Usenet Newsgroup Archive: comp.sys.atari.st

1998-04 - 1998-05

These Usenet messages were preserved as a plain-text archive. This PDF was generated by Kay Savetz from the source text file in 2026.

Date span: 1998-04-01 through 1998-05-31

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 4,293

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. Re: atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8c6f70c6f1afd39896c5@gazette.stortek.com>
Source record: 103990

```
On Wed, 01 Apr 1998 14:08:03 GMT, for some strange reason Tony Greenwood
(paxton@zetnet.co.uk) wrote this...
> Hey! bales@hol.REMOVE.THIS.fr (Nicholas Bales) wasn't it Wed, 1 Apr
> 1998 10:50:38 +0200 that you wrote:
>
> >On Wed, 01 Apr 1998 10:19:10 +0200, for some strange reason Mario
> >(mfabbian@gmx.de) wrote this...
> >> atari
> >>
> >yes, maybe...
>
> Maybe not.,..surely it should read ATARI and not atari ? :) or is
> Atari correct?....
>
> Actualy this is a serious question, ATARI or Atari, whats correct?
>

Technically, Atari being a name, it should read Atari with a capital
letter, however the Atari logo is always spelled with 5 capital letters,
so actually I would say:

Atari - when used normally in a sentence.
ATARI - when used in proximity of the Mount Fuji logo (ie:"/|\ATARI").

Next question ? ;-)
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <891441814.4709.11.nnrp-09.9e987258@news.demon.co.uk>
Source record: 103991

```
On 31 Mar 98 17:59:32, Terry May wrote:
>
>Do you know of a good program for setting fastload bits that is MagiC/VFAT
>compatible?
>
FILEINFO.CPX

--
Alan Price
http://www.postern.demon.co.uk
```

3. Re: Newsie not posting

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <891441815.4709.12.nnrp-09.9e987258@news.demon.co.uk>
Source record: 103992

```
On 31 Mar 1998 12:28:58, Pascal Ricard wrote:
>in message <6fq2fj$rqv$1@brokaw.wa.com>,
> Charles Silver wrote:
>
>> Yeah, me too, Bro <hehehe>. I must say it is *very* tempting to crosspost
>> to other NG's, but only because others seem to feel it is obligatory :)
>> I just don't think NEWSie will do it...
>
>Well, perhaps it's time to test FireNews ?
>(of topic, but it's a test with this new reader ;-) )
>
When you select 'Followup', Newsie shows a header form with the
newsgroup and subject already in. Just edit the newsgroup field, i.e.
add ',<next newsgroup>'

--
Alan Price
http://www.postern.demon.co.uk
```

4. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <891441817.4709.13.nnrp-09.9e987258@news.demon.co.uk>
Source record: 103993

On 31 Mar 1998 10:40:25, Neil Roughley wrote:
> On 31 Mar 1998, Claus Brod wrote:
>
>>I'm looking for a way to convert a bunch of WordPlus files into HTML
>>format. Is there a converter program I could use? Alternatively, is
>>anyone familiar with the WordPlus file format and would be willing to
>>share this information so that I could write a converter?
>
>Years ago I wrote microEMACs macros to create WordPlus files out of huge
>ASCII files (it sure beat doing things manually). WordPlus uses simple
>escape sequences to denote formatting attributes (bold, italic, etc.). I
>don't use microEMACs anymore, preferring PKS-Write or qed instead for
>macro work. Here's the codes:
>
> Bold 27 129
> Italic 27 132
> Bold Italic 27 133
> Superscript 27 144
> Subscript 27 160
> Light 27 130
>
The codes are orthogonal, so it's 27 (ESC) followed by 128+
1 Bold
2 light
4 italic
8 (can't remember)
16 superscript
32 subscript
in any combination.

>All attributes have to end with 27 128, except 'normal' text which
>doesn't use an escape sequence. And normal spaces (32) have to be
>replaced with ASCII 30.
>
ISTR 32 is used for 'hard' spaces which are not recognised as word
breaks. I have a program (in Modula 2!) around somewhere which uses
attributes e.g. author, title etcetera coded up as combinations of these
to create a simple HTML form of the document and generate an index with
HTML links- most of WordPlus format is in there somewhere. One of these
days, I'll rewrite it in C, but it works as it is, so...

--
Alan Price
http://www.postern.demon.co.uk

5. WTB: FAD

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Mike Farrington <mikef@ns.sympatico.ca>
Message-ID: <352258B1.7EF5@ns.sympatico.ca>
Source record: 103994

Looking for a Falcon Analogue to Digital converter (FAD)to use with an
FDI. I live in Canada.
Mike F.

6. WTB: Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Mike Farrington <mikef@ns.sympatico.ca>
Message-ID: <35225836.50BA@ns.sympatico.ca>
Source record: 103995

```
Looking for an Atari Falcon for backup of studio system. Preferably
Canada.
Thanks,
Mike F.
```

7. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDBQCAAGUP@data.rhein-main.de>
Source record: 103996
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In <01bd5d49$9f182f40$72b2f482@sven133> "Sven Persson" wrote:

>Try Spin! or ExtenDOS. I think ExtenDOS is free, but I doni¿½t know about
>Spin!.

SPIN! = Fairware
ExtenDOS = Payware

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

8. Re: **HASBRO SUES MICROSOFT (It's true!!)**

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35224b25.19816758@news.zetnet.co.uk>
Source record: 103997

```
Hey! bales@hol.REMOVE.THIS.fr (Nicholas Bales) wasn't it Wed, 1 Apr
1998 15:53:15 +0200 that you wrote:

>---<FILE ATTACHMENT>--------------------------------------
>
> HASBRO INTERACTIVE SUES MICROSOFT FOR ILLEGAL USE OF
> FORCE FEEDBACK PRO TECHNOLOGY.
>
>
> BEVERLY, Mass., April 1, 1998 - Hasbro Interactive,

Good one :)))))))

.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
------------------------------------------------------------
```

9. my .PRG's in AUTO don't work!

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: rich@demon.nl
Message-ID: <35225d9b.5697071@news.euronet.nl>
Source record: 103998

I just installed AHDI5, with the Xcontrol-panel, it works fine, but now the other prg's i have in the auto-folder don't work anymore. I hear people talk about that some programs should be loaded before another, is this the problem here? And if so, how can i create an order in which the programs are being loaded??

Peter van der Noord
peter007@dds.nl

10. Re: Where's my CLI prompt??

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35225FDA.96D@cfcsc.dnd.ca>
Source record: 103999

```
Rem wrote:
> I'm running a command line interpretor on my ST (CLI.ACC), but I
> accidently typed "PROMPT". Now my prompt (for example C:\AUTO\ ) is
> gone and there's absolutely nothing there, which is not very handy.
> Does anybody know what parameters to use with the PROMPT command to
> get my prompt-with-path back?
> Peter van der Noord
> peter007@dds.nl

try prompt $p$g

$Q = (equal sign)
$$ $ (dollar sign)
$T Current time
$D Current date
$P Current drive and path
$N Current drive
$G > (greater-than sign)
$L < (less-than sign)
$B | (pipe)
$H Backspace (erases previous character)
$E Escape code (ASCII code 27)
$_ Carriage return and linefeed

--
**thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr**
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org
```

11. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6ftnna$iq8@nntp02.primenet.com>
Source record: 104000

On 31 Mar 1998 07:19:04, Peter Rottengatter wrote:
>No, it makes a lot of sense. So I guess you'll like the news that Jens
>Heitmann (Adamas and Draconis author) and I just made an appointment to
>discuss (and hopefully work on) some "compatibility layer" which would
>allow his clients to run under STinG.

Great news and much appreciated!

All of you STinG/STiK developers deserve a standing ovation for your
efforts.

Thank-you!

Pat

--
Pat & Anna
pmorales@primenet.com

12. Re: **HASBRO SUES MICROSOFT (It's true!

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6fto0l$iup@nntp02.primenet.com>
Source record: 104001

```
On 1 Apr 1998 15:26:11 , Tony Greenwood wrote:
>>
>> HASBRO INTERACTIVE SUES MICROSOFT FOR ILLEGAL USE OF
>> FORCE FEEDBACK PRO TECHNOLOGY.
>>
>>
>> BEVERLY, Mass., April 1, 1998 - Hasbro Interactive,

I just noticed... does the date have anything to do with this
announcement?!!! ;-)

Pat

--
Pat & Anna
pmorales@primenet.com
```

13. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980401110005.11391C-100000@usr09.primenet.com>
Source record: 104002

On Wed, 1 Apr 1998, Tom Lane wrote:

>Quite so. I would've been more concerned about removing GIF->JPEG
>capability if it were a critical feature ... but in general it's
>a bad idea. When cjpeg was first developed, enough people had
>photos stored in GIF format that it made sense to provide that
>conversion capability, and even to add frammishes like the -smooth
>option to try to improve the quality of the results. Today, though,
>I don't think there's much need for GIF->JPEG conversion. Given
>Unisys' legal threats, the decision was pretty much a no-brainer.
>
> regards, tom lane
> organizer, Independent JPEG Group

Hi, quick question, Is there a GEM shell for these tools? or only
.TTP?
Is anyone working on a GEM shell for them? If no. Would you be
interested in having one?

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

14. Re: **HASBRO SUES MICROSOFT (It's true!!)**

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: kjellil@online.no
Message-ID: <6ftqtt$7nv$1@news1.sol.no>
Source record: 104003
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

bales@hol.REMOVE.THIS.fr (Nicholas Bales) wrote:

>
>I just found this on Hasbro's web site...

>Food for thought, isn't it?

>Nick

>---<FILE ATTACHMENT>----------

> HASBRO INTERACTIVE SUES MICROSOFT FOR ILLEGAL USE OF
> FORCE FEEDBACK PRO TECHNOLOGY.
>

> BEVERLY, Mass., April 1, 1998 - Hasbro Interactive
Look at the date :-)

Kjell Inge Lseth
http://home.sol.no/~kjellil/index.html

15. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <35227584.2A05340B@esc.de>
Source record: 104004

Katherine L Ellis wrote:
>
> Hi, quick question, Is there a GEM shell for these tools? or only
> .TTP?
> Is anyone working on a GEM shell for them? If no. Would you be
> interested in having one?

Good question, but too late. When developing the JPEG saving module
for GEMView 5 years ago, I planned to build a GEM interface for
lossless optimizations (which does jpegtran today), comment handling,
and other JPEG manipulation features.

However, at this time there was no interest by Atari people for
reasonable JPEG handling, so I abandoned the project. You will
confirm that even today JPEG support by typical Atari programs
is behind the standard (consider which Atari programs can handle
progressive JPEG), so there is no motivation to spend much effort
in special tools, sorry. The time is better spent (with noticeable
resonance) by contributing new features to the general (platform-
independent) development, that's my conclusion.

Regards,
Guido

16. Re: 100 extra folders? what is it?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d6t8zq.128re8r1e45gesN@pwomar.demon.co.uk>
Source record: 104005

Rem <rich@demon.nl> wrote:

> I bought my Mega ST 2nd handed, and there's a .PRG in the boot-dir
> that gives/makes/deletes (?) 100 extra folders. Does anybody know what
> this program does?

Some/most/all TOS versions have problems with memory after opening 40 folders, this program allows you to change the number of folders your machine can open before you suffer from the problem, if you change the name you can change the number of folders it will allocate memory for. Basically just leave it inplace and allocate memory for say double the number of folders you expect to ever open before you restart your machine. Guy Harrison gave a very detailed explanation about the problem recently if you are interested, try searching www.dejanews.com

17. Re: IDE CDROM/extHD for falcon, how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDBRBEATUP@data.rhein-main.de>
Source record: 104006

In <6fnm94$p0l$3@ash.ridgecrest.ca.us> Michael Grove wrote:

>Well, with a little work, you can adapt the 2.5" IDE ribbon to a PC
>external IDE connector and mount it at the rear of the Falcons case.
>The easiest way to do this is to find an Amiga 500 2.5" to 3.5 " IDE
>cable. Visit you local PC shops for the right connector, and have your
>self an extrenal IDE port. You will also need CD Tools for the IDE
>CDROM drive and the mint drivers that go along with it. HD Driver can
>handel the IDE hard disk.

The main problem is to find a driver for ide cd-roms.
CD-TOOLs are OK, but they are in german. wb-systemtechnik ?

Next point: ide cable, not longer as a maximum of 40cm!
(Sorry, i can't translate cm to inches in the moment)

Whitch device do you have? Take not more as 100mA from the +12 part
of the internal Falcon psu..
+5V are OK, enough avaiable.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

18. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6ftvgbela1@plug.news.pipex.net>
Source record: 104007

```
On 31 Mar 1998 08:59:51, Claus Brod wrote:
>Hi,
>
>I'm looking for a way to convert a bunch of WordPlus files into HTML
>format. Is there a converter program I could use? Alternatively, is
>anyone familiar with the WordPlus file format and would be willing to
>share this information so that I could write a converter?
>
>Thanks,
>
> Claus
>
>--claus_brod@hp.com-----------------------------------------------------
> Claus Brod, CoCreate Software Have you hugged your manager today?
> CoCreate Software GmbH
> A Hewlett-Packard Company Phone: +49 7031 951 152
>--http://www.geocities.com/SiliconValley/3366 ---#include <disclaimer>--
>.

Err, I think you are missing the idea of it all,

Wordplus or atleast first word plus can save in html format, just do save
as and then change the extension to htm, then it will save in a format
that CAB can read.

If you want to save the styles and images aswell you will have to learn
HTML, althoough it would not be too dificult to do.
```

If all this sounds daunting, i'll be happy to do it for you for something
(£5 uk) or whatever.

```
Contact me at

inorton_badrul@hotmail.com

I norton (Newt)

--eof--
```

19. Re: **HASBRO SUES MICROSOFT (It's true!!)**

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <35228291.8ADB0503@smurfy.tcimet.net>
Source record: 104008
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Nicholas Bales wrote:

> HASBRO INTERACTIVE SUES MICROSOFT FOR ILLEGAL USE OF
> FORCE FEEDBACK PRO TECHNOLOGY.
>
> BEVERLY, Mass., April 1, 1998 - Hasbro Interactive,

And if the date doesn't give it away, the following line from
the end of this tome should:

> (c)Copyright 1998 Hisbra Interactive, Inc.

Funny stuff, tho!

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

20. Help -ANY UK Companies selling jaguars

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: jadams1644@aol.com
Message-ID: <1998040118331301.NAA29553@ladder03.news.aol.com>
Source record: 104009

Does anyone know of anyone selling Jaguars in the UK
jadams1644@aol.com

21. Re: Cab problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35228daa2987de2@ping.be>
Source record: 104010

on Tue 31-03-98 21:04 Jo Vandeweghe wrote:

>on Tue 31-03-98 18:05 Neil Roughley wrote:
>
>>I run CAB 2.5 on a NOVA card -- the CAB icons have more than four colors
>>(about ten, depending on which colors are actually counted). But if I run
>>in truecolor modes, the icons have different (incorrect) colors. They
>>look 'right' in 256-color mode, regardless if wdialog is resident or not,
>>though. Besides the standard system colors in the icons, CAB uses others
>>in the Netscape-safe range (like 102 102 000, 000 102 000, 000 102 102,
>>102 102 102, and 204 204 204). You're probably not getting these ones if
>>all you see is four because CAB uses palette entries #0 to #15 for the
>>icons.
>>
>>Check your system palette
>
>
>Nevertheless this is not the CAB fault because when running cab
>without having run Wdialog, there is no icon problem ...
>It's only a Wdialog related problem ...

I'm not so sure of that Jo.
I never use Wdialog but when I run CAB 2.5 on a ET6000 card in true
color mode the colors are incorrect. I've this also on my TT
using a Crazy Dots II card running in true color mode.
Neil has mentioned this I can only confirm his findings. The colors
looks right with or without *wdialog" when using 256 color mode.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

22. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6fu6tuhoo1@nnrp1.dejanews.com>
Source record: 104011
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In article <891384569.6321.0.nnrp-01.c1ed1184@news.demon.co.uk>,
steve@steverosie.demon.co.uk (Steve Stupple) wrote:
>
> I am having a problem gettings an external SCSI CD-ROM drive (Apple
> 300E) running on my STE.
>
I'm afraid that I know very little about HDdriver, but I suspect that it is
not your problem.

You must consider termination with multiple drives. Is your first drive
terminated (resistor packs or switches?) Is your last drive terminated (I
recommend a pass-through terminator -- costs about $10). Are all other drives
NOT terminated?

You must consider cables. Are you using good condition (preferably short)
cables? A cable that has been mistreated (twisted, etc.) may look fine, but
often will not work. I treat my cables like china, having gone through "bad
cable hell".

If neither of these are your trouble, I'd recommend changing software.
Extendos Pro works beautifully for me, and I happen to know it supports the
Apple 300 (though I've never actually tried that drive myself).

Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

23. Re: ATARI/MagiC in the year 2000 ?!

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6fu775hsv1@nnrp1.dejanews.com>
Source record: 104012

In article <Pine.SOL.3.92.980401001842.10283A-100000@klabund>,
Carsten Krumnow <krumnow@uni-koblenz.de> wrote:
>
>
> Hello everybody!
>
> One or two weeks ago we discussed about ATARIs and the year 2000
> problem.
>
> Worse, MGSEARCH only accepts year digits in the range 80..99 (which
> means 1980 to 1999)!
>
Yikes!!! If this is true, I'd recommend contacting ASH.

As for 00/00/28, that is what TOS defaults to if the clock is not set. It is
not a big concern till 12/31/2027.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

24. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6fu22vbkt2@news.campus.mci.net>
Source record: 104013

On 1 Apr 1998 04:28:07 , "Sheldon H. Winick" wrote:

]-Are you sure that's not the internal IDE hard drive from an Atari
]-Falcon030? Does the drive have an IDE or SCSI interface? I can't imagine
]-someone trying to put an internal hard drive inside an Atari 520 or 1040ST
]-system --- there simply isn't any place to put it along with the necessary
]-interface.
]-
]-Sheldon (Computer STudio - Asheville, NC)

Sheldon, there is an internal IDE interface available for 1040STe users
now...you can also add HD floppies, newer versions of TOS, and the serial
port upgrade... Cool, eh? ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

25. Re: **HASBRO SUES MICROSOFT (It's true!!)**

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Alan Gauton <agauton@usa.net>
Message-ID: <3522903B.3301FBA6@usa.net>
Source record: 104014
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

```
Kjell Inge Lï¿½seth wrote:
>
> bales@hol.REMOVE.THIS.fr (Nicholas Bales) wrote:
>
> >
> >I just found this on Hasbro's web site...
>
> >Food for thought, isn't it?
>
> >Nick
>
> >---<FILE ATTACHMENT>----------------------------------
>
> > HASBRO INTERACTIVE SUES MICROSOFT FOR ILLEGAL USE OF
> > FORCE FEEDBACK PRO TECHNOLOGY.
> >
>
> > BEVERLY, Mass., April 1, 1998 - Hasbro Interactive
> Look at the date :-)

This may sound daft, but couldn't it be true? There were rumours a
couple of months ago that a similar suit had prevented the launch of the
analogue joypad with shock feedback for the Playstation in the UK. The
dual shock version is due soon, but isn't it at all possible, given
Microsoft's feedback joystick?

--
AG
-----------------------------------------------------------------------
Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde,+ E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
-----------------------------------------------------------------------
```

26. Re: CHK_OFLS

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1313_outrider@anv.net>
Source record: 104015

Re: "CHK_OFLS", pricard@club-internet.fr scribbled the following on 01 Apr 98 @ 12:30:44:

p> Terry May wrote:
p>
>> Where can I find this program?
p>
p> With Kobold or papc_01.lzh (patch as patch can archive).

D'oh! I had forgotten that it comes with Kobold, which I do own. The installation program would't give it to me, because I was using MagiC. However, (at least) MenuInfo needs it, even with MagiC.

I now have it, though. Thanks.

* LED v1.51 * Atlanta Braves - 1991, 1992, 1995 & 1996 National League Champions!
--

Terry May - Las Vegas, NV

27. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1312_outrider@anv.net>
Source record: 104016

Re: "MagiC", aprice@postern.demon.co.uk scribbled the following on 01 Apr 98
@ 14:43:34:

a> On 31 Mar 98 17:59:32, Terry May wrote:
>>
>> Do you know of a good program for setting fastload bits that is
>> MagiC/VFAT compatible?
>>
a> FILEINFO.CPX

Do you know where that's available?

* LED v1.51 * "The truth is out there, Mulder... but so are lies." - Dana
Scully
--

Terry May - Las Vegas, NV

28. Re: Help -ANY UK Companies selling jaguars

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: FVINAS <FVINAS@dsccc.com>
Message-ID: <35229300.8ABE3070@dsccc.com>
Source record: 104017

Try "Telegames" their here in the states but have a division in the
UK. Try their web site www.telegames.com.

Hope this helps,
Fred V.

JAdams1644 wrote:
>
> Does anyone know of anyone selling Jaguars in the UK
> jadams1644@aol.com

29. Re: Elite 3 on falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: David Knight <David@ritter.demon.co.uk>
Message-ID: <891457626.19819.0.nnrp-02.9e9805e3@news.demon.co.uk>
Source record: 104018

Jo Vandeweghe wrote in message <352155bcaf6630@ping.be>...
>on Tue 31-03-98 19:07 Ian Norton wrote:
>
>>Hi, I've seen some posts on maus.f030 news group something about
>>ELITE 3 on the Falcon
>
>Really ? I cannot believe it ... the 2 was a damned good game !

Sounds like a typo to me.

Elite 3 was/is Frontier: First Encounters.

IIRC it was only released on the PC and was withdrawn by Gametek shortly after it was released and they no longer support it, the main reason being that there were so many bugs in the game which make it very difficult to play.

David

30. Re: **HASBRO SUES MICROSOFT (It's true!!)**

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: David Knight <David@ritter.demon.co.uk>
Message-ID: <891457629.19819.1.nnrp-02.9e9805e3@news.demon.co.uk>
Source record: 104019
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

```
Nicholas Bales wrote in message ...
>
>I just found this on Hasbro's web site...
>
>Food for thought, isn't it?
>
>Nick
>
>---<FILE ATTACHMENT>--------------------------------------

> BEVERLY, Mass., April 1, 1998 - Hasbro Interactive,

> The suit was filed today, April 1, 1998 at United

Nice date, could it possibly mean something?

David
```

31. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35229C83.54C8@cfcsc.dnd.ca>
Source record: 104020
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

```
J.B.G. wrote:
> If extendos is free where can I get a copy?
>

ExtenDOSPro is not free. check out:
http://www.cyberus.ca/~anodyne/
about 40U$A

but ExtenDOS is shareware I believe??
contact: anodyne@cyberus.ca
```

32. Portfolio for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: friar@ferrari.autobahn.org
Message-ID: <6fu5bu$3j9$2@ultra>
Source record: 104021

Sorry, my last message was whacked. I have a portfolio, 64K ram card, PC card drive, parallel interface, power supply, and instruction book for sale. If interested please make me an offer. Please submit offers to valdesg@uchastings.edu

Thanks

33. WTB: Atari 1040 ST computer

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998040120175500.PAA13507@ladder03.news.aol.com>
Source record: 104022

looking for a good working 1040 ST, preferably with a hard drive and 4 meg of memory...email me if you have one for sale, thanks!

bobby d

34. Re: New Browser-OPERA

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: thomas.a.juerges@ruhr-uni-bochum.de
Message-ID: <352097c4.2665275@news.uni-duisburg.de>
Source record: 104023

On 31 Mar 1998 04:40:01 GMT, shammond@loop.com (Steve Hammond) wrote:
>I would really recommend this browser for anyone with a PC. It is fast,
>compact and complies with HTML guidelines.
That's true. Opera is in fact a nice browser which is worth buying.
For example, Opera takes only a second to run, while bloody Internet
Explorer or Navigator completely mess up my PC, when being started.
This was the main reason, I decided upon to buy a browser. Ok, IE and
Navigator are for free, but have a look on your HDD space left after
installation of both of them :(((
Opera is cool with only 2 MB of HDD space :)))

```
Hopefully a port to Atari systems will be done soon.
```

```
T.
--
Email: thomas.a.juerges@ruhr-uni-bochum.de
WWW (Unofficial homepage of EV Duisburg):
http://homepage.ruhr-uni-bochum.de/thomas.a.juerges/
```

35. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqq4xr.D6B@suse.modem.stud.uni-hannover.de>
Source record: 104024

In article <199804010125.a56923@hd.maus.de>,
Johann-Wilhelm_Arndt@HD.maus.de (Johann-Wilhelm Arndt) writes:
> In articel <EqLDLp.FF7@suse.modem.stud.uni-hannover.de>,
> <perot@suse.modem.stud.uni-hannover.de> (Peter Rottengatter) writes:
>
>>COPS and ZControl both have problems handling EDIT fields in CPXs
>>under certain circumstances. ZControl is the worse one in this
>>respect. Only XControl handles EDIT fields properly. This is all on
>>the differences between those CPX servers.
>
> But XControl has also problems, if used with WDialog. When the ACC is
> installed, there is a alert 'Falscher AES Funktionsaufruf [Abbruch]',
> so what CPX server is ok then or is this also a problem of WDialog?

WDIALOG used to have some very bad bugs. Just recently this was discussed
with the Behnes, and fixed. I do not know if the fixed version has seen
the light of the public, though.

Think about it. IF XControl causes a "Falscher AES Funktionsaufruf", this
means it calls a non-existing AES function. This is with WDIALOG. Without,
the error does not happen. So this particular AES function exists if WDIALOG
is *not* loaded, but not anymore, once you loaded WDIALOG. Can't be a bug in
XControl, can it ?

Cheers Peter

PS.: I haven't seen much of the internals, but from it's external behaviour
I'd say it's probably the best (i.e. bug-free) piece of software that
Atari ever released. The only quirk I know of is that it always loads
it's CONTROL.INF from drive C, even if you accessory-booted it from A.
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

36. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqq5z0.D8w@suse.modem.stud.uni-hannover.de>
Source record: 104025

In article <#ANzicMX9GA.58@nih2naaa.prod2.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:
> There we go again. Go to a Web page, with Flash 1.6? NOT!

Ah, that was you, alright.

In such cases I also send the binaries by e-mail. You have Internet e-mail
access, haven't you ? Send me a mail with your request.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

37. Re: FireNews

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqq6DM.DBA@suse.modem.stud.uni-hannover.de>
Source record: 104026

```
In article <1259_outrider@anv.net>,
outrider@anv.net (Terry May) writes:
> Re: "Newsie not posting", pricard@club-internet.fr scribbled the following on
> 31 Mar 98 @ 12:28:58:
>
> p> Well, perhaps it's time to test FireNews ?
> p> (of topic, but it's a test with this new reader ;-) )
>
> Is that an offline or online reader?

It is an offline reader that comes with a program for down- and uploading
articles, called Babel.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

38. Re: Problems with DIALER of STInG: "Ser

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqq8pq.DKF@suse.modem.stud.uni-hannover.de>
Source record: 104027

In article <3528b99f.2675708@news.zetnet.co.uk>,
paxton@zetnet.co.uk (Tony Greenwood) writes:
> Hey! perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wasn't

>>Do you really think the kids would be any better if everybody on the news
>>refrained from using swearwords ? That's an illusion. They hear those words
>
> Your reasoning seems to be that..everyone else uses disgusting
> language so why can't you..

No, it's not. Read my reasoning again.

>>It's like the discussion around guns. Tragedies like Arkansaw happen because
>
> I snipped the following ramble.....How you got this thread into a
> discussion about Guns, Mass Murders, Human Tragedies and killing is
> amazing.......No wonder you use profanities...it must be hell inside
> your head mate :)))

It was just an analogy (maybe a bad one) that I hoped would help get my point
across. The point is that it's useless to start curing problems of the world
by starting at the wrong end. Concerning people using bad languages, look for
the place where they really learn it from, disapproving it on Usenet where
it's rare anyway doesn't help as the kids do not learn it from Usenet.

Concerning my head, I'm glad you added that big smile.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

39. Re: Problems with DIALER of STInG: "Ser

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqq9pn.Dn0@suse.modem.stud.uni-hannover.de>
Source record: 104028

In article <6fqen4$2oh$1@brokaw.wa.com>,
csilver@Puke.On.Spammers.com (Charles Silver) writes:

> I'm also a bit amazed that you got the details of the Arkansaw tragedy.

It was a bit of news that went around the whole world, and was a big subject for several days even here. I reckon it did not just move me so deeply, and since everybody should have heard of it, I figured everybody should have reflected on the issue, so I thought it might work as an analogy. Apparently it didn't at least for Tony. Anyway, this is off-topic ;-)

> This has happened throughout time. It's a phenomenon caused by psychopathic
> cowards. Unfortunately, they got access to some hunting rifles. In a country

Unfortunately it's not only that. You're right that it's about cowardice, but that's only half of the truth. What kind of pervert teaches his six or seven year old son to shoot with guns, regardless if air-driven, hunting rifle, or pumpgun or Kalaschnikow ? Regardless what target. The child does not need to be a coward to misunderstand that, especially if some majority of movies tells it that it's a hero when it uses the guns for violence.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

40. Re: Help -ANY UK Companies selling jaguars

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3522aaf1.8341519@news.demon.co.uk>
Source record: 104029

On 1 Apr 1998 18:33:13 GMT, jadams1644@aol.com (JAdams1644) wrote:

>Does anyone know of anyone selling Jaguars in the UK

As far as I know - only 16/32 Systems do so - there are probably a few
others but I am unaware of them.

BTW, my friend has one for sale in case you are looking for one to
buy. :)

Regards
Danny

--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

41. Re: Wanted: US Robotics 28800 Manual:)

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Jeremy Browne <Jeremy@jbrb.demon.co.uk>
Message-ID: <faKeHDA2Qgl1Ewug@jbrb.demon.co.uk>
Source record: 104030
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,comp.sys.atari.st.tech

Hi Steve Stupple <steve@steverosie.demon.co.uk>,

Whn I needed a US Robotics manual for a modem, I contacted them at
Reading. I think it cost me ï¿½8.00!

Jeremyu

>I'm after the user manual for the US Robotics Sportster 28800 fax
>modem, to beg, borrow or buy.
>
>I'm also after the AT modem commands and info on how to use a terminal
>to connect to another terminal;e.g. Teddy Term to Teddy Term.
>
>Any help would be appreciated.
>
>Thanks
>Cheers! for now
> Steve
>
>**
>| Email: | "If fame is to come after death, |
>| steve@steverosie.demon.co.uk | I am in no hurry for it." |
>********************************* ===== |
>| Web Site: | Marcus Valerius Martial |
>| www.steverosie.demon.co.uk | (A.D. 40-102) |
>**
>

--
Jeremy Browne - jeremy@jbrb.demon.co.uk
Hampshire, UK

42. Re: atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <352265648107b0@club-internet.fr>
Source record: 104031

Hello,

in article <MPG.f8c6f70c6f1afd39896c5@gazette.stortek.com>
Nicholas Bales wrote:

> Next question ? ;-)

Yes: should I write or /|\ ?

--
Pascal, surfing the web on his Falcon060...

43. Re: Atari and NT

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3522b1b5.10073935@news.demon.co.uk>
Source record: 104032

Hey Dusty

How goes it? Long time no hear - how are things?

> NT supports PPP and Slip and so does STiNG.. Configure them both not
>to worry about carrier signals, etc.
>Give them both fixed IP addresses, as neither can allocate one to each
>other (these can be random)
>That should work...
>Caution, though. Give all addresses as IP addresses (that you've just
>set) as there will be no DNS server in the little mini-internet you will
>have created.

Have you tried this yourself? Enlighten please.. :)

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

44. Yo Boris @ CRWU

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6fudq4$14h@nntp02.primenet.com>
Source record: 104033

Lost your e-mail address. Please reply?

--

```
_____________________________________________________-_______________________
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /
```

45. DRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6fuf8k$h0b$1@irk.zetnet.co.uk>
Source record: 104034

Hiya All,

Could anybody help me PLEASE????????

I need a GDOS Driver for an HP7475 Plotter.

If you can help,please e.mail it to me.

Thank you all in advance.

Seeya,

Keith.

```
**********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
**********************************************************************
I know I am MAD,-----------And,the man in the moon agrees with me.
```

46. Re: New Browser-OPERA

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3522aeaa.7597413@news.zetnet.co.uk>
Source record: 104035

Hey! thomas.a.juerges@ruhr-uni-bochum.de (Thomas Juerges) wasn't it
Wed, 01 Apr 1998 20:21:35 GMT that you wrote:

>Thatï¿½s true. Opera is in fact a nice browser which is worth buying.
>For example, Opera takes only a second to run, while bloody Internet
>Explorer or Navigator completely mess up my PC, when being started.

I run both the above browsers.. IE4 takes LESS than one second to hit
the screen and be running.....Netscape4 takes a while longer...

>This was the main reason, I decided upon to buy a browser. Ok, IE and
>Navigator are for free, but have a look on your HDD space left after

HD space ??? A brand new 1 GIG hd is only gonna set you back 50-60ukp
, its all relative... you have to see the big picture.. it aint a
problem no more.. 50 meg for one prg?..pah.. thats nothing these
days.. :)))

>Hopefully a port to Atari systems will be done soon.

Hmm but they already publicly posted that this will NOT be happening..
whats changed ?

.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

47. Re: Wanted: US Robotics 28800 Manual:)

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <891456348_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 104036

```
>Re: "Wanted: US Robotics 28800 Manual:)", steve@steverosie.demon.co.uk
>scribbled the following on 31 Mar 98 @ 21:27:31:
>
> s> I'm after the user manual for the US Robotics Sportster 28800 fax
> s> modem, to beg, borrow or buy.

If you have no luck else where e-mail me.

Rich.

--

------------------------------------------------------------------------
Richard Elwell rich@rjelwell.demon.co.uk
------------------------------------------------------------------------
```

48. Re: CHK_OFLS

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <891472204.16659.1.nnrp-04.9e98f145@news.demon.co.uk>
Source record: 104037

On 31 Mar 98 17:22:12, Terry May wrote:
> Where can I find this program?

If you got a full version of Kobold 2.5+, it's supplied with it.
Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, Magic 5.11, V.34
Atari 1040STE 4Mb

49. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <EqrCAG.3Mw@cix.compulink.co.uk>
Source record: 104038

>>will be fine -- certain programs (like Homeacct) don't like the year 2000,
>>though, and there is nothing you can do about it except find another program.
>>Homeacct is the ONLY program I've found so far that won't work.
>
>Or patch them. Unlike having to wade through megabytes of code and
>data on a PC I suspect it wouldn't be too hard to locate in Atari
>stuff.

Is that offer? I use Home Accounts so would love a patch. Also Harlekin's
manager doesn't go beyond 2000.

Chris

50. FS/FT: Sampling CD Set

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: "chrisTiaN.a.h." <godpup@ix.netcom.com>
Message-ID: <3522C915.94C8DA2F@ix.netcom.com>
Source record: 104039
Cross-posted to: rec.music.makers.synth,rec.music.makers.marketplace,alt.music.techno,comp.sys.atari.st,rec.music.industrial

for sale or trade (see below...)

Sampling CD set:

Mind Control- 3 CD set geared towards industrial / electronic music
- all disks in mint cond. with manual
- each disk in separate jewel case instead of cheesey
packaging that it came with..

I'll also include the Noise Loops Sampling CD with this set.

$100.00 for all 4 disks. Ship/hand is $4.00, mailed first class
priority. (additional charges for canada/overseas orders..) Money
Orders and Checks only! (payment by check will take an additional week
in order to 'clear.')

addendum: will also trade for a 1/4" patchbay (at least 12 'ports').
preferably with patch cables (at least 4 or so...) included. must be in

excellent/very good condition WITH manual.

thanks again,

chrisTiaN
--
big deal. i've seen that done with
a flying squirrel and a french horn.

..Modern Music.
http://www.modernmusic.com
e-mail: modernmusic2@earthlink.net

51. Re: HEEEELP! my atari won't start!

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bd5d0d$839ffc20$5e29f7c2@kevinjon>
Source record: 104040

> Is there any solution?!

My HD driver has a bypass function for removing ACC's and PRG's on bootup.
Have you tried looking in the HD manual?
If not just use a boot disk (floppy) and delete or rename the offending
file.

AM.

I tihnk therefore I AM.

52. Atari Software/Hareware/Acc's

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998040103270800.WAA27427@ladder01.news.aol.com>
Source record: 104041

THE COMPUTER DUNGEON carries many Atari items in stock for the ST,
Falcon, Lynx, Jaguar, and Classic (2600-5200-7800) systems.

*New & Used Software for the ST-Falcon
*New & Used Accessories for the ST-Falcon
*New & Used Hardware items
*Full Registered versions of GREAT Shareware gaming titles
*New & Used Atari Video Game cartridges, systems, & accessories
*ST Plus Fanzine and Atari Computing Magazines
*PD/Shareware disks that YOU create
*New Atari 8bit gaming cartridges (Super Pac-Man, Pac-Man Jr., more)
*Many more new & used items arriving on a regular basis.

For a look at our products and services, visit our website at:
http://www.mcs.net/~isis/dungeon/dungeon.htm
or call us at 708-547-7085

We accept VISA & MasterCard. ST Plus Fanzine is included FREE with
every order.

Thanks for taking the time to read this and we look forward to helping you with
all your Atari needs.

Al Horton
The Computer Dungeon

53. 520 STFM & ~75 games, MasterTracks Pro on eBay

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: jgcor@mis.net
Message-ID: <3522b0a2.21130324@netnews.mis.net>
Source record: 104042
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.warez

Like it says...tons 'o games! See if the URL works...

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=9843468

Thanks,
JC

54. Re: ST Book

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6fsfcl$hlm@bgtnsc02.worldnet.att.net>
Source record: 104043

Klaus,

re: Atari ST Book

> Sure - i have one and it still works great. But it's not for sale.
> (anyone any idea how much it's worth?)

Probably the amount you'd be willing to sell it for. At least that's the amount it would be worth to you. ;-)

The ST Book was a neat design. Its just too bad Atari didn't base it on the 68030 processor and go into full production with the ST Book. We could have sold a boo-koodle of them!

Sheldon (Computer STudio - Asheville, NC)

55. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6fsfon$hlm@bgtnsc02.worldnet.att.net>
Source record: 104044

Anton,

Anton Gustavsson <anton@ebox.tninet.se> wrote in article
<3520169D.DE86EE8D@ebox.tninet.se>...
> I have an internal hard drive for Atari ST. It has never been used, and
> I have no use for it.
> Don't ask me how to install it. The size is 7 x 10 x 1.5 cm and it holds
> 40 Mb. Please e-mail me an
> offer if you are interested in buying it.

Are you sure that's not the internal IDE hard drive from an Atari
Falcon030? Does the drive have an IDE or SCSI interface? I can't imagine
someone trying to put an internal hard drive inside an Atari 520 or 1040ST
system --- there simply isn't any place to put it along with the necessary
interface.

Sheldon (Computer STudio - Asheville, NC)

56. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Tom Lane <tgl@netcom.com>
Message-ID: <uo9n2e6duhg.fsf@netcom.netcom.com>
Source record: 104045

Guido Vollbeding <guivol@esc.de> writes:
> I would like to add that I personally never used JPEG<->GIF
> conversion facilities of IJG or other software, due to GIF's
> limitations and inability to represent photo images properly.

Quite so. I would've been more concerned about removing GIF->JPEG
capability if it were a critical feature ... but in general it's
a bad idea. When cjpeg was first developed, enough people had
photos stored in GIF format that it made sense to provide that
conversion capability, and even to add frammishes like the -smooth
option to try to improve the quality of the results. Today, though,
I don't think there's much need for GIF->JPEG conversion. Given
Unisys' legal threats, the decision was pretty much a no-brainer.

regards, tom lane
organizer, Independent JPEG Group

57. Re: OPERA/softPC

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6fske5$gs4$1@usenet56.supernews.com>
Source record: 104046

On 31 Mar 1998 07:26:29, Charles Silver wrote:
>Hello Kemosabies,.....

>Hopefully, some Atari/PC guru will know the answer if there is a way to
>setup a Falcon/TT. It's the fact that OPERA is java compatible that has
>me interested.
>---
>CU,
>
>Charles

Charles, Opera can use Javascrip - not Java. According to the docs with the latest version (3.20), java compatability is scheduled for version 4.0 which is suppose to be out sometime in the 2nd/3rd quarter of this year.

Steve H.

58. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6fske7$gs4$2@usenet56.supernews.com>
Source record: 104047

On 31 Mar 1998 07:45:52, Uwe Seimet wrote:
>Steve Hammond wrote:
>
>> Hold on - I thought "Ultra DMA/33" drives were backwards compatible with
>> enhanced IDE. I have never seen any mention of them being SCSI drives.
>
>I think we have to be careful not to confuse the terms. There are Ultra
>SCSI drives and Ultra DMA IDE drives. I was referring to Ultra SCSI
>drives. These work well with the Atari like any other SCSI drive.
>Ultra DMA IDE drives also work.

The drives that are being advertised extensively, in the US, at the present time are IDE. An example is a Seagate 6.4GB Ultra DMA/33 HD for $229 (US). These are 3.5" bare drives - so the only way they would be useable for an Atari is in an external case with an IDE interface (I guess if one had a Falcon in a tower you could use it there). What confuses people is the "DMA" :).

Steve

59. Computerinsel

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6fsm49$ou1$1@usenet11.supernews.com>
Source record: 104048

Does anyone have the current URL for Computerinsel - the one that I currently have (www.ciebv.com) no longer works. It just takes me to a German Internet Provider, and as my German is very, very poor, I am at a loss :)

Steve Hammond

60. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3521E438.50FE@ooc.de>
Source record: 104049

Guy Harrison wrote:

> Bascially, it is a very fast (E)IDE drive with a special controller
> that posesses aspirations to schizophrenia. It wakes up as a standard
> IDE then pretends it is a SCSI device - at least this is what it makes
> Windows (NT) think. Windows 95 probably thinks it is a banana.

So these drives simply support the ATAPI specification I guess. ATAPI drives support most SCSI commands but are connected to the IDE port Of course there are some limitations because IDE has no bus structure like SCSI has. But basically the command set is identical and ATAPI devices are not recognized by drives not knowing about ATAPI.
Because ATAPI is in a lot of respects similar to SCSI the new HDDRIVER 7.5 is going to support these devices with its integrated SCSI driver interface. This way you can connect ATAPI devices, e. g. CD ROM drives, to your Falcon, Hades or Milan and use drivers like SPIN! or software like MUCKE oder CDPLAYER with them.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

61. Re: Re^2: SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fsoc2$bq8$1@plutonium.compulink.co.uk>
Source record: 104050

On 30 Mar 1998 21:10:35, boris d. cahan wrote:

>Was there any documentation with the disk? Any at all?
I have an English translation of the readme that was included in the archive
that I got from the Compo CDROM, but it adds nothing to what has been said
in this NG really.

Rgds, Derryck

62. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3521E636.2C12@ooc.de>
Source record: 104051
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Steve Stupple wrote:

> As I have met with limited success with the demo version of HDdriver
> 7.10, and as System Solution has failed to convince me that upgrading
> to the full version would get me sorted I don't want to splash out

I don't think the full version will change anything. But as you're
experiencing some unique problems it's quite likely that there is some
kind of hardware problem.
Note that HDDRIVER will only offer partitions that have correct
parameters and that these parameters must be compatible with your
version of GEMDOS. A partition larger than 256 MByte won't be available
on old versions of TOS, for example, because TOS 1.0 doesn't support
partitions of this size. See the online help in the partitioning dialog
box of HDDRUTIL for more information about partition sizes.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

63. Re: OPERA/softPC

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6fspnfohh1@news1.sol.no>
Source record: 104052

On 31 Mar 1998 13:11:25, Nicholas Bales wrote:
>On 31 Mar 1998 07:26:29 GMT, for some strange reason Charles Silver
>(csilver@kendaco.telebyte.com) wrote this...
>> Hello Kemosabies,
>>
>> Well, I'm very curious if anyone running softPC feels it is possible to
>> run the browser OPERA using softPC. OPERA is getting some good reviews.
>> It's available at http://www.operasoftware.com/ and there are 32bit and
>> 16bit versions. The 16bit version *might* run on softPC. I know next to
>> nothing about DOS, and the docs on OPERA mention the 16bit version will
>> run on Windoze 3.1. Ahhh, maybe or maybe not on some version of DOS.
>>

But Operasoftware has, has as a result of lots of amiga-users asking
for it, startet to port the web browser to amiga som there will be an
amiga version in the (not to far) future.

That should make it easier to make someone do a port to the
atariplatform for them (us :-)) don`t you think?

Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

64. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6fsp4n$39e@newstoo.ericsson.se>
Source record: 104053

snip...
>Because ATAPI is in a lot of respects similar to SCSI the new HDDRIVER
>7.5 is going to support these devices with its integrated SCSI driver
>interface. This way you can connect ATAPI devices, e. g. CD ROM drives,
>to your Falcon, Hades or Milan and use drivers like SPIN! or software
>like MUCKE oder CDPLAYER with them.

I have tested my 16x IDE CD-ROM using METADOS connected to my Falcon
and it worked great.

Ronny

65. Re: SpannerWerks🔲 🔲Jeez, I still have that?!?🔲 Auction

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8c09ea4a7514ff9896b8@gazette.stortek.com>
Source record: 104054

```
> If c.s.a.s were moderated you had not succeeded in the first place to
> send your stuff. c.s.a.s is not moderated, but that does not mean people
> may do what they think is best for them, they still have to adhere to some
> set of rules. One of those is "Post only what is appropriate, and do not
> cause more traffic than needed to make your point." Posting basically the
> same message every day violates the second, while strictly speaking, the
> first announcement violates the first part. Concerning the latter, it's
> true there is no real marketplace group, so a single "FS:" is probably
> justified.
>
> As c.s.a.s. is not moderated, I'm not the moderator. Responsibility for
> the shape of a non-moderated newgroup is with the people using it. I'm
> one of them. Earlier on, Rich Tietjens did a good job in this, but his
> appearance here has become rare.
>

I agree 100% with Peter, this group is not appropriate for auctioning.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

66. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <3521EE97.9A8A4CC9@bbn.hp.com>
Source record: 104055

> If you also have access to a PC for example then there is a two stage
> process I can think of. Get the Sharware word processor Marcel off an
> FTP site.

Most interesting! I will first try to use the WP2RTF utility, then
Marcel. If all else fails, I'll get back to your offer on the file
format.

Thanks to everyone for the help!

Claus

--claus_brod@hp.com--
Claus Brod, CoCreate Software Have you hugged your manager today?
CoCreate Software GmbH
A Hewlett-Packard Company Phone: +49 7031 951 152
--http://www.geocities.com/SiliconValley/3366 ---#include <disclaimer>--

67. Re: ST Book

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Ron Leblanc <rleblanc@execulink.com>
Message-ID: <3521ED87.1FE4@execulink.com>
Source record: 104056

Klaus Seiner wrote:
>
> Ron Leblanc schrieb in Nachricht <35209A29.6056@execulink.com>...
> >Does anyone out there have an ST Book? I'm just wondering if there ARE
> >any out there. I would love to have one!
>
> Sure - i have one and it still works great. But iti¿½s not for sale.
> (anyone any idea how much iti¿½s worth?)

If you don't mind asking, how much did you pay for it? I've only seen it in an ST Format magazine. It looked really cool. If you ever want to sell, just let me know :)

Ron

68. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8c0cef9396cb499896b9@gazette.stortek.com>
Source record: 104057

On Tue, 31 Mar 1998 18:36:36 +0000, for some strange reason Yann Lossouarn (tannoz@mygale.org) wrote this...
> Petter Toneff wrote:
> > There's also the upcoming(?) Centurbo 2. According to Centek's
> > webpages it's supposed to be ready, but my mails to Centek haven't
> > been replied.
> > Anyone know if the thing is actually finished?
>
> Their homepage isn't up to date. The CT2 hasn't been released yet, and
> its specs has been modified, so that they can make it more affordable.
> In fact, there will be a 50 Mhz CPU, DSP, VIDEL, and 32 bits Fast-RAM
> bus.
> I phoned them recently, and I think we'll be able to purchase the CT2
> before next summer, but I can't say more... :-(I'm also waiting for
> it...
>

Funny, I was going through some of my old ST Magazines from 1995 (those were the days...) and I saw an ad from Centek: "The new Centurbo 2, available this summer".

They claim thay are still developing it, and prototypes have been presented at the last Atari shows, but they seem to have some problems getting it finished (for 2 years!). As far as I'm concerned, I won't buy anything from them until they start selling the stuff they announce.

69. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8c0eb51a4486199896ba@gazette.stortek.com>
Source record: 104058

On Tue, 31 Mar 1998 20:18:00 GMT, for some strange reason Tony Greenwood (paxton@zetnet.co.uk) wrote this...
> Hey! hall@post1.com (Hallvard Tangeraas) wasn't it 31 Mar 1998
> 20:41:06 +0200 that you wrote:
>
> >I can't understand this because I've been trying to format DD disks on an
> >Atari STe with TOS 1.62, and later with TOS 2.06 -neither of those disks
> >worked on PCs.
>
> wierd ?... only 1.62 here but they work perfectly ...hmmm
>
> >compatible). Are there other factors which could have been left out?
>
> dunno... is yours UK tos?... there are other versions of TOS.. I have
> no idea if thats the difference.. but I cant think of anything else..
> if my tos 1.62 does it.. then I naturaly assume everyones tos1.62
> would.... however it would seem not...one for the FAQ maybe :)

Well, maybe. I'll do some experimenting here and let you know. I usually use preformatted floppies, so there's no problem.

Best is to say, as a rule that "some" TOS versions do not format correctly, so it's better to format the disks on a PC, or use a 3rd party formatter.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

70. Re: ** Problem with Super Mario **

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd5d48$582cc740$72b2f482@sven133>
Source record: 104059

Hi George!

What is version is your AHDI?
Try upgrading to a newer version or another driver!

I had similar problems with various programs before I changed from AHDI to HDDriver... I suggest you do the same. HDDriver is a _lot_ faster, more compatible, easier to use and doesn't have those nice "features" you described.. :)

Another good driver is CBHD, I think it's free, it is faster than AHDI...

Good luck!

/Peter Persson (sven.persson@mbox301.swipnet.se, fishmoose.persson@swipnet.se, pedda_pirat@hotmail.com)

71. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd5d49$9f182f40$72b2f482@sven133>
Source record: 104060
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Hi Steve!

I haven't actually used a CD with my Atari, but I know there are several other drivers to try out.
(From what I've heard MetaDOS really suck...)

Try Spin! or ExtenDOS. I think ExtenDOS is free, but I don't know about Spin!.

Good luck!

/Peter

72. atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Mario <mfabbian@gmx.de>
Message-ID: <3521F87E.41C6@gmx.de>
Source record: 104061

atari

73. Re: atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8c1e47f2efdc9896bb@gazette.stortek.com>
Source record: 104062

```
On Wed, 01 Apr 1998 10:19:10 +0200, for some strange reason Mario
(mfabbian@gmx.de) wrote this...
> atari
>
yes, maybe...

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

74. Re: ST Book

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Klaus Seiner <kseiner@edu.uni-klu.ac.at>
Message-ID: <6ft1uu$t73@newssrv.sci.uni-klu.ac.at>
Source record: 104063

Ron Leblanc schrieb in Nachricht <3521ED87.1FE4@execulink.com>...
>Klaus Seiner wrote:
>>
>> Ron Leblanc schrieb in Nachricht <35209A29.6056@execulink.com>...
>> >Does anyone out there have an ST Book? I'm just wondering if there ARE
>> >any out there. I would love to have one!
>>
>> Sure - i have one and it still works great. But it's not for sale.
>> (anyone any idea how much it's worth?)
>
>
>If you don't mind asking, how much did you pay for it? I've only seen it
>in an ST Format magazine. It looked really cool. If you ever want to
>sell, just let me know :)

```
I was REALLY lucky - i got it for 40 $. :)
```

75. Re: FireNews

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ft32ctnf1@roch.zetnet.co.uk>
Source record: 104064

On 31 Mar 98 10:57:22, Terry May wrote:

>Is that an offline or online reader?

Offline only, news only :-(

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

76. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ft32htnf2@roch.zetnet.co.uk>
Source record: 104065

On 31 Mar 1998 07:19:04, Peter Rottengatter wrote:

>> Call me old-fashioned ..... :-)
>
>No, it makes a lot of sense. So I guess you'll like the news that Jens
>Heitmann (Adamas and Draconis author) and I just made an appointment to
>discuss (and hopefully work on) some "compatibility layer" which would
>allow his clients to run under STinG.

Hooray! Now you just have to twist ASH's arm :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

77. Re: SpannerWerks&#65533; &#65533;Jeez, I still have t

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ft32otnf3@roch.zetnet.co.uk>
Source record: 104066

On 31 Mar 1998 09:04:35, Peter Rottengatter wrote:

>I guess most people
>just resigned from protesting against (like protesting against SPAM), they
>just quietly think "What a jerk" or similar.

Yup .... words to that effect :)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

78. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35220127.871347@news.zetnet.co.uk>
Source record: 104067

Hey! bales@hol.REMOVE.THIS.fr (Nicholas Bales) wasn't it Wed, 1 Apr
1998 09:44:14 +0200 that you wrote:

>Best is to say, as a rule that "some" TOS versions do not format
>correctly, so it's better to format the disks on a PC, or use a 3rd party
>formatter.

Yes I would now tend to agree this would be the best advice :)
.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

79. Re: CHK_OFLS

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35222a901cb50c5@club-internet.fr>
Source record: 104068

Hello,

in article <1283_outrider@anv.net>
Terry May wrote:

> Where can I find this program?

With Kobold or papc_01.lzh (patch as patch can archive).

> * LED v1.51 * "Careful with that axe, Eugene..."

oldies but goodies

--
Pascal, surfing the web on his Falcon...

80. WANTED: CUBASE 3.x

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: rich@demon.nl
Message-ID: <35221dc2.3592165@news.euronet.nl>
Source record: 104069

Is there anybody who has a working version (no dingdong) of Cubase 3.x
for the Atari ST? I'm really interested in it, and if you're so nice
to send me a copy, I'll share a copy of the unresistable LIFE.PRG with
you!!

Peter van der Noord
peter007@dds.nl

81. Where's my CLI prompt??

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: rich@demon.nl
Message-ID: <35231e80.3782689@news.euronet.nl>
Source record: 104070

I'm running a command line interpretor on my ST (CLI.ACC), but I accidently typed "PROMPT". Now my prompt (for example C:\AUTO\ ) is gone and there's absolutely nothing there, which is not very handy. Does anybody know what parameters to use with the PROMPT command to get my prompt-with-path back?

Peter van der Noord
peter007@dds.nl

82. Re: Canadian Atari dealers (Computer direct...)

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3522108f.2289832@news.tmisnet.com>
Source record: 104071

Hi, Hallvard!

The word I received from Chris Krowchuk via email
was that he was branching out to other platforms,
but Atari products are still available. He recommends
http://www.compdirect.com/atari.html (maybe .htm).

Since he's still updating his pages, there may be other
changes afoot, as well.

-- George Crissman
-- strads@tmisnet.com

On 1 Apr 1998 02:13:32 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>I've just added some new links to my Atari pages and decided to reorganize
>the "dealers" section by country to make it a bit better than it was.
>
>In the process I checked out the American and Canadian dealers and found
>out that the Candian ones were down or something....
>
>What's up with Computer Direct and Line Audio?
>
>Computer Direct had obviously changed it's name to something else at the
>same URL, but Line Audio (which originated from Computer Direct in the
>past) was gone...
>
>I didn't spend too much time online to check things out (and I'd rather not
>as I spend too much money/time online anyway)... so can anyone fill me in
>with the details?
>
>Are there any Canadian dealers left? Any new ones perhaps which I could add
>to my page?
>
>Here are the links I have:
>
> http://www.compdirect.com/line_audio/index.html
> (Line Audio Design) -didn't work
>
> http://www.compdirect.com/
> (Computer Direct) -now under a different name... forgotten what it was.
>
>
>Hallvard
>--

>-Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
>-Notator SL: <http://members.forfree.at/~notator/>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

83. Re: atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3522114f.2481427@news.tmisnet.com>
Source record: 104072

All right, you've "...got me..."! Now what?

-- George Crissman
-- strads@tmisnet.com

On Wed, 01 Apr 1998 10:19:10 +0200, Mario <mfabbian@gmx.de> wrote:

>atari

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

84. which TOS version?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: rich@demon.nl
Message-ID: <3524207e.4292962@news.euronet.nl>
Source record: 104073

How can i see which TOS version i have, and what exactly IS tos? (and GEM, cause i don't understand all of it)

Peter van der Noord
peter007@dds.nl

85. Atari ST as X-terminal

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Hugo Coolens <coolens@kahoslg.be>
Message-ID: <3522261B.A366741@kahoslg.be>
Source record: 104074

Hello,
I have an Atari st1040 with 4Mb RAM and TOS2.06 and also Magic. I would like to use this configuration as an X-terminal, does anyone know about software which emulates an x-terminal?

regards,
Hugo

86. what is CPX?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: rich@demon.nl
Message-ID: <3526276e.6068936@news.euronet.nl>
Source record: 104075

What are .CPX files and how do I use them? I understand they're loaded during booting, but that's about all i know about them...

Peter van der Noord
peter007@dds.nl

87. 100 extra folders? what is it?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: rich@demon.nl
Message-ID: <3527284a.6288752@news.euronet.nl>
Source record: 104076

I bought my Mega ST 2nd handed, and there's a .PRG in the boot-dir
that gives/makes/deletes (?) 100 extra folders. Does anybody know what
this program does?

Petre van der Noord
peter007@dds.nl

88. Re: Cab problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6fta6g$pj0@thoth.portal.ca>
Source record: 104077

On 31 Mar 1998, Jo Vandeweghe wrote:

>Neil, I will try to explain further: my problem is not a palette
>related one.
>Look at the CAB.RSC and you will see the icons strip does exist in two
>versions ... the full colored one which is what you were talking about
>(FORM26 in CAB 2.5 RSC) and the 4 colors like one (FORM 33 in CAB 2.5
>RSC)... this latest is intended to be used under less colored systems
>not with the resolutions I use.
>Nevertheless this is not the CAB fault because when running cab
>without having run Wdialog, there is no icon problem ...
>It's only a Wdialog related problem ...

OK, after looking at the RSC, I saw the icons you're talking about. To be honest, I know very little about what wdialog is supposed to do. Having just installed 1.98 a few days ago, all I can see is its extended print menu in CAB. Is there any other benefit in running it? I can't see any difference under Geneva. The archive, downloaded from GEnie, didn't have any docs. Judging by the extra printer drivers listed, wdialog seems to assume the latest NVDI is present (which isn't the case for me).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

89. Re: which TOS version?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8c4960c2766d8b9896bc@gazette.stortek.com>
Source record: 104078

```
On 1 Apr 1998 11:10:47 GMT, for some strange reason Rem (rich@demon.nl)
wrote this...
> How can i see which TOS version i have, and what exactly IS tos? (and
> GEM, cause i don't understand all of it)
>
> Peter van der Noord
> peter007@dds.nl
>

TOS is the entire Operating System, GEM is part of TOS and is the Graphic
Evironment Manager. There are also AES and VDI which other parts of the
OS. GEMDOS is in charge of the filesystem.

To see which version you have, you need a utility such as sysinfo, but
basically, if you have never modified anything, you can base yourself on
this:

ST,STF,STFM 1.0 or 1.4
Mega ST 1.2 or 1.4
STE 1.6 or 1.62
Mega STE 2.05 or 2.06
TT 3.xx
Falcon 4.01 or 4.04

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

90. Re: Atari ST as X-terminal

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Miroslav Stibor <smsti@hp8.fce.vutbr.cz>
Message-ID: <Pine.HPP.3.91.980401140742.163A-100000@hp735.fce.vutbr.cz>
Source record: 104079

On Wed, 1 Apr 1998, Hugo Coolens wrote:

> Hello,
> I have an Atari st1040 with 4Mb RAM and TOS2.06 and also Magic. I would
> like to use this configuration as an X-terminal, does anyone know about
> software which emulates an x-terminal?
>
> regards,
> Hugo
>
>

Look in http://www.modeemi.cs.tut.fi/~puujalka/w1r2.html.

Maybe it helps you.

91. Re: what is CPX?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8c4a8259425fae9896bd@gazette.stortek.com>
Source record: 104080

```
On 1 Apr 1998 11:40:21 GMT, for some strange reason Rem (rich@demon.nl)
wrote this...
> What are .CPX files and how do I use them? I understand they're loaded
> during booting, but that's about all i know about them...
>
> Peter van der Noord
> peter007@dds.nl
>

CPX files are Control Panel Extensions.

When Atari first introduced the STs, you could use ACCs as desktop
accessories, but these were limited to 6 at one time.

When TOS 2.06 was released, Atari included Xcontrol.acc (and a bunch of
CPX modules that replace the old control.acc) which is a modular system
that allows you to load CPX files, and unload them, and change them,
without rebooting. Xcontrol runs also on all the older TOS versions too,
but requires more memory than the original control.acc.

You can find Xcontrol on most FTP sites, and in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

92. Re: WANTED: CUBASE 3.x

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8c4ac8d90bc1859896be@gazette.stortek.com>
Source record: 104081

```
On 1 Apr 1998 11:00:46 GMT, for some strange reason Rem (rich@demon.nl)
wrote this...
> Is there anybody who has a working version (no dingdong) of Cubase 3.x
> for the Atari ST? I'm really interested in it, and if you're so nice
> to send me a copy, I'll share a copy of the unresistable LIFE.PRG with
> you!!

If you are looking for a cracked copy of Cubase, please, this is not the
place.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

93. Re: ATARI/MagiC in the year 2000 ?!

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <35223258.7D06@imr.uni-hannover.de>
Source record: 104082

Carsten Krumnow wrote:

(..)
I fixed this some months ago for MagiC 6.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

94. Re: 100 extra folders? what is it?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8c4f3487d9e1509896c0@gazette.stortek.com>
Source record: 104083

On 1 Apr 1998 11:44:29 GMT, for some strange reason Rem (rich@demon.nl) wrote this...
> I bought my Mega ST 2nd handed, and there's a .PRG in the boot-dir
> that gives/makes/deletes (?) 100 extra folders. Does anybody know what
> this program does?
>

It's a bug fix for the famous 40 (or was it 50?) folder bug.

If I recall, there was a problem if you had more than more 40 (or 50) folders on a disk. I think it was due to memory allocation or something and caused errors in some programs.

foldr100.prg allocates more memory, so you can have 100 folders. If that's not enough, you can increase the amount by renaming the program to foldr200.prg or foldr400.prg.

BTW, it should be in the Auto folder of your boot drive, not in the root directory.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

95. Re: which TOS version?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8c4fedcb52352a9896c1@gazette.stortek.com>
Source record: 104084

```
On Wed, 1 Apr 1998 13:54:27 +0200, for some strange reason Nicholas Bales
(bales@hol.REMOVE.THIS.fr) wrote this...
> On 1 Apr 1998 11:10:47 GMT, for some strange reason Rem (rich@demon.nl)
> wrote this...
> > How can i see which TOS version i have, and what exactly IS tos? (and
> > GEM, cause i don't understand all of it)
> >
> > Peter van der Noord
> > peter007@dds.nl
> >
>
> TOS is the entire Operating System, GEM is part of TOS and is the Graphic
> Evironment Manager. There are also AES and VDI which other parts of the
> OS. GEMDOS is in charge of the filesystem.
>
> To see which version you have, you need a utility such as sysinfo, but
> basically, if you have never modified anything, you can base yourself on
> this:
>
> ST,STF,STFM 1.0 or 1.4
> Mega ST 1.2 or 1.4
> STE 1.6 or 1.62
> Mega STE 2.05 or 2.06
> TT 3.xx
> Falcon 4.01 or 4.04

I forgot to add: for the earlier machines, you can see if you have 1.4 or
not by opening the Desktop/Information dialog box with a colour monitor
or TV. If the Atari logo has some nice rainbow scrolling colours, then
it's TOS 1.4 (also called "rainbow TOS").

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

96. Re: Atari and NT

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <35223532.D02B0A9E@stud.rma.ac.be>
Source record: 104085

```
Miika Tervo wrote:
>
> Hi,
>
> I know that there has been some discussion about connection
> Atari to NT via null modem cable, using Sting(?). Has anyone compiled
> a faq or howto file, what is there to be done to get this working?

Hi,

Take a look at this site. It discribes completely how to set up a PC
running Win95 and an atari (running Mint) using a null-modem cable.
http://www.users.zetnet.co.uk/jacquesa/atari/stpc-nfs.html
You can also contact David De Ridder <s970707@uia.ua.ac.be>
He configured his falcon and a PC so the F030 was an internet server and
the PC a client.

Hope this helps.

--
Greetings,

/*---------------------------- Saka -------------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*-----------------------------------------------------------------*/
```

97. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: jbg@enterprise.aacc.cc.md.us
Message-ID: <3522423c.0@aacc-alpha>
Source record: 104086
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

If extendos is free where can I get a copy?

Sven Persson (sven.persson@mbox301.swipnet.se) wrote:
: Hi Steve!

: I haven't actually used a CD with my Atari, but I know there are several
: other drivers to try out.
: (From what I've heard MetaDOS really suck...)

: Try Spin! or ExtenDOS. I think ExtenDOS is free, but I don't know about
: Spin!.

: Good luck!

: /Peter

--
-jim

Get the facts straight at:

WWW: http://sun.aacc.cc.md.us/~jbg * Atari STf & MEGA STe
(Featuring Omni's & Gaming Consoles) * Texas Instruments 99-4A
* Atari Jaguar
e-mail: jbg@sun.aacc.cc.md.us * Sega Genesis/CD/32X
jkvd99b@prodigy.com * 3DO
galvin@alpha.aacc.cc.md.us * Nintendo 64 & NES
DjWhitey@aol.com * Turbo Duo
* 8086/386DX 16 & 25 /586

E-mail returned to sender -- insufficient voltage.

98. **HASBRO SUES MICROSOFT (It's true!!)**

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8c653a2ec5a4b79896c4@gazette.stortek.com>
Source record: 104087
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

I just found this on Hasbro's web site...

Food for thought, isn't it?

Nick

---<FILE ATTACHMENT>----------

HASBRO INTERACTIVE SUES MICROSOFT FOR ILLEGAL USE OF
FORCE FEEDBACK PRO TECHNOLOGY.

BEVERLY, Mass., April 1, 1998 - Hasbro Interactive,
Inc. today announced that it has filed a lawsuit in
U.S. District Court against Microsoft Corporation for
illegal use of a technology patented in 1978 by Atari
Corporation and recently acquired by Hasbro
Interactive.

The technology developed by Atari, called Super-
Buzz(tm), was never commercially implemented at the
time, but implemented action feedback from game systems
to the player, by a patented vibro-buzzer hidden in the
joysticks base. This buzzer could be set off by the VCS
games console.

Hasbro Interactive is seeking an injunction to prevent
Microsoft from improperly using the Super-Buzz(tm)
technology. Hasbro Interactive is also seeking to
prevent Microsoft from misleading Force Feedback
developers and to prevent them from delivering anything
but fully Atari compatible Super-Buzz(tm) technology
implementations.

Specifically, the complaint charges Microsoft with
patent infringement, false advertising, breach of
contract, interference with prospective economic
advantage and unfair competition.

"Hasbro Interactive's first responsibility as stewards
of the Super-Buzz(tm) technology is to preserve the
significant investments that Atari Corporation, and
therefore Hasbro Interactive, have made. We are
required to take this action on behalf of the entire
joystick industry, the Atari heritage and Hasbro
Interactive's shareholders," said John Bersaetz,
president of Hasbro Interactive's lawsuits division.

Bersaetz added that for the past two weeks and up until 6 p.m. Sunday, March 29, Hasbro Interactive worked diligently with Microsoft in hopes of convincing them to abide by their agreements.

According to the complaint, "Rather than comply with its contractual obligations, defendant Microsoft has instead embarked on a deliberate course of conduct in an attempt to fragment the standardized application programming environment established by the Super-Buzz(tm) technology, to implement the Force Feedback technology in a manner calculated to cause software developers to create programs that will operate only on platforms that use defendant Microsoft's Win32-based operating systems and no other systems platform or games."

"We examined all of our alternatives and felt that we had no choice but to pursue litigation," said Peter Borris, Vice President and General Counsel, Hasbro Interactive, Inc.

The suit was filed today, April 1, 1998 at United States District Court, Northern District of Massachussets, Beverly Division.

The complaint specifies that Hasbro Interactive is seeking "preliminary and permanent injunction enjoining Microsoft. . .from using the Force Feedback Pro technology; from doing directly or indirectly any acts or making any statements that are likely to cause confusion, mistakes or deception in the marketplace as to the compatibility of their joysticks with Hasbro Interactive's Super-Buzz(tm) technology . . . from doing directly or indirectly any acts that are likely to diminish the value of the Super-Buzz(tm) logo. . ."

Hasbro Interactive noted that users will soon be able to access applications written for the Force Feedback Pro joystick by using the new Super-Buzz98(tm) joystick, soon to be released by Hasbro Interactive. In addition. Using this product, Hasbro Interactive deliver high-performance, fully-compliant Super-Buzz(tm) feedback for the PC Compatible game industry.

Hasbro Interactive, Inc. is a leading all-family interactive games publisher, formed in 1995 to bring to life on the computer the deep library of toy and board games of parent company, Hasbro, Inc. (AMEX:HAS). Hasbro Interactive has expanded its charter to include original and licensed games for the PC, the PlayStation(tm) game console and for multi-player gaming over the Internet. Headquartered in Beverly,

Massachusetts, Hasbro Interactive has offices in the
U.K., France, Germany, Japan and Canada. For more
information on Hasbro Interactive titles, please visit
www.hasbro.com

Atari, The Fuji Logo, Atari Golden Oldies, Pong98,
Centipede98, MissileCommand99 and Super-Buzz are
registered trademarks of Hasbro Interactive, Inc.

(c)Copyright 1998 Hisbra Interactive, Inc.

---<END OF ATTACHMENT>-----------------------------------

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

99. Re: atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <352d11b1.5105875@news.zetnet.co.uk>
Source record: 104088

Hey! bales@hol.REMOVE.THIS.fr (Nicholas Bales) wasn't it Wed, 1 Apr
1998 10:50:38 +0200 that you wrote:

>On Wed, 01 Apr 1998 10:19:10 +0200, for some strange reason Mario
>(mfabbian@gmx.de) wrote this...
>> atari
>>
>yes, maybe...

Maybe not.,..surely it should read ATARI and not atari ? :) or is
Atari correct?....

Actualy this is a serious question, ATARI or Atari, whats correct?

.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

100. Re: ATARI/MagiC in the year 2000 ?!

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980401161057.12686A-100000@marvin>
Source record: 104089

On Wed, 1 Apr 1998, Andreas Kromke wrote:

> Carsten Krumnow wrote:
>
> (..)
> I fixed this some months ago for MagiC 6.

Thank you very much - that was the answer I expected :-)

(But how about a cheap freshup for MagiC 5.0 users?)

Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

101. Help with STinG/HSMODEM?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6fukc4$ke5@news.Hawaii.Edu>
Source record: 104090

Greetings,

I have recently installed the latest STinG package, including HSMODEM7, the new STinG modules, serial CPX, etc... On my 48mhz TT, I am getting a very low data transfer rate, about 1/6th of the speed of a Zmodem transfer of the same file.

A 100k file takes 20 seconds with Stalker/Zmodem while it takes over 120 seconds with STinG and MGftp.

I expected some performance degradation due to the networking communication, but this seems excessive. I tested a 28.8 modem, and there was no significant change in performance.

I have experimented with different buffer size settings in HSMODEM, as well as networking settings (for MSS, MTU, RWIN, etc...) - nothing seems to make much of a difference.

Does anyone have any recommendations?

I have to believe that this is all due to some configuration problem, and would greatly appreciate some help.

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
---

102. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3522D598.873BC64A@jps.net>
Source record: 104091

Uwe Seimet wrote:
>
> Guy Harrison wrote:
>
> > Bascially, it is a very fast (E)IDE drive with a special controller
> > that posesses aspirations to schizophrenia. It wakes up as a standard
> > IDE then pretends it is a SCSI device - at least this is what it makes
> > Windows (NT) think. Windows 95 probably thinks it is a banana.
>
> So these drives simply support the ATAPI specification I guess. ATAPI
> drives support most SCSI commands but are connected to the IDE port Of
> course there are some limitations because IDE has no bus structure like
> SCSI has. But basically the command set is identical and ATAPI devices
> are not recognized by drives not knowing about ATAPI.
> Because ATAPI is in a lot of respects similar to SCSI the new HDDRIVER
> 7.5 is going to support these devices with its integrated SCSI driver
> interface. This way you can connect ATAPI devices, e. g. CD ROM drives,
> to your Falcon, Hades or Milan and use drivers like SPIN! or software
> like MUCKE oder CDPLAYER with them.
>
Is this connecting ATAPI IDE devices to the Falcon SCSI port rather than
the internal IDE connector? If so, what kind of cable or adaptor is
required?

103. Re: FireNews

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Christian Andersson <faltrion@earthling.net>
Message-ID: <FN_3522c42a_faltrion@news.alfaskop.net>
Source record: 104092

in message <Eqq6DM.DBA@suse.modem.stud.uni-hannover.de>,
Peter Rottengatter wrote:

>> Is that an offline or online reader?

since I hav enot recieved the mesasge which acked the above question I guess
i'l have to answer it like this.

FireNews is an OFF-Line newsreader, which requires an external program like
Babel to fetch/send the news-messages.

The Current Babel works with STiK/STinG and GlueSTiK.

V0.75 of this newsreader can be found on my homepage (see below) "under" the
FireSTorm Logo.

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

104. atari 1040 stf

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Guenter.Erlein@t-online.de
Message-ID: <6fuc6e$r20$2@news00.btx.dtag.de>
Source record: 104093

hallo leute,

vielleicht kann mir ja jemand helfen, ich habe folgendes problem:

ich habe einen atari 1040 stf geschenkt bekommen. mit monitor, maus und
drucker.
aber ohne jede software!
beim booten erscheint zwar die benutzeroberflaeche tos, aber weiter kann
ich leider gar nichts testen.

hat jemand von euch zufaellig noch irgendwelche software fuer den st,
die er nicht mehr braucht? ich wuerde mich ueber eure mails sehr freuen.

falls mir jemand ein angebot machen will fuer das teil, kann er mir
natuerlich auch schreiben.s/w-monitor, panasonic-24-nadler.

gruss
guenter

105. Re: atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqr7nv.FEv@suse.modem.stud.uni-hannover.de>
Source record: 104094

In article <3521F87E.41C6@gmx.de>,
Mario <mfabbian@gmx.de> writes:
> atari

Hmmm, a rather limited notion of

> Organization: U Saarbruecken, Computational linguistics dept.

computational linguistics ... :-))

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

106. Re: which TOS version?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqr83A.FHA@suse.modem.stud.uni-hannover.de>
Source record: 104095

In article <MPG.f8c4960c2766d8b9896bc@gazette.stortek.com>,
bales@hol.REMOVE.THIS.fr (Nicholas Bales) writes:

> TOS is the entire Operating System, GEM is part of TOS and is the Graphic
> Evironment Manager. There are also AES and VDI which other parts of the
> OS.

The word "other" is wrong. GEM basically consists of VDI and AES.

TOS consists of GEM, and a part that resembles the conventional idea of
an operating system. The latter is BIOS and XBIOS on the lower level (takes
care of hardware), and GEMDOS, which uses BIOS and XBIOS, and is responsible
for filesystems, processes, etc.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

107. Re: Atari ST as X-terminal

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqr86u.FJI@suse.modem.stud.uni-hannover.de>
Source record: 104096

In article <3522261B.A366741@kahoslg.be>,
Hugo Coolens <coolens@kahoslg.be> writes:
> Hello,
> I have an Atari st1040 with 4Mb RAM and TOS2.06 and also Magic. I would
> like to use this configuration as an X-terminal, does anyone know about
> software which emulates an x-terminal?

An X-Server is a more distant goal of STinG ATM. For now, I do not now any
X-Servers, apart from MiNT with a full grown X system.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

108. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980401215305.1977B-100000@usr06.primenet.com>
Source record: 104097

Hi guido, My question was not about you doing a shell for it :)
the thing is that IF NO shell was being worked on, (which was my
question) I might be interested in doing one. NO display jpeg though.
Just converting tool. All in RSC etc.
Is it worth it? anyone interested?

>in special tools, sorry. The time is better spent (with noticeable
>resonance) by contributing new features to the general (platform-
>independent) development, that's my conclusion.
as known as unix for example? ;) or?

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

109. FS : 520 STfm

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Richard H Balsley <rbalsley@gladstone.uoregon.edu>
Message-ID: <Pine.GSO.3.96.980401190739.8864A-100000@gladstone.uoregon.edu>
Source record: 104098

520 STfm (with intergrated SS floppy and power supply)
an atari mouse (which seems to be fairly screwed up)
and a color atari monitor (1224? something like that.)
and one game. (Gunship, plays great)

Cleaning out the closet. make an offer with shipping.

rbalsley

110. Falcons w/music SW/HW FS

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6fv0dj$731@newsops.execpc.com>
Source record: 104099

After many nights of soul-searching sleeplessness I've decided to part with two of my Falcon systems. Both work flawlessly, and I'll guarantee they do or youmay simply ship them back within three days. If you need to mix/match or are interested in the pieces I'll consider offers but the best price will go with a package sale. So, here they are:

Two Atari Falcon 030 computers, each w/14megs of ram, 80meg HD, and all necessary audio mods. One is in a Wizztromics rack (3 sp.)with a zillion ports and PC-compatible external keyboard and is further housed in a 4-space Calzone flight rack, while the other is a standard Falcon (all-in-one unit).

SMP 11 2in/4out MIDI interface w/SMPTE

FA8 Adds 8 analog outs to the Falcon

Cubase Audio Clock Allows Falcon to use 32khz, 44.1kh, 48khz audio files and hear/edit them at proper tempo/pitch

Falcon Digital Interface Adds digital ins/outs to the Falcon

Two Color monitors (15")

External CDRom (4x)

Two external 1 gig scsi hard drives

CDRom (2x) and Syquest 44 drive with one cart housed in external case

14.4 fax/modem

Micro MidiMacman Adds another midi out to the Falcon via the LAN port

Falcon Colorburst hand scanner

All cables/mice/etc. necssary to connect each of these items is available

Now the software:

Cubase Audio Falcon 2.06 16 tracks of simultaneous audio

Two copies of Logic Audio Falcon 2.01; each comes with the LOG3 interface (adds 3 more midi outputs to the Falcon)

CDs:
Crawley Crypt 1, 2
All Things Falcon
Atari Public Domain and Shareware

ICD Pro utilities 6.5.5

HDDriver7.12

Pagestream 2.2

Extendos Pro

Stalker 3

Neodesk/Geneva

Two copies of Warp 9

Publishing Partner

XBoot 3

Screenblaster 2

Atariworks

Diamond Back 3
Diamond Edge 2

Imagecopy 4

Many graphics programs, wordprocessors, etc.
Tons of disks of games/shareware/etc. These will go with one of the systems.

I want these systems to go to someone who cares about a fine tool, who understands exactly how cool these actually are, so if I can help by answering questions via email that's perfectly fine with me. Also, if you buy a system and don't understand something you are free to call me anytime and if I can help I'd love to do so. I know, tech support--wild, huh?!
All items are best offer, and I want to sell ASAP, so you'll have to ride the line between giving a fair $ amount vs. my timeframe for sale (by the end of April). Thanks in advance.
--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

111. Re: atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1325_outrider@anv.net>
Source record: 104100

Re: "atari", pricard@club-internet.fr scribbled the following on 01 Apr 98 @ 16:59:08:

p> Nicholas Bales wrote:
p>
>> Next question ? ;-)
p>
p> Yes: should I write or /|\ ?

The former. :^)

* LED v1.51 * 24 hours in a day... 24 beers in a case... Hmmm.....
--

Terry May - Las Vegas, NV

112. Re: Help with STinG/HSMODEM?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980401224553.17566A-100000@moose.erie.net>
Source record: 104101

This sounds similar to the problem I am having with the
latest STiNG modules. All data is coming through in 100 byte blocks.
It's extremely slow. I don't know what changed, but I didn't have this
problem with earlier versions.

On 1 Apr 1998, John Perez wrote:

> I have recently installed the latest STinG package, including HSMODEM7,
> the new STinG modules, serial CPX, etc... On my 48mhz TT, I am getting a
> very low data transfer rate, about 1/6th of the speed of a Zmodem
> transfer of the same file.
>
> A 100k file takes 20 seconds with Stalker/Zmodem while it takes over 120
> seconds with STinG and MGftp.

113. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries availa

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1338_outrider@anv.net>
Source record: 104102

Re: "ANNOUNCE: Free JPEG software version 6b Atari binaries availa",
kellis@primenet.com scribbled the following on 01 Apr 98 @ 19:59:01:

k> Hi guido, My question was not about you doing a shell for it :)
k> the thing is that IF NO shell was being worked on, (which was my
k> question) I might be interested in doing one. NO display jpeg
k> though. Just converting tool. All in RSC etc.
k> Is it worth it? anyone interested?

Most definitely! Let me know if you need a beta tester. :^)

* LED v1.51 * "I am perfect. Are you?"
--

Terry May - Las Vegas, NV

114. Re: Cab problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3522a2d8434b20@ping.be>
Source record: 104103

on Wed 01-04-98 19:34 Martin "Nightowl" Byttebier wrote:

>>Nevertheless this is not the CAB fault because when running cab
>>without having run Wdialog, there is no icon problem ...
>>It's only a Wdialog related problem ...
>
>
>I'm not so sure of that Jo.
>I never use Wdialog but when I run CAB 2.5 on a ET6000 card in true
>color mode the colors are incorrect. I've this also on my TT
>using a Crazy Dots II card running in true color mode.
>Neil has mentioned this I can only confirm his findings. The colors
>looks right with or without *wdialog" when using 256 color mode.

Well I was only speaking about my very low configuration I have only
access to 15 bits mode, but nevertheless ... no matter I use Cab in
8bits or 15 bits color modes it always show the right icon strip ...

Whenever I run Wdialog before CAB I receive the wrong icon strip.
That's what I know for the moment Martin ... in fact nothing really
important because I don't use so much Wdialog with Cab only when it's
time to print ...
Wdialog offers much more printing options in Cab than normally ...
let's take attention at a new button in Cab print dialog when Wdialog
has been run ...
Let's look and say me more about that please ...

See you at Neuss Martin :)

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

115. FS(UK) Mega STE 4/105

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bdu95425@strath.ac.uk
Message-ID: <u65pT6bX9GA.273@ntawwabp.compuserve.com>
Source record: 104104

```
Mega STE with 4mb memory and 105mb hard drive and external keyboard.
Loads of software

200ukp or best offer

email bdu95425@strath.ac.uk
```

116. FS(UK) Minis Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bdu95425@strath.ac.uk
Message-ID: <#V8hU6bX9GA.273@ntawwabp.compuserve.com>
Source record: 104105

100mb hard drive system with link II host adaptor

£80 ukp or best offer

email bdu95425@strath.ac.uk

117. FS(UK) 4mb STE upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: bdu95425@strath.ac.uk
Message-ID: <ukRCX6bX9GA.290@ntawwabp.compuserve.com>
Source record: 104106

4 1mb simms to upgrade STE/megaSTE to 4mb
15ukp inc p+p

email bdu95425@strath.ac.uk

118. DataManager

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <891487990@acpu.com>
Source record: 104107

Ken Macdonald <macdonald@cfcsc.dnd.ca> inquired politely:

M > Does anyone know of a program called DataManager?

DataManager ST was one of the programs from the same people who did
WordWriter, SwiftCalc, and Partner. I've forgotten the name. Whoops
- Just remembered - TimeWorks. Which may help, as TimeWorks also
wrote these things for other computers, including (shudder) DOS.
Actually, Datamanager came in two flavors - one relational, one not.

M > I need to know if I can use another program to open these
M > files, or some info on this DataManager program.

According to Ralph Turner's Atari ST books, database files tend to
come in just a few formats, and conversion between them is usually
done by loading the old file into a database that can read it, and
saving it out as a different format, loading the new file into a
different database program that can read /it/, saving, etc, etc. I
would start by trying to load a backup into Atari Works - it seems
to have some import/export flexibility.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... By my weirdness, you shall know me...
___ Mountain Reader II - #00000077

119. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#8kZjYcX9GA.313@nih2naab.prod2.compuserve.com>
Source record: 104108

```
My e-mail is my CIS number in the header. o.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560
```

120. Jaguar-Usergruppe / Jaguar-Usergroup

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDBTAEBYUP@data.rhein-main.de>
Source record: 104109
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.st,comp.sys.atari.st.tech,de.comp.sys.atari.st

"Fï¿½r alle Jaguar - Fans :

Seit einem Monat gibt es die "JAGUAR-COMMUNITY-GROUP" - Germany. Hier gibt es immer Infos rund um den Jaguar,

die aktuellsten Cheats, Spieleabende, Verleih von Spielen, Hilfe bei Reparaturen, Sammelbestellungen in USA und ein

Clubmagazin, das alle 3 Monate herauskommt, (in deutsch) fï¿½r echte Jaguarfans ein muï¿½. Wer also Interesse hat, kann mir

gerne eine EMAIL schreiben unter andre.azzi@gecits-eu.com"

Gruï¿½ !!

Andre Azzi
CompuNet Frankfurt

Voltastrasse 1, 60486 Frankfurt am Main, Germany

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

121. Re: **HASBRO SUES MICROSOFT (It's true!

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDBTAECDUP@data.rhein-main.de>
Source record: 104110

In <6fto0l$iup@nntp02.primenet.com> Pat & Anna wrote:

> >> BEVERLY, Mass., April 1, 1998 - Hasbro Interactive,
>
>I just noticed... does the date have anything to do with this
>announcement?!!! ;-)

That's exactly what i think too.. :-)

Regards, Robert .. Buzz..
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

122. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#gSYd9eX9GA.335@nih2naaa.prod2.compuserve.com>
Source record: 104111

Flash 1.6 is a COMM/TERM program, it's the forunner of Flash 2.0.

I am a user on Compuserve one of the bigger Online services of the USA & World. BTW, CIS is now owned by AOL. CIS does NOT have lynx or anything like that, I am one of the ASCII users on CIS and we figure that within another 18 months even our access will be gone. Right now almost 90% of CIS is accessable via a broswer only. I access these Newsgroups via the Internet connection of CIS, it's the one place I can still access.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

123. ATARI/MagiC in the year 2000 ?!

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980401001842.10283A-100000@klabund>
Source record: 104171

Hello everybody!

One or two weeks ago we discussed about ATARIs and the year 2000
problem.

All ATARI (esp. MagiC users) have been so proud that their
system will have nothing to fear concerning the millenium bug.

But now - tadaaaa - there it is! Yesterday I wanted MGSEARCH, the
MagiC file search application, to look for any file created after
March 22nd. And it found many files with GEMDOS date of 00/00/28 which
is the result of a faulty creation routine in an old TOS version.

Apparently the search program recognised these files as created some
time in the year 2028.
But the main problem is the following: the search mask of MGSEARCH
does not allow an "elder than" date which is later than the parallelly
given "younger than" date. So the two digit year mask assumes only
19xx dates!
Worse, MGSEARCH only accepts year digits in the range 80..99 (which
means 1980 to 1999)!

I understand that programmers in the seventies did not bother with the
year 2000 in favour to save expensive RAM and disk space.
For MagiC 5 (which includes MGSEARCH) is developped in the very last
years of this century (and this millenium) I think it is a real
(though little) scandal!

Let's hope the best and prepare for the worst!

(The best = this bug will be fixed in the next version)
(The worst = it won't be)

Greetings to all MagiC users
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

124. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <352184f0e3d701@club-internet.fr>
Source record: 104172

Hello,

in article <352137B4.6055@mygale.org>
Yann Lossouarn wrote:

> I phoned them recently, and I think we'll be able to purchase the CT2
> before next summer, but I can't say more... :-(I'm also waiting for
> it...

Sorry but I cannot refrain a :-))))))) unfortunatly :-(

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

125. Re: FS Atari Stacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <352184f0e3d702@club-internet.fr>
Source record: 104173

Hello,

in article <6fr8ei$cr8$2@plug.news.pipex.net>
Ian Norton wrote:

> Do you have any idea how much that in in ukï¿½...

I think 1 Canadian dollar is about half a ukP.

--
Pascal, surfing the web on his Falcon...

126. Re: FireNews

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3521934c1974581@club-internet.fr>
Source record: 104174

Hello,

in article <1259_outrider@anv.net>
Terry May wrote:

> Is that an offline or online reader?

Offline.

--
Pascal, surfing the web on his Falcon...

127. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3523d045.1105729@news.demon.co.uk>
Source record: 104175

On Thu, 26 Mar 98 14:15:38, outrider@anv.net (Terry May) wrote:

>Re: "Losing memory in CAB", guy@swampdog.demon.co.uk scribbled the following
>on 26 Mar 98 @ 06:42:56:
>
> g> I dunno how Alexander does do it but either way it has to be a
> g> compromise. If you allocate the whole lot then it may end up being
> g> wasted through non use.
>
>I don't see that as a problem. If I didn't want CAB to use the memory, I
>wouldn't have assigned it that memory to begin with. And there is a separate
>setting to make sure it keeps a certain amount of memory free, so I don't see
>any problem with "wasting memory."

I wasn't clear. When you set the memory in Cab there are two ways it
can be implemented (I have no idea which is). Either Cab grabs one
block of the designated size and hangs onto it, or it can grab lots of
blocks of indeterminate size until the designated total is reached.
The former "wastes" memory in that it may never get used. The latter
fragments it.

> g> My personal opinion is that fragmentation would not be the problem it
> g> is if only other programs were not so quick to grab large blocks when
> g> smaller linked ones will do.
>
>Agreed. I wish programs would only grab the SMALLEST available block that
>will do the job.

Same here. Unfortunately there is no system call to do it. It is
theoretically possible to accomplish this yourself but not in practice
without (possibly) tying up all memory for a short time.

>But I don't think that's applicable here. I don't do
>anything else while using CAB (except occasionally one of CAB's modules), so
>CAB is not competing with any other programs for available memory. And the
>fragmented memory problem occurs even when I don't use any of CAB's modules.

It doesn't know that it isn't competing though. ;-)

> g> Anyway ... that partial solution. Run another program and get it to
> g> allocate a large chunk of memory. This will keep it from fragmenting
> g> until you want to use it. If you don't have a suitable program it just
> g> so happens I have a (MagiC only) Gem tool which will do it.
>
>That's hardly practical.

Nope - only if you happen to regularly use a program with Cab that
won't otherwise load!

>Surfing the Web and using the graphics cache is an
>ongoing process. It's not something that you all of a sudden need. You need
>it the whole time you're on the Web. That's the whole point of that cache,
>to have memory set aside to hold graphics, so you're not constantly loading
>the same graphics from disk.

Agreed. Question is, do you tie up the whole lot all the time or not?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

128. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3527dc2e.4154173@news.demon.co.uk>
Source record: 104176

On Sat, 28 Mar 1998 22:31:33 -0800, dwmoar <dwmoar@teleport.com>
wrote:

>Hey I finally got a copy of MagiC 4. There are a few things that can't
>seem to figure out and the manual that I got with the software doesn't
>talk about it.
>
>1st. will it work with BigDOS. When I place Big Dos in the Auto
>folder I get 2 bombs on the screen (Do I even need BigDOS?) though Magic
>continues to load and run. It is the 3rd item in the auto folder

Nope. Disable it. I arranged my hard disk so that the boot partition
was <=16Mb and the rest >=32Mb. This allows it to be plugged in and
still boot on older machines.

>Auto Folder
>hddriver
>magixboot
>BigDos
>ExtendDos
>AutoFMC (clock software)
>Pinhead

Don't think this is needed or desired with MagiC, iirc the "fast load"
option does the same thing.

>UIS III
>
>
>2nd. When MagiC does boot I get all the drive icons, but when I double
>click on the "O"
> icon (my CD-ROM) I get a dialog box to the effect as Access Denied
>error #-36 what the hell is this error. Where can I find a error list or
>how can I gain access to the CD unit.

This is typical of the error you get when you install an icon for a
non existent partition so it would seem reasonable to assume your
cdrom driver has not initialised.

>3rd. When I boot and the computer starts to load the UIS III program the
>machine crashes with 4 bombs. (last program in the auto folder) I would
>hope that it works with UIS do I need a newer version or a patch to make
>it work? If not is there a good replacement for it.
>
>4th. Is it recommended to use another desktop like Neodesk or the like.
>If so what is a recommended one?

Personal preference is imo the biggest issue here. I use Ease for instance.

>Ahhh the last question for now. Just how do I change the icons on the
>current desktop. It seems that all I have tried doesn't do a thing. Is
>there and Icon editor for MagiC?

There is in Ease but iirc any resource editor will do the job. Decide on which desktop you want to use before sorting this out.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

129. Re: Atari Hard disk problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3528e38a.6038402@news.demon.co.uk>
Source record: 104177

On Fri, 27 Mar 1998 01:00:54 +0100, "Claes Holmerup"
<claes.holmerup@mailbox.swipnet.se> wrote:

>>Have the hard drive program on a floppy, boot the machine without
>>the hard drive turned on. After your at desktop, power up the hard drive,
>
>
>And blow up your DMA chip - and maybe more!!!
>Since the Atari machines aren't buffered in any way, you should NEVER
>connect/disconnect or power on/off any externals when the computer is
>switched on. Through my years as a service technician, I've seen too many
>bad examples of problems caused by this faulty method of "solving"
>problems... It may work several times, but then again - it may destroy your
>precious computer the first time you try it...

Unfortunately there's always an exception and I'm one of them. I've
had numerous "spurious" writes when powering off the computer (bye bye
boot partition) before the hd but never a problem the other way round!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

130. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3529e5ef.6651063@news.demon.co.uk>
Source record: 104178

On Sat, 28 Mar 1998 01:15:38 +0100, Anton Gustavsson
<anton@ebox.tninet.se> wrote:

>Lou Champagne wrote:
>
>> Are there any year 200 issues relating to the Atri ST, STE or Mega
>> computers?
>>
>> Lou Champagne
>> lcsinc@wchat.on.ca
>
>Who cares about some old atari computers when there will be a nuclear
>war which destroys Earth?

Don't be such a pessimist! It could just as easily be a biological
one, aliens could invade, or something as "trivial" as the ozone
vanishing completely. Heck, if we can't go out to buy new computers
we'll have to make do with the old ones won't we? ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

131. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <352ae744.6992013@news.demon.co.uk>
Source record: 104179

On Thu, 26 Mar 1998 16:56:30 -0600, ekaljumagi@clhs.lake.k12.ca.us
wrote:

>In article <6fbbvn$63t$1@news1.worldchat.com>,
> "Lou Champagne" <lcsinc@wchat.on.ca> wrote:
>>
>> Are there any year 200 issues relating to the Atri ST, STE or Mega
>> computers?
>>
>> Lou Champagne
>> lcsinc@wchat.on.ca
>>
>I've given the long reply here before and won't take the time to repeat it
>(email me if interested). The short reply is -- "NO". The operating system
>will be fine -- certain programs (like Homeacct) don't like the year 2000,
>though, and there is nothing you can do about it except find another program.
>Homeacct is the ONLY program I've found so far that won't work.

Or patch them. Unlike having to wade through megabytes of code and
data on a PC I suspect it wouldn't be too hard to locate in Atari
stuff.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

132. Re: Where can I get my Atari fixed?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <352be839.7237717@news.demon.co.uk>
Source record: 104180

On Wed, 25 Mar 1998 15:27:35 -0800, "John F. Bamberger"
<jbamberg@javanet.com> wrote:

>Does anyone know where it is possible to service an Atari 1040ST? I
>have an Atari that tends to shut off for some strange reason

Most common cause of this is the power supply (psu) - usually dry
solder joints (sometimes the actual on/off switch) and thus may be
fixable by anyone with enough knowledge to remove the psu and use a
soldering iron on the psu tracks without electrocuting themselves.

Unfortunately by the time this problem crops up there has sometimes
been heating damage to the components themselves so don't expect the
supply to last for a vast amount of time (but it might) after it's
fixed (3 months or so is what the UK ones I fixed averaged).

>and regular
>PC dealers won't have anything to do with them.

PC power supplies can be made to fit but not within the standard case.

>Although I use an IBM
>now, I would still like to use it for the music software I have for it.
> Any leads would be greatly appreciated.

You might find it easier to replace the machine with another 1040.
Alternatively you could approach a TV repair or electronics specialist
- there isn't that much involved in removing an internal psu from an
atari (darn sight easier than my PC psu ever would be).

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

133. Re: Viewing Atari databases

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35267f5e.15308282@news.demon.co.uk>
Source record: 104181

On Mon, 30 Mar 1998 10:51:47 -0600, kempson@geol.queensu.ca wrote:

>I have been giving a number to "atari databases" that I need to view and
>convert to other formats. The data is Canadian Census infomation that is not
>easily available from others sources. Are there conversion programs available
>to view/read/write this data? Can these programs be run on other machines ie.
>IBM compatables 386/486?

The "comma delimited" format is just about universal so you'd be very
unlucky if this wasn't available but without more details it's going
to be tricky for anyone to help further.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

134. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3528814c.15802452@news.demon.co.uk>
Source record: 104182

On Tue, 31 Mar 1998 08:59:51 +0200, Claus Brod <claus_brod@bbn.hp.com>
wrote:

>Hi,
>
>I'm looking for a way to convert a bunch of WordPlus files into HTML
>format. Is there a converter program I could use?

If you also have access to a PC for example then there is a two stage
process I can think of. Get the Sharware word processor Marcel off an
FTP site. This can import 1stWord files and export in RTF which you
can them import into the PC's Word - which aside from turning it into
html will also bung in loads of redundant html of course. What else
would a PC do? ;-)

>Alternatively, is
>anyone familiar with the WordPlus file format and would be willing to
>share this information so that I could write a converter?

If no-one else can help then let me know. Somewhere in my huge pile of
"unsorted" paper is the file format info. I could try and locate it
this weekend, scan it and email it to you. Shouldn't be too large -
couple of A5 sheets iirc.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

135. Re: Using new dials in RSC files?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <352cef57.9059016@news.demon.co.uk>
Source record: 104183

On 26 Mar 1998 16:16:42 +0100, hall@post1.com (Hallvard Tangeraas) wrote:

>Does anyone know how to incorporate the new styled "dials" and "buttons" in >older RSC files?

ob_flags 9 and 10 select INDICATOR/BACKGROUND/ACTIVATOR status (ie the buttons).

>I know there's something called "Mydials" (and there are probably others as >well), and I think this has something to do with it, but I don't know any >more than that.

Neither do I, never used it. I would assume if it were used by a program though, that the fancier stuff would be displayed automatically when deemed appropriate. Certainly seems to be the case for the progs I used which advertise it is being used.

>I'm not a programmer (know very little about that sort of thing), but I do >mess around with RSC files using RSC editors now and then (i.e. "ORCS" or >"RSC master").
>
>So, what should I do if I want to replace the current dials in a RSC file >with the more modern round ones etc?

With MagiC you can add keyboard shortcuts to dialogs (usually not windows as the code would have to know) and implement Mac style toggle boxes for buttons and radiobuttons without affecting older Gem versions by messing with ob_flags etc. Unfortunately I have lost the docs on this so I'll have to leave it to someone else to explain.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

136. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <352271dc.11850279@news.demon.co.uk>
Source record: 104184

On 27 Mar 1998 21:49:47 GMT, Walter Hellman
<hellman@user2.teleport.com> wrote:

> Our paper this morning has an ad for a "4.3 GB ultra DMA/33" hard
>drive. Is this related to or compatible with the Atari ST DMA port?

Not in the slightest, DMA stands for Direct Memory Access and is a
method used by (any) hardware to avoid having the processor involved
in transfering large amounts of memory from one place to another.

Bascially, it is a very fast (E)IDE drive with a special controller
that posesses aspirations to schizophrenia. It wakes up as a standard
IDE then pretends it is a SCSI device - at least this is what it makes
Windows (NT) think. Windows 95 probably thinks it is a banana.

Thus I feel obliged to state, it will come as no surprise to me if
someones states it'll work just fine! ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

137. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <352375b5.12835035@news.demon.co.uk>
Source record: 104185

On 30 Mar 1998 17:59:29 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>>Hey! f.gill@auckland.ac.nz (gilly) wasn't it 29 Mar 1998 14:39:53 GMT
>>that you wrote:
>>
>>>how exactly do i pull atari software of the net
> [......]
>>>onto a pc and then run it on the ste? please do not direct
>>
>>all you need do is format a disk to 720k.. either use the plain old
>>atari desktop facility to format a disk, or use your pc as it will
>>support 720k disks
>
>No, formatting disks using the Atari desktop formatter doesn't make them
>completely MSDOS compatible -at least that's my experience!

Definately true.

>Better use the second method and format the disk on the PC (be sure to use
>DD (720 KB) disks and not HD (1.44 MB) disks formatted as 720 KB!!!!).

Even this is not guaranteed to work in all cases. I've been finding to
my disgust that if I insert certain atari written "PC compatible"
floppies into my Windows NT PC it a) rejects them leaving me little
choice but to format on the PC - and b) you would not believe the
amount of times it then fails to format them properly itself. It
doesn't seem to care about any permutations for formatting you can
dream up with a DD atari drive and an HD PC drive, one combination is
just as likely to fail as another.

The only combo that *is* reliable for me appears to be a format on the
Atari then copy the bootsector off a floppy formatted on the PC over
the top of the atari bootsector with KnifeST.

I've a feeling it'll not be long before I write a program to do this!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

138. Re: what is MODULA-2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35247ca6.14612331@news.demon.co.uk>
Source record: 104186

On 30 Mar 1998 15:31:21 GMT, rich@demon.nl (Rem) wrote:

>I bought my atari 2nd handed from a technical school, so there's a lot
>of junk on my HD. For example, there's a MODULA-2 prg loaded into my
>desk-menu (TSR). Is it save to remove it?

Probably fine to do so, but best thing to do is put it on a floppy in
case you ever decide you need to use it. I've bought second hand
machines in the past and have later kicked myself for not keeping
copies of stuff!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

139. Re: Problems with going from That's Write 1.45 to 4.12

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35257d8c.14842522@news.demon.co.uk>
Source record: 104187

On Mon, 30 Mar 1998 16:11:07 GMT, cwesterh[remove-this]@dds.nl (Cecil Westerhoff) wrote:

>A friend of mine was till not long ago working with That's Write 1.45.
>He now has some strange problems. When he wants to load a new layout
>(into an old document), the program crashes with two bombs.

Possibly the layout internal structure has changed.

>Also with
>some (old) documents the program also crashes with two bombs when it
>is loaded. Furthermore the loading of the program takes much longer
>then with the old program.

Check it is not running out of memory.

>He does not have NVDI. It looks like it is
>not necessary, but is this true?

It was the reason I used it - I had no gdos of any kind at the time.

>When he loads a document he gets a
>message (or some messages) that the program can not find some (bitmap)
>fonts.

You have to set the path to them. Perhaps the new version is not looking in the same place, or is looking in the same place and finding the old fonts incompatible.

>With the old program, he did not have this. What can he do
>about this?

When mine started messing around, which I admit was rare, the trouble did have a habit of persisting. I usually trashed the lot after copying the documents somewhere then re-installed it from scratch.

>I can not really help him, because I use myself Papyrus.

I can't much either but I did use a cover disk version of it for a while. iirc, you could bomb it by by specifying a layout that referenced stuff that no longer existed. Possibly this could even have been as simple as a font not loaded but the layout was trying to reference it as I think it stored path information in some of the datafiles.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

140. Re: Cubase Audio **ST**

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3521907C.3E783F7D@studio9.demon.co.uk>
Source record: 104188

Richard Rives wrote:

> >Hi folks ...
> >
> >Can anyone tell me about the following version of Cubase? I quote
> from
> >the box:
> >
> > 'Cubase ST audio, Yamaha CBX-D5 version'
> >
> >Yep it says 'ST audio'!
> >
> >Presumably the CBX thingie does the audio. Any details would be
> >appreciated.
>
> Yes, you will need a Yamaha CBX-D5 and a Steinberg ACSI to SCSI box in
> order
> for it to work with an ST. The CBX-D5 does 4 tracks of audio and its a
>
> nice box.
>
> Regards,
>
> Rich

Thanks for reply Rich ... a couple of follow up questions 1) availability/cost of CBX 2)Steinberg ACSI-SCSI presumably very rare 3)Is the Cubase version fully functioning without CBX bobbins? BTW I'm asking because there are two copies for sale in a local music shop 100ukp each. Cheers, Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

141. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-04-01 00:00:00 UTC
From: Johann-Wilhelm_Arndt@HD.maus.de
Message-ID: <199804010125.a56923@hd.maus.de>
Source record: 104189

In articel <EqLDLp.FF7@suse.modem.stud.uni-hannover.de>,
<perot@suse.modem.stud.uni-hannover.de> (Peter Rottengatter) writes:

>COPS and ZControl both have problems handling EDIT fields in CPXs
>under certain circumstances. ZControl is the worse one in this
>respect. Only XControl handles EDIT fields properly. This is all on
>the differences between those CPX servers.

But XControl has also problems, if used with WDialog. When the ACC is
installed, there is a alert 'Falscher AES Funktionsaufruf [Abbruch]',
so what CPX server is ok then or is this also a problem of WDialog?
This is with TOS 3.06 + NVDI 4.11 R3 ET4000 and WDialog 1.97

Johann

142. Re^2: OPERA/softPC

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a08b3b58@p81.f503.n286.z2.fidonet>
Source record: 103890

In a message of Tue 31 Mar 98 Nicholas Bales (2:281/202.0) wrote to All :
>> Well, I'm very curious if anyone running softPC feels it is possible
>> to run the browser OPERA using softPC. OPERA is getting some good
>> reviews. It's available at http://www.operasoftware.com/ and there are
>> 32bit and 16bit versions. The 16bit version *might* run on softPC. I
>> know next to nothing about DOS, and the docs on OPERA mention the 16bit
>> version will run on Windoze 3.1. Ahhh, maybe or maybe not on some
>> version of DOS.
>> Hopefully, some Atari/PC guru will know the answer if there is a way
>> to setup a Falcon/TT. It's the fact that OPERA is java compatible that
>> has me interested.
NB>
NB> Even if SoftPC can run Windows3.1 fast enough to run a web browser,
NB> I have the feeling that the whole setup would be really too slow to
NB> run any Java application.
NB>
NB> Java is already very slooooow on my K6/200. I seriously doubt a
NB> Falcon emulating a PC would get any better that 286 performance.

Hi Nick,

I'll second that.... SoftPC emulates a 80286, so go figure. I even doubt SoftPC
can run WIN 3.1 decently... Never tried it, actually.

CU NeXT msg
Louis

--

LHFG:
TOS-Error Nr. 1313: No more power <plop!>
--- IOS-Mail 0.91pl9 ♦eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

143. Re^2: SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a08b3dd2@p81.f503.n286.z2.fidonet>
Source record: 103891

In a message of Mon 30 Mar 98 boris d. cahan (2:281/202.0) wrote to All :
bdc> Was there any documentation with the disk? Any at all?

Hi Boris,

nope, just a German readme file, as Derryck told you already. I think someone (Raymond Lohengrin?) posted a "manual" here a few weeks ago, that said the same thing.

I got the impression you're running a slightly different version of SoftPC than I'm running, looking at a 135 K compressed file. Mine was 285 K, where the Softpc.prg file is 1.2 Megs big. That was the bundle I found somewhere with no HDF files at all, also no Insignia files with it.

It looks like I was (until now...) the only one with those Insignia files around... <G> ... lucky for you!

CU NeXT msg
Louis

--

LHFG:
Cheap way to boost your PC's speed: feed it 440 Volts...
--- IOS-Mail 0.91pl9 ♋eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

144. Re^2: SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a08b3bf3@p81.f503.n286.z2.fidonet>
Source record: 103892

In a message of Tue 31 Mar 98 Charles Silver (2:281/202.0) wrote to All :
>> It looks like I lost my E-mail connection; perhaps it's about time to
>> hookup into the Net myself :-)
>> CU NeXT msg, Louis
CS>
CS> Yo Louis,
CS>
CS> By All Means Necessary <g>. Get on the Net. We need all the help we
CS> can get! Welcome aboard, mate :)

Howdy Charles,

tks, but I'm still waiting.... So far I got most of my support from the best BBS for Atari here in Holland and the rest from the German Mausnet. There will probably come a time when this BBS shuts down, I'm afraid and then the net will become a must anyway.

Right now I'm not so sure about everything, so don't be surprised when I got hooked up in maybe a few months or so... <G>

In the meantime I'll try to contribute thru' this Fido-gated group.

CU NeXT msg
Louis

--

LHFG:
Does *your* computer like chips? Mine does! It eats them all!! <This is
your PC generating automatic msg: your processor is no longer complete! Be
warned that <Wrong Code>&..$>
--- IOS-Mail 0.91pl9 ⏏eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

145. Re^2: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a08b3f89@p81.f503.n286.z2.fidonet>
Source record: 103893

In a message of Sun 29 Mar 98 Dave Gostl (2:281/202.0) wrote to -Unknown- :
>> 4th. Is it recommended to use another desktop like Neodesk or the
>> like. If so what is a recommended one?
DG>
DG> For some unknown reason I can't get Thing 1.20 to run in 256 colors.
DG> But for 16 colors or less, Thing works great.

Hi Dave,

not sure what you're doing wrong... I run Thing (and Jinnee) fine in 256 and even in 16.7M colors. Thing supports 256 color icons as from v 1.20, but it has only icons in 16 colors as provided. I added a few 256 color icons myself, no problemo.

Desktop pictures in 256 colors also no problemo (it only slows down reloading when not using MagiC, plus consumes lots of RAM).

CU NeXT msg
Louis

--

LHFG:
Who wants to buy Windows-98? Got a 1.7 Tb harddisk already???
--- IOS-Mail 0.91pl9 ⏏eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

146. Re: ST Book

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Barry_Schut
Message-ID: <35239466@p18.f503.n286.z2.fidonet>
Source record: 103894

Hi there stbook users, I was wondering if one of you knows a place or adress were i can find a new 'VECTOR PAD' mine has a broken flat cable...

Barry
--
Atari Shareware registreren ? via CSRP natuurlijk!
--- ScanMail 0.70c
* Origin: Default origin created by AVALON... (2:286/503.18)

147. Re: ST Book

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Barry_Schut
Message-ID: <352394a9@p18.f503.n286.z2.fidonet>
Source record: 103895

```
In a message of <31.03.98>, Ron Leblanc (2:281/202.0) writes:
RL> Does anyone out there have an ST Book? I'm just wondering if there
RL> ARE any out there. I would love to have one!
RL> --- rfmail 0.4
RL> * Origin: NeXT BBS Haarlem, 023-340077 (NL) (2:281/202.0)

Yup, I do, works like a charm...!

Read 'ya
Barry

--
Just one more message honey... hehehe
--- ScanMail 0.70c
* Origin: Default origin created by AVALON... (2:286/503.18)
```

148. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95q.980402165221.7654A-100000@swindon>
Source record: 103940
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi Guys,

Okay, here's the latest on my Zip woes - to recap, I'm trying to get a Zip Plus drive to work on the SCSI chain after my Link 2/MiniS hard drive.

Ok, I got my SCSI terminator block, and connected that to the other SCSI port on the Zip+. The Zip+ is recognised perfectly, and works perfectly, I can format, read/write files etc. But the MiniS no matter what will not work on the same SCSI bus when the Zip+ is connected (yes, they are both set to different ID's). It works fine on it's own (termination enabled), but when the Zip is connected after it and the MiniS is unterminated, the SCSI communication between the computer and the MiniS is way unreliable, even though the SCSI commands being passed on to the Zip+ work fine. I've tried every possible combination of DIP switches on the MiniS and nothing improves matters. Help!

With the Zip Plus connected, the SCSI communication works fine with the Zip+, but is extremely unreliable with the MiniS. Both HD Driver 7.1 and the ICD 6.5.5 driver software read garbled data - for example, in normal use the driver software reports that the MiniS is a "Maxtor 7213-SCSI" drive, which is correct. With the Zip plugged in, this usually is reported as something like:

"Maxxrr 7343/SSSI"
or "MXXor 7724--SSIO" or other garbled text
(it's different every time)

indicating something is seriously wrong with the SCSI communication.

(I haven't yet tried connecting the Zip+ first, then on to the MiniS yet because of the cost of the leads, but that may have to be the next thing to try...)

|> | |
|> E |\| |-| /\ |_ |_

149. Re: **HASBRO SUES MICROSOFT (It's true!!)**

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: kjellil@online.no
Message-ID: <6g0dcg$t4j$1@news1.sol.no>
Source record: 103941
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Alan Gauton <agauton@usa.net> wrote:

>Kjell Inge L�seth wrote:
>>
>> bales@hol.REMOVE.THIS.fr (Nicholas Bales) wrote:
>>
>> >
>> >I just found this on Hasbro's web site...
>>
>> >Food for thought, isn't it?
>>
>> >Nick
>>
>> >---<FILE ATTACHMENT>----------
>>
>> > HASBRO INTERACTIVE SUES MICROSOFT FOR ILLEGAL USE OF
>> > FORCE FEEDBACK PRO TECHNOLOGY.
>> >
>>
>> > BEVERLY, Mass., April 1, 1998 - Hasbro Interactive
>> Look at the date :-)

>This may sound daft, but couldn't it be true? There were rumours a
>couple of months ago that a similar suit had prevented the launch of the
>analogue joypad with shock feedback for the Playstation in the UK. The
>dual shock version is due soon, but isn't it at all possible, given
>Microsoft's feedback joystick?

If you read the post you will find a lot of clues that this is a April
fool, and why do they just sue Microsoft and not all the other
producers of force feedback joysticks, like Gravis and Thrustmaster.

Kjell Inge L�seth
Http://home.sol.no/~kjellil/index.html

150. Re: Running Players....

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <891532204_OASIS_@spirit.demon.co.uk>
Source record: 103942

In article <1998040202514601.VAA24092@ladder01.news.aol.com>
angief18@aol.com (ANGIEF18) said:-

>I've downloaded the demo version of The Running but I can't get to work, it
>locks up my Falcon! Ihave 14megs of memory and a SVGA monitor. Anybody have
>any ideas?

IIRC the same thing happened to me initialy.
I tried all sorts, but eventually assigned it a key in Stoop, the F030
boot manager, booted direct into ST low res and it ran straight off.

I have a SVGA multisynch monitor which is RGB capable.
At the game start up it does a loud res switch sound then loads with
no more ado. Maybe try pluging in a TV and see if RGB output is reqd.
I suspect its auto switching to RGB on my setup.
Not withstanding the fact that this strictly aint possible :)

I disabled everything else in the auto folder and it runs fine on my
stock 4meg machine.

>Also, does anyone know if Willie's adventure has been completed? Do the
>author(s) have a web page or email address?

Isn't that by NBD (new beat development)
They certainly have a web presence and I'm sure I have an e mail and
URL for them someplace.

That is another very polished bit of work isnt it?
It promises much but then so many classy demos remain just that :(

well done to the Running team bringing this one to fruition!

.........greeny

--

--
---
greeny@spirit.demon.co.uk
---

151. Re: Running Players....

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <891533546_OASIS_@spirit.demon.co.uk>
Source record: 103943

In article <1998040202514601.VAA24092@ladder01.news.aol.com>
angief18@aol.com (ANGIEF18) said:-

>Also, does anyone know if Willie's adventure has been completed? Do the
>author(s) have a web page or email address?

Pasted from the docs.....

The New Beat Development mailing is available to everyone
interested in high quality software for Atari compatible
computers. Updates on our software as well as new software is sent
out to all members of the list as soon as they are available.

As a member of the list you will also receive news and information
about our projects on a regular basis. If you are interested in
joining the list, please go on reading.

5.2 How to join

To join the mailing list, send an e-mail to dhedberg@algonet.se.
Please include the words "mailing list" in the message subject,
and be sure to give us your full name and e-mail address. Also do
not forget to state in what form you would like to receive binary
files, both UUEncoding and MIME-Encoding are supported.

If you at any time would like to be removed from the list, just
send the request to the same address.

6 HOW TO CONTACT NEW BEAT DEVELOPMENT

By Mail:

New Beat Development
Bengtsheden 80
790 23 Sv&#65533;rdsj&#65533;
SWEDEN

By Internet e-mail:

Daniel Hedberg, dhedberg@algonet.se
Thomas Bergstr&#65533;m, tb@kuai.se
Robert Cooke, rcook@cottagesoft.com

New Beat Development on the Web:

http://www.kuai.se/~dhedberg/

.....HTH.....greeny

--

--

---

greeny@spirit.demon.co.uk

---

152. Please! Everyone ordering on Kockens BBS! Read this!

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3523c780.1685153@nntpserver.swip.net>
Source record: 103944

Hello!

PLEASE dont forget to fill in your name and address in
the orderform when ordering Atari products on my
homepage!! I have got 3 orders now for Atari products
with no name or adress!! I cant send the products to you if
you dont tell me who you are!! I cant understand how you people
can miss to fill the form out! The Submit button to send your order
is exactly below the name and adress form!

If anyone recognize this and have made an order the last couple
of days, please go back and make the order one more time!

The orders was for Digital Homestudio and other SoftJEE products!

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

153. Re: Running Players....

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3523b9a2.0@diana.idirect.com>
Source record: 103945

On 2 Apr 1998 02:51:46 , ANGIEF18 wrote:
>I've downloaded the demo version of The Running but I can't get to work, it
>locks up my Falcon! Ihave 14megs of memory and a SVGA monitor. Anybody have
>any ideas?

If your symptoms include getting to the title screen and then
getting crunching sounds from the speakers, I'd been having the same
problems until recently, when I got the Falcontrol .CPX - for some
reason, my Falcon was set for STe Bus Emulation! Switching this off
seems to have solved this problem.

Now for my question - anyone heard on what's going on with Donkey
Island? I saw the demo of it at last year's UK shows and fell in love
with it, and have been waiting to buy it.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

154. Free Hi-Res Monitor! (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Sam Marshall <baboon@cheerful.com>
Message-ID: <3523CF56.D3AF2DE8@cheerful.com>
Source record: 103946

Some Stuff for sale (all prices UKP, buyer collects)

Atari STE 2MB vgc ï¿½60
Atari Megafile 30MB Hard Drive ï¿½30
Blitz External 3.5" Drive ï¿½12
2400 Modem ï¿½5
Stereomaster Sampler ï¿½5

Approx 150 Magazines ST FOrmat\St Review\ST User\ST Applications, most
with original disks. ï¿½15

Software:
Timeworks ï¿½10
Fontkit+3 ï¿½5
Calligrapher ï¿½10

Games (all originals, nearly all boxed) ï¿½5 each, ï¿½10 for 3
Pang, Kick Off2, Killing Cloud, Lemmings2, DejaVu2, Disc, Triad3, Toki,
Armalyte, Robocod, 007 Collection, Light Corridor, Fish, Player Manager,
Flip-it & Magnose, Indiana Jones Last Crusade, Shadowgate, Joan of Arc,
Stos, Stos Games Galore

Or buy the whole caboodle for ï¿½120 and get a FREE (you knew it was
comming :)
SM124 Mono Monitor (needs DIN plug fixing on, but otherwise OK)

Contact:
Sam Marshall
Milton Keynes
(01908 320706)
baboon@cheerful.com

155. Now Online (Kinda): www.milan.atari.de

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3523bde8.2157556@news.tmisnet.com>
Source record: 103947

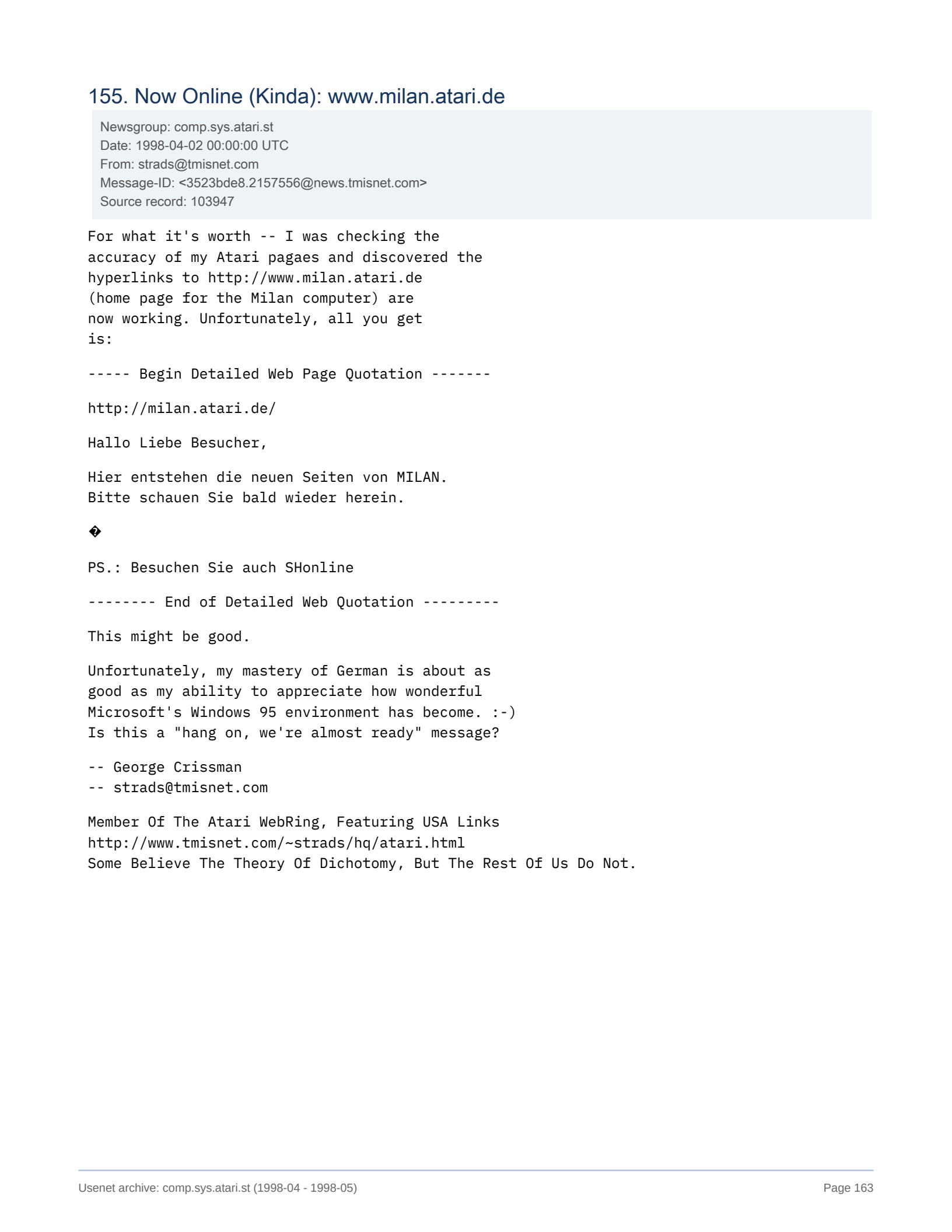
For what it's worth -- I was checking the
accuracy of my Atari pagaes and discovered the
hyperlinks to http://www.milan.atari.de
(home page for the Milan computer) are
now working. Unfortunately, all you get
is:

----- Begin Detailed Web Page Quotation -------

http://milan.atari.de/

Hallo Liebe Besucher,

Hier entstehen die neuen Seiten von MILAN.
Bitte schauen Sie bald wieder herein.



PS.: Besuchen Sie auch SHonline

-------- End of Detailed Web Quotation ---------

This might be good.

Unfortunately, my mastery of German is about as
good as my ability to appreciate how wonderful
Microsoft's Windows 95 environment has become. :-)
Is this a "hang on, we're almost ready" message?

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

156. Re: Jaguar-Usergruppe / Jaguar-Usergroup

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3524abb7.25193359@news.zetnet.co.uk>
Source record: 103948

Hey! robscha@data.rhein-main.de (Robert Schaffner) wasn't it Wed, 01 Apr 1998 20:23:52 GMT that you wrote:

Maybe I can help....

>"Fï¿½r alle Jaguar - Fans :

For all Jaguar - Fans :

>Seit einem Monat gibt es die "JAGUAR-COMMUNITY-GROUP" - Germany. Hier gibt
>es immer Infos rund um den Jaguar,

eeerm sorry the rest lost me :)))

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

157. Thanks for USR 28800 help:)

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <891537084.2387.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 103949
Cross-posted to: uk.adverts.computer,comp.sys.atari.st

I'd like to thank everyone that has come to my assistance regarding my plea for US Robotics 28800 manual and info:)

The response was incredible, Thanks to everyone:)))

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

158. Harddrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <3523C68B.C6105A60@ebox.tninet.se>
Source record: 103950
Cross-posted to: comp.sys.atari.st,comp.sys.atari

I have an internal hard drive for Atari ST. It has never been used, and
I have no use for it.
Don't ask me how to install it. The size is 7 x 10 x 1.5 cm and it holds

40 Mb. Please e-mail me an
offer if you are interested in buying it.

--
/--\
| Anton Gustavsson, Sweden |
| Homepage: http://anton.home.ml.org/ |
| E-mail: anton@ebox.tninet.se |
| ICQ: #6913989 |
\--/

159. GFA compiler?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <3523C6F2.7D0539DF@ebox.tninet.se>
Source record: 103951

Does anyone have a compiler for GFA BASIC version 3 to make the .GFA
files into .PRG that can be run directly on the desktop?

Please reply via e-mail.

--
/--\
| Anton Gustavsson, Sweden |
| Homepage: http://anton.home.ml.org/ |
| E-mail: anton@ebox.tninet.se |
| ICQ: #6913989 |
\--/

160. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6g0jrb$k5f$1@irk.zetnet.co.uk>
Source record: 103952

On 31 Mar 1998 12:03:36, Dennis Bishop wrote:
But I enjoy the wide open spaces around here,
>something you can't find over there. I can look out the front
>door of my trailer and see for at lest 30 miles before any hills
>can be seen.
>--
>Bishops Telescope Fund ...
>Dennis Bishop
>470 20th ST West #23
>Rosamond,Ca.93560
>.

Good god man, Your making me jealous.

Clacton on sea,on the east coast of england is nothing like
that!!!!!!!!!!???!!!!!!!
Seeya,

Keith.

****
+ Keith Lever. ---------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****
I know I am MAD,-----------And,the man in the moon agrees with me.

161. Re: LZH SHELL BINARY

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6g0jrl$k5f$2@irk.zetnet.co.uk>
Source record: 103953

On 31 Mar 1998 23:25:26, "Paul" wrote:
>
>
>Hallvard Tangeraas <hall@post1.com> wrote in article
><351e6912331340@post1.com>...
>
>[snip]
>
>> PLEASE!! please don't do that again!
>> You should never post a binary (i.e. a program, pictures etc.) in a
>normal

Whilst I agree with you 100%.Could somebody on Zetnet please tell me why I
dont see these binaries on here.Are we protected or something?
I have checked my exceptions TXT,and there is nothing in there that would
effect receiving them.

Thanks.

Seeya,

Keith.

****
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****
I know I am MAD,-----------And,the man in the moon agrees with me.

162. Year 2000

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6g0js0$k5f$3@irk.zetnet.co.uk>
Source record: 103954

Hiya All,

I downloaded a file called CLOCKPCH.PRG,a few weeks ago.I think from Meon Valley BBS.

Anyway,I think it said something about patching the clock for compliance with the 2000 problem.
I dont know which Atari its supposed to work on, but if anybody wants a copy to play about with they are welcome to it.
Preferably,someone who knows what all the code means in the PRG.

Seeya,

Keith.

****
+ Keith Lever. ---------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****
I know I am MAD,-----------And,the man in the moon agrees with me.

163. Re: **HASBRO SUES MICROSOFT (It's true!!)**

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Alan Gauton <agauton@usa.net>
Message-ID: <3523D6AB.3A095EC@usa.net>
Source record: 103955
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

```
Kjell Inge Lï¿½seth wrote:
>
> Alan Gauton <agauton@usa.net> wrote:
>
> >Kjell Inge Lï¿½seth wrote:
>
> >This may sound daft, but couldn't it be true? There were rumours a
> >couple of months ago that a similar suit had prevented the launch of the
> >analogue joypad with shock feedback for the Playstation in the UK. The
> >dual shock version is due soon, but isn't it at all possible, given
> >Microsoft's feedback joystick?
>
> If you read the post you will find a lot of clues that this is a April
> fool, and why do they just sue Microsoft and not all the other
> producers of force feedback joysticks, like Gravis and Thrustmaster.

I had realised that it was a fool, but was just wanting to point out
that given similar situations around the world DO exist, there could
have been some substance behind it.

--
AG
-------------------------------------------------------------------------
Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde,+ E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
-------------------------------------------------------------------------
```

164. Re: Running Players....

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3525d71a.36301752@news.zetnet.co.uk>
Source record: 103956

Hey! dreibel@idirect.com (Daniel L. Dreibelbis) wasn't it 2 Apr 98
16:15:30 GMT that you wrote:

> Now for my question - anyone heard on what's going on with Donkey
>Island? I saw the demo of it at last year's UK shows and fell in love
>with it, and have been waiting to buy it.

was dropped ages ago :(
.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

165. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3528da5a.37133916@news.zetnet.co.uk>
Source record: 103957

Hey! k.lever@zetnet.co.uk (Keith Lever) wasn't it 2 Apr 1998 18:02:19
GMT that you wrote:

>Good god man, Your making me jealous.
>
>Clacton on sea,on the east coast of england is nothing like
>that!!!!!!!!!!????!!!!!!!

Come to Accrington...
If you can't see the town hall clock then its raining...
If you can see the town hall clock then it's about to rain...

Sunny Accy :))

.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

166. Re: LZH SHELL BINARY

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3527da1d.37073587@news.zetnet.co.uk>
Source record: 103958

Hey! k.lever@zetnet.co.uk (Keith Lever) wasn't it 2 Apr 1998 18:02:29
GMT that you wrote:

>Whilst I agree with you 100%.Could somebody on Zetnet please tell me why I
>dont see these binaries on here.Are we protected or something?

It would seem so....:)

.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

167. Re: Cab problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3523e88a207ea0@ping.be>
Source record: 103959

on Wed 01-04-98 21:24 Jo Vandeweghe wrote:

>Wdialog offers much more printing options in Cab than normally ...
>let's take attention at a new button in Cab print dialog when Wdialog
>has been run ...
>Let's look and say me more about that please ...

Yes I know that. I sometime use Wdialog when I need to print a web
pagina's with graphics. If I don't need the graphics I print without
Wdialog.
Note. I start Wdialog from desktop not from auto folder because
Wdialog and Thing v1.20 doesn't work very well together when started
from the autofolder. The text inside the Thing dialogs aren't
displayed. According to Thomas Binder this is a fault of *Wdialog*.
I can be wrong but I think I've Wdialog v1.98
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

168. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1360_outrider@anv.net>
Source record: 103960

Re: "Help! Linking a CD-ROM to my STE:(", robscha@data.rhein-main.de
scribbled the following on 01 Apr 98 @ 16:33:20:

r> SPIN! = Fairware
r> ExtenDOS = Payware

Or you could say SPIN! is Fairware and ExtenDOS is Fareware. :^)

* LED v1.51 * Multitasking: Start download; grab a beer; watch some
football.
--

Terry May - Las Vegas, NV

169. Re: LZH SHELL BINARY

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1373_outrider@anv.net>
Source record: 103961

Re: "LZH SHELL BINARY", k.lever@zetnet.co.uk scribbled the following on 02 Apr 98 @ 18:02:29:

kl> Whilst I agree with you 100%.Could somebody on Zetnet please tell me
kl> why I dont see these binaries on here.Are we protected or
kl> something? I have checked my exceptions TXT,and there is nothing in
kl> there that would effect receiving them.

Some news servers have filters that kill any binary message in a non-binary newsgroup.

* LED v1.51 * Dan Quayle Library burned; both books lost!
--

Terry May - Las Vegas, NV

170. Re: Atari Stuff for sale (Canada)(SD)

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3523E6AE.5EB9@cfcsc.dnd.ca>
Source record: 103962

Tony Greenwood wrote:
> Hey! steamer954@aol.com (Steamer954) wasn't it 2 Apr 1998 00:06:41 GMT
> that you wrote:
> >Hi folks:
> > My father has just swithced over to Mac and has asked me to sell his Atari
> >stuff for him. So here is the list:
> >Atari computer with 2 megs RAM MegaST2 $100.00
> >Atari computer with 1 Meg RAM missing door on mouse 1040STE
> >$120.00
>
> Just a point of interest...How come what looks on paper the better
> Machine MegaST2 is cheaper than a bog standard one meg..

well how about this.
cost to upgrade MegaST to 4 MB RAM = 100$+ ?
cost to upgrade 1040STe to 4MB RAM = 10$

171. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6g0plu$2inu$1@news-inn.inet.tele.dk>
Source record: 103963

>From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
>Date: 02 Apr 1998 02:22:56
>X-Newsreader: FireNews V0.75 (Atari) (Unregistered)
>X-Hardware: Atari TT030/20/NOVA Mach 64
>
>
>What version of 1st Word Plus saves in HTML format?
>
><< Neil >>

None,- only if you turn off the WP mode, and save as ascii will it
be posible to view it in CAB.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

172. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3523E7B1.21C1@cfcsc.dnd.ca>
Source record: 103964

Katherine L Ellis wrote:
>
> Hi guido, My question was not about you doing a shell for it :)
> the thing is that IF NO shell was being worked on, (which was my
> question) I might be interested in doing one. NO display jpeg though.
> Just converting tool. All in RSC etc.
> Is it worth it? anyone interested?

_____
> Email:Kellis@primenet.com
> Web http://www.primenet.com/~kellis/
> _____

hi.
well, a gem shell is always more easier to deal with than a *.ttp
so this sounds nice.
but you are talking of conversion, non?
conversion between progressive and static JPEG?

173. Re: Help with STinG/HSMODEM?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6g0po2$1d0@news.Hawaii.Edu>
Source record: 103965

Steve Hammond (shammond@loop.com) wrote:

: I had the exact same problem and it seems to be ISP dependant. Try using
: an older version of the TCP.STX module. I am using the latest versions
: of everthing with the exception of the TCP.STX. If I load that the
: downloads slow to a crawl. Uploads, OTOH, are faster. Peter did mention
: a little while ago that he was trying to find the problem. The version
: of the TCP.STX module that I am using was dated 10/13/97 and is 10.3K
: in size. If you cannot find it, e-mail me and I will send it to you.

Thanks - it was the TCP module! Switching to an earlier revision has
solved the problem :)

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
---

174. practically free atari software

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Martin <martinoppus@yahoo.com>
Message-ID: <6g0qp0$2co$1@gte2.gte.net>
Source record: 103966

Make an offer for ALL this stuff; ALL offers considered. The catch is I won't ship. (All this stuff weighs a lot, so it gets expensive - no to mention I don't have the time. I live in San Jose, CA):

> SC1224 monitor
> Software (orig. disks and manuals; most have no boxes):
> Hippo Sound Digitizer
> Hippo Video Digitizer
> 1st Word
> Microsoft Write
> ST Writer
> DB Master One
> Thunder!
> Publishing Partner & Fonts Disk
> Printmaster Plus
> Printmaster Art Gallery
> PowerPrint ST (blows up images to poster size)
> DEGAS Elite
> N-Vision
> Neochrome 1.0
> Advanced OCP Art Studio
> Epyx Art & Film Director
> Aegis Animator
> Make It Move (Animation)
> Easy Draw w/Supercharger
> Touch Up
> CAD 3D 2.0 (Cyberstudio)
> 3D fonts, primitives
> MultiDesk
> Universal Item Selector II
> G+Plus
> Quick ST (display accelerator)
> OmniRes
> IS Talk
> MacroDesk
> Balance of Power
> Balance of Power 1990
> Tracker
> Guild of Thieves
> The Pawn
> Falcon + extra mission disk
> Flight Simulator II
> Jinxter
> Carrier Command

> 3D Breakthru
> LCS Wanderer
> Into the Eagle's Nest
> Battle Zone
> Missile Command
> Star Raiders
> Super Cycle
> World Games
> StarGlider
> MetroCross
> Silent Service
> Final Assault
> World Championship Wrestling
> Joust
> Crystal Castles
> World Karate Championship
> Dive Bomber
> California Games
> Mercenary
> Tower Toppler
> Space Harrier
> ShadowGate
> The Golden Path
> STart & Compute!ST Magazines with Disks

175. Internal HD for ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6g0ud7$2s7$4@plug.news.pipex.net>
Source record: 103967

On 31 Mar 1998 00:03:10, Anton Gustavsson wrote:
>I have an internal hard drive for Atari ST. It has never been used, and
>I have no use for it.
>Don't ask me how to install it. The size is 7 x 10 x 1.5 cm and it holds
>40 Mb. Please e-mail me an
>offer if you are interested in buying it.

Wait a mo did you say internal?

How come? there isnt any room?

(have you done some major re boxing of your ST?)

I'd like to hear more about this if it wasn't a typo :)

Ian Norton (newt)

-eof-

176. Re: Now Online (Kinda): www.milan.atari.de

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6g0un9$4ft$1@mark.ucdavis.edu>
Source record: 103968

George Crissman (strads@tmisnet.com) wrote:
:
: Is this a "hang on, we're almost ready" message?

What you posted roughly translates as:

"Hello beloved visitor,

"This is where the new pages for MILAN will develop. Please visit again
soon.

"PS: Also visit SHonline."

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

177. Re: New Browser-OPERA

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <yz890pnhq4g.fsf@sara.lysator.liu.se>
Source record: 103969

thomas.a.juerges@ruhr-uni-bochum.de (Thomas Juerges) writes:

> >I would really recommend this browser for anyone with a PC. It is fast,
> >compact and complies with HTML guidelines.
> Thatï¿½s true. Opera is in fact a nice browser which is worth buying.
> For example, Opera takes only a second to run, while bloody Internet
> Explorer or Navigator completely mess up my PC, when being started.
> This was the main reason, I decided upon to buy a browser. Ok, IE and
> Navigator are for free, but have a look on your HDD space left after
> installation of both of them :(((
> Opera is cool with only 2 MB of HDD space :)))
>
> Hopefully a port to Atari systems will be done soon.

How about porting Mozilla for TOS, someone? ;)

Tomas - tomas[@.]nocrew.org

178. Re: ? MAC?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6g0v9p$2s7$5@plug.news.pipex.net>
Source record: 103970

On 31 Mar 1998 09:12:41, Nicholas Bales wrote:
>On 31 Mar 98 03:05:30 G, Ronald Clark wrote:
>>I would like to run Atari softwere on the Apple //GS
>>
>>.
>Why bother? You can get a 1040ST for under $50 (US) and have much better
>compatability.
>
>.
Whats wrong with Macs, so what, the OS is boring and the hardware os boring, oh... i see :)

179. CAB bombs on me

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <O$0G$dkX9GA.245@ntawwabp.compuserve.com>
Source record: 103971

I'm using CAB 2.5 on a 4mb mega with EOS. Regularly it bombs on me for no particular reason (2 bombs i think) and it won't restart, just bombs imediately and goes back to the desktop. Any ideas? The most recent time was when i downloaded a large text file and CAB was formatting it when all of a sudden it bombed on me.

Many thanks

Niall Moran

180. WTB: Graphics card for megaSTE

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <Oy1#ZYkX9GA.306@ntawwabp.compuserve.com>
Source record: 103972

Has anybody got a VME graphics card for the megaSTE they no longer
want?

Thanks

Niall Moran

181. More updates to ST Applications Online (www.cix.co.uk/~sta/).

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: pglover@prima.net
Message-ID: <3520e978.6659549@news.prima.net>
Source record: 103973

More updates to ST Applications Online (www.cix.co.uk/~sta/). Comments and feedback invited.

NB. The Forum bits are also in the forum topic of our stapplications conference on CiX. If there's a demand they could also be uploaded to comp.sys.atari.st - any interest?

The latest pages (to 31/3/98) include:

* Lots of new classified adverts. (31/3/98)

* The Forum discussions from ST Applications issue 73 plus plenty of new discussions. (31/3/98):
Dallas Smart Clock reply (31/3/98)
Atari - Psion Programs (31/3/98)
Corrupted Files (31/3/98)
Band in a Box (31/3/98)
DeskJet Problems (31/3/98)
Text Recognition (31/3/98)
Imagecopy and Postscript (31/3/98)
Korg X5D Software (31/3/98)
Getting Online (31/3/98)
Power Computing PC720B (31/3/98)
Atari Repairs in Singapore (30/3/98)
Jinnee (30/3/98)
Outline Art Greys (30/3/98)
FAX Software (30/3/98)
Psion Cable (30/3/98)
ST Applications Online (30/3/98)
GEM View Registrations (30/3/98)
Gemulator Classic (24/3/98)

182. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <352415169c23f0@club-internet.fr>
Source record: 103974
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

in article <Pine.GSO.3.95q.980402165221.7654A-100000@swindon>
Ben Hall wrote:

> Okay, here's the latest on my Zip woes - to recap, I'm trying to get a
> Zip Plus drive to work on the SCSI chain after my Link 2/MiniS hard
> drive.
>
> Ok, I got my SCSI terminator block, and connected that to the other
> SCSI port on the Zip+. The Zip+ is recognised perfectly, and works

Hmmm just a thought: this Zip+ is the one with both a // and a scsi
interface, isn't it ? So there should be one connector for the scsi port
and the other for the // one. Am I wrong or did you plugged a terminator
in the // connector ? I would be surprise if it works.

(I could be wrong of course as I only own an ordinary internal scsi Zip).

> (I haven't yet tried connecting the Zip+ first, then on to the MiniS
> yet because of the cost of the leads, but that may have to be the next
> thing to try...)

If what I said is right, it should not be possible to chain a scsi
something after the Zip+.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

183. ezBack and ZIPdrives

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: chendol@wxs.nl
Message-ID: <6g12sa$ffh1@reader3.wxs.nl>
Source record: 103975

Hi,

When I bought my Zipdrive, i got a floppy with HiSofts 'Squirrel Zip/Jaz Tools' with it. As a bonus the Zip/Jaz Tools disk contains a version of ezBack (=Diamond Back light) to backup your harddisk to zipdisks. At least, that is what the readme says.
I've still not figuered out how to make backups to a zipdisk with this program. It looks like ezBack only wants to write to floppys.
Anyone who can tell me how to use ezBack with zipdisks?

Thanks!
Karsten

184. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6g183b$v0n$1@nnrp1.dejanews.com>
Source record: 103976
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In article <3522423c.0@aacc-alpha>,
jbg@enterprise.aacc.cc.md.us (J.B.G.) wrote:
>
> If extendos is free where can I get a copy?
>
ExtenDOS, to the best of my knowledge, is NOT free. Try www.cyberus.ca/
~anodyne/

Galen (Head YACcer, Yolo Atari Club

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

185. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6g1an9$1qg$1@nnrp1.dejanews.com>
Source record: 103977
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.GSO.3.95q.980402165221.7654A-100000@swindon>,
Ben Hall <cb170@city.ac.uk> wrote:
>
>
> Okay, here's the latest on my Zip woes - to recap, I'm trying to get a
> Zip Plus drive to work on the SCSI chain after my Link 2/MiniS hard
> drive.
>
> Ok, I got my SCSI terminator block, and connected that to the other
> SCSI port on the Zip+. The Zip+ is recognised perfectly, and works
> perfectly, I can format, read/write files etc. But the MiniS no matter
> what will not work on the same SCSI bus when the Zip+ is connected
> (yes, they are both set to different ID's). It works fine on it's own
> (termination enabled), but when the Zip is connected after it and the
> MiniS is unterminated, the SCSI communication between the computer and
> the MiniS is way unreliable, even though the SCSI commands being
> passed on to the Zip+ work fine. I've tried every possible combination
> of DIP switches on the MiniS and nothing improves matters. Help!
>
> With the Zip Plus connected, the SCSI communication works fine with
> the Zip+, but is extremely unreliable with the MiniS. Both HD Driver
> 7.1 and the ICD 6.5.5 driver software read garbled data - for example,
> in normal use the driver software reports that the MiniS is a "Maxtor
> 7213-SCSI" drive, which is correct. With the Zip plugged in, this
> usually is reported as something like:
>
> "Maxxrr 7343/SSSI"
> or "MXXor 7724--SSIO" or other garbled text
> (it's different every time)
>
> indicating something is seriously wrong with the SCSI communication.
>
This is one clear-cut case of SCSI termination problems. Use short cables
(leads?) and make certain that the first and last items are terminated (it
sounds like you have termination at the end O.K. -- put it at the beginning as
well with either resistor packs or a pass through terminator). I went through
this garbling for months a couple of years back before figuring it all out --
not I have 4 items on my SCSI bus and they are all happy.

Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

186. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Mike Marion <mmarion7@ua1ix.ua.edu>
Message-ID: <3523ED7E.248B@ua1ix.ua.edu>
Source record: 103978

Help - Is there anyone who can help me with a browser that will
work with ppp?

I bought CAB 2.5 with ppp from System Solutions only to find
(after the sale!) that "Oh by the way, it only works with MagiC!
and you really need NVDI and .... " Beware of these guys!

The only connection I can get through my University is ppp.

Help! but please reply via E-Mail as I don't have a browser -
oh yea - I said that

mmarion7@ua1ix.ua.edu.
Mike Marion

187. Re: DataManager

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980402195255.28331B-100000@sparkie.gnofn.org>
Source record: 103979

On Tue, 31 Mar 1998, Ken Macdonald wrote:

> Hi!
> Does anyone know of a program called DataManager?
> Or if any other prg (i.e. Texel) can open a *.dmf file?

There is a file out there DM2WORKS that will convert it to Atari Works format.
Texel will probably import the converted file too.
I can email it to you directly, as I don't know where I found it.

Happy Festivus,
Dave

<pre>
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

188. Re: Help with STinG/HSMODEM?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqs2uo.E5u@suse.modem.stud.uni-hannover.de>
Source record: 103980

In article <6fukc4$ke5@news.hawaii.edu>,
jperez@Hawaii.Edu (John Perez) writes:
> Greetings,
>
> I have recently installed the latest STinG package, including HSMODEM7,
> the new STinG modules, serial CPX, etc... On my 48mhz TT, I am getting a
> very low data transfer rate, about 1/6th of the speed of a Zmodem
> transfer of the same file.
>
> A 100k file takes 20 seconds with Stalker/Zmodem while it takes over 120
> seconds with STinG and MGftp.
>
> I expected some performance degradation due to the networking
> communication, but this seems excessive.

It is. Are you sure, in case of SLIP, that you got the VJHC setting alright ?

If so, well, there appears to be a bug causing trouble with some ISPs, which
can be worked around by setting a much larger MTU, like 1500 or even 3000.
Try those. Such MTUs have some other minor drawbacks, but they are fine as
a workaround as long as I haven't fixed that bug.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

189. Re: Help with STinG/HSMODEM?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1394_outrider@anv.net>
Source record: 103981

Re: "Help with STinG/HSMODEM?", Peter Rottengatter scribbled the following on 02 Apr 98 @ 08:42:24:

PR> If so, well, there appears to be a bug causing trouble with some
PR> ISPs, which can be worked around by setting a much larger MTU, like
PR> 1500 or even 3000. Try those. Such MTUs have some other minor
PR> drawbacks, but they are fine as a workaround as long as I haven't
PR> fixed that bug.

Does the MTU setting effect PPP, or is that negotiated in PPP connections?

* LED v1.51 * "My cat's breath smells like cat food." - Ralph Wiggum
--

Terry May - Las Vegas, NV

190. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1393_outrider@anv.net>
Source record: 103982

Re: "A Web Browser for the ST?", 102063.112@CompuServe.COM scribbled the following on 01 Apr 98 @ 23:25:26:

> I am a user on Compuserve one of the bigger Online services of the
> USA & World. BTW, CIS is now owned by AOL. CIS does NOT have lynx or
> anything like that, I am one of the ASCII users on CIS and we figure
> that within another 18 months even our access will be gone. Right
> now almost 90% of CIS is accessable via a broswer only. I access
> these Newsgroups via the Internet connection of CIS, it's the one
> place I can still access.

I used to surf the web using STalker on GEnie via Lynx. Not sure if that's still available, though.

* LED v1.51 * "Never let your conscience be your guide." - Sheriff Lucas B
--

Terry May - Las Vegas, NV

191. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OwzLuooX9GA.298@nih2naab.prod2.compuserve.com>
Source record: 103983

I have been with CIS since 1984, back when I had an Atari 800XL and a 1030 modem. Plus when I was still living in Hawaii, my TT/030 had a 24 hour BBS running on it. Now that my mother who I was taking care of has passed away, I've moved back to the mainland, and now I am looking at going to the web part of the net, as my BBS is only a part time one at night now, the rest of the day, I have loads of time to do other things, like gardening, photography,etc. So I figure now is the time to look at moving off of CIS, but 1st I need to call the ONE local outfit and see if they have a number I would call that would be within my toll free ZUM calling area. Like the CIS number I call. I am on many newsgroups and as I do a lot of posting on other newsgroups, I've got to make sure I have access to them. So until I've got everything up and running, I'll keep my CIS access. IF I can get everything up and working before May 1st, then I can maybe drop CIS before that date. Only time will tell.

BTW, I am a disabiled Vietnam Vet (30%) and I live on a fixed income of $765 a month, of which over $500 goes for rent,gas,elec. and the rest is what I use to eat off of. So I have to make every cent count.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

192. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uQThmqoX9GA.257@nih2naab.prod2.compuserve.com>
Source record: 103984

Find yourself a world map, look up Los Angeles, Rosamond is 100 miles
(200k's+) to the Northeast of L.A. We're the front door to Edwards
AirForce base. I can sit outside and watch all kinds of mil aircraft
flying around and when it lands here, I can watch the shuttle too. Oh ya,
I'm at lest 150 miles from the Ocean.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

193. Re: Commodore 64 Emulator

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6fvo6r$7sp@balaena.bio.vu.nl>
Source record: 103985

Deano (Deano@zetnet.co.uk) wrote:

: Anyone know where I can find a C64 emulator for the ST? If the
: emulator has an home page then I would like the Url as well.

There is one, although it's very old and not _very_ good. But is has the assembly sources included. Check out my Emulation page at http://huizen.dds.nl/~levjenno/atari/

-=Levien

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

THE LESSER-KNOWN PROGRAMMING LANGUAGES #17: SARTRE

Named after the late existential philosopher, SARTRE is an extremely unstructured language. Statements in SARTRE have no purpose; they just are. Thus SARTRE programs are left to define their own functions. SARTRE programmers tend to be boring and depressed, and are no fun at parties.

194. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDCTDHBDUP@data.rhein-main.de>
Source record: 103986
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <Pine.GSO.3.95q.980402165221.7654A-100000@swindon> Ben Hall wrote:

>SCSI port on the Zip+. The Zip+ is recognised perfectly, and works

A ZIP+ terminate automatically if his second port is OPEN eg. the ZIP+
is the latest device on the SCSI bus.

>perfectly, I can format, read/write files etc. But the MiniS no matter
>what will not work on the same SCSI bus when the Zip+ is connected

Sure, double termination..

>(yes, they are both set to different ID's). It works fine on it's own
>(termination enabled), but when the Zip is connected after it and the
>MiniS is unterminated, the SCSI communication between the computer and

Switch on TermPwr (Jumper from the SCSI Device in your MiniS)

ANY ZIP drive MUST have TermPwr from Host or ANY other SCSI device.
Without TermPwr (Pin 38 SCSI) the ZIP can't terminate the bus well.

Also Parity..

> "Maxxrr 7343/SSSI"
>or "MXXor 7724--SSIO" or other garbled text

Pure SCSI communication errors..

Check wireing and termination again!!

>indicating something is seriously wrong with the SCSI communication.

Right.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

195. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3523a9f2_roughley@news.dsoe.com>
Source record: 103987

Alan Price wrote:

> HTML format is intentionally pure ASCII, so any WP which will save in
> ASCII without control codes can be used to produce HTML files.

Yes, but isn't that the 'obvious' <g>. It's such a waste of time having to do the stylizing all over again, depending on the size of the original document. The simple escape sequences 1st Word Plus uses can be easily converted to tags. I've done this, including one particular document -- a film catalogue -- that had 20,000 of them. It took less than fifteen minutes to do a conversion to useable HTML.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

196. Re^2: ANNOUNCE: Free JPEG software version 6b Atari binaries availa

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a08b3a71@p81.f503.n286.z2.fidonet>
Source record: 103988

```
In a message of Tue 31 Mar 98 Terry May (2:281/202.0) wrote to All :
TM> I don't even have many GIFs. Most of what I do have are graphics
TM> downloaded from web sites. I'm not even sure if I have any software
TM> that handles PNGs. I'll check out that site.

Hi Terry,

AFAIK the later versions of 1stGuide support PNG, as do Graftool and Stella.
Stella even has the option to set the compression. I use PNG a lot in 256
colors, as files consume less bytes than they do in GIF. All my catalogs of
JPG's are in 256 colors PNG format.

CU NeXT msg
Louis

--
```

LHFG:
Man who like japanese sweeties must have big hald disk, tluecolol cald and big
monitol, plus many many yen!
--- IOS-Mail 0.91pl9 ⏏eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

197. Re^2: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a08b3996@p81.f503.n286.z2.fidonet>
Source record: 103989

```
In a message of Tue 31 Mar 98 Terry May (2:281/202.0) wrote to All :
>>> Pinhead
g>>
g>> Don't think this is needed or desired with MagiC, iirc the "fast
g>> load" option does the same thing.
TM>
TM> Not only is it not needed, it doesn't even work with MagiC.
TM>
TM> Do you know of a good program for setting fastload bits that is
TM> MagiC/VFAT compatible?

Hi Terry,

just use Thing or Jinnee as your desktop. You can set "fastload" for any
application (provided it can use it). Another way is using the CHNGFLAG.CPX
that surely must be available somewhere.

CU NeXT msg
Louis

--
```

LHFG:
Gawd, my new Pentium-750 SD-MMX only runs on 3x380 Volts!
--- IOS-Mail 0.91pl9 ⏏eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

198. Re: **HASBRO SUES MICROSOFT (It's true!

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d6tmd7.ymkrdf1ssqmdnN@pwomar.demon.co.uk>
Source record: 104112

Pat & Anna <pmorales@primenet.com> wrote:

> I just noticed... does the date have anything to do with this
> announcement?!!! ;-)

I hope not, the subject has an "It's true!!" on it and in these parts at leat, it's tradition to do such pranks previous to midday. I hope it isn't a gag, it sounds reasonably believeable, checkout hasbro's site tommorow...

199. Atari Stuff for sale (Canada)(SD)

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <1998040200064101.TAA24093@ladder03.news.aol.com>
Source record: 104113

Hi folks:

My father has just swithced over to Mac and has asked me to sell his Atari
stuff for him. So here is the list:
Item Version/model price

Diamond Edge Disk utilities Copyright 1992 $10.00
PC-ditto software only version Ver. 3.00 $10.00
WordPerfect for the Atari ST Version 4.1 $25.00
easy Draw 2.35 IMG $10.00
VIP professional Ver. 1.2 $10.00

TIMEWORKS desktop publisher Ver. 1.0 $30.00
Wordflair II Ver. 1.02 $10.00
GramSlam Ver. 3.11 $10.00
SpiritWare CONCORDANCE PROGRAM Ver. 3.0 $10.00
ValueTime Let's Make Stationery & Calenders copyright 1986 $5.00

PHASAR Ver.4.0 $10.00
Quick ST Ver. 3.0 $10.00
Atari Colour monitor SC1224 $70.00
Atari computer with 2 megs RAM MegaST2 $100.00
720K floppy drive in a modiried SF354 case $40.00
Atari with external 720K floppy, TV output, and 512K RAM 520ST $50.00

Atari Monochrome Monitor SM124 $60.00
Golden Image hand scanner with Touch-Up Ver. 1.84 $60.00

Monitor stand Front sits in grove on 520/1040/Falcon case, back sits on desk.
$10.00
Star micronics dot-matrix printer NX-10 $50.00
Atari Monochrome monitor SM125 $60.00
Atari computer with 1 Meg RAM missing door on mouse 1040STE
$120.00
Smart One Traveler Fax/Data Modem 9600/4800 Fax 2400 Data $10.00

Atari for parts 520ST $10.00
360K Single sided floppy SF354 $10.00

All prices are Canadian dollars, I will ship anywhere but buyer pays shipping.

For more Info or to purchase contact: Stephen Davis
steamer954@aol.com
or davisent@perf.bc.ca

Stephen Davis (independent retailer for Investors International)
steamer954@aol.com

200. Re: atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3522DAE8.9F7A0D23@studio9.demon.co.uk>
Source record: 104114

mario

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

201. Re: Running Players....

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: angief18@aol.com
Message-ID: <1998040202514601.VAA24092@ladder01.news.aol.com>
Source record: 104115

I've downloaded the demo version of The Running but I can't get to work, it locks up my Falcon! Ihave 14megs of memory and a SVGA monitor. Anybody have any ideas?
Also, does anyone know if Willie's adventure has been completed? Do the author(s) have a web page or email address?
Thanks! angief18@aol.com

202. Re: Help with STinG/HSMODEM?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6fv7lk$34$1@usenet51.supernews.com>
Source record: 104116

On 1 Apr 1998 23:59:00 , John Perez wrote:
>Greetings,
>
>I have recently installed the latest STinG package, including HSMODEM7,
>the new STinG modules, serial CPX, etc... On my 48mhz TT, I am getting a
>very low data transfer rate, about 1/6th of the speed of a Zmodem
>transfer of the same file.
>
>A 100k file takes 20 seconds with Stalker/Zmodem while it takes over 120
>seconds with STinG and MGftp.

John,

I had the exact same problem and it seems to be ISP dependant. Try using an older version of the TCP.STX module. I am using the latest versions of everthing with the exception of the TCP.STX. If I load that the downloads slow to a crawl. Uploads, OTOH, are faster. Peter did mention a little while ago that he was trying to find the problem. The version of the TCP.STX module that I am using was dated 10/13/97 and is 10.3K in size. If you cannot find it, e-mail me and I will send it to you.

Peter has also mentioned trying older versions of the Resolve.STX as a possible remedy.

Steve Hammond

203. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <ZVfoq6d.rldetlefsen@delphi.com>
Source record: 104117

For your CD rom drive problems, I'm assuming you've the main
things:device number different than harddrives or host adapter,
the driver.dat reflects the same number and the physical device
name matches the logical device name, and that the Apple cdrom
drives reads generic cd's. Also, the termination is only on
the last device(and there is active and passive termination too).
Rick D.

204. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8d57dd10ec2fc9896c7@gazette.stortek.com>
Source record: 104118

```
On Tue, 31 Mar 1998 21:07:39 -0500, for some strange reason Dennis Bishop
(102063.112@CompuServe.COM) wrote this...
> Nor via CIS, when I tried the CIS FTP menu, it just tells me that I
> have to have one of the programs that run on an ibm(YUK) to be
> able to access that fuction. And I have e-mail via CIS, but
> still not have access to the web without the right program.
>
> So, there, not so smart now are you. Not everyone has the
> unlimited funds to do everything and by everything.

Just a question: Why are you staying with CIS, since they are unable to
offer you the services most other providers do, and in addition, you
can't access CIS' special services?

If they are unable to provide you a PPP TCP/IP connection, then I'm
afraid you need to subscribe to a real provider.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

205. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3525a565.5504424@news.demon.co.uk>
Source record: 104119

On Tue, 31 Mar 98 17:59:32, outrider@anv.net (Terry May) wrote:

>Re: "MagiC", guy@swampdog.demon.co.uk scribbled the following on 01 Apr 98 @
>00:07:49:
>
> >> Pinhead
> g>
> g> Don't think this is needed or desired with MagiC, iirc the "fast
> g> load" option does the same thing.
>
>Not only is it not needed, it doesn't even work with MagiC.
>
>Do you know of a good program for setting fastload bits that is MagiC/VFAT
>compatible?

No names come to mind but as all they do it set/clear bits in the
program header just about anything will do.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

206. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3526a5ed.5640430@news.demon.co.uk>
Source record: 104120

On Tue, 31 Mar 98 17:59:30, outrider@anv.net (Terry May) wrote:

>Re: "Losing memory in CAB", guy@swampdog.demon.co.uk scribbled the following
>on 01 Apr 98 @ 00:07:46:
>
> g> I wasn't clear.
>
>Actually, you were. Maybe my reply wasn't clear.

Hehe!

> g> When you set the memory in Cab there are two ways it can be
> g> implemented (I have no idea which is). Either Cab grabs one block of
> g> the designated size and hangs onto it, or it can grab lots of blocks
> g> of indeterminate size until the designated total is reached. The
> g> former "wastes" memory in that it may never get used. The latter
> g> fragments it.
>
>Well, there's no question it uses the latter method. I'm saying it should
>use the former, because I don't believe in the wasted memory argument, for
>reasons already given. Furthermore, even when that designated total is
>reached, it's not like CAB hangs onto it when it purges old graphics for new
>graphics. In fact, your cache shrinks and shrinks and shrinks, but not to
>give the rest of the system back that memory. It's simply lost (in effect)
>until you quit CAB. So what's the point?

Have you tried the cache "Flush" button? When MagiC spots memory
blocks which it can combine back into larger ones it will do so.

> g> It doesn't know that it isn't competing though. ;-)
>
>It shouldn't have to know. That's why it has the two memory settings, so *I*
>can decide whether or not that memory is valuable.

Do you have an url for a site this always happens on? I'd have to
download it on the PC and try Cab with it all on disk but if it does
it then maybe I could figure it out a bit more.

> g> Nope - only if you happen to regularly use a program with Cab that
> g> won't otherwise load!
>
>That's what the "Keep free" setting is for. In fact, the current method
>makes it MORE likely that you won't have memory available for the "regularly
>used" program.
>
>For instance, I have the "Keep free" setting at 1024 bytes. But there are

>times where memory gets so fragmented, that I find myself with far less than
>that available. I have about 8 megs free when first loading CAB. The other
>night after surfing for a few hours, I had about 640k free, but only 480k was
>taken up by my cache. That means about 7 megs of memory was "wasted." This
>is preferable to grabbing a block of USER-DEFINED memory and keeping it?

And if you run memexamn while those 7 megs were being wasted who does
it show as owning it and is the any consistency to the size of those
tiny blocks?

> g> Agreed. Question is, do you tie up the whole lot all the time or
> g> not?
>
>If you give CAB permission to use it, YES. What's the point of even having
>the cache settings if they're irrelevant?

Find me a good url so I can see it for myself ...

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

207. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3528aa24.6719111@news.demon.co.uk>
Source record: 104121

On Wed, 01 Apr 1998 00:07:55 GMT, guy@swampdog.demon.co.uk (Guy
Harrison) wrote and is now "unettiquettily" replying to himself:

>The only combo that *is* reliable for me appears to be a format on the
>Atari then copy the bootsector off a floppy formatted on the PC over
>the top of the atari bootsector with KnifeST.
>
>I've a feeling it'll not be long before I write a program to do this!

I did so today. Seems to work ok. If anyone wants a copy let me know
by email and I'll sling a Gem front end on it. Might even write some
instructions!

Due to the nature of it I won't be held responsible for dataloss of
any kind though.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

208. Re: my .PRG's in AUTO don't work!

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <352cb016.8241710@news.demon.co.uk>
Source record: 104122

On 1 Apr 1998 15:33:11 GMT, rich@demon.nl (Rem) wrote:

>I just installed AHDI5, with the Xcontrol-panel, it works fine, but
>now the other prg's i have in the auto-folder don't work anymore. I
>hear people talk about that some programs should be loaded before
>another, is this the problem here?

I don't know. I have never used that driver. Usually the auto-folder programs would be in C:\AUTO on your hard disk but some drivers may allow you to put them somewhere else.

>And if so, how can i create an
>order in which the programs are being loaded??

There is a program called AUTOSORT (probably available on FTP sites) which can do this for you.

Failing that you can do it manually. Copy every file out of C:\AUTO into some other folder (or a floppy disk) temporarily. Now delete every file in C:\AUTO so it is completely empty leaving only C:\AUTO itself.

Now all you do is copy each file back (one file at a time) into C:\AUTO. The order you copy them back is the order they will get executed in. ie the first file copied gets executed first, the second copied gets executed second etc. That's it.

Note 1: if ever you want to prevent an auto-folder program from executing just rename it from ???.PRG to ???.PRX - because moving or copying may change the order requiring you to go through the whole of the above again. Thus, AUTOSORT or a program like it is much recommended!

Note 2: if ever you install an auto-folder program (or an accessory) that causes the system to crash the effect will be a system reboot whereupon the whole thing (called a "boot loop") happens again forever. For this reason it is wise to find a good "boot manager". You place this so it runs first in the auto-folder and it will allow you to disable the program which crashes. Thus the machine can start up properly allowing you to remove the offending program.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

209. Re: **HASBRO SUES MICROSOFT (It's true!

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8d5956d0609b319896c8@gazette.stortek.com>
Source record: 104123

```
On Thu, 2 Apr 1998 00:06:42 +0100, for some strange reason Paul Womar
(Newsmaster@pwomar.demon.co.uk) wrote this...
> Pat & Anna <pmorales@primenet.com> wrote:
>
> > I just noticed... does the date have anything to do with this
> > announcement?!!! ;-)
>
> I hope not, the subject has an "It's true!!" on it and in these parts at
> leat, it's tradition to do such pranks previous to midday. I hope it
> isn't a gag, it sounds reasonably believeable, checkout hasbro's site
> tommorow...
>

Nice to see that someone fell for it!

;-))))))

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

210. Re: **HASBRO SUES MICROSOFT (It's true!!)**

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8d59d0839b9a2f9896c9@gazette.stortek.com>
Source record: 104124
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

```
On Wed, 01 Apr 1998 13:08:17 -0500, for some strange reason Michael Olin
(molin@smurfy.tcimet.net) wrote this...
> Nicholas Bales wrote:
>
> > HASBRO INTERACTIVE SUES MICROSOFT FOR ILLEGAL USE OF
> > FORCE FEEDBACK PRO TECHNOLOGY.
> >
> > BEVERLY, Mass., April 1, 1998 - Hasbro Interactive,
>
> And if the date doesn't give it away, the following line from
> the end of this tome should:
>
> > (c)Copyright 1998 Hisbra Interactive, Inc.
>

I must admit that I'm quite proud of the following:

>
> Atari, The Fuji Logo, Atari Golden Oldies, Pong98,
> Centipede98, MissileCommand99 and Super-Buzz are
> registered trademarks of Hasbro Interactive, Inc.
>

;-))))

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

211. Re: Elite 3 on falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35233A1F.221838F2@NO.SPAM.emw.ericsson.se>
Source record: 104125

David Knight wrote:
>
> Jo Vandeweghe wrote in message <352155bcaf6630@ping.be>...
> >on Tue 31-03-98 19:07 Ian Norton wrote:
> >
> >>Hi, I've seen some posts on maus.f030 news group something about
> >>ELITE 3 on the Falcon
> >
> >Really ? I cannot believe it ... the 2 was a damned good game !
>
> Sounds like a typo to me.

It sure is, if someone had taken the time to actually read what it was
all about you would soon figure out that they were talking about a
3.5GB SCSI HD and not a game! :-))))

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

212. Re: which TOS version?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8d6194b060773e9896cb@gazette.stortek.com>
Source record: 104126

```
On Wed, 1 Apr 1998 21:37:58 GMT, for some strange reason Peter
Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote this...
> In article <MPG.f8c4960c2766d8b9896bc@gazette.stortek.com>,
> bales@hol.REMOVE.THIS.fr (Nicholas Bales) writes:
>
> > TOS is the entire Operating System, GEM is part of TOS and is the Graphic
> > Evironment Manager. There are also AES and VDI which other parts of the
> > OS.
>
> The word "other" is wrong. GEM basically consists of VDI and AES.
>
> TOS consists of GEM, and a part that resembles the conventional idea of
> an operating system. The latter is BIOS and XBIOS on the lower level (takes
> care of hardware), and GEMDOS, which uses BIOS and XBIOS, and is responsible
> for filesystems, processes, etc.
>

Thanks for the clarification, Peter.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

213. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <35234CC8.E1AA6E48@bbn.hp.com>
Source record: 104127

> Err, I think you are missing the idea of it all,
>
> Wordplus or atleast first word plus can save in html format, just do save
> as and then change the extension to htm, then it will save in a format
> that CAB can read.
>
> If you want to save the styles and images aswell you will have to learn
> HTML, althoough it would not be too dificult to do.

Ian,

preserving all the format and style information was the whole point of
my request, so your suggestion won't work. (Even if one is not
interested in the style info, your suggestion probably won't work since
WordPlus files contain special command sequences which will be displayed
as funny characters in a browser.)

--claus_brod@hp.com--
Claus Brod, CoCreate Software Have you hugged your manager today?
CoCreate Software GmbH
A Hewlett-Packard Company Phone: +49 7031 951 152
(+49 7031 951 2152 after April 4th)
--http://www.geocities.com/SiliconValley/3366 ---#include <disclaimer>--

214. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1349_outrider@anv.net>
Source record: 104128

Re: "Losing memory in CAB", guy@swampdog.demon.co.uk scribbled the following
on 02 Apr 98 @ 07:18:45:

g> Have you tried the cache "Flush" button? When MagiC spots memory
g> blocks which it can combine back into larger ones it will do so.

I haven't tried that, but if the cache is only using 640k with 7 megs of
memory essentially wasted, I doubt if it will do much good. I'll give it a
try, though.

g> Do you have an url for a site this always happens on? I'd have to
g> download it on the PC and try Cab with it all on disk but if it
g> does it then maybe I could figure it out a bit more.

It's not URL dependant. It's simply the result of visiting a lot of sites
with a lot of graphics, where my cache gets full, then as I go to new sites
it flushes out old graphics to make room for new graphics. The URLs don't
matter, other than obviously those sites with a lot of graphics will do it
faster.

g> And if you run memexamn while those 7 megs were being wasted who
g> does it show as owning it and is the any consistency to the size of
g> those tiny blocks?

I don't have that program. Where can I get it?

Just looking at MagiC's Alt-Ctrl-Esc screen, I find that ICONNECT and CAB are
taking up at least most of that memory, even though CAB only shows a small
amount of it being used by the cache. When I get time, I'll take more
specific noies. I'd like to try that memexamn, too.

* LED v1.51 * ������ IN STEREO WHERE AVAILABLE ►r►►►►►
--

Terry May - Las Vegas, NV

215. Re: Atari Stuff for sale (Canada)(SD)

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3525545c.2827167@news.zetnet.co.uk>
Source record: 104129

Hey! steamer954@aol.com (Steamer954) wasn't it 2 Apr 1998 00:06:41 GMT
that you wrote:

>Hi folks:
>
> My father has just swithced over to Mac and has asked me to sell his Atari
>stuff for him. So here is the list:

>Atari computer with 2 megs RAM MegaST2 $100.00

>Atari computer with 1 Meg RAM missing door on mouse 1040STE
>$120.00

Just a point of interest...How come what looks on paper the better
Machine MegaST2 is cheaper than a bog standard one meg..

.
Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

216. HDDRIVER 7.5 release, demo version available

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <352362A5.3FD@ooc.de>
Source record: 104130

Hello!

The new HDDRIVER 7.5 is available now. These are the most important new features:

- HDDRIVER supports both Milan IDE ports.
- HDDRUTIL and HDDRCONF (not HDDRIVER!) run under MagiCMac and MagiCPC, if CBHD or SCSIDRV are installed on these platforms.
- New SCSI driver interface 1.01.
- The SCSI driver interface supports ATAPI peripherals and emulates the most important SCSI commands for IDE drives.
- Formatting of IDE drives.
- The verify option also supports IDE drives.
- JAZ and ZIP media can be formatted even if they are read or write protectedb y a password.
- Completely new dialog boxes for device and partition selection.

As always there is a demo version available via http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html.
The demo archive comes with additional information on HDDRIVER. The English version will be available from System Solutions.
HDDRIVER 7.5 will also be available at the Atari Messe in Neuss this weekend.

IMPORTANT: There was a bug in the HDDRUTIL demo version dated 04/01/98. Please destroy copies of this version and use the new demo from acp5.chemie.uni-kl.de.

Best regards Uwe

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

217. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35236380.3627@ooc.de>
Source record: 104131

Ronny Gardh wrote:

> >Because ATAPI is in a lot of respects similar to SCSI the new HDDRIVER
> >7.5 is going to support these devices with its integrated SCSI driver
> >interface. This way you can connect ATAPI devices, e. g. CD ROM drives,
> >to your Falcon, Hades or Milan and use drivers like SPIN! or software
> >like MUCKE oder CDPLAYER with them.
>
> I have tested my 16x IDE CD-ROM using METADOS connected to my Falcon
> and it worked great.

Yes, of course, as long as you don't run SPIN! or other CD-ROM drivers
based on the SCSI driver interface. But it won't work for other ATAPI
devices or for the Milan because the Milan's IDE port is not compatible
to the Falcon's IDE port. And note that SPIN! is recommended when you
run MagiC because MetaDOS sometimes changes paths, i. e. some programs
don't find their resource files etc.

--

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218. Re: 100 extra folders? what is it?

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3523649D.17AC@ooc.de>
Source record: 104132

Nicholas Bales wrote:

> foldr100.prg allocates more memory, so you can have 100 folders. If
> that's not enough, you can increase the amount by renaming the program to
> foldr200.prg or foldr400.prg.
>
> BTW, it should be in the Auto folder of your boot drive, not in the root
> directory.

Note that with most modern hard disk drivers this program is obsolete
because the drivers offer the same settings. This is more convenient to
use since you don't have to pollute your AUTO folder with additional
programs.

--

Dr. Uwe Seimet | I really hate this damned machine,
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WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

219. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35236411.971@ooc.de>
Source record: 104133

John Kolak wrote:

> Is this connecting ATAPI IDE devices to the Falcon SCSI port rather than
> the internal IDE connector? If so, what kind of cable or adaptor is
> required?

ATAPI devices are connected to the IDE port. All modern CD-ROM drives
are also ATAPI devices. Note that with ATAPI you don't get full-featured
SCSI. ATAPI only offers *most of the SCSI command set*, nothing more.
But this is important because programs using the generic SCSI driver
interface as it is supported by HDDRIVER, now can also make use of ATAPI
devices. They won't see the difference between a real SCSI devices and
an ATAPI device.

--

Dr. Uwe Seimet | I really hate this damned machine,
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MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

220. Re: DRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <352364DC.18FD@ooc.de>
Source record: 104134

Keith Lever wrote:

> I need a GDOS Driver for an HP7475 Plotter.

As far as I know there are no GDOS drivers at all for plotters.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

221. Re: FireNews

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35234704_roughley@news.dsoe.com>
Source record: 104135

Sorry, testing FireNews...

222. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35234ae0_roughley@news.dsoe.com>
Source record: 104136

Claus Brod wrote:

>> Err, I think you are missing the idea of it all,
>>
>> Wordplus or atleast first word plus can save in html format, just do save
>> as and then change the extension to htm, then it will save in a format
>> that CAB can read.
>>
>> If you want to save the styles and images aswell you will have to learn
>> HTML, althoough it would not be too dificult to do.
>
> Ian,
>
> preserving all the format and style information was the whole point of
> my request, so your suggestion won't work. (Even if one is not
> interested in the style info, your suggestion probably won't work since
> WordPlus files contain special command sequences which will be displayed
> as funny characters in a browser.)

What version of 1st Word Plus saves in HTML format?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

223. ST+ Fanzine

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35236eeb.9627512@news.zetnet.co.uk>
Source record: 104137

ST+ Fanzine (As seen on TV) the A5 Sized Monthly publication is now at Issue 27, (April 1998) for ordering details .

UK rich10.hel@zetnet.co.uk (Richard Clark)
USA tross3@hamtel.tds.net (Terry Ross)
Canada <macdonal@cfcsc.dnd.ca> (Ken Macdonald)
Finland <tt4038@turkuamk.fi> (Timo Tiihonen)

Also available for sale or FREE with every order from Computer Dungeon at ComDungeon@aol.com URL http://www.mcs.net/~isis/dungeon/dungeon.htm

We are still seeking distributors from any other countries in the world, email gordonstorey@zetnet.co.uk Gordon Storey for details

Visit the ST+ Fanzine official web pages for lots more information, ST+ http://www.users.zetnet.co.uk/paxton/stp Includes Info, Chat room and message boards as well as screen shots and detailed Issue previews,

Join the STPlus mailing list, set up for the discussion of ALL things readable on the ATARI, Not just the fanzine, but if it's ATARI and readable then come along and discuss it, All you need to do to join the list is email Majordomo@spodden.zetnet.co.uk and place the words "subscribe stplus" in the body of the message, nothing more and nothing less, You will be sent an automated email asking you to confirm, then your on the list,

Any Queries or more information then Visit the web page or e mail
gordonstorey@zetnet.co.uk Gordon Storey
paxton@zetnet.co.uk Tony Greenwood
rich10.hel@zetnet.co.uk Richard Clark (Editor and Distribution)

224. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd5e36$286cb620$c4a2f482@sven133>
Source record: 104138
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

> >Try Spin! or ExtenDOS. I think ExtenDOS is free, but I don't know about
> >Spin!.

```
> SPIN! = Fairware
> ExtenDOS = Payware
```

```
Ooops :)
```

225. Atari 1040 STFM + monitors

Newsgroup: comp.sys.atari.st
Date: 1998-04-02 00:00:00 UTC
From: cgb3@york.ac.uk
Message-ID: <MPG.f8dae6f24c3b7b2989779@news.york.ac.uk>
Source record: 104139

Atari 1040 STFM with SM125 and SC1224

100 UK pounds the lot, buyer collects (York).

--
Colin Blackburn
cgb3 AT york DOT ac DOT uk or use a little less GUBBINS when replying

226. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6g3r53vco1@nnrp1.dejanews.com>
Source record: 103790

In article <1393_outrider@anv.net>,
outrider@anv.net wrote:
> I used to surf the web using STalker on GEnie via Lynx. Not sure if that's
> still available, though.
>
Yep, it is.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

227. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3525780E.DB2EFB39@jps.net>
Source record: 103791

I used to set my ST with a Postscript printer driver, print to disk, and
use Ultrascript PC to print on the HP Laser.

Greg Malick wrote:
>
> Aloha,
>
> Is there a way on an ST to capture or redirect print output to a file.
> I have a HP LaserJet III at work and I don't want to lug my ST in just
> to print.
> I was hoping there was a software method to just bring floppies from
> home and on my work PC to do a cCOPY filename >LPT1: and get some good
> printout.
>
> Gregory Malick
> Kaneohe, HI

228. printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <891645751@acpu.com>
Source record: 103792

Greg Malick <tiger@hgea.org> asked:

T > Is there a way on an ST to capture or redirect print output to
T > a file.

I have used Magic Spooler with some success for this. It is an auto folder/cpx combination. The dialogs are in German, which is not my strong suit, but it can be deciphered. It won't work with some programs, and I haven't tried it with gdos, but it is worth a try.

"The Poor Deluded Soul" - tderrick@acpu.com

... Everyone has a photographic memory. Some don't have film.
___ Mountain Reader II - #00000077

229. STReport #14.13

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <pzcIKYn.dpj@delphi.com>
Source record: 103793

04/03/98 STR 1413 "Often Imitated, Never Surpassed!"

CPU Industry Report Newt "The Beaut!" IBM & Sun do JAVA
Hatch Still Playing Games COREL SINKS DEEPER Lapware for Toddlers
New Intel LC Chip "SLOW" Virtual Museums on Net The Patience of JOBS
Diablo for PlayStation People Talking Classics & Gaming

State Net Laws Shot Down
EarthLink Smacks Spammer
AOL To Launch Bid For Corporate Clients

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

230. adding an internal SCSI to MegaST

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <352593CA.3D38@hgea.org>
Source record: 103794

Has anyone installed a SCSI HD drive inside a Mega4 ST using the ICD
AdSCSI Micro?
Any recommendations for a drive? Any FAQ's about this procedure?

thanks in advance,
Greg

231. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqtynB.DDB@suse.modem.stud.uni-hannover.de>
Source record: 103795

```
In article <3523ED7E.248B@ua1ix.ua.edu>,
Mike Marion <mmarion7@ua1ix.ua.edu> writes:
> Help - Is there anyone who can help me with a browser that will
> work with ppp?
>
> I bought CAB 2.5 with ppp from System Solutions only to find
> (after the sale!) that "Oh by the way, it only works with MagiC!
> and you really need NVDI and ......... " Beware of these guys!
>
> The only connection I can get through my University is ppp.
>
> Help! but please reply via E-Mail as I don't have a browser -
> oh yea - I said that

Get STinG from my web page, its better in most respects anyway compared to
the "PPP" that comes with CAB.

Cheers Peter

-------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
-------------------------------------------------------------------------
```

232. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqtyqr.DDy@suse.modem.stud.uni-hannover.de>
Source record: 103796

In article <MPG.f8d57dd10ec2fc9896c7@gazette.stortek.com>,
bales@hol.REMOVE.THIS.fr (Nicholas Bales) writes:

> Just a question: Why are you staying with CIS, since they are unable to
> offer you the services most other providers do, and in addition, you
> can't access CIS' special services?
>
> If they are unable to provide you a PPP TCP/IP connection, then I'm
> afraid you need to subscribe to a real provider.

They usually do provide a PPP connection, STinG comes with a login script
specifically for CIS.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

233. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980403215251.15516B-100000@usr07.primenet.com>
Source record: 103797

On Fri, 3 Apr 1998, Guido Vollbeding wrote:

>Katherine L Ellis wrote:
>>
>> What I might want to do is just a shell to run YOUR ttp.
>> Just need to make an interface, then pass the arguments (pexec for
>> example) to your ttp.
>
>I feared that you thought about this way, and I personally
>don't like this. A standalone program with direct GEM
>interface to the IJG library would be my desire.
well, I see NO bad point in having an external shell.
I mean a lot of prog do that, and allows to keep the GEM part alone
while working on the ENGINE itself(ttp). So upgrades are easier in a
way. Well..

>Code updates would be no problem if using a reasonable C interface.
>Note that the IJG primary update product is the source code, not
>the system-specific binaries, which are considered secondary.
>Thus, new source code is always available prior to new binaries.
>And to utilize the new source code, you need to be familar with C
>programming and with the IJG interface, that's my recommendation.
>
Well No can't do then. OK at least I asked.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
----

234. Re: Is Atari still in business?

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35253d68_roughley@news.dsoe.com>
Source record: 103798

Murray Mandelbrot wrote:

> I used to be a lyal Atari user for many years, but have switched to
> mainstream PC. I'm just curious - I know there are no new Atari
> machines, but is the company still in business?
>
> P.S. Loved that ad asking for $650 for a Stacey! I recognize that
> idealistic Atari mentality. Peace.

This platform has never survived on idealism. The price mentioned comes out to around US$450 -- a good deal for what one would get. And there _are_ new 'Atari machines', as you called them.

It sounds like you're the type of person who would have "WordPad for Dummies" on the bookshelf.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

235. Re: Is Atari still in business?

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3525a29a_roughley@news.dsoe.com>
Source record: 103799

Michael and Nicole Freeman wrote:

> On 3 Apr 1998 13:50:00, Neil Roughley wrote:
>>This platform has never survived on idealism. The price mentioned comes
>>out to around US$450 -- a good deal for what one would get. And there
>>_are_ new 'Atari machines', as you called them.
>>
>>It sounds like you're the type of person who would have "WordPad for
>>Dummies" on the bookshelf.
>
> Isn't this a little harsh? A person is away from this platform for a
> while, and wants to know where things stand, so he is insulted?! I do
> think there was at one time a little bit of idealism in Atari (hence
> the "Power without the Price" motto). There was an innocent motivation
> behind his question. Let's offer people like this a little help
> instead of rudeness. Isn't that what this newsgroup is for?

I really doubt it was innocent motivation that brought him here. In
retrospect, though, my final comment -- intended more for humour -- was
uncalled-for. Perhaps others in this newsgroup will interpret his
sincerity differently than I did. To me, he said 'peace' and threw rocks
at the same time.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

236. Re: **HASBRO SUES MICROSOFT (It's true!

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d6vf1e.p8n07gezghz4N@pwomar.demon.co.uk>
Source record: 103896

Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:

> On Thu, 2 Apr 1998 00:06:42 +0100, for some strange reason Paul Womar
> (Newsmaster@pwomar.demon.co.uk) wrote this...
> > I hope not, the subject has an "It's true!!" on it and in these parts at
> > leat, it's tradition to do such pranks previous to midday. I hope it
> > isn't a gag, it sounds reasonably believeable, checkout hasbro's site
> > tommorow...
> >
>
> Nice to see that someone fell for it!
>
> ;-))))))

Smiley noted, not quite though, just trying to be hopeful :-)

237. computers, mags & synths for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6g1e59$1qv$2@news2.tor.accglobal.net>
Source record: 103897
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following computers, magazines and synthesizers MUST be sold,
cause I'm moving overseas and cannot bring them with me.

PRICE: M A K E A N O F F E R !

March 28: I'm about to leave the country in a few days.
Every REASONABLE offers will be accepted.

ATARI COMPUTERS
---------------------------------------------------------------------
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
* SM 124 Monochrome Monitor
* SC 1224 Color Monitor
* Dr.T D-50/D-550 Editor/Librarian
---------------------------------------------------------------------

MAGAZINES
---------------------------------------------------------------------
Offers on a complete magazine series, please; I have no time to
sort through each stack for individual issues.
Certain issues might be missing in a sequence. Ask if necessary.

Keyboard (US): 9-1987 to 11-1993 $150 USD (45 issues).
Electronic Musician: 1-1988 to 1-1993 $75 USD (25 issues).
Music Technology (US): 1-1998 to 2-1990 $50 USD (18 issues).
Keyboards (FR): 12-1987 to 3-1993 $75 USD (25 issues).
Sound on Sound: 12-1993 to 9-1994 $25 USD (7 issues).
Future Music: 1-1993 to 1-1997 $200 USD (31 issues) with CDs.
---------------------------------------------------------------------

SYNTHESIZERS
---------------------------------------------------------------------
Roland D-50 375 USD + shipping
Roland MKS-50 & PG-300 275 USD + shipping
Oberheim Matrix-1000 300 USD + shipping
Casio VZ-8M 200 USD + shipping
---------------------------------------------------------------------

USER MANUALS
---------------------------------------------------------------------
All manuals in French unless otherwise noted.

Ensoniq: ESQ-1 (en)
Roland: A-50, A-80, DDR-30 (fr/de), D-10, D-20, D-110, D-50, D-550,
```

D-70, GP-8, GR-50, JP-6, JX-3P (en), JX-10, MKS-80 (fr/de),
MRC-500 (en), PAD-8 (fr/de), PAD-80, R-5, R-8, R-8M, S-330,
S-550, U-110, U-220.
Yamaha: DX7s (en/fr/de)

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

Complete list on: http://www.megacom.net/~q-funk/trade.htm
****

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/1600 NVDI 4.11, MiNT 1.14.6, N.AES 1.1.0, GlueSTiK

Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

238. Re: Yo Boris @ CRWU

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6g1dmn$1qv$1@news2.tor.accglobal.net>
Source record: 103898

Prof. Boris D Cahan bdc2@po.cwru.edu

On 1 Apr 1998 15:07:00 , Jim DeClercq wrote:
>Lost your e-mail address. Please reply?
>
>--
>-------------------------
>Jim DeClercq
>jimd1@primenet.com
>
>.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/1600 NVDI 4.11, MiNT 1.14.6, N.AES 1.1.0, GlueSTiK

Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

239. Re: my .PRG's in AUTO don't work!

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6g1j4u$m82@bgtnsc03.worldnet.att.net>
Source record: 103899

Peter,

> I just installed AHDI5, with the Xcontrol-panel, it works fine, but
> now the other prg's i have in the auto-folder don't work anymore.

The "other programs I have in the auto-folder....:"

AHDI should _NOT_ be in the AUTO folder! If I read your message correctly, it sounds like you put it in the AUTO folder -- if so, remove it and everything should work properly. Atari's Hard Drive Utilities should only be run once, which installs the hard drive booter "SHDRIVER.SYS" on the root directory of the hard drive.

Sheldon (Computer STudio - Asheville, NC)

240. Web Site Updated

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998040302581901.VAA23868@ladder01.news.aol.com>
Source record: 103900

THE COMPUTER DUNGEON has updated our website as of April 2, 1998.

*More Products
*Low Prices
*Great Software Titles
*Game of the Month
*New & Used Accessories
*Used Hardware
*5 New Atari 8bit games
*5 New Atari 2600 Games
*Free Catalogs
*Atari Computing & ST Plus Fanzine
*Atari Lynx, Jaguar, and Classic Video Game systems, carts, accessories

Visit our website at: http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to helping you with
all your Atari needs.

Al Horton
The Computer Dungeon
708-547-7085

"Support Shareware Authors"

241. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6g1js4$m82@bgtnsc03.worldnet.att.net>
Source record: 103901

DarkChyld,

> Sheldon, there is an internal IDE interface
> available for 1040STe users now...you can
> also add HD floppies, newer versions of TOS,
> and the serial port upgrade... Cool, eh? ;-)

Yeah, but does the IDE drive really install internally in the 1040STe case?
Where do you put it? The drive in the Falcon goes where the SIMMs are
located in the 1040STe. Other that that, I can't imagine where it could
possibly fit -- and definitely not with all the RF shielding in place.
So.... where does it go? You've got my curiosity up. ;-)

Sheldon

242. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <XSJWCWX@tos.pl.net>
Source record: 103902
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

```
Steve Stupple (steve@steverosie.demon.co.uk) wrote:
: HDdriver v3.10 will not allow any drive to initialise, let alone run.
: The hard drive locks up, no matter what you do.
[...]

This all sounds like a problem with termination to me. I've seen a very
similar problem that happened because of incorrect termination. Also
remember to set each device to a differend ID (although I think you
must have done that or you wouldn't have got this far)...

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |\__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_ ) )
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------
```

243. Re: PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: wwd@netheaven.com
Message-ID: <6g1nvt$p9i$0@198.69.29.144>
Source record: 103903

You give the impression you have never heard of decent OS's for
your P166 PC such as OS2 Warp or Linux.

Vacuo

On Thu, 26 Mar 1998 04:13:56,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras)
wrote:

> I use a networked P166 all day at work under W95 - a dog such as this is
> soul-destroying tbh. I've been thinking about getting a PC for about 4 years
> and the realisation that a P166 would've been a dream back then makes me
> count my blessings. There's a few things the PC has that I don't have here,
> but I'm just glad to get home...
>
> # Regards, Harry Sideras - UK Association of Atari User Groups #

-. ..--- -.- --.- .-

244. Re: what is MODULA-2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <TSJWCVV@tos.pl.net>
Source record: 103904

```
Rem (rich@demon.nl) wrote:
: I bought my atari 2nd handed from a technical school, so there's a lot
: of junk on my HD. For example, there's a MODULA-2 prg loaded into my
: desk-menu (TSR). Is it save to remove it?

Modula-2 is a programming language related to Pascal.

If you don't want to use the language, I'm sure it will be quite safe for
you to remove it!

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |\__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_ ) )
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------
```

245. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8ea4a5da174aae9896cc@gazette.stortek.com>
Source record: 103905

```
On Thu, 02 Apr 1998 19:56:46 +0000, for some strange reason Mike Marion
(mmarion7@ua1ix.ua.edu) wrote this...
> Help - Is there anyone who can help me with a browser that will
> work with ppp?
>
> I bought CAB 2.5 with ppp from System Solutions only to find
> (after the sale!) that "Oh by the way, it only works with MagiC!
> and you really need NVDI and ......... " Beware of these guys!
>
> The only connection I can get through my University is ppp.
>
> Help! but please reply via E-Mail as I don't have a browser -
> oh yea - I said that
>
> mmarion7@ua1ix.ua.edu.
> Mike Marion
>

Get STinG and CAB.OVL, they will replace the PPP Connect part, and work
perfectly well with CAB 2.5.

You'll find links to those packages in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

246. Re: my .PRG's in AUTO don't work!

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8ea74faf6ff1049896cd@gazette.stortek.com>
Source record: 103906

```
On 3 Apr 1998 02:56:30 GMT, for some strange reason Sheldon H. Winick
(s.winick@worldnet.att.net) wrote this...
> Peter,
>
> > I just installed AHDI5, with the Xcontrol-panel, it works fine, but
> > now the other prg's i have in the auto-folder don't work anymore.
>
> The "other programs I have in the auto-folder....:"
>
> AHDI should _NOT_ be in the AUTO folder! If I read your message correctly,
> it sounds like you put it in the AUTO folder -- if so, remove it and
> everything should work properly. Atari's Hard Drive Utilities should only
> be run once, which installs the hard drive booter "SHDRIVER.SYS" on the
> root directory of the hard drive.

To be more precise, it's the HDX program that installs a boot sector on
the drive, AND the SHDRIVER.SYS file.

However, if he is booting off of a floppy, then he needs to have AHDI in
the auto folder, because some TOS version will not boot from some drives.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

247. Atari Bbs

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Chris bohm <cgbohm@ihug.co.nz>
Message-ID: <35248C98.F01CB0CE@ihug.co.nz>
Source record: 103907
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is anybody out there still interested in ringing Atari Bbs as I Have one
that is offline at the moment and if anyone is interested in ringing it
I would put it back up again as I have a good selection of pd programs
on st format disks etc as well as some cdroms that I have purchased from
overseas
I live in Auckland New Zealand and if anyone is still interested in
ringing Atari Bbs's you can call me on 0064 09 2756454. after 6pm or
email me as my email address is cgbohm@ihug.co.nz.

248. Re: Internal HD for ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8eaa711c4529979896cf@gazette.stortek.com>
Source record: 103908

On 2 Apr 1998 21:02:31 GMT, for some strange reason Ian Norton
(inorton_badrul@hotmail.com) wrote this...
> On 31 Mar 1998 00:03:10, Anton Gustavsson wrote:
> >I have an internal hard drive for Atari ST. It has never been used, and
> >I have no use for it.
> >Don't ask me how to install it. The size is 7 x 10 x 1.5 cm and it holds
> >40 Mb. Please e-mail me an
> >offer if you are interested in buying it.
>
>
> Wait a mo did you say internal?
>
> How come? there isnt any room?
>

There is room for a 2.5" drive.

> (have you done some major re boxing of your ST?)
>
> I'd like to hear more about this if it wasn't a typo :)
>

I give details about the TUS IDEal board in another post.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

249. Re: LZH SHELL BINARY

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6g23obkjt1@roch.zetnet.co.uk>
Source record: 103909

On 2 Apr 1998 18:02:29 , Keith Lever wrote:
>Whilst I agree with you 100%.Could somebody on Zetnet please tell me why I
>dont see these binaries on here.Are we protected or something?
>I have checked my exceptions TXT,and there is nothing in there that would
>effect receiving them.

You are using Newsie 0.86 which avoids displaying all the coded stuff.

You SHOULD notice the header lines of the UUE or MIME in the
mail/message but the rest will not be displayed. This does not affect
decoding which will work as per normal.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

250. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: grovem@goinkridgenet.net
Message-ID: <6g27o4$b3a$1@ash.ridgecrest.ca.us>
Source record: 103910

On 29 Mar 1998 10:45:31, dwmoar wrote:
>> Yo David,
>>
>> 1) Get rid of pinhead <g>.
>> 2) Don't run UIS last in the Auto folder
>> 3) Are you having fun yet?
>>
>> You've asked a lot of questions that are user dependant, so this is just
>> for starters...
>> ---
>> HTH,
>>
>> Charles
>> EoF
>
> I will get rid of pinhead when I get my copy of NVDI.
>
>It doesn't matter where I run UIS III from it still bombs out (4 bombs) by
>the way the UIS instruction booklet say to run it as the last program in the
>AUTO file.
>
>And I am having so much fun that I would like to shove a stick of TNT under
>the darn computer and light it. :)
>
>but thanks for all the help
>David

I thought that Pinhead was a TOS hard disk fix for TOS ~1.0-1.02? Do
you really need it with MagiC?

Mike

251. Debian

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: David Jonathan Sives-Rutherford <ca6dru@isis.sunderland.ac.uk>
Message-ID: <Pine.GSO.3.96.980403110335.7613A-100000@isis>
Source record: 103911

Can anyone give me any details in installing the new version of debian, i have downloaded the boot and root files and also the 7 meg binaries file. I just need a bit help installing it

Thanks
D.Rutherford

```
.---. .----------- The Falcon 030 Has Landed
/ \ __ / ------ 14 Megabytes Ram / Nemesis / 68881-2 FPU
/ / \( `-, ----- 720 Megabytes IDE / 1 Gigabyte SCSI / NEC 3D Multisync
////// '~ ( --- &
//// / // : ; --- aMiGa 12o0 / 6 mEgAByTeS rAm
// / / /) / -- &
/ //..\\ Pentium 233mmx / 64 Megabytes Ram / 5.2 Gigabyte HD
============UU====UU===============- David Jonathan Sives-Rutherford
-====================
'//||\\` Email: david.j.rutherford@sunderland.ac.uk
''`` david.j.rutherford@earthling.net
```

252. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6g2dcgqjl1@goliath.spirit.net.au>
Source record: 103912

On 3 Apr 1998 08:48:04 , Michael Grove wrote:
>On 29 Mar 1998 10:45:31, dwmoar wrote:
>>> Yo David,
>>>
>>> 1) Get rid of pinhead <g>.
>>> 2) Don't run UIS last in the Auto folder
>>> 3) Are you having fun yet?
>>>
>>> You've asked a lot of questions that are user dependant, so this is just
>>> for starters...
>>> ---
>>> HTH,
>>>
>>> Charles
>>> EoF
>>
>> I will get rid of pinhead when I get my copy of NVDI.
>>
>>It doesn't matter where I run UIS III from it still bombs out (4 bombs) by
>>the way the UIS instruction booklet say to run it as the last program in the
>>AUTO file.
>>
>>And I am having so much fun that I would like to shove a stick of TNT under
>>the darn computer and light it. :)
>>
>>but thanks for all the help
>>David
>
>I thought that Pinhead was a TOS hard disk fix for TOS ~1.0-1.02? Do
>you really need it with MagiC?
>
>Mike
>.
Hi All,

Pinhead works fine with magic I have been using it for years. Run it
after magicboot and xboot or what ever and all loads fine (I use the
last version available 2x i think)

Machine TT 030 4x4 connor 105 internal and a quantum 1.2 external.
MagiC 5.11 NVDI4.11 r9
Regards

--- ----- ----- - - ---- ----
/ __)(_)(_)( )/)(_ _)(___)

((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

253. Re: CAB/PPP-Connect with Proxies?

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6g2dl2qjl2@goliath.spirit.net.au>
Source record: 103913

```
On 30 Mar 1998 23:05:08, Carsten Krumnow wrote:
>
>perot wrote:
>
>> > With STinG it is no way better: Here no www page is loaded, neither
>> > with nor without proxy setting...
>>
>> How did you set the proxy server for the STinG setup ? Did you follow
>> the CAB.OVL docs ? Setting the proxy servers *in* CAB does not work.
>
>
>Of course I used the proxy settings in the DIAL.SCR file. I even named
>the proxy servers by their IP.
>
>Evidently it has to do with the ISP because other people with other
>ISPs seem to have nor problems. But simply I cannot figure out what it
>can be, the responsible person at my university's provider has got no
>idea yet (and will never get I suppose).
>
>FTPing, Telneting and other clients work OK (probably 'cause they
>don't use proxies ;-), but CAB does not.
>
>
>If there are other users with the same problem (not to get connected
>with CAB using proxies):~
>
> MAIL ME !!!
>
>I'll bundle the mail addresses and take them to Application Systems at
>the Neuss fair next weekend. The more they are the better will be the
>possibility that someone at ASH looks for a solution.
>
>
>Greetings,
>Carsten
>
>
>
> ||| Carsten Krumnow comp.science student, Koblenz, Germany
>****|||************************************************************
> / | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
> -' ' `- ------------ It's not a trick - it's a tari! ------------
>
>.
```

Hi
Having the proxys in the dial src is right also in cab click on the proxy entry menu and then chick on the defaults button this will load them into cab for its use this works. I have a server which will nor accecpt the commands from cab unless this is loaded this way. My other provider works either way.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

254. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3524BCB5.FC6764C8@NO.SPAM.emw.ericsson.se>
Source record: 103914

wrote:
>
> >> > > Can I add Fast RAM independently to normal RAM ?
> >> > Nope, you will need to get an Afterburner040 or a MightySonic030 to get it.
> >> > Unfortunately you cant get hold of either any longer so everyone who wants
> >> > more memory in their Falcon in the future are out of luck. Sad but true
> >> > and as normal the Atari users doesn't want to spend any money so the
> >> > few companies who develops nice hardware have to stop. The only people
> >> > who lose are we.
>
> I believe you can get fastram for the falcon without the above two accelerators.
> (at least this is what I have been told).. The "magnum" board. Details can be
> found at www.aixit.com although its in german. You'll get the general idea.

I guess you are right, but I don';t know anyone wh ohs got a "magnum" board and
it's not realy "fast" in the same respect as on the AB040 or MS030. It's still
16-bit 16MHz access to it while Fast-RAM on the other cards are 32-bit 32MHz.

I'm not even sure that it works with the Nova card.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

255. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <891602158.15913.2.nnrp-02.9e987258@news.demon.co.uk>
Source record: 103915

```
On 2 Apr 1998 18:19:06 , prunus@post3.tele.dk wrote:
>>From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
>>Date: 02 Apr 1998 02:22:56
>>X-Newsreader: FireNews V0.75 (Atari) (Unregistered)
>>X-Hardware: Atari TT030/20/NOVA Mach 64
>>
>>
>>What version of 1st Word Plus saves in HTML format?
>>
>
>None,- only if you turn off the WP mode, and save as ascii will it
>be posible to view it in CAB.
>
HTML format is intentionally pure ASCII, so any WP which will save in
ASCII without control codes can be used to produce HTML files.
```

256. Core Design, Bullfrog and the Bitmap Brothers

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: mat@arrgh.demon.cocoa.uk
Message-ID: <19980403124552708805@arrgh.demon.co.uk>
Source record: 103916
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Core Design, Bullfrog and Bitmap Brothers, eh? Three funky development teams that started out on the Amiga and ST and then went on to make a huge dent in the gaming world (well.. maybe not huge in the case of the Bitmaps, but you get the idea..)

I now have articles on all three on my site, the anally retentives retro games home (arrgh for short) and would be grateful if some of you wise and all-knowing people could cast an eye over them to see if you have anything to add or check I haven't made any obvious bloopers or summink.

the url is http://www.arrgh.demon.co.uk and follow the 'people' link to get to the relevant pages.

I thank you and good night.
mat

--
By reading my humble post you have made my life complete. Thank you.
http://www.arrgh.demon.co.uk | mat@arrg□h.demon.cocoa.uk
[the anally retentives retro games home]
swap the cocoa for co to mail

257. Re: Year 2000

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: MAXNEU@rsn.n.by.schule.de
Message-ID: <Equ3EC.6ws@rsn.n.by.schule.de>
Source record: 103917

```
In article <6g0js0$k5f$3@irk.zetnet.co.uk>, k.lever@zetnet.co.uk says...
>
>
>Hiya All,
>
>
>I downloaded a file called CLOCKPCH.PRG,a few weeks ago.I think from Meon
>Valley BBS.
>
>Anyway,I think it said something about patching the clock for compliance
>with the 2000 problem.
>I dont know which Atari its supposed to work on, but if anybody wants a
>copy to play about with they are welcome to it.
>Preferably,someone who knows what all the code means in the PRG.
>
>
>
> Seeya,
>
>
> Keith.
>
>
>
**********************************************************************
> + Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
> + Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
>
**********************************************************************
> I know I am MAD,-----------And,the man in the moon agrees with me.
>
Isn't it something to correct the timing on older Falcons?
```

258. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <3524E056.90500318@esc.de>
Source record: 103918

Katherine L Ellis wrote:
>
> Hi guido, My question was not about you doing a shell for it :)
> the thing is that IF NO shell was being worked on, (which was my
> question) I might be interested in doing one.
> Just converting tool. All in RSC etc.

But you would need some experience in C-programming and deeper
knowledge about (or at least interest in) the IJG sources, a
combination which I didn't find common in the Atari domain.

> NO display jpeg though.

You could send a message (VA_START or MinT-compatible AP_DRAGDROP)
to 1stGuide for JPEG file display :-).

> >in special tools, sorry. The time is better spent (with noticeable
> >resonance) by contributing new features to the general (platform-
> >independent) development, that's my conclusion.
> as known as unix for example? ;) or?

platform-independent, that means *all* platforms, no specific one,
if possible, for maximum portability.
BTW, I also placed Win32 (Win95) executables of the new v6b release
into the given jpeg-bin folder, since this was requested some time
ago by several digital camera users in the rec.photo.digital
newsgroup.

Regards,
Guido

259. Re: Help with STinG/HSMODEM?

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980403084641.16943A-100000@moose.erie.net>
Source record: 103919

On Thu, 2 Apr 1998, Peter Rottengatter wrote:

> In article <6fukc4$ke5@news.hawaii.edu>,
> jperez@Hawaii.Edu (John Perez) writes:
> >
> > A 100k file takes 20 seconds with Stalker/Zmodem while it takes over 120
> > seconds with STinG and MGftp.
> >
>
> If so, well, there appears to be a bug causing trouble with some ISPs, which
> can be worked around by setting a much larger MTU, like 1500 or even 3000.
> Try those. Such MTUs have some other minor drawbacks, but they are fine as
> a workaround as long as I haven't fixed that bug.

I have been experiencing the same problem. Increasing the MTU to
1500 did not improve the situation. John solved his problem by using the
previous version of the TCP module which I am going to try tonight.

260. FA - Atari 1040 ST and Peripherals - ends 4/7

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Suz <redwood@super.zippo.comNOSPAM>
Message-ID: <6g2rhqqta1@usenet88.supernews.com>
Source record: 103920

ATARI 1040ST -
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10017715

ATARI 1050 Disk - Like NEW in org. box -
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10017871

ATARI SF354 Drive -
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10021752

ATARI SM124 Monochrome Monitor -
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10021950

261. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980403112931.22437A-100000@usr08.primenet.com>
Source record: 103921

On Fri, 3 Apr 1998, Guido Vollbeding wrote:

>Katherine L Ellis wrote:
>>
>> Hi guido, My question was not about you doing a shell for it :)
>> the thing is that IF NO shell was being worked on, (which was my
>> question) I might be interested in doing one.
>> Just converting tool. All in RSC etc.
>
>But you would need some experience in C-programming and deeper
>knowledge about (or at least interest in) the IJG sources, a
>combination which I didn't find common in the Atari domain.
hmm I don't get it. Why need knowledge in the IJG sources?
What I might want to do is just a shell to run YOUR ttp.
Just need to make an interface, then pass the arguments (pexec for
example) to your ttp. I don't want to include your C code to the shell
for several reasons, 1) that if you upgrade the ttp, the shell will
still be useable as is (unless a new flag appears).
However I might then need you to incorporate a -quiet or -verbose (as
oppposed to -quiet) flag into the ttp, so there is no output on the
screen. (just cleaner from a GEM shell).
See what I mean?

>You could send a message (VA_START or MinT-compatible AP_DRAGDROP)
>to 1stGuide for JPEG file display :-).
Yes could to that, a simple av_start_program().

My main question was about, If there is NO shell developed on, is it
worth it to start one (considering I would do the job).
Bye :)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
----

262. GDOS Fonts questions

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Guentcho Skordev <ut13@rz.uni-karlsruhe.de>
Message-ID: <6g33n0$1s9$1@nz12.rz.uni-karlsruhe.de>
Source record: 103922

Hello,

In the near future I will make some cyrillic bitmap (8x16) fonts and I want to put them on the net for everybody who is interested. And here comes one problem: in the font header stays a place for a font ID number. I've read there is no standard about this numbers. However, I would like to know what numbers should I assign to this fonts. What do you do in such cases? Is there a problem if the numbers of two fonts are the same, is there a tool to avoid such situations?

And a second question: does anybody know a tool to convert "VGA" fonts (simply saved bitmap images, e.g. 1024 bytes) to GDOS fonts?
(The fonts mentioned above are already made using an editor for GDOS fonts. But that information is interesting to me too, so I just ask before trying to write such program myself.)

Bye
Guentcho

263. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <35251F8C.1DF084C6@esc.de>
Source record: 103923

Katherine L Ellis wrote:
>
> What I might want to do is just a shell to run YOUR ttp.
> Just need to make an interface, then pass the arguments (pexec for
> example) to your ttp.

I feared that you thought about this way, and I personally
don't like this. A standalone program with direct GEM
interface to the IJG library would be my desire.
See my Web interface to (a subset of) jpegtran at
http://www.reporter.de/jpeg-lab.html as example for
an alternative (standalone) jpegtran interface.

> I don't want to include your C code to the shell
> for several reasons, 1) that if you upgrade the ttp, the shell will
> still be useable as is (unless a new flag appears).

Code updates would be no problem if using a reasonable C interface.
Note that the IJG primary update product is the source code, not
the system-specific binaries, which are considered secondary.
Thus, new source code is always available prior to new binaries.
And to utilize the new source code, you need to be familar with C
programming and with the IJG interface, that's my recommendation.

> However I might then need you to incorporate a -quiet or -verbose (as
> oppposed to -quiet) flag into the ttp, so there is no output on the
> screen. (just cleaner from a GEM shell).
> See what I mean?

Well, what you need is an *appropriate* way for output message handling.
And this is exactly what the IJG C interface provides: You can define
your own (trace/warnings/errors) output message handling routines,
according to the application and type of user interface.

> >You could send a message (VA_START or MinT-compatible AP_DRAGDROP)
> >to 1stGuide for JPEG file display :-).
> Yes could to that, a simple av_start_program().

I always use 1stGuide as ACC, so I wouldn't need a program launch,
just a message to pass.

> My main question was about, If there is NO shell developed on, is it
> worth it to start one (considering I would do the job).

I wouldn't prevent you from doing this, but I'm afraid it wouldn't
quite meet my requirements in the way you suggest.

Regards,
Guido

264. Re: Debian

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <352515c0.2223219@news.tmisnet.com>
Source record: 103924

```
Head for the search engines
( I prefer http://www.askjeeves.com )
and use a search term of Linux Atari Installation
to find the available web pages you need.

You might also post your question in the
linux newsgroups.

-- George Crissman
-- strads@tmisnet.com

A thorough list of Internet Search Engines
http://www.tmisnet.com/~strads/search/index.html

On Fri, 3 Apr 1998 11:04:55 +0100, David Jonathan Sives-Rutherford
<ca6dru@isis.sunderland.ac.uk> wrote:

>Can anyone give me any details in installing the new version of debian, i
>have downloaded the boot and root files and also the 7 meg binaries file.
>I just need a bit help installing it
>
>Thanks
>D.Rutherford
>
>
> .---. .----------- The Falcon 030 Has Landed
> / \ __ / ------ 14 Megabytes Ram / Nemesis / 68881-2 FPU
> / / \( `-, ----- 720 Megabytes IDE / 1 Gigabyte SCSI / NEC 3D Multisync
> ////// '~ ( --- &
> //// / // : ; --- aMiGa 12o0 / 6 mEgAByTeS rAm
> // / / /) / -- &
> / //..\\ Pentium 233mmx / 64 Megabytes Ram / 5.2 Gigabyte HD
>============UU====UU================- David Jonathan Sives-Rutherford
-====================
> '//||\\` Email: david.j.rutherford@sunderland.ac.uk
> ''`` david.j.rutherford@earthling.net
>
```

265. printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <35252B6D.6F3C@hgea.org>
Source record: 103925

Aloha,

Is there a way on an ST to capture or redirect print output to a file.
I have a HP LaserJet III at work and I don't want to lug my ST in just
to print.
I was hoping there was a software method to just bring floppies from
home and on my work PC to do a cCOPY filename >LPT1: and get some good
printout.

Gregory Malick
Kaneohe, HI

266. Re: computers, mags & synths for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: bcdove@undergrad.math.uwaterloo.ca
Message-ID: <EquKzz.KDn@undergrad.math.uwaterloo.ca>
Source record: 103926
Cross-posted to: comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace

```
In article <6g1e59$1qv$2@news2.tor.accglobal.net>,
Martin-Eric Racine <q-funk@megacom.net> wrote:
>The following computers, magazines and synthesizers MUST be sold,
>cause I'm moving overseas and cannot bring them with me.
>
>PRICE: M A K E A N O F F E R !
>
>March 28: I'm about to leave the country in a few days.
> Every REASONABLE offers will be accepted.

You've "been about to leave the country in a few days" for a least a month now.
Why not just take what you can get and go? ;)

--
```

267. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1408_outrider@anv.net>
Source record: 103927

Re: "MagiC", mcooke@spirit.com.au scribbled the following on 03 Apr 98 @ 10:24:16:

m> Pinhead works fine with magic I have been using it for years. Run
m> it after magicboot and xboot or what ever and all loads fine (I use
m> the last version available 2x i think)

Are you sure it really works? Yeah, it loads fine, but my experience was that it did NOT lead to executables being fastloaded.

* LED v1.51 * I hate sex on TV; I keep falling off.
--

Terry May - Las Vegas, NV

268. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries availa

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1409_outrider@anv.net>
Source record: 103928

Re: "ANNOUNCE: Free JPEG software version 6b Atari binaries availa",
guivol@esc.de scribbled the following on 03 Apr 98 @ 15:12:54:

g> Katherine L Ellis wrote:
>>
>> Hi guido, My question was not about you doing a shell for it :)
>> the thing is that IF NO shell was being worked on, (which was my
>> question) I might be interested in doing one.
>> Just converting tool. All in RSC etc.
g>
g> But you would need some experience in C-programming and deeper
g> knowledge about (or at least interest in) the IJG sources, a
g> combination which I didn't find common in the Atari domain.

Why would you need any of that to write a shell? All you would need to know
to write a shell is knowledge of SOME programming language and the docs for
the executables to tell you what switches do what.

* LED v1.51 * "You gotta love this place. Every day's like Halloween." -
Fox Mulder
--

Terry May - Las Vegas, NV

269. FS Atari Stacy

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-0304981426440001@ns.compulink.com>
Source record: 103929

Stacy upgraded to 2meg ram and 40 meg HD.

Asking $650 or best offer in Canadian dollars plus shipping from Toronto,
Ontario Canada area.

Please e-mail.
Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

270. The Milan

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: mlake@melake.erols.com
Message-ID: <slrn6i9pfc.b5m.mlake@melake.erols.com>
Source record: 103930

I saw that the Milan was supposed to debut at a German computer show in March. Does anyone know if it actually did? Impressions?

--
Marshall Lake - mlake@melake.erols.com - http://melake.erols.com
http://melake.erols.com/~the-beach http://melake.erols.com/~genealogy

271. ST Informer Magazine returning to the web

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0304981434180001@portland15.portland.com>
Source record: 103931
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.ataralt.atari-jaguar.discussioni.programmer,alt.atari.2600,rec.games.video.atari

First of all, please excuse me for cross-posting this but I thought it concerned all Atari owners. ST Informer Magazine is set to return soon in Web format. Many previous subscribers probably know that ST Informer's web site has been stagnant for awhile. Well, I have just been appointed Web Editor of ST Informer and hope to change all of that with monthly issues of ST Informer. Issue 98 will be posted shortly. For those who want to be kept updated, please send me an e-mail and I will add you to the ST Informer mailing list.

What will ST Informer include? I plan on having letters, Rod's trademark Potpourri column, news, interviews, and product reviews. What Atari products will we cover? All of 'em with a focus on the computer line. This will include pictures (though they will not be bandwidth-busting). There will be no Java or animated GIFs so that we can concentrate on the information and to make this site available to all (even those with slower modems like myself).

This, of course, cannot be a one person show. First of all, I don't own all Atari systems. Secondly, I just don't have the time to write all of the articles, lay out the pages, etc. I am asking for volunteers interested in writing for the magazine. The benefits include, er, fame and, um, prestige. Seriously, it is fun and those willing to put in the time will be first considered for review products from vendors. All submissions are welcome so please send your articles to me at stirrell@portland.com.

For advertising information, please send requests to Rod McDonald at stinformer@chatlink.com. He will be happy to send out information. Also, to get your products reviewed, please contact me atstirrell@portland.com. I will make sure that they get to a reviewer as soon as possible.

If you have any comments or suggestions for ST Informer Magazine, don't hesitate to write to me. I really want to hear from you and, as a community, make this new venture a success for all Atarians.

Sincerely,
Scott Tirrell

272. FS: ST Soft/Hardware (3/4/98)

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <891634468.10934.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 103932
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,uk.adverts.computer,comp.sys.atari.st.tech

I have a selection of Atari ST titles for sale.

This List Updated 20/3/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) 3
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
F-15 Strike Eagle II (2d,ds) 10
Railroad Tycoon (2d,ds,meg) 10

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Jinxter (1d,ss) 5
The Secret of Monkey Island (4d,ds,meg) 5
Ishar 2 (3d,ds) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10

Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3

Targhan (1d,ds) 3
Switchblade 2 (1d,ss) ..... <>Reserved<>. 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Streetfighter II (4d,ds,meg) 5
Obsession (2d,ds, meg, STE) 5
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
Family Roots (1d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

273. FS: STE Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <891634472.10934.1.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 103933
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 12.50 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 12.50 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 22.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

274. CAB Advertising Filter

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1444_outrider@anv.net>
Source record: 103934

Did anyone ever get any docs on this? If not, has anyone completely figured it out?

There are times when I'm able to use it successfully. However, there are other times I have no idea why it's working or why it's not working.

Anyone have a clue how I could use it to filter out the following ad:

```
href="/cgi-bin/redir?SpaceID=53&AdID=618&URL=http://www.fastball.com/FEATU
RES/games/superfastball.html" target="_top"><img
src="http://netgravity.cimedia.com/468x60/superfast_ad468x60.gif" border=0
alt="Play Super Fastball" width=468 height=60></a>
```

Not that this ad changes constantly.

Neither Host nor Path /cgi-bin/redir? works.

* LED v1.51 * Why is my phone bill so FREQing high?!?
--

Terry May - Las Vegas, NV

275. Re: FireNews

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Martin Byttebier <tos4ever@ping.be>
Message-ID: <FN_35252e82_tos4ever@news.ping.be>
Source record: 103935

in message <FN_35234704_roughley@news.dsoe.com>,
Neil Roughley wrote:

> Sorry, testing FireNews...

Me too. Looks promishing.

CU
Martin

--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

276. Re: PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Bsmith@ix.netcom.com
Message-ID: <6g3jpv$s746@eccws1.dearborn.ford.com>
Source record: 103936

I'll agree with you on Linux but OS2 is as big as dog as Windoze 95. What you need is an alpha system running Windows NT.

In article <6g1nvt$p9i$0@198.69.29.144>, wwd@netheaven.com says...
>
>You give the impression you have never heard of decent OS's for
>your P166 PC such as OS2 Warp or Linux.
>

277. Re: OPERA/softPC

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: Bsmith@ix.netcom.com
Message-ID: <6g3jm1$s745@eccws1.dearborn.ford.com>
Source record: 103937

It should run fine although not fast. Opera only supports Jscript right now. You might want to try the 16bit version of Netscape 3.0 that does support Java.

In article <6fq5r5uig1@brokaw.wa.com>, csilver@kendaco.telebyte.com says...
>
>Hello Kemosabies,
>
>Well, I'm very curious if anyone running softPC feels it is possible to
>run the browser OPERA using softPC. OPERA is getting some good reviews.
>It's available at http://www.operasoftware.com/ and there are 32bit and
>16bit versions. The 16bit version *might* run on softPC. I know next to
>nothing about DOS, and the docs on OPERA mention the 16bit version will
>run on Windoze 3.1. Ahhh, maybe or maybe not on some version of DOS.
>
>Hopefully, some Atari/PC guru will know the answer if there is a way to
>setup a Falcon/TT. It's the fact that OPERA is java compatible that has
>me interested.
>---
>CU,
>
>Charles
>EoF

278. Re: TT amd Midex

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6g3lkpolr2@irk.zetnet.co.uk>
Source record: 103938

On 31 Mar 1998 23:32:13, Richard Rives wrote:
>>Will Midex and TT work together??
>>
>>
>>--- --- --- --- --- --- --- ---
>>P=E5l Monstad ** Djupadal 32 ** N-4200 Sauda
>>Mac Quadra 660AV - MagicMac
>>--- --- --- --- --- --- --- ---
>
>I think the later models of the Midex will work. I thnik I have a specific
>MROS driver for the TT & the Midex+.
>
IS there any way to get a Midex+ to work with a Falcon (running Cubase Score)?....I've heard that this isn't possible, or else that a patch is needed (the answer differs on who you ask it seems), but if someone can say Yes it does and here's the patch/MROS driver.....it would be a b ig help...

chrisc

279. Thing support in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-04-03 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35256eef.2205348@nntpserver.swip.net>
Source record: 103939

```
Hello!

The great desktop Thing can now be registered in Sweden
at Kockens BBS Atari Support. http://home1.swipnet.se/~w-12411
or come.to/kockensbbs

Press the Shareware button.
You can also download the latest demo.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365
```

280. Re: TT amd Midex

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: Tristan Upton <tu@alphalink.com.au>
Message-ID: <35256673.6F4342AE@alphalink.com.au>
Source record: 103800

Chris Crosskey wrote:

> On 31 Mar 1998 23:32:13, Richard Rives wrote:
> >>Will Midex and TT work together??
> >>
> >>
> >>--- --- --- --- --- --- --- ---
> >>P=E5l Monstad ** Djupadal 32 ** N-4200 Sauda
> >>Mac Quadra 660AV - MagicMac
> >>--- --- --- --- --- --- --- ---
> >
> >I think the later models of the Midex will work. I thnik I have a specific
> >MROS driver for the TT & the Midex+.
> >
> IS there any way to get a Midex+ to work with a Falcon (running Cubase
> Score)?....I've heard that this isn't possible, or else that a patch is needed
> (the answer differs on who you ask it seems), but if someone can say Yes it does
> and here's the patch/MROS driver.....it would be a b ig help...
>
> chrisc

I thought the Midex+ required a hardware mod to work with the Falcon

281. Re: adding an internal SCSI to MegaST

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: Andrew <aos@vellocet.insync.net>
Message-ID: <6g48b0$4q8$1@synthemesc.insync.net>
Source record: 103801

Greg Malick <tiger@hgea.org> wrote:
> Has anyone installed a SCSI HD drive inside a Mega4 ST using the ICD
> AdSCSI Micro?
> Any recommendations for a drive? Any FAQ's about this procedure?

I've done it, but it was years ago (the 213MB drive I installed cost over $400). It was a pretty painless experience and it worked really nicely.

Depending on power consumption, you may find that the internal power supply isn't enough. If so, contact Best Electronics and see if they still have the "Best Power Supply". It'll fix all your problems.

--
Andrew O. Smith - <aos@insync.net> | "Please allow me to present
Sysadmin, Insync Internet Services | you with a clue."
Houston, Texas, USA | --The Afghan Whigs

282. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <jejV.748$3C1.3488190@news.itd.umich.edu>
Source record: 103802
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 31544 Mar 28 13:59 ./incoming/unic21.zip
-rw-r--r-- 32766 124 Mar 28 13:59 ./incoming/unic21.upl
-rw-r--r-- 32766 264 Mar 30 11:57 ./incoming/EURK0498.UPL
-rw-r--r-- 32766 741784 Mar 30 12:00 ./incoming/EURK0498.ZIP
-rw-r--r-- molin 31544 Mar 28 13:59 ./Minix/unic21.zip
-rw-r--r-- molin 138563 Mar 31 12:05 ./0ls-lR.Z
-rw-r--r-- molin 139003 Mar 31 12:07 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Mar 31 12:04 ./0compind.Z
-rw-r--r-- molin 260552 Mar 31 12:04 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

283. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <6g4h77qbj1@irk.zetnet.co.uk>
Source record: 103803

On 3 Apr 1998 08:33:17 , Greg Malick wrote:
>Aloha,
>
>Is there a way on an ST to capture or redirect print output to a file.
>I have a HP LaserJet III at work and I don't want to lug my ST in just
>to print.
>I was hoping there was a software method to just bring floppies from
>home and on my work PC to do a cCOPY filename >LPT1: and get some good
>printout.
>
>Gregory Malick
>Kaneohe, HI
>.
I can think of two possible solutions:
1) Use NVDI which directly supports writing print files to disk or
2) Use a print Spooler which saves the output to disk, Multiprint should be able to handle this and I suspect it might be possible to get Gemspool to do it as well.

Hope this helps
David James

284. Re: Re^2: SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6g4j64hvu1@pale-rider.INS.CWRU.Edu>
Source record: 103804

On 2 Apr 98 23:22:54 +0, Louis_Holleman wrote:
>In a message of Mon 30 Mar 98 boris d. cahan (2:281/202.0) wrote to All :
> bdc> Was there any documentation with the disk? Any at all?
>
>Hi Boris,
>
>nope, just a German readme file, as Derryck told you already. I think someone
>(Raymond Lohengrin?) posted a "manual" here a few weeks ago, that said the same
>thing.
>
>I got the impression you're running a slightly different version of SoftPC than
>I'm running, looking at a 135 K compressed file. Mine was 285 K, where the
>Softpc.prg file is 1.2 Megs big. That was the bundle I found somewhere with no
>HDF files at all, also no Insignia files with it.

The apparent two versions of softpc (one 1.2 meg and the other a couple
of hundred K) appears to be only that the shorter one was compressed with
a program called ICE!
I have been in contact with Insignia, and the head honcho in calif. is
now on a trip to the london office, and he is trying to find the "latest"
version in the company. Whatever the outcome, and he will be back in the
states in a week, I do have their official permission to post it
publically with the "right" files, thanks to you, on any Atari archive. I
plan to do this on umich, funet and lip6. I will also update raymonds
"poop sheet".
Unfortunately they never did anything to allow SoftPC to access more
than 640K, so its unlikely the post on the otheer browser is relevant,
besides being way too slow.

Boris

>It looks like I was (until now...) the only one with those Insignia files
>around... <G> ... lucky for you!
>
>
>CU NeXT msg
>Louis
>
>--
>
>LHFG:
>Cheap way to boost your PC's speed: feed it 440 Volts...
>--- IOS-Mail 0.91pl9 ⏏eta
> * Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)
>.

```
------------------------------------------------------------------------------
bdc2@bdc2-ra.cwru.edu
------------------------------------------------------------------------------
```

285. Hard Disk file copy to floppy problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-0404980229380001@ns.compulink.com>
Source record: 103805

Hi,

I use a Mege 4 STE.
I have no problem copying and filling up one floppy disk.
When inserting another empty floppy, I get a not enough memory prompt.
The only way I'm able to continue is to shut down and reboot. I then am
able to fill up one disk only.
I'm using new DD Maxell IBM formatted disks that are read with no problem
on my Mac.

Any help is appreciated.
Please e-mail
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

286. Re: Now Online (Kinda): www.milan.atari.de

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: dd@denscicorp.force9.co.uk
Message-ID: <MPG.f902058b5c1a8fd989832@news1.force9.net>
Source record: 103806

Holy Zarquons, Singing Fish! George Crissman says ....
> Unfortunately, my mastery of German is about as
> good as my ability to appreciate how wonderful
> Microsoft's Windows 95 environment has become. :-)
> Is this a "hang on, we're almost ready" message?

Why don't you go into http://babelfish.altavista.digital.com and do a
translate? It does quite a good job you know!

--
=====================================
Dave Denscombe (aka Zaphod)
"There's a guy who really knows where
his towel is" - Ford Prefect

ICQ: 3719723
E-mail: dd@denscicorp.force9.net
Web site: http://www.denscicorp.force9.co.uk
=====================================

287. Looking for used Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: asylum288@aol.com
Message-ID: <asylum288-04049802154300001@ip34-020.bur.primenet.com>
Source record: 103807

I'm wondering if anyone knows a good place to find a used Falcon. I am interesting in basically just using it for the bitbopper and so I don't really need a lot of software for it... of course, I actually know very little about the OS. I have been messing around with the Mac ST emulator "NoSTalgia". I have not been able to run any tests on it though...

Thanks...

288. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <6CLWCXJ@tos.pl.net>
Source record: 103808

```
: Greg Malick <tiger@hgea.org> asked:

: T > Is there a way on an ST to capture or redirect print output to
: T > a file.

I believe NVDI can print into a file. Otherwise if you're using MiNT you
could redirect all output to the parallel port into a different device.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |\__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_ ) )
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------
```

289. ATARI STuff 4 SALE (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: Brond <brond@compuserve.com>
Message-ID: <352585E6.D7858482@compuserve.com>
Source record: 103809
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Here is some ST stuff I have for Sale.
Make me an offer.

HiSoft Lattice C 5.5 ST/STE/TT/Falcon All manuals, still boxed.

HiSoft Devpac 3 ST/STE/TT/Falcon All manuals, still boxed.

HiSoft Forth

Prospero Software Pascal

NeoDesk 3.04

Virus Killer v3.9

68000 Assembly Language Programming 2nd Edition (Osborne McGraw Hill)

Atari ST : The Concise Atari ST 68000 Programmers Reference Guide (V
Good)

Mail me

mailto:brond@compuserve.com

290. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <352627ac1203ce0@whalley.demon.co.uk>
Source record: 103810

on Wed 01-04-98 23:08 Christopher Good wrote:

>
>>>will be fine -- certain programs (like Homeacct) don't like the year 2000,
>>>though, and there is nothing you can do about it except find another program.
>>>Homeacct is the ONLY program I've found so far that won't work.
>>
>>Or patch them. Unlike having to wade through megabytes of code and
>>data on a PC I suspect it wouldn't be too hard to locate in Atari
>>stuff.
>
>Is that offer? I use Home Accounts so would love a patch. Also Harlekin's
>manager doesn't go beyond 2000.

Likewise Forget-me-clock's setter program, though the clock itself
seems to roll over OK.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

291. Re: adding an internal SCSI to MegaST

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <uYNkwP8X9GA.304@nih2naac.prod2.compuserve.com>
Source record: 103811

On 3 Apr 1998 15:58:34 , Greg Malick wrote:
>Has anyone installed a SCSI HD drive inside a Mega4 ST using the ICD
>AdSCSI Micro?
>Any recommendations for a drive? Any FAQ's about this procedure?
>
>thanks in advance,
>Greg
>.
I've actually just done this with my mega and its very easy. The drive
I used was a quantum 105meg and its basically a plug and play
operation. I think my drive is a half height drive but most drives are
half height so are suitable for use. Parity has to be disabled but
this is normally a case of removing a jumper on the drive.

Niall Moran

292. Re: The Milan

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDEFEHAPUP@data.rhein-main.de>
Source record: 103812

In <slrn6i9pfc.b5m.mlake@melake.erols.com> Marshall Lake wrote:

>I saw that the Milan was supposed to debut at a German computer show in
>March. Does anyone know if it actually did? Impressions?

Yep, today at 9:30 am starts the atari fair in neuss/germany.
End is 6:00 pm german MEZ. Tommorow the same from 9:30 am to 4:00 pm.

So we found out witch technical feature this new machine contains.
Some news here says that we can get this machince in the middle
of the next month. Base MILAN 1499.- DM SCSI-Port +200 DM !!

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

293. Is Atari still in business?

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: Murray Mandelbrot <elperfidy@hotmail.com>
Message-ID: <35263A0A.1723@hotmail.com>
Source record: 103813

I used to be a lyal Atari user for many years, but have switched to mainstream PC. I'm just curious - I know there are no new Atari machines, but is the company still in business?

P.S. Loved that ad asking for $650 for a Stacey! I recognize that idealistic Atari mentality. Peace.

294. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980404090423.6905B-100000@moose.erie.net>
Source record: 103814

On 1 Apr 1998, Sheldon H. Winick wrote:

> Falcon030? Does the drive have an IDE or SCSI interface? I can't imagine
> someone trying to put an internal hard drive inside an Atari 520 or 1040ST
> system --- there simply isn't any place to put it along with the necessary
> interface.

Wanna bet on that? :)

295. Re: Is Atari still in business?

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3526480c.395784@news.tmisnet.com>
Source record: 103815

The remnants of Atari Corporation were recently
sold to Hasbro, according to an EDGAR filing.

Try: http://www.tmisnet.com/~strads/hq/clones.html
for the latest in GEM/TOS compatible computers.

-- George Crissman
-- strads@tmisnet.com

On Sat, 04 Apr 1998 08:47:54 -0500, Murray Mandelbrot
<elperfidy@hotmail.com> wrote:

>I used to be a lyal Atari user for many years, but have switched to
>mainstream PC. I'm just curious - I know there are no new Atari
>machines, but is the company still in business?
>
>P.S. Loved that ad asking for $650 for a Stacey! I recognize that
>idealistic Atari mentality. Peace.

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

296. Re: Now Online (Kinda): www.milan.atari.de

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3526479d.284882@news.tmisnet.com>
Source record: 103816

Thanks for the tip!

-- George

On Sat, 4 Apr 1998 11:48:31 +0100, dd@denscicorp.force9.co.uk (Zaphod)
wrote:

>Holy Zarquons, Singing Fish! George Crissman says ....
>> Unfortunately, my mastery of German is about as
>> good as my ability to appreciate how wonderful
>> Microsoft's Windows 95 environment has become. :-)
>> Is this a "hang on, we're almost ready" message?
>
>Why don't you go into http://babelfish.altavista.digital.com and do a
>translate? It does quite a good job you know!
>
>--
>====================================
>Dave Denscombe (aka Zaphod)
> "There's a guy who really knows where
> his towel is" - Ford Prefect
>--
>ICQ: 3719723
>E-mail: dd@denscicorp.force9.net
>Web site: http://www.denscicorp.force9.co.uk
>====================================

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

297. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6g5jpd$5n$1@plutonium.compulink.co.uk>
Source record: 103817

On 2 Apr 1998 19:56:46 , Mike Marion wrote:
>Help - Is there anyone who can help me with a browser that will
>work with ppp?
>
>I bought CAB 2.5 with ppp from System Solutions only to find
>(after the sale!) that "Oh by the way, it only works with MagiC!
>and you really need NVDI and .... " Beware of these guys!

Well believe it or not, you don't actually need MagiC, get STinG and the
STinG version of the CAB overlay (CAB.OVL) and you'll soon be browsing.

You can get those two progs from PD libraries such as the FaST Club.

Rgds, Derryck

298. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6g5jpe$5n$2@plutonium.compulink.co.uk>
Source record: 103818

On 2 Apr 1998 16:52:52 , Ben Hall wrote:

>Ok, I got my SCSI terminator block, and connected that to the other
>SCSI port on the Zip+. The Zip+ is recognised perfectly, and works
>perfectly, I can format, read/write files etc. But the MiniS no matter
>what will not work on the same SCSI bus when the Zip+ is connected
>(yes, they are both set to different ID's). It works fine on it's own
>(termination enabled), but when the Zip is connected after it and the

Are you _absolutely certain_ that you have no termination on the Minis hard drive? I'm thinking that SysSol sell these drives with the term resistors in place notwithstanding the fact that they really ought to provide an external term. for the "spare" SCSI socket on the back?

Rgds, Derryck

299. Re: More updates to ST Applications Online

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6g5jpf$5n$3@plutonium.compulink.co.uk>
Source record: 103819

```
On 2 Apr 1998 21:08:53 , Paul Glover wrote:
>More updates to ST Applications Online (www.cix.co.uk/~sta/). Comments
>and feedback invited.
>
>NB. The Forum bits are also in the forum topic of our stapplications
>conference on CiX. If there's a demand they could also be uploaded to
>comp.sys.atari.st - any interest?

Good idea! :-))

Rgds, Derryck
```

300. FLI to GIF anims?

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6g5mc4$4qd$1@plug.news.pipex.net>
Source record: 103820

Hi,

Does anyone know if there is any ATARI program for a falcon or ST
that can conver FLI / FLH from Apex to GIF animations?

Ian Norton :)

301. Re: Now Online (Kinda): www.milan.atari.de

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35264b1b.1178677@news.tmisnet.com>
Source record: 103821

Followup: hey, that was easy! Once I got there,
I just typed in http://www.atari.de , selected
the "German to English" function from the drop-down
menu, then clicked on "Translate". Voila! Instant
Milan update.

Thanks for letting me know about this web resource!

-- George Crissman
-- strads@tmisnet.com

On Sat, 4 Apr 1998 11:48:31 +0100, dd@denscicorp.force9.co.uk (Zaphod)
wrote:

>Holy Zarquons, Singing Fish! George Crissman says ....
>> Unfortunately, my mastery of German is about as
>> good as my ability to appreciate how wonderful
>> Microsoft's Windows 95 environment has become. :-)
>> Is this a "hang on, we're almost ready" message?
>
>Why don't you go into http://babelfish.altavista.digital.com and do a
>translate? It does quite a good job you know!
>
>--
>====================================
>Dave Denscombe (aka Zaphod)
> "There's a guy who really knows where
> his towel is" - Ford Prefect
>--
>ICQ: 3719723
>E-mail: dd@denscicorp.force9.net
>Web site: http://www.denscicorp.force9.co.uk
>====================================

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

302. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6g5nr1$3al$1@plutonium.compulink.co.uk>
Source record: 103822

On 4 Apr 1998 05:41:59 , David James wrote:
>
>On 3 Apr 1998 08:33:17 , Greg Malick wrote:
>>Aloha,
>>
>>Is there a way on an ST to capture or redirect print output to a file.

>I can think of two possible solutions:
>1) Use NVDI which directly supports writing print files to disk or
>2) Use a print Spooler which saves the output to disk, Multiprint should
>be able to handle this and I suspect it might be possible to get Gemspool
>to do it as well.

The Shareware GEMSpooler works very well here, just set the queue status to "stop" before printing.

Just in case anyone's still wanting to use the Atari SLM laser printer with a Falcon or other computer, and assuming that you still have the ST and a monitor then you might like the utility magicslm.acc that will take an HP printed to disk file or data sent to the serial port via null modem link.
http://www.cix.co.uk/~derryck/software.htm

Rgds, Derryck

303. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6g5nr2$3al$2@plutonium.compulink.co.uk>
Source record: 103823

On 3 Apr 1998 23:12:00 , Tom Derrick wrote:
>Greg Malick <tiger@hgea.org> asked:
>
>T > Is there a way on an ST to capture or redirect print output to
>T > a file.
>
>I have used Magic Spooler with some success for this. It is an auto

Could you give a pointer as to where I might grab this from please?

It sounds more integrated than my current spooler.

>folder/cpx combination. The dialogs are in German, which is not my
>strong suit, but it can be deciphered. It won't work with some
>programs, and I haven't tried it with gdos, but it is worth a try.

Some programs print directly to the printer port which will bypass the spooler. Calamus SL is one, but the "other" button in the printer dialogue box will print via the "official" routines BTW.

Rgds, Derryck

304. Re: what is MODULA-2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6g5s40$se6$3@irk.zetnet.co.uk>
Source record: 103824

On 1 Apr 1998 00:07:56 , Guy Harrison wrote:
>On 30 Mar 1998 15:31:21 GMT, rich@demon.nl (Rem) wrote:
>
>>I bought my atari 2nd handed from a technical school, so there's a lot
>>of junk on my HD. For example, there's a MODULA-2 prg loaded into my
>>desk-menu (TSR). Is it save to remove it?
>

Hey, Before you do any deleting..

Could I possibly have a copy of that (Modula 2 prg)

E,mail at bottom.
.
.
of page.

Seeya,

Keith.

```
**********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
**********************************************************************
I know I am MAD,-----------And,the man in the moon agrees with me.
```

305. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <3526805D.813D14D@teleport.com>
Source record: 103825

I have STinG and CAB 2.5 I can get connected. But when I try going to a URL I get a "File not Found" error. What should I be looking for? Also how does one know if the version of CAB.OVL is the right one for STinG?
help.....

306. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <352680C2.ECAE2EE6@teleport.com>
Source record: 103826

If one has a Desk Topper there is plenty of room in the 520/1040 ST to put in a hard disk drive and other things..

Dennis McGuire wrote:

> On 1 Apr 1998, Sheldon H. Winick wrote:
>
> > Falcon030? Does the drive have an IDE or SCSI interface? I can't imagine
> > someone trying to put an internal hard drive inside an Atari 520 or 1040ST
> > system --- there simply isn't any place to put it along with the necessary
> > interface.
>
> Wanna bet on that? :)

307. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <352683EF.A8012E9F@teleport.com>
Source record: 103827

Greg,

If you select the correct printer driver for the printer at work
and than print your finished file to the disk instead of the printer than
you can take your disk to work and do a
COPY filename.ext LPT:1
This will than send the your file to the printer. Make sure that you save
your file with the print driver that you intend to print this file on. If
not you will get garbage.

Example you want to print on a HP Laser printer at work

Create your document and than print it to a disk file using a HP laser
printer driver

Now take that disk to work and tell your system to COPY {filename.ext}
LPT:1 or which ever port your HP laser is on. It is really quiet simple to
do. I do this same sort of thing here all the time till I got Pacifist
running on the machine at work.

Hope that this helps you out

Atari*Dave
The Hardware Man

Greg Malick wrote:

> Aloha,
>
> Is there a way on an ST to capture or redirect print output to a file.
> I have a HP LaserJet III at work and I don't want to lug my ST in just
> to print.
> I was hoping there was a software method to just bring floppies from
> home and on my work PC to do a cCOPY filename >LPT1: and get some good
> printout.
>
> Gregory Malick
> Kaneohe, HI

308. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <3526859C.967D9FEB@teleport.com>
Source record: 103828

Derryck Croker wrote:

> The Shareware GEMSpooler works very well here, just set the queue status to
> "stop" before printing.
>
> Just in case anyone's still wanting to use the Atari SLM laser printer with
> a Falcon or other computer, and assuming that you still have the ST and a
> monitor then you might like the utility magicslm.acc that will take an HP
> printed to disk file or data sent to the serial port via null modem link.
> http://www.cix.co.uk/~derryck/software.htm
>
> Rgds, Derryck

"and assuming that you still have the ST and a monitor " WHY whould you assume that anyone does not have a ST and a monitor? You know NOT everyone has or wants a Falcon or a TT or the dreaded IBM. Why make assumptions about what equipment people have. I for one am really happy with the Mega STE that I have and see or have no intrest in upgrading my machine at this point to a Falcon or TT.

Atari*Dave

309. First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: jwiest@postoffice.ptd.net
Message-ID: <3526952d.29542160@news.ptd.net>
Source record: 103829

Hello I just bought an Atari Mega ST4 at a flea market for $15 dollars today and would like some info on them.
The system came with an Atari SLMC804, and an ICD FA*ST SCSI hard drive box.
My first problem so far is there is no monitor or mouse with it. And I would like to know if it is possable to connect it to an old Amiga monitor? The Amiga monitor is capable of RGB or composite input. I've found some plans so far for hooking it up to a NEC multisync II monitor which I have but would rather use composite at this time.
Thanks for any help you could give.

310. Re: Atari and NT

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <353143ab.15297025@news.demon.co.uk>
Source record: 103830

On 31 Mar 1998 08:34:27 GMT, miitervo@jypoly.nospam.fi (Miika Tervo) wrote:

>Hi,
>
>I know that there has been some discussion about connection
>Atari to NT via null modem cable, using Sting(?). Has anyone compiled
>a faq or howto file, what is there to be done to get this working?

I've got stuck, and I was really close. Naturally, the problem is just about all on the NT side. I got as far as NT listening for an inbound connection, seeing it and picking up the line.

The next stage in the plan was to install STiNG the next weekend on the ST but unfortunately I had an independant problem - the end result of which is the PC serial ports have all had to be disabled and for the life of me cannot figure out how it happened or what is causing it. I digress. With NT workstation a loose description (in no particular order) is (and some NT rebooting is required) (oh and yeah, you must be logged on with Admin priviliges) ...

Ensure NT knows about the com port you will use to the ST (settings etc need to be compatible with ST port). You can check this with a comms prog on the ST and Hyperterminal on the PC.

Install a new modem and in the list of modems and select the one about a "serial connection between two PC's" (top option) rather than a make and model of modem from the list. Specify the com port. Ensure the networking protocols only use TCP not NETBUI or any of that garbage.

You need to tell RAS the connection is "dial-in only" (may work both ways but don't push your luck yet) and to use manually specified IP address assignments which you'll have to assign. I'm sure there's a reboot after this. When it comes back up check the event log to make sure there's no conflicts (so easy to do). Now ensure the RAS server is running - mine wasn't by default. Just start it manually. If in doubt start anything that will start! (manually though, don't do "auto" else it'll all be running forever thereafter). You can figure out what is needed "auto" and what isn't later.

If things are going to plan the dialup networking monitor should now list the port to the ST. Bring it up and see if it is listening. It should be. Run Connect or similar on the ST and get it to send something down the line. You should see the dialup monitor respond by picking up the line. If so, you have got as far as I ever did - and the next stage would be to try STiNG.

Alternatively, it might be an idea to try two PC's together like this to figure out anything else that might need doing with NT for successful communication. More info might be forthcoming, especially if one of them is a '95 machine. Then try STiNG.

I would suggest writing down *exactly* what you do so (a) it can be undone and (b) if you are successful you can tell the rest of us what you did!

Good Luck!

[sounds like a game solution doesn't it?]
[[without the fun]]

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

311. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <352d33c4.11226352@news.demon.co.uk>
Source record: 103831

On Thu, 02 Apr 98 01:28:08, outrider@anv.net (Terry May) wrote:

>Re: "Losing memory in CAB", guy@swampdog.demon.co.uk scribbled the following
>on 02 Apr 98 @ 07:18:45:
>
> g> Have you tried the cache "Flush" button? When MagiC spots memory
> g> blocks which it can combine back into larger ones it will do so.
>
>I haven't tried that, but if the cache is only using 640k with 7 megs of
>memory essentially wasted, I doubt if it will do much good. I'll give it a
>try, though.

It is possible that 640K is split up into lots of little blocks
scattered all over those 7 megs. memexamn will show this.

> g> Do you have an url for a site this always happens on? I'd have to
> g> download it on the PC and try Cab with it all on disk but if it
> g> does it then maybe I could figure it out a bit more.
>
>It's not URL dependant. It's simply the result of visiting a lot of sites
>with a lot of graphics, where my cache gets full, then as I go to new sites
>it flushes out old graphics to make room for new graphics. The URLs don't
>matter, other than obviously those sites with a lot of graphics will do it
>faster.

Oh. Seems I can't test it my end then. :-(

> g> And if you run memexamn while those 7 megs were being wasted who
> g> does it show as owning it and is the any consistency to the size of
> g> those tiny blocks?
>
>I don't have that program. Where can I get it?

You already have it. Look in the UTILITY folder, or on the
installation disks as you may have selected not to install it. iirc
you'll find it in the same place as LIMITMEM.TTP etc.

>Just looking at MagiC's Alt-Ctrl-Esc screen, I find that ICONNECT and CAB are
>taking up at least most of that memory, even though CAB only shows a small
>amount of it being used by the cache. When I get time, I'll take more
>specific noies. I'd like to try that memexamn, too.

It's the only tool that stands any chance of being of help.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

312. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <352e3661.11895905@news.demon.co.uk>
Source record: 103832

On Wed, 1 Apr 1998 23:08:40 GMT, cgood@cix.compulink.co.uk
("Christopher Good") wrote:

>
>>>will be fine -- certain programs (like Homeacct) don't like the year 2000,
>>>though, and there is nothing you can do about it except find another program.
>>>Homeacct is the ONLY program I've found so far that won't work.
>>
>>Or patch them. Unlike having to wade through megabytes of code and
>>data on a PC I suspect it wouldn't be too hard to locate in Atari
>>stuff.
>
>Is that offer?

Unfortunately not.

>I use Home Accounts so would love a patch. Also Harlekin's
>manager doesn't go beyond 2000.

It would be a bit like detective work. Ideally you'd first want to
know what language/version was used and if you were really lucky get
some response from the author (unlikely in most cases though).

Knowing the language leaves three situations:

1) There are dedicated time and date routines built into the language.
2) Direct system time and date calls were made.
3) Both the above.

(3)
Would be a real pita and is unlikely in any case.

(2)
System time is an offset from Jan 1 1980 thus the code would need to
be adding either 80 or 1980 to the value returned for the date.
Perhaps these offsets could be located and increased.

(1)
The language has dedicated time functions as do C compilers. Knowing
the language allows the offset used to be known - MWC offset is from
Jan 1 1970 for example. Perhaps these functions could be patched
similar to (2).

The crux is how the program compares dates. It doesn't matter if it
prints out 1900 when the year 2000 arrives provided that 1900 is
internally greater than 2000. I know that sounds daft but it is
possible.

The most likely cause of failure is lazyiness (or lack of forethought)
on the part of the programmer. The actual values returned from the
system date function should be compared but if the programmer has
chosen to convert these values to a date we understand like 1998 and
truncate to two digits then there's a real problem because
comparisions will give the wrong result.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

313. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <352f3fed.14339739@news.demon.co.uk>
Source record: 103833

On Wed, 1 Apr 1998 06:52:40 GMT, Uwe Seimet <us@ooc.de> wrote:

>Guy Harrison wrote:
>
>> Bascially, it is a very fast (E)IDE drive with a special controller
>> that posesses aspirations to schizophrenia. It wakes up as a standard
>> IDE then pretends it is a SCSI device - at least this is what it makes
>> Windows (NT) think. Windows 95 probably thinks it is a banana.
>
>So these drives simply support the ATAPI specification I guess.

I'll leave the guessing to you. You're very much more qualified in
this area than me! :-)))

>ATAPI
>drives support most SCSI commands but are connected to the IDE port Of
>course there are some limitations because IDE has no bus structure like
>SCSI has. But basically the command set is identical and ATAPI devices
>are not recognized by drives not knowing about ATAPI.

This makes for a good explanation of why I had so much trouble trying
to get Windoze NT to initially recognise the darn thing.

>Because ATAPI is in a lot of respects similar to SCSI the new HDDRIVER
>7.5 is going to support these devices with its integrated SCSI driver
>interface. This way you can connect ATAPI devices, e. g. CD ROM drives,
>to your Falcon, Hades or Milan and use drivers like SPIN! or software
>like MUCKE oder CDPLAYER with them.

And no doubt it won't take 3 weeks of hair pulling to get the driver
installed like it did with NT - of that we can be sure. <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

314. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3532567a.20112910@news.demon.co.uk>
Source record: 103834

On 2 Apr 1998 06:10:27 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>on Wed 01-04-98 00:07 Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>
>>On 30 Mar 1998 17:59:29 +0200, hall@post1.com (Hallvard Tangeraas)
>>wrote:
>>>No, formatting disks using the Atari desktop formatter doesn't make them
>>>completely MSDOS compatible -at least that's my experience!
>>
>>Definately true.
>
>Aha! -I'm not the only one who's experienced this then..

Nope!

>>>Better use the second method and format the disk on the PC (be sure to use
>>>DD (720 KB) disks and not HD (1.44 MB) disks formatted as 720 KB!!!!).
>>
>>Even this is not guaranteed to work in all cases. I've been finding to
>>my disgust that if I insert certain atari written "PC compatible"
>>floppies into my Windows NT PC it a) rejects them leaving me little
>>choice but to format on the PC - and b) you would not believe the
>>amount of times it then fails to format them properly itself. It
>>doesn't seem to care about any permutations for formatting you can
>>dream up with a DD atari drive and an HD PC drive, one combination is
>>just as likely to fail as another.
>
>Strange... what kind of formatter are you exactly using on your ST?

Kobold 2.5 in PC compatible mode with verify on and virus protection
off just in case that was the problem - it isn't though.

>>The only combo that *is* reliable for me appears to be a format on the
>>Atari then copy the bootsector off a floppy formatted on the PC over
>>the top of the atari bootsector with KnifeST.
>>
>>I've a feeling it'll not be long before I write a program to do this!
>
>What a pain!!! And all of this just to make disks work on both systems..
>There must be a better way to do it.

Yeah. Write a decent formatter for NT but I don't have the knowledge.
May well be possible but it would not surprise me in the least to
discover it isn't possible due to the HAL (Hardware Abstraction
Layer). This is responsible for preventing NT processes directly

accessing the system hardware. I guess there will be a format system
call but this would probably be exectly the same routine that the NT
formatter uses anyway, so unless there's some options to make it less
finicky then there'd be no point.

>I must however say that I seem to recall having experienced something
>similar on another STe -my dad's STe actually.
>
>I can't remember the details now, but it seemed that every time I saved
>something to the disk on the STe it became un-MSDOS compatible!
>Weird...

Yes, very!

>Things have been working fine on my STe though, but I don't have any PC
>here so I don't get to transfer data that often between the two platforms.
>Still, I've brought disks with me when visiting my family and my disks work
>fine with my dad's PC and my brother's Mac (importing MSDOS disks
>ofcourse).
>
>I've been using "Hcopy" and "Kobold" to format my disks -most of all
>"Hcopy" since I haven't had "Kobold" for that long.

Come to think of it. I think KnifeST might sometimes do a better job
as iirc it writes "MSDOS" into the bootsector. Not that it should make
any difference!

>There is another problem though, that I haven't mentioned in this thread,
>but I believe I have some time ago... with MagiC 4 I have problems with HD
>disks (formatted to HD ofcourse). They work fine under TOS 2.06, but it
>seems MagiC 4 has a bug concerning this matter.
>So when saving files to or formatting HD disks I always go back to TOS.
>Reading HD disks in MagiC works fine though.

I dunno if there is a bug or not. MagiC 4 got upgraded pretty quick
though didn't it?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

315. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35266e88.26270474@news.demon.co.uk>
Source record: 103835

On 2 Apr 1998 21:45:08 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>on Thu 02-04-98 07:18 Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>
>>On Wed, 01 Apr 1998 00:07:55 GMT, guy@swampdog.demon.co.uk (Guy
>>Harrison) wrote and is now "unettiquettily" replying to himself:
>>
>>>The only combo that *is* reliable for me appears to be a format on the
>>>Atari then copy the bootsector off a floppy formatted on the PC over
>>>the top of the atari bootsector with KnifeST.
>>>
>>>I've a feeling it'll not be long before I write a program to do this!
>>
>>I did so today. Seems to work ok. If anyone wants a copy let me know
>>by email and I'll sling a Gem front end on it. Might even write some
>>instructions!
>
>Excellent! I'm interested as soon as you get a GEM front end to it.

I have. Shall I email it to you?

>Perhaps
>I should place it in my Atari FTP site as well as this sounds like a pretty
>useful utility.

This'll be fine as soon as a few folks have tried it. Ought to be
tested on more than my STE really! Feel free to email it to some folks
yourself on that basis (ie it's for testing). ;-)

>>Due to the nature of it I won't be held responsible for dataloss of
>>any kind though.
>
>Good thing you've got that covered now or the Americans will find a chance
>to sue if something goes wrong ;-)

Hehe! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

316. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: bfdavies@zetnet.co.uk
Message-ID: <6g68plsur1@irk.zetnet.co.uk>
Source record: 103836

On 27 Mar 98 17:14:56, Terry May wrote:
>Re: "year 2000 problem", prunus@post3.tele.dk scribbled the following on
>28 Mar 98 @ 00:58:08:
>
> p>Just tested the internal clock in my old STFM. It jumps from 12/31-1999
> p>to 1/1-2028 when it try to turn the clock in to the century.
>
>If that's the worst 2000 problem we have, simply changing the clock on
>1/1-2000 should fix it.
>
Not so, I'm afraid. When you reboot the battery clock it will revert to
2028. I have written a little program in GFA basic which reads the year
and resets the *system* date every time you reboot. Alternatively you
could fit a better clock.

Cheers, Barry.
~~~~~~
bfdavies@zetnet.co.uk (Barry F. Davies) 8-8-24
Codicote, Hitchin, Herts. STFM 4Mb. AtariIRC BarryFD
He who never made a mistake, never made anything. (STinG abandoned)
~~~~~~

317. Re: adding an internal SCSI to MegaST

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6g69gi$t02$1@irk.zetnet.co.uk>
Source record: 103837

On 3 Apr 1998 15:58:34 , Greg Malick wrote:
|Has anyone installed a SCSI HD drive inside a Mega4 ST using the ICD
|AdSCSI Micro?
|Any recommendations for a drive? Any FAQ's about this procedure?
| . . .

I did years ago. It was very simple and it worked very well. The only problem I had installing it was that one of the legs was supposed to line up with a hole or something and it didn't. I propped it up in some way and never had any problems with it.

I can't remember if there were any limitations as to drive. I looked just now for the manual but I can't lay my hands on it. If you are buying a new drive, System Solutions or other company should be able to advise. If you are buying second hand, Cyberstrider (Denesh Bhabuta) was offering a couple for 30 and 35 UK pounds in this newsgroup a couple of weeks ago.

John Logan

318. Re: First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6g69gu$t02$2@irk.zetnet.co.uk>
Source record: 103838

On 4 Apr 1998 20:30:44 , Jeff wrote:
|Hello I just bought an Atari Mega ST4 at a flea market for $15 dollars
|today and would like some info on them.
|The system came with an Atari SLMC804, and an ICD FA*ST SCSI hard
|drive box.
|My first problem so far is there is no monitor or mouse with it. And I
|would like to know if it is possable to connect it to an old Amiga
|monitor? The Amiga monitor is capable of RGB or composite input. I've
|found some plans so far for hooking it up to a NEC multisync II
|monitor which I have but would rather use composite at this time.
|Thanks for any help you could give.

I can't stand these people who report buying Mega ST4s for a few
dollars. I paid 100 uk pounds for my last one and there was _no_
laser or hard drive thrown in. Where are these flea markets?

John Logan

319. Re: Running Players....

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <6g6bm0$t2d$1@irk.zetnet.co.uk>
Source record: 103839

On 2 Apr 1998 02:51:46 , ANGIEF18 wrote:
>I've downloaded the demo version of The Running but I can't get to work, it
>locks up my Falcon! Ihave 14megs of memory and a SVGA monitor. Anybody have
>any ideas?

I've tried running Running (!) on my TOS 4.02 Falcon and it complains
that there isn't enough memory. Something in the manual suggests that
it may be my older TOS version that is causing the problem and that
TOS 4.04 would be ok.

The manual also suggests that the full version of Running will not
have this problem.

Before I buy the full version, does anybody know if it will run on
TOS 4.02?

Cheers! Simon.

320. Re: First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: jwiest@postoffice.ptd.net
Message-ID: <3526b696.38096114@news.ptd.net>
Source record: 103840

On 4 Apr 1998 21:42:54 GMT, jlog@zetnet.co.uk (JI Logan) wrote:

>On 4 Apr 1998 20:30:44 , Jeff wrote:
>|Hello I just bought an Atari Mega ST4 at a flea market for $15 dollars
>|today and would like some info on them.
>|The system came with an Atari SLMC804, and an ICD FA*ST SCSI hard
>|drive box.
>|My first problem so far is there is no monitor or mouse with it. And I
>|would like to know if it is possable to connect it to an old Amiga
>|monitor? The Amiga monitor is capable of RGB or composite input. I've
>|found some plans so far for hooking it up to a NEC multisync II
>|monitor which I have but would rather use composite at this time.
>|Thanks for any help you could give.
>
>I can't stand these people who report buying Mega ST4s for a few
>dollars. I paid 100 uk pounds for my last one and there was _no_
>laser or hard drive thrown in. Where are these flea markets?
>
>John Logan

LOL sorry if I pissed you off, just got lucky I guess. If it makes you feel any better the SLMC804 is just the controller box no printer included.

321. Re: FireNews

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: Christian Andersson <faltrion@earthling.net>
Message-ID: <FN_352631da_faltrion@news.alfaskop.net>
Source record: 103841

in message <FN_35252e82_tos4ever@news.ping.be>
Martin Byttebier wrote about 'Re: FireNews'

>> Sorry, testing FireNews...
>
>
> Me too. Looks promishing.

And if you want to register, it only costs an e-mail.....

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

322. Re: FLI to GIF anims?

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <891729452_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 103842

In article <6g5mc4$4qd$1@plug.news.pipex.net>
inorton_badrul@hotmail.com (Ian Norton) wrote:-

>Does anyone know if there is any ATARI program for a falcon or ST
>that can conver FLI / FLH from Apex to GIF animations?

Agate can convert from fli/c to Gif anims.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

---

323. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <3526DB85.1D09@hgea.org>
Source record: 103843

Aloha,

I think a software solution is required here.
Atari CUBASE just prints. I can't save to a file.
I'll need an accessory to intercept the print out
(of course I'll have the printer set up for a LaserJet)
Has a driver for a LaserJet III been made for the ST?
If so, where could I find it?

Also, InfoSeek couldn't find anything on:
GEMSpooler or
Multiprint or
Magic Spooler (except 1 reference which I wasn't granted access to):

Is there a site where I could find these?

sincerely,
Greg

324. Re: Year 2000

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1842_outrider@anv.net>
Source record: 103844

Re: "Year 2000", MAXNEU@rsn.n.by.schule.de scribbled the following on 03 Apr 98 @ 10:49:24:

M> Isn't it something to correct the timing on older Falcons?

Actually, I think CLOCKPTCH was written to correct the timing on TTs.

* LED v1.51 * "No computer stands in my way."
--

Terry May - Las Vegas, NV

325. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries availa

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1843_outrider@anv.net>
Source record: 103845

Re: "ANNOUNCE: Free JPEG software version 6b Atari binaries availa",
guivol@esc.de scribbled the following on 03 Apr 98 @ 19:42:37:

g> I feared that you thought about this way, and I personally
g> don't like this. A standalone program with direct GEM
g> interface to the IJG library would be my desire.

Personally, I'd prefer the shell. That way you can always plug in new
updates without having to wait for the shell to be updated, too. (That is,
assuming the switches don't change.)

* LED v1.51 * Beware of GIFs baring geeks.
--

Terry May - Las Vegas, NV

326. Re^3: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1844_outrider@anv.net>
Source record: 103846

Re: "MagiC", Louis_Holleman scribbled the following on 00 Apr 98 @ 23:04:54:

LH> just use Thing or Jinnee as your desktop. You can set "fastload" for
LH> any application (provided it can use it). Another way is using the
LH> CHNGFLAG.CPX that surely must be available somewhere.

I'm not going to change desktops just to more easily set fastload bits, but
I'll look for CHNGFLAG.CPX. Thanks.

* LED v1.51 * "What do you want to do tonight, Brain?" - Pinky
--

Terry May - Las Vegas, NV

327. Re: NEW CD-ROM for Falcon Owners

Newsgroup: comp.sys.atari.st
Date: 1998-04-04 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <95147346_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 103847

In article <6fu73eggj2@irk.zetnet.co.uk>
"Steve Delaney" <sdelaney@zetnet.co.uk> wrote:-

>technical info, DIY electronics projects and an easy to install Unix
>environment for your Falcon.

Is this an up-to-date version of Linux with X11 ?

WANT !

"Augeas",
Who likes KEMD too....

--

_____ "We won't leave this town, until we go
/ \ augeas@elis.demon.co.uk \ underground, burried in a black square
\/_\ ______ box, under square cold rocks, hanging
\/ \ \ from the cell, in a town named
_/_____/ Squaresville..." -Wild Billy Childish.

328. Mega STe 4 TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: gerard biever <gerard.biever@ci.educ.lu>
Message-ID: <3527E647.DF722533@ci.educ.lu>
Source record: 103740
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

I need to contact an user of a MEGA STE 4 with german keyboard, or even
better with an french/suisse keyboard (clavier franco/suisse =
qwertzuiop ï¿½ï¿½, ï¿½ï¿½, ï¿½ï¿½, ï¿½).

I need help on the TOS of this computer.
Even if you are only an owner with no special tos experience please
contact me at:
gerard.biever@ci.educ.lu

Thanks

329. --> MEGA DISCZINE issue 2 now avaliable <--

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6g8rqt$l3q$2@heliodor.xara.net>
Source record: 103741

Greatings all ATARI lovers.

Mega Disczine Issue 2 is now out, If you missed issue 1 then goto my site and download it from there.

www.users.globalnet.co.uk/~mega01/

Issue 2 is on 2 discs and has over 200 articles covering just about everything we can think of. There should be something there for everyone.

If you would liked to be mailed issue 2 then send you E-mail address and request it. I will then Mail it to you. Or you can wait until it is uploaded onto my site.

Mail me at. mega01@globalnet.co.uk Now for issue 2.

Chris Swinson.

330. Re: Mega STe 4 TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Ecoplus@knoware.nl
Message-ID: <891810653.925808@news.knoware.nl>
Source record: 103742

On 5 Apr 1998 22:15:03 , gerard biever wrote:

> I need to contact an user of a MEGA STE 4 with german keyboard, or
even
> better with an french/suisse keyboard (clavier franco/suisse =
> qwertzuiop ��, ��, ��,).
>
> I need help on the TOS of this computer.
> Even if you are only an owner with no special tos experience please
> contact me at:
> gerard.biever@ci.educ.lu

Hi Gerard,

I've got a bit of knowledge on many versions of TOS, what's the
question?

331. txt-file transfer ste-PC

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: gerard biever <gerard.biever@ci.educ.lu>
Message-ID: <3527EE99.C52CC0F1@ci.educ.lu>
Source record: 103743
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Trying to tramsfer my Atari-txt-files to a PC for laser printout I lost several characters.

My ATARI is an MEGA STE 4 with french keyboard, the PC has French/swiss keyboard. The changed characters are special french characters only like ï¿½ ï¿½ ï¿½ they are replaced by other ones.

Hope that somebody has an idea how to get the right characters or to transcript the atari txt files.

Thanks
gï¿½rard biever
gerard.biever@ci.educ.lu

332. computers, mags & synths for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6g8ubn$4f9$1@news2.tor.accglobal.net>
Source record: 103744
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following computers, magazines and synthesizers MUST be sold,
cause I'm moving overseas and cannot bring them with me.

PRICE: M A K E A N O F F E R ! (shipping is extra)

March 28: I'm about to leave the country in a few days.
Every REASONABLE offers will be accepted.

ATARI COMPUTERS
---------------------------------------------------------------------
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
* SM 124 Monochrome Monitor
* SC 1224 Color Monitor
* Dr.T D-50/D-550 Editor/Librarian
---------------------------------------------------------------------

MAGAZINES
---------------------------------------------------------------------
Offers on a complete magazine series, please; I have no time to
sort through each stack for individual issues.
Certain issues might be missing in a sequence. Ask if necessary.

Keyboard (US): 9-1987 to 11-1993 $150 USD (45 issues).
Electronic Musician: 1-1988 to 1-1993 $75 USD (25 issues).
Music Technology (US): 1-1998 to 2-1990 $50 USD (18 issues).
Keyboards (FR): 12-1987 to 3-1993 $75 USD (25 issues).
Sound on Sound: 12-1993 to 9-1994 $25 USD (7 issues).
Future Music: 1-1993 to 1-1997 $200 USD (31 issues) with CDs.
---------------------------------------------------------------------

SYNTHESIZERS
---------------------------------------------------------------------
Roland D-50 $375 USD
Roland MKS-50 & PG-300 $275 USD
Oberheim Matrix-1000 $300 USD
Casio VZ-8M $200 USD
---------------------------------------------------------------------

USER MANUALS
---------------------------------------------------------------------
$10 USD each. All manuals in French unless otherwise noted.

Ensoniq: ESQ-1 (en)
Roland: A-50, A-80, DDR-30 (fr/de), D-10, D-20, D-110, D-50, D-550,
```

D-70, GP-8, GR-50, JP-6, JX-3P (en), JX-10, MKS-80 (fr/de),
MRC-500 (en), PAD-8 (fr/de), PAD-80, R-5, R-8, R-8M, S-330,
S-550, U-110, U-220.
Yamaha: DX7s (en/fr/de)

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

Complete list on: http://www.megacom.net/~q-funk/trade.htm
****

333. Re: First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1887_outrider@anv.net>
Source record: 103745

Re: "First time Atari user needs help.", bales@GET.THIS.OUT.hol.fr scribbled
the following on 05 Apr 98 @ 20:30:14:

b> The amiga monitor should be able to display RGB (not composite, the
b> Mega has no composite output AFAIK) but only mid and low res. The NEC
b> is a FAR better choice, because it's the only monitor that will display
b> all 3 ST resolutions. No other monitor will do that.

That's simply not true. There are other multisync monitors that will display
all three ST resolutions.

* LED v1.51 * "So...do you like...stuff?" - Ralph Wiggum
--

Terry May - Las Vegas, NV

334. Re: Is Atari still in business?

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: k&e.dermott@zetnet.co.uk
Message-ID: <6g8tvimiu1@roch.zetnet.co.uk>
Source record: 103746

this made me laugh i advertised for stacy not STACEY memory and got
loads of mail asking if i would sell it.i intend to put 4 meg in and
a whopping big ide drive just to run notator and store all my midi
stuff

i would not sell it for twice the amount i got it for and that was
alot!!!!

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail k&e.dermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*
k&e.dermott@zetnet.co.uk z

335. New Software! Pretty Midplay now supported in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35273818.3822944@nntpserver.swip.net>
Source record: 103747

Yet another good software from Soft JEE is now supported and sold in Sweden.

Pretty Midplay is a Midifile player for your external devices.
You can play one midifile, a directory of midifiles or make your own playlist.
You can mix/mute all the channels.

There is also a "plug in" record module availible for Pretty Midplay.

Please go to http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
for more info and screenshots, or to make your order. Press the Onlineshop button.

Oh, the price for Pretty Midplay is 200SEK and the record module is 220SEK.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

336. FS: Atari Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: rick <rikmistr@erols.com>
Message-ID: <01bd5cb9$013e30c0$6380accf@default>
Source record: 103748

Just recently retired from military and thinning out my inventory computer software titles. The following is available for $30 plus COD shipping.

Timeworks Desktop Publisher ST
Timeworks Data Manger ST
PC Ditto
FleetStreet Publisher for ST
Signs and banners by vluetime
Timeworks Design Ideas for Publisher ST
Softworks Limited Basic Users manual

All are in exceptional condition and complete.

Rick D.

337. Re: CAB bombs on me

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6g95ma$k4g$2@plug.news.pipex.net>
Source record: 103749

On 2 Apr 1998 09:56:18 , Niall Moran wrote:
>Lines: 9
>Xref: plug.news.pipex.net comp.sys.atari.st:116364
>
>I'm using CAB 2.5 on a 4mb mega with EOS. Regularly it bombs on me
>for no particular reason (2 bombs i think) and it won't restart, just
>bombs imediately and goes back to the desktop. Any ideas? The most
>recent time was when i downloaded a large text file and CAB was
>formatting it when all of a sudden it bombed on me.
>
>Many thanks
>
>Niall Moran
>.
Hi

It could be that your CAB.OVL is damaged or an old version. Are You using PPP connect? If so Niall i'm
sure ASH can replace it for you.

If it is old then if you are using STiK or STiNG then take a look at

http://www.flinny.demon.co.uk

for a newer version, I just did and everything is fine and dandy :)

Ian Norton

338. TT Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35281ce8_roughley@news.dsoe.com>
Source record: 103750

My TT's clock battery finally went after five years of use. What kind of battery do I need and where inside the TT can it be found?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

339. Re: Help with STinG/HSMODEM?

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqyJyo.Cpr@suse.modem.stud.uni-hannover.de>
Source record: 103751

In article <1394_outrider@anv.net>,
outrider@anv.net (Terry May) writes:

> Does the MTU setting effect PPP, or is that negotiated in PPP connections?

Usually yes, that is if the ISP's PPP sends it's MRU (basically the PPP name
for MTU). Otherwise, the number specified in the SCR is used.

No, it does not effect PPP.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
----

340. Re: TT Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6g9fcj$bs9@login.freenet.columbus.oh.us>
Source record: 103752

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
: My TT's clock battery finally went after five years of use. What kind of
: battery do I need and where inside the TT can it be found?

: << Neil >>

The TT030 clock battery is located at the back of the motherboard
just behind the hard drive access cover and ST RAM expansion slot.

It is a standard PC battery type the original is TL-5242/W;
alternatively you can use a COMP-8P.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

341. Atari ST for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Neville Denetto <ndenetto@tbaytel.net>
Message-ID: <35284D4D.844AD18@tbaytel.net>
Source record: 103753

520 ST w/2mb ram, mono monitor, Syquest 44mb hard drive etc in mini tower case. $200 Canadian or best offer. Will ship to Canadian destination (or maybe USA, depending on location). Some software and manuals.
Neville
Thunder Bay, Ontario

342. Re: TT Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_352855b6_roughley@news.dsoe.com>
Source record: 103754

I took the TT apart tonight and it has a TL-5242/W 3.6V lithium battery.
I'll see if a replacement can be found locally (including the COMP-8P
alternative Raymond recommended). If I have trouble finding one, Sheldon,
I'll send you an e-mail.

Thank you, gentlemen.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

343. Re: Re^2: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6g8s8b$6ja$1@goliath.spirit.net.au>
Source record: 103755

On 2 Apr 98 23:04:54 +0, Louis_Holleman wrote:
>In a message of Tue 31 Mar 98 Terry May (2:281/202.0) wrote to All :
> >>> Pinhead
> g>>
> g>> Don't think this is needed or desired with MagiC, iirc the "fast
> g>> load" option does the same thing.
> TM>
> TM> Not only is it not needed, it doesn't even work with MagiC.
> TM>
> TM> Do you know of a good program for setting fastload bits that is
> TM> MagiC/VFAT compatible?
>
>Hi Terry,
>
>just use Thing or Jinnee as your desktop. You can set "fastload" for any
>application (provided it can use it). Another way is using the CHNGFLAG.CPX
>that surely must be available somewhere.
>
>
HI all

Change flags does not work for magic it is multitos only.

Use GD_FLAGS97 this works in the magic environment and sets all the
flags with a mouse click. If you cannot find
it I can mail it to you.

>CU NeXT msg
>Louis
>
>--
>
>LHFG:
>Gawd, my new Pentium-750 SD-MMX only runs on 3x380 Volts!
>--- IOS-Mail 0.91pl9 ⏏eta
> * Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)
>.

Regards

```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
```
Malcolm Cooke email: mcooke@spirit.com.au

Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

344. 1040ST hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Alfredo Laghi <alagh@tin.it>
Message-ID: <6g6h2a$a2n@everest.vol.it>
Source record: 103848

Has anybody an Hard drive for 1040st to sell me?
My email address is alagh@tin.it.

345. Re: Is Atari still in business?

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6g6m6b$t1s$1@excalibur.flash.net>
Source record: 103849

On 3 Apr 1998 13:50:00, Neil Roughley wrote:
>This platform has never survived on idealism. The price mentioned comes
>out to around US$450 -- a good deal for what one would get. And there
>_are_ new 'Atari machines', as you called them.
>
>It sounds like you're the type of person who would have "WordPad for
>Dummies" on the bookshelf.

Isn't this a little harsh? A person is away from this platform for a while, and wants to know where things stand, so he is insulted?! I do think there was at one time a little bit of idealism in Atari (hence the "Power without the Price" motto). There was an innocent motivation behind his question. Let's offer people like this a little help instead of rudeness. Isn't that what this newsgroup is for?

Mike Freeman
nameerf@flash.net

346. MEGA ISSUE 2 NOW OUT

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6g6n0j$i0i$1@heliodor.xara.net>
Source record: 103850

If you would like MEGA issue 2 then send me a mail and I will send you the zipped files.

Chris Swinson

mega01@globalnet.co.uk

347. Re: Hard Disk file copy to floppy problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <891689360_OASIS_NEWS@game-master.com>
Source record: 103851

In article <jregan-0404980229380001@ns.compulink.com>
jregan@idirect.com wrote:-

>I have no problem copying and filling up one floppy disk.
>When inserting another empty floppy, I get a not enough memory prompt.
>The only way I'm able to continue is to shut down and reboot. I then am
>able to fill up one disk only.
>I'm using new DD Maxell IBM formatted disks that are read with no problem
>on my Mac.

Are you backing up the Hard Drive?

I sometimes get an "OUT OF MEMORY" message with the advice to use
FOLDER100.PRG. This will sometimes happen when backing up the Hard
Drive and accessing a LOT of folders.

It's pretty rare though, and I don't use FOLDER100.

Ross MacIver
Montreal

--

---
rosco@game-master.com
---

348. toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Daniel Lynch <TRI-DOG@prodigy.net>
Message-ID: <6g7858$6i36$1@newssvr04-int.news.prodigy.com>
Source record: 103852

Is Toad Computers still around? I have been away from all computers for a while. I was wondering if anyone could tell me their http address, if they're still out there.

Thanks

349. Newsie crashing out when trying to edit a file

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: barry rae <barry.rae@nts.hl.siemens.de>
Message-ID: <35272376.BA6@nts.hl.siemens.de>
Source record: 103853

```
When I try to edit a file through Newsie ( editor =
Everest ) the system crashes . Is this software or
hardware related ?
I am using an STFM expanded to 4 meg and using TOS
1.4 .
Any help would be greatly appreciated
```

350. U.S. Robotics external modem for sale (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: poolguppie@aol.com
Message-ID: <1998040506403701.BAA10044@ladder03.news.aol.com>
Source record: 103854

I have a 14.4 U.S. Robotics Sportster external modem for sale. It comes complete with power supply, manual and fax software (never used). It works and looks great. It's for sale for 20 dollars plus 3 dollars shipping in the continental US. Money orders only (postal money orders preferred). If interested, E-mail me at poolguppie@aol.com.

Thanks,

David Wiseman

351. Re: toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Andrew <aos@vellocet.insync.net>
Message-ID: <6g79blhet1@synthemesc.insync.net>
Source record: 103855

Daniel Lynch <TRI-DOG@prodigy.net> wrote:
> Is Toad Computers still around? I have been away from all computers for a
> while. I was wondering if anyone could tell me their http address, if
> they're still out there.

Yes, they're still around. You can find their PC (ick) stuff at
http://www.toadcomputers.com/ and their Atari stuff (yay!) at
http://www.ataricentral.com/.

--
Andrew O. Smith - <aos@insync.net> | "Please allow me to present
Sysadmin, Insync Internet Services | you with a clue."
Houston, Texas, USA | --The Afghan Whigs

352. Re: Newsie crashing out when trying to edit

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <891766881.18077.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 103856

```
On 5 Apr 1998 07:23:50 , barry rae wrote:
>When I try to edit a file through Newsie ( editor =
>Everest ) the system crashes . Is this software or
>hardware related ?
>I am using an STFM expanded to 4 meg and using TOS
>1.4 .
>Any help would be greatly appreciated
>.

I too have been having problems with the last 2 versions (0.84 &0.86)
of Newsie; ie. when exiting an editor and returning to Newsie.

If anyone else has had this problem, please contact John the author
ideally giving him as much info as you can; STFM/E, TOS version,
memory, the editor and as much as you can on what happened leading up
to the problem and when the problem happens.

If no one reports problems with software DIRECTLY to the author, how
can the problem be addressed. At least it's nice to see that I'm not
alone:)

Help the authors help us:))))

Cheers! for now
Steve

**********************************************************************
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
**********************************************************************
```

353. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Kenneth Medin <kennethm@tripnet.se>
Message-ID: <01bd606c34094880LocalHost@default>
Source record: 103857

"Christopher Good" <cgood@cix.compulink.co.uk> skrev i inlï¿½gg
<EqrCAG.3Mw@cix.compulink.co.uk>...
>
> Is that offer? I use Home Accounts so would love a patch. Also Harlekin's

> manager doesn't go beyond 2000.

Is this with an old version of Harlekin? I just checked the Manager in
Harlekin 95 with system date at 2001 and it showed up just fine.

/Kenneth Medin

354. Re: FS [UK]: Atari Book

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <352756f6.2259033@news.demon.co.uk>
Source record: 103858
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
>Atari ST GEM Programmers Reference - 6UKP
Now sold

--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

355. FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35275747.2340097@news.demon.co.uk>
Source record: 103859
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP ; exclude postage ; offers accepted ; need to get rid of
these ASAP.

Minix (mini-UNIX) OS 50 Cyber Control (New) 7

Outside (Virt Mem) v3.2 (Falc) 25 Cyber Paint (New) 7

ST Basic 10 Spectrum 512 (New) 7

DA Vektor Pro 80 Easy Draw 2 15

Multiprint 5 Easy Draw 1 10

XChange 5 Interface 2 15

Face Value (German) 20 Textstyle 5

MultiTOS 10

Vision (French) Image Manipulator and cataloguer
SOLD

Bitstream True Type Fonts (40 Fonts) SOLD

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

356. FS [UK]: ST/Falcon CDs

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35275774.2385074@news.demon.co.uk>
Source record: 103860
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP ; postage extra ; offers accepted ; email for any
further details...

Suzy B Software Treasury (original 2 disk issue) 20
ESG PD Clipart Collection 10
First Ever Atari CD produced. Brand New. 15

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

357. Re: FS [UK]: Supercharger PC Emulator for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35275713.2288239@news.demon.co.uk>
Source record: 103861
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
>Supercharger PC Emulator 40 UKP plus postage ono

Now sold

--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

358. FS [UK]: ST/Falcon Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35275794.2416428@news.demon.co.uk>
Source record: 103862
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage - however, offers are accepted...

or

take the whole bundle off me for 40 UKP plus postage (at parcel force
rates - should be no more than 6 UKP at a guess).

GAMES
-----
Tank Platoon 5 Midwinter II 10
Outrun 5
Road Blasters 5 Ishar 8
Time Bandit 5 Team Yankee 5
Dragons Breath 5 Tank Platoon 5
Fighter Bomber 5 North and South 5
Ghouls and Ghosts 5 Xenon 5

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

359. FS [UK]: Atari Lynx and Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <352757d5.2481496@news.demon.co.uk>
Source record: 103863
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Lynx II in excellent condition and in original box.

Games:
Batman Returns
Klax
Rygar
Slimeworld

No decent offer refused - looking for around 55 UKP.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

360. FS [UK]: Hard Drives, Removeable Drives and related goods for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3527580d.2537790@news.demon.co.uk>
Source record: 103864
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Prices in UKP and exclude postage. No decent offer refused though. :)

+ External Cream Coloured Case only (never used) 60
+ Quantum LPS 105S 105Mb 30
+ Quantum ELS 127S 127Mb SOLD

+ hdpStack v2.0 ; German HD Driver software, supports ACSI, SCSI, SCSI II, IDE and EIDE drives 12

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

361. FS [UK]: Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35275860.2621096@news.demon.co.uk>
Source record: 103865
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Anyone interested in buying the following mags from me?

ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

ST User
Ranging from Volume 1 issue 1, to the last but one issue October 94.
Around 72 mags in total, including all cover disks where applicable.

I am contemplating selling my full sets of ST Applications, ST Revieww
and ST Formats - dunno yet - but make me a good offer and they will
probably be yours. ;)

Collection from Essex, London or manchester - otherwise a hefty
postage charge.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

362. FS [UK]: Atari Educational Software (by ADI)

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3527587f.2651571@news.demon.co.uk>
Source record: 103866
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
ADI French (ages 11/12)
ADI Maths (ages 12/13)

My sister used these for a while when she was 12...

Make me an offer in UKP.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

363. FS [UK]: German Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3527589d.2682048@news.demon.co.uk>
Source record: 103867
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

German Atari mags...

ST Computer, 1996 1 - 7/8 (7 issues)
ST Computer/Atari Inside, 1997, 1 - 12 (11 Issues)
ST Computer/Atari Inside, 1998, 1,2,3 (3 Issues) and more to come
Atari Inside, 1996, 1,4,5 (3 Issues)

These are the ones I can find - and there are probably a few more.
Disks included, where I have them.

Make me an offer on the whole lot... collection from Essex, London or
Manchester - or pay the postage. :)

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

364. FS [UK]: Jaguar and Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <352758bf.2716035@news.demon.co.uk>
Source record: 103868
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage. Offers accepted

Jaguar Console 40
Kasumi Ninja 10
Cannon Fodder 20
Theme Park 20
Busby 10

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

365. FS [UK]: SNES

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <352758dd.2745689@news.demon.co.uk>
Source record: 103869
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
One SNES with Street Fighter Game availble.

Offers above 30UKP invited...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

366. FS [UK]: Atari Music Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <352758f4.2769432@news.demon.co.uk>
Source record: 103870
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Quartet and Master Sound available.

10 UKP each
or

15 UKP for both

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

367. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6g7qa1$go2$1@roch.zetnet.co.uk>
Source record: 103871

On 4 Apr 1998 10:47:57 , dwmoar wrote:
>I have STinG and CAB 2.5 I can get connected. But when I try going to a URL
>I get a "File not Found" error. What should I be looking for? Also how does
>one know if the version of CAB.OVL is the right one for STinG?
>help.....

You cannot use the CAB.OVL distributed with CAB v2.5 with STiNG - it
is built for I-Connect.

You need to replace it with Dan Ackerman's .OVL v 1.2805 is the
latest (I think).

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

368. Re: Running Players....

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Yann Lossouarn <tannoz@mygale.org>
Message-ID: <6g7qai$mf4$1@news3.isdnet.net>
Source record: 103872

Simon Walton a crit dans le message <6g6bm0$t2d$1@irk.zetnet.co.uk>...

> Before I buy the full version, does anybody know if it (NdR : Running)
will run on
> TOS 4.02?

Well, I achieved to run the demo version on my TOS 4.02. The problem was
that it was asking ALL the possible memory in the Falcon, and even the space
taken by my hard disk driver. So you can try to boot with the ALT key
(ignoring the HardDisk), and then run AHDI by hand from your language disk,
or if you have HD-Driver 7, you can press the escape key during the boot, it
should also be ok... :-)

Yann Lossouarn

369. Re: Running Players....

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980405120517O1.IAA27378@ladder03.news.aol.com>
Source record: 103873

> So you can try to boot with the ALT key
>(ignoring the HardDisk), and then run AHDI by hand from your language disk,
>or if you have HD-Driver 7, you can press the escape key during the boot, it
>should also be ok... :-)

Or you can use the program "Godload" put out by the Reservoir Gods. This nifty little program goes on your desktop; then you just pull any program you want to run on top of it and Godload will look at the program, reboot the computer, and free up all the necessary memory that the program requires. Works very, very well.

Al Horton
The Computer Dungeon

370. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35276b828fdde0@whalley.demon.co.uk>
Source record: 103874

on Sat 04-04-98 10:47 dwmoar wrote:

>I have STinG and CAB 2.5 I can get connected. But when I try going to a URL
>I get a "File not Found" error. What should I be looking for? Also how does
>one know if the version of CAB.OVL is the right one for STinG?
>help.....

This is often a symptom of the wrong CAB.OVL. If you're using the one
that comes with CAB 2.5 you're using the wrong one: that only works
with ICONNECT. If you can't find a recent one for STinG easily (due to
inability to access the web :-)) drop me a mail (NB: read sig below
first!) and I can UUE it to you. You need 1.25 or later for use with
STinG, IIRC.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

371. Re: Hard Disk file copy to floppy problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35276b828fdde1@whalley.demon.co.uk>
Source record: 103875

on Sun 05-04-98 02:20 Ross MacIver wrote:

> In article <jregan-0404980229380001@ns.compulink.com>
> jregan@idirect.com wrote:-
>
>>I have no problem copying and filling up one floppy disk.
>>When inserting another empty floppy, I get a not enough memory prompt.
>>The only way I'm able to continue is to shut down and reboot. I then am
>>able to fill up one disk only.
>>I'm using new DD Maxell IBM formatted disks that are read with no problem
>>on my Mac.
>
>Are you backing up the Hard Drive?
>
>I sometimes get an "OUT OF MEMORY" message with the advice to use
>FOLDER100.PRG. This will sometimes happen when backing up the Hard
>Drive and accessing a LOT of folders.
>
>It's pretty rare though, and I don't use FOLDER100.

If you are using a hard drive you may well have extra folder memory
allocated in the driver, so you wouldn't need FOLDER100. Depends on
the driver, though. ICD and HDdriver do this, I suspect AHDI doesn't
(never tried it though, so can't be sure).

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

372. FS(UK): Protext v6.5 *REDUCED*

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <Eqy3I6.8F2@cix.compulink.co.uk>
Source record: 103876

Protext v6.5

Very powerful word-processor ('the journalists choice'), suitable
for everything from letters to major text crunching like writing
a book! Fast.

Autocorrect, print preview, spell checker, thesaurus, very
powerful and configurable mail-merge, macros, index/contents
generation etc.

Detailed manuals, in excellent condition.

Price: REDUCED TO: * £15 including p&p *

Mail me ASAP to secure.

Cheers

Martin

mwaterhouse@cix.co.uk

373. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <3527A1A2.5471013A@teleport.com>
Source record: 103877

Thanks for the information. I will download it this afternoon. Again thanks for the help
David

John Whalley wrote:

> on Sat 04-04-98 10:47 dwmoar wrote:
>
> >I have STinG and CAB 2.5 I can get connected. But when I try going to a URL
> >I get a "File not Found" error. What should I be looking for? Also how does
> >one know if the version of CAB.OVL is the right one for STinG?
> >help.....
>
> This is often a symptom of the wrong CAB.OVL. If you're using the one
> that comes with CAB 2.5 you're using the wrong one: that only works
> with ICONNECT. If you can't find a recent one for STinG easily (due to
> inability to access the web :-)) drop me a mail (NB: read sig below
> first!) and I can UUE it to you. You need 1.25 or later for use with
> STinG, IIRC.
>
> HTH
> John
>
> --
> John Whalley
> Please substitute john for news when replying by email:
> Mail to news@whalley.demon.co.uk will be killed!

374. Re: toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <ef77tfKY9GA.284@nih2naac.prod2.compuserve.com>
Source record: 103878

they don't support atari anymore.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

375. New Software! Pretty Midplay now supported in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3527b8c7.5469815@nntpserver.swip.net>
Source record: 103879

Yet another good software from Soft JEE is now supported and sold in Sweden.

Pretty Midplay is a Midifile player for your external devices.
You can play one midifile, a directory of midifiles or make your own playlist.
You can mix/mute all the channels.

There is also a "plug in" record module availible for Pretty Midplay.

Please go to http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
for more info and screenshots, or to make your order. Press the Onlineshop button.

Oh, the price for Pretty Midplay is 200SEK and the record module is 220SEK.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

376. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <891796755.28385.10.nnrp-08.9e987258@news.demon.co.uk>
Source record: 103880

On 2 Apr 1998 09:08:34, Neil Roughley wrote:
> Alan Price wrote:
>
>> HTML format is intentionally pure ASCII, so any WP which will save in
>> ASCII without control codes can be used to produce HTML files.
>
>Yes, but isn't that the 'obvious' <g>. It's such a waste of time having
>to do the stylizing all over again, depending on the size of the original
>document. The simple escape sequences 1st Word Plus uses can be easily
>converted to tags. I've done this, including one particular document -- a
>film catalogue -- that had 20,000 of them. It took less than fifteen
>minutes to do a conversion to useable HTML.
>
Yes, I auto-translate the text of a magazine into HTML with contents
list and all. Bear in mind that, originally at least, HTML was supposed
to permit files to be viewed without making any assumptions about the
capabilities of the target machine- line length, font size and so on.
There should be limits to the extent to which layout information can be
expected to be preserved.

--
Alan Price
http://www.postern.demon.co.uk

377. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <891796758.28385.11.nnrp-08.9e987258@news.demon.co.uk>
Source record: 103881

```
On 4 Apr 1998 21:13:16 , Guy Harrison wrote:
>On 2 Apr 1998 06:10:27 +0200, hall@post1.com (Hallvard Tangeraas)
>wrote:
>
>>on Wed 01-04-98 00:07 Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>>
>>>On 30 Mar 1998 17:59:29 +0200, hall@post1.com (Hallvard Tangeraas)
>>>wrote:
>>>>No, formatting disks using the Atari desktop formatter doesn't make them
>>>>completely MSDOS compatible -at least that's my experience!
>>>
>>>Definately true.
>>
>>Aha! -I'm not the only one who's experienced this then..
>
>Nope!
>
The boot sector of a PC-formatted disk starts with a two-byte 80x86 jump
instruction for auto-booting from floppies. A data disk has this too,
usually leading to a small program on the boot sector which reports an
error if you try and boot from it. The PC checks that the first byte in
the boot sector is EB (short jump) or E9 (long jump). The Atari
formatter used to load 00 into these two bytes- later ones (TOS 1.4 and
above) load E9 into the first one for compatibility.

Bytes 08-0A on the ST are used for the disk serial number, a 24-bit
number used to distinguish between disks. On the PC, bytes 03-0A hold
a name writen by the formatter, e.g. 'MSDOS3.3', which is liable to be
the same for all disks and can cause problems with the ST. The
corresponding area on the ST boot sector is bytes 02-07.

Information from the manual to KnifeST, which knows about these problems
and can deal with them.

HTH

--
Alan Price
http://www.postern.demon.co.uk
```

378. Re: what is MODULA-2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <891796760.28385.12.nnrp-08.9e987258@news.demon.co.uk>
Source record: 103882

On 4 Apr 1998 17:54:08 , Keith Lever wrote:
>On 1 Apr 1998 00:07:56 , Guy Harrison wrote:
>>On 30 Mar 1998 15:31:21 GMT, rich@demon.nl (Rem) wrote:
>>
>>>I bought my atari 2nd handed from a technical school, so there's a lot
>>>of junk on my HD. For example, there's a MODULA-2 prg loaded into my
>>>desk-menu (TSR). Is it save to remove it?
>>
>
>Hey, Before you do any deleting..
>
>
>Could I possibly have a copy of that (Modula 2 prg)
>
>E,mail at bottom.
> .
> .
> of page.
>
If it's a Modula-2 compiler system (e.g. Hisoft). there should be quite
a lot of other files with it- libraries, editor, debugger etcetera,
without which it won't be much use.

--
Alan Price
http://www.postern.demon.co.uk

379. Re: Newsie crashing out when trying to edit

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6g8hk7$26s0$1@news-inn.inet.tele.dk>
Source record: 103883

>From: steve@steverosie.demon.co.uk (Steve Stupple)
>
>On 5 Apr 1998 07:23:50 , barry rae wrote:
> >When I try to edit a file through Newsie (editor =
> >Everest) the system crashes .

>I too have been having problems with the last 2 versions (0.84 &0.86)
>of Newsie; ie. when exiting an editor and returning to Newsie.

Hi,- I did use Newsie before, up to version 0.82, but never had this
happen to me.

It was on a Falcon, and with QED as editor. The QED version 3.97, as I
don`t like the interface of the new version 4.1.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

380. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <yz8ra3cdtdd.fsf@sara.lysator.liu.se>
Source record: 103884

VE6HY <besmith@calcna.ab.ca> writes:

> > > Are there any year 200 issues relating to the Atri ST, STE or Mega
> > > computers?
> >
> > Who cares about some old atari computers when there will be a nuclear
> > war which destroys Earth?
>
> Actually, according to the 'Examiner' - the world will end September
> 30, 1998 - so no one will need to bother about the millenium bug !

According to many prophets, we're already dead since long. Hmm.. maybe
that's why Microsoft is so big, we all went to hell. :)

Tomas - tomas[@.]nocrew.org

381. Re: First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6g8jnklhr4@news3.isdnet.net>
Source record: 103885

Jeff a crit dans le message <3526952d.29542160@news.ptd.net>...
>Hello I just bought an Atari Mega ST4 at a flea market for $15 dollars
>today and would like some info on them.
>The system came with an Atari SLMC804, and an ICD FA*ST SCSI hard
>drive box.
>My first problem so far is there is no monitor or mouse with it. And I
>would like to know if it is possable to connect it to an old Amiga
>monitor? The Amiga monitor is capable of RGB or composite input. I've
>found some plans so far for hooking it up to a NEC multisync II
>monitor which I have but would rather use composite at this time.
>Thanks for any help you could give.

```
The amiga monitor should be able to display RGB (not composite, the Mega has
no composite output AFAIK) but only mid and low res. The NEC is a FAR better
choice, because it's the only monitor that will display all 3 ST
resolutions. No other monitor will do that.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

382. Re: Is Atari still in business?

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6g8jnnlhr5@news3.isdnet.net>
Source record: 103886

Murray Mandelbrot a ?crit dans le message <35263A0A.1723@hotmail.com>...
>I used to be a lyal Atari user for many years, but have switched to
>mainstream PC. I'm just curious - I know there are no new Atari
>machines, but is the company still in business?
>
Actually, it's the other way round, Atari is dead, but there are still new
machines coming out.

```
>P.S. Loved that ad asking for $650 for a Stacey! I recognize that
>idealistic Atari mentality. Peace.

Don't know what ad you're referring to, but knowing that a working Stacey is
pretty much a collector's item, I'm still pretty sure it will get sold.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

383. Re: First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6g8kcckus1@roch.zetnet.co.uk>
Source record: 103887

> The amiga monitor should be able to display RGB (not composite, the Mega has
> no composite output AFAIK) but only mid and low res. The NEC is a FAR better
> choice, because it's the only monitor that will display all 3 ST
> resolutions. No other monitor will do that.

..except the Microvitec 1438 of course ;-). It can also display both
the Falcon's VGA and RGB modes.

--
Chris Simon Mae OBLIVION yma - paid ag edrych i lawr ! ! !
osian@zetnet.co.uk "Lurker at the threshold" ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

384. Wanted: Winnie the Pooh in the Enchanted Forrest. By Sierra

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: "Jerry S. Faigin" <jsfcomsrv@vcnet.com>
Message-ID: <6g8m1t$sib@netaxs.com>
Source record: 103888

Wanted: Winnie the Pooh in the Enchanted Forrest. By Sierra

I have a baby girl and I know my son loved it when he was young. If anyone can help, please write.

Someone did offer a copy but, never sent it. Please try again!

Sincerely,

Jerry S. Faigin

jsfcomsrv@vcnet.com

385. Re: MSDOS disk format -Atari/PC compatibility etc...

Newsgroup: comp.sys.atari.st
Date: 1998-04-05 00:00:00 UTC
From: John Clark <JonClark@consltec.demon.co.uk>
Message-ID: <OeyobUB3V9J1EwV6@consltec.demon.co.uk>
Source record: 103889

In article <3527d366fc4f86@post1.com>, Hallvard Tangeraas
<hall@post1.com> writes
>Continuing a discussion from another thread, I thought I'd change the
>subject so that more people could get involved..
>
>Yes, it's the endless problem of the compatibility issue between Atari and
>PC type disks. There is also a discussion in the Notator/Creator SL
>mailing list about transferring files between PCs and Ataris, so this
>problem is touched there as well.
>
>Hallvard

I seem to be one of the "no problems" mob, whether the floppies are
formatted on a PC or ST.

Perhaps I don't suffer as both my internal and external floppies are HD
1.44 Mb and I use TOS 2.06. I keep a DD 725K external floppy for backing
as my Diamond Back 2 dosn't not recognise 1.44 versions.

I have seen no reference to whether the PC compatible/not compatible
discussion touched on the capacity of the floppies. I get the impression
we all assume they are doubel sided DD 726K versions.

Is this an issue in this discussion/earlier thread?

John
--
John Clark Phone/Fax/Answer +44 (0) 1400 282570
ConsulTech Phone/Answer +44 (0) 1400 281761
Lincolnshire Mobile 0378 680727
England NG32 2EB

386. Re: DRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6gb7a6$90h$2@irk.zetnet.co.uk>
Source record: 103690

On 2 Apr 1998 10:13:48 , Uwe Seimet wrote:
>Keith Lever wrote:
>
>> I need a GDOS Driver for an HP7475 Plotter.
>
>As far as I know there are no GDOS drivers at all for plotters.

What about ANY DRIVER at all for ANY plotter.

Any help would be appreciated.

Thanks.

Seeya,

Keith.

****
+ Keith Lever. ---------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****
I know I am MAD,----------And,the man in the moon agrees with me.

387. Re: atari 1040 stf

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6gb7ac$90h$3@irk.zetnet.co.uk>
Source record: 103691

On 1 Apr 1998 21:39:26 , G&#65533;nter Erlein wrote:
>hallo leute,

Snippenzee.
>
>gruss
> guenter
>
>.

Guenter ,

Sprechen English bitter.

Danka,

Seeya,

Keith.

```
**********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
**********************************************************************
I know I am MAD,-----------And,the man in the moon agrees with me.
```

388. Re: Jaguar-Usergruppe / Jaguar-Usergrou

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6gb7ak$90h$4@irk.zetnet.co.uk>
Source record: 103692

On 2 Apr 1998 17:09:55 , Tony Greenwood wrote:
>Hey! robscha@data.rhein-main.de (Robert Schaffner) wasn't it Wed, 01
>Apr 1998 20:23:52 GMT that you wrote:
>
>
>Maybe I can help....
>
>>"F�r alle Jaguar - Fans :
>
>For all Jaguar - Fans :
>
>>Seit einem Monat gibt es die "JAGUAR-COMMUNITY-GROUP" - Germany. Hier gibt
>>es immer Infos rund um den Jaguar,
>
>eeerm sorry the rest lost me :)))
>
>
>Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
>Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
>--
>.
I thought you spoke German Tony.....OOOps,No wrong language.Ive just
been told its Double Double, Dutch dutch :--))))))))))

```
Massive Grin /|\
|
|

RETURN INSULTS BY E.MAIL PLEASE, to m.mouse@zetnet.co.uk

Seeya,

Keith.

*********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
*********************************************************************
I know I am MAD,-----------And,the man in the moon agrees with me.
```

389. Re: LZH SHELL BINARY

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6gb7av$90h$5@irk.zetnet.co.uk>
Source record: 103693

On 2 Apr 1998 18:36:32 , Tony Greenwood wrote:
>Hey! k.lever@zetnet.co.uk (Keith Lever) wasn't it 2 Apr 1998 18:02:29
>GMT that you wrote:
>
>
>>Whilst I agree with you 100%.Could somebody on Zetnet please tell me why I
>>dont see these binaries on here.Are we protected or something?
>
>It would seem so....:)

Why cheeeeers Tony-) wayay lad
>
>..
>
>Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
>Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
>---
>.

Seeya,

Keith.

****
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****
I know I am MAD,-----------And,the man in the moon agrees with me.

390. Re: LZH SHELL BINARY

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6gb7ba$90h$6@irk.zetnet.co.uk>
Source record: 103694

On 3 Apr 1998 07:39:55 , Roger Cain wrote:

>>I have checked my exceptions TXT,and there is nothing in there that would
>>effect receiving them.
>
>You are using Newsie 0.86 which avoids displaying all the coded stuff.
>
>You SHOULD notice the header lines of the UUE or MIME in the
>mail/message but the rest will not be displayed. This does not affect
>decoding which will work as per normal.

Hi Roger,

I'm sur this didnt happen with some of the early versions of newsie.But I
do preffer it.

Yes I do see the headers,and i have always thought that I'd missed part
of the message. Now I know.

Thanks.
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____
>.

Seeya,

Keith.

****
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****
I know I am MAD,-----------And,the man in the moon agrees with me.

391. Re: Year 2000

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6gb7bj$90h$7@irk.zetnet.co.uk>
Source record: 103695

```
On 4 Apr 98 19:55:44, outrider wrote:
>Re: "Year 2000", MAXNEU@rsn.n.by.schule.de scribbled the following on 03 Apr
>98 @ 10:49:24:
>
> M> Isn't it something to correct the timing on older Falcons?
>
>Actually, I think CLOCKPTCH was written to correct the timing on TTs.
>
> * LED v1.51 * "No computer stands in my way."
>--
>
>
> Terry May - Las Vegas, NV
>.

Whatever it was for,you can have a copy if you send me an e.mail before
friday.Then its gone.

tara,

Seeya,

Keith.

*****************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
*****************************************************************
I know I am MAD,-----------And,the man in the moon agrees with me.
```

392. Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6gb66d$9t0@ds2.acs.ucalgary.ca>
Source record: 103696

About to purchase a G3 Apple - what is the latest on Atari emulators for the Mac - are they still around - and being supported - I'd like to continue using the 'old faithful' software and not lose 5 years of old files -

And if Atari emuilators are still around - where does one go to find them - 'Systems for tomorrow' ???

The Canadian Curmudgeon (in sunny Calgary)

393. Re: ANNOUNCE: Free JPEG software versio

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <6gb7m0oom1@nclient3-gui.server.virgin.net>
Source record: 103697

On 1 Apr 1998 09:02:00 , Katherine L Ellis wrote:
>Hi, quick question, Is there a GEM shell for these tools? or only
>..TTP?
>Is anyone working on a GEM shell for them? If no. Would you be
>interested in having one?

personally i like the ttp versions: the batchfile possibilities using tcsh
in Toswin 1.4 with tos2.06 and MiNT are VERY useful: ie I can set it up and
let it run overnight ;-)
cheers! from Jon (Chester UK)
Atari Mega STe 4 270 MiNT, MiNTnet
** Check out the cats! **
http://freespace.virgin.net/jon.maidment/index.html

394. NVDI 3 Set-up probs on Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6gb8ah$91d$1@irk.zetnet.co.uk>
Source record: 103698

Hi Folks,
I've just got NVDI 3 and I've been trying to set it up. The manual just says to run Install.prg and it should be there. Well I did that and it's created a new folder called BTFONTS, and it's put NVDI.INF in my root directory along with an ASSIGN.SYS, and it's put some CPX's into X-Control for me too, unfortunately when I try to run it (Oh BTW, it's now the first thing to run in my Auto folder after Superboot has done its thing) I get an error message about not being ale to find the driver for the resolution it's in during boot (monochrome or something similar) This is with a boot that is devoid of anything except Superboot and NVDI. The manual blithely assumes that you can go straight from an install via a reboot to configuration with the CPX's, but I can't....The Falc's got a fair number of hard disks (170Mb IDE, 170Mb, 210Mb and 1Gb SCSI, CDROM (Extendos running a 6-speed Panasonic) and a tape drive (Tandberg) it's a 14Mb system, it has a Nemesis, but the problems arise without Nemesis being active, the monitor is a 17" NEC MultiSync 5FGe....

ANy help gratefully received....

Thanks for your bandwidth...

chrisc

395. WTB: atari calculators

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: patrice MULLER <pamuller@imaginet.fr>
Message-ID: <6gb84dfui1@news.imaginet.fr>
Source record: 103699

make offers .....

396. Re: Jaguar-Usergruppe / Jaguar-Usergrou

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <352927cd.14600238@news.zetnet.co.uk>
Source record: 103700

Hey! k.lever@zetnet.co.uk (Keith Lever) wasn't it 6 Apr 1998 18:36:04
GMT that you wrote:

> I thought you spoke German Tony.....OOOps,No wrong language.Ive just
> been told its Double Double, Dutch dutch :--))))))))))

Ive been told i write like dubble duch :)

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

397. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <352919be.598489@news.tmisnet.com>
Source record: 103701

I just learned about the Alta Vista translator at
http://babelfish.altavista.digital.com
There appears to be downloadable software available,
as well -- don't know if it runs on the Mac.

-- George Crissman
-- strads@tmisnet.com

On Mon, 06 Apr 1998 19:31:42 GMT, robscha@data.rhein-main.de (Robert
Schaffner) wrote:

>I'm looking for a translation software english - german
> german - english
>Large file handling!
>Any suggestions? Mac or Atari..
>
>Regards, Robert
>
>--
> ### robscha@data.rhein-main.de -= Home of DOITF030 =-
> ### ____
> # # # F030-520ST-Jaguar-Mac Lynx I + II
> # # # http://www.rhein-main.de/people/robert/homepage.htm

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

398. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6gb9vb$16j$1@roch.zetnet.co.uk>
Source record: 103702

```
On 6 Apr 1998 19:31:42 , Robert Schaffner wrote:
>I'm looking for a translation software english - german
> german - english
>Large file handling!
>Any suggestions? Mac or Atari..

There's always Ruftrade (now released PD) - look for
RFTRD2QN.ZIP(LZH). There is also GER2EN30.ZIP(LZH).

Both of these do german->english (of sorts!) only.

---------------------------------------------------------------
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---------------------------------------------------------------
```

399. Setting fastload bits in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1905_outrider@anv.net>
Source record: 103703

Re: "MagiC", mcooke@spirit.com.au scribbled the following on 05 Apr 98 @ 21:14:51:

m> Change flags does not work for magic it is multitos only.

So much for that idea. :^(

m> Use GD_FLAGS97 this works in the magic environment and sets all the
m> flags with a mouse click. If you cannot find it I can mail it to you.

Please do! That sounds like just what I'm looking for.

* LED v1.51 * Practice safe eating - use condiments!
--

Terry May - Las Vegas, NV

400. Re: Need an Atari Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1906_outrider@anv.net>
Source record: 103704

Re: "Need an Atari Mouse", The_Hitman@Compuserve.Com scribbled the following
on 06 Apr 98 @ 00:35:44:

TH> My Atari mouse is worn out. Does anyone know where I can get a
TH> replacement or a bus mouse to wire up to an ST?

sales@SystemsForTomorrow.com

* LED v1.51 * "Uh, hey, everybody! I'm a stupid moron with an ugly face,
big butt and my butt smells, and I like to kiss my own butt." - Moe
--

Terry May - Las Vegas, NV

401. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <35292EDF.D9725F47@esc.de>
Source record: 103705

Jon Maidment wrote:
>
> personally i like the ttp versions: the batchfile possibilities using tcsh
> in Toswin 1.4 with tos2.06 and MiNT are VERY useful: ie I can set it up and
> let it run overnight ;-)

Well, that comes close to my idea: Use the ttp's for automated shell
processing in batches ('shell scripts' under Unix), and write your own
alternative (GEM-)GUI for interactive purposes with the C library interface.
Because of the GUI part, the latter requires much more efforts, naturally,
if demanding a comfortable solution as I would desire.
That's why I abandoned the project, and I only wanted to warn you of that
effort ;-)...

Regards,
Guido

402. Thanks

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#yz5XLZY9GA.122@nih2naac.prod2.compuserve.com>
Source record: 103706

I haven't done to much on or with the STinG files people sent me,
I hurt my left hand and for the last few days have had a very sore
hand. I'm now typing with one hand. But I wish to thank all of you,
I am going to shut down my cis account before the end of april and
see about changing over to a local isp, so I've got to go get their
number and talk to them and then set up everything. I may be back here
before then asking some advice or info if needed. But once more, thanks
to those who have helped.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

403. Re: FDI and Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <#fy5ZGZY9GA.289@nih2naab.prod2.compuserve.com>
Source record: 103707

>When using my Steinberg/Soundpool FDI on my Falcon, should I be using
>an AUTO folder program called FDI_INIT.PRG ? My FDI came with a couple
>of floppies of stuff from Steinberg that included this program. I just

I know C|AF & SoundPool software needs the FDI_INIT.PRG but if its working
why bother.

I believe BlowUp is still around.

Rich

404. Re: Newsie not posting

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6gbcqp$stu@nntp02.primenet.com>
Source record: 103708

```
On 31 Mar 98 10:57:20, Terry May wrote:
>Re: "Newsie not posting", csilver@kendaco.telebyte.com scribbled the
>following on 31 Mar 98 @ 06:29:07:
>
> c> Yeah, me too, Bro <hehehe>. I must say it is *very* tempting to crosspost
> c> to other NG's, but only because others seem to feel it is obligatory :)
> c> I just don't think NEWSie will do it...
>
>NEWSie will definitely do it, but I see no reason to encourage people to do
>so by telling them how.
>
You are correct, NEWSie will crosspost. But it is not easy, because
it is a manual process. If you really have to know how, send me email,
and I will tell you.

Seems silly somehow to keep features a secret...
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

405. --> MEGA DISCZINE issue 2 now avaliable <--

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6gbdge$nb3$2@heliodor.xara.net>
Source record: 103709

Greatings all ATARI lovers.

Mega Disczine Issue 2 is now out, If you missed issue 1 then goto my site and download it from there.

www.users.globalnet.co.uk/~mega01/

Issue 2 is on 2 discs and has over 200 articles covering just about everything we can think of. There should be something there for everyone.

If you would liked to be mailed issue 2 then send you E-mail address and request it. I will then Mail it to you. Or you can wait until it is uploaded onto my site in a few days.

Please contribute to MEGA and support it, else it will be one more nail in the coffin for ATARI.

All comments and suggestions are more than welcome. Please feel free to mail me at any time.

Tell me a little about yourself, It will help me in producing MEGA if I get some idea on what people like to read about.

Mail me at. mega01@globalnet.co.uk Now for issue 2.

Chris Swinson.

406. ---> UFOST issue 2 now avaliable <---

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6gbdgi$nb3$4@heliodor.xara.net>
Source record: 103710

Hello all ATARI lovers.

UFOST issue 2 now avaliable by Lee Round. UFOST is another disczine
for the Atari range of computers.

UFOST is a new UFO based zine covering all UFO abductions, encounters and
sightings plus a lot more.

Keep an eye on my web site for issue 2 or mail me if you cannot wait.

Please take the time to send a letter to Lee else he may not produce future
issues, Currently he has almost compleated issue 3.

If you want issue 3 then send a letter to Lee (not on the net as yet) and
request it from him. Issue 3 will be uploaded onto my site, but not for a
while yet.

Send a disc with a S+E to

Lee Round (UFOST)
23 Fellrose Court,
Pelton Fell,
Ch-Le-Str,
Co Durham,
England,
DH2 2QB.

--
From Chris Swinson.

www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

407. Own a ATARI, Live in Uttoexter ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6gbdgs$nb3$10@heliodor.xara.net>
Source record: 103711

If you own a Atari and live in the Uttoxeter, Staffordshire area,
why not tell me a rough location to where you are, You never know
you may be living right nextdoor to MEGA Disczine H.Q.

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

- - - > A t A r I F o R e V e R < - - -

408. How do you run the Doom clones?

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6gbdc8$hs8$1@excalibur.flash.net>
Source record: 103712

I've downloaded the latest Bad Mood version, as well as Patrice Mandin's (sp?) Doom for Falcon. How do you get them to run? I downloaded some WADs from the Bad Mood page and others, but BM says it can't run the IWAD, and Doom says it can't find the PNAMES. Do I have the wrong kinds of WADs? What do I need to do to get these to run? Thanks!

Mike Freeman
nameerf@flash.net

409. ST Plus Fanzine Issue #3

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998040620523801.QAA22777@ladder03.news.aol.com>
Source record: 103713

ST Plus Fanzine Issue #3 (or Issue #28 if you count the previous disk versions) is now available from THE COMPUTER DUNGEON.

Another excellent edition from the entire staff, this 36 page issue features:

*reports on the Atari sale to Hasbro
*Interview with Mark Butler
*HTML Tutorial
*DTP Hints & Tips
*STOS Corner
*New Columns - Education and Do-It-Yourself
*Reviews of Atari Computing #8 & Disk Magazines
*Falcon Zone
*and much, much more

ST Plus Fanzine costs just $2.00 (which includes shipping) or is FREE with any order you purchase from The Computer Dungeon.

To order Issue #3 or for more information, call us at 708-547-7085 or check out our website at: http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon

"Support Shareware Authors"

410. Just to say Thanks

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998040620572500.QAA23492@ladder03.news.aol.com>
Source record: 103714

Just wanted to post a quick note and say a big THANK YOU to the entire staff of ST Plus Fanzine.

You people are putting out a fantastic publication and should all be very proud of the work you have done. You are providing a tremendous amount of support to all of us Atari users everywhere, and are helping to keep the Atari platform alive.

Until you are better paid, Thanks everyone at ST Plus Fanzine!

Al Horton

411. Re: First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: nigel@littlec.demon.co.uk
Message-ID: <57757347_000036_OASIS_NEWS@littlec.demon.co.uk>
Source record: 103715

In article <6g8jnklhr4@news3.isdnet.net>
"Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> wrote:-

>
>Jeff a crit dans le message <3526952d.29542160@news.ptd.net>...
>>Hello I just bought an Atari Mega ST4 at a flea market for $15 dollars
>>today and would like some info on them.
>>The system came with an Atari SLMC804, and an ICD FA*ST SCSI hard
>>drive box.
>>My first problem so far is there is no monitor or mouse with it. And I
>>would like to know if it is possable to connect it to an old Amiga
>>monitor? The Amiga monitor is capable of RGB or composite input. I've
>>found some plans so far for hooking it up to a NEC multisync II
>>monitor which I have but would rather use composite at this time.
>>Thanks for any help you could give.
>
>The amiga monitor should be able to display RGB (not composite, the Mega has
>no composite output AFAIK) but only mid and low res. The NEC is a FAR better
>choice, because it's the only monitor that will display all 3 ST
>resolutions. No other monitor will do that.
>
>Cheers,
>Nick
>
Hi, I've got a Toshiba Multisync Monitor which displays all 3 ST
resolutions. It's got a switch which controls switching between Hi Res and
Med plus Low Res. It was an ex-industrial machine, without speakers.
Regards, Nigel Williamson.

412. Re: TT Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3528bd86_roughley@news.dsoe.com>
Source record: 103716

Carsten Krumnow wrote:

> I also replaced the original 3.6V battery with a 3V lithium one, but it
> did not work: The NVRAM kept its contents, but the clock stood still when
> the computer was turned off.
> Now I put two packages either with four 1.5V mignon cells (=6V) in the two
> TTs I use, and NOW it really works as it should in both of them.
> As I experienced, the clock refuses to tick when the voltage sinks below
> 2.8 volts (in computer off mode).

I'll play it safe and buy an exact replacement instead of any simple
battery mods.

Besides the battery going for the first time, I've also noticed the TT is
'creaking' alot these days. I guess when it's been on for a while the
heat causes the plastic casing to shift, making for some loud noises at
times (loud enough to 'startle'). This is especially noticeable after
powering down... sort of like a wood-framed house settling after a hot
day. By touch, the top only gets slightly warm, so it's not a fan problem
or anything. These noises seem to have started after installing
additional RAM (more heat). But now that I have all the casing's screws
off, awaiting a battery replacement, the creaking noises are gone. I'm
going to leave it that way <g>.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

413. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <352948EF.A5B80B1D@studio9.demon.co.uk>
Source record: 103717

Robert Schaffner wrote:

> I'm looking for a translation software english - german
> german - english
> Large file handling!
> Any suggestions? Mac or Atari..
>
> Regards, Robert
>
> --
> ### robscha@data.rhein-main.de -= Home of DOITF030 =-
> ### _____
> # # # F030-520ST-Jaguar-Mac Lynx I + II
> # # # http://www.rhein-main.de/people/robert/homepage.htm

I tried very hard with Rufftrade but it wasn't much help. I was
attempting to translate some electronics related stuff so there was lots
of odd vocab it didn't know. If I were you I'd find a friendly German.

Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

414. Re: De-snap-crackle-pop

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <352949CE.EEE06768@studio9.demon.co.uk>
Source record: 103718

Clayton Murray wrote:

> Hello Atarians,
>
> Are there any programs for the Falcon that eliminate hiss, snaps,
> crackles, and pops (no insult intended to the Rice Krispies people)
> that are usually found in cassettes and albums? I know of one such
> program on the Mac platform that I think was called DINR, but I've
> never heard of a similar program for the Falcon. It would be nice to
> be able to clean up some of my "old" recordings.
>
> Thanks,
>
> Clayton Murray
> claytone@aa.net
> Seattle, WA USA

If you've the HD space then record direct to disk from your tape
recordings and clean-up with a good sample editor such as Zero-X.
Zero-X has a filter specifically for de-hissing and de-cracking as well
as high-pass filters and noise gates. Then record back to tape or
better still DAT etc.

Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

415. Re: Magic spooler/GEMspooler

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: acounis@lpnsu7.in2p3.fr
Message-ID: <6gbl33fqd1@ccpnws.in2p3.fr>
Source record: 103719

```
Derryck Croker (derryck@NOSPAMHEREcix.co.uk) wrote:
: Whoops - I posted that both of these utilities could be found at ftp.ibp.fr,
: in fact they came from ftp.lip6.fr

: Sorry for the confusion, I'm on nights this week! :-/

: Rgds, Derryck

In fact it does not matter for the moment: theses addresses go to the same
machine! but the name ftp.ibp.fr will dissapear soon.
So please all of you, use ftp.lip6.fr, thanx.
```

--
ACOUNIS St�phane Laboratoire de Physique Nucl�aire et des
Hautes �nergies - Universit�s PARIS 6 et 7
T�l: 01-44-27-43-62 Fax: 01-44-27-46-38

416. STe audio MOD

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35294AC5.F99E17C5@studio9.demon.co.uk>
Source record: 103720

Does anyone know if there are any modifications that can be made to the
STe audio system to clean it up? I know the hardware limits things to
8-bit samples but even when idle the amount of noise that comes out of
those jacks is horrendous.

Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

417. Re: PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <6gbkt9$p9j$1@jake.esu.edu>
Source record: 103721

I for one, must agree that I use my Atari as a gateway from other
OS's. My only drawback is the relative instability of some pieces of
software. The Sting/Internet combo is fairly stable now, but not always,
and it only came after a long time. Ditto some other quirky things that
I get on my Atari and not on a PC, especially running Linux. Windows has
the games, by far, but they also have a certain degree of "stability", at
least in their internet capabilities.
However, the thought of using it full-time kind of throws that
thought out of the window. There are times when certain bugs creep their
ugly heads around the Sting/Cab/Cab OVL package, and when they're at
their worst is when I really start debating on throwing away my Atari and
buying a PC. I came close a couple of times already. But I always come
back to the ease of use, the relative speed (of course taking into
consideration a 1992 machine vs a 1998 machine), and the fact that
Windows 95 or even Linux does not give me and OS the way I want an OS.
I want to access drives via pictures, I want to use graphics for
everything instead of typing, I want an OS (and even the regular
software) that works out of the box and lets me configure and tweak it
later. That, over anything else, keeps me coming back to my Falcon.
I'll take Gem over "My Computer", or a "Start button", or "cd
/usr/users/home/..." anyday. I'll take software that works out of the
box compared to Window's lack of tweaking ability, or Linux's lack of
working at all without days of painstaking configuration. I like the
fact that my software always works right from the start, but lets me
tweak it and get it exactly the way I want it later. I like clickable
drives! I like icons! I like true 'plug and play'. I like the fact
that my computer is the *perfect* mix between the mixed up, archaic PC
world, and the easy, hand guided Mac world. I have enough 'plug and
play' to make sure everything works the first time, but I don't have the
'Where is your modem, COM4 or COM2?' pains (anybody who's seen
Soundblaster installed knows what I'm talking about even more). We have
the best of two worlds.

Well anyway, there's my $0.02. Keep the change, buy yourself
something nice :)

George

--
~~~~~~
"I don't need to drink to have a good time. I need to drink to stop the
voices in my head..."
As seen on _Dr. Katz, Professional Therapist_, 1997
~~~~~~
** The system requirements said "Windows 95 or better", so I used Linux. **

418. Re: ANNOUNCE: Free JPEG software versio

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980406183714.9736A-100000@usr08.primenet.com>
Source record: 103722

On 6 Apr 1998, Jon Maidment wrote:

>personally i like the ttp versions: the batchfile possibilities using tcsh
>in Toswin 1.4 with tos2.06 and MiNT are VERY useful: ie I can set it up and
>let it run overnight ;-)
>cheers! from Jon (Chester UK)
>Atari Mega STe 4 270 MiNT, MiNTnet
>** Check out the cats! **
>http://freespace.virgin.net/jon.maidment/index.html

oh no doubt that ttp are extremly useful and allows things that gem by
itself can't do/offer.
Hence why not having a gem interface to drive the ttp, the ttp is
still there for your useage. I don't see the correlation.
Both can be used depending your needs, But as you pointed out and some
other confirm, no need for GEM interface really, that's cool with me
:) just asking :) besides that will save me time and effort :)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

419. Re: FLI to GIF anims?

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6gbnsp$o2f$1@plug.news.pipex.net>
Source record: 103723

On 4 Apr 98 22:37:32 GM, Richard Elwell wrote:
> In article <6g5mc4$4qd$1@plug.news.pipex.net>
> inorton_badrul@hotmail.com (Ian Norton) wrote:-
>
>>Does anyone know if there is any ATARI program for a falcon or ST
>>that can conver FLI / FLH from Apex to GIF animations?
>
>Agate can convert from fli/c to Gif anims.
>
>
>Rich.

Thank's Rich,

I've been loking for something like this for ages, it'l help my web writing business no end. I take it is for the Falcon then? I hope it's GEM based or similar and not like a TTP, still i'd like to have it.

Where can I get Agate? :)

Is it PD or commercial?

Ian Norton (newt) :)

420. Re: How do you run the Doom clones?

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6gbopp$o2f$2@plug.news.pipex.net>
Source record: 103724

On 6 Apr 1998 20:19:20 , Michael and Nicole Freeman wrote:
>I've downloaded the latest Bad Mood version, as well as Patrice
>Mandin's (sp?) Doom for Falcon. How do you get them to run? I
>downloaded some WADs from the Bad Mood page and others, but BM says it
>can't run the IWAD, and Doom says it can't find the PNAMES. Do I have
>the wrong kinds of WADs? What do I need to do to get these to run?
>Thanks!
>
> Mike Freeman
> nameerf@flash.net
>.
Hi Mike and Nicole

I've downloaded BADMOOD a while back and the readon is this, (please someone
out ther correct me if i'm wrong)

BADMOOD and DOOM take all the data in the levels like sounds, wall textures and sprites
from a main (often large) file called an IWAD, in your case this the 800K BADMOOD.WAD,
The original doom and Doom2 use an identically structured IWAD which not only contains
the data for one level like the BADMOOD demo WAD but has all the sprites and sounds for
all of the other levels too so it ends up being about 14 megabytes!

The WADS that are giving you

"THE SPECIFIED IWAD IS INCOMPATIBLE"

are extra levels if you wish that make use of the texture, sprite and sound data stored in
an
IWAD from DOOM, These small ones on thier own dont contain all the data for badmood to do
it's stuff, for that you need the DOOM.WAD from the game...

Please bear in mind that it is illegal (not to mention almost impossible) to copy this WAD,
but if you get together with a friend with a PC and DOOM and regester your own copy you can
copy the WAD from thier machine to you falcon using a program called GHOST link.

This can be found at

http://www.geocities.com/siliconvalley/lab/8261/index.htm

in the downloads section. There is also an UNZIPPER there too that you may need.
If you need anymore help then i can be contacted at

inorton_badrul@hotmail.com

Ian Norton (newt) :)

421. Re: toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: kjk@oneimage.com
Message-ID: <352957e8.0@206.168.123.253>
Source record: 103725

On 5 Apr 1998 01:29:48 , "Daniel Lynch" wrote:
>Is Toad Computers still around? I have been away from all computers for a
>while. I was wondering if anyone could tell me their http address, if
>they're still out there.
>
>Thanks
>
>
>.
Toad is still around but by visiting their website
(http://www.toad.net/) it seems that they are not dealing with atari
software. I just recently asked them for some software and they were
able to help me with what they had in stock. If they will order what
you want is a different story. Their FTP site still carries some
software but I am afraid it is not really up to date. I have found
that if you want to buy some software for the atari in the US or
Canada Systems for Tomorrow (http://www.SystemsforTomorrow.com) is the
best alternative.

422. [AUCTION] Atari ST and CP/M -- 3 Books

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: IGR <grinch@btc-bci.com>
Message-ID: <3529793B.8FC0DE6D@btc-bci.com>
Source record: 103726

I'm auctioning off three books (2 ST and 1 CP/M). Come check it out:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10353122

423. Re: toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: kjk@oneimage.com
Message-ID: <35295a98.0@206.168.123.253>
Source record: 103727

On 5 Apr 1998 01:29:48 , "Daniel Lynch" wrote:
>Is Toad Computers still around? I have been away from all computers for a
>while. I was wondering if anyone could tell me their http address, if
>they're still out there.
>
>Thanks
>
>
>.
Yes Toad Computers is still around but is seem that they really dont
deal with Atari software anymore unfotunately but you can reach their
site at http://www.toad.net/ I just recently ask them about carrying
some software and they were willing to help me with what they had in
stock but ordering software for me was another story. I have found
that when ordering software for the atari Systems for Tomorrow was the
best alternative. Their website address is
http://www.systemsfortomorrow. I hope that this will help you out.

P.S. Toads ftp site still has some software but I am afraid it isnt up
to date. This site can be reached through their website.

Kevin K.

424. Re: Connecting a Multisync-Monitor to my Mega ST 4 and one SCSI Question

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <352999FF.6A5B748C@jps.net>
Source record: 103728

The best way to hook up a Multisync, assuming it's compatible with all Atari frequencies, is to get one of the commercial swithboxes. These allow the monitor to support all the ST video resolutions via a switch to tell the computer whether you are going to run mono or color. They also have an audio jack to attach speakers.

Similarly, you need a commercial SCSI host adaptor to connect a SCSI device to the Mega STE.

Roger Gilliar wrote:
>
> Hi !
>
> I have an "old " Sony 15 sf wich I would like to connect to my Atati
> Mega STE 4.
> Is this possible ?
>
> And how can I connect a MO-Drive (via SCSI) to my Mega STE 4 ?
>
> Regards
> Roger

425. FS:Atari Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <3529a199.0@news1.ibm.net>
Source record: 103729

Following for sale:

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-1meg-used/tested.....$50ea. $60 with Atari Mouse or Marconi/Marcus 3 button track ball.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$75ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$120

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10

Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5

Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

e-mail:
defang@banet.net
fangdn@hotmail.com
fangdn@aol.com
fangdn@msn.com

426. Re: Need New Hard Drive!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDGTDAAUUP@data.rhein-main.de>
Source record: 103730

In <Pine.BSI.3.95.980406084223.2999A-100000@shell1.interlog.com> CFL wrote:

>I am badly in need of a new (?) hard drive for my 4160 STe.
>My current is a 127 MB Quantum in a shoebox with a fan that
>sounds like a vacuum cleaner.

Why do not have installed a electronic regulated fan?
It's relay simple..

>1. Do I have to get SCSI, and if so, does this negate the drastic
>drop in price of the last couple of years?

SCSI is much faster than your old RLL or MFM Harddisk.
If you don't have an DMA to SCSI Hostadaptor, it cost's a bit more.
Take a LINK hostadaptor any a brand new SCSI drive from 200Mb up to 4Gig or more
Use HDDriver7 as device driver..

>2. How much might I be expected to have to pay? I don't need a
>lot of space; for my Atari system, 200-300 MB would be plenty (?).

I don't know how much in $
But you have a chance for a lot of SCSI devices..
From witch dealer is equal..

>3. Where can I buy something in Toronto? Is that Compusomething

Sorry about question 3,4,5 i'm not from Toronto :-)
Nice Town? :-) Much far from here.. ;-)

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

427. Re: Need an Atari Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6gcf46$9mr$1@news2.isdnet.net>
Source record: 103731

Tom Haughton a crit dans le message <01bd60f3$dbacdb60$0b7fcfce@tom>...
>My Atari mouse is worn out. Does anyone know where I can get a replacement
>or a bus mouse to wire up to an ST?

Take a look at the Quick FAQ. This question is asked and answered at least
twice a week.

Either your closest Atari dealer will probably have one, or you can get a PC
serial mouse and the appropriate AUTO folder driver.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

428. Here wo go again!

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a08c1ef2@p81.f503.n286.z2.fidonet>
Source record: 103732

Hi everyone,

(Yes Charly, you dragged me into it and you're the one who will get all hell if this turns out into a mess...) (VBG>

So far I got StinG (version 1.15) going, it Pings and is ready for the final configuration. CAB 1.5 was running already, so there should be no problem on that side. I'm in the process of hooking up at an ISP, maybe end of this week this will be rolling too.

Next: I'm gonna pick up Newsie and get it ready installed, since I need that for my E-mail and Newsgroups. I prefer to be all set and ready whenever I get my account, so I still have some time left to gather the missing pieces.

BTW (this is to Peter R.): setting up StinG literally overloaded me with docs and FAQs, so at first I had all the STX modules still in the wrong folder (\STING\MODULES\) and the Dialer refused to get going, but I sorted out that part and now it seems to be fine...

CU NeXT msg
Louis

--

LHFG:
Man who like japanese sweeties must have big hald disk, tluecolol cald and big monitol, plus many many yen!
--- IOS-Mail 0.91pl9 ⏏eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

429. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries availa

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Tom Lane <tgl@netcom.com>
Message-ID: <uo94t07fzjs.fsf@netcom17.netcom.com>
Source record: 103756

outrider@anv.net (outrider) writes:
> Personally, I'd prefer the shell. That way you can always plug in new
> updates without having to wait for the shell to be updated, too. (That is,
> assuming the switches don't change.)

FWIW, it would be a very poor bet to assume the command-line switches
to cjpeg/djpeg won't change in future versions.

I don't know much about Atari programming, so I won't venture a guess
about the best way to present the IJG library in the Atari environment.
But you should at least assume that there may be new switches.

regards, tom lane
organizer, Independent JPEG Group

430. Re: TT Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6g9g1h$6te@bgtnsc03.worldnet.att.net>
Source record: 103757

Neil,

> My TT's clock battery finally went after
> five years of use. What kind of battery do
> I need and where inside the TT can it be
> found?

There were two different types of clock batteries used in the TT030. The early TT030 systems used a square shaped 6v clock battery (located towards the front of the hard drive bay); later models used a 3.6v rectangular shaped battery (located at the rear of the hard drive bay). To easily reach the battery, if its the newer type, you should separate the two halves of the TT's case so you can reach the battery, which is velcroed to the rear of the case, and the plug at the end of the battery connecting wire, which connects at the right side of the mother board.

Once you determine which battery you have, you can probably locate one at a local computer dealer. If you have trouble locating one, drop me an Email and I'll give you a price for one with shipping.

Sheldon (Computer STudio - Asheville, NC)

431. Re: TT Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6g9k04$o89$1@pale-rider.INS.CWRU.Edu>
Source record: 103758

On 5 Apr 1998 22:41:23 , Raymond Collins wrote:
>Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
>: My TT's clock battery finally went after five years of use. What kind of
>: battery do I need and where inside the TT can it be found?
>
>: << Neil >>
>
>The TT030 clock battery is located at the back of the motherboard
>just behind the hard drive access cover and ST RAM expansion slot.
>
>It is a standard PC battery type the original is TL-5242/W;
>alternatively you can use a COMP-8P.

They can be gotten at Radio Shack, although most stores do not carry
them in stock. If you tell them the number, they can order it for you for
about $10 US, and it will be shipped to you UOS within a week.

Boris

>
>--
>| Raymond Collins | Ohio State University |
>| Collins.197@osu.edu | Neuropathology |
>| rcollins@freenet.columbus.oh.us | Research Assistant |
>
>.

---
bdc2@bdc2-ra.cwru.edu
---

432. Re: TT Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <352878fc509ae1@ping.be>
Source record: 103759

on Sun 05-04-98 18:08 Neil Roughley wrote:

>My TT's clock battery finally went after five years of use. What kind of
>battery do I need and where inside the TT can it be found?
>
><< Neil >>
>
In fact you don't need some special kind of battery ... the easiest
way to replace that is one simple way:
Buy two alcaline 1.5 volts AA batteries (you surely have that at home
...) put them togheter to obtain 3 volts, let's connect them to the
old wire and connector cut from the old battery ... that's all and it
will work for years ... I have done it for my TT and for two others
... mine about two years ago ... works perfectly ...

If you don't like this kind of replacement you can find a replacement
battery almost everywhere ... I don't know the references bute there
will be a lot of answers to your question onto the CSAST ...

The battery is located at the right rear side of your TT ... just
beyond the ST RAM card and velcro attached to the TT back panel ... if
you do the first solution, you can even recover the velcro adhesive :)

Just be carefull to not reverse the polarities ...

Hope it helps ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

433. MIDI Sequencer for Hades

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6g9sradeg1@nnrp1.dejanews.com>
Source record: 103760

Hi all,

Does anybody know of a good freeware/shareware MIDI sequencer that
will run on the Hades? I have tried using Sweet 16, and although it
seems to be a very capable package, I simply don't get on with it.

Thanks.

Ben Hills.

Ben Hills - UNIX, Windows & Atari programmer
ben@imperial.co.uk - http://www2.imperial.co.uk/home/ben

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

434. Re: ST Book

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35287b36.53923@news.tmisnet.com>
Source record: 103761

You might try Best Electronics or B&C Computervisions,
both are listed on my web page:
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

-- George Crissman
-- strads@tmisnet.com

On Thu, 2 Apr 98 14:33:26 +0100, Barry_Schut wrote:

>Hi there stbook users, I was wondering if one of you knows a place or adress
>were i can find a new 'VECTOR PAD' mine has a broken flat cable...
>
>Barry
>--
>Atari Shareware registreren ? via CSRP natuurlijk!
>--- ScanMail 0.70c
> * Origin: Default origin created by AVALON... (2:286/503.18)

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

435. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries availa

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1890_outrider@anv.net>
Source record: 103762

Re: "ANNOUNCE: Free JPEG software version 6b Atari binaries availa",
tgl@netcom.com scribbled the following on 06 Apr 98 @ 02:34:47:

t> FWIW, it would be a very poor bet to assume the command-line switches
t> to cjpeg/djpeg won't change in future versions.

To my knowledge, they haven't changed yet, at least recently. And even if
they did, it would simply mean the shell would have to be updated, which
would be no different than if the code was built into the shell.

t> I don't know much about Atari programming, so I won't venture a guess
t> about the best way to present the IJG library in the Atari
t> environment. But you should at least assume that there may be new
t> switches.

Ah, but new swtiches wouldn't make the shell unusable. It would just mean
that it wouldn't support all available options. And again, at worst the
shell would have to be updated, the same as if the code was built-in.

* LED v1.51 * "The truth is out there, Mulder... but so are lies." - Dana
Scully
--

Terry May - Las Vegas, NV

436. Re: Re^3: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1889_outrider@anv.net>
Source record: 103763

Re: "MagiC", hall@post1.com scribbled the following on 06 Apr 98 @ 02:26:11:

h> I've made a nice "index" file as well, explaining (briefly) the
h> different modules, so whatever you need it's probably there (yes, the
h> "changeflag" module as well):
h>
h> ftp://ftp.sol.no/user/hallvart/atari/cpx/

Thanks for the info! Can't wait to check it out...

* LED v1.51 * "Is Odo your first or last name?" --- "Yes."
--

Terry May - Las Vegas, NV

437. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f92a3c5dd0b106f9896d1@gazette.stortek.com>
Source record: 103764

```
On Sat, 04 Apr 1998 10:49:38 -0800, for some strange reason dwmoar
(dwmoar@teleport.com) wrote this...
> If one has a Desk Topper there is plenty of room in the 520/1040 ST to put in a
> hard disk drive and other things..

Again, a 2.5" drive fits perfectly well in a bog standard STE, provided
you have an internal IDE interface.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

438. Re: First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f92a4843d40779e9896d2@gazette.stortek.com>
Source record: 103765

```
On Sun, 05 Apr 98 14:34:16, for some strange reason Terry May
(outrider@anv.net) wrote this...
> Re: "First time Atari user needs help.", bales@GET.THIS.OUT.hol.fr scribbled
> the following on 05 Apr 98 @ 20:30:14:
>
> b> The amiga monitor should be able to display RGB (not composite, the
> b> Mega has no composite output AFAIK) but only mid and low res. The NEC
> b> is a FAR better choice, because it's the only monitor that will display
> b> all 3 ST resolutions. No other monitor will do that.
>
> That's simply not true. There are other multisync monitors that will display
> all three ST resolutions.
>

Absolutely correct, any multisync that handles the appropriate scan rates
should be able display all 3 ST resolutions.

But, well, between the NEC and the Amiga one, the NEC is the only one ;-)

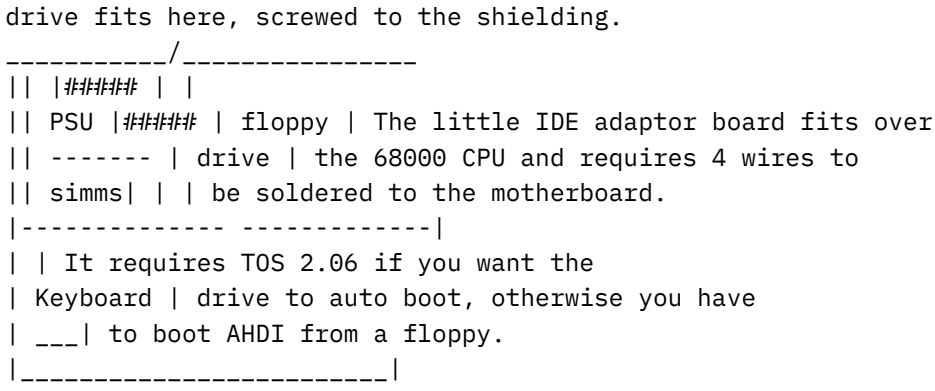
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

439. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f92a66bf58de0549896d5@gazette.stortek.com>
Source record: 103766

On 3 Apr 1998 03:08:52 GMT, for some strange reason Sheldon H. Winick
(s.winick@worldnet.att.net) wrote this...
> Yeah, but does the IDE drive really install internally in the 1040STe case?
> Where do you put it? The drive in the Falcon goes where the SIMMs are
> located in the 1040STe. Other that that, I can't imagine where it could
> possibly fit -- and definitely not with all the RF shielding in place.
> So.... where does it go? You've got my curiosity up. ;-)
>

Well, I happen to have one of these TUS IDEal interfaces, and the
internal 2.5" drive fits very snugly inside the STE. These are the tiny
drives that you find in PC laptops or Falcons, so they are really small.
I'll try a little bit of ascii-art to show you how it fits:


drive fits here, screwed to the shielding.
|| |###### | |
|| PSU |###### | floppy | The little IDE adaptor board fits over
|| ------- | drive | the 68000 CPU and requires 4 wires to
|| simms| | | be soldered to the motherboard.
| | It requires TOS 2.06 if you want the
| Keyboard | drive to auto boot, otherwise you have
| ___| to boot AHDI from a floppy.

I'm quite happy with the setup, as it allows me to lug around my STE
without having to carry an external drive. I can just plug it in a TV
whereever I go.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

440. FS: Atari 1040 ST FM - W/NOTATOR 3.0

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: hadman@earthlink.net
Message-ID: <6ga6cpoot1@nnrp1.dejanews.com>
Source record: 103767

```
Atari 1040 STfm W/ Notator 3.0 16 Track Sequencer
Color SC1224 Monitor
2 Meg HD
Ports for Television/Stereo RCA Ports in/out

E-Mail offer to: hadman@earthlink.net

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading
```

441. Free to good home (pref. in UK)

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <3528981B.F0F9CE4D@sunderland.ac.uk>
Source record: 103768

Hi,

I have duplicates of the following issues of Atari World, which I will
send for the cost of postage (you could mail me the stamps if you were
interested):

Atari World issue 1 (including ST Source and Atari Pro)
Atari World issue 9
Atari World issue 11

Please reply by Wednesday the 8th of April as I'm leaving this job and
will not have net access for the immediate future.

Michael
email: m.clemmetsen@sunderland.ac.uk

442. re:Atari and NT

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: miitervo@jypoly.nospam.fi
Message-ID: <6ga5llega1@mordred.cc.jyu.fi>
Source record: 103769

Hi,

thanks for the info. I'll just have to start trying that out,
I'll get back to you, in case I can't get it working.

Regards,

Miika

In article <3521369A.22900EAF@dansoft.demon.co.uk>, dustman@dansoft.demon.co.uk
says...
> NT supports PPP and Slip and so does STiNG.. Configure them both not
>to worry about carrier signals, etc.
>Give them both fixed IP addresses, as neither can allocate one to each
>other (these can be random)
>That should work...
>Caution, though. Give all addresses as IP addresses (that you've just
>set) as there will be no DNS server in the little mini-internet you will
>have created.
>
>Hope that's of service.
>
>Write to me and ask if not.
>
>DuSTman@dansoft.demon.co.uk
>
>
>

443. Re: Atari and NT

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: miitervo@jypoly.nospam.fi
Message-ID: <6ga60tega3@mordred.cc.jyu.fi>
Source record: 103770

Hi,

it really sound like a solution...hopefully it will also do it! What can
I do vith this serial net and what can't I (www, ftp?) ?

Regards,

Miika

>I would suggest writing down *exactly* what you do so (a) it can be
>undone and (b) if you are successful you can tell the rest of us what
>you did!
>
>Good Luck!
>
>[sounds like a game solution doesn't it?]
>[[without the fun]]

444. Re: Atari and NT

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: miitervo@jypoly.nospam.fi
Message-ID: <6ga5rpega2@mordred.cc.jyu.fi>
Source record: 103771

Hi Karl,

thanks. Yet another reason to get MiNT working again :-) I will
just have to survive from the hd crash and re-install MiNT...maybe
there is a way to get the net working after all.

Regards,

Miika

In article <35223532.D02B0A9E@stud.rma.ac.be>, saka@stud.rma.ac.be says...
>
>Take a look at this site. It discribes completely how to set up a PC
>running Win95 and an atari (running Mint) using a null-modem cable.
>http://www.users.zetnet.co.uk/jacquesa/atari/stpc-nfs.html
>You can also contact David De Ridder <s970707@uia.ua.ac.be>
>He configured his falcon and a PC so the F030 was an internet server and
>the PC a client.
>
>Hope this helps.
>
>--
>Greetings,
>
>/*---------------------------- Saka -----------------------------*/
>/* Karl Samyn - 148 Pol - RMA */
>/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
>/*---*/

445. FDI and Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: claytone@aa.net
Message-ID: <891855573.127986@slave1.aa.net>
Source record: 103772

Hello Falconites,

When using my Steinberg/Soundpool FDI on my Falcon, should I be using an AUTO folder program called FDI_INIT.PRG ? My FDI came with a couple of floppies of stuff from Steinberg that included this program. I just recently reread a file that said I should have that program in my AUTO folder, but I have NOT been using it. A possible explanation... I'm using Emagic's LOGIC AUDIO, not Steinberg's CUBASE AUDIO - which I think this AUTO program was designed for. It seems to work fine without it, but I was wondering if it would help things to run even better, or would I just be wasting space with a program that LOGIC AUDIO might not even "see". Also, I reread an ad I got a while back that talked about the PSI "Pocket-S/pdif-Interface" from the BlowUp people in Germany. (Are they still around?) It also mentioned having software that set up an "error free XBIOS" among other nifty things.

Anyone have some experience on the topic they'd like to share?

Thanks,

Clayton Murray
claytone@aa.net
Seattle, WA USA

446. De-snap-crackle-pop

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: claytone@aa.net
Message-ID: <891855578.857426@slave1.aa.net>
Source record: 103773

Hello Atarians,

Are there any programs for the Falcon that eliminate hiss, snaps, crackles, and pops (no insult intended to the Rice Krispies people) that are usually found in cassettes and albums? I know of one such program on the Mac platform that I think was called DINR, but I've never heard of a similar program for the Falcon. It would be nice to be able to clean up some of my "old" recordings.

Thanks,

Clayton Murray
claytone@aa.net
Seattle, WA USA

447. Re: Mega STe 4 TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: gerard biever <gerard.biever@ci.educ.lu>
Message-ID: <3528B047.E6F7DE5B@ci.educ.lu>
Source record: 103774

Barry Schut schrieb:

> Hi Gerard,
>
> I've got a bit of knowledge on many versions of TOS, what's the
> question?

Hallo Barry

I've an Mega ste 4 with tos 2.05 and on my PC I installed TosBox to
emulate my atari and allow me to make file transfers. To use tosbox you
have to copy your Tos to your PC by making a Tos image. After doing this
I have my PC running like my Atari, but with a french keyboard, which is
the keyboard of my atari. On my PC I use a french/swiss keyboard with
characters like ï¿½ï¿½ instead of M on the Atari. I tried to reconfiguer my
PC by unsing the possibility to configuer TosBox but I still had problems
configuring shifted keys and alt key so I thought it would be easier to
find somebody with an french/swiss keyboard and ask him a Tos copy.

I still have another problem while transfering txt files from the ste to
the PC. The atari txt files with the special french characters ï¿½ï¿½ï¿½ï¿½ï¿½ etc.
are replaced with other characters on the PC.
Perhaps you have an idea for this problem?

Thanks for your interest

Bye g.b.
gerard.biever@ci.educ.lu

448. Re: TT Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980406125700.24495A-100000@foxtrot.uni-koblenz.de>
Source record: 103775

Hello!

On Mon, 6 Apr 1998, Jo Vandeweghe wrote:

> on Sun 05-04-98 18:08 Neil Roughley wrote:
>
> >My TT's clock battery finally went after five years of use. What kind of
> >battery do I need and where inside the TT can it be found?
> >
> ><< Neil >>
> >
> In fact you don't need some special kind of battery ... the easiest
> way to replace that is one simple way:
> Buy two alcaline 1.5 volts AA batteries (you surely have that at home
> ...) put them togheter to obtain 3 volts, let's connect them to the
> old wire and connector cut from the old battery ... that's all and it
> will work for years ... I have done it for my TT and for two others
> ... mine about two years ago ... works perfectly ...

I also replaced the original 3.6V battery with a 3V lithium one, but it
did not work: The NVRAM kept its contents, but the clock stood still when
the computer was turned off.
Now I put two packages either with four 1.5V mignon cells (=6V) in the two
TTs I use, and NOW it really works as it should in both of them.
As I experienced, the clock refuses to tick when the voltage sinks below
2.8 volts (in computer off mode).

Greetings,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

449. Re: TT Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6gaids$u7u$2@roch.zetnet.co.uk>
Source record: 103776

On 5 Apr 1998 18:08:08, Neil Roughley wrote:
>My TT's clock battery finally went after five years of use. What kind of
>battery do I need and where inside the TT can it be found?

It's 'velcroed' to the back panel just above the SCSI port. You just
need to undo the HD bay.

Others will tell you the part no. of the genuine article but the
batteries are quite expensive. When mine goes I intend to replace it
with a clip holding 2 AA (or AAA) size Duracells.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

450. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3528CCCE.2D7@cfcsc.dnd.ca>
Source record: 103777

dwmoar wrote:
> Derryck Croker wrote:
> > Just in case anyone's still wanting to use the Atari SLM laser printer with
> > a Falcon or other computer, and assuming that you still have the ST and a
> > monitor then you might like the utility magicslm.acc that will take an HP
> > printed to disk file or data sent to the serial port via null modem link.
> > http://www.cix.co.uk/~derryck/software.htm
> > Rgds, Derryck
>
> "and assuming that you still have the ST and a monitor " WHY whould you
> assume that anyone does not have a ST and a monitor? You know NOT everyone has
> or wants a Falcon or a TT or the dreaded IBM. Why make assumptions about what
> equipment people have. I for one am really happy with the Mega STE that I have
> and see or have no intrest in upgrading my machine at this point to a Falcon or
> TT.
> Atari*Dave

whew! back off Atari*Dave! :)
Derryck _quite rightly_ assumes IMHO that if you have upgraded to a
Falcon, that you
may no longer have your ST and SLM. MagicSLM is for printing to an SLM
attached to
an ST *from another machine*! You do not need it if you have an ST and a
SLM.
Maybe not a Falcon or TT, but does a Milan tempt you?! ;-)

451. Re: FireNews

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3528CD5A.BE5@cfcsc.dnd.ca>
Source record: 103778

```
Christian Andersson wrote:
> Martin Byttebier wrote about 'Re: FireNews'
> >> Sorry, testing FireNews...
> > Me too. Looks promishing.
>
> And if you want to register, it only costs an e-mail.....
>
hi.
I noticed you also did GEM-Web (or Fire-Web?)
any updates on this??
```

452. Need New Hard Drive!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: CFL <jmh@interlog.com>
Message-ID: <Pine.BSI.3.95.980406084223.2999A-100000@shell1.interlog.com>
Source record: 103779

I am badly in need of a new (?) hard drive for my 4160 STe.
My current is a 127 MB Quantum in a shoebox with a fan that
sounds like a vacuum cleaner.

There are terrible write error problems which are exacerbated by
any heat and/or humidity.

Questions:

1. Do I have to get SCSI, and if so, does this negate the drastic
drop in price of the last couple of years?

2. How much might I be expected to have to pay? I don't need a
lot of space; for my Atari system, 200-300 MB would be plenty (?).

3. Where can I buy something in Toronto? Is that Compusomething
place at Sheppard & McCowan still there? Is there anything in the
west end??

4. Could a non-Atari dealer do the trick for me?

5. Anybody in Toronto know where I could _borrow_ a hard drive to
try, so I can make sure that it's not my computer? I'd hate to buy
a new HD only to find the problem still with me.

Thanks for reading. *Please* respond ASAP if you think that you
can help in any way.

It's okay to answer in this forum, but email responses to
<jmh@interlog.com> are preferred.

Mike Harrison
jmh@interlog.com

453. Re: Need New Hard Drive!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f92f75e71aba7269896db@gazette.stortek.com>
Source record: 103780

On Mon, 6 Apr 1998 08:49:12 -0400, for some strange reason CFL
(jmh@interlog.com) wrote this...
> I am badly in need of a new (?) hard drive for my 4160 STe.
> My current is a 127 MB Quantum in a shoebox with a fan that
> sounds like a vacuum cleaner.
>
> There are terrible write error problems which are exacerbated by
> any heat and/or humidity.
>
> Questions:
>
> 1. Do I have to get SCSI, and if so, does this negate the drastic
> drop in price of the last couple of years?

If you get SCSI, then you need a host adapter. If you get IDE, then you need an internal board available in the UK. Otherwise it's ACSI (Atari's standard).

What kind of drive is that Quantum ? If it plugs in straight into the ST, then it's probably already a SCSI and the shoebox contains also an adaptor board.

In that case, you can probably just replace the drive mechanism with another SCSI.

SCSI is still more expensive than IDE, but it's generally better.

>
> 2. How much might I be expected to have to pay? I don't need a
> lot of space; for my Atari system, 200-300 MB would be plenty (?).
>

Unfortunately, 200 or 300 Mb drives are pretty scarce nowadays. You'll be looking for at least 1Gb on the new market. Maybe you can find something on the 2nd hand market.

For price examples, look at the Mac magazines for SCSI drives.

> 3. Where can I buy something in Toronto? Is that Compusomething
> place at Sheppard & McCowan still there? Is there anything in the
> west end??
>

Can't help, but any computer store sells SCSI drives of some sort.

One thing to check though is that you can disable parity on the drive. Some old SCSI adapters will not handle parity.

> 4. Could a non-Atari dealer do the trick for me?
>

Absolutely. Just don't tell him it's for an Atari, or he'll probably
start laughing at you... (I know what it's like, they are clueless).

> 5. Anybody in Toronto know where I could _borrow_ a hard drive to
> try, so I can make sure that it's not my computer? I'd hate to buy
> a new HD only to find the problem still with me.
>

What problem, the "vacuum cleaner" noise ? That's more likely to be the
fan in the HD shoebox than the drive itself. If the drive is really
making that much noise, it's time to backup your data.

> Thanks for reading. *Please* respond ASAP if you think that you
> can help in any way.
>
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

454. Matrix Drivers

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: atari@gis.net
Message-ID: <6gam6u$jl2$1@usenet56.supernews.com>
Source record: 103781

I just got a Matrix TC 1208 Graphics Card for my TT. It didn't come with software drivers. Could Someone e-mail me the files to rmahlert@delphi.com ?

Thanks,
Rob Mahlert

rmahlert@delphi.com
http://people.delphi.com/rmahlert

atari@gis.net
http://www.gis.net/~atari

455. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gaqepfkd1@plutonium.compulink.co.uk>
Source record: 103782

On 4 Apr 1998 11:10:20 , dwmoar wrote:
>
>
>Derryck Croker wrote:
>

>> Just in case anyone's still wanting to use the Atari SLM laser printer with
>> a Falcon or other computer, and assuming that you still have the ST and a

> "and assuming that you still have the ST and a monitor " WHY whould you
>assume that anyone does not have a ST and a monitor? You know NOT everyone has
>or wants a Falcon or a TT or the dreaded IBM. Why make assumptions about what

Hmm, someone's got out of bed on the wrong side! :-)))

Believe it or not, there are people around who have changed platforms yet
still have an ST and SLM laser and want to be able to still print on it from
the "other" machine, I've seen a few questions about this very point in this
NG over the past year or so.

>equipment people have. I for one am really happy with the Mega STE that I have
>and see or have no intrest in upgrading my machine at this point to a Falcon or
>TT.

Quite right too, but it's up to the individual.

Rgds, Derryck

456. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gaqeqfkd2@plutonium.compulink.co.uk>
Source record: 103783

On 4 Apr 1998 15:16:53 , Greg Malick wrote:
>Aloha,
Hi! :-)

>Also, InfoSeek couldn't find anything on:
>GEMSpooler or
It's on ftp://ftp.ibp.fr/pub/Atari/ (utilities I think)

It's shareware with a limit on spool file size, however the author told me that he was thinking of releasing as PD.

I found the Magic spooler that's been mentioned on the same site, I haven't unpacked it yet but I suspect that the title could be a misnomer.

Rgds, Derryck

457. Need an Atari Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Tom Haughton <The_Hitman@Compuserve.Com>
Message-ID: <01bd60f3$dbacdb60$0b7fcfce@tom>
Source record: 103784

My Atari mouse is worn out. Does anyone know where I can get a replacement
or a bus mouse to wire up to an ST?

Tom Haughton
The_Hitman@NoSpamCompuserve.Com

458. Magic spooler/GEMspooler

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gastgibc1@plutonium.compulink.co.uk>
Source record: 103785

Whoops - I posted that both of these utilities could be found at ftp.ibp.fr,
in fact they came from ftp.lip6.fr

Sorry for the confusion, I'm on nights this week! :-/

Rgds, Derryck

459. Re: TT Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6gb287$8q0$1@irk.zetnet.co.uk>
Source record: 103786

On 5 Apr 1998 18:08:08, Neil Roughley wrote:
|My TT's clock battery finally went after five years of use. What kind of
|battery do I need and where inside the TT can it be found?
| . . .

There has been a certain amount of debate about the type of battery required (see postings about February). My own TT needs a 6v battery to keep good time but others say that a 3.6v battery should do. There has been a suggestion that it depends on the revision of the TT.

Try taking off the hard drive cover to the right of the case (there is one screw underneath with an ordinary slotted head) and look around. The battery voltage should be marked on the case.

You want a Lithium Backup Battery of the appropriate voltage and these are probably available in any computer or electronic store. Maplins in the UK has a 3.6 v battery part number AS46A and 6v battery part number AS44X.

John Logan

460. Connecting a Multisync-Monitor to my Mega ST 4 and one SCSI Question

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Roger Gilliar <rgilliar@mcs-hh.de>
Message-ID: <35290C8B.B45FAC89@mcs-hh.de>
Source record: 103787

Hi !

I have an "old " Sony 15 sf wich I would like to connect to my Atati
Mega STE 4.
Is this possible ?

And how can I connect a MO-Drive (via SCSI) to my Mega STE 4 ?

Regards
Roger

461. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <35290ECD.5E3F0141@smurfy.tcimet.net>
Source record: 103788

Greg Malick wrote:

> I think a software solution is required here.
> Atari CUBASE just prints. I can't save to a file.
> I'll need an accessory to intercept the print out
> (of course I'll have the printer set up for a LaserJet)
> Has a driver for a LaserJet III been made for the ST?
> If so, where could I find it?
>
> Also, InfoSeek couldn't find anything on:
> GEMSpooler or
> Multiprint or
> Magic Spooler (except 1 reference which I wasn't granted access to):
>
> Is there a site where I could find these?

I used to use a program called Barrel which can be found at
atari.archive in the Utilities directory. It's an older program
so one of these newer ones might work better, but it's worth a
try as a last resort. I seem to recall it worked on my Falcon
as well, although I had no need for it once I installed NVDI.

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

462. translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDGTDAAFUP@data.rhein-main.de>
Source record: 103789

```
I'm looking for a translation software english - german
german - english
Large file handling!
Any suggestions? Mac or Atari..

Regards, Robert

--
### robscha@data.rhein-main.de -= Home of DOITF030 =-
### ____________________________________________________
# # # F030-520ST-Jaguar-Mac Lynx I + II
# # # http://www.rhein-main.de/people/robert/homepage.htm
```

463. [SH] VISION becomes ShareWare !

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Jean <j-lusetti@usa.net>
Message-ID: <6gdst0$6f1@news.pacwan.net>
Source record: 103540

Hi !

As you perhaps know, VISION (also known as OVERSCAN in Germany) is no longer distributed by ALIAS but is now SHAREWARE.

Go and visit my WEB page http://www.mygale.org./01/jlusetti/index.shtml which deals with FRACTALS et comics (soon) too !

Have fun !

Jean

464. Re: First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6gcgo3$a5k$1@news2.isdnet.net>
Source record: 103640

Hallvard Tangeraas a crit dans le message <3529c8209d7ac1@post1.com>...
>on Tue 07-04-98 01:02 Jeff (jwiest@postoffice.ptd.net) wrote:
>
>>Thanks everyone for the help and email. I managed to get the NEC
>>multisync II monitor working with a video cord I built. and found a
>>mouse driver to use a serial PC mouse with it.
>>Now the fun begins of learning a new system.
>
>Tell the rest of us more about this video card!!

Sorry Hallvart, he said cOrd, not cArd... ;-)

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

465. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDHGEBCIUP@data.rhein-main.de>
Source record: 103641

In <6gb9vb$16j$1@roch.zetnet.co.uk> Roger Cain wrote:

>There's always Ruftrade (now released PD) - look for
>RFTRD2QN.ZIP(LZH). There is also GER2EN30.ZIP(LZH).
>
>Both of these do german->english (of sorts!) only.

O.k, i will have a look.
You know were i can found it? ftp?

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

466. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDHGEBCRUP@data.rhein-main.de>
Source record: 103642

In <352919be.598489@news.tmisnet.com> George Crissman wrote:

>I just learned about the Alta Vista translator at
>http://babelfish.altavista.digital.com
>There appears to be downloadable software available,
>as well -- don't know if it runs on the Mac.

Yes, i saw that too.
But i don't think that's a mac software..

(I'm not try the download)

Thank you! :)
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

467. Re: NVDI 3 Set-up probs on Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDHGEBCLUP@data.rhein-main.de>
Source record: 103643

In <6gb8ah$91d$1@irk.zetnet.co.uk> Chris Crosskey wrote:

>after Superboot has done its thing) I get an error message about not being ale
>to find the driver for the resolution it's in during boot (monochrome or
>something similar) This is with a boot that is devoid of anything except

All Screendriver must be found in C:/GEMSYS/
That's the place for BTFONS and all other stuff.
NVDI.PRG -> Autofolder
NVDI.INF -> C:/
ASSIGN.SYS -> C:/

NVDI.INF:

ATTRIBUT_CACHE = 32000
BITMAP_CACHE = 96000
FILE_CACHE = 96000
KERNING_CACHE = 32000
WIDTH_CACHE = 32000
CHECK_FONTS = 0
USE_MAC_FONTS = 1

FIFPATH = C:\GEMSYS\

FONTPATH = C:\GEMSYS\ <--
FONTPATH = L:\SPDFONT\ <-- Watch the differen drive/path
FONTPATH = L:\TTFONTS\ <-- If that not works from the installer
add it with an simple text editor

ASSIGN.SYS:

PATH = C:\GEMSYS

01p SCREEN.SYS

CONNECT.FNT
CONNLIGH.FNT
s MONACO08.FNT
s MONACO09.FNT
s MONACO10.FNT

02p SCREEN.SYS

CONNECT.FNT
CONNLIGH.FNT
s MONACO08.FNT
s MONACO09.FNT

```
s MONACO10.FNT

03p SCREEN.SYS

CONNECT.FNT
CONNLIGH.FNT
s MONACO08.FNT
s MONACO09.FNT
s MONACO10.FNT

04p SCREEN.SYS

CONNECT.FNT
CONNLIGH.FNT
s MONACO08.FNT
s MONACO09.FNT
s MONACO10.FNT

05p SCREEN.SYS
A
CONNECT.FNT
CONNLIGH.FNT
s MONACO08.FNT
s MONACO09.FNT
s MONACO10.FNT

06p SCREEN.SYS

s MONACO08.FNT
s MONACO09.FNT
s MONACO10.FNT

08p SCREEN.SYS

s MONACO08.FNT
s MONACO09.FNT
s MONACO10.FNT

09p SCREEN.SYS

s MONACO08.FNT
s MONACO09.FNT
s MONACO10.FNT

21 PAGEPRN.SYS
;22 PAGEPRN2.SYS
31 META.SYS
61 MEMORY.SYS
91 IMG.SYS

All files from a MagiC 5.20 System
NVDI 4.12

I hope it works for you.
Regards, Robert
```

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

468. Re: Connecting a Multisync-Monitor to my Mega ST 4 and one SCSI Question

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDHGEBCUUP@data.rhein-main.de>
Source record: 103644

In <35290C8B.B45FAC89@mcs-hh.de> Roger Gilliar wrote:

>I have an "old " Sony 15 sf wich I would like to connect to my Atati
>Mega STE 4.
>Is this possible ?

What do you need ist the right cable adaptor..

VGA Atari
```
-----------------------------------------------------
1 = Red------------------- 7
2 = Green----------------- 6
3 = Blue------------------ 10
4 = GND------------------- 13
5 = GND ------------------ 13
6 = GND ------------------ 13
7 = GND ------------------ 13
8 = GND ------------------ 13
9 = nc open
10 = GND ------------------ 13
11 = GND ------------------ 13
12 = nc open
13 = Hor.Sync.------------- 9
14 = Ver. Sync.------------ 12
15 = nc open
```

Atari:
```
-----------------------------------------------------
1 = Audio-Output
2 = Composite-Sync
3 = GPO
4 = Monochrom Sensor
5 = Audio-Input
6 = Green
7 = Red
8 = + 12VDC
9 = Hor. Sync.
10 = Blue
11 = Monochrom-Signal
12 = Vert. Sync.
13 = GND
```

>And how can I connect a MO-Drive (via SCSI) to my Mega STE 4 ?

External?
You need a DMA->SCSI adaptor like LINK 96..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

469. Re: Jaguar-Usergruppe / Jaguar-Usergrou

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDHGEBCOUP@data.rhein-main.de>
Source record: 103645

In <6gb7ak$90h$4@irk.zetnet.co.uk> Keith Lever wrote:

> RETURN INSULTS BY E.MAIL PLEASE, to m.mouse@zetnet.co.uk
>
That was not my message, i'm the post men only.. :)

Questions about the Jaguar-Community-Group:
You get a answer in your leanguage..

-> Andre.Azzi@gecits-eu.com <-

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

470. Re: How do you run the Doom clones?

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3529CBFE.617EDD1B@NO.SPAM.emw.ericsson.se>
Source record: 103646

Michael and Nicole Freeman wrote:
>
> I've downloaded the latest Bad Mood version, as well as Patrice
> Mandin's (sp?) Doom for Falcon. How do you get them to run? I
> downloaded some WADs from the Bad Mood page and others, but BM says it
> can't run the IWAD, and Doom says it can't find the PNAMES. Do I have
> the wrong kinds of WADs? What do I need to do to get these to run?

To be able to get Bad Mood running you need a original IWAD from the Doom distribution. The smallest one is about 4MB big and it's from the shareware version of Doom. Then you have got one of those you can then run PWADs which are smaller as they don't contain any textures or sound.

You should be able to run the BM_WADD.LZH found on the BM page as it should be "complete". It's not very pretty (the textures are rather bad) but it works.

The same goes for the other Doom's as well.

Al this should be in the BM FAQ.

//Mangus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

471. Re: Canadian Atari dealers (Computer direct

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: claytone@aa.net
Message-ID: <891936595.377139@slave1.aa.net>
Source record: 103647

On 1 Apr 1998 02:13:32 , Hallvard Tangeraas wrote:

>Computer Direct had obviously changed it's name to something else at the
>same URL, but Line Audio (which originated from Computer Direct in the
>past) was gone...
>
>Hallvard
>--
>-Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
>-Notator SL: <http://members.forfree.at/~notator/>
>.

Hi Hallvard,

I just got an email back from Roger at Line Audio Designs answering a few questions I had about my FAD and the "Line Audio FDI/ SPDIF upgrade kit". His address is:

roger@lineaudio.se.

Also, his company now has their own web page:
http://www.lineaudio.se.

I went there (I think), but got something like Data Phone company. If there were links to Line Audio, I couldn't find them, but then my Swedish isn't too good. ;-)

Good luck,

Clayton Murray
claytone@aa.net
Seattle, WA USA

472. Re: Setting fastload bits in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <3529DF2C.3EA1@imr.uni-hannover.de>
Source record: 103648

Hallvard Tangeraas wrote:
>
> on Tue 07-04-98 01:44 Steve Hammond (shammond@loop.com) wrote:
>
> >> m> Use GD_FLAGS97 this works in the magic environment and sets all the
> >> m> flags with a mouse click. If you cannot find it I can mail it to you.
> [....]
>
> >There is also Proflags prg. that works with MagiC 4.0.

There is another program, called MAKEFAST, written by Thomas Much.
(-> http://www.uni-karlsruhe.de/~Thomas.Much/OGEM/).

This program (it's quite a FAT file, but nice) also allows
changing the "minimum memory allocation" bit supported by
MagiC 5.20 and above.

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

473. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <3529E0FB.326D@imr.uni-hannover.de>
Source record: 103649

Hallvard Tangeraas wrote:
>

> I've tried MagiCMac on my brother's (68LC040/33MHz based) Performa 630
> and it flew along!!!! Amazing speed, in colour etc...
> You can only imagine how it will run on a fast PPC like the G3 you're about
> to buy!
> I haven't tried it on a PPC based machine myself, and I don't even know if
> it ran on other than 68K machines, but I believe the latest version does.
> There should be a demo around somewhere -I know there was one a month ago
> in a German Mac magazine -on the CD that came with it.

Indeed, it runs on every Mac compatible computer. On a G3 it runs much
faster than on any 68k Mac. You should also buy NVDI, so add the costs
for MagicMac _AND_ NVDI-Mac.
You might consider the fact that I am one of the Authors of
MagiC(Mac/PC),
so my posting might not be honest.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

474. SpeedoGDOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f941965426afb869896dc@gazette.stortek.com>
Source record: 103650

I'd like to know if SpeedoGDOS is commercial or if there would be a way of getting a copy off the net.

It seems that it was bundled with a lot of Falcons, so does this mean that it has the same status as Xcontrol or MultiTOS.

I don't have a copy right now, and many programs require Speedo to run correctly. I have copies of old GDOS and FONTGDOS, but they crash with some programs (like qed) or give a bad display (WENSuite) on my Falcon.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

475. Re: Jaguar-Usergruppe / Jaguar-Usergrou

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6gd3eocgf1@irk.zetnet.co.uk>
Source record: 103651

On 6 Apr 1998 19:07:48 , Tony Greenwood wrote:

>
>Ive been told i write like dubble duch :)

Nah, I fink yu right reel good grandma i dus. (HEHEHE).
>

The End.
Seeya,

Keith.

```
**********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
**********************************************************************
I know I am MAD,-----------And,the man in the moon agrees with me.
```

476. Re: Connecting a Multisync-Monitor to my Mega ST 4 and one SCSI Question

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Roger Gilliar <rgilliar@mcs-hh.de>
Message-ID: <6gd75ppqv1@opal.hamburg.cityline.net>
Source record: 103652

Robert,

have yo any idea where I can order such a connector here in Germany ?

Regards
Roger

Robert Schaffner schrieb in Nachricht ...
>In <35290C8B.B45FAC89@mcs-hh.de> Roger Gilliar wrote:
>
>>I have an "old " Sony 15 sf wich I would like to connect to my Atati
>>Mega STE 4.
>>Is this possible ?
>
>What do you need ist the right cable adaptor..
>
>
>VGA Atari
>---
> 1 = Red------------------- 7
> 2 = Green----------------- 6
> 3 = Blue------------------ 10
> 4 = GND------------------- 13
> 5 = GND ------------------ 13
> 6 = GND ------------------ 13
> 7 = GND ------------------ 13
> 8 = GND ------------------ 13
> 9 = nc open
>10 = GND ------------------- 13
>11 = GND ------------------- 13
>12 = nc open
>13 = Hor.Sync.------------- 9
>14 = Ver. Sync.------------ 12
>15 = nc open
>
>Atari:
>---
> 1 = Audio-Output
> 2 = Composite-Sync
> 3 = GPO
> 4 = Monochrom Sensor
> 5 = Audio-Input
> 6 = Green
> 7 = Red
> 8 = + 12VDC

> 9 = Hor. Sync.
>10 = Blue
>11 = Monochrom-Signal
>12 = Vert. Sync.
>13 = GND
>

477. Re: First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <352A2498.471E40B0@NO.SPAM.emw.ericsson.se>
Source record: 103653

```
Hallvard Tangeraas wrote:
>
> on Tue 07-04-98 01:02 Jeff (jwiest@postoffice.ptd.net) wrote:
>
> >Thanks everyone for the help and email. I managed to get the NEC
> >multisync II monitor working with a video cord I built. and found a
> >mouse driver to use a serial PC mouse with it.
> >Now the fun begins of learning a new system.
>
> Tell the rest of us more about this video card!!

Read the message again. "video cord".

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

478. Re: SpeedoGDOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6gd9f1$n2e$1@nef.ens.fr>
Source record: 103654

Bonjour,

Dans l'article <MPG.f941965426afb869896dc@gazette.stortek.com>,
Nicholas Bales, <bales@hol.REMOVE.THIS.fr> a ecrit :
>>
>>I'd like to know if SpeedoGDOS is commercial or if there would be a way
>>of getting a copy off the net.

Commercial... Un peu moins de 500 F chez la terre du milieu pour la
v. 5.
Maintenant, les Falcon etaient livres avec une version 4 normalement,
donc si tu as un moyen de prouver que tu as un Falcon, peut-etre peux-tu avoir
un prix de mise a jour simplement ?

(Je reponds en francais puisque le message viens de France...)

Speedo is commercial, and my answer is mainly in french as the
question comes from France.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

479. Re: Falcon Internet Phone

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <yz8sonpd9vt.fsf@kurage.lysator.liu.se>
Source record: 103655

<> writes:

> > I think making it compatible with for example Speak Freely would be a
> > good idea. It's freely available with sources for unix and windows and
> > uses GSM, ADPCM, LPC and some other coding algorithms. I've had the
> > idea myself, together with some people I've talked to on IRCnet
> > #atari. The ADPCM used by SF is really simple, but unfortunetely it
> > needs a transfer rate of 4K/s. GSM needs less, but is more
> > complicated.
>
> Anthony is the expert on the compression part, but I understand he intends to use ADPCM
> compression. GSM whilst obviously preferably would be beyond a bog standard Falcon's
> capabilities.
>
> I quite agree with you (both) that compatibility with the PC world would be a great
> advantage.... but getting it working at all would be an even greater one :)

I was more thinking about getting it compatible with Unix, I don't
care about Windoze. ;)

Tomas - tomas[@.]nocrew.org

480. Re: SpeedoGDOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <352A3A20.75F4@cfcsc.dnd.ca>
Source record: 103656

Nicholas Bales wrote:
> I'd like to know if SpeedoGDOS is commercial or if there would be a way
> of getting a copy off the net.

yes. SpeedoGDOS is commercial. version 5.7 has just been released.

> It seems that it was bundled with a lot of Falcons, so does this mean
> that it has the same status as Xcontrol or MultiTOS.

nope! same status as Atari Works.

> I don't have a copy right now, and many programs require Speedo to run
> correctly. I have copies of old GDOS and FONTGDOS, but they crash with
> some programs (like qed) or give a bad display (WENSuite) on my Falcon.

NVDI4 would be more worthwhile IMHO.

> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ====================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

481. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <352A4395.1267@cfcsc.dnd.ca>
Source record: 103657

Robert Schaffner wrote:
> I'm looking for a translation software english - german
> german - english
> Large file handling!
> Any suggestions? Mac or Atari..
> Regards, Robert

well I have a program called CVTranslator, (stands for Carlos Varela Translator, the name of the Toronto programmer)which is slow, but upgradable. Upgradable in the sense that you can click on the english or german word it doesn't translate, and a dialog comes up that allows you to put your translation in(from memory or dictionary, or the ST-Guide german-english *.hyp file) and it will save it in a personal dictionary. You can also edit the dictionaries in a text editor. So it has that advantage over RufTrade2, it gets better with time (unless you can improve the ruftrade dictionary?)
The disadvantage which it shares with all translators is that the translation is literal, word for word; not contextual.
hope this helps.

482. problems w/ICD in Rockford!?

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: rick <rbrown@ymail.yu.edu>
Message-ID: <6gdhh7$7kn$1@broadway.interport.net>
Source record: 103658

ICD, Inc. in Rockford, IL, USA

Anybody deal with them? I am trying hard to be patient but have had a Credit Card order in with them for nearly 7 weeks and I spoke with someone there a month ago who promised to ship to me at the end of that week... I have received nothing

Now, I find no one at their office and have received no reply to my very polite inquiries.
I'll be patient a bit longer and then I do not know what I can do to be satisfied. Any comments?

483. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6gdi6d$r0s$1@mark.ucdavis.edu>
Source record: 103659

Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:
:
: well I have a program called CVTranslator, (stands for Carlos
: Varela Translator, the name of the Toronto programmer)which is

Another advantage of CV Tran, if I remember correctly, is that several dictionaries exist for it, allowing for translation to and from several different languages. In other words, it is not limited to German->English but can also do English->German and a few other languages like French and Spanish.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

484. Re: DRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <352A4A0D.516B@cfcsc.dnd.ca>
Source record: 103660

Keith Lever wrote:
> What about ANY DRIVER at all for ANY plotter.
> Any help would be appreciated.
> Thanks.
> Seeya,
> Keith.

now wouldn't you think that a CAD program would have plotter drivers???
anyone with a CAD program out there that can help keefy in his quest?

485. Re: Connecting a Multisync-Monitor to my Mega ST 4 and one SCSI Question

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDHQCDBMUP@data.rhein-main.de>
Source record: 103661

In <6gd75ppqv1@opal.hamburg.cityline.net> "Roger Gilliar" wrote:

>have yo any idea where I can order such a connector here in Germany ?

Hmpf, i don't know witch of the hole rest here have that..
Ask DDD, SEIDEL, woller computer..

You found some dealers at:

http://www.rhein-main.de/people/robert/link.htm

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

486. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDHQCDBPUP@data.rhein-main.de>
Source record: 103662

In <3529E0FB.326D@imr.uni-hannover.de> Andreas Kromke wrote:

>Indeed, it runs on every Mac compatible computer. On a G3 it runs much
>faster than on any 68k Mac. You should also buy NVDI, so add the costs
>for MagicMac _AND_ NVDI-Mac.

Oooohh yeaaaahh.. :)
The best what you can get for your money..

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

487. Re: Jaguar-Usergruppe / Jaguar-Usergrou

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDHQCDBSUP@data.rhein-main.de>
Source record: 103663

In <IDHGEBCOUP@data.rhein-main.de> Robert Schaffner wrote:

>> RETURN INSULTS BY E.MAIL PLEASE, to m.mouse@zetnet.co.uk
>>
>That was not my message, i'm the post men only.. :)
>
>Questions about the Jaguar-Community-Group:
>You get a answer in your leanguage..
>
>-> Andre.Azzi@gecits-eu.com <-

Oops, and a selg replay.. :)

Today i got a message that anybody can found a link at JaguDome.. (News)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

488. Re: Re^2: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gdj0obtf1@plutonium.compulink.co.uk>
Source record: 103664

On 5 Apr 1998 21:14:51 , Malcolm Cooke wrote:
>On 2 Apr 98 23:04:54 +0, Louis_Holleman wrote:
>>In a message of Tue 31 Mar 98 Terry May (2:281/202.0) wrote to All :

>> TM> Do you know of a good program for setting fastload bits that is
>> TM> MagiC/VFAT compatible?

>>just use Thing or Jinnee as your desktop. You can set "fastload" for any
>>application (provided it can use it). Another way is using the CHNGFLAG.CPX

>Change flags does not work for magic it is multitos only.
>
>Use GD_FLAGS97 this works in the magic environment and sets all the
>flags with a mouse click. If you cannot find

FILEINFO.CPX is the one that I use, you can drag'n'drop files into its window - a feature that for some reason this has stopped working on my system :-/ Don't know about LFN/VFAT issues tho.

Rgds, Derryck

489. Need New Hard Drive!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <891958332@acpu.com>
Source record: 103665

CFL <jmh@interlog.com> spoke:

J > I am badly in need of a new (?) hard drive for my 4160 STe.
J > There are terrible write error problems which are exacerbated
J > by any heat and/or humidity.
J > I'd hate to buy a new HD only to find the problem still with
J > me.

It is possible that it is the computer that is causing this. Check the power supply and give the memory the 'freeze test' (ethylene glycol in a spray can). If the computer starts bombing out or things get worse, this should pinpoint the culprit.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... Does "Bad FAT" mean this disk has high cholesterol?
___ Mountain Reader II - #00000077

490. Re: Newsie not posting

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1931_outrider@anv.net>
Source record: 103666

Re: "Newsie not posting", rojewski@primenet.com scribbled the following on 06 Apr 98 @ 13:10:01:

r> You are correct, NEWSie will crosspost. But it is not easy, because
r> it is a manual process.

I guess easy is a relative term. To me it's pretty easy, even though it does have to be done manually. If your editor saves macros, that would make it easier still.

r> Seems silly somehow to keep features a secret...

Not when the feature all too often becomes a problem.

If you don't think it should be a secret, why not just put it in the docs?

* LED v1.51 * Chiefs over Raiders - 9 out of last 10; 15 out of last 17!
--

Terry May - Las Vegas, NV

491. FS Atari Stacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-0704981423510001@ns.compulink.com>
Source record: 103667

Stacy upgraded to 2meg ram and 40 meg HD.

Asking $475 US plus shipping from Toronto,
Ontario Canada area.

Please e-mail.
Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

492. FS: Spectre GCR with ROMS!

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <352A7036.E7393400@earthlink.net>
Source record: 103668

```
Full Spectre GCR Package FOR SALE!
Cartridge
Official Mac Roms
Manual
Last Update of software from Dave Small(whichever version that was)
Drive Cable
"Pushing the envelope" Button
Original Box

Best Offer over $50 gets it. Buyer pays shipping.

-Mark "Stingray" Santora
santora@earthlink.net
```

493. Final Chance: Atari Network Cards

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Curt Vendel <curt.vendel.2@csfb.com>
Message-ID: <352A6FEB.8FAC36C7@csfb.com>
Source record: 103669
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Hi everyone,

Well supplies are almost exhausted, I only have a small handful of Atari/Riebl Ethernet cards remaing with Atari ANS network drivers, I have 1, possibly 2 Atari Mega ST network cards left: $150 each

I have 4 Atari/Riebl Mega STe/TT030 VME bus ethernet cards left: $150 each

I have 6 Atari DMA MetaDOS ASCI network cards with MetaDOS drivers, these need SF354/SF314 type power supplies, do not have cases and are more suited towards hardware hackers who want to play around with these: $50 each

I Have 1 left Image Systems Atari Mega ST video card with amazing color and resolution capabilites with all drivers: $350

Thats about it, all other supplies are exhausted, sorry guys this is you last chance at these, I am taking email reserves, send me an email and I will reserve a card for you for 2 weeks until payment is received.

Curt

494. Atari Transputer Farm Cards

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Curt Vendel <curt.vendel.2@csfb.com>
Message-ID: <352A7051.73E8BEAE@csfb.com>
Source record: 103670
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Hi everyone,

For those who have asked me on several occassions, yes I have located 2 and only 2 Atari Transputer INMOS multi-CPU Farm Cards, these cards are $75 each. You must email me and reserve your order, I will hold for 2 weeks, if no payment is received by then I will sell them to the next in line.

Curt

495. Re: FLI to GIF anims?

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <891971902_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 103671

In article <6gbnsp$o2f$1@plug.news.pipex.net>
inorton_badrul@hotmail.com (Ian Norton) wrote:-

>On 4 Apr 98 22:37:32 GM, Richard Elwell wrote:
>>
>>Agate can convert from fli/c to Gif anims.

>I've been loking for something like this for ages, it'l help my web writing business
>no end. I take it is for the Falcon then? I hope it's GEM based or similar and not like
>a TTP, still i'd like to have it.
>
>Where can I get Agate? :)
>
>Is it PD or commercial?

I think it is PD, it is definitely not commercial. I will try and
find out it's exact status and if I can I will put it on my website
so anyone can download it.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

496. C64 emulator for ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <352b82b3.3761459@news.zetnet.co.uk>
Source record: 103672

During an error on my part I lost the link to download a commordore 64
emulator that works on the ST. If anyone knows a download link to one
please let me know.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk

Visit The Silly Software Web Site
http://www.users.zetnet.co.uk/sillysoftware/
The Silly Site for Silly people

------------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put 'subscribe stplus

497. Re: problems w/ICD in Rockford!?

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <352A85F2.1701@cfcsc.dnd.ca>
Source record: 103673

rick wrote:
> ICD, Inc. in Rockford, IL, USA
> Anybody deal with them? I am trying hard to be patient but have had a
> Credit Card order in with them for nearly 7 weeks and I spoke with someone
> there a month ago who promised to ship to me at the end of that week... I
> have received nothing
> Now, I find no one at their office and have received no reply to my very
> polite inquiries.
> I'll be patient a bit longer and then I do not know what I can do to be
> satisfied. Any comments?

yes. I made an order with them about two weeks ago. nothing yet.
When I ordered I left many messages on their voice mail, with no reply.
but when I sent e-mail, I was answered in two hours!
have you tried e-mail?

498. --> MEGA & UFOST Disczine <--

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6ge68q$cv9$2@heliodor.xara.net>
Source record: 103674

Greetings all ATARI lovers.

Mega Disczine Issue 2 is now out, If you missed issue 1 then goto my site and download it from there. Also UFOST issue 1.

http://www.users.globalnet.co.uk/~mega01/

MEGA Issue 2 is on 2 discs and has over 200 articles covering just about everything we can think of. There should be something there for everyone.

Also UFOST issue 2 is available, Dedicated to UFO's abductions and sightings. Not to be missed if you are interested in this type of thing. This is produced by Lee Round.

If you would liked to be mailed issue 2 of either disczine then send your E-mail address and request it. I will then Mail it to you. Or you can wait until it is uploaded onto my site.

Please contribute to MEGA & UFOST and support it, else it will be one more nail
in the coffin for ATARI. Any articles are welcome, If you have idea on one why not mail me and tell me about it.

All comments and suggestions are more than welcome. Please feel free to mail me at any time. Any support you can give is gratefully received.

Tell me a little about yourself, It will help me in producing MEGA if I get some idea on what people like to read about. Don't hide behind you keyboard, let the world hear you...

Mail me at. mega01@globalnet.co.uk Now for issues.

Please take the time to send a letter to Lee Round (UFOST) else he may not produce future issues, Currently he has almost completed issue 3. Please take time to send him a article or 2, A blank disc is not very encouraging.

If you want issue 3 then send a letter to Lee (not on the net as yet) and request it from him. Issue 3 will be uploaded onto my site, but not for a while.

Send a disc with a S+E to

Lee Round (UFOST)
23 Fellrose Court,
Pelton Fell,
Ch-Le-Str,
Co Durham,
England,

DH2 2QB.

Tell him that I sent you (Chris Swinson).

Additional......

Due to the mass response to both issues, I may have missed a few people who have requested issues. If you have not as yet received what you have asked for then please mail me back, Sorry to all who I have missed.

Thankyou for you time :-)

From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

- - - > A t A r I F o R e V e R < - - -

499. FS: 520 ST items

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: crisd@foster.com
Message-ID: <6ge810$a98$1@nnrp1.dejanews.com>
Source record: 103675

I have the following items for sale:

HARDWARE

 ATARI 520 ST w/ User&#65533;s Manual (S/N A1 1043222)
 SC 1224 Color Monitor Ver. 2 (made in Japan) w/ User&#65533;s Manual (S/N MI581012313)
 Power Supply DSP-1501 DVE Part No. C070099
 All cables needed for above

All items in VERY GOOD working condition. Take everything for $60.00 or make an offer for any item you want.

SOFTWARE

 HiSoft BASIC Professional by MichTron with Manual and box
 GFA Draft Plus w/ Manual
 ATARI ST 1st WORD w/ Manual
 Tom Hudson&#65533;s CAD-3D by ANTIC Software w/ Reference Manual
 DBMaster One w/ Manual
 ATARI ST BASIC w/ Sourcebook and Tutorial
 MEAN 18 GOLF from ACCOLADE w/ instruction sheet

Everything for $ 20.00

BOOKS

 Presenting the ATARI ST.  1985, L. English & J. Walkowiak. ABACUS Software; 179 pp.  ATARI ST BASIC To C.  1986, Olaf Hartwig; 231 pp.  ATARI ST GRAPHICS AND SOUND.  1986, J. Walkowiak; 255 pp.  ATARI ST GRAPHICS AND SOUND PROGRAMMING.  1986, Henry Simpson, 239 pp.  COMPUTE!&#65533;s ST PROGRAMMERS&#65533; GUIDE.  1986, COMPUTE! Books, 356 pp.  GFA BASIC (298 pages); GFA BASIC BOOK (308 pages); GFA BASIC Training Reboot Camp (260 pages); GFA VECTOR

All for $ 20.00

If you&#65533;re interested in any or all of these items, please contact me at both crisd@foster.com AND dfc@serv.net

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

500. Re: Newsie crashing out when trying to edit a file

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: barry rae <barry.rae@nts.hl.siemens.de>
Message-ID: <352AA3AE.19CC@nts.hl.siemens.de>
Source record: 103676

An update :- it may be Everest that is the problem
here as when I changed the editor path to selecet "
First word " (I know it's an old program) it
loaded it no problem . The version of Everest that
I was using was 3.5E with Newsie 0.86
Barry Rae

barry rae wrote:
>
> When I try to edit a file through Newsie (editor =
> Everest) the system crashes . Is this software or
> hardware related ?
> I am using an STFM expanded to 4 meg and using TOS
> 1.4 .
> Any help would be greatly appreciated

501. Can I Use a Mac 13" RGB With an Atari Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Roagie <roagie@hotmail.com>
Message-ID: <01bd6270$be6214c0$8d5e2599@Schnappy.pop.weasle>
Source record: 103677

I have one of the original macintosh 13" RGB monitors MO401. I saw that the Falcon is capable of supporting RGB, can it use this monitor?

Thanks much for any info!
Roagie

502. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980407233528371162@isdn3-135.home.uni-freiburg.de>
Source record: 103678

Andreas Kromke <and@imr.uni-hannover.de> wrote:

> > Auto Folder
> > hddriver
>
> OK

HDDRIVER in the auto folder of a harddisk makes no sense. Remove it. It
must be installed by HDDRUTIL.

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

503. CHRISTIAN ERNST

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: k&e.dermott@zetnet.co.uk
Message-ID: <6geeecnht1@roch.zetnet.co.uk>
Source record: 103679

has anyone got an email or web site address for this guy
he has programmed some nice atari stuff
kevin

504. Upgrading Magic and MagiCMac in USA

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: eonic man <eonicman@erols.com>
Message-ID: <352AC7B2.3FFEBEFE@erols.com>
Source record: 103680

Can someone tell me where I can upgrade my Magic and MagicMac here in the good ole US of A? Much appreciated.

Peter Ross : Mac and Falcon User
NYC

505. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <352AC76B.F9F42A92@smurfy.tcimet.net>
Source record: 103681

Andreas Kromke wrote:
>
> Hallvard Tangeraas wrote:
> >
>
> > I've tried MagiCMac on my brother's (68LC040/33MHz based) Performa 630
> > and it flew along!!!! Amazing speed, in colour etc...
> > You can only imagine how it will run on a fast PPC like the G3 you're about
> > to buy!
> > I haven't tried it on a PPC based machine myself, and I don't even know if
> > it ran on other than 68K machines, but I believe the latest version does.
> > There should be a demo around somewhere -I know there was one a month ago
> > in a German Mac magazine -on the CD that came with it.
>
> Indeed, it runs on every Mac compatible computer. On a G3 it runs much
> faster than on any 68k Mac. You should also buy NVDI, so add the costs
> for MagicMac _AND_ NVDI-Mac.
> You might consider the fact that I am one of the Authors of
> MagiC(Mac/PC),
> so my posting might not be honest.

"Biased" perhaps... Why should this posting bring your honor into
suspicion?

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

506. Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: eonic man <eonicman@erols.com>
Message-ID: <352ACABB.B761E6F7@erols.com>
Source record: 103682

I'm looking for a program for the Falcon that would record screen as a movie (AVI, Quicktime, Animated GIF, or whatever). Then allow an audio track to be placed over it. This would be great for creating VERY comprehensible Installer Programs that could interact with ST-Guide, GEM-Script and Aniplay. An example would be creating an Atari OS installer that presents small help movies when the user selects "Help" for a function in MiNT, oAESis, GNU-C, or Thing, then presents a dialogue box so that the user can make the necessary change. This all could be on a CD. Would this be hard since we already have A/V and Olga protocals. Perhaps it would just be a matter of adding animated GIF support to ST-Guide with the ability to play a syncronized audio track as well. The image can have play back buttons like Aniplay. This way, it could be played back on any Atari system with MiNT audio device installed or SAM.

Peter Ross
NYC

507. Atari Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Hans-Martin Krober <hmk@best.com>
Message-ID: <6gehof$o5v$1@nntp2.ba.best.com>
Source record: 103683

Did anybody go to the Atari Show in Neuss, Germany? A small report would be nice. How is the Milan coming? Did they show production models?

Hans

508. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <OWEfQdpY9GA.298@nih2naac.prod2.compuserve.com>
Source record: 103684

Robert,

If you're looking for German-English translation software for the Mac
look up http://www.transparent.com

There are several different packages going from affordable to expensive.

Regards,

Rich

509. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6geqo8$k5k@nntp02.primenet.com>
Source record: 103685

On 8 Apr 1998 00:55:37 , Ross MacIver wrote:
> In article <352AA3AE.19CC@nts.hl.siemens.de>
> barry rae <barry.rae@nts.hl.siemens.de> wrote:-
>
>>An update :- it may be Everest that is the problem
>>here as when I changed the editor path to selecet "
>>First word " (I know it's an old program) it
>>loaded it no problem . The version of Everest that
>>I was using was 3.5E with Newsie 0.86
>
>Don't blame Everest. I was using the same combination with no (ha ha)
>problems (Everest 3.5E and Newsie 0.86)
>
>Let's face it....Newsie is FULL of bugs. I used to spend a lot of
>time trying to exit from Newsie...it seems that if you access an
>accessory during your time with Newsie, you can't exit until you do a
>magic sequence of events...(view log file twice, open URL, chant OM
>MANI PADME HUM, curse the dog), and it ALWAYS crashes on me when I
>select "Article Overview" when I'm online....but not when I'm offline.
>
>Go figure.
>
>Get yourself NEWSwatch and POPwatch, and an offline reader.
>
Sorry to hear you have had such a difficult time with NEWSie. I have
heard of the "can't exit" problem from somebody else, but I have never
had the problem, and have not been able to create it but you
suggestion of using any accessories. As for crashing on "Article
Overview" while online, the same problem. I cannot fix something that
works when I try to break it.

John
*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

510. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6gettg$n6m@nntp02.primenet.com>
Source record: 103686

On 7 Apr 1998 20:26:00 , John M Rojewski wrote:
>On 8 Apr 1998 00:55:37 , Ross MacIver wrote:
>>Let's face it....Newsie is FULL of bugs.
>>
>Sorry to hear you have had such a difficult time with NEWSie.

I have to side with John. My experiences with NEWSie are very good. The program is not bug free, few are in this day and age, but it works here, very reliably.

I've tried the others and keep coming back to NEWSie. Just another person's experiences.

Pat

--
Pat & Anna
pmorales@primenet.com

511. Re: Upgrading Magic and MagiCMac in USA

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1964_outrider@anv.net>
Source record: 103687

Re: "Upgrading Magic and MagiCMac in USA", eonicman@erols.com scribbled the following on 07 Apr 98 @ 20:41:22:

e> Can someone tell me where I can upgrade my Magic and MagicMac here in
e> the good ole US of A? Much appreciated.

sales@SystemsForTomorrow.com

* LED v1.51 * "Help... I've callen and I can't hang up!" - eonicman@erols.
--

Terry May - Las Vegas, NV

512. Re: Setting fastload bits in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1976_outrider@anv.net>
Source record: 103688

Re: "Setting fastload bits in MagiC", shammond@loop.com scribbled the
following on 07 Apr 98 @ 01:44:40:

s> There is also Proflags prg. that works with MagiC 4.0. Allows setting
s> of fast load bit, plus allows setting of normal/fast ram use by a
s> program. Very useful for TT owners/users - don't know about that
s> usefullness for Falcon users.

Does it do entire partitions at once? I got GD_FLAG, which is a nice
program, but it only does one file at a time. I've not found anything even
remotely as powerful as MaxiFile for setting flags of all types, but
unfortunately, it's a bit flakey in MagiC.

* LED v1.51 * Why do we park on driveways and drive on parkways?
--

Terry May - Las Vegas, NV

513. Re: CAB bombs on me

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <YAOWCQG@tos.pl.net>
Source record: 103689

Niall Moran (niall.moran@strath.ac.uk) wrote:
: I'm using CAB 2.5 on a 4mb mega with EOS. Regularly it bombs on me
: for no particular reason (2 bombs i think) and it won't restart, just
: bombs imediately and goes back to the desktop. Any ideas? The most
: recent time was when i downloaded a large text file and CAB was
: formatting it when all of a sudden it bombed on me.

You probably ran out of memory. CAB crashes like that when it runs out of
memory, and although I pointed it out to CAB's author he told me that he
would not be fixing the problem (CAB should really warn you of the
problem instead of crashing)...

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

514. Re: First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: jwiest@postoffice.ptd.net
Message-ID: <352e87c5.917087@news.ptd.net>
Source record: 103733

Thanks everyone for the help and email. I managed to get the NEC
multisync II monitor working with a video cord I built. and found a
mouse driver to use a serial PC mouse with it.
Now the fun begins of learning a new system.

Thanks again... Jeff

515. Re: Setting fastload bits in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6gc0e8$3qn$1@usenet47.supernews.com>
Source record: 103734

On 6 Apr 98 12:20:12, Terry May wrote:
>Re: "MagiC", mcooke@spirit.com.au scribbled the following on 05 Apr 98 @
>21:14:51:
>
> m> Change flags does not work for magic it is multitos only.
>
>So much for that idea. :^(
>
> m> Use GD_FLAGS97 this works in the magic environment and sets all the
> m> flags with a mouse click. If you cannot find it I can mail it to you.
>
>Please do! That sounds like just what I'm looking for.
>
> * LED v1.51 * Practice safe eating - use condiments!
>--
>
>
> Terry May - Las Vegas, NV
>.
Terry,

There is also Proflags prg. that works with MagiC 4.0. Allows setting of fast load bit, plus allows setting of normal/fast ram use by a program. Very useful for TT owners/users - don't know about that usefullness for Falcon users.

Steve Hammond

516. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35298ba9.0@diana.idirect.com>
Source record: 103735

On 6 Apr 1998 12:15:48 , VE6HY wrote:
>
>About to purchase a G3 Apple - what is the latest on Atari emulators
>for the Mac - are they still around - and being supported - I'd like
>to continue using the 'old faithful' software and not lose 5 years of
>old files -

well, there's MagiCMac, which is still being supported by ASH, as a
matter of fact they've recently updated it so it runs under System 8.
And there's also NoSTalgia, which is freeware - it requires a TOS Image
file to run it.

>
>And if Atari emuilators are still around - where does one go to find
>them - 'Systems for tomorrow' ???

Systems Solutions in the UK would probably be your best bet to get
MagicMac. Also try Digital Arts Canada (formerly Computer Direct),
Chris might still have copies left.

BTW, a few days ago my brother showed me a Powerbook G3 running
SoftWindows 95, and for a laugh we installed TOSBox 1.2 to run under
SoftWindows. Didn't break a sweat :) Next we'll try running a Spectrum
emulator under TOSBox, under SoftWindows, on the G3 and see what
happens (bigger :))

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

517. Re: Atari Stuff for sale (Canada)(SD)

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <1998040704005001.AAA07711@ladder01.news.aol.com>
Source record: 103736

Yes I priced the 1meg machine higher because it is the STe (enhanced you know the sterio out jacks and increased color) verses a standard ST for the Mega.

> Hey! steamer954@aol.com (Steamer954) wasn't it 2 Apr 1998 00:06:41 GMT
> that you wrote:
> >Hi folks:
> > My father has just swithced over to Mac and has asked me to sell his Atari
> >stuff for him. So here is the list:
> >Atari computer with 2 megs RAM MegaST2 $100.00
> >Atari computer with 1 Meg RAM missing door on mouse 1040STE
> >$120.00
>
> Just a point of interest...How come what looks on paper the better
> Machine MegaST2 is cheaper than a bog standard one meg..

Stephen Davis (independent retailer for Investors International)
steamer954@aol.com

518. Re: toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35299d57.597020@news.tmisnet.com>
Source record: 103737

Check out the remaining US dealer's web sites:
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

-- George Crissman
-- strads@tmisnet.com

On Sun, 5 Apr 1998 01:29:48 -0500, "Daniel Lynch"
<TRI-DOG@prodigy.net> wrote:

>Is Toad Computers still around? I have been away from all computers for a
>while. I was wondering if anyone could tell me their http address, if
>they're still out there.
>
>Thanks
>
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

519. Re: Need an Atari Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35299d7c.634368@news.tmisnet.com>
Source record: 103738

Have you tried chro_Magic yet? B&C ComputerVisions?
ATY Computer?

Find them at http://www.tmisnet.com/~strads/hq/sources.html#Dealers

-- George Crissman
-- strads@tmisnet.com

On 6 Apr 1998 00:35:44 GMT, "Tom Haughton" <The_Hitman@Compuserve.Com>
wrote:

>My Atari mouse is worn out. Does anyone know where I can get a replacement
>or a bus mouse to wire up to an ST?
>
>Tom Haughton
>The_Hitman@NoSpamCompuserve.Com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

520. NEED HARD DRIVE

Newsgroup: comp.sys.atari.st
Date: 1998-04-07 00:00:00 UTC
From: dave.lee@ftn.org
Message-ID: <ca3_9804062347@tor250.org>
Source record: 103739

To: jmh@interlog.com

Posted on TAF ONLINE and COMP.SYS.ATARI.ST
From : Mike Harrison
Subj : NEED HARD DRIVE!!

MH> I am badly in need of a new (?) hard drive for my 4160 STe.
MH> My current is a 127 MB Quantum in a shoebox with a fan that
MH> sounds like a vacuum cleaner.

I have the same problem with the Quantum Lightning 730LPS on the BBS.

MH> There are terrible write error problems which are exacerbated
MH> by any heat and/or humidity.

Yea... I've had a rash of that lately as well. Cross-Linked
Sectors has been my latest bugaboo. :-(

MH> 1. Do I have to get SCSI, and if so, does this negate the
MH> drastic drop in price of the last couple of years?

Yepper. SCSI is what you must get. IDE doesn't work with what
you have. All it sounds like you need is a mechanism to replace
the bad mechanism in the shoebox. You must open up the shoebox
and acertain that it is indeed a SCSI drive. It might be a MFM
or RLL mechanism. If it has a 50 pin connector on it, it's SCSI.

MH> 2. How much might I be expected to have to pay? I don't
MH> need a lot of space; for my Atari system, 200-300 MB
MH> would be plenty (?).

I doubt that you can find one that small anymore, but if you do
it shouldn't cost more than $50.00 A guy I know bought a used
100 Meg SCSI mechanism from Compumemories on Bloor West for $10.
They are normally in the 1-Gig size today and run around $300.
A Quantum 3.5 is presently going for $60 at M.I. Computers.

MH> 3. Where can I buy something in Toronto? Is that Compusomething
MH> place at Sheppard & McCowan still there? Is there anything
MH> in the west end??

Get ahold of Toronto Computes or the other Free rag and let your
fingers do the walking. SCSI drive are available everywhere. I
have heard that M.I. Computers around Runnymead and Dundas (somewhere)
has some really great deals. If I ever get the time, I'll be
dropping in to see what he has. But pretty well anyplace has
SCSI drives. OTA Computers, Compumemories, and that place on
Sheppard Ave. East that used to be an Atari dealer, CompuPlace.

MH> 4. Could a non-Atari dealer do the trick for me?

(see above) .... yes!

MH> 5. Anybody know where I could _borrow_ a hard drive to
MH> try, so I can make sure that it's not my computer?
MH> I'd hate to buy a new HD only to find the problem
MH> still with me.

It isn't your computer. Trust me. Bring it to a TAF meeting
and we'll prove it.

MH> *Please* respond ASAP if you think that you can help in any way.

All you had to do was ask and a response on TAF ONLINE and e-mail
will be forthcomming. I don't know what you'll get off of COMP.
SYS.ATARI.ST though. The most important thing is.... the type of
mechanism in the shoebox. If it has two connectors (a 32 pin and
a 20 pin - not counting the 4 pin power connector) then you have a
MFM or RLL mechanism and not a true SCSI, If it has a 50 pin
connector, then it is indeed a SCSI mechanism and any computer
shop convenient to you can swap out the bad drive and install a
new one.

It's okay to answer in this forum, but email responses to
<jmh@interlog.com> are preferred.

Your welcome.

Another thing mentioned by the fellow in France is that the "grinding"
sound might be your fan, but I have an olde Seagate and the Quantum on
the BBS just grinding away, depending on the temperature and humidity.
I would tenf to think that with bad sectors, it's the drive.

| ***** DAVE ***** |
dave.lee@ftn.org	TAF ONLINE BBS	### ./\. ###
Toronto, Canada	1-416-42-18-999 |### _|| |/|_ ###
-----------------	The Toronto Atari	### \ / ###
Atarinet 51:5/0	Federation Users	### >_TAF__< ###
Fidonet 1:2424/823	Group Msg. Center	### / ###

521. More Registered Shareware

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998040800041401.UAA23039@ladder03.news.aol.com>
Source record: 103541

THE COMPUTER DUNGEON is pleased to announce that we have added
another full version, registered Shareware game to our growing library.

"Realms of Reality" by Robert Megicks continues in the style of RPG gameplay
that made Dungeon Master and Chaos Strikes Back instant classics.

Make up a party of two characters and set out to recover a valuable orb that
has been stolen by the wizard Baldoth.

Great graphics and gameplay, plus the ability to split your party up and
control
each character individually. Runs on an ST or STe with 1meg memory; can be
run from floppy or hard drive.

For more information on "Realms of Reality" and other GREAT Shareware games,
please visit our website at: http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to helping you with
all your Atari needs.

Al Horton
The Computer Dungeon

"Support Shareware Authors"

522. FS: Atari ST System and Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: demidem@aol.com
Message-ID: <1998040800375200.UAA29484@ladder03.news.aol.com>
Source record: 103542

Except for a few software items I may have omitted, this is a pretty complete list of what I'm selling:
Atari 1040STe with TOS 2.06 and 2MB RAM (I also have 4 256K simms that I will send along)
Atari SC1435 Color Monitor (14" screen, stereo)
Atari SM147 Monochrome Monitor (also 14" screen)
Video switcher for changing which monitor to use (much better than unplugging/plugging the monitors)
90 MB SCSI Hard drive

These items have boxes and/or manuals>
Productivity Software:
1st Word Plus, Word Writer ST, XBoot, Warp 9, Diamond Edge, Multidesk Deluxe, GramSlam, Image Cat, Abbreviator ST, Stereo Master
DTP: Pagestream, Silhouette, Qwikforms

Games:
Frontline, Borodino, Universal Military Simulator, Annals of Rome, Stellar Crusade, Global Commader, Roadwar 2000, Pirates, Gods, Cadaver, Knightmare, Battlehawks 1942, Disciples of Steel, Chessmaster 2000, Dungeon Master, Their Finest Hour, Risk, Space Crusade, Universal Military Simulator II, Space 1889, Afrika Korps, Computer Third Reich, Air Bucks, Great Napoleonic Battles, Fire-Brigade, War in Middle Earth, Gold of the Americas, Empire, Balance of Power

These are on the hard drive and/or disk, but have no manual:
Degas Elite, BStat (statistical program), EZ Grade, Home Accountant, Soundlab, Starstruck the Astrologer, Tracker ST (database construction), Better dead than alien, laser chess. There are literally dozens (probably about 100-150) disks, some are originals of the software on the HD, some are software items that are not on the HD. There are also about 15 or so demos for the ST, also Pagestream has dozens of fonts and hundreds of images for publishing purposes. These are a few programs like a video and audio collection database. These is also a program called Cardfile which allows you to keep a phone/address book, among other info. Additionally, this includes the Atari international guide to TOS software.
This ST has been optimized with an OS upgrade and graphics accelerators. There are a bunch of utilities on the HD, one for cacheing the file listings which speeds HD access, one for decompressing compressed files, etc.
Looking for offers in the $300+ range (buyer pays shipping), but will consider any reasonable offer. These items are all in very good shape (except the right mouse button is finickyon one of the mice, there two I will send along).

Aaron

523. Re: Newsie crashing out when trying to edit a file

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <891992594_OASIS_NEWS@game-master.com>
Source record: 103543

In article <352AA3AE.19CC@nts.hl.siemens.de>
barry rae <barry.rae@nts.hl.siemens.de> wrote:-

>An update :- it may be Everest that is the problem
>here as when I changed the editor path to selecet "
>First word " (I know it's an old program) it
>loaded it no problem . The version of Everest that
>I was using was 3.5E with Newsie 0.86

Don't blame Everest. I was using the same combination with no (ha ha)
problems (Everest 3.5E and Newsie 0.86)

Let's face it....Newsie is FULL of bugs. I used to spend a lot of
time trying to exit from Newsie...it seems that if you access an
accessory during your time with Newsie, you can't exit until you do a
magic sequence of events...(view log file twice, open URL, chant OM
MANI PADME HUM, curse the dog), and it ALWAYS crashes on me when I
select "Article Overview" when I'm online....but not when I'm offline.

Go figure.

Get yourself NEWSwatch and POPwatch, and an offline reader.

--

---
rosco@game-master.com
---

524. Re: printing workaround???

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <352af3a1.14574310@news.mindspring.com>
Source record: 103544

On Sat, 04 Apr 1998 11:03:11 -0800 dwmoar <dwmoar@teleport.com> wrote:

> If you select the correct printer driver for the printer at work
>and than print your finished file to the disk instead of the printer than
>you can take your disk to work and do a
>COPY filename.ext LPT:1

If you are talking about printing it out on a PC, adding the binary
switch would likely be needed for it to print properly, thus:

COPY filename.ext PRN/B

On my PC's Win95 desktop, I have a icon on the desktop attached to a
batch file which simply has:

COPY %1 PRN/B

...which allows me to drag and drop any .PRN file (file "printed" to
disk").

==========
lmcclure1@mindspring.com

525. Re: First time Atari user needs help.

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <352af48e.14811180@news.mindspring.com>
Source record: 103545

On Sat, 04 Apr 1998 20:30:44 GMT jwiest@postoffice.ptd.net (Jeff)
wrote:

>My first problem so far is there is no monitor or mouse with it. And I
>would like to know if it is possable to connect it to an old Amiga
>monitor? The Amiga monitor is capable of RGB or composite input. I've
>found some plans so far for hooking it up to a NEC multisync II
>monitor which I have but would rather use composite at this time.

If by any chance the mouse you are using on your Amiga is an
aftermarket version, check for a switch on the bottom. Most are
switchable for Amiga/Atari use. If not, you could wire up your own
adapter, although you should be able to find a mouse relatively cheap.
(In fact, if you are in the US, I have one I will part with).

Most Amiga monitors will work with the Amiga (some 1080's are very
fussy about sync signals), although some may require inversion or
combining of the sync signals (the Philips/Magnavox made 1084 models
should deal with the ST's sync as it is).

Composite is out of the question with a Mega, unless you have a device
such as the Practical Solutions Video Key, which converted the Atari's
RGB to composite. As another person mentioned, Atari's not equipped
with RF modulators also lacked composite output.

The NEC Multisync II would certainly be the best monitor for the ST,
however, as this would allow you access to all three resolutions
(although you would need to add a switch to make it "think" you had an
SM124 attached to let it go into hi-res mode).

==========
lmcclure1@mindspring.com

526. Re: It can make your dreams come true.....

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <352befa6.456348@news.zetnet.co.uk>
Source record: 103546

Hey! Alan Christie <94chrisv@scar.utoronto.ca> wasn't it Tue, 7 Apr
1998 21:44:03 -0400 that you wrote:

>Please stop spamming us to death! I have seen 1,000 variations of that
>send $1, send $2 or send $5 to 3 or 4 or 5 or 7 different people around
>Canada, the US and around the world.

How many Newsgroups did YOU spam this to ?......tsk
.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

527. Atari Dealers in Germany

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Roger Gilliar <rgilliar@mcs-hh.de>
Message-ID: <6gevav$di8$1@opal.hamburg.cityline.net>
Source record: 103547

Hi !

Are there any dealers in Germany left who sell Atari ST related items ?

Riger

528. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gf2hi$56a$1@plutonium.compulink.co.uk>
Source record: 103548

On 6 Apr 1998 19:21:15 , Roger Cain wrote:
>On 6 Apr 1998 19:31:42 , Robert Schaffner wrote:
>>I'm looking for a translation software english - german
>> german - english
>>Large file handling!
>>Any suggestions? Mac or Atari..
>
>There's always Ruftrade (now released PD) - look for
>RFTRD2QN.ZIP(LZH). There is also GER2EN30.ZIP(LZH).

i think that the first of those (called Ruftrade) is the version for smaller files. The registered version I have is RTTRD2QL which Charles sent me at my request for the "large" version.

>Both of these do german->english (of sorts!) only.
Results are variable but don't match the skills of a human translator! :-)

Robert, does your question mean that you're going to translate DoItF030 into English? :-)))

Rgds, Derryck

529. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gf2hj$56a$2@plutonium.compulink.co.uk>
Source record: 103549

On 7 Apr 1998 08:03:42 , Robert Schaffner wrote:
>In <352919be.598489@news.tmisnet.com> George Crissman wrote:
>
>>I just learned about the Alta Vista translator at

>Yes, i saw that too.
>But i don't think that's a mac software..
>
>(I'm not try the download)

I think that it's an online translator, no need to download.

You should be able to find Ruftrade easily, try ftp.lip6.fr

Rgds, Derryck

530. Re: NVDI 3 Set-up probs on Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gf2hl$56a$3@plutonium.compulink.co.uk>
Source record: 103550

On 6 Apr 1998 18:53:05 , Chris Crosskey wrote:
>Hi Folks,
>I've just got NVDI 3 and I've been trying to set it up. The manual just says to

>after Superboot has done its thing) I get an error message about not being ale
>to find the driver for the resolution it's in during boot (monochrome or

Does your assign.sys file point NVDI to the correct folder where your screen drivers live, it sounds like there's some conflict here somewhere. I don't know about Superboot but XBoot has an option for a different assign.sys file for each of its sets.

My assign.sys file's first line is PATH = C:\NVDI.SYS\ and all the NVDI *.FNT, *.SYS and *.NOD drivers live in that folder.

I did have a reason for setting it up this way (rather than the usual GEMSYS folder) but I forget why now. Perhaps it was a wish to keep MagiC's drivers seperate.

>ANy help gratefully received....
None of the other gear you have connected should give you a problem IMO.

Rgds, Derryck

531. Re: Magic spooler/GEMspooler

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gf2hm$56a$4@plutonium.compulink.co.uk>
Source record: 103551

On 6 Apr 1998 22:30:59 , Stephane ACOUNIS wrote:
>Derryck Croker (derryck@NOSPAMHEREcix.co.uk) wrote:
>: Whoops - I posted that both of these utilities could be found at ftp.ibp.fr,
>: in fact they came from ftp.lip6.fr
>
>: Sorry for the confusion, I'm on nights this week! :-/

>In fact it does not matter for the moment: theses addresses go to the same
>machine! but the name ftp.ibp.fr will dissapear soon.

I didn't know that! :-)

>So please all of you, use ftp.lip6.fr, thanx.
Thanks Stephane. :-))

Rgds, Derryck

532. Re: RSC-file (icons) editing problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gf2ho$56a$5@plutonium.compulink.co.uk>
Source record: 103552

On 7 Apr 1998 07:35:29 , Hallvard Tangeraas wrote:
>I'm having a problem I can't seem to figure out... perhaps someone can help
>or share views on the problem.
>
>I'm organizing icons in RSC files using "iconjuggler" for this,
>copying/pasing/deleting icons to my taste. This works fine.
>
>Now, sometimes I need to edit icons (i.e. touch up the icons or add/change
>the names belonging to them). For this I use "ORCS" most of the time.
>This seems to work fine as well.
>
>But recently I realized something quite alarming -when an "iconjuggler"
>created RSC file has been edited/saved in ORCS and imported in
>"Iconjuggler" again, the last icon is always lost!!!!!!

I found the same problem with IconJuggler. My workaround was to copy the
last icon twice so that it would show up after, but this does mean that you
have to delete one of them when you add another.

I haven't tried the other utilities you mention tho'.

Rgds, Derryck

533. Re: SpeedoGDOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gf2hq$56a$6@plutonium.compulink.co.uk>
Source record: 103553

On 7 Apr 1998 12:07:56 , Nicholas Bales wrote:
>
>I'd like to know if SpeedoGDOS is commercial or if there would be a way
>of getting a copy off the net.
It's commercial.

>It seems that it was bundled with a lot of Falcons, so does this mean
>that it has the same status as Xcontrol or MultiTOS.
It was only bundled (along with AtariWorks and other progs) with Falcons
fitted with the internal IDE drive as far as I know.

>I don't have a copy right now, and many programs require Speedo to run
>correctly. I have copies of old GDOS and FONTGDOS, but they crash with
>some programs (like qed) or give a bad display (WENSuite) on my Falcon.
I think that you would be better getting NVDI, you'll get a screen display
speeder as well as TTF and Speedo font handling - but will lose Speedo's
PostScript font support unless you also buy the add-on module for NVDI.

Rgds, Derryck

534. Help with FAX modem please

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gf2hr$56a$7@plutonium.compulink.co.uk>
Source record: 103554

```
Path: news.cix.co.uk!not-for-mail
From: derryck@NOSPAMHEREcix.co.uk (Derryck Croker)
Newsgroups: comp.sys.atari.st.tech
Subject: The FAX!
Date: 2 Apr 1998 06:58:06 GMT
Organization: <none>
Lines: 17
Message-ID: <6fvctu$kqv$1@plutonium.compulink.co.uk>
NNTP-Posting-Host: dyna10-07.cix.co.uk
X-Newsreader: NEWSie Version 0.86 (Atari)
Xref: news.cix.co.uk comp.sys.atari.st.tech:31298

Hi!

Is there anyone here using a Jet Media Labs J-33600 Fax modem with STFax?

The SupraFAX modem that I had before worked fine with STFax, MagiC and my
Falcon but this one gets as far as the "answer tone detected" before it
hangs with a "retraining" message. There is no data transfer and I need to
switch the modem off and reboot.

Is there some init string that I should be using with this Rockwell chipset
modem, the manual's about as useful as most (ie not!) :-(

Rgds, Derryck
```

535. Re: It can make your dreams come true.....

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <352b0af4.1779102@news.tmisnet.com>
Source record: 103555

My followup was just as bad, unfortunately....

-- George Crissman
-- strads@tmisnet.com

On Wed, 08 Apr 1998 04:19:15 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! Alan Christie <94chrisv@scar.utoronto.ca> wasn't it Tue, 7 Apr
>1998 21:44:03 -0400 that you wrote:
>
>>Please stop spamming us to death! I have seen 1,000 variations of that
>>send $1, send $2 or send $5 to 3 or 4 or 5 or 7 different people around
>>Canada, the US and around the world.
>
>How many Newsgroups did YOU spam this to ?......tsk
>.
>
>Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
>Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
>--

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

536. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <352b0a1d.1563868@news.tmisnet.com>
Source record: 103556

Hmmm ... did appl_trecord() and appl_tplay() ever get
implemented in GEM? These commands might be worth
expanding to implement this suggestion ...

Have you sent this request to Wizztronics
(toscompinfo@wizztronics.com) yet? They're working
on a GEM/TOS clone and have requested comments about
desired features.

Just in case you haven't, I've taken the liberty of
sending a copy of this posting to Wizztronics
(crediting you as the source), because I like the idea!

-- George Crissman
-- strads@tmisnet.com

On Tue, 07 Apr 1998 20:54:19 -0400, eonic man <eonicman@erols.com>
wrote:

>I'm looking for a program for the Falcon that would record screen as a movie
>(AVI, Quicktime, Animated GIF, or whatever). Then allow an audio track to be
>placed over it. This would be great for creating VERY comprehensible
>Installer Programs that could interact with ST-Guide, GEM-Script and Aniplay.
>An example would be creating an Atari OS installer that presents small help
>movies when the user selects "Help" for a function in MiNT, oAESis, GNU-C, or
>Thing, then presents a dialogue box so that the user can make the necessary
>change. This all could be on a CD. Would this be hard since we already have
>A/V and Olga protocals. Perhaps it would just be a matter of adding animated
>GIF support to ST-Guide with the ability to play a syncronized audio track as
>well. The image can have play back buttons like Aniplay. This way, it could
>be played back on any Atari system with MiNT audio device installed or SAM.
>
>Peter Ross
>NYC

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

537. GEMscript

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6gf5ov$t4p$1@nnrp1.dejanews.com>
Source record: 103557

Hi all,

In some of the latest postings I have seen references made to GEMscript.
What I would like to know is. What is GEMscript? I have been looking
at the German homepage, and even when using the translator on Alta Vista
I still don't really know what it's about.

Could anybody point me in the right direction please...

Regards,

Ben Hills.

Ben Hills - UNIX, Windows & Atari programmer
ben@imperial.co.uk - http://www2.imperial.co.uk/home/ben

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

538. Re: Is Atari still in business?

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: grovem@IROBOTridgenet.net
Message-ID: <6gf6e2$kl2$1@ash.ridgecrest.ca.us>
Source record: 103558

On 3 Apr 1998 21:01:46, Neil Roughley wrote:
> Michael and Nicole Freeman wrote:
>
>> On 3 Apr 1998 13:50:00, Neil Roughley wrote:
>>>This platform has never survived on idealism. The price mentioned comes
>>>out to around US$450 -- a good deal for what one would get. And there
>>>_are_ new 'Atari machines', as you called them.
>>>
>>>It sounds like you're the type of person who would have "WordPad for
>>>Dummies" on the bookshelf.
>>
>> Isn't this a little harsh? A person is away from this platform for a
>> while, and wants to know where things stand, so he is insulted?! I do
>> think there was at one time a little bit of idealism in Atari (hence
>> the "Power without the Price" motto). There was an innocent motivation
>> behind his question. Let's offer people like this a little help
>> instead of rudeness. Isn't that what this newsgroup is for?
>
>I really doubt it was innocent motivation that brought him here. In
>retrospect, though, my final comment -- intended more for humour -- was
>uncalled-for. Perhaps others in this newsgroup will interpret his
>sincerity differently than I did. To me, he said 'peace' and threw rocks
>at the same time.
>
><< Neil >>

I usually get a bit irked (is that slang in the UK too?:) with snide
comments too, but re-reading the post, I think the comment may have
MiNT "Strong Headedness", if there is such a term (ahem, any Atarians
not feel this way?:). At any rate, he is free to repost anytime here
and clairify his statement, correct? Personally, I was neutral with
both the post and response.
By the by, is CSAA included in the ban on curse words? If it is, I am
in deep dodo:). Opps, I said a nasty. KELLIS, did you hear that?:)
Mike

539. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: grovem@Zantharridgenet.net
Message-ID: <6gf6sm$kl2$2@ash.ridgecrest.ca.us>
Source record: 103559

On 7 Apr 1998 23:07:42 , barry rae wrote:
>An update :- it may be Everest that is the problem
>here as when I changed the editor path to selecet "
>First word " (I know it's an old program) it
>loaded it no problem . The version of Everest that
>I was using was 3.5E with Newsie 0.86
>Barry Rae
>
>
>barry rae wrote:
>>
>> When I try to edit a file through Newsie (editor =
>> Everest) the system crashes . Is this software or
>> hardware related ?
>> I am using an STFM expanded to 4 meg and using TOS
>> 1.4 .
>> Any help would be greatly appreciated
>.

You might check to see if the window buffering option is enabled in Newsie, and if so, try with it disabled.

Everest (3.5E) works fine here, but on a little different setup. Everest will definetly cause problems under certain configurations with the NOVA video card, so I wouldn't rule out the possibility of a conflict with another application other than Newsie.

Mike

540. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: grovem@moonsmadnessridgenet.net
Message-ID: <6gf7fo$kl2$3@ash.ridgecrest.ca.us>
Source record: 103560

On 8 Apr 1998 00:55:37 , Ross MacIver wrote:
> In article <352AA3AE.19CC@nts.hl.siemens.de>
> barry rae <barry.rae@nts.hl.siemens.de> wrote:-
>
>>An update :- it may be Everest that is the problem
>>here as when I changed the editor path to selecet "
>>First word " (I know it's an old program) it
>>loaded it no problem . The version of Everest that
>>I was using was 3.5E with Newsie 0.86
>
>Don't blame Everest. I was using the same combination with no (ha ha)
>problems (Everest 3.5E and Newsie 0.86)
>
>Let's face it....Newsie is FULL of bugs. I used to spend a lot of
>time trying to exit from Newsie...it seems that if you access an
>accessory during your time with Newsie, you can't exit until you do a
>magic sequence of events...(view log file twice, open URL, chant OM
>MANI PADME HUM, curse the dog), and it ALWAYS crashes on me when I
>select "Article Overview" when I'm online....but not when I'm offline.
>
>Go figure.
>
>Get yourself NEWSwatch and POPwatch, and an offline reader.

I have noticed the delays you mention above, but under STiK, Newsie
works fine. STiNG seems to take a little longer to let Newsie have
control again to do what ever it does that causes the delays. Or, it
may be something that Newsie does not impliment that STiNG requires,
that STiK does not. These guys do live across the world....

The only "bug" in V.86 that I have noticed has something to do with
disk problems, one that John is aware of, I believe.

Maybe your SC3465 timing is set to 76ns. In that case, it will cause
the serial XM4568 to take at least 3*10-6 the normal time for the
gate to open. You surely know that if this happens, and the gate opens
at the wrong time, all data must recycle back through the MOT874A3 six
times before you can exit.

Mike

541. Re: Can I Use a Mac 13" RGB With an Atari Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f9540c1120c4ada9896dd@gazette.stortek.com>
Source record: 103561

On 7 Apr 1998 22:04:29 GMT, for some strange reason Roagie
(roagie@hotmail.com) wrote this...
> I have one of the original macintosh 13" RGB monitors MO401. I saw that the
> Falcon is capable of supporting RGB, can it use this monitor?
>

It will probably require making a custom cable. You might also want to
check the scan rates that your monitor will be willing to accept.

Check out the following link for pinouts:
http://margo.student.utwente.nl/stefan/hwb/menu_Connector.html

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

542. Re: C64 emulator for ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <352b34d8.3421299@news.noc.demon.net>
Source record: 103562

On Tue, 07 Apr 1998 19:48:07 GMT, Deano@zetnet.co.uk (Deano) wrote:

>During an error on my part I lost the link to download a commordore 64
>emulator that works on the ST. If anyone knows a download link to one
>please let me know.

www.atari-hensa.cyberstrider.org/tos/o/o024

Regards
Danny

543. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <352B340C.2858@imr.uni-hannover.de>
Source record: 103563

Michael Olin wrote:
>
> "Biased" perhaps... Why should this posting bring your honor into
> suspicion?

I meant "biased". English is not "my language", and sometimes I pick the
wrong word.

544. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDIGDFBGUP@data.rhein-main.de>
Source record: 103564

In <OWEfQdpY9GA.298@nih2naac.prod2.compuserve.com> Richard Rives wrote:

>look up http://www.transparent.com
>There are several different packages going from affordable to expensive.

Yep, i will have a look. Thank you!
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

545. Re: Can I Use a Mac 13" RGB With an Atari Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDIGDFBJUP@data.rhein-main.de>
Source record: 103565

In <01bd6270$be6214c0$8d5e2599@Schnappy.pop.weasle> "Roagie" wrote:

>I have one of the original macintosh 13" RGB monitors MO401. I saw that the
>Falcon is capable of supporting RGB, can it use this monitor?

They still have V.Sync / H.Sync pins?
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

546. Re: --> MEGA & UFOST Disczine <--

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998040811253601.HAA12522@ladder03.news.aol.com>
Source record: 103566

>Normally, I wouldn't say much, but this is the second time around, dude...
>
>No ONE has said they ever read your disczine, AFAIK.

There is a review of MegaDiskzine #1 in the latest issue of ST Plus Fanzine, Issue #27.

And I believe that Chris said in his original message that Issue #2 of his diskzine was not online at this time but he would Email it to you if you requested it from him.

I requested it, received it, and its pretty good!

Al

547. How Can I Paste two GIFs Together??

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <6gfslo$c4t$1@thoth.nilenet.com>
Source record: 103567

Anyone know of a program that will turn two or more GIFs (or JPEGs) into one file? Sort of a cut and paste type program for the Atari?

--

548. Re: FDI and Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Vincent Bakker <bakkerv@pi.net>
Message-ID: <352BAA4C.22BD@spam.pi.net>
Source record: 103568

Richard Rives wrote:
>
> >When using my Steinberg/Soundpool FDI on my Falcon, should I be using
> >an AUTO folder program called FDI_INIT.PRG ? My FDI came with a couple
> >of floppies of stuff from Steinberg that included this program. I just
>
> I know C|AF & SoundPool software needs the FDI_INIT.PRG but if its working
> why bother.

I thought FDI_INIT.PRG puts the audio system in 44k1 mode, for all
purposes.
Some programs that use the audio system do this themselves, but some (a
lot of them) don't, at least not on my falcon system.

--
greetz,
Vince

http://home.pi.net/~bakkerv/

549. PC harddrives and MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: K&#65533;re Hampf <k_hampf@yahoo.com>
Message-ID: <352b7c11.0@d2o29.telia.com>
Source record: 103569

Does BigDOS work with MagiC? Does it work at all? I tried it with CBHD 5.02 and it went nuts when booted from HD, all fine booted from floppy. Is it a problem with CBHD and the order all drivers are supposed to load? I work with computers and haven't been this lost in a long, long time. So many questions ... does germans learn to make english doc's? Where can I get hold of "AUTO-drivers" for serial mice ... I need a helpdesk!!! ;)

Regards, K&#65533;re Hampf

550. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6gfuc8$89j$2@news.campus.mci.net>
Source record: 103570

On 8 Apr 1998 07:03:20 , Michael Grove wrote:

]-The only "bug" in V.86 that I have noticed has something to do with
]-disk problems, one that John is aware of, I believe.

I've found 2 bugs with Newsie myself, (and these might not be Newsie's fault).

1) Window redraw: with the toolbar set to the bottom of the text window, I can
scroll in messages/E-mails and it gives a little garbage. Closing
and re-opening the window redraws the screen.
2) Geneva/NeoDesk (latest versions): Newsie works fine for me here, except when I go
to extract a binary file, then it extracts the
file and fails to redraw the screen after I get
the "decode complete" message. I have to use the
task manager to put Newsie to sleep, then re-awaken
it to resume normal operations.

Other than these few problems, I think Newsie is an awesome program! ;-)

]-Maybe your SC3465 timing is set to 76ns. In that case, it will cause
]-the serial XM4568 to take at least 3*10-6 the normal time for the
]-gate to open. You surely know that if this happens, and the gate opens
]-at the wrong time, all data must recycle back through the MOT874A3 six
]-times before you can exit.

Wow, what a great "techie" explanation! (is everyone taking notes?) ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

551. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892039494_OASIS_NEWS@game-master.com>
Source record: 103571

In article <6geqo8$k5k@nntp02.primenet.com>
rojewski@primenet.com (John M Rojewski) wrote:-

>Sorry to hear you have had such a difficult time with NEWSie. I have
>heard of the "can't exit" problem from somebody else, but I have never
>had the problem, and have not been able to create it but you
>suggestion of using any accessories. As for crashing on "Article
>Overview" while online, the same problem. I cannot fix something that
>works when I try to break it.

I appreciate that NEWSIE is in development, and to be fair it seems to
be quite stable OFF-LINE, but the cumulative effect of all the little
bugs is quite frustrating. I forgot to mention another....I ALWAYS
have to press the escape key at the end of each email, otherwise NEWSIE
just hangs there.

Also, I'm unable to save window positions and sizes.

Used in conjunction with POPwatch and NEWSwatch, NEWSIE works quite
well for me as an offline reader, it's just that there are features in
OASIS that I find preferable.

Ross MacIver

--

---
rosco@game-master.com
---

552. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892039810_OASIS_NEWS@game-master.com>
Source record: 103572

In article <6gf7fo$kl2$3@ash.ridgecrest.ca.us>
grovem@moonsmadnessridgenet.net (Michael Grove) wrote:-

>Maybe your SC3465 timing is set to 76ns. In that case, it will cause
>the serial XM4568 to take at least 3*10-6 the normal time for the
>gate to open. You surely know that if this happens, and the gate opens
>at the wrong time, all data must recycle back through the MOT874A3 six
>times before you can exit.

Woahhh....what is this SC3465? XM4568? MOT874A3?

And how would I set the SC3465 timing, and what is the appropriate
figure?

--

---
rosco@game-master.com
---

553. Re: Help with FAX modem please

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892040344_OASIS_NEWS@game-master.com>
Source record: 103573

In article <6gf2hr$56a$7@plutonium.compulink.co.uk>
derryck@NOSPAMHEREcix.co.uk (Derryck Croker) wrote:-

>Is there anyone here using a Jet Media Labs J-33600 Fax modem with STFax?
>
>The SupraFAX modem that I had before worked fine with STFax, MagiC and my
>Falcon but this one gets as far as the "answer tone detected" before it
>hangs with a "retraining" message. There is no data transfer and I need to
>switch the modem off and reboot.

I've found that I have to disable other modem software to get STFax to
work. This means booting without STING and the Serial Ports CPX, and
anything else except HSMODEM.

This is with a GVC modem.

--

---
rosco@game-master.com
---

554. Atari Software for Sale (Canada) Some hardware -- Must be sold

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <6gg4s3$mb@freenet-news.carleton.ca>
Source record: 103574

Hi! At the insistance of my Significant Other *grin* I'm unloading a number of excellent Atari programs that I'm no longer using. Most are complete.

Spectre GCR version 3.0 $40.00
Vidi St video Digitizer $30.00
Geneva $30.00
Neodesk 3 $10.00
Wordup 3.0 $5.00
Maxifile $5.00
Imagecat $5.00
Diamond Back 2 $10.00
Warp Nine $5.00
Pagestream 2 $15.00
STOS basic, manual, Compiler, manual, and 3D extension, no manual $15

Many magazine coverdisks, make me an offer...

Many games, $5 each, including: Ultima 3, Monkey Island, Cadaver, Starflight, etc.

I'm prepared to make some deals, folks...

I also have an Atari colour monitor and a monitor master, as well as a nine pin printer. I would sell the monitor for $40, the printer for $20, and the monitor master for $10. make me an offer if you don't like the price, and I'll listen. Buyer pays shipping.

Cheers!

mark M.

--
Mark Montreuil -- Magician -- X-Filer -- ST: DS9 -- Gamer

555. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <352B9DF7.6259@cfcsc.dnd.ca>
Source record: 103575

jim wrote:
> Robert Schaffner wrote:
> > I'm looking for a translation software english - german
> > german - english
> > Large file handling!
> > Any suggestions? Mac or Atari..
> > Regards, Robert

> I tried very hard with Rufftrade but it wasn't much help. I was
> attempting to translate some electronics related stuff so there was lots
> of odd vocab it didn't know. If I were you I'd find a friendly German.
> Jim.

ahhem! Robert *is* a friendly German! :)
(are you suggesting he go find himself? ;-)

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

556. Re: PC harddrives and MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDIRBCAWUP@data.rhein-main.de>
Source record: 103576

In <352b7c11.0@d2o29.telia.com> "Kï¿½re Hampf" wrote:

>Does BigDOS work with MagiC? Does it work at all? I tried it with CBHD 5.02

You don't need BigDOS while using MagiC. Read the manuals!!
That doesn't work well.

Your HD driver sounds like a update :) (Sorry) :)

>questions ... does germans learn to make english doc's? Where can I get hold
>of "AUTO-drivers" for serial mice ... I need a helpdesk!!! ;)

Yeah, that's a problem, allways..
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

557. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: gryf@arago.de
Message-ID: <6ggcbocch1@news.nacamar.de>
Source record: 103577

Hi!

In article <6gesvg$9m7$1@brokaw.wa.com>,
csilver@Puke.On.Spammers.com (Charles Silver) writes:
> Hallo Goetz
>
> Just curious. Why does MacSoup post your name as: =?ISO-8859-1?QG...etc?
> I've seen this many times here.

It does so because his fullname contains an "Umlaut", i.e. an
8-bit-character, which is not allowed in mail or news /headers/. That's
why it has to be converted into 7bit-ASCII using the encoding you
encountered. Obviously, your newsreader isn't able to decode that
correctly, because otherwise you would just read "Gï¿½tz Hoffart", and
nothing else (provided your newsreader does at least know how to display
"text/plain; charset=iso-8859-1" messages correctly, because otherwise
you can't even read his name in this message without problems ...)

Ciao

Thomas

--
#include <std-disclaimer>

558. add on modules for CUBASE

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <352BBE4D.32FF@hgea.org>
Source record: 103578
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

Aloha,

Does anyone know anything about the STUDIO/STYLETRAX/CUETRAX mods
for SCORE-CUBASE for the ATARI?

Are these still available? Are they worth getting?

greg

559. Re: Re^2: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <892064094.15973.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 103579

```
-----BEGIN PGP SIGNED MESSAGE-----

On 7 Apr 1998 16:07:52 , Derryck Croker wrote:
> On 5 Apr 1998 21:14:51 , Malcolm Cooke wrote:
> >On 2 Apr 98 23:04:54 +0, Louis_Holleman wrote:
> >>In a message of Tue 31 Mar 98 Terry May (2:281/202.0) wrote to All :
>
> >> TM> Do you know of a good program for setting fastload bits that is
> >> TM> MagiC/VFAT compatible?
>
> >>just use Thing or Jinnee as your desktop. You can set "fastload" for any
> >>application (provided it can use it). Another way is using the CHNGFLAG.CPX
>
> >Change flags does not work for magic it is multitos only.

Seems to work nicely with Magic 5.11 on my STE. No different to FILEINFO.CPX

> >Use GD_FLAGS97 this works in the magic environment and sets all the
> >flags with a mouse click. If you cannot find
>
> FILEINFO.CPX is the one that I use, you can drag'n'drop files into its
> window - a feature that for some reason this has stopped working on my
> system :-/ Don't know about LFN/VFAT issues tho.

Haven't tried that method as yet. However, it uses the 8+3 name when you
use the file selector to pick the filename.

I'm not sure, but I think there was a program called ALBION that did the
same, or near enough, as FILEINFO and CHNGFLAG. Not sure if that one is
Magic compatible, as I can't read the floppy it is on. ST Format disc 62,
if anyone's interested.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNSrgPFeKRkq5A+OlAQFRJQH+O3TProMLhln4rcb72THVwfd7foTdMoEP
RRp4hV5YRsnnq3aEcJWJgslWLU2Sj7My9GB6LFxOOeportXHiMaWCQ==
=l4/+
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
```

Atari 1040STE 4Mb

560. Re: Setting fastload bits in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <892064102.15973.1.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 103580

```
-----BEGIN PGP SIGNED MESSAGE-----

On 6 Apr 98 12:20:12, Terry May wrote:
> Re: "MagiC", mcooke@spirit.com.au scribbled the following on 05 Apr 98 @
> 21:14:51:
>
> m> Change flags does not work for magic it is multitos only.
>
> So much for that idea. :^(

It does work under Magic 5.11 on a 4Mb STE. Can't say about other systems,
but it works here.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNSriOleKRkq5A+OlAQEfTAH9HlW/VsXmMUJagJcXIbp/mdtKGSn9aiF1
+lfHh49qjT5twtXmso1NLwwVXhSJ3F8HV5PmcB+BMCR8x8LLoEJagA==
=N4wf
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

561. real yr 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: k&e.dermott@zetnet.co.uk
Message-ID: <6ggk20sp1@roch.zetnet.co.uk>
Source record: 103581

i have 3 "forget me not" marpet thru clocks on different machines
and it looks like the software will not set them past 1999
bugger!!!
kevin

562. --> MEGA & UFOST Disczine <--

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6ggla4alv2@heliodor.xara.net>
Source record: 103582

Greetings all ATARI lovers.

Mega Disczine Issue 2 is now out, If you missed issue 1 then goto my site and download it from there. Also UFOST issue 1.

http://www.users.globalnet.co.uk/~mega01/

MEGA Issue 2 is on 2 discs and has over 200 articles covering just about everything we can think of. There should be something there for everyone.

Also UFOST issue 2 is available, Dedicated to UFO's abductions and sightings. Not to be missed if you are interested in this type of thing. This is produced by Lee Round.

If you would liked to be mailed issue 2 of either disczine then send your E-mail address and request it. I will then Mail it to you. Or you can wait until it is uploaded onto my site.

Please contribute to MEGA & UFOST and support it, else it will be one more nail
in the coffin for ATARI. Any articles are welcome, If you have idea on one why not mail me and tell me about it.

All comments and suggestions are more than welcome. Please feel free to mail me at any time. Any support you can give is gratefully received.

Tell me a little about yourself, It will help me in producing MEGA if I get some idea on what people like to read about. Don't hide behind you keyboard, let the world hear you...

Mail me at. mega01@globalnet.co.uk Now for issues.

Please take the time to send a letter to Lee Round (UFOST) else he may not produce future issues, Currently he has almost completed issue 3. Please take time to send him a article or 2, A blank disc is not very encouraging.

If you want issue 3 then send a letter to Lee (not on the net as yet) and request it from him. Issue 3 will be uploaded onto my site, but not for a while.

Send a disc with a S+E to

Lee Round (UFOST)
23 Fellrose Court,
Pelton Fell,
Ch-Le-Str,
Co Durham,
England,

DH2 2QB.

Tell him that I sent you (Chris Swinson).

Additional......

Due to the mass response to both issues, I may have missed a few people who have requested issues. If you have not as yet received what you have asked for then please mail me back, Sorry to all who I have missed.

Thankyou for you time :-)

From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

- - - > A t A r I F o R e V e R < - - -

563. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_352baee0_roughley@news.dsoe.com>
Source record: 103583

DarkChyld wrote:

> 2) Geneva/NeoDesk (latest versions):
> Newsie works fine for me here, except when I go
> to extract a binary file, then it extracts the
> file and fails to redraw the screen after I get
> the "decode complete" message. I have to use the
> task manager to put Newsie to sleep, then re-awaken
> it to resume normal operations.

Scary isn't it... I experience the same thing running under Geneva and NeoDesk. But this never occured until munpack.ttp was bundled with the program. For non-MIME encodings, uud.ttp always worked fine under these circumstances (no problems after decoding in NEWSie). (But when not called from within NEWSie, munpack.ttp works fine of course.)

Perhaps both of us have munpack installed incorrectly? The docs for munpack mentions something about a tmpdir environmental variable, but I haven't updated Geneva's gem.cnf file. I'm not even sure of the variable's syntax, or if it's required in the first place. Maybe it's a factor when it comes to NEWSie and Geneva? Instead of decoding in NEWSie, I just 'save as' and use munpack on the desktop (through a NeoDesk NPI to redirect output).

Related, I've always wondered why NEWSie's log reported 'no AV Server found' even when 'Use NeoDesk for AV Server' was selected. Ends up I didn't have my gem.cnf configured correctly, and had to add 'setenv AVSERVER=NEODESK'. But I've just recently done this, so I don't know if NEWSie would perform some tasks differently now.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

564. Anyone own InShape Modeler?

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6ggq3i$2i7@news.Hawaii.Edu>
Source record: 103584

Greetings,

Does anyone own InShape Modeler? Please contact me if you do.
Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
---

565. Re: Newsie crashing out when trying to edit

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6ggqqmhps1@irk.zetnet.co.uk>
Source record: 103585

On 5 Apr 1998 07:23:50 , barry rae wrote:
|When I try to edit a file through Newsie (editor =
|Everest) the system crashes . Is this software or
|hardware related ?
|I am using an STFM expanded to 4 meg and using TOS
|1.4 .
|Any help would be greatly appreciated

I agree with those who report _no_ problem with this combination.
Newsie does sometimes freeze after closing an overview window (mouse
arrow moves but no response from menu or newsgroup box). The
handling of the numbers in the newgroup box is a bit wonkey as
reported before but on the whole Newsie works well.

Occasionally an error message appears saying 'AES call 104 error'
(or words to that effect).

Newsie has the advantage that mail and newsgroups can be handled by
the same program and that _is_ convenient. Roll on the next version
- not necessarily more twee but rather more robust.

John Logan

566. Setting fastload bit in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1996_outrider@anv.net>
Source record: 103586

Re: "MagiC", dbolt@my-ste.demon.co.uk scribbled the following on 08 Apr 98 @ 19:34:54:

>> FILEINFO.CPX is the one that I use, you can drag'n'drop files into
>> its window - a feature that for some reason this has stopped working on
>> my system :-/ Don't know about LFN/VFAT issues tho.
d>
d> Haven't tried that method as yet. However, it uses the 8+3 name when
d> you use the file selector to pick the filename.

I noticed that. I wonder, does it really make any difference? I can do an entire partition at a time with MaxiFile, but it's not VFAT compatible, so I wonder if it's really setting the fastload bits on files with long filenames. Anyone know?

* LED v1.51 * The X-Files: "Deny Everything."
--

Terry May - Las Vegas, NV

567. Question on Printer

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#aT7CpzY9GA.289@nih2naac.prod2.compuserve.com>
Source record: 103587

I was given a Tandy 2120 DMP printer, I've got the right cable for
using it with my Falcon, in normal text it does alright, but I was
to use it to print color gifs too, and right now I can't seem to get
it to print any graphic at all. Is there some way a drive can be
made for this printer.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

568. APEXJPG.TTP & MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: outrider@anv.net
Message-ID: <2000_outrider@anv.net>
Source record: 103588

I was having trouble with screen glitches with this combo. Turns out it was caused by VT52. I fixed it by renaming to APEXJPG.APP.

That caused it to write on my desktop, leaving a mess, and causing my desktop to scroll after several uses. I fixed that with a binary editor.

One problem I've been unable to fix is loading pics with long filenames. Most of the time it won't load them at all. Others it will load, but oddly, only the first part of the pic displays properly; the rest is a mess.

Since APEXJPG chokes on files with a tilde in the filename, even sending it the 8+3 version of a long filename will not work.

Has anyone gotten around this problem?

Or perhaps there's another program that automatically switches the screen res to at least 16-bit and displays the picture? JPEG220 is a partial solution, but it doesn't like NVDI and my experience is it's not very robust.

I suppose one solution would be to write a Mupfel batch file that renames the pic to a temp file, loads APEXJPG, and then renames it back. Not a real elegant solution, and requires me to swithch from Ease to Magxdesk, but it may be the only way around it.

Any ideas?

* LED v1.51 * The X-Files: "The truth is out there."
--

Terry May - Las Vegas, NV

569. Re: add on modules for CUBASE

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: fpinto <fpinto@byu.edu>
Message-ID: <352C0743.F960F3DB@byu.edu>
Source record: 103589

Greg Malick wrote:

> Does anyone know anything about the STUDIO/STYLETRAX/CUETRAX mods
> for SCORE-CUBASE for the ATARI?
> Are these still available? Are they worth getting?

The studio module simplifies the task of assigning new sounds to tracks
without using PG commands. If you have several synths, you are only 2
clicks away of testing sounds. You can also set up new sounds before
the song starts by sending Sysex.
The styletrax is a tool to compose music. It is an algorithm far better
than any other I've seen. Highly recommendable.
-FP.

570. Re: add on modules for CUBASE

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: fpinto <fpinto@byu.edu>
Message-ID: <352C074B.F54ADB00@byu.edu>
Source record: 103590

Greg Malick wrote:

> Does anyone know anything about the STUDIO/STYLETRAX/CUETRAX mods
> for SCORE-CUBASE for the ATARI?
> Are these still available? Are they worth getting?

The studio module simplifies the task of assigning new sounds to tracks
without using PG commands. If you have several synths, you are only 2
clicks away of testing sounds. You can also set up new sounds before
the song starts by sending Sysex.
The styletrax is a tool to compose music. It is an algorithm far better
than any other I've seen. Highly recommendable.
-FP.

571. Lots of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: jason@nospam-hitsquad.com
Message-ID: <352c0cc3.3616167@news.uq.edu.au>
Source record: 103591

Hi,

There are hundreds of programs for making music and listening
to music which you can download at
http://www.hitsquad.com/smm/atari/

There is mainly ST software but there's also some for the
Falcon.

The site has software for midi, MOD, audio, recording,
multi-track, MPEG, soft synths, drum machines, guitar tuners,
samplers, patch editors/librarians, mp3 players, sequencers,
algorhythmic composition, and heaps more.

cheers,
jason.

This message is spam resistant, to write back via email remove
'nospam-' from jason@nospam-hitsquad.com.

572. Re: RSC-file (icons) editing problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: outrider@anv.net
Message-ID: <2001_outrider@anv.net>
Source record: 103592

Re: "RSC-file (icons) editing problems", hall@post1.com scribbled the
following on 09 Apr 98 @ 00:42:49:

h> Are there any programs around which does the same job as Iconjuggler,
h> only without the mentioned bug?

I'm not exactly sure what Icon Juggler DOES, but the icon editor that comes
with Ease is very good. I'm not sure you'd want to buy a new desktop just
for the icon editor, but perhaps you could get a cheap used copy.

* LED v1.51 * Borg-Cola - NOT the choice of the Next Generation.
--

Terry May - Las Vegas, NV

573. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6gh5tt$ovp@nntp02.primenet.com>
Source record: 103593

On 8 Apr 1998 20:27:28 , Neil Roughley wrote:
> DarkChyld wrote:
>
>> 2) Geneva/NeoDesk (latest versions):
>> Newsie works fine for me here, except when I go
>> to extract a binary file
>
>Scary isn't it... I experience the same thing running under Geneva and
>NeoDesk.
>
>Perhaps both of us have munpack installed incorrectly?

Maybe, maybe not. If so, then that makes three of us with the same problem so it's not likely a configuration problem. Minor nuisance but hardly a show stopper.

Pat

--
Pat & Anna
pmorales@primenet.com

574. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6gh5vp$p23@nntp02.primenet.com>
Source record: 103594

On 8 Apr 1998 14:13:07 , Ross MacIver wrote:
>I appreciate that NEWSIE is in development, and to be fair it seems to
>be quite stable OFF-LINE, but the cumulative effect of all the little
>bugs is quite frustrating. I forgot to mention another....I ALWAYS
>have to press the escape key at the end of each email, otherwise NEWSIE
>just hangs there.
>
The email hang is something that I have seen, and NEWSie 0.90 has a
special "fix" to delete these messages so they don't have to timeout
everytime. I believe it has something to do with not recognizing the
'.' at the end of the email from some 'non-RFC compliant' mail
programs, but I haven't been able to defintely identify that...

Unless NEWSie gets a "good" response, it doesn't delete the mail, and
therefore, the "bad" ones come back again and again.

>Also, I'm unable to save window positions and sizes.
>
Strange, the window positions are saved as the last line in the
preferences file, and thats where they are restored from. Any particular
windows, or 'all'?

>Used in conjunction with POPwatch and NEWSwatch, NEWSIE works quite
>well for me as an offline reader, it's just that there are features in
>OASIS that I find preferable.
>
Fair enough.
John
>Ross MacIver
>
>--
>
> ---
> rosco@game-master.com
> ---
>
>.

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

575. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6gh6gl$pcs@nntp02.primenet.com>
Source record: 103595

```
On 8 Apr 1998 21:39:34 , JI Logan wrote:
>On 5 Apr 1998 07:23:50 , barry rae wrote:
>|When I try to edit a file through Newsie ( editor =
>|Everest ) the system crashes . Is this software or
>|hardware related ?
>|I am using an STFM expanded to 4 meg and using TOS
>|1.4 .
>|Any help would be greatly appreciated
>
>I agree with those who report _no_ problem with this combination.
>Newsie does sometimes freeze after closing an overview window (mouse
>arrow moves but no response from menu or newsgroup box). The
>handling of the numbers in the newgroup box is a bit wonkey as
>reported before but on the whole Newsie works well.
>
You should see an improvement there in newer versions, I hope.

>Occasionally an error message appears saying 'AES call 104 error'
>(or words to that effect).
>
AES 104 is wind_get(). Is this on the TT with AES 3.2? I will check
to be certain I'm not trying to use parameters that are not available
on lower AES versions.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

576. ICTARI R.I.P. ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <99822651_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 103596
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

[For those who haven't been following the plot, ICTARI is a disk-zine / user group for Atari programmers.]

Is ICTARI dead ? Not if I can help it, but I'm not sure that I *can* help it. The latest issue is months late due to the slow trickle of contributions.

Want to know why your code doesn't work ? Send it for some constructive criticism. Got a programming problems ? -Ask. Want to share some routines ? -I'd be very gratefull. ICTARI can't continue without the cooperation of others, as the lateness of the new (short) issue shows. I will continue to try an make more back issues available, but surely ICTARI can still be a going concern ? Tell your non-netted friends and user groups, and please send me something worth publishing ! I can't have any enthusiasm unless someone else shows some.

In the meantime, issue 52 is at the usual place:

http://www.elis.demon.co.uk/ictari/ictari.htm

What it does have going for it is Mark Wherry's[1] new iPL scripting language.

Have Fun,
"Augeas"

[1] Mark, my mail to your HotMail account keeps bouncing.

--

_____________________________ "We won't leave this town, until we go
/ \ augeas@elis.demon.co.uk \ underground, burried in a black square
\/_\ ______________________ box, under square cold rocks, hanging
\/ \ \ from the cell, in a town named
_/_____________________/ Squaresville..." -Wild Billy Childish.

577. Re: W.R.A.G. Meeting Anouncement

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2037_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103597

```
*Hi Dan*, on 29 Mar 98 you wrote: ...respect, brethren
d>
d> On 26 Mar 98 04:14:04, Harry Sideras wrote:
>>
>> Originally from Stephen Barszczak
>>
>> The next meeting of the White Rose Atari Group will be held at:
>>
>> ...
>>
>> On APRIL 19TH
>>
d> Oh drat, I'm going to miss that meeting by three days :)

Are you over in the UK often, Dan? There's plenty more user group meetings
that I'm aware of next time...

Perhaps you can adjust your timing <g>

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

578. MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2038_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103598

Hi David, on 28 Mar 98 you wrote: ...respect, brethren
d>
d> Hey I finally got a copy of MagiC 4. There are a few things that
d> can't seem to figure out and the manual that I got with the software
d> doesn't talk about it.

Sorry for the delayed reply - I've seen other people's answers, so I'll not
to duplicate too much.

d> 1st. Will it work with BigDOS.

If Andreas says no then I think that's pretty authoritative...

d> Auto Folder
d> hddriver
d> magixboot
d> BigDos
d> ExtendDos
d> AutoFMC (clock software)
d> Pinhead
d> UIS III
d>
d> 2nd. When MagiC does boot I get all the drive icons, but when I
d> double click on the "O" icon (my CD-ROM) I get a dialog box to the
d> effect as Access Denied error #-36 what the hell is this error. Where
d> can I find a error list or how can I gain access to the CD unit.

There are German Magic docs available from the ASH site, but the cause is
most likely due to the failure of the driver to install properly. There was
certainly an initial problem with Extendos, but it was quickly corrected by
the author with (I think) v2.4b available at the site mentioned by Ken.

d> 3rd. When I boot and the computer starts to load the UIS III program
d> the machine crashes with 4 bombs. (last program in the auto folder) I
d> would hope that it works with UIS do I need a newer version or a
d> patch to make it work?

There are a couple of ways to get UIS to work. Again, the patched version of
UIS is available at the site mentioned by Dave. Secondly, you can put the
following in the #_AUT line of your MAGX.INF file:

#_AUT C:\UIS_III.PRG

Unfortunately this will prevent you using an alternative desktop...

d> If not is there a good replacement for it.

UIS is a very good file selector, but it's lack of development means it's way behind others in its lack of features.

Selectric is a viable alternative (I've switched to it from UIS myself), although it can't survive a resolution change under Magic. Freedom is also very good, though it does have some bugs in v1.15 and is German only in v2 - both could be said to be unfinished, but they are very strong in features. I'll be testing Freedom again soon.

d> 4th. Is it recommended to use another desktop like Neodesk or the
d> like. If so what is a recommended one?

If memory is tight, the desktop in both v4 and v5 is remarkably good. I've never felt the need to change because my circumstances dictate that RAM is more important than rarely used features. The latest Neodesk does work with Magic, though favourite seems to be Thing right now, with Jinnee being one to look out for once it gets translated in progress now).

Ease was another, but tbh no-one liked it, it doesn't support all of Magic's features and it's no longer in development AIUI.

d> Ahhh the last question for now. Just how do I change the icons on the
d> current desktop. It seems that all I have tried doesn't do a thing.
d> Is there and Icon editor for MagiC?

Andreas described the procedure for adding icon files. I use Interface 2 (from Floppyshp in the UK) which is a full-blown resource and icon editor. The only shareware *colour* icon editor is ResourceMaster v2.11 available from Joe Connor's Interactive website (along with Thing, Freedom etc).

http://www.cix.co.uk/~inactive/

or

ftp sofa.dartnet.co.uk/pub/atari/interactive/

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

579. Re: CAB in Falcon high-color

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2039_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103599

Hi Terry, on 29 Mar 98 you wrote: ...respect, brethren
o>
HS>> As I've just written to you in Fidonet, in Falcon HiColor the CPU
HS>> and the data bus are bogged down in updating the screen, so it
HS>> doesn't benefit from not having to do the dithering down.
o>
o> That's what I figured. I suppose a Nemesis board would take care of
o> that.

Yes, that's one of the biggest advantages of Nemesis - especially in
comparison to other Falon accelerators. It gives a system-wide impro

HS>> On a TT with a full 32-bit bus, display of a JPG is quicker by
HS>> about a third (53s down to 36s in my wn test).
o>
o> It's that with a 24-bit card or what?

Yes - 16-bit mode on a 24-bit Crazy Dots 2 (so that screen rez's are about
the same).

o>>> I haven't actually tested that theory, though (my copy of Gem Bench
o>>> crashes under MagiC, and I'm having problems with TOS).
HS>>
HS>> Gembench works fine here in both modes.
o>
o> Well, TOS is hardly working at all for me right now (could be bad
o> chip contacts, I don't know yet), and my copy of Gem Bench is rather
o> old (from the Gemini Atari CD-ROM), so that's probably why it doesn't
o> work in MagiC.

Being a GEM program it still ought to work - First Word Plus still does <g>.

The last version of Gembench was v4.03

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

580. SORRY FOR LZH BIN

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2040_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103600

```
*Hi Ian*, on 29 Mar 98 you wrote: ...respect, brethren
ib>
ib> My apologies every one, I have had my ST and Falcon for a while now
ib> bt have only just got a modem, I am new to news groups and things,
ib> so sorry every one, I wont post any binary here again,
ib>
ib> Very Sorry Every one

Sometimes you just gotta learn the hard way... B^{)

So, just in case you think everyone's on your case...

.. welcome to comp.sys.atari.st !!

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

581. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2041_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103601

Hi Peter, on 29 Mar 98 you wrote: ...respect, brethren

>> Ok, I've ensured that Modem 2 is not saved as Active in the CPX. The
>> Dialer boots up Disconnected and Disabled. If I log on I get a 19k2
>> connect through Modem 2 (half way there). How do I ensure a 38k4
>> connect without intervening with the SERIAL.CPX?
PR>
PR> How do you notice that your port is set to 19200 after bootup? Is it
PR> only that you do not get 33600 bps connects, or does the CPX
PR> actually show 19200 bps as the current setting even though you saved
PR> with 38400 bps ?

Both actually. If I reboot and immediately enter the SERIAL.CPX I see Modem
1 @ 19k2. If I boot the Dialler, then before enabling recheck the CPX it
switches to Modem 2, but still at 19k2. If I Enable and dial without making
any changes to the CPX I get a 19k2 connect instead of my usual 31k2.

PR> If it's latter (what I suspect), then try the following : Disable
PR> all TSRs (AUTO programs) and accessories except the CPX server
PR> (XControl or COPS), and all CPXs except SERIAL.CPX. Does it boot up
PR> with 38400 bps now ? If not, set it so and save and reboot and check
PR> again :

Done after a fashion. My minimum setup is:

```
================================================================================
PROFILE v2.22 by Linnhe Computing - Mark S Baines (c) 1994, 1995, 1997

AUTO Folder Programs
~~~~~~~~~~~~~~~~~~~
The order of the files shown is the order they were loaded.

AUTO folder programs found at C:\AUTO\*.PRG

REDIRECT.PRG Graphics card
MAGXBOOT.PRG I refuse to boot without it <g>
XBOOT.PRG Boot selector
NVDI.PRG NVDI ET4000
SLCT_DEV.PRG Resolution setter

Current Accessories
~~~~~~~~~~~~~~~~~~~
Accessories not found

Current CPX Modules
~~~~~~~~~~~~~~~~~~~
CPX modules found at C:\CPX\*.CPX
```

```
Filename Title ID Ver Flags
SERIAL.CPX Serial Ports PORT 01.00 Bootup initialised

Currently Running AES Processes
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Name Type ID
First application: MAGXDESK Current system shell 0
System shell application: MAGXDESK Current system shell 0
Other applications: SCRENMGR System process 1
Other applications: ZCONTROL Application 2
Other applications: PROFILE2 Application 3

Report generated on: April 7, 1998 22:06:12
PROFILE v2.22 - End of report
================================================================================

The result in SERIAL CPX was to report Modem 1 @ 9600baud B^{<

PR> - If it's 38400 bps now automatically, I suspect it's some program
PR> that meddles with the serial port. Enable all your accessories and
PR> TSRs one by one and reboot and check each time.
PR>
PR> - If it's still 19200 bps, then, well, then I ran out of ideas for
PR> now. ;-)

Even worse B^{<

I think I should just be grateful and keep my mouth shut. The more I meddle
with it, the unhappier I'll be... B^{<

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

582. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2042_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103602

```
*Hi Roger*, on 30 Mar 98 you wrote: ...respect, brethren
r>
r> On 30 Mar 1998 03:36:56, Ross MacIver wrote:
>> Not with CAB 2.0 demo....hotlist is disabled. My internet use at the
>> moment is 99% usenet, so I can't really justify paying the $60 for
>> CAB when I use it maybe once every two weeks.
r>
r> Before I bought 2.6 I used 1.5 to manage the hotlist and pointed
r> v2.0's 'Homepage' to this hotlist.

Hang on - is v2.6 available in the UK now?

Why does no-one tell me these things... B^{<

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

583. WTB: acsi>scsi

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2043_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103603

```
*Hi Jim*, on 30 Mar 98 you wrote: ...respect, brethren
j>
j> WTB acsi to scsi convertor for STe, suitable for ZIP+ drive. UK sale
j> only.

The best one seems to be the Link97 from TUS at about 59.99ukp

The Upgrade Shop
Unit F2, Venture House
Cross Street, Macclesfield
Cheshire EMail: dave@tusdev.demon.co.uk
SK11 7PG Tel/Fax: 01625 503448

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

584. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2044_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103604

Hi Terry, on 29 Mar 98 you wrote: ...respect, brethren

o>
HS>> The trouble is that when you're at the end of the message and click
HS>> the grey slider bar it insists on scrolling a full page, even when
HS>> there's only one more line left. I wish it would just make the
HS>> last line the bottom line and show the final page of text.
o>
o> I disagree with that! That's one of the things I don't like about
o> LED, that sometimes I get lost on the last page, trying to find where
o> I left off. It could be any one of 23 lines that I have to look
o> through. I have the same problem with CAB when it's displaying
o> simple text. I'd much rather fill out the last page with space, so
o> you can easily pick right up where you left off.

Well, I'm glad someone likes it that way - I thought it would be no-one!

I know what you mean, but I remember enough of what I've read to locate my
place quickly enough. I can also see by the slider bar how far down I'd need
to start reading.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

585. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2090_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103605

Hi Nick, on 06 Apr 98 you wrote: ...respect, brethren
b>
b> On 3 Apr 1998 for some strange reason Sheldon H. Winick wrote this...
>> Yeah, but does the IDE drive really install internally in the 1040STe
>> case? Where do you put it? The drive in the Falcon goes where the
>> SIMMs are located in the 1040STe. Other that that, I can't imagine
>> where it could possibly fit -- and definitely not with all the RF
>> shielding in place. So.... where does it go? You've got my curiosity
>> up. ;-)
b>
b> Well, I happen to have one of these TUS IDEal interfaces, and the
b> internal 2.5" drive fits very snugly inside the STE. These are the
b> tiny drives that you find in PC laptops or Falcons, so they are
b> really small. I'll try a little bit of ascii-art to show you how it
b> fits:

Is it really as problem-free as I've heard? No bad reports that I know of.

b> I'm quite happy with the setup, as it allows me to lug around my STE
b> without having to carry an external drive. I can just plug it in a TV
b> whereever I go.

Sounds good. Are you thinking of getting their CPU speeder as well? (68020 @
16 or 24MHz)

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

586. Setting fastload bits in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2091_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103606

```
*Hi Terry*, on 06 Apr 98 you wrote: ...respect, brethren
o>
m>> Change flags does not work for magic it is multitos only.
o> So much for that idea. :^(
o>
m>> Use GD_FLAGS97 this works in the magic environment and sets all the
m>> flags with a mouse click. If you cannot find it I can mail it to you.
o>
o> Please do! That sounds like just what I'm looking for.

There's also MAKEFAST by Thomas Much, available on his nbp page. A bit large
and in German but it covers the Fastload, load into ST/TTRAM, allocate
minimum space or specific RAM amount necessary. Very good...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

587. Re: ATARI REPAIR IN L.A. ??

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <352C5AA2.61CAF2C2@earthlink.net>
Source record: 103607

JCPOWERS wrote:

> Does any one still repair the Atari 1040 ST,
> In the Los Angeles area?
> Any information would be of great help to me.
> Thanks.
>
> JAPOWERS@AOL.COM

I used to repair Atari's in New Jersey(it's been a while) and I also do PC's. If something's worng, drop me a line and I'll see if I can help you.

-Mark "Stingray" Santora
santora@earthlink.net

588. Wanted: 68882

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Lawrence Gold <gold@shell.aros.net>
Message-ID: <6ggn8h$74k$1@news.aros.net>
Source record: 103608
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for a (used) 68882 that I can plug into my Falcon. Does anyone know of a good source for these chips? Thanks!

589. Re: FDI and Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <O#fvqs2Y9GA.240@ntawwabp.compuserve.com>
Source record: 103609

>I thought FDI_INIT.PRG puts the audio system in 44k1 mode, for all
>purposes.

It has nothing to do with the audio clock (for 44.1 or 48 you need an external clock source). What it does do is ready the system to look at the DSP port for other clock frequencies.

Regards,

Rich

590. Re: Matrix Drivers

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a082769a@p81.f503.n286.z2.fidonet>
Source record: 103610

In a message of Mon 6 Apr 98 Rob Mahlert (2:281/202.0) wrote to All :
RM> I just got a Matrix TC 1208 Graphics Card for my TT. It didn't come
RM> with software drivers. Could Someone e-mail me the files to
RM> rmahlert@delphi.com ?

Hi Rob,

just DON'T use these, they're lousy...
I got the very latest update for them, they still create problems with some software (That's Write, Freedom, Jinnee, ST-Guide a.o.). Spend some money on the NVDI for Matrix (available at Behne in Germany) and get the card working 100 percent plus the increase in speed!
The only problem is: to install this NVDI you need to have the latest update of the Matrixdrivers installed first.
If you don't manage to find them, I can send them to U, but I'm in the process of hooking up into the Internet right now, it may take a while before I'm able to do so...

CU NeXT msg
Louis

--

LHFG:
My RAM must be leakin', I've found loose bits in my machine...!
--- IOS-Mail 0.91pl9 ⍟eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

591. NVDI 3 Set-up probs on Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-04-08 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <1784_SSweet@fortress.org.uk>
Source record: 103611

FROM: SSweet@fortress.org.uk
SUBJ: NVDI 3 Set-up probs on Falcon 030

c> I've just got NVDI 3 and I've been trying to set it up. The manual just
c> says to run Install.prg and it should be there. Well I did that and it's
c> created a new folder called BTFONTS, and it's put NVDI.INF in my root
c> directory along with an ASSIGN.SYS,

There's a text file somewhere on the disk that explains about setting up the
falcon devices, ISTR there's also a falcon ASSIGN.SYS file as well.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Keyboard, Def:- A device for entering errors into a system.
--

592. FS Atari Monochrome Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Rich Goward <pagemaker@earthlink.net>
Message-ID: <352D161B.B121D948@earthlink.net>
Source record: 103490
Cross-posted to:
alt.atari,z-netz.rechner.atari.hardware,zer.z-netz.rechner.atari.hardware,maus.sys.atari.hardware,comp.sys.atari.st

```
SM 124 Monitor for sale
$75.00 obo

Contact Rich at
pagemaker@earthlink.net
```

593. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6gj23k$a5p$1@roch.zetnet.co.uk>
Source record: 103491

On 8 Apr 98 05:34:54, Harry Sideras wrote:

> r> Before I bought 2.6 I used 1.5 to manage the hotlist and pointed
> r> v2.0's 'Homepage' to this hotlist.
>
>Hang on - is v2.6 available in the UK now?

Errrk! Sorry, unfortunate typo which coud lead to pangs of jealousy
and victim-complex :-(I meant '2.5', of course.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

594. Re: Setting fastload bits in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: outrider@anv.net
Message-ID: <2014_outrider@anv.net>
Source record: 103492

Re: "Setting fastload bits in MagiC", Harry Sideras scribbled the following
on 08 Apr 98 @ 06:55:14:

HS> There's also MAKEFAST by Thomas Much, available on his nbp page. A
HS> bit large and in German but it covers the Fastload, load into ST/TTRAM,
HS> allocate minimum space or specific RAM amount necessary. Very
HS> good...

I had that, but as I recall, I couldn't figure out how to get it to work.

* LED v1.51 * The X-Files: "Trust no one."
--

Terry May - Las Vegas, NV

595. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6gj2v8$jf6@ds2.acs.ucalgary.ca>
Source record: 103493

On 8 Apr 1998 17:50:01 , John M Rojewski wrote:
> Strange, the window positions are saved as the last line in the
> preferences file, and thats where they are restored from. Any particular
> windows, or 'all'?

I had to go in and edit the .CFG file in Everest before the window sizes I prefer would "take". I found it useful to have email and news messages open in the full window, rather than having to use the "fuller" button every darn time.

Another little niggle, I've found that with busy newsgroups (notably rec.audio.pro), even when I've set the "Get # of Messages" to 200, and the newsgroup shows under that number, I still have to click on the newsgroup 3 and 4 times before it returns no new messages. Granted, there could be some new arrivals between the time I first download the list, and the time I've finished going through them, and then clicking "All Read", but every time after the first list, Newsie reports that there are 0 messages in the group, when clicking on the name will bring as many as 50 more messages, and then 10, and then 3 and then finally none.

How is the count updated?

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

596. How can I tell TOS version?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <352D153A.5D2A@hgea.org>
Source record: 103494

Aloha,
Is there a program that can tell me the TOS version on my ST?
All I can tell from the screen is the years that it was in effect (???)
or copyright or something.
Since most software compatibility references the version number, these
years don't do me much good.

Sincerely,
Greg Malick

597. Re: PaCifiST Problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: "tip.nl" <herta@tip.nl>
Message-ID: <6gj71mkoj1@cadmium.aware.nl>
Source record: 103495

```
>
>Distribution of TOS is illegal. You need to make a TOS image on a real
>ST. For LZH files, look for lharc.ttp (for the ST) or lharc.exe (for PC).
>You can find them on all ST FTP sites, and many PC FTP sites.
>
>If you want to get a real ST, keep on reading this newsgroup, there are
>several 'for sale' ads every day. There's bound to be one for you.
>
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

go fuck a duck if want any rom images go to
http://lgd.fatal-design.com/emus/tosroms.shtml
and enjoy
the atari st is not sold anymore so you want harm anyone

herta
```

598. 4/14 User Group Meeting, Madison, Wisconsin, USA

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <352D3FFA.80B@facstaff.wisc.edu>
Source record: 103496

The Madison Area Atari Users Group (MAAUG) will hold its monthly meeting at the Madison Public Library, Central Branch, on Tuesday, April 14, 1998 at 7:00 pm. Look for us in the Madison Room on the 2nd floor. The library is located at Fairchild & Mifflin Streets in downtown Madison.

Join us in keeping Atari alive in South Central Wisconsin!

Doug Kendall
Madison, WI, USA

599. Re: How can I tell TOS version?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892153315.22431.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 103497

On 9 Apr 1998 08:36:42 , Greg Malick wrote:
>Aloha,
>Is there a program that can tell me the TOS version on my ST?
>All I can tell from the screen is the years that it was in effect (???)
>or copyright or something.
>Since most software compatibility references the version number, these
>years don't do me much good.
>
>Sincerely,
>Greg Malick
>.

What you are after is an desktop ACC program called TELLER.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********** =====
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

600. Re: How can I tell TOS version?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6gjf2r$39k8$1@news-inn.inet.tele.dk>
Source record: 103498

>From: Greg Malick <tiger@hgea.org>

>Aloha,
>Is there a program that can tell me the TOS version on my ST?

Hi Greg, There is a CPX that tells you that, + the size of your Ram
and some more. It is SI.CPX, can`t remember where I got it.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

601. INFO Wanted: BINARY SOUNDS Phone (Atari Sequencers)

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: rwn@marconi.ih.lucent.com
Message-ID: <6gjeir$cn3@ssbunews.ih.lucent.com>
Source record: 103499

Does anyone have the current phone number/contact
address for Binary Sounds/Software, the company that took
over ownership of the old Hybrid Arts Smptetrack Atari 1040st sequencer
program and related hardware?

Thanks in advance.

Bob Neumann
PO Box 1582
Bridgeview, Illinois 60455 USA

Phone: 630-257-6289

email:
rwn@ihlpf.lucent.com

rwn@marconi.lucent.com

602. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_352d1d72_roughley@news.dsoe.com>
Source record: 103500

DarkChyld wrote:

>Hmm...not sure. I've currently got the "Use NeoDesk For AV Server" option
>turned off. Let me know if it (and your GEM.CNF entry) does make any kind
>of difference.

No, it didn't make any difference, as I just tried some Geneva/NEWSie
v0.86 decoding tests. After munpack is finished, all of NEWSie's open
windows are closed, but an 'image' of them still exists on the screen.
The MIME message is extracted correctly but NEWSie is now unstable, so
it's more than just a screen garbage problem. But like Pat said, it's not
a 'show stopper' to an otherwise good program.

The docs for munpack state "Compiled with PureC 1.1 for `normal' TOS."
But I'm not sure what 'normal' means in this case.

>I think some of my problems with some program lies in the resolution that
>I'm running in. I've got Nemesis installed in my Falcon, and I'm running
>at 800 x 600 x 256 colors. Seems some apps/progs. just don't like that. ;(

I'm running extended video, too. But how do the programs you mentioned
run under normal TOS (without Geneva)? NEWSie, for instance, runs fine
in that mode after a MIME decode. One program I can't get to run under
Geneva is Focus 3D, but it runs under normal TOS. Setting the execution
flag to tell Geneva to singletask Focus 3D didn't work. But at least this
rules out the resolution factor.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

603. Re: NVDI 3 Set-up probs on Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6gjgl7lhi1@irk.zetnet.co.uk>
Source record: 103501

Hi folks,
End of thread, everything now works...the GEMSYS drivers hadn't unpacked
properly, did it manually (change .SFX to .LZH) everything fine now

MAny thanks for the hepl offered,

chrisc

604. Re: STinG ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OCVSqq$Y9GA.98@nih2naac.prod2.compuserve.com>
Source record: 103502

I found out that I've got some bad sectors on the 44meg cart disk,
so I'm changing my boot disk to my 'G' drive which is on a 157n
hard drive sitting ontop of the syquest. I can't get any new carts
for it right now. Now I've got to redo neodesk so it uses that boot
drive instead of the C drive.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

605. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892119648_OASIS_NEWS@game-master.com>
Source record: 103503

In article <6gh5vp$p23@nntp02.primenet.com>
rojewski@primenet.com (John M Rojewski) wrote:-

>>Also, I'm unable to save window positions and sizes.
>>
>Strange, the window positions are saved as the last line in the
>preferences file, and thats where they are restored from. Any particular
>windows, or 'all'?

I haven't been able to save any changes to window sizes, unless I edit the preference file manually, and then it's hit or miss because I don't know which entry is for which window. Once I ended up with a really LONGGG status window (that one that tells you whether you're connecting). But it seems that you can restore the defaults by simply erasing the window line from the preference file.

I was fooling around with this cause I wanted to get a bigger "Article Overview" window. Never did get it.

Ross MacIver

--

---
rosco@game-master.com
---

606. Re: GFA Basic programs

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <353756e6.38504431@news.zetnet.co.uk>
Source record: 103504

Hey! Anton Gustavsson <anton@ebox.tninet.se> wasn't it Fri, 10 Apr
1998 00:37:58 +0200 that you wrote:

>http://user.tninet.se/~dwu495f/atarieng.html

Good site....fast and easy to load... straight to point and neat...
nice one :)

.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

607. Re: Need New Hard Drive!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Nick Ripley <nick@iipmail.demon.co.uk>
Message-ID: <YBoKaBAfUNL1Ewmg@iipmail.demon.co.uk>
Source record: 103505

In article <Pine.BSI.3.95.980406084223.2999A-
100000@shell1.interlog.com>, CFL <jmh@interlog.com> writes
>I am badly in need of a new (?) hard drive for my 4160 STe.
>My current is a 127 MB Quantum in a shoebox with a fan that
>sounds like a vacuum cleaner.
>
>There are terrible write error problems which are exacerbated by
>any heat and/or humidity.
>
>Questions:
>
>1. Do I have to get SCSI, and if so, does this negate the drastic
>drop in price of the last couple of years?
>
>2. How much might I be expected to have to pay? I don't need a
>lot of space; for my Atari system, 200-300 MB would be plenty (?).
One viable option is to use a syquest ez flyer, obtainable from 99(UKP),
you will need the link adaptor too though. The ezflyers are very quiet,
fast (av seek time 13.5ms) and cartridges are only 20 (ukp) for an extra
230mb! BTW syquests, unlike zip drives are bootable

>3. Where can I buy something in Toronto? Is that Compusomething
>place at Sheppard & McCowan still there? Is there anything in the
>west end??
>
>4. Could a non-Atari dealer do the trick for me?
>
Yes, apart from the link.
>5. Anybody in Toronto know where I could _borrow_ a hard drive to
>try, so I can make sure that it's not my computer? I'd hate to buy
>a new HD only to find the problem still with me.
>
>Thanks for reading. *Please* respond ASAP if you think that you
>can help in any way.
>
>It's okay to answer in this forum, but email responses to
><jmh@interlog.com> are preferred.
>
>Mike Harrison
>jmh@interlog.com
>
>

--
Nick Ripley

608. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <352d4a63.2547540@news.tmisnet.com>
Source record: 103506

Great report! Thank you! I can hardly
wait to see the Milan at the Atari show
in Las Vegas in August!!

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

609. Re: ICTARI R.I.P. ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <53603219_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 103507

In article <3530a8b2.755902@news.zetnet.co.uk>
paxton@zetnet.co.uk (Tony Greenwood) wrote:-

>
>BTW your comments/thoughts/ideas on re-releasing STOS as licenceware
>etc as mentioned in last issue... are a complete impossibility,
>believe me :)

Anthony Jaques says as much in the new issue....

Given that almost every bit of STOS has been replaced, (the
sprite and sound commands, a new editor for GEMMA...) what
are the chances of a backwards compatible *complete* replacement ?

Bit of a brain-storm,
"Augeas"

--

_____________________________ "We won't leave this town, until we go
/ \ augeas@elis.demon.co.uk \ underground, burried in a black square
\/_\ ______________________ box, under square cold rocks, hanging
\/ \ \ from the cell, in a town named
_/_____________________/ Squaresville..." -Wild Billy Childish.

610. Re: ICTARI R.I.P. ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <2990186_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 103508

In article <352fa83f.640939@news.zetnet.co.uk>
paxton@zetnet.co.uk (Tony Greenwood) wrote:-

>Hey! augeas@elis.demon.co.uk (G Greenway) wasn't it Wed, 8 Apr 98
>19:53:20 GMT that you wrote:
>
>>Is ICTARI dead ? Not if I can help it, but I'm not sure that I *can* help
>>it. The latest issue is months late due to the slow trickle of contributions.
>
>Why not place a FREE advertisement in ST+ Fanzine then ?... or a full
>page all about ICTARI..
>
>Visit the web page (in sig) then contact the appropriate person :)

Ahhh, more things to get round to doing.....

Yep, good idea. ICTARI managed to get itself advertised in ST
Applications without any help from me at the time. The amount
of traffic that flows from the ICTARI page completelt dwarfs the
amount that flows to it. A *lot* of people reckon that they are
Atari coders, but I see very little evidence in the way of
contributions. I know not everyone's on the net, but I'm sure many
of the people on it could consider themselves "Power-Users" who
might dabble in coding.

All the same, time to hit the ST Zines...

"Augeas"

--

_____________________________ "We won't leave this town, until we go
/ \ augeas@elis.demon.co.uk \ underground, burried in a black square
\/_\ ______________________ box, under square cold rocks, hanging
\/ \ \ from the cell, in a town named
_/_____________________/ Squaresville..." -Wild Billy Childish.

611. Re: Followup: LOSE WEIGHT THE NATURAL WAY

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <352d5756.5863466@news.tmisnet.com>
Source record: 103509
Cross-posted to: alt.atari,comp.sys.atari.st

This followup is an effort to turn an
off-topic posting into an on-topic posting,
since the poster has separately offered to
sell an Atari monochrome monitor.

On Thu, 09 Apr 1998 10:50:11 -0800, Rich Goward
<pagemaker@earthlink.net> wrote:

>LOSE WEIGHT THE NATURAL WAY

... using your existing Atari computer! Suggested
exercises include:

1/ Finger-toning while speed typing
2/ Eyelid-muscle-enhancing while staring at the screen
(programmers, mostly)
and of course:
3/ Fanny-flattening while seated for multi-hour intervals.

>Visit the information page at;
>http://www.earthlink.net/spam

At this address, you'll find the anti-spam
policy statement by earthlink.net, the original
poster's Internet Service Provider. You will
also find additional links to spam-fighter sites
available elsewhere.

>You'll be glad you did!!

It'll give you something to talk about at the next
User Group Meeting.

>Other natural herbal products for health and prevention available at;
>http://www.herbsonline.net

This was the quiz in the posting: the natural
herbal products may be used for either:
a) Health enhancement, or
b) Health prevention.
Your choice!

>This is a very extensive site with an abundance of information.

... and ALL of it is Atari related! (NOT!)

>So give yourself some time to browse the site.
>Make sure to bookmark the homepage.
>It is a tremendous resource and you'll definitely want to go back.
>
>Happy Atari Computing to you.

Newsgroups trimmed. Followups set to pagemaker@earthlink.net
but not abuse@earthlink.net , since the poster is separately
offering an Atari monochrome monitor for sale.

Have a nice day.

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

612. Re: Atari Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Er5MDz.93L@suse.modem.stud.uni-hannover.de>
Source record: 103510

In article <6gehof$o5v$1@nntp2.ba.best.com>,
"Hans-Martin Krober" <hmk@best.com> writes:

> Did anybody go to the Atari Show in Neuss, Germany?

Yes.

> nice. How is the Milan coming? Did they show production models?

They've shown Milans that looked like coming directly from the production
line. I'd guess they'll be available in very short time.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

613. Falcons w/music SW/HW FS

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6gk2gk$b2p@newsops.execpc.com>
Source record: 103511

After many nights of soul-searching sleeplessness I've decided to part with two of my Falcon systems. Both work flawlessly, and I'll guarantee they do or youmay simply ship them back within three days. If you need to mix/match or are interested in the pieces I'll consider offers but the best price will go with a package sale. So, here they are:

Two Atari Falcon 030 computers, each w/14megs of ram, 80meg HD, and all necessary audio mods. One is in a Wizztromics rack (3 sp.)with a zillion ports and PC-compatible external keyboard and is further housed in a 4-space Calzone flight rack, while the other is a standard Falcon (all-in-one unit).

SMP 11 2in/4out MIDI interface w/SMPTE

FA8 Adds 8 analog outs to the Falcon

Cubase Audio Clock Allows Falcon to use 32khz, 44.1kh, 48khz audio files and hear/edit them at proper tempo/pitch

Falcon Digital Interface Adds digital ins/outs to the Falcon

Two Color monitors (15")

External CDRom (4x)

Two external 1 gig scsi hard drives

CDRom (2x) and Syquest 44 drive with one cart housed in external case

14.4 fax/modem

Micro MidiMacman Adds another midi out to the Falcon via the LAN port

Falcon Colorburst hand scanner

All cables/mice/etc. necssary to connect each of these items is available

Now the software:

Cubase Audio Falcon 2.06 16 tracks of simultaneous audio

Two copies of Logic Audio Falcon 2.01; each comes with the LOG3 interface (adds 3 more midi outputs to the Falcon)

CDs:
Crawley Crypt 1, 2
All Things Falcon
Atari Public Domain and Shareware

ICD Pro utilities 6.5.5

HDDriver7.12

Pagestream 2.2

Extendos Pro

Stalker 3

Neodesk/Geneva

Two copies of Warp 9

Publishing Partner

XBoot 3

Screenblaster 2

Atariworks

Diamond Back 3
Diamond Edge 2

Imagecopy 4

Many graphics programs, wordprocessors, etc.
Tons of disks of games/shareware/etc. These will go with one of the systems.

I want these systems to go to someone who cares about a fine tool, who understands exactly how cool these actually are, so if I can help by answering questions via email that's perfectly fine with me. Also, if you buy a system and don't understand something you are free to call me anytime and if I can help I'd love to do so. I know, tech support--wild, huh?!
All items are best offer, and I want to sell ASAP, so you'll have to ride the line between giving a fair $ amount vs. my timeframe for sale (by the end of April). Thanks in advance.

--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

614. NeoDesk off G:\?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#uFXnACZ9GA.263@ntawwabp.compuserve.com>
Source record: 103512

Is there anyway to get NeoDesk to work on any drive other than C:\?
I've tried the install again and it only goes to C:\ I'id like to have
it on my boot drive G:\
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

615. Re: DRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6gh2f0$1dou$1@news-inn.inet.tele.dk>
Source record: 103612

>From: Ken Macdonald <macdonald@cfcsc.dnd.ca>

>Keith Lever wrote:
>> What about ANY DRIVER at all for ANY plotter.
>> Any help would be appreciated.
>> Thanks.
>> Seeya,
>> Keith.
>
>now wouldn't you think that a CAD program would have plotter drivers???
>anyone with a CAD program out there that can help keefy in his quest?

Yes they have, - but from my experience, they only work with the
cad plotter program and plotter files.

At least that is the case with CampusCad/TechnoCad. Can`t remember
how DynaCadd is on this matter.

I`ll try to dig out some disk with CADANS or ARKEY to see if there is
any difference. But I think not.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

616. TAF Meeting April 15th - Cubase demo!

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <352c2fa3.0@diana.idirect.com>
Source record: 103613

Are you a professional recording engineer or do you like to dabble with recording? Do you use the Cubase package for the Atari ST, or have ever wondered about what is considered one of the best sequencers for MIDI instruments on the market today? Then have we got a meeting for YOU!

On Wednsday, April 15th, the Toronto Atari Federation will be putting on a very special presentation with Ray Williams of Steinberg Canada and Club Cubase! Featured at this meeting will be a demonstration of Cubase Audio 16, the 16-track hard disk recording/sequencer package for the Atari and C-LAB Falcons that puts together a comprehensive recording studio solution in your own home. Ray will also be giving tips and tricks that will help users of Cubase get the most out of their sequencing and arranging, and should also have product for sale as well.

We're honoured that Ray has volunteered his time for this presentation, and we know that this will be a VERY informative meeting for all MIDI and recording enthusiasts. This meeting is definitely not to be missed!

TORONTO ATARI FEDERATION User Group meetings are held on the Third Wednesday of the Month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. at Parkhome Ave. Parking garage inside the complex. Those using public transport can take the TTC's Yonge-University-Spadina line to North York Centre Station. Meetings start 7:30 PM, $2.00 to non-members. Membership is $35 CDN a year, and includes a subscription to the club newsletter PHOENIX and full use of the TAF Online BBS. A membership in TAF IS Atari support!

TAF Online! BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com

Newsgroups: comp.sys.atari.st
From: dreibel@idirect.com (Daniel L. Dreibelbis)
Organization: Toronto Atari Federation
Subject: TAF Meeting April 15th - Club Cubase Audio!
X-Newsreader: NEWSie Version 0.86 (Atari)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

617. ATARI REPAIR IN L.A. ??

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: jcpowers@aol.com
Message-ID: <1998040904195801.AAA06367@ladder01.news.aol.com>
Source record: 103614

Does any one still repair the Atari 1040 ST,
In the Los Angeles area?
Any information would be of great help to me.
Thanks.

JAPOWERS@AOL.COM

618. FS: Atari stuff for sale...

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: smooth1 <smoov1@akula.com>
Message-ID: <01bd6376$fd7c1460$ac8a8cd0@default>
Source record: 103615

After buying quite a few computers i've accumulated duplicates of
these items so their up for sale. I need the space!!! They goes
as follows:

Hardware: All with Manuals

* Atari 1040STf (1 Meg)/Broken Keys but still works ..... $ 25
* Atari SM804 w/Outburst.............................. $225
(Needs new drum and toner)

Hardware: No Manuals

* External disk Drive (Needs Power Adapter, Radio Shack) . $ 10

Software: All With Manuals

* Easy Draw .... $ 10
* Degas Elite .... $ 10
* Typesetter St .... $ 10
* Stalker/Telecommunication Software .... $ 20
* G+Plus .... $ 10
* Migraph OCR/Optical Character Recognition Software ..... $ 10
* Mr Boston Official Bartender's Guide .... $ 2
* The Juggler .... $ 5
* Geneva/(Multi Tasking Program) & NeoDesk(Desk Top Prg .. $ 50
* Hyrid Arts Semte Track w/sync box .... $ 75

Software/No Manuals:

* Hybrid Arts Ludwig Music software .... $ 3

Games: All with Manuals

* F-15 Strike Eagle Flight Simulator .... $ 10
* Elite/A Fantastic Voyage .... $ 10
* Defender Of The Crown/Knight Fight .... $ 10
* Knightmare/Knight Fight .... $ 10
* ShadowLands/Barbarian Fighting .... $ 10
* Barbarian/Fighting .... $ 10
* Lemmings/Maze and Building .... $ 10
* Ultra V Warrior of Destiny/Knights .... $ 10
* Baby Jo/Baby Super Hero .... $ 10
* Drakkhen/Dragons .... $ 10
* The Pawn/Good and Evil Fight .... $ 10
* Dragon Of Flame .... $ 10
* Breach .... $ 10
* Time Bandit .... $ 10

* Quest Glory ..... $ 10
* Romancing The Throne ..... $ 10

Games Disk only:

* Dragon Master ..... $ 5
* Rambo 3 ..... $ 5

Programing Software & Book Combination:

* Mark Williams C Compiler/4 Disk/ and Update (2 Disk)
Mark Williams C For The Atari ..... $ 25

* CSD C Source Debugger1 Disk
Mark Williams CSD C Source Debugger For The Atari ST ..... $ 20

Programing Books:

* Prospero C, Language, AES Bining, Library, VDI Binding . $ 25
* Atari ST Internals/The Authoritative Insider guide ..... $ 10
* Atari ST Graphics & Sound/Mastering Capabilities ..... $ 10
* Peeks & Pokes/Hidden Secrets with in the Atari ..... $ 10
* Atari ST Application Programming ..... $ 10
* Atari ST Gem Programmer Reference ..... $ 10

Software Books with no Disks:

* Mark Williams resource Editor For The Atari ..... $ 3

Willing to work on package prices. Buyer(s) pays postage!! All reasonable offers will be considered!!!

e-mail: smooth1@akula.com

This list along with other stuff is on my web site. Drop by and check it out!!!
--
Why don't you stop by my web site, http://www.akula.com/~smooth1, or let's hook up and do the IRC. :> Be all that he can be... Without joining the Army!! The Smooth 1

619. Re: PC harddrives and MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: K�re Hampf <k_hampf@yahoo.com>
Message-ID: <352c6326.0@d2o29.telia.com>
Source record: 103616

Robert Schaffner wrote in message ...
>You don't need BigDOS while using MagiC. Read the manuals!!
>That doesn't work well.

Guess what I found out when I RTFM'd? ;) In MagiC I now can use the partitions ... but that's because I upgraded to MagiC 5.13 yesterday. In MagiC 4 it just didn't work ...

>Your HD driver sounds like a update :) (Sorry) :)

I also upgraded to HDDriver v7.0 since yesterday ... and I got the same problem with BigDOS in TOS ... mostly when using JPEGview v2.22 ... when I open a directory it might display the dir's contents as garbage. When i tried to open some archives from a ZIP-disk whilst in TOS I got garbage from almost all files. In MagiC 5 it worked out ok ... But I beleive BigDOS and TOS should work together using HDDriver ... but apparently not.

>>questions ... does germans learn to make english doc's? Where can I get hold
>>of "AUTO-drivers" for serial mice ... I need a helpdesk!!! ;)
>Yeah, that's a problem, allways..
>Regards, Robert

But I have learned a lot of german thanks to my Atari. The message "erfolgreicht beendet" scared the shit out of me the first time I ever encountered it, it sure doesn't sound successful ;)

Regards, K�re

620. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: mgrove@LOSTnSpaceiwvisp.com
Message-ID: <6ghnmpkq1@usenet52.supernews.com>
Source record: 103617

On 8 Apr 1998 13:34:00 , DarkChyld wrote:
>On 8 Apr 1998 07:03:20 , Michael Grove wrote:
>
>]-The only "bug" in V.86 that I have noticed has something to do with
>]-disk problems, one that John is aware of, I believe.
>
> I've found 2 bugs with Newsie myself, (and these might not be Newsie's fault).
>
> 1) Window redraw: with the toolbar set to the bottom of the text window, I can
> scroll in messages/E-mails and it gives a little garbage. Closing
> and re-opening the window redraws the screen.
> 2) Geneva/NeoDesk (latest versions): Newsie works fine for me here, except when I go
> to extract a binary file, then it extracts the
> file and fails to redraw the screen after I get
> the "decode complete" message. I have to use the
> task manager to put Newsie to sleep, then re-awaken
> it to resume normal operations.
>
> Other than these few problems, I think Newsie is an awesome program! ;-)

Sure is:). I just tried the tool bar at the bottom of the window, and
I didn't see the problem you describe. On the NOVA, if window
buffers option is enabled, I do have problems with screen redraws, so I
leave that option off. I assumed it only occured with the NOVA as no
one else (could hae missed a post I guess) had mentioned it. Do you
have the window buffer enabled?

Some times MUNPACK leaves trash at the top left corner of the screen.
I have to force a window redraw to clean it up under N_AES, but I
never have to exit Newsie. I installed CLEANSCR.PRG under a function
key, and just hit that to redraw the screen (from Thing). The dialog
boxs always exit when the operation is complete (again using N_AES).
I don't have Geneva anymore to try this out. How does Geneva and NeoDesk
handel TTP apps output? Maybe Newsie is waiting for something that is
never getting back.
>
>]-Maybe your SC3465 timing is set to 76ns. In that case, it will cause

> Wow, what a great "techie" explanation! (is everyone taking notes?) ;-)

I was going to call it the SC1224 chip, but I thought that would be
taking it a little to far:).

>
Mike

621. Re: ATARI REPAIR IN L.A. ??

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <352c5e59.1387537@news.tmisnet.com>
Source record: 103618

If you find someone in the LA area, I'd
sure like to know about it. A music chain
called "Guitar Center" used to sell Atari
Computers and _may_ still offer service
(although it's doubtful). You can probably
find them listed in the Yellow Pages under
Musical Instruments.

Lacking that, Alex Yoh in Oakland (only an
eight-hour drive up Interstate 5) does
superb work in a short time. You can reach
him via my web page at
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

-- George Crissman
-- strads@tmisnet.com

On 9 Apr 1998 04:19:58 GMT, jcpowers@aol.com (JCPOWERS) wrote:

>Does any one still repair the Atari 1040 ST,
>In the Los Angeles area?
>Any information would be of great help to me.
>Thanks.
>
>JAPOWERS@AOL.COM

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

622. Re: TAF Meeting April 15th - Cubase demo!

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <352c5f46.1624958@news.tmisnet.com>
Source record: 103619

While cruising through the German Atari web sites,
I uncovered a rumor that Steinberg was dropping
Atari support ... maybe after one final upgrade.

Would you please ask whether this rumor is true?

Thanks!

-- George Crissman
-- strads@tmisnet.com

On 9 Apr 98 02:17:07 GMT, dreibel@idirect.com (Daniel L. Dreibelbis)
wrote:

> Are you a professional recording engineer or do you like to dabble
>with recording? Do you use the Cubase package for the Atari ST, or have
>ever wondered about what is considered one of the best sequencers for
>MIDI instruments on the market today? Then have we got a meeting for YOU!
>
> On Wednsday, April 15th, the Toronto Atari Federation will be
>putting on a very special presentation with Ray Williams of Steinberg
>Canada and Club Cubase! Featured at this meeting will be a demonstration
>of Cubase Audio 16, the 16-track hard disk recording/sequencer package
>for the Atari and C-LAB Falcons that puts together a comprehensive
>recording studio solution in your own home. Ray will also be giving tips
>and tricks that will help users of Cubase get the most out of their
>sequencing and arranging, and should also have product for sale as well.
>
> We're honoured that Ray has volunteered his time for this
>presentation, and we know that this will be a VERY informative meeting
>for all MIDI and recording enthusiasts. This meeting is definitely not
>to be missed!
>
>TORONTO ATARI FEDERATION User Group meetings are held on the Third
>Wednesday of the Month in the North York Memorial Community Hall on the
>Lower (or Concourse) Level of the North York City Centre Library at 5110
>Yonge St. at Parkhome Ave. Parking garage inside the complex. Those
>using public transport can take the TTC's Yonge-University-Spadina line
>to North York Centre Station. Meetings start 7:30 PM, $2.00 to
>non-members. Membership is $35 CDN a year, and includes a subscription
>to the club newsletter PHOENIX and full use of the TAF Online BBS. A
>membership in TAF IS Atari support!
>
> TAF Online! BBS - 416-421-8999
> TAF home page - http://www.interlog.com/~schrist/taf/
> TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm

> Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com
>
>
>Newsgroups: comp.sys.atari.st
>From: dreibel@idirect.com (Daniel L. Dreibelbis)
>Organization: Toronto Atari Federation
>Subject: TAF Meeting April 15th - Club Cubase Audio!
>X-Newsreader: NEWSie Version 0.86 (Atari)
>
>
>//////////////////////Daniel L. Dreibelbis//////////////////////
>ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
> Thorn in the side of all net.twits
> email: dreibel@idirect.com
>///////////////"And yet, the Fuji Lives!" ////////////////////

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

623. Love you guys!

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: K�re Hampf <k_hampf@yahoo.com>
Message-ID: <352c7079.0@d2o29.telia.com>
Source record: 103620

Thanks to all of you out there keeping the Atari alive! My HD broke down a year ago or so on my Falcon 030 and in fact I didn't use it a year before that due to where I worked. I've now started get it running and maybe developing only because of one thing, all of you still active people! I got to comp.sys.atari yesterday, and gee! Did I get happy about seing some activity! On the Web there's also loads of stuff ... I've got more Atari links than anything else in my bookmark list now ;)
Let's work for keeping Atari alive! Even if it still will be the sort of "underground movement" it's been for a while now. Hell, if needed we'll raise money to buy the original Atari group ;) And somehow, I don't know how, we need to get Atari beyond the 680x0-chip, without emulating it on a Mac or PC. I've worked with authorized service on Mac and is now mostly working with the Win 95/NT-platform, and my "original" Falcon from way back is still the computer I appreciate the most, even if I don't have any monitor right now. Heck, the mouse is falling apart on me and I still love using it.
The plans for using Amiga PowerPC cards is one great approach ... but I hope we'll just beat the shit out of the Amiga-scene ;) And with the talent's I've seen still active, we'll do that, no doubt.

Keep it up!
i apologize for getting emotional and all ;)

Best Regards, K�re Hampf
e-mail: k_hampf@yahoo.com

624. Re: PC harddrives and MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <352C7107.B47@ooc.de>
Source record: 103621

Kï¿½re Hampf wrote:

> Does BigDOS work with MagiC? Does it work at all? I tried it with CBHD 5.02

You don't need Big-DOS with MagiC in order to access PC compatible
partitions.

--
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

625. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f96925a6dac5899896df@gazette.stortek.com>
Source record: 103622

On Wed, 08 Apr 98 06:55:12, for some strange reason Harry Sideras
(hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk) wrote this...
> *Hi Nick*, on 06 Apr 98 you wrote: ...respect, brethren
> b>
> b> On 3 Apr 1998 for some strange reason Sheldon H. Winick wrote this...
> >> Yeah, but does the IDE drive really install internally in the 1040STe
> >> case? Where do you put it? The drive in the Falcon goes where the
> >> SIMMs are located in the 1040STe. Other that that, I can't imagine
> >> where it could possibly fit -- and definitely not with all the RF
> >> shielding in place. So.... where does it go? You've got my curiosity
> >> up. ;-)
> b>
> b> Well, I happen to have one of these TUS IDEal interfaces, and the
> b> internal 2.5" drive fits very snugly inside the STE. These are the
> b> tiny drives that you find in PC laptops or Falcons, so they are
> b> really small. I'll try a little bit of ascii-art to show you how it
> b> fits:
>
> Is it really as problem-free as I've heard? No bad reports that I know of.
>

No problem on my side. Fitting it was an afternoon job, since you have to
remove the entire STE PCB to solder underneath. The instructions are
pretty clear, it plugs into the CPU socket, over the CPU, and then you
solder 4 wires to the PCB.

The only thing is that it requires TOS 2.06 to autoboot the IDE drive,
With TOS 2.05 or 1.62 you need to boot AHDI from an AUTO folder on
floppy. I'm not sure about compatibility with HD Driver or other drivers.

The whole setup is pretty quiet and looks pretty neat.

> b> I'm quite happy with the setup, as it allows me to lug around my STE
> b> without having to carry an external drive. I can just plug it in a TV
> b> whereever I go.
>
> Sounds good. Are you thinking of getting their CPU speeder as well? (68020 @
> 16 or 24MHz)

I recently got my hands on a Falcon, so I won't be investing much more in
the STE-from-Hell. Besides, I presume that the CPU speeder will have to
fit over the original CPU, just like the IDE board, so it will probably
be impossible to fit both.

--
||| Nicholas Bales, Toulouse, France bales@

```
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

626. Re: TAF Meeting April 15th - Cubase demo!

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f96936cb6507e819896e0@gazette.stortek.com>
Source record: 103623

```
On Thu, 09 Apr 1998 05:54:58 GMT, for some strange reason George Crissman
(strads@tmisnet.com) wrote this...
> While cruising through the German Atari web sites,
> I uncovered a rumor that Steinberg was dropping
> Atari support ... maybe after one final upgrade.
>
> Would you please ask whether this rumor is true?
>

They dropped it a long time ago. There will be no new Cubase for Atari.

A shame too... ;-(

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

627. WTB - Hisoft Basic 2

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: tommy@niagara.com
Message-ID: <6gi5nt$4co@cabernet.niagara.com>
Source record: 103624

Anyway in Canada or the U.S. have a Hisoft Basic 2 package they will part with for a reasonable price? Please let me know. I might also be interested in a Stos Basic if anyone has one they wish to sell.

Thankx
Tom

628. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6ghqqt$8bm$1@plutonium.compulink.co.uk>
Source record: 103625

On 7 Apr 1998 20:26:00 , John M Rojewski wrote:
>On 8 Apr 1998 00:55:37 , Ross MacIver wrote:
>> In article <352AA3AE.19CC@nts.hl.siemens.de>
>> barry rae <barry.rae@nts.hl.siemens.de> wrote:-

>>Let's face it....Newsie is FULL of bugs. I used to spend a lot of

>Sorry to hear you have had such a difficult time with NEWSie. I have

I've twice reported a problem with Newsie scrolling garbage from the bottom
of the screen into the message window with buffering switched on John, am I
the only one with this problem?

Rgds, Derryck

629. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Kent Johansson <midwinter@hotmail.com>
Message-ID: <352CB0EA.E79FC1D2@hotmail.com>
Source record: 103626
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Steve Stupple wrote:

> I am having a problem gettings an external SCSI CD-ROM drive (Apple
> 300E) running on my STE.

I know that Sun Stations are tricky on what sector size a SCSI cd rom
have. This can be altered via various settings on some CD-ROM drives.
Could this be the reason for your problems too? A Apple CD-ROM have to be
modifyed to be used on a Sun AFAIK, dunno if it applies to an ST as well.

Regards.

//Kent

630. Re: ICTARI R.I.P. ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <352fa83f.640939@news.zetnet.co.uk>
Source record: 103627

Hey! augeas@elis.demon.co.uk (G Greenway) wasn't it Wed, 8 Apr 98
19:53:20 GMT that you wrote:

>Is ICTARI dead ? Not if I can help it, but I'm not sure that I *can* help
>it. The latest issue is months late due to the slow trickle of contributions.

Why not place a FREE advertisement in ST+ Fanzine then ?... or a full
page all about ICTARI..

Visit the web page (in sig) then contact the appropriate person :)
.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

631. Re: ICTARI R.I.P. ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3530a8b2.755902@news.zetnet.co.uk>
Source record: 103628

Hey! augeas@elis.demon.co.uk (G Greenway) wasn't it Wed, 8 Apr 98
19:53:20 GMT that you wrote:

>

>Is ICTARI dead ? Not if I can help it, but I'm not sure that I *can* help
>it. The latest issue is months late due to the slow trickle of contributions.

BTW your comments/thoughts/ideas on re-releasing STOS as licenceware
etc as mentioned in last issue... are a complete impossibility,
believe me :)

.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/
---

632. Re: How Can I Paste two GIFs Together??

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9d8er1k4r.fsf@se.bel.alcatel.be>
Source record: 103629

jnorton@nilenet.com (John Norton) writes:

> Anyone know of a program that will turn two or more GIFs (or JPEGs) into
> one file? Sort of a cut and paste type program for the Atari?

If I understand your question correctly, just about any graphics editor
will do. For the Falcon (only) Apex Media would be one possibility;
available from Titan Designs <100345.2350@compuserve.com>.

--

Chris Gray

633. PaCifiST Problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: CECIL MCLAURY <mmclaury@telepath.com>
Message-ID: <352CCC0F.422AA0F8@telepath.com>
Source record: 103630

I can't find an Atari St anywhere, so I got a copy of PaCifiST for
my PC. Does anyone have a BASIC TOS for it? Also, I would like to know
where I can get a PC or Atari LZH unzipper.

634. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6giigp$nv2$1@news.campus.mci.net>
Source record: 103631

On 8 Apr 1998 20:27:28 , Neil Roughley wrote:

]-Scary isn't it... I experience the same thing running under Geneva and
]-NeoDesk. But this never occured until munpack.ttp was bundled with the
]-program. For non-MIME encodings, uud.ttp always worked fine under these
]-circumstances (no problems after decoding in NEWSie). (But when not
]-called from within NEWSie, munpack.ttp works fine of course.)

Never tried using MUNPACK.TTP or UUD.TTP other than from within Newsie.

]-Perhaps both of us have munpack installed incorrectly? The docs for
]-munpack mentions something about a tmpdir environmental variable, but I
]-haven't updated Geneva's gem.cnf file. I'm not even sure of the
]-variable's syntax, or if it's required in the first place. Maybe it's a
]-factor when it comes to NEWSie and Geneva? Instead of decoding in NEWSie,
]-I just 'save as' and use munpack on the desktop (through a NeoDesk NPI to
]-redirect output).

I'm not too sure about this, either. What gets me is that Newsie works fine
for me under single-TOS, and it worked fine for me under the last version of
Geneva/Neodesk before I updated. BTW, Newsie isn't the only program I had that
quit working correctly under the last Geneva/Neodesk update. I also lost my
MPEG player (2 bombs out now), BNG-Play (can't find its .INF file), QED (can't
use the clipboard or it gives an error), and the SAM ACC of all things! (there
are others too...) ;(

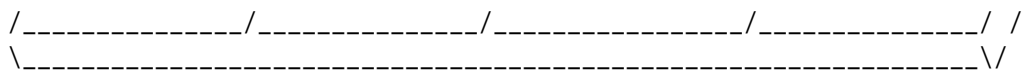
]-Related, I've always wondered why NEWSie's log reported 'no AV Server
]-found' even when 'Use NeoDesk for AV Server' was selected. Ends up I
]-didn't have my gem.cnf configured correctly, and had to add 'setenv
]-AVSERVER=NEODESK'. But I've just recently done this, so I don't know if
]-NEWSie would perform some tasks differently now.

Hmm...not sure. I've currently got the "Use NeoDesk For AV Server" option
turned off. Let me know if it (and your GEM.CNF entry) does make any kind
of difference.

I think some of my problems with some program lies in the resolution that
I'm running in. I've got Nemesis installed in my Falcon, and I'm running
at 800 x 600 x 256 colors. Seems some apps/progs. just don't like that. ;(

Talk at ya later...! ;-)

/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /



635. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6giivh$nv2$2@news.campus.mci.net>
Source record: 103632

On 9 Apr 1998 05:52:25 , Michael Grove wrote:

]-Sure is:). I just tried the tool bar at the bottom of the window, and
]-I didn't see the problem you describe. On the NOVA, if window
]-buffers option is enabled, I do have problems with screen redraws, so I
]-leave that option off. I assumed it only occured with the NOVA as no
]-one else (could hae missed a post I guess) had mentioned it. Do you
]-have the window buffer enabled?

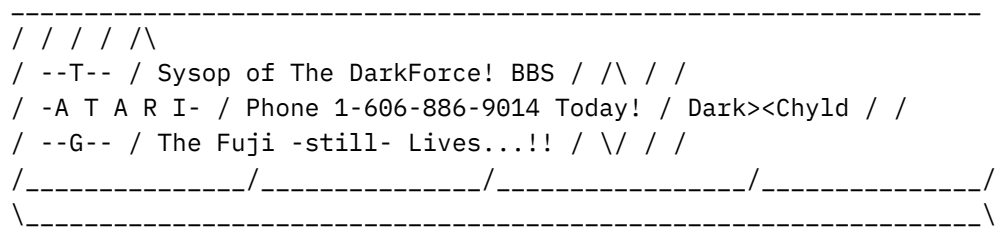
I've had it enabled before, I'll try it without and see if it makes a
difference. Of course, I'm not fortunate enough to have a NOVA...! ;-)

]-Some times MUNPACK leaves trash at the top left corner of the screen.
]-I have to force a window redraw to clean it up under N_AES, but I
]-never have to exit Newsie. I installed CLEANSCR.PRG under a function
]-key, and just hit that to redraw the screen (from Thing). The dialog
]-boxs always exit when the operation is complete (again using N_AES).
]-I don't have Geneva anymore to try this out. How does Geneva and NeoDesk
]-handel TTP apps output? Maybe Newsie is waiting for something that is
]-never getting back.

When MUNPACK extracts MIMES or those darned Apple files, it does give a
brief message on the left hand side of the screen, and then not all of
that message is redrawn, but thats not what I've been talking about. The
garbage is the toolbar being corrupted and not redrawn until I open and
reopen the message or sometimes just by completely scrolling to the top
or bottom of the message using the window strip. I'm not sure about your
Geneva/TTP apps output question, maybe somebody with more knowledge of
Geneva could step in here and help? (Dan Wilga, where are you!) <grin>

]-I was going to call it the SC1224 chip, but I thought that would be
]-taking it a little to far:).
]-
]->
]-Mike

<lol>



636. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6gij1l$nv2$3@news.campus.mci.net>
Source record: 103633

```
On 9 Apr 1998 06:45:49 , Derryck Croker wrote:
]-On 7 Apr 1998 20:26:00 , John M Rojewski wrote:
]->On 8 Apr 1998 00:55:37 , Ross MacIver wrote:
]->> In article <352AA3AE.19CC@nts.hl.siemens.de>
]->> barry rae <barry.rae@nts.hl.siemens.de> wrote:-
]-
]->>Let's face it....Newsie is FULL of bugs. I used to spend a lot of
]-
]->Sorry to hear you have had such a difficult time with NEWSie. I have
]-
]-I've twice reported a problem with Newsie scrolling garbage from the bottom
]-of the screen into the message window with buffering switched on John, am I
]-the only one with this problem?
]-
]-Rgds, Derryck
]-.

Nope, you're not. Thats the same problem I've been talking about. Well, the
toolbar at the bottome anyways... ;-)

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

637. Re: PaCifiST Problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f96ee1c74d8082c9896e1@gazette.stortek.com>
Source record: 103634

On Thu, 09 Apr 1998 08:24:32 -0500, for some strange reason CECIL MCLAURY (mmclaury@telepath.com) wrote this...

> I can't find an Atari St anywhere, so I got a copy of PaCifiST for
> my PC. Does anyone have a BASIC TOS for it? Also, I would like to know
> where I can get a PC or Atari LZH unzipper.
>
>

Distribution of TOS is illegal. You need to make a TOS image on a real ST. For LZH files, look for lharc.ttp (for the ST) or lharc.exe (for PC). You can find them on all ST FTP sites, and many PC FTP sites.

If you want to get a real ST, keep on reading this newsgroup, there are several 'for sale' ads every day. There's bound to be one for you.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

638. STinG ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OJrbig3Y9GA.286@nih2naab.prod2.compuserve.com>
Source record: 103635

Today I took the wwwboot.zip file and moved it over to my Falcon,
I unziped it, moved it to my H:\ drive, and renamed the folder to
'NET'.

I've looked for and tryed to find any cfg files to edit, so that they
would all match the pathways. I've also placed in my auto folder
the sting.prginf, files. I already had my falcon set up with HS7, so I
didn't need to change that. I also work off Neodesk.

Now, during booting, I get the message 'STinG is not loaded or Corrupted'

Is STinG suppost to be in the auto folder? Or does it need to be run from
desktop?

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

639. Re: Atari Dealers in Germany

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <352cd309.403181@news.tmisnet.com>
Source record: 103636

An excellent place to start looking
would be http://www.atari.de/

-- George Crissman
-- strads@tmisnet.com

On Wed, 8 Apr 1998 06:41:06 +0200, "Roger Gilliar"
<rgilliar@mcs-hh.de> wrote:

>Hi !
>
>Are there any dealers in Germany left who sell Atari ST related items ?
>
>Riger
>
>
>
>
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

640. Re: STinG ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f96fca022f5ae809896e2@gazette.stortek.com>
Source record: 103637

On Thu, 09 Apr 1998 01:27:04 -0400, for some strange reason Dennis Bishop (102063.112@CompuServe.COM) wrote this...
> Today I took the wwwboot.zip file and moved it over to my Falcon,
> I unziped it, moved it to my H:\ drive, and renamed the folder to
> 'NET'.
>
> I've looked for and tryed to find any cfg files to edit, so that they
> would all match the pathways. I've also placed in my auto folder
> the sting.prginf, files. I already had my falcon set up with HS7, so I
> didn't need to change that. I also work off Neodesk.
>
> Now, during booting, I get the message 'STinG is not loaded or Corrupted'
>
> Is STinG suppost to be in the auto folder? Or does it need to be run from
> desktop?

Actually, it should look something like this:

C:\AUTO
DRVIN.PRG
SCC.PRG
STING.PRG
STING.INF <=contains only one line: "H:\NET\STING"

C:\CPX (or wherever you put your CPX files).
all STiNG's *.CPX files

H:\NET\STING (for example)
all STiNG's *.STX files...
RESOLVE.STX (must be the last in the list, AFAIK).
DIALER.PRG
DIALER.RSC
DIAL.SCR
DIAL.INF

Note that the dialer can be loaded as an accessory, which is pretty neat, because you can load CAB or NEWSIE before connecting, thus saving online time. In this case, copy DIALER.PRG, DIALER.RSC, DIAL.INF to the root.

DIAL.INF contains the path to the *.SCR files.

H:\NET\CAB
CAB.PRG
CAB.RSC
CAB.OVL

H:\NET\NEWSIE
all the Newsie stuff...

That should get you started... I hope ;-)

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

641. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980409172702.17103A-100000@marvin>
Source record: 103638

Hello everybody!

> Did anybody go to the Atari Show in Neuss, Germany? A small report would be
> nice. How is the Milan coming? Did they show production models?

I have been there. For me it was quite successful beacuse I met the
developer of PPP-Connect and he hacked a little patch for my internet
problems (not yet complete...).
Besides I met many interesting people (Uwe Seimet for example, hallo!)
;-)

Now to the more interesting things:
The Milan was there, two prototypes, from which one of them was
equipped with the StarTrack card (hard disk recording etc.).
A little compatibility test (a game program called COMBINI, compatible
with all original ATARI models, Medusa, Hades, MagiC PC/Mac, Janus and
GEMulaor) refused to work (it slowed down graphics output of the Milan
by approximately factor 1000...).
They promised there would be only a little bug in the graphics
accelerator of the PCI graphics card.

About the speed of the Milan040: I think a Pentium II/233 with MagiC
PC would be faster (though more expensive).

Besides of that it was more or less a small computer antics market. No
really important new products there: Application Systems sold MagiC
5.2 (version 6 is not yet ready and nobody knows about it's features
yet), NVDI 5 is not yet ready (nobody knows about it's features...).

Linux 2.0 was announced, but I missed the presentation.
They told me a GEM installation package for the next revision
(important for me, because up to now I have been to dumb to install it
correctly on my TT...).

invers media presented CALAMUS98 (still under construction). I asked
for non-modal dialogues and they said it will come in one of the next
updates.

Calamus for 32-bit Windoze (95, 98 and NT) was dumped for DM50 to 100
(about US$ 30 to 60)! It is compatible with the '96 ATARI version in
both directions (apart from True Type fonts), but many filters and
modules are included, as well as MGI Photo Suite, an picture editor.
I admit I was surprised and a little bit jealous because the ATARI
version is still at about DM700 (US$ 412).

I think it's enough now,
I will post or mail more information if there is interest.

So long,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

642. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-09 00:00:00 UTC
From: Hans-Martin Krober <hmk@best.com>
Message-ID: <6givvc$o16$1@nntp2.ba.best.com>
Source record: 103639

Thanks for the nice report. Will see if the Milan is going to fly...

Hans

643. FS: Atari STe System and Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: demidem@aol.com
Message-ID: <1998041021215200.RAA15809@ladder01.news.aol.com>
Source record: 103440

I'm am selling:
Atari 1040STe with TOS 2.06 and 2MB RAM
Atari SC1435 Color Monitor (14" screen, stereo)
Atari SM147 Monochrome Monitor (also 14" screen)
Video switcher for changing which monitor to use (much better than unplugging/plugging in the monitors)
90 MB SCSI Hard drive

These items have boxes and/or manuals>
Productivity Software:
1st Word Plus, Word Writer ST, XBoot, Warp 9, Diamond Edge, Multidesk Deluxe, GramSlam, Image Cat, Abbreviator ST, Stereo Master
DTP: Pagestream, Silhouette, Qwikforms

Games:
Frontline, Borodino, Universal Military Simulator, Annals of Rome, Stellar Crusade, Global Commader, Roadwar 2000, Pirates, Gods, Cadaver, Knightmare, Battlehawks 1942, Disciples of Steel, Chessmaster 2000, Dungeon Master, Their Finest Hour, Risk, Space Crusade, Universal Military Simulator II, Space 1889, Afrika Korps, Computer Third Reich, Air Bucks, Great Napoleonic Battles, Fire-Brigade, War in Middle Earth, Gold of the Americas, Empire, Balance of Power

These are on the hard drive and/or disk, but have no manual:
Degas Elite, BStat (statistical program), EZ Grade, Home Accountant, Soundlab, Starstruck the Astrologer, Tracker ST (database construction), Better dead than alien, laser chess. There are literally dozens (probably about 100-150) disks, some are originals of the software on the HD, some are software items that are not on the HD. There are also about 15 or so demos for the ST, also Pagestream has dozens of fonts and hundreds of images for publishing purposes. These are a few programs like a video and audio collection database. These is also a program called Cardfile which allows you to keep a phone/address book, among other info. Additionally, this includes the Atari international guide to TOS software.
This ST has been optimized with an OS upgrade and graphics accelerators. There are a bunch of utilities on the HD, one for cacheing the file listings which speeds HD access, one for decompressing compressed files, etc.
Looking for offers in the $300+ range (buyer pays shipping), but will consider any reasonable offer.

Aaron

644. Atari ST Software Bundle

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892249731.370.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 103441
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.atari.st.tech,netcom.uk.adverts,uk.adverts.computer

I have a disk box, its an 80 or 100 capacity box approx., with
software on their original disks. All but three have NO boxes,
some have instructions, some don't. There are around 44 software
titles, some need instructions & some don't; some are one meg
program, e.g. Lemmings 2 'The Tribes', some arn't.

The whole lot weighs in at 1.8 kilos.

Now the important bit, The price. 30 UKP
Including Postage. (UK Only)

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

645. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <352ED323.42694156@cadvision.com>
Source record: 103442

I have MagiCMac on my LC475 which is an LC68040. Magic runs very well on this as a 25MHz machine but on my 100MHz PowerBook 5300 it runs slow as hell. This is because the PPC603 emulates only a 68020 chip, not a 68040 and I find Magic agonizingly slow despite having a 100MHz PPC. Has Mac/Motorola done something to improve the emulation of the 68K chip on a G3 or is it just generally faster? How does MagicPC stack up since it is obviously emulation too?

Keith

| Home of the "Labour of Love" 1962 Gran Turismo Hawk |
| & the "Love of Labour" 1964 Studebaker Avanti R3719 |
---

646. Re: STinG ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <352e2f8e84d800@whalley.demon.co.uk>
Source record: 103443

on Thu 09-04-98 16:42 Nicholas Bales wrote:

>H:\NET\STING (for example)
> all STiNG's *.STX files...
> RESOLVE.STX (must be the last in the list, AFAIK).
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Does this actualy make a difference? Just checked my folder in
unsorted view, and it's not the last STX but everything seems to work
OK. A few weeks ago when I was trying different module sets for FTP
compatibility I was copying these files around frquently with no
regard to their order and had no trouble with the resolver.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

647. My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a080ba08@p81.f503.n286.z2.fidonet>
Source record: 103444

Hi all,

I received my account today, so I childishly thought: hook up and go!

Completely wrong. First I discovered I needed quite something else than the login file that I got with my Sting. After finding out what had to be changed I got Sting dialing my provider OK and got a connection, that looked OK, but didn't do anything. This finally turned out to be a missing ROUTE.TAB in the right place. So I solved that problem and the connection finally pinged to my ISP as well.

Next I hooked up Newsie, got it connected to my host, received 1 E-mail from my provider and subscribed to comp.sys.atari.st. So far so good. Next was checking CAB, this worked fine too.

So exit everything and check the mail. Next I wanted to get the first news, but on the next dial-in Newsie refused saying "can't resolve hostname".

It turned out my ROUTE.TAB had somehow got corrupted. Replaced it with a new one, hooked up again, went into CAB (all fine) and next tried Newsie again. Same message. Disconnected, checked route.tab again and heck, again corrupted. Put the original back again, then dialed the ISP and went straight to Newsie. This time an error-message from MagiC and Newsie didn't come up. Broke the connection again and checked the Route.tab, corrupted again!!!

So, what's the problem? I've got Sting 1.06, Dialer 1.10, Newsie 0.80.
It went OK just one time, that's it. How can my Route.tab get corrupted everytime I dial up? So far I checked out it hasn't got to do with CAB, the last time it happened I didn't use CAB at all.

I've got a TT with 4Mb ST-RAM, 16MB TT-RAM, Magic 5.01, NVDI (for Matrix) 4.12, Sting is last in the autofolder, all the programs needed from HSModa07 are there, Wdialog is somewhere run and I'm using the Liberty library needed for Freedom.

Now, I finally tried Sting dialing up, pinged for a moment and broke the connection, checked the Route.tab and it is still fine. It looks like Newsie is screwing me up here...

Anyone with a suggestion? I could upgrade to 0.86, but is that a solution?

BTW: my new E-mail adress is louis@holleman.demon.nl but Newsie should be working fine first before you can use it :-(

CU NeXT msg
Louis

--

LHFG:
Gee, I poured some ketchup over my Mac; next it said "Psschht..... *BANG!!*"
--- IOS-Mail 0.91pl9 ♦eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

648. Civilization Map Editor

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: JHaslam@fortress.org.uk
Message-ID: <1841_JHaslam@fortress.org.uk>
Source record: 103445

Hi All!

Some of you may have noticed that I've posted messages in the Allfix echos looking for the above.

However I don't think I've had any luck.

The utility in question was on an ST Format subscriber-only Wonderdisk a while ago, which I unfortunately missed.

Does anyone have a copy? If so, please get in contact!!!

Cheers!

James

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= Cause of Death: CRC Error
--

649. GFA Basic programs

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <352D4DC5.98D34D8@ebox.tninet.se>
Source record: 103513

http://user.tninet.se/~dwu495f/atarieng.html

650. Re: How can I tell TOS version?

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: G&#65533;rard Biever <gerard.biever@ci.educ.lu>
Message-ID: <352D4755.2DBAE0D9@ci.educ.lu>
Source record: 103514

Hi Greg

a program like HARLEKIN.ACC gives the TOS version and a lot of other things

Bye g.b.
gerard.biever@ci.educ.lu

Greg Malick schrieb:

> Aloha,
> Is there a program that can tell me the TOS version on my ST?
> All I can tell from the screen is the years that it was in effect (???)
> or copyright or something.
> Since most software compatibility references the version number, these
> years don't do me much good.
>
> Sincerely,
> Greg Malick

651. Old Atari & Games for Sale -- Ottawa

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: bw803@FreeNet.Carleton.CA
Message-ID: <6gjrj6$svv@freenet-news.carleton.ca>
Source record: 103515

We live in the Ottawa area and have an Atari 400 computer which is
up for sale. Below is a list of equipment and programs. If possible, we
would like to sell all this as a package, so as not to be stuck with any
leftover things which we couldn't use. All items sold as is.
Reply by email with an offer if you're interested.

Hardware:
Atari 400 home computer with cables
Cassette program player
2 joysticks

Cartridges:
Pac-Man (game)
Centipede (game)
Qix (game)
3-D Tic-Tac-Toe (game)
Miner 2049er (game)
Basic (programming language)
Pilot (programming language)

Cassettes include:
(these we bought)
Zeppelin (game -- good one!)
Fort Apocalypse (game -- good one!)
Outlaw/Howitzer (2 games)
Eastern Front 1941 (game)
Clowns and Balloons (game)
Touch Typing (typing program)

(these came as the 80's equivalent of "shareware")
Goldrush (game)
Ski (game)
Chicken (game)
MasterMaze (game)
SpeedDemon (game)

plus some miscellaneous cassettes.

Manuals (thrown in for free) include:
Owner's Manual
Your Atari Computer
Atari Basic
Atari Sound and Graphics
Kids and the Atari

--
Gaikotsu no (Look! Skeletons,
ue wo yosote in their best holiday clothes,
hanami kana viewing flowers.)
-- Onitsura

652. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6gkbse$n20$1@irk.zetnet.co.uk>
Source record: 103516

```
On 8 Apr 1998 17:59:01 , John M Rojewski wrote:
| . . .
|>Occasionally an error message appears saying 'AES call 104 error'
|>(or words to that effect).
|>
|AES 104 is wind_get(). Is this on the TT with AES 3.2? I will check
|to be certain I'm not trying to use parameters that are not available
|on lower AES versions.
| . . .

TOS version: 3.06
TOS country: Great Britain
TOS date: September 24, 1991
TOS start address: 0x7fe00000
GEMDOS version: 0.20
AES version: 3.20

It is actually on a DirecT60. I started using Winx a few days ago
and have noticed an increase in the number of 104 errors but it was
happening even before.

John Logan
```

653. Re: TAF Meeting April 15th - Cubase demo!

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <352db019.28590291@news.tmisnet.com>
Source record: 103517

<Sigh>

Does that mean when existing stocks are exhausted,
there will be no more, or will they continue to
produce what they have?

-- George Crissman
-- strads@tmisnet.com

I'm trying to decide whether to panic or not.
(My towel's around here, somewhere... :-)

On Thu, 9 Apr 1998 09:13:06 +0200, bales@hol.REMOVE.THIS.fr (Nicholas
Bales) wrote:

>On Thu, 09 Apr 1998 05:54:58 GMT, for some strange reason George Crissman
>(strads@tmisnet.com) wrote this...
>> While cruising through the German Atari web sites,
>> I uncovered a rumor that Steinberg was dropping
>> Atari support ... maybe after one final upgrade.
>>
>> Would you please ask whether this rumor is true?
>>
>
>They dropped it a long time ago. There will be no new Cubase for Atari.
>
>A shame too... ;-(
>
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ====================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

654. Re: WTB - Hisoft Basic 2

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: berny.diotte@sympatico.ca
Message-ID: <Y1IX.1036$YP1.572197@news21.bellglobal.com>
Source record: 103518

On 9 Apr 1998 09:45:15 , Tom wrote:
>Anyway in Canada or the U.S. have a Hisoft Basic 2 package they will part with
>for a reasonable price? Please let me know. I might also be interested in a
>Stos Basic if anyone has one they wish to sell.
>
>Thankx
>Tom
>.
Hi! it is my first attemp to this newsgroup, I'm not sure if will work ok!

MY name is Bernard Diotte, I held a store name MICRDEL, and I was selling Atari only, I still have lots of stuff like your are interesting in.

I know people here that want sell there TT, any one interested?

Sory for my english, you know quebecers!...

my Email is berny.diotte@sympatico.ca

May it help!

Bernard Diotte

```
\ /
.\~~~~/.
| |
Bernard Diotte | .= =. |
|| (o)(o) ||
( .. )
\ \__/ /
\____/
```


```
\ /
.\~~~~/.
| |
Bernard Diotte | .= =. |
|| (o)(o) ||
( .. )
\ \__/ /
\____/
```

655. Re: Atari Dealers in Germany

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6gkquh$q8k$1@news00.btx.dtag.de>
Source record: 103519

```
>Are there any dealers in Germany left who sell Atari ST related items ?

Look up Robert Schaffner's homepage at:

http://www.rhein-main.de/people/robert/homepage.htm

or buy "ST-Computer/Atari-Inside" at a bookstore at
your railway-station.
You will find lots of dealers left ...

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy
```

656. Re: PC harddrives and MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <352E1246.494@ooc.de>
Source record: 103520

Kï¿½re Hampf wrote:

> almost all files. In MagiC 5 it worked out ok ... But I beleive BigDOS and
> TOS should work together using HDDriver ... but apparently not.

In case there are problems with Big-DOS please report them to the author
Rainer_Seitel@ka.maus.de. (No mails > 16 KByte please.)
If something doesn't work with HDDRIVER and Big-DOS but does work with
HDDRIVER and MagiC this is most likely a Big-DOS problem.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

657. Re: Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <352E134C.1BDB@ooc.de>
Source record: 103521
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Kent Johansson wrote:

> I know that Sun Stations are tricky on what sector size a SCSI cd rom
> have. This can be altered via various settings on some CD-ROM drives.

At least with CDTOOL or SPIN! this is no problem. One of my CD-ROM
drives is set to 512 bytes per sector. That is what the Sun needs and it
also works with my Atari. My other CD-ROM drive has the normal (i. e.
2048 bytes per sector) settings and this also works.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

658. Classifieds in ST Informer

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-1004980914280001@portland15.portland.com>
Source record: 103522
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

```
There will be a classified section in ST Informer. Best of all, it will
be free. Just send your ads to me at stirrell@portland.com.

We do reserve the right to not publish items or edit them for brevity or
clarity. Please include contact information.

-Scott Tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *
```

659. Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <892214671.29464.0.rover.c3adfca1@news.demon.nl>
Source record: 103523

Hi all,

it looks like my Internet stuff rolls, but Newsie is giving me headaches!

I started with v 0.80, and everytime I run Newsie I'm left with a corrupted
Route.tab in my Sting folder. To be exact: the first 4 lines of Route.tab
turn into garbage, and the # characters on those line disappear.
This morning I replaced it by v 0.86, but the same thing happens.

Otherwise there seems to be no problem, just this thing. It means everytime
I used Newsie I have to replace Route.tab by the original one, not exactly
user-friendly.

Suggestions are welcome, and I hope this msg gets thru' :-)

CU ltr

Louis

Louis Holleman
E-mail: louis@holleman.demon.nl

--

660. Re: How can I tell TOS version?

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6gla5hmaa1@usenet51.supernews.com>
Source record: 103524

On 9 Apr 1998 22:20:34 , prunus@post3.tele.dk wrote:
>>From: Greg Malick <tiger@hgea.org>
>
>>Aloha,
>>Is there a program that can tell me the TOS version on my ST?
>
>Hi Greg, There is a CPX that tells you that, + the size of your Ram
>and some more. It is SI.CPX, can`t remember where I got it.
>
>cheers Joergen
>--

The "General Setup" CPX has that info available also. All you need to do
is click on the "options" button and the dialog box will give you the
TOS version and available memory.

Steve Hammond

661. FA - ATARI SM124 Monochrome Monitor - ends 4/16

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: Suz <redwood@super.zippo.comNOSPAM>
Message-ID: <6glbkn$985$1@usenet11.supernews.com>
Source record: 103525

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10635290

662. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892255024_OASIS_NEWS@game-master.com>
Source record: 103526

In article <6gkbse$n20$1@irk.zetnet.co.uk>
jlog@zetnet.co.uk (JI Logan) wrote:-

>It is actually on a DirecT60. I started using Winx a few days ago
>and have noticed an increase in the number of 104 errors but it was
>happening even before.

I've also noticed some conflicts between WINX and Newsie - this on a
single-tasking AES, and I'm pretty reluctant to give up WINX.

--

---
rosco@game-master.com
---

663. Misc Atari ST Software for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: brianj@iwl.net
Message-ID: <6gkuut$b95@news.iwl.net>
Source record: 103527

I have a bundle of Atari ST software for sale for $32.50. The bundle includes...

Original Discs, box and docs
Drakkhen (Infogrames)
Omega (Origin)

Original Discs and docs
Empire (Interstel)
Virus (Firebird)
Silent Service (Microprose)
Defender of the Crown (Mindscape)
Carrier Command (Rainbird)
BB/ST (QMI)
Combat Course (Mindscape)
Terrapods (Psycnosis)
UMS (Rainbird)
Test Drive (Accolade)
Rogue (Epyx)
OIDS (FTL)
Starglider (Rainbird)

And 16 magazine disks with demos, games and utilities (Mostly Atari ST User and ST Action stuff)

Email if interested.

664. Lakmeyer EPROM Burner

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <352E4F0F.436D77A@erie.net>
Source record: 103528

I have a Lakmeyer EPROM burner and would like to get in contact with
anyone else who has or had one of these. Please reply in e-mail.
Thanks! :)

665. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: outrider@anv.net
Message-ID: <2041_outrider@anv.net>
Source record: 103529

Re: "Newsie screwing up?", louis@holleman.demon.nl scribbled the following on
10 Apr 98 @ 13:24:31:

l> I started with v 0.80, and everytime I run Newsie I'm left with a
l> corrupted Route.tab in my Sting folder. To be exact: the first 4 lines
l> of Route.tab turn into garbage, and the # characters on those line
l> disappear. This morning I replaced it by v 0.86, but the same thing
l> happens.

I haven't had that specific problem, but I have had NEWSie erase files it has
no business touching. The cure, if possible, is to set the affected files to
read-only status (certainly possible with ROUTE.TAB), so that it can't do
anything with those files.

So just set that ROUTE.TAB file to read-only status, and you'll no longer
have to replace it. Not the most elegant solution, but it will work. You
just have to remember to change it back to read/write if you need to edit i

* LED v1.51 * Tagline Lotto: ********** <- Scratch here for prize.
--

Terry May - Las Vegas, NV

666. Re: LOSE WEIGHT THE NATURAL WAY

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892230105.21093.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 103530

On 9 Apr 1998 10:50:11 , Rich Goward wrote:
>LOSE WEIGHT THE NATURAL WAY
>.

I don't know about losing weight, I do know how you can lose a few
pounds though:)))))

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

667. Atari user groups

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6glp7j$57j$1@cubacola.tninet.se>
Source record: 103531

Hi all!

I'm just up to inform You about the Swedish Atari Club (SAK) and I'm forced
to use all available channels to get in touch with as many possible and
presumtive swe Atari users, as possible.

I'm also aware of (some) of the etiquette at these News usergroups here.
There's opinions when someone send a article about his/hers homepage etc.
Maybe someone can tell me and others what is not ment to be here.

o.k. this very question belongs here: How's the status in other user groups?
We had a dramatical 50% member loss in a two years period. Something has to
be done, this is a common Atari user groups problem, isn't it?

I can't reach the atari.user.gps at CIX or can I? Is this newsgroup CIX only?

Well, I'm hired to... :)
My active time in SAK is only two months old and just became chairman.
My primary goal is to stop these losses and preserve the club.

so, help me out, Roy Goring, Harry Sideras, Antony Lacey, Graham Hurford,
Dan Dreibelbis, Terry May, Al Goold and others, your experience is well
known and respected or help me God (or us). Any advice or ideas are welcome.

Info about SAK, its two local departments, our BBS (STraight BBS) is available at:
http://www.pedserv.gu.se/janne/sak.html

Best Regards

Mille Babic
atari@ebox.tninet.se

668. HELP: Notator SL 3.16 Comms prob with JV1080

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: mariushf@aol.com
Message-ID: <1998041019093000.PAA25734@ladder01.news.aol.com>
Source record: 103532

Why do I keep getting "MIDI Communication ERROR"
on my Roland JV1080 when I hit <STOP> or <CONT>
on Notator SL 3.16 running on Atari STE.

Always had this problem.
Can't ignore it as it messes up all my pan and vol settings.

Doesn't happen when controlling the Roland via an old Yamaha QX5.

Presume a setting needs changing in Notator. Have tried CLOCK OUT and
POSITION POINTER with no change. Is this a known bug?? HELP!!!!!!

Have posted this query before with no response. So please, if you have a clue,
let me know.... even if it is months (or years) after the date of this email.

669. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6glscs$rq8@nntp02.primenet.com>
Source record: 103533

```
On 9 Apr 1998 06:45:49 , Derryck Croker wrote:
>On 7 Apr 1998 20:26:00 , John M Rojewski wrote:
>>On 8 Apr 1998 00:55:37 , Ross MacIver wrote:
>>> In article <352AA3AE.19CC@nts.hl.siemens.de>
>>> barry rae <barry.rae@nts.hl.siemens.de> wrote:-
>
>>>Let's face it....Newsie is FULL of bugs. I used to spend a lot of
>
>>Sorry to hear you have had such a difficult time with NEWSie. I have
>
>I've twice reported a problem with Newsie scrolling garbage from the bottom
>of the screen into the message window with buffering switched on John, am I
>the only one with this problem?
>
The scolling problem should be fixed with NEWSie 0.88, now available on my
site, and probably others.

http://www.primenet.com/~rojewski/newsie.html

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

670. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6glsm8$s4j@nntp02.primenet.com>
Source record: 103534

On 9 Apr 1998 18:10:48 , Frank Lockwood wrote:
>On 8 Apr 1998 17:50:01 , John M Rojewski wrote:
..snip...
>"All Read", but every time after the first list, Newsie reports that
>there are 0 messages in the group, when clicking on the name will
>bring as many as 50 more messages, and then 10, and then 3 and then
>finally none.
>
There was a 'fix' that caused another problem in the newsgroup article
counting. That is fixed in 0.90, not yet released.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

671. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6glt1g$s9h@nntp02.primenet.com>
Source record: 103535

On 9 Apr 1998 22:49:33 , Ross MacIver wrote:
> In article <6gh5vp$p23@nntp02.primenet.com>
> rojewski@primenet.com (John M Rojewski) wrote:-
>
>>>Also, I'm unable to save window positions and sizes.
>>>
>>Strange, the window positions are saved as the last line in the
>>preferences file, and thats where they are restored from. Any particular
>>windows, or 'all'?
>
>I haven't been able to save any changes to window sizes, unless I edit
>the preference file manually, and then it's hit or miss because I don't
>know which entry is for which window. Once I ended up with a really
>LONGGG status window (that one that tells you whether you're
>connecting). But it seems that you can restore the defaults by simply
>erasing the window line from the preference file.
>
>I was fooling around with this cause I wanted to get a bigger "Article
>Overview" window. Never did get it.
>
You change the size or location while the window is open, and click on
Preferences menu 'Save Preferences', and the window locations are
saved on file.

Editing the prefs manually is difficult because I realy didn't think
it would be worth documenting which was which.

Yes, completely removing the window positions line will reset to the
default locations. The Status Window is window 0.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

672. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_352c9dca_roughley@news.dsoe.com>
Source record: 103536

Frank Lockwood wrote:

> Another little niggle, I've found that with busy newsgroups (notably
> rec.audio.pro), even when I've set the "Get # of Messages" to 200, and
> the newsgroup shows under that number, I still have to click on the
> newsgroup 3 and 4 times before it returns no new messages. Granted,
> there could be some new arrivals between the time I first download the
> list, and the time I've finished going through them, and then clicking
> "All Read", but every time after the first list, Newsie reports that
> there are 0 messages in the group, when clicking on the name will
> bring as many as 50 more messages, and then 10, and then 3 and then
> finally none.

For me, NEWSie pauses if any new articles are received in the newsgroup currently being downloaded for offline use. At peak times this can cause quite a few delays (about 30 seconds for each article). The busier the newsgroup, the more delays encountered.

But FireNews seems to retrieve just those articles that are 'new' during initial log-in, so it doesn't pause for new arrivals. For instance, even when I do a post with FireNews, that article isn't available to me until the next log-in. This is the opposite of what NEWSie does, as it sends the post first and then retrieves the new ones. FireNews, on the other hand, grabs all new articles first and then sends the post. The same goes for new articles 'just in' from other servers -- they're ignored until the next log-in. NEWSie is more 'immediate', which can be a good thing.

All this is somewhat difficult to explain, but there's definitely different server interaction going on when comparing the two newsreaders. (To clarify, a program called Babel actually does the server work for FireNews.) Give it a 'go' and see how it works with your particular server. Version 0.76 has just been released, and although it's still an incomplete program, it has wonderful 'touches' (as does NEWSie).

You can download FireNews at:

http://www.alfaskop.net/~faltrion/FireSTorm/

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

673. Re: Atari Stuff for sale (Canada)(SD)

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <6glpau$5ll@freenet-news.carleton.ca>
Source record: 103537

Tony Greenwood (paxton@zetnet.co.uk) writes:
> Hey! steamer954@aol.com (Steamer954) wasn't it 2 Apr 1998 00:06:41 GMT
> that you wrote:
>
>>Atari computer with 2 megs RAM MegaST2 $100.00
>
>>Atari computer with 1 Meg RAM missing door on mouse 1040STE
>>$120.00
>
> Just a point of interest...How come what looks on paper the better
> Machine MegaST2 is cheaper than a bog standard one meg..
>
Perhaps because it's an STe, upgradable to 4 Megs with cheap SIMMs. Just a guess. I had a Mega 2-great machine, but I would often hit the RAM ceiling with a relatively simple Calamus file.

BTW, users of Calamus 1.09n; if you try to load an IMG file, and get an error message "wrong file format" it often really means "out of RAM". Unload some ACCs and AUTOs, and try again.

674. Re: How can I tell TOS version?

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6glv6c$4vhc$2@news-inn.inet.tele.dk>
Source record: 103538

>From: shammond@loop.com (Steve Hammond)
>Date: 10 Apr 1998 14:25:53 GMT
>
>The "General Setup" CPX has that info available also. All you need to do
>is click on the "options" button and the dialog box will give you the
>TOS version and available memory.

Yes, you`r almost right. In the Control Panel I have it`s in the General Setup under "STATUS". But the module I use only tells TOS version, TOS date, ST free ram, but not TT free ram or fast ram.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

675. Re: Atari Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <352e93c239907a0@ping.be>
Source record: 103539

on Thu 09-04-98 16:13 Peter Rottengatter wrote:

>In article <6gehof$o5v$1@nntp2.ba.best.com>,
> "Hans-Martin Krober" <hmk@best.com> writes:

>> nice. How is the Milan coming? Did they show production models?
>
>They've shown Milans that looked like coming directly from the production
>line. I'd guess they'll be available in very short time.

If these machine they were showing looked like there were coming
from the production line then I wouldn't give a dime for it.
From what I've seem they were far from ready.
In the five minutes I was looking I only saw a monochrome screen and
one system crash. Not very impressive if you ask me.
One possitive thing, they were demonstrating the Startrack card with
some very nice music (Deep Purple stuff).

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

676. HTML editor ????

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6gopl1$f8e$1@heliodor.xara.net>
Source record: 103390

Any one know of a good PC or Falcon web editor, It is rather urgent as I need to redo my MEGA site due to file corruption.

PLEASE HELP.

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

677. Re: Q: Calamus fonts

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <352ff84e2822b10@ping.be>
Source record: 103391

on Sat 11-04-98 21:13 David.DeRidder wrote:

> Hi,
>
> I have some questions about Calamus fonts :
>
> * Are there any freeware or PD fonts for Calamus (SL) ?

Yep, there are lots of them.
For instance the Whiteline CD series Alfa, Beta, Gamma and Delta
contains more then 800 Calamus fonts each. Most of then are just junk
but there are some very nice ones.

> * Is there anyway to create your own fonts ?

Also yep. Fonty for instance. With this low cost prog (ï¿½7.95) one can
convert Postscript type 1 fonts into Calamus CFN fonts. It's also a
fully featured font editor. Available at FaST club
stclub@cix.compulink.co.uk.

A more expensive editor is Type art v2.00 (199 DM). Available at
Inversmedia verlag http://www.invers.de

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

678. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980411233551545 40@remote142-65.home.uni-freiburg.de>
Source record: 103392

Carsten Krumnow <krumnow@uni-koblenz.de> wrote:

> Application Systems sold MagiC
> 5.2 (version 6 is not yet ready and nobody knows about it's features
> yet), NVDI 5 is not yet ready (nobody knows about it's features...).

You mean: you donï¿½t know about the features :-) Isnï¿½t it quite normal
that developers donï¿½t like new features promised until they work?

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

679. Re: Atari Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980411233546542 33@remote142-65.home.uni-freiburg.de>
Source record: 103393

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> If these machine they were showing looked like there were coming
> from the production line then I wouldn't give a dime for it.
> From what I've seem they were far from ready.
> In the five minutes I was looking I only saw a monochrome screen and
> one system crash. Not very impressive if you ask me.

If youï¿½d stayed a bit longer, youï¿½d know why it was monochrome: because the software was not ready. Itï¿½s not a hardware problem. The Milan was running in color, too, but with some bugs when redrawing the screen. So Michael (Schwingen) chose monochrome. The accelerator support was not ready yet.

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

680. Re: GEM front-end for STinG files

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <352f7e0ec85fb0@whalley.demon.co.uk>
Source record: 103394

on Sat 11-04-98 00:36 greg_evans@delphi.com wrote:

>
>I'm thinking about writing a GEM program for the creation of STinG's
>configuration files, default.cfg and dial.scr. I don't think I can
>make it as slick as I-Connect (PPP-Connect) and the first release will
>probably be write-only. You'll be able to create new files, but
>not load and modify existing ones. I plan a menu driven program with
>dialogs to collect the relevant information, similar to the way CAB
>and Newsie are configured.
>
>I'd like some feedback on the usefullness of this program. Peter, if
>you have already written this or are planning to, please let me know.
>When it's available it will be located on my web page:
> http://people.delphi.com/greg_evans

I thought you could already do this with the dialer and CPXs, though
personally I find it easier just to edit the files in a text editor.
It would be easier (particularly for new users) to have the whole
thing integrated into one program rather than spread across three or
so, but I think it's split like it is because STinG does more than
just dial-up networking.

That said, IIRC I think Peter has been rationalising things by moving
the dial-up bits into the dialer anyway over the last few releases so
you don't need to mess with the CPXs unless you specifically want to.
If this isn't fully completed, it's in the pipeline I think.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

681. FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: Pascal Ricard <pricard@club-internet.fr>
Message-ID: <FN_352f8dfe_pricard@news.club-internet.fr>
Source record: 103395

in message <FN_352f1eaa_roughley@news.dsoe.com>
Neil Roughley wrote about 'Re: Newsie crashing out when trying to'

> Hello, Pascal... what is Led?

Nothing but a famous fido offline reader.

> FireNews tip: delete the 'Date:' line before queuing a post. Otherwise it
> won't reflect the "date that the message was originally posted to the
> network", as RFC 822 words it. My system clock was off by two days, and

Perhaps it's not almost correct, but it's mostly a problem for FireNews itself to show the correct date of the message to be sent. It's good (and the same in the header for both messages) when it come back from the news-server. It's correct too in Okami.

FireNews seams to have problems too with long References headers, but again only for it to show the correct threads.

BTW, if some French people reads here (sure there are), I've just translated the rsc file and I'll put it on my pages if Ch. Andersson don't disagree.

--
==========
Falcon030 14MB, FPU, 61MB IDE, 699MB SCSI, Zip !, CD-ROM, scanner
FidoNet : 2:325/3.26 NeST : 90:802/1.26 AtariNet : 51:903/1.26
==========< pricard@club-internet.fr >==========

682. Looking for Sundog: Frozen Legacy and/or Bloodwych

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: gstrom@wsu.edu
Message-ID: <MPG.f99ae4b8777d566989680@news.pullman.com>
Source record: 103396

I am looking for the ST versions of Sundog: Frozen Legacy or Bloodwych. I used to have these on my old ST, but long ago sold the machine. Now I have in my posession another ST, and want to play two of the best games for it IMHO. I honestly don't care if they are copied disks, originals, or what. I also don't care about manuals or boxes. If you have this, and wanna make a little money, email me please!

683. Re: Sting JPEG problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: outrider@anv.net
Message-ID: <2055_outrider@anv.net>
Source record: 103397

Re: "Sting JPEG problem", Matt Faehnle scribbled the following on 11 Apr 98 @ 16:53:59:

MF> Sting seems to have brought back the notorious JPEG problem for me.
MF> Using the most recent Cab.ovl and CAB 2.0, CAB displays the message
MF> "waiting for data" and ticks all the way down. This happens on
MF> about 1 out of 10 jpegs. The same problem does not occur with STiK.
MF> Anyone else experience the same difficulty or know how to correct
MF> this problem?

Yeah, I have that problem, too, but not with PPP-Connect. I think it's just a coincidence when it happens with JPEG images, though, as I have the same problem with other types of downloads, even html pages.

* LED v1.51 * "The soul I took from you was not even missed."
--

Terry May - Las Vegas, NV

684. Re: GEM front-end for STinG files

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: outrider@anv.net
Message-ID: <2053_outrider@anv.net>
Source record: 103398

Re: "GEM front-end for STinG files", greg_evans@delphi.com scribbled the following on 11 Apr 98 @ 00:36:13:

ge> I'd like some feedback on the usefullness of this program.

It might be nice to have a GEM front-end for DEFAULT.CFG, but the Dialer already provides a pretty nice GEM front-end for DIAL.SCR, and it DOES load your previous settings.

* LED v1.51 * "So...do you like...stuff?" - Ralph Wiggum
--

Terry May - Las Vegas, NV

685. Re: RSC-file (icons) editing problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: outrider@anv.net
Message-ID: <2052_outrider@anv.net>
Source record: 103399

Re: "RSC-file (icons) editing problems", hall@post1.com scribbled the
following on 11 Apr 98 @ 01:31:13:

h> I installed the Ease software again to try out the icon editor and it
h> looks pretty good actually! The only problem being that it seems to
h> force all icons to be saved as colour icons.
h> Not a good idea since all my icons are in monochrome and I want them
h> to work with Iconjuggler and ORCS. As yet I haven't found a way to
h> "globally" change all icons into black/white in say "RSC-Master" -any
h> ideas?

Sorry, no idea. I use only color icons here.

* LED v1.51 * "On the left, on the right, on the nail."
--

Terry May - Las Vegas, NV

686. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: outrider@anv.net
Message-ID: <2054_outrider@anv.net>
Source record: 103400

Re: "ISO 8859-1 Monaco Mono System Font", roughley@HORMEL.unix.dsoe.com
scribbled the following on 11 Apr 98 @ 10:11:09:

r> Does anyone have an ISO 8859-1 version of the Monaco monospaced
r> system font that came with NVDI? I'm thinking of creating one with GEM
r> Font v1.22, but would first like to know if such a font is already
r> available.

Hmmm...that would be nice.

* LED v1.51 * "Only one person has pulled it off... Elvis." - Fox Mulder on
faking death
--

Terry May - Las Vegas, NV

687. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <892253653.1268.0.nnrp-06.9e98f145@news.demon.co.uk>
Source record: 103446

```
-----BEGIN PGP SIGNED MESSAGE-----

On 9 Apr 1998 06:45:49 , Derryck Croker wrote:
> On 7 Apr 1998 20:26:00 , John M Rojewski wrote:
> >On 8 Apr 1998 00:55:37 , Ross MacIver wrote:
> >> In article <352AA3AE.19CC@nts.hl.siemens.de>
> >> barry rae <barry.rae@nts.hl.siemens.de> wrote:-
>
> >>Let's face it....Newsie is FULL of bugs. I used to spend a lot of
>
> >Sorry to hear you have had such a difficult time with NEWSie. I have
>
> I've twice reported a problem with Newsie scrolling garbage from the bottom
> of the screen into the message window with buffering switched on John, am I
> the only one with this problem?

Depends on what the garbage is. On my system it's a small section of the
window. I think it's because the window is just a bit bigger than the
displayed text. If you shrink the the window a pixel at a time, eventually
the bit that is scrolled up disappears. A quick save of the prefs and it's
gone.

Mind you, this only works for the article window. I've not tried it with the
article overview window, and it doesn't work with the group window. It seems
to be locked at 150 pixels high.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNS5kqFeKRkq5A+OlAQEzHgH/TgPwnGDgzLIx0VGmFhBkBWHdNxxEkvbm
f9o55KlTKJ9abl2wM8XU7aiG6UD/HxcTHaIANg4D+VOgMjdw5/esbQ==
=T5qq
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

688. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: mgrove@Dickdastardlyiwvisp.com
Message-ID: <6gmh8sivk1@usenet58.supernews.com>
Source record: 103447

On 10 Apr 1998 12:37:00, John M Rojewski wrote:
>On 9 Apr 1998 06:45:49 , Derryck Croker wrote:
>>On 7 Apr 1998 20:26:00 , John M Rojewski wrote:
>>>On 8 Apr 1998 00:55:37 , Ross MacIver wrote:
>>>> In article <352AA3AE.19CC@nts.hl.siemens.de>
>>>> barry rae <barry.rae@nts.hl.siemens.de> wrote:-
>>
>>>>Let's face it....Newsie is FULL of bugs. I used to spend a lot of
>>
>>>Sorry to hear you have had such a difficult time with NEWSie. I have
>>
>>I've twice reported a problem with Newsie scrolling garbage from the bottom
>>of the screen into the message window with buffering switched on John, am I
>>the only one with this problem?
>>
>The scolling problem should be fixed with NEWSie 0.88, now available on my
>site, and probably others.

I can confirm that the scrolling problem with window buffers enabled
on the NOVA is now gone:).

Mike

>
>http://www.primenet.com/~rojewski/newsie.html
>
>John
>
>*
>* John Rojewski email: rojewski@primenet.com
>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari
>.

689. Re: Wanted: Winnie the Pooh in the Enchante

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6gmkvb$2rk$1@usenet52.supernews.com>
Source record: 103448

On 5 Apr 1998 12:27:36 , "Jerry S. Faigin" wrote:

>Wanted: Winnie the Pooh in the Enchanted Forrest. By Sierra
>
>I have a baby girl and I know my son loved it when he was young. If =
>anyone can help, please write.

Jerry,

I believe that we have that someplace - I will look and if we do, check it out on one of our ST's (in storage) and make sure that it still works :).

Steve Hammond

690. Re: Active Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: mhop@snip.net
Message-ID: <352edc27.97570723@news.snip.net>
Source record: 103449

On 21 Mar 1998 15:56:43 GMT, jlensbo@aol.com (JLensbo) wrote:

>What Atari BBS's are still active?
>
>PayBax BBS 302-836-4816
>
>

JACS bbs: 609-346-1224

691. Re: Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: mhop@snip.net
Message-ID: <352edd38.97844084@news.snip.net>
Source record: 103450

On 22 Mar 1998 22:34:42 GMT, comdungeon@aol.com (ComDungeon) wrote:

>In the course of running my business, I have people call and ask me if there
>are
>any active Atari user groups in their area.
>
>I would like to compile a list of active user groups that I could pass along
>when
>customers ask me and perhaps also post a list of them on my website.
>
>If you know of an active user group, please send me an Email at:
>
>ComDungeon@aol.com
>
>Please include as much info as possible: group name, presidents name, how
>often they meet, meeting location, BBS and newsletter (if applicable), and a
>telephone number and/or Email address where someone could be contacted
>if more info is needed.

JACS (Jersey Atari Computer Society)
President: Mike Hopkins mhop@snip.net
Meets monthly at members homes.
BBS: 609-346-1224

For more info, mhop@snip.net

692. Re: Atari Stuff for sale (Canada)(SD)

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6gmpeu$h78$1@News.Dal.Ca>
Source record: 103451

Actually, usually it is sufficient to go to STATISTICS on the Extras menu
and click on the GARBAGE COLLECTION box. This will clear some caches and
regain enough ceiling room to import the IMG.

693. GEM front-end for STinG files

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <Ztdlyf9.greg_evans@delphi.com>
Source record: 103452

I'm thinking about writing a GEM program for the creation of STinG's configuration files, default.cfg and dial.scr. I don't think I can make it as slick as I-Connect (PPP-Connect) and the first release will probably be write-only. You'll be able to create new files, but not load and modify existing ones. I plan a menu driven program with dialogs to collect the relevant information, similar to the way CAB and Newsie are configured.

I'd like some feedback on the usefullness of this program. Peter, if you have already written this or are planning to, please let me know. When it's available it will be located on my web page: http://people.delphi.com/greg_evans

Greg

694. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892245898_OASIS_NEWS@game-master.com>
Source record: 103453

In article <6glt1g$s9h@nntp02.primenet.com>
rojewski@primenet.com (John M Rojewski) wrote:-

>You change the size or location while the window is open, and click on
>Preferences menu 'Save Preferences', and the window locations are
>saved on file.

This didn't work for me.

--

---
rosco@game-master.com
---

695. Looking for ST's

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: Tory M <tmcwil@wsu.edu>
Message-ID: <6gn4gk$lt6$1@leopard.it.wsu.edu>
Source record: 103454

Hi everyone... Does anyone know of anyone wanting to get rid of an ST
(any model)... I had one LONG ago and I would like to get my hands on one
and bring back some memories...

Tory W. McWilliams
School of Electrical Engineering & Computer Science
Washington State University

Student Computing Services
Lab Tech
Todd labs
---
tmcwil@wsu.edu
www.wsu.edu/~tmcwil/welcome.html
Pager: .... (509)

696. audiomaster

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6gn82g$s4o$1@news1.sol.no>
Source record: 103455

Does anybody have any experience sith audiomaster from souldpool?
I trying the demo to figure out how to put together a "playlist" of
different audiofiles to be recoreded to my sony minidiskrecorder (or
any cdrocorder for that mather) but the way to do it is not obvious to
me.. anybody?

Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

697. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: Pascal Ricard <pricard@club-internet.fr>
Message-ID: <FN_352eb7fc_pricard@news.club-internet.fr>
Source record: 103456

in message <FN_352c9dca_roughley@news.dsoe.com>
Neil Roughley wrote about 'Re: Newsie crashing out when trying to'

> FireNews.) Give it a 'go' and see how it works with your particular
> server. Version 0.76 has just been released, and although it's still an
> incomplete program, it has wonderful 'touches' (as does NEWSie).

Yes, it's fine.
Done with Led in mind ?

--
==========
Falcon030 14MB, FPU, 61MB IDE, 699MB SCSI, Zip !, CD-ROM, scanner
FidoNet : 2:325/3.26 NeST : 90:802/1.26 AtariNet : 51:903/1.26
==========< pricard@club-internet.fr >==========

698. Undernet IRC Channel #Byte

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: trevmart@Hotmail.com
Message-ID: <6gn949$vb3$1@nnrp1.dejanews.com>
Source record: 103457

Just a short little note to let all tech-oriented folks know that on undernet there's a new channel all about, well, our favorite hobby/job: computers and general techie stuff. and, even better, ops that aren't big ARs!
So check out #Byte on Undernet
Thanks,
TrevMart

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

699. ComputerEyes

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: "Michael J. Mathison" <mathison@calcna.ab.ca>
Message-ID: <6gncim$jb6@ds2.acs.ucalgary.ca>
Source record: 103458

I am interested in finding out if there is a program for the STf that
will allow me to run my Computer Eyes that I had for my 8-bit?

Thanks in advance,
Mike.

700. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_352f1eaa_roughley@news.dsoe.com>
Source record: 103459

Pascal Ricard wrote:

> in message <FN_352c9dca_roughley@news.dsoe.com>
> Neil Roughley wrote about 'Re: Newsie crashing out when trying to'
>
>> FireNews.) Give it a 'go' and see how it works with your particular
>> server. Version 0.76 has just been released, and although it's still an
>> incomplete program, it has wonderful 'touches' (as does NEWSie).
>
> Yes, it's fine.
> Done with Led in mind ?

Hello, Pascal... what is Led?

FireNews tip: delete the 'Date:' line before queuing a post. Otherwise it won't reflect the "date that the message was originally posted to the network", as RFC 822 words it. My system clock was off by two days, and the post I did at that time ended up with the wrong date. Your news server will add the 'Date:' line when it's posted and include a proper time zone designator.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

701. ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_352f2c82_roughley@news.dsoe.com>
Source record: 103460

Does anyone have an ISO 8859-1 version of the Monaco monospaced system font that came with NVDI? I'm thinking of creating one with GEM Font v1.22, but would first like to know if such a font is already available.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

702. Re: Internal HD for ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <352F4C25.B3A68A9B@ebox.tninet.se>
Source record: 103461

Ian Norton wrote:

> Wait a mo did you say internal?
>
> How come? there isnt any room?
>
> (have you done some major re boxing of your ST?)
>
> I'd like to hear more about this if it wasn't a typo :)

No, it was not a typo: INTERNAL

--
/--\
| Anton Gustavsson, Sweden |
| Homepage: http://anton.home.ml.org/ |
| E-mail: anton@ebox.tninet.se |
| ICQ: #6913989 |
\--/

703. Re: GFA Basic programs

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <352F4C95.B4E8993C@ebox.tninet.se>
Source record: 103462

Hey thanks!

704. Help needed with MagiCPC

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: gatekeeper@stonygate.demon.co.uk
Message-ID: <MPG.f996fe3332d414d9896dd@news.demon.co.uk>
Source record: 103463

Greetings to all,

I have Magic PC and want to load some original Atari disks (Lottodds in particular), but MagiC (and the PC both) show an empty directory on all my Atari disks.

Something I am doing wrong?

Anything I can do to fix it?

All advice gratefully received.

Dave Brook

705. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: rick <rikmistr@erols.com>
Message-ID: <01bd6543$7f40a880$a480accf@default>
Source record: 103464

Downsizing my 'toy' collection since I just retired military. Have a few
software titles below available for sale: I'll send COD $30.
1. 'Signs & banners'...Design, create and print your own signs and banners
2. 'Design Ideas' for use with Timeworks Desktop Publisher ST.
3. 'Fleet Street Publisher'...desktop Publishing
4. 'PC-Ditto'..run pc programs on your ST
5. 'Timeworks Data Manager ST'...report writer and super graphics..a
complete general information storage and retrieval system with report
writing, graphics and lable making capabilities
6. 'Timeworks Desktop Publisher ST'...a full featured desktop ublisher
with page loyout, word processing, typesetting and graphics

All packages have complete documentation

Rick

706. Re: WTB - Hisoft Basic 2

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: bvkerkhof@zwcai.net
Message-ID: <6gnp6q$2br$1@thor.wirehub.nl>
Source record: 103465

On 10 Apr 1998 08:48:56, Bernard Diotte wrote:
>
> \ /
> .\~~~~/.
> | |
> Bernard Diotte | .= =. |
> || (o)(o) ||
> (..)
> \ __/ /
> ____/
>
>
> \ /
> .\~~~~/.
> | |
> Bernard Diotte | .= =. |
> || (o)(o) ||
> (..)
> \ __/ /
> ____/
>.
Must be twins ;-))
Bram
Bram van Kerkhof, Zeewolde, the Netherlands
E-mail: bvkerkhof@zwcai.net FidoNet: 2:280/713.6
TT 4 Mb/ MagiC 5.04/ NVDI 2.02/ 33K6 FAN: 190:100/205.11306

707. ST for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: "Diane M." <msdimp@together.net>
Message-ID: <352f670c.0@news.together.net>
Source record: 103466

I have an ST which has been stored in a box since I bought my first PC in 1990. We fired it up a shortwhile ago and is still in good working order. It is an ST, not STe, but I have a ton of software, incl a wordprocessor, all the original docs, etc. The system has not been modified or mangled in anyway. I do believe we bought a second external drive that goes with it.

If anyone is interested, let me know. I don't know what these systems are bringing, but someone should be able to advise me. I saw one in our local paper here for I think 300 or so....I'm the n/g participants will let me know what's fair. Email me if there is any interest.

D.

708. Maga 1 needing repair in UK

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: Neil Sinclair <sinclair.ardlair@btinternet.com>
Message-ID: <6gntcl$3gj$1@mendelevium.btinternet.com>
Source record: 103467

Hi all,

I have a Mega 1 with a failed power supply. Does anyone repair these machines in south-east England?

Thanks for any help received.

709. Re: Help with FAX modem please

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gnvvk$e8b$1@plutonium.compulink.co.uk>
Source record: 103468

On 8 Apr 1998 14:13:11 , Ross MacIver wrote:
> In article <6gf2hr$56a$7@plutonium.compulink.co.uk>
> derryck@NOSPAMHEREcix.co.uk (Derryck Croker) wrote:-
>
>>Is there anyone here using a Jet Media Labs J-33600 Fax modem with STFax?
>>
>>The SupraFAX modem that I had before worked fine with STFax, MagiC and my
>>Falcon but this one gets as far as the "answer tone detected" before it
>>hangs with a "retraining" message. There is no data transfer and I need to
>>switch the modem off and reboot.
>
>I've found that I have to disable other modem software to get STFax to
>work. This means booting without STING and the Serial Ports CPX, and
>anything else except HSMODEM.

Do you mean the CPX which allows you to set the serial port rate, ie
serial.cpx? This seems to be harmless.

In any case the modem makes contact with the fax machine but then fails once
the page has been built with the "retraining" message. I'm pretty fed up
with this situation, I can't point the finger of blame at anything other
than the modem really, since I'd gone right back to a very basic auto folder
with just HSmodem in it.

>This is with a GVC modem.

I'm surprised that this one isn't working. I'm going to have to ring the
supplier and see what they have to say (if anything). At least it came from
an Atari supplier so there's some hope.

Rgds, Derryck

710. Re: real yr 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gnvvl$e8b$2@plutonium.compulink.co.uk>
Source record: 103469

On 8 Apr 1998 19:44:00 , kevin dermott wrote:
>i have 3 "forget me not" marpet thru clocks on different machines
>and it looks like the software will not set them past 1999
You're right. The clock setting utility will not cope with Y2K but both the clock and the Auto folder prog are both fine apparently.

>bugger!!!
Yep. I spoke to the "custodian" of the remains of Marpet and there seemed to be little chance of anything being done.

If anyone knows what the IC is on the cart I suppose it might be possible that a suitable utility could be written (assuming programming skills of course :-))

Rgds, Derryck

711. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gnvvm$e8b$3@plutonium.compulink.co.uk>
Source record: 103470

On 8 Apr 98 05:34:40, Harry Sideras wrote:

>Selectric is a viable alternative (I've switched to it from UIS myself),
>although it can't survive a resolution change under Magic. Freedom is also
>very good, though it does have some bugs in v1.15 and is German only in v2 -
>both could be said to be unfinished, but they are very strong in features.
>I'll be testing Freedom again soon.

Work is in progress to translate Freedom 2 into English BTW.

Rgds, Derryck

712. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gnvvn$e8b$4@plutonium.compulink.co.uk>
Source record: 103471

On 9 Apr 1998 09:08:27 , Nicholas Bales wrote:
>On Wed, 08 Apr 98 06:55:12, for some strange reason Harry Sideras
>(hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk) wrote this...

>> b> Well, I happen to have one of these TUS IDEal interfaces, and the

>> Sounds good. Are you thinking of getting their CPU speeder as well? (68020 @
>> 16 or 24MHz)
>
>I recently got my hands on a Falcon, so I won't be investing much more in
>the STE-from-Hell. Besides, I presume that the CPU speeder will have to
>fit over the original CPU, just like the IDE board, so it will probably
>be impossible to fit both.

Indeed, from what I remember from the last show here in the UK there's an
option of having a combined accelerator and IDE interface on the same board,
otherwise there's not a chance of getting it all "under the bonnet!

Rgds, Derryck

713. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gnvvp$e8b$5@plutonium.compulink.co.uk>
Source record: 103472

On 9 Apr 1998 18:10:48 , Frank Lockwood wrote:
>On 8 Apr 1998 17:50:01 , John M Rojewski wrote:
>> Strange, the window positions are saved as the last line in the
>> preferences file, and thats where they are restored from. Any particular
>> windows, or 'all'?
>
>I had to go in and edit the .CFG file in Everest before the window
>sizes I prefer would "take". I found it useful to have email and news

The usual suspect for Everest not finding its config file when loading is
the environment path.

>messages open in the full window, rather than having to use the
>"fuller" button every darn time.

I use Newsie's own viewer here.

>
>Another little niggle, I've found that with busy newsgroups (notably
>rec.audio.pro), even when I've set the "Get # of Messages" to 200, and
>the newsgroup shows under that number, I still have to click on the
>newsgroup 3 and 4 times before it returns no new messages. Granted,

I'm foxed by this config in Newsie, I can't think why there are seperate
settings for "show" and "fetch"!

Rgds, Derryck

714. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gnvvq$e8b$6@plutonium.compulink.co.uk>
Source record: 103473

On 9 Apr 1998 17:28:23 , Carsten Krumnow wrote:

>> Did anybody go to the Atari Show in Neuss, Germany? A small report would be

>yet), NVDI 5 is not yet ready (nobody knows about it's features...).

I hear that it will print using threading, which means that this will be a background task freeing up the 'puter for other jobs.

>invers media presented CALAMUS98 (still under construction). I asked

I hope that it's much nearer than that, the English version of this was reputed to have been despatched from MGI near the end of March (there is STILL no sign of it on my doormat yet) :-((

>for non-modal dialogues and they said it will come in one of the next
>updates.

The advertising for this does say that there is /better/ support for MagiC but that's a fairly big minus.

>Calamus for 32-bit Windoze (95, 98 and NT) was dumped for DM50 to 100
>(about US$ 30 to 60)! It is compatible with the '96 ATARI version in
>both directions (apart from True Type fonts), but many filters and
>modules are included, as well as MGI Photo Suite, an picture editor.
>I admit I was surprised and a little bit jealous because the ATARI
>version is still at about DM700 (US$ 412).

Hmm, that's pretty poor!

>I will post or mail more information if there is interest.

There's lots more stuff that hasn't made it over here to the UK, how about Papyrus 6 and what's the latest version of CAB? We're still on 2.5!

Speak to 'ya soon!

Rgds, Derryck

715. FS Atari Stacy

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1104981119180001@ns.compulink.com>
Source record: 103474

Stacy upgraded to 2meg ram and 40 meg HD.

Asking $475 US plus shipping from Toronto,
Ontario Canada area.

Please e-mail.
Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

716. Sting JPEG problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6go777$6do$1@charm.magnus.acs.ohio-state.edu>
Source record: 103475

Sting seems to have brought back the notorious JPEG problem for me. Using the most recent Cab.ovl and CAB 2.0, CAB displays the message "waiting for data" and ticks all the way down. This happens on about 1 out of 10 jpegs. The same problem does not occur with STiK. Anyone else experience the same difficulty or know how to correct this problem?

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

717. Soft PC once more

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <892314298.14730.0.rover.c3adfca1@news.demon.nl>
Source record: 103476

Hello all,

Now I've finally hooked up into the Internet, I've put the Insignia
files to get your FSA drive going on my homepage:

http://www.holleman.demon.nl

For the time being it's the only item I have available, the page is
still under construction.

CU all later,
Louis

Louis Holleman
E-mail: louis@holleman.demon.nl

--

718. Atari, PGS, PDF, GIF - Question??

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <6go8q8$i2i$1@thoth.nilenet.com>
Source record: 103477

I have been using Pagestream to produce PostScript files that I later convert to Adobe's PDF format using Acrobat 2.1. For some reason if I use more than one imported GIF in the document, I get an error and failure when trying to convert to PDF.

Has anyone else had this problem? Also, is there an Atari program that will let me combine individual GIF files into one large GIF?

--

719. Re: Looking for ST's

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <352fb018.3198629@news.tmisnet.com>
Source record: 103478

Apparently you can get refurbished Falcons for a
good price from Titan Designs in the UK. The
built-in hard drive & high-density floppy make it
worth getting, IMHO.

Or you could check the Atari dealers for recycled
stock via http://www.tmisnet.com/~strads/hq/sources.html#Dealers

-- George Crissman
-- strads@tmisnet.com

On Sat, 11 Apr 1998 00:18:22 -0700, "Tory M" <tmcwil@wsu.edu> wrote:

> Hi everyone... Does anyone know of anyone wanting to get rid of an ST
>(any model)... I had one LONG ago and I would like to get my hands on one
>and bring back some memories...
>
>
>Tory W. McWilliams
>School of Electrical Engineering & Computer Science
>Washington State University
>---
>Student Computing Services
>Lab Tech
>Todd labs
>---
>tmcwil@wsu.edu
>www.wsu.edu/~tmcwil/welcome.html
>Pager: .... (509)
>
>
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

720. Re: Maga 1 needing repair in UK

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6gokvk$s5t$1@plug.news.pipex.net>
Source record: 103479

On 11 Apr 1998 15:09:11, "Neil Sinclair" wrote:
>Hi all,
>
>I have a Mega 1 with a failed power supply. Does anyone repair these
>machines in south-east England?
>
>Thanks for any help received.
>
>
In southend on sea/hadleigh on the london road here is SES computers, they might, they do quite alot of OLD (1987 stuff) too, They also have a Portfolio there if any one is intrested.

On the other hand I have 2 STFM PSUs if they will work...

Ian Norton (newt)

inorton_badrul@hotmail.com

721. --> MEGA & UFOST Disczine <--

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6gol9fasj2@heliodor.xara.net>
Source record: 103480

Greetings all ATARI lovers.

Mega Disczine Issue 2 is now out, If you missed issue 1 then goto my site and download it from there. Also UFOST issue 1.

There has been a few bug reports mailed to me so this issue is the NEW version, V1.1
Bugs are mostly end of files been cut off and a few files which were missing off the disc. A few other Shell bits have been updated as well.

http://www.users.globalnet.co.uk/~mega01/

MEGA Issue 2 is on 2 discs and has over 200 articles covering just about everything we can think of. There should be something there for everyone. If there isn't then why not write about it or suggest new pages. If you don't then we won't know will we !!

Also UFOST issue 2 is available, Dedicated to UFO's abductions and sightings. Not to be missed if you are interested in this type of thing. This is produced by Lee Round.

If you would liked to be mailed issue 2 of either disczine then send your E-mail address and request it. I will then Mail it to you. Or you can wait until it is uploaded onto my site.

Please contribute to MEGA & UFOST and support it, else it will be one more nail in the coffin for ATARI. Any articles are welcome, If you have idea on one
why not mail me and tell me about it.

All comments and suggestions are more than welcome. Please feel free to mail me at any time. Any support you can give is gratefully received.

Tell me a little about yourself, It will help me in producing MEGA if I get some idea on what people like to read about. Don't hide behind you keyboard, let the world hear you...

Mail me at. mega01@globalnet.co.uk Now for issues.

Please take the time to send a letter to Lee Round (UFOST) else he may not produce future issues, Currently he has almost completed issue 3. Please take time to send him a article or 2, A blank disc is not very encouraging.

If you want issue 3 then send a letter to Lee (not on the net as yet) and request it from him. Issue 3 will be uploaded onto my site, but not for a while.

Send a disc with a S+E to

Lee Round (UFOST)
23 Fellrose Court,
Pelton Fell,
Ch-Le-Str,
Co Durham,
England,
DH2 2QB.

Tell him that I sent you (Chris Swinson).

Please support MEGA NOW, If we don't get some REAL support for issue 3 then we may not produce another zine, Its up to you .

If you would like to help but don't know how then please feel free to ask me waht you can do.

From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

- - - > A t A r I F o R e V e R < - - -

722. --> MEGA & UFOST Disczine <--

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6gol9hasj4@heliodor.xara.net>
Source record: 103481

Greetings all ATARI lovers.

Mega Disczine Issue 2 is now out, If you missed issue 1 then goto my site and download it from there. Also UFOST issue 1.

There has been a few bug reports mailed to me so this issue is the NEW version, V1.1
Bugs are mostly end of files been cut off and a few files which were missing off the disc. A few other Shell bits have been updated as well.

http://www.users.globalnet.co.uk/~mega01/

MEGA Issue 2 is on 2 discs and has over 200 articles covering just about everything we can think of. There should be something there for everyone. If there isn't then why not write about it or suggest new pages. If you don't then we won't know will we !!

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From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

- - - > A t A r I F o R e V e R < - - -

723. New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: erikhall@mail2.tripnet.se
Message-ID: <6gol23gne1@minox.tripnet.se>
Source record: 103482

```
Hi all !

New version of MyMail v0.56B at my homepage.

http://www2.tripnet.se/~erikhall/programs/mymail.html

Now you can add or remove yourself from MyMAIL mailinglist.
The add/remove page is found at:
http://www2.tripnet.se/~erikhall/mymailupdates.html
The mailinglist are handled by MyMAIL automaticly.

/Erik Hall

---------------------------------------------------------------
Mail:
erikhall@mail2.tripnet.se |||
Erik.Hall@epk.ericsson.se |||
/|\ HADES 060
URL: / | \
http://www2.tripnet.se/~erikhall/index.html

---------------------------------------------------------------
```

724. Re: NeoDesk off G:\?

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6golin$3tf$3@news.campus.mci.net>
Source record: 103483

On 9 Apr 1998 21:29:48 , Dennis Bishop wrote:

]-Is there anyway to get NeoDesk to work on any drive other than C:\?
]-I've tried the install again and it only goes to C:\ I'id like to have
]-it on my boot drive G:\
]---
]-Bishops Telescope Fund ...
]-Dennis Bishop
]-470 20th ST West #23
]-Rosamond,Ca.93560
]-.

I've never tried it, but you should be able to manually copy your NeoDesk
/Geneva folders to any other drive, then change your GEM.CNF file so that
the path shows its new location. That should work... ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

725. Re: Atari, PGS, PDF, GIF - Question??

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6gom0l$2fdk$2@news-inn.inet.tele.dk>
Source record: 103484

>From: jnorton@nilenet.com (John Norton)
>Date: 11 Apr 1998 17:21:12 GMT
>
>I have been using Pagestream to produce PostScript files that I later
>convert to Adobe's PDF format using Acrobat 2.1.

>Has anyone else had this problem? Also, is there an Atari program that
>will let me combine individual GIF files into one large GIF?

If the GIF files are on the same page, you can save the page as a IMG file,
and convert the IMG to a GIF.

PageSTream has the option to print to a IMG file.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

726. Re: LOSE WEIGHT THE NATURAL WAY

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Er9pHv.BvJ@uia.ua.ac.be>
Source record: 103485

Steve Stupple (steve@steverosie.demon.co.uk) wrote:

: On 9 Apr 1998 10:50:11 , Rich Goward wrote:
: >LOSE WEIGHT THE NATURAL WAY

I'm suggesting another method : try to install W'95 with lots of devices,
and each time you have to reboot, lift that 17 inch monitor high
above your head.

After 10000 lifts (avg. try-rate), you have the right to throw the PC as
far as you can. (Too bad only hardware can be damaged physically...)

: I don't know about losing weight, I do know how you can lose a few
: pounds though:)))))

My method's free !

[Sorry for this silly post, but I needed to lose some steam]

Cheerio,

```
+-------------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-------------------------------------------------------------------+
```

--
Septimus' quote for today :

"Oh please don't make us watch it again !"
- 'The Muppet Show'

727. Q: Calamus fonts

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Er9pM6.CAp@uia.ua.ac.be>
Source record: 103486

Hi,

I have some questions about Calamus fonts :

* Are there any freeware or PD fonts for Calamus (SL) ?
* Is there anyway to create your own fonts ?

Thank you,

```
+-----------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-----------------------------------------------------------------+
```

--
Septimus' quote for today :

"Oh please don't make us watch it again !"
- 'The Muppet Show'

728. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <352fee1e1fa8c60@ping.be>
Source record: 103487

on Sat 11-04-98 14:50 Derryck Croker wrote:

>On 9 Apr 1998 17:28:23 , Carsten Krumnow wrote:
>
>>> Did anybody go to the Atari Show in Neuss, Germany? A small report would be
>
>>yet), NVDI 5 is not yet ready (nobody knows about it's features...).
>
>I hear that it will print using threading, which means that this will be a
>background task freeing up the 'puter for other jobs.

According to the salesman of ASH the releas of NVDI 5 is forseen for
next month.
>
>>invers media presented CALAMUS98 (still under construction). I asked
>
>I hope that it's much nearer than that, the English version of this was
>reputed to have been despatched from MGI near the end of March (there is
>STILL no sign of it on my doormat yet) :-((

AFAIK Calamus SL98 German version is ready. There was even an april
fresh up for sale (30,-DM). From what I have heard from Ulf Dunkel the
English version is ready but there are still some problems with the
Bridge 2 and the *Toolbox PLUS* modules.
Nevertheless it should be shipped now. I expecting my version next
week. After 9 months is about time I get my copy.
There were also some new (expensive) modules.
e.g. Epson Stylus-Universal-Druckertreiber: 99,-DM
This is a printerdriver for the Epson Stylus 300, 400, 600, 800
Photo, 1520 and 3000 models. The driver comes with control
lines and rasters.

LiBerty: New clipboard. 129,-DM, upgrade from Clipart 99,-DM

Eddie 4: Texteditor 239,-DM. Update from Eddie 2/3 50,-DM.
Upgrade from Eddie Light 239,-DM3
JPEG Import/Export driver: 95,-DM

For the Dutch people. The Dutch version is nearly finished.

>>I admit I was surprised and a little bit jealous because the ATARI
>>version is still at about DM700 (US$ 412).

The basic version costs right now 949,-DM. If you've Calamus S/SL<96 you
can upgrade to SL98 for 597,-DM

>There's lots more stuff that hasn't made it over here to the UK, how about
>Papyrus 6 and what's the latest version of CAB? We're still on 2.5!

Papyrus 6 wasn't ready and in Germany it's still CAB 2.6

From Woller Systems one could buy N.AES 1.2, which is in fact v 1.1.7.
N.AES 1.2 is much better then the previous version. Warning: don't buy
the CD-ROM version. Lots of files can't be read. Right now, running
N.AES 1.1.7 and Spin 0.34, I can't read the CD at all. All I get is
track01.dat and track02.dat. Lucky for me I can read most of the
contence if I use _metados_ under plain tos.
Woller was also selling a ROM-port adapter for the ZIP drive I thought
for 119,-DM

Ofcourse there was also the *Milan* but the machine like it was at the
show didn't impressed me at all. The music at the stand was very good
though (Deep Purple)

For the Hades users there was a TOS update v.G54 for 99,-DM:
Better floppy routines for Atari DD-floppys
Quicker booten
ROM scanning of the PCI-cards
Automatic hardware test with error warnings
Support of PCI network- and SCSI cards

There was also an Xilinx update: 130,-DM
three new Xilinx chips and one serial EEPROM which make
a 20 % quicker RAM access possible.
The Xilinx update is needed if one want to use the PCI-network
card.

MagiC Hades 5.2: 179,-DM
NE2000 compatible Network card for the PCI bus

SCSI-cards: -Symbios SCSI FAST PCI card
-Symbios SCSI Ultra Wide PCI card.

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

729. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <352fee1e1fa8c61@ping.be>
Source record: 103488

on Fri 10-04-98 04:03 Louis_Holleman wrote:

>So, what's the problem? I've got Sting 1.06, Dialer 1.10, Newsie 0.80.
>It went OK just one time, that's it. How can my Route.tab get corrupted
>everytime I dial up? So far I checked out it hasn't got to do with CAB, the
>last time it happened I didn't use CAB at all.

AFAIK it's the fault of NEWsie. BTW: get the latest version of Sting.
>

>Anyone with a suggestion? I could upgrade to 0.86, but is that a solution?

NEWsie is up to v0.88 now but I don't think the problem is solved.
Write protect *route.tab*. That way NEWsie can't shrewed up this file.

You could make use of Okami v1.33 instead, which is IMHO far better
then Newsie. It's an offliner though which means you must use a
mail/news client to retrieve mail/news. For this purpose one can use
the excellent POPwatch (for mail) and NEWswatch (for News). You
probably also need NOS (POP3 version).

Other programs you can use are MYmail (mail only) and Firestorm (News
only, looks a little like NEWsie).

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

730. TT030 FS, 19" monitor, oodles

Newsgroup: comp.sys.atari.st
Date: 1998-04-11 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <6gomp4$mkr@freenet-news.carleton.ca>
Source record: 103489

I have a TT I just can't afford to keep. It has a 19" b/w monitor, 14" colour, all-pins monitor switch, CD ROM, internal 300Meg SCSI, too many softies to name, but recent versions of just about everything you'd need, incl. Pagestream, NVDI, ImageCopy, Home Accounts, Atari Works, NeoDesk, blah, blah...

$600, you move it. I live near Ottawa, Canada. I will accept US$ at par, but not Quebecois $3 bills, nor CanTire money. No beer empties either.

I'm keeping my MegaSTe. Not for sale, no matter how much you offer...That much? Sorry, no way. I just can't get used to the TT.

731. FS: Atari STe System and Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: demidem@aol.com
Message-ID: <1998041216222701.MAA13459@ladder03.news.aol.com>
Source record: 103290

Atari 1040STe with TOS 2.06 and 2MB RAM (I also have 4 256K simms that I will send along)
Atari SC1435 Color Monitor (14" screen, stereo)
Atari SM 147 Monochrome Monitor (also 14" screen)
Video switcher for changing which monitor to use (much better than unplugging/plugging the monitors)
90 MS SCSI Hard drive

Productivity Software:
1st Word Plus, Word Writer ST, XBoot, Warp 9, Diamond Edge, Multidesk Deluxe, GramSlam, Image Cat, Abbreviator ST, Stereo Master
DTP: Pagestream, Silhouette, Qwikforms

Games:
Frontline, Borodino, Universal Military Simulator, Annals of Rome, Stellar Crusade, Global Commader, Roadwar 2000, Pirates, Gods, Cadaver, Knightmare, Battlehawks 1942, Disciples of Steel, Chessmaster 2000, Dungeon Master, Their Finest Hour, Risk, Space Crusade, Universal Military Simulator II, Space 1889, Afrika Korps, Computer Third Reich, Air Bucks, Great Napoleonic Battles, Fire-Brigade, War in Middle Earth, Gold of the Americas, Empire, Balance of Power

These are on the hard drive and/or disk, but have no manual:
Degas Elite, BStat (statistical program), EZ Grade, Home Accountant, Soundlab, Starstruck the Astrologer, Tracker ST (database construction), Better dead than alien, laser chess. There are literally dozens (probably about 100-150) disks I'll send along, some are originals of the software on the HD, some are software items that are not on the HD and I can't recall what all of them are. Pagestream also has dozens of fonts and hundreds of images for publishing purposes. These are a few programs like a video and audio collection database. These is also a program called Cardfile which allows you to keep a phone/address book, among other info. I'll send along the Atari international guide to TOS software.
The ST has been optimized with an OS upgrade and graphics accelerators. There are a bunch of utilities on the HD, one for cacheing the file listings which speeds HD access, one for decompressing compressed files, etc.
First offer over $275 (buyer pays shipping) gets the lot!
Aaron

732. Re: Please help me !

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3530a81c7a10b0@whalley.demon.co.uk>
Source record: 103291

on Sun 12-04-98 10:27 simon.hawthorne@virgin.net wrote:

>Please can someone help me ? I have just given my STe to my nephew.
>I have a PC and have downloaded some educational software. How can I
>put it on a disk so the STe will read it. i've tried formatting a
>1.44mb disk down to 720kb but that doesn't work. I have loads of
>utils for my STe (knife st etc). Can anyone tell me how to do this.

You'll need to get some 720kb disks (Double Density as opposed to High Density 1.44Mb). Format them on the PC to 720k (or possibly on the STe if you have TOS 1.62, though *sometimes* PCs barf on STe formatted disks). STs usually have no problems reading PC-formatted disks so that's the safest option. Your problem is almost certainly just the wrong type of disk. Assuming you're in the UK from your email address, you can get DD disks at Dixons and other similar places, though they are usually lurking in a corner somewhere amid the swathes of HD floppies.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

733. Re: vt100 terminal in MiNT

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3530a81c7a10b2@whalley.demon.co.uk>
Source record: 103292

on Sun 12-04-98 10:54 Stanislav Borutsky wrote:

>I've installed MiNT on Atari ST and connected it to my Linux PC box
>via ppp. But MiNT has no vt100 terminal emulation.
>I'd like to do telnet from Atari having vt100 terminal.
>I've tried a bunch of software - minicom, toswin, vt100emul - but
>none of them does the work. Can anybody help me ?

The best telnet client I've found for VT100 emulation is Prof.
Boris Cahan's TVT102, available from the STiK software pages at:

http://www.flinny.demon.co.uk

This is for STiK/STinG but may well work OK with MiNTnet if you
install GlueSTiK, which lets you use STiK/STinG clients with MiNTnet.
It's available from the author's pages at:

http://www.cs.duke.edu/~dsb/

TVT102 is the only Atari telnet client that handles graphics
characters (boxes and lines etc) properly IME. The only other way I
know of getting these to work properly is to use the MiNTnet telnet
under X, but that means installing all of X just to get a decent
terminal emulation. Far easier to use STinG or GlueSTiK!

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

734. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6gqrrcmfc1@ratatosk.uio.no>
Source record: 103293

>It turned out my ROUTE.TAB had somehow got corrupted. Replaced it with a new
>one, hooked up again, went into CAB (all fine) and next tried Newsie again.
>Same message. Disconnected, checked route.tab again and heck, again corrupted.
>Put the original back again, then dialed the ISP and went straight to Newsie.
>This time an error-message from MagiC and Newsie didn't come up. Broke the
>connection again and checked the Route.tab, corrupted again!!!
>Now, I finally tried Sting dialing up, pinged for a moment and broke the
>connection, checked the Route.tab and it is still fine. It looks like Newsie is
>screwing me up here...

Yes, Newsie is definitely messing with files it has no business
touching! For a long time, I've had an annoying bootup message from
Sting saying: "DNS cache load failed". I thought this was a bug in
Sting or the resolve module, but today I discovered that Newsie is to
blame; it corrupts the cache.dns file in Sting's module folder every
time I quit Newsie :-(
I've now turned off all the log options in Newsie, and this seems to
have helped.

- Petter -

735. Re: Soft PC once more

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: bvkerkhof@zwcai.net
Message-ID: <6gr1mc$bq3$1@thor.wirehub.nl>
Source record: 103294

On 11 Apr 1998 17:04:58, Louis Holleman wrote:
>Hello all,
>
>Now I've finally hooked up into the Internet, I've put the Insignia
>files to get your FSA drive going on my homepage:
>
> http://www.holleman.demon.nl
>
>For the time being it's the only item I have available, the page is
>still under construction.
>
>CU all later,
>Louis
I'll have a look real soon ;-)
See you Louis
Bram
Bram van Kerkhof, Zeewolde, the Netherlands
E-mail: bvkerkhof@zwcai.net FidoNet: 2:280/713.6
TT 4 Mb/ MagiC 5.04/ NVDI 2.02/ 33K6 FAN: 190:100/205.11306

736. Cab problem?

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <3531117F.7D04EC3@teleport.com>
Source record: 103295

Have one small problem with CAB 2.5

Am running STinG and can get connected to my ISP. Than I run CAB 2.5 and when trying to go to a URL I get the message "Resolving" Cab stis there for sometime and that says ERROR. File not found. Can someone tell me what the hell file it is looking for ? Thanks for your help in advance

737. Re: HTML editor ????

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: atari@gis.net
Message-ID: <6gr5vp$72c$1@usenet88.supernews.com>
Source record: 103296

On 12 Apr 1998 15:57:36, George Crissman wrote:
>There's nothing like writing your own HTML code
>to get your page exactly right... but if you need
>to automate the process, I've heard of a program
>called the "Home Page Penguin" that may meet your
>needs.
I have a program that creates simple pages, it's called Web Page Creator.
You can put heading, links, images, bars, mailto:, load in a text file
and more.
You can get it at:

http://www.geocities.com/SiliconValley/8009/

or link to it from:

http://people.delphi.com/rmahlert

>-- George Crissman
>-- strads@tmisnet.com
>
>

Rob Mahlert
atari@gis.net
rmahlert@delphi.com

738. New html program

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: atari@gis.net
Message-ID: <6gr67g$72c$2@usenet88.supernews.com>
Source record: 103297

Hello to All,

I've been working on a html program on and off for almost
a year now. I need some feed back, html code ok, any bugs,etc?

You can get it at:
http://www.geocities.com/SiliconValley/8009/

Rob Mahlert

739. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3530fa1647ac040@whalley.demon.co.uk>
Source record: 103298

on Sun 12-04-98 12:36 Neil Roughley wrote:

> Pascal Ricard wrote:
>
>You misunderstand, Pascal <g>: When one does a post with FireNews, the
>'Date:' line will reflect the exact time the text editor was launched to
>write the post (assuming the system clock is set correctly). The time
>will be 'correct', but it won't reflect the time the message was
>originally posted to the news server. FireNews shouldn't even include the
>'Date:' line in the header (NEWSie doesn't). As a test for your next
>post, delete the 'Date:' line altogether to see how your news server will
>add it, including a time zone designator (like GMT).

Sorry to jump in here, but Newsie is the odd one out here, I think.
FireNews seems to behave in exactly the same way as Okami, Oasis and
Snews, ie the date and time relate to the time the message is
generated (which would seem to be the point of it, no?). The time the
message was uploaded to the server is covered by the statements in the
Path line in the header, should it have any relevance. This seems
logical to me, as does the fact that news servers fix apparently
broken posts which don't have a date line in them when uploaded. The
same goes for message IDs: the server will give one to the message if
it's missing, but will keep an existing one if the newsreader
generates it.

I haven't a clue what the RFCs say on this but as Okami, Oasis and
Snews behave in one way and Newsie in the other my hunch is that the
crowd is right... This may be related to the fact that Newsie started
life as an online reader and has had offline reading tacked in
afterwards (AIUI).

Just my tuppence worth...

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

740. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3530fa1647ac041@whalley.demon.co.uk>
Source record: 103299

on Sun 12-04-98 12:35 Neil Roughley wrote:

> Ross MacIver wrote:
>
>> In article <FN_352f2c82_roughley@news.dsoe.com>
>> Neil Roughley <roughley@HORMEL.unix.dsoe.com> wrote:-
>>
>>>Does anyone have an ISO 8859-1 version of the Monaco monospaced system
>>>font that came with NVDI? I'm thinking of creating one with GEM Font
>>>v1.22, but would first like to know if such a font is already available.
>>
>> I use this font as my system font, but how do you determine the ISO
>> version?
>
>Either through a comment in the font itself or by comparing its character
>set to ISO references (like in the back of a printer manual). If you
>periodically see strange characters in the newsgroups here, then you're
>using the wrong font (like me). I doubt the 8-bit Atari character set, as
>mirrored in the Monaco mono I use, adheres to any ISO standard. ASCII was
>officially defined in 1967, with English in mind and only 7 bits to do
>it, so default 8-bit character sets varied from computer to computer. ISO
>8859-1 standardizes things (I think it's Win95's default).

Depends what you need the font for, but you might be able to avoid the
problem. Okami (since v1.31 I think) does conversion between ISO
8859-1, -2, -3, -8, -9 and the Atari standard encoding so you don't
need special fonts for mail/news. If you use Papyrus you can select
the encoding scheme for ASCII import/export and RTF export which will
probably see you through most other cross-platform text problems.

For HTML work you will probably need to use entities for accented
characters anyway: I think HTML-Help will do this.

The thought crosses my mind that if you remap your fonts and start
creating all your work with non-Atari mappings you might end up having
trouble with transferring text between your existing Atari software,
but this may in practice turn out to be a non-problem.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

741. Re: Cab problem?

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6grbrggnb1@usenet11.supernews.com>
Source record: 103300

On 12 Apr 1998 19:11:25, dwmoar wrote:
>Have one small problem with CAB 2.5
>
>Am running STinG and can get connected to my ISP. Than I run CAB 2.5 and
>when trying to go to a URL I get the message "Resolving" Cab stis
>there for sometime and that says ERROR. File not found. Can someone
>tell me what the hell file it is looking for ? Thanks for your help
>in advance

What the "Resolving Host" message means is that CAB is really not
connected. If you are using CAB 2.5 the CAB.OVL that comes with the
program will not work with STinG - it is designed for the PPP stack
writen by ASH. To work with STinG (or STiK) CAB needs the CAB.OVL
written by Dan Ackerman, now at version 1.285.

Steve H.

742. Atari Show

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Sam Casas <scasas@ix.netcom.com>
Message-ID: <3531351C.662B4792@ix.netcom.com>
Source record: 103301

No MIST show to go to this year??... no Houston SAFARI, either???... consider the annual Atari DEUCE show being planned for this fall... read on (updates to follow...):

DEUCE 98

The Atari Users of North Texas (AUNT) Computer Exposition will be coming again to Dallas this November in conjunction with the monthly DFW XChange Super Saturday activities at the beautiful Dallas Infomart. Show date is planned for Saturday the 14th. As with the last three DEUCE shows, the actual show date will be finalized 120 days prior to the exposition. The exposition, along with the Super Saturday activities, charge no admission fees and are open to the general public. The one day exposition is planned to begin at 8:30 AM and run until 4:00 PM. A Friday evening pre-show get together and a post show get together are also being planned.

November is still a great time to visit the Dallas Metroplex. The DFW Xchange Super Saturday activities are a monthly computer extravaganza where thousands of computer enthusiast get together, share their computer interests and enjoy some of the best computer and high-tech electronic buys in Texas. This November will be special for us Atarians because many of our finest developers and dealers will be participating in the activities.

The Dallas Infomart facility, a replica of the famous 1895 world fair crystal palace, is located in the heart of the Dallas commerce district at 1950 Stemmons Freeway (I-35E). The facility is leased by the DFW Xchange each month to provide a community service to all computer users in the Metroplex area. The Atari Users of North Texas is one of many participating user groups that help support this community service by sharing our Atari computer interests, general computer expertise and providing user assistance to our local Atarians and the interested general public.

Vendors are being lined up. Systems for Tomorrow, chroMagic, Crawly Crypt Corporation, and Emmulators have already expressed their interest in participating again in the show. Vendors interested in participating can contact David Acklam at (972) 242-9655 or on-line at d.acklam@genie.com. You can also visit the AUNT home page at http//www.startext.net/homes/aunt.

743. ATARI WEB EDITOR HELP

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6grco4$rs7$1@heliodor.xara.net>
Source record: 103302

Know of any good ATARI FALCON (or PC) web editors, I need a good one for my MEGA site as I was using Microsoft Publisher and lost the file, I only have then HTML files and Publisher will not import them. Please can you help me !

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

744. Re: ATARI WEB EDITOR HELP

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Andrew <aos@vellocet.insync.net>
Message-ID: <6grdn2nem1@synthemesc.insync.net>
Source record: 103303

Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk> wrote:
> Know of any good ATARI FALCON (or PC) web editors, I need a good one for
> my MEGA site as I was using Microsoft Publisher and lost the file, I only
> have then HTML files and Publisher will not import them. Please can you
> help me !

Try vi or any other text editor.

--
Andrew O. Smith - <aos@insync.net> | "Please allow me to present
Sysadmin, Insync Internet Services | you with a clue."
Houston, Texas, USA | --The Afghan Whigs

745. Re: New html program

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <892418670.150.0.rover.c3adfca1@news.demon.nl>
Source record: 103304

```
On 12 Apr 1998 19:55:28, Rob Mahlert wrote:
>Hello to All,
>
> I've been working on a html program on and off for almost
> a year now. I need some feed back, html code ok, any bugs,etc?
>
> You can get it at:
> http://www.geocities.com/SiliconValley/8009/
>
>
>
>
> Rob Mahlert
>
>.

CU NeXT msg
Louis

---------------------------------
| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://holleman.demon.nl |
---------------------------------

--
```

746. Looks like the problem got solved...

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <892418671.150.1.rover.c3adfca1@news.demon.nl>
Source record: 103305

```
CU NeXT msg
Louis

---------------------------------
| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://holleman.demon.nl |
---------------------------------

--
```

747. Re: Please help me !

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <hDaKzoM.villarreal@delphi.com>
Source record: 103306

<simon.hawthorne@virgin.net> writes:

>Hi there
>Please can someone help me ? I have just given my STe to my nephew.
>I have a PC and have downloaded some educational software. How can I
>put it on a disk so the STe will read it. i've tried formatting a
>1.44mb disk down to 720kb but that doesn't work. I have loads of
>utils for my STe (knife st etc). Can anyone tell me how to do this.
>Thank you
>Simon

Try using 720kb disks. The STe should be able to read MS-DOS formatted
720kb disks.

748. Re: Want to buy.

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <353142ff.0@news1.ibm.net>
Source record: 103307

Here's a current list with more to follow.....

Dan Fangmann

Following for sale:

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-1meg-used/tested.....$50ea. $60 with Atari Mouse or Marconi/Marcus 3 button track ball.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$75ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$120

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10

Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5

Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

e-mail:
defang@banet.net
fangdn@hotmail.com
fangdn@aol.com
fangdn@msn.com
I am looking to purchase a used Atari TT or Falcon system. Hopefully
in good to excellent condition and complete.

Email me with what you have and want for it at castreff@visi.com.

Thanks.

749. FS: Atari Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <3531434b.0@news1.ibm.net>
Source record: 103308

Following for sale:

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-1meg-used/tested.....$50ea. $60 with Atari Mouse or Marconi/Marcus 3 button track ball.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$75ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$120

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10

Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5

Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

e-mail:
defang@banet.net
fangdn@hotmail.com
fangdn@aol.com
fangdn@msn.com

750. End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <892422714.28258.0.spot.c3adfca1@news.demon.nl>
Source record: 103309

Hi all,

it looks like my problem is solved. I finally simply deleted Cache.dns in the Sting folder and replaced the corrupted Route.tab file by a "new" one.

Next I started Sting, then Newsie online, got some messages/mail and logged out again. Surprise, surprise, Sting had created a new Cache.dns, this time with the names of my own ISP, and Route.tab was still OK!!!

So if I'm getting this right, when starting up don't put any Cache.dns in your Sting folder because if this doesn't contain the right names, it may screw up things.

Peter, may I suggest you leave out any Cache.dns files in any future package? These are simply created as needed and this way future users could avoid lotsa problems.

In the meantime, I upgraded to Newsie 0.88, and the only problem I'm still having is sending postings: my editor saves a file that I'm calling POST0000.TXT or whatever, then I quit the editor, next Newsie creates just another file, but I found again that when I don't save in my external editor, Newsie only sends out a posting with the header lines. (Hence the "empty posting" before. I find this a messy way to handle things. Or maybe I just got everything wrong here :-)

Anyway, it looks like the major problem has been solved now.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://holleman.demon.nl |

--

751. FST: *LEFTY's* GIANT "U,R,ER" SALE/TRADE LISTING -PART 2

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: leftyle5@delphi.com
Message-ID: <plUrTkM.leftyle5@delphi.com>
Source record: 103310

#
****
04/10/98 --> TRADE LISTING *PART-2* - DISKS (800/C64/IBM/etc)<-- 04/10/98
****
#
NOTES ON TRADE/CASH/COMBO OFFERS (PLEASE READ):
==========
Hi, I have the following Disk listings for Sale or Trade. My "WANT LIST"
is at the end of these listings. If you wish to buy or trade (or both),
make me an offer. Items have not been priced. I'm really interested in
doing some trading, but unfortunately, I also need a bit of cash right
now, so make your best offer and I'll let you know.
#
Most of the items have not been tested, but everything is guaranteed to
work upon arrival or you will receive a replacement for the same disk
(provided I have an extra one), or choose another one of equal value, or
refund your money and/or trade disk at my expense. I have many references
if your interested.
#
If your buying, send me a reasonable offer that I can live with, and it's
yours. I certainly don't expect to give these disks away, but I also
don't expect an arm and a leg for them, either. Make me your best offer
and I might surprise you. Of course, if I receive two or more offers on
the same item(s), then the higher item will be the one considered.
#
If you are interested in making a trade, please specify which item(s) you
have for trade and which item(s) you would like to trade for or are
interested in. Please be as specific as you can with your trades, since
this will allow me to respond back in a quick and efficient manner. I'm
ready and willing to trade multiple disks for disks in my "WANT LIST".
Again, just make me a reasonable offer and I'll let you know.
#
Cash offers on disk(s) that are "R/ER" will be placed on "HOLD" until all
trade offers for these disks have been looked at (unless, of course,
someone makes me an offer that I can't refuse ;)). I will notify you
if your offer(s) have been placed on "HOLD". Items placed on "HOLD" will
remain their up to a Maximum of 1-week.
#
I will also entertain cash offers or combo offers (cash + trade), but will
only accept those offers that I feel are reasonable. Of course, the cash
and offer goes both ways. If you feel that an item that I want is worth
more than the item that you want to trade for, then make me a trade offer
and include a reasonable amount that you want for it besides.
#

Please DO NOT send me your complete listings of carts to trade (except for Sears carts -See "WANT LIST"). Use my WANT listing and send me offers only. Thank you for your cooperation on this request. All offers will be looked at and responded to, but not necessarily accepted. However, please be patient for any and all responses.
#
Carts in my "MOST WANTED LIST" take preference over carts outside of this list. You will find a wide variety of carts that I'm interested in, but the carts at the beginning of this list are the ones that I am most interested in. Most of the carts I have to trade are in very good condition or better and all work good. If your interested in the condition of a cart, please make sure you ask about it up front.
#
I will do my best to respond to all offers within 2-3 days, depending on the amount of offers that I receive at once. Shipping will be shared amongst myself and the tradee (I ship mine/He or She ships theirs) either by USPS (my preference) or UPS. Overseas trades are welcomed, but my preference will be given to NTSC games and shipping will be either by Ground or Air (depending on the agreement - NOTE: I prefer Air!).
#
Well, that's it. Remember, I may not accept every offer, but I will also not be insulted by any offer that anyone gives. I'm here to trade and sell, just as you are. All that's needed is for us to arrive at a mutual agreement. Just make your offer and see what happens. Thank you for taking the time to read & look through this large, but worthwhile listing.
#
****
********** START OF TRADE LIST **********
****
#
ATARI-ST GAME DISKS (3-1/2" -Boxed): ___Number of Disks (TYP)
/
10th Frame Bowling Pro Bowling Simulator..... 1 by ????????
> Regular Open-end Box (Crushed), and instructions.
Aces of the Great War: Blue Max..... 2 by Mindscape
> Book Type Slip-on Box with sleeve, instructions, registration card,
> and quick reference card.
Alternate Reality: The City..... 1 by DataSoft
> Regular Open-end Box with flip-up cover flapi (price and sticker on
> the box), guidebook to the city, DataSoft frequent buyer program
> (with enrollment card, registration card, and coupon), reference
> card, advertisement, and map.
Annals of Rome..... 1 by War Gamers Series
> Book type Slip-on Box, 30-page player guide, registration card,
> reference card, and map.
Autoduel..... 2 by Origin Systems Inc.
> Book type Slip-on Box (slightly crushed), 32-page manual,
> registration card, player reference card, and map.
Balance of Power..... 1 by Mindscape
> Regular Open-end Box (crushed), 91-page manual, and reference card.

Balance of Power..... 1 by Mindscape
> Flip-up Book Type Box, 87-page manual, and gameplay book and guide.
Bard's Tale, The..... 2 by Electronics Arts
> Comes with folder, instructions, and command summary.
B.A.T. ..... 3 by ReadySoft Inc.
> Regular Open-end Box (Crushed), and multi-language instructions.
Batman..... 3 by Data East
> Book Type Slip-on Box w/sleeve, and instruction manual and guide.
Battle Chess..... 2 by Interplay
> Disk stored in CD type case (with cover card - NO Box), instructions,
> refistration card, and reference card.
Battleship..... 1 by Epyx
> Regular Open-end Box, game manual, and 16-page advertisement.
Bloodwych..... 1 by Image Works
> Book Type Slip-on Box, instructions, and three small poster
> poster advertisement.
Brimstone.?????..... 1 by Synapse and Broderbund
> Book Type Slip-on Box with sleeve, 93-page manual and electronic
> novel, reference card, map, diary, and more.
Carrier Command..... 1 by Rainbird (Realtime)
> Book Type Slip-on Box, and 64-page operation guide.
Celebrity Cookbook..... 2 by Merrill Ward & Assoc
> Comes with folder, instructions, registration card, and code sheet.
Chaos Strikes Back..... 1 by FTL Games
> Regular Open-end Box, 23-page manual, dundgeon master editor, gaming
> aids, and 70-page secrets of dundgeon master.
Charge of the Light Brigade, The..... 1 by Impressions
> Book Type Slip-on Box (slightly crushed), 40-page manual, and
> 13-page tutorial.
Defender of the Earth..... 1 by Enigma Variations
> Book Type Slip-on Box, and 24-page manual.
Deja Vu II ..... 2 by Mindscape
> Regular Open-end Box, 14-page manual, registration card, ref card.
Dragon's Lair: Escape from Singe's Castle... 6 by ReadySoft
> Book type Slip-on Box, instructions, registration card, and hints.
Dragon's Lair II..... 6 by ReadySoft Inc.
> Regular Open-end Box (Crushed), and manual with 46 scenes.
Dundgeon Master..... 1 by FTL Games
> Regular Open-end Box (crushed), and 26-page manual.
Essex.?????..... 1 by Synapse and Broderbund
> Book Type Slip-on Box with sleeve, 93-page manual and electronic
> novel, reference card, map, diary, and more.
F-16 Combat Pilot..... 2 by Electronic Arts
> Flip-up Book Type Box (slightly crushed), 43-page manual, and quick
> reference card.
First Letters and Words..... 1 by First Byte
> Regular Open-end Box (crushed), instructions, and advertisements.
First Shapes..... 1 by First Byte
> Regular Open-end Box (crushed), instructions, and advertisements.
Giants Package: Outrun, Gauntlet II, 1943, Street Fighter.....

..... 6 by World Beaters
> Regular Book Type Plastic Case, and instructions.
Global Commander..... 1 by DataSoft
> Book Type Slip-on Box, instructions, registration card, decals, map.
Goofy's Railway Express..... 1 by Disney Software
> Book Type Slip-on Box w/sleeve, 33-page manual, advertisement,
> decals, registration card.
Impossible Mission..... 1 by Epyx
> Book type Slip-on Box (slightly crushed and torn), 13-page manual,
> registration card, and command card.
Interphase..... 1 by Imagic Works
> Book Type Slip-on Box, and 47-page manual.
Legend..... 2 by Mindscape
> Book Type Slip-on Box, 44-page multi-language manual with quick
> reference and installation guide, registration card, and a
> 209-page multi-language game play and character book.
Lemmings..... 1 by Psygnosis
> Book Type Slip-on Box w/sleeve, and 35-page multi-language manual.
Let's Spell at the Shops..... 1 by Soft Stuff Software
> Book Type Slip-on Box, parents instruction booklet, and registration
> card.
Mega lo Mania..... 3 by Image Works
> Book Type Slip-on Box, instructions, overseas games on disk, and
> a 50hz boot disk.
Mickey's Runaway Zoo..... 1 by Disney Software
> Book Type Slip-on Box with sleeve, 25-page manual, advertisement,
> registration card, and decals.
Mother Goose..... 2 by Sierra
> Book Type Slip-on Box with sleeve, parent guide instructions, and
> poster with Mother Goose ryhmes.
Nord & Bert Couldn't Make Head or Tail of it 1 by Infocom
> Box with slide out insert that holds instructions, Nord & Bert Comic
> comic book, reference card, and registration card.
North and South: Les Tuniqueues Bleues..... 1 by Infogames
> Book type Slip-on Box, instructions, and registration card.
Ogre..... 1 by Origin Systems Inc.
> Book Type Slip-on Box, 28-page manual and playbook, player reference
> card, 27-page manual of strategy & notes, and registration card.
Ogre..... 1 by Origin Systems Inc.
> Book type Slip-on Box (slightly crushed and corner is a bit torn),
> 27-page manual of strategy & notes, and map.
Oh No! More Lemmings ..... 1 by Psygnosis
> Book Type Slip-on Box w/sleeve, 35-page multi-language manual, and
> registration Card (NOTE: You need the original Lemmings to use
> this disk).
Phatasm..... 1 by Exoctet Software
> Book Type Slip-on Box w/sleeve, and instructions.
Populous.?????..... 1 by Electronic Arts
> Book Type Slip-on Box with disk stored in CD type case (with cover
> card), instructions, warrantee card, phamplet, and quick reference

> sheet.
Populous.?????..... 1 by Electronic Arts ('89)
> Flip-up Book Type Box, 37-page manual, 33-page manual, and
> registration card.
Populous II..... 1 by Electronic Arts ('89)
> Book type Slip-on Box, instructions, registration card, hints,
> posters, and advertisements.
Powermonger..... 1 by Electronic Arts ('89)
> Flip-up Book Type Box, instructions, registration card, and
> command summary card.
Rings of Medusa..... 2 by Starbyte
> Book Type Slip-on Box, and 29-page manual.
Roadwar..... 1 by S.S.I.
> Book type Slip-on Box, 18-page manual, and reference card.
Shadowgate..... 2 by Mindscape
> Comes with folder, 15-page manual, and registration card.
Sim City..... 1 by Broderbund (Maxis)
> Book Type Slip-on Box with sleeve, 50-page documentation, reference
> card, and hi-score card.
Space Quest II..... 3 by Sierra
> Book type Slip-on Box with sleeve, instructions, and reference card.
Stellar Crusade..... 2 by Strategic Sim Inc
> Book Type Slip-on Box (worn), 35-page manual, and game disk plus
> scenerio disk.
Starflight..... 1 by Electronic Arts
> Flip-up Book Type Box, 37-page manual, command summary card, star
> map, and 24-page cluebook.
Starglider..... 1 by Rainbird (Firebird)
> Book Type Slip-on Box, and 64-page manual.
Startrek: The Rebel Universe..... 1 by Rainbird
> Flip-up Book Type folder, 62-page manual, codebook, and
> registration card.
Supremacy Virgin..... 3 by Melbourne House
> Book Type Slip-on Box, 96-page manual, quick reference card, poster,
> and non-english phamplet.
Third Reich..... 2 by Avalon Hill
> Book Type Slip-on Box, 19-page manual and rulebook, advertisement,
> map, and part and price list.
Utopia..... 3 by Gremlin Graphics
> Book Type Slip-on Box, 86-page tutorial, registration card, and
> one 50hz disk plus one scenario disk.
Vegas Craps..... 1 by California Dreams
> Book Type Slip-on Box, 43-page manual, copy-protection card, and
> registration card.
Vegas Gambler..... 1 by California Dreams
> Book Type Slip-on Box, 43-page manual, copy-protection card, and
> registration card.
Wizard's Crown..... 2 by S.S.I.
> Book type Slip-on Box, 27-page manual, reference card, and
> advertisement phamplet.

Zynaps..... 1 by Hewson
> Book Type Slip-on Box, and instructions.
#
#
ATARI-ST GAME DISKS (3-1/2" -Complete except for Box):
##
Alternate Reality: The City..... 1 by DataSoft
> Loose, guidebook to the city, official Adventurer's Survival Handbook
to the City, reference card, and map.
Alien Fires 2199 AD..... 3 by Jagware, Inc.
> Loose, 10-page manual, and loading instructions.
Baseball..... 1 by Gamestar
> Loose, and 20-page player's guide for C64/128 and, notes for Amiga
and Atari ST. Disk is for the Atari ST.
Basketball..... 1 by Gamestar
> Loose, and 30-page player's guide for C64/128 and, notes for Amiga
and Atari ST. Disk is for the Atari ST.
Battle Chess..... 2 by Interplay
> Loose, 34-page instruction and strategy guide, and quick reference
> card.
Breach..... 2 by Omnitrend Software Inc
> Loose, 34-page instruction and play guide, and free Breach disk
> offer,
Captain Blood..... 2 by Mindscape
> Loose, 26-page manual, quick reference manual, and tips & hints.
Chessmaster 2000..... 2 by The Software Toolworks
> Loose, 20-page guide book, instruction manual, registration card,
> and advertisement.
Deep Space..... 2 by Psygnosis
> Loose, 12-page mission manual, comic book, loading instructions, and
> poster.
Defender of the Crown..... 2 by Mindscape
> Loose, and instructions with notes and map, and a reference card.
Dragon's Lair..... 2 by Telarium
> Loose, and instructions, play pamphlet, registration card, misc other
help cards, and an envelope to store all of the items in & which has
some sort of scroll type map on the front of it.
Golden Path..... 2 by Firebird
> Loose, and 34-page storyline and player instructions.
Gold Rush..... 5 by Sierra
> Loose, and 16-instructions, reference card, and 46-page hint book.
Gunship: The Attack Helicopter Simulation... 2 by Microprose
> Loose, 79-page manual and tactics guide, registration card, technical
> supplement guide, and keyboard overlay of commands.
Hardball..... 1 by Accolade
> Loose, and instruction booklet.
Hunt for Red October, The..... 1 by Datasoft
> Loose, 37-page manual/gameplay/strategy/tactics, ship recognition
> chart, registration card, frequent buyer program/coupon/enrollment
> card, and a large size poster of the game.

Kult..... 2 by Exxos (From France)
> Loose, and 35-page multi-language "How to Play" book, 31-page
> multi-language storyline, and 15-page multi-language book of origins.
Land of the Lounge Lizards, The..... 2 by Sierra
> Loose, Leisure Suit Larry game with 11-page instruction booklet, and
> reference card.
Maniac Mansion..... 1 by Lucasfilm
> Loose, 10-page instruction booklet, 47-page hint booklet with special
> red plastic decoder, owner's disarmament quick reference guide, and
> Maniac Mansion activity poster.
Obliterator..... 2 by Psygnosis
> Loose, and 8-page instruction manual.
Orbiter..... 2 by Spectrum HoloByte
> Loose, 73-page manual, quick reference card, and US Space Shuttle
> glider kit (paper model cut-up).
Pawn, The..... 1 by Rainbird
> Loose, and 55-page storyline with instructions and hints, 12-page
> gameplay booklet, quick reference guide, and poster.
Pirates of the Barbary Coast..... 1 by TDC Distributors
> Loose, and one small instruction sheet, and one graphic cover sheet.
President Elect (1988 Edition)..... 1 by S.S.I.
> Loose, and 26-page manual and map.
Red Storm Rising..... 2 by Microprose
> Loose, 100-page operation and tactical reference manual, technical
> supplement, and keyboard overlay of commands.
Roadwar 2000..... 1 by S.S.I.
> Loose, and 19-page manual & strategy guide.
Rocket Ranger..... 3 by Cinemaware
> Loose, 8-page operating instructions, 12-page story book, and secret
> decoder wheel.
S-D-I..... 2 by Mindscape
> Loose, 13-page instruction manual, and ship control card.
Shanghai..... 1 by Activision
> Loose, and 16-page player guide and instructions.
Silent Service..... 1 by Microprose
> Loose, and 47-page tactical operations manual, and reference card
with loading instructions.
Space Ace..... 4 by ReadySoft Inc.
> Loose, and instructions.
Space Quest..... 3 by Sierra
> Loose, and instructions with a comic book portion included in it,
and a comic book type cover with the title "Space Piston".
Space Shuttle II..... 1 by Michtron
> Loose, 16-page flight instructions.
Sundog..... 2 by Accolade/FTL
> Loose, and instructions with storyline, play guide, and hints.
Uninvited..... 2 by Mindscape
> Loose, 15-page instruction manual, and quick reference card.
Tanglewood..... 2 by Microdeal
> Loose, and 16-pages of notes and instructions.

Team Yankee..... 1 by Empire Software
> Loose, 60-page user guide, briefing notepad, and large scale map.
Time Bandit..... 1 by Michtron
> Loose, instruction booklet.
Treasure Island..... 2 by Windham Classics
> Loose, and Treasure Island guide, loading instructions, cardboard
insert story, and the Treasure Island map.
Wolf Pack..... 1 by Mirror Soft
> Loose, and 83-page operation's manual.
Word Quest 2..... 1 by Artisan Software
> Loose, instructions, and advertisement.
#
#
ATARI-800/800XL/XE GAME DISKS (5-1/4" -Loose) (* = SSI Rapid Fire Games):
##
400/800 Avalon Hl Gulf Strike w/Cardboard Map .... 44-Pg Bk,Map,Disk
400/800 Avalon Hl Space Station Zulu ..... 15-Pg Bk,Disk
400/800 Avalon Hl Telenguard ..... 24-Pg Bk,Disk
400/800 Avalon Hl VC w/Games Newsletter ..... 15-Pg Bk,Disk
400/800 Broderbun Mask of the Sun, The ..... Instr,2-Disk/Sides A-D
400/800 Datasoft Sands of Egypt, The ..... Instr,Disk
400/800 Epyx .... Temple of Apshai ..... 50-Pg Bk,Ref,Disk
400/800 Infocom . Zork I w/Map Paper Copy ..... 9-Pg Bk,Map.Disk
400/800 Infocom . Zork II w/Cardboard Map ..... 9-Pg Bk,Map.Disk
400/800 Infocom . Zork III w/Cardboard Map ..... 9-Pg Bk,Map.Disk
400/800 Inhome .. Crypts of Terror ..... Instr,Disk
400/800 MUSE .... Beyond Castle Wolfenstein ..... 9-Pg Bk,Disk
400/800 MUSE .... Castle Wolfenstein ..... 8-Pg Bk,Regis,Disk
400/800 Sentient Cyborg ..... Instr,Disk

800XL/XE Broderbun Lode Runner ..... 8-Pg Bk,Disk
800XL/XE Broderbun Operation Whirlwind ..... 27-Pg Bk,Map,Ref,Disk
800XL/XE Elec Arts Football ..... Fld + Instr
800XL/XE Elec Arts Lords of Conquest ..... 10-Pg Bk,Ref,Disk
800XL/XE Elec Arts M.U.L.E. ..... 16-Pg Bk,Disk
800XL/XE Elec Arts Murder on the Zinderneuf ..... Fld + Instr
800XL/XE Elec Arts Seven Cities of Gold, The ..... 9-Pg Bk,Ref,Disk
800XL/XE Elec Arts Skyfox ..... Fld + Instr
800XL/XE Elec Arts Lords of Conquest ..... 12-Pg Bk,Disk
800XL/XE Epyx .... Temple of Apshai ..... 50-Pg Bk,Disk
800XL/XE MicroPros NATO Commander ..... 9-Pg Bk,Disk
800XL/XE Phoenix Adventure in Time ..... Instr,Disk
800XL/XE SSI ..... Battle of Bulge: Tiger in Snow . 6-Pg Bk,Map,Ref,Disk
800XL/XE SSI ..... Carr.. Midway: Solom's Coral Sea 15-Pg Bk,Map,Ref,Disk
800XL/XE SSI*..... Combat Leader ..... 19-Pg Bk,Disk
800XL/XE SSI ..... Conquest ..... 26-Pg Bk,Map,Ref,Disk
800XL/XE SSI*..... Fortress (Backside = Apple) .... 18-Pg Bk,Disk
800XL/XE SSI ..... Gettysburg: The Turning Point .. 26-Pg Bk,Map,Ref,Disk
800XL/XE SSI ..... Kampfgruppe ..... 23-Pg Bk,Map,Ref,Disk
800XL/XE SSI ..... Knights of the Desert ..... 24-Pg Bk,Map,Ref,Disk

800XL/XE SSI ..... NAM ..... 15-Pg Bk w/Maps,Disk
800XL/XE SSI ..... Shattered Alliance ..... 16-Pg Bk,Map,Ref,Disk
800XL/XE SSI ..... Wargame Construction Set +Sce Dk 27-Pg Bk,Disk (2)
800XL/XE SSI ..... War in Russia ..... 9-Pg Bk,Map,Ref,Disk
800XL/XE Software Country Classics: Golden Oldies . 35-Pg Bk,Disk
---> Includes Adventure, Eliza, Life, and Pong!
800XL/XE Scott Adams' Adventure's (Adventure International):
---> Scott Adams' Graphic Adventures User's Guide w/Registration
---> The Official Scott Adams' Adventure Hint Book (B/W)
---> Scott Adams' Graphic Adventure Instructions (Cover in Color)
---> Scott Adams' S.A.G.A. #3: Mission Impossible
---> Scott Adams' S.A.G.A. #4: Voodoo Castle
---> Scott Adams' Adventure #13: Sorcerer of Claymorgue Castle
---> Scott Adams' Marvel Lim Series #2: Questprobe: Spider-man w/Comic
---> Scott Adams' Marvel Adv: Questprobe: Fantastic Four w/Instr
#
#
COMMODORE 64/128 GAME DISKS (5-1/4"):
##
C64 Epyx .. Temple of Apshai/Curse of Ra ..... Box + Instr (Complete)
C64 SubLogicFlight Simulator II ..... Box + Instr (Complete)

C64/128 Accolad 4th & Inches ..... Instr (NO BOX)
C64/128 Accolad Hardball ..... Instr (NO BOX)
C64/128 Accolad Test Drive ..... Instr (NO BOX)
C64/168 Disney Matterhorn Screamer ..... Instr (NO BOX)
C64/128 Epyx 4 x 4 Off-Road Racing ..... Instr (NO BOX)
C64/128 Epyx Impossible Mission II ..... Instr (NO BOX)
C64/128 Infocom Sherlock:Riddle of the Crown Jewels Box + Instr (Complete)
C64/128 MelHous J.R.R. Tolkien: War in Middle Earth Box + Instr (Complete)
C64/128 Mindscp High Roller ..... Fld + Instr (Complete)
C64/128 Mindscp Seven Cities of Gold, The ..... Fld + Instr (Complete)
C64/128 Mindscp Spell of Destruction ..... Fld + Instr (Complete)
C64/128 SesamSt Letter-Go-Round ..... Box + Instr (NO BOX)
C64/128 SSI ... Adv. D&D: Curse of the Azure Bonds Box + Instr (Complete)
C64/128 SSI ... Adv. D&D: Dragon Strike ..... Box + Instr (Complete)
C64/128 SSI ... Adv. D&D: Gateway to Savage Front'r Box + Instr (Complete)
C64/128 SSI ... Buck Rogers: Countdown to Doomsday Box + Instr (Complete)
C64/128 SSI ... Computer Baseball ..... Box + Instr (Complete)
C64/128 TradewesDouble Dragon ..... Box + Instr (Complete)
#
#
Apple II/IIe/c/GS GAME DISKS (5-1/4" -Loose):
##
Apple Sierra King's Quest II: Rom the Throne Load Instr,Disk/Seald
Apple IIe/II Sierra Black Cauldron, The ..... Load Instr,Disk/Seald
Apple IIe/c/GS Walt Disney Win, Lose or Draw ..... Disk Only
#
#
Amiga 500/1000/2000 GAME DISKS (3-1/2" -Boxed):

###
Amiga Arkanoid .... Box,Instr,Disk
#
#
IBM GAME DISKS (5-1/4" Unless NOTED; Infocom Games Incomplete -ASK!):
###
ID Software Doom II (CD) Box,Instr,2-Disk
----------- Doom Fever(CD -Doom II Accessories/etc) Box,Instr,CD w/case
Accolade Mean 18 Ultimate Golf w/Course Disk ... Box,Instr,2-Disk
B&N Software Pinball Enigma (3.5"D) .... Box,Instr,Disk
Blizzard Warcraft: Orcs and Humans (CD) .... Box,Instr,CD w/case
Elec Arts Earl Weaver Baseball (3.5"D) .... Box,Instr,Disk
Elec Arts Skate or Die w/Extra event disk Box,Instr,Ref,2-Disk
Interstel Armada 2525 .... Box,2-Disk
Infocom Hitchhiker's Guide to the Galaxy ...... Box,Ref,Regis,Disk
Infocom Hollywood Hi-Jinks w/Will,Photo,etc ... Box,Instr,etc,Disk
Infocom Moonmist w/T-Shirt Logo,passport,etc .. Box,Instr,etc,Disk
Micro League Micro League Baseball II (2-3.5"D) Box,Instr,2-Disk
Microplay Global Conquest (3.5"D) Box,Instr,2-Disk
Origin Sys 2400 A.D. (3.5"D) .... Box,Instr,Disk
Origin Sys Shadowcaster (CD) .... Box,Instr,CD w/case
Sierra (WDis)Black Cauldron, The .... Box,Instr,Disk
Sierra King's Quest II & III (Incomplete) .... Box,Instr,Disk
Sierra King's Quest V (3.5"/5.25"D -Incomplete)Box,Instr,23-Disk
Sierra/DynamxA-10 Tank Killer (4-3.5") Box,Instr,4-Disk
Sierra/DynamxRed Baron (2-3.5"/3-5.25"D) Box,Instr,2-Disk
Softkey Nerves of Steel .... Box,Instr,CD w/case
Spinnaker Major League Manager (3.5"D) .... Box,Instr,Disk
SSG Warlords (3.5"D) Box,Instr,Map,2-Disk
SSI Adv D&D: Eye of the beholder (3-3.5"D) Box,Rules/Regis/3Disk
SSI Second Front w/Scenario Disk Box,Rules/Regis/2Disk
Virgin Games Conan the Cimmerian w/2-3.5" & 4-5.25"D Box,Instr,etc,Disk
Virgin Games Monopoly .... Box,Instr,Disk
#
************************ END REGULAR DISK LISTING ***********************
#
#
****
---> W A N T L I S T <---
****
#
======================== START MOST WANTED LIST ==========================
I am very interested in acquiring the following carts. Carts preceded by
an asterisk (*) will take first preference, followed by NTSC carts, and
finally PAL carts. I expect most of these to be loose, but if they come
with a box and/or instructions, that's fine too. I realize that some of
these carts may be extremely hard to get, but they are the ones that I'm
most interested in. Thank you.
#
ATARI 2600:

#############
*Adventures on GX-12; Artillery Duel;
Assault; Bachelor Party/Gigolo;
*Boing; Challenge;
Condor Attack; Dice Puzzle;
*Espial; Great Escape;
Great Escape/Wall Defender; *Guardian;
*Halloween; *Harbor Escape;
Ikari Warriors (NTSC ONLY); Jungle Fever/Knight on the Town;
Marauder; *Miner 2049er Vol II;
*Mines of Minos; *Motorcross Racer;
*Motorodeo; Obelix (NTSC ONLY);
*Pengo; Robin Hood;
Robin Hood/Sir Lancelot; Robin Hood/Super Kung Fu;
*Room of Doom; Scuba Diver;
*Shuttle Orbiter; Space Monster;
Spider Kong; *Spike's Peak;
*Springer; *Stuntman;
*Subterranea; *Tomarc the Barbarian;
*Tooth Protectors; Universal Chaos;
*Up 'N Down.; Wall Defender;
#
NOTE: Some of the above titles are in PAL format. Although I'm am
interested in these, preferences will go to NTSC carts.
#
ATARI 2600 (Sears) (NOTE: Above carts take preference over the Sears):
##
Backgammon .... (99848); Basketball .... (75113);
*Cannon Man .... (99841); Capture ..... (75122);
*Checkers ..... (75156); Dare Diver .... (99843);
Football ..... (99827); *Math Grand Prix (75128);
Poker Plus .... (75151); Slots ..... (99823);
Space Combat .. (99812); Superman ..... (99845);
Video Chess ... (99817);
#
ATARI 5200 (Preferably with Box and Instructions -NOTE: NOT all are RARE):
##
*Bounty Bob Strikes Back; *Gyruss;
*H.E.R.O.; *James Bond 007
*K-Razy Shoot-out; Keystone Kapers;
*Meteorites; *Pitfall!;
*Quest for Quintana Roo Realsports Baseball;
Robotron 2084; *Star Trek;
*Star Wars: DSB *Zenji
#
ATARI 7800 (Complete with Box and Instructions ONLY):
##
Double Dragon; F-18 Hornet;
Impossible Mission; *Kung-Fu Master;
Mario Bros.; Monitor Cartridge;

*Tank Command; Tomcat F-14 Simulator
========== END MOST WANTED LIST ==========
#
#
#
========== START SECONDARY LISTING ==========
ATARI 2600:
==========
Artillery Duel/Ghost Manor; Artillery Duel/Spike's Peak;
BMX Airmaster (Atari); Bogey Blaster;
Bump 'n Jump (Telegames); Chuck Norris/Ghost Manor;
Chuck Norris/Spike's Peak; Cross Force (Spectravision/NTSC);
Dragonstomper (SC); Frogger (SC);
Ghost Manor; Glacier Patrol (Sunrise);
Karate (Ultravision); Killer Satellites (SC);
Kung Fu Master (Telegames); Party Mix (SC);
Quest for Quintana Roo (Sunrise); Rabbit Transit (SC);
Suicide Mission (SC); Super Challenge Baseball (Telegames);
Super Challenge Football (Telegames);Survival Island (SC);
Texas Chainsaw Massacre (Must have label);
#
ATARI 7800 (Have these - Need Box and Instructions only, unless noted):
##
Alian Brigade; Fatal Run;
Motor Psycho; Pete Rose Baseball;
Summer Games;
#
REPLACEMENTS:
=============
I will also trade for these items. I already have all of them, but I'm
basically looking to get better condition carts than what I already have
(near mint or better). Please note that these are very low priority, but
I may be interested in using them as fillers on a trade, if possible.
#
2600: 3-D Tic-Tac-Toe (Atari,Text,Red,'78), Backgammon (Atari,Pict,'86),
Barnstorming (Day Sky), Canyon Bomber (Atari,Pict'78,Black Label),
Canyon Bomber (Atari,Pict,'82,Silver Label), Crossforce, Dodger
Cars, Frostbite, G.I. Joe (Graphic Picture of a Cobra shooting
laser beams), Gunslinger (Sears #99822), Gyruss, Hunt & Score
(Atari,Text), Lost Luggage, Megamania, Challenge of the Nexar,
Oscar's Trash Race, Outer Space (Sears #99803), Pele's Soccer
(Atari,Pict,'86), Plaque Attack, Polaris, Porky's, Pressure Cooker,
Raiders Lost Ark (Upper Case,Cooper Black,Spelled as shown),
Revenge of the BeefSteak Tomatoes, Smurf: RIGC, Snoopy and the
Red Baron, Space Chase (Apollo,Dark Blue Label), and Summer Games.

Also, I collect label variations (priority is low on these, too, except
for Sears carts listed earlier), if you have any strange or hard to find
label variations, send me your list and I'll see if there's anything on it
that might interest me (make sure to give specific label details).

========================= END SECONDARY LISTING ==========================
#
Please email me at "LeftyLe5@Delphi.com" for all trade offers. Thank you.
#

752. FS Mega 4 STE System With almost everything ever released for the ST's

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: JC <jcarreira@blazenet.net>
Message-ID: <6grjnbddf1@news2.ispnews.com>
Source record: 103311

I have an Atari Mega 4 STE system for sale with almost everything you could think of included:

It includes so much stuff that I can't recall it all... But will accept the first reasonable offer including shipping... I would like to sell it quickly... So if you are interested... Don't wait... You might be missing a great opportunity...!!!

Items included:

Mega 4 STE w/ 4 meg ram and newest TOS 2.06 ?
2 Floppy 3.5 drive (1 - 1.44meg and 1 - 720k)
2 Syquest 44 meg removeables with about 15 Cartridges full of ST and MAC software
Quantum 100 meg Hard Drive
ICD Host Adapter
Monitor Switchbox
Hand Scanner and Software w/ scanning tray
Spectre GCR Mac emulator Cartridge
3 mice
trackball
2 joysticks
Separate case and power supply for the drives etc...
Modem

And MORE... If you ask I probably have it...

Software:
All of the major programs are originals including Manuals

LDW Power
Calamus
Pagestream 2 (and all earlier versions)
MAC os 6.?
diamondback
Most of the Codehead Software Utilities...
etc...etc...etc...

Games (again... Just about anything you could think of... I have it... and usually it's an original with manuals etc... I have literally hundreds of disks for this system... Not including whats on the Removeable Cartridges...

I would like to sell this system as quickly as possible... and will accept the first offer I find reasonable... Please E-mail me with any questions and I will respond promptly...

Again first come first serve... and Thanks for taking the time to read this...

Joe C..... jcarreira@blazenet.net

753. Notator Logic For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: "Craig W. Beaumont" <tkoprod@sccoast.net>
Message-ID: <35318B6C.BE45B6D@sccoast.net>
Source record: 103312

Hi! I am accepting offers on a original copy of NotatorLogic for
Atari.This includes version 1.5 and all manuals, software updates and
support materials thru version 2.0 and of course the Log 3 interface.
Email me an offer if interested.

Craig Beaumont
tkoprod@sccoast.net

754. Re: Cab problem?

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <353131e61c2fd30@whalley.demon.co.uk>
Source record: 103313

on Sun 12-04-98 19:11 dwmoar wrote:

>Have one small problem with CAB 2.5
>
>Am running STinG and can get connected to my ISP. Than I run CAB 2.5 and
>when trying to go to a URL I get the message "Resolving" Cab stis
>there for sometime and that says ERROR. File not found. Can someone
>tell me what the hell file it is looking for ? Thanks for your help
>in advance

This is a two-part answer as there are two things going on here.

Firstly, STinG is obviously failing to resolve the DNS name for the host you're trying to connect to (resolving the name means converting the name into a numerical IP address which is what programs actually use for the connection: the names are for human convenience :-)). This could have several causes, so check the following:

1) You're using the correct CAB.OVL (ie *not* the Iconnect one which comes in the CAB package but a late-model STiK/STinG one (1.25 or later)

2) You have set the NAMESERVER variable in DIAL.SCR to the correct numerical IP address for the one your ISP provides. You can have more than one nameserver if your ISP provides more than one machine. The address has to be numerical as you need the nameserver to resolve DNS names so you have no way to resolve the DNS name for the nameserver itself, if you see what I mean.

3) Check that your ISP hasn't had a problem with its nameserver: it may be/have been down for some reason.

The second part is to do with the way CAB interacts with the OVL. As I understand it, when you try to connect to a URL, the following happens:

1) CAB asks the OVL to get the page from the remote host.

2) The OVL uses STinG to resolve the address into an IP address and proceeds to connect to the web server.

3) The OVL downloads the file to CAB's cache.

4) CAB reads the file from disc and displays it.

What happens when STinG can't resolve the host name is that the OVL times out. As the requested file hasn't been written to disc, CAB can't find it so it complains to that effect. It's looking for the

downloaded file which isn't there.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

755. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892295616_OASIS_NEWS@game-master.com>
Source record: 103401

In article <FN_352f2c82_roughley@news.dsoe.com>
Neil Roughley <roughley@HORMEL.unix.dsoe.com> wrote:-

>Does anyone have an ISO 8859-1 version of the Monaco monospaced system
>font that came with NVDI? I'm thinking of creating one with GEM Font
>v1.22, but would first like to know if such a font is already available.

I use this font as my system font, but how do you determine the ISO
version?

--

---
rosco@game-master.com
---

756. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35300a827a408a0@whalley.demon.co.uk>
Source record: 103402

on Fri 10-04-98 04:03 Louis_Holleman wrote:

[snip]
>So, what's the problem? I've got Sting 1.06, Dialer 1.10, Newsie 0.80.
>It went OK just one time, that's it. How can my Route.tab get corrupted
>everytime I dial up? So far I checked out it hasn't got to do with CAB, the
>last time it happened I didn't use CAB at all.
>
>I've got a TT with 4Mb ST-RAM, 16MB TT-RAM, Magic 5.01, NVDI (for Matrix) 4.12,
>Sting is last in the autofolder, all the programs needed from HSModa07 are
>there, Wdialog is somewhere run and I'm using the Liberty library needed for
>Freedom.
>
>Now, I finally tried Sting dialing up, pinged for a moment and broke the
>connection, checked the Route.tab and it is still fine. It looks like Newsie is
>screwing me up here...
>
>Anyone with a suggestion? I could upgrade to 0.86, but is that a solution?

There has been quite a bit of discussion here recently about Newsie
corrupting various files. This still seems to be a problem with 0.86,
so I would guess your immediate solution would be to use something
else for mail, news and FTP.

Options:

POPwatch/NEWSwatch for mail/news transport with one of the following
offline readers:

Okami 1.33 (I currently use this: nice features
including filtering and MIME support)
Oasis 1 (I used to use this: Oasis 1 doesn't
thread articles properly, though)
Oasis 2 (Oasis 2 only works for some people and
is expensive to register/no longer
supported)

POPwatch/NEWSwatch may possibly work OK with other offline readers
which use NOS format downloads (eg SNews and the mailer which come as
part of Demon's startup package for NOS).

or:

Firenews/Babel for news (beta, IIRC) with either Antmail, MyMail or
Infitra (likewise beta) for mail (only tried Antmail myself: seemed OK
but a little short on features)

For FTP I'd recommend AFTP.

All the above work happily with STiK/STinG.

BTW no disrespect to Newsie (I know it has lots of fans and the author has put a lot of work in on it), but I never really got on with it when I tried it out and I wouldn't currently want to use it while it keeps mangling discs...

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

757. Re: Help with FAX modem please

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892337512_OASIS_NEWS@game-master.com>
Source record: 103403

In article <6gnvvk$e8b$1@plutonium.compulink.co.uk>
derryck@NOSPAMHEREcix.co.uk (Derryck Croker) wrote:-

>>I've found that I have to disable other modem software to get STFax to
>>work. This means booting without STING and the Serial Ports CPX, and
>>anything else except HSMODEM.
>
>Do you mean the CPX which allows you to set the serial port rate, ie
>serial.cpx? This seems to be harmless.

I have serial.cpx and sting.cpx, and I didn't check to see which was
causing the conflict. In any case, serial.cpx shouldn't be needed
with STFax.

>In any case the modem makes contact with the fax machine but then fails once
>the page has been built with the "retraining" message. I'm pretty fed up
>with this situation, I can't point the finger of blame at anything other
>than the modem really, since I'd gone right back to a very basic auto folder
>with just HSmodem in it.

I can't really give you any other advice. Maybe there's some modem
setting to change. I'm using AT&F for the init string.

Do you have problems both sending and receiving?

Ross MacIver

--

---
rosco@game-master.com
---

758. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892337992_OASIS_NEWS@game-master.com>
Source record: 103404

In article <a080ba08@p81.f503.n286.z2.fidonet>
Louis_Holleman wrote:-

>It turned out my ROUTE.TAB had somehow got corrupted.

Apparently NEWSIE is causing this problem. Someone else suggested
making ROUTE.TAB a read-only file, since it shouldn't have to be
changed anyways....

There's a newer version of NEWSIE (v.0.88?) that may correct this.

Welcome to the frustrating world of Atari Internet.

Ross MacIver

--

---
rosco@game-master.com
---

759. notator/nvdi/tos 1.62/ 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6gp3cp$22b$1@roch.zetnet.co.uk>
Source record: 103405

hi all
i can run notator with nvdi 2.05 on tos 1.62 but it hangs up
on 2.06 any help welcome
kevin

760. FS: Colour Monitor, software

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Robert Bassett <rbassett@log.on.ca>
Message-ID: <01bd65b1$0b33c1c0$2cb7cfcd@default>
Source record: 103406

Colour Monitor and Software for sale. All prices are obo. Make an offer!
(Buyer to pay shipping)

SC1435 Colour monitor $100
Monitor Master $10
Migraph TouchUp + Hand Scanner $50
WordPerfect 4.2 $25
Swiftcalc $10
WordUp $10
Neocept Fontz $10
Flash II $10
SARA disks (3) $25
Turbo ST $10

Please email me at rbassett@log.on.ca or call 519-371-1028 (Owen Sound).

Bob Bassett

761. Jaguar Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Robert Bassett <rbassett@log.on.ca>
Message-ID: <01bd65b1$67eacda0$2cb7cfcd@default>
Source record: 103407

I'd like to buy used Jag games for not too much money.

Please email me rbassett@log.on.ca

Thanks
Bob Bassett

762. Re: My Internet Train has square wheels

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6gpeaukav2@usenet53.supernews.com>
Source record: 103408

On 12 Apr 1998 01:26:00, John Whalley wrote:
>on Fri 10-04-98 04:03 Louis_Holleman wrote:
>
>[snip]
>>So, what's the problem? I've got Sting 1.06, Dialer 1.10, Newsie 0.80.
>>It went OK just one time, that's it. How can my Route.tab get corrupted
>>everytime I dial up? So far I checked out it hasn't got to do with CAB, the
>>last time it happened I didn't use CAB at all.
>>
>>I've got a TT with 4Mb ST-RAM, 16MB TT-RAM, Magic 5.01, NVDI (for Matrix) 4.12,
>>Sting is last in the autofolder, all the programs needed from HSModa07 are
>>there, Wdialog is somewhere run and I'm using the Liberty library needed for
>>Freedom.

Using Newsie 0.88 with a TT 4/16 MagiC 4.0/Speedo/Nova. Have not had any
problems with it messing with STinG's files. As a point of reference
the earlier versions seemed to like MagiC 4 better than the current
release of Geneva.

Firenews - locks up my computer
MyMail - can't find its rsc file (its there - I checked)

All in all I have had very good luck with Newsie - I do wonder if the
problems people seem to be having might be do to alternative file
selectors?

Steve H.

763. Re: Help with FAX modem please

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6gpeb0kav3@usenet53.supernews.com>
Source record: 103409

On 12 Apr 1998 00:51:16, Ross MacIver wrote:
> In article <6gnvvk$e8b$1@plutonium.compulink.co.uk>
> derryck@NOSPAMHEREcix.co.uk (Derryck Croker) wrote:-
>
>>>I've found that I have to disable other modem software to get STFax to
>>>work. This means booting without STING and the Serial Ports CPX, and
>>>anything else except HSMODEM.
>>
>>Do you mean the CPX which allows you to set the serial port rate, ie
>>serial.cpx? This seems to be harmless.
>
>I have serial.cpx and sting.cpx, and I didn't check to see which was
>causing the conflict. In any case, serial.cpx shouldn't be needed
>with STFax.
>
>>In any case the modem makes contact with the fax machine but then fails once
>>the page has been built with the "retraining" message. I'm pretty fed up
>>with this situation, I can't point the finger of blame at anything other
>>than the modem really, since I'd gone right back to a very basic auto folder
>>with just HSmodem in it.

I use both STinG and STFax with no problems. So long as the STinG dialer
is not activated STFax loads fine. The problem with STFax "retraining"
the modem is generally an indication that it is not happy with the
initalization string being sent. You will also get this message when
connecting with remote fax machines if the class setting is wrong.

Steve H.

764. Re: Sting JPEG problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6gpeaskav1@usenet53.supernews.com>
Source record: 103410

On 11 Apr 98 17:54:34, Terry May wrote:
>Re: "Sting JPEG problem", Matt Faehnle scribbled the following on 11 Apr 98 @
>16:53:59:
>
> MF> Sting seems to have brought back the notorious JPEG problem for me.
> MF> Using the most recent Cab.ovl and CAB 2.0, CAB displays the message
> MF> "waiting for data" and ticks all the way down. This happens on
> MF> about 1 out of 10 jpegs. The same problem does not occur with STiK.
> MF> Anyone else experience the same difficulty or know how to correct
> MF> this problem?
>
>Yeah, I have that problem, too, but not with PPP-Connect. I think it's just
>a coincidence when it happens with JPEG images, though, as I have the same
>problem with other types of downloads, even html pages.

Have noticed the same problems - it seems to be related to the on/off
way that CAB accepts data. With all the swiching going on it appears to
put a real strain on the connection with the ISP. I find that although
my ISP says that a PPP connection needs compression enabled, I get
better result by disabling compression. STiK does do a better job of
hanging on the connection when using CAB than does STinG, even using
STinG in the SLIP mode. OTOH when getting newsgroups and E-mail STinG is better than
STiK. So go figure.

On a related note I downloaded the latest version of DA's LayOut and had
a lot of lost connections using STinG/STiK and CAB. Thinking that mybe
the IBM world would be better I tried both NetScape and Opera on a 166
Pentium. Could not even get as far - wound up going back to the TT :).
BTW this was done using the same ISP within 3 to 4 minutes of each
other.

765. Buying...

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Petros <parousia@erols.com>
Message-ID: <01bd65cc$4ef86f80$f5f1accf@sotis>
Source record: 103411

I am currently seeking any Atari 2600/VCS or Matel Electronics Intellivision video game systems, any cartridges, manuals, or boxes from either sytems. No resonable offer refused. Please send a detailed reply of all listed holdings. Atari ST/XE and Commodore products also accepted.

Thanx
Me

766. Want to buy.

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: castreff@visi.com
Message-ID: <3530598c.13702903@news.visi.com>
Source record: 103412

I am looking to purchase a used Atari TT or Falcon system. Hopefully
in good to excellent condition and complete.

Email me with what you have and want for it at castreff@visi.com.

Thanks.

767. .ST to real disk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: jblenkle@calweb.com
Message-ID: <353043ad.0@calwebnnrp>
Source record: 103413

Is there any way of converting .ST disk files back into real Atari ST disks?

Joe Blenkle
jblenkle@calweb.com

768. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6gpjpe$euo@ds2.acs.ucalgary.ca>
Source record: 103414

On 10 Apr 98 04:03:20 +, Louis_Holleman wrote:
> So, what's the problem? I've got Sting 1.06, Dialer 1.10, Newsie 0.80.
> It went OK just one time, that's it. How can my Route.tab get corrupted
> everytime I dial up? So far I checked out it hasn't got to do with CAB, the
> last time it happened I didn't use CAB at all.

Well, firstly I'd say you should definitely upgrade to Newsie 0.88,
but also to use it with some precautions. Firstly, never boot Newsie
before you log on, only boot after Sting has done its thing and
connected. When you're done, same deal in reverse - don't log off
before first quitting Newsie. As a final precaution, you could write
protect your ROUTE.TAB file (make it READ ONLY in the information
window).

Version 0.88 seems very stable, even correcting (so far) the file
corruption problems with having Window Buffering turned on (I used it
"off" for a long time, but it seems okay now). BTW I have a similar
TT to what you are using.

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

769. Re: Help needed with MagiCPC

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Johan Nilsson <kulan@swipnet.se>
Message-ID: <892364146.248189@mn8>
Source record: 103415

Try to format a blank floppy with a PC and copy your Atarifiles to that blank disk. Use a Atari to copy with, becaus the PC only read 80 Tracks 9 Sektors, nothing else.

Cheeres
Kulan

770. EPS image - how to view?

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: claytone@aa.net
Message-ID: <892364829.752357@slave2.aa.net>
Source record: 103416

Hello Atarians,

I recently visited the Digitech web page to look at a new product and it said they had downloadable EPS image files of their products, so I'm thinking "Hey! Great!, now I can see what that thing looks like up close". So, I got the file (it's almost 2.5 megs!), and quickly found I had no way to look at it. Pagestream has an EPS image import module, but all that shows up is a rectangular box with an "X" in it. I can move it and size it, but no image. Anyboby have any ideas? Are there other ways to see an EPS image?

Thanks,

Clayton Murray
claytone@aa.net
Seattle, WA USA

771. STTODSK Help

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: jblenkle@calweb.com
Message-ID: <35307797.0@calwebnnrp>
Source record: 103417

I am trying to convert .ST files back into Atari ST disks using STTODSK.TTP but I can't figure out the command line to type in. I have a one drive system and no matter what I do it winds up formatting the disk I have put in the drive. Can someone tell me how to use this program?

Joe Blenkle
jblenkle@calweb.com

772. vt100 terminal in MiNT

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Stanislav Borutsky <borus@usa.net>
Message-ID: <35307330.13651AE0@usa.net>
Source record: 103418

I've installed MiNT on Atari ST and connected it to my Linux PC box
via ppp. But MiNT has no vt100 terminal emulation.
I'd like to do telnet from Atari having vt100 terminal.
I've tried a bunch of software - minicom, toswin, vt100emul - but
none of them does the work. Can anybody help me ?
Thank you in advance.

773. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gpvgdpgs1@plutonium.compulink.co.uk>
Source record: 103419

On 10 Apr 1998 12:37:00, John M Rojewski wrote:
>On 9 Apr 1998 06:45:49 , Derryck Croker wrote:

>>I've twice reported a problem with Newsie scrolling garbage from the bottom
>The scolling problem should be fixed with NEWSie 0.88, now available on my
>site, and probably others.
Many thanks John, I'll grab it Monday - cheers!

Rgds, Derryck

774. Re: Atari user groups

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gpvgepgs2@plutonium.compulink.co.uk>
Source record: 103420

On 10 Apr 1998 18:42:59, Mille Babic wrote:

>o.k. this very question belongs here: How's the status in other user groups?
>We had a dramatical 50% member loss in a two years period. Something has to
>be done, this is a common Atari user groups problem, isn't it?

Our experience (at the Cheshunt Computer Club) is that membership has
remained static over the last couple of years.

>I can't reach the atari.user.gps at CIX or can I? Is this newsgroup CIX only?

That is a closed-to-CiX newsgroup only I'm afraid, you would have to
subscribe to a CiX conferencing account to get it. There's a 100% UK bias it
has to be said.

>My active time in SAK is only two months old and just became chairman.

Wow, that's good! (or bad!) :-))

>My primary goal is to stop these losses and preserve the club.

You have to advertise, so get in contact with whatever PD libraries and
dealers you have in Sweden if any.

Rgds, Derryck

775. Re: Help needed with MagiCPC

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: gatekeeper@stonygate.demon.co.uk
Message-ID: <MPG.f9aa1dfd64e04859896e1@news.demon.co.uk>
Source record: 103421

In article <892364146.248189@mn8>, you say...
>
> Try to format a blank floppy with a PC and copy your Atarifiles to that
> blank disk. Use a Atari to copy with, becaus the PC only read 80 Tracks 9
> Sektors, nothing else.
>
> Cheeres
> Kulan
>
>
>

Thanx for the info... I sold the Atari and the disks I want to install on the PC are copy protected (they know when the disk is copied... <sigh>)

Anything else I can do? the PC appears to read the disk OK but the directory is empty.

Dave

776. Please help me !

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: simon.hawthorne@virgin.net
Message-ID: <353096ec.3215856@news.virgin.net>
Source record: 103422

Hi there
Please can someone help me ? I have just given my STe to my nephew.
I have a PC and have downloaded some educational software. How can I
put it on a disk so the STe will read it. i've tried formatting a
1.44mb disk down to 720kb but that doesn't work. I have loads of
utils for my STe (knife st etc). Can anyone tell me how to do this.
Thank you
Simon

(ps - could you also e-mail any replies as well as posting them here -
cheers)

777. Please help me !

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: simon.hawthorne@virgin.net
Message-ID: <353096f3.3222572@news.virgin.net>
Source record: 103423

Hi there
Please can someone help me ? I have just given my STe to my nephew.
I have a PC and have downloaded some educational software. How can I
put it on a disk so the STe will read it. i've tried formatting a
1.44mb disk down to 720kb but that doesn't work. I have loads of
utils for my STe (knife st etc). Can anyone tell me how to do this.
Thank you
Simon

(ps - could you also e-mail any replies as well as posting them here -
cheers)

778. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980412122127138505@remote142-85.home.uni-freiburg.de>
Source record: 103424

Carsten Krumnow <krumnow@uni-koblenz.de> wrote:

> Calamus for 32-bit Windoze (95, 98 and NT) was dumped for DM50 to 100
> (about US$ 30 to 60)!

You know that this is an unsupported version? No chance to update with
it (I have it running here)!

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

779. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980412122132138788@remote142-85.home.uni-freiburg.de>
Source record: 103425

Keith Brooks <newhoriz@cadvision.com> wrote:

> but on my 100MHz PowerBook 5300 it runs slow as
> hell. This is because the PPC603 emulates only a 68020 chip, not a
> 68040 and I find Magic agonizingly slow despite having a 100MHz PPC.

No, thatï¿½s not the reason. The 603 has a small Level-1-cache so the
emulation is done in the mainboard RAM - and this is veeerryyyy sllooooww
on the PowerBook 5300 (only 32 bit access data path instead of 64 bit).
And it has no L2-cache.

Even on an PPC750 oder 604e the 68k-emulation emulates an 68k - but
these chips are fast like hell because of their huge L1-cache and their
existing L2-cache.

So: there are unfortunately some Apple machines which arenï¿½t good
"MagiCMac-machines" (or, in general, 68k-machines), for example the
PowerBook 5300, 1400 without L2-cache, Performa 5200, 5300, 6200 and
6300. These machines have a 603 processor and no (or a small) L2-cache -
and only 32 bit data path access.

MagiC-PC is not as fast as MagiCMac on comparable machines because itï¿½s
much easier for a PPC to emulate a 68k than for a Pentium.

Hope it helps.

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

780. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_353065f6_roughley@news.dsoe.com>
Source record: 103426

Hallvard Tangeraas wrote:

> "Monaco" seems to have all the characters the Atari can handle, but
> perhaps this isn't what you mean? Are you talking about the character
> mapping which you want to correspond to ISO-8859-1?

Exactly... the character mapping. The Monaco mono I'm using now came with the English version of NVDI 3.2. Like you said, all the characters are already in the font, but to make it conform to ISO-8859-1 I would have to cut and paste them to the proper slots. Instead, I would appreciate it if you could send me your version of Monaco. I purchased NVDI 3.2 legitimately, of course, so asking for the font wouldn't be unethical. If you agree, Hallvard, please send it my way.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

781. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35306e3c_roughley@news.dsoe.com>
Source record: 103427

Ross MacIver wrote:

> In article <FN_352f2c82_roughley@news.dsoe.com>
> Neil Roughley <roughley@HORMEL.unix.dsoe.com> wrote:-
>
>>Does anyone have an ISO 8859-1 version of the Monaco monospaced system
>>font that came with NVDI? I'm thinking of creating one with GEM Font
>>v1.22, but would first like to know if such a font is already available.
>
> I use this font as my system font, but how do you determine the ISO
> version?

Either through a comment in the font itself or by comparing its character set to ISO references (like in the back of a printer manual). If you periodically see strange characters in the newsgroups here, then you're using the wrong font (like me). I doubt the 8-bit Atari character set, as mirrored in the Monaco mono I use, adheres to any ISO standard. ASCII was officially defined in 1967, with English in mind and only 7 bits to do it, so default 8-bit character sets varied from computer to computer. ISO 8859-1 standardizes things (I think it's Win95's default).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

782. Re: EPS image - how to view?

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35307eea_roughley@news.dsoe.com>
Source record: 103428

Clayton Murray wrote:

> I recently visited the Digitech web page to look at a new product and it
> said they had downloadable EPS image files of their products, so I'm
> thinking "Hey! Great!, now I can see what that thing looks like up close".
> So, I got the file (it's almost 2.5 megs!), and quickly found I had no way
> to look at it. Pagestream has an EPS image import module, but all that
> shows up is a rectangular box with an "X" in it. I can move it and size it,
> but no image. Anyboby have any ideas? Are there other ways to see an EPS
> image?

For what you want to do, EPS _bit-images_ aren't well supported on the Atari. I've never used Pagestream but the 'X' you mentioned means the file is placeable PostScript -- only a PS-equipped printer or screen engine can interpret and show it. Otherwise a program would have to do its own conversion of the EPS code and send it to the screen as a bit-image. This can be done on a Mac or PC but I really doubt there's an Atari program, besides maybe GhostScript, that can do this. Perhaps I'm wrong, though.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

783. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3530921e_roughley@news.dsoe.com>
Source record: 103429

Pascal Ricard wrote:

You misunderstand, Pascal <g>: When one does a post with FireNews, the 'Date:' line will reflect the exact time the text editor was launched to write the post (assuming the system clock is set correctly). The time will be 'correct', but it won't reflect the time the message was originally posted to the news server. FireNews shouldn't even include the 'Date:' line in the header (NEWSie doesn't). As a test for your next post, delete the 'Date:' line altogether to see how your news server will add it, including a time zone designator (like GMT).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

784. FS: Atari TT030 (Canada)

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3530a322_roughley@news.dsoe.com>
Source record: 103430

I'm posting this for someone else:

For sale (Vancouver, Canada):

Atari TT030 (TOS 3.05; double-density floppy), 8MB RAM, 185MB Quantum hard-drive (not the original), PTC1426 color monitor (noticeable 'burn-in' but very useable), original TT keyboard (recently refurbished), newer Eklipse tactile mouse. Everything besides the monitor is in perfect working condition. I've sat down with this system and can vouch for what is stated. Comes partitioned with ICD Pro v6.0.8/Cleanup v5.02 (original disks and manual). US$415 plus shipping.

Contact me and I'll pass on any replies.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

785. STReport #14.14

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <B-frjUD.dpj@delphi.com>
Source record: 103431

04/10/98 STR 1414 "Often Imitated, Never Surpassed!"

CPU Industry Report April Fools' Hoaxes Spam Bill in Meat Grinder
AntiTrust for Credit Cards? Hacker's Spit Balls All in One Studio
Mobile PII To Debut WombWare? Seiko's PC Watch
ST Informer to Return? People Talking Classics & Gaming

DOJ May Bring New MS Charges
Hackers Wipe Out ISP!
APPLE TOOK BITE OUT OF AMELIO

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

786. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6gqdr9ijq1@nef.ens.fr>
Source record: 103432

Bonjour,

Dans l'article <FN_35306e3c_roughley@news.dsoe.com>,
Neil Roughley , <roughley@HORMEL.unix.dsoe.com> a ?crit :

??Either through a comment in the font itself or by comparing its character
??set to ISO references (like in the back of a printer manual). If you
??periodically see strange characters in the newsgroups here, then you're
??using the wrong font (like me).

Well, let's test : how do you see the line

???? ???? ?

If you see some E & e with various accents, that means you use a
ISO-8859-1 font.
If you see some e with various accents, that means you use standard
atari font and that your newreader converts latin-1 to atari.
If you see various strange things, that means you use standard atari
font and that your newsreader doesn't make any conversion [or that you use a
ISO-8859-x font, x different from 0, 1 and another one I can't remember...].

??I doubt the 8-bit Atari character set, as
??mirrored in the Monaco mono I use, adheres to any ISO standard.

It does not.
As far as I could see, some variants of the Monaco doesn't even match
the atari coding : hebrew chars are replaced by accentuated capital letters ->
one can write French correctly :-)

? ASCII was
??officially defined in 1967, with English in mind and only 7 bits to do
??it, so default 8-bit character sets varied from computer to computer. ISO
??8859-1 standardizes things (I think it's Win95's default).

ISO-8859 standardizes?; there's a lot of ISO-8859-x codes according
the langages you want to code. 8859-1 is the most common one, the default one
on Internet, because it codes for nearly western-europe langages (but not for
French :-()

Win 95 uses its own coding (of course...), derived from the iso ones?;
the standard one is derived from the latin-1 : codes are identical, except
between 128 and 159 : reserved for control characters in ISO-8859, used for
various chars in Windows-95 (including the one missing in latin-1 for French
-> one can write French with Windows :-), but it's Windows :-(.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

787. Re: Q: Calamus fonts

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6gqe7finr1@nef.ens.fr>
Source record: 103433

Bonjour,

Dans l'article <352ff84e2822b10@ping.be>,
Martin "Nightowl" Byttebier, <tos4ever@ping.be> a ecrit :
>>on Sat 11-04-98 21:13 David.DeRidder wrote:
>>
>> Hi,
>>
>> I have some questions about Calamus fonts :
>>
>> * Are there any freeware or PD fonts for Calamus (SL) ?
>>
>>Yep, there are lots of them.
>>For instance the Whiteline CD series Alfa, Beta, Gamma and Delta
>>contains more then 800 Calamus fonts each. Most of then are just junk
>>but there are some very nice ones.

There's also some dedicated CDs for Calamus with many many fonts, some
of them really nice [but some of them awful or difficult to use because of
strange character sorting for accents]. For instance, Calamaximus.

>> * Is there anyway to create your own fonts ?
>>
>>Also yep. Fonty for instance. With this low cost prog (7.95) one can
>>convert Postscript type 1 fonts into Calamus CFN fonts. It's also a
>>fully featured font editor. Available at FaST club
>>stclub@cix.compulink.co.uk.
>>
>>A more expensive editor is Type art v2.00 (199 DM). Available at
>>Inversmedia verlag http://www.invers.de

Very practical, in my mind [I didn't tried Fonty, so I can't compare],
and very powerful - especially for making kernings and things like that. By
the way, did you know that the way calamus handles kerning (characters
modelized by 8 boxes) seems to be unique and more powerful than PS way :-) if
font is correctly designed, of course ?
To convert TrueType fonts [or Type 1, I'm not sure], you can also use
Type 2 Type, also from Invers.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

788. Newsie's headache

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <892387901.21781.0.spot.c3adfca1@news.demon.nl>
Source record: 103434

Hi all,

Gawd, this whole stuff is beginning to p..... me off like hell!

I run my TT 24 hrs a day and only turn it off for maintenance or during heavy thunderstorms. Usually I don't have to reset it either, MagiC being very stable and the only resets I do are for another config or another resolution. Normally I run it in 832x608 24 bit mode.

I use a Matrix TC1208, together with NVDI for that card and that makes it pretty fast, especially during boot-up. So I hardly can read any messages flashing by during the boot.

Since I got this Internet Train rolling on its square wheels, I needed to reset my TT more times in a few days than I normally do in say 2 years.

So just a few hours ago I discovered this "DNS cache load failed" message during a boot again needed, so I checked out the Cache.dns file: this looked very much the same like the "route.tab" file: all # characters followed by plain ASCII text, same contents as the Route.tab, but the last lines were cut off. Next I checked the original file from the archive, this seemed like a binary file with some plain text like "RUTHERFORD.UNI-MUENSTER.DE" between the "garbage-characters". So I decided to replace the Cache.dns again by the original one from the archive. On the next boot the message "...load failed" didn't show up, so I started Sting, next was Newsie and Newsie couldn't connect.

To make a long story short: When the original Cache.dns sits in Stings folder, the DNS cache seems to be loaded OK, but then Sting itself won't ping at all! If I leave the corrupted file, the DNS cache is NOT loaded (as the bootmessage tells me) but the machine pings fine. Eventually I hooked up to Peter's site to pick up the complete package again (just for this bloody Cache.dns file...), then I went to John's site to get Newsie 0.88 (someone mailed me this morning that 0.89 was already out?).

As far as I can check, Newsie corrupts the two files when it's online, so the Route.tab starts with the contents of Cache.dns followed by its own contents, and Cache.dns gets the first half of the contents of Route.tab and the "binary stuff" is wiped out... Very strange indeed.

Furthermore I seized TelSTar from a site, but Telstar won't even connect, saying it can't resolve hostname. I put it in its own directory, also together in Stings main directory, no way of getting it on line. I need something like TelStar to change my password at my ISP.

Apart from that, Newsie is screwing me up on E-mails (receive is OK, but sending is a disaster), just the news goes OK.

Maybe I'll have to pick up ol' Antmail, huh?

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://holleman.demon.nl |

--

789. Re: INFO Wanted: BINARY SOUNDS Phone (Atari Sequencers)

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Bill Wormald <hipkat@opera.iinet.net.au>
Message-ID: <6gqh1c$kl1$1@news.iinet.net.au>
Source record: 103435

Robert W. Neumann <rwn@marconi.ih.lucent.com> wrote:

If you hear any news on this product Bob I would also be very pleased to hear.I have been using this sequencer for ten years and would be delighted to hear it is still being developed. Last I heard they were making and audio and midi combination for the Falcon.

Regards,

Bill Wormald

790. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: Pascal Ricard <pricard@club-internet.fr>
Message-ID: <FN_3530d522_pricard@news.club-internet.fr>
Source record: 103436

in message <FN_3530921e_roughley@news.dsoe.com>
Neil Roughley wrote on about 'Re: FireNews (was: Newsie crashing out when trying to)'
^^
There should be here the date of your message
(%d in the replystring)

> originally posted to the news server. FireNews shouldn't even include the
> 'Date:' line in the header (NEWSie doesn't). As a test for your next
> post, delete the 'Date:' line altogether to see how your news server will
> add it, including a time zone designator (like GMT).

Ok, done for this message. I've got your point now, but I do prefer the
date to be the one given by the launch(ing) of the editor.

/Pascal/

--
==
Falcon030 14MB, FPU, 61MB IDE, 699MB SCSI, Zip !, CD-ROM, scanner
FidoNet : 2:325/3.26 NeST : 90:802/1.26 AtariNet : 51:903/1.26
====================< pricard@club-internet.fr >====================

791. Re: Looking for ST's

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: defang5@banet.net
Message-ID: <3530d769.0@news1.ibm.net>
Source record: 103437

Todd-
Currently I have lots of 1040 STF's(1MEG), SC1435 14" Atari
Monitors(RGB) and some software titles. Just let me know if you are
interested and we can work out the details.

1040STF-used, excellent condition, includes Atari Mouse OR 'Marcus'
3-button track-ball- $60.

SC1435 Atari Color/Stereo monitor, used, good condition...$75

Software list available upon request.
Buyer pays actual shipping cost.(UPS fee only)

Dan Fangmann

> Hi everyone... Does anyone know of anyone wanting to get rid of an ST
>(any model)... I had one LONG ago and I would like to get my hands on one
>and bring back some memories...
>
>
>Tory W. McWilliams
>School of Electrical Engineering & Computer Science
>Washington State University
>---
>Student Computing Services
>Lab Tech
>Todd labs
>---
>tmcwil@wsu.edu
>www.wsu.edu/~tmcwil/welcome.html
>Pager: .... (509)
>
>
>
Tory M wrote in message <6gn4gk$lt6$1@leopard.it.wsu.edu>...
> Hi everyone... Does anyone know of anyone wanting to get rid of an ST
>(any model)... I had one LONG ago and I would like to get my hands on one
>and bring back some memories...
>
>
>Tory W. McWilliams
>School of Electrical Engineering & Computer Science
>Washington State University
>---
>Student Computing Services
>Lab Tech

>Todd labs
>--
>tmcwil@wsu.edu
>www.wsu.edu/~tmcwil/welcome.html
>Pager: ..... (509)
>
>
>

792. Headaches

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <892396279.23451.0.spot.c3adfca1@news.demon.nl>
Source record: 103438

Hi all,

did some more checking on those corrupted files:

After getting corrupted, Cache.dns seems to be parts of Route.tab, I explained that already.
Now checking Route.tab once more after it got corrupted, it LOOKS like it starts as some kind of binary file, same as the original Cache.dns, but instead of seeing this "RUTHERFORD.UNI-MUENSTER.DE" thing I see "postmaster.demon.nl" and stuff like that: all adresses from my own provider...

Could this mean that not Newsie is screwing me up, but Sting itself, when Newsie gets online??? Like I said, nothing happens when I go out surfing using CAB, it only happens when using Newsie online, but it could very well originate from within Sting... It seems to be writing a cache file for my own ISP-adresses and next messes around with the 2 files. Peter???? Any suggestions???

In the meantime I've got Newsie 0.88 installed (nice going, those http:// references, BTW).

I tested my E-mail again, looks like I've got it under control now :-)

Oh yeah, I almost forgot it's still Easter; have a nice weekend you all!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://holleman.demon.nl |

--

793. Re: HTML editor ????

Newsgroup: comp.sys.atari.st
Date: 1998-04-12 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3530e246.446528@news.tmisnet.com>
Source record: 103439

There's nothing like writing your own HTML code
to get your page exactly right... but if you need
to automate the process, I've heard of a program
called the "Home Page Penguin" that may meet your
needs.

It should be listed in the Index to the Atari WebRing:
A HREF="http://www.webring.org/cgi-bin/webring?ring=atari;list"
target="_top"

If you have to type the URL in, it might be easier to use:
http://www.tmisnet.com/~strads/hq/atari.html#AtariRing

-- George Crissman
-- strads@tmisnet.com

On Sun, 12 Apr 1998 11:24:37 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! "Chris Swinson - MEGA Disczine" <mega01@globalnet.co.uk> wasn't
>it Sat, 11 Apr 1998 22:51:50 +0100 that you wrote:
>
>>Any one know of a good PC or Falcon web editor, It is rather urgent as I
>>need to redo my MEGA site due to file corruption.
>>
>>PLEASE HELP.
>
>
>Everest plus ST+ Fanzine and my easy peasy HTML Guide aimed at ATARI
>users.....you can then make your own pages :)
>
>.
>
>- Cheers - Tony Greenwood - paxton@zetnet.co.uk
>Computer Games Maker,HTML,STOS,Javascript,Filos
>PAXTONweb http://www.users.zetnet.co.uk/paxton/
>--

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

794. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <353150e219020d3@club-internet.fr>
Source record: 103314

Hello,

in article <6gqrrcmfc1@ratatosk.uio.no>
Petter Toneff wrote:

[.../...]
> Yes, Newsie is definitely messing with files it has no business
> touching! For a long time, I've had an annoying bootup message from
[.../...]

It seams to be _only_ with MagiC _and_ a SCSI device, isn't it ?

--
Pascal, surfing the web on his Falcon...

795. New html program/ repost

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: atari@gis.net
Message-ID: <6grkv2$lp9$1@usenet53.supernews.com>
Source record: 103315

Hello to All,

I've been working on a html program on and off for almost
a year now. I need some feed back, html code ok, any bugs,etc?

You can get it at:
http://www.geocities.com/SiliconValley/8009/

It just creates them, you cannot edit existing file, I hope to someday add
that option, Heck I'd love to have that option. It would make it much
easier for me to update my pages..

796. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35310d62_roughley@news.dsoe.com>
Source record: 103316

John Whalley wrote:

> Sorry to jump in here, but Newsie is the odd one out here, I think.
> FireNews seems to behave in exactly the same way as Okami, Oasis and
> Snews, ie the date and time relate to the time the message is
> generated (which would seem to be the point of it, no?). The time the
> message was uploaded to the server is covered by the statements in the
> Path line in the header, should it have any relevance.

Hi, John...

But what if one generated a message offline, queued it, but didn't actually post it until a few days -- perhaps weeks -- later. The 'Date:' line would then make the message appear to have been propagating for that time. Or in my case (not hypothetical), where the system clock was off by 36 hours because of a failing battery.

The RFC states:

The "Date" line (formerly "Posted") is the date that the
message was originally posted to the network.

Perhaps 'network' includes the local machine, but I interpret 'network' to mean the news server. Regardless of the time actually used, FireNews doesn't even include a required time zone designator when the header line is created. For FireNews users, it's best to delete the line and let the server handle it correctly (most likely using GMT).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

797. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35312886_roughley@news.dsoe.com>
Source record: 103317

Pascal Ricard wrote:

> in message <FN_3530921e_roughley@news.dsoe.com>
> Neil Roughley wrote on about 'Re: FireNews (was: Newsie crashing out when trying to)'
> ^^
> There should be here the date of your message
> (1 in the replystring)

That's at your end, Pascal. All Usenet articles require a date, so if
your FireNews setup didn't quote that string during the follow-up then
it's not my fault <g>.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

798. Ceejay Software - have you heard of it?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: tommy@niagara.com
Message-ID: <6grptb$bm1@cabernet.niagara.com>
Source record: 103318

Does anyone know of a company called CeeJay Software in Illinois run by Carey Cates? He has a second hand atari hardware and software business that he runs out of his house.

I would really like to get his telephone number, address, etc, that is if he's still doing business. He was very big on Genie, but I've never seen him on the net.

Thanks in advance

Tom

799. How To Connect SC1224 To Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Roagie <roagie@hotmail.com>
Message-ID: <01bd6678$66fe6a60$852b2599@Schnappy.pop.weasle>
Source record: 103319
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi-

I bought a SC1224 monitor at a flea market and see it has a round connector, while the back of my falcon has a DB15 male connector. Obviously there is an adapter that is needed...

I would like to make one... Is there any kind of Falcon FAQ available? I saw the ST FAQs and it seems that they lack the technical details I need for pinouts, etc.

Is there a definitive Falcon website I should know about? I'm sure I will have LOTS of questions once I get this puppy fired up :)

If there is none of the above could someone tell me the pinouts and/or forward and docs they may have about the video adapter and it's fabrication?

Thanks very much!
Roagie

800. Atari HDX 5.0.4 Question

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <6D39374C6025873C.FF81FEE5EECA663A.3E80C73B3FC074B7@library-proxy.airnews.net>
Source record: 103320

What is the max size the Atari HDX 5.0.4 can handle? Thanks.

-Jared

801. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35313584_roughley@news.dsoe.com>
Source record: 103321

Louis Holleman wrote:

> In the meantime, I upgraded to Newsie 0.88, and the only problem I'm
> still having is sending postings: my editor saves a file that I'm
> calling POST0000.TXT or whatever, then I quit the editor, next Newsie
> creates just another file, but I found again that when I don't save in
> my external editor, Newsie only sends out a posting with the header
> lines. (Hence the "empty posting" before. I find this a messy way to
> handle things. Or maybe I just got everything wrong here :-)

While in your editor, a NEWSie post's filename should always be newstest.txt (it's a temporary file). When you queue it, it'll be called post0000.txt. If you do another post in the same session, once queued it'll become post0001.txt, and so forth. You shouldn't be directly editing any of these postxxxx.txt files in your editor, as the posts.pbx file will not be updated correctly. The empty postings you did only included the quoted message body and whatever signature you had defined, which means newstext.txt wasn't modified in any way before it was queued.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

802. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35314190_roughley@news.dsoe.com>
Source record: 103322

Hallvard Tangeraas wrote:

> That would be no problem -I purchased NVDI legally as well, and have
> version 4.11. But I don't think those fonts are any different from yours.
> They correspond to the Atari mapping. I guess there's just a remapping of
> characters in email programs so they come out right.
>
> What do you need another character mapping for anyway? Perhaps there are
> other solutions.

OK, I understand now -- the software you're using (Okami) is doing the
remapping itself. Here I thought the font was a factor <duh>.

I really must look into Okami.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

803. Re: Please help me !

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Yala <tyala@tm.net.my>
Message-ID: <35317E5A.E551C779@tm.net.my>
Source record: 103323

simon.hawthorne@virgin.net wrote:
> I have just given my STe to my nephew.
> I have a PC and have downloaded some educational software. How can I
> put it on a disk so the STe will read it. i've tried formatting a
> 1.44mb disk down to 720kb but that doesn't work. I have loads of
> utils for my STe (knife st etc). Can anyone tell me how to do this.

You need to sellotape the 1.4MB floppy "hole" on the right... then
format it as 720KB floppy on your PC... that should work.

But why not get yer old ST's disks out and copy onto them?
--
| YALA, your hero and mine
| http://www.geocities.com/SunsetStrip/Underground/2288
| Music, Synthesizers, Television

804. Atari TT030: Starting price only $5.00

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <1998041304230301.AAA29617@ladder01.news.aol.com>
Source record: 103324

Here's your chance at owning one of the BEST Atari computers ever made, 32Mhz, 10MB STRam, built in SCSI hard drive, VME expansion slot, VGA Atari monitor and so much more!!!

Follow the link below, starting price is only $5.00

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10920986

805. FA: Atari ST (Times of Lore, Windwalker) ... on EBAY

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Michael Chang <changm@aracnet.net>
Message-ID: <35319169.7CCC@aracnet.net>
Source record: 103325

Hi All,

I have at the moment on EBAY Auctionweb a variety of Video and Computer
Games including Atari ST, Ultima, and some classic handheld games.

Feel free to browse them and check out my web site for future listings.

ORIGIN : Times of Lore for Atari ST CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860216

ORIGIN : Windwalker for Atari ST CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860223

ULTIMA : Ultima VI for the PC
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860077

ULTIMA : Ultima III for the C64 CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860702

ULTIMA : Temper of Wisdom Novel
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860098

Commodore 64 Set: C64+PS,1541 Floppy Drive,MPS802 Printer,C2N Datasette
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860106

Commodore Magazines: Compute's Gazette, RUN
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860860

Lot of TI 99 Texas Instruments Carts, Books and Cart Storage Case
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10861216

ENTEX : Spiders Handheld Video Game ER+
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10917837

ENTEX : Super Cobra Handheld Video Game ER++
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918218

ENTEX : Hockey Handheld Video Game RA
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918441

TOMY : BLIP Ancient 1977 Handheld Video Game
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918639

NES : Nintendo Satellite Remote Module
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918913

--
Michael Chang aka Wastem Dragon -==UDIC==-
http://www.aracnet.net/~changm

806. FS Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <6gs4i7$r3e$1@macaw.cyberport.com>
Source record: 103326

Falcon for sale, all original docs, and disks.
lots of extra falcon specific software, shareware and registered
software.
Wiztronics 16meg add on board, with 16 meg simm
wico color matched joystick
all in excellent cond.
$600

email if interested.

-
Clay Moore, My Hobby Shop / Slot car page
http://www.freeyellow.com/members2/speedwayhobbies/index.html

807. Re: How To Connect SC1224 To Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35319f8e.11717862@news.tmisnet.com>
Source record: 103327
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 13 Apr 1998 01:34:01 GMT, "Roagie" <roagie@hotmail.com> wrote:

>Hi-
>
>I bought a SC1224 monitor at a flea market and see it has a round
>connector, while the back of my falcon has a DB15 male connector. Obviously
>there is an adapter that is needed...

It's available from your Atari dealer for about $10. to $15.00.

>Is there a definitive Falcon website I should know about? I'm sure I will
>have LOTS of questions once I get this puppy fired up :)

There are lots of sites, with several ways to find them:
1/ Head for a major search engine such as Debriefing
http://www.debriefing.com and type in +Atari +Falcon +Computer
and see what comes back.
2/ Hop on the Atari Webring ... you could start at my site,
http://www.tmisnet.com/~strads/hq/atari.html , and visit many
of the 113 sites available.

>If there is none of the above could someone tell me the pinouts and/or
>forward and docs they may have about the video adapter and it's
>fabrication?

Oh, you should be able to find it if you REALLY want
to make one.

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

808. Re: Q: Calamus fonts

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980413024502.5037B-100000@sparkie.gnofn.org>
Source record: 103328

On Sat, 11 Apr 1998, David.DeRidder wrote:

> I have some questions about Calamus fonts :
>
> * Is there anyway to create your own fonts ?

Also there is the Calamus Font Editor from the makers of Calamus themselves.
It runs as a ACC.

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

809. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980413114131.26111B-100000@marvin>
Source record: 103329

Goetz Hoffart wrote:

> > Application Systems sold MagiC
> > 5.2 (version 6 is not yet ready and nobody knows about it's features
> > yet), NVDI 5 is not yet ready (nobody knows about it's features...).
>
> You mean: you don't know about the features :-) Isn't it quite normal
> that developers don't like new features promised until they work?

I mean: Why did they sell the older version of a product while
announcing the new one, but not it's features, except that it will be
better than the actual...

BTW: "Is that logical?" - "Nobody says mankind is logical!"
(adapted from Star Trek IV - The Voyage Home)

Someone said it will support threads for printing which means real
multitasking; very fine, so another ashaming disadvantage compared to
the PC world will be equalized.
I knew it would be worth the wait!

So long,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

810. Re: PaCifiST Problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980413113912.26111A-100000@marvin>
Source record: 103330

herta wrote:

> >Distribution of TOS is illegal. You need to make a TOS image on a real
> >ST. For LZH files, look for lharc.ttp (for the ST) or lharc.exe (for PC).
> >You can find them on all ST FTP sites, and many PC FTP sites.
> >
> >If you want to get a real ST, keep on reading this newsgroup, there are
> >several 'for sale' ads every day. There's bound to be one for you.
>
> go fuck a duck if want any rom images go to
^^^^^^^^^^^^^^^
Dz, dz... will it be a new tone here, or what?

> [...]
> and enjoy
> the atari st is not sold anymore so you want harm anyone

But you forget the fact that there is a little company who bought all
the rights on all TOS versions. They try to develop version 6 and a
fairly "power without the price" ATARI clone called "Milan".

Copying TOS images remains being software piracy, though I don't know
if the TOS 6 fathers care about that (AFAIK they don't sell older TOS
version images nor ROMs).
If they do, you do the first step to destruct any further effort to
keep the ATARI business going on.

Another thing is the possibility to copy the TOS of one's own ST to use
it furthermore on a new PC with an emulator like PaCifiST. Nobody will
blame you for this I think.
(Strictly according to law, you would have to destroy your ST after
doing so to make sure it will not be used at the same time as your
emulated ST in the PC...)

>
> herta

BTW: We use to sign our postings by our full name, so why don't you?
Anonymous postings may give this newsgroup the somehow muddy
"cracker touch" that would not be the approbate answer to the
mostly serious spirit of this NG.

Just wanted to hint at that,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**

```
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------
```

811. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980413114347.26111C-100000@marvin>
Source record: 103331

On Sun, 12 Apr 1998, [ISO-8859-1] Götz Hoffart wrote:

> Carsten Krumnow <krumnow@uni-koblenz.de> wrote:
>
> > Calamus for 32-bit Windoze (95, 98 and NT) was dumped for DM50 to 100
> > (about US$ 30 to 60)!
>
> You know that this is an unsupported version? No chance to update with
> it (I have it running here)!

They said you can upgrade to the next Calamus NT version for much less
than the normal DM 2000 (US$1180)...
And if not - what does it matter?

But thanx for the hint,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

812. Re: Please help me !

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <892462188.22114.6.nnrp-06.9e987258@news.demon.co.uk>
Source record: 103332

On 12 Apr 1998 12:23:08, John Whalley wrote:
>on Sun 12-04-98 10:27 simon.hawthorne@virgin.net wrote:
>
>>Please can someone help me ? I have just given my STe to my nephew.
>>I have a PC and have downloaded some educational software. How can I
>>put it on a disk so the STe will read it. i've tried formatting a
>>1.44mb disk down to 720kb but that doesn't work. I have loads of
>>utils for my STe (knife st etc). Can anyone tell me how to do this.
>
>You'll need to get some 720kb disks (Double Density as opposed to High
>Density 1.44Mb). Format them on the PC to 720k (or possibly on the STe
>if you have TOS 1.62, though *sometimes* PCs barf on STe formatted
>disks). STs usually have no problems reading PC-formatted disks so
>that's the safest option. Your problem is almost certainly just the
>wrong type of disk. Assuming you're in the UK from your email address,
>you can get DD disks at Dixons and other similar places, though they
>are usually lurking in a corner somewhere amid the swathes of HD
>floppies.
>
Next time an unsolicited CD-ROM from Compuserve or AOL drops through
your letterbox, ring their Freephone number and ask for the free
software on DD floppies. I've never had any problems reformatting them.
And just think- if they cotton on to what you are doing, they might even
take you off their mailing list!

Alan- hoping to have enough CDs to make an icosahedron (20 sides) by
next Christmas, if not a Buckyball (60 sides).

813. Re: Civilization Map Editor

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <892462191.22114.8.nnrp-06.9e987258@news.demon.co.uk>
Source record: 103333

On 10 Apr 98 19:04:50, JHaslam wrote:
>Hi All!
>
>Some of you may have noticed that I've posted messages in the Allfix echos
>looking for the above.
>
>However I don't think I've had any luck.
>
>The utility in question was on an ST Format subscriber-only Wonderdisk a
>while ago, which I unfortunately missed.
>
>Does anyone have a copy? If so, please get in contact!!!
>
Wonder Disk #77 had two Civilisation utilities- CIVILFIX (18K), which
contained a patch program to allow it to be played of a Falcon, and a
cheat program (186K) which enabled you to reconfigure saved game files,
altering amount of territory held, what each town produces etcetera.
Nothing about editing the map as such. The earliest Wonderdisk I have
is #67- there may be something earlier.

814. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <892462190.22114.7.nnrp-06.9e987258@news.demon.co.uk>
Source record: 103334

On 12 Apr 1998 23:11:54, Louis Holleman wrote:
>
>In the meantime, I upgraded to Newsie 0.88, and the only problem I'm still
>having is sending postings: my editor saves a file that I'm calling
>POST0000.TXT or whatever, then I quit the editor, next Newsie creates just
>another file, but I found again that when I don't save in my external editor,
>Newsie only sends out a posting with the header lines. (Hence the "empty
>posting" before. I find this a messy way to handle things. Or maybe I just got
>everything wrong here :-)
>
With an external editor, passing files to and fro is a bit of a problem,
so Newsie adopts a fairly common approach- it sets up a file
NEWSTEST.TXT with your headers (and the text of any item you are
following up) and passes it to your editor. If you exit your editor
without saving, NEWSTEST.TXT isn't changed, and Newsie then copies it to
a file POSTxxxx.TXT, allocating the next unused number to xxxx. If
possible, set up your editor to do an automatic save on exit. Most
editors will flag a warning if you attempt to exit without saving an
altered file- doesn't yours?

Mail works the same way, via MAILTEST.TXT.

815. WTB ATARI calculators

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: patrice MULLER <pamuller@imaginet.fr>
Message-ID: <6gso50$kh9$1@news.imaginet.fr>
Source record: 103335

```
i'm looking for ATARI calculators
```

816. Newsie, again yes!

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <892463005.5378.0.rover.c3adfca1@news.demon.nl>
Source record: 103336

Hi all,

OK, I've finally managed to sort out the first (and major) problems with my set up, and I'm sorry for John I called Newsie a screwball, but AFAIK now it turned out to be Sting itself to be messing with its own files. Once again, the problem is simply caused by a Cache.dns file supplied with the package, that contains the wrong addresses (these may have been right for Peter himself, but then again, who's got the same stuff as Peter does???). So I suggested already in here to Peter, for heaven's sake, leave Cache.dns simply out of the archives in the future, as Sting will generate one with the right addresses as needed.

So far for that problem.

Neil "instructed" me already on how to handle postings; tks Neil, that's sorted out now too.

Let's just move on to Lesson #3: how the hell is it possible that I'm receiving several messages in this NG (I regularly check the numbers coming in), then when I open the offline box some of them are missing in the Overview. I just checked the Offline folder where this NG is stored, and found the "missing pieces" all OK there. So I just used QED to discover that Charles and Petter had written back on my messages. Sorry folks, Newsie won't show them at all!

Gotta check the log next time to find out what's happening here, but the docs are not too bright on this matter.
The same is for the settings "max articles to fetch" and "show ... items". At the start I'd set the first to 25 and the other one to 1000, but on my first connection Comp.sys.atari.st poured in with more than 50 articles... and to be honest, I simply broke the connection because it kept going on, including all those nasty pauses. So I set them both to 25 and then it went better (although some articles got in but failed to show up in Newsie). Now I've set both to 40, but maybe I should set 1000 again for "show ... articles"? I still need to get to grips with Newsie, I was used to using LED in Fido stuff, but this is slightly different.
Still, I don't consider giving up on Newsie right now, I think it's just that learning process. So, Charles, plead Guilty as you like, but I don't regret hooking up at all :-)

Oh yeah, I recall seeing a posting from someone who thought the corrupting-file-problem was only with MagiC and SCSI drives? Maybe, but I think there eventually will be more users using MagiC and SCSI drives than old TOSsers with old ACSI drives... hence the "strong advise" to Peter R.

OK, that's enough feed for now,

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://holleman.demon.nl |

--

817. Re: Q: Calamus fonts

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <ErCKtA.H3A@uia.ua.ac.be>
Source record: 103337

Martin "Nightowl" Byttebier (tos4ever@ping.be) wrote:
: on Sat 11-04-98 21:13 David.DeRidder wrote:
:
: > Hi,
: >
: > I have some questions about Calamus fonts :
: >
: > * Are there any freeware or PD fonts for Calamus (SL) ?
:
: Yep, there are lots of them.
: For instance the Whiteline CD series Alfa, Beta, Gamma and Delta
: contains more then 800 Calamus fonts each. Most of then are just junk
: but there are some very nice ones.

Any chance to find them on the Web ?

:
: > * Is there anyway to create your own fonts ?
:
: Also yep. Fonty for instance. With this low cost prog (�7.95) one can
: convert Postscript type 1 fonts into Calamus CFN fonts. It's also a
: fully featured font editor. Available at FaST club
: stclub@cix.compulink.co.uk.

Sounds interesting...
:
: A more expensive editor is Type art v2.00 (199 DM). Available at
: Inversmedia verlag http://www.invers.de
:

I'm not looking for some state-of-the-art editor, since all I want to do
is design some very simple fonts myself.

Thanks a lot,

```
+-------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-------------------------------------------------------------+
```

--
Septimus' quote for today :

"This is where silence runs its course
and sadness wipes its eyes upon us."

- Anne Clark

818. Re: How To Connect SC1224 To Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDNGEBCEUP@data.rhein-main.de>
Source record: 103338
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <01bd6678$66fe6a60$852b2599@Schnappy.pop.weasle> "Roagie" wrote:

>I would like to make one... Is there any kind of Falcon FAQ available? I

DOITF030 V 6.0.2 HTML -6Mb- Hardware around the Falcon F030

ftp.rhein-main.de/pub/atari
ftp.uni-kl.de/pub/incoming

http://www.rhein-main.de/people/robert/homepage.htm

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

819. Re: Ceejay Software - have you heard of it?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892429192_OASIS_NEWS@game-master.com>
Source record: 103339

In article <6grptb$bm1@cabernet.niagara.com>
tommy@niagara.com (Tom) wrote:-

>Does anyone know of a company called CeeJay Software in Illinois run by Carey
>Cates? He has a second hand atari hardware and software business that he runs
>out of his house.
>
>I would really like to get his telephone number, address, etc, that is if he's
>still doing business. He was very big on Genie, but I've never seen him on the
>net.

I bought some software from him some years back. I've just done a
quick check through my stuff and didn't find any receipts or anything,
but I'll let you know if I do.

Ross MacIver

--

---
rosco@game-master.com
---

820. Help needed...

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Cloaker <cloaker@starmail.com>
Message-ID: <3531FC11.1B9A@starmail.com>
Source record: 103340

A mother-board (the part in upper left corner of the comp) has burned
out on my old Atari 1040 STFM. So if I intend to fix it I need some sort
of a scheme for the part (or a new part that is).
If you have anything or know anything, contact me on my email,
please....

Cloaker

821. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Pascal Ricard <pricard@club-internet.fr>
Message-ID: <FN_35322ac8_pricard@news.club-internet.fr>
Source record: 103341

in message <FN_35312886_roughley@news.dsoe.com>
Neil Roughley wrote on about 'Re: FireNews (was: Newsie crashing out when trying to)'

> That's at your end, Pascal. All Usenet articles require a date, so if
> your FireNews setup didn't quote that string during the follow-up then
> it's not my fault <g>.

It's not my fault either I think. More on Christian's one ;)

--
==========
Falcon030 14MB, FPU, 61MB IDE, 699MB SCSI, Zip !, CD-ROM, scanner
FidoNet : 2:325/3.26 NeST : 90:802/1.26 AtariNet : 51:903/1.26
==========< pricard@club-internet.fr >==========

822. Re: Newsie, again yes!

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Pascal Ricard <pricard@club-internet.fr>
Message-ID: <FN_35322cbe_pricard@news.club-internet.fr>
Source record: 103342

in message <892463005.5378.0.rover.c3adfca1@news.demon.nl>
Louis Holleman wrote on about 'Newsie, again yes!'

> Let's just move on to Lesson #3: how the hell is it possible that I'm receiving
> several messages in this NG (I regularly check the numbers coming in), then
> when I open the offline box some of them are missing in the Overview. I just

Something to do with "collapse threads" or something like that in the
options. Or use the arrows keys.

> Oh yeah, I recall seeing a posting from someone who thought the corrupting-file-
> problem was only with MagiC and SCSI drives? Maybe, but I think there

Just my little experience ;-)
No problem so far on an IDE drive, btw much quicker than my SCSI one.

--
==========
Falcon030 14MB, FPU, 61MB IDE, 699MB SCSI, Zip !, CD-ROM, scanner
FidoNet : 2:325/3.26 NeST : 90:802/1.26 AtariNet : 51:903/1.26
==========< pricard@club-internet.fr >==========

823. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980413164139115517@remote142-61.home.uni-freiburg.de>
Source record: 103343

Hallvard Tangeraas <hall@post1.com> wrote:

> But they're also more expensive I guess....

Of course.

> Oh... :-((I've been wanting to get a used Mac some day to get better
> Internet software and hires colour among other things -not replacing my Ste
> though as it's great for everything else, and I was thinking about a 6300
> or 6320. I guess this is a "no-no" then.

Yes. Buy an 6400 or 6500 - theyï¿½re a lot faster than the 6300 (L2-cache,
603e and 64 bit data path).

> I've tried the MagiCMac demo with a Performa 630 (68LC040 processor) and it
> was really fast!!!

Of course - because the OS can run "native", no emulation is needed. But
on an 603e (with L2-cache) or an 604e (with L2-cache), MagiCMac runs
like hell: up to 6-9 times faster than on a 68040.

> But unfortunately many Mac programs these days only work
> on PPC machines, so the 6320 or 6300 seems to be a good choice to get a
> cheap PPC Mac.... I also want the video-input and TV card option which I
> believe only works for Performa machines without having to invest in loads
> of extra money.

I had the same problem. I thought the 6400/6500 machines would be great
for me. But now I want a 7300/7500/7600. Theyï¿½re much better (faster
graphics, more RAM slots, faster SCSI, two SCSI busses). There is no
(cheap) video card for it, right, but they have video input (without a
tuner). So I bought a broken video recorder (mechanically broken, the
tuner is fine) for a bottle of wine from a friend and now I have TV on
my screen, too. :-)

> How "bad" is actually MagiCMac on such a PPC machine? Is it unbearable,
> useless and a total waste of money?
> Or is it perfectly usable? Remember, I'm comparing all of this with an
> 8MHz STe in hires mono, and I'm not asking for the world.

Then you can buy a 63xx Mac. Theyï¿½re comparable to a TT030, faster in
some cases, slower in other. But no 5200/6200!

> You can forget about PCs in my case ;-)
> "Intel outside" as my web page says...

Iï¿½ve a PC here - running Linux on an AMD 5k86. Intel? Microsoft? Whatï¿½s
that? :-)

"In a world without walls and fences
who needs Windows and Gates?"

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

824. MiNT/Connect95, how to use together?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35323754ad3161@ping.be>
Source record: 103344

Hey,

I've serious problems with the terminal prg *Connect95* when I
want to use it under MiNT.
If I type a character in the editor of Connect95 that character is
echoing back endlessly.
Someone suggested my to include the following line in the *mint.cnf*:

ren u:\dev\modem2 u:\dev\ttyb

By doing this however I've created another problem. Connect doesn't
recognize ttyb as modemport I guess.
I get the following warning:
CoNnect
Dateifehler
Serial-Port Modem2
T33 Bereichfehler (Arg.)

Serial.cpx says: Serial port is in use and therefore cannot be
configurated.

Anyone an idea how to solve this?

BTW: I do have some kind of solution for the first problem but it's
not so stable. In particulary Okami 1.33 hangs from time to time.
What I've done is the following.
Instead of starting the HSMODA7 drivers from auto folder I start them
from mint.cnf.
For Connect95 this seems to work very well but as I've said before
this way of working gives me also problems.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

825. Q: Null modem cable

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35323754ad3160@ping.be>
Source record: 103345

Hi,

Can someone tells me how I must use a nullmodem cable to transport
data between a TT030 (serial2 port) and a Hades 060 (modem1 port).
I suppose I must use a terminal prg to transmit the data. My problem
is that I can't find find out how.

TIA
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

826. Need some info on Milan

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Mr Maddog <mrmaddog@*NO_SPAM*.org>
Message-ID: <Pine.UW2.3.95.980413114830.12155C-100000@reality>
Source record: 103346

I try to read all I can get my hands on about the new Milan coming out, and need to find out more about the following things. Now I know they have a web page out, but it'll be a bit before something more informative can be put on it (Unless they already did it).

Does it have the same sound capiblilities as a Falcon? (I hope so since it's suppose to be a Falcon clone)

Will the PCI bus be able to take those Pentium cards that Computer Direct sells? (I think it should)

And can someone please give me the e-mail address of Computer Direct or whoever makes those cards now? It seems they've gone over to selling some Mac applications instead.

Oh...and if someone can give me the e-mail of the company that makes Milan, because I really would like to know more about them before I send any money overseas. Thanx for your help... :)

(You can also reply by e-mail, just see the no-spam message below)

Eric Noss
a.k.a
Mr. Maddog

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

All solicitation, automatic or manual, is subjected to a fee of $500 by Pennsylvannia State law. Administrators of the domain from where the offending e-mail has been sent will be notified of such actions,by any means necessary.

<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

E-mail me at: mrmaddog (@) microserve (.) net

(For private chats only)

827. Re: MiNT/Connect95, how to use together?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980413112042.1229A-100000@usr04.primenet.com>
Source record: 103347

On Mon, 13 Apr 1998, Martin Nightowl Byttebier wrote:

>Hey,
>
> I've serious problems with the terminal prg *Connect95* when I
>want to use it under MiNT.
>If I type a character in the editor of Connect95 that character is
>echoing back endlessly.
>Someone suggested my to include the following line in the *mint.cnf*:
>
>ren u:\dev\modem2 u:\dev\ttyb
try sln instead of ren.
also:
setenv MODEMDEV /dev/modem2
that might do it.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
----

828. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gtcdhsub2@plutonium.compulink.co.uk>
Source record: 103348

On 10 Apr 98 04:03:20 +, Louis_Holleman wrote:

>It turned out my ROUTE.TAB had somehow got corrupted. Replaced it with a new

Others have reported the same problem, the suggestion was that the file
needs to be set to "read only".

Rgds, Derryck

829. Re: Help with FAX modem please

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gtcdgsub1@plutonium.compulink.co.uk>
Source record: 103349

On 12 Apr 1998 04:01:36, Steve Hammond wrote:

>I use both STinG and STFax with no problems. So long as the STinG dialer
>is not activated STFax loads fine. The problem with STFax "retraining"

This would be my preferred method of working, all my other comms software is perfectly happy with the STinG stuff in place as you say.

>the modem is generally an indication that it is not happy with the
>initalization string being sent. You will also get this message when
>connecting with remote fax machines if the class setting is wrong.

Thanks to you and Ross.

It was indeed the init string, AT&F required.

I must have introduced an extra tweak over and above those that I used in my previous modem which was happy with an ATZ.

Thanks for the help both of you, I'm a happy (Easter) bunny now :-))

Rgds, Derryck

830. Re: Maga 1 needing repair in UK

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gtcdisub3@plutonium.compulink.co.uk>
Source record: 103350

On 11 Apr 1998 20:48:52, Ian Norton wrote:
>On 11 Apr 1998 15:09:11, "Neil Sinclair" wrote:
>>Hi all,
>>
>>I have a Mega 1 with a failed power supply. Does anyone repair these
>>machines in south-east England?
>>
>>Thanks for any help received.
>>
>>
>In southend on sea/hadleigh on the london road here is SES computers, they might,

In London (Dulwich) and Windsor there is System Solutions.

Usually this problem is dealt with by a service exchange.

>On the other hand I have 2 STFM PSUs if they will work...

I suspect that they will.

Rgds, Derryck

831. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gtcdksub4@plutonium.compulink.co.uk>
Source record: 103351

On 11 Apr 1998 22:39:58, Martin "Nightowl" Byttebier wrote:
>on Sat 11-04-98 14:50 Derryck Croker wrote:
>
>>On 9 Apr 1998 17:28:23 , Carsten Krumnow wrote:
>>
>>>> Did anybody go to the Atari Show in Neuss, Germany? A small report would be
>>
>>>yet), NVDI 5 is not yet ready (nobody knows about it's features...).
>>
>>I hear that it will print using threading, which means that this will be a
>>background task freeing up the 'puter for other jobs.
>
>According to the salesman of ASH the releas of NVDI 5 is forseen for
>next month.

Thanks for this and the remainder of your report Martin - at least now I
know that we aren't too far behind! :-))

The scene looks like it's still alive and kicking - we're expecting a show
sometime in September but there has been no confirmation.

Rgds, Derryck

832. Re: EPS image - how to view?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gtcdksub5@plutonium.compulink.co.uk>
Source record: 103352

On 12 Apr 1998 07:07:12, Clayton Murray wrote:
>Hello Atarians,
>
>to look at it. Pagestream has an EPS image import module, but all that
>shows up is a rectangular box with an "X" in it. I can move it and size it,
>but no image. Anyboby have any ideas? Are there other ways to see an EPS
>image?

There's Ghostscript, V3.53B is the latest, however it won't display all EPS
files unfortunately.

Rgds, Derryck

833. Re: WTB ATARI calculators

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35322bf4.469110@news.tmisnet.com>
Source record: 103353

B&C Computervisions still has them. They're listed
at my web site:
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

-- George Crissman
-- strads@tmisnet.com

On Mon, 13 Apr 1998 12:14:33 +0200, "patrice MULLER"
<pamuller@imaginet.fr> wrote:

>i'm looking for ATARI calculators
>
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

834. Re: PS/2 hard drive in an STE

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Sam Wilson <sam.wilson@ncl.ac.uk>
Message-ID: <353238EF.9BC0FF39@ncl.ac.uk>
Source record: 103354

Does anybody know if it is possible to fit a PS/2 IMB harddrive to an
STE. I think the hard drive uses an AT bus.

Thnaks, Sam.

--
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835. Re: Q: Calamus fonts

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35324e7a1cea2d0@ping.be>
Source record: 103355

on Mon 13-04-98 10:22 David.DeRidder wrote:

>Martin "Nightowl" Byttebier (tos4ever@ping.be) wrote:
>: on Sat 11-04-98 21:13 David.DeRidder wrote:

> Any chance to find them on the Web ?

AFAIK neen, no

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

836. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Christian Andersson <faltrion@bigfoot.com>
Message-ID: <FN_3531a4dc_faltrion@news.alfaskop.net>
Source record: 103356

Neil Roughley wrote about 'Re: FireNews (was: Newsie crashing out when trying to)'

> That's at your end, Pascal. All Usenet articles require a date, so if
> your FireNews setup didn't quote that string during the follow-up then
> it's not my fault <g>.

Oooops! :)))

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

837. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3532650c109f9e0@ping.be>
Source record: 103357

on Mon 13-04-98 15:53 Derryck Croker wrote:

>On 11 Apr 1998 22:39:58, Martin "Nightowl" Byttebier wrote:
>>on Sat 11-04-98 14:50 Derryck Croker wrote:

>The scene looks like it's still alive and kicking - we're expecting a show
>sometime in September but there has been no confirmation.

If I'm free that day I surely will cross the great pool.
I hope if the show goes on it will be in London. I also hope that the
pound isn't that expensive by then:-))

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

838. Re: EPS image - how to view?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3532650c109f9e1@ping.be>
Source record: 103358

on Mon 13-04-98 15:53 Derryck Croker wrote:

>On 12 Apr 1998 07:07:12, Clayton Murray wrote:
>>Hello Atarians,
>>
>>to look at it. Pagestream has an EPS image import module, but all that
>>shows up is a rectangular box with an "X" in it. I can move it and size it,
>>but no image. Anyboby have any ideas? Are there other ways to see an EPS
>>image?
>
>There's Ghostscript, V3.53B is the latest, however it won't display all EPS
>files unfortunately.

The sames goes for Avant Plot Vektor. It can load EPS but only some.

If you've lots of money to spent you can buy the Calamus EPS-import
module. The *Calipso light* is for 299,- DM yours. If you want
the full version of Calipso then it will cost you 1.200,-DM.
Ofcourse for that money you'll have a very useful tool.
A demo version of *Calipso* can also be found on
http://www.invers.de

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

839. Re: Accessing TOS 2.06 icons -how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6gtmj1$84q$1@irk.zetnet.co.uk>
Source record: 103359

On 13 Apr 1998 07:27:26, Hallvard Tangeraas wrote:
>Does anyone know how to tranfer the TOS 2.06 icons (residing in the ROM
>chips) over to a .RSC file?
>
>I'm in the process of building up a huge set of RSC files with different
>icons and I'd like to have a "default TOS 2.06" setup as well.

Reply sent by e.mail........
Seeya,

Keith.

****
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****
If at first you dont succeed.................Dont try parachuting!

840. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: outrider@anv.net
Message-ID: <2082_outrider@anv.net>
Source record: 103360

Re: "My Internet Train has square wheels?", pricard@club-internet.fr
scribbled the following on 13 Apr 98 @ 00:01:26:

p> Petter Toneff wrote:
p>
p> [.../...]
>> Yes, Newsie is definitely messing with files it has no business
>> touching! For a long time, I've had an annoying bootup message from
p> [.../...]
p>
p> It seams to be _only_ with MagiC _and_ a SCSI device, isn't it ?

No, I've had it happen with MagiC and an IDE drive.

* LED v1.51 * "OK, come out with your hands up, 2 cups of coffee, an auto
freshener that says 'Capricorn' on it, and something with coconut." - Chief
Wiggum
--

Terry May - Las Vegas, NV

841. Re: My Internet Train has square wheels

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6gtop9$4rp$1@ratatosk.uio.no>
Source record: 103361

On 13 Apr 1998 00:01:26, Pascal Ricard wrote:
>> Yes, Newsie is definitely messing with files it has no business
>> touching! For a long time, I've had an annoying bootup message from
>[.../...]
>
>It seams to be _only_ with MagiC _and_ a SCSI device, isn't it ?

I think you may be right. I can't remember having this problem on a
Falcon/Magic/IDE hd.
Does anyone using Magic and an IDE hd have the file corruption problem
with Newsie?
Let's try to help John in tracking down this bug - apart from this
Newsie is an excellent program. I haven't found anything I'd want to
replace it with.

- Petter -

842. FS: misc software (Dutch)

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: miro@euronet.nl
Message-ID: <19980413213032135797ON@p157.mas.euronet.nl>
Source record: 103362

```
For Sale, all in one, miscellaneous Dutch Software:
That's Write 4.0
Speedo GDOS 5
LDW Power 2.0
SBBackup 3.0
Plus books for Calamus S (sorry, no disks) and some stuff from the
stoneage of Atari Computing inc.
It's yours for 25 Dutch guilders plus shipping costs.
Email or phone in the Netherlands 033-4758470
```

843. SCSI HD, FS or swop (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6gtq3bnhk1@roch.zetnet.co.uk>
Source record: 103363

Hello people,
Is anyone interested in buying my 207mb SCSI external hard drive for 45 pounds inc P&P in UK, or swop for 2.5" IDE hard drive over 100mb. Currently full of Atari PD and graphics files but can be formated for Mac/PC etc.
regards, Steve.

/***\
* stevegreen@zetnet.co.uk * Dorset ENGLAND * FALCON030 *
***/

844. Stacy, can i do ...

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6gtq3inhk2@roch.zetnet.co.uk>
Source record: 103364

Good day,
Does any one know if you can upgrade the hard drive (what type is it?) and fit a CPU accelerator to the Stacy portable. I have an option to buy one but would like to use a multitasking setup and remember vividly my attempts to do so on my old 2mb STE! Any info welcome,
regards, Steve.

/***\
* stevegreen@zetnet.co.uk * Dorset ENGLAND * FALCON030 *
***/

845. FS: monitor SM124

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: miro@euronet.nl
Message-ID: <19980413214241179644ON@p157.mas.euronet.nl>
Source record: 103365

```
The original black&white SM124.
In good order, but not vintage ;-)
Yours for 25 Dutch guilders, get it in Amersfoort.
Mail or phone in the Netherlands: 033-4758470
```

846. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980413220301243865@remote142-78.home.uni-freiburg.de>
Source record: 103366

Carsten Krumnow <krumnow@uni-koblenz.de> wrote:

> Why did they sell the older version of a product while
> announcing the new one, but not it's features, except that it will be
> better than the actual...

Do you really mean what you write? So you canï¿½t buy a Mercedes for the
next two years, because a new one is announced :-) Where is MagiC 6
officially announced? It isnï¿½t.

> Someone said it will support threads for printing which means real
> multitasking; very fine, so another ashaming disadvantage compared to
> the PC world will be equalized.
> I knew it would be worth the wait!

Not quite right. NVDI 5 (which is not ready yet) supports background
printing (not on TOS).

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

847. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980413220305244111@remote142-78.home.uni-freiburg.de>
Source record: 103367

Carsten Krumnow <krumnow@uni-koblenz.de> wrote:

> They said you can upgrade to the next Calamus NT version for much less
> than the normal DM 2000 (US$1180)...
> And if not - what does it matter?

Who said this? The "Verramscher" (sorry, guys, I doni¿½t know an English word for it) (the guy who sold it)? Or inversmedia?

It matters if youi¿½re /working/ with Calamus. A version thati¿½s not updateable and without support is nearly useless in one or two years.

Regards
Gi¿½tz
--
Gi¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

848. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980413222310316599@remote142-78.home.uni-freiburg.de>
Source record: 103368

Derryck Croker <derryck@NOSPAMHEREcix.co.uk> wrote:

> we're expecting a show
> sometime in September but there has been no confirmation.

Have a look at www.atari.de/messe.html. If you donï¿½t speak German just
use http://babelfish.altavista.digital.com/ to translate it.

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

849. Icon editor for Magixdesk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6gttpv$548$1@plug.news.pipex.net>
Source record: 103369

Is there a PD icon editor for magxdesk, in magic 5?
I can use icons created for TOS4.04 but they all seem to have the drive
letter in them!

can someone help

850. GDOS 1.1 on F030

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6gttsi$548$2@plug.news.pipex.net>
Source record: 103370

Should GDOS 1.1 work on the Falcon?
I have is and loads of fonts and wanted to spruce up CAB a bit more.

:)

851. Re: PS/2 hard drive in an STE

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353272ad.823819@news.tmisnet.com>
Source record: 103371

Wasn't the PS/2 an attempt by IBM to destroy
the open standard of the AT-bus? They invented
a proprietary Micro-Channel[tm][R][whatever] Bus
that was reportedly fast but required a stiff
licensing fee from the cloners.

Unless, of course, this hard drive was intended
for a PS2/30, IBM's effort to return to the AT-Bus
market after everyone else failed to follow their
lead....

-- George Crissman
-- strads@tmisnet.com

Sorry ... just rambling ....

On Mon, 13 Apr 1998 17:10:23 +0100, Sam Wilson <sam.wilson@ncl.ac.uk>
wrote:

>Does anybody know if it is possible to fit a PS/2 IMB harddrive to an
>STE. I think the hard drive uses an AT bus.
>
>Thnaks, Sam.
>
>--
> _/_/_/ _/_/_/ _/_/_/ _/_/
> _/_/ _/ _/ _/ _/ _/
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Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

852. Hard Disks

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: "Paul L. Richards" <Paul@grangeway.demon.co.uk>
Message-ID: <892501654.9632.0.nnrp-07.9e980daf@news.demon.co.uk>
Source record: 103372

I have a Atari 520 ST FM
I have a PC formatted 520MB IDE drive
I was wondering if it is possible to connect this drive to a atari, format it and enable me to start using my old atari computer again ?
Or what Hard Disks can you connect to atari's ?
If you could reply to me at Paul@grangeway.demon.co.uk . If I can get a hard disk in my Atari, then I will use that machine alongside my PC. But Until I do this I most probably won't be able to follow this group.

thanks
Paul Richards

853. ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: chendol@wxs.nl
Message-ID: <6gttmp$5ee13@reader2.wxs.nl>
Source record: 103373

Hi,

When I bought my Zipdrive, i got a floppy with HiSofts 'Squirrel Zip/Jaz Tools' with it. As a bonus the Zip/Jaz Tools disk contains a version of ezBack (=Diamond Back light) to backup your harddisk to zipdisks. At least, that is what the readme says.
I've still not figuered out how to make backups to a zipdisk with this program. It looks like ezBack only wants to write to floppys.
Anyone who can tell me how to use ezBack with zipdisks?

Thanks!
Karsten

854. Re: Ceejay Software - have you heard of it?

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: gwestndrf@aol.com
Message-ID: <1998041321360501.RAA11229@ladder01.news.aol.com>
Source record: 103374

CeeJay had a going out of business sale last year (maybe longer ago than that).

855. Wanted an Atari ST mouse

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: ronwizbot@juno.com
Message-ID: <3532840f.461478473@news.ou.edu>
Source record: 103375

Hello,

Doesn't anyone have a working Atari ST mouse that they can
sell me cheaply? I don't want to pay the $20.00 to $30.00 dollar price
for a new one. Please e-mail me a reply. Thanks...

Ron
ronwizbot@juno.com

856. Re: Null modem cable

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6gu1ic$afi@bgtnsc03.worldnet.att.net>
Source record: 103376

Martin,

> Can someone tells me how I must use a nullmodem cable to transport
> data between a TT030 (serial2 port) and a Hades 060 (modem1 port).
> I suppose I must use a terminal prg to transmit the data. My problem
> is that I can't find find out how.

Just connect the null modem cable between both machines. Boot up your terminal program on both computers and set one to transmit (upload) whatever files you want transferred and the other computer to receive (download) those files. It works just like it does if you were online transmitting data over the phone lines.

Sheldon (Computer STudio - Asheville, NC)

857. Re: Newsie, again yes!

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6gu2ak$7ru$1@reader1.reader.news.ozemail.net>
Source record: 103377

```
On 13 Apr 1998 16:18:22, Pascal Ricard wrote:
>in message <892463005.5378.0.rover.c3adfca1@news.demon.nl>
> Louis Holleman wrote on about 'Newsie, again yes!'
>
>> Let's just move on to Lesson #3: how the hell is it possible that I'm receiving
>> several messages in this NG (I regularly check the numbers coming in), then
>> when I open the offline box some of them are missing in the Overview. I just
>
>Something to do with "collapse threads" or something like that in the
>options. Or use the arrows keys.
>
>> Oh yeah, I recall seeing a posting from someone who thought the corrupting-file-
>> problem was only with MagiC and SCSI drives? Maybe, but I think there
>
>Just my little experience ;-)
>No problem so far on an IDE drive, btw much quicker than my SCSI one.
>
>
>--
>=====================================================================
>Falcon030 14MB, FPU, 61MB IDE, 699MB SCSI, Zip !, CD-ROM, scanner
>FidoNet : 2:325/3.26 NeST : 90:802/1.26 AtariNet : 51:903/1.26
>====================< pricard@club-internet.fr >====================
>
>.
Hi All,

I have been using newsie and MagiC combo with Sting with no problems
on the TT never had any of the file corrupting problems with this set up
Regards

___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

858. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Kenneth Cohn <ken@binary.net>
Message-ID: <35329A0A.FB548B4F@binary.net>
Source record: 103378

Uhhhh...

You can use the ZIP drive on an ST??? Wow! Where do I get the program to do that?! I would just love to back up my big 40 meg hard drive to a ZIP disk before it goes to hell on me.

More info PLEASE!

Ken@binary.net

Karsten wrote:

> Hi,
>
> When I bought my Zipdrive, i got a floppy with HiSofts 'Squirrel Zip/Jaz
> Tools' with it. As a bonus the Zip/Jaz Tools disk contains a version of
> ezBack (=Diamond Back light) to backup your harddisk to zipdisks. At
> least, that is what the readme says.
> I've still not figuered out how to make backups to a zipdisk with this
> program. It looks like ezBack only wants to write to floppys.
> Anyone who can tell me how to use ezBack with zipdisks?
>
> Thanks!
> Karsten

--
Ken@binary.net

859. Brand new SEALED Atari 1010 available

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Curt Vendel <curt.vendel.2@csfb.com>
Message-ID: <3532A604.28619D22@csfb.com>
Source record: 103379
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.marketplace,rec.video.marketplace

If your into Atari computers and are also a collector, then look no further, here is a MUST HAVE addition to your original in the box collection of Atari items, an Atari 1010 data recorder in a perfect factory mint box, STILL SEALED!!! Don't let this one slip away...

Follow the link, opening price: ONLY $1.99 !!!!

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10973684

860. Re: Atari TT030: Starting price only $5.00

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Kenneth Cohn <ken@binary.net>
Message-ID: <35329D19.F9F141A6@binary.net>
Source record: 103380

Excuse me...

The starting price is only WHAT? Looks like $400 with 0 bids to me!

Ken@binary.net
--
Cvendel wrote:

> Here's your chance at owning one of the BEST Atari computers ever made, 32Mhz,
> 10MB STRam, built in SCSI hard drive, VME expansion slot, VGA Atari monitor and
> so much more!!!
>
> Follow the link below, starting price is only $5.00
>
> http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10920986

861. Want to Buy: Atari 1040STF

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: staalejg <staalejg@ix.netcom.com>
Message-ID: <6gudrb$45a@sjx-ixn6.ix.netcom.com>
Source record: 103381

I would like to buy or trade for an Atari 1040STF with a hard drive, monitor, and any games software.

Please e-mail me at:

staalejg@bigfoot.com

862. Running game for Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <3532C02D.34E@primenet.com>
Source record: 103382

Does anyone have the full version of Running who would like to sell
or trade for something? E-Mail me please...thanks. I have 2 CD's full of
Falcon 030 , STe, and ST games and apps, also, if that helps inspire
you. Thanks. -Satcom
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

863. Problem nach Beendigung eines TOS-Programms

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: sebastian.bauer@bigfoot.com
Message-ID: <6gui79$ao2$1@nnrp1.dejanews.com>
Source record: 103383

Hallo!

Ich habe die schlimmsten Bef�rchtungen bez�glich der Gesundheit meines hei�geliebten Ataris, da er solche Symptome bisher noch nie gezeigt hat: Nachdem vom GEM-Desktop ein TOS-Programm gestartet und beendet wurde, funktioniert die Mausabfrage offensichtlich nicht mehr richtig:

Die Maus l��t sich noch normal bewegen, aber der Computer reagiert nur verz�gert bzw. �berhaupt nicht auf Mausklicks. Wenn ich z.B. ein Icon anklicke, passiert gar nichts; wenn ich die Maus danach eine Weile bewege, wird das Icon pl�tzlich selektiert (wenn die Maus noch dar�ber ist, sonst passiert der Mausklick halt an der neuen Stelle).

Ich konnte den Fehler schon relativ eingrenzen, und eben das macht mir Sorge: Es liegt nicht an der Maus (bei anderer Maus gleiches Problem), nicht an ACCs / AUTO-Ordner-Prgs (alle abgeschaltet), nicht an der HDD oder anderen Peripherieger�ten (alle abgesteckt au�er Tastatur und Monitor) - es scheint also an der Computerhardware selber zu liegen :-(

Hier noch meine genaue Ausstattung:
Atari 1040 STE, 4 MB RAM (SIMM), TOS 2.06 (direkt onboard ohne TOS-Bridge o.�.), das alles eingebaut in einen Lighthouse-Tower; dementsprechend die Zus�tze Multiboard (das vom Lighthouse-Towerbausatz, nicht irgendein anderes) und nach vorne gef�hrte Reset-Taste, Temperaturf�hler und LED. Ich glaube, das war�s. ICD-Hostadapter, HDD und ZIP-Drive waren abgesteckt. Und die Software interessiert ja hier nicht. Ach ja, ein Virus kann es auch nicht sein; ich habe von einer ewig nicht benutzten, schreibgesch�tzten Diskette neugebootet (nach 15 sec. Abschaltpause)...

Hatte jemand schon ein �hnliches Problem oder kann sich jemand denken, wo der Fehler liegt? Bitte schreibt mir an
mailto: sebastian.bauer@bigfoot.com

Danke!

Ciao,
Sebastian

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

864. Re: Want to Buy: Atari 1040STF

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: defang5@banet.net
Message-ID: <3532dbf5.0@news1.ibm.net>
Source record: 103384

Have 1040STF's for sale in used/excellent condition.(1MEG STF's)
$50 for computer. $60 with Atari Mouse OR 3-Button Track-Ball.

Dan Fangmann

staalejg wrote in message <6gudrb$45a@sjx-ixn6.ix.netcom.com>...
>I would like to buy or trade for an Atari 1040STF with a hard drive,
>monitor, and any games software.
>
>Please e-mail me at:
>
>staalejg@bigfoot.com
>
>

865. Re: Help needed...

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6guufr$78v$1@news4.isdnet.net>
Source record: 103385

Cloaker a crit dans le message <3531FC11.1B9A@starmail.com>...
>A mother-board (the part in upper left corner of the comp) has burned
>out on my old Atari 1040 STFM. So if I intend to fix it I need some sort
>of a scheme for the part (or a new part that is).
>If you have anything or know anything, contact me on my email,
>please....

That's the power supply. I suggest you get a used one from a dead 520ST or whatever you can get cheap.

The schematics are available on the net, the file is called netzeil.lzh, and I remember seeing it on a german FTP, either ftp.uni-paderborn.de, or ftp.leo.org...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

866. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3533ad4e2ac00@whalley.demon.co.uk>
Source record: 103386

on Mon 13-04-98 00:38 Neil Roughley wrote:

>But what if one generated a message offline, queued it, but didn't
>actually post it until a few days -- perhaps weeks -- later. The 'Date:'
>line would then make the message appear to have been propagating for
>that time. Or in my case (not hypothetical), where the system clock was
>off by 36 hours because of a failing battery.
>
>The RFC states:
>
> The "Date" line (formerly "Posted") is the date that the
> message was originally posted to the network.
>
>Perhaps 'network' includes the local machine, but I interpret 'network'
>to mean the news server. Regardless of the time actually used, FireNews
>doesn't even include a required time zone designator when the header
>line is created. For FireNews users, it's best to delete the line and
>let the server handle it correctly (most likely using GMT).

Hi Neil,

I think we're going to have to agree to differ here :-)

Here's my logic (!) FWIW:

For me, the date posted to the network is the date the message is
queued for the first time for network transfer. If you are using an
online reader the first machine is your ISP's news server as that is
where the message is first queued. If you are using an *offline*
reader then it's queued for the first time on your local machine.

The fact that there may be a prolonged wait before polling your ISP's
news server and transferring the message across it's first network
transfer doesn't really enter the equation. The message will then sit
on the ISP's server until it connects to another server and another
transfer takes place: the time gap between polls will probably be
shorter, but the principle remains the same. BTW the state of your
local clock is your own affair :-)

The date of each hop in the chain between machines is stored as an
entry in the header, so you can see the gap between the original
queuing and the first transfer if you wish. With an online reader the
same applies, the chain just starts on the ISP's news server rather
than the local machine.

Another factor is what happens with posts which don't originate on the
internet at all, ie those which are generated on UUCP and Fido

networks, or as mailing lists (some usenet groups have mailing list gateways and are propagated using both mail and news). Messages may have been zooming about a fido network for days before hitting an ISP's news server, so which network counts in this case? Usenet isn't internet-only so even if the header only shows the propagation stages after the message hits the internet (ie NNTP transfers) if the original date is intact you should still have some meaningful indication of the time lag from first queuing.

All the above could of course be total rubbish, but it makes sense to me! Feel free to pick multiple holes... <awaits avalanche...>

As for FireNews's date line being incorrect/incomplete that needs fixing by the author. It's bound to have some quirks being a new program in beta stage at present.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

867. Re: HELP: CD-ROM Drive more details given

Newsgroup: comp.sys.atari.st
Date: 1998-04-13 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <6h6h6h$b0s@bgtnsc02.worldnet.att.net>
Source record: 103387
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari.comp.sys.atari.advocacy

Steve,

Another thing I would suggest is turning off the internal terminator,
chucking the passive terminator, and putting an _active_ terminator at
the end of the chain (CD-ROM).

Dan

ekaljumagi@clhs.lake.k12.ca.us wrote:
>
> In article <892651571.10070.0.nnrp-05.c1ed1184@news.demon.co.uk>,
> steve@steverosie.demon.co.uk (Steve Stupple) wrote:
> >
> > The Drive is an APPLECD 300, with a SONY 8003A mechanism.
> > The Atari STE's are 4 meg TOS 1.62/2.06 & 4 meg tos 1.6 (1.06).
> > The external hard drive is System Solutions MiniS 127meg hard drive.
> > Using the ICD Link II.
>
> Are the SCSI I.D.s different?
> >
> > The hard drive has inbuilt SCSI terminator, the CD-ROM has an external
> > passive terminator.
>
> What do you mean by inbuilt? Does it have resistor packs or a DIP Switch?
>
> > Now on their own both drives work OK in all versions of TOS available
> > to me, with the exception of the cd-rom drive. I am able to read the
> > directory of 'All things Falcon' CD and none of the 'Northern CD-ROM
> > Series Germany' using TOS 1.62 & 1.6, in which case the ST crashes.
>
> With the CD-ROM itself you are getting bombs? Try a few music CDs -- is your
> CD-ROM reader O.K.?
>
> >
> > Linking/chaining them together under 1.62/1.6: As recommended by Sytem
> > Solutions, ST - CD-ROM drive - hard drive.
> >
> > The hard drive refuses to auto boot, and so floppy disk is required to
> > boot. When booting I lose partitions of the hard drive e.g. E, F & G.
> > The rom drive is detected and installed.
>
> This would hint at either bad termination or bad cables.
>
> > I can read the Falcon CD but again the system crashes when I try the

> > directory of the NCS cd's. Access to the hard drive is not secure.
>
> So would this.
>
> > Changing the order to as follows: ST - hard drive - CD-ROM drive with
> > terminator plugged into rom drive.
> >
> > Again I have to boot from floppy, and the driver software displays
> > garbage instead of the hard drive 'Quantum' type but no partitions are
> > found. The rom drive is displayed correctly.
>
> So would this.
>
> > I don't know why the hard drive loses partitions when the rom drive is
> > connected; this happens with all packages and drivers I have tried.
> > Also why it crashes when reading any of the NCS cd directories in
> > 1.62/1.6 and bombs out under 2.06 when using the NCS cd's.
> >
> > I have tried HD driver 3.1, ICD 6.5.5, and CBHD 5.04 for the hard
> > drive. And for the rom drive; Extendos pro, spin 34? (the latest one),
> > metados 27. Extendos pro being the best tried.
> >
> Clearly your problem is not software (I am assuming that you have no other
> auto or acc running during your tests). I would try your hardware on another
> computer, for if termination really is O.K. (DON'T trust DIP switches!) and
> your cables really are good, it is possible to have bad circuit boards that
> can't handle multiple drives. Make sure your cables are good and your CD-ROM
> is not bad and get back to me.
>
> Galen (Head YACcer, Yolo Atari Club)
>
> -----== Posted via Deja News, The Leader in Internet Discussion ==-----
> http://www.dejanews.com/ Now offering spam-free web-based newsreading

868. FS [UK]: Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533bc40.4678397@news.demon.co.uk>
Source record: 103190
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Anyone interested in buying the following mags from me?

ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

ST User
Ranging from Volume 1 issue 1, to the last but one issue October 94.
Around 72 mags in total, including all cover disks where applicable.

I am contemplating selling my full sets of ST Applications, ST Revieww
and ST Formats - dunno yet - but make me a good offer and they will
probably be yours. ;)

Collection from Essex, London or manchester - otherwise a hefty
postage charge.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

869. FS [UK]: Atari Lynx and Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533bc7a.4736994@news.demon.co.uk>
Source record: 103191
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Lynx II in excellent condition and in original box.

Games:
Batman Returns
Klax
Rygar
Slimeworld

Looking for around 55 UKP for whole package... offers anyone?

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

870. FS [UK]: Atari Educational Software (by ADI)

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533bcad.4787386@news.demon.co.uk>
Source record: 103192
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

ADI French (ages 11/12)
ADI Maths (ages 12/13)

My sister used these for a while when she was 12...

Make me an offer in UKP.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

871. FS [UK]: German Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533bce5.4843662@news.demon.co.uk>
Source record: 103193
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

German Atari mags...

ST Computer, 1996 1 - 7/8 (7 issues)
ST Computer/Atari Inside, 1997, 1 - 12 (11 Issues)
ST Computer/Atari Inside, 1998, 1,2,3 (3 Issues) and more to come
Atari Inside, 1996, 1,4,5 (3 Issues)

These are the ones I can find - and there are probably a few more.
Disks included, where I have them.

Make me an offer on the whole lot... collection from Essex, London or
Manchester - or pay the postage. :)

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

872. FS [UK]: Jaguar and Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533bd62.4968595@news.demon.co.uk>
Source record: 103194
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage. Offers accepted

Jaguar Console 40
Cannon Fodder 20
Theme Park 20
Busby 10

Unboxed and No manual Games: Raiden. Zool2, Cybermorph - offers
invited

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

873. FS [UK]: Hard Drives, Removeable Drives and related goods for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533bdd0.5078408@news.demon.co.uk>
Source record: 103195
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage. No decent offer refused though. :)
+ External Cream Coloured Case only (never used) 60
+ Quantum LPS 105S 105Mb
30

+ hdpStack v2.0 ; German HD Driver software, supports ACSI, SCSI, SCSI

II, IDE and EIDE drives 12

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

874. FS [UK]: ST/Falcon Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533be1c.5155164@news.demon.co.uk>
Source record: 103196
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage - however, offers are accepted...

or

take the whole bundle off me for 35 UKP plus postage (at parcel force
rates - should be no more than 6 UKP at a guess).

GAMES
-----
Tank Platoon 5
Outrun 5
Road Blasters 5 Ishar 8
Time Bandit 5 Team Yankee 5
Dragons Breath 5 Tank Platoon 5
Fighter Bomber 5 North and South 5
Ghouls and Ghosts 5 Xenon 5

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

875. FS [UK]: ST/Falcon CDs

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533be80.5254635@news.demon.co.uk>
Source record: 103197
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP ; postage extra ; offers accepted ; email for any
further
details...

Suzy B Software Treasury (original 2 disk issue)
20
ESG PD Clipart Collection
10
First Ever Atari CD produced. Brand New. 15

Bundle price - 30 UKP plus postage

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

876. FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533becb.5329280@news.demon.co.uk>
Source record: 103198
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP ; exclude postage ; offers accepted ; need to get rid of
these ASAP.

Minix (mini-UNIX) OS 50 Cyber Control (New) 7

Outside (Virt Mem) v3.2 (Falc) 25 Cyber Paint (New) 7

ST Basic 10 Spectrum 512 (New) 7

DA Vektor Pro 80 Easy Draw 2 15

Multiprint 5 Easy Draw 1 10

XChange 5 Interface 2 15

Face Value (German) 20 Textstyle 5

MultiTOS 10

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

877. FS: Atari Music Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533bfc6.5580682@news.demon.co.uk>
Source record: 103199
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
FS: ST Music Soft/harware
Quartet
Master Sound

10 UKP each
or
15 UKP for both

Offers anyone?

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

878. FS [UK]: SNES

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533bfe3.5610249@news.demon.co.uk>
Source record: 103200
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
One SNES with Street Fighter Game availble.
Offers above 30UKP invited...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

879. Re: EPS image - how to view?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3533a852_roughley@news.dsoe.com>
Source record: 103201

My understanding is that Clayton wants to view an EPS bit-image, not the vector type. If the file was 2.5MB then it does indeed sound like a bit-image. Cranach has a GDPS module that saves PostScript bit-images, but it can't load them -- nothing on the Atari can as far as I know (except perhaps Ghostscript).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

880. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3533adf2_roughley@news.dsoe.com>
Source record: 103202

Pascal Ricard wrote:

> Why don't you use the fonts created by M. E. Racine ?

Because they're not Monaco <g>. My eyes have become so accustomed to this easy-to-read screen font, and I didn't want to give it up just to read Usenet articles. With ISO 8859-1 Monaco, my screen display is more integrated now (because it matches my system font).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

881. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3533b6e8_roughley@news.dsoe.com>
Source record: 103203

John Whalley wrote:

> All the above could of course be total rubbish, but it makes sense to
> me! Feel free to pick multiple holes... <awaits avalanche...>

No avalanche here, John -- you have valid points. But I don't understand
this statement:

> The date of each hop in the chain between machines is stored as an
> entry in the header, so you can see the gap between the original
> queuing and the first transfer if you wish.

The server hops are in the 'Path:' header, but no dates are stored there
(at least from my news server).

What about Okami... when you do a post, does Okami include the 'Date:'
header when its editor kicks in?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

882. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3533c2a0.4292182@news.tmisnet.com>
Source record: 103204

Actually, what I'm doing is thinking out loud here. Wizztronics has been requesting input from us about the changes / updates / fixes to GEM-TOS we'd like to see. (That's why the cryptic comment about expanding the commands to implement the suggestion).

I've already sent about ten suggestions to toscompinfo@wizztronics.com regarding changes I'd like to see ... such as new calls (evnt_joypad), enhancements (additional icons for form_alert such as a trashcan, a speaker, a movie projector, two-cans-attached-with-string [i.e. networking], the letters RSC within the universal "NO" circle), and new hardware (an RS-485 serial port, used mostly in industrial control applications).

Generally, I try to come up with suggestions that are harmonious with existing GEM-TOS calls and philosophy; another reason I was musing about appl_trecord and appl_tplay.

-- George Crissman
-- strads@tmisnet.com

On Tue, 14 Apr 1998 18:33:29 GMT, guy@swampdog.demon.co.uk (Guy Harrison) wrote:

>On Wed, 08 Apr 1998 05:33:48 GMT, strads@tmisnet.com (George Crissman)
>wrote:
>
>>Hmmm ... did appl_trecord() and appl_tplay() ever get
>>implemented in GEM? These commands might be worth
>>expanding to implement this suggestion ...
>
>Yes they did but were buggy. Methinks you've misread their docs
>though. appl_trecord() simply "records" mouse events whilst
>appl_tplay() "plays" them back - sort of a "mouse macro" in effect.
>
>
>--
>guy@swampdog.demon.co.uk
>http://www.swampdog.demon.co.uk
>
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

883. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <3533D19D.5F39524F@ebox.tninet.se>
Source record: 103205

Ok, still nobody want to buy it??

884. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892583922_OASIS_NEWS@game-master.com>
Source record: 103206

In article <6h0064$qp@nntp02.primenet.com>
rojewski@primenet.com (John M Rojewski) wrote:-

>>>You change the size or location while the window is open, and click on
>>>Preferences menu 'Save Preferences', and the window locations are
>>>saved on file.
>>
>>This didn't work for me.
>>
>Could you be a little more specific? Perhaps if you send a copy of
>your prefs file to me via email, I can see what you window positions
>are.

Well I'm back to the default window positions because I screwed them
up so badly trying to edit them by hand. But the crux of the matter
is that I would change the window size (within Newsie), save
preferences, and I would be back to the original window size (or some
bizarre variation) the next session.

>I find it very strange that you are the only person having problems
>with saving window positions.

Someone else mentioned he had the same problem.

However, I find it very strange that I seem to be the only one having
problems with FTP. I don't think this has anything to do with NEWSIE
but with STinG. It's also very strange that I have just recently
started to get 4 bombs when I try to change the date on the control
panel. And that my modem won't connect on the first try after booting
the computer, but only on the second or third try. Or that STFax
won't accept the presence of STinG, even if it's disabled.

Ah well, perhaps I have a very strange computer, or perhaps it's just
that life is very strange.

Ross MacIver

ps I haven't checked out NEWSIE v.88 yet. Despite all my griping, I
would be the first to buy this software. I like the layout and the
use of multiple mailboxes. But the bottom line is...it's gotta work,
on my system.

--

---
rosco@game-master.com
---

885. Re: Looking for Atari-friendly ISp in Montreal area

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892584656_OASIS_NEWS@game-master.com>
Source record: 103207

In article <6gvoag$gcp@freenet-news.carleton.ca>
ai066@FreeNet.Carleton.CA (Mark Montreuil) wrote:-

>The subject says it all. Anyone in Montreal using a reasonably priced
>ISP? The person I'm researching this for is mostly in need of email, and
>is not really up on the web or news.

Hi Mark

I'm using Gamemaster in Montreal. You can buy blocks of time (I think
it's about $1 an hour for a PPP connection), so it can be really
reasonable for light use. I usually spend about $10 / month.

The number is 523-7979 for 14.4k and 523-2103 for 28.8K.

I can help in set-up if needed.

Ross MacIver

--

---
rosco@game-master.com
---

886. HELP: Falcon Games on TV

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3533d4d8.10975329@news.demon.co.uk>
Source record: 103208
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi

Please - someone help me....

My Falcon is now connected to an old colour TV and I have come across a problem - some Falcon games will not run on the TV - the screen just scrolls truly madly and deeply. :(

The games worked fine on a SVGA monitor, but the monitor is currently bust - so I have to make do with the TV.

Any ideas of what I can do to fix this problem?

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

887. Re: Civilization Map Editor

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: JHaslam@fortress.org.uk
Message-ID: <2120_JHaslam@fortress.org.uk>
Source record: 103209

aprice@postern.demon.co.uk wibbled to All about: Civilization Map Editor

Wotcha aprice@postern.demon.co.uk!

a> Organization: Retired? Ha!
a>
a> On 10 Apr 98 19:04:50, JHaslam wrote:
>>
>> The utility in question was on an ST Format subscriber-only Wonderdisk
>> a while ago, which I unfortunately missed.

a> Wonder Disk #77 had two Civilisation utilities- CIVILFIX (18K),
a> which contained a patch program to allow it to be played of a Falcon,
a> and a cheat program (186K) which enabled you to reconfigure saved game
a> files, altering amount of territory held, what each town produces
a> etcetera. Nothing about editing the map as such. The earliest
a> Wonderdisk I have is #67- there may be something earlier.

I have #77 and those utilities. The one I was after was on the Wonderdisk
from issue 61, August 1994.

Cheers!

James

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= Poop can be a pleasant word.
--

888. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Pascal Ricard <pricard@club-internet.fr>
Message-ID: <FN_3533d472_pricard@news.club-internet.fr>
Source record: 103210

in message <3533ad4e2ac00@whalley.demon.co.uk>
John Whalley wrote on about 'Re: FireNews (was: Newsie crashing out when trying to)'

> I think we're going to have to agree to differ here :-)
>
> Here's my logic (!) FWIW:

[big snip]

I'm on your side.

/Pascal/

--
==========
Falcon030 14MB, FPU, 61MB IDE, 699MB SCSI, Zip !, CD-ROM, scanner
FidoNet : 2:325/3.26 NeST : 90:802/1.26 AtariNet : 51:903/1.26
==========< pricard@club-internet.fr >==========

889. Re: EPS image - how to view?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Pascal Ricard <pricard@club-internet.fr>
Message-ID: <FN_3533d324_pricard@news.club-internet.fr>
Source record: 103211

in message <6h005p$94i$1@ratatosk.uio.no>
Petter Toneff wrote on about 'Re: EPS image - how to view?'

> Or you can save most of your money and buy the latest version of
> Arabesque 2 Vector directly from the author. (Not to be mistaken for
> the "old" Arabesque)
> This is a brillant vector editing package and a bargain at just DM99.-
> (about US$60). It handles EPS files better than any other Atari
> program I've seen, it also imports CVG, GEM etc. of course.

Kandinsky too, IIRC ?

--
==========
Falcon030 14MB, FPU, 61MB IDE, 699MB SCSI, Zip !, CD-ROM, scanner
FidoNet : 2:325/3.26 NeST : 90:802/1.26 AtariNet : 51:903/1.26
==========< pricard@club-internet.fr >==========

890. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3533c17a_roughley@news.dsoe.com>
Source record: 103212

Guentcho Skordev wrote:

> Will you please tell what did you use to create (or remap?) the font,
> and if it does work for bitmap fonts? Also I would be interested how did
> you choose the font ID numbers and what happens if you load two fonts with
> the same number.

Hello, Guentcho... I used GEM Font v1.22 (gemfo122.lzh) to redo Monaco mono to ISO 8859-1 standards. The remapping was done manually by cutting and pasting existing characters. GEM Font has a really nice clipboard, so even individual sections (pixels) of characters can be cut and pasted. But it was still labour-intensive <g>.

As for font ID clashes, I didn't get any of those. Monaco's default ID is 273, so I just added an 8 to make it 2738 and used assign.prg to make sure things were going to get along (assign.prg does an ID check before updating the assign.sys file). If two fonts have the same ID and have the same point size, then there will be ID conflicts. At least this is what I remember from the past.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

891. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980414230614248580 4@remote142-74.home.uni-freiburg.de>
Source record: 103213

Hallvard Tangeraas <hall@post1.com> wrote:

> That might be so -but I can't afford anything like that. Then again I can't
> afford another computer at all right now, so perhaps I should take the
> above into consideration for later when I can afford an additional
> computer!

Do you know http://www.smalldog.com/? Have a look at it! Theyï¿½re selling
cheap Macs and theyï¿½ve great support.

> Wow!!!! I was hugely impressed with the Performa 630 -it seemed like things
> worked faster than with a RAMdisk on my STe!!!!!
> Now 6-9 times that speed... amazing! Must be great for processor intensive
> applications.

It is :-) Calamus flies on such a machine.

> Cool! It would be nicer to have everything built into the machine though.
> My brother's Performa 630 even has a remote control where he can adjust the
> channels and sound etc! And I like the teletext feature. I don't have
> teletext on my own TV so this would be nice to have in the computer.

I know, I have a tv card set for the P630 here but I donï¿½t want to buy a
P630 because of its limited graphics ability (maximum 832x624).

> The differences between the 5200/6200 and the 5300/6300 is only the clock
> speed of 75 and 100MHz as far as I can tell -does this really make such a
> big difference? Is there something I've missed perhaps?

Yes. The x300 have a 603e instead of a 603 (which means: double
L1-cache), 64 bit data path instead of 32 and a L2 cache of 256KB
instead of none. The maximum RAM is 64 MB (2 PS/2 slots), maximum
resolution is 832x624 (256 colours), 640x480 (32000 colours).

Please reply via EMail since this thread is very off-topic now. If you
speak German then letï¿½s go to maus.sys.mac.emu.

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

892. STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <u$POm3#Z9GA.347@nih2naac.prod2.compuserve.com>
Source record: 103214

Below is a copy of the e-mail I've gotten from my ISP. We're
trying to get me hooked up.

Hello.

Everything seems to be ok with your script, but it looks like in the end

it's waiting for a reply of just your ip address once you log in. What we

send once you log in is in this format:

login: {username}

password:

Your IP address: {ip address}

Our IP address: {ip address}

Entering PPP mode.

PPP session from ({ip address}) to {ip address} beginning....{random ppp

garbage after this}

You might have to modify your script to look for the IP address in the

block of text that we send. Unfortunately I've never used the dialer

program you are using so I can't tell you how to do it. Try reading

through your documentation to see if you can modify the $GET_IP routine to

accept the IP in the format we have it in, or possibly there might be a

way to leave that out and have it still work. You also might want to try

using PAP, then you wouldn't have to use the login/password prompts, and

possibly not have a need for $GET_IP.

Please let us know if you get it working.

Abel

--

Lancaster Internet / Network One Technical Support

Phone: 723-2700 <--- Live People!

Email: help@ptw.com

On Tue, 14 Apr 1998, Dennis Bishop wrote:

>

Enter command or <CR> for more !

CompuServe Mail

> [SCRIPT DELETED]

>

> The above is my dialer script with comments about each section.

> I can get a connection, and the script seems to run ok until the

> part that looks for the $GET_IP and it hangs there. I get a

> message saying "Numerical Charter or Dot Expected" and then it

> shuts down the connection. My voice number is 805-256-9506.

>

Anyone else able to help?

Their e-mail is help@ptw.com

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

893. Re: Newsie, again yes!

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6h121s$fs@nntp02.primenet.com>
Source record: 103215

On 13 Apr 1998 10:23:25, Louis Holleman wrote:
>Let's just move on to Lesson #3: how the hell is it possible that I'm receiving
>several messages in this NG (I regularly check the numbers coming in), then
>when I open the offline box some of them are missing in the Overview. I just
>checked the Offline folder where this NG is stored, and found the "missing
>pieces" all OK there. So I just used QED to discover that Charles and Petter
>had written back on my messages. Sorry folks, Newsie won't show them at all!
>
This definitely sounds like you don't understand "Collapse Threads".
If the Overview line contains a '+', then you can use the right arrow
on the keyboard '->' to Expand the messages, and you will see a group
of new messages with a '-' on the left side. These are Followup responses
to the original Post. Press the left arrow '<-' to Collapse the
thread again.

From NEWSIE.DOC
Article Threads are recognized. Threads are a group of related articles,
and are marked with a '+' for the primary article, and '-' for subordinate
articles. Threads formatting is dependent upon the Newsreading Preferences
'Create Threads' and 'Collapse Threads'. If 'Create Threads' is un-selected,
then Thread processing is bypassed and articles are shown in numeric
(ascending) order. If 'Create Threads' alone is selected, both the primary
('+') articles and subordinate ('-') articles will be displayed. If the
'Collapse Threads' option is selected, only the primary ('+') articles
will be displayed.
The left and right arrow keys control the expansion and/or collapse of
individual threads. Selecting a primary article and pressing the right
arrow key will display all subordinate articles for that thread. Clicking
the left arrow on the primary, or any subordinate article, will collapse
the thread back to just the primary article.

There is an option in the Newreader Preferences to turn this off if
you choose.

>Gotta check the log next time to find out what's happening here, but the docs
>are not too bright on this matter.
>The same is for the settings "max articles to fetch" and "show ... items".
>At the start I'd set the first to 25 and the other one to 1000, but on my first
>connection Comp.sys.atari.st poured in with more than 50 articles... and to
>be honest, I simply broke the connection because it kept going on, including
>all those nasty pauses. So I set them both to 25 and then it went better
>(although some articles got in but failed to show up in Newsie). Now I've set
>both to 40, but maybe I should set 1000 again for "show ... articles"? I still
>need to get to grips with Newsie, I was used to using LED in Fido stuff, but
>this is slightly different.

Maximum Article to Fetch is 0 to 400 with Dynamic Expansino off, or 0 to 999 with Dynamic Expansion on. It is only used for Online NewsReading. It is the maximum NEWSie will read before displaying the Overview window. If there are more to read, you must mark the existing articles as read, and then proceed to read the next maximum.

Show most recent 'n' articles with set the start article pointer to a maximum of 'n' articles. Setting this to 1000 says you want to limit any newsgroup to 1000 unread messages. Do not set this to a small number if you really want to read all of the messages. Setting this to say 100, will prevent any newsgroup from having more than 100 unread messages.

Again the purpose is to allow you to define what 'recent' means, in terms of a number of unread messages. Active newsgroups will exceed this number, since you probably cannot read the total number of messages send to that newsgroup in a single sitting.

I hope this helps,
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

894. Re: Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uk0HS#$Z9GA.329@nih2naaa.prod2.compuserve.com>
Source record: 103216

What kind of hard drive is it?
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

895. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6h12f1$n8@nntp02.primenet.com>
Source record: 103217

On 14 Apr 1998 18:22:20, Jan Diertens wrote:
>He's not the only one with this problem John. I send you an email,
>almost a year ago, with my prefs file, that I was having problems
>with saving windows positions and sizes. With some newer versions
>since 0.70 the problems changed a little (other windows were not
>saved correctly). With every new version of newsie I removed the last
>line from my prefs file and try to save the windows sizes and
>positions again. With version 0.88 I believe my only problem is with
>the article window reading newsarticles. I want it fullscreen and
>startup all the time with a window at full width but a small height
>(about 6 lines of text). I didn't complain about it because it is not
>a big problem for me to click full window once per session. And
>further I'm very pleased with the newsie program. I use it on a daily
>basis since the first public version.
>
Yes I do remember that problem. I think the code I installed to
prevent problems with systems without off-screen bitmap handling, may
have caused some problems with the windows being rediced in size when
they appear to exceed the current screen size.

I will check if a fullscreen window can be saved and restarted.
Perhaps I'm just off by a pixel or two.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

896. Model(port) Failure?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <O179rNBa9GA.288@nih2naab.prod2.compuserve.com>
Source record: 103218

Something happened today I don't understand. I cleaned up my hard drive system, setting my 44meg syquest to scsi 1 and my st157n to scsi0. I was able to re formatt and started moving programs from floppys back to the hard drive. I set up the auto folder as it was before and copyed flash over too. I also set up the CPX folder and put everything back as it had been. The only thing that wasn't there before was the printer, I not have a tandy 2120 hooked up to dump text files too, and yes I've got the right cable for it. Now the troubles start, when I boot flash, it doesn't seem to be working with the modem! I don't get the flashing K-sor and no echo of any commands. Could my modem port have failed? It wasn't showing anything before, it worked yesterday, but not today!? I'm going to pull the modem over to this TT to check it out.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

897. Re: DRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: ddorian@hol.fr
Message-ID: <3533cef61029080@hol.fr>
Source record: 103219

Salut,

Hi,

Hi,

on Mon 06-04-98 18:35 Keith Lever wrote:

>On 2 Apr 1998 10:13:48 , Uwe Seimet wrote:
>>Keith Lever wrote:
>>
>>> I need a GDOS Driver for an HP7475 Plotter.
>>
>>As far as I know there are no GDOS drivers at all for plotters.
>
>What about ANY DRIVER at all for ANY plotter.

I remember that i used in highschool (yes, they had mega STE's :-) a soft
called platon (elec boards making, sorry for my translation) which
apparently had drivers for plotters. Hope this helps a bit.
Bye, bye.
d

898. Re: De-snap-crackle-pop

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: ddorian@hol.fr
Message-ID: <3533cef61029081@hol.fr>
Source record: 103220

Hi,

on Mon 06-04-98 09:39 Clayton Murray wrote:

>Are there any programs for the Falcon that eliminate hiss, snaps,
>crackles, and pops (no insult intended to the Rice Krispies people)
>that are usually found in cassettes and albums?

Actually, you can do this with a good d2d editor. As suggest Jim, zero-x
will do, as will audio-master, quincy or even studio-son (filtering and
removing crackles by hand with cut/paste etc...).
But remember all processes will be made by hand (shall i say by hear?). The
most important is the EQ quality, i mean number of filters, quality factor,
etc... and the quality of your monitors.

> I know of one such
>program on the Mac platform that I think was called DINR, but I've
>never heard of a similar program for the Falcon.

Sad to say but we do not have such powerfull automated and "intelligent"
plug-ins for Atari. Maybe with the startrack?
Bye, bye.
d

899. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_353290a8_roughley@news.dsoe.com>
Source record: 103240

Hallvard Tangeraas wrote:

> Why do you want to remap your fonts?

So I can see proper foreign characters while reading the newsgroups. The newsreaders I use (NEWSie and FireNews) don't handle character remapping like Okami does.

But instead of installing Okami to do this, I've just created an ISO 8859-1 version of 10-point Monaco. Both NEWSie and FireNews are now configured to use it. The regular 10-point Monaco is still my system font, so essentially I boot with two versions (only the newsreaders use the ISO version... and only for an article's body). I have a few more characters to 'tweak' and it'll be finished. Because this took longer than expected to create, I didn't do the 8-, 9-, and 20-point versions.

If there's anyone else who sees the need for a 10-point ISO 8859-1 Monaco mono, give me a shout in e-mail and I'll send it your way.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

900. Re: Ceejay Software - have you heard of it?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6gubs1hhp2@news.campus.mci.net>
Source record: 103241

On 13 Apr 1998 01:24:45, Tom wrote:

]-Does anyone know of a company called CeeJay Software in Illinois run by Carey
]-Cates? He has a second hand atari hardware and software business that he runs
]-out of his house.
]-
]-I would really like to get his telephone number, address, etc, that is if he's
]-still doing business. He was very big on Genie, but I've never seen him on the
]-net.
]-
]-Thanks in advance
]-
]-Tom
]-.

I have dealt with CeeJay Software for years now. Carey and Janette are good people. AFAIK-they are quitting the Atari market because of poor conditions. Having said that, they are selling out their stock at very, good prices. You can reach them by phone at:

1-618-242-0405

From 6pm to 10pm CST.

CeeJay Software
P.O. Box 1303
Mt. Vernon, IL. 62864

Ask, and they will send you the latest catalog. Tell'em Ron sent ya! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

901. Re: Null modem cable

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3532ab9b.1006551@news.tmisnet.com>
Source record: 103242

Hi, Sheldon!

Do you have a web page?

-- George Crissman
-- strads@tmisnet.com

On 13 Apr 1998 21:54:20 GMT, "Sheldon H. Winick"
<s.winick@worldnet.att.net> wrote:

>Martin,
>
>> Can someone tells me how I must use a nullmodem cable to transport
>> data between a TT030 (serial2 port) and a Hades 060 (modem1 port).
>> I suppose I must use a terminal prg to transmit the data. My problem
>> is that I can't find find out how.
>
>Just connect the null modem cable between both machines. Boot up your
>terminal program on both computers and set one to transmit (upload)
>whatever files you want transferred and the other computer to receive
>(download) those files. It works just like it does if you were online
>transmitting data over the phone lines.
>
>Sheldon (Computer STudio - Asheville, NC)
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

902. Re: Ceejay Software - have you heard of it?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: tommy@niagara.com
Message-ID: <6guenn$2uh@cabernet.niagara.com>
Source record: 103243

Thanks to all who replied on Ceejay. I have their phone number

>

903. Re: Ceejay Software - have you heard of

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: claude@ime.net
Message-ID: <6gufb3$c32$1@news.harvard.net>
Source record: 103244

On 13 Apr 1998 11:31:14, Ross MacIver wrote:
> In article <6grptb$bm1@cabernet.niagara.com>
> tommy@niagara.com (Tom) wrote:-
>
>>Does anyone know of a company called CeeJay Software in Illinois run by Carey
>>Cates? He has a second hand atari hardware and software business that he runs
>>out of his house.
>>
>>I would really like to get his telephone number, address, etc, that is if he's
>>still doing business. He was very big on Genie, but I've never seen him on the
>>net.
>
>I bought some software from him some years back. I've just done a
>quick check through my stuff and didn't find any receipts or anything,
>but I'll let you know if I do.
>
>Ross MacIver
>
>I received a newsletter from CeeJay before Xmas. They were
discounting their products because they were getting out of the
business.

Claude Bourgoin
>
>.

904. Re: Cab problem?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <3532C780.C6C4BA83@teleport.com>
Source record: 103245

Hey I would like to thank all of you that answered my question. I will try out all the suggestions you have givin me. I bought the program used without a manual, so it is kinda touch and go. I no longer have an IBM to get on the net with(only at work), so my Atari has to do the job for me. Again thanks to all of you that have helped.

David

Charles Silver wrote:

> On 12 Apr 1998 19:11:25, dwmoar wrote:
> >Have one small problem with CAB 2.5
> >Am running STinG and can get connected to my ISP. Than I run CAB 2.5 and
> >when trying to go to a URL I get the message "Resolving" Cab stis
> >there for sometime and that says ERROR. File not found. Can someone
> >tell me what the hell file it is looking for ? Thanks for your help
> >in advance.
>
> Yo,
>
> It's looking for Dan Ackerman's OVL.
> ---
> CU,
>
> Charles
> EoF

905. Re: Null modem cable

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6gukn0$kdh@bgtnsc03.worldnet.att.net>
Source record: 103246

George,

> Hi, Sheldon!
>
> Do you have a web page?
>
> -- George Crissman

No..... but I do have an Email address. ;-)

Sheldon (Computer STudio - Asheville, NC)
s.winick@worldnet.att.net

906. Re: Problem nach Beendigung eines TOS-Programms

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3532dc0f.967599@news.tmisnet.com>
Source record: 103247

Below is what he's saying, according to Alta Vista. To reply,
use http://babelfish.altavista.digital.com/ to translate your
message into German, then copy and paste it into your message.

-- George Crissman
-- strads@tmisnet.com

BTW: Thanks again to the poster who gave me that AV address!

Hello!

I have the worst fears concerning the health of my passionately loved
Ataris, since he did not show such symptoms so far ever: After by the
GEM Desktop a TOS program was started and terminated, the mouse query
does not function obviously any longer correctly:

The mouse lets itself be moved still normally, but the computer
reacted only delays or not at all on Mausklicks. If I e.g. a Icon
click, nothing at all does not occur; if I move the mouse thereafter
one while, the Icon is selected suddenly (if the mouse still over it
is, otherwise mouse-clicks stop in the new place occurs).

I could limit the error already relatively, and concern makes even for
me: It is because of the mouse (with other mouse same problem), not at
ACCs / AUTO file Prgs (everything switched off), not to the HDD or to
other peripheral devices (all marked out except keyboard and monitor)
- it seems because of the computer hardware to thus be: - (

Here still my exact configuration: Atari 1040 STE, 4 MB RAM (SIMM),
TOS 2,06 (directly onboard without TOS Bridge or the like), all this
built into a Lighthouse Tower; accordingly the additions multi-board
(of the Lighthouse Towerbausatz, not any different one) and forward
led RESET key, temperature sensor and LED. I believe, war's. ICD
Hostadapter, HDD and ZIP drive were marked out. And the software does
not interest here. Oh, a virus can be it also; I neugebootet from an
eternally not used, write protected diskette (after 15 seconds.
Power-off break)...

Did someone have already a similar problem or can someone imagine,
where the error is situated? Please writes me on mailto:
sebastian.bauer@bigfoot.com

Thanks!

Ciao, Sebastian

On Mon, 13 Apr 1998 21:38:32 -0600, sebastian.bauer@bigfoot.com wrote:

>Hallo!
>
>Ich habe die schlimmsten Bef�rchtungen bez�glich der Gesundheit meines
>hei�geliebten Ataris, da er solche Symptome bisher noch nie gezeigt hat:
>Nachdem vom GEM-Desktop ein TOS-Programm gestartet und beendet wurde,
>funktioniert die Mausabfrage offensichtlich nicht mehr richtig:
>
>Die Maus l��t sich noch normal bewegen, aber der Computer reagiert nur
>verz�gert bzw. �berhaupt nicht auf Mausklicks. Wenn ich z.B. ein Icon
>anklicke, passiert gar nichts; wenn ich die Maus danach eine Weile bewege,
>wird das Icon pl�tzlich selektiert (wenn die Maus noch dar�ber ist, sonst
>passiert der Mausklick halt an der neuen Stelle).
>
>Ich konnte den Fehler schon relativ eingrenzen, und eben das macht mir Sorge:
>Es liegt nicht an der Maus (bei anderer Maus gleiches Problem), nicht an
>ACCs / AUTO-Ordner-Prgs (alle abgeschaltet), nicht an der HDD oder anderen
>Peripherieger�ten (alle abgesteckt au�er Tastatur und Monitor) - es
>scheint also an der Computerhardware selber zu liegen :-(
>
>Hier noch meine genaue Ausstattung:
>Atari 1040 STE, 4 MB RAM (SIMM), TOS 2.06 (direkt onboard ohne TOS-Bridge
>o.�.), das alles eingebaut in einen Lighthouse-Tower; dementsprechend
>die Zus�tze Multiboard (das vom Lighthouse-Towerbausatz, nicht irgendein
>anderes) und nach vorne gef�hrte Reset-Taste, Temperaturf�hler und LED.
>Ich glaube, das war�s. ICD-Hostadapter, HDD und ZIP-Drive waren abgesteckt.
>Und die Software interessiert ja hier nicht. Ach ja, ein Virus kann es auch
>nicht sein; ich habe von einer ewig nicht benutzten, schreibgesch�tzten
>Diskette neugebootet (nach 15 sec. Abschaltpause)...
>
>Hatte jemand schon ein �hnliches Problem oder kann sich jemand denken,
>wo der Fehler liegt? Bitte schreibt mir an
>mailto: sebastian.bauer@bigfoot.com
>
>Danke!
>
>Ciao,
>Sebastian
>
>-----== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/ Now offering spam-free web-based newsreading

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

907. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <3532ed3e4e25805@rz.uni-karlsruhe.de>
Source record: 103248

On Sun 12-04-98 12:59, Emmanuel Curis wrote:

> ï¿½EEE ï¿½ï¿½ï¿½ï¿½ï¿½ ?

(*WARNING* I think it isn't the same as in the original article
anymore becuse of the recoding!)

> If you see some E & e with various accents, that means you use a
> ISO-8859-1 font.
> If you see some e with various accents, that means you use standard
> atari font and that your newreader converts latin-1 to atari.

My newsreader uses the standard atari font with converting from and
to latin-1, but i see the first capital E with an accent (the other not).
All small e have the accents (',`,^,two dots).

Gentcho

908. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <3532ed424e28326@rz.uni-karlsruhe.de>
Source record: 103249

On Sun 12-04-98 18:29, John Whalley wrote:

> Depends what you need the font for, but you might be able to avoid the
> problem. Okami (since v1.31 I think) does conversion between ISO
> 8859-1, -2, -3, -8, -9 and the Atari standard encoding so you don't
> need special fonts for mail/news.

I thint thar for some of the encodings too much characters could go lost this way, and for them you need the aproppriate font. For Latin-1 the Atari font is good enough, for it seems that the lost characters are not widely used. (I use another Okami version, but I've read a part of the information about the version you talk about.)

Gentcho

909. Re: Ceejay Software - have you heard of it?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6guumh$sqi@bgtnsc03.worldnet.att.net>
Source record: 103250

On Mon, 13 Apr 1998 01:24:45 GMT, tommy@niagara.com (Tom) wrote:

>Does anyone know of a company called CeeJay Software in Illinois run by Carey
>Cates? He has a second hand atari hardware and software business that he runs
>out of his house.
>
>I would really like to get his telephone number, address, etc, that is if he's
>still doing business. He was very big on Genie, but I've never seen him on the
>net.
>
>Thanks in advance
>
>Tom

Tom, Last word I'd gotten was they were closing up shop due to there's
not much money to be made in selling used Atari stuff when Atari
themselfs doesn't even make them anymore. If you need it, e-mail
me and I can lookup the e-mail address I have for them, but
I haven't gotten a new list from them in months now.

I purchased from them many times and always had a great experience.
You might try Computer Dungeon, he's been posting here often lately
now he's been able to reopen his doors.. Welcome Back.

910. FS F030, FDI & FA8

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Austin Walshe <austin@webaxs.net>
Message-ID: <3533043E.3AD2DABD@webaxs.net>
Source record: 103251

I have a 16 Meg Falcon for sale with a 370 meg external SCSI drive , FDI and FA8 set up for HD recording. I may consider selling items separately. If any one is interested please email me and we can discuss price as well as postal options etc.

Austin Walshe (Australia) <austin@webaxs.net>

911. Re: How To Connect SC1224 To Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gv1ep$5gc$1@plutonium.compulink.co.uk>
Source record: 103252

On 13 Apr 1998 07:26:04, Robert Schaffner wrote:
>In <01bd6678$66fe6a60$852b2599@Schnappy.pop.weasle> "Roagie" wrote:
>
>
>>I would like to make one... Is there any kind of Falcon FAQ available? I
>
>DOITF030 V 6.0.2 HTML -6Mb- Hardware around the Falcon F030

Robert, when I visited your site to download the 5 seperate files that I need to make the journey to my Falcon from the PC at work they were still labelled as V6.0.1.

Have the files themselves been updated?

Rgds, Derryck

912. Re: Newsie, again yes!

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6gv1eq$5gc$2@plutonium.compulink.co.uk>
Source record: 103253

On 13 Apr 1998 10:23:25, Louis Holleman wrote:

>Let's just move on to Lesson #3: how the hell is it possible that I'm receiving
>several messages in this NG (I regularly check the numbers coming in), then
>when I open the offline box some of them are missing in the Overview. I just

You aren't alone in this - the overview window shows messages that display
as empty windows, the files themselves aren't in the offline folder.

Pascal has mentioned about the "collapse threads" option, but I don't think
you mean this.

>The same is for the settings "max articles to fetch" and "show ... items".
>At the start I'd set the first to 25 and the other one to 1000, but on my first
>connection Comp.sys.atari.st poured in with more than 50 articles... and to

I'm not sure of the distinction that Newsie makes between "fetch" and
"show" myself, anyone?

>need to get to grips with Newsie, I was used to using LED in Fido stuff, but

Yes, I use LED too, it's very easy to use.

>Oh yeah, I recall seeing a posting from someone who thought the corrupting-file-
>problem was only with MagiC and SCSI drives? Maybe, but I think there

I run all my message bases and offline caches from this Falcon's internal
IDE drive where hopefully any spreading corruption will be kept to a
minimum.

Rgds, Derryck

913. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: D.E.Cohen@maths.nospam.qmw.please.ac.uk
Message-ID: <1d7fuiw.1v68v9m1bec8zkN@dialup-port14.qmw.ac.uk>
Source record: 103254

> Keith Brooks <newhoriz@cadvision.com> wrote:
>
> > but on my 100MHz PowerBook 5300 it runs slow as
> > hell. This is because the PPC603 emulates only a 68020 chip, not a
> > 68040 and I find Magic agonizingly slow despite having a 100MHz PPC.

Worth noting that MagicMac does not like virtual memory. With virtual
memory on it is agonisingly slow (on a Duo 2300), but with virtual
memory off it is slow but usable.

--
Daniel Cohen
Remove "nospam." and "please." for a correct e-mail address

914. Re: Newsie, again yes!

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6gv324$15o$2@news1.sol.no>
Source record: 103255

Lois - and Peter
Lois descrives the same kind of problems I have with newsie.
But I still use it and am shure Peter will make it work 100 % stable
in the end.

I am having the problems on my internal ide drive and the external
scsii is not affected.

I will delete my cache.dns and se what happens.

Thank you Lois for being som spesific about the problems some of us
have with newsie (why is it only some of us???)

Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

915. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980414034524.27996A-100000@usr09.primenet.com>
Source record: 103256

On 14 Apr 1998, Hallvard Tangeraas wrote:

>I remember someone telling me here that the "Qed" text editor has the
>ability to understand AV-protocol messages (I believe it was) and it's
>possible to drag a file from the desktop on to a text file resulting in the
>file path being inserted.
>I remember having done this some time ago, but now it doesn't work!
>
>Perhaps I've changed something regarding my setup as I've tried all sorts
>of different combinations -is something in particular needed in the AUTO
>folder perhaps? I'm using the "Thing" desktop and have the following line
>inserted (in "magx.inf" which should make it act as an AV-server:
>
>#_ENV AVSERVER=thing
^^^^^
try to change that into THING (all uppercase). That should work.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

916. Re: GDOS 1.1 on F030

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35331468.4AC2C66@hol.REMOVE.THIS.fr>
Source record: 103257

Ian Norton a ï¿½crit:
>
> Should GDOS 1.1 work on the Falcon?
> I have is and loads of fonts and wanted to spruce up CAB a bit more.
>
> :)

It works, but crashes with some programs (qed). I have this too, and
I've also tried fontgdos, which is free, but has the same results.

I beleive you really need SpeedoGDOS, or even better, NVDI for the
Falcon. If only NVDI wasn't that expensive...

917. Re: Hard Disks

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <353315AA.5B3C0379@hol.REMOVE.THIS.fr>
Source record: 103258

Paul L. Richards a ï¿½crit:
>
> I have a Atari 520 ST FM
> I have a PC formatted 520MB IDE drive
> I was wondering if it is possible to connect this drive to a atari, format
> it and enable me to start using my old atari computer again ?

Nope. IDE is out of question on an STFM, unless you go throught the
difficult task of builing an adaptor board by yourself.

> Or what Hard Disks can you connect to atari's ?

Any SCSI drives, but you need a SCSI host adaptor available from any
atari dealer in the UK. Look at TUS, Titan, Systems Solutions, etc...

> If you could reply to me at Paul@grangeway.demon.co.uk . If I can get a hard
> disk in my Atari, then I will use that machine alongside my PC. But Until I
> do this I most probably won't be able to follow this group.
>

Why not? If you can post here, you can certainly monitor the group for a
few days. BTW, if you had lurked in this group for a few days, you would
probably have already learned the answer to your question.

> thanks
> Paul Richards

--
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

918. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6gv8e2$7gq$1@nef.ens.fr>
Source record: 103259

Dans l'article <3532ed3e4e25805@rz.uni-karlsruhe.de>,
Guentcho Skordev, <ut13@rz.uni-karlsruhe.de> a ?crit :
??On Sun 12-04-98 12:59, Emmanuel Curis wrote:
??
?? > ?EEE ???? ?
??
??(*WARNING* I think it isn't the same as in the original article
?? anymore becuse of the recoding!)

```
Exact : the three last E have lost their accents (the same as on the
e, same order).
```

?? > If you see some E & e with various accents, that means you use a
?? > ISO-8859-1 font.
?? > If you see some e with various accents, that means you use standard
?? > atari font and that your newreader converts latin-1 to atari.
??
??My newsreader uses the standard atari font with converting from and
??to latin-1, but i see the first capital E with an accent (the other not).
??All small e have the accents (',`,^,two dots).

Normal?: ? exists in atari coding, but not the 3 other ones (`E, ^E
and "E). So it can't transcode them and replace by E without
accent. Informations is lost...

```
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html
```

919. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6gv8pl$7up$1@nef.ens.fr>
Source record: 103260

Bonjour,

Dans l'article <3532ed424e28326@rz.uni-karlsruhe.de>,
Guentcho Skordev, <ut13@rz.uni-karlsruhe.de> a crit :
>>On Sun 12-04-98 18:29, John Whalley wrote:
>>
>>> Depends what you need the font for, but you might be able to avoid the
>>> problem. Okami (since v1.31 I think) does conversion between ISO
>>> 8859-1, -2, -3, -8, -9 and the Atari standard encoding so you don't
>>> need special fonts for mail/news.
>>
>>I thint thar for some of the encodings too much characters could go lost
>>this way, and for them you need the aproppriate font.

It depends if it try to use system font or if it can handle Speedo
2-bytes coding vectorial fonts. But as I don't use Okami, I don't know if it
can...
If so, they have all characters of latin-1 & 9, all but 2 for latin-2
and nearly all for latin-3. Can't remember for latin-8

Standard 1-byte atari coding lost half of latin-1, nearly all latin-2
and 3 (speaking of extra-chars).

> For Latin-1 the
>>Atari font is good enough, for it seems that the lost characters are not
>>widely used.

Well, it depends: missing chars are basically accentuated capital
letters.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

920. Joystick

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Mike Whited <MikeTW@worldnet.att.net>
Message-ID: <6gveuc$18n@bgtnsc02.worldnet.att.net>
Source record: 103261

Anyone know of a good source of Atari joysticks?

Thanks

Mike

921. Re: PS/2 hard drive in an STE

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Sam Wilson <sam.wilson@ncl.ac.uk>
Message-ID: <35334424.B95E442@ncl.ac.uk>
Source record: 103262

George Crissman wrote:
>
> Wasn't the PS/2 an attempt by IBM to destroy
> the open standard of the AT-bus? They invented
> a proprietary Micro-Channel[tm][R][whatever] Bus
> that was reportedly fast but required a stiff
> licensing fee from the cloners.
>
> Unless, of course, this hard drive was intended
> for a PS2/30, IBM's effort to return to the AT-Bus
> market after everyone else failed to follow their
> lead....
>
I think it was for a PS2/50, I'll have to check.

--
_/_/_/ _/_/_/ _/_/_/ _/_/
_/_/ _/ _/ _/ _/ _/
_/_/ _/ _/ _/ _/ _/
_/_/_/ _/_/_/ _/ _/ _/

922. Re: Problem / TOS-Programme

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980414133401.27369A-100000@hotel.uni-koblenz.de>
Source record: 103263

On Tue, 14 Apr 1998, George Crissman wrote:

> I have the worst fears concerning the health of my passionately loved
> Ataris, since he did not show such symptoms so far ever: After by the
> GEM Desktop a TOS program was started and terminated, the mouse query
> does not function obviously any longer correctly:

Could it be that the problem depends on the TOS program you start?
Did you try it with others?
I had this problem years ago and I think it always was a software problem.
(not only with TOS programs)

Koennte es sein, dass das Problem an dem TOS-Programm selbst liegt?
Hast Du es schonmal mit anderen TOS-Prgs versucht?
Ich hatte das Problem vor Jahren auch schon, und es war immer ein
Softwareproblem. (nicht nur mit TOS-Programmen)

Ciao,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

923. Re: vt100 terminal in MiNT

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Robert Poggioli <Norden@mariner.cris.com>
Message-ID: <6gvipk$p41@examiner.concentric.net>
Source record: 103264

I believe that there are two programs which offer vt100 emulation
under MiNTnet: SCREEN (which is available at the UMich Atari Archive
site) and a vt100 version of TOSWIN (search for "tw100").

924. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <353337a0bee3d1@club-internet.fr>
Source record: 103265

Hello,

in article <FN_353290a8_roughley@news.dsoe.com>
Neil Roughley wrote:

> But instead of installing Okami to do this, I've just created an ISO
> 8859-1 version of 10-point Monaco. Both NEWSie and FireNews are now

...

Why don't you use the fonts created by M. E. Racine ?

--
Pascal, surfing the web on his Falcon...

925. Re: Newsie, again yes!

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <353337a0bee3d2@club-internet.fr>
Source record: 103266

Hello,

in article <6gv1eq$5gc$2@plutonium.compulink.co.uk>
Derryck Croker wrote:

> I'm not sure of the distinction that Newsie makes between "fetch" and
> "show" myself, anyone?

It's a matter of fact that I never use Newsie for on line reading because
of (1). "Fetch" is for offline and "show" for online, imho.

> >need to get to grips with Newsie, I was used to using LED in Fido stuff, but
>
> Yes, I use LED too, it's very easy to use.

(1) Me too.

--
Pascal, surfing the web on his Falcon...

926. To buy Kobold 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <6gvjhm$eo2@freenet-news.carleton.ca>
Source record: 103267

Can someone please tell me where I can buy a copy of Kobold 3,
preferably in North America, but overseas would be OK.

Thanks

Walter A. Cole ai063@freenet.carleton.ca

--
Walter A. Cole
ai063@freenet.carleton.ca

927. Looking for Atari-friendly ISp in Montreal area

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <6gvoag$gcp@freenet-news.carleton.ca>
Source record: 103268

The subject says it all. Anyone in Montreal using a reasonably priced ISP? The person I'm researching this for is mostly in need of email, and is not really up on the web or news.

Cheers,

Mark M.

--
Mark Montreuil -- Magician -- X-Filer -- ST: DS9 -- Gamer

928. Harddrive for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <353370EA.2DD6CA99@ebox.tninet.se>
Source record: 103269

I have an internal harddrive for Atari ST.
Never been used.
E-mail if interested.

929. WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Mike Saeger <wanda@xnet.com>
Message-ID: <Pine.GSO.3.96.980414095205.261A-100000@typhoon>
Source record: 103270

Does anyone know if WenSuite became a commercial product? Although it did not support online graphics display, the demo did display offline graphics much faster than CAB. Where CAB displays "loading image" "converting image" WenSuite just displayed the graphics fast.

930. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6gvvqt$k1@nntp02.primenet.com>
Source record: 103271

On 9 Apr 1998 06:45:49 , Derryck Croker wrote:
>I've twice reported a problem with Newsie scrolling garbage from the bottom
>of the screen into the message window with buffering switched on John, am I
>the only one with this problem?
>
It should be resolved with 0.88. Please let me know if you still have
this problem with 0.88.

Thanks,
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

931. Re: EPS image - how to view?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6h005p$94i$1@ratatosk.uio.no>
Source record: 103272

On 13 Apr 1998 20:02:48, Martin "Nightowl" Byttebier wrote:
>The sames goes for Avant Plot Vektor. It can load EPS but only some.
>
>If you've lots of money to spent you can buy the Calamus EPS-import
>module. The *Calipso light* is for 299,- DM yours. If you want
>the full version of Calipso then it will cost you 1.200,-DM.
>Ofcourse for that money you'll have a very useful tool.

Or you can save most of your money and buy the latest version of
Arabesque 2 Vector directly from the author. (Not to be mistaken for
the "old" Arabesque)
This is a brillant vector editing package and a bargain at just DM99.-
(about US$60). It handles EPS files better than any other Atari
program I've seen, it also imports CVG, GEM etc. of course.
Both an english and a german version is available.

The authors mail address is: J.Tochtenhagen@ndh.net

- Petter -

932. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6h0064$qp@nntp02.primenet.com>
Source record: 103273

```
On 11 Apr 1998 04:41:41, Ross MacIver wrote:
> In article <6glt1g$s9h@nntp02.primenet.com>
> rojewski@primenet.com (John M Rojewski) wrote:-
>
>>You change the size or location while the window is open, and click on
>>Preferences menu 'Save Preferences', and the window locations are
>>saved on file.
>
>This didn't work for me.
>
Could you be a little more specific? Perhaps if you send a copy of
your prefs file to me via email, I can see what you window positions
are.

I find it very strange that you are the only person having problems
with saving window positions.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

933. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6h00l4$197@nntp02.primenet.com>
Source record: 103274

On 10 Apr 1998 13:24:31, Louis Holleman wrote:
>
>Hi all,
>
>it looks like my Internet stuff rolls, but Newsie is giving me headaches!
>
>I started with v 0.80, and everytime I run Newsie I'm left with a corrupted
>Route.tab in my Sting folder. To be exact: the first 4 lines of Route.tab
>turn into garbage, and the # characters on those line disappear.
>This morning I replaced it by v 0.86, but the same thing happens.
>
>Otherwise there seems to be no problem, just this thing. It means everytime
>I used Newsie I have to replace Route.tab by the original one, not exactly
>user-friendly.
>
>Suggestions are welcome, and I hope this msg gets thru' :-)
>
Check you drive for directory corruption or cross linked files.

NEWSie has no knowledge of where or what "route.tab" is. Try upgrading
to NEWSie 0.88, just available. Maybe some of the bug fixes will
eliminate this problem, although there has been no report like this
one.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

934. Re: Running game for Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35338804.29473530@news.noc.demon.net>
Source record: 103275

On 13 Apr 1998 18:48:01 -0700, Satcom2 <svenhard@primenet.com> wrote:
>Does anyone have the full version of Running who would like to sell
>or trade for something? E-Mail me please...thanks. I have 2 CD's full of
>Falcon 030 , STe, and ST games and apps, also, if that helps inspire
>you. Thanks. -Satcom

Yep, I have unlimited full copies of Running for sale and trade. You
pay me the registration fee and you get a full copy, with your name on
the first screen!

Simple eh? ;) Take a look at my web site for more details. Tee hee

Danny

935. Re: Problem / TOS-Programme

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35338107.1045417@news.tmisnet.com>
Source record: 103276

On Tue, 14 Apr 1998 13:39:23 +0200, Carsten Krumnow
<krumnow@uni-koblenz.de> wrote:

K�nnte es sein, da� das Problem vom TOS-Programm abh�ngt, das Sie
starten? Versuchten Sie es mit anderen? Vor ich hatte dieses Problem
Jahren und ich denke, da� es immer ein Software-Problem war (nicht nur
mit TOS-Programmen)

>On Tue, 14 Apr 1998, George Crissman wrote:
>
>> I have the worst fears concerning the health of my passionately loved
>> Ataris, since he did not show such symptoms so far ever: After by the
>> GEM Desktop a TOS program was started and terminated, the mouse query
>> does not function obviously any longer correctly:
>
>Could it be that the problem depends on the TOS program you start?
>Did you try it with others?
>I had this problem years ago and I think it always was a software problem.
>(not only with TOS programs)
>
>Koennte es sein, dass das Problem an dem TOS-Programm selbst liegt?
>Hast Du es schonmal mit anderen TOS-Prgs versucht?
>Ich hatte das Problem vor Jahren auch schon, und es war immer ein
>Softwareproblem. (nicht nur mit TOS-Programmen)
>
>
>Ciao,
>Carsten
>
>
>
> ||| Carsten Krumnow comp.science student Koblenz, Germany
>****|||**
> / | \ http://www.uni-koblenz.de/~krumnow (under construction)
> -' ' `- ------------ it's not a trick - it's a tari! -------------
>
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

936. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35338014.802985@news.tmisnet.com>
Source record: 103277

Check out the Atari dealers listed at
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

-- George Crissman
-- strads@tmisnet.com

On 14 Apr 1998 10:48:44 GMT, "Mike Whited" <MikeTW@worldnet.att.net>
wrote:

>Anyone know of a good source of Atari joysticks?
>
>Thanks
>
>Mike

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

937. More Registered Shareware Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998041418041000.OAA10959@ladder03.news.aol.com>
Source record: 103278

THE COMPUTER DUNGEON is proud to add more full version Shareware games
to our growing inventory.

Latest edition is "Annex" from D. Pritchard.

In this first person action game, you take on the role as commander of the
National Space Command and its your job to stop the hostile forces who have
taken over Science Station Annex on Talro Beta.

Explore the vast complex but time isn't on your side as the hostiles have
opened
the reactor cores and radiation is filling the complex.

Annex comes ready to play with printed instructions.

For more information on Annex and other full version Shareware titles (such as
Realms of Reality, Running, Mole Mayhem, Double Bobble 2000, and more)
please visit our website at: http://www.mcs.net/~isis/dungeon/dungeon.htm

We also have many new and used ST/Falcon software titles in stock, new and
used accessories & hardware, Atari video game cartridges-systems-accessories,
and much more.

Thank You for taking the time to read this and we look forward to helping you
with all your Atari needs.

Al Horton
The Computer Dungeon
708-547-7085

"Support Shareware Authors"

938. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: J.Diertens@inter.removetoreply.nl.net
Message-ID: <6h09gs$5dv$1@news.Eindhoven.NL.net>
Source record: 103279

He's not the only one with this problem John. I send you an email, almost a year ago, with my prefs file, that I was having problems with saving windows positions and sizes. With some newer versions since 0.70 the problems changed a little (other windows were not saved correctly). With every new version of newsie I removed the last line from my prefs file and try to save the windows sizes and positions again. With version 0.88 I believe my only problem is with the article window reading newsarticles. I want it fullscreen and startup all the time with a window at full width but a small height (about 6 lines of text). I didn't complain about it because it is not a big problem for me to click full window once per session. And further I'm very pleased with the newsie program. I use it on a daily basis since the first public version.

On 14 Apr 1998 08:43:00, John M Rojewski wrote:
>Could you be a little more specific? Perhaps if you send a copy of
>your prefs file to me via email, I can see what you window positions
>are.
>
>I find it very strange that you are the only person having problems
>with saving window positions.
>
>John
>
>*
>* John Rojewski email: rojewski@primenet.com
>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari
>.

939. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3536e8b5.18247989@news.demon.co.uk>
Source record: 103280

On Wed, 08 Apr 1998 05:33:48 GMT, strads@tmisnet.com (George Crissman) wrote:

>Hmmm ... did appl_trecord() and appl_tplay() ever get
>implemented in GEM? These commands might be worth
>expanding to implement this suggestion ...

Yes they did but were buggy. Methinks you've misread their docs though. appl_trecord() simply "records" mouse events whilst appl_tplay() "plays" them back - sort of a "mouse macro" in effect.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

940. Re: CAB 2.5;STinG problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: outrider@anv.net
Message-ID: <2104_outrider@anv.net>
Source record: 103281

Re: "CAB 2.5;STinG problems", jondahl@mindspring.com scribbled the following on 14 Apr 98 @ 00:48:52:

j> The old version of CAB.OVL I used with STiK gave error messages, so I
j> switched to 1.2805. I keep the OVL file and CABOVL.CFG in the same
j> directory as CAB, since that arrangement worked with STiK. Newsie is
j> working, so STinG is set up correctly. I'm running a 14 meg Falcon
j> with TOS 4.04. Any suggestions?

Yeah, try moving CAB.OVL and CABOVL.CFG to your MODULES folder.

* LED v1.51 * "OK, come out with your hands up, 2 cups of coffee, an auto freshener that says 'Capricorn' on it, and something with coconut." - Chief Wiggum
--

Terry May - Las Vegas, NV

941. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3533c47a1677272@club-internet.fr>
Source record: 103282

Hello,

in article <Pine.GSO.3.96.980414095205.261A-100000@typhoon>
Mike Saeger wrote:

> Does anyone know if WenSuite became a commercial product? Although it did
> not support online graphics display, the demo did display offline graphics
> much faster than CAB. Where CAB displays "loading image" "converting
> image" WenSuite just displayed the graphics fast.

Yes, it's commercial. Last version is 2.40d and 3.x is in progress. I
think there is an English version.

--
Pascal, surfing the web on his Falcon...

942. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: Guentcho Skordev <ut13@rz.uni-karlsruhe.de>
Message-ID: <6h0eilkqo1@nz12.rz.uni-karlsruhe.de>
Source record: 103283

Hello,

In article <FN_353290a8_roughley@news.dsoe.com> you Neil Roughle wrote:

> But instead of installing Okami to do this, I've just created an ISO
> 8859-1 version of 10-point Monaco. Both NEWSie and FireNews are now
> configured to use it. The regular 10-point Monaco is still my system
> font, so essentially I boot with two versions (only the newsreaders use
> the ISO version... and only for an article's body). I have a few more
> characters to 'tweak' and it'll be finished. Because this took longer
> than expected to create, I didn't do the 8-, 9-, and 20-point versions.

Will you please tell what did you use to create (or remap?) the font,
and if it does work for bitmap fonts? Also I would be interested how did
you choose the font ID numbers and what happens if you load two fonts with
the same number.

Recenty I have made some bitmap fonts (iso-8859-5 and koi8-r, and some
similar, also iso-8859-1) using a utility called 2nd FontEd, they are
still in text format, and I want to convert them (with my program) to font
format and give them to more peolple. One problem is the ID problem
mentioned above. (Someone probbly will ask: why bitmap? Because my GDOS
supports only bitmap fonts.)

Bye, and thanks
Guentcho

943. Re: MiNT/Connect95, how to use together?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3533c90a15612d0@ping.be>
Source record: 103284

on Mon 13-04-98 08:23 Katherine L Ellis wrote:

>On Mon, 13 Apr 1998, Martin Nightowl Byttebier wrote:
>
>>Hey,
>>
>> I've serious problems with the terminal prg *Connect95* when I
>>want to use it under MiNT.
>>If I type a character in the editor of Connect95 that character is
>>echoing back endlessly.
>>Someone suggested my to include the following line in the *mint.cnf*:
>>
>>ren u:\dev\modem2 u:\dev\ttyb
>try sln instead of ren.
>also:
>setenv MODEMDEV /dev/modem2
>that might do it.

Thanks. Initially this didn't help me very much until I deleted
rsvx.prg which I was also using.

Do I need this?

Thanks again
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

944. Re: EPS image - how to view?

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3533c90a15612d3@ping.be>
Source record: 103285

on Tue 14-04-98 15:42 Petter Toneff wrote:

>Or you can save most of your money and buy the latest version of
>Arabesque 2 Vector directly from the author. (Not to be mistaken for
>the "old" Arabesque)
>This is a brillant vector editing package and a bargain at just DM99.-
>(about US$60). It handles EPS files better than any other Atari
>program I've seen, it also imports CVG, GEM etc. of course.
>Both an english and a german version is available.
>
>The authors mail address is: J.Tochtenhagen@ndh.net

Thanks, I've this program but I wasn't aware it could handle *EPS*. It
surely does only the version I've (v1.01c sept 27 1995) doesn't like
N.AES/MiNT. It's unusable on both my machines (TT030/Hades 060).
With Geneva or under plain TOS it works great however.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

945. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3533c90a15612d2@ping.be>
Source record: 103286

on Tue 14-04-98 08:46 Hallvard Tangeraas wrote:

>on Mon 13-04-98 16:41 Gï¿½tz Hoffart (hoffart@ruf.uni-freiburg.de) wrote:
>
>>Hallvard Tangeraas <hall@post1.com> wrote:

>
>>> I've tried the MagiCMac demo with a Performa 630 (68LC040 processor) and it
>>> was really fast!!!

My brother has a Performa 630 and from what I've seem MagicMac is about
so fast as a TT030 running in TT high.
I must say I'm not impressed at all. Boot up a performa (at least my
brothers) takes quit some time. I haven't meassured it but it looks
like it takes 2 minutes before one finally can do something.

>Cool! It would be nicer to have everything built into the machine though.
>My brother's Performa 630 even has a remote control where he can adjust the
>channels and sound etc! And I like the teletext feature. I don't have
>teletext on my own TV so this would be nice to have in the computer.

Yep that is true but my brother can't use it because the remote
control of his tv is interfering with the Performa's one. If he turns
off the TV the Performa boots up and the other way around. Nice isn't
it.
>

>>"In a world without walls and fences
>>who needs Windows and Gates?"

The Belgian pie-throwers needs Gates to pratice.
>
>Cool!! I've taken the liberty to include that quote in a collection of
>"making fun of micro$oft" quotes and signatures file. You can find it at my
>homepage, at the "entertainment and humor" section along with several other
>anti m$ links...:

Here's another one

"Under direct order from Bill Gates all references to "Pie Charts"
have been removed from Microsoft's Office 97 software"

CU
Martin
--
****
* On the seventh day He created Atari *

********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

946. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3533c90a15612d5@ping.be>
Source record: 103287

on Mon 13-04-98 18:04 Kenneth Cohn wrote:

>Uhhhh...
>
>You can use the ZIP drive on an ST??? Wow! Where do I get the program to do
>that?! I would just love to back up my big 40 meg hard drive to a ZIP disk
>before it goes to hell on me.
>

You need a piece of hardware called LINK 97 ZIP. This is a SCSI
controler which makes possible to hook SCSI-devices on the non-SCSI
Atari's. You also need a modern Harddisk driver like HD Driver 7.5.
More info: http://members.aol.com/wbsystem

Another possibility is the ZIP ROM-PORT adaptor from Woller Systems,
Berlin.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

947. Re: Null modem cable

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3533c90a15612d6@ping.be>
Source record: 103288

on Mon 13-04-98 21:54 Sheldon H. Winick wrote:

>
>Just connect the null modem cable between both machines. Boot up your
>terminal program on both computers and set one to transmit (upload)
>whatever files you want transferred and the other computer to receive
>(download) those files. It works just like it does if you were online
>transmitting data over the phone lines.

That's what I thought myself but alas it seems not to work at all.
Nothing happens.
I'm using on both machines HSMODA7 and both ports are sets to 115200.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

948. Dip Switch Settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998041420055501.QAA28419@ladder03.news.aol.com>
Source record: 103289

Does anyone know what the dip switch settings should be on a Megafile 30 to make it Unit 0?

I've played around with the 3 switches (turning them on & off in combinations) and I still can't get it to come up as physical unit zero.

Thanks in advance for any help.

Al

"Support Shareware Authors"

949. Re: Looking for Sundog: Frozen Legacy and/o

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6gub5ohhp1@news.campus.mci.net>
Source record: 103388

On 11 Apr 1998 17:44:33, Garrick Strom wrote:

]-I am looking for the ST versions of Sundog: Frozen Legacy or Bloodwych.
]-I used to have these on my old ST, but long ago sold the machine. Now I
]-have in my posession another ST, and want to play two of the best games
]-for it IMHO. I honestly don't care if they are copied disks, originals,
]-or what. I also don't care about manuals or boxes. If you have this,
]-and wanna make a little money, email me please!
]-.

Do everyone a favor and pick it up cheap, and guaranteed, from somebody
like The Computer Dungeon, or CeeJays Software. You'll be helping some
Atari dealers, and keep the Atari market going... ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

950. CAB 2.5;STinG problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-14 00:00:00 UTC
From: jondahl@mindspring.com
Message-ID: <6gubpkilh1@camel15.mindspring.com>
Source record: 103389

I'm having problems getting CAB to run with STinG. I had 2.5 working fine with STiK. Newsie was also operating properly. I switched to STing, and CAB quit working. It starts normally, except for a long delay where only the top menu displays. When I try to open a URL, I get a message," Connecting to host", but nothing happens. There is no modem activity at all. It never pings the server or tries to make the connection. The old version of CAB.OVL I used with STiK gave error messages, so I switched to 1.2805. I keep the OVL file and CABOVL.CFG in the same directory as CAB, since that arrangement worked with STiK. Newsie is working, so STinG is set up correctly. I'm running a 14 meg Falcon with TOS 4.04. Any suggestions?

Jondahl

951. caf with jamcaf with jam in

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <RderLCo.cjohnsen@delphi.com>
Source record: 103090

Cubase audio with falcon, lineaudio jam in,
When I go to monitor the jam in using panasonic sv3800
,dat has to be in record/pause and caf in fdi. in
hardware setup. There is where I get the digital loop.
Dat is in digital mode to recieve the soundpool spdif,
and the caf has to be in fdi to use the dsp for the input.
The clock seems to loop. and the dat shut down and caf
go @*. Is ther a way to work with cubase to alter the
ext. digital clock/
curt
cjohnsen@delphi.com

952. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35353bc82ac1f50@whalley.demon.co.uk>
Source record: 103091

on Tue 14-04-98 20:59 Neil Roughley wrote:

> John Whalley wrote:
>
>> All the above could of course be total rubbish, but it makes sense to
>> me! Feel free to pick multiple holes... <awaits avalanche...>
>
>No avalanche here, John -- you have valid points. But I don't understand
>this statement:
>
>> The date of each hop in the chain between machines is stored as an
>> entry in the header, so you can see the gap between the original
>> queuing and the first transfer if you wish.
>
>The server hops are in the 'Path:' header, but no dates are stored there
>(at least from my news server).

See, I told you it could be total rubbish! You're absolutely right:
it's in *email* headers you see all the hops including dates/times.
Duh.

red face

>What about Okami... when you do a post, does Okami include the 'Date:'
>header when its editor kicks in?

Nope. Okami generates the Date header when you export the message to
the queue. Other readers like Oasis 1 and Snews which only support
NOS-format transfers write the message directly to the queue so the
headers appear in the editor.

Okami supports several transfer formats (eg NOS, SOUP, UUCP) so it
stores all outgoing messages in an internal format and generates
appropriate output files with proper headers when you run the export
utility. Sounds more cumbersome than it actually is: it just means
that it divorces the mail/news reading functions from the transport
method.

It has lots of nice features (mail sorting for multiple users - handy
for us Demonites, filtering for mailing lists, mail threading,
proper news threading - as opposed to simple subject sorting,
built-in MIME/UUE, built-in PGP interface, picture viewing for MIME
enclosures, character set conversion etc), and is highly configurable
once you get used to its methods. I found it a little quirky after
using Oasis 1 (which has more than its fair share of quirks, too) for
several years, but it's worth the initial effort.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

953. Re: spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: gwestndrf@aol.com
Message-ID: <1998041523492800.TAA13425@ladder03.news.aol.com>
Source record: 103092

Niall Moran wrote:
:What is the latest mac OS that can be used with spectre GCR? Also what
:is the latest version number for the spectre software? I think the
:latest i've got is version 3.0, was this the last version?

I have Macintosh System 6.0.8 running on my Spectre GCR setup. I'm using it with a 4 meg STe.

Version 3.0 is the last release as far as I know.

Gail

954. Re: --> MEGA & UFOST Disczine <--

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: jmirando@streport.com
Message-ID: <ecFw27La9GA.372@nih2naaa.prod2.compuserve.com>
Source record: 103093

On 9 Apr 1998 01:17:19 , Charles Silver wrote:

|I did get Issue #1, but was unable to run it on my Falcon. No docs on
|the setup were included. Obviously, Chris put a lot of work into it
|and it would be nice to be able to see it.

I agree about the amount of work. I'm having problems running the
program on my TT too. I've sent email mentioning the problem, but no
response yet. :(

What I _was_ able to see looked cool!

Joe Mirando @ STReport

porthos@delphi.com
http://people.delphi.com/porthos

955. Re: EPS image - how to view?

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: jillian@imagelib.com
Message-ID: <6h41hq$7at$1@nnrp1.dejanews.com>
Source record: 103094

In article <6gtcdksub5@plutonium.compulink.co.uk>,
derryck@NOSPAMHEREcix.co.uk (Derryck Croker) wrote:
>
Take a look at ImageLib. It will read several of the EPS formats.
www.imagelib.com
>

On 12 Apr 1998 07:07:12, Clayton Murray wrote:
> >Hello Atarians,
> >
> >to look at it. Pagestream has an EPS image import module, but all that
> >shows up is a rectangular box with an "X" in it. I can move it and size it,
> >but no image. Anyboby have any ideas? Are there other ways to see an EPS
> >image?
>
> There's Ghostscript, V3.53B is the latest, however it won't display all EPS
> files unfortunately.
>
> Rgds, Derryck
>

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

956. Need heat conducting glue for heat sink

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Mike Saeger <wanda@xnet.com>
Message-ID: <Pine.GSO.3.96.980415220806.20374B-100000@typhoon>
Source record: 103095

I purchased a blowup FX board and I am supposed to glue a heat sink onto my 68030 chip. Does anyone know what glue I can use that will conduct heat?
Thanks.

957. Re: IPS Cature

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <eO8NMnOa9GA.313@nih2naab.prod2.compuserve.com>
Source record: 103096

Well, I found another copy of the script and remarked almost
everything out ... See Below:

```
----------------------------------------------------------------

#

# VAR = VALUE : standard format

#

# Lines beginning with '#' or any nonprintable character are ignored.

# They don't even consume any memory.

#

# The variable names are not case sensitive.

# Values may be case sensitive depending on usage. Watch out for

# unintentional blanks at the end of a string value.

#

# Some variables may be specified twice or more often (like the

# PHONE_NUMBER).

#

#

#

# Configuration part of script file

#

#

# This variable determines if the Dialer terminates after the last

# window has been closed. If set to zero, the Dialer terminates

# automagically after the user closed all windows. Set to one, the

# variable causes the Dialer to stay in an event loop, waiting for

# AC_OPEN or dialing request messages. AC_OPEN causes the Dialer to

# reopen the main window.
```

```
#
RESIDENT = TRUE
#
#
# Line protocol for IP packets to be used :
# 0 = SLIP
# 1 = PPP
# For CSLIP, set this to 0, and activate Van Jacobson Header
# Compression.
#
PROTOCOL = 1
#
#
# If you use PPP, your ISP might require password authentication
# via PAP (Password Authentication Protocol). If so, enter here
# the ID ("account", "user name") and the password.
#
PAP_ID = starlord
PAP_PASSWORD = xxxxxx
#
#
# Should Van Jacobson Header Compression be used ?
# FALSE = No
# TRUE = Yes
# VJHC together with PROTOCOL = 0 defines CSLIP.
#
VJHC = FALSE
#
#
# Socket to be used when Serial 2 / LAN is selected.
# FALSE = Serial (RS 232 compatible) socket
```

```
# TRUE = LAN (RS 422 compatible) socket
#
LAN_PORT = FALSE
#
#
# Your username and hostname.
#
# HOSTNAME is the hostname of your computer for this session. If
# your address is dynamically allocated, HOSTNAME will be wrong.
# For now, just set it to your providers hostname (or whatever).
# Try to make it reasonably accurate if possible.
#
# USERNAME doesn't make much sense either until I have an identd
# working. So it doesn't really matter what it is. When I do have
# an identd, this will be your `valid' username for incoming queries.
#
# FULLNAME is pretty obvious, right ?
#
USERNAME = starlord
HOSTNAME = news.ptw.com
FULLNAME = Dennis Bishop
#
#
# State here which IP address you're gonna use. If you got a permanent
# address from your ISP, put it in here. If you get a new address each
# time you log in, then use 0.0.0.0 here (this is irrelevant for SLIP,
# but essential for PPP !)
#
CLIENT_IP = 0.0.0.0
#
#
```

```
# Your ISP probably imposes a limit to the size of IP packets
# (Maximum Transfer Unit). Many ISPs use the standard Ethernet
# MTU of 1500 bytes. 576 is safe in any case, however.
#
MTU = 576
#
#
# If you want to use IP masquerading to hook your LAN to the Internet
# while your ISP provides only one IP address, set this variable to
# TRUE. Better don't touch it if you never heard of masquerading before.
#
MASQUERADE = FALSE;
#
#
# The NAMESERVER (ie: DNS or Domain Name Server) *must* be set,
# preferably to a nameserver that your provider recommends. Note :
# The address must be a dotted quad, that is, four decimal numbers
# separated by dots. The mnemonic name will not work, as again a
# name server would be needed to resolve it. Put IP addresses of
# all up to five name servers here, just preparing for the case your
# favourite name server is down. Note PPP can fetch the name server
# addresses automagically, if your ISP allows this. Still for SLIP
# the name servers *must* be specified *here* (remove the '#').
#
NAMESERVER = 207.212.176.3
#NAMESERVER = 130.75.1.40
#
#
# Port of your computer to be used for the modem connection.
# Look in the 'Miscellaneous' part of the CONFIG form for
# available choices. Spelling must be the same here. Unvalid
```

```
# names revert to Modem 1.
#
SERIALPORT = Modem 1
#
#
# Port parameters to be used for the login stage. 8N1 is used
# normally, but CompuServe requires 7E1. Setting CIX_LOGIN to
# TRUE causes the Dialer to log in using 7E1.
#
CIX_LOGIN = FALSE
#
#
# Phone Number(s). PHONE_NUMBER = number. Some providers
# have more than one number you can dial. You can specify
# up to eight phone numbers here. Specify none if you use a
# leased line.
#
PHONE_NUMBER = 951-2760
#
#
# File describing the telephone fee structure of your telephone
# company. The file must be in the same directory as this script
# file.
#
#FEE_FILE =
#
#
#ISP_TIME = 72s, 0.07
#ISP_SENT = 12K, 0.03
#ISP_RECVD = 84K, 0.09
#
```

```
#
# Set this to TRUE if you have only one machine to be connected
# to the Internet. You need every IP packet to be sent to the
# ISP's host, thus a default route should be created. Setting this
# to TRUE causes the Dialer to do this.
#
DEF_ROUTE = TRUE
#
#
# If this is set to TRUE, the file specified by the LOGIN_BATCH
# variable (set either in DEFAULT.CFG or the network environment)
# is treated as a batch file and executed after login. The file
# contains lines that specify a binary (complete path) and a
# set of commandline parameters, all separated by spaces.
#
EXEC_BATCH = FALSE
#
#
# Setting this variable to TRUE causes the Dialer to write debug
# info about the connection initialization to disk.
#
DEBUGGING = FALSE
#
#
#
# Connection part of script file
#
#
# This part is initialising the modem, dialing a remote system
# and establishing a connection to a remote modem.
#
```

```
# INIT sets the string you can use to initialise the modem.
#
INIT = ATZ
#
#
# PREFIX sets the dial prefix (ie: ATD, ATDT, ATDP, whatever else
# is needed to get a dial tone)
#
PREFIX = ATDT
#
#
#
HANGUP = ,+++,ATH
#
#
CONNECT_WAIT = 60
REDIAL_DELAY = 10
#
#
#
# Make sure your modem is configured correctly in order to get
# the connection speed shown in the dialing window. It's also
# advisable to use only one SUCCESS string (the one after which
# the modem sends the connection speed).
#
SUCCESS = CARRIER
SUCCESS = CONNECT
SUCCESS = CDWAIT
FAILURE = BUSY
FAILURE = NO CARRIER
ABORT = NO DIALTONE
```

```
#
#
#
# Login part of script file
#
#
# This part is to log into the remote computer. This will probably
# involve entering a username and password, selecting SLIP mode,
# and reading the Internet Address that your system will have for
# the duration of the session.
#
# This variable determines how many seconds the script interpreter
# will wait for the FIND strings to be received. If the FIND times
# out, script execution will be aborted and a hangup and redial will
# be initiated.
#
FIND_TIMEOUT = 60
#
#
# The beginning of the script part is denoted by the DIAL_SCRIPT
# keyword.
#
DIAL_SCRIPT
#
#
# The STinG dialer uses the standard `conversational' method for
# login to the provider. This involves searching for certain
# words and sending an appropriate response. The special
# response $GET_IP is used to read the IP address that your
# provider has assigned you for this session. If your provider
# has allocated you a permanent IP Address, then you should set
```

```
# it using the CLIENT_IP keyword (see above) and NOT use $GET_IP.
#
# Each step of the `conversation' is specified as a FIND line,
# a REPT line, a WAIT line, and a RESP line. There can be up to
# 32 steps. Each FIND *must* have a matching REPT, RESP and WAIT,
# even if they have no value. This is because values are put into
# arrays in the order they appear.
#
# WAIT is the time in milliseconds to pause before each REPT/FIND/RESP
# For accuracy, the time should be a multiple of 5 (i.e.: a WAIT = 4
# would result in a pause of 0. WAIT = 12 would be 10).
#
# REPT specifies a string that is sent repeatedly while searching
# for the FIND string. Particularly older systems might require
# initial CRs sent, in order to trigger the login.
#
# By default each RESP line is sent with a carriage return
# character at the end. If you need to use a line feed character
# instead then put a | at the end of the line, or a \ in order to
# use an ESC character. This only works if the | or \ is the last
# character of the line. A / character at the end of a line means
# carriage return, but this is the default, so you don't need it.
#
# If you want to send just a Carriage Return, then use RESP = /
# If you want to send just a Linefeed, then use RESP = |
# If you want to send just a ESC, then use RESP = \
#
# Note that if neither REPT, FIND or RESP have a value, they are
# ignored, but in this case the WAIT (if any) will still pause.
# If FIND has no value but RESP does, the value of RESP will be
# sent immediately after the WAIT time. No REPT string will be
```

```
# sent in that case. If FIND has a value but RESP does not, then
# after the FIND the REPT repetition will cease and the dialer will
# move straight on to the next WAIT / REPT / FIND / RESP.
#
# Here is an example. Note most ISPs allow to not use any script
# at all if using PPP (PAP-ID and PAP-Password - see above - are
# used for authentication then). Therefore this example script
# is disabled. To put it to work, just remove the comments ('#')
# in front of the lines.
#
WAIT = 500
REPT = /
FIND = login:
RESP = starlord
WAIT = 500
REPT =
FIND = word:
RESP = your password
```

With this one I get past the lonin, the password, and then
I see a message in the STinG Dialer box saying ...

"Initialising Link", the modem lights flash a few times and then
I get "Link Negotiation Failed" and it shuts down then.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

958. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <O49LoqOa9GA.219@nih2naab.prod2.compuserve.com>
Source record: 103097

Sounds like it's getting to be a good program, buthow easy is it
to set up? and what's it cost? Does it or can it use STinG or STiK
(Which I don't have). I seem to be butting my head againt the internet
Atari wall.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

959. Countdown to Offline

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <u#OP2mLa9GA.260@nih2naac.prod2.compuserve.com>
Source record: 103098

On the 26th of April, I'll be giving CIS notice to close my account.
At that time, if I don't have this STinG working, I will NOT be online
for any e-mail. If I can't get access to the Net by next month. I might
as well as close out from the local ISP until I can afford to get some
kind of a ibm clone machine for going on the net. I am no programmer and
all of the packets I got with STinG had very little in the way of docs for
a USER, the very few where for programers. I'm out here in the High Desert
of Calif. and with no other Atari users around, so I have to rely on the
net for any help. Hach, I can't even access the ISP's text browser. I've
tried to redo the script and nothing seems to work.

I used to tell people that the Atari programs would work with just some
data pluged into them. Ha!

I got into the ISP,(maybe) and then dropped sting and ran newsie and all it
could give me was some message about failing to resuovl DNS.

And I can't find anyway to use the cab2demo I've got, it's even more
confusing.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

960. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35349a7c1937e45@club-internet.fr>
Source record: 103140

Hello,

in article <6h1og0$qg8$2@plutonium.compulink.co.uk>
Derryck Croker wrote:

> If it's a parallel port model then it's not going to work I'm afraid.

I've been told that Zip drives are basically SCSI drives, and that the
parallel interface is an add-on in the case. Maybe it is possible to wire
out the SCSI interface ?

--
Pascal, surfing the web on his Falcon...

961. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35349a7c1937e46@club-internet.fr>
Source record: 103141

Hello,

in article <u$POm3#Z9GA.347@nih2naac.prod2.compuserve.com>
Dennis Bishop wrote:

> > part that looks for the $GET_IP and it hangs there. I get a
>
> > message saying "Numerical Charter or Dot Expected" and then it
> ----------
>
> Anyone else able to help?

Have a look to the FAQ Q10 in the STinG docs ;-)

--
Pascal, surfing the web on his Falcon...

962. Re: HELP Upgrade stf from 1meg to 2 meg

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35349e97.379936@news.tmisnet.com>
Source record: 103142

If you've got a copy of ImageCopy, the format
conversion program, it tells you how much free
RAM is available.

-- George Crissman
-- strads@tmisnet.com

On 15 Apr 1998 04:17:46 GMT, louiskel@aol.com (Louiskel) wrote:

>Can I take the ! meg of ram from one stf and put in as the second meg in
>another stf. If so how can I tell if the upgrade is successful.
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

963. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: rojasdelap@yahoo.com
Message-ID: <6h2ict$qb1$1@nnrp1.dejanews.com>
Source record: 103143
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

OK, guys, here is my little contribution to the subject:

I've own Ataris for mor than 10 years, it is IMHO one of the best designed computer systems of all times, but, as time goes by so computers, i don't own PC's, but i work with them all day long, the main reason i don't wanna buy a PC is the tech groundbreak, i've been thinking buying one just because i want APE for my Atari, anyhow, i don't think Hasbro or anyone will take the A8 out of the basquet, the many out there who own one of the newer game consoles know exactly why, in the meantime we are seeing a resurrection of old 8-bit tiltes, the last one, i think, is robotron for the N64.... So, games we will see lots of resurrections, systems, i don't think we'll see any.... Still, i buy any piece of A8 hardware that crosses my path.

Javier.

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

964. IPS Cature

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#i5G9aGa9GA.292@nih2naac.prod2.compuserve.com>
Source record: 103144

Ok, I called my ISP's dialup number and below is what I captured ...
---

login:

Password:

PPP session from (207.212.176.17) to 209.144.118.27 beginning....~□}#@!}!}!

} }8}

I am no programmer by any means, but I'll try to hack at the dialer script
for STinG to see if I can get anything to work. I HAVE to have this running
by the last weekend of April so I can close down my CIS account.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

965. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892642456_OASIS_NEWS@game-master.com>
Source record: 103145

In article <2767_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) wrote:-

>It does here. I have a strange assortment of window positions and all are
>correctly saved.
>
>Perhaps you have redirected the location of your offline folders? I'm never
>sure whether I should change files in the Newsie directory, the work
>directory or the offline directory when I change things - Newsie seems to use
>different folders depending on whether you're just grabbing headers or
>reading for offline...

The location of offline folders shouldn't affect the windows. My
preference file is in the main NEWSIE directory, and all the other
choices listed in the preference file are being loaded correctly.

It may be (I haven't checked this for a while) that it's just one of
the windows that won't save correctly, but it's the one that I want to
change. Someone else mentioned he's having this problem.

Ross MacIver

--

---
rosco@game-master.com
---

966. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892642876_OASIS_NEWS@game-master.com>
Source record: 103146

In article <FN_3533f7fc_pricard@news.club-internet.fr>
Pascal Ricard <pricard@club-internet.fr> wrote:-

>> However, I find it very strange that I seem to be the only one having
>> problems with FTP. I don't think this has anything to do with NEWSIE
>
>What kind of problem ?
>I've noticed that my ISP ftp-server don't accept anymore PASV. The only
>ftp client available then is Fiffi.
>(I don't know about ftp client for MiNTNet)

Well I don't really want to take up everyone's time and space with
this problem again because it's been discussed in detail in the past,
but after a binary transfer there are a lot of CRC errors in the file.

Apparently it's a hardware problem on some MegaSTe's, and I can work
around it.

I can't help you with PASV, but I know there's about 3 or 4 FTP
programs (aFTP, MGFTP,.....)

Ross MacIver

--

---
rosco@game-master.com
---

967. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892643510_OASIS_NEWS@game-master.com>
Source record: 103147

In article <353456ba547c10@post1.com>
hall@post1.com (Hallvard Tangeraas) wrote:-

HI Hallvard,

>Well, I tried setting the "External font selector" option in QED, but this
>only results in:
>
>"UFSL cookie not installed, used internal font selector?"
> "[Internal] [Cancel]"

You need to install Universal Font Selector in the Auto folder. It's
a nice little program that will present a font selector from within
any program "auto magically" (I love that expression).

It should be available from any FTP site. I have v1.05 - I don't know
if that's the latest.

Ross MacIver

--

---
rosco@game-master.com
---

968. Re: Model(port) Failure?

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892643998_OASIS_NEWS@game-master.com>
Source record: 103148

In article <O179rNBa9GA.288@nih2naab.prod2.compuserve.com>
Dennis Bishop <102063.112@CompuServe.COM> wrote:-

>Now the troubles start, when I boot flash, it doesn't seem
>to be working with the modem! I don't get the flashing K-sor and no echo
>of any commands. Could my modem port have failed? It wasn't showing anything
>before, it worked yesterday, but not today!? I'm going to pull the modem over
>to this TT to check it out.

I've recently been having problems with my modem as well. After I
boot the computer, the modem returns "NO CARRIER" for the first 3 or 4
tries. After that it's fine.

This never happened before. The only recent addition to my modem
software has been Oasis which I'm using off-line, so it shouldn't be
affecting the modem port.

What machine is this happening on? Mine is a MegaSte TOS 2.05

Ross MacIver

--

---
rosco@game-master.com
---

969. spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6h2fl6$dn3$1@rockall.cc.strath.ac.uk>
Source record: 103149

What is the latest mac OS that can be used with spectre GCR? Also what is the latest version number for the spectre software? I think the latest i've got is version 3.0, was this the last version?

Many thanks

Niall

970. Re: GDOS 1.1 on F030

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6h2fotshb1@nyheter.chalmers.se>
Source record: 103150

In article <35331468.4AC2C66@hol.REMOVE.THIS.fr>,
Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:
>Ian Norton a crit:
>>
>> Should GDOS 1.1 work on the Falcon?
>> I have is and loads of fonts and wanted to spruce up CAB a bit more.
...
>I beleive you really need SpeedoGDOS, or even better, NVDI for the
>Falcon. If only NVDI wasn't that expensive...

As long as you only want to use bitmap fonts (which is the only thing
GDOS handles), you could always give fVDI a try. The current version (0.84)
should handle any bitmap font just fine.

Unfortunately, the current fVDI version is only really useful in monochrome
mode, since I haven't got around to writing any accelerated driver routines
for other graphics modes yet (some help would be very much appreciated!).

The version of CAB that I've tested seems to have some kind of problem
with fVDI (possibly because of the lack of justified text), but I'll try
to fix that for the next release (which will also have much faster text
output and more acceleration for colour modes).

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

971. Steve Stupple

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892650648.11179.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 103151
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari.comp.sys.atari.advocacy

Since my original posting of help with getting my CD-ROM drive up and going, I will explain what happens with what in the hope that someone can tell me what the hell I'm doing wrong:(

The Drive is an APPLECD 300, with a SONY 8003A mechanism.
The Atari STE's are 4 meg TOS 1.62/2.06 & 4 meg tos 1.6 (1.06).
The external hard drive is System Solutions MiniS 127meg hard drive.
Using the ICD Link II.

The hard drive has inbuilt SCSI terminator, the CD-ROM has an external passive terminator.

Now on their own both drives work OK in all versions of TOS available to me, with the exception of the cd-rom drive. I am able to read the directory of 'All things Falcon' CD and none of the 'Northern CD-ROM Series Germany' using TOS 1.62 & 1.6, in which case the ST crashes.

Using TOS 2.06 I can read ALL the directories of the cd-rom drive; I can run some programs from the Falcon CD (obviously not all of them on an STE), but when I try and run the INSTALL program on the NCS cd's the ST bombs out with a BUS ERROR (odd address).

When using the Hard drive, termination is internal. The rom drive does have the external one that came with it.

Linking/chaining them together under 1.62/1.6: As recommended by Sytem Solutions, ST - CD-ROM drive - hard drive.

The hard drive refuses to auto boot, and so floppy disk is required to boot. When booting I lose partitions of the hard drive e.g. E, F & G. The rom drive is detected and installed.

I can read the Falcon CD but again the system crashes when I try the directory of the NCS cd's. Access to the hard drive is not secure.

Changing the order to as follows: ST - hard drive - CD-ROM drive with terminator plugged into rom drive.

Again I have to boot from floppy, and the driver software displays garbage instead of the hard drive 'Quantum' type but no partitions are found. The rom drive is displayed correctly.

Accessing the CD-ROM's are identical to above under 2.06.

I don't know why the hard drive loses partitions when the rom drive is connected; this happens with all packages and drivers I have tried. Also why it crashes when reading any of the NCS cd directories in

1.62/1.6 and bombs out under 2.06 when using the NCS cd's.

I have tried HD driver 3.1, ICD 6.5.5, and CBHD 5.04 for the hard drive. And for the rom drive; Extendos pro, spin 34? (the latest one), metados 27. Extendos pro being the best tried.

Is there something I've missed. I'm ready for sticking my head down the toilet and flushing it, or giving myself a brain wash for short!

Any help would be more than appreciated.

972. Steve Stupple

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892651242.16545.0.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 103152
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari.comp.sys.atari.advocacy

Further to my slightly earlier posting, if anyone in the UK wants to use the land line, you can give me a ring on 01834 869197.

Thanks

973. Re: Looking for Atari-friendly ISp in Montreal area

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: gstamant@cedep.com
Message-ID: <3534c51e.1236655@news.cedep.com>
Source record: 103153

ai066@FreeNet.Carleton.CA (Mark Montreuil) ecrivait:
>
> The subject says it all. Anyone in Montreal using a reasonably priced
> ISP? The person I'm researching this for is mostly in need of email, and
> is not really up on the web or news.
>
> Cheers,
>
> Mark M.
>
Hi Mark, Cedep.Net seems to work fine with STinG.

http://www.cedep.net/
(514) 277-2110

Guy.

Centre-Ressource Atari de Montreal gstamant@cedep.net
http://www.cedep.net/~gstamant/atari/atamtl_f.htm Guy St-Amant
---

974. HELP: CD-ROM Drive more details given

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892651571.10070.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 103154
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari.comp.sys.atari.advocacy

Since my original posting of help with getting my CD-ROM drive up and going, I will explain what happens with what in the hope that someone can tell me what the hell I'm doing wrong:(

The Drive is an APPLECD 300, with a SONY 8003A mechanism.
The Atari STE's are 4 meg TOS 1.62/2.06 & 4 meg tos 1.6 (1.06).
The external hard drive is System Solutions MiniS 127meg hard drive.
Using the ICD Link II.

The hard drive has inbuilt SCSI terminator, the CD-ROM has an external passive terminator.

Now on their own both drives work OK in all versions of TOS available to me, with the exception of the cd-rom drive. I am able to read the directory of 'All things Falcon' CD and none of the 'Northern CD-ROM Series Germany' using TOS 1.62 & 1.6, in which case the ST crashes.

Using TOS 2.06 I can read ALL the directories of the cd-rom drive; I can run some programs from the Falcon CD (obviously not all of them on an STE), but when I try and run the INSTALL program on the NCS cd's the ST bombs out with a BUS ERROR (odd address).

When using the Hard drive, termination is internal. The rom drive does have the external one that came with it.

Linking/chaining them together under 1.62/1.6: As recommended by Sytem Solutions, ST - CD-ROM drive - hard drive.

The hard drive refuses to auto boot, and so floppy disk is required to boot. When booting I lose partitions of the hard drive e.g. E, F & G. The rom drive is detected and installed.

I can read the Falcon CD but again the system crashes when I try the directory of the NCS cd's. Access to the hard drive is not secure.

Changing the order to as follows: ST - hard drive - CD-ROM drive with terminator plugged into rom drive.

Again I have to boot from floppy, and the driver software displays garbage instead of the hard drive 'Quantum' type but no partitions are found. The rom drive is displayed correctly.

Accessing the CD-ROM's are identical to above under 2.06.

I don't know why the hard drive loses partitions when the rom drive is connected; this happens with all packages and drivers I have tried. Also why it crashes when reading any of the NCS cd directories in

1.62/1.6 and bombs out under 2.06 when using the NCS cd's.

I have tried HD driver 3.1, ICD 6.5.5, and CBHD 5.04 for the hard drive. And for the rom drive; Extendos pro, spin 34? (the latest one), metados 27. Extendos pro being the best tried.

Is there something I've missed. I'm ready for sticking my head down the toilet and flushing it, or giving myself a brain wash for short!

Any help would be more than appreciated.

975. Help! cd-rom drive part 2

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892651994.10256.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 103155
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.techNYNmon.ip.

Further to my slightly earlier posting, if anyone in the UK wants to use the land line, you can give me a ring on 01834 869197.

Thanks

976. Zip split?

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6h2kbf$ig3$1@ratatosk.uio.no>
Source record: 103156

I read in the german ST-computer magazine about a small PD program
called Zip-split & Zip-rebuild. Sounds like a nice tool as it can
extract files from corrupted zip archives.
I can't find it anywhere on the internet - does anyone know if it can
be downloaded from somewhere?

Or perhaps some kind person can email it to me, it's on St-computer
PD-disk 139.

Thanks,

- Petter -

977. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3534d412.904882@news.tmisnet.com>
Source record: 103157

Here's what it says at the OXO System's site:

WenSuite is compatible with all machines, it works in 2, 16, 256 and TRUE COLOR, from 320 per 200 points. The JPEG unpacking takes usage of the DSP presence. It works with at least 1 Mb of RAM. The recommended configuration is 4 Mb and a hard disk (a free space of 10 Mb to 100 Mb permits a good usage of the cache).

Reference Designation Price WS-ENG WenSuite (english version)
290 FF
USA: 59.90 USD
G-B: 34.90 £
D: 99.00 DM

OXO Concept 97 Last update the 14/05/97

On Tue, 14 Apr 1998 09:54:28 -0500, Mike Saeger <wanda@xnet.com>
wrote:

>Does anyone know if WenSuite became a commercial product? Although it did
>not support online graphics display, the demo did display offline graphics
>much faster than CAB. Where CAB displays "loading image" "converting
>image" WenSuite just displayed the graphics fast.
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

978. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6j9mjc.1f5.jedi@dementia.mishnet>
Source record: 103158
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Wed, 15 Apr 1998 10:06:05 -0600, rojasdelap@yahoo.com <rojasdelap@yahoo.com
> wrote:
>
>
>
> OK, guys, here is my little contribution to the subject:
>
> I've own Ataris for mor than 10 years, it is IMHO one of the best
>designed computer systems of all times, but, as time goes by so computers,
>i don't own PC's, but i work with them all day long, the main reason i don't

If you decide to 'go PC', I suggest trying Linux or
FreeBSD first. They, as unixen, tend to be a bit
harsher on newcomers but, they're much more reliable
than WinXX and perform better (more responsive) on
similar hardware. You will likely be quite shocked
with how much computing horsepower it takes to just
do basic computing with WinXX.

>wanna buy a PC is the tech groundbreak, i've been thinking buying one just
>because i want APE for my Atari, anyhow, i don't think Hasbro or anyone
>will take the A8 out of the basquet, the many out there who own one of the
>newer game consoles know exactly why, in the meantime we are seeing a
>resurrection of old 8-bit tiltes, the last one, i think, is robotron for the
>N64.... So, games we will see lots of resurrections, systems, i don't think
>we'll see any.... Still, i buy any piece of A8 hardware that crosses my path.

979. Re: HELP: Falcon Games on TV

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDPPCADEUP@data.rhein-main.de>
Source record: 103159
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <3533d4d8.10975329@news.demon.co.uk> Denesh Bhabuta wrote:

>My Falcon is now connected to an old colour TV and I have come across
>a problem - some Falcon games will not run on the TV - the screen just
>scrolls truly madly and deeply. :(

Yep, that works fine for pure rgb-games..

>The games worked fine on a SVGA monitor, but the monitor is currently

Some other games MUST have vga. your tv do not support higher pixel clock rates..

>Any ideas of what I can do to fix this problem?

Take a cheap multisync display, they supports all falcon screen modes.
(The best way)

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

980. Re: How To Connect SC1224 To Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDPPCADHUP@data.rhein-main.de>
Source record: 103160

In <6gv1ep$5gc$1@plutonium.compulink.co.uk> Derryck Croker wrote:

>need to make the journey to my Falcon from the PC at work they were still
>labelled as V6.0.1.
>
>Have the files themselves been updated?

Not in this moment, i think i'm ready to upload the 5 parts of 6.0.2
next weekend. Some smal corrections in that files..

Hard Job..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

981. Re: My Internet Train has square wheels

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDPPCADKUP@data.rhein-main.de>
Source record: 103161

In <6gtop9$4rp$1@ratatosk.uio.no> Petter Toneff wrote:

>I think you may be right. I can't remember having this problem on a
>Falcon/Magic/IDE hd.
>Does anyone using Magic and an IDE hd have the file corruption problem
>with Newsie?

I try it on my nemesis machine: F030 14MB, magiG5.20, jinnee
Two IDE: 2.5" 65Meg, 3.5" 540Meg
One SCSI: 3.5" 730Meg

Not one problem, also with NEWSie on the SCSI Device..
But it's f a s t ...
:)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

982. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDPPCADNUP@data.rhein-main.de>
Source record: 103162

In <3531701a1c24c65@post1.com> Hallvard Tangeraas wrote:

>How "bad" is actually MagiCMac on such a PPC machine? Is it unbearable,
>useless and a total waste of money?
>Or is it perfectly usable? Remember, I'm comparing all of this with an
>8MHz STe in hires mono, and I'm not asking for the world.

Sorry, that's bullshit. Some people shoud switch of they fucking virtual memory..
I use magiC on a PPC, simple on a 5300cs with 100, secondly, als a try
on a brand new G3/266, before that my mac was a nice 68040..

MagiCmac IS fast, on all these machines!
Also that's the fastest 'atari' if i ever have seen..
Only a smal part of programs how was need special atari hardware doesn't run.

>>MagiC-PC is not as fast as MagiCMac on comparable machines because itï¿½s
>>much easier for a PPC to emulate a 68k than for a Pentium.

Forget MagiCPC :-) (2fast4you) :>>

>You can forget about PCs in my case ;-)
>"Intel outside" as my web page says...

Same as here.. :->

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

983. Re: HELP: CD-ROM Drive more details given

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3534dfdf.31345512@news.noc.demon.net>
Source record: 103163
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari.comp.sys.atari.advocacy

On Wed, 15 Apr 1998 14:46:11 GMT, steve@steverosie.demon.co.uk (Steve Stupple) wrote:
>The Drive is an APPLECD 300, with a SONY 8003A mechanism.
>The Atari STE's are 4 meg TOS 1.62/2.06 & 4 meg tos 1.6 (1.06).
>The external hard drive is System Solutions MiniS 127meg hard drive.
>Using the ICD Link II.
>The hard drive has inbuilt SCSI terminator, the CD-ROM has an external
>passive terminator.

Unplug the external terminator on the CD Rom drive when both the HD (with internal terminator) and the CD-Rom drive are chained together... this is most probably the problem...

As for the NCS ROMs - dunno... I never got round to using them. :(

Regards
Danny

984. Re: Model(port) Failure?

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uDxb#UIa9GA.115@nih2naab.prod2.compuserve.com>
Source record: 103164

I found my troubles, I hadn't moved scc.prg back into the auto folder,
and it seems that once that is used, you've got to keep it!

Falcon with a 14.4kb Infotel modem.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

985. Re: HELP: CD-ROM Drive more details given

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Joerg Lueders <jlue0107@rzm12.rz.uni-hildesheim.de>
Message-ID: <3534e7cf.0@news.rz.uni-hildesheim.de>
Source record: 103165

In comp.sys.atari.st Steve Stupple <steve@steverosie.demon.co.uk> wrote:

: an STE), but when I try and run the INSTALL program on the NCS cd's
: the ST bombs out with a BUS ERROR (odd address).

That's not a hardware problem. That PRG contains 68020 code. I think I
have a fixed version at home. Send me a mail if you need it.

BTW, did you notice that the NCS CDs are all the same? :-)

986. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <353eaf0d.2487216@news.demon.co.uk>
Source record: 103166

On Sun, 05 Apr 1998 17:19:18 GMT, aprice@postern.demon.co.uk (Alan
Price) wrote:

>On 4 Apr 1998 21:13:16 , Guy Harrison wrote:
>>On 2 Apr 1998 06:10:27 +0200, hall@post1.com (Hallvard Tangeraas)
>>wrote:
>>
>>>on Wed 01-04-98 00:07 Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>>>
>>>>On 30 Mar 1998 17:59:29 +0200, hall@post1.com (Hallvard Tangeraas)
>>>>wrote:
>>>>>No, formatting disks using the Atari desktop formatter doesn't make them
>>>>>completely MSDOS compatible -at least that's my experience!
>>>>
>>>>Definately true.
>>>
>>>Aha! -I'm not the only one who's experienced this then..
>>
>>Nope!
>>
>The boot sector of a PC-formatted disk starts with a two-byte 80x86 jump
>instruction for auto-booting from floppies. A data disk has this too,
>usually leading to a small program on the boot sector which reports an
>error if you try and boot from it. The PC checks that the first byte in
>the boot sector is EB (short jump) or E9 (long jump). The Atari
>formatter used to load 00 into these two bytes- later ones (TOS 1.4 and
>above) load E9 into the first one for compatibility.
>
>Bytes 08-0A on the ST are used for the disk serial number, a 24-bit
>number used to distinguish between disks. On the PC, bytes 03-0A hold
>a name writen by the formatter, e.g. 'MSDOS3.3', which is liable to be
>the same for all disks and can cause problems with the ST. The
>corresponding area on the ST boot sector is bytes 02-07.
>
>Information from the manual to KnifeST, which knows about these problems
>and can deal with them.

It's not the Atari that gives the problem in as much as disk access is
concerned, rather Windoze itself - NT is real finicky whereas 95 is
less so.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

987. Re: Please help me !

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3536dbcc.7730956@news.demon.co.uk>
Source record: 103167

On Sun, 12 Apr 1998 10:26:53 GMT, simon.hawthorne@virgin.net wrote:

>Hi there
>Please can someone help me ? I have just given my STe to my nephew.
>I have a PC and have downloaded some educational software. How can I
>put it on a disk so the STe will read it. i've tried formatting a
>1.44mb disk down to 720kb but that doesn't work.

Stick some tape over the "high density" hole on the floppy and try formatting it 720K again. My PC is finicky about this and yours might be also. Note also that hd floppies are not very reliable so make another copy to an Atari formatted DD floppy on the STe once it's transferred.

>I have loads of
>utils for my STe (knife st etc). Can anyone tell me how to do this.
>Thank you
>Simon

You could format a DD floppy on the ST and format another 720K disk on the PC. Use Knife ST to read the bootsector off the PC formatted floppy then write it over the bootsector of the atari formatted floppy. This is a bit drastic but it is the only way I can get a reliable interchangeable disk for my STe and PC systems.

>(ps - could you also e-mail any replies as well as posting them here -
>cheers)
>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

988. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <353fb0aa.2900981@news.demon.co.uk>
Source record: 103168

On Mon, 06 Apr 98 04:07:44, PWest@fortress.org.uk (PWest) wrote:

>FROM: pwest@fortress.org.uk
>SUBJ: dumbarse question
>
>In a message of <01.04.98>, guy@swampdog.demon.co.uk (90:102/0.99) writes:
> g> The only combo that *is* reliable for me appears to be a format on
> g> the Atari then copy the bootsector off a floppy formatted on the PC
> g> over the top of the atari bootsector with KnifeST.
>
> Surely Knife has a facility to format IBM-astyle available?

It does. It will invariably work with Windoze 95 but less often with
NT. In either case it will eventually decide it dislikes a disk and
has a tendancy to render the darn thing unreadable on the Atari at the
same time. :-(

>Furthermore,
> IBMDRIVE.PRG and PCFORMAT.PRG (both PD) will format disks IBM compatible
> on all Ataris too, with the former also modifying the FAT to suit IBMs
> and also capable of setting various step-rates if necessary for both 3.5
> and 5.25" disks.
> There is also the PD program DISKMOD.TOS (mine is in an IBM_BOOT folder)
> which will write an IBM bootsector to any Atari-formatted 80/9 disk
> without altering its contents. It uses a BLOCK0.DAT file that contains
> the standard IBM DOS3.2 boot sector (if you have enough knowledge you can
> customize that with a sector editor to give you any boot sector you
> want).

This is exactly what I have done: rip the bootsector off a disk
formatted on my PC. Disks no longer get corrupted. I have no idea why
this works (and really don't care because it *does* work) for me.

>The only possible snag is that it (presumably) writes the same
> serial number for each disk, so the Atari may not recognise a disk change
> (perhaps the same goes for the PC - I don't know how a media change is
> recognised there).

Hardware probably.

>So on the Atari, press Escape after inserting a new
> disk to re-read the directory from the desktop; from within an
> application, when saving after changing such disks save to B: (if you
> don't have a 2nd floppy it will tell you to insert disk B into Drive A:
> and re-read the directory).

... and try to avoid vfat as well!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

989. Re: Atari and NT

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3540b337.3553038@news.demon.co.uk>
Source record: 103169

On 6 Apr 1998 09:07:41 GMT, miitervo@jypoly.nospam.fi (Miika Tervo) wrote:

>Hi,
>
>it really sound like a solution...hopefully it will also do it! What can
>I do vith this serial net and what can't I (www, ftp?) ?

My initial reason was to allow the ST to run AtariIRC through the PC because I don't like the PC IRC clients, but the main priority was to enable me to write STiK/STiNG software without the expense of the telephone line.

As for the Atari, the end result should have been that it was totally unaware that the PC was sat between it and the outside world.

Sadly, it seems the only way to sort out the NT "com port" config problems is to completely reinstall it. This is something I am not prepared to do. :-|

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

990. Re: HTML editor ????

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3534d411.5751950@news.demon.co.uk>
Source record: 103170

On Sat, 11 Apr 1998 22:51:50 +0100, "Chris Swinson - MEGA Disczine"
<mega01@globalnet.co.uk> wrote:

>Any one know of a good PC or Falcon web editor, It is rather urgent as I
>need to redo my MEGA site due to file corruption.

I've tried quite a few PC editors of various types and they are all
pretty naff. You might want to use one for laying out stuff in
(complex) tables but I wouldn't recommend using any of them for
anything else, especially where time is an issue. Netscape Composer is
(imo) the most bearable.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

991. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <eG3ejWIa9GA.156@nih2naab.prod2.compuserve.com>
Source record: 103171

The few docs I got with STing cover almost nothing at all.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

992. Re: txt-file transfer ste-PC

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: thomas.sahlin@home.se
Message-ID: <6h2rpl$hb8$1@zingo.tninet.se>
Source record: 103172

On 5 Apr 1998 22:50:33 , gerard biever wrote:
>Trying to tramsfer my Atari-txt-files to a PC for laser printout I lost
>several characters.
>
>My ATARI is an MEGA STE 4 with french keyboard, the PC has French/swiss
>keyboard. The changed characters are special french characters only like
>&#65533; &#65533; &#65533; they are replaced by other ones.
>
>Hope that somebody has an idea how to get the right characters or to
>transcript the atari txt files.

Hi Gerard!

The characters need to be converted from Atari to ISO-8859-1 before they can be used in Windows. I don't know of any program that can do this at the moment, however HTML2TXT v1.5 will be able to, if it's ever released... :-)

More info can be found on: http://user.tninet.se/~jyc891w/gossip/

Regards

Thomas Sahlin

993. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3534ddc6a20de1@ping.be>
Source record: 103173

on Wed 15-04-98 09:27 Emmanuel Curis wrote:

> I'm happy about that. But, please, no ï¿½ t ï¿½ in my name.

OK Tony, everybody will be carefull about that now :)

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

994. Blowup FX

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Bill <wlkim@primenet.com>
Message-ID: <6h2tbc$12i@nntp02.primenet.com>
Source record: 103174

Is the Blowup FX board still available anywhere in North America?
I'm not talking about 'just' the screen expander, but the full blown version
with the RAM expansion and the CPU speedup as well.

Thank you,

Bill

995. A Basic Falcon 030 or 040

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892663807.18494.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 103175
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,demon.ip.support

I am after someone whom is willing to swap a Falcon 030 or 040 with the basics so that it can be used. I've got two 4 meg STE's I may have some other bits I could throw in with them.

I think this is called desperation; a hard disk & CD-ROM drive getting the better of me.

996. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <6h2sa8$i8n$1@news.imaginet.fr>
Source record: 103176

```
On 14 Apr 1998 08:43:00, John M Rojewski wrote:
>On 11 Apr 1998 04:41:41, Ross MacIver wrote:
>> In article <6glt1g$s9h@nntp02.primenet.com>
>> rojewski@primenet.com (John M Rojewski) wrote:-
>>
>Could you be a little more specific? Perhaps if you send a copy of
>your prefs file to me via email, I can see what you window positions
>are.
>
>I find it very strange that you are the only person having problems
>with saving window positions.
Not the only one, John :) I have exactly the same problem, and I have
already stated this to you by e-mail.

--
Didier BRIEL
ddc@imaginet.fr
```

997. Re: spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: marcl@solair1.inter.NL.net
Message-ID: <6h333c$eog@solair1.inter.NL.net>
Source record: 103177

Niall Moran (niall.moran@strath.ac.uk) wrote:
: What is the latest mac OS that can be used with spectre GCR? Also what
: is the latest version number for the spectre software? I think the
: latest i've got is version 3.0, was this the last version?

AIR Spectre 3.0 was the latest (and last); OS 6.02, and maybe 6.05, were working with it.

998. Re: vt100 terminal in MiNT

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <892670972.990881@tornado.itea.ntnu.no>
Source record: 103178

John Whalley <news@whalley.demon.co.uk> wrote:

> TVT102 is the only Atari telnet client that handles graphics
> characters (boxes and lines etc) properly IME. The only other way I
> know of getting these to work properly is to use the MiNTnet telnet
> under X, but that means installing all of X just to get a decent
> terminal emulation. Far easier to use STinG or GlueSTiK!

The normal BSD-telnet for MiNT/MiNTnet works fine with graphics and
colours in TosWin2.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

999. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980415213058866901@remote142-69.home.uni-freiburg.de>
Source record: 103179

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> My brother has a Performa 630 and from what I've seem MagicMac is about
> so fast as a TT030 running in TT high.
> I must say I'm not impressed at all. Boot up a performa (at least my
> brothers) takes quit some time. I haven't meassured it but it looks
> like it takes 2 minutes before one finally can do something.

Then youï¿½ve done something wrong :-) A P630 is /at least/ twice as fast,
most 3-4 times. Booting time is not quite relevant I think. Processor
and graphics speed is more important (for me). And donï¿½t be unfair and
test a monochrome resolution (TT) against a 256 colour resolution (Mac).
Is NVDI Mac installed?

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

1000. Re: MSDOS disk format -Atari/PC compatibility etc...

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3539f4c9.14127754@news.demon.co.uk>
Source record: 103180

On 5 Apr 1998 19:56:32 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>Continuing a discussion from another thread, I thought I'd change the
>subject so that more people could get involved..
>
>Yes, it's the endless problem of the compatibility issue between Atari and
>PC type disks. There is also a discussion in the Notator/Creator SL
>mailing list about transferring files between PCs and Ataris, so this
>problem is touched there as well.
>
>I want to clear a few things up which is confusing me and probably others
>as well:

It'll only get muddier I'm afraid!

>1) my experience is that formatting a disk using the "format" option on the
> desktop never makes it MSDOS (PC) compatible. I've tried it using TOS
> 1.62 (STe TOS) -UK and Swedish versions (there is no Norwegian TOS
> version, so we got the Swedish one here in Norway) and the UK version,
> and TOS 2.06 UK version.
> Neither of the above let me use those disks in a PC.
>
> Now, others have told me that they have no problems using disks
> formatted on an ST in a PC -as the ST does indeed format MSDOS
> compatible disks -what gives????

I've lost the details now but my tests revealed that Kobold 2.5
doesn't write "MSDOSx.x" but KOBOLD into the bootsector. Windoze NT
doesn't like this. KnifeST does write MSDOS3.3 but still fails because
there were a couple of other bytes that NT didn't like (all irrelevent
I might add). I could be wrong but I just had a gut feeling that these
little inconsistencies had some relationship to each other which is
why I chose to dump a bootsector copied from "the PC" rather than just
writing a custom formatter with a fixed bootsector (which may have
only worked for me and nobody else).

> My solution is to format my disks using an MSDOS compatible formatter
> such as "Kobold" (commercial) or "Hcopy" (shareware -not supported any
> longer though I believe). This makes them work on both PCs and my STe.
>
>
> So... since some people report that disks work properly on PCs wehn
> formatted using the ST's desktop formatter and others don't (using the
> same TOS version mind you!), the problem must surely lie within the PCs?

Very likely. I can only think of one case where the ST might be at
fault and that is the DD mechanism is less "precise" than the HD
mechanism so "play" in the older ST drive might have an effect. This
is obviously irrelevent when both machines have a HD drive.

> (I seem to recall in a previous discussion that the desktop formatter
> did indeed follow MSDOS "rules", but that PC manufacturers didn't and
> included an extra bit of data or something in the format process...)
> Please someone -clear this up.

The only way I can get a reliable transfer is to use a DD disk
formatted on the STe which then has the bootsector from a PC formatted
disk stamped over it.

>2) In the past there was a lot of talk about disk's "serial numbers".
> (not the printed serial number on the disks, but the number used in the
> formatting process).
> This should be unique (different) for all disks used on the ST or else
> problems could occur (I can't remember the exact explanation for this,
> but it had something to do with the ST mistaking one disk for another if
> the serial number was the same).

That's it in a nutshell. Part of the Atari filing system is forever
making a Mediach() call. The purpose of this call is to discover if
removable media has been changed or not and the serial number is its
way of ascertaining this for floppies.

> Now, pre-formatted disks bought today (most of the disks bought in the
> shops these days are pre-MSDOS formatted) seem to carry the same serial
> number (I've checked several boxes with disks using one of those "serial
> number" programs -forgot which one, but can look it up), and found that
> the serial numbers are all alike.
> The same seems to happen when formatting disks on a PC (perhaps not with
> all PCs, but many at least).
>
> When people ask in this newsgroup how to make disks readable on both the
> PC and the ST they are often told to format them on a PC -the serial
> number issue is never mentioned any longer...

To be certain, they should always be at the atari "desktop" and hit
ESC whenever a disk is inserted into the Atari. The floppy contents
should be copied straight to the hard disk or an atari formatted
floppy if the serial numbers are suspected identical. Otherwise, it
shouldn't matter.

> Does this mean that it was only a problem with older TOS versions? (in
> case, which ones?), or have people forgotten about this and it's still
> an important issue?

Just like a hard disk information such as the Fat etc is cached (yep,
you can trigger the 40 folder bug on a floppy but that's another
matter) but being removable media Tos has to write data immediately in
case you eject the thing, but having done that it knows the cache and
the floppy are "in sync" so it might as well use the cache if it can

rather than making a lengthy floppy access. This is the problem.
Insert another floppy with the same serial number and Mediach() can't
tell, thus the cache continues being used instead of being flushed.
The end result of course is that whatever was cached for the previous
floppy ends up getting written to the current floppy.

Is this a problem on older Tos versions only? I don't know. Mediach()
would need to be aware of the drive mechanism's hardware detection
line to solve it. Someone else will have to state if newer machines
are capable of this.

>3) I've mentioned this in the past but didn't find a solution for it -I
> have problems with HD disks under MagiC (version 4) !!!
> The problem occurs when formatting and/or saving data to HD disks,
> though everything works fine when reading those disks in MagiC 4.

We can only guess at the cause. It may simply be a bug in Magic4 or it
might be something much more subtle - like a timing problem with the
sync bytes at the beginning of each sector!

> All is well when using them under plain TOS (2.06 UK in my case).
> Any solutions, because obviously there's a bug -does it work better with
> newer versions of MagiC?

Daft thought. Try it with pre-emptive multitasking turned off.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1001. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <353c073f.18853740@news.demon.co.uk>
Source record: 103181

On Tue, 14 Apr 1998 17:40:08 -0400, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>Below is a copy of the e-mail I've gotten from my ISP. We're
>trying to get me hooked up.
>
>---
>
>
>
>Hello.
>
>
>
> Everything seems to be ok with your script, but it looks like in the end
>
>it's waiting for a reply of just your ip address once you log in. What we
>
>send once you log in is in this format:
>
>

Try PAP first. It's the easiest if it works because it figures out
your IP address for you ...

>login: {username}
PAP_ID =username

>password:
PAP_PASSWORD = your_password

>

... and comment out all the stuff after DIAL_SCRIPT.

If that doesn't work then put the two PAP variables back to what they
were and carry on adjusting your dial_script so it is doing something
along these lines ...

> Your IP address: {ip address}
WAIT = 30
REPT =
FIND = address:
RESP =$GET_IP

... which should get you to the point where you see your IP address
filled in.

```
The rest of this will go past by itself ...
> Our IP address: {ip address}
>
>Entering PPP mode.
>
>PPP session from ({ip address}) to {ip address} beginning....{random ppp
```

```
--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk
```

1002. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <353d0c89.20207126@news.demon.co.uk>
Source record: 103182

On 15 Apr 1998 04:50:05 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:

>I am trying to do a backup with db3 onto a zip drive. The partition I am
>backing up is a 200 Mb with 144 Meg of files. I am using compression. It
>stops after about 111 meg with a disk full message, giving a compression
>ratio of 62%. When I do a show info, it says only 70 some megs are there
>as files, but diamond edge 2 and hdroon.cpx show 100 meg used. The same
>partition zips into a 63 meg file using stzip. What's wrong???

Has the zip disk got a daft cluster size perhaps?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1003. Re: IPS Cature

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35400d32.20376910@news.demon.co.uk>
Source record: 103183

On Wed, 15 Apr 1998 08:05:08 -0400, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>Ok, I called my ISP's dialup number and below is what I captured ...
>--
>
>login:
WAIT = 30
REPT =
FIND =ogin:
RESP =username

>
>Password:
WAIT = 30
REPT =
FIND =assword:
RESP =your_password

>PPP session from (207.212.176.17) to 209.144.118.27 beginning....~□}#@!}!}!
WAIT = 30
REPT =
FIND = to
RESP =$GET_IP

(assuming the second IP address is "yours". If the first IP address
happens to be yours then change to ...

FIND = from

>I am no programmer by any means, but I'll try to hack at the dialer script
>for STinG to see if I can get anything to work. I HAVE to have this running
>by the last weekend of April so I can close down my CIS account.

I may not have this 100% right so if someone else corrects me take
their word over mine!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1004. Help me

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: j.cantunez@bcn.servicom.es
Message-ID: <6h397n$376@wendy.mad.servicom.es>
Source record: 103184

I ned the program "Handy Painter" for the Cameron Handy Scaner.
Please if someone person are this program, contact me.
Thanks

1005. A Basic Falcon 030 or 040

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892677361.28185.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 103185
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,demon.ip.support

I am after someone whom is willing to swap a Falcon 030 or 040 with the basics so that it can be used. I've got two 4 meg STE's I may have some other bits I could throw in with them.

I think this is called desperation; a hard disk & CD-ROM drive getting the better of me.

1006. Re: IPS Cature

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6h3afp$311$1@mark.ucdavis.edu>
Source record: 103186

I think you don't need both a number in the "WAIT" field _and_ and string
in the "FIND" field. Just one or the other. For the script in question,
I would remove all the 30's in the "WAIT = 30" lines.

One other thing I am inclined to do (don't know how much difference it
makes) is include the parentheses in the last command

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
:
: >PPP session from (207.212.176.17) to 209.144.118.27 beginning....~□}#@!}!}!
: WAIT = 30
: REPT =
: FIND = to
: RESP =$GET_IP
:
: (assuming the second IP address is "yours". If the first IP address
: happens to be yours then change to ...
:
: FIND = from

I would make that either "FIND =) to" or "FIND = from (" with the first
being far more likely to be the correct one (in the above example, it
looks like 207.212.176.17 is the IP number of the ISP's machine, and
209.144.118.27 is the IP number it is trying to assign to the STiNG user).

: I may not have this 100% right so if someone else corrects me take
: their word over mine!

I don't know if I'm any more right than Guy, but thought I'd throw in my
two cents.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1007. Re: It's Tax Time: CAB problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <892671608_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 103187

>>CAB has major problems with the html on the download-forms page.
>>
>> http://www.irs.ustreas.gov/plain/forms_pubs/formpub.html
>>
>>This is a 65k file. CAB v2.5 downloads most of it, but chokes while trying
>>to display it. No java/javascript here. WenSuite v2.40 did try, but only
>>shows part of it. At least it didn't lockup. I looked at the html, but
>>didn't see what the problem was. I e-mailed the Feds they should be more
>>"alternative" computer friendly <g>. Is that too much to ASCII? Can I use
>>that as an excuse for not filing on time? <hehehe>

I had a quick look at the page while at work today and the only
possible problem that I could see with HTML was the missing end tag
for the form, "</form>".
Other than that it looked fine.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1008. Jaguar Users Club

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: jadams1644@aol.com
Message-ID: <1998041522251800.SAA02908@ladder03.news.aol.com>
Source record: 103188

We are looking for new members. Do you want to join/
jadams1644@aol.com

1009. Re: Atari TT030: Starting price only $5.00

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: darknerd@shell4.ba.best.com
Message-ID: <Pine.BSF.3.96.980415152920.5696C-100000@shell4.ba.best.com>
Source record: 103189

This is a complete hoax. The poster is starting the bid at $400.
Then ther's a fictitious story about how it accidently go set to $400
instead of $5, like this is outside of his control.

Sounds like a con game. I wouldn't trust a system from someone whom is
upwardly dishonest. He'll probaly even stoop to placng false bids to
inflate the price.

- jm

On 13 Apr 1998, Cvendel wrote:

> Date: 13 Apr 1998 04:23:03 GMT
> From: Cvendel <cvendel@aol.com>
> Newsgroups: comp.sys.atari.st
> Subject: Atari TT030: Starting price only $5.00
>
> Here's your chance at owning one of the BEST Atari computers ever made, 32Mhz,
> 10MB STRam, built in SCSI hard drive, VME expansion slot, VGA Atari monitor and
> so much more!!!
>
> Follow the link below, starting price is only $5.00
>
> http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10920986
>
>
>
>
>

1010. Re: It's Tax Time: CAB problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: atexan@hom.net
Message-ID: <6h160k$5si$1@usenet41.supernews.com>
Source record: 103221

On 14 Apr 1998 07:06:28, Charles Silver wrote:
>Howdy Kemosabies,
>
>Yeah, I always wait till the last minute to do taxes. I was missing a
>few forms and instructions, but no problem, I'll get'em off the Net.
>Wrong ;(
>
>CAB has major problems with the html on the download-forms page.
>
> http://www.irs.ustreas.gov/plain/forms_pubs/formpub.html
>
>This is a 65k file. CAB v2.5 downloads most of it, but chokes while trying
>to display it. No java/javascript here. WenSuite v2.40 did try, but only
>shows part of it. At least it didn't lockup. I looked at the html, but
>didn't see what the problem was. I e-mailed the Feds they should be more
>"alternative" computer friendly <g>. Is that too much to ASCII? Can I use
>that as an excuse for not filing on time? <hehehe>
>
>Anyway, if any html guru's can take a look'see, maybe the next version of
>CAB can fix this "bug". I WANT to pay my taxes, really <g>!
>---
>CU,
>
>Charles
>EoF
>.
Charles,

Try getting the forms with Newsie via FTP. It worked great the last
time I tried it.

Jondahl
jondahl@mindspring.com

1011. XEST magazine dead?

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: rockyhorror@worldgate.com
Message-ID: <6h16nh$p96$1@News.Dal.Ca>
Source record: 103222

There is quite a buzz going on in the e-mail group atari@chebucto.ns.ca.
It appears as if the editor of XEST newsletter has flipped his lid and
resigned in a huff, and other executive members are jumping ship as well.
Anybody know what is going on?

Brad

1012. Re: It's Tax Time: CAB problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6h175k$1sm$1@usenet76.supernews.com>
Source record: 103223

On 14 Apr 1998 07:06:28, Charles Silver wrote:
>Howdy Kemosabies,
>
>Yeah, I always wait till the last minute to do taxes. I was missing a
>few forms and instructions, but no problem, I'll get'em off the Net.
>Wrong ;(
>
>CAB has major problems with the html on the download-forms page.
>
> http://www.irs.ustreas.gov/plain/forms_pubs/formpub.html

Charles,

I tried CAB 2.0b and it also locked up - but CAB 1.5 displays the page
just fine!!!!

The page is a starting point for finding IRS forms - but they are only
available in the following formats:

PDF
PCL
PostScrip (no version given)

Publications and Instructions are available in SGML.

I tried downloading a W-2 form and gave up after waiting 6 minutes for
the file to start coming across the ol' wires - seems like lots of folks
have the same idea :) (7:30 pm PST - California USA)

Steve Hammond

1013. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2767_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103224

Hi Ross, on 11 Apr 98 you wrote: ...respect, brethren
r>
r> rojewski@primenet.com (John M Rojewski) wrote:-
>> You change the size or location while the window is open, and click
>> on Preferences menu 'Save Preferences', and the window locations are
>> saved on file.
r>
r> This didn't work for me.

It does here. I have a strange assortment of window positions and all are
correctly saved.

Perhaps you have redirected the location of your offline folders? I'm never
sure whether I should change files in the Newsie directory, the work
directory or the offline directory when I change things - Newsie seems to use
different folders depending on whether you're just grabbing headers or
reading for offline...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1014. Re: It's Tax Time: CAB problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <6h19ie$j62$1@brokaw.wa.com>
Source record: 103225

On 15 Apr 1998 02:48:20, Steve Hammond wrote:
>On 14 Apr 1998 07:06:28, Charles Silver wrote:
>>Howdy Kemosabies,
>>Yeah, I always wait till the last minute to do taxes. I was missing a
>>few forms and instructions, but no problem, I'll get'em off the Net.
>>Wrong ;(
>>CAB has major problems with the html on the download-forms page.
>>
>> http://www.irs.ustreas.gov/plain/forms_pubs/formpub.html

>Charles,
>I tried CAB 2.0b and it also locked up - but CAB 1.5 displays the page
>just fine!!!!
<snip>
>I tried downloading a W-2 form and gave up after waiting 6 minutes for
>the file to start coming across the ol' wires - seems like lots of folks
>have the same idea :) (7:30 pm PST - California USA)
>Steve Hammond

Yo Steve,

I'm absolutely stunned! Your right! CAB v1.5 did work fine. No problems
at all. Ahhh, except as you mentioned, the IRS server is over loaded at
this time ;(Freeware out preFORMS commercial...

I still don't believe it, but it's true. Thanks for your report. I guess
I can't put CAB v1.5 to bed yet.

CU,

Charles
EoF

1015. HELP Upgrade stf from 1meg to 2 meg

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: louiskel@aol.com
Message-ID: <1998041504174601.AAA26163@ladder01.news.aol.com>
Source record: 103226

Can I take the ! meg of ram from one stf and put in as the second meg in another stf. If so how can I tell if the upgrade is successful.

1016. help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6h1e9t$k4k$1@pale-rider.INS.CWRU.Edu>
Source record: 103227

I am trying to do a backup with db3 onto a zip drive. The partition I am backing up is a 200 Mb with 144 Meg of files. I am using compression. It stops after about 111 meg with a disk full message, giving a compression ratio of 62%. When I do a show info, it says only 70 some megs are there as files, but diamond edge 2 and hdroon.cpx show 100 meg used. The same partition zips into a 63 meg file using stzip. What's wrong???

Boris?

---
bdc2@bdc2-ra.cwru.edu

1017. Re: XEST magazine dead?

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3534316e.372080@news.tmisnet.com>
Source record: 103228

I hope not ... I had fun submitting a follow-up
article for the upcoming issue!

-- George Crissman
-- strads@tmisnet.com

On 15 Apr 1998 02:40:49 GMT, rockyhorror@worldgate.com wrote:

>There is quite a buzz going on in the e-mail group atari@chebucto.ns.ca.
>It appears as if the editor of XEST newsletter has flipped his lid and
>resigned in a huff, and other executive members are jumping ship as well.
>Anybody know what is going on?
>
>Brad

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1018. Re: To buy Kobold 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: grovem@einyridgenet.net
Message-ID: <6h1gif$h5s$1@ash.ridgecrest.ca.us>
Source record: 103229

On 14 Apr 1998 12:07:18, Walter A. Cole wrote:
>
>Can someone please tell me where I can buy a copy of Kobold 3,
>preferably in North America, but overseas would be OK.
>
>Thanks
>
>Walter A. Cole ai063@freenet.carleton.ca
>
>--
>Walter A. Cole
>ai063@freenet.carleton.ca
>.

Kobold is up to V3.5. I just purchased mine thru ASH. It is German only (at this point). http://members.aol.com/ashinfo/

Mike

1019. Re: It's Tax Time: CAB problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6h1j77kdk1@usenet88.supernews.com>
Source record: 103230

On 15 Apr 1998 03:29:18, Charles Silver wrote:
>On 15 Apr 1998 02:48:20, Steve Hammond wrote:
>>On 14 Apr 1998 07:06:28, Charles Silver wrote:
>>>Howdy Kemosabies,
>>>Yeah, I always wait till the last minute to do taxes. I was missing a
>>>few forms and instructions, but no problem, I'll get'em off the Net.
>>>Wrong ;(
>>>CAB has major problems with the html on the download-forms page.
>>>
>>> http://www.irs.ustreas.gov/plain/forms_pubs/formpub.html
>
>>Charles,
>>I tried CAB 2.0b and it also locked up - but CAB 1.5 displays the page
>>just fine!!!!
> <snip>
>>I tried downloading a W-2 form and gave up after waiting 6 minutes for
>>the file to start coming across the ol' wires - seems like lots of folks
>>have the same idea :) (7:30 pm PST - California USA)
>>Steve Hammond
>
>Yo Steve,
>
>I'm absolutely stunned! Your right! CAB v1.5 did work fine. No problems
>at all. Ahhh, except as you mentioned, the IRS server is over loaded at
>this time ;(Freeware out preFORMS commercial...
>
>I still don't believe it, but it's true. Thanks for your report. I guess
>I can't put CAB v1.5 to bed yet.

OTOH, I tried to download the www.smalldog.com (cheap mac prices) with
1.5 and it gave up - big time. 2.0b worked fine - now if we can just get
a commerical version of CAB that does what these two versions can do
separately.....

Steve H.

1020. Re: Model(port) Failure?

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <Olut9kCa9GA.125@nih2naac.prod2.compuserve.com>
Source record: 103231

Found I didn't have scc.prg in my auto folder, put it in there and the
trouble went away!
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1021. Re: HELP Upgrade stf from 1meg to 2 meg

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <353463FB.5C3B4B82@hol.REMOVE.THIS.fr>
Source record: 103232

Louiskel a ï¿½crit:
>
> Can I take the ! meg of ram from one stf and put in as the second meg in
> another stf. If so how can I tell if the upgrade is successful.

No. Well, actually it could be done, but requires a LOT of de-soldering
the little chips and piggybacking them onto the other ones, plus
changing resistors and stuff like that. You're best bet is to get a RAM
upgrade board from your local dealer.

Use a program like sysinfo to give you details of your RAM.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1022. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h1ofv$qg8$1@plutonium.compulink.co.uk>
Source record: 103233

On 13 Apr 1998 22:23:10, =?ISO-8859-1?Q?G=F6tz_Hoffart?= wrote:
>Derryck Croker <derryck@NOSPAMHEREcix.co.uk> wrote:
>
>> we're expecting a show
>> sometime in September but there has been no confirmation.
>
>Have a look at www.atari.de/messe.html. If you don't speak German just
>use http://babelfish.altavista.digital.com/ to translate it.

Thanks, I will! :-))

Rgds, Derryck

1023. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h1og0$qg8$2@plutonium.compulink.co.uk>
Source record: 103234

On 13 Apr 1998 18:04:42, Kenneth Cohn wrote:
>Uhhhh...
>
>You can use the ZIP drive on an ST??? Wow! Where do I get the program to do
>that?! I would just love to back up my big 40 meg hard drive to a ZIP disk
>before it goes to hell on me.

Assuming that your Zip drive is SCSI then just connect it up (make sure that
you set termination and SCSI ID as necessary)

If it's a parallel port model then it's not going to work I'm afraid.

Rgds, Derryck

1024. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3534821a62a511@club-internet.fr>
Source record: 103235

Hello,

in article <3533c90a15612d2@ping.be>
Martin "Nightowl" Byttebier wrote:

> Yep that is true but my brother can't use it because the remote
> control of his tv is interfering with the Performa's one. If he turns
> off the TV the Performa boots up and the other way around. Nice isn't
> it.

:-)))

It reminds me a joke about voice remote control for W95. It's a demo with
lots of people. Everyone is quiet in the spectators, then someone shouts:
"FORMAT" "C" "COLON"

--
Pascal, surfing the web on his Falcon...

1025. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: Pascal Ricard <pricard@club-internet.fr>
Message-ID: <FN_3533f7fc_pricard@news.club-internet.fr>
Source record: 103236

in message <892583922_OASIS_NEWS@game-master.com>
Ross MacIver wrote about 'Re: Newsie crashing out when trying to'

> However, I find it very strange that I seem to be the only one having
> problems with FTP. I don't think this has anything to do with NEWSIE

What kind of problem ?
I've noticed that my ISP ftp-server don't accept anymore PASV. The only
ftp client available then is Fiffi.
(I don't know about ftp client for MiNTNet)

--
==========
Falcon030 14MB, FPU, 61MB IDE, 699MB SCSI, Zip !, CD-ROM, scanner
FidoNet : 2:325/3.26 NeST : 90:802/1.26 AtariNet : 51:903/1.26
==========< pricard@club-internet.fr >==========

1026. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6h1ui4$9do$1@nef.ens.fr>
Source record: 103237

Bonjour,

Dans l'article <6h1qrjsqf1@brokaw.wa.com>,
Charles Silver, <csilver@kendaco.telebyte.com> a ?crit :

??Here's E. Curtis test again:
^^^
??
??>>> Well, let's test : how do you see the line
??
??>>> ???? ???? ?
??
??Works for me :)

I'm happy about that. But, please, no ??t?? in my name.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

1027. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: dd@denscicorp.force9.co.uk
Message-ID: <MPG.f9dffb11b1c1947989890@news1.force9.net>
Source record: 103238
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Holy Zarquons, Singing Fish! Benjamin.Ryzman@SOLsoft.Com says ....
> At the time, Sinclair had been producing a multitasking (even if it was just
> task switching, really) computer running a windowed environnement on a
> Motorola 68008 (8/16bits microprocessor).

Ermm, the Sinclair QL, was definitely true preemptive multitasking, you
could even set the priorities and stuff.

--
==========
Dave Denscombe (aka Zaphod)
"There's a guy who really knows where
his towel is" - Ford Prefect

ICQ: 3719723
E-mail: dd@denscicorp.force9.net
Web site: http://www.denscicorp.force9.co.uk
==========

1028. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-15 00:00:00 UTC
From: dd@denscicorp.force9.co.uk
Message-ID: <MPG.f9e00bebb5a451e989891@news1.force9.net>
Source record: 103239
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,rec.games.video.atari,comp.sys.atari.st

Holy Zarquons, Singing Fish! robertm@jagunet.com says ....
> Of course not. The Jaguar is a dead parrot. However it appear that Atari, the
> name and the ideal, will get yet another chance. Its possible that the Lynx
> may get a make over or that a cip or two from the Jaguar may get used in
> something but don't get your hopes up. I'm hoping for an updated Yars
> Revenge. :)

Would it be nice if they did a lowerpowered (ie, longer battery
life!) Lynx with a better screen, sound and a bit more speed?! It'll
rule!

--
==========
Dave Denscombe (aka Zaphod)
"There's a guy who really knows where
his towel is" - Ford Prefect

ICQ: 3719723
E-mail: dd@denscicorp.force9.net
Web site: http://www.denscicorp.force9.co.uk
==========

1029. Re: IPS Cature

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <892746346.18300.2.rover.c3adfca1@news.demon.nl>
Source record: 103040

On 16 Apr 1998 10:23:09, Charles Silver wrote:
>
>All this STinG stuff is *very* much ISP related, so it's hard to give you
>exact answers. Unless you know another Atarian connected to your ISP,
>there is a learning curve you'll have to hash out. Some are lucky and get
>easily connected, but here in the USA, it can be "Mind Bender" :) I had
>a LOT of people help me and I've helped a bunch get connected. It usually
>only takes me about 20 min to optimize STinG for any ISP these days.
>I even had one ISP e-mail me for help! I got a free months service :)
>
>Bottomline, I now believe that STinG/ppp will connect to 95% of all 8000
>plus USA ISP's. You just have to be very disciplined in your approach.
>I've had 3 ISP's and everyone was different. None of these ISP's had a
>clue about Atari's. Also, of the millions of people in the USA on the Net,
>almost all have their computer software configured by the ISP, so they
>don't have a clue either <g>. It's only us "alternative" types that have
>to play the TCP/IP game. "Swampdog" gave some good advice on your dial
>script:
>

Hi Charles,

that's the nail on its head... all those Windoze box owners go just plug and pray, we only can pray...
The first night I tried to log on at my ISP (Demon) I set up the script with the details I got from them. Note, the first thing the sales dept. had already told me was "I don't believe we can handle Atari systems, sir" but anyway, I didn't manage to get through in the login procedure. Fortunately enough their support line was still open at late nite, and one clever guy told me: it's waiting for HELLO (capitalized). So I just added "wait = HELLO" and "resp = HELLO". It just did the trick...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1030. Re: vt100 terminal in MiNT

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <353540442e45390@whalley.demon.co.uk>
Source record: 103041

on Wed 15-04-98 20:11 Jo Even Skarstein wrote:

>The normal BSD-telnet for MiNT/MiNTnet works fine with graphics and
>colours in TosWin2.

Is TosWin2 the one with VT100 emulation? I tried an early version and
couldn't get it to run at all. Glad to know it works now, though I
stopped using MiNTnet some time ago. It would be the best/most obvious
option for someone with MiNtnet up and running in that case.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1031. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2123_ssweet@fortress.org.uk>
Source record: 103042

FROM: SSweet@fortress.org.uk
SUBJ: ezBack and ZIPdrive

Whilst under caution ken@binary.net said to Officer All :~)

k> You can use the ZIP drive on an ST??? Wow! Where do I get the program to
k> do that?! I would just love to back up my big 40 meg hard drive to a ZIP
k> disk before it goes to hell on me.
k>
k> More info PLEASE!

Just plug it into the SCSI chain, et your driver to recognise it and just
mount it like any other partition, ive got my ZIP chained in with my internal
Hard disk, my DAT drive and the CD-ROM, all accesable via desktop drive icons.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= A Dog is not just for Christmas, its also quite nice,.....
on boxing day, cold, with pickles, or in a curry.
--

1032. Re: ATARI CPU boosters

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2124_ssweet@fortress.org.uk>
Source record: 103043

FROM: SSweet@fortress.org.uk
SUBJ: ATARI CPU boosters

Whilst under caution franks@kaa.bbn.hp.com said to Officer All :~)

>> HSB T36 is an accelarator for ST/STE not for Falcon.
>> and all I can say is: IT'S FAST AS HELL.

f> You never saw a PAK/FRAK combination running at 64MHz, did you?

Has anybody???..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= All computers wait at the same speed.
--

1033. MegaVision 300 Graphics card

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2125_ssweet@fortress.org.uk>
Source record: 103044

FROM: SSweet@fortress.org.uk
SUBJ: MegaVision 300 Graphics card

Does anyone in here run a Mega Vision 300 Graphics card with a MegaSTE and would be willing to compare notes as regards driver software version and such as NVDI compatabiity.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= You have to lead a horse to water,
but if youre buying the drinks i'll just follow.
--

1034. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35366105.1CAD@cfcsc.dnd.ca>
Source record: 103045

Dennis Bishop wrote:
> Below is a copy of the e-mail I've gotten from my ISP. We're
> trying to get me hooked up.
> ----------
> Hello.
> Everything seems to be ok with your script, but it looks like in the end
> it's waiting for a reply of just your ip address once you log in. What we
> send once you log in is in this format:

> login: {username}
> password:
> Your IP address: {ip address}
> Our IP address: {ip address}

so the script should look like
find gin:
resp _username_

find word:
resp _password_

find dress:
resp /

now their ip address is always the same, non? and so you should have
that written down in your default.cfg, and STing should ignore this
"Our IP address:" stuff and initialize the link.
but Peter should know better!

> Entering PPP mode.
> PPP session from ({ip address}) to {ip address} beginning....{random ppp
> garbage after this}
> You might have to modify your script to look for the IP address in the
> block of text that we send. Unfortunately I've never used the dialer
> program you are using so I can't tell you how to do it. Try reading
> through your documentation to see if you can modify the $GET_IP routine to
> accept the IP in the format we have it in, or possibly there might be a
> way to leave that out and have it still work. You also might want to try
> using PAP,

here's your clue Dennis. STing allows you to use PAP as well.
Look in the Dial.scr for this (near the end I think) and ignore the
login script. btw, is this from the stuff I sent you??

then you wouldn't have to use the login/password prompts, and
> possibly not have a need for $GET_IP.
> Please let us know if you get it working.

> Abel

> > The above is my dialer script with comments about each section.
> > I can get a connection, and the script seems to run ok until the
> > part that looks for the $GET_IP and it hangs there. I get a
> > message saying "Numerical Charter or Dot Expected" and then it
> > shuts down the connection. My voice number is 805-256-9506.
> Anyone else able to help?
> Their e-mail is help@ptw.com

take out the $GET_IP stuff (or just make the first char. of each line #
to comment it out)
just try it like that, or go over to the PAP setup in STing (in the
dial.scr)

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

1035. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35365dea.437994@news.tmisnet.com>
Source record: 103046
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Atari dealers are taking reservations on a
Linux 2.x CD-ROM, rumored to be available
Real Soon Now.

-- George Crissman
-- strads@tmisnet.com

On Thu, 16 Apr 1998 16:20:32 +0000, jedi@dementia.mishnet (jedi)
wrote:

>>I would like to try Linux but it does seem intimidating. Also, where does
>>one get software for it (like word processing, graphic)? This is an
>>honest question.
>
> The major linux vendors distribute it (like Redhat or Caldera)
> and you can find it in places like *linuxmall*. For games that
> have been 'un'released, you can just pick up the game at CompUsa
> and download the Linux version of the executable (QII, UO).

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1036. FS: Atari ST & Falcon Gear

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892757553.3940.0.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 103047
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,comp.sys.atari,netcom.uk.forsale

I am selling these items on behalf of an Atari User, if you are interested
please reply via an email. Thanks You.

All prices are in UK pounds and do not include postage. (UK & Europe only).

Sections: Atari ST, Falcon, CD-ROM, Misc, WANTED.

Atari ST

MagiC 5 ..... 30 That's Write 3 30
Pagestream 2.2 ..... 20 Fleet Street Publisher 3 . 20
Image Copy 4.1 ..... 20 Multiprint 1.04 15
Harlekin 2 ..... 7.50 Font Kit Plus 3.4 10
Harlekin 3 ..... 17.50 D.Lineart 2.03 20
Touchup 1.69 ..... 10 Retouche 1.1 15
Timeworks 1.12 ..... 10 PC Ditto 2 ..... 7.50
Timeworks Word Writer 2 .. 10 Quick ST 3.0 ..... 7.50
Tempus 2.0 ..... 8 Universal Item Selector 3.3 7.50
Twist 1.2 ..... 7.50 Mac C 2.0 ..... 7.50
GNU C 1.39 minix 7.50

Fun School 2 Under 6's ... 7.50 Scholarist Chemistry 7.50
Fun School 3 Over 7's .... 7.50 Scholarist Biology 7.50
Fun School 4 7-11's 7.50

Falcon

Apex Media 2.13 ..... 25 Rainbow 2.0 20
Blow Up 6 ..... 10 Outside 3.2 10
Musicom 2 10

Cubase Audio Software & Dongle No Manual 75

CD-ROM

All Things Falcon 10

Misc
Protext 5 Manual ..... 10 Golden Image Scanner Manual 3
Videomaster Cartridge.... 25 LOGO Users Guide 7.50
Practical LOGO ..... 7.50 Using Timeworks 7.50

WANTED

Atari Compendium Programmers Reference CD-ROM
Atari Gold CD-ROM
White Line Alpha

White Line Gamma
White Line Delta
Timeworks 2.04
Steinberg Studio Module
SP Editor for PV Sampler
Multidesk Deluxe

1037. For Swedes only Slm 804 500:-

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Staffan Krook <staffan.krook@communique.se>
Message-ID: <6h5padfsd1@news.luth.se>
Source record: 103048

S�ljer knappt begagnad laser Slm 804 f�r 500:-
Orginalkolet kvar
svara till staffan.krook@communique.se

1038. FS: Spectre GCR 3.0

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: dan@mxn.com
Message-ID: <6h61rp$gi1$1@nnrp1.dejanews.com>
Source record: 103049

FS: Spectre GCR 3.0

includes

Spectre cartridge w/Mac ROMS
Versions 2.65 and 3.0 of software
manuals
assorted MAC disks

Please make offer. Thanks.

Daniel Noguerol
dan@mxn.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1039. Re: HELP: CD-ROM Drive more details given

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6h613efjh1@nnrp1.dejanews.com>
Source record: 103050
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari.comp.sys.atari.advocacy

In article <892651571.10070.0.nnrp-05.c1ed1184@news.demon.co.uk>,
steve@steverosie.demon.co.uk (Steve Stupple) wrote:
>
> The Drive is an APPLECD 300, with a SONY 8003A mechanism.
> The Atari STE's are 4 meg TOS 1.62/2.06 & 4 meg tos 1.6 (1.06).
> The external hard drive is System Solutions MiniS 127meg hard drive.
> Using the ICD Link II.

Are the SCSI I.D.s different?
>
> The hard drive has inbuilt SCSI terminator, the CD-ROM has an external
> passive terminator.

What do you mean by inbuilt? Does it have resistor packs or a DIP Switch?

> Now on their own both drives work OK in all versions of TOS available
> to me, with the exception of the cd-rom drive. I am able to read the
> directory of 'All things Falcon' CD and none of the 'Northern CD-ROM
> Series Germany' using TOS 1.62 & 1.6, in which case the ST crashes.

With the CD-ROM itself you are getting bombs? Try a few music CDs -- is your
CD-ROM reader O.K.?

>
> Linking/chaining them together under 1.62/1.6: As recommended by Sytem
> Solutions, ST - CD-ROM drive - hard drive.
>
> The hard drive refuses to auto boot, and so floppy disk is required to
> boot. When booting I lose partitions of the hard drive e.g. E, F & G.
> The rom drive is detected and installed.

This would hint at either bad termination or bad cables.

> I can read the Falcon CD but again the system crashes when I try the
> directory of the NCS cd's. Access to the hard drive is not secure.

So would this.

> Changing the order to as follows: ST - hard drive - CD-ROM drive with
> terminator plugged into rom drive.
>
> Again I have to boot from floppy, and the driver software displays
> garbage instead of the hard drive 'Quantum' type but no partitions are
> found. The rom drive is displayed correctly.

So would this.

> I don't know why the hard drive loses partitions when the rom drive is
> connected; this happens with all packages and drivers I have tried.
> Also why it crashes when reading any of the NCS cd directories in
> 1.62/1.6 and bombs out under 2.06 when using the NCS cd's.
>
> I have tried HD driver 3.1, ICD 6.5.5, and CBHD 5.04 for the hard
> drive. And for the rom drive; Extendos pro, spin 34? (the latest one),
> metados 27. Extendos pro being the best tried.
>
Clearly your problem is not software (I am assuming that you have no other auto or acc running during your tests). I would try your hardware on another computer, for if termination really is O.K. (DON'T trust DIP switches!) and your cables really are good, it is possible to have bad circuit boards that can't handle multiple drives. Make sure your cables are good and your CD-ROM is not bad and get back to me.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1040. STACY: to connect a hard disk: HELP

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: patrice MULLER <pamuller@imaginet.fr>
Message-ID: <6h5osl$d8o$1@news.imaginet.fr>
Source record: 103051

hi

my stacy can't drive a DMA drive like megafile 30 or sh 205 !
what is the problem ?
when i format a sh205 with a mega ste and connect it to the stacy, the stacy
don't recognise the HD!
and i can't format a sh205 or other with the STACY !

help me

1041. WTB atari calculators, don't answer me B/c computervisions!

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: patrice MULLER <pamuller@imaginet.fr>
Message-ID: <6h5ovkddt1@news.imaginet.fr>
Source record: 103052

hi

i'm looking for atari calculators but i already have the b&c computervisions
models !
thanks

1042. Re: XEST magazine dead?

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6h5pjc$bnu@ds2.acs.ucalgary.ca>
Source record: 103053

On 16 Apr 1998, John S. Gray wrote:

> That is a little premature. I am the editor and AFAIK I have NOT
> flipped my lid. That is a matter of opinion, I know. Right now a
> number of club members are attempting to come to a meeting and try
> to iron out some things.
>
> In any case, XEST is on holiday until next September as a cost-
> cutting measure. In the meantime keep your eyes peeled for the next
> big joint publication from 4 Atari users groups, expected to be out
> in May.

And a bloody fine job you're doint at it too, John.

Live long and prosper

The Canadian Curmudgeon (in, it is not snowing today, Calgary)

1043. FS(UK) Mega STE

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: bdu95425@strath.ac.uk
Message-ID: <6h5qfgnnv2@rockall.cc.strath.ac.uk>
Source record: 103054

4 Mb Mega STE with 105Mb internal hard drive and seprerate keyboard.
Also with biodata VME ethernet card. Loads of software included.

£180ukp or best offer

email me at bdu95425@strath.ac.uk if interested.

1044. FS(UK) Minis Hard drive system

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: bdu95425@strath.ac.uk
Message-ID: <6h5qa9nnv1@rockall.cc.strath.ac.uk>
Source record: 103055

```
Complete 100Mb Minis hard drive system from system solutions with ICD link
2. Loads of software on drive.
```

Must be a bargain and £70 ukp of best offer.

```
email me on bdu95425@strath.ac.uk if interested.
```

1045. FS(UK) SM14 14" hi res monitor

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: bdu95425@strath.ac.uk
Message-ID: <6h5qt0nnv4@rockall.cc.strath.ac.uk>
Source record: 103056

System solutions sm14 model. 14 inch hi res monitor.

£50 ukp of best offer

email bdu95425@strath.ac.uk if intersted

1046. FS(UK) Mega 4

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: bdu95425@strath.ac.uk
Message-ID: <6h5qosnnv3@rockall.cc.strath.ac.uk>
Source record: 103057

Mega 4 ST for sale with 105mb internal hard drive. Fitted with 25mhz accelerator, overscan, high density drive and RSVE serial port accelerator. Complete with external keyboard.

160 ukp or best offer

email me on bdu95425@strath.ac.uk if interested

1047. FS(UK) Spectre GCR mac emulator

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: bdu95425@strath.ac.uk
Message-ID: <6h5r39nnv5@rockall.cc.strath.ac.uk>
Source record: 103058

Spectre GCR cartridge with mac roms and version 3.0 software. Included is a 100mb hard drive with mac stuff which i will through in for free as i don't know if it works.

£50 ukp or best offer

email bdu95425@strath.ac.uk

1048. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35394af7.9646771@news.demon.co.uk>
Source record: 103059

On 16 Apr 1998 03:14:11 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:

>On 15 Apr 1998 21:31:47, Guy Harrison wrote:
>>On 15 Apr 1998 04:50:05 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:
>>
>>>I am trying to do a backup with db3 onto a zip drive. The partition I am
>>>backing up is a 200 Mb with 144 Meg of files. I am using compression. It
>>>stops after about 111 meg with a disk full message, giving a compression
>>>ratio of 62%. When I do a show info, it says only 70 some megs are there
>>>as files, but diamond edge 2 and hdroon.cpx show 100 meg used. The same
>>>partition zips into a 63 meg file using stzip. What's wrong???
>>
>>Has the zip disk got a daft cluster size perhaps?
> No, a standard 512 byte sector, 196k of them

Ah, but how many sectors make up a cluster on the zip?

It sounds like the backup program is not being very clever. There is
no point in it implementing compression if it is writing multiple
files onto the zip otherwise space will get wasted in the last cluster
of each file it writes. It's difficult to be specific without intimate
details of how the backup is implemented.

Personally, I prefer to use either StZip or the LZH shell for backups.
In my experience they are much more flexible and reliable than the
dedicated backup programs!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1049. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980416225202801509@remote142-90.home.uni-freiburg.de>
Source record: 103060

Robert Schaffner <robscha@data.rhein-main.de> wrote:

> Sorry, that's bullshit. Some people shoud switch of they fucking virtual
> memory.. I use magiC on a PPC, simple on a 5300cs with 100, secondly, als
> a try on a brand new G3/266, before that my mac was a nice 68040..

Thanks for the flowers (a very poor translation of a German sentence,
sorry).

MagiCMac *is* very slow on a 5200/6200. Of course itï¿½s faster than a
8MHz ST. But I donï¿½t want to pay a few hundred bucks to get the
double/triple speed of a ST or MegaSTE. And virtual memory was off.

Pay a only a few bucks more - and youï¿½ll get a much, much faster
machine. Thatï¿½s point I wanted to say.

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

1050. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Joakim H&#65533;gberg <fiolerna_BULKMAIL_SUCK_@algonet.se>
Message-ID: <3536319E.1967@algonet.se>
Source record: 103061

> Yes, try "Thing" -which I've used for quite some time and I must say I'm,
> very happy with it.
> You can get it in either English or German and it's shareware and
> understand the AV protocol.

I have tried the english 1.09 version of Thing, and must say that I find
it hard to use something else now. Still, there are some things that
could be improved.

* I (maybe it's just me) find it somewhat hungry for memory.. (Maybe not
compared to Wintel-stuff, but why compare with the worst?)

* I donï¿½t know how newer versions work, but the 1.09 version doesn't
like ï¿½,ï¿½,ï¿½ (swedish letters) in filenames at all.. (although that seems
to be ok with TOS 1.62 and it's original desktop.

* Redraws are (really) not all that fast.

Those are the complaints! 8)
I still think itï¿½s the best Atari-desktop available.

/Joakim

1051. Crown of Creation & Shocker 2

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Chris Whitelock <chrisw@newton.dialix.com.au>
Message-ID: <892767523.554894@newton.dialix.com.au>
Source record: 103062

Can anyone give me some feedback on the Falcon game "Crown of Creation".
I buy so few games that they must be good!!

Also, are the German authors of Shocker 2 still accepting registrations,
does anyone know, please?

Thanks

Chris Whitelock
Perth
Western Australia

1052. video & c questions

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6h641e$ip0@news.asu.edu>
Source record: 103063

I am considering a project (of no general interest) that involves using an ST connected to a composite video output device (monitor/projector).

Questions:
1) I have seen discussions here about which models output composite video. I have a video cable that connects to either a SC1224 or composite monitor, and have demonstrated to myself that my 1040ST works. While I've never tried it, I'm sure my 520STfm works. But from the discussion, it wasn't clear which other models DID work. Does the standard STf work? or must you have the Modulator version? Do you know FOR SURE - what is your basis for saying so? I would like to use a machine that has the internal floppy, which I guess is everything except the plain ST (which I know the video works!).

2) In a separate thread, people were discussing C programming. I don't have a hard drive (yet), and I was sort of waiting to get one before I started learning C on the ST. But I don't want to hold up my project until I can afford a Link II (which I could then use with my Zip, as I understand).

a. Is there a freeware/shareware C compiler that will work on a floppy-only system? How about, on a single-drive floppy-only system? Any recommendations? Sounds like Sozobon is the freeware compiler of choice, but it looks pretty big to me.
b. I've come across assembly-language tutorials; I'm sure there are C programming tutorials for the ST. Old versions of ICTARI? How about details on the system calls?
--
****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
********** TMS9900 Lives! *

1053. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6jd3nl.2kk.jedi@dementia.mishnet>
Source record: 103064
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Thu, 16 Apr 1998 19:44:59 GMT, George Crissman <strads@tmisnet.com> wrote:
>Atari dealers are taking reservations on a
>Linux 2.x CD-ROM, rumored to be available
>Real Soon Now.

Eagle will be nice and all. However, most Atari's
still floating around now are still limited to 4M
which for GEM is nice but for Unix even in curses
mode, it's a bit cramped. That's just the RAM,
mind you, and not even getting into storage...

>
>-- George Crissman
>-- strads@tmisnet.com
>
>On Thu, 16 Apr 1998 16:20:32 +0000, jedi@dementia.mishnet (jedi)
>wrote:
>
>>>I would like to try Linux but it does seem intimidating. Also, where does
>>>one get software for it (like word processing, graphic)? This is an
>>>honest question.
>>
>> The major linux vendors distribute it (like Redhat or Caldera)
>> and you can find it in places like *linuxmall*. For games that
>> have been 'un'released, you can just pick up the game at CompUsa
>> and download the Linux version of the executable (QII, UO).
>
>Member Of The Atari WebRing, Featuring USA Links
>http://www.tmisnet.com/~strads/hq/atari.html
>Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1054. Re: spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3536B618.5A40F9E9@jps.net>
Source record: 103065

Last I heard Spectre was never completed for Mac OS over 6.?? The last
Spectre update was 3.0. 3.1 was rumored to exist, but never released.

Niall Moran wrote:
>
> What is the latest mac OS that can be used with spectre GCR? Also what
> is the latest version number for the spectre software? I think the
> latest i've got is version 3.0, was this the last version?
>
> Many thanks
>
> Niall

1055. Need 1040ST information

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: greggg <greggg@sfsu.edu>
Message-ID: <3536AAB3.70AFFCEB@sfsu.edu>
Source record: 103066

I just picked up an Atari 1040ST with a mouse, power cords and monitor at my local thrift store. It's running GEM on the TOS operating system. Does anyone know where I can find a FAQ or general information about this computer? I formated a PC disk in it and the files seem DOS compatible --does anyone know of web sites where I can download software for this thing? Thanks for your help!

1056. Default.cfg help

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uYelbSaa9GA.291@ntawwabp.compuserve.com>
Source record: 103067

```
#

# This is the STinG relevant stuff.

#

ALLOCMEM = 100000

#

THREADING = 50

FRAG_TTL = 60

#

ICMP_GMT = -60

ICMP_AD = 10

ICMP_FLAG = 0

#

TCP_PORT = 1024

MSS = 2000

RCV_WND = 5000

DEF_RTT = 50

DEF_TTL = 128

TCP_ICMP = 1

#

UDP_PORT = 1024

UDP_ICMP = 1

#

USERNAME = starlord

HOSTNAME = Lancaster internet services

FULLNAME = Dennis Bishop

#
```

```
NAMESERVER =

DOMAIN =

DNS_CACHE = 64

DNS_SAVE = TRUE

#

PAP_ID =

PAP_PASSWD =

#

# Here starts the client relevant stuff.

#

# Used by the Dialer :

#

DIALER = 127.0.0.1

LOGIN_BATCH = E:\DIALER\LOGIN.BAT

#

# Used by CAB.OVL (read CAB_OVL.DOC) :

#

EMAIL =

SMTP_HOST =

HTTP_PROXY =

HTTP_PROXY_PORT =

#
```

What do I do with this? What do I need to put into it?

Also, how do I read HYP files? Nothing that I have will read it.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1057. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35366a3438bb7e0@ping.be>
Source record: 103068

on Thu 16-04-98 05:54 Harry Sideras wrote:

>With the full version of Diamond Back (v3.60 here) the first main window

Where did you find v3.6? I've v3.5.
What are the differents between v3.5 and v3.6?

TIA
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1058. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35366a3438bb7e1@ping.be>
Source record: 103069

on Thu 16-04-98 07:36 Derryck Croker wrote:

>Did you hold the [Shift] key down? According to the SMU hyp this should
>result in the filepath, not the file itself being inserted.

Thanks, I didn't know that. With the [Shift] key down it definitely
works.

BTW: Everest 3.6 does the same but you don't need to hold down the
[Shift] key.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1059. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35366a3438bb7e3@ping.be>
Source record: 103070

on Wed 15-04-98 07:45 Hallvard Tangeraas wrote:

>And isn't thing supposed to have it's own font-selector which can replace
>otehr font-selectors?

Yep, this works just fine with my setup (N.AES 1.1.7/freeMiNT
1.14.7/Thing 1.20/NVDI 4.11 r7)

```
>#_MAG MAG!X V4.00
>
>#_APP C:\AUTO\APPS\
>#_ACC C:\
>#_SCP C:\CLIPBRD\
>#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
>#_SHL C:\THING\THING.APP
>#_ENV AVSERVER=THING
>#_ENV FONTSELECT=THING
>#_ENV SHELL=D:\UTILITY\UNIX\GMNI_1A\MUPFEL.TTP
>#_ENV STGUIDE=D:\UTILITY\VIEWERS\ST_GUIDE\ST-GUIDE.PRG
>
```

According to the hypertext manual of Thing your setup is right,
atleast the AVSERVER, FONTSELECT and #_SHL stuff.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1060. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35366a3438bb7e2@ping.be>
Source record: 103071

on Tue 14-04-98 08:47 Hallvard Tangeraas wrote:

>Now that I think of it I haven't been able to make the "Parafin"
>file-search utility to work properly either. I belive that once a file had
>been found you could just drag it to the desktop or double-click it. Am I
>mistaken?

Yep that is what it does on my setup (N-AES1.1.7/freeMiNT
1.14.7/Thing1.20). Quit nice.
For instance: suppose I've searched for a *gif* graphic file. Double
clicking that particular graphic will open *Looknsee* (zeigsmir) and
this will display the graphic.
You see for most graphics I've assigned *Looknsee* as viewer (install
application).

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1061. Re: IPS Cature

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <353684f8143600@whalley.demon.co.uk>
Source record: 103072

on Wed 15-04-98 23:43 Dennis Bishop wrote:

<snip>

># If you use PPP, your ISP might require password authentication
>
># via PAP (Password Authentication Protocol). If so, enter here
>
># the ID ("account", "user name") and the password.
>
>#
>
>PAP_ID = starlord
>
>PAP_PASSWORD = xxxxxx

<snip>

>DIAL_SCRIPT

<snip>

># Here is an example. Note most ISPs allow to not use any script
>
># at all if using PPP (PAP-ID and PAP-Password - see above - are
>
># used for authentication then). Therefore this example script
>
># is disabled. To put it to work, just remove the comments ('#')
>
># in front of the lines.
>
>#
>
>WAIT = 500
>
>REPT = /
>
>FIND = login:
>
>RESP = starlord
>
>
>
>WAIT = 500
>

>REPT =
>
>FIND = word:
>
>RESP = your password
>
>
>
>
>
>--
>
>With this one I get past the lonin, the password, and then
>I see a message in the STinG Dialer box saying ...
>
>"Initialising Link", the modem lights flash a few times and then
>I get "Link Negotiation Failed" and it shuts down then.

Apologies if you've tried this already, but have you tried commenting out the whole of the DIAL_SCRIPT dialog section as mentioned in the comments if you're using PAP? At the moment it looks like you're still using a scripted login which may be stopping PAP from working. NB I'm guessing here but it might be worth a try if you haven't done it already.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1062. Re: Atari TT030: Starting price only $5.00

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Andrew <aos@vellocet.insync.net>
Message-ID: <6h5gfmase1@synthemesc.insync.net>
Source record: 103073

Dennis Bishop <102063.112@CompuServe.COM> wrote:
> That whole ebay outfit is a con, they are asking prices way over
> what anyone would ask on the newsgroups

Umm... Ebay doesn't ask any prices. It's an auction, and low prices
are set by the sellers.

> while I've not seen their page

Somehow I'm not surprised.

--
Andrew O. Smith - <aos@insync.net> | "Please allow me to present
Sysadmin, Insync Internet Services | you with a clue."
Houston, Texas, USA | --The Afghan Whigs

1063. Re: IPS Cature

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <ORPbQbVa9GA.272@nih2naac.prod2.compuserve.com>
Source record: 103074

Today I once more made a few changes, and now STinG makes the full connection!
The Modems CD light stays on so I know I'm connected. BUT now comes the next
road block. Do I have to have Newsie running in the background while STinG is
working? Right now I have tryed running BOTH CAB (demo2.0) and Newsie after
STinG has made it's connection, but I get nowhere at all.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1064. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uqqdDfVa9GA.303@nih2naac.prod2.compuserve.com>
Source record: 103075

Right now I'id ALMOST <<--Note: ALMOST' ;} sell my soul for
something that would get me online, I took one brick from the
atari/net wall, but it took a Nuke for that! If they get it up to
speed and will take orders from the US, god, let me know! I'id
scrape my budget to pay for it.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1065. Newsie Log/Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#sPTShVa9GA.173@nih2naac.prod2.compuserve.com>
Source record: 103076

I am posting my Newsie log. Today I was able to make a full connection
with STinG, after it was connected I ran Newsie from Desktop and tried
the connet to host, but never got anywhere past that ... Below is my
Newsie log..

Log file opened: Thu Apr 16 08:24:14 1998

Program Path: E:\NEWSIE

NEWSie version: 0.86 Jan 03, 1998

No AVSERVER found

STiK Version: 01.08 Peter Rottengatter

Connect: news.ptw.com

open_connection returns DNS query, can't resolve hostname.

Log file closed: Thu Apr 16 08:25:40 1998

BTW, everytime I run Newsie, it shows all the pathways, which
have remained the same, does it do that all the time?

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1066. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35354cf823f1334@club-internet.fr>
Source record: 103099
Body handling: HTML body converted to readable text

Hello,

in article <3534d412.904882@news.tmisnet.com>
George Crissman wrote:

> OXO Concept 97 Last update the 14/05/97

Tssss.

17 jan 98 v2.40a
-NEW HTML TABLES DISPLAY: Top results for 99% pages
-The
tag is now supported
-The anchor links are now managed again
-The pop-up menus now only opens inside the windows

29 jan 98 v2.40b
-More &xxx; HTML escape character codes added
-The <IMAGE> tag has been added (identical to <IMG> tag)
-Better handling of the editable fields in the windials & indexed dialogs
-The Newsgroups list can now be retreived again (with a warning)
-The Newsgroups list correcty updates the news window after retreiving
-The black square in the top left of the selected mono icons has been removed
-Correction of a formatting bug present if a form object is alone in a table cell
-Support of the not closed comments (due to a bug of the NetScape HTML editor)
-Better tag handling
-The spaces after a tag are now preserved
-The HTTP Accept field has been added, necessary for some servers
-No more disconnection during a HTML form edition
-More than one HTML form in a page is now permitted

05 fev 98 v2.40c
-Support of more TCP/IP connections (due to a bug of their TCP/IP layers)
-No more online access for the source display of the page

--
Pascal, surfing the web on his Falcon...

1067. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35354cf823f1332@club-internet.fr>
Source record: 103100

Hello,

in article <6h2mrg$kk4@ds2.acs.ucalgary.ca>
Frank Lockwood wrote:

> table

Hmmm Didier... ooops Frank: please no binaries here.

--
Pascal, surfing the web on his Falcon...

1068. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35354cf823f1331@club-internet.fr>
Source record: 103101

Hello,

in article <892642876_OASIS_NEWS@game-master.com>
Ross MacIver wrote:

> Well I don't really want to take up everyone's time and space with
> this problem again because it's been discussed in detail in the past,
> but after a binary transfer there are a lot of CRC errors in the file.

Ok, I recall this now.

> I can't help you with PASV, but I know there's about 3 or 4 FTP
> programs (aFTP, MGFTP,.....)

Afaik, aFTP, MGFTP, Newsie only work in passiv mode.

So I use Fiffi happily :-) but have to switch from one tcp/ip to another
to do this :-(but without rebooting :-)

--
Pascal, surfing the web on his Falcon...

1069. Re: Zip split?

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35354cf823f1333@club-internet.fr>
Source record: 103102

Hello,

in article <6h2kbf$ig3$1@ratatosk.uio.no>
Petter Toneff wrote:

> I can't find it anywhere on the internet - does anyone know if it can
> be downloaded from somewhere?

Should be on ftp://ftp.lip6.fr/pub/atari

--
Pascal, surfing the web on his Falcon...

1070. WTB: Atari 1040 or 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: LZRS24A@prodigy.com
Message-ID: <6h3m9j$6pro$1@newssvr04-int.news.prodigy.com>
Source record: 103103

Looking for a reasonably priced CPU that works. If you have one
you're looking to get rid of, email me.

1071. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6h3mp3grn1@charm.magnus.acs.ohio-state.edu>
Source record: 103104

On 15 Apr 1998 04:50:05, boris d. cahan wrote:
>I am trying to do a backup with db3 onto a zip drive. The partition I am
>backing up is a 200 Mb with 144 Meg of files. I am using compression. It
>stops after about 111 meg with a disk full message, giving a compression
>ratio of 62%. When I do a show info, it says only 70 some megs are there
>as files, but diamond edge 2 and hdroon.cpx show 100 meg used. The same
>partition zips into a 63 meg file using stzip. What's wrong???
>

same here - unless I can find a cure, I'll have to find a new backup
program - does a comparable one exist?

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

1072. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6h3mp8grn2@charm.magnus.acs.ohio-state.edu>
Source record: 103105

>On 15 Apr 1998 04:50:05 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:
>
>>I am trying to do a backup with db3 onto a zip drive. The partition I am
>>backing up is a 200 Mb with 144 Meg of files. I am using compression. It
>>stops after about 111 meg with a disk full message, giving a compression
>>ratio of 62%. When I do a show info, it says only 70 some megs are there
>>as files, but diamond edge 2 and hdroon.cpx show 100 meg used. The same
>>partition zips into a 63 meg file using stzip. What's wrong???

I forgot to say in my previous post that I got around the problem
by formatting the zip disk into 2 separate 50 meg partitions and then
doing 2 separate backups with diamond back. I don't like this method
though - I'd rather just do it all at once.

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

1073. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6h3t23$2m0$1@alexander.INS.CWRU.Edu>
Source record: 103106

On 15 Apr 1998 21:31:47, Guy Harrison wrote:
>On 15 Apr 1998 04:50:05 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:
>
>>I am trying to do a backup with db3 onto a zip drive. The partition I am
>>backing up is a 200 Mb with 144 Meg of files. I am using compression. It
>>stops after about 111 meg with a disk full message, giving a compression
>>ratio of 62%. When I do a show info, it says only 70 some megs are there
>>as files, but diamond edge 2 and hdroon.cpx show 100 meg used. The same
>>partition zips into a 63 meg file using stzip. What's wrong???
>
>Has the zip disk got a daft cluster size perhaps?
No, a standard 512 byte sector, 196k of them

Boris
>
>--
>guy@swampdog.demon.co.uk
>http://www.swampdog.demon.co.uk
>
>
>.

---

bdc2@bdc2-ra.cwru.edu

1074. Re: XEST magazine dead?

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6h40gi$73p$1@News.Dal.Ca>
Source record: 103107

That is a little premature.
I am the editor and AFAIK I
have NOT flipped my lid. That
is a matter of opinion, I
know. Right now a number of
club members are attempting
to come to a meeting and try
to iron out some things.

In any case, XEST is on holiday
until next September as a cost-
cutting measure. In the meantime
keep your eyes peeled for the
next big joint publication from
4 Atari users groups, expected
to be out in May.

JG
XEST editor
Duncan's Cove NS Canada

1075. My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2860_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103108

Hi Louis, on 10 Apr 98 you wrote: ...respect, brethren
LH> FROM: Louis_Holleman (Louis_Holleman)
LH>
LH> I received my account today, so I childishly thought: hook up and go!
LH> Completely wrong.
LH>
LH> ...
LH>
LH> So, what's the problem? I've got Sting 1.06, Dialer 1.10, Newsie
LH> 0.80. It went OK just one time, that's it. How can my Route.tab get
LH> corrupted everytime I dial up?
LH>
LH> I've got a TT with 4Mb ST-RAM, 16MB TT-RAM, Magic 5.01, NVDI (for
LH> Matrix) 4.12, Sting is last in the autofolder, all the programs
LH> needed from HSModa07 are there, Wdialog is somewhere run and I'm
LH> using the Liberty library needed for Freedom.
LH>
LH> Anyone with a suggestion? I could upgrade to 0.86, but is that a
LH> solution?

First thing wuld be to get the latest of each program, just in case features have been fixed in those.

STinG is up to v1.12, the Dialler up to v1.15 (both from Peter's site), Newsie up to v0.88 - Magic's at v5.11 (or v5.2 in Germany) but I don't think that'll matter.

Wrt Newsie in particular, before quitting out make sure you go to the menu option "Diconnect Host" as that has seemed to prevent most disk corruption I've ever had (not completely though...)

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1076. ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2861_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103109

Hi Neil, on 11 Apr 98 you wrote: ...respect, brethren
r>
r> Does anyone have an ISO 8859-1 version of the Monaco monospaced
r> system font that came with NVDI? I'm thinking of creating one with
r> GEM Font v1.22, but would first like to know if such a font is
r> already available.

I've got an ANSI version if that's of any interest...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1077. Newsie's headache

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2862_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103110

Hi Louis, on 12 Apr 98 you wrote: ...respect, brethren
l>
l> Gawd, this whole stuff is beginning to p..... me off like hell!
l>
l> So just a few hours ago I discovered this "DNS cache load failed"
l> message during a boot again needed, so I checked out the Cache.dns
l> file: this looked very much the same like the "route.tab" file: all #
l> characters followed by plain ASCII text, same contents as the
l> Route.tab, but the last lines were cut off. Next I checked the
l> original file from the archive, this seemed like a binary file with
l> some plain text like "RUTHERFORD.UNI-MUENSTER.DE" between the
l> "garbage-characters". So I decided to replace the Cache.dns again by
l> the original one from the archive. On the next boot the message
l> "...load failed" didn't show up, so I started Sting, next was Newsie
l> and Newsie couldn't connect.

Just delete the CACHE.DNS file. STinG will create a new one, if I'm not
mistaken.

l> As far as I can check, Newsie corrupts the two files when it's
l> online, so the Route.tab starts with the contents of Cache.dns
l> followed by its own contents, and Cache.dns gets the first half of
l> the contents of Route.tab and the "binary stuff" is wiped out...
l> Very strange indeed.

I'm not sure that's right, going by the look of my own CACHE.DNS and
ROUTE.TAB. In fact I can't see that ROUTE.TAB is ever written to...
l> Maybe I'll have to pick up ol' Antmail, huh?

I could never get Antmail to work at all. I wouldn't recommend it...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1078. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2863_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103111

Hi Petter, on 12 Apr 98 you wrote: ...respect, brethren
p>
>> It turned out my ROUTE.TAB had somehow got corrupted. Replaced it
>> with a new one, hooked up again, went into CAB (all fine) and next
>> tried Newsie again. Same message. Disconnected, checked route.tab
>> again and heck, again corrupted.
p>
p> Yes, Newsie is definitely messing with files it has no business
p> touching! For a long time, I've had an annoying bootup message from
p> Sting saying: "DNS cache load failed". I thought this was a bug in
p> Sting or the resolve module, but today I discovered that Newsie is to
p> blame; it corrupts the cache.dns file in Sting's module folder every
p> time I quit Newsie :-(

I'm convinced that there's something wrong with Newsie, such that if you just quit Newsie it leaves some open files somewhere (the LOGFILE is always one of the main culprits) but if you go to Disconnect Host then the problems don't arise. Maybe Newsie doesn't give time for the tidy up to take place or doesn't tidy up at all on exit.

p> I've now turned off all the log options in Newsie, and this seems to
p> have helped.

I'd try the Disconnect Host option as well, for safety's sake until itgets properly fixed.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1079. End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2864_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103112

```
*Hi Louis*, on 12 Apr 98 you wrote: ...respect, brethren
l>
l> It looks like my problem is solved. I finally simply deleted
l> Cache.dns in the Sting folder and replaced the corrupted Route.tab
l> file by a "new" one. Next I started Sting, then Newsie online, got
l> some messages/mail and logged out again. Surprise, surprise, Sting had
l> created a new Cache.dns, this time with the names of my own ISP, and
l> Route.tab was still OK!!!

If you'd kept the same title to your messages I wouldn't have lost the thread
and made all those other replies. Glad you're fixed up...

l> In the meantime, I upgraded to Newsie 0.88, and the only problem I'm
l> still having is sending postings: my editor saves a file that I'm
l> calling POST0000.TXT or whatever, then I quit the editor, next Newsie
l> creates just another file, but I found again that when I don't save
l> in my external editor, Newsie only sends out a posting with the
l> header lines. (Hence the "empty posting" before. I find this a messy
l> way to handle things. Or maybe I just got everything wrong here :-)

You know, I've never completely understood Newsie's online messaging. I've
never managed it successfully yet... %^{|

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

1080. ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2866_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103113

Hi Karsten, on 13 Apr 98 you wrote: ...respect, brethren
c>
c> When I bought my Zipdrive, i got a floppy with HiSofts 'Squirrel
c> Zip/Jaz Tools' with it. As a bonus the Zip/Jaz Tools disk contains a
c> version of ezBack (=Diamond Back light) to backup your harddisk to
c> zipdisks. At least, that is what the readme says.

I didn't know a light version of Diamond Back existed...

c> I've still not figured out how to make backups to a zipdisk with this
c> program. It looks like ezBack only wants to write to floppys.
c> Anyone who can tell me how to use ezBack with zipdisks?

With the full version of Diamond Back (v3.60 here) the first main window under Backup gives an option to select where to "Backup To:". If I click on this I get a choice to back up to SCSI tape drive, Floppy or another Hard Disk partition. Do you get that?

What version is ezBack or what date is the program file? Maybe this is one of the limitations of thelight version, but if it's advertised that it's possible to back up to a ZIP drive, then some option must be available...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1081. Icon editor for Magixdesk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2865_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103114

Hi Ian, on 13 Apr 98 you wrote: ...respect, brethren
ib>
ib> Is there a PD icon editor for magxdesk, in Magic 5?
ib> I can use icons created for TOS4.04 but they all seem to have the
ib> drive letter in them! Can someone help?

Go to Joe Connor's InterActive Web site and take a look at Resource Master v2.11e - it handles colour icons and resource files.

http://www.cix.co.uk/~inactive/

The latest list I've got of his translations are as follows - all prices in ukp - he handles the cost of currency conversion himself:

```
==========================================================================
InterActive supported software scheme 20th January 1998
--------------------------------------------------------------------------
About the scheme
----------------

Since 1993 InterActive has offered a convenient way to register
non-commercial software. The scheme was launched by Joe Connor to encourage
'foreign' authors to produce and support English language versions of their
software AND to encourage UK users to register 'foreign' software.

InterActive continues to expand and currently supports over 50 non-commercial
titles and 26 different authors and over 2000 registered users. The authors
deserve your support and feedback so if you're regularly using any
unregistered software please register today - you nearly always get something
extra in return:

- Key to remove features reserved for registered users
- Local telephone, post and email support
- Free update service
- No hassle handling foreign currency
- Labelled Master disk and registration letter

Registration fees are set to cover the currency handling, stationary, media
and postage costs incurred in mailing out master disks and providing support

Although primarily a UK support scheme everyone is welcome to register via
InterActive as an alternative to registering directly with the author/s.

The currently supported software is:

Version Software Fee Status and description
--------------------------------------------------------------------------
v1.73e Kandinsky 16 [S] Vector art using GDOS/Speedo/NVDI3
```

v2.51e Kandinsky 2 30 [S] Upgrade from v1.73 costs 16 Sterling
v1.51e Two-in-One 13 [S] Archive manager, twin selector style
v4.8 GFA Flydials 13 [S] Enhanced GFA GEM routines [G]
v1.06e GFA Patch 6+ [F] GFA patchs for most interpreters/compilers
v3.6b4 Everest 11 [S] Text editor, fast and ultra compatible
v3.9i &#65533;gale 16 [S] File compare, edit and patch editor
v6.6e GSZRZ 16 [C] XYZmodem protocols [ACC/PRG/030]
v1.4f OCR 11+ [F] Optical Character Recognition
v1.41a CD-Player 6+ [F] Play audio CDs
v1.5e CAB 6+ [F] Crystal Atari Browser, HTML browser
v1.5e ST-Guide 6+ [R] Hypertext help system [ACC/PRG]
v2.1e AppLine 6+ [F] Program manager, a must for MagiC users!
v0.72 Remarker '96 6 [S] Add remarks to ST-Guide pages [ACC/APP][G]
v3.01e PacShell 13 [S] Archive manager, alternative desktop style
v10.94 STG Creator 6+ [F] Create hypertexts the easy way!
v3.8e IdeaList 13 [S] Complete printer management [ACC/PRG]
v2.20e Adresse 16 [S] Name & Address database [ACC/PRG]
v1.5 Munch 23 [S] Art package, mono only
v1.42e TurboBlanker 10+ [S] Falcon screensaver/accelerator[ACC/PRG]
v1.15e Freedom 16 [S] Alternative non-modal file selector
v2.02 Freedom 36 [S] Integrated FS/Control panel [G]
v2.02 Freedom 21 [S] Upgrade fee from Freedom v1.x to v2.x [G]
v1.20e Thing 16 [S] Desktop replacement, full AV-Server
v1.20e Thing 6 [S] Upgrade fee from any previous version
v0.95 Look'n See 20 [S] File manager/viewer, 99 amazing modules!
v1.3c A'la Card 20 [S] Adds GFA Basic colour and MagiC Mac support!
v1.01e ToDo 7# [S] Project manager, simple notepad style
v2.06 GDOS Check 6+ [F] Create GDOS font lists, test printable area
v5.22 JML-Snapshot 12 [S] Screen grabber IMG/IFF/TIF, can grab windows
v1.05e Stewart 7 [S] Customise the look & feel for MagiC!
v1.00 StIc 6+ [F] Universal icon server (Stewart/noThing)
v06/97 1st-Guide 20 [S] File viewer/hypertext [ACC/PRG][G]
v1.09e GEM-FontView 10 [S] View entire bitmap/vector character set
v1.1e GEMTrek 6+ [F] GEM based Battleships clone [ACC/PRG]
v1.2 C.O.E. 13 [S] Falcon fantasy wargaming
v2 Stripper 6+ [F] Add "Postit" desktop notes to your desktop
v2.11e ResourceMaster 18 [S] RSC editor, edits colour icons & >64Kb files
v1.01 TOSBOX 12 [S] Serious Atari emulator for PC machines
Thomas Much 6+*[F] Start Me Up v7.00, BubbleGEM R04 and OLGA
Christoph Zwerschke 10+*[F] LED Panel, DiskCake, FontSel, Ikarus etc.
Mario Becroft 6+*[S] Currency Convertor and other freeware
Internet Access Pack 15+*[F] CAB v1.5, CAB.OVL and STiK, www browsing
---
Key: [C]=Commercial [S]=Shareware [F]=Freeware [R]=Fairware
[G]=German [GD]=German Docs +=Minimum *=Multiple
[ACC]=Accessory [PRG]=Application [030]=Separate 030 version
All prices in pounds Sterling! #=Fee recently reduced
==========

How to register from inside the UK
----
1) Use the included ORDER_FM.TXT to select the required software
2) Make sure your name and address is included and *legible*!
3) Make cheques/POs payable to InterActive for the total amount
4) Send the completed order form and payment to InterActive

Additionally from outside the UK

- Add £1 to your order total to cover postage
- Make certain payment is *in Sterling* drawn on a *UK* bank address
The following methods are known to work:
-Bank draft/cheque
-Eurocheque
-International Post Office cheque payable *in Sterling*
-Cash! Sterling, Dollars and DMs are fine -but at your own risk!

Country specific information

Canada: The Canadian Post Office can issue money orders in *Sterling*.
These are hassle free and inexpensive!
Australia: Australia Post only sell overseas money orders in US dollars
so please get a bank draft made out in Sterling drawn on a
UK bank address.
NZ: Please visit your Post Office and get a money order made out
in *Sterling*.
France: For some reason I'm getting a number of local cheques (i.e.
written in Sterling but drawn on a french bank address.
I can accept these but they cost £5 to negoiate so you must
add an extra £5 to your order total.
Europe: In general Post Office money orders or Eurocheques are the
best way to pay.
USA: What a nightmare! Can I suggest a day trip to a Canadian post
office? I've seen everything from Amex travellers cheques (add
£5 to order total), local cheques (no can do), cash (fine -but
at your own risk).
An International money order (add £5 to order total) made
out in Sterling drawn on a UK banking address is currently
the best solution, sorry! :-(

Contact

Mail: 65 Mill Road, Colchester, Essex, CO4 5LJ, England
Email:
Internet: support@inactive.cix.co.uk
Telephone: UK+(0)1206 852602 Leave a message on the answerphone!

Update service

By post

To receive an update send a self addressed envelope including return postage

(or IRC) and an unlabelled double sided floppy disk. Please state clearly:

1) The software you'd like updated
2) The version you're currently using

How long will I have to wait?

Due to the number of people taking advantage of the registration service and my other commitments as editor of Atari Computing I can't always reply as quickly as I'd like to. Often I'm waiting for a new version or simply too busy earning a living so please be patient!

If you have Internet access

Visit the InterActive websites which includes news and gossip about the latest versions and downloads of all the latest versions via the web:

URL: http://www.cix.co.uk/~inactive/

If you have ftp access

Visit: ftp sofa.dartnet.co.uk
Login as 'ftp' and enter email address as password. The Atari files are all stashed in the path: /pub/atari/interactive/

Regards

Joe Connor
InterActive and editor of Atari Computing

InterActive: The one stop site to register the best PD/Shareware around!
URL: http://www.cix.co.uk/~inactive/
Email: jconnor@cix.co.uk or NeST:90:100/304.0@nest.ftn

Atari Computing: The *printed* magazine written by Atarians for Atarians!
News*Gossip*Features*Reviews*DIY*PD/Shareware*Q&A*Tutorials*Letters*Comms
URL: http://www.ataricomputing.com/
Email: ataricomputing@cix.co.uk or NeST:90:100/315.0@nest.ftn
---

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1082. To buy Kobold 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2867_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103115

```
*Hi Walter*, on 14 Apr 98 you wrote: ...respect, brethren
a>
a> Can someone please tell me where I can buy a copy of Kobold 3,
a> preferably in North America, but overseas would be OK.

The latest (only) version of Kobold that was made available in English was
v2.50 - there aren't any plans to release any more recent version AFAIK.

The latest German version is v3.50 which is probably available from ASH...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1083. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2868_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 103116

Hi George, on 14 Apr 98 you wrote: ...respect, brethren
s>
s> Actually, what I'm doing is thinking out loud here. Wizztronics has
s> been requesting input from us about the changes / updates / fixes to
s> GEM-TOS we'd like to see. (That's why the cryptic comment about
s> expanding the commands to implement the suggestion).
s>
s> I've already sent about ten suggestions to
s> toscompinfo@wizztronics.com regarding changes I'd like to see ...

So what are you saying, George? Wizztronics now own TOS or just have a
license to develop it, like those guys on mainland Europe have?

Who's been asked to put suggestions forward? Where were they asked? What
provision has been made to build in support for protocols that have been
developed while TOS was dead and buried? What's going on?!!!!

B^{)

As much info as you can offer, please... <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1084. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <892709257.13651.0.rover.c3adfca1@news.demon.nl>
Source record: 103117

On 16 Apr 98 05:53:50, Harry Sideras wrote:
>
>If you'd kept the same title to your messages I wouldn't have lost the thread
>and made all those other replies. Glad you're fixed up...
>

Hi Harry,

well, you've seen I got the problem solved. THAT problem that is. Others have
told me how to handle my own mail and postings and I got that under control too.
Ya' know, I've been using a mailer system for years (Semper/LED) but this stuff
is a complete new learning process :-)

>
>You know, I've never completely understood Newsie's online messaging. I've
>never managed it successfully yet... %^{|
>
What buggers me now is I can't see my own postings back here. I saw a few ones,
but I'm pretty sure all postings of the last 2 days have somewhere gone down
the drain - at least I haven't seen them in this NG. I do it like it should be
done but heck, it just looks like Fido, where there's always The BLack Hole
lurking around...
Strange thing is: everything in Mail goes well now, but I simply miss a lot of
postings I did. So far I didn't always check after writing them (offline)
whether there were POSTxxxx files and a PBX file, but I'm gonna check this for
a while, also the logfile. Pity the logfile only exists on the last session...

In the meantime I have no further problems with Newsie, like I said, it's that
old learning process again and I do like some features, once I got them sorted
out :-)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1085. desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <3535A910.41C6@imag.fr>
Source record: 103118

Hello,

Does anyone know of (or have) a desktop for STE which understands the
AV-protocol and is shareware (or freeware)?
If in addition it copes with long filenames and it is not in german,
that's all the better!

Thanks,

Yves.

mailto:yves.gablin@imag.fr

1086. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3535a34c.1313509@news.tmisnet.com>
Source record: 103119
Body handling: HTML body converted to readable text

Is this your gentle way of telling OXO Systems
to update their web page?

-- George Crissman
-- strads@tmisnet.com

On Thu, 16 Apr 1998 01:09:20 +0200 (MET DST), pricard@club-internet.fr
(Pascal Ricard) wrote:

>Hello,
>
> in article <3534d412.904882@news.tmisnet.com>
> George Crissman wrote:
>
>> OXO Concept 97 Last update the 14/05/97
>
>Tssss.
>
>17 jan 98 v2.40a
>-NEW HTML TABLES DISPLAY: Top results for 99% pages
>-The
tag is now supported
>-The anchor links are now managed again
>-The pop-up menus now only opens inside the windows
>
>29 jan 98 v2.40b
>-More &xxx; HTML escape character codes added
>-The <IMAGE> tag has been added (identical to <IMG> tag)
>-Better handling of the editable fields in the windials & indexed dialogs
>-The Newsgroups list can now be retreived again (with a warning)
>-The Newsgroups list correcty updates the news window after retreiving
>-The black square in the top left of the selected mono icons has been removed
>-Correction of a formatting bug present if a form object is alone in a table cell
>-Support of the not closed comments (due to a bug of the NetScape HTML editor)
>-Better tag handling
>-The spaces after a tag are now preserved
>-The HTTP Accept field has been added, necessary for some servers
>-No more disconnection during a HTML form edition
>-More than one HTML form in a page is now permitted
>
>05 fev 98 v2.40c
>-Support of more TCP/IP connections (due to a bug of their TCP/IP layers)
>-No more online access for the source display of the page
>

>--
>Pascal, surfing the web on his Falcon...

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1087. Re: HELP: CD-ROM Drive more details given

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980416091953.16015A-100000@klabund>
Source record: 103120
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello Steve!

> Now on their own both drives work OK in all versions of TOS available
> to me, with the exception of the cd-rom drive. I am able to read the
> directory of 'All things Falcon' CD and none of the 'Northern CD-ROM
> Series Germany' using TOS 1.62 & 1.6, in which case the ST crashes.

> Using TOS 2.06 I can read ALL the directories of the cd-rom drive; I
> can run some programs from the Falcon CD (obviously not all of them on
> an STE), but when I try and run the INSTALL program on the NCS cd's
> the ST bombs out with a BUS ERROR (odd address).

The N.C.S CD-ROMs have an faulty install program! It only runs on
68030 machines. There is an update/patch version that works on every
ATARI. I can mail it to you.
THIS IS NOT A FAULT OF YOUR CD-ROM DRIVE!!!

> When using the Hard drive, termination is internal. The rom drive does
> have the external one that came with it.

> Linking/chaining them together under 1.62/1.6: As recommended by Sytem
> Solutions, ST - CD-ROM drive - hard drive.
>
> Changing the order to as follows: ST - hard drive - CD-ROM drive with
> terminator plugged into rom drive.

I don't know about the termination of the LINK adapter.
Generally you have to terminate the devices at the very ends of the
SCSI cable. That means in your order the LINK has to have a
termination, the CD-ROM must not have one and the hard drive has to.
Or, if the LINK has no termination, you have to put it between the two
other devices and terminate both.
I can read the Falcon CD but again the system crashes when I try the
directory of the NCS cd's. Access to the hard drive is not secure.

> I have tried HD driver 3.1, ICD 6.5.5, and CBHD 5.04 for the hard
> drive. And for the rom drive; Extendos pro, spin 34? (the latest one),
> metados 27. Extendos pro being the best tried.

Try to get a newer HDDRIVER version (7.5 is actual, 7.0 is OK, too).
SPIN 0.34 is the best you can get.

Bye,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

1088. Re: Atari TT030: Starting price only $5.00

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uYk8piPa9GA.219@nih2naab.prod2.compuserve.com>
Source record: 103121

That whole ebay outfit is a con, they are asking prices way over
what anyone would ask on the newsgroups, while I've not seen their
page, not having web access yet,(STinG still not working right),
over on S.A.A. they've posted about TASCO junk telescopes going
for close to $300! and that is plain dumb!
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1089. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h4cdnopr1@plutonium.compulink.co.uk>
Source record: 103122

On 14 Apr 1998 08:37:01, John M Rojewski wrote:
>On 9 Apr 1998 06:45:49 , Derryck Croker wrote:
>>I've twice reported a problem with Newsie scrolling garbage from the bottom
>>of the screen into the message window with buffering switched on John, am I

>It should be resolved with 0.88. Please let me know if you still have
>this problem with 0.88.

Thanks John, it works very well now.

Looks good - I like the BubbleGEM help!

Rgds, Derryck

1090. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h4cdoopr2@plutonium.compulink.co.uk>
Source record: 103123

On 14 Apr 1998 08:47:16, Hallvard Tangeraas wrote:
>I remember someone telling me here that the "Qed" text editor has the
>ability to understand AV-protocol messages (I believe it was) and it's
>possible to drag a file from the desktop on to a text file resulting in the
>file path being inserted.

Did you hold the [Shift] key down? According to the SMU hyp this should
result in the filepath, not the file itself being inserted.

>I remember having done this some time ago, but now it doesn't work!

In general I've noticed many AV-protocol things have stopped working here,
I've no idea why, but I dare say that upgrades of various auto folder
utilities has probably introduced some incompatibilities...

Rgds, Derryck

1091. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3535C0AB.16EA02D3@hol.REMOVE.THIS.fr>
Source record: 103124

Dennis Bishop a ï¿½crit:
>
> Sounds like it's getting to be a good program, buthow easy is it
> to set up? and what's it cost? Does it or can it use STinG or STiK
> (Which I don't have). I seem to be butting my head againt the internet
> Atari wall.

It rather easy to set up, easier than STinG anyway. It does not use STiK
or STiNG, and has it's own PPP dialer. It costs 290FF, which would make
it around $60 if they took orders from the US, which I doubt. The
downlable demo version will not display graphics online.

There are still a few bugs (especially with the mail and news stuff),
although they are ironing them out progressively. The latest version is
2.40d and is available in english. It is getting pretty good actually.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1092. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3535885e_roughley@news.dsoe.com>
Source record: 103125

Louis Holleman wrote:

> Strange thing is: everything in Mail goes well now, but I simply miss a
> lot of postings I did. So far I didn't always check after writing them
> (offline) whether there were POSTxxxx files and a PBX file, but I'm
> gonna check this for a while, also the logfile. Pity the logfile only
> exists on the last session...

Make backups of your postxxxx.txt files and the post.pbx file before the articles are posted. This way if something goes wrong you can quickly start over again (this is what I used to do). But after the articles are posted (or appear to be), check NEWSie's log to see what went on with the news server. Summon the log via the drop-down menu just after doing a post. If you quit NEWSie and re-run it, the log will be zeroed. If you forgot to check the log and have already exited, view the log on your desktop.

If a post appears to be sent OK but you don't get a copy of it back, then chances are something went wrong and the log will tell you what. With server errors, NEWSie behaves as if nothing went wrong: the modem lights flicker, a prompt says it's sending, and the postxxxx.txt and post.pbx files end up deleted -- all the while the server may have rejected everything sent to it. Since being connected to the 'net, I've had four different news server errors occur, all of which NEWSie had no idea were going on at the time. But that's what the log is for.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1093. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3535d7e61294b23@club-internet.fr>
Source record: 103126

Hello,

in article <3535a34c.1313509@news.tmisnet.com>
George Crissman wrote:

> Is this your gentle way of telling OXO Systems
> to update their web page?

:-)
Of course not. These piece of information is taken from their page,
English section. Perhaps you don't have the good url or use the old one
from oxo.ch

Have a look at: http://wwwusers.imaginet.fr/~oxo/
Afaik it's the official WENsuite page.

--
Pascal, surfing the web on his Falcon...

1094. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3535d7e61294b22@club-internet.fr>
Source record: 103127

Hello,

in article <6h1e9t$k4k$1@pale-rider.INS.CWRU.Edu>
boris d. cahan wrote:

> I am trying to do a backup with db3 onto a zip drive. The partition I am
> backing up is a 200 Mb with 144 Meg of files. I am using compression. It
> stops after about 111 meg with a disk full message, giving a compression
> ratio of 62%. When I do a show info, it says only 70 some megs are there
> as files, but diamond edge 2 and hdroon.cpx show 100 meg used. The same
> partition zips into a 63 meg file using stzip. What's wrong???

Maybe this:

There are two ways to calculate the used megs, one adding each exact
file size, the other adding each exact *cluster* used size.

Let say you've got a partition with 100 clusters, 1kB each (0.5 kB/sector).
If you store 100 files of only 1 Byte, they will fill the whole partition.

Maybe your pb is something completely different.

--
Pascal, surfing the web on his Falcon...

1095. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3535d7e61294b21@club-internet.fr>
Source record: 103128

Hello,

in article <892709257.13651.0.rover.c3adfca1@news.demon.nl>
Louis Holleman wrote:

> Ya' know, I've been using a mailer system for years (Semper/LED) but this stuff
> is a complete new learning process :-)

Do you know you can still use Led as your offline news/mail reader ?
You will need then net2net or FiST for import/export and something like
NEWSwatch/POPwatch (or even Nos) for sending/fetching. Easy, isn't it ? ;-)

--
Pascal, surfing the web on his Falcon...

1096. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3535d7e61294b20@club-internet.fr>
Source record: 103129

Hello,

in article <3535A910.41C6@imag.fr>
Yves Gablin wrote:

> Hello,
>
> Does anyone know of (or have) a desktop for STE which understands the
> AV-protocol and is shareware (or freeware)?
> If in addition it copes with long filenames and it is not in german,
> that's all the better!

Thing in VF ?

--
Pascal, surfing the web on his Falcon...

1097. Re: Help needed with MagiCPC

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: gryf@arago.de
Message-ID: <6h4lit$23k$1@news.nacamar.de>
Source record: 103130

Hi!

In article <MPG.f9aa1dfd64e04859896e1@news.demon.co.uk>,
gatekeeper@stonygate.demon.co.uk (Gatekeeper) writes:
> Anything else I can do? the PC appears to read the disk OK but the
> directory is empty.

MagiC PC offers you to read in complete disks as an image, either for A or
for B. Use that to use special Atari disks with MagiC PC, but this won't
help if the disks are really copy protected. It's very hard, if not
impossible, to emulate the Atari's FDC on a PC so that copy protection stuff
still works.

Ciao

Thomas

--
#include <std-disclaimer>

1098. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-1604980832470001@portland15.portland.com>
Source record: 103131
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

> If you decide to 'go PC', I suggest trying Linux or
> FreeBSD first. They, as unixen, tend to be a bit
> harsher on newcomers but, they're much more reliable
> than WinXX and perform better (more responsive) on
> similar hardware. You will likely be quite shocked
> with how much computing horsepower it takes to just
> do basic computing with WinXX.

I am running Windows 95 on a 486DX-66 and it runs decently. Seems almost as responsive as my Macintosh at work (7200/75). I run Microsoft Office products and have never had a complaint about performance.

I would like to try Linux but it does seem intimidating. Also, where does one get software for it (like word processing, graphic)? This is an honest question.

-scott

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

1099. Q:ICD card-does it require termination

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: af366@chebucto.ns.ca
Message-ID: <6h4ukk$9jv$1@News.Dal.Ca>
Source record: 103132

i have acquired an advantge plus ICD dma/scsi card for my ste and i'm having trouble getting it to recognize any hard drives attached to it and i'm wondering if it requires a terminator block on the 25 pin out beside the 25 pin in on the edge of the card.the drive is terminated.i have no documentation on this older card.
thanks
dick

1100. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9iuo9x5qh.fsf@se.bel.alcatel.be>
Source record: 103133

stirrell@portland.com (Scott Tirrell) writes:

> I am running Windows 95 on a 486DX-66 and it runs decently.

I am running FreeBSD on a 486DX-66 and that also runs runs rather well.
The KDE desktop is very nice indeed.
>
> I would like to try Linux but it does seem intimidating. Also, where does
> one get software for it (like word processing, graphic)? This is an
> honest question.

The GIMP is a free graphics prog, and there are others (e.g. xv, which is
shareware). The commercial StarOffice suite is available free-to-individuals
for linux: it should run under FreeBSD too. (I'm just busy trying to work
out how to tell FreeBSD that I do want it to run linux ELF binaries after
all, after answering "no" during the installation ...)

In general there's an awful lot of software available for the free OS's.

--

Chris Gray

1101. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Geoff Oltmans <geoff@sprynet.com>
Message-ID: <35361B07.E62FE967@sprynet.com>
Source record: 103134
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Scott Tirrell wrote:

> I would like to try Linux but it does seem intimidating. Also, where does
> one get software for it (like word processing, graphic)? This is an
> honest question.

There's a free (not for profit) office suite called Star Office
available for Linux. I've got it, I use it very occasionally. I end up
using Word 97 more often because I don't get the same quality print in
Linux that I do in Windows. I'm using a Canon BJ-200ex. Printing in
Linux is primarily done with postscript, so if you have a postscript
printer you should have no problem. I, on the other hand, don't so I
have to use a postscript filter (apsfilter) to make it work with my
printer...and then I have to use a BJ-200e driver (which is half the
resolution).

StarOffice is not bad. It supports conversion of various format
documents (albeit, not Word 97, but will do Word 6.0). It has everything
you'd expect in a word processor. I especially like having the
mathematical formula editor...which comes with the package.

Geoff!
--
Geoff Oltmans - CPE Undergrad University of Alabama in Huntsville
KERNAL = Keyboard Entry Read Network And Link
http://home.sprynet.com/sprynet/geoff

1102. Re: EPS image - how to view?

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6h56jt$r5t$1@ratatosk.uio.no>
Source record: 103135

On 14 Apr 1998 20:00:58, Martin "Nightowl" Byttebier wrote:
>Thanks, I've this program but I wasn't aware it could handle *EPS*. It
>surely does only the version I've (v1.01c sept 27 1995) doesn't like
>N.AES/MiNT. It's unusable on both my machines (TT030/Hades 060).
>With Geneva or under plain TOS it works great however.

It's at 1.20b now, jan 12 '98.
Anyway, Neil is right. Bitmap EPS's are not supported.

- Petter -

1103. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6jcc1c.1p6.jedi@dementia.mishnet>
Source record: 103136
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Thu, 16 Apr 1998 09:51:51 -0500, Geoff Oltmans <geoff@sprynet.com> wrote:
>Scott Tirrell wrote:
>
>> I would like to try Linux but it does seem intimidating. Also, where does
>> one get software for it (like word processing, graphic)? This is an
>> honest question.
>
>There's a free (not for profit) office suite called Star Office
>available for Linux. I've got it, I use it very occasionally. I end up
>using Word 97 more often because I don't get the same quality print in
>Linux that I do in Windows. I'm using a Canon BJ-200ex. Printing in
>Linux is primarily done with postscript, so if you have a postscript
>printer you should have no problem. I, on the other hand, don't so I
>have to use a postscript filter (apsfilter) to make it work with my
>printer...and then I have to use a BJ-200e driver (which is half the
>resolution).

Have you tried the printfilters in the latest Redhats?

1104. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6jcbug.1p6.jedi@dementia.mishnet>
Source record: 103137
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Thu, 16 Apr 1998 08:32:47 -0400, Scott Tirrell <stirrell@portland.com> wrote
:
>> If you decide to 'go PC', I suggest trying Linux or
>> FreeBSD first. They, as unixen, tend to be a bit
>> harsher on newcomers but, they're much more reliable
>> than WinXX and perform better (more responsive) on
>> similar hardware. You will likely be quite shocked
>> with how much computing horsepower it takes to just
>> do basic computing with WinXX.
>
>I am running Windows 95 on a 486DX-66 and it runs decently. Seems almost
>as responsive as my Macintosh at work (7200/75). I run Microsoft Office
>products and have never had a complaint about performance.

Ouch! 95+Office+486?

>
>I would like to try Linux but it does seem intimidating. Also, where does
>one get software for it (like word processing, graphic)? This is an
>honest question.

The major linux vendors distribute it (like Redhat or Caldera)
and you can find it in places like *linuxmall*. For games that
have been 'un'released, you can just pick up the game at CompUsa
and download the Linux version of the executable (QII, UO).

There's also a 'freeware' ST emulator called STonX that
you might want to try out. You'll have to provide ROM
images however (not hard to find on the web).

Linux will likely run more responsively on the hardware
you're using now. Although, unless you have lots of ram,
I would not expect much out of either '95 or linux.
Although Linux is a lot easier to trim and tune.

I never found the performance of M$ OSes to my liking.
I also found the registry and plug-n-pray quite annoying
as well.

1105. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <353639CE.FA0@cfcsc.dnd.ca>
Source record: 103138
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

```
Geoff Oltmans wrote:
> Scott Tirrell wrote:
> > I would like to try Linux but it does seem intimidating. Also, where does
> > one get software for it (like word processing, graphic)? This is an
> > honest question.
> There's a free (not for profit) office suite called Star Office
> available for Linux. I've got it, I use it very occasionally. I end up
> using Word 97 more often because I don't get the same quality print in
> Linux that I do in Windows. I'm using a Canon BJ-200ex. Printing in
> Linux is primarily done with postscript, so if you have a postscript
> printer you should have no problem. I, on the other hand, don't so I
> have to use a postscript filter (apsfilter) to make it work with my
> printer...and then I have to use a BJ-200e driver (which is half the
> resolution).

have you tried by chance the PaPyrus for Linux?

> *Geoff!*
```

1106. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-16 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892726970_OASIS_NEWS@game-master.com>
Source record: 103139

In article <3535A910.41C6@imag.fr>
Yves Gablin <yves.gablin@imag.fr> wrote:-

>Does anyone know of (or have) a desktop for STE which understands the
>AV-protocol and is shareware (or freeware)?
>If in addition it copes with long filenames and it is not in german,
>that's all the better!

I would highly recommend THING.

For long filenames you can use THING along with MINT and MINIX.

--

---
rosco@game-master.com

1107. Re: seagate st1480n

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6h8dp0$2u1$2@roch.zetnet.co.uk>
Source record: 102940

On 17 Apr 1998 20:03:00, Gordon Campbell wrote:
>Hi All,
>
>Is it possible to install a seagate st1480n hard drive to work on an
>STE? I thought if I took the drive I am using now out of its case and
>replace it with the seagate I might be able to get it work.Anyone got
>any Ideas?

Depends on whether the HD kit you are using runs a SCSI device (like the Seagate xxxxxN) or an old RLL mechanism.

Have a look in the case. If the drive in there has a 50-way ribbon connection you are GO!

Check the Seagate is set to a reasonable ID (say 0) and disable parity if this is possible on this device (very likely - Seagates are like that!). Check that the device is terminated (i.e. has the resistor packs in place near to the SCSI socket). Then just exchange the power plug and SCSI cable and switch on. Depending on what machine it was used with before it may or may not be readable by the STE but you can put this right by re-partitioning using whatever HD s/w you regularly smoke.

I have found that Seagates are easy to get running on Atari.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1108. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: clab@buffnet.net
Message-ID: <6h8dhi$lq3$1@buffnet2.buffnet.net>
Source record: 102941

On 17 Apr 1998 01:01:42, fowler@u.arizona.edu wrote:
>I recently bought Magic 5 and CAB 2.5 from Systems for Tomorrow. Just
>wondering what kind of support(in English) is availible to me for these
>products here in the States? Magic has a terrible manual and I am having
>problems connecting with I-Connect (pretty sure has something to do with
>the login script). Is there an Atari friendly ISP that is availible to me
>here in Arizona? Is anybody working on IRC for I-Connect? I know IRC is
>availible for the STick/STing package, but if I can't even get something
>as simple as I-Connect to work right away, you know I would have a hell of
>a time with STick/STing. Is there any other software(shareware included)
>you recommend I get if I plan on cruising the web with my Atari. A novice
>Atarian thanks you for any feedback in advance.
>
>lewis fowler
>
>Falcon030 14m RAM 80meg HD Magic5
>
>
>.
I use I-Connect on my F30 and have no problems, if u tell me what u need
to log on maybe i can help. I did find that any modem initialization
HAS to be in lower case rather than caps. What kind of modem do you have?
I'm using a Zoom 56K.

1109. Re: Need heat conducting glue for heat sink

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: claytone@aa.net
Message-ID: <892847230.108338@slave3.aa.net>
Source record: 102942

On 15 Apr 1998 22:10:08, Mike Saeger wrote:
>I purchased a blowup FX board and I am supposed to glue a heat sink onto
>my 68030 chip. Does anyone know what glue I can use that will conduct
>heat?
>Thanks.

Hi Mike,

I recently had Nemesis installed in my Falcon by Alex at ATY, and he was a little concerned about the CPU getting warm. So, I emailed Titan/BSS (makers of Nemesis) about the heat concerns and they said:

>Well, the CPU is rattling along 50% faster so it must be expected to run
>warmer. However we've had Nemesis accelerated machines running for nearly
>a year now without a problem. Providing the fan has been repositioned, as
>recommended in our instructions, it should be fine.

Further communication with Alex:

>I just finished another Nemesis installation. This customer is a musician
>and he uses his Falcon many hours a day. It is only comforting for me to
>put a heatsink in his Falcon. I always reposition the fan to the top of
>the metal shield above the power supply for all Nemesis installation. Yet
>there is still a slight problem, the slots on the Falcon case are too
>narrow for warm air to escape efficiently. So adding a heatsink is an
>extra protection.

So I asked Alex what heat sink to get, where to get it, so that I may do this myself and he replied:

>You buy a couple of Radio Shack "Premium heat sink" stock number 276-1368,
>they are $1.49 each and you can use a very small amount of crazy glue to
>cement them onto the cpu.

So to FINALLY answer your question... apparently it's OK to use crazy glue. Isn't that kinda crazy!?! ;-) My situation dealt with Nemesis, but from what I understand it is quite similar to Blow-Up, so I think the same info would apply.

I hope that helps,

Clayton Murray
claytone@aa.net
Seattle, WA USA

(Alex Yu is: atycom@pacbell.net)

1110. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2220_outrider@lvdi.net>
Source record: 102943

Re: "I-Connect ?'s", clab@buffnet.net scribbled the following on 17 Apr 98 @ 20:20:02:

c> I use I-Connect on my F30 and have no problems, if u tell me what u
c> need to log on maybe i can help. I did find that any modem
c> initialization HAS to be in lower case rather than caps.

It doesn't work for me even if it's in lower case. I always get an alert telling me that my modem never sent an OK.

* LED v1.51 * "If anyone has any information, please dial 'O' and ask for the police. That number again: 'O'." - Chief Wiggum
--

Terry May - Las Vegas, NV

1111. NAES

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892815372_OASIS_NEWS@game-master.com>
Source record: 102944

There's been a lot of talk about NAES. Is this a commercial product?
How much does it cost and where can I get it?

--

---
rosco@game-master.com

1112. Re: "Hcopy" by Robert Weiss

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980417230423258828@remote142-75.home.uni-freiburg.de>
Source record: 102945

Hallvard Tangeraas <hall@post1.com> wrote:

> If not, does anyone know if Robert Weiss has an email address so I can ask
> him myself?

Yes. Write a mail to gh@fr.maus.de (itï¿½s me), there I can give you his
current address.

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

1113. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980417230010243625@remote142-75.home.uni-freiburg.de>
Source record: 102946

Hallvard Tangeraas <hall@post1.com> wrote:

> I guess this site *isn't* in Norway where I live ;-)
> The import duty, postage and everything will probably make it more
> expensive than here anyway.

Hmm. Many people in Germany are customers of Smalldoggy because itï¿½s
cheaper - even with all the taxes and so on.

> Actually 640x480 VGA is quite nice actually! It's prefectly usable for
> viewing scanned images etc. -as I understand it, the amount of colours has
> a lot to do with the quality.

Yes. If your video mode has hi colour (32000 - 65000 colours) or true
colour (16,7 million colours) your graphics viewer can display JPEGs
without dithering - itï¿½s a bit faster. But on the other hand the
graphics speed (overall) is slower because more data has to be
transferred. On machines with fast graphics (7500, 7600, 7300 and so on)
this doesnï¿½t matter but the "slower" machines (Performas) suffer.

> >Yes. The x300 have a 603e instead of a 603 (which means: double
> >L1-cache), 64 bit data path instead of 32 and a L2 cache of 256KB
> >instead of none.
>
> I see. Sounds like that little "e" might stand for "enhanced" or something
> then.

Right, "e" for enhanced. But this matters only the L1 cache, the rest
(L2 cache, data path) depends from the mainboard design.

> >The maximum RAM is 64 MB (2 PS/2 slots), maximum
> >resolution is 832x624 (256 colours), 640x480 (32000 colours).
>
> Are you referring to machines with the plain 603 now?

Iï¿½m referring to the Performa 6300.

> I don't agree -the subject line says "Atari on Mac" and that's what we're
> discussing. Besides, I'm sure there are others out there who are
> considering getting Macs and installing MagiCMac on them...

Okay. In the MausNet (a German network which most Atari developers use)
thereiï¿½s a group "maus.sys.mac.emu" for the MagiCMac users and so
discussing Macs is off-topic in (e.g.) maus.sys.atari.software/
.hardware.

Regards
Gï¿½tz

--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

1114. Re: seagate st1480n

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: g.campbell@zetnet.co.uk
Message-ID: <6h8mkk$1it$1@irk.zetnet.co.uk>
Source record: 102947

>>Hi All,
>>
>>Is it possible to install a seagate st1480n hard drive to work on an
>>STE? I thought if I took the drive I am using now out of its case and
>>replace it with the seagate I might be able to get it work.Anyone got
>>any Ideas?
>
>Depends on whether the HD kit you are using runs a SCSI device (like
>the Seagate xxxxxN) or an old RLL mechanism.
>
>Have a look in the case. If the drive in there has a 50-way ribbon
>connection you are GO!

yep,just checked that.Got a 50-way ribbon connection.:-)

>Check the Seagate is set to a reasonable ID (say 0) and disable parity
>if this is possible on this device (very likely - Seagates are like
>that!). Check that the device is terminated (i.e. has the resistor
>packs in place near to the SCSI socket). Then just exchange the power
>plug and SCSI cable and switch on. Depending on what machine it was
>used with before it may or may not be readable by the STE but you can
>put this right by re-partitioning using whatever HD s/w you regularly
>smoke.

I am not too sure how to set up the id for this drive.All I have is
the drive with no docs what so ever.Do you have any ideas where I am
to look on the drive for the id and how would I disable the parity?

Catch you again,

Gordon....
E.mail: g.campbell@zetnet.co.uk
IRC: Tesla1

1115. Re: Dip Switch Settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <353818FF.D8198870@smurfy.tcimet.net>
Source record: 102948

George Crissman wrote:
>
> This is probably an example of the blind
> leading the blind here, but isn't drive 0
> reserved for the host adapter? (I know
> it's 6 for ICD systems, but I'm not certain
> about Atari systems....)

I thought ICD used ID #6 for their system clock?

--
.__________. http://people.mw.mediaone.net/olinm/ .__________.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

1116. FA: Windwalker and Times of Lore CIBU +++ on EBAY

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Wastem Dragon <changm@aracnet.net>
Message-ID: <35381AF0.1AD1@aracnet.net>
Source record: 102949

Hi All,

Just posting to let you know that I have at the moment on EBAY
Auctionweb a variety of Video and Computer Games including Atari ST,
Ultima, and some classic handheld games.

Feel free to browse them and check out my web site for future listings.

ORIGIN : Times of Lore for Atari ST CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860216

ORIGIN : Windwalker for Atari ST CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860223

ULTIMA : Ultima VI for the PC
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860077

ULTIMA : Ultima III for the C64 CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860702

ULTIMA : Temper of Wisdom Novel
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860098

Commodore 64 Set: C64+PS,1541 Floppy Drive,MPS802 Printer,C2N Datasette
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860106

Commodore Magazines: Compute's Gazette, RUN
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860860

Lot of TI 99 Texas Instruments Carts, Books and Cart Storage Case
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10861216

ENTEX : Spiders Handheld Video Game ER+
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10917837

ENTEX : Super Cobra Handheld Video Game ER++
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918218

ENTEX : Hockey Handheld Video Game RA
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918441

TOMY : BLIP Ancient 1977 Handheld Video Game
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918639

NES : Nintendo Satellite Remote Module
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918913

--
Michael Chang aka Wastem Dragon -==UDIC==-

http://www.aracnet.net/~changm

1117. FA: ORIGIN games for the Atari ST +++ on EBAY

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Wastem Dragon <changm@aracnet.net>
Message-ID: <353819C8.58C6@aracnet.net>
Source record: 102950

Hi All,

Just posting to let you know that I have at the moment on EBAY
Auctionweb a variety of Video and Computer Games including Atari ST,
Ultima, and some classic handheld games.

Feel free to browse them and check out my web site for future listings.

ORIGIN : Times of Lore for Atari ST CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860216

ORIGIN : Windwalker for Atari ST CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860223

ULTIMA : Ultima VI for the PC
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860077

ULTIMA : Ultima III for the C64 CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860702

ULTIMA : Temper of Wisdom Novel
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860098

Commodore 64 Set: C64+PS,1541 Floppy Drive,MPS802 Printer,C2N Datasette
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860106

Commodore Magazines: Compute's Gazette, RUN
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860860

Lot of TI 99 Texas Instruments Carts, Books and Cart Storage Case
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10861216

ENTEX : Spiders Handheld Video Game ER+
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10917837

ENTEX : Super Cobra Handheld Video Game ER++
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918218

ENTEX : Hockey Handheld Video Game RA
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918441

TOMY : BLIP Ancient 1977 Handheld Video Game
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918639

NES : Nintendo Satellite Remote Module
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918913

--
Michael Chang aka Wastem Dragon -==UDIC==-

http://www.aracnet.net/~changm

1118. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2977_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102951

Hi Ross, on 15 Apr 98 you wrote: ...respect, brethren
r>
>> I have a strange assortment of window positions and all are correctly
>> saved.
>>
>> Perhaps you have redirected the location of your offline folders?
>> I'm never sure whether I should change files in the Newsie directory,
>> the work directory or the offline directory when I change things -
>> Newsie seems to use different folders depending on whether you're
>> just grabbing headers or reading for offline...
r>
r> The location of offline folders shouldn't affect the windows. My
r> preference file is in the main NEWSIE directory, and all the other
r> choices listed in the preference file are being loaded correctly.

Do you have a PREFS.INF file in your OFFLINE folder? Are the settings the
same? What I'm wondering is if the files are saed to one directory, but read
from another...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1119. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <2978_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102952

Hi Dennis, on 15 Apr 98 you wrote: ...respect, brethren
>
> The few docs I got with STing cover almost nothing at all.

IKWYM, but hae you not got the STING.HYP? Size is 104k. This covers most
things...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1120. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: markb <markb@netlink.net.au>
Message-ID: <35366C7D.46E5@netlink.net.au>
Source record: 102953

Guy Harrison wrote:
>
> On Mon, 06 Apr 98 04:07:44, PWest@fortress.org.uk (PWest) wrote:
>
> >FROM: pwest@fortress.org.uk
> >SUBJ: dumbarse question
> >
> >In a message of <01.04.98>, guy@swampdog.demon.co.uk (90:102/0.99) writes:
> > g> The only combo that *is* reliable for me appears to be a format on
> > g> the Atari then copy the bootsector off a floppy formatted on the PC
> > g> over the top of the atari bootsector with KnifeST.
> >
> > Surely Knife has a facility to format IBM-astyle available?
>
> It does. It will invariably work with Windoze 95 but less often with
> NT. In either case it will eventually decide it dislikes a disk and
> has a tendancy to render the darn thing unreadable on the Atari at the
> same time. :-(
>
> >Furthermore,
> > IBMDRIVE.PRG and PCFORMAT.PRG (both PD) will format disks IBM compatible
> > on all Ataris too, with the former also modifying the FAT to suit IBMs
> > and also capable of setting various step-rates if necessary for both 3.5
> > and 5.25" disks.
> > There is also the PD program DISKMOD.TOS (mine is in an IBM_BOOT folder)
> > which will write an IBM bootsector to any Atari-formatted 80/9 disk
> > without altering its contents. It uses a BLOCK0.DAT file that contains
> > the standard IBM DOS3.2 boot sector (if you have enough knowledge you can
> > customize that with a sector editor to give you any boot sector you
> > want).
>
> This is exactly what I have done: rip the bootsector off a disk
> formatted on my PC. Disks no longer get corrupted. I have no idea why
> this works (and really don't care because it *does* work) for me.
>
> >The only possible snag is that it (presumably) writes the same
> > serial number for each disk, so the Atari may not recognise a disk change
> > (perhaps the same goes for the PC - I don't know how a media change is
> > recognised there).
>
> Hardware probably.
>
> >So on the Atari, press Escape after inserting a new
> > disk to re-read the directory from the desktop; from within an

> > application, when saving after changing such disks save to B: (if you
> > don't have a 2nd floppy it will tell you to insert disk B into Drive A:
> > and re-read the directory).
>
> ... and try to avoid vfat as well!
>
> --
> guy@swampdog.demon.co.uk
> http://www.swampdog.demon.co.uk

Since Tos 2.06 the atari disk format has been 100% MS-DOZE compat. Try
it on a Falcon for instance.

Mark Bedingfield

1121. Re: It's Tax Time: CAB problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <3536E849.350BB597@smurfy.tcimet.net>
Source record: 102990

Richard Elwell wrote:

> >> http://www.irs.ustreas.gov/plain/forms_pubs/formpub.html

> I had a quick look at the page while at work today and the only
> possible problem that I could see with HTML was the missing end tag
> for the form, "</form>".
> Other than that it looked fine.

Might be interesting to feed that URL to Dr. HTML... Just go to
this web page and enter any URL and it will give quality results.

<A HREF="http://www2.imagiware.com/RxHTML/">Dr. HTML</A>

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

1122. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6h6s5j$h0d$1@nnrp1.dejanews.com>
Source record: 102991

Hi,

>
> Hello,
>
> Does anyone know of (or have) a desktop for STE which understands the
> AV-protocol and is shareware (or freeware)?
> If in addition it copes with long filenames and it is not in german,
> that's all the better!
>
> Thanks,
>
> Yves.
>
> mailto:yves.gablin@imag.fr

I think the best desktop to use would be Thing. Thing supports the full AV protocol, long filenames, is cheap to register and is just a damn fine desktop replacement.

The current english version is v1.09, althought the latest version v1.20 should be available in english soon.

You can find Thing on the Interactive WEB Site:

http://www.cix.co.uk/~inactive

Hope this helps.

Regards,

Ben Hills.

Ben Hills - UNIX, Windows & Atari programmer
ben@imperial.co.uk - http://www2.imperial.co.uk/home/ben

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1123. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <3536FA16.2781@imag.fr>
Source record: 102992

Thanks to all !

So Thing seems to be unavoidable.

But, say, what do you think of Gemini? (that I currently have)

Yves.

N.B. feel free to comment on my english. I am French and I might write monstruosities without knowing...

1124. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: derryck@NOSPAMHERECix.co.uk
Message-ID: <6h6u7h$b2m$1@plutonium.compulink.co.uk>
Source record: 102993

On 15 Apr 1998 00:57:48, Pascal Ricard wrote:
>in message <892583922_OASIS_NEWS@game-master.com>
> Ross MacIver wrote about 'Re: Newsie crashing out when trying to'
>
>> However, I find it very strange that I seem to be the only one having
>> problems with FTP. I don't think this has anything to do with NEWSIE
>
>What kind of problem ?
>I've noticed that my ISP ftp-server don't accept anymore PASV. The only

The same problem applies here at CiX sadly, although it's surmountable by a roundabout process.

>ftp client available then is Fiffi.

Yes, although it isn't available in the UK yet.

Rgds, Derryck

1125. Re: How To Connect SC1224 To Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h6u7i$b2m$2@plutonium.compulink.co.uk>
Source record: 102994

On 15 Apr 1998 17:46:54, Robert Schaffner wrote:
>In <6gv1ep$5gc$1@plutonium.compulink.co.uk> Derryck Croker wrote:
>
>>need to make the journey to my Falcon from the PC at work they were still
>>labelled as V6.0.1.
>>
>>Have the files themselves been updated?
>
>Not in this moment, i think i'm ready to upload the 5 parts of 6.0.2
>next weekend. Some smal corrections in that files..

OK, thanks.

>Hard Job..

I can imagine - thanks for your time.

Rgds, Derryck

1126. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h6u7j$b2m$3@plutonium.compulink.co.uk>
Source record: 102995

On 15 Apr 1998 11:50:04, Pascal Ricard wrote:
>Hello,
>
> in article <6h1og0$qg8$2@plutonium.compulink.co.uk>
> Derryck Croker wrote:
>
>> If it's a parallel port model then it's not going to work I'm afraid.
>
>I've been told that Zip drives are basically SCSI drives, and that the
>parallel interface is an add-on in the case. Maybe it is possible to wire
>out the SCSI interface ?

Possibly, but I've not heard of anyone doing this.

Rgds, Derryck

1127. Re: IPS Cature

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h6u7l$b2m$4@plutonium.compulink.co.uk>
Source record: 102996

On 15 Apr 1998 23:43:18, Dennis Bishop wrote:
>Well, I found another copy of the script and remarked almost
>everything out ... See Below:

># Port parameters to be used for the login stage. 8N1 is used
>
># normally, but CompuServe requires 7E1. Setting CIX_LOGIN to
>
># TRUE causes the Dialer to log in using 7E1.
>
>#
>
>CIX_LOGIN = FALSE

Attention to anyone with a CiX (Compulink Information Exchange) account,
this is a misleading flag and should be left set to FALSE. Peter R, would
you consider changing this flag to CIS_LOGIN or similar please??

Anyroadup...

># response $GET_IP is used to read the IP address that your
>
># provider has assigned you for this session. If your provider
>
># has allocated you a permanent IP Address, then you should set
>
># it using the CLIENT_IP keyword (see above) and NOT use $GET_IP.
>

>WAIT = 500
>
>REPT =
>
>FIND = word:
>
>RESP = your password
>
>---
>
>With this one I get past the lonin, the password, and then
>I see a message in the STinG Dialer box saying ...
>
>"Initialising Link", the modem lights flash a few times and then
>I get "Link Negotiation Failed" and it shuts down then.

It looks to me as tho' your script is incomplete.

If your ISP alllocates you a different address everytime you log in then you must grab this as well.

This is the continuation of my script, YMMV.

```
WAIT = 500
REPT =
FIND = word:
RESP = <password>
#
WAIT = 500
REPT =
FIND = ster>
RESP = ppp default
#
WAIT = 500
REPT =
FIND = IP address is
RESP = $GET_IP
#
```

HTH.

Rgds, Derryck

1128. Re: Steve Stupple

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h6u7n$b2m$5@plutonium.compulink.co.uk>
Source record: 102997

On 15 Apr 1998 14:30:48, Steve Stupple wrote:

>Since my original posting of help with getting my CD-ROM drive up and
>going, I will explain what happens with what in the hope that someone
>can tell me what the hell I'm doing wrong:(

I think that your problem is hardware based.

Suggest that you set both HD and CDROM to provide term. power to the SCSI bus.

I'd also suggest removing the internal term. from the HD and use the external term. that you have as this will give you the best and easiest way of adding extra devices in the future.

Also check that you've set the sector size on the CDROM to 2048 as stated by Uwe earlier.

>I have tried HD driver 3.1, ICD 6.5.5, and CBHD 5.04 for the hard
>drive. And for the rom drive; Extendos pro, spin 34? (the latest one),
>metados 27. Extendos pro being the best tried.

Extendos Pro does seem to be able to read CDs that Spin! won't.

But that's not your immediate problem.

Rgds, Derryck

1129. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h6u7o$b2m$6@plutonium.compulink.co.uk>
Source record: 102998

On 15 Apr 1998 14:05:27, Ross MacIver wrote:
> In article <353456ba547c10@post1.com>
> hall@post1.com (Hallvard Tangeraas) wrote:-

>>Well, I tried setting the "External font selector" option in QED, but this
>>only results in:
>>
>>"UFSL cookie not installed, used internal font selector?"
>> "[Internal] [Cancel]"
>
>You need to install Universal Font Selector in the Auto folder. It's

I have MAGCUFSL.PRG in my auto folder which calls up MagiC's own font selector when required - and no need to add a line to the magx.inf file to activate it.

Also consider dragfont.app, calling this one up allows the selection of and dragging into a window the selected font.

Rgds, Derryck

1130. Re: DRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h6u7p$b2m$7@plutonium.compulink.co.uk>
Source record: 102999

On 14 Apr 1998 20:56:24, Dorian Darcourt wrote:
>on Mon 06-04-98 18:35 Keith Lever wrote:
>
>>On 2 Apr 1998 10:13:48 , Uwe Seimet wrote:
>>>Keith Lever wrote:
>>>
>>>> I need a GDOS Driver for an HP7475 Plotter.
>>>
>>>As far as I know there are no GDOS drivers at all for plotters.
>>
>>What about ANY DRIVER at all for ANY plotter.
>
>I remember that i used in highschool (yes, they had mega STE's :-) a soft
>called platon (elec boards making, sorry for my translation) which
>apparently had drivers for plotters. Hope this helps a bit.

Scooter (a much more recent PCB design prog) certainly has plotter drivers,
the one of interest uses HPGL format.

There should be demo versions of this and Platon about, but there's the
issue of getting whatever Keith wants to print into a format that Scooter or
Platon will load.

Rgds, Derryck

1131. Re: Newsie's headache

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h6u7q$b2m$8@plutonium.compulink.co.uk>
Source record: 103000

On 16 Apr 98 05:53:44, Harry Sideras wrote:
>*Hi Louis*, on 12 Apr 98 you wrote: ...respect, brethren

> l> online, so the Route.tab starts with the contents of Cache.dns
> l> followed by its own contents, and Cache.dns gets the first half of
> l> the contents of Route.tab and the "binary stuff" is wiped out...
> l> Very strange indeed.
>
>I'm not sure that's right, going by the look of my own CACHE.DNS and
>ROUTE.TAB. In fact I can't see that ROUTE.TAB is ever written to...

And I'm not sure that it's actually needed either, since the "default route through modem" should be ticked in one of the dialler config entries.

Rgds, Derryck

1132. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h6u7s$b2m$9@plutonium.compulink.co.uk>
Source record: 103001

On 16 Apr 1998 06:47:37, Louis Holleman wrote:
>On 16 Apr 98 05:53:50, Harry Sideras wrote:
>>
>>If you'd kept the same title to your messages I wouldn't have lost the thread

>well, you've seen I got the problem solved. THAT problem that is. Others have
>told me how to handle my own mail and postings and I got that under control too.
>Ya' know, I've been using a mailer system for years (Semper/LED) but this stuff
>is a complete new learning process :-)

Right, it's a whole new ballgame.

>What buggers me now is I can't see my own postings back here. I saw a few ones,
>but I'm pretty sure all postings of the last 2 days have somewhere gone down
>the drain - at least I haven't seen them in this NG. I do it like it should be

Hmm, I usually get my own postings shown in the same session.

>done but heck, it just looks like Fido, where there's always The BLack Hole
>lurking around...

Sounds a bit more serious than that!

>Strange thing is: everything in Mail goes well now, but I simply miss a lot of
>postings I did. So far I didn't always check after writing them (offline)
>whether there were POSTxxxx files and a PBX file, but I'm gonna check this for

You can do that easily enough by checking in the outbox menu item.

>a while, also the logfile. Pity the logfile only exists on the last session...

Yes. I think that it might be better if the log was added to rather than
being rewritten (perhaps with a user-configurable size), would be far more
useful.

Rgds, Derryck

1133. HASBRO : what is the reality ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Godefroy <tdmilieu@wanadoo.fr>
Message-ID: <WS.35370cdc.0004a0f2.tdmilieu@wanadoo.fr>
Source record: 103002

Hello,

I am the editor of ST MAGAZINE a write an investigation about HASBRO & ATARI.
The problem is that HASBRO FRANCE says that :
- HASBRO had only buy games license
- they want only to make CENTIPEDE and other old games for PC, PSX & N64
- HASBRO do not plan to make any hardware. It's not their businness.
- they never paid 5 millions $ for this operation but they don't give the real price.

Have you official info about this operation ? Can you send me this text in my e-mail (tdmilieu@wanadoo.fr) ?

Many thanks

Godefroy de MAUPEOUnfo about this operation ? Can you send me this text in my e-mail (tdmilieu@wanadoo.fr) ?

1134. Re: Need 1040ST information

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35370608.65D348EC@hol.REMOVE.THIS.fr>
Source record: 103003

greggg a ï¿½crit:
>
> I just picked up an Atari 1040ST with a mouse, power cords and monitor
> at my local thrift store. It's running GEM on the TOS operating system.
> Does anyone know where I can find a FAQ or general information about
> this computer? I formated a PC disk in it and the files seem DOS
> compatible --does anyone know of web sites where I can download software
> for this thing? Thanks for your help!

Check out the Quick FAQ (see below). Hopefully all your questions will
find answers there...

Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1135. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35370E54.6DF@ooc.de>
Source record: 103004

Guy Harrison wrote:

> Ah, but how many sectors make up a cluster on the zip?

That does not depend on the ZIP but only on the partition size and the
software you partitioned your drive with.
For a a partition with 100 MByte the minimum cluster size is 4096 KByte.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1136. FS (UK): Eizo 21" monitor

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <6h72tv$7jn$1@loki.cf.ac.uk>
Source record: 103005
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Eizo model 6500 multiscan 21 inch monitor, fst display, ecl inputs for TT hi and analog ins for graphics card, falcon, pc or mac. Beautiful image (paper white monochrome), great for DTP or midi. Max resolution is over 1600 by 1400 at 70Hz+. Condition as new, very little usage, cost a fortune.

Offers around ï¿½400.

If interested email Simon on WilliamsSG@cf.ac.uk

1137. Re: HELP: Falcon Games on TV

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35371A2A.59BC158E@NO.SPAM.emw.ericsson.se>
Source record: 103006
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Denesh Bhabuta wrote:

> My Falcon is now connected to an old colour TV and I have come across
> a problem - some Falcon games will not run on the TV - the screen just
> scrolls truly madly and deeply. :(
>
> The games worked fine on a SVGA monitor, but the monitor is currently
> bust - so I have to make do with the TV.

Either you TV is so old that it can only sync on 50Hz or the games are
made for VGA only. BTW. Some new TVs can only sync on 50Hz as well, but
handles 60Hz (NTSC) through the EURO connector. My Sony does that.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1138. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3537256c120c0b1@club-internet.fr>
Source record: 103007

Hello,

in article <6h6u7h$b2m$1@plutonium.compulink.co.uk>
Derryck Croker wrote:

> >I've noticed that my ISP ftp-server don't accept anymore PASV. The only
>
> The same problem applies here at CiX sadly, although it's surmountable by a
> roundabout process.
^^^^^^^^^^^^^^^^^^^
What do you mean ? Could you explain please ?

>
> >ftp client available then is Fiffi.
>
> Yes, although it isn't available in the UK yet.

Huhu.
I couldn't wait either to get it in France and in French arround one year
ago. So I purshased the german version 2.0 directly from ASH. So goes for
the updates :/
Fiffi comes first with 2.6.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

1139. Re: Newsie: Is this happeninh or what!

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3537256c120c0b2@club-internet.fr>
Source record: 103008
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

in article <892771455.12036.0.nnrp-09.c1ed1184@news.demon.co.uk>
Steve Stupple wrote:

> I don't know what's up with Newsie just lately; postings not being
> posted, eof message when accessing newsgroups after an ftp session,
> Y's and N's being placed on the newgroups postings line and now
> incomplete fetching of articles:(((

Make a try with a newer version of Newsie and/or increase the timeout
delay in the options: your news server may be too slooowww

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

1140. FS: (UK) Atari Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Sam Marshall <baboon@cheerful.com>
Message-ID: <35372162.9ECEDFE0@cheerful.com>
Source record: 103009

Atari-built 30MB hard drive. Only used for 6 months.
25 ukp ono.

contact: Sam
01908 320706 (Milton Keynes)
s.marshall@bigfoot.com

1141. Re: .ST to real disk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: K�re Hampf <k_hampf@yahoo.com>
Message-ID: <3537251a.0@d2o29.telia.com>
Source record: 103010

Joe Blenkle wrote in message <353043ad.0@calwebnnrp>...
>Is there any way of converting .ST disk files back into real Atari ST
>disks?
>Joe Blenkle
>jblenkle@calweb.com

On the Atari you would use a nifty program called ST2DISK.TTP. On a clone there's a few but lousy progs that can't handle disks over 9 sectors and 80 tracks. Mac has also some util, but that's for PPC Mac's so I haven't really tried it yet.

MTFBWY

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

1142. FS etc: ST Gear (17/4/98)

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892814517.14791.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 103011
Cross-posted to: demon.ip.support.atari,comp.sys.atari.st,uk.advert.computer,netcom.uk.forsale

I have a selection of Atari ST titles for sale.

This List Updated 17/4/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) 3
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
F-15 Strike Eagle II (2d,ds) 10
Railroad Tycoon (2d,ds,meg) 10

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Jinxter (1d,ss) 5
The Secret of Monkey Island (4d,ds,meg) .....<>Reserved<>. 5
Ishar 2 (3d,ds) .....<>Reserved<>. 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10

Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3

Targhan (1d,ds) 3
Switchblade 2 (1d,ss) ..... <>Reserved<>. 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Streetfighter II (4d,ds,meg) .....<>Reserved<>. 5
Obsession (2d,ds, meg, STE) .....<>Reserved<>. 5
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
Family Roots (1d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel, Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

1143. Re: HELP: CD-ROM Drive more details giv

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h7i24$4dr$1@plutonium.compulink.co.uk>
Source record: 103012

On 16 Apr 1998 09:21:15, Carsten Krumnow wrote:
>
>Hello Steve!

>> Changing the order to as follows: ST - hard drive - CD-ROM drive with
>> terminator plugged into rom drive.
>
>I don't know about the termination of the LINK adapter.
>Generally you have to terminate the devices at the very ends of the
>SCSI cable. That means in your order the LINK has to have a
>termination, the CD-ROM must not have one and the hard drive has to.
>Or, if the LINK has no termination, you have to put it between the two
>other devices and terminate both.

The Link is already terminated so should be the first item in the SCSI chain. All other devices should be unterminated with the exception of the last. All should have parity disabled (unless it's a Link II or Link '97) where it doesn't matter. Probably also best if they're all set to provide termination power to the bus as well - at least one has to be for the Link to work at all of course.

Rgds, Derryck

1144. FS etc: ST Gear (17/4/98)

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892816743.13577.0.nnrp-08.c1ed1184@news.demon.co.uk>
Source record: 103013
Cross-posted to: demon.ip.support.atari,comp.sys.atari.st,uk.advert.computer,netcom.uk.forsale

I have a selection of Atari ST titles for sale.

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email: steve@steverosie.demon.co.uk

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Superleague Soccer (1d,ss) 2
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Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

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Conflict Europe (1d,ss,nb) 2
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Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Jinxter (1d,ss) 5
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Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3

Targhan (1d,ds) 3
Switchblade 2 (1d,ss) ..... <>Reserved<>. 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Streetfighter II (4d,ds,meg) .....<>Reserved<>. 5
Obsession (2d,ds, meg, STE) .....<>Reserved<>. 5
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
Family Roots (1d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

1145. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-1704980841090001@portland15.portland.com>
Source record: 103014
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

>
> Ouch! 95+Office+486?
>
Honestly, it runs along at a nice pace! Keep in mind, I;ve used high-end
Power Macs, Suns, Pentium IIs and while it can't compare to those systems,
it runs nicely. Especially for simple tasks like Microsoft Office. I do
have 28 megs of RAM but even under 16 it wasn't bad.

> The major linux vendors distribute it (like Redhat or Caldera)
> and you can find it in places like *linuxmall*. For games that
> have been 'un'released, you can just pick up the game at CompUsa
> and download the Linux version of the executable (QII, UO).

I have seen Redhat at Electronics Boutique. The problem I might have with
Linux is that I only have a 500 meg hard drive.... Are these commercial
versions easy-to setup as, say, other major OSes? Like a nice setup
program?

>
> There's also a 'freeware' ST emulator called STonX that
> you might want to try out. You'll have to provide ROM
> images however (not hard to find on the web).

I have heard good things about it. Does it allow different resolutions
other than the three standard ST ones?

>
> Linux will likely run more responsively on the hardware
> you're using now. Although, unless you have lots of ram,
> I would not expect much out of either '95 or linux.
> Although Linux is a lot easier to trim and tune.

If by trimming and tuning I have to wade through tons of configuration
files, I am not sure I want to. Are many packages for Linux "complete" or
do you have to compile most packages yourself? Sorry I am so clueless on
Unix.

>
> I never found the performance of M$ OSes to my liking.
> I also found the registry and plug-n-pray quite annoying
> as well.

The registry is fairly easy to configure, IMHO. Also, for some odd reason
(I know I am in the minority), Plug-n-Play has worked flawlessly for me.
Windows detected all of my components and I had no conflicts. Strange ;-)

Thanks for all the responses and help!

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

1146. ST Informer web site (temporary)

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-1704980848410001@portland15.portland.com>
Source record: 103015

Hello all,

I just wanted to point out that ST Informer is in a temporary spot on the web until a site host can be found locally (I am shopping around). I am using Tripod's free server space. The URL is http://members.tripod.com/~stinformer/welcome.htm. I just put a new logo on the page and would like some feedback. Thanks a lot! I am desperately seeking submissions, news, etc., so please get in touch if you want to contribute.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

1147. Atari DD floppy same as IBM PS/2 floppy electrically?

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: tholmbom@news.abo.fi
Message-ID: <6h7m58$bsp@aton.abo.fi>
Source record: 103016

I've been doing some work on IBM PS/2's since my Atari died and now when
I found myself a new ST I just couldn't help notice that the connector is the
same as on a Model 55SX (1990).

Will it work? And can I use it as a 1.44 after the necessary modifications
to my Atari? Or will it even work as a 720?

The connector I'm talking about is the one inside the Atari Floppy SF314.

Thomas

1148. Spectre GCR and OS6

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6h7p1p$oo8$1@rockall.cc.strath.ac.uk>
Source record: 103017

Does anybody have mac OS version 6?? that i could buy. I need it for spectre GCR. I've got a set of disks that had 6.0.7 on them but the first disk is corrupted (installer and system tools). Anybody got a copy they could give me.

Many thanks

Niall Moran

1149. Re: Atari DD floppy same as IBM PS/2 floppy electrically?

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35376964.334A847E@hol.REMOVE.THIS.fr>
Source record: 103018

Thomas Holmbom IFK a ï¿½crit:
>
> I've been doing some work on IBM PS/2's since my Atari died and now when
> I found myself a new ST I just couldn't help notice that the connector is the
> same as on a Model 55SX (1990).
>

the drive mechanism is the same between a PC and an Atari drive. The
differences are a few jumpers to set on the new drive, and the connector
is upside down, so you have to twist the cable.

It will work happily in 720K mode, but to use HD mode you need to modify
the ST. This is all in the Quick FAQ. See below.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1150. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980417105041.10096A-100000@usr09.primenet.com>
Source record: 103019

Gemini is a fine desktop as well, supports very well AV-protokol, (I thinmk it actually originated it ;) and neat etc. HOWEVER GEMINI afaik is no longer supported, so, the extra things that THING supports GEMINI doesn't. Might as well register for program still supported, (especially when theyare good, and up to date)

On Fri, 17 Apr 1998, Yves Gablin wrote:

>Thanks to all !
>
>So Thing seems to be unavoidable.
>
>But, say, what do you think of Gemini? (that I currently have)
>
> Yves.
>
>N.B. feel free to comment on my english. I am French and I might write
>monstruosities without knowing...
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1151. Re: Spectre GCR and OS6

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <353769FC.613F379F@hol.REMOVE.THIS.fr>
Source record: 103020

Mac systems up to 7.0 are freely distributable. You could get them from ftp.apple.com or something like that, or from an Apple dealer, but he might charge the cost of the disks.

Your best bet would be to ask on comp.sys.mac.something.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1152. Re: Dip Switch Settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35369dae.730926@news.tmisnet.com>
Source record: 103021

This is probably an example of the blind
leading the blind here, but isn't drive 0
reserved for the host adapter? (I know
it's 6 for ICD systems, but I'm not certain
about Atari systems....)

-- George Crissman
-- strads@tmisnet.com

On 14 Apr 1998 20:05:55 GMT, comdungeon@aol.com (ComDungeon) wrote:

>Does anyone know what the dip switch settings should be on a Megafile 30 to
>make it Unit 0?
>
>I've played around with the 3 switches (turning them on & off in combinations)
>and I still can't get it to come up as physical unit zero.
>
>Thanks in advance for any help.
>
>Al
>
>"Support Shareware Authors"
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1153. Re: Need 1040ST information

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35376be1.999575@news.tmisnet.com>
Source record: 103022

Don't forget to hop on the Atari WebRing,
accessible from my site.

-- George Crissman
-- strads@tmisnet.com

http://www.tmisnet.com/~strads/hq/atari.html#AtariRing

On Thu, 16 Apr 1998 18:04:52 -0700, greggg <greggg@sfsu.edu> wrote:

>I just picked up an Atari 1040ST with a mouse, power cords and monitor
>at my local thrift store. It's running GEM on the TOS operating system.
>Does anyone know where I can find a FAQ or general information about
>this computer? I formated a PC disk in it and the files seem DOS
>compatible --does anyone know of web sites where I can download software
>for this thing? Thanks for your help!
>
>
>
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1154. Re: Atari on Mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <6h7r0q$mk2$1@pale-rider.INS.CWRU.Edu>
Source record: 103023

MagicMac is extremely fast on my PM6100/66 (yes, a first-generation machine). The speed at which apps launch, screens redraw, and programs run is well beyond ANY Atari computer I've seen. I've got a TT030, Falcon030, MegaSTe, etc. All this speed, and 16-bit color. Very nice.

The demo of MagicMac actually compelled me to buy a Powermac a few years back. It was the only way I would have bought new hardware back then. I hated Windows. I hated MacOS. Funny thing is, that buying this product has actually weaned me off of GEM/TOS. I spend most of my time on the MacOS now. The current and past crop of Atari apps just doesn't support the latest technologies (who does image-editing and web publishing solely on an Atari machine?)

When it comes to FUN and great user experience, nothing beats firing up an actual Atari machine and loading a great Falcon demo, or old ST game. Most of these will break software emulators, however.

OK. That's the end of my frivolous ramblings.

Sanjay

In a previous article, hoffart@ruf.uni-freiburg.de (=?ISO-8859-1?Q?G=F6tz_Hoffart?=) says:

>Robert Schaffner <robscha@data.rhein-main.de> wrote:
>
>> Sorry, that's bullshit. Some people shoud switch of they fucking virtual
>> memory.. I use magiC on a PPC, simple on a 5300cs with 100, secondly, als
>> a try on a brand new G3/266, before that my mac was a nice 68040..
>
>Thanks for the flowers (a very poor translation of a German sentence,
>sorry).
>
>MagiCMac *is* very slow on a 5200/6200. Of course it's faster than a
>8MHz ST. But I don't want to pay a few hundred bucks to get the
>double/triple speed of a ST or MegaSTE. And virtual memory was off.
>
>Pay a only a few bucks more - and you'll get a much, much faster
>machine. That's point I wanted to say.
>
>Regards
>Götz
>--
>Götz Hoffart - University of Freiburg, Germany
>EMail: gh@fr.maus.de (preferred, no mail > 16kB)
> hoffart@ruf.uni-freiburg.de (binaries)

>WWW: http://hoffart.home.pages.de/
>
--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

1155. Re: Zip split?

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6h7rlg$5mq$1@ratatosk.uio.no>
Source record: 103024

On 16 Apr 1998 01:02:26, Pascal Ricard wrote:

>Should be on ftp://ftp.lip6.fr/pub/atari

Just checked, not there.
Anyone got zipsplit & ziprebuild?

- Petter -

1156. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35377afc851eb9@ping.be>
Source record: 103025

on Thu 16-04-98 10:43 Charles Silver wrote:

>It has some very good features, but isn't a viable product compared to CAB.
>That's just my opinion :) Merci, merci...

And also mine.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1157. Re: It's Tax Time: CAB problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6h7sac$5tr$1@mark.ucdavis.edu>
Source record: 103026

Charles Silver (csilver@Puke.On.Spammers.com) wrote:
:
: CAB has major problems with the html on the download-forms page.
:
: http://www.irs.ustreas.gov/plain/forms_pubs/formpub.html

The problem is quite simply that the scrolling list has far too many items
on it for CAB to handle. I think CAB will crash on any page that has a
scrolling list with more than about 256 items on it, and that page has a
lsit with over 500 items on it. Bug in CAB.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1158. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6h7vin$4j8$1@pale-rider.INS.CWRU.Edu>
Source record: 103027

On 16 Apr 1998 21:09:14, Guy Harrison wrote:
>On 16 Apr 1998 03:14:11 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:
>
>>On 15 Apr 1998 21:31:47, Guy Harrison wrote:
>>>On 15 Apr 1998 04:50:05 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:
>>>
>>>>I am trying to do a backup with db3 onto a zip drive. The partition I am
>>>>backing up is a 200 Mb with 144 Meg of files. I am using compression. It
>>>>stops after about 111 meg with a disk full message, giving a compression
>>>>ratio of 62%. When I do a show info, it says only 70 some megs are there
>>>>as files, but diamond edge 2 and hdroon.cpx show 100 meg used. The same
>>>>partition zips into a 63 meg file using stzip. What's wrong???
>>>
>>>Has the zip disk got a daft cluster size perhaps?
>> No, a standard 512 byte sector, 196k of them
>
>Ah, but how many sectors make up a cluster on the zip?
>
>It sounds like the backup program is not being very clever. There is
>no point in it implementing compression if it is writing multiple
>files onto the zip otherwise space will get wasted in the last cluster
>of each file it writes. It's difficult to be specific without intimate
>details of how the backup is implemented.

It turns out, that IS the problem. On looking closer, ICD formats a zip drive with a 2048 byte sector, and hddriver uses 4096, although it can be set to use 2048 also. As a result, all of those little 30 and 40 byte files take up 4k, even when compressed. so all the nice savings from compression wind up only saving 10-20 % instead of 40-50% of the space. DUMB!

>Personally, I prefer to use either StZip or the LZH shell for backups.
>In my experience they are much more flexible and reliable than the
>dedicated backup programs!
>
But STZIP is so damn slow! And for some reason I haven't figured out yet, lzh shell get confused and cant find some file its writing to, and dies in the middle. I don't know if its the zip drive thats causing problems, or that I haven't set it right somewhere in LZH shell.

Boris

>--
>guy@swampdog.demon.co.uk
>http://www.swampdog.demon.co.uk

```
------------------------------------------------------------------------------
bdc2@bdc2-ra.cwru.edu
------------------------------------------------------------------------------
```

1159. Wizard'sCrown

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Brett Gaskill <bgaskill@niu.edu>
Message-ID: <6h81eq$dep@corn.cso.niu.edu>
Source record: 103028

I'm desperately searching for disk images of the game Wizard's Crown or Automation 218 which seems to contain it. If anyone can help please let me know - thank you.

1160. tos.img

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6h82htfvt5@pump1.york.ac.uk>
Source record: 103029

I've been trying to set up STonX on a unix system, and I need a tos.img.
I've tried to dump the Tos chip on my 1040STF using maketos.prg, but
it just crashes my ST. Can anyone give me any pointers?

Thanks

Aaron Turner

1161. Re: ATARI CPU boosters

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bd6a2b$a5f9ee40$3f5e0fcb@default>
Source record: 103030

Haven't seen an Amiga 030 running have you ?, or an 060, or PPC,
that is fast.

--
///
/// * I never engage in a battle of wits
\\\ /// with an unarmed person *
\\\//

ssweet <ssweet@fortress.org.uk> wrote in article
<2124_ssweet@fortress.org.uk>...
> FROM: SSweet@fortress.org.uk
> SUBJ: ATARI CPU boosters
>
> Whilst under caution franks@kaa.bbn.hp.com said to Officer All :~)
>
> >> HSB T36 is an accelarator for ST/STE not for Falcon.
> >> and all I can say is: IT'S FAST AS HELL.
>
> f> You never saw a PAK/FRAK combination running at 64MHz, did you?
>
> Has anybody???..
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II
*
> -= All computers wait at the same speed.
> --
>
>

1162. Re: Model(port) Failure?

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2149_ssweet@fortress.org.uk>
Source record: 103031

FROM: SSweet@fortress.org.uk
SUBJ: Model(port) Failure?

> I found my troubles, I hadn't moved scc.prg back into the auto folder, and
> it seems that once that is used, you've got to keep it!

SCC is the Modem port patch, if set up right it runs after DRVIN, and it
fixes prob's in the Atari RS232 dept and so is needed all the time.

> Falcon with a 14.4kb Infotel modem.

Steve's Falcon Stomper: PAK 030+68882 @40Mhz 4meg ST + 16 Meg TT, USR 56K X2

8~)))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= A Dog is not just for Christmas, its also quite nice,.....
on boxing day, cold, with pickles, or in a curry.
--

1163. Re: To buy Kobold 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2151_ssweet@fortress.org.uk>
Source record: 103032

FROM: SSweet@fortress.org.uk
SUBJ: To buy Kobold 3

g> Kobold is up to V3.5. I just purchased mine thru ASH. It is German
g> only (at this point). http://members.aol.com/ashinfo/

Do you know if it understands long file names??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Never before have i met anyone with more troubles that yourself,
Please accept my expression of sincere sympathy,
Now piss off and quit bothering me.
--

1164. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2150_ssweet@fortress.org.uk>
Source record: 103033

FROM: SSweet@fortress.org.uk
SUBJ: help zip drives and Diamond Back 3

g> On 15 Apr 1998 04:50:05 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:

I never got the start of this thread for some reason, so i'm replying to you
in the hope the dude catches thsi.

>> I am trying to do a backup with db3 onto a zip drive. The partition I
>> am backing up is a 200 Mb with 144 Meg of files. I am using compression.
>> It stops after about 111 meg with a disk full message, giving a
>> compression ratio of 62%. When I do a show info, it says only 70 some
>> megs are there as files, but diamond edge 2 and hdroon.cpx show 100 meg
>> used. The same partition zips into a 63 meg file using stzip. What's
>> wrong???

Are you taking into account the cluster size, i beleive that DB3 works along
the reasoning that if a cluster is partly used then thats 2048 bytes out of
the game, so if you add up all the 100 odd byte files on the HD and consider
that in reallity theres 2048 bytes of Disk space used you may find the larger
figure more realistic.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= I bet your waiting for a really witty tagline.
--

1165. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6jf9hb.735.jedi@dementia.mishnet>
Source record: 103034
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Fri, 17 Apr 1998 08:41:09 -0400, Scott Tirrell <stirrell@portland.com> wrote:
>>
>> Ouch! 95+Office+486?
>>
>Honestly, it runs along at a nice pace! Keep in mind, I;ve used high-end
>Power Macs, Suns, Pentium IIs and while it can't compare to those systems,
>it runs nicely. Especially for simple tasks like Microsoft Office. I do
>have 28 megs of RAM but even under 16 it wasn't bad.

Run 'nicely' is not something I would describe of
any version of Windows. They're far too bloated
for too little actual functionality. Until I switched
to Linux, I was constantly contemplating an ST
emulator so that I could run more efficient (yet
useful) applications.

That fixation is gone. (although STonX is still
kinda nifty)

>
>> The major linux vendors distribute it (like Redhat or Caldera)
>> and you can find it in places like *linuxmall*. For games that
>> have been 'un'released, you can just pick up the game at CompUsa
>> and download the Linux version of the executable (QII, UO).
>
>I have seen Redhat at Electronics Boutique. The problem I might have with
>Linux is that I only have a 500 meg hard drive.... Are these commercial
>versions easy-to setup as, say, other major OSes? Like a nice setup
>program?

Yup. Hardware configuration is more Win 3.1ish. There is
some plug-n-pray but that's primarily with PCI devices.
Whether or not this is a good thing tends to correlate
to one's Win95 experiences (good or bad). For LInux,
500 may be a bit tight. I would expect it to be tight
for Win95 as well. If you dont have any intention of
using the linux dev tools are some of the more hardcore
unix utilities (like tex) you should be fine.

>
>>
>> There's also a 'freeware' ST emulator called STonX that
>> you might want to try out. You'll have to provide ROM
>> images however (not hard to find on the web).

>
>I have heard good things about it. Does it allow different resolutions
>other than the three standard ST ones?

Yes, but it only runs in 256 color mode.

>
>>
>> Linux will likely run more responsively on the hardware
>> you're using now. Although, unless you have lots of ram,
>> I would not expect much out of either '95 or linux.
>> Although Linux is a lot easier to trim and tune.
>
>If by trimming and tuning I have to wade through tons of configuration
>files, I am not sure I want to. Are many packages for Linux "complete" or
>do you have to compile most packages yourself? Sorry I am so clueless on
>Unix.

Yes, there is configuration overhead. Unix is a system
where you boss around the OS, instead of vice-versa.

>
>>
>> I never found the performance of M$ OSes to my liking.
>> I also found the registry and plug-n-pray quite annoying
>> as well.
>
>The registry is fairly easy to configure, IMHO. Also, for some odd reason
>(I know I am in the minority), Plug-n-Play has worked flawlessly for me.
>Windows detected all of my components and I had no conflicts. Strange ;-)

Win95 did detect my 2nd CDROM drive, my tape drive & still
doesn't have a proper driver for it, didn't have a useful
monitor type for my monitor & misconfigured my ethernet
card disabling my modem in the process. Yes YMMV.

The registry is too prone to corruption & not a help to me
as I would be directly modifying it anyways to bend the
machine to suit me.

1166. STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6h88ka$n1p$1@pump1.york.ac.uk>
Source record: 103035

I am completely unsure how to proceed:

I have downloaded STING, and it boots up and loads modules. I can set up the modem, and configure the port set up to use 'ethernet' - i.e. the serial port, which I presume is what I need to use the modem. But what on earth do I do next? The documentation (in English) is thin to the point of being non existent.

If I try to run the dial.app it bombs out.

Can someone please help me?

thanks

Aaron Turner

1167. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3536dfe8_roughley@news.dsoe.com>
Source record: 103036

John Whalley wrote:

> Okami supports <snip>....

OK, I've finally downloaded Okami. It looks full-featured to say the
least -- perhaps more than I really need in a newsreader.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1168. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3536e4c2_roughley@news.dsoe.com>
Source record: 103037

Harry Sideras wrote:

> I've got an ANSI version if that's of any interest...

Thanks but no thanks, Harry. I haven't used ANSI since the local Atari
BBSes were around (about two years ago).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1169. seagate st1480n

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: g.campbell@zetnet.co.uk
Message-ID: <6h8chk$124$1@irk.zetnet.co.uk>
Source record: 103038

Hi All,

Is it possible to install a seagate st1480n hard drive to work on an STE? I thought if I took the drive I am using now out of its case and replace it with the seagate I might be able to get it work.Anyone got any Ideas?

Catch you again,

Gordon....
E.mail: g.campbell@zetnet.co.uk
IRC: Tesla1

1170. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6h8dou$2u1$1@roch.zetnet.co.uk>
Source record: 103039

On 17 Apr 1998 18:56:10, Aaron Turner wrote:

>I have downloaded STING, and it boots up and loads modules. I can set up
>the modem, and configure the port set up to use 'ethernet' - i.e. the
>serial port, which I presume is what I need to use the modem.

Eh? Why?? You set it up to use whatever port your modem is on. Without
knowing your machine I can't predict this but it's prob. Modem 1.

>But what on
>earth do I do next? The documentation (in English) is thin to the point of
>being non existent.

You run dial.app and select Configure. Then work through the screens
setting stuff like ISP phone no., your address etc etc.

>If I try to run the dial.app it bombs out.

That could easily be because you have set it up for ethernet. Make
sure you have run SERIAL.CPX so that the port that the modem is on is
selected and set to a feasible speed i.e. 19200.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1171. Newsie: Is this happeninh or what!

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892771455.12036.0.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 103077
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Newsgroups: comp.sys.atari.st
From: steve@steverosie.demon.co.uk (Steve Stupple)
Organization: Atari Aid/Steve's PD & A.S.X
References: <892651571.10070.0.nnrp-05.c1ed1184@news.demon.co.uk>
<6h613e$fjh$1@nnrp1.dejanews.com>
Subject: Newsie: Is this happening or what!
X-Newsreader: NEWSie Version 0.82 (Atari)

On 16 Apr 1998 17:35:20, ekaljumagi@clhs.lake.k12.ca.us wrote:
>Subject: Re: HELP: CD-ROM Drive more details given
>Date: Thu, 16 Apr 1998 17:35:20 -0600
>Organization: Deja News - The Leader in Internet Discussion
>Message-ID: <6h613e$fjh$1@nnrp1.dejanews.com>
>References: <892651571.10070.0.nnrp-05.c1ed1184@news.demon.co.uk>
>NNTP-Posting-Host: 209.132.128.17
>X-Article-Creation-Date: Thu Apr 16 22:35:20 1998 GMT
>X-Http-User-Agent: Mozilla/3.02-C-MACOS8 (Macintosh; I; PPC)
>Lines: 67
>Xref: news.demon.co.uk comp.sys.atari.st:4334 comp.sys.atari.st.tech:777
>
>In article <892651571.10070.0.nnrp-05.c1ed1184@news.demon.co.uk>,
> steve@steverosie.demon.co.uk (Steve Stupple) wrote:
>>
>> The Drive is an APPLECD 300, with a SONY 8003A mechanism.
>> The Atari STE's are 4 meg TOS 1.62/2.06 & 4 meg tos 1.6 (1.06).

The above posting is all I could get Newsie to fetch. I never took
much notice in the past when I read postings that never finished, I
presumed that that was the entire message that was posted. I tried for
15 minutes to fetch more of the posting, at times I only got one line
and once I got the signature and nothing else!!!

I don't know what's up with Newsie just lately; postings not being
posted, eof message when accessing newsgroups after an ftp session,
Y's and N's being placed on the newgroups postings line and now
incomplete fetching of articles:(((

Getting a little depressing as I don't want to use a nightmare PC for
mail & newsgroups; the Atari's a lot less hassle. Ah such is life!!
```

1172. Re: Blowup FX

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: kenkast@dsrt.com
Message-ID: <3536bf09.0@207.211.42.3>
Source record: 103078

On 15 Apr 1998 11:13:00, "Bill" wrote:
>Is the Blowup FX board still available anywhere in North America?
>I'm not talking about 'just' the screen expander, but the full blown version
>with the RAM expansion and the CPU speedup as well.
>
>Thank you,
>
>Bill

Beware: Less than a year after installation, the blowup blew up my
video and had to be disconnected. After getting the videl chip replaced,
all I'm now using of the blowup is the ram expansion.
ken

1173. Re: Love you guys!

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6h6gpeeib1@News.Dal.Ca>
Source record: 103079

Hope you have
http://www.chebucto.ns.ca/Technology/NSACUG/
in your bookmarks.

Also there is an e-mail chat list:
atari@chebucto.ns.ca
which is a replacement for a long-defunct BBS but which has mailers from
all over the place.

1174. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6h6gs4eib2@News.Dal.Ca>
Source record: 103080

And I am still happy with TERADESK 1.36 [!]

JG

1175. Re: Problem nach Beendigung eines TOS-Programms

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <2143_pwest@fortress.org.uk>
Source record: 103081

FROM: pwest@fortress.org.uk
SUBJ: Problem nach Beendigung eines TOS-Programms

Very impressive translation by Alta Vista! Pity I don't have proper Web access - seems it could save me a lot of work. Far better than RUFtrade!

Anyway, I have replied to him (in German) - sound like memory fragmentation problem to me. I occasionally get the same thing in Harlekin's text editor after I have saved a very large file a few times. It may also have something to do with not releasing memory properly.

Regards
/Peter/

--
Garibaldi, human, give leave from work, death is immediate.

--

1176. Re: ISO 8859-1 Monaco Mono System Font

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <2145_pwest@fortress.org.uk>
Source record: 103082

In a message of <12.04.98>, roughley@HORMEL.unix.dsoe.com (90:102/0.99) write
r> Exactly... the character mapping. The Monaco mono I'm using now
r> came with the English version of NVDI 3.2. Like you said, all the
r> characters are already in the font, but to make it conform to ISO-
r> 8859-1 I would have to cut and paste them to the proper slots.
r> Instead, I would appreciate it if you could send me your version of
r> Monaco. I purchased NVDI 3.2 legitimately, of course, so asking for
r> the font wouldn't be unethical. If you agree, Hallvard, please send
r> it my way.

If this doesn't work for some reason, do you have Harlekin? That includes a Monaco font and a font editor, which allows you to swap glyphs around and also create your own! I suspect it's only for the screen, though, not printouts.

Regards
Peter

--
I am Michael Caine of Borg. Don't you point that bloody phaser at me!

--

1177. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <2144_pwest@fortress.org.uk>
Source record: 103083

FROM: pwest@fortress.org.uk
SUBJ: Newsie crashing out when trying to

What are off-screen bitmaps, please, that you mention in your reply?

Regards
/Peter/

--
Backup not found: (A)bort (R)etry (T)hrowup

--

1178. USed Atari HD wanted, 20-40 MByte

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <6h6hh1$6po$1@pale-rider.INS.CWRU.Edu>
Source record: 103084

Wanted,

one of those used Atari HD's, prefer 40 Mbyte.

Please email me if you have one. prefer US.

Regards,

Jim
--
" A friend loves at all times, and a brother is born for
adversity." Proverbs 17:17
"Your eyes have never seen a monitor so big or a
TV so clear!" - VideoTurtle

1179. I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: fowler@u.arizona.edu
Message-ID: <6h69lm$c3a$2@news.ccit.arizona.edu>
Source record: 103085

I recently bought Magic 5 and CAB 2.5 from Systems for Tomorrow. Just wondering what kind of support(in English) is availible to me for these products here in the States? Magic has a terrible manual and I am having problems connecting with I-Connect (pretty sure has something to do with the login script). Is there an Atari friendly ISP that is availible to me here in Arizona? Is anybody working on IRC for I-Connect? I know IRC is availible for the STick/STing package, but if I can't even get something as simple as I-Connect to work right away, you know I would have a hell of a time with STick/STing. Is there any other software(shareware included) you recommend I get if I plan on cruising the web with my Atari. A novice Atarian thanks you for any feedback in advance.

lewis fowler

Falcon030 14m RAM 80meg HD Magic5

1180. ATARI ST user group

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <6h6hof$77h$1@pale-rider.INS.CWRU.Edu>
Source record: 103086

Hi!

Any Atari ST user groups in the state of Ohio?

Jim
--
" A friend loves at all times, and a brother is born for
adversity." Proverbs 17:17
"Your eyes have never seen a monitor so big or a
TV so clear!" - VideoTurtle

1181. FS Atari Stacy

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1604982333540001@ns.compulink.com>
Source record: 103087

Stacy upgraded to 2meg ram and 40 meg HD.

Asking $475 US plus shipping from Toronto,
Ontario Canada area.

Please e-mail.
Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

1182. Why Buy Atari from Bravo Sierra?

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: bensmith@user1.teleport.com
Message-ID: <6h6fssbk1@user1.teleport.com>
Source record: 103088
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.marketplace

PLEASE NOTE: My Internet address above may of been scrambled by my ISP.
When responding, edit it so my E-Mail address is bensmith@teleport.com

Hi, I'm Ben Smith of Bravo Sierra Computers. It's called Bravo Sierra
because that's my initials. Not because I do business that way. Buyer
Beware. You can buy from a Private Party, selling out their Atari. But
where will they be when you need help. You can find bargains at a Flea
Market. Still, you get what you pay for. You can shop at a garage sale.
But where will you go when you need help. Certainly not to those fair
weather fiends. Come let me fill your Atari needs. I've been an Atarian
since 1982. I've been in my Atari Club as a Teacher of New Users, News
Letter Editor, BBS SySop, Promoter of my Club and Vice-President of my
Atari Club. So go ahead and ask your questions. And Remember, If you
can't come see me Today, Come see me Tomorrow.

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stock before adding it to my Catalogs. Weeding out defective stock.
View Catalogs at: http://www.teleport.com/~bensmith/bscomputers.shtml
And Jump to my FTP site linked to my Web Site so you can Download Free
Atari Catalogs or FTP directly to: ftp.teleport.com/vendors/bensmith/
or if you can't get Catalogs that way, Feel free to Request my catalogs
through E-Mail. Really, it's no inconvenience. I ask that you specify
Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail
Only. Not Snail (Postal) Mail. Please let me know if I can attach files
to your E-Mail. I will get back to you after the weekend. Please Direct
all Replies Through E-Mail to: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! Please, Do
not send me any HTML!

1183. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-17 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <892786626.21461.0.nnrp-04.9e98f145@news.demon.co.uk>
Source record: 103089

```
-----BEGIN PGP SIGNED MESSAGE-----

On 16 Apr 98 05:53:40, Harry Sideras wrote:
> *Hi Louis*, on 10 Apr 98 you wrote: ...respect, brethren
> LH> FROM: Louis_Holleman (Louis_Holleman)
> LH>
> LH> I received my account today, so I childishly thought: hook up and go!
> LH> Completely wrong.
> LH>
> LH> ...
> LH>
> LH> So, what's the problem? I've got Sting 1.06, Dialer 1.10, Newsie
> LH> 0.80. It went OK just one time, that's it. How can my Route.tab get
> LH> corrupted everytime I dial up?
> LH>
> LH> I've got a TT with 4Mb ST-RAM, 16MB TT-RAM, Magic 5.01, NVDI (for
> LH> Matrix) 4.12, Sting is last in the autofolder, all the programs
> LH> needed from HSModa07 are there, Wdialog is somewhere run and I'm
> LH> using the Liberty library needed for Freedom.
> LH>
> LH> Anyone with a suggestion? I could upgrade to 0.86, but is that a
> LH> solution?
>
> First thing wuld be to get the latest of each program, just in case features
> have been fixed in those.

That's always a good idea, but keep a backup of each one you replace, just
in case...

> STinG is up to v1.12, the Dialler up to v1.15 (both from Peter's site),
> Newsie up to v0.88 - Magic's at v5.11 (or v5.2 in Germany) but I don't think
> that'll matter.
>
> Wrt Newsie in particular, before quitting out make sure you go to the menu
> option "Diconnect Host" as that has seemed to prevent most disk corruption
> I've ever had (not completely though...)

Another tip is not to delete articles when you're viewing them. This may
prevent files being left after the entry in XOVER.TXT is removed.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.
```

```
iQBVAgUBNTYSEFeKRkq5A+OlAQEBXAH/Tfua/b/TBJl2UwYzmpqQGI8g64A+8IG6
QH5CMtTcwxtWhuHUaSeOcsBzTbOn4Xrl2rNOCs4MB7KiPhe3DeJEoA==
=7nZf
-----END PGP SIGNATURE-----
```

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb

1184. Re: PS/2 hard drive in an STE

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: David Wade <dw@netfusion.co.uk>
Message-ID: <6hauti$6u6$1@ananke.salford.ac.uk>
Source record: 102891

I doubt if you can fit a PS/2 drive into an STE unless it is a "real oldy"
MFMdrive out of a model 70.
and you can find a SCSI -> MFM converter.

Best solution is to try and get cheap SCSI drive at a computer fair. Also
watch out as many STE's
have problem DMA controllers which go flakey after about 30 mins use.

In either case you will need a host adaptor for the STE.

1185. Mint 1.14.7 and FASTRAM probes.

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35390c103687b33@ping.be>
Source record: 102892

Hello,

It seems there is a bug in the latest FreeMiNT release.
On a TT 030 (and other machines with FASTRAM) the FASTRAM isn't
recognised after a warm reset. Only after a cold reset the FASTRAM is
available again.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1186. Re: Which free Internet software

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hb0u7$g3o$1@roch.zetnet.co.uk>
Source record: 102893

On 18 Apr 1998 18:10:24, Martin.w6 wrote:
>Can anyone recommend the best PD/freeware Atari internet software for
>a Falcon and where to download it.
>
>I'm currently using my PC. My internet provider doesn't provide a SLIP
>connection but the other type (something like PP or something).

If you don't have SLIP then STiNG is your best bet for the TCP/IP
layer.

For clients I am happy with:

Newsie (v0.88) - e-mail/news/ftp/basic www browser
aFTP - ftp
CAB v2.0 plus CAB.OVL v2.805 - www browser

All can be got from www.flinny.demon.co.uk/

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1187. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3538f84f.1494101@news.tmisnet.com>
Source record: 102894

For WenSuite dealers? Check out my web pages:
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

-- George Crissman
-- strads@tmisnet.com

On Sat, 18 Apr 1998 14:34:29 -0400, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>How about a mailing address ?
>--
>Bishops Telescope Fund ...
>Dennis Bishop
>470 20th ST West #23
>Rosamond,Ca.93560

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1188. FS: Hardware

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <6hb29mpbf1@legends.cet.com>
Source record: 102895

4-18-98 >>>>>> [][] ATARI [][] <<<<<< 4-18-98

If it's not listed, it's been sold!

Will trade for Jaguar and/or Atari Computer items!
(Email me with what you are willing to trade and what you want)

PLEASE: When you send me email - MAKE SURE you either include a valid
email address or that 'reply to' is correct!!!! Quite a few
people have replied to these add's, but I can't reply to most
of them, as the mail comes back to me. thank you....

Item : COMPLETE External Hard drive setup
Host Type: ICD Link
Megabytes: ~90mb formated
Type Case: Plus Impulse flat case
~ size : 13"(width) 2.5"(height) 14.5"(depth)
Comments : Includes DMA cable, Power cord, ICD software
Comments : Plug 'n Play - Autoboot w/ICD
Asking : $125 + shipping

This setup will work on any Atari computer that has a DMA port.
520/ 1040/ ste/ mega/ megaste/ etc

I'll be happy to load the hard drive with shareware/pd software.

AND AS A BONUS, I'LL THROW IN AN NEC SINGLE SPEED EXTERNAL CD-ROM
(A $30 value right now)

[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]
M I S C
[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]

If you want something listed below - MAKE ME AN OFFER!

Item : Blitz Cables
Comments: Allows you to backup your software fast and easy!

Item : 1040 power supply
Comments: Needs plug put back on (which I still have)

Items : SwitchBack
Comments: Difficult to explain what this is. This lets you save anything
to RAM or a file. (Not the best explanation, but best I
can do)

Items : Video Master
Comments: Allows you to take color (?) snapshots from your VCR

Captures video and sound from any composite source....

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me! All funds must be in US Dollars.
If you respond here, PLEASE keep the same title so that I can easily
find it.... I will ship ANYWHERE.

One final note: If you email me wanting something, make sure the return
email is good. If it's not, leave me a good email address in email!
thanks (Yes, this is in here twice on purpose <g>)

Internet: danbrown@cet.com
Location: Spokane, WA

Thanks for your time!

```
((====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
(( danbrown@cet.com ))(( To Turn Data Into ))
=)) http://www.cet.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((======================))
```

1189. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6hb8qirua6@pump1.york.ac.uk>
Source record: 102896

Roger Cain (rcain@zetnet.co.uk) wrote:
: HSMOD
: DRVIN
: MFP
: STING

HSMOD seems to make my ST crash, so I am not using it.

: and that you run STING.CPX to make Sting active and SERIAL.CPX to get
: the port selected properly.

Done that

: Does dialer give you any message when it bombs?

Nothing. Just two bombs

Aaron Turner

1190. Re: Steve Stupple

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Greg Cantin <gameman@pyramid.net>
Message-ID: <353927E9.65A7@pyramid.net>
Source record: 102897
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari.comp.sys.atari.advocacy

Steve Stupple wrote:
>
> Since my original posting of help with getting my CD-ROM drive up and
> going, I will explain what happens with what in the hope that someone
> can tell me what the hell I'm doing wrong:(
>
> The Drive is an APPLECD 300, with a SONY 8003A mechanism.
> The Atari STE's are 4 meg TOS 1.62/2.06 & 4 meg tos 1.6 (1.06).
> The external hard drive is System Solutions MiniS 127meg hard drive.
> Using the ICD Link II.
>
> The hard drive has inbuilt SCSI terminator, the CD-ROM has an external
> passive terminator.
>
> Now on their own both drives work OK in all versions of TOS available
> to me, with the exception of the cd-rom drive. I am able to read the
> directory of 'All things Falcon' CD and none of the 'Northern CD-ROM
> Series Germany' using TOS 1.62 & 1.6, in which case the ST crashes.
>
> Using TOS 2.06 I can read ALL the directories of the cd-rom drive; I
> can run some programs from the Falcon CD (obviously not all of them on
> an STE), but when I try and run the INSTALL program on the NCS cd's
> the ST bombs out with a BUS ERROR (odd address).
>
> When using the Hard drive, termination is internal. The rom drive does
> have the external one that came with it.
>
> Linking/chaining them together under 1.62/1.6: As recommended by Sytem
> Solutions, ST - CD-ROM drive - hard drive.
>
> The hard drive refuses to auto boot, and so floppy disk is required to
> boot. When booting I lose partitions of the hard drive e.g. E, F & G.
> The rom drive is detected and installed.
>
> I can read the Falcon CD but again the system crashes when I try the
> directory of the NCS cd's. Access to the hard drive is not secure.
>
> Changing the order to as follows: ST - hard drive - CD-ROM drive with
> terminator plugged into rom drive.
>
> Again I have to boot from floppy, and the driver software displays
> garbage instead of the hard drive 'Quantum' type but no partitions are
> found. The rom drive is displayed correctly.

>
> Accessing the CD-ROM's are identical to above under 2.06.
>
> I don't know why the hard drive loses partitions when the rom drive is
> connected; this happens with all packages and drivers I have tried.
> Also why it crashes when reading any of the NCS cd directories in
> 1.62/1.6 and bombs out under 2.06 when using the NCS cd's.
>
> I have tried HD driver 3.1, ICD 6.5.5, and CBHD 5.04 for the hard
> drive. And for the rom drive; Extendos pro, spin 34? (the latest one),
> metados 27. Extendos pro being the best tried.
>
> Is there something I've missed. I'm ready for sticking my head down
> the toilet and flushing it, or giving myself a brain wash for short!
>
> Any help would be more than appreciated.
Ok, I sugesst removing the cd rom's terminator, and putting the cdrom
in between the st and the hdd. It worked for me.
(If harddrive is termanated, nothing after the drive will work
correctly.) Hope this helps,
Graham T. Cantin (Deadknight@Supernews.com)

1191. WTB: Atari ST System (Colorado)

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Steven Woodcock <Swoodcoc@voyager.cris.com>
Message-ID: <6hbmds$66c@examiner.concentric.net>
Source record: 102898

Hello Everybody:

I'm looking to buy an Atari ST system. I don't care too much if it's a 520 or a 1040, but would prefer to pick it up from somebody here in Colorado rather than ship it. If you've got such a critter lying around, drop me a line.

Steve, from the High Mountains of Colorado
"Don't Trust Anyone Under 14,000 Feet"

1192. FA: Atari ST games on EBAY

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Michael Chang <changm@aracnet.net>
Message-ID: <35397603.1AF8@aracnet.net>
Source record: 102899

Hi,

This is my last update to let you know that I have some Atari ST games
on EBAY as well as others.

Feel free to browse them and check out my web site for future listings.

ORIGIN : Times of Lore for Atari ST CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860216

ORIGIN : Windwalker for Atari ST CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860223

ULTIMA : Ultima VI for the PC
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860077

ULTIMA : Ultima III for the C64 CIBU
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860702

ULTIMA : Temper of Wisdom Novel
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860098

Commodore 64 Set: C64+PS,1541 Floppy Drive,MPS802 Printer,C2N Datasette
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860106

Commodore Magazines: Compute's Gazette, RUN
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10860860

Lot of TI 99 Texas Instruments Carts, Books and Cart Storage Case
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10861216

ENTEX : Spiders Handheld Video Game ER+
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10917837

ENTEX : Super Cobra Handheld Video Game ER++
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918218

ENTEX : Hockey Handheld Video Game RA
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918441

TOMY : BLIP Ancient 1977 Handheld Video Game
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918639

NES : Nintendo Satellite Remote Module
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=10918913

--
Michael Chang aka Wastem Dragon -==UDIC==-
http://www.aracnet.net/~changm

1193. ez score plus

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: jcphillips@home.com
Message-ID: <6hbu7h$k6f$1@nnrp1.dejanews.com>
Source record: 102900
Cross-posted to: comp.sys.atari.st,alt.music.midi

There used to be a music notation program called EZ Score Plus by Hybrid Arts for the Atari ST. Does anyone know if this program was ever ported to Mac or Pc? I liked the feel and ease of composing with notation using that program and I was wondering if it had ever been ported or if anyone who is familiar with EZ Score Plus knows of other Notation programs for Mac or PC that have a similar feel and ease of use.

Thanks for any help or suggestions.

John

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1194. No News is Good News

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <O78Bcmza9GA.314@nih2naab.prod2.compuserve.com>
Source record: 102901

Well, CIS is at it again, gone out for almost 6 hours, come back
and find that CIS says No New messages on the newsgroups.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1195. Draconis/Adamas package

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Marc Par <pare4@golden.net>
Message-ID: <35389887.F856FFDE@golden.net>
Source record: 102902

Has anyone had any success with the web program Draconis/Adamas in North America? The PPP driver hooks me into my ISP with no problems but I can't seem to log into any web site ... it keeps informing me of unknown host or wrong proxy!

Marc Parï¿½

1196. Re: IPS Cature

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OKhgECra9GA.315@nih2naac.prod2.compuserve.com>
Source record: 102903

I have been able to make a connection, at lest that's what STinG tells me, the trouble I'm having now is getting Newsie to connect, below is the log from my last try just a few mins ago, thing is,when I use the name the isp gave me, it gives me an DNS error as is noted, but if I put the DNS numbers there, it then just times out.

IT'S DRIVING ME NUTS!!!

Log file opened: Sat Apr 18 01:29:58 1998

Program Path: E:\NEWSIE

NEWSie version: 0.86 Jan 03, 1998

No AVSERVER found

STiK Version: 01.08 Peter Rottengatter

Connect: news.ptw.com

open_connection returns DNS query, can't resolve hostname.

Connect: 207.212.176.3

open_connection returns Connection timed out.

open_connection returns DNS query, can't resolve hostname.

No Connection Established

open_connection returns DNS query, can't resolve hostname.

No Connection Established

Connect: news.ptw.com

open_connection returns DNS query, can't resolve hostname.

Log file closed: Sat Apr 18 01:46:40 1998

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1197. About to Quit.

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#UhRxhua9GA.310@nih2naac.prod2.compuserve.com>
Source record: 102904

```
Log file opened: Sat Apr 18 06:56:58 1998

Program Path: E:\NEWSIE

NEWSie version: 0.86 Jan 03, 1998

No AVSERVER found

STiK Version: 01.08 Peter Rottengatter

Connect: news.ptw.com

open_connection returns DNS query, can't resolve hostname.

Log file closed: Sat Apr 18 06:59:08 1998
```

The above is my latest try and getting newsie to connect. 2 things I don't understand, 1st, I'm using STinG not STiK but it records STiK? but before that it says 'No AVSERVER found' what the heck is that? and everytime I try to have newsie connect, if I have the news server as 'news.ptw.com' I get the above statement. But if I change it to 207.212.176.3 the ISP's DNS number, then it just times out and no connection.

One more week and I'll be totaly offline.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1198. Re: To buy Kobold 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3537e94cfa2471@club-internet.fr>
Source record: 102954

Hello,

in article <2151_ssweet@fortress.org.uk>
ssweet wrote:

> Do you know if it understands long file names??.

It does, and sln too.
Problem is that on a vfat partition it reverses to the gemdos mode and so
it's slow.

--
Pascal, surfing the web on his Falcon...

1199. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3537e94cfa2472@club-internet.fr>
Source record: 102955

Hello,

in article <2220_outrider@lvdi.net>
Terry May wrote:

> c> I use I-Connect on my F30 and have no problems, if u tell me what u
> c> need to log on maybe i can help. I did find that any modem
> c> initialization HAS to be in lower case rather than caps.
>
> It doesn't work for me even if it's in lower case. I always get an alert
> telling me that my modem never sent an OK.

I've noticed the same problem. So I dont use the init string field (left
blank). I init the modem in the login section: send atz, then wait OK,
then the usual login script.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

1200. Re: STACY: to connect a hard disk: HELP

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6h8uc7$5fb$1@roch.zetnet.co.uk>
Source record: 102956

On 16 Apr 1998 22:22:38, "patrice MULLER" wrote:
hi

my stacy can't drive a DMA drive like megafile 30 or sh 205 !
what is the problem ?
when i format a sh205 with a mega ste and connect it to the stacy, the stacy
don't recognise the HD!
and i can't format a sh205 or other with the STACY !

help me

i think i had a similar problem it appears the stacy and the mega ste
have two seperate scsi busses

stop it booting from the internal and it should see the external
you will need an external host adaptor

kevin

1201. Re: Steve Stupple

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6h8vhf$5fb$2@roch.zetnet.co.uk>
Source record: 102957

just a idea leave the cd out of the hd driver set up
and run extendos pro
kevin

1202. Re: Newsie: Is this happeninh or what!

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d7nsh3.k9fifxjw4qs2N@pwomar.demon.co.uk>
Source record: 102958
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Pascal Ricard <pricard@club-internet.fr> wrote:

> Make a try with a newer version of Newsie and/or increase the timeout
> delay in the options: your news server may be too slooowww

The current incarnation of news.dcu is barely weeks old, it is far from
slow too!

1203. FS 4meg st

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: dsweet0219@aol.com
Message-ID: <1998041802302500.WAA02265@ladder03.news.aol.com>
Source record: 102959

```
For Sale; 4 meg 1040 st computer.
has 720k drive inside.
works fine.
50-100 bucks?
make an offer..
dsweetland@aol.com
```

1204. FS 1224 color monitor

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: dsweet0219@aol.com
Message-ID: <1998041802383000.WAA04532@ladder01.news.aol.com>
Source record: 102960

```
For Sale; sc1224 color monitor.
works ok. flickers once in a while(changes brightness a little).
new atari screen saver?(g)
$30 or best offer.
add $15 shipping. US only.
dsweet0219@aol.com
```

1205. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <0FVZ.498$p5.2692332@news.itd.umich.edu>
Source record: 102961
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 137748 Apr 12 00:19 ./0ls-lR.Z
-rw-r--r-- molin 137865 Apr 12 00:20 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Apr 12 00:17 ./0compind.Z
-rw-r--r-- molin 260552 Apr 12 00:17 ./0index
-rw-r--r-- 32766 114945 Apr 15 11:48 ./incoming/monomntl.zip
-rw-r--r-- 32766 57 Apr 15 11:49 ./incoming/monomntl.upl
-rw-r--r-- molin 114945 Apr 15 11:48 ./Demos/monomntl.zip
-rw-r--r-- molin 136215 Apr 17 01:41 ./0ls-lR.Z
-rw-r--r-- molin 137888 Apr 17 01:42 ./0ls-lRc.Z
lrwxr-xr-x molin 24 Apr 17 01:38 ./Falcon/Demos/monomntl.zip -> ../../Demos/monomntl.zip
-rw-r--r-- molin 131940 Apr 17 01:40 ./0compind.Z
-rw-r--r-- molin 260552 Apr 17 01:40 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

1206. FS: USA/CANADA ATARI STuff

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: defang5@banet.net
Message-ID: <35382785.0@news1.ibm.net>
Source record: 102962

Following for sale:

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-1meg-used/tested.....$50ea. $60 with Atari Mouse or Marconi/Marcus 3 button track ball.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$75ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$120

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10

Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5

Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

e-mail:
defang@banet.net
fangdn@hotmail.com
fangdn@aol.com
fangdn@msn.com

1207. FS: Atari Games/Utils (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <6h9b9rfiq1@pale-rider.INS.CWRU.Edu>
Source record: 102963

Hi- the following prices include shipping. Feel free to make offers!

TITLE PUBLISHER PRICE COMMENTS

Indiana Jones Lucasfilm $10 Boxed
Hook Ocean $10 Boxed
Cannon Fodder Sensible Software $10 Boxed
Populus: Promised Lands Bullfrog $5 Disk Only
Day of the Viper Accolade $5 Disks Only
StarGlider $5 Manuals/Disk
Barbarian Psygnosis $5 Disks Only

Touch Up Migraph $10 Disks/Manual
Kissed Michtron $5 Boxed Prg Tool
Interlink ST Intersect $5 Telecom
Supercharger Migraph $5 Drawing Tool
Hard Disk Accelerator Beckemeyer $5 Utility; Disk Only
A Ram Antic $5 Ram Disk
Diamond Back 1.04 Oregon Research $5 Back Up Util
NeoDesk 2 Gribnif $5 Desktop Replacement
Quartet MicroDeal $5 Music
MultiGem Plus Rimik $5 Multitasker

Lynx Battery Pack Atari $10 Lynx Accessory

Thanks!
--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

1208. Re: STACY: to connect a hard disk: HELP

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: puffpuffin@aol.com
Message-ID: <1998041807303100.DAA27168@ladder01.news.aol.com>
Source record: 102964

>my stacy can't drive a DMA drive like megafile 30 or sh 205 !
>what is the problem ?
>when i format a sh205 with a mega ste and connect it to the stacy, the stacy
>don't recognise the HD!
>and i can't format a sh205 or other with the STACY !
>
>help me
>
Try changing the SCSI IDs. The internal STacy HD is ID 0, so change your
external drive to ID 1 or above.

1209. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h9iqe$3vn$2@plutonium.compulink.co.uk>
Source record: 102965

On 17 Apr 1998 01:01:42, fowler@u.arizona.edu wrote:
>I recently bought Magic 5 and CAB 2.5 from Systems for Tomorrow. Just
>wondering what kind of support(in English) is availible to me for these
>products here in the States? Magic has a terrible manual and I am having

You're right about the MagiC manual, howver if you keep on reading and asking questions you'll pretty much figure it out.

There's plenty of extras to make your life easier around on the web, I'm sure that the authors will be along in a moment to tell you more.

>problems connecting with I-Connect (pretty sure has something to do with
>the login script). Is there an Atari friendly ISP that is availible to me

Try activating the terminal using the config. prog. When you connect with PPPConnect then you'll be able to interact with the ISP and perhaps figure out what responses you should be giving to its questions.

>here in Arizona? Is anybody working on IRC for I-Connect? I know IRC is

I'm sure I saw that there was one, but I don't have use for such.

>availible for the STick/STing package, but if I can't even get something
>as simple as I-Connect to work right away, you know I would have a hell of
>a time with STick/STing. Is there any other software(shareware included)

For the moment I think it's best to go the STinG route. There are plenty of clients available, whereas PPPConnect is for browsing only, unless you buy CAB2.6 straight from Germany and have the use of Fiffi, its mailer/ftp client. How's your German? :-))

One thing - the CAB.OVL supplied with CAB2.5 isn't suitable for use with STinG. Perhaps you'd be best getting what you have working and then use it to look around...

Rgds, Derryck

1210. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2228_outrider@lvdi.net>
Source record: 102966

Re: "I-Connect ?'s", pricard@club-internet.fr scribbled the following on 18 Apr 98 @ 00:40:04:

p> in article <2220_outrider@lvdi.net>
p> Terry May wrote:
p>
>> It doesn't work for me even if it's in lower case. I always get an
>> alert telling me that my modem never sent an OK.
p>
p> I've noticed the same problem. So I dont use the init string field
p> (left blank). I init the modem in the login section: send atz, then
p> wait OK, then the usual login script.

Ah, good idea! I've not been using one at all, and it creates problems if I ever have a bad connection and need to redial. I have to reboot, usually, before ICONNECT will work with my modem again. I'll give your idea a try. Thanks!

* LED v1.51 * "I live my life like there's no tomorrow..."
--

Terry May - Las Vegas, NV

1211. Pagestream "Save Settings"

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980418040009.1717A-100000@sparkie.gnofn.org>
Source record: 102967

Any Pagestream 2.2SE users out there? I thought I was a Pagestream wiz until I came across this little problem. After "Save Settings" in the file menu with a 24 point Courier font selected in the font window, it just reverts to 18 point Courier next time the font window is called up. I need to create a better macro to process imported text, but this one step with the wrong fontsize is screwing me up. The only alternative is to use the mouse, which can't be recorded in a macro.

One thing that drove me nuts was trying to figure out how to
enter a [CR] Carridge Return into a macro. Its:
/N

Go figure!

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1212. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6h9iqc$3vn$1@plutonium.compulink.co.uk>
Source record: 102968

On 17 Apr 1998 10:25:36, Pascal Ricard wrote:
>Hello,
>
> in article <6h6u7h$b2m$1@plutonium.compulink.co.uk>
> Derryck Croker wrote:
>
>> >I've noticed that my ISP ftp-server don't accept anymore PASV. The only
>>
>> The same problem applies here at CiX sadly, although it's surmountable by a
>> roundabout process.
> ^^^^^^^^^^^^^^^^^^
> What do you mean ? Could you explain please ?

I didn't go into this because it's a CiX-specific thing - of no use
whatsoever to anyone not on the CiX conferencing system, sorry. (If there
are any CiXen who want to know more about this then you know where to mail)
:-)

>> >ftp client available then is Fiffi.
>>
>> Yes, although it isn't available in the UK yet.
>
>Huhu.
>I couldn't wait either to get it in France and in French arround one year
>ago. So I purshased the german version 2.0 directly from ASH. So goes for
>the updates :/

I prefer to wait for an official English package rather than fiddle-faddle
around with resource editors, Ruftrade and Look'n'See.

>Fiffi comes first with 2.6.

Updates from ASH's BBS are a strong incentive however - I don't see why
all customers shouldn't be allowed to have access.

Rgds, Derryck

1213. Re: Civilization Map Editor

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6ha46a$57$1@irk.zetnet.co.uk>
Source record: 102969

On 14 Apr 98 22:35:16, JHaslam wrote:
>aprice@postern.demon.co.uk wibbled to All about: Civilization Map Editor
>
>Wotcha aprice@postern.demon.co.uk!
>
>
>
>I have #77 and those utilities. The one I was after was on the Wonderdisk
>from issue 61, August 1994.
>
>
James,

If you let me know the name of the prg you want, I can send it to you. I
have issue 61 wonder disk......

Seeya,

Keith.

****
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****
If at first you dont succeed.................Dont try parachuting!

1214. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <892904234.27207.0.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 102970

```
-----BEGIN PGP SIGNED MESSAGE-----

On 17 Apr 1998 03:04:36, John S. Gray wrote:
> And I am still happy with TERADESK 1.36 [!]

Under TOS, that is my preference as well. With Magic, I use Magxdesk v3.23.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNTiZ+leKRkq5A+OlAQHfWAIAlLggHe+eqLzvNN09IwTEIGhiwPK96zPQ
ETN32Acrs1oAZTSGDX8Ad9u7C7BO722naPp/v6eL0NxTlAn7RuV2yQ==
=igTY
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1215. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3538b05e2896e0@club-internet.fr>
Source record: 102971

Hello,

in article <6h9iqe$3vn$2@plutonium.compulink.co.uk>
Derryck Croker wrote:

> For the moment I think it's best to go the STinG route. There are plenty of
> clients available, whereas PPPConnect is for browsing only, unless you buy
> CAB2.6 straight from Germany and have the use of Fiffi, its mailer/ftp
> client. How's your German? :-))

Unfortunately Fiffi is *not* a mailer client. It's a very good ftp one
though.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

1216. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6habjt$r6l$2@pump1.york.ac.uk>
Source record: 102972

Roger Cain (rcain@zetnet.co.uk) wrote:
: Eh? Why?? You set it up to use whatever port your modem is on.

This is not clear from the lack of documentation. I've now set it up to use Modem 1. Ok so far...

: You run dial.app and select Configure.

dial.app still just bombs out, even with the modem set to 19200...

I set up default.cfg and dial.scr by hand, but still no luck. Maybe it is modem.cpx conflicting with serial.cpx?

Aaron Turner

1217. Re: NAES

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6hadhk$t9e$1@news.campus.mci.net>
Source record: 102973

On 17 Apr 1998 22:06:50, Ross MacIver wrote:

]-There's been a lot of talk about NAES. Is this a commercial product?
]-How much does it cost and where can I get it?
]-
]-
]---
]-
]- ---
]- rosco@game-master.com
]- ---
]-
]-.

Hi Ross... Yep, its a commercial product from Germany, supported by Woller. They have an E-mail address and a Web site. I've contacted them on several occasions and while slow, they do answer (usually). I tried Visa, but they don't take credit cards, I tried COD but that fell through, so thats about that. I asked them to (please!) appoint a N.American distributor, but I've not heard anything else about this at this time. I think it was M. Grove who got a copy by having his bank directly transfer the funds to Woller's bank, then waiting for it to be sent to him (I'm thinking he said it took about a month).

It would be so nice if we could have better distribution here in the States. I know Systems For Tomorrow and Chro-Magic try very hard (and its not their fault), but right know, IMHO, things are lacking... ;(

1218. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Geoff Oltmans <geoff@sprynet.com>
Message-ID: <3538BD47.A9CB09A1@sprynet.com>
Source record: 102974
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Scott Tirrell wrote:

> I have seen Redhat at Electronics Boutique. The problem I might have with
> Linux is that I only have a 500 meg hard drive.... Are these commercial
> versions easy-to setup as, say, other major OSes? Like a nice setup
> program?

I haven't personally installed Redhat before, but I've heard it's a good
installation. 500 meg should be plenty (I used to use Slackware and
XFree86 on a 500 meg drive and I still had room to spare).
>
> If by trimming and tuning I have to wade through tons of configuration
> files, I am not sure I want to. Are many packages for Linux "complete" or
> do you have to compile most packages yourself? Sorry I am so clueless on
> Unix.

As an end-user I had to reconfigure the kernal to support my hardware,
and if I wanted to connect to the internet, I had to write my own script
to connect to my provider and start the pppd daemon. There are books
that explain this, but they aren't terribly clear. Also configuring
XFree86 (the Xwindows) can be a real pain in the butt. Other than that,
that was about it. :)

Geoff!
--
Geoff Oltmans - CPE Undergrad University of Alabama in Huntsville
KERNAL = Keyboard Entry Read Network And Link
http://home.sprynet.com/sprynet/geoff

1219. FS: Stacy 4

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <3538BDB6.2B0F6C77@cadvision.com>
Source record: 102975

```
For Sale: Stacy 4 with 120Mb HD. Keyboard needs to have mylar
fixed/replaced. $400 obo.
Also have SLM605 for sale, works fine, SLMC804 interface included of
course. $200.00 obo.
In Calgary, AB. Shipping extra.

--- Keith

-----------------------------------------------------
| Home of the "Labour of Love" 1962 Gran Turismo Hawk |
| & the "Love of Labour" 1964 Studebaker Avanti R3719 |
-----------------------------------------------------
```

1220. Re: seagate st1480n

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hai84$dq6$1@roch.zetnet.co.uk>
Source record: 102976

On 17 Apr 1998 22:55:16, Gordon Campbell wrote:

>yep,just checked that.Got a 50-way ribbon connection.:-)

Great! Are there any markings on the host adapter board which indicate
who made it?

>I am not too sure how to set up the id for this drive.All I have is
>the drive with no docs what so ever.Do you have any ideas where I am
>to look on the drive for the id and how would I disable the parity?

I'll e-mail the specs and jumper diagram to you, Gordon.

(Oh, s**t, I've just deleted your post and lost your e-mail address -
please send it)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1221. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hai85$dq6$2@roch.zetnet.co.uk>
Source record: 102977

On 18 Apr 1998 06:00:30, Charles Silver wrote:

>I *will* set up all your STinG files so you can connect with ptw.com
>(NETWORK ONE). I just don't mean connect; I mean "smoke" on the Net :)
>I *guarantee* it.

A knight in shining armour! Power to your elbow, Chas :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1222. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hai88$dq6$3@roch.zetnet.co.uk>
Source record: 102978

On 18 Apr 1998 07:47:20, Terry May wrote:

> p> I've noticed the same problem. So I dont use the init string field
> p> (left blank). I init the modem in the login section: send atz, then
> p> wait OK, then the usual login script.
>
>Ah, good idea! I've not been using one at all, and it creates problems if I
>ever have a bad connection and need to redial. I have to reboot, usually,
>before ICONNECT will work with my modem again. I'll give your idea a try.
>Thanks!

There's something else you could try, Terry. I have noticed that, with some combination of s/w and modem, the modem is a bit slow auto-detecting the DTE baud rate and can miss some early characters. I have got round this in the past by setting up the init string like:

AT~~ATZ

this seems to give the modem time to settle on a DTE rate before being called upon to do something useful.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1223. For Sale UK

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <3538cdc1.308733@news.ukonline.co.uk>
Source record: 102979

```
>-------!-------!-------!-------!---------!-------!--------------------R

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BEYOND THE ICE PALACE/THRUST/THUNDERCATS £2, (3 classic games)
STARQUAKE/XENON £1.50, (xenons very good, starquake is dull)
ELIMINATOR/NEBULAS/ PACMANIA £2, (3 classic games)
HOLLYWOOD POKER £2, (not bad strip poker game but screens are low quality)
CHOPPER X/ROADWARS £2, (two good games)
SPACE HARRIER £1, (I didn't like it)
STRIDER £1.50, (ok conversion but not a very large screen)
BLACKLAMP/QUADRALIEN £1, (blacklamps ok)
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****

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Acorn/Atari/Amiga/Coupe/68 Mac/PC/Spectrum/BBC/C64/MSX/SNES/N64/CPC.
****

Only the Acorn cost me any serious money though.

1224. SC1224 color monitor FS

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Good Music Company <goodmusic1@goodmusic.com>
Message-ID: <3538DA8C.D208BFC5@goodmusic.com>
Source record: 102980

We have a brand new Atari SC1224 in the box with some cables and a mouse
(for a Roland sampler) for sale. Never been used. Will ship overseas if
necessary.

Taking offers only

Mitch - keyboard sales

Good Music Company 5225 University Ave Madison, WI 53705
goodmusic1@goodmusic.com 1-800-236-5990 608-231-5990

hours (CST): Monday-Thursday: 10:00 to 8:00
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Saturday: 10:00 to 5:00
Sunday: 12:00 to 5:00

For fastest response, call us toll-free at 1-800-236-5990,
as our e-mail is not checked as frequently.

Ask to get on our mailing list to get the best deals!!

1225. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2245_outrider@lvdi.net>
Source record: 102981

Re: "I-Connect ?'s", rcain@zetnet.co.uk scribbled the following on 18 Apr 98
@ 15:52:40:

r> There's something else you could try, Terry. I have noticed that,
r> with some combination of s/w and modem, the modem is a bit slow
r> auto-detecting the DTE baud rate and can miss some early characters.
r> I have got round this in the past by setting up the init string
r> like:
r> AT~~ATZ
r>
r> this seems to give the modem time to settle on a DTE rate before
r> being called upon to do something useful.

Thanks for that tip, too, Roger!

* LED v1.51 * "Let the bridge computer speak."
--

Terry May - Las Vegas, NV

1226. Re: Need heat conducting glue for heat sink

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3538E4EB.D68DD08A@jps.net>
Source record: 102982

Not quite exactly the same. The Nemesis only pushes the 16MHz CPU to
25MHz. FX is much more user configurable, and you can set the CPU clock
to 40MHz. The FX manual definately calls for a heat conducting paste to
seal the heat sink with. I got mine at Radio Shack, Catalog Number
276-1372, about $2.

Clayton Murray wrote:
>
> On 15 Apr 1998 22:10:08, Mike Saeger wrote:
> >I purchased a blowup FX board and I am supposed to glue a heat sink onto
> >my 68030 chip. Does anyone know what glue I can use that will conduct
> >heat?
> >Thanks.
>
> Hi Mike,
>
> I recently had Nemesis installed in my Falcon by Alex at ATY, and he was a
> little concerned about the CPU getting warm. So, I emailed Titan/BSS
> (makers of Nemesis) about the heat concerns and they said:
>
> >Well, the CPU is rattling along 50% faster so it must be expected to run
> >warmer. However we've had Nemesis accelerated machines running for nearly
> >a year now without a problem. Providing the fan has been repositioned, as
> >recommended in our instructions, it should be fine.
>
> Further communication with Alex:
>
> >I just finished another Nemesis installation. This customer is a musician
> >and he uses his Falcon many hours a day. It is only comforting for me to
> >put a heatsink in his Falcon. I always reposition the fan to the top of
> >the metal shield above the power supply for all Nemesis installation. Yet
> >there is still a slight problem, the slots on the Falcon case are too
> >narrow for warm air to escape efficiently. So adding a heatsink is an
> >extra protection.
>
> So I asked Alex what heat sink to get, where to get it, so that I may do
> this myself and he replied:
>
> >You buy a couple of Radio Shack "Premium heat sink" stock number 276-1368,
> >they are $1.49 each and you can use a very small amount of crazy glue to
> >cement them onto the cpu.
>
> So to FINALLY answer your question... apparently it's OK to use crazy glue.
> Isn't that kinda crazy!?! ;-) My situation dealt with Nemesis, but from

> what I understand it is quite similar to Blow-Up, so I think the same info
> would apply.
>
> I hope that helps,
>
> Clayton Murray
> claytone@aa.net
> Seattle, WA USA
>
> (Alex Yu is: atycom@pacbell.net)

1227. Which free Internet software

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <3538d998.3339989@news.ukonline.co.uk>
Source record: 102983

Can anyone recommend the best PD/freeware Atari internet software for
a Falcon and where to download it.

I'm currently using my PC. My internet provider doesn't provide a SLIP
connection but the other type (something like PP or something).

I'd prefer Zips or LZH compressed files.
Acorn/Atari/Amiga/Coupe/68 Mac/PC/Spectrum/BBC/C64/MSX/SNES/N64/CPC.
****

Only the Acorn cost me any serious money though.

1228. WWW authoring

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6haqmpjgn1@plug.news.pipex.net>
Source record: 102984

Hello All,

Is there anyone out there on C.S.A.ST that wants someone to write thier web site?

Company sites, Homepages, Archive listings?
I'll design, optimise & maintan your site for a very low fee,

call UK 01268 728413 during weekends for enquiries, if engaged e-mail me at

inorton_badrul@hotmail.com

some of my existing work can be found at the following two sites

The INET site , (soon to be ported to a demon or zetnet site)
http://www.geocities.com/siliconvalley/lab/8261/index.htm

The Darkside Hackers Site (comical)
http://www.geocities.com/siliconvalley/haven/9996/index.html

happy browsing... :-)

1229. Re: Dip Switch Settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3538e4b7.1336956@news.tmisnet.com>
Source record: 102985

Like I said, the blind leading ....

<sigh! back to the corner again>

-- George Crissman
-- strads@tmisnet.com

On Fri, 17 Apr 1998 23:07:43 -0400, Michael Olin
<molin@smurfy.tcimet.net> wrote:

>George Crissman wrote:
>>
>> This is probably an example of the blind
>> leading the blind here, but isn't drive 0
>> reserved for the host adapter? (I know
>> it's 6 for ICD systems, but I'm not certain
>> about Atari systems....)
>
>I thought ICD used ID #6 for their system clock?
>
>--
> ._____________. http://people.mw.mediaone.net/olinm/ ._____________.
> |||
> Keep up the fight ||| I love my country but
> or lose the right / | \ I fear my government
>
>
> It only stands to reason that where there's sacrifice, there's someone
> collecting the sacrificial offerings. Where there's service, there is
> someone being served. Make no mistake about it, the man who speaks to
> you of sacrifice is speaking of slaves and masters - and he intends to
> be the master.
> -- Ayn Rand

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1230. Re: Which free Internet software

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#zfGrfva9GA.246@ntawwabp.compuserve.com>
Source record: 102986

Well, there's STiK, STinG,CAB,Newsie, I'm sure someone can tell you were
to get them, then all you need to do is buy a crash helmet to help out
while your batting your head against the Atari vis Internet wall.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1231. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <O0J5#hva9GA.246@ntawwabp.compuserve.com>
Source record: 102987

I see a reply to a message I've not even seen yet! The troubles i seem
to have now is resolving the host.

Wonder if I could borrow some of the Naplam that'll be just up the road about
30 miles from me?
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1232. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <edDigiva9GA.246@ntawwabp.compuserve.com>
Source record: 102988

How about a mailing address ?
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1233. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hau19fgo1@roch.zetnet.co.uk>
Source record: 102989

On 18 Apr 1998 13:59:25, Aaron Turner wrote:

>dial.app still just bombs out, even with the modem set to 19200...
>
>I set up default.cfg and dial.scr by hand, but still no luck. Maybe it is
>modem.cpx conflicting with serial.cpx?

You don't want both and SERIAL is, by far, the best.

Check that your auto stuff is in the right order:

HSMOD
DRVIN
MFP
STING

and that you run STING.CPX to make Sting active and SERIAL.CPX to get
the port selected properly.

Does dialer give you any message when it bombs?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1234. Looking for a Falcon for sale!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: red_xiii_@hotmail.!!REMOVE_ME!!.com
Message-ID: <353a7bea.3601487@news.globalserve.net>
Source record: 102792

I'm looking for a working Falcon computer! Would be nice if i could
get some software with it too... E-mail me if you're looking to sell,
any reasonable price considered!!

--Cloud-X
red_xiii_@hotmail.com
(make sure to remove the .!!REMOVE_ME!! from my e-mail address)

-- Hellspawn of pure Evil --
e-mail : sephiroth_xiii@yahoo.com
(remove the !!remove me!! from my e-mail address)

1235. Re: HTML editor ????

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <p+7yXTAXegO1Qwzm@shaw1.demon.co.uk>
Source record: 102793

At Wed, 15 Apr 1998,17:29:22 (message <3534d411.5751950@news.demon.co.uk
>) Guy Harrison (from SwampDog) at mailto:guy@swampdog.demon.co.uk sent
a 18 line-long message in comp.sys.atari.st called "HTML editor ????"
saying:
>On Sat, 11 Apr 1998 22:51:50 +0100, "Chris Swinson - MEGA Disczine"
><mega01@globalnet.co.uk> wrote:
>
>>Any one know of a good PC or Falcon web editor, It is rather urgent as I
>>need to redo my MEGA site due to file corruption.
>
>I've tried quite a few PC editors of various types and they are all
>pretty naff. You might want to use one for laying out stuff in
>(complex) tables but I wouldn't recommend using any of them for
>anything else, especially where time is an issue. Netscape Composer is
>(imo) the most bearable.
>
>

If you want PC, I recommend HoTMetaL - I use it for my web site and
really stops all those "Oh no, what's that tag" moments. It also
supports JAVA (the newest versions)

--
Clair Shaw (alias CDS) | My tip for the month:
Mailto:Clair@Shaw1.demon.co.uk |
ICQ: 1043359 | If something you can't do
ICQ Pager mailto:1043359@pager.mirabilis.com | fails, try and try again.
WWW: http://www.shaw1.demon.co.uk | THE PUNCHLINE: then give up.

1236. Re: Which free Internet software

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <pOzybVA0fgO1QwQ9@shaw1.demon.co.uk>
Source record: 102794

At Sat, 18 Apr 1998,14:29:25 (message <#zfGrfva9GA.246@ntawwabp.compuser
ve.com>) Dennis Bishop (from I.A.R.) at mailto:102063.112@CompuServe.COM
sent a 8 line-long message in comp.sys.atari.st called "Which free
Internet software" saying:
>Well, there's STiK, STinG,CAB,Newsie, I'm sure someone can tell you were
>to get them,

ftp.demon.co.uk (for Demon customers) and www.flinny.demon.co.uk

>then all you need to do is buy a crash helmet to help out
>while your batting your head against the Atari vis Internet wall.

--
Clair Shaw (alias CDS) | My tip for the month:
Mailto:Clair@Shaw1.demon.co.uk |
ICQ: 1043359 | If something you can't do
ICQ Pager mailto:1043359@pager.mirabilis.com | fails, try and try again.
WWW: http://www.shaw1.demon.co.uk | THE PUNCHLINE: then give up.

1237. Re: MiNT/Connect95, how to use together?

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: ddorian@hol.fr
Message-ID: <353cea921b0a0@hol.fr>
Source record: 102795

Hi Martin, sorry for the late reply,

on Mon 13-04-98 16:23 Martin "Nightowl" Byttebier wrote:

>ren u:\dev\modem2 u:\dev\ttyb
>
>By doing this however I've created another problem. Connect doesn't
>recognize ttyb as modemport I guess.
>I get the following warning:
> CoNnect
> Dateifehler
> Serial-Port Modem2
> T33 Bereichfehler (Arg.)
>
>Serial.cpx says: Serial port is in use and therefore cannot be
> configurated.

To solve all this, i just put in my mint.cnf

```
[]
ren u:\dev\modem1 u:\dev\ttya
ren u:\dev\modem2 u:\dev\ttyb
ren u:\dev\serial1 u:\dev\ttyc
ren u:\dev\serial2 u:\dev\ttyd
ren u:\dev\midi u:\dev\ttye

# pour CoNnect et serial.cpx de sting
sln u:\dev\ttya u:\dev\modem1
sln u:\dev\ttyb u:\dev\modem2
sln u:\dev\ttyc u:\dev\serial1
sln u:\dev\ttyd u:\dev\serial2
[]
```

And no problems anymore with serial.cpx (from sting) or connect. No needs
for rsvx.prg or hsmodem2.xdd though.
Bye, bye.

1238. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <353a061887aa61@ping.be>
Source record: 102841

on Thu 16-04-98 12:50 Dennis Bishop wrote:

>Right now I'id ALMOST <<--Note: ALMOST' ;} sell my soul for
>something that would get me online, I took one brick from the
>atari/net wall, but it took a Nuke for that! If they get it up to
>speed and will take orders from the US, god, let me know! I'id
>scrape my budget to pay for it.

Take my advice: Get the MiNT distribution package KGMD or TAF and
install MiNT/MiNTnet.
If you succeed in the installation you will get a far better system
then STik/STing or whatever substitute that there is available for the
moment.

KGMD or Knarf s German MiNT distribution is available on almost every
Atari ftp-site. You only need *instflpy.zoo, *basic* and the *net*
stuff. On Katherine Ellis' homepage you can find the English
installation docs together with the latest MiNT/MiNTnet stuff. Look
for KEMD_2.ZIP. I think you can find there also a link to a ftp-site
which has the full KGMD package.
http://www.primenet.com/~kellis

Apart of one of these packages you also need *gluestik*
(http://www.cs.duke.edu/~dsb/atari.html). This prg forms so to speak
the bridge between MiNTnet and STiK appications.
With Gluestik every STiK application works just fine.

The TAF or Toronta Atari Foundation (or is it Federation?) package can
also been found on every major Atari ftp-site. This package is more
suitable for machines with 4 mb or less ram.

A last final word. Don't think that Wensuite is a solution for you. I
knew lots of people (including me) who haven't succeeded to install
Wensuite properly. So it can turns out that Wensuite won't work
for you either.

If you really want a good News/Mail reader get Okami v1.33+. IMHO it's
the best offliner for now.
http://www.xs4all.nl/~josdb/okami.html

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********

****
But He uses a Hades 060 now

1239. Re: Line-F

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <yz87m4lex3l.fsf@sara.lysator.liu.se>
Source record: 102842
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

"Marco Lagendijk" <marcola@xs4all.nl> writes:

> Has anyone got information on the LINE-F routines in TOS? I's like to know
> what they do in the highest possible detail.
> Seems to be undocumented stuff: I can find much documentation on LINE-A, but
> not on LINE-F (??).

LINE-F is used by the FPU, if one is installed. Otherwise, any LINE-F
call will give 11 bombs.

Greetings,

Tomas - tomas[@.]nocrew.org

1240. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <O2oEsb5a9GA.182@nih2naab.prod2.compuserve.com>
Source record: 102843

Ah! Another web pageto check out, even when I'm NOT on the web!

Just like in the old days when someone sent my the decompresser
for LZH in a LZHed file!

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1241. NeoDesk4?

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <u79Ywn5a9GA.219@nih2naab.prod2.compuserve.com>
Source record: 102844

With all this trouble I've been having, could NeoDesk have
anything to do with it? I am running NeoDesk 4.0 on this TT.

Next Sunday is cut off day for CIS.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1242. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <Ero1wp.AH@cix.compulink.co.uk>
Source record: 102845

>From: steve@steverosie.demon.co.uk (Steve Stupple)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Newsie Nicknames
>Date: Sun, 19 Apr 1998 11:34:43 GMT
> >
> >Anyone else got this problem?
> >
> >Chris
> >
> >
> >.
>
>Sounds Familiar! Thats' what I get on v0.84 & v0.86 when I exit the
>editor; and I'm using a STE.

Not just me then:) I would've thought this would be fixed by now:(

>I'm off to try v0.88, to see if the problems has gone away; well
>here's hoping anyway.

It would seem not.

Chris

1243. For Sale UK Midlands

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Rod Lane <Rod.Lane@Cableinet.co.uk>
Message-ID: <353a14bd.0@ispc-news.cableinet.net>
Source record: 102846

Atari 1040ST with upgraded memory: SM125 monochrome monitor: SC1224 colour monitor: two external hard disks (one recently failed): hand scanner and interface, Atari Portfolio with connector to ST: hugh amount of software (professional and games) and books: leads and monitor switch box etc.
Destined for tip unless someone can make offer and take it all away.
Live Stourbridge, West Midlands.

Reply: Rod.Lane@cableinet.co.uk

1244. PING! PING!

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <Oi2jAl6a9GA.270@nih2naab.prod2.compuserve.com>
Source record: 102847

CIS is sure strange, was online and the carrier got dropped while
in this newsgroup, at that time it had over 100 new messages, called
back and now it's the same OLD 13 I saw at 6am today!

Anyway, when STinG has told me it's made the connection, even gotten
the IP address for this logon, and it returns to it's menu, I will
then try the PING tool, and guess what? It don't work, I've let it
run up to over 500 and nothing is returned.

Now, where did I hide that 5billion megaton B.S.Bomb?
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1245. Re: Pagestream "Save Settings"

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <xdZKD7M.rldetlefsen@delphi.com>
Source record: 102848

I have been using PAgestream 2.2SE for quite some time. It has about a half dozen "serious" problems. Font settings reverting, color setting reverting, text import problems, object attributes lacks a true transparent, screen display garbage. I have a list somewhere. I like it and use it a lot, but when something better comes along, I'll dump PS no problem. I'm having to use Migraphs Easy Draw for some stuff that PS does badly. The problems with PS are bugs that will never get fixed.
Rick D.

1246. Re: ComputerEyes

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <5fZqzXD.rldetlefsen@delphi.com>
Source record: 102849

"Michael J. Mathison" <mathison@calcna.ab.ca> writes:

> I am interested in finding out if there is a program for the STf that
>will allow me to run my Computer Eyes that I had for my 8-bit?

I know of no program that allows this. It probably isn't even going to work
with
an emulator. It would be possible to write a program that does the SIO protocol
using the regular modem port. But remember that the resolution will be
extremely
low. Even the ST version of COmputer Eyes has very low resolution, though
Digispec helps by adding 512 colors.
Rick D.

1247. Can't obtain real hostname!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <353a3834164ef20@ping.be>
Source record: 102850

I've a problem of which I don't know if it is my fault or if it's the
fault of my ISP.
Since a few months I've big troubles to visite the German ftp-site
ftp.uni-kl.de. Most of the time I'm not allowed to access the site.
The problem seems to be that the site doesn't get my real hostname

```
=> user ftp
<= 530-
<= 530-Sorry, we can't obtain your real hostname, just your numeric address.
<= 530-
<= 530-There are some possible reasons for this:
<= 530-
<= 530-(1) The response of your nameserver needs a long time to get through
<= 530- to us.
<= 530- Try again now !
<= 530-(2) There's a temporary problem with your nameserver or the network.
<= 530- Try again in a few hours or days !
<= 530-(3) There's something wrong with the setup of the nameservers
<= 530- for your host, or there are no nameservers at all.
<= 530- Ask your system administrator about it !
<= 530-
<= 530---- Access denied ... see you again soon ! ---
<= 530-
<= 530 User ftp access denied.
```

My question is now. Who can be blamed here my ISP or I

BTW: It doesn't matter if I use MiNT/MiNTnet or STiNG. With both
configurations I do have the same problem.
Also it isn't the fault of aFTP as I encounter the same if I use CAB
(with ftp proxy) to visit the above mentioned site. Some other sites
are more tolerant and let my through even if they don't get my real
hostname.

```
=> user ftp
<= 220-Hello UNKNOWN at [193.121.108.68] -- No registered data,
<= 220-
<= 220-We are unable to identify your system. Please read `README.IP-REVERSAL'-
<= 220-file for possible explanation of the problem. Get it before logging in!
<= 220-IP-ADDRESS NON REVERSAL IS (usually) A PROBLEM AT *YOUR END*, CONTACT
<= 220-YOUR NETWORK ADMINISTRATION FOR CORRECTION OF THE PROBLEM!
<= 220-We can assist you, if you send a VERBATIM log of the ftp-session to
<= 220-address: `problems@nic.funet.fi'
<= 220-
<= 220-Welcome to the FUNET archive, Please login as `anonymous' with
```

TIA
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1248. KGMD/Hades060 probes

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <353a3834164ef21@ping.be>
Source record: 102851

Hello,

I just finished the installation of the MiNT distribution kit *KGMD*.
Thanks to Katherine Ellis' English docs it wasn't that difficult.
On my TT030 everthing behave like it should be but the Hades 060 seems
to have some problems with it.
For instance: I'm unable to use the virtual consoles -not that I
should make use of it- but it's very annoying that if I've pressed
[ALT F1] the keyboard is blocked. It's impossible to type anything.

BTW: I first installed the whole thing on my TT030. Then I just copied
everything on a Zipdrive (minixfs) and copied back on my Hades.
You see on both machines I'm running the same setup, N.AES 1.1.7/Thing
1.20/freeMiNT 1.14.7. I only had to edit a few files to suite the
Hades environment.

Anyone an idea about this

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1249. small pppd220f problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <353a3834164ef22@ping.be>
Source record: 102852

Since a few weeks I'm using now pppd 2.2.0f with my MiNT/MiNTnet
setup.
The problem is that when pppd is started it's complaining that it
can't find /dev/log.
Is this a bug in the executable or am I doing something wrong?

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1250. Re: HELP: CD-ROM Drive more details given

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <5-SIL5D.rldetlefsen@delphi.com>
Source record: 102853

I won't repeat what others have said. What does the CDromdrive config file
say? I'm using extendDos Pro, and even though the CDrom doesn't boot up
every time I turn it on(the ICD host adapter board I think), when it does boot,
it works fine. My .INF file has my physical drive as Z, and the logical drive
as P, my last hd partition is L. If yours has a letter in the middle of your
hard drives, the driver could be replacing them.
Just my thought.
Rick D.

1251. Re: tos.img

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: troubled@loner.com
Message-ID: <6hdb2b$r06$0@198.69.29.144>
Source record: 102854

Visit:
ftp://ftp.fatal-design.com/pub/tos/

or their website, and you can dl any TOS in any language you choose.
Plus lots of other goodies.

Vacuo

On Fri, 17 Apr 1998 17:12:29, agt3@york.ac.uk (Aaron Turner) wrote:

> I've been trying to set up STonX on a unix system, and I need a tos.img.
> I've tried to dump the Tos chip on my 1040STF using maketos.prg, but
> it just crashes my ST. Can anyone give me any pointers?
>
> Thanks
>
> Aaron Turner
>
>

-. ..--- -.- --.- .-

1252. Re: Newsie Log/Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#EXqxR7a9GA.246@ntawwabp.compuserve.com>
Source record: 102855

I have deleted that file, andnow it NEVER shows up at all.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1253. Re: About to Quit.

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <es0E#P7a9GA.254@ntawwabp.compuserve.com>
Source record: 102856

Have tried to PING, and NOTHING happens. Zero, Zlitch,
Doc's? about as clear as MUD.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1254. Re: STACY: to connect a hard disk: HELP

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6hdb7pup1@roch.zetnet.co.uk>
Source record: 102857

On 19 Apr 1998 12:04:46, kevin dermott wrote:
i have spent hours,leads ,ribbons,power supplys, host acaptors
on this one

if you get a stacy to see both the internal and the external at the
same time please let me know
kevin

1255. Re: IPS CAture

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893006314.26982.0.rover.c3adfca1@news.demon.nl>
Source record: 102858

Dennis,

I tried already but my log showed "malformed header" after the msg got out so I don't know whether or not the msg's gonna show up here. I E-mailed you too, but here's yell nr 3:

I bet 10 to 1 you have exactly the same problem I encountered one week ago setting up this Train.

In short, proceed as follows: Delete Cache.dns in the Sting folder. Also replace Route.tab in the same folder by the original one from the Sting archive. Then reboot. Next check if Sting pings on your machine. First "Enable", then "Connect". When you're connected, go to Dialer Tools menu, Ping and select 127.0.0.1; when packets are returned it's OK.
Next ping your host (fill in your ISP's DNS-Server-address (NOT your own IP address).
If that's OK too (meaning the packets are returned), Sting is running OK.

Next start up Newsie (if set so in the configs, it'll hook up to your newsserver in some seconds, coming up with the Newsgroups window). If you haven't set the config so, just manually connect to host. Now, if a msg "Can't resolve hostname" turns up, your servers addresses/names are faulty.

When the msg does not turn up (I bet a thousand on this one <G>...), you're simply into business.

If you have more time, you might check the Cache.dns and Route.tab files prior to deleting them. Cache.dns is supposed to contain your server names for mail and news. If it shows german addresses, it's simply not good enough. Then just delete it. Also check Route.tab: it has plain ASCII text preceded by # characters, and one line without a # that should read:
0.0.0.0 0.0.0.0 modem1 0.0.0.0
Note: the spaces between the adresses are TABS!; not spaces really.

If however Route.tab starts with garbage mixed with readable (german) adddresses, followed by those # characters with plain text, it's just another indication Sting is messing around with its own files under "yet undefined circumstances"... (Heck, has Peter R. left the scene ;-) ???)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

- -

1256. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <Oqr1cT7a9GA.245@ntawwabp.compuserve.com>
Source record: 102859

Yep it's there, BUT! None of my text editing programs that I have
can read it, it all looks like garbage to them. As it's not HMTL
the broswer demo I have can't read it either.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1257. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <O8T20U7a9GA.245@ntawwabp.compuserve.com>
Source record: 102860

I'll send everything I can, it'll all be text files.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1258. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <euHEIX7a9GA.290@ntawwabp.compuserve.com>
Source record: 102861

Thats funny, how in the world am I going to FTP anything via
Compuservr when I can't run THEIR software that's written for
those w95boxs? Hmmmm?

Posted by the Number One Online Reader/Poster H.B.01
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1259. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <u2oqDW7a9GA.290@ntawwabp.compuserve.com>
Source record: 102862

Check my 'LOCAL' Atari dealer??? I don't know of one within
1,000 miles of me! Ah So another web page address which is unaccessable
to me and my goodold Flash 1.6!
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1260. Re: Wanted an Atari ST mouse

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: thomas.a.juerges@ruhr-uni-bochum.de
Message-ID: <353a2ed0.617730@news.uni-duisburg.de>
Source record: 102863

On Mon, 13 Apr 1998 21:33:40 GMT, ronwizbot@juno.com wrote:

>Hello,
>
> Doesn't anyone have a working Atari ST mouse that they can
>sell me cheaply? I don't want to pay the $20.00 to $30.00 dollar price
>for a new one. Please e-mail me a reply. Thanks...
>
>Ron
>ronwizbot@juno.com

Oh dear, I need a mouse, too. My two female cats cut the cable :-(((
Does anyone kno a good location in Germany where to buy original Atari
mice?

BR,
Thomas
--
Email: thomas.a.juerges@ruhr-uni-bochum.de
WWW (Unofficial homepage of EV Duisburg):
http://homepage.ruhr-uni-bochum.de/thomas.a.juerges/

1261. Re: Atari Falcon desktop pic?

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980419134756.25166D-100000@usr06.primenet.com>
Source record: 102864

hey, Well I have made about 40 img picture, dithered down to 16 ST
pallete, they look great etc. The prob is that they are IMG, and are
directly useable from a desktop, such as THING or MAGICDESK.
But if you don't have such prog(the desktop), you might need to use
one of the best I could find, which was picdesk, good, not very buggy,
but ONY takes GIF, TIF, and hmm 2 other format I think), but NOT .IMG.
Also, you didn't mention your OS. (compatibility wise).

On 19 Apr 1998, Satcom2 wrote:

>Does anyone out there know a good, simple program to display a 16 color
>desktop pic and also a 256 color pic, depending on which mode I am
>using, on my Atari Falcon? I remember combing around for one a year back
>or so and becoming disenchanted with everything I found for some
>reason. I am at a busier point in my life now than I have been and
>don't have as much idle time to hunt around, and would appreciate any
>advice about a good, no-nonsense program. I am tired of having an ugly
>one color backdrop. Also any advice on where to find 16 color pics that
>look good would be appreciated also, that is 16 color pics that use the
>default palette. I tried using that cool old ST dragon pic a while back,
>but it is all shades of red and brown and therefore so were all the
>icons. :P -Satcom2
>--
>I'm astounded by people who want to "know" the universe
>when it's hard enough to find your way around Chinatown.
> Woody Allen
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1262. Re: small pppd220f problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980419135745.25166E-100000@usr06.primenet.com>
Source record: 102865

hi, /dev/log not found? hm I guess your syslogd is either not running,
or ran too fast from your /etc/rc.boot (I think).

check if it is present, with:
ps
Should tell you all the processes that are running. syslogd should be
there.
If not, run syslogd manually, and run pppd to see if it complains.
anymore prob with that, email me.

On Sun, 19 Apr 1998, Martin Nightowl Byttebier wrote:

>Since a few weeks I'm using now pppd 2.2.0f with my MiNT/MiNTnet
>setup.
>The problem is that when pppd is started it's complaining that it
>can't find /dev/log.
>Is this a bug in the executable or am I doing something wrong?
>
>TTFN
>Martin
>--
> ***************************************
> * On the seventh day He created Atari *
> ********** tos4ever@ping.be ***********
> ******************
> But He uses a Hades 060 now
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1263. Re: KGMD/Hades060 probes

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980419140123.25166G-100000@usr06.primenet.com>
Source record: 102866

hi martin.
Yes this is totally normal.
The prob you ar seeing is:
The hades in my experience is a grafic card, vme.
The vcons are written for the hardware directly.
IF falcon, >> access the videl directly.
If TT detected, access the video of TT directly etc./
SO, basically, you need, (or someone else) to edit the screen.c and
daemon.c files from ttydev8 package to access the NOVA card you have.
Just need few registers. Recompile, and there you go, vcons on your
hades.
Vcons are GREAT tool. It is worth the effort. Maybe someone has
applied the vcons to the vme I don't know.
Bye.

On Sun, 19 Apr 1998, Martin Nightowl Byttebier wrote:

>Hello,
>
>I just finished the installation of the MiNT distribution kit *KGMD*.
>Thanks to Katherine Ellis' English docs it wasn't that difficult.
>On my TT030 everthing behave like it should be but the Hades 060 seems
>to have some problems with it.
>For instance: I'm unable to use the virtual consoles -not that I
>should make use of it- but it's very annoying that if I've pressed
>[ALT F1] the keyboard is blocked. It's impossible to type anything.
>
>BTW: I first installed the whole thing on my TT030. Then I just copied
>everything on a Zipdrive (minixfs) and copied back on my Hades.
>You see on both machines I'm running the same setup, N.AES 1.1.7/Thing
>1.20/freeMiNT 1.14.7. I only had to edit a few files to suite the
>Hades environment.
>
>Anyone an idea about this
>
>CU
>Martin
>--
> ***************************************
> * On the seventh day He created Atari *
> ********** tos4ever@ping.be ***********
> ******************
> But He uses a Hades 060 now
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1264. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893009437.27507.0.rover.c3adfca1@news.demon.nl>
Source record: 102867

Dennis wrote:
>Yep it's there, BUT! None of my text editing programs that I have
>can read it, it all looks like garbage to them. As it's not HMTL
>the broswer demo I have can't read it either.

Hell Dennis, if that's true it looks like String is messing with the DIAL.SCR this time... should be another newsie :-) Dial.scr is supposed to be plain ASCII...

Make sure you keep spare files of these somewhere around... and preferably far away from where Sting resides... Does Sting still login now or what?

BTW: your log in Newsie goes where your Workpath is: best is create a WORK folder in Newsie's folder.

And this sure beats me... :-)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1265. Re: To buy Kobold 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2175_ssweet@fortress.org.uk>
Source record: 102868

FROM: SSweet@fortress.org.uk
SUBJ: To buy Kobold 3

>> Do you know if it understands long file names??.

p> It does, and sln too.

Brilliant!.

p> Problem is that on a vfat partition it reverses to the gemdos mode and
p> so it's slow.

Now i just have to work out how to get hold of it.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Users know to kick it to make it work.
--

1266. Re: Civilization Map Editor

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: jhaslam@fortress.org.uk
Message-ID: <2176_jhaslam@fortress.org.uk>
Source record: 102869

k.lever@zetnet.co.uk wibbled to All about: Civilization Map Editor

Wotcha k.lever@zetnet.co.uk!

kl> Organization: The Smokin Gun

>> I have #77 and those utilities. The one I was after was on the
>> Wonderdisk from issue 61, August 1994.

kl> If you let me know the name of the prg you want, I can send it to
kl> you. I have issue 61 wonder disk......

Thanks, but someones already sent it!

Cheers!

James

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= "Nothing personal, but you look like hell." - Garibaldi to Ivanova
--

1267. Re: Draconis/Adamas package

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6hdgglsrq1@mark.ucdavis.edu>
Source record: 102870

Marc Par<unk> (pare4@golden.net) wrote:
: Has anyone had any success with the web program Draconis/Adamas in North
: America? The PPP driver hooks me into my ISP with no problems but I
: can't seem to log into any web site ... it keeps informing me of unknown
: host or wrong proxy!

Hmm, it works fine for me. I set no proxies. If you got STiNG to work,
there is a plan to make a bridge between Adamas and the other Draconis
programs to work with STiNG, maybe this will help you?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1268. Re: About to Quit.

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Pat & Anna <pmorales@primenet.com>
Message-ID: <FN_353a3634_pmorales@news.primenet.com>
Source record: 102871

in message <es0E#P7a9GA.254@ntawwabp.compuserve.com>
Dennis Bishop wrote about 'Re: About to Quit.'

> Have tried to PING, and NOTHING happens. Zero, Zlitch,
> Doc's? about as clear as MUD.

Sounds like you're not correctly receiving your ip address. You
should probably review your dial script. I don't have CIS experience
to offer more advice.

Pat

1269. Re: NeoDesk4?

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Pat & Anna <pmorales@primenet.com>
Message-ID: <FN_353a33ce_pmorales@news.primenet.com>
Source record: 102872

in message <u79Ywn5a9GA.219@nih2naab.prod2.compuserve.com>
Dennis Bishop wrote about 'NeoDesk4?'

> With all this trouble I've been having, could NeoDesk have
> anything to do with it? I am running NeoDesk 4.0 on this TT.

I doubt it. Using Geneva/NeoDesk here with STinG (previously with
STiK) with no problems.

I think you should take Charles up on his setup offer.

Pat

1270. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: thomas.sahlin@home.se
Message-ID: <6hdh2p$s4j$1@cubacola.tninet.se>
Source record: 102873

On 9 Apr 1998 00:43:03 , Hallvard Tangeraas wrote:
>Regarding those translation programs discussed here, they can all be found
>at:
>
> ftp://ftp.doc.ic.ac.uk/Mirrors/atari.archive.umich.edu/Applications/Language/
>
>ger2en30.zip (212 Kbytes)
>rftrd2qn.zip (150 KB)
>translat.arc (20 K)
>vocab.zoo (125 K)
>xlator2.zip (235 K)
>
>I guess that means they can also be found by going directly to Umich as
>well.

There's a nice translation service at Altavista in case you haven't found
it. It can handle English, German, French and some other languages! And
it's free!

Regards

Thomas Sahlin

---
thomas.sahlin@home.se
http://user.tninet.se/~jyc891w/

1271. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353a4544.1970549@news.tmisnet.com>
Source record: 102874

I would be happy to email the page to
you on request.

-- George Crissman
-- strads@tmisnet.com

On Sun, 19 Apr 1998 09:27:36 -0400, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>Ah! Another web pageto check out, even when I'm NOT on the web!
>
>Just like in the old days when someone sent my the decompresser
>for LZH in a LZHed file!
>
>--
>Bishops Telescope Fund ...
>Dennis Bishop
>470 20th ST West #23
>Rosamond,Ca.93560

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1272. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353a4597.2053754@news.tmisnet.com>
Source record: 102875

Alex Yu in Oakland is within 1,000 miles
of you.

And I'd be glad to email a copy of the
web page on request.

-- George Crissman
-- strads@tmisnet.com

On Sun, 19 Apr 1998 13:06:36 -0400, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>Check my 'LOCAL' Atari dealer??? I don't know of one within
>1,000 miles of me! Ah So another web page address which is unaccessable
>to me and my goodold Flash 1.6!
>--
>Bishops Telescope Fund ...
>Dennis Bishop
>470 20th ST West #23
>Rosamond,Ca.93560

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1273. VDS (75) 520 ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: PW <weilp@club-internet.fr>
Message-ID: <353A4B10.3944@club-internet.fr>
Source record: 102876

Quelqu'un a-t'il une idï¿½e du prix de vente d'un 520 ST?
J'en ai un sur Paris.

1274. Re: Draconis/Adamas package

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <353A52FB.9F31AFE5@teleport.com>
Source record: 102877

Marc, I get the same thing as you are getting no matter what I do. I can't even seem to get ICONNECT and CAB to work. Right now I am using a UNIX shell to get online. Yuck text only!

Dave

Marc Parï¿½ wrote:

> Has anyone had any success with the web program Draconis/Adamas in North
> America? The PPP driver hooks me into my ISP with no problems but I
> can't seem to log into any web site ... it keeps informing me of unknown
> host or wrong proxy!
>
> Marc Parï¿½

1275. Re: Atari user groups

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6hdk8j$7jk$1@News.Dal.Ca>
Source record: 102878

Our Nova Scotia (Canada) group is relatively stable at about 30 members,
some far, far afield as their local groups melted.

our website: http://www.chebucto.ns.ca/Technology/NSACUG/

our open e-mail chat line: atari@chebucto.ns.ca

Our hard copy newsletter: XEST (usually 20 pages in 1/2 A5 `Reader's
Digest' format 6 issues per year, free with membership. Also Non-member
subscriptions available.

1276. Re: Countdown to Offline

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: dipching@ping.be
Message-ID: <353a62ea1dea961@ping.be>
Source record: 102879

on Wed 15-04-98 17:59 Dennis Bishop wrote:

>I used to tell people that the Atari programs would work with just some
>data pluged into them. Ha!

Hï¿½las, this is not true at all when speaking about network
communications ...
Just listen the Oxo's publicity in a french magazine:
"How to connect to the net ? with WenSuite II it's so easy ..."
I have tried a lot of times to connect with their program ... I never
succeeded to keep the connection more than 10 seconds ...
Really, when it's about connection miracles don't exist.

Thanks to Martin Byttebier to have bought my MintNet connection.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1277. HELP! CD-ROM Drive Update

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893015331.22560.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 102880

On 19 Apr 98 12:55:15 -, rldetlefsen@delphi.com wrote:
>I won't repeat what others have said. What does the CDromdrive config file
>say? I'm using extendDos Pro, and even though the CDrom doesn't boot up
>every time I turn it on(the ICD host adapter board I think), when it does boot,
>it works fine. My .INF file has my physical drive as Z, and the logical drive
>as P, my last hd partition is L. If yours has a letter in the middle of your
>hard drives, the driver could be replacing them.

My last partition is J, and extendos does ok.

Many thanks to everyone whom has helped, especially for the fixed NCS
install program.

The CD-ROM seems to work ok in every way on it's, just as the hard
drive does on it's own. The problem is as soon as I link them
together, the hard drive will not boot, and not all the partitions are
registered; and those that are the data (free space and space used)
are all up the swanny.

I have tried this using every concievable combination, including
removing the resistor packs and shortening the scsi to scsi lead.

All I can put it down to is the cable.

Now is there different wiring (pin-outs) to the 50-pin centronics
style connections?

Could someone send me the pinouts for the SCSI connection, or tell me
which 26 pins are used from the 50-pin connector and their attitude?

thanks, I'm getting there (unlike British Rail, who still got
nowhere:)))

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

1278. ICONNECT and CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <353A550C.A205F@teleport.com>
Source record: 102881

Hi, Am having problems with ICONNECT (PPP) and CAB 2.5 I can boot the ICONNECT.PRG and it does tell me that I am logged on, than when I go to run the CAB 2.5 program it bombs out with 2 bombs. If however I first run CAB and than the ICONNECT.PRG, CAB does load and shows the home page than when trying to goto a URL address CAB will lock up the system forcing a reboot of the machine. Any ideas. I bought CAB 2.5 from a friend without a manual, and have read the HYP file found in the CAB and PPP folders. My system is an MegaSTe - 4 megs memory - a 28.8 modem (running at 19.2) - Link II - 1.6 Gig conner hard drive - CD-ROM - Astra Umax 1200S scanner - and a ZIP drive. The AUTO folder is as follows HdDriver / Jar10 / Geneva / Warp9_ST / Drvin / Rsdaemon / Sockets / MFP / SCC / Extendos / Outburst / UIS_III. I also have used the hsmodem program and this seems to make no difference either way.

CAB itself is on my C: partition in a folder called CAB. I am using the CAB.OVL that was on the CAB 2.5 disk.

Can you give me any suggestions on what I should try or do. Right now I log onto the ISP using a UNIX shell, but I would rather use CAB.

If this helps. If I run the ICONNECT program. It will open a dialog box that says PPP-Connect / You are online / Time / 204.202.160.76 (this changes each time I log on) / and CLOSE CONNECTION. At this point if I go to C:\CAB\PPP\TOOLS and run the GET_IP.PRG it opens a dialog box that asks for the host. I entered in MAIL.TELEPORT.COM and clicked on the Resolve button. At this point it says on the IP line "Looking Up....." From here on it just sits with the busy bee. I have to reboot the machine to get out of it

HELP HELP HELP!!!!!!!!!!!!!!! Please

Thanks David

1279. Atari ST software, cant beat this deal!

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: lrdsercher@aol.com
Message-ID: <1998041920013000.QAA15730@ladder01.news.aol.com>
Source record: 102882

Since the ST went obsolete, and with the continuing advancements in computer technology, the ST seems all but a memory. Even Atari themselves are lost forever, at least the Tramiels Atari who made the ST possible are.
To keep the memory alive I'm offering ANY of the titles listed below for FREE to anyone interested, consider it a generous promotion

Just e-mail me with your requests and I'll send when I can, I expect lots of replies so please be patient.

Commercial software full programs

Epyx: Summer Games __olympic events, the original <J>
Epyx: Winter Games __ winter olympic events <J>
Epyx: The Games-Summer Edition __ more olympic events, more challenging <J>
Epxy: California Games <J>
Atari: Battlezone __ the arcade game at home <J>
Atari: Star Wars __ the arcade game, complete with voices <J/M>
Atari: Star Raiders __ excellent original space shooter game <J>
Psygnosis: Blood Money __ side scroller shooter, awesome graphics, 2 players <J>?: Ace Invaders: __ think of it as Space Invaders 2000
Tengen: Dragon Spirit __ arcade game, vertical shoot-em-up
Tengen: Xybots __ arcade games, move in 3D mazes, shoot & collect, 2 pl <J>
Sierra: Hoyle II Solitaire: dozens of solo card games <M>
?: Arkanoid-Revenge of Doh __ flashy super Breakout games, not for TOS 2+ <M>
Sega: Altered Beast __ arcade game, 2D scrolling, fight or shoot baddies <J>
?: Skyfox II, fun space shooter game
?: Strike Force Harrier __ I was never good at this sim game, want to try?
Tengen: Hard Drivin __ the polygon 3D driver <J/M/K>
Tengen: Toobin __ arcade game, scrolling down 1 or 2 players <J>
?: Kid Kong __ a clone of arcade version Donkey Kong <J>
ND: Fire! __ a side scrolling shooting helicopter, A+ graphics, fun <J>
Capcom: Street Fighter __ the original arcade game at home <J>
Sega: Super Hang-On __ arcade 3D motorcycle racing game
Namco: Pacmania __ arcade isometric view pac-man game
?: Metrocross __ side scrolling ride&jump obstacles game
Ocean: Epic __ awesome polygon 3D space shooter, lots of levels, fun <M>
Hewson: Exelon __ another space shoot-em-up
?: Skychase __ realistic sim 2-player fly&fight each other, med res.
MicroStyle: Stunt Car Racer __ like Hard Driving on a roller coaster
?: Lancaster__ Sim of WWII bomber missions, you play the gunner, 3D fun <M>
?: Indiana Jones & the Temple of Doom __ arcade version at home
?: Eliminator __ fast moving 3D racing and shooting stuff, fun
Tengen: APB __ arcade game, overhead driving police car
Antic: 3D Break-Thru __ breakout in 3-d, obviously, it's addictive <M>
?: Road Runner __ the arcade game at home, side scrolling action <J>

Psygnosis: Shadow of the Beast__ best graphics side scroller in the 80s
Ocean: Xenon __ vertical shooting space stuff game, cool graphics <J>
Innerprise: Turrican __ 2D platform, shooting, catch stuff for weapons
Titus: Galactic Conquerer __ another space shoot-em-up (deja-vu or what)
Broderbund: Shufflepuck Cafe __ addictive air-hockey game, fun <M>
Electronic Zoo: Xiphos __ 3D space shoot/sim style game, hard to play
Domark: Live and Let Die __ James Bond action/3D boat race/shooting

shareware games and playable demos of commercial games

Baby Jo __ side scrolling platform game, play a baby going home, fun
Nine Lives __ side scrolling platform game, a cat rescues his friends, fun
Saint Dragon __ awesome 2D side shooter arcade action, fun
Spellbound __ platforms and ladders romp, fun
Professor Mariarti __ challenging platform game, fun
Helter Skelter __ difficult puzzle game, bouncing balls
Big Run __ full track racing action, like Super Sprint
Zool __ like Sega's sonic-the-hedgehog, fast and hard to play
Thunderhawk __ polygon 3D heli sim, shoot-em-up
Boston Bomb Club __ addictive puzzle game, fun
Rubicon __ side scrolling shooting, one of my favorite
Armour-Geddon __ another 3D polygon, play tank-jet-heli, very fun
Medieval Chess __ chess with a twist, 2 plyrs fight when pieces meet, fun
Bugs __ awesome clone of Atari's Millipede game, fun
Robocod __ platform game with cool graphics and music
ST Vegas __ slots, black-jack, roulette, and poker
F1 __ playable demo of racing game, awesome fun
Challenge Golf __ play 4 full holes from many courses, or try driving range
Shadow of the Beast II __ harder than 1st, play a full level
Yahtzee Triple __ play classic dice game on the computer, 1-8 players
Predator 2 __ based on movie, aim crosshairs and shoot targets, 1-2 pl,fun
Back to the Future 3__ aim-the-crosshairs, now at a carnival shooting gallery
No Second Prize __ arcade game action. motorcycle racing, fast & fun
--- also many more puzzle games like Boggle, Video Poker,
--- there are lots of other demos too, send me a message and I'll see if I got it.

e-mail to LrdSercher@aol.com
Steve

1280. Re: ICONNECT and CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6hdlbkmu1@supernews.com>
Source record: 102883

On 19 Apr 1998 19:49:44, dwmoar wrote:
.....
> If this helps. If I run the ICONNECT program. It will open a dialog box
> that says PPP-Connect / You are online / Time / 204.202.160.76
> (this changes each time I log on) / and CLOSE CONNECTION. At this point
> if I go to C:\CAB\PPP\TOOLS and run the GET_IP.PRG it opens a dialog box
> that asks for the host. I entered in MAIL.TELEPORT.COM and clicked on
> the Resolve button. At this point it says on the IP line "Looking
> Up....." From here on it just sits with the busy bee. I have to reboot
> the machine to get out of it

David,

You should use HSModem or FastSerial, otherwise downloads and uploads of binary data will most likely be corrupted. Text data may come across OK. If PPP-Connect (am I am just guessing here as I have not used it) gives you a different address each time you log on - the program has already picked up your ISP's dyamically allocated address for that session. By running GET_IP.PRG you may, in fact, be causing great confusion. I would suggest that you not run the GET*.* and try using CAB - see if that works. A good way to see if you connection is really "live" is to enter the address of your ISP and see if you can connect to its home page.

Regards,

Steve Hammond

1281. Newsie, Everest and Pictures

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: rgc@zetnet.co.uk
Message-ID: <6hdug0ado1@irk.zetnet.co.uk>
Source record: 102884

Can anyone help please?

When I try to send a picture via e-mail, Everest corrupts the encrypted file because some lines are longer than the 300 characters allowed, and also null characters are changed.

How can I get round the problem? Do I need another text editor?

Help!

1282. Diteks DynaCADD

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: rgc@zetnet.co.uk
Message-ID: <6hdug4ado2@irk.zetnet.co.uk>
Source record: 102885

Does anyone remember a draughting package called DynaCADD from
Canadian comapny Ditek? It was distributed by Signa Publishing and
then Expressworks (I think). I am halfway thro' an engineering degree
and (having seen an old review in ST World mag) if I could get a copy
it would help enormously.

I have contacted Expressworks but they no longer deal with software,
and Ditek are still producing DynaCADD (PC only of course) bu they
have completely ignored my correspondance with them (very professional!).

Does anyone know where theres an old Atari copy I can get, or who has
a similar CAD package like Campus CAD they want to get rid of?

Thanx

1283. Re: NAES

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <892922404_OASIS_NEWS@game-master.com>
Source record: 102886

In article <6hadhk$t9e$1@news.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (DarkChyld) wrote:-

> Hi Ross... Yep, its a commercial product from Germany, supported by
> Woller. They have an E-mail address and a Web site. I've contacted
> them on several occasions and while slow, they do answer (usually).

Thanks for the info.

--

---
rosco@game-master.com

1284. Re: Atari Falcon desktop pic?

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2288_outrider@lvdi.net>
Source record: 102887

Re: "Atari Falcon desktop pic?", kellis@primenet.com scribbled the following
on 19 Apr 98 @ 10:51:00:

k> hey, Well I have made about 40 img picture, dithered down to 16 ST
k> pallete, they look great etc. The prob is that they are IMG, and
k> are directly useable from a desktop, such as THING or MAGICDESK.
k> But if you don't have such prog(the desktop), you might need to use
k> one of the best I could find, which was picdesk, good, not very buggy,
k> but ONY takes GIF, TIF, and hmm 2 other format I think), but NOT
k> .IMG. Also, you didn't mention your OS. (compatibility wise).

I assume you mean DeskPic, and it DOES support the IMG format. In fact,
that's the only format you can use with it that doesn't mess up your screen
colors (assuming the IMG has the correct screen colors and in VDI order).

* LED v1.51 * Enrole now at Dan Quayle's Skool of Spellen!
--

Terry May - Las Vegas, NV

1285. Positive Image

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_353a76e8_roughley@news.dsoe.com>
Source record: 102888

I've just acquired a wonderful program called Positive Image v1.12 and would like to know if there are any support pages on the Web. The original owner purchased it directly from Floppyshop in England. The URL included in the read_me.doc states 'www.compdirect.com/posimage/', but that path doesn't exist.

Is there anyone else running Positive Image on a NOVA graphics card? The versions.doc file states it's NOVA-compatible:

NOVA graphic cards are automatically recognised and the
appropriate graphic card settings installed by default.
Cards compatible with the NOVA may not be automatically
recognised. In such cases you will have to install the
settings manually. They are:-

256 Colour = Byte Aligned
24-Bit = NOVA

These graphic mode settings don't work, nor do any of the others except 'VDI' mode, which is painfully slow. I'd like to upgrade Positive Image and perhaps get some compatibility feedback from another NOVA user.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1286. Still Not Working

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OHbO43Ab9GA.285@nih2naab.prod2.compuserve.com>
Source record: 102889

Well, it is about to happen. I have gotten help from many users out
there, one even set upthe program at his end using my data and even
called my ISP and he said it did just fine and everything worked.
I captured his replys and made the changes to my files.
I then deactived some of the other stuff in my auto folder.
I then re-booted. Now when I do that the modem flashs both SD & RD
until I bring STing and disconnect with it.

Guest what people..... IT STILL DOES NOT WORK.

So I am going to set everything up on my Falcon and try it on there
sometime Monday I'll light the fire and see what happens. If STinG
doesn't work then,that'll be the end of it.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1287. FS: ST Systems Calgary, Canada

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: "S Bridgett." <sbridget@cadvision.com>
Message-ID: <353ad9d8.0@news.cadvision.com>
Source record: 102890

I have 3 complete systems. A 520, Mega2, and Mega2e for sale. 2 HD's (one Syquest 44) extra drives, BOXES of software. (lots of music, games and publishing stuff) I'd like to sell it all together, but will sell separately. Make me an offer!

1288. WANTED: Notator Logic Audio 2.0 Manual

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: ad300@sfn.saskatoon.sk.ca
Message-ID: <6hbkvf$2a1$1@missing.its.to>
Source record: 102905

LMK if you have one.
A photocopied one would be fine since Emagic no longer has them.
Thanks.
David

1289. Re: what is MODULA-2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: msmith@aol.com
Message-ID: <19980419021217O1.WAA24915@ladder01.news.aol.com>
Source record: 102906

Modula 2 is a second generation proramming language developed by Nicholas Wirth
of Pascal fame.

Mark Smith

1290. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2276_outrider@lvdi.net>
Source record: 102907

Re: "I-Connect ?'s", pricard@club-internet.fr scribbled the following on 18 Apr 98 @ 00:40:04:

p> I've noticed the same problem. So I dont use the init string field
p> (left blank). I init the modem in the login section: send atz, then
p> wait OK, then the usual login script.

How do you do this? I tried this, but the script doesn't run until AFTER the connection is made.

* LED v1.51 * "You're only killing yourself to live..."
--

Terry May - Las Vegas, NV

1291. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2277_outrider@lvdi.net>
Source record: 102908

Re: "I-Connect ?'s", rcain@zetnet.co.uk scribbled the following on 18 Apr 98
@ 15:52:40:

r> AT~~ATZ
r>
r> this seems to give the modem time to settle on a DTE rate before
r> being called upon to do something useful.

Unfortunately, this doesn't work. :^(I still get the "Modem not sending
OK" message. I even tried AT~~~~ATZ.

* LED v1.51 * Devo of Borg: "We are not men - we are Borg."
--

Terry May - Las Vegas, NV

1292. Crash while disconnecting

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2280_outrider@lvdi.net>
Source record: 102909

Anyone else have a problem with MagiC giving the old Error -69 when trying to disconnect from their ISP? Although it doesn't happen all the time, it happens quite a bit, whether I'm using STinG or PPP-Connect.

* LED v1.51 * "He's probably one of those people that thinks Elvis is dead." - Mulder
--

Terry May - Las Vegas, NV

1293. Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2281_outrider@lvdi.net>
Source record: 102910

How hard is it to detect in a program whether or not long filenames are available? I'm talking about from a programmer's aspect.

* LED v1.51 * Chiefs over Raiders - 9 out of last 10; 15 out of last 17!
--

Terry May - Las Vegas, NV

1294. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3539a047.1070433@news.tmisnet.com>
Source record: 102911

Check your local Atari dealer ... they're probably
taking pre-orders to gauge interest. No dealer?
try http://www.tmisnet.com/~strads/hq/sources.html#Dealers

-- George Crissman
-- strads@tmisnet.com

On Thu, 16 Apr 1998 12:50:28 -0400, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>Right now I'id ALMOST <<--Note: ALMOST' ;} sell my soul for
>something that would get me online, I took one brick from the
>atari/net wall, but it took a Nuke for that! If they get it up to
>speed and will take orders from the US, god, let me know! I'id
>scrape my budget to pay for it.
>--
>Bishops Telescope Fund ...
>Dennis Bishop
>470 20th ST West #23
>Rosamond,Ca.93560

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1295. Line-F

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Marco Lagendijk <marcola@xs4all.nl>
Message-ID: <6hceaa$n3n$1@news2.xs4all.nl>
Source record: 102912
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Has anyone got information on the LINE-F routines in TOS? I's like to know what they do in the highest possible detail.
Seems to be undocumented stuff: I can find much documentation on LINE-A, but not on LINE-F (??).

Thanks, Marco.

1296. Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <ErnKvs.AC3@cix.compulink.co.uk>
Source record: 102913

Newsie keeps crashing when I select 'edit nicknames'. All I get is the top window bar and an outline of the window then it crashes with error #-69. This is with MagiC on a Falcon.

This hasn't worked since v0.82 (I think?). I'm now on v0.88.

Anyone else got this problem?

Chris

1297. FS: Memory Upgrades

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892977453.29313.1.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 102914

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 12.50 UKp (Sterling)
Upgrading from 2 meg to 4 meg .... 12.50 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 22.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

1298. FS: Tandy 300 in One electronics Lab

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892977134.29313.0.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 102915
Cross-posted to: netcom.uk.forsale,uk.adverts.other,uk.adverts.computer,comp.sys.atari.st

Tandy 300 in One Electronics Lab: Cost 49.99 new. Only used a couple
of times, most components hane never been used. Ideal to learn or
experiment in electronics, great starter for prototyping.

This is still for sale in Tandy stores at 49.95 or 49.99.

Asking price 35 inclusive.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

1299. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3539d1a6ab99d0@club-internet.fr>
Source record: 102916

Hello,

in article <2276_outrider@lvdi.net>
Terry May wrote:

> p> I've noticed the same problem. So I dont use the init string field
> p> (left blank). I init the modem in the login section: send atz, then
> p> wait OK, then the usual login script.
>
> How do you do this? I tried this, but the script doesn't run until AFTER the
> connection is made.

It looks like you input the phone number in the same dialog box as the
username/password. I don't do this either because the problem is the same
as yours. Again, I do all the stuff in the login script. Something like
this (not the exact words, depending of the language):

send text atz CR
wait for OK
send text atd ISP_phone_number CR
wait for CARRIER (or connect, depending of your modem setup)
wait for ogin:
sent user CR
wait for assword:
send password CR
finished PPP

Hope this help.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

1300. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6hcgqq$19bc$1@news-inn.inet.tele.dk>
Source record: 102917

```
>From: outrider@lvdi.net (Terry May)
>Date: Sun, 19 Apr 1998 03:07:25 GMT
>X-Sender: NEWSwatch v2.00 BETA #06 (Atari)
>
>Re: "I-Connect ?'s", pricard@club-internet.fr scribbled the following on 18
>Apr 98 @ 00:40:04:
>
> p> I've noticed the same problem. So I dont use the init string field
> p> (left blank). I init the modem in the login section: send atz, then
> p> wait OK, then the usual login script.
>
>How do you do this? I tried this, but the script doesn't run until AFTER the
>connection is made.

I don`t know if this is of any help at all, but here is how I have setup my
I-Conn to use with PPP.

The words in brackets are the different menus in ICONF.PRG where I had made some changes.

-- Start of file --

(Modem) Setup for PPP i I-Connect

Modem = modem2
Baud = 38400
Handshake = rts/cts
Parity = none
Data-bits = 8
Stop-bits = 1
Modem-init= atz
Esc sequens = +++_
Wait = 2 sekunder
at-command = ath0

(Setup)
Username = (your username)
Password = (your password)
Callnumber = Tone ?
Pause to retry = 30 sek.
Lokal IP adress: 0.0.0.0

(Login)
Send text = at&fx1\t90 (this is my init string)
Wait for = OK
Send text = atdt0 (my phonenumber is 0, on a special line)
Wait for =CONNECT
```

```
Wait for = Annex username:
Send user
Wait for = Annex password:
Send password
Read IP
Finish

Wait for timeout 45 sec
Script newstart 30 sec.

(Logout)
Send text = QUIT
Finish
Wait`Timeout: 5 sekunder

(DNS)
DNS IP adresse: (???.???.???.???)
Query-retryes = 4
Cache = 200 kByte

(Services)
E-mail adresse = (your e mail adress)
POP-server = (your pop server)
Username = ? (I don`t use naything here)
Password = ? (and nothing here either)
SMTP-server = (your e mail adress)
News-server = (your newsserver adress)
Time-server = ?

(Proxiex) Nothing (I do not use Proxy)?

(Sokets)
Ports

Min. assigned port = 1025
Max. assigned port = 4999
Max. baglog = 16

(PPP)
Configure retries: = 10
Timeouts: = 500 ms
Terminate retries = 2
Timeouts = 1000 ms
Max NAK = 6

(TCP)
Connection Timeout = 60 sek.
Transmission Timeout = 60 sek. Recive-window zise = 2048 bytes
Send-window limiter = 1024 bytes

(UDP)
Max. number UDP-sokets = 64
```

(IP)
Incomming Queue Timeout = 45 sek.
Type of service = 0. Precedence = 0
Time to live: = 64
Max transmission unit = 1524

--EOF-

I hope somebody can make some use of this?
Don`t know if I was lucky, but it was quite easy to get connected.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

1301. Re: FS: Atari ST & Falcon Gear

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6hcj1s$83d$1@irk.zetnet.co.uk>
Source record: 102918

On 16 Apr 1998 20:12:33, Steve Stupple wrote:
#
#I am selling these items on behalf of an Atari User, if you are interested
#please reply via an email. Thanks You.
#
WANTED
#
Atari Compendium Programmers Reference CD-ROM
Atari Gold CD-ROM
White Line Alpha
White Line Gamma
White Line Delta
Timeworks 2.04

I have a copy of Timeworks 2 still boxed with manual if thats any
good. I suspect not as I think that 2.04 would be the vector font
supporting version? Still If you want it get in touch and make an
offer :))

/~#~#~#

1302. Atari Falcon desktop pic?

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <3539D5A8.353A@primenet.com>
Source record: 102919

Does anyone out there know a good, simple program to display a 16 color desktop pic and also a 256 color pic, depending on which mode I am using, on my Atari Falcon? I remember combing around for one a year back or so and becoming disenchanted with everything I found for some reason. I am at a busier point in my life now than I have been and don't have as much idle time to hunt around, and would appreciate any advice about a good, no-nonsense program. I am tired of having an ugly one color backdrop. Also any advice on where to find 16 color pics that look good would be appreciated also, that is 16 color pics that use the default palette. I tried using that cool old ST dragon pic a while back, but it is all shades of red and brown and therefore so were all the icons. :P -Satcom2
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

1303. Top Byte software

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <3539D62A.693A@primenet.com>
Source record: 102920

Every few months I throw this out there, and get no answer, so here we go. Does anyone know what happened to Top Byte software and/or have any information on the game Arnorath that they supposedly released in 1996? Damn I want that game bad, it might suck anyway, but the review in ST Format looked promising. -Satcom2
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

1304. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <892985683.28370.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 102921

On 19 Apr 1998 08:57:28, "Christopher Good" wrote:
>Newsie keeps crashing when I select 'edit nicknames'. All I get is the top
>window bar and an outline of the window then it crashes with error #-69.
>This is with MagiC on a Falcon.
>
>This hasn't worked since v0.82 (I think?). I'm now on v0.88.
>
>Anyone else got this problem?
>
>Chris
>
>
>.

Sounds Familiar! Thats' what I get on v0.84 & v0.86 when I exit the
editor; and I'm using a STE.

I'm off to try v0.88, to see if the problems has gone away; well
here's hoping anyway.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

1305. Re: PS/2 hard drive in an STE

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: Sam Wilson <Sam.Wilson@ncl.ac.uk>
Message-ID: <6hcnndsjq1@ucsnew1.ncl.ac.uk>
Source record: 102922

David Wade (dw@netfusion.co.uk) wrote:
> I doubt if you can fit a PS/2 drive into an STE unless it is a "real oldy"
> MFMdrive out of a model 70.
> and you can find a SCSI -> MFM converter.

> Best solution is to try and get cheap SCSI drive at a computer fair. Also
> watch out as many STE's
> have problem DMA controllers which go flakey after about 30 mins use.

> In either case you will need a host adaptor for the STE.

1306. Re: STACY: to connect a hard disk: HELP

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6hcp8uqpg1@roch.zetnet.co.uk>
Source record: 102923

On 18 Apr 1998 07:30:31, PuffPuffin wrote:
>my stacy can't drive a DMA drive like megafile 30 or sh 205 !
>what is the problem ?
>when i format a sh205 with a mega ste and connect it to the stacy, the stacy
>don't recognise the HD!
>and i can't format a sh205 or other with the STACY !
>
>help me
>
Try changing the SCSI IDs. The internal STacy HD is ID 0, so change your
external drive to ID 1 or above.

1307. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539e80a.891509@news.demon.co.uk>
Source record: 102924

On 17 Apr 1998 01:01:42 GMT, fowler@u.arizona.edu wrote:

>I recently bought Magic 5 and CAB 2.5 from Systems for Tomorrow. Just

Something which I've been meaning to ask for a long time is:
Is Wensuite, http 1.1 'Host Header' compliant?

Try goiing to the following sites:
http://www.cyberstrider.org
http://www.bhabuta.co.uk
http://www.denesh.bhabuta.co.uk
http://www.melanie.bhabuta.co.uk
http://www.cybersitar.net
http://www.ataricomputing.com

http://www.northern-pet.co.uk
http://www.floppyshop.cyberstrider.org
http://www.rdt.cyberstrider.org
http://www.cadenza.cyberstrider.org

Detailed bug reports etc are welcome - no detailed ones are not
;).

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1308. FS [UK]: Atari Music Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539e901.1138681@news.demon.co.uk>
Source record: 102925
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Quartet and Master Sound available.

10 UKP each
or

15 UKP for both

Regards
Danny

--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

1309. FS [UK]: SNES

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539e933.1188409@news.demon.co.uk>
Source record: 102926
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

One SNES with Street Fighter Game availble.

Offers above 30UKP invited...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1310. Re: Newsie Log/Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hcre7$u0g$1@roch.zetnet.co.uk>
Source record: 102927

On 16 Apr 1998 12:54:27, Dennis Bishop wrote:

>I am posting my Newsie log. Today I was able to make a full connection
>with STinG, after it was connected I ran Newsie from Desktop and tried
>the connet to host, but never got anywhere past that ... Below is my
>Newsie log..
>---
>
>Log file opened: Thu Apr 16 08:24:14 1998
>
>Program Path: E:\NEWSIE
>
>NEWSie version: 0.86 Jan 03, 1998
>
>No AVSERVER found
>
>STiK Version: 01.08 Peter Rottengatter
>
>Connect: news.ptw.com
>
>open_connection returns DNS query, can't resolve hostname.
>
>Log file closed: Thu Apr 16 08:25:40 1998
>
>
>
>---

Try deleting CACHE.DNS from the folder of STiNG modules. When STiNG
is re-booted it will set up a new one. I had this fault many versions
ago and provoking a new CACHE fixed it.

>BTW, everytime I run Newsie, it shows all the pathways, which
>have remained the same, does it do that all the time?

Uh? Do you mean the list of newsgroups?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1311. Re: About to Quit.

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hcrea$u0g$2@roch.zetnet.co.uk>
Source record: 102928

On 18 Apr 1998 12:38:38, Dennis Bishop wrote:

>The above is my latest try and getting newsie to connect. 2 things
>I don't understand, 1st, I'm using STinG not STiK but it records
>STiK?

No worries - STiNG pretends to be 'STiK' so that it does not confuse
programs looking for STiK's presence.

but before that it says 'No AVSERVER found' what the heck is
>that?

Again, don't worry. STiNG does not need an AVSERVER to function
although a few more things become possible if you have an operating
system and desktop which DO support it.

and everytime I try to have newsie connect, if I have the
>news server as 'news.ptw.com' I get the above statement. But if I
>change it to 207.212.176.3 the ISP's DNS number, then it just times
>out and no connection.

Have you tried the 'PING' function available from the tools menu in
the dialer? After getting a connection try to 'Resolve' your news
server then try to 'Ping' it to verify that packets are getting
through. I think this is all in the docs.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1312. FS [UK]: Atari Lynx and Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539ea6d.1502287@news.demon.co.uk>
Source record: 102929
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Lynx II in excellent condition and in original box.

Games:
Batman Returns
Klax
Rygar
Slimeworld

Looking for around 55 UKP for whole package... offers anyone?

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1313. FS [UK]: ST/Falcon Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539ea92.1540017@news.demon.co.uk>
Source record: 102930
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Prices in UKP and exclude postage - however, offers are accepted...

or

take the whole bundle off me for 35 UKP plus postage (at parcel force
rates - should be no more than 6 UKP at a guess).

GAMES

Tank Platoon 5
Outrun 5
Road Blasters 5 Ishar 8
Time Bandit 5 Team Yankee 5
Dragons Breath 5 Tank Platoon 5
Fighter Bomber 5 North and South 5
Ghouls and Ghosts 5 Xenon 5

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1314. FS [UK]: Jaguar and Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539e954.1221535@news.demon.co.uk>
Source record: 102931
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage. Offers accepted

Theme Park 20
Busby 10

Also available, Unboxed: Raiden, Zool2

Jaguar Console SOLD
Kasumi Ninja SOLD
Cannon Fodder SOLD
Theme Park 20
Busby 10
Sensible Soccer SOLD

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

1315. FS [UK]: German Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539e9c0.1329302@news.demon.co.uk>
Source record: 102932
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

German Atari mags...

ST Computer, 1996 1 - 7/8 (7 issues)
ST Computer/Atari Inside, 1997, 1 - 12 (11 Issues)
ST Computer/Atari Inside, 1998, 1,2,3,4 (4 Issues) and more to come
Atari Inside, 1996, 1,4,5 (3 Issues)

These are the ones I can find - and there are probably a few more.
Disks included, where I have them.

Make me an offer on the whole lot... collection from Essex, London or
Manchester - or pay the postage. :)

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1316. FS [UK]: Atari Educational Software (by ADI)

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539e9f3.1380115@news.demon.co.uk>
Source record: 102933
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

ADI French (ages 11/12)
ADI Maths (ages 12/13)

My sister used these for a while when she was 12...

Make me an offer in UKP.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1317. FS [UK]: Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539ea1d.1422304@news.demon.co.uk>
Source record: 102934
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Anyone interested in buying the following mags from me?

ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

ST User
Ranging from Volume 1 issue 1, to the last but one issue October 94.
Around 72 mags in total, including all cover disks where applicable.

I am contemplating selling my full sets of ST Applications, ST Revieww
and ST Formats - dunno yet - but make me a good offer and they will
probably be yours. ;)

Collection from Essex, London or manchester - otherwise a hefty
postage charge.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1318. FS [UK]: Hard Drives, Removeable Drives and related goods for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539ea40.1457507@news.demon.co.uk>
Source record: 102935
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Prices in UKP and exclude postage. No decent offer refused though. :)
+ External Cream Coloured Case only (never used) 60
+ Quantum LPS 105S 105Mb 30

+ hdpStack v2.0 ; German HD Driver software, supports ACSI, SCSI, SCSI II, IDE and EIDE drives 12

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1319. FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539eae8.1625215@news.demon.co.uk>
Source record: 102936
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Prices in UKP ; exclude postage ; offers accepted ; need to get rid of these ASAP.

Minix (mini-UNIX) OS 50 Cyber Control (New) 7

Outside (Virt Mem) v3.2 (Falc) SOLD Cyber Paint (New) 7

ST Basic 10 Spectrum 512 (New) 7

DA Vektor Pro 80 Easy Draw 2 15

Multiprint 5 Easy Draw 1 10

XChange 5 Interface 2 15

Face Value (German) 20 Textstyle 5

MultiTOS 10

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1320. FS [UK]: ST/Falcon CDs

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3539eab3.1572850@news.demon.co.uk>
Source record: 102937
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Suzy B Software Treasury (original 2 disk issue)
ESG PD Clipart Collection
First Ever Atari CD produced. Brand New.

Now sold, pending payment.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1321. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: chendol@wxs.nl
Message-ID: <6hcr4j$li77@reader3.wxs.nl>
Source record: 102938

On 16 Apr 98 05:54:02, Harry Sideras wrote:
> *Hi Karsten*, on 16 Apr 98 you wrote: ...respect, brethren
> c> I've still not figured out how to make backups to a zipdisk with this
> c> program. It looks like ezBack only wants to write to floppys.
> c> Anyone who can tell me how to use ezBack with zipdisks?
>
> With the full version of Diamond Back (v3.60 here) the first main window
> under Backup gives an option to select where to "Backup To:". If I click on

No, don't have that option :^(

> What version is ezBack or what date is the program file? Maybe this is one
> of the limitations of thelight version, but if it's advertised that it's
> possible to back up to a ZIP drive, then some option must be available...

(I'm talking about ezBack v1.00.) Well, I think you are right about that
it is one of the limitations. As I allready was afraid of that, I
secretly hoped that it was posible anyway.
Still I wonder why ezBack is in the ZipJazTool-pakage as you can only
use it to backup FROM your zipdisk and not TO (as they suggest in the
readme). It doesn't make the pakage more usefull.

I saw the ZipJaz Tools for sale once and I can't remember the exact
price, but I it was about the same price as CAB2.5. And actually it's
only interresting for people working under TOS with a Zipdrive and
AHDI: The ZipTools itself offer the same extra's as HDDriver does
(regarding Zipdrives), like using passwords, remote eject, formatting
etc. The bonus utillities don't work under MagiC (a floppy-formatting
and a file-search tool) and together with ezBack they offer not much
interresting for zipdrives. Is there anyone who wants to pay so much
for this? Now I understand why I got it for free with my Zipdrive... ;^)

OK, thanks Harry. I think I'l have to look out for a decent backup
program then.

Karsten

_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_____________________
Karsten van Vuuren | chendol@wxs.nl (private)
| loosers@hotmail.com (business)

Falcon Nemesis 030/14/131

1322. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <353a061887aa60@ping.be>
Source record: 102939

on Sun 19-04-98 03:52 Hallvard Tangeraas wrote:

>on Thu 16-04-98 19:31 Martin "Nightowl" Byttebier (tos4ever@ping.be) wrote:
>
>>on Wed 15-04-98 07:45 Hallvard Tangeraas wrote:

>Hey! You're right here as well!
>I just tried it now and it works the way you explain (except in my case I
>use "GrafTool" instead) which is free to register and a lot faster than
>"Look'n See" in my experience. I've assigned "Look'n See" to play .WAV
>samples though as I haven't found anything else which will do it properly
>(PH player is great for this, except for the minor problem that it crashes
>every single time in MagiC after a sample has been played).

Yes "Graftool" is a nice prg indeed and it may be faster but I
don't like the way it's messing around with the desktop colours.
Sometimes the menu items are barely visible. With Look'n See it's also
possible to load a graphic prg if one wise to edit the picture one is
looking at.

Have you tried N_Player? This shareware prg recognise SAM,
DVS, SND/AU, WAV, AV. It runs as acc and prg, it supports Drag & Drop,
is MultiTOS compatible etc...
On my TT030 I've assigned this prg instead of *GEMJING* to play wav's
from inside CAB. I can't use it on my Hades because it requires DMA
sound which isn't implemented in the Hades.

>
>By the way, do you know if "Parafin" is available in English?

AFAIK, there isn't an English version available.
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1323. Web Site Updated!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998042019144800.PAA07359@ladder03.news.aol.com>
Source record: 102692

THE COMPUTER DUNGEON is proud to announce that we have updated our
our web site today, April 20th.

Our latest listing of new & used software, accessories, hardware, and Atari
Video Game systems-cartridges-accessories is available for viewing online
or downloading & reading at your leisure.

Please visit our website at: http://www.mcs.net/~isis/dungeon/dungeon.htm

Many FULL versions of ST-Falcon Shareware games are available. Descriptions
and screen shots online.

A VERY limited amount of Atari Computing Magazine Issue #8 still available.

Receive the latest issue of ST Plus Fanzine FREE with every order you place
with The Computer Dungeon.

FREE catalogs upon request.

We accept VISA, Master Card, Checks and Money Orders.

We Thank You for taking the time to read this and we look forward to helping
you with all your Atari needs.

Al Horton
The Computer Dungeon
Phone: 708-547-7085
FAX: 708-547-6550
Email: ComDungeon@aol.com

Hours: M-F 10am to 5:30pm CST
Saturday: 9am to Noon CST

1324. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353b8e7d.516625@news.tmisnet.com>
Source record: 102693

Yes, you can copy some text, paste it into the
Alta Vista service, then translate it.

-- George Crissman
-- strads@tmisnet.com

On 20 Apr 1998 19:41:05 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>on Sun 19-04-98 18:51 Thomas Sahlin (thomas.sahlin@home.se) wrote:
>
>>On 9 Apr 1998 00:43:03 , Hallvard Tangeraas wrote:
>>>Regarding those translation programs discussed here, they can all be found
>>>at:
>>>
>>> ftp://ftp.doc.ic.ac.uk/Mirrors/atari.archive.umich.edu/Applications/Language/
>
> [....]
>
>>There's a nice translation service at Altavista in case you haven't found
>>it. It can handle English, German, French and some other languages! And
>>it's free!
>
>I know, but I was thinking more about the translators for the Atari
>without having to be online to do it. Still, that Altavista translator
>might be worth a try if you have nothing else and can upload a text file
>through it (which I doubt as it probably just reads web pages which are
>online; not much use if you have a German readme file which you want to
>translate into English).
>
>
>Hallvard
>
>
>--
> ------ ------ ----- ------ ----- ------ ----- ------ ----- ------ ------
>-Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
>-Notator/Creator SL : <http://members.forfree.at/~notator/>
>-Atari FTP site list: <ftp://ftp.sol.no/user/hallvart/atari/info/ftplist.txt>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1325. ST-Falcon Full Version Shareware Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998042019244200.PAA08320@ladder03.news.aol.com>
Source record: 102694

THE COMPUTER DUNGEON is proud to make available full versions of many top quality Shareware games for the Atari ST and Falcon.

We have over 20 titles in our library, including Running, Double Bobble 2000, Realms of Reality, Annex, Mole Mayhem, Trader 2, TeknoBall, Curse of Azriel, and many, many more.

Our website has online descriptions and screenshots of all our Shareware titles.

Please visit us at: http://www.mcs.net/~isis/dungeon/dungeon.htm

With almost no new commercial gaming releases, Shareware has become more and more important. Your purchase of Shareware gaming titles from The Computer Dungeon not only guarantees that the authors will receive payment for their work, but also give incentive for Shareware authors to continue to release new titles for the ST and Falcon.

PLEASE take a look at our offering of full version Shareware titles and help support the Shareware system by purchasing a title or two.

Without the hard work and dedication of Shareware authors, we Atari users might find we may have nothing to run on our computers.

Thank You for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon
Phone: 708-547-7085
FAX: 708-547-6550
Email: ComDungeon@aol.com

1326. Virgin ST user needs guidance.

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: John Tozer <John.Tozer@btinternet.com>
Message-ID: <6hg8mj$ms9$1@uranium.btinternet.com>
Source record: 102695

PLEASE HELP!!

New ST user requires assistance. Any details of FAQ sites or any other
information desperatly required. PC literate but total ST virgin.

Main uses for midi sequencing. Any correspondance appreciated.

1327. Crazy (Krazy) Glue

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: whallman@flash.net
Message-ID: <6hg8f0$44r$1@excalibur.flash.net>
Source record: 102696

Crazy (Krazy) Glue = Super Glue = cyanoacrylate, quick-setting glue.

Crazy Glue is a Trade Mark or brand name.
Borden (Elmer's) call theirs' Super Glue.

1328. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Burkhard Knopf <burkhard.knopf@informatik.tu-clausthal.de>
Message-ID: <gfson88d9c.fsf@leia.in.tu-clausthal.de>
Source record: 102697

>>>>> On Sat, 11 Apr 1998 22:39:58 +0200 (MET DST),
>>>>> "Martin" == Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

[...]
Martin> From Woller Systems one could buy N.AES 1.2, which is in fact
Martin> v 1.1.7. N.AES 1.2 is much better then the previous
Martin> version. Warning: don't buy the CD-ROM version. Lots of
Martin> files can't be read. Right now, running N.AES 1.1.7 and Spin
Martin> 0.34, I can't read the CD at all. All I get is track01.dat
Martin> and track02.dat.

Hmm, I did and got no problems reading the CD so far. Just the Thing
doesn't like my ST it seems.

Burkhard

1329. test posting

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <6hgeqv$e36$1@ns1.sols.net>
Source record: 102698

```
test post
```

1330. FS: FALCON/CUBASE AUDIO HARDWARE/SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: hennacy.1NOSPAM@osu.edu
Message-ID: <hennacy.1NOSPAM.16.353BBD85@osu.edu>
Source record: 102699

ATARI FALCON COMPUTER 14 Megs
CUBASE SCORE DIGITAL AUDIO AND MIDI RECORDING SOFTWARE
FALCON DIGITAL INTERFACE (OPTICAL AND COAX) - Allows DAT BACKUPS and
DIGITAL connections to other equipment.
Willing to sell ALL for $750 plus shipping. If interested, make offer to
hennacy.1@osu.edu Thanks.

1331. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6hgeoq$p6p@nntp02.primenet.com>
Source record: 102700

```
On 18 Apr 1998 06:56:12, Derryck Croker wrote:
>On 17 Apr 1998 10:25:36, Pascal Ricard wrote:
>>Hello,
>>
>> in article <6h6u7h$b2m$1@plutonium.compulink.co.uk>
>> Derryck Croker wrote:
>>
>>> >I've noticed that my ISP ftp-server don't accept anymore PASV. The only
>>>
>>> The same problem applies here at CiX sadly, although it's surmountable by a
>>> roundabout process.
>> ^^^^^^^^^^^^^^^^^^^
Can you supply me with the server names of ftp servers that do not
support the PASV command for annonymous logons? I am testing some code to
remove the PASV restriction, but need some hosts to test with.

Please send via email to rojewski@primenet.com

Thanks,
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

1332. twist manual

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: dglojnar <dglojnar@alf.tel.hr>
Message-ID: <353BBCD5.E061A552@alf.tel.hr>
Source record: 102701

Help needed!!!

Is anybody have TWIST 3 database manual (english/german) for sale, rent,
etc.., in ANY form
(electronic, HTML, photocopy...).
Please HELP ME!!!!

dglojnar@alf.tel.hr

1333. twist manual

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: dglojnar <dglojnar@alf.tel.hr>
Message-ID: <353BBCB7.5B17001C@alf.tel.hr>
Source record: 102702

Help needed!!!

Is anybody have TWIST 3 manual (english/german) for sale, rent, etc..,
in ANY form
(electronic, HTML, photocopy...).
Please HELP ME!!!!

dglojnar@alf.tel.hr

1334. IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <6hgimiegs1@ns1.sols.net>
Source record: 102703

Is there any limit to the size of a IDE hard drive one can use on the Falcon?

1335. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6hgfh4$prd@nntp02.primenet.com>
Source record: 102704

On 19 Apr 1998 08:57:28, "Christopher Good" wrote:
>Newsie keeps crashing when I select 'edit nicknames'. All I get is the top
>window bar and an outline of the window then it crashes with error #-69.
>This is with MagiC on a Falcon.
>
>This hasn't worked since v0.82 (I think?). I'm now on v0.88.
>
I have heard of some users having this problem, but am unable to
duplicate it here. Therefore there is no change.

I you can give me some details, it may help.
I am running Magic, so you therefore should be viewing the Edit
Nacknames via the WDialog (in a window).
Do you have a NICKNAMES.TXT file in your Mail folder?
How many Nicknames to you have defined (>10)?
How many email addresess do you have for the largest Nickname (>20)?

I am usure how to proceed when I cannot duplicate the problem.
Can you send me a copy of your NICKNAME.TXT file via email?

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

1336. Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <6hgjlo$ei3$1@ns1.sols.net>
Source record: 102705

Greetings Atari users,

I am looking for some good supported Atari BBS software.
I would appreciate any information on who I can contact to purchase or
register a good Atari BBS program that has support for CD Rom drives.
Thanks for any info.
phantomm@eastky.net

1337. Re: MagX login program?

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980420204907.16496A-100000@marvin>
Source record: 102706

On 20 Apr 1998, Ian Norton wrote:

> Hi can anyone reccomend a good login/logout program for magic5 on the falcon.?
> Any will do, even if it just records login and out times of users :-)
> or even one that allows 'profiles' to be kept of each user's desktop layout (different magx.inf)

Hi Ian!

I once wrote a program in GFA-Basic that allowed different users with
different profiles (with a simple password check, nothing really secure).
I never published nor documented it, but I thought for myself to take it
up once more.

If there is more interest in such a program (should run on ANY ATARI),
please let me know.

Greetings,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

1338. Re: Vote Atari!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <353BCACD.10FD@cfcsc.dnd.ca>
Source record: 102707

Kï¿½re Hampf wrote:
> Strolled the net and found this OS voting page that doesn't really make much
> sense but has a load of amoeba votes. The amoeba could win this voting, and
> we can't let that happen, can we?
> http://xopy.rulz.ml.org/~xopy/os/voteos.html
> Go there and vote on YOUR favourite!
> Regards, K.Hampf
> e-mail: k_hampf@yahoo.com
interesting. three woman only in a sea (ocean?) of men.
one for Amiga, one for OS/2, one for Linux.
maybe Kellis could vote for MiNT! ;)
(have to write in it in though, it's not on their list)
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

1339. Re: Vote Atari!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <353BCD6D.3E83@cfcsc.dnd.ca>
Source record: 102708

Ken Macdonald wrote:
> > we can't let that happen, can we?
> > http://xopy.rulz.ml.org/~xopy/os/voteos.html
> > Go there and vote on YOUR favourite!
> > Regards, K.Hampf
> > e-mail: k_hampf@yahoo.com
> interesting. three woman only in a sea (ocean?) of men.
> one for Amiga, one for OS/2, one for Linux.
> maybe Kellis could vote for MiNT! ;)
> (have to write in it in though, it's not on their list)
oopps my mistake, it _is_ there with nAES! along with MutiTOS!
out of 21 os's listed, 3 are Atari(4 if you count Linux), and
they don't even have Magic?!!
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

1340. stacy 4 meg 1 gig hd * hd floppy

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6hgjga$i7t$1@roch.zetnet.co.uk>
Source record: 102709

i'm not selling it or anything just bragging after
upgrading it last night,i want the world to know !!!
kevin

1341. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2345_outrider@lvdi.net>
Source record: 102710

Re: "IDE drives on a Falcon", phantomm@eastky.net scribbled the following on
20 Apr 98 @ 22:37:06:

p> Is there any limit to the size of a IDE hard drive one can use on
p> the Falcon?

Yeah, 2.5" without an adapter. ;^)

* LED v1.51 * "The greatest show in Heaven, Hell or Earth!"
--

Terry May - Las Vegas, NV

1342. WAG Meeting coming at ya !!!!! :)

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: felice@zetnet.co.uk
Message-ID: <6hgk75ihi1@roch.zetnet.co.uk>
Source record: 102711

Hi everyone ....

..... this coming Saturday, April 25th, is a WAG Meet day.
WAG - Wessex Atari Group.

If you fancy coming along to the meet (everyone is more than welcome!)
then come along !!

Details are on www.users.zetnet.co.uk/rgoring/wag

Hopefully we'll see you there !!!

Felice (Maggie Team)

1343. Re: Positive Image

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_353bb5a0_roughley@news.dsoe.com>
Source record: 102712

Daniel L. Dreibelbis wrote:

> Floppyshop has a new web site at
> http://www.floppyshop.cyberstrider.org and they have a section
> dedicated to Positive Image.
>
> The new one is Positive Image 2, ; I'd like
> to see it myself, as they made a number of major changes (including
> making it modular using Parx' freeware module files). Still no demo
> files on the web site.....

Version 2... wonderful. I've just visited the address you posted. I'll
let them know they have a new owner (me) and also ask about graphics card
compatibilities. Thanks for the link.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1344. Re: Positive Image

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_353bb898_roughley@news.dsoe.com>
Source record: 102713

Jo Vandeweghe wrote:

> I really don't like the actual program version because it's really too
> slow when displaying pictures ... by building it with little squares.
> And also, the program contains some Crazy Dots graphic card options
> which don't work at all ... when you select one of these buttons you
> receive wrong palette in both cases ...
> Lot of work for the autor.

I tried all the different graphic mode settings, including Crazy Dots. At least you see a palette -- all I get is horizontal lines (including the mode specific to 24-bit NOVA). But at least it works in VDI mode (the little squares), so I know what the program can do (or parts of it).

I really like its masking and 'floating' image capabilities (more advanced than Cranach's). The manual is very good, too. And I was very surprised to see PNG support, the format I use for archiving scans (normally converted through GrafTool).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1345. CURRENT NOTES - Macintosh PD disks

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: gwestndrf@aol.com
Message-ID: <1998042023224901.TAA08815@ladder01.news.aol.com>
Source record: 102714

Does anyone know of a source for the Macintosh PD disks that used to be available from CURRENT NOTES?

I would like to get some of these disks for my recently acquired Spectre GCR cartridge.

Thanks,
Gail Westendorf

1346. Re: ICONNECT and CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <6hgn20fpi1@irk.zetnet.co.uk>
Source record: 102715

On 19 Apr 1998 19:49:44, dwmoar wrote:
>Hi, Am having problems with ICONNECT (PPP) and CAB 2.5 I can boot
>the ICONNECT.PRG and it does tell me that I am logged on, than when I go
>

I'm using ICONNECT and CAB 2.5 without any problems. From your posting I'm not exactly sure what you are doing so I apologise if I suggest something that you already know.

You need to the ICONF.PRG to create a dial-in script for your ISP and then run ICONNECT and click on CONNECT to run the script. Once this connects you should be able to run CAB without any problems.

>if I go to C:\CAB\PPP\TOOLS and run the GET_IP.PRG it opens a dialog box
>that asks for the host. I entered in MAIL.TELEPORT.COM and clicked on
>the Resolve button. At this point it says on the IP line "Looking
>Up....." From here on it just sits with the busy bee. I have to reboot
>the machine to get out of it

I don't know why you need to run this, I thought it was called automatically by ICONNECT.

I hope some of this helps,

Yours,
David James

1347. STReport #14.15

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5vRqL3X.dpj@delphi.com>
Source record: 102716

04/17/98 STR 1415 "Often Imitated, Never Surpassed!"

CPU Industry Report Apple Denies Imatec Claim Windows 98 Features
11 States Pursue MS Is WIRED TIRED? Good NEWS for Apple
Plus 98 Features Digital Isn't Forever! Linux Advocate
SONY PS MLB '99 People Talking Classics & Gaming

GTE PLANS BIG ADSL ROLLOUT
MS Sets Price of Windows 98 Upgrade
Justice, Microsoft Officials Meet

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1348. Re: About to Quit.

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6hgq89$9ja@nntp02.primenet.com>
Source record: 102717

On 20 Apr 1998 01:27:12, Dennis Bishop wrote:
>I'm NOT trying to connect via CIS, I'm trying to connect via a local ISP
>and they say that they use CHAP protical, whatever that is.

Oh, oh... my recollection is that STinG does not currently support
CHAP authorization, only PAP. I checked the docs quickly just now and
couldn't find the reference but that is my recollection.

If true, you picked one of the 5% non-compatible ISPs. :-(

Pat

--
Pat & Anna
pmorales@primenet.com

1349. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <353BF142.9D0CE015@jps.net>
Source record: 102718

Without BIGDOS or MagiC you are limited to 1GB as I understand it.
Someone correct me if I'm wrong.

Phantom wrote:
>
> On 20 Apr 1998 22:51:14, Terry May wrote:
> >Re: "IDE drives on a Falcon", phantomm@eastky.net scribbled the following on
> >20 Apr 98 @ 22:37:06:
> >
> > p> Is there any limit to the size of a IDE hard drive one can use on
> > p> the Falcon?
> >
> >Yeah, 2.5" without an adapter. ;^)
> >
> > * LED v1.51 * "The greatest show in Heaven, Hell or Earth!"
> >--
> >
> > Terry May - Las Vegas, NV
>
> Ahh.. Come on Terry, You know I mean megabytes and Gigabytes. 8-)

1350. Bill Gates - First a pie in his face, now egg on his face!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980420214905.16115C-100000@moose.erie.net>
Source record: 102719

In case you haven't heard, Windows 98 crashed during Bill Gates demo of it at the Spring Comdex today! An assistant was trying to hook up a scanner to the USB (which sounds a lot like the old 8-bit SIO daisy-chain!) when it crashed to a blue screen. After roars of laughter, Gates only comment was: "I guess that's why we're not shipping Windows 98 yet!". I'll bet there's an opening for a USB programmer at Microsoft tomorrow! :)

MSNBC has an on-line video clip of it.

1351. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpEC4.JwL@suse.modem.stud.uni-hannover.de>
Source record: 102720

In article <6gj23k$a5p$1@roch.zetnet.co.uk>,
rcain@zetnet.co.uk (Roger Cain) writes:
> On 8 Apr 98 05:34:54, Harry Sideras wrote:
>
>> r> Before I bought 2.6 I used 1.5 to manage the hotlist and pointed
>> r> v2.0's 'Homepage' to this hotlist.
>>
>>Hang on - is v2.6 available in the UK now?
>
> Errrk! Sorry, unfortunate typo which coud lead to pangs of jealousy
> and victim-complex

You think so ? Then it's good that I won't tell you that V2.7 is very close
to be released. :-X

ASH admits that they got a problem with international distribution of their
software. Sounds as if they're looking for other solutions, but I can't
really tell if they're actively working on it.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1352. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpGyH.KCB@suse.modem.stud.uni-hannover.de>
Source record: 102721

In article <892642876_OASIS_NEWS@game-master.com>,
rosco@game-master.com (Ross MacIver) writes:

> Well I don't really want to take up everyone's time and space with
> this problem again because it's been discussed in detail in the past,
> but after a binary transfer there are a lot of CRC errors in the file.
>
> Apparently it's a hardware problem on some MegaSTe's, and I can work
> around it.

If so, you should not make it look like a software problem, but instead
install the corrected GAL, like described in the HSMODEM dokumentation.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1353. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpFy9.K5n@suse.modem.stud.uni-hannover.de>
Source record: 102722

In article <892214671.29464.0.rover.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:
>
> Hi all,
>
> it looks like my Internet stuff rolls, but Newsie is giving me headaches!
>
> I started with v 0.80, and everytime I run Newsie I'm left with a corrupted
> Route.tab in my Sting folder. To be exact: the first 4 lines of Route.tab
> turn into garbage, and the # characters on those line disappear.
> This morning I replaced it by v 0.86, but the same thing happens.

Quite funny as Terry May reported the same thing. ROUTE.TAB is read by
STinG exactly once, that is while it is executed from the AUTO folder.
NEWSie has no business with this file, it shouldn't even know that it
exists. It does not look like accidental disk corruption either, because
for both you and Terry it effects ROUTE.TAB (not a more or less random
place on the disk), and only the first part of it is effected (a corrupted
sector on the disk would trash a larger part, at least 512 bytes).

If this is reproducable consistently, you should try to isolate which
action within NEWSie causes the damage. Start with an intact ROUTE.TAB.
Start up NEWSie. If you got multitasking, view ROUTE.TAB over and over
again while doing various actions with NEWSie. Without multitasking, you
need to leave NEWSie each time of course.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1354. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpFGE.K39@suse.modem.stud.uni-hannover.de>
Source record: 102723

In article <19980411233551545 40@remote142-65.home.uni-freiburg.de>,
hoffart@ruf.uni-freiburg.de (Gï¿½tz Hoffart) writes:
> Carsten Krumnow <krumnow@uni-koblenz.de> wrote:
>
>> Application Systems sold MagiC
>> 5.2 (version 6 is not yet ready and nobody knows about it's features
>> yet), NVDI 5 is not yet ready (nobody knows about it's features...).
>
> You mean: you donï¿½t know about the features :-) Isnï¿½t it quite normal
> that developers donï¿½t like new features promised until they work?

Considering that we talk about the Atari platform : Wasn't it quite
normal that features and machines were announced but never delivered ?
;-))

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1355. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpHHr.KEq@suse.modem.stud.uni-hannover.de>
Source record: 102724

In article <a080ba08@p81.f503.n286.z2.fidonet>,
Louis_Holleman writes:

> So, what's the problem? I've got Sting 1.06, Dialer 1.10,

Get a new package. Best, get the update modules too (from my web page).

> Newsie 0.80.

That one is outdated too. However I have not heard of anybody reporting
that the ROUTE.TAB-corruption bug has gone.

> I've got a TT with 4Mb ST-RAM, 16MB TT-RAM, Magic 5.01, NVDI (for Matrix) 4.12,
> Sting is last in the autofolder, all the programs needed from HSModa07 are
> there,

Looks ok; are you sure that DRVIN is the first one from the HSMODEM package ?
The other parts must load after DRVIN, but still before STinG of course.

> Wdialog is somewhere run

Make sure you have a *very* late version. Some bad bugs have been corrected
just recently.

> and I'm using the Liberty library needed for
> Freedom.

Ouch ! Well I guess the illegal things Freedom does do not hurt with your
setup, but ... ;-)

> BTW: my new E-mail adress is louis@holleman.demon.nl but Newsie should be
> working fine first before you can use it :-(

NEWSie is not the only package capable of handling e-mail. In fact there
are four or five for STinG ! Choose from Infitra, POPwatch, Antmail, etc.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1356. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpGM1.KA7@suse.modem.stud.uni-hannover.de>
Source record: 102725

In article <FN_352f1eaa_roughley@news.dsoe.com>,
Neil Roughley <roughley@HORMEL.unix.dsoe.com> writes:
>
> FireNews tip: delete the 'Date:' line before queuing a post. Otherwise it
> won't reflect the "date that the message was originally posted to the
> network", as RFC 822 words it. My system clock was off by two days, and
> the post I did at that time ended up with the wrong date.

Run Ronald Andersson's Time client from the Dialer's login batch. This
ensures that you'll always have your system clock set correctly, even
daylight saving can be set automatically; as the current time is fetched
from the Internet whenever you log in.

The "Time Services" package can be downloaded from my web page.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1357. Re: GEM front-end for STinG files

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpG66.K82@suse.modem.stud.uni-hannover.de>
Source record: 102726

In article <ZtdIyf9.greg_evans@delphi.com>,
greg_evans@delphi.com writes:

> I'd like some feedback on the usefullness of this program. Peter, if
> you have already written this or are planning to, please let me know.

I haven't done it. Go ahead. I guess people will like it. Lemme know if
you need any specific info.

> When it's available it will be located on my web page:
> http://people.delphi.com/greg_evans

I reckon you'll do some more ad like this when it's available ? :-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1358. Re: Newsie's headache

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpHzn.KHJ@suse.modem.stud.uni-hannover.de>
Source record: 102727

In article <892387901.21781.0.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> So just a few hours ago I discovered this "DNS cache load failed" message

Usually this does not really matter, it's more an informational rather than
an error message.

> during a boot again needed, so I checked out the Cache.dns file: this looked
> very much the same like the "route.tab" file: all # characters followed by
> plain ASCII text, same contents as the Route.tab, but the last lines were cut

Then it's indeed corrupted. CACHE.DNS is a binary, not human-readable
format.

> To make a long story short: When the original Cache.dns sits in Stings folder,
> the DNS cache seems to be loaded OK, but then Sting itself won't ping at all!

A resolve problem, possibly ? Maybe the RESOLVE.STX gets corrupted too ?

> Furthermore I seized TelSTar from a site, but Telstar won't even connect,
> saying it can't resolve hostname.

See my theory above.

> Apart from that, Newsie is screwing me up on E-mails (receive is OK, but
> sending is a disaster), just the news goes OK.

Seems to me, you should avoid NEWSie for the moment, and reinstall all
STinG parts apart from the DIAL.SCR file.

> Maybe I'll have to pick up ol' Antmail, huh?

Try Infitra. Don't have the URL ATM, I suggest you ask some search machine
like Altavista (http://www.altavista.digital.com).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1359. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpIJ8.Kn0@suse.modem.stud.uni-hannover.de>
Source record: 102728

In article <6gsb7s$p7l$1@brokaw.wa.com>,
csilver@Puke.On.Spammers.com (Charles Silver) writes:

> plead "Guilty as Charged". A little learning curve? I think Peter put a
> cache.dns file in the package so people wouldn't get a "dns cache not loaded"
> error on bootup. That seemed to scare people.

Precisely. I was flooded with related complaints before I put that file
in. ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1360. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpIG5.KKw@suse.modem.stud.uni-hannover.de>
Source record: 102729

In article <892422714.28258.0.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> So if I'm getting this right, when starting up don't put any Cache.dns in your
> Sting folder because if this doesn't contain the right names, it may screw up
> things.

Hmm, not quite likely.

> Peter, may I suggest you leave out any Cache.dns files in any future package?
> These are simply created as needed and this way future users could avoid lotsa
> problems.
>
> In the meantime, I upgraded to Newsie 0.88, and the only problem I'm still

Can you truely and honestly rule out that the problem was fixed by the
NEWSie upgrade and not by deleting CACHE.DNS ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1361. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpLrG.L4G@suse.modem.stud.uni-hannover.de>
Source record: 102730

In article <6h88ka$n1p$1@pump1.york.ac.uk>,
agt3@york.ac.uk (Aaron Turner) writes:

> I have downloaded STING, and it boots up and loads modules. I can set up
> the modem, and configure the port set up to use 'ethernet'

Don't use the Ethernet driver because

- the one in the package is not functional (a working one will be in the
next release).

- I doubt that you have any ethernet hardware in your machine (Have you ?)

- you use a modem as you told, which got nothing to do with Ethernet.

> serial port, which I presume is what I need to use the modem. But what on
> earth do I do next? The documentation (in English) is thin to the point of
> being non existent.

Dunno what you want, if you consider 104 kB of compressed dokumentation
"thin to the point of being non existent" !

I guess it's the README.1ST what you call thin ? If you only had read that
thin bit ! You surely won't have missed the lines

: To gain a first impression, use ST-Guide (can be found on
: my web page) to display STING.HYP, which forms some sort of preliminary
: documentation.

would you ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1362. Re: Headaches

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpI5w.KI5@suse.modem.stud.uni-hannover.de>
Source record: 102731

In article <892396279.23451.0.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> After getting corrupted, Cache.dns seems to be parts of Route.tab, I explained
> that already.
> Now checking Route.tab once more after it got corrupted, it LOOKS like it
> starts as some kind of binary file, same as the original Cache.dns, but instead
> of seeing this "RUTHERFORD.UNI-MUENSTER.DE" thing I see "postmaster.demon.nl"
> and stuff like that: all adresses from my own provider...

That's normal, it's the CACHE.DNS' purpose to keep local copies of those
addresses.

> Could this mean that not Newsie is screwing me up, but Sting itself, when
> Newsie gets online???

I seriously doubt it.

> Like I said, nothing happens when I go out surfing using
> CAB, it only happens when using Newsie online, but it could very well originate
> from within Sting... It seems to be writing a cache file for my own ISP-
> adresses and next messes around with the 2 files. Peter???? Any suggestions???

So far, nobody has seen this striking with any net application but NEWSie.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1363. Re: Newsie, again yes!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpJJ6.Ku6@suse.modem.stud.uni-hannover.de>
Source record: 102732

```
In article <6gv324$15o$2@news1.sol.no>,
janhaha@online.no (Jan Harald Hagen) writes:

> Lois descrives the same kind of problems I have with newsie.
> But I still use it and am shure Peter will make it work 100 % stable
> in the end.

Sorry I'm afraid I can't make NEWSie 100 % stable ;-)

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

1364. Re: Looks like the problem got solved...

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpIBo.KIr@suse.modem.stud.uni-hannover.de>
Source record: 102733

```
In article <892418671.150.1.rover.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:
>
>
> CU NeXT msg
> Louis

|Subject: Re: Looks like the problem got solved...

Which one ? The NEWSie problem ?

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

1365. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpF1L.Jz0@suse.modem.stud.uni-hannover.de>
Source record: 102734

In article <2041_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:
> *Hi Peter*, on 29 Mar 98 you wrote: ...respect, brethren
>
> >> Ok, I've ensured that Modem 2 is not saved as Active in the CPX. The
> >> Dialer boots up Disconnected and Disabled. If I log on I get a 19k2
> >> connect through Modem 2 (half way there). How do I ensure a 38k4
> >> connect without intervening with the SERIAL.CPX?
> PR>
> PR> How do you notice that your port is set to 19200 after bootup? Is it
> PR> only that you do not get 33600 bps connects, or does the CPX
> PR> actually show 19200 bps as the current setting even though you saved
> PR> with 38400 bps ?
>
> Both actually. If I reboot and immediately enter the SERIAL.CPX I see Modem
> 1 @ 19k2. If I boot the Dialler, then before enabling recheck the CPX it
> switches to Modem 2, but still at 19k2. If I Enable and dial without making
> any changes to the CPX I get a 19k2 connect instead of my usual 31k2.

Had made me think that some other program reconfigures the port after
the Serial.CPX had configured it at bootup, if, well, if you hadn't
posted your detailed setup. ;-)

> AUTO folder programs found at C:\AUTO*.PRG
>
> REDIRECT.PRG Graphics card
> MAGXBOOT.PRG I refuse to boot without it <g>
> XBOOT.PRG Boot selector
> NVDI.PRG NVDI ET4000
> SLCT_DEV.PRG Resolution setter

These should not hurt anyway, as they are executed before Zcontrol.

> The result in SERIAL CPX was to report Modem 1 @ 9600baud B^{<

Sounds as if you had not saved the wanted serial configuration after
your modified setup ?

Unfortunately, under certain circumstances HSMODEM shuffles the bios
numbers of the serial ports if the HSMODEM modules are loaded in a
different configuration. Recalling from memory, I'm not sure if I
already built a workaround for this into the CPX. So after setting up
your minimal configuration, you'd need to set *and save* your serial
configuration in the CPX, then reboot and check.

Sorry for not having pointed that out in my first reply.

> I think I should just be grateful and keep my mouth shut.

No. Problems are there so that they can be solved. Lets do it.

Actually there has been another report on a similar problem, so maybe
it's a consistent bug ? If we come to that conclusion, I'd need to send
you a special debug version. Will take a little time though, because
since I'm moving, my presence here diminished a fair bit ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1366. Re: STinG ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpF8C.K15@suse.modem.stud.uni-hannover.de>
Source record: 102735

```
In article <352e2f8e84d800@whalley.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) writes:
> on Thu 09-04-98 16:42 Nicholas Bales wrote:
>
>>H:\NET\STING (for example)
>> all STiNG's *.STX files...
>> RESOLVE.STX (must be the last in the list, AFAIK).
> ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
>
> Does this actualy make a difference?

No it shouldn't.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

1367. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpJ2v.KpF@suse.modem.stud.uni-hannover.de>
Source record: 102736

In article <892709257.13651.0.rover.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:
> On 16 Apr 98 05:53:50, Harry Sideras wrote:

You're doing strange things with news articles ! For instance you truncate
Reference lines, like this one taken from a header of a message of yours :

> References: <2864_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.

It's obvious that "E.P.L.Y.uk (Harry Sideras)" is missing, which destroys
all the news threading. Have you possibly set your editor to auto-reformat
your text ? Header lines that are long must not be wrapped !!!

John, I think NEWSie should be modified to include certain NEWS header tags
after the message has been edited. This should especially include the
Reference line, as there is no reason why a user should be allowed to edit
it.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1368. Re: Newsie, again yes!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpJG6.KtK@suse.modem.stud.uni-hannover.de>
Source record: 102737

In article <892463005.5378.0.rover.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> problem is simply caused by a Cache.dns file supplied with the package, that
> contains the wrong addresses (these may have been right for Peter himself, but
> then again, who's got the same stuff as Peter does???).

THESE (the ones in CACHE.DNS) are valid in the whole world !!! So they are
right for you too.

> old ACSI drives... hence the "strong advise" to Peter R.

Try again when you know a bit better what these things are good for. ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1369. Re: PING! PING!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpM36.L68@suse.modem.stud.uni-hannover.de>
Source record: 102738

In article <Oi2jAl6a9GA.270@nih2naab.prod2.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:

> the IP address for this logon, and it returns to it's menu, I will
> then try the PING tool, and guess what? It don't work, I've let it
> run up to over 500 and nothing is returned.

Which address did you enter ?

Does anybody know if CompuServe uses private IP addresses, and what services
they allow to go through ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1370. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpL2p.L15@suse.modem.stud.uni-hannover.de>
Source record: 102739

In article <eG3ejWIa9GA.156@nih2naab.prod2.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:

> The few docs I got with STing cover almost nothing at all.

That's probably because you have missed the fact that STING.HYP is the doc file (the only at the moment). Why you missed it ? Well, probably because you thoroughly ignored what "The few docs I got with STing cover", i.e. how to read that file.

So grab a copy of ST-Guide, which should be with every modern Atari anyway. Available from every ftp or BBS site that carries Atari stuff, or my web page.

The HYP file is far from complete, but it has lots of valuable information and a frequently asked questions collection.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1371. Re: Can't obtain real hostname!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpM80.L8M@suse.modem.stud.uni-hannover.de>
Source record: 102740

In article <353a3834164ef20@ping.be>,
tos4ever@ping.be (Martin "Nightowl" Byttebier) writes:

> I've a problem of which I don't know if it is my fault or if it's the
> fault of my ISP.
>
> ...
>
> My question is now. Who can be blamed here my ISP or I

Most likely your ISP. You (i.e. your machine or software) is not involved
here. Probably your ISP does not set up their name servers properly.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1372. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErpLv4.L5M@suse.modem.stud.uni-hannover.de>
Source record: 102741

In article <6hau19fgo1@roch.zetnet.co.uk>,
rcain@zetnet.co.uk (Roger Cain) writes:

> Check that your auto stuff is in the right order:
>
> HSMOD

What is this ? I had thought HSMODEM is meant, but

> DRVIN
> MFP

what's that then ? ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1373. MiNT users, BE aware!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980420231034.3413A-100000@usr06.primenet.com>
Source record: 102742

:) There is a new program out for MiNT kernal (>1.14.6) called MiNT
setter. As you can guess you can set some parameters from it, and see
some other variables. It's neat, clean and all GEM.
You may get it from my site. It's freeware. Enjoy.
Feedback wished.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1374. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2350_outrider@lvdi.net>
Source record: 102743

Re: "Newsie screwing up?", Peter Rottengatter scribbled the following on 20 Apr 98 @ 09:06:09:

PR> Quite funny as Terry May reported the same thing. ROUTE.TAB is read
PR> by STinG exactly once, that is while it is executed from the AUTO
PR> folder. NEWSie has no business with this file, it shouldn't even
PR> know that it exists.

Actually, Peter, I recommended setting ROUTE.TAB to read-only because I've had _similar_ problems, but not the same exact problem. In my case, I was losing NEWSIE.PRG and BINARIES.GRP. They were not getting corrupted, but they were actually getting erased. There may have been others, but I'm pretty sure I never had a problem with ROUTE.TAB.

I don't use NEWSie anymore, but I was using 0.86 and 0.88 for awhile (for online news reading only), and I didn't have the problem with those two versions.

* LED v1.51 * Not tonight, dear, I have a modem.
--

Terry May - Las Vegas, NV

1375. Re: Newsie's headache

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2351_outrider@lvdi.net>
Source record: 102744

Re: "Newsie's headache", Peter Rottengatter scribbled the following on 20 Apr 98 @ 09:50:11:

>> So just a few hours ago I discovered this "DNS cache load failed"
>> message
PR>
PR> Usually this does not really matter, it's more an informational
PR> rather than an error message.

What exactly is the purpose of the DNS cache?

* LED v1.51 * "In a couple hours there'll be no escaping the sun, son." - Fox Mulder
--

Terry May - Las Vegas, NV

1376. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2352_outrider@lvdi.net>
Source record: 102745

Re: "IDE drives on a Falcon", phantomm@kih.net scribbled the following on 21 Apr 98 @ 00:33:11:

p> Ahh.. Come on Terry, You know I mean megabytes and Gigabytes. 8-)

Sorry, I was just giving you a hard time. :^)

AFAIK, there's no limit on the capacity of drive you can use. Theoretically, you might not be able to use all available space, but at 1 GB per partition (might be 2 GB now) and partitions available at least up to the letter P (more with MagiC), that's not going to happen, especially with 2.5" drive

* LED v1.51 * "OK, folks, show's over. Nothing to see here. Show's... Oh My God! A horrible plane crash! Hey, everybody, get a load of this flaming wreckage! Crowd around..." - Chief Wiggum
--

Terry May - Las Vegas, NV

1377. Re: Vote Atari!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: mgrove@foghornleghorniwvisp.com
Message-ID: <6hg01ojbc1@supernews.com>
Source record: 102746

On 20 Apr 1998 17:34:21, Ken Macdonald wrote:
>Ken Macdonald wrote:
>> > we can't let that happen, can we?
>> > http://xopy.rulz.ml.org/~xopy/os/voteos.html
>> > Go there and vote on YOUR favourite!
>> > Regards, K.Hampf
>> > e-mail: k_hampf@yahoo.com
>> interesting. three woman only in a sea (ocean?) of men.
>> one for Amiga, one for OS/2, one for Linux.
>> maybe Kellis could vote for MiNT! ;)
>> (have to write in it in though, it's not on their list)
>oopps my mistake, it _is_ there with nAES! along with MutiTOS!
>out of 21 os's listed, 3 are Atari(4 if you count Linux), and
>they don't even have Magic?!!
>--
>**thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr**
>Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
>GraphicArts TOS 1.04-1.62-2.05-4.04
>Coll�ge des Forces canadiennes ken.macdonald@taf.ftn.org
>.

I couldn't get CAB 2.6 to do no more than resolve the host, but narry a bit of dripple ever made it. Shlith, I wanted to vote:)

Eikim

1378. Re: stacy 4 meg 1 gig hd * hd floppy

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: mgrove@donkeydukeiwvisp.com
Message-ID: <6hg06cjbc2@supernews.com>
Source record: 102747

On 20 Apr 1998 22:50:50, kevin dermott wrote:
>i'm not selling it or anything just bragging after
>upgrading it last night,i want the world to know !!!
>kevin
>.

Ok, you have my attention:). Droull, foam at the mouth:).
BUT, If I ever get one, I have a HBS T-36 to install. Make the
little girl a quick trick:).

Mike

1379. Re: Dip Switch Settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Carel_Fellinger
Message-ID: <353b9d8c@p132.f503.n286.z2.fidonet>
Source record: 102748

Hallo ComDungeon, I saw you wrote:

C> Does anyone know what the dip switch settings should be on a Megafile
C> 30 to make it Unit 0?

I can only tell you what worked for me when I had those noise beasts.

switch 1 2 3 gives unit
on on on 0
on off off 1
off on off 2
off off on 3

I hope this little table is clear, eg switch 1,2 and 3 on gives unit 0.
hopes it works for you as well.

moi (dutch dialect for see you), carel

--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ Bearboard Atari ST Fan BBS 010-2900490 ~ (2:286/503.132)

1380. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Godfried_Cobben
Message-ID: <a19dd638@p58.f503.n286.z2.fidonet>
Source record: 102749

```
_/_/_/ In a message of Tue 14 Apr 98 Hallvard Tangeraas (2:281/202.0) wrote to
All :
HT> I remember someone telling me here that the "Qed" text editor has
HT> the ability to understand AV-protocol messages (I believe it was) and
HT> it's possible to drag a file from the desktop on to a text file
HT> resulting in the file path being inserted.
HT> I remember having done this some time ago, but now it doesn't work!

Press your SHIFT key while dragging the file ;-)

_/_/_/ Tot hier en niet verder
_/_/_/ Godfried.

--- JetMail 0.99beta22
* Origin: ~ Bearboard Atari ST(e) BBS 010-2900490 ~ (fidonet 2:286/503.58)
```

1381. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OSk17WKb9GA.111@ntawwabp.compuserve.com>
Source record: 102750

Well, this week a very LONG CIS membership will be coming to an end.
I can remember the days of 300 baud calls! And the STUPID ISP I signed
up with is so screwed up I can make a PART connection, but not a FULL
one!/exit
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1382. Re: FireNews (was: Newsie crashing out when trying to)

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Christian Andersson <faltrion@bigfoot.com>
Message-ID: <FN_353b28ee_faltrion@news.alfaskop.net>
Source record: 102751

in message <FN_35322ac8_pricard@news.club-internet.fr>
Pascal Ricard wrote about 'Re: FireNews (was: Newsie crashing out when trying to)'

>> That's at your end, Pascal. All Usenet articles require a date, so if
>> your FireNews setup didn't quote that string during the follow-up then
>> it's not my fault <g>.
>
> It's not my fault either I think. More on Christian's one ;)

Hush! you are not supposed to know this, but I failed :(
I forgot to add the Date part in that release :(
do not tell anyone :) :)))

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

1383. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <u9PXw3Lb9GA.227@ntawwabp.compuserve.com>
Source record: 102752

BBS Express ST, their support BBS number is 1-717-765-8623
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1384. Re: Looking for a Falcon for sale!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <353BDA6F.4BC8@hgea.org>
Source record: 102753

Cloud-X wrote:
>
> I'm looking for a working Falcon computer! Would be nice if i could
> get some software with it too... E-mail me if you're looking to sell,
> any reasonable price considered!!
>
> --Cloud-X
> red_xiii_@hotmail.com
> (make sure to remove the .!!REMOVE_ME!! from my e-mail address)
>
> -- Hellspawn of pure Evil --
> e-mail : sephiroth_xiii@yahoo.com
> (remove the !!remove me!! from my e-mail address)

From one Atari User to the Atari Community here:

Do you ever wonder about people who call themselves the "Hellspawn of
pure Evil"?
Maybe the minions of Hell have tapped into the InterNet and are now
using Atari's
to try to control our World of Light? And it looks like they're trying
to upgrade from
ST's to Falcons!

1385. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Godfried_Cobben
Message-ID: <a192fa46@p58.f503.n286.z2.fidonet>
Source record: 102754

```
_/_/_/ In a message of Wed 15 Apr 98 Hallvard Tangeraas (2:281/202.0) wrote to
All :
HT> And isn't thing supposed to have it's own font-selector which can
HT> replace otehr font-selectors?
HT> Well, I tried setting the "External font selector" option in QED, but
HT> this only results in:
HT>
HT> "UFSL cookie not installed, used internal font selector?"
HT> "[Internal] [Cancel]"

Here's the catch...
QED can only use the universal fontselector (UFSL) or the extended universal
fontselector(XFSL) as provided by HuGo or Calvino; both are TSR's.

THING however provides its fontselector via the so called 'Font-Protocol' by
Christian Grunenberg.

The first is a programming interface, the latter is sort of an extended
system-call.

_/_/_/ Godfried.

--- JetMail 0.99beta22
* Origin: ~ Bearboard Atari ST(e) BBS 010-2900490 ~ (fidonet 2:286/503.58)
```

1386. Re: Steve Stupple

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Godfried_Cobben
Message-ID: <a1930171@p58.f503.n286.z2.fidonet>
Source record: 102755

_/_/_/ In a message of Wed 15 Apr 98 Steve Stupple (2:281/202.0) wrote to All :

SS> Is there something I've missed. I'm ready for sticking my head down
SS> the toilet and flushing it, or giving myself a brain wash for
SS> short!

That's a solution but you might try checking the SCSI-ID numbers of the drives.

_/_/_/ Godfried.

--- JetMail 0.99beta22
* Origin: ~ Bearboard Atari ST(e) BBS 010-2900490 ~ (fidonet 2:286/503.58)

1387. ATARI ST For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: tagwaggle@aol.com
Message-ID: <1998042000064900.UAA15256@ladder01.news.aol.com>
Source record: 102796

I Will give you $50 for the Computer-----Let me know----Thanks

1388. e-mail setup

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <1998042000250801.UAA16331@ladder03.news.aol.com>
Source record: 102797

Hi:

I want to set up my STacy to check my e-mail, I have a USR 14,400 modem and an Internet account that requires PPP. What programs are recomended by you Atari users out there? how do you set them up? I need english instructions please.

If you reply by e-mail please sent to davisent@perf.bc.ca

Thanks for your help,

Stephen Davis
davisent@perf.bc.ca
steamer954@aol.com

Stephen Davis (independent retailer for Investors International)
steamer954@aol.com

1389. FS: Atari Magazines drastically reduced EVEN MORE!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Trevor Cordes <trevor@cyberspc.mb.ca>
Message-ID: <893031267.41C6@cyberspc.mb.ca>
Source record: 102798

*** MUST SELL THESE MAGAZINES TO GOOD HOME! SEE BELOW! ***

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly. Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President trevor@cyberspc.mb.ca

!!!

ST Log
35 Aug89 35 Sep89

Phoenix Taf Newsletter (5 cents each! Toronto Atari Fed newsletter)
9/92 3/93 6/93x8 12/93

Compute's Atari ST
3 4 5 6x2 8 Jun88

ST Informer
59 60x2 76

ST Format
34 May92

AtariUser - (10 cents each!)
Sep91 Nov91 Feb92 Mar92 Oct93

!!!

Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but mostly all should be fine.

DSDD 10 cents each !!!
DSHD 20 cents each !!!

==========
WANTED
==========

OmniSwitch or ToadSwitch multisync monitor adapter for regular ST's.
Email your price.

1390. FS: SyQuest 88 MB SCSI removable hard disk system + carts REDUCED

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Trevor Cordes <trevor@cyberspc.mb.ca>
Message-ID: <893031935.41C6@cyberspc.mb.ca>
Source record: 102799
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other,misc.forsale.computers.mac-specific.misc

SyQuest 88 megabyte removable hard disk system with 6 (or 7) cartridges.
Drive is in perfect condition and all carts have NO bad sectors and are
in perfect condition too. Rarely used - only used for monthly backups.
This drive can also read 44 MB cartridges. This drive is SCSI.

Comes with 14 day guarentee to be free from defects.

Bare drive with 6 carts for only $249.

Bare drive with 1 cart for only $99.

Carts separately only $38/each.

Possibly available is an external case made just for this drive.
Most likely $20 _with_ purchase of the above drive.

1391. Re: seagate st1480n

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Johann-Wilhelm_Arndt@HD.maus.de
Message-ID: <199804200004.a57586@hd.maus.de>
Source record: 102800

Hi Gordon,

GC>I am not too sure how to set up the id for this drive.All I have is
GC>the drive with no docs what so ever.Do you have any ideas where I am
GC>to look on the drive for the id and how would I disable the parity?

hope this helps.

Cheers Johann
----------snip----------
SEAGATE TECHNOLOGY, INC.
Customer Technical Support FAX Network +1 408 438-8137
Customer Technical Support Bulletin Boards (300-9600, 8-N-1)
ÚÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÂÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄÄ

³ Termination Power-source Table ³
ÃÄÄÄ

```
BYTES PER TRACK _____________________37,037 avg
SECTORS PER DRIVE ___________________823,608
TPI (TRACKS PER INCH) _______________1760
BPI (BITS PER INCH) _________________
AVERAGE ACCESS (ms) _________________14
SINGLE TRACK SEEK (ms) ______________2.5
MAX FULL SEEK (ms) __________________26
MTBF (power-on hours) _______________150,000
POWER REQUIREMENTS: +12V START-UP (amps) _2.5
+12V TYPICAL (amps) __0.54
+5V TYPICAL (amps) ___0.53
TYPICAL (watts) ______9.1
MAXIMUM (watts) ______15
BUFFERED STEP PULSE RATE (micro sec) _____
WRITE PRECOMP (cyl) _________________N/A
REDUCED WRITE CURRENT (cyl) _____________N/A
LANDING ZONE (cyl)___________________AUTO PARK
IBM AT DRIVE TYPE ___________________0 or NONE

* 512 bytes per sector, one spare sector per track,
two spare cylinders per unit.

Already low-level formatted at the factory.
ZBR = Zone Bit Recording = Variable sectors per track

Seagate reserves the right to change, without notice, product
offerings or specifications. (4/12/91)
------------------------------snip---------------------------------
```

1392. Re: Newsie, Everest and Pictures

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6he87shem1@mark.ucdavis.edu>
Source record: 102801

Robert Guy Casey (rgc@zetnet.co.uk) wrote:
:
: When I try to send a picture via e-mail, Everest corrupts the
: encrypted file because some lines are longer than the 300 characters
: allowed, and also null characters are changed.
:
: How can I get round the problem? Do I need another text editor?

You need to UUencode or MIME the picutre files. Newsie does this when you
select the file as an attachment. Don't try to load the picture file into
your text editor, it should be sent as an attachment, not the body text of
the e-mail message.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1393. WTB: Falcon 030!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: ab616@chebucto.ns.ca
Message-ID: <6heard$9fb$1@News.Dal.Ca>
Source record: 102802

I would like to buy an Atari Falcon 030 in good shape and good working order. Also a VGA module to allow use with a VGA monitor.

Anyone selling - please send info to: ab616@chebucto.ns.ca

1394. Re: Diteks DynaCADD

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6heb65$poh@bgtnsc02.worldnet.att.net>
Source record: 102803

Robert,

Robert Guy Casey <rgc@zetnet.co.uk> wrote in article
<6hdug4ado2@irk.zetnet.co.uk>...
> Does anyone remember a draughting package called DynaCADD from
> Canadian comapny Ditek? It was distributed by Signa Publishing and
> then Expressworks (I think). I am halfway thro' an engineering degree
> and (having seen an old review in ST World mag) if I could get a copy
> it would help enormously.
>
> I have contacted Expressworks but they no longer deal with software,
> and Ditek are still producing DynaCADD (PC only of course) bu they
> have completely ignored my correspondance with them (very professional!).
>
> Does anyone know where theres an old Atari copy I can get, or who has
> a similar CAD package like Campus CAD they want to get rid of?
>
> Thanx
>

Ditek is alive and well -- you can contact them via their website at:

http://www.ditek.com/

I've been using their Atari version of DynaCADD professionally in my
Architectural practice since the late 80's. Its an excellent piece of
software that was developed on the Atari platform.

The newer Windows version is greatly enhanced and has even more features.
I believe Ditek's website also has reprints of magazine reviews of their
software in head-to-head comparisions with AutoCad. Enjoy.

Sheldon

1395. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2317_outrider@lvdi.net>
Source record: 102804

Re: "I-Connect ?'s", pricard@club-internet.fr scribbled the following on 19 Apr 98 @ 11:23:14:

p> send text atz CR
p> wait for OK
p> send text atd ISP_phone_number CR
p> wait for CARRIER (or connect, depending of your modem setup)
p> wait for ogin:
p> sent user CR
p> wait for assword:
p> send password CR
p> finished PPP

Aha! This works! I omitted the ogin/assword part, because I don't need a logon script, but the rest works. It has the added benefit of allowing me to look for "CONNECT 5" to ensure that I get at least a 50k connect. (I hate not knowing what kind of connect rate I got.)

Many thanks!

* LED v1.51 * "The truth is out there, Mulder... but so are lies." - Dana Scully
--

Terry May - Las Vegas, NV

1396. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2318_outrider@lvdi.net>
Source record: 102805

Re: "I-Connect ?'s", prunus@post3.tele.dk scribbled the following on 19 Apr 98 @ 10:24:12:

p> I don`t know if this is of any help at all, but here is how I have
p> setup my I-Conn to use with PPP.
p>
p> [...]
p>
p> Modem-init= atz

Thanks, but I've had no problem with any part of I-Conn except the Modem-init. The "atz" doesn't work for me, because I-Conn doesn't see the "OK" coming back from the modem. I now have a workaround, using a script, but it still baffles me why I can't use a Modem-init string.

* LED v1.51 * Why can't women ever put the toilet seat back up?
--

Terry May - Las Vegas, NV

1397. TT030 wanted

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: ag608@torfree.net
Message-ID: <EroxEy.ECp.0.sheppard@torfree.net>
Source record: 102806

Hi there.

I'm interested in picking up a used TT030. Must be complete and working
with FD, keyboard, & mouse, preferably with HD & high desnsity floppy.

--

1398. Re: WTB: Falcon 030!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6hee0j$9vl$1@News.Dal.Ca>
Source record: 102807

AFAIK the Falcon 030 already comes stock with an internal graphics card and industry-standard port for SVGA or whatever. I could be wrong, in which case, gentlemen, start your flame-throwers...

Typing this on my rejuvenated 14,400 thanks to Tony who has lines of code burned into his brain like a huge EPROM.

JG

1399. Re: TT030 wanted

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6hee35$9vl$2@News.Dal.Ca>
Source record: 102808

The `Outlaw' can't wait til the June TAF flea market?

1400. Re: WTB: Falcon 030!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Andrew <aos@vellocet.insync.net>
Message-ID: <6hefbn$o39$1@synthemesc.insync.net>
Source record: 102809

John S. Gray <ag352@chebucto.ns.ca> wrote:
> AFAIK the Falcon 030 already comes stock with an internal graphics card
> and industry-standard port for SVGA or whatever. I could be wrong, in
> which case, gentlemen, start your flame-throwers...

<vroom> The Falcon has a DB15 port on the back in which one can plug
either of two adapters, one for a VGA monitor and one for an Atari color
or mono monitor. That's what the original poster meant by "VGA module".

--
Andrew O. Smith - <aos@insync.net> | "Please allow me to present
Sysadmin, Insync Internet Services | you with a clue."
Houston, Texas, USA | --The Afghan Whigs

1401. Atari ST PD games

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <6hegt4jha1@pale-rider.INS.CWRU.Edu>
Source record: 102810

Hi!

Where can I get loads of Atari ST PD games from? I have an
Atari 104STf.

Regards,

Jim
--
" A friend loves at all times, and a brother is born for
adversity." Proverbs 17:17
"Your eyes have never seen a monitor so big or a
TV so clear!" - VideoTurtle

1402. SoftPC on a Hard Disk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: csh@agate.net
Message-ID: <6heihr$1or$1@usenet47.supernews.com>
Source record: 102811

Just for fun today I tried to get the SoftPC that came with the Bird of Prey CD-ROM working on my Falcon. I was gonna see if I could get an old version of Quicken running.

I managed to eventually get it to boot from an old IBM DOS 3.30 diskette I found at work, got an A:> prompt, did some "dir"s, but that's as far as I got. It doesn't seem to like 1.44 meg formatted disks, and piece of junk Windows doesn't want to format HD diskettes at 720k, so I'm having trouble transfering an .exe to see if anything will run.

Anyway, I'd like to be able to run off the hard drive, since it doesn't really look like its made to run off floppies, but how do you do it? The docs are painfully sparse.

It looks like you have a file on the hard drive that acts as your "c:" drive, but how do you create this file so that SoftPC will recognize it? The translated "docs" mention using the DOS Format command, but that didn't do anything. Whenever I typed c:, d:, or e:, it said 'unrecognized drive letter"

Has anybody gotten this to work off a hard disk? What steps am I missing? And will using DOS v5 allow 1.44 floppy access, or is that a limitation of SoftPC?

Any help greatly appreciated.

thanks,
--chris

csh@agate.net

"Our seeds sown larger |"Arise
Our roots will go deeper | Alive
Our trees will grow larger | Strive to win and live
and now we wait the rain" | to please your mind"

1403. Re: About to Quit.

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <Oitp5zBb9GA.264@ntawwabp.compuserve.com>
Source record: 102812

I'm NOT trying to connect via CIS, I'm trying to connect via a local ISP
and they say that they use CHAP protical, whatever that is. Being the lone
Atari user in the area is a bummer. I even switched modems, S.O.S. even on
the other modem, so it's not that. I've tryed everything that anyone has
sent me, and it's still not working.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1404. Re: NeoDesk4?

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OZSVS2Bb9GA.264@ntawwabp.compuserve.com>
Source record: 102813

I did take him up, and he got it to work from HIS end, but when I
pluged the files he sent back into mine ... I'm still NOT there.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1405. Re: IPS CAture

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <Os3cr3Bb9GA.163@ntawwabp.compuserve.com>
Source record: 102814

I will try this monday afternoon, but so far NOTHING has worked.
BTW, I did delete that cahas file and what ever makes it has not done so.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1406. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <O68p#5Bb9GA.163@ntawwabp.compuserve.com>
Source record: 102815

I get connected, I see a IP address, I can PING myself, and that's as far as it goes, when I try to Ping the ips host (207.212.176.3) the TX light flashs, the counter goes up, but NOTHING comes back.

I am starting to think that this Atari of mine will NEVER be on the Net.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1407. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uFUUX7Bb9GA.280@ntawwabp.compuserve.com>
Source record: 102816

All I need is the text. But I'm starting to think that none of
my Ataris will ever be on the Net.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1408. Re: VDS (75) 520 ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353adf9f.1660146@news.tmisnet.com>
Source record: 102817

On Sun, 19 Apr 1998 21:05:53 +0200, PW <weilp@club-internet.fr> wrote:

>Quelqu'un a-t'il une id&#65533;e du prix de vente d'un 520 ST?
>J'en ai un sur Paris.

-- http://babelfish/altavista.digital.com/ --

Somebody A-you it an idea of the selling price of one 520 ST? I have
one of them on Paris.

-- reply --

US$50.00 would be a good guess.

-- http://babelfish/altavista.digital.com/ --

US$50.00 serait une bonne conjecture.

-- George Crissman
-- strads@tmisnet.com

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1409. Re: Need heat conducting glue for heat

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6heq1k$r6o$2@plutonium.compulink.co.uk>
Source record: 102818

On 17 Apr 1998 21:07:11, Clayton Murray wrote:
>On 15 Apr 1998 22:10:08, Mike Saeger wrote:
>>I purchased a blowup FX board and I am supposed to glue a heat sink onto
>>my 68030 chip. Does anyone know what glue I can use that will conduct
>>heat?

>So I asked Alex what heat sink to get, where to get it, so that I may do
>
>>You buy a couple of Radio Shack "Premium heat sink" stock number 276-1368,
>>they are $1.49 each and you can use a very small amount of crazy glue to

For us non-Americans, what is "crazy glue" please?

Rgds, Derryck

1410. Re: Dip Switch Settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6heq1j$r6o$1@plutonium.compulink.co.uk>
Source record: 102819

On 17 Apr 1998 14:51:59, George Crissman wrote:
>This is probably an example of the blind
>leading the blind here, but isn't drive 0
>reserved for the host adapter? (I know

No, there is no number assigned to the host adaptor (it isn't a SCSI device), except that the clock on AdSCSI+ hosts gets an ID of 6.

Falcon and TTs have a true SCSI port and can have an ID set as well.

>it's 6 for ICD systems, but I'm not certain
>about Atari systems....)

See above.

Rgds, Derryck

1411. Re: Positive Image

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: mgrove@coolworldiwvisp.com
Message-ID: <6heu5ilcc3@supernews.com>
Source record: 102820

On 19 Apr 1998 23:32:39, Neil Roughley wrote:

>I've just acquired a wonderful program called Positive Image v1.12 and
>would like to know if there are any support pages on the Web. The
>original owner purchased it directly from Floppyshop in England.

AFAIK, they still support it (Floppyshop).

>These graphic mode settings don't work, nor do any of the others except
>'VDI' mode, which is painfully slow. I'd like to upgrade Positive Image
>and perhaps get some compatibility feedback from another NOVA user.

I could never get the demo to work properly on the NOVA in 16/24 bit
mode, but the demo is quite old.

Mike

1412. Re: TT030 wanted

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: mgrove@BLOCKiwvisp.com
Message-ID: <6herdg$h7f$1@supernews.com>
Source record: 102821

On 20 Apr 1998 02:25:45, James Alexander wrote:
>Hi there.
>
>I'm interested in picking up a used TT030. Must be complete and working
>with FD, keyboard, & mouse, preferably with HD & high desnsity floppy.

I might put mine up for sale. TOS 3.06/ INT SCSI 340mb Maxtor/ HD
Floppy. AIXIT fast ram card with 20mb of fast ram (can take 64mb/2-72
pin simms)/4mb ST Ram. The ALT key needs to be replaced (I can probably
handle that) but my mouse got caught in a trap:). I'd send an Atari mouse,
but you have to acknowledge that they are trash in the first place and
not complain that the mouse didn't work:). I have an owners
manual too. No free/commercial software included. It will boot to the
desktop with AHDI.
If your not in a hurry, make me an offer. If I don't reply, it was to
low:).

Mike

remove BLOCK from email address to reply.

1413. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <353AFE89.4B8B@ooc.de>
Source record: 102822

boris d. cahan wrote:

> It turns out, that IS the problem. On looking closer, ICD formats a zip
> drive with a 2048 byte sector, and hddriver uses 4096, although it can
> be set to use 2048 also. As a result, all of those little 30 and 40

HDDRIVER uses the smallest cluster size possible except when you switch
on TOS 1.0x compatibility. In this case (also depending on the partition
size) clusters have to be larger.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1414. Vote Atari!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: K<unk>re Hampf <k_hampf@yahoo.com>
Message-ID: <353b00e0.0@d2o29.telia.com>
Source record: 102823

Strolled the net and found this OS voting page that doesn't really make much sense but has a load of amoeba votes. The amoeba could win this voting, and we can't let that happen, can we?

http://xopy.rulz.ml.org/~xopy/os/voteos.html

Go there and vote on YOUR favourite!

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

1415. Re: It's Tax Time: CAB problem

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <353B051E.CDA79613@NO.SPAM.emw.ericsson.se>
Source record: 102824

```
Eric Hays wrote:
>
> Charles Silver (csilver@Puke.On.Spammers.com) wrote:
> :
> : CAB has major problems with the html on the download-forms page.
> :
> : http://www.irs.ustreas.gov/plain/forms_pubs/formpub.html
>
> The problem is quite simply that the scrolling list has far too many items
> on it for CAB to handle. I think CAB will crash on any page that has a
> scrolling list with more than about 256 items on it, and that page has a
> lsit with over 500 items on it. Bug in CAB.

Has anyone of you tried Adamas? It's still in early development but it's
looking very good and it can handle animated GIFs correctly which CAB
can't. Maybe it can handle this as well. :-)

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

1416. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <353b30fed3dea3@club-internet.fr>
Source record: 102825

Hello,

in article <2317_outrider@lvdi.net>
Terry May wrote:

> Aha! This works! I omitted the ogin/assword part, because I don't need a

Good :-)

> logon script, but the rest works. It has the added benefit of allowing me to
> look for "CONNECT 5" to ensure that I get at least a 50k connect. (I hate

So you abort the connection if it's lower than 50kbps ?
Lucky man.

> not knowing what kind of connect rate I got.)

Yes, I don't like this either :-(
Maybe something to ask to the programmer...

--
Pascal, surfing the web on his Falcon...

1417. For Sale! Atari ST and STUFF!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <ErpH2u.J8x@cee.hw.ac.uk>
Source record: 102826

For Sale (UK only)

ATARI 520STFM with 1MB Ram
Autoswitch Overscan card (home built!)
extra external floppy drive
STAR LC 20 dot matrix printer
Mono VGA monitor (converted for atari HI res Mode)
Mono Hand Scanner with Touch UP software
Tons of Games & other software

All for the grand price of 200UKP

Also, 80 plus atari magazines with cover disks (Manily STFORMAT
and ATARI ST USER) 10UKP

Please reply by e-mail to ceebti@cee.hw.ac.uk

Reason for sale:- cash needed! Moving home!
--
<---<<
* Brian T. Innes | Mnemonisist, *
* B.Eng Elect & Elect Eng | Cyclist, & *
* Heriot-Watt University | Toxophilist. *
* *
* E-mail: ceebti@cee.hw.ac.uk *
* Web: http://www.cee.hw.ac.uk/~ceebti/index.html *
* High Voltage Page:- *
* http://www.cee.hw.ac.uk/~ceebti/danger.html*
>>--->

1418. Re: Line-F

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Andreas Schwab <schwab@issan.informatik.uni-dortmund.de>
Message-ID: <vyzvhs466o5.fsf@issan.informatik.uni-dortmund.de>
Source record: 102827
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Tomas Berndtsson <tobe@lysator.liu.se> writes:

|> "Marco Lagendijk" <marcola@xs4all.nl> writes:
|>> Has anyone got information on the LINE-F routines in TOS? I's like to know
|>> what they do in the highest possible detail.
|>> Seems to be undocumented stuff: I can find much documentation on LINE-A, but
|>> not on LINE-F (??).

|> LINE-F is used by the FPU, if one is installed. Otherwise, any LINE-F
|> call will give 11 bombs.

Not exactly true. Earlier TOS versions (upto 1.4(?)) (mis-)used LINE-F in
the AES part to squeeze a few bytes out of it. But this was as internal
as you can get, and you won't find any docs about that.

--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"
schwab@gnu.org

1419. Help! - Newsgroup information.

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: sgm23@eng.cam.ac.uk
Message-ID: <6hfenekbe1@lyra.csx.cam.ac.uk>
Source record: 102828

When looking through this group I come across messages that have line through them, what does this mean?, does this mean that the author has cancelled the posting because they no longer wants a reply?, if so how do you cancel an posting?.
Also I notice that some postings are cross posted to other newsgroups, how does this newsgroup know that it has been cross posted?

1420. Re: Positive Image

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <353b45de.0@diana.idirect.com>
Source record: 102829

On 19 Apr 1998 23:32:39, Neil Roughley wrote:
>I've just acquired a wonderful program called Positive Image v1.12 and
>would like to know if there are any support pages on the Web. The
>original owner purchased it directly from Floppyshop in England. The URL
>included in the read_me.doc states 'www.compdirect.com/posimage/', but
>that path doesn't exist.

Floppyshop has a new web site at
http://www.floppyshop.cyberstrider.org and they have a section
dedicated to Positive Image.

The new one is Positive Image 2, ; I'd like
to see it myself, as they made a number of major changes (including
making it modular using Parx' freeware module files). Still no demo
files on the web site.....

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

1421. Re: Newsie, Everest and Pictures

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hfglr$ci2$1@roch.zetnet.co.uk>
Source record: 102830

On 19 Apr 1998 22:40:00, Robert Guy Casey wrote:
>Can anyone help please?
>
>When I try to send a picture via e-mail, Everest corrupts the
>encrypted file because some lines are longer than the 300 characters
>allowed, and also null characters are changed.
>
>How can I get round the problem? Do I need another text editor?

Eh? What? Never had this prob.

I assume you use Newsie's 'Attach' facility and choose either UUE or
MIME as the coding? Both of these coders give standard 80 char lines.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1422. Re: Need heat conducting glue for heat

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hfgls$ci2$2@roch.zetnet.co.uk>
Source record: 102831

On 20 Apr 1998 06:30:12, Derryck Croker wrote:

>For us non-Americans, what is "crazy glue" please?

I think it's 'super-glue' to us.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1423. Re: Can't obtain real hostname!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <353b4ac2.19824075@news.noc.demon.net>
Source record: 102832

Hi Martin

On Sun, 19 Apr 1998 18:16:10 +0200 (MET DST), tos4ever@ping.be (Martin "Nightowl" Byttebier) wrote:

>I've a problem of which I don't know if it is my fault or if it's the
>fault of my ISP.
>Since a few months I've big troubles to visite the German ftp-site
>ftp.uni-kl.de. Most of the time I'm not allowed to access the site.
>The problem seems to be that the site doesn't get my real hostname

This is a sort of security mechanism used by quite a few ftp sites now... the problem is at your ISP

According to the checks I have made, there is no reverse DNS for your host - and checking the NNTP-Posting host you are posting from, there is no name attached to it.. thus the same problem, no reverse DNS.

Your ISP will have to fix this problem...

Regards
Danny

1424. MagX login program?

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6hfjmg$f9q$1@plug.news.pipex.net>
Source record: 102833

Hi can anyone reccomend a good login/logout program for magic5 on the falcon.?

Any will do, even if it just records login and out times of users :-)

or even one that allows 'profiles' to be kept of each user's desktop layout (different magx.inf)

cheerz :->

1425. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9g1j8vby7.fsf@se.bel.alcatel.be>
Source record: 102834

Dennis Bishop <102063.112@CompuServe.COM> writes:

> Thats funny, how in the world am I going to FTP anything via
> Compuservr when I can't run THEIR software that's written for
> those w95boxs? Hmmmm?

I use an old version of Navigator dor Mac with Specter 3.0; or sometimes
just a plain old terminal program such as STorm. But the latter works
with fewer and fewer forums nowadays.

It's really only idleness that keeps me from cancelling my Compuserve
"membership".

--

Chris Gray

1426. Atari STe for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Robert Cummings <cummings@ixi.net>
Message-ID: <6hflpn$rb8$1@nntp.structured.net>
Source record: 102835

I have a Atari STe with color monitor (ST1224) for sale. I also have a Monochorm Monitor (st124) for sale. Make me an offer and also pay shipping.

Robert
racfac@bigfoot.com

1427. Re: Need heat conducting glue for heat

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDUPCDDUUP@data.rhein-main.de>
Source record: 102836

In <6heq1k$r6o$2@plutonium.compulink.co.uk> Derryck Croker wrote:

>For us non-Americans, what is "crazy glue" please?

'Atom-Kleber' :->

Gruï¿½, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1428. Re: Can't obtain real hostname!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d7rer1.1jmv2t21kcs0eeN@pwomar.demon.co.uk>
Source record: 102837

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> I've a problem of which I don't know if it is my fault or if it's the
> fault of my ISP.
> Since a few months I've big troubles to visite the German ftp-site
> ftp.uni-kl.de. Most of the time I'm not allowed to access the site.
> The problem seems to be that the site doesn't get my real hostname
>
> My question is now. Who can be blamed here my ISP or I

I can't think of any way in which this could be your fault, the problem is at your ISPs name servers, I suspect (3) is the most likely, your ISP has not configured thier system properly to allow reverse lookups, you should contact them ASAP and ask them to fix it.

1429. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2333_outrider@lvdi.net>
Source record: 102838

Re: "I-Connect ?'s", pricard@club-internet.fr scribbled the following on 20 Apr 98 @ 12:04:50:

p> So you abort the connection if it's lower than 50kbps ?
p> Lucky man.

Yeah, most of my connects are 53.3k anyway (the max), but occasionally I'll get one in the 40s, and that's usually an indication that line noise will follow, so I'd rather cut out those types of connections right from the get go. The script allows me to do that.

* LED v1.51 * "Bob Dole doesn't know the meaning of the word 'I'." - Bob D
--

Terry May - Las Vegas, NV

1430. Re: Newsie, Everest and Pictures

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2334_outrider@lvdi.net>
Source record: 102839

Re: "Newsie, Everest and Pictures", rcain@zetnet.co.uk scribbled the
following on 20 Apr 98 @ 12:56:27:

r> I assume you use Newsie's 'Attach' facility and choose either UUE
r> or MIME as the coding? Both of these coders give standard 80 char
r> lines.

Actually, they're less than 80 (UUE much less), but the point is, they do
give consistant line lengths shorter than 80 columns. I'm guessing he tried
to load a pic straight into his text editor.

* LED v1.51 * "Gotta see my rock 'n' roll doctor..."
--

Terry May - Las Vegas, NV

1431. Re: Positive Image

Newsgroup: comp.sys.atari.st
Date: 1998-04-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <353b7d6ae49201@ping.be>
Source record: 102840

on Sun 19-04-98 23:32 Neil Roughley wrote:

>I've just acquired a wonderful program called Positive Image v1.12 and
>would like to know if there are any support pages on the Web. The
>original owner purchased it directly from Floppyshop in England. The URL
>included in the read_me.doc states 'www.compdirect.com/posimage/', but
>that path doesn't exist.
>
>Is there anyone else running Positive Image on a NOVA graphics card? The
>versions.doc file states it's NOVA-compatible:
>
> NOVA graphic cards are automatically recognised and the
> appropriate graphic card settings installed by default.
> Cards compatible with the NOVA may not be automatically
> recognised. In such cases you will have to install the
> settings manually. They are:-
>
> 256 Colour = Byte Aligned
> 24-Bit = NOVA
>
>These graphic mode settings don't work, nor do any of the others except
>'VDI' mode, which is painfully slow. I'd like to upgrade Positive Image
>and perhaps get some compatibility feedback from another NOVA user.
>
><< Neil >>
>
I really don't like the actual program version because it's really too
slow when displaying pictures ... by building it with little squares.
And also, the program contains some Crazy Dots graphic card options
which don't work at all ... when you select one of these buttons you
receive wrong palette in both cases ...
Lot of work for the autor.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1432. MagiC with Login-procedure?

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: aeb25@rrz.Uni-Koeln.DE
Message-ID: <6hi90m$po2@news.rrz.Uni-Koeln.DE>
Source record: 102642

Hello,

I was told, that there are some screensavers around asking for a login
when you want to start typing again. Which one is equipped with that
feature?

It should run on a TT with TTM 194 and MagiC 5.2.

Regards,

Kerstin

--

##
# #
Kerstin Hoef-Emden Universitaet zu Koeln
Botanisches Institut
Lehrstuhl I
# #
Kerstin.Hoef-Emden@uni-koeln.de Gyrhofstr. 15
Tel.: +49-221-470-4504 D-50931 Koeln
Fax.: +49-221-470-5181 (Germany)
# #
##

1433. Re: MagiC with Login-procedure?

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: acounis@lpnsu7.in2p3.fr
Message-ID: <6hicn3$994$1@ccpnws.in2p3.fr>
Source record: 102643

Kerstin Hoef-Emden (aeb25@rrz.Uni-Koeln.DE) wrote:
: Hello,

: I was told, that there are some screensavers around asking for a login
: when you want to start typing again. Which one is equipped with that
: feature?

: It should run on a TT with TTM 194 and MagiC 5.2.

Midnight from ASH.
Works great under Magic 5.13 and it is cheap.

--
ACOUNIS St�phane Laboratoire de Physique Nucl�aire et des
Hautes �nergies - Universit�s PARIS 6 et 7
T�l: 01-44-27-43-62 Fax: 01-44-27-46-38

1434. Music Gear FS

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: isgtmpii <isgtmpii@aiche.org>
Message-ID: <353C79B5.87989B97@aiche.org>
Source record: 102644
Cross-posted to: ny.forsale,rec.audio.pro,alt.music.makers.bands,msic.forsale.computers.mac-specific.systems,comp.sys.atari.st

- Scully 504400800 1800
1 inch 8 track

- UHER 4000 Report-L: 100
portable 1/4ï¿½ reel to reel!

- Digidesign Audiomedia II 350

- Mutron Bi-Phase 400

- Atari 1040 ST 200
monochrome monitor, external floppy, C-Lab xport (xtra MIDI ports),
various old software...

- Peavey SX 50
MSD or SMIDI Sample expander

- Casio MT-46 50

- Tascam MM1 225

- Yamaha SPX-90 300
(upgraded to a SPX90II*)

- Akai PEQ-6 80

- Hicks Mender II 20

- Farfisa Repete/Vol. Pedal 85

- Apple MacIIci 300
SONY 16ï¿½ monitor, 20Mb RAM, 1gig internal HD, video card, ethernet card,
cache card, Supra 14.4 faxmodem, xtended keyboard, mouse

just make an offer if you think the price is steep

queries etc:
(212) 285-1069

1435. Re: twist manual

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6hicl2$3pb$1@news1.sol.no>
Source record: 102645

In article <6hheid$ng3$1@nnrp1.dejanews.com>,
ben@imperial.co.uk (Ben Hills) wrote:

>Hmmm, I didn't realise Twist 3 was ever released.
Does anybody know
>where I can find some information on Twist 3?

Twist 3 was never released by Hisoft, but I run an
English Twist 3 supplied by Indigo 2 in Denmark
(Twist was programmed by a Danish programmer).
Twist 3 has also been released in Germany by
Maxon.

I´m not sure if Twist 3 is available any longer,
the version I have is dated May 1995. The program
works fine, and I use it every day!

If you need more info concerning Twist 3, I´ll try
tofind some info.

Pål Monstad
PM data, Norway

1436. Re: Positive Image

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6hics8$3pb$2@news1.sol.no>
Source record: 102646

In article <353b45de.0@diana.idirect.com>,
dreibel@idirect.com (Daniel L. Dreibelbis) wrote:

> The new one is Positive Image 2, ; I'd like

Version 2 has been promised for more than a year
now. Does anybody know if version 2 has been
released??

Pål Monstad
PM data, Norway

1437. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <353CCAB9.2781@imag.fr>
Source record: 102647

John S. Gray wrote:
>
> And I am still happy with TERADESK 1.36 [!]
>

Does it understand AV-protocol?

1438. Re: HTML editor ????

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <353CCC22.446B@imag.fr>
Source record: 102648

Chris Swinson - MEGA Disczine wrote:
>
> Any one know of a good PC or Falcon web editor, It is rather urgent as I
> need to redo my MEGA site due to file corruption.
>
> PLEASE HELP.
>
> --
>Hello to All,
>
> I've been working on a html program on and off for almost
> a year now. I need some feed back, html code ok, any bugs,etc?
>
> You can get it at:
> http://www.geocities.com/SiliconValley/8009/
>
>
>
>
> Rob Mahlert
>
>.

Just copied another message...

1439. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353cc852.1155711@news.tmisnet.com>
Source record: 102649

I used the translation service to ... erm ...
translate the instructions on translating my
web pages into German, Spanish, French, Italian,
and Portuguese (that's alphabetic order, there) at:
http://www.tmisnet.com/~strads/hq/translat.html

For awhile, it's almost fun! Plus ... I can
respond to those German emails I've been getting.

-- George Crissman
-- strads@tmisnet.com

On 21 Apr 1998 17:11:09 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>on Mon 20-04-98 18:28 George Crissman (strads@tmisnet.com) wrote:
>
>>On 20 Apr 1998 19:41:05 +0200, hall@post1.com (Hallvard Tangeraas)
>>wrote:
>
>>>I know, but I was thinking more about the translators for the Atari
>>>without having to be online to do it. Still, that Altavista translator
>>>might be worth a try if you have nothing else and can upload a text file
>>>through it (which I doubt as it probably just reads web pages which are
>>>online; not much use if you have a German readme file which you want to
>>>translate into English).
>
>>Yes, you can copy some text, paste it into the
>>Alta Vista service, then translate it.
>
>Cool! I'll keep this in mind if none of my existing translator programs
>do the job or my German dictionary can't help.
>
>
>Hallvard
>--
> ______ ______ _____ ______ _____ ______ _____ ______ _____ ______ ______
>-Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
>-Notator/Creator SL : <http://members.forfree.at/~notator/>
>-Atari FTP site list: <ftp://ftp.sol.no/user/hallvart/atari/info/ftplist.txt>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1440. Re: WAG Meeting coming at ya !!!!! :)

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_353c54de_rgoring@znews.zetnet.co.uk>
Source record: 102650

```
>
> Hi everyone ....
>
>
> ...... this coming Saturday, April 25th, is a WAG Meet day.
> WAG - Wessex Atari Group.
>
> If you fancy coming along to the meet (everyone is more than welcome!)
> then come along !!
>
> Details are on www.users.zetnet.co.uk/rgoring/wag
>

And the Network will be running this time :-))))))))))))))))))))))))

Yours Roy

+--------------------------------------------------------------------+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+--------------------------------------------------------------------+
| The Atari WebRing - http://atariwebring.home.ml.org |
+--------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+--------------------------------------------------------------------+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+--------------------------------------------------------------------+
```

1441. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893180636.26622.0.spot.c3adfca1@news.demon.nl>
Source record: 102651

On 20 Apr 1998 09:06:09, Peter Rottengatter wrote:
>
>Quite funny as Terry May reported the same thing. ROUTE.TAB is read by
>STinG exactly once, that is while it is executed from the AUTO folder.
>NEWSie has no business with this file, it shouldn't even know that it
>exists. It does not look like accidental disk corruption either, because
>for both you and Terry it effects ROUTE.TAB (not a more or less random
>place on the disk), and only the first part of it is effected (a corrupted
>sector on the disk would trash a larger part, at least 512 bytes).
>
>If this is reproducable consistently, you should try to isolate which
>action within NEWSie causes the damage. Start with an intact ROUTE.TAB.
>Start up NEWSie. If you got multitasking, view ROUTE.TAB over and over
>again while doing various actions with NEWSie. Without multitasking, you
>need to leave NEWSie each time of course.
>
Hi Peter,

Good lawd, this was already :-) a week ago....

I recall sorting out when this happened: NOT when starting up Sting (or the dialer that must be), but I recall AS SOON AS I activated Newsie (so Newsie made a connection with the host!) and then quitting again after logging off, I had this corrupted file. NOTE: also Cache.dns seemed to go corrupt, though I never checked it completely. Heck yes, now I recall: Cache.dns got parts of Route.tab in it (lotsa comment lines starting with #). The funny part is, when I set both files to "read-only" the corruption went simply on... Can U explain that???

So I think something went completely wrong in Sting's trying to write the names for the servers into the Cache.dns. And in turn this ONLY COULD HAPPEN after Newsie hooked on to the server.
And again, once the original Cache.dns was deleted, Sting managed to write this file (with the right names) OK without corrupting Route.tab at the same time.

Peter, I believe Petter Toneff wrote back he had a similar problem and he as well believed it was Newsie screwing up. Personally I don't think Newsie is to blame, the problem is: as long as you cannot reproduce this on your own machine, you're getting nowhere... (maybe try installing Liberty/Freedom temporarily to find out if these are the bad ones...?)

BTW, I just went to your site and picked up the latest Coretools, Modules and Dialer. My evening is filled again... :-)))

I'll just see if I can find time enough to give the whole process a re-run, so installing the original Cache.dns again and see what happens then.

Will keep you posted,

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1442. Newsies malformed headers

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893182806.27153.0.spot.c3adfca1@news.demon.nl>
Source record: 102652

Hi all, and especially John Rojewski!

Remember I've been writing about these postings going down the drain? Finding the log said "malformed header"? Well, GOTCHA, I've got it all saved here and the 1 million dollar question is: What's going on here???

My last reply to Peter Rottengatter: I read the msg, an do a follow-up on it. Here follows the lines from the POST0000.TXT that was created afterwards:

Newsgroups: comp.sys.atari.st
From: louis@holleman.demon.nl (Louis Holleman)
Organization: demon.nl
References: <892214671.29464.0.rover.c3adfca1@news.demon.nl>
<ErpFy9.K5n@suse.modem.stud.uni-hannover.de>
Subject: Re: Newsie screwing up?
X-Newsreader: NEWSie Version 0.88 (Atari)

Next, I hook up with Newsie to get the msg off, here's what the log tells:

200 news.demon.nl NewsBorg [rover]
-> mode reader
200 news.demon.nl NewsBorg [rover]
-> post
340 send article
441 malformed header "<ErpFy9.K5n@suse.modem.stud.uni-hannover.de>"
-> group comp.sys.atari.st

So the posting goes down the drain, I don't see it back later in the NG.

Next I do a new posting, pasting parts of Peter's message into the editor (QED) and keeping the same subject name. Here's the headers of that msg:

Newsgroups: comp.sys.atari.st
From: louis@holleman.demon.nl (Louis Holleman)
Organization: demon.nl
Subject: Re: Newsie screwing up?
X-Newsreader: NEWSie Version 0.88 (Atari)

Next, I hook up with Newsie again to send it off, and the log says:

Log file opened: Tue Apr 21 19:37:56 1998
Program Path: C:\NEWSIE
NEWSie version: 0.88 Feb 27, 1998
WDIALOG supported
AVSERVER is: THING
STiK Version: 01.06 Peter Rottengatter
Connect: news.demon.nl

```
200 news.demon.nl NewsBorg [spot]
-> mode reader
200 news.demon.nl NewsBorg [spot]
-> post
340 send article
240 ok
-> group comp.sys.atari.st
```

On my next hookup to my host it came in like it should.

Anyone with similar problems??? Funny part this time is that it won't always happen... I did a follow up on someone asking about Soft-PC this morning that went off perfectly. But the earlier answer to yet another message from Peter R. this morning got nowhere either...

Questions, questions, questions.... will this guy never stop???

Looking forward to some explanations :-)

CU NeXT msg
Louis


```
---------------------------------
| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
---------------------------------
```


--

1443. Re: Wanted: Nordic Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <353cec2f.7701473@nntpserver.swip.net>
Source record: 102653
Cross-posted to: alt.atari,comp.sys.atari.st,sfnet.atk.atari

On Tue, 21 Apr 1998 09:30:39 +0300, "K&#65533;re Hampf" <k_hampf@yahoo.com> wrote:

>Is there anyone but Prisolo Oy in Finland that sells Atari equipment in the
>Nordic/Scandinavian area.

I do.

Please go to http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
and press the onlineshop button on the left frame.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

1444. WTB: ATARI 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6hinan$f0d$1@ns1.thpl.lib.fl.us>
Source record: 102654

Would like to replace my dead ST with a working one (1040) if you have one
all I need is the computer, must be in good shape and at a reasonable
price e-mail please and thank you. sfpu@scfn.thpl.lib.fl.us

1445. Re: WenSuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <353CF0B9.95F0078B@cfcsc.dnd.ca>
Source record: 102655

Nicholas Bales wrote:
There are still a few bugs (especially with the mail and news
stuff),although they are ironing them out progressively. The latest version
is 2.40d and is available in english. It is getting pretty good actually.
Cheers,Nick

> well, version 2.40d is french only.

latest english version is still 2.40b

1446. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <353CF5CE.287DC389@cfcsc.dnd.ca>
Source record: 102656

Peter Rottengatter wrote:

> ASH admits that they got a problem with international distribution of their
> software. Sounds as if they're looking for other solutions, but I can't
> really tell if they're actively working on it.
> Cheers Peter

that is welcome news, of a sort :)

1447. SC1224 Monitor Question?

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6hirq1$g70$1@ns1.thpl.lib.fl.us>
Source record: 102657

Does anyone know where or who might have the video cable to allow a Atari SC1224 Color Monitor to run on an Amiga computer.....I understand that they are compatible except a video cable would be necessary. e-mail replies please and thank you for your time. sfpu@scfn.thpl.lib.fl.us

1448. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_353c79da_roughley@news.dsoe.com>
Source record: 102658

Louis Holleman wrote:

> BTW: again, this posting went down the drain, it was sent off but
> the log showed "malformed header" so I think it got nowhere.

I suspect the "malformed header" error has something to do with the header references. The next time you do a follow-up, keep an eye out for how long the references line is and how it's formatted. That is, if it's so long that it scrolls off your editor's screen, then go to the very end of the line and make sure nothing is truncated. Some editors have limits on how long a line can be (STeno, for instance, had problems). You might find that follow-ups to a busy thread (i.e. lots of references on one line) is the source of the problem. Obviously this post (yours) was sent OK, but I noticed you had to do a *new* post (no references line was present). Whether your references line is too long or improperly formatted, I would keep my eye on it to see if a pattern exists (my money would be on improperly formatted). For posts that "don't make it", view the manual backups you made of them -- check spacing, line-ends, truncation, or anything else that a news server might be finicky about.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1449. Re: (SF bay area) free, to a good home...

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Landon Dyer <landon@shell9.ba.best.com>
Message-ID: <6hivch$m3l$1@nntp1.ba.best.com>
Source record: 102659

Landon Dyer <landon@shell9.ba.best.com> wrote:
:> free, to someone in the SF bay area wants to pick it up:

... it's been taken

--

landon@best.com

"Sundial with a great hand, sweeping dust across the floor,
Puts a strain on a sane man, 'til he knows what he's looking for."
-- Kim Carnes

1450. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893191472.29610.0.spot.c3adfca1@news.demon.nl>
Source record: 102660

On 21 Apr 1998 20:07:28, Neil Roughley wrote:
> Louis Holleman wrote:
>
>> BTW: again, this posting went down the drain, it was sent off but
>> the log showed "malformed header" so I think it got nowhere.
>
>I suspect the "malformed header" error has something to do with the
>header references. The next time you do a follow-up, keep an eye out for
>how long the references line is and how it's formatted. That is, if it's
>so long that it scrolls off your editor's screen, then go to the very end
>of the line and make sure nothing is truncated. Some editors have limits
>on how long a line can be (STeno, for instance, had problems). You might
>find that follow-ups to a busy thread (i.e. lots of references on one
>line) is the source of the problem. Obviously this post (yours) was sent
>OK, but I noticed you had to do a *new* post (no references line was
>present). Whether your references line is too long or improperly
>formatted, I would keep my eye on it to see if a pattern exists (my money
>would be on improperly formatted). For posts that "don't make it", view
>the manual backups you made of them -- check spacing, line-ends,
>truncation, or anything else that a news server might be finicky about.
>
><< Neil >>
>
Hi Neil,

you simply GOT it! I know my QED is set to break lines at 80 chars. So I just
turned that off, now I've got to put returns in on the lines, but let's see
if this goes OK now.
I remember seeing this reference line on two lines in that posting I did
before, where I put in those headers from the "follow up postings"...

OK, this also means I have to keep an eye on my own lines of writing, don't
go beyond 80 chars.

Tks for the advice,

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1451. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <353d161811c89c7@ping.be>
Source record: 102661

on Mon 20-04-98 22:11 Burkhard Knopf wrote:

>>>>>> On Sat, 11 Apr 1998 22:39:58 +0200 (MET DST),
>>>>>> "Martin" == Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
>
> [...]
> Martin> From Woller Systems one could buy N.AES 1.2, which is in fact
> Martin> v 1.1.7. N.AES 1.2 is much better then the previous
> Martin> version. Warning: don't buy the CD-ROM version. Lots of
> Martin> files can't be read. Right now, running N.AES 1.1.7 and Spin
> Martin> 0.34, I can't read the CD at all. All I get is track01.dat
> Martin> and track02.dat.
>
>Hmm, I did and got no problems reading the CD so far. Just the Thing
>doesn't like my ST it seems.

Yes under plainTOS I can read the CD but there are lots of files (Mint
stuff) which can't be read at all (0 bytes). Strange enough I could
read it at the time I was using N.AES 1.1.0 but as soon as I had make
the update I couldn't read the CD anymore.
It isn't only me who has experience this kind of trouble. I've seem
other posting about this.

Probes with Thing? That's something new for me. Did you install the
whoel stuff properly?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1452. Re: Positive Image

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <353d161811c89c8@ping.be>
Source record: 102662

on Mon 20-04-98 23:04 Neil Roughley wrote:

> Jo Vandeweghe wrote:
>
>> I really don't like the actual program version because it's really too
>> slow when displaying pictures ... by building it with little squares.
>> And also, the program contains some Crazy Dots graphic card options
>> which don't work at all ... when you select one of these buttons you
>> receive wrong palette in both cases ...
>> Lot of work for the autor.
>
>I tried all the different graphic mode settings, including Crazy Dots. At
>least you see a palette -- all I get is horizontal lines (including the
>mode specific to 24-bit NOVA). But at least it works in VDI mode (the
>little squares), so I know what the program can do (or parts of it).

Slow it is indeed. Even on the Hades it's useless.

Otherwise It works fine in all the colordepts I've tried (ET 6000 4mb
graphic card)
>
>I really like its masking and 'floating' image capabilities (more
>advanced than Cranach's). The manual is very good, too. And I was very
>surprised to see PNG support, the format I use for archiving scans
>(normally converted through GrafTool).

Yes indeed it has some nice features but as I've said before it is
useless because it's so slooooooooow

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1453. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <353cc690d716a0@game-master.com>
Source record: 102663

on Mon 20-04-98 09:27 Peter Rottengatter wrote:

>If so, you should not make it look like a software problem, but instead
>install the corrected GAL, like described in the HSMODEM dokumentation.

Does anyone know where I can find an english translation of these
docs?

--
Ross MacIver
<rosco@game-master.com>

1454. Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893194434.27110.0.rover.c3adfca1@news.demon.nl>
Source record: 102664

Hi all,

good lawd again, one problem gets solved, the other one turns up.
(Yep, I know you all think "what now, sucker?"

So I got the latest stuff from Peter's site, put it all in (except for my DIAL.SCR, DIAL.INF). Everything else (Sting.prg, the tools, the STX modules as well as Dial.app and the RSC file) has been replaced.

Dialer now tells me I'm on version 1.15 for both Sting and the Dialer.

Guess what: my transfer rates go back to something like 200-250 cps (that's with Newsie fetching articles) whereas these used to be at least 1000 cps or more... (this on a 14K4 modem).

So I'm simply going back to the old version, till this has been sorted out.

My bills are high enough as they are already...

I hardly don't dare asking: what did I do wrong this time???

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1455. Re: Newsies malformed headers

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_353cf5ec_roughley@news.dsoe.com>
Source record: 102665

Louis Holleman wrote:

> Newsgroups: comp.sys.atari.st
> From: louis@holleman.demon.nl (Louis Holleman)
> Organization: demon.nl
> References: <892214671.29464.0.rover.c3adfca1@news.demon.nl>
> <ErpFy9.K5n@suse.modem.stud.uni-hannover.de> ^^
^
| |
Put a space or tab here to separate the message IDs. Also make sure
each references line ends in a hard return (your first one doesn't).
Better yet, temporarily turn qed's line formatting mode off and then
bring all the message IDs onto one line, each separated by a space,
with the last entry ending in a hard return. This way if NEWSie or
FireNews users do a follow-up, there'll be no need for the dreaded
references 'rebuild'.

FireNews makes this inelegant 'rebuild' process easier by quoting the
source article's entire header, so one doesn't have to search around
for it like in NEWSie.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1456. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <353c9b381e73e50@club-internet.fr>
Source record: 102666

Hello,

in article <6hhfvn$bp0$1@plutonium.compulink.co.uk>
Derryck Croker wrote:

> >Unfortunately Fiffi is *not* a mailer client. It's a very good ftp one
> >though.
>
> I think I meant to type "Newsreader" - surprised if it won't do emails!

Neither. It seems to me that you are confusing with Emailer, which is sold
separately.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

1457. Re: GEM front-end for STinG files

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uo6NKETb9GA.291@nih2naac.prod2.compuserve.com>
Source record: 102667

I just wished STinG would support CHAP from an IPS.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1458. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#GLYnFTb9GA.310@nih2naac.prod2.compuserve.com>
Source record: 102668

```
And my internet train has NO Wheels at all!
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560
```

1459. Re: PING! PING!

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <Oj7o3GTb9GA.294@nih2naac.prod2.compuserve.com>
Source record: 102669

I'm NOT, repeat, NOT using CIS, I'm using a local ISP, who it seems
uses CHAP which I've seen posted STinG does not support, there by
shooting me down in flames to become offline.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1460. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OBch#ITb9GA.291@nih2naac.prod2.compuserve.com>
Source record: 102670

It's NOT on CIS and It's NOT in the file sigs of my BBS, no one ever
uploaded it and there are '0' Atari BBS's (other than mine) within
my toll free calling area. Plus I've never found it on any of these
machines when I bought them from people.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1461. Re: HELP! CD-ROM Drive Update

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6hj960$3rv$1@nnrp1.dejanews.com>
Source record: 102671

In article <893015331.22560.0.nnrp-05.c1ed1184@news.demon.co.uk>,
steve@steverosie.demon.co.uk (Steve Stupple) wrote:
>
> Many thanks to everyone whom has helped, especially for the fixed NCS
> install program.
>
> All I can put it down to is the cable.
>
> Now is there different wiring (pin-outs) to the 50-pin centronics
> style connections?
>
> Could someone send me the pinouts for the SCSI connection, or tell me
> which 26 pins are used from the 50-pin connector and their attitude?
>
It could also be that one of the boards (either on the CD-ROM or on the HD) is
too weak to allow combining the cables. It doesn't happen often, but I've
found at least one confirmed case of "refuse to work with anyone else".

I disconnected my SCSI chain and installed another drive into the middle of
it. Now nothing works. Fun.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1462. Re: SoftPC on a Hard Disk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6hja1m$52u$1@nnrp1.dejanews.com>
Source record: 102672

In article <6heihr$1or$1@usenet47.supernews.com>,
csh@agate.net (c.s.h.) wrote:
>
> Just for fun today I tried to get the SoftPC that came with the Bird of
> Prey CD-ROM working on my Falcon. I was gonna see if I could get an old
> version of Quicken running.

I use Quicken 8.0 using DOS 3.3. It works fine.
>
> I managed to eventually get it to boot from an old IBM DOS 3.30 diskette I
> found at work, got an A:> prompt, did some "dir"s, but that's as far as I
> got. It doesn't seem to like 1.44 meg formatted disks, and piece of junk
> Windows doesn't want to format HD diskettes at 720k, so I'm having trouble
> transfering an .exe to see if anything will run.
>
Yep, I had to transfer everything to 720K at first, but...
>
> It looks like you have a file on the hard drive that acts as your "c:"
> drive, but how do you create this file so that SoftPC will recognize it?

Under one of the menus is "Drive D". Choosing this allows you to create a
virtual partition (acually, it's a file) for your IBM C Drive. This can then
be formatted and set to auto-boot as normal in DOS.

Also, shared partitions (Drive E on the DOS side) now works, thanks to various
Atarians here (Thanks Boris!). Prove that you have DOS 3.3 and I will send
you a ZIPped disk all ready to go (will save you some work).

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1463. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6hjab1$5l7$1@nnrp1.dejanews.com>
Source record: 102673

In article <6hgimiegs1@ns1.sols.net>,
phantomm@eastky.net (Phantom) wrote:
>
>
> Is there any limit to the size of a IDE hard drive one can use on the
> Falcon?
>
Yes, but it is BIG (something like 512MB or 2 GB)

Galen (Head YACcer, Yolo Atari Club and owner of only a 230MB HD)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1464. Re: SoftPC on a Hard Disk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: csh@agate.net
Message-ID: <6hj9al$8ii$1@usenet44.supernews.com>
Source record: 102674

On 21 Apr 1998 11:51:16, Louis Holleman wrote:

: Hi Chris,
:
: you missed the postings here some weeks ago.
: Right, go into Soft-PC and select "Create drive", file a name for it
: (whatever), then go to the menu item "C-drive" and specify the newly created

But there is no item for "create drive"...?!?!? Under what menu is it under? And what version of Soft-PC are you using? I have v1.4alpha05

: file for that. Next Soft PC will tell you to "reset", so click "reset" and
: wait. Next go into DOS and start FDISK. Tell it to create a DOS partition on C
: and format the disk (don't worry about your Atari HD, it just "formats" the
: file. After you've done that, install DOS on to your C-drive (that's the Soft-
: PC's C: drive). If all the systemfiles are there you should be able to boot
: from this "harddisk" from now on (isn't that a command FDISK C:\ s or so???)
: (I'm simply not very familiar with these DOS boxes, so I'm not sure about that).
:
: You can create a harddisk file of 32 Mb for Soft-PC with DOS 3.30, I tried this
: myself a while ago, but remember: the HDF-files are just fixed ones, so a 32
: Meg drive creates a 32 Meg file, even when it's "empty".
: If you want to use the Atari filesystem to work on too, you need some more
: files and folders, you can get them from my homepage (see below). There are
: instructions with the file on how to proceed.
:
: Hope this helped you out.
:
:
:
: CU NeXT msg
: Louis
:
:
: ---------------------------------
: | Louis Holleman |
: | E-mail: louis@holleman.demon.nl |
: | http://www.holleman.demon.nl |
: ---------------------------------
:
: --
: .

csh@agate.net

"Our seeds sown larger |"Arise
Our roots will go deeper | Alive
Our trees will grow larger | Strive to win and live
and now we wait the rain" | to please your mind"

1465. help with drive problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: nstewart@ican.net
Message-ID: <nstewart-2104981950230001@news.ican.net>
Source record: 102675
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

My 520fm is unable to access disks. The drive is getting power and is doing a little bit of work to find the disk. Always I get: "Drive A: is not reponding. Please check the disk drive, and insert a disk..."
A couple weeks ago, I bought an SF354 drive without any connection or power cables. I open up the Atari and put this drive in the place of the other one...same problem.
I can't even format a disk on the Atari!

Any insight you could give me would be greatly appreciated.

--
Noah Stewart ICQ: 7365685
http://members.tripod.com/~RevNoah

1466. Re: Atari STe for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Robert Cummings <cummings@ixi.net>
Message-ID: <6hjicu$5hj$1@nntp.structured.net>
Source record: 102676

Helena, Montana
K&#65533;re Hampf wrote in message <353c3b5c.0@d2o29.telia.com>...
>Robert Cummings wrote in message <6hflpn$rb8$1@nntp.structured.net>...
>>I have a Atari STe with color monitor (ST1224) for sale. I also
>>have a Monochorm Monitor (st124) for sale. Make me an offer
>>and also pay shipping.
>>
>>Robert racfac@bigfoot.com
>
>
>Shipping from where?
>
>

1467. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <O#ptz7Vb9GA.274@ntawwabp.compuserve.com>
Source record: 102677

I have done ALL of that so many times I think I can run it in my sleep!

It seems to be that STinG can not or Will Not work with this ISP's setup,

they use CHAP, a 'Kind' of PAP. I've tryed to use the CIS script, but the
phoneline to the CIS node is so bad I don't even get a connection 3/4th
the time.

So, until STinG can handle CHAP, I'll be OFFLINE as of Friday Night PDT.

I didn't even care about getting on the WWW, I was aiming for the Newsgroups
as my #1 mainstay. Looks like I'll be paying $35 for nothing.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1468. Re: PING! PING!

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: porthos@delphi.com
Message-ID: <#I7TrEXb9GA.254@ntawwabp.compuserve.com>
Source record: 102678

On 20 Apr 1998 11:18:42, Peter Rottengatter wrote:
|Which address did you enter ?
|
|Does anybody know if CompuServe uses private IP addresses, and what services
|they allow to go through ?

Peter,

Compuserve uses dynamic addresses (if that's what you mean). I can also ping CIS's host(s), and do just about anything that can be done with a dedicated ISP except for email... the 'oldmail' ASCII email system cannot be used with POP :(and that you need to log in with 7 bit instead of 8, A problem fixed very nicely by some guy named Peter (thanks Peter <G>).

I use CIS for browsing, UseNet, and email on some of my other accounts with very few problems.

If there's anything specific you're interested in about the workings of CIS as an ISP, just let me know how to find what you're looking for and I'll get it to you fast.

Take care,

Joe Mirando @ STReport
http://people.delphi.com/porthos

1469. WTB: Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Puppy Dawg <swallow@intergate.bc.ca>
Message-ID: <353D51D8.3152@intergate.bc.ca>
Source record: 102679

Hi all. Does anyone have a *working* Atari falcon they would like to get rid of? I have lots of other umm..."classic" computers and gear I might trade, if you're interested. Reply to this post, or email me if you're interested!

Thanks for your time!

Puppy Dawg

1470. Re: twist manual

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Nick Ripley <nick@iipmail.demon.co.uk>
Message-ID: <oG4FHBA7DSP1EwQQ@iipmail.demon.co.uk>
Source record: 102680

```
In article <6hicl2$3pb$1@news1.sol.no>, Paal Monstad
<pmonstad@online.no> writes
>In article <6hheid$ng3$1@nnrp1.dejanews.com>,
>ben@imperial.co.uk (Ben Hills) wrote:
>
>>Hmmm, I didn't realise Twist 3 was ever released.
>Does anybody know
>>where I can find some information on Twist 3?
>
>Twist 3 was never released by Hisoft, but I run an
>English Twist 3 supplied by Indigo 2 in Denmark
>(Twist was programmed by a Danish programmer).
>Twist 3 has also been released in Germany by
>Maxon.
>
>Iï¿½m not sure if Twist 3 is available any longer,
>the version I have is dated May 1995. The program
>works fine, and I use it every day!
>
>If you need more info concerning Twist 3, Iï¿½ll try
>tofind some info.
>
>Pï¿½l Monstad
>PM data, Norway
That would be great, I too would like to buy an english version of twist
3!

--
Nick Ripley
```

1471. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Godfried_Cobben
Message-ID: <a19304de@p58.f503.n286.z2.fidonet>
Source record: 102681

_/_/_/ In a message of Thu 16 Apr 98 Yves Gablin (2:281/202.0) wrote to All :
YG> Does anyone know of (or have) a desktop for STE which understands
YG> the AV-protocol and is shareware (or freeware)?
YG> If in addition it copes with long filenames and it is not in german,
YG> that's all the better!

THING is the best you can get; it is originally german, probably available in english, maybe even in french. I can provide you with a dutch version but I guess that is of no help to you ;-)

_/_/_/ Godfried.

--- JetMail 0.99beta22
* Origin: ~ Bearboard Atari ST(e) BBS 010-2900490 ~ (fidonet 2:286/503.58)

1472. Re: stacy 4 meg 1 gig hd * hd floppy

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <353BEBAD.A4B80151@studio9.demon.co.uk>
Source record: 102756

kevin dermott wrote:

> i'm not selling it or anything just bragging after
> upgrading it last night,i want the world to know !!!
> kevin

I'm man enough to admit I'm jealous ;)

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

1473. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <6hgpg8ncg1@dbtsvr2.dbtech.net>
Source record: 102757

```
On 20 Apr 1998 22:51:14, Terry May wrote:
>Re: "IDE drives on a Falcon", phantomm@eastky.net scribbled the following on
>20 Apr 98 @ 22:37:06:
>
> p> Is there any limit to the size of a IDE hard drive one can use on
> p> the Falcon?
>
>Yeah, 2.5" without an adapter. ;^)
>
> * LED v1.51 * "The greatest show in Heaven, Hell or Earth!"
>--
>
> Terry May - Las Vegas, NV

Ahh.. Come on Terry, You know I mean megabytes and Gigabytes. 8-)
```

1474. Re: Newsie Log/Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893125096.21133.1.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 102758

```
-----BEGIN PGP SIGNED MESSAGE-----

On 16 Apr 1998 12:54:27, Dennis Bishop wrote:
> BTW, everytime I run Newsie, it shows all the pathways, which
> have remained the same, does it do that all the time?

No, it means that one of the paths listed doesn't exist. Best thing to do
would be to select each path in turn to see which one is wrong. Once you've
found it, either select a new path, or create the folder for it.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNTtjwleKRkq5A+OlAQFCUAH8D7ubGhMN5uMPJtNfKbFilHxJepFsrzmi
bZkY4xaLmqi09bQMaT7posAIDlDdAmj+MaVIoLLmI5zpratL/fH2UA==
=Mc9F
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1475. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893125099.21133.2.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 102759

```
-----BEGIN PGP SIGNED MESSAGE-----

On 19 Apr 1998 11:34:43, Steve Stupple wrote:
> On 19 Apr 1998 08:57:28, "Christopher Good" wrote:
> >Newsie keeps crashing when I select 'edit nicknames'. All I get is the top
> >window bar and an outline of the window then it crashes with error #-69.
> >This is with MagiC on a Falcon.
> >
> >This hasn't worked since v0.82 (I think?). I'm now on v0.88.
> >
> >Anyone else got this problem?
> >
> >Chris
> >
> >
> >.
>
> Sounds Familiar! Thats' what I get on v0.84 & v0.86 when I exit the
> editor; and I'm using a STE.
>
> I'm off to try v0.88, to see if the problems has gone away; well
> here's hoping anyway.

It does sound familiar. I had that problem with v0.84 and the solution was
to copy the NICKNAME.TXT file into the MAIL folder. Once it was there, no
more problems.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNTtlgleKRkq5A+OlAQEJpgH+M8NL4NjzLcc9OLfNFXaPmEJhyF+Dyk62
T4uOD75xlzfKAznHO08REy5XnvTcBZTIzpIEmd1fV9t63bafoMtZ+g==
=TGQW
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1476. Remakes

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Borgar Waade <borgar@poboxes.com>
Message-ID: <353C03F9.56C9E4F5@poboxes.com>
Source record: 102760

Want to help me track down all those good old classics that have been
recreated on the PC?
Hmm, I hear you all say: Get yourself an emulator, or the real thing...
Well, I think it was cool to see Manic Miner in a faithfully remake,
that's gone through just a slightly face-lift...

At http://w1.2222.telia.com/~u222200549/remakes/ I have set up a list
of home-computer games that have been remade to the PC.
So far I have found Manic Miner, Jet Set Willy, Splat!, Knight Lore,
Super Sprint, Giana Sisters, and Atic Atac.
Do you know about others that have been remade, or are being remade?

Borgar.

1477. (SF bay area) free, to a good home...

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Landon Dyer <landon@shell9.ba.best.com>
Message-ID: <6hh160rp2@nntp1.ba.best.com>
Source record: 102761

free, to someone in the SF bay area wants to pick it up:

- 520ST
- 20M hard disk
- mono monitor
- color monitor
- two floppies (maybe only one power supply)
- some software (mark williams C, some other stuff)

terms: just stop by, load it up, and i never want to see it again... :-) i'm pretty sure the system works, but haven't turned it on in several years

reply by e-mail only, please. i live in the south bay

--

landon@best.com
"Sundial with a great hand, sweeping dust across the floor,
Puts a strain on a sane man, 'til he knows what he's looking for."
-- Kim Carnes

1478. Newbie question about TOS 2.6 and 800k disks

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Larry Silverman <larrysilv@earthlink.net>
Message-ID: <01bd6ccb98797720ef512499@default>
Source record: 102762

I have some new STE user questions for the group:

1. Is there anyway to run those compacted game disks on a 2.06 STE. Every time I try the two that I have, the ST seft-test seems to prevent them from loading. On PacifiST, I could get them to run if I switched to TOS 1.02.

2. How do I uncompact 800k .ST disk images?. I use the MSDOS converter, but it has problems with any image above 720k.

Thanks for your help. I'm sure these are dumb questions, but I couldn't find the answers in the FAQ.
--
Larry Silverman
larrysilv@earthlink.net
Miami FL

1479. Q:ICD card-does it require termination

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <2211_pwest@fortress.org.uk>
Source record: 102763

FROM: pwest@fortress.org.uk
SUBJ: Q:ICD card-does it require termination

In a message of <16.04.98>, af366@chebucto.ns.ca (90:102/0.99) writes:

a> i have acquired an advantge plus ICD dma/scsi card for my ste and
a> i'm having trouble getting it to recognize any hard drives attached
a> to it and i'm wondering if it requires a terminator block on the 25
a> pin out beside the 25 pin in on the edge of the card.the drive is
a> terminated.i have no documentation on this older card.

No it doesn't need to be terminated, as it's a buffered DMA port. I
have used it that way for years with no problems - and also with the
out port connected via a Link II to another SCSI drive (because my
'box' didn't have a SCSI out socket). No problems either way.
I think yuou'll find the card described in the ICD-published AdSCSI ST
booklet.

Regards
/Peter/

--
I am Magnus Magnuson of Borg. Your score is irrelevant.

--

1480. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <2212_pwest@fortress.org.uk>
Source record: 102764

FROM: pwest@fortress.org.uk
SUBJ: help zip drives and Diamond Back 3

In a message of <16.04.98>, Matt Faehnle (90:102/0.99) writes:
>> I am trying to do a backup with db3 onto a zip drive. The partition I
>> am backing up is a 200 Mb with 144 Meg of files. I am using
>> compression. It stops after about 111 meg with a disk full message,
>> giving a compression ratio of 62%. When I do a show info, it says
>> only 70 some megs are there as files, but diamond edge 2 and
>> hdroon.cpx show 100 meg used. The same partition zips into a 63 meg
>> file using stzip. What's wrong???
MF>
MF> same here - unless I can find a cure, I'll have to find a new
MF> backup program - does a comparable one exist?

I wonder whether the problem isn't mainly due to Zip running out of space
to produce its temporary files while compressing. Try an uncompressed
backup first. If this works, then perhaps you'll have to compress
batches of files or folders individually in manageable sizes.

Regards
/Peter/

--
"Enough of your messy exploding security officers Q."

--

1481. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: grovem@blockridgenet.net
Message-ID: <6hhb6bkdn1@ash.ridgecrest.ca.us>
Source record: 102765

On 20 Apr 1998 10:13:43, Peter Rottengatter wrote:
>In article <892709257.13651.0.rover.c3adfca1@news.demon.nl>,
> louis@holleman.demon.nl (Louis Holleman) writes:
>> On 16 Apr 98 05:53:50, Harry Sideras wrote:
>
>You're doing strange things with news articles ! For instance you truncate
>Reference lines, like this one taken from a header of a message of yours :
>
>> References: <2864_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.
>
>It's obvious that "E.P.L.Y.uk (Harry Sideras)" is missing, which destroys
>all the news threading. Have you possibly set your editor to auto-reformat
>your text ? Header lines that are long must not be wrapped !!!
>
>John, I think NEWSie should be modified to include certain NEWS header tags
>*after* the message has been edited. This should especially include the
>Reference line, as there is no reason why a user should be allowed to edit
>it.
>
>
>Cheers Peter

I notice that when trying to post to groups such as
xxx.xxxxxxxx.xxxxxxxx.xxxxxxx.xxxxxx, that Newsie dosen't insert the
proper newsgroup, so I assume posting to one with that length of a
name is not possible. The last bit of the group is lost, and some
random characters are inserted.

Mike

1482. Re: Newsie, again yes!

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: grovem@foghornleghornridgenet.net
Message-ID: <6hhbq4kdn2@ash.ridgecrest.ca.us>
Source record: 102766

On 20 Apr 1998 10:23:30, Peter Rottengatter wrote:
>In article <6gv324$15o$2@news1.sol.no>,
> janhaha@online.no (Jan Harald Hagen) writes:
>
>> Lois descrives the same kind of problems I have with newsie.
>> But I still use it and am shure Peter will make it work 100 % stable
>> in the end.
>
>Sorry I'm afraid I can't make NEWSie 100 % stable ;-)
>
>
>Cheers Peter

I'm kind of interested why some users are having problems with the Newsie files. I run Newsie from an EZ 135 cart, seperate from everything else. The only time Newsie has given me disk problems is if I try to delete or otherwise mess with a file that Newsie is either using, or wrote (temp file?). Maybe a good test would be for them to move Newsie to it's own partition, without any other files present, and not play around with the contents while Newsie is active. After a long session, I always run Correct by the EZ cart to see if any damage has occured to the disk. Kobold, if used to try to copy some files that Newsie is using while active, will report that the file is locked and won't copy it (most of the time). It's not a simple solution if you don't have a removable disk, or an extra partition, but I haven't had any disk problems at all.

Mike

1483. Re: twist manual

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6hheid$ng3$1@nnrp1.dejanews.com>
Source record: 102767

Hi,

>
> Help needed!!!
>
> Is anybody have TWIST 3 manual (english/german) for sale, rent, etc..,
> in ANY form
> (electronic, HTML, photocopy...).
> Please HELP ME!!!!
>
> dglojnar@alf.tel.hr
>

Hmmm, I didn't realise Twist 3 was ever released. Does anybody know
where I can find some information on Twist 3?

Thanks.

Regards,

Ben Hills.

Ben Hills - UNIX, Windows & Atari programmer
ben@imperial.co.uk - http://www2.imperial.co.uk/home/ben

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1484. Wanted: Nordic Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: K&#65533;re Hampf <k_hampf@yahoo.com>
Message-ID: <353c3d9f.0@d2o29.telia.com>
Source record: 102768
Cross-posted to: alt.atari,comp.sys.atari.st,sfnet.atk.atari

Is there anyone but Prisolo Oy in Finland that sells Atari equipment in the
Nordic/Scandinavian area. I'm just curious to see if I can get hold of an
Falcon VGA adapter and a couple of Mice at a cheaper price.
Or does anyone in that region happen to have an adapter and/or some
mice, and perhaps an RGB display for a Mega 2ST at hand?

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

1485. Re: Atari STe for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: K�re Hampf <k_hampf@yahoo.com>
Message-ID: <353c3b5c.0@d2o29.telia.com>
Source record: 102769

Robert Cummings wrote in message <6hflpn$rb8$1@nntp.structured.net>...
>I have a Atari STe with color monitor (ST1224) for sale. I also
>have a Monochorm Monitor (st124) for sale. Make me an offer
>and also pay shipping.
>
>Robert racfac@bigfoot.com

Shipping from where?

1486. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6hhfvn$bp0$1@plutonium.compulink.co.uk>
Source record: 102770

On 18 Apr 1998 11:24:58, Pascal Ricard wrote:
>Hello,
>
> in article <6h9iqe$3vn$2@plutonium.compulink.co.uk>
> Derryck Croker wrote:
>
>> For the moment I think it's best to go the STinG route. There are plenty of
>> clients available, whereas PPPConnect is for browsing only, unless you buy
>> CAB2.6 straight from Germany and have the use of Fiffi, its mailer/ftp

>Unfortunately Fiffi is *not* a mailer client. It's a very good ftp one
>though.

I think I meant to type "Newsreader" - surprised if it won't do emails!

Rgds, Derryck

1487. Re: Dip Switch Settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <353C467A.3FC3@ooc.de>
Source record: 102771

Derryck Croker wrote:

> Falcon and TTs have a true SCSI port and can have an ID set as well.

The LINK96/97 host adapters also have an ID which is hardcoded to 7.
That's the reason why these adapters are required in order to use drives
like some Quantum Fireball models with the ST/STE. Host adapters that
don't supply such an ID don't recognize these drives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1488. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <353C46A7.2CB8@ooc.de>
Source record: 102772

Phantom wrote:

> Is there any limit to the size of a IDE hard drive one can use on the
> Falcon?

No.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1489. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <353C470D.51F7@ooc.de>
Source record: 102773

John Kolak wrote:

> Without BIGDOS or MagiC you are limited to 1GB as I understand it.
> Someone correct me if I'm wrong.

Yes, you're wrong. This is a per partition limit, not a limit that
applies to the drive's capacity. Each partition can have up to 1 GByte.
DOS compatible partitions can have up to 2 GBytes. The drive's capacity
is unlimited. The same also applies to SCSI drives. There is no upper
limit.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1490. Re: Virgin ST user needs guidance.

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <353C4612.434AD06C@hol.REMOVE.THIS.fr>
Source record: 102774

John Tozer a ï¿½crit:
>
> PLEASE HELP!!
>
> New ST user requires assistance. Any details of FAQ sites or any other
> information desperatly required. PC literate but total ST virgin.
>
> Main uses for midi sequencing. Any correspondance appreciated.

Check out the Quick FAQ at the address below. That should help you out,
then check back here if you have any more questions...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1491. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_353c373e_roughley@news.dsoe.com>
Source record: 102775

Peter Rottengatter wrote:

> John, I think NEWSie should be modified to include certain NEWS header
> tags *after* the message has been edited. This should especially
> include the Reference line, as there is no reason why a user should be
> allowed to edit it.

The truncation is caused by NEWSie's 50-character limit on message IDs.
FireNews doesn't have this limit, but like NEWSie it only uses the
references from the *first* line, so some manual interaction in an editor
has to be done to 'fix' things. But FireNews does one thing differently:
it quotes all the article's headers when the editor is summoned, so
instead of digging around trying to reconstruct things, the complete
references are already there (ready for pasting).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1492. Re: Newbie question about TOS 2.6 and 800k disks

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <353C4894.D1EFC91C@hol.REMOVE.THIS.fr>
Source record: 102776

```
Larry Silverman a ï¿½crit:
>
> I have some new STE user questions for the group:
>
> 1. Is there anyway to run those compacted game disks on a 2.06 STE. Every
> time I try the two that I have, the ST seft-test seems to prevent them from
> loading. On PacifiST, I could get them to run if I switched to TOS 1.02.
>

A few of the older games didn't work on the STE with TOS 1.62, let alone
with 2.06. The main culprit is those boot sector copy protection
schemes.

> 2. How do I uncompact 800k .ST disk images?. I use the MSDOS converter,
> but it has problems with any image above 720k.

there are programs floating around that conver .ST files to disk or to
.MSA files, then .MSA to disk. You are not talking about pirate software
now, are you ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1493. ST games for sale [U.K.]

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: sgm23@eng.cam.ac.uk
Message-ID: <6hhiiumfv1@lyra.csx.cam.ac.uk>
Source record: 102777

ATARI ST GAMES FOR SALE.

Items not sold by 30/6/1998 will be thrown out with the rubbish.

Complete games with boxes and manuals.
DRAGONS LAIR, DOG FIGHT, F-19 STEALTH FIGHTER, FRONTIER (ELITE 2), CORPORATION, BATTLE COMMAND, LEISURE SUIT LARRY 2, M1 TANK PLATOON AND A COLLECTION OF 12 GAMES.

For a full list/descriptions (including game qwerks and prices) e-mail me at...
sgm23@eng.cam.ac.uk
or send a Stamped Addressed Envelope marked "ST Games" to...

Stephen Moss.
37 Ridgeway,
Papworth Everard,
Cambridge,
CB3 8RW.

1494. Where are you????

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: sgm23@eng.cam.ac.uk
Message-ID: <6hhj15mna1@lyra.csx.cam.ac.uk>
Source record: 102778

I don't know about you but I find it very annoying when poeple don't state their country when posting "For sale" and "Wanted" items.
There are probably a lot of people like me who wish to keep things simple and cheap by only dealing with people in their own country with respect to these type of postings.
If you could just add your country of residence in brackets at the end of (or anywhere in) the subject line this would stop people like myself from wasting time reading messages from countries that we are not prepared to deal with.

1495. [WEB] Atari BBS worldwide listing

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: ludo@isbank.is
Message-ID: <6hhkdh$ja2$1@nnrp2.dejanews.com>
Source record: 102779

The atari BBS world wide listing can be found at :

Http://www.mygale.org/~softkid

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1496. [WEB] Atari BBS worldwide listing

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: ludo@isbank.is
Message-ID: <6hhkbmvdv1@nnrp1.dejanews.com>
Source record: 102780

The atari BBS world wide listing can be found at :

Http://www.mygale.org/~softkid

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1497. Re: Line-F

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Kent Johansson <midwinter@hotmail.com>
Message-ID: <353C5952.4613A2A7@hotmail.com>
Source record: 102781
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Tomas Berndtsson wrote:

> "Marco Lagendijk" <marcola@xs4all.nl> writes:
>
> > Has anyone got information on the LINE-F routines in TOS? I's like to know
>
> LINE-F is used by the FPU, if one is installed. Otherwise, any LINE-F

Is there any software emulating a FPU that catches the Line-F calls and acts like a (slow) FPU? I know there is some thing like that for Linux, but for Tos usage?

//Kent Johansson

1498. ST Cheats????

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: o.agra@cs.ucl.ac.uk
Message-ID: <6hhnr0$3r6$1@nnrp1.dejanews.com>
Source record: 102782

Can anyone please direct me to a site where i can find any ATARI ST cheats for games?

E-mail me at o.agra@cs.ucl.ac.uk

Thanks a lot !!!!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1499. ATARI ST FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <6hhoo4$4pq$1@nnrp1.dejanews.com>
Source record: 102783

One atari STFM with 1MB RAM & autoswitch overscan for sale.
Package includes mono dotmatrix printer, mono vga monitor
(for st high res mode), b & w hand scanner with Touch Up software
tons of games and other software.

All for 200UKP.

Also, if you but this package i'll throw in a ton of
atari magazines & coverdisks...

Reply to:- ceebti@cee.hw.ac.uk

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1500. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893152472.22253.0.spot.c3adfca1@news.demon.nl>
Source record: 102784

On 20 Apr 1998 10:00:05, Peter Rottengatter wrote:
>> So if I'm getting this right, when starting up don't put any Cache.dns in
your
>> Sting folder because if this doesn't contain the right names, it may screw up
>> things.
>
>Hmm, not quite likely.
>
>> Peter, may I suggest you leave out any Cache.dns files in any future package?
>> These are simply created as needed and this way future users could avoid
lotsa
>> problems.
>> >> In the meantime, I upgraded to Newsie 0.88, and the only problem I'm
still >
>Can you truely and honestly rule out that the problem was fixed by the
>NEWSie upgrade and not by deleting CACHE.DNS ?
>
>
Hi Peter (and glad you're back here)

First of, it had nothing to do with the earlier versions of Newsie. I started out with 0.82, then I got 0.86 and a little later I grabbed 0.88 from John's site. With all versions the problem existed. It wasn't after I installed 0.88 when I found out (thanks to the FAQ and the hyp) that these two files Cache.dns and Route.tab got screwed as soon as Newsie was hooked into the system. At first I thought Newsie was the problem, but later (and I still tend to hang on to this theory now) I figured out it isn't Newsie. Let's sum it up here:
Sting reads a file Route.tab for the routing. It also reads Cache.dns for the server's names, right? You provide a Cache.dns with (probably) your own used names. So Sting starts, finds addresses and a routing table and says: OK, let's do it. So far so good, Sting pings fine.
Next I start up Newsie, but Newsie says: hey man, those addresses are wrong, they should be "whatever". Newsie works OK, and in the meantime or just later, I don't know, Sting wants to write the new addresses into Cache.dns but fails to do so, instead it corrupts the Route.tab and the Cache.dns. After that it simply won't ping any longer to the host. So you have to reboot and if you haven't found out about the corruption, it finds no decent route any longer and won't ping any longer.
Like I said, simply deleting Cache.dns did solve the problem: first Sting displays "Cache load failed" but what the h..., next Newsie passes the right names to Sting for the Cache.dns, Sting writes a decent file and doesn't screw up Route.tab in the meantime. This problem turned up here and AFAIK with other people too, but not with just anybody... It's probably depending on what's in your system. I have been thinking of Liberty/Freedom straight from the

beginning, that's why I mentioned it in my set-up.
Right now this stuff runs decently for about a week, I admit I had to learn once again how to handle new programs :-) but I've come to grips with them and I have no longer big problems. Only problems left are sometimes Newsie screwing me with postings and E-mail, so right now I'm steadily checking the log whether things go right or wrong.
I still believe it's best for just anybody NOT to put the Cache.dns in Sting's folder at the start, because Sting will write the file itself once it's got the right names for it. Therefore I once more ask: delete this file from the archives... it MAY prevent lotsa problems.

I will visit your site soon and get the latest stuff for Sting etc.

Finally, I know you call Freedom a "Schweineprogramm", it may be one, but the rotten thing is: Freedom is my replacement to Selectric and I simply won't let it go easily... I got simply hooked to it... :-) It really must screw me up on a permanent basis before I throw it back into the can!

BTW: again, this posting went down the drain, it was sent off but the log showed "malformed header" so I think it got nowhere. For this I make copies of the POSTxxxx and POST.PBX files, so now I just send it again by simply creating a NEW posting, trying to keep up with the thread and pasting in the POSTxxxx file into this new msg in my editor. That works. I figure Newsie sometimes cant't handle the given address, hence the "malformed header" message.
This is the final bug that's bothering me with Newsie, and it might originate from this Freedom/Liberty duo but I'll have to check it more thoroughly...
For now it's a pain in the neck, all this double handling of postings and e-mail...
So if this msg turns up twice, don't blame me... :-)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1501. Sale : Atari STBook

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Klaus Seiner <kseiner@edu.uni-klu.ac.at>
Message-ID: <6hhqr6$ve7@newssrv.sci.uni-klu.ac.at>
Source record: 102785

Hi!

I have an Atari STBook (plus Power Adapter and original manuals) for sale.

The Book has an internal 40MB Harddisc and 1 MB of RAM.
Everything works fine and is in great condidtion.

Wanted: 450 USD or best offer.

offers to : kseiner@edu.uni-klu.ac.at

Klaus

1502. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6hhrcm$nc3$2@pump1.york.ac.uk>
Source record: 102786

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
: Dunno what you want, if you consider 104 kB of compressed dokumentation
: "thin to the point of being non existent" !

Well.. the ST guide stuff just locked my ST up, and had bits saying
"this is a really long line of text"

: : my web page) to display STING.HYP, which forms some sort of preliminary
: : documentation.

: would you ?

I did. It doesn't work and contains gaps..

Aaron Turner

1503. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893157325.19698.0.rover.c3adfca1@news.demon.nl>
Source record: 102787

(Pasting this straight from 2188.txt into QED now, to avoid yet another "header malforming")

I get connected, I see a IP address, I can PING myself, and that's as far as it goes, when I try to Ping the ips host (207.212.176.3) the TX light flashs, the counter goes up, but NOTHING comes back.

I am starting to think that this Atari of mine will NEVER be on the Net.

So much for Dennis' posting.

Dennis, you should focus on STING, STING, and STING ONLY NOW!

Check everything in your Autofolder (start with a new one on another partition if that's possible).

Put in DRVIN.PRG (first one in this row), MFP.PRG, MFP_TT.PRG, SCC.PRG (all from HSMODA07!!!!!) and finally STING.PRG and STING.INF (be sure STING.INF is SET PROPERLY to direct to the folder where Sting IS!!!... and be sure STING.PRG is LAST in the autofolder!). If you NEED anything else, put it there too, but try to keep it as clean as you can.
Also install just one ACC: whatever, XCONTROL, ZCONTROL, COPS to get your CPX'es going (be sure to have SERIAL, STING, STINGPORT and STINGPROT going - I'm not sure whether Stingprot is needed or not, but leave it for the time being just in). Make sure at least these are configured OK (Sting Port Setup should NOT be ticked active). Check all options are OK, i.e. SLIP or PPP, whatever you gonna run. Sting Internals should be set "active"!

Run another check on your DIAL.SCR, double/triple check all names, numbers. Check the Route.tab for this line 0.0.0.0(tab tab)0.0.0.0(tab tab)Modem1(tab tab)0.0.0.0, and be sure there's no # character prior to that line. In fact all other lines MUST start with the # character. If you're using Modem2, then change the line accordingly (check your CPX settings also for that, just in case).

Have you got all the necessary STX modules in a folder "MODULES" within the Sting folder????? PUT THEM IN THE STINGFOLDER!!!!!

Check DIAL.INF, it should read C:\STING\ (or wherever you keep Sting).

Once again, just delete CACHE.DNS! Don't need it now!!!

Reboot and check the msg Sting sends out at boottime (heck, I know that's nearly impossible on a TT, but try to find out if it comes up with "....modules loaded").

Start Sting and wait till it says "CONNECT" or whatever. Then start the PING tool and ping first on 127.0.0.1 if that's OK try to ping your ISP. As long as

you don't get packets returned, it's useless to move on to Newsie/CAB or whatever other client, since you need to be able to ping decently with your ISP first before the others will do anything.

Now, if this WORKS, try Newsie. See if the msg "Can't resolve hostname" is still displayed, in which case you should double/triple/quadruple check the settings for Newsie. If it don't, quit again and next check the two files Route.tab (for corruption) and Cache.dns (it should be there now or after you quit Sting).

If that's OK you can try to move the whole stuff back to where it should be, remember the running order for the HSmoda programs and Sting to be last, and see if it still works. If not, some of your autofolder stuff is simply clashing, but I doubt that...

Hope this finally turns out OK for you,

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1504. Re: seagate st1480n

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: MICHALEC Pavol <P.Michalec@alcatel.de>
Message-ID: <353C7A3F.C9D59A1A@alcatel.de>
Source record: 102788

Gordon Campbell wrote:
>
...
>
> I am not too sure how to set up the id for this drive.All I have is
> the drive with no docs what so ever.Do you have any ideas where I am
> to look on the drive for the id and how would I disable the parity?
>
I have a lzh-packed archive with documentation files about Seagate
drives. I think drive ST1480N is in the list. There is a description of
drive, jumpers... I can mail it to you uuencoded if you are interested
in.

Regards
Palo Michalec

1505. Re: SoftPC on a Hard Disk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893159476.23217.0.spot.c3adfca1@news.demon.nl>
Source record: 102789

On 20 Apr 1998 04:22:19, c.s.h. wrote:
>Just for fun today I tried to get the SoftPC that came with the Bird of
>Prey CD-ROM working on my Falcon. I was gonna see if I could get an old
>version of Quicken running.
>
>I managed to eventually get it to boot from an old IBM DOS 3.30 diskette I
>found at work, got an A:> prompt, did some "dir"s, but that's as far as I
>got. It doesn't seem to like 1.44 meg formatted disks, and piece of junk
>Windows doesn't want to format HD diskettes at 720k, so I'm having trouble
>transfering an .exe to see if anything will run.
>
>Anyway, I'd like to be able to run off the hard drive, since it doesn't
>really look like its made to run off floppies, but how do you do it? The
>docs are painfully sparse.
>
>It looks like you have a file on the hard drive that acts as your "c:"
>drive, but how do you create this file so that SoftPC will recognize it?
>The translated "docs" mention using the DOS Format command, but that didn't
>do anything. Whenever I typed c:, d:, or e:, it said 'unrecognized drive
>letter"
>
>Has anybody gotten this to work off a hard disk? What steps am I missing?
>And will using DOS v5 allow 1.44 floppy access, or is that a limitation of
>SoftPC?
>
>Any help greatly appreciated.
>
>thanks,
>--chris

Hi Chris,

you missed the postings here some weeks ago.
Right, go into Soft-PC and select "Create drive", file a name for it (whatever), then go to the menu item "C-drive" and specify the newly created file for that. Next Soft PC will tell you to "reset", so click "reset" and wait. Next go into DOS and start FDISK. Tell it to create a DOS partition on C and format the disk (don't worry about your Atari HD, it just "formats" the file. After you've done that, install DOS on to your C-drive (that's the Soft-PC's C: drive). If all the systemfiles are there you should be able to boot from this "harddisk" from now on (isn't that a command FDISK C:\ s or so???) (I'm simply not very familiar with these DOS boxes, so I'm not sure about that).

You can create a harddisk file of 32 Mb for Soft-PC with DOS 3.30, I tried this myself a while ago, but remember: the HDF-files are just fixed ones, so a 32

Meg drive creates a 32 Meg file, even when it's "empty".
If you want to use the Atari filesystem to work on too, you need some more
files and folders, you can get them from my homepage (see below). There are
instructions with the file on how to proceed.

Hope this helped you out.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1506. Re: Newbie question about TOS 2.6 and 800k disks

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: Larry Silverman <larrysilv@earthlink.net>
Message-ID: <01bd6d23$16de6b00$30341e26@default>
Source record: 102790

```
>
> > 2. How do I uncompact 800k .ST disk images?. I use the MSDOS
converter,
> > but it has problems with any image above 720k.
>
> there are programs floating around that conver .ST files to disk or to
> .MSA files, then .MSA to disk. You are not talking about pirate software
> now, are you ?
>

The archived disk magazines in the University of Michigan FTP site are 800k
MSA disks.
```

1507. FS Atari Stacy

Newsgroup: comp.sys.atari.st
Date: 1998-04-21 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-2104980919150001@ns.compulink.com>
Source record: 102791

Stacy upgraded to 2meg ram and 40 meg HD.

Asking $475 US plus shipping from Toronto,
Ontario Canada area.

Please e-mail.
Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

1508. Re: FREE TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <353E7A36.3CD19656@jps.net>
Source record: 102542

I doubt very seriously that Milan has any rights at all to TOS, unless a
German subsidiary of Atari sold the rights to the German version.
Actually the legality of that is dubious condsidering the
Atari/DRI/Novell/JTS/Hasbro quandry.

Carsten Krumnow wrote:
>
> Hello.
>
> As said many times before, you miss one fact:
>
> The MILAN developer crew is owner of all rights on all TOS versions ever
> developed in the past, now and in the future, including all sources,
> patents and trillipampis (?).
>
> Just as a hint.
>
> Bye,
> Carsten
>
> On Wed, 22 Apr 1998 stevej@linkport.com wrote:
>
> > When Atari was still part of JTS, they were checking into whether they
> > could release TOS into the public domain, but they were checking on GEM
> > rights still owned by Novell or Caldera (Caldera bought many Digital
> > Research properties from Novell, such as DR DOS and, supposedly, GEM). As
> > far as I know, that was never finalised, but it's also been rumoured that
> > Caldera was to release GEM into the public domain -- if that's occurred,
> > then I'm sure there wouldn't be any legal arguments about freely
> > distributing TOS (unless Hasbro wants to keep it for themselves! <grin>).
> >
> > Steve
> >
> >
> > Tony Greenwood wrote:
> >
> > > I heard <cough!> that the Dutch or Belgium PC-ZONE Benelux, announced
> > > in the April Issue that All TOS before.. or maybe before and including
> > > TOS 206 has been freed as public domain..
> > >
> > > I got this info as part of another message on another eeerm mailing
> > > list :)
> > >
> > > So

> > > a) did they publish this as the original poster "heard" about it,
> > > b) is it true , can anoyone find out ?
>
> ||| Carsten Krumnow comp.science student Koblenz, Germany
> ****|||***
> / | \ http://www.uni-koblenz.de/~krumnow (under construction)
> -' ' `- ------------ it's not a trick - it's a tari! -------------

1509. Re: help with drive problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6hlt7q$8oc@bgtnsc03.worldnet.att.net>
Source record: 102543
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Carsten,

> Sounds as if the problem is somewhere between the Floppy disk controller
> WD1772 and the DMA chip. Usually both of them are not cheap, not socketed
> and therefore hard to replace

Actually, both the WD1772 and DMA chips _ARE_ typically socketed.

Sheldon (Computer STudio - Asheville, NC)

1510. Re: help with drive problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6hltl7$8oc@bgtnsc03.worldnet.att.net>
Source record: 102544
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Noah,

> My 520fm is unable to access disks. The drive is getting power and is
> doing a little bit of work to find the disk. Always I get: "Drive A: is
> not reponding. Please check the disk drive, and insert a disk..."

Without having your system on my test bench, where I could run a thorough diagnostic and tell you definitively exactly what the problem is, here are the most likely causes of your problem:

- bad disk drive
- bad drive controller chip (WD1772)
- bad Motorola sound chip (the sound chip controls timing)
- bad GLUE and/or DMA chips

Sheldon (Computer STudio - Asheville, NC)

1511. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert56B.KKH@suse.modem.stud.uni-hannover.de>
Source record: 102545

In article <893180636.26622.0.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> never checked it completely. Heck yes, now I recall: Cache.dns got parts of
> Route.tab in it (lotsa comment lines starting with #). The funny part is, when
> I set both files to "read-only" the corruption went simply on... Can U explain
> that???

Sure ! NEWSie does not "use" GEMDOS when corrupting the files, i.e. it
does not open and write to them the normal way (Would be no point touching
these files). So definitely the damage in done in an indirect way, by NEWSie
corrupting internal GEMDOS or even BIOS structures, which upon some following
action by GEMDOS results in GEMDOS "unintentionally" destroying those files.

Since GEMDOS handles the filesystem, no filesystem mechanism is sure to work
in this situation, as it will deal with corrupted internal data. This holds
for write-protection too.

Corrupting internal data can be done in various ways, most likely is that
a pointer in NEWSie went wild. For finding such a bug in NEWSie it is impor-
tant to find out some sequence of actions that reproducably makes this bug
strike. By applying this sequence, John can find out what NEWSie is doing
in that situation.

> So I think something went completely wrong in Sting's trying to write the names
> for the servers into the Cache.dns.

Can't be the culprit, as ROUTE.TAB won't be effected. It is not touched any-
more after bootup.

Also, other clients would exhibit the same bug. They don't. I believe I've
never seen the bug because I rarely use NEWSie.

> Peter, I believe Petter Toneff wrote back he had a similar problem and he as
> well believed it was Newsie screwing up. Personally I don't think Newsie is to
> blame, the problem is: as long as you cannot reproduce this on your own machine,
> you're getting nowhere... (maybe try installing Liberty/Freedom temporarily to
> find out if these are the bad ones...?)

Why don't you deinstall those temporarily to find out ? There is no guarantee
whatsoever that (if it's due to Freedom) the bug will show up in an even
remotely similar way on my machine. So chances are that I'd miss the effect
entirely, while you won't miss if the problem is gone after deinstalling them.
Apart from that I *know* these programs do illegal things, and that's why I
do not want to install them.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1512. Re: Newsie's headache

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert5un.KnI@suse.modem.stud.uni-hannover.de>
Source record: 102546

```
In article <2351_outrider@lvdi.net>,
outrider@lvdi.net (Terry May) writes:
> Re: "Newsie's headache", Peter Rottengatter scribbled the following on 20 Apr
> 98 @ 09:50:11:
>
> >> So just a few hours ago I discovered this "DNS cache load failed"
> >> message
> PR>
> PR> Usually this does not really matter, it's more an informational
> PR> rather than an error message.
>
> What exactly is the purpose of the DNS cache?

For Internet traffic, numerical IP addresses must be used, like 130.75.75.16
Domain names like pallas.amp.uni-hannover.de must be resolved into the
corresponding IP address whenever some client or server does open some
connection. For this, the name server must be queried. As that is a network
action, it takes a couple of seconds if the network or the name server is
a bit loaded. Therefore, the association of domain names to IP addresses is
kept locally in a cache, looking up from the cache only takes less than a
tenth of a second. This is *very* noticable in case of Web access if a page
contains many small pictures and their hyperlinks contain the full URL.
It is noticable with other net services too.

In order to keep the aquired data even if the machine is switched off, the
cache is written to CACHE.DNS each time a resolve action results is a true
DNS query and new information is acquired. The file is therefore reloaded
when STinG is booted.

Size of the cache etc. can be configured in the "Protocols" CPX / "Resolver"
page.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

1513. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert5Cy.KL3@suse.modem.stud.uni-hannover.de>
Source record: 102547

In article <353cc690d716a0@game-master.com>,
rosco@game-master.com (Ross MacIver) writes:
> on Mon 20-04-98 09:27 Peter Rottengatter wrote:
>
>>If so, you should not make it look like a software problem, but instead
>>install the corrected GAL, like described in the HSMODEM dokumentation.
>
> Does anyone know where I can find an english translation of these
> docs?

The HSMODEM package contains english docs too. They are appended at the end
of the german docs, in the same file. So just browse a bit in the file, a
bit further on from the file start you should find english stuff. Harun
admits his english is not the best, but I guess it's readable.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1514. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert6o6.Kq2@suse.modem.stud.uni-hannover.de>
Source record: 102548

In article <893152472.22253.0.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> Next I start up Newsie, but Newsie says: hey man, those addresses are wrong,
> they should be "whatever".

No. NEWSie has no direct access to these names. NEWSie has no way whatsoever
to find out which names are cached (i.e. in CACHE.DNS).

> Newsie works OK, and in the meantime or just later,
> I don't know, Sting wants to write the new addresses into Cache.dns but fails
> to do so, instead it corrupts the Route.tab and the Cache.dns.

Since ROUTE.TAB is never accessed after bootup, this corruption can only
occur by corrupted internal GEMDOS data. For that, it's accidental that it
hits GEMDOS, it can well hit STinG or even NEWSie itself. So you cannot
deduce anything from irregular behaviour *after* this bug has struck.

The only important point is that the bug does not strike if NEWSie is not
started. Nobody has seen it happen without NEWSie. That should say enough.

> people too, but not with just anybody... It's probably depending on what's in
> your system. I have been thinking of Liberty/Freedom straight from the
> beginning, that's why I mentioned it in my set-up.

Although possible, I rather doubt that it involves third party software.
I also doubt that the bug is really gone. That's the treacherous thing
about pointers going wild : It may effect memory that is rarely or even
never used, and that hides the bug very effectively, until much much later
when some minor change in the overall configuration makes the pointer go
to and corrupt some important data, and the bug becomes obvious. Makes you
think your software is fine since it worked all the time - wrong.

So I definitely think there is still data corrupted in your system, just
it does not corrupt those structures anymore that led GEMDOS to corrupt
ROUTE.TAB and CACHE.DNS. Maybe it corrupted some other program instead
that you have on your hard disk and which you haven't touched in a while.
This is not to scare you, but is the reality with all machines that do not
implement efficient memory protection.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1515. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert6vu.Ks8@suse.modem.stud.uni-hannover.de>
Source record: 102549

In article <893191472.29610.0.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> you simply GOT it! I know my QED is set to break lines at 80 chars. So I just
> turned that off, now I've got to put returns in on the lines, but let's see
> if this goes OK now.
> I remember seeing this reference line on two lines in that posting I did
> before, where I put in those headers from the "follow up postings"...
>
> OK, this also means I have to keep an eye on my own lines of writing, don't
> go beyond 80 chars.

This is basically the background for my suggestion the other day that John
should include certain header parts *after* the article has been edited.
There is no need to ever edit the References: line, and it only can cause
trouble if either the editor (by "formatting") or the user mingles with it.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1516. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert7os.Kwp@suse.modem.stud.uni-hannover.de>
Source record: 102550

In article <893157325.19698.0.rover.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> Put in DRVIN.PRG (first one in this row), MFP.PRG, MFP_TT.PRG, SCC.PRG

You've got a TT030 I suppose ?

> I'm not sure whether Stingprot is needed or not, but leave it for the time
> being just in). Make sure at least these are configured OK (Sting Port Setup

Both STNGPROT and STNGPORT can usually be omitted if only a single connection
via modem is desired.

> Run another check on your DIAL.SCR, double/triple check all names, numbers.
> Check the Route.tab for this line 0.0.0.0(tab tab)0.0.0.0(tab tab)Modem1(tab
> tab)0.0.0.0, and be sure there's no # character prior to that line. In fact all

Obsolete if the Dialer's option "Add default route" is ticked.

> Sting folder????? PUT THEM IN THE STINGFOLDER!!!!!
>
> Check DIAL.INF, it should read C:\STING\ (or wherever you keep Sting).

No, it should read the name of the directory where the Dialer aux files (RSC,
SCRs, etc.) are.

> Reboot and check the msg Sting sends out at boottime (heck, I know that's
> nearly impossible on a TT, but try to find out if it comes up with "....modules
> loaded").

Hit CTRL-S to stop scrolling ! That should do even on a TT.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1517. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert7wD.Kz3@suse.modem.stud.uni-hannover.de>
Source record: 102551

In article <6hhrcm$nc3$2@pump1.york.ac.uk>,
agt3@york.ac.uk (Aaron Turner) writes:

> Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>: Dunno what you want, if you consider 104 kB of compressed dokumentation
>: "thin to the point of being non existent" !
>
> Well.. the ST guide stuff just locked my ST up,

Huh ? ST-Guide is *very* stable on all machines I know of. Are you using
TOS 1.0 or even Boot-TOS ? Are you sure it's not some third party software
interfering with it ? Have you reported to the author ?

> and had bits saying
> "this is a really long line of text"

I haven't said that it's complete, did I ? Note the word "preliminary" :

>: : my web page) to display STING.HYP, which forms some sort of preliminary
>: : documentation.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1518. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert7Cw.Kw3@suse.modem.stud.uni-hannover.de>
Source record: 102552

In article <OBch#ITb9GA.291@nih2naac.prod2.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:

> It's NOT on CIS and It's NOT in the file sigs of my BBS, no one ever
> uploaded it and there are '0' Atari BBS's (other than mine) within
> my toll free calling area. Plus I've never found it on any of these
> machines when I bought them from people.

Archie says (excerpt) :

Host ftp.uni-giessen.de

Location: /pub/atari/viewer
DIRECTORY drwxrwxr-x 512 Feb 27 10:14 st-guide

Host ftp.uni-paderborn.de

Location: /ftp/disk4/atari/infos/hypertext
DIRECTORY drwxr-xr-x 512 Dec 8 09:15 st-guide
Location: /ftp/disk4/atari/tools/acc
DIRECTORY drwxr-xr-x 1024 Dec 17 1996 st-guide

Host ftp.jussieu.fr

Location: /pub8/atari/Docs
DIRECTORY drwxrwxr-x 1024 Jun 8 1997 ST-Guide

Host sunsite.doc.ic.ac.uk

Location: /Mirrors/ftp.uni-paderborn.de/atari/infos/hypertext
DIRECTORY drwxr-xr-x 96 Jul 19 1996 st-guide
Location: /Mirrors/ftp.uni-paderborn.de/atari/tools/acc
FILE -r--r--r-- 50186 Nov 14 1994 st-guide

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1519. Re: About to Quit.

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert8E7.L24@suse.modem.stud.uni-hannover.de>
Source record: 102553

In article <Oitp5zBb9GA.264@ntawwabp.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:

> I'm NOT trying to connect via CIS, I'm trying to connect via a local ISP
> and they say that they use CHAP protical,

I guess you should try to convince your ISP that using CHAP for private
users is like "shouting sparrows using cannons" as we germans use to say.
Ask them to provide you a PAP account.

Very few ISPs use CHAP, so you really have bad luck here.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1520. Re: About to Quit.

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert87A.Kzq@suse.modem.stud.uni-hannover.de>
Source record: 102554

In article <Oitp5zBb9GA.264@ntawwabp.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:

> I'm NOT trying to connect via CIS, I'm trying to connect via a local ISP
> and they say that they use CHAP protical,

That's bad luck for you as STinG does not support CHAP (Challenge Handshake Authentication Protocol) as yet. CHAP is significantly more demanding than PAP, as the host may "challenge" you at any time to authenticate yourself, while with PAP authentication is done only once (at the start of the session). Also, CHAP does not simply transmit a fixed password, but the "password" is *calculated* each time the challenge arrives using data supplied with the challenge.

Currently (AFAIK), the PPP daemon (pppd) for MiNTnet is the only Atari software that does CHAP.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1521. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert8uD.L5r@suse.modem.stud.uni-hannover.de>
Source record: 102555

In article <893194434.27110.0.rover.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> Guess what: my transfer rates go back to something like 200-250 cps (that's
> with Newsie fetching articles) whereas these used to be at least 1000 cps
> or more... (this on a 14K4 modem).

Hmmm, seems more and more people are running into this problem. I'll address
that as the first thing after I finished moving ...

> I hardly don't dare asking: what did I do wrong this time???

Probably nothing, I guess you caught me this time ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1522. Re: Newsies malformed headers

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ert8o7.L3D@suse.modem.stud.uni-hannover.de>
Source record: 102556

In article <893182806.27153.0.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> References: <892214671.29464.0.rover.c3adfca1@news.demon.nl>
> <ErpFy9.K5n@suse.modem.stud.uni-hannover.de>

These two lines MUST be in the same single line. The way shown here, no
news server will accept the line(s). I guess what happens is that the
editor wrapped the proper line as provided by NEWSie. Switch off auto-
formatting in the editor.

Cheers Peter

PS.: John please change NEWSie to not providing the References: line
to the editor, but keeping it and inserting it after editing.
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1523. FS: Atari Things (US & CAN)

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <353eb97e.0@news1.ibm.net>
Source record: 102557

Following for sale:

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-1meg-used/tested. Includes Atari Mouse OR 3 button track-ball.....$50ea.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$65ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.....$100

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10

Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5

Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

1524. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2409_outrider@lvdi.net>
Source record: 102558

Re: "Atari BBS Software", ssweet@fortress.org.uk scribbled the following on
22 Apr 98 @ 19:04:48:

s> Look out for OCTOPUS, written by Koos Kuil, should be available in
s> all branches of Tesco. 8~)))

Octopus is awesome. It kept me sysoping at least a year past when my
interest and callers waned, simply because it's such a neat program.

* LED v1.51 * I am Berman of Borg. Your real name is irrelevant.
--

Terry May - Las Vegas, NV

1525. Re: I've Bought Toad Computer's Atari Stock!

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2410_outrider@lvdi.net>
Source record: 102559

Re: "I've Bought Toad Computer's Atari Stock!", atari@Radix.Net scribbled the following on 22 Apr 98 @ 19:59:28:

a> This past weekend I made a deal with Toad Computers and purchased
a> their entire remaining inventory of Atari hardware and software.

Congratulations. Glad to see they won't be ripping off Atari customers any longer.

* LED v1.51 * "....and when the doctor said I didn't have worms anymore, that was the happiest day of my life." - Ralph Wiggum
--

Terry May - Las Vegas, NV

1526. Re: NEWSwatch 2.00 released

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2411_outrider@lvdi.net>
Source record: 102560

Re: "NEWSwatch 2.00 released", gary@the-gap.demon.co.uk scribbled the
following on 22 Apr 98 @ 18:16:28:

g> Version 2.00 of NEWSwatch is now available from my web site.

Thanks, Gary!!

* LED v1.51 * "....and when the doctor said I didn't have worms anymore,
that was the happiest day of my life." - Ralph Wiggum
--

Terry May - Las Vegas, NV

1527. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#b8iSQmb9GA.320@nih2naab.prod2.compuserve.com>
Source record: 102561

So far I've been able to read e-mail people have sent me, but so far I've failed at being able to send a reply. I tried using Pen-Pal the text editor, but when I exit it, it bombs on me and I don't know what to name the out going text file. Is Edith a text editor? I've got to look through the floppys I have to see if I can find anything. I just hope my isp will pull in the newsgroups I want, I got the dir file from them and it doesn't have very many on it and none that I want. I can read the e-mail sent to me. So my e-mail address is

starlord@ptw.com

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1528. Re: Dip Switch Settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Carel_Fellinger@CLIP1.CLIPBOARD.CH
Message-ID: <02S2001683Carel_Fellinger@CLIP1.CLIPBOARD.CH>
Source record: 102562

Hallo ComDungeon, I saw you wrote:

C> Does anyone know what the dip switch settings should be on a Megafile
C> 30 to make it Unit 0?

I can only tell you what worked for me when I had those noise beasts.

switch 1 2 3 gives unit
on on on 0
on off off 1
off on off 2
off off on 3

I hope this little table is clear, eg switch 1,2 and 3 on gives unit 0.
hopes it works for you as well.

moi (dutch dialect for see you), carel

--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ Bearboard Atari ST Fan BBS 010-2900490 ~ (2:286/503.132)

1529. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Godfried_Cobben@CLIP1.CLIPBOARD.CH
Message-ID: <02I3937513Godfried_Cobben@CLIP1.CLIPBOARD.CH>
Source record: 102563

```
_/_/_/ In a message of Tue 14 Apr 98 Hallvard Tangeraas (2:281/202.0) wrote to
All :
HT> I remember someone telling me here that the "Qed" text editor has
HT> the ability to understand AV-protocol messages (I believe it was) and
HT> it's possible to drag a file from the desktop on to a text file
HT> resulting in the file path being inserted.
HT> I remember having done this some time ago, but now it doesn't work!

Press your SHIFT key while dragging the file ;-)

_/_/_/ Tot hier en niet verder
_/_/_/ Godfried.

--- JetMail 0.99beta22
* Origin: ~ Bearboard Atari ST(e) BBS 010-2900490 ~ (fidonet 2:286/503.58)
```

1530. Re: SC1224 Monitor Question?

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <353D9ED6.B9832B54@hol.REMOVE.THIS.fr>
Source record: 102592

James R. Saleeby a ï¿½crit:
>
> Does anyone know where or who might have the video cable to allow a Atari
> SC1224 Color Monitor to run on an Amiga computer.....I understand that
> they are compatible except a video cable would be necessary. e-mail
> replies please and thank you for your time. sfpu@scfn.thpl.lib.fl.us

I doubt such a cable exists ready made. You'll probably have to build it
yourself, based on the pinouts you'll find at:

http://margo.student.utwente.nl/stefan/hwb/menu_Connector.html

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1531. First Word Dot Matrix Default Driver

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353da455.1231870@news.tmisnet.com>
Source record: 102593

Greetings!

I have received an email request for help by
an individual who needs to convince an Okidata
printer (model number not stated) to receive
output from First Word.

Is there a "plain vanilla" driver that works
with most Epson-compatible and near-compatible
printers? Is there a "proprinter" driver
available (same thing)?

In my initial reply, I suggested getting an
Epson Color Stylus 400 'cause they're cheap
and because Epson makes available a detailed
"ESC /2" printer control code manual, suitable
for creating your own printer drivers.

The original request is detailed & lengthy, which
is why I haven't posted it here. I'll be glad to
send it via email to any First Word Gurus who wish
to help out.

Thanks!

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1532. Re: WTB: ATARI 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353da5b5.1583946@news.tmisnet.com>
Source record: 102594

Have you tried B&C Computervisions?

-- George Crissman
-- strads@tmisnet.com

http://www.tmisnet.com/~strads/hq/sources.html#Dealers

On 21 Apr 1998 18:08:23 GMT, sfpu@scfn.thpl.lib.fl.us (James R.
Saleeby) wrote:

>Would like to replace my dead ST with a working one (1040) if you have one
>all I need is the computer, must be in good shape and at a reasonable
>price e-mail please and thank you. sfpu@scfn.thpl.lib.fl.us

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1533. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hke9d$a5u$1@roch.zetnet.co.uk>
Source record: 102595

On 21 Apr 1998 21:21:41, Ross MacIver wrote:

>>If so, you should not make it look like a software problem, but instead
>>install the corrected GAL, like described in the HSMODEM dokumentation.
>
>Does anyone know where I can find an english translation of these
>docs?

www.cix.co.uk/~derryck/software.htm

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1534. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hke9f$a5u$2@roch.zetnet.co.uk>
Source record: 102596

On 21 Apr 1998 21:33:54, Louis Holleman wrote:

>Dialer now tells me I'm on version 1.15 for both Sting and the Dialer.

Yup, as is mine.

>Guess what: my transfer rates go back to something like 200-250 cps (that's
>with Newsie fetching articles) whereas these used to be at least 1000 cps
>or more... (this on a 14K4 modem).

You are not alone as I have heard of others with EXACTLY the same
symptoms. It must be something fairly simple as I (and many others)
managed to do the s/w upgrade without losing performance. Are you sure
you replaced ALL the new modules? I think STiNG has sometimes
complained when part of its software is 'out of sync.'.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1535. Re: FREE TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: stevej@linkport.com
Message-ID: <353DC211.68461EF5@linkport.com>
Source record: 102597

When Atari was still part of JTS, they were checking into whether they could release TOS into the public domain, but they were checking on GEM rights still owned by Novell or Caldera (Caldera bought many Digital Research properties from Novell, such as DR DOS and, supposedly, GEM). As far as I know, that was never finalised, but it's also been rumoured that Caldera was to release GEM into the public domain -- if that's occurred, then I'm sure there wouldn't be any legal arguments about freely distributing TOS (unless Hasbro wants to keep it for themselves! <grin>).

Steve

Tony Greenwood wrote:

> I heard <cough!> that the Dutch or Belgium PC-ZONE Benelux, announced
> in the April Issue that All TOS before.. or maybe before and including
> TOS 206 has been freed as public domain..
>
> I got this info as part of another message on another eeerm mailing
> list :)
>
> So
> a) did they publish this as the original poster "heard" about it,
> b) is it true , can anoyone find out ?
>
> .
>
> - Cheers - Tony Greenwood - paxton@zetnet.co.uk
> Computer Games Maker,HTML,STOS,Javascript,Filos
> PAXTONweb http://www.users.zetnet.co.uk/paxton/
> --

--

"The idea that Bill Gates has appeared like a knight in
shining armour to lead all customers out of a mire of
technological chaos neatly ignores the fact that it was
he, by peddling second-rate technology, who led them
into it in the first place."
--> Douglas Adams

1536. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893239994.2336.0.rover.c3adfca1@news.demon.nl>
Source record: 102598

On 22 Apr 1998 09:46:23, Roger Cain wrote:
>On 21 Apr 1998 21:33:54, Louis Holleman wrote:
>
>>Dialer now tells me I'm on version 1.15 for both Sting and the Dialer.
>
>Yup, as is mine.
>
>>Guess what: my transfer rates go back to something like 200-250 cps (that's
>>with Newsie fetching articles) whereas these used to be at least 1000 cps
>>or more... (this on a 14K4 modem).
>
>You are not alone as I have heard of others with EXACTLY the same
>symptoms. It must be something fairly simple as I (and many others)
>managed to do the s/w upgrade without losing performance. Are you sure
>you replaced ALL the new modules? I think STiNG has sometimes
>complained when part of its software is 'out of sync.'.
>
>
Hi Roger,

I received an email from Steve Hammond, suggesting to leave an old TCP.STX in there, I did just that but the problem remained. Now I've fetched two old versions of Sting, 1.06 and 1.08 and replaced Sting.prg, Dial.app+rsc, and the Centr, Serial, TCP, UDP and Resolve.STX'es by the ones from version 1.06.
I'm back on Sting 1.06 and Dialer 1.10 again and the rates are again as they used to be... It may be that the older version of TCP.STX wasn't old enough when I put it back in :-), can't figure out exactly which one it was but it was newer than the version supplied with 1.06.
So I will move on with newer stuff and see what happens. Maybe I should only leave this old TCP.STX in there.
In the meantime I set QED up to wrap lines in inserted text, not on loading text, so right now the headers should be left as they are, and I don't have to keep an eye on my own writing to avoid long lines. Guess that problem is settled too then.

It's all becoming what it should be: getting fun out of Internet :-)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

- -

1537. Microprose Grand Prix for Pacifist

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Dave Ellis <dje2@argon.ch.ic.ac.uk>
Message-ID: <Pine.SGI.3.96.980422111216.5156A-100000@chcmga>
Source record: 102599

Firstly can anyone tell me if they have sucessfully made disk images of MGP for the ST and whether they run on pacifist or not? I tried to make all the images and although they apeared to work and the game starts to load, a message stating that disk 2 is corrupted appears. If anyone has got working images could they possibly mail them to me.

PS. Before anyone moans, I do own the game and I've got the manual which is needed for copy portection anyway.

"My fridge speaks to me about life & it's marital problems. I'm scared."

Dave Ellis, Imperial College
dje2@ch.ic.ac.uk
0181 758 2260

1538. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: uikt@rz.uni-karlsruhe.de
Message-ID: <6hkigpsnn1@nz12.rz.uni-karlsruhe.de>
Source record: 102600

On 22 Apr 1998 10:13:14, Louis Holleman wrote:
>On 22 Apr 1998 09:46:23, Roger Cain wrote:
>>On 21 Apr 1998 21:33:54, Louis Holleman wrote:
>
>So I will move on with newer stuff and see what happens. Maybe I should only
>leave this old TCP.STX in there.

Same here. I use the newest Dialer,*.stx,etc but an old TCP.STX.
This works fine.

>It's all becoming what it should be: getting fun out of Internet :-)
;-)

>
>CU NeXT msg
>Louis
>

ciao,
Peter

1539. Re: help with drive problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980422131141.3800A-100000@mahler>
Source record: 102601
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On Tue, 21 Apr 1998, Noah Stewart wrote:

> My 520fm is unable to access disks. The drive is getting power and is
> doing a little bit of work to find the disk. Always I get: "Drive A: is
> not reponding. Please check the disk drive, and insert a disk..."
> A couple weeks ago, I bought an SF354 drive without any connection or
> power cables. I open up the Atari and put this drive in the place of the
> other one...same problem.
> I can't even format a disk on the Atari!

Hi Noah!

Sounds as if the problem is somewhere between the Floppy disk controller
WD1772 and the DMA chip. Usually both of them are not cheap, not socketed
and therefore hard to replace (though I did it several times...).

But first you can try other drives and perhaps an other 34-pin ribbon
cable...

Greetings,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

1540. Re: Crash while disconnecting

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980422131828.3836A-100000@mahler>
Source record: 102602

To: outrider@lvdi.net
Subject: Crash while disconnecting

> Anyone else have a problem with MagiC giving the old Error -69 when trying to
> disconnect from their ISP? Although it doesn't happen all the time, it
> happens quite a bit, whether I'm using STinG or PPP-Connect.

I presume you mean problems using CAB 2.x.

I also had this problem. I solved it with an update to CAB2.6
(first I had v2.5). If you can explain your problem to ASH, maybe they
will provide it to you without any futher costs (no warranty for
that).

Bye,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

1541. Re: FREE TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980422132114.3836B-100000@mahler>
Source record: 102603

Hello.

As said many times before, you miss one fact:

The MILAN developer crew is owner of all rights on all TOS versions ever
developed in the past, now and in the future, including all sources,
patents and trillipampis (?).

Just as a hint.

Bye,
Carsten

On Wed, 22 Apr 1998 stevej@linkport.com wrote:

> When Atari was still part of JTS, they were checking into whether they
> could release TOS into the public domain, but they were checking on GEM
> rights still owned by Novell or Caldera (Caldera bought many Digital
> Research properties from Novell, such as DR DOS and, supposedly, GEM). As
> far as I know, that was never finalised, but it's also been rumoured that
> Caldera was to release GEM into the public domain -- if that's occurred,
> then I'm sure there wouldn't be any legal arguments about freely
> distributing TOS (unless Hasbro wants to keep it for themselves! <grin>).
>
> Steve
>
>
> Tony Greenwood wrote:
>
> > I heard <cough!> that the Dutch or Belgium PC-ZONE Benelux, announced
> > in the April Issue that All TOS before.. or maybe before and including
> > TOS 206 has been freed as public domain..
> >
> > I got this info as part of another message on another eeerm mailing
> > list :)
> >
> > So
> > a) did they publish this as the original poster "heard" about it,
> > b) is it true , can anoyone find out ?

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

1542. Articles wanted for ST Informer

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-2204980801310001@portland15.portland.com>
Source record: 102604

Hello all,

I just wanted to throw out a few ideas for articles that I'd like to see submitted. If you are in the position to provide one of these, please get in touch and we'll talk about it.

Software authors: Please contact me to get your product reviewed, be it public domain, shareware or commercial.

Possible articles:

Falcon accelrators (Nemesis, Afterburner) - installation, use, etc.
Running for the Falcon
New Positive Image version
Review of the Hades or C-Lab MK-X
Using CAB 2.5
The "other" web browsers (Web Suite, etc.)
Newsie and hints for using it
A tutorial on setting up STing
Comparison of web authoring tools

If you are interested in writing an article or review, please get in touch with me.

-Scott Tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

1543. Re: FREE TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Kent Johansson <midwinter@hotmail.com>
Message-ID: <353DE06D.D3BA0F7@hotmail.com>
Source record: 102605

stevej@linkport.com wrote:

> far as I know, that was never finalised, but it's also been rumoured that

> Caldera was to release GEM into the public domain -- if that's occurred,

> then I'm sure there wouldn't be any legal arguments about freely

At the "Unofficial CPM page" one can download various CPM and GEM flavours including CPM/68k, Gemdos source code for the ST, and the complete Atari Developers kit. The software are not PD but they are aviable for noncomercial usage. For some programs are even the source included. The focus is mainly Z80/8080 and 8086 programs but there are some 68k stuff aswell.

If one likes to take a look at it, it's aviable at: http://cdl.uta.edu/cpm

After all, if I own a program and sells the right to use it to someone, no one can stop me to give it away later unless the contract with the first buyer told so. If I keep the rights to it, I'm free to do what ever I want to. In this case it seems like that, Caldera wanted to give away something they own and that used to be sold.

If Hasbro wants to give away something they own and that used to be sold no one could blame them, right?

//Kent Johansson

1544. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6hko7n$7ve$1@news.campus.mci.net>
Source record: 102606

On 20 Apr 1998 20:39:25, Dennis Bishop wrote:

]-BBS Express ST, their support BBS number is 1-717-765-8623
]---
]-Bishops Telescope Fund ...
]-Dennis Bishop
]-470 20th ST West #23
]-Rosamond,Ca.93560
]-.

Hi Dennis! He is already familiar with BBS Express! ST...he calls my BBS semi-regularly! <smile>

I should point out that BBS Express! ST does not natively support CD-ROMs, but that rather 3rd party and individual scripts do. ;-)

RATsoft, AFAIK, does support CD-ROMs in its later versions. However, I've never, ever been able to contact the Sysop, or had any of my E-mails returned.

Phantom, I have version 2.x of RATSoft...that I've never used. (well I installed it once). The regular price is $89-99.00, and if you want it, I'll let it go complete for only $30.00! Let me know... ;-)

1545. ATARI Japanese Home Page

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: D-LAB <d-lab@hi-ho.ne.jp>
Message-ID: <01bd6deb$3d7594a0$532c8acb@d-lab>
Source record: 102607

ATARI Japanese Home Page

Japanese Free Soft----Down Load Free

Welcom!

BBS,Links,CG,CD-ROM,Hard,Soft and Tips

http://www.hi-ho.ne.jp/d-lab/index.html

1546. Re: FREE TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <353DE6BA.9043C81F@hol.REMOVE.THIS.fr>
Source record: 102608

```
Carsten Krumnow a ï¿½crit:
>
> Hello.
>
> As said many times before, you miss one fact:
>
> The MILAN developer crew is owner of all rights on all TOS versions ever
> developed in the past, now and in the future, including all sources,
> patents and trillipampis (?).
>
> Just as a hint.
>
> Bye,
> Carsten
>
```

Not sure about the agreement between JTS and Falke, but isn't there a distinction between owning a licence to distribute and develop something, and the full rights to resell, make PD or whatever.

If Falke has entire rights to TOS, did Wizztronics negociate with Falke or with JTS to get theirs ?

Maybe a clarification about who owns TOS, with distinction about the type of licence, would be welcome.

As far as GEM goes, I beleive it's still retained by Caldera, as they have only released CP/M in the public domain.

```
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1547. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6hl1nj$8kd$1@ratatosk.uio.no>
Source record: 102609

On 20 Apr 1998 09:06:09, Peter Rottengatter wrote:
>If this is reproducable consistently, you should try to isolate which
>action within NEWSie causes the damage. Start with an intact ROUTE.TAB.
>Start up NEWSie. If you got multitasking, view ROUTE.TAB over and over
>again while doing various actions with NEWSie. Without multitasking, you
>need to leave NEWSie each time of course.

As i've reported here earlier, I've got the file corruption bug with
Newsie. In my case it's the CACHE.DNS file that gets destroyed every
time Newsie is run - I've never had the problem with ROUTE.TAB.
It happens just after Newsie displays it's first status dialog (i.e.
"Destination host is unreachable" if I'm offline) and just before the
first window is opened - in my case the newsgroup window which I've
configured to open on startup. Newsie then makes a short harddisk
access and when I check, the CACHE.DNS file is destroyed. (It always
ends up with the size of 46 bytes).
To be absolutely sure Newsie is to blame, I've tried with different
harddisk drivers, with a clean setup, with and without Sting being
active, with Newsie running from ST-ram or TT-ram. I've also tried
relocating the /STING/MODULES folder, and made sure my hd-partitions
are error free and defragged. It still happens every time.

This is on a TT with a SCSI hd, and it happens both under TOS and
Magic. On my Falcon with an IDE hd I don't have the problem. To at
least avoid the error message from Sting on bootup (dns cache load
failed), I've set up Xboot to copy an undamaged cache.dns file to the
/STING/MODULES folder...

- Petter -

1548. FS: Winnipeg Atari ST User Group fundraiser blowout! REDUCED LOTS MORE!

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Trevor Cordes <trevor@cyberspc.mb.ca>
Message-ID: <893259189.41C6@cyberspc.mb.ca>
Source record: 102610

GIANT ATARI ST HARDWARE / SOFTWARE / MAGAZINE / BOOK BLOWOUT!

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

Please look through our list and pick out something you can provide a good home to. All hardware/software is fully guarenteed for 2 weeks from receipt. Everything comes with full email tech support from a knowledgable STUG member, we'll try our best to help you out!

If you want a whole bunch of stuff, discounts are available. Let us know what you think is a fair price. We just want good homes for all this STuff!

Every item purchased includes an issue of the STUG Chronicles (our newsletter) FREE!

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly.

Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President
trevor@cyberspc.mb.ca

==========
SOFTWARE / BOOKS
==========

TurboJet $10, - speedy driver for HP LaserJet and DeskJet printers
disk/docs

Diamond Edge $8
disk/docs (

Diamond Back 2 $8
disk/docs (

Quick ST/STe/TT v3 $6
disk/docs (

STalker 2 - older version probably upgradable $7
disk/docs (

STeno 1 - older version probably upgradable $5
disk/docs (

RailRoad Tycoon - great MicroProse strategy/money simulation $7
disk =

FirstGraph - professional presentation graphing for the Atari ST/TT $15
disk/docs =

Critical Path - project management software for the Atari ST $15
disk/docs =

CardFile 4 - personal information manager v 4.03 $11
disk/docs =

LDW Power - spreadsheet $19
disk/docs =

tbxCAD - v 2.2 $36
disk/docs =

ProCopy - backup utility for he Atari ST series v 1.8 $6
disk/docs =

Wordflair - the integrated document processor v 1.1 $17
disk/docs/box =

Intermediate and Advanced Atari ST Subjects $4
book =

The Atari ST Book - Tips, instructions and hints for the 520, 1040 & $4
Mega STs book =

Turner's Third Book of Atari ST Topics $4
book =

Calligrapher Gold - v 3 $31
disk/doc/box =

K-Spread 4 - spreadsheet for the Atari ST series $25
disk/docs/box =

Diamond Back 3 - best backup prg, can use tapes/disks/syquests/floppy $12 `

Diamond Back 2 - probably upgradable $5
disk/docs #

Diamond Edge 1 - probably upgradable $6
disk/docs #

Speedo Starter Kit - incl SpeedoGDOS and 20 bitstrn Speedo outline fonts $14
disk/docs =

Original Atari GDOS $3
disk =

FSM GDOS $8
disk =

BentleyBear Magical Math II $3
disk =

SimCity the city simulator $4
disk =

Marble Madness - from the arcade version $3
disk/docs =

EPYX World Games $3
disk/docs =

Accolade Test Drive $11
disk/docs =

Test Drive II - the duel, European challenge, the supercars $3
disk =

Microprose Formula One Grand Prix $11
disk/docs =

Dungeon Master - includes Secrets of Dungeon Mastery $4
disk/docs =

Le Livre du Graphisme $3
disk -

WordPerfect - v 4.2 $21
disk/docs/box -

Using WordPerfect - 3rd Ed, features v 4.2 $3
book -

Word Writer ST - a fast easy to use word processing system $6
disk/docs/box -

Image Cat - complete graphics cataloging system for all Atari ST computers $5
disk/docs -

Le Livre de 1st Word Plus - formation, exemples et applications $4
disk/docs -

GramSlam - grammar and style checker $5
disk/docs -

OSS Personal Pascal $14
disk/docs `

Dr.T's Roland D-50 Editor/Libr $33
disk/docs `

Roland D-50 Synthesizer $796
great condition classic synth `

Leisure Suit Larry 2 $8
disk/docs/box classic sleazy fun w/pixelated nudity `

Universal Military Sim (UMS) $6
disk/docs/box looks great especially in mono `

Lookit/Popit from Codehead $16
disk/docs great file viewer & popup acc's with hot keys! `

Warp9 - speed up all TOS machines $19
disk/docs `

Dr.T's KCS Level 2 sequencer - great MIDI program $16
disk/docs/box `

STalker 3 - best telecomm modem software $24
disk/docs/box `

STeno 2 - best text editor works great with STalker $16
disk/docs/box `

HighSpeed Pascal - best graphical pascal system great online help $26
disk/docs/box `

Atari ST GEM Programmer's Reference by Abacus BOOK 414p $14

PC Guide to Connectivity - Networking book for PC's ZiffDavis 470p $29
BOOK mint condition 1995

Word for Word disk+dox - crossword puzzle creator $3,

Degas Elite disk+dox - highly acclaimed paint and drawing program $3,

Assempro disk+dox - assembly language compiler $5,

E-z calc disk+dox - good spreadsheet $5,

Megatraveller disk b only+dox - missing disk A $2,

Neodesk v2.0 disk only - might be upgradable $3,

Advanced art studio disk only - paint program from Rainbird $3,

Ekg teaching disk only - By mad scientist software - educational $3,

Fleet street pub v1.0 disk only - 3 disk set - top notch DTP program $5,

Universal item selector v1.0 disk only - the best file selector replacement $2,

Sim City disk only - very addictive simulation game - needs manual $2,

Pipe dream disk only - game; may need a manual for copy protection $2,

Night shift 2disks disk only - game; may need a manual for copy protection $2,

Wonderland 4disks disk only - game $3,

Omega disk only - strategy game $3,

Red storm rising disk only - submarine simulation 2disks - needs a manual $3,

Tank platoon 2disks disk only - game; may need a manual for copy protection $2,
get the DOS version with box & manual with it for $3 more, disk A
of the DOS set is corrupted.

Balance of power disk only - strategy game; manual needed $3,

Crack'ed disk only - game $3,

Z-ram diagnostics disk only - v1.1 for use with Z-Ram RAM upgrades $2,

Aegis animator disk only - animation generator and viewer $3,

Dac easy accounting disk only - accounting software $3,

Touch-up v1.56 disk only - DTP clip-art editor $2,

Touch up v1.69 disk only - DTP clip-art editor $3,

Merge it v1.0 disk only - DTP $2,

Scan & save v1.0 disk only - DTP $2,

G+plus disk only - Codehead's GDOS replacement $2,

Prism paint v1.5b disk only - 4disks - top notch paint program $17,

Prism render tt030 disk only - v1.03 top notch rendering program $18,

Chronos keyframe animator tt030 v1.3 - disk only - amazing animator for TT $20,

Chronos keyframe animator v1.3 3disks - disk only - amazing animator $20,

Cyber studio set: cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02,
cad-3d, plotter & drivers, human design disk, cartoon design disk,
cyber control - disks only $26,

Atari st logo users guide 375p (book only) $2,

Atari st gem programers reference 414p (book only) $4,

Space quest 3 hint book (book only) $3,

Michtron gfa basic version unknown (book only) $3,

Michtron bbs v3.0 (book only) $2,

Almost a hundred printouts/photocopies of shareware/pd manuals and
commercial program articles and tip pages. All organized in folders. If
you are an avid ST user with a lot of PD programs, this is for you. It
will save you a fortune in paper and folders. $6 plus shipping to a good
home. -

==========
HARDWARE
==========

25-pin data switchbox for modems or printers $10 .

Golden Image optical mouse - no ball, super light, amazing mouse! $7 `
minorly broken, button sometimes works and sometimes doesn't,
comes with special gridded mouse pad

5.25" floppy drive mech, stopped working recently, perhaps revivable $8 `

Atari SLM 605 Laser printer in mint condtition with DMA switch box and
cables $97 &

GoldenImage hand scanner and matching full page scanner tray and software $46
Dr. Bob's Lite =
Migraph OCR (3 disks) =
Migraph OCR v 1.05 update disk =
Touch-Up V 1.4 and 1.82 (3 disks) =
Scan and Save =
Merge-It (2 disks) =
OCR v1.24 update disk =

Atari SC1224 RGB Color Monitor $36
docs =

Mouse pad by Moustrak Inc. - grey $3 =

Monitor Master $6 =

Spectre GCR - the premiere Macintosh emulator $36 =
disk/docs/cable =

Epyx hand conformed joystick $3 =

3 1/2" Oceanic America Master-3S external floppy drive $26 =

3 1/2" external floppy drive $21 -

Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $2 `

Atari Mega STe computer 2MB RAM, 300MB hard drive $298
HUGE PRICE REDUCTION - was $418!
Everything works perfectly except the right side shift key
and the control key.
Great computer with BIG hard drive.

Atari 520 STf $46 .

Atari 1040 STf $76 .

Atari 1040 STfm $81 .

Atari external floppy drive $31 .

Atari Color monitor $46 .

Atari Mono monitor $36 .

Atari external harddrive 33MB Seagate, Supra case & host adapter $36 .

Atari external harddrive not working $16 .

2 Wico hand-formed joysticks $6 -
1 in perfect condition; 1 sticks a little

GVC 2400 BPS external Modem $16 -

Raven Impact Dot Matrix Printer PR-9101 $21 -
2 replacment printer ribbons - KX-P115
Basics computer paper 1000-pack - 1/4 full

Parallel printer port 25 foot cable to male 25 pin serial connecter $3 -

Printer ribbon reinker kit as is $11,
re-ink your ribbons! in a wooden chest - real neat!

==========
DISKS
==========

Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but most should be fine.

DSDD 10 cents each !!!
DSHD 20 cents each !!!

==========
MAGAZINES
==========
Not much left here. This will be updated soon.

==========
MISC
==========

CD-Recordable service - unrelated to STUG, it is my own company, but
worth mentioning here. STUG recently moved its nearly 1000 library
PD floppies to CD-ROM - never again worried with faulty floppies!

We can move your data or audio to compact discs and CD-ROMs! Over 800
Atari floppies per CD-ROM!

Pricing from 12$ to 55$ per disc depending on the data and how it is
delivered to me (ie hard drive or syquest is cheaper than floppies).
Email for more info.

==========
WANTED
==========

OmniSwitch or ToadSwitch multisync monitor adapter for regular ST's.
Email your price.

1549. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDWPBBBLUP@data.rhein-main.de>
Source record: 102611

In <6hjab1$5l7$1@nnrp1.dejanews.com> ekaljumagi@clhs.lake.k12.ca.us wrote:

>> Is there any limit to the size of a IDE hard drive one can use on the
>> Falcon?
>>
>Yes, but it is BIG (something like 512MB or 2 GB)
>
>Galen (Head YACcer, Yolo Atari Club and owner of only a 230MB HD)

Ahhrgg !!!

The size of your device, IDE - OR - SCSI, is - e q u a l -!!
But not the size of one partition!!

The size for one partition is limited to 1 Gig

So made simple 5 partitions each 1 Gig from your 5 Gig Device..
Rgs., Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1550. Re: Falcon Available... What's the Going Rate?

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <353E1737.3615DBEE@studio9.demon.co.uk>
Source record: 102612

Roagie wrote:

> I have a used Falcon in great shape... what's the market value for one
> of
> these?
>
> It's got 4 megs and I believe a 47 meg HD.
>
> If you're interested, let me know. I'm in LA, California.
> Thanks!

Falcons hold their value far better than STs. The perfect Falcon would be 14 megs, have TOS 4.04 (4.01 is ropey), have had the 'audio mods' done on it and at least an 80Mb internal IDE drive. In the UK this would go for around 350-400UK pounds and would probably sell relatively quickly at this price. Yours is a slightly lower spec so adjust accordingly.

I'd buy it if I had any money :(
regards,
jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

1551. HELP! tiny font dir dumper

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6hl6id$4p0$1@pale-rider.INS.CWRU.Edu>
Source record: 102613

A while ago i had a program that dumped directories in a tiny font onto a dot matrix printer. Somehow, i seem to have deleted it, or it got wiped from my disk. Does anyone recognize it, and remember its name??? And where it might be found?

Boris

---

bdc2@bdc2-ra.cwru.edu

1552. ST wanted?

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: <>
Message-ID: <6hl9m2$7p8@nntp.seflin.org>
Source record: 102614

my 1040ST is in the attic. is it even worth offering to sell this given
the cost of postage if you buy???

--
www.geocities.com/Athens/Academy/2733/
p048884b@pb.seflin.org

1553. Re: PING! PING!

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <353d3da64ca220@whalley.demon.co.uk>
Source record: 102615

on Tue 21-04-98 10:28 Dennis Bishop wrote:

>I'm NOT, repeat, NOT using CIS, I'm using a local ISP, who it seems
>uses CHAP which I've seen posted STinG does not support, there by
>shooting me down in flames to become offline.

Unfortunate. Not many ISPs *insist* on CHAP, I believe. Didn't you say Charles Silver actually managed to get a working connection with your ISP though? In which case it could still be a setup problem.

Perhaps you need to reactivate your CIS account for a month or two while looking for alternatives (I appreciate your difficulties with your remote location). At least you won't be cut off completely that way.

John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1554. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893269474.7610.0.nnrp-01.9e98f145@news.demon.co.uk>
Source record: 102616

```
-----BEGIN PGP SIGNED MESSAGE-----

On 21 Apr 1998 17:11:22, Hallvard Tangeraas wrote:
> on Sun 05-04-98 17:19 Alan Price (aprice@postern.demon.co.uk) wrote:
>
> [......]
> >Bytes 08-0A on the ST are used for the disk serial number, a 24-bit
> >number used to distinguish between disks. On the PC, bytes 03-0A hold
> >a name writen by the formatter, e.g. 'MSDOS3.3', which is liable to be
> >the same for all disks and can cause problems with the ST. The
> >corresponding area on the ST boot sector is bytes 02-07.
>
> It's been mentioned in this thread that perhaps PCs need to find an
> "MSDOS" name there as this might be the cause of the problems.
> I bought a bunch of HD disks a while ago (pre-formatted (MSDOS) like most
> disks are these days), but I've reformatted all of them using Kobold or
> Hcopy to be sure I won't get any problems with the serial numbers since they
> were all the same (yes, I checked).

Does anyone know what uses the serial number? I've had a look at the code
for mediach(), which is the only place in TOS where I thought it may be
checked, and it only looks at the write-protect line. There's no sign of it
checking a serial number. The code here appears to be the same in TOS 1.62,
a disc loaded TOS 1.00 and in Magic 5.

> I can't remember which name was on the disks though, and this discussion has
> made me really curious. Naturally, disks sold as "MSDOS formatted" should be
> compatible with all PCs (and yes, they worked fine with my STe as well).
>
> Getting back to Kobold and Hcopy (they both format MSDOS in HD and DD) I've
> noticed that they give the name of the program, not "MSDOS". So might this mean
> that even though they're supposed to be MSDOS compatible they might indeed not
> be?
> If they are, it would contradict what has been said about the bootsector
> having to have "MSDOS3.3" as mentioned here.

I don't think all PC's require 'MSDOS' in the boot sector. I wrote a little
program to modify the boot sector so it looked like DOS 5.0 had formatted
it. The only reason I used DOS 5 was that was on a disc I was given. All my
discs that I used with a PC had the same boot sector, the first few lines
of which are:

0100 EB 3C 90 28 56 2F 49 50 49 48 43 00 02 02 01 00 .<.MSDOS5.0.....
0110 02 70 00 F8 0C F0 05 00 14 00 02 00 00 00 00 00 .p..............
0120 00 00 00 00 00 00 29 D5 17 22 28 4E 4F 20 4E 41 ......)..."(NO NA
0130 4D 45 20 20 20 20 46 41 54 31 32 20 20 20 FA 33 ME FAT12 .3
```

```
0140 C0 8E D0 BC 00 7C 16 07 BB 78 00 36 C5 37 1E 56 .....|...x.6.7.V
0150 16 53 BF 3E 7C B9 0B 00 FC F3 A4 06 1F C6 45 FE .S.>|.........E.
0160 0F 8B 0E 18 7C 88 4D F9 89 47 02 C7 07 3E 7C FB ....|.M..G...>|.
0170 CD 13 72 79 33 C0 39 06 13 7C 74 08 8B 0E 13 7C ..ry3.9..|t....|
```

After I wrote to them with a WIN95 PC, the boot sector of one disc ended up like this:

```
0100 EB 3C 90 28 56 2F 49 50 49 48 43 00 02 02 01 00 .4.(V/IPIHC.....
0110 02 70 00 F8 0C F0 05 00 14 00 02 00 00 00 00 00 .p..............
0120 00 00 00 00 00 00 29 D5 17 22 28 4E 4F 20 4E 41 ......).."(NO NA
0130 4D 45 20 20 20 20 46 41 54 31 32 20 20 20 FA 33 ME FAT12 .3
0140 C0 8E D0 BC 00 7C 16 07 BB 78 00 36 C5 37 1E 56 .....|...x.6.7.V
0150 16 53 BF 3E 7C B9 0B 00 FC F3 A4 06 1F C6 45 FE .S.>|.........E.
0160 0F 8B 0E 18 7C 88 4D F9 89 47 02 C7 07 3E 7C FB ....|.M..G...>|.
0170 CD 13 72 79 33 C0 39 06 13 7C 74 08 8B 0E 13 7C ..ry3.9..|t....|
```

> >Information from the manual to KnifeST, which knows about these problems
> >and can deal with them.
>
> I have KnifeST, but not the manual -I got the program off an "ST format"
> cover disk.
> I can't say I trust KnifeST -I used it to change some file-dates and it
> crashed my harddisk! So I'm not going to do that again.

I'm glad to say it hasn't done anything like that to me, not yet anyway. A couple of things I've noticed about KnifeST is that it assumes a 2 sector cluster and it has some difficulty working with partitions with more than 32767 sectors. 'Tis a pity since it's a nice disc editor.

> Also, there must be a more "user friendly" way of making disks work on both
> PCs and STs -surely people can't be expected to mess around with the
> bootsectors just to make this work? (sort of ironic with one of the most
> user-friendly computers around that one should have to do this).
> There must be an easier way...

```
-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNT4R6FeKRkq5A+OlAQFgEAH/drX6w+WvcYvz5BvShxdvfaQRi7WMu3VG
F12BetvxGmfyGJnK9ziPkWCw2VvgInibDKxp9i4UWJxSMf97D5AOLw==
=DiQZ
-----END PGP SIGNATURE-----
```

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb

1555. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893269477.7610.1.nnrp-01.9e98f145@news.demon.co.uk>
Source record: 102617

```
-----BEGIN PGP SIGNED MESSAGE-----

On 21 Apr 1998 21:33:54, Louis Holleman wrote:
> Hi all,
>
> good lawd again, one problem gets solved, the other one turns up.
> (Yep, I know you all think "what now, sucker?"
>
> So I got the latest stuff from Peter's site, put it all in (except for my
> DIAL.SCR, DIAL.INF). Everything else (Sting.prg, the tools, the STX modules
> as well as Dial.app and the RSC file) has been replaced.
>
> Dialer now tells me I'm on version 1.15 for both Sting and the Dialer.
>
> Guess what: my transfer rates go back to something like 200-250 cps (that's
> with Newsie fetching articles) whereas these used to be at least 1000 cps
> or more... (this on a 14K4 modem).

I have this problem as well. It was 'cured' by using the TCP.STX module from
the v1.08 release. The funny thing is, some people with the same ISP can use
the newer modules with no problems.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNT4ZxFeKRkq5A+OlAQHeDgIAr84vbhFzEqGWeBP/fcX4qThM5NxKwxxo
wT/cmaZlOc/iJE9WGT74w2uj4J5vJlrtKBCLPCMfKtjvtaJXzPBDUQ==
=4HuZ
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1556. Re: Test!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353e319a.1912537@news.tmisnet.com>
Source record: 102618

Obviously not a politician, because he actually
did what he said he was going to do.

-- George Crissman
-- strads@tmisnet.com

On 22 Apr 1998 01:24:19 GMT, burr@cyberhighway.net (James) wrote:

>This is a test! For the next few lines I will say nothing!!!

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1557. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893272213.7129.0.rover.c3adfca1@news.demon.nl>
Source record: 102619

On 22 Apr 1998 15:18:11, Petter Toneff wrote:
>
>As i've reported here earlier, I've got the file corruption bug with
>Newsie. In my case it's the CACHE.DNS file that gets destroyed every
>time Newsie is run - I've never had the problem with ROUTE.TAB.
>It happens just after Newsie displays it's first status dialog (i.e.
>"Destination host is unreachable" if I'm offline) and just before the
>first window is opened - in my case the newsgroup window which I've
>configured to open on startup. Newsie then makes a short harddisk
>access and when I check, the CACHE.DNS file is destroyed. (It always
>ends up with the size of 46 bytes).
>To be absolutely sure Newsie is to blame, I've tried with different
>harddisk drivers, with a clean setup, with and without Sting being
>active, with Newsie running from ST-ram or TT-ram. I've also tried
>relocating the /STING/MODULES folder, and made sure my hd-partitions
>are error free and defragged. It still happens every time.
>
>This is on a TT with a SCSI hd, and it happens both under TOS and
>Magic. On my Falcon with an IDE hd I don't have the problem. To at
>least avoid the error message from Sting on bootup (dns cache load
>failed), I've set up Xboot to copy an undamaged cache.dns file to the
>/STING/MODULES folder...
>
Hi Petter,

this beats me again... I simply can't imagine how Newsie can even FIND a
Cache.dns... But if you got Sting not active and it still happens it must be
Newsie. I'm wondering now, would it also happen when you leave Sting.prg
out of the autofolder??? Have you tried simply deleting this Cache.dns, then
start up and see what you're getting next? My Cache.dns is 83 bytes, and since
the one that's in now was created it has not been touched again, also not the
Route.tab.
I'm on a TT too, all SCSI gear and running under Magic.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1558. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893272216.7129.1.rover.c3adfca1@news.demon.nl>
Source record: 102620

On 22 Apr 1998 10:58:33, Peter Fritz wrote:
>
>Same here. I use the newest Dialer,*.stx,etc but an old TCP.STX.
>This works fine.

Hi Peter,

well, during the day I've reinstalled Sting 1.06, then 1.08 and moved up to 1.15 again. I've left the TCP.STX from version 1.08 in, the rest is all the latest stuff and now the transferrates are what they used to be. Have to check now if FTP-ing and uploading files to my own site has been fixed with this too.

Apart from that, it looks like everything is under control now. Well, 13 days all together to get everything working 100% isn't that bad, isn't it? :-)
(and I even have been working for my job too in the meantime...)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1559. Re: translations..

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <2232_dcroker@fortress.org.uk>
Source record: 102621

Nostrodamus phrophesised this from hall@post1.com to All...

Hi hall@post1.com!

h> Organization: SN Internett
h>
h> on Sun 19-04-98 18:51 Thomas Sahlin (thomas.sahlin@home.se) wrote:
h>
>> On 9 Apr 1998 00:43:03 , Hallvard Tangeraas wrote:
>>> Regarding those translation programs discussed here, they can all be

h> [....]
h>
>> There's a nice translation service at Altavista in case you haven't

h> I know, but I was thinking more about the translators for the Atari
h> without having to be online to do it. Still, that Altavista
h> translator might be worth a try if you have nothing else and can upload
h> a text file through it (which I doubt as it probably just reads web

IIRC you can paste a text file from the clipboard into it with [Ctrl]V, worth
a try anyway! :-)

Speak to 'ya later!

--

1560. Still Not Working

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <2230_dcroker@fortress.org.uk>
Source record: 102622

Nostrodamus phrophesised this from 102063.112@CompuServe.COM to All...

Hi 102063.112@CompuServe.COM!

> Organization: I.A.R.
>
> Well, it is about to happen. I have gotten help from many users out
> there, one even set upthe program at his end using my data and even
> called my ISP and he said it did just fine and everything worked.
> I captured his replys and made the changes to my files.
> I then deactived some of the other stuff in my auto folder.
> I then re-booted. Now when I do that the modem flashs both SD & RD
> until I bring STing and disconnect with it.
>
> Guest what people..... IT STILL DOES NOT WORK.

Does the STinG dialler report success after the "Initializing Link" message?
If not then it hasn't properly logged you in, which might explain why your
DNS Cache hasn't been created.

Speak to 'ya later!

--

1561. Re: Need heat conducting glue for heat

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <2231_dcroker@fortress.org.uk>
Source record: 102623

Nostrodamus phrophesised this from rcain@zetnet.co.uk to All...

Hi rcain@zetnet.co.uk!

r> Organization: Home of 'Arcane' Wisdom
r>
r> On 20 Apr 1998 06:30:12, Derryck Croker wrote:
r>
>> For us non-Americans, what is "crazy glue" please?
r>
r> I think it's 'super-glue' to us.
Ah, so you end up with your fingers stuck to the Atari?

That's what I call true togetherness! (g)

Speak to 'ya later!

--

1562. Crazy (Krazy) Glue

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <2233_dcroker@fortress.org.uk>
Source record: 102624

Nostrodamus phrophesised this from whallman@flash.net to All...

w> Organization: Must be here, somewhere!
w>
w>
w>
w> Crazy (Krazy) Glue = Super Glue = cyanoacrylate, quick-setting glue.
w>
w> Crazy Glue is a Trade Mark or brand name.
w> Borden (Elmer's) call theirs' Super Glue.

We're "at home" with Super Glue in the UK, a generic name for all
cyanoacrylates, much the same as "Hoover" describes all vacuum cleaners
regardless of manufacturer.

Speak to 'ya later!

--

1563. Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2236_ssweet@fortress.org.uk>
Source record: 102625

FROM: SSweet@fortress.org.uk
SUBJ: Atari BBS Software

p> I am looking for some good supported Atari BBS software.
p> I would appreciate any information on who I can contact to purchase or
p> register a good Atari BBS program that has support for CD Rom drives.

Look out for OCTOPUS, written by Koos Kuil, should be available in all
branches of Tesco. 8~)))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Diplomacy is the art of saying "Nice Doggie!"...
'Til you can find a rock.
--

1564. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <2234_dcroker@fortress.org.uk>
Source record: 102626

Nostrodamus phrophesised this from rojewski@primenet.com to All...

Hi John!

r> Organization: JR Enterprises
r>
r> On 19 Apr 1998 08:57:28, "Christopher Good" wrote:
>> Newsie keeps crashing when I select 'edit nicknames'. All I get is the

r> I have heard of some users having this problem, but am unable to
r> duplicate it here. Therefore there is no change.

I can duplicate Chris's problem here (Falcon/Magic5.11), choosing "Edit Nicknames" with no other window opens results in Newsie crashing out with an exception error. If I've opened a window then there is no problem.

r> I am running Magic, so you therefore should be viewing the Edit
r> Nacknames via the WDialog (in a window).

A brief test just now seems to suggest that running WDialog appears to correct matters. Opinion seems divided over whether WDialog is needed or not with later versions of MagiC tho'.

Talking of windows, would it be possible to change the "Status" window to have a title bar with the name of the newsgroup that's being downloaded pl

Speak to 'ya later!

--

1565. FS: Gemulator 96 card

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: howe@ukcc.uky.edu
Message-ID: <6hlfvj$a6q$1@service3.uky.edu>
Source record: 102627

For Sale: 1 Gemulator 96 ISA card with TOS 2.06 and Magic Sac cartridge (has Mac Roms inside to use on the Gemulator card). Come with software and manual.

I am taking offers now.

1566. BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#uICBQib9GA.308@nih2naac.prod2.compuserve.com>
Source record: 102628

Well this AM, I sleeped in a bit later than norm. Got up at 8am,
went out and let any stress go away by working in my garden for about
an hour.

I then called Abe at my local IPS and talked to him. He said they do
NOT use CHAP! That they used PPP/PAP, hmmmm.

So I dropped down my BBS and moved a lot of stuff from C:\ over to G:\
as I've only got 125megs per drive, don't want to fill up C: to fast.

I then made a NEW folder named STING on C:, I then unLZHed the STING packet
AGAIN, and folder by folder moved the ones I needed to the one on C:\.

I then edited the needed files so STinG would know were to look.

I then rebooted.

I have found out that at 1st bootup something is sending an ESC keypress
to the modem! I bring up STinG and have to do a DISconnect before I can
do anything else.

I have also found that when I set the STinG's se serial.cpx to flow
control of rts/cts, and even if I save it, the rts/cts setting does NOT
stay active. When I recheck it, it's 'unknown'.

But after doing all of this, I use the sting dialer to try another test

I make connection ... everything goes as before ... it says as before

that I'm hooked up. The screen closes down leaving the menu there, so
once more I pull up PING, ok 1st ping, 127.0.0.1 ... All OK ...
2nd PING 207.212.176.3 (this has never worked) .....

BINGO!!! Return PINGS!!!

I drop out of STinG, open window to Newsie, double click on Newsie,
it comes up I pull menu down and click on connet to host .....

IT WORKS!!!

Now I have questions ... (Your not getting away that easy!)

What would be the best editor to use with Newsie? I tried to send a
message and it tells me no extrnal text editor, to check my pref setting
or something like that. Does the editor have to be in the same folder?

If I use the OPEN URL and type in one, does the program just send off
a request? I seemed to be able to do other things.

Hay! How about a test message to me at starlord@ptw.com? I hope that's
the right e-mail address.

One Small Step for Me, A LOT more to go!

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1567. I've Bought Toad Computer's Atari Stock!

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: atari@Radix.Net
Message-ID: <6hli70$9k7$1@news1.Radix.Net>
Source record: 102629

Hello,

This past weekend I made a deal with Toad Computers and purchased their entire remaining inventory of Atari hardware and software. I am working on getting everything inventoried, and also dealing with the local government to be able to sell off the items I have no need for. So, if anyone is looking for anything special, drop me a line. So far I have a list of all of the Lynx games on my site, along with the suggested retail prices for them, still working on what I am going to sell them off for.

So, looking for something special (and released over 1 year ago) drop me a line, and I can keep an eye out. I still have to transport 3/4 of their remaining stock from Severna Park to my location in Southern Maryland. My web address is in the sig!

Thanks!

--

Keith Scroggins <-*-> atari@radix.net <-*-> http://www.radix.net/~atari/

I've bought Toad Computer's Atari inventory! Will be selling it soon!

1568. NEWSwatch 2.00 released

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <85328804_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 102630
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Version 2.00 of NEWSwatch is now available from my web site.

NEWSwatch retrieves and sends news articles in NOS and Oasis2 format, and thus provides a STiK/STinG compatible layer between the following news clients and the internet; Oasis2, Okami 1.29 and higher, Oasis1.3x, NOS and Snews.

The major changes in version 2.00 are that it now works with news servers that don't allow retrieval via the NEWNEWS command, and it also works with news servers that require authentication via the AUTHINFO command.

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1569. ---> MEGA ISSUE 3 ? <---

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6hlk5q$e5n$1@heliodor.xara.net>
Source record: 102631
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Only if you help us out !

I am currently working on issue 3, We have had some new members to support the new zine but I am sure there are a lot of you out there how would like to write somthing.

If you would but dont know how, then write a articles for the WIBBLE section of MEGA. Simply keep typing the first things that come into your head for a line or 100, and mail it to me.

Have any ideas on stuff to include, I like to hear from you.

Sorry to all those people who are waiting for MEGA to appear on my site, It should be there shortly. I will mail it to people who request it.

If you have already got MEGA, Make sure you have got the disc_1a.zip and disc_2a.zip files, The ones without the "a" are a faulty version. This was mailed in a almighty cock up on my part. The main problems are bottoms of files missing, a few not on the disc and the music will not turn on if you turn it off.

Anyone who I sent my questionnaire to , all have now been removed from the mailing list as they have not given permission for me to keep them on recored.

Please take a few moment to send your support to MEGA, I know there are a lot of readers out there, so Keep the mag going and offer your help. Support you ATARI computer, don't hide behind your keyboard, let the world hear you !!

ATARI FOREVER

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

1570. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980422162836.31040A-100000@moose.erie.net>
Source record: 102632

On 22 Apr 1998, Peter Fritz wrote:

> On 22 Apr 1998 10:13:14, Louis Holleman wrote:
> >On 22 Apr 1998 09:46:23, Roger Cain wrote:
> >>On 21 Apr 1998 21:33:54, Louis Holleman wrote:
> >
> >So I will move on with newer stuff and see what happens. Maybe I should only
> >leave this old TCP.STX in there.
>
> Same here. I use the newest Dialer,*.stx,etc but an old TCP.STX.
> This works fine.

Which version of the TCp.STX are you using and how many bytes is
it?

1571. VDS (75) 520 ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: PW <weilp@club-internet.fr>
Message-ID: <353E542F.33B9@club-internet.fr>
Source record: 102633

Vends ï¿½ Paris 520 ST avec moniteur et lecteur de disquettes.
Faire offre.
weilp@club-internet.fr

1572. Re: Atari ST PD games

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Eru28z.D1n@uia.ua.ac.be>
Source record: 102634

Jim Krych (ab453@cleveland.Freenet.Edu) wrote:
:
: Where can I get loads of Atari ST PD games from? I have an

If you have Web access, you should certainly try :

http://www.shareware.com/

Select "Atari" in the pop-up menu and type "Games" or smth like that
as a query. Shareware.com will then provide links to FTP sites in
Switzerland, Great Britain and Michigan. I hope it serves your needs.

Bye,

```
+-----------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-----------------------------------------------------------------+
```

--
Septimus' quote for today :

"I am cold on a bed of ice,
but like seasons I know it will pass.
It will always return again though.
A summer of love is a momentary and transient thing.
Winter will always return again."
- Anne Clark

1573. Re: SoftPC on a Hard Disk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893279787.9355.0.rover.c3adfca1@news.demon.nl>
Source record: 102635

On 21 Apr 1998 23:15:33, c.s.h. wrote:
>:
>: you missed the postings here some weeks ago.
>: Right, go into Soft-PC and select "Create drive", file a name for it
>: (whatever), then go to the menu item "C-drive" and specify the newly created
>
>But there is no item for "create drive"...?!?!? Under what menu is it
>under? And what version of Soft-PC are you using? I have v1.4alpha05
>
Hi again Chris,

(it won't hurt simply clicking around thru' the menu items, sometimes you'll be amazed what you will discover!)

OK, here goes:

Go to the PC-drives menu, click D: Hard drive and find a little menu about "emptying" an existing drive, creating a new one or specifying another one.

I call all my different "hard disk files" XXXXXXXX.HDF, having 5 or 6 of them ranging from 5 Mb thru' 10 and 15 and 20 Mb. Once created a 32 Mb as well.

AFAIK the only version circulating IS 1.4alpha05, there never was an official release...

Oh yeah, I forgot to tell you: someone mentioned it works on DOS 5.xx too... and I believe Boris D. Cahan had it running with DR-DOS 7 or so.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1574. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893280734.12197.0.spot.c3adfca1@news.demon.nl>
Source record: 102636

On 22 Apr 1998 16:29:12, Dennis McGuire wrote:
>
>On 22 Apr 1998, Peter Fritz wrote:
>
>> On 22 Apr 1998 10:13:14, Louis Holleman wrote:
>> >On 22 Apr 1998 09:46:23, Roger Cain wrote:
>> >>On 21 Apr 1998 21:33:54, Louis Holleman wrote:
>> >
>> >So I will move on with newer stuff and see what happens. Maybe I should only
>> >leave this old TCP.STX in there.
>>
>> Same here. I use the newest Dialer,*.stx,etc but an old TCP.STX.
>> This works fine.
>
>
> Which version of the TCp.STX are you using and how many bytes is
>it?
>
Hi Dennis (if this kinda quoting goes on, it'll end up with a msg mentioning
all hooked up to this NG :-))))

I've now got the one from Sting 1.08 working. That one is 10.541 bytes, date is
13.10.97 (European format).

I tried with a newer version (NOT the one from 1.15 but I am not able to
determine from what package that one was) but it didn't do me any good.
So I figure if you have problems, put in the one mentioned above.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1575. CAB.OVL Updated

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_353e54e6_roughley@news.dsoe.com>
Source record: 102637

Dan Ackerman has updated his CAB.OVL as of April 19 (v1.2904):

http://www.netset.com/~baldrick/ovl.html

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1576. FS: Atari ST hardware/software/magazines[CANADA]

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <6hlo49$dp1$6@tribune.usask.ca>
Source record: 102638

Hi. Please email for the listing.
Thanks.
David

1577. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <353e6f4233c23e0@whalley.demon.co.uk>
Source record: 102639

on Wed 22-04-98 15:22 Dennis Bishop wrote:

<snip>

>I have found out that at 1st bootup something is sending an ESC keypress
>to the modem! I bring up STinG and have to do a DISconnect before I can
>do anything else.

Have a look in the STinG Port Setup CPX and uncheck the Active box if it's checked. It should only be checked if you're setting up a LAN. Otherwise it confuses the dialer into thinking you're connected already, hence the need to disconnect. For dialup connections, the dialer handles activating/disactivating the port. NB this is different to the Active check box in the STinG Internals CPX which turns STinG on and off (so other programs can use the serial port). That needs to be set to active for STinG to work.

>I have also found that when I set the STinG's se serial.cpx to flow
>control of rts/cts, and even if I save it, the rts/cts setting does NOT
>stay active. When I recheck it, it's 'unknown'.

Not sure about this one, sorry. ISTR something about not changing where you save the setup file after saving it the first time as the CPX remembers the location, but this is a bit hazy as the discussion was some time ago. Anyone else remember the details?

<snip>

> IT WORKS!!!

Congratulations!

>Now I have questions ... (Your not getting away that easy!)
>
>What would be the best editor to use with Newsie?

Any of the standard ones, though a good choice would be one that understands the AV protocol, ie Everest (shareware) or QED (freeware AFAIK).

>I tried to send a
>message and it tells me no extrnal text editor, to check my pref setting
>or something like that. Does the editor have to be in the same folder?

I think you set the path to it in one of the preferences dialogs, but one of the myriad Newsie users here will know the precise details. it certainly doesn't have to be in the same folder (or didn't last time I tried the program).

>If I use the OPEN URL and type in one, does the program just send off
>a request? I seemed to be able to do other things.

Another for the experts.

>Hay! How about a test message to me at starlord@ptw.com? I hope that's
>the right e-mail address.

Cue flood of email... :-)

>One Small Step for Me, A LOT more to go!

Glad you've solved your basic problem.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1578. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: porthos@delphi.com
Message-ID: <#oS15rjb9GA.295@nih2naab.prod2.compuserve.com>
Source record: 102640

Dennis,

YEA!!! I TOLD you it'd work! Jeez, you really like taking it right down to the wire, don't you? <G>

As for what editor to use, I use STeno from Gribnif, but any ASCII editor that works in a window should do just fine. There's qed, Everest, and a slew of others that I've tried that work just fine. It's mostly personal preference.

Installing the editor as your default editor is fairly easy. Just choose the "Preferences" menu, go down to the "Path Options" option, double-click on "External Editor" and point it in the direction of your text editor of choice". Then go back under "Preferences", select "News Reading Options", and click the check box next to "Use External Viewer". After you're done with that, save the configuration (Preferences/Save Preferences). Then you should be good to go.

There are enough options in NEWSie that you'll be asking questions for at least a week. It's a good thing you got that ISP thing straightened out. <G> Feel free to ask questions about whatever strikes you. I find that a lot of the time I learn answers to questions I didn't even know I had by reading about what others want to know.

Again, congrats on getting STinG to work... a nice feeling, ain't it?

Take care,

Joe Mirando @ STReport
http://people.delphi.com/porthos

On 22 Apr 1998 15:22:33, Dennis Bishop wrote:
|Well this AM, I sleeped in a bit later than norm. Got up at 8am,
|went out and let any stress go away by working in my garden for about
|an hour.
|
|I then called Abe at my local IPS and talked to him. He said they do
|NOT use CHAP! That they used PPP/PAP, hmmmm.
|
|So I dropped down my BBS and moved a lot of stuff from C:\ over to G:\
|as I've only got 125megs per drive, don't want to fill up C: to fast.
|
|I then made a NEW folder named STING on C:, I then unLZHed the STING packet
|AGAIN, and folder by folder moved the ones I needed to the one on C:\.
|
|I then edited the needed files so STinG would know were to look.

|
|I then rebooted.
|
|I have found out that at 1st bootup something is sending an ESC keypress
|to the modem! I bring up STinG and have to do a DISconnect before I can
|do anything else.
|
|I have also found that when I set the STinG's se serial.cpx to flow
|control of rts/cts, and even if I save it, the rts/cts setting does NOT
|stay active. When I recheck it, it's 'unknown'.
|
|But after doing all of this, I use the sting dialer to try another test
|
|I make connection ... everything goes as before ... it says as before
|
|that I'm hooked up. The screen closes down leaving the menu there, so
|once more I pull up PING, ok 1st ping, 127.0.0.1 ... All OK ...
|2nd PING 207.212.176.3 (this has never worked) .....
|
| BINGO!!! Return PINGS!!!
|
|I drop out of STinG, open window to Newsie, double click on Newsie,
|it comes up I pull menu down and click on connet to host .....
|
| IT WORKS!!!
|
|Now I have questions ... (Your not getting away that easy!)
|
|What would be the best editor to use with Newsie? I tried to send a
|message and it tells me no extrnal text editor, to check my pref setting
|or something like that. Does the editor have to be in the same folder?
|
|If I use the OPEN URL and type in one, does the program just send off
|a request? I seemed to be able to do other things.
|
|Hay! How about a test message to me at starlord@ptw.com? I hope that's
|the right e-mail address.
|
|One Small Step for Me, A LOT more to go!
|
|--
|Bishops Telescope Fund ...
|Dennis Bishop
|470 20th ST West #23
|Rosamond,Ca.93560
|.

1579. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <353E7659.CA3892C9@jps.net>
Source record: 102641

Thanks for clarifying this and supporting the newsgroup.

Uwe Seimet wrote:
>
> John Kolak wrote:
>
> > Without BIGDOS or MagiC you are limited to 1GB as I understand it.
> > Someone correct me if I'm wrong.
>
> Yes, you're wrong. This is a per partition limit, not a limit that
> applies to the drive's capacity. Each partition can have up to 1 GByte.
> DOS compatible partitions can have up to 2 GBytes. The drive's capacity
> is unlimited. The same also applies to SCSI drives. There is no upper
> limit.
>
> --
> ---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
> Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1580. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980422001641999020@remote142-69.home.uni-freiburg.de>
Source record: 102682

Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote:

> Wasn't it quite
> normal that features and machines were announced but never delivered ?
> ;-))

You could be right :-)

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

1581. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Matthias Jaap <matthias.jaap@usa.net>
Message-ID: <353D2E46.FEAA488A@usa.net>
Source record: 102683
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.programmer

Claus Brod wrote:
> I'm looking for a way to convert a bunch of WordPlus files into HTML
> format. Is there a converter program I could use? Alternatively, is
> anyone familiar with the WordPlus file format and would be willing to
> share this information so that I could write a converter?
>
HTML-Help performs conversion from 1st Word plus to HTML. Not a ttp
program, and it has dozens of other features which are requested in this
group for a thousand time. The program has also an ascii to HTML
converter (similar to the built-in coverter in HomePage Penguin).
Just take a look at my homepage:

http://www.hh.schule.de/hhs/mjaap/programe.htm

Greetings,
Matt.

1582. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <353d34e6120de90@whalley.demon.co.uk>
Source record: 102684

on Tue 21-04-98 09:54 Louis Holleman wrote:

>On 20 Apr 1998 10:00:05, Peter Rottengatter wrote:
>>> So if I'm getting this right, when starting up don't put any Cache.dns in
>your
>>> Sting folder because if this doesn't contain the right names, it may screw up
>>> things.
>>
>>Hmm, not quite likely.
>>
>>> Peter, may I suggest you leave out any Cache.dns files in any future package?
>>> These are simply created as needed and this way future users could avoid
>lotsa
>>> problems.
>>> >> In the meantime, I upgraded to Newsie 0.88, and the only problem I'm
>still >
>>Can you truely and honestly rule out that the problem was fixed by the
>>NEWSie upgrade and not by deleting CACHE.DNS ?
>>
>>
>Hi Peter (and glad you're back here)
>
>First of, it had nothing to do with the earlier versions of Newsie. I started
>out with 0.82, then I got 0.86 and a little later I grabbed 0.88 from John's
>site. With all versions the problem existed. It wasn't after I installed 0.88
>when I found out (thanks to the FAQ and the hyp) that these two files Cache.dns
>and Route.tab got screwed as soon as Newsie was hooked into the system.

<mega snip>

I think you just made the main point here. Judging from the
discussions in here, it's happened with several versions of Newsie and
the files get messed up as soon as Newsie is hooked into the system.
People who don't use Newsie (eg me, apart from *very* occasional
testing to see how it's getting on) don't have the problem. QED...

AIUI (and Peter will doubtless correct/elucidate if I'm wrong)
cache.dns is just what you'd think from the name: it's a cache for DNS
lookups. So the contents as supplied are largely irrelevant as it's
refreshed on a regular basis. If you check the file date/time stamp
you'll see it's updated each time you use STinG: mine currently shows
host names for the machines I connected to at last login if I view it
in STguide. This is used for all clients: I use POPwatch and NEWSwatch
for mail and news collection, plus AFTP, CAB, Finger, TVT102 and the
network time setter. None of them messes up cache.dns or route.tab.

BTW route.tab is only *read* by STinG (mine is still unchanged/
untouched since last August) - something has to *write* to the disk to
mangle it.

<crosses fingers that the whole thing doesn't fall apart now...>

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1583. Re: Oliver Schildmann's ("Xinfo") email address?

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <353d41a623f9e33@club-internet.fr>
Source record: 102685

Hello,

in article <353d19b211552f3@post1.com>
Hallvard Tangeraas wrote:

> I can't find it in his documentation for the program or in the program
> itself although it says that he's on the Mausnet at "LU". It doesn't
> really make any sense to me though -has anyone been in touch with him
> recently or know where I can find him?

I don't know him but at least you can try oliver_schildmann@LU.maus.de
I think the Mausnet usenet addresses are like this.

--
Pascal, surfing the web on his Falcon...

1584. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Burkhard Knopf <burkhard.knopf@informatik.tu-clausthal.de>
Message-ID: <gfemyq1zm2.fsf@leia.in.tu-clausthal.de>
Source record: 102686

>>>>> On Tue, 21 Apr 1998 22:41:42 +0200 (MET DST),
>>>>> "Martin" == Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

Martin> Yes under plainTOS I can read the CD but there are lots of
Martin> files (Mint stuff) which can't be read at all (0 bytes).
Martin> Strange enough I could read it at the time I was using N.AES
Martin> 1.1.0 but as soon as I had make the update I couldn't read
Martin> the CD anymore. It isn't only me who has experience this
Martin> kind of trouble. I've seem other posting about this.

I can only read CDs using MiNT at the moment either with or without
N.AES-1.1.7 and got no problems with 0 byte files so far.
The only thing I don't like with this CD is that there's no file name
completion in the shell I use unless I type UPPER CASE :-(

Martin> Probes with Thing? That's something new for me. Did you
Martin> install the whoel stuff properly?

I'm not sure; I copied the N-AES and THING folders so I can get N.AES
but Thing throws 2 bombs when starting then (actually it doesn't throw
bombs due to a tiny auto folder program that's turning them into alarm
boxes). The hypertext docs say that there are some problems with TOS
older than 1.0.4 but that didn't sound to me like getting bombs right
at the start.

Burkhard

1585. Test!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6hjgs3$o11$1@news.cyberhighway.net>
Source record: 102687

```
This is a test! For the next few lines I will say nothing!!!
```

1586. Re: Bill Gates - First a pie in his face, n

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: grovem@crashandburnridgenet.net
Message-ID: <6hjqop$e5o$1@ash.ridgecrest.ca.us>
Source record: 102688

On 20 Apr 1998 21:55:06, Dennis McGuire wrote:
>
>
> In case you haven't heard, Windows 98 crashed during Bill Gates
>demo of it at the Spring Comdex today! An assistant was trying to hook up
>a scanner to the USB (which sounds a lot like the old 8-bit SIO
>daisy-chain!) when it crashed to a blue screen. After roars of laughter,
>Gates only comment was: "I guess that's why we're not shipping Windows 98
>yet!". I'll bet there's an opening for a USB programmer at Microsoft
>tomorrow! :)
>
> MSNBC has an on-line video clip of it.

A "friend" that setup my brothers Pentium installed his "beta tester"
version of Win 98 on his machine. All I can say about it is if you
think that MiNT and MiNT Net are difficult to work with, don't
bother:). The complete interface is like using a 100 menu layer Web browser
without much clue as to where your going. But again, I have never used
Win 95, so maybe I wasn't trained properly:).

Mike

1587. Falcon Available... What's the Going Rate?

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: Roagie <roagie@hotmail.com>
Message-ID: <01bd6dab$758c3500$e45e2599@Schnappy.pop.weasle>
Source record: 102689

I have a used Falcon in great shape... what's the market value for one of these?

It's got 4 megs and I believe a 47 meg HD.

If you're interested, let me know. I'm in LA, California.
Thanks!

1588. Re: My Internet Train has square wheels?

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: doug_fraser@bc.sympatico.ca
Message-ID: <6hjtojcbl1@news.bctel.net>
Source record: 102690

On 10 Apr 98 04:03:20 +, Louis_Holleman wrote:
>Hi all,
>Freedom.
>
>Now, I finally tried Sting dialing up, pinged for a moment and broke the
>connection, checked the Route.tab and it is still fine. It looks like Newsie is
>screwing me up here...
>
>Anyone with a suggestion? I could upgrade to 0.86, but is that a solution?
>
>BTW: my new E-mail adress is louis@holleman.demon.nl but Newsie should be
>working fine first before you can use it :-(
>
>
Hi Louis,

Sting is now up to 1.15 and can be downloaded from the following Web site
http://www.stud.uni-hannover.de/~perot/index-e.html. and grabbing the
new Newsie wouldn't hurt either. To grab the Sting package follow
the Sting Downloads link and dowload all the programs there that
relate to Sting. This should correct the problem as I am using
the newest Sting package and have no problems.

CU NeXT msg.
Doug Fraser

1589. Atari Computing CD's

Newsgroup: comp.sys.atari.st
Date: 1998-04-22 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6hk5leldc1@irk.zetnet.co.uk>
Source record: 102691

We are sorry that nobody has yet received their CD Roms to complement issue 8. We were expecting them to be delivered to Joe when he was at the German Neuss show the other week. Unfortunately they were not delivered, and we were told that they were "in transit" from the source in France. We are following this up, and as soon as we receive them they will be dispatched immediately.

We have no reason to believe that there is a problem, just an unfortunate delay.

I'll update this group as soon as we have them.

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

1590. Stupid Newbie Question (hard drive problem)

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: -Kev- <kardynal@cheetah.spots.ab.ca>
Message-ID: <Pine.LNX.3.96.980423201410.32216A-100000@cheetah.spots.ab.ca>
Source record: 102442

Hi,

Having only recently acquired a 520ST, I hope that someone in this group can help me with some (seemingly) simple problems that are taking the fun out of owning an Atari. :(

Today I picked up a used Supra 30 Meg hard drive, but I can't get the ST to recognize that it exists. I've plugged it into the 19(?)-pin HD slot in back, and the drive powers up, the fan whirrs, but no icon comes on the screen. Do I need to get a floppy boot disk, or should the ST detect the HD anyway? Is there another connection needed that I don't know about?

I've also been unable to use my floppy drive, until now I'd assumed a drive malfunction, but... I've tried two 3.5 SF354's: I was able to format one disk successfully with the first, but now ST disks won't boot and the only disk it will read is an IBM-PC one, which it reads intermittently (brings up file list with varying number of files, none of which can be displayed or executed (of course)). Today I had the opportunity to try a second SF354, but kept receiving the "Drive not responding" message; this drive sounded *horrible*, however, with excessive knocking and grinding.

So my second question is, are these drives simply prone to failure, or do both problems add up to a malfunction in the ST itself? (Completely clueless of me, I know, but perhaps a brief lecture on connecting the hardware properly is in order too.)

Can anyone help with either problem? I hope I don't have to re-format the hard drive; I'd really like to know what might be on it!

Thanks!

peace,
-Kev-

1591. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EruuBF.LED@suse.modem.stud.uni-hannover.de>
Source record: 102443

In article <893272213.7129.0.rover.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> this beats me again... I simply can't imagine how Newsie can even FIND a
> Cache.dns... But if you got Sting not active and it still happens it must be
> Newsie. I'm wondering now, would it also happen when you leave Sting.prg
> out of the autofolder???

It won't probably because NEWSie then should complain about missing STiK /
STinG, and the check for this in NEWSie is done probably before anything
else is done, so I'd guess NEWSie just doesn't get to the point where it
corrupts foreign memory.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1592. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EruwB3.LnL@suse.modem.stud.uni-hannover.de>
Source record: 102444

In article <#uICBQib9GA.308@nih2naac.prod2.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:

> I have found out that at 1st bootup something is sending an ESC keypress
> to the modem!

Although this is possible (doesn't hurt),

> I bring up STinG and have to do a DISconnect before I can
> do anything else.

this is not related. The latter is by a misconfiguration. You saved the
"Port Setup" CPX settings with the modem port set to active. Don't do
that. Deactivate and resave. This activation is the Dialer's business.

Do not ignore the Frequently Asked Question collection in STING.HYP !
(This is discussed there.)

> I have also found that when I set the STinG's se serial.cpx to flow
> control of rts/cts, and even if I save it, the rts/cts setting does NOT
> stay active. When I recheck it, it's 'unknown'.

There seems to be a communication problem with HSMODEM. I don't have this
problem, so I can't investigate. Should be fine though apart from not
displaying the setting.

> that I'm hooked up. The screen closes down leaving the menu there, so
> once more I pull up PING, ok 1st ping, 127.0.0.1 ... All OK ...
> 2nd PING 207.212.176.3 (this has never worked) .....
>
> BINGO!!! Return PINGS!!!

Congrats. Then your setup is working.

> One Small Step for Me, A LOT more to go!

Yep ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1593. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EruwEK.Lo9@suse.modem.stud.uni-hannover.de>
Source record: 102445

In article <#uICBQib9GA.308@nih2naac.prod2.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:

> So I dropped down my BBS and moved a lot of stuff from C:\ over to G:\
> as I've only got 125megs per drive, don't want to fill up C: to fast.
>
> I then made a NEW folder named STING on C:, I then unLZHed the STING packet
> AGAIN, and folder by folder moved the ones I needed to the one on C:\.

So it's likely you had some software interference. Copy the software back
step by step, and check each time, to identify the troublemaker.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1594. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eruvx8.LL6@suse.modem.stud.uni-hannover.de>
Source record: 102446

In article <893280734.12197.0.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:
>>
>> Which version of the TCp.STX are you using and how many bytes is
>>it?
>>
> Hi Dennis (if this kinda quoting goes on, it'll end up with a msg mentioning
> all hooked up to this NG :-))))
>
> I've now got the one from Sting 1.08 working. That one is 10.541 bytes, date is
> 13.10.97 (European format).
>
> I tried with a newer version (NOT the one from 1.15 but I am not able to
> determine from what package that one was) but it didn't do me any good.
> So I figure if you have problems, put in the one mentioned above.

Can you please check the one from Jan 9th 1998, 10707 bytes ? I archived
source code for that one and the one you mention above. Does the slow-xfer
problem exist with that version ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1595. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EruvEx.LHK@suse.modem.stud.uni-hannover.de>
Source record: 102447

In article <893269477.7610.1.nnrp-01.9e98f145@news.demon.co.uk>,
dbolt@my-ste.demon.co.uk (David bolt) writes:
>
> I have this problem as well. It was 'cured' by using the TCP.STX module from
> the v1.08 release. The funny thing is, some people with the same ISP can use
> the newer modules with no problems.

Bad news. Means I cannot log into the ISP of someone who has this problem
to reproduce it.

Ah well, I found it unlikely to depend on the ISP in the first place, as the
ISP's only task is to forward TCP segments ... But what remains ? The actual
hardware ? The software enviroment ? The ISP account configuration ? To clear
up the latter, maybe two people with the same ISP (one with the problem, the
other without) can exchange their accounts for a short test ?

As soon as I finished moving I'll try to undo step by step all changes done
from the TCP in the 1.08 release to the current version, hopefully pin-pointing
the relevant change this way. Won't work for all changes, but I hope, for the
relevant one ...

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1596. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EruuGr.LEz@suse.modem.stud.uni-hannover.de>
Source record: 102448

In article <O#ptz7Vb9GA.274@ntawwabp.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:
> I have done ALL of that so many times I think I can run it in my sleep!
>
> It seems to be that STinG can not or Will Not work with this ISP's setup,
>
> they use CHAP, a 'Kind' of PAP.

As I said elsewhere, STinG does not support CHAP (yet ?) So that ISP won't
allow you to do anything as you can't authenticate yourself, unless you
talk them into giving you a PAP authenticated account.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1597. WTB: ATARI ST Centrall Illinois

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: MRAM <MRAM@NO*OCSLINK*SPAM.COM>
Message-ID: <6hp56m$pm0$1@gandalf.ocslink.com>
Source record: 102449

WTB ATARI ST hardware/software in the Centrall Illinois Area (Peoria, Normal, Galesburg, etc). Preferrably programming software & manuals. Please email me with details and prices. Remove *NO*SPAM from email address.

1598. New at Systems For Tomorrow (April 24th, 98)

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <6hr805$q83$1@sunset.kansas.net>
Source record: 102450

New at Systems For Tomorrow April, 24th 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Delta Labs CDs for TOS Computers
We have received new stocks from delta labs! These German CDs contain all kinds of goodies. Most contain some full versions, and though they are German CDs, English software can often be found. For detailed information on each CD go to http://www.deltalabs.com.

Whiteline Alpha $34.99
Whiteline Gamma $34.99
Whiteline Delta $34.99
Whiteline Omega $34.99
Whiteline PSI $39.99
Whiteline Linux/68k 2.0 $44.99
Whiteline Complete MiNT '98 $34.99
Whiteline all about Signum! $29.99
Whiteline Substance $34.99
Whiteline Transmission $19.99
Whiteline Selected Signs $29.99

Revolution CD Magazine
We now have limited stocks of the first seven issues of this German CD based magazine! Each issue contains German language articles and reviews stored in HTML format. Additionally each issue contains around 100 MegaBytes of Atari Software in various languages (including English.) Only $11.99 each, or only $49.99 for all seven.

Ultimate Virus Killer 2000 for TOS Computers $19.99
The Ultimate Virus Killer 2000 (version 8) is probably the most versatile and definitive product in the battle against computer viruses on the Atari ST/STE/TT/Falcon; a full- fledged tool that has taken many years of painstaking development. You can use this tool to de-infect your disks and programmes, destroying the viruses and leaving all other information and data intact. UCK2000 will recognize and destroy over 100 viruses! The full version is only $19.99, upgrades from any previous version are only $7.50 (requires the return of your origional UVK disk.)

Atari Computing Magazine Back Issues $9.99 each
Issues #4, #5, #6, #7 and #8 of Atari Computing are available by special order as back issues (while supplies last.) Back issues are shipped when the next new issue arrives. Order now to insure delivery with issue #9 (Early to Mid May).
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Atari Computing Subscriptions
In addition to our standing order option, we are now accepting 3 and 6 issue subscriptions to Atari Computing. Here's the deal: (Prices include Reader Disk and delivery to US or Canada.)
Standing Order: $11 per issue (must have a credit card)
3 Issue Subscription: $30
6 Issue Subscription: $55

Suzy B's Treasury Vol 2 CD $29.99
This CD from Suzy B Software continues the tradition of bringing you "a honey of a deal." It includes the best in Atari PD and Shareware, all clearly described by "The Unabashed Atariophile" of Z*Net, AEO and ST Report fame. It's been three years since the first collection and thousands of new files have arrived. Most files are compressed in ZIP format in order to fit more data onto the CD. We also have received more copies of the origional Suzy B's two CD set, now also priced at $29.99. Or take both volumes (3 discs) for only $47.98! From Suzy B's Software.

Link 97 for ST/STe/TT $89.99
Easly connect harddisks, CD ROM drives, streamers etc. to your DMA port. Technical features: SCSI 2 Commands (Harddisks above 1 GB can be used), Parity, SCSI Initator Identification (Harddisks like the Quantum Fireball series can be used), You can connect up to 7 SCSI devices. Note: Does not include driver software. From WB Systemtechnik.

Scan X: UMAX for TOS Computers $49.99
This new edition of the Scan X scanner drivers provides support for the UMAX Astra 1200s and VISTA S-12 scanners. A MicroTek E3/E6/35T+ version is also available. From Homa Systems.

Electronic Cow!
Three cool music applications! For more information check out the Electronic Cow link on our web site!

MIDI Arpeggiator for TOS Computers $27.99
Sound Chip Synth for TOS Computers $19.99
Snippit Synth for TOS Computers $29.99

Also Available:
HD Driver 7 $49.99 The best Hard Disk utilities
CAB 2.5 $49.99 HTML browser /w PPP socket for MagiC
Atari Works $79.99 Easy to use home/office suite.
Lattice C 5.6 $139.99 C Compiler.
True Image $29.99 Image Processing Package.
Alien Thing (Expert) $19.99 Alien Blasting fun!
Tetris II $11.99 Cool Tetris game
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
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Moving Pixels CD $29.99 Software Collection /w sources on CD
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1599. Re: Bill Gates - First a pie in his face, n

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <SeH8fIAgjwP1QwfH@shaw1.demon.co.uk>
Source record: 102451

At Wed, 22 Apr 1998,04:13:13 (message <6hjqop$e5o$1@ash.ridgecrest.ca.us
>) Michael Grove (from Evil Dead) at mailto:grovem@crashandburnridgenet.
net sent a 22 line-long message in comp.sys.atari.st called "Bill Gates
- First a pie in his face, n" saying:
>On 20 Apr 1998 21:55:06, Dennis McGuire wrote:
>>
>>
>> In case you haven't heard, Windows 98 crashed during Bill Gates
>>demo of it at the Spring Comdex today! An assistant was trying to hook up
>>a scanner to the USB (which sounds a lot like the old 8-bit SIO
>>daisy-chain!) when it crashed to a blue screen. After roars of laughter,
>>Gates only comment was: "I guess that's why we're not shipping Windows 98
>>yet!". I'll bet there's an opening for a USB programmer at Microsoft
>>tomorrow! :)
>>
>> MSNBC has an on-line video clip of it.
>
>
>A "friend" that setup my brothers Pentium installed his "beta tester"
>version of Win 98 on his machine. All I can say about it is if you
>think that MiNT and MiNT Net are difficult to work with, don't
>bother:). The complete interface is like using a 100 menu layer Web browser
>without much clue as to where your going. But again, I have never used
>Win 95, so maybe I wasn't trained properly:).

You could say Win95 is like Win 3.x but with a bar at the bottom for
swapping multitasking programs and a start program to actully start a
program. (rather like MagiC, where you click at the top and get that
menu?)

--
Clair Shaw Alias: C|D|S
Mailto:Clair@Shaw1.demon.co.uk WWW: http://www.shaw1.demon.co.uk
ICQ: 1043359 Pager: 1043359@pager.mirabilis.com

If you should fail, try and try again. Then give up.

1600. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uCexmsqb9GA.138@ntawwabp.compuserve.com>
Source record: 102492

Well the next step is getting one of those text editors that works on my
system. I tried to use Mountains Pen-Pal software, but when I go to
save any text, it's always 'mailtest.txt', not the other way.
Plus when I go to exit, it bombs on me and I'm at desktop level.
I do find the message header there, so I load it into the text buffer of
Flash 1.6, add the body of the text and resave it. But this is like
pushing my old caddy uphill! :<

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1601. HELP: Falcon not storing NVRAM settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6hnc60$ps6@news.Hawaii.Edu>
Source record: 102493
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

A friend of mine just bought a Falcon which refuses to store its
NVRAM settings (for default resolution, columns, monitor type, whether to
run memory test, etc...) Does anyone know if this is a hardware problem
that can be rectified, or some strange software issue?

Any assistance would be greatly appreciated.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1602. Re: Newbie-question:HDD and MIDI

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <353F32FD.6309A716@hol.REMOVE.THIS.fr>
Source record: 102494

Gunther Lippert a ï¿½crit:
>
> Hi out there!
>
> I got a 1040stfm and I'm almost clueless about ataris (except my beloved 2600's)
> as I don't have any Manuals.
> My main questions are: what is the cheapest way to connect a HDD to this machine?
> (I have some old IDE, SCSI and even MFM HDD's on stock)?

The cheapest is probably to get your hand on an old Megafile 20, 30 or
60, but they are small, slow, and old.

The best is without a doubt to get a Link97 SCSI host adapter to connect
any SCSI unit. You'll find it in Germany from WB Systemtechnik I think.

Check out the Quick FAQ (see my .sig).

> What good free/PD programs for making music and/or using MIDI are availible?

Sweet16 or Alchemy are shareware sequencers. You should find them on
most FTP sites.

>
> All answers via Email (pleeeese, i'm not subscribed), binaries thankfully
> accepted.

You are subscribed, since you are posting in here. If you are interested
in Ataris, it is a good idea to subscribe to newsgroups, at least for a
few weeks.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1603. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6hne29ofv2@news.campus.mci.net>
Source record: 102495

On 22 Apr 98 19:46:46, Terry May wrote:
]-Re: "Atari BBS Software", ssweet@fortress.org.uk scribbled the following on
]-22 Apr 98 @ 19:04:48:
]-
]- s> Look out for OCTOPUS, written by Koos Kuil, should be available in
]- s> all branches of Tesco. 8~)))
]-
]-Octopus is awesome. It kept me sysoping at least a year past when my
]-interest and callers waned, simply because it's such a neat program.
]-
]- * LED v1.51 * I am Berman of Borg. Your real name is irrelevant.
]---
]-
]- Terry May - Las Vegas, NV
]-.

You know, I've heard so many good things about Octopus. Is it still supported, and can it be bought/registered -easily-? Does it support CD-ROMs and high-speed modems (and multiple phone lines?) I'm just curious. I did download an older version from a BBS one time but I couldn't get it to run, it kept crashing out... ;(

Is there a Web site/ftp site where one can get the latest version?

Thanks... ;-)

1604. Re: FS: Atari ST hardware/software/magazine

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6hnefjofv3@news.campus.mci.net>
Source record: 102496

On 22 Apr 1998 21:40:25, David Justin Chow wrote:
]-Hi. Please email for the listing.
]-Thanks.
]-David
]-
]-.

Hi, send me a list...thanks! ;-)

1605. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6hnlbsglm1@ratatosk.uio.no>
Source record: 102497

On 21 Apr 1998 21:33:54, Louis Holleman wrote:

>Dialer now tells me I'm on version 1.15 for both Sting and the Dialer.
>Guess what: my transfer rates go back to something like 200-250 cps (that's
>with Newsie fetching articles) whereas these used to be at least 1000 cps
>or more... (this on a 14K4 modem).
>I hardly don't dare asking: what did I do wrong this time???

Check the delay slider in the STING.CPX (sting internals).
Drag it right down to the lowest value (10ms), reboot and try again.

- Petter -

1606. Gembench 90%

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <353F5F2B.2542F317@hol.REMOVE.THIS.fr>
Source record: 102498

Yesterday I tried running gembench on my Falcon, connected to an SM124, and strangely enough, it came out with an average value of 90% of the speed of a Falcon in ST High. CPU was up to 97%, but some of the VDI stuff was down to 78%. Much slower than what it should be.

???

It's a stock machine, and this was after a clean boot with only AHDI loaded. No AUTO programs. Blitter and cache are set to on. Everything runs fine. I also tried running it in VGA modes and the results are similar, sometimes it is even below the STE values.

Any opinions ? would this be a faulty blitter or bad cache or anything like that ? Are there any other ways to check the hardware ? Is Gembench the culprit ? The same version always gave me 100% on my STE (well, at least before I started upgrading it).

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1607. Re: Any news about the Milan TOS Computer from Germany??

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353f61a4.5978353@news.tmisnet.com>
Source record: 102499

I've got two links to Milan websites at my website:
http://www.tmisnet.com/~strads/hq/clones.html
It's the best way to find out what's happening....

-- George Crissman
-- strads@tmisnet.com

On 23 Apr 1998 04:32:22 GMT, tj@oro.net (Thomas Ferreira) wrote:

>any news would be great. Please post..
>Tom

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1608. Re: ST wanted?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353f60dd.5778996@news.tmisnet.com>
Source record: 102500

Of course it is! I just recently received a
private email from someone with a 520 ST that
wanted to upgrade to a 1040 ST.

Go ahead, give it a try.

-- George Crissman
-- strads@tmisnet.com

On 22 Apr 1998 17:33:54 GMT, p048884b@pb.seflin.org. (Tom Cipullo)
wrote:

>my 1040ST is in the attic. is it even worth offering to sell this given
>the cost of postage if you buy???
>
>
>
>--
>www.geocities.com/Athens/Academy/2733/
>p048884b@pb.seflin.org

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1609. Re: Line-F

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Marco Lagendijk <marcola@xs4all.nl>
Message-ID: <6hnqc5$ba4$1@news2.xs4all.nl>
Source record: 102501
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Thanks all for your help on this subject.
It has made me find my bug, which was not decrementing the Program counter by 2 before creating the stack frame.
Result: instead of analyzing the Line-F code, an arbitray other value was being analyzed...

Marco

1610. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6hnuvd$10a$1@mark.ucdavis.edu>
Source record: 102502

Dennis Bishop (102063.112@CompuServe.COM) wrote:
:
: So far I've been able to read e-mail people have sent me, but so far
: I've failed at being able to send a reply. I tried using Pen-Pal the
: text editor, but when I exit it, it bombs on me and I don't know what to
: name the out going text file. Is Edith a text editor? I've got to look
: through the floppys I have to see if I can find anything.

I haven't used Pen-Pal, but I would recommend you try a different text editor. Edith is a text editor that will probably work. I think the preferred ones are Everist (I've tried this one and it worked fine) and QED. I use STeno (commercial product from Gribnif) and it works great. With all of the above text editors you don't have to worry about naming the file as Newsie passes the file name to the editor. Just click on "save" and then click on "quit" (or exit or whatever the program you are using is calling it). For what its worth, Newsie always calls this file the same thing, something like NEWSTEST.TXT, if I remember correctly.

: I just hope my isp will pull in the newsgroups I want, I got the dir
: file from them and it doesn't have very many on it and none that I want.
: I can read the e-mail sent to me. So my e-mail address is

If it doesn't, you still have options available. My local ISP does not have a news server at all, but I can still read comp.sys.atari.st via Newsie. I found this marvelous web site (now that you have Newsie working, you should be able to visit it) at the following URL:

http://www.jammed.com/~newzbot/

This site lists publicly accessable news servers, and has a feature whereby you can search for servers that carry specific news groups. I did a search for servers that carry comp.sys.atari.st and found 75 servers. In case you can't get the thing to work, here are a couple I pulled from the list (I'm avoiding ones that are international, as they will take longer to access, and I'm avoiding educational institutions to be nice): apswebnt.apstech.com, dragon.stena.com, gatekeeper.transre.com, host4lx2.stj.com, janus.cypress.com, news.customcpu.com, news.sauder.com, newsy.mc.com, ns.macro4.com, ns.transre.com, server1.lgerca.com, vai.gr.com, ren.usr.com.

Just type one of the above addresses into Newsie's configuration menu where it asks for your nntp or news server. Keep the list, or the www.jammed.com URL, because public news servers may restrict news access at a later date and you will have to find another site to mooch off of.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1611. FS: STE Memory Upgrade SIMM's

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893356648.1104.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 102503
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.ataNYNst.tech

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 12.50 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 12.50 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 22.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

1612. Re: HELP: Falcon not storing NVRAM settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDXQCIBTUP@data.rhein-main.de>
Source record: 102504
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <6hnc60$ps6@news.Hawaii.Edu> John Perez wrote:

> A friend of mine just bought a Falcon which refuses to store its
>NVRAM settings (for default resolution, columns, monitor type, whether to
>run memory test, etc...) Does anyone know if this is a hardware problem
>that can be rectified, or some strange software issue?

If that Falcon older as 5 years?
Good chance for an empty lithium batterie in the NVRAM (DALLAS) Chip..

Try:

Reset the hole NVRAM by NVRESET.PRG

Made new settings with BOOTKONF.PRG (V 1.3) (Uwe Seimet)

Reboot after setting.

Watch that setting over night, next day..
If you found not the same setting -> replace dallas NVRAM
(Big chip under his keyboard...)

How to do that? -> DOITF030

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1613. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <353f897415d9d50@whalley.demon.co.uk>
Source record: 102505

on Thu 23-04-98 07:29 Dennis Bishop wrote:

>Well the next step is getting one of those text editors that works on my
>system. I tried to use Mountains Pen-Pal software, but when I go to
>save any text, it's always 'mailtest.txt', not the other way.

From my limited experience of Newsie I think this is normal. Any
message being worked on is called mailtest.txt or newstest.txt and
once editing is finished it's copied to the queue with a different
name, ie the XXXXtest.txt files are temporary working copies.

>Plus when I go to exit, it bombs on me and I'm at desktop level.

Sounds like the editor you're using doesn't get on with Newsie. Time
to change to something else. I can recommend Everest (shareware) for
most things, QED has a lot of users and is free, as I said before. In
one of your other posts you mention Edith, which also a good editor by
all accounts and free but no longer developed (AFAIK). No idea how
well it gets on with Newsie. Everest definately worked fine with
Newsie when I was trying it out a while ago.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1614. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <353F88CC.EC7171F6@jps.net>
Source record: 102506

Peter Rottengatter wrote:
>
> Apart from that I *know* these programs do illegal things, and that's why I
> do not want to install them.
>
> Cheers Peter
> --
With so many shareware programs like this running around on the net, how
can we average non-programmer end-users know what programs are not safe
like this?

-- John

1615. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <353F8AC7.DA81F97F@jps.net>
Source record: 102507

Peter Rottengatter wrote:
>
> > Well.. the ST guide stuff just locked my ST up,
>
> Huh ? ST-Guide is *very* stable on all machines I know of. Are you using
> TOS 1.0 or even Boot-TOS ? Are you sure it's not some third party software
> interfering with it ? Have you reported to the author ?
>
Maybe an old version? Actually, I was never able to read sting.hyp
because I had 1STGUIDE instead of STGUIDE. Didn't notice the ref to the
available download on your web site until I was going over the STinG
readme's the other day. Just downloaded STGUIDE today.

-- John

1616. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <eFEef7tb9GA.342@nih2naac.prod2.compuserve.com>
Source record: 102508

I found QED here on CIS, so I D/Led it and set it up. I have found one trouble with it, if I enlarge the text window it opens up with to a full screen, it'll still work,BUT the next time it goes to open, it gives me a dialog box with something about must have a 680 x something screen.

I'm running a Zenith data system monochrome monitor in TT med REZ and that's not big enought?

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1617. Re: New CAB OVL

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <353F8C29.CEC331FC@jps.net>
Source record: 102509

Does that 030 version extract out of the same cab overlay lzh file?

Steve Hammond wrote:
>
> I would seriously recommend that any user of STiK/STinG and CAB 1.5 or
> later get the latest version of Dan Ackerman's CAB.OVL (v 1.2904). There
> are two versions (again) - one for 6800 machines and a 68030 version.
> Timeouts are gone (unless there really is a slowdown on the "net"),
> overall download speed of pages really flies, and pages that were once
> not accessable or only partly downloaded now come across fine. Even my
> problem page (www.maseratinet.com) is completely accessable :).
>
> Go DAN!! (and that shareware fee is on its way <VGB>)
>
> Steve H.

1618. Re: help with drive problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDXQCIBZUP@data.rhein-main.de>
Source record: 102510
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In <6hltl7$8oc@bgtnsc03.worldnet.att.net> "Sheldon H. Winick" wrote:

>
>
> - bad disk drive
> - bad drive controller chip (WD1772)
> - bad Motorola sound chip (the sound chip controls timing)
> - bad GLUE and/or DMA chips

Yamaha-sound chip..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1619. Re: help with drive problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDXQCICEUP@data.rhein-main.de>
Source record: 102511
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In <6hlt7q$8oc@bgtnsc03.worldnet.att.net> "Sheldon H. Winick" wrote:

>Actually, both the WD1772 and DMA chips _ARE_ typically socketed.

Not in some early ST releases.!
MOST of later issues contain sockets for DMA, WD1772, Videochip..

Rgs, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1620. Re: HELP: Falcon not storing NVRAM settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <353F8DAD.F05384DB@jps.net>
Source record: 102512
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Maybe needs a new battery?

John Perez wrote:
>
> Greetings,
>
> A friend of mine just bought a Falcon which refuses to store its
> NVRAM settings (for default resolution, columns, monitor type, whether to
> run memory test, etc...) Does anyone know if this is a hardware problem
> that can be rectified, or some strange software issue?
>
> Any assistance would be greatly appreciated.
>
> --
> Aloha,
> John Perez - jperez@hawaii.edu
> Computer Specialist - Office of Information Systems
> University of Hawaii - School of Nursing
> --

1621. Re: Gembench 90%

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <353F8E57.8D39A0A@jps.net>
Source record: 102513

The only oddity I found running Nembench on my Falcon was degraded speed when running 16 or more colors on screen. When video set to 2 colors, it went to 100%. Since you are running an SM124, I wonder if there is some processor time spent in translating the VGA signal to SM124 digital.

Nicholas Bales wrote:
>
> Yesterday I tried running gembench on my Falcon, connected to an SM124,
> and strangely enough, it came out with an average value of 90% of the
> speed of a Falcon in ST High. CPU was up to 97%, but some of the VDI
> stuff was down to 78%. Much slower than what it should be.
>
> ???
>
> It's a stock machine, and this was after a clean boot with only AHDI
> loaded. No AUTO programs. Blitter and cache are set to on. Everything
> runs fine. I also tried running it in VGA modes and the results are
> similar, sometimes it is even below the STE values.
>
> Any opinions ? would this be a faulty blitter or bad cache or anything
> like that ? Are there any other ways to check the hardware ? Is Gembench
> the culprit ? The same version always gave me 100% on my STE (well, at
> least before I started upgrading it).
>
> Cheers,
> Nick
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ====================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1622. Re: New CAB OVL

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ho3amrum1@roch.zetnet.co.uk>
Source record: 102514

On 23 Apr 98 01:18:48, Terry May wrote:

>I only used the 030 version for about an hour, but so far so good. I have to
>do some more background downloads before I can determine whether I can use it
>more in place of PPP-Connect. But I like what I see so far.

Same here.

The first thing I noticed was that it would access that Japanese site
www.hi-ho.ne.jp/d-lab/ which was publicised here a couple of days ago
and which caused the previous CAB.OVL to get confused. Promising - I
must try it out on some of my other 'problem' sites.

BTW, don't all rush to that Japanese site. It is composed in a
peculiar font (prob. some MS UNI-code) which is displayed as garbage
by CAB. I'm not even sure that the original text is english - it might
be Kanji.

Anyway, I've e-mailed the site to see what's going on.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1623. Re: I-Connect ?'s

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <2238_dcroker@fortress.org.uk>
Source record: 102515

Nostrodamus phrophesised this from pricard@club-internet.fr to All...

Hi Pascal!

p> Organization: Les Cigales

p> in article <6hhfvn$bp0$1@plutonium.compulink.co.uk>
p> Derryck Croker wrote:
p>
>> >Unfortunately Fiffi is *not* a mailer client. It's a very good ftp
>> one >though.
>>
>> I think I meant to type "Newsreader" - surprised if it won't do
>> emails!
p>
p> Neither. It seems to me that you are confusing with Emailer, which is
p> sold separately.
Oops, that's my poor memory :-)

There was some talk about overlong line lengths and I thought I read that
Fiffi was implicated.

In any case neither this nor the emailer client are available yet in the UK...

Speak to 'ya later!

--

1624. Netscape for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Bill <bab5@indigo.ie>
Message-ID: <6ho4h9$5bf$1@news.indigo.ie>
Source record: 102516

Does any body know where I can get netscape or asome sort of web browser for the ST

Bill
bab5@indigo.ie

1625. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893363029.23210.0.spot.c3adfca1@news.demon.nl>
Source record: 102517

```
On 23 Apr 1998 15:05:32, Petter Toneff wrote:
>On 21 Apr 1998 21:33:54, Louis Holleman wrote:
>
>>Dialer now tells me I'm on version 1.15 for both Sting and the Dialer.
>>Guess what: my transfer rates go back to something like 200-250 cps (that's
>>with Newsie fetching articles) whereas these used to be at least 1000 cps
>>or more... (this on a 14K4 modem).
>>I hardly don't dare asking: what did I do wrong this time???
>
>Check the delay slider in the STING.CPX (sting internals).
>Drag it right down to the lowest value (10ms), reboot and try again.
>

Hi Petter,

nope. Slider was there already.... :-) Fixed it with the TCP.STX from 1.08.

CU NeXT msg
Louis

---------------------------------
| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
---------------------------------

--
```

1626. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893363032.23210.1.spot.c3adfca1@news.demon.nl>
Source record: 102518

On 22 Apr 1998 09:58:04, Peter Rottengatter wrote:
>
>You've got a TT030 I suppose ?

You've got it, and AFAIK Dennis is running on a TT as well (correct me if I'm wrong, Dennis!)

>Both STNGPROT and STNGPORT can usually be omitted if only a single connection
>via modem is desired.

Always good to know, I'm trying to keep things as clean as possible. There's enough stuff in already :-)

>> Check DIAL.INF, it should read C:\STING\ (or wherever you keep Sting).
>
>No, it should read the name of the directory where the Dialer aux files (RSC,
>SCRs, etc.) are.

You're damned right, I was referring to where all the regular Sting stuff is kept, not to Sting.prg.

>> Reboot and check the msg Sting sends out at boottime (heck, I know that's
>> nearly impossible on a TT, but try to find out if it comes up with "....modules
>> loaded").
>
>Hit CTRL-S to stop scrolling ! That should do even on a TT.

Learned something again :-) Why does it take years, before I find out???

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1627. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893363036.23210.2.spot.c3adfca1@news.demon.nl>
Source record: 102519

On 23 Apr 1998 19:01:08, John Whalley wrote:
>
>>Well the next step is getting one of those text editors that works on my
>>system. I tried to use Mountains Pen-Pal software, but when I go to
>>save any text, it's always 'mailtest.txt', not the other way.
>
>From my limited experience of Newsie I think this is normal. Any
>message being worked on is called mailtest.txt or newstest.txt and
>once editing is finished it's copied to the queue with a different
>name, ie the XXXXtest.txt files are temporary working copies.
>
>>Plus when I go to exit, it bombs on me and I'm at desktop level.
>
>Sounds like the editor you're using doesn't get on with Newsie. Time
>to change to something else. I can recommend Everest (shareware) for
>most things, QED has a lot of users and is free, as I said before. In
>one of your other posts you mention Edith, which also a good editor by
>all accounts and free but no longer developed (AFAIK). No idea how
>well it gets on with Newsie. Everest definately worked fine with
>Newsie when I was trying it out a while ago.
>
Hi,

all I can add is that QED is a fine one too. Only thing you've got to watch is
setting "breaking lines" to OFF for loading text, and setting wrapping to ON
for inserting text. See my previous messages about mail and postings going down
the drain, resulting from QED breaking the (long) reference lines.

Same problem may occur with other editors.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1628. Re: MiNT/Connect95, how to use together?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <353faffa716ab2@ping.be>
Source record: 102520

on Sun 19-04-98 15:17 Dorian Darcourt wrote:

>Hi Martin, sorry for the late reply,

>To solve all this, i just put in my mint.cnf
>
>[]
>ren u:\dev\modem1 u:\dev\ttya
>ren u:\dev\modem2 u:\dev\ttyb
>ren u:\dev\serial1 u:\dev\ttyc
>ren u:\dev\serial2 u:\dev\ttyd
>ren u:\dev\midi u:\dev\ttye
>
># pour CoNnect et serial.cpx de sting
>sln u:\dev\ttya u:\dev\modem1
>sln u:\dev\ttyb u:\dev\modem2
>sln u:\dev\ttyc u:\dev\serial1
>sln u:\dev\ttyd u:\dev\serial2
>[]
>
>And no problems anymore with serial.cpx (from sting) or connect. No needs
>for rsvx.prg or hsmodem2.xdd though.

Thanks.
What concerns rsvx.prg: I received some contradictory messages about
the use of it. Some says I don't need it others however recommend me
to use it. For the moment I'm using it again but in order to use
CoNnect95 I had to add some extra lines into my mint.cnf

sln u:\dev\hsmodem1 u:\dev\modem1
sln u:\dev\hsmodem2 u:\dev\modem2
sln u:\dev\hsserial1 u:\dev\serial1
sln u:\dev\hsserial2 u:\dev\serial2

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1629. Re: Can't obtain real hostname!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <353faffa716ab3@ping.be>
Source record: 102521

on Mon 20-04-98 11:21 Peter Rottengatter wrote:

>In article <353a3834164ef20@ping.be>,
> tos4ever@ping.be (Martin "Nightowl" Byttebier) writes:
>
>> I've a problem of which I don't know if it is my fault or if it's the
>> fault of my ISP.
>>
>> ...
>>
>> My question is now. Who can be blamed here my ISP or I
>
>Most likely your ISP. You (i.e. your machine or software) is not involved
>here. Probably your ISP does not set up their name servers properly.

Thank you all,

Initially my ISP didn't believe me and said that I had to configurate
my setup correctly.
But after my second mail to them containing the comments of you all they saw
the light and admitted that there was something wrong on their side.
They will correct it ASAP.

What puzzle me is that although my ISP is one of the largest in
Belgium nobody -read pc and Mac users- but me (I think) had problems
with it.

TTYS
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1630. Re: Oliver Schildmann's ("Xinfo") email address?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980423215642776201@remote142-79.home.uni-freiburg.de>
Source record: 102522

Hallvard Tangeraas <hall@post1.com> wrote:

> I can't find it in his documentation for the program or in the program
> itself although it says that he's on the Mausnet at "LU". It doesn't
> really make any sense to me though -has anyone been in touch with him
> recently or know where I can find him?

All MausNet-addresses can be accessed via the Internet with the
following addressing:

Givenname_Surname@city.maus.de

That means

Goetz_Hoffart@FR.maus.de

or

Oliver_Schildmann@LU.maus.de

(but I think he moved to: Oliver_Schildmann@LU2.maus.de)

The MausNet is a network of mailboxes in German-speaking countries. Most
Atari developers read and write there. Some of the Atari-groups are
exported to the Usenet, have a look at the "maus.sys.atari.*"
newsgroups. But "Atari.Programming", "Atari.News" (Updates & Announces),
Atari.Text and Atari.Clones are, because of SPAM, not exported to the
Usenet.

Regards
Gï¿½tz
--
Gï¿½tz Hoffart - University of Freiburg, Germany
EMail: gh@fr.maus.de (preferred, no mail > 16kB)
hoffart@ruf.uni-freiburg.de (binaries)
WWW: http://hoffart.home.pages.de/

1631. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35436083.469024@news.demon.co.uk>
Source record: 102523

[oops, snipped who wrote this ...]
>Since Tos 2.06 the atari disk format has been 100% MS-DOZE compat. Try
>it on a Falcon for instance.

It's not the Atari at fault. It is most definately the PC, if only
because the PC will totally *destroy* a disk it doesn't like,
rendering it unformattable thereafter on either machine - whereas the
Atari has never done this.

I doubt any atari machine with a high density mechanism will ever
suffer from my particular problem (which has only a dd mechanism on
the atari).

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1632. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3541c38b.13096081@news.demon.co.uk>
Source record: 102524

On Sun, 19 Apr 1998 04:05:13 GMT, outrider@lvdi.net (Terry May) wrote:

>How hard is it to detect in a program whether or not long filenames are
>available?

Theoretically you shouldn't have to!

>I'm talking about from a programmer's aspect.

Just write "case preserving" code. If long filenames are not being
used then they'll be treated like uppercase anyway. For instance, if
you want to knock off the filename extender and replace it with
another extender simply look for the rightmost '.' (ie strrchr) rather
than the leftmost (ie strchr) iyswim.

In practice, there's always the problem of how long the buffer has to
be to hold a given file. The best way round this is to use dynamic
memory allocation (ie realloc) to expand and shrink the spaces
required, as needed. This can be simplified somewhat by using one or
two fixed but "large enough" sized buffers as workspace before
allocating the final sizes and copying.

In practice, Pdomain (iirc) will set/return the filing system in use
(if possible), and one of Dopendir/Dreaddir (I forget which offhand)
will tell you if the buffer you are passing to them is too small for
the longest name in a given directory.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1633. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354a6a88.3034162@news.demon.co.uk>
Source record: 102525

On 21 Apr 1998 17:11:22 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>on Sun 05-04-98 17:19 Alan Price (aprice@postern.demon.co.uk) wrote:
>
> [......]
>>Bytes 08-0A on the ST are used for the disk serial number, a 24-bit
>>number used to distinguish between disks. On the PC, bytes 03-0A hold
>>a name writen by the formatter, e.g. 'MSDOS3.3', which is liable to be
>>the same for all disks and can cause problems with the ST. The
>>corresponding area on the ST boot sector is bytes 02-07.
>
>It's been mentioned in this thread that perhaps PCs need to find an
>"MSDOS" name there as this might be the cause of the problems.

Mine does. Whatever my problems are, I suspect I'm very much in the
minority.

>I bought a bunch of HD disks a while ago (pre-formatted (MSDOS) like most
>disks are these days), but I've reformatted all of them using Kobold or
>Hcopy to be sure I won't get any problems with the serial numbers since they
>were all the same (yes, I checked).
>I can't remember which name was on the disks though, and this discussion has
>made me really curious. Naturally, disks sold as "MSDOS formatted" should be
>compatible with all PCs (and yes, they worked fine with my STe as well).
>
>Getting back to Kobold and Hcopy (they both format MSDOS in HD and DD) I've
>noticed that they give the name of the program, not "MSDOS". So might this mean
>that even though they're supposed to be MSDOS compatible they might indeed not
>be?

This is the case with my Kobold version (2.5), the PC wants "MSDOS"
amongst other things, and 2.5 writes "KOBOLD" or similar.

>If they are, it would contradict what has been said about the bootsector
>having to have "MSDOS3.3" as mentioned here.

Remember in my case we are talking about Windoze NT4 Workstation
(Service Pack 3 + IE4). NT has a thing called the Hardware Abstraction
Layer which prevents processes getting at the hardware, so there is no
way I can write anything on the PC to help figure out what the problem
is. Even if relevent calls did exist I don't have the info to use
them. Finally, it wouldn't surprise me in the least if someone were to
tell me NT destroys the floppy on purpose as a security issue!

>>Information from the manual to KnifeST, which knows about these problems
>>and can deal with them.
>
>I have KnifeST, but not the manual -I got the program off an "ST format"
>cover disk.
>I can't say I trust KnifeST -I used it to change some file-dates and it
>crashed my harddisk! So I'm not going to do that again.

No problem with my cover disk version but with only a 100Mb hard disk
I don't have any partitions larger than 32Mb. As KnifeST is quite old
it may be larger ones that cause the confusion.

Most likely, you simply changed the wrong thing by accident. It is
quite easy to write the edit buffer back to the wrong place for
instance!

>Also, there must be a more "user friendly" way of making disks work on both
>PCs and STs -surely people can't be expected to mess around with the
>bootsectors just to make this work? (sort of ironic with one of the most
>user-friendly computers around that one should have to do this).

The fact my PC is capable of destroying a floppy leads me to a
worrying conclusion - that the differences between the dd and hd
mechanisms must be playing a part.

It only happens to genuine dd floppies which I attempt to format to
720K on the PC, where the format happens to fail. Thereafter the PC
refuses point blank to recognise the floppy. For example, say the
format fails half way through, an attempt to format it again will
result in the PC failing to format even the first track! There should
be no reason for this thus it would be reasonable (but not conclusive)
to say this is probably a logical problem. Attempting to format it on
the Atari afterward produces the same result but in this case I think
the problem is physical, simply because in many cases the Atari had
just formatted the disk before it went into the PC for formatting and
got destroyed.

On the other hand, if a format of a hd disk (to 720K of course) on the
PC happens to fail (rare) then an attempt to format it with the atari
will still fail as above but the PC will reformat it (but still states
the media is unusable until such time as a format succeeds).

Once either type of disk has been formatted both machines can read and
write data without problem. However, anything formatted by the PC
tends to be unreliable over time.

Finally, formatting a dd disk on the atari then having the atari stamp
it with the bootsector from a valid PC disk produces a floppy which is
totally reliable on both machines.

Reading between the lines it begs an obvious question. What is the
difference between a double density floppy mechanism when formatting
and that of the high density mechanism when formatting?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1634. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354b826f.9153291@news.demon.co.uk>
Source record: 102526

On 17 Apr 1998 16:21:43 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:

>On 16 Apr 1998 21:09:14, Guy Harrison wrote:
>>On 16 Apr 1998 03:14:11 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:
>>
>>>On 15 Apr 1998 21:31:47, Guy Harrison wrote:
>>>>On 15 Apr 1998 04:50:05 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:
>>>>
>>>>>I am trying to do a backup with db3 onto a zip drive. The partition I am
>>>>>backing up is a 200 Mb with 144 Meg of files. I am using compression. It
>>>>>stops after about 111 meg with a disk full message, giving a compression
>>>>>ratio of 62%. When I do a show info, it says only 70 some megs are there
>>>>>as files, but diamond edge 2 and hdroon.cpx show 100 meg used. The same
>>>>>partition zips into a 63 meg file using stzip. What's wrong???
>>>>
>>>>Has the zip disk got a daft cluster size perhaps?
>>> No, a standard 512 byte sector, 196k of them
>>
>>Ah, but how many sectors make up a cluster on the zip?
>>
>>It sounds like the backup program is not being very clever. There is
>>no point in it implementing compression if it is writing multiple
>>files onto the zip otherwise space will get wasted in the last cluster
>>of each file it writes. It's difficult to be specific without intimate
>>details of how the backup is implemented.
>
> It turns out, that IS the problem. On looking closer, ICD formats a zip
> drive with a 2048 byte sector, and hddriver uses 4096, although it can
> be set to use 2048 also. As a result, all of those little 30 and 40
> byte files take up 4k, even when compressed. so all the nice savings
> from compression wind up only saving 10-20 % instead of 40-50% of the
> space. DUMB!

Yep!

>>Personally, I prefer to use either StZip or the LZH shell for backups.
>>In my experience they are much more flexible and reliable than the
>>dedicated backup programs!
>>
> But STZIP is so damn slow!

Set it so it just stores rather than compressing. Where you've got
lots of little files in comparison with the cluster size you still get
a massive effective compression. ;-)

[and you can always compress the resultant zip again if you want]

>And for some reason I haven't figured out
> yet, lzh shell get confused and cant find some file its writing to, and
> dies in the middle.

Check the temporary file path it is using (same for StZip as well
actually). Ideally you want to set it to a partition which has a lot
of space on it - iirc both programs compress to this temp file then
copy it over to whatever name you specified for the zipfile, on
success. Thus you need enough space for the compressed file on the
destination partition plus the same space for the temp file, wherever
that is.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1635. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354c8ea5.12279617@news.demon.co.uk>
Source record: 102527

On Fri, 17 Apr 1998 08:09:56 GMT, Uwe Seimet <us@ooc.de> wrote:

>Guy Harrison wrote:
>
>> Ah, but how many sectors make up a cluster on the zip?
>
>That does not depend on the ZIP but only on the partition size and the
>software you partitioned your drive with.

That's what I meant in my vague sort of a way. ;-)

>For a a partition with 100 MByte the minimum cluster size is 4096 KByte.

Okidoki! That sort of size seems to explain Boris's problem.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1636. Re: Zip split?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354fa8b7.18953103@news.demon.co.uk>
Source record: 102528

On 17 Apr 1998 15:14:56 GMT, pettert@notam.uio.no (Petter Toneff)
wrote:

>On 16 Apr 1998 01:02:26, Pascal Ricard wrote:
>
>>Should be on ftp://ftp.lip6.fr/pub/atari
>
>Just checked, not there.
>Anyone got zipsplit & ziprebuild?

No, but there is a simple file splitting/joining utility called
SPLITTER available on ftp.

I've also rewritten it as a proper Gem program which I can email you
if you want to try it. Consider it a beta as it hasn't been tested as
much as I'd like.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1637. Re: Countdown to Offline

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3551ac7b.19917379@news.demon.co.uk>
Source record: 102529

On Wed, 15 Apr 1998 17:59:05 -0400, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>On the 26th of April, I'll be giving CIS notice to close my account.
>At that time, if I don't have this STinG working, I will NOT be online
>for any e-mail. If I can't get access to the Net by next month. I might
>as well as close out from the local ISP until I can afford to get some
>kind of a ibm clone machine for going on the net. I am no programmer and
>all of the packets I got with STinG had very little in the way of docs for
>a USER, the very few where for programers. I'm out here in the High Desert
>of Calif. and with no other Atari users around, so I have to rely on the
>net for any help. Hach, I can't even access the ISP's text browser. I've
>tried to redo the script and nothing seems to work.
>
>I used to tell people that the Atari programs would work with just some
>data pluged into them. Ha!
>
>I got into the ISP,(maybe) and then dropped sting

Dropped Sting? Hmm, I hope that doesn't mean what it ought to (that
you disconnected or disabled it). You should connect with Sting and
leave it running / enabled, then run Newsie.

>and ran newsie and all it
>could give me was some message about failing to resuovl DNS.

Leave Newsie out of it for the moment. It's an added complication you
don't need just now. Just connect with Sting then see if it resolves
an address using the tools built into the dialer. ie TOOLS->Resolve
and type in the name of something. My address will do because it is
unique: swampdog.demon.co.uk, does it return 158.152.224.11?

If yes then you're almost home!

If "no" then TOOLS->TraceRoute and enter 158.152.224.11 and see if you
get a list of things. If nothing happens then something fundamental is
still wrong with the Sting configuration. If you do get a list of
things appearing then triplecheck with your ISP that the value you
have set for the NAMESERVER variable is correct, because it almost
certainly is not correct! Otherwise TOOLS->TraceRoute
swampdog.demon.co.uk would give you the same list as TOOLS->TraceRoute
158.152.224.11 does. (Tell the ISP that NAMESERVER is the "DNS server
address"). If you are still suspicious then change the NAMESERVER
value to 158.152.1.58 or 158.152.1.43 and try again (you'll need to
disconnect, reboot and reconnect when changing NAMERVER). If either of
those values work then your ISP has *definately* not told you the

correct value for their DNS server.

>And I can't find anyway to use the cab2demo I've got, it's even more
>confusing.

Again, forget it. If you can get Sting to Ping, Resolve and TraceRoute
then you're almost home and dry.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1638. Re: New CAB OVL

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2434_outrider@lvdi.net>
Source record: 102530

Re: "New CAB OVL", jkolak@jps.net scribbled the following on 23 Apr 98 @ 11:44:57:

j> Does that 030 version extract out of the same cab overlay lzh file?

Yes.

* LED v1.51 * 24 hours in a day... 24 beers in a case... Hmmm.....
--

Terry May - Las Vegas, NV

1639. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2433_outrider@lvdi.net>
Source record: 102531

Re: "Newsie screwing up?", jkolak@jps.net scribbled the following on 23 Apr 98 @ 11:30:36:

j> With so many shareware programs like this running around on the net,
j> how can we average non-programmer end-users know what programs are
j> not safe like this?

This group right here is a great source of information.

* LED v1.51 * Illiterate? Write for FREE HELP!
--

Terry May - Las Vegas, NV

1640. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2432_outrider@lvdi.net>
Source record: 102532

Re: "Atari BBS Software", thechyld@pcc-uky.campus.mci.net scribbled the following on 23 Apr 98 @ 13:00:57:

t> You know, I've heard so many good things about Octopus. Is it still
t> supported, and can it be bought/registered -easily-? Does it
t> support CD-ROMs and high-speed modems (and multiple phone lines?)

Yes on all counts.

t> Is there a Web site/ftp site where one can get the latest version?

I'm not sure if Koos Kuil, the author, has a web site, but here is his email address: koos_kuil@nextjk.stuyts.nl

* LED v1.51 * "Just get one of those inflatible women. But make sure its a woman, though, because one time I... hehe." - Chief Wiggum
--

Terry May - Las Vegas, NV

1641. Re: BLiTTER disable

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980423175342.29362C-100000@usr06.primenet.com>
Source record: 102533

as I understood, reading the falcon hardware docs, It is not possible
to disable it really, but lower it down. Not sure. but this is how I
understood it. (would be glad to be wrong here).
(i.e, I am not sure that sysinfo.cpx is really effective in disabling
the blitter).

On 23 Apr 1998, Miika Tervo wrote:

>Does any of you have a piece if software, which disables blitter
>on Falcon and leaves cache on? I have some problems with Fast Ram
>and mint shell and I need a program, which disables blitter under
>mint shell. If you have one, just e-mail me at miitervo at jypoly fi.
>
>Regards,
>
>Miika
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1642. WTD:Falcon (canada)

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: af366@chebucto.ns.ca
Message-ID: <6hoe76$cf0$1@News.Dal.Ca>
Source record: 102534

looking for a falcon computer.i'm in eastern canada.
thanks
dick

1643. 1040ST Plus Harddrive???

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6hoarm$t8p$1@ns1.thpl.lib.fl.us>
Source record: 102535

I note on the rear of the 1040st is a plug marked "Harddrive" what harddrive was made to fit directly into the 1040st?????I'm new in the ST and was just wondering what was available. e-mail replies please and thank you for your time sfpu@scfn.thpl.lib.fl.us

1644. WTB: 1040ST Parts

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6hoauv$t8p$2@ns1.thpl.lib.fl.us>
Source record: 102536

Would like to get a clock board for the 1040st if anyone has one as well
as a ram expansion board for same. thanks for your time.
sfpu@scfn.thpl.lib.fl.us

1645. Re: Falcon Available... What's the Going Rate?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Puppy Dawg <swallow@intergate.bc.ca>
Message-ID: <353FC860.2276@intergate.bc.ca>
Source record: 102537

Roagie wrote:
>
> I have a used Falcon in great shape... what's the market value for one of
> these?
>
> It's got 4 megs and I believe a 47 meg HD.
>
> If you're interested, let me know. I'm in LA, California.
> Thanks!

I'm interested. E-Mail me if you are still selling it, and maybe we can
work out a deal! :)

My email addy (incase it gets missplaced :)) is:
swallow@intergate.bc.ca

Thanks!

Puppy Dawg

1646. Re: Netscape for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <353fbd95.479586@news.tmisnet.com>
Source record: 102538

Hi, Bill!

Check out the list at my website:
http://www.tmisnet.com/~strads/hq/atari.html#WebWare

-- George Crissman
-- strads@tmisnet.com

On Thu, 23 Apr 1998 20:22:04 +0100, "Bill" <bab5@indigo.ie> wrote:

>Does any body know where I can get netscape or asome sort of web browser for
>the ST
>
>Bill
>bab5@indigo.ie
>
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1647. Re: SoftPC on a Hard Disk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: csh@agate.net
Message-ID: <6hoj62$pf2$1@usenet45.supernews.com>
Source record: 102539

On 21 Apr 1998 18:27:50, ekaljumagi@clhs.lake.k12.ca.us wrote:
: In article <6heihr$1or$1@usenet47.supernews.com>,
: csh@agate.net (c.s.h.) wrote:
: >
: > Just for fun today I tried to get the SoftPC that came with the Bird of
: > Prey CD-ROM working on my Falcon. I was gonna see if I could get an old
: > version of Quicken running.
:
: I use Quicken 8.0 using DOS 3.3. It works fine.

version 8? I was gonna try version 4 or something. Is the speed a
problem...I mean, is it usable with version 8?

: >
: > I managed to eventually get it to boot from an old IBM DOS 3.30 diskette I
: > found at work, got an A:> prompt, did some "dir"s, but that's as far as I
: > got. It doesn't seem to like 1.44 meg formatted disks, and piece of junk
: > Windows doesn't want to format HD diskettes at 720k, so I'm having trouble
: > transfering an .exe to see if anything will run.
: >
: Yep, I had to transfer everything to 720K at first, but...
: >
: > It looks like you have a file on the hard drive that acts as your "c:"
: > drive, but how do you create this file so that SoftPC will recognize it?
:
: Under one of the menus is "Drive D". Choosing this allows you to create a
: virtual partition (acually, it's a file) for your IBM C Drive. This can then
: be formatted and set to auto-boot as normal in DOS.

Yes, thanks to everyone's help and a bit of poking around, I now have a
bootable C: drive with IBM DOS 3.3 and a working FSA e: drive. I haven't
yet gotten a copy of quicken to try to install it yet, though.

The other day I got PC-DOS v5 from work, and I'm gonna try to upgrade to
that first.

Thanks a million to all the helpful Atarians who helped me out!!

:
: Also, shared partitions (Drive E on the DOS side) now works, thanks to various
: Atarians here (Thanks Boris!). Prove that you have DOS 3.3 and I will send
: you a ZIPped disk all ready to go (will save you some work).
:

Thanks for the offer, but I'm all set!

later,
chris

csh@agate.net

"Our seeds sown larger |"Arise
Our roots will go deeper | Alive
Our trees will grow larger | Strive to win and live
and now we wait the rain" | to please your mind"

1648. FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: rick <rikmistr@erols.com>
Message-ID: <01bd6f0d$afec5140$4582accf@default>
Source record: 102540

Downsizing my 'toy' collection since I just retired military. Have a few software titles below available for sale: I'll send COD $40.

1. 'Signs & banners'...Design, create and print your own signs and banners
2. 'Design Ideas' for use with Timeworks Desktop Publisher ST.
3. 'Fleet Street Publisher'...desktop Publishing
4. 'PC-Ditto'..run pc programs on your ST
5. 'Timeworks Data Manager ST'...report writer and super graphics..a complete general information storage and retrieval system with report writing, graphics and lable making capabilities
6. 'Timeworks Desktop Publisher ST'...a full featured desktop ublisher with page loyout, word processing, typesetting and graphics

All packages have complete documentation

1649. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2444_outrider@lvdi.net>
Source record: 102541

Re: "Detecting long filenames", guy@swampdog.demon.co.uk scribbled the
following on 23 Apr 98 @ 21:19:02:

g> On Sun, 19 Apr 1998 04:05:13 GMT, outrider@lvdi.net (Terry May)
g> wrote:
>> How hard is it to detect in a program whether or not long filenames
>> are available?
g>
g> Theoretically you shouldn't have to!
g>
>> I'm talking about from a programmer's aspect.
g>
g> Just write "case preserving" code. If long filenames are not being
g> used then they'll be treated like uppercase anyway. For instance,
g> if you want to knock off the filename extender and replace it with
g> another extender simply look for the rightmost '.' (ie strrchr)
g> rather than the leftmost (ie strchr) iyswim.

What if you're writing two filenames. One is longfilename1.ext and the other
is longfilename2.ext. If long filenames are not supported, then the second
file is going to overwrite the first file, because both will come out as
LONGFILE.EXT.

* LED v1.51 * "Looks like we got ourselves an old fashioned car chase..." -
Chief Wiggum
--

Terry May - Las Vegas, NV

1650. Re: SoftPC on a Hard Disk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <353e803410a2e40@club-internet.fr>
Source record: 102564

Hello,

in article <6heihr$1or$1@usenet47.supernews.com>
c.s.h. wrote:

> Just for fun today I tried to get the SoftPC that came with the Bird of
> Prey CD-ROM working on my Falcon. I was gonna see if I could get an old

Does anyone know if it's available somewhere else than on this CD ? (ftp...)

--
Pascal, surfing the web on his Falcon...

1651. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6hm888$i50$1@charm.magnus.acs.ohio-state.edu>
Source record: 102565

On 21 Apr 98 04:06:08, pwest wrote:
>FROM: pwest@fortress.org.uk
>SUBJ: help zip drives and Diamond Back 3
>
>In a message of <16.04.98>, Matt Faehnle (90:102/0.99) writes:
> >> I am trying to do a backup with db3 onto a zip drive. The partition I
> >> am backing up is a 200 Mb with 144 Meg of files. I am using
> >> compression. It stops after about 111 meg with a disk full message,
> >> giving a compression ratio of 62%. When I do a show info, it says
> >> only 70 some megs are there as files, but diamond edge 2 and
> >> hdroon.cpx show 100 meg used. The same partition zips into a 63 meg
> >> file using stzip. What's wrong???
> MF>
> MF> same here - unless I can find a cure, I'll have to find a new
> MF> backup program - does a comparable one exist?
>
> I wonder whether the problem isn't mainly due to Zip running out of space
> to produce its temporary files while compressing. Try an uncompressed
> backup first. If this works, then perhaps you'll have to compress
> batches of files or folders individually in manageable sizes.
>

Yes, doing batches of folders seems to work. It would be nice
however, to set it for one big backup and walk away. It is starting
to look like this is not a realistic possibility.

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

1652. Re: First Word Dot Matrix Default Driver

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6hmcgb$l52$1@supernews.com>
Source record: 102566

On 22 Apr 1998 08:08:09, George Crissman wrote:
> Greetings!

> printer (model number not stated) to receive
> output from First Word.
>
> Is there a "plain vanilla" driver that works
> with most Epson-compatible and near-compatible
> printers? Is there a "proprinter" driver
> available (same thing)?

George,

On my FirstWord disks are the following Epson drivers:

EX800,FX80,FX800,GQ350,GQ500,JX80,LQ80,LQ800,LX800,SQLQ50. When I use FirsWord and my Epson Stylus PRO, I use the LX800 driver with no problem. If his printer has an "Epson" compatable switch then one of the drivers should work.

Steve Hammond

1653. 3D Stereoscopic pics on ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: jhaslam@fortress.org.uk
Message-ID: <2237_jhaslam@fortress.org.uk>
Source record: 102567

Hi all!

Does anyone know of a program that will handle stereo pictures for use with
LCD shutter glasses, which will produce left and right images sequentially??

Still images are what we would like to display and/or produce. Does anyone
know where we could source the glasses etc?

This is a project for the Cheshunt Computer Club.

Cheers!

James (for Cheshunt Computer Club)

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= This tagline contains a virus: go ahead and copy me!
--

1654. Any news about the Milan TOS Computer from Germany??

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2204982033500001@i443.oro.net>
Source record: 102568

any news would be great. Please post..
Tom

1655. FS: Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6hmesqenv3@ns1.thpl.lib.fl.us>
Source record: 102569

```
Have the following for sale, price does not include shipping.
Genuine Atari Mouse in good condition: 15.00
SM 124 Atari Mono Monitor in good condition 20.00
sales requires prepay by money order, no c.o.d.'s sales only in the US.
e-mail replies please and thank you for your time.
sfpu@scfn.thpl.lib.fl.us
```

1656. New CAB OVL

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6hmn4o$ga4$1@usenet11.supernews.com>
Source record: 102570

I would seriously recommend that any user of STiK/STinG and CAB 1.5 or later get the latest version of Dan Ackerman's CAB.OVL (v 1.2904). There are two versions (again) - one for 6800 machines and a 68030 version. Timeouts are gone (unless there really is a slowdown on the "net"), overall download speed of pages really flies, and pages that were once not accessable or only partly downloaded now come across fine. Even my problem page (www.maseratinet.com) is completely accessable :).

Go DAN!! (and that shareware fee is on its way <VGB>)

Steve H.

1657. Parx Expose module?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: mgrove@BLOCKiwvisp.com
Message-ID: <6hmmn5ruc2@supernews.com>
Source record: 102571

Any French users know if the Parx Expose video capture module is still commercially available? I dropped a message in fr.comp.sys.atari, but didn't get a reply (maybe because I don't speak French:).
I remember seeing it advertised when the web page was still up.

TIA,

Mike

1658. BLiTTER disable

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: miitervo@jypoly.nospam.fi
Message-ID: <6hmmvs$793$1@mordred.cc.jyu.fi>
Source record: 102572

Does any of you have a piece if software, which disables blitter
on Falcon and leaves cache on? I have some problems with Fast Ram
and mint shell and I need a program, which disables blitter under
mint shell. If you have one, just e-mail me at miitervo at jypoly fi.

Regards,

Miika

1659. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6hmob9cjf1@plutonium.compulink.co.uk>
Source record: 102573

On 21 Apr 1998 21:21:41, Ross MacIver wrote:
>on Mon 20-04-98 09:27 Peter Rottengatter wrote:
>
>>If so, you should not make it look like a software problem, but instead
>>install the corrected GAL, like described in the HSMODEM dokumentation.
>
>Does anyone know where I can find an english translation of these
>docs?

http://www.cix.co.uk/~derryck/software.htm

Rgds, Derryck

1660. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hmqeqmfm1@roch.zetnet.co.uk>
Source record: 102574

On 22 Apr 1998 18:24:37, David bolt wrote:

>I have this problem as well. It was 'cured' by using the TCP.STX module from
>the v1.08 release. The funny thing is, some people with the same ISP can use
>the newer modules with no problems.

Maybe it has something to do with the particular port-fix (HSMODEMx,
Fast serial etc.) and their settings. e.g with HSMODEM on Serial 2 you
have to set LANBIT. There may be other things like this.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1661. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hmqesmfm2@roch.zetnet.co.uk>
Source record: 102575

On 22 Apr 1998 19:10:13, Louis Holleman wrote:

>this beats me again... I simply can't imagine how Newsie can even FIND a
>Cache.dns...

It may be using an uninitialised/corrupted file-handle. Or, perhaps,
picking up some store dynamically and not initialising the contents?

I think it's written in C which is not a very useful language for
store protection etc.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1662. Re: FREE TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Marc Par&#65533; <pare4@golden.net>
Message-ID: <353EEFB9.2C0B2378@golden.net>
Source record: 102576

Actually, if you would like to see the various flavours of GEM available for the DOS boxes on the net visit the unofficial CP/M site and browse through some of its sections. Yes there is also a small GEM Atari section with some source code (I think) --> www.cdl.uta.edu/cpm/

Marc Parï¿½

1663. Re: Parx Expose module?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <353EF5F3.54CB88D7@hol.REMOVE.THIS.fr>
Source record: 102577

Michael Grove a ï¿½crit:
>
> Any French users know if the Parx Expose video capture module is still
> commercially available? I dropped a message in fr.comp.sys.atari, but
> didn't get a reply (maybe because I don't speak French:).
> I remember seeing it advertised when the web page was still up.
>

Parx has recently gone bankrupt, so none of their products are
commercially available anymore. There are probably discussions as to who
might resume distribution, but for the moment nothing.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1664. Re: 3D Stereoscopic pics on ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <EruyCz.Kn4@uia.ua.ac.be>
Source record: 102578

jhaslam (jhaslam@fortress.org.uk) wrote:

: Does anyone know of a program that will handle stereo pictures for use with
: LCD shutter glasses, which will produce left and right images sequentially??

Well, the good old "Cyber" 3D package is capable of rendering to and
displaying such images. I believe it works with some do-it-yourself
interface to attach one of those LCD-glasses. Unfortunately, I have no
experience with it myself.

: This is a project for the Cheshunt Computer Club.

Well, good luck, and keep us posted !

Bye,

```
+-------------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-------------------------------------------------------------------+
```

--
Septimus' quote for today :

"Create hell out of hopelessness,
confirm the failure of it all.
Falling and calling, falling and crawling.
A stick in the brown scratches your name,
a scream in the darkness is searching again and again."
- Anne Clark

1665. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893322169.14922.0.rover.c3adfca1@news.demon.nl>
Source record: 102579

On 22 Apr 1998 09:36:06, Peter Rottengatter wrote:
>
>Since ROUTE.TAB is never accessed after bootup, this corruption can only
>occur by corrupted internal GEMDOS data. For that, it's accidental that it
>hits GEMDOS, it can well hit STinG or even NEWSie itself. So you cannot
>deduce anything from irregular behaviour *after* this bug has struck.
>
>The only important point is that the bug does not strike if NEWSie is not
>started. Nobody has seen it happen without NEWSie. That should say enough.
>
>> people too, but not with just anybody... It's probably depending on what's
in >> your system. I have been thinking of Liberty/Freedom straight from the
>> beginning, that's why I mentioned it in my set-up.
>
>Although possible, I rather doubt that it involves third party software.
>I also doubt that the bug is really gone. That's the treacherous thing
>about pointers going wild : It may effect memory that is rarely or even
>never used, and that hides the bug very effectively, until much much later
>when some minor change in the overall configuration makes the pointer go
>to and corrupt some important data, and the bug becomes obvious. Makes you
>think your software is fine since it worked all the time - wrong.
>
>So I definitely think there is still data corrupted in your system, just
>it does not corrupt those structures anymore that led GEMDOS to corrupt
>ROUTE.TAB and CACHE.DNS. Maybe it corrupted some other program instead
>that you have on your hard disk and which you haven't touched in a while.
>This is not to scare you, but is the reality with all machines that do not
>implement efficient memory protection.
>
>
>Cheers Peter
>--
Hi Peter,

you'd better said: "Cheer up!"...

Good lawd once more, and I have said "I'm sorry having called Newsie a
screwball"...

Well, for one thing: I'm definitely NOT going to try again to let Newsie
eventually corrupt more data by figuring out what's going to happen when I put
in again the original Cache.dns file... NO WAY!!!

Heck, this scares me... and once more I learned something. BTW, will this
possible corruption go beyond my C-partition where Newsie and Sting are? I've

got 2 HD's, altogether 8 partitions with a total of 1.7 Gb hooked up to my TT!

I figure there's more people now reading with bleak cheeks (Hi, Petter!)...

And finally, there's one more yelling to go:

JOHN, try to fix this problem ASAP!!!!!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1666. Re: SoftPC on a Hard Disk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893322172.14922.1.rover.c3adfca1@news.demon.nl>
Source record: 102580

On 23 Apr 1998 00:40:12, Pascal Ricard wrote:
>
>> Just for fun today I tried to get the SoftPC that came with the Bird of
>> Prey CD-ROM working on my Falcon. I was gonna see if I could get an old
>
>Does anyone know if it's available somewhere else than on this CD ? (ftp...)
>
Bonjour Pascal,

gimme some time, I'll put it on my web page... Haven't heard from Boris yet about a complete version on his site. I've got this Insignia.zip already on my page (the files needed to get the FSA drive working) and I'm gonna put the other stuff there too shortly. Still working on a better "manual" than the notes supplied with it...

As I understand from Boris, Insignia gave him a written permission to put it available to any public site.

DOS will NOT be included, tho' :-)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1667. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6hn07rich1@plutonium.compulink.co.uk>
Source record: 102581

On 22 Apr 1998 09:07:46, Peter Rottengatter wrote:
>In article <353cc690d716a0@game-master.com>,
> rosco@game-master.com (Ross MacIver) writes:

>> Does anyone know where I can find an english translation of these
>> docs?
>
>The HSMODEM package contains english docs too. They are appended at the end
>of the german docs, in the same file. So just browse a bit in the file, a
>bit further on from the file start you should find english stuff. Harun
>admits his english is not the best, but I guess it's readable.

The whole of the German text has been translated into English by the combined efforts of Mick Lock and Peter West - the result can be found on my Web page www.cix.co.uk/~derryck/software.htm and has been hatched into FANfiles on the BBS network.

Harun has given his blessing to this endeavour.

Rgds, Derryck

1668. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6hn07sich2@plutonium.compulink.co.uk>
Source record: 102582

On 22 Apr 1998 23:01:10, Dennis Bishop wrote:
>So far I've been able to read e-mail people have sent me, but so far I've
>failed at being able to send a reply. I tried using Pen-Pal the text editor,
>but when I exit it, it bombs on me and I don't know what to name the out going
>text file. Is Edith a text editor? I've got to look through the floppys I have

Keep a lookout for Everest, now that you have Newsie up and running you
could surf to http://www.cix.co.uk/~inactive/ and grab the latest English
version from the UK reg. site.

There's no need to call the text file anything, Newsie will call the editor
with a default filename which it will rename itself later.

Rgds, Derryck

1669. Re: New CAB OVL

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2422_outrider@lvdi.net>
Source record: 102583

Re: "New CAB OVL", shammond@loop.com scribbled the following on 23 Apr 98 @ 06:29:44:

s> I would seriously recommend that any user of STiK/STinG and CAB 1.5
s> or later get the latest version of Dan Ackerman's CAB.OVL (v 1.2904).
s> There are two versions (again) - one for 6800 machines and a 68030
s> version.

I only used the 030 version for about an hour, but so far so good. I have to do some more background downloads before I can determine whether I can use it more in place of PPP-Connect. But I like what I see so far.

* LED v1.51 * Rush Limbaugh: What happens when cousins marry.
--

Terry May - Las Vegas, NV

1670. Re: Newsie's headache

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2421_outrider@lvdi.net>
Source record: 102584

Re: "Newsie's headache", Peter Rottengatter scribbled the following on 22 Apr 98 @ 09:18:23:

PR> Size of the cache etc. can be configured in the "Protocols" CPX /
PR> "Resolver" page.

As always, thanks for all the great info.

What is a good setting for the cache, if you do quite a bit of surfing?

* LED v1.51 * Kansas City Chiefs - the AFL's all-time winningest team!
--

Terry May - Las Vegas, NV

1671. Newbie-question:HDD and MIDI

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Gunther Lippert <glippert@cip.physik.uni-wuerzburg.de>
Message-ID: <353f0901.0@uni-wuerzburg.de>
Source record: 102585

Hi out there!

I got a 1040stfm and I'm almost clueless about ataris (except my beloved 2600's)
as I don't have any Manuals.
My main questions are: what is the cheapest way to connect a HDD to this machine?
(I have some old IDE, SCSI and even MFM HDD's on stock)?
What good free/PD programs for making music and/or using MIDI are availible?

All answers via Email (pleeeese, i'm not subscribed), binaries thankfully
accepted.
--
---------------------=========_________
Gunther Lippert ^^--+
(stripped my .sig cos it was way too long)|

1672. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6hn1jh$1l9$3@pump1.york.ac.uk>
Source record: 102586

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
: Huh ? ST-Guide is *very* stable on all machines I know of. Are you using
: TOS 1.0

The problem appears to be Tos 1.0

Aaron Turner

1673. Re: HELP! tiny font dir dumper

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893326110.17204.0.spot.c3adfca1@news.demon.nl>
Source record: 102587

On 22 Apr 1998 16:40:44, boris d. cahan wrote:
>A while ago i had a program that dumped directories in a tiny font onto a
>dot matrix printer. Somehow, i seem to have deleted it, or it got wiped
>from my disk. Does anyone recognize it, and remember its name??? And where
>it might be found?
>
Hi Boris,

you can use Idealist for that... it's got features to print whatever in tiny
font (or whatever font you'd like), also in columns to your printer.
Dunno where it's available but shouldn't be hard to locate... and shareware.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1674. Re: Falcon Available... What's the Going Rate?

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: Brian Baird <brian@dma-design.com>
Message-ID: <353F13BE.BCF@dma-design.com>
Source record: 102588

jim wrote:
>
> Falcons hold their value far better than STs. The perfect Falcon would
> be 14 megs, have TOS 4.04 (4.01 is ropey), have had the 'audio mods'
> done on it and at least an 80Mb internal IDE drive. In the UK this
> would go for around 350-400UK pounds and would probably sell relatively
> quickly at this price. Yours is a slightly lower spec so adjust
> accordingly.
>
> I'd buy it if I had any money :(

Shame. I have a Falcon I'm trying to sell. Not quite upto the specs
above, but it's still a good machine. Anyone interested in buying a
Falcone for around ï¿½300? 4MB RAM, 65MB IDE, 32MHZ upgrade, lots of
software...

1675. Soft PC

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893326763.17309.0.spot.c3adfca1@news.demon.nl>
Source record: 102589

Hi all,

as from now, Soft-PC is available from my homepage (see below).
The Insignia files are still a separate archive.

Enjou!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1676. Re: BLiTTER disable

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <353f23041a9afb0@club-internet.fr>
Source record: 102590

Hello,

in article <6hmmvs$793$1@mordred.cc.jyu.fi>
Miika Tervo wrote:

> Does any of you have a piece if software, which disables blitter
> on Falcon and leaves cache on? I have some problems with Fast Ram
> and mint shell and I need a program, which disables blitter under
> mint shell. If you have one, just e-mail me at miitervo at jypoly fi.

The fgeneral.cpx can do what you want. There is also si.cpx (from nvdi or
MagiC, I don't recall from which I got it)

--
Pascal, surfing the web on his Falcon...

1677. Re: Line-F

Newsgroup: comp.sys.atari.st
Date: 1998-04-23 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6hn8ev$344@balaena.bio.vu.nl>
Source record: 102591
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Kent Johansson (midwinter@hotmail.com) wrote:

: > LINE-F is used by the FPU, if one is installed. Otherwise, any LINE-F

: Is there any software emulating a FPU that catches the Line-F calls and acts like
: a (slow) FPU? I know there is some thing like that for Linux, but for Tos usage?

Linux 68k currently uses some code from FreeBSD, thoughit's not in the
official source distribution because the BSD liscense and the GNU liscense
are not 100% compatible. My guess is that with some modifications for the
lowlevel stuff the FreeBSD could be adapted for TOS as well, although most
TOS programs don't rely on an FPU...
The code used in Linux/BSD can be found in the Linux 68k FPU-emulation code
patch on the NoCrew FTP site.

-=Levien

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

1678. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3540a54d.0@news.ptw.com>
Source record: 102392

On 23 Apr 1998 07:07:39, Peter Rottengatter wrote:
>In article <O#ptz7Vb9GA.274@ntawwabp.compuserve.com>,
>As I said elsewhere, STinG does not support CHAP (yet ?) So that ISP won't
>allow you to do anything as you can't authenticate yourself, unless you
>talk them into giving you a PAP authenticated account.
>
>
>Cheers Peter
>--
Well, it turns out that the right hand didn't know what the
left hand said! I called them up and they said they didn't
use chap, yet as I posted the copy here of the message, one
other guy in their help section DID say that! But then he
said they just used PPP/PAP and as you all know by now, after
totaly wiping OUT all the files, decompressing them again
and installing them on C:\ drive, I'm now online line, as
you'll note by the New E-mail address.

1679. Re: HELP: Falcon not storing NVRAM sett

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3540a56b.0@news.ptw.com>
Source record: 102393

On 23 Apr 1998 18:09:18, Robert Schaffner wrote:
>In <6hnc60$ps6@news.Hawaii.Edu> John Perez wrote:
>
>> A friend of mine just bought a Falcon which refuses to store its
>>NVRAM settings (for default resolution, columns, monitor type, whether to
>>run memory test, etc...) Does anyone know if this is a hardware problem
>>that can be rectified, or some strange software issue?
>
>If that Falcon older as 5 years?
>Good chance for an empty lithium batterie in the NVRAM (DALLAS) Chip..
>
>Try:
>
> Reset the hole NVRAM by NVRESET.PRG
>
> Made new settings with BOOTKONF.PRG (V 1.3) (Uwe Seimet)
>
> Reboot after setting.
>
>
> Watch that setting over night, next day..
> If you found not the same setting -> replace dallas NVRAM
> (Big chip under his keyboard...)
>
> How to do that? -> DOITF030
>
My Falcon030 has a detached keyboard, is the chip inside the
keyboard of in the cpu case? and wouldn't a new battery do
the job? Just wondering, mine is still going strong.

1680. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3540a554.0@news.ptw.com>
Source record: 102394

On 23 Apr 1998 15:05:32, Petter Toneff wrote:
>Check the delay slider in the STING.CPX (sting internals).
>Drag it right down to the lowest value (10ms), reboot and try again.
>
I'm using 1.15 too, and that slider is set at 10, I don't
know anything about how the transfers are done, but I have
my newsie settings for only 25 messages at a time for the
newsgroups and even then it can take up to an hour to get
them.

1681. Re: HELP: Falcon not storing NVRAM settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <893438207.796627@nn1>
Source record: 102395
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello John,

> A friend of mine just bought a Falcon which refuses to store its
>NVRAM settings (for default resolution, columns, monitor type, whether to
>run memory test, etc...) Does anyone know if this is a hardware problem
>that can be rectified, or some strange software issue?

This is definitely a hardware problem.
You'll have to exchange the RTC-chip, which contains the backup-battery. The IC-number on the motherboard is U64, located roughly in the middle of the PCB and close to the front edge of it. The chip is a "Dallas DS1287", a chip that should be available in any store that sell electronic components.

Good luck and best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

1682. Wensuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: rgolding@zetnet.co.uk
Message-ID: <6hqhgjtdg1@irk.zetnet.co.uk>
Source record: 102396

Hi

Help needed in setting-up Wensuite.
Running Atari STFM - TOS 2.06 - 4Mb

Thanks in advance.

Regards
Roy

1683. IS ICD Inc. still around?

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Russell Magee <bigruss@cheetah.spots.ab.ca>
Message-ID: <6hqj6b$cb7$1@f02s02.tac.net>
Source record: 102397

Hi all,
I found ICD Inc.'s web page awhile ago, and they had an online order
form for soem of their Atari stuff. I ordered two golden image trackballs
and a mouse/joystick changer from them, but I've heard not a peep in about
a month (I emailed them again, asking if anything had been done).
Are the pages just up, with no company behind them, or is it worth my
time to bother them again?

If not, can someone tell me where to find a good ST/Amiga switchable mouse
so I can pick up a few? I had to lend a really nice ST/Amiga switchable mouse
to my friend for his A4000 so now I have none for my 1040STf <sniff>.

thanks,
-Russ Magee

1684. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6hqkhg$k4l$4@news.campus.mci.net>
Source record: 102398

On 23 Apr 98 13:54:44, Terry May wrote:

]-I'm not sure if Koos Kuil, the author, has a web site, but here is his email
]-address: koos_kuil@nextjk.stuyts.nl
]-
]-
]- * LED v1.51 * "Just get one of those inflatible women. But make sure its a
]-woman, though, because one time I... hehe." - Chief Wiggum
]---
]-
]- Terry May - Las Vegas, NV
]-.

Thanks Terry, I'l try it out! ;-)

1685. ZIP DRIVE for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Bill <bab5@indigo.ie>
Message-ID: <6hqknsphe1@news.indigo.ie>
Source record: 102399

I have a Zip Drive hooked up to my PC and was wondering if anybody knew where I could get my hands on drivers to bolt it onto my St to transfer Files.
any help really appreciated

Bill
bab5@indigo.ie

1686. Re: Newsie screwing up?

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6hqmdmsvn1@ratatosk.uio.no>
Source record: 102400

On 22 Apr 1998 19:10:13, Louis Holleman wrote:
>this beats me again... I simply can't imagine how Newsie can even FIND a
>Cache.dns... But if you got Sting not active and it still happens it must be
>Newsie. I'm wondering now, would it also happen when you leave Sting.prg
>out of the autofolder??? Have you tried simply deleting this Cache.dns, then
>start up and see what you're getting next? My Cache.dns is 83 bytes, and since
>the one that's in now was created it has not been touched again, also not the
>Route.tab.

Yes, it is weird, isn't it? When I boot without Sting, it never
happens (by an inactive Sting I was refering to the button in the
Sting internals cpx).
Anyway, I don't worry too much about it. I haven't seen any other file
affected by the bug and it doesn't interfere with my online
activities. I've been using Newsie since it's "childhood" and I still
think it's great!

- Petter -

1687. Re: IS ICD Inc. still around?

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: rick <rbrown@ymail.yu.edu>
Message-ID: <6hqmem$940$1@broadway.interport.net>
Source record: 102401

Russ and others-

I had a similar no-contact month and a half! And then today my stuff arrived. They never commented on my numerous (polite) inquiries over many weeks of wondering what was going on! Anyway now to check out the merch!...

Russell Magee wrote in message <6hqj6b$cb7$1@f02s02.tac.net>...
> Hi all,
> I found ICD Inc.'s web page awhile ago, and they had an online order
>form for soem of their Atari stuff. I ordered two golden image trackballs
>and a mouse/joystick changer from them, but I've heard not a peep in about
>a month (I emailed them again, asking if anything had been done).
> Are the pages just up, with no company behind them, or is it worth my
>time to bother them again?
>
> If not, can someone tell me where to find a good ST/Amiga switchable
mouse
>so I can pick up a few? I had to lend a really nice ST/Amiga switchable
mouse
>to my friend for his A4000 so now I have none for my 1040STf <sniff>.
>
> thanks,
> -Russ Magee
>

1688. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3540dda2df71c1@whalley.demon.co.uk>
Source record: 102402

on Mon 20-04-98 23:29 Godfried_Cobben wrote:

>
>_/_/_/ In a message of Wed 15 Apr 98 Hallvard Tangeraas (2:281/202.0) wrote to
>All :
> HT> And isn't thing supposed to have it's own font-selector which can
> HT> replace otehr font-selectors?
> HT> Well, I tried setting the "External font selector" option in QED, but
> HT> this only results in:
> HT>
> HT> "UFSL cookie not installed, used internal font selector?"
> HT> "[Internal] [Cancel]"
>
>Here's the catch...
>QED can only use the universal fontselector (UFSL) or the extended universal
>fontselector(XFSL) as provided by HuGo or Calvino; both are TSR's.

There is an auto folder program called magcufsl.prg which registers
MagiC's internal font selector via UFSL so most programs pick it up.
Less than 4k. No idea where I got it from, though - my guess would be
a magazine cover disc. If you can't find it using Archie or similar let
me know and I'll see if I can find out more.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1689. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3540dda2df71c0@whalley.demon.co.uk>
Source record: 102403

on Fri 24-04-98 12:14 Emmanuel Curis wrote:

> Hello,
>
>Dans l'article <354b62b8.6475486@news.zetnet.co.uk>,
>Tony Greenwood, <paxton@zetnet.co.uk> a ï¿½crit :
>
>ï¿½ The finished program will work on All ST, STF, STFM's, STe, Mega and
>ï¿½ Mega STe's, Falcons and TT's, Will be hard coded to a 640x200x4 ATARI
>ï¿½ Medium resolution,
>
> Please NO, or it won't work on Hades, Milan and all other new atari
>clones like that.
>
> (Sorry no mono monitor in this house) and will work
>ï¿½ on a minimum half meg machine, Floppy or HD supported, Multitasking
>ï¿½ environments will not be supported,
>
> Sad.

I'm entirely in agreement with Emmanuel. The program sounds WONDERFUL,
and I would pay a shareware registration for such a beast. But only if
it's a GEM legal program that runs under MagiC and other modern
operating systems. If you made it a GEM program then the screen rez
wouldn't matter as long as the dialogs weren't too big for med rez.

Not using GEM is fine for games I guess but considering the number of
variations in hardware etc currently available hard-wiring it for
single-tasking med rez on fixed hardware is daft for a serious
program.

If you really can't stand the idea of using GEM, you'd be better
making it a text-based TOS or TTP program.

Just my tuppence-worth...

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1690. Re: 1040ST Plus Harddrive???

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hqni9$1mv$1@roch.zetnet.co.uk>
Source record: 102404

On 23 Apr 1998 21:12:22, James R. Saleeby wrote:
>I note on the rear of the 1040st is a plug marked "Harddrive" what
>harddrive was made to fit directly into the 1040st?????I'm new in the ST

There are ready-made 'shoe-boxes' which plug into the 'Harddrive'
(DMA) port. Made by Supra, ICD, Gasteiner etc.

They contain a host adapter board (DMA->SCSI), a SCSI drive and a
power supply and are quite easy to make yourself if you can find the
parts. The rarest part is the host adapter. The one on the market at
the moment is the Link97 but you may find others (ICD, Supra etc.)
second-hand.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1691. Re: Stupid Newbie Question (hard drive prob

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hqnic$1mv$2@roch.zetnet.co.uk>
Source record: 102405

On 23 Apr 1998 20:40:11, -Kev- wrote:

>Today I picked up a used Supra 30 Meg hard drive, but I can't get the ST
>to recognize that it exists. I've plugged it into the 19(?)-pin HD slot
>in back, and the drive powers up, the fan whirrs, but no icon comes on the
>screen. Do I need to get a floppy boot disk, or should the ST detect the
>HD anyway? Is there another connection needed that I don't know about?

For a HD to be usable a hard disc driver needs to be loaded. Unless
the previous user wiped the Supra clean I would have thought it would
have a driver installed on C:

Try:
Switch on HD, allow to come up to speed.
Switch on ST. Watch the activity light on the Supra. You ought to see
something going on for about a second.
Using the ST Desktop do 'Install Drive' and name it C (upper case)
Double click on the resulting icon. If it opens a display then install
D, E , F etc. until you get 'Invalid Drive' when you try to open one.
Save the desktop.

If this does not work either the drive is broken or there is no driver
installed. You will need to beg/borrow/download some driver software,
Supra has some kit as PD but any will do. Load the driver s/w from the
floppy and the HD should be recognised. Install the driver on the hd
using the utility supplied. Run the partition program to find out how
it is split and install the appropriate icons on the desktop. Save the
desktop.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1692. Re: Looking for a Falcon for sale!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: red_xiii_@hotmail.!!REMOVE_ME!!.com
Message-ID: <3540d6fb.2887462@news.globalserve.net>
Source record: 102406

On Mon, 20 Apr 1998 13:29:51 -1000, Greg Malick <tiger@hgea.org>
wrote:

>Cloud-X wrote:
>>
>> I'm looking for a working Falcon computer! Would be nice if i could
>> get some software with it too... E-mail me if you're looking to sell,
>> any reasonable price considered!!
>>
>> --Cloud-X
>> red_xiii_@hotmail.com
>> (make sure to remove the .!!REMOVE_ME!! from my e-mail address)
>>
>> -- Hellspawn of pure Evil --
>> e-mail : sephiroth_xiii@yahoo.com
>> (remove the !!remove me!! from my e-mail address)
>
>From one Atari User to the Atari Community here:
>
>Do you ever wonder about people who call themselves the "Hellspawn of
>pure Evil"?
>Maybe the minions of Hell have tapped into the InterNet and are now
>using Atari's
>to try to control our World of Light? And it looks like they're trying
>to upgrade from
>ST's to Falcons!

Sorry Greg, but that was my brother's signature, i just forgot to turn
it off in the settings, therefore, double signatures :>...

BTW: just a nice thing to notice is that my brother (Hellspawn of pure
evil) hates atari's and wouldn't even touch one :>

-- Cloud-X
red_xiii_@hotmail.com
(make sure to remove the .!!REMOVE_ME!! from my e-mail address)

1693. Re: 1040ST Plus Harddrive???

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Pete Shay <pshay@ibm.net>
Message-ID: <35408524.1B58FB51@ibm.net>
Source record: 102407

James R. Saleeby wrote:

> I note on the rear of the 1040st is a plug marked "Harddrive" what
> harddrive was made to fit directly into the 1040st?????I'm new in the ST
> and was just wondering what was available. e-mail replies please and thank
> you for your time sfpu@scfn.thpl.lib.fl.us

Here's a good page for ST info:

http://www.geocities.com/MotorCity/2090/quickfaq.htm

1694. Re: MagX login program?

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6hqpms$j97$1@plug.news.pipex.net>
Source record: 102408

On 20 Apr 1998 20:51:40, Carsten Krumnow wrote:

>Hi Ian!
>
>I once wrote a program in GFA-Basic that allowed different users with
>different profiles (with a simple password check, nothing really secure).
>I never published nor documented it, but I thought for myself to take it
>up once more.
>
>If there is more interest in such a program (should run on ANY ATARI),
>please let me know.
>
>Greetings,
>Carsten
Yea sound like what i want, doesn't need to be secure. :)

Is there any way that you could get it to me or that i could get it from you?

If you feel like attaching it to an e-mail then my address is

inorton_badrul@hotmail.com.

Looking foreward to hearing from you

Ian Norton :)

1695. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6hqptj$j97$2@plug.news.pipex.net>
Source record: 102409

On 20 Apr 98 21:58:14, Terry May wrote:
>Re: "IDE drives on a Falcon", phantomm@kih.net scribbled the following on 21
>Apr 98 @ 00:33:11:
>
> p> Ahh.. Come on Terry, You know I mean megabytes and Gigabytes. 8-)
>
>Sorry, I was just giving you a hard time. :^)
>
>AFAIK, there's no limit on the capacity of drive you can use. Theoretically,
>you might not be able to use all available space, but at 1 GB per partition
>(might be 2 GB now) and partitions available at least up to the letter P
>(more with MagiC), that's not going to happen, especially with 2.5" drive

More with magx eh? does that mean that the drive will only read as 1gb under TOS?, will the machine just ignore the drives past P?

Oh do i need hd driver to do this?, i have magx 5

ian norton :)

1696. Re: Newsie: Is this happeninh or what!

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: sjmontar@easynet.fr
Message-ID: <6hqrl5$342$1@buggy.news.easynet.net>
Source record: 102410

On 17 Apr 1998 10:29:52, Pascal Ricard wrote:
> Hello,
>
> in article <892771455.12036.0.nnrp-09.c1ed1184@news.demon.co.uk>
> Steve Stupple wrote:
>
> > I don't know what's up with Newsie just lately; postings not being
> > posted, eof message when accessing newsgroups after an ftp session,
> > Y's and N's being placed on the newgroups postings line and now
> > incomplete fetching of articles:(((
>
> Make a try with a newer version of Newsie and/or increase the timeout
> delay in the options: your news server may be too slooowww
>
> Bye,
> /Pascal/
>
> --
> Pascal, surfing the web on his Falcon...
>

Bonjour Pascal

On s'est rencontre a Dusseldorf assez recemment, j'etais dans le
groupe de Lyonnais et Strasbourgeois avec lequel tu as ete deguster
la gastronomie americaine en allemagne.
j'avoue avoir avec newsie version o.86 le meme type de problemes que
celui decrit par steve supple. Pourtant il me semble que cette version
Newsie est la plus recente. As tu une version encore plus recente ?

amities ataristes

stephane montarsolo

1697. HELP!! Falcon Electronics Guru Please!

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Chris Whitelock <chrisw@newton.dialix.com.au>
Message-ID: <893411068.863003@newton.dialix.com.au>
Source record: 102411

Help! I have managed to damage something on my Falcon motherboard
as a consequence of plugging in a SCSI cable I bought locally.

There was a smell of burning and the (totally standard) Falcon can
no longer recognise ANY drives (floppy or hard).

I _believe_ the problem is that the cable took SCSI pins 11 and 38 to
GND whereas they are +5V according to the pinouts in the Falcon manual.

It looks as though diode "D5" has blown, which I am trying to replace.
Also, the right-most pin on component "P2" (I think) is in the middle of
a blackened hole on the motherboard (P2 says B221/331G on it).

I still get +5V at the SCSI port, and no tracks appear broken.

There is probably no-one in Western Australia with the knowledge to
identify and correct anything Falcon-specific...

ANY HELP APPRECIATED, PLEASE!
Email me if possible please as I have to access the 'net through borrowed
machines and my ISP clears the newsgroups out very frequently.

Thanks in advance...

Chris Whitelock
Perth
Western Australia
chrisW@newton.dialix.com.au

1698. Re: Oliver Schildmann's ("Xinfo") email address?

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980424213623550 84@remote142-76.home.uni-freiburg.de>
Source record: 102412

Gï¿½tz Hoffart <hoffart@ruf.uni-freiburg.de> wrote:

> Oliver_Schildmann@LU.maus.de

This is the correct address.

1699. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3541037256e210@ping.be>
Source record: 102413

on Fri 24-04-98 10:05 Tony Greenwood wrote:

>The finished program will work on All ST, STF, STFM's, STe, Mega and
>Mega STe's, Falcons and TT's, Will be hard coded to a 640x200x4 ATARI
>Medium resolution, (Sorry no mono monitor in this house) and will work
>on a minimum half meg machine, Floppy or HD supported, Multitasking
>environments will not be supported,

I don't know anything about prgramming but I suppose that the above
means that the prg won't run on Hades, Milan and other Atari clones.
Why not multitasking?

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1700. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3540f4f8.0@news.ptw.com>
Source record: 102414

On 23 Apr 1998 07:49:32, Peter Rottengatter wrote:
>So it's likely you had some software interference. Copy the software back
>step by step, and check each time, to identify the troublemaker.
>
>
>Cheers Peter
>--
You want me to do something like that AFTER I've got it to WORK!
and after all the time and troubles I had??? As Pinky would say:

NOT!

1701. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2467_outrider@lvdi.net>
Source record: 102415

Re: "IDE drives on a Falcon", inorton_badrul@hotmail.com scribbled the
following on 24 Apr 98 @ 19:41:39:

ib> More with magx eh? does that mean that the drive will only read as
ib> 1gb under TOS?

Not sure what you mean here. AFAIK, you can have 1 GB *per partition* under
Falcon TOS.

ib> , will the machine just ignore the drives past P?

I believe so, yes.

ib> Oh do i need hd driver to do this?, i have magx 5

Yes, I strongly recommend HD Driver (a commercial program). It is already
state of the art, yet is updated quite often.

* LED v1.51 * 300 Baud: It keeps going and going and going...
--

Terry May - Las Vegas, NV

1702. No more pay/minute phone calls for Europe?

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3541186F.FCE@cfcsc.dnd.ca>
Source record: 102416

Hi.salut
I just read an article in a local computer paper talking about a
Canadian company (Northern telecom) that is working with Nor.web
to bring the capability of sending electronic data over *electrical*
power
lines, to Europe, 10x faster than ISDN! Starting in Hanover, Germany. No
more metering or paying per minute? Does anyone know
of this company? or has heard of this capability(DPL 1000)?
apparently shown at CeBit?
(March 18, 1998 at the CeBIT ï¿½98 exhibition in Hannover, Germany)
http://www.nortel.com/broadband/news/1998a/3_18_9898121_norweb.html
or go to www.nortel.com and do a search on DPL 1000
Also this service was to have been introduced in England
last October? (United Utilities PLC)
to quote
"Multiple applications via DPL will support high speed Internet access,
telephony (IP voice), multimedia, smart applications/remote control,
home
automation and security, home banking/shopping, data back-up,information
services, telecommuting, entertainment, etc.Digital Powerline offers a
better, simpler and faster connectivity in which education, business,
the
home, community and commerce can all benefit."
Other European companies are Norweb Communications of the UK, Vattenfall
and Sydkraft of Sweden, RWE and EnBW of Germany, Singapore Power, and
EDON of the Netherlands.
one concern I would have is the potential for the invasion of privacy,
and control of household electrical machines.
but it sounds pretty interesting!

Knowing how much money Europeans pay for phone access, this may prove to
be _much_ cheaper! :)
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

1703. Re: IS ICD Inc. still around?

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6hr70k$o2g@bgtnsc03.worldnet.att.net>
Source record: 102417

Russell,

>......... can someone tell me where to find a
> good ST/Amiga switchable mouse so I can
> pick up a few?

I have the switchable Atari/Amiga TrueMouse in stock. If interested drop
me Email for pricing and ordering instructions.

Sheldon (Computer STudio - Asheville, NC)

1704. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6hr73o$e5c$1@nef.ens.fr>
Source record: 102418

Hello,

Dans l'article <3545f522.43962869@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a ?crit :

??>> Please NO, or it won't work on Hades, Milan and all other new atari
??>>clones like that.
??
??>I'm entirely in agreement with Emmanuel. The program sounds WONDERFUL,

Thanks.

??>it's a GEM legal program that runs under MagiC and other modern
??>operating systems. If you made it a GEM program then the screen rez
??>wouldn't matter as long as the dialogs weren't too big for med rez.
??
??I am supporting All ST's including Megas, and Falcons and TT.. I think
??I got the majority ? I agree some wont be supported such as
??multitasking and hades?...

Why the ? If you hardcode medium rez only, it's certain it won't work
on hades, nor on any coming atari-compatible computer. There's no way to have
minus than 640?480 with the cards in it.
Let's be serious : if one needs that programm, that means one handle a
huge Web site, no ? Don't you think these machines are really more suited for
that than ST & Mega ST?? So why not support them?? I can't see any reason, for
such a programm, to hardcode a medium resolution.

? but hell what program is compatible with
??everything from a half meg floppy fm right up to those machines... not
??much I can tell you.....

So why add some more incompatible programms ?

??>If you really can't stand the idea of using GEM, you'd be better
??
??eerm Its not by choice.. what makes you think i don't like the idea?

What is the reason to avoid GEM??

??>Just my tuppence-worth...
??
??Unfortunatly the original post was looking for beta testers.. but all
??it has produced thus for is ...hmm well..... makes ya wonder if its
??all worth it eh ?:(

I can't be a beta tester if I can't run it on my computer, even if I
would be interested by the program.
In another way : first bug report, ��doesn't work on hades��.

And you were also asking for comments... You had comments.

I may seem angry... I'm a little : i don't like when a programm
doesn't work on my computer, but I really HATE when a programm is made to NOT
work on it for some strange, unjustified reasons.
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

1705. Re: help with drive problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6hr7eo$o2g@bgtnsc03.worldnet.att.net>
Source record: 102419
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Robert,

> Yamaha-sound chip.

Oooops.... of course its a YAMAHA sound chip. That's what I get for not proofreading my typing before uploading it. Thanks for the correction. Sometimes the brain cells and the typing fingers just don't seem to communicate properly. ;-)

Sheldon (Computer STudio - Asheville, NC)

1706. STacy, STBook, and more

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: dfevans@bbcr.uwaterloo.ca
Message-ID: <893461769.727259@globe.uwaterloo.ca>
Source record: 102420

Is the STBook actually the same as the STacy? Does it run most ST software (I'm mainly interested in Cubase, Notator, Avalon, and some others)? What's the screen like to actually use?
Anyway, if it will do all of that I'm interested in one. I have a Mega ST2 with mono monitor to trade towards it and may have a Mega ST4 w/MegaFile 30 the week after next. Let me know...

--
David Evans (NeXTMail/MIME OK) dfevans@bbcr.uwaterloo.ca
Computer/Synth Junkie http://bbcr.uwaterloo.ca/~dfevans/
University of Waterloo "Default is the value selected by the composer
Ontario, Canada overridden by your command." - Roland TR-707 Manual

1707. Silly question

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893437206.3084.1.spot.c3adfca1@news.demon.nl>
Source record: 102421

Hi all again,

OK, just one more, to keep the newsserver sweating :-)

I hooked up to this NG early in February by means of the Fido gated echo.
So this means I've been closely following this NG for about 3 months now.

During the time I read the Fido-gated echo (and I still do, but will disconnect it soon) I came across lotsa messages from one character called Cosmo Roadkill, and all these articles only said "article cancelled, exceeding BI of....." something like that.
Now since I've been hooked up to the NG directly, I can't recall having seen any of these postings in my overview window, whereas they still occasionally turn up in my message reader for Fido.
What am I missing here? Who's this "Cosmo Roadkill" and why doesn't the postings show up here as they do in Fido (but are wiped out too)?

(Am I slamming the button "DON'T TOUCH!" now?????) Heck, just curious...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1708. Moving GIF's

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893437204.3084.0.spot.c3adfca1@news.demon.nl>
Source record: 102422

Hi all,

(first of, my newsserver appears to be hardly working, after the morning session only my own postings rolled back in. Received an email from my ISP they expect to have problems until saturday afternoon... complete capacity seems to have been taken up and they ordered a second one with twice the capacity, delivery is set for late May...)

Right, i've got quite some "moving GIF's" around here and I'm just wondering if there's any decent program being able to show all the frames of them.

OK, I can put them in a HTM file and show them in CAB, but that's the looooonngg route. I know M-Player handles them too, but this program doesn't wish to work with a Matrix card...
When I view these GIF's in Gemvieuw/Graftool they show only frame nr. 1...
Would be nice to have a small tool where I can view these quickly.

Also, I found new kinda files called .ASI these appear to be GIF89a type moving GIF's as well. Renamed them to .GIF and they work the same way. Anything special on this ASI file extender?

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1709. FS: SC1224 & Sotfware

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Rob Busam <sirosis@u.washington.edu>
Message-ID: <Pine.A41.3.96a.980424180500.54000A-100000@dante19.u.washington.edu>
Source record: 102423

-=-=-=

Hacker II (Activision)

Leather Goddesses of Phobos (Infocom)

Spellbreaker (Infocom)

Timebandit (MichTron)

Zak McKracken (LucasFilm)

Falcon Mission Operation Counterstrike (Spectrum Holobyte)* (no box)

*** Utility / Misc ***

Aegis Animator (Aegis)

Flash 1.5 (Antic)

CyberPaint (Antic)

CyberStudio - CAD 3-D 2.0 (Antic)

Mark Williams 'C' 3.0.9 w/ C source debugger (MWC)

All the programs have boxes and docs unless otherwise noted.

Just let me know what you want and what you'd be willing to pay and we can come to some sort of agreement.

Rob Busam
sirosis@u.washington.edu

1710. Error messages

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Jim Donovan <jtdon@worldnet.att.net>
Message-ID: <6hret5$qls@bgtnsc02.worldnet.att.net>
Source record: 102424

On a newly acquired TT030 I often get the error message
#35 for many prg files. I've tried all resolutions and
the
result is the same. I have 4 meg ST ram & 4 TT ram, ICD
fast HD setup, VGA monitor I would be grateful for an
explaination of these errors
Thanks,
Jim Donovan

1711. Switchable Atari/Amiga mouse

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2476_outrider@lvdi.net>
Source record: 102425

Re: "IS ICD Inc. still around?", bigruss@cheetah.spots.ab.ca scribbled the following on 24 Apr 98 @ 17:46:51:

b> If not, can someone tell me where to find a good ST/Amiga switchable
b> mouse so I can pick up a few? I had to lend a really nice ST/Amiga
b> switchable mouse to my friend for his A4000 so now I have none for my
b> 1040STf <sniff>.

I have a Wizard 560, which is an ST/Amiga switchable mouse with 560 dpi (no mouse accellerator necessary). It feels good in the hand and has great buttons with a nice tactile response. I bought it from Systems For Tomorrow. You can reach them at sales@SystemsForTomorrow.com.

* LED v1.51 * PITCHERS.BAT found! Delete DH.SYS (Y/y)?
--

Terry May - Las Vegas, NV

1712. Re: Moving GIF's

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2477_outrider@lvdi.net>
Source record: 102426

Re: "Moving GIF's", louis@holleman.demon.nl scribbled the following on 24 Apr 98 @ 17:00:04:

l> Right, i've got quite some "moving GIF's" around here and I'm just
l> wondering if there's any decent program being able to show all the
l> frames of them.

The latest Apex package of viewers (4.23) has a very nice animated GIF viewer. It's available on BrainSTorm's web site, but I'm afraid I don't have the URL handy. Maybe someone else will chime in.

* LED v1.51 * "In a couple hours there'll be no escaping the sun, son." - Fox Mulder
--

Terry May - Las Vegas, NV

1713. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3674_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102427

Hi Tony, on 16 Apr 98 you wrote: ...respect, brethren
p>
s>>> I've already sent about ten suggestions to
s>>> toscompinfo@wizztronics.com regarding changes I'd like to see...
p>
>> Who's been asked to put suggestions forward? Where were they asked?
p>
p> Dont you surf the web yet Harry?... Check out there web pages its all
p> listed there.. what there doing and asking for suggestions etc..
p> everything you need to know is on there web pages..:)

I do, but for some reason I don't have their Web page listed here.

You're going to tell me it's something obious now, aren't you B^{)

What's the Web page name?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1714. Default.cfg help

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3675_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102428

Hi Dennis, on 16 Apr 98 you wrote: ...respect, brethren
>
> What do I do with this? What do I need to put into it?

Dunno if you've already had replies to this - I lost some message packets but
couldn't see a response when I rescanned...

Here's the kind of stuff I use in STinG's DEFAULT.CFG (where different)

> USERNAME = starlord
> HOSTNAME = Lancaster internet services
> FULLNAME = Dennis Bishop

USERNAME = ukaaug
HOSTNAME = celerypatch.compulink.co.uk
FULLNAME = Harry Sideras

> NAMESERVER =
> DOMAIN =

NAMESERVER = 194.153.0.18
DOMAIN = compulink.co.uk

> EMAIL =
> SMTP_HOST =
> HTTP_PROXY =
> HTTP_PROXY_PORT =

EMAIL = ukaaug@celerypatch.compulink.co.uk
SMPT_HOST = mail.compulink.co.uk
SMTP_SERVER = mail.compulink.co.uk
NNTP_SERVER = news.compulink.co.uk
HTTP_PROXY = cix-cache.cix.co.uk
HTTP_PROXY_PORT = 8000
> Also, how do I read HYP files? Nothing that I have will read it.

STGuide, as has already been said...

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1715. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3676_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102429

Hi Martin, on 16 Apr 98 you wrote: ...respect, brethren

Sorry for the delay - catching up tonight...

>> With the full version of Diamond Back (v3.60 here)...
t>
t> Where did you find v3.6? I've v3.5.

I found an upgrade patch from an Internet FTP site along with patches for
Diamond Edge up to 2.04, but I no longer remember where I found it B^{<

I suspect it was ftp.cnam.fr/pub/Atari/Disk/ but I guess that no longer
exists. Where did cnam get relocated? It's not in Hallvard's FTP list.

t> What are the differents between v3.5 and v3.6?

This information was always hard to come by and I don't think I ever saw it
anywhere. Usually the upgrades were related to Tape ackup devices.

The accompanying readme was as follows:

```
================================================================================
Diamond Back 3 Version 3.60 Patch
October 3, 1995
-------------------------------

This program will patch Diamond Back 3 V3.50 or 3.51 to version 3.60. Place
DB3PATCH.PRG and DB360PAT.DAT in your DB3 directory and double click on
DB3PATCH.PRG to apply the patch.

If you have any difficulties applying this patch you may return your original
disk and $5 and we will be happy to remaster your disk.

If you have a version of Diamond Back 3 before 3.50 you may obtain the
upgrade to V3.60 for $10 + $2 S&H If you want a new manual explaining all of
the new features in 3.5-3.60 it is an additional $5.

Oregon Research
16200 S.W. Pacific Hwy., Suite 162
Tigard, OR 97224

PH: (503) 620-4919
FAX: (503) 624-2940
Genie: ORA
Internet: orres@teleport.com
================================================================================

If you can't locate this file (DE360PAT.ZIP) or the Edge update from 2.0x to
v2.04 (DE204PAT.ZIP) I can grab them from CiX and UUE them to you, but note
```

that they are around 160k each.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1716. Newsie Log/Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3677_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102430

Hi Dennis, on 16 Apr 98 you wrote: ...respect, brethren
>
> I am posting my Newsie log. Today I was able to make a full connection
> with STinG, after it was connected I ran Newsie from Desktop and tried
> the connect to host, but never got anywhere past that ... Below is my
> Newsie log.
> --
>
> Connect: news.ptw.com
>
> open_connection returns DNS query, can't resolve hostname.
> --

You're sure you're using the right NAMESERVER entry for your ISP and have set
up the correctly named NewsServer in Newsie?

The information I've been given to use is as follows:

Primary DNS: 194.153.0.18
Secondary DNS: 194.153.1.10 (if required)

These, I have put in the Nameserver lines in both DEFAULT.CFG and DIAL.SCR

News Server (NNTP): news.compulink.co.uk
Mail Server (POP3/SMTP):mail.compulink.co.uk

These, I've converted to the following statements in DEFAULT.CFG. is this
comparale to what you have set up in your STinG configuration?

SMPT_HOST = mail.compulink.co.uk
SMTP_SERVER = mail.compulink.co.uk
NNTP_SERVER = news.compulink.co.uk

> BTW, everytime I run Newsie, it shows all the pathways, which have
> remained the same, does it do that all the time?

Err.. what? I hae no idea what you mean by this. Can you explain what you
mean?

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
~~~~~~

```
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1717. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3678_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102431

Hi Karsten, on 19 Apr 98 you wrote: ...respect, brethren
c>
c>>> I've still not figured out how to make backups to a zipdisk with
c>>> this program. It looks like ezBack only wants to write to floppys.
c>>> Anyone who can tell me how to use ezBack with zipdisks?
>> With the full version of Diamond Back (v3.60 here) the first main
>> window under Backup gives an option to select where to "Backup To:".
c>
c> No, don't have that option :^(

Oh dear...

>> What version is ezBack or what date is the program file? Maybe this
>> is one of the limitations of the light version
c> (I'm talking about ezBack v1.00.)

Ok. I thought it might have a version number that was equivalent to the full
version...

>> but if it's advertised that it's possible to back up to a ZIP drive,
>> then some option must be available...
c> Still I wonder why ezBack is in the ZipJazTool-pakage as you can only
c> use it to backup FROM your zipdisk and not TO (as they suggest in the
c> readme). It doesn't make the pakage more usefull.

It certainly doesn't B^{<

c> The ZipTools itself offer the same extra's as HDDriver does
c> (regarding Zipdrives), like using passwords, remote eject, formatting
c> etc. The bonus utillities don't work under MagiC (a floppy-formatting
c> and a file-search tool) and together with ezBack they offer not much
c> interresting for zipdrives.

HDDriver started supporting the extra Zip features very quickly, so you're
right that you don't have much of interest there...

c> OK, thanks Harry. I think I'l have to look out for a decent backup
c> program then.

The full Diamond Back utility is availale from HiSoft in the UK (v3.51 when I
got mine, with the 3.60 patch available somewhere on the internet, but I sent
HiSoft a copy of it, so maye they're supplying the latest version nowadays).
There's also Vault (and Key) and Turtle (and unturtle) in PD/SW.

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##

sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1718. Positive Image

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3679_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102432

Hi Neil, on 19 Apr 98 you wrote: ...respect, brethren
r>
r> Is there anyone else running Positive Image on a NOVA graphics card?

No, ut I do run it with Magic 5 on a TT with a Crazy Dots 2 card, which also uses the ET4000 chip.

r> NOVA graphic cards are automatically recognised and the appropriate
r> graphic card settings installed by default. Cards compatible with
r> the NOVA may not be automatically recognised. In such cases you will
r> have to install the settings manually. They are:-
r>
r> 256 Colour = Byte Aligned
r> 24-Bit = NOVA
r>
r> These graphic mode settings don't work, nor do any of the others
r> except 'VDI' mode, which is painfully slow. I'd like to upgrade
r> Positive Image and perhaps get some compatibility feedback from
r> another NOVA user.

For me, Byte Aligned works in 256 colours, but I switch to VDI for 15-bit colour (32k) and then oer to Crazy Dots 65536 for 65k mode. It's important to save the right settings in each colour mode, because the preferences used will be retained depending on the colour depth you're in.

Yes, Crazy Dots 32768 doesn't work on a Crazy Dots 2 board in 32k colours! I think this might be meant for those who have a Crazy Dots 1 oard (max 32k colours).

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1719. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3680_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102433

Hi Peter, on 20 Apr 98 you wrote: ...respect, brethren
PR>
>>>> Ok, I've ensured that Modem 2 is not saved as Active in the CPX.
>>>> The Dialer boots up Disconnected and Disabled. If I log on I get a
>>>> 19k2 connect through Modem 2 (half way there). How do I ensure a
>>>> 38k4 connect without intervening with the SERIAL.CPX?
PR>>>
PR>>> How do you notice that your port is set to 19200 after bootup? Is
PR>>> it only that you do not get 33600 bps connects, or does the CPX
PR>>> actually show 19200 bps as the current setting even though you
PR>>> saved with 38400 bps?
>>
>> Both actually. If I reboot and immediately enter the SERIAL.CPX I
>> see Modem 1 @ 19k2. If I boot the Dialler, then before enabling
>> recheck the CPX it switches to Modem 2, but still at 19k2. If I
>> Enable and dial without making any changes to the CPX I get a 19k2
>> connect instead of my usual 31k2.
PR>
PR> Had made me think that some other program reconfigures the port
PR> after the Serial.CPX had configured it at bootup, if, well, if you
PR> hadn't posted your detailed setup. ;-)

Detailed?! The full report from Profile is 22k! B^{)

>> AUTO folder programs found at C:\AUTO*.PRG
>>
>> REDIRECT.PRG Graphics card
>> MAGXBOOT.PRG I refuse to boot without it <g>
>> XBOOT.PRG Boot selector
>> NVDI.PRG NVDI ET4000
>> SLCT_DEV.PRG Resolution setter
PR>
PR> These should not hurt anyway, as they are executed before Zcontrol.

Ok.

>> The result in SERIAL CPX was to report Modem 1 @ 9600baud B^{<
PR>
PR> Sounds as if you had not saved the wanted serial configuration after
PR> your modified setup?

No, that's not the case. I've just tried it again with a saved setup and
again, with and without HSModem.

Without HSModem I get Modem 1 @ 9600.

With HSmodem I get Modem 1 @ 19200

B^{<

PR> Unfortunately, under certain circumstances HSMODEM shuffles the bios
PR> numbers of the serial ports if the HSMODEM modules are loaded in a
PR> different configuration. Recalling from memory, I'm not sure if I
PR> already built a workaround for this into the CPX. So after setting
PR> up your minimal configuration, you'd need to set *and save* your
PR> serial configuration in the CPX, then reboot and check.
PR>
PR> Sorry for not having pointed that out in my first reply.

I seem to have covered this now... and still 'no dice...' B^{<

>> I think I should just be grateful and keep my mouth shut.
PR>
PR> No. Problems are there so that they can be solved. Lets do it.

I just meant that I'm very close and it's not too much trouble to make one
check before logging on. But if you're keen to solve this, you've got my
attention <g>

PR> Actually there has been another report on a similar problem, so
PR> maybe it's a consistent bug ? If we come to that conclusion, I'd
PR> need to send you a special debug version. Will take a little time
PR> though, because since I'm moving, my presence here diminished a fair
PR> bit ;-)

Fair enough. Just be sure to send the UUEd file to me at the
sidcelery@cix.compulink.co.uk address, as this address I'm posting from
forbids transfer of all UUE files - the software scans messages for UUEd
files and deletes them!

Alternatively I can collect from your Web site...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1720. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3681_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102434

Hi Peter, on 20 Apr 98 you wrote: ...respect, brethren
PR>
PR> rcain@zetnet.co.uk (Roger Cain) writes:

I missed the original post in a bad download packet (local problem).

r>>>> Before I bought 2.6 I used 1.5 to manage the hotlist...
>>>
>>> Hang on - is v2.6 available in the UK now?
>>
>> Errrk! Sorry, unfortunate typo which could lead to pangs of jealousy
>> and victim-complex

What do you mean 'could'!!! B^{)

PR> You think so ? Then it's good that I won't tell you that V2.7 is
PR> very close to be released. :-X

I know that - it's just the English releases I'm concerned about. It's
pretty clear that 2.5 is not a very good ersion in comparison with the
updates, but it's fine for me atm because of STinG in place of IConnect and
I'll wait for a stable package before trying IConnect again.

PR> ASH admits that they got a problem with international distribution
PR> of their software. Sounds as if they're looking for other solutions,
PR> but I can't really tell if they're actively working on it.

Not sure who their alternaties might be...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1721. Re: HELP: Falcon not storing NVRAM settings

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Bernd_Mueller@du3.ohse.de
Message-ID: <199804242357.a55356@du3.maus.de>
Source record: 102435

Hey,

>Maybe needs a new battery?

Maybe needs a new Dallas :-)

bye
/ Bernd /

1722. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6hr7pe$il0$1@supernews.com>
Source record: 102436

On 25 Apr 1998 04:37:55, boris d. cahan wrote:
> On 25 Apr 1998 03:31:13, Steve Hammond wrote:
> >On 24 Apr 1998 02:10:56, David Bolt wrote:
> >> -----BEGIN PGP SIGNED MESSAGE-----
> >>
> >> On 23 Apr 1998 21:19:06, Guy Harrison wrote:
> >>
> >> <snipped a chunk>
> >>
> >> > >>Personally, I prefer to use either StZip or the LZH shell for backups.
> >> > >>In my experience they are much more flexible and reliable than the
> >> > >>dedicated backup programs!
> >> > >>
> >> > > But STZIP is so damn slow!
> >
> >STZip is not slow - compressing data is very processor intensive and a
> >6800 running at either 8 or 16 MHz is not exactly a speed burner.
> >
> >Steve Hammond
> >.
> I have a TT at 32 Mhz!
>
> Boris

Boris,

My point is that on a platform to platform basis STZip is as or more
efficient at compression (both packing and time) as WinZip on the pc.
One can also configure STZip for more speed by changing the parameters
in the config section of the program.

Steve

1723. Re: QED: drag&drop/AV-protocol etc.

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Godfried_Cobben@CLIP1.CLIPBOARD.CH
Message-ID: <12X0144417Godfried_Cobben@CLIP1.CLIPBOARD.CH>
Source record: 102437

```
_/_/_/ In a message of Wed 15 Apr 98 Hallvard Tangeraas (2:281/202.0) wrote to
All :
HT> And isn't thing supposed to have it's own font-selector which can
HT> replace otehr font-selectors?
HT> Well, I tried setting the "External font selector" option in QED, but
HT> this only results in:
HT>
HT> "UFSL cookie not installed, used internal font selector?"
HT> "[Internal] [Cancel]"

Here's the catch...
QED can only use the universal fontselector (UFSL) or the extended universal
fontselector(XFSL) as provided by HuGo or Calvino; both are TSR's.

THING however provides its fontselector via the so called 'Font-Protocol' by
Christian Grunenberg.

The first is a programming interface, the latter is sort of an extended
system-call.

_/_/_/ Godfried.

--- JetMail 0.99beta22
* Origin: ~ Bearboard Atari ST(e) BBS 010-2900490 ~ (fidonet 2:286/503.58)
```

1724. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Godfried_Cobben@CLIP1.CLIPBOARD.CH
Message-ID: <14R2373690Godfried_Cobben@CLIP1.CLIPBOARD.CH>
Source record: 102438

```
_/_/_/ In a message of Thu 16 Apr 98 Yves Gablin (2:281/202.0) wrote to All :
YG> Does anyone know of (or have) a desktop for STE which understands
YG> the AV-protocol and is shareware (or freeware)?
YG> If in addition it copes with long filenames and it is not in german,
YG> that's all the better!

THING is the best you can get; it is originally german, probably available in
english, maybe even in french. I can provide you with a dutch version but I
guess that is of no help to you ;-)

_/_/_/ Godfried.

--- JetMail 0.99beta22
* Origin: ~ Bearboard Atari ST(e) BBS 010-2900490 ~ (fidonet 2:286/503.58)
```

1725. Re: Steve Stupple

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Godfried_Cobben@CLIP1.CLIPBOARD.CH
Message-ID: <12I3899378Godfried_Cobben@CLIP1.CLIPBOARD.CH>
Source record: 102439

_/_/_/ In a message of Wed 15 Apr 98 Steve Stupple (2:281/202.0) wrote to All :

1726. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893383856.4594.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 102452

-----BEGIN PGP SIGNED MESSAGE-----

On 23 Apr 1998 21:19:06, Guy Harrison wrote:

<snipped a chunk>

> >>Personally, I prefer to use either StZip or the LZH shell for backups.
> >>In my experience they are much more flexible and reliable than the
> >>dedicated backup programs!
> >>
> > But STZIP is so damn slow!
>
> Set it so it just stores rather than compressing. Where you've got
> lots of little files in comparison with the cluster size you still get
> a massive effective compression. ;-)
>
> [and you can always compress the resultant zip again if you want]

If you're using long names try using the TTP version of LZH. It will
compress complete partitions and retain the LFN. It works with VFAT,
although I don't know if it does with MINIX.

> >And for some reason I haven't figured out
> > yet, lzh shell get confused and cant find some file its writing to, and
> > dies in the middle.
>
> Check the temporary file path it is using (same for StZip as well
> actually). Ideally you want to set it to a partition which has a lot
> of space on it - iirc both programs compress to this temp file then
> copy it over to whatever name you specified for the zipfile, on
> success. Thus you need enough space for the compressed file on the
> destination partition plus the same space for the temp file, wherever
> that is.

Best to set it so the free space on the temp is around half of the size of
the files you're compressing.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNT/vxleKRkq5A+OlAQGTqQIAlWLaNYfL9/i+fxoPehJ/M+iicBe5+O88
FT9SW1ndGwK7JshI+uZ3VrIC5T+ltOgLWpm61/wJ6D6nQb+4Mz2KpQ==
=CHoq
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb

1727. Re: Zip split?

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893383859.4594.1.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 102453

```
-----BEGIN PGP SIGNED MESSAGE-----

On 23 Apr 1998 21:19:08, Guy Harrison wrote:
> On 17 Apr 1998 15:14:56 GMT, pettert@notam.uio.no (Petter Toneff)
> wrote:
>
> >On 16 Apr 1998 01:02:26, Pascal Ricard wrote:
> >
> >>Should be on ftp://ftp.lip6.fr/pub/atari
> >
> >Just checked, not there.
> >Anyone got zipsplit & ziprebuild?
>
> No, but there is a simple file splitting/joining utility called
> SPLITTER available on ftp.

There is a zip splitter and fixer (sort of) written in GFA basic. AFAIK it
'fixes' a zip by seperating each compressed file and making it into another
zip.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNT/xQleKRkq5A+OlAQEoPgH9G7snN+bz47AH6ccd72/UybjldQ/Tcg/D
uhQyNv2O8Lu71I/VUhuXBBgubjdJyYQNVNWquL+kk9HD7HGfebouZA==
=F4A9
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1728. 8-Bit stuff available

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: deanbugeye@aol.com
Message-ID: <1998042402561200.WAA12473@ladder03.news.aol.com>
Source record: 102454

I have two or three 8-bit Ataris (its been so long since I've messed with them I don't even remember how many) I think an 800 and 2-1050s? and a 1300 are those the right numbers (1050 sounds like the disk drive number) I also have 1 or 2 of the double sided disk drives and 1 or 2 Indus GT drives, I have a 1mb Ram drive an Epson printer I was running Sparta DOS and I think I also have some other DOS (as well as Atari DOS). I have bunches of software (I used to redistribute shareware) most of the Antic Atari books and also Antic and Atari Connection magazines from the era of the 8-bits popularity if anyone is interested in obtaining any or all of this stuff let me know and I can find out more exactly what I have and you can make me an offer. Deanbugeye@ aol.com

1729. 1040st system for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Rich <results@mediaone.net>
Message-ID: <354029FC.1A08@mediaone.net>
Source record: 102455

Hi Everyone.

I have a 1040st system that I want to sell. I never use it.

System is in great condition and working state is guaranteed.

1040st.
atari monitor.
external 3.5 floppy.
2400 baud modem.
mouse, joystick
a few games and programs, manuals, etc.

Please make an offer, plus shipping.

Thank You.

-Rich.
results@mediaone.net

1730. Re: 1040ST Plus Harddrive???

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6hp02r$bj2@bgtnsc02.worldnet.att.net>
Source record: 102456

James,

James R. Saleeby <sfpu@scfn.thpl.lib.fl.us> wrote in article
<6hoarm$t8p$1@ns1.thpl.lib.fl.us>...
> I note on the rear of the 1040st is a plug marked "Harddrive" what
> harddrive was made to fit directly into the 1040st?????I'm new in the ST
> and was just wondering what was available. e-mail replies please and
thank
> you for your time sfpu@scfn.thpl.lib.fl.us

Atari themselves marketed several external hard drives for the ST series of computers, including the MegaFile20 (20mb), Megafile30 (30mb), Megafile60 (you should be able to figure out the size of this on by now ;-), and Megafile44 reomvable (which was a Syquest 44mb removable platter system). All of those plugged directly into the "Harddrive" (or "ACSI") port.

You can also connect most any external SCSI hard drive by using an ICD Link host adapter which connects between the SCSI drive and the ACSI port. There were also several 'internal' type SCSI host adapter interfaces which were designed for use within an external hard drive case to allow connection to the ST series.

Sheldon (Computer STudio - Asheville, NC)

1731. Re: video & c questions

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3553b175.21191682@news.demon.co.uk>
Source record: 102457

On 16 Apr 1998 23:25:34 GMT, dlormand@aztec.asu.edu (DAVID L. ORMAND) wrote:

>
>I am considering a project (of no general interest) that involves using
>an ST connected to a composite video output device (monitor/projector).
>
>Questions:
>1) I have seen discussions here about which models output composite
>video. I have a video cable that connects to either a SC1224 or
>composite monitor, and have demonstrated to myself that my 1040ST works.
>While I've never tried it, I'm sure my 520STfm works. But from the
>discussion, it wasn't clear which other models DID work. Does the
>standard STf work? or must you have the Modulator version? Do you
>know FOR SURE - what is your basis for saying so? I would like to use
>a machine that has the internal floppy, which I guess is everything
>except the plain ST (which I know the video works!).
>
>2) In a separate thread, people were discussing C programming. I don't
>have a hard drive (yet), and I was sort of waiting to get one before I
>started learning C on the ST. But I don't want to hold up my project
>until I can afford a Link II (which I could then use with my Zip, as
>I understand).
>
> a. Is there a freeware/shareware C compiler that will work on a
>floppy-only system?

You could probably persuade one to work.

>How about, on a single-drive floppy-only system?

The commercial but long defunkt Mark Williams C (MWC) compiler would work like this provided you had at least 1 meg of ram or (iirc) 1/2 meg of ram and twin floppies.

>Any recommendations? Sounds like Sozobon is the freeware compiler of
>choice, but it looks pretty big to me.

Wait until you've purchased a hard drive. Here's why ...

My first atari was a 1 meg STFM with twin floppies and I bought MWC at the same time. MWC has a command line option that causes the compiler to pause between phases so that you can insert the next floppy. This would put you off learning C for good simply because it took so long to compile. Never mind trying to debug something!

The other option was to have a decent sized ram disk installed. This was much more agreeable but ...

If you put your program on the ram disk it compiled dead fast but if the program crashed you'd often as not lose the ram disk. Aside from having to recreate the ram disk and its contents which took time (even with a dedicated MWC option to do this) you'd also have lost your source code, and Sod's Law would always dictate there had been major changes to it since it had last been saved to floppy.

You could of course work with the source file on a floppy but again compilation slowed to a crawl and the floppy drive heads would really get hammered. Not something they are really designed for.

Finally, whatever compiler system you manage to persuade to run on a floppy only system is going to be crippled. The errors arising from these "config" problems alone could put you off wanting to pursue learning C.

> b. I've come across assembly-language tutorials; I'm sure there are
>C programming tutorials for the ST. Old versions of ICTARI? How about
>details on the system calls?

They can be found. However, when learning C the last thing you need to be doing is fiddling about with things concerning the machine it is running on. Just learn C for which any decent general purpose book will do. Once you're comfortable with it then move into areas concerning the machine itself such as hardware and Gem etc.

That's the doom and gloom out of the way! You mention a zip drive and the Link? This leads me to conclude it's a scsi device currently on another machine. Although no substitute for the real thing, there are emulators for unix, the Mac and the PC. Using one of these could well allow you to install a complete compiler system and begin development now, migrating across to the ST when you purchase the link.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1732. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3555bf21.24691083@news.demon.co.uk>
Source record: 102458

On 23 Apr 1998 09:28:17 GMT, agt3@york.ac.uk (Aaron Turner) wrote:

>Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>: Huh ? ST-Guide is *very* stable on all machines I know of. Are you using
>: TOS 1.0
>
>The problem appears to be Tos 1.0

Ah. This is about the only Tos version out of the multitude (many os replacements (emulators even?) included in said multitude) which could not feasibly be supported.

You have two realistic choices.

Either use a replacement operating system like MagiC which completely replaces the roms (the roms are used just long enough to boot MagiC then MagiC takes over). For this you will need a fair bit of ram because that's where MagiC sits. 2 meg min, 4 meg recommended. MagiC is commercial.

Or, get hold of some replacement roms. You can buy them but I've found from experience here in Nottingham that obtaining parts is pretty straight forward. Just place an ad in your local free paper asking for broken machines. People part with them for next to nothing (even nothing sometimes). All you have to do is make sure you get a machine which has the same number of rom chips as your working machine.

Alternatively, cannabilise your machine to get the broken one working. Typical broken machines have nothing more than ...

a) Broken keyboards.
b) Duff power supplies.
c) Mangled floppy drives.
d) Kiddy abused connectors.

All the above parts are interchangeable between STF(M) and STE machines. Only (d) requires soldering, (a..c) are plug 'n' pray! ;-)))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1733. Re: About to Quit.

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3556c6db.26669668@news.demon.co.uk>
Source record: 102459

On Sat, 18 Apr 1998 12:38:38 -0400, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>Log file opened: Sat Apr 18 06:56:58 1998
>
>Program Path: E:\NEWSIE
>
>NEWSie version: 0.86 Jan 03, 1998
>
>No AVSERVER found
>
>STiK Version: 01.08 Peter Rottengatter
>
>Connect: news.ptw.com
>
>open_connection returns DNS query, can't resolve hostname.
>
>Log file closed: Sat Apr 18 06:59:08 1998
>
>
>
>The above is my latest try and getting newsie to connect. 2 things
>I don't understand, 1st, I'm using STinG not STiK but it records
>STiK?

Don't worry. Sting is Stik compatible so, as to not confuse older
software it sez it is Stik.

>but before that it says 'No AVSERVER found' what the heck is
>that?

Nothing to worry about as far as your online problems are concerned.

>and everytime I try to have newsie connect, if I have the
>news server as 'news.ptw.com' I get the above statement. But if I
>change it to 207.212.176.3 the ISP's DNS number, then it just times
>out and no connection.

If 207.212.176.3 is *really* your ISP's DNS server then you ought to
find that NAMESERVER variable and put ...

NAMESERVER = 207.212.176.3

... there. It should now be able to return a dotted quad for
news.ptw.com. Even if Newsie can't then Sting will be able to (Try
TOOLS->Resolve news.ptw.com which should return some other dotted
quad). If Sting can, and Newsie can't then Sting is almost certainly

working and you've just got a config problem in Newsie. ie you're nearly home and dry! :-))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1734. Re: Which free Internet software

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3559ca4c.27551006@news.demon.co.uk>
Source record: 102460

On Sat, 18 Apr 1998 18:10:24 GMT, martin.w6@ukonline.co.uk (Martin.w6) wrote:

>Can anyone recommend the best PD/freeware Atari internet software for
>a Falcon and where to download it.

STiNG.

>I'm currently using my PC. My internet provider doesn't provide a SLIP
>connection but the other type (something like PP or something).

That'll be PPP.

http://www.stud.uni-hannover.de/~perot

then follow the link to the english page then "STiNG" surprisingly enough! ;-)

>I'd prefer Zips or LZH compressed files.

They are.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1735. Re: About to Quit.

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3557c8a9.27131773@news.demon.co.uk>
Source record: 102461

On Mon, 20 Apr 1998 01:27:12 -0400, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>I'm NOT trying to connect via CIS, I'm trying to connect via a local ISP
>and they say that they use CHAP protical, whatever that is.

Bad News. :-((

>Being the lone
>Atari user in the area is a bummer. I even switched modems, S.O.S. even on
>the other modem, so it's not that. I've tryed everything that anyone has
>sent me, and it's still not working.

Aside from the NAMESERVER thing, you'll need to ask your ISP if they
can change this CHAP protocol to something else. I can't believe that
this is impossible because CHAP is rare iirc.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1736. Re: Default.cfg help

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3554bb13.23653401@news.demon.co.uk>
Source record: 102462

On Thu, 16 Apr 1998 22:00:32 -0400, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>NAMESERVER =
^^^^^^^^^^^^^^

This is absolutely *critical*. Ask your ISP what the address is for
their "DNS server". ie this is the machine which when given a name
like www.yahoo.com will return a numeric value like 123.456.789.012 or
whatever its numeric value happens to be. The numeric value is
technically known as a "dotted quad". NAMESERVER must be a dotted
quad. In case my other response hasn't got through yet and your ISP
hasn't given it to you try setting it to NAMERSERVER =158.152.1.58
which is one of my ISP's DNS servers.

[as long as the rules have not changed recently then it will work but
because it'll be wandering across to the UK for every address it will
be darn slow. However, if it works then you've found your problem]

>Also, how do I read HYP files? Nothing that I have will read it.

ST-GUIDE

Hmm - PETER!!!! Shouldn't there be a PROTOCOL to set PPP somewhere or
is it obsolete now?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1737. Re: Help! - Newsgroup information.

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <355ed0fd.29263719@news.demon.co.uk>
Source record: 102463

On 20 Apr 1998 12:23:10 GMT, sgm23@eng.cam.ac.uk (Stephen Moss) wrote:

>When looking through this group I come across messages that have line through them, what does this mean?,

Depends on your newsreader I would guess.

>does this mean that the author has cancelled the posting because they no longer wants a reply?,

It probably means ...

a)
it has been cancelled because some higher authority did it, like your ISP or whoever is in charge of the newsgroup.

or b)
that the posting has simply expired. They are only kept for so long.

>if so how do you cancel an posting?.

I dunno. It is (iirc) possible to cancel a usenet posting with a suitable command to somewhere but if you did it to anything other than your own then it would most likely be enough of a serious breach of "netiquette" to find your account terminated, unless you could justify issuing the cancel.

>Also I notice that some postings are cross posted to other newsgroups,
>how does this newsgroup know that it has been cross posted?

This newsgroup (taken as an enitity unto itself) does not know. Each posting in any newsgroup has a header (which can be viewed by you if suitable options are selected). The information about where it has been posted is in there. The newsreader in use is free to make of it what it will. Typically, PC readers are bt default moronic and post a reply to all newsgroups (but can be told not to). Hence the garbage that appears seemingly out of context sometimes.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1738. Re: Newsie, Everest and Pictures

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <355ccf39.28811939@news.demon.co.uk>
Source record: 102464

On 19 Apr 1998 22:40:00 GMT, rgc@zetnet.co.uk (Robert Guy Casey)
wrote:

>Can anyone help please?
>
>When I try to send a picture via e-mail, Everest corrupts the
>encrypted file because some lines are longer than the 300 characters
>allowed, and also null characters are changed.
>
>How can I get round the problem? Do I need another text editor?

The "internet" only guarantees that the lower 7 bits of a byte will
get transmitted intact, thus characters with a value over 127 may get
corrupted.

Additionally, various stages involved in the transmission of your
information may be at liberty to truncate any lines longer than a
certain value (which I can't remember offhand).

>Help!

Use an encoder program. You may have heard of MIME which is common on
the PC for instance. More common on the atari is UU-encoding. This is
available on PC's and Macs as well of course, just not the default
used by them.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1739. Re: Need heat conducting glue for heat

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <355dd028.29050943@news.demon.co.uk>
Source record: 102465

On 20 Apr 1998 12:56:28 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:

>On 20 Apr 1998 06:30:12, Derryck Croker wrote:
>
>>For us non-Americans, what is "crazy glue" please?
>
>I think it's 'super-glue' to us.

EEK, I hate the stuff. Ever since I managed to superglue my right hand
to the tiles on the patio floor. There was no-one in, or due in for
hours, and the only thing to hand was a stanley knife. Ouch!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1740. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3672_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102466

```
*Hi Louis*, on 16 Apr 98 you wrote: ...respect, brethren
l>
l> On 16 Apr 98 05:53:50, Harry Sideras wrote:
>> If you'd kept the same title to your messages I wouldn't have lost
>> the thread and made all those other replies. Glad you're fixed up...
l>
l> Well, you've seen I got the problem solved. THAT problem that is.

I knew I spoke too soon B^{)

l> Ya' know, I've been using a mailer system for years (Semper/LED) but
l> this stuff is a complete new learning process :-)

IKWYM. Much like the situation with Semper/LED, this Internet connectivity
subject seems to be a secret that no-one wants to divulge. It's a voyage of
discovery rather than anything more straightforward...

l> What buggers me now is I can't see my own postings back here. I saw a
l> few ones, but I'm pretty sure all postings of the last 2 days have
l> somewhere gone down the drain - at least I haven't seen them in this
l> NG.

My problem too tbh... that's why I don't do my messaging with the IP
connection.

l> So far I didn't always check after writing them (offline) whether
l> there were POSTxxxx files and a PBX file, but I'm gonna check this
l> for a while

Wise move.

l> ...also the logfile. Pity the logfile only exists on the last
l> session...

That's a good point. IOSMail's method of keeping the logfiles trimmed to a
configurable numer of kilobytes is just what I need with Newsie too. I can
handle that!

l> In the meantime I have no further problems with Newsie, like I said,
l> it's that old learning process again and I do like some features,
l> once I got them sorted out :-)

Me too.

Regards,
Harry

--
```

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1741. desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3673_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102467

Hi Yves, on 16 Apr 98 you wrote: ...respect, brethren
yg>
yg> Does anyone know of (or have) a desktop for STE which understands
yg> the AV-protocol and is shareware (or freeware)?
yg> If in addition it copes with long filenames and it is not in german,
yg> that's all the better!

Do you use Magic 4 or higher, Yves? If so then you can add the freeware utility AVSERVER v1.1 from Alexander Barton (author of the replacement Shutdown-for-Magic v1.6) which acts as an external AV-Server and FontServer as long as you define it in MAGX.INF and start it in your AUTO/APPS folder.

AVSERER will only work with MagxDesk - no other Desktop...

This may be a better solution than using Thing if you are struggling to keep as much free RAM as possible.

Just an idea...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1742. RE: New CAB_OVL

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: grovem@BLOCKridgenet.net
Message-ID: <6hp42m$5v8$1@ash.ridgecrest.ca.us>
Source record: 102468

I was suprised to see the 030 verion of the OVL back in the archive as
well as pleased and surprised with the performance of the new OVL and
CAB 2.6.
Now Dan is saying, where the heck is his check?
Promise, it'll be there next week.

Mike

1743. Re: Can't obtain real hostname!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6hp21qjmq1@supernews.com>
Source record: 102469

>
> Initially my ISP didn't believe me and said that I had to configurate
> my setup correctly.
> But after my second mail to them containing the comments of you all they saw
> the light and admitted that there was something wrong on their side.
> They will correct it ASAP.
>
> What puzzle me is that although my ISP is one of the largest in
> Belgium nobody -read pc and Mac users- but me (I think) had problems
> with it.

Martin,

Don't be to sure that you were the only one having problems - I had a somewhat similar incident with my ISP about a year ago with their news server (reqired a password for log on) and it was screwing up a lot of people. However, only three users called about it - myself and two unix box people. It seems we were the only ones who were convinced that it was not our systems that were the problem, but the ISP. It took awhile, but they finally changed their news server and (get this) E-mailed an apology to all users about what had been going on.

Steve Hammond

1744. Re: Netscape for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6hpb6l$7o8$1@nnrp1.dejanews.com>
Source record: 102470

Hi Bill,

>
> Does any body know where I can get netscape or asome sort of web browser for
> the ST
>
> Bill
> bab5@indigo.ie
>
>

You could try the shareware version of CAB (Crystal Atari
Browser). This version (v1.5) is available from:

http://www.flinny.demon.co.uk

The newer versions of CAB are now commercial. The latest
commercial version available I think is v2.6

Hope this helps.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1745. Re: Oliver Schildmann's ("Xinfo") email address?

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980424015133.39D-100000@sparkie.gnofn.org>
Source record: 102471

On Thu, 23 Apr 1998, Götz Hoffart wrote:

> Oliver_Schildmann@LU.maus.de

That address was good in April 1997 last time I emailed him.

> (but I think he moved to: Oliver_Schildmann@LU2.maus.de)

That must be new.

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1746. Re: 1040ST Plus Harddrive???

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35403ABD.545DFA11@hol.REMOVE.THIS.fr>
Source record: 102472

James R. Saleeby a ï¿½crit:
>
> I note on the rear of the 1040st is a plug marked "Harddrive" what
> harddrive was made to fit directly into the 1040st?????I'm new in the ST
> and was just wondering what was available. e-mail replies please and thank
> you for your time sfpu@scfn.thpl.lib.fl.us

You can plug in any Atari Hard Drive, such as the old Megafile 20, 30,
60 or 44 (syquest), or SH204 or 205. Otherwise you can use the HD port
for a SCSI host adaptor, which will allow you to use any external SCSI
drive.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1747. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <35404011.59E2@imag.fr>
Source record: 102473

Harry Sideras wrote:
>
> *Hi Yves*, on 16 Apr 98 you wrote: ...respect, brethren
> yg>
> yg> Does anyone know of (or have) a desktop for STE which understands
> yg> the AV-protocol and is shareware (or freeware)?
> yg> If in addition it copes with long filenames and it is not in german,
> yg> that's all the better!
>
> Do you use Magic 4 or higher, Yves? If so then you can add the freeware
> utility AVSERVER v1.1 from Alexander Barton (author of the replacement
> Shutdown-for-Magic v1.6) which acts as an external AV-Server and FontServer
> as long as you define it in MAGX.INF and start it in your AUTO/APPS folder.
>
> AVSERER will only work with MagxDesk - no other Desktop...
>
> This may be a better solution than using Thing if you are struggling to keep
> as much free RAM as possible.
>
Is Thing taking so much memory? For now, I use TOS and I intend to use
Gemini.
Actually, I try to keep memory (4Mo is the best I can on my old 520STE)
and money also, since I don't have a lot and can't convince myself to
use it on this so old STE...
But to be honest, I didn't even asked the price of Magic. Anyhow, I
expect it to take quite a lot of memory (even if less than Thing).

1748. Re: Gembench 90%

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35403F4A.7FD75581@hol.REMOVE.THIS.fr>
Source record: 102474

John Kolak a ï¿½crit:
>
> The only oddity I found running Nembench on my Falcon was degraded speed
> when running 16 or more colors on screen. When video set to 2 colors, it
> went to 100%. Since you are running an SM124, I wonder if there is some
> processor time spent in translating the VGA signal to SM124 digital.
>

There shouldn't be. I don't think there is any "translating from VGA to
ST High", in any case that shouldn't be taking 10% of the CPU speed
away. Besides, the same problem occurs when running in VGA, even worse
(~87%)

Someone told me about a solderpad (U47) that affects ROM wait-state. He
said that he had the same problem, and when he connected these on his
Falcon, it went back up to 101%.

Does anybody know about this ? Any drawbacks ? What is this wait-state
for ?

> Nicholas Bales wrote:
> >
> > Yesterday I tried running gembench on my Falcon, connected to an SM124,
> > and strangely enough, it came out with an average value of 90% of the
> > speed of a Falcon in ST High. CPU was up to 97%, but some of the VDI
> > stuff was down to 78%. Much slower than what it should be.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1749. Re: Netscape for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <354042EC.E8F7F190@hol.REMOVE.THIS.fr>
Source record: 102475

Bill a ï¿½crit:
>
> Does any body know where I can get netscape or asome sort of web browser for
> the ST

Fortunately, there's no Netscape for Atari (pretty scary to imagine what
a 20Mb executable file would do on an ST), but there are several web
browsers available.

- STiNG+CAB
Get the packages seperately from:
STiNG (TCP/IP stack and PPP dialer)
http://www.stud.uni-hannover.de/~perot/index-e.html
CAB (HTML Browser)
http://www.student.informatik.th-darmstadt.de/~aclauss/cab_e.html
CAB.OVL (Internet connection for CAB)
http://www.netset.com/~baldrick/ovl.html

- WENSuite
A demo version (no graphics, no news/mail), works pretty well with a
plain ST on which you won't want to view graphics anyway. It includes
it's own TCP/IP stack.
http://wwwusers.imaginet.fr/~oxo/

- Draconis/Adamas
Still in beta, and not recommendable at the moment
http://dc2.uni-bielefeld.de/atari/edracon.htm

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1750. Re: shema cable st 1040 to TV

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <35404407.1CFB@imag.fr>
Source record: 102476

denis wrote:
>
> hello
> i'd like to have the technics' shema of cable for connect the
> keyboard atari ST 1040 to tv set
>
> thank you

It seems you are french, aren't you? (I am) If so, then Peritel is the answer.
Yes! That's all there is to it!

Hum... Let's be honest, now. Some manufacturers sell "peritels" (don't know that word in english) with only what's needed for VCRs (magnetoscope). Here's the problem:
You will need a FULL-featured peritel, which includes R wire, G wire and B wire. Take care and ensure that your peritel is OK where RGB are concerned...

If I can put my hand on the docs I have on the peritel, I will send some info on the exact location of all wires.

Hope this helps,

Yves.

N.B. Si tu es vraiment francais, n'hesites pas a m'ecrire:
mailto:yves.gablin@imag.fr
car il parait que les messages DOIVENT etre en anglais sur ce newsgroup.

1751. Re: Netscape for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35404A16.81B1C00@NO.SPAM.emw.ericsson.se>
Source record: 102477

```
Nicholas Bales wrote:

> - Draconis/Adamas
> Still in beta, and not recommendable at the moment
> http://dc2.uni-bielefeld.de/atari/edracon.htm

Why not? The latest releas is not bad at all.

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

1752. Re: Netscape for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35404DCF.2A32321E@hol.REMOVE.THIS.fr>
Source record: 102478

Magnus Kollberg a ï¿½crit:
>
> Nicholas Bales wrote:
>
> > - Draconis/Adamas
> > Still in beta, and not recommendable at the moment
> > http://dc2.uni-bielefeld.de/atari/edracon.htm
>
> Why not? The latest releas is not bad at all.

Well, I admit I haven't actually tried it, bu the last I heard of it
there were still some very blatant bugs. If they've been fixed in the
latest release, then that's great.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1753. Re: New CAB OVL

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hpq3a$454$1@roch.zetnet.co.uk>
Source record: 102479

On 23 Apr 1998 11:44:57, John Kolak wrote:
>Does that 030 version extract out of the same cab overlay lzh file?

Yes.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1754. Atari Hardware & Software for sale in UK

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <6hprnc$5kl$1@nnrp1.dejanews.com>
Source record: 102480
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi! Sadly, i am having to sell my atari hardware & software.

here is what is available:-

Atari 520 STFM with 1MB memory & Autoswitch Overscan card.

Also External floppy drive.

Star LC20 Dotmatrix printer, excellent condition

Trust VGA mono monitor converted for use with atari hi res mode.

Alpha Data mono hand held scanner, with original Touch Up Software

Protext Version 6.5 (Full software with original box and manuals, excellent for word processing)

Loads of games, including Frontier: Elite II

Also 80+ Atari magazines & coverdisks.

Cost:- 200UKP or nearest offer

Contact:- Brian Innes, e-mail ceebti@cee.hw.ac.uk

Tel:- 0131 443 4226 (Edinburgh)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1755. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Peter Smith <psmith@zip.com.au>
Message-ID: <01bd6f78$3ce5e560$46963ecb@default>
Source record: 102481

Guy Harrison <guy@swampdog.demon.co.uk> wrote in article
<35436083.469024@news.demon.co.uk>...
> [oops, snipped who wrote this ...]
> It's not the Atari at fault. It is most definately the PC, if only
> because the PC will totally *destroy* a disk it doesn't like,
> rendering it unformattable thereafter on either machine - whereas the
> Atari has never done this.
>
yeah ! that total destruction of the discs is really annoying to say the
least...

I keep some discs for Atari writing only, and others for IBM writing only.
The READ never destroys the disc :)

Peter

1756. WTB;Megafile HD for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6hprna$ci5$1@ns1.thpl.lib.fl.us>
Source record: 102482

Looking for any size Megafile Hd for an atari st got one please respond with particulars to sfpu@scfn.thpl.lib.fl.us e-mail replies only please and thank you for your time.

1757. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6hpvmk$ci1$1@nef.ens.fr>
Source record: 102483

Hello,

Dans l'article <354b62b8.6475486@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a ?crit :

??The finished program will work on All ST, STF, STFM's, STe, Mega and
??Mega STe's, Falcons and TT's, Will be hard coded to a 640x200x4 ATARI
??Medium resolution,

Please NO, or it won't work on Hades, Milan and all other new atari
clones like that.

(Sorry no mono monitor in this house) and will work
??on a minimum half meg machine, Floppy or HD supported, Multitasking
??environments will not be supported,

Sad.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

1758. Re: Atari STe for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9u37js5d6.fsf@se.bel.alcatel.be>
Source record: 102484

hall@post1.com (Hallvard Tangeraas) writes:

> Now, I bet you wouldn't know where in the world I meant if I said
> something like "Geilo, Hallingdal" ;-)

'Course I would - it's on the railway line from Oslo to Bergen.
Did some (horse) riding their once.

--

Chris Gray

1759. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <u1YUiV4b9GA.333@nih2naab.prod2.compuserve.com>
Source record: 102485

Well so far I'm getting com.sys.atari.programmer, I get a no such news group for sci.astro.am! and I'm still trying for this one. I do get rec.gardens and rec.models.rockets ok. I have noted one thing, I'm not sure if it's newsie or the isp,but I have found messages from rec.gardens mixed in with the rocket group. Strange! I've never seen an F engine powered weed wacker that's running a 68030 cpu!

reply to: starlord@ptw.com
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

1760. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893414682.8.0.spot.c3adfca1@news.demon.nl>
Source record: 102486

On 23 Apr 1998 07:39:08, Peter Rottengatter wrote:
>
>Can you please check the one from Jan 9th 1998, 10707 bytes ? I archived
>source code for that one and the one you mention above. Does the slow-xfer
>problem exist with that version ?
>
>
Hi Peter,

Yell and you'll get it.... I just happened to have a version, 10707 bytes but the date shows me 30.12.97... anyway, with this one my rates go down to 200-250 cps (now where did I leave that old 2k4 modem again?)

..talking about modems, with the prices these days I'm considering upgrading to a 56k modem: can you simply hook one up to a TT030 and get rates corresponding to the standard or does the TT have hardware limits? I'm simply not sure, hence the question.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1761. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893414684.8.1.spot.c3adfca1@news.demon.nl>
Source record: 102487

On 22 Apr 1998 09:58:04, Peter Rottengatter wrote:
>> Reboot and check the msg Sting sends out at boottime (heck, I know that's
>> nearly impossible on a TT, but try to find out if it comes up with "....modules
>> loaded").
>
>Hit CTRL-S to stop scrolling ! That should do even on a TT.
>
>
Hi Peter,

yep it works, but now please tell this old Shmuck how to get OUT of this frozen
screen!?!?!? Or is CTL-ALT-DEL the only way?

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1762. More Used Software & Hardware

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998042415023200.LAA22576@ladder03.news.aol.com>
Source record: 102488

THE COMPUTER DUNGEON has added more items to our product inventory.

New additions include MegaSTe's, Megafile 30 HD's, SC1435 Stereo monitors, 1040STf's, more full version Shareware programs, many used ST/Falcon game and Util/App programs, new and used accessories, new 2600 & 7800 cart's, and much more. We carry Atari Computing magazine and ST Plus Fanzine.

You can view or download a complete product listing by visiting our website at: http://www.mcs.net/~isis/dungeon/dungeon.htm

You can call toll-free (U.S.) 888-547-5755 with any questions, comments, or to place an order. We accept VISA and MasterCard.

Thanks for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon

"Support Shareware Authors"

1763. Re: Gembench 90%

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDYNFJBPUP@data.rhein-main.de>
Source record: 102489

In <353F5F2B.2542F317@hol.REMOVE.THIS.fr> Nicholas Bales wrote:

>Any opinions ? would this be a faulty blitter or bad cache or anything
>like that ? Are there any other ways to check the hardware ? Is Gembench

Check jumper settings for Rom- / Ram- waitstates..
(But watch out!)
I'm sure this machine doasen't work well after set these
jumpers to the highest speed)

Also check for cache setting is 'ON'

Rgs., Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1764. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6hqaqlhvk1@pump1.york.ac.uk>
Source record: 102490

I could probably get an STE for not much, or finally upgrade to a PC..

Aaron Turner

1765. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-24 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3540a540.0@news.ptw.com>
Source record: 102491

On 23 Apr 1998 07:29:58, Dennis Bishop wrote:
>Well the next step is getting one of those text editors that works on my
>system. I tried to use Mountains Pen-Pal software, but when I go to
>save any text, it's always 'mailtest.txt', not the other way.
>Plus when I go to exit, it bombs on me and I'm at desktop level.
>I do find the message header there, so I load it into the text buffer of
>Flash 1.6, add the body of the text and resave it. But this is like
>pushing my old caddy uphill! :<
>
>--
Will, I'm using QED now, I found it in the CIS file sig.
I think I wiped out my FTP file in Newsie by mistake, as
nothing shows up when I click on FTP server.

1766. FS: SC1224 color monitor

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: mbraner@elk.uvm.edu
Message-ID: <6hth1e$anp@swen.emba.uvm.edu>
Source record: 102192

Excellent condition. Make an offer that will make
me bother to pack and ship it...

--
Moshe Braner
47 McGee Road, Essex Junction, VT 05452 USA
(802) 879-0876

1767. Re: Zip split?

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35425287.14300663@news.demon.co.uk>
Source record: 102193

On 25 Apr 1998 18:33:47 GMT, pettert@notam.uio.no (Petter Toneff) wrote:

>On 23 Apr 1998 21:19:08, Guy Harrison wrote:
>>No, but there is a simple file splitting/joining utility called
>>SPLITTER available on ftp.
>>
>>I've also rewritten it as a proper Gem program which I can email you
>>if you want to try it. Consider it a beta as it hasn't been tested as
>>much as I'd like.
>
>Thanks Guy, but the program I was looking for is a bit different: it
>can extract files from corrupted zip archives.
>A kind user has already sent it to me.

OkiDoki. :-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1768. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354728dd.3635016@news.demon.co.uk>
Source record: 102194

On Wed, 22 Apr 1998 18:24:34 GMT, dbolt@my-ste.demon.co.uk (David bolt) wrote:

>Does anyone know what uses the serial number? I've had a look at the code >for mediach(), which is the only place in TOS where I thought it may be >checked, and it only looks at the write-protect line. There's no sign of it >checking a serial number. The code here appears to be the same in TOS 1.62, >a disc loaded TOS 1.00 and in Magic 5.

Mediach() is the only sensible place to do it. It is possible that things are a little more subtle though. I've never looked at the Mediach() code myself but I do know that the call is made a ridiculous amount of times by the filing system, on my old Tos 1.2 system at least. If it were to go read the bootsector each time then nothing else would ever get done.

Taking into consideration the fact Mediach() has a "can't tell" return value then it is probable it does nothing more than set a flag, and that it is this flag which is used at a later stage to trigger the detection code proper. That's my guess anyway.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1769. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35482981.3798521@news.demon.co.uk>
Source record: 102195

On Sat, 25 Apr 98 04:59:16,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras)
wrote:

>If mediach() doesn't check the serial number it must be checked elsewhere -
>surely it must check it! Much cache software is confused by the lack of
>differentiation in serial numers on disks formatted with FCopy3, which
>doesn't change serial numbers on each format...

I would imagine it merely sets a flag which triggers a media change
check the next time the disk must be accessed anyway. This would
explain the "don't know" return value which Mediach() can return.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1770. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35492b66.4283148@news.demon.co.uk>
Source record: 102196

On Fri, 24 Apr 1998 02:10:56 GMT, dbolt@my-ste.demon.co.uk (David Bolt) wrote:

>If you're using long names try using the TTP version of LZH. It will >compress complete partitions and retain the LFN. It works with VFAT, >although I don't know if it does with MINIX.

Interesting. I was unaware of that!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1771. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354a2d1a.4719255@news.demon.co.uk>
Source record: 102197

On Thu, 23 Apr 98 16:07:28, outrider@lvdi.net (Terry May) wrote:

>Re: "Detecting long filenames", guy@swampdog.demon.co.uk scribbled the
>following on 23 Apr 98 @ 21:19:02:
>
> g> On Sun, 19 Apr 1998 04:05:13 GMT, outrider@lvdi.net (Terry May)
> g> wrote:
> >> How hard is it to detect in a program whether or not long filenames
> >> are available?
> g>
> g> Theoretically you shouldn't have to!
> g>
> >> I'm talking about from a programmer's aspect.
> g>
> g> Just write "case preserving" code. If long filenames are not being
> g> used then they'll be treated like uppercase anyway. For instance,
> g> if you want to knock off the filename extender and replace it with
> g> another extender simply look for the rightmost '.' (ie strrchr)
> g> rather than the leftmost (ie strchr) iyswim.
>
>What if you're writing two filenames. One is longfilename1.ext and the other
>is longfilename2.ext. If long filenames are not supported, then the second
>file is going to overwrite the first file, because both will come out as
>LONGFILE.EXT.

As me old granny used to say: "GIGO". Actually it was some lecturer yonks back ... anyway, I digress! "Garbage In Garbage Out". I'm a firm believer that the best form of error checking is where none at all is needed.

This is a "fileselector" issue - in essence a user interface problem. If you don't let long filenames loose into your application when the system doesn't support them then the problem won't arise, enabling you to use the same code for processing both types which is also easier to debug.

Hmm, I've spent ages on this response because something popped into my head. Let's say I write an application which accesses a datafile called "foo.dat" where "foo.dat" is hard wired into the program. Now I run this on an 8+3 system whereupon we get a file "FOO.DAT". Now I migrate to a long filename system. Will I end up with a new "foo.dat" plus the old "FOO.DAT" - I guess so.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1772. Re: Stupid Newbie Question (hard drive problem)

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354b3fac.9473181@news.demon.co.uk>
Source record: 102198

On Thu, 23 Apr 1998 20:40:11 -0600, -Kev-
<kardynal@cheetah.spots.ab.ca> wrote:

>Hi,
>
>Having only recently acquired a 520ST, I hope that someone in this group
>can help me with some (seemingly) simple problems that are taking the fun
>out of owning an Atari. :(
>
>Today I picked up a used Supra 30 Meg hard drive, but I can't get the ST
>to recognize that it exists. I've plugged it into the 19(?)-pin HD slot
>in back, and the drive powers up, the fan whirrs, but no icon comes on the
>screen.

Select one of the floppy icons then "Install disk drive" then enter C:
(upper case or you'll end up with the cartridge port) then "install".
You'll then have an icon. If when clicked it comes up with something
to effect the device is not responding then you're probably lacking a
driver.

>Do I need to get a floppy boot disk, or should the ST detect the
>HD anyway?

It does but only enough to load the driver which then takes over. No
floppy boot disk is needed. You just need one with a hard disk driver
on it which you then execute from the floppy. This allows you to
access the hard disk and copy the driver across. Thereafter the
machine will boot straight off the hard disk. The hard disk
installation program will no doubt automate this process for you. I'll
leave to others to recommend drivers.

>Is there another connection needed that I don't know about?

Dunno. I'll let someone else answer.

>I've also been unable to use my floppy drive, until now I'd assumed a
>drive malfunction, but... I've tried two 3.5 SF354's: I was able to
>format one disk successfully with the first, but now ST disks won't boot
>and the only disk it will read is an IBM-PC one, which it reads
>intermittently (brings up file list with varying number of files, none of
>which can be displayed or executed (of course)). Today I had the
>opportunity to try a second SF354, but kept receiving the "Drive not
>responding" message; this drive sounded *horrible*, however, with
>excessive knocking and grinding.

I once had a machine with twin drives and this started doing the same
thing but only when the external drive was plugged into the back. It

turned out the external drive's cable had been damaged. Perhaps the connector has been damaged, or a bit more likely, the internal ribbon cable has. Worth checking.

>So my second question is, are these drives simply prone to failure, or
>do both problems add up to a malfunction in the ST itself?

In ten years I have only had one internal drive fail on me, and one other which had a head failure (but it happened to be the "right" head so it still works single sided). The FDC chip is slung on the side of the DMA chip but until you figure out the hard disk this indicates nothing.

>(Completely
>clueless of me, I know, but perhaps a brief lecture on connecting the
>hardware properly is in order too.)

I'd disconnect the hard disk and check the ribbon cable for the internal drive.

>Can anyone help with either problem? I hope I don't have to re-format the
>hard drive; I'd really like to know what might be on it!

Drivers are pretty interchangeable.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1773. Re: Error messages

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354d498b.12000245@news.demon.co.uk>
Source record: 102199

On Fri, 24 Apr 1998 21:39:24 -0400, Jim Donovan
<jtdon@worldnet.att.net> wrote:

>On a newly acquired TT030 I often get the error message
>#35 for many prg files. I've tried all resolutions and
>the
>result is the same. I have 4 meg ST ram & 4 TT ram, ICD
>fast HD setup, VGA monitor I would be grateful for an
>explaination of these errors

The error actually means the system has run out of file handles (too
many files open at once) which is odd because when I looked it up I
expected it to be the "invalid program load format" error code.

Unless there is a "bug/situation" that someone else knows of where
this can happen then I suppose you ought to be looking for the culprit
responsible for opening loads of files. Strange!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1774. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354e4b26.12411196@news.demon.co.uk>
Source record: 102200

On 25 Apr 1998 10:55:25 GMT, roughley@HORMEL.unix.dsoe.com (Neil Roughley) wrote:

>Is it possible to run two monitors on a NOVA-equipped TT? The NOVA
>manual vaguely says it can be done ("...the VGA port can also have
>another monitor attached to it."). But when I plug the TTM195 into the
>TT's monitor port, the NOVA's monitor (a MultiSync) goes blank (no video,
>although it appears to be getting a proper signal, based on the monitor's
>status lights).
>
>Does the NOVA manual's statement not hold true because the TTM195 isn't a
>VGA monitor, or do I need some form of video switchbox? Expecting to run
>two different resolutions at the same time seems implausible, so I'll
>assume a switchbox is needed so that the TT doesn't detect a second
>monitor (especially one generating an ECL signal).
>
>I've had the TTM195 in storage ever since getting the NOVA card, so this
>is the first time I've ever attempted to run both monitors.

There was a discussion on this on csast a bit back. On the software side it was said it would be possible to drive two displays at once but the application would have to deal with one of the display areas entirely by itself. The system would deal with the other of course.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1775. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354c4670.11205382@news.demon.co.uk>
Source record: 102201

On Sat, 25 Apr 1998 10:51:06 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! news@whalley.demon.co.uk (John Whalley) wasn't it Sat, 25 Apr
>1998 00:03:18 -0100 (BST) that you wrote:
>>probably do it quite nicely with a TTP and a bunch of command line
>>parameters. That should run on anything, just about (I'd have
>
>Yes I agree this is possible, in fact it would cut my task down
>considerably, much easier to do as well...

If that's the case Tony why not split the job into two. If you did it
as a command line version then more of us could try it. You could
develop the shell in tandem or after - and someone else might do the
'orrible Gem shell. ;-)

>(in fact if you look at my
>web page i already made such a program for the PC and available for
>download, but its a little limiting and doesnt have as many features
>as i want)

Is that a PC version of this program?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1776. FS: Reduced Atari ST & Falcon Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893539339.6213.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 102202
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,netcom.uk.forsale,alt.atari,comp.sys.atari.st.tech

Drastically Reduced Atari ST & Falcon Gear

This list is posted on behalf of an Atari user, as they have no internet
access.

All prices are in UK pounds (Sterling) and DO NOT include postage.
UK & Europe only.

(xx) = old price

Atari ST

MagiC 5 ....(30)25 That's Write ....(30)25
Pagestream 2.2 ....(20)15 Fleet Street Publisher 3...(20)10
Image Copy 4.1 ....(20)15 Multiprint 1.04 ....(15)5
Harlekin 2 ....(7.50)5 Font Kit Plus 3.4 ....(10)5
Harlekin 3 ....(17.50)10 D.Lineart 2.03 ....(20)10
Touchup 1.69 ....(10)5 Retouche 1.1 ....(15)10
Timeworks WordWriter 2(10)5 Quick ST 3.0 ....(7.50)5
U.I.S 3.3 ....(7.50)5 Twist 1.2 ....(7.50)5
Mac C 2.0 ....(7.50)5 GNU C 1.39 minix ....(7.50)5

Fun School 2 Under 6's (7.50)5 Scholarist Chemistry ....(7.50)5
Fun School 3 Over 7's .(7.50)5 Scholarist Biology ......(7.50)5

Falcon

Apex Media 2.13 .<reserved> Rainbow 2.0 ....(20)10
Blow Up 6 ....(10)5 Outside 3.2 ....(10)5

Cubase Audio Software & Dongle, No manual ..... (75)60

CD-ROM

Birds of Prey .... 10 Linux 68K 7.50

Misc

Protext 5 Manual ....(10)5 Golden Image Scanner Manual(3)2
Videomaster Cartridge ...(25)20 LOGO Users Guide ....(7.50)5
Practical LOGO ....(7.50)5 Using Timeworks ....(7.50)5

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |

```
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
*************************************************************************
```

1777. WANTED: ST & Falcon Gear

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893539343.6213.1.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 102203
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari,alt.atari,comp.sys.atari.st.tech

```
Items Wanted

CD-ROM's

Atari Compendium Programmers Reference
Atari Gold
White Line Alpha
White Line Gamma
White Line Delta

Programs

Timeworks v2.04
Steinberg Studio Module
SP Editor for PV Sampler
Multidesk Deluxe

Cheers! for now
Steve

**********************************************************************
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
**********************************************************************
```

1778. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_354238b8_roughley@news.dsoe.com>
Source record: 102204

Jo Vandeweghe wrote:

> on Sat 25-04-98 10:55 Neil Roughley wrote:
>
>>Is it possible to run two monitors on a NOVA-equipped TT?
>
> Well I think it's possible with SOME programs like Calamus ... have
> you never looked at the upper strip menu in Calamus ... where the two
> little screens are ... But, of course you need some extra module to
> drive this kind of application ....
> A few years ago when my club decided to publish an audio CD, I made
> the cover and went to a Brussels shop to print the offset films and
> there they had two screens: one 21' SVGA and a TTM195 ... and they were
> able under some Calamus configuration to use both screens but I never
> went further ...

I've sat down with a two-monitor Calamus setup like you describe (in this case a Moniterm and SM124). But that's not what I'm looking to do: I just want to have two monitors _connected_ to the TT without having to unplug the TTM195's monitor cable to run the NOVA/MultiSync. You see, I simply can't run the NOVA/MultiSync when the ECL monitor is connected, even if it's powered off. To explain, the NOVA has an external box with a monitor port, so I have two monitor ports, the other one being on the TT itself. To run in NOVA/MultiSync mode, I need a switchbox to fool the TT into thinking that there's no monitor attached to its own default port. This way the NOVA drivers should boot correctly on the MultiSync. As it stands now, I have to turn everything off and unplug/plug the TTM195's monitor cable by hand.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1779. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35424d6e134a951@ping.be>
Source record: 102205

on Fri 24-04-98 04:14 Harry Sideras wrote:

>
>I suspect it was ftp.cnam.fr/pub/Atari/Disk/ but I guess that no longer
>exists. Where did cnam get relocated? It's not in Hallvard's FTP list.

cnam is now at *ftp.lip6.fr pub/atari* and it's on Hallvard's FTP list
DE204PAT.ZIP is still on pub/Atari/Disk/

>If you can't locate this file (DE360PAT.ZIP) or the Edge update from 2.0x to
>v2.04 (DE204PAT.ZIP) I can grab them from CiX and UUE them to you, but note
>that they are around 160k each.

I can't find DE360PAT.ZIP (or is it DB360PAT.ZIP?). Please send me
this patch.

TIA

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1780. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35424d6e134a950@ping.be>
Source record: 102206

on Sat 25-04-98 17:21 Jo Vandeweghe wrote:

>on Sat 25-04-98 10:55 Neil Roughley wrote:
>
>>Is it possible to run two monitors on a NOVA-equipped TT?

Do you mean running two monitors at the same time or what?

A while ago there was a discussion in this groups about the ability to use two monitors at the same time. From what I can recall it should be possible but with some trouble to get so far.

I've worked years with two monitors connected to my TT030 not at the same time however. I just made two configurations, one for the TTM195 and one for the Crazy Dots II. With the help of a bootmanager like X-boot it's quite easy to choose which setup one will use at boot time. This means ofcourse that one must reboot to switch from monochrome to color display.
>
>Well I think it's possible with SOME programs like Calamus ... have
>you never looked at the upper strip menu in Calamus ... where the two
>little screens are ... But, of course you need some extra module to
>drive this kind of application ....

This module is include in the standard Calamus SL package (col_grey.cxm, pour le Franï¿½ais col_gris.cxm). With this module one is able to view (not manipulate) a page on a second monitor. So one can to speed up the DTP process create a doc on a TTM195 and once the page is almost finished view it on a colorscreen to see how it looks in color. That's the theory. How it's works in pratice I can't tell you. Never used this option.
Maybe Jo can tell us more about as he has two monitors connected on his TT030. Hï¿½ Jo, c'est a vous maintenant.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1781. FS: Atari ST S/w Update (25/4/98)

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893544844.27592.0.nnrp-08.c1ed1184@news.demon.co.uk>
Source record: 102207
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,alNYNtari

```
Cheers! for now
Steve

**************************************************************************
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
**************************************************************************
```

1782. FS: Atari ST S/w Update (25/4/98)

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893544872.27592.1.nnrp-08.c1ed1184@news.demon.co.uk>
Source record: 102208
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,alt.atari,demon.ip.support.atari,netcom.uk.forsale

I have a selection of Atari ST titles for sale.

This List Updated 25/4/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) 3
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
F-15 Strike Eagle II (2d,ds) 10
Railroad Tycoon (2d,ds,meg) 10

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Jinxter (1d,ss) 5
The Secret of Monkey Island (4d,ds,meg) .....<reserved>. 5
Ishar 2 (3d,ds) .....<reserved>. 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) .....<reserved>. 10

Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Targhan (1d,ds) 3

Switchblade 2 (1d,ss) ..... <>Reserved<>. 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Streetfighter II (4d,ds,meg) .....<reserved>. 5
Obsession (2d,ds, meg, STE) .....<reserved>. 5
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
Family Roots (1d,ss) 5

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,

Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

1783. Re: Error messages

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: Jim Donovan <jtdon@worldnet.att.net>
Message-ID: <6htrqj$fgj@bgtnsc03.worldnet.att.net>
Source record: 102209

Thanks to all who responded. I did same file size
comparasions
and the ones that won't run are all smaller then their
correct
versions. Maybe a bad backup, anyway
Thanks,
Jim Donovan

1784. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893547719.15959.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 102210

```
-----BEGIN PGP SIGNED MESSAGE-----

On 25 Apr 98 04:59:16, Harry Sideras wrote:
> *Hi David*, on 22 Apr 98 you wrote: ...respect, brethren
> d>
> >>> Bytes 08-0A on the ST are used for the disk serial number, a 24-bit
> >>> number used to distinguish between disks.
> >>
> >> It's been mentioned in this thread that perhaps PCs need to find an
> >> "MSDOS" name there as this might be the cause of the problems.
> >> I bought a bunch of HD disks a while ago (pre-formatted (MSDOS) like
> >> most disks are these days), but I've reformatted all of them using
> >> Kobold or Hcopy to be sure I won't get any problems with the serial
> >> numbers since they were all the same (yes, I checked).
> d>
> d> Does anyone know what uses the serial number? I've had a look at the
> d> code for mediach(), which is the only place in TOS where I thought it
> d> may be checked, and it only looks at the write-protect line. There's
> d> no sign of it checking a serial number. The code here appears to be
> d> the same in TOS 1.62, a disc loaded TOS 1.00 and in Magic 5.
>
> If mediach() doesn't check the serial number it must be checked elsewhere -
> surely it must check it! Much cache software is confused by the lack of
> differentiation in serial numers on disks formatted with FCopy3, which
> doesn't change serial numbers on each format...

I've had another look at TOS. All mediach() does is look at what the floppy
VBL returns. As some drives, including most replacements, don't pass on the
w/p state when there isn't a disc in the drive, the VBL doesn't see the
change and so mediach() doesn't think the disc has changed, unless one of
the discs is protected and the other isn't.

This could explain the cache problems, and possibly that of pre- 1.(0)4 TOS.
However, it still doesn't answer the question of where the serial number is
checked, if it's checked. The only other place I can think that it could be
checked is in GEMDOS, but then there wouldn't be a problem with any of the
cache programs.

On top of all this, I've yet to have any serial number related problems. All
my discs are formatted by Kobold and all the numbers are the same. This is
both under Magic and TOS 1.62. The only reason I can think of as to why I
haven't is I bridged the disc-detect switch in the drive when I replaced it
several years ago. Luckily my drive had it marked, saving me the effort of
checking which output was what.
```

Back to serial numbers again. Does anyone actually know if they are used, or
is it really a myth that has yet to be dispelled?

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUJZcleKRkq5A+OlAQGlPwIAj4re3Se8lGI0jDPXqYeA+xB4TeW663Cc
xXAjrR+CMivYDJ25dOOssvNEcBQsCFo//h39+zErfD6VH/ZFep4hJg==
=7do6
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb

1785. Re: Disk drive "Step rate" changer for Magi

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893547722.15959.1.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 102211

```
-----BEGIN PGP SIGNED MESSAGE-----

On 23 Apr 1998 19:34:30, Hallvard Tangeraas wrote:
> Is there a step rate program available which works with MagiC?
>
> The current step-rate changers I have only work with plain TOS, when
> trying them out with MagiC I get some sort of error message like
> "Unrecognizable TOS version".

If you're wanting to set the steprate on a (semi)permenant basis, I've a
small clock program that does it, as well as setting the time on boot-ups.
If you want I can mail it, or you can get it direct at:

http://www.my-ste.demon.co.uk/files/hdclock.lzh

It's only small (~10Kb) and sets the step to 6ms. I know it sets A: but I
can't remember if it sets B:. Just checked the source and it does. It also
turns off the keyclick, damned annoying thing.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUJf8leKRkq5A+OlAQHT3QH/crQZtlZ5ze61BLN7nCxvj+lrOgwlgpmr
klCmU2LZ8AQwkQaI/Et0ks/ez7aMezfb8wZYrWXC/lZjYZ44hViQOw==
=oBV2
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1786. Re: Stupid Newbie Question (hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893547724.15959.2.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 102212

```
-----BEGIN PGP SIGNED MESSAGE-----

On 25 Apr 1998 17:14:43, George Crissman wrote:

> To the best of my knowledge, there's no-sucha-thing
> as a floppy boot disk, since TOS/GEM is loaded from
> ROM. Other than that, I'm afraid I can't help you
> with the floppy disk symptoms. Hopefully, someone
> else will.

You've not had a hard drive fail to boot yet have you? The 'boot disc' in
question is, probably, a copy of the driver as an auto-folder program, just
in case something like this happens. If that is what is meant, find a copy
of AHDI 6 and copy the program into the AUTO folder. That's the basic 'boot
disc'. If you're using another driver (HDDriver recommended) copy the .SYS
file into the auto folder, and rename it as .PRG. I've done this 4 times,
just in case...

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUJkdFeKRkq5A+OlAQEUmgIApoPZF5PceLkah8BqH7OVea6ZhYjfGX6+
aZ4yA6v/2aqVGVhORKtGl+5Izsmj5TGCWg3M8z4kntjFKhMv4xrTtg==
=zgv0
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1787. Re: ZIP DRIVE for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3542765d.5203909@news.demon.co.uk>
Source record: 102213

On Sat, 25 Apr 98 19:04:38, jhaslam@fortress.org.uk (jhaslam) wrote:
>If its a parallel, then the answer is more complicated, as generally you
>can't attach the parallel Zip to the ST's parallel port (its not fully 2-way
>- ie its ok for printers but not for drives). However there is an interface
>available in Germany (sorry don't know where to get it) that attaches to the
>ST's cartridge port which then connects to the Zip which does work.

I have one of these for sale - only used once - for 65 UKP plus
postage or make me an offer...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1788. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <35426a42.0@news.ptw.com>
Source record: 102214

On 22 Apr 1998 23:22:34, John Whalley wrote:
>on Wed 22-04-98 15:22 Dennis Bishop wrote:
>
><snip>
>
>Any of the standard ones, though a good choice would be one that
>understands the AV protocol, ie Everest (shareware) or QED (freeware
>AFAIK).
>
>I think you set the path to it in one of the preferences dialogs, but
>one of the myriad Newsie users here will know the precise details. it
>certainly doesn't have to be in the same folder (or didn't last time I
>tried the program).
>
I have QED as the text editor, found it in the CIS file sig.
Now I have another question, can I rename it qed.prg? Right
now it's qed.app.

Also I have found that I've got to do my D/L of mail and newsgroups
and then have newsie disconnect, then have sting disconnect
and the I have to hit the reset! Otherwise, if I do mail and
then read the newsgroups, if I hit followup(Why not reply?)
many times I'll get a box saying qed needs a 80x something
font and then I'll get another one saying that I should check
my paths as newsie can't find the editor!

I'm finding that I'm having to hit reset before and after I've
had a session online, otherwise my system can and does lock
up on my.

Also! Why does Newsie put postings from one newsgroup into
the folder for another one???

Yep, like today, I got a lot of Sci.astro.am postings in
the av.general newsgroup. Two days ago, I had a mess of
rec.models.rockets in rec.gardens!

1789. IRC software

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <35426a43.0@news.ptw.com>
Source record: 102215

```
Is there software that'll allow me to connect and take part in
a IRC chat?
```

1790. Tiny Turbo help

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: Ed&Cori <edncori@toad.net>
Message-ID: <35428149.1B9@toad.net>
Source record: 102216

I just got ahold of a Tiny Turbo (unknown clock speed, the chip is a 16 Mhz.) I remember doing one of these years ago. I don't remember where the jumper wire goes and, I seem to remember a trace to cut (although that may have been Mega specific.)f Does anyone out there have the docs? The software? I'd really appreciate the help.

Ed
Balt. MD

1791. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2484_outrider@lvdi.net>
Source record: 102217

Re: "Detecting long filenames", guy@swampdog.demon.co.uk scribbled the
following on 25 Apr 98 @ 21:16:23:

g> This is a "fileselector" issue - in essence a user interface
g> problem.

The file selector has nothing to do with it, because it's not involved in the
type of program I'm talking about. I'm talking about a program that reads a
data file that sometimes has long filenames that are to be exported. The
program has to convert these to 8+3 format if LFNs are not available, without
overwriting with similar names. IOW, it would convert longfilename1.ext and
longfilename2.ext to something like longfile.ext and longfile.ex0 (and
longfile.ex1, etc.), respectively.

But how does it know if LFNs are not available?

g> If you don't let long filenames loose into your application
g> when the system doesn't support them then the problem won't arise,
g> enabling you to use the same code for processing both types which is
g> also easier to debug.

This is not an option. The program has no control over the filenames being
imported (specifically, I'm talking about messages with binary files).

g> Hmm, I've spent ages on this response because something popped into
g> my head. Let's say I write an application which accesses a datafile
g> called "foo.dat" where "foo.dat" is hard wired into the program. Now
g> I run this on an 8+3 system whereupon we get a file "FOO.DAT". Now
g> I migrate to a long filename system. Will I end up with a new
g> "foo.dat" plus the old "FOO.DAT" - I guess so.

No. At least not with MagiC's VFAT. FOO.DAT will overwrite foo.dat and vice
versa. You cannot have both at the same time.

* LED v1.51 * I am Bjorn of Borg. Wimbledon is irrelevant.
--

Terry May - Las Vegas, NV

1792. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980425212334.6920A-100000@moose.erie.net>
Source record: 102218

Well, this STe is running our user group BBS except when I'm using STiNG! It would seem simple enough to me (a non-programmer) to include an option in the DIALER to do the activation. Or maybe some kind C programmer could write a simple little program for me which would activate STiNG and automatically run the DIALER. (Hint, hint!) That would work! :)

On Sat, 25 Apr 1998, John Whalley wrote:

> on Sat 25-04-98 07:53 Dennis McGuire wrote:
>
> > It would seem to make sense to me to also include an option in the
> >DIALER to activate STiNG itself. That would eliminate the need to go to
> >the STiNG Internals CPX (8 mouse clicks) just to activate it.
>
> If you use other comms programs regularly I guess you're stuck with
> all that clicking. If STinG is your only or main comms program (ie
> that uses the serial port), you can just activate it and save the
> settings in the CPX. You never have to fiddle with it again unless you
> want to use another program which uses the port, in which case you can
> temporarily disable it in the CPX.
>
> HTH
> John
>
> --
> John Whalley
> Please substitute john for news when replying by email:
> Mail to news@whalley.demon.co.uk will be killed!
>
>

1793. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Erzs1K.p3C@suse.modem.stud.uni-hannover.de>
Source record: 102219

In article <893414684.8.1.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:
> On 22 Apr 1998 09:58:04, Peter Rottengatter wrote:
>>> Reboot and check the msg Sting sends out at boottime (heck, I know that's
>>> nearly impossible on a TT, but try to find out if it comes up with "....modules
>>> loaded").
>>
>>Hit CTRL-S to stop scrolling ! That should do even on a TT.
>
> yep it works, but now please tell this old Shmuck how to get OUT of this frozen
> screen!?!?!? Or is CTL-ALT-DEL the only way?

Oh sh.., you never worked with a good old terminal, did you ? ;-)
Hit CTRL-Q to proceed. CTRL-S is what is called Xoff, CTRL-Q is Xon. You'll
have come across that in the serial interface setter, where you can choose
between RTS/CTS and Xon/Xoff and both and none. It's precisely this what is
meant there.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1794. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Erzs4H.p3y@suse.modem.stud.uni-hannover.de>
Source record: 102220

In article <893363032.23210.1.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

>>> Check DIAL.INF, it should read C:\STING\ (or wherever you keep Sting).
>>
>>No, it should read the name of the directory where the Dialer aux files (RSC,
>>SCRs, etc.) are.
>
> You're damned right, I was referring to where all the regular Sting stuff is
> kept, not to Sting.prg.

But that is wrong again. You're referring to STING.INF, not DIAL.INF.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1795. Re: Default.cfg help

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Erzsxt.p8r@suse.modem.stud.uni-hannover.de>
Source record: 102221

In article <3554bb13.23653401@news.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) writes:
> On Thu, 16 Apr 1998 22:00:32 -0400, Dennis Bishop
> <102063.112@CompuServe.COM> wrote:
>
>>NAMESERVER =
> ^^^^^^^^^^^^^^
>
> This is absolutely *critical*.

Hmmm :

> Hmm - PETER!!!! Shouldn't there be a PROTOCOL to set PPP somewhere or
> is it obsolete now?

That is of course in DIAL.SCR. Also, DIAL.SCR contains a name server
setting too which will override the one from DEFAULT.CFG once connected.
Third, PPP is capable of retrieving the name server addresses automatically
from the ISP, if that one allows this feature, which means no explicit name
server setting is required. Nothing critical ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1796. Re: Newsie's headache

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ErzrAr.oyK@suse.modem.stud.uni-hannover.de>
Source record: 102222

In article <2421_outrider@lvdi.net>,
outrider@lvdi.net (Terry May) writes:
> Re: "Newsie's headache", Peter Rottengatter scribbled the following on 22 Apr
> 98 @ 09:18:23:
>
> PR> Size of the cache etc. can be configured in the "Protocols" CPX /
> PR> "Resolver" page.
>
> As always, thanks for all the great info.
>
> What is a good setting for the cache, if you do quite a bit of surfing?

As with most settings, the default value is a good number, that is 128 entries.
Anything beyond, say, 30, is a good number of surfing, for other services 10
entries are sufficient as the DNS query delay does not play such a significant
role. Thousands of entries simply waste memory.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1797. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Erzrq5.p0y@suse.modem.stud.uni-hannover.de>
Source record: 102223

In article <893322169.14922.0.rover.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> Well, for one thing: I'm definitely NOT going to try again to let Newsie
> eventually corrupt more data by figuring out what's going to happen when I put
> in again the original Cache.dns file... NO WAY!!!

Neither would I if that happened on my machine.

> Heck, this scares me... and once more I learned something. BTW, will this
> possible corruption go beyond my C-partition where Newsie and Sting are? I've

It all depends on which structures inside GEMDOS are effected, but this is
very well possible ! So running a filesystem check on each of your partitions
is a good idea.

> And finally, there's one more yelling to go:
>
> JOHN, try to fix this problem ASAP!!!!!

Such a bug can be very difficult to find, and you can help John a lot by doing
systematic tests (on a backed up partition with all other partitions disabled.
They are safe if you disable them such that you cannot access them from your
applications, i.e. if they do not show up in a fileselector etc. How to disable
them depends on you hard disk driver.) to find out which part of NEWSie causes
the corruption.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1798. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Erzt4x.p9D@suse.modem.stud.uni-hannover.de>
Source record: 102224

In article <6hqaqlhvk1@pump1.york.ac.uk>,
agt3@york.ac.uk (Aaron Turner) writes:

> I could probably get an STE for not much, or finally upgrade to a PC..

The first is ok, the second isn't ;-)

Seriously, TOS 1.0 is so bug-ridden that indeed I'd say you cannot really
work with it. It is not possible to program around all it's bugs. It's
the one TOS version for which I'd advise everybody to replace it (V1.4
is probably the best bet for you).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1799. Re: Silly question

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Erztzq.23@suse.modem.stud.uni-hannover.de>
Source record: 102225

In article <893437206.3084.1.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> During the time I read the Fido-gated echo (and I still do, but will disconnect
> it soon) I came across lotsa messages from one character called Cosmo Roadkill,
> and all these articles only said "article cancelled, exceeding BI of....."
> something like that.
> Now since I've been hooked up to the NG directly, I can't recall having seen
> any of these postings in my overview window, whereas they still occasionally
> turn up in my message reader for Fido.
> What am I missing here? Who's this "Cosmo Roadkill" and why doesn't the
> postings show up here as they do in Fido (but are wiped out too)?

Cancel's can be sent out by authorised persons to delete certain messages
on news servers. That's why you won't see them if you come later. A Fido
gate will take and gate the original message, then do the same with the
cancel message, but probably (due do the way Fido does things) cannot
execute the cancel, i.e. delete the original, so you'll end up seeing
both.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1800. Mupfel

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2499_outrider@lvdi.net>
Source record: 102226

What is the correct procedure for using the Rename command in Mupfel?
"Rename source dest" produces an error, as does "Rename dest source".

Also, is there any way to get it to produce the system bell? Maybe some type
of Echo command?

* LED v1.51 * 69, 714, 2112: Sex, Drugs, and Rock and Roll!
--

Terry May - Las Vegas, NV

1801. MIME decoder for LFNs?

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2500_outrider@lvdi.net>
Source record: 102227

Anyone know of a MIME decoder that supports long filenames? UUD does a great job with UUencoded files with LFNs, but I've not found a MIME decoder that works with LFNs.

* LED v1.51 * If you LTFM you better FTFM so you can RTFM!
--

Terry May - Las Vegas, NV

1802. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2503_outrider@lvdi.net>
Source record: 102228

Re: "Detecting long filenames", strads@tmisnet.com scribbled the following on 26 Apr 98 @ 02:14:16:

s> longfilename.html
s>
s> ... becomes something like ...
s>
s> longfi~1.htm

That's the way MagiC's VFAT works (which makes sense, since it's Windows 95 compatible).

s> Next, reopen the file as "TESTFILE1.TXT". If you get
s> an error message ("file not found"), you know that long
s> file names are not supported and that the file you wrote
s> was saved as (I'm guessing here):

That's a bit ugly. Isn't there simply a cookie or something that can be checked?

* LED v1.51 * Illiterate? Write for FREE HELP!
--

Terry May - Las Vegas, NV

1803. STinG's DNS cache

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2501_outrider@lvdi.net>
Source record: 102229

Re: "Newsie's headache", Peter Rottengatter scribbled the following on 25 Apr 98 @ 22:47:15:

PR> As with most settings, the default value is a good number, that is
PR> 128 entries. Anything beyond, say, 30, is a good number of surfing,
PR> for other services 10 entries are sufficient as the DNS query delay
PR> does not play such a significant role. Thousands of entries simply
PR> waste memory.

Okay, mine was set to 64 (AFAIK, I had never changed it). I've just upped it to 128. Thanks again for the info.

* LED v1.51 * "Hey what's the matter? Don't tell me nothing."
--

Terry May - Las Vegas, NV

1804. Re: Silly question

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2502_outrider@lvdi.net>
Source record: 102230

Re: "Silly question", Peter Rottengatter scribbled the following on 25 Apr 98 @ 23:45:26:

PR> Cancel's can be sent out by authorised persons to delete certain
PR> messages on news servers. That's why you won't see them if you come
PR> later. A Fido gate will take and gate the original message, then do
PR> the same with the cancel message, but probably (due do the way Fido
PR> does things) cannot execute the cancel, i.e. delete the original, so
PR> you'll end up seeing both.

Yeah, I used to get a TON of those Cancel messages when I was getting my newsgroups through a Fido UUCP server. I had JetMail simply purge them as it was importing my mail.

* LED v1.51 * Name: ��□���۳�□�□ Rank: □��۳□ Serial No: ��□���۳
--

Terry May - Las Vegas, NV

1805. Re: Oliver Schildmann's ("Xinfo") email address?

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199804250000.a7353@lu.maus.de>
Source record: 102231

Hello Hallvard,

h> Good -then I know that he will at least have received my message. Now,
h> all I have to do is hope he replies ;-)
Hmm, at the date of writing your message (Sa, 25.04.98 13:33), you should
have already got a mail from me (should have reached you Thursday, I
suppose)! =:-(

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1806. Re: Wensuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6i16v7$a9j$2@news3.isdnet.net>
Source record: 102232

Roy Golding a crit dans le message <6hqhgjtdg1@irk.zetnet.co.uk>...
>Hi
>
>Help needed in setting-up Wensuite.
>Running Atari STFM - TOS 2.06 - 4Mb
>

What is you're problem? It's pretty straightforward to set up. Make sure you have all the parameters you need from your ISP: server names, DNS servers, phone number.

The free demo version does not show graphics online, and does not handle mail & news.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ========== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1807. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6hrle1$ct5$1@supernews.com>
Source record: 102342

On 24 Apr 1998 02:10:56, David Bolt wrote:
> -----BEGIN PGP SIGNED MESSAGE-----
>
> On 23 Apr 1998 21:19:06, Guy Harrison wrote:
>
> <snipped a chunk>
>
> > >>Personally, I prefer to use either StZip or the LZH shell for backups.
> > >>In my experience they are much more flexible and reliable than the
> > >>dedicated backup programs!
> > >>
> > > But STZIP is so damn slow!

STZip is not slow - compressing data is very processor intensive and a
6800 running at either 8 or 16 MHz is not exactly a speed burner.

Steve Hammond

1808. Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3797_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102343

Hi Louis, on 21 Apr 98 you wrote: ...respect, brethren
l>
l> Dialer now tells me I'm on version 1.15 for both Sting and the Dialer.
l> Guess what: my transfer rates go back to something like 200-250 cps
l> (that's with Newsie fetching articles) whereas these used to be at
l> least 1000 cps or more... (this on a 14K4 modem).

There's only two questions I'd like to ask - just in case this is related to
my own problems.

1) When you have the Dialler loaded, go into SERIAL.CPX. What port
speed is it showing?

2) What Connect rate do you get?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1809. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3798_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102344

```
*Hi Matthias*, on 22 Apr 98 you wrote: ...respect, brethren
mj>
mj> Claus Brod wrote:
>> I'm looking for a way to convert a bunch of WordPlus files into HTML
>> format. Is there a converter program I could use?
>>
mj> HTML-Help performs conversion from 1st Word plus to HTML. Not a ttp
mj> program, and it has dozens of other features which are requested in
mj> this group for a thousand time. The program has also an ascii to
mj> HTML converter (similar to the built-in coverter in HomePage
mj> Penguin). Just take a look at my homepage:
mj>
mj> http://www.hh.schule.de/hhs/mjaap/programe.htm

Very interesting!

I'll take a look this weekend...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1810. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3799_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102345

```
*Hi David*, on 22 Apr 98 you wrote: ...respect, brethren
d>
>>> Bytes 08-0A on the ST are used for the disk serial number, a 24-bit
>>> number used to distinguish between disks.
>>
>> It's been mentioned in this thread that perhaps PCs need to find an
>> "MSDOS" name there as this might be the cause of the problems.
>> I bought a bunch of HD disks a while ago (pre-formatted (MSDOS) like
>> most disks are these days), but I've reformatted all of them using
>> Kobold or Hcopy to be sure I won't get any problems with the serial
>> numbers since they were all the same (yes, I checked).
d>
d> Does anyone know what uses the serial number? I've had a look at the
d> code for mediach(), which is the only place in TOS where I thought it
d> may be checked, and it only looks at the write-protect line. There's
d> no sign of it checking a serial number. The code here appears to be
d> the same in TOS 1.62, a disc loaded TOS 1.00 and in Magic 5.

If mediach() doesn't check the serial number it must be checked elsewhere -
surely it must check it! Much cache software is confused by the lack of
differentiation in serial numers on disks formatted with FCopy3, which
doesn't change serial numbers on each format...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1811. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3800_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102346

```
*Hi Derryck*, on 22 Apr 98 you wrote: ...respect, brethren
d>
>>> Newsie keeps crashing when I select 'edit nicknames'.
r>> I have heard of some users having this problem, but am unable to
r>> duplicate it here. Therefore there is no change.
d> I can duplicate Chris's problem here (Falcon/Magic5.11), choosing
d> "Edit Nicknames" with no other window opens results in Newsie
d> crashing out with an exception error. If I've opened a window then
d> there is no problem.
r>> I am running Magic, so you therefore should be viewing the Edit
r>> Nicknames via the WDialog (in a window).
d>
d> A brief test just now seems to suggest that running WDialog appears
d> to correct matters. Opinion seems divided over whether WDialog is
d> needed or not with later versions of MagiC tho'.

Opinion isn't divided. WDialog in versions above 1.90 _are_ required with
all released versions of Magic for those programs that need it. Wdialog
versions 1.1x and below only use stuff that's incorporated within Magic 4 and
5.

That said, I can get a MagiC exception error if I click that peculiar
'Register' button in the Newsie Info dialog. No wonder I can't enter

d> Talking of windows, would it be possible to change the "Status"
d> window to have a title bar with the name of the newsgroup that's
d> being downloaded please

That's a good idea...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1812. BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3801_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102347

Hi Dennis, on 22 Apr 98 you wrote: ...respect, brethren
>
> Well this AM, I sleeped in a bit later than norm. Got up at 8am, went
> out and let any stress go away by working in my garden for about an
> hour.

Can this be put in the FAQ Peter... B^{)

> I have found out that at 1st bootup something is sending an ESC
> keypress to the modem!

I get this sometimes (not necessarily with my STinG setup). Dunno why...

> I bring up STinG and have to do a DISconnect before I can do anything
> else.

Sounds familiar... from the STinG FAQ:

Q: When starting up the Dialer, I always have to click `Disconnect',
before I can go on with dialing up a connection.

A: You have the modem port activated in the `STinG Port Setup' CPX, and
saved this as default configuration. This is not how it should be done.
On a modem port you use the Dialer to dial up a connection, and the
Dialer will also activate the port. The port should not be activated
in the CPX. So go back and desactivate it there, and save again.

> I have also found that when I set the STinG's serial.cpx to flow
> control of rts/cts, and even if I save it, the rts/cts setting does
> NOT stay active. When I recheck it, it's 'unknown'.

Same here. Glad I'm not alone.

However, if you run the Dialler and then, even before activating it, call up
SERIAL.CPX I think you should see that SERIAL/CPX now shows the right port
and RTS/CTS setting. It may well not show the right port speed though, which
is the problem I'm persisting in having...

> But after doing all of this, I use the sting dialer to try another
> test I make connection ... everything goes as before ... it says as
> before that I'm hooked up. The screen closes down leaving the menu
> there, so once more I pull up PING, ok 1st ping, 127.0.0.1 ... All
> OK ... 2nd PING 207.212.176.3 (this has never worked) .....
>
> BINGO!!! Return PINGS!!!

Hurrah!

> Now I have questions ... (Your not getting away that easy!)

Dagnabbit... <g>

> What would be the best editor to use with Newsie? I tried to send a
> message and it tells me no extrnal text editor, to check my pref
> setting or something like that. Does the editor have to be in the same
> folder?

Most editors are fine. Everest or QED are useful for Web applications in
general. Set the path in Preferences/Path Options

Glad you can hang around for a while longer B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1813. Re: Newsie crashing out when trying to

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3802_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102348

```
*Hi Peter*, on 22 Apr 98 you wrote: ...respect, brethren
PR>
>>> If so, you should not make it look like a software problem, but
>>> instead install the corrected GAL, like described in the HSMODEM
>>> dokumentation.
>> Does anyone know where I can find an english translation of these
>> docs?
PR> The HSMODEM package contains english docs too. They are appended at
PR> the end of the german docs, in the same file. So just browse a bit
PR> in the file, a bit further on from the file start you should find
PR> english stuff. Harun admits his english is not the best, but I guess
PR> it's readable.

One problem is that these English docs have not been updated since HSMODA04,
which is very old now. The docs on Derryck's site are the latest for HSMODA0

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1814. Disk drive "Step rate" changer for MagiC?

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3803_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102349

Hi Hallard, on 23 Apr 98 you wrote: ...respect, brethren
h>
h> Is there a step rate program available which works with MagiC?

Both FCopy Pro and Kobold can change the Step Rate without complaint...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1815. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3804_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102350

```
*Hi Terry*, on 23 Apr 98 you wrote: ...respect, brethren
o>
>>> How hard is it to detect in a program whether or not long filenames
>>> are available?
g>>
g>> Theoretically you shouldn't have to!
g>>
>>> I'm talking about from a programmer's aspect.
g>>
g>> Just write "case preserving" code. If long filenames are not being
g>> used then they'll be treated like uppercase anyway. For instance, if
g>> you want to knock off the filename extender and replace it with
g>> another extender simply look for the rightmost '.' (ie strrchr)
g>> rather than the leftmost (ie strchr) iyswim.
o>
o> What if you're writing two filenames. One is longfilename1.ext and
o> the other is longfilename2.ext. If long filenames are not supported,
o> then the second file is going to overwrite the first file, because
o> both will come out as LONGFILE.EXT.

This issue was best explained in the LHArceng.ttp v3.12 docs (Version update
by Dirk Haun):

============================================================================
Version 3.12 junior:
- New switch -F activates the 5+3-rule for unpacking long filenames to a
Gemdos-Partition. In comparison to truncating after eight characters
you get less name-conflicts.

Examples:

Long filename without 5+3 with 5+3
------------------------------------------
tclLoadAix.C TCLLOADA.C TCLLOAIX.C
tclLoadAout.C TCLLOADA.C TCLLOOUT.C
tclLoadDl.C TCLLOADD.C TCLLODDL.C
tclLoadDl2.C TCLLOADD.C TCLLODL2.C
tclLoadDld.C TCLLOADD.C TCLLODLD.C

- New switch -O: A directly after the archive names pass/ed folder(s)
will not be more set but from the archives unpacked.
[Bad translation - original reads as follows:]
- neuer Schalter -O: Ein direkt nach dem Archivnamen ?bergebener
Ordner wird nicht mehr angelegt sondern aus dem Archiv entpackt.
- Command 'e' will not create empty folders any more.
- Command 'm' and option -d now also delete folders.
```

- Switch -D now functions as described in the Manual, i.e. files, that
are no longer in the source directory are deleted from the archives.
- "Usage"-report now reports $LINES (number of lines in the Console) and
can be aborted with 'q'.
- If the output is uncontrolled, LHARC no longer waits for a keypress.
==========

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1816. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6hrpb4ggh1@pale-rider.INS.CWRU.Edu>
Source record: 102351

```
On 25 Apr 1998 03:31:13, Steve Hammond wrote:
>On 24 Apr 1998 02:10:56, David Bolt wrote:
>> -----BEGIN PGP SIGNED MESSAGE-----
>>
>> On 23 Apr 1998 21:19:06, Guy Harrison wrote:
>>
>> <snipped a chunk>
>>
>> > >>Personally, I prefer to use either StZip or the LZH shell for backups.
>> > >>In my experience they are much more flexible and reliable than the
>> > >>dedicated backup programs!
>> > >>
>> > > But STZIP is so damn slow!
>
>STZip is not slow - compressing data is very processor intensive and a
>6800 running at either 8 or 16 MHz is not exactly a speed burner.
>
>Steve Hammond
>.
I have a TT at 32 Mhz!

Boris

--------------------------------------------------------------------------
bdc2@bdc2-ra.cwru.edu
--------------------------------------------------------------------------
```

1817. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6hrpbrggh2@pale-rider.INS.CWRU.Edu>
Source record: 102352

On 25 Apr 1998 03:31:13, Steve Hammond wrote:
>On 24 Apr 1998 02:10:56, David Bolt wrote:
>> -----BEGIN PGP SIGNED MESSAGE-----
>>
>> On 23 Apr 1998 21:19:06, Guy Harrison wrote:
>>
>> <snipped a chunk>
>>
>> > >>Personally, I prefer to use either StZip or the LZH shell for backups.
>> > >>In my experience they are much more flexible and reliable than the
>> > >>dedicated backup programs!
>> > >>
>> > > But STZIP is so damn slow!
>
>STZip is not slow - compressing data is very processor intensive and a
>6800 running at either 8 or 16 MHz is not exactly a speed burner.
>
>Steve Hammond
>.
I have a TT at 32 Mhz!

Boris

---
bdc2@bdc2-ra.cwru.edu

---
bdc2@bdc2-ra.cwru.edu

1818. Re: Error messages

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDZGBCBWUP@data.rhein-main.de>
Source record: 102353

In <6hret5$qls@bgtnsc02.worldnet.att.net> Jim Donovan wrote:

>On a newly acquired TT030 I often get the error message
>#35 for many prg files. I've tried all resolutions and

Check DESKTOP.INF / NEWDESK.INF
Sounds if they are to long..

Do not edit these files by hand.
(Only if you know what you do)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1819. Re: FREE TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IDZGBCBZUP@data.rhein-main.de>
Source record: 102354

In <Pine.SOL.3.92.980422132114.3836B-100000@mahler> Carsten Krumnow wrote:

>The MILAN developer crew is owner of all rights on all TOS versions ever

I think they only have rights for TOS 4.04, not one ping more!

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1820. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893486141.10714.0.spot.c3adfca1@news.demon.nl>
Source record: 102355

```
On 25 Apr 98 04:59:12, Harry Sideras wrote:
>
>There's only two questions I'd like to ask - just in case this is related to
>my own problems.
>
>1) When you have the Dialler loaded, go into SERIAL.CPX. What port
>speed is it showing?
>
>2) What Connect rate do you get?
>
Hi Harry,

CPX is on 19200, didn't check that with the mentioned STX in, but I recall also
then the showed connect rate was 14400 bps, as it is now... I recall having
seen a connect rate of 9600 once, but I'm not sure that was while using this
new TCP STX. ATM everything is 100%, using the STX from 1.08, I've got the new
CAB.OVL from Dan's page as well and now CAB runs better... those time-out's
have gone here too...!

CU NeXT msg
Louis

---------------------------------
| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
---------------------------------

--
```

1821. SLM and Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35419922276070@ping.be>
Source record: 102356

Sometime ago a DSP > DMA interface was available for the Falcon ...
Among most things it allowed the Falcon to use a SLM 804/605 laser
printer ...
What abouit the availability of this product now ?
Has anyone this interface installed home ?
What about the real compatibility ?

Thanks for any answer

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1822. Re: IS ICD Inc. still around?

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: rgolding@zetnet.co.uk
Message-ID: <6hs3blvro1@irk.zetnet.co.uk>
Source record: 102357

On 24 Apr 1998 17:46:51, Russell Magee wrote:
>Russ and others-

Hi Russell
>> If not, can someone tell me where to find a good ST/Amiga switchable
>mouse
>>so I can pick up a few? I had to lend a really nice ST/Amiga switchable
>mouse

Maplin Electronics still stock a mouse for the Atari and the Amiga,
but not switchable ones. If you want any more details mail me.
It looks as if you have a further 2 weeks to wait going by the other
reply :-(

Regards
Roy

* The Ashfordian. Kent the Garden of England *
* Compiler of "the list" (Zetnet-Atarians) *
* Users Guide to the Internet for Atari *

1823. Re: Positive Image

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3541a19a9149c0@ping.be>
Source record: 102358

on Fri 24-04-98 04:15 Harry Sideras wrote:

>Yes, Crazy Dots 32768 doesn't work on a Crazy Dots 2 board in 32k colours! I
>think this might be meant for those who have a Crazy Dots 1 oard (max 32k
>colours).

No, it don't works either with the Crazy Dots 1 ... wrong palette !
And no the CD 1 without 32k expansion module only support 256 colors
modes ... with module it goes up to 32k not 65k ... I believed that
until last days when I was talking to Peter Toneff who owns the
module user manual ... so, now, my Crazy Dots page has been updated:
http://ping4.ping.be/dipching-drulkhor/CRAZYD-E.HTM.

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1824. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6hsci2$9pq$1@roch.zetnet.co.uk>
Source record: 102359

On 24 Apr 1998 10:44:44, Louis Holleman wrote:

>yep it works, but now please tell this old Shmuck how to get OUT of this frozen
>screen!?!?!? Or is CTL-ALT-DEL the only way?

CNTL-Q

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1825. TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6hsfet$kq3@thoth.portal.ca>
Source record: 102360

Is it possible to run two monitors on a NOVA-equipped TT? The NOVA manual vaguely says it can be done ("...the VGA port can also have another monitor attached to it."). But when I plug the TTM195 into the TT's monitor port, the NOVA's monitor (a MultiSync) goes blank (no video, although it appears to be getting a proper signal, based on the monitor's status lights).

Does the NOVA manual's statement not hold true because the TTM195 isn't a VGA monitor, or do I need some form of video switchbox? Expecting to run two different resolutions at the same time seems implausible, so I'll assume a switchbox is needed so that the TT doesn't detect a second monitor (especially one generating an ECL signal).

I've had the TTM195 in storage ever since getting the NOVA card, so this is the first time I've ever attempted to run both monitors.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1826. Re: Error messages

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: Jim Donovan <jtdon@worldnet.att.net>
Message-ID: <6hsj6o$65d@bgtnsc02.worldnet.att.net>
Source record: 102361

I tried a small newdesk.inf with the same result error
#35.
The size of the prg I try to run makes no diff., the
spreadsheet
LDW gives the error just as a small prg does. I can run
75%
of the prgs. I try but the other 25% give me the error
Jim D.

Robert Schaffner wrote:
>
> In <6hret5$qls@bgtnsc02.worldnet.att.net> Jim Donovan wrote:
>
> >On a newly acquired TT030 I often get the error message
> >#35 for many prg files. I've tried all resolutions and
>
> Check DESKTOP.INF / NEWDESK.INF
> Sounds if they are to long..
>
> Do not edit these files by hand.
> (Only if you know what you do)
>
> Regards, Robert
>
> --
> ### robscha@data.rhein-main.de -= Home of DOITF030 =-
> ### _____
> # # # F030-520ST-Jaguar-Mac Lynx I + II
> # # # http://www.rhein-main.de/people/robert/homepage.htm

1827. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980425075041.24756B-100000@moose.erie.net>
Source record: 102362

On Sat, 25 Apr 1998, Harry Sideras wrote:

> Sounds familiar... from the STinG FAQ:
>
> Q: When starting up the Dialer, I always have to click `Disconnect',
> before I can go on with dialing up a connection.
>
> A: You have the modem port activated in the `STinG Port Setup' CPX, and
> saved this as default configuration. This is not how it should be done.
> On a modem port you use the Dialer to dial up a connection, and the
> Dialer will also activate the port. The port should not be activated
> in the CPX. So go back and desactivate it there, and save again.

It would seem to make sense to me to also include an option in the
DIALER to activate STiNG itself. That would eliminate the need to go to
the STiNG Internals CPX (8 mouse clicks) just to activate it.

1828. A Supplier for ST Mice's

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893505858.23563.0.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 102363
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.techNYNNYY

For all those people that want a source for micies, then Maplin
Electronics do a switchable Ameaba/Atari ST one.

That should make a person happy:)

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

1829. Re: Newsie: Is this happeninh or what!

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893506043.23563.1.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 102364

Can anyone please translate the posting below, as my French is
slightly better than my Welsh:)

On 24 Apr 1998 20:11:17, Stephane Montarsolo wrote:
>
>Bonjour Pascal
>
>On s'est rencontre a Dusseldorf assez recemment, j'etais dans le
>groupe de Lyonnais et Strasbourgeois avec lequel tu as ete deguster
>la gastronomie americaine en allemagne.
>j'avoue avoir avec newsie version o.86 le meme type de problemes que
>celui decrit par steve supple. Pourtant il me semble que cette version
>Newsie est la plus recente. As tu une version encore plus recente ?
>
>amities ataristes
>
>stephane montarsolo
>
>.

Cheers! for now
Steve

```
**********************************************************************
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
**********************************************************************
```

1830. Monthly DarkForce Winner!

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6hsmce$53b$1@news.campus.mci.net>
Source record: 102365

Okay, we are running a bit behind this month but we do have a
winner. Matthew R. Norcross is our Atari Computing sub. winner.
He will receive a 6 month/3 volume subscription to Atari Comp.,
simply because he called the DarkForce! BBS one time last month.
You too could be a winner if you qualify. Its so easy, you just
have to call at least once a month. (oh yeah, you must be an
Atari owner!) ;-)

PS Didn't Mat and some
others do the "Bird
of Prey" CD-ROM? ;-)

1831. Re: Atari STe for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6hsqg1$1t4m$1@news-inn.inet.tele.dk>
Source record: 102366

>From: hall@post1.com (Hallvard Tangeraas)
>Date: 25 Apr 1998 00:30:41 +0200
>
>>'Course I would - it's on the railway line from Oslo to Bergen.
>>Did some (horse) riding their once.
>
>
>Hey! Not bad!!
>Perhaps I chose a bad example to get my point across ;-)))

Well Hallvard,- Norway/Scandinavia isn`t a far corner of the world, as we sometime think.
:-))

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with MagiC 5.1, CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

1832. FS(UK) Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: slowly@home.net
Message-ID: <3543f319.479909@news.demon.co.uk>
Source record: 102367

A friend of mine has a Falcon computer for sale...

4 Meg Ram, 120 Meg internal hard drive.

Also available if you come to collect is a 65 Meg scsi extarnal hard
drive and a vga monitor.

Steve. (Cleveland area UK)
steve@c5457.demon.co.uk

1833. Re: Need heat conducting glue for heat sink

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <3541f7e8.5219154@news.mindspring.com>
Source record: 102368

On Wed, 15 Apr 1998 22:10:08 -0500 Mike Saeger <wanda@xnet.com> wrote:

>I purchased a blowup FX board and I am supposed to glue a heat sink onto
>my 68030 chip. Does anyone know what glue I can use that will conduct
>heat?

Here's a message I saved from comp.sys.ibm.pc.hardware.misc some time
ago that might be of help:

=======================

on my web site, you'll find many suggestions for cooling
these cards, including instructions on how to fix a heatsink.

http://www.isjm.com/tst/heatsink/ (under the graphics card
cooling section).

I would recommend the "heat-conductive cement" from
Computer Nerd.

regards,
Tillmann

=======================

The message was referring to a 3Dfx based graphics card, but the
instructions for affixing a heatsink should apply to any chip.

=========================
lmcclure1@mindspring.com

1834. [PUB] SOFTJEE

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: Jaccard Emmanuel <softjee@wanadoo.fr>
Message-ID: <3541F8B0.288C@wanadoo.fr>
Source record: 102369

Hello everybody,

Some informations about SOFTJEE's product for Atari Falcon.

** EXPAND

Expand is a Midi Sampler Software. You can load audio sound, make instruments multi-sample and play them with a Midi keyboard or a sequencer. You can set too the ADSR for each sound, have graphic panoramic setting,...Expand understand the most of Midi messages like note-on, note-off, program change, main volume, pitch, fine,...

You can too put some digital effects on each channel like Reverb, Echo, Chorus,...

Last revision is 1.03 with the following function added :
Play AIF in D2D, load WAV, Selecting of External Clock, Frequencies of replay, set repeatt start/end of each sample, set polyphonic voice for each Midi channel (select automatic for dynamic polyphonic voice or set the number of voice for each channel).

** MIDPLAY

Midplay is a Midifile player which play MID with audio sounds (so you can hear Midifile only with Midplay and your Falcon). Midplay can play too KAR file and displays the text of these files. Midplay use a GM kit audio to play midifiles. You can mute each channel, have informations on it,...

Last revision is 1.07

** Pretty

Pretty is a Midifile Player BUT with MIDI OUT.(this is the difference with Midplay). You can plays play list of Midile/Dir of Midiles. Pretty have too severals options like "Record Module" which allow you to record in audio the Midifile you're playing and "Grid edit Module" to display/change the Midifile.

Last revision is 1.01

** DIGITAL HOME STUDIO (D.H.S.)

D.H.S. is a very big soft allowing you to sample audio sound, sequence audio sound in D2D or memory/ sequence Midi informations. D.H.S can load 256 samples and you can play them with any note you want. You can put them on the sequencer or edit them in the sampler. You can apply digital effects in real times or in the sampler. You can use in the sequencer

Midi information/audio sound/Direct To disk sound in the same time. You have too some graphic function to set main volume of each track, effect level,...

D.H.S. manage 64 voices/ 32 tracks and play at 50 Khz 16 bits.

Last revision is 1.07.

You can see more details on the Web :

http://perso.wanadoo.fr/softjee/

or mail to :

softjee@wanadoo.fr

1835. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <3541fc4d.6344842@news.mindspring.com>
Source record: 102370

On Wed, 15 Apr 1998 11:50:04 +0200 (MET DST) pricard@club-internet.fr (Pascal Ricard) wrote:

>I've been told that Zip drives are basically SCSI drives, and that the >parallel interface is an add-on in the case. Maybe it is possible to wire >out the SCSI interface ?

When I once had a parallel port Zip, I opened it and examined the internals. I found no separate SCSI-to-parallel adapter.

I believe I still have the scan available that I made of the PCB.

One of these days I need to open up my SCSI Zip and compare.

==========
lmcclure1@mindspring.com

1836. GAL PAL

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <3541b9fa5fa851@game-master.com>
Source record: 102371

I have a half-baked desire to modify the serial port in my MegaSTE
because I cannot DL binaries via a PPP connection (ie STING), although
transfers via Zmodem are error free.

I've been told that I have to modify the GAL / PAL whatever according
to the docs in FSER096B.LZH, which are all in german, and, although I
took a german class in university, are incomprehensible to me.

I found an english version of the package (FSER096E.LZH) but it
doesn't include the document that I need. I tried to translate it at
the ALTAVISTA translating service, but CAB crashed on me. I tried to
translate it with RUFTRADE and I will share a little bit of that with
you:

And here at last the langerwartete new SCC-GAL!
This GAL removes\ed with (to) me the hardware failure of Seriell2 and senkt the mittl.
Error rate by the Send to circa. 1 Byte/600K. More could I hitherto not
reach, there this Restfehler probable(ly) nothing with the GAL,
but with the BlitterDMA/ACSI-DMA to do has. The could I though from
lack of time still not closer erforschen.

I could the GAL unfortunately still to no MSTE of the new Revision test
(Blittersockel empty, is in GSTMCU integrates\ed). Over corresponding(ly)
Erfahrungsberichte (Hallo Jï¿½rgen! Nox@jelal...) would I me please.

At the bottom follow as well as the GAL-Gleichungen as\than too the accompanying
JEDEC-File.
The brennt to it in a GAL 16V8-15 (on the best A-or B-type, faster damages
not, DIL-case) and replaces\ed with it a PAL16R4 (Checksum $5613) to the
position UA03 (unfortunately under the mains adapter, caution with the Lï¿½fter by the
Out of/building in!).
With the Glï¿½cklichen under (to) you is the Chip held,that other have to the
Beine abzwicken and single auslï¿½ten.

.....

Does _anyone_ have an english translation of MSTE_GAL.TXT?

--
Ross MacIver
<rosco@game-master.com>

1837. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <354210361099373@ping.be>
Source record: 102372

on Sat 25-04-98 10:55 Neil Roughley wrote:

>Is it possible to run two monitors on a NOVA-equipped TT?

Well I think it's possible with SOME programs like Calamus ... have
you never looked at the upper strip menu in Calamus ... where the two
little screens are ... But, of course you need some extra module to
drive this kind of application ....
A few years ago when my club decided to publish an audio CD, I made
the cover and went to a Brussels shop to print the offset films and
there they had two screens: one 21' SVGA and a TTM195 ... and they were
able under some Calamus configuration to use both screens but I never
went further ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1838. Another Test posting...

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6hsvaehio1@news.cyberhighway.net>
Source record: 102373

This is a test posting testing Everessst w/NEWSie. I've been experiencing problems with NEWSie and Everest. Particularly with MIME encoding and Decoding

James Burr

1839. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893519096.18892.3.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 102374

```
-----BEGIN PGP SIGNED MESSAGE-----

On 24 Apr 98 14:44:16 G, Dennis Bishop wrote:
> On 23 Apr 1998 07:29:58, Dennis Bishop wrote:
> >Well the next step is getting one of those text editors that works on my
> >system. I tried to use Mountains Pen-Pal software, but when I go to
> >save any text, it's always 'mailtest.txt', not the other way.
> >Plus when I go to exit, it bombs on me and I'm at desktop level.
> >I do find the message header there, so I load it into the text buffer of
> >Flash 1.6, add the body of the text and resave it. But this is like
> >pushing my old caddy uphill! :<
> >
> >--
> Will, I'm using QED now, I found it in the CIS file sig.
> I think I wiped out my FTP file in Newsie by mistake, as
> nothing shows up when I click on FTP server.

Best keep a backup of it. Here, Newsie likes to occassionally delete its
address book and server list. One time it deleted itself, and its resource.
It's just as well that I have a mirror of each partition, or I'd have had
to rebuild them both again.

BTW, if you do need to build a new server list, check Hallvards site:

http://www.geocities.com/SiliconValley/Bay/8745/

as it is a goldmine as far as FTP and other useful sites go.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUH9kFeKRkq5A+OlAQFbZgH/azf6La89Cdv4hNWu5++k2ErZKnoBfTNs
m4YudlPwRfcOTuz6CgJOxgZHL/QpwkGx2IvbcX+QinXqVTyAPZg3Xg==
=qqg9
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1840. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893519093.18892.2.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 102375

```
-----BEGIN PGP SIGNED MESSAGE-----

On 24 Apr 98 14:44:36 G, Dennis Bishop wrote:
> On 23 Apr 1998 15:05:32, Petter Toneff wrote:
> >Check the delay slider in the STING.CPX (sting internals).
> >Drag it right down to the lowest value (10ms), reboot and try again.
> >
> I'm using 1.15 too, and that slider is set at 10, I don't
> know anything about how the transfers are done, but I have
> my newsie settings for only 25 messages at a time for the
> newsgroups and even then it can take up to an hour to get
> them.

If no one else offers, I can mail you the older module, just to see if it
increases the speed.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUH60leKRkq5A+OlAQG4CAIAm1jKTgQj85ER4nTt2oTbT84EI2ABZsz7
dawXFpijk32wXZNKvx96ikujEk98woFYYKmbaTD60klQRJwIFYD7EQ==
=tFU7
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1841. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893519088.18892.0.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 102376

```
-----BEGIN PGP SIGNED MESSAGE-----

On 24 Apr 1998 10:44:44, Louis Holleman wrote:
> On 22 Apr 1998 09:58:04, Peter Rottengatter wrote:
> >> Reboot and check the msg Sting sends out at boottime (heck, I know that's
> >> nearly impossible on a TT, but try to find out if it comes up with "....modules
> >> loaded").
> >
> >Hit CTRL-S to stop scrolling ! That should do even on a TT.
> >
> >
> Hi Peter,
>
>
> yep it works, but now please tell this old Shmuck how to get OUT of this frozen
> screen!?!?!? Or is CTL-ALT-DEL the only way?

CTRL-Q starts the scrolling again.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUH4OFeKRkq5A+OlAQHHkgIAoodhcBLK9OvXTxPmkIyfiv5sMuo9V8uQ
FeINaAFdckpuosqdQOqL+kb4elVdK6vj+38eXZN+D0lqUXQq2ILGZw==
=TG+7
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1842. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893519090.18892.1.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 102377

```
-----BEGIN PGP SIGNED MESSAGE-----

On 23 Apr 1998 07:39:08, Peter Rottengatter wrote:
> In article <893280734.12197.0.spot.c3adfca1@news.demon.nl>,
> louis@holleman.demon.nl (Louis Holleman) writes:
> >>
> >> Which version of the TCp.STX are you using and how many bytes is
> >>it?
> >>
> > Hi Dennis (if this kinda quoting goes on, it'll end up with a msg mentioning
> > all hooked up to this NG :-))) )
> >
> > I've now got the one from Sting 1.08 working. That one is 10.541 bytes, date is
> > 13.10.97 (European format).
> >
> > I tried with a newer version (NOT the one from 1.15 but I am not able to
> > determine from what package that one was) but it didn't do me any good.
> > So I figure if you have problems, put in the one mentioned above.
>
> Can you please check the one from Jan 9th 1998, 10707 bytes ? I archived
> source code for that one and the one you mention above. Does the slow-xfer
> problem exist with that version ?

As that is the filesize of the module in the v1.12 archive, even though the
date's a few days later, it would seem that is the one that caused the
slowdown.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUH6LFeKRkq5A+OlAQFy0gH8DzevEgJkzzC10jxFSW3G8+XzRYkC0IB3
LTWbO1sHU67P9/NCy3pKMP40gnbPCIQEwxcVWflTSJxo+2qDu4FYXA==
=MWeY
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1843. Re: BETA Testers and Suggestions please

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893521097.28942.0.rover.c3adfca1@news.demon.nl>
Source record: 102378

On 24 Apr 1998 18:53:46, John Whalley wrote:
>
>I'm entirely in agreement with Emmanuel. The program sounds WONDERFUL,
>and I would pay a shareware registration for such a beast. But only if
>it's a GEM legal program that runs under MagiC and other modern
>operating systems. If you made it a GEM program then the screen rez
>wouldn't matter as long as the dialogs weren't too big for med rez.
>
>Not using GEM is fine for games I guess but considering the number of
>variations in hardware etc currently available hard-wiring it for
>single-tasking med rez on fixed hardware is daft for a serious
>program.
>
>If you really can't stand the idea of using GEM, you'd be better
>making it a text-based TOS or TTP program.

>
Hi John, Emmanuel, Tony,

I simply agree. As far as I'm concerned, I'd say: make it MagiC-compatible.
Just for one reason: any, just ANY program these days that's not MagiC
compatible will NOT stay on my system. Simple as that. I only make exceptions
for programs that are old and there's no substitute for in modern versions.

I like the idea of Tony, but if it won't run here under MagiC its destiny will
be the Trashcan...
To be more demanding: it should run on graphic cards as well (especially my one
:-), a Matrix). I kicked out M_Player because it won't run on a Matrix. And I
can name more....

Shouldn't worry you too much, I got TVT102 running here as a Telnet client.
Boris told me he programmed it without having MagiC in mind and it's just
running fine under MagiC. But I simply say: any new program that won't run
under "nowadays circumstances" won't get my attention.

And that's as far as my 2 cents go....

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1844. Re: STacy, STBook, and more

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dfevans@bbcr.uwaterloo.ca
Message-ID: <893522497.172387@globe.uwaterloo.ca>
Source record: 102379

In article <6hrlnu$72p@bgtnsc02.worldnet.att.net>,
Sheldon H. Winick <s.winick@worldnet.att.net> wrote:
>> Is the STBook actually the same as the STacy?
>
>Not even close!

OK, thanks. I gathered that from some subsequent net poking around. But
I gather there's this "STacy II" thing. What's it all about?

> It was also probably the most troublesome and difficult to service
>product ever marketed by Atari.
>

Is it prone to breaking down? Or is it just "if it *does* break you're
hosed"?

[about the STBook]
>It was an almost excellent
>design, but the screen was NOT backlit, meaning it was not very practical
>for most musicians performing on stage.
>

Hmmm. So overall would you describe the STacy screen as being superior to
that of the STBook? Can the STBook drive an external monitor the way a STacy
can?

>> Does it run most ST software
>> (I'm mainly interested in Cubase, Notator, Avalon, and some others)?
>
>Yes -- no problem.
>

Excelent!
I wonder how much they go for, relative to Megas...

--
David Evans (NeXTMail/MIME OK) dfevans@bbcr.uwaterloo.ca
Computer/Synth Junkie http://bbcr.uwaterloo.ca/~dfevans/
University of Waterloo "Default is the value selected by the composer
Ontario, Canada overridden by your command." - Roland TR-707 Manual

1845. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <354216a210102e0@whalley.demon.co.uk>
Source record: 102380

on Sat 25-04-98 07:53 Dennis McGuire wrote:

> It would seem to make sense to me to also include an option in the
>DIALER to activate STiNG itself. That would eliminate the need to go to
>the STiNG Internals CPX (8 mouse clicks) just to activate it.

If you use other comms programs regularly I guess you're stuck with
all that clicking. If STinG is your only or main comms program (ie
that uses the serial port), you can just activate it and save the
settings in the CPX. You never have to fiddle with it again unless you
want to use another program which uses the port, in which case you can
temporarily disable it in the CPX.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1846. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <354216a210102e1@whalley.demon.co.uk>
Source record: 102381

on Sat 25-04-98 10:51 Tony Greenwood wrote:

>>I suspected it might be freeware from your past record. My point is
>>that it sounds useful enough to be worth paying for. If you're
>
>Well thats a compliment :)

Yup. Make the most of it while it lasts :-)

>>>I am supporting All ST's including Megas, and Falcons and TT.. I think
>>>I got the majority ? I agree some wont be supported such as
>
>>You may have the majority of all users, but have you got the majority
>>of those people who are using Ataris for web projects? Just my hunch
>
>Thats impossible to know... but you can make web pages using any
>pooter, anything that outputs ascii is capable.. doesnt need power

True, but there aren't many Atari users who'll be using their machines
for HTML authoring who aren't also using them for HTML viewing (for a
kick-off it helps being able to check your results...). Most of those
who use their machines for HTML authoring will also be using them for
net access (even if only occasionally), I would bet a *small* amount
of money. It's more likely that they'll also have an upgraded machine
of some sort, ie more RAM and a hard drive, plus an OS upgrade of some
description.

>eeerm well you are right, I have never made a secret of not liking GEM
>and hating the green black and white limitations and how horrible and
>boring gem looks

Well, I have no green on my mono monitor :-) And you can put nice
pictures on your desktop, change the colours (asuming a colour
display) etc. GEM's as boring as you want it to be. I'll admit med rez
is pretty hideous but that's more to do with silly stretched icons and
text than anything else.

>.....but it isn't by choice that i wont code clean gem
>programs, its my own limitations, software, hardware and knowledge,

OK point taken.

>>>>making it a text-based TOS or TTP program.
>>>
>>>Your kiddin yes?
>>
>>Actually not totally. As the jobs you listed are basically batch-type

>>jobs anyway (you actually call it a batch toolbox IIRC) you could
>
>Yes you are absoloutly right..
>
>>probably do it quite nicely with a TTP and a bunch of command line
>>parameters. That should run on anything, just about (I'd have
>
>Yes I agree this is possible, in fact it would cut my task down
>considerably, much easier to do as well...

<snip>

>theres nothing on any platform that i can find to
>do this..

<slime mode on>

Any chance of a vanilla TTP for the rest of us? Pretty please?

<slime mode off> :-)

<snip>

>hmm suggestion as to options to include in the program.. hehehe i
>suppose compatability comes under that..

:-)

>>But let me be clear about my opinion: the program's functionality
>>sounds wonderful, it just seems a shame to cripple it with some quirky
>>interface that renders it unusable (either completely or without a lot
>>of fiddling) for much of its target user-base. Especially considering
>
>I dissagree... much of its target user base wont be hades or milan
>owners.... the only people who miss out are Magic users...

And Geneva, and MultiTOS/N.AES... according to AC no.3's reader survey
that's 25% of the AC readership altogether. Irrespective of the
hardware issue, or display rez issue for that matter. I still reckon
that group of 25% is more likely to be involved with web projects than
the other 75% <cue avalanche of messages from people using
single-floppy 1040STFMs with a TV in med rez to maintain monstrously
huge web sites...>.

>I do believe all ST's, megas, falcons and tt owners are the majority,
>not hades, milan and magic users..
>If it was a simple case of choice (shall i shant i) then of course I
>would include all..but its not that simple,

Well, you're the one doing the work and making it available is
generous in itself (much appreciated). Told you you'd have no trouble
ignoring my tuppence-worth (even in a public forum) :-)

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1847. Re: Disk drive "Step rate" changer for MagiC?

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35420ef3.6073841@news.tmisnet.com>
Source record: 102382

Isn't that what the XBIOS call, Floprate() is for?
Or am I missing something obvious here?

-- George Crissman
-- strads@tmisnet.com

On 23 Apr 1998 19:34:30 +0200, hall@post1.com (Hallvard Tangeraas)
wrote:

>Is there a step rate program available which works with MagiC?
>
>The current step-rate changers I have only work with plain TOS, when
>trying them out with MagiC I get some sort of error message like
>"Unrecognizable TOS version".
>
>
>Hallvard
>--
>_____ _____ _____ _____ _____ _____ _____ _____ _____ _____ _____
>-Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
>-Notator/Creator SL : <http://members.forfree.at/~notator/>
>-Atari FTP site list: <ftp://ftp.sol.no/user/hallvart/atari/info/ftplist.txt>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1848. Re: Stupid Newbie Question (hard drive problem)

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35421020.6375051@news.tmisnet.com>
Source record: 102383

Well, here's a little bit of help, anyway:

From the menu bar on the desktop, look for an
"install icon" (early TOS) or "install devices"
(later TOS) selection.

If a dialog box appears, fill in the drive letter
("C" for the first partition of the hard drive.
Don't use "c" -- that's the contents of the
cartridge port!) and give the drive a name that
will appear on the desktop.

Click on OK to put the icon on your desktop. Double-
click the C icon, and you should have access to your
hard drive.

Remember to save the desktop so you don't have to
install the icon again the next time you turn on
your computer.

Hopefully, there will be a pre-existing SYS file in
the C partition that gets you up & running.

To the best of my knowledge, there's no-sucha-thing
as a floppy boot disk, since TOS/GEM is loaded from
ROM. Other than that, I'm afraid I can't help you
with the floppy disk symptoms. Hopefully, someone
else will.

-- George Crissman
-- strads@tmisnet.com

On Thu, 23 Apr 1998 20:40:11 -0600, -Kev-
<kardynal@cheetah.spots.ab.ca> wrote:

>Hi,
>
>Having only recently acquired a 520ST, I hope that someone in this group
>can help me with some (seemingly) simple problems that are taking the fun
>out of owning an Atari. :(
>
>Today I picked up a used Supra 30 Meg hard drive, but I can't get the ST

>to recognize that it exists. I've plugged it into the 19(?)-pin HD slot
>in back, and the drive powers up, the fan whirrs, but no icon comes on the
>screen. Do I need to get a floppy boot disk, or should the ST detect the
>HD anyway? Is there another connection needed that I don't know about?
>
>I've also been unable to use my floppy drive, until now I'd assumed a
>drive malfunction, but... I've tried two 3.5 SF354's: I was able to
>format one disk successfully with the first, but now ST disks won't boot
>and the only disk it will read is an IBM-PC one, which it reads
>intermittently (brings up file list with varying number of files, none of
>which can be displayed or executed (of course)). Today I had the
>opportunity to try a second SF354, but kept receiving the "Drive not
>responding" message; this drive sounded *horrible*, however, with
>excessive knocking and grinding.
>
>So my second question is, are these drives simply prone to failure, or
>do both problems add up to a malfunction in the ST itself? (Completely
>clueless of me, I know, but perhaps a brief lecture on connecting the
>hardware properly is in order too.)
>
>Can anyone help with either problem? I hope I don't have to re-format the
>hard drive; I'd really like to know what might be on it!
>
>Thanks!
>
>peace,
>-Kev-
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1849. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35420a8d.4948052@news.tmisnet.com>
Source record: 102384

If there are changes in the GEM/TOS operating
system you'd like to see ... or some hardware
refinement, head to the Wizztronics web page
http://www.wizztronics.com and look for their
request for input.

Don't take too long, something's about to happen.

-- George Crissman
-- strads@tmisnet.com

The Falcon Support Pages:
http://www.tmisnet.com/~strads/hq/atari.html

On Fri, 24 Apr 98 04:14:48,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras)
wrote:

>*Hi Tony*, on 16 Apr 98 you wrote: ...respect, brethren
> p>
> s>>> I've already sent about ten suggestions to
> s>>> toscompinfo@wizztronics.com regarding changes I'd like to see...
> p>
> >> Who's been asked to put suggestions forward? Where were they asked?
> p>
> p> Dont you surf the web yet Harry?... Check out there web pages its all
> p> listed there.. what there doing and asking for suggestions etc..
> p> everything you need to know is on there web pages..:)
>
>I do, but for some reason I don't have their Web page listed here.
>
>You're going to tell me it's something obious now, aren't you B^{)
>
>What's the Web page name?
>
># Regards, Harry Sideras - UK Association of Atari User Groups #
>*#*#*#

>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1850. Re: Bill Gates - First a pie in his face, now egg on his face!

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35420c79.5439762@news.tmisnet.com>
Source record: 102385

Sounds to me like your IRQs are all used
up but you need a few more (just guessing,
I had that same problem at work).

-- George Crissman
-- strads@tmisnet.com

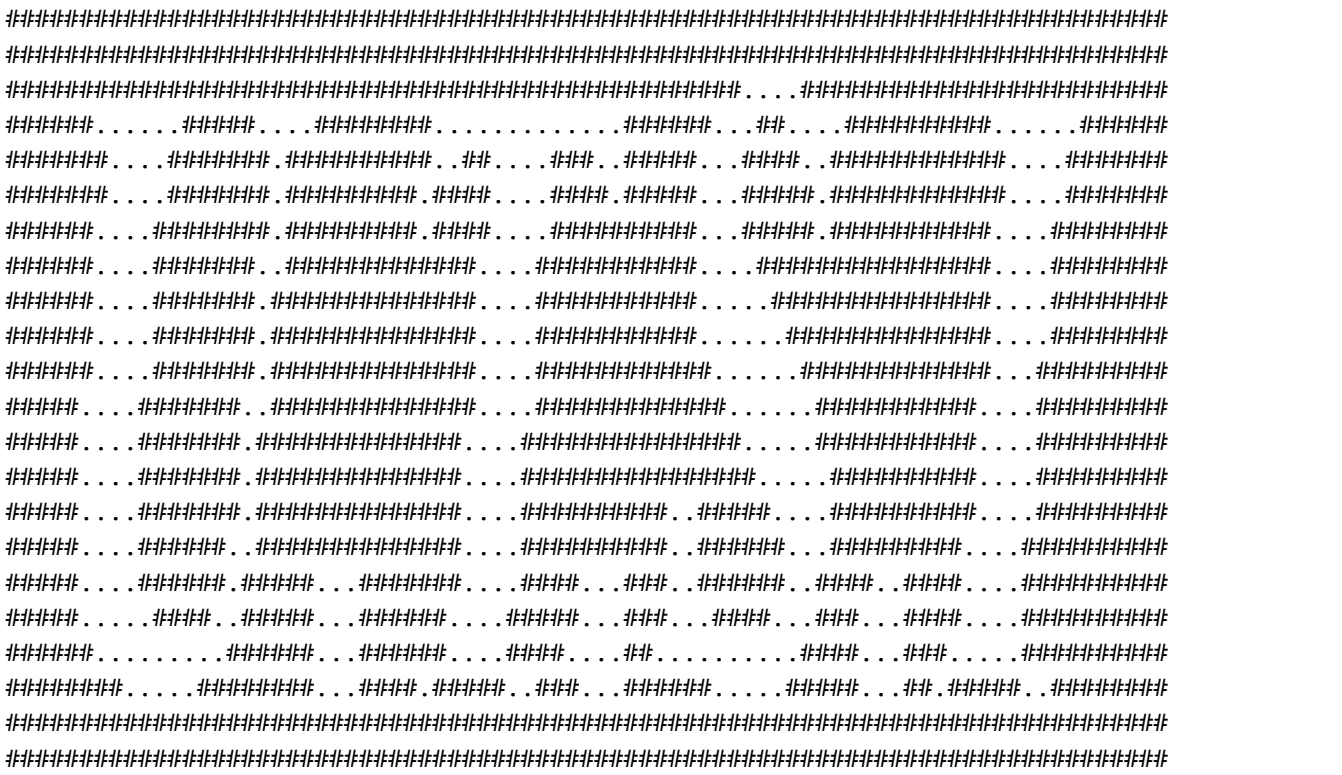
On Fri, 24 Apr 1998 03:19:07 GMT, guy@swampdog.demon.co.uk (Guy
Harrison) wrote:

>On Mon, 20 Apr 1998 21:55:06 -0400, Dennis McGuire <mcguired@erie.net>
>wrote:
>
>>
>>
>> In case you haven't heard, Windows 98 crashed during Bill Gates
>>demo of it at the Spring Comdex today! An assistant was trying to hook up
>>a scanner to the USB (which sounds a lot like the old 8-bit SIO
>>daisy-chain!) when it crashed to a blue screen. After roars of laughter,
>>Gates only comment was: "I guess that's why we're not shipping Windows 98
>>yet!". I'll bet there's an opening for a USB programmer at Microsoft
>>tomorrow! :)
>
>Heck, he can't even get NT to deal with bog standard serial ports! My
>modem now only works on COM3 which is physically non existent. It used
>to work on COM1, which or course is still there - but if I remove it
>the modem fails! Mind you, when COM3 fails because I've removed COM1
>then COM2 (the null modem between the PC and the ST) does work.
>Conversely when the modem works COM2 doesn't.
>
>Roll on a UDMA hard disk driver for unix!!! ...
>
>
>--
>guy@swampdog.demon.co.uk
>http://www.swampdog.demon.co.uk
>
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1851. [U.T.S.I] april 25 update

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <354238002fa9cd1@ping.be>
Source record: 102386
Cross-posted to: comp.sys.atari.st,maus.sys.atari.software



Of course, as ever, UTSI don't stop to grow ... hope it will never
cease :)
At this time, you will be at last able to download again the PARX.SYS
taken from Frï¿½dï¿½ric Bayle download web page ... the link is in the
"GRAPHIC" UTSI section of he UTSI under the name "M & E Systï¿½me" ...
You must absolutely discover some japanese atari programs from Hiroshi Dobashi !
You'll find a japanese text viewer but also an editor ! All to
discover from the "TEXT" UTSI under the following names: KAND and JAXT
... the same author has also made some midi utility and some desktop
utilities ... the only drawback is that his programs will only run
under ST high in black and white.

The last version of Aniplayer soon should appear because I have now
received the last besta version 2.1 from Didier Mequignon ...

If you are not aware of Arnaud Bercegeay html utilities, then it's
time to discover them in the "UTILITY WWW" UTSI section, like his
brand new "IH !" which allow to define the pictures inside html
documents !!!!!!!!!!
Let's hope that Arnaud will put all of his programs together to soon
obtain a true html editor in real time .... more, some of his

programs run with the ability to use the Parx System ...

Last time UTSI was about 731 indexed programs, now we have 785.

Thank you very much to everyone who keep me aware of all kinds of
url available programs, like Pascal Ricard, Frï¿½dï¿½ric Dinh and any
other ...

Don't forget to send me your comments but ABOVE ALL send me your links
to new and older programs which are not yet inside the UTSI ... it's
always a pleasure to add new links !

Jo Vandeweghe

```
//////////////////////////////////////////////////////
/ /
/ http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM /
/ /
//////////////////////////////////////////////////////
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-g-
* GEMGIF * GIF TO ASCII * GIF TO FLM * GODPAINT * GRAFTOOL *
-i-
* IFF2TGA * IKARUS * IMG-FLY * IPRN *
-j-
* JML-SNAP * JPEG6A *
-k-
* KANDINSKY * KANDRAFT * KANDRAW *
-m-
* M_PLAYER * MC FLI * M&E SYSTEM * MFRACTST demo * MFRACTT demo * MGIF *
* MPEGDSP * MUNCH demo *
-n-
* NECKDREH *
-o-
* OFF-AXIS demo * OVERLAY II demo *
-p-
* PAPILLON demo * PFRACT * PHOTOGEN * PHOTOLINE demo * PICCOLO *
* PICLOAD * POSITIVE IMAGE demo * POV3 * POV-RAY 3.01 * PERSISTENCE OF
VISION *
-r-
* RAGE * RAYVERTER * REMBRANDT * RIM FLM * RIM TIM *
-s-
* SCOOTER-PCB demo * SCRIBE * SMALL FRACTAL GENERATOR * SPEED OF LIGHT *
* SPEED PRINT * ST2TTPIC * STELLA *
-t-
* TT GRAY MODE demo * TTHISHOT *
-u-
* UNIQUE FRACTAL GENERATOR * UPSIS *
-v-
* VIDELITY demo * VIDEL INSIDE * VIDEO EDIT * VIEWER * VISION *
-w-
* WHIRLGIF *
```

```
------------------------------------------------------------------------
------------------------- PROGRAMMING -----49-----
------------------------------------------------------------------------
-a-
* AADS * AGILE * A LA CARD * ASM 6805 * ASM HC11 *
-b-
* BSS DEBUG demo *
-c-
* CSTATIST *
-d-
* DREAMS demo * DSP EDIT *
-e-
* EASY_GEM *
-f-
* FACE VALUE info *
-g-
* GCCSHELL * GEM SIGHT * GEMMA * GENERIC STOS FIXER * GFA-BASIC DEVKIT *
* GFA BASIC RUN ONLY * GFA-BASIC TIPS * GFA_FLYD * GFA MENU *
* GFA_PATCH * GFA GEM SHELL * GFA XREF *
-h-
* HUSITA *
-i-
* INCLUDES *
-k-
* KGMDTOOL *
-l-
* LOCKSMITH *
-m-
* MAKEFAST * MEGAMAX MODULA-2 * MNILU TRANQUIL *
-o-
* OASES * OBJECT GEM * OMIKRON BASIC demo *
-r-
* RELOCATE * RESOURCE MASTER 2 * RSC2CODE *
-s-
* SDTIDYUP * SOCKET C LIBRARY * STOS BASIC LOADER * STOS FALCON EXT. *
-t-
* TMTOOL *
-u-
* USET2GT-LIBRARY *
-v-
* VISUAL ASSEMBLER *
-w-
* WINCONF * WINDOM * WINDGEM6 * WINEDIT * WINRSC * WINVDI *

------------------------------------------------------------------------
------------------------- TEXT -----46-----
------------------------------------------------------------------------
-a-
* ALIGN TOOLS CXM demo * AUSSCHIESS CXM demo *
-b-
* BARCODE CXM demo *
```

```
-c-
* CALAMUS SL 96 demo * CALIPSO PS IMPORT CXM demo * CLIX *
-d-
* DA'S LAYOUT demo *
-e-
* EDDIE CXM demo * EDITH PRO * EDIT PLUS demo * EVEREST *
-f-
* FEINDATEN CXM demo * FIGLET * FONT MANAGER demo * FONT SORTER demo *
* FRANKLIN CXM demo *
-g-
* GHOSTSCRIPT *
-i-
* IDEALIST * IMPRIME * INDEXER CXM demo *
-j-
* JAXT *
-k-
* KAND * KONTEXT *
-m-
* MARCEL *
-n-
* NOTIZ *
-p-
* PAGESTREAM 2.2B * PAINT CXM demo * PAPYRUS 5 demo *
* PERSONALISIERUNG CXM demo * POCALCON * POSITIONNER CXM demo *
* POSTSCRIPT LEVEL 2 demo *
-q-
* QED *
r-
* REMARKER'96 * REWRITER * RST2STG * RTF IMPORT CXM demo *
-s-
* STENO demo * STG CREATOR * SUPERVIEW *
-t-
* TEXT ANALYSER * TEXT TOOLS * TWP *
-u-
* UDO *
-w-
* WP2 * WPG *

------------------------------------------------------------------------
------------------------ MINT -----18-----
------------------------------------------------------------------------
-c-
* CMP 1.0 *
-d-
* DUFTP *
-e-
* ELVIS *
-g-
* GLUESTIK *
-k-
```

```
* KILLER *
-m-
* MIDNIGHT COMMANDER * MINT KERNEL * MINTNET * MINT TOOLS * MUPFEL *
* MUPFEL TOOLS *
-n-
* NCURSES * NCURSES PROGRAMS demo *
-p-
* PPPD 115200 BPS *
-s-
* SPIN! *
-t-
* TERMINFO/TERMCAP FOR TOSWIN II * TOSWIN II PATCHED *
-v-
* VIRTUAL CONSOLES *

------------------------------------------------------------------------
------------------------ LINUX -----6-----
------------------------------------------------------------------------
-a-
* ATARI BOOTSTRAP *
-l-
* LINUX KERNEL 2.0.31 * LINUX KERNEL 2.0.33 * LINUX KERNEL 2.1.72 *
* LINUX KERNEL AB040/NEMESIS * LINUX START-UP AB040 *

------------------------------------------------------------------------
-------------------- UTILITY - ACCESSORIES -----28-----
------------------------------------------------------------------------
-numbers-
* 1STGUIDE *
-a-
* ACCS * ADRESSE * AFTERBURNER040 ACC *
-c-
* CALLFSEL CPX * CAR_REG CPX * CARDFILE demo * CESTINA * CHAR_TAB CPX *
* CLOCK CPX * COPS * CPX-E * CPXSPY *
-d-
* DATE_DAY CPX * DIABLO CPX *
-f-
* FONTSEL * FREEDOM2 *
-h-
* HORLOGEP *
-k-
* KEYCODES CPX *
-l-
* LED CLOCK *
-m-
* MAUS SPEEDER *
-n-
* NOTICE *
-p-
* POSTCODES CPX *
-s-
```

```
* STAMPS CPX * STDCODES CPX *
-w-
* WAY_PNTS CPX * WINCOLOR CPX *
-z-
* Z-CONTROL *

------------------------------------------------------------------------
------------------- UTILITY - ARCHIVERS -----19-----
------------------------------------------------------------------------
-a-
* ARC 6.02 * ARJ 9.97A * AUTO-D-PACK *
-d-
* DNS-S.A.S.S *
-f-
* FLEXIARC *
-g-
* GZIP 1.24 *
-j-
* JAY MSA ARCHIVER *
-l-
* LHARC 3.13 * LHARC SHELL 3.10 *
-m-
* MSA TO ST *
-p-
* PACSHELL 3.01 * PFX_AFX REV K *
-s-
* SON OF S.A.S.S * ST TO MASA * STZIP 2.6 *
-t-
* TAR 1.112 * TWO IN ONE *
-u-
* UNRAR 1.0 *
-z-
* ZIP 2.0 * ZOO 2.1 *

------------------------------------------------------------------------
------------------------- UTILITY - BOOT -----10-----
------------------------------------------------------------------------
-b-
* BOOTCONF *
-d-
* DIRSORT * DMV-BOOT *
-g-
* GIB DOS *
-m-
* MC BOOT * MENU * MOUSE BOOT IV * MOUSE BOOT CUSTOMIZER *
-s-
* STOOP2 *
-w-
* WATCH *
-x-
* X-BOOT *
```

```
------------------------------------------------------------------------
------------------------- UTILITY - DESKTOP -----101-----
------------------------------------------------------------------------
-a-
* ACLOCK * ACALC * AGENDA * AFREE * AKILL * ALICE * APP-LIST * APP-LINE *
* AREAL36 *
* ARROWFIX * ASSAVER * ATARI ENVIRONMENT MANAGER * ATARI PERSONNAL ORGANIZER *
* AUTO CLOCK * AUTO PIC * AUTO SWITCH * AV-SERVER * AV-TEST *
b-
* BAVARIA EVENT MANAGER * BLITMODE * BUBBLE GEM *
-c-
* CADENZA ADDRESS BOOK * CALC IT * C'EST QUOI DONC * CLEANSCR *
* CLIPBOARD+ * CLOCKY * CLOCKY 2.0 SETTER demo * CLOCKY 2.03 beta * COLOR TT *
-d-
* DA CAPO * DIDEROT II * DOKTOR K * DOSHUTDOWN * DOUBLE2 ST * DRAGFONT *
-f-
* FOZCI * FPU TEST *
-g-
* GDOS CHECK * GEM-INIT * GEMINI * GEMSPOOLER * GENEVA demo * GOD-UTILS *
-h-
* HARDWARE * HELL-O-CALC *
-i-
* IN TOUCH demo * IPHYGENIE *
-j-
* JAY GROUPS * JAYSHELL * JINNEE demo *
-k-
* KBDSWITCH * KEYBOARD RESET *
-l-
* LAUNCHER II * LOCKOUT *
-m-
* M-DESK * MAGIC!CONF * MAGTOROM * MAGXUFSL * MENU INFO * MICRO ICON RSC *
* MULTIDIALOG * MYRIAD *
-n-
* NEODESK demo * NOSEY II * NOTES *
-o-
* OLGA * ONE JACK *
-p-
* PARALLEL COPY * PARALLEL COPY 3 SIMULATOR * PASSWORD * PICDESK *
-r-
* RECHNUNK * REDRAW *
-s-
* SELECTRIC * SET DATE * SHADES OF BLACK * SHOWM * SHUTDOWN * SILKMOUSE *
* START ME UP * STEWART * STIC * ST-GUIDE * STRIPPER * SYNC * SYS INFO *
-t-
* TASKBAR * THING * TINTAX * TO DO * TOS2GEM * TURBO BLANKER *
-u-
* UKEX * USET2G *
-v-
* V-DESK * VIDIFONT * VIDSLEEP *
-w-
* WINDIALOG * WINX *
```

-x-
* XAAES * XTASK *
-z-
* ZEIG'S MIR *

------------------------- UTILITY - DISKS -----29-----

-a-
* AHDI 6.06 update *
-b-
* BIG DOS 0.8 *
-c-
* CBHD *
-d-
* DISK CAKE * DISKLAB * DISK MASTER * DISKUS demo * DSKCHK *
-e-
* EGALE * EXTENDOS PRO update to 2.4 *
-g-
* GEMAR *
-h-
* HDDRIVER demo * HOW FAST *
-i-
* IOTOOLS *
-j-
* JAY FORMATTER *
-m-
* METADOS 2.7 * META_AB040 *
-p-
* PUMP UP
-s-
* SCSI 2 STANDARD * SED * SEEKMS * SHREDR PLUS *
-t-
* TESTSCSI * THE FILLER *
-v-
* VIRTUAL DRIVE *
-w-
* WRITE PROTECT *
-x-
* XHDI SPECIFICATIONS * XTERMINE *
-z-
* ZORG *

------------------------- UTILITY - DIVERSES -----76-----

-a-
* ACCMAN demo * ADDRESSLAB * ARB_CONV * ATARI BIBLE * ATARIST SHAREWARE BUNDLE *
* AZIMUTH *
-b-
* BAD SHELL * BAND NAMES * BIBLIO * BLAISE * BLUB * BOHRMEISTER demo *

-c-
* CLA-VDHL * COLACALC * CURRENCY CONVERTER *
-d-
* DECOUPE * DNS FORMFEED *
-e-
* EGALE * EXAFS *
-f-
* FAMILLE * FAMILY ROOTS demo * FIRST MILLION * FOX * FSM EDIT * FSM SYNTH *
* FVDI *
-g-
* GEM DEU * GEM FONT VIEW * GEMNMR * GEMVELOPE * GENERATION * GLEICHUNG *
-h-
* HOT!STAT * HYP2GDOS * HYP2TXT * HYPTREE *
-i-
* INSTALL * INTERACTIVE ORDER FORM GENERATOR *
-j-
* JEDI *
-k-
* KANQUOTE *
-l-
* LOGBUCH * LOOK'N SEE * LOOK BY GEN * LOWERUP *
-m-
* MAKE MOD LIST * MC68040 CONFIG TOOL * MEGAFLI *
-n-
* NUMBER *
-o-
* OCR * OVER CADRE *
-p-
* PHEM * PHUNITS * PHWORLDCLOCK * POSTAL * POVSHELL * POWER SAVER *
* PRINT IT * PROFILE *
-r-
* ROMAN *
-s-
* SEABEAR * SET_DEV7 * SGSCAN * SHAU'RI * SM124 COLOR EMULATOR *
* SM124 EMULATOR demo * SPEEDOMETER * STATFOOT * STE TO FALCON *
* STUPIDO * ST-GUIDE TOOLS *
-t-
* TEXEL demo * THE RECIPE BOX demo * THOUGHT demo * TURBO VEILLE *
-w-
* WAITTIME * WORLD CLOCK *

---------- UTILITY - DRIVERS -----10-----

-a-
* AB040 TOOLKIT *
-g-
* GDPS-DOKU *
-h-
* HP SCANNER DRIVER demo *

-l-
* LACESCAN *
-m-
* MUSTEK DRIVER demo *
-n-
* NEMESIS CPX MODULE * NEMESIS SOFT UPDATE *
-p-
* PNP TOS *
-s-
* SM194 DRIVER * SWITCH *

------------------------- UTILITY - MEMORY -----14-----

-numbers-
* 25MBSTE * 680x0CAC *
-f-
* FAST FLAG *
-g-
* GEMRAM * GODLOAD *
-m-
* MEMFILE *
-n-
* NVRAM * NVRAM SETUP UTILITY *
-o-
* OUTSIDE demo *
-p-
* PSYGHAM *
-r-
* ROMSPEED *
-s-
* SHBUF *
-t-
* TCACHE * TRUEDISK *

------------------------- UTILITY - WWW -----22-----

-numbers-
* 8859-1 FONT *
-a-
* AH! * EH! * OH! *
-b-
* BAH! * BASE HTML ULTIME *
-d-
* DOITF030 * DOITSOFT *
-e-
* EASY PGP SHELL * ESSCODE *
-h-
* HP-PENGUIN * HTML2TXT * HTML 3.2 KRZ * HTML HELP *
-i-

* IH! *
-j-
* JOE *
-m-
* MBE * MIME2AV *
-t-
* TABI *
-u-
* UNHTML *
-w-
* WEB SPINNER *
-x-
* XMSG *

---------- TOTAL NUMBER OF INDEXED PROGRAMS -----785-----

Yours

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1852. Re: ATARI Fair in Neuss

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35423a62468620@ping.be>
Source record: 102387

on Wed 22-04-98 02:14 Burkhard Knopf wrote:

>I can only read CDs using MiNT at the moment either with or without
>N.AES-1.1.7 and got no problems with 0 byte files so far.
>The only thing I don't like with this CD is that there's no file name
>completion in the shell I use unless I type UPPER CASE :-(

There is definitely something wrong with the N.AES CD I've.
Whatever I try I can't read the CD anymore so I went today to my
brother who has a Performa 630 to see what happens on his machine.
It took quite a while before the Performa recognised the CD. To my
brothers astonishment the Mac displayed two CD icons on the desktop.
Each icon represented the same CD. Why? I don't know.
>
> Martin> Probes with Thing? That's something new for me. Did you
> Martin> install the whoel stuff properly?
>
>
>boxes). The hypertext docs say that there are some problems with TOS
>older than 1.0.4 but that didn't sound to me like getting bombs right

TOS 1.0.4?? Never heard of such a TOS version.
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1853. Re: Zip split?

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6htaab$7i3$1@ratatosk.uio.no>
Source record: 102388

On 23 Apr 1998 21:19:08, Guy Harrison wrote:
>No, but there is a simple file splitting/joining utility called
>SPLITTER available on ftp.
>
>I've also rewritten it as a proper Gem program which I can email you
>if you want to try it. Consider it a beta as it hasn't been tested as
>much as I'd like.

Thanks Guy, but the program I was looking for is a bit different: it
can extract files from corrupted zip archives.
A kind user has already sent it to me.

- Petter -

1854. Re: Error messages

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: jhaslam@fortress.org.uk
Message-ID: <2317_jhaslam@fortress.org.uk>
Source record: 102389

jtdon@worldnet.att.net wibbled to All about: Error messages

Wotcha jtdon@worldnet.att.net!

j> Organization: AT&T WorldNet Services
j>
j> On a newly acquired TT030 I often get the error message
j> #35 for many prg files. I've tried all resolutions and
j> the
j> result is the same. I have 4 meg ST ram & 4 TT ram, ICD
j> fast HD setup, VGA monitor I would be grateful for an
j> explaination of these errors

TOS #35 is an error meaning that that file is corrupted. You've possibly got
to re-install from master disks or from a backup.

Cheers!

James

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= Post-operative...A letter carrier.
--

1855. Re: ZIP DRIVE for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: jhaslam@fortress.org.uk
Message-ID: <2318_jhaslam@fortress.org.uk>
Source record: 102390

bab5@indigo.ie wibbled to All about: ZIP DRIVE for the ST

Wotcha bab5@indigo.ie!

b> Organization: Indigo
b>
b> I have a Zip Drive hooked up to my PC and was wondering if anybody
b> knew where I could get my hands on drivers to bolt it onto my St to
b> transfer Files.
b> any help really appreciated

If it is the SCSI version then yes (using a host adapter such as The Link 2
or the latest Link 97) it works great - I have one of these.

If its a parallel, then the answer is more complicated, as generally you
can't attach the parallel Zip to the ST's parallel port (its not fully 2-way
- ie its ok for printers but not for drives). However there is an interface
available in Germany (sorry don't know where to get it) that attaches to the
ST's cartridge port which then connects to the Zip which does work.

Cheers!

James

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= And there was another war brewing closer to home.
--

1856. Re: GAL PAL

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: tholmbom@news.abo.fi
Message-ID: <6htg7g$807@aton.abo.fi>
Source record: 102391

rosco@game-master.com (Ross MacIver) writes:

>I have a half-baked desire to modify the serial port in my MegaSTE
>because I cannot DL binaries via a PPP connection (ie STING), although
>transfers via Zmodem are error free.

>I've been told that I have to modify the GAL / PAL whatever according
>to the docs in FSER096B.LZH, which are all in german, and, although I
>took a german class in university, are incomprehensible to me.

GAL / PAL circuits are progammable logic (gate array's). Most of the
german DIY stuff uses them. Unfortunately you first need the parts which
are not that easy to find (IMHO) since they are a bit dated already,
and you also need a burner. Some EPROM burners will do the trick.

It's a rather irritating habit to use GAL's since some upgrades like
the commercial overscan utility can be built from 3 ordinary TTL circuits
instead of two PAL circuit. (OK. It saves som space.)

Some of the authors gave their address so that you could order the
pre-programmed ciruits from them. Did you find anything like that?

Thomas

1857. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35411ff2c02730@whalley.demon.co.uk>
Source record: 102440

on Fri 24-04-98 21:00 Tony Greenwood wrote:

>Hey! news@whalley.demon.co.uk (John Whalley) wasn't it Fri, 24 Apr
>1998 18:53:46 -0100 (BST) that you wrote:
>
>
>>> Please NO, or it won't work on Hades, Milan and all other new atari
>>>clones like that.
>
>>I'm entirely in agreement with Emmanuel. The program sounds WONDERFUL,
>>and I would pay a shareware registration for such a beast. But only if
>
>After 65+ releases for the ATARI over the years I would have thought
>it went without saying that the program will like all others from me
>be FREEWARE....but I did forget to put that :) I don't believe in
>Shareware or commercialism on the ATARI platform.. its a Hobby machine
>for hobbyists who fell in love with there ATARIs.....and thats Just my
>opinion <smile>

I suspected it might be freeware from your past record. My point is
that it sounds useful enough to be worth paying for. If you're
offering to do it for nowt then who am I to complain? However, as you
seem to be still in the early stages I felt it worth joining in with
the others who are pointing out the major flaw in the project (from my
perspective at least).

>>it's a GEM legal program that runs under MagiC and other modern
>>operating systems. If you made it a GEM program then the screen rez
>>wouldn't matter as long as the dialogs weren't too big for med rez.
>
>I am supporting All ST's including Megas, and Falcons and TT.. I think
>I got the majority ? I agree some wont be supported such as
>multitasking and hades?... but hell what program is compatible with
>everything from a half meg floppy fm right up to those machines... not
>much I can tell you.......

You may have the majority of all users, but have you got the majority
of those people who are using Ataris for web projects? Just my hunch
but I suspect that for that group multitasking OSs are more prevalent
and they are the people who will be looking into TOS clones and
MagiCMac/MagiCPC. At least with clean GEM programs you'll be covering
everything from a 1040 up (you might be cutting off 520 owners, but
can you even run CAB on a 520 anyway?).

>>If you really can't stand the idea of using GEM, you'd be better
>

>eerm Its not by choice.. what makes you think i don't like the idea?

My vague recollection of previous posts of yours. Apologies if I've
got the wrong end of the stick.

>>making it a text-based TOS or TTP program.
>
>Your kiddin yes?

Actually not totally. As the jobs you listed are basically batch-type
jobs anyway (you actually call it a batch toolbox IIRC) you could
probably do it quite nicely with a TTP and a bunch of command line
parameters. That should run on anything, just about (I'd have
thought). Some helpful soul would probably end up writing a nice GEM
shell for it, too :-))

>>Just my tuppence-worth...
>
>Unfortunatly the original post was looking for beta testers.. but all
>it has produced thus for is ...hmm well..... makes ya wonder if its
>all worth it eh ?:(

As I said, just my tuppence-worth, which is easily ignored!

Interesting that others have had similar thoughts, though. I actually
thought (from your subject line) you wanted suggestions/opinions as
well as beta testers. Apologies if that's not the case.

But let me be clear about my opinion: the program's functionality
sounds wonderful, it just seems a shame to cripple it with some quirky
interface that renders it unusable (either completely or without a lot
of fiddling) for much of its target user-base. Especially considering
the work you're about to put in to writing the thing. I *don't* want
you to not make the program. But it could be so much more usable with
a standard interface.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1858. Re: STacy, STBook, and more

Newsgroup: comp.sys.atari.st
Date: 1998-04-25 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6hrlnu$72p@bgtnsc02.worldnet.att.net>
Source record: 102441

David,

> Is the STBook actually the same as the STacy?

Not even close! The STacy was a bulky, heavy "luggable: portable system, essentially an almost full-size ST system with a folding backlit LCD screen. It was also probably the most troublesome and difficult to service product ever marketed by Atari.

The ST book was a very compact, extremely lightweight notebook sized portable, althought you may have trouble trying to find one with the battery necessary to make it truly portable. It was an almost excellent design, but the screen was NOT backlit, meaning it was not very practical for most musicians performing on stage.

> Does it run most ST software
> (I'm mainly interested in Cubase, Notator, Avalon, and some others)?

Yes -- no problem.

> What's the screen like to actually use?

As long as the screen has front lighting, it was very nice.

Major drawback of both the STacy and the STBook was that they were both ran at only 8MHz.
The STBook, by the way, had an EXTERNAL floppy disk drive; only the hard drive was internal. That was done to keep the weight down and extend the battery life to 10 hours -- although the battery, from what I understand, was even rarer than the STBook. ;-)

Sheldon (Computer STudio - Asheville, NC)

1859. FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3542784f.5701824@news.demon.co.uk>
Source record: 102233
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Prices in UKP ; exclude postage ; offers accepted ; need to get rid of these ASAP.

Minix (mini-UNIX) OS 50 Cyber Control (New) 7

MultiTOS 10 Cyber Paint (New) 7

ST Basic 10 Spectrum 512 (New) 7

DA Vektor Pro 80 Easy Draw 2 15

Multiprint 5 Easy Draw 1 10

XChange 5 Interface 2 15

Face Value (German) 20 Textstyle 5

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1860. FS [UK]: Hard Drives, Removeable Drives and related goods for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35427a13.6154739@news.demon.co.uk>
Source record: 102234
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage. No decent offer refused though. :)
+ External Cream Coloured Case only (never used) 60
+ Quantum LPS 105S 105Mb 30

+ hdpStack v2.0 ; German HD Driver software, supports ACSI, SCSI, SCSI
II, IDE and EIDE drives 12

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

1861. FS [UK]: Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35427a4f.6214177@news.demon.co.uk>
Source record: 102235
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Anyone interested in buying the following mags from me?

ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

ST User
Ranging from Volume 1 issue 1, to the last but one issue October 94.
Around 72 mags in total, including all cover disks where applicable.

I am contemplating selling my full sets of ST Applications, ST Revieww
and ST Formats - dunno yet - but make me a good offer and they will
probably be yours. ;)

Collection from Essex, London or manchester - otherwise a hefty
postage charge.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1862. FS [UK]: Atari Educational Software (by ADI)

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35427a73.6250750@news.demon.co.uk>
Source record: 102236
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

ADI French (ages 11/12)
ADI Maths (ages 12/13)

My sister used these for a while when she was 12...

Make me an offer in UKP.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1863. FS [UK]: German Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35427a9f.6294162@news.demon.co.uk>
Source record: 102237
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

German Atari mags...

ST Computer, 1996 1 - 7/8 (7 issues)
ST Computer/Atari Inside, 1997, 1 - 12 (11 Issues)
ST Computer/Atari Inside, 1998, 1,2,3,4 (4 Issues) and more to come
Atari Inside, 1996, 1,4,5 (3 Issues)

These are the ones I can find - and there are probably a few more.
Disks included, where I have them.

Make me an offer on the whole lot... collection from Essex, London or
Manchester - or pay the postage. :)

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1864. FS [UK]: Jaguar Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35427ac2.6329676@news.demon.co.uk>
Source record: 102238
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Prices in UKP and exclude postage. Offers accepted

Theme Park 20
Busby 10

Also available, Unboxed: Raiden, Zool2

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1865. FS [UK]: SNES

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35427afd.6388140@news.demon.co.uk>
Source record: 102239
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

One SNES with Street Fighter Game availble.

Offers above 30UKP invited...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1866. FS: Atari Music Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35427b25.6428820@news.demon.co.uk>
Source record: 102240
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
FS: ST Music Soft/harware
Quartet
Master Sound

10 UKP each
or
15 UKP for both

Offers anyone?

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

1867. FS [UK]: Atari Lynx and Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3542799c.6035070@news.demon.co.uk>
Source record: 102241
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Lynx II in excellent condition and in original box.

Games:
Batman Returns
Klax
Rygar
Slimeworld

Looking for around 55 UKP for whole package... offers anyone?

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1868. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893609936.12465.0.rover.c3adfca1@news.demon.nl>
Source record: 102242

On 26 Apr 1998 08:15:18, Jo Vandeweghe wrote:
>
>I can perhaps understand why the Crazy Dots allows the presence of a
>second monitor (even an ECL one ...) without the need to unplug any
>other monitor: you see Nova cards were really not made to run with atari
>VME ports, exactly the Crazy Dots reverse situation, this is perhaps
>why my card don't bother if a second monitor is connected ... even
>the TTM195 ...
>But I'm not a technician :)
>

Hi Jo and all the others,

neither am I, and the same goes for a Matrix card: got the SVGA hooked up to
the card, and an old VGA paperwhite (till this PTC1426 is fixed again) to the
TT-socket. No problemo, and usually it comes in quite handy when going thru'
the boot procedures to find out what's going on (or not).

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1869. Re: Moving GIF's

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893609938.12465.1.rover.c3adfca1@news.demon.nl>
Source record: 102243

```
On 26 Apr 1998 12:24:13, Ian Norton wrote:
> Hi there
>
> The url for titan downloads is:-
>
> http://ourworld.compuserve.com/homepages/titanweb/bss.htm
>.

Hi Ian,

justanother Q: is Apex special Falcon-related SW? (Using the DSP).
To put it slightly different: does it run on a TT030?

Nu use fetching it when it won't work on my machine :-)

CU NeXT msg
Louis

---------------------------------
| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
---------------------------------

--
```

1870. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35436725.2954503@news.demon.co.uk>
Source record: 102244
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

On Sun, 26 Apr 1998 17:13:34 +0100, "Nigel J. Carron"
<njc-2@dial.pipex.com> wrote:
>Then why does the fact that you put the same old crap up every week &

Same? I see you have the same *problem* that some 'readers' have - ie,
you don't actually read the postings properly. If you did, you would
have noticed that I have in fact sold stuff and the lists are
generally smaller each week.

>obviously don't sell anything give you a clue that the suggestion I gave

Get a life and let me get on with mine...

>BTW - I was the once an ST fan when the machine was better than the PC..

Stop trying to justify your flames.. they hold no standing. So what if
you *used* to own an ST? Doesn't give you the right to stop someone
else selling Atari goods.

Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1871. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <354361ef.0@news.uni-X.net>
Source record: 102245
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Hi Denesh!

>Face Value (German) 20 Textstyle 5
Which version is it? The current 2.0?

--
Tsch&#65533;
Christian

Reply to: ratsch@atari-computer.de !!!
www.atari-computer.de/ratsch/

1872. Re: Wanted: TT 2MB or 8MB ST-RAM Plug in Upgrade board!

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <354372b3.8417640@nntpserver.swip.net>
Source record: 102246

On Sun, 26 Apr 1998 13:34:02 +0200 (MET DST), dipching@ping.be (Jo Vandeweghe) wrote:

>on Sun 26-04-98 10:42 J Kock wrote:
>
>>Hello! Is there anyone that have a spare 2MB or 8MB ST-RAM upgrade board
>>to Atari TT for sale ?? If so, or if you know one that have, please E-mail me!
>
>Best electronics has the latest one ! At a ... very high price :(
>

Yes, i know. Thats why i asked if there was any one around here that could spare me one instead ;-)

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

1873. Re: Mupfel

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a1eaaab090B802A1.55@nest.ftn>
Source record: 102247

Hi Terry,

TM> What is the correct procedure for using the Rename command in Mupfel?
TM> "Rename source dest" produces an error, as does "Rename dest source".

Use 'mv source dest'

Bye, Terry
Christian

Via *FIST* v2.55A beta Gate on alpes-net.fr (90:802/1.55)

1874. Damage by switching printer connection?

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: john@JCordes.Phys.Dal.Ca
Message-ID: <6hvume$34g$1@News.Dal.Ca>
Source record: 102248
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I remember hearing many years ago that 'hot plugging' a printer to
an Atari computer could cause serious damage. In particular, one person's sad
tale remains etched in my memory: he reported that by plugging his printer in
while the computer was on had caused fatal damage to at least one chip in the
computer. Needless to say, I've been careful not to do that myself.

My situation now is this: I've got a printer (HP DeskJet 600) connected via
a switchbox (A/B) to both my MSTE and a Pentium. And the question of course
is: is it safe to toggle from one computer to the other using the switchbox
without powering off the Atari. People seem to do this all the time with PC's,
but I'm worried about the ST.

Any comments?

Thanks,
John

1875. UTSI map now available !

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35438c821433ca1@ping.be>
Source record: 102249

It's now possible to access all my web pages from only one page !
More easy than ever !
Rendez-vous at:
http://ping4.ping.be/dipching-drulkhor/PRG-IND2.HTM

Look for the new blue button called "Total site map" ...
Have fun !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1876. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35437d0a.420233@news.tmisnet.com>
Source record: 102250

True, it's an ugly technique. It's a variation
on the time-worn method of testing the drive
to see if there's an existing file with the same
name before opening a new file for writing output
data.

Fortunately, the system works even in systems
that don't support cookies.

-- George Crissman
-- strads@tmisnet.com

On Sat, 25 Apr 98 21:01:36, outrider@lvdi.net (Terry May) wrote:

>Re: "Detecting long filenames", strads@tmisnet.com scribbled the following on
>26 Apr 98 @ 02:14:16:
>
> s> longfilename.html
> s>
> s> ... becomes something like ...
> s>
> s> longfi~1.htm
>
>That's the way MagiC's VFAT works (which makes sense, since it's Windows 95
>compatible).
>
> s> Next, reopen the file as "TESTFILE1.TXT". If you get
> s> an error message ("file not found"), you know that long
> s> file names are not supported and that the file you wrote
> s> was saved as (I'm guessing here):
>
>That's a bit ugly. Isn't there simply a cookie or something that can be
>checked?
>
>
> * LED v1.51 * Illiterate? Write for FREE HELP!
>--
>
> Terry May - Las Vegas, NV

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1877. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354393f661c410@ping.be>
Source record: 102251

on Sun 26-04-98 09:21 Neil Roughley wrote:

> Jo Vandeweghe wrote:
>
>> On my Crazy Dots card output is connected a Macintosh 15' SVGA and
>> together on the genuine TT video output are connected a PTC1426 and a
>> TTM195 ... together yes ... but with a switch box ...
>
>What if you plugged your TTM195 directly into the TT's monitor port,
>leaving the PTC1426 and switchbox 'out of the picture'? This would
>simulate my situation. It could be that the NOVA knows another RGB
>monitor _isn't_ attached to the TT because the TTM195's connector only
>has 7 pins instead of 15. Could you try this, Jo?

Until some 5 months ago I was using a TTM195 connected to the TT's
monitor port and a 17 inch color screen connected to the RGB Video
port of a Creazy Dots II graphic card without any problem. I only had
to choose between two different setups at boottime. One for the
monochrome screen and one for the color screen. It's so that the first
part of the booting (memory test, scanning for connected hardware,
xboot) was done on the TTM195 but after this the rest was shown on the
color screen.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1878. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354393f661c411@ping.be>
Source record: 102252

on Sun 26-04-98 09:22 Neil Roughley wrote:

>It ain't pretty but it runs Calamus in high- and true-color modes ;-). I
>just hang the NOVA box behind the TT -- it can't even be seen unless one
>looks for it. If I do end up needing a switchbox, connecting it won't
>have anything to do with the NOVA box anyway.

The same overhere on the Hades with ET6000 graphic card and Nova
drivers
>
>BTW, within the next day or so I'll search through GEnie's message
>archives for any references to running Crazy Dots and Calamus with more
>than 256 colors. Perhaps there's something there.

I really don't see the need why a hobbyist must be able to run Calamus with
more then 256 colors. The dithering is so good that one can hardly see
the differents between 256 color mode and true color mode.
Furthermore running in true color things will slown down seriously.
Also true color mode eats lots of memory.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1879. WTB: 1040ST Parts

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <2380_dcroker@fortress.org.uk>
Source record: 102253

Nostrodamus phrophesised this from sfpu@scfn.thpl.lib.fl.us to All...

Hi James!

s> Organization: Suncoast Free-Net
s>
s> Would like to get a clock board for the 1040st if anyone has one as

If your ST has the TOS ROM chips down the left side of the main PCB (or is clear of the bottom of the power supply) you could fit the Dallas Semiconductors' DS1216E clock chip; there are drivers for this clock on the Web.

Speak to 'ya later!

well as a ram expansion board for same. thanks for your time.

--

1880. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <354394bc1a9f2e3@ping.be>
Source record: 102254

on Sun 26-04-98 17:13 Nigel J. Carron wrote:

>BTW - I was the once an ST fan when the machine was better than the PC..
>Then came the nineties & Atari lost it.. So should you Danny boy - Bin
>the lot..

Adios muchachos and "ne reviens plus jamais" !

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1881. Re: A Supplier for ST Mice's

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: duncl@aol.com
Message-ID: <1998042620110800.QAA16013@ladder03.news.aol.com>
Source record: 102255

>For all those people that want a source for micies, then Maplin
>Electronics do a switchable Ameaba/Atari ST one.

I think that you'll find they are two different Primax Mice.
However I can verify that the Atari one works o.k. as I use one

Duncan>

1882. Re: Stupid Newbie Question (hard drive prob

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: duncl@aol.com
Message-ID: <1998042620132600.QAA17468@ladder01.news.aol.com>
Source record: 102256

Also try reseting the ST if you don't see the drive first time

Duncan

1883. Re: Wanted where to get cartridge hardware

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: claytone@aa.net
Message-ID: <893622218.596186@slave2.aa.net>
Source record: 102257

On 26 Apr 1998 12:03:43, Steve Stupple wrote:
>HI
>
>What I am after is an extender for the cartridge port. What I would
>like is a plug to plug into the cartridge port and having a cable
>so that I can use the port in a more convenient place.
>
>Does anyone know where I can get the female socket (where you plug the
>cartridge into) or other bits and pieces concerning the production of
>cartridge thing bits.
>
>If possible within UK & Europe.
>
>Thanks
>Cheers! for now

Hi Steve,

The only place I know of that sells what you're looking for is Wizztronics, in USA. They make 3 versions of a "cartridge extender". Check out their web page... www.wizztronics.com ... The connector on the Atari is a rather odd size - I went to many stores in search of one, even a place called "Connector World" (!), and no luck. It's much easier to just buy one already assembled with the proper connector on each end of a 1 foot ribbon cable.

bye,

Clayton Murray
claytone@aa.net
Seattle, WA USA

1884. Business

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: ra@intergate.bc.ca
Message-ID: <35439636.3187654@news.intergate.bc.ca>
Source record: 102258

I'm looking for a program to run a business .i.e. doing letter heads
and running business management. The same program they used at store &
shop but for ATari ST. I need to know the name of these programs, are
there any on the internet? Shareware?
Thank you for your time.

1885. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i077i$sa2$1@nef.ens.fr>
Source record: 102259

Bonsoir,

Dans l'article <354cbcf2.7533550@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a ?crit :
??Hey! curis@news.ens.fr (Emmanuel Curis) wasn't it 24 Apr 1998 23:26:48
??GMT that you wrote:
??
??
??> Let's be serious : if one needs that programm, that means one handle a
??>huge Web site, no ? Don't you think these machines are really more suited for
??>that than ST & Mega ST?? So why not support them?? I can't see any reason, for
??
??Sorry but thats total rubish, we are talking about a collection of
??ASCII files, thats all..

Images are ASCII files for you ? Great news !

? any machine capable of ascii output and
??storage is capable of maintaining a large web site for on or offline
??usage, thats fact...

Web site for offline ? Is that really interesting ?

? Also falcons and TT are not normally classed as
??lesser machines, and I already stated they will definatly be
??supported..

I didn't say anything about TT/Falcon support, I just said it's rather
strange to support ST and not Hades.

??At the end of the day..ANY machine capable of the resolution set, will
??be able to run the program,

That means no Hades and no Milan, no graphic card,... To preview web
sites with images [didn't you spoke of ways to change the background for many
files at the same time ?], don't you think 640?400?2 is a little poor?? And
that the user that has even a Falcon woth 640?400?256 will be a little
desappointed ? Same thing for the TT owner ?

??> What is the reason to avoid GEM??
??
??I dont like GEM...I hate GEM... I think GEM SUX big time!,

And is that a reason to make things that don't run on other things
than 640?200?4 ?

>> In another way : first bug report, ��doesn't work on hades��.
>>
>>ok... but then again it wasn't targeted at hades, its not in the spec,
>>so hardly a bug :)

It definitly is, as there's no serious reason to do that. The only
understandable reason for which a programm should not run on the hades is the
lack of dsp. I don't think you need a dsp for you soft...

>> I may seem angry... I'm a little : i don't like when a programm
>>doesn't work on my computer, but I really HATE when a programm is made to NOT
>>work on it for some strange, unjustified reasons.
>>
>>To put this as plain and simple as I can....If I had a Hades then I
>>would make lots of software for it.. I don't have access to a Falcon
>>or TT but have learnt enough over the years to be able to support
>>them... Hades Milan?.... I don't even know what one looks like... If
>>you see my meaning..

It's not hard at all to make your soft usable on Hades/Milan : you just
have to allow something else than 640200 4... Even ST-high would work - but
not very comfortable...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

1886. Re: BETA Testers and Suggestions please

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i08btssk1@nef.ens.fr>
Source record: 102260

Hello,

Dans l'article <35430e50.28367073@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a ?crit :
??Hey! louis@holleman.demon.nl (Louis Holleman) wasn't it Sat, 25 Apr
??1998 16:18:17 GMT that you wrote:
??
???>I simply agree. As far as I'm concerned, I'd say: make it MagiC-compatible.
??
??If you read the whole thread before posting then you may understand
??that MagiC is not an option and is a non debatable point, it isnt a
??matter of making choices, if it was then these would be included
??without even thinking about it of course..... but its not a choice.

What do you mean exactly by ??not a choice?? ? Does it mean you don't
know how to make the programm MagiC, hades,... compatible ?

Well, two rules?:
- always use VDI calls, especially for getting resolution?;
- use GEM as much as possible.

The first one is the most important : I think, if you makes it
seriously, you're own interface should work on any resolution, if you makes the
proper resizment according to the values given by VDI calls.

For the second one : many GEM libs exists - it depends of which
langage you're using, of course - to make its usage simplier. And, as
suggested by other messages, one can help you to make the GEM part. I mean,
just separate clearly what's the main programm and what's your own interface,
then allow someone to make the GEM equivalent of the interface part, and
everything is OK... You'll be able to use your programm with your own
interface, ST-Falcon users will have choice and hades/milan/multitasking users
will still be able to run the programm.

If you use C, I can even provide a GEM/X library what would allow to
compile the prog for both GEM or X-Windows without any changes... [not
actually finished, but should be in about one month - cross fingers :-)]

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

1887. Re: Moving GIF's

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2508_outrider@lvdi.net>
Source record: 102261

Re: "Moving GIF's", louis@holleman.demon.nl scribbled the following on 26 Apr 98 @ 16:58:58:

l> justanother Q: is Apex special Falcon-related SW? (Using the DSP).
l> To put it slightly different: does it run on a TT030?

I believe the only Apex viewer that works on machines other than a Falcon is the Targa viewer.

* LED v1.51 * Alfred E. Newman of Borg: "What, me assimilate?"
--

Terry May - Las Vegas, NV

1888. Re: Mupfel

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2509_outrider@lvdi.net>
Source record: 102262

Re: "Mupfel", marillat@alpes-net.fr scribbled the following on 26 Apr 98 @ 19:27:44:

TM>> What is the correct procedure for using the Rename command in
TM>> Mupfel? "Rename source dest" produces an error, as does "Rename
TM>> dest source".
m>
m> Use 'mv source dest'

That's what I'm currently using, but I'd still like to know how the Rename command works.

Does Mv simply do a rename if it's moving to the same partition?

* LED v1.51 * "Somebody check the men's room for a Hugh Jass!" - Moe
--

Terry May - Las Vegas, NV

1889. Free Stuff :o)

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: Norman O'Brien <danzig@enterprise.net>
Message-ID: <3543BFFF.MD-0.196.danzig@enterprise.net>
Source record: 102263

Hi,

I just found a load of old ST disks under the bed..

Don't know if they're any good to anyone, but I'd rather give 'em to
one of you guys than throw them out.

So, if anyone's interested let me know & I'll put them in the post for
ya (UK only).

I can't guarantee that they work, but since they're free you can't
really complain! :o)

ST User
=======

28 disks between August 1990 - December 1993

ST Format
=========

54 disks ranging from issue 8 to issue 54

ST Review
=========

19 Disks hmmm.. most of these don't have a number or date on!

There's some games too, but none have boxes or instructions & some
might need passwords which I've lost years ago :-(

SimCity
Hard Drivin'
Starglider2
Strider2
New Zealand Story
Hyperpaint
Kickoff2
International Soccer Challenge
Sleepwalker (STE)
Populous
Ozone
Chaos Strikes Back
joe Blade
Xenon2
Vaxine (definitely needs codewheel to run)
Gods
Powermonger.

There's also a couple of books:

Atari ST Machine Language by Abacus Software (Bit Techy ;)

Introducing Atari ST Machine code by Roger Pearson (zzSoft) + Disk of examples. (Brilliant for beginners)

So there ya go..!

I'd rather send the disks off all together, but I'll send the books seperately.

Cya,

==========
Norman O'Brien aka Nobby on IRC

danzig@enterprise.net
==========

1890. Seeking two pieces of hardware

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: Andrew <aos@vellocet.insync.net>
Message-ID: <6i0bgo$f04$1@synthemesc.insync.net>
Source record: 102264

Hi there. I'm looking for two somewhat difficult to come by pieces of hardware. I'd like to find someone who has them and would like to get rid of them. The two things I am seeking are a Bionet Ethernet adapter (DMA port version) and a top-of-the-line SuperNova card for the TT030.

If you've got either one of these and you'd like to part with it, drop me a note and we'll do business.

--
Andrew O. Smith - <aos@insync.net> | "Please allow me to present
Sysadmin, Insync Internet Services | you with a clue."
Houston, Texas, USA | --The Afghan Whigs

1891. Re: Stupid Newbie Question (hard drive problem)

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: -Kev- <kardynal@cheetah.spots.ab.ca>
Message-ID: <Pine.LNX.3.96.980426162548.1618A-100000@cheetah.spots.ab.ca>
Source record: 102265

Thanks to everyone who responded to my original posting; sorry also if I
was imprecise in my terminology (the thread title doesn't lie!). :)
An update follows below...

On Sat, 25 Apr 1998, Guy Harrison wrote:

> On Thu, 23 Apr 1998 20:40:11 -0600, -Kev-
> <kardynal@cheetah.spots.ab.ca> wrote:
>
> >Having only recently acquired a 520ST, I hope that someone in this group
> >can help me with some (seemingly) simple problems that are taking the fun
> >out of owning an Atari. :(
> >
> >Today I picked up a used Supra 30 Meg hard drive, but I can't get the ST
> >to recognize that it exists. I've plugged it into the 19(?)-pin HD slot
> >in back, and the drive powers up, the fan whirrs, but no icon comes on the
> >screen.
>
> Select one of the floppy icons then "Install disk drive" then enter C:
> (upper case or you'll end up with the cartridge port) then "install".
> You'll then have an icon. If when clicked it comes up with something
> to effect the device is not responding then you're probably lacking a
> driver.

The hard drive installs easily enough, but when clicked, it claims that
the drive does not exist, and suggests that I check/change the identifier.
Does this mean I need to load a driver? To further confuse matters, I did
manage once to get the ST to detect the hard drive *automatically* upon
startup (completely by accident), but when clicked, it showed no files or
bytes used and wouldn't let me save the desktop configuration. I haven't
been able to repeat this; but I thought it might shed some light.

Unfortunately, the floppy drives are equally useless regardless of the
state of the hard drive, so even getting a driver on floppy won't help
much until I can load it. :(

Thanks again to all!

peace,
-Kev-

1892. Re: BETA Testers and Suggestions please

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i0cv1$1uo$1@nef.ens.fr>
Source record: 102266

Bonsoir,

Dans l'article <3546b254.43059438@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a crit :

>>>matter of making choices, if it was then these would be included
>>>without even thinking about it of course..... but its not a choice.
>>
>> What do you mean exactly by not a choice ? Does it mean you don't
>>know how to make the programm MagiC, hades,... compatible ?
>>
Not it means I am limited by my working enviroment,

??? It's perfectly possible to make programmes that runs on
magic/milan/hades/whatever atari you want by using a simple 520 ST, no HD,
colour screen. You just have to follow the standard programmation rules. Of
course you can't test yourself that they really work, but if you don't make
things that makes them clearly impossible to work (like hardcoding some screen
parameters), there's no reason that makes them crash on hades.

>> - always use VDI calls, especially for getting resolution;
>> - use GEM as much as possible.
>>
Ho dear....read the thread,, I dont use GEM, I dont like GEM, I think
GEM SUX big time, would you like me to draw you a picture or do you
think the penny might drop some time soon ?
>>
PLEASE READ THE THREAD BEFORE YOU POST!

I perfectly read. Did YOU read the end of my post ? Do you hate GEM so
much that you don't event want to allow someone else to make a GEM interface
for users that won't be able to use the programm without that, in addition to
your own interface ? Are you so attached to the medium rez that you don't even
want to try to make your own interface adapting to other resolutions ?

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

1893. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35437638ed4412@game-master.com>
Source record: 102267

on Sun 26-04-98 12:07 John Whalley wrote:

>Looking at your header, you're using NEWSwatch with Okami so you'll be
>using NOS format downloads. Are the mailing list mails being saved to
>a separate NOS mailbox file to your normal ones? ie your normal mails
>are in a file called rosco.txt and the others are in tesl-l.txt?
>If so, just add a tesl-l line to the passwd file. It should come out
>something like:
>
>tesl-l::0:0:Ross macIver:f:\o\home\josdb:sh

This is exactly the situation - I end up with several .txt files.
I'll try out your suggestion. It occured to me to try something like
this, but the docs seemed to say that each line in the passwd file
would be for a different user, and therefore I'd have to log in
seperately to view each mailbox.

Sometimes the mail arrives addressed to specific person (not me)
rather than to the list name. In this case I'd still have to import
the mail using -u in OIMPORT.

Thanks for the info.

--
Ross MacIver
<rosco@game-master.com>

1894. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35437638ed4413@game-master.com>
Source record: 102268

on Sun 26-04-98 15:53 Hallvard Tangeraas wrote:

>I see that from your header that you're using "NewsWatch" together with
>Okami, so I guess this means that you're fetching your mail via a PPP
>connection with NOS etc.?

I'm using POPWATCH for email and it's mailing lists that I'm having
trouble with.

>But regarding mailing lists I've now managed to work out how to import
>messages defined on where they're from, so each mailing list now has
>it's own "group"!!!

Does this mean you have a seperate line in the passwd file for each
group?

--
Ross MacIver
<rosco@game-master.com>

1895. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i0gcu$3sq$1@nef.ens.fr>
Source record: 102269

Encore bonsoir,

Dans l'article <3544adee.41932814@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a ?crit :

??>??Sorry but thats total rubish, we are talking about a collection of
??>??ASCII files, thats all..
??>
??> Images are ASCII files for you ? Great news !
??
??Don't be so dammned cheeky
??We are talking about a program for managing HTML files, a HTML file is
??ASCII, we are not talking about a HTML editor or viewer so graphics or
??screen size of the HTML file have nothing to do with the project and
??childish comments like that do nothing for your argument ,

So I reread.
You want to allow the user to insert an image in all selected files,
for instance, no ? What about let the user see the image before inserting ?
Two ways for that :
- allow multitasking -> he can use another programm to choose visually the
image he wants to add
- add yourself a ??view image?? button.
Same thing for background, same thing for...

In other words : it's interesting to allow editing of many HTML files
at one time, but it's more with at least a preview of what it's done - or a
way to test easily the result.
The second way can be easily achieved in a multitasking environnement.
The second one is much more comfortable with a good resolution.

I've understood that you're project is to make an interface to set
many common parameters to a family of HTML files, then edit theses files so
they suit these parameters. Right ?
As soon as some graphical paramaters such as images (for background,
for instance) are involved, I personnally think that a good interface must
allow the user to preview these graphical parameters - not only their
??names??.
Now, suppose I use your programm on my falcon (as on hades it won't
work :-(). I want to edit something -> I go in medium res. I want to check the
result -> I quit, I go to normal res, I test. Not so good -> re-back to
med. res -> ... -> ...
Why change res ? Because if I set a background on my pages, I think
most people will see it in at least 256 colors, not in 4 colors...
Not so friendly, no ? So either a part of these graphical elements can

be seen in your programm -> my remarks are correct I think, either you allow
multitasking to use at the same time other programms to do that.

Now, let's say image is a particular case, added in your programm for
completeness, but not the main aim of it. It's just made to edit HTML texts
(for instance, change the header of all of them).
I'm a atari user, I own a powerful atari clone. I maintain a huge
collection of HTML files, for any reason.
I'm interested by your programm. Recent, so I'm confident : it should
work. I test -> crash. Not sympathical at all.
So, more generally : many programms won't run on hades just because
programmers don't wan't to make the _little_ effort of using standard
coding. I don't think it helps for atari's computers future... And that also
explains why I'm so angry when I heard people insist to make not compatible
programms. There's NO good reason to do that, except taking advantage of a
specific powerful chip specific of one of the computer. The examples are
- using DSP on falcon only;
- using 68040 or 68060 specificities on machines with it;
- using DMA for special things.
Is you're programm in one of that 3 cases? I really don't think so.

Last thing, the people interested by your programm.
As pointed out in other messages, it's nearly certain that a big part
of people using atari for _creating_ web pages or HTML docs are using enhanced
atari computers. Especially multitasking OS like magic or N.AES. So make your
programm usable with them is important.
By the way, the job for that is exactly the same that for make it
compatible with newer atari computers.

>>storage is capable of maintaining a large web site for on or offline
>>usage, thats fact...
>>
>> Web site for offline ? Is that really interesting ?
>>
>>Another childish remark..what gives?
>>Good grief man.. Look around you, HTML is a Hyper Text Markup
>>Lamguage, show me a better Multimedia authoring package for the ATARI
>>?. Have you not heard of HTML Diskmagazine, Catalogues or Multimedia
>>presentations,

Ok, I forgot these ones - I don't use them myself has I never found
any pleasant to read (I prefer real paper), I recognize I was wrong here.

>>At the end of the day..ANY machine capable of the resolution set, will
>>be able to run the program,
>>
>> That means no Hades and no Milan, no graphic card,... To preview web
>>sites with images [didn't you spoke of ways to change the background for many
>>
>>It would seem you have not even grasped the basic concept of the

��project, you seem very eager to voice opinions of what you think is
��wrong with the program, yet you don't understand what it is for?.. It
��is NOT for viewing web pages.. ... Read the original message and try
��again :(

See above.
And anyway, preview or not preview, that will make it not run on hades
or any newer atari clone which is clearly unacceptable for a recent programme!
That is the main point, and you'll never convince me that there are good
reasons for that. All other things I say are examples for which another
resolution than 640�200�4 may be better - but the main fact is that�: why not
allow your programm to run on _all_ TOS computers�?

��>files at the same time ?], don't you think 640�400�2 is a little poor�? And
��
��As stated.. I think your grasp of the project is poor, please try to
��understand what you are talking about... before pressing the send
��button...

It's possible we don't imagine a ��good interface for that�� the same
way...
In addition to the examples I gave above :

AN INTERFACE THAT CAUSES A PROGRAMM TO CRASH ON A SPECIFIC COMPUTER OR A
SPECIFIC OS (especially on the one existing when it was created) CAN'T BE A
GOOD INTERFACE.

��>that the user that has even a Falcon woth 640�400�256 will be a little
��>desappointed ? Same thing for the TT owner ?
��
��No they will not because the program is for managing large sets of
��HTML files, not for viewing web pages... deary me!

��>��ok... but then again it wasn't targeted at hades, its not in the spec,
��>��so hardly a bug :)
��>
��> It definitly is, as there's no serious reason to do that. The only
��>understandable reason for which a programm should not run on the hades is the
��>lack of dsp. I don't think you need a dsp for you soft...
��
��Again you have no idea what you are talking about and to be quite
��frank you dissapoint me, you at first seemed to have a valid point,
��now your talkin rubish, there are many other reasons, just because YOU
��only know one, does not mean that there are no more does it ?

What other hardware reason do you see for a programm not to run on
Hades ? Hardware reasons are the only good reasons - I mean, really hardware
like a chip missing, not matters of screen size or things like that.
DMA ? Why would you need the DMA for that programm ?
DSP ? It then would run only on a falcon
ACSI bus ? Same as for DMA, and won't run on a falcon
So what ?

Oh yes, Line-A, may be... it's not a good idea to use it, as VDI does
the same thing and as Line-A is officialy not working on TT & falcon (so it
works ��by mistake�� :-), 'cause not supported by 68030 chips (nor by any
graphic card I think...)

��> It's not hard at all to make your soft usable on Hades/Milan : you just
��
��It isn't ?..... you sure about that ?...

Yes am I, except if you choose from the beginning to make not
compatible soft.
The major rule : check resolutions with VDI, not Xbios. That's the main
source of easy-to-avoid problems.
The second major rule : only use documented system addresses.

� then why not stop for a
��second and ask yourself....why I havent ?.. I already stated it wasn't
��from choice... think about it ?

What reason did you gave ?
Material reason - you don't have hades access ? I answered it's not a
matter : if you respect standard rules, no reason it doesn't work. Even if
wrote in GFA basic. And beta-testers are here to check it work, and eventually
to help you for correcting and adapting.
Knowledge reason, for GEM interface : some people proposed you to
allow the use in ttp, and develop a separate shell, so that other people could
also develop the GEM part.
Other knowledge reason : ask here or on comp.sys.atari.programmers (I
think it's the good name ?) and one will help you.
You hate GEM... Sorry, this reason is as stupid for me as you find
stupid mines. And the same arguments as above apply.

��>have to allow something else than 640�200�4... Even ST-high would work - but
��>not very comfortable...
��
��Less than comfortably on my STe and colour monitor...

Hey, is that so difficult to test resolution, so that
-> medium rez ok
-> high rez -> all vertical size * 2, no more color use ?
That's the only thing to do to make it work on ST-high, no ? Even if,
in that case, that won't always be very nice, but at least it then
works. Better than nothing, no ?
Any beta-tester with high res can then check and say ��Hey, in that
box you forgot to make the *2 multiplication�� or things like that.

� ��Try to add a little thought, brains and reasoning to your next post :)

Are you more satisfied with this one ? I'm afraid you won't...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

1896. Re: FS: Gemulator 96 card

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: Robert Fusillo <rfusillo@havoc.gtf.gatech.edu>
Message-ID: <3543CD5C.72DE0AC1@havoc.gtf.gatech.edu>
Source record: 102270

Miles Howe wrote:

> For Sale: 1 Gemulator 96 ISA card with TOS 2.06 and Magic Sac cartridge (has
> Mac Roms inside to use on the Gemulator card). Come with software and manual.
>
> I am taking offers now.

I wrote the following, but could not get thru email --
Some info please -- does it allow you to "cross over" --can I use
Atariprg's
and use the Windows printer drivers? What about speed -- is it faster
than my
ST or just a slow? What aboout Atari prg's that have to be booted?
I have about 1000 Spect5rum Graphics I want to translate fro
Spectrum to
JPEG. On my Atari it takes about 2 1/2 minutes each. Maddening.
What is/ was the original price of the thing -- I remember the maker
was
giving them away as trade for old ST's.
I am interested, but a bit vague about how and how well they work.
Can a
duffer install the thing?
rjf
rfusillo@havoc.gtf.gatech.edu

1897. Re: FS: Atari Falcon030, Again!

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: Puppy Dawg <swallow@intergate.bc.ca>
Message-ID: <3543D2FA.4721@intergate.bc.ca>
Source record: 102271

Charles Silver wrote:
>
> Howdy Kemosabies,
>
> Well, this is the second time around. I have my Atari Club's Falcon for
> sale. One fellow said he wanted it so I refused other offers. Unfortunately,
> he never responded as he said he would. So, if any others are interested
> here's the deal:
>
> 4meg Falcon/84meg IDE Conner/TOS4.04/ in *MINT* condition. It was used
> for the Clubs Newsletter, which we don't publish anymore. It's comes with
> all the original manuals/software/etc. It's completely stock, no hacks.
>
> I've tested it and it is in perfect condition, money back guarantee :)
> Asking price is $399 or best offer. If you want it you can get it with
> a check or money order(Made out to S.P.A.C.E). I have an extra 84meg Conner
> IDE which I'll throw in with some extra software. I paid $599 to Best
> Electronics for mine and this one is better...

Are these US prices?

Puppy Dawg

1898. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6i0l32$4km@nntp02.primenet.com>
Source record: 102272

On 22 Apr 98 19:04:44, dcroker wrote:
>Nostrodamus phrophesised this from rojewski@primenet.com to All...
>
>I can duplicate Chris's problem here (Falcon/Magic5.11), choosing "Edit
>Nicknames" with no other window opens results in Newsie crashing out with an
>exception error. If I've opened a window then there is no problem.
>
I closed all windows and then used "Edit Nicknames", w/no problems.
Are you saying that if there has ever been a window opened, then the
problem doesn't occur? (Using Magic 5.03 with WDialog included.)

>Talking of windows, would it be possible to change the "Status" window to
>have a title bar with the name of the newsgroup that's being downloaded pl
>
Not enough room in the status box for that, but maybe the window info
line.

John
*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

1899. Re: Newsies malformed headers

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6i0lnk$5af@nntp02.primenet.com>
Source record: 102273

```
On 22 Apr 1998 10:19:19 , Peter Rottengatter wrote:
>In article <893182806.27153.0.spot.c3adfca1@news.demon.nl>,
> louis@holleman.demon.nl (Louis Holleman) writes:
>
>> References: <892214671.29464.0.rover.c3adfca1@news.demon.nl>
>> <ErpFy9.K5n@suse.modem.stud.uni-hannover.de>
>
>These two lines MUST be in the same single line. The way shown here, no
>news server will accept the line(s). I guess what happens is that the
>editor wrapped the proper line as provided by NEWSie. Switch off auto-
>formatting in the editor.
>
>
>Cheers Peter
>
>PS.: John please change NEWSie to not providing the References: line
> to the editor, but keeping it and inserting it after editing.
>
A bunch of work for a problem that is caused by an editor that I have
no control over. If I don't provide the ability to edit the
References: header, then somebody will be complaining, and I'll nedd
to have another method to edit that. You see, it keeps getting more
complicated instead of easier.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

1900. FS:More Atari STuff(US&CAN)

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: defang5@banet.net
Message-ID: <3543ee1f.0@news1.ibm.net>
Source record: 102274

Following for sale:

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-1meg-used/tested.....$50ea. $60 with Atari Mouse or Marconi/Marcus 3 button track ball.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$75ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$120

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
LYNX AC Adapter-120V 60Hz-$10

Software: all games are in the box with manuals
Battlehawks 1942-Lucus Films-WWII Naval Air Sim-$5
Hardball-Accolade-baseball sim-$5
Winnie The Pooh In The 100 Acre Wood-Sierra-kids adventure-$5
LDW POWER Spreadsheet-Logical Design Works-$10
Silent Service-Micropose-Sub Sim-$5
The Timeworks Publisher ST-$10
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection-Antic-$10
Gold Rush-Sierra-adventure sim-$5
Decimal Dungeon-Unicorn-5th thru junior high-$5
Fraction Action-Unicorn-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
Mixed Up Mother Goose-Sierra-adventure-$5

CLUE-Parker Bros.-Master Detective-$5
Club Backgammon-California Dreams-$5
RISK-Virgin-Word conquest game-$5
Shuttle-Virgin-space flight sim-$5
Speller Bee-First Byte-talking learning tool-First Byte-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
Donald Duck Playground-Sierra-ages 7-11-$5
1ST WORD PLUS-Atari-Word Processing-$5
Red Storm Rising-Micropose-Submarine simulator-$5
DEGAS ELITE-Batteris Included-design/entertainment graphics art system-$10
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

1901. Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3543c016.9004347@news.tmisnet.com>
Source record: 102275

On Sun, 26 Apr 1998 22:20:00 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Ho dear...., I dont use GEM, I dont like GEM,
>I think GEM SUX big time, would you like me
>to draw you a picture or do you
>think the penny might drop some time soon ?

What would you change about GEM to make it better?

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1902. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35439d9221831e1@ping.be>
Source record: 102276

on Sun 26-04-98 19:16 Martin "Nightowl" Byttebier wrote:

>on Sun 26-04-98 09:22 Neil Roughley wrote:
>
>
>>It ain't pretty but it runs Calamus in high- and true-color modes ;-). I
>>just hang the NOVA box behind the TT -- it can't even be seen unless one
>>looks for it. If I do end up needing a switchbox, connecting it won't
>>have anything to do with the NOVA box anyway.
>
>The same overhere on the Hades with ET6000 graphic card and Nova
>drivers
>>
>>BTW, within the next day or so I'll search through GEnie's message
>>archives for any references to running Crazy Dots and Calamus with more
>>than 256 colors. Perhaps there's something there.
>
>I really don't see the need why a hobbyist must be able to run Calamus with
>more then 256 colors. The dithering is so good

My personnal thought is that the dithering of Calamus is not quite as
good as the Chagall dithering for exemple ... and what about the
printing quality of Calamus ? A shame when you compare it to the
excellent Image Copy ...

>that one can hardly see
>the differents between 256 color mode and true color mode.

I can not accept this assertion ... it's totally wrong Martin ...
except if you don't care personnaly, this is absolutely not true !

>Furthermore running in true color things will slown down seriously.
>Also true color mode eats lots of memory.

Of course my eyes always use the realtime vision mode and my amount
pf memory is quite great compared to the memory of my TT ...
the computer is sometimes useless ... when looking at phenomenons ...

But Martin, put your binoculars on your nose and let's look at mother
nature ... she is in more than 16 millions colors ;)

Your high colored Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."

* FREE TIBET *

1903. FS [UK]: ST/Falcon Games

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <354278e5.5852562@news.demon.co.uk>
Source record: 102292
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage - however, offers are accepted...

or

take the whole bundle off me for 35 UKP plus postage (at parcel force
rates - should be no more than 6 UKP at a guess).

GAMES
-----
Road Blasters 5 Ishar 8
Time Bandit 5 Team Yankee 5
Dragons Breath 5 Tank Platoon 5
Fighter Bomber 5 North and South 5
Ghouls and Ghosts 5 Xenon 5
Tank Platoon 5 Outrun 5

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

1904. Re: GAL PAL

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35423fa88f8c80@game-master.com>
Source record: 102293

on Sat 25-04-98 23:14 Thomas Holmbom IFK wrote:

>Some of the authors gave their address so that you could order the
>pre-programmed ciruits from them. Did you find anything like that?

No I didn't find anything like that. Do you have some of these
addresses?

--
Ross MacIver
<rosco@game-master.com>

1905. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35423fa88f8c81@game-master.com>
Source record: 102294

on Sun 26-04-98 01:54 Hallvard Tangeraas wrote:

Hi Hallvard

My set up is exactly the same - Okami and Everest. I've been experimenting with this post, and I don't get the same problem.

In "Paremeters" "Formatting" I have *.* = word wrap (checked), line length (70), automatic indention (checked).

>Anyway... the problem is defining the "format" parameters in the
>"Parameters" -> "Formatting" menu.
>I want text to auto-wrap at around 75 characters per line. This is fine
>at first, since my messages get saved temporarily (while I work on a
>message) as "00000000.tmp" (or similar).
>But if I go back later and edit the message before sending it gets
>another name like "2601181". The problem now is that the "*.*" wildcard
>doesn't seem to incorporate filenames without extensions, thus I get no
>wordwrap!

To edit the message later, I view the message with Okami, select "File" "Edit File" from Okami and the message I am now editing is D:\NOS\SPOOL\ARTICLES_O_OUTB\2520291.

No problems....

I have a question for you now....I subscribe to a couple of listserv groups, which I receive via email. The problem is that these usually come addressed to TESL-L@.... rather than my email address which is rosco@....

Is there a way that I can automatically import these non-rosco emails? At the moment I'm using the -u option of the O-IMPORT to view these "foreign" emails, but I sometimes have 4 or 5 emails that are not addressed to rosco and the importing process becomes a bit of a chore.

1906. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35428424883f60@whalley.demon.co.uk>
Source record: 102295

on Sat 25-04-98 23:41 David Bolt wrote:

>Back to serial numbers again. Does anyone actually know if they are used, or
>is it really a myth that has yet to be dispelled?

Well, just to fling some more minor info into this confusion, some time ago (back when we had several newsstand magazines *counts grey hairs*), at least one of them made great play of the problems of STs not recognising disk swaps, and supplied an auto folder program on a cover disk called Force Media Change (FMC.PRG). This purports to get round the problem by making TOS assume the disk has changed and re-reading the directory structure, if I understood the problem properly. Supposedly stopped it mangling a changed disk by assuming it was the one it last looked at in that drive.

I've had the program in my auto folder since whenever it was and have had no problems. OTOH, I never had any problems before installing the thing so for all I know it's doing nothing worth writing home about.

My point: if it is a myth, it certainly had whichever magazine it was believing it.

In addition, I *have* heard of *major* problems with PCs ignoring floppy swaps with the two main WP packages at least (Word and Word Perfect). Certain outdated areas of our network at work have workstations with no hard drive: they boot off the network and punters are encouraged to save their files to floppies. If you work directly with the floppy (as opposed to copying your files to a network drive while working and then copying the updated files back onto floppy at the end of a session), neither package will recognise a disk change, so if you swap disks they will write to the new disk as if it had the data structure the old one had, mangling it horribly in the process. Apparently the technicians spend half their lives trying to recover students' mangled essays/theses from corrupted disks.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1907. FS [LA, CA, USA]: Falcon, MegaSTE, 1040ST, Ext. HD, 1435 and 1224 Monitors

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: Roagie <roagie@hotmail.com>
Message-ID: <01bd70b6$0f32fb00$c3632599@Schnappy.pop.weasle>
Source record: 102296
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have quite a load of Atari computer stuff I'd like to sell. I'm in Los Angeles California... willing to ship if you cover the cost ;)

Falcon has 4megs, Internal HD, mouse, system disks
MegaSTE has internal HD, keyboard, mouse, system disks
1040ST has external HD, external floppy (as well as the stock internal) and mouse
I have two monitors, the 1224 and the 1435
Everything is in excellent condition!!!

LMK if you're interested! Maybe send me an initial offer and we'll go from there...
Thanks!
Roagie

1908. Re: Stupid Newbie Question (hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35428837.1122970@news.tmisnet.com>
Source record: 102297

Careful!

Look closely at the original poster's request:

> Having only recently acquired a 520ST,
> I hope that someone in this group can
> help me with some (seemingly) simple problems
> that are taking the fun out of owning an Atari. :(

> I've plugged it into the 19(?)-pin HD slot
> in back, and the drive powers up, the fan whirrs,
> but no icon comes on the screen. Do I need to get
> a floppy boot disk, or should the ST detect the
> HD anyway?

Since he's coming from the background of another computer system ... most likely MS-DOS which always demands a boot disk or it cannot start ... it was important to point out that the operating system was internal to the hardware, not external on some drive somewhere.

Note the key point of the request: he was expecting the icon to automatically appear on the screen, a reasonable assumption for a new user. This was the question that I was responding to -- how to access the drive from the desktop.

The whole idea of a "bootstrap loader" (from which the concept of "boot disk" arises) is that the operating system loads itself from some external peripheral before the computer can operate. There is no "boot disk" for Atari computers because the OS is built-in.

If the poster had not indicated they were new to Atari, it would not have been necessary to note the distinction.

By the way, the information you provided is important as far as getting access to the drive once he's got the icon installed and still can't get access. Your information is appreciated!

-- George Crissman
-- strads@tmisnet.com

Maybe the original poster will followup and let
us know which solution worked.

On Sat, 25 Apr 1998 23:42:04 GMT, dbolt@my-ste.demon.co.uk (David
Bolt) wrote:

>-----BEGIN PGP SIGNED MESSAGE-----
>
>On 25 Apr 1998 17:14:43, George Crissman wrote:
>
>> To the best of my knowledge, there's no-sucha-thing
>> as a floppy boot disk, since TOS/GEM is loaded from
>> ROM. Other than that, I'm afraid I can't help you
>> with the floppy disk symptoms. Hopefully, someone
>> else will.
>
>You've not had a hard drive fail to boot yet have you?
>The 'boot disc' in question is, probably, a copy of the
>driver as an auto-folder program, just in case something
>like this happens. If that is what is meant, find a copy
>of AHDI 6 and copy the program into the AUTO folder. That's
>the basic 'boot disc'. If you're using another driver
>(HDDriver recommended) copy the .SYS file into the auto
>folder, and rename it as .PRG. I've done this 4 times,
>just in case...
>
>
>-----BEGIN PGP SIGNATURE-----
>Version: 2.6.3i
>Charset: noconv
>Comment: Requires PGP version 2.6 or later.
>
>iQBVAgUBNUJkdFeKRkq5A+OlAQEUmgIApoPZF5PceLkah8BqH7OVea6ZhYjfGX6+
>aZ4yA6v/2aqVGVhORKtGl+5Izsmj5TGCWg3M8z4kntjFKhMv4xrTtg==
>=zgv0
>-----END PGP SIGNATURE-----
>
>
>Regards,
> David. Email: dbolt@my-ste.demon.co.uk
>--
>Proud owner of:
>Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
>Atari 1040STE 4Mb

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1909. Your Input Needed: How Would YOU Improve TOS/GEM?

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35428c06.2097728@news.tmisnet.com>
Source record: 102298

I've been having problems posting this ... if you've
seen it twice already, please accept my apologies!
!@#$%^&* Free Agent, someday I'll get my Falcon on-line!

For quite awhile now, Wizztronics
(http://www.wizztronics.com) has been asking
for comments and requests about what we would like
to see in their forthcoming TOS/GEM clone computer.

I've sent in a bunch of email suggestions, and recently
asked when the promised survey would be posted to their
web page. Part of the reply from Steve Cohen read:

>> After reading Email, almost daily I find many users
>> come up with brilliant suggestions. I'm sorry we do
>> not reply to each message sent, it would simply
>> take too much time away from developement.

I asked him if it would be okay to publish this comment
to the Usenet, and he said:

>Yes I have no objections to your request. We want
>users and prospective users to know what's going
>on. We do not want people to think we forgot
>about, or that we do not read their mail. All
>responses received from customers, and users of
>the TOS platform are important to us.

Now is the time to get that suggestion in writing and
emailed off to toscompinfo@wizztronics.com !! You
don't have to be a computer scientist to make a
suggestion, either -- if you've ever said to yourself
"I wish my computer would..." or "I wish I could do
this with my machine...", write it down and send it in!

On other computer platforms, you only get what they
have to offer. On our platform, you get a chance to
directly influence the features and capability of the
next update to the operating system & hardware.

Now's your chance!

-- George Crissman
-- strads@tmisnet.com

No, I'm not affiliated with Wizztronics. I'm just excited.
http://www.tmisnet.com/~strads/hq/atari.html

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1910. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <354295a4.345265@news.tmisnet.com>
Source record: 102299

Hmmm ... haring off into an irrelevant direction,
a quick check of Microsoft Windows shows that
filenames longer than 8.3 use an encoding scheme:

longfilename.html

... becomes something like ...

longfi~1.htm

which probably points at a translation file somewhere
that holds the entire file name.

To test GEM/MagiC/Geneva/etc. for long filenames,
an easy method would be to pick a long filename
such as TESTFILE1.TXT, use it to open a file on
disk, save some information (such as "TESTFILE1.TXT",
then close the file.

Next, reopen the file as "TESTFILE1.TXT". If you get
an error message ("file not found"), you know that long
file names are not supported and that the file you wrote
was saved as (I'm guessing here):
TESTFILE.1TX
or TESTFILE.TXT

At least, that's what I'd try.

-- George Crissman
-- strads@tmisnet.com

BTW: You might direct this idea to Wizztronics, since
they're updating the GEM operating system. A system
inquiry for long file name support should be easy to
implement. Check their web page at http://www.wizztronics.com .

On Sat, 25 Apr 98 17:37:30, outrider@lvdi.net (Terry May) wrote:

>Re: "Detecting long filenames", guy@swampdog.demon.co.uk scribbled the
>following on 25 Apr 98 @ 21:16:23:
>
> g> This is a "fileselector" issue - in essence a user interface
> g> problem.
>
>The file selector has nothing to do with it, because it's not involved in the
>type of program I'm talking about. I'm talking about a program that reads a

>data file that sometimes has long filenames that are to be exported. The
>program has to convert these to 8+3 format if LFNs are not available, without
>overwriting with similar names. IOW, it would convert longfilename1.ext and
>longfilename2.ext to something like longfile.ext and longfile.ex0 (and
>longfile.ex1, etc.), respectively.
>
>But how does it know if LFNs are not available?
>
> g> If you don't let long filenames loose into your application
> g> when the system doesn't support them then the problem won't arise,
> g> enabling you to use the same code for processing both types which is
> g> also easier to debug.
>
>This is not an option. The program has no control over the filenames being
>imported (specifically, I'm talking about messages with binary files).
>
> g> Hmm, I've spent ages on this response because something popped into
> g> my head. Let's say I write an application which accesses a datafile
> g> called "foo.dat" where "foo.dat" is hard wired into the program. Now
> g> I run this on an 8+3 system whereupon we get a file "FOO.DAT". Now
> g> I migrate to a long filename system. Will I end up with a new
> g> "foo.dat" plus the old "FOO.DAT" - I guess so.
>
>No. At least not with MagiC's VFAT. FOO.DAT will overwrite foo.dat and vice
>versa. You cannot have both at the same time.
>
> * LED v1.51 * I am Bjorn of Borg. Wimbledon is irrelevant.
>--
>
> Terry May - Las Vegas, NV

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1911. Re:STInformer

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <6hudaqaii1@news.chatlink.com>
Source record: 102300

===...Thanks to Web Editor Scott Tirrell, St Informer Web Magazine will soon be a reality. We will cover news and reviews on ST, 8 Bit, Jaguar, Lynx, and other Atari game systems with at least 10 issues a year. Check out our web site for upcoming plans for Issue 98.

Rod MacDonald, Publisher
MacDonald Associates, 909 NW Starlite Place, Grants Pass, OR 97526
<stinformer@chatlink.com> (541)476-2555
* Atari ST Informer Web Magazine & A&D Atari Software Dealer *
Check out our web site ==========> www.chatlink.com/~stinformer

1912. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3542df1a9180e0@ping.be>
Source record: 102301

on Sat 25-04-98 21:45 Neil Roughley wrote:

>I've sat down with a two-monitor Calamus setup like you describe (in this
>case a Moniterm and SM124). But that's not what I'm looking to do: I just
>want to have two monitors _connected_ to the TT without having to unplug
>the TTM195's monitor cable to run the NOVA/MultiSync. You see, I simply
>can't run the NOVA/MultiSync when the ECL monitor is connected, even if
>it's powered off.

Hummmmmm ..... with the Crazy Dots no problem !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1913. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3542df1a9180e2@ping.be>
Source record: 102302

on Sat 25-04-98 21:45 Neil Roughley wrote:

>I need a switchbox to fool the TT into
>thinking that there's no monitor attached to its own default port. This
>way the NOVA drivers should boot correctly on the MultiSync. As it stands
>now, I have to turn everything off and unplug/plug the TTM195's monitor
>cable by hand.

I really can't imagine to use a Nova card, first of all the card is
put itself in an external very big box and if you have to put a second
box added to this "spaghetti system" ... ;)

I can perhaps understand why the Crazy Dots allows the presence of a
second monitor (even an ECL one ...) without the need to unplug any
other monitor: you see Nova cards were really not made to run with atari
VME ports, exactly the Crazy Dots reverse situation, this is perhaps
why my card don't bother if a second monitor is connected ... even
the TTM195 ...
But I'm not a technician :)

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1914. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3542df1a9180e1@ping.be>
Source record: 102303

on Sat 25-04-98 21:36 Martin "Nightowl" Byttebier wrote:

>Maybe Jo can tell us more about as he has two monitors connected on
>his TT030. Hï¿½ Jo, c'est a vous maintenant.

Oh Martin, as you know my three screens set-up is quite different ;)
I'm using currently three monitors connected to my TT and they are
always connected without the need to unplug one of them:

On my Crazy Dots card output is connected a Macintosh 15' SVGA and
together on the genuine TT video output are connected a PTC1426 and a
TTM195 ... together yes ... but with a switch box ...

Every thing works perfectly and allows to use any program in its own
required configuration, so it's possible without too much hassle to
switch from my graphic card to the genuine TT video output to play old
games in ST low resolution ...

I have often noticed that it's possible to have sometimes two
screens working together even while you are in the desktop ... but it
don't stay a long time: when running a compatible ST high resolution
on the SVGA 15' and having switched on the PTC1426 it happens that
both screens continue to show the boot operation but also they come
together to the 640*400 desktop ... and it's possible during a few
seconds to see both screens showing the same picture with mouse
pointer moving on both screen !!!
I also know that some programs like Da's Vector were also able to
allow to use two screens together ... But I never went involved
further in this schematic ...

So, for sure it's possible to run two working screens together at the
same time and for what I have heard a long time before it was even
possible to take a graphic object from one screen and cross it to the
other ... but it was another time when I was unable to pay such amount
of money to buy a TT, a graphic card and two monitors ... you must be
aware that I use all in second hand except the SVGA 15' ...

I'm sure some people could be able to answer to these questions on the
maus.de ... but I really can't speak nor write german language ...
only read it sometimes when I need to translate some user manuals or
RSC files ...

I really hope somebody will find which configuration and how to
proceed to obtain two screens working together ... But I really think
until now that you need to work with Calamus or Da's vector programs
with their own "driver module" ...

And while we are busy to talk about graphic cards and so ... I have an essential question which stays without answer for me:
"A lot of people are able to use Calamus under high color resolutions using NOVALCAL.PRG with their Nova graphic card ... it is useless for me with my Crazy Dots ... so, for the moment I'm unable to use Calamus in highcolor resolutions ... where is the same driver program for the Crazy Dots ... I'm sure it exists but WHERE ??????????

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1915. Sting TCP.STX

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: XDelusion@hotmail.com
Message-ID: <6huqou$957$1@nnrp1.dejanews.com>
Source record: 102304

Well I have this problem that other ppl have been addressing also. I could not dcc so I downloaded the new modules and replaced all. And then it worked (DCC & FTP send), but after that I realized that my data transfer rate has dramaticly decreased. I have narrowed it down to the tcp module... I know this is the problem.... I know I am not the only one with the problem..... I just hope some ppl get together and this problem can get fixed..... I have addressed the author of the program twice with no results. Sorry Peter, but we need results....

JoNk

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1916. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3542a2fc_roughley@news.dsoe.com>
Source record: 102305

Jo Vandeweghe wrote:

> On my Crazy Dots card output is connected a Macintosh 15' SVGA and
> together on the genuine TT video output are connected a PTC1426 and a
> TTM195 ... together yes ... but with a switch box ...

What if you plugged your TTM195 directly into the TT's monitor port,
leaving the PTC1426 and switchbox 'out of the picture'? This would
simulate my situation. It could be that the NOVA knows another RGB
monitor _isn't_ attached to the TT because the TTM195's connector only
has 7 pins instead of 15. Could you try this, Jo?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1917. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3542a94c_roughley@news.dsoe.com>
Source record: 102306

Jo Vandeweghe wrote:

> I really can't imagine to use a Nova card, first of all the card is
> put itself in an external very big box and if you have to put a second
> box added to this "spaghetti system" ... ;)

It ain't pretty but it runs Calamus in high- and true-color modes ;-). I just hang the NOVA box behind the TT -- it can't even be seen unless one looks for it. If I do end up needing a switchbox, connecting it won't have anything to do with the NOVA box anyway.

BTW, within the next day or so I'll search through GEnie's message archives for any references to running Crazy Dots and Calamus with more than 256 colors. Perhaps there's something there.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1918. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35430f1a63a1a3@xs4all.nl>
Source record: 102307

on Sun 26-04-98 01:54 Hallvard Tangeraas wrote:

>But if I go back later and edit the message before sending it gets
>another name like "2601181". The problem now is that the "*.*" wildcard
>doesn't seem to incorporate filenames without extensions, thus I get no
>wordwrap!

Nonsense. Click on "Formatting" in the menu "Parameters", make sure
you have an extension "*.___", and activate the button word wrap.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

1919. Re: Newsie: Is this happeninh or what!

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3543122213b1a41@club-internet.fr>
Source record: 102308

Hello,

in article <893506043.23563.1.nnrp-09.c1ed1184@news.demon.co.uk>
Steve Stupple wrote:

> Can anyone please translate the posting below, as my French is
> slightly better than my Welsh:)

Well, the message was aimed to be private I think, but Stephane selected
the wrong switch. He says he have the same problem than Steve's ones and
was not aware of the v 0.88 release.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

1920. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Es0Lqx.2Lp@uia.ua.ac.be>
Source record: 102309

George Crissman (strads@tmisnet.com) wrote:
: Hmmm ... haring off into an irrelevant direction,
: a quick check of Microsoft Windows shows that
: filenames longer than 8.3 use an encoding scheme:
:
: longfilename.html
:
: ... becomes something like ...
:
: longfi~1.htm
:
: which probably points at a translation file somewhere
: that holds the entire file name.

Beware, this is only partly true ! W'95 creates those "~1" files on
ordinary FAT systems, but does not use a "translation file". Instead,
it uses an extremely dirty trick : it uses (root) directory entries with
special attributes (System,Volume etc.) to encode the additional info.

Some Atari programs (e.g. Selectric) don't like this it all (obviously,
because they are "illegal" entries). If you encounter problems whilst using
W'95 disks on an Atari, check out :

http://bewoner.dma.be/Septimus/download.htm

(It holds a small program to remove those entries from your A: root dir)

Greetz,

```
+-------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-------------------------------------------------------------+
```

--
Septimus' quote for today :

"Only the bamboo bows when the storm grumbles. Steel breaks !"
- Yemitsu, last words

1921. Re: IRC software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3543054e.398408@news.demon.co.uk>
Source record: 102310

On 25 Apr 98 22:57:07 GMT, starlord@ptw.com (Dennis Bishop) wrote:
>Is there software that'll allow me to connect and take part in
>a IRC chat?

Yes, FracIRC is best for you... take a look at:

You can get it from:

http://www.cyberstrider.org/cyberstrider/computing/files/atari/shareware_support/cyberstrider/frac2.zip

Regards
Danny

--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1922. Afterburner 040

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6hv1h2$43$1@plug.news.pipex.net>
Source record: 102311

Hi there

I'm looking to upgrade my falcon a tad, titan suggested nemesis and thier ram expansion, but what about afterburner 040? does titan still make it? is it available somewhere? if so can someone tell me an approximate price for it?

Ian Norton :)

inorton_badrul@hotmail.com

1923. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6hv1kf$ai2$1@irk.zetnet.co.uk>
Source record: 102312

On 26 Apr 1998 01:52:24, "Nigel J. Carron" wrote:

> To get rid of them asap either Bin the bloody lot or give it all to a
> charity shop to sell for a fiver..
>
> Atari are dead..
> --
> Nigel J. Carron

So why are you hanging about in this newsgroup then? If you think
"Atari are dead" why not go elsewhere and let us get on with what
we're happily doing?

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

1924. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: "Nigel J. Carron" <njc-2@dial.pipex.com>
Message-ID: <ysf79BAIVoQ1Yww1@dial.pipex.com>
Source record: 102313
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

In article <3542784f.5701824@news.demon.co.uk>, Denesh Bhabuta
<denesh@cyberstrider.org> writes
>Prices in UKP ; exclude postage ; offers accepted ; need to get rid of
>these ASAP.
>
>
>Minix (mini-UNIX) OS 50 Cyber Control (New) 7
>
>MultiTOS 10 Cyber Paint (New) 7
>
>ST Basic 10 Spectrum 512 (New) 7
>
>DA Vektor Pro 80 Easy Draw 2 15
>
>Multiprint 5 Easy Draw 1 10
>
>XChange 5 Interface 2 15
>
>Face Value (German) 20 Textstyle 5
>
>
>
>
>Regards
>Danny

To get rid of them asap either Bin the bloody lot or give it all to a
charity shop to sell for a fiver..

Atari are dead..
--
Nigel J. Carron

1925. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Es0MtK.5y4@uia.ua.ac.be>
Source record: 102314

<Just adding some oil to the fire :->

Tony Greenwood (paxton@zetnet.co.uk) wrote:
: Hey! curis@news.ens.fr (Emmanuel Curis) wasn't it 24 Apr 1998 23:26:48
: GMT that you wrote:
:
: > Let's be serious : if one needs that programm, that means one handle a
: >huge Web site, no ? Don't you think these machines are really more suited for
: >that than ST & Mega ST? So why not support them? I can't see any reason, for
:
: Sorry but thats total rubish, we are talking about a collection of
: ASCII files, thats all.. any machine capable of ascii output and
: storage is capable of maintaining a large web site for on or offline

That is true. But what if I want to use it on my Mint box (with Webserver) ?
Are you going to write an X interface as well ? (don't think so).
Also for the Linux or NetBSD people, it would be nice to have a CLI
version. If you say your program (which sounds terrific) will work on
batches etc., then it would be very nice to be able to use it in a
shell script (e.g. Korn shell).

: usage, thats fact... Also falcons and TT are not normally classed as
: lesser machines, and I already stated they will definatly be
: supported..

Good ! Something just comes to my mind : in what language do you
intend to write it ?

: At the end of the day..ANY machine capable of the resolution set, will
: be able to run the program,

That would be nice, but will it be possible ? I have seen kazillions of
programs for the Atari which work only on a few machines because they
use their "own" interfaces. Of course it all depends on how "dirty" you
code your interface. (I just thought : why don't make a Java application
and make Java VM as well ? <evil laughter> Yes I know : I'm wicked ; must
be that coffee ;-)

: To put this as plain and simple as I can....If I had a Hades then I
: would make lots of software for it.. I don't have access to a Falcon
: or TT but have learnt enough over the years to be able to support
: them... Hades Milan?.... I don't even know what one looks like... If
: you see my meaning..

That's a very important consideration on your side : it its very hard
to develop for "future platforms" or platforms to which you don't have

access for testing. But if you would code it as a TTP, then it should
run on any Atari and even other machine (but that would reduce the
"competitive edge" of our beloved Atari...)

PS: I'm sorry if I played a bit too hard the devil's advocate. I still
think you have I great idea, and I visited your pages several times
and they already have a nice "look-and-feel", so I trust you will
do a great job developing this program.

Greetings,

+---+
David 'Septimus' De Ridder	"Never underestimate the
	power of the soul unleashed."
<david.de.ridder@bitsmart.com>	- 'Essence Flare', M:TG
+---+

--
Septimus' quote for today :

"Only the bamboo bows when the storm grumbles. Steel breaks !"
- Yemitsu, last words

1926. Wanted: List 2

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893587299.11354.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 102315
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,alt.atari

Sorry, this has to be UK & possibly Europe only.

I am trying to track down the following:

ST Format cover disks: 1, 2, 3, 4, 5, 7 & 13
Atari User cover disks: any March 1988 - April 1990

I don't know how the copyright stands in regards to copies as most of
the stuff on cover disks of these ages are public domain?

ST Review Magazines: Issue 6, Issue 7 & Issue 26.

Octaliser (registered version)
Zero-X

If you have any Dizzy games let me know what you have as I can't
remember which ones have been obtained. Thanks.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

1927. Atari Computing back issues in Sweden

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35430f5c.801575@nntpserver.swip.net>
Source record: 102316

Lowered price on Atari Computing back issues in Sweden!

Backissue with reader disc is now: 50 SEK
Backissue without reader disc is now: 40 SEK

Please go to http://home1.swipnet.se/~w-12411/ac.htm for info on how to order.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

1928. Re: Newsie Log/Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <893587486.2763.2.nnrp-06.9e987258@news.demon.co.uk>
Source record: 102317

On 24 Apr 98 04:14:56, Harry Sideras wrote:
>*Hi Dennis*, on 16 Apr 98 you wrote: ...respect, brethren
>
> > BTW, everytime I run Newsie, it shows all the pathways, which have
> > remained the same, does it do that all the time?
>
>Err.. what? I hae no idea what you mean by this. Can you explain what you
>mean?
>
I've had this- Newsie puts up a forms box with all the optional paths
in. It seems to occur if it can't find one of the files it's looking for
on the path specified- in my case, the .SIG file had vanished without
trace. Presumably it assumes that you have moved a file somewhere else,
and wants to know where you have put it. It doesn't tell you what it's
missing, though. I usually just restore the relevant folders from the
backup which I make -every time- I use Newsie. Keep an eye on the files
which Newsie changes, though (check the date & time stamp)- if you
overwrite e.g. DEFAULT.GRP with an older version, you will force Newsie
to reload a pile of posts you have seen before.

--
Alan Price
http://www.postern.demon.co.uk

1929. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <893587490.2763.3.nnrp-06.9e987258@news.demon.co.uk>
Source record: 102318

On 21 Apr 1998 17:11:22, Hallvard Tangeraas wrote:
>
>on Sun 05-04-98 17:19 Alan Price (aprice@postern.demon.co.uk) wrote:
>
> [......]
>>Bytes 08-0A on the ST are used for the disk serial number, a 24-bit
>>number used to distinguish between disks. On the PC, bytes 03-0A hold
>>a name writen by the formatter, e.g. 'MSDOS3.3', which is liable to be
>>the same for all disks and can cause problems with the ST. The
>>corresponding area on the ST boot sector is bytes 02-07.
>
>It's been mentioned in this thread that perhaps PCs need to find an
>"MSDOS" name there as this might be the cause of the problems.
>
>Getting back to Kobold and Hcopy (they both format MSDOS in HD and DD) I've
>noticed that they give the name of the program, not "MSDOS". So might this mean
>that even though they're supposed to be MSDOS compatible they might indeed not
>be?
>
AFAIK, it doesn't matter what is written there as far as a PC is
concerned. I suppose it might check to make sure it is valid ASCII, but
I doubt it. The point is, all the disks with the same name will appear
to an ST to have the same serial number, which is potentially dangerous.

>>Information from the manual to KnifeST, which knows about these problems
>>and can deal with them.
>
>I have KnifeST, but not the manual -I got the program off an "ST format"
>cover disk.
>I can't say I trust KnifeST -I used it to change some file-dates and it
>crashed my harddisk! So I'm not going to do that again.
>
Personally, I wouldn't use it on my HDD- the manual is written in terms
of its use on floppies. It doesn't actually say it won't work on HDD,
but it -does- say make a backup before messing about. I've used it quite
successfully to retrieve data from 720KB 5.25" floppies (80-track)
formatted on a BBC, and some rather unusual formats written by an
Olympus(?), a notetaker for peole with visual disability- it's quite
versatile.

>Also, there must be a more "user friendly" way of making disks work on both
>PCs and STs -surely people can't be expected to mess around with the
>bootsectors just to make this work? (sort of ironic with one of the most
>user-friendly computers around that one should have to do this).
>There must be an easier way...

>
ISTR some of the third-party formatters on the Atari can handle
compatible formats. The formatter in KnifeST claims to, though I haven't
tested it.

--
Alan Price
http://www.postern.demon.co.uk

1930. Parallel Copier supported in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35430f94.857489@nntpserver.swip.net>
Source record: 102319

```
Now Swedes can register the great software "Parallel Copier (PARCP)"
by Petr Stehlik directly in Sweden from Kockens BBS Shareware service.

Please go to http://home1.swipnet.se/~w-12411 and press the
Shareware button for more info.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365
```

1931. New Software! Pretty Midplay now supported in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35430fa6.874900@nntpserver.swip.net>
Source record: 102320

Yet another good software from Soft JEE is now supported and sold in Sweden.

Pretty Midplay is a Midifile player for your external devices.
You can play one midifile, a directory of midifiles or make your own playlist.
You can mix/mute all the channels.

There is also a "plug in" record module availible for Pretty Midplay.

Please go to http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
for more info and screenshots, or to make your order. Press the Onlineshop button.

Oh, the price for Pretty Midplay is 200SEK and the record module is 220SEK.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

1932. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6hv40u$4ddo$1@news-inn.inet.tele.dk>
Source record: 102321

>From: "Nigel J. Carron" <njc-2@dial.pipex.com>
>Date: Sun, 26 Apr 1998 01:52:24 +0100
>X-Newsreader: Turnpike (32) Version 3.05 <rfQeaq8E5N0DpsCj5lLU+5B3>
>
>To get rid of them asap either Bin the bloody lot or give it all to a
>charity shop to sell for a fiver..
>
>Atari are dead..
>--
>Nigel J. Carron

The last statement is true, - but the users are not.
As long as there is new machines coming out (by 3 party), I stay with this modern OS.

At least I don`t have to click 4 times on a menu, and start a program, (I think they call it "Stifinder" or something) just to wiev a text file from the Desktop.

I don`t have to start a program just to se whats on a disk or a directory on my hd.

The list goes on and on.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with MagiC 5.1, CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

1933. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <354315a65f2611@whalley.demon.co.uk>
Source record: 102322

on Sun 26-04-98 01:54 Hallvard Tangeraas wrote:

>I'm having a minor problem, but as I often run into it I must say it's
>irritating.
>
>My mail/news program is Okami, and my editor of choice is Everest which
>does most of what I want it to (although in my opinion there are better
>editors when it comes to features, though they're not as fast as
>Everest).
>
>Anyway... the problem is defining the "format" parameters in the
>"Parameters" -> "Formatting" menu.
>I want text to auto-wrap at around 75 characters per line. This is fine
>at first, since my messages get saved temporarily (while I work on a
>message) as "00000000.tmp" (or similar).
>But if I go back later and edit the message before sending it gets
>another name like "2601181". The problem now is that the "*.*" wildcard
>doesn't seem to incorporate filenames without extensions, thus I get no
>wordwrap!
>
>How do I define this in Everest?

I had similar problems, until I defined the required values to an
entry for *.*. If you save this to your regular everest.inf it might
mess up some of the other things you use it for, though. I get round
this by having the settings for Okami in an everest.inf in the O
folder with O.PRG: Everest looks for an inf file in the current
directory first, before checking its own directory. Handy if there are
other parameters you want to differ between uses. I have .bak creation
turned off for Okami but on for everything else, for example.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1934. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <354315a65f2610@whalley.demon.co.uk>
Source record: 102323

on Sat 25-04-98 22:57 Dennis Bishop wrote:

>I have QED as the text editor, found it in the CIS file sig.
>Now I have another question, can I rename it qed.prg? Right
>now it's qed.app.

Errrmmm... why? It shouldn't make any difference AFAIK. PRG and APP
are both extensions for GEM executables. If there is a difference it's
so subtle it's escaped me.

>Also I have found that I've got to do my D/L of mail and newsgroups
>and then have newsie disconnect, then have sting disconnect
>and the I have to hit the reset! Otherwise, if I do mail and
>then read the newsgroups, if I hit followup(Why not reply?)
>many times I'll get a box saying qed needs a 80x something
>font and then I'll get another one saying that I should check
>my paths as newsie can't find the editor!
>
>I'm finding that I'm having to hit reset before and after I've
>had a session online, otherwise my system can and does lock
>up on my.

Can't help you with these, I'm afraid. Hopefully some of the people in
here who use the Newsie/QED combination can shed some light.

>Also! Why does Newsie put postings from one newsgroup into
>the folder for another one???
>
>Yep, like today, I got a lot of Sci.astro.am postings in
>the av.general newsgroup. Two days ago, I had a mess of
>rec.models.rockets in rec.gardens!

Again, this is one for the Newsie experts, but it might pay to try the
latest versions of Newsie (0.88) and QED (?) to see if these problems
go away. I'm clutching at straws here, mind.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1935. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <354315a65f2612@whalley.demon.co.uk>
Source record: 102324

on Sun 26-04-98 00:57 Ross MacIver wrote:

[Okami]
>I have a question for you now....I subscribe to a couple of listserv
>groups, which I receive via email. The problem is that these usually
>come addressed to TESL-L@.... rather than my email address which is
>rosco@....
>
>Is there a way that I can automatically import these non-rosco emails?
>At the moment I'm using the -u option of the O-IMPORT to view these
>"foreign" emails, but I sometimes have 4 or 5 emails that are not
>addressed to rosco and the importing process becomes a bit of a chore.

Looking at your header, you're using NEWSwatch with Okami so you'll be
using NOS format downloads. Are the mailing list mails being saved to
a separate NOS mailbox file to your normal ones? ie your normal mails
are in a file called rosco.txt and the others are in tesl-l.txt?
If so, just add a tesl-l line to the passwd file. It should come out
something like:

```
tesl-l::0:0:Ross macIver:f:\o\home\josdb:sh
^^^^^^^^^^^^^^^^^^
This has to be there but is ignored so you
don't have to change it (see the docs)
```

Okami will only import NOS maildrops for users in this file, AIUI. In
this context, tesl-l will be a user.

HTH,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1936. Re: STinG Script

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893590076.8329.0.rover.c3adfca1@news.demon.nl>
Source record: 102325

On 25 Apr 1998 23:05:05, Peter Rottengatter wrote:
> louis@holleman.demon.nl (Louis Holleman) writes:
>>
>> You're damned right, I was referring to where all the regular Sting stuff is
>> kept, not to Sting.prg.
>
>But that is wrong again. You're referring to STING.INF, not DIAL.INF.
>
>
Hi Peter,

Yup, right again... let me explain:
I got this first Sting package, unarced it and looked into the whole structure. It had all the modules in a folder in the stingfolder, like C:\STING\MODULES\, the dialler was in C:\STING\DIALER\ etc. Next I checked the STING.INF and DIAL.INF and they both were C:\STING\ ! So what I did was move the STX-es from \MODULES\ to C:\STING\ and also moved the dialer stuff straight into C:\STING\... and thus everything worked fine (except for some MINOR problems I encountered :-)))))))))

I never changed STING.INF or DIAL.INF...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1937. Wanted where to get cartridge hardware components?

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893592223.5201.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 102326
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech.comp.sys.atari.programmer,demon.ip.support.atari

HI

What I am after is an extender for the cartridge port. What I would
like is a plug to plug into the cartridge port and having a cable
so that I can use the port in a more convenient place.

Does anyone know where I can get the female socket (where you plug the
cartridge into) or other bits and pieces concerning the production of
cartridge thing bits.

If possible within UK & Europe.

Thanks
Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

1938. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3543221210505a0@whalley.demon.co.uk>
Source record: 102327

on Sun 26-04-98 12:07 John Whalley wrote:

>Looking at your header, you're using NEWSwatch with Okami so you'll be
>using NOS format downloads.

Silly me. Of course for *mail* you'll be using POPwatch with that
combination. The rest of the stuff re the passwd file is correct,
though.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1939. Re: Moving GIF's

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6hv91d$d72$2@plug.news.pipex.net>
Source record: 102328

On 24 Apr 98 19:26:42, Terry May wrote:
>Re: "Moving GIF's", louis@holleman.demon.nl scribbled the following on 24 Apr
>98 @ 17:00:04:
>
> l> Right, i've got quite some "moving GIF's" around here and I'm just
> l> wondering if there's any decent program being able to show all the
> l> frames of them.
>
>The latest Apex package of viewers (4.23) has a very nice animated GIF
>viewer. It's available on BrainSTorm's web site, but I'm afraid I don't have
>the URL handy. Maybe someone else will chime in.
>
> Terry May - Las Vegas, NV
Hi there

The url for titan downloads is:-

http://ourworld.compuserve.com/homepages/titanweb/bss.htm

1940. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35433fec.3289401@news.demon.co.uk>
Source record: 102329
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Dear Nigel

On Sun, 26 Apr 1998 01:52:24 +0100, "Nigel J. Carron"
<njc-2@dial.pipex.com> wrote:
>To get rid of them asap either Bin the bloody lot or give it all to a
>charity shop to sell for a fiver..
>Atari are dead..

Thank you for the insight in to your narrow mind.

I have no interest in your thoughts, your business or how you spend
your time.

As such, I would appreciate it if you let me get on with my life and
selling of my old stock. There is no need for you to interfere!!

Regards *not*
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1941. compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_35435760_rgoring@znews.zetnet.co.uk>
Source record: 102330

Hi All,

Does anyone know of a compression/back up proggy that keeps the long
filenames?

--
Yours Roy

+---+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+---+
| The Atari WebRing - http://atariwebring.home.ml.org |
+---+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+---+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+---+

1942. Re: Afterburner 040

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <893599752_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 102331

In article <6hv1h2$43$1@plug.news.pipex.net>
inorton_badrul@hotmail.com (Ian Norton) wrote:-

>I'm looking to upgrade my falcon a tad, titan suggested nemesis and thier ram expansion,
>but what about afterburner 040? does titan still make it? is it available somewhere?
>if so can someone tell me an approximate price for it?

Titan Titans don't actual make the AB040.
The RC040 (with built in FPU) version is no longer available. The
LC040 version is currently 399ukp.

E-mail Titan Designs for details on the Afterburner.

E-mail: TITANWEB@compuserve.com
http://ourworld.compuserve.com/homepages/TITANWEB/

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1943. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <354329d43b7871@ping.be>
Source record: 102332

on Sun 26-04-98 09:21 Neil Roughley wrote:

> Jo Vandeweghe wrote:
>
>> On my Crazy Dots card output is connected a Macintosh 15' SVGA and
>> together on the genuine TT video output are connected a PTC1426 and a
>> TTM195 ... together yes ... but with a switch box ...
>
>What if you plugged your TTM195 directly into the TT's monitor port,
>leaving the PTC1426 and switchbox 'out of the picture'?

This work perfectly as before, you are not aware of each configuration
I have tried ... about anything possible ... no problem :)
Before I found the second hand PTC1426 I only had the TTM195, so ...
It worked perfectly in combination with my graphic card.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1944. Re: Wanted: TT 2MB or 8MB ST-RAM Plug in Upgrade board!

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <354329d43b7873@ping.be>
Source record: 102333

on Sun 26-04-98 10:42 J Kock wrote:

>Hello! Is there anyone that have a spare 2MB or 8MB ST-RAM upgrade board
>to Atari TT for sale ?? If so, or if you know one that have, please E-mail me!

Best electronics has the latest one ! At a ... very high price :(

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1945. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <354329d43b7872@ping.be>
Source record: 102334

on Sun 26-04-98 09:22 Neil Roughley wrote:

> Jo Vandeweghe wrote:
>
>> I really can't imagine to use a Nova card, first of all the card is
>> put itself in an external very big box and if you have to put a second
>> box added to this "spaghetti system" ... ;)
>
>It ain't pretty but it runs Calamus in high- and true-color modes ;-).

Well, you are right, this one of those things I cannot do until now
... but I have some patience and soon will find the correct driver ...

>just hang the NOVA box behind the TT -- it can't even be seen unless one
>looks for it. If I do end up needing a switchbox, connecting it won't
>have anything to do with the NOVA box anyway.

Don't insist Neil, I really don't like this kind of computer spaghetti
:) It's not for nothing that I have even included the SLMC804
interface inside my WoodTTower ... I'm right now planning to put my
modem inside too ... I have the room to do that ... my WoodTTower is
one of the largest in the world ... I really prefer widht than height.

>BTW, within the next day or so I'll search through GEnie's message
>archives for any references to running Crazy Dots and Calamus with more
>than 256 colors. Perhaps there's something there.

You are so gentle Neil, I will be happy to receive any help from you.
A pity you only have a Nova card and you live so far away from Belgium
;)

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1946. wtb: audio sampling cartridge for 1040stf

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998042615443900.LAA19340@ladder03.news.aol.com>
Source record: 102335

if you have one for sale, please contact me. i need an audio sampling cartridge
for the atari 1040 STf
thanks!
bobby devito.....bobbyzzz@aol.com
check out the LVX NOVA ambient guitar electronica web site at:
http://members.aol.com/lvxnova/lvxsite
FREE TIBET NOW!!!!!!

1947. Re: IRC software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980426121017.23936A-100000@usr06.primenet.com>
Source record: 102336

atarirc is the best, go on http://www.bright.net/~atari and fetch the
latest version, probably 0.82 now. Very powerful program.

On 25 Apr 1998, Dennis Bishop wrote:

>Is there software that'll allow me to connect and take part in
>a IRC chat?
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1948. Quiz Games on Silly Software Site

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <35445d8f.13481810@news.zetnet.co.uk>
Source record: 102337

Can someone using Cab test the links to the quiz games on my site.
Just to see if they work alright.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

1949. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: "Nigel J. Carron" <njc-2@dial.pipex.com>
Message-ID: <SRWjiHAu01Q1YwHE@dial.pipex.com>
Source record: 102338
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

In article <35433fec.3289401@news.demon.co.uk>, Denesh Bhabuta
<denesh@cyberstrider.org> writes
>Thank you for the insight in to your narrow mind.
>
>I have no interest in your thoughts, your business or how you spend
>your time.
>
>As such, I would appreciate it if you let me get on with my life and
>selling of my old stock. There is no need for you to interfere!!
>
>Regards *not*
>Danny

Then why does the fact that you put the same old crap up every week &
obviously don't sell anything give you a clue that the suggestion I gave
about the bin is your best line of action.. That or stick them in the
attic for 50 years or so.. At the least just put one posting - 'Atari
crap for sale' instead of 7 or 8 wasting bandwidth..

BTW - I was the once an ST fan when the machine was better than the PC..
Then came the nineties & Atari lost it.. So should you Danny boy - Bin
the lot..
--
Nigel J. Carron

1950. Re: compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Es13wo.CFE@uia.ua.ac.be>
Source record: 102339

Roy Goring (rgoring@REMOVE.zetnet.co.uk) wrote:

: Does anyone know of a compression/back up proggy that keeps the long
: filenames?

Good old 'tar' should do the job. But what filesystem do you need it for ?

By-ye,

```
+-----------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-----------------------------------------------------------------+
```

--
Septimus' quote for today :

"Eenie, meenie, minie, moe... oh, why not all of them ?"
- Jaya Ballard, Task Mage (M:TG)

1951. Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: gokmase@usa.net
Message-ID: <6hvq55vav1@nnrp1.dejanews.com>
Source record: 102340

Greetings Atarians! 8)

I&#65533;ve been experiencing some problems after adding another 2Mb of ram to my old STe (now 4Mb). I have checked the SIMMS and all 4 megs seem to be recognized by TOS. The problem is that when I try to run CPX modules from COPS 1.07, cops throws a couple of bombs at me. (COPS running as *.ACC)

COPS starts up just fine, but when I try to run any of the CPX's the system hangs. Any ideas what might be wrong?

Thanks in advance!
Regards/

Joakim

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1952. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-26 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6hvo2p$cg7$1@plutonium.compulink.co.uk>
Source record: 102341

On 25 Apr 98 04:59:18, Harry Sideras wrote:
>*Hi Derryck*, on 22 Apr 98 you wrote: ...respect, brethren
> d>
> >>> Newsie keeps crashing when I select 'edit nicknames'.

> d> A brief test just now seems to suggest that running WDialog appears
> d> to correct matters. Opinion seems divided over whether WDialog is
> d> needed or not with later versions of MagiC tho'.
>
>Opinion isn't divided. WDialog in versions above 1.90 _are_ required with
>all released versions of Magic for those programs that need it. Wdialog

Fair enough - WDialog is installed now -

I did find that I didn't get a problem with "Edit nicknames" if I'd already
got another Newsie window open BTW.

>That said, I can get a MagiC exception error if I click that peculiar
>'Register' button in the Newsie Info dialog. No wonder I can't enter
I had no problem with that, pre-WDialog days, and I assume that my post got
out OK.

> d> Talking of windows, would it be possible to change the "Status"
> d> window to have a title bar with the name of the newsgroup that's
> d> being downloaded please
>
>That's a good idea...
I managed to get this to happen, I think that it was as a result of closing
all the other windows but I can't reproduce it 100%.

Rgds, Derryck

1953. Re: Newsie Log/Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6i2i8h$t13@nntp02.primenet.com>
Source record: 101942

On 26 Apr 1998 10:44:46 , Alan Price wrote:
>On 24 Apr 98 04:14:56, Harry Sideras wrote:
>>*Hi Dennis*, on 16 Apr 98 you wrote: ...respect, brethren
>>
>> > BTW, everytime I run Newsie, it shows all the pathways, which have
>> > remained the same, does it do that all the time?
>>
>>Err.. what? I hae no idea what you mean by this. Can you explain what you
>>mean?
>>
>I've had this- Newsie puts up a forms box with all the optional paths
>in. It seems to occur if it can't find one of the files it's looking for
>on the path specified- in my case, the .SIG file had vanished without
>trace. Presumably it assumes that you have moved a file somewhere else,
>and wants to know where you have put it. It doesn't tell you what it's
>missing, though. I usually just restore the relevant folders from the
>backup which I make -every time- I use Newsie. Keep an eye on the files
>which Newsie changes, though (check the date & time stamp)- if you
>overwrite e.g. DEFAULT.GRP with an older version, you will force Newsie
>to reload a pile of posts you have seen before.
>
Yes, due to popular demand, NEWSie does check the Preferences Paths to
be certain they really do exist, and it one or more does not exist, it
opens the Path Options dialog to show you what is there. As for more
explanation of why this is happening at the time, I could spend a lot
of time generating step-by-step debugging that would be used very
infrequently. This was the best I could do for the situation which I
believed would happen to very few users, and only if they moved files,
or deleted them.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

1954. Re: Need 1040ST information

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: thomas.sahlin@home.se
Message-ID: <6i2jlc$2jd$1@zingo.tninet.se>
Source record: 101943

On 16 Apr 1998 18:04:52, greggg wrote:
>I just picked up an Atari 1040ST with a mouse, power cords and monitor
>at my local thrift store. It's running GEM on the TOS operating system.
>Does anyone know where I can find a FAQ or general information about
>this computer? I formated a PC disk in it and the files seem DOS
>compatible --does anyone know of web sites where I can download software
>for this thing? Thanks for your help!

A good FTP server is probably what you need to get hold of software. Try
this one for example: ftp.cs.tu-berlin.de

Good luck with your newly acquired dream-machine :-)

Regards

Thomas Sahlin

---
thomas.sahlin@home.se
http://user.tninet.se/~jyc891w/

1955. Re: Damage by switching printer connection?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ID2SDJAFUP@data.rhein-main.de>
Source record: 101944
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <6hvume$34g$1@News.Dal.Ca> John Cordes wrote:

Hi,

>is: is it safe to toggle from one computer to the other using the switchbox
>without powering off the Atari. People seem to do this all the time with PC's,
>but I'm worried about the ST.

In early years with the ST i do that exactly in the same way.
That works fine, but do not use the switch while the printer is working.

In this moment i had a HP 660 connected to one of my ataris..
The second machine (Falcon) had access to the same printer via MidiCOM.

Saves one cable and that switch, not the fastest way, but realy
easy to use. Works also fine for papyrus, CoMa and also..

I'm not sure that newer MidiCom releases can handle serial transfers..
Ask Harald Blees.. (ST <-> PC)

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1956. Error messages

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2384_ssweet@fortress.org.uk>
Source record: 101945

FROM: SSweet@fortress.org.uk
SUBJ: Error messages

j> On a newly acquired TT030 I often get the error message
j> #35 for many prg files.

If i recall correctly that means that youre trying to run a corrupt file,
sounds like your drive system or your media could be defective.
Is this a repeatable thing, would a prg run one time and fail another.

j> I've tried all resolutions and the result is the same. I have 4 meg ST
j> ram & 4 TT ram, ICD fast HD setup,

You could try a reinstall of the defective software and if that proves
unreliable i'd stare hard at your drive system.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= Borg? Where? I don't se* (#$#..NO CARRIER.
--

1957. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: gokmase@usa.net
Message-ID: <6i2s7o$u6t$1@nnrp1.dejanews.com>
Source record: 101946

In article <3544B2EC.FB063F8@hol.REMOVE.THIS.fr>,
Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:

> I've found absolutely no problem whatsoever with the original
> Xcontrol.acc, which is always loaded on my machines. The only problem
> with Xcontrol is that you cannot open several CPX's simultaneously,
> which is no big deal for me.
>

No, the ability to run several CPX is not very important for my either. I just found that COPS offers a *much* better overview over the CPX-modules. It's a shame if there are so many bugs in it, that it won't be reliable with anything but MagiC. (I believe it is written with that in mind)

I recently heard someone in the programmer newsgroup saying something about writing for TOS<-->MagiC. He thought that people really should write applications for TOS, and not for compatible OS. I agree! ...writing for the original Atari-OS, should guarantee that as many as possible could run the program without to much trouble. I don't know whether or not this is why COPS behaves nasty, but if it is, at least I think it's a shame cause otherwise I think COPS is a great program!

I still find it *very* strange that COPS runs more unstable with more memory to play with. Is it possible that it is a memoryhandling bug in TOS that causes this?

/Gokmase

http://hem1.passagen.se/gokmase/atari

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1958. Re: HELP: Falcon not storing NVRAM sett

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ID2SDJAIUP@data.rhein-main.de>
Source record: 101947

In <3540a56b.0@news.ptw.com> Dennis Bishop wrote:

>My Falcon030 has a detached keyboard, is the chip inside the
>keyboard of in the cpu case? and wouldn't a new battery do
>the job? Just wondering, mine is still going strong.

Ops... :-) A 'naked' machine :)

Place the falcon on your table as you had an original:

psu connectors dsp-port

floppy
rom internal ide
port

memory board

paddle keyboard-connector
ports

NVRAM

You found the NVRAM in front of your hands..
That's the bigest black block

I hope that helps!
DOITF030 contains the hole stuff about the NVRAM.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1959. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Oliver Skelton <oskelton@see.body_for_email.com>
Message-ID: <3544DAEF.6A547D60@see.body_for_email.com>
Source record: 101948

Hi,

I've used KnifeST extensively on hard disks without problems in the
past, and learnt a lot about rebuilding HDD structures from it's manual,
but if I remember correctly I ran into problems with KnifeST as the size
of partitions rose.

IIRC above 15MB? it started to report a difference between FAT1 and FAT2
when doing a FAT compare (there was no difference).
A new (final?) version was released which did not report a false FAT
difference... however, it didn't report a FAT difference even when there
was one.

It is also not very friendly for enhanced screen resolutions.

I now use DADE.PRG.

As far as floppy compatability issues go, I currently use Kobold (2.5?)
to format 'PC' floppies which are mainly used to exchange data with Macs
and Solaris machines.
In the past I think I found that some PCs didn't read Atari formatted
disks which did not have a particular 3 entries at the start of the FAT.
From memory that was F9 FF FF

--
Regards,
Oliver

Email to:
skelton
@gatwick.geoquest.slb.com

1960. Re: compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_35443bc6_rgoring@znews.zetnet.co.uk>
Source record: 101949

in message <Es13wo.CFE@uia.ua.ac.be>
David.DeRidder wrote about 'Re: compression with long filenames'

>
> Roy Goring (rgoring@REMOVE.zetnet.co.uk) wrote:
>
> : Does anyone know of a compression/back up proggy that keeps the long
> : filenames?
>
> Good old 'tar' should do the job. But what filesystem do you need it for ?
>

I just want to backup my hard drive :-)

I'm using MagiC :-)

--
Yours Roy

```
+-------------------------------------------------------------------+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+-------------------------------------------------------------------+
| The Atari WebRing - http://atariwebring.home.ml.org |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+-------------------------------------------------------------------+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+-------------------------------------------------------------------+
```

1961. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893711982.2661.0.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 101950

```
-----BEGIN PGP SIGNED MESSAGE-----

On 25 Apr 1998 21:16:22, Guy Harrison wrote:
> On Fri, 24 Apr 1998 02:10:56 GMT, dbolt@my-ste.demon.co.uk (David
> Bolt) wrote:
>
> >If you're using long names try using the TTP version of LZH. It will
> >compress complete partitions and retain the LFN. It works with VFAT,
> >although I don't know if it does with MINIX.
>
> Interesting. I was unaware of that!

I wasn't until I found it by accident! 'Twas a case of archiving 3
partitions at once, under Magic, when I noticed. It's a pity the GEM shell
doesn't.

BTW, the command-line I use/used is:

a -S -5 -r archive path

This results in LH5 compression, recursive checking and case-sensitive
filenames (which could be what enables LFN support)

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUQtgleKRkq5A+OlAQFqCAH+N9H839L0tsA335F0HmT3aGeob202cDJr
cqrzjd1i0KKumHE7QGQOIEmj9kCD1lwYeQBt8lWqyYYHKJevZwFkHg==
=R3zD
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1962. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893711985.2661.1.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 101951

```
-----BEGIN PGP SIGNED MESSAGE-----

On 25 Apr 1998 21:16:23, Guy Harrison wrote:

<snipped>

> Hmm, I've spent ages on this response because something popped into my
> head. Let's say I write an application which accesses a datafile
> called "foo.dat" where "foo.dat" is hard wired into the program. Now I
> run this on an 8+3 system whereupon we get a file "FOO.DAT". Now I
> migrate to a long filename system. Will I end up with a new "foo.dat"
> plus the old "FOO.DAT" - I guess so.

Not under Magic. It possibly depends on which filesystem you're using.
magic, and the VFAT system, will create a "foo.dat" directory entry, if
the file isn't there, and you want a lower-case name. It also creates the
8+3 entry, which would be "FOO.DAT", so the file is accessible on the 8+3
filesystem. In the example you've given, the filename would still be
"FOO.DAT" as there is an entry that matches it. Other LFN systems may, or
may not, do the same.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUQywleKRkq5A+OlAQEr5QIAm5ILl7z0swuaSJ5OzDTcLE5IK6jg5W2s
I9+YfPIIKG4PYQyGbZx8Rc8DXmsIUMRUPDIQ5W9sPWbHzJLohLvg4w==
=ibaH
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1963. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893711987.2661.2.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 101952

```
-----BEGIN PGP SIGNED MESSAGE-----

On 25 Apr 98 17:37:30, Terry May wrote:
> No. At least not with MagiC's VFAT. FOO.DAT will overwrite foo.dat and vice
> versa. You cannot have both at the same time.

No. If "FOO.DAT" exists and you open "foo.dat", Magic will open "FOO.DAT"
as when it creates the "foo.dat" directory entry, the 8+3 filename is
"FOO.DAT". In other words, as far as Magic is concerned, "FOO.DAT"="foo.dat"

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUQ0RleKRkq5A+OlAQFPTwH/VRgmxZT3q9iTszyT340dMTljXkbcXf9a
Qv9vZ481yo6WwdxK7kl1o2lmrEIQv8GT2UgaZKX4Cf1iQvS47u26OA==
=buNI
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1964. Re: Wanted: List 2

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893711990.2661.3.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 101953

```
-----BEGIN PGP SIGNED MESSAGE-----

On 26 Apr 1998 13:01:08, Tony Greenwood wrote:
> Hey! steve@steverosie.demon.co.uk (Steve Stupple) wasn't it Sun, 26
> Apr 1998 10:41:39 GMT that you wrote:
>
>
> >ST Format cover disks: 1, 2, 3, 4, 5, 7 & 13
> >Atari User cover disks: any March 1988 - April 1990
> >
> >I don't know how the copyright stands in regards to copies as most of
> >the stuff on cover disks of these ages are public domain?
>
> We had a discussion/thread all about the copyright of magazine cover
> disks..in c.s.a.st a few months ago, the general opinion and backed up
> it would seem by a lot of facts that It is illegal to copy magazine
> cover disks,
>
> As stupid as that seems. it is piracy :(, people who have tried and
> have contacted various magazines added to the thread with quotes from
> magazines.. seems its a no no... silly but true :(

I've an interesting question here then. As I have most of the discs
listed, what about zipping the contents and passing that on? Or what
about collecting the same files, or those that can be found, from other
sources and doing the same? The thing here is that as most of the programs,
commercial demos excluded, are free/shareware, then they should be freely
available? If it's just a case of copying the disc, zipping the contents
gets round that as you've not copied the disc, just the contents.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNURIDleKRkq5A+OlAQH5VAH8DFOe0GCREjrzOplsFNjDuIn+p7m5lQZp
ygOeN58zInwGnK0ol9O/NnSi7BaHDFb+PKnBHD4okfMmahOKm1Il+Q==
=9o5F
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1965. Re: compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893711993.2661.4.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 101954

```
-----BEGIN PGP SIGNED MESSAGE-----

On 26 Apr 1998 15:48:48, Roy Goring wrote:
> Hi All,
>
> Does anyone know of a compression/back up proggy that keeps the long
> filenames?

If you don't mind usinfg .TTPs, LHARC v1.13 will. It even handles files/
directories with spaces in the name. I use it with the following command-
line:

a -S -5 -r archive *.*

This adds the files, looks inside folders, compresses using lh5-format and
keeps the case of the file/folder names.

I've LHARC set up, with 'install application' to use the 'active window' as
the default path and NOT single-task. This means I can archive 2 places at
once.

One thing to note is, if you want to compress only one folder or file, and
it contains a space in the name, you'll need to copy it to a temporary
folder. If you don't, and you specify the name on the command-line, it gets
parsed and then doesn't match.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNURPpleKRkq5A+OlAQHCEQIArZWKKoiC0o36soyWVfJ26Dc089ovU+iC
bDb3e7Uo/E8Tt+i+MPOD6+piZIbLRbanRx2nqUosJy/jhk3f8yMwoQ==
=Bmze
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

1966. Re: Stupid Newbie Question (hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893711996.2661.5.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 101955

```
-----BEGIN PGP SIGNED MESSAGE-----

On 26 Apr 1998 01:17:19, George Crissman wrote:
> Careful!
>
> Look closely at the original poster's request:
>
> > Having only recently acquired a 520ST,
> > I hope that someone in this group can
> > help me with some (seemingly) simple problems
> > that are taking the fun out of owning an Atari. :(
>
> > I've plugged it into the 19(?)-pin HD slot
> > in back, and the drive powers up, the fan whirrs,
> > but no icon comes on the screen. Do I need to get
> > a floppy boot disk, or should the ST detect the
> > HD anyway?
>
> Since he's coming from the background of another
> computer system ... most likely MS-DOS which always
> demands a boot disk or it cannot start ... it was
> important to point out that the operating system
> was internal to the hardware, not external on
> some drive somewhere.

After re-reading it, it's is quite probable that that is the case. Must
learn to read things again, just to make sure what I think I read is what
I read.

> Note the key point of the request: he was expecting
> the icon to automatically appear on the screen, a
> reasonable assumption for a new user. This was the
> question that I was responding to -- how to access
> the drive from the desktop.

That was the reason for the 'boot' disc response. A floppy with the driver
and no desktop.inf file should display the C: icon. Unless the driver
doesn't think the drives there. If that's the case, there's probably some
hardware fault.

> By the way, the information you provided is
> important as far as getting access to the drive
> once he's got the icon installed and still can't
> get access. Your information is appreciated!
>
> Maybe the original poster will followup and let
```

> us know which solution worked.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNURdVleKRkq5A+OlAQEDCAH9FhbxDV1G+IHMwl8oFseq2WEvofm0olT7
Ozb1U0LrFDZY9NX/Z7fYyFjEHbuEGqy7NaTYFUQL66STo6Qa3kyjIg==
=u3nH
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb

1967. Faxing from Papyrus?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <6i2pi9$7vb$1@testinfo.uoguelph.ca>
Source record: 101956

My version of Papyrus (4.25 GOLD) appears to be missing some necessary support files for faxing from within the program. The "Tele Office Driver" requires the module OFFICEDR.MOD, while the "QFax-Driver" requires QFAX_DRV.MOD. Neither of these modules appear to me on my distribution disks. Where can I get them? Do they exist? Are they part of separate packages? Or am I going to be stuck with the clumsy method of printing to IMG, and then importing into Jr Office?

THeo

1968. Re: Pop-Watch addressing (was: Wildcards in "Everest")

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3544fe823e9c970@tripnet.se>
Source record: 101957

on Sun 26-04-98 00:57 Ross MacIver wrote:

>
>I have a question for you now....I subscribe to a couple of listserv
>groups, which I receive via email. The problem is that these usually
>come addressed to TESL-L@.... rather than my email address which is
>rosco@....
>
>Is there a way that I can automatically import these non-rosco emails?
>At the moment I'm using the -u option of the O-IMPORT to view these
>"foreign" emails, but I sometimes have 4 or 5 emails that are not
>addressed to rosco and the importing process becomes a bit of a chore.
>

I think the problem is within Popwatch. It seems that Popwatch simply takes the first e-mail address in the To: field to form the name of the "import file". This is all good as long as the field only contains one address or if yours happen to be the first in the list.

I have a feeling that Gary Priest's own ISP has some sort of "psuedo multi user mail boxes" that filters the To: field so only the valid name is left or inserted if missing. Else he should have the same problems himself.

A (sort of) solution could be to have two different modes within Popwatch: single and multi user and with a possibility to add a "postmaster" file name.

In single user mode all recieved mail goes to the postmaster file (in my case KENNETHM.TXT) and in multi user mode it works like the present Popwatch does.

A more complete solution would be to also add a user list file with all valid usernames in multi user mode. If Popwatch finds one or more valid usernames within the entire To: field, it copies the mail to each(!) receipient's import file. If no valid username found the mail goes to the postmaster import file.

--
Kenneth Medin <kennethm@tripnet.se>
<<Produced with 100% pure 8 MHz Atari equipment>>

1969. HELP: master disk corrupt.

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: matter <matter@real.com>
Message-ID: <3544FF62.6CE52134@real.com>
Source record: 101958

I wouldn't normally ask, and I'm not in to the pirate scene but, I own Dr T's Oberhiem Matrix-6-1000 editor and the master disk and all my back-ups are corrupt. If anyone has a 720k ST disk image of this they can spare I would be forever in your debt.

Many thanks in advance,

Matter

1970. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3544fd861a12d20@whalley.demon.co.uk>
Source record: 101959

on Mon 27-04-98 15:21 Ross MacIver wrote:

>on Mon 27-04-98 01:36 Pascal Ricard wrote:
>
>>One should don't forget to change his login (login button) when replying
>>to those mails, else the "From: " will not be correct. (I know, I did this
>>mistake)
>
>My passwd file now looks like this:
>
>rosco::0:0:Ross MacIver:d:\nos\spool\mail:sh
>tesl-l::0:0:Ross MacIver:d:\nos\spool\mail:sh
>
>I still have to import mail seperately for rosco and for tesl-l. For
>this current session, the last import I did was for tesl-l, and when I
>tried to change the login to rosco, I got an alert box saying "User
>rosco is not found".
>
>What am I doing wrong?

Well, *I'm guessing here*, but it might pay to check the path set in
o.inf to the password file - it's a variable called etcpasswd. If the
path is wrong then oimport won't find it. Have you set up a logname
and realname in o.inf? *I'm not clear how this works*, but AIUI you
leave those clear in real multiuser setups so they can be set by
environment variables at login. If you haven't set them in the
environment I *think* you need to set them in o.inf.

I have all those set and see all mailboxes for the users in the
password file and can use the login function in the write message
dialog to change identities (eg I login as news for usenet so I can
kill all spam sent to that address).

If you still can't get it to work, there is another trick you could
try with POPwatch: set up a NOS alias file. This sits in your NOS
directory and is called (surprise, surprise) ALIAS (no extender in
the file name).

It's structured like this:

default deliver
postmaster john
webmaster john
orphanage john

ie the first line says "default deliver" and the rest of the lines consist of the username in the message and the username for the post box you want the messages to go into. So if anyone sends mail to webmaster@ my site it gets put in john.txt by POPwatch. Likewise postmaster@ and orphanage@ both end up in john.txt. Then you could use sorting into mail folds by Okami (see Hallvard's post: I haven't got round to trying this out) to keep list messages separate.

Your alias file would be something like:

default deliver
tesl-l rosco

Now, this might not work: it depends on your setup and Gary Priest put support for this in POPwatch because us Demonites have specific needs in this area: for instance Demon's standard setup diverts messages to postmaster to the main user. Everyone who used the NOS startup package or Oasis 1 had this in their setup so POPWatch reads it for compatibility with NOS.

Demon's POP3 implementation has extensions (which they have offered up for standards approval, I believe) which POPwatch uses to sort incoming mail. Without those it uses the To: field which may be the cause of your problems with the list messages being scattered across different files. From the POPwatch docs:

>Demon users will find the email is allocated to the correct user.
>NON Demon users may not be so lucky because POPwatch has to rely on
>the 'To' address in the header field (which could be anything).
>In this case, it may be necessary to set up the relevant user in
>Oasis1, before being able to view the email.

One avenue worth investigating is whether you can use wildcards in the alias file. *I don't know if this would work* and have no idea of the implications of trying a line like

* rosco

in it, but someone with more knowledge might be able to say. If it were to work I'd expect it to put all incoming messages into rosco.txt. If you decide to experiment, *make backups of everything before you start* in case serious nasties ensue. I'd make sure POPwatch is set to leave mail on the server while testing too.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1971. Re: Mupfel

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2523_outrider@lvdi.net>
Source record: 101960

Re: "Mupfel", hall@post1.com scribbled the following on 27 Apr 98 @ 12:56:26:

h> I'm not sure about this, but is Mupfel the "Command Line Interface"
h> part of "Gemini"?

I think so, though I downloaded it separately.

h> In that case you should use standard UNIX commands, the one to
h> rename being "mv" (move).

Okay, but it also has a "rename" command.

h> Hmmm... not sure, but for starters "bell" is <CTRL-g>, so perhaps
h> finding out what the hex code for that or something will do the
h> trick. I believe CTRL-g is standard on just about any computer -
h> correct me if I'm wrong.

No problem there, but how would you USE the hex code? I'm guessing that
"echo <hex code>" would simply echo the code itself.

* LED v1.51 * "I just don't know which lie to believe." - Fox Mulder
--

Terry May - Las Vegas, NV

1972. Re: Mupfel

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2524_outrider@lvdi.net>
Source record: 101961

Re: "Mupfel", marillat@alpes-net.fr scribbled the following on 27 Apr 98 @ 20:00:00:

m> Rename can only change the extension of the file.
m>
m> eg: rename .new file.old

Ah, okay.

m> Try 'echo 'ALT 07' ' where ALT 07 you need to press ALT and 07.

I tried that from the command line. If I use the numeric keypad all it does is print the characters "07". If I use the alphanumeric keyboard, it simply rings the bell for all numeric characters (and maybe alpha characters), because it's an illegal keypress (with Alt held down).

It really wouldn't help me anyway, because I want to add a line to my batch files that rings the bell. (It didn't work from QED, either.)

Thanks.

* LED v1.51 * Washington Wizards: Underachievers and proud of it!
--

Terry May - Las Vegas, NV

1973. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2525_outrider@lvdi.net>
Source record: 101962

Re: "Detecting long filenames", fnaumann@hppool.cs.uni-magdeburg.de scribbled
the following on 27 Apr 98 @ 13:39:32:

f> Check out the system call pathconf ().
f>
f> Dpathconf returns information about various limits or capabilities
f> of the file system containing the file named name. The variable
f> mode controls which limit or capability is being queried, as follows:

Thanks...I believe that's what I was looking for!

* LED v1.51 * "They call me...The Searcher."
--

Terry May - Las Vegas, NV

1974. Re: Mupfel

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2522_outrider@lvdi.net>
Source record: 101963

Re: "Mupfel", grayc@se.bel.alcatel.be scribbled the following on 27 Apr 98 @ 11:23:25:

g> Where did you read that Mupfel had a command called "rename"?
g> It never occurred to me to try typing that ...

Enter "Help" on the command line and it gives a list of commands. You can enter "Help Rename" and it's more specific, but since it's not in English, I don't understand it.

* LED v1.51 * "Ay Carumba!" -- Bart Simpson
--

Terry May - Las Vegas, NV

1975. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6i33vv$pg4$1@rockall.cc.strath.ac.uk>
Source record: 101964

```
On 20 Apr 1998 14:43:00, John M Rojewski wrote:
>On 19 Apr 1998 08:57:28, "Christopher Good" wrote:
>>Newsie keeps crashing when I select 'edit nicknames'. All I get is the top
>>window bar and an outline of the window then it crashes with error #-69.
>>This is with MagiC on a Falcon.
>>
>>This hasn't worked since v0.82 (I think?). I'm now on v0.88.
>>
>I have heard of some users having this problem, but am unable to
>duplicate it here. Therefore there is no change.
>
>I you can give me some details, it may help.
>I am running Magic, so you therefore should be viewing the Edit
>Nacknames via the WDialog (in a window).
>Do you have a NICKNAMES.TXT file in your Mail folder?
>How many Nicknames to you have defined (>10)?
>How many email addresess do you have for the largest Nickname (>20)?
>
>I am usure how to proceed when I cannot duplicate the problem.
>Can you send me a copy of your NICKNAME.TXT file via email?
>
>John
>
>*
>* John Rojewski email: rojewski@primenet.com
>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari
>.
I had this problem for a while and i found that it was caused by
wdialog.prg in the auto folder. This is included in magic know and was
wondering if this could be the problem. Just a thought :-))

niall
```

1976. FS: SC1224 & Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Rob Busam <sirosis@u.washington.edu>
Message-ID: <Pine.A41.3.96a.980427160507.90796C-100000@dante33.u.washington.edu>
Source record: 101965

-=-

**** Hardware ****

SC1224 Color Monitor $25

The monitor works well.

**** Software ****

*** Games ***

Falcon (Spectrum Holobyte)* (missing codewheel for copy protection)

Red Storm Rising (MicroProse)* (missing box have docs)

Populous (Bullfrog)

World Karate Championship (Epyx)* (missing box have docs)

UMS II (Rainbird)

Colonial Conquest (SSI)* (missing box have docs)

GridIron (Bethesda Softworks)

Risk (Virgin)

Pirates (Microprose)

Midwinter (Rainbird)

Battletech (Infocom)

Balance of Power (Mindscape)

Balance of Power: 1990 (Mindscape)

Barbarian (Psygnosis)

Dungeon Master (FTL)

RoadWar 2000 (SSI)

Chessmaster 2000 (Toolworks Software) (no docs or box)

Sub Battle (Epyx) (no docs or box)

A Mind Forever Voyaging (Infocom)

Hacker II (Activision)

Leather Goddesses of Phobos (Infocom)

Spellbreaker (Infocom)

Timebandit (MichTron)

Zak McKracken (LucasFilm)

Falcon Mission Operation Counterstrike (Spectrum Holobyte)* (no box)

*** Utility / Misc ***

Aegis Animator (Aegis)

Flash 1.5 (Antic)

CyberPaint (Antic)

CyberStudio - CAD 3-D 2.0 (Antic)

Mark Williams 'C' 3.0.9 w/ C source debugger (MWC)

All the programs have boxes and docs unless otherwise noted.

Just let me know what you want and what you'd be willing to pay and we can come to some sort of agreement.

Rob Busam
sirosis@u.washington.edu

1977. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980427193430.27195A-100000@usr08.primenet.com>
Source record: 101966

free and good are possible in atari. But unfortunately not for a
fileselector supporting long filename.

The thing is< if you are serious enough about your computer
environment to use MiNT, you probably already got Naes, which is
commercial, which comes with a fileselector.
OR you are playing around, and don't feel like spending any money on
atari software.

So choices are so far, Naes fileselector, freedom. Any other one?

On Mon, 27 Apr 1998, Daniel Schaller wrote:

>Hi
>
>Does anyone here know of a good and free fileselector which can handle
>long filenames under MiNT? Thanks for any tip.
>
>Greetings
>
>Daniel
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1978. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980427194033.27195B-100000@usr08.primenet.com>
Source record: 101967

here is my guess:
1) d:\nos\spool\mail, the : is seen as a passwd separator, and NOT
part of the PATH.
so something like "d:\nos\spool\mail" would do the trick.
OR (from unix), use /d/nos/spool/mail
Understand the prob here?
2) might as well put the full path for the shell sh at the end.
I don't think the PATH is correctly defined at the passwd login.

>My passwd file now looks like this:
>
>rosco::0:0:Ross MacIver:d:\nos\spool\mail:sh
>tesl-l::0:0:Ross MacIver:d:\nos\spool\mail:sh
^ separator like^ this one. not good.

>What am I doing wrong?
>
>--
>Ross MacIver
><rosco@game-master.com>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1979. Sig

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <35450c2d.0@news.ptw.com>
Source record: 101968

I wanted to edit a sig for my postings, but when ever I try
the edit sig Newsie goes to Drive A: instead of Drive C:
where Newsie is at.

Slc.Dennis Bishop

P.S. To bad Newsie couldn't use a TAGLINE file!

1980. Re: Picture in Neodesk3?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <35450c32.0@news.ptw.com>
Source record: 101969

On 27 Apr 1998 01:36:13, Tim Conrardy wrote:
> Hello All!
> I have an Atari TT030 that I use Neodesk 3 on (with Geneva)
> I was reading in a STart mag, that in neodesk2 you can use a
> picture on your desktop (probalbly Degas or neocrome) How can I
> do that in Neodesk3? I do not have any docs.
>
> Thanx
>
> Tim Conrardy
> TT030/Mega Ste
>
Yes you can use a Desktop Pic, I have an TT/030 and I'm using
Neodesk 4 on it. Contack me at my e-mail address and I'll have
a text file ready on how to use one. BTW, what rez are you
using? I'm in TT Med. myself.

1981. Re: Newsie Log/Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <35450c42.0@news.ptw.com>
Source record: 101970

On 27 Apr 1998 11:20:01, John M Rojewski wrote:
>
>Yes, due to popular demand, NEWSie does check the Preferences Paths to
>be certain they really do exist, and it one or more does not exist, it
>opens the Path Options dialog to show you what is there. As for more
>explanation of why this is happening at the time, I could spend a lot
>of time generating step-by-step debugging that would be used very
>infrequently. This was the best I could do for the situation which I
>believed would happen to very few users, and only if they moved files,
>or deleted them.
>
>John
>
>*
>* John Rojewski email: rojewski@primenet.com
>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari
>.
It would do it every time until I even put in a ex.editor and
viewer, even if I didn't use them at the time. Now that I
put something in there, I don't get the box anymore.

Everything Almost works, as long as I do a system reset before
and after I do a logon with my ISP.

1982. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: john@bilbo.demon.co.uk
Message-ID: <893699760snz@bilbo.demon.co.uk>
Source record: 101971
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

In article <SRWjiHAu01Q1YwHE@dial.pipex.com>
njc-2@dial.pipex.com "Nigel J. Carron" writes:

>
> At the least just put one posting - 'Atari crap for sale' instead
> of 7 or 8 wasting bandwidth..
>

Nigel does have a point Danny! It is a stupid waste
of bandwidth which wastes the money of each and every one
of us every time we download from this newsgroup.

What will happen if you don't stop is that many people will
get fed up and will add your Email address to their Kill File.
That way they will NEVER see ANYTHING you post in the future.

Consequently you will be advertising to an ever decreasing
audience. Now that is kind of COUNTERPRODUCTIVE, is it not???

Getting up the noses of the people you are trying to sell
to is not very sensible! Nigel may not have couched his
complaint in the most diplomatic of terms but the content
was none the less valid.

I suggest that you think about it before posting again.
--
John /""""\
/ ^ ^ \ Wot no sig!!
| 0 0 |
----------------oo0------\ /------0oo---------------

1983. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980427195905.6428A-100000@usr02.primenet.com>
Source record: 101972

hi, well it is getting bloody here ;)
Few thoughts reading this whole thread.
1) several million ST sold, when only MUCH less hades/tt/falcon were. What I can see is, you can count 75% of these ST are in the closet, attic, whatever/wherever. So you make software for ACTIVE machines, machine that people use everyday. I have yet to find here any ST user. Sure a lot of people DO HAVE an ST, but heh in the closet, while the pc is used. (or falcon, TT in other case)

2) I agree that TOS 1.0 GEM really sucks, especially on a color monitor. Tonny, no wonder you have a pc now.
3) It's YOUR program, so you basically do whatever you want to do, ESPECIALLY when you want to do it freeware.
However, don't cry or be upset if you get LOW feedback from your programs, (coz you'll know where it comes from).
9 emails feedback from a game you did earlier, I remember that one. YOu were upset that people didn't care much.
4) in a way, you are still thinking 1985 atari. You don't want to make an effort for the atari users, No wide support (because of your GEM hating and lack of knowledge), On the other hand, you make free tools for them, and seems like you are active and do care about atari.
Question: Why if GEM sucks, are you still with atari? Why have you ever been with atari? Other system might have been better for you, what do you think about coding for W95 only or OS/2 or Macos, are they nicer? better looking? You think you could cope these OS? when you can't program for GEM (as simple it is)(I say "can't" in the way that it is either personal knowledge of a GUI, or the tools you are using not allowing an easy control of GEM).
I really can't understand why someone (game maker here) stick with atari. I really can't. An ST, no harddrive, no g.card, low ram, is not that all exiting. And I (once again) understand why you got a pc. (all flashy).
You say you can't have a nice GEM, or don't have a mono screen etc to test. Well for your information, there ARE st emulators for PC, that will even emulate the kind of resolution that an HADES, Falcon, TT can do. Why not using that to code your games/tools? I don't follow you here.
What the people (emmanuel curris and other) complain about is that a program coded in 1998, really with all the knowledge we have, with all the tools, the new hardware etc , Really shouldn't limit a program to run on ST med only. That's against every concept of programing, even atari corp made it clear that it should be avoided, that GEM/AES should be used instead of direct calls to the screen. Backward compatibility is good, but upward is needed also, especially when it

is EASILY doable. (because it is here in this case).
Games NOT using the AES/VDI, I 100% understand, speed limitation, playability are main factor in games. Hades or TT users know from the start that their machine is NOT for playing games, so that's not a big deal. But TOOL!, html related! They might be upset a little, I understand them.
Once again, I say it: It's YOUR program, FREEWARE moreover, so you do what the heck you want to do. However, don't expect the impossible. (like enormeous feedback from atari community, and IF you DO!, please let me know, because I will then revise my 1) point made earlier)

Thanks anyway for coding, and enjoying it doing it :)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1984. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2533_outrider@lvdi.net>
Source record: 101973

Re: "Detecting long filenames", dbolt@my-ste.demon.co.uk scribbled the
following on 27 Apr 98 @ 21:19:47:

d> On 25 Apr 98 17:37:30, Terry May wrote:
>> No. At least not with MagiC's VFAT. FOO.DAT will overwrite foo.dat
>> and vice versa. You cannot have both at the same time.
d>
d> No. If "FOO.DAT" exists and you open "foo.dat", Magic will open
d> "FOO.DAT" as when it creates the "foo.dat" directory entry, the 8+3
d> filename is "FOO.DAT". In other words, as far as Magic is concerned,
d> "FOO.DAT"="foo.dat"

How does that negate what I said?

* LED v1.51 * If you LTFM you better FTFM so you can RTFM!
--

Terry May - Las Vegas, NV

1985. Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2537_outrider@lvdi.net>
Source record: 101974

Is there a utility that allows you to drag a file to it and it automatically
renames it to all lowercase?

* LED v1.51 * "Mulder, there are frogs falling from the sky!" - Dana Scully
--

Terry May - Las Vegas, NV

1986. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3986_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101975

Hi George, on 25 Apr 98 you wrote: ...respect, brethren
s>
s> If there are changes in the GEM/TOS operating system you'd like to
s> see ... or some hardware refinement, head to the Wizztronics web page
s> http://www.wizztronics.com and look for their request for input.
s>
s> Don't take too long, something's about to happen.

Thanks for the pointer, George. I'm still amazed that something like this
hasn't been mentioned here before though...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1987. [U.T.S.I] april 25 update

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3987_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101976

```
*Hi Jo*, on 25 Apr 98 you wrote: ...respect, brethren
d>
d> Of course, as ever, UTSI don't stop to grow ... hope it will never
d> cease :)
d>
d> ////////////////////////////////////////////////////////
d> / /
d> / http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM /
d> / /
d> ////////////////////////////////////////////////////////
d>
d> ------------------------------------------------------------------------
d> ------------------------- UTILITY - WWW -----22-------
d> ------------------------------------------------------------------------
d> -numbers-
d> * 8859-1 FONT *

Who was looking for this recently?

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

1988. FS:ST520 Complete/Cheap!

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6i2bq5kka1@ns1.thpl.lib.fl.us>
Source record: 101977

I have an ST520 standard machine with external diskdrive, mouse and power supplies with cables for the unbelievable price of 25.00 not to include shipping. e-mail replies please and thank you. prepay by money order. sfpu@scfn.thpl.lib.fl.us

1989. FS Falcon 030, Mega4

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Clay <cmoore@cyberport.com>
Message-ID: <35454AA7.DA3F4BC8@cyberport.com>
Source record: 101978

a little bit of Atari History

Falcon 030, original disks, manuals, box
wiztronics 16 meg upgrade, with simm. 85 meg int HD
Wico color matched joystick.
lots of commercial and registered shareware.
very nice condition...all $600

Mega 4, box, manuals
ICD Link 2, micropolis 100 meg ext. HD
Quantum internal LPS105 (need icd micro host to use)
Spectre GCR latest version with roms. (also, mac plus motherboard with roms included)
Talon Super Charger IBM emulator, deluxe 1 meg version. with manuals.
NEC 3D Multisync with Monitor switch box
about 400 floppys of ST and MAC software
$500 all.

Atari 65XE with XF551 disk drive and Rare XE 4 in one game demo cartridge,
xlnt condition $100

email if interested

1990. Atari STBook laptop brouchure

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: marknewtonjohn@webtv.net
Message-ID: <6i3n8racr1@newsd-199.bryant.webtv.net>
Source record: 101979

Here's some information from the STBook brouchure I managed to snag from a dealer...

ATARI STBOOK☐, POWERFUL, PORTABLE, EXPANDABLE. Here is a portable 68000-based system with over 2,000 business and creative software titles. So you can do everything from publishing and business applications to music and graphic arts.
POWER TO SPARE. There's no confusing STBOOK with portables of less power and potential. This state-of-the-art portable is a high porformance system incorporating Atari's proprietary chip set, which enables battery power to last an incredibly long time. So now you will actually be able to finish that new budget, or that new music score, before the batteries have gone dead on you.
But when STBOOK's batteries do start to run low, an indicator light will let you know, by changing from green to amber. You can take advantage of another intelligent Atari feature. It's called "suspend and resume". Just turn your STBOOK off in the middle of your application and you won't lose anything while you replace the batteries. "Suspend and resume" enables you to maintain data in memory for months.
Of course, you could always recharge the battery - in less than two hours.
ERGONOMICS. You will like the way this machine feels and works. For example, it has an extremely easy-to-read scree,. even in very low light levels. And speaking of light, STBOOK weighs in at under 2kg (just over 4 lbs). It's small, too. Even with its full-size, very firendly keyboard, STBOOK is about the size of an 8½ x 11" sheet of paper and less than 1½" thick.
You'll especially like our new VectorPad☐☐. This proprietary pointing device will revolutionalize the way you use a computer. Touch sensitive, with no moving parts, VectorPad is fast and accurate, delivering full mouse capability without requiring the extra space.

Of course, STBOOK is delivered with the features you've come to expect from Atari. TOS☐ operating system. MIDI In and Out as standard. Standard file transfer and organizer software. Built-in hard disk drive - 40/80/120 Mbytes. Up to 4 Mbyttes RAM. And much more.
ROOM TO GROW. STBOOK is equipped for expandability: An optional fax modem or MIDI expander will help assure that your computing power can keep up with your creative power. ANd we're developing other expansion devices. You can interface your STBOOK to direct-to-disk audio recording systems, such as a Digital Master☐. Of course, you can also connect STBOOK with any Atari desktop or IBM PC compatible. So there's no reason not to take STBOOK with you everywhere you work, or play.

Visit your favorite Atari retailer to pick one up today.

(end of brouchure)

This was typed in verbatim, with the capitalization and the □ marks for trademarked items.

A photo inside the brouchure shows an open STBOOK on the passenger seat of a Porsche 911, with the keys next to it. The screen has four open windows on top of the desktop- it has programs on the desktop, so it isn't the old TOS 1.2. The windows are; Calender/Appointment Book, ProCalc□, Control Panel (General settings, Power management, FSM fonts, Modem settings), C:/*.* window showing 542456 bytes used in 30 folders.

1991. Atari STBOOK brouchure specifications

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: marknewtonjohn@webtv.net
Message-ID: <6i3ofu$ae2$1@newsd-199.bryant.webtv.net>
Source record: 101980

From the Atari STBOOK brouchure:

FEATURES
☐ 8½" x 11.4" footprint, 1.4" thick
☐ Weight 4.2 lbs
☐ Up to 10 hours battery life
☐ Atari TOS☐ graphics operating system in ROM
☐ File transfer and organizer software
☐ Built-in VectorPad☐ pressure sensitive pointing device
☐ Optional internal fax-modem
☐ Internal 2.5" FDD

SPECIFICATIONS

CPU
Motorola☐ 68000 running at 8 Mhz

RAM
1 Mbyte or 4 Mbyte of low power psuedo-static RAM

ROM
512 Kbytes internal. Includes TOS, file transfer and hard disk utilities

Graphics coprocessor
8 MHz, 16-bit BLiTTER☐ coprocessor

Keyboard
84 keys. Full-size Atari keyboard can be connected.

LCD
640x400 reflective Super-Twist Nematic (STN)

Sound
Programmable sound generator with 3 voices.

Expansion
120-pin full-function expansion connector, allows full access to the
main CPU bus.

I/O
MIDI in
MIDI out
RS232
Parallel port
Floppy disk drive/DMA port (connects to external FDD, CD-ROM, laser
printer, hard disk drives, etc.)

Batteries
7 Alkaline 'AA' battery pack provided
Optional rechargeable NiCad battery pack, with AC adaptor.

AC adaptor
- delta V algorithm extends battery life. (optional) Recharges in less than 2 hours, while computer is running.

Pointing device
Atari pressure-sensitive VectorPad□, using built-in Force Sensing Resistor technology.
External electro-mechanical mouse can be connected.

Hard disk
19 ms average access time. 40/80/120 Mbytes capacity.

Mechanical
Footprint 8.5" (215mm) x 1.4" (37mm) Weight 4.2 lbs (1.9 kg) with NiCad batteries.

Software
TOS□ operating system entirely in ROM, with graphical user interface.
Fast File-transfer software (cable supplied), between STBOOK and any other Atari TOS-based computers.
Diary/Alarm/Scheduler/Calculator organizer software.

Optional Peripherals Available Soon
Internal fax-modem. 2400-baud data, 9600-baud fax.
3.5" small size, battery powered floppy disk drive
MIDI/SMPTE adaptor

Atari, the Atari logo, VectorPad and STBOOK are trademarks or registered trademarks of Atari Corporation.
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1992. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3981_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102142

Hi Louis, on 25 Apr 98 you wrote: ...respect, brethren
>>
>> There's only two questions I'd like to ask - just in case this is
>> related to my own problems.
>>
>> 1) When you have the Dialler loaded, go into SERIAL.CPX. What port
>> speed is it showing?
>>
>> 2) What Connect rate do you get?
l>
l> CPX is on 19200, didn't check that with the mentioned STX in, but I
l> recall also then the showed connect rate was 14400 bps, as it is
l> now...

And with what Modem is this? You should be able to get 38k4 connects with a
14k4 modem. Is that what you've asked for in your DIAL.SCR?

Hang on a minute... I think I've sussed this now...

DIAL.SCR for use with STiK asks for the BAUD_RATE

====DIAL.SCR for STiK====
BAUD_RATE = 38400
..[cut]
========END==============

Where's the equivalent in STinG's DIAL.SCR? Is the SERIAL.CPX supposed to
handle it - because it doesn't...

l> I've got the new CAB.OVL from Dan's page as well and now CAB runs
l> better... those time-out's have gone here too...!

I haven't had a chance to grab it yet...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1993. Re: Positive Image

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3982_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102143

Hi Jo, on 25 Apr 98 you wrote: ...respect, brethren
d>
d> on Fri 24-04-98 04:15 Harry Sideras wrote:
>> Yes, Crazy Dots 32768 doesn't work on a Crazy Dots 2 board in 32k
>> colours! I think this might be meant for those who have a Crazy Dots
>> 1 board (max 32k colours).
d>
d> No, it don't works either with the Crazy Dots 1 ... wrong palette !
d> And no the CD 1 without 32k expansion module only support 256 colors
d> modes ... with module it goes up to 32k not 65k ... I believed that
d> until last days when I was talking to Peter Toneff who owns the
d> module user manual ... so, now, my Crazy Dots page has been updated:
d> http://ping4.ping.be/dipching-drulkhor/CRAZYD-E.HTM.

Now that you mention it I recall hearing this before. That will also explain the item on System Solutions price list page on their Web site -they hae the 15-bit modules for upgrading the original CrazyDots 1 card for just 25ukp - a very good deal ISTM.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1994. Re: Newsie: Is this happeninh or what!

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3984_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102144

Hi Steve, on 25 Apr 98 you wrote: ...respect, brethren
s>
s> Can anyone please translate the posting below, as my French is
s> slightly better than my Welsh:)

Without benefit of a safety net or a french dictionary, I'll give it a go.
Cue embarassment in front of all french speakers everywhere! B^{)

>> Bonjour Pascal
>>
>> On s'est rencontre a Dusseldorf assez recemment, j'etais dans le
>> groupe de Lyonnais et Strasbourgeois avec lequel tu as ete deguster
>> la gastronomie americaine en allemagne.

Hi Pascal, we met at Dusseldorf recently - I was in the Lyon/Strasbourg group
with who we were talking about American food in Germany.

>> j'avoue avoir avec newsie version o.86 le meme type de problemes
>> que celui decrit par steve supple. Pourtant il me semble que cette
>> version Newsie est la plus recente. As tu une version encore plus
>> recente ?

I've got the same problems with Newsie 0.86 as you were writing to Steve
Stupple. I think this is the most recent version. Do you have one more r

To which the nswer, of course, is that v0.88 is available from John's
homepage at:

http://www.primenet.com/~rojewski/newsie.html
Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1995. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3983_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102145

Hi Tony, on 25 Apr 98 you wrote: ...respect, brethren
p>
>> I do, but for some reason I don't have their Web page listed here.
>> You're going to tell me it's something obious now, aren't you B^{)
p>
p> Like http://www.wizztronics.com

Damn... I knew it B^{)

p> This lifted from there pages for anyone else...
p>
p> <quote>
p> We are in the beginning stages of a Wizztronics TOS Computer.

Now, that's more like it B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1996. GAL PAL

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3985_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102146

Hi Ross, on 25 Apr 98 you wrote: ...respect, brethren
r>
r> I have a half-baked desire to modify the serial port in my MegaSTE
r> because I cannot DL binaries via a PPP connection (ie STING),
r> although transfers via Zmodem are error free.

I doubt whether there's any real need to do this. I always found the MSTe
Modem 2 connection very reliable - though I can't say the same for the
staility of connections to certain Web sites...

r> I found an english version of the package (FSER096E.LZH) but it
r> doesn't include the document that I need. I tried to translate it at
r> the ALTAVISTA translating service, but CAB crashed on me.

Hmmm... 1.5?

r> I tried to translate it with RUFTRADE and I will share a little bit
r> of that with you:

Par for the course... you;'ll need a German to English dictionary and a it of
comon sense to finish it off...

r> Does _anyone_ have an english translation of MSTE_GAL.TXT?

'fraid not...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1997. Re: GAL PAL

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <3543b6562bdc631@game-master.com>
Source record: 102147

on Mon 27-04-98 04:13 Harry Sideras wrote:

> r> I have a half-baked desire to modify the serial port in my MegaSTE
> r> because I cannot DL binaries via a PPP connection (ie STING),
> r> although transfers via Zmodem are error free.
>
>I doubt whether there's any real need to do this. I always found the MSTe
>Modem 2 connection very reliable - though I can't say the same for the
>staility of connections to certain Web sites...

How are you mangaging with binary downloads either by FTP or from the
web? I always get a lot of CRC errors.

> r> I found an english version of the package (FSER096E.LZH) but it
> r> doesn't include the document that I need. I tried to translate it at
> r> the ALTAVISTA translating service, but CAB crashed on me.
>
>Hmmm... 1.5?

2.0 demo. Have you been successful with the ALTAVISTA translator?

> r> I tried to translate it with RUFTRADE and I will share a little bit
> r> of that with you:
>
>Par for the course... you;'ll need a German to English dictionary and a it of
>comon sense to finish it off...

It's way too technical for me to confidently try to finish it off.

--
Ross MacIver
<rosco@game-master.com>

1998. Re: IRC software

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6i17vu$7o2$1@nnrp1.dejanews.com>
Source record: 102148

Hi,

>
> Is there software that'll allow me to connect and take part in
> a IRC chat?
>

Yep. You could try AIRC, which is available from:

http://www.bright.net/~atari/

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1999. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35443062b898a3@ping.be>
Source record: 102149

on Mon 27-04-98 01:02 Neil Roughley wrote:

>So it does work. Louis says the same for the Matrix card. The NOVA manual
>says it can be done (a second monitor), so perhaps I'm doing something
>wrong when it comes to how certain drivers are being used (I've had XBoot
>try all sorts of configurations). What gets me is that the MultiSync's
>panel lights show it's getting a proper video signal when the TTM195 is
>connected to the TT's monitor port. Somehow I'm close.

Do you use REDIRECT.PRG or not ? About the use of Xboot ... to see its
window when you are using your graphic card.

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2000. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35444bec5bcf3@club-internet.fr>
Source record: 102150

Hello,

in article <354315a65f2612@whalley.demon.co.uk>
John Whalley wrote:

> Looking at your header, you're using NEWSwatch with Okami so you'll be
> using NOS format downloads. Are the mailing list mails being saved to
> a separate NOS mailbox file to your normal ones? ie your normal mails
> are in a file called rosco.txt and the others are in tesl-l.txt?
> If so, just add a tesl-l line to the passwd file. It should come out
> something like:

That's what I'm doing too. (read POPwatch instead of NEWSwatch as said in
another post)

>
> tesl-l::0:0:Ross macIver:f:\o\home\josdb:sh
> ^^^^^^^^^^^^^^^^^^
> This has to be there but is ignored so you
> don't have to change it (see the docs)
>
> Okami will only import NOS maildrops for users in this file, AIUI. In
> this context, tesl-l will be a user.

One should don't forget to change his login (login button) when replying
to those mails, else the "From: " will not be correct. (I know, I did this
mistake)

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2001. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35444bec5bcf4@club-internet.fr>
Source record: 102151

Hello,

in article <354349dc1324a16@post1.com>
Hallvard Tangeraas wrote:

> also seems to matter where in the "formatting" window I put it. The last
> line for instance doesn't permit anything but "*.*"

I don't know for this one but...

> After a little experimenting it looks like the "*. " line has to be the
> very first one for it to work.

... this one is the fourth here.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2002. Re: IDE drives on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3544412B.71F3@ooc.de>
Source record: 102152

Ian Norton wrote:
>
> More with magx eh? does that mean that the drive will only read as 1gb under TOS?, will the
> machine just ignore the drives past P?
>
> Oh do i need hd driver to do this?, i have magx 5

If you want to go beyound drive P: with MagiC or Big-DOS HDDRIVER
supports this. Without MagiC or Big-DOS drives beyond P: are simply not
available, i. e. TOS doesn't see them.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2003. Re: ZIP DRIVE for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3544418A.786B@ooc.de>
Source record: 102153

Bill wrote:
>
> I have a Zip Drive hooked up to my PC and was wondering if anybody knew
> where I could get my hands on drivers to bolt it onto my St to transfer
> Files.

If you have a SCSI ZIP you can simply connect to your ST with a SCSI
hostadapter like the LINK96/97. For transferring data between the ST and
PC you should have a look at HDDRIVER:

http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2004. Re: Netscape for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Christof Donat <Christof.Donat@student.uni-ulm.de>
Message-ID: <354443ca.0@news.uni-ulm.de>
Source record: 102154

: Does any body know where I can get netscape or asome sort of web browser for
: the ST

The sources of Netscape is freely available from mozilla.org. They have been partially potrted over to the Ot libqary under the Name Qtscape. Qtscape is freely available from troll.no. There is also the source (AFAIK) of the non comercial version of QT available. If you have enough RAM , energy and time you can try to port it. It takes 64M Ram and 256M Swap on a Linux Machine to compile Netscape. These are minimum figures.

I think it is easier to use an Atari Browser like CAB...

Christof

2005. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35444A20.CEDE89B0@NO.SPAM.emw.ericsson.se>
Source record: 102155

Tony Greenwood wrote:
>
> > What is the reason to avoid GEM ?
>
> I dont like GEM...I hate GEM... I think GEM SUX big time!,

Well I guess your programs SUX as well then. >:-)

Well, no one is forced to use your program so who cares if it works on
a GFX card or not? I don't.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2006. Re: BETA Testers and Suggestions please

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35444C11.49786689@NO.SPAM.emw.ericsson.se>
Source record: 102156

Emmanuel Curis wrote:

> If you use C, I can even provide a GEM/X library what would allow to
> compile the prog for both GEM or X-Windows without any changes... [not
> actually finished, but should be in about one month - cross fingers :-)]

I think you just spotted the problem. I'm almost 100% sure that little Tony
is going to write this in STOS, so it's not that easy for him to support
any res or GEM or VDI or make it work on 99% of all TOS boxes.

Anyway, that library GEM/X sounds interresting. So now it would just be to compile
Netscape as it is and it will work first try. :-)

Wheee.. there are plenty of programs which could be compiled with such
library.... :-)))

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2007. Re: Mupfel

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9hg3fsjn6.fsf@se.bel.alcatel.be>
Source record: 102157

outrider@lvdi.net (Terry May) writes:

> Re: "Mupfel", marillat@alpes-net.fr scribbled the following on 26 Apr 98 @
> 19:27:44:
>
> TM>> What is the correct procedure for using the Rename command in
> TM>> Mupfel? "Rename source dest" produces an error, as does "Rename
> TM>> dest source".
> m>
> m> Use 'mv source dest'
>
> That's what I'm currently using, but I'd still like to know how the Rename
> command works.
>
> Does Mv simply do a rename if it's moving to the same partition?

Should do.

Where did you read that Mupfel had a command called "rename"?
It never occurred to me to try typing that ...

--

Chris Gray

2008. Atari mouse port 3rd button query

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <OZAXC6K@tos.pl.net>
Source record: 102158
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

I noticed after looking at the Atari mouse port pinout in my TT030 user's manual that on pin 5 there is room for a third (middle) mouse button.

While I don't know of any software that makes use of the third button, I wonder if the facility is there for a third button on pin 5, or is pin 5 simply not connected or ignored by the keyboard? If pin 5 is not ignored by the keyboard, does TOS support the third button? Is there any GEM software that uses the middle mouse button?

I ask as I am working on an adaptor to allow a serial mouse to be connected to the Atari ST mouse port. I would like to make the third button do something useful, but if pin 5 is disconnected or ignored it would not be sensible for me to use it. The other option is to make the third button act as a double click or as a simultanious left and right click, but I would not want to exclude users of perhaps X Windows or something that does make use of the third button on pin 5.

Another question - I observe that when the mouse is moved too quickly on my TT the mouse cursor moves in the reverse direction for a moment. I have noticed the same behaviour on other Atari ST series machines. (The effect is more noticable with third-party mice as they are faster than the Atari mouse.) I guessed that this must be caused by a movement count in the keyboard processor overflowing when the mouse is moved too quickly, and causing the sign to change. Is this really the reason? Is there anything I can do about that?

And finally, would there be any interest in such an adaptor? There is a serial mouse driver available allowing a serial mouse to be used on a serial port, but then you have the mouse port doing nothing while on the ST, with only one serial port, you have no serial ports left. Wouldn't it be better to be able to connect a serial mouse to the mouse port, leaving your serial port free for a modem? What do you think?

I look forward to your comments.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

2009. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6i1kiqeqh1@pump1.york.ac.uk>
Source record: 102159

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
: Seriously, TOS 1.0 is so bug-ridden that indeed I'd say you cannot really
: work with it.

CUbase runs fine with 1.0, which is my main concern. But a 1040STF with 1Mb isn't going to last forever and certainly isn't going to run a hard disk recording program...

Aaron Turner

2010. Re: BETA Testers and Suggestions please

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i1kf9$q8a$1@nef.ens.fr>
Source record: 102160

Hello,

Dans l'article <35444C11.49786689@NO.SPAM.emw.ericsson.se>,
Magnus Kollberg , <magnus.kollbergl@NO.SPAM.emw.ericsson.se> a ecrit :

>>I think you just spotted the problem. I'm almost 100% sure that little Tony
>>is going to write this in STOS, so it's not that easy for him to support
>>any res or GEM or VDI or make it work on 99% of all TOS boxes.

Effectivly, if so, that makes thing more difficult. As I don't want
to start another war between langages, I'll make no comment...

>>Anyway, that library GEM/X sounds interresting. So now it would just be to compile
>>Netscape as it is and it will work first try. :-)
>>
>>Wheee.. there are plenty of programs which could be compiled with such
>>library.... :-)))

Errr... No.
The first aim (which may begin to be reached in one month) is to make
a lib of functions so that somebody that use them can compile his program on
GEM or X-Window without change. That's achieved partly by allow loading an
usage of RSC files on X.
The second aim (no date, as I don't need it urgently :-) is to
provide, based on the X-version of this lib., a way to recompile gem-program
on X-window.

The aim is not to recompile X-window programms on GEM... Which is
difficult (not impossible I think, but...) to do because:
- X-Window is much more powerful than GEM (but much more low level also...)
- many programms (like netscape) use "toolkits" libs that have to be also
emulated and so on. Especially, for programms using motif...
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2011. Re: BLiTTER disable

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: miitervo@jypoly.nospam.fi
Message-ID: <6i1lcagem1@mordred.cc.jyu.fi>
Source record: 102161

Hi,
.cpx files are no good for this. The possible problem is due Mighty Sonic's
FastRam. It seems like it, or something else is causing the problems, when
I login to MiNT console. Mint reports the memory thing and sets the terminal
to vt52. After that the cursor color changes to white (as the background is).
I've got some similiar problems under SingleTos, if the Blitter is enabled
when FastRam is active.

Regards.

Miika

In article <Pine.BSI.3.96.980423175342.29362C-100000@usr06.primenet.com>,
kellis@primenet.com says...
>
>as I understood, reading the falcon hardware docs, It is not possible
>to disable it really, but lower it down. Not sure. but this is how I
>understood it. (would be glad to be wrong here).
>(i.e, I am not sure that sysinfo.cpx is really effective in disabling
>the blitter).
>
>
>On 23 Apr 1998, Miika Tervo wrote:
>
>>Does any of you have a piece if software, which disables blitter
>>on Falcon and leaves cache on? I have some problems with Fast Ram
>>and mint shell and I need a program, which disables blitter under
>>mint shell. If you have one, just e-mail me at miitervo at jypoly fi.
>>
>>Regards,
>>
>>Miika
>>
>>
>>
>
>_____
__
>Email:Kellis@primenet.com
>Web http://www.primenet.com/~kellis/
>_____
__
>

2012. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35445A37.C3BBB777@NO.SPAM.emw.ericsson.se>
Source record: 102162

boris d. cahan wrote:

> >STZip is not slow - compressing data is very processor intensive and a
> >6800 running at either 8 or 16 MHz is not exactly a speed burner.
> >
> >Steve Hammond
> >.
> I have a TT at 32 Mhz!

Well on my AB040 it's about as fast compressing as uncompressing with STZip. :-)

//Magnus kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2013. Re: Countdown to Offline

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <k9Z01.3370$RP3.4374169@news2.atl.bellsouth.net>
Source record: 102163

On 15 Apr 1998 17:59:05, Dennis Bishop wrote:
>On the 26th of April, I'll be giving CIS notice to close my account.
>At that time, if I don't have this STinG working, I will NOT be online
>for any e-mail. If I can't get access to the Net by next month. I might
>as well as close out from the local ISP until I can afford to get some
>kind of a ibm clone machine for going on the net. I am no programmer and
>all of the packets I got with STinG had very little in the way of docs for
>a USER, the very few where for programers. I'm out here in the High Desert
>of Calif. and with no other Atari users around, so I have to rely on the
>net for any help. Hach, I can't even access the ISP's text browser. I've
>tried to redo the script and nothing seems to work.
>
>I used to tell people that the Atari programs would work with just some
>data pluged into them. Ha!
>
>I got into the ISP,(maybe) and then dropped sting and ran newsie and all it
>could give me was some message about failing to resuovl DNS.
>
>And I can't find anyway to use the cab2demo I've got, it's even more
>confusing.
>
>--
>Bishops Telescope Fund ...
>Dennis Bishop
>470 20th ST West #23
>Rosamond,Ca.93560
>.

Dennis,

I tried for two weeks to edit the STing config file, and could get
no-where. I finally deleted the whole thing and re-extracted all the
files to C:\. In the config file, I used no logon script, I just
plugged in the numbers, names and passwords that Bellsouth gave me. I
pressed connect and I was online. You may not need the logon script.
delete all the info from the logon script. I think in the dialer
config it's called the dial script. All that response, wait etc stuff
may not be necessary.

When I load my dial.scr file into everest it looks like chinese
writing. I know this is supposed to be a plain ascii file, but mine
works good.

The big problem that I also had and got the "could not resolve host"
was that in the dialer's config, under 'ADDRESSING' I forgot to put in

the 'fully qualified domain name. In my case it was bellsouth.net.
Your problem is probably a lot easier to solve than you think. start
from the beggining and put in only the basic stuff. Set your baud
rate, etc. type in the DNS's, your name, and password. Start adding
things from their. I spent two weeks editing a dial script(logon
script) that I didn't need. If all else fails, use flash to dial up
the ISP, and if your lucky, you will be able to see what the prompts
are if you even need them.

Hope this helps, and good luck!!

B.P.
that I
didn't need

2014. New TOS architecture

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: K�re Hampf <k_hampf@yahoo.com>
Message-ID: <35445f4b.0@d2o29.telia.com>
Source record: 102164

Dear Sirs!

The idea of making a TOS clone seems like a wonderful thing, and what needs to be done is to develop a new architecture that is compatible with the old TOS computers available.
Running on a Motorola 68060 is currently the furthest anyone has gotten the TOS architecture, and with the Falcon's TOS and all its compatible replacements like MagiC, MiNT and n.AES it is useful and fast ... but not enough powerful to compete with other platforms on the market. What would need to be done is to get a totally new architecture not based on and limited by the Motorola 68K processor. My and others suggestion is to take a good look at other processors as the PowerPC G-chips and the Exponential X-chip and if possible, the extremely powerful Digital Alpha chip.
Furthermore there's a need of using the technology of today also in the rest of the architecture, which I beleive already has been done; EDO-memory and PCI-cards. These are available on the market and would increase any platforms popularity.
In my beleif a killer-machine like a PowerPC Atari TOS-clone would run MiNT with a nice frontend at speeds competitive with most other platforms on the market, and MiNT has the advantage of being Unix-compatible aswell as TOS-compatible. To really get into the market with an Atari system I think it's needed to aim at being compatible, Unix, Mac and PC compability could be something making the Atari architecture atractive.

I would very much appreciate receiving response to this letter, I have posted it in comp.sys.atari.st as well as mailed it to Wizztronics. If there is intrest in this matter I will do what I can to get everyone going, and I would like to get others with me. Alone I can only make wishes and ask questions. Together we could accomplish anything.

Best Regards,
K. Hampf

2015. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i1n4gsvp1@nef.ens.fr>
Source record: 102165

Bonjour,

Dans l'article <354bca23.49154999@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a ?crit :

??> So I reread.
??> You want to allow the user to insert an image in all selected files,
??>for instance, no ? What about let the user see the image before inserting ?
??
??No that is most certainly not going to be a feature or the object of
??the program,

Ok. That's your choice. I personnaly prefer to see what I do - and
buttons everywhere is not the only thing for that - but that's a programmer's
choice that can be respected, this one.

??>Two ways for that :
??
??No way for that!
??
??If you want this program then you already own a web site or a
??selection of html pages, you already make them,
??
??The idea is that you work in your normal enviroment, you make the
??changes to one page just the same way as you normally would,,,Then
??when you are happy you run my program and make these changes to all
??the other pages....

And if my normal environment is not 640?200?4, no way ? As you say, if
this way round, the program is just editing ASCII files without even trying to
understand them. Isn't it silly to make it rely on a special resolution for
that ?

??I realy don't want to get into web editing...just a tool...
??
??> - allow multitasking -> he can use another programm to choose visually the
??>image he wants to add
??
??But then we are getting into web editing and thats not what this is
??about..OK your idea may be valid.. but so is adding a WYSIWYG web
??editor or why not add a function to upload... we have to draw the line
??somewhere, I am making a web management tool, not an editor...you see
??:)
??> In other words : it's interesting to allow editing of many HTML files
??

��Not an editor..

You modify them, no ?
So let's say you simply load HTML files, add HTML code in them and
save them - is that wrong ?
Your buttons are just here to help selecting which code is made,
that's it ?
For instance, I want to make all my backgrounds blue. So you say I
test it in normal environment, it's ok then i change to med-res (if I can...),
I enter the parameters in your program and it makes the adaptation of other
files. Am I wrong ?

Ok, for doing only that it's not necessary to have a special screen
resolution and so on. Is that a reason to forbid all resolutions you don't
have ?

��>at one time, but it's more with at least a preview of what it's done - or a
��>way to test easily the result.
��
��But you do that under your normal working enviroment ?

Of course I do ! Why not ?

��> The second way can be easily achieved in a multitasking environnement.
��
��So the penny hasnt dropped then.. I CAN NOT SUPPORT MULTITASKING..
��there I shouted it if that helps? :)

I didn't say ��support multitasking��, I give you examples to show you
why it may be interesting.

��> As soon as some graphical paramaters such as images (for background,
��>for instance) are involved, I personnally think that a good interface must
��>allow the user to preview these graphical parameters - not only their
��
��NO!..most definatly no.. you really have got the wrong end of the
��stick here...You are talking about this tool being used for editing or
��viewing html.. thats not what it is for...

Not viewing, previewing.
Anyway, that means we don't have the same idea of interface - which
will make the talk difficult...

��> I'm a atari user, I own a powerful atari clone. I maintain a huge
��>collection of HTML files, for any reason.
��> I'm interested by your programm. Recent, so I'm confident : it should
��>work. I test -> crash. Not sympathical at all.
��
��Now you are starting to get on my wick!..my programs do not crash and
��you insult me..

Didn't you say ��it won't work on hades, just because it can't handle
a so poor 640�200�4 res�� ? Isn't that a crash�?

Of course, that's won't make appear bombs or so - you said, I believe
you, in fact I don't mind at all - but it won't work just because it's too
powerful. For me, it is definitly a crash.

��My program will check and display a message.. thats if the user is so
��stupid he did not read all the advertisement and read mes that say up
��to falcon and tt....my programs do not crash...they check for os and
��act accordingly... you insult me.. why do you write in a public
��newsgroup that my programs will crash :((((
�
��> So, more generally : many programms won't run on hades just because
��>programmers don't wan't to make the _little_ effort of using standard
��
��Ho dear..little effort ?.... get real :(

��>coding. I don't think it helps for atari's computers future... And that also
��>explains why I'm so angry when I heard people insist to make not compatible
��>programms. There's NO good reason to do that, except taking advantage of a
��
��Ther is no good rason you know of... I already explained that i am
��limited and cannot... why do you insist to argue this point... you
��bought a hades and you knew not many people have one.. and even less
��people are making software for them..

You said I can't, I can't, no choice, no choice�� but you never gave
any reason, except ��I hate GEM�� (not good reason) and ��I don't know how to
do , which I already answer ��One (I) can help you .
What are your reasons ?

��You are blaming me who has a ste, with med res and a colour monitor..
��you blame me that it does not work on hades..... have a think ?

No, I blame you that you don't even want to try to let it work.
I mean, you decided to choose med-res, you may perfectly ignore that
it doesn't exist on newest computers. I answered ��please no limitation to
this resolution, or it won't work��, so now you know it won't work as is.
But all your answer is ��I don't care, I don't even want to make
anything againts that��, whatever suggestion we make to allow it running.

��> As pointed out in other messages, it's nearly certain that a big part
��>of people using atari for _creating_ web pages or HTML docs are using enhanced
��>atari computers. Especially multitasking OS like magic or N.AES. So make your
��
��eh?.. no..you suggested that..

No i didn't - it was not in my messages but in other answers.

 I proved to you that this was not the
��case...

You didn't proved anything. You said I don't believe the AC sondage,
I'm sure many basic 520/1040 owner are now connected��. That's not a proof.

In most signature I read, I notice a better computer than that...

> how can you now say it is... it isnt.. its simple ascci so you
>>dont need big powerfull computers... this is just opinion.....

That's not a reason to forbid the program running on powerful
computers! I never asked to forget owners of 520/1040, I just ask to think of
owners of hades - and other peoples asked for magic & n.aes

>>>resolution than 640>200>4 may be better - but the main fact is that>: why not
>>>allow your programm to run on _all_ TOS computers>?
>>
>>why do you not understand this sentance "it is not choice", there are
>>only four words there, surely you can understand it ?

```
Because you never explained why it's not a choice.
```

>>> AN INTERFACE THAT CAUSES A PROGRAMM TO CRASH ON A SPECIFIC COMPUTER OR A
>>
>>Listen.. you are insulting me.. I have made 65+ programs on the
>>atari.. THEY DO NOT CRASH!.....If they find an OS thats not
>>compatable then they give a message... stop saying it will crash :(

```
Change into DON'T WORK if you prefer, it's the same thing for me.
```

>>>SPECIFIC OS (especially on the one existing when it was created) CAN'T BE A
>>
>>> What other hardware reason do you see for a programm not to run on
>>>Hades ? Hardware reasons are the only good reasons - I mean, really hardware
>>
>>heres a hint.. its not hardware...sheesh you think you are so clever
>>
>>
>>>>It isn't ?..... you sure about that ?...
>>>
>>> Yes am I, except if you choose from the beginning to make not
>>>compatible soft.
>>
>>Not choice....

```
WHY ? I can shout also...
```

>>> Knowledge reason, for GEM interface : some people proposed you to
>>>allow the use in ttp, and develop a separate shell, so that other people could
>>>also develop the GEM part.
>>
>>I like programming.. I enjoy programming.. I get great pleasure out of
>>programming... but only something I can see... ttp :(((never...I made
>>a mod player as a ttp once.... no fun... better with a nice snappy
>>interface (that i never got around to)

```
Ok, no ttp. And what about the suggestions in the other messages ?
```

>> Other knowledge reason : ask here or on comp.sys.atari.programmers (I
>>think it's the good name ?) and one will help you.
>>
>>hehehe...you mean the knitting class.... I am not allowed to talk
>>about programming in c.s.a.programmer or everyone starts crying...
>>they all talk a lot... no programs.. just talk ...
>>
>> You hate GEM... Sorry, this reason is as stupid for me as you find
>>stupid mines. And the same arguments as above apply.
>>
>>why?

```
Because if you hate GEM, you can delegate it to someone else, exactly
as if you just don't know how to use it.
```

>>>>have to allow something else than 640200?4... Even ST-high would work - but
>>>>not very comfortable...
>>
>>But I would not be able to see it ?

I didn't say use only 640400?2??, I said ??at least allow your
programm to adapt to high res, in addition to med-res??.

>>>>Less than comfortably on my STe and colour monitor...
>>>
>> Hey, is that so difficult to test resolution, so that
>> -> medium rez ok
>> -> high rez -> all vertical size * 2, no more color use ?
>> That's the only thing to do to make it work on ST-high, no ? Even if,
>>in that case, that won't always be very nice, but at least it then
>>works. Better than nothing, no ?
>>
>>
>>sorry but no....dont you like nice looking things?

```
I prefer an ugly programm that works than a nice programm that doesn't.
```

>> ??Try to add a little thought, brains and reasoning to your next post :)
>>>
>> Are you more satisfied with this one ? I'm afraid you won't...
>>
>>
>>You still havent grasped the concept of the program.... you still seem
>>to know a lot more about programming the hades than I do... could the
>>fact that you own one have any bearing on that...

```
I don't know anything about _specific_ hades programming.
But I know that nice-written programs run on hades without
problem. You can write nice programm even on a basic 520, no ?
```

```
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr
```

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2016. Re: MagX login program?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6i1o7f$62g$1@reader1.reader.news.ozemail.net>
Source record: 102166

On 20 Apr 1998 13:48:00, Ian Norton wrote:
>Hi can anyone reccomend a good login/logout program for magic5 on the falcon.?
>
>Any will do, even if it just records login and out times of users :-)
>
>or even one that allows 'profiles' to be kept of each user's desktop layout (different magx.inf)
>
>cheerz :->
>.
hi,
Just save the desktop setup you like colours icons etc and save
desktop rename it then change the desktop setting to the next setup
and save and alter the name.

To switch setup select preferences and load the info file you wish and
the desk top will adjust to the settings.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2017. Re: MagX login program?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SUN.3.92.980427125710.1815A-100000@kagel>
Source record: 102167

On 24 Apr 1998, Ian Norton wrote:

> On 20 Apr 1998 20:51:40, Carsten Krumnow wrote:
> >I once wrote a program in GFA-Basic that allowed different users with
> >different profiles (with a simple password check, nothing really secure).
> >I never published nor documented it, but I thought for myself to take it
> >up once more.
> Yea sound like what i want, doesn't need to be secure. :)
>
> Is there any way that you could get it to me or that i could get it from you?

Hi Ian!

Yes, of course I can mail it to you, but first I'll have to do a few
translations and documentation so that you can handle it (a little install
procedure is needed).

Without any further developing it will be ready in a few days.
(If there is nobody else interested in such a program I think I'm not
going to make a completely new version.)

Greetings,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2018. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Frank Naumann <fnaumann@hppool.cs.uni-magdeburg.de>
Message-ID: <35446E74.68D0@hppool.cs.uni-magdeburg.de>
Source record: 102168

Hi!

> s> Next, reopen the file as "TESTFILE1.TXT". If you get
> s> an error message ("file not found"), you know that long
> s> file names are not supported and that the file you wrote
> s> was saved as (I'm guessing here):
>
> That's a bit ugly. Isn't there simply a cookie or something that can be
> checked?

Check out the system call pathconf ().

Dpathconf returns information about various limits or capabilities of
the file system containing the file named name. The variable mode
controls which limit
or capability is being queried, as follows:

mode Value Returned
-1 return max. legal value for n in Dpathconf(n)
0 return internal limit on the number of open files
1 return max. number of links to a file
2 return max. length of a full path name
3 return max. length of an individual file name
4 return number of bytes that can be written atomically
5 return information about file name truncation

--

Tschuess
...Frank

--
ATARI FALCON 040

Internet: fnaumann@cs.uni-magdeburg.de
Mausnet: Frank Naumann @ L2

2019. Re: Wanted where to get cartridge hardware

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6i1rtg$1jo$1@roch.zetnet.co.uk>
Source record: 102169

On 26 Apr 1998 12:03:43, Steve Stupple wrote:

>Does anyone know where I can get the female socket (where you plug the
>cartridge into) or other bits and pieces concerning the production of
>cartridge thing bits.

You need a 20-way edge connector (part no FS81C) as featured on page
331 of the Maplin catalogue. £1.05 each. You will probably need some
40-way ribbon cable, too, unless you have bits of old SCSI cable
around which you can cut down.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2020. Marcel Word Processor

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Steve Adams <adamss@ascinet.com>
Message-ID: <3544710e.0@news5.kcdata.com>
Source record: 102170

Does anyone have a web address for the
location of the freeware Marcel editor? Thanks.

2021. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35444210_roughley@news.dsoe.com>
Source record: 102171

Jo Vandeweghe wrote:

> Do you use REDIRECT.PRG or not ? About the use of Xboot ... to see its
> window when you are using your graphic card.

What is redirect.prg? But never mind -- I finally have both monitors working! Ends up the problem was not enabling NVDI's screen drivers (nvdidrvx.sys). Normally these are disabled because the NOVA driver is used instead. This and the combination of re-ordering one auto folder program did the trick for me.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2022. Re: STING - how?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35447C0B.16CB726F@hol.REMOVE.THIS.fr>
Source record: 102172

```
Aaron Turner a ï¿½crit:
>
> Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
> : Seriously, TOS 1.0 is so bug-ridden that indeed I'd say you cannot really
> : work with it.
>
> CUbase runs fine with 1.0, which is my main concern. But a 1040STF with
> 1Mb isn't going to last forever and certainly isn't going to run a hard
> disk recording program...

Neither is an STE for that matter... but the STE is more easily
upgradable.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2023. Re: Atari mouse port 3rd button query

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Branko Badrljica <brankob@svet-el.si>
Message-ID: <35447759.F2D41F61@svet-el.si>
Source record: 102173
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

Mario Becroft wrote:

> I noticed after looking at the Atari mouse port pinout in my TT030 user's
> manual that on pin 5 there is room for a third (middle) mouse button.
>

IMHO Atari ST (at least) does not have hardware provisions for 3-button mouse.
This "extra" pin is simply empty.

Regards,

Branko

2024. Re: Marcel Word Processor

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35448040.18236152@news.noc.demon.net>
Source record: 102174

On Mon, 27 Apr 1998 07:53:01 -0400, "Steve Adams" <adamss@ascinet.com>
wrote:

>Does anyone have a web address for the
>location of the freeware Marcel editor? Thanks.

http://www.cyberstrider.org/computing/files/atari/shareware_support/cyberstrider/marcel23.zip

Have fun

Regards
Denesh

2025. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35448455.A96A60B0@NO.SPAM.emw.ericsson.se>
Source record: 102175

Tony Greenwood wrote:

> >>Ho dear...., I dont use GEM, I dont like GEM,
>
> >What would you change about GEM to make it better?
>
> Nothing...I use GEM as little as possible and where possible use
> applications that dont use GEM, some of the best ones bypass GEM, and
> as a Game maker you can imagine that I bypass it as well :)

Ehhh... I guess you are still living in 85 and doesn't have a clue on how a modern GEM program works and looks. I guess "some of the best ones" all have a date starting with a "8" in it. Wake up, take a look around the net and get amazed!

Are you only running DOS programs on your PC as well?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2026. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <354484CB.56E9C869@NO.SPAM.emw.ericsson.se>
Source record: 102176

```
Tony Greenwood wrote:
>
> Hey! Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wasn't
> it Mon, 27 Apr 1998 11:04:32 +0200 that you wrote:
>
> >Well, no one is forced to use your program so who cares if it works on
> >a GFX card or not? I don't.
> >
> >//Magnus Kollberg
>
> Suggestions about compatability is good, I can take that, but postings
> like this are pathetic :(
>
> Read the Subject Magnus, I was asking for help and beta testers, and
> you post this..:(

I'm sorry, but this is 1998, not 1985 and the times of Degas Elite, and
you post some specs like you did. What do you expect?

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

2027. Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Daniel Schaller <schaller@desun1.epfl.ch>
Message-ID: <3544905B.44D5@desun1.epfl.ch>
Source record: 102177

Hi

Does anyone here know of a good and free fileselector which can handle
long filenames under MiNT? Thanks for any tip.

Greetings

Daniel

2028. Re: Atari mouse port 3rd button query

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i257f$e88$1@nef.ens.fr>
Source record: 102178
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

Bonjour,

Dans l'article <3566833d.13867428@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a ?crit :

??>IMHO Atari ST (at least) does not have hardware provisions for 3-button mouse.
??>This "extra" pin is simply empty.
??
??I believe the ATARI has 4 Mouse settings..well mine does...
??
??1=left mouse button
??2=right mouse button
??3=both mouse buttons
??4=nothing (deep man!)
??
??Detecting third mouse button simply replaces option 3...I think!!

Not with standard functions... It seems that GEM/VDI functions
theoretically allow one button per bit of the returned word for the
mouse-buttons state.
That is, if 3 buttons :
%000 -> no button pressed
%001 -> button 1 pressed
%010 -> button 2 pressed (makes 2)
%011 -> button 1 & 2 pressed (makes 3)
%100 -> button 3 pressed (makes 4)
and so on...

The matter is that it seems that mouse-controller doesn't seem to be
made for using these capacities...
I had an optical 3-buttons mouse. As far as I could remember, pressing
the middle button had no effect on 520 but was recognized on Mega STE. But the
returned word was incorrectly set.
It was a long time ago, I can't give more details...
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2029. Re: Wensuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3544328ed3b3f0@ping.be>
Source record: 102179

on Sat 25-04-98 08:56 Nicholas Bales wrote:

>
>Roy Golding a ï¿½crit dans le message <6hqhgjtdg1@irk.zetnet.co.uk>...
>>Hi
>>
>>Help needed in setting-up Wensuite.
>>Running Atari STFM - TOS 2.06 - 4Mb
>>
>
>What is you're problem? It's pretty straightforward to set up.

You shoud have said : "It's sometimes straightforward to set up."
Because when it refuses to work it's for ever.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2030. Re: Damage by switching printer connection?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Wolfgang Heidtmann <Wolfgang.Heidtmann@prompt.de>
Message-ID: <35449E7B.390C@prompt.de>
Source record: 102180
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Cordes wrote:
>
> I remember hearing many years ago that 'hot plugging' a printer to
> an Atari computer could cause serious damage. In particular, one person's sad
> tale remains etched in my memory: he reported that by plugging his printer in
> while the computer was on had caused fatal damage to at least one chip in the
> computer. Needless to say, I've been careful not to do that myself.
>
> My situation now is this: I've got a printer (HP DeskJet 600) connected via
> a switchbox (A/B) to both my MSTE and a Pentium. And the question of course
> is: is it safe to toggle from one computer to the other using the switchbox
> without powering off the Atari. People seem to do this all the time with PC's,
> but I'm worried about the ST.
>
> Any comments?
>
> Thanks,
> John

I wouldn't worry too much. The printer port is a bit weak, but it caused
problems only with older printers.
On the other hand you can have problems by connecting the plug,
especially on the printer side. This is not related to the computer but
to supply voltages and ground shields on the plug.
Additionally it is bad habit to connect anything while power is on but
the switch-box was made for avoiding that.
In your case I see neither of the two problems.
Greetings
Wolfgang

2031. FS (UK): ST Serious + Games Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Sam Marshall <baboon@cheerful.com>
Message-ID: <3544F1D2.8ABA6FEF@cheerful.com>
Source record: 102181

For Sale (UK Only)

Timeworks ï¿½10
Fontkit+3 ï¿½5
Calligrapher ï¿½10

Games (all originals, nearly all boxed) ï¿½5 each, ï¿½10 for 3, ï¿½45 for all
of them
Pang, Kick Off2, Killing Cloud, Lemmings2, DejaVu2, Disc, Triad3, Toki,
Armalyte, Robocod, 007 Collection, Light Corridor, Fish, Player Manager,

Flip-it & Magnose, Indiana Jones Last Crusade, Shadowgate, Joan of Arc,
Stos, Stos Games Galore

2032. Free UK Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Sam Marshall <baboon@cheerful.com>
Message-ID: <3544F39F.3E30BE89@cheerful.com>
Source record: 102182

Clearing out. The following are heading for the Skip if nobody wants
them:

* ST Format Issues 8-40 (approx.)
* ST Applications - 1992 - 1995ish

A few ST Reviews and ST Users

Free to a good home (Charity donations welcome), buyer collects from
Milton Keynes.

I'm also selling:
Timeworks ï¿½10
Fontkit+3 ï¿½5
Calligrapher ï¿½10

Games (all originals, nearly all boxed) ï¿½5 each, ï¿½10 for 3, ï¿½45 the lot
Pang, Kick Off2, Killing Cloud, Lemmings2, DejaVu2, Disc, Triad3, Toki,
Armalyte, Robocod, 007 Collection, Light Corridor, Fish, Player Manager,

Flip-it & Magnose, Indiana Jones Last Crusade, Shadowgate, Joan of Arc,
Stos, Stos Games Galore

2033. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: tesl-l@game-master.com
Message-ID: <35444c9ca05370@game-master.com>
Source record: 102183

on Mon 27-04-98 01:36 Pascal Ricard wrote:

>One should don't forget to change his login (login button) when replying
>to those mails, else the "From: " will not be correct. (I know, I did this
>mistake)

My passwd file now looks like this:

rosco::0:0:Ross MacIver:d:\nos\spool\mail:sh
tesl-l::0:0:Ross MacIver:d:\nos\spool\mail:sh

I still have to import mail seperately for rosco and for tesl-l. For
this current session, the last import I did was for tesl-l, and when I
tried to change the login to rosco, I got an alert box saying "User
rosco is not found".

What am I doing wrong?

--
Ross MacIver
<rosco@game-master.com>

2034. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: tesl-l@game-master.com
Message-ID: <35444c9ca05371@game-master.com>
Source record: 102184

on Mon 27-04-98 14:51 Hallvard Tangeraas wrote:

>As far as I can remember I just out the "mailfold.inf" file in my
>\news_o_mail\ directory with the appropriate settings, like this:
>
>------------------------
>WWW_statuswebmaster@sol.no
>Yamaha_TX16W-listtx16*@*
>Notator-list*@tom.forfree.at
>Majordomo-listmajordomo@greatcircle.com
>Test-messageshall*@*
>Airline-modelling-digest*@lofgren.demon.co.uk
>UQWKno.e-mail.address@sn.no
>------------------------

I'll try this out as I'm not having success with the passwd file.

The Yamaha TX16W....I haven't heard of this model. Is it a sampler?
I have a TX81Z....plus some other stuff.

--
Ross MacIver
<rosco@game-master.com>

2035. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3544a61b.2183315@news.tmisnet.com>
Source record: 102185

Well, let me belabor the point a bit further ...

1/ Does your program use it's own custom
operating kernel?

2/ Does your program access the machine at the
BIOS/XBIOS level?

3/ Does your program access the machine at the
GEMDOS/VDI level?

Assuming an answer of "yes" to one or more of the
above, what changes would you make to the hardware
and/or available system routines to make your
program simpler to develop and more efficient in
operation?

-- George Crissman
-- strads@tmisnet.com

On Mon, 27 Apr 1998 11:46:54 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! strads@tmisnet.com (George Crissman) wasn't it Sun, 26 Apr 1998
>23:23:43 GMT that you wrote:
>
>>On Sun, 26 Apr 1998 22:20:00 GMT, paxton@zetnet.co.uk (Tony Greenwood)
>>wrote:
>>
>>>Ho dear...., I dont use GEM, I dont like GEM,
>
>>What would you change about GEM to make it better?
>
>Nothing...I use GEM as little as possible and where possible use
>applications that dont use GEM, some of the best ones bypass GEM, and
>as a Game maker you can imagine that I bypass it as well :)
>
>
>- Cheers - Tony Greenwood - paxton@zetnet.co.uk
>Computer Games Maker,HTML,STOS,Javascript,Filos
>PAXTONweb http://www.users.zetnet.co.uk/paxton/
>---

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2036. Re: Wensuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6i2bcj$af3$1@mark.ucdavis.edu>
Source record: 102186

Nicholas Bales (bales@GET.THIS.OUT.hol.fr) wrote:
:
: What is you're problem? It's pretty straightforward to set up. Make sure you
: have all the parameters you need from your ISP: server names, DNS servers,
: phone number.

Well, I've gotten STiK, STiNG, and Draconis all to work (not to mention
Trumpet Winsock and the Window$ 95 dialup thing). I even got WenSuite to
work once, many incarnations ago. Now it says it connects, but I can
never resolve anything when I type a URL into the browser.

I have to agree with the other post, WENSuite is straightforward to set up
when it works. When it doesn't work it is forever.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2037. Re: New TOS architecture

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6i2bq5$af3$2@mark.ucdavis.edu>
Source record: 102187

K�re Hampf (k_hampf@yahoo.com) wrote:
:
: The idea of making a TOS clone seems like a wonderful thing, and what
: needs to be done is to develop a new architecture that is compatible with
: the old TOS computers available.

Does anybody know how things like Fenix
(http://www.it.lth.se/~sven/fenix.html) are progressing? How well does it
fit the specifications in this thread? Could Wizztronics draw from it and
other already existant attempts at updating TOS?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2038. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3544B2EC.FB063F8@hol.REMOVE.THIS.fr>
Source record: 102188

gokmase@usa.net a ï¿½crit:
>
> Greetings Atarians! 8)
>
> Iï¿½ve been experiencing some problems after adding another 2Mb of ram to my old
> STe (now 4Mb). I have checked the SIMMS and all 4 megs seem to be recognized
> by TOS. The problem is that when I try to run CPX modules from COPS 1.07, cops
> throws a couple of bombs at me. (COPS running as *.ACC)
>
> COPS starts up just fine, but when I try to run any of the CPX's the system
> hangs. Any ideas what might be wrong?
>

I never managed to run COPS reliably on any of my systems. It always
ended up either conflicting with another program or crashing all by
itself with some CPX.

I've found absolutely no problem whatsoever with the original
Xcontrol.acc, which is always loaded on my machines. The only problem
with Xcontrol is that you cannot open several CPX's simultaneously,
which is no big deal for me.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2039. WTB:MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Sam Perna <sperna1@ua1vm.ua.edu>
Message-ID: <35447229.BAA570C3@ua1vm.ua.edu>
Source record: 102189

I'm looking for a used copy of MagiCMac. The price for a new program is beyond what I want to pay.

Thanks,

Sam

2040. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d85lv9.1bcadlra4rzh8N@pwomar.demon.co.uk>
Source record: 102190

Emmanuel Curis <curis@news.ens.fr> wrote:

> I didn't say anything about TT/Falcon support, I just said it's rather
> strange to support ST and not Hades.

Not really, there were millions of STs sold, and what a few hundred
Hades'?
--
-> The email address in this message *IS* Valid <-

2041. Re: Mupfel

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a1e803c090B802A1.55@nest.ftn>
Source record: 102191

Hi Hallvard,

Le 27 Apr 98 ï¿½ 12:56:26, Hallvard wrotel:

>> What is the correct procedure for using the Rename command in Mupfel?
>> "Rename source dest" produces an error, as does "Rename dest source".
HT>
HT> I'm not sure about this, but is Mupfel the "Command Line Interface" part
HT> of "Gemini"?
HT> In that case you should use standard UNIX commands, the one to rename
HT> being "mv" (move).
HT> Example: you want to rename "example.txt" to "newname.txt":
HT>
HT> mv example.txt newname.txt
HT>
HT> The "mv" command also has the function of actually moving a file from
HT> one place to another. Say you want to move "example.txt" into the
HT> sub-directory "newdir":
HT>
HT> mv example.txt newdir/

Right.

You can try 'help rename':

e:\gemini\user> help rename
rename [-icv] ext dateien - dateien mit Endung ext versehen
e:\gemini\user>
Rename can only change the extension of the file.

eg: rename .new file.old

-v for verbose
-i for interactive
-c for ?????

>> Also, is there any way to get it to produce the system bell? Maybe some
>> type of Echo command?
HT>
HT> Hmmm... not sure, but for starters "bell" is <CTRL-g>, so perhaps
HT> finding out what the hex code for that or something will do the trick.
HT> I believe CTRL-g is standard on just about any computer -correct me if
HT> I'm wrong.

Try 'echo 'ALT 07' ' where ALT 07 you need to press ALT and 07.

Bye, Hallvard
Christian

Via *FIST* v2.55A beta Gate on alpes-net.fr (90:802/1.55)

2042. Re: Damage by switching printer connection?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <893632775.985538@mn8>
Source record: 102277
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi John,

> My situation now is this: I've got a printer (HP DeskJet 600) connected via
>a switchbox (A/B) to both my MSTE and a Pentium. And the question of course
>is: is it safe to toggle from one computer to the other using the switchbox
>without powering off the Atari. People seem to do this all the time with PC's,
>but I'm worried about the ST.

The printer ports on PC's are buffered, something that was totally unknown for Atari's developers...
No Atari computers have buffered printer ports (only the joystick and midi ports are safe to exchange "hot"), which means you always have a risk of damaging your computer when you connect or disconnect something when it's running. However, this risk is much smaller when you use a switchbox, since you switch all the connections at the same time and you have much less risk for static electricity, so in your case it would be rather safe - but you can't be absolutely sure...
If you do have a strike of bad luck, the most common problem is the soundchip (YM2149), which contains almost all the printer signals - just exchange it and it'll probably work again. If that doesn't help, exchange the 68901 chip, which contains the last signal for the printer and should do the trick.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

2043. Re: Wanted where to get cartridge hardware components?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <893632777.430011@mn8>
Source record: 102278
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Hi there,

>What I am after is an extender for the cartridge port. What I would
>like is a plug to plug into the cartridge port and having a cable
>so that I can use the port in a more convenient place.

If you get hold of the connectors (they should be available at any
electronic components shop), don't make the cable too long - it simply won't
work. I believe you have a limit of 20 or 25 centimeters before you loose
the signals (maybe less if you don't make some sort of buffering).

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

2044. Re: SLM and Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <893632778.453892@mn8>
Source record: 102279

Hello Jo,

>Sometime ago a DSP > DMA interface was available for the Falcon ...
>Among most things it allowed the Falcon to use a SLM 804/605 laser
>printer ...

To my knowledge, it was advertised by some company a couple of years ago -
but never released...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

2045. Re: wtb: audio sampling cartridge for 1040stf

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3543CA5C.9FE81249@studio9.demon.co.uk>
Source record: 102280

Bobby ZZZ wrote:

> if you have one for sale, please contact me. i need an audio sampling
> cartridge
> for the atari 1040 STf
> thanks!
> bobby devito.............................bobbyzzz@aol.com
> check out the LVX NOVA ambient guitar electronica web site at:
> http://members.aol.com/lvxnova/lvxsite
> FREE TIBET NOW!!!!!!

Hisoft still sell the Replay 16 cartridge. Its about 80uk pounds. No
atari details but contact info at www.hisoft.co.uk
seeya jim
--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

2046. Re: BETA Testers and Suggestions please

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i0ibu$4o2$1@nef.ens.fr>
Source record: 102281

Bonsoir,

Dans l'article <354ac7ff.48607543@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a ?crit :

??>??Not it means I am limited by my working enviroment,
??>
??> ??? It's perfectly possible to make programmes that runs on
??>magic/milan/hades/whatever atari you want by using a simple 520 ST, no HD,
??>colour screen. You just have to follow the standard programmation rules. Of
??
??No it means you have to use GEM....

Not necessarly, if you really don't want do allow multitasking. The
main thing you have to do is?:
- check the current correct screen resolution with VDI v_opnvwk() and the
infos in work_out it returns
- adapt your button's size and so on with that informations.

I suppose you're not GEM-allergic enough to use some personnal
functions to test mous buttons and so on, but the classical ones?? VDI
eventually, doesn't matter.

??> I perfectly read. Did YOU read the end of my post ? Do you hate GEM so
??>much that you don't event want to allow someone else to make a GEM interface
??
??How are you going to make a GEM interface for my none GEM program ?,
??are you suggesting I write it as a command line and let someone else
??make the interface... what fun or enjoyment would I get from that...?

No, I suggest you write clean enough so that one can easily make the
disctinction between the programm itself and the interface part. So that you
can make you're own interface, and someone interested can replace it by a GEM
interface, with you agreement, rewriting only that and not having to check and
understand all other parts.

??No it is better if I make it and advertise it for ATARI Computers,

No it isn't. I think we'll never agree on that point.

??ST's megas, falcons and TT's... and thats exatly what I have done..

??>for users that won't be able to use the programm without that, in addition to
??>your own interface ? Are you so attached to the medium rez that you don't even
??>want to try to make your own interface adapting to other resolutions ?
??
??Funny that because everyone else says 2 colours for higher rez... I am

��using 4

I don't see the meaning of this remark ? Do you mean the only
resolution suited to your own interface is 4 colours resolution�? It's a
vicious circle...
Don't you agree that a 640*400*16 could be suited for you interface ?
Isn't that another resolution ? Higher ? That one can found on falcon ?
Do you mean that you don't event want to think to a 640�400 2-colours
version of your interface, which would allow the programm to run on more
computers [think of atari owners with mono monitor, if you have something
againts non-atari tos computers], just because it has only 2 colours�?
So what do you mean exactly by this remark ?
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2047. Re: FREE TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: grovem@BLOCKridgenet.net
Message-ID: <6i0jsi$i1d$1@ash.ridgecrest.ca.us>
Source record: 102282

On 22 Apr 1998 14:46:50, Nicholas Bales wrote:
>Carsten Krumnow a crit:
>>
>> Hello.
>>
>> As said many times before, you miss one fact:
>>
>> The MILAN developer crew is owner of all rights on all TOS versions ever
>> developed in the past, now and in the future, including all sources,
>> patents and trillipampis (?).
>>
>> Just as a hint.
>>
>> Bye,
>> Carsten
>>
>
>Not sure about the agreement between JTS and Falke, but isn't there a
>distinction between owning a licence to distribute and develop
>something, and the full rights to resell, make PD or whatever.
>
>If Falke has entire rights to TOS, did Wizztronics negociate with Falke
>or with JTS to get theirs ?

```
According to Steve (the Pres) at Wizztronics, they are negotiating
with Hasbro to purchase all TOS, unless I misunderstood him.
We'll probably only know once the lawsuites start:).

The story continues:).

>
>Maybe a clarification about who owns TOS, with distinction about the
>type of licence, would be welcome.
>
>As far as GEM goes, I beleive it's still retained by Caldera, as they
>have only released CP/M in the public domain.

Mike
```

2048. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3543a0c8_roughley@news.dsoe.com>
Source record: 102283

Martin "Nightowl" Byttebier wrote:

> I really don't see the need why a hobbyist must be able to run Calamus
> with more then 256 colors. The dithering is so good that one can hardly
> see the differents between 256 color mode and true color mode.
> Furthermore running in true color things will slown down seriously.
> Also true color mode eats lots of memory.

Mentioning Calamus in more than 256 colors was a 'shot' at Jo about him insulting my 'spaghetti' system ;-).

Too be honest, I prefer to use Calamus in monochrome mode, since my printer is black and white anyway. For working on greyscale scans destined for the same printer, I use Cranach Studio in monochrome, too. A resolution drawback? Heck, no... Cranach works so that any image-processing done is shown to the screen as the printer will see it (i.e. it's 'screened'). There's an optional Calamus paint module that works the same way. In Cranach, once the image-processing is done, this graphic halftone is scaled, converted to a 1-bit image and then imported into Calamus. Funny how the lowest resolution can sometimes yield the best results.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2049. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3543b88c_roughley@news.dsoe.com>
Source record: 102284

Jo Vandeweghe wrote:

> on Sun 26-04-98 09:21 Neil Roughley wrote:
>
>> Jo Vandeweghe wrote:
>>
>>> On my Crazy Dots card output is connected a Macintosh 15' SVGA and
>>> together on the genuine TT video output are connected a PTC1426 and a
>>> TTM195 ... together yes ... but with a switch box ...
>>
>>What if you plugged your TTM195 directly into the TT's monitor port,
>>leaving the PTC1426 and switchbox 'out of the picture'?
>
> This work perfectly as before, you are not aware of each configuration
> I have tried ... about anything possible ... no problem :)
> Before I found the second hand PTC1426 I only had the TTM195, so ...
> It worked perfectly in combination with my graphic card.

So it does work. Louis says the same for the Matrix card. The NOVA manual says it can be done (a second monitor), so perhaps I'm doing something wrong when it comes to how certain drivers are being used (I've had XBoot try all sorts of configurations). What gets me is that the MultiSync's panel lights show it's getting a proper video signal when the TTM195 is connected to the TT's monitor port. Somehow I'm close.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2050. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3543bf6c_roughley@news.dsoe.com>
Source record: 102285

Jo Vandeweghe wrote:

> on Sun 26-04-98 09:22 Neil Roughley wrote:
>
>>BTW, within the next day or so I'll search through GEnie's message
>>archives for any references to running Crazy Dots and Calamus with more
>>than 256 colors. Perhaps there's something there.
>
> You are so gentle Neil, I will be happy to receive any help from you.
> A pity you only have a Nova card and you live so far away from Belgium
> ;)

Years ago I bicycled through Europe (including Belgium). Had I known you
and Martin then I would have stopped by for a visit <g>.

I've just gone through 350K of GEnie's Crazy Dots message archives, using
the search string Calamus. The only messages worth mentioning are these:

Category 17, Topic 12
Message 34 Fri May 14, 1993
POTECHIN [Nathan] at 13:37 EDT

Just for the record and to avoid any possible confusion,
Calamus SL will run in 1,4 8 and 32/24 bit. It will not work
in 16bit. This is the fault of Calamus SL, not the Crazy
Dots card. Please do not use 16 bit mode when running
Calamus SL. Thank you.

Nathan @ DMC

Category 17, Topic 12
Message 67 Thu Jul 22, 1993
J.ALLEN27 [FAST TECH] at 10:39 EDT

The upgrade from a CD8/15 to the CD II requires a change of
the color palette chip. THis is a surfacemounted chip that
must be removed and a more advanced one soldered in its
place. This is accompanied by a new revision of the driver
software that has 24bit support in it.

The controller chip was always able to do 24bit at 640x480,
it just needed a different color palette chip and the SW to
support it. The max. pixel clock stays the same, so the
higher res's stay the same, but a VGA 24bit res is added.
From my understanding of it. I haven't used the new driver
yet, looking forward to seeing CalamusSL in 24bit though!

The GEnie messages went up to April 1996, with no mention of a patch program or anything else worthy to note regarding Calamus and Crazy Dots.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2051. Picture in Neodesk3?

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6i0ned$2i6$1@news.ncal.verio.com>
Source record: 102286

Hello All!
I have an Atari TT030 that I use Neodesk 3 on (with Geneva)
I was reading in a STart mag, that in neodesk2 you can use a
picture on your desktop (probalbly Degas or neocrome) How can I
do that in Neodesk3? I do not have any docs.

Thanx

Tim Conrardy
TT030/Mega Ste

2052. New PHPLAYER 4.3 release!

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6i0p9v$lit@usenet.pa.dec.com>
Source record: 102287

Hi Atarians!

PH Player 4.3 is ready for downloading at
http://probehouse.home.ml.org
http://www.geocities.com/SiliconValley/6880/phsw.html

and it is still FREEWARE !! Not shareware, cripple-ware nor nag-ware.

What's new -
* Drag&Drop Protocol for Mulitasking OS,
just drag sample files from desktop window onto the Player's GUI.
* Signed/Unsigned playback.
* Fixed some major bugs - MagiC & AV-protocol not file crash.

Compatibility -
* DMA hardware (STE/TT/Falcon)
* TOS, MultiTOS AES 4.1, MagiC

Supported sample formats -
* Microsoft Wave (WAV):
MS PCM 8/16 bit, mono/stereo
MS ADPCM 4 bit, mono/stereo
A-Law/�-Law 8 bit, mono/stereo
* IMA Wave (WAV):
IMA ADPCM 4 bit, mono/stereo
* Sun/NeXT Audio (AU):
PCM 8/16 bit, mono/stereo
�-Law 8 bit, mono/stereo
* SUN (Mac? other?) Sound (SND):
PCM 8/16 bit, mono/stereo
�-Law 8 bit, mono/stereo
* Audio Visual Research (AVR):
signed/unsigned 8/16 bit, mono/stereo
* SGI/Apple IFF (AIF):
PCM 8/16 bit, mono/stereo
* Soundblaster sound (VOC):
8 bits, mono/stereo.
* Amiga IFF (IFF):
8 bits, mono/stereo.
* RAW format:
default to unsigned 8 bit, mono.

Support standard playback speeds.

Other Features -
* Automatic detection of various famous format and playback speed.

* Just drop a sample file on it's icon to play sample
* No difficult options to configure
* Non-modal GUI ideal for multitasking systems.
* Supports Drag&Drop Protocol in multitasking system.
* Multitask aware.
* VA-protocal support - good as a viewer for other programs (eg CAB).
* Fast sample loading & preprocessing
* Change to a desktop accessory just by renaming from .PRG to .ACC
* Play sample on .ACC startup
* TT compatible.

Regards
William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

2053. Studio Son version 1.99

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: C&#65533;dric RICARD <cedric.ricard@hol.fr>
Message-ID: <6i0qs5rnn2@news3.isdnet.net>
Source record: 102288

A new pre-release of Studio Son is available !

It's again a version 1.99 beta, but it's one of the more stable version !

What's new ?

* All the Direct2Disk functions have been rewrited and the precision has
been improved !

* Reel test of the input clock : the synchronization with a numerical
input (DAT, CD, ..) is perfect now (no more "crack").

* Full compatibility with the two type of Codec found in Falcon (Cubase
can't say the same thing. I need to patch it if I want to use it without an
external clock !!)

Where can you found it.

http://www.emi.u-bordeaux.fr/~ricard/StudioSon

Remember : Studio Son V2 is FREEWARE !!

C&#65533;dric RICARD.

****
** C&#65533;dric RICARD
****
** Etudiant en licence d'informatique
**
** D&#65533;veloppement de logiciels sur ATARI
** (Studio Son et Dirty Sound Studio)
**
** mailto:cedric.ricard@hol.fr
** http://www.emi.u-bordeaux.fr/~ricard/
**
** 11 rue des Eglantines, 33700 MERIGNAC, FRANCE
** T&#65533;l : 05.56.45.59.27
****

2054. Re: Stupid Newbie Question (hard drive problem)

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3543cf0a.12833514@news.tmisnet.com>
Source record: 102289

Hmmm ... sounds like a job for an Atari dealer.
I keep a list of them on my web page at:
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

Perhaps they can help, since they deal with a lot
more machine ... and problems ... than I do.

Let us know how it turns out!

-- George Crissman
-- strads@tmisnet.com

On Sun, 26 Apr 1998 16:46:23 -0600, -Kev-
<kardynal@cheetah.spots.ab.ca> wrote:

>Thanks to everyone who responded to my original posting; sorry also if I
>was imprecise in my terminology (the thread title doesn't lie!). :)
>An update follows below...
>
>On Sat, 25 Apr 1998, Guy Harrison wrote:
>
>> On Thu, 23 Apr 1998 20:40:11 -0600, -Kev-
>> <kardynal@cheetah.spots.ab.ca> wrote:
>>
>> >Having only recently acquired a 520ST, I hope that someone in this group
>> >can help me with some (seemingly) simple problems that are taking the fun
>> >out of owning an Atari. :(
>> >
>> >Today I picked up a used Supra 30 Meg hard drive, but I can't get the ST
>> >to recognize that it exists. I've plugged it into the 19(?)-pin HD slot
>> >in back, and the drive powers up, the fan whirrs, but no icon comes on the
>> >screen.
>>
>> Select one of the floppy icons then "Install disk drive" then enter C:
>> (upper case or you'll end up with the cartridge port) then "install".
>> You'll then have an icon. If when clicked it comes up with something
>> to effect the device is not responding then you're probably lacking a
>> driver.
>
>The hard drive installs easily enough, but when clicked, it claims that
>the drive does not exist, and suggests that I check/change the identifier.
>Does this mean I need to load a driver? To further confuse matters, I did
>manage once to get the ST to detect the hard drive *automatically* upon
>startup (completely by accident), but when clicked, it showed no files or
>bytes used and wouldn't let me save the desktop configuration. I haven't
>been able to repeat this; but I thought it might shed some light.

>
>Unfortunately, the floppy drives are equally useless regardless of the
>state of the hard drive, so even getting a driver on floppy won't help
>much until I can load it. :(
>
>Thanks again to all!
>
>peace,
>-Kev-
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2055. Re: desktop

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3978_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102290

Hi Yves, on 24 Apr 98 you wrote: ...respect, brethren
yg>
yg>>> Does anyone know of (or have) a desktop for STE which understands
yg>>> the AV-protocol and is shareware (or freeware)?
yg>>> If in addition it copes with long filenames and it is not in
yg>>> german, that's all the better!
>> Do you use Magic 4 or higher, Yves? If so then you can add the
>> freeware utility AVSERVER v1.1 from Alexander Barton...
>> AVSERER will only work with MagxDesk - no other Desktop...
>>
>> This may be a better solution than using Thing if you are struggling
>> to keep as much free RAM as possible.
>>
yg> Is Thing taking so much memory? For now, I use TOS and I intend to
yg> use Gemini.
yg> Actually, I try to keep memory (4Mo is the best I can on my old
yg> 520STE) and money also, since I don't have a lot and can't convince
yg> myself to use it on this so old STE...

Download both Thing and Gemini and see which performs best for you. Both
will use a fair amount or RAM...

yg> But to be honest, I didn't even asked the price of Magic. Anyhow, I
yg> expect it to take quite a lot of memory (even if less than Thing).

Yes.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2056. Re: Problem with Sting/Dialer updates

Newsgroup: comp.sys.atari.st
Date: 1998-04-27 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <3979_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102291

Hi Louis, on 24 Apr 98 you wrote: ...respect, brethren
l>
l> ..talking about modems, with the prices these days I'm considering
l> upgrading to a 56k modem: can you simply hook one up to a TT030 and
l> get rates corresponding to the standard or does the TT have hardware
l> limits? I'm simply not sure, hence the question.

The Modem 2 port supports 38k4, but higher than this it only supports the
non-standard rates of 76k8 and 153k6. To have access to the standard rates
you need to use Serial 2 on the VME backplate which allows you 57k6, 115k2
and even 230k4!

Make sure you know what rates the modem will support. As long as it can
manage 115k2 you should be fine.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2057. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35452a38fd4151@club-internet.fr>
Source record: 101981

Hello,

in article <3544fd861a12d20@whalley.demon.co.uk>
John Whalley wrote:

> If you still can't get it to work, there is another trick you could
> try with POPwatch: set up a NOS alias file. This sits in your NOS
> directory and is called (surprise, surprise) ALIAS (no extender in
> the file name).
.../...
> Now, this might not work: it depends on your setup and Gary Priest put
> support for this in POPwatch because us Demonites have specific needs

Afaik, it is not (yet) supported by POPwatch, is it ? Gary, please...

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2058. Re: Pop-Watch addressing (was: Wildcards in "Everest")

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35452a38fd4150@club-internet.fr>
Source record: 101982

Hello,

in article <3544fe823e9c970@tripnet.se>
Kenneth Medin wrote:

> I think the problem is within Popwatch. It seems that Popwatch simply
> takes the first e-mail address in the To: field to form the name of
> the "import file". This is all good as long as the field only contains
> one address or if yours happen to be the first in the list.

This is the exact problem. It seems to me that your description is better
that what I tried to explain to Gary. Hope he will understand now what I
meant :-)

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2059. Re: Pop-Watch addressing (was: Wildcards in "Everest")

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <3544f120cde3c0@game-master.com>
Source record: 101983

on Mon 27-04-98 22:52 Kenneth Medin wrote:

>I think the problem is within Popwatch. It seems that Popwatch simply
>takes the first e-mail address in the To: field to form the name of
>the "import file". This is all good as long as the field only contains
>one address or if yours happen to be the first in the list.

Agreed - Popwatch is importing mail the mail into rosco.txt,
tesl-l.txt, eps.txt etc.

But surely there must be a way for Okami to deal with these different
"mailboxes". I was using Oasis 2 for a while and it would ask "Mail
for unknown user TESL-L. Import? Yes/No", so you just had to hit the
return key a few times and all the mail would be loaded in.

--
Ross MacIver
<rosco@game-master.com>

2060. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <3544f120cde3c1@game-master.com>
Source record: 101984

on Mon 27-04-98 22:38 John Whalley wrote:

>Well, *I'm guessing here*, but it might pay to check the path set in
>o.inf to the password file - it's a variable called etcpasswd. If the
>path is wrong then oimport won't find it. Have you set up a logname
>and realname in o.inf? *I'm not clear how this works*, but AIUI you
>leave those clear in real multiuser setups so they can be set by
>environment variables at login. If you haven't set them in the
>environment I *think* you need to set them in o.inf.

The paths are correct and I've tried both leaving the logname and
realname blank and filling them in. If they are blank then _no_ mail
is loaded in, because the environment variable $USER is non-existant -
I don't use them. I _could_ set up variables for Okami with Thing,
but that basically leaves me back at square one - only mail for $USER
will be loaded in.

>I have all those set and see all mailboxes for the users in the
>password file and can use the login function in the write message
>dialog to change identities (eg I login as news for usenet so I can
>kill all spam sent to that address).

So you have a multi-line passwd file? It's strange that this won't
work for me.

>If you still can't get it to work, there is another trick you could
>try with POPwatch: set up a NOS alias file.

I'll give this a try.

>>Demon users will find the email is allocated to the correct user.
>>NON Demon users may not be so lucky because POPwatch has to rely on
>>the 'To' address in the header field (which could be anything).

I'm one of the "not so lucky" users...

>One avenue worth investigating is whether you can use wildcards in the
>alias file. *I don't know if this would work* and have no idea of the
>implications of trying a line like
>
>* rosco

I tried something like this in the O.INF file, although I think I was
using "*". Okami looked for user "*". As I recall, the alias file is
only for outgoing posts.

I thank you for all your suggestions. I'll experiment a bit more and
tell you the results.

--
Ross MacIver
<rosco@game-master.com>

2061. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <3544f120cde3c2@game-master.com>
Source record: 101985

on Mon 27-04-98 16:45 Katherine L Ellis wrote:

>here is my guess:
>1) d:\nos\spool\mail, the : is seen as a passwd separator, and NOT
>part of the PATH.
>so something like "d:\nos\spool\mail" would do the trick.
>OR (from unix), use /d/nos/spool/mail
>Understand the prob here?
>2) might as well put the full path for the shell sh at the end.
>I don't think the PATH is correctly defined at the passwd login.

The home directory and shell sections of the passwd file are not used
by Okami, but I will try your suggestion and see if works.

I did a websearch for passwd and I came across a reference like this:

rosco:tesl-l:0:0:Ross MacIver:d:\nos\spool\mail:sh

i.e. there were 2 names at the beginning. Is this a standard usage?
What is it used for?

--
Ross MacIver
<rosco@game-master.com>

2062. New PHPLAYER 4.3 release!

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4027_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101986

Hi William, on 27 Apr 98 you wrote: ...respect, brethren

w>
w> PH Player 4.3 is ready for downloading at
w> http://probehouse.home.ml.org
w> http://www.geocities.com/SiliconValley/6880/phsw.html
w>
w> Supported sample formats -
w> * Microsoft Wave (WAV):
w> MS PCM 8/16 bit, mono/stereo
w> MS ADPCM 4 bit, mono/stereo
w> A-Law/�-Law 8 bit, mono/stereo
w> * IMA Wave (WAV):
w> IMA ADPCM 4 bit, mono/stereo
w> * Sun/NeXT Audio (AU):
w> PCM 8/16 bit, mono/stereo
w> �-Law 8 bit, mono/stereo
w> * SUN (Mac? other?) Sound (SND):
w> PCM 8/16 bit, mono/stereo
w> �-Law 8 bit, mono/stereo
w> * Audio Visual Research (AVR):
w> signed/unsigned 8/16 bit, mono/stereo
w> * SGI/Apple IFF (AIF):
w> PCM 8/16 bit, mono/stereo
w> * Soundblaster sound (VOC):
w> 8 bits, mono/stereo.
w> * Amiga IFF (IFF):
w> 8 bits, mono/stereo.
w> * RAW format:
w> default to unsigned 8 bit, mono.

I appreciate the work done in PH Player, MPlayer, AniPlay and GemJing, but if there's one challenge I really need to put out to Atari programmers it's the support of .RA files - Real Audio.

Is it possible on the Atari?

I note that on the PC there is no conversion utility to get an RA file into any other format whatsoever unless the sound is taken out and back in again to be sampled. The 850k RA file that I want to play conerts to a 6.7Mb WAV file when this is done, so I'd really appreciate direct support if it's possible.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

2063. Re: Wanted where to get cartridge hardware components?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6i3qd7$h2s$1@irk.zetnet.co.uk>
Source record: 101987

In a former life as an exotic dancer, "Claes Holmerup"
<claes.holmerup@mailbox.swipnet.se> wrote:
> Hi there,
>
>
> >What I am after is an extender for the cartridge port. What I would
> >like is a plug to plug into the cartridge port and having a cable
> >so that I can use the port in a more convenient place.
>
> If you get hold of the connectors (they should be available at any
> electronic components shop), don't make the cable too long - it simply
won't
> work. I believe you have a limit of 20 or 25 centimeters before you loose
> the signals (maybe less if you don't make some sort of buffering).

I don't think you'll find a suitable connector in any old electronics shop.
When I built my own extender, I remember looking and deciding that I _might_
manage something close, but nothing perfect (the lack of keying on the port
makes it harder to just buy an oversized edge connector, as there's always
the possibility of inserting it wrongly).

Eventually I got a couple of connectors from Best Electronics (US based -
I got mine when Brad was over for a show). I'm afraid I no longer have any
contact details - maybe someone else can help.

For the male end, I eventually soldered directly to the connectors on an
old clock cartridge.

BTW, heed the warning about the cable length wisely.

Xav

--
Posted with Ink Spot (for the Newton) from DejaVu Software, Inc.
Usenet wherever you are - http://www.martnet.com/~dejavu/

2064. Re: Disk drive "Step rate" changer for

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893742320.28644.0.nnrp-04.9e98f145@news.demon.co.uk>
Source record: 101988

-----BEGIN PGP SIGNED MESSAGE-----

On 27 Apr 1998 12:56:28, Hallvard Tangeraas wrote:
> on Sat 25-04-98 23:42 David Bolt (dbolt@my-ste.demon.co.uk) wrote:

<snipped>

> Thanks. I've downloaded it now and tried it out a bit.
> By the way, the link at your download page to this program is wrong as
> it looks for a .ZIP program, while the URL directly to the program as
> shown above is correct. The rest of the links are correct.

When I changed from .ZIP to .LZH I forgot to change the html to match.
Thanks for pointing it out.

> I'll add a link to your software download page from my Atari "software"
> section in my web page.

Oh. That's something I hadn't thought of. Now I have to really look after
the contents. :-(So much for the easy life.

> >It's only small (~10Kb) and sets the step to 6ms. I know it sets A: but I
> >can't remember if it sets B:. Just checked the source and it does. It also
> >turns off the keyclick, damned annoying thing.
>
> I agree, but I already have this set in the "general" CPX module.
> I hope it won't cause any conflicts.

It doesn't stay resident, so there shouldn't be any conflicts. I haven't had
any since I wrote it.

> A couple of suggestions to your program:
>
> -add a small "readme" file to it

That's the one thing I hate doing. I find it so difficult to write them as
I never know what to put in them. I've tried on a couple occassions, for
different programs, and they turn out to as though they're aimed at a
complete idiot, or someone who already knows what each thing does.

Then again, now it's going to get more advertising, I'd better try a bit
harder.

> -display on the screen what it actually does when it's started -it
> doesn't actually say which step rate it's set to.

That's a quick and easy change. The re-compiled version has just finished
and I'll archive it and upload it later, probably tonight.

```
-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUVY0FeKRkq5A+OlAQGuFwH/TaQ6adpinmtJba+hxkXAl0TTPBI7+FoB
/CH1ikbxJ9maXA/vcdtQajKa8BGsU61bMqHl6d/CYuWwwhdapRDBgg==
=ujwI
-----END PGP SIGNATURE-----
```

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb

2065. Re: Wanted: List 2

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893742323.28644.1.nnrp-04.9e98f145@news.demon.co.uk>
Source record: 101989

```
-----BEGIN PGP SIGNED MESSAGE-----

On 27 Apr 1998 21:31:49, Tony Greenwood wrote:
> Hey! dbolt@my-ste.demon.co.uk (David Bolt) wasn't it Mon, 27 Apr 1998
> 21:19:50 GMT that you wrote:

<snipped>

> Firstly I think its stupid that they cant be copied

It is stupid. Unless, of course, the publishers of said discs are going to
re-publish them. If they were, it would hurt their sales. For some reason
I don't think that's going to happen.

> second, if you
> copy the contents of the disk then you are still copying the disk

Now that's debatable. If I copied the disc, the copy would be the same
as the original. If I zip the contents, then unpack them again, the
'copy' isn't the same. A quick comparison would show that the discs were
different, even if only because of fragments of the previous contents
still being on the disc. However, this is just a case of splitting hairs,
so I'll stop now, before I get in too deep.

> Howver if you just copy the contents that are freeware/pd then your
> defeating the point in the first place and the chances are that in
> this form they are already available for download from one of the many
> ftp sites..

In that case, a listing of the contents of each disc, and a URL to find them
solves that problem.

> Hey I am not trying to preach right and wrong or anything..Just
> answering your question to the best of my ability :)

I am glad. Those 'preachers' don't half get on my nerves.
-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUVdEleKRkq5A+OlAQFlSQH/Zlg499vkIGeEWCApj32vmKBCdA1g3NH4
kdxl+JfrE8rMurwWCOdCRrqNnHfabSKEjmk1PLpzMAgJgYAe5friuw==
=eyvt
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
```

--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb

2066. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893742326.28644.2.nnrp-04.9e98f145@news.demon.co.uk>
Source record: 101990

-----BEGIN PGP SIGNED MESSAGE-----

On 27 Apr 1998 17:24:01, Katherine L Ellis wrote:
> hi, well it is getting bloody here ;)
> Few thoughts reading this whole thread.
> 1) several million ST sold, when only MUCH less hades/tt/falcon were.
> What I can see is, you can count 75% of these ST are in the closet,
> attic, whatever/wherever. So you make software for ACTIVE machines,
> machine that people use everyday. I have yet to find here any ST user.
> Sure a lot of people DO HAVE an ST, but heh in the closet, while the
> pc is used. (or falcon, TT in other case)

Not true. I have access to a PC, on the odd occassion that I need to use some hardware that I haven't got on my STE, but I use a 520 STE daily. I browse, collect news and mail, and all on an STE. Just look at my sig to see what I USE, rather than keep hidden away.

> 2) I agree that TOS 1.0 GEM really sucks, especially on a color
> monitor. Tonny, no wonder you have a pc now.

And that of TOS 1.6 isn't really any better. That's one reason for me getting Magic. That and the ability to m/task.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUVhRleKRkq5A+OlAQELMAH+LokKv6XxjzxOVgwIaZzFKAqOJlB/tRdS
YWCE7lzU9x6cTcQCjJoz3QAgbSnfwkVLontky161UkPSdcPT1RdELw==
=ISJv
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb

2067. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i3usmmod1@nef.ens.fr>
Source record: 101991

Bonjour,

Dans l'article <3575b81d.27405135@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a ﷽crit :

﷽﷽Try http://www.users.zetnet.co.uk/paxton/zips/test.zip
﷽﷽It is a small 29kb file and has a simple text message, nothing more,
﷽﷽nothing less, Just test and see if it runs and report back here yes?
﷽﷽:)

I downloaded it. I'll test it as soon as I have acces to my Hades ->
in 1 or 2 days (I'm not at home these days...)

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2068. GAL PAL

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2392_ssweet@fortress.org.uk>
Source record: 101992

FROM: SSweet@fortress.org.uk
SUBJ: GAL PAL

r>> I have a half-baked desire to modify the serial port in my MegaSTE
r>> because I cannot DL binaries via a PPP connection (ie STING),
r>> although transfers via Zmodem are error free.

HS> I doubt whether there's any real need to do this. I always found the
HS> MSTe Modem 2 connection very reliable - though I can't say the same for
HS> the staility of connections to certain Web sites...

I aggree, there aint a modem available yet that makes use of the standard
maximum speeds offered my the MegSTE serial port so speeding it up would be
pointless IMO.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= Press <CTRL>-<ALT>-<DEL> to continue.
--

2069. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <2391_dcroker@fortress.org.uk>
Source record: 101993

Nostrodamus phrophesised this from rojewski@primenet.com to All...

Hi John!

r> Organization: JR Enterprises
r>
r> On 22 Apr 98 19:04:44, dcroker wrote:

>> I can duplicate Chris's problem here (Falcon/Magic5.11), choosing
>> "Edit Nicknames" with no other window opens results in Newsie crashing
>> out with an exception error. If I've opened a window then there is no
>> problem.
>>
r> I closed all windows and then used "Edit Nicknames", w/no problems.
r> Are you saying that if there has ever been a window opened, then the
r> problem doesn't occur? (Using Magic 5.03 with WDialog included.)

A) With WDialog loaded I can access "Edit nicknames" with no problem at all.

B) With WDialog not loaded, Newsie crashes out with an exception error unless I have another Newsie window open at the same time. It otherwise doesn't matter whether I've opened a window previously, or left a window from another app. open at the same time.

>> Talking of windows, would it be possible to change the "Status" window
>> to have a title bar with the name of the newsgroup that's being
>> downloaded pl
r> Not enough room in the status box for that, but maybe the window info
r> line.

Yep, a cosmetic change but at least it would give one a rough idea of the amount of download left.

Speak to 'ya later!

Regards, Derryck

--

2070. Re: Thing & Geneva?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35462f1a37e980@ping.be>
Source record: 101994

on Tue 28-04-98 17:28 J David Klimchak wrote:

>Hi,
>
>As a result of recent threads about thing v1.09, I got curious about using
>thing with Geneva as a multitasking source. I can't get thing to run with
>geneva (2 bombs & TOS error #1). This happens if I run thing from within
>geneva as a shell or if I try to run thing from within geneva's task
>manager. Has anyone gotten these 2 programs to run together?
>
>Thanks in advance,
>
>David Klimchak

Thing runs perfectly under Neodesk/Geneva configurations ... I do it
sometimes on my set-up.

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2071. WTB: magic and magic mac

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Sam Perna <sperna1@ua1vm.ua.edu>
Message-ID: <3545F153.52BA2CD9@ua1vm.ua.edu>
Source record: 101995

Hi All,

I am wanting to purchase copies of MagiC and MagiC Mac. If you are selling please let me know.

Thanks,

Sam

2072. Re: New PHPLAYER 4.3 release!

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2545_outrider@lvdi.net>
Source record: 101996

Re: "New PHPLAYER 4.3 release!", Harry Sideras scribbled the following on 28 Apr 98 @ 04:13:18:

HS> I appreciate the work done in PH Player, MPlayer, AniPlay and
HS> GemJing, but if there's one challenge I really need to put out to
HS> Atari programmers it's the support of .RA files - Real Audio.
HS>
HS> Is it possible on the Atari?

That would be nice! That seems to be the dominant format these days.

* LED v1.51 * Rush Limbaugh: What happens when cousins marry.
--

Terry May - Las Vegas, NV

2073. Re: Mupfel

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2546_outrider@lvdi.net>
Source record: 101997

Re: "Mupfel", marillat@alpes-net.fr scribbled the following on 28 Apr 98 @ 18:38:24:

m> It works fine with QED 4.10 and Everest 3.6 ((ALT 07) with the
m> numeric keypad)
m> With QED this is more simple:
m>
m> Go to the menu 'Special/Character set' (or ^Z) and choose the ...
m> seven character in the dialog box.

Thanks...I figured it out after I posted those messages yesterday. I actually looked up the code in my GFA manual and saw that it corresponded to the window fuller character.

Now I just need to figure out how to keep it from giving a LF. That or start it at the the top (home) each time. That's because I'm using it in GEM mode and after awhile it starts scrolling my desktop, because it echos a LF each time along with the bell. Any ideas?

* LED v1.51 * "Hey, has anybody seen Mike Rotch lately?" - Moe
--

Terry May - Las Vegas, NV

2074. Re: BETA Testers and Suggestions

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893794912.9863.0.rover.c3adfca1@news.demon.nl>
Source record: 101998

On 28 Apr 1998 13:08:48, Tony Greenwood wrote:
>
>>OTOH, there have been several people *suggesting* to make it more 1998-
>>compatible...
>
>Duh! When was the last release of a widespread ATARI machine...

C'mon, be reasonable now....

>You seem interested enough to keep posting ?
>
AFAIK this was the 2nd one... the discussion gets more interesting as time goes
by...

>What does that mean ?..."providing it will *ever* see the morning
>lite" you doubt I will finish it ?... by what right do you make such a
>public insult ?
>
Call it whatever you'd like to, I'm amazed you still have time left for
programming after all those answers... :-)

>>Just wanted to throw another dime into this can :-)
>
>Why?... for what other reason than to do exactly what you are
>complaining about... brains...use them!
>
First, I have none...
Second: it's nice to keep a fire going sometimes!

Just to be serious for a moment: I'll see what I can do with the test file...
Will let you know on the outcome...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2075. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893794915.9863.1.rover.c3adfca1@news.demon.nl>
Source record: 101999

On 28 Apr 1998 09:35:14, gokmase@usa.net wrote:
>
>Hello again.
>Yes, I've heard that FREEDOM has built in support for CPX, but I've heard some
>people saying that the latest version was getting quite clumpsy. (I haven't
>seen it myself, so I'm not refering to my own experience!) I guess that there
>is some demo of FREEDOM to download from INTERACTIVE, so maybe it's worth
>checking it out, since COPS1.07 doesn't seem to like 4Mb to play with on my
>STe.
>
>(By the way, I can also tell you that COPS1.06 most likely messed up my C:\
>bootsector last summer when it failed to save its *.INI-file. Perhaps one
>shouldn't complain when it comes to free programs like COPS, but nevertheless,
>these are quite nasty bugs, aren't they?)
>
>Finally, are there any other programs that handles the CPX-modules, apart from
> FREEDOM, and the old XCONTROL?
>
Hi again,

```
Z-control (no longer supported, but it should be available somewhere).

CU NeXT msg
Louis

---------------------------------
| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
---------------------------------

--
```

2076. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893794917.9863.2.rover.c3adfca1@news.demon.nl>
Source record: 102000

On 28 Apr 1998 13:19:33, gokmase@usa.net wrote:
>
>Ok, I guess that there are reasons to use specific features. BUT I think that
>those should be used when, and if necessary. It would be a great shame if
>there are great programs coming out, that with ease could be made to run on,
>let us say a late TOS version with AES 4.1, but will only run on MagiC because
>somebody assumed that everybody is using MagiC.
>
>Maybe I also would have bought MagiC, if it hadn't been totally incompatible
>with my Cubase version. (I've heard that Cubase doesn't like multitasking
>systems at all, in fact)
>

Hi,

from what I know, Cubase is even not compatible with TOS.... hence the MROS
files...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2077. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35463D3D.4EB9@cfcsc.dnd.ca>
Source record: 102001

Magnus Kollberg wrote:
> Why doesn't anyone use Z-Control? It works very well on my system even though
> it's a early version. A shame that it's not being developed anymore.

I used to run ZControl, but found that it always seemed to steal all my
available
memory! So I could not run anything after it had loaded as I had no
memory left!

> Probably. There are lots of those around and I guess sometimes you can even call
> MagiC that. ;-)
> //Magnus Kollberg

good thing you are winking, eh?! ;-)

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Colli¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

2078. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <3545f9c09ff3e1@game-master.com>
Source record: 102002

on Mon 27-04-98 18:41 Terry May wrote:

>Is there a utility that allows you to drag a file to it and it automatically
>renames it to all lowercase?

That's kind of a specialized app. There are word processors that
covert to lower case (or upper case). It would be a fairly simple
matter to program something like this in GFA Basic. I could do it for
you if you like.

--
Ross MacIver
<rosco@game-master.com>

2079. Re: Picture in Neodesk3?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <354643C9.1B77@cfcsc.dnd.ca>
Source record: 102003

Dennis Bishop wrote:
> On 27 Apr 1998 01:36:13, Tim Conrardy wrote:
> > Hello All!
> > I have an Atari TT030 that I use Neodesk 3 on (with Geneva)
> > I was reading in a STart mag, that in neodesk2 you can use a
> > picture on your desktop (probalbly Degas or neocrome) How can I
> > do that in Neodesk3? I do not have any docs.
> > Thanx
> Yes you can use a Desktop Pic, I have an TT/030 and I'm using
> Neodesk 4 on it. Contack me at my e-mail address and I'll have
> a text file ready on how to use one. BTW, what rez are you
> using? I'm in TT Med. myself.

well you finally made it to the net! :-D
nice to see you here Dennis.
(or is that STarLord?! :-)
btw, what software are you using?
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

2080. Re: Thing & Geneva?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: jklimch@paladin.cc.emory.edu
Message-ID: <6i5hgeitj1@lendl.cc.emory.edu>
Source record: 102004

I'm glad to hear that thing works with the neodesk/ geneva combo so maybe
there's some hope for geneva with thing & no neodesk.
I want to run thing INSTEAD of neodesk (using geneva to multitask). This
is the combination that bombs on me. Of course thing works perfectly under
single TOS but add in geneva & 2 bombs every time...

Jo Vandeweghe (dipching@ping.be) wrote:
: on Tue 28-04-98 17:28 J David Klimchak wrote:
:
: >Hi,
: >
: >As a result of recent threads about thing v1.09, I got curious about using
: >thing with Geneva as a multitasking source. I can't get thing to run with
: >geneva (2 bombs & TOS error #1). This happens if I run thing from within
: >geneva as a shell or if I try to run thing from within geneva's task
: >manager. Has anyone gotten these 2 programs to run together?
: >
: >Thanks in advance,
: >
: >David Klimchak
:
: Thing runs perfectly under Neodesk/Geneva configurations ... I do it
: sometimes on my set-up.
:
: Jo
:
: --
: Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
: http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
: " Sure highest mountains are not made of stone."
: * FREE TIBET *

2081. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3545856c726d70@whalley.demon.co.uk>
Source record: 102005

on Mon 27-04-98 17:24 Katherine L Ellis wrote:

>hi, well it is getting bloody here ;)

Tony's definately touched a nerve with this one :-)

>Few thoughts reading this whole thread.
>1) several million ST sold, when only MUCH less hades/tt/falcon were.
>What I can see is, you can count 75% of these ST are in the closet,
>attic, whatever/wherever. So you make software for ACTIVE machines,
>machine that people use everyday. I have yet to find here any ST user.
>Sure a lot of people DO HAVE an ST, but heh in the closet, while the
>pc is used. (or falcon, TT in other case)

<snipped the rest as I'm in broad agreement>

Errrm. I have an ST that is used every day and most certainly isn't in the closet. I'm using it right now... OTOH it isn't a single-floppy 1040 with a television as a monitor. It's a 4Mb STE with hard drive, mono monitor (I have a colour monitor I use in low res for the occasional play with graphics, but generally I have more respect for my eyes...), running MagiC 5/NVDI/OLGA etc (ie modern system software).

I agree with your basic point that the ACTIVE machines are most likely to be those where the users have invested money in upgrading or expanding them somehow, either by switching to higher spec machines or adding extra RAM, HDs, new OSs etc. Most will probably be using high res or better, IMHO.

BTW Tony, you can get high res monitors really cheaply second hand. I got a spare which my sister now uses for the grand sum of UKP10 (from a guy who advertised in here).

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2082. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i5hu1anu1@nef.ens.fr>
Source record: 102006

Bonsoir,

Dans l'article <354599A8.1D0FB3F5@NO.SPAM.emw.ericsson.se>,
Magnus Kollberg , <magnus.kollbergl@NO.SPAM.emw.ericsson.se> a ¬crit :
¬¬Tony Greenwood wrote:
¬¬
¬¬> Try http://www.users.zetnet.co.uk/paxton/zips/test.zip
¬¬> It is a small 29kb file and has a simple text message, nothing more,
¬¬> nothing less, Just test and see if it runs and report back here yes?
¬¬
¬¬It worked in mono under SToNX (640x400) but on under STOnX in 640x480
¬¬16 colours. If you don't use the VDI I doubt very much that it will
¬¬work on a GFX card. Maybe it will work in mono on a GFX card.

It won't, I just had time to test it...

Doesn't work on Hades, 2 bombs - I bet it's mainly because of the STOS
dirty start-up code (it's definitly some STOS basic...), in that case I'll be
very curious to see how Tony will be able to make a nice message and not a big
crash on hades (do you remember on a old post).
And if he manages to, that means he also can entirely support hades
so...

Anyway, that just proves the way choosen to draw the text is not the
good one :-)... Did you used basic STOS codes or VDI instructions, available in
STOS IIRC ?

Anyway again, I'll test on my falcon too, just for fun... But not
before one or two weeks.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2083. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i5ifk$b4a$1@nef.ens.fr>
Source record: 102007

Bonsoir,

Dans l'article <355ade96.16909160@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a ?crit :
?
??Please Choose A or B
??
??A) Continue with current propasal and make a very nice easy to use
??push button tool for web masters that will support All ATARI ST
??machines, Megas, Falcons and TT's with a hard coded 640x200x2
??resolution,
??
??B) Scrap A) And make the same tool, but with a text based interface
??that in my opinion will look like something from the spectrum days,
??but will be resolution independant, I have no idea if it will support
??gfx cards or hades because no one tested the test.tos that I uploaded
??:(The menu would be keyboard driven and the whole thing would be in
??black and white :(to accomodate high rez.....and basically look very
??sad.... but work :)

B of course... If correctly done, adding a A-type interface is
completely possible, so we have advantages for both. Supposes a variant of B
which is something like command-line, but that can be done.
But to be correct : use something else than STOS for B... Another
basic (not many differences if you don't use graphic part...), or C or another
h-level langage...
C-tutorials can be found in many libraries.

And let us time to do the test, we're not 24-hours a day before our
computers I think ! Answer to the test is somewhere else in the
thread... Doesn't work -> try something else :-)

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2084. Re: Parx Expose module?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6i5tld$5te$1@nnrp1.dejanews.com>
Source record: 102008

In article <6hmmn5ruc2@supernews.com>,
mgrove@BLOCKiwvisp.com (Michael Grove) wrote:
>
> Any French users know if the Parx Expose video capture module is still
> commercially available? I dropped a message in fr.comp.sys.atari, but
> didn't get a reply (maybe because I don't speak French:).
> I remember seeing it advertised when the web page was still up.
>
> TIA,
>
> Mike
>
For that matter, did anyone pick up any PARX stuff? Could sure use the
digital camera connection when I get my camera.

Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2085. FS: Apple, ATARI, Amiga, and more..

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: deej@gte.net
Message-ID: <6i5neu$qu7$1@nnrp1.dejanews.com>
Source record: 102009

```
Apple IIGS Woz signature ROM0
Apple RGB Monitor
2 5.25" Apple Unidisk
1 3.5" Apple Drive
Super Serial Card
Kraft Joystick
$50

Apple //e w/ 64k 80 col card
Disk II adapter
Composite Green Screen Monitor
$10

The IIGS works great, I make no guarantees on the //e although I know the
green screen works.

ATARI 520st
3 Floppy drives (dont remember which models)
Atari Color and Mono Displays.
Display Switchbox
Disk switchbox
Lots of misc things: Computer Eyes, PC Ditto, some software, etc
Also a few books and magazines.
$50

ATARI 8bit:
800XL
130XE upgraded to 256K
1 1050 Disk Drive Happy enhanced
1 1050 Disk Drive unenhanced
2 850 interfaces
1 ICD serial/parralel interface
1 1030 Modem
1 410 Program Recorder
SIO2PC Cable
All transformers for above.
Lots of little crap and tons of software and magazines.
$50

1 TRS80 Model 4 Dont know if it works, no boot disk
$5

1 Comadore PET comes up to prompt. Have floppy drives but no cable.
$5
```

1 Amiga 2000
100 MEG SCSI Hard Drive
GVP 030 excelerator/SCSI controller
De interlacing board
Multi Kick board
100 MEG SCSI tape drive.(internal)
TONS of software and other misc stuff
$100

1 Zenith Multifunction monitor. Color: composite or RGB Mono: composite or
TTL very versital.
$20

I dont really want to deal with shipping(especially on the bigger stuff) so
its Seattle area pick up only....

deej@gte.net
or
deej@bridgeway.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2086. Re: SoftPC on a Hard Disk?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6i5va3$8ut$1@nnrp1.dejanews.com>
Source record: 102010

In article <6hoj62$pf2$1@usenet45.supernews.com>,
csh@agate.net (c.s.h.) wrote:
> :
> : I use Quicken 8.0 using DOS 3.3. It works fine.
>
> version 8? I was gonna try version 4 or something. Is the speed a
> problem...I mean, is it usable with version 8?
>
I certainly hope it is usable with version 8 -- I've been keeping my books on
it since January 1998. (So far, so good). As for speed, it's a mite
sluggish, but not too bad (sort of like Pagestream on an ST).

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2087. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35465faae5b6a0@whalley.demon.co.uk>
Source record: 102011

on Tue 28-04-98 01:57 Pascal Ricard wrote:

>Hello,
>
> in article <3544fd861a12d20@whalley.demon.co.uk>
> John Whalley wrote:
>
>> If you still can't get it to work, there is another trick you could
>> try with POPwatch: set up a NOS alias file. This sits in your NOS
>> directory and is called (surprise, surprise) ALIAS (no extender in
>> the file name).
>.../...
>> Now, this might not work: it depends on your setup and Gary Priest put
>> support for this in POPwatch because us Demonites have specific needs
>
>Afaik, it is not (yet) supported by POPwatch, is it ? Gary, please...

Like I said, Gary has put in partial support for the NOS alias file,
largely to make migrating from NOS easier for those of us who started
out using NOS or Oasis 1. From the POPwatch CHANGES.TXT (as of version
2.00):

>.Now supports limited use of the 'alias' file when retrieving into
> NOS. It is limited to one aliasname mapping to one recipient.
> Multiple recipients are not handled. Nor is mapping when sending
> email.
> This means that if the alias contains:
> postmaster gary
> Any email addressed to 'postmaster' will in fact be retrieved into
> 'gary' mailbox.
> Oasis1.xx seems to set this as standard. If you don't know what the
> alias file is, then you probably shouldn't worry about it :)

Actually, to clarify the stuff about mapping above, you can have
multiple lines, but each is limited to "aliasname recipient", you
can't have "aliasname recipient1, recipient2" etc.

I did some more checking on the NOS alias format today. The way to get
NOS to deliver to one mailbox is to change "default deliver" to
"default username" (so the wildcard thing I suggested in that previous
message is *definately wrong*). However in the light of the above I
doubt if POPwatch would understand "default username" at present.
Might be worth experimenting if you are feeling adventurous...

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2088. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35465faae5b6a1@whalley.demon.co.uk>
Source record: 102012

on Tue 28-04-98 01:59 Ross MacIver wrote:

>I tried something like this in the O.INF file, although I think I was
>using "*". Okami looked for user "*". As I recall, the alias file is
>only for outgoing posts.

Just to clarfy a confusing situation, the NOS alias file (which
affects sorting incoming mail by NOS and POPwatch) *isn't* the same
one as the Okami alias file (which is for outgoing mail distribution
lists in Okami). Two separate files in different places.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2089. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35465faae5b6a2@whalley.demon.co.uk>
Source record: 102013

on Tue 28-04-98 14:02 Tony Greenwood wrote:

>Please Choose A or B
>
>A) Continue with current propasal and make a very nice easy to use
>push button tool for web masters that will support All ATARI ST
>machines, Megas, Falcons and TT's with a hard coded 640x200x2
>resolution,
>
>B) Scrap A) And make the same tool, but with a text based interface
>that in my opinion will look like something from the spectrum days,
>but will be resolution independant, I have no idea if it will support
>gfx cards or hades because no one tested the test.tos that I uploaded
>:(The menu would be keyboard driven and the whole thing would be in
>black and white :(to accomodate high rez.....and basically look very
>sad.... but work :)

I still reckon go with C: do it as a TTP with command line
options/switches and then put your med rez shell round it while some
other kind person does a GEM shell. That way everyone wins: people can
choose between the med rez or GEM shells depending on their OS or
hardware and the really adventurous who want to use it in scripted
applications can use the TTP raw.

Happy, happy, joy, joy!

TTFN
John

PS BTW about to go fetch your test file, will report back when
tested...

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2090. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980428194141.24409A-100000@usr07.primenet.com>
Source record: 102014

How about a C) option?

Work on a ttp (just the basic engine). and make the Medium special
stosser shell with it, so you can test your TTP, and still have fun
coding, In ANY case, it will be same for you, except that you will
basically cut your program in half. So, still same enjoyment, Probably
even more.
Stoss I am sure can pexec() of some kind.
So, Anyone else with GEM knowledge could do a GEM interface for it.
What would be wrong with that?

On Tue, 28 Apr 1998, Tony Greenwood wrote:

>
>Please Choose A or B
>
>A) Continue with current propasal and make a very nice easy to use
>push button tool for web masters that will support All ATARI ST
>machines, Megas, Falcons and TT's with a hard coded 640x200x2
>resolution,
>
>B) Scrap A) And make the same tool, but with a text based interface
>that in my opinion will look like something from the spectrum days,
>but will be resolution independant, I have no idea if it will support
>gfx cards or hades because no one tested the test.tos that I uploaded
>:(The menu would be keyboard driven and the whole thing would be in
>black and white :(to accomodate high rez.....and basically look very
>sad.... but work :)
>
>
>
>
>- Cheers - Tony Greenwood - paxton@zetnet.co.uk
>Computer Games Maker,HTML,STOS,Javascript,Filos
>PAXTONweb http://www.users.zetnet.co.uk/paxton/
>---
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2091. Re: Newsie Log/Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6i5qcd$bbk@nntp02.primenet.com>
Source record: 102015

```
On 28 Apr 1998 09:34:05 , Alan Price wrote:
>On 27 Apr 1998 11:20:01, John M Rojewski wrote:
>>On 26 Apr 1998 10:44:46 , Alan Price wrote:
>>>On 24 Apr 98 04:14:56, Harry Sideras wrote:
>>>>*Hi Dennis*, on 16 Apr 98 you wrote: ...respect, brethren
>>>> > BTW, everytime I run Newsie, it shows all the pathways, which have
>>>> > remained the same, does it do that all the time?
>>>I've had this- Newsie puts up a forms box with all the optional paths
>>>in. It seems to occur if it can't find one of the files it's looking for
>>>on the path specified
>>>
>>Yes, due to popular demand, NEWSie does check the Preferences Paths to
>>be certain they really do exist, and it one or more does not exist, it
>>opens the Path Options dialog to show you what is there. As for more
>>explanation of why this is happening at the time, I could spend a lot
>>of time generating step-by-step debugging that would be used very
>>infrequently.
>
>Could you perhaps add one line to the documentation- under "Path
>Preferences"- e.g. "The dialog will also be shown at startup if any of
>the preference paths are missing"? This will point people in the right
>direction, and if they don't read the docs, they have only themselves
>to blame.
>
Done.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

2092. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980428194509.24409B-100000@usr07.primenet.com>
Source record: 102016

On Tue, 28 Apr 1998, Tony Greenwood wrote:

>My GEM desktop consists of a puke green square with two drive icons
>and a bin (we surely arnt talking about your desktop are we) and my
>windows desktop looks a lot better than that I can tell you... thats
>why I don't like GEM
hm you know that you can change the color of your desktop. you can
change the fonts, change the icons, change the aes etc? so it looks
nicer. Not making a lot of effort here. Of course W95 prepackages all
these options at the tip of the finger. so much faster to change, to
edit to your tastes.

>But I am talking about my GEM desktop... I wonder what you are talking
>about...
>software...
you use your system exactly how you wish. That's liberty. I understand
that. Just trying to show that atari is NOT stosser only point of
view. People like Duraiden only sticks to atari because of GEM, being
a pleasure as opposed to w95 and his macos. (he has magic).

>
>>Perhaps it would help if you gave us an example of a user interface
>>you *do* like. Freeze Dried? Trip-A-Tron?
>
>Freeze dried yes, beats the hell out of connect, nicer to look at,
>nicer to use, the whole feel of it and use is a hell of a lot faster,
>has more features and is a pleasure to use...

I don't think you can beat connect. (of course in singletos, stmedium,
I WOULD guess it is a pain in the butt to use.)
But Think about ConNect taking advantage of newer aes/os? you can do
stuff MUCH faster, efficiently than in freeze. (basic example: Youwant
to put a file on your account, you just drag and drop any file you
want in the connect window. Takes 2 sec to do this manip., and boom,
it's done., Connect use vtxxx extended mode, color supported etc, of
course in STmedium, when you can't (can hardly) display 80 col text.
conNect is a very featured product that old atari, no harddrive, no
high res might not see. so they think it sucks, when it doesn't at
all.

>
>How about art?.. How about Photochrome.. show me better in GEM, what I
>can view on a STe or used to view on my FM....
talking about graphics here. hm to handle graphic, same philosophy as
in games. Written directly on the screen would be faster. However see
what Speed of light does. and STILL perfectly compatible with new

atari, OS/hardware/aes.

>Games we already know are better if not GEM...
Games no doubt.

Once again, it's YOUR thing, do whatever you want. (I mean it)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2093. Re: Newsie 88?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6i5qt8$c7u@nntp02.primenet.com>
Source record: 102017

On 28 Apr 98 15:51:30 GM, Dennis Bishop wrote:
>I am wondering about Newsie v.88, I need to give some info
>1st.
>
>Now the trouble, Newsie totaly locked up the system, at 1st
>I saw the modem lights flash, oh it was going slow, but I
>figured at lest it was going, HaHaHa, after almost 2 hours
>I found the ISP had dropped carrier and my TT was locked up
>100%, the keyboard reset wouldn't even work, I had to hit
>the reset button itself.
>
>Does v.88 fix this? I had to log onto CIS to send the files
>via the account there.
>
NEWSie 0.88 doesn't fix this, since I really don't know what this is!
If you believe it was NEWSie, then you are entitled to that belief,
but I have not heard of any reports of this type of behavior.

Can you duplicate this consistantly?

I have not had this occur on my system,
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

2094. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980428200013.24409C-100000@usr07.primenet.com>
Source record: 102018

>>Few thoughts reading this whole thread.
>>1) several million ST sold, when only MUCH less hades/tt/falcon were.
>>What I can see is, you can count 75% of these ST are in the closet,
>>attic, whatever/wherever. So you make software for ACTIVE machines,
>>machine that people use everyday. I have yet to find here any ST user.
>>Sure a lot of people DO HAVE an ST, but heh in the closet, while the
>>pc is used. (or falcon, TT in other case)
>
>Errrm. I have an ST that is used every day and most certainly isn't in
>the closet. I'm using it right now... OTOH it isn't a single-floppy
>1040 with a television as a monitor. It's a 4Mb STE with hard drive,
>mono monitor (I have a colour monitor I use in low res for the
>occasional play with graphics, but generally I have more respect for
>my eyes...), running MagiC 5/NVDI/OLGA etc (ie modern system
>software).

come on John, ok you are 1 more. That's what? 74.0000000000000001%
then instead of 75% of these ST unused. And still, you are using a
harddrive, you have RAM, and both monitors. so :)
What a luxury, must have cost you a lot of money to have all that ;)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2095. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6i5rc8$cj4@nntp02.primenet.com>
Source record: 102019

On 28 Apr 98 19:05:30, dcroker wrote:
>Nostrodamus phrophesised this from rojewski@primenet.com to All...
>
> >> I can duplicate Chris's problem here (Falcon/Magic5.11), choosing
> >> "Edit Nicknames" with no other window opens results in Newsie crashing
> >> out with an exception error. If I've opened a window then there is no
> >> problem.
> >>
> r> I closed all windows and then used "Edit Nicknames", w/no problems.
> r> Are you saying that if there has ever been a window opened, then the
> r> problem doesn't occur? (Using Magic 5.03 with WDialog included.)
>
>B) With WDialog not loaded, Newsie crashes out with an exception error unless
>I have another Newsie window open at the same time. It otherwise doesn't
>matter whether I've opened a window previously, or left a window from another
>app. open at the same time.
>
With WDialog not loaded, does the text "WDialog supported" appear in
the NEWSie LOG file? If so this is a problem, if not, then I'm not
sure what is happening.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

2096. 3 ST's 4 sale. READ!!!

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: hugodiaz@technologist.com
Message-ID: <6i690vqse1@nnrp1.dejanews.com>
Source record: 102020

I have 3 Ataris for sale:
One STfm, TOS 1.2, 1 meg RAM, no mouse,$35+ postage.
One STf, TOS 1.4, 1 meg RAM, mouse, modificated with switchable hi-speed serial port. Use 28.8 and 33.6 modems! $45+ postage.
One STe, TOS 1.62, 4 megs, mouse, with the hi-speed mod. $65+ postage.

E-mail me, please.
hdiaz@mail.giga.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2097. SCSI adapter for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: hugodiaz@technologist.com
Message-ID: <6i69i0rqk1@nnrp1.dejanews.com>
Source record: 102021

I have an ICD AdSCSI PLUS ST with cable for sale. Software included along with the docs.
I'll accept the highest reasonable offer I get in the next 3 days.
Email me at hdiaz@mail.giga.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2098. Spectre GCR 4 sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: hugodiaz@technologist.com
Message-ID: <6i69rg$s5i$1@nnrp1.dejanews.com>
Source record: 102022

I have a Spectre GCR with cables, software and cables for sale.
I'll also include my backed-up HD disks, and any other software that I can fin
d.
Please send a reasonable offer to hdiaz@mail.giga.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2099. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2552_outrider@lvdi.net>
Source record: 102023

Re: "Detecting long filenames", dbolt@my-ste.demon.co.uk scribbled the following on 29 Apr 98 @ 02:44:25:

d> I was assuming you meant that if "FOO.DAT" exists and a program tries
d> to create "foo.dat", you meant the _name_ "FOO.DAT" would be replaced
d> by "foo.dat". This isn't the case, and that was what I was saying no
d> to. If that isn't what you meant, then it was my misunderstanding.

No, what I meant was the file itself would get overwritten (assuming no check for existing filename). I wasn't referring to the names themselves, but rather the file contents. That is, there's no way for "foo.dat" and "FOO.DAT" to co-exist. Only one will survive.

* LED v1.51 * "No, I've changed it to Trust Everyone, didn't I tell you?" - Fox Mulder
--

Terry May - Las Vegas, NV

2100. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2551_outrider@lvdi.net>
Source record: 102024

Re: "Drag to lowercase utility?", rosco@game-master.com scribbled the
following on 28 Apr 98 @ 20:48:47:

r> on Mon 27-04-98 18:41 Terry May wrote:
r>
>> Is there a utility that allows you to drag a file to it and it
>> automatically renames it to all lowercase?
r>
r> That's kind of a specialized app. There are word processors that
r> covert to lower case (or upper case).

Yeah, but I only want the FILENAMES converted to all lowercase. IOW, I would
drag LONGFILENAME.EXT to the utility and it would rename it to
longfilename.ext.

r> It would be a fairly simple matter to program something like this in
r> GFA Basic. I could do it for you if you like.

Certainly! :^)

* LED v1.51 * Monty Hall of Borg: "Door #3 is irrelevant."
--

Terry May - Las Vegas, NV

2101. Settings for AB toolkit 5.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199804282222.a25071@do2.maus.de>
Source record: 102025
Body handling: HTML body converted to readable text

Hello,

what are the best settings for D. Little's Afterburnertoolkit 5.07.

My falcon is equipped with a NOVA 2meg graphics card with NOVA-VDI 2.67
and has a single 32meg SIMM installed.

I tried:

Processor options:
==================

Enable cache
Enable cache

TOS Superstack:

Writethrough mode
Use ST-RAM

General options
===============
Write-protect ROM

Display options
===============
Mode: Serialized
Videl layout: 4MB
NOVA interface
NOVA Videl blanker

Memory options
==============
Allocate FastRAM
Enable second bank
Perform RAM-check

but it does not work correctly. The Emulator.Prg produces pixel junk all
over the screen.

Tschuess
Frank

2102. patch for Zero-X vers.2

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Werner_Vollbergh@hotmail.com
Message-ID: <6i42pm$k16@newstoo.ericsson.se>
Source record: 102042

Hey, I'm looking for a crack to Zero-X vers.2 for atari falcon
or a valid serial number.

W

2103. Re: Atari mouse port 3rd button query

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Benoit Perrin <genwax@geocities.com>
Message-ID: <35459739.41C67EA6@geocities.com>
Source record: 102043
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

```
Branko Badrljica wrote:
>
> Mario Becroft wrote:
>
> > I noticed after looking at the Atari mouse port pinout in my TT030 user's
> > manual that on pin 5 there is room for a third (middle) mouse button.
> >
>
> IMHO Atari ST (at least) does not have hardware provisions for 3-button mouse.
> This "extra" pin is simply empty.
>
> Regards,
>
> Branko

It seems that X11 can use the third button as I saw a friend using this
button on a falcon under Linux.

But he has a Mega-STE keyboard and not the original Falcon keyboard.
Perhaps these keyboards (and the TT-Keyboards) are quite different from
others.

Regards,

Benoit
--
.------------------------------------------------------------------------.
| Benoit PERRIN - Gen & Wax | e-mail: genwax@geocities.com |
| Visual Assembler once, Visual Assembler forever ! |
| http://www.geocities.com/SiliconValley/Bay/1209/ |
`------------------------------------------------------------------------'
```

2104. Re: Atari mouse port 3rd button query

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35458A9F.3916@ooc.de>
Source record: 102044
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

Mario Becroft wrote:

> While I don't know of any software that makes use of the third button, I
> wonder if the facility is there for a third button on pin 5, or is pin 5
> simply not connected or ignored by the keyboard? If pin 5 is not

The Atari SVR4 Unix for the TT and Linux support the third mouse button.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2105. Re: Atari mouse port 3rd button query

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Rodolphe Pineau <rodolphe.pineau@capway.com>
Message-ID: <35458E7C.CE7B6BC9@capway.com>
Source record: 102045
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

Benoit Perrin wrote:

> Branko Badrljica wrote:
> >
> > Mario Becroft wrote:
> >
> > > I noticed after looking at the Atari mouse port pinout in my TT030 user's
> > > manual that on pin 5 there is room for a third (middle) mouse button.
> > >
> >
> > IMHO Atari ST (at least) does not have hardware provisions for 3-button mouse.
> > This "extra" pin is simply empty.
> >
> > Regards,
> >
> > Branko
>
> It seems that X11 can use the third button as I saw a friend using this
> button on a falcon under Linux.
>
> But he has a Mega-STE keyboard and not the original Falcon keyboard.
> Perhaps these keyboards (and the TT-Keyboards) are quite different from
> others.
>
> Regards,
>
> Benoit
> --
> .---.
> | Benoit PERRIN - Gen & Wax | e-mail: genwax@geocities.com |
> | Visual Assembler once, Visual Assembler forever ! |
> | http://www.geocities.com/SiliconValley/Bay/1209/ |
> `---'

Yes it'me, and effectively the third button work as a real third button with my MegaSTE keyboard whereas, before, it doesn't work with the original one. So i think TT & MSTE keyboard are able to recognise 3 buttons mouse. I will take time to look on TT keyboard datasheet this evening to confirm this information and eventualy i'll try to disassemble the 6301 code to check the existance of the third button routine.

--
NO'MAD SARL / STraTOS
62, Bd Aristide Briand
77000 Melun FRANCE

SIRET : 411 413 826 00016
RCS Melun B 411 413 826

FAX : (+33) 164 378 228
HTTP://www.chez.com/stratos/

2106. Re: patch for Zero-X vers.2

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3545938A.831524F3@hol.REMOVE.THIS.fr>
Source record: 102046

Werner Vollbergh a ï¿½crit:
>
> Hey, I'm looking for a crack to Zero-X vers.2 for atari falcon
> or a valid serial number.
>

What are you, a pirate or something ?

Zero X is still supported, so please don't put off the last developpers
who are still supporting the Atari platform.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2107. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3545a2104132e0@club-internet.fr>
Source record: 102047

Hello,

in article <Pine.BSI.3.96.980427193430.27195A-100000@usr08.primenet.com>
Katherine L Ellis wrote:

> So choices are so far, Naes fileselector, freedom. Any other one?

Boxkite ?

--
Pascal, surfing the web on his Falcon...

2108. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <354597A6.8FF80598@NO.SPAM.emw.ericsson.se>
Source record: 102048

Tony Greenwood wrote:
>
> BTW Magnus havn't me and you been down this road before?, yet still
> you want to try again... will you never learn ?

The thing is when I get bored I throw a mail at you which I know will
trigger you off. You are so funny when you get upset. :-)

//Magnus kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2109. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <354599A8.1D0FB3F5@NO.SPAM.emw.ericsson.se>
Source record: 102049

Tony Greenwood wrote:

> Try http://www.users.zetnet.co.uk/paxton/zips/test.zip
> It is a small 29kb file and has a simple text message, nothing more,
> nothing less, Just test and see if it runs and report back here yes?

It worked in mono under SToNX (640x400) but on under STOnX in 640x480
16 colours. If you don't use the VDI I doubt very much that it will
work on a GFX card. Maybe it will work in mono on a GFX card.

//Magnus kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2110. Re: BETA Testers and Suggestions please

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35459A81.76B116CD@NO.SPAM.emw.ericsson.se>
Source record: 102050

Tony Greenwood wrote:

> >> actually finished, but should be in about one month - cross fingers :-)]
> >
> >I think you just spotted the problem. I'm almost 100% sure that little Tony
> >is going to write this in STOS, so it's not that easy for him to support
>
> Go spoil someone elses fun.. I was enjoying myself...
>
> They would have worked it out....eventualy...hehehehe

:-))))

You are a mad man with a mission.

> >any res or GEM or VDI or make it work on 99% of all TOS boxes.
>
> gfx card owners and hades users do not make up 99% of the atari
> community... you are in a dream world..or an idiot..or both ?

Maybe I have got the evil ynoT flue? Oh shit!

:-)

Did I ever say that "gfx cards owners or hades users" were 99% of the
community? Are you in a dreamworld or just plain stupied and twist
everything into ynoT mode?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2111. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35459AE3.F2EB7C23@NO.SPAM.emw.ericsson.se>
Source record: 102051

Tony Greenwood wrote:

> >> Nothing...I use GEM as little as possible and where possible use
>
> >Ehhh... I guess you are still living in 85 and doesn't have a clue on
> >how a modern GEM program works and looks. I guess "some of the best
>
> The problem is...if you stop and think...is that I do know how they
> work and look and I dont like them... I thought that was self
> explanitory.......but not to you obviously.

Is it to anyone?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2112. Re: BETA Testers and Suggestions

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893755226.19827.1.spot.c3adfca1@news.demon.nl>
Source record: 102052

Hi,

well, so much for this (endless?) discussion about the Pro's and Con's of TOS/MagiC/GEM growing on to a discussion on "PC's vs. Atari" which in turn became "Are there more ST-users than New-Generation-TOS-clone-users".

Listen, Tony's asked (see the Subjectline) for BETA-testers *and* suggestions.

As far as I've followed the follow-ups, there has been very low response to "Who's gonna test this"...
OTOH, there have been several people *suggesting* to make it more 1998-compatible...

If Tony doesn't want that, be my guest, start programming instead of argueing, don't waste any more time and bandwidth, but don't complain if you get no feedback at all...

I explained already once, but for me I'm not interested. Heck, I've got all this stuff up and running under MagiC on my card in Truecolor. Don't even think that I'm gonna reset to a stoneage resolution just to edit my HTML files...

Done that faster simply loading it in my text-editor, looking up all this bloody HTML-language stuff in the docs, putting it in and have a look at the results without the need of two times resetting, hooking up the second monitor to the other port, switching it on and finally discovering I forgot one item...

Tony, do you always compare like that?
"Ford sold more T-models than Ka's, so the T-model was the better car????"
(I'm talking about this new "half-egg-shaped" model, not sure if that's got the same name in other countries).

What we're all trying to yell is: making it a basic TOS program is not what we're really looking for.... Surely it can be used (providing it will *ever* see the morning lite), but will it then be user-friendly? We're not all computer fanatics...

Just wanted to throw another dime into this can :-)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2113. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893755222.19827.0.spot.c3adfca1@news.demon.nl>
Source record: 102053

On 27 Apr 1998 16:10:16, gokmase@usa.net wrote:
>
>No, the ability to run several CPX is not very important for my either. I just
>found that COPS offers a *much* better overview over the CPX-modules. It's a
>shame if there are so many bugs in it, that it won't be reliable with anything
>but MagiC. (I believe it is written with that in mind)
>
>I recently heard someone in the programmer newsgroup saying something
>about writing for TOS<-->MagiC. He thought that people really should write
>applications for TOS, and not for compatible OS. I agree! ...writing for the
>original Atari-OS, should guarantee that as many as possible could run the
>program without to much trouble. I don't know whether or not this is why COPS
>behaves nasty, but if it is, at least I think it's a shame cause otherwise I
>think COPS is a great program!
>
>I still find it *very* strange that COPS runs more unstable with more memory
>to play with. Is it possible that it is a memoryhandling bug in TOS that
>causes this?
>

Hi there,

I had COPS running for a few days when I got this NVDI 4.12 for my Matrix card. From then on my mailer system (using Semper/LED) started doing weird things. Crashes, couldn't find it's configs etc. Turned out to be a few old CPX-es, when I removed these it was OK. Eventually I moved on to using Freedom (which has CPX control stuff built-in) and left the troublemaking CPX-es out, and I have no more problems. This memoryhandling problem is the same in MagiC, the only advantage is it crashes more decently: when you get a "hanger" in TOS you need to reset 99 times out of 100, under MagiC that's once in a hundred... :-)

BTW: Wilfried Behne himself was pretty vague when I asked him about COPS and especially Wdialog... in fact Wdialog adds routines to TOS that are normally done by MagiC. When I tested the Jinnee desktop here under MagiC it appeared to be needing Wdialog as well (it simply crashed running from MagiC with Wdialog left out, and that's not what its docs say...) So I asked Wilfried: "Do I need to run Wdialog next-to-MagiC?", here's what he literally answered:
".........eeeerrrrrrr (very short for what he actually said!) ...sometimes you do, sometimes you don't..."
(Maybe we're talking about "Schweineprogramme" here too???)

CU NeXT msg
Louis

| Louis Holleman |

```
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
---------------------------------

--
```

2114. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35459E03.9746196B@NO.SPAM.emw.ericsson.se>
Source record: 102054

Katherine L Ellis wrote:
>
> hi, well it is getting bloody here ;)
> Few thoughts reading this whole thread.

Well, there actually are a few more in here thinking the same
as some others, just saying it in a more appropriate way and
not as direct as some others....

//Magnus kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2115. Re: Newsie Log/Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <893756045.3157.4.nnrp-04.9e987258@news.demon.co.uk>
Source record: 102055

On 27 Apr 1998 11:20:01, John M Rojewski wrote:
>On 26 Apr 1998 10:44:46 , Alan Price wrote:
>>On 24 Apr 98 04:14:56, Harry Sideras wrote:
>>>*Hi Dennis*, on 16 Apr 98 you wrote: ...respect, brethren
>>>
>>> > BTW, everytime I run Newsie, it shows all the pathways, which have
>>> > remained the same, does it do that all the time?
>>>
>>>Err.. what? I hae no idea what you mean by this. Can you explain what you
>>>mean?
>>>
>>I've had this- Newsie puts up a forms box with all the optional paths
>>in. It seems to occur if it can't find one of the files it's looking for
>>on the path specified
>>
>Yes, due to popular demand, NEWSie does check the Preferences Paths to
>be certain they really do exist, and it one or more does not exist, it
>opens the Path Options dialog to show you what is there. As for more
>explanation of why this is happening at the time, I could spend a lot
>of time generating step-by-step debugging that would be used very
>infrequently.

Could you perhaps add one line to the documentation- under "Path
Preferences"- e.g. "The dialog will also be shown at startup if any of
the preference paths are missing"? This will point people in the right
direction, and if they don't read the docs, they have only themselves
to blame.

--
Alan Price
http://www.postern.demon.co.uk

2116. Re: New PHPLAYER 4.3 release!

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Sumbera Petr <xsumbe00@stud.fee.vutbr.cz>
Message-ID: <Pine.BSI.3.95.980428122638.1389B-100000@fest.stud.fee.vutbr.cz>
Source record: 102056

On Tue, 28 Apr 1998, Harry Sideras wrote:

> I note that on the PC there is no conversion utility to get an RA file into
> any other format whatsoever unless the sound is taken out and back in again
> to be sampled. The 850k RA file that I want to play conerts to a 6.7Mb WAV
> file when this is done, so I'd really appreciate direct support if it's
> possible.

I think it is not possible. As I know the RA format is under copyright and
it is not available anywhere.

Petr

WWW: http://www.stud.fee.vutbr.cz/~xsumbe00
mirror: http://www.sumbera.cyberstrider.org
e-mail: xsumbe00@stud.fee.vutbr.cz
(sumbera@cyberstrider.org)
FIDO: 2:421/16.14

2117. Re: patch for Zero-X vers.2

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6i4ein$2fq8$2@news-inn.inet.tele.dk>
Source record: 102057

>From: Werner_Vollbergh@hotmail.com (Werner Vollbergh)
>
>Hey, I'm looking for a crack to Zero-X vers.2 for atari falcon
>or a valid serial number.
>

Don`t think this is the right place to ask for that!!

but try this one XXXXXXXXX

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with MagiC 5.1, CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

2118. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <3545BCDA.1883@mst.tn.utwente.nl>
Source record: 102058

Hi Tony,

It seems you have done it again!

Tony Greenwood wrote:

> I normally make these sites follow the same style, all have the same
> background and text and link colours, and as with ST+ maybe all pages
> have the same menu system for easy navigation, This makes the pages
> look more professional, in fact the PC people just caught on and have
> introduced CSS (Cascading style sheets) something decent HTML coders
> have been doing for years anyway :)

On the ST all programs also have the same menu system for easy navigation. This makes the program look more professional. In fact, the PC people just caught on with windows 95, on the Atari we have had a standard since '85. This standard has been under continues improvement since.

> The finished program will work on All ST, STF, STFM's, STe, Mega and
> Mega STe's, Falcons and TT's, Will be hard coded to a 640x200x4 ATARI
> Medium resolution, (Sorry no mono monitor in this house) and will work
> on a minimum half meg machine, Floppy or HD supported, Multitasking
> environments will not be supported,

As you are obviously using STOS for your interface I think it is wise to do atleast a ST HIGH interface as well; ST HIGH is a far more accepted fallback standard for 'professionel' software then ST MED. It also gives the possibility for ST HIGH users to use the software.

I think it won't be too much trouble to test the program in ST HIGH under pacifist.

If you want to make as much people happy as possible use an .ttp core and and ST MEDIUM shell around it.

Bye, Hans

2119. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <3545BF74.18C5@mst.tn.utwente.nl>
Source record: 102059

Tony Greenwood wrote:
>
> Hey! Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wasn't
> it Tue, 28 Apr 1998 10:56:08 +0200 that you wrote:
>
> >Tony Greenwood wrote:
> >
> >> Try http://www.users.zetnet.co.uk/paxton/zips/test.zip
> >> It is a small 29kb file and has a simple text message, nothing more,
> >> nothing less, Just test and see if it runs and report back here yes?
> >
> >It worked in mono under SToNX (640x400) but on under STOnX in 640x480
>
> STonx?....whats that?...some sort of ATARI emulator ?

Yes, it is. It is workinh under X windows on Unix boxes.

> Why do you not try it on your ATARI...You do own one don't you ?

I think Magnus tried it out on his Atari. My guess is that he simply
was too lazy to disable his great Nova graphics card and switched
to Linux, started X windows, started STonX and tested the software
under standard resolutions. Maybe he didn't even switch to linux, but
simply fired up STonX under MINT. This way he didn't have to degrade
himself to single tasking environment and a stoneage resolution.

Hans

2120. PGP 5.0i ATARI-port available

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: harry@hal.westfalen.de
Message-ID: <6sh6Gkq9dtB@hal.westfalen.de>
Source record: 102060

Hi out there,

Some time ago I managed to make an ATARI port of PGP 5.0i.
It's based on the latest 50i-unix sources.
I've tested it with tcsh-shell (from KGMD, running MiNT) and Mupfel
(running Magic 5.x) It's still a beta-Version, but it runs very stable -
no bombs occured at all. Long filenames are not necessary.

binaries are available at:

ftp://ftp.ifi.uio.no/pub/pgp/5.0/atari/

regards,
Harald

PGP public key available on request
CrossPoint v3.11 R

2121. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9hg3eqh1t.fsf@se.bel.alcatel.be>
Source record: 102061

paxton@zetnet.co.uk (Tony Greenwood) writes:

> Hey! Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wasn't
> it Mon, 27 Apr 1998 15:12:53 +0200 that you wrote:
>
> >Are you only running DOS programs on your PC as well?
>
> This one line proves you missed the whole point, If I dont like GEM
> and want something I think looks better, then Why would I use DOS over
> Windows.... Havent you got any brains ? :)

If you dislike GEM, you must surely hate Windows. So what do you use on
your PC? GEOS?

--

Chris Gray

2122. Notator for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: jcphillips@home.com
Message-ID: <6i4lhnbs1@nnrp1.dejanews.com>
Source record: 102062
Cross-posted to: comp.sys.atari.st,alt.music.midi

For Sale: Notator 3.1, a powerful music notation and midi sequencing
program for the Atari ST. I have original disks, manual and dongle.
$ 125 obo plus shipping.

John

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2123. Re: BETA Testers and Suggestions

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3545C926.9A5B6D8F@NO.SPAM.emw.ericsson.se>
Source record: 102063

Louis Holleman wrote:
>
> Hi,
>
> well, so much for this (endless?) discussion about the Pro's and Con's of
> TOS/MagiC/GEM growing on to a discussion on "PC's vs. Atari" which in turn
> became "Are there more ST-users than New-Generation-TOS-clone-users".
>
> Listen, Tony's asked (see the Subjectline) for BETA-testers *and* suggestions.

You are ofcourse right, but if you make programs in 98 when clones are getting more and more common and more people upgrade their old STs/Falcons with lots of strange stuff as GFX cards new CPUs etc you must be prepared to face this. Also, if we want the TOS platform to stay alive for atleast a decade more we must let people buy new hardware and nobody will buy a Milan if 0% of the new programs works for it. Maybe we just should bury our heads in the sand and don't look forward. In most cases it's not that damned hard to make a program work on a gfx card, is it?

Also, we have a few "nutheads" in here so what do you expect? A tea party? If I meet Tony in real life I would still buy him a beer even though our thoughts about how things should be done are on totaly different tracks! :-)

So if Tony has any business in Gothenburg Sweden, the heart of scandinavia (occhh.. that sounds coold), this summer I will buy him a beer even though he calls me a idiot (which I havn't called him BTW....)!

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2124. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3545CA90.1691FE6E@NO.SPAM.emw.ericsson.se>
Source record: 102064

Louis Holleman wrote:

> >I recently heard someone in the programmer newsgroup saying something
> >about writing for TOS<-->MagiC. He thought that people really should write
> >applications for TOS, and not for compatible OS. I agree! ...writing for the
> >original Atari-OS, should guarantee that as many as possible could run the
> >program without to much trouble. I don't know whether or not this is why COPS
> >behaves nasty, but if it is, at least I think it's a shame cause otherwise I
> >think COPS is a great program!

Well, the problem is that MagiC can do so much more than TOS, so in some cases
you need those features and it wont run on TOS anylonger. Now, that isn't
always true, but in some cases it is. TOS just doesn't cut it in some cases.

> I had COPS running for a few days when I got this NVDI 4.12 for my Matrix card.

Why doesn't anyone use Z-Control? It works very well on my system even though
it's a early version. A shame that it's not being developed anymore.

> left out, and that's not what its docs say...) So I asked Wilfried: "Do I need
> to run Wdialog next-to-MagiC?", here's what he literally answered:
> "........eeeerrrrrrr (very short for what he actually said!) ...sometimes you
> do, sometimes you don't..."
> (Maybe we're talking about "Schweineprogramme" here too???)

Probably. There are lots of those around and I guess sometimes you can even call
MagiC that. ;-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2125. Magic ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Peter Smith <psmith@zip.com.au>
Message-ID: <01bd72a5$df104e40$1c963ecb@default>
Source record: 102065

My Atari ST is still used every day in my business.
I have programmed a nice database out of Superbase.
I have a series of Auto-folder programs (LGSelect,QuickST,
Cache, RamBuffer, etc) which make things a bit easier, but
this Magic OS sounds interesting ...

What is it like, what can it do, and where can i get it ?

Peter
psmith@zip.com.au
(thats Sydney, Australia)

2126. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: gokmase@usa.net
Message-ID: <6i4pf8$8oc$1@nnrp1.dejanews.com>
Source record: 102066

e,
>
> I had COPS running for a few days when I got this NVDI 4.12 for my Matrix
card.
> From then on my mailer system (using Semper/LED) started doing weird things.
> Crashes, couldn't find it's configs etc. Turned out to be a few old CPX-es,
> when I removed these it was OK. Eventually I moved on to using Freedom
(which
> has CPX control stuff built-in)

Hello again.
Yes, I've heard that FREEDOM has built in support for CPX, but I've heard some people saying that the latest version was getting quite clupmsy. (I haven't seen it myself, so I'm not refering to my own experience!) I guess that there is some demo of FREEDOM to download from INTERACTIVE, so maybe it's worth checking it out, since COPS1.07 doesn't seem to like 4Mb to play with on my STe.

(By the way, I can also tell you that COPS1.06 most likely messed up my C:\ bootsector last summer when it failed to save its *.INI-file. Perhaps one shouldn't complain when it comes to free programs like COPS, but nevertheless, these are quite nasty bugs, aren't they?)

Finally, are there any other programs that handles the CPX-modules, apart from FREEDOM, and the old XCONTROL?

Thanx in advance!

/Gokmase

http://hem1.passagen.se/gokmase/atari/index.htm

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2127. How do I add a CR to my chatfile?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Blair Dean <blair_dean@hc-sc.gc.ca>
Message-ID: <3545DC01.329@hc-sc.gc.ca>
Source record: 102067

This is my chatfile:

```
ABORT 'NO DIALTONE'
ABORT 'NO CARRIER'
ABORT BUSY
"" atz&m4&h1
OK atdt5201135
CONNECT ""
oix 2 name: username word: password PPP. ""
```

My ISP has changed their configuration and I have to add a carrage return after I get the CONNECT to get to the login menu. How do I do this?

Thanks.

2128. WANTED: Cubase v3.x (esp. v3.02)

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Ellis Alexander Myles Breen <x9731466@cpca6.uea.ac.uk>
Message-ID: <Pine.OSF.3.91.980428152618.32488A-100000@cpca5.uea.ac.uk>
Source record: 102068

Any offers? I want this so I can use it with EXPAND from SoftJee.

Ellis

2129. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3545EC03.F14B84C2@NO.SPAM.emw.ericsson.se>
Source record: 102069

Tony Greenwood wrote:

> >It worked in mono under SToNX (640x400) but on under STOnX in 640x480
>
> STonx?....whats that?...some sort of ATARI emulator ?

Yes, for Unix runing X. ST on X.

> Why do you not try it on your ATARI...You do own one don't you ?

Are you serious?

> >16 colours. If you don't use the VDI I doubt very much that it will
> >work on a GFX card. Maybe it will work in mono on a GFX card.
>
> Why don't you simply try it... ho dear, don't you have one.. that
> would be funny, all this moaning and it turns out you dont even have
> an ATARI or a gfx card..hehehe go on make my day :)

Are you that stupied? You know some people do work and when they do they
usually don't use Atari computers. I guess you havn't even seen my
webpage so that you could figure out what I have and do not have?

> OK I tried, I offered a small test to see if I could compile something
> to work on the setups you are moaning about.. One of you isnt even
> using his hades, the other doesnt seem to own an atari... how the hell
> do I support you when you wont test ?

Eh? Didn't you read my message? This time I _DID_ report my experiences
(beta tested or whatever you want to call it) running your program.
Sorry, this was the last time I did some testing for you even though
you did ask for it.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2130. Logbuch?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6i4rim$ph2$1@ratatosk.uio.no>
Source record: 102070

Hello!

I'm looking for a little program again :)
It's called "Logbuch" and is a program starter for Magic that gives
a popup of earlier started programs. I've searched the 'net and
even mailed the authors (Uwe & Jurgen Holtkamp) - no result..

If anyone could mail it to me or tell me where to get it, I'd be
grateful.

Thanks!

- Petter -

2131. Re: How do I add a CR to my chatfile?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3545ed61.1991453@news.tmisnet.com>
Source record: 102071

Have you tried "|"? That's what Flash uses.

-- George Crissman
-- strads@tmisnet.com

On Tue, 28 Apr 1998 09:39:13 -0400, Blair Dean
<blair_dean@hc-sc.gc.ca> wrote:

>This is my chatfile:
>
>ABORT 'NO DIALTONE'
>ABORT 'NO CARRIER'
>ABORT BUSY
>"" atz&m4&h1
>OK atdt5201135
>CONNECT ""
>oix 2 name: username word: password PPP. ""
>
>My ISP has changed their configuration and I have to add a carrage
>return after I get the CONNECT to get to the login menu. How do I do
>this?
>
>Thanks.

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2132. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3545F1A4.49B24718@NO.SPAM.emw.ericsson.se>
Source record: 102072

Tony Greenwood wrote:

> >> >Are you only running DOS programs on your PC as well?
> >>
> >> This one line proves you missed the whole point, If I dont like GEM
> >> and want something I think looks better, then Why would I use DOS over
> >> Windows.... Havent you got any brains ? :)
> >
> >If you dislike GEM, you must surely hate Windows. So what do you use on
> >your PC? GEOS?
>
> You missed it as well... I wish I could draw pictures... I like
> enviroments that look nice, have lots of colours, some nice sounds and
> are not boring, thus I make my own tools and enviroments because GEM
> is boring,

Maybe we all should get back to "preschool" so we understand what Tony
is talking about and can use watercolours and chalk. :-))

Windows must look like one of those books where you can fill in the colours
by your self. Funny, the systems I have seen doesn't differ very much from
a modern GEM system. But I guess I'm living on another world.

Maybe Tony could put up a screen shot on his favourite Windows programs
so we have something to compare with and then we can put up a screen shot
from a modern GEM desktop?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2133. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <3545F2C2.41EC@mst.tn.utwente.nl>
Source record: 102073

Tony Greenwood wrote:
>
> Hey! Hans Wessels <mr_ni@mst.tn.utwente.nl> wasn't it Tue, 28 Apr 1998
> 13:37:24 +0200 that you wrote:
>
> >Yes, it is. It is workinh under X windows on Unix boxes.
>
> Uh Ho!, Hans is here, Now I am in trouble :)

Yes you are!

> Let me take a wild guess here Hans....You Didn't read the thread did
> you?, you have jumped in wthtout knowing the facts again havn't
> you....

No, I read the whole thread, went out to lunch, read some new parts,
and couldn't resist to jump in.

As I am going to Paris next morning I am wondering how much there
is to work through next monday.

Hans

2134. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <3545F306.6F7C@mst.tn.utwente.nl>
Source record: 102074

Tony Greenwood wrote:
>
> Please Choose A or B
>
> A) Continue with current propasal and make a very nice easy to use
> push button tool for web masters that will support All ATARI ST
> machines, Megas, Falcons and TT's with a hard coded 640x200x2
> resolution,
>
> B) Scrap A) And make the same tool, but with a text based interface
> that in my opinion will look like something from the spectrum days,
> but will be resolution independant, I have no idea if it will support
> gfx cards or hades because no one tested the test.tos that I uploaded
> :(The menu would be keyboard driven and the whole thing would be in
> black and white :(to accomodate high rez.....and basically look very
> sad.... but work :)

C) Use this great opportunity to learn C.

Hans

2135. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3545F4DA.D002539D@NO.SPAM.emw.ericsson.se>
Source record: 102075

Tony Greenwood wrote:

> >> >It worked in mono under SToNX (640x400) but on under STOnX in 640x480
> >>
> >> STonx?....whats that?...some sort of ATARI emulator ?
> >
> >Yes, it is. It is workinh under X windows on Unix boxes.
>
> Uh Ho!, Hans is here, Now I am in trouble :)

Watch out! :-))

> >> Why do you not try it on your ATARI...You do own one don't you ?
> >
> >I think Magnus tried it out on his Atari. My guess is that he simply
> >was too lazy to disable his great Nova graphics card and switched
>
> eeerm but that is what I wanted it testing on ?

I will see if I can get the time to test it athome. I just found the
f****g program!

> >to Linux, started X windows, started STonX and tested the software
> >under standard resolutions. Maybe he didn't even switch to linux, but
> >simply fired up STonX under MINT. This way he didn't have to degrade
> >himself to single tasking environment and a stoneage resolution.

Hey, that's an idea! I have been thinking on how to be able to play ST
games on my GFX card, maybe MiNT+X+STonX is the answer! Totaly crazy!
This is the answer to everyone who wants to run Tony's programs! Use
STonX!

:-))))

> This wasn't a test of WEBMASTER, This was a simple test to see if I
> could compile something and it runs on the enviroments they talk
> about, gfx card or hades or whatever, if it did then we have a start
> and I may be able to support what they ask, I Wanted them to test it
> in there normal enviroment

We will as soon as we get the time....

> Let me take a wild guess here Hans....You Didn't read the thread did
> you?, you have jumped in wthtout knowing the facts again havn't
> you....
>
> Welcome to the "I don't read the thread but I wanna join in" Forum...

Well we realy don't need to read the thread when you are in it. We all
already knows what it's all about. :-)

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2136. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3545F547.E0905B69@NO.SPAM.emw.ericsson.se>
Source record: 102076

Tony Greenwood wrote:

> >> BTW Magnus havn't me and you been down this road before?, yet still
> >> you want to try again... will you never learn ?
> >
> >The thing is when I get bored I throw a mail at you which I know will
> >trigger you off. You are so funny when you get upset. :-)
>
> I never get upset, I play mind games with you, because your so easy to
> beat :)

Nha, you and me will never give up so you will never winn!!!

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2137. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <3545F5C5.28B1@mst.tn.utwente.nl>
Source record: 102077

Tony Greenwood wrote:
>
> >Tony Greenwood wrote:
> >
> >> I normally make these sites follow the same style, all have the same
> >> background and text and link colours, and as with ST+ maybe all pages
> >> have the same menu system for easy navigation, This makes the pages
> >> look more professional, in fact the PC people just caught on and have
> >> introduced CSS (Cascading style sheets) something decent HTML coders
> >> have been doing for years anyway :)
>
> The above paragraph is quite obviously aimed at HTML and web pages,
> not a computer operating system, it was also there to explain why a
> batch editor is needed,
>
> The below paragraph is about operating systems...big differnce yes ?
>
> >On the ST all programs also have the same menu system for easy
> >navigation. This makes the program look more professional. In fact,
> >the PC people just caught on with windows 95, on the Atari we have
> >had a standard since '85. This standard has been under continues
> >improvement since.

But the reason to make both thing look professional is quite the same.
It is a bit contradictorily. You want to have a uniform and
professionaly
looking web page, but the tool you are going to write has a stupid stone
age, non gem 640x200x4 interface. Why not get professionaly on the tool
making too? The web page has to look good on any computer in any
resolution (at least 640x480x256 a assume). And the tool only works in
an
louse ST MED resolution?

> As for High res, yes I am more convinced that i should do this ,
> however I am set on a 3d enviroment (Sorry but thats the game maker in
> me that wants things to look nice) and in the program already underway
> (and in the hands of the beta testers) the 3d enviroment is drawn by
> the computer,
> To do this in high rez would mean using pre drawn graphics and thus to
> some extent bloat the package, after many years of trying to make
> everything small and less memory hungry it seems a sin to bloat it...

Yes, everyone wants to have things that look nice. That's why they are
asking you to do it in GEM. When you are used to work at 640x480
(minimum) and a refresh rate of 70Hz or better, ST MED doesn't look

nice. BTW: the 3d look is available in the mordern versions of GEM.

> For some reason pacifist shows High rez in 640x200x2 in my working
> enviroment, but compiled it shows correctly 640x400x2 (from this
> mornings experiments) this makes it a little awkward to code :(...but
> not impossible, It also means that I will have to try and develope the
> whole thing under emulation, to which I am sure will cause more moans.

Strange. Pacifist does well in ST HIGH overhere.

Bye, Hans

2138. Re: BETA Testers and Suggestions please

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3545F7E0.61104F91@NO.SPAM.emw.ericsson.se>
Source record: 102078

Tony Greenwood wrote:

> >Did I ever say that "gfx cards owners or hades users" were 99% of the
> >community? Are you in a dreamworld or just plain stupied and twist
> >everything into ynoT mode?
>
> Yes you did, You said the following.....

No I didn't....

> >is going to write this in STOS, so it's not that easy for him to support
> >any res or GEM or VDI or make it work on 99% of all TOS boxes.
>
> As we already know I can't support gfx card or magic,But I can support
> all ATARI ST machines and Megas and falcons and TT
>
> You say i cant support 99%, Work it out, we all did.....

So? I don't get it. I would not say that it supports any res on any machine,
let it be a ST with overscan hardare or a Falcon which has as many different
graphics modes as you want or a Falcon, ST or TT with a GFX card. You said your
self that it would be hardcoded for 640x200 4 colours. How can that be all
STs, TTs and Falcons? How many wants to reboot the computer in order to find
a video mode you support? How many Falcon or ST or TT owners run in ST medium
resolution?

It's like saying that I support all computers as long as you run Linux with
STonX at a speed of a VIC20, but it WORKS! Cripple a machine is like killing
it.

It would be interresting to see how many users use a none modified ST/TT/Falcon.
Maybe it is 99% but I doubt it.

> Maybe your just not very good at explaining yourself?, Do you know any
> 12 yr olds who could perhaps make your posting for you..hehe

Oh, so that is how you do it. ;-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2139. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9af96q816.fsf@se.bel.alcatel.be>
Source record: 102079

paxton@zetnet.co.uk (Tony Greenwood) writes:

me>If you dislike GEM, you must surely hate Windows. So what do you use on
me>your PC? GEOS?
>
> You missed it as well... I wish I could draw pictures... I like
> enviroments that look nice, have lots of colours, some nice sounds and
> are not boring, thus I make my own tools and enviroments because GEM
> is boring,

GEM is boring and Windows is not? Now you've got me baffled. To me
Windows looks like GEM, but on closer inspection turns out not to be.
(E.g. it hides all your files, and you have to start up a program to
find them.)

> Windows v DOS..Dos is plain black and white, windows has all the
> things I like... THINK ???????????

DOS was 16 colours last time I programmed it. (Sure, you don't get
to choose the colours, and there's no neat stuff like colour cycling.)

Perhaps it would help if you gave us an example of a user interface
you *do* like. Freeze Dried? Trip-A-Tron?

--

Chris Gray

2140. Newsie 88?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3545fb02.0@news.ptw.com>
Source record: 102080

I am wondering about Newsie v.88, I need to give some info
1st.

I am the poster/updater of the Telescope FAQ file on s.a.a.,
I am also the Prest. of the I.A.R. and as such, when a New
member signs on, I send them a copy of our 'Gold Book'
sporting code and a Membership list with them added on.
All three of these files are ASCII files, (I use the text/
capture buffer of Flash.1.6 to do the work!). Last night
I tried to send the Telescope FAQ, and the other two files
to a member, the FAQ I tried to POST to S.A.A..

Now the trouble, Newsie totaly locked up the system, at 1st
I saw the modem lights flash, oh it was going slow, but I
figured at lest it was going, HaHaHa, after almost 2 hours
I found the ISP had dropped carrier and my TT was locked up
100%, the keyboard reset wouldn't even work, I had to hit
the reset button itself.

Does v.88 fix this? I had to log onto CIS to send the files
via the account there.

Formatting Drive C:

2141. Re: WANTED: Cubase v3.x (esp. v3.02)

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Mathias <mpichotz@reis.e-technik.fh-lausitz.de>
Message-ID: <35460C2F.50E9@reis.e-technik.fh-lausitz.de>
Source record: 102081

Ellis Alexander Myles Breen wrote:
>
> Any offers? I want this so I can use it with EXPAND from SoftJee.
>
> Ellis
i can give you cubase v3.01
please sent e-mail
bye mathias

2142. ST-XFORMER 3.0

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Mathias <mpichotz@reis.e-technik.fh-lausitz.de>
Message-ID: <35460C70.EFF@reis.e-technik.fh-lausitz.de>
Source record: 102082

looking for XFORMER 3.0
bye mathias

2143. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a1e9448a90B802A1.55@nest.ftn>
Source record: 102083

Hi Katherine,

KLE> here is my guess:
KLE> 1) d:\nos\spool\mail, the : is seen as a passwd separator, and NOT
KLE> part of the PATH.
KLE> so something like "d:\nos\spool\mail" would do the trick.
KLE> OR (from unix), use /d/nos/spool/mail
KLE> Understand the prob here?

or /dev/d/nos/spool/mail

Bye, Katherine
Christian

Via *FIST* v2.55A beta Gate on alpes-net.fr (90:802/1.55)

2144. Re: Mupfel

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a1e9422090B802A1.55@nest.ftn>
Source record: 102084

Hi Terry,

m>> Try 'echo 'ALT 07' ' where ALT 07 you need to press ALT and 07.
TM>
TM> I tried that from the command line. If I use the numeric keypad all it
TM> does is print the characters "07". If I use the alphanumeric keyboard,
it

TM> simply rings the bell for all numeric characters (and maybe alpha
TM> characters), because it's an illegal keypress (with Alt held down).

Sorry, This is under un text editor (QED, Everest See below)

TM> It really wouldn't help me anyway, because I want to add a line to my
TM> batch files that rings the bell. (It didn't work from QED, either.)

It works fine with QED 4.10 and Everest 3.6 ((ALT 07) with the numeric keypad)

With QED this is more simple:

Go to the menu 'Special/Character set' (or ^Z) and choose the ... seven
character in the dialog box.

Bye, Terry
Christian

Via *FIST* v2.55A beta Gate on alpes-net.fr (90:802/1.55)

2145. Thing & Geneva?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: jklimch@curly.cc.emory.edu
Message-ID: <6i53jp$dp1$1@lendl.cc.emory.edu>
Source record: 102085

Hi,

As a result of recent threads about thing v1.09, I got curious about using thing with Geneva as a multitasking source. I can't get thing to run with geneva (2 bombs & TOS error #1). This happens if I run thing from within geneva as a shell or if I try to run thing from within geneva's task manager. Has anyone gotten these 2 programs to run together?

Thanks in advance,

David Klimchak

2146. 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35461259.3C62@cfcsc.dnd.ca>
Source record: 102086

Kï¿½re Hampf wrote:
> Dear Sirs!
> The idea of making a TOS clone seems like a wonderful thing, and what
> needs to be done is to develop a new architecture that is compatible with
> the old TOS computers available.
> Running on a Motorola 68060 is currently the furthest anyone has gotten
> the TOS architecture, and with the Falcon's TOS and all its compatible
> replacements like MagiC, MiNT and n.AES it is useful and fast ... but not
> enough powerful to compete with other platforms on the market. What would
> need to be done is to get a totally new architecture not based on and
> limited by the Motorola 68K processor. My and others suggestion is to take a
> good look at other processors as the PowerPC G-chips and the Exponential
> X-chip and if possible, the extremely powerful Digital Alpha chip.
> Furthermore there's a need of using the technology of today also in the
> rest of the architecture, which I beleive already has been done; EDO-memory
> and PCI-cards. These are available on the market and would increase any
> platforms popularity.
> In my beleif a killer-machine like a PowerPC Atari TOS-clone would run
> MiNT with a nice frontend at speeds competitive with most other platforms on
> the market, and MiNT has the advantage of being Unix-compatible aswell as
> TOS-compatible. To really get into the market with an Atari system I think
> it's needed to aim at being compatible, Unix, Mac and PC compability could
> be something making the Atari architecture atractive.
> I would very much appreciate receiving response to this letter, I have
> posted it in comp.sys.atari.st as well as mailed it to Wizztronics. If there
> is intrest in this matter I will do what I can to get everyone going, and I
> would like to get others with me. Alone I can only make wishes and ask
> questions. Together we could accomplish anything.
> Best Regards,
> K. Hampf

well you could have sent this to Milan(www.milan.atari.de) and
Phenix(centek@graphity.fr) as well?! :) That's where a lot of real
development
is happening also.
I agree with all of the above, the Motorola 68xxx series has seen its
day,
and development using the PowerPC chips would be awesome. I can't
imagine
a skinny TOS running on fat hardware like that, very fast!
But most knowledge I think is with the Motorola 68xxx series, and not
much is
known I should think, about the PowerPC chipset, so it would be very
difficult

to adapt to the PowerPC, rather than adapting to the next highest
chipset
in the 68xxx series. Of course, the 68060 is the end of the road non?
Or is there a 68080?
The latest hardware is capable of using PCI cards, IDE devices, etc so
that's
not a problem, and you have a good point about MiNT (TOS & UNiX)
although I
don't know how stable MiNT is.
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Colli¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

2147. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: gokmase@usa.net
Message-ID: <6i56jkvns1@nnrp1.dejanews.com>
Source record: 102087

In article <3545CA90.1691FE6E@NO.SPAM.emw.ericsson.se>,
Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:
>
>
> Well, the problem is that MagiC can do so much more than TOS, so in some
cases
> you need those features and it wont run on TOS anylonger. Now, that isn't
> always true, but in some cases it is. TOS just doesn't cut it in some cases.

Ok, I guess that there are reasons to use specific features. BUT I think that those should be used when, and if necessary. It would be a great shame if there are great programs coming out, that with ease could be made to run on, let us say a late TOS version with AES 4.1, but will only run on MagiC because somebody assumed that everybody is using MagiC.

Maybe I also would have bought MagiC, if it hadn't been totally incompatible with my Cubase version. (I've heard that Cubase doesn't like multitasking systems at all, in fact)

http://hem1.passagen.se/gokmase/atari/index.htm

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2148. Re: Wensuite

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: rgolding@zetnet.co.uk
Message-ID: <6i56a4$i63$1@irk.zetnet.co.uk>
Source record: 102088

On 25 Apr 1998 08:56:35, "Nicholas Bales" wrote:

>>
>>Help needed in setting-up Wensuite.
>>Running Atari STFM - TOS 2.06 - 4Mb
>>
>
>What is you're problem? It's pretty straightforward to set up. Make sure you
>have all the parameters you need from your ISP: server names, DNS servers,
>phone number.
>
>The free demo version does not show graphics online, and does not handle
>mail & news.
Hi Nick
Have the full registered version.
Assume that all the "strings" sent in the dial script for Stik would
apply to Wensuite? and would have to be put in the PPPLINK.CNF file
as the screen doesn't have enough spaces to accomodate all I assume is
required.
A copy of this file would be helpful with what needs to go where and
in what order.
Thanks for any help

Regards
Roy

2149. Re: Logbuch?

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: dipching@ping.be
Message-ID: <354605d6715ed0@ping.be>
Source record: 102089

on Tue 28-04-98 15:11 Petter Toneff wrote:

>Hello!
>
>I'm looking for a little program again :)
>It's called "Logbuch" and is a program starter for Magic that gives
>a popup of earlier started programs. I've searched the 'net and
>even mailed the authors (Uwe & Jurgen Holtkamp) - no result..
>
>If anyone could mail it to me or tell me where to get it, I'd be
>grateful.
>
>Thanks!
>
> - Petter -
>
LOGBUCH is a program of Jens Heitman and CAN BE found in the UTSI
DIVERSE UTILITY PAGE !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2150. Wanted: cheap Atari ST system

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: LZRS24A@prodigy.com
Message-ID: <6i583s$67f0$1@newssvr04-int.news.prodigy.com>
Source record: 102090

Looking for an inexpensive 520 or 1040 ST with drive, mouse, power supply. Just want to use it to putz around with some old software and color monitor I have. Email to: LZRS24A@prodigy.com if you have one.

2151. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-28 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i58hn$4nc$1@nef.ens.fr>
Source record: 102091

Bonsoir,

Dans l'article <354ab621.6550977@news.zetnet.co.uk>,
Tony Greenwood, <paxton@zetnet.co.uk> a ��crit :
����OK I tried, I offered a small test to see if I could compile something
����to work on the setups you are moaning about.. One of you isnt even
����using his hades, the other doesnt seem to own an atari... how the hell
����do I support you when you wont test ?

Don't be stupid ! I use my Hades every day when I'm at home ! I'm not
at home for the moment, how could I use it ? I won't go everywhere with my
Hades !
As soon as I'm at home, I'll test it... But if it's work in mono with
an emulator, I'm optimistic : it should work in mono on Hades.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2152. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546DDD0.DF9278F4@NO.SPAM.emw.ericsson.se>
Source record: 101892

Tony Greenwood wrote:

> >> eeerm but that is what I wanted it testing on ?
> >
> >I will see if I can get the time to test it athome. I just found the
> >f****g program!
>
> hehehehehehehehehe

Didn;t try it as I forgot the discs. :-)

> >> and I may be able to support what they ask, I Wanted them to test it
> >> in there normal enviroment
> >
> >We will as soon as we get the time....
>
> Is that the royal "we"

Yes. Nowon I would like you all to call me Sir Magnus Kollberg.
Thank you.

//Sir Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2153. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546DF52.97918A0A@NO.SPAM.emw.ericsson.se>
Source record: 101893

Emmanuel Curis wrote:

> ï¿½ It worked in mono under SToNX (640x400) but on under STOnX in 640x480
> ï¿½ 16 colours. If you don't use the VDI I doubt very much that it will
> ï¿½ work on a GFX card. Maybe it will work in mono on a GFX card.

I ment to say that it did work in 640x400 mono byt _not_ in 640x480 16 colours.
When I got back to the desktop in 640x480 16 colours the screen was corrupt.
Looks like the program tried to set the resolution or something.

> It won't, I just had time to test it...
>
> Doesn't work on Hades, 2 bombs - I bet it's mainly because of the STOS
> dirty start-up code (it's definitly some STOS basic...), in that case I'll be
> very curious to see how Tony will be able to make a nice message and not a big
> crash on hades (do you remember on a old post).

Maybe Anthony can answer that one.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2154. Re: BETA Testers and Suggestions please

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546E006.53D617E@NO.SPAM.emw.ericsson.se>
Source record: 101894

```
Tony Greenwood wrote:
>
> >self that it would be hardcoded for 640x200 4 colours. How can that be all
> >STs, TTs and Falcons? How many wants to reboot the computer in order to find
>
> You answered your own question hahahahaha, you say I cant, then you
> say how many want to reboot, that says I can...but it may be awkward
> for gfx card owners.... either I can or I cant or what ?...

I guess it depends on how you define "works". For me a program which works
is a program which I can launch from the resolution I'm using and doesn't
need me to boot in any specific resoultion or with specific settings. A
program which doesn't live up to that goes directly in the trash can.

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

2155. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546E1BC.6A515B09@NO.SPAM.emw.ericsson.se>
Source record: 101895

Michael Grove wrote:

> Umm, you may not want to try to display this on your ST, but if you
> think your Windows machine can handle it, I posted a couple of Atari
> desktop pics at www.ridgenet.net/~grovem/

How come I never is able to find you page? The above address gives me
a hostname unknown. :-\

So where is it???

//Magnus kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2156. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546E30F.E2C4ED6@NO.SPAM.emw.ericsson.se>
Source record: 101896

Michael Grove wrote:

> Umm, you may not want to try to display this on your ST, but if you
> think your Windows machine can handle it, I posted a couple of Atari
> desktop pics at www.ridgenet.net/~grovem/

I found it: http://www.ridgecrest.ca.us/~grovem/

There you go!

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2157. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546E400.7C2060BC@NO.SPAM.emw.ericsson.se>
Source record: 101897

Ken Macdonald wrote:

> I used to run ZControl, but found that it always seemed to steal all my
> available
> memory! So I could not run anything after it had loaded as I had no
> memory left!

Strange, I have never experienced that and I use it every day.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2158. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546E43E.453E4339@NO.SPAM.emw.ericsson.se>
Source record: 101898

gokmase@usa.net wrote:

> Finally, are there any other programs that handles the CPX-modules, apart from
> FREEDOM, and the old XCONTROL?

There is also ZControl but I don't know where you can find it.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2159. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546E59F.E681395F@NO.SPAM.emw.ericsson.se>
Source record: 101899

Katherine L Ellis wrote:

> >My GEM desktop consists of a puke green square with two drive icons
> >and a bin (we surely arnt talking about your desktop are we) and my
> >windows desktop looks a lot better than that I can tell you... thats
> >why I don't like GEM
> hm you know that you can change the color of your desktop. you can
> change the fonts, change the icons, change the aes etc? so it looks
> nicer. Not making a lot of effort here. Of course W95 prepackages all
> these options at the tip of the finger. so much faster to change, to
> edit to your tastes.

You know, some just don't want to learn. Like we say in sweden. "It's
hard to learn a old dog to sit".

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2160. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: gokmase@usa.net
Message-ID: <6i6olfkdd1@nnrp1.dejanews.com>
Source record: 101900

In article <Pine.BSI.3.96.980428200013.24409C-100000@usr07.primenet.com>,
Katherine L Ellis <kellis@primenet.com> wrote:

> come on John, ok you are 1 more. That's what? 74.00000000000000001%
> then instead of 75% of these ST unused. And still, you are using a
> harddrive, you have RAM, and both monitors. so :)
> What a luxury, must have cost you a lot of money to have all that ;)
>
>
I won't agree with the 75% mentioned, but I think that those that still have
there ST's up and running use their machines quite frequently.
I've seen quite a few people using their ST(e):s for surfing and mailing and
stuff.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2161. Re: BETA Testers and Suggestions

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: dmitchel@mcs.dundee.ac.uk
Message-ID: <6i6tenfsg2@dux.dundee.ac.uk>
Source record: 101901

Magnus Kollberg (magnus.kollbergl@NO.SPAM.emw.ericsson.se) wrote:
: Also, if we want the TOS platform to stay alive for atleast a decade more we
: must let people buy new hardware and nobody will buy a Milan if 0% of the new
: programs works for it.

On the other hand if there are loads of old STs in cupboards then a good way
to get them out is to make some new software perhaps? Eventually they may
upgrade. So we need a range of software.

True you can make software run on every single system but Tony is aiming at
the best program he can write at the most users. It could be here in a matter
of weeks. Or we could wait for him to learn C, get to grips with GEM....

ST in cupboard gathers more dust.

Who's gonna volunteer to do the GEM version then ?
BTW I'm doing the PC version with Tony's blessings :-)

Cheers,
Davy

--
Davy Mitchell dmitchel@bcs.org.uk
http://home.clara.net/dmitchel/
St Joseph's Chapel
http://www.computing.dundee.ac.uk/dmitchell/chapel/

2162. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9zph5otxo.fsf@se.bel.alcatel.be>
Source record: 101902

paxton@zetnet.co.uk (Tony Greenwood) writes:

> My GEM desktop consists of a puke green square with two drive icons
> and a bin (we surely arnt talking about your desktop are we) and my
> windows desktop looks a lot better than that I can tell you...

Are you also running Windows in 640x200x4 colours?

> thats why I don't like GEM

That's why I don't like 640x200x4 very much. BTW you can change the green;
my lo-rez desktop is pale blue. (Yes I do use med-rez sometimes, mainly
for KCS).

GEM in 640x200x4 looks worse than Windows in 640x480x256, no surprise
there. But give them both the same video parameters and I honestly
prefer GEM (by a small margin - add a replacement desktop such as Thing
and it becomes a substantial margin).

> Now I know that If I had a Hard drive and a better os perhaps and all
> these other things then it would look better, I have seEn screen shots
> of such people as kellis desktop and they are awe inspiring.. very
> nice,
>
> But I am talking about my GEM desktop... I wonder what you are talking
> about...

Windows on my monochrome VGA monitor, of course. :)

me >(E.g. it hides all your files, and you have to start up a program to
me >find them.)
>
> What are you talking about.. I know where all my files are.. your
> talking stupid now..... how can you tell me my computer hides my
> software...

With GEM I always have the feeling that all my files are "there" on
the desktop. With Windows I have to open up the Explorer to look at
them.

> >Perhaps it would help if you gave us an example of a user interface
> >you *do* like. Freeze Dried? Trip-A-Tron?
>
> Freeze dried yes, beats the hell out of connect, nicer to look at,
> nicer to use, the whole feel of it and use is a hell of a lot faster,
> has more features and is a pleasure to use...
>

> Trip a tron ?... You found a use for that?...ho dear :)

Think of it as an interactive lava lamp.

> How about art?.. How about Photochrome.. show me better in GEM, what I
> can view on a STe or used to view on my FM....

Can't remember what Photochrome looked like, sorry. I will admit to
using GEMview rather a lot (most of the 100 or so images on my web
site have been through GEMview and/or ImageCopy at some stage).

Of course Apex Media isn't GEM, but it ain't STOS neither. 8>

--

Chris Gray

2163. Re: BETA Testers and Suggestions

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546FDB7.A0CA81C@NO.SPAM.emw.ericsson.se>
Source record: 101903

Davy Mitchell wrote:

> On the other hand if there are loads of old STs in cupboards then a good way
> to get them out is to make some new software perhaps? Eventually they may
> upgrade. So we need a range of software.

You put the head on the nail. They might get upgraded and volia, the new software
wont run as it made some assumptions about the hardware.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2164. Re: Atari Update Suggestions Due Soon

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <354718e221a7814@club-internet.fr>
Source record: 101904

Hello,

in article <35467f69.10603895@news.tmisnet.com>
George Crissman wrote:

> (This was going to be a quick note ... sorry it
> ran so long. Just excitable, I guess.)

If you wish to crosspost do it, but don't multipost please.
(this is not only for you)

--
Pascal, surfing the web on his Falcon...

2165. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <354718e221a7815@club-internet.fr>
Source record: 101905

Hello,

in article <35465faae5b6a0@whalley.demon.co.uk>
John Whalley wrote:

> on Tue 28-04-98 01:57 Pascal Ricard wrote:
>
> >Afaik, it is not (yet) supported by POPwatch, is it ? Gary, please...
.../...

> Like I said, Gary has put in partial support for the NOS alias file,
> largely to make migrating from NOS easier for those of us who started
> out using NOS or Oasis 1. From the POPwatch CHANGES.TXT (as of version
> 2.00):
>
> >.Now supports limited use of the 'alias' file when retrieving into
> > NOS. It is limited to one aliasname mapping to one recipient.
> > Multiple recipients are not handled. Nor is mapping when sending
> > email.
.../...

I apologize to Gary. I sometimes say "rtfm" and I don't do it myself as
well as I should ;-)

My first attempt was with the alias file in the mail folder (where I've
told POPwatch to put incoming mails) and it didn't work, but sure it'll be
better in the POPwatch folder.

I'll try again.

Thanx for the tip, John.

--
Pascal, surfing the web on his Falcon...

2166. WTB(UK) Magic OS

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6i759d$oc8$1@rockall.cc.strath.ac.uk>
Source record: 101906

Wanted version of magic OS prefer version 4 or later.

Thanks

Niall Moran

2167. WTB(UK) Papyrus

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6i759g$oc8$2@rockall.cc.strath.ac.uk>
Source record: 101907

I would like to buy a copy of papyrus, any version will do.

Thanks

Niall Moran

2168. Test TOS

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893852662.18070.0.rover.c3adfca1@news.demon.nl>
Source record: 101908

Hi Tony,

just grabbed the file from your site.

Running my regular stuff TT under MagiC, NVDI 4.12 on GFX card: activating TEST.TOS the whole bunch got stuck, and I mean S-T-U-C-K! Only way out was switching the computer off for a few seconds.

Next on the card, without MagiC: another hang, but this time I could easily reset with CTL-ALT-DEL.

Next in TT-medium: got the first line, "Hit any button", then it hanged.

Next in ST-High (running with only ST memory): looked OK: Screen with "hit any key", then after a second back to my desktop.

Hope this all helps,

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2169. Re: BETA Testers and Suggestions

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i76se$hh0$1@nef.ens.fr>
Source record: 101909

Hello,

Dans l'article <6i6tenfsg2@dux.dundee.ac.uk>,
Davy Mitchell, <dmitchel@mcs.dundee.ac.uk> a ?crit :

??Who's gonna volunteer to do the GEM version then ?

If it's only for the interface, I am - if and only if :
- it's really only the interface;
- there's someone to translate from french to english after;
- you let me about one month before starting, 'cause I don't have time for
the moment.

Of course, if someelse is volunteer, I don't mind at all to let him do
the job :-)

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2170. Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893854392.24758.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 101910
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is it possible to have two DMA-SCSI adaptors running in parallel?

e.g. one running my hard drive and another taking care of my CD-ROM drive?

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2171. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <3546e168bf5eb1@game-master.com>
Source record: 101911

on Tue 28-04-98 22:12 Terry May wrote:

>Yeah, but I only want the FILENAMES converted to all lowercase. IOW, I would
>drag LONGFILENAME.EXT to the utility and it would rename it to
>longfilename.ext.
>
> r> It would be a fairly simple matter to program something like this in
> r> GFA Basic. I could do it for you if you like.
>
>Certainly! :^)

That's a little more complicated. I was thinking of the UPPER$(a$)
command and didn't realize there's no LOWER$ command. (Why not?).

I'm not sure that GFA will even _handle_ long file names.

Maybe there's a TTP with Mint that could do this.
--
Ross MacIver
<rosco@game-master.com>

2172. Notator Unitor

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Lou Champagne <lcsinc@wchat.on.ca>
Message-ID: <6i7a19$566$1@news1.worldchat.com>
Source record: 101912

I wish to obtain a Unitor unit for C-lab Notator. Does anyone out there have one they want to get ris of/sell?

Lou Champagne

2173. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <354730F2.3D0D0430@hol.REMOVE.THIS.fr>
Source record: 101913
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Steve Stupple a ï¿½crit:
>
> Is it possible to have two DMA-SCSI adaptors running in parallel?
>
> e.g. one running my hard drive and another taking care of my CD-ROM
> drive?
>
> Cheers! for now
> Steve

You shouldn't need that, since the SCSI architecture is a daisy chain,
just start the chain with you SCSI adapter, then the HD to the adapter,
and the CD-ROM to the HD. You end the chain with a SCSI terminator and
you make sure the SCSI ID numbers are correct.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2174. Re: Atari mouse port 3rd button query

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Bernd Harries <bharries@vossnet.de>
Message-ID: <Pine.LNX.3.96.980429151958.523B-100000@hexe.bis.uni-oldenburg.de>
Source record: 101914
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

Hi!

It works indeed!

I have a TT keyboard on my Medusa and shortly bought an Alfa data 3-button mouse for Amiga. I had to switch 2 little jumpers and now it works...

Linux supports the middle button. Before that I had to set Emulate3Buttons in the XF86Config and press both buttons together without shifting the mouse. But that was messy.

If you have a 'normal' ST keyboard you can just connect the UP line of the Joysick 2 port also to pin 5 of the mouse port. That's it!

Bernd Harries

bharries@freeyellow.com http://www.freeyellow.com/members/bharries
bharries@vossnet.de Tel.: +49 421 809 7351 priv. | Linux-m68k
harries@atlas.de +49 421 457 3966 offi. | Medusa T40
bernd@linux-m68k.org

2175. Re: Thing & Geneva?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <35474098.9212DDFD@teleport.com>
Source record: 101915

Don't know about running ver. 1.09 with Gevena but ver. 1.59 works fine
with it. I am running it as a shell program from within Gevena

David

2176. Re: Atari Update Suggestions Due Soon

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35473aa3.1123930@news.tmisnet.com>
Source record: 101916

Greetings!

Unfortunately, my news reader (Free Agent) won't
crosspost properly, making it necessary to multipost.
Believe me, I've tried to crosspost properly! The
software goes through the motions, but the article
never appears. (Do you remember a previous posting
in which I apologized if an article appeared 3 times,
when it only appeared once? That was the debugging
session, and submissions 1 & 2 never got out.)

And normally, my subjects fit neatly into one news
group, making crossposting unnecessary. This one
just seemed like the exception (did I mention I was
trying hard not to drool in public?).

Thanks for your understanding.

-- George Crissman
-- strads@tmisnet.com

On Wed, 29 Apr 1998 11:50:42 +0200 (MET DST), pricard@club-internet.fr
(Pascal Ricard) wrote:

>Hello,
>
> in article <35467f69.10603895@news.tmisnet.com>
> George Crissman wrote:
>
>> (This was going to be a quick note ... sorry it
>> ran so long. Just excitable, I guess.)
>
>If you wish to crosspost do it, but don't multipost please.
>(this is not only for you)
>
>--
>Pascal, surfing the web on his Falcon...

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2177. Re: Thing & Geneva?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6i7hvi$ee5$1@mark.ucdavis.edu>
Source record: 101917

dwmoar (dwmoar@teleport.com) wrote:
: Don't know about running ver. 1.09 with Gevena but ver. 1.59 works fine
: with it. I am running it as a shell program from within Gevena

Atari Computing number 7 (or perhaps number 8) had an article about this. Apparently you have to have at least version 1.20 of Thing to be able to use it instead of Neodesk with Geneva.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2178. HP 5P ????

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6i7kbg$471$1@news1.sol.no>
Source record: 101918

Will HP 5P laser printer work with my Atari?? I
have NVDI 4 and Papyrus + Calamus SL.

--- --- --- --- --- --- --- ---
Pål Monstad ** Djupadal 32 ** N-4200 Sauda
Mac Quadra 660AV - MagicMac
Hades 040 - TOS
--- --- --- --- --- --- --- ---

2179. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3547548B.10E8@cfcsc.dnd.ca>
Source record: 101919

Magnus Kollberg wrote:
> Ken Macdonald wrote:
> > I used to run ZControl, but found that it always seemed to steal all my
> > available
> > memory! So I could not run anything after it had loaded as I had no
> > memory left!
>
> Strange, I have never experienced that and I use it every day.
> //Magnus Kollberg
> +--+
> | http://www.geocities.com/SiliconValley/Way/5132/ |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +--+

well I will double check. maybe it was only under Geneva that it would
take all the memory. maybe under singleTOS it works OK?!
Hmm... maybe it was running Jarxxx, Liberty, WDialog,... :)
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

2180. Re: BETA Testers and Suggestions

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6i7lhm$865$1@news.campus.mci.net>
Source record: 101920

On 28 Apr 1998 13:41:35, Tony Greenwood wrote:

]-Mine is Bitter and I bet I can drink more than you! ;-)

Damned if I don't wish I could get in on this little tea
party! <big, thirsty grin> Beer is god...er good...! ;-)

2181. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: kjellil@online.no
Message-ID: <6i7lns$4pp$1@news1.sol.no>
Source record: 101921

Chris Gray <grayc@se.bel.alcatel.be> wrote:

>With GEM I always have the feeling that all my files are "there" on
>the desktop. With Windows I have to open up the Explorer to look at
>them.
No, you don't have to open Explorer to look at the files. You can open
"My computer" instead. If you want to have a GEM like desktop just
move the HD icons to the desktop (you get a question here, hit yes)
and you have GEM :-)

>Can't remember what Photochrome looked like, sorry. I will admit to
>using GEMview rather a lot (most of the 100 or so images on my web
>site have been through GEMview and/or ImageCopy at some stage).

Photochrome is a picture viewer that can use 32000 colours on STE and
4096 colours on ST.

>Of course Apex Media isn't GEM, but it ain't STOS neither. 8>
GEM is way to slow for the stuff that Apex Media need to do.

Kjell Inge L�seth
http://home.sol.no/~kjellil/index.html

2182. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893869857.12608.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 101922

On 29 Apr 1998 15:53:54, Nicholas Bales wrote:
>Steve Stupple a crit:
>>
>> Is it possible to have two DMA-SCSI adaptors running in parallel?
>>
>> e.g. one running my hard drive and another taking care of my CD-ROM
>> drive?
>>
>> Cheers! for now
>> Steve
>
>You shouldn't need that, since the SCSI architecture is a daisy chain,
>just start the chain with you SCSI adapter, then the HD to the adapter,
>and the CD-ROM to the HD. You end the chain with a SCSI terminator and
>you make sure the SCSI ID numbers are correct.
>
>Cheers,
>Nick
>--
>
>.

Hi Nick

I've been through all of that, and I have posted it several times so
I'm not going to describe everything again. The fact is I still can't
get the CD-ROM drive and hard drive in a SCSI chain together, either
one works or the other.

And I've bought another adapter with different software with different
results. That is why I'm asking?

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2183. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6i7nse$t9k@ds2.acs.ucalgary.ca>
Source record: 101923

On 29 Apr 1998 12:53:12, Steve Stupple wrote:
> Is it possible to have two DMA-SCSI adaptors running in parallel?
>
> e.g. one running my hard drive and another taking care of my CD-ROM
> drive?

For what it's worth, on my stock TT, I have an ICD FA*ST box attached to my DMA port, and my CD reader attached to my SCSI port. I use ExtenDOS Pro.

Works fine.

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2184. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: grovem@BLOCKridgenet.net
Message-ID: <6i7stn$t6c$1@ash.ridgecrest.ca.us>
Source record: 101924

On 29 Apr 1998 10:21:35, Magnus Kollberg wrote:
>Michael Grove wrote:
>
>> Umm, you may not want to try to display this on your ST, but if you
>> think your Windows machine can handle it, I posted a couple of Atari
>> desktop pics at www.ridgenet.net/~grovem/
>
>I found it: http://www.ridgecrest.ca.us/~grovem/
>
>There you go!
>
>//Magnus Kollberg

Umm, either address should have worked. They both go to the same place
(at least on this side of the world:).
The Girl is off a Mac CD called Sinka. The artist is outstanding. The
last one I fell in love with like this was the Fremen Chani from Dune.

Mike

2185. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35477780fd200@whalley.demon.co.uk>
Source record: 101925

on Tue 28-04-98 23:38 John Whalley wrote:

>PS BTW about to go fetch your test file, will report back when
>tested...

It doesn't work.

Under MagiC (hope springs eternal and I thought it was the text interface thingy you were talking about) it doesn't just crash it causes a fatal error in GEMDOS and brings the system crashing down even when set to single-tasking mode. Ouch!

Under TOS 1.62 in mono using Teradesk but with next to nothing else in terms of system extensions it causes the key click to start up after exiting (I have it switched off in the control panel) so it's fiddling with things it should be leaving alone :-(

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2186. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6i7t2v$cb1$1@excalibur.flash.net>
Source record: 101926

On 29 Apr 1998 12:53:12, Steve Stupple wrote:
>Is it possible to have two DMA-SCSI adaptors running in parallel?
>
>e.g. one running my hard drive and another taking care of my CD-ROM
>drive?
>
>Cheers! for now
> Steve

I've never claimed to have any knowledge on the subject, but can't you chain SCSI drives? My SCSI hard drive has two ports, and I think you can just run a cable out of the second port to the next device, and give that device a different ID number. Can anyone confirm or deny my assumption? Do your SCSI drives only have one port?

Mike Freeman
nameerf@flash.net

2187. Atari CD ROMs for Sale!

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6i7tuqrvd1@news1.Radix.Net>
Source record: 101927

I have 4 different CD Roms for sale:

Toad Computers Atari Compendium CD $10 each
Toad Computers/Suzy B 2 CD Set (Shareware/PD) $20 each
System Solutions Ultimate Cubase CD $30 each (limited supply)
Crawly Crypt CD Volume 2 $10 each (very limited!)

For a description of the the top 3 CDs, check out my web page, the CDROM
section. Haven't done up a description for the last CD.

Add $3.50 S&H in the US for priority mail shipping.
Shipping to international destinations can be arranged.
MD Residents will need to add 5% sales tax.
Currently, I can only handle money orders in US Funds.

--

Keith Scroggins <-*-> atari@radix.net <-*-> http://www.radix.net/~atari/

I've bought Toad Computer's Atari inventory! Starting to sell it now!

2188. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2443_ssweet@fortress.org.uk>
Source record: 101928

FROM: SSweet@fortress.org.uk
SUBJ: FS [UK]: ST/Falcon Serious Software

d> As such, I would appreciate it if you let me get on with my life and
d> selling of my old stock. There is no need for you to interfere!!

Yo!, Danny dude, carry on posting, selling on instead of dumping keeps the
Platform alive, respect to you dude.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= A Dog is not just for Christmas, its also quite nice,.....
on boxing day, cold, with pickles, or in a curry.
--

2189. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i7tspavm1@nef.ens.fr>
Source record: 101929

Bonsoir,

Dans l'article <6i7t2v$cb1$1@excalibur.flash.net>,
Michael and Nicole Freeman, <nameerf@flash.net> a ecrit :

> I've never claimed to have any knowledge on the subject, but can't you
> chain SCSI drives? My SCSI hard drive has two ports, and I think you
> can just run a cable out of the second port to the next device, and
> give that device a different ID number. Can anyone confirm or deny my
> assumption? Do your SCSI drives only have one port?

SCSI drives are made to make a chain... The only case I've seen two
scsi ports are UltraWide SCSI and PC with two SCSI cards (basically a normal
one and a limited one given with a scanner - and it often ddoesn't work
because of conflicts...).
May be his SCSI chain has already 8 drives, so no room for the CD
driver ? Lucky man :-)

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2190. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_3546eaa0_rgoring@znews.zetnet.co.uk>
Source record: 101930

in message <3545f9c09ff3e1@game-master.com>
Ross MacIver wrote about 'Re: Drag to lowercase utility?'

> on Mon 27-04-98 18:41 Terry May wrote:
>
>>Is there a utility that allows you to drag a file to it and it automatically
>>renames it to all lowercase?
>
> That's kind of a specialized app. There are word processors that
> covert to lower case (or upper case). It would be a fairly simple
> matter to program something like this in GFA Basic. I could do it for
> you if you like.
>

I would certainly use a utility like that :-)))))))))))))

Can you extend the options further please?

To include multiple selections please?

eg whole hd, a partition, selected folders and their sub-dir, a file.

Also to be useable with long file names please?

--
Yours Roy

+---+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+---+
| The Atari WebRing - http://atariwebring.home.ml.org |
+---+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+---+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+---+

2191. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35478526c65b00@whalley.demon.co.uk>
Source record: 101931

on Tue 28-04-98 17:11 Katherine L Ellis wrote:

>>Errrm. I have an ST that is used every day and most certainly isn't in
>>the closet. I'm using it right now... OTOH it isn't a single-floppy
>>1040 with a television as a monitor. It's a 4Mb STE with hard drive,
>>mono monitor (I have a colour monitor I use in low res for the
>>occasional play with graphics, but generally I have more respect for
>>my eyes...), running MagiC 5/NVDI/OLGA etc (ie modern system
>>software).
>
>come on John, ok you are 1 more. That's what? 74.0000000000000001%
>then instead of 75% of these ST unused.

Well, you did say you hadn't spotted any ST users in here. My first
point is that there are several including me, David Bolt, Hallvard
etc.

>And still, you are using a
>harddrive, you have RAM, and both monitors. so :)

Which was my second point: those of us who are online with our STs are
the ones who invested in upgrades in terms of both hardware and OS.
Most will at least have bought a hard drive and be running in mono at
least part of the time. A multitasking OS is also likely. Hence Tony's
med rez singletos only program is as unusable for us as for you lucky
Falcon/TT owners.

>What a luxury, must have cost you a lot of money to have all that ;)

The hard drive and RAM yes (hard drive prices are now about a third of
what they were when I bought mine). The colour monitor cost less than
the switch box for it... :-)

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2192. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35479552208e751@ping.be>
Source record: 101932

on Wed 29-04-98 09:13 Yves Gablin wrote:

>Ken Macdonald wrote:
>>
>> not a problem, and you have a good point about MiNT (TOS & UNiX)
>> although I
>> don't know how stable MiNT is.
>
>It is quite stable, really (I even managed to run Le Redacteur!;-)

It is indeed stable. I have it running on a Hades 060 and a TT030
without any problem.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2193. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35479552208e752@ping.be>
Source record: 101933

on Mon 27-04-98 16:04 Daniel Schaller wrote:

>Hi
>
>Does anyone here know of a good and free fileselector which can handle
>long filenames under MiNT? Thanks for any tip.

Freedom 2 is shareware but the author has removed the restriction now
so you can use it for free but beeing a serious Atarian you will send
him the shareware fee isn't it.

AFAIK this is the only (almost) free fileselector which supports long
filenames. Furthermore it's still supported by the authors. You can
find the latest version of Freedom at the Belgian ftp-site
193.190.205.13 archive/atari probably in the incoming dir. Look for
fredm204.zip
Boxkite is another shareware fileselector which can handle long
filenames without any problem. It must be on the Belgian ftp site
also.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2194. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35479552208e756@ping.be>
Source record: 101934

on Mon 27-04-98 12:03 Neil Roughley wrote:

> Jo Vandeweghe wrote:
>
>> Do you use REDIRECT.PRG or not ? About the use of Xboot ... to see its
>> window when you are using your graphic card.
>
>What is redirect.prg?

Redirect is an auto folder prg for use with Crazy Dots graphic cards.
It's something like *emulator.prg*
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2195. Re: TTM195 and NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35479552208e755@ping.be>
Source record: 101935

on Sun 26-04-98 21:48 Jo Vandeweghe wrote:

>on Sun 26-04-98 19:16 Martin "Nightowl" Byttebier wrote:

>>I really don't see the need why a hobbyist must be able to run Calamus with
>>more then 256 colors. The dithering is so good
>
>My personnal thought is that the dithering of Calamus is not quite as
>good as the Chagall dithering for exemple ... and what about the
>printing quality of Calamus ? A shame when you compare it to the
>excellent Image Copy ...

The printing quality is so good as you have configurated Calamus.
Calamus can print very good but you need some experience and lots of
try and error. If everything is good configurated Calamus beats
Imagecopy with ease.
>
>>that one can hardly see
>>the differents between 256 color mode and true color mode.
>
>I can not accept this assertion ... it's totally wrong Martin ...
>except if you don't care personnaly, this is absolutely not true !

I'm talking about Calamus. As you aren't able to run Calamus in
true color mode how can you say then that I'm wrong? :-))
I admit there is a different but only noticeable when looking at 1:1
Tell me why are you so keen to use Calamus in true color mode? I
really can't understand why hobbyists want to use true color mode.
BTW: which picture formats are you using in Calamus?

Until I bought myself a Hades I was using Calamus always on a TTM195
screen with me TT030. With a colorscreen I found Calamus far to slow,
even in 256 color mode. Do you know that I today still use my
TT030/TTM195 to make color scans. I really don't need true color to
see if the scanned picture if of good quality.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2196. Re: Pop-Watch addressing (was: Wildcards in "Everest")

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35479552208e754@ping.be>
Source record: 101936

on Tue 28-04-98 01:59 Ross MacIver wrote:

>on Mon 27-04-98 22:52 Kenneth Medin wrote:
>
>>I think the problem is within Popwatch. It seems that Popwatch simply
>>takes the first e-mail address in the To: field to form the name of
>>the "import file". This is all good as long as the field only contains
>>one address or if yours happen to be the first in the list.
>
>Agreed - Popwatch is importing mail the mail into rosco.txt,
>tesl-l.txt, eps.txt etc.
>
>But surely there must be a way for Okami to deal with these different
>"mailboxes". I was using Oasis 2 for a while and it would ask "Mail
>for unknown user TESL-L. Import? Yes/No", so you just had to hit the
>return key a few times and all the mail would be loaded in.

Yes indeed there is a way.
That is what I do. First I retrieve my mail with POPwatch. After
closing down my Internet connection I take a look at my imported mail.
If there are file names other then my mailbox name I open these files
and write down the first part of the e-mail address (part ahead @). I
also try to find out for which sub mailbox the mail is intend.

Then I open *mailfold.inf* and edit this to hold down the mailbox name
and first part of the e-mail address
e.g.
frognet tlinbo@*
anuran WATERDRAGON@*

this means that all mails coming from tlinbo@ will be extracted to the
frognet mailbox and mails from WATERDRAGON@* to the anuran mailbox.

mailfold.inf must be placed in the same dir as your incoming mail

HTH
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2197. Re: Icon problems (*.NIC and *.ICO)

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35479552208e753@ping.be>
Source record: 101937

on Mon 27-04-98 12:56 Hallvard Tangeraas wrote:

>Even though I have a couple of programs which should be able to handle
>these, they don't work ("Iconjuggler" should handle *.NIC and
>"Ico2RSC.prg" should be able to batch-convert *.ICO files into .RSC
>files, but complains about not finding any ICO files -it works with
>the ICO files that came with the program though).
>
>So... have I missed something here -are there different formats within
>the two (colour/mono etc.)?
>
>Any ideas to what I should do? I'm pretty sure the files are okay as the
>folders which contained them decompressed just fine.

I don't have any idea what you're doing wrong but on my Hades 060
ic02rsc just works fine. I did a small test with the *ICO* files that
came with the program, no probes at all.
BTW: I've ICO2RSC v1.10 (11.12.94)

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2198. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893882587.8995.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 101938

On 29 Apr 1998 19:09:13, Emmanuel Curis wrote:
> Bonsoir,
>
> SCSI drives are made to make a chain... The only case I've seen two
>scsi ports are UltraWide SCSI and PC with two SCSI cards (basically a normal
>one and a limited one given with a scanner - and it often ddoesn't work
>because of conflicts...).
> May be his SCSI chain has already 8 drives, so no room for the CD
>driver ? Lucky man :-)
>
>--
> Emmanuel CURIS
> Emmanuel.Curis@ens.fr
>.

Sorry, I have 1 MiniS hard drive purchased from System Solutions with
a DMA-SCSI adaptor (not the ICD one) with internal termination.

SS told me all I needed to do was make sure the hard drive was at the
end of the chain and all should be well. I still can't get the cd-rom
drive working with the hard drive. If connected with the hard drive
and cd drive and I use the adapter I get the access perfect with the
hard drive, extendos acknowledges the cd-drive but can't access it; if
I use the ICD Link 2 (I believe, yep I've even bought another adapter)
with the 2 drives, I get access to the cd-drive but everything is up
the pan when it comes to the hard drive:(

Connecting the 2 adaptors in parellel seems like the most logical
resource. However, System Solutions did mention if it was due to the
drive then they would sort it out. The question is 'Will They' after
all the hard drive is 4 years old, and never had a cd-rom attached to
it until now.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2199. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <354750ae9f1950@game-master.com>
Source record: 101939

on Wed 29-04-98 08:53 Roy Goring wrote:

>> That's kind of a specialized app. There are word processors that
>> covert to lower case (or upper case). It would be a fairly simple
>> matter to program something like this in GFA Basic. I could do it for
>> you if you like.
>>
>
>I would certainly use a utility like that :-)))))))))))))
>
>Can you extend the options further please?
>
>To include multiple selections please?
>
>eg whole hd, a partition, selected folders and their sub-dir, a file.
>
>Also to be useable with long file names please?

I misunderstood the first post...I didn't realize that he was talking
about file names....

I'll look into it though.

--
Ross MacIver
<rosco@game-master.com>

2200. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <354750ae9f1952@game-master.com>
Source record: 101940

on Tue 28-04-98 23:04 John Whalley wrote:

>Like I said, Gary has put in partial support for the NOS alias file,
>largely to make migrating from NOS easier for those of us who started
>out using NOS or Oasis 1.
>Actually, to clarify the stuff about mapping above, you can have
>multiple lines, but each is limited to "aliasname recipient", you
>can't have "aliasname recipient1, recipient2" etc.
>
>I did some more checking on the NOS alias format today. The way to get
>*NOS* to deliver to one mailbox is to change "default deliver" to
>"default username" (so the wildcard thing I suggested in that previous
>message is *definately wrong*). However in the light of the above I
>doubt if POPwatch would understand "default username" at present.
>Might be worth experimenting if you are feeling adventurous...

I created a ALIAS file like this:

default deliver
tesl-l rosco

It works! Trouble is, I don't know where it is working....I tried it
first in the NOS\SPOOL\MAIL\ folder and it didn't work there, so I
created mulitple copies in NOS\SPOOL\, NOS\, and the POPWATCH folder.
One of them is working!

This is a nice feature that is hidden away in the docs, and then
explained in a rather obscure manner. Too bad.

Thanks for your help John and everyone else.

--
Ross MacIver
<rosco@game-master.com>

2201. Re: Pop-Watch addressing (was: Wildcards in "Everest")

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <354750ae9f1951@game-master.com>
Source record: 101941

on Wed 29-04-98 21:10 Martin "Nightowl" Byttebier wrote:

>That is what I do. First I retrieve my mail with POPwatch. After
>closing down my Internet connection I take a look at my imported mail.
>If there are file names other then my mailbox name I open these files
>and write down the first part of the e-mail address (part ahead @). I
>also try to find out for which sub mailbox the mail is intend.
>
>Then I open *mailfold.inf* and edit this to hold down the mailbox name
>and first part of the e-mail address
>e.g.
>frognet tlinbo@*
>anuran WATERDRAGON@*
>
>this means that all mails coming from tlinbo@ will be extracted to the
>frognet mailbox and mails from WATERDRAGON@* to the anuran mailbox.
>
>*mailfold.inf* must be placed in the same dir as your incoming mail

You can also use an ALIAS file with POPWATCH to redirect the mail.
It's nice to know there's multiple solutions to this.

--
Ross MacIver
<rosco@game-master.com>

2202. Re: FS: Atari Falcon030, Again!

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <6i5tkv$97k$1@brokaw.wa.com>
Source record: 102026

On 26 Apr 1998 17:36:10, Puppy Dawg wrote:
>Charles Silver wrote:
<snip>
>> 4meg Falcon/84meg IDE Conner/TOS4.04/ in *MINT* condition. It was used
>> for the Clubs Newsletter, which we don't publish anymore. It's comes with
>> all the original manuals/software/etc. It's completely stock, no hacks.
>> I've tested it and it is in perfect condition, money back guarantee :)
>> Asking price is $399 or best offer.

>Are these US prices? Puppy Dawg

Yo Dawg,

Yepp, US prices, but that puppy has been sold. IMHO, a stock Falcon in
it's condition was well worth it too.

CU,

Charles
EoF

2203. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: grovem@BLOCKridgenet.net
Message-ID: <6i623dbjr1@ash.ridgecrest.ca.us>
Source record: 102027

On 28 Apr 1998 17:00:02, Katherine L Ellis wrote:
>On Tue, 28 Apr 1998, Tony Greenwood wrote:
>>Someother guy wrote:
>
>>My GEM desktop consists of a puke green square with two drive icons
>>and a bin (we surely arnt talking about your desktop are we) and my
>>windows desktop looks a lot better than that I can tell you... thats
>>why I don't like GEM

Umm, you may not want to try to display this on your ST, but if you
think your Windows machine can handle it, I posted a couple of Atari
desktop pics at www.ridgenet.net/~grovem/

Funny they don't look puke green to me (I always thought it was
Kawasaki Green anyway:).

Mike

P.S. Don't bother if you on a slow connection, of have trouble getting
it up for over 16bit color at 1024*768.

2204. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35467598.8091140@news.tmisnet.com>
Source record: 102028

(This was going to be a quick note ... sorry it
ran so long. Just excitable, I guess.)

> I'm still amazed that something like this
> hasn't been mentioned here before though...

Well, they're busy working on the new machine, and
I'm trying not to drool excitedly in public. Plus,
I'm not really associated with the project, so it's
hard to know just how much I should say.

I do know (via email) that the promised survey on the
Wizztronics page will be posted Sometime In May, which
is why I'm suggesting that the deadline for ideas and
suggestions is drawing near.

Since I consider myself a "recreational programmer"
(I know enough to get by, but not enough to create a
sale-able program), I'm doing two things:

1/ Sending in suggestions to make recreational
programming easier, both from a hardware
standpoint and from a GEM/AES standpoint
(since ease of use AND ease of programming
causes system growth and acceptance), and
2/ Advising the experts I come across that their
input is needed, right now!

The 680x0 architecture is already MUCH more efficient
than the x86 architecture, and GEM ... for those who
choose to use it ... is already MUCH more efficient
than MS-Windows; so concentrating on ease of use and
ease of program development is an important consideration
at this time!

Since Microsoft's[s&m] house-of-cards[tm] seems to be
nearing it's critical height, the availability of
another stable, reliable operating system (TOS) and
operating environment (GEM, MAGIC, et. al.) gives us
an edge we haven't had in years. There's a slight
chance we could overcome the dominant industry system,
in much the same way Microsoft overwhelmed the prior
dominant industry system (CP/M).

You may think your idea is "so obvious" that they can't
help but implement it, but my passing reference to an
"evnt_joypad()" call resulted in several postings and

an email or two that said "How come they haven't done
that yet?"

Just to be on the safe side, SUGGEST THE OBVIOUS!

In addition, Steve Cohen has stated for public consumption
that he receives email suggestions daily, and that many of
the ones he reads are "...brilliant!"

Just to be on the safe side, SUGGEST THE OBVIOUS!

Thanks for letting me ramble.

-- George Crissman
-- strads@tmisnet.com

Resources:
Wizztronics: http://www.wizztronics.com/
Suggestions: mailto:toscompinfo@wizztronics.com
Falcon Page: http://www.tmisnet.com/~strads/hq/atari.html

On Tue, 28 Apr 1998 11:19:14 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry
>Sideras) wasn't it Mon, 27 Apr 98 04:14:00 that you wrote:
>
>
>> s> http://www.wizztronics.com and look for their request for input.
>> s>
>> s> Don't take too long, something's about to happen.
>>
>>Thanks for the pointer, George. I'm still amazed that something like this
>>hasn't been mentioned here before though...
>
>But it has..that's how come everyone enswering you already knows about
>it :)
>
>.
>
>- Cheers - Tony Greenwood - paxton@zetnet.co.uk
>Computer Games Maker,HTML,STOS,Javascript,Filos
>PAXTONweb http://www.users.zetnet.co.uk/paxton/
>--

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2205. Atari Update Suggestions Due Soon

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35467f69.10603895@news.tmisnet.com>
Source record: 102029

(This was going to be a quick note ... sorry it
ran so long. Just excitable, I guess.)

> I'm still amazed that something like this
> hasn't been mentioned here before though...

Well, they're busy working on the new machine, and
I'm trying not to drool excitedly in public. Plus,
I'm not really associated with the project, so it's
hard to know just how much I should say.

I do know (via email) that the promised survey on the
Wizztronics page will be posted Sometime In May, which
is why I'm suggesting that the deadline for ideas and
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(I know enough to get by, but not enough to create a
sale-able program), I'm doing two things:

1/ Sending in suggestions to make recreational
programming easier, both from a hardware
standpoint and from a GEM/AES standpoint
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2/ Advising the experts I come across that their
input is needed, right now!

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than MS-Windows; so concentrating on ease of use and
ease of program development is an important consideration
at this time!

Since Microsoft's[s&m] house-of-cards[tm] seems to be
nearing it's critical height, the availability of
another stable, reliable operating system (TOS) and
operating environment (GEM, MAGIC, et. al.) gives us
an edge we haven't had in years. There's a slight
chance we could overcome the dominant industry system,
in much the same way Microsoft overwhelmed the prior
dominant industry system (CP/M).

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help but implement it, but my passing reference to an
"evnt_joypad()" call resulted in several postings and

an email or two that said "How come they haven't done
that yet?"

Just to be on the safe side, SUGGEST THE OBVIOUS!

In addition, Steve Cohen has stated for public consumption
that he receives email suggestions daily, and that many of
the ones he reads are "...brilliant!"

Just to be on the safe side, SUGGEST THE OBVIOUS!

Thanks for letting me ramble.

-- George Crissman
-- strads@tmisnet.com

Resources:
Wizztronics: http://www.wizztronics.com/
Suggestions: mailto:toscompinfo@wizztronics.com
Falcon Page: http://www.tmisnet.com/~strads/hq/atari.html

On Tue, 28 Apr 1998 11:19:14 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry
>Sideras) wasn't it Mon, 27 Apr 98 04:14:00 that you wrote:
>
>
>> s> http://www.wizztronics.com and look for their request for input.
>> s>
>> s> Don't take too long, something's about to happen.
>>
>>Thanks for the pointer, George. I'm still amazed that something like this
>>hasn't been mentioned here before though...
>
>But it has..that's how come everyone enswering you already knows about
>it :)
>
>.
>
>- Cheers - Tony Greenwood - paxton@zetnet.co.uk
>Computer Games Maker,HTML,STOS,Javascript,Filos
>PAXTONweb http://www.users.zetnet.co.uk/paxton/
>---

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2206. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893817865.23693.0.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 102030

```
-----BEGIN PGP SIGNED MESSAGE-----

On 27 Apr 98 17:19:58, Terry May wrote:
> Re: "Detecting long filenames", dbolt@my-ste.demon.co.uk scribbled the
> following on 27 Apr 98 @ 21:19:47:
>
> d> On 25 Apr 98 17:37:30, Terry May wrote:
> >> No. At least not with MagiC's VFAT. FOO.DAT will overwrite foo.dat
> >> and vice versa. You cannot have both at the same time.
> d>
> d> No. If "FOO.DAT" exists and you open "foo.dat", Magic will open
> d> "FOO.DAT" as when it creates the "foo.dat" directory entry, the 8+3
> d> filename is "FOO.DAT". In other words, as far as Magic is concerned,
> d> "FOO.DAT"="foo.dat"
>
> How does that negate what I said?

I was assuming you meant that if "FOO.DAT" exists and a program tries to
create "foo.dat", you meant the _name_ "FOO.DAT" would be replaced by
"foo.dat". This isn't the case, and that was what I was saying no to. If
that isn't what you meant, then it was my misunderstanding.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUaSjFeKRkq5A+OlAQGXrwH/YfcWr7CroCIG6RdyumYw+fmU6GOXnu/y
W+1RJKpGdMBl+z+HmE3MC2i9MnGcYdTH6jbwCg1pRA0hKycRL50z3Q==
=JD6l
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

2207. Re: help zip drives and Diamond Back 3

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4120_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102031

Hi Guy, on 25 Apr 98 you wrote: ...respect, brethren
g>
>> If you're using long names try using the TTP version of LZH. It will
>> compress complete partitions and retain the LFN. It works with VFAT,
>> although I don't know if it does with MINIX.
g>
g> Interesting. I was unaware of that!

I'm not sure if people around here are aware, but Dirk Haun has continued to
work on the LHArc TTP version since Christian stopped working on it. Go to
Jo Vandeweghe's UTSI site and look in the archive section to locate both
v3.13a in English and German as well as the sources.

The update information compared to the last shell version is as follows:

==========

Version 3.11 junior:
- Workaround f�r einen Fehler in MagiCMac (Entpacken funktionierte
nur auf dem MagiCMac-Volume). Besten Dank an G�tz Hoffart f�r das
entscheidende SysMon-Protokoll.
Dieser Fehler ist ab MagiCMac 1.2.8 beseitigt.
- Diverse Abfragen auf MiNT bzw. den MiNT-Cookie entfernt. Dadurch
verwendet LHarc einige neuere Gemdos-Aufrufe auch dann, wenn sie
nicht von MiNT (sondern z.B. von MagiC oder MetaDOS) bereitgestellt
werden. Dies sollte sich bei der Behandlung langer Dateinamen
positiv bemerkbar machen.

Version 3.12 junior:
- neuer Schalter -F aktiviert die 5+3-Regel beim Entpacken langer
Filenamen auf eine Gemdos-Partition. Gegen�ber dem Abschneiden nach
dem achten Zeichen gibt es so weniger Namenskollisionen.

Beispiele:

langer Name ohne 5+3 mit 5+3
---
tclLoadAix.c TCLLOADA.C TCLLOAIX.C
tclLoadAout.c TCLLOADA.C TCLLOOUT.C
tclLoadDl.c TCLLOADD.C TCLLODDL.C
tclLoadDl2.c TCLLOADD.C TCLLODL2.C
tclLoadDld.c TCLLOADD.C TCLLODLD.C

- neuer Schalter -O: Ein direkt nach dem Archivnamen �bergebener
Ordner wird nicht mehr angelegt sondern aus dem Archiv entpackt.
- Kommando 'e' legt keine leeren Ordner mehr an.
- Kommando 'm' und Option -d l�schen jetzt auch Ordner.

- Schalter -D funktioniert jetzt wie im Manual beschrieben, d.h.
Dateien, die im Quellpfad nicht mehr vorhanden sind, werden aus dem
Archiv gel�scht.
- "Usage"-Anzeige beachtet jetzt $LINES (Anzahl Zeilen in der
Console) und kann mit 'q' abgebrochen werden.
- wenn die Ausgabe umgelenkt wird, wartet LHarc nicht mehr auf eine
Taste.

Version 3.13 junior:
- Schalter -n funktioniert wieder.
- Schalter -y verursacht keinen Absturz mehr.
- Problem mit case-sensitiven Filesystemen (z.B. RAMDISK.XFS)
behoben: Wenn ein Pfad nicht gefunden wurde, weil der Ordner erst
noch angelegt werden mu�te, wurden die Namen von zu entpackenden
Files in Gro�buchstaben gewandelt.
- Flag -S (Gro�-/Kleinschreibung erhalten) kann jetzt auch beim
Auspacken angegeben werden. Damit kann man erzwingen, da� beim
Auspacken auf Dateisysteme, die Gro�-/Kleinschreibung nicht unter-
scheiden (z.B. VFAT) nicht automatisch alles in Kleinbuchstaben
gewandelt wird.
- Wenn beim Update eines Archiv (Kommando 'u') keine Datei
hinzugef�gt, ver�ndert oder gel�scht wurde, dann wird das Archiv
jetzt nicht mehr unn�tigerweise neu geschrieben. Damit bleiben
Datum und Uhrzeit des Archivs unver�ndert.
- Wenn als zu bearbeitendes Archiv ein Link auf ein Archiv �bergeben
wird, dann bearbeitet LHarc nun wirklich das Archiv und nicht den
Link.
- Wenn ein ganzes Laufwerk gepackt wird (Laufwerksicon auf LHarc
ziehen), dann hei�t das resultierende Archiv jetzt <Laufwerk>.LZH
(entsprechender Laufwerksbuchstabe) statt nur ".LZH".

Version 3.13a junior:
- Man kann jetzt wieder Ordner zum Einpacken auf das LHarc-Icon
ziehen (unabh�ngig von den Einstellungen des verwendeten Desktops).
==========

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

2208. Re: ezBack and ZIPdrive

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4121_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102032

Hi Martin, on 25 Apr 98 you wrote: ...respect, brethren
>>
>> I suspect it was ftp.cnam.fr/pub/Atari/Disk/ but I guess that no
>> longer exists. Where did cnam get relocated? It's not in Hallvard's
>> FTP list.
t> cnam is now at *ftp.lip6.fr pub/atari* and it's on Hallvard's FTP list

Thanks for that. I can't have looked closely enough at the site list...

t> DE204PAT.ZIP is still on pub/Atari/Disk/

Good guess! <g>

>> If you can't locate this file (DE360PAT.ZIP) ... I can grab them from
>> CiX and UUE them to you, but note that they are around 160k each.
t>
t> I can't find DE360PAT.ZIP (or is it DB360PAT.ZIP?).

Oops,yes. That ought to have been DB360PAT.ZIP ...

t> Please send me this patch.

Ok, but give me a day or so...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

2209. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4122_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102033

Hi David, on 25 Apr 98 you wrote: ...respect, brethren
>>>>> Bytes 08-0A on the ST are used for the disk serial number, a 24-bit
>>>>> number used to distinguish between disks.
>>>> It's been mentioned in this thread that perhaps PCs need to find an
>>>> "MSDOS" name there as this might be the cause of the problems.
d>>> Does anyone know what uses the serial number?
d> This could explain the cache problems, and possibly that of pre-
d> 1.(0)4 TOS. However, it still doesn't answer the question of where
d. the serial number is checked, if it's checked. The only other place I
d> can think that it could be checked is in GEMDOS, but then there
d> wouldn't be a problem with any of the cache programs.
d>
d> On top of all this, I've yet to have any serial number related
d> problems. All my discs are formatted by Kobold and all the numbers
d> are the same. This is both under Magic and TOS 1.62. The only reason
d> I can think of as to why I haven't is I bridged the disc-detect
d> switch in the drive when I replaced it several years ago. Luckily my
d> drive had it marked, saving me the effort of checking which output
d> was what.
d> Back to serial numbers again. Does anyone actually know if they are
d> used, or is it really a myth that has yet to be dispelled?

One program that was really bad was STDCAT around v4.x I'd get swapped FATs
on successie floppies that I was cataloging B^{<

The cause was FCOPY3's writing of the same serial number to all disks.

Is it really true that MGFORMAT doesn't set random serial numbers?!

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

2210. Re: GAL PAL

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4123_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102034

Hi Ross, on 27 Apr 98 you wrote: ...respect, brethren
r>
r> on Mon 27-04-98 04:13 Harry Sideras wrote:
r>
r>>> I have a half-baked desire to modify the serial port in my MegaSTE
r>>> because I cannot DL binaries via a PPP connection (ie STING),
r>>> although transfers via Zmodem are error free.
>> I doubt whether there's any real need to do this. I always found the
>> MSTe Modem 2 connection very reliable - though I can't say the same
>> for the stability of connections to certain Web sites...
r> How are you managing with binary downloads either by FTP or from the
r> web? I always get a lot of CRC errors.

I don't use the MSTe now - not for over a year now when I got the TT.
However, if you're getting perfect transfers with ZModem then I wouldn't
suspect the port itself. I rarely ever saw CRC errors and when they did come
it was usually down to a bad line...

r>>> I found an english version of the package (FSER096E.LZH) but it
r>>> doesn't include the document that I need. I tried to translate it
r>>> at the ALTAVISTA translating service, but CAB crashed on me.
>> Hmmm... 1.5?
r>
r> 2.0 demo. Have you been successful with the ALTAVISTA translator?

I haven't tried it myself, but I've certainly had more success with 'problem'
sites as I upgraded CAB and added memory... less crashes.

r>>> I tried to translate it with RUFTRADE and I will share a little bit
r>>> of that with you:
>> Par for the course... you'll need a German to English dictionary and
>> a bit of common sense to finish it off...
r> It's way too technical for me to confidently try to finish it off.

They're the worst (cf SCC_X.TXT). It takes a ery long time and lots of
coffee...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

~~~~~~
~~~~~~

2211. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4124_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102035

Hi gokmase@usa.net, on 27 Apr 98 you wrote: ...respect, brethren
g>
g> Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:
>> I've found absolutely no problem whatsoever with the original
>> Xcontrol.acc, which is always loaded on my machines. The only problem
>> with Xcontrol is that you cannot open several CPX's simultaneously,
>> which is no big deal for me.
g>
g> No, the ability to run several CPX is not very important for my
g> either. I just found that COPS offers a *much* better overview over
g> the CPX-modules. It's a shame if there are so many bugs in it, that
g> it won't be reliable with anything but MagiC. (I believe it is
g> written with that in mind).
g> I recently heard someone in the programmer newsgroup saying something
g> about writing for TOS<-->MagiC. He thought that people really should
g> write applications for TOS, and not for compatible OS. I agree!
g> ...writing for the original Atari-OS, should guarantee that as many
g> as possible could run the program without to much trouble. I don't
g> know whether or not this is why COPS behaves nasty, but if it is, at
g> least I think it's a shame cause otherwise I think COPS is a great
g> program!
g> I still find it *very* strange that COPS runs more unstable with more
g> memory to play with. Is it possible that it is a memoryhandling bug
g> in TOS that causes this?

I've been using ZControl for quite a while now and at v0.24 it runs happily in both single and multitasking modes, as well as allowing 12 CPXs to be viewed at a time, multiple windows to be opened, saving of window positions and iconify at startup under Magic.

I can't remember the last problem I had with it (though it does have some minor problems...)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2212. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: K�re Hampf <k_hampf@yahoo.com>
Message-ID: <3546d2ce.0@d2o29.telia.com>
Source record: 102036

>well you could have sent this to Milan(www.milan.atari.de) and
>Phenix(centek@graphity.fr) as well?! :) That's where a lot of real
>development is happening also.

Consider it sent! I just had the Wizztronics questionare in mind when I
wrote it, I'll send it to the one's mentioned above also. Thanks for the
advice!

Best Regards, K. Hampf
e-mail: k_hampf@yahoo.com

2213. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <3546D326.2781@imag.fr>
Source record: 102037

Ken Macdonald wrote:
>
> not a problem, and you have a good point about MiNT (TOS & UNiX)
> although I
> don't know how stable MiNT is.

It is quite stable, really (I even managed to run Le Redacteur!;-)

2214. MagiC and AutoPark

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: K�re Hampf <k_hampf@yahoo.com>
Message-ID: <3546d67c.0@d2o29.telia.com>
Source record: 102038

I just can't get the AutoPark to work in MagiC on my F030 ... in TOS it's Ok, but when I "reactivate" and the drive spins up, MagiC says data on my drive might be damaged, and I must do a full cold reboot to get MagiC to read from the drive again.

AutoPark is from the HDDriver 7.50 package and I currently have MagiC 5.13 but will probably get 5.20 soon, will that help?

BTW, can you use VFAT volumes from TOS?

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

2215. Re: BETA Testers and Suggestions

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546DC96.955F7EC1@NO.SPAM.emw.ericsson.se>
Source record: 102039

Tony Greenwood wrote:

> People do not realise how much I enjoy these threads :)) and they are
> so nice that they keep responding and I keep enjoying them.... the
> Internet..such great fun hehe

Well I guess we are starting to get a bit off track now so we better leave
it here.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2216. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546DD76.D2358985@NO.SPAM.emw.ericsson.se>
Source record: 102040

Hans Wessels wrote:

> > Uh Ho!, Hans is here, Now I am in trouble :)
>
> Yes you are!

:-)

> > Let me take a wild guess here Hans....You Didn't read the thread did
> > you?, you have jumped in wthtout knowing the facts again havn't
> > you....
>
> No, I read the whole thread, went out to lunch, read some new parts,
> and couldn't resist to jump in.

Hehehe... I know the feeling.

> As I am going to Paris next morning I am wondering how much there
> is to work through next monday.

It's rather funny to see how some quite boring and uninterresting
discussions can go on and on for ever while other much more
interresting discussion dies after just a few messages.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2217. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3546DE78.53E6111C@NO.SPAM.emw.ericsson.se>
Source record: 102041

Tony Greenwood wrote:

> >Eh? Didn't you read my message? This time I _DID_ report my experiences
>
> Yeagh...on an emulator ?

What do you do when you old ST brokes down and their are nowere to be
found. You run it on a Emulator on more mordern hardware or buy a clone.
Neither will run your software so it's a no no.

> >(beta tested or whatever you want to call it) running your program.
>
> No you beta tested a program that was looking to see if it was compat
> with your gfx card or a hades, you tested that on mono stonx....

Well, it was a start. If it wont work on a good emulator which even emulates
ST video I would belive the chance that it works on a Hades is rather slim.

> >Sorry, this was the last time I did some testing for you even though
> >you did ask for it.
>
> But it won't be the last time you complain about compatibility will
> it?... You make one mistake then give up?... I am suprised,

Maybe I wasn't 100% correct...

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2218. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6i83q6$eq8$1@nef.ens.fr>
Source record: 102092

Bonsoir,

Dans l'article <893882587.8995.0.nnrp-07.c1ed1184@news.demon.co.uk>,
Steve Stupple, <steve@steverosie.demon.co.uk> a ecrit :

> Sorry, I have 1 MiniS hard drive purchased from System Solutions with
> a DMA-SCSI adaptor (not the ICD one) with internal termination.
>
> SS told me all I needed to do was make sure the hard drive was at the
> end of the chain and all should be well. I still can't get the cd-rom
> drive working with the hard drive. If connected with the hard drive
> and cd drive and I use the adapter I get the access perfect with the
> hard drive, extendos acknowledges the cd-drive but can't access it;

Did you tried to contact Anodyne Software for extendos ?

> Connecting the 2 adaptors in parellel seems like the most logical
> resource. However, System Solutions did mention if it was due to the
> drive then they would sort it out. The question is 'Will They' after
> all the hard drive is 4 years old, and never had a cd-rom attached to
> it until now.

Let's be optimistic...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2219. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3547971E.E29@cfcsc.dnd.ca>
Source record: 102093

Martin Nightowl Byttebier wrote:
> >It is quite stable, really (I even managed to run Le Redacteur!;-)
>
> It is indeed stable. I have it running on a Hades 060 and a TT030
> without any problem.
> CU
> Martin
> ***************************************
> * On the seventh day He created Atari *
> ********** tos4ever@ping.be ***********
> ******************
> But He uses a Hades 060 now

hi.
what version. the latest freemint?
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

2220. Re: HP 5P ????

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Es71Gt.GK@uia.ua.ac.be>
Source record: 102094

Paal Monstad (pmonstad@online.no) wrote:
: Will HP 5P laser printer work with my Atari?? I
: have NVDI 4 and Papyrus + Calamus SL.

Has it got a parallel port ? If it has, then it should. You should be able
then to print in 600dpi (at least, I can with my 5L).

Greetings,

```
+-------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-------------------------------------------------------------+
```

--
Septimus' quote for today :

"Men and women are different, but they are equal.
They are equal, but different."
- Desmond Morris

2221. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2570_outrider@lvdi.net>
Source record: 102095

Re: "Drag to lowercase utility?", rosco@game-master.com scribbled the following on 29 Apr 98 @ 13:18:10:

r> That's a little more complicated. I was thinking of the UPPER$(a$)
r> command and didn't realize there's no LOWER$ command. (Why not?).

Probably because UPPER$ was put in for making strings non-case sensitive, and there's no reason for LOWER$ for that use. (Still, I thought GFA had a LOWER$, too.)

r> I'm not sure that GFA will even _handle_ long file names.

I would think it would, but I don't know.

r> Maybe there's a TTP with Mint that could do this.

Someone was nice enough to write and send me a Drag to Lowercase utility. If you'd like a copy, let me know.

* LED v1.51 * "Just get one of those inflatible women. But make sure its a woman, though, because one time I... hehe." - Chief Wiggum
--

Terry May - Las Vegas, NV

2222. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2571_outrider@lvdi.net>
Source record: 102096

Re: "Problems With GEM", grovem@BLOCKridgenet.net scribbled the following on 29 Apr 98 @ 18:52:39:

g> The Girl is off a Mac CD called Sinka. The artist is outstanding.
g> The last one I fell in love with like this was the Fremen Chani from
g> Dune.

That IS a very cool background pic.

BTW, what is that application to the left in your second pic? Unik or something like that? Is that a Unix clone?

* LED v1.51 * "Looks like we got ourselves an old fashioned car chase..." - Chief Wiggum
--

Terry May - Las Vegas, NV

2223. Unitor for Notator

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Freimuzic@aol.com
Message-ID: <6i8f2umfj1@nnrp1.dejanews.com>
Source record: 102097
Cross-posted to: comp.sys.atari.st,alt.music.midi

I am looking to buy Unitor and Export for Notator. for the Atari ST.

If anyone out there is interested in selling please e mail me at:
Freimuzic@aol.com

Thanks!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2224. Re: Atari Update Suggestions Due Soon

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3547b6e014feb23@club-internet.fr>
Source record: 102098

Hello,

in article <35473aa3.1123930@news.tmisnet.com>
George Crissman wrote:

> Unfortunately, my news reader (Free Agent) won't
> crosspost properly, making it necessary to multipost.
> Believe me, I've tried to crosspost properly! The

Good :-)
So, may I suggest you to find a good ol' Atari ? ;-)

--
Pascal, surfing the web on his Falcon...

2225. Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3547a4d8.0@news.ptw.com>
Source record: 102099

I have a question, WHY does Newsie put TWO e-mails together
at the same time??? I notice this today, I had e-mail from
to places that are NOT the same place and Newsie had attached
one to the other and had broken up the 2nd one mid way and
put it as a <No Subject> after the 1st one. What's up? Is there
some kind of a setting I need to check?

It doesn't do it with all, but I am getting about a 25%
combo of e-mails tied together.

2226. Re: STACY: to connect a hard disk: HELP

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <6i8c9p$r56$1@news.imaginet.fr>
Source record: 102100

On 19 Apr 1998 17:11:21, kevin dermott wrote:
>On 19 Apr 1998 12:04:46, kevin dermott wrote:
>i have spent hours,leads ,ribbons,power supplys, host acaptors
>on this one
>
>if you get a stacy to see both the internal and the external at the
>same time please let me know
>kevin
Hi Kevin,

No problem on my side. I use a Stacy with an internal 40 MB HD, and a SCSI zip and CD-ROM connected externally with a LINK II interface. So it can be done.

Feel free to ask for more details.

--
Didier BRIEL
ddc@imaginet.fr

2227. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6i8e3p$ki5@nntp02.primenet.com>
Source record: 102101

Frank Lockwood <lockwood@calcna.ab.ca> wrote:
: On 29 Apr 1998 12:53:12, Steve Stupple wrote:
: > Is it possible to have two DMA-SCSI adaptors running in parallel?
: >
: > e.g. one running my hard drive and another taking care of my CD-ROM
: > drive?

For what it's worth, on my stock TT, I have an ICD Link attached to my DMA port, and in that chain are a Syquest 105 removable drive, with two SCSI connectors, and a NEC25 single speed CD ROM drive with one SCSI connector. ExtenDOS Pro finds and runs the CD drive. On the SCSI port I have a ZIP drive. There is no reason for any of this. It just grew.

The SCSI driver I use is ICD Pro. Suspect the hard drive, and/or try the ICD driver. It is available cheaply. According to their web site, they are beta testing a later version.

Good luck.

--
--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

2228. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2586_outrider@lvdi.net>
Source record: 102102

Re: "Fileselector", tos4ever@ping.be scribbled the following on 29 Apr 98 @ 20:39:08:

t> Freedom 2 is shareware but the author has removed the restriction
t> now so you can use it for free but beeing a serious Atarian you will
t> send him the shareware fee isn't it.

Is this version in English? I had problems with v1.5, but would like to try v2 if it's in English.

* LED v1.51 * "Oh dirty women, they don't mess around..."
--

Terry May - Las Vegas, NV

2229. Re: Icon problems (*.NIC and *.ICO)

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2587_outrider@lvdi.net>
Source record: 102103

Re: "Icon problems (*.NIC and *.ICO)", tos4ever@ping.be scribbled the
following on 29 Apr 98 @ 20:46:44:

t> I don't have any idea what you're doing wrong but on my Hades 060
t> *ic02rsc* just works fine. I did a small test with the *ICO* files
t> that came with the program, no probes at all.
t> BTW: I've ICO2RSC v1.10 (11.12.94)

I've had problems with ICO2RSC working with some ICO files I've downloaded.
It works with some, but not others, so I think there may be different ICO
formats.

* LED v1.51 * "....and when the doctor said I didn't have worms anymore,
that was the happiest day of my life." - Ralph Wiggum
--

Terry May - Las Vegas, NV

2230. Re: HP 5P ????

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3547C48A.595CC7A4@jps.net>
Source record: 102104

Should work fine as an HP II.

Paal Monstad wrote:
>
> Will HP 5P laser printer work with my Atari?? I
> have NVDI 4 and Papyrus + Calamus SL.
>
> --- --- --- --- --- --- --- ---
> Pï¿½l Monstad ** Djupadal 32 ** N-4200 Sauda
> Mac Quadra 660AV - MagicMac
> Hades 040 - TOS
> --- --- --- --- --- --- --- ---

2231. Re: 3D Stereoscopic pics on ST

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <xFQLkc+.rldetlefsen@delphi.com>
Source record: 102105

jhaslam <jhaslam@fortress.org.uk> writes:

>Does anyone know of a program that will handle stereo pictures for use with
>LCD shutter glasses, which will produce left and right images sequentially??

There are several programs around that will allow a script to
flip between two pics, designed for red/blue glasses. Cybertek
had a proram for that using LCD shutter glasses, and they
sold those as well. Writing a proram to do the same should be
fairly easy in GFA basic or similar. The glasses will be harder
to come by. If you can find a pair of the Sega 3D glasses,
a circuit diagram is available to make them work(I have a pair,
to start this very project someday).
I boough my glasses at Federated whe they had their 50% off
closing sale, so they were $25.00, which says how long this.
project has been on hold.
Rick D.

2232. MagiC Support Page.

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: collins@Bulli.com
Message-ID: <6i8qvo$jph@priv-sys04-le0.agt.net>
Source record: 102106

Dear Atari users:
I have uploaded the first part of the Unofficial MagiC Support Page.
It can be found at :
http://bulli.com/basement/index.htm

Currently There is only a translated ENGLISH RSC file for use with Cab 2.6/ and a Snapshot
of my Desktop that i believe everyone who thinks GEM is boring should look at. (hint,hint tony).
One final note. I would like to hear what fellow MagiC users would like to see on this page. If you have any idea's on sections (ie a message room, trading post, etc) please let me know
about it before not too long And I will add it. Remember, i created this page because I believe there is a GREAT need for it. For example, Do you know how hard it was for me to find the NBD IDE patch that works with the newer versions of magiC? Hopefully, this site will solve problems like that.
MagiC is fast becoming a Majority OS on the atari platform. I am surprised there are not any
real pages dedicated to it. (until now:-)

Ben

Regrets suck.

Bengy Collins
Collins @ Bulli.com
Http://bulli.com/basement/index.htm
Have a nice Day!

2233. BEST Atari System Poll

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: "Gregory D. George" <greggeorgeNO@SPAMworldnet.att.net>
Message-ID: <6i8sog$og7@bgtnsc03.worldnet.att.net>
Source record: 102107
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hey everyone,

I've got a poll set up where you can vote for the BEST Atari system.
Please stop by and place your vote! Right now the Lynx is in the lead
with the 2600 is 2nd place and the Jaguar in 3rd. Of course, I'd really
like to see the ST and 8-bit have a presence too...

Here's the votin' place:

http://www.geocities.com/TimesSquare/Arcade/8341/poll_syst.html

--

||| Greg George
||| Editor, The Atari Times(US)
/ | \ greggeorge@worldnet.att.net
ATARI
TIMES http://www.geocities.com/TimesSquare/Arcade/8341
FREE! http://venus.beseen.com/boardroom/c/17653/Date

2234. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-29 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980429215718.28273A-100000@usr09.primenet.com>
Source record: 102108

hi michael. Wll glad to see that UNiC somewhat works, BUT ALL the
icons are WHITE!? how come?
what's wrong with True color?
Anyone, any explanation?

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2235. Re: long text files

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6i9i44$2qv$4@roch.zetnet.co.uk>
Source record: 101842

On 30 Apr 98 02:51:08 G, Dennis Bishop wrote:
>Is there a size limit on text files that Newsie can handle?
>I have tried to send out the Telescope FAQ file, the 1st time
>imported into QED and sent out as a post.
>The 2nd time as an attached file. Both times my system got
>locked up and nothing went out.

No, I have sent MEGABYTES attached with Newsie mail. Can't understand what's happening here. Is the FAQ plain ASCII? No wierd formatting characters etc.? Should go fine as a simple 'merge' into the mail file. Have you managed to send smaller files? Try it! My guess is that there is something amiss with your editor/Newsie set-up. Can you actually see the file as 'Queued' in the OUTBOX before you try to send?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2236. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_35483b1c_rgoring@znews.zetnet.co.uk>
Source record: 101843

in message <2570_outrider@lvdi.net>
Terry May wrote about 'Re: Drag to lowercase utility?'

>
> Someone was nice enough to write and send me a Drag to Lowercase utility. If
> you'd like a copy, let me know.
>

Thanx Terry for sending me a copy :-)

And thanx to whoever it was that wrote it :-)

Please stand up and take a bow :-)

And then please add folders, multiple selections, and long filenames
:-)))))))))))))))

--
Yours Roy

```
+-------------------------------------------------------------------+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+-------------------------------------------------------------------+
| The Atari WebRing - http://atariwebring.home.ml.org |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+-------------------------------------------------------------------+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+-------------------------------------------------------------------+
```

2237. Newsie-mail stays on server

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Alyre Chiasson <chiassa@umoncton.ca>
Message-ID: <3548666C.D9FBD07E@umoncton.ca>
Source record: 101844

Hi,

I am running Newsie .88 and have run into the problem that despite having the remove mail from server option checked my mail is not removed from the server. Every few weeks I have to call to have them flush my inbox, which they have been kind enough to do so far. Does anyone else have this problem? Any suggestions? I suspect my ISP has changed his software, the problem wasn't there several weeks ago. Is there anything I can ask my ISP provider to do or switch to as far as a mail protocol? The problem was there when I was using a Slip account and also there now that I am using Sting and a PPP account. I have a MegaSte 4.

Thanks

Alyre Chiasson
chiassa@umoncton.ca

2238. GEM-frontend for pppd

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Daniel Schaller <schaller@desun1.epfl.ch>
Message-ID: <3548786D.3895@desun1.epfl.ch>
Source record: 101845

Hi

I once heard of a GEM frontend for the Mint-Net pppd. Has anyone else heard of it? Does anyone know where it is available?

Greetings

Daniel

2239. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <ewm0VK$c9GA.268@ntawwabp.compuserve.com>
Source record: 101846

I'm using COPS 1.07 under Geneva/MiNT the only problem I had was that
I had to put the CPX modules in a folder called CPX and not CPXS. I would
not retain the location and just defaulted to C:\CPX.

Rich

2240. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Yves Pelletier <ypell@CAM.ORG>
Message-ID: <Pine.GSO.3.94.980430072154.13909A-100000@Stratus.CAM.ORG>
Source record: 101847

On Wed, 29 Apr 1998, Ken Macdonald wrote:

> Martin Nightowl Byttebier wrote:
> > It is indeed stable. I have it running on a Hades 060 and a TT030
> > without any problem.

> hi.
> what version. the latest freemint?

Actually, stability hasn't been an issue for a long time. To get all the features you need for MiNTnet and such, I would recommend any version after 1.12.5 (non-blocking fork is not essential in most cases, but nice to have.) The 1.14.x branch adds virtual memory for CPUs > 68020, and multi-user security features. I don't use VM, so I can't vouch for its stability. Everything else has run rock-solid on my TT for years.

FreeMiNT 1.14.7 has a few known bugs; the most annoying one is that TT-compatible systems "lose" TT-RAM on warm reboots. IIRC the other bugs manifest themselves only when you turn on the (still experimental) security features.

Oh, and just to stay more or less on topic... what about the Motorola Cold Fire series of CPU, as the centerpiece of a tight little TOS-compatible home computer? It may not be a speed demon, but it offers a lot of on-chip peripherals and good 68k compatibility. Anyone with knowledgeable opinions?

Yves

2241. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9d8dzpdwo.fsf@se.bel.alcatel.be>
Source record: 101848

I sometimes use two DMA->SCSI adaptors on my MegaST: one GEsoft one which I built in to the Lighthouse tower, and another one (name escapes me :[) from the DMA pass-through of the GEsoft to a SCSI EZdrive. Works fine provided I give them different SCSI IDs (0 and 1 respectively).

Um, you *have* given your two SCSI units different IDs, I assume? 8-0

--

Chris Gray

2242. Re: Logbuch?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6ia45tate1@ratatosk.uio.no>
Source record: 101849

On 28 Apr 1998 17:37:02, Jo Vandeweghe wrote:
>>I'm looking for a little program again :)
>>It's called "Logbuch" and is a program starter for Magic that gives
>>a popup of earlier started programs. I've searched the 'net and
>>even mailed the authors (Uwe & Jurgen Holtkamp) - no result..
>>
>>If anyone could mail it to me or tell me where to get it, I'd be
>>grateful.

>LOGBUCH is a program of Jens Heitman and CAN BE found in the UTSI
>DIVERSE UTILITY PAGE !

Thanks for all suggestions - the program I'm looking for is totally
different but has the same name (!). It's on ST-Computer PD-disk 133.

Anyone...?

- Petter -

2243. Zipsplit uploaded

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6ia47cate2@ratatosk.uio.no>
Source record: 101850

Zipsplit by Remi Villatel is now uploaded to ftp.funet.fi
(zipsplit.zip).

This nice little tool can extract files from corrupted zip archives.
For more convenient usage, rename the *.prg files to *.tos as they
don't support gem.
(Maybe someone could do a gem-shell for them...?)

- Petter -

2244. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35488e79.886355@news.tmisnet.com>
Source record: 101851

On Thu, 30 Apr 98 04:13:52,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras)
wrote:

>Or perhaps it's because TOS is now an irreleance unless it has uilt in
>support for AV, VA, SE, OLGA, UFSL, XFSL, XACC, GEMScript and any and every
>other protocol that's been recently defined in the asence of any leadership
>from the owners of TOS...

Hmmm ... with a bit of rewording, this would be a
GREAT suggestion to Wizztronics, i.e. adding direct
support for these protocols.

If you wish, I'll submit it, crediting you with the
suggestion.

-- George Crissman
-- strads@tmisnet.com

>
># Regards, Harry Sideras - UK Association of Atari User Groups #
>*#*#*#

2245. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3548912c.1577698@news.tmisnet.com>
Source record: 101852

IIRC, the ACSI port uses device IDs 0-7, while the
SCSI port uses device IDs 8-15 remapped to look like
0-7.

If it WAS possible to fully use all the available
device IDs, and it looks like it's possible according
to the documentation for the XBIOS call DMAread(), you
could certainly hang a LOT of devices onto your machine
using the two interfaces!

-- George Crissman
-- strads@tmisnet.com

On 29 Apr 1998 17:26:38 GMT, lockwood@calcna.ab.ca (Frank Lockwood)
wrote:

>On 29 Apr 1998 12:53:12, Steve Stupple wrote:
>> Is it possible to have two DMA-SCSI adaptors running in parallel?
>>
>> e.g. one running my hard drive and another taking care of my CD-ROM
>> drive?
>
>For what it's worth, on my stock TT, I have an ICD FA*ST box attached
>to my DMA port, and my CD reader attached to my SCSI port. I use
>ExtenDOS Pro.
>
>Works fine.
>
> Quality Audio Recording and Editing for Classical and Acoustic Music
>
> ____/ /
> / / Frank Lockwood
> __/ / Calgary, Alberta, Canada
>__/ _______/ http://www.calcna.ab.ca/~lockwood/
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2246. Protext - looking for

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Mike Marion <mmarion7@ua1ix.ua.edu>
Message-ID: <354859F0.4275@ua1ix.ua.edu>
Source record: 101853

Looking for Protext (word processor from Arnor) for IBM/DOS

Any help would be appreciated.

Mike Marion

2247. ATari ST & hardware/software for sale

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <Es8GIn.AI4@cee.hw.ac.uk>
Source record: 101854
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi All.

I am having to sell my atari hardware:-

Atari 520STFM upgraded to 1MB ram & Autoswitch Overscan
Alpha Data Hand Scanner with Touch Up Software
Star LC20 Dotmatrix Printer
MONO VGA monitor for ST Hi res mode

Software includes:-

Protext V6 (lates version 6.5 iirc)
Touch Up Software
Frontier:- Elite II
+Other games 7 software

Plus 80+atari magazines & coverdisks!

The whole lot for 180UKP

Tel 0131 443 4226 (Edinburgh) or E-Mail

ceebti@cee.hw.ac.uk

--
<---<<
* Brian T. Innes | Mnemonisist, *
* B.Eng Elect & Elect Eng | Cyclist, & *
* Heriot-Watt University | Toxophilist. *
* *
* E-mail: ceebti@cee.hw.ac.uk *
* Web: http://www.cee.hw.ac.uk/~ceebti/index.html *
* High Voltage Page:- *
* http://www.cee.hw.ac.uk/~ceebti/danger.html*
>>--->

2248. Advice needed for a database program

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6iaa1u$367$1@laas.laas.fr>
Source record: 101855

Hi, fellow atarians,

I need to install a database management program on my Atari.
I would like to hear from you advices about which one you would recommend.

I do not need a complicated one. Basic capabilities are sufficient, but if
it can do more, fine ;-)

What is mandatory for me is:
- It must be GEM-friendly, because I run a Nova card.
- It must be well documented.
- If commercial (I would prefer that), it must be available through serious
dealers.

Thank you in advance.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France.

2249. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <48200571_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 101856

In article <354750ae9f1952@game-master.com>
rosco@game-master.com (Ross MacIver) wrote:-

>on Tue 28-04-98 23:04 John Whalley wrote:
>
>>Like I said, Gary has put in partial support for the NOS alias file,
>>largely to make migrating from NOS easier for those of us who started
>>out using NOS or Oasis 1.
>>Actually, to clarify the stuff about mapping above, you can have
>>multiple lines, but each is limited to "aliasname recipient", you
>>can't have "aliasname recipient1, recipient2" etc.
>>
>>I did some more checking on the NOS alias format today. The way to get
>>*NOS* to deliver to one mailbox is to change "default deliver" to
>>"default username" (so the wildcard thing I suggested in that previous
>>message is *definately wrong*). However in the light of the above I
>>doubt if POPwatch would understand "default username" at present.
>>Might be worth experimenting if you are feeling adventurous...
>
>I created a ALIAS file like this:
>
>default deliver
>tesl-l rosco
>
>It works! Trouble is, I don't know where it is working....I tried it
>first in the NOS\SPOOL\MAIL\ folder and it didn't work there, so I
>created mulitple copies in NOS\SPOOL\, NOS\, and the POPWATCH folder.
>One of them is working!

Sorry for taking so long to jump in here. I missed a lot of the discussion
due to the misleading subject line. :(

The ALIAS file handling was a quick and dirty feature I added for NOS/Oasis1
users. At the time I didn't know Okami and hence didn't really think that
many people would use the NOS format. That's my excuse anyway :)

POPwatch looks for the ALIAS file in the retrieval path directory - 2.
eg. If you've set POPwatch's retrieval path to:
E:\OASIS\SPOOL\INCOMING\
Then POPwatch will look for the ALIAS file in
E:\OASIS\
If you don't have enough directories ie. E:\SPOOL\ or E:\SPOOL\INCOMING
then it will look in E:\

Like I said, it was designed with NOS in mind and as such I have assumed
certain directory structures that probably aren't really applicable to

Okami. I need to rethink it all.
Any suggestions from Okami users would be most welcome. Either email them to me or discuss them in here, but please make sure the Subject: is appropriate. I don't read *every* usenet article on the off chance it's relevant to me.

>This is a nice feature that is hidden away in the docs and then
>explained in a rather obscure manner. Too bad. >

I hope I've managed to excuse myself for that :)
I'll change the docs in the next release.

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2250. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <18314134_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 101857

In article <3544fd861a12d20@whalley.demon.co.uk>
news@whalley.demon.co.uk (John Whalley) wrote:-

>Demon's POP3 implementation has extensions (which they have offered up
>for standards approval, I believe) which POPwatch uses to sort
>incoming mail. Without those it uses the To: field which may be the
>cause of your problems with the list messages being scattered across
>different files. From the POPwatch docs:

That's correct (although I didn't know they'd been offered up for approval).
Demon's server has a new command called *ENV which retrieve's the original
SMTP envelope for the email. Using normal POP3 servers it is not possible to
access this envelope and it get's lost. This is a shame because the SMTP
envelope contains information that was present when the email was originally
sent. such as the RCPT TO<> address. Even emails that are sent to a huge
list of people in the To: field of the email, *must* list each recipient in
turn to the SMTP server when sending it. Thus it *is* uniquely addressed to
each individual. Thus being able to access the SMTP envelope means that
POPwatch can determine who the email is *really* for and not rely on the
flaky To: field. I hope this clarifies things a bit :)

>alias file. *I don't know if this would work* and have no idea of the
>implications of trying a line like
>
>* rosco
>
>in it, but someone with more knowledge might be able to say. If it
>were to work I'd expect it to put all incoming messages into
>rosco.txt. If you decide to experiment, *make backups of everything
>before you start* in case serious nasties ensue. I'd make sure
>POPwatch is set to leave mail on the server while testing too.

No. This won't work. Not with POPwatch at least. It would simply store any
emails for *@yourhost in rosco. You probably don't get many emails addressed
to * :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2251. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <7355362_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 101858

In article <35452a38fd4151@club-internet.fr>
pricard@club-internet.fr (Pascal Ricard) wrote:-

>Hello,
>
> in article <3544fd861a12d20@whalley.demon.co.uk>
> John Whalley wrote:
>
>> If you still can't get it to work, there is another trick you could
>> try with POPwatch: set up a NOS alias file. This sits in your NOS
>> directory and is called (surprise, surprise) ALIAS (no extender in
>> the file name).
>../...
>> Now, this might not work: it depends on your setup and Gary Priest put
>> support for this in POPwatch because us Demonites have specific needs
>
>Afaik, it is not (yet) supported by POPwatch, is it ? Gary, please...

I think we've established that it is :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2252. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <43060785_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 101859

In article <35465faae5b6a0@whalley.demon.co.uk>
news@whalley.demon.co.uk (John Whalley) wrote:-

>I did some more checking on the NOS alias format today. The way to get
>*NOS* to deliver to one mailbox is to change "default deliver" to
>"default username" (so the wildcard thing I suggested in that previous
>message is *definately wrong*). However in the light of the above I
>doubt if POPwatch would understand "default username" at present.
>Might be worth experimenting if you are feeling adventurous...

POPwatch doesn't support the use of "default username" (yet). At present it
will just map emails actually addressed to default@ which isn't what should
happen. I think. TBH I didn't give the use of "default" much thought.
Maybe I need to trawl through the NOS docs and work out exactly how it
should work.

My guess would be that if it doesn't find the email address in the alias
file it should be stored as the name specified as default?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2253. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <893956884.29934.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 101860

On 30 Apr 1998 07:43:53, Uwe Seimet wrote:
>Steve Stupple wrote:
>
>> Is it possible to have two DMA-SCSI adaptors running in parallel?
>
>Basically this should be possible but you won't gain anything. A single
>adapter is sufficient to address all the devices.
>
>--
>.

Yep I know it should be possible, I still can't do it though. Even with the purchase of another adpator (ICD Link) I still can't get both devices talking to the computer at the same time. I either can have the hard drive or the cd-rom drive, depending on what adaptor I use.

And yes they both have different ID's, and have been tried with and without terminators and with 3 or is it 4 hard drive drivers and I think 3 cd-rom drivers.

As I have 2 adpators, and I'm getting a little #$&&***#, erm! fed up, this seem a logical question.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2254. Re: Which free Internet software

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <35489f14.3287810@news.ukonline.co.uk>
Source record: 101861

I'm tried sting and that in the past and couldn't get on with them I was hoping something better and easier to install had turned up. Oh well how about HTML authoring?

Acorn/Atari/Amiga/Coupe/68 Mac/PC/Spectrum/BBC/C64/MSX/SNES/N64/CPC.
****

2255. Bad Mood when will it be finished?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <3548a063.3622853@news.ukonline.co.uk>
Source record: 101862

Anyone got any good news for Bad Mood being completed?

Acorn/Atari/Amiga/Coupe/68 Mac/PC/Spectrum/BBC/C64/MSX/SNES/N64/CPC.
****

2256. Okami & Popwatch

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35487e50a32d60@game-master.com>
Source record: 101863

on Thu 30-04-98 16:32 Gary Priest wrote:

>POPwatch looks for the ALIAS file in the retrieval path directory - 2.
>eg. If you've set POPwatch's retrieval path to:
> E:\OASIS\SPOOL\INCOMING\
>Then POPwatch will look for the ALIAS file in
> E:\OASIS\
>If you don't have enough directories ie. E:\SPOOL\ or E:\SPOOL\INCOMING
>then it will look in E:\
>
>Like I said, it was designed with NOS in mind and as such I have assumed
>certain directory structures that probably aren't really applicable to
>Okami. I need to rethink it all.

I don't think anything needs to be changed except the docs to explain how to use the ALIAS file. The retrieval path directory - 2 is a bit obscure, and I wouldn't have come across it if I didn't duplicate the ALIAS file everywhere imaginable. For Okami and NOS, the mail goes in \NOS\SPOOL\MAIL\ so its a simple matter to put the ALIAS file in the \NOS\ directory.

What is the need for "default deliver" on the first line?

I use both POPWATCH and NEWSWATCH on a daily basis with Okami, and I'm very happy with all these programs.

Thanks Gary.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

2257. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <2451_dcroker@fortress.org.uk>
Source record: 101864

Nostrodamus phrophesised this from rojewski@primenet.com to All...

Hi John!

r> Organization: JR Enterprises
r>
r> On 28 Apr 98 19:05:30, dcroker wrote:

["Edit nicknames"]

>> B) With WDialog not loaded, Newsie crashes out with an exception error
>> unless I have another Newsie window open at the same time. It otherwise

r> With WDialog not loaded, does the text "WDialog supported" appear in
r> the NEWSie LOG file? If so this is a problem, if not, then I'm not
r> sure what is happening.

Yes, the message *does* appear in the log file, just for the record this is a
14Mb Nemesised Falcon, HDDriver 7.03 with NVDI 4.12r9 and MagiC 5.11.

Speak to 'ya later!

Regards, Derryck

--

2258. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <2450_dcroker@fortress.org.uk>
Source record: 101865

Nostrodamus phrophesised this from gokmase@usa.net to All...

Hi Gokmase!

g> Organization: Deja News - The Leader in Internet Discussion

g> Finally, are there any other programs that handles the CPX-modules,
g> apart from FREEDOM, and the old XCONTROL?

ZControl is the one I use, drag'n'drop CPX or CPZs into its window and they
run (assuming that the environment supports this, eg MagiC).

Speak to 'ya later!

Regards, Derryck

--

2259. New PHPLAYER 4.3 release!

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <2455_ssweet@fortress.org.uk>
Source record: 101866

```
FROM: SSweet@fortress.org.uk
SUBJ: New PHPLAYER 4.3 release!

w>> PH Player 4.3 is ready for downloading at

HS> # Regards, Harry Sideras - UK Association of Atari User Groups #
HS> *##########################################################*

Have you got this yet Harry. I must get myself a net account, any advice.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= Just gonna type a few more lines love then i'll be with you, later on.
--
```

2260. Re: Logbuch?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6iajcp$30a$1@supernews.com>
Source record: 101867

On 30 Apr 1998 17:57:26, Hallvard Tangeraas wrote:
> on Thu 30-04-98 04:13 Harry Sideras
(hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk) wrote:
>
> >*Hi Jo*, on 28 Apr 98 you wrote: ...respect, brethren
> > >>
> > >> I'm looking for a little program again :)
> > >> It's called "Logbuch" and is a program starter for Magic that gives
> > >> a popup of earlier started programs. I've searched the 'net and even
> > >> mailed the authors (Uwe & Jurgen Holtkamp) - no result..
> > >>
> > >> If anyone could mail it to me or tell me where to get it, I'd be
> > >> grateful.
> > >>
> > d> LOGBUCH is a program of Jens Heitman and CAN BE found in the UTSI
> > d> DIVERSE UTILITY PAGE !
> >
> >Seeing as you're now the resident expert, what is CatPutz and where can I
> >find it? B^{)
>
> Even though you're asking Jo, but still posted the message publically
> I'll take the liberty to try and answer ;-)
> I remember downloading it some time ago from an FTP site, because I was
> curious.
> It might be on one of my disks, though not on my harddisk -I didn't have
> any use for it since it's MAUSnet software. Sort of a pun with the the
> name -"Cat & Maus" I guess ;-)
> Correct me if I'm wrong anyone...
>
> You can probably read about it in the "CAT" FAQ (which is in German):

> (for all I know, "Catputz" might even be found there).

This maybe way off base, but there is an animated drive icon that comes with MagiC
4.0 called "Catputz".

Steve Hammond

2261. Dialer's window position

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <893964080.7332.0.rover.c3adfca1@news.demon.nl>
Source record: 101868

Hi Peter,

just wondering: would it be a lot of work to include saving the Dialer's window position in the config file?
Reason is: my standard set up is a 832x608 screen under MagiC/Thing. I use a "group" in Thing for the Internet, the open position of this group window is in the upper right corner. When I open the Dialer, its standard position is at the screencenter, I usually move it to bottom-right. Newsies windows are all left aligned, so is CAB's window. Thus I can close a connection without moving around all kinds of windows or fiddling with the MagiC menu to get to the Dialer to top its window first; simply two clicks on "disconnect" (first one to activate the window, second to disconnect... OK, and a 3rd one to confirm the dialog...).

If this would be fairly easy to implement, I'd greatly appreciate it....

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2262. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Bill Jillians <Sam.Sherret@mcmail.com>
Message-ID: <GXeK2JBVwNS1Iw15@mcmail.com>
Source record: 101869
Cross-posted to: demon.adverts,comp.sys.atari.st,demon.ip.support.atari

In legal ordinance <893699760snz@bilbo.demon.co.uk>, most honourable
master of the profession john ash <john@bilbo.demon.co.uk> inscribes:-
>
>In article <SRWjiHAu01Q1YwHE@dial.pipex.com>
> njc-2@dial.pipex.com "Nigel J. Carron" writes:
>
>>
>> At the least just put one posting - 'Atari crap for sale' instead
>> of 7 or 8 wasting bandwidth..
>>
>
> Nigel does have a point Danny! It is a stupid waste
> of bandwidth which wastes the money of each and every one
> of us every time we download from this newsgroup.
>
> What will happen if you don't stop is that many people will
> get fed up and will add your Email address to their Kill File.
> That way they will NEVER see ANYTHING you post in the future.
>
> Consequently you will be advertising to an ever decreasing
> audience. Now that is kind of COUNTERPRODUCTIVE, is it not???

Sure ... and people who surrender to the bully boy attitude will forever
be ruled by it.

Can't say your patronage would mean much to me.

>
> Getting up the noses of the people you are trying to sell
> to is not very sensible! Nigel may not have couched his
> complaint in the most diplomatic of terms but the content
> was none the less valid.

I like to buy things from people who can stand on their own two feet and
not be ruled by the "outlaw" classes. You and Carron are just closet
r**i*ts as far as I'm concerned. Well maybe Carron ain't so closet, he
does this a lot.

>
> I suggest that you think about it before posting again.

I suggest you shut up or be branded with Carron.

--
Bill Jillians | Glos Yokel | Web: http://www.ratcake.mcmail.com

(So spam me, baby) | @Geordieland | mailto:Sam.Sherret@mcmail.com
>^^^

2263. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6ibptp$mci@nntp02.primenet.com>
Source record: 101870

On 29 Apr 98 22:08:24 GM, Dennis Bishop wrote:
>I have a question, WHY does Newsie put TWO e-mails together
>at the same time??? I notice this today, I had e-mail from
>to places that are NOT the same place and Newsie had attached
>one to the other and had broken up the 2nd one mid way and
>put it as a <No Subject> after the 1st one. What's up? Is there
>some kind of a setting I need to check?
>
>It doesn't do it with all, but I am getting about a 25%
>combo of e-mails tied together.
>
Check your timeout values, I use about 20 seconds for Last Char and 30
seconds for Max Timeout. Sometimes there can be malformed emails, but
that is pretty rare...

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

2264. Re: long text files

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6ibq59$mkd@nntp02.primenet.com>
Source record: 101871

On 30 Apr 98 02:51:08 GM, Dennis Bishop wrote:
>Is there a size limit on text files that Newsie can handle?
>I have tried to send out the Telescope FAQ file, the 1st time
>imported into QED and sent out as a post.
>The 2nd time as an attached file. Both times my system got
>locked up and nothing went out.
>
No limits. Bigger files just take longer. Just how big is your FAQ?
I personally avoid emails longer than 100k if possible, but I know
NEWSie can send them.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

2265. Re: Okami & Popwatch

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <354901b0722750@whalley.demon.co.uk>
Source record: 101872

on Thu 30-04-98 18:38 Ross MacIver wrote:

>I don't think anything needs to be changed except the docs to explain
>how to use the ALIAS file. The retrieval path directory - 2 is a bit
>obscure, and I wouldn't have come across it if I didn't duplicate the
>ALIAS file everywhere imaginable. For Okami and NOS, the mail goes in
>\NOS\SPOOL\MAIL\ so its a simple matter to put the ALIAS file in the
>\NOS\ directory.
>
>What is the need for "default deliver" on the first line?

If POPwatch made use of this line, it would be one way round the "lost mail" problem. You said most of your list mail ended up in tesl-l.txt prior to getting the alias to work but you had the odd mail which ended up elsewhere as the first address in the To: line was another list member (if I understood your problem correctly). If the default line worked as with NOS, then if you started the alias file with "default rosco", all your mail would end up in rosco.txt with the exception of any explicit alias lines, so you would never get lost mail in other .txt files. OTOH this could be achieved by having sorting switchable in POPwatch's configs, though the end result wouldn't be quite as flexible.

>I use both POPWATCH and NEWSWATCH on a daily basis with Okami, and I'm
>very happy with all these programs.

Ditto, though I have a couple of wishes:

1 I would love a kill file for NEWSwatch.

2 POPwatch's kill file doesn't always do what you think it will with killing on a To: pattern. For instance I kill all mail addressed to news@whalley.demon.co.uk - I only use this username for news to avoid automated spam (see sig for how to send personal mail to me successfully). However POPwatch doesn't always kill such spam automatically where the To: line contains something other than my news address and the real delivery address is being determined by the envelope (this is a Demon specific problem - see previous posts regarding Demon's POP3 extensions). It would be nice if it picked up To: patterns using the envelope as well as the actual To: line.

Cheers,
John

--
John Whalley

Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2266. Re: POPwatch alias file (was: Wildcards in "Everest")

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <354901b0722751@whalley.demon.co.uk>
Source record: 101873

on Thu 30-04-98 22:33 Pascal Ricard wrote:

>What I would apreciate is that POPwatch (and mostly NEWSwatch) could "see"
>if the modem (or the link) has been disconnected (usualy by the ISP). Or
>is it something for STinG or HS-Modem ?

Actually, this is sometimes handy as if you reconnect fairly quickly
(NEWSwatch does time out eventually) it will usually continue
downloading from where it was before the line was dropped. However,
this may not work for you as according to a discussion in here some
time ago this is ISP dependant and also relies on you having a fixed
IP address rather than one randomly assigned at login.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2267. Re: Advice needed for a database program

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3548b5a3.802837@news.tmisnet.com>
Source record: 101874

Sounds like AtariWorks meets your criteria.

-- George Crissman
-- strads@tmisnet.com

On 30 Apr 1998 16:49:02 GMT, prajoux@REMOVE_THIS.laas.fr (Roland
Prajoux) wrote:

>
>Hi, fellow atarians,
>
>I need to install a database management program on my Atari.
>I would like to hear from you advices about which one you would recommend.
>
>I do not need a complicated one. Basic capabilities are sufficient, but if
>it can do more, fine ;-)
>
>What is mandatory for me is:
> - It must be GEM-friendly, because I run a Nova card.
> - It must be well documented.
> - If commercial (I would prefer that), it must be available through serious
>dealers.
>
>Thank you in advance.
>
>Roland
>prajoux@laas.fr
>LAAS/CNRS, Toulouse, France.
>
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2268. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2598_outrider@lvdi.net>
Source record: 101875

Re: "Drag to lowercase utility?", rgoring@REMOVE.zetnet.co.uk scribbled the following on 30 Apr 98 @ 08:49:32:

r> Thanx Terry for sending me a copy :-)

You're welcome.

r> And thanx to whoever it was that wrote it :-)
r>
r> Please stand up and take a bow :-)

Yes, the only reason I haven't credited him is because I'm not sure it's appropriate for me to do so.

r> And then please add folders, multiple selections, and long
r> filenames :-)))))))))))))))

It already handles long filenames, at least MagiC VFAT long filenames.

I've found that it works on folder names, provided the folder is empty, but not if there is something in the folder. (You were probably talking about doing all the filenames in a folder, anyway.)

* LED v1.51 * Do mimes listen to blank tapes?
--

Terry May - Las Vegas, NV

2269. Re: Newsie-mail stays on server

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2599_outrider@lvdi.net>
Source record: 101876

Re: "Newsie-mail stays on server", chiassa@umoncton.ca scribbled the
following on 30 Apr 98 @ 08:54:20:

c> I am running Newsie .88 and have run into the problem that despite
c> having the remove mail from server option checked my mail is not
c> removed from the server. Every few weeks I have to call to have them
c> flush my inbox, which they have been kind enough to do so far. Does
c> anyone else have this problem? Any suggestions?

I don't know what you can do with NEWSie, but you should be able to remove
the mail yourself with POPwatch. A simple Control-A to select all files,
followed by Delete will delete all the mail in your server's mail box.

Here's the web site for POPwatch: http://www.the-gap.demon.co.uk/

* LED v1.51 * "The greatest show in Heaven, Hell or Earth!"
--

Terry May - Las Vegas, NV

2270. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6iafdjoak1@irk.zetnet.co.uk>
Source record: 101877

```
On 30 Apr 1998 02:40:05, Michael White wrote:
>On 29 Apr 98 22:08:24 G, Dennis Bishop wrote:
>>I have a question, WHY does Newsie put TWO e-mails together
>>at the same time??? I notice this today, I had e-mail from
>>to places that are NOT the same place and Newsie had attached
>>one to the other and had broken up the 2nd one mid way and
>>put it as a <No Subject> after the 1st one. What's up? Is there
>>some kind of a setting I need to check?
>>
>>It doesn't do it with all, but I am getting about a 25%
>>combo of e-mails tied together.
>
>What version are you using? I got this on some of the 0.6x
>versions, but not since I went to 0.84.
>
>Michael White (michael@fastlane.net)

I've had this problem once with v0.88

*************************************************************
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
*************************************************************
```

2271. Re: Icon problems (*.NIC and *.ICO)

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3548e040fc37c1@ping.be>
Source record: 101878

on Thu 30-04-98 17:57 Hallvard Tangeraas wrote:

>on Wed 29-04-98 16:20 Terry May (outrider@lvdi.net) wrote:
>
>>Re: "Icon problems (*.NIC and *.ICO)", tos4ever@ping.be scribbled the
>>following on 29 Apr 98 @ 20:46:44:
>>
>> t> I don't have any idea what you're doing wrong but on my Hades 060
>> t> *ic02rsc* just works fine. I did a small test with the *ICO* files
>> t> that came with the program, no probes at all.
>> t> BTW: I've ICO2RSC v1.10 (11.12.94)
>>
>>I've had problems with ICO2RSC working with some ICO files I've downloaded.
>>It works with some, but not others, so I think there may be different ICO
>>formats.
>
>Yes, I believe you're on to something there.
>The *.ICO files that came with ICO2RSC as mentioned above (same version)
>worked just fine with me too, but I downloaded another collection of
>.ICO files separately from some Atari site and they won't be converted
>with it :-(

It seems there are different ICO formats indeed. I just tried
ICONEDI.APP. ICO's created with this prg can't be loaded into
ICO2RSC. Also _Look 'n see_ is able to load ICO's coming from the
ICO2RSC package but not those created by ICONEDI.APP.
So my guess is that ICONEDI.APP creates a slightly different ICO
format then ICO2RSC.
>
>I also have problems with some .NIC icons I downloaded separately. These
>are for NeoDesk users, right?

Yep, this is the Neodesk Icon format indeed.

>I've been dealing with .NIC icons in the past and I've been able to load
>them into "IconJuggler" without any problems, then -by using "cut/paste"
>I could build up a collection of several icons and finally save them as
>a .RSC file.
>
>Any ideas?

Can it be that there are also differents NIC formats? I believe that
Neodesk 4 NIC's has another format then Neodesk 3 NIC's. Neodesk 3
NIC's can be loaded into Iconjuggler without problem but I can't do
this with the Neodesk 4 NIC's.
--

```
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

2272. Diamond Edge Upgrade Patch DE204PAT.ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6iam49oik1@irk.zetnet.co.uk>
Source record: 101879

Hi everbody,
Following a recent thread I decided to upgrade my DE v2
using DE204PAT.ZIP from ftp.lip6.fr. On running the patch prg. and putting
in my serial no. and password a dialogue came up saying it couldn't upgrade
the prg. as it was squished 'Try unsquishing it'

I haven't the faintest idea what this means, can anyone help?

The read me file that came with the patch was as follows :-

Diamond Edge Version 2.04 Patch
October 3, 1985

This program will patch Diamond Edge 2 V2.00, 2.01,
2.02, or 2.03 to version 2.04. It will also patch
Diamond Mirror V2.0 to V2.1. Place DE2PATCH.PRG,
DE203PAT.DAT, and DM21PAT.DAT in your EDGE directory
and double click on DE2PATCH.PRG to apply the patch.

All Diamond Edge 2 owners should apply this patch.

The files I downloaded with this readme were

DE204PAT.PRG - Slight discrepancy with the patch prg.
DE203PAT.DAT
DM21PAT.DAT

All replies appreciated - thanks
Mike
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

2273. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3548f1ac2a36a84@club-internet.fr>
Source record: 101880

Hello,

in article <7355362_000003_OASIS_NEWS@the-gap.demon.co.uk>
Gary Priest wrote:

> >Afaik, it is not (yet) supported by POPwatch, is it ? Gary, please...
>
> I think we've established that it is :)

Yes :) I'm sorry.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2274. POPwatch alias file (was: Wildcards in "Everest")

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3548f1ac2a36a82@club-internet.fr>
Source record: 101881

Hello,

in article <48200571_000003_OASIS_NEWS@the-gap.demon.co.uk>
Gary Priest wrote:

> Sorry for taking so long to jump in here. I missed a lot of the discussion
> due to the misleading subject line. :(

:)

> If you don't have enough directories ie. E:\SPOOL\ or E:\SPOOL\INCOMING
> then it will look in E:\

So, if I understand correctly, it should work in I:\ as I retrieve in
I:\OKAMI\MAIL

Fine as I was trying in different places step by step with no result so
far.

> *Any suggestions from Okami users would be most welcome*. Either email them

Nothing special come in my mind. Okami let you specify almost all the
folders/files needed in it's config file.

What I would apreciate is that POPwatch (and mostly NEWSwatch) could "see"
if the modem (or the link) has been disconnected (usualy by the ISP). Or
is it something for STinG or HS-Modem ?

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2275. POPwatch and pop3 (was: Wildcards in "Everest")

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3548f1ac2a36a83@club-internet.fr>
Source record: 101882

Hello,

in article <18314134_000003_OASIS_NEWS@the-gap.demon.co.uk>
Gary Priest wrote:

> SMTP envelope for the email. Using normal POP3 servers it is not possible to
> access this envelope and it get's lost. This is a shame because the SMTP
> envelope contains information that was present when the email was originally
> sent. such as the RCPT TO<> address. Even emails that are sent to a huge

Ah ! This probably explains why I never can reject any spam mails.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2276. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893970654.8577.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 101883

```
-----BEGIN PGP SIGNED MESSAGE-----

On 29 Apr 1998 13:18:10, Ross MacIver wrote:
> on Tue 28-04-98 22:12 Terry May wrote:
>
> >Yeah, but I only want the FILENAMES converted to all lowercase. IOW, I would
> >drag LONGFILENAME.EXT to the utility and it would rename it to
> >longfilename.ext.
> >
> > r> It would be a fairly simple matter to program something like this in
> > r> GFA Basic. I could do it for you if you like.
> >
> >Certainly! :^)
>
> That's a little more complicated. I was thinking of the UPPER$(a$)
> command and didn't realize there's no LOWER$ command. (Why not?).

Not sure why not, but I've got a function that does the same. It was a case
of look at each character in turn and use a look-up table to convert an
upper-case letter to lower. Not pretty, or fast in basic, but do-able.

> I'm not sure that GFA will even _handle_ long file names.

GFA _will_ handle long filenames, in a way, but only if you tell it to.
All it needs is ~GEMDOS(281,1) at the start of the program and, if their
available, they're used. If you only want to use them with the fileselector,
this is quite sufficient. If you are using FSFIRST/FSNEXT, you need to write
the LFN equivalent. These are Popendir(), Preaddir(), Prewinddir() and
Pclosedir().

As yet I haven't been able to get these to work, nor have I been able to
find any useful docs for Mint, which would help. Whenever I try I get bombs, which
isn't very useful.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUiznleKRkq5A+OlAQHEZAH9EBS2Zg+smMHSw2Vzy1k/Wso4VIJQ6ybW
c9TO0BWO0e1bY8PWq80ARGCOS7LltF0aKuB0d0Zz99fLnMXca31Eqg==
=HKZS
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
```

Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb

2277. Re: Detecting long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893970657.8577.1.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 101884

```
-----BEGIN PGP SIGNED MESSAGE-----

On 28 Apr 98 22:12:44, Terry May wrote:
> Re: "Detecting long filenames", dbolt@my-ste.demon.co.uk scribbled the
> following on 29 Apr 98 @ 02:44:25:
>
> d> I was assuming you meant that if "FOO.DAT" exists and a program tries
> d> to create "foo.dat", you meant the _name_ "FOO.DAT" would be replaced
> d> by "foo.dat". This isn't the case, and that was what I was saying no
> d> to. If that isn't what you meant, then it was my misunderstanding.
>
> No, what I meant was the file itself would get overwritten (assuming no check
> for existing filename). I wasn't referring to the names themselves, but
> rather the file contents. That is, there's no way for "foo.dat" and
> "FOO.DAT" to co-exist. Only one will survive.

Yes the contents would be replaced, but not the name. My mistake. Sorry.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUjlXFeKRkq5A+OlAQH2IQH9GoqCvkY9Co2MWeaTO4jv38o3WonOC23q
Yaour/Em+hnOIV2BWhx6hrfodcFL8OSRB7cuOJn0eIqf+hX5wuv6ow==
=k/F0
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

2278. Re: Which free Internet software

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3548f6402e6c560@whalley.demon.co.uk>
Source record: 101885

on Thu 30-04-98 17:17 Martin.w6 wrote:

>I'm tried sting and that in the past and couldn't get on with them I
>was hoping something better and easier to install had turned up. Oh
>well how about HTML authoring?

STinG is by far the best compromise between ease of installation and features, IMHO. STiK is slightly easier but SLIP only and has no servers available, MiNTnet requires MiNT and a whole lot of Unix experience to appear easy to use. NOS is only simple if your ISP provides a setup almost ready to run, otherwise can be as obscure as MiNTnet. STinG is becoming easier to install with each release as the docs are getting better and the author is moving most of the dial-up stuff into the dialer so you do most of the setup in one place.

As for HTML authoring, take your pick between an OLGA/AV aware text editor used in conjunction with CAB and a good set of HTML shortcuts or more dedicated HTML editors and tools such as Homepage Penguin, Webspinner, Joe, Tabi, HTML-help, etc etc. Take a look at the Ultimate TOS Software Index for a few pointers:

http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2279. Re: Wildcards in "Everest"

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3548f6402e6c561@whalley.demon.co.uk>
Source record: 101886

on Thu 30-04-98 16:47 Gary Priest wrote:

> In article <35465faae5b6a0@whalley.demon.co.uk>
> news@whalley.demon.co.uk (John Whalley) wrote:-
>
>>I did some more checking on the NOS alias format today. The way to get
>>*NOS* to deliver to one mailbox is to change "default deliver" to
>>"default username" (so the wildcard thing I suggested in that previous
>>message is *definately wrong*). However in the light of the above I
>>doubt if POPwatch would understand "default username" at present.
>>Might be worth experimenting if you are feeling adventurous...
>
>POPwatch doesn't support the use of "default username" (yet). At present it
>will just map emails actually addressed to default@ which isn't what should
>happen. I think. TBH I didn't give the use of "default" much thought.
>Maybe I need to trawl through the NOS docs and work out exactly how it
>should work.
>
>My guess would be that if it doesn't find the email address in the alias
>file it should be stored as the name specified as default?

Well, *if I understood the docs correctly* (this was the main doc file
for PC NOS on Demon's FTP server), that's correct. The default line
seems to define what happens if no alias line is defined for the user
in the message. "default deliver" just tells it to deliver to the
username in the message with no rerouting. "default username" tells it
to default to username in the absence of a matching alias line.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2280. FS(UK) Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6iaub0$7c2$2@rockall.cc.strath.ac.uk>
Source record: 101887

```
Atari Stuff For Sale (UK)
-------------------------

Mega STE 4mb with 105mb hard drive and ethernet card
Minis 100 mb external hard drive with Link 2
Jaguar with cybermorph, doom and tempest 2k
Spectre GCR
External floppy with power supply
ST keyboard fitted with key clicks
ST internal floppy (original with small diagonal button)
1MB Simms (4)
NVDI 2.5
PC Ditto

Games
-----
Jimmy Whited snooker
Microprose grand prix
chaos engine
James Pond
Street fighter 2
Hudson Hawk
Starglider 2
International soccer challange
3D construction kit
never mind
star breaker
new zealand story
carrier command
after burner
battleships
cisco heat
dark fussion

Email me with any offers for any of above

niall.moran@strath.ac.uk
```

2281. FS(UK) atari stuff

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6iau4s$7c2$1@rockall.cc.strath.ac.uk>
Source record: 101888

```
Atari Stuff For Sale (UK)
-------------------------

Mega STE 4mb with 105mb hard drive and ethernet card
Minis 100 mb external hard drive with Link 2
Jaguar with cybermorph, doom and tempest 2k
Spectre GCR
External floppy with power supply
ST keyboard fitted with key clicks
ST internal floppy (original with small diagonal button)
1MB Simms (4)
NVDI 2.5
PC Ditto

Games
-----
Jimmy Whited snooker
Microprose grand prix
chaos engine
James Pond
Street fighter 2
Hudson Hawk
Starglider 2
International soccer challange
3D construction kit
never mind
star breaker
new zealand story
carrier command
after burner
battleships
cisco heat
dark fussion

Email me with any offers for any of above

niall.moran@strath.ac.uk
```

2282. Re: BETA Testers and Suggestions please.

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <6RDXC3M@tos.pl.net>
Source record: 102109

Tony Greenwood (paxton@zetnet.co.uk) wrote:

: Please Choose A or B

: A) Continue with current propasal and make a very nice easy to use
: push button tool for web masters that will support All ATARI ST
: machines, Megas, Falcons and TT's with a hard coded 640x200x2
: resolution,

: B) Scrap A) And make the same tool, but with a text based interface
: that in my opinion will look like something from the spectrum days,
: but will be resolution independant, I have no idea if it will support
: gfx cards or hades because no one tested the test.tos that I uploaded
: :(The menu would be keyboard driven and the whole thing would be in
: black and white :(to accomodate high rez.....and basically look very
: sad.... but work :)

I don't know about other people, but I would prefer a program that doesn't look nice that I can use, rather than a nice-looking program that is useless because I can't use it at all. I don't understand what making it black and white has to do with supporting high resolutions though.

Of course you could even make it work on any Atari machine (without having to reboot, switch monitors etc., which makes using the program more trouble than it's worth) AND make it look nice, that is the best of both A and B. Wouldn't that be the best option?

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

2283. Re: patch for Zero-X vers.2

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <893891387.942037@nn1>
Source record: 102110

Werner Vollbergh wrote the following:

>Hey, I'm looking for a crack to Zero-X vers.2 for atari falcon
>or a valid serial number.

It's sad that people are actively sinking the ship even though there are so few developers left.
Piracy is what's always been one of Ataris biggest enemies and people saying anything else are wrong. On a huge market like the one for PC programs, the piracy damages to some extent, but on such a small market as the Atari community, it's catastrophic. When PC developers sell thousands of programs, several thousand are copied as well (but the development costs are covered anyway). When an Atari developer sells maybe 100 programs and they're copied to several hundred other users, there simply is no market left for the originals. In the long run, noone can develop programs for several hundred hours to give them away for free, so the development disappears on the platform because of the piracy.
If you feel that the software you want is too expensive, you simply don't need it enough!
Buy the software you use - otherwise we'll end up without ANY commercial developers for our beloved Ataris!
Don't forget to register your shareware programs - many people believe that shareware is for free, but it's not! The shareware programmers might also stop developing if they don't get enough money for the time they spend writing software.

Enough said!
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

2284. Re: patch for Zero-X vers.2

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <893891089.217949@nn1>
Source record: 102111

Werner Vollbergh wrote the following:

>Hey, I'm looking for a crack to Zero-X vers.2 for atari falcon
>or a valid serial number.

It's sad that people are actively sinking the ship even though there are so few developers left.
Piracy is what's always been one of Ataris biggest enemies and people saying anything else are wrong. On a huge market like the one for PC programs, the piracy damages to some extent, but on such a small market as the Atari community, it's catastrophic. When PC developers sell thousands of programs, several thousand are copied as well (but the development costs are covered anyway). When an Atari developer sells maybe 100 programs and they're copied to several hundred other users, there simply is no market left for the originals. In the long run, noone can develop programs for several hundred hours to give them away for free, so the development disappears on the platform because of the piracy.
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Enough said!
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

2285. Re: patch for Zero-X vers.2

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <893891428.405025@nn1>
Source record: 102112

Werner Vollbergh wrote the following:

>Hey, I'm looking for a crack to Zero-X vers.2 for atari falcon
>or a valid serial number.

It's sad that people are actively sinking the ship even though there are so few developers left.
Piracy is what's always been one of Ataris biggest enemies and people saying anything else are wrong. On a huge market like the one for PC programs, the piracy damages to some extent, but on such a small market as the Atari community, it's catastrophic. When PC developers sell thousands of programs, several thousand are copied as well (but the development costs are covered anyway). When an Atari developer sells maybe 100 programs and they're copied to several hundred other users, there simply is no market left for the originals. In the long run, noone can develop programs for several hundred hours to give them away for free, so the development disappears on the platform because of the piracy.
If you feel that the software you want is too expensive, you simply don't need it enough!
Buy the software you use - otherwise we'll end up without ANY commercial developers for our beloved Ataris!
Don't forget to register your shareware programs - many people believe that shareware is for free, but it's not! The shareware programmers might also stop developing if they don't get enough money for the time they spend writing software.

Enough said!
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

2286. Re: patch for Zero-X vers.2

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <893891185.170395@nn1>
Source record: 102113

Werner Vollbergh wrote the following:

>Hey, I'm looking for a crack to Zero-X vers.2 for atari falcon
>or a valid serial number.

It's sad that people are actively sinking the ship even though there are so few developers left.
Piracy is what's always been one of Ataris biggest enemies and people saying anything else are wrong. On a huge market like the one for PC programs, the piracy damages to some extent, but on such a small market as the Atari community, it's catastrophic. When PC developers sell thousands of programs, several thousand are copied as well (but the development costs are covered anyway). When an Atari developer sells maybe 100 programs and they're copied to several hundred other users, there simply is no market left for the originals. In the long run, noone can develop programs for several hundred hours to give them away for free, so the development disappears on the platform because of the piracy.
If you feel that the software you want is too expensive, you simply don't need it enough!
Buy the software you use - otherwise we'll end up without ANY commercial developers for our beloved Ataris!
Don't forget to register your shareware programs - many people believe that shareware is for free, but it's not! The shareware programmers might also stop developing if they don't get enough money for the time they spend writing software.

Enough said!
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

2287. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <6i9fjn$693$1@news.alphalink.com.au>
Source record: 102114

On 29 Apr 1998 20:43:07, Steve Stupple wrote:

>Connecting the 2 adaptors in parellel seems like the most logical
>resource. However, System Solutions did mention if it was due to the
>drive then they would sort it out. The question is 'Will They' after
>all the hard drive is 4 years old, and never had a cd-rom attached to
>it until now.

The following mess works fine for me.

```
MSTe (with internal adapter for hard drive)
|
DMA/ASCI port
|
SupraDrive ---------------- Supra SCSI port
| |
Supra DMA/ASCI port Syquest ezFlyer
|
Supercharger
|
Supercharger DMA/ASCI Port
|
Link 97
|
CD Rom
```

For those puzzled, I had to buy the Link 97 because the CD rom won't
run of the Supra SCSI adapter even though the Syquest will. The Supra
has only a DMA input, as does the Supercharger, so they have to come
before the Link 97.

David

David Leaver 10 Goodparla St,
Hawker, ACT 2614
e-mail leaver@netinfo.com.au Australia

2288. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <893903845.18031.0.nnrp-07.9e98f145@news.demon.co.uk>
Source record: 102115

```
-----BEGIN PGP SIGNED MESSAGE-----

On 29 Apr 98 04:13:38, Harry Sideras wrote:
> *Hi David*, on 25 Apr 98 you wrote: ...respect, brethren

> d> On top of all this, I've yet to have any serial number related
> d> problems. All my discs are formatted by Kobold and all the numbers
> d> are the same. This is both under Magic and TOS 1.62. The only reason
> d> I can think of as to why I haven't is I bridged the disc-detect
> d> switch in the drive when I replaced it several years ago. Luckily my
> d> drive had it marked, saving me the effort of checking which output
> d> was what.
> d> Back to serial numbers again. Does anyone actually know if they are
> d> used, or is it really a myth that has yet to be dispelled?
>
> One program that was really bad was STDCAT around v4.x I'd get swapped FATs
> on successie floppies that I was cataloging B^{<

So there is something that uses the serial number. Now the question becomes
'Does TOS use the serial numbers, or are they just there for other programs
to use?'

> The cause was FCOPY3's writing of the same serial number to all disks.
>
> Is it really true that MGFORMAT doesn't set random serial numbers?!

No, MGFORMAT DOES set random numbers. It seems to write the boot sector
so it is DOS 5.0+ compatable, ie. it puts the volume name and FAT bit-size
into the boot sector, along with the "MSDOS" flag.

What I said was, I use Kobold for the formatting, and I have no problems
with those discs. This is even when the numbers are the same, and makes
no difference as to which OS they are used with. The only thing I have
noticed if Win95 replaces the "KOBOLD" with "(", a 32 bit (4 character)
serial number and "IHC". In other words, Windows will give any disc it
writes to an identical serial number, as far as TOS is concerned, while
removing any "MSDOS" flag.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUbmXFeKRkq5A+OlAQEC4wIAiFnEm/VEfHc7ITjT9xmAVctKbp7ZOUa7
Yn5U+sQyZM+/vWUBwRUY173wGi1MI9dH1TcGlw+QxroUfzPEFLsw3Q==
=ouOP
-----END PGP SIGNATURE-----
```

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb

2289. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <6i8oa5$t7u@news.cybernews.net>
Source record: 102116

On 29 Apr 98 22:08:24 G, Dennis Bishop wrote:
>I have a question, WHY does Newsie put TWO e-mails together
>at the same time??? I notice this today, I had e-mail from
>to places that are NOT the same place and Newsie had attached
>one to the other and had broken up the 2nd one mid way and
>put it as a <No Subject> after the 1st one. What's up? Is there
>some kind of a setting I need to check?
>
>It doesn't do it with all, but I am getting about a 25%
>combo of e-mails tied together.

What version are you using? I got this on some of the 0.6x
versions, but not since I went to 0.84.

Michael White (michael@fastlane.net)

2290. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: grovem@Blockridgenet.net
Message-ID: <6i8q0e$8im$1@ash.ridgecrest.ca.us>
Source record: 102117

On 29 Apr 98 14:08:32, Terry May wrote:
>Re: "Problems With GEM", grovem@BLOCKridgenet.net scribbled the following on
>29 Apr 98 @ 18:52:39:
>
> g> The Girl is off a Mac CD called Sinka. The artist is outstanding.
> g> The last one I fell in love with like this was the Fremen Chani from
> g> Dune.
>
>That IS a very cool background pic.
>
>BTW, what is that application to the left in your second pic? Unik or
>something like that? Is that a Unix clone?

Unic is a file maintaince app from Katherine Ellis for MiNT
partitions. The Icons didn't display properly in 24bit mode so it
didn't look as pretty as it does at 32K colors.

Mike

2291. Re: Parx Expose module?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: grovem@ridgenet.net
Message-ID: <6i8q7i$8im$2@ash.ridgecrest.ca.us>
Source record: 102118

On 28 Apr 1998 19:53:01, ekaljumagi@clhs.lake.k12.ca.us wrote:
>In article <6hmmn5ruc2@supernews.com>,
> mgrove@BLOCKiwvisp.com (Michael Grove) wrote:
>>
>> Any French users know if the Parx Expose video capture module is still
>> commercially available? I dropped a message in fr.comp.sys.atari, but
>> didn't get a reply (maybe because I don't speak French:).
>> I remember seeing it advertised when the web page was still up.
>>
>> TIA,
>>
>> Mike
>>
>For that matter, did anyone pick up any PARX stuff? Could sure use the
>digital camera connection when I get my camera.
>
>Galen (Head YACcer, Yolo Atari Club)

Yup, I got em. If it isn't taboo with the current situation of Parx, I
can upload them (www). I'm not a lawyer, so someone please advise.

Mike

2292. Re: New PHPLAYER 4.3 release!

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4276_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102119

Hi Petr, on 28 Apr 98 you wrote: ...respect, brethren
x>
x> On Tue, 28 Apr 1998, Harry Sideras wrote:
>> I note that on the PC there is no conversion utility to get an RA
>> file into any other format whatsoever unless the sound is taken out
>> and back in again to be sampled. The 850k RA file that I want to
>> play conerts to a 6.7Mb WAV file when this is done, so I'd really
>> appreciate direct support if it's possible.
x>
x> I think it is not possible. As I know the RA format is under
x> copyright and it is not available anywhere.

I'm sure you're right, but I don't understand why. Many things are
copyrighted but even in the most restrictive cases licences are permitted for
reading the format and doing something with it, like conerting it to
something else...

B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

2293. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4277_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102120

Hi Tony, on 28 Apr 98 you wrote: ...respect, brethren
s>>> http://www.wizztronics.com and look for their request for input.
s>>>
s>>> Don't take too long, something's about to happen.
>>
>> Thanks for the pointer, George. I'm still amazed that something like
>> this hasn't been mentioned here before though...
p>
p> But it has..that's how come everyone enswering you already knows
p> about it :)

Strange it hasn't been discussed anywhere in that case. maye i missed it
when I was offline in December/January/February...

Or perhaps it's because TOS is now an irreleance unless it has uilt in
support for AV, VA, SE, OLGA, UFSL, XFSL, XACC, GEMScript and any and every
other protocol that's been recently defined in the asence of any leadership
from the owners of TOS...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2294. Re: Logbuch?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4279_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102121

```
*Hi Jo*, on 28 Apr 98 you wrote: ...respect, brethren
>>
>> I'm looking for a little program again :)
>> It's called "Logbuch" and is a program starter for Magic that gives
>> a popup of earlier started programs. I've searched the 'net and even
>> mailed the authors (Uwe & Jurgen Holtkamp) - no result..
>>
>> If anyone could mail it to me or tell me where to get it, I'd be
>> grateful.
>>
d> LOGBUCH is a program of Jens Heitman and CAN BE found in the UTSI
d> DIVERSE UTILITY PAGE !

Seeing as you're now the resident expert, what is CatPutz and where can I
find it? B^{)

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

2295. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4278_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 102122

Hi gokmase@usa.net, on 28 Apr 98 you wrote: ...respect, brethren
g>
g> Finally, are there any other programs that handles the CPX-modules,
g> apart from FREEDOM, and the old XCONTROL?

ZControl. It ought to be available from Danny Bhabuta's homepage at:

http://www.cyberstrider.org/

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2296. Extendos CD-Burn S/W? (getting itchy)

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: grovem@Buringfeelingridgenet.net
Message-ID: <6i8qgc$8im$3@ash.ridgecrest.ca.us>
Source record: 102123

If my Quadra wasn't so darn slow compaired to my Falcon, I would have probably sprung for Toast. Now, Roger, i've been silently waiting:).

Seriously, Roger, can you give us any distrubitor information for U.S. customers?

Thanks,

Mike

2297. long text files

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3547e71c.0@news.ptw.com>
Source record: 102124

Is there a size limit on text files that Newsie can handle?
I have tried to send out the Telescope FAQ file, the 1st time
imported into QED and sent out as a post.
The 2nd time as an attached file. Both times my system got
locked up and nothing went out.

He's BIG ... He's MEAN ... SIZE Does Count ...

GODZILLA

2298. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <2446_pwest@fortress.org.uk>
Source record: 102125

FROM: pwest@fortress.org.uk
SUBJ: dumbarse question

In a message of <22.04.98>, dbolt@my-ste.demon.co.uk (90:102/0.99) writes:
d> Does anyone know what uses the serial number? I've had a look at the
d> code for mediach(), which is the only place in TOS where I thought it
d> may be checked, and it only looks at the write-protect line. There's
d> no sign of it checking a serial number. The code here appears to be
d> the same in TOS 1.62, a disc loaded TOS 1.00 and in Magic 5.

I don't know where it is done (and I'm not a programmer), but I believe
TOS looks at the serial number when asked to display or even access a
directory: If the number is the same it reads it from a cache (to speed
things up); if different, it re-reads the disk. Problems arise when you
change disks and they have the same serial number. TOS doesn't
necessarily detect the disk change (depending on the particular type of
drive fitted) and thinks it's dealing with the old directory structure;
when tyhe next write access is made it is likely to trash the disk - both
the directory and one or more files are likely to be overwritten, at
least partly.

d> I'm glad to say it hasn't done anything like that to me, not yet
d> anyway. A couple of things I've noticed about KnifeST is that it
d> assumes a 2 sector cluster and it has some difficulty working with
d> partitions with more than 32767 sectors. 'Tis a pity since it's a
d> nice disc editor.

I agree, it's fine with floppies and hard disks with 1k clusters but I
can't trust it on larger partitions. Even doing a check it reports all
sorts of errors that aren't really there; I'm not sure it really likes
or understands properly 16-bit FATs.

Regards
/Peter/

--
"I dance the fandango on your console all you do is complain!" - Q

--

2299. Magic ?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: jhaslam@fortress.org.uk
Message-ID: <2444_jhaslam@fortress.org.uk>
Source record: 102126

psmith@zip.com.au wibbled to All about: Magic ?

Wotcha psmith@zip.com.au!

p> Organization: The Zipsters
p>
p> My Atari ST is still used every day in my business.

Nice to know someone hasn't gone PC and is still using STs in a business environment.

p> I have programmed a nice database out of Superbase.
p> I have a series of Auto-folder programs (LGSelect,QuickST,
p> Cache, RamBuffer, etc) which make things a bit easier, but

All of these have been superseded by much better programs, ie Twist (database), Freedom (fileselector), NVDI (system accelerator), HD Driver (HD utilities) etc.

p> this Magic OS sounds interesting ...
p>
p> What is it like, what can it do, and where can i get it ?

Well its brilliant. It gives you full pre-emptive multitasking, and even makes the machine run faster (by a few percent) than TOS!!

I don't know about Australia, but here in the UK, we have an Atari dealer called System Solutions, who can provide all of the mentioned software.

They have a website on

http://www.system-solutions.co.uk/cafe

or you can email them on

sales@system-solutions.co.uk

If you don't have full email access you can phone them on

+44 (0)1753 832212 or fax them on +44 (0)1753 830344

Hope that helps!

Cheers!

James

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= Sinclair April fool as Babylon 4 turns off cloak and puts clocks back.
--

2300. Re: Thing & Geneva?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6i95kkoeq1@nnrp1.dejanews.com>
Source record: 102127

Hi,

>
> Hi,
>
> As a result of recent threads about thing v1.09, I got curious about using
> thing with Geneva as a multitasking source. I can't get thing to run with
> geneva (2 bombs & TOS error #1). This happens if I run thing from within
> geneva as a shell or if I try to run thing from within geneva's task
> manager. Has anyone gotten these 2 programs to run together?
>
> Thanks in advance,
>
> David Klimchak
>

I think that v1.09 of Thing is not compatible with Geneva. I have had this problem with running these two programs together on my Falcon, it just bombs out (although it works fine on my Hades?!). The new version of Thing, v1.20 is supposed to work fine with Geneva.

You can obtain the German version of Thing v1.20 (English version on way) from the Interactive WEB Site:

http://www.cix.co.uk/~inactive

Hope this helps.

Regards,

Ben Hills.

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2301. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980430072159.4022C-100000@echo.uni-koblenz.de>
Source record: 102128
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Wed, 29 Apr 1998, Nicholas Bales wrote:

> Steve Stupple a écrit:
> >
> > Is it possible to have two DMA-SCSI adaptors running in parallel?
> >
> > e.g. one running my hard drive and another taking care of my CD-ROM
> > drive?
>
> You shouldn't need that, since the SCSI architecture is a daisy chain,
> just start the chain with you SCSI adapter, then the HD to the adapter,
> and the CD-ROM to the HD. You end the chain with a SCSI terminator and
> you make sure the SCSI ID numbers are correct.

But it is possible though. For example when using to Megafile 44 drives
(no sense in it, OK, but no problems with it).
But it remains one SCSI system, so you are still limited to 8 devices.

Bye,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2302. Re: [Fwd: Cable TV-ST]

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <354825BD.2781@imag.fr>
Source record: 102129

Hallvard Tangeraas wrote:
>
> on Wed 29-04-98 09:03 Yves Gablin (yves.gablin@imag.fr) wrote:
>
> Please keep discussions in English here as this is an international
> newsgroup. Now, if you wanted to reply to this person privately in
> French, that's another question -but you should send it as an email and
> not post the reply in French to new newsgroup.
> Just a little hint....
>
> Hallvard

Hi!

Please don't be so formal. I perfectly know that this is an English
speaking newsgroup. I just though that this description of the Atari
plug for video might be of some interest to someone. So I forwarded it.
And surely it was understandable for someone interested, even if not in
English. If you're not interested in it, then just don't look at it, and
everything will be OK.
I just wanted to share this help and I surely wouldn't have translated
it just because of this English-speaking matter.

I hope I made my point because an attitude such as yours will result in
the leaving of many foreign participants in this group, which is the
biggest for Atari and so the most proffitable for everyone's personal
experience.

Bye,
Yves.

2303. Re: MagiC and AutoPark

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35482B3E.1AFE@ooc.de>
Source record: 102130

Kï¿½re Hampf wrote:

> AutoPark is from the HDDriver 7.50 package and I currently have MagiC 5.13
> but will probably get 5.20 soon, will that help?

No, surely not. This is not a MagiC-related problem. I'm going to check
this. How long does it take before the error message appears when you
access a parked drive?

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2304. Re: [Fwd: Cable TV-ST]

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: K�re Hampf <k_hampf@yahoo.com>
Message-ID: <35482c45.0@d2o29.telia.com>
Source record: 102131

Yves Gablin wrote in message <354825BD.2781@imag.fr>...
>I hope I made my point because an attitude such as yours will result in
>the leaving of many foreign participants in this group, which is the
>biggest for Atari and so the most proffitable for everyone's personal
>experience.

Now, now, don't get so upset! We're here to get together and use Atari's.
He's just annoyed because he can't understand french ... neither can I ...
and I've had it with those german docs ;) But if learning german is what it
takes to use an Atari, Ich spreche und verstehe Deutsch! :)

Atari - Peace, Love and underSTanding!

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

2305. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35482BB9.7E1E@ooc.de>
Source record: 102132
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Steve Stupple wrote:

> Is it possible to have two DMA-SCSI adaptors running in parallel?

Basically this should be possible but you won't gain anything. A single
adapter is sufficient to address all the devices.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2306. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6i9atp$1o5$1@roch.zetnet.co.uk>
Source record: 102133

On 29 Apr 1998 12:53:12, Steve Stupple wrote:
>Is it possible to have two DMA-SCSI adaptors running in parallel?
>
>e.g. one running my hard drive and another taking care of my CD-ROM
>drive?

Why would you want to do this?

Most adapters will run up to 7 SCSI devices. The funny one is the aDSCSI+ which has its clock assigned as ID 6 so you would not be able to use this ID for a normal device. Just make yourself a new 50-way bus cable with 2 (or more) connectors and ensure that the devices on line have unique IDs. This is the beauty of SCSI!!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2307. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35482763.3998289@news.noc.demon.net>
Source record: 102134
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Hi John

On Mon, 27 Apr 98 17:56:00 GMT, john@bilbo.demon.co.uk (john ash)
wrote:
> get fed up and will add your Email address to their Kill File.
> That way they will NEVER see ANYTHING you post in the future.

Hmm so you are saying that I should not post in the 'for sale'
newsgroups, demon.adverts and uk.adverts.computer? Why are people in
those newsgroups if not to see what is up for sale? Time and again I
see the same postings from the same people in the same newsgroups
about stuff they are selling - not on a weekly basis - but a daily
basis - and with different subject headings? I only repost once a week
and within the same thread! And my repostings are generally smaller.

This way (posting being in the same thread), people can ignore it and
not download it.

> Getting up the noses of the people you are trying to sell
I don't think Nigel would have bought anything from me anyway...

Regards
Danny

2308. Re: Problems with COPS1.07

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35482F35.131A4E39@NO.SPAM.emw.ericsson.se>
Source record: 102135

Ken Macdonald wrote:

> > Strange, I have never experienced that and I use it every day.
>
> well I will double check. maybe it was only under Geneva that it would
> take all the memory. maybe under singleTOS it works OK?!
> Hmm... maybe it was running Jarxxx, Liberty, WDialog,... :)

Well I use it under MagiC.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2309. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35483005.3BDA352B@NO.SPAM.emw.ericsson.se>
Source record: 102136

Katherine L Ellis wrote:
>
> hi michael. Wll glad to see that UNiC somewhat works, BUT ALL the
> icons are WHITE!? how come?
> what's wrong with True color?
> Anyone, any explanation?

I have no idea. Maybe a bug in N.AES? I have never had any problems with
my icons in TC mode, except for the colours being wrong in some cases.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2310. Re: MagiC and AutoPark

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: K�re Hampf <k_hampf@yahoo.com>
Message-ID: <35483064.0@d2o29.telia.com>
Source record: 102137

>> AutoPark is from the HDDriver 7.50 package and I currently have MagiC
5.13
>> but will probably get 5.20 soon, will that help?
>No, surely not. This is not a MagiC-related problem. I'm going to check
>this. How long does it take before the error message appears when you
>access a parked drive?

The drive spins up Ok, but a while after that it seems like the system knows the drive is ready but can't read from the drive. I don't know how long that is, but it should be about 15-30 seconds. It might be some timeout and me having a slow HD, but that also seems improbable. Thanks for looking at it. Coming to think of another thing, when I boot my Falcon there's a big pause before the driver loads, that's because of Falcn is looking for IDE drives and that can be fixed, right? But when you start MagiC and it does this reboot to load, what is it looking for? It takes forever before it starts the HD driver again!

Then I also want to thank you for making HDDriver, it's great!

Best Regards, K. Hampf
e-mail: k_hampf@yahoo.com

2311. Anyone upgraded TT-FastRam Board?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6i9ebd$ef@news.Hawaii.Edu>
Source record: 102138
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

I have the older style 4meg TT-FastRam board (CA400312) with three
jumpers, and am interested in upgrading it so that I can used 16meg
instead of 4. I am wondering if anyone has successfully modified their
board using the instructions found at :

http://www.megacom.net/~q-funk/TT030/upgrade.htm

The documentation seems to indicate that this is an untested modification.

Any help would be greatly appreciated!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

2312. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6i9i3u$2qv$1@roch.zetnet.co.uk>
Source record: 102139

On 29 Apr 1998 18:55:27, Michael and Nicole Freeman wrote:

>I've never claimed to have any knowledge on the subject, but can't you
>chain SCSI drives?

This is true for all but a couple of cheapo adapters which were either internal or came inside a shoe box. I think these are limited to IDs 0 and 1 only.

>My SCSI hard drive has two ports, and I think you
>can just run a cable out of the second port to the next device, and
>give that device a different ID number. Can anyone confirm or deny my
>assumption? Do your SCSI drives only have one port?

Yup. Even if you have only one port to go at you could make-up a new SCSI cable with in-line connectors at the right places.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2313. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6i9i42$2qv$3@roch.zetnet.co.uk>
Source record: 102140

On 30 Apr 1998 09:17:43, David Leaver wrote:

>MSTe (with internal adapter for hard drive)
> |
> DMA/ASCI port
> |
> SupraDrive ---------- Supra SCSI port
> | |
> Supra DMA/ASCI port Syquest ezFlyer
> |
> Supercharger
> |
> Supercharger DMA/ASCI Port
> |
> Link 97
> |
> CD Rom

Wa hey!! Blimey!! ROTFL :-)) .... still, if it works .....

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2314. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-04-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6i9i40$2qv$2@roch.zetnet.co.uk>
Source record: 102141

On 29 Apr 98 22:08:24 G, Dennis Bishop wrote:
>I have a question, WHY does Newsie put TWO e-mails together
>at the same time??? I notice this today, I had e-mail from
>to places that are NOT the same place and Newsie had attached
>one to the other and had broken up the 2nd one mid way and
>put it as a <No Subject> after the 1st one. What's up? Is there
>some kind of a setting I need to check?

Yes, I used to get this. Rarely (about 5%) but it's a nuisance. I'm trying to remember how I fixed it .... ummmm

I think it turned out to be a problem with the comms. layers rather than Newsie. Newsie was being sent some duff characters which it interpreted as 'End of Message' and, at other times interpreted a corrupt 'EOM' as something else.

Have a careful look at bits of your comms system. You could try:

Check your modem settings in SERIAL.CPX. You have RTS/CTS do you? How about the DTE rate? See if the problem goes away if you set it one notch lower.

Check HSMODEM settings. Are your buffers 2K-4K? All other flags as recommended? What do you use - DRIVIN + MFP?

Have faith - since I fixed it the problem has not re-occurred.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2315. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2628_outrider@lvdi.net>
Source record: 101692

Re: "Atari BBS Software", mcguired@erie.net scribbled the following on 01 May 98 @ 11:13:20:

m> Are there ANY BBS programs for the Atari ST that are still being
m> devloped and supported?

Yes, Octopus is still support very nicely.

The author's email address is: koos_kuil@nextjk.stuyts.nl

* LED v1.51 * "OK, come out with your hands up, 2 cups of coffee, an auto freshener that says 'Capricorn' on it, and something with coconut." - Chief Wiggum
--

Terry May - Las Vegas, NV

2316. Re: Okami & Popwatch

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2627_outrider@lvdi.net>
Source record: 101693

Re: "Okami & Popwatch", marillat@alpes-net.fr scribbled the following on 01 May 98 @ 13:36:36:

JW>> 1 I would love a kill file for NEWSwatch.
m>
m> Ho yes.

That wouldn't suck.

* LED v1.51 * "Beam me aboard, Scotty!"
"A 2x4, sir?"
--

Terry May - Las Vegas, NV

2317. ST Informer issue 98 online

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0105980843490001@portland15.portland.com>
Source record: 101694

Follow the links through Rod's www.chatlink.com/~stinformer page to get to issue 98. The page isn't too much to look at but it should be improved every issue a little bit at least (and wen I don't go through Tripod it will be easier to make changes).

Thanks for your time and suggestions. Thanks also to all those who responded to the call for submissions. If it did not make this issue, it will be in the next one most likely. I really do appreciate all feedback.

Sincerely,
Scott Tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

2318. Re: Protext - looking for

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0105981210060001@portland15.portland.com>
Source record: 101695

In article <354859F0.4275@ua1ix.ua.edu>, mmarion7@ua1ix.ua.edu wrote:

>Looking for Protext (word processor from Arnor) for IBM/DOS
>
>Any help would be appreciated.
>
>Mike Marion

I recently got some information from Proetxt software who have taken over
the distribution of Protext.

Here is their contact information:
protext@spheroid.demon.co.uk

Hope this helps!

-scott

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

2319. BIGDOS in use...

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6id9uqseq1@irk.zetnet.co.uk>
Source record: 101696

Hi Folks,
I've just fitted a 2Gb hard drive to my Falcon and I'm having problenms with it. I'm using CBHD as a driver, although I had a similar problem with HDDRIVER 6 as well when I tried this using someone elses copy as a test. My Falcon has TOS4.04 I need to format this drive to roughly three equal partitions of about 680Mb, one to act as an image drive for CD recording, one to assemble the tracks for my own recordings to CD with and one for 8-track D2D. The drive formats and partitions OK, but I can't access the partitions. When I re-partition to 5 x 400Mb partitions I'm OK, and the machine is happy to access them.
I thought BIGDOS was supposed to cure this, but I can't seem to get it running properly, it asks you a question about <<media>>, and no matter waht the answer you gove it'll hang at that point.
Any help or advice on another tack to take most welcome.....it's very frustration to have 2Gb's of space and not be able to get it to work properly....

Many thanks

chrisc

2320. Re: Sting Send-mail delay

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6idajufth1@supernews.com>
Source record: 101697

On 1 May 1998 13:29:22 , Martin "Nightowl" Byttebier wrote:
> on Fri 01-05-98 02:05 Terry May wrote:
>
> >Re: "Sting Send-mail delay", Matt Faehnle scribbled the following on 01 May
> >98 @ 03:46:46:
> >
> > MF> Did anyone ever figure out why there is a delay when sending mail
> > MF> with either Newsie or PopWatch under Sting?
> >
> >It seems to be (at least partially) ISP-related. I just recently got a new
> >ISP and now my mail goes out immediately. In fact, it goes out faster than
> >my news articles. No delay whatsoever.
>
> With Sting I do have a delay but with the MiNT/MiNTnet/gluestik
> combination my mails fly out immediately. Why?
>

This was discussed some time ago and Peter was looking into the problem.
With STiK I have no delay sending mail - with STinG, there is about a 30
second delay before the STinG connects with my mail server. OTOH with my
newsfeed STinG makes a connection 99.8% of the time on the first try.
With STiK I might have to make two or three attempts via Newsie before
the news articles start to download.

Steve Hammond

2321. Re: Extendos CD-Burn S/W? (getting itchy)

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6idao4seq3@irk.zetnet.co.uk>
Source record: 101698

On 30 Apr 1998 03:17:32, Michael Grove wrote:
>If my Quadra wasn't so darn slow compaired to my Falcon, I would have
>probably sprung for Toast. Now, Roger, i've been silently waiting:).
>
>Seriously, Roger, can you give us any distrubitor information for U.S.
>customers?
>
>

AFAIK Extendos Pro Gold is only going to handle CD audio, and not data, at least in the early release. If you need to do data then Soundpools CDRecorder Pro is the package to use. I've got it and it's a doddle to use despite the odd minor hassle with iso9660 illegal name structures...

It costs less if you buy it direct from Soundpool, they've got English manuals, and it's very easy to follow.
I use it with a Yamaha CDR200tx 2x write, 6x read unit and it's not failed a disc yet...

chrisc

2322. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1089.7425T1276T2808@canit.se>
Source record: 101699

Den 01-Maj-98 14:43:16 nedtecknade Xav (xav@compsoc.man.ac.uk) f�ljande:
>In a former life as an exotic dancer, dbolt@my-ste.demon.co.uk (David Bolt)
>wrote:
>> UPPER$(a$)
>> > command and didn't realize there's no LOWER$ command. (Why not?).
>>
>> Not sure why not, but I've got a function that does the same. It was a
>case of look at each character in turn and use a look-up table to convert
>an upper-case letter to lower. Not pretty, or fast in basic, but do-able.
>>
>Why the lookup table? Surely you just need to check it 's an alphabetic
>character then add or subtract a fixed offset from its ASCII value?

```
If you want to properly capitalise characters other than A-Z, such as the
accented characters of French, German and Scandinavian languages, you'll have
to use some sort of table.

--

____ ____ ____ __ ____ ____ ____ __ ____ __ __ ____
/ // . //_ //_// \ / / // _ / /_ \ __ /_ / /_/ / \ / . /
/ / // __/ / // // / / // / //\ \/ __/ / \/ / __/ / / / / / / __/
/___//_/ /_//_//_/_/_/ \__//___/ /___/ /___/ /_/ /_/_/ /___/
```

2323. Re: long text files

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <354a2e66.0@news.ptw.com>
Source record: 101700

On 30 Apr 1998 10:00:36, Roger Cain wrote:
>
>No, I have sent MEGABYTES attached with Newsie mail. Can't understand
>what's happening here. Is the FAQ plain ASCII? No wierd formatting
>characters etc.? Should go fine as a simple 'merge' into the mail
>file. Have you managed to send smaller files? Try it! My guess is that
>there is something amiss with your editor/Newsie set-up. Can you
>actually see the file as 'Queued' in the OUTBOX before you try to
>send?
>
>
I'll send you a copy of it, but from my CIS account.

2324. FS: Atari ST stuff

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Dave <vwguy@vectorlink.com>
Message-ID: <354A399D.FE1D75EA@vectorlink.com>
Source record: 101701

For Sale:

I have lots of ST stuff I need to sell including: Mega 4, Laser, SC1224, Mono monitor, supra HD, etc.. I'm in SF bay area. Make offer or email vwguy@vectorlink.com to see if I have something you need..

I'm either goning to sell the stuff or donate it...

Dave..

2325. Re: Icon problems (*.NIC and *.ICO)

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_354a215e_roughley@news.dsoe.com>
Source record: 101702

Martin "Nightowl" Byttebier wrote:

> If the demo version doesn't allow you to save the icons into the
> clipboard please feel so free to send me the NIC file. I'll do the job
> for you (not transfering into RSC however, too much time involved
> here).

That _would_ take a lot of time.

If Hallvard feels industrious, he could do screengrabs of the NIC files while in the NeoDesk demo. What NeoDesk sends to the clipboard is an X-IMG file anyway. These screengrabs can be done, let's say, in 640x480, then the icons manually clipped to 32x32 pixels in a program like GrafTool (which saves in X-IMG format). Two big screengrabs would have to be done for each NIC screen: one in monochrome and the other in color. So long as all the clipped 32x32 X-IMG files are saved in the proper screen depth (1- or 4-bit), the conversions to RSC format should be fine. This would save you time, Martin ;-). And it would allow Hallvard access to the newer NIC files at any time.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2326. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_354995ec_rgoring@znews.zetnet.co.uk>
Source record: 101703

in message <893988632.23929.0.nnrp-08.9e98f145@news.demon.co.uk>
David Bolt wrote about 'Re: Drag to lowercase utility?'

>> r>
>> r> Please stand up and take a bow :-)
>>
>> Yes, the only reason I haven't credited him is because I'm not sure it's
>> appropriate for me to do so.
>
> Okay, okay. I admit it. It was me.
>

Well done David :-)))))))))))))))))))))))))

>> r> And then please add folders, multiple selections, and long
>> r> filenames :-)))))))))))))))))
>>
>> It already handles long filenames, at least MagiC VFAT long filenames.
>>
>> I've found that it works on folder names, provided the folder is empty, but
>> not if there is something in the folder. (You were probably talking about
>> doing all the filenames in a folder, anyway.)
>
> Are you sure it works with folders? I tried it and it wouldn't. Now it does
> though. All I've to add is multiple selections and wildcards. Before that I
> need to know how to work with ARGV and extended command-lines. I think I'll
> get the wildcards done first though.
>

All I can say is keep up the good work :-)

--
Yours Roy

+--+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+--+
| The Atari WebRing - http://atariwebring.home.ml.org |
+--+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+--+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+--+

2327. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_35499c70_rgoring@znews.zetnet.co.uk>
Source record: 101704

in message <893988632.23929.0.nnrp-08.9e98f145@news.demon.co.uk>
David Bolt wrote about 'Re: Drag to lowercase utility?'

>> r>
>> r> Please stand up and take a bow :-)
>>
>> Yes, the only reason I haven't credited him is because I'm not sure it's
>> appropriate for me to do so.
>
> Okay, okay. I admit it. It was me.
>

Well done David :-)))))))))))))))

>> r> And then please add folders, multiple selections, and long
>> r> filenames :-)))))))))))))))))
>>
>> It already handles long filenames, at least MagiC VFAT long filenames.
>>
>> I've found that it works on folder names, provided the folder is empty, but
>> not if there is something in the folder. (You were probably talking about
>> doing all the filenames in a folder, anyway.)
>
> Are you sure it works with folders? I tried it and it wouldn't. Now it does
> though. All I've to add is multiple selections and wildcards. Before that I
> need to know how to work with ARGV and extended command-lines. I think I'll
> get the wildcards done first though.
>

All I can say is, keep up the good work :-)))))))))))))))))))

--
Yours Roy

+--+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+--+
| The Atari WebRing - http://atariwebring.home.ml.org |
+--+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+--+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+--+

2328. FS(UK) Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: steve@c5457.demon.co.uk
Message-ID: <354b1d85.2518123@news.demon.co.uk>
Source record: 101705

A friend of mine has a Falcon computer for sale...

4 Meg Ram, 120 Meg internal hard drive.

Also available if you come to collect is a 65 Meg scsi external hard drive and a vga monitor.

Offers...

Steve. (Cleveland area UK)
steve@c5457.demon.co.uk

2329. Re: Parx

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6idmibsuq1@nnrp1.dejanews.com>
Source record: 101706

In article <6i8q7i$8im$2@ash.ridgecrest.ca.us>#1/1,
grovem@ridgenet.net (Michael Grove) wrote:

> >For that matter, did anyone pick up any PARX stuff? Could sure use the
> >digital camera connection when I get my camera.
> >
> >Galen (Head YACcer, Yolo Atari Club)
>
> Yup, I got em. If it isn't taboo with the current situation of Parx, I
> can upload them (www). I'm not a lawyer, so someone please advise.
>
Actually, I was referring to whether or not any company had picked up the Parx
products for _sale_. I'm pretty sure they would have copyrighted their work,
but I hope they will let me buy it somewhere.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2330. FS: Atari ST Gear (2/5/98) Update

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894066215.14357.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 101707
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,uk.adverts.computer,demon.adverts,netcom.uk.forsale,uk.adverts.other

I have a selection of Atari ST titles for sale.

This List Updated 2/5/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) 3
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
F-15 Strike Eagle II (2d,ds) 10
Railroad Tycoon (2d,ds,meg) 10

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Jinxter (1d,ss) 5
The Secret of Monkey Island (4d,ds,meg) .....<reserved>. 5
Ishar 2 (3d,ds) .....<reserved>. 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) .....<reserved>. 10

Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong Kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Targhan (1d,ds) 3

Switchblade 2 (1d,ss) ..... <>Reserved<>. 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Streetfighter II (4d,ds,meg) .....<reserved>. 5
Obsession (2d,ds, meg, STE) .....<reserved>. 5
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Compiler (1d,ss) .....<reserved>. 3
STOS 3D (2d,ds) .....<reserved>. 5
STOS BASIC - The Game Creator (3d,ss) .....<reserved>. 5
Family Roots (1d,ss) 5
Tempus 2 (1d,ss) 5

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.

Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2331. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: darknerd@shell4.ba.best.com
Message-ID: <Pine.BSF.3.96.980501173511.21064F-100000@shell4.ba.best.com>
Source record: 101708

> Question: Why if GEM sucks, are you still with atari? Why have you
> ever been with atari?

Because you can run Linux/m68k on the Atari.

> Other system might have been better for you,
> what do you think about coding for W95 only or OS/2 or Macos, are they
> nicer? better looking? You think you could cope these OS? when you
> can't program for GEM (as simple it is)(I say "can't" in the way that
> it is either personal knowledge of a GUI, or the tools you are using
> not allowing an easy control of GEM).

It isn't a matter of wanting to program for GEM, it is a matter of "What's
the point". The newer Atari clones are rather expensive in contrast of
PCs which can run BeOS, OS/2, Windoze, NeXTSTEP, UNIX, and Linux.

The MacOS and Windoze are easy to code for as there is support. There
isn't a lot of support for coding on OS/2. For OS/2 there's a conversion
program to convert Win32 binaries like Quake II to OS/2 PM binaries.
There's also XFree86 and UNIX libraries for porting GNU and X/Windows
applications. As for the MacOS, there is another "What's the point".
Many Mac developers are moving to either Rhapsody, BeOS, or WindowsNT/95.
I think the best bet is to code for Java, tcl/tk, or gtk environments and
porting these environments to Atari is the need merits. For
commercial/shareware developers, the MacOS and Win32 are the most
profitable channels.

> I really can't understand why someone (game maker here) stick with
> atari. I really can't. An ST, no harddrive, no g.card, low ram, is not
> that all exiting. And I (once again) understand why you got a pc. (all
> flashy).

They must be fanatical about Atari. Who cares, everyone has there love,
why question it.

[snip]

> What the people (emmanuel curris and other) complain about is that a
> program coded in 1998, really with all the knowledge we have, with all
> the tools, the new hardware etc , Really shouldn't limit a program to
> run on ST med only. That's against every concept of programing, even

Programming for an ST is rather silly unless it is some very very
specialized function like home security or something.

[snip]

> playability are main factor in games. Hades or TT users know from the
> start that their machine is NOT for playing games, so that's not a big
> deal. But TOOL!, html related! They might be upset a little, I
> understand them.

If that's true why do people charge $300-$500+ for them.

> Once again, I say it: It's YOUR program, FREEWARE moreover, so you do
> what the heck you want to do. However, don't expect the impossible.
> (like enormeous feedback from atari community, and IF you DO!, please
> let me know, because I will then revise my 1) point made earlier)
>
> Thanks anyway for coding, and enjoying it doing it :)

2332. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: darknerd@shell4.ba.best.com
Message-ID: <Pine.BSF.3.96.980501174810.21064J-100000@shell4.ba.best.com>
Source record: 101709

> me>If you dislike GEM, you must surely hate Windows. So what do you use on
> me>your PC? GEOS?

GEOS or GeoWorks didn't support developers or a good development system. They charged for their development kits. They screwed themselves big time. I always imagined a "What if GeoWorks was successful" and "What if GeoWorks was the new OS for Ataris". But we'll never know.

> >
> > You missed it as well... I wish I could draw pictures... I like
> > enviroments that look nice, have lots of colours, some nice sounds and
> > are not boring, thus I make my own tools and enviroments because GEM
> > is boring,
>
> GEM is boring and Windows is not? Now you've got me baffled. To me
> Windows looks like GEM, but on closer inspection turns out not to be.
> (E.g. it hides all your files, and you have to start up a program to
> find them.)
>
> > Windows v DOS..Dos is plain black and white, windows has all the
> > things I like... THINK ???????????
>
> DOS was 16 colours last time I programmed it. (Sure, you don't get
> to choose the colours, and there's no neat stuff like colour cycling.)

DOS supports 256 colors through VGA and has VESA libraries to support higher resolutions. DOS supports various graphical packages like MicroPM (miniture OS2 Presentation Manager API), svgalib, turbovision clones, etc. Theres 32bit DOS extenders and even one that includes threading. There's OpenGL support and support for 3Dfx hardware acceleration. There's sound hardware support via SoundBlaster or third party sound libraries. There's development environments and support from DJGPP which is a port of GNU tools and libraries.

Many graphical web browsers exist for DOS as well and this July there'll be a JavaVM for DOS from Sun Microsystem.

I don't think GEM has these. Anyways, I have a URL with some of these treats at:

http://shell4.ba.best.com/~darknerd/realmspace/rsdos.htm

It's pretty sad situation.

- Joaquin

2333. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: darknerd@shell4.ba.best.com
Message-ID: <Pine.BSF.3.96.980501180107.21064L-100000@shell4.ba.best.com>
Source record: 101710

Nice screenshots.

On Wed, 29 Apr 1998, Magnus Kollberg wrote:

> Date: Wed, 29 Apr 1998 10:21:35 +0200
> From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
> Newsgroups: comp.sys.atari.st
> Subject: Re: Problems With GEM
>
> Michael Grove wrote:
>
> > Umm, you may not want to try to display this on your ST, but if you
> > think your Windows machine can handle it, I posted a couple of Atari
> > desktop pics at www.ridgenet.net/~grovem/
>
> I found it: http://www.ridgecrest.ca.us/~grovem/
>
> There you go!
>
> //Magnus Kollberg
> --
> +---+
> | http://www.geocities.com/SiliconValley/Way/5132/ |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +---+
>
>

2334. Cubase Score Modules

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <354A74F4.7CE7@hgea.org>
Source record: 101711
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Aloha,

I am running Cubase Score on a MegaST.
Steinberg no longer sells the ST Cubase modules:

Studio.MOD
StyleTRAX.MOD
CueTRAX.MOD

Can someone help me out in getting these modules.

Greg Malick,
Honolulu, HI

2335. Re: Anyone upgraded TT-FastRam Board?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <BxUqc1V.villarreal@delphi.com>
Source record: 101712

John Perez <jperez@Hawaii.Edu> writes:

>Greetings,
>
> I have the older style 4meg TT-FastRam board (CA400312) with three
>jumpers, and am interested in upgrading it so that I can used 16meg
>instead of 4. I am wondering if anyone has successfully modified their
>board using the instructions found at :
>
>http://www.megacom.net/~q-funk/TT030/upgrade.htm

I've upgraded my TT to 16 megs using the information at the site you mentioned.
My upgrade board had 6 jumpers; all I had to do is buy the ram and change
the jumper settings. The 3 jumper board requires a lot of modification for it
to work; someone with electronics experience.

2336. Re: Cubase Score Modules

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <u1mssaXd9GA.240@ntawwabp.compuserve.com>
Source record: 101713
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

>Aloha,
>
>I am running Cubase Score on a MegaST.
>Steinberg no longer sells the ST Cubase modules:
>
>Studio.MOD
>StyleTRAX.MOD
>CueTRAX.MOD
>
>Can someone help me out in getting these modules.

Well the problem here is that when you load the modules the first time they look towards the floppy drive for the original disk. The original disks have something written to the boot sector or something.

One can download the modules from their ftp site.

Regards,

Rich

2337. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2645_outrider@lvdi.net>
Source record: 101714

Here's the latest complete Atari ST FTP site list in aFTP format (please consult original list for site origins):

```
SERVER 193.190.205.13
STARTDIR /archive/atari/
SERVER ftp.dcs.muni.cz
STARTDIR /pub/archives/atari/
SERVER ftp.funet.fi
STARTDIR /pub/atari/
SERVER ftp.lip6.fr
STARTDIR /pub/atari/
SERVER ftp.leo.org
STARTDIR /pub/comp/os/
SERVER ftp.regent.e-technik.tu-muenchen.de
STARTDIR /pub/comp/os/atari/
SERVER alice.fmi.uni-passau.de
STARTDIR /pub/atari/
SERVER ftp.uni-kl.de
STARTDIR /pub/atari/
SERVER ftp.uni-erlangen.de
STARTDIR /pub/atari/
SERVER ftp.uni-erlangen.de
STARTDIR /pub/Linux/LOCAL/680x0/
SERVER ftp.tu-clausthal.de
STARTDIR /pub/atari/
SERVER ftp.uni-muenster.de
STARTDIR /pub/atari/
SERVER ftp.uni-paderborn.de
STARTDIR /atari/
SERVER ftp.siliconvention.com
STARTDIR /pub/atari/
SERVER ftp.cs.tu-berlin.de
STARTDIR /pub/atari/
SERVER ftp.fu-berlin.de
STARTDIR /pub/atari/
SERVER ftp.uni-regensburg.de
STARTDIR /pub/freeware/software/atari/
SERVER ftp.germany.eu.net
STARTDIR /pub/os/atari-st/
SERVER ftp.uni-bremen.de
STARTDIR /pub/atari_st/
SERVER ftp.rz.tu-bs.de
STARTDIR /pub/atari/
SERVER ftp.phil.uni-sb.de
```

```
STARTDIR /pub/atari/
SERVER ftp.inf.tu-dresden.de
STARTDIR /pub/atari/
SERVER ftp.uni-giessen.de
STARTDIR /pub/atari/
SERVER ftp.rz.tu-harburg.de
STARTDIR /pub/software/systems/atari/
SERVER ftp.uni-oldenburg.de
STARTDIR /pub/atari/
SERVER ftp.on-luebeck.de
STARTDIR /pub/systems/atari/
SERVER ftp.informatik.rwth-aachen.de
STARTDIR /pub/comp/Atari/
SERVER ma2s2.mathematik.uni-karlsruhe.de
STARTDIR /pub/atari/
SERVER ftp.uni-mainz.de
STARTDIR /pub/atari/
SERVER nikhefh.nikhef.nl
STARTDIR /pub/atari/
SERVER ftp.sol.no
STARTDIR /user/hallvart/atari/
SERVER piwo.bl.pg.gda.pl
STARTDIR /pub/atari/
SERVER ezinfo.ethz.ch
STARTDIR /st/
SERVER ftp.demon.co.uk
STARTDIR /pub/atari/
SERVER atari.archive.umich.edu
STARTDIR /atari/
SERVER f.ms.uky.edu
STARTDIR /pub2/atari/
SERVER ftp.netbsd.org
STARTDIR /pub/NetBSD/
SERVER ftp.teleport.com
STARTDIR /pub/users/atari/
SERVER ftp.debian.org
STARTDIR /debian/unstable/disks-m68k/current/atari/
SERVER ftp.debian.org
STARTDIR /debian/hamm/non-free/binary-m68k/
SERVER ftp.debian.org
STARTDIR /debian/hamm/contrib/binary-m68k/
SERVER ftp.debian.org
STARTDIR /debian/hamm/main/disks-m68k/1998-03-10/atari/
SERVER ftp.debian.org
STARTDIR /debian/hamm/main/disks-m68k/1998-03-10/common/
SERVER ftp.spambusters.dyn.ml.org
STARTDIR /ATARI/
SERVER ftp.spambusters.dyn.ml.org
STARTDIR /GEMini/
SERVER barnone.citi.umich.edu
```

```
STARTDIR /atari/
SERVER src.doc.ic.ac.uk
STARTDIR /packages/atari/umich/
SERVER src.doc.ic.ac.uk
STARTDIR /packages/atari/uni-paderborn/
SERVER ftp.lip6.fr
STARTDIR /pub/linux/distributions/debian/hamm/non-free/binary-m68k/
SERVER ftp.lip6.fr
STARTDIR /pub/linux/distributions/debian/hamm/contrib/binary-m68k/
SERVER ftp.lip6.fr
STARTDIR /pub/linux/distributions/debian/unstable/binary-m68k/
SERVER ftp.lip6.fr
STARTDIR /pub/linux/distributions/debian/unstable/disks-m68k/current/
SERVER os.inf.tu-dresden.de
STARTDIR /pub/debian/hamm/non-free/binary-m68k/
SERVER os.inf.tu-dresden.de
STARTDIR /pub/debian/hamm/contrib/binary-m68k/
SERVER os.inf.tu-dresden.de
STARTDIR /pub/debian/unstable/binary-m68k/
SERVER os.inf.tu-dresden.de
STARTDIR /pub/debian/unstable/disks-m68k/current/atari/
SERVER ftp.uni-mainz.de
STARTDIR /pub/Linux/debian/hamm/non-free/binary-m68k/
SERVER ftp.uni-mainz.de
STARTDIR /pub/Linux/debian/hamm/contrib/binary-m68k/
SERVER ftp.uni-mainz.de
STARTDIR /pub/Linux/debian/unstable/binary-m68k/
SERVER ftp.uni-mainz.de
STARTDIR /pub/Linux/debian/unstable/disks-m68k/current/atari/
SERVER ftp.infodrom.north.de
STARTDIR /pub/debian/hamm/non-free/binary-m68k/
SERVER ftp.infodrom.north.de
STARTDIR /pub/debian/hamm/contrib/binary-m68k/
SERVER ftp.infodrom.north.de
STARTDIR /pub/debian/unstable/binary-m68k/
SERVER ftp.infodrom.north.de
STARTDIR /pub/debian/unstable/disks-m68k/current/atari/
SERVER ftp.lh.umu.se
STARTDIR /pub/linux/debian/hamm/non-free/binary-m68k/
SERVER ftp.lh.umu.se
STARTDIR /pub/linux/debian/hamm/contrib/binary-m68k/
SERVER ftp.lh.umu.se
STARTDIR /pub/linux/debian/unstable/binary-m68k/
SERVER ftp.lh.umu.se
STARTDIR /pub/linux/debian/unstable/disks-m68k/current/atari/
SERVER ftp.mcc.ac.uk
STARTDIR /pub/linux/distributions/Debian/hamm/non-free/binary-m68k/
SERVER ftp.mcc.ac.uk
STARTDIR /pub/linux/distributions/Debian/hamm/contrib/binary-m68k/
SERVER ftp.mcc.ac.uk
```

```
STARTDIR /pub/linux/distributions/Debian/unstable/binary-m68k/
SERVER ftp.mcc.ac.uk
STARTDIR /pub/linux/distributions/Debian/unstable/disks-m68k/current/
SERVER ftp.lip6.fr
STARTDIR /pub/NetBSD/NetBSD-1.2.1/atari/
SERVER ftp.uni-mainz.de
STARTDIR /pub/NetBSD/NetBSD-1.2/atari/
SERVER ftp.uni-mainz.de
STARTDIR /pub/NetBSD/NetBSD-1.2.1/atari/
SERVER ftp.uni-mainz.de
STARTDIR /pub/atari/TU-Clausthal/
SERVER ftp.phil.uni-sb.de
STARTDIR /pub/atari/mint/umich.mirror/
SERVER ftp.phil.uni-sb.de
STARTDIR /pub/linux-m68k/mirror.erlangen/
SERVER ftp.lip6.fr
STARTDIR /pub/linux/linux-m68k/mirror.erlangen/
SERVER tsx-11.mit.edu
STARTDIR /pub/linux/680x0/
SERVER ftp.lip6.fr
STARTDIR /pub/linux/linux-m68k/
```

```
* LED v1.51 * "Dumber than advertised." - Yakko Warner
--

Terry May - Las Vegas, NV
```

2338. Re: Protext - looking for

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <6idep2$4dh$1@news.ibi.co.za>
Source record: 101715

On 30 Apr 1998 11:01:04, Mike Marion wrote:

I purchased Protext from COMSOFT. email address cam1@cix.compulink co uk
tel number 0141 544 4735 i think this is also the fax number.

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

2339. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <354afbd44ca3e0@club-internet.fr>
Source record: 101716

Hello,

in article <2626_outrider@lvdi.net>
Terry May wrote:

> You can automate that process with a good boot manager such as Stoop (Falcon
> only) or Super Boot.

I do use Stoop, it's not the problem. And you know what ? I run the Falcon
with both STinG and Sockets at boot up with no problem :-)

What I meant is that I have to diconnect from one to reconnect with the
other to get the features that one have and not the other and "lycï¿½e de
Versailles" (as we sometimes say for "vice versa" :-))

(btw, it seems I have less problems with IConnect for the modules)

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2340. Re: Newsie-mail stays on server

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: claytone@aa.net
Message-ID: <894058006.304167@slave2.aa.net>
Source record: 101717

On 30 Apr 1998 08:54:20, Alyre Chiasson wrote:
>Hi,
>
>I am running Newsie .88 and have run into the problem that despite
>having the remove mail from server option checked my mail is not removed
>from the server. Every few weeks I have to call to have them flush my
>inbox, which they have been kind enough to do so far. Does anyone else
>have this problem? Any suggestions? I suspect my ISP has changed his
>software, the problem wasn't there several weeks ago. Is there anything
>I can ask my ISP provider to do or switch to as far as a mail protocol?
>The problem was there when I was using a Slip account and also there now
>that I am using Sting and a PPP account. I have a MegaSte 4.
>
>Thanks
>
>Alyre Chiasson
>chiassa@umoncton.ca

Hello Alyre,

Once in a while I'll have an email that Newsie can't delete. I have managed to delete it using Antmail. Click on "check mail", then click on the "delete" box next to the mail you want to get rid of. I'm guessing that Newsie and Antmail have different ways of handling the delete function. But then, it might be something to do with your server. Seems silly to have to go to the bother to set up another program just to delete some email. Anyway, it works for me, so it's worth a try. Maybe someone else will have other suggestions.

Good luck,

Clayton Murray
claytone@aa.net
Seattle, WA USA

2341. Linux-TT-NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6ibgj8gon3@charm.magnus.acs.ohio-state.edu>
Source record: 101742

Will Linux work with a TT030 and a NOVA card? Do NOVA drivers exist
for Linux? Obviously, Linux can't use the TOS drivers that come with
the NOVA card. I was thinking about setting Linux up to run off my
zip drive, but wasn't quite sure how this setup would work.

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

2342. WTB(UK): ST Book

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: jhaslam@fortress.org.uk
Message-ID: <2458_jhaslam@fortress.org.uk>
Source record: 101743

Hi All!

If you have one of these and live in the UK, let me know how much you are
willing to sell it for!

Email or reply in here, thanks.

Cheers!

James

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= So many Jerks, so few bullets
--

2343. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <6ibjc5$qu0$1@brokaw.wa.com>
Source record: 101744

On 1 May 98 00:12:35 GM, Dennis Bishop wrote:
>On 30 Apr 1998 02:40:05, Michael White wrote:
>>What version are you using? I got this on some of the 0.6x
>>versions, but not since I went to 0.84.
>>Michael White

>0.86, it keeps placing posts from one news group into other
>ones too. Like it'll fill up s.a.a. and go ahead and place
>more of s.a.a. into rec.gardens. I've been getting a lot of
>'EoF from Remote Host' too.

Yo Dennis,

Well, I don't think you have a NEWSie problem, necessarily. It sounds like STinG is dropping some packets which will cause all kinds of problems.

In the STinG Dialer(Statistics) check to see how many dropped packets your getting after an online usage. Check Modem 1 or 2 that your using. You mentioned before you had trouble sending large files with NEWSie. I've sent/received 2meg binaries with no problems. Your might try sending yourself 4 or 5 test messages to see what's what. Your Mail Box may have been corrupted.

I would upgrade to NEWSie v0.88 also. "EoF from Remote" can mean that you lost your news group feed, so you have to re-connect NEWSie to you host. It doesn't mean that STinG dropped your connection. Just re-connect NEWSie.

My best guess is that you don't have STinG optimized for your ISP.

CU,

Charles
EoF

2344. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: grovem@blockitridgenet.net
Message-ID: <6ibke2bcd1@ash.ridgecrest.ca.us>
Source record: 101745

On 30 Apr 1998 10:02:13, Magnus Kollberg wrote:
>Katherine L Ellis wrote:
>>
>> hi michael. Wll glad to see that UNiC somewhat works, BUT ALL the
>> icons are WHITE!? how come?
>> what's wrong with True color?
>> Anyone, any explanation?
>
>I have no idea. Maybe a bug in N.AES? I have never had any problems with
>my icons in TC mode, except for the colours being wrong in some cases.
>
>//Magnus Kollberg

Hi,

I have found that most GEM dialogs (alerts, stop!, etc.) do not
display properly (colors) from 24bit mode on the NOVA (including UNiC).
There is no problem in 15 or 16bit mode however, except from TOS 4.0X
icons, which do not apear with their normal color (this is stated in
the NOVA English manual).

Mike

2345. Re: STiNG dialer info

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: grovem@8hrs_leave_perpaydaynowridgenet.net
Message-ID: <6ibmkcbcd4@ash.ridgecrest.ca.us>
Source record: 101746

On 1 May 1998 04:38:22 , Charles Silver wrote:
>On 1 May 1998 03:24:48 , Michael Grove wrote:
> <snip>
>>My provider for the last couple of years just updated their modems to
>>"digital" modems (whatever that means). During the conversion, they

>
>Yo Mike,
>
>ISP's, don't you just love'em :) I'm sure they informed you of these
>changes ahead of time <g>.
>---
>CU,
>
>Charles
>EoF
>.

I was lucky to get through as I called early. They stopped answering
the trouble line three hours before closing time:). I had to figure
out the PAP thing by myself (and I'm pretty stupid about those
things:).
The real pisser was, as I told you earlier, I dropped IWV as of the
first, so I was sweeting it out if I was going to have access for a while...
On the positive side, things speed up nicely. Hurray for progress.

Mike

End of line (Tron)

2346. Re: Damage by switching printer connection?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEBGDBBSUP@data.rhein-main.de>
Source record: 101747
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <6ibcr2kkr1@nnrp1.dejanews.com> ekaljumagi@clhs.lake.k12.ca.us wrote:

Hi,

>Hmm. MidiCOM, if I remember correctly, allows two computers to share each
>others ports, including the HD, parallel, and serial ports.

Yes, that's correct. Also MidiCom had Romport interfaces to handle
the transfer by 170Kb/Sec. But that's only for Atari <> Atari.

>Is this correct? Is MidiCOM FD or commercial

It is commercial. Also the Romport interfaces..
You can use the normal midi leads, that's the cheapest way. (But slow)

Few month ago harald tell me that he had some drivers to connect
other computers over a serial link to atari machines.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2347. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.3.96.980430234425.13011A-100000@user2.teleport.com>
Source record: 101748

On 20 Apr 1998, Phantom wrote:

>
> Greetings Atari users,
>
> I am looking for some good supported Atari BBS software.
> I would appreciate any information on who I can contact to purchase or
> register a good Atari BBS program that has support for CD Rom drives.
> Thanks for any info.

Forget about ForeSight BBS. Even though it's up on the University of
Michigan, the author has dropped support, including me.

==Thanx==
===Ben===

> phantomm@eastky.net
>
>

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! Please, Do
not send me any HTML!

2348. Re: Parx Expose module?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6ibro8$rb9$1@plutonium.compulink.co.uk>
Source record: 101749

On 30 Apr 1998 03:12:50, Michael Grove wrote:

>>For that matter, did anyone pick up any PARX stuff? Could sure use the
>>digital camera connection when I get my camera.
>>
>>Galen (Head YACcer, Yolo Atari Club)
>
>Yup, I got em. If it isn't taboo with the current situation of Parx, I
>can upload them (www). I'm not a lawyer, so someone please advise.

Please keep us advised on this Michael, it would be a pity to see this stuff
go to waste.

Rgds, Derryck

2349. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6ibro9$rb9$2@plutonium.compulink.co.uk>
Source record: 101750

On 29 Apr 1998 20:43:07, Steve Stupple wrote:
>On 29 Apr 1998 19:09:13, Emmanuel Curis wrote:
>> Bonsoir,
>>
>> SCSI drives are made to make a chain... The only case I've seen two
>>scsi ports are UltraWide SCSI and PC with two SCSI cards (basically a normal

>SS told me all I needed to do was make sure the hard drive was at the
>end of the chain and all should be well. I still can't get the cd-rom
>drive working with the hard drive. If connected with the hard drive

All this seems to point to either a termination or TERMPWR problem IMO, try setting both the CDROM and the hard drive to supply the latter. With your Link 2 host adaptor it doesn't matter whether parity is on or off but I suppose settings should be the same over both.

Try the chain suggested by SysSol, but make sure that the CDROM has its termination off (which might be set by a DIP switch at the rear of the mech.)

Rgds, Derryck

2350. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.3.96.980501001414.13011E-100000@user2.teleport.com>
Source record: 101751

On Wed, 22 Apr 1998, ssweet wrote:

> FROM: SSweet@fortress.org.uk
> SUBJ: Atari BBS Software
>
> p> I am looking for some good supported Atari BBS software.
> p> I would appreciate any information on who I can contact to purchase or
> p> register a good Atari BBS program that has support for CD Rom drives.
>
> Look out for OCTOPUS, written by Koos Kuil, should be available in all
> branches of Tesco. 8~)))

Can you tell me how to get a trial copy of Octopus? I have a 7 CD
Changer CD ROM.

> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
> -= Diplomacy is the art of saying "Nice Doggie!"...
> 'Til you can find a rock.
> --
>
>
>

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! Please, Do
not send me any HTML!

2351. HardDisk SH

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: maz <sonsation@rocketmail.com>
Message-ID: <6ibti0$n9t$1@news2.xs4all.nl>
Source record: 101752

Hello all,

Can someone please help me with:
ATARI Netherlands (adress, contacts)
HDX.prg and SHIP.prg to install a SH204 HD to the ST1040?

many thanks in advance
maz

2352. Re: PopWatch Error

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <53467481_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 101753

In article <6ibgj3gon1@charm.magnus.acs.ohio-state.edu>
faehnle.3@pop.service.ohio-state.edu (Matt Faehnle) wrote:-

>For some rason, whenever I send mail with PopWatch or disconnect after
>retrieving mail, I get a dialog box saying "an unexpected error has
>occured". It says "-00003 EOF from received from a remote host". What
>could be causing this?

This sounds like the problem that was caused by a bug in STinG.
Two solutions are available:
1. Get the latest POPwatch from my web site (2.52)
2. Get the latest STinG modules etc. from Peter's site.

The bug is actually in STinG, thus getting the latest version of that is the
real solution. The latest POPwatch actually has a workaround which hides the
problem though.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2353. Bless you all

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <6id1vg$26a$1@news.alphalink.com.au>
Source record: 101754

Of unknown originm but.....

Imagine if instead of cryptic, geeky text strings, your computer
produced error messages in haiku...they would read like these:

A file that big?
It might be very useful.
But now it is gone.

- - - - - - - - - - -

The Web site you seek
cannot be located but
endless others exist

- - - - - - - - - - -

Chaos reigns within.
Reflect, repent, and reboot.
Order shall return.

- - - - - - - - - - -

ABORTED effort:
Close all that you have.
You ask far too much.

- - - - - - - - - - -

First snow, then silence.
This thousand dollar screen dies
so beautifully.

- - - - - - - - - - -

With searching comes loss
and the presence of absence:
"My Novel" not found.

- - - - - - - - - - -

The Tao that is seen
Is not the true Tao, until
You bring fresh toner.

- - - - - - - - - - -

Windows NT crashed.
I am the Blue Screen of Death.
No one hears your screams.

- - - - - - - - - - -

Stay the patient course
Of little worth is your ire
The network is down

- - - - - - - - - - -

A crash reduces
your expensive computer
to a simple stone.

- - - - - - - - - - -

Yesterday it worked
Today it is not working
Windows is like that

- - - - - - - - - - -

Three things are certain:
Death, taxes, and lost data.
Guess which has occurred.

- - - - - - - - - - -

You step in the stream,
but the water has moved on.
This page is not here.

- - - - - - - - - - -

Out of memory.
We wish to hold the whole sky,
But we never will.

- - - - - - - - - - -

Having been erased,
The document you're seeking
Must now be retyped.

- - - - - - - - - - -

Rather than a beep
Or a rude error message,
These words: "File not found."

- - - - - - - - - - -

Serious error.
All shortcuts have disappeared.
Screen. Mind. Both are blank.

****

And now for the question of the day - is your computer male or female? You decide! As you are aware, ships have long been characterised as being female (e.g."steady as she goes" or "she's listing to starboard Captain!").

Recently, a group of computer scientists (all male) announced that computers should also be referred to as female. Their reasons for drawing this conclusion follow:

Five Reasons to believe Computers are Female

1. No one but the Creator understands their internal logic.

2. The native language they use to communicate with other computers is incomprehensible to everyone else.

3. The message "Bad command or file name" is about as informative as "if you don't know why I'm mad at you, then I'm certainly not going to tell you"

4. Even your smallest mistakes are stored in long-term memory for later retrieval.

5. As soon as you make a commitment to one, you find yourself spending half your paycheck on accessories for it.

However, another group of computer scientists (all female) think that computers should be referred to as male. Their reasons are as follows:

1. They have a lot of data, but are still clueless.

2. They are supposed to help you solve problems, but half the time they ARE the problem.

3. As soon as you commit to one, you realise that if you had waited a little longer you could have obtained a better model.

4. In order to get their attention, you have to turn them on.

5. Big power surges knock them out for the rest of the night.

David Leaver 10 Goodparla St,
Hawker, ACT 2614
e-mail leaver@netinfo.com.au Australia

2354. WANTED: Cubase for Atari 1040STFM

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Ryan Clifford <ud035@victoria.tc.ca>
Message-ID: <354989AE.3E71@victoria.tc.ca>
Source record: 101755

hello

I'm looking for a copy of Cubase that will run on my Atari 1040STFM

Thanks,
ryan
ud035@victoria.tc.ca

2355. Re: Damage by switching printer connection?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: john@JCordes.Phys.Dal.Ca
Message-ID: <6ic5drmbj1@News.Dal.Ca>
Source record: 101756
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Thanks for the various replies (including one by private email). All correspondents have suggested that it's probably ok to go ahead with the switching.

I tried it last night (computers on, printer off) and so far everything's okay.

John

2356. Re: Sting Send-mail delay

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2614_outrider@lvdi.net>
Source record: 101757

Re: "Sting Send-mail delay", Matt Faehnle scribbled the following on 01 May 98 @ 03:46:46:

MF> Did anyone ever figure out why there is a delay when sending mail
MF> with either Newsie or PopWatch under Sting?

It seems to be (at least partially) ISP-related. I just recently got a new ISP and now my mail goes out immediately. In fact, it goes out faster than my news articles. No delay whatsoever.

* LED v1.51 * "Ay Carumba!" -- Bart Simpson
--

Terry May - Las Vegas, NV

2357. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2615_outrider@lvdi.net>
Source record: 101758

Re: "Atari BBS Software", bensmith@teleport.com scribbled the following on 01 May 98 @ 07:16:28:

b> Can you tell me how to get a trial copy of Octopus? I have a 7 CD
b> Changer CD ROM.

The author's address is: koos_kuil@nextjk.stuyts.nl

Great guy.

* LED v1.51 * Don't drink water -- fish use it as a TOILET!
--

Terry May - Las Vegas, NV

2358. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2613_outrider@lvdi.net>
Source record: 101759

Re: "Drag to lowercase utility?", dbolt@my-ste.demon.co.uk scribbled the
following on 01 May 98 @ 02:10:32:

d> Okay, okay. I admit it. It was me.

Props to you for a very useful utility!

d> Are you sure it works with folders? I tried it and it wouldn't.

I just tested it again and it worked. It even worked after I put something
in the folder. I don't know why it wasn't working before. It seems to be a
bit fussy with folders, but that's hardly surprising since you hadn't yet
designed it for that.

d> Now it does though. All I've to add is multiple selections and
d> wildcards. Before that I need to know how to work with ARGV and
d> extended command-lines. I think I'll get the wildcards done first
d> though.

That won't suck.

Thanks again.

* LED v1.51 * "Beam me aboard, Scotty!"
"A 2x4, sir?"
--

Terry May - Las Vegas, NV

2359. GFA Basic DMA music routines wanted

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Ecoplus@knoware.nl
Message-ID: <894018541.82126@ns2.knoware.nl>
Source record: 101760

Hi all,

I was wondering who could help me get the TT/STE DMA music routines
for GFA Basic 3.6. A friend of mine need's them for a game he's
writing...

2360. Re: HardDisk SH

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6ic8hs$c7f@bgtnsc03.worldnet.att.net>
Source record: 101761

Maz,

maz <sonsation@rocketmail.com> wrote in article
<6ibti0$n9t$1@news2.xs4all.nl>...
> Hello all,
>
> Can someone please help me with:
> ATARI Netherlands (adress, contacts)
> HDX.prg and SHIP.prg to install a SH204 HD to the ST1040?
>

Do you need the programs, or do you need help using them?

Sheldon (Computer STudio - Asheville, NC)

2361. Re: ST Cheats????

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: thomas.sahlin@home.se
Message-ID: <6ic9eo$s0g$1@zingo.tninet.se>
Source record: 101762

On 21 Apr 1998 04:10:56, o.agra@cs.ucl.ac.uk wrote:
>Can anyone please direct me to a site where i can find any ATARI ST
>cheats for games?

I have a cheats section on my homepage (for Atari games of course). Point
your browser to:

http://user.tninet.se/~jyc891w/cheats/

Regards

Thomas Sahlin

2362. Re: HardDisk SH

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894021121.15066.0.rover.c3adfca1@news.demon.nl>
Source record: 101763

On 1 May 1998 09:21:53 , "maz" wrote:
>Hello all,
>
>Can someone please help me with:
>ATARI Netherlands (adress, contacts)
>HDX.prg and SHIP.prg to install a SH204 HD to the ST1040?
>
>many thanks in advance
>maz
>
>
Hi "maz"

Atari Netherlands closed down several years ago...

There's more/better drivers for a SH204 than HDX... if you cannot manage to find them however, I'll have a look in my files, believe I (still) have copies of them.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2363. Re: BETA Testers and Suggestions please

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980501055942.4749B-100000@sparkie.gnofn.org>
Source record: 101764

On Tue, 28 Apr 1998, Magnus Kollberg wrote:

> STs, TTs and Falcons? How many wants to reboot the computer in order to find
> a video mode you support? How many Falcon or ST or TT owners run in ST medium
> resolution?

I'd gladly reboot in ST med rez on my Falcon to run Tony's program. So count my vote! I know what you feel about rebooting to run some game. But how much are you paying for Webmaster? Put up or shut up as we say in the States.

> It would be interresting to see how many users use a none modified ST/TT/Falcon.
> Maybe it is 99% but I doubt it.

I'm one. I think the FPU should count as non-modified?

Atari Falcon, TOS4.04, FPU, no mods, no nothing.

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2364. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3549c05821253d1@club-internet.fr>
Source record: 101765

Hello,

in article <2611_outrider@lvdi.net>
Terry May wrote:

> p> I cannot manage the AutoSurf module to work. Someone else ?
> p> (Magic 5.13 + STinG 1.15 + Cab 2.6)
>
> What problem are you having? I was having problems with previous versions of
> CAB.OVL doing background downloads (but no problems with PPP-Connect).
> However, the last version of CAB.OVL cured most of my problems.

Well, sometimes the module works fine, sometimes nothing happens. Same
thing with the Download module.

I'll try with I-Connect to see if I have the same problem(s). But it's a
pain in the arse to need to switch all the time between STinG and
I-Connect :-((((

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2365. Re: Bless you all

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3549c05821253d2@club-internet.fr>
Source record: 101766

Hello,

in article <6id1vg$26a$1@news.alphalink.com.au>
David Leaver wrote:

> And now for the question of the day - is your computer male or female?

Mine is an angel...

--
Pascal, surfing the web on his Falcon...

2366. Re: Sting Send-mail delay

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3549c05821253d3@club-internet.fr>
Source record: 101767

Hello,

in article <2614_outrider@lvdi.net>
Terry May wrote:

> Re: "Sting Send-mail delay", Matt Faehnle scribbled the following on 01 May
> 98 @ 03:46:46:
>
> MF> Did anyone ever figure out why there is a delay when sending mail
> MF> with either Newsie or PopWatch under Sting?
>
> It seems to be (at least partially) ISP-related. I just recently got a new
> ISP and now my mail goes out immediately. In fact, it goes out faster than
> my news articles. No delay whatsoever.

I think you're right: with my previous ISP I did have a lag for sending
but not for receiving. With the actual one there is a lag for both
operations (30 s at least) :-(((

--
Pascal, surfing the web on his Falcon...

2367. 2 Megas for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: scarritt@wwisp.com
Message-ID: <3549B57F.570D@wwisp.com>
Source record: 101768

I have two complete Mega ST's for sale, both 4 megs, syquest, five cartridges, tons of software, hand scanner, Spectre GCR, Supercharger, five monitors, etc. Hopefully all together in one sale, CHEAP! Great machines!!!

Please use e-mail, as I rarely get on here... Thanks!

Wesley Scarritt
scarritt@wwisp.com

2368. Re: Which free Internet software

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <873.7425T652T2027@canit.se>
Source record: 101769

Den 30-Apr-98 18:17:41 nedtecknade Martin.w6 (martin.w6@ukonline.co.uk)
f�ljande:
>I'm tried sting and that in the past and couldn't get on with them I
>was hoping something better and easier to install had turned up. Oh
>well how about HTML authoring?

I've had STiK up and running on MagiCMac, it wasn't that hard to configure.

As for HTML editors, there are a few choices.
There is the idiot-proof Homepage Penguin, which lets you fill out some forms
to create a hpmepage automatically.
There is a new text-based HTML editor, the name of which I've forgotten, but
you can find it on Mille's page (http://surf.to/atari).
There is also QED, which together with OLGA, CAB and HTML K�rzel makes a
dynamic alternative.

--
alt.toys.transformers is *not* talk.abortion
alt.toys.transformers is *not* talk.religion
alt.toys.transformers is *not* alt.test
Iggy Drougge 1997

2369. Re: Advice needed for a database program

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3549d19c24f330@ping.be>
Source record: 101770

on Thu 30-04-98 16:49 Roland Prajoux wrote:

>
>Hi, fellow atarians,
>
>I need to install a database management program on my Atari.
>I would like to hear from you advices about which one you would recommend.
>
>I do not need a complicated one. Basic capabilities are sufficient, but if
>it can do more, fine ;-)
>
>What is mandatory for me is:
> - It must be GEM-friendly, because I run a Nova card.
> - It must be well documented.
> - If commercial (I would prefer that), it must be available through serious
>dealers.

You must surely go to Twist 2 database, graphic card friendly, speedo
GDOS enhanced, graphic enhanced "Calamus like sheet editing" ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2370. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6iciqt$2ht$2@news.campus.mci.net>
Source record: 101771

On 1 May 1998 06:50:43 , Bravo Sierra Computers wrote:

]-Forget about ForeSight BBS. Even though it's up on the University of
]-Michigan, the author has dropped support, including me.
]-
]-
]-==Thanx==
]-===Ben===

Damn, thats a shame! I had heard at one point that he (the Foresight
author) had purchased a TT030 and was coding Foresight to support all
4 of the TT's serial ports!!! Wouldn't ya just know it... ;(

2371. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6icjhkrkf1@irk.zetnet.co.uk>
Source record: 101772

In a former life as an exotic dancer, dbolt@my-ste.demon.co.uk (David Bolt)
wrote:
> UPPER$(a$)
> > command and didn't realize there's no LOWER$ command. (Why not?).
>
> Not sure why not, but I've got a function that does the same. It was a
case of look at each character in turn and use a look-up table to convert
an upper-case letter to lower. Not pretty, or fast in basic, but do-able.
>
Why the lookup table? Surely you just need to check it 's an alphabetic
character then add or subtract a fixed offset from its ASCII value?

Cheers,

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
" " - Sister Mary Magdalene

2372. anyone know where CUBASE manual FTP site is?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998050113542200.JAA25620@ladder03.news.aol.com>
Source record: 101773

```
can anyone point out an FTP site where i can find the text of the CUBASE
manual? thanks!
b
```

2373. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3549c8f6.0@news.ptw.com>
Source record: 101774

On 30 Apr 1998 18:20:35, Mike Borsley wrote:
>
> I've had this problem once with v0.88
>
I'm using 0.86.

2374. Re: <no subject>

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3549c90a.0@news.ptw.com>
Source record: 101775

On , wrote:
>Yes, I used to get this. Rarely (about 5%) but it's a nuisance. I'm
>trying to remember how I fixed it .... ummmm
>
>I think it turned out to be a problem with the comms. layers rather
>than Newsie. Newsie was being sent some duff characters which it
>interpreted as 'End of Message' and, at other times interpreted a
>corrupt 'EOM' as something else.
>
>Have a careful look at bits of your comms system. You could try:
>
>Check your modem settings in SERIAL.CPX. You have RTS/CTS do you? How
>about the DTE rate? See if the problem goes away if you set it one
>notch lower.
>
>Check HSMODEM settings. Are your buffers 2K-4K? All other flags as
>recommended? What do you use - DRIVIN + MFP?
>
>Have faith - since I fixed it the problem has not re-occurred.
>
>
I have HSM7 installed andwith the few docs in english for it, I just
used the settings they suggested on this TT/030.

As I stated before, when I try to set the serial.cpx for rts/cts flow
it will NOT save the settings. After I've saved them with that setting
set, I go back and look and nope, it's 'none' again.

2375. Re: compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6icl4v$i84@balaena.bio.vu.nl>
Source record: 101776

David Bolt (dbolt@my-ste.demon.co.uk) wrote:

: > Does anyone know of a compression/back up proggy that keeps the long
: > filenames?

: If you don't mind usinfg .TTPs, LHARC v1.13 will. It even handles files/
: directories with spaces in the name.

The GEM version of LHARC does so as well. You might want to increase the
LHA archive header level for some filesystems though...

-=Levien

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

Go climb a gravity well!

2376. For sale, ST software (U.K.)

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: sgm23@eng.cam.ac.uk
Message-ID: <6iclt0$on3$1@lyra.csx.cam.ac.uk>
Source record: 101777

ATARI ST GAMES FOR SALE.

Items not sold by 30/6/1998 will be thrown out with the rubbish.

Complete games with boxes and manuals.
DRAGONS LAIR, DOG FIGHT, F-19 STEALTH FIGHTER, FRONTIER (ELITE 2), CORPORATION, BATTLE COMMAND, LEISURE SUIT LARRY 2, M1 TANK PLATOON AND A COLLECTION OF 12 GAMES.

For a full list/descriptions (including game qwerks and prices) e-mail me at...
sgm23@eng.cam.ac.uk
or send a Stamped Addressed Envelope marked "ST Games" to...

Stephen Moss.
37 Ridgeway,
Papworth Everard,
Cambridge,
CB3 8RW.

2377. Re: Okami & Popwatch

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a1e2416490B802A1.55@nest.ftn>
Source record: 101778

Hi John,

[...]

>> I use both POPWATCH and NEWSWATCH on a daily basis with Okami, and I'm
>> very happy with all these programs.
JW>
JW> Ditto, though I have a couple of wishes:
JW>
JW> 1 I would love a kill file for NEWSwatch.

Ho yes.

Bye, John
Christian

Via *FIST* v2.55A beta Gate on alpes-net.fr (90:802/1.55)

2378. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980501111215.22859A-100000@moose.erie.net>
Source record: 101779

Are there ANY BBS programs for the Atari ST that are still being
devloped and supported?

On Fri, 1 May 1998, Bravo Sierra Computers wrote:

> On 20 Apr 1998, Phantom wrote:
>
> Forget about ForeSight BBS. Even though it's up on the University of
> Michigan, the author has dropped support, including me.
>

2379. Re: Parx Expose module?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: grovem@doestooridgenet.net
Message-ID: <6icpq0$m7q$1@ash.ridgecrest.ca.us>
Source record: 101780

On 1 May 1998 06:57:12 , Derryck Croker wrote:
>On 30 Apr 1998 03:12:50, Michael Grove wrote:
>
>>>For that matter, did anyone pick up any PARX stuff? Could sure use the
>>>digital camera connection when I get my camera.
>>>
>>>Galen (Head YACcer, Yolo Atari Club)
>>
>>Yup, I got em. If it isn't taboo with the current situation of Parx, I
>>can upload them (www). I'm not a lawyer, so someone please advise.
>
>Please keep us advised on this Michael, it would be a pity to see this stuff
>go to waste.
>
>Rgds, Derryck
>.

Well, no one said anything within the legal 17 3/4 hour deadline, so I
guess I'll put them where you can have access. I thought I had also
seen the files stored FTP somewhere too...

Mike

http://www.ridgecrest.ca.us/~grovem/

2380. Re: Sting Send-mail delay

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3549c0962562630@ping.be>
Source record: 101781

on Fri 01-05-98 02:05 Terry May wrote:

>Re: "Sting Send-mail delay", Matt Faehnle scribbled the following on 01 May
>98 @ 03:46:46:
>
> MF> Did anyone ever figure out why there is a delay when sending mail
> MF> with either Newsie or PopWatch under Sting?
>
>It seems to be (at least partially) ISP-related. I just recently got a new
>ISP and now my mail goes out immediately. In fact, it goes out faster than
>my news articles. No delay whatsoever.

With Sting I do have a delay but with the MiNT/MiNTnet/gluestik
combination my mails fly out immediately. Why?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2381. Re: Magic ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6id407$5eh$1@plug.news.pipex.net>
Source record: 101782

On 28 Apr 1998 13:01:35, "Peter Smith" wrote:
>My Atari ST is still used every day in my business.
>I have programmed a nice database out of Superbase.
>I have a series of Auto-folder programs (LGSelect,QuickST,
>Cache, RamBuffer, etc) which make things a bit easier, but
>this Magic OS sounds interesting ...
>
>What is it like, what can it do, and where can i get it ?
>
>Peter
>psmith@zip.com.au
>(thats Sydney, Australia)
>.
Hi Peter

Well magic is probably the best and most used thing i have
ever bought (except my falcon) it is a pre-emptive
multitasking operating system (as stable as windows NT)

The up side of having magic is that all your gem based stuff
should (90% of) still works, although DSASE One doesn't work,
i'm not sure about super base.

Also and by far the best bit is that your programs will run much
faster (5 times) than normal as the OS is optimised in assembler,
It will run from floppy disk but you really need a hard disk, you
also really need 4mb of RAM on an ST and if you have a falcon
you will after a month or three be craving for 14mb.

Magic is very easy to get going but is sadly incompatible with
some really cool autos and accs like mouse ka mania but it
was well worth the 60.00 ukpounds that i paid for it!

If you have an ST then Magic will not look too good unless you
are in high resoultion on a monochrome monitor.

On the Falcon Magic looks cool and is 100% useable in all 640*480 or
greater resolutions.

One you use magic 5 you'll want every thing to run under it at once.

it can be bought from System Solutions in britian

01753 832212

i cant remember thier www url but it's quicker to phone anyway

approx price 65.00 ukpounds

2382. Re: HardDisk SH

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6id3sk$4g7u$1@news-inn.inet.tele.dk>
Source record: 101783

>From: "maz" <sonsation@rocketmail.com>
>Date: Fri, 1 May 1998 09:21:53 +0200
>X-Newsreader: Microsoft Outlook Express 4.72.2106.4
>
>Hello all,
>
>Can someone please help me with:
>ATARI Netherlands (adress, contacts)
>HDX.prg and SHIP.prg to install a SH204 HD to the ST1040?
>
>many thanks in advance
>maz
>

Atari Netherland is closed. Have a look at Bearboard BBS at this nr.:
102 900 490
Ton Ketting is a friendly guy.

You can find the Bearboard Atari BBS on the net to at:
http://www.bearboard.demon.nl/index.htm

Other BBS numbers in Nl. :
Quick BBS. 581 538 49
ST-Quick. 233 400 77

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with MagiC 5.1, CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

2383. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6id49f$s7s$1@irk.zetnet.co.uk>
Source record: 101784

On 1 May 1998 07:39:36 , Charles Silver wrote:
>On 30 Apr 1998 23:26:01, John M Rojewski wrote:
>>On 29 Apr 98 22:08:24 GM, Dennis Bishop wrote:
>>>I have a question, WHY does Newsie put TWO e-mails together
>>>at the same time??? I notice this today, I had e-mail from
>>>to places that are NOT the same place and Newsie had attached
>>>one to the other and had broken up the 2nd one mid way and
>>>put it as a <No Subject> after the 1st one. What's up? Is there
>>>some kind of a setting I need to check?
>>>It doesn't do it with all, but I am getting about a 25%
>>>combo of e-mails tied together.
>
>>Check your timeout values, I use about 20 seconds for Last Char and 30
>>seconds for Max Timeout. Sometimes there can be malformed emails, but
>>that is pretty rare...
>>John
>
On the one occasion it happened to me I had a mail queued up ready
to go and clicked on 'Get Mail' which I'm in the habbit of doing. Its
always seemed to work ok in the past, ie. it sends the queued mail
first then collects the new mail. COuld this be the cause of the
problem in my case? Or should I always click on 'Send Mail' first.
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

2384. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894047878.3584.0.spot.c3adfca1@news.demon.nl>
Source record: 101785

On 1 May 1998 17:04:41 , Hallvard Tangeraas wrote:
>
>By the way -are there any English instructions of version of the program
>to be found anywhere?
>I still haven't figured out how to use this fileselector (that's why I
>gave it up in the past when trying out the demo of version 2.01).
>Perhaps I'll just stick to "Selectric" as I've done for several years
>now -not as slick as "Freedom" is (or so I've been told), but very easy
>and straight forward to use.
>
>(or am I missing some obvious things about "Freedom"?...)
>
>
Hej Hallvard,

don't think the author issued english docs, but it's not all that difficult:

Get Liberty.prg into your autofolder. It's a library needed by Freedom (just
like this Magic thing for Stella...)
Then install Freedom as an ACC (root of C or where ever you keep them) and most
of the work is done.

What is the major difference between Freedom and Selectric: copying files,
select them, hit CTL-C, next define the drive/folder whereto and hit CTL-V. For
moving, it's CTL-X first and CTL-V after selecting the destination.
ALT-whatever selects your drive, etc. Has a nice "find" option (tho' Finder is
better/faster and can look into archives too, but hey, it's a fileselector...)
Major advantage: it won't block operations, being non-modal, support of long
filenames plus case-sensitive filenames, multiple-file-support. Major reasons
why I'm not wasting it. Also all kinda options to rename files whilst moving
them etc. Some call it a "Schweineprogramm", but I like pork meat every now and
then :-)))
Furthermore it acts as a Control Panel for CPX-es and the customizing options
are far out.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2385. Homepages

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894047881.3584.1.spot.c3adfca1@news.demon.nl>
Source record: 101786

Hi again,

since most of my problems have gone, I've got more time to explore the Internet... and a discovery voyage it is...

Tried to look into Martin-Eric Racine's homepage (seen this advertised in this NG not so long ago), but "file not found"??? Gone already???

Then I went to this U.T.S.I. site of Jo... Jo, it wasn't exactly what I hoped for (maybe I did something wrong; I was under the impression to find a BUNCH of programs listed in your monthly posting but maybe I got that wrong...) Anyway, the page is nice but on a Truecolor system I suggest you change the darkbrown and darkred text on a black background to something else just for readibility :-) or make the fontsize at least 3 or more :-) Heck, I'm glad this Matrixcard of mine can enlarge 2, 4 and 8 times by clicking some keys, but not all cards offer the feature...

It looks like homepages come and go and the problem is; everytime a HP is created you'll see a message "Go http://whatever.xxx" but you never see messages like "HP closed down again"... Is this especially true for Atari users or also for non-Atari users? I got to this Freedos page somewhere, it stated there's a mirror site down in Spain, but the mirror site said "click here to get to the ACTUAL site" and then after clicking I only got "file not found"...

I wish I was ITT, Bell Co. or one of the others :-)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2386. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354a282a166b930@ping.be>
Source record: 101787

on Fri 01-05-98 17:04 Hallvard Tangeraas wrote:

>on Thu 30-04-98 23:53 Hallvard Tangeraas (hall@post1.com) wrote:
>
>>on Wed 29-04-98 20:39 Martin "Nightowl" Byttebier (tos4ever@ping.be) wrote:
> [.....]
>>>find the latest version of Freedom at the Belgian ftp-site
>>>193.190.205.13 archive/atari probably in the incoming dir. Look for
>>>*fredm204.zip*
>
>I just tried it again a tonight and it worked again!
>I also downloaded "Freedom" v2.04 as mentioned above, but as far as I
>can remember it wasn't in the /incoming/ directory.
>Unfortunately I didn't take a note of where I found it, but it's there.

Yep I noticed this too. You see the webmaster is a last year student
and for the moment his is studying very hard to get his graduate.
This reminds me that I must talk to him about the future of the
ftp-site.
That's why the incoming dir is rather chaotic right now. A week ago
I've ask him to create some order by transfering the archives to their
proper places. It seems he has found some time and removed some
archives from the incoming dir to their proper dir.
So fredm204.zip and boxkite is now in the */Utilities/File_Selectors* dir.
>
>By the way -are there any English instructions of version of the program
>to be found anywhere?

What about ftp://sofa.dartnet.co.uk/pub/atari/interactive/

>I still haven't figured out how to use this fileselector (that's why I
>gave it up in the past when trying out the demo of version 2.01).
>Perhaps I'll just stick to "Selectric" as I've done for several years
>now -not as slick as "Freedom" is (or so I've been told), but very easy
>and straight forward to use.
>
>(or am I missing some obvious things about "Freedom"?...)

With the older Freedom version (v1.15) which I'm still using
on my Hades one must do the configuration by editing a *ascii* file.
The latest version has however somekind of configuration prg. It's
much easier now but ofcourse with only German docs it remains
difficult for non-German speaking people. I've the luck that German
and my mothertongue, Flemish contains much similarities.

Selectric is still the most compatible FS but alas it's
lacking some modern things like supporting long file names, no color
support etc. Freedom 2.04 has all these and much more things on board.
But, yes there is a but, it does some dirty tricks to achieve his aim.
The German called it a "Schweineprogramme". In English something like
"swine program". In rare cases some prg's refuse to work with Freedom.
For instance digi_lab.prg doesn't like Freedom 2.04. It works but some
strange things happens, at least on my Hades.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2387. Re: Icon problems (*.NIC and *.ICO)

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354a282a166b931@ping.be>
Source record: 101788

on Fri 01-05-98 17:04 Hallvard Tangeraas wrote:

>So obviously there are some differences between the various .NIC files..
>Now, how on earth am I going to be able to transfer those .NIC files
>over to standard .RSC files?
>
>Obviously Neodesk didn't allow me to save anything, but even if it did
>it doesn't seem like it would save them into .RSC files :-(
>
>If all fails I'll have to take various "snapshots" of the screen while
>in Neodesk, then use it to make them into icons using "ORCS". Agh!!!
>I've done this a lot, and it takes time -lots of it....

I don't know if the demo version will allow you to copy a Neodesk icon
into the clipboard. If it does then it's rather easy but time
consuming.
All you've to do is load a NIC file into Neodesk's Icon editor. Load a
icon into the editor and do a *copy to clipboard*. This will save a
snap of the icon into the clipboard. After you finished the job in the
editor run a resource editor like Interface or ORCS and convert the
picture into a icon. That's it. It takes lots of time but I'm afraid
this is the only way. I'm not sure but I think I got this solution
from Dan Wilga himself. So if he says so I think there no other way:-(
>
>IS anyone reading this able to help? Perhaps the full version of Neodesk
>has a feature the demo doesn't -so .NIC (and .ICO?) files can be saved
>as .RSC files? Does anyone here have Neodesk who I could send the icons
>
Sorry, no such feature in the full version.
If the demo version doesn't allow you to save the icons into the
clipboard please feel so free to send me the NIC file. I'll do the job
for you (not transfering into RSC however, too much time involved
here).

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2388. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894048612.4277.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 101789

Hi Paul

Ok, fire away:)

>
>I know we've been throgh this before but it's sort of getting on my
>nerves now and I think I'm coming close to wanting to get it sorted out
>as much as you, I've had all sorts of problems with my SCSI chain and I
>know how annoying it can be, I've not been beaten yet though! A few
>questions for you, sorry if I've asked them before.
>The lead you are using to chain the 2 devices before, have you confirmed
>that it works/have you tried another one?

I've even split the cable and shortened it, incase that was the cause.
There is no problem, short etc. with the cable.

>Will each adapator and drive work OK on their own?

Each adaptor will run each device on it's own.

>Same as above but will they both work OK without any sort of external
>termination?

No, only with the translator adaptor. Termination is needed with use
withe the ICD Link II. The CD-ROM drive uses an external terminator,
the hard drive is internal, in-line resistor packs.

>Have you checked the DIP switches on them both and seen if parity is
>enabled?

Neither device has dip switches, the utilities that are supplied with
the ICD tells me that the Quantam 127 drive has no parity selected. On
the CD-ROM drive, which is a Sony mechanism, the jumper is open.

>With the Link and both drives turned on does the LED on the Link
>illuminate (assuming it's the Link2)?

Yep, certainly does:)

>You say that you have changed the SCSI ID, have you ensured that they
>have actually been changed (check with IDCHECK from ICD?), I had a drive
>from Gasteiner and the ID switch was so badly attatched that it would
>normally be ignored and the drive would reset to ID 0.

I'm sure as both devices are acknowledged on the ID check, and
Extendos acknowledges the cd-rom as 1. I have altered the ID's with
the same result.

>--
>-> The email address in this message *IS* Valid <-
>.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2389. Re: WANTED: Cubase v3.x (esp. v3.02)

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: whartman@friko3.onet.pl
Message-ID: <A2p21.1268$j41.784317@news.tpnet.pl>
Source record: 101790

On 28 Apr 1998 15:27:45, Ellis Alexander Myles Breen wrote:

> EXPAND from SoftJee.

What is this?

Wojtek.

2390. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2626_outrider@lvdi.net>
Source record: 101791

Re: "AutoSurf module in Cab", pricard@club-internet.fr scribbled the
following on 01 May 98 @ 12:35:40:

p> I'll try with I-Connect to see if I have the same problem(s). But
p> it's a pain in the arse to need to switch all the time between STinG
p> and I-Connect :-((((

You can automate that process with a good boot manager such as Stoop (Falcon
only) or Super Boot.

* LED v1.51 * "Let the maps of war be drawn."
--

Terry May - Las Vegas, NV

2391. STiNG dialer info

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: grovem@Blockridgenet.net
Message-ID: <6ibfa0$9oj$1@ash.ridgecrest.ca.us>
Source record: 101889

I haven't followed the STiNG threads, but I had an experience tonight that might help out some users if they are having problems with the dialer. This information may be in the manual as well, and I might have missed it.

My provider for the last couple of years just updated their modems to "digital" modems (whatever that means). During the conversion, they were forced to make some changes affecting the way I had to respond to the prompts and the way that PAP is handled (to the best of my understanding).

I found I couldn't log on and called the tech support. Firstly, in my dial script, I had to shorted the "find" words to just the last few (as recommended in PPPD kit for MiNT). The STiNG dialer then could log on, but I couldn't resolve any domains, but could ping the host. I have always had both PAP and a dial script included in my SCR file. As they said that PAP is supported differently now, I elimated the promt/reply part of the script and just used PAP.

Sorry if this is old news, but I was glad to see I didn't have to fire up the Mac after this update to the server:).

Mike

2392. PopWatch Error

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6ibgj3gon1@charm.magnus.acs.ohio-state.edu>
Source record: 101890

For some rason, whenever I send mail with PopWatch or disconnect after retrieving mail, I get a dialog box saying "an unexpected error has occured". It says "-00003 EOF from received from a remote host". What could be causing this?

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

2393. Sting Send-mail delay

Newsgroup: comp.sys.atari.st
Date: 1998-05-01 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6ibgj6gon2@charm.magnus.acs.ohio-state.edu>
Source record: 101891

Did anyone ever figure out why there is a delay when sending mail with
either Newsie or PopWatch under Sting?

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

2394. WTB: Falcon 030!

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: ab616@chebucto.ns.ca
Message-ID: <6idohgrqb1@News.Dal.Ca>
Source record: 101718

Wanted: Falcon 030 with the necessary VGA and RGB adaptors. Would like one with Nemesis and Barracuda but will take one without these upgrades.

Anyone selling, please write: ab616@chebucto.ns.ca

2395. Re: Okami & Popwatch

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <354a68f8.0@diana.idirect.com>
Source record: 101719

On 1 May 98 13:36:36 GM, Christian Marillat wrote:
>Hi John,
>
>[...]
>
> >> I use both POPWATCH and NEWSWATCH on a daily basis with Okami, and I'm
> >> very happy with all these programs.
> JW>
> JW> Ditto, though I have a couple of wishes:
> JW>
> JW> 1 I would love a kill file for NEWSwatch.
>
>Ho yes.
>

ditto here, both for NEWswatch and NEWsie's USENET access. With a
big red button with Sinclap's picture on it :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

2396. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: Dave Swegen <dave@removethis.recursive.prestel.co.uk>
Message-ID: <354A68D7.EB9AAB2A@removethis.recursive.prestel.co.uk>
Source record: 101720
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Denesh Bhabuta wrote:

> Hi John
>
> On Mon, 27 Apr 98 17:56:00 GMT, john@bilbo.demon.co.uk (john ash)
> wrote:
> > get fed up and will add your Email address to their Kill File.
> > That way they will NEVER see ANYTHING you post in the future.
>
> Hmm so you are saying that I should not post in the 'for sale'
> newsgroups, demon.adverts and uk.adverts.computer? Why are people in
> those newsgroups if not to see what is up for sale? Time and again I
> see the same postings from the same people in the same newsgroups
> about stuff they are selling - not on a weekly basis - but a daily
> basis - and with different subject headings? I only repost once a week
> and within the same thread! And my repostings are generally smaller.
>
> This way (posting being in the same thread), people can ignore it and
> not download it.
>
> > Getting up the noses of the people you are trying to sell
> I don't think Nigel would have bought anything from me anyway...
>
> Regards
> Danny

Maybe bitter ol' Nigel is a frustrated Amiga owner. Why else would he
display such pathological tendencies towards someone selling Atari stuff?
;)

Cheers
Dave

2397. Re: Countdown to Offline

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: claude@ime.net
Message-ID: <6idr79hlh1@news.harvard.net>
Source record: 101721

On 23 Apr 1998 21:19:08, Guy Harrison wrote:
>On Wed, 15 Apr 1998 17:59:05 -0400, Dennis Bishop
><102063.112@CompuServe.COM> wrote:
>
>>On the 26th of April, I'll be giving CIS notice to close my account.
>>At that time, if I don't have this STinG working, I will NOT be online
>>for any e-mail. If I can't get access to the Net by next month. I might
>>as well as close out from the local ISP until I can afford to get some
>>kind of a ibm clone machine for going on the net. I am no programmer and
>>all of the packets I got with STinG had very little in the way of docs for
>>a USER, the very few where for programers. I'm out here in the High Desert
>>of Calif. and with no other Atari users around, so I have to rely on the
>>net for any help. Hach, I can't even access the ISP's text browser. I've
>>tried to redo the script and nothing seems to work.
>>
>>I used to tell people that the Atari programs would work with just some
>>data pluged into them. Ha!
>>
>>I got into the ISP,(maybe) and then dropped sting
>
>Dropped Sting? Hmm, I hope that doesn't mean what it ought to (that
>you disconnected or disabled it). You should connect with Sting and
>leave it running / enabled, then run Newsie.
>
>>and ran newsie and all it
>>could give me was some message about failing to resuovl DNS.
>
>Leave Newsie out of it for the moment. It's an added complication you
>don't need just now. Just connect with Sting then see if it resolves
>an address using the tools built into the dialer. ie TOOLS->Resolve
>and type in the name of something. My address will do because it is
>unique: swampdog.demon.co.uk, does it return 158.152.224.11?
>
>If yes then you're almost home!
>
>If "no" then TOOLS->TraceRoute and enter 158.152.224.11 and see if you
>get a list of things. If nothing happens then something fundamental is
>still wrong with the Sting configuration. If you do get a list of
>things appearing then triplecheck with your ISP that the value you
>have set for the NAMESERVER variable is correct, because it almost
>certainly is not correct! Otherwise TOOLS->TraceRoute
>swampdog.demon.co.uk would give you the same list as TOOLS->TraceRoute
>158.152.224.11 does. (Tell the ISP that NAMESERVER is the "DNS server
>address"). If you are still suspicious then change the NAMESERVER

>value to 158.152.1.58 or 158.152.1.43 and try again (you'll need to
>disconnect, reboot and reconnect when changing NAMERVER). If either of
>those values work then your ISP has *definately* not told you the
>correct value for their DNS server.
>
>>And I can't find anyway to use the cab2demo I've got, it's even more
>>confusing.
>
>Again, forget it. If you can get Sting to Ping, Resolve and TraceRoute
>then you're almost home and dry.
>
>
>--
>guy@swampdog.demon.co.uk
>http://www.swampdog.demon.co.uk
>
>
>.
In the file ROUTE.TAB make sure there are true tabs in the route you
set. ie 0000(true tab)0000(true tab)Modem 1(true tab)0000. I had a
problem connecting until I looked at the route.tab file with a Disk
Editor and saw that when I made changes my editor did not save the
file with true tabs, it replaced the tabs with spaces.

Claude B.

2398. Re: Extendos CD-Burn S/W? (getting itch

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: grovem@BLOCKridgenet.net
Message-ID: <6idugh$4kq$1@ash.ridgecrest.ca.us>
Source record: 101722

On 1 May 1998 20:19:16 , Chris Crosskey wrote:
>On 30 Apr 1998 03:17:32, Michael Grove wrote:
>>If my Quadra wasn't so darn slow compaired to my Falcon, I would have
>>probably sprung for Toast. Now, Roger, i've been silently waiting:).
>>
>>Seriously, Roger, can you give us any distrubitor information for U.S.
>>customers?
>>
>>
>
>AFAIK Extendos Pro Gold is only going to handle CD audio, and not data, at least
>in the early release. If you need to do data then Soundpools CDRecorder Pro is
>the package to use. I've got it and it's a doddle to use despite the odd minor
>hassle with iso9660 illegal name structures...
>
>It costs less if you buy it direct from Soundpool, they've got English manuals,
>and it's very easy to follow.
>I use it with a Yamaha CDR200tx 2x write, 6x read unit and it's not failed a
>disc yet...
>
>
>chrisc
>.

I guess I should have said CD Writer (which is documented on Rogers
Web page). I'm sure CDRecorder is an excellent piece of software, but
dollars to donuts, Rogers version will cost less here in the States.

"With CD Writer you can create audio CDs that can be played back
on a standard audio CD player or on your CD-ROM drive. The CD
tracks are created from your own audio files (one file = one track).
CD Writer offers:

a modern interface for building your compilations of audio files
support for AVR, AIF, and WAV file formats
drag and drop feature for re-ordering, removing, cutting and pasting file entries inside
the compilation
simulation mode for testing before writing
printing of CD contents (track numbers, song names, times)
provision for extra pause length between tracks
up to 99 tracks and 74 minutes of audio can be written (the maximum that a CD audio can
hold)
support for HP, Philips, Yamaha, and SCSI3/MMC-compliant CD recorders
recording at 2x is possible even on 68000 systems!
to create audio CDs, you will need the following items in addition to CD Writer:

Atari or Atari-compatible, including:
Atari 1040 or Mega ST, with Link96 or Link97 host adapter
Atari Falcon030, TT030 or other Atari-compatible with SCSI interface
a compatible CD recorder device (see above for list)
blank CD-R (CD-Recordable) disks
a large hard disk drive to store your audio files before writing them
to a CD-R disk"

Mike

2399. Re: WTB: Falcon 030!

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: grovesm@ridgecrunch.net
Message-ID: <6idujo$4kq$2@ash.ridgecrest.ca.us>
Source record: 101723

On 2 May 1998 00:14:40 , Tony Cianfaglione wrote:
> Wanted: Falcon 030 with the necessary VGA and RGB adaptors. Would
>like one with Nemesis and Barracuda but will take one without these
>upgrades.
>
> Anyone selling, please write: ab616@chebucto.ns.ca
>.

Heck, I would settle for just the Barracuda <g>.

Mike

2400. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <k%w21.1359$1R1.5963837@news.itd.umich.edu>
Source record: 101724
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 136227 Apr 25 19:36 ./0ls-lR.Z
-rw-r--r-- molin 137927 Apr 25 19:37 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Apr 25 19:35 ./0compind.Z
-rw-r--r-- molin 260552 Apr 25 19:35 ./0index
-rw-r--r-- 32766 12109 Apr 28 18:09 ./incoming/tictac2.zip
-rw-r--r-- 32766 185 Apr 28 18:09 ./incoming/tictac2.upl
-rw-r--r-- molin 12109 Apr 28 18:09 ./Games/tictac2.zip
-rw-r--r-- molin 136389 Apr 29 00:32 ./0ls-lR.Z
-rw-r--r-- molin 137939 Apr 29 00:33 ./0ls-lRc.Z
-rw-r--r-- 32766 264 Apr 29 03:29 ./incoming/eurk0598.upl
-rw-r--r-- 32766 744661 Apr 29 03:31 ./incoming/eurk0598.zip
-rw-r--r-- molin 131940 Apr 29 00:30 ./0compind.Z
-rw-r--r-- molin 260552 Apr 29 00:30 ./0index
-rw-r--r-- 32766 21310 May 1 03:06 ./incoming/mintsett1.5.zip
-rw-r--r-- 32766 112 May 1 03:06 ./incoming/mintsett.upl
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

2401. Re: Homepages

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <354a9af0.946840@news.tmisnet.com>
Source record: 101725

The best collection of Atari-specific web pages
is on the Atari WebRing (100+ entries at last
count).

You can access the ring from any WebRing member, such as
http://www.tmisnet.com/~strads/hq/atari.html#AtariRing

-- George Crissman
-- strads@tmisnet.com

On Fri, 01 May 1998 18:38:01 GMT, louis@holleman.demon.nl (Louis
Holleman) wrote:

>Hi again,
>
>since most of my problems have gone, I've got more time to explore the
>Internet... and a discovery voyage it is...
>
>Tried to look into Martin-Eric Racine's homepage (seen this advertised in this
>NG not so long ago), but "file not found"??? Gone already???
>
>Then I went to this U.T.S.I. site of Jo... Jo, it wasn't exactly what I hoped
>for (maybe I did something wrong; I was under the impression to find a BUNCH of
>programs listed in your monthly posting but maybe I got that wrong...)
>Anyway, the page is nice but on a Truecolor system I suggest you change the
>darkbrown and darkred text on a black background to something else just for
>readibility :-) or make the fontsize at least 3 or more :-) Heck, I'm glad this
>Matrixcard of mine can enlarge 2, 4 and 8 times by clicking some keys, but not
>all cards offer the feature...
>
>It looks like homepages come and go and the problem is; everytime a HP is
>created you'll see a message "Go http://whatever.xxx" but you never see
>messages like "HP closed down again"... Is this especially true for Atari users
>or also for non-Atari users? I got to this Freedos page somewhere, it stated
>there's a mirror site down in Spain, but the mirror site said "click here to
>get to the ACTUAL site" and then after clicking I only got "file not found"...
>
>I wish I was ITT, Bell Co. or one of the others :-)
>
>
>
>
>CU NeXT msg
>Louis
>

>
> ---------------------------------
> | Louis Holleman |
> | E-mail: louis@holleman.demon.nl |
> | http://www.holleman.demon.nl |
> ---------------------------------
>
>--

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2402. WHY?

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <354a9e39.0@news.ptw.com>
Source record: 101726

I tried deleting (Unsubscribing) from the newsgroups and then
over a 3 day time, re-subecibe to them, Newsie is still putting
messages from one group into the folders of others. Tonight,
not one message came into comp.sys.atari.st! why? Newsie had
filled that folder with postings from sci.astaro.amateur!!!
I don't understand why it does this!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2403. Slow Modem Speed

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: bechler@midcoast.com
Message-ID: <6ieddp$qmv@news.agate.net>
Source record: 101727

Hi,
Has anyone out there experienced slow modem speed on a Falcon030 with Cab 2.5/Sting. I'm talking about no more than 350 bytes per second, which is about 1/10th of what other people get. I've tried everything short of checking the serial port. All the people I've talked or E-Mailed to, such as Systems for Tomorrow, Wizztronics, Peter Rottengatter and others have been helpful but no luck.
Any reply would be appreciated.
Thanks Charlie Bechler

Audrey/Charlie Bechler bechler@midcoast.com
Art Themes & Music Variations http://www.midcoast.com/~bechler
---

2404. Re: Extendos CD-Burn S/W? (getting itch

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IECGEEBWUP@data.rhein-main.de>
Source record: 101728

In <6idugh$4kq$1@ash.ridgecrest.ca.us> Michael Grove wrote:

>I guess I should have said CD Writer (which is documented on Rogers
>Web page). I'm sure CDRecorder is an excellent piece of software, but
>dollars to donuts, Rogers version will cost less here in the States.

That's the point..
I'm sure he include some routines for normal data cd-r / cd-rw
if some users are ask him for. Soundpool is realy expensiv..

More as 300 DM (For what?)

(Mac) TOAST 3.5.4 is free, burner-software bundle!

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2405. Re: Extendos CD-Burn S/W? (getting itchy)

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IECGEEBZUP@data.rhein-main.de>
Source record: 101729

In <6idao4seq3@irk.zetnet.co.uk> Chris Crosskey wrote:

>AFAIK Extendos Pro Gold is only going to handle CD audio, and not data, at least

Guys, ask Roger for the data mode!

>It costs less if you buy it direct from Soundpool, they've got English manuals,
>and it's very easy to follow.

What's less? You looks like a guy with a lot of money left..
More as 300 DM if you like to get all 'features'
(Features that you found in TOAST for nothing.., as example)

Getting TOAST 3.5.4 for free, if i take my burner..
(75 DM as single Mac release, not 300 !)

Tss.. i whish roger create the data mode next..

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2406. Re: Countdown to Offline

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: bechler@midcoast.com
Message-ID: <6ieeq2$qmv@news.agate.net>
Source record: 101730

On 2 May 1998 01:00:25 , Claude Bourgoin wrote:
>On 23 Apr 1998 21:19:08, Guy Harrison wrote:
>>On Wed, 15 Apr 1998 17:59:05 -0400, Dennis Bishop
>><102063.112@CompuServe.COM> wrote:
>>
>>>On the 26th of April, I'll be giving CIS notice to close my account.
>>>At that time, if I don't have this STinG working, I will NOT be online
>>>for any e-mail. If I can't get access to the Net by next month. I might
>>>as well as close out from the local ISP until I can afford to get some
>>>kind of a ibm clone machine for going on the net. I am no programmer and
>>>all of the packets I got with STinG had very little in the way of docs for
>>>a USER, the very few where for programers. I'm out here in the High Desert
>>>of Calif. and with no other Atari users around, so I have to rely on the
>>>net for any help. Hach, I can't even access the ISP's text browser. I've
>>>tried to redo the script and nothing seems to work.
>>>
>>>I used to tell people that the Atari programs would work with just some
>>>data pluged into them. Ha!
>>>
>>>I got into the ISP,(maybe) and then dropped sting
>>
>>Dropped Sting? Hmm, I hope that doesn't mean what it ought to (that
>>you disconnected or disabled it). You should connect with Sting and
>>leave it running / enabled, then run Newsie.
>>
>>>and ran newsie and all it
>>>could give me was some message about failing to resuovl DNS.
>>
>>Leave Newsie out of it for the moment. It's an added complication you
>>don't need just now. Just connect with Sting then see if it resolves
>>an address using the tools built into the dialer. ie TOOLS->Resolve
>>and type in the name of something. My address will do because it is
>>unique: swampdog.demon.co.uk, does it return 158.152.224.11?
>>
>>If yes then you're almost home!
>>
>>If "no" then TOOLS->TraceRoute and enter 158.152.224.11 and see if you
>>get a list of things. If nothing happens then something fundamental is
>>still wrong with the Sting configuration. If you do get a list of
>>things appearing then triplecheck with your ISP that the value you
>>have set for the NAMESERVER variable is correct, because it almost
>>certainly is not correct! Otherwise TOOLS->TraceRoute
>>swampdog.demon.co.uk would give you the same list as TOOLS->TraceRoute
>>158.152.224.11 does. (Tell the ISP that NAMESERVER is the "DNS server

>>address"). If you are still suspicious then change the NAMESERVER
>>value to 158.152.1.58 or 158.152.1.43 and try again (you'll need to
>>disconnect, reboot and reconnect when changing NAMERVER). If either of
>>those values work then your ISP has *definately* not told you the
>>correct value for their DNS server.
>>
>>>And I can't find anyway to use the cab2demo I've got, it's even more
>>>confusing.
>>
>>Again, forget it. If you can get Sting to Ping, Resolve and TraceRoute
>>then you're almost home and dry.
>>
>>
>>--
>>guy@swampdog.demon.co.uk
>>http://www.swampdog.demon.co.uk
>>
>>
>>.
> In the file ROUTE.TAB make sure there are true tabs in the route you
> set. ie 0000(true tab)0000(true tab)Modem 1(true tab)0000. I had a
> problem connecting until I looked at the route.tab file with a Disk
> Editor and saw that when I made changes my editor did not save the
> file with true tabs, it replaced the tabs with spaces.
>
> Claude B.
>.

Audrey/Charlie Bechler bechler@midcoast.com
Art Themes & Music Variations http://www.midcoast.com/~bechler
---

2407. Re: Slow Modem Speed

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894096548.10032.0.spot.c3adfca1@news.demon.nl>
Source record: 101731

On 2 May 1998 06:11:05 , Charlie & Audrey Bechler wrote:
>Hi,
>Has anyone out there experienced slow modem speed on a Falcon030 with
>Cab 2.5/Sting. I'm talking about no more than 350 bytes per second,
>which is about 1/10th of what other people get. I've tried everything
>short of checking the serial port. All the people I've talked or
>E-Mailed to, such as Systems for Tomorrow, Wizztronics, Peter
>Rottengatter and others have been helpful but no luck.
>Any reply would be appreciated.
>Thanks Charlie Bechler
>
>
Hi Charlie,

It may be a wrong TCP.STX module... check the version please.
Try to get hold of the version which is 10541 bytes, dated 13.10.97 (from the
Sting package v. 1.08), this one is OK. The newer versions create problems with
some of us, resulting in low transferrates. If you can't find it, I'll e-mail
it to you.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2408. Parts wanted

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: russell@sprout.demon.co.uk
Message-ID: <894096723.1762.0.nnrp-07.9e987224@news.demon.co.uk>
Source record: 101732

Reply by email only

I am after a hard disk with controller and case with psu and all cables.

2409. Free Atari ST manuals!

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: Terry Dwyer <dwyer@globalnet.co.uk>
Message-ID: <6iepc6jco1@heliodor.xara.net>
Source record: 101733

I have the following Atari ST manuals in mint condition, free to whoever wants them:

Internals
GEM Programmer's Reference
Tricks & Tips
Graphics & Sound
Peeks & Pokes
Introduction to MIDI Programming
Disk Drives Inside & Out

The only condition is that you pick them up personally from Quorn (near Loughborough, Leics.)
Email me if you want them, suggesting a date and time.

Terry Dwyer
dwyer@globalnet.co.uk

2410. Re: GFA Basic DMA music routines wanted

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <354ae48b.0@news.uni-X.net>
Source record: 101734

Hi Barry!

>I was wondering who could help me get the TT/STE DMA music routines
>for GFA Basic 3.6. A friend of mine need's them for a game he's
>writing...
The easiest way is to use the DMASOUND and DMACONTROL commands. But as
DMASOUND could crash in the compiled program better use:

```
PROCEDURE dmasound(st_adr%,end_adr%,rate|,mode|)
'
' Erstellt am 30.03.1996 von Holger Herzog
'
' Version 1.01
'
' Diese Routine ersetzt den DMASOUND-Befehl von GFA-Basic, der
' im Compilat zu Bomben f�hrt. Sie startet das Abspielen eines
' 8 Bit Mono- oder Stereosamples. Genauere Information s. DMASOUND-Doku.
'
' Hinweis: Weder von GFA, noch in ergo!help dokumentiert ist das Feature,
' mit Bit 7 von rate| zwischen Stereo- und Monosamples zu w�hlen.
' (Bit 7 gesetzt = Mono) Bei Stereosamples m�ssen sich die Bytes
' f�r linken und rechten Kanal abwechseln.
'
' st_adr% ==> Startadresse des Samples
' end_adr% ==> Endadresse des Samples
' rate| ==> Abspielrate (s. DMASOUND-Doku)
' mode| ==> Abspielmodus (s. DMASOUND-Doku)
'
' Version 1.0 30.03.1996 Holger Herzog
' Version 1.01 22.08.1996 Holger Herzog
' Stereo-Modus dokumentiert
'
SDPOKE &HFF8902,BYTE{SUCC(V:st_adr%)}
SDPOKE &HFF8904,BYTE{ADD(V:st_adr%,2)}
SDPOKE &HFF8906,BYTE{ADD(V:st_adr%,3)}
SDPOKE &HFF890E,BYTE{SUCC(V:end_adr%)}
SDPOKE &HFF8910,BYTE{ADD(V:end_adr%,2)}
SDPOKE &HFF8912,BYTE{ADD(V:end_adr%,3)}
SDPOKE &HFF8920,rate|
SDPOKE &HFF8900,mode|
'
RETURN
```

--
Tsch&#65533;
Christian

Reply to: ratsch@atari-computer.de !!!
www.atari-computer.de/ratsch/

2411. Re: Magic ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <354ae488.0@news.uni-X.net>
Source record: 101735

Hi Ian!

>Magic is very easy to get going but is sadly incompatible with
>some really cool autos and accs like mouse ka mania but it
>was well worth the 60.00 ukpounds that i paid for it!
No way, it worked perfectly with MKM on my Falcon!

>On the Falcon Magic looks cool and is 100% useable in all 640*480 or
>greater resolutions.
!!!

>One you use magic 5 you'll want every thing to run under it at once.
Yes!

--
Tsch&#65533;
Christian

Reply to: ratsch@atari-computer.de !!!
www.atari-computer.de/ratsch/

2412. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d8ee7w.1yzltt81cdzzssN@pwomar.demon.co.uk>
Source record: 101736

Steve Stupple <steve@steverosie.demon.co.uk> wrote:

> Hi Paul
>
> Ok, fire away:)

> >Will each adapator and drive work OK on their own?
>
> Each adaptor will run each device on it's own.
>
> >Same as above but will they both work OK without any sort of external
> >termination?
>
> No, only with the translator adaptor. Termination is needed with use
> withe the ICD Link II. The CD-ROM drive uses an external terminator,
> the hard drive is internal, in-line resistor packs.

So the HD has termination anyway and the CDR will not work with either
adaptor on it's own without external termination?
Have you tried removing the resistor packs from the HD and put both
devices in the chain using only the external terminator?

[Please don't bother sending me copies by mail, my newsfeed is fine]
--
-> The email address in this message *IS* Valid <-

2413. Re: Okami & Popwatch

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a1e3940790B802A1.55@nest.ftn>
Source record: 101737

Hi Daniel,

>> >> I use both POPWATCH and NEWSWATCH on a daily basis with Okami, and I'm
>> >> very happy with all these programs.
>> JW>
>> JW> Ditto, though I have a couple of wishes:
>> JW>
>> JW> 1 I would love a kill file for NEWSwatch.
>>
>> Ho yes.
>>
DLD>
DLD> ditto here, both for NEWswatch and NEWsie's USENET access. With a
DLD> big red button with Sinclap's picture on it :)

Sinclap is always here ?

Bye, Daniel
Christian

Via *FIST* v2.55A beta Gate on alpes-net.fr (90:802/1.55)

2414. email addresses lost (Tosbox)

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: Mark Slagell <bald_soprano@usa.net>
Message-ID: <354B10C4.7BAF@usa.net>
Source record: 101738

A few days ago a hard drive crash here left me without my email address book. I have no way of reaching a few people who were corresponding with me about Tosbox questions. I am particularly interested in re-establishing contact with the individuals who were having trouble with Papillon, and Tempus 2.

-- Mark

2415. L.A.P.D. 25% Discount Available

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: leigh@lapd2.demon.co.uk
Message-ID: <354b1a49.2793742@news.demon.co.uk>
Source record: 101739

Greetings all,
We have decided to that for the foreseeable future we shall
offer a 25% discount to those of you who visit our web site at
http://www.lapd.demon.co.uk
and leave us a message in our guestbook. Each message left is
automatically forwarded to me and I shall reply to each sender with an
discount e-mail which can be sent on to us by any means with an order
for a full 25% discount, there is no minimum or maximum size of order.
We look forward to hearing from you.
(Almost all of our catalogue is now browseable on line from the same
web address).

L.A.P.D. Voted PD Library of 1995 by the readers of ST Format.
P.O. Box 2, Heanor, Derbys, DE75 7YP. 01773 605010. (Tel & Fax).
leigh@lapd2.demon.co.uk. Web Pages at. http://www.lapd.demon.co.uk
also contactable at leigh_caudwell@bigfoot.com &
leigh_caudwell@technologist.com

2416. Atari MEGA STe/2 + Monitor FS (Correction)

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: slycy@geocities.com
Message-ID: <6ifaph$26e$1@nnrp1.dejanews.com>
Source record: 101740
Cross-posted to: austin.forsale,comp.sys.atari.st

For sale: FIRST offer over $40:

1 Atari MEGA STe/2 (2 Meg system) (plus 2 more 30pin simms).
20 Meg HD
1 SC1224 Color Monitor
Keyboard, Mouse, Power cords

Located near Austin, Texas.

email: slycy@geocities.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2417. Re: Atari STe for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6if90l$308$1@News.Dal.Ca>
Source record: 101741

Some of my new-found friends from useNet get a reply that incluces my real address as DUNCAN'S COVE NS, along with a dare: `Extra points if you can find it on a map'

Several people with MS Encarta responded with other places called Duncan's Cove, as opposed to the real place in Nova Scotia where I live. How many are out there, anyway?

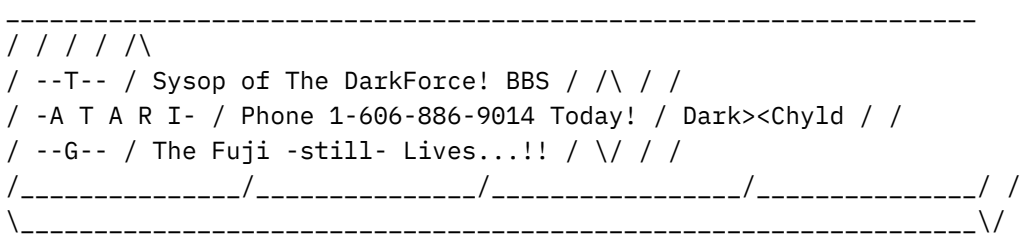
JG (off-topic, as usual)

2418. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6ifb5kee2@news.campus.mci.net>
Source record: 101792

On 1 May 1998 11:13:20 , Dennis McGuire wrote:
]-
]- Are there ANY BBS programs for the Atari ST that are still being
]-devloped and supported?

Yes, AFAIK Octopus and BBS Express! ST are still being supported.
About development...hmm, don't know about Octopus, but Express is
now up to version 1.98a, although I couldn't call the enhancments
over the last few years as earthshaking or groundbreaking. Still,
Rich Sanchez is -there-, and answers questions... ;-)



2419. Q:FALCON-IDE or SCSI jumper required?

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: af366@chebucto.ns.ca
Message-ID: <6ifh6a$3oe$1@News.Dal.Ca>
Source record: 101793

does the falcon require a jumper setting to alert the machine if it has
the internal IDE drive removed.mine will not recognize the external scsi
drive since i removed the defective internal drive.maybe it's the cable
cause i get the same' no drives attached prompt' with the cable and drive
attached or not???
thanks
dick

2420. Re: Atari STe for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <354b5a4a.1912798@news.tmisnet.com>
Source record: 101794

I remember responding with an image from
MapQuest, asking how close I got. Apparently,
it was pretty close.

-- George Crissman
-- strads@tmisnet.com

On 2 May 1998 14:01:57 GMT, ag352@chebucto.ns.ca (John S. Gray) wrote:

>Some of my new-found friends from useNet get a reply that incluces my
>real address as DUNCAN'S COVE NS, along with a dare: `Extra points if you
>can find it on a map'
>
>Several people with MS Encarta responded with other places called
>Duncan's Cove, as opposed to the real place in Nova Scotia where I live.
>How many are out there, anyway?
>
>JG (off-topic, as usual)

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2421. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <2174.7426T1187T182@canit.se>
Source record: 101795

Den 02-Maj-98 01:54:29 nedtecknade darknerd (darknerd@shell4.ba.best.com)
f�ljande:

```
>> > You missed it as well... I wish I could draw pictures... I like
>> > enviroments that look nice, have lots of colours, some nice sounds and
>> > are not boring, thus I make my own tools and enviroments because GEM
>> > is boring,
>>
>> GEM is boring and Windows is not? Now you've got me baffled. To me
>> Windows looks like GEM, but on closer inspection turns out not to be.
>> (E.g. it hides all your files, and you have to start up a program to
>> find them.)
>>
>> > Windows v DOS..Dos is plain black and white, windows has all the
>> > things I like... THINK ???????????
>>
>> DOS was 16 colours last time I programmed it. (Sure, you don't get
>> to choose the colours, and there's no neat stuff like colour cycling.)

>DOS supports 256 colors through VGA and has VESA libraries to support
>higher resolutions. DOS supports various graphical packages like MicroPM
>(miniture OS2 Presentation Manager API), svgalib, turbovision clones, etc.
>Theres 32bit DOS extenders and even one that includes threading. There's
>OpenGL support and support for 3Dfx hardware acceleration. There's sound
>hardware support via SoundBlaster or third party sound libraries. There's
>development environments and support from DJGPP which is a port of GNU
>tools and libraries.

>Many graphical web browsers exist for DOS as well and this July there'll
>be a JavaVM for DOS from Sun Microsystem.

>I don't think GEM has these. Anyways, I have a URL with some of these
>treats at:

GEM has almost all of that. It's still lacking a JVM, though.
However, there is 256 colour and high resolution support, graphics and GUI
capabilities are built into the OS, 3DFX and OpenGL are lacking, there is
sound hardware support and development environments as well as a port of the
GNU C package and graphical web browsers.
```

--
| optimus@canit.se
/ __ __ /\ __ __ __ __ _ | unniggy@algonet.se
/ /_/ /_/ /_/ . /_/ / /_/ /_/ /_/ /_/ /-' | StHJJ1WkS+++Sal+++!^Bun+
__/ __/ __/ __/ __/ ⋄⋄ | Son++Tal+tNic++^E27Ay80

2422. Slow Modem Transfer Rate

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: bechler@midcoast.com
Message-ID: <6ig0hj$m2c@news.agate.net>
Source record: 101796

Hi,
Has anyone out there experienced slow modem speed on a Falcon030 with Cab 2.5/Sting. I'm talking about no more than 350 bytes per second, which is about 1/10th of what other people get. I've tried everything short of checking the serial port. All the people I've talked or E-Mailed to, such as Systems for Tomorrow, Wizztronics, Peter Rottengatter and others have been helpful but no luck.
Any reply would be appreciated.
Thanks Charlie Bechler

Audrey/Charlie Bechler bechler@midcoast.com
Art Themes & Music Variations http://www.midcoast.com/~bechler
---

2423. Re: Magic ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2658_outrider@lvdi.net>
Source record: 101797

Re: "Magic ?", ratsch@atari-computer.de scribbled the following on 02 May 98 @ 12:00:34:

r> No way, it worked perfectly with MKM on my Falcon!

I don't get the alternate pointers with MKM on my MagiC Falcon. Did you do anything special when you ran it?

* LED v1.51 * "Okay, I love you, bye bye!" - Mindy
--

Terry May - Las Vegas, NV

2424. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2659_outrider@lvdi.net>
Source record: 101798

Re: "AutoSurf module in Cab", pricard@club-internet.fr scribbled the
following on 01 May 98 @ 23:44:00:

p> I do use Stoop, it's not the problem. And you know what ? I run
p> the Falcon with both STinG and Sockets at boot up with no problem
p> :-)

I never had the guts to try that. ;^)

I have Stoop change my CAB.OVLs for me anyway, so I also have it change the
sockets while it's at it.

p> What I meant is that I have to diconnect from one to reconnect
p> with the other to get the features that one have and not the
p> other and "lyc&#65533;e de Versailles" (as we sometimes say for "vice
p> versa" :-))

I got ya. Yeah, it's a bit annoying.

p> (btw, it seems I have less problems with IConnect for the
p> modules)

Same here, though the latest 030 CAB.OVL works MUCH better for me with
respect to the modules. I could hardly background download at all before.
Now I rarely have any problems, though my foreground application (usually
CAB) slows WAAAY down. This could be a setting somewhere, though.

* LED v1.51 * Blonde Klingons: Because it was a good day to dye!
--

Terry May - Las Vegas, NV

2425. Trackballs for ST's?

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: "a.j.wells" <ajwells@ix.netcom.com>
Message-ID: <354BA10A.64F0@ix.netcom.com>
Source record: 101799

Just curious... my mouse is dead and I'd like to get a trackball for my 1040ST... which ones are compatible?

Thanks in advance

Andrew

2426. Thanks COmputer Dungeon!!!

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <6ie385$7o8$1@alexander.INS.CWRU.Edu>
Source record: 101800

Thanks to Computer Dungeon! For a timely delivery of a cheap
but reliable hard drivce for my 1040STf. and for including
other stuff as well!

Looking forward to doing future business with them!

Jim

p.s. I'm one of those praise in public types.(From my military
background)
--
" A friend loves at all times, and a brother is born for
adversity." Proverbs 17:17
"Your eyes have never seen a monitor so big or a
TV so clear!" - VideoTurtle

2427. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894152298.66.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 101801
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Fifth try at getting this posted!!!!!

On 2 May 1998 12:42:46 , Paul Womar wrote:
>Steve Stupple <steve@steverosie.demon.co.uk> wrote:
>
>> Hi Paul
>>
>> Ok, fire away:)
>
>> >Will each adapator and drive work OK on their own?
>>
>> Each adaptor will run each device on it's own.
>>
>> >Same as above but will they both work OK without any sort of external
>> >termination?
>>
>> No, only with the translator adaptor. Termination is needed with use
>> withe the ICD Link II. The CD-ROM drive uses an external terminator,
>> the hard drive is internal, in-line resistor packs.
>
>So the HD has termination anyway and the CDR will not work with either
>adaptor on it's own without external termination?
>Have you tried removing the resistor packs from the HD and put both
>devices in the chain using only the external terminator?

Sorry, I thought I had mentioned that; yes I have tried.

>
>[Please don't bother sending me copies by mail, my newsfeed is fine]
Okey:)

Originally I tried the CD-ROM with HD Driver v3.1 and the translator supplied by System Solution, now using that combination caused a lock up at boot time; but when I used it with the demon version of HD drive 7.? I could get everything acknowledged but kept locking the hard drive when I accessed it.

I have tried using the original translator but using the ICD Boot 6.5.5, I can access the hard drive but, although the CDR is acknowledged it keeps coming back to drive not reponding! This happens with & without termination in all combinations! The hard drive does boot:)

Now, if I change the adapter and use the Link II, everything is reversed, I can get access to the CDR but no safe access to the hard

drive; all the file info is out e.g. 88769149149127647219 bytes used
in, need I say more. And the hard drive will not boot.

Running the ICD hd partition program, when the CDR is attached it
can't come back with number of heads etc. I don need to use
termination when using the ICD adaptor.
Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2428. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6igb1h$q79$1@supernews.com>
Source record: 101802

On 2 May 98 14:18:38, Terry May wrote:

> Same here, though the latest 030 CAB.OVL works MUCH better for me with
> respect to the modules. I could hardly background download at all before.
> Now I rarely have any problems, though my foreground application (usually
> CAB) slows WAAAY down. This could be a setting somewhere, though.
>

Terry,

You might check the setting for MagiC's "timeslice" CPX. I have found
with my TT that a 1:20 ratio gives good foregound/background speed with
a wide variety of apps.

Steve

2429. CAB in German

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <##GPOvjd9GA.333@nih2naab.prod2.compuserve.com>
Source record: 101803

I just tried to set up cab on my TT, it's ALL in german, I tryed both the LZHed file and TOS one that decompresses itself and both of them is all in german so I have no idea how to set anything up.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

2430. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2667_outrider@lvdi.net>
Source record: 101804

Re: "AutoSurf module in Cab", shammond@loop.com scribbled the following on 02 May 98 @ 23:42:41:

s> You might check the setting for MagiC's "timeslice" CPX. I have
s> found with my TT that a 1:20 ratio gives good
s> foregound/background speed with a wide variety of apps.

That's what I'm using on my Falcon, with a length of 5 ms.

Note that the drastic slowdown of the foreground application only occurs when doing background downloads using STinG. It doesn't happen when using PPP-Connect. (Obviously there's SOME slowdown, but it's not near as dramatic.)

I've had as many as 12 background downloads going at once using PPP-Connect without the slowdown that I get with three or four background downloads using STinG.

It's probably a STinG setting somewhere, but I just haven't gotten around to investigating it. (My STinG Internals CPX is set for a delay of 10. That might have something to do with it.)

* LED v1.51 * Darmok and Troi, their thighs slapping.
--

Terry May - Las Vegas, NV

2431. Re: STiNG dialer info

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: golfball@tiletest.com
Message-ID: <6ifmd8$229$2@supernews.com>
Source record: 101805

On 1 May 1998 06:43:48 , Charles Silver wrote:
>On 1 May 1998 05:29:48 , Michael Grove wrote:
>>On 1 May 1998 04:38:22 , Charles Silver wrote:
>>>On 1 May 1998 03:24:48 , Michael Grove wrote:
>>> <snip>
>>>>My provider for the last couple of years just updated their modems to
>>>>"digital" modems (whatever that means). During the conversion, they
>
>>>Yo Mike,
>>>ISP's, don't you just love'em :) I'm sure they informed you of these
>>>changes ahead of time <g>.
>
>>I was lucky to get through as I called early. They stopped answering
>>the trouble line three hours before closing time:). I had to figure
>>out the PAP thing by myself (and I'm pretty stupid about those
>>things:).
>>The real pisser was, as I told you earlier, I dropped IWV as of the
>>first, so I was sweating it out if I was going to have access for a while...
>>On the positive side, things speed up nicely. Hurray for progress.
>>End of line (Tron)
>
>Who Dat' Tron?

Light Cycles???????

>
>Well, you get the "Gold Star of the Week" for a pseudo STinG "Expert" <g>.
>PAP is great when it works as it sets STinG's varibles to max settings.
>I normally just use the Dial Script, but "PAP only" does work with one of my
>ISP's. No speed increase, though, as I previously optimized STing for max
>downloads :) If all of a sudden it quits working, I'll know what to do :)
>---

Funny you mention that. After the change, and just using PAP, I began
to have log on problems. At first I thought it was just the ISP still
messin around. Eventually I disabled PAP and went back to the dial
script and connecting is flawless now. That is on the Solaris server.
The Windows ISP works great with PAP... Go figure.
I don't really see a speed increase per say, just less waits with CAB
and usenet after they installed the digital modems. It must have
opened up the lines a little on thier end.

Mike
Ahhhh, what the heck am I going to do with four Falcons?:). If I hook
them together, does 030+030+030+040=130:)

2432. Re: Parx

Newsgroup: comp.sys.atari.st
Date: 1998-05-02 00:00:00 UTC
From: mgrove@BLOCK.ridgecrest.ca.us
Message-ID: <6ifn3p$229$3@supernews.com>
Source record: 101806

On 1 May 1998 18:40:58 , ekaljumagi@clhs.lake.k12.ca.us wrote:
>In article <6i8q7i$8im$2@ash.ridgecrest.ca.us>#1/1,
> grovem@EDITEDridgenet.net (Michael Grove) wrote:
>
>> >For that matter, did anyone pick up any PARX stuff? Could sure use the
>> >digital camera connection when I get my camera.
>> >
>> >Galen (Head YACcer, Yolo Atari Club)
>>
>> Yup, I got em. If it isn't taboo with the current situation of Parx, I
>> can upload them (www). I'm not a lawyer, so someone please advise.
>>
>Actually, I was referring to whether or not any company had picked up the Parx
>products for _sale_. I'm pretty sure they would have copyrighted their work,
>but I hope they will let me buy it somewhere.
>
>Galen (Head YACcer, Yolo Atari Club)

I really didn't appreciate your hacking of my email address and
including it in your follow-up to this thread. It really pisses me off
and I do go to great length to keep my email address masked so
god-damn spammer don't send shit every day.
If you did it on purpose, you made my kill file. If it was an
accident, please learn to use your Mac software with respect to others
privacy.

Mike

2433. Re: Program that searches all files for

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6iip3k$7hj$1@irk.zetnet.co.uk>
Source record: 101592

>On 3 May 98 12:37:24 GM, Gary Priest wrote:
>Can anyone tell me, if there is a program that will search all files in a
>directory for a specific string of characters, and display the files that
>contain this string?
>
>I'm forever having to individually load files into an editor, manually
>search for a word, then move on to the next file, when it's not found.
>I would like to automate this process!
>
>I guess if there isn't one, then I'll have to write one. :)
>
>Regards,
>Gary
>

May I suggest Finder 2.0 which contains 3 sets, FSearch which uses
grep, Parfine which searches for files or .PRG's and Dupfind which
will check files and look for duplicates very useful in WP .PRG's.

I have them all on hard drive and they all have English manuals.

Regards

Trevor

2434. Re: StartUp-button for other than MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980503175658.3143B-100000@usr05.primenet.com>
Source record: 101593

Hi Marting, since you have Naes, you better get Taskbar then because
SMU and the setter won't be needed anymore :)
MUCH better than SMU. way faster to edit etc.
Taskbar is freeware, well beerware actually, and can be found on Jo
even webpage./

On Sun, 3 May 1998, Martin Nightowl Byttebier wrote:

>on Sun 03-05-98 07:08 gokmase@usa.net wrote:
>
>>Greetings Atarians!
>>
>>I wonder if there is a Startup-button that doesn't need MagiC to run?
>>SMU surely isn't made for anything else than MagiC, is it?
>
>
>I've SMU running on my Hades using N.AES/freeMiNT 1.14.7/Thing. So you
>certainly don't need MagiC to use it. You need however a multitasking
>system like N.AES or Multitos.
>
>CU
>Martin
>--
> ************************************
> * On the seventh day He created Atari *
> ********** tos4ever@ping.be ***********
> ******************
> But He uses a Hades 060 now
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2435. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980503175441.3143A-100000@usr05.primenet.com>
Source record: 101594

grep will do it. Taken from unix world. There is a mint version. Don't
know if it will work outside mint environment though.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2436. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2673_outrider@lvdi.net>
Source record: 101595

Re: "AutoSurf module in Cab", Harry Sideras scribbled the following on 03 May 98 @ 11:02:21:

HS> That's interesting. As asked elsewhere, would I use the 1.2904
HS> OVL with STinG in Cab v2.5's MODULE folder? I've completely
HS> lost track of this issue... B^{<

Yes, that is correct. And if you have an 030, use the 030 version.

HS> Along the lines of what Steve said, I use 1:25 timeslices here,
HS> but I'm not sure that background tasks are very fast with that
HS> either...

I don't think it has anything to do with my MagiC config, because the slowdown only occurs with STinG.

* LED v1.51 * (^:b Maddux, Glavine, Smoltz, Neagle, Millwood d:^)
--

Terry May - Las Vegas, NV

2437. FS: Atari ST w/Hard Drive, Ext Floppy, Printer, Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Stanley Nowak <snowak@pacbell.net>
Message-ID: <354CEFC0.D4FF1DB9@pacbell.net>
Source record: 101596

After 12 years of reliable service I must regretably sell my Atari ST. When I bought this machine in '86 I had to decide between the Mac (b&w monitor), Amiga (512K and memory upgrades were external port) or the Atari (REALLY, who considered the overpriced, underpowered PC?). I'm still convinced that the Atari was the best all-around machine.

I'll sell for $200.00 US (OrBetterOffer, of course) and you must pick up or, if you live nearby, I will deliver. I live in Daly City, California, which is just south of San Francisco. After reading the wacky posts made in response to the sale of a machine in Helena, Montana: If you don't know where California is, you're too far away for me to deliver.

These are components of machine:

Atari STF
1224 Color Monitor
210 Meg External Hard Drive, ICD connector (about 6 years old)
External Floppy
Epson EX-1000, 9 pin with sheet feeder (12 year ago sheet feeder cost as much as printer!)

Software

All the software disks and documentation are in excellent condition, but many applications, especially games have been transferred to zip lock bags.

LDW Power (Lotus 1-2-3 clone)

GFA Basic 3.0
Mark Williams C
Cambridge Lisp
STAC

DBManager

Flash II
First Cadd
Degas Elite

Extra Special trivia item: Original 1985 Atari ST demo disk

Let the games begin:

Gauntlet
Universe II
Breach II
Barbarian

Rogue
Shanghai
Checkmate
Battlehawk 1942
Dungeon Master (best game ever released on any personal computer)
Chaos Strikes Back
Balance of Powere
Star Fleet
Imperium
Fire Brigade
Railroad Tycoon
Star Flight
Empire
Sim City
PowerMonger
Populous
Borodino

There's probably a few more apps and games out there. I can't spend too much time doing inventory! Whatever I have you get.

About 10 books, almost all related to programming in Atari or GFA Basic or C.

PLUS: about 60 Start and STFormat magazines and/or disks. For about 30 magazines I've cut out the pages that describe the software on disk but these pages are neatly organized.

Thank you for your attention,

Stanley Nowak.

2438. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894235666.3667.0.spot.c3adfca1@news.demon.nl>
Source record: 101597

On 3 May 1998 21:38:58 , Martin "Nightowl" Byttebier wrote:
>
>Wrong it's possible. At first I thought this too but the path must be
>set by using an ASCII-editor. I just find this out a few minutes ago.
>It seems that the configuration.epx can't does this by it own.
>Load freedom2.cnf into an editor and look for $pth. Below this fill in
>the path you want to use. After saving and rebooting you can find
>these paths if you *right click* somewhere on the *path menu box*. Not
>sure how to call this box. It's the box where for instance c:*
>stands. I hope you get the picture
>

Martin, you're great. Simply filled in 10 preferred paths here and this works!
For some strange reason, NOW all files and folders show up in CAPITALIZED
characters and the original "small-letter-files" (e.g. on some PC-CD-Roms) are
shown in small characters... this was exactly the reverse before I added those
paths to the config... :-)
>
>To set the date you must use clock.cpx of something similare.
>Yes, I know that for some dark reason the time is set now and then to
>the above mentioned values. This is one of the reasons why I don't use
>Freedom 2 on my Hades. From what I recall this happens when you access
>the cpx's.
>

Well, as I said before, never used much of these CPX-es before. Even now I
limit that as much as possible, in fact the only active CPX-es I run are
Stings, one to set the palet on my machine (using the Jinnee palet here) and
one called Wincolors (it adds some colored styling to my windows)... that's it
and I never have problems with the time. Must say, this machine is never turned
off and picks up a daily timecheck everytime I log in at a mailer system. My
battery has been drained several years ago so whenever this TT goes down for
maintenance (or during severe thunderstorms) the clock slows down to zero as
well :-)

>
>I don't think so. The latest version 2.04 is only a few months old.
>You'll find this version If you can access the Belgian ftp-site
>193.190.205.13 atari/incoming. Lots of people seems to have trouble to
>access this site lately. A few hours ago it was accessible, at least
>for me

As I said, I wasn't sure myself... thought I'd seen a posting about it some
time ago... but then again, I could be wrong.

Tks for the great tip anyway!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2439. GRAFTOOL

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894235670.3667.1.spot.c3adfca1@news.demon.nl>
Source record: 101598

Hi,

another subject this time...

Ever since it was publicly available I've been using (and registering) Graftool. First mostly in TT-medium, later, when I began using my card more frequently in 256 and (mostly) real Truecolor. In 16 colors it actually caught my attention, since it came closest to output of Speed of Light. Also it's faster compared with Gemview. OK, I'm not being paid by Joergen, so let's get to bizness:

I do a lot of catalogizing with Graftool. There's one strange thing I don't like however: when you put a bunch of files together for making a catalog, and one or more files appear to be "corrupt", Graftool will tell you in the log window, but what's worse, it eats up your memory.
Appearently, Graftool looks into the file, reserves memory for it, then discovers it's a corrupt one, won't put it in the catalog and also "forgets" to give the reserved memory back to the system.
So, suppose you have a CD with 500 files, all of which are OK, next you tell Graftool to cat it and you have no problem.
The next CD contains 500 files too, but 10% seems to be corrupt: you see your RAM go down all the way, until finally everything has been taken, next Graftool displays a message about "it wants somuch, but it has only somuch" and quits.
End of catting, lotsa time wasted and no catalog at all...
(Well OK, I'm still waiting for this new Aixit TT-RAM board to arrive with 64 Megs, so the problem is not that critical for me, but there's lotsa people with only 4 megs or even less)

I'm just wondering, are there more people who came across this problem?
Maybe it's about time to tell Joergen about it (haven't done so, yet).

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2440. Re: Password resetting

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6iit07$4q7$1@supernews.com>
Source record: 101599

On 3 May 1998 16:17:03 , Robert Guy Casey wrote:
> Has anyone had a similar problem to this?
>
> I am using Newsie 0.88 and Sting. Every so often when I try to
> download or check my e-mail, I keep getting a 'password invalid'
> message - and consequently no e-mail. This seems to happen without me
> changing any other settings and I have to call Zetnet to get them to
> reset it. They seem to think that it is the software that is causing
> the probs. I have checked all the info in dialogs - password, full
> name, address etc and everything seems to be in order.
>
> Does anone know whats going on?

Robert,

I had this happen once, but I also got an "out of memory" alert flash on the screen before my password got rejected. Normally (using MagiC) I have NEWsie loaded before I load anything else. On this occassion I had a couple of other programs in memory before I loaded NEWsie and this is what seemed to have caused the problem. As I have a TT I just changed NEWsie's flags to use TT memory, it has been set to run only in ST RAM, and I have not had this problem since.

If you have limited memory and are running MagiC or Geneva I would suggest that you try loading NEWsie after you have a couple of other programs resident and see if the problem reoccurs. It did for me :)

Regards,

Steve Hammond

2441. Re: Icon problems (*.NIC and *.ICO)

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_354cdc0c_roughley@news.dsoe.com>
Source record: 101600

Hallvard Tangeraas wrote:

> Huh??? Am I missing something here? Are you telling me that in some way
> I'll be able to make RSC files out of the saved IMG files????
>
> I would think that I'll have to use the "load image" function in ORCS,
> then mark off the icon in question, dump it to a blank edited icon, do
> the mask, then give it a name before saving a new RSC file....
> A boring and time consuming job (yes, I know -I've done this a LOT!).

You've answered your own question, Hallvard <g>.

There's an easier, less time-consuming way to do all this, but it requires the use of the commercial IconsCons editor bundled with the Ease desktop. IconsCons works similar to ORCS' 'load image' but the clipping interface is better (among other things).

Since you require only a monochrome RSC, send me a screengrab of the NeoDesk 4 icons you want converted. I'll use IconsCons and then send you back a monochrome RSC, including the mask layers (created using the editor's handy auto mask feature). In the screengrabs, just erase the icons you don't want converted -- this way I won't be converting icons that'll never be used.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2442. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Wubbaldo <wubbaldo@bigfoot.com>
Message-ID: <6iio6eqlj1@nntp.structured.net>
Source record: 101601
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

yes of course, it is an atari ain't it... lol
ok use a ICD to scsi controller
then put the cdrom (scsi)
and the adaptec controller (scsi) on the scsi chain
remember the termination of a scsi chain.

ok the set up looks like this

atari
ICD (dma>scsi)
cdrom (scsi
adaptec (scsi) this goes from scsi to mfm or rll

I use this set up all the time
the adaptec board I use is a 5500a
which allows 4 mfm hard drives..
You do know the limitations of the hd size by tos 1.0 and 1.2
?

Steve Stupple wrote in message
<893854392.24758.0.nnrp-06.c1ed1184@news.demon.co.uk>...
>Is it possible to have two DMA-SCSI adaptors running in parallel?
>
>e.g. one running my hard drive and another taking care of my CD-ROM
>drive?
>
>Cheers! for now
> Steve
>
>**
>| Email: | "If fame is to come after death, |
>| steve@steverosie.demon.co.uk | I am in no hurry for it." |
>********************************* ===== |
>| Web Site: | Marcus Valerius Martial |
>| www.steverosie.demon.co.uk | (A.D. 40-102) |
>**
>

2443. test3

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Wubbaldo <wubbaldo@bigfoot.com>
Message-ID: <6iitop$rm2$1@nntp.structured.net>
Source record: 101602

```
test3
```

2444. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Wubbaldo <wubbaldo@bigfoot.com>
Message-ID: <6iinroqjt1@nntp.structured.net>
Source record: 101603
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

well you can use ICD's interface and a Adaptec 5500a
ok the ICD interfaces to scsi and the 5500a interfaces to mfm for the
drives... so you could put the icd>then chain the CDROM and then chain the
5500a controller together..
looks like this

Atari>ICD-----cdrom
\----adaptec 5500a
\--------hard drives
the adaptec device is a scsi to mfm
there are also scsi to rll

Steve Stupple wrote in message
<893854392.24758.0.nnrp-06.c1ed1184@news.demon.co.uk>...
>Is it possible to have two DMA-SCSI adaptors running in parallel?
>
>e.g. one running my hard drive and another taking care of my CD-ROM
>drive?
>
>Cheers! for now
> Steve
>
>**
>| Email: | "If fame is to come after death, |
>| steve@steverosie.demon.co.uk | I am in no hurry for it." |
>********************************* ===== |
>| Web Site: | Marcus Valerius Martial |
>| www.steverosie.demon.co.uk | (A.D. 40-102) |
>**
>

2445. Atari 800/ST stuff 4 sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Wubbaldo <wubbaldo@bigfoot.com>
Message-ID: <6iipon$qv0$1@nntp.structured.net>
Source record: 101604

The info can be found at the following address

http://www.ixi.net/~wubbaldo/ataristuff.html

2446. test

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Wubbaldo <wubbaldo@bigfoot.com>
Message-ID: <6iiqtc$r4q$1@nntp.structured.net>
Source record: 101605

```
only a test
```

2447. Re: 2 Megas for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Wubbaldo <wubbaldo@bigfoot.com>
Message-ID: <6iirdd$r7f$1@nntp.structured.net>
Source record: 101606

ok I'll try to get back to ya.
scarritt@wwisp.com wrote in message <3549B57F.570D@wwisp.com>...
>I have two complete Mega ST's for sale, both 4 megs, syquest, five
>cartridges, tons of software, hand scanner, Spectre GCR, Supercharger,
>five monitors, etc. Hopefully all together in one sale, CHEAP! Great
>machines!!!
>
>Please use e-mail, as I rarely get on here... Thanks!
>
>Wesley Scarritt
>scarritt@wwisp.com

2448. Atari stuff 800/st for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Wubbaldo <wubbaldo@bigfoot.com>
Message-ID: <6ii7q9$lk3$1@nntp.structured.net>
Source record: 101607

```
Atari stuff for sale
http://www.ixi.net/~wubbaldo/ataristuff.html
```

2449. Atari 520ST for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: David Thomson <david.thomson@sympatico.ca>
Message-ID: <354CFCC1.71B0E9DE@sympatico.ca>
Source record: 101608

Anyone in the Toronto, Ontario area looking for a 520ST with colour
monitor.
Reasonable priced, feel free to e-mail me.

2450. Newsie Log

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uc3pC5ud9GA.347@nih2naac.prod2.compuserve.com>
Source record: 101609

```
Log file opened: Sun May 3 14:14:32 1998

Program Path: C:\NEWSIE

NEWSie version: 0.86 Jan 03, 1998

No AVSERVER found

STiK Version: 01.08 Peter Rottengatter

Connect: news.ptw.com

200 mournblade.ptw.com DNEWS Version 4.5n, S0, posting OK

-> mode reader

200 DNews can do anything - posting ok.

-> group rec.arts.sf.tv.babylon5

211 719 252689 255913 rec.arts.sf.tv.babylon5 selected

-> group rec.models.rockets

211 1017 143984 145194 rec.models.rockets selected

-> group alt.fan.pern

211 112 32107 32228 alt.fan.pern selected

-> group comp.sys.atari.st

211 678 191968 192646 comp.sys.atari.st selected

-> group sci.astro.amateur

211 1009 171495 172508 sci.astro.amateur selected

+OK Cubic Circle's v1.21 1997/08/10 POP3 ready <8a3d000060ed4c35@mail>

-> user starlord

+OK starlord selected

-> pass *******

+OK Congratulations!

-> stat

+OK 13 82298
```

```
You have 13 messages
-> retr 1
+OK 20354 octets
-> retr 2
>2<XY+#+LHU&W+X%YE[</D1=<ZAWNU'? U:GPT_XCNFY2#S,ZI?a
-> retr 3
-> retr 4
-<:MSY'QEG_UTP3#^R@/2V#SA_JN,AK7;F-5F$\C@K_"O=IJSL>a
-> retr 5
-> retr 6
-> retr 7
-> retr 8
4+8<;NQ/W47/6]2P/ B)_V[N@7MCY2[Y7S7B*#L2;DMY_D\WX66a
-> retr 9
-> retr 10
-> retr 11
-> retr 12
X;R'93O>M3]3R$&$ $,Y*?6#>#-+P.WH*SRJ$->8& CRJ947@9Na
-> retr 13
-> quit
-> group rec.arts.sf.tv.babylon5
211 719 252689 255913 rec.arts.sf.tv.babylon5 selected
-> group rec.models.rockets
211 1018 143984 145195 rec.models.rockets selected
-> group alt.fan.pern
211 112 32107 32228 alt.fan.pern selected
-> group comp.sys.atari.st
211 678 191968 192646 comp.sys.atari.st selected
-> group sci.astro.amateur
211 1009 171495 172508 sci.astro.amateur selected
-> group rec.arts.sf.tv.babylon5
```

```
211 719 252689 255913 rec.arts.sf.tv.babylon5 selected

newsgroup: rec.arts.sf.tv.babylon5, first: 255906, last: 255913

-> article 255906

220 255906 <354b575d.1759258@news.interlog.com> article retrieved - head and body follows

Transfer Rate = 446 cps

-> article 255907

220 255907 <6ifndd$5j6$1@camel29.mindspring.com> article retrieved - head and body follows

Transfer Rate = 1312 cps

-> article 255908

220 255908 <354B0AD5.804E423C@pacbell.net> article retrieved - head and body follows

Transfer Rate = 460 cps

-> article 255909

220 255909 <3551a20e.26280579@news-f.std.com> article retrieved - head and body follows

Transfer Rate = 526 cps

-> article 255910

220 255910 <6ig8bn$6bg$1@camel21.mindspring.com> article retrieved - head and body follows

Transfer Rate = 1340 cps

-> article 255911

220 255911 <354BB77D.1E84@pop.erols.com> article retrieved - head and body follows

Transfer Rate = 431 cps

-> article 255912

220 255912 <3557a83e.11093123@news.interlog.com> article retrieved - head and body follows

Transfer Rate = 181 cps

-> article 255913

220 255913 <354ab3c1.2172448@news.singnet.com.sg> article retrieved - head and body
follows

Transfer Rate = 1391 cps

-> group rec.models.rockets

211 1018 143984 145195 rec.models.rockets selected

newsgroup: rec.models.rockets, first: 145183, last: 145195

-> article 145183
```

220 145183 <01bd761a$bd40a6c0$9260b6cd@cbx-nt> article retrieved - head and body follows

Transfer Rate = 131 cps

-> article 145184

220 145184 <1998050315032400.LAA20294@ladder01.news.aol.com> article retrieved - head and body follows

Transfer Rate = 694 cps

-> article 145185

220 145185 <1998050300170600.UAA21693@ladder01.news.aol.com> article retrieved - head and body follows

Transfer Rate = 658 cps

-> article 145186

220 145186 <1998050302255800.WAA04276@ladder03.news.aol.com> article retrieved - head and body follows

Transfer Rate = 589 cps

-> article 145187

220 145187 <1998050302070000.WAA02180@ladder03.news.aol.com> article retrieved - head and body follows

Transfer Rate = 1106 cps

-> article 145188

220 145188 <354bdeed.32387693@news.game-master.com> article retrieved - head and body follows

Transfer Rate = 483 cps

-> article 145189

220 145189 <01bd76ce$3f301c20$3af88ed0@scott> article retrieved - head and body follows

Transfer Rate = 411 cps

-> article 145190

220 145190 <6igs7psca1@gte2.gte.net> article retrieved - head and body follows

Transfer Rate = 1242 cps

-> article 145191

220 145191 <1998050304380500.AAA19832@ladder01.news.aol.com> article retrieved - head and body follows

Transfer Rate = 467 cps

-> article 145192

220 145192 <Mike_Forman-ya02408000R0205982343500001@news.cjnetworks.com> article retrieved - head and body follows

Transfer Rate = 678 cps

-> article 145193

220 145193 <354cd3d4.0@news.ptw.com> article retrieved - head and body follows

Transfer Rate = 592 cps

-> article 145194

220 145194 <354C16F2.3DAF@vci.net> article retrieved - head and body follows

Transfer Rate = 464 cps

-> article 145195

220 145195 <slrn6km0ev.dip.curcio@frogger.lm.com> article retrieved - head and body follows

Transfer Rate = 1035 cps

-> group alt.fan.pern

211 112 32107 32228 alt.fan.pern selected

newsgroup: alt.fan.pern, first: 32213, last: 32228

-> article 32213

220 32213 <pern-intro-2-894006008@swcp.com> article retrieved - head and body follows

-> article 32214

]---

-> article 32215

It's the main bone of contention between

-> article 32216

-> article 32217

-> article 32218

-> article 32219

-> article 32220

-> article 32221

-> article 32222

explain green infertility. Since no goldrider in her right mind would

-> article 32223

-> article 32224

-> article 32225

-> article 32226

along the same lines as those

-> article 32227

-> article 32228

-> group comp.sys.atari.st

newsgroup: comp.sys.atari.st, first: 192616, last: 192646

-> article 192616

229659

-> article 192617

-> article 192618

-> article 192619

-> article 192620

4. On-line Simulations of Pern

-> article 192621

-> article 192622

-> article 192623

-> article 192624

's Law, preventative maintanance, etc.),

-> article 192625

-> article 192626

-> article 192627

-> article 192628

(IP address 207.170.64.219)

-> article 192629

-> article 192630

-> article 192631

-> article 192632

around a west continent (non-canon) Weyr.]

-> article 192633

```
-> article 192634
-> article 192635
-> article 192636
w.net:8888
-> article 192637
ILK.PERN and PERN.FILK only one copy of each file will be
-> article 192638
ing
-> article 192639
-> article 192640
-> article 192641
l)
-> article 192642
-> article 192643
-> article 192644
-> article 192645
990, Baen, ISBN 0-671-69884-2
-> article 192646
-> group sci.astro.amateur
newsgroup: sci.astro.amateur, first: 172478, last: 172508
-> article 172478
-> article 172479
at one time.]
-> article 172480
-> article 172481
-> article 172482
-> article 172483
N 0-812-93753-9
Transfer Rate = 219 cps
-> article 172484
220 32214 <pern-intro-1-894006008@swcp.com> article retrieved - head and body follows
```

-> article 172485

or) pub/faqs/pern-intro]

-> article 172486

sector. It is a colony world which has lost contact with 'Mother

-> article 172487

-> article 172488

-> article 172489

imarily for the discussion of the

-> article 172490

-> article 172491

-> article 172492

-> article 172493

roup. Generally, complaining about it is counterproductive and a

-> article 172494

-> article 172495

-> article 172496

-> article 172497

ed binary, they've already paid for it.

-> article 172498

-> article 172499

-> article 172500

-> article 172501

ng as newsservers continue to exist, so any attempt at renaming the

-> article 172502

-> article 172503

-> article 172504

-> article 172505

itten: Books, Short Stories, etc.

-> article 172506

-> article 172507

-> article 172508

-> quit

Message Status: Sending request...

completely familiar with the specifics of this case; inquiries to

Log file closed: Sun May 3 15:16:58 1998

The newsie log file from today.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

2451. FS: 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6ii193$fe5$1@ns1.thpl.lib.fl.us>
Source record: 101610

I have a 1040ST in the shop at the moment being refurbished (chips reseated and cleaned) and generally being put in first class shape. Anyone who might be interested in buying it, please e-mail me, comes with power cord and mouse (original Atari mouse) and 1 meg memory. I will make a list of those interested and when I retrieve it I will contact you. e-mail replies only please and thank you. sfpu@scfn.thpl.lib.fl.us

2452. Video Synthesizer for Falcon 030...

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: alex@REMOVEartwalker.com
Message-ID: <alex-0305982341570001@209.24.241.57>
Source record: 101611
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

http://www.artwalker.com/o/14/

Runs in 4Meg of RAM!

--

DO NOT do a REPLY. Follow reply instructions given above.

2453. Fredom/NFS/Newsie bug?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <6ii9fqhic1@supernews.com>
Source record: 101612

After installing Freedom 2.04 with the hopes of solving the long filename problem under MiNT/N_AES and Selectric, I discovered a problem while downloading with Newsie.

To recreate the "bug" go to a binaries group (like alt.binaries.pictures.aircraft) and download a pic. Decode it with Newsie. Next, while downloading another pic, view the first pic with ImageCopy. After the second pic has been rec'vd, close the first image, decode the second image from within Newsie, and again try to view the second image with ImageCopy (or whatever). What I found was the second file overwrites the original file, keeping the first images file name. Try it a few times if you do get two seperate files on the first attempt.
Either I have something configured wrong, or there a problem with one of the applicatons. Freedom crashed out after trying to view 5 consecitive images, all saved as the first image file name.

Any ideas?

Mike

2454. Harddisk on 1040 Desktop

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Muskote@t-online.de
Message-ID: <6iiq66$4ie$1@news00.btx.dtag.de>
Source record: 101613

Hi There.

I have my ST1040 since 12 Month and now i buy a Hardisk.
I have make two Partitions (C=15MB D=15MB) and have Formatted them.

My Problem is now:

How can i see these two Partitions on the Destop as DISKDRIVE C + D,
(made with HDX.prg and HINSTALL.prg)
it is possible to Boot from the Hardisk like on Amiga and PC ???

Please answer me as soon as possible to that follow Mail:

Muskote@t-online.de

Thanks to all !!!

Ralf

```
_/_/_/
```

2455. Festplatte auf dem ST1040 Desktop

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Muskote@t-online.de
Message-ID: <6iiq67$4ie$2@news00.btx.dtag.de>
Source record: 101614

Hallo an alle die diesen Hilferuf lesen.

Ich habe nun vor einem Jahr diesen ST1040 gekauft weil ich mein
Synthi zum Leben erwecken wollte.

Vor einer Woche konnte ich dann auf einem Flohmarkt fï¿½r 10 DM eine
Megafile 30 erstehen, die ich mittlerweile angeschlossen bekommen habe.
Ich habe die Festplatte nun mit HDX Partitioniert (C+D) und Formatiert.

Nun bekomme ich von der Festplatte auf dem Bildschirm aber nichts zu sehen,
nur die zwei Disklaufwerke A+B.
Wenn ich auf die Festplatte zugreifen will, muss ich immer erst HDX oder
HINSTALL starten, das ist mir zu umstï¿½ndlich.

Wie muss ich es anstellen das meine Festplatte auch auf dem Desktop`sprich
Workbench` zu sehen und benutzbar ist ??

Ist es auch mï¿½glich von der Festplatte zu booten ??
Welche Software brauche ich dafï¿½r

Leider habe ich ï¿½berhaupt keinerlei Bï¿½cher, Hefte oder sonst welche
Manuals fï¿½r ST & Co, ich sehe Euch als letze Hoffnung.

Bitte schreibt an meine E-Mail, ich schaue nur selten in den NEWS rein.

Vielen Dank schon einmal.

Muskote@t-online.de

Ralf

```
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ _/
_/ /// _/
_/ /// _/
_/ You Like FM Synthsounds ? \\\/// _/
_/ You Love DX7 Synthesizer? \XX/ ....Rules only. _/
_/ Look into: \/ _/
_/ Http://home.t-online.de/home/Muskote/index.html _/
_/ Mail: Muskote@t-online.de _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

2456. Re: Program that searches all files for a s

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894201188.13687.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 101642

On 3 May 98 12:37:24 GM, Gary Priest wrote:
>Can anyone tell me, if there is a program that will search all files in a
>directory for a specific string of characters, and display the files that
>contain this string?
>
>I'm forever having to individually load files into an editor, manually
>search for a word, then move on to the next file, when it's not found.
>I would like to automate this process!
>
>I guess if there isn't one, then I'll have to write one. :)
>
>Regards,
>Gary
>.

Hi Gary

I have used one, once but what the accessory was called has illuded
me. I used to use this program a fair bit, as it also allowed you to
look and edit files & memory. I lost the file 6-7 years ago and
haven't come across it since.

So you mught as well go ahead and write one:)))

Cheers! for now
Steve

```
**********************************************************************
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
**********************************************************************
```

2457. Re:scsi drive limits ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ihquoedh4@roch.zetnet.co.uk>
Source record: 101643

hi all

i have just bought a 2.1 gig quantum hd i know all about device no's drivers partition sizes ect, my problem is this

the falcon sees it as 2.1 gig

the ste with the translator sees it as 1 gig

the mega ste via the internal host can't see it at all

is there some sort of size limit on scsi/tos's/hosts ?

all the best

kevin

2458. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ihracedh5@roch.zetnet.co.uk>
Source record: 101644

On 30 Apr 1998 07:43:53, Uwe Seimet wrote:
Steve Stupple wrote:

> Is it possible to have two DMA-SCSI adaptors running in parallel?

Basically this should be possible but you won't gain anything. A single
adapter is sufficient to address all the devices.

not in the case of the stacy and mega ste,which i'm currently
having a headache with

kevin

2459. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ihrqmedh6@roch.zetnet.co.uk>
Source record: 101645

i never figured if that 5 pounds was a firm offer
if it was i'll double it

seriously i for one don't mind seeing ads, i think it's
all part of the scene

gravy booby kev

2460. STReport #14.17

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JvUJcBp.dpj@delphi.com>
Source record: 101646

05/01/98 STR 1417 "Often Imitated, Never Surpassed!"

CPU Industry Report Marketing Muscle Computer Insurance
Netscape offers Free Email AOL Cleared of Libel Quantum TUFF Drives
Government Unchecked? Teac 4x12 Writable CD FTC OKs Intel/DEC Deal
N64 & Nintendo Future People Talking Classics & Gaming

13 STATES MAY FILE AGAINST MICROSOFT
APPLE POISED TO MAKE COMEBACK!
HERBOLD: "MAY THE BEST PRODUCT WIN!"

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2461. FS: STE Memory Upgrades

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894203562.16528.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 101647
Cross-posted to: comp.sys.atari.st,alt.atari,demon.ip.support.ip.atari,demon.adaverts,comp.sys.atari.st.tech

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 12.50 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 12.50 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 22.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2462. Re: Diamond Edge and Diamond backup patches upload

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: dipching@ping.be
Message-ID: <354c765c1f01b0@ping.be>
Source record: 101648

on Sun 03-05-98 09:23 Roy Goring wrote:

>in message <354bc15e1157531@ping.be>
> Martin "Nightowl" Byttebier wrote about 'Diamond Edge and Diamond backup patches upload'
>
>>
>> I downloaded the Diamond Edge and Diamond backup patches to the
>> Belgium ftp-site.
>> 193.190.205.13 archive/atari/incoming/patches
>> Look for *de204pat.zip* and *db360pat.zip*
>> Have fun with it.
>>
>
>I tried but I couldn't get a connection :-(

Same for me, so I went to ftp.lip6.fr in the disk directory ... You
can find both files there.

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2463. Re: Okami & Popwatch

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <354c3212c3e610@game-master.com>
Source record: 101649

on Thu 30-04-98 23:44 John Whalley wrote:

>>What is the need for "default deliver" on the first line?
>
>If POPwatch made use of this line, it would be one way round the "lost
>mail" problem. You said most of your list mail ended up in tesl-l.txt
>prior to getting the alias to work but you had the odd mail which
>ended up elsewhere as the first address in the To: line was another
>list member (if I understood your problem correctly). If the default
>line worked as with NOS, then if you started the alias file with
>"default rosco", all your mail would end up in rosco.txt with the
>exception of any explicit alias lines, so you would never get lost
>mail in other .txt files. OTOH this could be achieved by having
>sorting switchable in POPwatch's configs, though the end result
>wouldn't be quite as flexible.

That sounds very useful. I think Gary mentioned he will try to
implement this. I'm still getting mail addressed to unforeseen
addresses, my solution of the moment is to rename them "rosco.txt"
(after the first import) - then they are sorted properly according to
mailfold.inf.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

2464. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <354c3212c3e611@game-master.com>
Source record: 101650

on Sun 03-05-98 12:37 Gary Priest wrote:

>Can anyone tell me, if there is a program that will search all files in a
>directory for a specific string of characters, and display the files that
>contain this string?

FSEARCH is one, there's also a search function in CAB that allows you
to stop mid-search (FSEARCH goes to the end, which can take a _long_
time).

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

2465. Re: Slow Modem Transfer Rate

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ihva8kca1@supernews.com>
Source record: 101651

On 3 May 1998 07:58:56 , Robert Schaffner wrote:
> In <6ig0hj$m2c@news.agate.net> Charlie & Audrey Bechler wrote:
>
> >Hi,
> >Has anyone out there experienced slow modem speed on a Falcon030 with
> >Cab 2.5/Sting. I'm talking about no more than 350 bytes per second,
>
> Whitch ISP supports 300 Baud/Second?
> I'm sure you don't get a connect to the web well.
>
> Have a look for a chep faster modem..
>
> Regards, Robert

Robert,

The problem is the latest TCP.STX module - with some users (myself included) incoming information slows to a crawl, getting as slow as 100 to 200 bps. It has nothing to do with the modem speed. The same STX, however (in my case), provides fast outgoing data throughput. Everone, so far, that has experienced this problems has been able to cure it by using the TCP.STX module dated 10/13/97 which I beleive is the one from STinG version 1.10. By using the older module with the latest version of STinG, Dialer and other STX's incoming data will climb to arround 3500 bps with a 28.8 modem.

Steve Hammond

2466. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ihvaakca2@supernews.com>
Source record: 101652

On 3 May 1998 11:02:19 , Harry Sideras wrote:
> On 1 May 1998 20:21:40 , Martin "Nightowl" Byttebier wrote:
> >>>> find the latest version of Freedom at the Belgian ftp-site
> >>>> 193.190.205.13 archive/atari probably in the incoming dir. Look for
> >>>> *fredm204.zip*

> I should be using ftp://193.190.205.13 and directory /archive/atari/
> shouldn't I ?

Harry - try entering only 193.190.205.13 as Newsie's FTP address (delete the ftp:// header). Just connected with the FTP site with no problem.

Steve Hammond

2467. Re: CAB in German

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <811.7427T966T2389@canit.se>
Source record: 101653

Den 03-Maj-98 03:33:05 nedtecknade Dennis Bishop (102063.112@CompuServe.COM)
f�ljande:
>I just tried to set up cab on my TT, it's ALL in german, I tryed both the
>LZHed file and TOS one that decompresses itself and both of them is all in
>german so I have no idea how to set anything up.

```
Look in the RSC directory in the directory where CAB resides. There, you'll
find RSCs for several other languages. Delete the CAB.RSC in the CAB
directory, move the RSC for your desired language into the CAB directory and
rename it CAB.RSC.
```

--
| optimus@canit.se
/ __ __ /\ __ __ __ __ _ | unniggy@algonet.se
/ /_/ /_/ /_/ . /_/ / /_/ /_/ /_/ /_/ /-' | StHJJ1WkS+++Sal+++!^Bun+
__/ __/ __/ __/ __/ __/ ** | Son++Tal+tNic++^E27Ay80

2468. Re: Diamond Edge and Diamond backup patches upload

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354c96bc169be10@ping.be>
Source record: 101654

on Sun 03-05-98 09:23 Roy Goring wrote:

>in message <354bc15e1157531@ping.be>
> Martin "Nightowl" Byttebier wrote about 'Diamond Edge and Diamond backup patches upload'
>
>>
>> I downloaded the Diamond Edge and Diamond backup patches to the
>> Belgium ftp-site.

>I tried but I couldn't get a connection :-(

Yep, I noticed this too. The server is a Window$ one and from time to
time the server likes to go down. The problem is that the webmaster of
that site is a student which means he isn't there during the weekend.
I hope he will restore the connection tonight.
Correction: At 14:00 (+02:00 MET DST) to site was accesible.

You can find the diamond Edge patch at ftp.lip6.fr pub/atari/disk.
I will try to upload the Diamond Back v3.6 patch to that site ASAP.
In the mean while I've done this (incoming dir)
I also uploaded the two patches to ftp.funet.fi

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2469. Re: compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354c96bc169be11@ping.be>
Source record: 101655

on Sun 03-05-98 02:07 David Bolt wrote:

>-----BEGIN PGP SIGNED MESSAGE-----
>
>On 1 May 1998 14:10:39 , Levien van Zon wrote:
>> David Bolt (dbolt@my-ste.demon.co.uk) wrote:
>>
>> : > Does anyone know of a compression/back up proggy that keeps the long
>> : > filenames?
>>
>> : If you don't mind usinfg .TTPs, LHARC v1.13 will. It even handles files/
>> : directories with spaces in the name.
>>
>> The GEM version of LHARC does so as well. You might want to increase the
>> LHA archive header level for some filesystems though...
>
>Which version are you using? I've v3.10 and haven't (yet) been able to get
>it to compress long filenames, and it was only by accident that I found out
>that the TTP could. If you've any other information to add, especially as
>how to get the GEM version to work with LFNs would be greatly appreciated.

I don't have any problems to compress/uncompress long filenames using
lzhshell v3.10. It always has worked for me.
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2470. New Finger Daemon for STinG

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <99520241_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 101656
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

A new Finger Daemon (server) is now available from my web site (see sig).

This program is written specifically to run with STinG in a multitasking environment.

If you don't know what a Finger Daemon is, then you probably won't need it, but I thought I'd announce that there is at least one available for STinG.

Surf to my web page, and look for AFINGERD.

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2471. Re: Q:FALCON-IDE or SCSI jumper required?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ii38ufou2@roch.zetnet.co.uk>
Source record: 101657

On 2 May 1998 16:21:30 , Dick Snook wrote:
does the falcon require a jumper setting to alert the machine if it has
the internal IDE drive removed.mine will not recognize the external scsi
drive since i removed the defective internal drive.maybe it's the cable
cause i get the same' no drives attached prompt' with the cable and drive
attached or not???
thanks
dick

have you put a driver on the scsi?
kev

2472. Re: Atari STBOOK brouchure specifications

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ii41cfou3@roch.zetnet.co.uk>
Source record: 101658

i'll have two please !!!
kev

2473. Password resetting

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: rgc@zetnet.co.uk
Message-ID: <6ii59v$6ms$1@irk.zetnet.co.uk>
Source record: 101659

Has anyone had a similar problem to this?

I am using Newsie 0.88 and Sting. Every so often when I try to download or check my e-mail, I keep getting a 'password invalid' message - and consequently no e-mail. This seems to happen without me changing any other settings and I have to call Zetnet to get them to reset it. They seem to think that it is the software that is causing the probs. I have checked all the info in dialogs - password, full name, address etc and everything seems to be in order.

Does anone know whats going on?

Thanks

Robert

2474. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354ca83e88e8e0@ping.be>
Source record: 101660

on Sun 03-05-98 14:34 Steve Hammond wrote:

>On 3 May 1998 11:02:19 , Harry Sideras wrote:
>> On 1 May 1998 20:21:40 , Martin "Nightowl" Byttebier wrote:
>> >>>> find the latest version of Freedom at the Belgian ftp-site
>> >>>> 193.190.205.13 archive/atari probably in the incoming dir. Look for
>> >>>> *fredm204.zip*
>
>> I should be using ftp://193.190.205.13 and directory /archive/atari/
>> shouldn't I ?
>
>Harry - try entering only 193.190.205.13 as Newsie's FTP address (delete
>the ftp:// header). Just connected with the FTP site with no problem.

Yep just enter 193.190.204.13
Logon: ftp
Password: a valable e-mail address
Path: atari

Don't use archive/atari as path as you'll arrive in the root dir of
the server.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2475. Re: StartUp-button for other than MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354ca83e88e8e2@ping.be>
Source record: 101661

on Sun 03-05-98 07:08 gokmase@usa.net wrote:

>Greetings Atarians!
>
>I wonder if there is a Startup-button that doesn't need MagiC to run?
>SMU surely isn't made for anything else than MagiC, is it?

I've SMU running on my Hades using N.AES/freeMiNT 1.14.7/Thing. So you
certainly don't need MagiC to use it. You need however a multitasking
system like N.AES or Multitos.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2476. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354ca83e88e8e1@ping.be>
Source record: 101662

on Sun 03-05-98 12:37 Gary Priest wrote:

>Can anyone tell me, if there is a program that will search all files in a
>directory for a specific string of characters, and display the files that
>contain this string?
>
>I'm forever having to individually load files into an editor, manually
>search for a word, then move on to the next file, when it's not found.
>I would like to automate this process!
>

Yes there are a few very good one, unfortunately only German.

1. Parafine v 1.37. This is what the docs says about it

ParaFin ist ein GEM Programm/Accessory, das ein/mehrere
Laufwerke oder einen Pfad rekursiv nach Dateien durchsucht, die
bestimmten anzugebenden Kriterien genï¿½gen. Schon wï¿½hrend der
Suche kann in anderen Programmen weitergearbeitet und in ParaFin
bereits gefundene Dateien verarbeitet werden.

It's really a very good one. It supports the AV-protocol, this
means that one can drag and drop the founded files to the prg one
which to use for these files. Search for names with wildcards. You
can also search for particular Attribut-flags, dates, etc.
It's a shareware prg but the only restriction I know is that one
get a registration message when one start the prog.

2. Finder v1.10 of Holger Weets

Finder V1.10 von Holger Weets ist ein File- und
String-Suchprogramm sowie ein Katalogisierer mit vielen
Features, wie z.B. dem Durchsuchen von Archiven, Unterstï¿½tzung
langer Dateinamen, Suchen im Hintergrund etc.

I don't have experience with this prg but I think it will does
something similar like Parafine. It should be able to search for
files in archives.

3. I'm not sure but I think that the search option of Freedom 2.x can
be used for your purpose also.

I've both progs on my harddisk so if you can't find them let me know
I'll upload them to the Belgian ftp-site. Parafine is probably there
already.

HTH
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2477. Program that searches al

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <e9e_9805031127@conchbbs.com>
Source record: 101663

```
g > Can anyone tell me, if there is a program that will search all
g > files in a directory for a specific string of characters, and
g > display the files that contain this string?

Yeah, Pure C v1.2 will do that (search multiple). It might be
cheaper to commission a custom program, if that is all you want.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

2478. Re: Q:FALCON-IDE or SCSI jumper require

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: hiding@nmomore.mask.com
Message-ID: <6ii8algah1@ash.ridgecrest.ca.us>
Source record: 101664

On 3 May 1998 15:42:22 , kevin dermott wrote:
>On 2 May 1998 16:21:30 , Dick Snook wrote:
>does the falcon require a jumper setting to alert the machine if it has
>the internal IDE drive removed.mine will not recognize the external scsi
>drive since i removed the defective internal drive.maybe it's the cable
>cause i get the same' no drives attached prompt' with the cable and drive
>attached or not???
>thanks
>dick
>
>
>have you put a driver on the scsi?
>kev
>.

Changing jumpers is not required for the removal of the IDE drive. It
is most likey how your hard disk driver is configured, as Kev points
out (assuming everything was working well before you removed the IDE).

Mike

2479. Re: Password resetting

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ii8hm$gk5$1@roch.zetnet.co.uk>
Source record: 101665

On 3 May 1998 16:17:03 , Robert Guy Casey wrote:
Has anyone had a similar problem to this?

I am using Newsie 0.88 and Sting. Every so often when I try to
download or check my e-mail, I keep getting a 'password invalid'
message - and consequently no e-mail. This seems to happen without me
changing any other settings and I have to call Zetnet to get them to
reset it. They seem to think that it is the software that is causing
the probs. I have checked all the info in dialogs - password, full
name, address etc and everything seems to be in order.

Does anone know whats going on?

Thanks

Robert

yes apart from once when i changed my e.mail address i had to phone
zetnet as it was a fault on their part

someimes i get that message i just leave it and try again in an hour
but if it happens again after an hour or two i don't know

kev

2480. Re: Diamond Edge Upgrade Patch DE204PAT.ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6ii8k3$6rv$1@irk.zetnet.co.uk>
Source record: 101666

On 3 May 98 04:13:38, Harry Sideras wrote:
>*Hi Mike*, on 30 Apr 98 you wrote: ...respect, brethren
> mb>
> mb> Following a recent thread I decided to upgrade my DE v2 using
> mb> DE204PAT.ZIP from ftp.lip6.fr. On running the patch prg. and putting
> mb> in my serial no. and password a dialogue came up saying it couldn't
> mb> upgrade the prg. as it was squished 'Try unsquishing it'
> mb> I haven't the faintest idea what this means, can anyone help?
>
>To save on disk space it's possible to pack the executable in such a way that
>when you double-click on it, it will unpack before running. I expect
>DCSquish has been used on yours.
>
>I'm not entirely sure, but I think there's a utilitycalled MegaDepack which
>will uncompress the file back into its original state for patching (and
>repacking if you like).
>
I tried this Harry but it reported the prg. had already been
unpacked.
>If you have plenty of HD space you may find it quicker to keep your programs
>unpacked for faster loading.
>
I usually do if I'm aware of it. I notice the file has been put on
the Belgian site so I thought I would give that one a try, but like others
I couldn't get on to the site.

Thanks for your help
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

2481. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894217007.16664.0.rover.c3adfca1@news.demon.nl>
Source record: 101667

On 3 May 1998 06:40:38 , Hallvard Tangeraas wrote:
>
>I still have a few problems to be solved before I can start using the
>file selector properly:
>
>1) I understand this CPX "f2konfig.cpx" is for adjusting the parameters in
> the config file instead of doing it by hand in an ASCII editor.
> The problem is that it doesn't seem to be loaded when I boot the
> computer -should it have a specific name? (it didn't set up a
> specific name before saving, just a "*.cnf" extension, so I gave it
> the name "freedom2.cnf" since the ACC is called "freedom2.acc").
> Why won't it be loaded into Freedom? I can tell it's not loaded
> because the paths don't show up in the configuration CPX (in the
> "pfade" menu where "icon datei", "history", "kobold" etc... is set,
> and I did and saved before rebooting)

Hi Hallvard,

well, I'm not using the very latest version, but freedom2.cnf works here.
It's generated from the CPX indeed, the CPX doesn't have to be active, only
when you want to change things.

> >2) How on earth do I set up paths for often-used folders like in
> "Selectric"? And how do I select them? The same way as with Selectric
> perhaps?

AFAIK it's not possible... that was the first thing I disliked, but I've found
a way around this: first, Freedom recalls paths by itself during a session
(from where it's started till the next reset). So if you used path
d:\folder1\folder2\folder3 last time, work on f:\folderX\folderY after that and
later in G:\root, it will go back to those paths whenever you hit alt-d, alt-f
or alt-g. Another thing is, it keeps track of the last 100 (I believe...) files
you worked on: double click in the "selector-box" in the top and you'll find a
scrollable list of the last somany files you've been working with. The problem
is, as soon as you reboot, all the info has gone... Another thing sometimes
drivin' me mad is everytime you call Freedom it's in C:\CPX\CPX... You can
change that in the config, but that's no real solution either :-(
Apart from that I more or less got hooked to this fileselector.

> >3) for some reason the date is set to 00:00:80 each time. Strangely
> enough the time is correct. Why is this? And where can I check the
> date in the file-selector? In the Xcontrol.ACC control panel the
> date was shown at the top of the control panel -a nice feature.
>
This beats me.... haven't seen any problems here...
If you mean the date of files in the selector window, I set the "Std-Format" to

%-F %-E%11P %D.%M.%Y so my files show up as "name" "size" "date". I have hardly worked with X or Z-control in the past, also hardly with CPX-es, and since Freedom I just use it mainly for a fileselector, the second option (CPX-control) just came in handy. I used to have Menuinfo as my date/time/available RAM info supplier in the menubar, since a few months I use Clock.app under MagiC as my desktop clock, Menuinfo only servs me now with ST/TT RAM plus screensaver.
I recall the first time I installed Freedom, it somehow managed to screw up this "Std-Format" info so I got all kinds of weird info in the box. Maybe the same happened to you? Try again with the original CNF file from the archive.

I seem to recall from the docs that a "paths-saving-option" would become available "later"... tho' I'm not sure about this.

I'm not absolutely sure, but I understand further development of this software has been suspended already????

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2482. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a1e11a3c90B802A1.55@nest.ftn>
Source record: 101668

Hi Harry,

>>> I just tried it again a tonight and it worked again!
>> Yep I noticed this too. You see the webmaster is a last year student
>> and for the moment his is studying very hard to get his graduate.
>> This reminds me that I must talk to him about the future of the
>> ftp-site. That's why the incoming dir is rather chaotic right now.
HS>
HS> Sorry Martin, but I still can't get through to this site. I get a DNS
HS> Query error in Newsie's FTP (which is working well enough elsewhere).
HS>
HS> I should be using ftp://193.190.205.13 and directory /archive/atari/
HS> shouldn't I ?

The directory is /d:/archive/atari

Bye, Harry
Christian

Via *FIST* v2.55A beta Gate on alpes-net.fr (90:802/1.55)

2483. Gribnif Software's 10th Anniversary Sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: gribnif@pair.com
Message-ID: <gribnif-0305981343270001@wilga.mtholyoke.edu>
Source record: 101669

Gribnif Software's 10th Anniversary Sale

It all started ten years ago with the release of NeoDesk 1.0, a program few even thought could be written. Since then, companies have come and gone, but we're still here providing software for Atari computers.

As a way of saying "Thank You" for ten wonderful years, we're offering special discounts of up to
50% on nearly all our major products, now through May 31! If you've put off buying Geneva or NeoDesk all these years,
now is definitely the time to get it!

Here are just some of the special prices available:

** NeoDesk 4: The latest version of the original desktop replacement for Atari computers is now just $35!

** Geneva: The multitasking application environment is now just $35, as well

** XBoot III, the premier boot manager, is now $30

** CardFile 4, the personal information manager, is $20

** ...and we even have a few copies left of NeoDesk 3, for just $10 each!

Prices listed do not include shipping. See <http://www.pair.com/gribnif> for more products and info.

Dan Wilga Tel/Fax: 413-532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

2484. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <664.7427T1154T2011@canit.se>
Source record: 101670

Den 03-Maj-98 13:37:24 nedtecknade Gary Priest (gary@the-gap.demon.co.uk)
f&#65533;ljande:
>Can anyone tell me, if there is a program that will search all files in a
>directory for a specific string of characters, and display the files that
>contain this string?

Grep should be able to do this.

--
Iggy Drougge Y Member of Convergence International
optimus@canit.se | (http://www.convergence.eu.org/)
http://www.canit.se/~optimus/ | -For free choice in computing! __
A1200/28/6/80 | Member of Team Amiga __///
C128D, C64, 1541 | -For the creative mind! \XX/

2485. ST mouse for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <354CB626.D3A4D82D@sasquatch.com>
Source record: 101671

I have a typical gray ST mouse in excellent shape with good action on the buttons. Please make offer (buyer pays shipping) at corum@sasquatch.com if interested. Thanks!

Louis

2486. Re: StartUp-button for other than MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: gokmase@usa.net
Message-ID: <6iigoh$d6o$1@nnrp1.dejanews.com>
Source record: 101672

In article <354ca83e88e8e2@ping.be>#1/1,
tos4ever@ping.be wrote:
>

> I've SMU running on my Hades using N.AES/freeMiNT 1.14.7/Thing. So you
> certainly don't need MagiC to use it. You need however a multitasking
> system like N.AES or Multitos.

Ok, but I tried running it with oAESis/freeMiNT 1.14.7/Thing (Yes, I know that
oAESis only is beta, and probably won't be developed further but I haven't had
to much trouble with it)

The doc's that follow SMU tells me that I need some small system program that
is included in the Magic-package in order to get SMU working under i.e.
multiTOS. Is this right, and if so where can I get it? If not, what are the
necessery adjustments that the SMU-*inf will need..?

Thanx in advance!

http://hem1.passagen.se/gokmase/atari

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2487. MagIN program

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6iiebq$4u9$1@plug.news.pipex.net>
Source record: 101673

HI all

I got an e-mail the other day about a program called Magin, or magic login,

I've since lost the reply address, the mailer mentioned that they had the
program but couldn't remember where they found it,

If it is shareware/freeware could someone please mail it
to me if it's not too big?

cheerz

ian

inorton_badrul@hotmail.com

```
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
+"My falcon out classes your ibm even in a powercut!" +
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```

2488. ST software FS

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: rick <rikmistr@erols.com>
Message-ID: <01bd76c2$a8d36080$0982accf@default>
Source record: 101674

Downsizing my 'toy' collection since I just retired military. Have a few software titles below available for sale: I'll send $40 includes postage. I'll run this for two weeks. No takers the stuff goes to the Salvation Army.

1. 'Signs & banners'...Design, create and print your own signs and banners
2. 'Design Ideas' for use with Timeworks Desktop Publisher ST.
3. 'Fleet Street Publisher'...desktop Publishing
4. 'PC-Ditto'..run pc programs on your ST
5. 'Timeworks Data Manager ST'...report writer and super graphics..a complete general information storage and retrieval system with report writing, graphics and lable making capabilities
6. 'Timeworks Desktop Publisher ST'...a full featured desktop ublisher with page loyout, word processing, typesetting and graphics

All packages have complete documentation

2489. Re: Extendos CD-Burn S/W? (getting itch

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6iiikt$7bc$1@irk.zetnet.co.uk>
Source record: 101675

On 2 May 1998 01:56:33 , Michael Grove wrote:

>I guess I should have said CD Writer (which is documented on Rogers
>Web page). I'm sure CDRecorder is an excellent piece of software, but
>dollars to donuts, Rogers version will cost less here in the States.
>

OK...granted, if I hadn't bought the Soundpool stuff from Germany then it would
have cost me nearly twice what it did do eventually....

>"With CD Writer you can create audio CDs that can be played back
>on a standard audio CD player or on your CD-ROM drive. The CD
>tracks are created from your own audio files (one file = one track).
>CD Writer offers:
>

Soundpool's lower level CD Recorder Audio does this at half the price of
CDRecorder Pro BTW....

>a modern interface for building your compilations of audio files
>support for AVR, AIF, and WAV file formats
>drag and drop feature for re-ordering, removing, cutting and pasting file entries inside
the compil>ation
>simulation mode for testing before writing
>printing of CD contents (track numbers, song names, times)
>provision for extra pause length between tracks
>up to 99 tracks and 74 minutes of audio can be written (the maximum that a CD audio can
hold)
>support for HP, Philips, Yamaha, and SCSI3/MMC-compliant CD recorders
>recording at 2x is possible even on 68000 systems!
>to create audio CDs, you will need the following items in addition to CD Writer:
>
>Atari or Atari-compatible, including:
>Atari 1040 or Mega ST, with Link96 or Link97 host adapter
>Atari Falcon030, TT030 or other Atari-compatible with SCSI interface
>a compatible CD recorder device (see above for list)
>blank CD-R (CD-Recordable) disks
>a large hard disk drive to store your audio files before writing them
>to a CD-R disk"

OK, I don't think CDRecorder Pro v2 works with sub 030 processors, but v1 does
if you're willing to work at x1 (possibly x2). The compatible list is pretty
long, including Yamaha (which I have), Phillips, Plasmon, HP, some SCSI Mitsumi
and also the x4 TEAC drives which are supported at x4 on 030 and up machines....
I don't want this to turn into a <My softwaer is better than yours> thread, I
see too much of that on Cubase vs Notator/Creator ones, but Soundpools software

is already working and available, has been so for 18 months or so and is at v2....if you own several pieces of Soundpool software you can sensibly upgrade to a dongle instead of Keydisks as well...which I might do anyway.....and if you are thinking why do they need this it is because pirate software is killing the Atari market.......

chrisc

2490. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3527f1da3481e0@ping.be>
Source record: 101676

on Sun 03-05-98 17:36 Louis Holleman wrote:

>
>well, I'm not using the very latest version, but freedom2.cnf works here.
>It's generated from the CPX indeed, the CPX doesn't have to be active, only
>when you want to change things.

In fact it's a *epx* so Hallvart must look into the EPX dir to find
the configuartion stuff.

>> >2) How on earth do I set up paths for often-used folders like in
>> "Selectric"? And how do I select them? The same way as with Selectric
>> perhaps?
>
>AFAIK it's not possible...

Wrong it's possible. At first I thought this too but the path must be
set by using an ASCII-editor. I just find this out a few minutes ago.
It seems that the configuration.epx can't does this by it own.
Load freedom2.cnf into an editor and look for $pth. Below this fill in
the path you want to use. After saving and rebooting you can find
these paths if you *right click* somewhere on the *path menu box*. Not
sure how to call this box. It's the box where for instance c:*
stands. I hope you get the picture

example of a part of my freedom2.cnf

$pth
K:\TEMP\SPOOL*.*
K:\TEMP\DOWNLOAD*.*
$ext
.

>> >3) for some reason the date is set to 00:00:80 each time. Strangely
>> enough the time is correct. Why is this? And where can I check the
>> date in the file-selector? In the Xcontrol.ACC control panel the
>> date was shown at the top of the control panel -a nice feature.

To set the date you must use clock.cpx of something similare.
Yes, I know that for some dark reason the time is set now and then to
the above mentioned values. This is one of the reasons why I don't use
Freedom 2 on my Hades. From what I recall this happens when you access
the cpx's.

>I'm not absolutely sure, but I understand further development of this software
>has been suspended already????

I don't think so. The latest version 2.04 is only a few months old.
You'll find this version If you can access the Belgian ftp-site
193.190.205.13 atari/incoming. Lots of people seems to have trouble to
access this site lately. A few hours ago it was accessible, at least
for me
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2491. Re: Extendos CD-Burn S/W? (getting itch

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6iiiq4$7bc$2@irk.zetnet.co.uk>
Source record: 101677

On 2 May 1998 07:42:14 , Robert Schaffner wrote:

*S*N*I*P*

>What's less? You looks like a guy with a lot of money left..
>More as 300 DM if you like to get all 'features'
>(Features that you found in TOAST for nothing.., as example)
>
>Getting TOAST 3.5.4 for free, if i take my burner..
>(75 DM as single Mac release, not 300 !)

Unfortunately Macintosh is against my religion....burn the heretic :-))

chrisc
Proud to be an Atarian, doesn't need pro-Mac or PC excuses....

2492. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <354cc93b.3474396@news.demon.co.uk>
Source record: 101678
Cross-posted to: demon.adverts,comp.sys.atari.st

On Thu, 30 Apr 1998 20:06:10 +0100, "Nigel J. Carron"
<njc-2@dial.pipex.com> wrote:
>I know that when I was the TOP Atari dealer in the South-west of

What a joke!! What was your firm called?

>England, that sad luddites like yourself were still swearing by (And
>at!) their faithful old BBC B's.. People like yourself always are six
>years to a decade behind the times..

Nice way to appreciate your customers, isn't this.. those customers
who made you earn your money - those who helped toward your income..
your living. Nice one!

>>I have a pc alongside my Atari and my humble 16-bit offering leaves
>>the pc standing, so I leave the pc to what it does best, play games:)
>Well serves you right for keeping that old Atari PC3!

Did he say he had a PC3? Can you actually read? Read the message - he
said he uses his PC to play games - as such he has a fairly up to date
PC - something not older than a year or so.

>Dump the lot & buy a proper computer..

OK, you gonna give me the money to go and buy a SHI Indigo or Iris..
maybe even a DEC Alpha? ;)

Nigel, whther you like it or not, quite a few Atari users like myself
not only use Ataris.. I, for example, also have a Macintosh and a PC.
I am also a staunch UNIX believer and user.

>Thats it you sad Atari tosers..
>this thread is dead...

So shut up then. ;)

Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

2493. Re: Password resetting

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894228865.1844.0.spot.c3adfca1@news.demon.nl>
Source record: 101679

On 3 May 1998 16:17:03 , Robert Guy Casey wrote:
>Has anyone had a similar problem to this?
>
>I am using Newsie 0.88 and Sting. Every so often when I try to
>download or check my e-mail, I keep getting a 'password invalid'
>message - and consequently no e-mail. This seems to happen without me
>changing any other settings and I have to call Zetnet to get them to
>reset it. They seem to think that it is the software that is causing
>the probs. I have checked all the info in dialogs - password, full
>name, address etc and everything seems to be in order.
>
>Does anone know whats going on?
>

Hi Robert,

only thing I could think of was maybe you forgot to tell Newsie as well what your password is. You said however, the configs were OK, so I think they are (check the config file for Newsie again after a connection to your host, just in case).
Next I read the follow-up from "Kev", who describes the same problem with the same ISP. You quote them "they seem to think that it is the software that is causing the probs"... yes indeed, but I'm inclined to think it's THEIR software... What d'ya mean by "they have to reset it"? Looks like their own stuff gets screwed, so for the time being I can't give you anything else than "doublecheck yer own settings and if that ain't good enough, let them fix the problem on their end!".

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2494. Re: Magic ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Karl M Ashton <kma54@student.canterbury.ac.nz>
Message-ID: <354BCBE0.5B21@student.canterbury.ac.nz>
Source record: 101680

Ian Norton wrote:
>
> Magic is very easy to get going but is sadly incompatible with
> some really cool autos and accs like mouse ka mania but it
> was well worth the 60.00 ukpounds that i paid for it!

Mouse-Ka-Mania does work ok as long as its desk acc is used too.

Later,
Karl.

2495. Re: Program that searches all files for a s

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6iilopiod1@roch.zetnet.co.uk>
Source record: 101681

On 3 May 98 12:37:24 GM, Gary Priest wrote:
Can anyone tell me, if there is a program that will search all files in a
directory for a specific string of characters, and display the files that
contain this string?

I'm forever having to individually load files into an editor, manually
search for a word, then move on to the next file, when it's not found.
I would like to automate this process!

I guess if there isn't one, then I'll have to write one. :)

Regards,
Gary

-finder will do just what you want {but i've lost it}
only joking

i got it on some cover disk ,try the floppy shop.it is worth
downloading their catalog saves hours of trawling around on the net

kev

2496. Re: Program that searches all files for a s

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6iiloviod2@roch.zetnet.co.uk>
Source record: 101682

On 3 May 98 12:37:24 GM, Gary Priest wrote:
Can anyone tell me, if there is a program that will search all files in a
directory for a specific string of characters, and display the files that
contain this string?

I'm forever having to individually load files into an editor, manually
search for a word, then move on to the next file, when it's not found.
I would like to automate this process!

I guess if there isn't one, then I'll have to write one. :)

Regards,
Gary

-finder will do just what you want {but i've lost it}
only joking

i got it on some cover disk ,try the floppy shop.it is worth
downloading their catalog saves hours of trawling around on the net

kev

2497. Re: Damage by switching printer connection?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <354cd95c.3066738@news.mindspring.com>
Source record: 101683
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 26 Apr 1998 18:33:50 GMT john@JCordes.Phys.Dal.Ca (John Cordes)
wrote:

> My situation now is this: I've got a printer (HP DeskJet 600) connected via
>a switchbox (A/B) to both my MSTE and a Pentium. And the question of course
>is: is it safe to toggle from one computer to the other using the switchbox
>without powering off the Atari. People seem to do this all the time with PC's,
>but I'm worried about the ST.

If you are using a manual switchbox, it is risky. If you want to play
it safe, either switch only while the computer and printers are off,
or get an electronic switchbox. ComputerGate International
(http://www.computergate.com) sells a suitable switchbox (catalog
#SB2502AU) for only $6.95. I have noticed Wal-Mart (do you have those
in Canada?) sells a similar one for about $10. No risk to your
machines, and automatic switching, to boot.

==========
lmcclure1@mindspring.com

2498. Re: Re:scsi drive limits ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6iimdf$7ek$1@irk.zetnet.co.uk>
Source record: 101684

On 3 May 1998 13:20:24 , kevin dermott wrote:
>
>hi all
>
>i have just bought a 2.1 gig quantum hd i know all about device no's
>drivers partition sizes ect, my problem is this
>
>
>the falcon sees it as 2.1 gig
>
>
>the ste with the translator sees it as 1 gig
>
>
>the mega ste via the internal host can't see it at all
>
>
>
>is there some sort of size limit on scsi/tos's/hosts ?
>
>

Hi Kevin,
This is an old problem with some hosts and TOS versions....also with some hard-drives too....First off disable Unit Attention on the drive if you can, TOS (of any version AFAIK) doesn't like it. It's entirely possible the HD software you're using wioth the Translator can't handle m,ore than 1 Gb of drive space. Link's seem toi ahndle the big drives OK. The MEga's internal host is probably quite old and can't live with drives that big. If your Falc has the same problems as mine you won't be able to access the drive in bigger partitions than 512Mb....big enough for most things but a pain for D2D or CDR...

chrisc

2499. ---> SUPPORT MEGA 3 <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6iimpb$k79$1@heliodor.xara.net>
Source record: 101685

For those of you who have not seen the best disczine around send a E-mail to me and request issue 1 or 2.

If you have seen MEGA why have you not supported this new zine. There are lots of you out there who must of liked something in it. But you don't tell us what you liked and what you didn't.

It only takes a moment to return the questionnaire, or to offer some ideas of your own. We need your support NOW. The more support we get the faster MEGA will be produced.

The MEGA member list is getting slowly longer but we need more feedback, We need to know that people are reading it and liking it, There would be little point in producing a zine if there is now one reading it.

So come on, Lets have some feedback, I want to make it YOUR zine, Let us know what your would like to see happen and the MEGA team will support your idea.

Why not send in something in, Ramble on about anything you like, We want to hear from you. Get your name added to the credits list at the same time.

I have mailed MEGA 1 and 2 to god knows how many people over the last month, Well, Ok, It has not appeared on my site yet, But you can get it now if you wish. Simply join the mailing list and you will get MEGA before it goes onto my site. Out of all those people how now have got it, only a handful have had any comments. This is good but we need more now !

Issue 3 WILL appear but how soon all depends on you. So get writing and send something in, or at least tell us what you though about MEGA. It only takes a moment so why not go for it, your not going to loose anything by sending a mail to me.

If you have seen UFOST by Lee Round then please support his UFO zine with you UFO related material. Lee is now in 2 minds weather or not to do issue 3 because of all of you how seam to be scared or writing a letter to him.

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

2500. ---> SUPPORT MEGA 3 <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6iimql$k8s$1@heliodor.xara.net>
Source record: 101686

For those of you who have not seen the best disczine around send a E-mail to me and request issue 1 or 2.

If you have seen MEGA why have you not supported this new zine. There are lots of you out there who must of liked something in it. But you don't tell us what you liked and what you didn't.

It only takes a moment to return the questionnaire, or to offer some ideas of your own. We need your support NOW. The more support we get the faster MEGA will be produced.

The MEGA member list is getting slowly longer but we need more feedback, We need to know that people are reading it and liking it, There would be little point in producing a zine if there is now one reading it.

So come on, Lets have some feedback, I want to make it YOUR zine, Let us know what your would like to see happen and the MEGA team will support your idea.

Why not send in something in, Ramble on about anything you like, We want to hear from you. Get your name added to the credits list at the same time.

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If you have seen UFOST by Lee Round then please support his UFO zine with you UFO related material. Lee is now in 2 minds weather or not to do issue 3 because of all of you how seam to be scared or writing a letter to him.

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

2501. Re: Program that searches all files for

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6iilpm$jvk@ds2.acs.ucalgary.ca>
Source record: 101687

```
On 3 May 98 12:37:24 GM, Gary Priest wrote:
>Can anyone tell me, if there is a program that will search all files in a
>directory for a specific string of characters, and display the files that
>contain this string?

Look around for Finder 2.0 written by Bill Aycock.

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/
```

2502. Re: CAB in German

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uTHoTPtd9GA.245@ntawwabp.compuserve.com>
Source record: 101688

NO SUCH FOLDER or DIR in either one of the decompressed files.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

2503. Re: Slow Modem Transfer Rate

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OjSjhRtd9GA.257@ntawwabp.compuserve.com>
Source record: 101689

Haven't tried on the Falcon yet, but I've look at the log for Newsie and
I'm seeing rates as low as 80cps! talk about slow!

NEWS FLASH!!! Snail Bests message transfer...News Photos Next Week!
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

2504. No Post/English

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: <>
Message-ID: <354cd3dc.0@news.ptw.com>
Source record: 101690

Well, made a mail run at 11am PDT and no posts at all on this
newsgroup. I also found a file named cab_ovl.lzh, so i de-
compressed it and move the cab.ovl over to the cab_demo
floder, everything is still in german. Hmmmm ... I wounder ...
could this be their way of getting back at us? make a lot of
programs but only use german in the docs? I wish that other
web view I've got would work with STinG! It's all in english!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2505. Emulator TOS ROM patches?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <354cd803.8922681@news.zetnet.co.uk>
Source record: 101691

Hallo Emulator users,

I have copied my TOS ROMSs onto my PC to try the various Atari emulators. Wouldnt it be possible to patch the ROM files directly and make a modified ROM file; this would avoid having to use programs such as serial fix and simply things like auto folder ordering? Can any tell me how?

regards Lewis

2506. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <354bb55c11c96a3@club-internet.fr>
Source record: 101807

Hello,

in article <6hgjlo$ei3$1@ns1.sols.net>
Phantom wrote:

> I am looking for some good supported Atari BBS software.
> I would appreciate any information on who I can contact to purchase or
> register a good Atari BBS program that has support for CD Rom drives.

I don't know if it's what you're looking for but there is StarBox that
comes with StarCall.

--
Pascal, surfing the web on his Falcon...

2507. Diamond Edge and Diamond backup patches upload

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354bc15e1157531@ping.be>
Source record: 101808

```
Hello world,

I downloaded the Diamond Edge and Diamond backup patches to the
Belgium ftp-site.
193.190.205.13 archive/atari/incoming/patches
Look for *de204pat.zip* and *db360pat.zip*
Have fun with it.

CU
Martin
--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

2508. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d8fi3y.1hpfazudqs800N@pwomar.demon.co.uk>
Source record: 101809
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Steve Stupple <steve@steverosie.demon.co.uk> wrote:

> I have tried using the original translator but using the ICD Boot
> 6.5.5, I can access the hard drive but, although the CDR is
> acknowledged it keeps coming back to drive not reponding! This happens
> with & without termination in all combinations! The hard drive does
> boot:)

It's got me beat I'm afraid, the last thing I can try (and you've
probably already checked it a million time anyway) is to make sure your
HD driver is set to ignore the SCSI ID of the CD drive.
--
-> The email address in this message *IS* Valid <-

2509. MIDI Question?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: lsdodman@rogers.wave.ca
Message-ID: <354bc1a5.28907147@news.on.rogers.wave.ca>
Source record: 101810

I have an Atari 520 ST, which I upgraded many years ago to 1Mb of RAM, I have a hard drive and DOS emulator. I haven't used the Atari in a long time, my son uses it for games.

My son and daughter are now very heavy into music, they both play quitars. What is it I need (hardware and software) for the Atari to take andvantage of it's MIDI ports? Is it possible to attach the quitars to the computer and enter quitar music tracks etc, can the computer play the quitars? Is there a speaker/amplifire system available for this system?

Is it possible to pick up any of the stuff I need in the Toronto, Ontario Canada region?

thanks in advance.............

Les Dodman
lsdodman@rogers.wave.ca

2510. Re: Default.cfg help

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3553a9ef.4618330@news.demon.co.uk>
Source record: 101811

On Sat, 25 Apr 1998 23:22:41 GMT,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>In article <3554bb13.23653401@news.demon.co.uk>,
> guy@swampdog.demon.co.uk (Guy Harrison) writes:
>> On Thu, 16 Apr 1998 22:00:32 -0400, Dennis Bishop
>> <102063.112@CompuServe.COM> wrote:
>>
>>>NAMESERVER =
>> ^^^^^^^^^^^^^^
>>
>> This is absolutely *critical*.
>
>Hmmm :

'Hmmm' : I've jumped in with both feet without thinking perhaps? <G>

>> Hmm - PETER!!!! Shouldn't there be a PROTOCOL to set PPP somewhere or
>> is it obsolete now?
>
>That is of course in DIAL.SCR. Also, DIAL.SCR contains a name server
>setting too which will override the one from DEFAULT.CFG once connected.
>Third, PPP is capable of retrieving the name server addresses automatically
>from the ISP, if that one allows this feature, which means no explicit name
>server setting is required. Nothing critical ;-)

oops!! :-))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2511. Re: Bill Gates - First a pie in his face, now egg on his face!

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354bc90c.12583113@news.demon.co.uk>
Source record: 101812

On Sat, 25 Apr 1998 17:14:39 GMT, strads@tmisnet.com (George Crissman)
wrote:

>Sounds to me like your IRQs are all used
>up but you need a few more (just guessing,
>I had that same problem at work).

If only it were that simple. Methinks I have something amiss in my
registry. :-(((

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2512. Re: Bill Gates - First a pie in his face, n

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <354cc9be.12761710@news.demon.co.uk>
Source record: 101813

On Thu, 23 Apr 1998 10:24:48 +0100, Clair Shaw
<Clair@shaw1.demon.co.uk> wrote:

>You could say Win95 is like Win 3.x but with a bar at the bottom for
>swapping multitasking programs and a start program to actully start a
>program. (rather like MagiC, where you click at the top and get that
>menu?)

You can of course drag the bar up to the top of the screen of course
(which winds up everyone else who uses my PC - hehe) but sadly that is
the end of the similarities between Gem and Windoze, except perhaps to
state that if Gem had any more similarities then we wouldn't be using
it! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2513. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <894161237.2997.1.nnrp-07.9e98f145@news.demon.co.uk>
Source record: 101814

```
-----BEGIN PGP SIGNED MESSAGE-----

On 1 May 1998 13:43:16 , Xav wrote:
> In a former life as an exotic dancer, dbolt@my-ste.demon.co.uk (David Bolt)
> wrote:
> > UPPER$(a$)
> > > command and didn't realize there's no LOWER$ command. (Why not?).
> >
> > Not sure why not, but I've got a function that does the same. It was a
> case of look at each character in turn and use a look-up table to convert
> an upper-case letter to lower. Not pretty, or fast in basic, but do-able.
> >
> Why the lookup table? Surely you just need to check it 's an alphabetic
> character then add or subtract a fixed offset from its ASCII value?

While this works for A-Z -> a-z, it fails for the chars above 128. That's
the only reason for the LUT. I've toyed with the idea of re-doing the
basic part in m/code, just to add a touch of speed. The idea I had was
pass the address and length of the string, and let the code do the rest.
Much nicer than:

FOR i&=1 to LEN(the.string$)
MID$(the.string$,i&,1)=CHR$(PEEK(table%+ASC(MID$(the.string$,i&,1))))
NEXT i&

as well as a bit faster and much less memory-hungry. All I've to do now is
get round to writing it.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUqNYFeKRkq5A+OlAQFLzQH7Bs0SeGBVBI/dbHAB5j+LQMojD9RcqsJ3
8TxPpJri07iX18u7hGVjbG5xOuxJriFf/9FbxgA/yjFGBqHQ9N0MIw==
=OOTi
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

2514. Re: compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <894161234.2997.0.nnrp-07.9e98f145@news.demon.co.uk>
Source record: 101815

```
-----BEGIN PGP SIGNED MESSAGE-----

On 1 May 1998 14:10:39 , Levien van Zon wrote:
> David Bolt (dbolt@my-ste.demon.co.uk) wrote:
>
> : > Does anyone know of a compression/back up proggy that keeps the long
> : > filenames?
>
> : If you don't mind usinfg .TTPs, LHARC v1.13 will. It even handles files/
> : directories with spaces in the name.
>
> The GEM version of LHARC does so as well. You might want to increase the
> LHA archive header level for some filesystems though...

Which version are you using? I've v3.10 and haven't (yet) been able to get
it to compress long filenames, and it was only by accident that I found out
that the TTP could. If you've any other information to add, especially as
how to get the GEM version to work with LFNs would be greatly appreciated.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQBVAgUBNUqKOleKRkq5A+OlAQGElQH/ct/MnqZKL0vWD4meFUmbSASNbD+kns6M
62nQfDX/jfWQ7O/8RBtf/fGvvR/RPXPGJc6ueZMjMdhmvFU7mscEFA==
=xE4a
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, V.34
Atari 1040STE 4Mb
```

2515. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: look@my.sig
Message-ID: <354bcae0.15185850@news.wavetech.net>
Source record: 101816

>]- Are there ANY BBS programs for the Atari ST that are still being
>]-devloped and supported?

Whatever happened to Fnordadel? I have the most recent known version by the original author laying around which I never did upload anywhere... I posted a message about it a year ago, and I got a reply from someone who had picked up the source. Looking at my old ansiterm disk I can no longer find the message. Win95's file search can't even find it... Maybe I'll be lucky and he still reads this newsgroup...

2516. Re: Trackballs for ST's?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: look@my.sig
Message-ID: <354bd451.17602656@news.wavetech.net>
Source record: 101817

>Just curious... my mouse is dead and I'd like to get a trackball for my
>1040ST... which ones are compatible?

Get a genuine atari one... You can find a text file on aminet that tells
you how to hack one to work on an Amiga. Easily modified to work on an ST
instead. I did it...

2517. Re: Logbuch?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4683_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101818

Hi Hallvard, on 30 Apr 98 you wrote: ...respect, brethren
h>
h> on Thu 30-04-98 04:13 Harry Sideras wrote:
d>>> LOGBUCH is a program of Jens Heitman and CAN BE found in the UTSI
d>>> DIVERSE UTILITY PAGE !
>> Seeing as you're now the resident expert, what is CatPutz and where
>> can I find it? B^{)
h>
h> Even though you're asking Jo, but still posted the message publically
h> I'll take the liberty to try and answer ;-)
h> I remember downloading it some time ago from an FTP site, because I
h> was curious.
h> It might be on one of my disks, though not on my harddisk -I didn't
h> have any use for it since it's MAUSnet software. Sort of a pun with
h> the the name -"Cat & Maus" I guess ;-)
h> Correct me if I'm wrong anyone...

That may well be right. It may also explain why it's used in the way that's indicated in BEM - the Bavaria Event Manager. This looks to be an interesting program, but I can't see exactly what it's trying to do without knowing what CatzPutz is for...

h> You can probably read about it in the "CAT" FAQ (which is in German):
h> http://www.student.uni-kl.de/~roeske/cat-ring/index.html
h> CAT-ring (MausNet software)
h> http://www.student.uni-kl.de/~roeske/cat-ring/catfaq.zip"
h> 'CAT' FAQ (Frequently Asked Questions) [German]
h>
h> (for all I know, "Catputz" might even be found there).

Thanks.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2518. Diamond Edge Upgrade Patch DE204PAT.ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4685_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101819

Hi Mike, on 30 Apr 98 you wrote: ...respect, brethren
mb>
mb> Following a recent thread I decided to upgrade my DE v2 using
mb> DE204PAT.ZIP from ftp.lip6.fr. On running the patch prg. and putting
mb> in my serial no. and password a dialogue came up saying it couldn't
mb> upgrade the prg. as it was squished 'Try unsquishing it'
mb> I haven't the faintest idea what this means, can anyone help?

To save on disk space it's possible to pack the executable in such a way that when you double-click on it, it will unpack before running. I expect DCSquish has been used on yours.

I'm not entirely sure, but I think there's a utilitycalled MegaDepack which will uncompress the file back into its original state for patching (and repacking if you like).

If you have plenty of HD space you may find it quicker to keep your programs unpacked for faster loading.

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2519. New PHPLAYER 4.3 release!

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4684_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101820

```
*Hi Steve*, on 30 Apr 98 you wrote: ...respect, brethren
s>
w>>> PH Player 4.3 is ready for downloading at
s>
s> Have you got this yet Harry.

On its way by Netmail.

Note to William:

You need to change the links to your software downloads now that CNAM is gone.

s> I must get myself a net account, any advice.

Responded in Netmail with the f/attach.

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

2520. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4686_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101821

Hi Pascal, on 01 May 98 you wrote: ...respect, brethren
p>
p>>> I cannot manage the AutoSurf module to work. Someone else ?
p>>> (Magic 5.13 + STinG 1.15 + Cab 2.6)

I'm glad you posted this first, because I can't get it to work either. Magic
5.11, STinG 1.15 and CAB 2.5d

>> What problem are you having? I was having problems with previous
>> versions of CAB.OVL doing background downloads (but no problems with
>> PPP-Connect). However, the last version of CAB.OVL cured most of my
>> problems.

What CAB_OVL should I be using? The one that comes with CAB v2.5 or Dan's
one? Should I be using PPP or is CSlip good enough? STinG or IConnect?

p> Well, sometimes the module works fine, sometimes nothing happens.
p> Same thing with the Download module.

It's never worked for me... B^{<

p> I'll try with I-Connect to see if I have the same problem(s). But
p> it's a pain in the arse to need to switch all the time between STinG
p> and I-Connect :-((((

I found IConnect too flaky to use...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2521. Re: Looking for a Program

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4682_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101822

Hi George, on 30 Apr 98 you wrote: ...respect, brethren
s>
>> Or perhaps it's because TOS is now an irreleance unless it has built
>> in support for AV, VA, SE, OLGA, UFSL, XFSL, XACC, GEMScript and any
>> and every other protocol that's been recently defined in the absence
>> of any leadership from the owners of TOS...
s>
s> Hmmm ... with a bit of rewording, this would be a GREAT suggestion to
s> Wizztronics, i.e. adding direct support for these protocols.
s>
s> If you wish, I'll submit it, crediting you with the suggestion.

Go on then.

There'd also need to be some kind of hook that would allow fixes, upgrades
and extensions to these protocols to be patched in.

Environment variable support is also pretty essential ISTM

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2522. Re: Bill Gates - First a pie in his face, n

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: look@my.sig
Message-ID: <354bdc4e.19648264@news.wavetech.net>
Source record: 101823

>You can of course drag the bar up to the top of the screen of course
>(which winds up everyone else who uses my PC - hehe) but sadly that is
>the end of the similarities between Gem and Windoze, except perhaps to
>state that if Gem had any more similarities then we wouldn't be using
>it! <G>

You can drag it to the side too, but that looks really strange, and
probably has a similar problem to the one below...

IMHO, having it at the top makes *much* more sense, because when you start
getting a lot of stuff under Programs, I hate the way the menu pops
upwards, you end up moving the mouse most of the way across the screen all
the time. At the top the menu pops *down* like god intended...

I put it back at the bottom after a while because I found a *lot* of
programs seem to get the height of the working area correct, but do not*
check the x,y location and assume 0,0. You end up with windows constantly
opening with the titlebar hiding under the taskbar, (with a big hole at the
bottom about the size of the taskbar...) which makes it rather difficult to
move, resize or close the window...

Judging from this, the multi-monitor support in Win98 is going to be so*
much fun... :P

2523. Re: Drag to lowercase utility?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <6igp42$t5c$1@newshost.comnet.co.nz>
Source record: 101824
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

David Bolt (dbolt@my-ste.demon.co.uk) wrote in comp.sys.atari.st:
> > Why the lookup table? Surely you just need to check it 's an alphabetic
> > character then add or subtract a fixed offset from its ASCII value?

> While this works for A-Z -> a-z, it fails for the chars above 128. That's
> the only reason for the LUT. I've toyed with the idea of re-doing the
> basic part in m/code, just to add a touch of speed. The idea I had was
> pass the address and length of the string, and let the code do the rest.
> Much nicer than:

```
> FOR i&=1 to LEN(the.string$)
> MID$(the.string$,i&,1)=CHR$(PEEK(table%+ASC(MID$(the.string$,i&,1))))
> NEXT i&
```

(I can't tell which version of BASIC you are using, so some of these suggestions may not yield any improvement in code size or speed)

First optimisation: calculate the string length _before_ entering the loop. Depending on how good your BASIC is, it may already do this. But, it doesn't have to. So, the code becomes:

```
length = len( the.string$ )
For i = 1 to length
do stuff
Next i
```

Second optimisation: You've calculated the same address twice as part of two MID$ statements. Calculate it once, and use the calculated result later.

```
address = adr( mid$( the.string$, i, 1 ) )
bytepoke address, bytepeek( adr( table + bytepeek( address ) ) )
```

Third optimisation: move the address calculation out of the loop - you only need to find the start of the.string$, and you'll be stepping through it byte by byte, so there is no need to recalculate the address on every iteration.

So, it becomes:

```
address = adr( the.string )
length = len( the.string )
for i = 1 to length
address = address + 1
bytepoke address, bytepeek( adr( table + bytepeek( address ) ) )
next i
```

I haven't coded seriously in basic in about a decade, so these suggestions on code optimisations may not be worth the effort of changing your code.

--

All email sent to my inca address will fail, however I can now be contacted via an intermediary : gem at tos pl net. I would like to apologise to the genuine respondents that this may inconvenience.

2524. Moving upgrades

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: look@my.sig
Message-ID: <354bf7ab.26654523@news.wavetech.net>
Source record: 101825

Ok, I've got a 520STfm with a 2mb upgrade card and an interesting TOS
1.0-1.4 switcher, that I want to move over to a MegaST2. Using knowledge
gained from upgrading a different 520ST to 1mb, I managed to rip the chips
off the memory upgrade card, and put them in the mega along with capacitors
next to each chip, and three resitors at R71, R72 and R74. Seems to work,
(4mb, maybe I can get a usefull MiNT setup now...) but I just want to be
sure I didn't forget something thats gonna make it explode later...

The TOS switcher is rather interesting, it uses a method I've never seen
mentioned before... It uses custom burnt chips which are set in the sockets
with pin 1 pulled out. They all have pin 1 strung together, with a resistor
(brown black red gold, too lazy to dig up my electronics notes...)
connecting pin 1 to pin 15 on one of the chips, as well as a wire with a
switch connecting all the pin 1's to ground. When the switch is open, you
get TOS 1.0, when closed, you get 1.4.

The problem lies in that the switchable TOS uses a six-chip set, but the
mega has the stock two-chip TOS 1.2. The switchable TOS has chips labeled
U2 through U7, but the mega has sockets labled like this:

U4 LO-2 U3 HI-2
U7 LO-1 U6 HI-1
U10 LO-0 U9 HI-0

What order do the chips fit in the sockets? And what magic jumpers do I
have to set to make it use six chips instead of two?

#include <stdexcuseforwantingemailreplies.h>
Email should go to a username of lerwick that belongs to yet another annoyed spam victim at
a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

2525. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <354c0263.867473@news.tmisnet.com>
Source record: 101826

So has anyone suggested a Java Virtual Machine
to Wizztronics? They're working on an update
to GEM/TOS as well as the hardware.

-- George Crissman
-- strads@tmisnet.com

Oh, yeah:
Wizztronics: http://www.wizztronics.com
Suggestions: toscompinfo@wizztronics.com
Falcon Page: http://www.tmisnet.com/~strads/hq/atari.html

On 02 May 98 19:47:03 +0100, Iggy Drougge <optimus@canit.se> wrote:

>Den 02-Maj-98 01:54:29 nedtecknade darknerd (darknerd@shell4.ba.best.com)
>f�ljande:

>>Many graphical web browsers exist for DOS as well and this July there'll
>>be a JavaVM for DOS from Sun Microsystem.
>
>>I don't think GEM has these. Anyways, I have a URL with some of these
>>treats at:
>
>GEM has almost all of that. It's still lacking a JVM, though.
>However, there is 256 colour and high resolution support, graphics and GUI
>capabilities are built into the OS, 3DFX and OpenGL are lacking, there is
>sound hardware support and development environments as well as a port of the
>GNU C package and graphical web browsers.
>
>--
> | optimus@canit.se
> / __ __ /\ __ __ __ __ _ | unniggy@algonet.se
> / /_/ /_/ /_/ . /_/ / /_/ /_/ /_/ /_/ /-' | StHJJ1WkS+++Sal+++!^Bun+
> __/ __/ __/ __/ __/ __/ ** | Son++Tal+tNic++^E27Ay80
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2526. Re: CAB in German

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEDFFBCRUP@data.rhein-main.de>
Source record: 101827

In <##GPOvjd9GA.333@nih2naab.prod2.compuserve.com> Dennis Bishop wrote:

>I just tried to set up cab on my TT, it's ALL in german, I tryed both the
>LZHed file and TOS one that decompresses itself and both of them is all in
>german so I have no idea how to set anything up.

Oops, what do you need? A step by step description?
(a realy hard job for me..) :-)

But i like to help you..
At whitch point do you like to start?

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2527. Re: Slow Modem Transfer Rate

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEDFFBCUUP@data.rhein-main.de>
Source record: 101828

In <6ig0hj$m2c@news.agate.net> Charlie & Audrey Bechler wrote:

>Hi,
>Has anyone out there experienced slow modem speed on a Falcon030 with
>Cab 2.5/Sting. I'm talking about no more than 350 bytes per second,

Whitch ISP supports 300 Baud/Second?
I'm sure you don't get a connect to the web well.

Have a look for a chep faster modem..

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2528. Re: MIDI Question?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6ih40q$q2f$1@news.ncal.verio.com>
Source record: 101829

On 3 May 1998 01:01:20 , Les Dodman wrote:
>I have an Atari 520 ST, which I upgraded many years ago to 1Mb of RAM,
>I have a hard drive and DOS emulator. I haven't used the Atari in a
>long time, my son uses it for games.
>
>My son and daughter are now very heavy into music, they both play
>quitars. What is it I need (hardware and software) for the Atari to
>take andvantage of it's MIDI ports? Is it possible to attach the
>quitars to the computer and enter quitar music tracks etc, can the
>computer play the quitars? Is there a speaker/amplifire system
>available for this system?
>
>Is it possible to pick up any of the stuff I need in the Toronto,
>Ontario Canada region?
>
>thanks in advance.............
>
>
>
>Les Dodman
>lsdodman@rogers.wave.ca
>.
hello Les:

It's hard to figure out where to start! The St has MIDI IN and
OUT. What you need is :
1. a Software application called a Sequencer. There are some good
shareware and freeware on the net..Sweet 16 and Trackman, plus a
host of other music apps from Hitsquad, and FTP sites.Do a search
on your browser for "atari midi sequencers" and you should find
some stuff. A popular commercial package is stienbergs CUBASE, and
Emagic Logic for atari.
2. A midi sound module/sythesizer. Go to your local music store or
classified ads. A popular format is what is called GM or General
midi.Some popular brands are Yamaha, Roland,Emu, and Ensonique. I
use as my main keyboard a Yamaha PSR 510, which is sold as a
"consumer" keybrd, but is GM, so I can get 16 sounds at once,
once it is attached to the atari. (Midi out from the keybrd to
Midi IN on the atari/Midi out from the atari to the Midi IN on the
keybrd.)
3.For guitar..you will need a Midi guitar or a special pickup that
is attached to your guitar which translates it into Midi Language.
Again..your local music shop can help you on this.A popular brand
is Roland. What the midi guitar will do is 'Play" the sound

modules.
4. To amplify this , you can just use your stereo, or guitar amps. The sound will be coming out of the midi sound modules/synthesizers. Some modules are stereo, so you can get a full sound.

I know this sounds like a lot, but what you are doing is setting up a Midi studio that will be fantastic composing Tools.Since the midi ports are built into the atari, you won't need a seperate interface. You would need this stuff even if you had a PC/Mac system, the difference being you need a seperate midi interface for those platforms. Also Midi seems to have better timing on the atari. That is why a lot of musicians are going back to Atari because of the timing issue.

Have FUN!

Atarian
Tim Conrardy
TT030/Mega Ste

2529. Re: Diamond Edge and Diamond backup patches upload

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: dipching@ping.be
Message-ID: <354c217a5135f4@ping.be>
Source record: 101830

on Sun 03-05-98 01:49 Martin "Nightowl" Byttebier wrote:

>Hello world,
>
>I downloaded the Diamond Edge and Diamond backup patches to the
>Belgium ftp-site.
>193.190.205.13 archive/atari/incoming/patches
>Look for *de204pat.zip* and *db360pat.zip*
>Have fun with it.

Thank you Martin ! This is exactly what I was looking for :)

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2530. Re: Slow Modem Transfer Rate

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <6ih7af$7b6$2@brokaw.wa.com>
Source record: 101831

On 3 May 1998 07:58:56 , Robert Schaffner wrote:
>In <6ig0hj$m2c@news.agate.net> Charlie & Audrey Bechler wrote:
>>Hi,
>>Has anyone out there experienced slow modem speed on a Falcon030 with
>>Cab 2.5/Sting. I'm talking about no more than 350 bytes per second,

>Which ISP supports 300 Baud/Second?
>I'm sure you don't get a connect to the web well.
>Have a look for a cheap faster modem..
>Regards, Robert

Hallo Robert,

Good advice except it ain't the modem :) Agate.Net should speed along as well as any German ISP :) Bottomline, as always here in the USA, is their STinG setup. C'est la Vie.

CU,

Charles
EoF

2531. Drag to Lowercase - Download

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_354c3220_rgoring@znews.zetnet.co.uk>
Source record: 101832

Hi All,

The latest version of `Drag to Lowercase' is now available for download
from The Wessex Atari Group site :-)

wag.home.ml.org

Thanx to David Bolt for a very quick response to a problem :-)

--
Yours Roy

```
+--------------------------------------------------------------------+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+--------------------------------------------------------------------+
| The Atari WebRing - http://atariwebring.home.ml.org |
+--------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+--------------------------------------------------------------------+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+--------------------------------------------------------------------+
```

2532. Re: Diamond Edge and Diamond backup patches upload

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_354c3796_rgoring@znews.zetnet.co.uk>
Source record: 101833

in message <354bc15e1157531@ping.be>
Martin "Nightowl" Byttebier wrote about 'Diamond Edge and Diamond backup patches upload'

>
> I downloaded the Diamond Edge and Diamond backup patches to the
> Belgium ftp-site.
> 193.190.205.13 archive/atari/incoming/patches
> Look for *de204pat.zip* and *db360pat.zip*
> Have fun with it.
>

I tried but I couldn't get a connection :-(

--
Yours Roy

+--+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+--+
| The Atari WebRing - http://atariwebring.home.ml.org |
+--+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+--+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+--+

2533. Re: Diamond Edge and Diamond backup pat

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6ihahc$amo@ds2.acs.ucalgary.ca>
Source record: 101834

on Sun 03-05-98 01:49 Martin "Nightowl" Byttebier wrote:

>Hello world,
>
>I downloaded the Diamond Edge and Diamond backup patches to the
>Belgium ftp-site.
>193.190.205.13 archive/atari/incoming/patches
>Look for *de204pat.zip* and *db360pat.zip*

I'm having trouble connecting with this site; could someone who has
already gotten these patch programs upload them to lip6 or umich,
please?

Thanks,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2534. Re: Magic ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <354c25c3.0@news.uni-X.net>
Source record: 101835

Hi Terry!

>r> No way, it worked perfectly with MKM on my Falcon!
>I don't get the alternate pointers with MKM on my MagiC Falcon. Did you do
>anything special when you ran it?
Oh yes, right, wasn't there something about changing the system cursors?
What I said only referred to the cursor editing functions. I never tried to
get alternate pointers. Sorry, seems like you're right then.

--
Tsch
Christian

Reply to: ratsch@atari-computer.de !!!

2535. Re: MIDI Question?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <354bf2bc.0@diana.idirect.com>
Source record: 101836

On 3 May 1998 01:00:36 , Les Dodman wrote:
>I have an Atari 520 ST, which I upgraded many years ago to 1Mb of RAM,
>I have a hard drive and DOS emulator. I haven't used the Atari in a
>long time, my son uses it for games.
>
>My son and daughter are now very heavy into music, they both play
>quitars. What is it I need (hardware and software) for the Atari to
>take andvantage of it's MIDI ports? Is it possible to attach the
>quitars to the computer and enter quitar music tracks etc, can the
>computer play the quitars? Is there a speaker/amplifire system
>available for this system?

hi Les,

as far as hard disk recording is concerned, an ST can't do it
unless you use a version of Cubase Audio for use with a Yamaha hard
disk recorder - and you'll need a SCSI host adaptor to take advantage
of it. OTOH, if you can get a sequencer that supports MIDI Time Code,
you could use one of the hardware audio recorders (like the Roland VS
models, or TASCAM's MiniDisc recorders) you can sync up and record to
your heart's content. You'll also definitely need to get some sort of
keyboard with multi-timbral capability for your backing tracks.
>
>Is it possible to pick up any of the stuff I need in the Toronto,
>Ontario Canada region?

You can try Saved By Technology in Toronto; they still have a
number of Atari titles like Notator SL. You're also welcome to come to
a TAF meeting (our next one is on May 20th) and we can maybe see if we
can get you headed in the right direction.....

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

2536. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: ukaaug@NOScelerypatch.PAMcompulink.co.uk
Message-ID: <6ihirrlfh1@plutonium.compulink.co.uk>
Source record: 101837

On 1 May 1998 20:21:40 , Martin "Nightowl" Byttebier wrote:
>>>> find the latest version of Freedom at the Belgian ftp-site
>>>> 193.190.205.13 archive/atari probably in the incoming dir. Look for
>>>> *fredm204.zip*
>>I just tried it again a tonight and it worked again!
>Yep I noticed this too. You see the webmaster is a last year student
>and for the moment his is studying very hard to get his graduate.
>This reminds me that I must talk to him about the future of the
>ftp-site. That's why the incoming dir is rather chaotic right now.

Sorry Martin, but I still can't get through to this site. I get a DNS
Query error in Newsie's FTP (which is working well enough elsewhere).

I should be using ftp://193.190.205.13 and directory /archive/atari/
shouldn't I ?

B^{<

--
Regards, Harry Sideras - UK Association of Atari User Groups
%%*%

2537. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: ukaaug@NOScelerypatch.PAMcompulink.co.uk
Message-ID: <6ihirtlfh2@plutonium.compulink.co.uk>
Source record: 101838

On 2 May 98 14:18:38, Terry May wrote:
p>> (btw, it seems I have less problems with IConnect for the modules)
>
>Same here, though the latest 030 CAB.OVL works MUCH better for me with
>respect to the modules. I could hardly background download at all before.

That's interesting. As asked elsewhere, would I use the 1.2904 OVL with
STinG in Cab v2.5's MODULE folder? I've completely lost track of this
issue... B^{<

>Now I rarely have any problems, though my foreground application (usually
>CAB) slows WAAAY down. This could be a setting somewhere, though.

Along the lines of what Steve said, I use 1:25 timeslices here, but I'm not
sure that background tasks are very fast with that either...

--
Regards, Harry Sideras - UK Association of Atari User Groups
%
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

2538. StartUp-button for other than MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: gokmase@usa.net
Message-ID: <6ihmnf$e8d$1@nnrp1.dejanews.com>
Source record: 101839

Greetings Atarians!

I wonder if there is a Startup-button that doesn't need MagiC to run?
SMU surely isn't made for anything else than MagiC, is it?

http://hem1.passagen.se/gokmase/atari/

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2539. Wanted: ST & Falcon Gear

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894199758.14661.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 101840
Cross-posted to: comp.sys.atari.st,demon.averts,uk.adverts.computer,alt.atari,demon.ip.support.atari

```
Items Wanted

CD-ROM's

Atari Compendium Programmers Reference
Atari Gold
White Line Alpha
White Line Gamma
White Line Delta

Programs

Timeworks v2.04
Steinberg Studio Module
SP Editor for PV Sampler
Octaliser (registered version)
Zero-X
Sherman M4
Diamond Edge 2

Hardware

Replay 16 sampler cartridge

ST Format cover disks: 1, 2, 3, 4, 5, 7 & 13
Atari User cover disks: any March 1988 - April 1990

I don't know how the copyright stands in regards to copies as most of
the stuff on cover disks of these ages are public domain?

ST Review Magazines: Issue 6, Issue 7 & Issue 26.

If you have any Dizzy games let me know what you have as I can't
remember which ones this user has. Thanks.
Cheers! for now
Steve

**********************************************************************
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
**********************************************************************
```

2540. Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-03 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <57780855_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 101841

Can anyone tell me, if there is a program that will search all files in a directory for a specific string of characters, and display the files that contain this string?

I'm forever having to individually load files into an editor, manually search for a word, then move on to the next file, when it's not found. I would like to automate this process!

I guess if there isn't one, then I'll have to write one. :)

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2541. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: grovem@BloCkridgecrest.ca.us
Message-ID: <6ikipu$h6b$1@ash.ridgecrest.ca.us>
Source record: 101492

On 4 May 1998 12:20:36 , Magnus Kollberg wrote:
>Michael Grove wrote:
>
>> I have found that most GEM dialogs (alerts, stop!, etc.) do not
>> display properly (colors) from 24bit mode on the NOVA (including UNiC).
>> There is no problem in 15 or 16bit mode however, except from TOS 4.0X
>> icons, which do not apear with their normal color (this is stated in
>> the NOVA English manual).
>
>Actaully I havn't tried 24 or 32-bit modes yet. Maybe I should.
>
>Are those manuals in binary form or paper form?
>
>//Magnus Kollberg

Homa House supplied a manual and english docs with the card. All
copyright, AFAIK. Ask Nima about it.

Mike

2542. Logbuch :-)

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6iklj5$aq6$1@ratatosk.uio.no>
Source record: 101493

I've finally got the Loguch program I was looking for, and it's such a nice little tool that I've uploaded it to ftp.funet.fi (logbuch.lzh).

It's a programstarter that produces a popup of earlier started programs, configurable via a cpx and has support for Stic's mini icons.

Multitasking systems only!

- Petter -

2543. Re: Mouseproblems

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <354dd364.1650499@news.tmisnet.com>
Source record: 101494

Hmmm ... looks like maybe a broken solder joint
or a broken trace on the motherboard, given your
explanation.

If you're handy with a soldering iron (it's tricky!)
you can touch each of the connections for the mouse
connector at the PCB to re-solder the connection and
see if it cures the problem.

While the case is open, look closely at the traces
around the connector for hairline cracks (I usually
use a magnifier for inspections this critical). If
you find any, a short "jumper wire" soldered across
the break will restore continuity.

If resoldering the connector doesn't work, you may
need to get a schematic for your machine and directly
hand-wire each of the connector pins to it's destination
on the board, bypassing any hidden hairline fracture.
This is not an easy or quick solution -- I'd have an
Atari service shop fix it (personal opinion).

-- George Crissman
-- strads@tmisnet.com

On 04 May 1998 14:03:22, pbertilp <pbertilp@algonet.se> wrote:

>
>
>--
>I have got a problem with the mouse wich I suspect is hardware-
>related.
>Suddenly I wasn't able to move the pointer in vertical direction,
>horisontal it's okay.The pointer either stops at the top or the bottom
>of the screen.
>I cleaned the mouse and I tried a couple other mices,but it was
>the same thing.I checked for viruses,I tried different setups
>including a totally clean,but there where no change.
>Then I tried to bend the connectionplug when it was attached to the
>computer and then the mouse suddenly started to work.And it still
>do if I don't touch the plug or the wire ,if I do,the problems
>starts again.
>This applies to the other mouses to.
>Is there a possibility that this problem can be related to anything
>else but hardware(in the computer)?
>And if it isn't,is it difficult and/or expensive to replace whatever

>has to be replaced in the computer.I am not(as you probably understand
>by now)specially experienced in handling hardware.
>My set up is Falcon 030/Magic 5.13/NVDI 4.11.
>Grateful for some advice.
>
>Bertil Persson
><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><>
><> Bertil Persson Stockholm Sweden <>
><> pbertilp@algonet.se <>
><> Falcon 030/Magic 5.13 <>
><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2544. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9wwc2niy6.fsf@se.bel.alcatel.be>
Source record: 101495

<darknerd@shell4.ba.best.com> writes:

> GEOS or GeoWorks didn't support developers or a good development system.
> They charged for their development kits. They screwed themselves big
> time. I always imagined a "What if GeoWorks was successful" and "What if
> GeoWorks was the new OS for Ataris". But we'll never know.

True, the GEOS Software Development Kit costs $100, and if you want free
help you have to use their web site. I was forgetting that.

--

Chris Gray

2545. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894302193.25097.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 101496

```
On 3 May 1998 15:54:07 , "Wubbaldo" wrote:
>yes of course, it is an atari ain't it... lol
>ok use a ICD to scsi controller
>then put the cdrom (scsi)
>and the adaptec controller (scsi) on the scsi chain
>remember the termination of a scsi chain.
>
>ok the set up looks like this
>
>atari
> ICD (dma>scsi)
> cdrom (scsi
> adaptec (scsi) this goes from scsi to mfm or rll
>
>I use this set up all the time
>the adaptec board I use is a 5500a
>which allows 4 mfm hard drives..
>You do know the limitations of the hd size by tos 1.0 and 1.2
>?
>
>.

Well the hard drive is a MiniS 127meg, so it doesn't even come anyway
near the limit. Both devices are SCSI and I have tried with all
methods of termionation in all combinations.

What I wanted to know was could I connect BOTH of my DMA-to-SCSI
adaptors in parallel; so that I can have one on the CDR and one on the
HD.

One is System Solutions translator and the other is the ICD Link 2!

Cheers! for now
Steve

**********************************************************************
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
**********************************************************************
```

2546. Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6iktkg$9vs$1@irk.zetnet.co.uk>
Source record: 101497

Hello people,

Can anyone tell me...

Is there any way to play Real Audio on a humble STE.

If not,is there any way to convert R/A, to a format like WAV which I can play.???

Thanks very much.

Seeya,

Keith.

****
+ Keith Lever. ---------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****
If you keep getting that sinking feeling.....Dont swim!

2547. Re: Extendos CD-Burn S/W? (getting itch

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEEPAECDUP@data.rhein-main.de>
Source record: 101498

In <6iiiq4$7bc$2@irk.zetnet.co.uk> Chris Crosskey wrote:

>Unfortunately Macintosh is against my religion....burn the heretic :-))

Sure, i love my Atari too...
But take Mac 'TOAST' as a simple example ;-)

Nice software, also a nice price. I think you know what i mean :)
CDRecorder is - very - expensiv!

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2548. Re: Slow Modem Transfer Rate

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEEPAECGUP@data.rhein-main.de>
Source record: 101499

In <6ihva8kca1@supernews.com> Steve Hammond wrote:

>The problem is the latest TCP.STX module - with some users (myself
>included) incoming information slows to a crawl, getting as slow as 100

Oops.. I misunderstand the first message.
SOrRy :)

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2549. Re: CAB in German

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <e5AS7p3d9GA.343@nih2naac.prod2.compuserve.com>
Source record: 101500

NO SUCH DIR OR FOLDER.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

2550. Re: CAB in German

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#bLZ7q3d9GA.303@nih2naac.prod2.compuserve.com>
Source record: 101501

The text file I dumped out says cab 1.25 and it defaults to hmtl files
that are in german which tells me nothing as to what to set up or how
to use.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

2551. Re: Slow Modem Transfer Rate

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <eQqwtt3d9GA.303@nih2naac.prod2.compuserve.com>
Source record: 101502

As my e-mail on the ptw.com account has failed to get your e-mail totaly
so I can get it, try sending it to THIS account as an attached file, should get
to me ok here on CIS.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

2552. Re: Okami & Popwatch

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <354cff62c1ef70@game-master.com>
Source record: 101503

on Mon 04-05-98 01:26 Pascal Ricard wrote:

>I don't recall if you're runing a multitasking system. If it's the case,
>it's easy to load the POPwatch alias file in your text editor before
>retrieving the mails, then add the unforeseen addresses in the file. Then
>quit POPwatch and launch it again and there you go.

I'm not using a multitasking system, but you could still do it this
way - write down the address, quit POPwatch, edit ALIAS, back to
POPwatch, and download!

It seems easier just to use the -u function of OIMPORT or change the
name of the offending email.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

2553. Re: Mouseproblems

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6il41a$199$1@roch.zetnet.co.uk>
Source record: 101504

On 4 May 1998 14:03:22, pbertilp wrote:
>I have got a problem with the mouse wich I suspect is hardware-
>related.

>Grateful for some advice.

This sounds very much like the problem of fractured soldering where
the mouse socket attaches to the PCB.

You will have to take your m/c to pieces so that you can see the
soldering. Have a good look with a bright light and a magnifying
glass. It might be obvious where the fractured solder is.

If not take a soldering iron with a fine point and CAREFULLY remelt
the solder on each socket pin so that it flows and makes a good joint.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2554. WTB:TT030 Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: newshost <michael.jacobs@lexis-nexis.com>
Message-ID: <6il4np$qe3@mailgate.lexis-nexis.com>
Source record: 101505

I am looking for a memory upgrade card for my TT030. If you have one for sale let me know how much you want for it.

Thanks.

2555. Atariworks help!

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <2zo31.3509$Pg3.2205178@news21.bellglobal.com>
Source record: 101506

Greetings;

I recently came across a copy of Atariworks in a trade. Unfortunately, there were no docs with the disk. My 8 year old could use the simple word processor for school on her Mega II. I gather Atari isn't supporting it anymore.

Anyone have docs they could mail me? We would really appreciate it.

If there are a hyp files, etc. Knowing the locations would be great as well.

Please respond via email to: willard@headwaters.com

Thanks!

2556. Re: Diamond Edge and Diamond backup patches

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354e248a1f25e51@ping.be>
Source record: 101507

on Mon 04-05-98 09:00 Roger Cain wrote:

>On 3 May 1998 01:49:46 , Martin "Nightowl" Byttebier wrote:
>
>>I downloaded the Diamond Edge and Diamond backup patches to the
>>Belgium ftp-site.
>>193.190.205.13 archive/atari/incoming/patches
>>Look for *de204pat.zip* and *db360pat.zip*
>>Have fun with it.
>
>Which versions of DE does the 204PAT patch please, Martin?

Diamond Edge Version 2.04 Patch
October 3, 1985

This program will patch Diamond Edge 2 V2.00, 2.01,
2.02, or 2.03 to version 2.04. It will also patch
Diamond Mirror V2.0 to V2.1. Place DE2PATCH.PRG,
DE203PAT.DAT, and DM21PAT.DAT in your EDGE directory
and double click on DE2PATCH.PRG to apply the patch.

All Diamond Edge 2 owners should apply this patch.

In the mean while I uploaded (not downloaded ofcourse like I've said
in my previous postings) these patches to ftp.funet.fi and
ftp.lip6.fr.

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2557. Re: StartUp-button for other than MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354e248a1f25e52@ping.be>
Source record: 101508

on Sun 03-05-98 14:59 Katherine L Ellis wrote:

>Hi Marting, since you have Naes, you better get Taskbar then because
>SMU and the setter won't be needed anymore :)
>MUCH better than SMU. way faster to edit etc.
>Taskbar is freeware, well beerware actually, and can be found on Jo
>even webpage./

I don't understand your statement quite well I'm afraid.
Yes I'm using Taskbar. In the early days I was using *multistrip v1.3*
which is btw a very usefull tool but like you have said once to me it
consumes too much cpu time.
AFAIK Taskbar needs Start Me Up in order to work. Right?
So how can Taskbar be better then SMU? How on earth can one edit
Taskbar so it can start prg's and so on without SMU?

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2558. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354e248a1f25e53@ping.be>
Source record: 101509

on Sun 03-05-98 22:47 Louis Holleman wrote:

>On 3 May 1998 21:38:58 , Martin "Nightowl" Byttebier wrote:
>
>Martin, you're great.

Yes, I know that :-) Some people keeps telling me that (are you
receiving me Jo?)

>>To set the date you must use clock.cpx of something similare.
>>Yes, I know that for some dark reason the time is set now and then to
>>the above mentioned values. This is one of the reasons why I don't use
>>Freedom 2 on my Hades. From what I recall this happens when you access
>>the cpx's.
>>
>
>Well, as I said before, never used much of these CPX-es before.

It's a very weird problem. Freedom 2 managed to show me a time like
this yesterday: 31:02 (h:m). I didn't know that a day counted more
then 24 hours:-). The date was also wrong but I can't recall me the
exact value.
>>
>>I don't think so. The latest version 2.04 is only a few months old.
>>You'll find this version If you can access the Belgian ftp-site
>>193.190.205.13 atari/incoming. Lots of people seems to have trouble to
>>access this site lately. A few hours ago it was accessible, at least
>>for me
>
>As I said, I wasn't sure myself... thought I'd seen a posting about it some
>time ago... but then again, I could be wrong.

The authors released the latest version as shareware without any
restriction. With the older versions one had to write (and pay) to
the authors to get a key. In order to save time (these are the authors
words) they suspended the key.
Maybe this is a sign that they are about to quite the Atari scene
afterall.

>Tks for the great tip anyway!

My pleasure

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********

****
But He uses a Hades 060 now

2559. Stylus PRO A3 ...

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <354e25c2cd180@ping.be>
Source record: 101510

I have the opportunity to receive an old Stylus Pro printer which
allows the use of A3 sheets ...

Do you know if any program will allow the use of this format ?
Calamus ? Image Copy ? Any other ?

Thank you for any answer.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2560. HELP GDPS

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: mpontigg@mygale.org
Message-ID: <6il63b$5p8$2@buggy.news.easynet.net>
Source record: 101511

Hello
Eric Da-Cunha (co-autor of digital lab)
is looking for a demoversion of a program
which manages a GDPS driver like PIXART.

I transmit response.

Bye
Michael
http://www.mygale.org/~mpontigg/

2561. Image Copy and Stylus Pro

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <354e288e2fc130@ping.be>
Source record: 101512

Oh, well I have just seen it is possible to set-up an A3 sheet format
inside Image Copy, so i should be able to use the Stylus Pro with it
:)

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2562. Re: Wensuite

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: rgolding@zetnet.co.uk
Message-ID: <6il6uladr1@irk.zetnet.co.uk>
Source record: 101513

On 29 Apr 1998 03:56:51, Charles Silver wrote:
>On 28 Apr 1998 18:14:28, Roy Golding wrote:
>>On 25 Apr 1998 08:56:35, "Nicholas Bales" wrote:

>
>>Have the full registered version.
>>Assume that all the "strings" sent in the dial script for Stik would
>>apply to Wensuite? and would have to be put in the PPPLINK.CNF file
>>as the screen doesn't have enough spaces to accomodate all I assume is
>>required. A copy of this file would be helpful with what needs to go where
>>and in what order. Thanks for any help. Regards, Roy
>
Hi Charles
>
>Well, the dialin script only allows 6 lines ;) If I remember correctly
>Zetnet has an long series on dialin ;(If you can't figure a shorter
>login procuder, your SOL...
Yep, and this is going to be the problem, including all the
FIND\RESP\WAIT strings there are 18 of them in the Dial.Scr for Stik,
and theres 20 in Sting.
When I can find time, will have to play around and see whats happens.
At present I get an error, and can't disconnect, warm boot seems to
get out of the problem without dropping the carrier, I can then
disconnect.
thanks for the help anyhow.
If I get it going, will post to the n.g.

Rgards
Roy
* The Ashfordian. Kent the Garden of England *
* Compiler of "the list" (Zetnet-Atarians) *
* Users Guide to the Internet for Atari *

2563. Re: Extendos CD-Burn S/W? (getting itch

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6il6s4$crs@news.Hawaii.Edu>
Source record: 101514

Chris Crosskey (chrisc@zetnet.co.uk) wrote: :

> v2....if you own several pieces of Soundpool software you can sensibly
> upgrade : to a dongle instead of Keydisks as well...which I might do
> anyway.....and if you : are thinking why do they need this it is because
> pirate software is killing the : Atari market.......

WARNING - DIGRESSION AHEAD!

I don't think that piracy can be blamed for killing the Atari market - more likely, Atari is to blame for that. Copy protection and dongles are also to blame in a big way.

I hate dongles, particularly because I own Notator, Logic, Cubase, Cubase Audio, Pro24, Chronos 3D, and a few other packages that use dongles, and they are always a source of system instability. I have lost hundreds of hours of work due to dongle malfunctions - and lots of time since pass through dongles always interfere with normal operation and require switching of cables, while normal cart dongles require additional wear on the port. I eventually had to purchase a multi-cart switcher to minimize this.

This in itself is offensive - I had to buy additional hardware in order to use the _software_ that I PAID for without risking further damage to my computer.

Copy protection killed my interest in purchasing many Atari software titles. A day came that I stopped buying new Atari games because I knew they would be copy protected - and this sentiment was shared by many Atari users that I have known.

Back in the days that the same games were being made for PC and Atari, it was terribly offensive to see that only the Atari versions were protected and, hence:

1. Were not hard disk installable
2. Were difficult to back-up (since we all know floppies are _so_ reliable.
3. Were not compatible with all floppy drives
4. Were not compatible with all operating systems

It was terribly upsetting to purchase a new game, only to find that it wouldn't run on my system because of the copy protection!

I certainly do not condone or agree with software piracy. I personally own more legitimate Atari software than almost anyone - and believe that it is critical for people to purchase the software that they use in order

to keep the authors of such software in business. I do however vehemently disagree with the use of copy protection, in that pirates always find ways to get around it anyway, while the legitimate buyer is made to suffer.

Want to reduce piracy? Make good quality software, make it accessible, and price it fairly.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

2564. Re: Anyone upgraded TT-FastRam Board?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6il70r$crs@news.Hawaii.Edu>
Source record: 101515

Joe M. Villarreal (villarreal@delphi.com) wrote:

: I've upgraded my TT to 16 megs using the information at the site you mentioned.
: My upgrade board had 6 jumpers; all I had to do is buy the ram and change
: the jumper settings. The 3 jumper board requires a lot of modification for it
: to work; someone with electronics experience.

My board is the older 3-jumper type. I've had the board upgraded (using
the mentioned docs) by someone that is highly experienced, and he even
added some additional measures to stabilize the board's ground and power
connections; yet, 16 meg is unstable on the board. I get two bombs after
running for a while - even if I'm not using TT-Ram.

Does anyone have any recommendations?

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

2565. FS: 1040ST, etc

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: jwright@ml.pacnw.com
Message-ID: <6ilknr$78i$1@nnrp1.dejanews.com>
Source record: 101516

Yep, I have a 1040 ST, the Mono Monitor, the Color Monitor, a Supra based 60 Meg hd (actually a 20 and a 40 SCSI together... it would be trivial to upgrade). and about tons of software including DbMAN disks and Manual, and WordPerfect 4.2 and manual, and I don't know whatall...
I live in Washington State -- I'll accept any reasonable offer, buyer pays shipping...

--Jerry

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2566. Re: Newsie Log

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <894313582.1035.1.nnrp-07.9e98f145@news.demon.co.uk>
Source record: 101517

```
-----BEGIN PGP SIGNED MESSAGE-----

On 3 May 1998 19:50:31 , Dennis Bishop wrote:
<snipped for sanity's sake>

Here's one suggestion, under Preferences -> Server Address you'll find
a couple of timeout entries, one marked 'maximum timeout', the other
marked 'from last character'. Try setting these to 60 and 40, respectively.
This may reduce the number of fragmented messages, if not completely remove
the problem. Of course, if they're not a result of timeouts, it won't
really make much difference.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNU1LmleKRkq5A+OlAQFhoAIAsyL9AFy2sbo2roFZepDMxI4QGpWaULMK
0qanTZCLxbAcQjv1BF9HI/ukreBQJxHAvZVdR2UG///KNbla72kLnw==
=HgU0
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

2567. Re: compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <894313585.1035.2.nnrp-07.9e98f145@news.demon.co.uk>
Source record: 101518

```
-----BEGIN PGP SIGNED MESSAGE-----

On 3 May 1998 15:59:44 , Martin "Nightowl" Byttebier wrote:

> I don't have any problems to compress/uncompress long filenames using
> *lzhshell v3.10*. It always has worked for me.

Can you mail me the LZHSHELL.INF file as I can't get it to work. I can get
lower case names, using unix-compatable, but any files longer than 8+3 are
truncated to '??????~?.???'.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNU3QRFeKRkq5A+OlAQG5nQIAgQKQEVBt7e7u1H/hXXMIX5Osegf3EUKW
aXuw0BxxooBey5y8h/3nAPGKyeCZ7r5Uruz2A3wojJmYZ4hf9CzyQw==
=vNZh
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

2568. ---> SUPPORT MEGA 3 <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6il8uk$5ip$1@heliodor.xara.net>
Source record: 101519

For those of you who have not seen the best disczine around send a E-mail to me and request issue 1 or 2.

If you have seen MEGA why have you not supported this new zine. There are lots of you out there who must of liked something in it. But you don't tell us what you liked and what you didn't.

It only takes a moment to return the questionnaire, or to offer some ideas of your own. We need your support NOW. The more support we get the faster MEGA will be produced.

The MEGA member list is getting slowly longer but we need more feedback, We need to know that people are reading it and liking it, There would be little point in producing a zine if there is now one reading it.

So come on, Lets have some feedback, I want to make it YOUR zine, Let us know what your would like to see happen and the MEGA team will support your idea.

Why not send in something in, Ramble on about anything you like, We want to hear from you. Get your name added to the credits list at the same time.

I have mailed MEGA 1 and 2 to god knows how many people over the last month, Well, Ok, It has not appeared on my site yet, But you can get it now if you wish. Simply join the mailing list and you will get MEGA before it goes onto my site. Out of all those people how now have got it, only a handful have had any comments. This is good but we need more now !

Issue 3 WILL appear but how soon all depends on you. So get writing and send something in, or at least tell us what you though about MEGA. It only takes a moment so why not go for it, your not going to loose anything by sending a mail to me.

If you have seen UFOST by Lee Round then please support his UFO zine with you UFO related material. Lee is now in 2 minds weather or not to do issue 3 because of all of you how seam to be scared or writing a letter to him.

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

2569. WTB: TT-Nova Adapter (only)

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6il9is$fi0@news.Hawaii.Edu>
Source record: 101520

Greetings,

I have a suitable video card, and am looking for a Nova adaptor
for use with my TT. If anyone has a spare TT Nova adapter that they would
be willing to sell, please contact me.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

2570. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <354E2E00.464@cfcsc.dnd.ca>
Source record: 101521

Gary Priest wrote:
> Can anyone tell me, if there is a program that will search all files in a
> directory for a specific string of characters, and display the files that
> contain this string?
> Regards,
> Gary
>

I've heard of a program called 'nosey' that may do what you want.
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

2571. Re: STACY: to connect a hard disk: HELP

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <1998050421182300.RAA14044@ladder01.news.aol.com>
Source record: 101522

HI:

I also want to hook up my STacy to a Megafile 30 and would like the details,
as well as info on how to change the SCSI ID# and LUN on the Megafile.

>>if you get a stacy to see both the internal and the external at the
>>same time please let me know
>>kevin
> Hi Kevin,
>
> No problem on my side. I use a Stacy with an internal 40 MB HD, and a
>SCSI zip and CD-ROM connected externally with a LINK II interface. So it
>can be done.
>
> Feel free to ask for more details.

Thanks
Stephen Davis

Stephen Davis (independent retailer for Investors International)
steamer954@aol.com

2572. Re: WTB:TT030 Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <354E4094.A0B5FFC3@jps.net>
Source record: 101523

available at www.SystemsForTomorrow.com

newshost wrote:
>
> I am looking for a memory upgrade card for my TT030. If you have one for
> sale let me know how much you want for it.
>
> Thanks.

2573. Re: Q:FALCON-IDE or SCSI jumper required?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <354E42B7.F3B53CE4@jps.net>
Source record: 101524

Mine doesn't care whether the internal drive is in or not.

kevin dermott wrote:
>
> On 2 May 1998 16:21:30 , Dick Snook wrote:
> does the falcon require a jumper setting to alert the machine if it has
> the internal IDE drive removed.mine will not recognize the external scsi
> drive since i removed the defective internal drive.maybe it's the cable
> cause i get the same' no drives attached prompt' with the cable and drive
> attached or not???
> thanks
> dick
>
> have you put a driver on the scsi?
> kev

2574. Re: Password resetting

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <354e3a89.0@news.ptw.com>
Source record: 101525

On 3 May 1998 16:17:03 , Robert Guy Casey wrote:
>Has anyone had a similar problem to this?
>
>I am using Newsie 0.88 and Sting. Every so often when I try to
>download or check my e-mail, I keep getting a 'password invalid'
>message - and consequently no e-mail. This seems to happen without me
>changing any other settings and I have to call Zetnet to get them to
>reset it. They seem to think that it is the software that is causing
>the probs. I have checked all the info in dialogs - password, full
>name, address etc and everything seems to be in order.
>
>Does anone know whats going on?
>
>Thanks
>
>Robert
>.
This happen to me yesterday, I just hit reset on the TT and
re-loged on afterwards and everything was ok. Go Figure!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2575. Re: Atariworks help!

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <354e4065.1976296@news.tmisnet.com>
Source record: 101526

There was actually a hefty (well, for Atari) manual
that accompanied AtariWorks. It should be available
from B&C Computervisions if you don't mind the cost
of a new copy.

-- George Crissman
-- strads@tmisnet.com

Oh, yeah, contact information:
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

On Mon, 04 May 1998 19:21:34 GMT, willard@headwaters.com (Willard
VanderPloeg) wrote:

>Greetings;
>
>I recently came across a copy of Atariworks in a trade. Unfortunately,
>there were no docs with the disk. My 8 year old could use the simple
>word processor for school on her Mega II. I gather Atari isn't
>supporting it anymore.
>
>Anyone have docs they could mail me? We would really appreciate it.
>
>If there are a hyp files, etc. Knowing the locations would be great as
>well.
>
>Please respond via email to: willard@headwaters.com
>
>Thanks!
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2576. Re: compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2693_outrider@lvdi.net>
Source record: 101527

Re: "compression with long filenames", dbolt@my-ste.demon.co.uk scribbled the following on 04 May 98 @ 20:26:25:

d> Can you mail me the LZHSHELL.INF file as I can't get it to work.
d> I can get lower case names, using unix-compatable, but any files
d> longer than 8+3 are truncated to '??????~?.???'.

Just a guess, but maybe he's using Freedom and you're not. Back when I was using Freedom, I found that I was able to use long filenames in many programs (e.g. Imagecopy) that normally wouldn't allow me to, using MagiC's built-in file selector. That is, with Freedom, I would get the long filenames, but with MagiC's fileselector, I would get the 8+3 versions.

* LED v1.51 * "Ike! Do your impersonation of David Caruso's career!"
[dives] - Kyle
--

Terry May - Las Vegas, NV

2577. Re: Atariworks help!

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6ilkot$e06@ds2.acs.ucalgary.ca>
Source record: 101528

On 4 May 1998 19:21:34 , Willard VanderPloeg wrote:
> I recently came across a copy of Atariworks in a trade.
> Anyone have docs they could mail me? We would really appreciate it.

Look around to various Atari dealers (Floppyshop, Systems Solutions, Systems for Tomorrow... they all post here eventually) for a copy of Papa's Graphic Guide to AtariWorks by Michael "Papa" Hebert. This excellent book gives a full description of the use of the word processor. The DataBase is pretty straight forward, and the Spread Sheet is pretty useless beyond the basics.

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2578. For Sale: Atari 1040 STF / SC1224 RGB Monitor / 20 MB Supra HD

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Omega-1 <kombat@icanect.net>
Message-ID: <6ilovg$i11$1@news.icanect.net>
Source record: 101529

Hi,
I've got an Atari 1040 STF with an SC1224 atari RGB monitor and an
external 20 MB Supra hard drive.
$120 buys it all.
Everything works, and is in very good condition.
And yes, I have the mouse.
Also, the monitor has built-in speakers.

You also get 3 years worth of disks from START magazine, a few games, and
Mark Williams C compiler with manual.

Please mail me if interested.

kombat@icanect.net

2579. Re: StartUp-button for other than MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980504212103.22250D-100000@usr02.primenet.com>
Source record: 101530

Just get the latest version and try it :)
Thats's all I can say :)
Wanna talk about a fine piece of software?

On Mon, 4 May 1998, Martin Nightowl Byttebier wrote:

>on Sun 03-05-98 14:59 Katherine L Ellis wrote:
>
>>Hi Marting, since you have Naes, you better get Taskbar then because
>>SMU and the setter won't be needed anymore :)
>>MUCH better than SMU. way faster to edit etc.
>>Taskbar is freeware, well beerware actually, and can be found on Jo
>>even webpage./
>
>I don't understand your statement quite well I'm afraid.
>Yes I'm using Taskbar. In the early days I was using *multistrip v1.3*
>which is btw a very usefull tool but like you have said once to me it
>consumes too much cpu time.
>AFAIK Taskbar needs Start Me Up in order to work. Right?
>So how can Taskbar be better then SMU? How on earth can one edit
>Taskbar so it can start prg's and so on without SMU?
>
>CU
>Martin
>
>
>
>--
> **
> * On the seventh day He created Atari *
> ********** tos4ever@ping.be ***********
> ******************
> But He uses a Hades 060 now
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2580. Mega systems for sale!!!

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: scarritt@wwisp.com
Message-ID: <354E7C98.1A71@wwisp.com>
Source record: 101531

ATARI ST Stuff for Sale

Two MegaSTï¿½s.. One MegaST4 and one MegaST2 (upgraded to 4 megs), both with T-25 accelerators that speed them up from 8 Mhz to 25 mHz, one with OmniRes which gives full screen in monochrome. One has switchable TOS 2.06/1.4 and the other has TOS 1.4.

Five monitors - 2 color and 3 monochrome, one of the monochromes did not work last time I used it. The other 4 are excellent.

Two Monitor Masters for easy switching from color to mono.

One 105 meg Megafile hard drive with Syquest and four 44 meg cartridges full of good stuff.

One 60 meg hard drive.

Spectre GCR (Macintosh emulation).

Supercharger (DOS emulation).

One Migraph hand scanner.

Extra mouses, joysticks, cables, power supplies, you name it.

One Master 3S external floppy drive, and one old 3 1/2 and 5 1/4 external drive that does not work.

A jillion floppies, manuals, books, cables, etc.

One NEC P6 24-pin printer. ($50 extra)

One Panasonic KXP2124 color 24-pin printer ($100 extra)

Software includes, but not limited to: PageStream, WordPerfect, Wordwriter, Silhouette, Touchup, Degas, Diamond Edge, QuickST, LabelMaster, MVG, Printmaster, Stalker, Calamus, NVDI, DidotPro, Interlink ST, PCDitto, Scanlite, LDWPower, Arabesque, AvantVector, Phasar4, Thatï¿½s Write, Outline, plus a TON of great games!!!

Iï¿½m asking $500 plus shipping for everything (see printer extras), and I live in Alabama.

Wesley Scarritt
scarritt@wwisp.com

Please respond via e-mail, as I rarely get on newsgroups... Thanks.

2581. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <#8clcl9d9GA.280@nih2naab.prod2.compuserve.com>
Source record: 101532

>grep will do it. Taken from unix world. There is a mint version. Don't
>know if it will work outside mint environment though.

Picked up a GEM version of Grep on CIS a year ago.

Got it from: (Available in English too)

MicroService
Hermann Wierl
Bahnhofstrasse 8
93336 Altmannstein
Germany
FAX: +49-9446-910003

try e-mail From: Hermann Wierl 100345.2231@compuserve.com

TTFN

Rich

2582. Re: Bill Gates - First a pie in his face, n

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <mmGxBQAVRYT1Qw6C@shaw1.demon.co.uk>
Source record: 101533

At Sun, 3 May 1998,01:51:01 (message <354cc9be.12761710@news.demon.co.uk
>) Guy Harrison (from SwampDog) at mailto:guy@swampdog.demon.co.uk sent
a 20 line-long message in comp.sys.atari.st called "Bill Gates - First a
pie in his face, n" saying:
>On Thu, 23 Apr 1998 10:24:48 +0100, Clair Shaw
><Clair@shaw1.demon.co.uk> wrote:
>
>>You could say Win95 is like Win 3.x but with a bar at the bottom for
>>swapping multitasking programs and a start program to actully start a
>>program. (rather like MagiC, where you click at the top and get that
>>menu?)
>
>You can of course drag the bar up to the top of the screen of course
>(which winds up everyone else who uses my PC - hehe)

lol.

> but sadly that is
>the end of the similarities between Gem and Windoze, except perhaps to
>state that if Gem had any more similarities then we wouldn't be using
>it! <G>
>
>

Ah, you forgot the one that Windows is based on Gem!

--
Clair Shaw Alias: C|D|S
Mailto:Clair@Shaw1.demon.co.uk WWW: http://www.shaw1.demon.co.uk
ICQ: 1043359 Pager: 1043359@pager.mirabilis.com

If you should fail, try and try again. Then give up.

2583. New at Systems For Tomorrow (May 6th, 1998)

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <6iprbbsna1@sunset.kansas.net>
Source record: 101534

New at Systems For Tomorrow May, 6th 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~

Fontmania CD $15.99
While this CD is not an Atari specific disc, it does provide a wealth of fonts usabe by Atari owners. Includes: 1900 Adobe, 200 Calamus, 1100 CG Fonts, 300 bitmap GDOS fonts, 170 fonts as IFF pictures, 130 Pagestream, and 1400 True Type. Other font types that require long filename support are also included. From Weird Science.

HD Driver 7.51 $49.99
The latest version of the best Hard Disk utility software. Updates to v7.51 for owners of 7.x are only $5 for postage and handling. Send your origional disk to: SFT - PO Box 3034 - Independence MO 64055.

Delta Labs CD for TOS Computers
We have received new stocks from delta labs! These German CDs contain all kinds of goodies. Most contain some full versions, and though they are German CDs, English software can often be found. For detailed information on each CD go to http://www.deltalabs.com.

Whiteline Alpha $34.99
Whiteline Gamma $34.99
Whiteline Delta $34.99
Whiteline Omega $34.99
Whiteline PSI $39.99
Whiteline Linux/68k 2.0 $44.99
Whiteline Complete MiNT '98 $34.99
Whiteline all about Signum! $29.99
Whiteline Substance $34.99
Whiteline Transmission $19.99
Whiteline Selected Signs $29.99

Revolution CD Magazine
We now have limited stocks of the first seven issues of this German CD based magazine! Each issue contains German language articles and reviews stored in HTML format. Additionally each issue contains around 100 MegaBytes of Atari Software in various languages (including English.) Only $11.99 each, or only $49.99 for all seven.

Ultimate Virus Killer 2000 for TOS Computers $19.99
The Ultimate Virus Killer 2000 (version 8) is probably the most
~~~~~~~~~~~~~~~~~~~~~~~~~~

versatile and definitive product in the battle against computer viruses on the Atari ST/STE/TT/Falcon; a full- fledged tool that has taken many years of painstaking development. You can use this tool to de-infect your disks and programmes, destroying the viruses and leaving all other information and data intact. UCK2000 will recognize and destroy over 100 viruses! The full version is only $19.99, upgrades from any previous version are only $7.50 (requires the return of your origional UVK disk.)

Atari Computing Magazine Back Issues $9.99 each
Issues #4, #5, #6, #7 and #8 of Atari Computing are available by special order as back issues (while supplies last.) Back issues are shipped when the next new issue arrives. Order now to insure delivery with issue #9 (coming soon).

Atari Computing Subscriptions
In addition to our standing order option, we are now accepting 3 and 6 issue subscriptions to Atari Computing. Here's the deal: (Prices include Reader Disk and delivery to US or Canada.)
Standing Order: $11 per issue (must have a credit card)
3 Issue Subscription: $30
6 Issue Subscription: $55

Suzy B's Treasury Vol 2 CD $29.99
This CD from Suzy B Software continues the tradition of bringing you "a honey of a deal." It includes the best in Atari PD and Shareware, all clearly described by "The Unabashed Atariophile" of Z*Net, AEO and ST Report fame. It's been three years since the first collection and thousands of new files have arrived. Most files are compressed in ZIP format in order to fit more data onto the CD. We also have received more copies of the origional Suzy B's two CD set, now also priced at $29.99. Or take both volumes (3 discs) for only $47.98! From Suzy B's Software.

Link 97 for ST/STe/TT $89.99
Easly connect harddisks, CD ROM drives, streamers etc. to your DMA port. Technical features: SCSI 2 Commands (Harddisks above 1 GB can be used), Parity, SCSI Initator Identification (Harddisks like the Quantum Fireball series can be used), You can connect up to 7 SCSI devices. Note: Does not include driver software. From WB Systemtechnik.

Scan X: UMAX for TOS Computers $49.99
This new edition of the Scan X scanner drivers provides support for the UMAX Astra 1200s and VISTA S-12 scanners. A MicroTek E3/E6/35T+ version is also available. From Homa Systems.

Electronic Cow!
Three cool music applications! For more information check out the Electronic Cow link on our web site!

MIDI Arpeggiator for TOS Computers $27.99
Sound Chip Synth for TOS Computers $19.99
Snippit Synth for TOS Computers $29.99

Also Available:
HD Driver 7 $49.99 The best Hard Disk utilities
CAB 2.5 $49.99 HTML browser /w PPP socket for MagiC
Atari Works $79.99 Easy to use home/office suite.
Lattice C 5.6 $139.99 C Compiler.
True Image $29.99 Image Processing Package.
Alien Thing (Expert) $19.99 Alien Blasting fun!
Tetris II $11.99 Cool Tetris game
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
Face Value $69.99 Visual style GFA programming
All Things Falcon CD $9.99 Tons of Falcon PD/Shareware on CD
Hard Disk Sentry $39.99 Optimize that Hard Drive
Photo Show Falcon $9.99 View Photo CD discs on the Falcon
Card File 4 $29.99 Personal Information Manager
Moving Pixels CD $29.99 Software Collection /w sources on CD
ESG Clipart CD $19.99 IMG, CVG and GEM/s clipart on CD
True Paint $19.99 GEM based paint package
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Retail 11006 East Winner Rd - Independence MO 64052 - USA

All prices in US$ and are subject to change without notice.
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Call or E-Mail for shipping charges.

2584. Re: Gribnif Software's 10th Anniversary Sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <354d0e0afc51c2@club-internet.fr>
Source record: 101615

Hello,

in article <gribnif-0305981343270001@wilga.mtholyoke.edu>
Dan Wilga wrote:

> Gribnif Software's 10th Anniversary Sale

Happy birthday.
g ga g c b g ga g d c :-)

--
Pascal, surfing the web on his Falcon...

2585. Re: Okami & Popwatch

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <354d0e0afc51c3@club-internet.fr>
Source record: 101616

Hello,

in article <354c3212c3e610@game-master.com>
Ross MacIver wrote:

> That sounds very useful. I think Gary mentioned he will try to
> implement this. I'm still getting mail addressed to unforeseen
> addresses, my solution of the moment is to rename them "rosco.txt"
> (after the first import) - then they are sorted properly according to
> mailfold.inf.

I don't recall if you're runing a multitasking system. If it's the case,
it's easy to load the POPwatch alias file in your text editor before
retrieving the mails, then add the unforeseen addresses in the file. Then
quit POPwatch and launch it again and there you go.

--
Pascal, surfing the web on his Falcon...

2586. Re: Slow Modem Transfer Rate

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: bechler@midcoast.com
Message-ID: <6ije3q$c5i@news.agate.net>
Source record: 101617

On 3 May 1998 07:45:19 , Charles Silver wrote:
>On 3 May 1998 07:58:56 , Robert Schaffner wrote:
>>In <6ig0hj$m2c@news.agate.net> Charlie & Audrey Bechler wrote:
>>>Hi,
>>>Has anyone out there experienced slow modem speed on a Falcon030 with
>>>Cab 2.5/Sting. I'm talking about no more than 350 bytes per second,
>
>>Which ISP supports 300 Baud/Second?
>>I'm sure you don't get a connect to the web well.
>>Have a look for a cheap faster modem..
>>Regards, Robert
>
>Hallo Robert,
>
>Good advice except it ain't the modem :) Agate.Net should speed along as well
>as any German ISP :) Bottomline, as always here in the USA, is their STinG
>setup. C'est la Vie.
>---
>CU,
>
>Charles
>EoF
>.
Hello All,
The problem is resolved. A couple of replys suggested that the problem
was due to a new version of TCP.STX namely V1.15 and I should go back
to v.1.10. I did and it worked. Yes I was connecting to the web but
angonizingly slow.
Thanks Charlie Bechler

Audrey/Charlie Bechler bechler@midcoast.com
Art Themes & Music Variations http://www.midcoast.com/~bechler
---

2587. Re: BIGDOS in use...

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <354D6723.754@ooc.de>
Source record: 101618

Chris Crosskey wrote:

> Any help or advice on another tack to take most welcome.....it's very
> frustration to have 2Gb's of space and not be able to get it to work
> properly....

You should contact the author of Big-DOS, Rainer Seitel:

Rainer_Seitel@ka.maus.de

Or use MagiC instead of Big-DOS.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2588. Re: scsi drive limits ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <354D684B.164A@ooc.de>
Source record: 101619

Chris Crosskey wrote:

> quite old and can't live with drives that big. If your Falc has the same
> problems as mine you won't be able to access the drive in bigger partitions than
> 512Mb....big enough for most things but a pain for D2D or CDR...

The Falcon TOS supports partitions of up to 1 GByte. You probably didn't
have appropriate software to partition your drive and so you encountered
a limit that's actually not existing.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2589. Re: scsi drive limits ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <354D6D8D.5566@ooc.de>
Source record: 101620

kevin dermott wrote:

> is there some sort of size limit on scsi/tos's/hosts ?

There is no limit on the drive's capacity but only on the maximum
partition size. This size depends on the TOS version. For TOS 1.0x its
256 MB, for TOS 2.0x/3.0x its 512 MB, for TOS 4.0x its 1 GByte. With
MagiC or Big-DOS the maximum size is 1 GByte regardless of the TOS
version.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2590. New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6ijqv3$83i@newstoo.ericsson.se>
Source record: 101621

```
There is a new version (0.57) of MyMAIL on my homepage
http://www2.tripnet.se/~erikhall/

/Erik Hall

--------------------------------------------------------------------------------
Mail : Erik.Hall@epk.ericsson.se |||
or erikhall@mail2.tripnet.se /|\ Hades 060
URL : http://www2.tripnet.se/~erikhall/index.html / | \
--------------------------------------------------------------------------------
```

2591. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Christof Donat <Christof.Donat@student.uni-ulm.de>
Message-ID: <354d74e3.0@news.uni-ulm.de>
Source record: 101622

Kï¿½re Hampf <k_hampf@yahoo.com> wrote:
:>well you could have sent this to Milan(www.milan.atari.de) and
:>Phenix(centek@graphity.fr) as well?! :) That's where a lot of real
:>development is happening also.

: Consider it sent! I just had the Wizztronics questionare in mind when I
: wrote it, I'll send it to the one's mentioned above also. Thanks for the
: advice!

Also send it to Medusa Systems where the Hades comes from wich is still the
fastest available TOS Machine. A guy at work - a PC guru - once saw this
nice piece of hardware and he told me that this machine could run circles
around current PC arhitecture.

Christof

PS.: The e-mail of Medusa Systems is medusa@logon.ch

2592. Re: Slow Modem Transfer Rate

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <354D71A9.F476CF05@francenet.fr>
Source record: 101623

I had this problem at the beging with sting and PPP link. Make sure you disabled the vj-header compression in the sting configuration.(port parameters -> Van Jacobson Compression must be unchecked)

Eric

Charlie & Audrey Bechler wrote:

> On 3 May 1998 07:45:19 , Charles Silver wrote:
> >On 3 May 1998 07:58:56 , Robert Schaffner wrote:
> >>In <6ig0hj$m2c@news.agate.net> Charlie & Audrey Bechler wrote:
> >>>Hi,
> >>>Has anyone out there experienced slow modem speed on a Falcon030 with
> >>>Cab 2.5/Sting. I'm talking about no more than 350 bytes per second,
> >
> >>Which ISP supports 300 Baud/Second?
> >>I'm sure you don't get a connect to the web well.
> >>Have a look for a cheap faster modem..
> >>Regards, Robert

2593. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Christof Donat <Christof.Donat@student.uni-ulm.de>
Message-ID: <354d76c7.0@news.uni-ulm.de>
Source record: 101624

Yves Pelletier <ypell@CAM.ORG> wrote:

: Oh, and just to stay more or less on topic... what about the
: Motorola Cold Fire series of CPU, as the centerpiece of a tight
: little TOS-compatible home computer? It may not be a speed
: demon, but it offers a lot of on-chip peripherals and good 68k
: compatibility. Anyone with knowledgeable opinions?

Just to add something to this discussion. Have you ever seen the
StrongArm Processor Family? I remeber the old ARM with 40MHz
running circles around a P90 (the current PC processor those days)
The Strong Arm is now available at >400MHz. Acorn just anounced a
Computer with this chip a while ago.

There are loads of great Processor architectures around. I think
we should keep to oner of the Main Stream Chips like Atari did
1984 (the 68000 was the High end main Stream those days). Since
almost noone here likes Intel Processors I vote for the
PoverPC.

Christof

2594. Re: anyone know where CUBASE manual FTP site is?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <354D76DD.B2AA35B4@hol.REMOVE.THIS.fr>
Source record: 101625

Bobby ZZZ a ï¿½crit:
>
> can anyone point out an FTP site where i can find the text of the CUBASE
> manual? thanks!
> b

Ask Steinberg, they can provide extra manuals. I bought my Cubase second
hand and successfully ordered a new manual from them.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2595. Re: MIDI Question?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <354D7E75.D23CDDB@hol.REMOVE.THIS.fr>
Source record: 101626

Les Dodman a ï¿½crit:
>
> I have an Atari 520 ST, which I upgraded many years ago to 1Mb of RAM,
> I have a hard drive and DOS emulator. I haven't used the Atari in a
> long time, my son uses it for games.
>
> My son and daughter are now very heavy into music, they both play
> quitars. What is it I need (hardware and software) for the Atari to
> take andvantage of it's MIDI ports? Is it possible to attach the
> quitars to the computer and enter quitar music tracks etc, can the
> computer play the quitars? Is there a speaker/amplifire system
> available for this system?
>

Beware: MIDI is not AUDIO. These are two different things and lots of beginners get confused with this. There absolutely no SOUND involved with MIDI. MIDI is just digital signals that go describe what notes to play, how long to play them, and optionally what effects to be applied. AUDIO is recording of the analog signal coming from an instrument. Of course, the editing possibilities of MIDI are far wider than those of AUDIO. However, the ST cannot feasibly work with AUDIO, as this requires more memory and CPU horsepower than an ST can handle.

To hear MIDI music you need a MIDI-compatible sound source (expander, keyboard, PC soundcard, etc...).

Now, MIDI being a digital format, it is very difficult to record guitars in MIDI, as this requires a guitar to MIDI adaptor, that will convert the pitch wave coming from the guitar to MIDI signals. These things are VERY expensive and the guitar is a very expressive instrument, that does not convert well to digital. I think Roland sells one of these things.

Then, to play back the MIDI guitar, you would need a MIDI expander with very good guitar sounds. Actually I have NEVER seen a good MIDI guitar simaulation, as the sounds are very different depending on how you hit the strings. It never sounds right.

As a summary, I would say that it is unfeasible to consider converting guitar to MIDI.

What you could do with MIDI and a guitar set up however, is accompaniment. That is, use the ST can play drums, piano and whatever other instruments the sound module can handle, while you practice your guitar. There are midifiles all over the net for that, so you can cut the (usually crappy) guitar track and play along with the computer.

To do this, you would need a sound module (Yamaha or Roland both do decent cheap ones to pro high end ones) or a MIDI keyboard/synth (ditto) if you want to input notes, MIDI cables from ST MIDI OUT to module MIDI IN and vice versa, and sequencer software, or at least MIDIfile player software for the Atari.

If you want to simultaneously record the Guitar as Audio, you can either mix both together to a tape deck (cheap way, but live only) or get a digital MIDI + AUDIO setup based on an Atari Falcon or a PC/Mac if you want to edit the AUDIO tracks and MIDI simultaneously.

> Is it possible to pick up any of the stuff I need in the Toronto,
> Ontario Canada region?

Toronto is a large city, so I would be surprised if there were no music shops around.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2596. Re: Diamond Edge and Diamond backup patches

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ik03cppn1@roch.zetnet.co.uk>
Source record: 101627

On 3 May 1998 01:49:46 , Martin "Nightowl" Byttebier wrote:

>I downloaded the Diamond Edge and Diamond backup patches to the
>Belgium ftp-site.
>193.190.205.13 archive/atari/incoming/patches
>Look for *de204pat.zip* and *db360pat.zip*
>Have fun with it.

Which versions of DE does the 204PAT patch please, Martin?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2597. Re: CAB in German

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ik03eppn2@roch.zetnet.co.uk>
Source record: 101628

On 2 May 1998 22:33:05 , Dennis Bishop wrote:
>I just tried to set up cab on my TT, it's ALL in german, I tryed both the
>LZHed file and TOS one that decompresses itself and both of them is all in
>german so I have no idea how to set anything up.

You've been unlucky with your download. There are english versions of
CAB 1.5, 2.0 and 2.5(commercial).

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2598. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <354d911c208bde1@xs4all.nl>
Source record: 101629

on Sun 03-05-98 12:37 Gary Priest wrote:

>Can anyone tell me, if there is a program that will search all files in a
>directory for a specific string of characters, and display the files that
>contain this string?
>
>I'm forever having to individually load files into an editor, manually
>search for a word, then move on to the next file, when it's not found.
>I would like to automate this process!

Erm... Never heard of grep?

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

2599. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <354D9674.C5448C89@NO.SPAM.emw.ericsson.se>
Source record: 101630

Michael Grove wrote:

> I have found that most GEM dialogs (alerts, stop!, etc.) do not
> display properly (colors) from 24bit mode on the NOVA (including UNiC).
> There is no problem in 15 or 16bit mode however, except from TOS 4.0X
> icons, which do not apear with their normal color (this is stated in
> the NOVA English manual).

Actaully I havn't tried 24 or 32-bit modes yet. Maybe I should.

Are those manuals in binary form or paper form?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2600. Re: Password resetting

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ik5ciqin1@roch.zetnet.co.uk>
Source record: 101631

On 3 May 1998 16:17:03 , Robert Guy Casey wrote:
>Has anyone had a similar problem to this?

Yes.
>
>I am using Newsie 0.88 and Sting. Every so often when I try to
>download or check my e-mail, I keep getting a 'password invalid'
>message - and consequently no e-mail.

If you exit mail processing unexpectedly (dropped line etc.) there is a 'lock' still applied at Zetnet's server saying that your box is being used. This gives rise to the 'Password Invalid' response when you try to access the mailbox again.

Some people have said that these 'locks' are removed automatically after 15 minutes of inactivity. I have found that the lock can persist MUCH longer. I often have to wait overnight before I can get access again.

I believe Zetnet will manually remove the lock if you ring their support line with details but this is a bit expensive to Lerwick.

>Does anone know whats going on?

I believe the theory but I think the practice is faulty i.e. Zetnet software does not remove the lock after a short period.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2601. Re: WANTED: Cubase v3.x (esp. v3.02)

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <354D97BB.85D5AA1A@NO.SPAM.emw.ericsson.se>
Source record: 101632

```
Wojciech Hartman wrote:
>
> On 28 Apr 1998 15:27:45, Ellis Alexander Myles Breen wrote:
>
> > EXPAND from SoftJee.
>
> What is this?

It's a nice little program to let your computer work like a full
blown sample player. It's very cool and works together with Cubase.

A complete music workstation in your computer.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

2602. super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ik6dk$qn4$1@roch.zetnet.co.uk>
Source record: 101633

hi all
has anyone fitted the super floppy yet ?
kev

2603. Re: scsi drive limits ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ik6v5$qn4$2@roch.zetnet.co.uk>
Source record: 101634

On 4 May 1998 07:26:05 , Uwe Seimet wrote:
kevin dermott wrote:

> is there some sort of size limit on scsi/tos's/hosts ?

There is no limit on the drive's capacity but only on the maximum
partition size. This size depends on the TOS version. For TOS 1.0x its
256 MB, for TOS 2.0x/3.0x its 512 MB, for TOS 4.0x its 1 GByte. With
MagiC or Big-DOS the maximum size is 1 GByte regardless of the TOS
version.

i must have a problem with the host adaptors then

ie. the translator on the ste and the internal host on the mega ste

i have the link 97 0n 0rder

btw for me hd driver is the only one

kevin

2604. Re: BINGO!

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894280806.25788.0.rover.c3adfca1@news.demon.nl>
Source record: 101635

On 25 Apr 98 22:57:06 G, Dennis Bishop wrote:
>
>I'm finding that I'm having to hit reset before and after I've
>had a session online, otherwise my system can and does lock
>up on my.
>
>Also! Why does Newsie put postings from one newsgroup into
>the folder for another one???
>
>Yep, like today, I got a lot of Sci.astro.am postings in
>the av.general newsgroup. Two days ago, I had a mess of
>rec.models.rockets in rec.gardens!
>

Hi Dennis,

just found your posting about the logfile of Newsie this morning. Looks to me Newsie is corrupting this file (it looked like lines of a certain posting got mixed in between the Log lines...)

Maybe, just maybe it's another sign of Newsie corrupting data...
What you could try is:
1. Make copies of your OFFLINE folder to another partition. Also check the XOVER files, they should be plain ASCII.
2. Also copy the relevant set up files for Newsie and whatever you changed to set it up according to your liking. So a sig file, and don't forget the DEFAULT.GRP and DEFAULT.SVR files.
3. Check the regular Newsie partition for fragging etc. Maybe you should optimize the partition as well. Just in case, keep copies of the whole Sting and CAB bunch somewhere as well.
4. KEEP the old Newsie stuff just where it is. Say you got a folder "NEWSIE", then rename that one "NEWSIE.OLD" and next re-install Newsie from its archive to yet a new folder "NEWSIE". (This way the new stuff cannot overwrite the old stuff but takes up new space, it just may prevent things going wrong straight from the beginning).
5. Maybe the best is start all over again with this new set, so leave the old Offline folder somewhere else (you can always read those postings in any text editor and as far as I got the message, these postings got crisscrossed already).
In that case put the old Default.grp file back to where it should be, so Newsie can tell what the last postings you received were. (BTW: check this file too, it should be plain ASCII again, just describing the NG's you subscribed to with the last numbers you received).

Don't forget to create the new folders you had created before in the old set up; simply create the empty folders for it.

Put back the old prefs file and see what happens next.

No guarantee here, but it just may solve the problem.

BTW: I suggest when you do follow-ups on postings, at least you quote a line or two, so we know what you're talking about. Sometimes I'm having troubles finding out to what you are referring to... :-)

I sure hope your Internet Train will start rolling on *round* wheels soon!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2605. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <354DA439.58D1EEDF@hol.REMOVE.THIS.fr>
Source record: 101636

```
kevin dermott a ï¿½crit:
>
> hi all
> has anyone fitted the super floppy yet ?
> kev

The what ???

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2606. ATari hardware & stuff for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <6ikd45jdr1@nnrp1.dejanews.com>
Source record: 101637
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi All.

I've got some atari hardware & software for sale:

1Mb 520 STFM (Discovery Pack) +Autoswitch Overscan, externall floppy,
Star LC20 Printer, VGA Mono monitor for ST high res mode
ALPHA DATA handscanner & Touchup software
Tons of Games with original boxes & manuals.
80+ Atari Magazines

All for 180UKP or nearest offer.

Tel 0131 443 4226 (Edinburgh)
e-mail ceebti@cee.hw.ac.uk

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2607. Mouseproblems

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: pbertilp <pbertilp@algonet.se>
Message-ID: <FN_354dbc9a_pbertilp@news.algonet.se>
Source record: 101638

--
I have got a problem with the mouse wich I suspect is hardware-
related.
Suddenly I wasn't able to move the pointer in vertical direction,
horisontal it's okay.The pointer either stops at the top or the bottom
of the screen.
I cleaned the mouse and I tried a couple other mices,but it was
the same thing.I checked for viruses,I tried different setups
including a totally clean,but there where no change.
Then I tried to bend the connectionplug when it was attached to the
computer and then the mouse suddenly started to work.And it still
do if I don't touch the plug or the wire ,if I do,the problems
starts again.
This applies to the other mouses to.
Is there a possibility that this problem can be related to anything
else but hardware(in the computer)?
And if it isn't,is it difficult and/or expensive to replace whatever
has to be replaced in the computer.I am not(as you probably understand
by now)specially experienced in handling hardware.
My set up is Falcon 030/Magic 5.13/NVDI 4.11.
Grateful for some advice.

Bertil Persson
<><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><>
<> Bertil Persson Stockholm Sweden <>
<> pbertilp@algonet.se <>
<> Falcon 030/Magic 5.13 <>
<><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><><>

2608. ST+ Fanzine STOS Corner + New STOS Manual

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <3552b92c.1082442@news.zetnet.co.uk>
Source record: 101639

Theres one thing I think about every time I create the STOS Corner for the Fanzine, that is...how many people actually read and enjoy it.

The next issue sees the start of a game creating tutorial and I wondered, with it being such hard work to create such a tutorial, would it be worth it.

Therefore, I would apperciate it if you could post your comments either to this list or direct to me at Deano@zetnet.co.uk

So basically I am asking.....should I keep the STOS Corner or should I drop it? After all, if noone reads it its a waste of time.

Also, if I wrote a manual like the Games Maker Manual by Stephen Hill which showed in detail how to write various programs like games, databases, art packages etc and sold it at a reasonable price would anyone be interested. If so, please send me an email with New STOS Manual as the subject, and if enough people show interest in purchasing such a manual then I will write it.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

2609. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <354DC16C.F2C00744@francenet.fr>
Source record: 101640

Fsearch do that great as a freware acc. dunno where to find it, just try an atari ftp. If you can't, mail me so I will send it to you directly

Jos den Bekker wrote:

> on Sun 03-05-98 12:37 Gary Priest wrote:
>
> >Can anyone tell me, if there is a program that will search all files in a
> >directory for a specific string of characters, and display the files that
> >contain this string?
> >
> >I'm forever having to individually load files into an editor, manually
> >search for a word, then move on to the next file, when it's not found.
> >I would like to automate this process!
>
> Erm... Never heard of grep?
>
> --
> Jos den Bekker
> <josdb@xs4all.nl> http://www.xs4all.nl/~josdb
> -*-
> vertaler translator traductor
> Engels en Spaans English and Spanish espaï¿½ol e ingliï¿½s
> -*-

2610. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-04 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980504155848.450A-100000@kesten>
Source record: 101641

On Mon, 4 May 1998, Nicholas Bales wrote:

> kevin dermott a écrit:
> >
> > hi all
> > has anyone fitted the super floppy yet ?
> > kev
>
> The what ???

I guess the super disk drive is meant.
AFAIK these are 120MB changeable media drives backwards compatible with
normal 1.44MB floppy disks.
I think they are only available with IDE port.
Don't know whether or not you can attach it to IDE-ATARIs...

Bye,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2611. Re: compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354f79f6b06821@ping.be>
Source record: 101442

on Mon 04-05-98 15:24 Terry May wrote:

>Re: "compression with long filenames", dbolt@my-ste.demon.co.uk scribbled the
>following on 04 May 98 @ 20:26:25:
>
> d> Can you mail me the LZHSHELL.INF file as I can't get it to work.
> d> I can get lower case names, using unix-compatable, but any files
> d> longer than 8+3 are truncated to '??????~?.???'.

Yes I will. Have fun with it.
>
>Just a guess, but maybe he's using Freedom and you're not. Back when I was
>using Freedom, I found that I was able to use long filenames in many programs
>(e.g. Imagecopy) that normally wouldn't allow me to, using MagiC's built-in
>file selector. That is, with Freedom, I would get the long filenames, but
>with MagiC's fileselector, I would get the 8+3 versions.

Yes, good guess. I'm using Freedom 1.15 (not the latest version though
as I have probs with it on the Hades). I really don't have troubles to
compress/uncompress long filenames files. I uncompress archives which
I know they contains long filenames to a minixfs partition. I'm not
using MagiC but N.AES/MiNT1.14.7/Thing v1.20

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2612. --->MEGA 3 Links<---

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6ins04$b9u$1@heliodor.xara.net>
Source record: 101443

For those of you who have not seen the best disczine around Click on the links below and get disc 1 and 2 or issue 2 of MEGA DISCZINE.

If you have seen MEGA why have you not supported this new zine. There are lots of you out there who must of liked something in it. But you don't tell us what you liked and what you didn't.

It only takes a moment to return the questionnaire, or to offer some ideas of your own. We need your support NOW. The more support we get the faster MEGA will be produced.

The MEGA member list is getting slowly longer but we need more feedback, We need to know that people are reading it and liking it, There would be little point in producing a zine if there is now one reading it. This would be a great shame as there is now other zine like it.

So come on, Lets have some feedback, I want to make it YOUR zine, Let us know what your would like to see happen and the MEGA team will support your idea.

Why not send in something in, Ramble on about anything you like, We want to hear from you. Get your name added to the credits list at the same time.

I have mailed MEGA 1 and 2 to god knows how many people over the last month, Well, Ok, It has not appeared on my site yet, But you can get it now if you wish. Simply join the mailing list and you will get MEGA before it goes onto my site. Out of all those people how now have got it, only a handful have had any comments. This is good but we need more now !

Issue 3 WILL appear but how soon all depends on you. So get writing and send something in, or at least tell us what you though about MEGA. It only takes a moment so why not go for it, your not going to loose anything by sending a mail to me.

If you have seen UFOST by Lee Round then please support his UFO zine with you UFO related material. Lee is now in 2 minds weather or not to do issue 3 because of all of you how seam to be scared or writing a letter to him.

I have issue 2 ready for E-mail should you dare to ask for it. Sorry but it has not yet been added to my site, Keep trying though !!

Here are the URL's for issue 2.

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d1.zip

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d2.zip

Thanks to Deano for the upload.

Visit his site at....

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

2613. --->MEGA 3 Links<---

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6ins33$bd0$1@heliodor.xara.net>
Source record: 101444

For those of you who have not seen the best disczine around Click on the links below and get disc 1 and 2 or issue 2 of MEGA DISCZINE.

If you have seen MEGA why have you not supported this new zine. There are lots of you out there who must of liked something in it. But you don't tell us what you liked and what you didn't.

It only takes a moment to return the questionnaire, or to offer some ideas of your own. We need your support NOW. The more support we get the faster MEGA will be produced.

The MEGA member list is getting slowly longer but we need more feedback, We need to know that people are reading it and liking it, There would be little point in producing a zine if there is now one reading it. This would be a great shame as there is now other zine like it.

So come on, Lets have some feedback, I want to make it YOUR zine, Let us know what your would like to see happen and the MEGA team will support your idea.

Why not send in something in, Ramble on about anything you like, We want to hear from you. Get your name added to the credits list at the same time.

I have mailed MEGA 1 and 2 to god knows how many people over the last month, Well, Ok, It has not appeared on my site yet, But you can get it now if you wish. Simply join the mailing list and you will get MEGA before it goes onto my site. Out of all those people how now have got it, only a handful have had any comments. This is good but we need more now !

Issue 3 WILL appear but how soon all depends on you. So get writing and send something in, or at least tell us what you though about MEGA. It only takes a moment so why not go for it, your not going to loose anything by sending a mail to me.

If you have seen UFOST by Lee Round then please support his UFO zine with you UFO related material. Lee is now in 2 minds weather or not to do issue 3 because of all of you how seam to be scared or writing a letter to him.

I have issue 2 ready for E-mail should you dare to ask for it. Sorry but it has not yet been added to my site, Keep trying though !!

Here are the URL's for issue 2.

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d1.zip

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d2.zip

Thanks to Deano for the upload.

Visit his site at....

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

2614. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <5522948_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 101445

In article <354f79f6b06823@ping.be>
tos4ever@ping.be (Martin "Nightowl" Byttebier) wrote:-

>All. It's a fully working version now.

Available where Please.
Pete.

--

---
pjsmith@zetnet.co.uk

2615. Runing ok!

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: <>
Message-ID: <354f66af.0@news.ptw.com>
Source record: 101446

Well, I must have done something right! I was even able to
use the web viewing fuction of Newsie today, something else
that hasn't worked for me.

Now if I can just figure out the works of the FTP stuff.

BTW, I'm running STinG 1.08 and the Dialer is 1.15, so who
or where can I FTP 1.15 of STinG from? and also Newsie .88?
or as the decoding seems to work now, e-mail them to me?

Now maybe I can get CAB to work? na, to much to ask for in one
day!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2616. Jag user club

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: jaguser1@aol.com
Message-ID: <1998050520412900.QAA09197@ladder03.news.aol.com>
Source record: 101447

Check out
http://members.aol.com/Jaguser1/jagclub

2617. The official Milan-Homepage ...

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6insa2$dj4$2@news02.btx.dtag.de>
Source record: 101448

.. is available:

http://www.milan-computer.com
http://www.milan-computer.de

Currently the service is only available in German. An English translation
will be available soon.

The Milan is the successor of the Atari line of computers.
Have fun - we hope to hear from you soon!

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy

2618. Re: Interface crash

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6inujo$1r4$1@reader1.reader.news.ozemail.net>
Source record: 101449

On 5 May 1998 16:23:43 , Emmanuel Curis wrote:
> Hello,
>
> It seems that, with Interface 2.21, saving a RSC file bigger than
>64 ko causes 2 bombs when saving the related *.H file.
> Has anybody already encountered that ? Does anybody know if the 2.3
>version corrects that, or if any solution exists ?
>
> Thanks,
>--
> Emmanuel CURIS
> Emmanuel.Curis@ens.fr
>
>Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html
>.
Hi

```
Never had a problem with 2.30
Regards

___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

2619. Re: MagiC's VT52 crashing

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6inuso$1r4$2@reader1.reader.news.ozemail.net>
Source record: 101450

On 5 May 98 19:07:58 GM, Gary Priest wrote:
>I'm having problems with a .TTP program that I've written when it runs in
>MagiC's VT52 window. Every so often it crashes and the VT52 program then
>hangs and has to be killed.
>
>This seems to be related to the length of lines being output, but I'm not
>sure.
>
>All my program does is a Cconws of a string, and I suspect the problem is
>actually not my program, but VT52.
>
>Does anyone know if this is a known bug in the VT52 program, or could it be
>something I'm doing? If it's a bug, does anyone know if there is a more
>reliable replacement for VT52 under MagiC?
>
>Thanks for any help,
>Gary

Try deleating the v52 info file. also set the environmental file for
v52 in magic inf seems to fix any problems if there is any eg below

; MAGX.INF erstellt mit MAGICINF von D. H�pfl
; ==
;
#_MAG MAG!X V5.11
#[vfat]
drives=abi
#[aes]
#_ENV AVSERVER=MAGXDESK
#_ENV HOME=C:\USER
#_ENV COLUMNS=80
#_ENV LINES=30
#_ENV PATH=;C:\
#_ENV _PNAM=MAGICINF.PRG
#_ENV PROMPT=pg
#_ENV OLGAMANAGER=C:\GEMSYS\OLGA\OLGA.APP
#_ENV DESKFMT=C:\GEMSYS\GEMDESK\MGFORMAT.PRG
#_ENV DSKCOPY=C:\GEMSYS\GEMDESK\MGCOPY.APP
#_ENV STGUIDE=C:\ST-GUIDE.ACC
#_ENV GEMJINGPATH=E:\CAB.2\MODULES\GEMJING.PRG
#_ENV BUBBLEGEM=C:\GEMSYS\MAGIC\START\BUBBLE.APP
#_ENV STARTSET=C:\USER\DEFAULTS\START.SET
#_BUF 8192
#_DEV 6 0

#_TXT 0 0 1
#_FLG 0
#_WND 32
; #_TSL 2 32
#_SCP C:\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
;#_SHL C:\
;
; ============ Ende des automatisch erstellten Teils ============
;
#_CTR
#a000000
#b000000
#c777000700060007005520050555222077055707505550770311110 3

>
>
>--
>
> ---
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> ---
>
>.

Regards

```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
```
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2620. Re: compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6inv17$1r4$3@reader1.reader.news.ozemail.net>
Source record: 101451

```
On 5 May 1998 18:46:34 , Martin "Nightowl" Byttebier wrote:
>on Mon 04-05-98 15:24 Terry May wrote:
>
>>Re: "compression with long filenames", dbolt@my-ste.demon.co.uk scribbled the
>>following on 04 May 98 @ 20:26:25:
>>
>> d> Can you mail me the LZHSHELL.INF file as I can't get it to work.
>> d> I can get lower case names, using unix-compatable, but any files
>> d> longer than 8+3 are truncated to '??????~?.???'.
>
>Yes I will. Have fun with it.
>>
>>Just a guess, but maybe he's using Freedom and you're not. Back when I was
>>using Freedom, I found that I was able to use long filenames in many programs
>>(e.g. Imagecopy) that normally wouldn't allow me to, using MagiC's built-in
>>file selector. That is, with Freedom, I would get the long filenames, but
>>with MagiC's fileselector, I would get the 8+3 versions.
>
>
>Yes, good guess. I'm using Freedom 1.15 (not the latest version though
>as I have probs with it on the Hades). I really don't have troubles to
>compress/uncompress long filenames files. I uncompress archives which
>I know they contains long filenames to a minixfs partition. I'm not
>using MagiC but N.AES/MiNT1.14.7/Thing v1.20
>
>
>
>
>
>
>
>
>
>--
> ***************************************
> * On the seventh day He created Atari *
> ********** tos4ever@ping.be ***********
> ******************
> But He uses a Hades 060 now
>.
In Freedom you have to set the info file for long filenames to show
them. And you will have expand them to vfat partition etc.
Regards
```

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2621. Re: Icon problems (*.NIC and *.ICO)

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_354f60ca_roughley@news.dsoe.com>
Source record: 101452

Hallvard Tangeraas wrote:

> I tried "Iconcons" based on this message, but don't quite understand
> what you mean (I'm too impatient perhaps ;-)
> I found the clipping part which is sort of like ORCS' feature, except
> here you get a rectangle instead of having to size it yourself.
> But I found it cumbersome to have to load the image each time, for each
> new icon. With ORCS the image is there all the time, in another window.

The loaded image in IconsCons _is_ there all the time, too. What I do is create a bunch of 'New' icon slots and then jump back and forth to the loaded image ('Show Image'), clipping away using the 32x32 box. After this comes a masking session using the auto mask feature. Each new icon still takes many mouse clicks to finalize, but certainly not as many as ORCS would require. For me, IconsCons is far from cumbersome in comparison to ORCS. Maybe you're using an older version of IconsCons? The one I'm using is v2.1 (as bundled with Ease 4).

> From what you're saying here it sounds like "Iconcons" will make a RSC
> file out of a screengrab...???!!?
> That can't be right, or can it? (it would save me a bundle of time if it
> only was so!).

Perhaps you're looking for a magical tip here. No magic, though -- just save out of IconsCons as monochrome RSC. So the answer is "yes", IconsCons will make a RSC file out of a screengrab <g>.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2622. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: look@my.sig
Message-ID: <354f7b26.3510076@news.wavetech.net>
Source record: 101453

> Is there any way to play Real Audio on a humble STE.

Nope. RA is secret, and if RA is anything like MPEG, I doubt an ST has
anywhere near the needed CPU power to be anything close to realtime
anyway...

So RA isn't gonna happen, but why not something else? MPEG is possible,
there's already an MP2 player for the Falcon, seems it would be trivial to
hack it to play real-time off the net... Or has someone done it already? :)
It would be an interesting to port mpg123 to the ST. Experiments with
running mpg123 on a 386sx16 weren't too encouraging, I tried it with some
custom 8kbps MP3s, and it was really* slow. I don't think an ST has a
chance at realtime... :P I suspect something with an FPU would help quite a
bit... Using MP2 may help too. Anyone know where to find an MP2 encoder?

Hey all you Linux m68k users, grab a copy of mpg123, I'd like to know what
the minimum CPU is for playing low-bitrate Mpeg...

Guess I'll have to set up my test MP3s on a web site...
--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

2623. Re: The official Milan-Homepage ...

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <354f8ae8.3024585@news.tmisnet.com>
Source record: 101454

While waiting for the translation, use
http://babelfish.altavista.digital.com/
to read the contents of the page.

-- George Crissman
-- strads@tmisnet.com

On 5 May 1998 20:20:18 GMT, Thomas.Raukamp@t-online.de wrote:

>.. is available:
>
>http://www.milan-computer.com
>http://www.milan-computer.de
>
>Currently the service is only available in German. An English translation
>will be available soon.
>
>The Milan is the successor of the Atari line of computers.
>Have fun - we hope to hear from you soon!
>
>--
>cu -- thomas -- fon & fax (+49) 4331 84 93 37
> -- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
> -- read "Science & Health" by Mary Baker Eddy
>
>
>
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2624. Real Time Clock Cartridge

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: ca131@yfn.ysu.edu
Message-ID: <6io2rk$n3d$1@news.ysu.edu>
Source record: 101455

Selling: Atari Real Time Clock for ST/Ste/TT. Brand:Eureka RTC, New plus install disk.

First $20.00 takes it! This includes shipping within USA. Shipping out of States buyer must pay for delivery...

Replys to ca131@yfn.ysu.edu

Shipped in org. box.

--
``````````````````````````````````````````````````````````````````````

ca131@yfn.ysu.edu
``````````````````````````````````````````````````````````````````````

2625. Time Cart.

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: ca131@yfn.ysu.edu
Message-ID: <6io38onrd1@news.ysu.edu>
Source record: 101456

Atari Time Cart: Brandnew "Eureka RTC" in org box. Price $20.00 including
shipping within USA, Shipping out of States Buyer must pay $20/Shipping.
Email replys to ca131@yfn.ysu.edu....Hurry last 4 went last week!!!
--
``````````````````````````````````````````````````````````````````````

ca131@yfn.ysu.edu
``````````````````````````````````````````````````````````````````````

2626. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6io8nj$eja@news.asu.edu>
Source record: 101457

I am gearing up my programming tools. I found a very nice GEM grep tool on one of the Berlin sites called FSEARCH. Not too big, works pretty good.

Now I need a good diff tool. The MiNT diff version (or rather the TOS programs that accompany the MiNT versions) work well, but obviously expect to be used from within a shell. Not that I'm extremely opposed to shells, but it's fun (and somewhat challenging) to do as much as possible from GEM. And how do you redirect output from the TOS Takes Parameters input box?

--

****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
********** TMS9900 Lives! *

2627. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6io8vn$fhg@news.asu.edu>
Source record: 101458

```
>But probably most useful to you would be to search the FTP sites
>for Grepit.
>This is a GEM version of grep.

I found Grepit. I thought it was a grep tool. It turned out to be
a file editor (text/binary). Is there another grepit?
--
*********************************************
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
*************************** TMS9900 Lives! *
```

2628. Re: MagiC's VT52 crashing

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2713_outrider@lvdi.net>
Source record: 101459

Re: "MagiC's VT52 crashing", gary@the-gap.demon.co.uk scribbled the following
on 05 May 98 @ 19:07:58:

g> I'm having problems with a .TTP program that I've written when it
g> runs in MagiC's VT52 window. Every so often it crashes and the
g> VT52 program then hangs and has to be killed.
g>
g> This seems to be related to the length of lines being output, but
g> I'm not sure.

How long are the lines you're talking about? I have no problem with VT52
wrapping lines, but I don't think I've ever had it have the need to wrap
excessively long lines.

* LED v1.51 * "Come on guys, do I have a Bea O'Problem here?" - Moe
--

Terry May - Las Vegas, NV

2629. Re: Newsie Log/Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsHqx2.s3@suse.modem.stud.uni-hannover.de>
Source record: 101460

In article <6i5qcd$bbk@nntp02.primenet.com>,
rojewski@primenet.com (John M Rojewski) writes:

John you too managed now to break the References: line. It is probably
the editor again, but it might help convince you that certain parts of
the header should not be given to editors.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2630. Re: GAL PAL

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsHrCE.uH@suse.modem.stud.uni-hannover.de>
Source record: 101461

In article <3985_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:
> *Hi Ross*, on 25 Apr 98 you wrote: ...respect, brethren
> r>
> r> I have a half-baked desire to modify the serial port in my MegaSTE
> r> because I cannot DL binaries via a PPP connection (ie STING),
> r> although transfers via Zmodem are error free.
>
> I doubt whether there's any real need to do this. I always found the MSTe
> Modem 2 connection very reliable

Have you tried all versions of Mega STEs ? I doubt that you tried more than
two or three machines, probably all of the same version ? There is half a
dozen different versions of the motherboard, and PAL contents have changed
too, and definitely some of them have a flaw that corrupts binary downloads.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2631. Re: Newsie 88?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsHrww.xI@suse.modem.stud.uni-hannover.de>
Source record: 101462

In article <3545fb02.0@news.ptw.com>,
starlord@ptw.com (Dennis Bishop) writes:

> I saw the modem lights flash, oh it was going slow, but I
> figured at lest it was going, HaHaHa, after almost 2 hours
> I found the ISP had dropped carrier

I guess you have no idea what the modem LEDs actually indicate ? There
is an On Hook / Off Hook LED that indicates precisely this, it's usually
labeled "OH". "CD" tells about the same.

Maybe you should dig out your modem manual and do a little reading ? ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2632. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsHrnG.ww@suse.modem.stud.uni-hannover.de>
Source record: 101463

In article <35479552208e752@ping.be>,
tos4ever@ping.be (Martin "Nightowl" Byttebier) writes:

> AFAIK this is the only (almost) free fileselector which supports long
> filenames. Furthermore it's still supported by the authors. You can

Naaaaaaaaahhh, both holds for Boxkite too.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2633. Quartet player

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: S Prin <sprin@globalnet.co.uk>
Message-ID: <6it8rl$7mo$1@heliodor.xara.net>
Source record: 101464

Does anyone know of a Quartet player for the PC or one
that works with Pacifist v0.48? I can't get Quartet
itself to work with Pacifist.

Sam

2634. Re: Slow Modem Transfer Rate

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: kmmaj@smok.krakus.top.pl
Message-ID: <354e60de24be150@smok.krakus.top.pl>
Source record: 101535

on Sun 03-05-98 14:34 Steve Hammond wrote:

>The problem is the latest TCP.STX module - with some users (myself
>included) incoming information slows to a crawl, getting as slow as 100
>to 200 bps. It has nothing to do with the modem speed. The same STX,
>however (in my case), provides fast outgoing data throughput. Everone,
>so far, that has experienced this problems has been able to cure it by
>using the TCP.STX module dated 10/13/97 which I beleive is the one from
>STinG version 1.10. By using the older module with the latest version of
>STinG, Dialer and other STX's incoming data will climb to arround 3500
>bps with a 28.8 modem.

Yes! IT WORKS!

I did so and got appr. 1200 cps when uploading and 2600 cps when
downloading. My previous D/L speed was 350-500 cps. It was terrible.
CAB runs like a lightning now :))

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmmaj@smok.krakus.top.pl>

2635. viruskiller

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: "Bernhard.Klumb" <Bernhard.Klumb@frankfurt.netsurf.de>
Message-ID: <354E4A20.C4117202@frankfurt.netsurf.de>
Source record: 101536

Hi,
I'm looking for a goodworking viruskiller for the poor bootsector of my
atari st. Can any body recommend a programm and from where can I get it?

Thanx
Bernhard

2636. Re: Mouseproblems

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <ZFJXCKX@tos.pl.net>
Source record: 101537

Roger Cain (rcain@zetnet.co.uk) wrote:
: This sounds very much like the problem of fractured soldering where
: the mouse socket attaches to the PCB.

It might also be simply a broken wire in the mouse cable, this usually
happens near the point where the cable enters the mouse, and it's easily
fixed by shortening the cable a little, having cut off the part containing
the break.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

2637. Re: StartUp-button for other than MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <1FJXCLZ@tos.pl.net>
Source record: 101538

Martin "Nightowl" Byttebier (tos4ever@ping.be) wrote:
: on Sun 03-05-98 14:59 Katherine L Ellis wrote:

: >Hi Marting, since you have Naes, you better get Taskbar then because
: >SMU and the setter won't be needed anymore :)
: >MUCH better than SMU. way faster to edit etc.
: >Taskbar is freeware, well beerware actually, and can be found on Jo
: >even webpage./

: I don't understand your statement quite well I'm afraid.

Jo Even's task bar includes a "start button" like SMU, all built into the
task bar so that you don't need SMU.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

2638. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4802_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101539

Hi Martin, on 29 Apr 98 you wrote: ...respect, brethren
t>
t> Freedom 2 is shareware but the author has removed the restriction now
t> so you can use it for free but being a serious Atarian you will send
t> him the shareware fee isn't it.

What restrictions have been removed, Martin?

t> Boxkite is another shareware fileselector which can handle long
t> filenames without any problem. It must be on the Belgian ftp site
t> also.

Yes, it's in the same directory on the ftp site - I've found it now...

Regards, Harry Sideras - UK Association of Atari User Groups
###
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

2639. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4803_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101540

Hi Hallvard, on 01 May 98 you wrote: ...respect, brethren
h>
>>> find the latest version of Freedom at the Belgian ftp-site
>>> 193.190.205.13 archive/atari probably in the incoming dir. Look
>>> for *fredm204.zip*
h> I just tried it again a tonight and it worked again!
h> I also downloaded "Freedom" v2.04 as mentioned above, but as far as
h> I can remember it wasn't in the /incoming/ directory.

/archive/atari/utilities/fileselector

h> By the way - are there any English instructions of version of the
h> program to be found anywhere?

Following Martin's comment that some restrictions had been removed I translated the update info from v2.02 to 2.04. It didn't mention anything about less restrictions, but seeing as I did the work I may as well post that info here. It looks like there are some significant bugfixes in this version (with more still to be done...). Apologies for some of the poor translating work here - it was very rough...

Liberty has been upgraded from v1.15 to v1.30.

Alterations version 1.20

• At last Liberty works correctly together with NAES. What was the cause?
Na ? - The Swine-program handling. (?!)
Without a phone call from Rainer Mannigel (NAES-developer) the thing would probably never be realised. Through it I have learned of an NAES internal thing and that makes it possible for me fot Liberty it with it.
I hope that now I won't have to handle the Swine-program-handling part any more... ;-)

Alterations version 1.30

• I can't understand it. Dirty applications bring me sometimes once more around the reason. In this version I have DEFINITELY carried out the last alteration on the Swine-program-handling part. A special handling for MTOS/NAES and MagiC should now bring maximum compatibility with untidy programs too. Among other things older versions of MGCOPY, MGVIEW etc gain through it too, in that what the clean-ness of the System-bindings anging, still weren't so well-rounded. The current Swine-program handling-routine is definitely wisdom's last word!
In that OAESIS doesn't offer a sensible appl_find(NULL), but makes a proper bollocks of it, I can't recommend OAESis. It is practically impossible to make Liberty&Freedom2 to run unproblematically under

OAESIS. I can't make comments on GENEVA and XAES.
IMPORTANT: Liberty works correctly under MagiC, as long as the MagiC-version >= 3.X. Essential!!!

• Owners of computers with DMA-Sound ((Mega)STE, TT) now at last have the benefit of using the Liberty sound functions. Next to Macs with 'MACSOUND' and Falcons comes with these computers now too the joy, if you click on the big Freedom logo in the Freedom2 Info-Dialog... (if the software of the Startrack-card for the HADES also uses a 'McSn'-Cookie (does it? Who will tell me?), then HADES-Users will also be able to hear...)

• Further programming docs for Liberty have been integrated into the Docs.

• ...and always still a great deal to do...

```
Freedom has been upgraded from v2.02 to v2.04

D.2 version V2.03 ("...unfortunately always more difficult errors...")
=====================================================================
```

• On the grounds of its unattractiveness, difficulty to interpret as well as lack of stability (certain characters could completely jumble up the config-interpretation very nicely) I've swapped the 'Fuller', 'Closer' and the upper and lower arrows for vector icons. (The main visual change in F2). Doing that the configurability of the symbols reduces through the Config-eCPX. (it's still configurable but nevertheless... (I'll tell you another time...))

• With some Freedom2 dialogs the look of the input fields is not right (eg. with the Object info). Corrected.

• The USERDEF-Stack has been extended again because it gave problems with PCI-Macs. The Stack has now grown from 3,2 to 4kB. If problems should still occur (screen report), then please report it to me. Without a PCI-Mac I can't test it.

• Config-CPX: Whether the Autolocator distinguishes case-sensitive or insensitive with drives using long filenames is now adjustable. (Thanks a million ;-))

• Freedom2 now sorts filenames and file endings independent of upper and lower case initial letters. Consequently, on case-sensitive drives, the file 'ABC' should now be placed with the file 'abc', irrespective of whether files with other initial letters exist. Over the large and small initial capital letter sequence is decided the physical sequence of the files on the partition. That is also valid for the Extension-Popup and directories.

• Freedom2 should now be able to cope better with MiNT Memory Protection. That is, among other things on it to trace back, that vector bending eCPXs are now loaded into global memory (e.g. WindScreen). From

there absolutely too the enclosed eCPXs new install!

• New 'Liberty' version enclosed. Freedom2 now runs properly with it under N.AES as well.

```
D.1 version V2.04 ("Na at last.... ")
====================================
```

• The most terrible error found that, since the first release of Freedom2, the correct saving of the configuration of drives with long filenames was prevented (Header: LIBERTY E-f-int). For users of file systems with long filenames a lot of 'inexplicable' errors should now be a thing of the past.

• A decent looking resizer built in. Of course the object below right is a vector icon...

• The 'Finder' (the search program) can in fact be configured, but in operation the magnifier was not being called. Until somebody pointed it out it took a long time to find. Very few use this. As always, that's how it goes!

• USERDEF-Stack extended. I hope the PCI-Macs with almost 8k :-(stack finally keep quiet! Freedom2 is already 4k bigger because of it.

• New 'Liberty' version enclosed. See 'Changes' in Liberty... (...it's had several things done to it!)

• An ancient bug eradicated:
The eCPXS of Freedom2 could actually be found with 'APPL_FIND' up to now, but not with 'APPL_WRITE' messages received (as it really should). L•ppt nu!

• The eCPX 'Trouble Bubble' is now at version 2 and understands the 'BubbleGEM' protocol! (Take a look at the 'Trouble Bubble' part of this documentation).
Also some details and the look of 'Trouble Bubble' have had some changes.

• At the request of many people the documentation was over-long. Particularly, the description of the format strings was missed. It can now be found in the appendix.

• To me there are still some well-known errors (nothing terrible!), but then I think the above alterations are already worth a Release, so I submit this intermediate version (still without a character set dialog CPX).

```
..to be continued...
```


```
# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *
```

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

2640. Re: Slow Modem Transfer Rate

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4804_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101541

```
*Hi Robert*, on 03 May 98 you wrote: ...respect, brethren
r>
r> In <6ig0hj$m2c@news.agate.net> Charlie & Audrey Bechler wrote:
r>
>> Has anyone out there experienced slow modem speed on a Falcon030 with
>> Cab 2.5/Sting. I'm talking about no more than 350 bytes per second
r>
r> Which ISP supports 300 Baud/Second?
r> I'm sure you don't get a connect to the web well.
r>
r> Have a look for a cheap faster modem.

I'm sure this wouldn't be the problem. It always turns out to be a software
setup problem somewhere.

DRVIN/SCC is set up properly (works well with BBSs)?
STinG setup properly (DEFAULT.CFG, DIAL.SCR and the CPXs)

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2641. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4806_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101542

Hi Me, on 03 May 98 you wrote: ...respect, brethren
HS> Organization: UK Assoc of Atari User Groups

Glad to know this Newsie connection does work then <g>

>>>>> find the latest version of Freedom at the Belgian ftp-site
>>>>> 193.190.205.13 archive/atari probably in the incoming dir.
HS> Sorry Martin, but I still can't get through to this site. I get a
HS> DNS Query error in Newsie's FTP (which is working well enough
HS> elsewhere).
HS> I should be using ftp://193.190.205.13 and directory /archive/atari/
HS> shouldn't I ?

As it turns out, no. I dumped the initial bit (ftp://) and just left it as
193.190.205.13 and it worked first time.

I'll get the hang of this one day...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2642. Re: Diamond Edge and Diamond backup patches upload

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4805_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101543

Hi Jo, on 03 May 98 you wrote: ...respect, brethren
d>
d> on Sun 03-05-98 01:49 Martin "Nightowl" Byttebier wrote:
>> I downloaded the Diamond Edge and Diamond backup patches to the
>> Belgium ftp-site.
>> 193.190.205.13 archive/atari/incoming/patches
>> Look for *de204pat.zip* and *db360pat.zip*
d>
d> Thank you Martin ! This is exactly what I was looking for :)

Note that the Edge patch upgrades any version from 2.00 onwards, while the DB one patches from about 3.50.

Seperately, there are patches for DB that take 3.xx up to 3.14, but to get from 3.14 to 3.5 you'll need to go back to your distributor - Hisoft for those in the UK.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2643. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4808_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101544

Hi Steve, on 03 May 98 you wrote: ...respect, brethren
s>
>>>>>> find the latest version of Freedom at the Belgian ftp-site
>>>>>> 193.190.205.13 archive/atari probably in the incoming dir.
s>
>> I should be using ftp://193.190.205.13 and directory
>> /archive/atari/ shouldn't I ?
s>
s> Harry - try entering only 193.190.205.13 as Newsie's FTP address
s> (delete the ftp:// header). Just connected with the FTP site with no
s> problem.

You got it. I managed to suss it out from Hallvard's ftplist by comparing
the syntax. Thanks for confirming it.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

2644. StartUp-button for other than MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4807_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101545

```
*Hi Mille*, on 03 May 98 you wrote: ...respect, brethren
g>
g> I wonder if there is a Startup-button that doesn't need MagiC to run?
g> SMU surely isn't made for anything else than MagiC, is it?

You mean some program launcher like Hotwire?

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
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2645. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4809_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101546

```
*Hi Terry*, on 03 May 98 you wrote: ...respect, brethren
o>
HS>> would I use the 1.2904 OVL with STinG in Cab v2.5's MODULE folder?
HS>> I've completely lost track of this issue... B^{<
o> Yes, that is correct. And if you have an 030, use the 030 version.

Well, I've checked things out at last and tbh I'm surprised I had things
going as well as I did!

I had the 1.27xx version in the Modules folder of CAB v2.5 and the 1.28xx
version in with a copy of CAB030 v1.5 which I use sometimes - I didn't think
the latter was supposed to work at all!

Anyway, I've rationalised down to just the 030 ersion of v1.29xx with CAB 2.5
so things should improve greatly now, if I'm to believe all I hear. I have a
particular site bookmarked which'll test it... <g>

HS>> Along the lines of what Steve said, I use 1:25 timeslices here, but
HS>> I'm not sure that background tasks are very fast with that
HS>> either...
o>
o> I don't think it has anything to do with my MagiC config, because the
o> slowdown only occurs with STinG.

What about the CABOVL.CFG file? Do you have one? What's it set to? If you
don't have one, takea look at the default...

# SHARE_TIME
# amount of time in msec that the OVL returns to CAB during the OVL's #
operation. Like all GEM calls this is the minimum time returned.
# It's Default value is 100 msec
#
SHARE_TIME = 20

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2646. Re: Parx

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: grovem@BLOCKridgecrest.ca.us
Message-ID: <6im0sv$2pv$1@ash.ridgecrest.ca.us>
Source record: 101547

On 2 May 1998 18:02:33 , mgrove@BLOCK.ridgecrest.ca.us wrote:
>On 1 May 1998 18:40:58 , ekaljumagi@clhs.lake.k12.ca.us wrote:
>>In article <6i8q7i$8im$2@ash.ridgecrest.ca.us>#1/1,
>> grovem@EDITEDridgenet.net (Michael Grove) wrote:

>I really didn't appreciate your hacking of my email address and

Sorry about blowing off like I did. No one in this group deserves that
kind of feed back (maybe TIFKAS).

Mike

2647. Re: Mouseproblems

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6im403$5ij$1@supernews.com>
Source record: 101548

On 4 May 1998 14:03:22, pbertilp wrote:
>
>
> --
> I have got a problem with the mouse wich I suspect is hardware-
> related.
> Suddenly I wasn't able to move the pointer in vertical direction,
> horisontal it's okay.The pointer either stops at the top or the bottom
> of the screen.
> I cleaned the mouse and I tried a couple other mices,but it was
> the same thing.I checked for viruses,I tried different setups
> including a totally clean,but there where no change.

Bertil,

I had the exact same problem with my TT - it is caused by the pin connections from the mouse port on to the circuit board of your computer. After sometime and many connections/disconnections those pins can loosen, causing hair line cracks in the solder joints. It is an easy fix if you have a pin-point solder gun (30 watt max). Heat the joints and flow a little new solder into the joints making sure the pins are hot enough so that you do not get a rosen "bubble" between the joint and the pins.

Steve Hammond

2648. Re: Stylus PRO A3 ...

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6im406$5ij$2@supernews.com>
Source record: 101549

On 4 May 1998 21:31:56 , Jo Vandeweghe wrote:
> I have the opportunity to receive an old Stylus Pro printer which
> allows the use of A3 sheets ...
>
> Do you know if any program will allow the use of this format ?
> Calamus ? Image Copy ? Any other ?
>
> Thank you for any answer.
>
> Jo
> --

Jo,

The drivers with the latest version of Calamus handle A3. FWIW, if you have an older version of Calamus (mine is 10/94) they will work. I got them from the demo version that is posted at the Invers web site. I am also going to upgrade now that the English version just became available.

Steve Hammond

2649. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6im91n$c42$1@irk.zetnet.co.uk>
Source record: 101550

In a former life as an exotic dancer, gary@the-gap.demon.co.uk (Gary Priest) wrote:
> Can anyone tell me, if there is a program that will search all files in a directory for a specific string of characters, and display the files that contain this string?
>

As others have said, "Grep" is what you want. It's unix originated command line program, but there is a MiNT compiled version. I won't guaruntee it, but I have a feeling that at least one of the "meant for MiNT" versions tuns okay in a CLI under single TOS.

Keep an eye out for grep variants - Fgrep (fast grep), Agrep, Egrep, etc.

But probably most useful to you would be to search the FTP sites for Grepit. This is a GEM version of grep.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
" " - Sister Mary Magdalene

2650. Re: Harddisk on 1040 Desktop

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <354EAF68.41C6@imag.fr>
Source record: 101551

Ralf Kosfeld wrote:
>
> Hi There.
>
> I have my ST1040 since 12 Month and now i buy a Hardisk.
> I have make two Partitions (C=15MB D=15MB) and have Formatted them.
>
> My Problem is now:
>
> How can i see these two Partitions on the Destop as DISKDRIVE C + D,
> (made with HDX.prg and HINSTALL.prg)

If you want C and D to apear on the desktop, then you just have to "install a new drive" 2 times (for C and for D) from the right hand menu (first line if I remember well). It is possible that this option is available only if a drive icon is selected.
After that, you'll have to "save the desktop", still in the right hand menu (last line this time, seems to me). Then everything will be in your DESKTOP.INF.

> it is possible to Boot from the Hardisk like on Amiga and PC ???
>

That's another problem. Yes, it is possible (I boot from the HD myself), but I never managed it with Atari tools. Let me know if you're interested in the tools I have (I don't even remember the name of those). I would then e-mail to you.

> Please answer me as soon as possible to that follow Mail:
>
> Muskote@t-online.de
>
> Thanks to all !!!
>
> Ralf

You're welcome,

Yves.

2651. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.3.96.980504235940.22618E-100000@user1.teleport.com>
Source record: 101552

Hello Dennis, The Shadow of Shadow SoftWare gave me some good advice. I just wished I would of taken it before I registered ForeSight BBS.

Try getting your BBS SoftWare up and running before you Register/Buy it. If your happy with it the way it is, that's much better than the promise of future support. Their's BBS Software available on the Web. Try the University of Michigan on the Web at:

www.umich.edu/~archive/atari

look in the Telecomm Directory.

==Thanx==
===Ben===

On Fri, 1 May 1998, Dennis McGuire wrote:

>
> Are there ANY BBS programs for the Atari ST that are still being
> devloped and supported?
>
>
> On Fri, 1 May 1998, Bravo Sierra Computers wrote:
>
> > On 20 Apr 1998, Phantom wrote:
> >
> > Forget about ForeSight BBS. Even though it's up on the University of
> > Michigan, the author has dropped support, including me.
> >
>
>

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! Please, Do not send me any HTML!

2652. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <354EBAAE.C21E9657@hol.REMOVE.THIS.fr>
Source record: 101553

Keith Lever a ï¿½crit:
>
> Hello people,
>

Hello,

> Can anyone tell me...
>

yes ?

> Is there any way to play Real Audio on a humble STE.

Nope.

>
> If not,is there any way to convert R/A, to a format like WAV which I can
> play.???

Nope.

RA is a proprietary format and the owners are keeping the secret of how
it works, since it's an audio compression algorithm and these things are
pretty hard to crack (try reverse engineering the MP3 format). Even on
the PC there is no way to convert RA to WAF, AIFF or whatever.

Sorry.

>
> Thanks very much.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2653. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <354EB908.B77FEF15@hol.REMOVE.THIS.fr>
Source record: 101554

Carsten Krumnow a ï¿½crit:
>
> On Mon, 4 May 1998, Nicholas Bales wrote:
>
> > kevin dermott a ï¿½crit:
> > >
> > > hi all
> > > has anyone fitted the super floppy yet ?
> > > kev
> > >
> > The what ???
>
> I guess the super disk drive is meant.
> AFAIK these are 120MB changeable media drives backwards compatible with

Oh I see. I'd never heard of them being called "super floppies", I've
always seen them as LS120 drives.

> normal 1.44MB floppy disks.
> I think they are only available with IDE port.

Yes they have a dual connector, one for IDE and the other for the floppy
port.

Anyway, there's not much point in using these when we can use ZIP
drives, CD-ROMs, SyQuests and hard drives.

> Don't know whether or not you can attach it to IDE-ATARIs...

Probably not. at least not easily. this things need special treatment
(what if the LS120 is declared as D: and you try to copy from logical
drive A: to D: ?). On PCs the BIOS is involved in dealing with this sort
of thing.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2654. Re: Atariworks help!

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <354EBBA2.414923DE@hol.REMOVE.THIS.fr>
Source record: 101555

```
Willard VanderPloeg a ï¿½crit:
>
> Greetings;
>
> I recently came across a copy of Atariworks in a trade. Unfortunately,
> there were no docs with the disk. My 8 year old could use the simple
> word processor for school on her Mega II. I gather Atari isn't
> supporting it anymore.

Well, I'm afraid Atari is able to support much these days, since they're
dead.

>
> Anyone have docs they could mail me? We would really appreciate it.
>

Try B&C or Best Electronics for old Atari parts such as manuals.

However AtariWorks is famous for being pretty bad anyway. If you just
want word processing, Papyrus is the recommended modern program.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2655. Newis/xover.txt

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uO#HK39d9GA.280@nih2naab.prod2.compuserve.com>
Source record: 101556

51972* <no subject> () 1429 1000
51973* <no subject> () 0 1000
51974* <no subject> () 0 1000
51975* <no subject> () 0 1000
51976* <no subject> () 2896 1000
51977* <no subject> () 0 1000
51978* <no subject> () 0 1000
51979* <no subject> () 0 1000
51980* <no subject> () 2879 1000
51981* <no subject> () 0 1000
51982* <no subject> () 0 1000
51983* <no subject> () 0 1000
51984* <no subject> () 2865 1000
51985* <no subject> () 0 1000
51986* <no subject> () 0 1000
51987* <no subject> () 0 1000
51988* <no subject> () 8693 1000
51989* <no subject> () 1429 1000
51990* <no subject> () 0 1000
51991* <no subject> () 1434 1000
51992* <no subject> () 0 1000
51993* <no subject> () 0 1000
51994* <no subject> () 1443 1000
51995* <no subject> () 0 1000
51996* <no subject> () 0 1000
51997* <no subject> () 0 1000
51998* <no subject> () 1433 1000
51999* <no subject> () uff 800/st for sale "Wubbaldo" <wubbaldo@bigfoot.com> Sun, 3 May 1998 11:14:30 -0600
<6ii7q9$lk3$1@nntp.structured.net> 4080 5 Xref: news-master.compuserve.com comp.sys.atari.st:164223
164224 Atari 520ST for sale David Thomson
52000* <no subject> () 0 1000
52001* <no subject> () 0 1000
52002* Weyrwoman/weyrwoman??? s.lee.nosp@xtrano subject> () 0 1000
51997* <no subject> () 0 1000
51998* <no subject> () 1433 1000
51999* <no subject> □.co.nz (Sue Anne) 2 May 1998 01:35:35 G <354a8632.0@news.actrix.gen.nz> 2878 28
52003* <no subject> () 0 28
52004* <no .96.980503175441.3143A-100000@usr05.primenet.com>
<57780855_000003_OASIS_NEWS@the-gap.demon.co.uk> 4080 9 Xref: news-master.subject> () 0 28
52005* <no subject> () 0 28
May 1998 10:00:07 + <ant0209070b0Ky&5@gryphon.knoware.nl> <354a8632.0@news.actrix.gen.nz>
<1998050204313300.AAA23874@ladder01.n 1998 14:59:00 -0700
<Pine.BSI.3.96.980503175658.3143B-100000@usr05.primenet.com> <6ihmnf$e8d$1@nnrp1.dejanews.com>

<354ca83□
52007* <no subject> () 1998 14:59:00 -0700 <Pine.BSI.3.96.980503175658.3143B-100000@usr05.primenet.com>
<6ihmnf$e8d$1@nnrp1.dejanews.com> <354ca83□ 2891 40

This is what one of the xover.txt files looks like in newsie.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

2656. Re: CAB in German

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <u7Xdvz9d9GA.344@nih2naac.prod2.compuserve.com>
Source record: 101557

Right now there only ONE place I can D/L from, and that's the file sigs of
Compuserve, I've tried to use the ftp of newsie, but that gets me nowhere
and a lot of nothing real fast.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

2657. Atari ST 1048 compatibilty with a PC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Adin Aronson <adina@callmanage.com>
Message-ID: <354EBA5C.703A49FB@callmanage.com>
Source record: 101558

Could someone please tell me how I can transer file between an Atari ST
and a PC. Are there programs on the pc that can copy from Atari disks?
Is there a way to download programs meant for Atari emulators on the PC
and transfer them to a real Atari?

Thanks in advance

Adin

--
Adin Y. Aronson
CallManage LTD. +972-9-743-0161 ext. 140 Kfar-Saba, Israel
Youth and skill are no match for experience and treachery.

2658. Replay Professional Software Anyone

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: fletcher@liv.ac.uk
Message-ID: <EsH548.J2B@liverpool.ac.uk>
Source record: 101559

Hi,
I've just bought the Replay Professional Sampling Cartridge from my local
cashconverters. Problem is, it came without any software. Does anyone know
where I can obtain the relevant programs?
--
David Fletcher <fletcher@liv.ac.uk>

...committed for insanity and crimes against the soul, the worst
crime that I ever did was play some rock 'n roll...

2659. Re: Mouseproblems

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Bertil Persson <pbertilp@algonet.se>
Message-ID: <FN_354ed660_pbertilp@news.algonet.se>
Source record: 101560

Thank you all for the advices about my mouseproblems.
It's rather obvious considering your advices that some soldering job
has to be done and while soldering is not my best diciplin I think
I will leave that to my Atrishop.

With lots of regards

Bertil Persson

in message <6im403$5ij$1@supernews.com>
Steve Hammond wrote about 'Re: Mouseproblems'

> Bertil,
>
> I had the exact same problem with my TT - it is caused by the pin
> connections from the mouse port on to the circuit board of your
> computer. After sometime and many connections/disconnections those pins
> can loosen, causing hair line cracks in the solder joints. It is an easy
> fix if you have a pin-point solder gun (30 watt max). Heat the joints and
> flow a little new solder into the joints making sure the pins are hot
> enough so that you do not get a rosen "bubble" between the joint and the
> pins.
>
> Steve Hammond

2660. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <354ECDFD.762D@ooc.de>
Source record: 101561

Carsten Krumnow wrote:

> AFAIK these are 120MB changeable media drives backwards compatible with
> normal 1.44MB floppy disks.
> I think they are only available with IDE port.
> Don't know whether or not you can attach it to IDE-ATARIs...

Future version of HDDRIVER will support these drives (LS120). Currently
I have conntected such a drive to my Falcon's IDE port.
Note that TOS won't be able to boot from such a drive even if a floppy
disk is inserted. This is because TOS doesn't support ATAPI devices.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2661. Re: scsi drive limits ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <354ECE44.3E62@ooc.de>
Source record: 101562

kevin dermott wrote:

> There is no limit on the drive's capacity but only on the maximum
> partition size. This size depends on the TOS version. For TOS 1.0x its
> 256 MB, for TOS 2.0x/3.0x its 512 MB, for TOS 4.0x its 1 GByte. With
> MagiC or Big-DOS the maximum size is 1 GByte regardless of the TOS
> version.
>
> i must have a problem with the host adaptors then

No, the host adapter has no influence at all on the partition sizes.
These limits only depend on the TOS version and the parameters used for
partitioning but on nothing else.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2662. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <4TJXCGF@tos.pl.net>
Source record: 101563

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: Can anyone tell me, if there is a program that will search all files in a
: directory for a specific string of characters, and display the files that
: contain this string?

: I'm forever having to individually load files into an editor, manually
: search for a word, then move on to the next file, when it's not found.
: I would like to automate this process!

: I guess if there isn't one, then I'll have to write one. :)

I normally just use grep. I've never seen anything yet that does a better
job!

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

2663. Re: Atari ST 1048 compatibilty with a PC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <354ECEDF.446B@imag.fr>
Source record: 101564

Adin Aronson wrote:
>
> Could someone please tell me how I can transer file between an Atari ST
> and a PC. Are there programs on the pc that can copy from Atari disks?

Most simple! disks can be accepted by both Atari and PC without any special program to read or write. Just be careful when formating the floppy disk:
- On a PC, format it with the size 720k (that is double density - DD) and everything will be OK.
- On the Atari, some say you just have to format with the desktop. I had problem this way so it is better to format in MS-DOS style. There are many ways to do that, one of which is Fastcopy (I can e-mail it to you if you want).

Thus formated, you can use the disk on PC and Atari BUT I had some problems with folders. When creating a folder on the PC, it's OK to use it on the Atari, but when creating a folder on the Atari, the PC sometimes couldn't read it anymore, so I advice you create folders on the PC.

One more thing: If you use Win95 or more, try to keep files with names like DOS (8+3). It doesn't do any harm with longer names but the resulting real file names on the disk are a little bit strange.

> Is there a way to download programs meant for Atari emulators on the PC
> and transfer them to a real Atari?

Oh yes, there is :-) because Atari is not dead and so far, programs are not made for emulators but for real Atari (and clones). Since files are readable on both PC and Atari (see above), you just have to get the files you want on Internet on your PC, copy the files on a floppy disk and use the files. That's all.

But, say, is your PC connected to Internet? Yes? Then you have access to it at home. So you can also connect the Atari to Internet (but it will be slow, your Atari is an old one...).

>
> Thanks in advance

You're welcome. I hope this helps.

>
> Adin
>
> --

> Adin Y. Aronson
> CallManage LTD. +972-9-743-0161 ext. 140 Kfar-Saba, Israel
> Youth and skill are no match for experience and treachery.

Bye,

Yves.

2664. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <EsH7B8.IqB@uia.ua.ac.be>
Source record: 101565

Mario Becroft (mb@tos.pl.net) wrote:
: Gary Priest (gary@the-gap.demon.co.uk) wrote:
: : Can anyone tell me, if there is a program that will search all files in a
: : directory for a specific string of characters, and display the files that
: : contain this string?
:
: : I'm forever having to individually load files into an editor, manually
: : search for a word, then move on to the next file, when it's not found.
: : I would like to automate this process!
:
: : I guess if there isn't one, then I'll have to write one. :)
:
: I normally just use grep. I've never seen anything yet that does a better
: job!

Gee boys and girls, I hate to spoil the fun, but I just found out that grep
does NOT search over line ends. As I thought, grep searches for a string
in a collection of files on _line-by-line_ basis. Normally, this should not
be a problem for simple strings, but for strings with a space or smth, it
won't always work.

Greetings,

```
+-----------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-----------------------------------------------------------------+
```

--
Septimus' quote for today :

"Murder most foul, as in the best it is;
But this most foul, strange and unnatural."
- 'Hamlet', William Shakespeare

2665. help: "BSD-like init 1.3"

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <354ED9D3.794B@imag.fr>
Source record: 101566

Hello to all,

When I run init 1.3 (MiNTOS) with MiNT, the screen looks weird (I quote
from memory): "

BSD-like init 1.3 ...

/pipe/log file not found

@log%$:#

". I replaced the greek letters 'alpha', 'beta'... with anything on my
keybord, it's just for you to see the general aspect. To put it in a
nutshell, the link between the keyboard and the screen seems to be
somehow altered:
l is still l
o is still o
r is still r
...
but
a becomes 'alpha'
b becomes 'beta'
'CR' becomes f
...

And there is this /pipe/log file...

Any idea?

yves.

2666. Re: Atari ST 1048 compatibilty with a PC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <354EDEA3.3B0B0C65@hol.REMOVE.THIS.fr>
Source record: 101567

Adin Aronson a ï¿½crit:
>
> Could someone please tell me how I can transer file between an Atari ST
> and a PC.

Using a 720K double sided DD floppy should work, if formatted on the PC.
Use a real DD floppy, not a HD one formatted to 720K.

> Are there programs on the pc that can copy from Atari disks?

Yes, Windows 95. If you have trouble, you can use a little DOS program
that messes up the TOS boot sector to make it readable by the PC. DO NOT
USE IT WITH GAME DISKS. It's in the Quick FAQ.

Most modern PCs won't read the old single sided disks.

> Is there a way to download programs meant for Atari emulators on the PC
> and transfer them to a real Atari?

Those programs are usually pirate stuff, so it's illegal to use them.
They are disk images and on most of the sites where you find them,
you'll find utilities to convert them to .MSA, then you can use MSA 2.3
to make real disks out of them on your ST. If you've found the games, I
can't see why you couldn't find the utilities.

>
> Thanks in advance
>

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2667. Looking for a backup tool on Atari 1040STE

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: "david.guillen" <david.guillen@skwbio.com>
Message-ID: <01bd7810$1e45e970$9dc969c1@mtf7inn201>
Source record: 101568

Hi There,

I have an Atari 1040 STE (4Mo Ram, 200 Mo Hd) and I'm looking for a tool (freeware/shareware) to backup my harddrive onto floppies, or other media. Every information welcome.

david.guillen@skwbio.com

2668. Copy utilities...

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Ed&Cori <edncori@toad.net>
Message-ID: <354F0063.348F@toad.net>
Source record: 101569

I have gotten back into Atari for midi. A few of the programs I use (especially DR T) use protected disks. Some of these are 10+ yrs. old. Can anyone suggest a utility to make copies of these disks (which will duplicate even the protection)? I have no desire to pirate any of this stuff. What I want is a copy to use for protection from doing a bunch of stuff and then either a) not having access or b) having to beg desparately here in the ng for help.

Any help is appreciated.

Ed
Balt. MD

ps: I did a quick scan of the faq and found nothing covering this. If it is in there, a little direction would be appreciated.

2669. Re: Atari ST 1048 compatibilty with a PC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9d8dsor92.fsf@se.bel.alcatel.be>
Source record: 101570

Adin Aronson <adina@callmanage.com> writes:

> Could someone please tell me how I can transer file between an Atari ST
> and a PC.

Ghostlink.

--

Chris Gray

2670. Re: Newis/xover.txt

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6in0gi$a4u$1@roch.zetnet.co.uk>
Source record: 101571

On 5 May 1998 00:25:08 , Dennis Bishop wrote:

>This is what one of the xover.txt files looks like in newsie.

ROTFL!! C'mon, Dennis, you've had your little joke now. Things can't
REALLY be as bad as this (can they?).

This xover is absolutely no good to you. You may as well delete the
whole contents of this newsgroups folder and allow Newsie to make a
fresh start.

To me it looks as though there is absolutely NO synchronisation
between the h/w (your modem port) and the s/w which is reading from
it.

I remember you said you were having probs. convincing SERIAL.CPX of
the settings you wanted for your port. Perhaps you should concentrate
on this for a while (if you can bear it!).

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2671. Thing 1.22

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: gokmasebrulop@hotmail.com
Message-ID: <6in6au$7sl$1@nnrp1.dejanews.com>
Source record: 101572

Greetings (yeah, it's me again) atarians!

I have recently heard some rumours about the desktop Thing, saying that there is a version 1.22 out somewhere. Is this correct? If so :

* Is it for betatesters only?
* If not, is it available for download?
* If so, where can I get it?

I'm also wondering if the newer versions of Thing ever will be available in a non-german language? (english)

The only thing that keeps me from registring Thing 1.20 is the fact that I really can't stand working with the german version. It is an excellent piece of software, and I think it is unfortunate that it still isn't available in english.

Well, I guess that's all for now! Thanx in advance!

Joakim H&#65533;gberg

http://hem1.passagen.se/gokmase/atari/

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2672. Cubase, Notator and 360 K floppy drives?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: lsdodman@rogers.wave.ca
Message-ID: <354f0e42.3601985@news.on.rogers.wave.ca>
Source record: 101573

Does Cubase and Notator come on 360 K or 720 K disks? Where can I get them in the Toronto , Ontario area? What are other good shareware freeware programs to get started with MIDI?

My problem is I have an Atari 520 which I upgraded to 1 Mb, unfortunately the floppy is still a 360K. Are the floppy drives in the Atari's standard floppys, can I just buy a 720 and install it?

thank you in advance.....

Les Dodman
lsdodman@rogers.wave.ca

2673. Re: Program that searches all files for a string of text?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <354F1783.560655EB@teleport.com>
Source record: 101574

Yes nosey will do just what you are asking for.

2674. Re: Atari ST 1048 compatibilty with a PC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <354F08E7.A3D71D54@francenet.fr>
Source record: 101575

Chris Gray wrote:

> Adin Aronson <adina@callmanage.com> writes:
>
> > Could someone please tell me how I can transer file between an Atari ST
> > and a PC.
>
> Ghostlink.
>

or a zmodem program (connect has one) via a null-modem cable

2675. Re: Cubase, Notator and 360 K floppy drives?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <354F1C0F.3F40F61A@hol.REMOVE.THIS.fr>
Source record: 101576

Les Dodman a ï¿½crit:
>
> Does Cubase and Notator come on 360 K or 720 K disks? Where can I get
> them in the Toronto , Ontario area? What are other good shareware
> freeware programs to get started with MIDI?
>

The best ones are Cubase and Notator, without a doubt. The shareware sequencers do not compare IMO. You can have a look at Alchemy or Sweet 16. I don't remember the URLs, but have a look on most FTP sites.

You cannot possibly consider serious working on an ST with a single sided floppy. You will NEED at least a double sided one, even if only for transferring files from a PC.

> My problem is I have an Atari 520 which I upgraded to 1 Mb,

1Mb is a bit short for Cubase, it will run, but some functions will be disabled. I don't know about Notator.

> unfortunately the floppy is still a 360K. Are the floppy drives in the
> Atari's standard floppys, can I just buy a 720 and install it?

You can use a PC floppy drive quite easily. It's all in the Quick FAQ. Check out my .sig.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2676. Re: Atari ST 1048 compatibilty with a PC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9af8wolfa.fsf@se.bel.alcatel.be>
Source record: 101577

Eric GAUDET <egaudet@francenet.fr> writes:

> Chris Gray wrote:
>
> > Adin Aronson <adina@callmanage.com> writes:
> >
> > > Could someone please tell me how I can transer file between an Atari ST
> > > and a PC.
> >
> > Ghostlink.
> >
>
> or a zmodem program (connect has one) via a null-modem cable
>

But ghostlink can be a lot less work: just drag a folder or two from one
GEM window to another, and then go down the pub while 379 files are copied
over a 19200 bit/s link. Hic.

--

Chris Gray

2677. Re: Q:FALCON-IDE or SCSI jumper required?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <894381951.210076@nn1>
Source record: 101578

Hi Dick,

>> does the falcon require a jumper setting to alert the machine if it has
>> the internal IDE drive removed.mine will not recognize the external scsi
>> drive since i removed the defective internal drive.maybe it's the cable
>> cause i get the same' no drives attached prompt' with the cable and drive
>> attached or not???

The Falcon doesn't care at all if you have the IDE or not and there's no jumper for it. You're able to boot on SCSI or IDE, whichever you prefer - but if booting from SCSI, I believe it's best to set the drive to SCSI ID#0. Make sure that you have the termination right in the SCSI-chain (if you only have one SCSI-drive, there should be a termination on it). The bootup time will be longer without the IDE, but everything should work without any problems.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

2678. Re: WANTED: Cubase v3.x (esp. v3.02)

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Mathias <mpichotz@reis.e-technik.fh-lausitz.de>
Message-ID: <354F35C3.5382@reis.e-technik.fh-lausitz.de>
Source record: 101579

Wojciech Hartman wrote:
>
> On 28 Apr 1998 15:27:45, Ellis Alexander Myles Breen wrote:
>
> > EXPAND from SoftJee.
>
> What is this?
>
> Wojtek.
MIDI PRG
mathias

2679. Re: Mouseproblems

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <354f2d56.747174@news.tmisnet.com>
Source record: 101580

Just a bit off-topic, but as long as the case
is going to be open, you might investigate the
version of TOS running in your machine to
determine whether it would be worthwhile to
upgrade. Sometimes you can get a "pricing deal"
if you perform two tasks at the same time while
the cover's off.

Just a thought.

-- George Crissman
-- strads@tmisnet.com

On 05 May 1998 10:05:36, Bertil Persson <pbertilp@algonet.se> wrote:

>Thank you all for the advices about my mouseproblems.
>It's rather obvious considering your advices that some soldering job
>has to be done and while soldering is not my best diciplin I think
>I will leave that to my Atrishop.
>
>With lots of regards
>
>Bertil Persson
>
>
>in message <6im403$5ij$1@supernews.com>
> Steve Hammond wrote about 'Re: Mouseproblems'
>
>
>> Bertil,
>>
>> I had the exact same problem with my TT - it is caused by the pin
>> connections from the mouse port on to the circuit board of your
>> computer. After sometime and many connections/disconnections those pins
>> can loosen, causing hair line cracks in the solder joints. It is an easy
>> fix if you have a pin-point solder gun (30 watt max). Heat the joints and
>> flow a little new solder into the joints making sure the pins are hot
>> enough so that you do not get a rosen "bubble" between the joint and the
>> pins.
>>
>> Steve Hammond
>
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html

Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2680. Interface crash

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6ineef$4ha$1@nef.ens.fr>
Source record: 101581

Hello,

It seems that, with Interface 2.21, saving a RSC file bigger than
64�ko causes 2 bombs when saving the related *.H file.
Has anybody already encountered that ? Does anybody know if the 2.3
version corrects that, or if any solution exists ?

Thanks,
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2681. Re: Newis/xover.txt

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: <>
Message-ID: <354f3f61.0@news.ptw.com>
Source record: 101582

On 5 May 1998 12:25:54 , Roger Cain wrote:
>On 5 May 1998 00:25:08 , Dennis Bishop wrote:
>
>>This is what one of the xover.txt files looks like in newsie.
>
>ROTFL!! C'mon, Dennis, you've had your little joke now. Things can't
>REALLY be as bad as this (can they?).
>
>This xover is absolutely no good to you. You may as well delete the
>whole contents of this newsgroups folder and allow Newsie to make a
>fresh start.
>
>To me it looks as though there is absolutely NO synchronisation
>between the h/w (your modem port) and the s/w which is reading from
>it.
>
>I remember you said you were having probs. convincing SERIAL.CPX of
>the settings you wanted for your port. Perhaps you should concentrate
>on this for a while (if you can bear it!).
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____

Well that is what it looked like, so I took someones eles's advice, I made a temp folder on another drive, then I copyed ALL of C: drive into that folder. I then used HDX to zerro out that drive and to map any bad sectors (NONE!) I then moved back ONE by ONE each and every file!!! and tried a re-boot of the system. NO HARD DRIVE!! So I dug out my HDX on floppy and ran the install again, Now when I reboot I get the Atari Hard drive, the ICD boot (I have a 125meg scsi via icd host on the DMA port) all the rest of the files from my auto folder and then for a 2nd time the Atari Hard Drive driver runs! BUT! now I don't have to hit reset like I did before to get the floppy drive to show up like I did before.

Can you say 'Strange System'? Anyway for resons beyound my figuring out, over 300k of e-mail came flooding in today!

I will do a bit more testing today.

Who knows maybe that old mfm drive I burned at the stake last
night as an offer to the Big Atarian in the sky might have helped?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2682. BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: Jan.De.Smedt@village.uunet.be
Message-ID: <6inj1cebr1@xenon.inbe.net>
Source record: 101583

Hello everybody,

I just tried to register BoxKite 1.80. It's a fileselector, but not so heavy on the system (and expensive!) as Freedom.

However the author - Harald Becker @ K (Mausnetz) - did not reply yet.
I know this is an finals period, but then...

BTW, How do I get e-mail to somebody on the MAUS net?

Greetings,
Jan De Smedt

e-mail: Jan.De.Smedt@village.uunet.be

2683. Re: Stylus PRO A3 ...

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: jamesray <jamesray@worldonline.nl>
Message-ID: <6ini1u$q7c$1@news.worldonline.nl>
Source record: 101584

>I have the opportunity to receive an old Stylus Pro printer which
>allows the use of A3 sheets ...
>
>Do you know if any program will allow the use of this format ?
>Calamus ? Image Copy ? Any other ?

Inversmedia have a printerdriver for the Stylus Pro printer A3
You can then use it with Calamus SL
Do look at there site for more info

Raymnd

2684. SWAP: Atari ST for SCSI CD-ROM Drive

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894391995.16732.0.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 101585
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts,netcom.uk.forsale,uk.adverts.other

I have a Atari 520STFM under TOS 1.2 (I think), I am willing to swap
for the best SCSI CD-Rom drive (external if pos.) offered plus
postage.
Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2685. Help with a PAK030 Board

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6inmn4gvr1@news1.Radix.Net>
Source record: 101586

Hello!

I picked up 2 PAK030 boards from Toad Computers not too long ago. Unfortunately they lacked any drivers or docs. I wish to put one of them into a Mega STe, but need some guidance. Any FAQ or text document I could look at for help? Anyway, here are my observations from the card that looks most promising to work:

All sockets on the board have ships except the M68k socket, the MathCo socket, and CON1 (where the FRAK goes????). The CPU is a Motorola SC414075RC50 (50 Mhz 68030 w/MMU?). The crystal on the board looks like it is 32 Mhz (9408T XO-105BIC .32.000000MHz). The chips with labels are P4_50, P2_50RST, P3_PUK (A gal to allow a switch between the 68030 & 68000?), and what I believe are the TOS Chips, 306E_U10, 306E_U11, 306E_U12, and 306E_U13.

THe following jumpers are empty: J11, J4, J3, J6, J1 and J2.

J7 ++O J5 ++ J9 ++O J10 ++O J8 O++

The board is connected to a PU_STE V.2 made April 1995.

Also, what do I need to do to add a math coprocessor?

Thanks for any help!

Keith

2686. Re: MidiCom

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6io0bjkta1@nnrp1.dejanews.com>
Source record: 101587
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <IEBGDBBSUP@data.rhein-main.de>#1/1,
robscha@data.rhein-main.de (Robert Schaffner) wrote:

> >Hmm. MidiCOM, if I remember correctly, allows two computers to share each
> >others ports, including the HD, parallel, and serial ports.
>
> Yes, that's correct. Also MidiCom had Romport interfaces to handle
> the transfer by 170Kb/Sec. But that's only for Atari <> Atari.
>
Now I remember MidiCom. I've seen the demo, but apparently the program has
not been translated into English (that I've heard of, at least).

Correct me if I'm wrong, but couldn't MidiCom connect multiple computers (>2)?

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2687. MagiC's VT52 crashing

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <29376423_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 101588
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

I'm having problems with a .TTP program that I've written when it runs in MagiC's VT52 window. Every so often it crashes and the VT52 program then hangs and has to be killed.

This seems to be related to the length of lines being output, but I'm not sure.

All my program does is a Cconws of a string, and I suspect the problem is actually not my program, but VT52.

Does anyone know if this is a known bug in the VT52 program, or could it be something I'm doing? If it's a bug, does anyone know if there is a more reliable replacement for VT52 under MagiC?

Thanks for any help,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2688. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2706_outrider@lvdi.net>
Source record: 101589

Re: "AutoSurf module in Cab", Harry Sideras scribbled the following on 05 May 98 @ 04:13:58:

HS> What about the CABOVL.CFG file? Do you have one? What's it set
HS> to? If you don't have one, takea look at the default...
HS>
HS> # SHARE_TIME
HS> # amount of time in msec that the OVL returns to CAB during the
HS> OVL's # operation. Like all GEM calls this is the minimum time
HS> returned. # It's Default value is 100 msec
HS> #
HS> SHARE_TIME = 20

Oh yeah, I forgot about that. I'm using 20, which I suppose is what was originally in the distribution config, though it says the default is 100. I don't completely understand the keyword, but that could definitely be the problem with foreground slowdowns. I'll have to play with it a bit and see what happens. Thanks.

* LED v1.51 * <<<<<<<<< IN STEREO WHERE AVAILABLE >>>>>>>>>>
--

Terry May - Las Vegas, NV

2689. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354f79f6b06823@ping.be>
Source record: 101590

on Tue 05-05-98 04:13 Harry Sideras wrote:

>*Hi Martin*, on 29 Apr 98 you wrote: ...respect, brethren
> t>
> t> Freedom 2 is shareware but the author has removed the restriction now
> t> so you can use it for free but being a serious Atarian you will send
> t> him the shareware fee isn't it.
>
>What restrictions have been removed, Martin?
>
All. It's a fully working version now.

*** *** *** N E U *** *** ***
EINSCHRï¿½NKUNG DER DEMOVERSION

Weil ich unter chronischem Zeitmangel leide,
und daher nicht immer einen zï¿½gigen Support
beim Versenden der Schlï¿½ssel gewï¿½hrleisten
konnte, habe ich mich entschieden FREEDOM2
als UNEINGESCHRï¿½NKTE Shareware zu verï¿½ffentlichen.

!!!!! a b e r: !!!!!

FREEDOM2 BLEIBT SHAREWARE UND MUSS SPï¿½TESTENS NACH
ZWEI Wï¿½CHIGER BENUTZUNG BEZAHLT WERDEN !

Free translated: My mothertongue is Dutch so don't shoot at me if
there is something wrong:-))

Due a constant lack of sparetime and therefore not beeing able to
insure a fluent support to send the keys I decided
to release Freedom 2 as unrestricted shareware.

!!!!!! BUT !!!!!

FREEDOM REMAINS SHAREWARE AND MUST AT THE LATEST AFTER TWO WEEKS
USING BEEING PAID!

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****

But He uses a Hades 060 now

2690. Re: StartUp-button for other than MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <354f79f6b06824@ping.be>
Source record: 101591

on Mon 04-05-98 18:22 Katherine L Ellis wrote:

>Just get the latest version and try it :)
>Thats's all I can say :)
>Wanna talk about a fine piece of software?
>

Sorry, I take my words back. I wasn't aware of a newer version
of Taskbar. It looks great indeed. Thanks.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2691. Re: troubles

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894479897.28562.0.rover.c3adfca1@news.demon.nl>
Source record: 101392

On 6 May 1998 17:48:27 , michel berghs wrote:
>a few questions:
>1. since i've updated magic 5.1 to 5.2 some characters on my keyboard
>have switched
> (e.g.: y and z, - and /, and a lot more punctuation marks)
>(at the same time i updated too nvdi to 4.12)
>what can be the cause and how to fix it?

Hi Michel,

probably a different MAGIC.RAM, one for a german keyboard lay-out.
If you don't have an Atari with "german keyboard" you need to fix that (get
another MAGIC.RAM that is).

>another problem is that several times on the desktop and in ASH-emailer
>the 1998 date is
>converted in 1996?
>the 1998 problem?

Who knows? (Schweineprogramme vielleicht? :-))
Have no idea at all here...

>2. with some programs i got first 2 bombs and then
>a crash with message (not in a box, but in the upper half of the screen,
>black on white):
>Speicherblock durch benutzerprogramm zerstort
>(memoryblock disturbed by user?program)
>Adresse des (address of) MCB: $01169EDC (this number varies each time)
>Daten des (data of) MCB: $C7A3A07D (varies each time)
> $277D227D (varies...)
> $287D2250 (varies...)
> $9F7EFF7D (varies...)
>Reparaturversuch (j/n)? (do you want to fix it?)
>Systemauszug auf Disk: (system write down on disk:)
>what can be the cause and how to fix it?

Oh Lawd, this old bug again. You had it with version 5.1 as well, I presume?
IMHO it's the result of some older programs not being compatible (enough) with
MagiC. Whenever I started with MagiC I had the same problems. It's more or less
a matter of sorting out which programs do run decently with MagiC and which
ones don't. In my opinion it's the weak point of MagiC; bad memory management.
Another thing connected to it is the message running out of internal memory.
This can be overcome by installing one or more ADDMEM.PRG's in the autofolder.
I think I've got 3 in there, and ever since that message dissappeared from my
set. It's like the old 40 folder problem with TOS.
BTW, whenever you get this "speicherblock etc." message on your screen, I found

the best solution was an immediate reset, don't bother answering the questions with Y or N, because in my case, the system always went bezerk doing so. Best solution is CTL-ALT-DEL...

>3. when i click on a url-address in ash-emailer, can i tell thing to
>open cab
>automatically?; when i do this now, i got a message:
>Dateiname unzulassig (dataname/filename intolerable) and that is all:
>has this something to do with environmental variable, if yes where can i
>find
>documentation about this environmental variables (in every hyp-text
>everybody
> is talking about environmental variable, but nobody tells how to apply
>it,
>there is even in thing, under 'extra', 'applications' and then
>doubleclicking
>a program, you have an optional box: environment, but in the thing.hyp
>no
>explanation or example of how to fill it in.

Yup, it looks like a lot of programmers think we're all programmers...
I'm not familiar with ASH-emailer but I think first of, it should be a "setting" in this program. AFAIK you don't need Thing in between, it's like the feature in CAB, when you click an e-mail adress, you go straight to your E-mail program when set so in the configs.
Well, come to think of it, you probably do need Thing as your AV-server (or any other program capable of doing so). Need to define Thing as your AV-server in your Magx.inf then...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2692. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3550c6361102974@ping.be>
Source record: 101393

on Wed 06-05-98 11:02 Erik Hall wrote:

>Normaly i use Newsie as news reader/poster on my Hades but not now
>as i have big problems with Newsie as it is crasching the harddisk randomly.
>

Surely Newsie do some strange things with the harddisk. Since the day
I stop using it I never have had problems again.
A few day ago I've used it once more to help someone who had some
troubles. And guess what.... Lost clusters. For some reasons Newsie
has screwed up the log file.

BTW: Mymail is a great program indeed. It's getting better every day
only I wished I could use it to retrieve my mail when I use
MiNT/MiNTnet. Some mails just can't be retrieved.
With STing (which I only use in rare occasions) however everything
just go fine.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2693. Re: Thing 1.22

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3550c6361102975@ping.be>
Source record: 101394

on Wed 06-05-98 08:28 Roger Cain wrote:

>On 5 May 1998 09:05:08 , gokmasebrulop@hotmail.com wrote:
>
>>I have recently heard some rumours about the desktop Thing, saying that
>>there is a version 1.22 out somewhere. Is this correct? If so :
>
>Have not heard of this and I am on the mailing list.

I have seem some postings about V1.22 in Mausnet. I can't remember me
the discussion but I thought the author said that this version should
be available at the TOS4YOU fair (Last week, Germany).
I can be wrong though.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2694. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3550c6361102972@ping.be>
Source record: 101395

on Tue 05-05-98 17:54 Jan.De.Smedt@village.uunet.be wrote:

>Hello everybody,

>BTW, How do I get e-mail to somebody on the MAUS net?

This I would like to know also. In the past I've send a few e-mails to
MAUS people but never got an answer back. According to a German guy
this should work without any probs but in view of my experience I've
my doubts.

Groetjes
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2695. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3550c6361102973@ping.be>
Source record: 101396

on Tue 05-05-98 21:23 Peter John Smith wrote:

> In article <354f79f6b06823@ping.be>
> tos4ever@ping.be (Martin "Nightowl" Byttebier) wrote:-
>
>>All. It's a fully working version now.
>
>Available where Please.

On the Belgian ftp site
193.190.205.13 archive/atari/utilities/file_selectors.
Maybe it's still on the incoming dir. Look for fredm204.zip

I think it's on ftp.cs.tu-berlin.de pub/atari also.

If you can't find it mail me and I'll send it to you.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2696. Re: Bill Gates - First a pie in his face, n

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35513c75.5595646@news.demon.co.uk>
Source record: 101397

On Sun, 03 May 1998 03:23:33 GMT, look@my.sig (Callum Lerwick) wrote:

>I put it back at the bottom after a while because I found a *lot* of
>programs seem to get the height of the working area correct, but do not*
>check the x,y location and assume 0,0. You end up with windows constantly
>opening with the titlebar hiding under the taskbar, (with a big hole at the
>bottom about the size of the taskbar...) which makes it rather difficult to
>move, resize or close the window...

Yeah, same here. I have the thing set to "AutoHide" now. Takes a bit
of getting used to but better once you have.

>Judging from this, the multi-monitor support in Win98 is going to be so*
>much fun... :P

I don't want to even think about it!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2697. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <3550BDE5.B2E030AA@stud.rma.ac.be>
Source record: 101398

```
Martin Nightowl Byttebier wrote:
>
> On the Belgian ftp site
> 193.190.205.13 archive/atari/utilities/file_selectors.
> Maybe it's still on the incoming dir. Look for fredm204.zip

In the incomming dir? I also work once in a while, when I'm not studying
(that's how they call it, I guess) or sleeping... ;)
I've put it in the /utilities/file_selectors dir some time ago.

--
Greetings,

/*---------------------------- Saka -----------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*---------------------------------------------------------------*/
```

2698. FS: MEGA/STE

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: cdamian@Hawaii.Edu
Message-ID: <6iqfj0$nj5@news.Hawaii.Edu>
Source record: 101399

For Sale: Atari MEGA/STE - $200 Plus Shipping OBO

* 4 MB RAM
* TOS 2.05
* 720k DS/DD Floppy Disk
* 50meg Internal SCSI Hard Disk

Complete Specifications:

CPU:
Motorola 68000 @ 16Mhz
32Kb Cache Memory
BLiTTER Processor @ 8Mhz

RAM:
4Mb

ROM:
256Kb
128Kb Cartridge Port

Sound:
Yamaha 3 Voice PSG
8 Voice DMA Sound
Dual 8Bit DAC's 50Khz Sampling

Graphics:
320*200*16 (ST-Low)
640*200*4 (ST-Medium)
640*400*2 (ST-High)
4096 Colour Palette

Storage:
Internal 3.5" 720k FDD
Internal 3.5" SCSI HDD

Expansion:
VME Expansion Card Port
Socket for Motorola 68881, 68882 Math Co-processor
SIMM Memory

Ports:
Mouse/Joystick Port
Joystick Port
Serial Port
RS232 Port
LAN Port

Printer Port
ACSI Port
Monitor Port
Cartridge Port
VME Expansion Port
MIDI In/Out
Audio L/R

Chris D. Stark Computer Specialist
Office of Information Systems Webster Hall 310
University of Hawaii at Manoa School of Nursing
http://www2.hawaii.edu/~cdamian cdamian@hawaii.edu

2699. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2743_outrider@lvdi.net>
Source record: 101400

Re: "super floppy", us@ooc.de scribbled the following on 06 May 98 @ 08:16:59:

u> Compared to ZIP drives the LS120 is cheaper, smaller, the media
u> are smaller and they have higher capacity.

How is the speed? Are these IDE only?

* LED v1.51 * OJ's Internet Address: OJ-slash-slash-delete_2-ESC
--

Terry May - Las Vegas, NV

2700. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <6iqkd4jos1@irk.zetnet.co.uk>
Source record: 101401

On 25 Apr 1998 22:56:29, Peter Rottengatter wrote:
>In article <893322169.14922.0.rover.c3adfca1@news.demon.nl>,
> louis@holleman.demon.nl (Louis Holleman) writes:

>> Heck, this scares me... and once more I learned something. BTW, will this
>> possible corruption go beyond my C-partition where Newsie and Sting are? I've
>
>It all depends on which structures inside GEMDOS are effected, but this is
>very well possible ! So running a filesystem check on each of your partitions
>is a good idea.

Aha, I presume this is the same problem I'm having. A lot of file attachments sent to me decode without any apparent problem but when I extract them I get CRC errors all over the place. A check with Diamond Edge revealed hundreds of lost clusters and in my experience the problem does not spread beyond the partition where Newsie is installed (for a while I thought I had a corrupt partition so moved it but the problem followed). I have to regularly fix disk errors in between using Newsie (haven't tried the latest version yet). It's a pain, but I just thought, if you're getting CRC errors when decompressing archives in your mail box, try copying the actual mail (look where your mail is, lots of MAILnnnn.TXT (where n is an integer) files and you'll recognise file attachments because they are much larger than the rest) to a healthy partition and use the TTP programs to extract. It would seem the corruption problems arise from the action of old mail being deleted and when you extract an attachment within Newsie somehow the system is blindly dumping data and not skipping bad sectors (hence CRC errors when you try to decompress?) You get the idea...

>> And finally, there's one more yelling to go:
>>
>> JOHN, try to fix this problem ASAP!!!!!

He's aware of the problem but be patient, the man is making a pretty cool (and complex) piece of software for free, don't expect miracles!

S.Lai

---
e-mail: lais@zetnet.co.uk
lais@cs.man.ac.uk
shiuming@cyberstrider.org
shiuming@mayway.demon.co.uk
WWW: http://www.users.zetnet.co.uk/lais

http://www2.cs.man.ac.uk/~lais
http://www.shiuming.cyberstrider.org
http://www.mayway.demon.co.uk

2701. Re: troubles

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6iqlrbbrp1@reader1.reader.news.ozemail.net>
Source record: 101402

On 6 May 1998 18:38:17 , Louis Holleman wrote:
>On 6 May 1998 17:48:27 , michel berghs wrote:
>>a few questions:
>>1. since i've updated magic 5.1 to 5.2 some characters on my keyboard
>>have switched
>> (e.g.: y and z, - and /, and a lot more punctuation marks)
>>(at the same time i updated too nvdi to 4.12)
>>what can be the cause and how to fix it?
>
>Hi Michel,
>
>probably a different MAGIC.RAM, one for a german keyboard lay-out.
>If you don't have an Atari with "german keyboard" you need to fix that (get
>another MAGIC.RAM that is).
>
>>another problem is that several times on the desktop and in ASH-emailer
>>the 1998 date is
>>converted in 1996?
>>the 1998 problem?
>
>Who knows? (Schweineprogramme vielleicht? :-))
>Have no idea at all here...
>
>>2. with some programs i got first 2 bombs and then
>>a crash with message (not in a box, but in the upper half of the screen,
>>black on white):
>>Speicherblock durch benutzerprogramm zerstort
>>(memoryblock disturbed by user?program)
>>Adresse des (address of) MCB: $01169EDC (this number varies each time)
>>Daten des (data of) MCB: $C7A3A07D (varies each time)
>> $277D227D (varies...)
>> $287D2250 (varies...)
>> $9F7EFF7D (varies...)
>>Reparaturversuch (j/n)? (do you want to fix it?)
>>Systemauszug auf Disk: (system write down on disk:)
>>what can be the cause and how to fix it?
>
>Oh Lawd, this old bug again. You had it with version 5.1 as well, I presume?
>IMHO it's the result of some older programs not being compatible (enough) with
>MagiC. Whenever I started with MagiC I had the same problems. It's more or less
>a matter of sorting out which programs do run decently with MagiC and which
>ones don't. In my opinion it's the weak point of MagiC; bad memory management.
>Another thing connected to it is the message running out of internal memory.
>This can be overcome by installing one or more ADDMEM.PRG's in the autofolder.

>I think I've got 3 in there, and ever since that message dissappeared from my
>set. It's like the old 40 folder problem with TOS.
>BTW, whenever you get this "speicherblock etc." message on your screen, I found
>the best solution was an immediate reset, don't bother answering the questions
>with Y or N, because in my case, the system always went bezerk doing so. Best
>solution is CTL-ALT-DEL...
>
>>3. when i click on a url-address in ash-emailer, can i tell thing to
>>open cab
>>automatically?; when i do this now, i got a message:
>>Dateiname unzulassig (dataname/filename intolerable) and that is all:
>>has this something to do with environmental variable, if yes where can i
>>find
>>documentation about this environmental variables (in every hyp-text
>>everybody
>> is talking about environmental variable, but nobody tells how to apply
>>it,
>>there is even in thing, under 'extra', 'applications' and then
>>doubleclicking
>>a program, you have an optional box: environment, but in the thing.hyp
>>no
>>explanation or example of how to fill it in.
>
>Yup, it looks like a lot of programmers think we're all programmers...
>I'm not familiar with ASH-emailer but I think first of, it should be a
>"setting" in this program. AFAIK you don't need Thing in between, it's like the
>feature in CAB, when you click an e-mail adress, you go straight to your E-mail
>program when set so in the configs.
>Well, come to think of it, you probably do need Thing as your AV-server (or any
>other program capable of doing so). Need to define Thing as your AV-server in
>your Magx.inf then...
>
>
>
>
>CU NeXT msg
>Louis
>
>
> ---------------------------------
> | Louis Holleman |
> | E-mail: louis@holleman.demon.nl |
> | http://www.holleman.demon.nl |
> ---------------------------------
>
>--
>.
Hi

You should be running magtorom.prg strait after magigboot if you are using an 030 or 040 or 060 based machine. This stops programs from affecting magic. Area of ram. Also make sure the the installer did a proper install the last time I did an update it did not install the all the new programs.

Once the magic ram has been updated to the new version the rest can be manually copied to make sure theat it was all updated.

Good luck.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2702. Mint & AES Problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6iqlph$o32$1@excalibur.flash.net>
Source record: 101403

Hello!

I've been trying to set up Mint with an AES, and no matter what I do, I keep getting errors when I try to run software from the desktop. My Falcon didn't come with MultiTOS, so I've been trying to set up my own. I've used the KEMD/KGMD kit to set up Mint, however I don't feel comfortable as yet with Unix text commands. So I've tried to follow the KEMD instructions to set up an AES, but there were a couple steps that I couldn't understand, and therefore failed in every attempt to get an AES to run. I then turned to the AES's instructions on how to install it with Mint, and at least got it to run, but now I'm stuck with not being able to run software. I've tried AES 4.1, Xaaes versions 6 and 7, and the latest Geneva demo. All have the same problem.

Would it be possible for someone to create a sample MINT.CNF file that only instructs Mint to run an AES with a desktop? Specifically, I'd like to run Mint with Geneva to get a Pre-Emptive version of Geneva, with NeoDesk 4 or Thing as my desktop. If I could get a sample MINT.CNF file that makes Mint work correctly with this, I could take it from there, I think. Thanks in advance!

Mike Freeman
nameerf@flash.net

2703. stacy/mste external drive

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6iqmeqtjd1@roch.zetnet.co.uk>
Source record: 101404

hi all just to put the record strait.i have been trying for ages
to connect a stacy /mste to external drives using the "translator"
host and messing with ribbons inside

i have been advised {and passed the advise along} that both have two
seperate busses internal and external and that these could not mix

the internal hosts only seem to support one device and appear to be
blind to drives bigger than 1 meg

the translator host used on a standard ste could only see and partition
1 gigs worth of a 2.1 gig drive

my last advise was from a guy using the link host and doing just what
i was trying,

i bought the link 97 and everything works fine,which also answers some of the
the question of two hosts on the same line

i hope this saves someone else a lot of head banging

all this testing was done with hd driver versions 4/6

kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z

2704. Re: correction

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6iqmt5tjd2@roch.zetnet.co.uk>
Source record: 101405

before i get a tonne of replys read that, drives bigger than 1 gig !!!
kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z

2705. Re: Runing ok!

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: porthos@delphi.com
Message-ID: <6iqn6j$9ib@nnrp1.farm.idt.net>
Source record: 101406

On 5 May 98 19:21:19 GM, Dennis Bishop wrote:

|BTW, I'm running STinG 1.08 and the Dialer is 1.15, so who
|or where can I FTP 1.15 of STinG from? and also Newsie .88?
|or as the decoding seems to work now, e-mail them to me?

Dennis,

Just say the word and I'll email the latest STinG and NEWSie files to
you.

As a matter of fact, I'll send them anyway. If you get 'em somewhere
else before my copy gets to you, just delete the email. K?

Take care,

Joe Mirando
http://people.delphi.com/porthos

2706. Re: Neochrome 2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <894492462_OASIS_@jaubrey.demon.co.uk>
Source record: 101407

In article <35508355.FF6@imag.fr>
Yves Gablin <yves.gablin@imag.fr> said:-

>Nicholas Bales wrote:
>>
>> > What's that? I knew an ooollldddd neochrome...
>> >
>>
>> Well, there was the old Neochrome, distributed by Atari I think. Quite a
>> while later (~1990 I think), a hackers group got into adding features to
>> it, STE support, overscan, PC formatter, multiformat support,
>> animation, intro text scroller (!), etc... Probably not the cleanest
>> program ever made for the Atari, but it worked on my STE. They finally
>> got permission to distribute it as freeware.
>
>So this is the Neo 2! It *is* old (1990!). So I have it (first ST Mag
>cover disk, remember...). I didn't know it was called Neo 2.
>
>Thanks for the knowledge,
>
>

Any chance of a ftp upload anyone, although me thinks that Neo is a
bit dated???

Regards,

James

--

----
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #Effect or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
******---******
In a world without walls and fences, who needs Windows and Gates?!

2707. Re: MagiC's VT52 crashing

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <57851927_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 101408

In article <6inuso$1r4$2@reader1.reader.news.ozemail.net>
mcooke@tyndale.apana.org.au (Malcolm Cooke) wrote:-

>On 5 May 98 19:07:58 GM, Gary Priest wrote:
>>I'm having problems with a .TTP program that I've written when it runs in
>>MagiC's VT52 window. Every so often it crashes and the VT52 program then
>>hangs and has to be killed.
>>
>>This seems to be related to the length of lines being output, but I'm not
>>sure.
>>
>>All my program does is a Cconws of a string, and I suspect the problem is
>>actually not my program, but VT52.
>>
>>Does anyone know if this is a known bug in the VT52 program, or could it be
>>something I'm doing? If it's a bug, does anyone know if there is a more
>>reliable replacement for VT52 under MagiC?
>>
>>Thanks for any help,
>>Gary
>
>Try deleating the v52 info file. also set the environmental file for
>v52 in magic inf seems to fix any problems if there is any eg below

Deleting the info file doesn't make any difference. But I'll try your other
suggestion.

>
>; MAGX.INF erstellt mit MAGICINF von D. H�pfl
>; ==
>;
>#_MAG MAGIX V5.11
>#[vfat]
>drives=abi
>#[aes]
>#_ENV AVSERVER=MAGXDESK
>#_ENV HOME=C:\USER

>#_ENV COLUMNS=80
>#_ENV LINES=30

^^^^^^^I take it you mean these?

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2708. Re: MagiC's VT52 crashing

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <89172493_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 101409

In article <2713_outrider@lvdi.net>
outrider@lvdi.net (Terry May) wrote:-

>Re: "MagiC's VT52 crashing", gary@the-gap.demon.co.uk scribbled the following
>on 05 May 98 @ 19:07:58:
>
> g> I'm having problems with a .TTP program that I've written when it
> g> runs in MagiC's VT52 window. Every so often it crashes and the
> g> VT52 program then hangs and has to be killed.
> g>
> g> This seems to be related to the length of lines being output, but
> g> I'm not sure.
>
>How long are the lines you're talking about? I have no problem with VT52
>wrapping lines, but I don't think I've ever had it have the need to wrap
>excessively long lines.

They're not excessively long, just longer than the number of columns defined
in VT52.INF. This could of course be a red herring. I was kind of hoping
someone else had encountered this. :(
I still haven't worked out a pattern for this crashing. Sometimes it doesn't
crash but simply hangs.

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2709. SCSI->Ethernet Adapter for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6iqru6$2k5@news.Hawaii.Edu>
Source record: 101410
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

I am wondering whether anyone has considered adapting one of the MAC SCSI->Ethernet adapters for use with the Falcon. One that I saw reviewed was the DaynaPort Pocket SCSI/Link, and it would seem that all that would be necessary may be a micro DB50->DB25 adapter, and of course, someone would have to pen some drivers ;)

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

2710. Re: Mint & AES Problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6iqshe$6tb@login.freenet.columbus.oh.us>
Source record: 101411

Michael and Nicole Freeman (nameerf@flash.net) wrote:
: Hello!

: I've been trying to set up Mint with an AES, and no matter
: what I do, I keep getting errors when I try to run software from the
: desktop. My Falcon didn't come with MultiTOS, so I've been trying to
: set up my own. I've used the KEMD/KGMD kit to set up Mint, however I
: don't feel comfortable as yet with Unix text commands. So I've tried
: to follow the KEMD instructions to set up an AES, but there were a
: couple steps that I couldn't understand, and therefore failed in every
: attempt to get an AES to run. I then turned to the AES's instructions
: on how to install it with Mint, and at least got it to run, but now
: I'm stuck with not being able to run software. I've tried AES 4.1,
: Xaaes versions 6 and 7, and the latest Geneva demo. All have the same
: problem.

: Would it be possible for someone to create a sample MINT.CNF
: file that only instructs Mint to run an AES with a desktop?
: Specifically, I'd like to run Mint with Geneva to get a Pre-Emptive
: version of Geneva, with NeoDesk 4 or Thing as my desktop. If I could
: get a sample MINT.CNF file that makes Mint work correctly with this, I
: could take it from there, I think. Thanks in advance!

: Mike Freeman
: nameerf@flash.net

This works with FreeMiNT 1.14. There are some configuration
issues in the AUTO folder.

```
# MINT.CNF for using Geneva with MiNT
#
#GEM=c:\geneva\geneva.prg
#
# If you already have GENEVA.PRX in your AUTO folder, try this instead:
GEM=c:\auto\geneva.prx
SLICES=6
SECURELEVEL=1
BIOSBUF=no
#
#setenv TERM vt100
#
setenv TEMP U:\tmp
setenv TMPDIR U:\tmp
setenv SHELL u:\bin\sh
#
ren u:\dev\modem1 u:\dev\ttya
```

```
#
# These are on the TT only.
#
ren u:\dev\modem2 u:\dev\ttyb
ren u:\dev\serial1 u:\dev\ttyc
ren u:\dev\serial2 u:\dev\ttyd
#
# pour CoNnect et serial.cpx de sting
#
sln u:\dev\ttya u:\dev\modem1
sln u:\dev\ttyb u:\dev\modem2
sln u:\dev\ttyc u:\dev\serial1
sln u:\dev\ttyd u:\dev\serial2
#
CON=U:\dev\fasttext
#
# end of file
```

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2711. Re: compression with long filenames

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <894497689.18664.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 101412

```
-----BEGIN PGP SIGNED MESSAGE-----

On 5 May 1998 18:46:34 , Martin "Nightowl" Byttebier wrote:
> on Mon 04-05-98 15:24 Terry May wrote:
>
> >Re: "compression with long filenames", dbolt@my-ste.demon.co.uk scribbled the
> >following on 04 May 98 @ 20:26:25:
> >
> > d> Can you mail me the LZHSHELL.INF file as I can't get it to work.
> > d> I can get lower case names, using unix-compatable, but any files
> > d> longer than 8+3 are truncated to '??????~?.???'.
>
> Yes I will. Have fun with it.

Thanks, got it. Still can't get it to use LFN though.

> >Just a guess, but maybe he's using Freedom and you're not. Back when I was
> >using Freedom, I found that I was able to use long filenames in many programs
> >(e.g. Imagecopy) that normally wouldn't allow me to, using MagiC's built-in
> >file selector. That is, with Freedom, I would get the long filenames, but
> >with MagiC's fileselector, I would get the 8+3 versions.
>
>
> Yes, good guess. I'm using Freedom 1.15 (not the latest version though
> as I have probs with it on the Hades). I really don't have troubles to
> compress/uncompress long filenames files. I uncompress archives which
> I know they contains long filenames to a minixfs partition. I'm not
> using MagiC but N.AES/MiNT1.14.7/Thing v1.20

Seems like Freedom is the deciding factor here. I'll try installing it and
see if it makes any difference.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNVA3HFeKRkq5A+OlAQF/EwH+MgqegoMzvUyU5spHTL17vWI4f6mylLWX
IbuJ0pmXR3F+PtY2y/4kKrcwEaBzricH26a9qcCDEN8ImIUOC/g6wA==
=laEF
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
```

Atari 1040STE 4Mb

2712. crossposting test - please ignore

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <33053272_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 101413
Cross-posted to: comp.sys.atari.st,demon.test

empty

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2713. Re: Free STinG Setup, USA

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6iqv8c$5e5@nntp02.primenet.com>
Source record: 101414

On 6 May 1998 02:11:05 , Charles Silver wrote:
>So, it's up to you. There is NO reason NOT to connect your Atari computer
>to the Net. If you know of someone that has given up or needs help. I'll
>just do it...

Do you mind if this message gets posted on other services, like for
the last vestages of activity on Genie.

Thanks,

Pat

--
Pat & Anna
pmorales@primenet.com

2714. Re: Gribnif Software's 10th Anniversary Sal

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: porthos@delphi.com
Message-ID: <#1DstQWe9GA.331@nih2naac.prod2.compuserve.com>
Source record: 101415

On 3 May 1998 13:43:27 , Dan Wilga wrote:
|...
|It all started ten years ago with the release of NeoDesk 1.0, a program
|few even thought could be written. Since then, companies have come and
|gone, but we're still here providing software for Atari computers.
|...

Yes, you are still here... and providing a good portion of the
software I use on my computer every day.

Thanks for the STuff, and congratulations on the anniversary! Here's
hoping for ten MORE years of great applications and support!

Joe Mirando @ STReport
http://people.delphi.com/porthos

2715. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2761_outrider@lvdi.net>
Source record: 101416

Re: "Fileselector", hall@post1.com scribbled the following on 07 May 98 @ 03:27:34:

h> Regarding "Selectric" -I've never had any problems at all with it,
h> and registered it a long time ago. I don't know if it's still
h> supported, but I hope so as this is a file-selector replacement I
h> absolutely recommend to anyone still using the failure from Atari
h> built into TOS. I especially recommend non-multitasking users to
h> get hold of Selectric since one can do stuff like file-copying,
h> deleting, renaming etc. without having to exit to the desktop..

Selectric is great. I just wish it supported long filenames. Alas, I'm using MagiC's weak built-in file selector.

* LED v1.51 * (*) <-- Tribble with headphones
--

Terry May - Las Vegas, NV

2716. Re: Icon problems (*.NIC and *.ICO)

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2762_outrider@lvdi.net>
Source record: 101417

Re: "Icon problems (*.NIC and *.ICO)", hall@post1.com scribbled the following
on 07 May 98 @ 03:27:37:

h> One drawback with Iconcons though... it seems not to let me give
h> the icons long names :-(

Not sure about exporting RSC files, but I have no problem giving my icons
long names for Ease.

* LED v1.51 * Pink Floyd of Borg: "Learning to Assimilate."
--

Terry May - Las Vegas, NV

2717. Re: MagiC's VT52 crashing

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2763_outrider@lvdi.net>
Source record: 101418

Re: "MagiC's VT52 crashing", gary@the-gap.demon.co.uk scribbled the following
on 06 May 98 @ 22:40:26:

g> They're not excessively long, just longer than the number of
g> columns defined in VT52.INF. This could of course be a red
g> herring. I was kind of hoping someone else had encountered this.

Nope, I use Net2Net several times a day and it often gives lines longer than
the 80 columns I have defined.

Here's my settings:

Terminal...

Columns: 80
Rows: 25
Buffer: 0

[X] Buffered output
[ ] Input line visible

Timer-redraw after: 500 ms

Program Termination...

[X] Close TOS window

(*) VT52 becomes untopped

Font...

8 point Monaco Mono

If you want me to test your program on my system, you know where to find me.
:^)

* LED v1.51 * "I think women and seamen don't mix." - Smithers
--

Terry May - Las Vegas, NV

2718. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsJ30w.oIH@suse.modem.stud.uni-hannover.de>
Source record: 101419

In article <356e108f.29704020@news.zetnet.co.uk>,
paxton@zetnet.co.uk (Tony Greenwood) writes:
> Hey! Chris Gray <grayc@se.bel.alcatel.be> wasn't it 28 Apr 1998
> 17:29:25 +0200 that you wrote:
>
>
>>> are not boring, thus I make my own tools and enviroments because GEM
>>> is boring,
>>
>>GEM is boring and Windows is not? Now you've got me baffled. To me
>
> Didn't take a great lot did it?
>
>>Windows looks like GEM, but on closer inspection turns out not to be.
>
> eh? yours may, but mine certainly does not..
>
> My GEM desktop consists of a puke green square with two drive icons
> and a bin (we surely arnt talking about your desktop are we) and my
> windows desktop looks a lot better than that I can tell you... thats
> why I don't like GEM

Tony you're talking a lot of bullshit. You start up Windows and have loaded
several megabytes of code into the machine and you find it looking neat
(whatever that means for you), but you refuse to load an alternative desktop
into your Atari that is only one or two hundred kilobytes and that would
give you all you ask for : Colours, background pictures, all sort of different
icons on the desktop, whatever. What's more, you blame GEM for your refusal.
That plainly ridiculous.

> Now I know that If I had a Hard drive and a better os perhaps and all
> these other things then it would look better, I have seEn screen shots
> of such people as kellis desktop and they are awe inspiring.. very
> nice,
>
> But I am talking about my GEM desktop... I wonder what you are talking
> about...

Wonder what your Windows machine looks like if you take out the hard disk.

Tony, please compare things that are compatible for comparison (i.e. machines
that either both, or none, have a hard disk, for instance).

Otherwise, shut up.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2719. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsJ3wy.oL1@suse.modem.stud.uni-hannover.de>
Source record: 101420

In article <6ibjc5$qu0$1@brokaw.wa.com>,
csilver@Puke.On.Spammers.com (Charles Silver) writes:

>>0.86, it keeps placing posts from one news group into other
>>ones too. Like it'll fill up s.a.a. and go ahead and place
>>more of s.a.a. into rec.gardens. I've been getting a lot of
>>'EoF from Remote Host' too.
>
> Yo Dennis,
>
> Well, I don't think you have a NEWSie problem, necessarily. It sounds
> like STinG is dropping some packets which will cause all kinds of problems.

I very much doubt that that would be the reason. STinG might drop correct
packets due to some bug, but since there are checksum checks all over the
place, the result would be much different. Basically, data would not arrive
at all in such a case, the connection "hanging", or being excessively slow.
It's all the mechanisms in TCP that ensure this.

> In the STinG Dialer(Statistics) check to see how many dropped packets your
> getting after an online usage. Check Modem 1 or 2 that your using. You

You know many Mega STEs have that bug in the Modem 2 hardware that corrupts
data. This does *not* lead to the situation that the application would get
corrupted data, but the connection appears to be hanging as corrupted data
gets thrown away.

If there arrives corrupted data at the user interface of some application
it's 99 % sure the application at fault.

> My best guess is that you don't have STinG optimized for your ISP.

Again this cannot cause corrupted data to arrive.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2720. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsJ426.oLo@suse.modem.stud.uni-hannover.de>
Source record: 101421

In article <6ibptp$mci@nntp02.primenet.com>,
rojewski@primenet.com (John M Rojewski) writes:
> On 29 Apr 98 22:08:24 GM, Dennis Bishop wrote:
>>I have a question, WHY does Newsie put TWO e-mails together
>>at the same time??? I notice this today, I had e-mail from
>>to places that are NOT the same place and Newsie had attached
>>one to the other and had broken up the 2nd one mid way and
>>put it as a <No Subject> after the 1st one. What's up? Is there
>>some kind of a setting I need to check?
>>
>>It doesn't do it with all, but I am getting about a 25%
>>combo of e-mails tied together.
>>
> Check your timeout values, I use about 20 seconds for Last Char and 30
> seconds for Max Timeout. Sometimes there can be malformed emails, but
> that is pretty rare...

John, I remember Gary talking about some POP servers sending malformed
e-mail to the user. He found that when working on POPwatch. Was it some-
thing about not correctly terminated lines, i.e. only CR where CR/LF
was required by the RFC or vice versa ? Can't remember. Maybe that causes
this problem ? Perhaps you should talk to Gary about this.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2721. Re: PopWatch Error

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsJ4Hw.oo2@suse.modem.stud.uni-hannover.de>
Source record: 101422

In article <6ibgj3gon1@charm.magnus.acs.ohio-state.edu>,
faehnle.3@pop.service.ohio-state.edu (Matt Faehnle) writes:
> For some rason, whenever I send mail with PopWatch or disconnect after
> retrieving mail, I get a dialog box saying "an unexpected error has
> occured". It says "-00003 EOF from received from a remote host". What
> could be causing this?

There was one version of TCP.STX that returned erroneous EOFs instead of
a proper error code. I fixed that bug quite a while ago.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2722. Re: viruskiller

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <pWzydJAfYIU1Qwhc@shaw1.demon.co.uk>
Source record: 101423

At Tue, 5 May 1998,01:07:12 (message <354E4A20.C4117202@frankfurt.netsur
f.de>) Bernhard.Klumb (from OMNILINK --- your link to the net) at
mailto:Bernhard.Klumb@frankfurt.netsurf.de sent a 6 line-long message in
comp.sys.atari.st called "viruskiller" saying:
>Hi,
>I'm looking for a goodworking viruskiller for the poor bootsector of my
>atari st. Can any body recommend a programm and from where can I get it?

The Ultimate Virus Killer (UVK) - probably the best ST viruskiller there
is, and the only one which updates yearly. It's comercial.

That's if it's still being made. (I havn't heard otherwise)

--
Clair Shaw Alias: C|D|S
Mailto:Clair@Shaw1.demon.co.uk WWW: http://www.shaw1.demon.co.uk
ICQ: 1043359 Pager: 1043359@pager.mirabilis.com

If you should fail, try and try again. Then give up.

2723. Re: Further ST & Falcon Gear Reduced

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <894485810_OASIS_@mbedford.demon.co.uk>
Source record: 101424

```
> Falcon
>
> * Apex Media 2.13 ......(25)15 * Rainbow 2.0 ..............(20)10
> Blow Up 6 ............(10)5 * Outside 3.2 ..............(10)5
>
> CD-ROM
>
> Birds of Prey .............. 10 Linux 68K ................. 7.50
>
> Misc
>********************************** ===== |
>| Web Site: | Marcus Valerius Martial |
>| www.steverosie.demon.co.uk | (A.D. 40-102) |
>*************************************************************************
>
I've sent you an e-mail but if you don't get it let me know. Demon delivers all
the regular e-mail+all the crap, but I haven't been able to get any mail out for
two weeks. (Denesh please note if you read this).

Regards
Mike Bedford

--

-------------------------------------------------------------------------------
mike@mbedford.demon.co.uk
-------------------------------------------------------------------------------
```

2724. New set of icons to download

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6ipj3q$23p$1@goliath.spirit.net.au>
Source record: 101425

Hi all

Just finished a new set of icons for MagiC they can be used in Thing
or neodesk etc.

All the folders are 3d OS8 style etc...have fun (16 colour only some
have there proper mono icons as well. I never use less then vgax16 on
the TT. Have fun!!!

Get the file from my page at http://www.spirit.net.au/~mcooke
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

2725. Converting Degas Elite pictures

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Kristina Knaving <merriwyn@hotmail.com>
Message-ID: <354F8F93.447A185D@hotmail.com>
Source record: 101465

I'm looking for a program that converts PC1 (Degas Elite compressed)
pictures to GIFs. The problem is that I don't own an Atari anymore, just
a PC.
Can anyone help me?
Kristina Knaving

2726. Time Cart

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: ai115@yfn.ysu.edu
Message-ID: <6ioc24bjo1@news.ysu.edu>
Source record: 101466

Atari Time Clock Cart. $20.00 includes shipping USA only! Out of USA price is $20.00 and you pay the shipping! The last four Cart's went last week Hurry! Reply to email at ca131@yfn.ysu.edu
--
~~~~~~~~~~~~~~~~~~~~~~~~Continued bytes(Frank)~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Email at:ai115@yfn.ysu.edu/cq585@Cleveland.Freenet.net/jw1997@concentric.net
~~~~~~~~~~~~~~~~~~~~~~~~Hopefully we can do it again...~~~~~~~~~~~~~~~~~~~~~~

2727. Atari Time Cart

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: ai115@yfn.ysu.edu
Message-ID: <6ioco8$cv6$1@news.ysu.edu>
Source record: 101467

```
Atari Real Time Clock in org. box. Price $20.00 including shipping within USA.
Plus install disk.Outside USA $20.00 you pay shipping! Last 4 went past week!
Email at ca131@yfn.ysu.edu
>
--
~~~~~~~~~~~~~~~~~~~~~~~~~Continued bytes(Frank)~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Email at:ai115@yfn.ysu.edu/cq585@Cleveland.Freenet.net/jw1997@concentric.net
~~~~~~~~~~~~~~~~~~~~~~~~~Hopefully we can do it again...~~~~~~~~~~~~~~~~~~~~~
```

2728. Re: Thing 1.22

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <354fcdb1.0@diana.idirect.com>
Source record: 101468

On 5 May 1998 09:05:08 , gokmasebrulop@hotmail.com wrote:
>Greetings (yeah, it's me again) atarians!

>I'm also wondering if the newer versions of Thing ever will be available in a
>non-german language? (english)
>
>The only thing that keeps me from registring Thing 1.20 is the fact that I
>really can't stand working with the german version. It is an excellent piece
>of software, and I think it is unfortunate that it still isn't available in
>english.

Thing 1.2 has been available for a number of months in an English
version, in fact there was a review of it in Atari Computing #8. The
way you get it? Register, son, through Joe Connor's Interactive.

I've been trying out the German version myself with Geneva, and so
far I like it very much, especially the ability to iconize the windows.
I even think I've gained some speed with it as opposed to using Neodesk
4 (and I like Neodesk 4 very much).

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

2729. STuff for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: look@my.sig
Message-ID: <354fd61e.26802203@news.wavetech.net>
Source record: 101469

All right, my PC craves upgrades. :) Need to get rid of some extra stuff, hmm, lets see whats collecting dust around here...

(I don't know what kind of demand there is for this stuff, or what they're worth these days, make some offers and we'll see what happens... shipping is extra...)

A 520STfm, single sided drive, TOS 1.0, RF output, 512k but contains unpopulated 2mb upgrade card. Add some chips and you've got 2.5mb. $40ish?

A 1040STf, double sided drive, TOS 1.0, no RF, 1mb (basically stock) $50ish?

A dead 520ST, the original one with the external power supply. Has 1mb upgrade. Good for parts? I've swiped the TOS roms already... I just checked the power supply with a meter and it looks good. Make some offers...

An ST Replay 4 cartrige, does 8-bit mono sound sampling and output. $20ish?

Two XEBEC SCSI-MFM controllers. Lets you use old MFM drives on a SCSI bus. Doesn't seem to be compatable with newer formatting utils, (at least not ICD's) but work fine if you can get the drives formatted with some other controller, or can find a copy of some really old formatting utils... (I've been unsuccessfull :P) $10 each?

A beat up SF354 external floppy, I had a PC drive in it for a while so it has a square hole cut in the front. I'll throw a single sided drive in there just to get it out of my hair... :) Make offers...

Have fun extracting my email address from my sig. Its been almost a year since I last posted to a newsgroup, and I'm still getting about two spams a week. I'd hate to invite in another flood of spam... (neat thing to try sometime: search for your email address using your favorite web search engine...) Been nice since CyberPromotions went down, please* don't let them find another ISP...
--
Email should go to a username of lerwick that belongs to yet another annoyed spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

2730. Re: Converting Degas Elite pictures

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35501974.9FDA8434@hol.REMOVE.THIS.fr>
Source record: 101470

Kristina Knaving a ï¿½crit:
>
> I'm looking for a program that converts PC1 (Degas Elite compressed)
> pictures to GIFs. The problem is that I don't own an Atari anymore, just
> a PC.
> Can anyone help me?
> Kristina Knaving

I don't know of any PC programs that can read Degas images, but you can
try using an ST emulator to run an Atari program that can do the
conversion. Pacifist is fine, but needs a ROM image. The Demo of MagiCPC
should allow you to do the job. Once you get the emulator running, you
can use Gemview or Speed of Light (from most FTP sites) or Neochrome 2
to do the conversion.

Check out the Quick FAQ for emulator links and FTP sites.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2731. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35501C7A.1AD9@ooc.de>
Source record: 101471

Nicholas Bales wrote:

> Anyway, there's not much point in using these when we can use ZIP
> drives, CD-ROMs, SyQuests and hard drives.

Compared to ZIP drives the LS120 is cheaper, smaller, the media are
smaller and they have higher capacity.
>
> Probably not. at least not easily. this things need special treatment
> (what if the LS120 is declared as D: and you try to copy from logical
> drive A: to D: ?). On PCs the BIOS is involved in dealing with this sort
> of thing.

This is no problem because the LS120 is managed by the hard disk driver
and thus behaves like any removable media drive. So if the LS120 is D:
you can simply copy data from A: to D: like you can do it when D: is a
ZIP or SyQuest drive.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2732. Re: Free STinG Setup, USA

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2738_outrider@lvdi.net>
Source record: 101472

Re: "Free STinG Setup, USA", csilver@Puke.On.Spammers.com scribbled the following on 06 May 98 @ 02:11:05:

c> I now believe that I can configure STinG/ppp to most all USA
c> ISP's. If your are having major problems let me know your info
c> and I'll help you setup STinG so you get a good/fast connection.
c> I've connected to at least 10 different ISP's and I have yet to
c> find one that I can't get to work very well. I live in the
c> Seattle area, but I'll pay all long distance charges to connect
c> to your ISP.

Props to you, Charles!

* LED v1.51 * "You gotta love this place. Every day's like Halloween." - Fox Mulder
--

Terry May - Las Vegas, NV

2733. Re: Thing 1.22

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ip6v7$k59$1@roch.zetnet.co.uk>
Source record: 101473

On 5 May 1998 09:05:08 , gokmasebrulop@hotmail.com wrote:

>I have recently heard some rumours about the desktop Thing, saying that
>there is a version 1.22 out somewhere. Is this correct? If so :

Have not heard of this and I am on the mailing list.

>I'm also wondering if the newer versions of Thing ever will be available in a
>non-german language? (english)

I think Jo Connor at Interactive is working on the english version of
1.20.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2734. Re: Newis/xover.txt

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ip6v9$k59$2@roch.zetnet.co.uk>
Source record: 101474

On 5 May 98 16:33:37 GM, Dennis Bishop wrote:

>Anyway for resons beyound my
>figuring out, over 300k of e-mail came flooding in today!

You gotta be doing SOMETHING right then, Dennis! I wonder how many
hours it took to pull this lot down :-)

>Who knows maybe that old mfm drive I burned at the stake last
>night as an offer to the Big Atarian in the sky might have helped?

Who knows? Many 'magic' things happen with computers.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2735. Re: Interface crash

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: thomas.a.juerges@ruhr-uni-bochum.de
Message-ID: <355018d7.4929532@news.uni-duisburg.de>
Source record: 101475

On 5 May 1998 16:23:43 GMT, curis@news.ens.fr (Emmanuel Curis) wrote:

> It seems that, with Interface 2.21, saving a RSC file bigger than
>64 ko causes 2 bombs when saving the related *.H file.
> Has anybody already encountered that ? Does anybody know if the 2.3
>version corrects that, or if any solution exists ?
>

Dear Emmanuel,

Seems to me that you currently reached a limit which was valid for all
*.RCS files up to TOS version 1.4. That's the latest TOS I ever used.
They may(!) not exceed 64 kB.

*.RSC files consist of a header and RSC data. The complete file may
not exceed 64 kB because 16 bit pointers referring to the beginnig of
the *.RCS file, i.e. byte 0, are at work. With 16 bit pointers
addresses from 0 to 65536 are accessable. Now you see, how it may
come, that Interface crashes. But I'm not sure, because I never used
Interface. I modified the original RCS to generate assembler output
instead *.H files.

So what shall you do? Split your *.RSC file into subsets smaller than
64 kB or include your RCS structure directly intop your program. Then
you have to do some work, which would usually be done by rsrc_load:

- Change the resource structures to a format which is understood by
your compiler / assembler.

- In every RCS file, the pointers aren't really pointers. They only
point to byte 0 of the RCS file. You can use Interface to generate a
ready to run .C file with completely initialized data structures.

- The character besd coordinates have to be converted to pixel
coordinates. You should use rsrc_obfix to do this job.

I don't know if TT-TOS or Magic extended this issue somehow.

I hope this helps you out. Best regards,
Thomas
--
Email: thomas.a.juerges@ruhr-uni-bochum.de
WWW (Unofficial homepage of EV Duisburg):
http://homepage.ruhr-uni-bochum.de/thomas.a.juerges/

2736. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355029C2.48D89FA5@hol.REMOVE.THIS.fr>
Source record: 101476

Uwe Seimet a ï¿½crit:
>
> Nicholas Bales wrote:
>
> > Anyway, there's not much point in using these when we can use ZIP
> > drives, CD-ROMs, SyQuests and hard drives.
>
> Compared to ZIP drives the LS120 is cheaper, smaller, the media are
> smaller and they have higher capacity.
> >
> > Probably not. at least not easily. this things need special treatment
> > (what if the LS120 is declared as D: and you try to copy from logical
> > drive A: to D: ?). On PCs the BIOS is involved in dealing with this sort
> > of thing.
>
> This is no problem because the LS120 is managed by the hard disk driver
> and thus behaves like any removable media drive. So if the LS120 is D:
> you can simply copy data from A: to D: like you can do it when D: is a
> ZIP or SyQuest drive.
>

Yes, if the LS120 is used as an extra drive.

What I meant was that in most cases, the LS120 replaces the normal
floppy drive, and therefore acts as both A: and D:. How will HDDriver
manage that ?

I understand you are working on the problem. Would a setup such as a
Falcon with internal 2.5" IDE (master) plus LS120 as 2nd IDE (slave) and
replacing the floppy drive work ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2737. Re: Interface crash

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6ipa39$en4$1@nef.ens.fr>
Source record: 101477

Hello,

Dans l'article <355018d7.4929532@news.uni-duisburg.de>,
Thomas Juerges, <thomas.a.juerges@ruhr-uni-bochum.de> a ecrit :
>>On 5 May 1998 16:23:43 GMT, curis@news.ens.fr (Emmanuel Curis) wrote:
>>
>>> It seems that, with Interface 2.21, saving a RSC file bigger than
>>>64ko causes 2 bombs when saving the related *.H file.
>>> Has anybody already encountered that ? Does anybody know if the 2.3
>>>version corrects that, or if any solution exists ?
>>>
>>
>>Dear Emmanuel,

>>Seems to me that you currently reached a limit which was valid for all
>>*.RCS files up to TOS version 1.4. That's the latest TOS I ever used.
>>They may(!) not exceed 64 kB.

It's corrected only in AES 4 (and by the extended RSC made by
Interface - not in the same way, of course... :-().
The 64ko limitation must have something to do with the bug, but not
directly in the RSC file.

Interface offers an extended-RSC format allowing files up to 4 Gb :
all indexes in RSC files are coded with longs and not with ints. That's the
format I use - with the (modified) xrsrc loading function sold with Interface.
Interface saves perfectly the 65 kb RSC file and the HRD files
(thanksfully :-); there's no problem if I don't active the C language
option, used to write the *.H file.
But if this option is set, Interface seems to crash when creating this
file - giving a correct RSC, a correct HRD but an empty *.H file.

>>*.RSC files consist of a header and RSC data. The complete file may
>>not exceed 64 kB because 16 bit pointers referring to the beginnig of
>>the *.RCS file, i.e. byte 0, are at work. With 16 bit pointers
>>addresses from 0 to 65536 are accessable. Now you see, how it may
>>come, that Interface crashes. But I'm not sure, because I never used
>>Interface. I modified the original RCS to generate assembler output
>>instead *.H files.
>>
>>So what shall you do? Split your *.RSC file into subsets smaller than
>>64 kB or include your RCS structure directly intop your program.

The first one isn't very pleasant to handle [we lost all the benefits
of #defines for tree indexes :-(]; the second one is difficult to use for me

because these RSC must be uses on both GEM and X-Windows. No problem for GEM,
but for X-Windows :
- all accents are wrong, and it's more difficult to correct than while loading
- all strings are considered as constants so impossible to write in
them. Very annoying for editable TEDINFO structs. I know some c compilers
allow to cancel this option (-fwritable_strings in gcc) but I'm not sure all
unix c-compilers allow that, and this programm must be as portable as
possible...
- the Interface-generated C files makes a lot of warning appear, because of
the initialisations (no {} around each element of the arrays, for instance)

Anyway, I'll have to do that if I can't solve the problem :-(

Thank's for your informations,
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2738. computers, mags & synths for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <NjX31.61$NC6.635849@wagner.videotron.net>
Source record: 101478
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following magazines and synthesizers MUST be sold, cause
I'm moving overseas and cannot bring them with me.

PRICE: M A K E A N O F F E R ! (shipping is extra)

March 28: I'm about to leave the country in a few days.
Every REASONABLE offer will be accepted.

May 6: I have returned in Canada, briefly, until late-June.
Items previously set assides, but never paid for, are
once again available. ACT NOW!

MAGAZINES
-----------------------------------------------------------------
Offers on a complete magazine series, please; I have no time to
sort through each stack for individual issues.
Certain issues might be missing in a sequence. Ask if necessary.

Keyboard (US): 9-1987 to 11-1993 $150 USD (45 issues).
Electronic Musician: 1-1988 to 1-1993 $75 USD (25 issues).
Music Technology (US): 1-1998 to 2-1990 $50 USD (18 issues).
Keyboards (FR): 12-1987 to 3-1993 $75 USD (25 issues).
Sound on Sound: 12-1993 to 9-1994 $25 USD (7 issues).
Future Music: 1-1993 to 1-1997 $200 USD (31 issues) with CDs.
-----------------------------------------------------------------

USER MANUALS
-----------------------------------------------------------------
$10 USD each. All manuals in French unless otherwise noted.

Ensoniq: ESQ-1 (en)
Roland: A-50, A-80, DDR-30 (fr/de), D-10, D-20, D-110, D-50, D-550,
D-70, GP-8, GR-50, JP-6, JX-3P (en), JX-10, MKS-80 (fr/de),
MRC-500 (en), PAD-8 (fr/de), PAD-80, R-5, R-8, R-8M, S-330,
S-550, U-110, U-220.
Yamaha: DX7s (en/fr/de)
-----------------------------------------------------------------

SYNTHESIZERS
-----------------------------------------------------------------
Roland D-50 $375 USD
Roland MKS-50 & PG-300 $275 USD
Oberheim Matrix-1000 $300 USD
Casio VZ-8M $200 USD
-----------------------------------------------------------------
```

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

Complete list on: http://www.megacom.net/~q-funk/trade.htm
****

2739. Cubase wanted

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Simon Johnson <simonjohnson@usa.net>
Message-ID: <pmX31.11$nE.183853@rockcake>
Source record: 101479

Anyone know where I can get Cubase?

Simon

2740. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6ipfvk$291@newstoo.ericsson.se>
Source record: 101480

In article <6ioutqfvb1@brokaw.wa.com>, csilver@Puke.On.Spammers.com (Charles Silver) writes:
>On 4 May 1998 07:32:51 , Erik Hall wrote:
>>There is a new version (0.57) of MyMAIL on my homepage
>>http://www2.tripnet.se/~erikhall/
>>Erik Hall
>
>Yo Erik,
>
>And an excellent Mail prg it is. I've just been testing your new version
>sending myself mail. Just curious though. What prg are you using as a
>News Reader/Poster? Can't tell from your header.

I have posted this from my work at Ericsson Software Technology
on a SUN workstation.

Normaly i use Newsie as news reader/poster on my Hades but not now
as i have big problems with Newsie as it is crasching the harddisk randomly.

/Erik Hall

Mail : Erik.Hall@epk.ericsson.se |||
or erikhall@mail2.tripnet.se /|\ Hades 060
URL : http://www2.tripnet.se/~erikhall/index.html / | \

2741. Re: Cubase wanted

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35504F5F.5570D6A2@hol.REMOVE.THIS.fr>
Source record: 101481

Simon Johnson a ï¿½crit:
>
> Anyone know where I can get Cubase?
>
> Simon

Yes, from any Steinberg dealer.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2742. =>help: "BSD-like init 1.3"

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <35506147.794B@imag.fr>
Source record: 101482

Yves Gablin wrote:
>
> When I run init 1.3 (MiNTOS) with MiNT, the screen looks weird (I quote
> from memory): "
>
> BSD-like init 1.3 ...
>
> /pipe/log file not found
>
> @log%$:#
>
> ". I replaced the greek letters 'alpha', 'beta'... with anything on my
> keybord, it's just for you to see the general aspect. To put it in a
> nutshell, the link between the keyboard and the screen seems to be
> somehow altered:
> l is still l
> r is still r
> ...
> but
> a becomes 'alpha'
> b becomes 'beta'
> 'CR' becomes f
> ...
>
> And there is this /pipe/log file...

I forgot to say that with my settings, init1.3 should (as with old
init1.0) write:

"Bonjour, qui es-tu ->" (hello, who are you ->)

instead of

"login:"

or, in fact:

@log%$:# (or something aproaching)

Well, I really need help. I don't even know if init1.3 go and reads all
those /etc/ stuff and behaves as init1.0 did...

One more problem: I keep having problems with cp and mv where floppies
and TOS units are concerned ("bus error" or just freeze).

Any idea of what gremlins I've got in my poor STE?

Thanks in advance,

Yves.

2743. Neochrome 2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <355061C8.15FB@imag.fr>
Source record: 101483

Nicholas Bales wrote:
> can use Neochrome 2
>

What's that? I knew an ooolllddd neochrome...

Yves.

2744. Atari ST etc for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Ian Millar <ian@imillar.demon.co.uk>
Message-ID: <LMS8XDAdpGU1EwN9@imillar.demon.co.uk>
Source record: 101484

Hi
Sorry if I am in the wrong newsgroup.
I have
Atari ST upgraded to 2.5 meg
Phillips 14" Monitor
Second Floppy Drive
50 meg Hard Drive with the link cable(full of games apps accs etc)
Computer Clock with throughport
ALL cables and Manuals and Covers and mouses (atari and another one)
Disk box FULL of Software inc PD and ST Format cover Disks (100+disks)
All above in perfect working condition and good condition needed room on
my desk for couple of scanners and couple of printers.
Make me an offer by e-mail
regards
Ian
--
Ian Millar
Ettrick Graphics Digital Imaging & Printing Services
ian@imillar.demon.co.uk
Pager 0336 774917
Demon Internet Services

2745. Re: Neochrome 2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35507A5F.46121025@hol.REMOVE.THIS.fr>
Source record: 101485

Yves Gablin a ï¿½crit:
>
> Nicholas Bales wrote:
> > can use Neochrome 2
> >
>
> What's that? I knew an ooolllddd neochrome...
>
> Yves.

Well, there was the old Neochrome, distributed by Atari I think. Quite a while later (~1990 I think), a hackers group got into adding features to it, STE support, overscan, PC formatter, multiformat support, animation, intro text scroller (!), etc... Probably not the cleanest program ever made for the Atari, but it worked on my STE. They finally got permission to distribute it as freeware.

I have a copy of it somewhere, though probably not the official distribution.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2746. Re: Neochrome 2 !

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <35508355.FF6@imag.fr>
Source record: 101486

Nicholas Bales wrote:
>
> > What's that? I knew an ooolllddd neochrome...
> >
>
> Well, there was the old Neochrome, distributed by Atari I think. Quite a
> while later (~1990 I think), a hackers group got into adding features to
> it, STE support, overscan, PC formatter, multiformat support,
> animation, intro text scroller (!), etc... Probably not the cleanest
> program ever made for the Atari, but it worked on my STE. They finally
> got permission to distribute it as freeware.

So this is the Neo 2! It *is* old (1990!). So I have it (first ST Mag
cover disk, remember...). I didn't know it was called Neo 2.

Thanks for the knowledge,

Yves.

2747. troubles

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: michel berghs <michel.berghs@econ.kuleuven.ac.be>
Message-ID: <3550864B.53533295@econ.kuleuven.ac.be>
Source record: 101487

a few questions:
1. since i've updated magic 5.1 to 5.2 some characters on my keyboard
have switched
(e.g.: y and z, - and /, and a lot more punctuation marks)
(at the same time i updated too nvdi to 4.12)
what can be the cause and how to fix it?
another problem is that several times on the desktop and in ASH-emailer
the 1998 date is
converted in 1996?
the 1998 problem?
2. with some programs i got first 2 bombs and then
a crash with message (not in a box, but in the upper half of the screen,
black on white):
Speicherblock durch benutzerprogramm zerstort
(memoryblock disturbed by user?program)
Adresse des (address of) MCB: $01169EDC (this number varies each time)
Daten des (data of) MCB: $C7A3A07D (varies each time)
$277D227D (varies...)
$287D2250 (varies...)
$9F7EFF7D (varies...)
Reparaturversuch (j/n)? (do you want to fix it?)
Systemauszug auf Disk: (system write down on disk:)
what can be the cause and how to fix it?
(after booting i still have about 6 ram in memory)
3. when i click on a url-address in ash-emailer, can i tell thing to
open cab
automatically?; when i do this now, i got a message:
Dateiname unzulassig (dataname/filename intolerable) and that is all:
has this something to do with environmental variable, if yes where can i
find
documentation about this environmental variables (in every hyp-text
everybody
is talking about environmental variable, but nobody tells how to apply
it,
there is even in thing, under 'extra', 'applications' and then
doubleclicking
a program, you have an optional box: environment, but in the thing.hyp
no
explanation or example of how to fill it in.
thanx for answering!
michel.berghs@econ.kuleuven.ac.be

2748. Re: Runing ok!

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894476210.27504.0.rover.c3adfca1@news.demon.nl>
Source record: 101488

On 5 May 98 19:21:19 GM, Dennis Bishop wrote:
>Well, I must have done something right! I was even able to
>use the web viewing fuction of Newsie today, something else
>that hasn't worked for me.
>
>Now if I can just figure out the works of the FTP stuff.
>
>BTW, I'm running STinG 1.08 and the Dialer is 1.15, so who
>or where can I FTP 1.15 of STinG from? and also Newsie .88?
>or as the decoding seems to work now, e-mail them to me?
>
>----------
>
>Now maybe I can get CAB to work? na, to much to ask for in one
>day!
>
>
Hi Dennis,

well, so much for that! Remember, updating completely to Sting 1.15 just MAY reduce your transfer rates to 200-250 cps again. If this happens, simply re-install the old TCP.STX (should be the one from version 1.08).
Sting is available from Peter's site: http://www.stud.uni-hannover.de/~perot and Newsie can be obtained from http://www.primenet.com/~rojewski/newsie.html

Just went thru' old postings again, I came accross your question about astronomy software for the Atari. You happen to know Skyplot-4? It's got a database for about 16,000 stars up to M 7.0, runs decently from MagiC, on graphic cards and has lotsa features (including real-time viewing). It used to be commercial, I'm not sure it's still being supported, however. Last version AFAIK from somewhere '91 or '92.
I know about a dutch program too, Starmaps, which in the full version has a base of 259,000 stars. Commercial too, also here not sure whether or not it's still supported.
All other astronomy software I know of is old stuff, around '87 to '89. Some are pretty nice, but won't run with MagiC, graphic cards etc. You can run them in ST-hi mode with the 24-bit program (so the TT won't use its TT ram). Astrolabium and Sternbild (both german) are nice then. Sternbild has the possibility to travel thru' space and view constellations from a complete other angle than from Earth, also you could set the viewing back to 1000 BC or to the year 10,000 if you like.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2749. Atari to Sell

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: Waxman <pin_christophe@hotmail.com>
Message-ID: <3550A14F.55DF@hotmail.com>
Source record: 101489

Hello, I have a 520 STe Atari and I'd like to sell it.
I'm a South Franchie. So, if you are interrested, send me a mail:
pin_christophe@hotmail.com

2750. WTB: 1040STE

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6iq4hlijp1@ns1.thpl.lib.fl.us>
Source record: 101490

Send particulars to e-mail only sfpu@scfn.thpl.lib.fl.us

2751. PacifiST question: running Captive...

Newsgroup: comp.sys.atari.st
Date: 1998-05-06 00:00:00 UTC
From: rob@ksk.sala.se
Message-ID: <6iqh5btkh1@nnrp1.dejanews.com>
Source record: 101491

Greetings!

I clearly remember playing Captive on PacifiST, however I have erased the copy I used and don't remember what it was. I currently only have Captive on Medway Boys 97, which doesn't run (I believe the version I got working was a single crack), I tried with nops and such, but if anyone has any additional information on how to get it running (special monitor commands or a other version) please let me know!

My email is rob@ksk.sala.se

Yours Sincerely, Robert Hagenstr&#65533;m

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2752. Re: Emulator TOS ROM patches?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: "Philip Taylor"
Message-ID: <6isv8f$4ng@singer.cent.gla.ac.uk>
Source record: 101242

>I have copied my TOS ROMSs onto my PC to try the various Atari
>emulators. Wouldnt it be possible to patch the ROM files directly

Yes if it's TOS 2.06. You can use TOSPATCH, a suite of programs from
Germany. Available from most Atari archives.
This fixes various important bugs in TOS 2.06, including
ARROWFIX. But note that German ROMs are different, so you really
need UK versions of the patch files. I loaded these to Hensa a while
ago. It's easy to select which patches you want and to apply your own.
You can patch and test on a PC about 100 times faster than in the old
days of blasting ROMs !

Good luck

TTFN, Philip Taylor, Glasgow Scotland

2753. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsL5qq.uL@suse.modem.stud.uni-hannover.de>
Source record: 101243

In article <894047878.3584.0.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> What is the major difference between Freedom and Selectric: copying files,

The major difference IMHO is that Freedom accesses resources that it does
not own, like window handles of other applications. This is a kind of code
that I banned from my machines.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2754. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsL5y5.wz@suse.modem.stud.uni-hannover.de>
Source record: 101244
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <35482BB9.7E1E@ooc.de>,
Uwe Seimet <us@ooc.de> writes:

>> Is it possible to have two DMA-SCSI adaptors running in parallel?
>
> Basically this should be possible but you won't gain anything. A single
> adapter is sufficient to address all the devices.

Depends on what kind of adapter. The c't ACSI-SCSI adapter supports only
two devices, that's tough.

I guess you won't call the c't adapter a true SCSI adapter ? ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2755. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsL6J7.zD@suse.modem.stud.uni-hannover.de>
Source record: 101245

In article <6inj1cebr1@xenon.inbe.net>,
Jan.De.Smedt@village.uunet.be writes:
> Hello everybody,
>
> I just tried to register BoxKite 1.80. It's a fileselector, but not so heavy on the system (and expensive!) as Freedom.
>
> However the author - Harald Becker @ K (Mausnetz) - did not reply yet.
> I know this is an finals period, but then...
>
> BTW, How do I get e-mail to somebody on the MAUS net?

Try Harald_Becker@k.maus.de

Boxkite is well supported. V2.01 is just one or two weeks old.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2756. Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Dennis <nospam@my.computer>
Message-ID: <6irn3q$18k$1@nntp.ucs.ubc.ca>
Source record: 101342
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Recently, I was donated an Atari520ST Fm computer complete with monitor. Unfortunately, the guy who gave it to me left me with zero software. I know absolutely nothing (obviously apparent) about Atari computers. The only close experience was an Amiga way back when.

My question is how do I get this computer up and running? I suppose I need a sort of boot disk. Does this have to be formatted specifically for Atari computers? I was thinking I could download (with my Wintel) something off of the web to make it go. Any advice, suggestions, or good web sites would be appreciated.

Thanks,

Dennis

2757. Re: Problems With GEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: grovem@ZYGOridgecrest.ca.us
Message-ID: <6irntorjb1@ash.ridgecrest.ca.us>
Source record: 101343

On 6 May 1998 09:14:56 , Peter Rottengatter wrote:
>In article <356e108f.29704020@news.zetnet.co.uk>,
> paxton@zetnet.co.uk (Tony Greenwood) writes:
>> Hey! Chris Gray <grayc@se.bel.alcatel.be> wasn't it 28 Apr 1998
>> 17:29:25 +0200 that you wrote:

>> My GEM desktop consists of a puke green square with two drive icons
>> and a bin (we surely arnt talking about your desktop are we) and my
>> windows desktop looks a lot better than that I can tell you... thats
>> why I don't like GEM
>
>Tony you're talking a lot of bullshit. You start up Windows and have loaded
>several megabytes of code into the machine and you find it looking neat
>(whatever that means for you), but you refuse to load an alternative desktop
>into your Atari that is only one or two hundred kilobytes and that would
>give you all you ask for : Colours, background pictures, all sort of different
>icons on the desktop, whatever. What's more, you blame GEM for your refusal.
>That plainly ridiculous.
>
>
>> Now I know that If I had a Hard drive and a better os perhaps and all
>> these other things then it would look better, I have seEn screen shots
>> of such people as kellis desktop and they are awe inspiring.. very
>> nice,
>>
>> But I am talking about my GEM desktop... I wonder what you are talking
>> about...
>
>Wonder what your Windows machine looks like if you take out the hard disk.
>
>Tony, please compare things that are compatible for comparison (i.e. machines
>that either both, or none, have a hard disk, for instance).
>
>Otherwise, shut up.
>
>
>Cheers Peter

Fringe pattern: A measurement of the deviation of an optical surface
as somtimes compaired to an optical flat or optic of known quality.

Also sometimes in reference to the wavy behavior one aquires after
being introduced to Microsoft applications. No matter how much you
tilt them, you never get them in line:).

Nice to have another rebel in the group :).

Mike

2758. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35516590.F6D06B4C@hol.REMOVE.THIS.fr>
Source record: 101344
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Dennis a ï¿½crit:
>
> Recently, I was donated an Atari520ST Fm computer complete with monitor.
> Unfortunately, the guy who gave it to me left me with zero software. I know
> absolutely nothing (obviously apparent) about Atari computers. The only close
> experience was an Amiga way back when.
>

First thing to do is to check out the Atari ST Quick FAQ, it has most of
the information you'll be looking for:
http://www.geocities.com/MotorCity/2090/quickfaq.htm

> My question is how do I get this computer up and running? I suppose I need a
> sort of boot disk. Does this have to be formatted specifically for Atari

Wrong, the entire OS, called TOS, is in ROM, you just have to switch on
the machine with any blank disk in the drive. That was a serious
advantage compared to the Amiga in those days. An amiga really needed a
second floppy drive for any serious use. If there is no blank disk, just
wait a few minutes for the desktop to come up, then format a DD disk
with the desktop option.

> computers? I was thinking I could download (with my Wintel) something off of
> the web to make it go. Any advice, suggestions, or good web sites would be
> appreciated.

All is in the Quick FAQ, including FTP sites, desktop operations, file
transfer and basic software.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2759. Re: Neochrome 2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35516817.FEF13905@hol.REMOVE.THIS.fr>
Source record: 101345

>
> Any chance of a ftp upload anyone, although me thinks that Neo is a
> bit dated???
>

I'll see what I can do as far as uploads go. We have a long week-end in France this week, so I'll dig through all my old cover disks and PD stuff...

Don't hold your breath though, the way Neo2 was programmed (overscan and stuff), I doubt it complies with any modern standards.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2760. Re: Cubase wanted

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Simon Johnson <simonjohnson@usa.net>
Message-ID: <HYd41.8$Bp1.114174@rockcake>
Source record: 101346

Oh,
I was told in a music shop that you could no longer buy it for the ST (new, not second hand). This is in England though, I don't know if it is any different elsewhere.

Simon

Nicholas Bales wrote in message <35504F5F.5570D6A2@hol.REMOVE.THIS.fr>...
>Simon Johnson a crit:
>>
>> Anyone know where I can get Cubase?
>>
>> Simon
>
>Yes, from any Steinberg dealer.
>
>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ========== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-'' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2761. Re: Cubase wanted

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355177AB.1D184BA8@hol.REMOVE.THIS.fr>
Source record: 101347

Simon Johnson a ï¿½crit:
>
> Oh,
> I was told in a music shop that you could no longer buy it for the ST (new,
> not second hand). This is in England though, I don't know if it is any
> different elsewhere.
>
> Simon
>

You (or the music shop) can probably still order it from Steinberg UK
(if there is such a company). They still offer upgrades and stuff on the
product, so they surely have some copies left. What version are you
looking for ? Some french dealers have CAF in stock at 3000FF (UKP300)
or in bundles.

The official steiberg distributor for the UK is (from the
www.steinberg.de website) :

GREAT BRITAIN Arbiter Pro Audio Group
Unit 2, Borehamwood Industrial Park
Rowley Lane
Borehamwood
Herts. WD6 5PZ
Tel: +44 181 207 5050
Fax: +44 181 207 4572
Email: steinberg-uk@dial.pipex.com

Maybe you could email them ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2762. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894534598.6762.0.rover.c3adfca1@news.demon.nl>
Source record: 101348

On 7 May 1998 03:27:34 , Hallvard Tangeraas wrote:
>
>Regarding "Selectric" -I've never had any problems at all with it, and
>registered it a long time ago. I don't know if it's still supported, but
>I hope so as this is a file-selector replacement I absolutely recommend
>to anyone still using the failure from Atari built into TOS.
>I especially recommend non-multitasking users to get hold of Selectric
>since one can do stuff like file-copying, deleting, renaming etc.
>without having to exit to the desktop.. Excellent!
>Sorry for the diversion from the original subject here, but I just had
>to get that off my chest ;-)
>

Hi Hallvard,

I go along with all of that... BUT:

I used to run MagiC on this TT, on my TC1208 GFX card. Using Matrix' own drivers, and the only support for GDOS features was by means of this ol' AMCGDOS.TOS, necessary to run the card. Put in Selectric in my autofolder and I had a DECENT fileselector.

Next I bought NVDI 4.12 for the Matrix, because I wanted the speed increase and more features of NVDI. Guess what: Selectric no longer being able to replace the (MagiC)fileselector. Only replacement that worked was Boxkite, and I'm sorry to say, Boxkite is OK, if only the author had stuck with "standard keyboard shortcuts" for certain operations.... It's just a f....g pain-in-the-neck to remember everytime that opening a drive in Boxkite needs CTL-x, and copying a file or something needs ALT-C.... heck, I'm also using Thing, and lotsa more software that stick to ALT-x for drive selection and CTL-C for copying...

So, I switched to Freedom, and got a very nice fileselector with lotsa features back. OK, now, when I'm just at the desktop the whole OS (MT, including fileselector and replacement desktop) has eaten up around 4 Megs of memory, but then again, who's expecting to run a system with all 1990's gimmicks on a machine fitted with 1 Mb??? One of the best features of Freedom is that it's NON-blocking, so when I'm in my text-editor I can simply call it up to check whatever somewhere, move the window next to the editors window, click on the latter and write on, without the need of clicking OK in the fileselector first. I'm telling ya, this feature came in H-A-N-D-Y in lotsa situations!
Apart from that, modern looks, colors etc. do little things too...
I recall people, used to using Windows-NT in their offices, they talked to me like "Oh yeah, you've got an Atari?" (sometimes they've heard of it, "that's a games-machine, isn't it?", you know what I'm talking about), next they saw this 10-year old thingie do things MT'ing and they all stood with mouths wide-

open... "Is *that* an Atari??????" YUP, and it runs on only 32 MHz....without
the need of Turbo-cooling...
(If only the TT's own fan wouldn't sound like an idling jet-engine...!)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2763. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Carl Woffenden <woof_la@lineone.net>
Message-ID: <3551865D.1BEB57FB@lineone.net>
Source record: 101349

I think there's a program called 'Cool Edit' (or 'Cooledit', maybe?) that handles Real Audio files, on the PC. It does MPEG audio, too. I think.

Carl.

2764. Zip drivers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Stephen Tallamy <S.C.Tallamy@warwick.ac.uk>
Message-ID: <355195B1.3BEE@warwick.ac.uk>
Source record: 101350

I have a parallel port Iomega Zip drive for my PC. I would like to also use it with my Atari STFM. What do I need to make this work and how can I get hold of it? I think it may be just some drivers.

Stephen Tallamy

2765. Re: MagiC's VT52 crashing

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6is5s2$q20$1@reader1.reader.news.ozemail.net>
Source record: 101351

On 6 May 98 22:37:28 GM, Gary Priest wrote:
> In article <6inuso$1r4$2@reader1.reader.news.ozemail.net>
> mcooke@tyndale.apana.org.au (Malcolm Cooke) wrote:-
>
>>On 5 May 98 19:07:58 GM, Gary Priest wrote:
>>>I'm having problems with a .TTP program that I've written when it runs in
>>>MagiC's VT52 window. Every so often it crashes and the VT52 program then
>>>hangs and has to be killed.
>>>
>>>This seems to be related to the length of lines being output, but I'm not
>>>sure.
>>>
>>>All my program does is a Cconws of a string, and I suspect the problem is
>>>actually not my program, but VT52.
>>>
>>>Does anyone know if this is a known bug in the VT52 program, or could it be
>>>something I'm doing? If it's a bug, does anyone know if there is a more
>>>reliable replacement for VT52 under MagiC?
>>>
>>>Thanks for any help,
>>>Gary
>>
>>Try deleating the v52 info file. also set the environmental file for
>>v52 in magic inf seems to fix any problems if there is any eg below
>
>Deleting the info file doesn't make any difference. But I'll try your other
>suggestion.
>
>>
>>; MAGX.INF erstellt mit MAGICINF von D. H pfl
>>; ==
>>;
>>#_MAG MAG!X V5.11
>>#[vfat]
>>drives=abi
>>#[aes]
>>#_ENV AVSERVER=MAGXDESK
>>#_ENV HOME=C:\USER
>
>
>>#_ENV COLUMNS=80
>>#_ENV LINES=30
>

>^^^^^^^I take it you mean these?

```
These are the res setting for VGA bootup for the TT medium set by the
magic inf program.
>
>
>
>--
>
> ---------------------------------------------------------------------------
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> ---------------------------------------------------------------------------
>
>.
```

Regards

```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

2766. Re: Zip drivers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980507143440.5350A-100000@sachs>
Source record: 101352

Hi Stephen!

On Thu, 7 May 1998, Stephen Tallamy wrote:

> I have a parallel port Iomega Zip drive for my PC. I would like to also
> use it with my Atari STFM. What do I need to make this work and how can
> I get hold of it? I think it may be just some drivers.

No way to do so, sorry.
The ATARI parallel ports lack some wires for that.
Only SCSI ZIP drives can be connected (like hard disks).

Correction: There exists an adaptor for the ATARI ROM port, but I think
it's too expensive...

Bye,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||***
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2767. Re: MagiC bootup

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980507143905.5350B-100000@sachs>
Source record: 101353

On Thu, 7 May 1998, K.Hampf wrote:

> How can I get to bypass the IDE drive in Falcon using MagiC? My internal
> IDE died and I only use external SCSI-drives. I have no problems using
> Fastboot on the bootsector of a floppy in TOS, but it overwrites the MagiC

There exists a MagiC patch program, but I don't know more about it (don't
have a Falcon...).

> And, finally, how can I get Mouse 2.5 to autoboot under MagiC 5.20? I
> can't get it to work unless I start it manually, and that's annoying, since
> MagiC isn't that stable in my opinion, and I perform a thousand reboots
at
> one session.

I had this problem also on my TT with my graphics card. With this Mouse
2.5 (or 2.6) does not cope.
On "normal" machines I think the mouse driver has to be started after NVDI
or any other screen driver. Besides, switch off all other mouse
accelerators.

> My boot now takes about 5 minutes!!!

Nah, nah - we don`t want to exaggurate, do we? ;-)

Greetings,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2768. Re: Cubase wanted

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3551ad76.0@diana.idirect.com>
Source record: 101354

On 7 May 1998 10:58:19 , Nicholas Bales wrote:
>Simon Johnson a &#65533;crit:
>>
>> Oh,
>> I was told in a music shop that you could no longer buy it for the ST (new,
>> not second hand). This is in England though, I don't know if it is any
>> different elsewhere.
>>
>> Simon
>>
>
>You (or the music shop) can probably still order it from Steinberg UK
>(if there is such a company). They still offer upgrades and stuff on the
>product, so they surely have some copies left. What version are you
>looking for ? Some french dealers have CAF in stock at 3000FF (UKP300)
>or in bundles.
>
you can also order it from any chapter of Club Cubase (the
Steinberg users group, they have chapters all over the world and I
believe they have a London chapter). That's how one of TAF's members
got his copy of Cubase Score last month.

```
//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////
```

2769. Re: Neochrome 2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Marcer <marcer@algonet.se>
Message-ID: <Pine.GSO.3.96.980507144833.24933A-100000@kairos.algonet.se>
Source record: 101355

On Wed, 6 May 1998, James Aubrey wrote:

> In article <35508355.FF6@imag.fr>
> Yves Gablin <yves.gablin@imag.fr> said:-
>
> >Nicholas Bales wrote:
> >>
> >> > What's that? I knew an ooollldddd neochrome...
> >> >
> >>
> >> Well, there was the old Neochrome, distributed by Atari I think. Quite a
> >> while later (~1990 I think), a hackers group got into adding features to
> >> it, STE support, overscan, PC formatter, multiformat support,
> >> animation, intro text scroller (!), etc... Probably not the cleanest
> >> program ever made for the Atari, but it worked on my STE. They finally
> >> got permission to distribute it as freeware.
> >>
> >So this is the Neo 2! It *is* old (1990!). So I have it (first ST Mag
> >cover disk, remember...). I didn't know it was called Neo 2.
> >
> >Thanks for the knowledge,
> >
> >
>
> Any chance of a ftp upload anyone, although me thinks that Neo is a
> bit dated???
>
> Regards,
>
> James
>

I Think Neochrome Master 2.28 was the last release. I have it on a disk
somewhere. If i find it i will add it to my HTTP!

Http://www.algonet.se/~marcer

2770. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3551b0bd.0@diana.idirect.com>
Source record: 101356

On 7 May 1998 06:10:26 , prunus@post3.tele.dk wrote:
>>From: Christof Donat <Christof.Donat@student.uni-ulm.de>
>>
>>
>>There are loads of great Processor architectures around. I think
>>we should keep to oner of the Main Stream Chips like Atari did
>>1984 (the 68000 was the High end main Stream those days). Since
>>almost noone here likes Intel Processors I vote for the
>>PoverPC.
>>
>
>I love to see a Falcon or one of thwe new computers similar with a G3 processor.
>cheers Joergen

you know, there's really nothing wrong with the Intel processor,
just the operating system on top of it.

How about ASH going the full nine yards and developing a version of
MagiCPC that doesn't require Windows '95? It'd probably be even faster,
and have the advantage of an entire software library just waiting for it!

Of course, ASH then has the problem of a foaming-at-the-mouth Bill
Gates chanting "crush, kill, destroy." :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

2771. Re: troubles

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6irvjjaa1@goliath.spirit.net.au>
Source record: 101357

On 6 May 1998 17:48:27 , michel berghs wrote:
>a few questions:
>1. since i've updated magic 5.1 to 5.2 some characters on my keyboard
>have switched
> (e.g.: y and z, - and /, and a lot more punctuation marks)
>(at the same time i updated too nvdi to 4.12)
>what can be the cause and how to fix it?
>another problem is that several times on the desktop and in ASH-emailer
>the 1998 date is
>converted in 1996?
>the 1998 problem?
>2. with some programs i got first 2 bombs and then
>a crash with message (not in a box, but in the upper half of the screen,
>black on white):
>Speicherblock durch benutzerprogramm zerstort
>(memoryblock disturbed by user?program)
>Adresse des (address of) MCB: $01169EDC (this number varies each time)
>Daten des (data of) MCB: $C7A3A07D (varies each time)
> $277D227D (varies...)
> $287D2250 (varies...)
> $9F7EFF7D (varies...)
>Reparaturversuch (j/n)? (do you want to fix it?)
>Systemauszug auf Disk: (system write down on disk:)
>what can be the cause and how to fix it?
>(after booting i still have about 6 ram in memory)
>3. when i click on a url-address in ash-emailer, can i tell thing to
>open cab
>automatically?; when i do this now, i got a message:
>Dateiname unzulassig (dataname/filename intolerable) and that is all:
>has this something to do with environmental variable, if yes where can i
>find
>documentation about this environmental variables (in every hyp-text
>everybody
> is talking about environmental variable, but nobody tells how to apply
>it,
>there is even in thing, under 'extra', 'applications' and then
>doubleclicking
>a program, you have an optional box: environment, but in the thing.hyp
>no
>explanation or example of how to fill it in.
>thanx for answering!
>michel.berghs@econ.kuleuven.ac.be
>
>

>
>.
Hi you proberly need to set up the magx.inf environmentals for the av
server etc as below

; MAGX.INF erstellt mit MAGICINF von D. H&#65533;pfl
; ==
;
#_MAG MAG!X V5.11
#[vfat]
drives=abi
#[aes]
#_ENV AVSERVER=MAGXDESK
#_ENV HOME=C:\USER
#_ENV COLUMNS=80
#_ENV LINES=30
#_ENV PATH=;C:\
#_ENV _PNAM=MAGICINF.PRG
#_ENV PROMPT=pg
#_ENV OLGAMANAGER=C:\GEMSYS\OLGA\OLGA.APP
#_ENV DESKFMT=C:\GEMSYS\GEMDESK\MGFORMAT.PRG
#_ENV DSKCOPY=C:\GEMSYS\GEMDESK\MGCOPY.APP
#_ENV STGUIDE=C:\ST-GUIDE.ACC
#_ENV GEMJINGPATH=E:\CAB.2\MODULES\GEMJING.PRG
#_ENV BUBBLEGEM=C:\GEMSYS\MAGIC\START\BUBBLE.APP
#_ENV STARTSET=C:\USER\DEFAULTS\START.SET
#_BUF 8192
#_DEV 6 0
#_TXT 0 0 1
#_FLG 0
#_WND 32
; #_TSL 2 32
#_SCP C:\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
;#_SHL C:\
;
; ============ Ende des automatisch erstellten Teils ============
;
#_CTR

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)

Http://spirit.net.au/~mcooke

2772. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3551b753.0@news.ptw.com>
Source record: 101358

On 6 May 1998 21:45:41 , Karl Samyn wrote:
>You gotta be doing SOMETHING right then, Dennis! I wonder how many
>hours it took to pull this lot down :-)
>
Would you belive less than 10 mins!
>
>Who knows? Many 'magic' things happen with computers.
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____

It's been working a bit better, still have to do some tricks to
keep it from either bombing on me or locking up on me.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2773. Re: <no subject>

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3551b750.0@news.ptw.com>
Source record: 101359

```
On , wrote:
>On 5 May 98 19:21:19 GM, Dennis Bishop wrote:
>
> |BTW, I'm running STinG 1.08 and the Dialer is 1.15, so who
> |or where can I FTP 1.15 of STinG from? and also Newsie .88?
> |or as the decoding seems to work now, e-mail them to me?
>
>Dennis,
>
>Just say the word and I'll email the latest STinG and NEWSie files to
>you.
>
>As a matter of fact, I'll send them anyway. If you get 'em somewhere
>else before my copy gets to you, just delete the email. K?
>
>Take care,
>
>Joe Mirando
>http://people.delphi.com/porthos
>
I'll be watching for them.

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

2774. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3551c0a9.530870@news.tmisnet.com>
Source record: 101360
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Just recently, I heard of a lady in Canada
who was so adamantly in love with the First
Word word processor that she absolutely
refused to use any other processor on any
other machine, much to the chagrin of the
local intel-based computer club that was
trying to get her a new printer. After a few
quick emails, we'd sorted out the printer/driver
crisis (an Epson Stylus Color 400 was recommended)
and everything appears to be up and running at
this point.

However: the best answer is to look at the currently
available software that runs on it ... which
is a lot! (Compatibility means more in a
GEM/TOS system, it seems....)

Check out the web pages of the various Atari
dealers on the web and/or call and ask for a
copy of their catalog.

It just happens I keep an on-line list of dealers:
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

Feel free to ask questions about what you find,
we're pretty friendly around here.

-- George Crissman
-- strads@tmisnet.com

On Thu, 7 May 1998 00:06:50 -0700, "Dennis" <nospam@my.computer>
wrote:

>Recently, I was donated an Atari520ST Fm computer complete with monitor.
>Unfortunately, the guy who gave it to me left me with zero software. I know
>absolutely nothing (obviously apparent) about Atari computers. The only close
>experience was an Amiga way back when.
>
>My question is how do I get this computer up and running? I suppose I need a
>sort of boot disk. Does this have to be formatted specifically for Atari
>computers? I was thinking I could download (with my Wintel) something off of
>the web to make it go. Any advice, suggestions, or good web sites would be
>appreciated.
>
>Thanks,

>
>Dennis
>
>
>
>
>
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2775. FS: Make me an Offer

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6isgf0$7md$1@ns1.thpl.lib.fl.us>
Source record: 101361

I have an ST1040 which was in the shop. The technician says the motherboard, keyboard and diskdrive are fine, the power supply is "flakey" and needs to be replaced. Perhaps you need it for parts?????or perhaps you have one that the power supply is good and you need parts for repair. Make me an offer to defray my trouble of packing, box and shipping to you. Highest bid gets it. thank you for your time. Jim tampa fl sfpu@scfn.thpl.lib.fl.us

2776. Re: Zip drivers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <3551C3FC.B213E4C2@francenet.fr>
Source record: 101362

Stephen Tallamy wrote:

> I have a parallel port Iomega Zip drive for my PC. I would like to also
> use it with my Atari STFM. What do I need to make this work and how can
> I get hold of it? I think it may be just some drivers.
>
> Stephen Tallamy

No it's not possible on the parallel port of an atari. I know that there
is a design for an adapter on cartridge port, but I don't know more about
it.

2777. Bournoulli 90 on ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0705981220540001@portland15.portland.com>
Source record: 101363

Hello all,

Is it possible to use a Bournoulli 90 meg removable drive on an ST with
ICD's Link adapter? Also, is it possible to boot from it?

Thanks for the info.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

2778. CoMa fax driver for Calamus

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3551edb217188b0@ping.be>
Source record: 101364

Howdy,

I'd like to know if there exist a Calamus faxdriver for CoMa.
If so where can I find it?

TIA
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2779. B: 600DD-Disks mit Atari-Soft

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Jean Luc <kortekamp@metronet.de>
Message-ID: <6isnqh$99c$2@news.metronet.de>
Source record: 101365
Cross-posted to:
comp.sys.atari.st,fido.ger.atari,ger.atari,maus.biete,rec.games.video.atari,z-netz.rechner.atari.allgemein,z-netz.rechner.atari.spiele

Habe da noch eine riesen Haufen Disketten rumfliegen.
Alle mit Atari 1040 und TT benutzt.
(Sorgf�ltig in Diskettenboxen gehortet)
Der/die Meistbietende kann sie in Bielefeld abholen oder
zugesandt bekommen.
Ich warte bis 14.5. sonst geht der Stapel in die Tonne.

2780. Bless you all

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <894556053@acpu.com>
Source record: 101366

Howzabout a blow job, baby?
Of unknown originm but..... Imagine if instead of cryptic,
geeky text strings, your computer produced error messages in
haiku...they would read like these:

A file that big?
It might be very useful.
But now it is gone.

The Web site you seek
cannot be located
but endless others exist

Chaos reigns within.
Reflect, repent, and reboot.
Order shall return.

ABORTED effort:
Close all that you have.
You ask far too much.

First snow, then silence.
This thousand dollar screen dies
so beautifully.

With searching comes loss
and the presence of absence:
"My Novel" not found.

The Tao that is seen
Is not the true Tao, until
You bring fresh toner.

Windows NT crashed.
I am the Blue Screen of Death.
No one hears your screams.

Stay the patient course
Of little worth is your ire
The network is down

A crash reduces
your expensive computer
to a simple stone.

Yesterday it worked
Today it is not working
Windows is like that

Three things are certain:
Death, taxes, and lost data.
Guess which has occurred.

You step in the stream,
but the water has moved on.
This page is not here. -

Out of memory.
We wish to hold the whole sky,
But we never will.

Having been erased,
The document you're seeking
Must now be retyped.

Rather than a beep
Or a rude error message,
These words: "File not found."

Serious error.
All shortcuts have disappeared.
Screen. Mind. Both are blank.

I didn't enjoy re-editing in Mountain Reader, but here is the haiku.
Next time I save it and load it back into Mountain Reader, rather
than doing it in MR. I learn something every time I try.

cul8r. I love you.

"The Poor Deluded Soul" - tderrick@acpu.com

... There's nothing a concentrated phaser blast can't solve.
___ Mountain Reader II - #00000077

2781. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35520318f002f0@ping.be>
Source record: 101367

on Wed 06-05-98 21:45 Karl Samyn wrote:

>Martin Nightowl Byttebier wrote:
>>
>> On the Belgian ftp site
>> 193.190.205.13 archive/atari/utilities/file_selectors.
>> Maybe it's still on the incoming dir. Look for fredm204.zip
>
>In the incomming dir? I also work once in a while, when I'm not studying
>(that's how they call it, I guess) or sleeping... ;)
>I've put it in the /utilities/file_selectors dir some time ago.

Aha, you're awake I see.:-)) Welcome back to the real world.
Yep I've noticed this too.
BTW: what is the exact path of the site? Do one need to use archive/? I
thought not. In aFTP I use atari/blabla/blabla.
That's maybe why some people seems to have troubles to reach the site.
Please send a coorection to Hallvart so he can put the right path in
his ftp-list.

Groetjes en nog veel studie genot.

Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2782. Re: Zip drivers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35520318f002f1@ping.be>
Source record: 101368

on Thu 07-05-98 23:23 Eric GAUDET wrote:

>Stephen Tallamy wrote:
>
>> I have a parallel port Iomega Zip drive for my PC. I would like to also
>> use it with my Atari STFM. What do I need to make this work and how can
>> I get hold of it? I think it may be just some drivers.
>>
>> Stephen Tallamy
>
> No it's not possible on the parallel port of an atari. I know that there
>is a design for an adapter on cartridge port, but I don't know more about
>it.

If I may believe the advertisements it's possible to use a Zip on the
parallel port of a Atari.
The price is 119,-DM (about 400 FF, 39 UKï¿½)
Woller & Link gbR
Grunewaldstrasse 9
D-10823 Berlin
They have a webpage but I don't have the address handy right now.
On Atari Inside Mars 1998 there was a short review of the adaptor

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2783. FS: Time Cartridge[CANADA]

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: ad300@sfn.saskatoon.sk.ca
Message-ID: <6istji$pk2$1@missing.its.to>
Source record: 101369

Hi. I have two of these carts with the driver software.
Asking $15US + postage.
Buy them both and I'll include some extra software.
Thanks.
David

2784. Re: Free STinG Setup, USA

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6isnpo$ns4@nntp02.primenet.com>
Source record: 101370

On 7 May 1998 01:33:49 , Charles Silver wrote:
>No problem. Feel free to post on Genie or elsewhere.

Thanks, consider it done.

Pat

--
Pat & Anna
pmorales@primenet.com

2785. Re: troubles

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6isuie$4mv$1@roch.zetnet.co.uk>
Source record: 101371

On 6 May 1998 18:38:17 , Louis Holleman wrote:
>On 6 May 1998 17:48:27 , michel berghs wrote:
>>a few questions:
>>1. since i've updated magic 5.1 to 5.2 some characters on my keyboard
>>have switched
>> (e.g.: y and z, - and /, and a lot more punctuation marks)
>>(at the same time i updated too nvdi to 4.12)
>>what can be the cause and how to fix it?
>
>Hi Michel,
>
>probably a different MAGIC.RAM, one for a german keyboard lay-out.
>If you don't have an Atari with "german keyboard" you need to fix that (get
>another MAGIC.RAM that is).

I've had this problem when installing Magic v5.11. My TT ROM is US and
Magic installed with the US character set.

After digging around I discovered that the installation process copies
the CURRENT keyboard table into MAGIC.RAM. So the solution is to set
the system keyboard table to what you require before doing the Magic
installation. You can set the keyboard table by using a program like
KEYEDIT.PRG. Then just do the installation again and MAGIC.RAM will
initialise the correct keyboard.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2786. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6isuig$4mv$2@roch.zetnet.co.uk>
Source record: 101372

On 7 May 1998 00:06:50 , "Dennis" wrote:
>sort of boot disk. Does this have to be formatted specifically for Atari
>computers? I was thinking I could download (with my Wintel) something off of
>the web to make it go. Any advice, suggestions, or good web sites would be
>appreciated.

You don't need a boot disc as the TOS operating system is in ROM. It
is, however, a good idea to have a floppy in the drive otherwise the
o/s will search for drives up to P: fo something bootable and this
takes a long time!

Yes, just start downloading stuff from Atari sites. Format a floppy to
720K on the PC - this will be readable by the ST. I suggest you start
with copies of STZIP and LZHSHELL as most odf the stuff you download
will have been packed by one of these methods.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2787. Re: Zip drivers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Ken Macdonald <ken.macdonald@taf.ftn.org>
Message-ID: <3551FE94.1A3D@taf.ftn.org>
Source record: 101373

Carsten Krumnow wrote:
>
> Hi Stephen!
>
> On Thu, 7 May 1998, Stephen Tallamy wrote:
>
> > I have a parallel port Iomega Zip drive for my PC. I would like to also
> > use it with my Atari STFM. What do I need to make this work and how can
> > I get hold of it? I think it may be just some drivers.
>
> No way to do so, sorry.
> The ATARI parallel ports lack some wires for that.
> Only SCSI ZIP drives can be connected (like hard disks).
> Correction: There exists an adaptor for the ATARI ROM port, but I think
> it's too expensive...
> Bye,
> Carsten

yes, perhaps it is too expensive, but why not supply the name and
address and let the person decide?
I think you go to http://www.inx.de/w+l/atari.htm

--
thanks*merci*danke*tapadh-leat*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

2788. Website Updated

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998050718424000.OAA27474@ladder01.news.aol.com>
Source record: 101374

THE COMPUTER DUNGEON has updated its website today, May 7th.

Included are new pages for the Game of the Month, Specials of the Month, ST/Falcon Downloads, Atari XL/XE products, and more.

An updated product listing will be posted this weekend.

Visit our website at: http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon
708-547-7085

"Support Shareware Authors"

2789. Re: Neochrome 2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Norman O'Brien <danzig@enterprise.net>
Message-ID: <35520844.MD-0.196.danzig@enterprise.net>
Source record: 101375

In Reply To : Re: Neochrome 2 ?
Sent By : James Aubrey, jaubrey@jaubrey.demon.co.uk
On : Wed, 6 May 98 22:07:42 GMT

Hi

>
> Any chance of a ftp upload anyone, although me thinks that Neo is a
> bit dated???

I've got a copy.. if you still want it, mail me & I'll send it to you,
or if it's easier I could stick it on my website?

Cya,

Norman O'Brien aka NobbY on iRc
danzig@enterprise.net
==========

--
Norman O'Brien aka NobbY on IRC
danzig@enterprise.net
http://homepages.enterprise.net/danzig/

2790. ST Plus Fanzine for May is Available

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998050718481100.OAA28001@ladder01.news.aol.com>
Source record: 101376

THE COMPUTER DUNGEON is proud to announce that the May issue of
ST Plus Fanzine (Issue #28) is now available and ready to ship.

Included in this issue are: an interview with Alexandere Clauss (author of
CAB),
Desktop Publishing Hints & Tips, HTML Tutorial, Software Reviews, Education
Corner, Diskmag Reviews and much, much more.

36 Pages of informative and fun reading. Cost of ST Plus Fanzine is just $2.00
which includes shipping. Or make any purchase from The Computer Dungeon
and receive the current issue FREE.

To order or for more information, visit our website at:
http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks to EVERYONE at ST Plus Fanzine for another GREAT issue and for
your continued support of Atari users worldwide.

Al Horton
The Computer Dungeon
708-547-7085

"Support Shareware Authors"

2791. Many GREAT Shareware Titles Available

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998050718535100.OAA24136@ladder03.news.aol.com>
Source record: 101377

THE COMPUTER DUNGEON has many full version Shareware programs
available for your Atari ST and Falcon. All programs have outstanding graphics,
sound, and playability and are commercial quality (if not better).

Titles include: Realms of Reality, Annex, Infinite Power, Mole Mayhem,
Running, Double Bobble 2000, War-The Special Edition, and many more.

Our website has screen shots and descriptions of all available titles.

Please help support the Shareware System and Shareware authors by visiting
our website and purchasing one or more of these excellent titles.

http://www.mcs.net/~isis/dungeon/dungeon.htm

Thank You for taking the time to read this and we hope you'll support the
Shareware system and the authors that support Atari computers.

Al Horton
The Computer Dungeon
708-547-7085

2792. Re: SCSI->Ethernet Adapter for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <894568159.83786@tornado.itea.ntnu.no>
Source record: 101378
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In comp.sys.atari.st.tech aard <aardvyrk@dontspam.cris.dontspam.com> wrote:

> I have been obsessing over this one for some time now... Karl Samyn's
> Falcon Networking page did not include the Mac world adapters as
> viable options, but I've been doing research, and I don't understand
> why Norbert Wieczorek decided to build and produce one from scratch
> rather than simply use one of the existing devices and write drivers.

I've done some research on this, and while it's easy to get hold of
quite cheap cards, it's *impossible* to get proper docs :-(

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2793. Re: viruskiller

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Ken Macdonald <ken.macdonald@taf.ftn.org>
Message-ID: <355208E6.5E6@taf.ftn.org>
Source record: 101379

Harry Sideras wrote:
> It looks like FaST Club day here... <g>
> Ultimate Virus Killer is the only really up to date utility. In the UK it's
> availale from FaST Club at 9.95ukp inc tax.
> stclub@cix.co.uk
> or
> http://www.compulink.co.uk/~sta/

is that UVK 5.9 or UVK2000?
--
thanks*merci*danke*tapadh-leat*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

2794. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2776_outrider@lvdi.net>
Source record: 101380

Re: "AutoSurf module in Cab", Harry Sideras scribbled the following on 07 May 98 @ 04:13:54:

HS> I'm assuming that it's a figure similar to timeslicing. ie - the
HS> lower the better. Is that right?

I don't know. I upped mine from 20 to 60, but haven't had a chance to test it yet with background downloads.

* LED v1.51 * "Oliver Clothesoff! Call for Oliver Clothesoff!" - Moe
--

Terry May - Las Vegas, NV

2795. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2777_outrider@lvdi.net>
Source record: 101381

Re: "Fileselector", Peter Rottengatter scribbled the following on 05 May 98 @ 16:11:40:

PR> tos4ever@ping.be (Martin "Nightowl" Byttebier) writes:
PR>
>> AFAIK this is the only (almost) free fileselector which supports
>> long filenames. Furthermore it's still supported by the authors.
>> You can
PR>
PR> Naaaaaaaaahhh, both holds for Boxkite too.

Isn't BoxKite crippled shareware?

* LED v1.51 * I am Alf of Borg - all cats will be assimilated.
--

Terry May - Las Vegas, NV

2796. Re: Newsie 88?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2778_outrider@lvdi.net>
Source record: 101382

Re: "Newsie 88?", Peter Rottengatter scribbled the following on 05 May 98 @ 16:17:19:

PR> I guess you have no idea what the modem LEDs actually indicate ?
PR> There is an On Hook / Off Hook LED that indicates precisely this,
PR> it's usually labeled "OH". "CD" tells about the same.

Not all modems have a OH light. My new USR X2/V.90 modem does not have an OH light (or equivalent). It does have a CD light, though.

* LED v1.51 * "Tickin' away the moments that make up a dull day..."
--

Terry May - Las Vegas, NV

2797. ---> Support MEGA 3 <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6it4ij$26d$1@heliodor.xara.net>
Source record: 101383

For those of you who have not seen the best disczine around Click on the links at the end of this message and get disc 1 and 2 of issue 2 of MEGA DISCZINE.

If you have seen MEGA why have you not supported this new zine. There are lots of you out there who must of liked something in it. But you don't tell us what you liked and what you didn't. There are a lot of people who have not yet seen MEGA so get downloading there or over 200 articles on the 2 discs with a nice shall which anyone can use without any info at all on it.

There are many sections in this zine, Some or 1 off and are very interesting to read, It would be impossible to list them all so heres a quick rundown.

True horror/ghost tales, STOS, Tesla, Electronics, jokes and humour, Dreams what they mean and stuff, get rich, UFO articles, stories, Anti car crime, Reviews, Returned questionnaires, Science, Black holes, and much more. Simply take a look and you will be amazed on what we have found for you. There should be something for everyone in issue 2. Lets here what YOU would like to see appear !!

It only takes a moment to return the questionnaire, or to offer some ideas of your own. We need your support NOW. The more support we get the faster MEGA will be produced. Anything you do will be included in issue 3 which is currently been done by the MEGA team.

I want to make MEGA "YOUR" zine, so tell me what you want and we will include that page in the next issue. Any ideas not matter who obscure or small they be, are more than welcome.

The MEGA member list is getting slowly longer but we need more feedback, We need to know that people are reading it and liking it, There would be little point in producing a zine if there is now one reading it. This would be a great shame as there is now other zine like it.

Why not send in something in, Ramble on about anything you like, We want to hear from you. Get your name added to the credits list at the same time.

I have mailed MEGA 1 and 2 to god knows how many people over the last month, Well, Ok, It has not appeared on my site yet, But you can get it now if you wish. Simply join the mailing list and you will get MEGA before it goes onto my site. Out of all those people how now have got it, only a handful have had any comments. This is good but we need more now !

Everyone who has sent me mail over the last few weeks has not been added to the list. If you would like to be added to the mailing list then please re-mail me so I can add you to the list. Please check if you have requested to be added to make sure you have been added.

Issue 3 WILL appear but how soon all depends on you. So get writing and send something in, or at least tell us what you though about MEGA. It only takes a moment so why not go for it, your not going to loose anything by sending a mail to me.

If you have seen UFOST by Lee Round then please support his UFO zine with you UFO related material. Lee is now in 2 minds weather or not to do issue 3 because of all of you how seam to be scared or writing a letter to him. If you would like to send Lee mail, Send it to me but put "FOR LEE ROUND" in the subject box and I will be happy to pass it onto him. If your interested in UFO's or related stuff then request issue 2 of UFOST now, I regret it still has not been added to my site. Send me a mail if you would like a copy.

I have issue 2 ready for E-mail should you dare to ask for it. Sorry but it has not yet been added to my site, Keep trying though !!

Here are the URL's for MEGA Disczine issue 2.

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d1.zip

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d2.zip

Thanks to Deano for the upload of issue 2.

Visit his site at....

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favourite zines !!

- - - > A t A r I F o R e V e R < - - -

2798. Astronomy

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: <>
Message-ID: <3552141a.0@news.ptw.com>
Source record: 101384

On 6 May 1998 17:36:50 , Louis Holleman wrote:
>
>Just went thru' old postings again, I came accross your question about
>astronomy software for the Atari. You happen to know Skyplot-4? It's got a
>database for about 16,000 stars up to M 7.0, runs decently from MagiC, on
>graphic cards and has lotsa features (including real-time viewing). It used to
>be commercial, I'm not sure it's still being supported, however. Last version
>AFAIK from somewhere '91 or '92.

Have never seen Skyplot-4, sounds like a good one. My TT & Falcon
are stock machines, no cards,etc. on my budget? HaHaHa.

>I know about a dutch program too, Starmaps, which in the full version has a
>base of 259,000 stars. Commercial too, also here not sure whether or not it's
>still supported.

Maybe someone else here knows if they are still supported?

I don't use magic, just TOS 3.XX on the TT.

>All other astronomy software I know of is old stuff, around '87 to '89. Some
>are pretty nice, but won't run with MagiC, graphic cards etc. You can run them
>in ST-hi mode with the 24-bit program (so the TT won't use its TT ram).
>Astrolabium and Sternbild (both german) are nice then.

-->Sternbild and Astrolabium I have gotten at one time from an
Atari BBS with CD in Hawaii, but could never figure out the
working of them, I know '0' german.

>possibility to travel thru' space and view constellations from a complete other
>angle than from Earth, also you could set the viewing back to 1000 BC or to the
>year 10,000 if you like.
>
>
>
>
I think I saw an ad for that 1st one, along with something called
Big Sky? I've got to look into my old stack of Atari Computing
magazines to find that ad again. I would even BUY someones
master disks if they were still usable.

I've got me a new telescope and be out on good nights once more
a looking into the star filled void again!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |

Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2799. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6itb60$54bi$1@news-inn.inet.tele.dk>
Source record: 101385

>From: Uwe Seimet <us@ooc.de>
>Date: Tue, 5 May 1998 08:29:49 GMT
>
>Future version of HDDRIVER will support these drives (LS120). Currently
>I have conntected such a drive to my Falcon's IDE port.
>Note that TOS won't be able to boot from such a drive even if a floppy
>disk is inserted. This is because TOS doesn't support ATAPI devices.

Yet another hint for all the developer teams (Wizztronic, Milan, Hades, Centek
or what ever).
Something that will be nice to have to. Using a Parallelport scanner on one of
the new computers. How about it??

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.

Sending mail, reading news with ASH Emailer.

http://home3.inet.tele.dk/prunus/

2800. Ethernet Adapter for all Atari Computers

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6itbcn$g1s@news.Hawaii.Edu>
Source record: 101386

Greetings,

Tired of that slow modem? For those of you that are interested in attaching your Atari Computers to an Ethernet network, or to an Ethernet via cable modem, please read on.

Why Ethernet? Aside from the ethernet networks that many people have access to in the workplace, cable TV systems are beginning to offer Ethernet over cable service to the home. In my area, it costs about $40 per month for unlimited Internet access, at a speed that is at least fifty-times as fast as a 28.8 modem. But how can I get this Falcon plugged into the Ethernet cable modem?

It seems that with no ethernet adapters currently in production for Atari compatible models, and with the relative scarcity of previously manufactured boards, it would make sense to find an existing adapter for use with Atari. The one port type that all Atari computers can connect to is SCSI (older models require a SCSI host adapter such as a Link). This is also one of the fastest ports on the Atari computers.

On the other hand, there are several companies that make SCSI to Ethernet adapters, primarily for Apple computers. It is quite likely that drivers could be written to support one of these adapters, providing Ethernet connectivity to ST, TT, Stacy, STBook, Falcon, Medusa, Hades, and Milan computers - any Atari compatible that has an ACSI or SCSI port.

I would like to facilitate the development of drivers for one such SCSI to Ethernet adapter, probably the DaynaPORT Pocket SCSI/Link-T. The catch is that I'll have to provide the software author(s) with an adapter to work with, and as a reward for their efforts.

If you're interested in supporting this project, please contact me. I would like to pool donations, purchase an adapter, and ship it the a software developer that has agreed to look into the project. I have already contacted the manufacturer for developmental documentation.

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

2801. Re: SCSI->Ethernet Adapter for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35522cb4.658029@news.tmisnet.com>
Source record: 101387
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

You really, really, really need to send this
request to toscompinfo@wizztronics.com so they'll
know how important networking is for those
potential customers of the GEM/TOS clone.

Tell you what ... I'll do it for you.

-- George Crissman
-- strads@tmisnet.com

On Thu, 07 May 1998 17:28:49 GMT, aardvyrk@dontspam.cris.dontspam.com
(aard) wrote:

>On 6 May 1998 23:32:22 GMT, jperez@Hawaii.Edu (John Perez) wrote:
>
>>Greetings,
>>
>> I am wondering whether anyone has considered adapting one of the MAC
>>SCSI->Ethernet adapters for use with the Falcon. One that I saw reviewed was
>>the DaynaPort Pocket SCSI/Link, and it would seem that all that would be
>>necessary may be a micro DB50->DB25 adapter, and of course, someone would have
>>to pen some drivers ;)
>
>I have been obsessing over this one for some time now... Karl Samyn's
>Falcon Networking page did not include the Mac world adapters as
>viable options, but I've been doing research, and I don't understand
>why Norbert Wieczorek decided to build and produce one from scratch
>rather than simply use one of the existing devices and write drivers.
>
>The SCSI -> Ethernet adaptors were mostly made for the "slotless"
>Macs, like some old powerbooks or SE's, I believe.
>
>Other brands besides the Dayna are:
>
>Sonic MicroSCSI
>Sonic MicroBridge/Print (expensive)
>Asante EN/SC $289
>
>Farallon Etherwave Adaptor L-E
>^---this might be a localtalk-->ethernet adaptor
>
>Farallon Etherwave microSCSI - seen for $99, can't remember where
>Cabletron - SCSI/Ethernet adaptor
>

>I never owned a Mac, but I was just astounded when they've had these
>products for *years* and no one ever got specs, drivers, etc. >sigh<
>
>Another slow option would be the localtalk-->ethernet adaptor,
>included above possibly by mistake... I guess the device would simply
>act as a net node under Mint, but I've never heard of anyone doing
>this method other than using the Localtalk port as a serial
>port--though I heard that the voltages are different and could
>possibly damage a serial port without some modification.
>
>I'm so hungry for a simple and speedy networking solution like a Mint
>SCSI->Ethernet driver, or, dare I dream, the same type of driver for
>TOS, it's hardly funny.
>
>There's been some relatively recent discussion on maus.sys.atari and
>related, but even with babelfish.altavista.digital.com, I can barely
>make it out. I don't know if Mr. Wieczorek is still working on his
>adaptor or not, but I have been hoping for two years that it would be
>done and sold, but alas...
>
>Anyone feel free to jump in with info, solutions, etc.
>
>aardvyrk at@ cris dot. com
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2802. DNS Cache

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6itdlimue1@irk.zetnet.co.uk>
Source record: 101388

Hi,

As a newcomer I am still getting to grips with how all the programs etc. go together! First of all I am using STinG. What is the DNS Cache for and why according to the start up screen, after STinG info do I get the message "DNS Cache failed to load"? This only happens occasionally. Rebooting, warm or cold has no effect.

Thank you for any help.

Trevor

2803. Re: SCSI->Ethernet Adapter for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6itgcg$mil@news.Hawaii.Edu>
Source record: 101389
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Please see my post entitled:

Ethernet Adapters for all Atari Computers

Cheers!

2804. Newsie 88

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: <>
Message-ID: <35523f6a.0@news.ptw.com>
Source record: 101390

I was e-mailed Newsie v.88, and as you'll note I've got it up
and runing. I have a question, what happened to the bar that
wnt acorss the top of not only the e-mail widow, but also the
newsgroup window and message window? Did I miss setting a
setting that makes them show up? Between this and doing the
last few things to make my New Telescope totaly operational,
I've not gotten to the docs yet.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2805. Re: 600DD-Disks mit Atari-Soft

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <35528563.0@news.uni-X.net>
Source record: 101391
Cross-posted to:
comp.sys.atari.st,fido.ger.atari,ger.atari,maus.biete,rec.games.video.atari,z-netz.rechner.atari.allgemein,z-netz.rechner.atari.spiele

```
Hi Jean-Luc :-)

>Der/die Meistbietende kann sie in Bielefeld abholen oder
^^^^^^^^^
Zweite Liga - Arminia ist dabei >:-)
```

--
Tsch
Christian aus Bielefeld

Reply to: ratsch@atari-computer.de !!!
www.atari-computer.de/ratsch/

2806. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3551120e1437a83@club-internet.fr>
Source record: 101426

Hello,

in article <3550c6361102972@ping.be>
Martin "Nightowl" Byttebier wrote:

> This I would like to know also. In the past I've send a few e-mails to
> MAUS people but never got an answer back. According to a German guy
> this should work without any probs but in view of my experience I've
> my doubts.

IMHO, if you don't get any answer it's only because the person didn't send
it. If the address is not a valid one, you'll receive a message from the
Maus gateway.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2807. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3551120e1437a84@club-internet.fr>
Source record: 101427

Hello,

in article <355029C2.48D89FA5@hol.REMOVE.THIS.fr>
Nicholas Bales wrote:

> I understand you are working on the problem. Would a setup such as a
> Falcon with internal 2.5" IDE (master) plus LS120 as 2nd IDE (slave) and
> replacing the floppy drive work ?

Would be GREAT !

--
Pascal, surfing the web on his Falcon...

2808. Re: Free STinG Setup, USA

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <6ir31tmdg1@brokaw.wa.com>
Source record: 101428

On 6 May 1998 17:29:00 , Pat & Anna wrote:
>On 6 May 1998 02:11:05 , Charles Silver wrote:
> >So, it's up to you. There is NO reason NOT to connect your Atari computer
> >to the Net. If you know of someone that has given up or needs help. I'll
> >just do it...
>
>Do you mind if this message gets posted on other services, like for
>the last vestages of activity on Genie.
>Thanks, Pat

Howdy Pat,

No problem. Feel free to post on Genie or elsewhere.

CU,

Charles
EoF

2809. Re: WTB:TT030 Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6ir8om$3n9@bgtnsc03.worldnet.att.net>
Source record: 101429

newshost <michael.jacobs@lexis-nexis.com> wrote in article
<6il4np$qe3@mailgate.lexis-nexis.com>...
> I am looking for a memory upgrade card for my TT030. If you have one for
> sale let me know how much you want for it.
>
> Thanks.
>

Are you looking for a System RAM board (2MB or 8MB) or a TT-RAM board?

Sheldon (Computer STudio - Asheville, NC)

2810. Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4997_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101430

Hi Keith, on 04 May 98 you wrote: ...respect, brethren
kl>
kl> Is there any way to play Real Audio on a humble STE.

This is the problem I came across the other month. It seems there's only RAPLAYER.EXE on the PC that'll handle it...

kl> If not, is there any way to convert R/A, to a format like WAV which
kl> I can play???

No-one I've asked knows any conversion tool on the PC either. The only route is to take the sound out of the PC and resample it to WAV, but even then the final filesize may be 8 times the size of the RA file...

..not the most straightforward job in the world B^{)

Finally, William Wong tells me that there's a $100 license fee to pay for access to the programming docs, which rather puts the block on freeware conversion utilities of any kind...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2811. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4998_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101431

```
*Hi Martin*, on 04 May 98 you wrote: ...respect, brethren
t>
>>> The latest version 2.04 is only a few months old. You'll find this
>>> version If you can access the Belgian ftp-site 193.190.205.13
t> The authors released the latest version as shareware without any
t> restriction. With the older versions one had to write (and pay) to
t> the authors to get a key. In order to save time (these are the
t> authors words) they suspended the key.

Where is this stated, Martin? I couldn't find a reference in the docs...

t> Maybe this is a sign that they are about to quite the Atari scene
t> after all.

Not so sure about that, but I just received this comment from Joe Connor:

----------
TransAction are currently working on Freedom v2.20e which is all English and
will be the first version since Freedom v1.15e to be supported via
InterActive (There's a lot of bugfixes under the bridge between these
versions).

Joe
InterActive support
==========

The versions he talks about are between v2.04 to 2.20

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2812. Re: Atariworks help!

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6ir930$3n9@bgtnsc03.worldnet.att.net>
Source record: 101432

> Look around to various Atari dealers ......
> for a copy of Papa's Graphic Guide to AtariWorks
> by Michael "Papa" Hebert. This excellent book gives
> a full description of the use of the word
> processor.

I'll second that suggestion; its an excellent manual --- more helpful than the original owner's manuals. I have Papa's Graftik Guide in stock. If interested, drop me an Email with your shipping address and I'll get back to you with pricing (including shipping cost).'

Sheldon (Computer STudio - Asheville, NC)

2813. Re: Atariworks help!

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <4999_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101433

Hi Frank, on 04 May 98 you wrote: ...respect, brethren
l>
l> On 4 May 1998 19:21:34 , Willard VanderPloeg wrote:
>> I recently came across a copy of Atariworks in a trade.
>> Anyone have docs they could mail me? We would really appreciate it.
l>
l> Look around to various Atari dealers (Floppyshop, Systems Solutions,
l> Systems for Tomorrow... they all post here eventually) for a copy of
l> Papa's Graphic Guide to AtariWorks by Michael "Papa" Hebert. This
l> excellent book gives a full description of the use of the word
l> processor. The DataBase is pretty straight forward, and the Spread
l> Sheet is pretty useless beyond the basics.

Saying that, you've reminded me that the FaST Club sell a commercial
hypertext guide called 'Mastering Atariworks' which sounds detailed and with
lots of tips (apparently).

The UK price is 29.95ukp including tax. You can EMail Paul Glover at
stclub@cix.co.uk or visit their Web site at:

http://www.compulink.co.uk/~sta/
Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2814. viruskiller

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5000_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101434

Hi Bernhard, on 05 May 98 you wrote: ...respect, brethren
BK>
BK> I'm looking for a good working virus killer for the poor bootsector
BK> of my atari st. Can anybody recommend a programm and from where can
BK> I get it?

It looks like FaST Club day here... <g>

Ultimate Virus Killer is the only really up to date utility. In the UK it's
availale from FaST Club at 9.95ukp inc tax.

stclub@cix.co.uk

or

http://www.compulink.co.uk/~sta/
Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2815. Replay Professional Software Anyone

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5003_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101435

Hi David, on 05 May 98 you wrote: ...respect, brethren
f>
f> I've just bought the Replay Professional Sampling Cartridge from my
f> local cashconverters. Problem is, it came without any software. Does
f> anyone know where I can obtain the relevant programs?

HiSoft may have this software, seeing as they took over Microdeal/AVR. EMail
them or give them a call on 01525 718181.

Ifyou don't have any luck, EMail me and I may be able to sort you out myself.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2816. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5004_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101436

Hi outrider@lvdi.net, on 05 May 98 you wrote: ...respect, brethren
o>
HS>> What about the CABOVL.CFG file? Do you have one? What's it set
HS>> to? If you don't have one, take a look at the default...
HS>>
HS>> # SHARE_TIME
HS>> # amount of time in msec that the OVL returns to CAB during the
HS>> OVL's # operation. Like all GEM calls this is the minimum time
HS>> returned.
HS>> # It's Default value is 100 msec
HS>> #
HS>> SHARE_TIME = 20
o>
o> Oh yeah, I forgot about that. I'm using 20, which I suppose is what
o> was originally in the distribution config, though it says the default
o> is 100.

I was thinking maybe you hadn't got a CFG file and you were only running at
100ms - seems not. You're at the same as me.

o> I don't completely understand the keyword, but that could definitely
o> be the problem with foreground slowdowns. I'll have to play with it
o> a bit and see what happens.

I'm assuming that it's a figure similar to timeslicing. ie - the lower the
better. Is that right?

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

2817. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5005_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101437

Hi Martin, on 05 May 98 you wrote: ...respect, brethren
t>
t>>> Freedom 2 is shareware but the author has removed the restriction
t>>> now so you can use it for free...
>> What restrictions have been removed, Martin?
t> All. It's a fully working version now.

Ah yes, I see. Thanks.

I must install it now B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2818. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6irchp$582g$2@news-inn.inet.tele.dk>
Source record: 101438

>From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras)
>Date: Thu, 07 May 98 04:13:38
>
>Finally, William Wong tells me that there's a $100 license fee to pay for
>access to the programming docs, which rather puts the block on freeware
>conversion utilities of any kind...

Must be something for the "big" softwarehouses, like ASH or Wizztronic. Perhaps
Milan Computer, Hades and Medusa.

I really like to see Real Audio and Real Video on one of the faster "Atari" machines.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.

Sending mail, reading news with ASH Emailer.

http://home3.inet.tele.dk/prunus/

2819. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ircht$582g$3@news-inn.inet.tele.dk>
Source record: 101439

>From: Christof Donat <Christof.Donat@student.uni-ulm.de>
>
>
>There are loads of great Processor architectures around. I think
>we should keep to oner of the Main Stream Chips like Atari did
>1984 (the 68000 was the High end main Stream those days). Since
>almost noone here likes Intel Processors I vote for the
>PoverPC.
>

I love to see a Falcon or one of thwe new computers similar with a G3 processor.
cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.

Sending mail, reading news with ASH Emailer.

http://home3.inet.tele.dk/prunus/

2820. Re: Converting Degas Elite pictures

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: jamesray <jamesray@worldonline.nl>
Message-ID: <6irdufsu1@news.worldonline.nl>
Source record: 101440

You can use a atari Emulator on your PC.
You can run all you atari programs on you PC.
You can run a atari converter. On you PC.

Good luck

Raymond

2821. MagiC bootup

Newsgroup: comp.sys.atari.st
Date: 1998-05-07 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3551567d.0@d2o29.telia.com>
Source record: 101441

Hi all!!

How can I get to bypass the IDE drive in Falcon using MagiC? My internal IDE died and I only use external SCSI-drives. I have no problems using Fastboot on the bootsector of a floppy in TOS, but it overwrites the MagiC booter at the restart. Is there any easier way? Disable IDE in NVRAM? Is the MagiC booter still the same since 96 or has the installer program done wrong?
Then also, I need to shift the screen to the right when using bigger desktop sizes, and I'm using SWIDTH.PRG to do that. If I do a resolution change MagiC runs two copies in the START directory, but when using JPEGView (that changes resolution by itself) I can't get it back to normal without running SWIDTH manually. Is there any easier way? Is there any _good_ GIF and JPEG picture viewer for use under MagiC on a Falcon?
And, finally, how can I get Mouse 2.5 to autoboot under MagiC 5.20? I can't get it to work unless I start it manually, and that's annoying, since MagiC isn't that stable in my opinion, and I perform a thousand reboots at one session.

My boot now takes about 5 minutes!!!

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

2822. Re: RSC editor problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6ivinl$dg7$1@nef.ens.fr>
Source record: 101192

Bonjour,

Dans l'article <355335d413dfc03@post1.com>,
Hallvard Tangeraas, <hall@post1.com> a ►crit :

►►So I'm pretty sick and tired of it all and want a proper RSC editor. I
►►believe the author of the program I'm editing the RSC files for is using
►►"Interface", and without having used it myself I have a feeling this is
►►"THE" RSC editor to use... any views on that?

Interface is really very good - except from the problem I mentionned
in a previous article. ►►The►► RSC editor, I don't know, but really very
pleasant to use and very powerful.
But not perfect, one or two things are missing :-(

►►I don't have the dough to go to the shops and buy a new copy of it, but
►►does anyone have a used copy they want to part with?
►►And are there other serious alternatives apart from "Interface"?

I would be interested about that also.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2823. AntMail & Atari IRC Problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: leigh@lapd2.demon.co.uk
Message-ID: <35544043.7966812@news.demon.co.uk>
Source record: 101193

Greetings,
I've had a call from a chap who is trying to set up AntMail & Atari
IRC so that he can make full use of his internet connection,
unfortunately the AntMail prog automatically disconnects the modem
when he tries to retrieve mail giving the obvious error message 'Modem
not connected'
With Atari IRC he gets various error messages when trying to connect.
As we do not use the Ataris here for INternet connections I cannot be
of much help, I've told him how well informed the inhabitants of this
group are and that he should get the answers here.
Can I / he / we ask that any replies are sent by e-mail to his friend
at martin@jadesw.demon.co.uk
Thanks folks.

L.A.P.D. Voted PD Library of 1995 by the readers of ST Format.
P.O. Box 2, Heanor, Derbys, DE75 7YP. 01773 605010. (Tel & Fax).
leigh@lapd2.demon.co.uk. Web Pages at. http://www.lapd.demon.co.uk
also contactable at leigh_caudwell@bigfoot.com &
leigh_caudwell@technologist.com

2824. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ivl45fhq2@roch.zetnet.co.uk>
Source record: 101194

On 8 May 1998 05:45:28 , Charles Silver wrote:

>Not sure how NEWSie decides which to use, UUD
>or MUNPACK.

UUD = UUE Decode
MUNPACK = Mime Unpack.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2825. Re: Newsie 88

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ivl44fhq1@roch.zetnet.co.uk>
Source record: 101195

On 7 May 98 23:10:34 GM, Dennis Bishop wrote:
>I was e-mailed Newsie v.88, and as you'll note I've got it up
>and runing. I have a question, what happened to the bar that
>wnt acorss the top of not only the e-mail widow, but also the
>newsgroup window and message window? Did I miss setting a
>setting that makes them show up?

Yes, you need to check Preferences/General/Display Window Toolbars.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2826. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ivl46fhq3@roch.zetnet.co.uk>
Source record: 101196

On 8 May 1998 14:11:21 , Derek W W Hunt wrote:

> Recently there was a lot of talk about the Diamond Edge Patch
> and where it was obtainable from. After a great deal of messing
> around I have finally managed to get a copy But... It tells me
> that my Registration Number is incorrect.

Which version are you trying to patch, Derek? I tried the patch prog.
on a version <2.0 and got the same response. The patch is only for
v2.0+.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2827. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35536b6e115a9c1@ping.be>
Source record: 101197

on Thu 07-05-98 12:25 Peter Rottengatter wrote:

>
>Boxkite is well supported. V2.01 is just one or two weeks old.
>

Yes I saw a few postings about it on maus.sys.atari.software. Do you
know where I can find it?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2828. Re: Atari ST 1048 compatibilty with a PC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd7aba$d44c0720$da96f482@sven133>
Source record: 101198

Hi!

> >But ghostlink can be a lot less work: just drag a folder or two from one
> >GEM window to another, and then go down the pub while 379 files are
copied
> >over a 19200 bit/s link. Hic.
>
> Is Ghostlink still limited to 19.2Kbps on Atari machines with more
> capable serial ports (i.e., Falcon030)?

Nope.

2829. Re: Blow Up/CAF

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd7abb$bb763080$da96f482@sven133>
Source record: 101199

Hi!

> Any one got any experience with blow up and Cubase Audio?

Cubase + higher resolutions usually screw up if you use a lot of color.
(The VIDEL takes up too much bandwidth of the bus). I use Videl Inside with
my homebrew resolution extender and I've got the same problem in 256 colors
and sometimes in 16... But everything runs OK in 1280x960x2..

/Peter

2830. Re: Zip drivers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEIVBIAIUP@data.rhein-main.de>
Source record: 101200

In <35520318f002f1@ping.be> Martin "Nightowl" Byttebier wrote:

>Woller computer
>Grunewaldstrasse 9
>D-10823 Berlin

'Link' is out of bussniss.
Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2831. Re: Looking for a backup tool on Atari 1040

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <6ivq92pko1@irk.zetnet.co.uk>
Source record: 101201

On 5 May 1998 12:25:41 , "david.guillen" wrote:
>Hi There,
>
> I have an Atari 1040 STE (4Mo Ram, 200 Mo Hd) and I'm looking for a tool
>(freeware/shareware) to backup my harddrive onto floppies, or other media.
>Every information welcome.
>
Hello David,
There are a couple of programs you could try Vault and Turtle.

Yours,

David James

2832. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2805_outrider@lvdi.net>
Source record: 101202

Re: "New MyMAIL Version", szhays@dogbert.ucdavis.edu scribbled the following
on 08 May 98 @ 17:20:18:

s> I tried downloading these but I only get corrupted files (and yes,
s> I do know how to get Netscape to downlaod LZH files safely, at
s> least usually ;-). Anybody else have trouble or is it just me?

I had no problem downloading the latest MyMail (nor any previous versions)
using CAB.

* LED v1.51 * "Me fail English? That's unpossible." - Ralph Wiggum
--

Terry May - Las Vegas, NV

2833. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35538b2817790f0@ping.be>
Source record: 101203

on Fri 08-05-98 17:43 Hallvard Tangeraas wrote:

>on Thu 07-05-98 19:03 Martin "Nightowl" Byttebier (tos4ever@ping.be) wrote:
>
>
>>BTW: what is the exact path of the site? Do one need to use archive/? I
>>thought not. In aFTP I use atari/blabla/blabla.
>>That's maybe why some people seems to have troubles to reach the site.
>>Please send a coorection to Hallvart so he can put the right path in
>>his ftp-list.
>
>I'll have a look at it, but I believe I visited the site the other day
>via my own FTP access page and it worked. I'll check once again thought
>to be sure.

Karl Samyn, the maintainer of the server came to my home this evening.
The path is wrong indeed. It must be *193.190.205.13 atari*
If one used aFTP there wasn't a big problem though but with Cab it
was impossible to reach the site of one used archive/atari.

>Oh another thing... the name is Hallvard. :-)

Oh sorry. I won't do it again (I hope)

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2834. My Falcon and a Fireball. Oh, Help.

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: f93anga@dd.chalmers.se
Message-ID: <6ivvcrlgn1@eol.dd.chalmers.se>
Source record: 101204

Hello,

I've been trying to connect an Quantum Fireball 1080A to my Falcon030.

To do this I went to an Amiga store and bought a 2.5 -> 3.5 inch
cableconverter. I connected the power to the same pins as the diskdrive
and started the computer. AHDI recogniced the drive so I started HDX.PRG
and tried formatting the drive. When finished, the program told me
that some reserved sectors are bad when it was searching for bad sectors.
It suggested that I`d try to reformat.

If I don`t search search for bad sectors it will try to partition
indefinetly.

I installed it in a PC and there it worked just fine.

I have tried to modify the parameters for formatting the drive according
to the information on the drive; 16 heads,2112 cylinders,63 sectors.
Nothing helps... The computer still works fine with my old 2.5" drive.

Does anyone know what might be wrong?

Best regards

Anders Gaerder, likes SCSI better.

2835. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Ken Macdonald <ken.macdonald@taf.ftn.org>
Message-ID: <355389DB.63B2@taf.ftn.org>
Source record: 101205

Eric Hays wrote:
> Erik Hall (epkerha@epk.ericsson.se) wrote:
> : There is a new version (0.57) of MyMAIL on my homepage
> : http://www2.tripnet.se/~erikhall/
> I tried downloading these but I only get corrupted files (and yes, I do
> know how to get Netscape to downlaod LZH files safely, at least usually
> ;-). Anybody else have trouble or is it just me?
> .....
> : Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
> : @ @ Internship & Career Center http://icc.ucdavis.edu :
> +-oOO-(_)-OOo---+

yes!
I had HUGE trouble downloading Erik's MyMail via Netscape, or IE.
the files were >always< corrupted.
but, happily enough _no_ problem using NEWsie or mgFTP.
I would suggest that you use an Atari program! :)

--
thanks*merci*danke*tapadh-leat*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

2836. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6j0565$8o5$1@mark.ucdavis.edu>
Source record: 101206

Ken Macdonald (ken.macdonald@taf.ftn.org) wrote:
:
: yes!
: I had HUGE trouble downloading Erik's MyMail via Netscape, or IE.
: the files were >always< corrupted.
: but, happily enough _no_ problem using NEWsie or mgFTP.
: I would suggest that you use an Atari program! :)

OK, fine, I'll try CAB or some other Atari program. Its just that the connection from the DO$ Box at school is so much faster than my modem connection I wanted to use it for such a big file (why 400K of documentation!?!)

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2837. Calamus Picture editors.

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <894635620_OASIS_@zetnet.co.uk>
Source record: 101207

I'm trying to find a program that will edit scanned images for Calamus. I have tried Positive Image but find it a) incomprehensible and b)terminally slow on my bog standard Atari STFM with 4meg. It just crashes... and all i want is to delete bits of the scan.

I can convert GIFs to IFFs to IMG but don't seem to own anything that will process them. Any ideas, and where to get anything from?

--

Arthur

---
arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

2838. Wanted: Program to append multiple files

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980508230135.20651D-100000@moose.erie.net>
Source record: 101208

I have a few meg of 1K to 3K text files that I need to edit. I'd like to combine all of these small files into a single large one to save time. Can anyone recommend a program which can merge all of the files in a folder into a single file?

2839. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2813_outrider@lvdi.net>
Source record: 101209

Re: "New MyMAIL Version", szhays@dogbert.ucdavis.edu scribbled the following
on 08 May 98 @ 23:40:53:

s> OK, fine, I'll try CAB or some other Atari program. Its just
s> that the connection from the DO$ Box at school is so much faster
s> than my modem connection I wanted to use it for such a big file
s> (why 400K of documentation!?!)

I think the documentation comes in text, ST-Guide hyperlink and html
(including graphics) formats. Once you get the docs once you then only need
to get the program archive on updates.

* LED v1.51 * "You bought a guitar to punish your ma..."
--

Terry May - Las Vegas, NV

2840. Re: Newsie 88?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsMv2w.x8@suse.modem.stud.uni-hannover.de>
Source record: 101210

In article <35527761.0@news.ptw.com>,
starlord@<*>ptw.com (Dennis Bishop) writes:
> On 5 May 1998 16:17:19 , Peter Rottengatter wrote:
>>In article <3545fb02.0@news.ptw.com>,
>> starlord@ptw.com (Dennis Bishop) writes:
>>
>>> I saw the modem lights flash, oh it was going slow, but I
>>> figured at lest it was going, HaHaHa, after almost 2 hours
>>> I found the ISP had dropped carrier
>>
>>I guess you have no idea what the modem LEDs actually indicate ? There
>>is an On Hook / Off Hook LED that indicates precisely this, it's usually
>>labeled "OH". "CD" tells about the same.
>>
>>Maybe you should dig out your modem manual and do a little reading ? ;-)
>
> BEING A LONG TIME SYSOP, I know all to well what the modem
> lights mean, I still run a part time BBS at night.

As a LONG TIME SYSOP, it took you two hours to find out that the ISP dropped
the carrier ??? Hmm.

> Plus, how many times have you found a used modem to buy and it
> has '0' docs? (hmmm ... reminds me of CAB!).

Apart from the send and receive LEDs, the LEDs have standard labels which
are the same on virtually all modems. No docs required for a long time
sysop.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2841. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsMuuA.uu@suse.modem.stud.uni-hannover.de>
Source record: 101211

```
In article <2777_outrider@lvdi.net>,
outrider@lvdi.net (Terry May) writes:
> Re: "Fileselector", Peter Rottengatter scribbled the following on 05 May 98 @
> 16:11:40:
>
> PR> tos4ever@ping.be (Martin "Nightowl" Byttebier) writes:
> PR>
> >> AFAIK this is the only (almost) free fileselector which supports
> >> long filenames. Furthermore it's still supported by the authors.
> >> You can
> PR>
> PR> Naaaaaaaaahhh, both holds for Boxkite too.
>
> Isn't BoxKite crippled shareware?

Yes you're right. It's not free in the sense probably meant above. Sorry.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

2842. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsMw68.14I@suse.modem.stud.uni-hannover.de>
Source record: 101212
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <35516590.F6D06B4C@hol.remove.this.fr>,
Nicholas Bales <bales@hol.REMOVE.THIS.fr> writes:
>
>> My question is how do I get this computer up and running? I suppose I need a
>> sort of boot disk. Does this have to be formatted specifically for Atari
>
> Wrong, the entire OS, called TOS, is in ROM,

Not necessarily. Early machines did not have TOS in ROM. I do not know
about a 520 STFM, never heard about that model. If it really has a floppy
build into the main case, it's likely TOS is built in too, but AFAIK all
machines with built-in floppy are at least 1040 STs.

So the guy should switch it on and wait until some picture (not just the white
screen at the beginning), which might take one or two minutes without floppy.
Then, either it's a desktop (plain single-color with a white bar at the top
and two or three icons, or it's BOOT's request for a boot floppy, which looked
like a big picture of a disk drive and a floppy and a OK button.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2843. Re: Ethernet Adapter for all Atari Computers

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EsMwHr.16w@suse.modem.stud.uni-hannover.de>
Source record: 101213

In article <6itbcn$g1s@news.hawaii.edu>,
jperez@Hawaii.Edu (John Perez) writes:

> a software developer that has agreed to look into the project. I have
> already contacted the manufacturer for developmental documentation.

This is the absolutely crucial part (and also the most difficult I guess).
This, or at least documented source code of an existing driver for some
other system, is absolutely required to build a driver. So before purchasing
anything, make sure you hold the docs in your hands and have someone look
at them who knows what programming is all about.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2844. ---> Support MEGA 3 <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6j2d19qbp1@heliodor.xara.net>
Source record: 101214

For those of you who have not seen the best disczine around Click on the links at the end of this message and get disc 1 and 2 of issue 2 of MEGA DISCZINE.

If you have seen MEGA why have you not supported this new zine. There are lots of you out there who must of liked something in it. But you don't tell us what you liked and what you didn't. There are a lot of people who have not yet seen MEGA so get downloading there or over 200 articles on the 2 discs with a nice shall which anyone can use without any info at all on it.

There are many sections in this zine, Some or 1 off and are very interesting to read, It would be impossible to list them all so heres a quick rundown.

True horror/ghost tales, STOS, Tesla, Electronics, jokes and humour, Dreams what they mean and stuff, get rich, UFO articles, stories, Anti car crime, Reviews, Returned questionnaires, Science, Black holes, and much more. Simply take a look and you will be amazed on what we have found for you. There should be something for everyone in issue 2. Lets here what YOU would like to see appear !!

It only takes a moment to return the questionnaire, or to offer some ideas of your own. We need your support NOW. The more support we get the faster MEGA will be produced. Anything you do will be included in issue 3 which is currently been done by the MEGA team.

I want to make MEGA "YOUR" zine, so tell me what you want and we will include that page in the next issue. Any ideas not matter who obscure or small they be, are more than welcome.

The MEGA member list is getting slowly longer but we need more feedback, We need to know that people are reading it and liking it, There would be little point in producing a zine if there is now one reading it. This would be a great shame as there is now other zine like it.

Why not send in something in, Ramble on about anything you like, We want to hear from you. Get your name added to the credits list at the same time.

I have mailed MEGA 1 and 2 to god knows how many people over the last month, Well, Ok, It has not appeared on my site yet, But you can get it now if you wish. Simply join the mailing list and you will get MEGA before it goes onto my site. Out of all those people how now have got it, only a handful have had any comments. This is good but we need more now !

Everyone who has sent me mail over the last few weeks has not been added to the list. If you would like to be added to the mailing list then please re-mail me so I can add you to the list. Please check if you have requested to be added to make sure you have been added.

Issue 3 WILL appear but how soon all depends on you. So get writing and send something in, or at least tell us what you though about MEGA. It only takes a moment so why not go for it, your not going to loose anything by sending a mail to me.

If you have seen UFOST by Lee Round then please support his UFO zine with you UFO related material. Lee is now in 2 minds weather or not to do issue 3 because of all of you how seam to be scared or writing a letter to him. If you would like to send Lee mail, Send it to me but put "FOR LEE ROUND" in the subject box and I will be happy to pass it onto him. If your interested in UFO's or related stuff then request issue 2 of UFOST now, I regret it still has not been added to my site. Send me a mail if you would like a copy.

I have issue 2 ready for E-mail should you dare to ask for it. Sorry but it has not yet been added to my site, Keep trying though !!

Here are the URL's for MEGA Disczine issue 2.

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d1.zip

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d2.zip

Thanks to Deano for the upload of issue 2.

Visit his site at....

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favourite zines !!

- - - > A t A r I F o R e V e R < - - -

2845. WTF: Programmers versed in SCSI and/or Networking

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6iticd$mil@news.Hawaii.Edu>
Source record: 101246

Greetings,

I'm trying to facilitate a project to develop software drivers for one of the SCSI to Ethernet adapters currently available in the Macintosh world so that they can be used with all SCSI capable Atari computers (including ACSI machines with SCSI adapters). I have made requests for programming documentation from various manufacturers of these pieces of hardware, and have spoken with one programmer that is willing to consider the project. If there is anyone that is interested in taking on this task, or supporting this effort, please contact me. The source code for the STinG Riebl Ethernet driver is available to interested parties.

Please also read my post entitled:

Ethernet Adapter for all Atari Computers.

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

2846. Re: Newsie 88?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: <>
Message-ID: <35527761.0@news.ptw.com>
Source record: 101247

On 5 May 1998 16:17:19 , Peter Rottengatter wrote:
>In article <3545fb02.0@news.ptw.com>,
> starlord@ptw.com (Dennis Bishop) writes:
>
>> I saw the modem lights flash, oh it was going slow, but I
>> figured at lest it was going, HaHaHa, after almost 2 hours
>> I found the ISP had dropped carrier
>
>I guess you have no idea what the modem LEDs actually indicate ? There
>is an On Hook / Off Hook LED that indicates precisely this, it's usually
>labeled "OH". "CD" tells about the same.
>
>Maybe you should dig out your modem manual and do a little reading ? ;-)
>
>
>Cheers Peter
>--
>---
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
> http://www.stud.uni-hannover.de/~perot
>---
BEING A LONG TIME SYSOP, I know all to well what the modem
lights mean, I still run a part time BBS at night.

Plus, how many times have you found a used modem to buy and it
has '0' docs? (hmmm ... reminds me of CAB!).

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2847. Re: DNS Cache

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: <>
Message-ID: <35527764.0@news.ptw.com>
Source record: 101248

On 7 May 1998 22:47:14 , Trevor Spencer wrote:
>Hi,
>
>As a newcomer I am still getting to grips with how all the programs
>etc. go together! First of all I am using STinG. What is the DNS
>Cache for and why according to the start up screen, after STinG info
>do I get the message "DNS Cache failed to load"? This only happens
>occasionally. Rebooting, warm or cold has no effect.
>
>Thank you for any help.
>
>Trevor
>
Welcome to the world of Atari and the Internet! Before your done
you just might have less hair on your head! I just spent about
2 to 3 weeks getting things to work as they should. I am NOT
going to tell you a lot of stuff, there are other users here
that have a lot more info than I do. But the one thing I can
say, don't worry about that DNS cache, in fact you can delete
the one that's in there and STinG will always write a new one
for you anyway.

Right now I'm resting a little, then I'm going to gather all
the forces I can and attack CAB for web viewing! THEN I want
to work on my own web page!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2848. ICD AdSCSI-PLUS ST FS

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: hugodiaz@technologist.com
Message-ID: <6iu1jh$1ic$1@nnrp1.dejanews.com>
Source record: 101249

Hi!
Eveything I offered on my past post is gone.
The only thing left is the SCSI card, with docs. and software.
Make a reasonable offer (NOT $7, please!!!).

Send e-mail to <hdiaz@mail,giga.com>

Thank you for your bids.

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2849. WTB: MagicMac, ST emulator for the Mac

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: hugodiaz@technologist.com
Message-ID: <6iu239$1rt$1@nnrp1.dejanews.com>
Source record: 101250

Hi! I'd like to buy a used copy, with docs., of the ST emulator for the Macintosh. I think the name is MagicMac or something similar...
Please send e-mail to <hdiaz@mail.giga.com>.

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2850. RC5 and the Atari

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: look@my.sig
Message-ID: <35526ffd.110830316@news.wavetech.net>
Source record: 101251

All right, how many of you have heard about the RC5 cracking effort? Go to www.distibuted.net if you haven't...

It would be nice to see Atari systems working on it, I intend to try writing a simple standalone rc5 cracker for the ST someday, but I probably won't get around to it anytime soon... :P

The quickest way to do it would be to get a Linux 68k bovine client created. Should be trivial to port the existing Linux x86 client, we just need a volunteer... I'm suprised the Amiga people haven't done this already...

Hmmm, the top 100 for yesterday looks something like this:

1 Team EvangeLista (Macs Rule! :-)
2 Japan FreeBSD Users Group
3 Japan Linux Users Group
4 Team Warped (OS/2)
5 LinuxNET RC5
6 Virginia Tech Team
7 The Amiga RC5 Team effort
8 Team Win32 (Windows)

The Mac team is on top! And the Win32 team is behind Linux, Mac, OS/2, and* Amiga teams! Of course, I suppose most of the windows CPU power is splintered into most of the other teams...

Lets add the Atari to the list. Soon as the stats server finishes with its daily update, (grrrr...) I'll create 'Team Atari' or something, if one doesn't seem to already exist...

--
Email should go to a username of lerwick that belongs to yet another annoyed spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

2851. sTTuff for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Fran&#65533;ois Panneton <conceptp@microtec.net>
Message-ID: <QXv41.5508$av.10655331@carnaval.risq.qc.ca>
Source record: 101252

Hi!
For any serious musician or DTP user, I've got an Atari TT computer with 8
meg of ram
TTM195, 19 inches b/w monitor (you should see the scoring in Cubase on such
a screen!)
50Mb internal HD
120Mb external HD
ICD tape backup with 8 cartridges
Migraph Wand scanner with the sheet feeder
Migraph hand scanner sharing the Wand connector
14,4K modem
an external 3,5 inches disk drive
Cubase Score
Calamus DTP
Touch-up
Superbase Pro
LDW Power
Any reasonnable offer will be considered
I'm from the Montreal region in Quebec (Canada)
If interested, you can email me your request at
conceptp@microtec.net
Thanks for your interest
Fran&#65533;ois Panneton

2852. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3552a1b0.0@d2o29.telia.com>
Source record: 101253

Daniel L. Dreibelbis wrote in message <3551b0bd.0@diana.idirect.com>...
> you know, there's really nothing wrong with the Intel processor,
>just the operating system on top of it.

Oh yeah? What's your opinion of the CISC BIOS architecture used by Intel then? Swell, now isn't it? Reminds me an awful lot of the Z80 architecture in Luxor's ABC80 ;)
If you compare an Intel Pentium II and an IBM PowerPC G3 CPU built with the same technology and at the same speed, let's say 300MHz, the PowerPC beats the crap out of the Pentium. The G3-processor does about twice the job of the Pentium at the same speed AND the G3 has no heating problems which makes it suitable for laptops.
If you want to make real comparisons and try to be fair, forget the Intel-processors, look at the compatible AMD-processors instead. The AMD K6 running on 400MHz is *FAST*. But then again, it needs to be cooled down to -40 degrees Celsius to run that fast :) But all of their processors has better performance than any Pentium chip compaired at equal speeds ... but then again, they just don't want any comparisons with the PowerPC G3 ... bad for their products ... and the G4 and G5 are just around the corner ...

> How about ASH going the full nine yards and developing a version of
>MagiCPC that doesn't require Windows '95? It'd probably be even faster,
>and have the advantage of an entire software library just waiting for it!

If the MagiCPC uses Win95 I'm sure it's because it's taking advantage of the IMHO only usable feature of that OS, the Windows GUI-routs. They are damnded easy to use and the MacOS's GUI routs are IMHO not.

> Of course, ASH then has the problem of a foaming-at-the-mouth Bill
>Gates chanting "crush, kill, destroy." :)

Not at all. As long as you buy his 3K$ "Windows 95 (MacOS 87) Temporary On/Off" switching software or something. Else he will do everything he can to stop the whole project at first and then start funding it like he did with Macintosh ... and from the beginning Mac gained its popularity because of all its applications ... almost all made by Microsoft :)

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

2853. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <6iuaa8$5o2$1@newshost.comnet.co.nz>
Source record: 101254

K.Hampf (k_hampf@yahoo.com) wrote in comp.sys.atari.st:
> If you compare an Intel Pentium II and an IBM PowerPC G3 CPU built with
> the same technology and at the same speed, let's say 300MHz, the PowerPC

Isn't the "G3" a Motorola-only PPC designed specifically for the Mac?

(Or have I just mis-recalled a recent comp.sys.powerpc thread?)

--

All email sent to my inca address will fail, however I can now be
contacted via an intermediary : gem at tos pl net. I would like to
apologise to the genuine respondents that this may inconvenience.

2854. YAMAHA-TRACKER ANYONE???

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: thehidden@ludens.elte.hu
Message-ID: <1998May8.092003.50122@ludens>
Source record: 101255

Hi there,

Does anyone have a good Yamaha-tracker for the ST?
I only have a demo version...

Please if you have it, contact me at sebi@digo.inf.elte.hu.
Thank you.

2855. HardDisk SH

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <ad2_9805080342@tor250.org>
Source record: 101256

SO>Can someone please help me with:
SO>ATARI Netherlands (adress, contacts)
SO>HDX.prg and SHIP.prg to install a SH204 HD to the ST1040?

Basically use HDX.PRG to format and partition the drive. It also gets used when checking for bad sectors, but that's another story. When preparing the drive to be useable you must first format the drive. Then you partition it into sections which are given drive names. If your 1040 is pre-TOS 1.04 then you'll only get 16MB per partition, but on a 20MB SH204, I doubt that'll be much of a problem.

SHIP.PRG is for when you want to shut down the hard disk. Some people just use it for when they are going to transport the drive, so that the read/write head inside doesn't scrape the hardisk surface causing data loss. Some others park each time they shut down. It's a matter of choice. Anyhow you run SHIP.PRG after you've closed down all windows but the one to access SHIP.PRG. Next run the program, the drive should make a noise and the red light comes on. Now shutdown the drive. Running SHIP.PRG while all windows are open can cause problems. If you want a better program for parking a drive head, then give NSHIP.ACC a try. It closes all the windows for you.

Later...

SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| Gated by the premier Fido Technology Networks gateway .
| Providing USENET, Internet Email and FTP hub facilities.
| See "http://www.ftn.org" for details.

2856. GFA Basic DMA music routi

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <ad3_9805080342@tor250.org>
Source record: 101257

```
EC>I was wondering who could help me get the TT/STE DMA music routines
EC>for GFA Basic 3.6. A friend of mine need's them for a game he's
EC>writing...
It's in the manual, page 526 has the info on using the DMACONTROL
command. That plus commands for accessing the Microwire.
Later...
---
SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| Gated by the premier Fido Technology Networks gateway .
| Providing USENET, Internet Email and FTP hub facilities.
| See "http://www.ftn.org" for details.
```

2857. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3552BABD.53C0@ooc.de>
Source record: 101258

prunus@post3.tele.dk wrote:

> Something that will be nice to have to. Using a Parallelport scanner on one of
> the new computers. How about it??

Who want parallel port solutions when you can have SCSI? SCSI is much
more reliable and much faster.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2858. MIDI configuration problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Simon Johnson <simonjohnson@usa.net>
Message-ID: <Yfz41.16$Gc2.123062@rockcake>
Source record: 101259

I have a question about the MIDI thu port on my ST.

I have a shareware sequencer (I can't remember the name of it but it's pretty good) however it doesn't have a software MIDI thru option. This means I can't plug in a MIDI driver keyboard to the MIDI in, and plug other devices into the MIDI out (well I can but I wont be able to hear what I'm playing when recording). The only way to record is to plug the driver keyboard into another device, and plug the thru of that device into the ST. However this means I can't play back other channels when recording.

I noticed that there is a MIDI thru combined with the MIDI out socket, does anyone know if this will mix the MIDI out with the MIDI in, or whether it will just feed the MIDI in to the MIDI thru, and if so if there is an easy way to get round this problem.

Cheers

Simon

2859. wanted x-syn for atari st

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: "Francisco Javier Moyano Glez." <informatica@lacajadecanarias.es>
Message-ID: <3552CA6E.2DEE@lacajadecanarias.es>
Source record: 101260

Hello, I have an old program for atari st, called X-SYN of Steinberg. It,s a sound editor for casio CZ, Oberheim Matrix and other synthezisers. I,ve lost the program disquete. I,d like please you send me a copy of the program. I have the protection key (Original software).Is very important for me.

Please send me the x-syn program for atari st to:

informatica@lacajadecanarias.es

Thank you. Paco Moyano fron Canary Islands.

2860. looking x-syn from steinberg

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: "Francisco Javier Moyano Glez." <informatica@lacajadecanarias.es>
Message-ID: <3552CACD.336D@lacajadecanarias.es>
Source record: 101261

Hello, I have an old program for atari st, called X-SYN of Steinberg. It,s a sound editor for casio CZ, Oberheim Matrix and other synthezisers. I,ve lost the program disquete. I,d like please you send me a copy of the program. I have the protection key (Original software).Is very important for me.

Please send me the x-syn program for atari st to:

informatica@lacajadecanarias.es

Thank you. Paco Moyano fron Canary Islands.

2861. Re: CoMa fax driver for Calamus

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: J.Diertens@giant.remove-to-reply.demon.nl
Message-ID: <894619277.20218.0.rover.d4ee029a@news.demon.nl>
Source record: 101262

On 7 May 1998 18:21:32 , Martin "Nightowl" Byttebier wrote:
>Howdy,
>
>
>I'd like to know if there exist a Calamus faxdriver for CoMa.
>If so where can I find it?

As far as I know CoMa is compatible with the QFax program. You should
be able to use the CALFAX.CDT printerdriver, which was part of the
QFAX package, to create faxes within Calamus, ready to send with
CoMa. Let me know if you need a copy of it.

Jan Diertens

(Jan Diertens, giant websites, mr.sax&the giant)
http://www.giant.demon.nl

2862. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <3552ceaf.7700062@news.mindspring.com>
Source record: 101263

On Tue, 05 May 1998 09:00:24 +0200 Nicholas Bales
<bales@hol.REMOVE.THIS.fr> wrote:

>Yes they have a dual connector, one for IDE and the other for the floppy
>port.

No, just an IDE port.

==========
lmcclure1@mindspring.com

2863. Re: New PHPLAYER 4.3 release!

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <3552d0d1.8246405@news.mindspring.com>
Source record: 101264

On Tue, 28 Apr 1998 12:32:27 +0200 Sumbera Petr
<xsumbe00@stud.fee.vutbr.cz> wrote:

>I think it is not possible. As I know the RA format is under copyright and
>it is not available anywhere.

I would argue with the "not possible" part, as there is some type of
RA player available for the Amiga (evidently reverse engineered). As I
recall, however, it does not support the most current RealAudio
format.

==========
lmcclure1@mindspring.com

2864. Re: Astronomy

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6iukni$b4b$1@roch.zetnet.co.uk>
Source record: 101265

On 7 May 98 20:05:46 GM, Dennis Bishop wrote:

>I've got me a new telescope and be out on good nights once more
>a looking into the star filled void again!

:-)

This will make a change from looking into a 'bomb-filled' monitor.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2865. Re: DNS Cache

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6iuknn$b4b$2@roch.zetnet.co.uk>
Source record: 101266

On 7 May 1998 22:47:14 , Trevor Spencer wrote:
>First of all I am using STinG. What is the DNS
>Cache for

Web addresses are a combination of 4 digits (aaa.bbb.ccc.ddd) but
these can also be represented by a character string (irk.zetnet.co.uk)
to improve usability. Web software converts from string to digits
before addressing the actual target server. The CACHE holds a table of
the most recently used addresses in string and digit form so that the
software can make a quick translation when they turn up again.

>and why according to the start up screen, after STinG info
>do I get the message "DNS Cache failed to load"? This only happens
>occasionally.

This usually happens only once, when you have NO CACHE.DNS file in the
/MODULES/ folder - STiNG then creates one.

If it happens more often than this you probably have disc problems.
Run EDGE or Zorg (or somesuch) to see if you can diagnose and fix it.
Otherwise just rename CACHE.DNS to something harmless and let STiNG
set up a new CACHE file on another area of the disk.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2866. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6iukut$6hj8$1@news-inn.inet.tele.dk>
Source record: 101267

>From: gmiller@inca.co.nz (Gaven Miller)
>Date: 8 May 1998 06:56:08 GMT
>
>Isn't the "G3" a Motorola-only PPC designed specifically for the Mac?
>
>(Or have I just mis-recalled a recent comp.sys.powerpc thread?)

Do you say, that we can`t have this G3 processor in out belowed Atari- Milan-
Hades or what ever?

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

2867. Re: Atari mouse port 3rd button query

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <3552d815.10106531@news.mindspring.com>
Source record: 101268
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

On Mon, 27 Apr 1998 20:47:00 GMT mb@tos.pl.net (Mario Becroft) wrote:

>And finally, would there be any interest in such an adaptor? There is a
>serial mouse driver available allowing a serial mouse to be used on a
>serial port, but then you have the mouse port doing nothing while on the
>ST, with only one serial port, you have no serial ports left. Wouldn't it
>be better to be able to connect a serial mouse to the mouse port, leaving
>your serial port free for a modem? What do you think?

FWIW, there is already such an adapter for the Amiga, called
"Topolino" or similar. Since the only difference between Amiga and
Atari mice are the pinouts (which is why most aftermarket mice are
switchable between the two), anyone needed such a solution tomorrow
could purchase a Topolino and wire up and adapter.

BTW, if you incorporate a switch into your device, you could market it
to both Atari and Amiga owners, something the makers of the Topolino
overlooked.

On the subject of third button support, it would be nice if support
for the "fourth button" some mice now have (usually on the side, like
the current top of the line Logitech mouse, and the newest version of
the inexpensive Genius Netmouse), as well as scroll wheels. About the
only way I could see to support that, however, would be to make use of
the second joystick port for the signals (and either a custom driver
or software written to spec would be required, of course).

==========
lmcclure1@mindspring.com

2868. Re: Programmers versed in SCSI and/or Networking

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <6iul3h$jae14@crash.videotron.ab.ca>
Source record: 101269

John Perez wrote in message <6iticd$mil@news.Hawaii.Edu>...
>Greetings,
>
> I'm trying to facilitate a project to develop software drivers for
>one of the SCSI to Ethernet adapters currently available in the Macintosh
>world so that they can be used with all SCSI capable Atari computers
>(including ACSI machines with SCSI adapters). I have made requests for
>programming documentation from various manufacturers of these pieces of
>hardware, and have spoken with one programmer that is willing to consider
>the project. If there is anyone that is interested in taking on this
>task, or supporting this effort, please contact me. The source code for
>the STinG Riebl Ethernet driver is available to interested parties.

I'm not promising anything at this point, but I will look into the
feasibility of
doing this for myself. I would indeed like to be able to hook my F030 to
the
PoS which is connected to a cable modem.

>
> Please also read my post entitled:
>
>Ethernet Adapter for all Atari Computers.
>

I have done so already. :)

Leslie

2869. Falcon (w/o DSP) emulator for Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <3552db5f.10948563@news.mindspring.com>
Source record: 101270

In the same room, I have my Falcon030 with 4megs of memory and its standard 16Mhz '030, and an Atari 1200 with a 50Mhz '030 accelerator and 8 megs of RAM, that will soon be expanded to 16megs or more.

Expanding the Falcon to 16megs would cost at least $99, and accelerating it to match the 1200's speed would no doubt cost more than the price I paid for the 1200's accelerator (well below $100).

I know that there is at least one, if not more Atari ST emulators for the Amiga, but do any exist that emulate the Atari Falcon (except for the DSP, and naturally, the the 16-bit sound hardware)?

==========
lmcclure1@mindspring.com

2870. Re: super floppy

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6iun9s$548q$1@news-inn.inet.tele.dk>
Source record: 101271

>From: Uwe Seimet <us@ooc.de>
>Date: Fri, 8 May 1998 07:56:45 GMT
>
>Who want parallel port solutions when you can have SCSI? SCSI is much
>more reliable and much faster.

Yes,- but the SCSI scanners are more expensive, about twice as expensive.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

2871. Re: Ethernet Adapter for all Atari Computers

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980508124655.2780C-100000@kafka>
Source record: 101272

On 7 May 1998, John Perez wrote:

> On the other hand, there are several companies that make SCSI to
> Ethernet adapters, primarily for Apple computers. It is quite likely that
> drivers could be written to support one of these adapters, providing
> Ethernet connectivity to ST, TT, Stacy, STBook, Falcon, Medusa, Hades,
> and Milan computers - any Atari compatible that has an ACSI or SCSI port.
>
> I would like to facilitate the development of drivers for one such
> SCSI to Ethernet adapter, probably the DaynaPORT Pocket SCSI/Link-T. The
> catch is that I'll have to provide the software author(s) with an adapter
> to work with, and as a reward for their efforts.
>
> If you're interested in supporting this project, please contact
> me. I would like to pool donations, purchase an adapter, and ship it the
> a software developer that has agreed to look into the project. I have
> already contacted the manufacturer for developmental documentation.

Hello!

Surely I'm interested in an SCSI-Ethernet-Adapter for ATARIs (could depend
a little bit on the price...)

I appreciate your motivation!
One hint: When developing a driver for the SCSI adapter please remember
the universal SCSI driver for all ATARIs (and MagiCMac) from Steffen
Engel, Germany, to access any SCSI device connected to any SCSI port.
I think it would make things much easier. Besides your driver has not to
cope with hardware directly, no problems with MagiC and/or background DMA
and so on. (Best would be to contact Steffen Engel directly on the net,
unfortunately I do not have the mail address right here...).

Best wishes for your project,

Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2872. Re: DNS Cache

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894626012.20890.0.rover.c3adfca1@news.demon.nl>
Source record: 101273

```
On 7 May 1998 22:47:14 , Trevor Spencer wrote:
>Hi,
>
>As a newcomer I am still getting to grips with how all the programs
>etc. go together! First of all I am using STinG. What is the DNS
>Cache for and why according to the start up screen, after STinG info
>do I get the message "DNS Cache failed to load"? This only happens
>occasionally. Rebooting, warm or cold has no effect.

Hi Trevor,

don't worry... Cache.dns is used by Sting. It get's its "data" whenever you
connect with a newsreader to your host, then this is written into Cache.dns.
Once you connected to your Newsreader or a FTP site, the message "cache load
failed" will no longer show up.

CU NeXT msg
Louis

---------------------------------
| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
---------------------------------

--
```

2873. Re: Newsie 88

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <894626015.20890.1.rover.c3adfca1@news.demon.nl>
Source record: 101274

```
On 7 May 98 23:10:34 GM, Dennis Bishop wrote:
>I was e-mailed Newsie v.88, and as you'll note I've got it up
>and runing. I have a question, what happened to the bar that
>wnt acorss the top of not only the e-mail widow, but also the
>newsgroup window and message window? Did I miss setting a
>setting that makes them show up? Between this and doing the
>last few things to make my New Telescope totaly operational,
>I've not gotten to the docs yet.
>
>
Hi Dennis,

go to the preferences menu, general options and tick the box "Toolbar".
Simple as that. Don't forget to save your options :-)

CU NeXT msg
Louis

---------------------------------
| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
---------------------------------

--
```

2874. Re: MIDI configuration problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk93eelrp4q.fsf@se.bel.alcatel.be>
Source record: 101275

"Simon Johnson" <simonjohnson@usa.net> writes:

> I have a question about the MIDI thu port on my ST.
>
> I have a shareware sequencer (I can't remember the name of it but it's
> pretty good) however it doesn't have a software MIDI thru option.

Then it's not "pretty good" if you as me, it's Pretty Crap. :)
But you didn't ask that, so ...

> This
> means I can't plug in a MIDI driver keyboard to the MIDI in, and plug other
> devices into the MIDI out (well I can but I wont be able to hear what I'm
> playing when recording). The only way to record is to plug the driver
> keyboard into another device, and plug the thru of that device into the ST.
> However this means I can't play back other channels when recording.
>
> I noticed that there is a MIDI thru combined with the MIDI out socket, does
> anyone know if this will mix the MIDI out with the MIDI in, or whether it
> will just feed the MIDI in to the MIDI thru, and if so if there is an easy
> way to get round this problem.

It just repeats the MIDI in. If you want to merge you'll need to get a
MIDI merger. The names Anatek and Doepfer spring to mind: if you look at
<URL:http://www.cs.ruu.nl/pub/MIDI/DOC/midimerge> You'll get an idea what
was available 5 years ago, and is probably all in junk shops by now. :)

I mostly use KCS now, but I used to be a fan of Henry Cosh's sequencer,
which you van find at <URL:http://www.hitsquad.com/smm/programs/accomp25.tos/>.
I *think* it has software MIDI THRU ...

--

Chris Gray

2875. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35530060.0@d2o29.telia.com>
Source record: 101276

Gaven Miller wrote in message <6iuaa8$5o2$1@newshost.comnet.co.nz>...
>K.Hampf (k_hampf@yahoo.com) wrote in comp.sys.atari.st:
>> If you compare an Intel Pentium II and an IBM PowerPC G3 CPU built
with
>> the same technology and at the same speed, let's say 300MHz, the PowerPC

>Isn't the "G3" a Motorola-only PPC designed specifically for the Mac?

No. It's a RISC-based processor and it is in no way limited to MacOS.
There's a version of Windows NT for PowerPC, and there's also BeOS for
PowerPC. However the PowerPC has been used only in the Macintosh hardware
architecture AFAIK, but then again that originates from the Macintosh
Motorola 68K architecture wich is what we like at the moment.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

2876. Re: HardDisk SH

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35530105.0@d2o29.telia.com>
Source record: 101277

>If you want a better program for parking a drive head, then
>give NSHIP.ACC a try. It closes all the windows for you.

You wouldn't happen to know where to get NSHIP?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

2877. Re: Atari mouse port 3rd button query

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980508085225.22796A-100000@moose.erie.net>
Source record: 101278
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

On Fri, 8 May 1998, Lonnie McClure wrote:

> On Mon, 27 Apr 1998 20:47:00 GMT mb@tos.pl.net (Mario Becroft) wrote:
>
> >And finally, would there be any interest in such an adaptor? There is a
> >serial mouse driver available allowing a serial mouse to be used on a
> >serial port, but then you have the mouse port doing nothing while on the
> >ST, with only one serial port, you have no serial ports left. Wouldn't it
> >be better to be able to connect a serial mouse to the mouse port, leaving
> >your serial port free for a modem? What do you think?
>
> FWIW, there is already such an adapter for the Amiga, called
> "Topolino" or similar. Since the only difference between Amiga and
> Atari mice are the pinouts (which is why most aftermarket mice are
> switchable between the two), anyone needed such a solution tomorrow
> could purchase a Topolino and wire up and adapter.

Topolino is a nice device, but at $40 it costs twice as much as an
Atari mouse!

2878. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35530273.DECACD0C@NO.SPAM.emw.ericsson.se>
Source record: 101279

K.Hampf wrote:

> PowerPC. However the PowerPC has been used only in the Macintosh hardware
> architecture AFAIK, but then again that originates from the Macintosh
> Motorola 68K architecture wich is what we like at the moment.

No no no no.... maybe you have only heard of PPC in MAC but it's used
in many places like embedded systems. Ericsson uses it in a number of
places.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2879. Re: MagiC bootup

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35530321.0@d2o29.telia.com>
Source record: 101280

>There exists a MagiC patch program, but I don't know more about it (don't
>have a Falcon...).

If anyone knows what/where/how?
>I had this problem also on my TT with my graphics card. With this Mouse
>2.5 (or 2.6) does not cope.
>On "normal" machines I think the mouse driver has to be started after NVDI
>or any other screen driver. Besides, switch off all other mouse
>accelerators.

There exists a MOUSE26.PRG also? Oh darn ... here we go again ;)

>> My boot now takes about 5 minutes!!!
>Nah, nah - we don`t want to exaggurate, do we? ;-)

Maybe just a little ... when I get home from work today I'll get a can of
beer, start my Falcon and use a stopwatch, then we'll know :)

Thanks for the help anyway!

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

The beer is in the fridge at home, it's 16:05 on a friday and 25 minutes of
work left!

2880. Re: RC5 and the Atari

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <355305aa.0@d2o29.telia.com>
Source record: 101281

>The Mac team is on top! And the Win32 team is behind Linux, Mac, OS/2, and*
>Amiga teams! Of course, I suppose most of the windows CPU power is
>splintered into most of the other teams...

Understandable! The PowerPC kicks butt! What surprises me is that the
Linuxes doesn't go in the lead since they have more computers. But all you
really need is a bunch of 700MHz Alphas ;)

>Lets add the Atari to the list. Soon as the stats server finishes with its
>daily update, (grrrr...) I'll create 'Team Atari' or something, if one
>doesn't seem to already exist...

The Atari Force is hereby once again gathering !!!

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

2881. Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <6iv3q9dgp1@roch.zetnet.co.uk>
Source record: 101282

Hi Folks

Recently there was a lot of talk about the Diamond Edge Patch and where it was obtainable from. After a great deal of messing around I have finally managed to get a copy But... It tells me that my Registration Number is incorrect. It isnt ! Someone did mention that they had similar problems could they please say how they got around it,or if anyone knows of another answer I would be thankful

Regards Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

2882. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6iv3mn$l8n@newstoo.ericsson.se>
Source record: 101283

In article <6ituhranu1@brokaw.wa.com>, csilver@Puke.On.Spammers.com (Charles Silver) writes:
>Howdy Erik,
>
>Well, I wish I had a Hades to test with :) I've never had that problem with
>my Falcon/Nemesis/TOS4.04,4.92/MultiTOS. I normally run NEWSie on my IDE,
>but have never had a problem with my SCSI EZ Drive either.
>
>As Martin B. posted a similar problem with his Hades, something must be
>amiss. Martin mention his log file was corrupted, so you might try turning
>off all the log file options in the preferences menu. Of course, hard drive
>corruption is a big pain. I'm sure John wishes he had a Hades to check
>this out also.

I had this problem on my falcon before i sold the computer.
So this is not a new problem.

/Erik Hall

Mail : Erik.Hall@epk.ericsson.se |||
or erikhall@mail2.tripnet.se /|\ Hades 060
URL : http://www2.tripnet.se/~erikhall/index.html / | \

2883. Re: Zip drivers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35525958f71a24@club-internet.fr>
Source record: 101284

Hello,

in article <35520318f002f1@ping.be>
Martin "Nightowl" Byttebier wrote:

> If I may believe the advertisements it's possible to use a Zip on the
> parallel port of a Atari.

IIRC what I've seen in Neuss, it's a new parallel port on the cartridge
slot.

--
Pascal, surfing the web on his Falcon...

2884. French ATARI sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: patrice MULLER <pamuller@imaginet.fr>
Message-ID: <6iv71p$4hk$1@news.imaginet.fr>
Source record: 101285

```
VENTE ------------------------------------------
Consoles ATARI:
-Jaguar nue (sans cables): 50 FF
-Cybermorph (cartouche Jaguar): 40 FF
-Kasumi ninja (cartouche Jaguar): 90 FF
-Memory track (cartouche Jaguar): 140 FF
-Hover strike (cd Jaguar): 140 FF
-Jaguar + pad + peritel + 1 jeu (cybermorph)+ alim, NEUVE: 300 FF
-Atari 2600 junior
-ATARI VCS 2600 + bloc alim + 2 CX40 (joystick)
-ATARI 7800 + 2 CX 78 (joystick) + bloc alim
-ATARI XE game system + CX 40 (jostick) + bloc alim + peritel
Ordinateurs ATARI 16-32 Bits:
-Mega ste 2 mo + clavier + souris + SM144 : 1000 FF
-Mega ste 2 mo + HD 48MO interne + clavier + souris + SM144
-Falcon 4/85 (tres peu servi)
-Extension mem 16 mo falcon nue: 200 FF
-Souris ST: 70 FF
-Lecteur ATARI 3 1/2 SF354
-Lecteur ATARI 5 1/4 PCF554
Ordinateurs ATARI 8 Bits:
-Light gun XE + cartouche bug hunt
-130 XE secam + bloc alim + peritel
-800 XL secam + bloc alim + peritel
-Lecteur de k7 ATARI XC12
-Interface 80 colonnes XEP 80
-Interface Parallelle / Serie A850
-atari 830 modem
-Imprimante matricielle 1029
-Cartouches 8 bits (sur demande)
Magazines:
-START MICRO 4, 5, 6, 8, 9, 12, 19, 27, 31, 32
-ATARI ANCIENS 2, 3, 4
-ATARI NOUVEAUX 6, 8, 9, 11, 11, 12, 14, 14, 16, 17, 18, 19, 19, 20, 20, 21,
21, 22, 22, 24, 25, 27, 30, 32, 33, 34, 35, 37, HS
-ST MAG 18, 34, 36, 49, 50, 51, 53, 56, 57, 58, 59, 62, 62, 63, 64, 64, 65,
66, 66, 67, 68, 69, 70, 75, 77, 78, 84, 86, 88, 89, 90, 90, 91, 92, 94, 96,
102, 104, 105, 105, 106, 106, 107, 107, 108, 108, 109, 109, 110, 110, 111,
112, 113
ACHAT ------------------------------------------
-Moniteurs ATARI: TTM 195 - TTM 194 - SM 194 - TTC 1434
PCC 1425 - PCC 1424 - PCC 1415
-Stacy
-St book
```

-PC ATARI: PC3 - PC5 - ABC 386
-Mega st4
-Megafile 44 - Megafile 60 - Megafile 20

2885. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2795_outrider@lvdi.net>
Source record: 101286

Anyone know what changed from 2.3 to 2.4? The readme didn't list any change

* LED v1.51 * If love is blind, lingerie makes great braille.
--

Terry May - Las Vegas, NV

2886. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2794_outrider@lvdi.net>
Source record: 101287

Re: "BoxKite still supported?", Peter Rottengatter scribbled the following on 07 May 98 @ 12:25:55:

PR> Boxkite is well supported. V2.01 is just one or two weeks old.

Where is this available? The last version I've seen in 1.8, which is quite old.

* LED v1.51 * Bob Barker of Borg: "C'mon down and be assimilated!"
--

Terry May - Las Vegas, NV

2887. Re: CD ROM PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894647683.15685.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 101288
Cross-posted to: demon.ip.support.atari,comp.sys.atari.st

Hi Angie

Have you tried a different hard drive, it may be that your hard drive
is clashing with the CDR.

I have placed this reply in the comp.sys.atari.st newsgroup as you may
have a bigger readership:)

I hope you can get yours sorted out, before I get mine:)))

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2888. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894648146.15685.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 101289

On 7 May 1998 12:13:17 , Peter Rottengatter wrote:
>In article <35482BB9.7E1E@ooc.de>,
> Uwe Seimet <us@ooc.de> writes:
>
>>> Is it possible to have two DMA-SCSI adaptors running in parallel?
>>
>> Basically this should be possible but you won't gain anything. A single
>> adapter is sufficient to address all the devices.
>
>Depends on what kind of adapter. The c't ACSI-SCSI adapter supports only
>two devices, that's tough.
>
>I guess you won't call the c't adapter a true SCSI adapter ? ;-)
>
>
>Cheers Peter
>.

Hi Peter

Sorry, but you've lost me on this one. What is a c't adapter?

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********** =====
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2889. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6ivesi$jh1$1@mark.ucdavis.edu>
Source record: 101290

Erik Hall (epkerha@epk.ericsson.se) wrote:
:
: There is a new version (0.57) of MyMAIL on my homepage
: http://www2.tripnet.se/~erikhall/

I tried downloading these but I only get corrupted files (and yes, I do know how to get Netscape to downlaod LZH files safely, at least usually ;-). Anybody else have trouble or is it just me?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2890. Re: Atari ST 1048 compatibilty with a PC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-08 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <355344b4.3748851@news.mindspring.com>
Source record: 101291

On 05 May 1998 16:13:29 +0200 Chris Gray <grayc@se.bel.alcatel.be>
wrote:

>But ghostlink can be a lot less work: just drag a folder or two from one
>GEM window to another, and then go down the pub while 379 files are copied
>over a 19200 bit/s link. Hic.

Is Ghostlink still limited to 19.2Kbps on Atari machines with more
capable serial ports (i.e., Falcon030)?

==========
lmcclure1@mindspring.com

2891. Blow Up/CAF

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: jagger@power.connexus.net.au
Message-ID: <355327b4.0@news.internex.net.au>
Source record: 101215

Any one got any experience with blow up and Cubase Audio?
I started using Blow Up with black Scorpian's videlity and noticed I started getting hard drive lock ups in CAF.(also when using Blow Up software.)
I did some tests, copying a 90 meg folder,using kobold,from one partition to another.
Using blowup/videlity 7 out of 8 copies locked up my drive.
Not using blow up/videlity, 8 out of 8 copies went perfectly.
Can anyone shed any light on this? (I use HDDRIVER7)
Thanxs for any advice.

--

__
|__| jagger@connexus.apana.org.au
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
/__| (____ /___ /___ / ___ >__|
______| \//_____//_____/ \/
<=====================================>
NEWGROOVE STUDIOS Melbourne Australia

2892. Word Proccessor

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: Bob Reynolds <bober@kcbbs.gen.nz>
Message-ID: <35537AB3.5DC46F89@kcbbs.gen.nz>
Source record: 101216

I have some disks with text and program data on which seem to be files written using
Signum.
Does anyone have knowledge of such a word proccessor ?.
Thanks.

2893. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <355391821c70a30@ping.be>
Source record: 101217

on Fri 08-05-98 23:03 Hallvard Tangeraas wrote:

>on Thu 07-05-98 19:03 Martin "Nightowl" Byttebier (tos4ever@ping.be) wrote:
>
>>BTW: what is the exact path of the site? Do one need to use archive/? I
>>thought not. In aFTP I use atari/blabla/blabla.
>>That's maybe why some people seems to have troubles to reach the site.
>>Please send a coorection to Hallvart so he can put the right path in
>>his ftp-list.
>
>I just checked it today -the path in my list is correct:
>
> ftp://193.190.205.13/archive/atari/
>(in HTTP mode)
>
>or
>
> 193.190.205.13 /archive/atari/
>(in FTP mode)

He Hallvard (with a D),;-))

strange. Karl and I have tried it this evening. With Cab there was no
way to get through. The path was wrong.
Only with ftp://193.190.205.13/atari we could make it.
With aFTP we got a message "Can't change to this directory" (something
like that) and we arrived in the root.

Try it without the archive/ and let me know what happened.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2894. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <355391821c70a31@ping.be>
Source record: 101218

on Fri 08-05-98 17:20 Eric Hays wrote:

>Erik Hall (epkerha@epk.ericsson.se) wrote:
>:
>: There is a new version (0.57) of MyMAIL on my homepage
>: http://www2.tripnet.se/~erikhall/
>
>I tried downloading these but I only get corrupted files (and yes, I do
>know how to get Netscape to downlaod LZH files safely, at least usually
>;-). Anybody else have trouble or is it just me?

I downloaded Mymail without any probe. I should say, use a real
webbrowser, use Cab;-)

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2895. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d8qhkk.k285dm1un53lcN@pwomar.demon.co.uk>
Source record: 101219

Gaven Miller <gmiller@inca.co.nz> wrote:

> K.Hampf (k_hampf@yahoo.com) wrote in comp.sys.atari.st:
> > If you compare an Intel Pentium II and an IBM PowerPC G3 CPU built with
> > the same technology and at the same speed, let's say 300MHz, the PowerPC
>
> Isn't the "G3" a Motorola-only PPC designed specifically for the Mac?

Motorola and IBM produce them and they are also designed with Apple. I
don't think it is Mac specific just the 1st chip to be optimised for the
Mac.
--
-> The email address in this message *IS* Valid <-

2896. Re: RSC editor problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <6iN41.7161$Pg3.5485270@news21.bellglobal.com>
Source record: 101220

On 8 May 1998 17:44:00 , Hallvard Tangeraas wrote:
>"THE" RSC editor to use... any views on that?
>
>I don't have the dough to go to the shops and buy a new copy of it, but
>does anyone have a used copy they want to part with?
>And are there other serious alternatives apart from "Interface"?
>How about "WERCS"?
>Any views/comments on these subjects are welcome.

Greetings Hallvard!

I had exactly the same problem with RCS 3. I've since switched to
Interface with no problems at all!

Regards,

Willard.

2897. Re: Calamus Picture editors.

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6j0a0l$cpt@bgtnsc03.worldnet.att.net>
Source record: 101221

Arthur,

> I'm trying to find a program that will edit scanned images for Calamus. I
have
> tried Positive Image but find it a) incomprehensible and b)terminally
slow on my
> bog standard Atari STFM with 4meg. It just crashes... and all i want is
to
> delete bits of the scan.
>
> I can convert GIFs to IFFs to IMG but don't seem to own anything that
will
> process them. Any ideas, and where to get anything from?

Calamus has the ability to do simple cropping of GEM IMG files within Calamus itself. For more detailed editing of black and white IMG files, I generally use SCANSOFT, which is the scanning software package I've been using for years. The package was imported from Europe so you should be able to find it over there in the UK somewhere. Of course, if you're trying to edit color scans, Positive Image is probably one of the best packages, but your 4mb STFM is not going to be up to the task, which would account for the system crashing you're experiencing,

Good luck.

Sheldon

> --
>
> Arthur
>
>

> arthurm@zetnet.co.uk
> Cajun, Zydeco & Narrowboats Inc
>

>
>
>
>
>
>

2898. IRC

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: <>
Message-ID: <3553b4d1.0@news.ptw.com>
Source record: 101222

Can someone e-mail me a copy of Atari IRC? Does it work with
STinG?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2899. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d8qqe6.8uqv1c1dqklzpN@pwomar.demon.co.uk>
Source record: 101223

K.Hampf <k_hampf@yahoo.com> wrote:

> Gaven Miller wrote in message <6iuaa8$5o2$1@newshost.comnet.co.nz>...

> >Isn't the "G3" a Motorola-only PPC designed specifically for the Mac?
>
> No. It's a RISC-based processor and it is in no way limited to MacOS.
> There's a version of Windows NT for PowerPC,

It was in development and I heared older versions were available but I
never heared much about it and development ceased quite a while back.

> and there's also BeOS for
> PowerPC.

But not for the G3 :-(Apple won't release the details that Be need.
http://www.be.com/support/qandas/faqs/faq-0408.html
--
-> The email address in this message *IS* Valid <-

2900. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6j0hmjqcd3@supernews.com>
Source record: 101224

On 7 May 98 11:58:50, Terry May wrote:
> Re: "AutoSurf module in Cab", Harry Sideras scribbled the following on 07 May
> 98 @ 04:13:54:
>
> HS> I'm assuming that it's a figure similar to timeslicing. ie - the
> HS> lower the better. Is that right?
>
> I don't know. I upped mine from 20 to 60, but haven't had a chance to test
> it yet with background downloads.

Terry May - Las Vegas, NV

Terry,

You might e-mail Dan regarding the mutiple download problem you were talking about. He memtions in the notes for the latest version of CAB.OVL that some of the beta testers experienced problems, but it was inconsistent. The notes were not clear as to the type of problems people were having, ie. system slowdown or problems with the actual downloads.

Steve Hammond

2901. Re: Zip drivers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6j0hmhqcd2@supernews.com>
Source record: 101225

On 7 May 1998 14:37:26 , Carsten Krumnow wrote:
>
> Hi Stephen!
>
> On Thu, 7 May 1998, Stephen Tallamy wrote:
>
> > I have a parallel port Iomega Zip drive for my PC. I would like to also
> > use it with my Atari STFM. What do I need to make this work and how can
> > I get hold of it? I think it may be just some drivers.
>
> No way to do so, sorry.
> The ATARI parallel ports lack some wires for that.
> Only SCSI ZIP drives can be connected (like hard disks).

Stephen,

One solution would be to sell (trade-in?) your current ZIP and get the
ZIP Plus. This way you could use it both on your PC and on your ST with
a ACSI/SCSI adaptor. Additionally you will need HDriver to access the
external ZIP.

Steve Hammond

2902. Re: MagiC bootup

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6j0hmfqcd1@supernews.com>
Source record: 101226

On 7 May 1998 14:43:12 , Carsten Krumnow wrote:
>
>
> On Thu, 7 May 1998, K.Hampf wrote:
>
> > How can I get to bypass the IDE drive in Falcon using MagiC? My internal
> > IDE died and I only use external SCSI-drives. I have no problems using
> > Fastboot on the bootsector of a floppy in TOS, but it overwrites the MagiC
>

If you are using HD as your hard disk driver you should be able to set
your boot partition to any of the external SCSI drives. If you don't
have HD, buying it is going to be a lot cheaper than replacing the IDE
notebook drive in your Falcon.

Steve Hammond

2903. TAF Meeting May 20th - Elections and Suzy B's

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3553d2f0.0@diana.idirect.com>
Source record: 101227

Agenda for the May 20th 1998 TAF meeting:

It's election night at TAF, and the first anniversary of the current executive. Did we do a good job over the past 12 months? Think you can do better? Well, that's why we exercise the democratic process at the club - if you're a TAF member in good standing, your vote counts, and you qualify to run for office as well if you feel that the club needs to take a fresh new direction that the current exec is lacking. Don't waste you're vote!

After the voting comes the night's featured speaker - Michael Burkley of Suzy B's Software, one of the largest purveyors of public domain and shareware for the Atari in the world! We'll hear about what Michael has been up to lately, including the re-release of his excellent CD-ROMs of PD/shareware through Floppyshop, and find out just what it's like to run an Atari-oriented business. His last appearance at a TAF meeting a number of years ago was very entertaining, and this night should prove likewise.

And if we have time, Dan will talk about his recent UK trip, complete with pictures and stories about his visits to Atari Computing and Systems Solutions......

See you there!

TORONTO ATARI FEDERATION User Group meetings are held on the Third Wednesday of the Month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. at Parkhome Ave. Parking garage inside the complex. Those using public transport can take the TTC's Yonge-University-Spadina line to North York Centre Station. Meetings start 7:30 PM, $2.00 to non-members. Membership is $35 CDN a year, and includes a subscription to the club newsletter PHOENIX and full use of the TAF Online BBS. A membership in TAF IS Atari support!

TAF Online! BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

2904. TAF Flea Market July 11th

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3553d317.0@diana.idirect.com>
Source record: 101228

On SATURDAY, JULY 11TH, the Toronto Atari Federation will be presenting another one of their famous and popular FLEA MARKETS!

Yes, here's your chance to come to a bazaar of Atari-related software and hardware where you can shop for that peripheral or application for your ST/TT/Falcon or 8-bit that you've been looking for. Or, if there's stuff that you have no use for, get yourself a table and sell! Get rid of your old junk and find yourself a treasure!

We're hoping to have some local dealers (and with luck some out-of-town ones) show up for this event, so we've booked a larger hall in anticipation of a good turnout. Tables will be available at a cost of $5.00 each, with entry to the event at $2.00 each. The Flea Market itself will run from 1:00-5:00 PM (with setup commencing at 12:00 PM and teardown at 5:00 PM) so as to make it possible for as many people inside and outside Toronto to show up. We'll keep you posted on who will be showing up for this event as we make confirmations.

As usual, piracy cannot and will not be condoned at a TAF Flea Market - anyone caught selling pirated software or stolen hardware will be dealt with severely!

Please refer to the bottom of this document regarding getting in touch with TAF on booking tables or finding the location of the event - and we'll see you there!

The TORONTO ATARI FEDERATION Flea Market will be held in the Gold Room of the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. at Parkhome Ave. Parking garage inside the complex. Those using public transport can take the TTC's Yonge-University-Spadina line to North York Centre Station. Time running from 1:00PM to 5:00PM.

TAF Online! BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

2905. Re: Calamus Picture editors.

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6j0mhuoae3@News.Dal.Ca>
Source record: 101229

If it's just monochrome IMG pictures, even old Atari HyperPaint will do the job. Crummy interface, but it will work.

JG

2906. Re: Free STinG Setup, USA

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: <>
Message-ID: <3553de5b.0@news.ptw.com>
Source record: 101230

On 6 May 1998 02:11:05 , Charles Silver wrote:
>Howdy Kemosabies,
>
>I now believe that I can configure STinG/ppp to most all USA ISP's. If
>your are having major problems let me know your info and I'll help you
>setup STinG so you get a good/fast connection. I've connected to at
>least 10 different ISP's and I have yet to find one that I can't get to
>work very well. I live in the Seattle area, but I'll pay all long distance
>charges to connect to your ISP.
>
>Why am I offering to do this? Well, Peter did it for me while debugging
>STinG and I'm glad to help others. A small pay back to the Atari community.
>
>So, it's up to you. There is NO reason NOT to connect your Atari computer
>to the Net. If you know of someone that has given up or needs help. I'll
>just do it...
>---
>CU,
>
>Charles

Hay guess what? If you happen to hear the THUD of someone stumbing
around on the web today ... That was me.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2907. Re: FS:More Atari STuff(US&CAN)

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <3553decb.0@news1.ibm.net>
Source record: 101231

defang5@banet.net wrote in message <3543ee1f.0@news1.ibm.net>...
Following for sale:
Will trade for LYNX STuff
Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested
before
shipping.

1040STf's-1meg-used/tested.....$50ea. Includes Atari Mouse or
Marconi/Marcus 3 button track ball.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable,
used/tested...$65ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track
Ball-all
items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short
lived PC.
Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
LYNX AC Adapter-120V 60Hz-$10

Software: all games are in the box with manuals
Battlehawks 1942-Lucus Films-WWII Naval Air Sim-$5
Hardball-Accolade-baseball sim-$5
Winnie The Pooh In The 100 Acre Wood-Sierra-kids adventure-$5
LDW POWER Spreadsheet-Logical Design Works-$10
Silent Service-Micropose-Sub Sim-$5
The Timeworks Publisher ST-$10
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection-Antic-$10
Gold Rush-Sierra-adventure sim-$5

Decimal Dungeon-Unicorn-5th thru junior high-$5
Fraction Action-Unicorn-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
CLUE-Parker Bros.-Master Detective-$5
Club Backgammon-California Dreams-$5
RISK-Virgin-Word conquest game-$5

Speller Bee-First Byte-talking learning tool-First Byte-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat
sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
Red Storm Rising-Micropose-Submarine simulator-$5
DEGAS ELITE-Batteris Included-design/entertainment graphics art
system-$10
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

2908. Re: Astronomy

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: <>
Message-ID: <3553f239.0@news.ptw.com>
Source record: 101232

```
On 8 May 1998 09:53:54 , Roger Cain wrote:
>On 7 May 98 20:05:46 GM, Dennis Bishop wrote:
>
>>I've got me a new telescope and be out on good nights once more
>>a looking into the star filled void again!
>
>:-)
>
>This will make a change from looking into a 'bomb-filled' monitor.
>
>
>-----------------------------------------------------------------
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>_________________________________________________________________

AMEN!

-----------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
-----------------------------------------------------------------------
```

2909. Monitor Adaptor Question-SC1224 to a MAC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: hadman@earthlink.net
Message-ID: <6j0uj8$5ac$1@nnrp1.dejanews.com>
Source record: 101233

Does anyone out there know if an adapter exists that will allow me to use my SC1224 Monitor with my Mac?
I appreciate your input.

Cheers!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2910. WTB: SM144

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: Ian Numan <iannuman@netspace.net.au>
Message-ID: <35540FD9.C024F631@netspace.net.au>
Source record: 101234

I am looking for an Atari SM144 monochrome monitor in good working order.
If anyone has one for sale in Sydney, Australia, email me with a price.
Thanks.

2911. Re: AutoSurf module in Cab

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2817_outrider@lvdi.net>
Source record: 101235

Re: "AutoSurf module in Cab", shammond@loop.com scribbled the following on 09 May 98 @ 03:14:27:

s> You might e-mail Dan regarding the mutiple download problem you
s> were talking about. He memtions in the notes for the latest
s> version of CAB.OVL that some of the beta testers experienced
s> problems, but it was inconsistent. The notes were not clear as to
s> the type of problems people were having, ie. system slowdown or
s> problems with the actual downloads.

Thanks for the suggestion, Steve.

* LED v1.51 * KFC's Kerrigan Meal: 2 small breasts and 1 bruised leg
--

Terry May - Las Vegas, NV

2912. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <6j1900lus1@roch.zetnet.co.uk>
Source record: 101236

On 8 May 1998 19:06:46 , Roger Cain wrote:
On 8 May 1998 14:11:21 , Derek W W Hunt wrote:

>> Recently there was a lot of talk about the Diamond Edge Patch
,,.. snip

>Which version are you trying to patch, Derek? I tried the patch prog.
>on a version <2.0 and got the same response. The patch is only for
>v2.0+.

Thanks for that info Roger,mine is also v2.0.

Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

2913. Re: Calamus Picture editors.

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6j1argbcm1@nef.ens.fr>
Source record: 101237

Bonjour,

Dans l'article <894635620_OASIS_@zetnet.co.uk>,
Arthur Marshall, <arthurm@zetnet.co.uk> a ?crit :
??I'm trying to find a program that will edit scanned images for Calamus. I have
??tried Positive Image but find it a) incomprehensible and b)terminally slow on my
??bog standard Atari STFM with 4meg. It just crashes... and all i want is to
??delete bits of the scan.
??
??I can convert GIFs to IFFs to IMG but don't seem to own anything that will
??process them. Any ideas, and where to get anything from?

There are modules for Calamus, to edit bitmap images : Brush module,
given with Calamus SL, and Paint module, made by Adequate Systems, more
powerful. Calamus can directly load the GIF files - 87a with the given
importer?; any kind with the invers' GIF importer. For deleting bits, brush is
ok.

You can even scan directly in Calamus with the GDPS module - well, one
says, because I never tested it.

You can also use, for IMG monochrome files, Touch Up. It was given
with handy scanners of Golden Image, but may be it can be find alone.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2914. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6j1h0r$65o@login.freenet.columbus.oh.us>
Source record: 101238

Terry May (outrider@lvdi.net) wrote:
: Anyone know what changed from 2.3 to 2.4? The readme didn't list any change

: * LED v1.51 * If love is blind, lingerie makes great braille.
: --

: Terry May - Las Vegas, NV

There is the addition of the sector editor DADE which at one time was
called Knife ST.

There where some improvements to the SCSI support but it still seems to
bomb on Falcon IDEs when doing a SCSI mirror.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2915. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980509084016.19307A-100000@moose.erie.net>
Source record: 101239
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

The 520STFM was basically a 1040 with only 512K of RAM. It was
the replacement for the 520ST (with separate floppy) as the "entry" level
model of the ST series in the U.S. It came out shortly after the 1040
ST.

On Fri, 8 May 1998, Peter Rottengatter wrote:

>
> Not necessarily. Early machines did not have TOS in ROM. I do not know
> about a 520 STFM, never heard about that model. If it really has a floppy
> build into the main case, it's likely TOS is built in too, but AFAIK all
> machines with built-in floppy are at least 1040 STs.

2916. Looking for Civilization

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0905980850470001@portland15.portland.com>
Source record: 101240

Hello all,

Recently someone contacted ST Informer looking for Civilization. If you
have a copy for sale, or know where he can get one, please contact him at:
Alan Price, adp32@storm.chchpoly.ac.nz

Thanks for your help!!

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

2917. STReport #14.18

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BHVpNqq.dpj@delphi.com>
Source record: 101241

05/08/98 STR 1418 "Often Imitated, Never Surpassed!"

CPU Industry Report Ameritech Raises Rates Borland now INPRISE
USENet Profit Centers? Adobe Photoshop 5 Runaway Government
NEW Powerbooks Ready Intuit back with MAC IMAC to Debut
Win98 POISED for RTM People Talking Classics & Gaming

MICROSOFT WARNS WALLSTREET
REPUBLICAN SENATORS BATTLE OVER MICROSOFT
BOB DOLE CALLS VIAGRA 'GREAT DRUG'

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2918. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A41.3.96.980509154607.13976F-100000@juno.amp.uni-hannover.de>
Source record: 101292
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Sat, 9 May 1998, Dennis McGuire wrote:

>
> The 520STFM was basically a 1040 with only 512K of RAM. It was
> the replacement for the 520ST (with separate floppy) as the "entry" level
> model of the ST series in the U.S. It came out shortly after the 1040
> ST.
>
> On Fri, 8 May 1998, Peter Rottengatter wrote:
>
> >
> > Not necessarily. Early machines did not have TOS in ROM. I do not know
> > about a 520 STFM, never heard about that model. If it really has a floppy
> > build into the main case, it's likely TOS is built in too, but AFAIK all
> > machines with built-in floppy are at least 1040 STs.

Aha. That model was never released on the german market.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2919. For sale: UK Atari hardware and software

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: Neil Sinclair <sinclair.ardlair@btinternet.com>
Message-ID: <6j1pqb$h3o$1@mendelevium.btinternet.com>
Source record: 101293

I have for sale the following: Magafile 30 (30 Megabyte) hard disk drive; Philips PRO 8CM852 hires colour monitor; Atari SM124 b&w monitor; Cumana external floppy disk drive; monitor master switch for changing between two monitors; Naksha high resolution Atari mouse; two joysticks; switch for changing between mouse and joystick; lots of software included - games and WP etc. Also Atari 520 STFM.
I will also include Atari Mega 1 which has a fault on the mother board but could be used for spares.

Offers invited

Neil Sinclair
Danbury, Essex, England
sinclair.ardlair@btinternet.com

2920. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6j1qmc$s5v$1@supernews.com>
Source record: 101294

On 8 May 1998 10:37:20 , Peter Rottengatter wrote:
> In article <35516590.F6D06B4C@hol.remove.this.fr>,
> Nicholas Bales <bales@hol.REMOVE.THIS.fr> writes:
> >
> >> My question is how do I get this computer up and running? I suppose I need a
> >> sort of boot disk. Does this have to be formatted specifically for Atari
> >
> > Wrong, the entire OS, called TOS, is in ROM,
>
> Not necessarily. Early machines did not have TOS in ROM. I do not know
> about a 520 STFM, never heard about that model. If it really has a floppy
> build into the main case, it's likely TOS is built in too, but AFAIK all
> machines with built-in floppy are at least 1040 STs.
>

Peter, The first Atari I bought was a 520 STFM and it did have the built
in floppy drive :)

Steve

2921. Info on Editors/Librarians

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: Andy <esp@wigpool.demon.co.uk>
Message-ID: <894731154.14911.0.nnrp-01.d4e42fd3@news.demon.co.uk>
Source record: 101295

Hi,

Does anyone know where to look for a Korg O5R/W editor or
a suitable Cubase Mixer map? (fairly cheap. Pref.Nowt!)

Also the same for a Yamaha DX7

I need it for Cubase v3.0.

As an alternative, can anyone suggest good suppliers for
the same. Again at a fairly low cost....

Thanks in advance,

Andy

2922. Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: porthos@delphi.com
Message-ID: <#MuCbL2e9GA.114@nih2naab.prod2.compuserve.com>
Source record: 101296

Hey folks,

I'm in despirate need of GOOD backup software. I've tried ELFBACK and SYBACK, and found them wanting in several areas.

Whatever I end up using should be TT, Geneva/NeoDesk, and MagiC compatable, and fairly fast.

I've got a new SyQuest EzFlyer 230 that's just begging for backup data...

Any suggestions?

Thanks,

Joe Mirando @ STReport
http://people.delphi.com/porthos

2923. FS, Swap etc: Atari Gear (9/5/98) Update

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894734624.12350.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 101297
Cross-posted to: comp.sys.atari.st,alt.atari,demon.adverts,uk.adverts.computer,uk.netcom.forsale,demon.ip.support.atari

I have a selection of Atari ST titles for sale.

This List Updated 9/5/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) 3
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
F-15 Strike Eagle II (2d,ds) 10
Railroad Tycoon (2d,ds,meg) 10

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Jinxter (1d,ss) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong Kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Targhan (1d,ds) 3
Switchblade 2 (1d,ss) ..... <>Reserved<>. 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3

Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Obsession (2d,ds, meg, STE) .....<reserved>. 5
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

Family Roots (1d,ss) 5
Tempus 2 (1d,ss) 5
PC Ditto 2 (1d,ss) 5
Timeworks v1.12 (5d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM (single sided drive) 40
520 STFM Motherboard 25
Atari ST VT100 Terminal Emulator Cartridge ..... open to offers

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2924. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6j24q6pgi1@roch.zetnet.co.uk>
Source record: 101298

On 9 May 1998 08:08:59 , Raymond Collins wrote:

>There is the addition of the sector editor DADE which at one time was
>called Knife ST.
>
>There where some improvements to the SCSI support but it still seems to
>bomb on Falcon IDEs when doing a SCSI mirror.

... and it STILL only recognises drives A: -> P: It's a great shame
that Oregon never woke up to the fact that newer OS keep the drivemap
in 32 bits.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2925. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2823_outrider@lvdi.net>
Source record: 101299

Re: "Diamond Edge Patch", rcollins@freenet.columbus.oh.us scribbled the
following on 09 May 98 @ 08:08:59:

r> There is the addition of the sector editor DADE which at one time
r> was called Knife ST.

That was already there with 2.3. I believe it was added in 2.0. I was
asking what changed from 2.3 to 2.4.

r> There where some improvements to the SCSI support but it still
r> seems to bomb on Falcon IDEs when doing a SCSI mirror.

I don't have that problem here.

* LED v1.51 * "I've fallen and I can't get down!" - James Brown
--

Terry May - Las Vegas, NV

2926. Re: Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6j27q6bdt3@jair.pressenter.com>
Source record: 101300

On 9 May 1998 11:55:13 , Joe Mirando wrote:
>Hey folks,
>
>I'm in despirate need of GOOD backup software. I've tried ELFBACK and
>SYBACK, and found them wanting in several areas.
>
>Whatever I end up using should be TT, Geneva/NeoDesk, and MagiC
>compatable, and fairly fast.
>
>I've got a new SyQuest EzFlyer 230 that's just begging for backup
>data...
>
>Any suggestions?
>
>Thanks,
>
>Joe Mirando @ STReport
>http://people.delphi.com/porthos
>
>.

I too have an EZ flyer and use it to backup my TT's harddrive. All I do is set the backup mode in MagiC, select the whole partition and copy it to the flyer. Only updated files will be copied. It takes less than a minute after the initial backup.

--Terry Kelly

2927. Re: RSC editor problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6j27q4bdt2@jair.pressenter.com>
Source record: 101301

On 9 May 1998 16:41:00 , Hallvard Tangeraas wrote:
>on Sat 09-05-98 00:19 Willard VanderPloeg (willard@headwaters.com) wrote:
>
>>On 8 May 1998 17:44:00 , Hallvard Tangeraas wrote:
>>>"THE" RSC editor to use... any views on that?
>>>
>>>I don't have the dough to go to the shops and buy a new copy of it, but
>>>does anyone have a used copy they want to part with?
>>>And are there other serious alternatives apart from "Interface"?
>>>How about "WERCS"?
>>>Any views/comments on these subjects are welcome.
>>
>>Greetings Hallvard!
>>

Is there some particular feature that you need that only Interface
has? Otto's resource editor is shareware, very stable, and does
almost anything you need. Wercs and Atari's version also work fine.
(Although I've never tried the latter in a more modern setup.)

--Terry Kelly

2928. Want to upgrade modem speed

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <1998050919574500.PAA26216@ladder01.news.aol.com>
Source record: 101302

Now that Toad has dropped the Atari, where can I send my ST to have the hardware modification done so it will run a modem faster than 14.4???

2929. Who bought out TOAD?

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <1998050919583100.PAA21962@ladder03.news.aol.com>
Source record: 101303

Where's the guy who bought out TOAD's Atari STuff?

I wanna buy some STuff!!

2930. Re: New set of icons to download

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3554a3a2_roughley@news.dsoe.com>
Source record: 101304

Malcolm Cooke wrote:

> Just finished a new set of icons for MagiC they can be used in Thing
> or neodesk etc.
>
> All the folders are 3d OS8 style etc...have fun (16 colour only some
> have there proper mono icons as well. I never use less then vgax16 on
> the TT. Have fun!!!
>
> Get the file from my page at http://www.spirit.net.au/~mcooke

What a lovely collection of icons, Malcolm. Thank you for sharing them
with us.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2931. ---> MEGA 3, Support needed NOW ! <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6j2d1bqbp2@heliodor.xara.net>
Source record: 101305

MEGA 2 is now added to my site, Still working on the other links so please bare with me. Or you can get MEGA 2 by clicking on the links near the end of the message.

If you have seen MEGA why have you not supported this new zine. There are lots of you out there who must of liked something in it. But you don't tell us what you liked and what you didn't. There are a lot of people who have not yet seen MEGA so get downloading there or over 200 articles on the 2 discs with a nice shall which anyone can use without any info at all on it.

There are many sections in this zine, Some or 1 off and are very interesting to read, It would be impossible to list them all so heres a quick rundown. True horror/ghost tales, STOS, Tesla, Electronics, jokes and humour, Dreams what they mean and stuff, get rich, UFO articles, stories, Anti car crime, Reviews, Returned questionnaires, Science, Black holes, and much more. Simply take a look and you will be amazed on what we have found for you. There should be something for everyone in issue 2. Lets here what YOU would like to see appear !!

It only takes a moment to return the questionnaire, or to offer some ideas of your own. We need your support NOW. The more support we get the faster MEGA will be produced. Anything you do will be included in issue 3 which is currently been done by the MEGA team.

I want to make MEGA "YOUR" zine, so tell me what you want and we will include that page in the next issue. Any ideas not matter who obscure or small they be, are more than welcome.

Can you suggest a good articles site, Something you may think could be of interest to other MEGA readers ? No matter what it is we would like to here from you. Just look at the area of topics we are covering, You name it, we will do it. Anything you may think could possibly help please mail me the links, If I use the site I will give you credit (of course) for giving me the site URL.

The MEGA member list is getting slowly longer but we need more feedback, We need to know that people are reading it and liking it, There would be little point in producing a zine if there is now one reading it. This would be a great shame as there is now other zine like it.

Why not send in something in, Ramble on about anything you like, We want to hear from you. Get your name added to the credits list at the same time. Get on the MEGA mailing list, or ask if you are already on it just to make sure (I may have missed you off for some silly reason).

I have mailed MEGA 1 and 2 to god knows how many people over the last month, Well, Ok, It has not appeared on my site yet, But you can get it now if you

wish. Simply join the mailing list and you will get MEGA before it goes onto my site. Out of all those people how now have got it, only a handful have had any comments. This is good but we need more now !

Everyone who has sent me mail over the last few weeks has not been added to the list. If you would like to be added to the mailing list then please re-mail me so I can add you to the list. Please check if you have requested to be added to make sure you have been added.

Issue 3 WILL appear but how soon all depends on you. So get writing and send something in, or at least tell us what you though about MEGA. It only takes a moment so why not go for it, your not going to loose anything by sending a mail to me.

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If you have seen UFOST by Lee Round then please support his UFO zine with you UFO related material. Lee is now in 2 minds weather or not to do issue 3 because of all of you how seam to be scared or writing a letter to him. If you would like to send Lee mail, Send it to me but put "FOR LEE ROUND" in the subject box and I will be happy to pass it onto him. If your interested in UFO's or related stuff then request issue 2 of UFOST now, I regret it still has not been added to my site. Send me a mail if you would like a copy.

I have issue 2 ready for E-mail should you dare to ask for it. Sorry but it has not yet been added to my site, Keep trying though !!

Here are the URL's for MEGA Disczine issue 2.

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d1.zip

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d2.zip

Thanks to Deano for the upload of issue 2.

Visit his site at....

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favourite zines !!

- - - > A t A ɾ I F o R e V e R < - - -

2932. Re: 600DD-Disks mit Atari-Soft

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: Lukas Sedes <kortekamp@metronet.de>
Message-ID: <6j2ein$ol3$1@news.metronet.de>
Source record: 101306
Cross-posted to:
comp.sys.atari.st,fido.ger.atari,ger.atari,maus.biete,rec.games.video.atari,z-netz.rechner.atari.allgemein,z-netz.rechner.atari.spiele

```
Christian Ratsch schrieb in Nachricht <35528563.0@news.uni-X.net>...
>Hi Jean-Luc :-)
>
>>Der/die Meistbietende kann sie in Bielefeld abholen oder
> ^^^^^^^^^
> Zweite Liga - Arminia ist dabei >:-)
>
Watt soll datt denn ?
```

�brigens: Kennst Du irgendeine regionale B�rse, Club o.�. wo ich meinen
Atari-Kram loswerden k�nnte?
Ich habe da noch einige 1040er, nen total aufgemotzten TT usw.

2933. ---> MEGA 3, Support needed NOW ! <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6j2i8f$2d5$1@heliodor.xara.net>
Source record: 101307

MEGA 2 is now added to my site, Still working on the other links so please bare with me. Or you can get MEGA 2 by clicking on the links near the end of the message.

If you have seen MEGA why have you not supported this new zine. There are lots of you out there who must of liked something in it. But you don't tell us what you liked and what you didn't. There are a lot of people who have not yet seen MEGA so get downloading there or over 200 articles on the 2 discs with a nice shall which anyone can use without any info at all on it.

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Deano (Silly Software Programmer)
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http://www.users.zetnet.co.uk/sillysoftware/

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favourite zines !!

- - - > A t A ɾ I F o R e V e R < - - -

2934. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6j2isk$bm4@nntp02.primenet.com>
Source record: 101308

On 30 Apr 98 19:05:58, dcroker wrote:
>["Edit nicknames"]
>
> >> B) With WDialog not loaded, Newsie crashes out with an exception error
> >> unless I have another Newsie window open at the same time. It otherwise
>
> r> With WDialog not loaded, does the text "WDialog supported" appear in
> r> the NEWSie LOG file? If so this is a problem, if not, then I'm not
> r> sure what is happening.
>
>Yes, the message *does* appear in the log file, just for the record this is a
>14Mb Nemesised Falcon, HDDriver 7.03 with NVDI 4.12r9 and MagiC 5.11.
>
Magic has WDialog built in! So WDialog is available without being
separately loaded with Magic.

I'm still confused.
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

2935. Re: Newsie-mail stays on server

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6j2j44$btt@nntp02.primenet.com>
Source record: 101309

```
>On 30 Apr 1998 08:54:20, Alyre Chiasson wrote:
>>Hi,
>>
>>I am running Newsie .88 and have run into the problem that despite
>>having the remove mail from server option checked my mail is not removed
>>from the server. Every few weeks I have to call to have them flush my
>>inbox, which they have been kind enough to do so far. Does anyone else
>>have this problem? Any suggestions? I suspect my ISP has changed his
>>software, the problem wasn't there several weeks ago. Is there anything
>>I can ask my ISP provider to do or switch to as far as a mail protocol?
>>The problem was there when I was using a Slip account and also there now
>>that I am using Sting and a PPP account. I have a MegaSte 4.
>>
Yes, there is a problem with some messages, particularly those that
don't seem to terminate with a CRLF. And I get them occasionally.

NEWSie 0.88 has a "feature" to delete these messages. The process is
to Press Alt and Shift together, and wait until the timeout kicks in.
This should mark the message as received successfully, and allow it to
be deleted from the server.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

2936. Re: Newsie 88

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6j2jql$d1i@nntp02.primenet.com>
Source record: 101310

```
On 7 May 98 23:10:34 GMT, Dennis Bishop wrote:
>I was e-mailed Newsie v.88, and as you'll note I've got it up
>and runing. I have a question, what happened to the bar that
>wnt acorss the top of not only the e-mail widow, but also the
>newsgroup window and message window? Did I miss setting a
>setting that makes them show up? Between this and doing the
>last few things to make my New Telescope totaly operational,
>I've not gotten to the docs yet.
>
In General Preferences, "Display Window Toolbars".
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

2937. FS: SCSI Harddrive

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6j2l2mqoh1@ns1.thpl.lib.fl.us>
Source record: 101311

I have a QUANTUM PRO SCSI Harddrive, in good condition. 3.5 inch 1 inch high. Make me an offer. Prepay by money order, price does not include shipping. Can probably ship via US Priority Mail for around 4.00 continental US only. e-mail replies only please and thank you. sfpu@scfn.thpl.lib.fl.us

2938. [freeware] FreeGEM available for download.

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980509192356.23743A-100000@usr04.primenet.com>
Source record: 101312

```
FreeGEM is a program that lets you monitor your RAM usage in real
time.
Groovy GEM interface. Works best in MiNT.
(eng/ger/french rsc)

--------------------------------------------------------------------------------
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
--------------------------------------------------------------------------------
```

2939. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: eonic man <eonicman@erols.com>
Message-ID: <3555162C.89DAB0E6@erols.com>
Source record: 101313

Check out the Amiga RealAudio Page to see what those hackers have done (so far).

http://csc.smsu.edu/~strauser/RA.html

They have 14.4 RealAudio files being decoded on humble Amy 500's. I'm sure it could be done on Atari systems and clones with DMA sound or better. BTW, I am looking for an XM mod player for the Falcon. Does anyone know where I can find one?

Peter

2940. FS: Atari Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <ZZVJVwr.lamarth@delphi.com>
Source record: 101314

For Sale: Atari Mega ST4 Computer. 4Meg RAM, internal and external 720K 3.5" floppy drives, internal 80Meg drive and utilities. Includes B&W and Color Atari monitors, and legit copies of Dungeon Master, CAD-3D, more. $150 OBO plus shipping.

David (lamarth@delphi.com)

2941. still there ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <3590_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 101315

This is just to see if I can get back to this newsgroup with the new server.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

2942. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Esoxl4.2q4@suse.modem.stud.uni-hannover.de>
Source record: 101316

In article <6ituhranu1@brokaw.wa.com>,
csilver@Puke.On.Spammers.com (Charles Silver) writes:

>>as i have big problems with Newsie as it is crasching the harddisk randomly.
>
> Howdy Erik,
>
> Well, I wish I had a Hades to test with :) I've never had that problem with

The problem does not appear to be Hades specific. Many people reported it
meanwhile. I'm sure it's highly setup-specific, i.e. Erik probably can
change the appearance of the bug significantly (maybe even hide completely)
by changing the setup a bit, i.e. running an AUTO program more or less or
similar.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2943. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Esoy7t.2uM@suse.modem.stud.uni-hannover.de>
Source record: 101317

In article <6ivesi$jh1$1@mark.ucdavis.edu>,
szhays@dogbert.ucdavis.edu (Eric Hays) writes:
> Erik Hall (epkerha@epk.ericsson.se) wrote:
>:
>: There is a new version (0.57) of MyMAIL on my homepage
>: http://www2.tripnet.se/~erikhall/
>
> I tried downloading these but I only get corrupted files (and yes, I do
> know how to get Netscape to downlaod LZH files safely, at least usually
> ;-). Anybody else have trouble or is it just me?

Eric you should tell your ISP to configure their web server properly. The
server does not have any entry for .lzh in it's MIME types list, therefore
it sends .lzh as text/html which leads to those problems downloading them.
They should add the MIME type .lzh as being application/octet-stream.

I downloaded it using Netscape without problems and lharc did not complain
when unpacking the archive (mymail.lzh that is, the complete package).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2944. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Esoy47.2tv@suse.modem.stud.uni-hannover.de>
Source record: 101318

In article <35536b6e115a9c1@ping.be>,
tos4ever@ping.be (Martin "Nightowl" Byttebier) writes:

>>Boxkite is well supported. V2.01 is just one or two weeks old.
>>
>
> Yes I saw a few postings about it on maus.sys.atari.software. Do you
> know where I can find it?

AFAIK it's only in some "Maus" BBSs currently.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2945. NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_355618ee_roughley@news.dsoe.com>
Source record: 100942

NOVA VDI has been updated:

- 2.67: Memory leak detected when playing animated GIFs with CAB

Thanks to Alexander Clauss for troubleshooting a problem that wasn't his
in the first place, and to Gerhard Huber for updating his VDI.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2946. FS (UK) 12 x Atari Mega ST, Keyboards/software unused

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Robert Clay <rclay@primex.co.uk>
Message-ID: <35562bf0.0@scooby.nildram.co.uk>
Source record: 100943
Cross-posted to: uk.adverts.computer,comp.sys.atari.st

12 x Atari Mega 1 ST. Used for 12-18 months, running point of sale
displays. Some need new PSU's, others are just fine. Keyboards never used.
All come with professional software packs, unused, unregistered, still
boxed and shrink-wrapped including word processor (Microsoft Write and
others), spreadsheet (VIP or K-Spread), database (Superbase).

Also available:
Megafile 30 and 60 hard disks.
3 x Megafile 44 Syquest drives (original cost over £900 each, can you
believe it!).
4 x Philips colour monitors and lots of serious software.
2 x drum units for Atari SLM804 laser
laser toner for SLM804
2 x CRP Digitizer (graphics tablets) with optional pucks
several "Naksha" mice
new unused Cumana external floppy drive.
Spectre GCR (Macintosh emulation)

Open to any reasonable offer for the lot, or will split and sell separately.
Buyer collects. I live in Milton Keynes.

Robert Clay
rclay@primex.co.uk

Please reply by e-mail as I rarely get on newsgroups. Thanks.

P.S. 2 Apple Macs (SE/30 and IIsi) and 3 Amiga's (2 x A1200, 1 x A4000 040)
also available.

2947. Re: Re:formatting ide

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6j5b4ualh1@roch.zetnet.co.uk>
Source record: 100944

On 10 May 1998 18:43:10, DarkChyld wrote:
>On 10 May 1998 13:31:38, kevin dermott wrote:
>]-i've been trying to formatt a 3.2 gig ide with ahdi 6.6 and keep
>]-getting the message "reserved sectors are bad"
>]-i have used bigger but never needed to format
>]-
>]-i do a sector test with hd driver all is fine
>]-
>]-does it look like i have a bad drive?
>]-will anything else formatt ide?
>]-
>]-kevin
>
> Kevin, I'm fairly sure that you are not supposed to low-level format
> IDE drives. All you have to do is partition them and install your HD
> driver...
>
when i tried to partition it it would not accept

i have fofmatted dozens of 2.5 ide's biggest being 720

that took about an hour

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z

2948. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <12K9935238*@CLIP1.CLIPBOARD.CH>
Source record: 100945

On 8 May 1998 10:37:20 , Peter Rottengatter wrote:
>
>Not necessarily. Early machines did not have TOS in ROM. I do not know
>about a 520 STFM, never heard about that model. If it really has a floppy
>build into the main case, it's likely TOS is built in too, but AFAIK all
>machines with built-in floppy are at least 1040 STs.
>
Wrong! I've seen the 520STFM, they used the 1040 case but it was still a
520ST.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2949. Re: Astronomy

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <38X1832316*@CLIP1.CLIPBOARD.CH>
Source record: 100946

```
On 8 May 1998 09:53:54 , Roger Cain wrote:
>On 7 May 98 20:05:46 GM, Dennis Bishop wrote:
>
>>I've got me a new telescope and be out on good nights once more
>>a looking into the star filled void again!
>
>:-)
>
>This will make a change from looking into a 'bomb-filled' monitor.
>
>
>-----------------------------------------------------------------
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>_________________________________________________________________

AMEN!

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

2950. IRC

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <58J3279555*@CLIP1.CLIPBOARD.CH>
Source record: 100947

Can someone e-mail me a copy of Atari IRC? Does it work with
STinG?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2951. Re: Free STinG Setup, USA

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <34J5609980*@CLIP1.CLIPBOARD.CH>
Source record: 100948

On 6 May 1998 02:11:05 , Charles Silver wrote:
>Howdy Kemosabies,
>
>I now believe that I can configure STinG/ppp to most all USA ISP's. If
>your are having major problems let me know your info and I'll help you
>setup STinG so you get a good/fast connection. I've connected to at
>least 10 different ISP's and I have yet to find one that I can't get to
>work very well. I live in the Seattle area, but I'll pay all long distance
>charges to connect to your ISP.
>
>Why am I offering to do this? Well, Peter did it for me while debugging
>STinG and I'm glad to help others. A small pay back to the Atari community.
>
>So, it's up to you. There is NO reason NOT to connect your Atari computer
>to the Net. If you know of someone that has given up or needs help. I'll
>just do it...
>---
>CU,
>
>Charles

Hay guess what? If you happen to hear the THUD of someone stumbing
around on the web today ... That was me.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

2952. Re: Want to upgrade modem speed

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6j3fbo$3in$6@news4.isdnet.net>
Source record: 101142

JLensbo a crit dans le message
<1998050919574500.PAA26216@ladder01.news.aol.com>...
> Now that Toad has dropped the Atari, where can I send my ST to have the
>hardware modification done so it will run a modem faster than 14.4???

```
Get the files off the FTP sites and show them to anyone who can handle a
solder gun to see if they will do it. If you won't, I guess any TV repair
shop could do the job provided they have the docs.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2953. Re: Zip drivers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEKGDABVUP@data.rhein-main.de>
Source record: 101143

In <355195B1.3BEE@warwick.ac.uk> Stephen Tallamy wrote:

>I have a parallel port Iomega Zip drive for my PC. I would like to also
>use it with my Atari STFM. What do I need to make this work and how can
>I get hold of it? I think it may be just some drivers.

Ask woller computer / berlin (germany) for the romport interface..
(139 DM) (I think so)

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2954. Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Kyn <1@2.stop>
Message-ID: <35565CC1.2F81@2.stop>
Source record: 101144

I'm having troubles reading disks. I get this message all the time:

Data on the disk in drive A: may be damaged (Cancel/Retry)

I've tested these disks and they are usually readable on my PC. It seems obvious the disk drive is damaged, right?

I don't know much about the technical side of computers. I had this idea: When the mouse begins to fail it's possible to clean it and fix it that way. I was thinking about an analogous process for my drive. This idea brings to mind 'cleaning disks' (apparently that won't do much good though).

Say I open the machine up - can I get the drive working again through cleaning it manually with something?

Alternative - buying a replacement disk drive. What sort of price would one be? Do good ones that fit in the Atari casing still exist out there?

I'm not afraid of installing it myself.

Another alternative is an external disk drive with a switch to make the computer think that it is A:\, rather than B:\. Do drives like that exist?

I don't want to buy a high density drive of course.

Another alternative is to buy a new Atari. An emulator is not an alternative.

Perhaps it is not the disk drive's fault after all. Perhaps it's a chip or some such.

Anyway, I would really appreciate some advice. (Is it a disk drive problem? What's a solution to the problem?)

2955. Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894787407.1794.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 101145

Hi Kyn

On 10 May 1998 19:04:49, Kyn wrote:
>I'm having troubles reading disks. I get this message all the time:
>
>Data on the disk in drive A: may be damaged (Cancel/Retry)
>
You will get this message if a sector has gone bad on the disk or disk
isn't placed into the drive.

>I've tested these disks and they are usually readable on my PC. It seems
>obvious the disk drive is damaged, right?
>
So you are using the same typeof disk that you use on your PC! If the
disks are high denisty (HD, the ones with 2 holes in) then this is
where you problem is. High Density disks have a thinner media and
hence the drives use a smaller magnetic field, the double density
disks have a thicker media and the drives use a slightly stronger
magnetic field when they write to the disk.

If you are using standard double density disks then the chances are
that you are one of the luck one that have an internal SINGLE sided
disk. Most of which have a big EJECT button centred under the disk
slot. My advice is to upgrade, change it to a double density one.

So if you try to use a high density (HD) disk, most disk drives will
have problems reading it. If you write data on them, the stronger
magnetic field can cause data curruption of the other side of the
disk. Even though the computer may format the drive, it doesn't mean
the data is secure on them.

Some double density drives can read them, my external can read them
but my old internal drive couldn't. I now have a internal HD drive and
so can get the best out of both worlds. If you want to use the HD
disks then the best bet is to get a HD upgrade kit.

>I don't know much about the technical side of computers. I had this
>idea: When the mouse begins to fail it's possible to clean it and fix it
>that way. I was thinking about an analogous process for my drive. This
>idea brings to mind 'cleaning disks' (apparently that won't do much good
>though).
>
>Say I open the machine up - can I get the drive working again through
>cleaning it manually with something?

Yes, if you take you time you can remove the internal disk drive and
it's mechanism and even clean the heads. I recomend that you use a
alcahol based agent so that it evaporates, aftershave is good enough
and it makes it smell:), and a cottonwool bud for cleaning the heads.
>
>Alternative - buying a replacement disk drive. What sort of price would
>one be? Do good ones that fit in the Atari casing still exist out there?

Depending where you buy it of course:) If you can get an original
Atari drive it will save cutting the case. It may be wiser to buy a
second hand machine or drive. You can expect to pay up to 25 UK
pounds, for an Atari one.
>
>I'm not afraid of installing it myself.

You can fit MOST 3.5" double density drives, they don't have to be
made for the Atari; there are some drives that DO NOT register when a
disk has been changed, that includes some sold for the Atari. This can
cause problems.

There's no problem with installing it yourself, I knew a company that
refused to sell a seperate disk drive without fitting it themselves,
and making over 100 uk pounds profit! Only 3 screws hold the drive in
place, and then only and then only 2 connectors; one for power and the
other one does the biz (called a SCHUGART inteface). The power lead
will only fit one way round, the other can fit either way on some
drives. If you fit it wrong all the odd number pins are earth/shield,
so all you will get is the drive motor going continously; turn the
connector around and everything will work fine.

If you have to upgrade from a sing'e sided drive you are going to have
to cut the case, or if you live in the UK drop me a line as I have a
double sided case somewhere.

If you want to upgrade to HD, then you'll follow the instructions on
the kit.
>
>Another alternative is an external disk drive with a switch to make the
>computer think that it is A:\, rather than B:\. Do drives like that
>exist?

Yes, some exist; the switch is called (usually) a 'boot from drive B'
switch. There are some programs that will do this as well, but that's
no consilation if you internal drives not working.
>
>I don't want to buy a high density drive of course.
>
>Another alternative is to buy a new Atari. An emulator is not an
>alternative.

If the motherboard is at fault, buy another motherboard! Atari's are
cheap enough nowadays, so why not have one in the cupboard in case one
decides to have a day off:))

>
>Perhaps it is not the disk drive's fault after all. Perhaps it's a chip
>or some such.

I've never come across a faulty FDC ic, but I would geuss that you
will NOT have any drive icons on the desktop if this would fail; as
this is polled to see what is connected to the computer (I think).
>
>Anyway, I would really appreciate some advice. (Is it a disk drive
>problem? What's a solution to the problem?)
>.

I hope I have been of some help, if I can be of further assistance
please let me know.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

2956. Re: ST Questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894791411.8057.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 101146

Hi Mike

On 10 May 1998 00:07:06, Mike Thomas wrote:
>I just got two ST's, 1 is a 1040STF and the other is a 1040STFM, what is
>the difference between these two?

Okey, they both have 1 meg of memory. The letters after the 'ST' mean
the following:
F = floppy drive
M = modulator (rf output for telly connecting)
E = enhanced

Eg. STFM = floppy drive & modulator.
STE = enhanced

Most STF's have a built in floppy, but I have come across one that
didn't.

If the ST has no built in disk drive, i.e. the ancient ones:), the
internal structure is different; the keyboard, motherboard etc. as it
has a smaller casing.

And finally, more than likely the TOS system will be TOS 1.09.

And if you are really lucky and have one of the first models, you may
have a socket for a tape player to be plugged into; as most people
used cassette storage for other computers when the ST emerged. This
was situated at the back right-hand side (near the serial socket).
>
>I also got a SH204, but no cable, is the cable for this just a straight
>thru cable?

The SH204 is a 20meg (wow!) MFM hard drive, and the cable just plugs
into the hard drive socket and the SH204, and that's all.
>
>Lastly where can I get a mouse for the ST?

Try looking for an Ameaba (sorry! cough haMiga) replacement mousey, as
these usually have a switch to change computer. I have a mouse here
that has the usual Ameaba and ST switch but also alongside the ST it
also says PC, I wonder if a PC serial mouse would work on the Atari's?
I haven't one to try out, it would be a life saver more a lot of users
it they can:)

If they can, can someone drop me an email with details, tanx:)
>
>Thanks, Mike

```
>--
> ```
>.
Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****
```

2957. Re: Word Proccessor

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3555750a139e592@whalley.demon.co.uk>
Source record: 101147

on Sat 09-05-98 09:35 Bob Reynolds wrote:

>I have some disks with text and program data on which seem to be files
>written using
>Signum.
>Does anyone have knowledge of such a word proccessor ?.
>Thanks.

Never used it, but it's a German WP. I *think* you might still be able
to get it (from ASH?). I do know that Papyrus will import Signum
files, though (and use Signum fonts, too).

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2958. Have you used the free software made of Japanese?

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: D-LAB <d-lab@hi-ho.ne.jp>
Message-ID: <6j3sts$a8p$1@news0.hi-ho.ne.jp>
Source record: 101148

Have you used the free software made of Japanese?
It is the software for ATARI ST.
The explanation is all the English.

The real time monitor of MIDI.
The high speed text viewer that operates with the mouse.
The setup dated an easy day.
The Japanese word processor.
The text viewer of Japanese.
You will admire an advanced completion degree.
etc.

Japanese programed this it is not believed how.
Welcome!

http://www.geocities.co.jp/SiliconValley/9164/

From D-LAB

2959. Re: ---> MEGA 3, Support needed NOW ! <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <355584b820dc280@whalley.demon.co.uk>
Source record: 101149

on Sat 09-05-98 22:38 Chris Swinson - MEGA Disczine wrote:

finally loses cool

>If you have seen MEGA why have you not supported this new zine.

Probably because we're fed up of seeing the same or similar long
posting about the dratted thing every other day (sometimes twice a
day, for pity's sake). And no I haven't downloaded it and won't be
doing so as a deliberate response to this onslaught which is rapidly
starting to resemble spam. One announcement per issue would be more
appropriate IMHO.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2960. Re: RSC editor problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <355584b820dc282@whalley.demon.co.uk>
Source record: 101150

on Fri 08-05-98 17:44 Hallvard Tangeraas wrote:

[Interface]
>I don't have the dough to go to the shops and buy a new copy of it, but
>does anyone have a used copy they want to part with?

Check out Danny's for sale list (posted here): he's offering a copy of
Interface 2 for 15 UKP plus postage and accepting offers.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2961. Re: Have you used the free software made of Japanese?

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3555a41276a3d1@ping.be>
Source record: 101151

on Sun 10-05-98 09:44 D-Lab wrote:

>Have you used the free software made of Japanese?
>It is the software for ATARI ST.
>The explanation is all the English.
>
>The real time monitor of MIDI.
>The high speed text viewer that operates with the mouse.
>The setup dated an easy day.
>The Japanese word processor.
>The text viewer of Japanese.
>You will admire an advanced completion degree.
>etc.
>
>Japanese programed this it is not believed how.
>Welcome!
>
>http://www.geocities.co.jp/SiliconValley/9164/
>
> From D-LAB

All D-LAB programs are in indexed in the UTSI and all are very well
made though they are intended to run in ST high resolution.
A pity: the author don't answer to emails ...

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2962. pmdoom05 binary and sources available for everyone !

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: pmandin@caramail.com
Message-ID: <6j4c7kgso1@nnrp1.dejanews.com>
Source record: 101152

On my site (in french for the moment), you can download binaries and sources (for GCC) of pmdoom05. Have fun !

Patrice Mandin

Email: pmandin@caramail.com
Web: http://www.mygale.org/02/pmandin/index.shtml

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

2963. Re:formatting ide

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6j4a7q$2iv$1@roch.zetnet.co.uk>
Source record: 101153

i've been trying to formatt a 3.2 gig ide with ahdi 6.6 and keep
getting the message "reserved sectors are bad"
i have used bigger but never needed to format

i do a sector test with hd driver all is fine

does it look like i have a bad drive?
will anything else formatt ide?

kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z

2964. Re: WTB: SM144

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <35552678.9254D055@francenet.fr>
Source record: 101154

Ian Numan wrote:

> I am looking for an Atari SM144 monochrome monitor in good working order.
> If anyone has one for sale in Sydney, Australia, email me with a price.
> Thanks.

You can use a regular VGA (monochrome or color) with an adaptator. (It's cheaper to buy a small (5cm) adaptator in europe for you than a monitor ;-)

2965. Re: Wanted: Program to append multiple files

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <35552732.6DCC47F7@francenet.fr>
Source record: 101155

Dennis McGuire wrote:

> I have a few meg of 1K to 3K text files that I need to edit. I'd
> like to combine all of these small files into a single large one to save
> time. Can anyone recommend a program which can merge all of the files in
> a folder into a single file?

What about a small piece of GFA ? (I can do it for you if you don't code :
email me)

2966. Re: Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: porthos@delphi.com
Message-ID: <uToao0Bf9GA.278@ntawwabp.compuserve.com>
Source record: 101156

On 9 May 1998 18:37:58 , Terence Kelly wrote:
|I too have an EZ flyer and use it to backup my TT's harddrive. All I
|do is set the backup mode in MagiC, select the whole partition and
|copy it to the flyer. Only updated files will be copied. It takes
|less than a minute after the initial backup.

Terry,

Interesting idea. I'll have to go back and re-read that part of the
MagiC manual.

I still like Geneva more than MagiC (no major reason, just personal
preference), but I find I'm using MagiC more and more because of
things that just plain run better under MagiC.

I suppose that you could even write a small batch file to automate
the process.

Thanks for the tip,

Joe Mirando @ STReport
http://people.delphi.com/porthos

2967. Re: Wanted: Program to append multiple files

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980510112701.7518A-100000@usr02.primenet.com>
Source record: 101157

```
>Dennis McGuire wrote:
>
>> I have a few meg of 1K to 3K text files that I need to edit. I'd
>> like to combine all of these small files into a single large one to save
>> time. Can anyone recommend a program which can merge all of the files in
>> a folder into a single file?

same kind of answer as the grep story to find strings of text in
files.
cat is the answer here: (unix tool, there is a version for mint, don't
know if it works under plain singletos but I don't think so).
cat filename1 filename2 filename 3 >> newfilename
or if all have a look alike:
cat filename* >> newfilename

--------------------------------------------------------------------------------
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
--------------------------------------------------------------------------------
```

2968. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6j4ibr$2pl$1@irk.zetnet.co.uk>
Source record: 101158

Following on from

On 8 May 1998 02:26:56 , Charles Silver wrote:
>On 6 May 1998 09:34:10 , Peter Rottengatter wrote:

>>>>0.86, it keeps placing posts from one news group into other
>>>>ones too. Like it'll fill up s.a.a. and go ahead and place
>>>>more of s.a.a. into rec.gardens. I've been getting a lot of
>>>>'EoF from Remote Host' too.

>Interesting. Dennis was having all kinds of STinG/NEWSie problems, so I
>connected to his ISP and "optimized" STinG for best downloads. I sent
>him default.cfg, dial.scr and the NEWSie prefs.inf files. Since, he's
>been posting with NEWSie to this NG without corruption, etc <g>.
>
cut....

>Maybe he had VJHC turned on or left out needed script info, I don't know.
>His downloads were *extremely* slow, only 80cps. Once I got things sorted
>out, I was getting 3500+ cps with CAB, and ~2000cps using NEWSie with no
>corruption at all. So, something in his setup was screwed up bigtime. I
>just don't know what it was. There was nothing wrong with STinG or NEWSie
>or his ISP.

I am having similar problems except that it collects from 2 or 3 NG's
and posts to yet another. What really interests me is reference to
problems with .cfg and .scr because I have STe, 1.62 4 meg with
upgrade board to 33.6. Board is switchable between original 19.2 and
33.6. I cannot use 33.6, mail collection impossible with Newsie. It
slows to 5/6 items in 10 minutes with Popwatch and CAB - forget it!
Switch back to 19.2 and reset .STX and problems disappear.

Originally thought board problem but in view of the above I'm not so
sure now. Could it be the .STX?

How do you check the speeds? Newsie doesn't according to my .log file
(all boxes 'x' in pref. file though).

What is a VJHC please?
>

>What I've found, is that something is wrong with their STinG/NEWSie/CAB
>setup, not the prg's.
>---

I think I am going to be a pain in the nether regions whilst I get it
sorted! :-(I was going gray before I started this...

Regards

Trevor

2969. Re: DNS Cache

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6j4ic4$2pl$2@irk.zetnet.co.uk>
Source record: 101159

Thanks to all who replied.

On 8 May 98 03:09:24 GM, Dennis Bishop wrote:
>On 7 May 1998 22:47:14 , Trevor Spencer wrote:
>>Hi,
>>
>>As a newcomer I am still getting to grips with how all the programs
>>etc. go together!

cut...

>Welcome to the world of Atari and the Internet! Before your done
>you just might have less hair on your head! I just spent about
>2 to 3 weeks getting things to work as they should.

I have been trying to get it right since February and driving several
very helpful gentlemen gray and hairless into the bargain I would
imagine. See Newsie + for the next query!

Regards

Trevor

2970. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3555dafa118d041@ping.be>
Source record: 101160

on Sun 10-05-98 15:02 Brian Lang wrote:

>In comp.sys.atari.st Terry May <outrider@lvdi.net> wrote:
>
>: Re: "Diamond Edge Patch", rcollins@freenet.columbus.oh.us scribbled the
>: following on 09 May 98 @ 08:08:59:
>
>
>: r> There where some improvements to the SCSI support but it still
>: r> seems to bomb on Falcon IDEs when doing a SCSI mirror.
>
>Hi,
>do you know if the patched Diamond edge can handle over 512meg partitions.
>I've had a lot of probs using large partitions over 512 meg (de fragging
>etc). Where can we obtain this patch?

The patch can you find on the Belgian ftp-site
193.190.205.13 atari/incoming/patches. Look for de204pat.zip

It's also on "ftp.lip6.fr pub/atari/disk" and "ftp.funet.fi pub/atari/Newitems"

I thought I saw a while ago a posting in this group saying that
partition >512 couldn't be handle, but ofcourse I can be wrong.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2971. Re: CoMa fax driver for Calamus

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3555dafa118d040@ping.be>
Source record: 101161

on Fri 08-05-98 09:21 Jan Diertens wrote:

>On 7 May 1998 18:21:32 , Martin "Nightowl" Byttebier wrote:
>>Howdy,
>>
>>
>>I'd like to know if there exist a Calamus faxdriver for CoMa.
>>If so where can I find it?
>
>
>As far as I know CoMa is compatible with the QFax program. You should
>be able to use the CALFAX.CDT printerdriver, which was part of the
>QFAX package, to create faxes within Calamus, ready to send with
>CoMa. Let me know if you need a copy of it.

That is what I thought but CALFAX.CDT seems not to work om my Hades.
Wait a minute..... The driver I initialy used and which doesn't
work is CAL_FAX.CDT. This seems to be a Starcall Pro-Fax driver.
You're talking about a QFAX driver. So obviously CALFAX.CDT isn't the
same as CAL_FAX.CPD (yes CPD not CDT).
Luckly I found the driver you mentioned somewhere on my software
collection. It is a different driver indeed and above all it works.

Thank you. Once more this groups has proven to be very useful.

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2972. VDS (75) Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: PW <weilp@club-internet.fr>
Message-ID: <3555CE33.7BD8@club-internet.fr>
Source record: 101162

Avec moniteur couleur Philips, lecteur de disquettes, souris, nombreux
jeux et disquettes, meuble
500 F le tout
01 48 06 53 89 (Paris Bastille)
weilp@club-internet.fr

2973. PC to ST connection

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Chris Cox <chriscox@dial.pipex.com>
Message-ID: <6j4kn8$2e1$1@plug.news.pipex.net>
Source record: 101163

Is there an idiots guide to connecting the ST to a PC for file transfer?

--

Chris's Atari ST Pages: http://dspace.dial.pipex.com/chriscox/home.shtml
Email: atari.st@dial.pipex.com (ST), chriscox@dial.pipex.com (personal)
ICQ: 8646365

2974. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3555e752526e10@ping.be>
Source record: 101164

on Sun 10-05-98 17:28 Martin "Nightowl" Byttebier wrote:

>>Hi,
>>do you know if the patched Diamond edge can handle over 512meg partitions.
>>I've had a lot of probs using large partitions over 512 meg (de fragging
>>etc). Where can we obtain this patch?
>I thought I saw a while ago a posting in this group saying that
>partition >512 couldn't be handle, but ofcourse I can be wrong.
>
>CU
>Martin

Well, above 256 Mb, trying to work with Diamond Edge can be very
dangerous ... believe me we have some bad experiments with that.

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2975. Re: Want to upgrade modem speed

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6j4m16$7qq$1@roch.zetnet.co.uk>
Source record: 101165

On 9 May 1998 19:57:45 , JLensbo wrote:
> Now that Toad has dropped the Atari, where can I send my ST to have the
>hardware modification done so it will run a modem faster than 14.4???
>.

the upgrade shop in the uk do a simple kit with instructions

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z

2976. Re: viruskiller

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <3556a3e4.2912149@news.wxs.nl>
Source record: 101166

On Sun, 10 May 98 04:14:20,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras)
wrote:

>*Hi Ken*, on 07 May 98 you wrote: ...respect, brethren
> km>
> km> Harry Sideras wrote:
> >> Ultimate Virus Killer is the only really up to date utility. In the
> >> UK it's available from FaST Club at 9.95ukp inc tax.
> >> stclub@cix.co.uk
> >> or
> >> http://www.compulink.co.uk/~sta/
> km>
> km> Is that UVK 5.9 or UVK2000?
>
>Good question. I ordered my upgrade shortly after the 2000 version was
>reviewed in Atari Computing and got v7.1 ...
>
>That said, people seem to be mentioning the 2000 as being available now and
>being that FaST Club are the distributors over here I guess they'll have that
>too.
>
>To be sure I'll check with Paul...
>

I have sent Paul version 8.0 of UVK 2000 somewhere in January. If
he's not selling 7.1 (which is the version directly prior to 8.0,
don't let the version numbers put you off), please tell me so I can
send him 8.0 anew. He might never have received it :-(

Thanks to all of you for your support...UVK 2000 version 8.1 is due
somewhere in August I should think...

Richard Karsmakers (author of UVK 2000) - karies@wxs.nl

2977. WTB : Cubase Audio for the Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: A n d y P a r k e r <ammonite@rocketmail.com>
Message-ID: <894820626.24093.0.nnrp-04.c2defa37@news.demon.co.uk>
Source record: 101167
Cross-posted to: alt.atari,alt.music.midi,alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Hi

Im trying to locate Cubase (latest version) or Cubase Audio for the Atari
Falcon.
It must be an Atari Falcon specific version.

Does ne1 have it to sell ?

If so what your asking price ?

Thanks

A n d y

E-Mail: andy@nospam.red-planet.demon.co.uk <- Remove "nospam" to email.

2978. Re: Convert LDW files

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6j4mksmkq1@supernews.com>
Source record: 101168

On 9 May 1998 22:42:00 , "Michiel Brouwer" wrote:

> I want to use my Atari sreadsheet LDW files in MS Excel.
> Can Anybody tell me how to do this?
> Thanks.
>

Michiel,

The only way I think you could do it would be to export your LDW file as a 123.WK1 file, you should have a conversion prg. with LDW. Hopefully Excel can import WK1 files. The only other way would be to export your data as ASCI text.

Steve Hammond

2979. Falcon/Nemesis

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: fried@achilles.net
Message-ID: <6j4n0m$kt1$1@hermes.achilles.net>
Source record: 101169

Hello there, I'd like to set up my Falcon with a Nemesis accellerator,
but I'm wondering how compatible it is with cubase audio? Does anyone
have some experience with this type of set-up? I would mainly like to get
the extra screen rez. from Nemesis/ Videlity.
I am using a Falcon (Atari) with FPU and 14 meg wizztronics memory board.
Any help is much appreciated.
Mark

2980. Linux/m68k (a free Unix-like OS for Amiga, Atari and VMEbus) MiniFAQ

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: quango@ix.netcom.com
Message-ID: <slrn6lboev.jjt.quango@mem-tn3-18.ix.netcom.com>
Source record: 101170
Cross-posted to: comp.os.linux.answers,comp.os.linux.m68k,comp.unix.amiga,maus.os.linux68k,comp.arch.bus.vmebus,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.m68k,comp.answers,news.answers

```
Last-modified: Thu, 22 Jan 1998 22:05:11 CST
Maintainer: Chris Lawrence <quango@ix.netcom.com>
Posting-Frequency: bi-weekly
Archive-name: linux/m68k-faq
URL: <http://www.clark.net/pub/lawrencc/linux/faq/faq.html>
Current-FAQ-Version: 2.0.35 (Sun, 10 May 1998 11:18:51 CDT)

-----BEGIN PGP SIGNED MESSAGE-----

Linux/m68k is the port of Linux, a UNIX-like operating system
distributed under the terms of the Free Software Foundation's GNU
General Public License, to computers using the Motorola 68020, 68030,
68040 and 68060 CPUs. Current releases support Amiga, Atari and
Motorola VME systems (MVME 147, 162, 166 and 167); porting efforts are
underway to the Apple Macintosh and various 680x0-based workstations
(at present, the HP 9000/300 series, HP/Apollo Domain series, NeXT and
Sun 3 series). Efforts to port Linux/m68k to other 680x0-based
systems are also encouraged.

The current, complete FAQ is available on the World Wide Web at:

http://www.linux-m68k.org/faq/faq.html (Master site, The Netherlands)
http://www.clark.net/pub/lawrencc/linux/faq/faq.html (USA)
http://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/FAQ/faq.html (Germany)
http://amiga.nvg.org/linux/mirrors/lawrencc/faq/faq.html (Norway)
http://www.uk.linux-m68k.org/faq/faq.html (United Kingdom)
http://www.se.linux-m68k.org/faq/faq.html (Sweden)

Conversions of the FAQ into various formats (plain text, PostScript
and DVI) are available at:

ftp://ftp.clark.net/pub/lawrencc/linux/faq/
ftp://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/FAQ/
ftp://tsx-11.mit.edu/pub/linux/680x0/FAQ/ (and all tsx-11 mirrors)

The plain text version of the FAQ can also be found at all Linux/m68k
FTP sites and mirrors as "FAQ" or "FAQ.gz" (compressed with GNU gzip).

Christian Jacolot a traduit le FAQ en francais. On peut le retrouver
a: http://web.cnam.fr/Comp/Atari/Linux68k/Faq/

More information about Linux is available on the Internet at
http://www.linux.org/; the Linux/m68k Home Pages are now located at
http://www.linux-m68k.org/, with several mirror sites worldwide (see
http://www.linux-m68k.org/mirrors.html for details).
```

Questions and comments about this post or the FAQ may be directed to
me. General questions about Linux/m68k may be posted to the Usenet
newsgroups comp.os.linux.m68k (English) and maus.os.linux68k
(German). Si vous parlez francais, on peut utiliser le newsgroup
fr.comp.os.linux.

'Til next time,

Chris Lawrence
Linux/m68k FAQ Maintainer

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3a
Charset: latin1
Comment: http://pgp.ai.mit.edu:11371/pks/lookup?op=get&search=0x2bf083a9

iQCVAwUBNMgW8bUAwWgr8IOpAQGCXQP/UtwUETSlYGBs9icdlVhIag25VdOYSlzY
OoT5QITOG+Ei0fgkkuHf5DX1AI4/vXFCwRYrep91+AYI82HItkTrq8r3vw/9ralf
S4YYe6NY1YdD89U5EyLmuRuW+R2PAS3mUP3u1LDIfl5fCjDHS265ArE87Lxo+5jn
PHRBvRaTc7E=
=g+5Q
-----END PGP SIGNATURE-----
--
==
Chris Lawrence	My home page:
<quango@ix.netcom.com>	http://www.clark.net/pub/lawrencc/
Political Sci. - Grad Student	Visit the Amiga Web Directory
University of Memphis	http://www.cucug.org/amiga.html
==

2981. Re: MagiC bootup

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2837_outrider@lvdi.net>
Source record: 101171

Re: "MagiC bootup", Harry Sideras scribbled the following on 10 May 98 @ 04:14:14:

kh>> Is there any _good_ GIF and JPEG picture viewer for use under
kh>> MagiC on a Falcon?
HS>
HS> 1stGuide for JPGs - quick, clean and small.

I'd have to go with the Apex viewers. Not only are they quick, clean and small, but they automatically change res, so no dithering is necessary. And the JPEG viewer even does a clean scale to make the pic fit the screen (the GIF viewer has smooth scrolling).

* LED v1.51 * Sometimes you're the windshield, and sometimes you're the bug...
--

Terry May - Las Vegas, NV

2982. Mummies Playtime Beta V0.1

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <3558e713.26115477@news.zetnet.co.uk>
Source record: 101172

Hi all, I have my game Mummies Playtime in a workable state at the moment and I am looking for people to test it. Download it from http://www.users.zetnet.co.uk/sillysoftware/Playtime.zip

Note it has only two sub games at the moment and no sound and its not a big file so should'nt take too long to download. The colour goes a bit funny under Pacifist v0.48 as well. Can someone test it on STFM's, STE's, Falcons, and Pacfist (especially V0.46) and let me know if you find any bugs or can suggest some improvements. Please reply to Deano@zetnet.co.uk

---
Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

2983. Re: Oliver Schildmann's ("Xinfo") email address?

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3555f3ca24f1b82@ping.be>
Source record: 101173

on Sat 25-04-98 00:00 Oliver Schildmann wrote:

Hello,

I wonder if you still support XINFO. I use it from time to time. It's
the only prg I know who is able to alter the flags of mint drivers.
If you still support it what is the shareware fee?

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2984. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3555f3ca24f1b81@ping.be>
Source record: 101174

on Sat 09-05-98 13:14 Peter Rottengatter wrote:

>In article <35536b6e115a9c1@ping.be>,
> tos4ever@ping.be (Martin "Nightowl" Byttebier) writes:
>
>>>Boxkite is well supported. V2.01 is just one or two weeks old.
>>>
>>
>> Yes I saw a few postings about it on maus.sys.atari.software. Do you
>> know where I can find it?
>
>AFAIK it's only in some "Maus" BBSs currently.

There seems to be quite some problems with the new version isn't it?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2985. Re: Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6j4plp$omu@ds2.acs.ucalgary.ca>
Source record: 101175

On 9 May 1998 11:55:13 , Joe Mirando wrote:
> Hey folks,
>
> I'm in despirate need of GOOD backup software. I've tried ELFBACK and
> SYBACK, and found them wanting in several areas.

I just use STZIP 2.6. I have an external hard drive setup (in an ICD expansion box) that I use strictly for backups - it has enough room for two complete sets from my internal hard drive. ZIP archives take up far less space than ELFBACK or DIAMONDBACK archives. Once I've done a complete backup, you can set STZIP to add only those files that have changed since the last backup (update mode).

For a third backup, for long term storage, I'll do a complete backup to a ZIP archive, and then segment these large files with "SCHNIPP" to put the segments onto floppies. Doing it this way take far less time than using ELFBACK.

I moved a year ago and was very paranoid about losing data while my computer sat in a box in a moving van. I decided not to take my hard drive out of the machine, but rather to take my ZIPed and SCHNIPPed archive in my personal luggage when I travelled. The computer arrived in fine shape, with no data loss, but it was nice to have the archive anyway.

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2986. Re: Who bought out TOAD?

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6j4qb2$omu@ds2.acs.ucalgary.ca>
Source record: 101176

On 9 May 1998 19:58:31 , JLensbo wrote:
>
> Where's the guy who bought out TOAD's Atari STuff?

Try http://www.radix.net/~atari/

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2987. Re: Newsie-mail stays on server

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6j4s0pqnq1@news.campus.mci.net>
Source record: 101177

On 9 May 1998 14:51:00 , John M Rojewski wrote:

]-Yes, there is a problem with some messages, particularly those that
]-don't seem to terminate with a CRLF. And I get them occasionally.
]-
]-NEWSie 0.88 has a "feature" to delete these messages. The process is
]-to Press Alt and Shift together, and wait until the timeout kicks in.
]-This should mark the message as received successfully, and allow it to
]-be deleted from the server.
]-
]-John
]-
]-*
]-* John Rojewski email: rojewski@primenet.com
]-* http://www.primenet.com/~rojewski/
]-* Atari Falcon'030/14/84
]-* Use NEWSie - the News/Email/FTP/Browser for the Atari
]-.

John, this might sound odd, but its what happens with my setup.
When I run in SingleTOS, I have this happen occasionally. I can
then run Newsie under NeoDesk/Geneva, and it will always delete
the rogue message. Strange, huh? I'm using a Nemesised Falcon.

Can anyone else verify this. Wait to you have a message that
won't delete under SingleTOS, then run Newsie from a multitasking
OS and see if the message gets deleted... ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2988. Re: Re:formatting ide

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6j4sfuqnq2@news.campus.mci.net>
Source record: 101178

On 10 May 1998 13:31:38, kevin dermott wrote:
]-i've been trying to formatt a 3.2 gig ide with ahdi 6.6 and keep
]-getting the message "reserved sectors are bad"
]-i have used bigger but never needed to format
]-
]-i do a sector test with hd driver all is fine
]-
]-does it look like i have a bad drive?
]-will anything else formatt ide?
]-
]-kevin

Kevin, I'm fairly sure that you are not supposed to low-level format IDE drives. All you have to do is partition them and install your HD driver...

Somebody else correct me on this! (I do believe that some drives will take formatting, but if its not one of those, then you risk damaging the drive-I lost 52 megs of 270 on an internal 2.5" IDE drive like this-had to turn it back in) Good luck.

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2989. Re: crossposting test - please ignore

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3555ed2b.8209626@news.tmisnet.com>
Source record: 101179
Cross-posted to: comp.sys.atari.st,demon.test

Crossposting works fine.

Now it's time to try a happyposting.

:-)

Success!

-- George Crissman
-- strads@tmisnet.com

On Wed, 6 May 98 23:44:26 GMT, gary@the-gap.demon.co.uk (Gary Priest)
wrote:

>empty
>
>
>--
>
> ---
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> ---
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2990. Re: Web Starter ???

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3555eef7.8669667@news.tmisnet.com>
Source record: 101180

I've got an almost-complete list of web software
at http://www.tmisnet.com/~strads/hq/atari.html

-- George Crissman
-- strads@tmisnet.com

Corrections and additions welcome!

On Sun, 10 May 1998 08:06:09 +1000, Steve Scott
<buskers@melbourne.dialix.com.au> wrote:

>Hi , I'm over due to catch up on my P.C. friends with the Web Surf stuff
>so I'm lookin for CAB or somesuch to get my Falcon happening on the web.
>
>CAN YOU GIVE ME A CAB ADDRESS
>
>or
>
>ADVISE
>
>Thanks Steve

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2991. Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <3555854B.E7DD57D7@francenet.fr>
Source record: 101181

I think it's the drive. If you can't find a DD drive, I think a HD drive will work too. These drives are very cheap (let's say $10-$20). You only have to open the computer with a screwdriver, unplug the drive (the power and the flat cable), plug the new one at the same place, (test it before closing the computer ;-) and then close the computer.

You can bring your computer when buying the driver, so you can test it in the shop.

regards

Eric

Kyn wrote:

> I'm having troubles reading disks. I get this message all the time:
>
> Data on the disk in drive A: may be damaged (Cancel/Retry)
>
> I've tested these disks and they are usually readable on my PC. It seems
> obvious the disk drive is damaged, right?
>

2992. Re: ST Questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3555f0ca.9136133@news.tmisnet.com>
Source record: 101182
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Greetings!

On Sun, 10 May 1998 00:07:06 -0400, Mike Thomas
<mthomas@removethis.skynet.mv.com> wrote:

>I just got two ST's, 1 is a 1040STF and the other is a 1040STFM, what is
>the difference between these two?

The "F" means it has a built-in floppy drive.
The "M" means it has a built-in TV modulator, making
it possible to display an ST LOW or ST MEDIUM
screen on any television (usually channel 2 or 3).

>I also got a SH204, but no cable, is the cable for this
>just a straight thru cable?
>
>Lastly where can I get a mouse for the ST?

Check out the list of Atari computer dealers at
my web site:
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

They should be able to help with a replacement
mouse and cable.

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2993. FS: 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6j4usn$f3p$2@ns1.thpl.lib.fl.us>
Source record: 101183

I have a 1040ST with mouse and power cord that I will let go for 20.00 plus shipping. It is a standard 1 meg machine with 800 K floppy. Prepay by money order only. Can ship via us mail parcel post insured for 20.00 dollars. give me your zip and I will get shipping charges for you. sfpu@scfn.thpl.lib.fl.us

2994. FS: SC1224 Color Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6j4uv8$f3p$3@ns1.thpl.lib.fl.us>
Source record: 101184

SC 1224 color monitor in good condition for 30.00 plus shipping, prepay by money order only. give me your zip and I will get shipping via us mail parcel post insured. sfpu@scfn.thpl.lib.us

2995. HP 670C driver for Logic

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Theo de Jong <djong003@online.be>
Message-ID: <6j54qn$bj9$1@trex.antw.online.be>
Source record: 101185

Can anyone help me finding a printerdriver to run
a Hewlett Packard 670C Deskjet printer from the
sequenceprogram Logic 2.01 (Emagic) on my Falcon
030? Neither the site of HP nor the site of Emagic
give some useful information. Apparently the Atari
has become something like a PHANTOM-COMPUTER!

2996. HP 670C driver for Logic 2.01

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Theo de Jong <djong003@online.be>
Message-ID: <6j558abjk1@trex.antw.online.be>
Source record: 101186

Can anyone help me finding the right printerdriver
to run a HP 670C Deskjet printer from the
sequenceprogram Logic 2.01 (Emagic). In the
editpage of Logic there is a possibility to
construct it yourself, but until sofar I didn't
succeed finding the right combinations of numbers.
And neither HP nor Emagic are very helpful on
their homesites.

2997. Re: Neochrome 2 !

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: leigh@lapd2.demon.co.uk
Message-ID: <3556b2d7.3555479@news.demon.co.uk>
Source record: 101187

hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras)
wrote:

>*Hi Yves*, on 06 May 98 you wrote: ...respect, brethren
> yg>
> yg> Nicholas Bales wrote:
> >> Well, there was the old Neochrome, distributed by Atari I think.
> >> Quite a while later (~1990 I think), a hackers group got into adding
> >> features to it, STE support, overscan, PC formatter, multiformat
> >> support, animation, intro text scroller (!), etc... Probably not the
> >> cleanest program ever made for the Atari, but it worked on my STE.
> yg>
> yg> So this is the Neo 2! It *is* old (1990!). So I have it (first ST
> yg> Mag cover disk, remember...). I didn't know it was called Neo 2.
>
>I thought it was changed to Neochrome Master...
>
> >> They finally got permission to distribute it as freeware.
>
>I hadn't heard that. I only remember when Atari reasserted their copyright
>ownership of both Neochrome and First Word, but things must've changed since
>then...
>
>## Regards, Harry Sideras - UK Association of Atari User Groups #

I think that you are correct Harry, I remember that we put Neochrome 2
into our library and got our wrists slapped hard for it by Atari, they
have also stated they they own the copyright to board games which have
been around for centuries e.g Chess, They can probably therefore be
held partly responsible for the lack of development by the enthusiast
of software which would have kept the St a little bit more popular.
(Steps back and dons fireproof suit :))

L.A.P.D. Voted PD Library of 1995 by the readers of ST Format.
P.O. Box 2, Heanor, Derbys, DE75 7YP. 01773 605010. (Tel & Fax).
leigh@lapd2.demon.co.uk. Web Pages at. http://www.lapd.demon.co.uk
also contactable at leigh_caudwell@bigfoot.com &
leigh_caudwell@technologist.com

2998. Re: Wanted: Program to append multiple file

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6j57d5$3k9$1@irk.zetnet.co.uk>
Source record: 101188

On 8 May 1998 23:04:10 , Dennis McGuire wrote:

> I have a few meg of 1K to 3K text files that I need to edit. I'd
>like to combine all of these small files into a single large one to save
>time. Can anyone recommend a program which can merge all of the files in
>a folder into a single file?

What I usually do is use Everest or Firstword Plus. All you have to
do is open a new file with the name for the amalgamated files then
choose the first file by "Merge" with Everest or "Read" with First
Word Plus and it will automatically be added to the new file wherever
the cursor is at the time.

Continue doing this until you've got them where you want them. You
can edit, cut, copy or paste them all as necessary with either
program.

Hope this helps.

Regards

Trevor

2999. Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894837649.23319.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 101189

On 11 May 1998 00:06:46, Kyn wrote:
>
>Although my high density PC drive can write to double density disks, the
>way it does it is incompatible with how my ST reads disk. A hypothesis:
>PC DD drives can't read PC DD disks that have been manipulated in a HD
>drive. Actually that sounds unlikely; perhaps my PC HD drive just
>happens to (unfortunately) be a quirky one.

Hmmm! Let me summarise things a little; you are using double density
disks and if the pc gets at them they are them bad.

After the pc fails with the disks, does the ST read them okey?

A disk drive can write, read and even format disks with no apparent
problem, until it is read or accessed by another drive. This most
commonly happens when a drive goes slightly out of alignment.

There is no reason why you shouldn't be able to transfer data using
720K disks between the ST and PC. I have even used an extended
formatted disk, and slapped an ms-dos boot sector on it and was able
to use the disk.

I would suggest that you format a disk using the pc and fill it up
with files, text ones would be a good idea. Then get hold of another
drive or get a friend to read the disk, if all is well do this with
the ST. This way you should be able to work out which is the fauly
drive.
>
>It seems that the only solution for me is to get a high density drive
>for my ST.
>Buying a new ST would not likely help at all.

I wouldn't do anything until you find out what the problem is, it's
pointless changing something that doesn't need changing.
>
>Have any other people had this experience of PCs corrupting their ST
>disks? What solutions are there? I can think of--buying a HD drive for
>the ST, or connecting ST and PC by a cable.
>.
You can connect the two machines together using a null modem. I have
tried Ghostlink but couldn't get it to work.

In my experiments on trying to get my newly aquired cd-rom drive
working, I wanted to format my hard drive a few times. I use a null
modem and a terminal program on each machine to use the pc's hard
drive as a back-up device.

I'd love to the idea that ghostlink uses, I would also love to get it
to work.
Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

3000. Free New Game 'Chaos 2'

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <3556234a.7441129@news.ukonline.co.uk>
Source record: 101190

An update on the classic Spectrum game 'Chaos'

Just send a disk (preferably full of the latest or your favourite PD)
and a SSAE.

In case you haven't heard of Chaos before its a strategy game with
wizards.

Its a STFM game and is not restricted in any way however there is a
enhanced STE only shareware version which costs ?2.50

Write to;

Gary Pinkett
95 St Andrews Road
Yeovil
Somerset

Please note: I'm just forwarding this message don't email me regarding
this as I won't be able to help you and don't have a copy to upload or
email.

Acorn/Atari/Amiga/Coupe/68 Mac/PC/Spectrum/BBC/C64/MSX/SNES/N64/CPC.
****

3001. Re: Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_355602ac_roughley@news.dsoe.com>
Source record: 101191

Joe Mirando wrote:

> I'm in despirate need of GOOD backup software. I've tried ELFBACK and
> SYBACK, and found them wanting in several areas.
>
> Whatever I end up using should be TT, Geneva/NeoDesk, and MagiC
> compatable, and fairly fast.
>
> I've got a new SyQuest EzFlyer 230 that's just begging for backup
> data...
>
> Any suggestions?

Buy Kobold v2.5, the high-speed file copier which can also do
incremental backups. In NeoDesk, you can even install Kobold by running
it as an accessory and having 'Use Kobold for file operations' selected.
This way most common file operations in NeoDesk are automatically
handled by Kobold instead of the slow GEMDOS routines (something Geneva
doesn't replace, unlike MagiC). The difference in speed while copying,
moving or deleting files is stunning. This feature alone is worth the
cost, but like I say Kobold can also do backups (including the use of
batch files). Another nice feature is Kobold's 'identical sequence'
mode, perfect for backing-up the boot partition, where running order is
important. And, of course, it runs under MagiC (Kobold v2.5 doesn't
support long filenames, though).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3002. Web Starter ???

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Steve Scott <buskers@melbourne.dialix.com.au>
Message-ID: <Pine.SV4.3.91.980510080253.24455B-100000@melbourne.dialix.com.au>
Source record: 101319

Hi , I'm over due to catch up on my P.C. friends with the Web Surf stuff
so I'm lookin for CAB or somesuch to get my Falcon happening on the web.

CAN YOU GIVE ME A CAB ADDRESS

or

ADVISE

Thanks Steve

3003. ---> MEGA 3, Support needed NOW ! <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6j2sf1$du4$1@heliodor.xara.net>
Source record: 101320

MEGA 2 is now added to my site, Still working on the other links so please bare with me. Or you can get MEGA 2 by clicking on the links near the end of the message.

If you have seen MEGA why have you not supported this new zine. There are lots of you out there who must of liked something in it. But you don't tell us what you liked and what you didn't. There are a lot of people who have not yet seen MEGA so get downloading there or over 200 articles on the 2 discs with a nice shall which anyone can use without any info at all on it.

There are many sections in this zine, Some or 1 off and are very interesting to read, It would be impossible to list them all so heres a quick rundown. True horror/ghost tales, STOS, Tesla, Electronics, jokes and humour, Dreams what they mean and stuff, get rich, UFO articles, stories, Anti car crime, Reviews, Returned questionnaires, Science, Black holes, and much more. Simply take a look and you will be amazed on what we have found for you. There should be something for everyone in issue 2. Lets here what YOU would like to see appear !!

It only takes a moment to return the questionnaire, or to offer some ideas of your own. We need your support NOW. The more support we get the faster MEGA will be produced. Anything you do will be included in issue 3 which is currently been done by the MEGA team.

I want to make MEGA "YOUR" zine, so tell me what you want and we will include that page in the next issue. Any ideas not matter who obscure or small they be, are more than welcome.

Can you suggest a good articles site, Something you may think could be of interest to other MEGA readers ? No matter what it is we would like to here from you. Just look at the area of topics we are covering, You name it, we will do it. Anything you may think could possibly help please mail me the links, If I use the site I will give you credit (of course) for giving me the site URL.

The MEGA member list is getting slowly longer but we need more feedback, We need to know that people are reading it and liking it, There would be little point in producing a zine if there is now one reading it. This would be a great shame as there is now other zine like it.

Why not send in something in, Ramble on about anything you like, We want to hear from you. Get your name added to the credits list at the same time. Get on the MEGA mailing list, or ask if you are already on it just to make sure (I may have missed you off for some silly reason).

I have mailed MEGA 1 and 2 to god knows how many people over the last month, Well, Ok, It has not appeared on my site yet, But you can get it now if you

wish. Simply join the mailing list and you will get MEGA before it goes onto my site. Out of all those people how now have got it, only a handful have had any comments. This is good but we need more now !

Everyone who has sent me mail over the last few weeks has not been added to the list. If you would like to be added to the mailing list then please re-mail me so I can add you to the list. Please check if you have requested to be added to make sure you have been added.

Issue 3 WILL appear but how soon all depends on you. So get writing and send something in, or at least tell us what you though about MEGA. It only takes a moment so why not go for it, your not going to loose anything by sending a mail to me.

Issue 3 is really taking off now, We need your suppot now ! We have had good responce for MEGA but no one knows how they can help, First of all fill in the questionnaire. I will try to suggest a article that you can write about, you then simply write it and have the sortcut to fame in issue 3.

If you have seen UFOST by Lee Round then please support his UFO zine with you UFO related material. Lee is now in 2 minds weather or not to do issue 3 because of all of you how seam to be scared or writing a letter to him. If you would like to send Lee mail, Send it to me but put "FOR LEE ROUND" in the subject box and I will be happy to pass it onto him. If your interested in UFO's or related stuff then request issue 2 of UFOST now, I regret it still has not been added to my site. Send me a mail if you would like a copy.

I have issue 2 ready for E-mail should you dare to ask for it. Sorry but it has not yet been added to my site, Keep trying though !!

Here are the URL's for MEGA Disczine issue 2.

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d1.zip

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d2.zip

Thanks to Deano for the upload of issue 2.

Visit his site at....

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favourite zines !!

- - - > A t A ɾ I F o R e V e R < - - -

3004. Re: Newsie 88?

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: <>
Message-ID: <3554fb6e.0@news.ptw.com>
Source record: 101321

On 8 May 1998 10:13:44 , Peter Rottengatter wrote:
>
> BEING A LONG TIME SYSOP, I know all to well what the modem
> lights mean, I still run a part time BBS at night.
>
>As a LONG TIME SYSOP, it took you two hours to find out that the ISP dropped
>the carrier ??? Hmm.
>
As I had been having very LONG TIME file transfers, I had set it going
and went and had me something to eat and do a few other things, most
of the transfers had been 1.5 to 2 hours up to then. But in this area
anyone can lose the carrier when the wind is blowing 40 to 45mph like
it's doing right now. I've lost carrier three times today alone.

>> Plus, how many times have you found a used modem to buy and it
>> has '0' docs? (hmmm ... reminds me of CAB!).
>
>Apart from the send and receive LEDs, the LEDs have standard labels which
>are the same on virtually all modems. No docs required for a long time
>sysop.
>
>
But I've worked with enough modems to know the AT command set is NOT
always the same between modems. The modem I have on my Falcon has some
builtin settings that unlike the ones on this modem which uses nph
compression instead of the v42bis the other one uses. That's MNP
compressions or error checking. something like that.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3005. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: <>
Message-ID: <3554fb71.0@news.ptw.com>
Source record: 101322

On 8 May 1998 10:37:20 , Peter Rottengatter wrote:
>
>Not necessarily. Early machines did not have TOS in ROM. I do not know
>about a 520 STFM, never heard about that model. If it really has a floppy
>build into the main case, it's likely TOS is built in too, but AFAIK all
>machines with built-in floppy are at least 1040 STs.
>
Wrong! I've seen the 520STFM, they used the 1040 case but it was still a
520ST.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3006. Re: Convert LDW files

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: john@JCordes.Phys.Dal.Ca
Message-ID: <6j3298hg1@News.Dal.Ca>
Source record: 101323

Use the Convert program which comes with LDW to get your .ldw files
into Lotus 123 format, then import into Excel.

John

: I want to use my Atari sreadsheet LDW files in MS Excel.
: Can Anybody tell me how to do this?
: Thanks.

3007. FS [UK]: Various Atari Stuff - Reduced prices

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35551536.52505384@news.demon.co.uk>
Source record: 101324
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari,demon.adverts,uk.adverts.computer

```
The following has got to go... prices in UKP.. postage to be added.
Offers invited...

SERIOUS SOFTWARE
----------------
Minix (mini-UNIX) OS 50 Cyber Control (New) 7
MultiTOS 10 Cyber Paint (New) 7
ST Basic 10 Spectrum 512 (New) 7
DA Vektor Pro 80 Easy Draw 2 15
Multiprint 5 Easy Draw 1 10
XChange 5 Interface 2 15
Face Value (German) 20 Textstyle 5
MultiTOS 10

MUSIC
-----
Quartet and Master Sound available.
10 UKP each
or
15 UKP for both

GAMES
-----
Prices individually as below or take the whole bundle off me for 35
UKP plus
postage (at parcel force rates - should be no more than 6 UKP at a
guess).

Road Blasters 5 Ishar 8
Time Bandit 5 Team Yankee 5
Dragons Breath 5 Tank Platoon 5
Fighter Bomber 5 North and South 5
Ghouls and Ghosts 5 Xenon 5
Tank Platoon 5 Outrun 5

EDUCATIONAL SOFTWARE
--------------------
Make an offer on these...
ADI French (ages 11/12)
ADI Maths (ages 12/13)

LYNX II
-------
Lynx II in excellent condition and in original box.
Games:
```

Batman Returns
Klax
Rygar
Slimeworld

Looking for around 55 UKP for whole package..

JAGUAR

Theme Park 20
Busby 10
Also available, Unboxed: Raiden, Zool2

HARD DRIVES ETC

+ External Cream Coloured Case only (never used) 60
+ Quantum LPS 105S 105Mb 30
+ hdpStack v2.0 ; German HD Driver software, supports ACSI, SCSI, SCSI
II, IDE and EIDE drives 12

MAGAZINES

Offers invited on mags - postage will be added on top, unless you pick
them up

--
ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

ST User
Ranging from Volume 1 issue 1, to the last but one issue October 94.
Around 72 mags in total, including all cover disks where applicable.

I am contemplating selling my full sets of ST Applications, ST Revieww
and ST Formats - dunno yet - but make me a good offer and they will
probably be yours. ;)

--
German Atari mags...
ST Computer, 1996 1 - 7/8 (7 issues)
ST Computer/Atari Inside, 1997, 1 - 12 (11 Issues)
ST Computer/Atari Inside, 1998, 1,2,3,4 (4 Issues) and more to come
Atari Inside, 1996, 1,4,5 (3 Issues)
These are the ones I can find - and there are probably a few more.
Disks included, where I have them.
Make me an offer on the whole lot...
--

SUPER NINTENDO

One SNES with Street Fighter Game availble.
Offers above 30UKP invited...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

3008. FS Misc ST HW+SW (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6j35v1dp1@pale-rider.INS.CWRU.Edu>
Source record: 101325

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
440-729-0761 evenings EST. I am also open to trade offers.
E-mail me your list.

HARDWARE

Syquest 5 1/4" 44 meg removeable cartridges. Will be HDX formated and
verified good. each $20.00

Atari SC1224 Color Monitor. Unit is in perfect working order.
Comes with power cable. $50.00

Spectre GCR by Gadgets by Small. This is the Apple Macintosh emulator
for the Atari ST/STe/TT/Falcon computers. Includes cartridge, disks,
box, and an extra disk of misc ST utils. $55.00

Supra 2400 baud external modem. No power supply. $3.00

Fast Fax by Michtron. This is the original fax hardware/software
for the Atari computers. Works with ST 520 to Falcon. This is a
special Michtron 9600 Send/Receive Fax Modem with software. The
software is very efficient, powerfull, and simple. Send, receive,
view, log, and print, faxes. has drivers for popular printers and the
SLM804/SLM605. Use a spare 520 or 1040 as a stand alone fax machine.
Comes with special fax modem, diskettes, and manual. $35.00

SuperCharger by Beta Systems. This was one of the better IBM
emulators for the ST. Best part was this was an external unit
that plugged into the ST's DMA port and had it's own power supply
so as not to put any stress on the ST. This is an XT emulator
that is twice as fast as a regular IBM. The external box CPU is
housed in a beige case with a data and power lights, also has a
reset button on the case. The case has a DMA passthru port to
allow connection of other devices. Comes with all diskettes,
MS-DOS 4.01, a copy of the instruction manual, power supply
and DMA cable. You can have IBM and ST partitions on your hard
drive and hot key between DOS and TOS. When the IBM emulator
is not in use the 1 Meg RAM in the CPU case can be used for a
fast RAM drive under TOS. $55.00

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $1.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $9.00

Gold Rush by Sierra. Complete with box, docs, and disks $9.00

S.D.I. by Mindscape. Complete with box, docs, and disks. $10.00

Plan 9 From Outer Space by Gremlin. Complete with box,
docs, and disks. $15.00

MISC SOFTWARE

Moving Pixels CD-ROM. This CD-ROM has Tony Barker's programs
and source code from all the programs he ever wrote for the Atari.
Includes programs like Atax, Brushworks TT, MIDI Battle, Offical (The
official Falcon Demo used by Atari), Tina (The 70 meg Tina Turner TV
comercial), TT Wars (The Star Wars Demo) $15.00

ST Control by Trio Engineering. A BASIC like language that
is closer to using normal language to program. Example
"Draw picture with Neochrome" Includes box and diskette
no manual. $5.00

BOOKS $5.00 each unless noted

Compute's Technical Reference Guide to Atari ST TOS Vol 3.
Includes fully commented C and machine language examples. $5.00
Thunder! The Writers Assistant manual. $1.00

MAGAZINES

I have a large selection of mostly 80's and early 90's Video Game and
Computer Magazines, Books, and Newsletters for various systems.
Please E-mail me for a current listing.
--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

3009. Re: Neochrome 2 !

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5362_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101326

Hi Yves, on 06 May 98 you wrote: ...respect, brethren
yg>
yg> Nicholas Bales wrote:
>> Well, there was the old Neochrome, distributed by Atari I think.
>> Quite a while later (~1990 I think), a hackers group got into adding
>> features to it, STE support, overscan, PC formatter, multiformat
>> support, animation, intro text scroller (!), etc... Probably not the
>> cleanest program ever made for the Atari, but it worked on my STE.
yg>
yg> So this is the Neo 2! It *is* old (1990!). So I have it (first ST
yg> Mag cover disk, remember...). I didn't know it was called Neo 2.

I thought it was changed to Neochrome Master...

>> They finally got permission to distribute it as freeware.

I hadn't heard that. I only remember when Atari reasserted their copyright
ownership of both Neochrome and First Word, but things must've changed since
then...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

3010. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5364_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101327

Hi Carl, on 07 May 98 you wrote: ...respect, brethren
wl>
wl> I think there's a program called 'Cool Edit' (or 'Cooledit', maybe?)
wl> that handles Real Audio files, on the PC. It does MPEG audio, too. I
wl> think.

Thanks. I'll ask some questions...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3011. MagiC bootup

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5363_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101328

Hi k_hampf@yahoo.com, on 07 May 98 you wrote: ...respect, brethren
kh>
kh> How can I get to bypass the IDE drive in Falcon using MagiC?

You need MPATCH20 by Daniel Hedberg of New Beat Development.

I'd guess you can get it at his Web page:

http://www.kuai.se/~dhedberg/

kh> Then also, I need to shift the screen to the right when using bigger
kh> desktop sizes, and I'm using SWIDTH.PRG to do that.

Eh? I've never heard of this problem (or solution!). Doesn't your monitor
remember its last screen positions for each frequency?

kh> If I do a resolution change MagiC runs two copies in the START
kh> directory, but when using JPEGView (that changes resolution by
kh> itself) I can't get it back to normal without running SWIDTH
kh> manually. Is there any easier way?

Hmmm... doesn't Shutdown handle this SWIDTH program then? Try putting the
following in SHUTDOWN.INF so that the first SWIDTH is closed down before it
gets started up again after the resolution change:

terminate SWIDTH

kh> Is there any _good_ GIF and JPEG picture viewer for use under MagiC
kh> on a Falcon?

1stGuide for JPGs - quick, clean and small.

kh> And, finally, how can I get Mouse 2.5 to autoboot under MagiC 5.20?
kh> I can't get it to work unless I start it manually, and that's
kh> annoying, since MagiC isn't that stable in my opinion, and I perform
kh> a thousand reboots at one session.

Do you use the #_AUT line in MAGX.INF? If not, you may be able to install
MOUSE26 there to autoboot:

#_AUT C:\MOUSE26.PRG

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

3012. RSC editor problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5366_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101329

```
*Hi Hallvard*, on 08 May 98 you wrote: ...respect, brethren
h>
h> So I'm pretty sick and tired of it all and want a proper RSC editor.
h> I believe the author of the program I'm editing the RSC files for is
h> using "Interface", and without having used it myself I have a feeling
h> this is "THE" RSC editor to use... any views on that?

This is the word I'd been hearing for about 5 years or more, yes.

h> I don't have the dough to go to the shops and buy a new copy of it,
h> but does anyone have a used copy they want to part with?

B^{<

It's 26.50ukp from Floppyshop at sdelaney@zetnet.co.uk but must also be
available from Falcon Pro Centre too for possibly less?

h> And are there other serious alternatives apart from "Interface"?
h> How about "WERCS"?

Only Resource Master and Interface handle colour icons. Interface does it
better and has a full and extensive printed English manual.

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

3013. Re: viruskiller

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5365_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101330

Hi Ken, on 07 May 98 you wrote: ...respect, brethren
km>
km> Harry Sideras wrote:
>> Ultimate Virus Killer is the only really up to date utility. In the
>> UK it's available from FaST Club at 9.95ukp inc tax.
>> stclub@cix.co.uk
>> or
>> http://www.compulink.co.uk/~sta/
km>
km> Is that UVK 5.9 or UVK2000?

Good question. I ordered my upgrade shortly after the 2000 version was reviewed in Atari Computing and got v7.1 ...

That said, people seem to be mentioning the 2000 as being available now and being that FaST Club are the distributors over here I guess they'll have that too.

To be sure I'll check with Paul...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3014. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5367_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101331

Hi Terry, on 08 May 98 you wrote: ...respect, brethren
o>
o> Anyone know what changed from 2.3 to 2.4? The readme didn't list any
o> change...

No. All Diamond software was very poor on supplying update information...

B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3015. troubles

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5369_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101332

```
*Hi Michel*, on 06 May 98 you wrote: ...respect, brethren
mb>
mb> a few questions:
mb> 3. When I click on a url-address in ash-emailer, can I tell Thing
mb> to open cab automatically?; when i do this now, I get a message:
mb> Dateiname unzulassig (dataname/filename intolerable) and that is
mb> all:
mb> Has this something to do with environmental variables? If yes where
mb> can I find documentation about this environmental variables (in
mb> every hyp-text everybody is talking about environmental variable,
mb> but nobody tells how to apply it, there is even in thing, under
mb> 'extra', 'applications' and then doubleclicking a program, you have
mb> an optional box: environment, but in the thing.hyp no explanation or
mb> example of how to fill it in.

If an environment variable is applicable to an application I believe it
usually does get explained. It's not up to Thing to say what envs should be
set up - it's up to the application that can be called in this way.

The dialog requires you to quote the keyword that identifies the application
to be called and then the full path and filename by which it can be found.
So, in the case of (for example) STGuide you get a whole list of keywords and
explanations of what they should be with and why:

=====
The following environment variables are evaluated by ST-Guide:

PATHS
HCP
HYPFIND
HYPFOLD
REF Important access paths
REMARKER
EXTVIEW
DEFHYP
HYPTOP
PRINTER
MARKFILE
<ext>

TXTCOLOR
REFCOLOR Only relevant for colour display
BCK3D

FONT
XFONT
```

WINSIZE Appearance of the ST-Guide window display
TXTOFFSET
TABSIZE

RIGHTBACK
REFONLY Mouse-behaviour
BACKWIND

HCP_OPT
ARROWPATCH Miscellaneous
NOREFBOX
$<name>

Example of the construction of a line of this file:
...
HYPFOLD=C:\GUIDES\
...

The entire file is line-oriented, and there must be no surplus spaces in the lines. The syntax is:

<Variable>=<Value>

Note that there may be no spaces before or after the '=', and <Variable>, and <Variable> must not be enclosed in angle brackets or quotes.
=====

So, when you're adding these to MAGX.INF you use statements as follows:

#_ENV PATHS=C:\GUIDES\
etc

In Thing, I guess you don't need the #_ENV part.

If a program doesn't mention an environment variable then clearly you can't use one. There must be something quoted in the ASH Emailer docs to indicate an env, or if not then a menu option that allows you to point URLs to CAB itself.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

3016. Calamus Picture editors.

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5368_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101333

Hi Arthur, on 08 May 98 you wrote: ...respect, brethren
a>
a> I'm trying to find a program that will edit scanned images for
a> Calamus. I have tried Positive Image but find it a) incomprehensible
a> and b)terminally slow on my bog standard Atari STFM with 4meg. It
a> just crashes... and all I want is to delete bits of the scan.

You could try Golden Image UK who sell Touch Up v2.52 for abut 25quid, or
respond to Steve Stupple who's got an old but very usable version 1.69 for
sale at 3 quid - steve@steverosie.demon.co.uk

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3017. Re: GAL PAL

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5370_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101334

Hi Peter, on 05 May 98 you wrote: ...respect, brethren
PR>
r>>> I have a half-baked desire to modify the serial port in my MegaSTE
r>>> because I cannot DL binaries via a PPP connection (ie STING),
r>>> although transfers via Zmodem are error free.
>> I doubt whether there's any real need to do this. I always found the
>> MSTe Modem 2 connection very reliable
PR> Have you tried all versions of Mega STEs? I doubt that you tried
PR> more than two or three machines, probably all of the same version?

Of course not - only one. But I'm aware of many MSTe users who've never
found this on a straight BBS connection.

PR> There is half a dozen different versions of the motherboard, and PAL
PR> contents have changed too, and definitely some of them have a flaw
PR> that corrupts binary downloads.

There are many flaws in earlier TOS versions, but there are software fixes
for them. I've never heard of any problems that weren't fixable in software

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3018. Re: Blow Up/CAF

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: jagger@power.connexus.net.au
Message-ID: <3555339c.0@news.internex.net.au>
Source record: 101335

In comp.sys.atari.st Sven Persson <sven.persson@mbox301.swipnet.se> wrote:

: Hi!

: > Any one got any experience with blow up and Cubase Audio?

: Cubase + higher resolutions usually screw up if you use a lot of color.
: (The VIDEL takes up too much bandwidth of the bus). I use Videl Inside with
: my homebrew resolution extender and I've got the same problem in 256 colors
: and sometimes in 16... But everything runs OK in 1280x960x2..

: /Peter

--
Hi Peter,
I always run CAF in 2 colours, but the file coping test I did was in 256,
I'll retest using 2 colours and see what the results are. The resolution I
was using was 800 X 608 (from memory)I only have a 14" monitor, things
might be a bit small in 1280 x 960, I'll have a look.
Regards.

__
|__| jagger@connexus.apana.org.au
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
/__| (____ /___ /___ / ___ >__|
______| \//_____//_____/ \/
<=====================================>
NEWGROOVE STUDIOS Melbourne Australia

3019. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: jagger@power.connexus.net.au
Message-ID: <355534fc.0@news.internex.net.au>
Source record: 101336

In comp.sys.atari.st Terry May <outrider@lvdi.net> wrote:

: Re: "Diamond Edge Patch", rcollins@freenet.columbus.oh.us scribbled the
: following on 09 May 98 @ 08:08:59:

: r> There where some improvements to the SCSI support but it still
: r> seems to bomb on Falcon IDEs when doing a SCSI mirror.

Hi,
do you know if the patched Diamond edge can handle over 512meg partitions.
I've had a lot of probs using large partitions over 512 meg (de fragging
etc). Where can we obtain this patch?
Thanks.
--

__
|__| jagger@connexus.apana.org.au
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
/__| (____ /___ /___ / ___ >__|
______| \//_____//_____/ \/
<=====================================>
NEWGROOVE STUDIOS Melbourne Australia

3020. ST Questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Mike Thomas <mthomas@removethis.skynet.mv.com>
Message-ID: <355527EA.5B192D37@removethis.skynet.mv.com>
Source record: 101337
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
I just got two ST's, 1 is a 1040STF and the other is a 1040STFM, what is
the difference between these two?

I also got a SH204, but no cable, is the cable for this just a straight
thru cable?

Lastly where can I get a mouse for the ST?

Thanks, Mike
--
```
```
(o o)
---------------oOO--(_)--OOo-----------------------------------------
Mike Thomas | Just a small helping if you please - Pooh
mthomas@skynet.mv.com |
Software Engineer | I think we all ought to play pooh sticks - Pooh
SGI Rulez |
```

3021. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6j3faf$3in$1@news4.isdnet.net>
Source record: 101338
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Peter Rottengatter a crit dans le message ...
>In article <35516590.F6D06B4C@hol.remove.this.fr>,
> Nicholas Bales <bales@hol.REMOVE.THIS.fr> writes:
>>
>>> My question is how do I get this computer up and running? I suppose I need a
>>> sort of boot disk. Does this have to be formatted specifically for Atari
>>
>> Wrong, the entire OS, called TOS, is in ROM,
>
>Not necessarily. Early machines did not have TOS in ROM. I do not know
>about a 520 STFM, never heard about that model. If it really has a floppy
>build into the main case, it's likely TOS is built in too, but AFAIK all
>machines with built-in floppy are at least 1040 STs.

Never heard of an STFM?????? It's generally accepted as the most widespread model, the good old ST with integrated floppy and RF Modulator (from circa 1987 to the introduction of the STE). Anyway, STFMs all have TOS in ROM, that's why I didn't mention it.

>
>So the guy should switch it on and wait until some picture (not just the white
>screen at the beginning), which might take one or two minutes without floppy.

Well, my pre-2.06 TOS machines have always booted with a blank white screen, nothing else.

>Then, either it's a desktop (plain single-color with a white bar at the top
>and two or three icons, or it's BOOT's request for a boot floppy, which looked
>like a big picture of a disk drive and a floppy and a OK button.
>

Never seen that, but then again, I've never seen any of the oldest TOSless machines.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm

-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3022. Re: Info on Editors/Librarians

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6j3fb7$3in$3@news4.isdnet.net>
Source record: 101339

Andy a ?crit dans le message
<894731154.14911.0.nnrp-01.d4e42fd3@news.demon.co.uk>...
>Hi,
>
>Does anyone know where to look for a Korg O5R/W editor or
>a suitable Cubase Mixer map? (fairly cheap. Pref.Nowt!)
>

Most mixer maps can be found on Sienberg's FTP site. I don't remember the
exact address though.

>Also the same for a Yamaha DX7
>
>I need it for Cubase v3.0.
>
>As an alternative, can anyone suggest good suppliers for
>the same. Again at a fairly low cost....
>

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3023. Re: Monitor Adaptor Question-SC1224 to a MAC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6j3fbg$3in$4@news4.isdnet.net>
Source record: 101340

hadman@earthlink.net a crit dans le message
<6j0uj8$5ac$1@nnrp1.dejanews.com>...
>Does anyone out there know if an adapter exists that will allow me to use
my
>SC1224 Monitor with my Mac?
>I appreciate your input.
>

Even if they was such an adaptor, do you have any ideas as to what
resolutions you would be running on a 50Hz RGB monitor ? An SC1224 couldn't
even display the ST's 640x400 res, so you wouldn't go far with it on a Mac.

You'd be better off with a cheap 2nd hand Mac screen, beleive me.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3024. Re: Web Starter ???

Newsgroup: comp.sys.atari.st
Date: 1998-05-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6j3fbk$3in$5@news4.isdnet.net>
Source record: 101341

Steve Scott a ?crit dans le message ...
>Hi , I'm over due to catch up on my P.C. friends with the Web Surf stuff
>so I'm lookin for CAB or somesuch to get my Falcon happening on the web.
>
>CAN YOU GIVE ME A CAB ADDRESS
>
>or
>
>ADVISE
>

Check out the Atari ST Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3025. Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Kyn <1@2.stop>
Message-ID: <3556A386.6276@2.stop>
Source record: 100949

Hi. Steve, I have an STe- DD drive, and I am only working with these (no high density or single density usage).

My ST drive seems to be in fact fine. I can run programs and copy disks. The source of the problem is my HD PC drive.

My PC is good at reading ST disks, but if it writes to them they are half ruined.

That is to say, they are okay in my PC drive (I can use them with ST emulator PaCifiST), but if I put one of these disks in my ST, it gives me the "Data on the disk in drive A: may be damaged (Cancel/Retry)" message. In other words, my ST is good at reading straight ST disks, my PC is good at reading my ST disks, but my ST doesn't like disks that have been touched by my PC. I tried to copy the PC files to disk via PaCiFiST (an emulator), but that gave exactly the same result.

You usefully write:

> So you are using the same typeof disk that you use on your PC! If the
> disks are high denisty (HD, the ones with 2 holes in) then this is
> where you problem is. High Density disks have a thinner media and
> hence the drives use a smaller magnetic field, the double density
> disks have a thicker media and the drives use a slightly stronger
> magnetic field when they write to the disk.

Although my high density PC drive can write to double density disks, the way it does it is incompatible with how my ST reads disk. A hypothesis: PC DD drives can't read PC DD disks that have been manipulated in a HD drive. Actually that sounds unlikely; perhaps my PC HD drive just happens to (unfortunately) be a quirky one.

It seems that the only solution for me is to get a high density drive for my ST.
Buying a new ST would not likely help at all.

Have any other people had this experience of PCs corrupting their ST disks? What solutions are there? I can think of--buying a HD drive for the ST, or connecting ST and PC by a cable.

3026. Re: ---> MEGA 3, Support needed NOW ! <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <6j5mg4$ake@news.cybernews.net>
Source record: 100950

On 9 May 1998 22:38:06 , "Chris Swinson - MEGA Disczine" wrote:
>MEGA 2 is now added to my site, Still working on the other links so please
>bare with me. Or you can get MEGA 2 by clicking on the links near the end
>of the message.
>
>If you have seen MEGA why have you not supported this new zine. There are
>lots of you out there who must of liked something in it. But you don't tell
>us what you liked and what you didn't. There are a lot of people who have
>not yet seen MEGA so get downloading there or over 200 articles on the 2
>discs with a nice shall which anyone can use without any info at all on it.

Hi Chris,

I've not read your Disczine, but perhaps I would if it were not a
"Disc"zine. I don't want to download a couple of disks worth of data,
uncompress it, then search for articles that I -might- want to take
a look at.

Why don't you put a table of contents in HTML, then let people
download individual articles as desired, rather than two disks?

Just a suggestion,

Michael White (michael@fastlane.net)

3027. Convert LDW files

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5440_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 100951

Hi Michiel, on 09 May 98 you wrote: ...respect, brethren
dm>
dm> I want to use my Atari sreadsheet LDW files in MS Excel.
dm> Can Anybody tell me how to do this?

Do you still have the LDW program? Take a look at the export options or any
conversion utilitities and compare the formats to the import options of Excel

Alternatively, Texel on the Atari can import LDW files and (even at v1.60r5)
export as DIF or CSV at worst, which'll get into Excel. Someone may offer to
do that for you...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

3028. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5441_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 100952

Hi Peter, on 09 May 98 you wrote: ...respect, brethren
e>
e> Check out the Amiga RealAudio Page to see what those hackers have
e> done (so far).
e> http://csc.smsu.edu/~strauser/RA.html
e>
e> They have 14.4 RealAudio files being decoded on humble Amy 500's.
e> I'm sure it could be done on Atari systems and clones with DMA sound
e> or better.

That's a good idea. I'm sure there can be a common bond between Atari and
Amiga users when it comes to breaking a Gates-led monopoly on a file format.
Perhaps the code could be shared if it's on C or 68k.

Any takers?

(I can't believe I suggested that - my acount must've been hacked <g>)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3029. Re: Falcon (w/o DSP) emulator for Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: <>
Message-ID: <35568b4a.0@news.ptw.com>
Source record: 100953

On 8 May 1998 10:22:27 , Lonnie McClure wrote:
>In the same room, I have my Falcon030 with 4megs of memory and its
>standard 16Mhz '030, and an Atari 1200 with a 50Mhz '030 accelerator
^^^^^^^^^^
??????????

>
Only Atari 1200 I've ever seen was the 8-bit Atari 1200XL!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3030. Re: Newsie-mail stays on server

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: <>
Message-ID: <35568b4d.0@news.ptw.com>
Source record: 100954

```
On 9 May 1998 14:51:00 , John M Rojewski wrote:
>
>NEWSie 0.88 has a "feature" to delete these messages. The process is
>to Press Alt and Shift together, and wait until the timeout kicks in.
>This should mark the message as received successfully, and allow it to
>be deleted from the server.
>
>John
>
>*
>* John Rojewski email: rojewski@primenet.com
>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari
>.
I've tried that with one message I've got that seems to be stuck on
the ISP's machine, and nothing has happened. It's still there, going
on 4 full days now.

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3031. Newsie 88 & A: Drive

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: <>
Message-ID: <35568b52.0@news.ptw.com>
Source record: 100955

I have a question ... Why does Newsie 0.88 access the A: Drive every time I delete a message when reading them offline? The 1st time I usedNewsie 88, it told me to put a disk in drive A: and I notice that every time I delete a message, the A: drive access light comes on and the drive spins. I've checked everything I know of and don't see anything that deals with A: drive. So, What's up? and WHY?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3032. Re: formatting ide

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35569F2F.465F@ooc.de>
Source record: 100956

kevin dermott wrote:

> will anything else formatt ide?

HDDRIVER 7.5 (i. e. the HDDRUTIL coming with it) will. But I strongly
recommend not to format IDE drives except you are absolutely sure they
won't be damaged by it. Unfortunately there are some (especially older)
drives that are damaged when formatting them.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3033. Re: MagiC bootup

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3556a179.0@d2o29.telia.com>
Source record: 100957

Harry Sideras wrote in message
<5363_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>...
>*Hi k_hampf@yahoo.com*, on 07 May 98 you wrote: ...respect, brethren
>kh> How can I get to bypass the IDE drive in Falcon using MagiC?
>
>You need MPATCH20 by Daniel Hedberg of New Beat Development.
>I'd guess you can get it at his Web page:
>http://www.kuai.se/~dhedberg/

Wrong adress ... but now I know what I need.

>kh> Then also, I need to shift the screen to the right when using bigger
>kh> desktop sizes, and I'm using SWIDTH.PRG to do that.
>
>Eh? I've never heard of this problem (or solution!). Doesn't your monitor
>remember its last screen positions for each frequency?

Not if you haven't got a VGA adapter and a monitor ... I use my TV with a
SCART lead.

>kh> Is there any _good_ GIF and JPEG picture viewer for use under MagiC
>kh> on a Falcon?
>
>stGuide for JPGs - quick, clean and small.

I've just downloaded it and I'll give it a try ...

Thanks for all the tips! I just need to find MOUSE26 and MPATCH20 and I'll
be a bit further down the road to get my Falcon running like it should ...

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

3034. Re: NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3556A333.4B5F8E98@NO.SPAM.emw.ericsson.se>
Source record: 100958

```
Neil Roughley wrote:
>
> NOVA VDI has been updated:
>
> - 2.67: Memory leak detected when playing animated GIFs with CAB
>
> Thanks to Alexander Clauss for troubleshooting a problem that wasn't his
> in the first place, and to Gerhard Huber for updating his VDI.

Aha! Great! Gerhard refused to look at it as long as the authour didn't
send him a short bit of code with the problem. Great!!!

Does anyone have the Falcon/AB040 version yet?

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

3035. VIP Pro spreadsheet

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3556afd1.0@d2o29.telia.com>
Source record: 100959

Someone brought up the subject of conversion of LDW files and I came to think of that I've got a similar problem. How am I supposed to use VIP Professional spreadsheet-files on a Mac or PC? The other way around is easy, VIP can import Lotus 1-2-3 files. I like VIP and have used it on a Mega 2ST, but using it on a Falcon is a bit messy, what other choices are there for spreadsheets?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3036. Re: PC to ST connection

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3556B12C.86892349@hol.REMOVE.THIS.fr>
Source record: 100960

```
Chris Cox a ï¿½crit:
>
> Is there an idiots guide to connecting the ST to a PC for file transfer?
>

Try the Quick FAQ for a start, then check back if you still have
questions.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3037. Re: ST Questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6j6csmebg1@roch.zetnet.co.uk>
Source record: 100961

On 10 May 1998 00:07:06, Mike Thomas wrote:
>I just got two ST's, 1 is a 1040STF and the other is a 1040STFM, what is
>the difference between these two?

The STFM has a built-in UHF modulator so you could use a standard TV
to display Low and Medium Res. modes if you wanted to.

>I also got a SH204, but no cable, is the cable for this just a straight
>thru cable?

Yes. 19-pin 1 to 1 .

>Lastly where can I get a mouse for the ST?

Hmm, depends which country you are in, if UK then Systems Solutions.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3038. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Christof Donat <Christof.Donat@student.uni-ulm.de>
Message-ID: <3556bc0b.0@news.uni-ulm.de>
Source record: 100962

Daniel L. Dreibelbis <dreibel@idirect.com> wrote:

: you know, there's really nothing wrong with the Intel processor,
: just the operating system on top of it.

You should have a look at the Linux sources. They have implemented so many work arounds to bugs in the Processors. The point is that these CICS Processors tend to become compilcated. That is I think the main reason why Motorola discontinued the 68k - line. A RISC processor is much simpler and therefore you can make fewer errors. You cn also implement many more tricks (wich isn't done in the PowerPC very much by now) to speed it up because there is enouch space on the die. Intel tries to implement these tricks in a CISC Architecture. The Pentium II is a superscalar Processor with loads of first level Cache and a Backsinde second Level Cache running at Proceccor clock speed. The Alpha doesn't have the fast second Level Cache, th PA doesn't have any built in cache at all, but a backside architecture for external Caches, the StrongARM isn't even superscalar. All these processors outperform the Pentium II at the same clock rate. All "standardized" hardware around these Processors is much more inteligent than the old PC Architecture. The Hades proves what an inteligent Board does to the Performance. A PC Freak at our Work once saw the Hades at a shop and told me that this machine simply outperforms current PC Hardware.

So that is wrong with the Intel Processors.

Christof

3039. Problems solved! Was: Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Kyn <1@2.stop>
Message-ID: <3557C7DF.5C7@2.stop>
Source record: 100963

Thanks to those who offered suggestions. I solved the problem myself today. As a reminder of the situation I faced:

--If I put a working Atari disk in my HD PC drive, and wrote to it, it would get half corrupted. I first was led to think that my Atari drive was at fault, because the 'corrupted' disk would stay readable in the PC. So I thought maybe I should get a HD drive for the ST. That probably would have been a valid solution, but I found a better one.

Instead of using my PC's HD drive, I went to school and used one of theirs.

(I copied some ST programs off my hard drive. They were unreadable in my ST. So I put the disk in a school PC and copied the files to the hard drive, reformatted the disk, and copied the files back. They were then readable in my ST. Success!)

Conclusion: My PC drive is indeed quirky.

Well, thanks again for the help. It was interesting to hear about magnetic fields and HD disks.

3040. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6j6dbe$4r0@balaena.bio.vu.nl>
Source record: 100964

Callum Lerwick (look@my.sig) wrote:

: It would be an interesting to port mpg123 to the ST.

Hmm. I compiled mpg123 on my Falcon (16Mhz, no FPU). It took about
six hours to decode three minutes of MP3...

: I don't think an ST has a chance at realtime... :P

Nope. The Falcon may be able to do realtime MP3 decoding using the DSP
and the CPU (the current MP2 decoder hardly uses CPU time),
as soon as someone feels like implementing it... (The Falcon MP2 player
sources are available, as are sources for MP3 players...)

: I suspect something with an FPU would help quite a
: bit... Using MP2 may help too. Anyone know where to find an MP2 encoder?

There's an MP2 encoder freely available somewhere, try a websearch using
Altavista (that's how I found it). I think it's even been ported to the
Atari as well (can't remember where I saw it, maybe at ftp.lip6.fr...),
but it takes about a day to encode a typical MP2 file :)

: Hey all you Linux m68k users, grab a copy of mpg123, I'd like to know what
: the minimum CPU is for playing low-bitrate Mpeg...

About a 486-66 I think (according to the docs). And I think a 486-33 might
just be able to handle low-rate mono files :(

-=Levien

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

Second Law of Business Meetings:
If there are two possible ways to spell a person's name, you
will pick the wrong one.

Corollary:
If there is only one way to spell a name, you will spell it
wrong, anyway.

3041. Problems solved 2! Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Kyn <1@2.stop>
Message-ID: <3557C9EC.9AC@2.stop>
Source record: 100965

I just read your post, after writing "Problems solved!"

> I would suggest that you format a disk using the pc and fill it up
> with files, text ones would be a good idea. Then get hold of another
> drive or get a friend to read the disk, if all is well do this with
> the ST. This way you should be able to work out which is the fauly
> drive.

I thought it would be interesting to add here, even though the problems are gone, that other PCs read my PC disks "perfectly" (--seems that way), including the ST ones my PC has touched.

I think that my drive is just slightly different from the standard, and my ST picks up on this.

> A disk drive can write, read and even format disks with no apparent
> problem, until it is read or accessed by another drive. This most
> commonly happens when a drive goes slightly out of alignment.

That's helpful. I now think that the difference between my PC drive and the ones at school is a slight difference in alignment. I'm not sure if my PC has "gone out of alignment", or if it was always that way. I don't think I've ever tried writing to disks intended for the ST (until recent times). I suppose that it is most likely that it has in fact gone out of alignment--curiously though, it has a younger drive (by several years) than my ST.

3042. Re: NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: mika@ouessant.ima.uco.fr
Message-ID: <6j6f2c$2ca$1@news.univ-angers.fr>
Source record: 100966

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
> NOVA VDI has been updated:

> - 2.67: Memory leak detected when playing animated GIFs with CAB

> Thanks to Alexander Clauss for troubleshooting a problem that wasn't his
> in the first place, and to Gerhard Huber for updating his VDI.

Where can I have this update for my TT ?
I just have the 2.60 version ...

Mika

3043. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Christof Donat <Christof.Donat@student.uni-ulm.de>
Message-ID: <3556c091.0@news.uni-ulm.de>
Source record: 100967

Callum Lerwick <look@my.sig> wrote:

: So RA isn't gonna happen, but why not something else? MPEG is possible,
: there's already an MP2 player for the Falcon, seems it would be trivial to
: hack it to play real-time off the net... Or has someone done it already? :)
: It would be an interesting to port mpg123 to the ST. Experiments with
: running mpg123 on a 386sx16 weren't too encouraging, I tried it with some
: custom 8kbps MP3s, and it was really* slow. I don't think an ST has a
: chance at realtime... :P I suspect something with an FPU would help quite a
: bit... Using MP2 may help too. Anyone know where to find an MP2 encoder?

How about QuickTime3.0. It is not only a complex pice of software, but also
a grat Format for Media Data. The MPEG consortium has acepted it as a starting
point for MPEG4. AFAIK it is also documented.

I don't have the time. If i had it, i would have contacted Apple in order
to ask them for support porting the whole stuff to Linux and TOS. Maybe someone
is going to do it. I can assist a litle bit, because i have at least little
experience with it. First thing I would do with it would be a GEMSCRIPT
scriptable Multimedia Authoring tool that feels a bit like Director and
uses Quicktime as the foundation. Then I would love to port it to Linux
using another scripting mechanism. If apple whants to really support me
I would perhaps even do a Mac and a Windows version with Applescript and
VBA as scripting languages.

<dreams off>

Christof

3044. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Christof Donat <Christof.Donat@student.uni-ulm.de>
Message-ID: <3556c447.0@news.uni-ulm.de>
Source record: 100968

eonic man <eonicman@erols.com> wrote:
: Check out the Amiga RealAudio Page to see what those hackers have done (so far).

: http://csc.smsu.edu/~strauser/RA.html

: They have 14.4 RealAudio files being decoded on humble Amy 500's. I'm sure it
: could be done on Atari systems and clones with DMA sound or better. BTW, I am looking
: for an XM mod player for the Falcon. Does anyone know where I can find one?

Well I've written them a mail. Let's see if this code can be ported. Since they
use the Unix combatibility shared Libary I guess a port would need MiNT.

Christof

3045. Calamus/Epson Drivers

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: jagger@power.connexus.net.au
Message-ID: <3556cc71.0@news.internex.net.au>
Source record: 100969

Does anyone have, or know where I can get Epson Stylus printer drivers for
Calamus sl.
Thanks in anticipation.

--

__
|__| jagger@connexus.apana.org.au
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
/__| (____ /___ /___ / ___ >__|
______| \//_____//_____/ \/
<=====================================>
NEWGROOVE STUDIOS Melbourne Australia

3046. Solution: "BSD-like init 1.3"

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <3556CB58.167E@imag.fr>
Source record: 100970

> > the screen looks weird :
> >
> > /pipe/log file not found
> >
> > @log%$:#
> >
> I forgot to say that with my settings, init1.3 should (as with old
> init1.0) write:
>
> "Bonjour, qui es-tu ->" (hello, who are you ->)

For those interested, I solved the problem.
The faulty program was GETTY, not INIT!
Indeed, the new /etc/getty didn't read /etc/gettytab nor /etc/ttytab.
More over, it couldn't handle my keybord, it seems...

So I took back my od /etc/getty, which write on the screen:
"Bonjour, qui es-tu ->" and not "@log%$:#" (understand "login:")
No "/pipe/log file not found" any more.

At least I can une init1.3 :-)

Yves.

3047. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Wolfgang Heidtmann <Wolfgang.Heidtmann@prompt.de>
Message-ID: <3556CEB5.4AD3@prompt.de>
Source record: 100971
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Nicholas Bales wrote:
>
> Peter Rottengatter a ï¿½crit dans le message ...
> >In article <35516590.F6D06B4C@hol.remove.this.fr>,
> > Nicholas Bales <bales@hol.REMOVE.THIS.fr> writes:
> >> ...
> >> Wrong, the entire OS, called TOS, is in ROM,
> >
> >Not necessarily. Early machines did not have TOS in ROM. I do not know
> >about a 520 STFM, never heard about that model. If it really has a floppy
> >build into the main case, it's likely TOS is built in too, but AFAIK all
> >machines with built-in floppy are at least 1040 STs.
>
> Never heard of an STFM?????? It's generally accepted as the most widespread
> model, the good old ST with integrated floppy and RF Modulator (from circa
> 1987 to the introduction of the STE). Anyway, STFMs all have TOS in ROM,
> that's why I didn't mention it.
>

Your problem of understanding is the fact that in Germany the 1040 STFM
was the standard and in France the 520 STFM.
Personally I have never seen a sort of 520 STFM in Germany until the
appearance of the 520 STE.
Greetings
Wolfgang

3048. Re: Info on Editors/Librarians

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Wolfgang Heidtmann <Wolfgang.Heidtmann@prompt.de>
Message-ID: <3556D169.3222@prompt.de>
Source record: 100972

Nicholas Bales wrote:
>
> Andy a ï¿½crit dans le message
> <894731154.14911.0.nnrp-01.d4e42fd3@news.demon.co.uk>...
> >Hi,
> >
> >Does anyone know where to look for a Korg O5R/W editor or
> >a suitable Cubase Mixer map? (fairly cheap. Pref.Nowt!)
> >
>
> Most mixer maps can be found on Sienberg's FTP site. I don't remember the
> exact address though.
>
> >Also the same for a Yamaha DX7
> >
> >I need it for Cubase v3.0.
> >

What you meant is surely
ftp://ftp.steinberg.de/TREIBER_ETC/mixermaps/KORG/
or ftp://ftp.steinberg.net/steinberg-mixermaps/KORG/
Greetings
Wolfgang

3049. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <nxA51.26$cL3.643322@wagner.videotron.net>
Source record: 100973

On 7 May 1998 12:25:55 , Peter Rottengatter wrote:
>Try Harald_Becker@k.maus.de
>
>Boxkite is well supported. V2.01 is just one or two weeks old.

It would be nice if the author would upload it to ftp.funet.fi
or ftp.lip6.fr here and then. I still haven't been able to find
ONE single version of BoxKite anywhere... perhaps this is another
of those rare MausNet gems nobody outside Germany will ever see?

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

3050. computers, mags & synths for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <3CA51.27$cL3.643322@wagner.videotron.net>
Source record: 100974
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following magazines and synthesizers MUST be sold, cause
I'm moving overseas and cannot bring them with me.

PRICE: M A K E A N O F F E R ! (shipping is extra)

March 28: I'm about to leave the country in a few days.
Every REASONABLE offer will be accepted.

May 6: I have returned in Canada, briefly, until late-June.
Items previously set assides, but never paid for, are
once again available. ACT NOW!

MAGAZINES
---------------------------------------------------------------
Offers on a complete magazine series, please; I have no time to
sort through each stack for individual issues.
Certain issues might be missing in a sequence. Ask if necessary.

Keyboard (US): 9-1987 to 11-1993 $150 USD (45 issues).
Electronic Musician: 1-1988 to 1-1993 $75 USD (25 issues).
Music Technology (US): 1-1998 to 2-1990 $50 USD (18 issues).
Keyboards (FR): 12-1987 to 3-1993 $75 USD (25 issues).
Sound on Sound: 12-1993 to 9-1994 $25 USD (7 issues).
Future Music: 1-1993 to 1-1997 $200 USD (31 issues) with CDs.
---------------------------------------------------------------

USER MANUALS
---------------------------------------------------------------
$10 USD each. All manuals in French unless otherwise noted.

Ensoniq: ESQ-1 (en)
Roland: A-50, A-80, DDR-30 (fr/de), D-10, D-20, D-110, D-50, D-550,
D-70, GP-8, GR-50, JP-6, JX-3P (en), JX-10, MKS-80 (fr/de),
MRC-500 (en), PAD-8 (fr/de), PAD-80, R-5, R-8, R-8M, S-330,
S-550, U-110, U-220.
Yamaha: DX7s (en/fr/de)
---------------------------------------------------------------

SYNTHESIZERS
---------------------------------------------------------------
Roland D-50 $375 USD
Roland MKS-50 & PG-300 $275 USD
Oberheim Matrix-1000 $300 USD
Casio VZ-8M $200 USD
---------------------------------------------------------------
```

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

Complete list on: http://www.megacom.net/~q-funk/trade.htm
****

3051. ST cartridge port docs

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <VIA51.29$cL3.643322@wagner.videotron.net>
Source record: 100975
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

I've been trying to find extensive docs about the ST cartrige port,
but without much success. What I'm trying to achieve is to burn an
EPROM that would install as a read-only drive upon bootup. Ideas?

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

3052. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3556d7d8.0@d2o29.telia.com>
Source record: 100976

Martin-Eric Racine wrote in message ...
>On 7 May 1998 12:25:55 , Peter Rottengatter wrote:
> >Try Harald_Becker@k.maus.de
> >Boxkite is well supported. V2.01 is just one or two weeks old.
>
>It would be nice if the author would upload it to ftp.funet.fi
>or ftp.lip6.fr here and then. I still haven't been able to find
>ONE single version of BoxKite anywhere... perhaps this is another
>of those rare MausNet gems nobody outside Germany will ever see?

I seem only to find old ones ... but it is avalable allright:

ftp://ftp.uni-giessen.de/pub/atari/old_dir/tools/filesel/bkite149.zip
ftp://ftp.funet.fi/pub/atari/sysutil/bkite161.zip
ftp://ftp.lip6.fr/pub8/atari/Utilities/bkite161.zip
ftp://ftp.fu-berlin.de/atari/tools/fileselectors/bkite180.lzh
ftp://ftp.cs.tu-berlin.de/pub/atari/Utils/Disk/bkite180.lzh
ftp://ftp.funet.fi/pub/atari/sysutil/bkite180.lzh

ftp://ftp.doc.ic.ac.uk/Mirrors/ftp.uni-paderborn.de/atari/tools/util/bkite18
0.zip
ftp://ftp.uni-paderborn.de/ftp/disk4/atari/tools/util/bkite180.zip

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3053. Re: NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3556c1ee_roughley@news.dsoe.com>
Source record: 100977

Mickael Cousin wrote:

> Where can I have this update for my TT ?
> I just have the 2.60 version ...

Gerhard told me that 2.67 -- a "test version" -- is available on Computerinsel's BBS, but I was just there tonight for the first time and couldn't find it. Perhaps one has to be validated before gaining access to certain file areas, like the one containing NOVA VDI drivers? But I did manage to update my HP scanner driver using the BBS.

File Areas:

2 ... NOVA Utilities 5 ... Photo Line Win95/NT
6 ... Sonstiges 7 ... NOVA Scannertreiber
11 ... NOVA - Programmiertools 18 ... PHOTO LINE 2.2
20 ... Monitorbibliotheken 24 ... Spiele fï¿½r Grafikkarten

The BBS's phone number is ++49-9445-953149. I checked all the file areas above with no luck.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3054. MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <3556E5F9.167E@imag.fr>
Source record: 100978

Martin-Eric Racine wrote:
>
> It would be nice if the author would upload it to ftp.funet.fi
> or ftp.lip6.fr here and then. I still haven't been able to find
> ONE single version of BoxKite anywhere... perhaps this is another
> of those rare MausNet gems nobody outside Germany will ever see?

What is MausNet?
Why is it so private? (so it seems)

Yves.

3055. Re: NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: mika@ouessant.ima.uco.fr
Message-ID: <6j6p9g$2un$1@news.univ-angers.fr>
Source record: 100979

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:

> Gerhard told me that 2.67 -- a "test version" -- is available on
> Computerinsel's BBS, but I was just there tonight for the first time and
> couldn't find it. Perhaps one has to be validated before gaining access
> to certain file areas, like the one containing NOVA VDI drivers? But I
> did manage to update my HP scanner driver using the BBS.

Could somenone put the NOVA VDI drivers on the Net ?

I can't access to Computerinsel's BBS because I haven't any modem :-(

Mika

3056. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <3556E7FE.2781@imag.fr>
Source record: 100980
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Wolfgang Heidtmann wrote:
>
> Your problem of understanding is the fact that in Germany the 1040 STFM
> was the standard and in France the 520 STFM.
> Personally I have never seen a sort of 520 STFM in Germany until the
> appearance of the 520 STE.
> Greetings
> Wolfgang

Hello!

I am from France and I *never* saw or heard about STFM... Until I took a trip to G.B. While I just bought a STF in France (all that sellers knew about), There where only STFM in G.B. Shortly after came the STE... Moreover, old Atari with external drive&boot were called ST (without F or FM or anything) by the sellers I spoke to.

It seems to me STF and STFM are just two different names for the same thing in different countries.

Yves.

3057. Pine?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <3556E9D3.446B@imag.fr>
Source record: 100981

What is Pine for MiNT, and what is Pine in general?

Yves.

3058. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: aeb25@rrz.Uni-Koeln.DE
Message-ID: <6j6q92$rfu@news.rrz.Uni-Koeln.DE>
Source record: 100982

Hi,

Yves Gablin (yves.gablin@imag.fr) wrote:

: What is MausNet?

It is a German mailbox system with a lot of Atarians participating in it.

Regards,

Kerstin

--

##
# #
Kerstin Hoef-Emden
# #
kerstin.hoef-emden@uni-koeln.de
hoef@octopussy.mi.uni-koeln.de
kerstinh@bot.ku.dk
# #
##

3059. Re: MagiC bootup

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <3556EF64.3BACD29C@esc.de>
Source record: 100983

Terry May wrote:
>
> ... Not only are they quick, clean and
^^^^^
> small, but they automatically change res, so no dithering is necessary.
^^^^^^^^^^^^^^^^^^^^^^^^

This is a perfect contradiction in itself IMHO, sorry.
(But this is hardly arguable due to different personal tastes.)
And if you don't need dithering in the Falcon "TC" mode (which is 15/16
bit, *not* 24/32!), then you have less display quality demands than I
have. (See http://www.esc.de/homes/guivol/fixpix/ what I mean.)

Regards,
Guido

3060. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980511083014.16622C-100000@moose.erie.net>
Source record: 100984
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Mon, 11 May 1998, Yves Gablin wrote:

> I am from France and I *never* saw or heard about STFM... Until I took a
> trip to G.B. While I just bought a STF in France (all that sellers knew
> about), There where only STFM in G.B. Shortly after came the STE...
> Moreover, old Atari with external drive&boot were called ST (without F
> or FM or anything) by the sellers I spoke to.
>
> It seems to me STF and STFM are just two different names for the same
> thing in different countries.

They're identical except that the STFM has an RF modulator to
allow an RF connection to a television while the STF does not.

3061. Help! Need to convert Atari formatted file to DOS

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Steve Andrews <steve@accubid.com>
Message-ID: <3556F2C0.79E95CDE@accubid.com>
Source record: 100985

I'm not an Atari user, but I have a diskette formatted using an Atari 1040 ST that contains a very important MIDI file that I need to convert to or read on my Windows machine. I've tried using a utility called STDOS that's supposed to bridge the gap, but it was unable to read the diskette. Can anyone out there help me convert or read this file? I would appreciate any help you can provide, and I'd appreciate it if you could response to me by email at steve@accubid.com.

Thanks.

Steve Andrews.

3062. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3556F2B3.D591ECBD@hol.REMOVE.THIS.fr>
Source record: 100986
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Yves Gablin a ï¿½crit:
>
> Wolfgang Heidtmann wrote:
> >
> > Your problem of understanding is the fact that in Germany the 1040 STFM
> > was the standard and in France the 520 STFM.
> > Personally I have never seen a sort of 520 STFM in Germany until the
> > appearance of the 520 STE.
> > Greetings
> > Wolfgang
>
> Hello!
>
> I am from France and I *never* saw or heard about STFM... Until I took a
> trip to G.B. While I just bought a STF in France (all that sellers knew
> about), There where only STFM in G.B. Shortly after came the STE...
> Moreover, old Atari with external drive&boot were called ST (without F
> or FM or anything) by the sellers I spoke to.
>
> It seems to me STF and STFM are just two different names for the same
> thing in different countries.
>

Actually, in France there were no STFMs as such: the top labels always
said STF, however, on the later models, the labels underneath with the
serial number say "STFM France". I suppose the M was dropped since none
of the machines solde in France ever had an RF Modulator, since they
were all shipped with the superior RGB/SCART cables for TV display (All
TVs sold in France since 1981 have SCART connectors). Even my STE hasn't
got the Modulator hardware on the PCB. In France however, there have
always been 520 (512K) and 1040 (1Mb) models, and no "520+" or "260" or
whatever there was in Germany, the difference being the amount of
memory, and most of the earlier 520s had single sided floppies.

I beleive that the STFM marking that appears on the case actually refers
to the 2nd generation of STFs that were released (It's a Rev C
motherboard, Rev B being the 1st STFs and Rev A the original ST ???).

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
```

-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3063. Re: Help! Need to convert Atari formatted file to DOS

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3556FA4F.1C969005@hol.REMOVE.THIS.fr>
Source record: 100987

Steve Andrews a ï¿½crit:
>
> I'm not an Atari user, but I have a diskette formatted using an Atari
> 1040 ST that contains a very important MIDI file that I need to convert
> to or read on my Windows machine. I've tried using a utility called
> STDOS that's supposed to bridge the gap, but it was unable to read the
> diskette. Can anyone out there help me convert or read this file? I
> would appreciate any help you can provide, and I'd appreciate it if you
> could response to me by email at steve@accubid.com.
>

Usually a PC can read ST disks, the ST2DOS.EXE program should help, but you should really only use that on a copy of the original disk, since it messes around with the boot sector, and might make it unreadable even on an ST. Floppy disks also tend to suffer from bit-rot, that makes them sometimes unreadable after a few years.

Maybe you can try sending it to an Atari owner in your area to transfer it onto a blank PC formatted DD floppy. Unfortunately, you omitted to say where you are.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3064. Re: Help! Need to convert Atari formatted file to DOS

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <3556FB5F.794B@imag.fr>
Source record: 100988

Steve Andrews wrote:
>
> I'm not an Atari user, but I have a diskette formatted using an Atari
> 1040 ST that contains a very important MIDI file that I need to convert
> to or read on my Windows machine. I've tried using a utility called
> STDOS that's supposed to bridge the gap, but it was unable to read the
> diskette. Can anyone out there help me convert or read this file? I
> would appreciate any help you can provide, and I'd appreciate it if you
> could response to me by email at steve@accubid.com.
>
> Thanks.
>
> Steve Andrews.

Hello,

Normally, Atari 720k floppies should be readable by the PCs. But:
- If it is a 720k disk, you may still have problems *if* folders were created on the Atari.
- The Atari OS is more comprehensive than PCs where floppy format is concerned. On Atari, you can format a "720k" floppy over 900k and we all do that to save space. PC can't (without a special driver)

Anyway, I would recommend that:
- format a 720k disk yourself on your PC.
- create the wanted folders yourself (on the PC).
- find someone with an Atari and ask this person to transfer files from one disk (the old one) the other (the new one), the Atari can cope with both.
- take the new floppy back : it's OK!

Remarks:
- Always use 8+3 filenames (DOS like) or you will end with stange filenames.
- If you know someone with a new Atari (with 1.44 drive) you can do exactly the same because the problems are the same exactly (Atari can format up to 1.8Mo)
- I didn't take into account strange formats which some programs may use and which are neither PC nor Atari.

Hope this helps,

Yves.

3065. Re: New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6j6u3l$srl@newstoo.ericsson.se>
Source record: 100989

In article <Esoy7t.2uM@suse.modem.stud.uni-hannover.de>,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) writes:
>> I tried downloading these but I only get corrupted files (and yes, I do
>> know how to get Netscape to downlaod LZH files safely, at least usually
>> ;-). Anybody else have trouble or is it just me?
>
>Eric you should tell your ISP to configure their web server properly. The
>server does not have any entry for .lzh in it's MIME types list, therefore
>it sends .lzh as text/html which leads to those problems downloading them.
>They should add the MIME type .lzh as being application/octet-stream.
>
>I downloaded it using Netscape without problems and lharc did not complain
>when unpacking the archive (mymail.lzh that is, the complete package).

I have tested to download with Netscape 4.04 at my work
and it is not working on the PC
but it works on the SUN-Workstation.

If there is problems to download at my homepage
try to download from ftp.funet.fi

/Erik Hall

Mail : Erik.Hall@epk.ericsson.se |||
or erikhall@mail2.tripnet.se /|\ Hades 060
URL : http://www2.tripnet.se/~erikhall/index.html / | \

3066. Re: ST Questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Wolfgang Heidtmann <Wolfgang.Heidtmann@prompt.de>
Message-ID: <3557022A.726D@prompt.de>
Source record: 100990
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

George Crissman wrote:
>
> Greetings!
>
> On Sun, 10 May 1998 00:07:06 -0400, Mike Thomas
> <mthomas@removethis.skynet.mv.com> wrote:
>
> >I just got two ST's, 1 is a 1040STF and the other is a 1040STFM, what is
> >the difference between these two?
>
> The "F" means it has a built-in floppy drive.
> The "M" means it has a built-in TV modulator, making
> it possible to display an ST LOW or ST MEDIUM
> screen on any television (usually channel 2 or 3).
>

Perhaps not on any television. My PAL version is not very good on SECAM,
I have never tried it on NTSC.
Wolfgang

3067. Re: Wanted: Program to append multiple files

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Ken Macdonald <ken.macdonald@taf.ftn.org>
Message-ID: <3557036E.4A2A@taf.ftn.org>
Source record: 100991

Dennis McGuire wrote:
> I have a few meg of 1K to 3K text files that I need to edit. I'd
> like to combine all of these small files into a single large one to save
> time. Can anyone recommend a program which can merge all of the files in
> a folder into a single file?

many text processors have the option either when importing or saving,
to append files to previous files. Edith? qed? Everest? STeno? it is not
automated, you have to open the files, but should be painless. :)

--
thanks*merci*danke*tapadh-leat*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

3068. Where can I buy SIMMs for a 520STE (Upgrade to 4MB) (UK Preferred)

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Adrian Merwood <adrian_merwood@tivoli.com>
Message-ID: <3556D014.1A602834@tivoli.com>
Source record: 101042

I have recently aquired a fully working 520STE and would like to upgrade the memory to 4MB (if Possible). From various sources I understand that I am looking for 1Mb 120ns 30 pin Simms?

Can anybody tell me where I can get these from??? I would prefer a UK source but will go further afield if necessary.

Adrian Merwood

3069. Re: Where can I buy SIMMs for a 520STE (Upg

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35570f40.0@diana.idirect.com>
Source record: 101043

On 11 May 1998 11:16:53, Adrian Merwood wrote:
>I have recently aquired a fully working 520STE and would like to upgrade
>the memory to 4MB (if Possible). From various sources I understand that
>I am looking for 1Mb 120ns 30 pin Simms?
>
>Can anybody tell me where I can get these from??? I would prefer a UK
>source but will go further afield if necessary.

actually you can use any SIMMs faster than 120ns - 70ns should work
just fine.

Just about any computer shop should have 30-pin SIMMs - and since
these have fallen out of vogue for use with modern PCs, you should get
them fairly cheaply (I got some for a Mac Plus I got recently for $15
CDN for four). If you're in London, I'd suggest Computer Exchange in
Notting Hill Gate.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

3070. FS: 1040STE/STF SofTware(US&CAN)

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: defang5@banet.net
Message-ID: <35571303.0@news1.ibm.net>
Source record: 101044

Following for sale:

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040 STE- 4 MEGS RAM, Rainbow TOS, Atari Mouse. Good used condition. In original box. $150.

1040STf's-1meg-used/tested.....$50ea. Includes Atari Mouse or Marconi/Marcus 3 button track ball.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$65ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual. Believe these were used on 286 type computers and Atari's short lived PC. Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type. New- for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
LYNX AC Adapter-120V 60Hz-$10

ST Software: all games are in the box with manuals

Battlehawks 1942-Lucus Films-WWII Naval Air Sim-$5
Hardball-Accolade-baseball sim-$5
LDW POWER Spreadsheet-Logical Design Works-$10
Silent Service-Micropose-Sub Sim-$5
The Timeworks Publisher ST-$10
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10 Gold
Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
CLUE-Parker Bros.-Master Detective-$5

Club Backgammon-California Dreams-$5
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
1ST WORD PLUS-Atari-Word Processing-$5
Red Storm Rising-Micropose-Submarine simulator-$5
DEGAS ELITE-Batteris Included-design/entertainment graphics art system-$10
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

3071. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Ken Macdonald <ken.macdonald@taf.ftn.org>
Message-ID: <355714B3.789C@taf.ftn.org>
Source record: 101045

Terry May wrote:
> Re: "Diamond Edge Patch", rcollins@freenet.columbus.oh.us scribbled the
> following on 09 May 98 @ 08:08:59:
> r> There is the addition of the sector editor DADE which at one time
> r> was called Knife ST.
> That was already there with 2.3. I believe it was added in 2.0. I was
> asking what changed from 2.3 to 2.4.
> r> There where some improvements to the SCSI support but it still
> r> seems to bomb on Falcon IDEs when doing a SCSI mirror.
> I don't have that problem here.
> Terry May - Las Vegas, NV

hi.
my problem with Dmirror is that I cannot configure it!
everytime I go to configure it from within Edge, it says that
Dmirror.prg has to be in the auto folder, and it can't find it there.
guess where it is?
yep, you're right, in the auto folder!
so dmirror is useless to me in the auto folder, I only use it from
Edge.
--
thanks*merci*danke*tapadh-leat*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

3072. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: ajalkane@gamma.hut.fi
Message-ID: <6j74ut$1vv@nntp.hut.fi>
Source record: 101046

In article <1d8qqe6.8uqv1c1dqklzpN@pwomar.demon.co.uk>,
Paul Womar <{PW}@pwomar.demon.co.uk> wrote:
>> and there's also BeOS for
>> PowerPC.
>
>But not for the G3 :-(Apple won't release the details that Be need.
>http://www.be.com/support/qandas/faqs/faq-0408.html

Actually BeOS does work with G3. Not the Apple ones, but
with upgrade boards... since BeOS R3 ...

Regards,
Arto Jalkanen
ajalkane@cc.hut.fi

3073. Re: Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Ken Macdonald <ken.macdonald@taf.ftn.org>
Message-ID: <35571D24.271B@taf.ftn.org>
Source record: 101047

Terence Kelly wrote:
> On 9 May 1998 11:55:13 , Joe Mirando wrote:
> >Hey folks,
> >I'm in despirate need of GOOD backup software. I've tried ELFBACK and
> >SYBACK, and found them wanting in several areas.
> >Whatever I end up using should be TT, Geneva/NeoDesk, and MagiC
> >compatable, and fairly fast.
> >I've got a new SyQuest EzFlyer 230 that's just begging for backup
> >data...Any suggestions?
> >Thanks,
> >Joe Mirando @ STReport
> >http://people.delphi.com/porthos
> I too have an EZ flyer and use it to backup my TT's harddrive. All I
> do is set the backup mode in MagiC, select the whole partition and
> copy it to the flyer. Only updated files will be copied. It takes
> less than a minute after the initial backup.
> --Terry Kelly

Kobold is also very good, you can create *.job files to do specific
backups, including only backing up changed files. very fast also.
this is Kobold 2.5 btw, Kobold 3.5(German) I can't say.
--
thanks*merci*danke*tapadh-leat*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

3074. Re: VIP Pro spreadsheet

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6j779b$1geo$1@news-inn.inet.tele.dk>
Source record: 101048

>From: "K.Hampf" <k_hampf@yahoo.com>
>Date: Mon, 11 May 1998 10:56:18 +0300
>
> what other choices are there for spreadsheets?
>

Texel from ASH is a good choice, and K-Spread is still supported?
You can get a german version from Seidel Softwareservice.
http://www.seidel-soft.de

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3075. Viewing pics in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2851_outrider@lvdi.net>
Source record: 101049

Re: "MagiC bootup", guivol@esc.de scribbled the following on 11 May 98 @ 14:30:28:

g> Terry May wrote:
>>
>> ... Not only are they quick, clean and
g> ^^^^^
>> small, but they automatically change res, so no dithering is
>> necessary.
g> ^^^^^^^^^^^^^^^^^^^^^^^
g> This is a perfect contradiction in itself IMHO, sorry.

Why? I use the Apex viewers all the time and they cause no problems. If a program causes no problems, that is clean enough for me.

Hey, I think an ACC that blocks the rest of a preemptive multitasking system while loading a pic is less than clean, but that's just me. :^)

g> And if you don't need dithering in the Falcon "TC" mode (which is
g> 15/16 bit, *not* 24/32!), then you have less display quality
g> demands than I have. (See http://www.esc.de/homes/guivol/fixpix/
g> what I mean.)

Well, supposedly, the Apex viewers use tricks to display in 24-bit on a standard Falcon.

* LED v1.51 * "Be quiet Pinky, or I will have to hurt you..."
--

Terry May - Las Vegas, NV

3076. Interesting Atari sites

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <35572a6d.2444705@news.wxs.nl>
Source record: 101050

Could people email me privately (karies@wxs.nl) with URLs of really
good Atari ST sites? I am making a links page for the
soon-to-be-erected "ST NEWS Lamentation Pages"...

Richard Karsmakers

3077. Re: Re:formatting ide

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: <>
Message-ID: <3557296a.0@news.ptw.com>
Source record: 101051

On 10 May 1998 13:31:38, kevin dermott wrote:
>i've been trying to formatt a 3.2 gig ide with ahdi 6.6 and keep
>getting the message "reserved sectors are bad"
>i have used bigger but never needed to format
>
>i do a sector test with hd driver all is fine
>
>does it look like i have a bad drive?
>will anything else formatt ide?
>
>kevin
>
You do NOT formatt a IDE drive, only Partition it.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3078. Re: NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: <>
Message-ID: <3557296d.0@news.ptw.com>
Source record: 101052

```
On 11 May 1998 12:00:48, Mickael Cousin wrote:
>Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
>
>I can't access to Computerinsel's BBS because I haven't any modem :-(
>
>Mika
>.
Wait a sec! You Don't have a modem??? Then how do you read/post here?

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3079. Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: firebird@noln.com
Message-ID: <firebird-1105981309390001@pm3s18.shscomputer.com>
Source record: 101053

I would enjoy seeing the two most usable computer systems united. I remember when software was written on both and for both. That included everything from games to programming languages to the same suppliers of hardware/ upgrades. A combined effort of Atari and Amiga users would be a powerful combination. I'm sure that would get the worlds attention, especially if there is alot of support. Can it be done and who's interested?

Garland Sexton
firebird@noln.com

3080. Re: Where can I buy SIMMs for a 520STE (Upg

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Adrian Merwood <adrian_merwood@tivoli.com>
Message-ID: <35571DCE.D337AD3E@tivoli.com>
Source record: 101054

Daniel,

I can source 30 pin SIMMs no problem, but what about memory speed, all those
I can source are running at 60 or 80ns, will this be a problem???

Adrian

Daniel L. Dreibelbis wrote:

> On 11 May 1998 11:16:53, Adrian Merwood wrote:
> >I have recently aquired a fully working 520STE and would like to upgrade
> >the memory to 4MB (if Possible). From various sources I understand that
> >I am looking for 1Mb 120ns 30 pin Simms?
> >
> >Can anybody tell me where I can get these from??? I would prefer a UK
> >source but will go further afield if necessary.
>
> actually you can use any SIMMs faster than 120ns - 70ns should work
> just fine.
>
> Just about any computer shop should have 30-pin SIMMs - and since
> these have fallen out of vogue for use with modern PCs, you should get
> them fairly cheaply (I got some for a Mac Plus I got recently for $15
> CDN for four). If you're in London, I'd suggest Computer Exchange in
> Notting Hill Gate.
>
> ////////////////////Daniel L. Dreibelbis////////////////////
> ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
> Thorn in the side of all net.twits
> email: dreibel@idirect.com
> ///////////////"And yet, the Fuji Lives!" ///////////////////

3081. FS: STE Memory upgrade SIMM'S

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894907496.6666.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 101055
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari,comp.sys.atari.st

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 12.50 UKp (Sterling)
Upgrading from 2 meg to 4 meg .... 12.50 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 22.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

3082. Re: Newsie 88 & A: Drive

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894908053.6666.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 101056

On 11 May 98 05:23:30 G, Dennis Bishop wrote:
>I have a question ... Why does Newsie 0.88 access the A: Drive every
>time I delete a message when reading them offline? The 1st time I
>usedNewsie 88, it told me to put a disk in drive A: and I notice that
>every time I delete a message, the A: drive access light comes on and
>the drive spins. I've checked everything I know of and don't see any-
>thing that deals with A: drive. So, What's up? and WHY?
>.

Hi Dennis

I mentioned this to John a while back. You can help prevent the
access, until the bug is sorted, by closing the artricle window.

I have found that if you close the overview window, just once, before
the article window, Newsie accesses a drive. Most of the time it will
be drive A:, but sometimes it will be drive ':'!
Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

3083. Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6j7dr4$5u5$1@irk.zetnet.co.uk>
Source record: 101057

On 11 May 1998 04:26:52, Hallvard Tangeraas wrote:
>on Mon 11-05-98 00:06 Kyn (1@2.stop) wrote:
>
>>It seems that the only solution for me is to get a high density drive
>>for my ST.
>>Buying a new ST would not likely help at all.
>
>I've successfully installed a High Density "PC" type disk drive in my
>STe and documented how to do this. Find the info at:
>
> ftp://ftp.sn.no/user/hallvart/atari/info/sony_144.zip (16 Kbytes)
>
>This involves some minor modifications (all explained clearly) so if
>you've never touched a soldering iron etc. it's nothing for you.
>
>The project shows you how to use it as a replacement DD (720Kb) drive
>which is no problem at all, or as a HD drive, which will let you use
>both HD (1.44 Mb) or DD (720Kb) disks.
>This does however involve some more work and possibly replacing the disk
>controller chip inside your machine as well.
>I suggest you download the file above and have a look.
>
>
>Hallvard

Hi Hallvard,
I've had a few attempts at downloading the sony-zip from
your site. I can get on to the server but the first screen gives 7 or 8
lines of info I don't understand, showing zero bytes. If I click on one of
these it brings up more files that I don't understand, and from there I
don't seem to be able to get back from this page. I've also tried with your
www site. I have a bit more luck with that in as much I am able to navigate
to the files that interest me, but they refuse any attempts to download
them. I don't have this problem with other www or ftp sites.

Have you any suggestions where I might be going wrong. I've not
heard of anyone else having these problems.

Thanks
Mike
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

3084. Re: VIP Pro spreadsheet

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Ken Macdonald <ken.macdonald@taf.ftn.org>
Message-ID: <355739EE.17FD@taf.ftn.org>
Source record: 101058

K.Hampf wrote:
>
> Someone brought up the subject of conversion of LDW files and I came to
> think of that I've got a similar problem. How am I supposed to use VIP
> Professional spreadsheet-files on a Mac or PC? The other way around is
> easy, VIP can import Lotus 1-2-3 files. I like VIP and have used it on a
> Mega 2ST, but using it on a Falcon is a bit messy, what other choices are
> there for spreadsheets?
>
> Regards, K.Hampf
> e-mail: k_hampf@yahoo.com

texel
http://members.aol.com/ashinfo/index.htm

--
thanks*merci*danke*tapadh-leat*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

3085. Re: VIP Pro spreadsheet

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Ken Macdonald <ken.macdonald@taf.ftn.org>
Message-ID: <35573A0F.532B@taf.ftn.org>
Source record: 101059

K.Hampf wrote:
> Someone brought up the subject of conversion of LDW files and I came to
> think of that I've got a similar problem. How am I supposed to use VIP
> Professional spreadsheet-files on a Mac or PC? The other way around is
> easy, VIP can import Lotus 1-2-3 files. I like VIP and have used it on a
> Mega 2ST, but using it on a Falcon is a bit messy, what other choices are
> there for spreadsheets?
> Regards, K.Hampf
> e-mail: k_hampf@yahoo.com

texel
http://members.aol.com/ashinfo/index.htm

--
thanks*merci*danke*tapadh-leat*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

3086. Atari Times Submissions...

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6j7e6r$5um$1@irk.zetnet.co.uk>
Source record: 101060

Hi,

The deadline for submissions for the Issue 14 of the Atari Times is 31st
May - this includes all articles and adverts.

If you would like to contribute then please mail me ASAP - we're interested
in including anything Atari Related, so if you have anything to say please
do!

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* Programmer: Croft Soft Software. Editor: Atari Times
* Webmaster: The Zone - http://www.users.zetnet.co.uk/polonowski/

3087. Re: Sting Send-mail delay

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: thomas.sahlin@home.se
Message-ID: <6j7e74$4u5$2@zingo.tninet.se>
Source record: 101061

```
>> > MF> Did anyone ever figure out why there is a delay when sending mail
>> > MF> with either Newsie or PopWatch under Sting?
>> >
>> >It seems to be (at least partially) ISP-related. I just recently got a new
>> >ISP and now my mail goes out immediately. In fact, it goes out faster than
>> >my news articles. No delay whatsoever.
>>
>> With Sting I do have a delay but with the MiNT/MiNTnet/gluestik
>> combination my mails fly out immediately. Why?

I've also noticed this phenomenon. But I think the problem lies within
NEWSie, because switching to Infitra takes away the pain ;-)

Regards

Thomas Sahlin

----------
thomas.sahlin@home.se
http://user.tninet.se/~jyc891w/
```

3088. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d8vmuv.19f53l4i7aaw4N@pwomar.demon.co.uk>
Source record: 101062

Arto Jalkanen <ajalkane@gamma.hut.fi> wrote:

> In article <1d8qqe6.8uqv1c1dqklzpN@pwomar.demon.co.uk>,
> Paul Womar <{PW}@pwomar.demon.co.uk> wrote:
> >> and there's also BeOS for
> >> PowerPC.
> > >
> > >But not for the G3 :-(Apple won't release the details that Be need.
> > >http://www.be.com/support/qandas/faqs/faq-0408.html
> >
> > Actually BeOS does work with G3. Not the Apple ones, but
> > with upgrade boards... since BeOS R3 ...

That's good news as I am thinking about getting a new CPU and didn't
expect the Be OS to work, cheers.
--
-> The email address in this message *IS* Valid <-

3089. Modem Lights

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6j7ef8$5v4$1@irk.zetnet.co.uk>
Source record: 101063

Hi there,

Has anybody any knowledge of an ACC or APP that shows Modem access on screen ,just like LED PANEL does for drive access.

If there is such a thing , could someone point me in the right direction please.

Thank you in advance,

Seeya,

Keith.

****
+ Keith Lever. ---------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****
If you keep getting that sinking feeling.....Dont swim!

3090. Re: PC to ST connection

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6j7efb$5v4$2@irk.zetnet.co.uk>
Source record: 101064

On 10 May 1998 17:29:30, "Chris Cox" wrote:
>Is there an idiots guide to connecting the ST to a PC for file transfer?
>
>--

Yup....

You need a copy of GHOSTLINK to run on your Atari,and a null modem cable.

You should be able to get ghostlink from any good BBS.

Hope this helps........????

Seeya,

Keith.

****
+ Keith Lever. ---------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****
If you keep getting that sinking feeling.............Dont swim!

3091. Re: Wanted: Program to append multiple file

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <355752d6154ef62@ping.be>
Source record: 101065

on Sun 10-05-98 21:49 Trevor Spencer wrote:

>On 8 May 1998 23:04:10 , Dennis McGuire wrote:
>
>> I have a few meg of 1K to 3K text files that I need to edit. I'd
>>like to combine all of these small files into a single large one to save
>>time. Can anyone recommend a program which can merge all of the files in
>>a folder into a single file?
>
>What I usually do is use Everest or Firstword Plus. All you have to
>do is open a new file with the name for the amalgamated files then
>choose the first file by "Merge" with Everest or "Read" with First
>Word Plus and it will automatically be added to the new file wherever
>the cursor is at the time.
>
>Continue doing this until you've got them where you want them. You
>can edit, cut, copy or paste them all as necessary with either
>program.

Every decent editor has a merge option, you can even use Calamus if
you want to but I don't think this is the right solution for Dennis.
Merging a few meg of 1K to 3K ask quite some work.
I think he is looking for a prg which merge in one single action a
complete folder into one big file.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3092. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <355752d6154ef61@ping.be>
Source record: 101066

on Mon 11-05-98 00:57 Hallvard Tangeraas wrote:

>Here are the results of the Norwegian jury... ;-)

Belgium 7 points (thank you)

>(non-European readers: we just had the Eurovision song contest this
>weekend)
>
>Anyway, I did a little checking around regarding the Belgian FTP site
>and found out the following using standard FTP:
>
>
>ftp> cd archive/atari/
>550 Directory /d:/archive/archive/atari not found
>
>ftp> cd /archive/atari/
>250 Directory changed to /d:/archive/atari
>
>
>Note the differences above: a slash (/) preceeding the path.
>This makes all the difference as you can see!

These are my thoughts. Correct my if I'm wrong please.

As I see it *ftp> o 193.190.205.13* will direct you to the archive dir
of the RMA ftp-server.
ftp> cd archive/atari/ will look for a dir *archive* in the archive dir
(you are there already remember). So that's why you get
550 Directory /d:/archive/archive/atari not found
My conclusion: you don't need the /archive/atari path.
cd atari is sufficient.

OTOH if you use a slash (/) before the path it will look first on the
d:/ dir for an *archive* dir (which exist ofcourse). That's why this
path will work.
>
>I'm still a bit confused about the "correct" path though -as you can
>see, the above works and has always worked for me, but has the path been
>changed recently, or have people just pointed out the problem just now
>(having forgotten the preceeding slash)?

AFAIK nothing has changed recently. Last saturday I saw the webmaster
and we have discussed this matter. He has promished me to take a look
at the problem.
I was aware of this problem since long time, it just slipped out of my

mind.
BTW: I've a ftp list here from 31 march 1997. At that time the path
was already without the preceeding slash

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3093. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <355752d6154ef60@ping.be>
Source record: 101067

on Sun 10-05-98 18:26 Jo Vandeweghe wrote:

>on Sun 10-05-98 17:28 Martin "Nightowl" Byttebier wrote:

>>I thought I saw a while ago a posting in this group saying that
>>partition >512 couldn't be handle, but ofcourse I can be wrong.

>
>Well, above 256 Mb, trying to work with Diamond Edge can be very
>dangerous ... believe me we have some bad experiments with that.

The most partitions on my EIDE 2.1 GB HD are larger then 300 mb. I
believe the largest one is 370 mb.

I never came across a problem with Diamond Edge, but ofcourse I'm using
the latest version.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3094. Re: Pine?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980511203444.2531A-100000@marvin>
Source record: 101068

On Mon, 11 May 1998, Yves Gablin wrote:

> What is Pine for MiNT, and what is Pine in general?

Hi Yves!

Pine is a mail/news client that comes originally from UNIX.
There it is an alternative to ELM (it's an abbreviatiation, but PINE is
simply a word game...).

I use only Pine to read/send mail and news (at my university).
Even at home I can use it because it is text only and I log in via
terminal emulation. Fast and fine!

I don't know MiNT Pine yet, but will try it soon!

Greetings,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

3095. Re: Calamus/Epson Drivers

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6j7i7f$8eh$1@nef.ens.fr>
Source record: 101069

Bonsoir,

Dans l'article <3556cc71.0@news.internex.net.au>,
Brian Lang, <jagger@power.connexus.net.au> a crit :
>>
>>Does anyone have, or know where I can get Epson Stylus printer drivers for
>>Calamus sl.
>>Thanks in anticipation.

http://www.invers.de
Menu Calamus>>, option Preisliste>>
It's possible to directly command them.
New drivers were made a few months ago.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

3096. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3557619020d23a2@ping.be>
Source record: 101070

on Mon 11-05-98 12:17 Kerstin Hoef-Emden wrote:

>Hi,
>
>Yves Gablin (yves.gablin@imag.fr) wrote:
>
>: What is MausNet?
>
>It is a German mailbox system with a lot of Atarians participating in it.

You can read/write to the Maus if your ISP supports the *maus*
hierarchie.

I've ask my ISP if they could add the maus to their newsfeed and they
where so kind to do so.

Note: The main language is German but if you write in English you'll
get (sometimes) an anwer.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3097. Re: Calamus/Epson Drivers

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3557619020d23a1@ping.be>
Source record: 101071

on Mon 11-05-98 20:01 Brian Lang wrote:

>
>Does anyone have, or know where I can get Epson Stylus printer drivers for
>Calamus sl.

Go to http://www.invers.de
You can find there a lot of drivers.
If you can't find it mail me and I will send it to you.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3098. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3557619020d23a0@ping.be>
Source record: 101072

on Mon 11-05-98 10:37 Martin-Eric Racine wrote:

>On 7 May 1998 12:25:55 , Peter Rottengatter wrote:
> >Try Harald_Becker@k.maus.de
> >
> >Boxkite is well supported. V2.01 is just one or two weeks old.
>
>It would be nice if the author would upload it to ftp.funet.fi
>or ftp.lip6.fr here and then. I still haven't been able to find
>ONE single version of BoxKite anywhere... perhaps this is another
>of those rare MausNet gems nobody outside Germany will ever see?

He,

Boxkite 1.80 can be downloaded from the Belgian ftp site
193.190.205.13 atari/utilities/file_selectors

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3099. FS:Atari1040ST w/color monitor $80+s&h

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: lisam+@pitt.edu
Message-ID: <6j7kjp$j48@usenet.srv.cis.pitt.edu>
Source record: 101073

I have an Atari 1040ST that I've been hanging onto for several years, but
I really haven't been using it and I think it's time to let go. I'd like
to see it go to a good home. If interested, please write lisam+@pitt.edu.

Lisa

3100. Hand-scanner for Mega/STE?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: timm@hrz.uni-kassel.de
Message-ID: <6j7ne4$f0c$1@hrz-ws14.hrz.uni-kassel.de>
Source record: 101074

Hi!

I'm looking for a handheld scanner (b/w) for my Mega/STE. Is ist
possible to connect a pc-scanner? Do I need special software?
Thanx in advance!

--Surfing the internet with my ATARI Mega ST/E, 68000 CPU,16 MHZ,4MB RAM--
---

3101. ---> Support MEGA 3 <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6j7o08u1@heliodor.xara.net>
Source record: 101075

For those of you who have not seen the best disczine around Click on the links at the end of this message and get disc 1 and 2 of issue 2 of MEGA DISCZINE.

If you have seen MEGA why have you not supported this new zine. There are lots of you out there who must of liked something in it. But you don't tell us what you liked and what you didn't. There are a lot of people who have not yet seen MEGA so get downloading there or over 200 articles on the 2 discs with a nice shall which anyone can use without any info at all on it.

There are many sections in this zine, Some or 1 off and are very interesting to read, It would be impossible to list them all so heres a quick rundown.

True horror/ghost tales, STOS, Tesla, Electronics, jokes and humour, Dreams what they mean and stuff, get rich, UFO articles, stories, Anti car crime, Reviews, Returned questionnaires, Science, Black holes, and much more. Simply take a look and you will be amazed on what we have found for you. There should be something for everyone in issue 2. Lets here what YOU would like to see appear !!

It only takes a moment to return the questionnaire, or to offer some ideas of your own. We need your support NOW. The more support we get the faster MEGA will be produced. Anything you do will be included in issue 3 which is currently been done by the MEGA team.

I want to make MEGA "YOUR" zine, so tell me what you want and we will include that page in the next issue. Any ideas not matter who obscure or small they be, are more than welcome.

The MEGA member list is getting slowly longer but we need more feedback, We need to know that people are reading it and liking it, There would be little point in producing a zine if there is now one reading it. This would be a great shame as there is now other zine like it.

Why not send in something in, Ramble on about anything you like, We want to hear from you. Get your name added to the credits list at the same time.

I have mailed MEGA 1 and 2 to god knows how many people over the last month, Well, Ok, It has not appeared on my site yet, But you can get it now if you wish. Simply join the mailing list and you will get MEGA before it goes onto my site. Out of all those people how now have got it, only a handful have had any comments. This is good but we need more now !

Everyone who has sent me mail over the last few weeks has not been added to the list. If you would like to be added to the mailing list then please re-mail me so I can add you to the list. Please check if you have requested to be added to make sure you have been added.

Issue 3 WILL appear but how soon all depends on you. So get writing and send something in, or at least tell us what you though about MEGA. It only takes a moment so why not go for it, your not going to loose anything by sending a mail to me.

If you have seen UFOST by Lee Round then please support his UFO zine with you UFO related material. Lee is now in 2 minds weather or not to do issue 3 because of all of you how seam to be scared or writing a letter to him. If you would like to send Lee mail, Send it to me but put "FOR LEE ROUND" in the subject box and I will be happy to pass it onto him. If your interested in UFO's or related stuff then request issue 2 of UFOST now, I regret it still has not been added to my site. Send me a mail if you would like a copy.

I have issue 2 ready for E-mail should you dare to ask for it. Sorry but it has not yet been added to my site, Keep trying though !!

Here are the URL's for MEGA Disczine issue 2.

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d1.zip

ftp://ftp.funet.fi/pub/atari/mag/mega/mega2_d2.zip

Thanks to Deano for the upload of issue 2.

Visit his site at....

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favourite zines !!

- - - > A t A r I F o R e V e R < - - -

3102. Free to good home Atari 1040ST W/color monitor

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Jay <ngrover@hevanet.com>
Message-ID: <6j7od3$k68$1@glisan.hevanet.com>
Source record: 101076

I have a Atari 1040st with color monitor, that has just been gathering dust since I replaced with a Pentium PC. The floppy drive is bad but everything else works. I will probably just throw it away if someone does not want it, I would give it to some charity but unless you know about the ST it probably would not do anyone any good. Anyway first come first get

3103. FS: 17.50 UKp 4meg STE upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <894923153.15854.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 101077
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari,netcom.uk.forsale

**** REDUCED **** REDUCED **** REDUCED ****

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 10.00 UKp (Sterling)
Upgrading from 2 meg to 4 meg .... 10.00 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 17.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

3104. Re: Free to good home Atari 1040ST W/color monitor

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: jba4@po.CWRU.Edu
Message-ID: <6j816u$38i$1@pale-rider.INS.CWRU.Edu>
Source record: 101078

Where are you?

--
Jeff Armstrong
jba4@po.cwru.edu

3105. FS: Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: John Godbey <godbey@wizard.net>
Message-ID: <35578888.0@news10.kcdata.com>
Source record: 101079

For sale: Falcon 030, 14 meg ram, math coprocessor; with some software (Neodesk, Geneva, XBoot); $390US. Also available, 2X CD drive with several Atari disks; NEC Multisync monitor; Labtech speakers. If interested in these write for price.

godbey@wizard.net

John

3106. Re: Wanted: Program to append multiple files

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2867_outrider@lvdi.net>
Source record: 101080

Re: "Wanted: Program to append multiple files", ken.macdonald@taf.ftn.org
scribbled the following on 11 May 98 @ 08:55:59:

km> many text processors have the option either when importing or
km> saving, to append files to previous files. Edith? qed? Everest?
km> STeno? it is not automated, you have to open the files, but
km> should be painless. :)

I've always wished that copy/move file routines had "Append" as one of the
options when there is a name conflict. Obviously, this wouldn't be useful
with binary files, but would come in handy with many text files.

* LED v1.51 * "My cat's breath smells like cat food." - Ralph Wiggum
--

Terry May - Las Vegas, NV

3107. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2868_outrider@lvdi.net>
Source record: 101081

Re: "Diamond Edge Patch", ken.macdonald@taf.ftn.org scribbled the following
on 11 May 98 @ 10:09:39:

km> my problem with Dmirror is that I cannot configure it!
km> everytime I go to configure it from within Edge, it says that
km> Dmirror.prg has to be in the auto folder, and it can't find it
km> there. guess where it is?
km> yep, you're right, in the auto folder!
km> so dmirror is useless to me in the auto folder, I only use it
km> from Edge.

Make sure it's not Squished or compressed in any other way.

Aside from that, I have no problem configuring Diamond Mirror in the AUTO
folder.

* LED v1.51 * 1024x768x256 -- sounds like one *MEAN* woman!
--

Terry May - Las Vegas, NV

3108. Migraph Wand, other hardware

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Ken Van Dellen <kvandellen@provide.net>
Message-ID: <3557c10c.0@news.provide.net>
Source record: 101082

MiGraph hand scanner and a wand with cradle (sheet feeder), MiGraph
Optical Character Recognition program. Please make offer.

StereoTek glasses $30 plus shipping or make offer
NEC Multispin 3Xp CD-ROM reader, excellent condition, $75 plus shpg.

k.van-dellen@genie.com or kvandellen@provide.net 313 821-5706

I'm in Grosse Pointe Park (suburban Detroit). Canadian orders accepted.

3109. Stacy 4 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Ken Van Dellen <kvandellen@provide.net>
Message-ID: <3557c03d.0@news.provide.net>
Source record: 101083

FOR SALE

Stacy4

4 megs RAM
Connor CP3040 40MB 3.5-inch hard drive

Screen is bright and computer works fine except screen apparently has a loose connection and occasionally requires the computer be rebooted or get a slap on the side after powering down before rebooting.

Will include a canvas carrying bag with zipper pockets and shoulder strap.

$350

k.van-dellen@genie.com
or kvandellen@provide.net

I'm in Grosse Pointe Park (suburban Detroit). Canadian orders accepted, but would be helpful if we could meet in Windsor if the order is large enough.

313 821-5706

3110. 56K USRobotics Sportster sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Ken Van Dellen <kvandellen@provide.net>
Message-ID: <3557c0ba.0@news.provide.net>
Source record: 101084

56K USRobotics Sportster Faxmodem with X2. External. Upgrade to the 90
protocol is imminent.

Bought in December. Works fine with STraightFAX and the Net. $115 plus Shp.

Send e-mail if interested.

k.van-dellen@genie.com or kvandellen@provide.net 313 821-5706
I'm in Grosse Pointe Park (suburban Detroit). Canadian orders accepted, but
would be helpful if we could meet in Windsor if the order is large enough.

3111. looking x-syn of steinberg

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: "Francisco Javier Moyano Glez." <informatica@lacajadecanarias.es>
Message-ID: <3556E02B.12BA@lacajadecanarias.es>
Source record: 101085

Hello, I have an old program for atari st, called X-SYN of Steinberg. It,s a sound editor for casio CZ, Oberheim Matrix and other synthezisers. I,ve lost the program disquete. I,d like please you send me a copy of the program. I have the protection key (Original software).Is very important for me.

Please send me the x-syn program for atari st to:

informatica@lacajadecanarias.es

Thank you. Paco Moyano fron Canary Islands.

3112. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <e4mwhmVf9GA.67@nih2naab.prod2.compuserve.com>
Source record: 101086

I forget where I found it but I have ver 1.81

Rich

3113. Swap Meet *** Not Vaporware ****

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: "R. Wayne Arenz" <warenz@lintek.com>
Message-ID: <3557305f.0@news.netwalk.com>
Source record: 101087

******* Call for ALL Atarians -- Swap Meet in Columbus, Ohio, USA *******

***** NOTE: This is NOT vaporware -- the space IS reserved *****

This is a pre-call to all Atarians everywhere of every platform (game machines and home computers). We of the Atari Computer Enthusiasts of Columbus [a.k.a. ACEC] WILL be hosting a SWAP MEET/SHOW/SALE on Saturday, September 26, 1998 in Columbus, Ohio, USA. We've placed a security deposit and have marked off the calendar!

At this time, we are posting to provide early alert and gain a preliminary response from the Atari community. We wish to hear from all, but WE WOULD PARTICULARLY LIKE TO HEAR FROM (any remaining) ATARI VENDORS who may wish to attend so that we may include notice of their intention in later posts/publicity. We wish to hear from all so that we may better plan this activity and make certain that everyone interested receives a map to the location (in the north central portion of Columbus, just off of Interstate 71). We will shortly be able to e-mail that map in .BMP or other format.

We are not planning on making any money from this: Tables will be available to Vendors and flea marketeers for $5 per table pre-registration. This price INCLUDES door admission for one person. Obviously, we will not be planning a much greater admission price for people just wishing to walk in, look around, talk, and buy! ACEC merely wishes to continue to promote the Atari community as it has since the '70's.

The precise time and other details for the meet are yet to be set; Atari community response will be a prime factor in determining how long the doors will be open and what other shapes the meet takes.

PLEASE FORWARD this note to anyone you know -- any vendor, any collector, anyone cleaning out their closet -- who might be interested in things Atari.

PLEASE RESPOND to:
primary contact: rwarenz@infinet.com
Wayne's World BBS (614) 761-1891
secondary contact: chwbrown@ee.net (Charles Brown)

SEE ALSO:
(item 7.) ACEC, special interest group (item 13.), on the gopher server freenet.columbus.oh.us |or| www.freenet.columbus.oh.us

3114. Re: Re:formatting ide

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6j800gkfd1@roch.zetnet.co.uk>
Source record: 101088

```
On 11 May 98 16:38:02 G, Dennis Bishop wrote:
>On 10 May 1998 13:31:38, kevin dermott wrote:
>>i've been trying to formatt a 3.2 gig ide with ahdi 6.6 and keep
>>getting the message "reserved sectors are bad"
>>i have used bigger but never needed to format
>>
>>i do a sector test with hd driver all is fine
>>
>>does it look like i have a bad drive?
>>will anything else formatt ide?
>>
>>kevin
>>
>You do NOT formatt a IDE drive, only Partition it.

have i been lucky in my ignorance ? i have bought,formatted,and fitted
many laptop ide's.also put a few in falcons and ste conversions

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
```

3115. Re: formatting ide

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6j80l0kfd2@roch.zetnet.co.uk>
Source record: 101089

On 11 May 1998 06:48:15, Uwe Seimet wrote:
>kevin dermott wrote:
>
>> will anything else formatt ide?
>
>HDDRIVER 7.5 (i. e. the HDDRUTIL coming with it) will. But I strongly
>recommend not to format IDE drives except you are absolutely sure they
>won't be damaged by it. Unfortunately there are some (especially older)
>drives that are damaged when formatting them.

well that's what the boss says folks!!

all i can say is i have been very lucky so far

btw the 3.5 gig drive was faulty,the replacment partitioned ok
without the need to even attempt to format

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z

3116. Re: PC to ST connection

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <894916834_OASIS_@mbedford.demon.co.uk>
Source record: 101090

In article <6j4kn8$2e1$1@plug.news.pipex.net>
"Chris Cox" <chriscox@dial.pipex.com> said:-

>Is there an idiots guide to connecting the ST to a PC for file transfer?

This idiot uses Stalker;>). Works with the Psion series 5. Should work with any PC comms program that offers X, Y, or Z protocols. Not much point though if the files are less than 720K, you could just use an appropriately formatted floppy (I think the max baud rate is 19200, but I could be wrong.)

Regards

Mike Bedford

---
mike@mbedford.demon.co.uk

3117. Re: Falcon (w/o DSP) emulator for Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <32O3789027*@CLIP1.CLIPBOARD.CH>
Source record: 101091

```
On 8 May 1998 10:22:27 , Lonnie McClure wrote:
>In the same room, I have my Falcon030 with 4megs of memory and its
>standard 16Mhz '030, and an Atari 1200 with a 50Mhz '030 accelerator
^^^^^^^^^^
??????????

>
Only Atari 1200 I've ever seen was the 8-bit Atari 1200XL!

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3118. Re: Newsie-mail stays on server

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <34A0561249*@CLIP1.CLIPBOARD.CH>
Source record: 101092

```
On 9 May 1998 14:51:00 , John M Rojewski wrote:
>
>NEWSie 0.88 has a "feature" to delete these messages. The process is
>to Press Alt and Shift together, and wait until the timeout kicks in.
>This should mark the message as received successfully, and allow it to
>be deleted from the server.
>
>John
>
>*
>* John Rojewski email: rojewski@primenet.com
>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari
>.
I've tried that with one message I've got that seems to be stuck on
the ISP's machine, and nothing has happened. It's still there, going
on 4 full days now.

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3119. Newsie 88 & A: Drive

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <34B2574249*@CLIP1.CLIPBOARD.CH>
Source record: 101093

I have a question ... Why does Newsie 0.88 access the A: Drive every time I delete a message when reading them offline? The 1st time I usedNewsie 88, it told me to put a disk in drive A: and I notice that every time I delete a message, the A: drive access light comes on and the drive spins. I've checked everything I know of and don't see anything that deals with A: drive. So, What's up? and WHY?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3120. Re: GAL PAL

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ess7In.Mn@suse.modem.stud.uni-hannover.de>
Source record: 101094

In article <5370_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:
> *Hi Peter*, on 05 May 98 you wrote: ...respect, brethren
> PR>
> r>>> I have a half-baked desire to modify the serial port in my MegaSTE
> r>>> because I cannot DL binaries via a PPP connection (ie STING),
> r>>> although transfers via Zmodem are error free.
> >> I doubt whether there's any real need to do this. I always found the
> >> MSTe Modem 2 connection very reliable
> PR> Have you tried all versions of Mega STEs? I doubt that you tried
> PR> more than two or three machines, probably all of the same version?
>
> Of course not - only one. But I'm aware of many MSTe users who've never
> found this on a straight BBS connection.

This bug does not show up on all kinds of data traffic. I do not know enough
about it in order to tell what's going on in detail. Exchanging a PAL by a
corrected version fixes this problem.

> PR> There is half a dozen different versions of the motherboard, and PAL
> PR> contents have changed too, and definitely some of them have a flaw
> PR> that corrupts binary downloads.
>
> There are many flaws in earlier TOS versions, but there are software fixes
> for them. I've never heard of any problems that weren't fixable in software

Then, I'm afraid, you missed a fair bit. There's quite a lot of such hardware
flaws, with variing degree of influence, ranging from badly terminated system
buses, unbuffered interfaces (printer port), to genuine bugs that are capable
of corrupting data, like the one with the serial port.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3121. Re: Newsie 88?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ess804.p2@suse.modem.stud.uni-hannover.de>
Source record: 101095

In article <3554fb6e.0@news.ptw.com>,
starlord@<*>ptw.com (Dennis Bishop) writes:

> As I had been having very LONG TIME file transfers, I had set it going
> and went and had me something to eat and do a few other things, most
> of the transfers had been 1.5 to 2 hours up to then. But in this area
> anyone can lose the carrier when the wind is blowing 40 to 45mph like
> it's doing right now. I've lost carrier three times today alone.

Shaky phone lines ? A bit of a hassle isn't it.

>>> Plus, how many times have you found a used modem to buy and it
>>> has '0' docs? (hmmm ... reminds me of CAB!).
>>
>>Apart from the send and receive LEDs, the LEDs have standard labels which
>>are the same on virtually all modems. No docs required for a long time
>>sysop.
>>
> But I've worked with enough modems to know the AT command set is NOT
> always the same between modems.

Even with the AT commands there is a subset that is always the same on all
modems, comprising the D, H, Z commands for instance. As for the LEDs, most
of them have standard labels, a particular modem might lack some LEDs, and
the sequence on the front is generally varying. All the ones I've seen have
the CD and the OH LEDs though, as they are the most important, along with
the send and receive LEDs. Speaking of which, there is ambiguity for those,
sometimes they are labeled RD and SD, but a few modem manufacturers use D1
and D2 instead (what a silly choice ;-)).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3122. Re: Newsie-mail stays on server

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ess85C.po@suse.modem.stud.uni-hannover.de>
Source record: 101096

In article <6j2j44$btt@nntp02.primenet.com>,
rojewski@primenet.com (John M Rojewski) writes:

> Yes, there is a problem with some messages, particularly those that
> don't seem to terminate with a CRLF. And I get them occasionally.
>
> NEWSie 0.88 has a "feature" to delete these messages. The process is
> to Press Alt and Shift together, and wait until the timeout kicks in.
> This should mark the message as received successfully, and allow it to
> be deleted from the server.

Hmm, there must be a proper way to retrieve these messages. I do not know
many mail readers that have this problem.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3123. Re: RSC editor problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ess8qy.so@suse.modem.stud.uni-hannover.de>
Source record: 101097

In article <6j27q4bdt2@jair.pressenter.com>,
tkelly@pressenter.com (Terence Kelly) writes:

> Is there some particular feature that you need that only Interface
> has? Otto's resource editor is shareware, very stable, and does
> almost anything you need. Wercs and Atari's version also work fine.
> (Although I've never tried the latter in a more modern setup.)

Otto's ORCS is quite good, but my impression of WERCS was the one of
a pile of rubbish. I still use the old Atari RCS versions. V2.1 has a
few flaws but is very usable, and V3.0 looks alright too (haven't
worked with it enough to say if it's stable etc.

I did all the RSCs for the STinG Dialer and TelStar with GEM RCS V2.1

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3124. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ess8HB.s2@suse.modem.stud.uni-hannover.de>
Source record: 101098
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <6j3faf$3in$1@news4.isdnet.net>,
"Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> writes:

>>> Wrong, the entire OS, called TOS, is in ROM,
>>
>>Not necessarily. Early machines did not have TOS in ROM. I do not know
>>about a 520 STFM, never heard about that model. If it really has a floppy
>>build into the main case, it's likely TOS is built in too, but AFAIK all
>>machines with built-in floppy are at least 1040 STs.
>
> Never heard of an STFM??????

Read carefully. I did not say I do not know STFM, but that I do not know
520STFM, which never made it to Germany. Of course I know 1040STFM, I have
five of them !

> Never seen that, but then again, I've never seen any of the oldest TOSless
> machines.

I did. My first machine was one. It's far more exciting (in nostalgic terms)
than a 520STFM ever could be. BTW I still must have those old ROMs with
BOOT in them.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3125. New & Used Software & Hardware

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998051216245000.MAA14621@ladder01.news.aol.com>
Source record: 100992

THE COMPUTER DUNGEON has updated our website, including a listing of all products we have in stock that can be viewed online or downloaded.

New & Used software, Used Hardware, New & Used Accessories, New & Used Jaguar-Lynx-Classic (2600-5200-7800) Video Game Items, and even some XL/XE New & Used Items.

Many full version Shareware games for your ST and Falcon. Titles include: Running (Falcon), Double Bobble 2000 (Falcon), H.E.A.T. Wave (Falcon & ST), Annex (ST), Realms of Reality (ST), Mole Mayhem (ST), Trader 2 (ST), Seven Keys (ST), Curse of Azriel (ST), SkyFall Plus (Falcon), and many more. PLEASE SUPPORT SHAREWARE AUTHORS!

ST Plus Fanzine Issue #28 (May) now in stock and mailing. Price is $2.00 which includes shipping or the current issue is FREE with any purchase.

Visit our website at: http://www.mcs.net/~isis/dungeon/dungeon.htm or give us a call at 708-547-7085 for more information or to request a FREE catalog.

Thanks for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon

"Support Shareware Authors"

3126. Re: 68xxx -> PowerPC?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: reynolds@panix.com
Message-ID: <6j9tbb$2p4@panix3.panix.com>
Source record: 100993

In article <35530060.0@d2o29.telia.com>, K.Hampf <k_hampf@yahoo.com> wrote:
>Gaven Miller wrote in message <6iuaa8$5o2$1@newshost.comnet.co.nz>...
>>K.Hampf (k_hampf@yahoo.com) wrote in comp.sys.atari.st:
>>> If you compare an Intel Pentium II and an IBM PowerPC G3 CPU built
>with
>>> the same technology and at the same speed, let's say 300MHz, the PowerPC
>
>
>>Isn't the "G3" a Motorola-only PPC designed specifically for the Mac?
>
>
>No. It's a RISC-based processor and it is in no way limited to MacOS.
>There's a version of Windows NT for PowerPC, and there's also BeOS for
>PowerPC. However the PowerPC has been used only in the Macintosh hardware
>architecture AFAIK, but then again that originates from the Macintosh
>Motorola 68K architecture wich is what we like at the moment.
>

I believe that the PowerPC version of MS Windows NT was abandonded
some time ago. I avoid Microsoft products completely, so I may not be
up to date on this.

IBM uses PowerPC CPUs in their RS/6000 and AS/400 lines. Sun has
written Solaris (their UNIX System V R4 plus Open Windows (X11R6)) for
PowerPC, and IBM sells it on the RS/6000 as a standard catalog item.

--
Brian Reynolds | "Humans explore the Universe with five
reynolds@panix.com | senses and call the adventure science."
http://www.panix.com/~reynolds/ | - Edwin P. Hubble

3127. Re: What MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <355838dad2fa30@game-master.com>
Source record: 100994

on Tue 12-05-98 15:34 Yves Gablin wrote:

>Anyway, I use (and i'm satisfied with :)
>- AES 4.1, slow but OK.
> => The GUI.
>FUNet is the *best* source IMHO for MiNT.

Is AES 4.1 available at funet? I've looked and didn't find it. Could
you tell me what directory? I found oAESis and the other one - can't
remember the name....

Thanks

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3128. Re: Uploading problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <355838dad2fa31@game-master.com>
Source record: 100995

on Tue 12-05-98 11:51 C.A. Wiebering wrote:

>I have troubles uploading files bigger than about 2.5 kb using ftp. Also
>downloaded binary files (using CAB) almost always get corrupted. Anyone
>has an idea what could be the problem or encountered the same problems?
>
>My system:
> Mega STE 4
> MiNT 1.12
> Thing Desktop 1.00
> Latest version of Sting
> HSmodem 7
> aFTP, MG-Ftp 1.04, Newsie 0.88

Welcome to the club. I have a the same machine, and I've been told
that there's a defect in the PAL/GAL chip. All large DL's are
corrupted with CRC errors, although I can download ~90K (sometimes).

There's a fix, to be found in the docs of FSER096 (or something like
that) available at nic.funet.fi. The docs are all in German, which I
can't read. Please let me know if you succeed with this mod. I would
like to try it, but I need some english docs.

BTW I have no trouble with ZMODEM transfers, and luckily my ISP allows
me to connect to the net via PPP or through their BBS, so I'm able to
access FTP.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3129. Re: Mega STE questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <355838dad2fa32@game-master.com>
Source record: 100996

on Tue 12-05-98 14:23 Niall Moran wrote:

>I was wondering if anybody has the pin layout for the internal hard
>drive slot. Also is it possible to use an ICD micro from a mega
>instead of the atari adapator?

There's a ST-GUIDE file called CHIPS350.HYP that has pin layouts for
pretty well all Atari machines.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3130. Re: Where can I buy SIMMs for a 520STE (Upg

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d8x3bd.16nm1qf133vwuN@pwomar.demon.co.uk>
Source record: 100997

[reformatted for clarity]

Adrian Merwood <adrian_merwood@tivoli.com> wrote:

> Daniel L. Dreibelbis wrote:
> > actually you can use any SIMMs faster than 120ns - 70ns should work
^^
> > just fine.
>
>
> I can source 30 pin SIMMs no problem, but what about memory speed, all those
> I can source are running at 60 or 80ns, will this be a problem???

No.
--
-> The email address in this message *IS* Valid <-

3131. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3558838cae44b2@ping.be>
Source record: 100998

on Mon 11-05-98 19:22 Martin "Nightowl" Byttebier wrote:

>I never came across a problem with Diamond Edge, but ofcourse I'm using
>the latest version.

Me too !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3132. Re: Web Starter ???

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: <>
Message-ID: <355889b5.0@news.ptw.com>
Source record: 100999

On 12 May 1998 11:56:37, Steve Scott wrote:
>
>Starlord, Thanks for sending that file, BUT, as it was included in the
>'text body' it reformated the code.
>
>Can you send it as an attachment please?
>
>Thanks Steve.
>
Was that the 1st try or the 2nd one? I marked it as an attached file
but it shows up in the message itself.

I'm still new to this software, maybe I'm missing something.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3133. FS in UK. ST Format Mags + Discs etc

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: D Mann <geedee@zetnet.co.uk>
Message-ID: <01bd7dd1$0dd2d640$LocalHost@zetnet.co.uk>
Source record: 101000
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

ST Format Coverdisks and Magazines (Future Publishing). 70 issues from 8 to 78 a few gaps only. Complete with the subscribers extra coverdisks. Many full programs, eg database, spreadsheet, WP, graphic, games MIDI. Offers please via e-mail to me at address below. I'm London based.

Also 37 games available, all boxed with original documentation. List from same address, at around £2 each, or would accept £55 for the lot.

Finally, an Atari STFM 4 Meg with Colour SC1224 Monitor mouse joysticks (a "bug" and a Quickshot) £120 ono

geedee@zetnet.co.uk.

3134. Re: BigDOS bombs

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3558a2d22733281@ping.be>
Source record: 101001

on Tue 12-05-98 15:45 K.Hampf wrote:

>Does everyone get a half a dozen of bombs _everytime_ they use BigDOS? That
>could be one thing explaining my problems with GEM/TOS and BigDOS. I get
>about 4 to 8 (I'll count them sometime) bombs but the boot goes on. This is
>not depending on the harddisk driver and hardly something to do with the
>other AUTO programs, this I'll know for sure tomorrow.

The loading sequence of the auto folder prg's are very important. I
can't give you a rule so the only to find this out is to rearrange the
loading sequences until you don't get bombs anymore.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3135. Re: Hades prices?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3558a2d22733283@ping.be>
Source record: 101002

on Tue 12-05-98 15:21 C.A. Wiebering wrote:

>What are the current prices of the Atari clones such as Medusa and Hades
>(In Europe, in the Netherlands)?

Ask MABN. They surely can help you.
Griegplein 279
3122 VN Schiedam
Tel: 010-4703904
Fax: 010-4701320

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3136. Re: BigDOS bombs

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3558a2d22733282@ping.be>
Source record: 101003

on Tue 12-05-98 13:31 Emmanuel Curis wrote:

> Bonjour,
>
>Dans l'article <35584509.0@d2o29.telia.com>,
>K.Hampf, <k_hampf@yahoo.com> a ï¿½crit :
>ï¿½ Does everyone get a half a dozen of bombs _everytime_ they use BigDOS? That
>ï¿½ could be one thing explaining my problems with GEM/TOS and BigDOS. I get
>ï¿½ about 4 to 8 (I'll count them sometime) bombs but the boot goes on. This is
>ï¿½ not depending on the harddisk driver and hardly something to do with the
>ï¿½ other AUTO programs, this I'll know for sure tomorrow.
>
> I noticed some BigDOS crashes very frequently on Hades (each time the
>mouse was moved) : it was due to conflicts with keyboards handling
>programms... Since I removed this programm, I don't have any problem more.
> If it may help...
>
I said this already in another posting. The loading sequence of the
auto folder prg's is very important, especialy on a Hades (I can tell
you that for sure). If I need it I load it as late as possible. The
only prog's I load after Bigdos are the HSMODA7 drivers and MiNT.

BTW: With the latest HDdriver (v 7.5) you don't need Bigdos anymore
for TOS/DOS compatibility. There is an option which let you
partitionate HD TOS/DOS readable without MagiC or Bigdos. The only
drawback is that one can only use one partition (1 GB limit). At least
that is what the docs says about it. I haven't tested it yet.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3137. Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <63d_9805121335@conchbbs.com>
Source record: 101004

```
p > I've tried ELFBACK and SYBACK, and found them wanting in
p > several areas.

Care to be more specific w.r.t. ELFBACK? I could always use
suggestions.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

3138. Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6ja8uu$9hl$1@irk.zetnet.co.uk>
Source record: 101005

On 11 May 1998 23:41:30, Hallvard Tangeraas wrote:
>on Mon 11-05-98 17:51 Mike Borsley (mike.borsley@zetnet.co.uk) wrote:
>
>Oops.... I just realized something..
>I set up the WRONG address in my previous message!!!! (argh!!)
>
>The correct one is:
>
> ftp://ftp.sol.no/user/hallvart/atari/info/sony_144.zip (16 Kbytes)
> ^^^
I tried again without success, then tried again leaving out
info/sony_144.zip, clicking on these afterwards. No problems this
time.

>(I just hadn't updated the macro with the path in my text editor) -the
>change is due to my provider having changed its name from "sn.no" to
>"sol.no", and I remember having others reporting this problem as well.
>
>But why you're not able to download files via my web pages where the
>"sol.no" path is used beats me.
>Which page are you using exactly? I've checked the paths in the
>"atari-hardware" and "essential utilities" section and as far as I can
>see they all say "sol.no".
>I will however check it out.
>
Prior to using the ftp site I tried your Web site, and got the same
results as before ie. When trying to download the sony_144.zip I got
resolving host for 5 minutes after which I gave up on it. I then tried
to download rsve.txt and that came up with 'error finding file'.

Thanks for your help, I'll have another look at your ftp site again
there seems some interesting programs.

Cheers
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

3139. VISION & FRACTALS Web Site now in English

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: j-lusetti@usa.net
Message-ID: <6jagpj$7e8$1@nnrp1.dejanews.com>
Source record: 101006

Hello everybody !
Are you interested by a GEM image manager for your Atari ?
Do you want to compute & animate VERY FAST Fractals on your Falcon ?
Then go to : http://www.mygale.org/01/jlusetti

And if you're interested by Marvel Comics, go there ! Event if it is in French there are a lot of beautiful pictures to look !

Bye, Jean

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3140. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2888_outrider@lvdi.net>
Source record: 101007

Re: "Picture Viever", k_hampf@yahoo.com scribbled the following on 12 May 98 @ 09:49:24:

kh> I would like to know if there's any picture viewer (GIF/JPEG)
kh> for Falcon 030 using DSP and that has slideshow capablities.

Imagecopy and Speed of Light come to mind (SoL is slow and not very stable, though).

kh> The 1st Guide is not using DSP and it's lacking slideshow
kh> capabilites, and so are the Apex viewers I've tried.

1st Guide will use JPEGD.PRG if it's installed, provided you have it configured to do so. Press Control-A to get to the menu. I think you're right that it doesn't have slideshow capability, though.

I guess Imagecopy is probably your best solution. It's a commercial program.

* LED v1.51 * "Ahhh, just the pussy I've been looking for." - The Penguin
--

Terry May - Las Vegas, NV

3141. Viewing pics in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2887_outrider@lvdi.net>
Source record: 101008

Re: "MagiC bootup", k_hampf@yahoo.com scribbled the following on 12 May 98 @ 09:05:40:

kh> The Apex viewers are SLOW! It might be that I don't have a DSP
kh> version. Same goes for the 1st Guide ... they're slow and lack
kh> slideshow capabilities.

There is no separate DSP version of the Apex viewers. And I don't believe they're slow at all, especially considering the picture you get when loading from a low resolution, and the fact that the JPEG viewer scales pics too large for your screen with no apparent loss in quality.

kh> My JPEG v2.22 is great in every aspect BUT that it chrashes when
kh> I read some picture files (usuallly about 10Kb JPEG's) and that
kh> it screws up MagiC pretty bad when it bombs.

It also doesn't work with NVDI installed. And I find the slideshow feature fairly worthless, since it almost always crashes before I get through all the pics. If I need a slideshow, I simply switch to 768x480xHC and use Imagecopy.

* LED v1.51 * A JPEG is worth a thousand words.
--

Terry May - Las Vegas, NV

3142. Mummies Playtime Beta Test Running Errors

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <3562bbb7.17840306@news.zetnet.co.uk>
Source record: 101009

To anyone who keeps getting a disk error when running the Beta test version of Mummies Playtime. It is important that you make a folder called PLAYTIME on the root directory of your disk, then copy the Playtime.prg file and the two folders...Bangman, and Go Troll inside it. Otherwise it won't work.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

3143. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6jaeap$hvf@news.asu.edu>
Source record: 101010

>I would enjoy seeing the two most usable computer systems united. I
>remember when software was written on both and for both. That included
>everything from games to programming languages to the same suppliers of
>hardware/ upgrades. A combined effort of Atari and Amiga users would be
>a powerful combination. I'm sure that would get the worlds attention,
>especially if there is alot of support. Can it be done and who's
>interested?

I would enjoy this, also. In fact, I would enjoy seeing ALL the orphan
communities working more closely against the common microsorb enemy.
Interested? I can hug amiga users. Can it be done? Probably, but how?
Not just by talking about it, or writing magazine articles (I've tried).
--
****
** David Ormand **** dlormand@aztec.asu.edu **
** TI-99/4A ** Geneve 9640 ** Atari ST **
** SW99ers - Tucson, Arizona ** TMS9900 Lives! **

3144. Re: Uploading problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <6jae9j$6i9$1@news.imaginet.fr>
Source record: 101011

On 12 May 1998 11:51:57, "C.A. Wiebering" wrote:
>I have troubles uploading files bigger than about 2.5 kb using ftp. Also
>downloaded binary files (using CAB) almost always get corrupted. Anyone
>has an idea what could be the problem or encountered the same problems?
>
>My system:
> Mega STE 4
> MiNT 1.12
> Thing Desktop 1.00
> Latest version of Sting
> HSmodem 7
> aFTP, MG-Ftp 1.04, Newsie 0.88
It could be a sofware problem, but seing that you are using a MegaSTE, I
would more likely think of a hardware problem. I suffered from corruptions
on download since many months on my MegaSTE. Thanks to a German user, I
was given a hint about a GAL being buggy in many MegaSTE. A guy in Germany
accepted to program a new GAL for me, and it solved the problem at once.
Email me if you want further details.

--
Didier BRIEL
ddc@imaginet.fr

3145. falcon internal 3.5" hd

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jal1tuvg1@roch.zetnet.co.uk>
Source record: 101012

```
i have just put a 3.5" 6.4 gig drive inside a standard falcon
and am feeling rather pleased with myself
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

3146. Re: Mega STE questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jalpiuvg2@roch.zetnet.co.uk>
Source record: 101013

On 12 May 1998 14:23:38, Niall Moran wrote:
>I was wondering if anybody has the pin layout for the internal hard
>drive slot. Also is it possible to use an ICD micro from a mega
>instead of the atari adapator?
>
>Also, there is an empty socket on the mother board infront of the
>68000 chip and was wondering what that was for?
>
>Many thanks
>
>Niall
>.

the empty socket is a vme expansion bus i think, it says here it can
only accept a half size vme card

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3147. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3558dd3a.0@diana.idirect.com>
Source record: 101014

On 12 May 1998 21:18:17, DAVID L. ORMAND wrote:
>
>>I would enjoy seeing the two most usable computer systems united. I
>>remember when software was written on both and for both. That included
>>everything from games to programming languages to the same suppliers of
>>hardware/ upgrades. A combined effort of Atari and Amiga users would be
>>a powerful combination. I'm sure that would get the worlds attention,
>>especially if there is alot of support. Can it be done and who's
>>interested?
>
>I would enjoy this, also. In fact, I would enjoy seeing ALL the orphan
>communities working more closely against the common microsorb enemy.
>Interested? I can hug amiga users. Can it be done? Probably, but how?
>Not just by talking about it, or writing magazine articles (I've tried).

here, here! I'd like to see this happening as well. Wouldn't that
be something if Bill Gates woke up one morning and found himsel
surrounded? :)

>**
>** David Ormand **** dlormand@aztec.asu.edu **
>** TI-99/4A ** Geneve 9640 ** Atari ST **
>** SW99ers - Tucson, Arizona ** TMS9900 Lives! **
>.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

3148. Free to good home

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: Jay <ngrover@hevanet.com>
Message-ID: <6jb7o9$1qn$1@glisan.hevanet.com>
Source record: 101015

Well I am giving the 1040st to the first person that responded so no more
replies please
Thanks

3149. Re: New set of icons to download

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2896_outrider@lvdi.net>
Source record: 101016

Re: "New set of icons to download", mcooke@spirit.com.au scribbled the
following on 06 May 98 @ 11:55:38:

m> Just finished a new set of icons for MagiC they can be used in
m> Thing or neodesk etc.
m>
m> All the folders are 3d OS8 style etc...have fun (16 colour only
m> some have there proper mono icons as well. I never use less then
m> vgax16 on the TT. Have fun!!!

Any idea why these all show up in monochrome with Ease's Iconcons?

* LED v1.51 * "Hey, don't call my brother a dildo!" - Kyle
--

Terry May - Las Vegas, NV

3150. Mac Atari Reader?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <musicman-1205982143580001@behemoth1-43.pixi.net>
Source record: 101017

Anyone know what program will read Atari programs on a Macintosh?
If anyone can answer that please send me information by email please.

musicman@pixi.com

Aloha all!

Vern

3151. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1214.7436T1085T2680@canit.se>
Source record: 101018

Den 11-Maj-98 17:34:16 nedtecknade firebird (firebird@noln.com) f�ljande:
>I would enjoy seeing the two most usable computer systems united. I
>remember when software was written on both and for both. That included
>everything from games to programming languages to the same suppliers of
>hardware/ upgrades. A combined effort of Atari and Amiga users would be a
>powerful combination. I'm sure that would get the worlds attention,
>especially if there is alot of support. Can it be done and who's
>interested?

The Amiga users are probably not very interested, since their market is "much"
bugger than the Atari one, and there still is some perpetual hatred looming
since the 80s.
I'd like to see it, though.
As for games and programs being ported, that was not always a good thing. The
games ported from the ST never took any advantage of the Amiga architecture,
and the Amiga games ported to the ST had to be downgraded.

--
/// Iggy Drougge __/__
/// optimus@canit.se \ �. /
\\\/// http://www.canit.se/~optimus/ /_o _\
\\X/ They told me to get a life. I got a computer instead. \/

3152. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1783.7436T1167T1658@canit.se>
Source record: 101019

Den 11-Maj-98 09:37:02 nedtecknade Levien van Zon (lvzon@bio.vu.nl) f&#65533;ljande:
>Callum Lerwick (look@my.sig) wrote:

>: It would be an interesting to port mpg123 to the ST.

>Hmm. I compiled mpg123 on my Falcon (16Mhz, no FPU). It took about
>six hours to decode three minutes of MP3...

Seems there is a grave need for optimising there.
On my Amiga 1200 (28 MHz) with MPEGA (very optimised), I can play 128 kbps MP3s while multitasking, with mono, half sample rate, somewhat deteriorated quality and a few seconds of buffer.

>: I don't think an ST has a chance at realtime... :P

>Nope. The Falcon may be able to do realtime MP3 decoding using the DSP
>_and_ the CPU (the current MP2 decoder hardly uses CPU time),
>as soon as someone feels like implementing it... (The Falcon MP2 player
>sources are available, as are sources for MP3 players...)

There is actually an MPEG audio player for accelerated C64's nowadays. =)

>: I suspect something with an FPU would help quite a
>: bit... Using MP2 may help too. Anyone know where to find an MP2 encoder?

>There's an MP2 encoder freely available somewhere, try a websearch using
>Altavista (that's how I found it). I think it's even been ported to the
>Atari as well (can't remember where I saw it, maybe at ftp.lip6.fr...),
>but it takes about a day to encode a typical MP2 file :)

Amp is a well-known one, available for (at least) UNIX, Windows and Mac.

--
Iggy Drougge Y Member of Convergence International
optimus@canit.se | (http://www.convergence.eu.org/)
http://www.canit.se/~optimus/ | -For free choice in computing! __
A1200/28/6/80 | Member of Team Amiga __///
C128D, C64, 1541 | -For the creative mind! \XX/

3153. Re: Re:formatting ide

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <12N1695056*@CLIP1.CLIPBOARD.CH>
Source record: 101020

On 10 May 1998 13:31:38, kevin dermott wrote:
>i've been trying to formatt a 3.2 gig ide with ahdi 6.6 and keep
>getting the message "reserved sectors are bad"
>i have used bigger but never needed to format
>
>i do a sector test with hd driver all is fine
>
>does it look like i have a bad drive?
>will anything else formatt ide?
>
>kevin
>
You do NOT formatt a IDE drive, only Partition it.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3154. Re: NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <12Y6238837*@CLIP1.CLIPBOARD.CH>
Source record: 101021

```
On 11 May 1998 12:00:48, Mickael Cousin wrote:
>Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
>
>I can't access to Computerinsel's BBS because I haven't any modem :-(
>
>Mika
>.
Wait a sec! You Don't have a modem??? Then how do you read/post here?

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3155. Re: Hand-scanner for Mega/STE?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: <>
Message-ID: <3557924a.0@news.ptw.com>
Source record: 101099

```
On 11 May 1998 20:35:16, Mmit Regnitier wrote:
>Hi!
>
>I'm looking for a handheld scanner (b/w) for my Mega/STE. Is ist
>possible to connect a pc-scanner? Do I need special software?
>Thanx in advance!
>
>
>-------------------------------------------------------------------------
>--Surfing the internet with my ATARI Mega ST/E, 68000 CPU,16 MHZ,4MB RAM--
>-------------------------------------------------------------------------
>.
I've got one I can sell, $35.00 for it and the software with it.

starlord@ptw.com

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3156. Re: Free to good home Atari 1040ST W/color

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: <>
Message-ID: <35579250.0@news.ptw.com>
Source record: 101100

On 11 May 1998 13:51:12, "Jay" wrote:
>I have a Atari 1040st with color monitor, that has just been gathering dust
>since I replaced with a Pentium PC. The floppy drive is bad but everything
>else works. I will probably just throw it away if someone does not want it,
>I would give it to some charity but unless you know about the ST it probably
>would not do anyone any good. Anyway first come first get
>
>
I would pay for the shipping if I had the $$, but I live on a fixed
income and about Aug will be the 1st month I might have some extra,
I could use the parts to maybe fix my other ST the airlines trashed
on me.

remove <*> for e-mail

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3157. For Sale USA or Wherever

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: <>
Message-ID: <35579257.0@news.ptw.com>
Source record: 101101

I have two books for sale:

1. Abacus's Atari ST GEM Programmer's Reference.

2. Abacus's Atari ST Internals Insiders guide.

Both are in good shape. The 2nd one includes blitter chip info.

Brand New they were $19.95 each. How about $20 for both? give me an offer.

Remove <*> for e-mail

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3158. Re: ---> Support MEGA 3 <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: <>
Message-ID: <3557924d.0@news.ptw.com>
Source record: 101102

On 11 May 1998 21:47:30, "Chris Swinson - MEGA Disczine" wrote:
>For those of you who have not seen the best disczine around Click on the
>links at the end of this message and get disc 1 and 2 of issue 2 of MEGA
^^^^ This ONLY works if your reading this via the Web, if a user is
reading this offline (like me) or with a reader like Newsie, that is
something that does NOT work. And I've seen no listing of GOOD
Astronomy, I don't read UFO junk.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3159. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6j8aj7$ndn@usenet.pa.dec.com>
Source record: 101103
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <6j3faf$3in$1@news4.isdnet.net>, "Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> wrote:
>
>
>Never heard of an STFM?????? It's generally accepted as the most widespread
>model, the good old ST with integrated floppy and RF Modulator (from circa
>1987 to the introduction of the STE). Anyway, STFMs all have TOS in ROM,
>that's why I didn't mention it.
>
>>

My old 520STFM (which was bought in Singapore) was actually a 1040 with 512K only. I could just plug in the other 512K and solder some resistors & I have a regular 1040STFM ! Another guy's 520STFM in Singapore was not as such, it was really a 520STFM, no extra slot for memory.

Rgds
William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

3160. Extra STuff for sale (US)

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: look@my.sig
Message-ID: <3557a998.20464975@news.wavetech.net>
Source record: 101104

All right, I've gotten no replies so far, is my news server being strange again? :)

I've lowered some prices, added some stuff. Shipping is extra, blah blah blah...

A 520STfm, single sided drive, TOS 1.0, RF output, 512k but contains unpopulated 2mb upgrade card. Solder some chips and you've got 2.5mb. $30

A 1040STf, double sided drive, TOS 1.0, no RF, 1mb (basically stock) $40

SC1224 color monitor, goldstar version. $40

A dead 520ST, the original one with the external power supply. Has 1mb upgrade. Good for parts? I've swiped the TOS roms already... I just checked the power supply with a meter and it looks good. Make offers.

An ST Replay 4 cartrige, does 8-bit mono sound sampling and output. $15

Two XEBEC SCSI-MFM controllers. Lets you use old MFM drives on a SCSI bus. Doesn't seem to be compatable with newer formatting utils, (at least not ICD's) but work fine if you can get the drives formatted with some other controller, or can find a copy of some really old formatting utils... (I've been unsuccessfull :P) Make offers.

A beat up SF354 external floppy, I had a PC drive in it for a while so it has a square hole cut in the front. I'll throw a single sided drive in there just to get it out of my hair... :) Make offers.

Various Atari magazines, about 20, mostly Antic and STart. Seem to date mostly '86-'87. Offers?

Sorry about the anti spam, its been almost a year since I last posted to a newsgroup, and spam has just recently (mostly) disappeared from my mailbox... I'd hate to invite in another flood of spam...

--
Email should go to a username of lerwick that belongs to yet another annoyed spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

3161. Re: viruskiller

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5551_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101105

Hi Richard, on 10 May 98 you wrote: ...respect, brethren

k>
km>>> Harry Sideras wrote:
>>>> Ultimate Virus Killer is the only really up to date utility. In
>>>> the UK it's available from FaST Club at 9.95ukp inc tax.
>>>> stclub@cix.co.uk or http://www.compulink.co.uk/~sta/
km>>>
km>>> Is that UVK 5.9 or UVK2000?
>> Good question. I ordered my upgrade shortly after the 2000 version
>> was reviewed in Atari Computing and got v7.1 ...
>>
>> To be sure I'll check with Paul...
k>
k> I have sent Paul version 8.0 of UVK 2000 somewhere in January. If
k> he's not selling 7.1 (which is the version directly prior to 8.0,
k> don't let the version numbers put you off), please tell me so I can
k> send him 8.0 anew. He might never have received it :-(

He says that UVK 2000 is a relabelled v7.1 and he certainly sent me v7.1GB in February...

I've asked him to contact you direct, but you can mail him first if you like B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3162. Re: Neochrome 2 !

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5553_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101106

Hi Leigh, on 10 May 98 you wrote: ...respect, brethren
l>
l> (Harry Sideras) wrote:
>> *Hi Yves*, on 06 May 98 you wrote: ...respect, brethren
yg>>> Nicholas Bales wrote:
>>>> Well, there was the old Neochrome, distributed by Atari I think.
>>>> Quite a while later (~1990 I think), a hackers group got into
>>>> adding features to it, STE support, overscan, PC formatter,
>>>> multiformat support, animation, intro text scroller (!), etc...
yg>>> So this is the Neo 2! It *is* old (1990!). So I have it (first ST
yg>>> Mag cover disk, remember...). I didn't know it was called Neo 2.
>> I thought it was changed to Neochrome Master...
>>
>>>> They finally got permission to distribute it as freeware.
>> I hadn't heard that. I only remember when Atari reasserted their
>> copyright ownership of both Neochrome and First Word, but things
>> must've changed since then...
>>
l> I think that you are correct Harry, I remember that we put Neochrome
l> 2 into our library and got our wrists slapped hard for it by Atari

Wasn't this the final straw for Martin Dryden @ SWSL too? Or was that
another program?

l> They have also stated they they own the copyright to board games
l> which have been around for centuries e.g Chess, They can probably
l> therefore be held partly responsible for the lack of development by
l> the enthusiast of software which would have kept the St a little bit
l> more popular. (Steps back and dons fireproof suit :))

Nothing controversial there... <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3163. Re: Re:formatting ide

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5552_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101107

```
*Hi Ronald*, on 10 May 98 you wrote: ...respect, brethren
t>
t> On 10 May 1998 13:31:38, kevin dermott wrote:
t> ]-i've been trying to format a 3.2 gig ide with ahdi 6.6 and keep
t> ]-getting the message "reserved sectors are bad"
t> ]-I have used bigger but never needed to format
t> ]-
t> ]-I do a sector test with hd driver all is fine
t> ]-
t> ]-does it look like I have a bad drive?
t> ]-will anything else format ide?
t>
t> Kevin, I'm fairly sure that you are not supposed to low-level format
t> IDE drives. All you have to do is partition them and install your HD
t> driver...
t>
t> Somebody else correct me on this! (I do believe that some drives will
t> take formatting, but if its not one of those, then you risk damaging
t> the drive-I lost 52 megs of 270 on an internal 2.5" IDE drive like
t> this-had to turn it back in) Good luck.

Yes, this is the advice I've had too. Partition only - don't format on pain
of... pain.

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3164. Re: Password resetting

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: kenkast@dsrt.com
Message-ID: <3557c22d.0@207.211.42.3>
Source record: 101108

On 3 May 1998 16:17:03 , Robert Guy Casey wrote:
>Has anyone had a similar problem to this?

Yes, I had this problem at first with Newsie 0.88. I had entered
something in the "account name" box under personal information which
somehow conflicted with my user name and caused my isp to reject my
password. Blanking this box ended the difficulty.
ken

3165. Re: Extra STuff for sale (US)

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <6j8i8m$e33$1@alexander.INS.CWRU.Edu>
Source record: 101109

Callum,

your email address was unclear-I am interested in your ST mags.

My email is listed easily. Please respond and I will give you an offer.

Regards,

Jim
--
" A friend loves at all times, and a brother is born for
adversity." Proverbs 17:17
"Your eyes have never seen a monitor so big or a
TV so clear!" - VideoTurtle

3166. Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3557e09b.0@d2o29.telia.com>
Source record: 101110

To know not to format the IDE drive would have been great a couple of years ago. I interrupted a format on my IDE and it went nuts. Is there any way to get it running again or has the head got stuck or what? I would really like solutions like "partition it and off you go" ;)

This is the kind of info that really should be put in the ST Quick FAQ don't you think?

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

3167. BigDOS and MagiC frustration

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3557e5bc.0@d2o29.telia.com>
Source record: 101111

I have now pinpointed some problems:

a) I can't read big DOS partitions in GEM/TOS.

It has nothing to do with the HD drivers I've used, it must be BigDOS that can't read all dir's on my Zip-Drive. Some subdirs are ALWAYS displayed as garbage in GEM/TOS. I'm by this forced to use MagiC instead.

b) MagiC boots up in about 2-3 minutes, if at all.

I have no IDE drive and it looks for it anyway. Should be solved easily by using MPATCH21 which isn't compatible with MagiC 5.20 ;) The Fastboot (used from the bootsector of a floppy) overwrites MagiC in memory, and is therefore not usable.
Sometimes my Falcon gets stuck in the bootrout, but now I can tell by watching the floppy light. MagiC hangs when it is checking if the floppy is bootable or something. If this has occured it will again until I boot it up in GEM/TOS once.
At times I can also get MagiC going and it doesn't draw the screen. One reboot is usually enough to get this fixed.

c) MagiC hates me

Yes it does. I can't test programs in GEM/TOS due to BigDOS problems and MagiC crashes if not the first time you run a program, almost certainly the second time. I just tried to test Freedom2 and view some pictures last evening, and it took me 15 minutes to get it up right just to start using it, then I did about 30 unwanted reboots that one evening. I would like to use CAB and stuff, but with the computer going like this I can't. But then again CAB is the slowest browser I've ever seen, and it doesn't handle JavaScripts either. You can't charge money for a product like that.

Regretts, K. Hampf
e-mail: k_hampf@yahoo.com

3168. Re: MagiC bootup

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3557e763.0@d2o29.telia.com>
Source record: 101112

Terry May wrote in message <2837_outrider@lvdi.net>...
>
>kh>> Is there any _good_ GIF and JPEG picture viewer for use under
>kh>> MagiC on a Falcon?
>
>HS> 1stGuide for JPGs - quick, clean and small.
>
>I'd have to go with the Apex viewers. Not only are they quick, clean and
>small, but they automatically change res, so no dithering is necessary.
And
>the JPEG viewer even does a clean scale to make the pic fit the screen (the
>GIF viewer has smooth scrolling).

The Apex viewers are SLOW! It might be that I don't have a DSP version. Same goes for the 1st Guide ... they're slow and lack slideshow capabilities. My JPEG v2.22 is great in every aspect BUT that it chrashes when I read some picture files (usuallly about 10Kb JPEG's) and that it screws up MagiC pretty bad when it bombs.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3169. Re: MagiC bootup

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3557eefe.0@d2o29.telia.com>
Source record: 101113

Harry Sideras wrote in message
<5363_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>...
>kh> How can I get to bypass the IDE drive in Falcon using MagiC?
>You need MPATCH20 by Daniel Hedberg of New Beat Development.
>I'd guess you can get it at his Web page:http://www.kuai.se/~dhedberg/

The program is not to be found at that adress AND it's not compatible with
MagiC 5.20 just 5.1x and below :(

>Hmmm... doesn't Shutdown handle this SWIDTH program then? Try putting the
>following in SHUTDOWN.INF so that the first SWIDTH is closed down before it
>gets started up again after the resolution change:
>terminate SWIDTH

The SWIDTH effect is taken away when any picture viewer has changed and
changed back resolutions. Understandable but annoying.

>kh> And, finally, how can I get Mouse 2.5 to autoboot under MagiC 5.20?
>Do you use the #_AUT line in MAGX.INF? If not, you may be able to install
>MOUSE26 there to autoboot:
>#_AUT C:\MOUSE26.PRG

That sure didn't help. But I then found out it was real easy! The modem
setup has been active in my CPX-panel and it's been resetting my serial
port. I must try to use Internet and comms again and check if I've gotten
rid of some serial speed problems there also...

Thanks for the help though!

Best Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3170. Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3557f1a3.0@d2o29.telia.com>
Source record: 101114

I would like to know if there's any picture viewer (GIF/JPEG) for Falcon 030 using DSP and that has slideshow capablities.

I have been using JPEGView v2.22 and it's great ... but it won't work good enough with MagiC and I can't read big DOS partitions from GEM/TOS due to BigDOS problems. The 1st Guide is not using DSP and it's lacking slideshow capabilites, and so are the Apex viewers I've tried. The JPEG thingie you start up in the AUTO folder and that has this demo-ACC is probably using the DSP but it's also slow.
I think I've been a little spoiled by using GraphicConverter on Macintosh, but I do no longer have a color Mac, I'm now forced to use my Falcon on a TV-set. That also makes me not using Interlaced resolutions, and gives all programs not switching resolutions this strange tall look.

Regards, K.Hampf
e-mail. k_hampf@yahoo.com

3171. Re: Web Starter ???

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: Steve Scott <buskers@melbourne.dialix.com.au>
Message-ID: <Pine.SV4.3.91.980512115421.15597A-100000@melbourne.dialix.com.au>
Source record: 101115

Starlord, Thanks for sending that file, BUT, as it was included in the
'text body' it reformated the code.

Can you send it as an attachment please?

Thanks Steve.

3172. What MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3557fa2a.0@d2o29.telia.com>
Source record: 101116

What is the best MiNT version/package/distribution to use with a standard 4Mb Falcon 030 without FPU? Right now I've got 50Mb HD space, but could probably manage to get about 200Mb more, is that sufficient for working with GNU C++ ?

I've got some knowledge in Unix and I would like to run n.AES also, but what MiNT am I supposed to use? Because you do have to use MiNT with n.AES, right? Where should I get MiNT, is FUNet in Finland a good source? And what about using X-windows as a GUI?

What connection packages are available? Browsers? Can I have MagiC there also?

I know nothing about MiNT ... but I would like that Unix compability.

Regards, K. Hampf

3173. Re: Where can I buy SIMMs for a 520STE (Upg

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3557F7AC.AA7FD0D9@hol.REMOVE.THIS.fr>
Source record: 101117

```
Adrian Merwood a ï¿½crit:
>
> Daniel,
>
> I can source 30 pin SIMMs no problem, but what about memory speed, all those
> I can source are running at 60 or 80ns, will this be a problem???
>

That's fine, the spec says FASTER than 120ns (nanoseconds), so 60ns is
faster that 120ns.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3174. Re: NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: mika@ouessant.ima.uco.fr
Message-ID: <6j8u4v$5hv$1@news.univ-angers.fr>
Source record: 101118

starlord@ptw.com (Dennis Bishop) (*) wrote:
> Wait a sec! You Don't have a modem??? Then how do you read/post here?

By the power of my brain ! :-)

Infact, I'm working for an university, so ...

Mika

3175. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: grovem@blockridgecrest.ca.us
Message-ID: <6j8ujh$3gi$1@ash.ridgecrest.ca.us>
Source record: 101119

On 12 May 1998 08:36:44, "K.Hampf" wrote:
>To know not to format the IDE drive would have been great a couple of years
>ago. I interrupted a format on my IDE and it went nuts. Is there any way to
>get it running again or has the head got stuck or what? I would really like
>solutions like "partition it and off you go" ;)
>
>This is the kind of info that really should be put in the ST Quick FAQ don't
>you think?
>
>Regards, K. Hampf
>e-mail: k_hampf@yahoo.com
>
>
>.

If when you formatted the IDE drive, and erased some of the factory
data, you may be able to contact the manufacture and see if they have
a utility package to restore the drive. Things being the way they are,
it goes without saying that you'll probably have to connect it to a PC
to do this. A good "personal" PC shoppe should be able to handle this
for you if you don't have any luck with TOS software.

Mike

3176. Uploading problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: "C.A. Wiebering" <wieberin@ctit.utwente.nl>
Message-ID: <35581BBD.3E29810B@ctit.utwente.nl>
Source record: 101120

I have troubles uploading files bigger than about 2.5 kb using ftp. Also
downloaded binary files (using CAB) almost always get corrupted. Anyone
has an idea what could be the problem or encountered the same problems?

My system:
Mega STE 4
MiNT 1.12
Thing Desktop 1.00
Latest version of Sting
HSmodem 7
aFTP, MG-Ftp 1.04, Newsie 0.88

Greetings,
Kees Wiebering

3177. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6j966h$92t$1@nyheter.chalmers.se>
Source record: 101121

In article <3557f1a3.0@d2o29.telia.com>, K.Hampf <k_hampf@yahoo.com> wrote:
>I would like to know if there's any picture viewer (GIF/JPEG) for Falcon 030
>using DSP and that has slideshow capablities.

If you want to do something with images that don't include drawing, chances are always good that MGIF will handle it. ;-)

MGIF can do slideshows directly from the command line or via a 'script' file. Normal wildcards are supported and slideshows can be repeating, random and timed. It's even possible to do some image processing operations on the images before they are displayed, but I can't recall exactly what the limitations are on that (at least scaling should be possible).

Naturally, all graphics modes are supported (only 256 colours on graphics cards). JPEGD (Brainstorm's DSP jpeg decoder) will be used if available and you won't find a faster GIF decoder/viewer anywhere.

The latest actual release version is v5.01, which should be available on most ftp sites, but you should really always use the latest 'beta' version available from my ftp/WWW site (the beta archives are not complete, though, so you need a regular distribution as well).
The fifth v5.10 beta was released in July last year and is a _lot_ better than v5.01. Speedups, new functions, windowed dialogs etc.

If you have any questions etc, please email me.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3178. CLI menu accessory

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: robin@px.uk.com
Message-ID: <6j94h3$duj@co-op.newsguy.com>
Source record: 101122
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Hello,

I am looking for a good command line interpretor in the form of a desk accessory. It would have to run external programs such as gcc, make, etc. and be able to set envioroment variables.

I know I could use Mint with toswin and a shell like bash but that is a bit too complex for my needs.

If anybody could send any information via email on such an accessory I would be very grateful.

Thanks alot, Robin Grant.
robin@px.uk.com

3179. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <355823e3.0@d2o29.telia.com>
Source record: 101123

Johan Klockars wrote in message <6j966h$92t$1@nyheter.chalmers.se>...
>Naturally, all graphics modes are supported (only 256 colours on graphics
>cards). JPEGD (Brainstorm's DSP jpeg decoder) will be used if available
>and you won't find a faster GIF decoder/viewer anywhere.

Thanks for your suggestion ... I've tried MGIF once but it might have been
an old version, I remember I couldn't get it to show anything fast or
colourful. I really hope that 256 colour limit is not on Falcons too. Anyhow
I'll give it a try!

I hope this is the JPEGD you were talking about:
ftp://ftp.lip6.fr/pub8/atari/Falcon/Graphics/jpegd.zip

>The latest actual release version is v5.01, which should be available on
>most ftp sites, but you should really always use the latest 'beta' version
>available from my ftp/WWW site (the beta archives are not complete, though,
>so you need a regular distribution as well).
>The fifth v5.10 beta was released in July last year and is a _lot_ better
>than v5.01. Speedups, new functions, windowed dialogs etc.

I found the beta at ftp://ftp.lip6.fr/pub8/atari/Graphics/mgif510b.lzh
and the real one on
ftp://ftp.uni-paderborn.de/ftp/disk4/atari/tools/screen/mgif501.lzh

Best Regards, K. Hampf
e-mail: k_hampf@yahoo.com

3180. FS/T Ultima 1 and Limited Ed. Second Trilogy

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: tommage@aol.com
Message-ID: <1998051211150700.HAA24410@ladder01.news.aol.com>
Source record: 101124

Sorry I know none of this is for ST, but maybe someone has the Atari 8-bit game I need :)

Ultima 1 complete for IBM in great shape. Includes the cloth bag with five coins and the four maps.

Also have the rare Limited Edition Second trilogy (Ultimas 4-6) for IBM on 3.5 disks. Has a special sticker on the box and comes with all 3 cloth maps unlike the regular edition which has one paper map for all 3 games. It is missing the book and ref guide, and the U4 disk is a copy but the the rare items are the special box and the cloth maps.

I'm looking for:

Ultima 2 for Mac
Ultima 2 in the big box for ANY computer
Ultima 1 for Atari 8-bit (has a castle on the box)
Ultima by Cal. Pacific for Apple][
Ultima 2 for C64 in the small box with the Black border on the box
Akalabeth for Apple][
Ultima Escape from Mt. Drash for VIC20

If you are interested, please send me an email, trades prefered :)

Thanks,
Tom

3181. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35580b20_roughley@news.dsoe.com>
Source record: 101125

"K.Hampf" wrote:

> I would like to know if there's any picture viewer (GIF/JPEG) for
> Falcon 030 using DSP and that has slideshow capablities.

Try GrafTool:

http://ourworld.compuserve.com/homepages/JJvB

It has fast JPEG decoding and a slideshow feature. However, it doesn't support the DSP or progressive JPEGs found on the 'net (these have to be converted beforehand using jpegtran.ttp from The Independent JPEG Group's software). GrafTool also makes an excellent external viewer for use in CAB, as it understands the AV Protocol and is robust while multitasking, among other things.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3182. FS atari Belgium

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: evert baeyens <evert@psion-be.com>
Message-ID: <35585255.2E777CE1@psion-be.com>
Source record: 101126

Falcon 4 mb 68882 + magnum card (8 mb) + soundpool audiotracker hdrec
+ ddd 40 Mhz speeder (not installed) NO monitor

slm 804 + complete plans & repair manuals

TT030 azerty 2 +4 mb ram tos 3.01 NO monitor

protar r 44 rem harddisk + 2 card. asci connector + drivers

1040 1 mb ram + colour mon

gravis mouse stick

evert baeyens
mail eba@ANTISPAMdma.be
evert@ANTISPAMpsion-be.com

3183. Re: CLI menu accessory

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <35583A29.41C6@imag.fr>
Source record: 101127
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

> I know I could use Mint with toswin and a shell like bash but that is a bit too
> complex for my needs.

I still think the most powerful is to have TosWin because:
TosWin can be used without MiNT. So not very complex, is it?

Yves.

Note: there is a new release of TosWin which cannot be used without
MiNT.

3184. Re: BigDOS and MagiC frustration

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35584a5623d7f33@club-internet.fr>
Source record: 101128

Hello,

in article <3557e5bc.0@d2o29.telia.com>
K.Hampf wrote:

> Sometimes my Falcon gets stuck in the bootrout, but now I can tell by
> watching the floppy light. MagiC hangs when it is checking if the floppy is
> bootable or something. If this has occured it will again until I boot it up
> in GEM/TOS once.
> At times I can also get MagiC going and it doesn't draw the screen. One
> reboot is usually enough to get this fixed.

I do have some problems like yours. Sometimes bombs at bootup (2, 3 or 4).
Sometimes a white screen and the boot stops. Sometimes the screen become
dark (its "power save" feature is then activated) then the boot proceeds
but there is no respons of the keyboard.

I need to press the reset button to get rid of these. Then all is ok.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3185. Re: Pine?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <3IRXC1G@tos.pl.net>
Source record: 101129

Yves Gablin (yves.gablin@imag.fr) wrote:
: What is Pine for MiNT, and what is Pine in general?

Pine is an email program for reading and writing email. It's easy to use
but still has all the features you usually want.

Another good email reader is Mutt.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

3186. STraight Fax 2 and Class 1

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <BJRXC2I@tos.pl.net>
Source record: 101130

I'm trying to get STraight Fax 2 version 2.5 to work with a class 1 fax modem.

It works fine with a USR Sportster Voice 33.6 fax modem in class 2, but fails if I switch it to class one. It also fails on a cheap Dynalink modem (Cirrus Logic chipset) in a similar way, as this modem supports only class 1.

The modem will dial, and I can hear the fax beep periodically as usual. Then the remote fax machine answers the phone, and after a while STraight Fax just says that it timed out waiting for remote fax. No pages get transferred.

This problem occurs on both the USR and the Dynalink modem in class 1, even though class 2 work ok. What could be wrong here?

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

3187. BigDOS bombs

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35584509.0@d2o29.telia.com>
Source record: 101131

Does everyone get a half a dozen of bombs _everytime_ they use BigDOS? That could be one thing explaining my problems with GEM/TOS and BigDOS. I get about 4 to 8 (I'll count them sometime) bombs but the boot goes on. This is not depending on the harddisk driver and hardly something to do with the other AUTO programs, this I'll know for sure tomorrow.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3188. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <355846e1.0@d2o29.telia.com>
Source record: 101132

Neil Roughley wrote in message ...
>Try GrafTool:
> http://ourworld.compuserve.com/homepages/JJvB

Thanks for the suggestion, I'll try it out.

>It has fast JPEG decoding and a slideshow feature. However, it doesn't
>support the DSP or progressive JPEGs found on the 'net (these have to be
>converted beforehand using jpegtran.ttp from The Independent JPEG Group's
>software). GrafTool also makes an excellent external viewer for use in
>CAB, as it understands the AV Protocol and is robust while multitasking,
>among other things.

That's the sort of thing that makes one not use it, isn't it? I'll try it
and see how complicated it is, and how fast it seems to be, conversions and
all. But I hope it's under developement and'll get nifty routs for using the
DSP to display every known graphic format on earth :)

Regards, K. Hampf

3189. Re: Where can I buy SIMMs for a 520STE

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6j83lukse1@roch.zetnet.co.uk>
Source record: 101133

On 11 May 1998 16:48:30, Adrian Merwood wrote:
>Daniel,
>
>I can source 30 pin SIMMs no problem, but what about memory speed, all those
>I can source are running at 60 or 80ns, will this be a problem???
>
>Adrian
>
>Daniel L. Dreibelbis wrote:
>
>> On 11 May 1998 11:16:53, Adrian Merwood wrote:
>> >I have recently aquired a fully working 520STE and would like to upgrade
>> >the memory to 4MB (if Possible). From various sources I understand that
>> >I am looking for 1Mb 120ns 30 pin Simms?
>> >
>> >Can anybody tell me where I can get these from??? I would prefer a UK
>> >source but will go further afield if necessary.
>>
>> actually you can use any SIMMs faster than 120ns - 70ns should work
>> just fine.

i put 4 4meg simms in that i got for a fiver,although it only saw 4
it worked fine

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z

3190. Hades prices?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: "C.A. Wiebering" <wieberin@ctit.utwente.nl>
Message-ID: <35584CDE.AD8570EA@ctit.utwente.nl>
Source record: 101134

What are the current prices of the Atari clones such as Medusa and Hades
(In Europe, in the Netherlands)?

Greetings, Kees.

3191. Re: BigDOS bombs

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6j9iur$rp2$1@nef.ens.fr>
Source record: 101135

Bonjour,

Dans l'article <35584509.0@d2o29.telia.com>,
K.Hampf, <k_hampf@yahoo.com> a ecrit :
>>Does everyone get a half a dozen of bombs _everytime_ they use BigDOS? That
>>could be one thing explaining my problems with GEM/TOS and BigDOS. I get
>>about 4 to 8 (I'll count them sometime) bombs but the boot goes on. This is
>>not depending on the harddisk driver and hardly something to do with the
>>other AUTO programs, this I'll know for sure tomorrow.

I noticed some BigDOS crashes very frequently on Hades (each time the
mouse was moved): it was due to conflicts with keyboards handling
programms... Since I removed this programm, I don't have any problem more.
If it may help...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

3192. Re: What MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <35584FCF.167E@imag.fr>
Source record: 101136

K.Hampf wrote:
>
> What is the best MiNT version/package/distribution to use with a standard

I don't know about the packages because I found out it was more simple
to install things myself than with packages and install programs that
wouldn't work...
Anyway, I use (and i'm satisfied with :)
- MiNT 1.12 (soon FreeMiNT 1.14.7)
=> The kernel
- MiNTOS 1.4.1 with init1.3
=> The multi-user UNiX extension
- MiNTNet ... I don't know for sure, I don't even have a phone, so...
=> The network part, with PPP, SLIP...
- AES 4.1, slow but OK.
=> The GUI.

> 4Mb Falcon 030 without FPU? Right now I've got 50Mb HD space, but could
> probably manage to get about 200Mb more, is that sufficient for working with
> GNU C++ ?
>

All that on a 4Mo STE with a 150Mo Minix (UNiX-like) partition, without
a FPU.
So I'm sure it will be even better on a Falcon, and sincerely 50Mb
aren't a lot. Maybe enough if you only use G++.

> I've got some knowledge in Unix and I would like to run n.AES also, but what
> MiNT am I supposed to use? Because you do have to use MiNT with n.AES,
> right? Where should I get MiNT, is FUNet in Finland a good source? And what
> about using X-windows as a GUI?

FUNet is the *best* source IMHO for MiNT. I don't know about N.AES, but
with AES4.1, MiNT 1.0 is enough, MiNT 1.12 is better, (Free)MiNT
1.14.7... I don't know yet, but surely better if you intend to use
multi-users or virtual RAM.

X-Windows? Is it the same than the fvwm I see on my screen at home? If
so, it is *very* slow (on a 1040 STE, mind...). Still good, but poor.

>
> What connection packages are available? Browsers? Can I have MagiC there
> also?

Magic is commercial and magically wonderful (from what I hear). It is
available.
With or without Magic, there are many browsers, but I won't be able to

help you in that area.

>
> I know nothing about MiNT ... but I would like that Unix compability.

With MiNTOS, it *is* UNiX, or so says Ms Ellis (K.L.), well known for
using MiNT :-)

>
> Regards, K. Hampf

Have a good day,
Bye,

Yves.

3193. Mega STE questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6j9m1a$i77$1@rockall.cc.strath.ac.uk>
Source record: 101137

I was wondering if anybody has the pin layout for the internal hard drive slot. Also is it possible to use an ICD micro from a mega instead of the atari adapator?

Also, there is an empty socket on the mother board infront of the 68000 chip and was wondering what that was for?

Many thanks

Niall

3194. Mega STE blitter

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6j9m5v$i77$2@rockall.cc.strath.ac.uk>
Source record: 101138

I'm having problems with the blitter in my mega STe. When the blitter
is turned on the screen messes up but works fine with it switched off.
Does this mean that the blitter is buggered or is something else up.
Which chip is the blitter and is it possible to use one from a normal
STE if its buggered.

Many thanks

Niall

3195. FS(UK) atari stuff

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6j9mea$i77$3@rockall.cc.strath.ac.uk>
Source record: 101139

```
Atari Stuff For Sale (UK)
-------------------------

Mega STE 4mb with 105mb hard drive and ethernet card
Minis 100 mb external hard drive with Link 2
Jaguar with cybermorph, doom and tempest 2k
Spectre GCR
External floppy with power supply
ST keyboard fitted with key clicks
ST internal floppy (original with small diagonal button)
1MB Simms (4)
NVDI 2.5
PC Ditto

Games
-----
Jimmy Whited snooker
Microprose grand prix
chaos engine
James Pond
Street fighter 2
Hudson Hawk
Starglider 2
International soccer challange
3D construction kit
never mind
star breaker
new zealand story
carrier command
after burner
battleships
cisco heat
dark fussion

Email me with any offers for any of above

niall.moran@strath.ac.uk
```

3196. Re: Re:formatting ide

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9g1ifpn44.fsf@se.bel.alcatel.be>
Source record: 101140

kdermott@zetnet.co.uk (kevin dermott) writes:

> have i been lucky in my ignorance ? i have bought,formatted,and fitted
> many laptop ide's.also put a few in falcons and ste conversions

I think more recent IDE drives are designed to ignore attempts to format
them. Note also that PCs tend to call partitioning "formatting" and
formatting "low-level formatting", just to confuse us.

--

Chris Gray

3197. Re: Converting Degas Elite pictures

Newsgroup: comp.sys.atari.st
Date: 1998-05-12 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd7dbd$77bce140$27b6f482@sven133>
Source record: 101141

Hi Kristina!

> I'm looking for a program that converts PC1 (Degas Elite compressed)
> pictures to GIFs. The problem is that I don't own an Atari anymore, just
> a PC.

> Can anyone help me?

Well, I don't know if there is a program for the PC, but you could get one
of the free ST emulators and use an atari program..

/Peter

3198. 1040 to Give Away

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: chuckm@zocalo.com
Message-ID: <chuckm-1305982148480001@157.22.200.2>
Source record: 100842

System available. Free. You pick up in S.F. East Bay Area.

Atari 1040ST
SF354 External floppy drive Brand new unused.
SC1224 color monitor.
Mouse, joystick, 1200 baud (!) modem.

System is in good condition clean, works.
I no longer need the stuff and am glad to give it a new home.
Please E-mail me at chuckm@zocalo.com as I do not read this NG
if you want the system.
-- Chuck

3199. Re: Hand-scanner for Mega/STE?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <56P4083514*@CLIP1.CLIPBOARD.CH>
Source record: 100843

```
On 11 May 1998 20:35:16, Mmit Regnitier wrote:
>Hi!
>
>I'm looking for a handheld scanner (b/w) for my Mega/STE. Is ist
>possible to connect a pc-scanner? Do I need special software?
>Thanx in advance!
>
>
>-------------------------------------------------------------------------
>--Surfing the internet with my ATARI Mega ST/E, 68000 CPU,16 MHZ,4MB RAM--
>-------------------------------------------------------------------------
>.
I've got one I can sell, $35.00 for it and the software with it.

starlord@ptw.com

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3200. Re: Web Starter ???

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <16Y5981944*@CLIP1.CLIPBOARD.CH>
Source record: 100844

On 12 May 1998 11:56:37, Steve Scott wrote:
>
>Starlord, Thanks for sending that file, BUT, as it was included in the
>'text body' it reformated the code.
>
>Can you send it as an attachment please?
>
>Thanks Steve.
>
Was that the 1st try or the 2nd one? I marked it as an attached file
but it shows up in the message itself.

I'm still new to this software, maybe I'm missing something.

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starlord@ptw.com | | Astronomy/IAR-LIST |

3201. Re: Free to good home Atari 1040ST W/color

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <56Q1392239*@CLIP1.CLIPBOARD.CH>
Source record: 100845

On 11 May 1998 13:51:12, "Jay" wrote:
>I have a Atari 1040st with color monitor, that has just been gathering dust
>since I replaced with a Pentium PC. The floppy drive is bad but everything
>else works. I will probably just throw it away if someone does not want it,
>I would give it to some charity but unless you know about the ST it probably
>would not do anyone any good. Anyway first come first get
>
>
I would pay for the shipping if I had the $$, but I live on a fixed
income and about Aug will be the 1st month I might have some extra,
I could use the parts to maybe fix my other ST the airlines trashed
on me.

remove <*> for e-mail

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starlord@ptw.com | | Astronomy/IAR-LIST |

3202. Re: ---> Support MEGA 3 <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <56Q0426171*@CLIP1.CLIPBOARD.CH>
Source record: 100846

```
On 11 May 1998 21:47:30, "Chris Swinson - MEGA Disczine" wrote:
>For those of you who have not seen the best disczine around Click on the
>links at the end of this message and get disc 1 and 2 of issue 2 of MEGA
^^^^ This ONLY works if your reading this via the Web, if a user is
reading this offline (like me) or with a reader like Newsie, that is
something that does NOT work. And I've seen no listing of GOOD
Astronomy, I don't read UFO junk.

---------------------------------------------------------------------
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470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3203. For Sale USA or Wherever

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <56Z5963679*@CLIP1.CLIPBOARD.CH>
Source record: 100847

I have two books for sale:

1. Abacus's Atari ST GEM Programmer's Reference.

2. Abacus's Atari ST Internals Insiders guide.

Both are in good shape. The 2nd one includes blitter chip info.

Brand New they were $19.95 each. How about $20 for both? give me an offer.

Remove <*> for e-mail

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3204. Almost free Mega ST-4

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: dmielcarek@my-dejanews.com
Message-ID: <6jbncu$4nt$1@nnrp1.dejanews.com>
Source record: 100892

Mega ST-4 with 30 meg hard drive, two monitors, books,
bunch of software including WordPerfect. You can have
it if you pay for shipping or come and get it. I live
about 70 miles south of Washington D.C.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3205. Tons of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: jason@nospam-hitsquad.com
Message-ID: <35595eb5.13562889@news.uq.edu.au>
Source record: 100893

Hi,

There are hundreds of programs for making music and listening
to music which you can download at
http://www.hitsquad.com/smm/atari/

There is mainly ST software but there's also some for the
Falcon.

The site has software for midi, MOD, audio, recording,
multi-track, MPEG, soft synths, drum machines, guitar tuners,
samplers, patch editors/librarians, mp3 players, sequencers,
algorhythmic composition, and heaps more.

cheers,
jason.

This message is spam resistant, to write back via email remove
'nospam-' from jason@nospam-hitsquad.com

3206. Re: Mac Atari Reader?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35595C8B.CB8529DD@hol.REMOVE.THIS.fr>
Source record: 100894

musicman@pixi.com a ï¿½crit:
>
>
>
> Anyone know what program will read Atari programs on a Macintosh?
> If anyone can answer that please send me information by email please.
>
> musicman@pixi.com
>
> Aloha all!
>
> Vern

Do you mean a) read Atari files or b) run Atari programs ?

a) a DOS 720K formatted floppy will allow you to transfer files. After
that, it all depends on the type of file you want to read.

b) You need an ST emulator program. The only ones I know of on the Mac
are NoSTalgia and MagiCMac. NoSTalgia is only for PPC and is an ST
emulator. The second one is actually a port of Magic, a commercial
multitasking TOS/GEM replacement that only runs GEM programs, but takes
full advantage of the Mac hardware.

Nostalgia: http://users.skynet.be/sky39147/

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3207. Re: Hades prices?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <895050971.15082.0.rover.c3adfca1@news.demon.nl>
Source record: 100895

On 12 May 1998 20:14:00, Martin "Nightowl" Byttebier wrote:
>on Tue 12-05-98 15:21 C.A. Wiebering wrote:
>
>>What are the current prices of the Atari clones such as Medusa and Hades
>>(In Europe, in the Netherlands)?
>
>
>Ask MABN. They surely can help you.
>Griegplein 279
>3122 VN Schiedam
>Tel: 010-4703904
>Fax: 010-4701320

Hi,

yup, they *may be* able to help you....

I've been having this message in my mind for long time, but it's about time it was posted, too...

MABN is one of the very rare people that still support Atari over here... be glad they're here, you'd say.

Well, I ordered my new TT memory board from them, that was end of January. Paid for it at the same time. Delivery would be "in a week or so".

Around the end of March, I called AixIt in Germany (the board's manufacturers) to ask a little around... Yes, they'd an order from MABN, but the old boards were gone, so it would be the latest board and the first batch of 100 was due somewhere in April, so it would take some little more time.
No sweat, if only MABN would spend a dime on a telephone call...

So I called MABN around May 1st, "Hey guys, I ordered and paid for a board in January, now it's May and I've seen nothing!?!" "Yessir, sorry, sorry, sorry, but the boards were out and now you'll be getting the latest model for the same price and sorry we forgot to call you".

Ok, so now it's May 13, and I guess I have to wait a little longer till.....
I finally hear/see something from these guys.

Be advised...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |

```
| http://www.holleman.demon.nl |
---------------------------------

--
```

3208. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <895050975.15082.0.rover.c3adfca1@news.demon.nl>
Source record: 100896

On 13 May 1998 03:32:33, Steve Hammond wrote:
>Could someone with CAB 2.5/2.6 and MagiC 4.0/5 try the following
>address: http://www.citroen.mb.ca and see if they can get the first page
>to download without a system crash. Using Geneva release 6 I can access
>the page with no problem (CAB 2.0/CAB.OVL 1.2904), but when I use MagiC
>4 there seems to be one graphic that causes a fatal system lockup. Very weird.

Hi Steve,

just gave it a try: No Problems. Here's MagiC 5.01 running fine. The page told me:

"Wednesday May 13, 1998 - 3:45:33 AM, CDT holleman.demon.nl., you are using Mozilla/2.0 (compatible; Cab/02.50; Ovl/1.2904; STiK/01.15; Atari) as your browser and you came to this page from ."

Could it be MagiC 4 then???

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3209. Re: Proxy Problem!

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6jbp5pdjm1@reader1.reader.news.ozemail.net>
Source record: 100897

```
On 13 May 1998 08:48:49, Charles Silver wrote:
>Hello Kemosabies,
>
>Proxy servers, don't cha just love'em. I don't use one, but I'm trying to
>setup someone's CAB v2.5/STinG that must. A couple of questions:
>
>If the proxy's URL is www.helpme.com, in STinG's default.cfg do you add this:
>
> HTTP_PROXY = proxy.www.helpme.com ( Must you add proxy? )
> HTTP_PROXY_PORT = 80 ( The ISP says port is 80 )
>
>In CAB v2.5 option, server/proxy do you just add this:
>
> HTTP proxy: www.helpme.com
>
>If anyone's using a proxy with CAB/STinG, please let me know what works for
>you. csilver@kendaco.telebyte.com. TIA.
>---
>CU,
>
>Charles
>EoF
>.
You dont have to add them manually in cab just click on the default
button in the proxy box in cab and it will be added and then save
setup also dont forget to add the email atc in the default cfg

here is mine below

#
# This is the STinG relevant stuff. Tyndale
#
ALLOCMEM = 100000
#
THREADING = 50
FRAG_TTL = 60
#
ICMP_GMT = -60
ICMP_AD = 15
ICMP_FLAG = 0
#
TCP_PORT = 1024
MSS = 1024
RCV_WND = 4096
DEF_RTT = 50
```

```
DEF_TTL = 125
TCP_ICMP = 1
#
UDP_PORT = 1024
UDP_ICMP = 1
#
USERNAME = xxxxxx
HOSTNAME = tyndale.apana.org.au
FULLNAME = Malcolm Cooke
#
NAMESERVER = 203.14.230.14
DOMAIN = apana.org.au
DNS_CACHE = 64
DNS_SAVE = TRUE
#
PAP_ID =
PAP_PASSWD =
#
# Here starts the client relevant stuff.
#
#IRCNICK =
#IRCSERVER = irc.uni-linz.ac.at
#IRCPONGMSG = IRC is always slow and frustrating, isn't it?
#
EMAIL = mcooke@tyndale.apana.org.au
SMTP_HOST = tyndale.apana.org.au
#NNTP_HOST = news.ozemail.com.au
# WWW Proxy for HTML
HTTP_PROXY = proxy.act.apana.org.au
#HTTP_PROXY = tyndale.apana.org.au
FTP_PROXY = ftp.act.apana.org.au
HTTP_PROXY_PORT = 8080

DIALER = 127.0.0.1
LOGIN_BATCH = C:\STING\DIALER\LOGIN.BAT
#

Regards

___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

3210. Re: troubles

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: chendol@wxs.REMOVE.nl
Message-ID: <6jbr7i$1nt20@reader1.wxs.nl>
Source record: 100898

On 6 May 1998 17:48:27 , michel berghs wrote:

> a few questions:
> 1. since i've updated magic 5.1 to 5.2 some characters on my keyboard
> have switched

I've had exactly the same problem after updating. You get the german
keyboard layout. I've fixed it using the keyboard manager 'CKBD DeLuxe'
from Pascal Fellerich (available at most Atari related FTP-sites)

> another problem is that several times on the desktop and in ASH-emailer
> the 1998 date is converted in 1996?

Don't know whats wrong here...

> 2. with some programs i got first 2 bombs and then
> a crash with message (not in a box, but in the upper half of the screen,
> black on white):

I also had this problem after the 5.2 update. Far too many programs
disturbed the 'Speicherblock' and became more or less useless on my
Falcon. At first I thought it was Nemesis, because that suddenly
refused to run in 'high' mode without bombing.
Some weeks ago I got HDDriver 7.5 to replace AHDI 6.xx as my harddisk
driver, and all the problems suddenly disappeard. So propably AHDI is
to slow for MagiC, or doen't understand some commands or something.

Ciao, Karsten

Karsten van Vuuren | chendol@wxs.nl

Falcon Nemesis 030/16/131

_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_____________________
Karsten van Vuuren | chendol@wxs.nl (private)
| loosers@hotmail.com (business)

Falcon Nemesis 030/14/131

3211. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3559847a22e661@club-internet.fr>
Source record: 100899

Hello,

in article <6jb48h$j19$1@supernews.com>
Steve Hammond wrote:

> Could someone with CAB 2.5/2.6 and MagiC 4.0/5 try the following
> address: http://www.citroen.mb.ca and see if they can get the first page
> to download without a system crash. Using Geneva release 6 I can access
> the page with no problem (CAB 2.0/CAB.OVL 1.2904), but when I use MagiC
> 4 there seems to be one graphic that causes a fatal system lockup. Very weird.

Was it to look at something for your SM ? :-)

Well, same problem here. It happens on a file 27581 bytes long. I already
noticed sometimes same weird problems when loading or decoding jpeg
pictures. The only way is to reboot the machine :-(as Magic does not
allow me to do 'alt-ctrl-esc'.

Magic 5.13, Cab 2.6, ovl 1.2904, STinG 1.15.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3212. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6jbtl1cvv1@nyheter.chalmers.se>
Source record: 100900

In article <355823e3.0@d2o29.telia.com>, K.Hampf <k_hampf@yahoo.com> wrote:
>Johan Klockars wrote in message <6j966h$92t$1@nyheter.chalmers.se>...
...
>Thanks for your suggestion ... I've tried MGIF once but it might have been
>an old version, I remember I couldn't get it to show anything fast or

MGIF has been around since '91 and was monochrome only until a couple of
years ago (it was also only a GIF viewer at the beginning, hence the name).

>colourful. I really hope that 256 colour limit is not on Falcons too. Anyhow
>I'll give it a try!

The 256 colour limit is only there because I didn't know how to deal with
more colours via the VDI when I added support for that. The next release
version will very likely handle 15/16/24/32 bit modes as well.

MGIF won't use the VDI unless you force it to, but it will happily draw in
Falcon TC mode (with or without Floyd-Steinberg dithering).

>I hope this is the JPEGD you were talking about:
>ftp://ftp.lip6.fr/pub8/atari/Falcon/Graphics/jpegd.zip

There are certainly different versions of it, but I'd hope all of them
can be accessed in the same way.

>I found the beta at ftp://ftp.lip6.fr/pub8/atari/Graphics/mgif510b.lzh

Actually, I state clearly in the documentation that the beta versions must
not be distributed anywhere but on my own site.
As I said, there have been _five_ v5.10 betas so far...

Please, go to my WWW pages (see .sig) and fetch the latest one, or at least
check that the latest features mentioned are indeed in the one you got.

By the way, as has been mentioned here a number of times, most Atari JPEG
viewers can't deal with progressive JPEGs. At present that is, unfortunately,
true for MGIF as well, but the next beta will be able to handle them (I just
need to rewrite some interface code). In the mean time, I believe there are
programs that convert between progressive and normal format.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3213. Re: New set of icons to download

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3559599a_roughley@news.dsoe.com>
Source record: 100901

Terry May wrote:

> Any idea why these all show up in monochrome with Ease's Iconcons?

Select 16-color mode in IconsCons -- that's where most of them are in
Malcolm's collection. You'll have to copy and paste them to the 256-color
slots as I had to do. It seems that any icon not defined in the many
color modes of IconsCons will default to the monochrome version.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3214. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35596618_roughley@news.dsoe.com>
Source record: 100902

Steve Hammond wrote:

> Could someone with CAB 2.5/2.6 and MagiC 4.0/5 try the following
> address: http://www.citroen.mb.ca and see if they can get the first
> page to download without a system crash. Using Geneva release 6 I can
> access the page with no problem (CAB 2.0/CAB.OVL 1.2904), but when I
> use MagiC 4 there seems to be one graphic that causes a fatal system
> lockup. Very weird.

I'm not a MagiC user (yet) but was curious...

The banner that says "The CITROï¿½N Connection" is a progressive JPEG. Is that a clue? The only other JPEG there, which isn't progressive, is rather strange because its size is 1x1 pixel. Nothing like having 24-bit color in one pixel ;-). This 1x1 JPEG is used for the page's long vertical rule, lengthened using HTML (height="1800"). Is that a clue? There are two GIFs as well, one animated. Try the page offline, disabling one graphic at a time to find out which one MagiC is choking on.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3215. Re: Info please

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <3559893C.41C6@imag.fr>
Source record: 100903

NewChaos7 wrote:
>
> I am interested in getting into Atari computers. I am not sure where I should
> start. Can anyone give me a webpage to findout more about them. Like, what
> model is the most supported. What came stock in what model. I would also like
> to know what model I should buy. I like consule computers and I don't need a
> lot of speed. Just as long as it can run evreything I need. Also is there
> internet capabilities on Atari ?

Good! Many users are happy away from the complexity of PCs (even if the
PCs do have good points too).
I have a 10 year old STE so I don't know much about new Atari. But there
are few things I know from whar I read in this group:
- The Hades is the best (it is also the most powerful)
- The Medusa aren't spoken of any more.
- The TT is powerful and "clean" (I don't know the equivalent of
"stable" in french)
- The Falcon is the most wide-spread (good machine, perfect for music, a
little slow in other areas when DSP is not used)
- The Mega STE is now a little old but can perfectly be used for task
involving reasonable data (no real-time multimedia with 24bit-pictures
and 96kHz sound)
- DON'T TAKE a 520 or 1040 STE. Their limitation at 4Mo RAM is
frustrating with today's programs, and their limit in size and colors
for screen (320x200-16c, 640x200-4c, 640x400-monochrome) is almost
unbearable.

If you're not looking for speed and want a do-all-you-want machine,
Falcon seems the best choice. And you can easily travel with it :-)

With an Atari, you can do all you want except Java (some rumours though)
If you have a modern machine, you will be able to use Linux.
If you have a 68030 (and nothing else) like the TT, you can have virtual
memory with MiNT (UNiX clone for Atari OS).

Hope this helps,

Yves.

3216. Re: STinG/ISP's that block problem?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <EswC3J.5BI@uia.ua.ac.be>
Source record: 100904

Charles Silver (csilver@Puke.On.Spammers.com) wrote:
: Howdy Kemosabies,
:
: and getting the dynamic IP and all looked good. I can ping all IP addresses
: and resolve host names. However, Tracer Route will ONLY hop to the DNS.
: NEWSie/POPWatch all work fine, but CAB/CAB.OVL can't resolve anything.
:
: I can connect with WENSuite's PPPLink, but can't surf as I get a "can't
: resolve DNS" with WENSuite also. My understanding is the ISP can use a proxy
: server, but I'm not sure that's the problem either.
:
: This ISP uses "filtering" software on their server to block offensive
: material from the Web. I'm not sure how they do this or whether this
: blocking software is keeping STinG from resolving TCP stuff. This ISP has
: franchises in 28 states so, I'm hoping someone else has had some experience
: with ISP's that use blocking software and if they have STinG working with it.

Both ping and traceroute use (if my memory doesn't fool me) ICMP. ICMP
has NOTHING to do with TCP. Proxy-servers most often work at the TCP
level, and especially at the HTTP level (which "sits on top" of the TCP
level). So that shouldn't interfere with ICMP either. POP goes through TCP
too. I am not a CAB user, so could you specify "CAB can't resolve anything" ?

Also, your ISP filtering offensive stuff should not interfere with ICMP
traffic, since filtering occurs at the HTTP, FTP, e-mail (SMTP) etc. levels,
all of which sit on top of TCP.

Give me a bit more info please, and I'll be glad to help.

Greetings,

+---+
David 'Septimus' De Ridder	"Never underestimate the
	power of the soul unleashed."
<david.de.ridder@bitsmart.com>	- 'Essence Flare', M:TG
+---+

--
Septimus' quote for today :

"Gonzo : - I just don't understand you people. Immortality is up for grabs !
But you don't deserve it...
Old man : - No, but you do !"
- 'The Muppet Show'

3217. Atari Hacking/Phreaking Programs..

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: news <doctorx@dallas.net>
Message-ID: <6jc678$oi4$1@news.onramp.net>
Source record: 100905

I love nostalgia...

I used to be part of the hacking community back in the 80's.. i used an atari st to all sorts of things from Wardialing, Scanning Codes, BlueBoxing, etc... I realize that there is WAY to much to risk to do anything like that these days and that most of the stuff (like blueboxing) wont even work under modern phone systems...

but i would REALLY love to have some of those programs for nostalgia purposes.. if anyone has anything related to what i am talking about, please drop me an email.

thanks
mark
(doctor_x)

3218. BBS Software.

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: news <doctorx@dallas.net>
Message-ID: <6jc69a$oi8$1@news.onramp.net>
Source record: 100906

I am desperately seeking bbs software for the Atari ST (falcon/tt030 as well)..

i am especially looking for Forem ST, and any others..

I run a bbs that is dedicating to being an archive of BBS software for ALL computers.. if you have any of this software please drop me an email.

thanks
mark

3219. Re: Proxy Problem!

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <EswD0L.88w@uia.ua.ac.be>
Source record: 100907

Charles Silver (csilver@Puke.On.Spammers.com) wrote:

: If the proxy's URL is www.helpme.com, in STinG's default.cfg do you add this:
:
: HTTP_PROXY = proxy.www.helpme.com (Must you add proxy?)

No, if they say the URL is www.helpme.com then it is www.helpme.com
(There is absolutely NO reason to add the prefix "proxy", it shouldn't even
work.)

: HTTP_PROXY_PORT = 80 (The ISP says port is 80)

If they say so, it will be so. It's a bit odd, though, to have a proxy
server listening at port 80 (which is the place for Web-servers to listen).
They even host their web-pages their. Strange...

Greetz,

```
+-----------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-----------------------------------------------------------------+
```

--
Septimus' quote for today :

"Gonzo : - I just don't understand you people. Immortality is up for grabs !
But you don't deserve it...
Old man : - No, but you do !"
- 'The Muppet Show'

3220. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: grovem@blockridgecrest.ca.us
Message-ID: <6jc9l9$5ch$1@ash.ridgecrest.ca.us>
Source record: 100908

On 13 May 1998 06:07:06, Charles Silver wrote:
>On 12 May 1998 07:43:45, Michael Grove wrote:
>>On 12 May 1998 08:36:44, "K.Hampf" wrote:
>>>To know not to format the IDE drive would have been great a couple of years
>>>ago. I interrupted a format on my IDE and it went nuts. Is there any way to
>>>get it running again or has the head got stuck or what? I would really like
>>>solutions like "partition it and off you go" ;)
>>>This is the kind of info that really should be put in the ST Quick FAQ don't
>>>you think?
>>>Regards, K. Hampf
>
>>If when you formatted the IDE drive, and erased some of the factory
>>data, you may be able to contact the manufacture and see if they have
>>a utility package to restore the drive. Things being the way they are,
>>it goes without saying that you'll probably have to connect it to a PC
>>to do this. A good "personal" PC shoppe should be able to handle this
>>for you if you don't have any luck with TOS software.
>>Mike
>
>Yo Dudes,
>
>Well, better to be lucky than smart <g>. I formatted a 2.5" Fujitsu 810meg
>IDE with AHDI. When I first installed in in my Falcon, it wasn't recognized
>by AHDI, so I jumped the outside pins. It then was recognized, but I aborted
>the format after about 30min because I couldn't here the HD spinning. I then
>removed the jumper. After re-booting AHDI recognized that the HD was there,
>but not formatted. I was then able to format and partition. That was about
>two years ago and the IDE has worked perfectly ever since :) I have no idea
>why this worked, but it did <g>. Hampf seems to have ruined his...
>---
>CU,
>
>Charles
>EoF
>.

Yea, it's not a good idea. The utility package I was refering to is
not like FDISK or FORMAT.COM. It is a specific package from the
manufacture that restores critical data. Maxtor is the only vendor
that I have contacted with regards to this however.

Maybe Uwe (in his spare time:) could add a utility to read this data,
store it, and restore it on drives that work this way. I guess the
best thing is just not to format unless your sure it won't damage the
drive.

Mike

3221. Midi Port

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <3559B359.D544B2@france2.fr>
Source record: 100909

i would like to know the Midi features: speed rate, number of data bits, stop bits, what parity is used....And how to connect it to a standard simple TxD and RxD TTL level compatible from a MAX 232 for example....

thank you very much

3222. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3559aa88.641318@news.tmisnet.com>
Source record: 100910

Sorry! I meant Kickstart ... honest ...

-- George Crissman
-- strads@tmisnet.com

On Wed, 13 May 1998 05:26:25 GMT, strads@tmisnet.com (George Crissman)
wrote:

>Does this mean GEM on the Amiga or Kickstand
>on the Atari? Just agreeing on an operating
>system may be difficult, if you ask me.
>
>-- George Crissman
>-- strads@tmisnet.com
>
>
>On 12 May 1998 21:18:17 GMT, dlormand@aztec.asu.edu (DAVID L. ORMAND)
>wrote:
>
>>
>>>I would enjoy seeing the two most usable computer systems united. I
>>>remember when software was written on both and for both. That included
>>>everything from games to programming languages to the same suppliers of
>>>hardware/ upgrades. A combined effort of Atari and Amiga users would be
>>>a powerful combination. I'm sure that would get the worlds attention,
>>>especially if there is alot of support. Can it be done and who's
>>>interested?
>>
>>I would enjoy this, also. In fact, I would enjoy seeing ALL the orphan
>>communities working more closely against the common microsorb enemy.
>>Interested? I can hug amiga users. Can it be done? Probably, but how?
>>Not just by talking about it, or writing magazine articles (I've tried).
>>--
>>**
>>** David Ormand **** dlormand@aztec.asu.edu **
>>** TI-99/4A ** Geneve 9640 ** Atari ST **
>>** SW99ers - Tucson, Arizona ** TMS9900 Lives! **
>
>Member Of The Atari WebRing, Featuring USA Links
>http://www.tmisnet.com/~strads/hq/atari.html
>Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3223. Re: Mega STE questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6jcfll$5g$1@news1.Radix.Net>
Source record: 100911

Niall Moran (niall.moran@strath.ac.uk) wrote:
: I was wondering if anybody has the pin layout for the internal hard
: drive slot. Also is it possible to use an ICD micro from a mega
: instead of the atari adapator?

: Also, there is an empty socket on the mother board infront of the
: 68000 chip and was wondering what that was for?

Hi there, thats for the Math FPU chip. THere should also be an empty
socket under the SCSI like cable to the left for a PAL to control the FPU.

: Many thanks

: Niall

3224. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: genieys@fitc.fr
Message-ID: <6jcg37lec6@news.internetsat.com>
Source record: 100912

On 12 May 1998 09:49:24, "K.Hampf" wrote:
>I would like to know if there's any picture viewer (GIF/JPEG) for Falcon 030
>using DSP and that has slideshow capablities.

Hi
You can try CENTview (v2.6.4) which can read a lot of picture's format
including JPG and GIF :-)
You can download it at :

http://www.graphity.fr/centek/

I think the page is only in French. Click on "Logiciels" and you should find it.
Hope it helps.
genieys@fitc.fr

3225. 2.5" ide's

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jciep$5pu$1@roch.zetnet.co.uk>
Source record: 100913

hi all this is the first time i have tried this

to link two 2.5"ide's master and slave,
is it because of what they are{no one is likley to get two
into a laptop at the same time}that they are all set to single
operation?

i have two to experment with ,both ibm dboa-2720

there are only two jumpers on them and one of them is very close to
the ribbon plug

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3226. Re: Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6jci7r$8j5$1@charm.magnus.acs.ohio-state.edu>
Source record: 100914

Terence Kelly wrote:

>> I too have an EZ flyer and use it to backup my TT's harddrive. All I
>> do is set the backup mode in MagiC, select the whole partition and
>> copy it to the flyer. Only updated files will be copied. It takes
>> less than a minute after the initial backup.
>> --Terry Kelly

how do you set 'backup mode' in MagiC? I have never heard of this
before.

_____
Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

3227. Re: falcon internal 3.5" hd

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jciqc$5pu$2@roch.zetnet.co.uk>
Source record: 100915

On 13 May 1998 02:40:09, Dave Gostl wrote:
>On 12 May 1998, kevin dermott wrote:
>
>> i have just put a 3.5" 6.4 gig drive inside a standard falcon
>> and am feeling rather pleased with myself
>> kevin
>
>But what did you leave out? :-)
>
>L8tr G8tr,
>Dave
>

the orignal falcon speaker,i put a smaller one near the cartridge
port
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3228. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jcjji$5pu$3@roch.zetnet.co.uk>
Source record: 100916

hi all
wouldn't you think the manufactures had a duty to put
somthing on the label if some of these things can be damaged
by formatting.somthing like "do not format" should do the trick

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3229. Re: long text files

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: <>
Message-ID: <3559c8bc.0@news.ptw.com>
Source record: 100917

On 13 May 1998 04:47:47, David Bolt wrote:
>-----BEGIN PGP SIGNED MESSAGE-----
>
>On 30 Apr 1998 23:30:01, John M Rojewski wrote:
>
>It can send them much larger. I've sent one mail to someone that was just
>under 1Mb. It took nearly 15 mins to send, and about 5 mins to collect the
>copy.
>
After I defraged, and zeroed out my C: drive and moved everything to
it, most of the stuff is working, now if I can only figure out why
Newsie bombs when I try to edit the nickname file!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3230. Re: Where can I buy SIMMs for a 520STE

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <895079925.10258.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 100918

On 13 May 1998 04:47:50, David Bolt wrote:
>> Daniel,
>>
>> I can source 30 pin SIMMs no problem, but what about memory speed, all those
>> I can source are running at 60 or 80ns, will this be a problem???
>
>The speed of the memory shouldn't really cause any problems. I've 2 STEs
>that I've upgraded to 4Mb, along with the wifes. One of mine has 60ns
>three chip memory boards, the other has 80ns two chip boards. The wifes
>has 2 three chip 80ns and 2 nine chip 100ns. None of these machines have
>any problems, even the wifes with the mixed speeds.
>
>Regards,
> David. Email: dbolt@my-ste.demon.co.uk
>.

HI there

The speed of the SIMM's is not crucial and can be of mixed speeds.
Obviously, in any case the fastest access would be at the slowest
rate.

On the ST it doesn't matter, I have tried alsorts of combinations and
speeds. My own personel choice would be 2 matching sets, my that's my
choice.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

3231. Re: Tons of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_35599b64_rgoring@znews.zetnet.co.uk>
Source record: 100919

in message <35595eb5.13562889@news.uq.edu.au>
Jason wrote about 'Tons of Atari music software to download...'

>
> Hi,
>
> There are hundreds of programs for making music and listening
> to music which you can download at
> http://www.hitsquad.com/smm/atari/
>
> There is mainly ST software but there's also some for the
> Falcon.
>
> The site has software for midi, MOD, audio, recording,
> multi-track, MPEG, soft synths, drum machines, guitar tuners,
> samplers, patch editors/librarians, mp3 players, sequencers,
> algorhythmic composition, and heaps more.
>

Join The Atari WebRing then :-)))))))))))))

--
Yours Roy

+--+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+--+
| The Atari WebRing - http://atariwebring.home.ml.org |
| The Atari WWW Message Board - http://atariboard.home.ml.org |
+--+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+--+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+--+

3232. Re: Proxy Problem!

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6jcn2c$6bs$1@roch.zetnet.co.uk>
Source record: 100920

On 13 May 1998 08:48:49, Charles Silver wrote:
>Hello Kemosabies,

Hi Chas.

>If the proxy's URL is www.helpme.com, in STinG's default.cfg do you add this:
>
> HTTP_PROXY = proxy.www.helpme.com (Must you add proxy?)

. remove the 'proxy.'

> HTTP_PROXY_PORT = 80 (The ISP says port is 80)

OK

>In CAB v2.5 option, server/proxy do you just add this:
>
> HTTP proxy: www.helpme.com

... follow the name with :<port.no> i.e www.helpme.com:80

>If anyone's using a proxy with CAB/STinG, please let me know what works for
>you. csilver@kendaco.telebyte.com. TIA.

I use www-cache.zetnet.co.uk on port 3128.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3233. Re: New set of icons to download

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2901_outrider@lvdi.net>
Source record: 100921

Re: "New set of icons to download", roughley@HORMEL.unix.dsoe.com scribbled
the following on 13 May 98 @ 11:03:50:

r> Select 16-color mode in IconsCons -- that's where most of them
r> are in Malcolm's collection.

Just tried it again, and 16-color mode was already selected. And if I go to
the editor with any of them and select 16 colors (if it's not already
selected) it's 'still in monochrome. Mind you, I'm getting the 16-color
version of the icons, but there's no color.

If I have Magxdesk load it, they all show up fine, even the ones that are too
large (i.e. > 32x32) for Iconcons. I could cut and paste from there with
Imagecopy, but would prefer not to go through that hassle.

* LED v1.51 * "The doctor said I wouldn't have so many nosebleeds if I kept
my finger out of there." - Ralph Wiggum
--

Terry May - Las Vegas, NV

3234. MagiC crashes when I close CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Michael Saeger <mrsaeger@ttxco.com>
Message-ID: <01bd7e9c$0be69260$02000000@TTX0426.ttxco.com>
Source record: 100922

Almost everytime I close out of CAB, MagiC crashes with a SYSTEM DESTROYED message. So for now, I don't close CAB until I'm done using any other STinG application.

Anyone know what's happening?

3235. Re: Hades prices?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3559f3d83113551@ping.be>
Source record: 100923

on Wed 13-05-98 09:16 Louis Holleman wrote:

>On 12 May 1998 20:14:00, Martin "Nightowl" Byttebier wrote:
>>on Tue 12-05-98 15:21 C.A. Wiebering wrote:
>>
>>>What are the current prices of the Atari clones such as Medusa and Hades
>>>(In Europe, in the Netherlands)?
>>
>>
>>Ask MABN. They surely can help you.
>>Griegplein 279
>>3122 VN Schiedam
>>Tel: 010-4703904
>>Fax: 010-4701320

>MABN is one of the very rare people that still support Atari over here... be
>glad they're here, you'd say.

They're really nice people but they are Dutch. In Belgium one say
never trust a Dutch when it becomes to business.
BTW: IMHO ACN is even worser they can't be trust at all.

>
>Well, I ordered my new TT memory board from them, that was end of January. Paid
>for it at the same time. Delivery would be "in a week or so".

>somewhere in April, so it would take some little more time.
>No sweat, if only MABN would spend a dime on a telephone call...

This is a major problem. It's not only MABN but almost all compagnies
do so nowadays. They are all very rapid to cash the money but to
deliver... that's another story.
Almost a year ago I sended in a order together with the money for an
update of Calamus SL95 (Britisch Firm). I still haven't see anything.
They never have send me an e-mail explaining why they couldn't fulfil
my order (unless they were forced too). The latest I've heard
something from then was that they were about to ship. A month later
still nothing. He even didn't bother to send me a reply.
It's the first and the last time I've done some business with that
Firm.

>Ok, so now it's May 13, and I guess I have to wait a little longer till.......
>I finally hear/see something from these guys.

I'm sure they will eventually. A while ago I asked them if they had a
TTM195 for sale. They hadn't any at that moment but the salesman promished me
he would let me know if they had one.

He kept his promishes. After 4 months he phoned to me (long
distance call) to say they had one.

The moral of the story: If you want to do business with MABN please
do, they are really nice guys (to nice perhaps) but don't pay anything
in advance.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3236. Error 098: What is the meaning?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3559f3d83113553@ping.be>
Source record: 100924

Hello,

When I try to open something in UNIC.PRG I always get an *error 098*
message.
What is the meaning of the error message. I can't find any docs about
this error.

I'm doing this on a Hades 060/ET6000 graphic card running N.AES v1.7.1,
MiNT 1.14.6 (Hades patch), Thing 1.26.
I've used KGMD to install the MiNT/MiNtnet environment.

Strange enough on my TT using almost the same setup I can use
unic.prg without any problems.

TIA
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3237. Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3559f3d83113554@ping.be>
Source record: 100925

Howdy,

The excellent desktop Thing is up to v1.26 now. It's available at
ftp.cs.tu-berlin.de pub/atari/incoming
193.190.205.13 atari/incoming/desktop
If you've troubles to reach the last one you can try the following
path /archive/atari/desktop.

Whilst you're there you may grab also the latest Iconmanager of Thing.
It works with color icons now. Just marvellous.
Look for THIN126D.LZH and TICN110D.LZH.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3238. Re: Check my FTP site please! (problems?)

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3559f6923335450@ping.be>
Source record: 100926

on Tue 12-05-98 23:45 Hallvard Tangeraas wrote:

>I've had reports that people have problems accessing files from my FTP
>site.
>I want to contact my provider about it, but first I need to document
>exactly what is happening since I have no problems myself.
>
>The location is:
>
> ftp://ftp.sol.no/user/hallvart/atari/ (using a web browser)
>
>or
>
> ftp.sol.no /user/hallvart/atari/ (using FTP)

He Hallvard,

No probes whatsoever.
I tried CAB2.50 and aFTP.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3239. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6jcs1pcnb1@irk.zetnet.co.uk>
Source record: 100927

On 11 May 1998 21:18:10, Martin "Nightowl" Byttebier wrote:
>on Mon 11-05-98 10:37 Martin-Eric Racine wrote:
>
>>On 7 May 1998 12:25:55 , Peter Rottengatter wrote:
>> >Try Harald_Becker@k.maus.de
>> >
>> >Boxkite is well supported. V2.01 is just one or two weeks old.
>>
>>It would be nice if the author would upload it to ftp.funet.fi
>>or ftp.lip6.fr here and then. I still haven't been able to find
>>ONE single version of BoxKite anywhere... perhaps this is another
>>of those rare MausNet gems nobody outside Germany will ever see?
>

>Boxkite 1.80 can be downloaded from the Belgian ftp site
>193.190.205.13 atari/utilities/file_selectors

Fine except someone like me is who still struggling, ftp is but a
dream on the far distant horizon of a south pacific island!

Any web site(s) that have it perhaps? I could probably cope with that,
just! :-)

Trevor

3240. TOS-Image auf 2 EPROMs brennen

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Peter.Wischnewski@mail.regio.net
Message-ID: <3559f0b9.1932282@news.regio.net>
Source record: 100928

Hallo da draussen!

Mir ist leider mein TOS 2.06 abgeraucht.
Nun wuesste ich gern, wie man aus einem 256 kB Image zwei 128er
EPROMS brennt.

Wer weiss Rat???

Meine Email
Peter.Wischnewski@mail.regio.net

--
Peter Wischnewski

3241. Full version of Grafix Art Tutor Availible

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <355af4fd.10196593@news.zetnet.co.uk>
Source record: 100929

```
Go here for more details.
http://www.users.zetnet.co.uk/sillysoftware/grafix.htm

-----------------------------------------------
Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
-----------------------------------------------
```

3242. Steinberg Avalon?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: screenstyles@hotmail.com
Message-ID: <6jcuvl$625$1@nnrp1.dejanews.com>
Source record: 100930

Can anyone tell me anything about Steinberg's Avalon sample editor for the Atari ST? What are its best features? Would you recommend it? Is it worth the asking price?
Please send any info to screenstyles@hotmail.com
Thanks,
P~

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3243. Re: Proxy Problem!

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3559f99c8b14b2@whalley.demon.co.uk>
Source record: 100931

on Wed 13-05-98 08:48 Charles Silver wrote:

>If the proxy's URL is www.helpme.com, in STinG's default.cfg do you add this:
>
> HTTP_PROXY = proxy.www.helpme.com (Must you add proxy?)

Nope, don't add proxy to the start of the hostname unless it's
actually called that.

> HTTP_PROXY_PORT = 80 (The ISP says port is 80)

If that's what they say ot is then that's OK.

>In CAB v2.5 option, server/proxy do you just add this:
>
> HTTP proxy: www.helpme.com

I never bothered to do this in CAB and it uses the proxy server anyway
(this is with STinG and the latest OVL). I can tell because the
download speeds are much faster with the the proxy set (when the proxy
is working of course...).

BTW, for any Demonites, if you set the FTP proxy stuff to use Demon's
proxy server you can get very fast FTP downloads without having to use
an external client (likewise this works without setting it up within
CAB if you have it in your default.cfg).

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3244. Re: Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3559f99c8b14b0@whalley.demon.co.uk>
Source record: 100932

on Wed 13-05-98 16:37 Matt Faehnle wrote:

>how do you set 'backup mode' in MagiC? I have never heard of this
>before.

Select your files and drag them to the destination as with a normal
copy, then click the appropriate radio button in the File Operations
dialog box (choice of copy modes from confirm, backup mode, overwrite
and rename).

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3245. Re: Check my FTP site please! (problems?)

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3559f99c8b14b1@whalley.demon.co.uk>
Source record: 100933

on Tue 12-05-98 23:45 Hallvard Tangeraas wrote:

>I've had reports that people have problems accessing files from my FTP
>site.
>I want to contact my provider about it, but first I need to document
>exactly what is happening since I have no problems myself.

Hi Hallvard,

No problem from here with aFTP.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3246. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1805.7437T1255T144@canit.se>
Source record: 100934

Den 13-Maj-98 06:26:25 nedtecknade George Crissman (strads@tmisnet.com)
f&#65533;ljande:

```
>On 12 May 1998 21:18:17 GMT, dlormand@aztec.asu.edu (DAVID L. ORMAND)
>wrote:
>>
>>>I would enjoy seeing the two most usable computer systems united. I
>>>remember when software was written on both and for both. That included
>>>everything from games to programming languages to the same suppliers of
>>>hardware/ upgrades. A combined effort of Atari and Amiga users would be
>>>a powerful combination. I'm sure that would get the worlds attention,
>>>especially if there is alot of support. Can it be done and who's
>>>interested?
>>
>>I would enjoy this, also. In fact, I would enjoy seeing ALL the orphan
>>communities working more closely against the common microsorb enemy.
>>Interested? I can hug amiga users. Can it be done? Probably, but how?
>>Not just by talking about it, or writing magazine articles (I've tried).

>Does this mean GEM on the Amiga or Kickstand
>on the Atari? Just agreeing on an operating
>system may be difficult, if you ask me.

I don't think anyone wants to abandon their OS, but emulation on both sides
(same processor!) and shared applications and perhaps a shared API would make
it a lot simpler. Many great application were/are available on both platforms,
such as PageStream, Lattice C, trackers and DeLuxePaint.

There is an Amiga emulator available with source for UNIX; UAE. Wouldn't it be
possible to port it to the ST and replace the CPU emulation with the real
thing?
Same goes for a port of STonX to AmigaOS.

--
Iggy Drougge http://www.canit.se/~optimus/ optimus@canit.se
---------------------------------------------------------------------
Sailor Moon and Transformer freak!

Sailor Moon in Sweden: http://www.canit.se/~optimus/sm/
```

3247. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3559fe6c_roughley@news.dsoe.com>
Source record: 100935

Pascal Ricard wrote:

> in article <6jb48h$j19$1@supernews.com>
> Steve Hammond wrote:
>
>> Could someone with CAB 2.5/2.6 and MagiC 4.0/5 try the following
>> address: http://www.citroen.mb.ca and see if they can get the first page
>> to download without a system crash. Using Geneva release 6 I can access
>> the page with no problem (CAB 2.0/CAB.OVL 1.2904), but when I use MagiC
>> 4 there seems to be one graphic that causes a fatal system lockup. Very weird.
>
> Was it to look at something for your SM ? :-)
>
> Well, same problem here. It happens on a file 27581 bytes long. I already
> noticed sometimes same weird problems when loading or decoding jpeg
> pictures. The only way is to reboot the machine :-(as Magic does not
> allow me to do 'alt-ctrl-esc'.
>
> Magic 5.13, Cab 2.6, ovl 1.2904, STinG 1.15.

For what it's worth, this 27,581-byte graphic is a progressive JPEG.
The embedded comments show it was created with Adobe Photoshop 4.0.
Even though GrafTool doesn't support progressive JPEGs, it chokes on
this graphic even before finding that out, stating "unknown JFIF
revision number 1.2 Skipping ED". But like Steve, there's no problems
with Geneva, STinG, CAB 2.5, cab.ovl 1.2904. Maybe cab_jpeg.ovl and
MagiC don't like these types of JPEGs? Someone running under PPP-
Connect instead of STinG could check this out and narrow the cause down.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3248. Re: Check my FTP site please! (problems?)

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Jim Donovan <jtdon@worldnet.att.net>
Message-ID: <6jd5t9$p95@bgtnsc03.worldnet.att.net>
Source record: 100936

Hallvard Tangeraas wrote:
>
> I've had reports that people have problems accessing files from my FTP
> site.
> I want to contact my provider about it, but first I need to document
> exactly what is happening since I have no problems myself.
>
> The location is:

No problems downloading from Netscape Communicator

Jim Donovan
>
> ftp://ftp.sol.no/user/hallvart/atari/ (using a web browser)
>
> or
>
> ftp.sol.no /user/hallvart/atari/ (using FTP)
>
> You can also access files from the FTP site via my Atari launchpad"
> web page, the sub-pages being at:
>
> http://www.geocities.com/SiliconValley/Bay/8745/atari_files.html
> (essential utilities etc.)
> http://www.geocities.com/SiliconValley/Bay/8745/atari_faq.html
> (FAQ documents and other info files)
> http://www.geocities.com/SiliconValley/Bay/8745/atari_ftp.html
> (FTP site list -WWW access page)
>
>
> It does seem that there is some redirection involved as the pathname
> is different when one has entered the site, but this shouldn't affect
> the user.
> All files are either plain ASCII text files or .ZIP compressed files
> (plus one .TOS self-extractable file), so they should all be easily
> downloaded in binary mode.
>
> If you have any problems, please tell me exactly what you did and what
> went wrong -I can only try to fix it if I know what is going on.
> Thanks.
>
> Hallvard
> --
> ------ ------ ----- ------ ----- ------ ----- ------ ----- ------ ------
> -Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>

> -Notator/Creator SL : <http://members.forfree.at/~notator/>
> -Atari FTP site list: <ftp://ftp.sol.no/user/hallvart/atari/info/ftplist.txt>

3249. Re: New set of icons to download

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6jd7et$4h2$1@reader1.reader.news.ozemail.net>
Source record: 100937

On 13 May 98 10:34:22, Terry May wrote:
>Re: "New set of icons to download", roughley@HORMEL.unix.dsoe.com scribbled
>the following on 13 May 98 @ 11:03:50:
>
> r> Select 16-color mode in IconsCons -- that's where most of them
> r> are in Malcolm's collection.
>
>Just tried it again, and 16-color mode was already selected. And if I go to
>the editor with any of them and select 16 colors (if it's not already
>selected) it's 'still in monochrome. Mind you, I'm getting the 16-color
>version of the icons, but there's no color.
>
>If I have Magxdesk load it, they all show up fine, even the ones that are too
>large (i.e. > 32x32) for Iconcons. I could cut and paste from there with
>Imagecopy, but would prefer not to go through that hassle.
>
>
> * LED v1.51 * "The doctor said I wouldn't have so many nosebleeds if I kept
>my finger out of there." - Ralph Wiggum
>--
>
> Terry May - Las Vegas, NV
>.
Hi all

I did the icons with interface they also load into neodesk4 fine and
can be inserted into the rsc of thing and junniee with interface.

I tried them in 256 colours on the falcon and the tt and they work.
The Icons will only be in 16 colours anyway. I did not bother with the
mono res icons as I never use this anymore. Some of the Icons will
have these 256 colour icons as a few I have converted from my mac with
iconvert which strips the icons from the mac fork and saves in them
in gem res file format. (*very handy*)
Regards

```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
```
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3250. Re: Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6jd8kp$dg1$1@charm.magnus.acs.ohio-state.edu>
Source record: 100938

On 13 May 1998 20:21:10, John Whalley wrote:
>on Wed 13-05-98 16:37 Matt Faehnle wrote:
>
>>how do you set 'backup mode' in MagiC? I have never heard of this
>>before.
>
>Select your files and drag them to the destination as with a normal
>copy, then click the appropriate radio button in the File Operations
>dialog box (choice of copy modes from confirm, backup mode, overwrite
>and rename).

Next question: what is the difference between 'backup mode' and
regular copy mode?

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

3251. Re: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6jd8kq$dg1$2@charm.magnus.acs.ohio-state.edu>
Source record: 100939

On 13 May 1998 20:22:44, Martin "Nightowl" Byttebier wrote:
>Howdy,
>
>The excellent desktop Thing is up to v1.26 now. It's available at
>ftp.cs.tu-berlin.de pub/atari/incoming
>193.190.205.13 atari/incoming/desktop
>If you've troubles to reach the last one you can try the following
>path /archive/atari/desktop.

In english?

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

3252. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3559fef0cdc240@whalley.demon.co.uk>
Source record: 100940

on Wed 13-05-98 03:32 Steve Hammond wrote:

>Could someone with CAB 2.5/2.6 and MagiC 4.0/5 try the following
>address: http://www.citroen.mb.ca and see if they can get the first page
>to download without a system crash. Using Geneva release 6 I can access
>the page with no problem (CAB 2.0/CAB.OVL 1.2904), but when I use MagiC
>4 there seems to be one graphic that causes a fatal system lockup. Very weird.

No problem here with CAB 2.5 and MagiC 5.03, except that the first
graphic on the page (at the top) for some reason was ignored by CAB
and neither downloaded or displayed (CAB just put [IMAGE] there).

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3253. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <3559A556.ED61FA9D@francenet.fr>
Source record: 100941

George Crissman wrote:

> Does this mean GEM on the Amiga or Kickstand
> on the Atari? Just agreeing on an operating
> system may be difficult, if you ask me.
>
> -- George Crissman
> -- strads@tmisnet.com
>

I'm on atari for year (now on falcon, waiting for better), and I would be
glad to test any operating system ported on it : Kickstand looks interesting.
I'm not sure amiga guys would see intersting features in regular gem, though
;-) (heard about fenix ? does it progress ?)

3254. Re: Diamond Edge Patch

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: kenkast@dsrt.com
Message-ID: <3558e77d.0@207.211.42.3>
Source record: 101022

On 11 May 1998 10:09:39, Ken Macdonald wrote:

>my problem with Dmirror is that I cannot configure it!

I had this problem long ago when I upgraded. It turned out that I had
left the older version of mirror in the auto folder. When I replaced it
with the new version all was well.
ken

3255. Info please

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: newchaos7@aol.com
Message-ID: <1998051301135700.VAA11450@ladder01.news.aol.com>
Source record: 101023

I am interested in getting into Atari computers. I am not sure where I should start. Can anyone give me a webpage to findout more about them. Like, what model is the most supported. What came stock in what model. I would also like to know what model I should buy. I like consule computers and I don't need a lot of speed. Just as long as it can run evreything I need. Also is there internet capabilities on Atari ?

please reply via Email

glenn

3256. Re: MagiC bootup

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5720_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101024

Hi k_hampf, on 11 May 98 you wrote: ...respect, brethren
kh>
kh>>> How can I get to bypass the IDE drive in Falcon using MagiC?
>> You need MPATCH20 by Daniel Hedberg of New Beat Development.
>> I'd guess you can get it at his Web page:
>> http://www.kuai.se/~dhedberg/
kh>
kh> Wrong adress ... but now I know what I need.

Sorry. I picked it up from the docs, which are quite old now I guess.

Daniel has changed his Web address then? He's around here, isn't he?

>> Doesn't your monitor remember its last screen positions for each
>> frequency?
kh> Not if you haven't got a VGA adapter and a monitor ... I use my TV
kh> with a SCART lead.

Sorry again. I didn't think...

B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3257. Re: Real Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5721_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101025

Hi Christof, on 11 May 98 you wrote: ...respect, brethren
CD>
CD> eonic man <eonicman@erols.com> wrote:
CD>> Check out the Amiga RealAudio Page to see what those hackers have
CD>> done (so far).
CD>> http://csc.smsu.edu/~strauser/RA.html
CD>> They have 14.4 RealAudio files being decoded on humble Amy 500's.
CD>> I'm sure it could be done on Atari systems and clones with DMA
CD>> sound or better.
CD> Well I've written them a mail. Let's see if this code can be ported.
CD> Since they use the Unix combatibility shared Libary I guess a port
CD> would need MiNT.

Well done!

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3258. Hand-scanner for Mega/STE?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5723_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101026

```
*Hi timm@hrz.uni-kassel.de*, on 11 May 98 you wrote: ...respect, brethren
t>
t> I'm looking for a handheld scanner (b/w) for my Mega/STE. Is it
t> possible to connect a pc-scanner? Do I need special software?

I see you've been offered an ST scanner.

One thing to note with the MegaSTe is that you most turn off the processor
cache for it to work - or that was certainly the case with the Naksha scanner
I have...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

3259. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <5722_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 101027

```
*Hi Martin*, on 11 May 98 you wrote: ...respect, brethren
q>
>> Boxkite is well supported. V2.01 is just one or two weeks old.
q>
q> It would be nice if the author would upload it to ftp.funet.fi or
q> ftp.lip6.fr here and then. I still haven't been able to find ONE
q> single version of BoxKite anywhere... perhaps this is another of
q> those rare MausNet gems nobody outside Germany will ever see?

FTP from the following site:

-------------------------
193.190.205.13 * /archive/atari/Utilities/File_Selectors/
bkite180.lzh 02 sep 1997
Boxkit fileselector : can handle long file names.
-------------------------

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

3260. Re: long text files

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <895034867.28130.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 101028

```
-----BEGIN PGP SIGNED MESSAGE-----

On 30 Apr 1998 23:30:01, John M Rojewski wrote:
> On 30 Apr 98 02:51:08 GM, Dennis Bishop wrote:
> >Is there a size limit on text files that Newsie can handle?
> >I have tried to send out the Telescope FAQ file, the 1st time
> >imported into QED and sent out as a post.
> >The 2nd time as an attached file. Both times my system got
> >locked up and nothing went out.
> >
> No limits. Bigger files just take longer. Just how big is your FAQ?
> I personally avoid emails longer than 100k if possible, but I know
> NEWSie can send them.

It can send them much larger. I've sent one mail to someone that was just
under 1Mb. It took nearly 15 mins to send, and about 5 mins to collect the
copy.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNVh5OleKRkq5A+OlAQHzCgIAgX7ExqJzM7N1iOkOjL0PLIex+vBjfWMr
NfE2HbZ92LOAWLaSGFzw6pqK3/vZEpOPeJnNLCICQT1wmugIuYf3Xw==
=F9Dl
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3261. Re: Where can I buy SIMMs for a 520STE

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <895034870.28130.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 101029

```
-----BEGIN PGP SIGNED MESSAGE-----

On 11 May 1998 16:48:30, Adrian Merwood wrote:
> Daniel,
>
> I can source 30 pin SIMMs no problem, but what about memory speed, all those
> I can source are running at 60 or 80ns, will this be a problem???

The speed of the memory shouldn't really cause any problems. I've 2 STEs
that I've upgraded to 4Mb, along with the wifes. One of mine has 60ns
three chip memory boards, the other has 80ns two chip boards. The wifes
has 2 three chip 80ns and 2 nine chip 100ns. None of these machines have
any problems, even the wifes with the mixed speeds.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNViE2leKRkq5A+OlAQGCigIAjtY0ymd/3XLVTIwTzGARFPIAjtMooSrs
8cSjdbbfWYrVQTd57xKlRz91p66nkFy6AM9iTsSXPt6321MS5dw4EQ==
=wScZ
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3262. Re: Uploading problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6jb3u7$2qe$1@supernews.com>
Source record: 101030

On 12 May 1998 16:58:15, Ross MacIver wrote:
> on Tue 12-05-98 11:51 C.A. Wiebering wrote:
>
> >I have troubles uploading files bigger than about 2.5 kb using ftp. Also
> >downloaded binary files (using CAB) almost always get corrupted. Anyone
> >has an idea what could be the problem or encountered the same problems?
> >.....

> Welcome to the club. I have a the same machine, and I've been told
> that there's a defect in the PAL/GAL chip. All large DL's are
> corrupted with CRC errors, although I can download ~90K (sometimes).
> ....

> BTW I have no trouble with ZMODEM transfers, and luckily my ISP allows
> me to connect to the net via PPP or through their BBS, so I'm able to
> access FTP.

Something here does not make sense. If the problem is hardware related
then you are going to get corrupted data regardless of how the
information is being sent to/from the chip. If, OTOH, the problem is related
to software flow control, then using a different communication protocol
could certainly solve the problem. One thing I have found out using
HSM7, STinG with my TT is that the receive buffer in HSM was causing
CRC problems until I set it to 8K. The other thing to check is that
RTS/CTS flow control is set and saved in the Serial CPX that Peter makes
available with STinG. If you cannot get it save then you need to check
for conflicts - possibly another program trying to access the serial
port, etc.

Steve Hammond

3263. Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6jb48h$j19$1@supernews.com>
Source record: 101031

Could someone with CAB 2.5/2.6 and MagiC 4.0/5 try the following address: http://www.citroen.mb.ca and see if they can get the first page to download without a system crash. Using Geneva release 6 I can access the page with no problem (CAB 2.0/CAB.OVL 1.2904), but when I use MagiC 4 there seems to be one graphic that causes a fatal system lockup. Very weird.

TIA

Steve Hammond

3264. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3559163e.500529@news.tmisnet.com>
Source record: 101032

Does this mean GEM on the Amiga or Kickstand
on the Atari? Just agreeing on an operating
system may be difficult, if you ask me.

-- George Crissman
-- strads@tmisnet.com

On 12 May 1998 21:18:17 GMT, dlormand@aztec.asu.edu (DAVID L. ORMAND)
wrote:

>
>>I would enjoy seeing the two most usable computer systems united. I
>>remember when software was written on both and for both. That included
>>everything from games to programming languages to the same suppliers of
>>hardware/ upgrades. A combined effort of Atari and Amiga users would be
>>a powerful combination. I'm sure that would get the worlds attention,
>>especially if there is alot of support. Can it be done and who's
>>interested?
>
>I would enjoy this, also. In fact, I would enjoy seeing ALL the orphan
>communities working more closely against the common microsorb enemy.
>Interested? I can hug amiga users. Can it be done? Probably, but how?
>Not just by talking about it, or writing magazine articles (I've tried).
>--
>**
>** David Ormand **** dlormand@aztec.asu.edu **
>** TI-99/4A ** Geneve 9640 ** Atari ST **
>** SW99ers - Tucson, Arizona ** TMS9900 Lives! **

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3265. FS: Atari items

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: scottboesken@harborcom.net
Message-ID: <1105_895085230@default>
Source record: 101033

Atari items for sale for the ST family of computers.

1. PageStream V1.8 This a earlier version of PageStream. Comes complete
with 2 floppy disks, a three ringed binder manual and a printed box to hold
everything. This is one heck of a desktop publisher program. Great condition.

2. Golden Image Deluxe Paint with animation. Comes with 3 disks and manual.
The program does graphics, fonts, animation, printing and the whole shabang.
Serious graphics program. Like new and alot of fun.

3. Zany Golf. 2 disk program. It's miniature golf on the Atari. What a
hoot this game is. Very realistic action. Mouse operation with very good graphics.
This program made me late for a wedding once. No,not my own, That is another story.

4. Falcon: The F-16 Fighter Simulation by Spectrum Holobyte. Atari ST/Amiga
version Comes with a large user manual, 2 floppy disks and a code wheel.
Excellent fighter sim.

Submit your offer, as sig members requested, to me e-mail only.
Most items can be shipped very cheap. Shipping is paid by the purchaser.
I need to get these items out of here and I would like them to be put to good use!
I am in Ohio, U.S.A. for shipping concerns.

3266. Re: Info please

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355945E6.1ABEFC73@hol.REMOVE.THIS.fr>
Source record: 101034

NewChaos7 a ï¿½crit:
>
> I am interested in getting into Atari computers. I am not sure where I should
> start. Can anyone give me a webpage to findout more about them. Like, what
> model is the most supported. What came stock in what model. I would also like
> to know what model I should buy. I like consule computers and I don't need a
> lot of speed. Just as long as it can run evreything I need. Also is there
> internet capabilities on Atari ?
>
> please reply via Email
>
> glenn

You should find all you need in the Quick FAQ, everything is explained,
from models to screen modes and expansion, including getting on the net.

If you're planning on buying a machine, the best you can get is a TT030
or a Falcon, depending on what you are planning to do and what you want
to pay. If you mainly want to play games get a good old STE with a
colour monitor.

Please, if you're interested in Atari computers, and bother to subscribe
to a newsgroup for asking questions, it is common netiquette to check
back once in a while to read the answers. It is not always convenient
for some people to reply by email to a newsgroup post, especially whe
you omit your email address.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3267. Re: Wanted: Program to append multiple files

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980513023614.13426B-100000@sparkie.gnofn.org>
Source record: 101035

On Sun, 10 May 1998, Eric GAUDET wrote:

> Dennis McGuire wrote:
>
> > I have a few meg of 1K to 3K text files that I need to edit. I'd
> > like to combine all of these small files into a single large one to save
> > time. Can anyone recommend a program which can merge all of the files in
> > a folder into a single file?
>
> What about a small piece of GFA ? (I can do it for you if you don't code :
> email me)

I'd like to see that as well. I dabble in GFA, but I'm just an amateur.

L8tr G8tr,
Dave

<pre>
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3268. Re: falcon internal 3.5" hd

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980513023919.13426C-100000@sparkie.gnofn.org>
Source record: 101036

On 12 May 1998, kevin dermott wrote:

> i have just put a 3.5" 6.4 gig drive inside a standard falcon
> and am feeling rather pleased with myself
> kevin

But what did you leave out? :-)

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3269. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <355950B2.26E4@ooc.de>
Source record: 101037

K.Hampf wrote:

> To know not to format the IDE drive would have been great a couple of years
> ago. I interrupted a format on my IDE and it went nuts. Is there any way to
> get it running again or has the head got stuck or what? I would really like

I think the only way is trying to reformat the drive, i. e. start
formatting again without interrupting the operation. If you can format
it anymore I don't think you can do anything.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3270. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <3559501A.321@mst.tn.utwente.nl>
Source record: 101038

George Crissman wrote:
>
> On 12 May 1998 21:18:17 GMT, dlormand@aztec.asu.edu (DAVID L. ORMAND)
> wrote:
>
> >
> >>I would enjoy seeing the two most usable computer systems united. I
> >>remember when software was written on both and for both. That included
> >>everything from games to programming languages to the same suppliers of
> >>hardware/ upgrades. A combined effort of Atari and Amiga users would be
> >>a powerful combination. I'm sure that would get the worlds attention,
> >>especially if there is alot of support. Can it be done and who's
> >>interested?
> >
> >I would enjoy this, also. In fact, I would enjoy seeing ALL the orphan
> >communities working more closely against the common microsorb enemy.
> >Interested? I can hug amiga users. Can it be done? Probably, but how?
> >Not just by talking about it, or writing magazine articles (I've tried).
>
> Does this mean GEM on the Amiga or Kickstand
> on the Atari? Just agreeing on an operating
> system may be difficult, if you ask me.

Atari and Amiga share from the beginning the same kernel for Linux. So
there already is an great OS for both machines and an ocean of free
programs. Minor problem: runs up till now only on 68020 or better.

Bye, Hans

3271. Re: BigDOS bombs

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35595182.20C1@ooc.de>
Source record: 101039

Martin Nightowl Byttebier wrote:

> BTW: With the latest HDdriver (v 7.5) you don't need Bigdos anymore
> for TOS/DOS compatibility. There is an option which let you
> partitionate HD TOS/DOS readable without MagiC or Bigdos. The only
> drawback is that one can only use one partition (1 GB limit). At least
> that is what the docs says about it. I haven't tested it yet.

Note that the maximum size of this partition depends on the TOS version.
A partition that is DOS as well as TOS compatible can be as big as a
standard TOS compatible partition can be under a certain version of TOS.
So for TOS 1.0x the maximum partition size is 256 MByte, for TOS 2.0x
and 3.0x it's 512 MByte and for TOS 4.0x it's 1 GByte.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3272. Re: Interesting Atari sites

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: jason@nospam-hitsquad.com
Message-ID: <355958c9.12046346@news.uq.edu.au>
Source record: 101040

On Mon, 11 May 1998 16:43:08 GMT, karies@wxs.nl (Richard Karsmakers) wrote:

> Could people email me privately (karies@wxs.nl) with URLs of really
>good Atari ST sites? I am making a links page for the
>soon-to-be-erected "ST NEWS Lamentation Pages"...
>
> Richard Karsmakers

You should include the Shareware Music Machine's Atari site which
has heaps of freeware and shareware music software at ...
http://www.hitsquad.com/smm/atari/

-Jason.

This message is spam resistant, to write back via email remove
'nospam-' from jason@nospam-hitsquad.com

3273. Atari ST for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-13 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <6jble5$2d8$1@nnrp1.dejanews.com>
Source record: 101041
Cross-posted to: comp.sys.atari.st,ed.general,comp.sys.atari.st.tech,hwcee.adverts

Hi there. I have the following atari hardware & software for sale:-

Atari 520STFM with 1MB RAM
& Autoswitch overscan board 35UKP O.N.O.
& Original Discovery Pack Software & Manuals
(STOS BASIC, First Basic, Outrun, Carrier Command,
Bombjack, also 2 boxes of miscellaneous disks & games)

14Inch VGA Monitor 20UKP O.N.O.

Star LC20 Dotmatrix Printer 20UKP O.N.O.

Alpha Data Hand Held B&W Scanner 25UKP O.N.O.
+ Touchup Software

Software:-

Protext V6.5 (full package with manuals) 8UKP
TCB Sound Tracker 5UKP
Master Sound II Software & Cartridge 6UKP

Games:-
Frontier:- Elite II
F29 Retaliator
The Hollywood Collection (Batman The Movie,
Indiana Jones & Last crusade, Robocop,
Ghostbusters II)
Flood
Populous
3d Construction Kit.
Sapiens
Epic
Robocop III (the 3d game)
Plus many others. All games 5UKP each.

Magazines:-

80+ STFORMAT & Atari ST USER 15UKP the Lot

All prices in UKP.

Contact:- Brian Innes,

E-Mail ceebti@cee.hw.ac.uk

Tel:- 0131 443 4226

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3274. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_355aa106_roughley@news.dsoe.com>
Source record: 100792

Chris Gray wrote:

> It could be: that's tantamount to asking the 1x1 JPEG to be rendered 1800
> times. If each time takes 1 second, that's half an hour gone!

There's no noticeable 'overhead' in processing a graphic within HTML like
this. I think the browser would have to render it only once, and then do
the scaling based on what's already rendered. It should be pretty easy to
scale a single color ;-).

Related... once I saw CAB 'hiccup' on a tiny non-animated GIF. Ended up
it was because the source graphic (in the cache) was 640x480, but was
reduced to 64x48 in the HTML! It took CAB a few seconds to do this.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3275. Re: NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_355aac10_roughley@news.dsoe.com>
Source record: 100793

Mickael Cousin wrote:

> Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
>> What kind of NOVA card are you using, Mika? I've got v2.67 for the
>> TT/Mach 64. If this is the driver you need, let me know and I'll e-mail
>> it to you.
>
> Thanks ! It's exactly what I need.

On its way to your mailbox...

> Do you know if I can put it on ftp servers ?

That answer would have to come from Computerinsel.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3276. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk91ztxnncs.fsf@se.bel.alcatel.be>
Source record: 100794

Neil Roughley <roughley@HORMEL.unix.dsoe.com> writes:

> Chris Gray wrote:
>
> > It could be: that's tantamount to asking the 1x1 JPEG to be rendered 1800
> > times. If each time takes 1 second, that's half an hour gone!
>
> There's no noticeable 'overhead' in processing a graphic within HTML like
> this. I think the browser would have to render it only once, and then do
> the scaling based on what's already rendered. It should be pretty easy to
> scale a single color ;-).

Of course it all depends on how the scaling is implemented in the browser
and in the graphics libraries and OS functions it uses. But I think this
is not the first time that I see reports of CAB "freezing" on such an
image, and it just *could* be that Herr Clauss didn't handle this case
carefully. There could also be a bug in the scaling routine when the
scaling factor exceeds some value.

BTW I often seen recommendations to use (say) 16x1 images rather than 1x1,
because they tile faster (on typical PC or Mac installations).

--

Chris Gray

3277. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6jeitt$j0h$1@reader1.reader.news.ozemail.net>
Source record: 100795

On 14 May 1998 12:44:18, Chris Gray wrote:
>Neil Roughley <roughley@HORMEL.unix.dsoe.com> writes:
>
>> Chris Gray wrote:
>>
>> > It could be: that's tantamount to asking the 1x1 JPEG to be rendered 1800
>> > times. If each time takes 1 second, that's half an hour gone!
>>
>> There's no noticeable 'overhead' in processing a graphic within HTML like
>> this. I think the browser would have to render it only once, and then do
>> the scaling based on what's already rendered. It should be pretty easy to
>> scale a single color ;-).
>
>Of course it all depends on how the scaling is implemented in the browser
>and in the graphics libraries and OS functions it uses. But I think this
>is not the first time that I see reports of CAB "freezing" on such an
>image, and it just *could* be that Herr Clauss didn't handle this case
>carefully. There could also be a bug in the scaling routine when the
>scaling factor exceeds some value.
>
>BTW I often seen recommendations to use (say) 16x1 images rather than 1x1,
>because they tile faster (on typical PC or Mac installations).
>
>--
>
> Chris Gray
>.
Hi All
I just had a look at the http://www.citroen.mb.ca site works fine for
my set up no problems.

MagiC 5.11x NVDI 4.11r8 TT 030 4x4 TT Medium res.
CAB 2.5d and the latest sting setup and the latest cab ovl.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3278. Re: TOS-Image auf 2 EPROMs brennen

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <355ADD55.42A0@mst.tn.utwente.nl>
Source record: 100796

```
Peter Wischnewski wrote:
>
> Hallo da draussen!
#Hello there!
>
> Mir ist leider mein TOS 2.06 abgeraucht.
#Unfortunately my TOS 2.06 burnt down.
> Nun wuesste ich gern, wie man aus einem 256 kB Image zwei 128er
> EPROMS brennt.
#I would like to now how to burn from one 256kB image two 128kB
#EPROMS.
>
> Wer weiss Rat???
#Who has a solution???
>
> Meine Email
#My email
> Peter.Wischnewski@mail.regio.net

First ask your question in englisch in an englisch newsgroup.

The answer: divde the image in two images writing the even
bytes to the first image and the odd bytes to the other image.

Bye, Hans
```

3279. Re: DNS Cache

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Chris Whitelock <chrisw@newton.dialix.com.au>
Message-ID: <895155735.347819@newton.dialix.com.au>
Source record: 100797

Trevor Spencer <tcjspencer@zetnet.co.uk> wrote:

: As a newcomer I am still getting to grips with how all the programs
: etc. go together! First of all I am using STinG. What is the DNS
: Cache for and why according to the start up screen, after STinG info
: do I get the message "DNS Cache failed to load"? This only happens
: occasionally. Rebooting, warm or cold has no effect.

I too am trying to get STinG up and running... but somewhere in the
ST-Guide help file (the FAQs) there is an explanation that until STinG has
resolved for the first time, the cache is non-existent.
ie. you can basically ignore this message.

Chris Whitelock
Perth
Western Australia

3280. Re: Convert LDW files

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Chris Whitelock <chrisw@newton.dialix.com.au>
Message-ID: <895156457.88395@newton.dialix.com.au>
Source record: 100798

Michiel Brouwer <dari.mana@consunet.nl> wrote:
: I want to use my Atari sreadsheet LDW files in MS Excel.
: Can Anybody tell me how to do this?
: Thanks.

I do this regularly.

Use the LDWCNVRT.PRG conversion program to convert your .LDW file to a Lotus WKS or WK1 file, which Excel should load with no problem.

To go back again, use the Save As option in Excel to make the file WK1 again (no point in bothering with the format files though!).

Chris Whitelock
Perth
Western Australia

3281. Re: What MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <fxD61.10$fs5.170680@wagner.videotron.net>
Source record: 100799

On 12 May 1998 16:58:13, Ross MacIver wrote:
>on Tue 12-05-98 15:34 Yves Gablin wrote:
>
>>- AES 4.1, slow but OK.
>> => The GUI.
>>FUNet is the *best* source IMHO for MiNT.
>
>Is AES 4.1 available at funet? I've looked and didn't find it. Could
>you tell me what directory? I found oAESis and the other one - can't
>remember the name....

It's included in KEMD_R2 (the english version of KGMD).
Look in the MiNT directory.

Another good source of MiNT stuff is ftp.fu-berlin.de also.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

3282. Re: good/bad business (was: Hades prices?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <FGD61.11$fs5.170680@wagner.videotron.net>
Source record: 100800

On 13 May 1998 19:32:32, Martin "Nightowl" Byttebier wrote:
>The moral of the story: If you want to do business with MABN please
>do, they are really nice guys (to nice perhaps) but don't pay anything
>in advance.

This applies to ANY business. I've heard similar horror stories
from people dealing with Toad, System Solutions, Computer Direct...

NEVER put a deposit to anything, especially when it comes to a dying
market where uncertainty is the rule, such as the Atari market.

I know this precludes ever dealing with B & C or Best Electronics
(who both insist you pay cash, upfront, until they're satisfied
that you are a wealthy customer; then, MAYBE they allow you order
using your credit card...), but you have to protect yourself.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

3283. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6jf1pq$37kc$1@news-inn.inet.tele.dk>
Source record: 100801

>From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
>Date: 13 May 1998 22:05:16 GMT
>
>
>For what it's worth, this 27,581-byte graphic is a progressive JPEG.
>The embedded comments show it was created with Adobe Photoshop 4.0.
>Even though GrafTool doesn't support progressive JPEGs, it chokes on
>this graphic even before finding that out, stating "unknown JFIF
>revision number 1.2 Skipping ED". But like Steve, there's no problems
>with Geneva, STinG, CAB 2.5, cab.ovl 1.2904. Maybe cab_jpeg.ovl and
>MagiC don't like these types of JPEGs? Someone running under PPP-
>Connect instead of STinG could check this out and narrow the cause down.
>

Well, it turn up fine at this end.
I try to load it into CAB offline and there was no difference.
AFAIK,- CAB is the only program that will show this kind of JPG`s.

No other APP`s of mine will do.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3284. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6jf2mb$3kk$1@mark.ucdavis.edu>
Source record: 100802

K.Hampf (k_hampf@yahoo.com) wrote:
:
: The thing my ST ownership and Atari worship lead to was me knowing all
: about ST worth knowing at the time, discussing hardware and software with
: the freaks around. And did we get insight? I have a lot of friends from that
: time, PC owners and Amiga users mostly. We use to look at each others games
: and demos and try to be a little better than the other. We also code some
: from time to time, we even had plans for a new 68K OS that never got
: anywhere...
:
: ...What's my point? I don't know ... peace love and underSTanding?

That's what I like about this thread. I think that ST and Amiga owners
did talk about what makes a good OS verses what makes a bad OS a lot more
than most people, and we all had ideas for the OS. I think it would be
great if we could combine efforts and create the better OS. A user created
and maintained OS. I like the sound of the Fenix project, for example.

I think the idea of porting Kickstand to the ST and vice versa is a good
one, or at least cross compiling applications for the two OS's when
possible (programs that take advantage of special hardware present on one
system or the other obviously wouldn't work, but since we share a common
CPU, and a lot of code is written just to run off of that, why can't we
cross-compile?).

But maybe I will ultimately just have to go out and get 14 megs of RAM and
a bigger hard drive and install Linux.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3285. Re: Steinberg Avalon?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: dipching@ping.be
Message-ID: <355b1e964c4962@ping.be>
Source record: 100803

on Wed 13-05-98 20:14 screenstyles@hotmail.com wrote:

>Can anyone tell me anything about Steinberg's Avalon sample editor for the
>Atari ST? What are its best features? Would you recommend it? Is it worth the
>asking price?

Avalon was the very best sample editor I never knew ...
The best features in its second version was the virtual synthesis
module, if you had enough memory, you could do almost anything with it
... it was a GREATTTTTTTTTTT !!!!!!

I own the version 2.01, the latest but a pity it doesn't work on a TT
:(this is the main reason why I don't use it anymore ...

If only someone could modify the program to make it run on the TT, I
will be so happy ... I have tried to contact the german authors (some
of them are on the net ...) but I never received any answers from them
:(

It was possible to drive almost any sampler with it an with some of
them the SCSI transfer ... The design was really good ... and the soft
itself was very POWERFULL ... today it's only possible to use Zero-X
but this program is far away from Avalon in quality terms :(

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3286. ---> UFOST 3 <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6jfaja$s7t$1@heliodor.xara.net>
Source record: 100804

I can now confirm the Lee round has finally agreed to release issue 3 of UFOST, Now please take the time to thanks Lee for his efforts and If possible send somthing UFO related for issue 3.

Make sure you do "something" else he may not be inclined to produce another.

You can get intouch with Lee by simply sending a mail to me, Put "FOR LEE" in the subject and I'll pass it onto him.

SUPPORT FREEWARE

Visit the MEGA Disczine site at...
http://www.users.globalnet.co.uk/~mega01/

E-mail me (Chris Swinson) at...
mega01@globalnet.co.uk

3287. Re: Where can I buy SIMMs for a 520STE

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6jfavjfjh1@irk.zetnet.co.uk>
Source record: 100805

On 13 May 1998 17:18:45, Steve Stupple wrote:
>On 13 May 1998 04:47:50, David Bolt wrote:
>>> Daniel,
>>>
>>> I can source 30 pin SIMMs no problem, but what about memory speed, all those
>>> I can source are running at 60 or 80ns, will this be a problem???

cut...

>
>HI there
>
>The speed of the SIMM's is not crucial and can be of mixed speeds.
>Obviously, in any case the fastest access would be at the slowest
>rate.
>
>On the ST it doesn't matter, I have tried alsorts of combinations and
>speeds. My own personel choice would be 2 matching sets, my that's my
>choice.
>
>Cheers! for now
> Steve
>

Hi

I would agree with Steve, I started with 2 meg and moved up to 4 when
going into "comms" with another set and they work fine.

All the best,

Trevor

3288. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6jfavqfjh2@irk.zetnet.co.uk>
Source record: 100806

On 11 May 1998 05:11:54, Charles Silver wrote:
>On 10 May 1998 15:50:19, Trevor Spencer wrote:
>On 8 May 1998 02:26:56 , Charles Silver wrote:
>>On 6 May 1998 09:34:10 , Peter Rottengatter wrote:
> <snip>

>>I cannot use 33.6, mail collection impossible with Newsie. It
>>slows to 5/6 items in 10 minutes with Popwatch and CAB - forget it!
>>Switch back to 19.2 and reset .STX and problems disappear.
>
>Howdy Trevor,
>
>Maybe you should run listport.tos to see what possible baud rates are
>available for your STE with the switch set a 33.6. You are running the
>correct HSModem prg's in your Auto folder, right? You have to read those
>HSModem doc's carefully, esp. if you've modified your computer.

Can't find the 'prg at the moment but I ran another before
installing the upgrade board and it told me the port was 38.something!

HSM is after all except STinG but I am not sure how to modify/change
the 2 .prg's.
>
cut....

>>How do you check the speeds? Newsie doesn't according to my .log file
>>(all boxes 'x' in pref. file though).
>
>After connecting to several NG's the log file should give a cps connect rate.
>Same after posting to NG's. If I remember correctly NEWSie also shows cps
>of it's ftp transfers. CAB also shows cps speeds while downloading.

Assume it's "show log file" in Newsie? if so all I get is the date and
time, Program Path, Newsie Version, No AVSERVER found and STiK
version.(I'm using STinG) and nothing else.

>
>Van Jacobsen Compression. .... Once you get everything working
OK, you can try turning >it on to see what happens. 9 times out of 10,
you'll turn it back off.

I did, and I did! :-)

Yo Trevor, at least your have hair <g>. I do too, but I may have lost some
>lately :) Ahhh, I just noticed your on zetnet. There are several Atarians
>that use that ISP. Maybe they can e-mail your their setups :)

According to Roy's list there's only 3 of us with 1040STe's with +
19.2 modems and STinG, I have mailed them, one is still installing,
the other was unable to reply.

Thanks

Trevor

3289. Re: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6jfahf$q6i$1@supernews.com>
Source record: 100807

On 14 May 1998 17:32:29, Hallvard Tangeraas wrote:
> on Wed 13-05-98 22:59 Matt Faehnle (faehnle.3@pop.service.ohio-state.edu) wrote:
>
> >On 13 May 1998 20:22:44, Martin "Nightowl" Byttebier wrote:
> >>Howdy,
> >>
> >>The excellent desktop Thing is up to v1.26 now. It's available at

> >In english?
>
> I believe it's in German unfortunately :-(

> The strange thing (eh... thing... hehe..) about Thing (okay, I'll stop
> here ;-) is that the version before this one (1.20 I believe) is also in
> German.... 2 German releases and we have to settle for version 1.09 in
> English? Does this mean that there will be no more English versions of
> this thing called Thing?

My understanding is that Joe Conner has an English translation of Thing
1.20 available if you register it through him.

Steve Hammond

3290. Re: Viewing pics in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2919_outrider@lvdi.net>
Source record: 100808

Re: "Viewing pics in MagiC", k_hampf@yahoo.com scribbled the following on 14 May 98 @ 09:15:47:

kh> I want to get 24-bit best quality pictures as fast as the
kh> hardware permits ... and then the DSP is what it's supposed use.
kh> Scaling is not necessary, scrollable buffer is enough.

Sounds like you're describing the Apex viewer (other than the scrollable buffer). AFAIK, it's the only viewer that gives you a 24-bit display on a standard Falcon and it uses the DSP.

kh> Imagecopy? Umm .... what's that?

It's a commercial program with a wealth of features. It supports virtually all the popular formats. It has view, convert, save, screen capturing, slideshow, print and catalog capabilities. Also has many dithering options. It's also still being supported.

You can find out more at FastClub's web site: http://www.compulink.co.uk/~sta

* LED v1.51 * "I live my life like there's no tomorrow..."
--

Terry May - Las Vegas, NV

3291. Re: Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <355a2e7e3200ef0@whalley.demon.co.uk>
Source record: 100809

on Wed 13-05-98 22:59 Matt Faehnle wrote:

[Backup mode in MagiC]
>Next question: what is the difference between 'backup mode' and
>regular copy mode?

From the manual (hint!):

All files of the same name but with an /earlier/ date stamp will be
overwritten without warning. Those with a later date will be skipped
over or deleted (whilst moving). Note that, even if the target
directory is full, this mode will not display warnings!

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3292. Re: Proxy Problem!

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <355a2e7e3200ef1@whalley.demon.co.uk>
Source record: 100810

on Thu 14-05-98 00:07 Pascal Ricard wrote:

>Hello,
>
> in article <3559f99c8b14b2@whalley.demon.co.uk>
> John Whalley wrote:
>
>> I never bothered to do this in CAB and it uses the proxy server anyway
>> (this is with STinG and the latest OVL). I can tell because the
>> download speeds are much faster with the the proxy set (when the proxy
>> is working of course...).
>
>Ah ? I thought the proxy was not used if it was not specified in Cab (when
>using STinG). Am I wrong ?

I think you are. The proxy is definately being used - without it I get
300-700 cps downloads which start immediately. With it I get a slight
delay before the download starts (presumably while the proxy queries
the relevant server for updates) and then 1300-2200 cps downloads
(this is with a 14k4 modem on an unmodified serial port running at
19k2). Also CAB does FTP without an external client with the FTP proxy
listed in default.cfg but not set up in CAB.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3293. Re: good/bad business (was: Hades prices?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: dwmoar <dwmoar@spiritone.com>
Message-ID: <355B49BD.A8A68DCC@spiritone.com>
Source record: 100811

Martin-Eric Racine wrote:
> NEVER put a deposit to anything, especially when it comes to a dying
> market where uncertainty is the rule, such as the Atari market.
>
> I know this precludes ever dealing with B & C or Best Electronics
> (who both insist you pay cash, upfront, until they're satisfied
> that you are a wealthy customer; then, MAYBE they allow you order
> using your credit card...), but you have to protect yourself.
>
I can't speak for dealing with B&C Computervisions, But I have been
dealing with Best Electronics and Brad does and has shipped parts out
via COD (UPS) and has sent me a bill for some that he shipped without
cod. I have known Brad for over 10 years now and I know that he is a
good person to deal with. (wish that there were more dealers like him)
If he tells you something you can count on his word.

my 0.02 cents
David

3294. ZIP DISKS PC TO ATARI.

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: escaisey@ibl.bm
Message-ID: <355b4843.25867203@news.ibl.bm>
Source record: 100812

If a ZIP disk was formatted on a PC,and loaded with data on PC,
can this disk be read on a ZIP Drive attached to an Atari Falcon
Computer?

Or do we need to format this disk on the Atari platform with BigDos
to make it compatible between both platforms?

What is the proceedure for formatting a ZIP disk with BigDos
I use ICD's HD driver.

Has anyone ever asked this question before?

Are our Atari computers Year 2000 Compliant?
Or does it matter,the internal clock never works
properly.

Thanks!

Sean
escaisey@ibl.bm
escaisey@hotmail.com

3295. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_355b44ba_roughley@news.dsoe.com>
Source record: 100813

prunus@post3.tele.dk wrote:

> Well, it turn up fine at this end.
> I try to load it into CAB offline and there was no difference.
> AFAIK,- CAB is the only program that will show this kind of JPG`s.
>
> No other APP`s of mine will do.

1stGuide displays progressive JPEGs just fine:

http://www.esc.de/homes/guivol/1stguide/

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3296. Running Atari programs on a PC

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Myriam and Olivier Weinand <myriam.weinand@ci.educ.lu>
Message-ID: <355B4D23.1FAD@ci.educ.lu>
Source record: 100814

Is there a software allowing running Atari programs on a PC

Thanks for your help

3297. Running Atari programs on a PC

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Myriam and Olivier Weinand <myriam.weinand@ci.educ.lu>
Message-ID: <355B4D65.7E4@ci.educ.lu>
Source record: 100815

Is there a software allowing running Atari ST 1000 programs on a PC

Thanks for your help

3298. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6jfkt2$gq4$1@roch.zetnet.co.uk>
Source record: 100816

Hello, I missed the first bit of this thread, but do I gather you're having problems connecting at greater than 19.2K?

Would my configuration be any help?

I've got a Falcon, 56K modem, running Newsie, CAB, Stik and HSModem, connecting to Zetnet.

My e-mail and newsgroups are no problem and quite fast although CAB is not as fast as I'd like. Stik is set up to connect at something like 56K though I don't know how you tell what actual speed is achieved. Also don't know if an STE can achieve the same speed as a Falcon.

Anyway, e-mail me if you want to see my setup files.

--
Chris Simon Mae OBLIVION yma - paid ag edrych i lawr ! ! !
osian@zetnet.co.uk "Lurker at the threshold" ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

3299. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6jfnn1osn1@plug.news.pipex.net>
Source record: 100817

On 13 May 1998 09:47:38, Hans Wessels wrote:
>George Crissman wrote:
>>
>> On 12 May 1998 21:18:17 GMT, dlormand@aztec.asu.edu (DAVID L. ORMAND)
>> wrote:
>>
>> >
>> >>I would enjoy seeing the two most usable computer systems united. I
>> >>remember when software was written on both and for both. That included
>> >>everything from games to programming languages to the same suppliers of
>> >>hardware/ upgrades. A combined effort of Atari and Amiga users would be
>> >>a powerful combination. I'm sure that would get the worlds attention,
>> >>especially if there is alot of support. Can it be done and who's
>> >>interested?
>> >
>> >I would enjoy this, also. In fact, I would enjoy seeing ALL the orphan
>> >communities working more closely against the common microsorb enemy.
>> >Interested? I can hug amiga users. Can it be done? Probably, but how?
>> >Not just by talking about it, or writing magazine articles (I've tried).
>>
>> Does this mean GEM on the Amiga or Kickstand
>> on the Atari? Just agreeing on an operating
>> system may be difficult, if you ask me.
>
>Atari and Amiga share from the beginning the same kernel for Linux. So
>there already is an great OS for both machines and an ocean of free
>programs. Minor problem: runs up till now only on 68020 or better.
>
>Bye, Hans
>.

This all sounds great, maybe the people that are working on descent for the a1200 (so i have heard) could colaborate with some atari Falcon and some TT people? If anyone wants to try some new stuff then i would love to do some of the graphics. The Linux idea sounds good too, does anyone know where i can get it for the falcon and ST.

680x0 users unite!...

Ian Norton :)
inorton_badrul@hotmail.com
Visit me

3300. Re: Have you used the free software made of

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6jfpdd$g6m$1@irk.zetnet.co.uk>
Source record: 100818

On 10 May 1998 09:44:28, "D-LAB" wrote:
>Have you used the free software made of Japanese?
>It is the software for ATARI ST.
>The explanation is all the English.
>

>
>Japanese programed this it is not believed how.
>Welcome!
>
>http://www.geocities.co.jp/SiliconValley/9164/
>
> From D-LAB
>
>.

Ive tried this URL and all I get is File not found....anybody had any
luck?

Seeya,

Keith.

****
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
****

If At first you dont succeed.........................Pack it in!

3301. Re: long text files

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <895183225.11786.0.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 100819

```
-----BEGIN PGP SIGNED MESSAGE-----

On 13 May 98 16:22:20 G, Dennis Bishop wrote:
> On 13 May 1998 04:47:47, David Bolt wrote:
> >-----BEGIN PGP SIGNED MESSAGE-----
> >
> >On 30 Apr 1998 23:30:01, John M Rojewski wrote:
> >
> >It can send them much larger. I've sent one mail to someone that was just
> >under 1Mb. It took nearly 15 mins to send, and about 5 mins to collect the
> >copy.
> >
> After I defraged, and zeroed out my C: drive and moved everything to
> it, most of the stuff is working, now if I can only figure out why
> Newsie bombs when I try to edit the nickname file!

It could be that Newsie can't find it. It should be in the mail folder, but
it may have disappeared. It seems that Newsie _sometimes_ deletes files it
needs, in my case the address book and FTP server list, so I'd check and
see if it's still there. If not, extract the file from the archive and try
again.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNVsqDFeKRkq5A+OlAQEKaAIAguPBk0KCbWjei8DIyBnzMEAcLqHpBOB5
KPnhebw8yG2jyFEX8wYKwSXiDHs2lSGHorWNC2hIyR6+Dwk+SFABxw==
=Y31V
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3302. Re: Newsie-mail stays on server

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <895183232.11786.0.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 100820

```
-----BEGIN PGP SIGNED MESSAGE-----

On 11 May 1998 18:04:34, *@CLIP1.CLIPBOARD.CH wrote:
> On 9 May 1998 14:51:00 , John M Rojewski wrote:
> >
> >NEWSie 0.88 has a "feature" to delete these messages. The process is
> >to Press Alt and Shift together, and wait until the timeout kicks in.
> >This should mark the message as received successfully, and allow it to
> >be deleted from the server.
> >
> >John
> >
> >*
> >* John Rojewski email: rojewski@primenet.com
> >* http://www.primenet.com/~rojewski/
> >* Atari Falcon'030/14/84
> >* Use NEWSie - the News/Email/FTP/Browser for the Atari
> >.
> I've tried that with one message I've got that seems to be stuck on
> the ISP's machine, and nothing has happened. It's still there, going
> on 4 full days now.

Try using POPwatch. It's a very capable mail-fetcher, complete with a
killfile, and allows you to look at the first xx lines of a mail to see
if you want it. It's also able to delete mail without having to download
it, along with sending mail and fetching it in Newsie format. It's located
at:

http://www.the-gap.demon.co.uk/

If you can't get it via the web, mail me and I'll send it to you.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNVsr6FeKRkq5A+OlAQFyoQIAoG4g1f1tDmVI15a4l8MPsmuL4kH+uf1G
UQ6ohL3V7xU7CZDEPVgRCXy4L2VUb/q3+ygDTYYZmdxg0JOE5jCmpg==
=ik8p
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
```

Atari 1040STE 4Mb

3303. Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <895183235.11786.0.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 100821

```
-----BEGIN PGP SIGNED MESSAGE-----

On 14 May 1998 00:10:41, Guy Harrison wrote:
> On Mon, 11 May 1998 00:06:46 -0700, Kyn <1@2.stop> wrote:
>
> >Hi. Steve, I have an STe- DD drive, and I am only working with these (no
> >high density or single density usage).
> >
> >My ST drive seems to be in fact fine. I can run programs and copy disks.
> >The source of the problem is my HD PC drive.
> >
> >My PC is good at reading ST disks, but if it writes to them they are
> >half ruined.
>
> Another tip I've been told is to stick with DOS 8+3 filenames and
> avoid long filenames. VFAT puts garbage all over the place iirc.

And make sure the names are all upper case. Sometimes windows will keep an
uppercase first letter, and convert the rest to lower. Just another thing
to keep an eye on.

BTW my 'spare' STE, the one without Magic, is quite happy reading discs
that have long names scattered all over them. It never displays the
'garbage' that VFAT puts there to make up the long names, although it
doesn't like deleting folders with the residue left inside. Since I don't
often need to drop back into TOS, it really doesn't make much diference.

> >I can think of--buying a HD drive for
> >the ST,
>
> Good idea.
>
> >or connecting ST and PC by a cable.
>
> This worked fine for me until NT got confused about the serial ports.
> But that's another story!!!

And quite an interesting one as well ;) BTW, did you get it sorted?

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNVsy5FeKRkq5A+OlAQF4BAIAh/pgWJ10rvr8J9OF5WW+phksiHBQZAIh
fhj+SCK55q2/wU/HdKU8LR0NTcRblON9G3v0+nAkV9TeH89rIxxcig==
=UiGC
```

-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

3304. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <895183240.11786.0.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 100822

```
-----BEGIN PGP SIGNED MESSAGE-----

On 12 May 98 12:45:02, Terry May wrote:
> Re: "Picture Viever", k_hampf@yahoo.com scribbled the following on 12 May 98
> @ 09:49:24:
>
> kh> I would like to know if there's any picture viewer (GIF/JPEG)
> kh> for Falcon 030 using DSP and that has slideshow capablities.
>
> Imagecopy and Speed of Light come to mind (SoL is slow and not very stable,
> though).

SoL works okay on my STE under Magic, unless you try viewing Jpegs, and then
it's a case of 'Memory Block Destroyed'. For Gifs it works just the same as
it does under TOS.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNVtGHFeKRkq5A+OlAQEO5gH+M3Hmj88+LgS/lqqainaIIxI7XETyhavT
yjNz6c40YOl9z4S6dSttcnRnINRPtA5R9mFYS3ynkxizdnPGMflfQA==
=lrKP
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3305. Moaning about PC's (was Re: ---> Support MEGA 3 <-

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <895183238.11786.0.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 100823

```
-----BEGIN PGP SIGNED MESSAGE-----

On 14 May 1998 00:10:32, Guy Harrison wrote:

> And on a totally different subject but continuing the moan about PC's,
> how the heck can I manage to write ...
>
> while ((ch = fgetc(sfp)) != EOF) fputc(ch,dfp)
>
> ... and find it copies files as fast as Windoze explorer can? Give the
> bugger a 16K buffer and use fread/fwrite and it leaves it standing -
> BlOATwARE ... [I'll shut up] <G>

That was what I had, originally in a program I wrote. But for speed, I
changed it to

while (( !fgets(str,4096,sfp))) fputs(str,dfp)

Much faster, and still allows a check on the strings contents. I wonder
if Explorer uses your code to copy, rather than using fgets/fputs or
fread/fwrite instead. Just makes you wonder.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNVtDLFeKRkq5A+OlAQEbigH9FctQVJ5eMYa0osoGMMrE9RJd171BFSQa
IQnvW+RcZXFJyxZKzb/mbByfUwQ1K/J/R/U9HlUotX+ypWGXQhyMZw==
=9Eqq
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3306. Re: ZIP DISKS PC TO ATARI.

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <355b647e.757034@news.tmisnet.com>
Source record: 100824

On Thu, 14 May 1998 20:02:02 GMT, escaisey@ibl.bm (ESC) wrote:
>Are our Atari computers Year 2000 Compliant?
>Or does it matter,the internal clock never works
>properly.

The internal clock works fine until you shut the
power off, unless you've got:
* a hard drive with clock module in the host adapter
* a clock module in the cartridge port
* a TT/Falcon (...maybe an STe, I'm not certain).

And the year 2000 problem is a software problem,
mostly.

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3307. Re: ZIP DISKS PC TO ATARI.

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6jfpof$s9k$1@supernews.com>
Source record: 100825

On 14 May 1998 20:02:02, ESC wrote:
> From: escaisey@ibl.bm (ESC)
> Newsgroups: comp.sys.atari.st
> Subject: ZIP DISKS PC TO ATARI.
> Date: Thu, 14 May 1998 20:02:02 GMT
> Lines: 21
> Message-ID: <355b4843.25867203@news.ibl.bm>
> NNTP-Posting-Host: ppp-net-asc-a-251-109.ibl.bm
> X-Newsreader: Forte Free Agent 1.11/16.235
> Xref: Supernews70 comp.sys.atari.st:179161
>
> If a ZIP disk was formatted on a PC,and loaded with data on PC,
> can this disk be read on a ZIP Drive attached to an Atari Falcon
> Computer?
>
> Or do we need to format this disk on the Atari platform with BigDos
> to make it compatible between both platforms?
>
> What is the proceedure for formatting a ZIP disk with BigDos
> I use ICD's HD driver.
>
> Has anyone ever asked this question before?.....

In reverse order.

1) Yes

2) Older versions of ICD's HD will not work with BigDos

3) Your best bet would be to replace ICD HD with HardDriver version 7.5.
This supports the Zip and will allow you to read/write to a PC
partitioned Zip cart. On a Falcon HD 7.5 will also allow you make
partitions upto 1 gig that are PC/Atari compatable.

Steve Hammond

3308. Starquake web site

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: mat@arrgh.demon.cocoa.uk
Message-ID: <19980514231859910523@arrgh.demon.co.uk>
Source record: 100826
Cross-posted to: comp.sys.sinclair,comp.sys.amstrad.8bit,comp.sys.cbm,comp.sys.atari.st

Everyone duck and cover!! Yet another bleedin
game-fan-type-web-site-thing incoming! This time its on the frankly damn
good Speccy, Amstrad, C64 and ST game, Starquake.

Not a *huge* amount there yet, but it would be lovely if people could
take a look and see if they have anything to add. The map is almost
ready for upload, btw...

oh, and the url is:
http://www.fortunecity.com/underworld/pacman/448/

toodles
mat
--
By reading my humble post you have made my life complete. Thank you.
http://www.arrgh.demon.co.uk | mat@arrg□h.demon.cocoa.uk
[the anally retentives retro games home]
swap the cocoa for co to mail

3309. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6jfrt0$22r@news.asu.edu>
Source record: 100827

The discussion of what resources are common to Amigas and Ataris,
and porting GEM to Amiga and Kickstart to Atari is interesting,
but fruitless, since it almost certainly won't happen, and is
besides the point. Actually, the critical thing is SUPPORT.

The Atari has remained a viable platform in the face of the demise
of the parent company and virtually all the third-party vendors
solely by virtue of the devotion of its followers. This is true
of all the other orphan computers as well. Through magazines
(incl. netzines, webzines, diskzines; the Atari scene is blessed
with lots of them), BBSs, user groups, shareware authors, and
enthusiasts who go out of their way to help newbies, the life
remains in the old dogs.

But the orphan communities are all so balkanized. For example,
our TI user group is sort of dwindling; it's more of a social
club than a User Group anymore. But we are, and always have been,
ignorant and suspicious of the C64s and Macs and Amigas, and
really won't have anything to do with them. In fact, the trend
in orphan computer user groups anymore is to open the membership
to other computers - but "other computers" is invariably "peecees",
and the interest in the peecee quickly overwhelms the original
charter of support for the orphan.

I don't know if I would advocate opening UG membership to other
orphans, or forming multi-platform user groups, since the user
group idea seems to be on the way out (even for peecees). But
I think we could network a bit more than we do with other
orphan users. Or potential users - like pushing our machines
before the public eye, but as an alternative to the ubiquitous
peecee, rather than (the traditional approach) other non-mainstream
macines.

I don't know how to do this myself. The closest I've seen is the
"Classic Computers" mailing list, which I joined hoping to find
a coalition of orphan supporters, but it turns out to be directed
more to collecting and restoring than actually using.

THIS is the idea I'd like to explore!
--
****
** David Ormand **** dlormand@aztec.asu.edu **
** TI-99/4A ** Geneve 9640 ** Atari ST **
** SW99ers - Tucson, Arizona ** TMS9900 Lives! **

3310. Re: Proxy Problem!

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <355b7cdeca7d22@club-internet.fr>
Source record: 100828

Hello,

in article <355a2e7e3200ef1@whalley.demon.co.uk>
John Whalley wrote:

> I think you are. The proxy is definately being used - without it I get
> 300-700 cps downloads which start immediately. With it I get a slight

After my previous message I commented out the proxy in the dial.scr file
and can now confirm. And you know what ? I'll keep it like this. My ISP'
proxy is rubish and it's far better for me not to use it :-)

> delay before the download starts (presumably while the proxy queries
> the relevant server for updates) and then 1300-2200 cps downloads
> (this is with a 14k4 modem on an unmodified serial port running at
> 19k2). Also CAB does FTP without an external client with the FTP proxy
> listed in default.cfg but not set up in CAB.

No ftp proxy on my ISP, just a http one, and not good at all.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3311. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980514234509880964@isdn3-135.home.uni-freiburg.de>
Source record: 100829

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> You can read/write to the Maus if your ISP supports the *maus*
> hierarchie.

Note: not all MausNet discussion groups are exported to the Usenet.

There are:

MausNet name - Usenet name

Atari.DTP - maus.sys.atari.desktop
Atari.Soft - maus.sys.atari.software
Atari.Hard - maus.sys.atari.hardware
Atari.News - not exported; announcements and updates
(about 10-15 messages per week)
Atari.Clones - not exported; discussion about Atari
clones such as Hades, Milan, Eagle etc.
Atari.Internet - maus.sys.atari.internet
Atari.Talk - maus.sys.atari.talk
Atari.Programmieren - not exported; discussions about
programming
Atari.Scripter - not exported; GEMScript-scripts

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, where else? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

3312. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980514234711963O8@isdn3-135.home.uni-freiburg.de>
Source record: 100830

Gï¿½tz Hoffart <hoffart@ruf.uni-freiburg.de> talking to himself:

> MausNet name - Usenet name

I forgot:

Atari.F030 - maus.sys.atari.f030
Atari.Text - not exported; discussion about
word processing (Signum, Tempus Word,
Papyrus, Thatï¿½s Write, Script ...)

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

3313. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2931_outrider@lvdi.net>
Source record: 100831

Re: "Picture Viever", dbolt@my-ste.demon.co.uk scribbled the following on 14 May 98 @ 22:00:40:

d> SoL works okay on my STE under Magic, unless you try viewing
d> Jpegs, and then it's a case of 'Memory Block Destroyed'. For Gifs
d> it works just the same as it does under TOS.

Thanks for that tip. I haven't tried using it on GIFs, but I've had the same problem trying to view JPEGs under MagiC. Since SoL has some advantages over other viewers for creating background pics, that info could come in handy.

* LED v1.51 * "We like your ideas, Mulder. They're weirder than ours." - Saucer Chaser
--

Terry May - Las Vegas, NV

3314. Re: long text files

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <30L8632519*@CLIP1.CLIPBOARD.CH>
Source record: 100832

```
On 13 May 1998 04:47:47, David Bolt wrote:
>-----BEGIN PGP SIGNED MESSAGE-----
>
>On 30 Apr 1998 23:30:01, John M Rojewski wrote:
>
>It can send them much larger. I've sent one mail to someone that was just
>under 1Mb. It took nearly 15 mins to send, and about 5 mins to collect the
>copy.
>
After I defraged, and zeroed out my C: drive and moved everything to
it, most of the stuff is working, now if I can only figure out why
Newsie bombs when I try to edit the nickname file!

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3315. Re: Almost free Mega ST-4

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <48Z7563321*@CLIP1.CLIPBOARD.CH>
Source record: 100833

On 13 May 1998 08:59:10, dmielcarek@my-dejanews.com wrote:
>
>
>Mega ST-4 with 30 meg hard drive, two monitors, books,
>bunch of software including WordPerfect. You can have
>it if you pay for shipping or come and get it. I live
>about 70 miles south of Washington D.C.
>
>
>
>
>-----== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/ Now offering spam-free web-based newsreading
>.
I'id pay for it's shipping to me.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3316. Re: Atari MEGA STe/2 + Monitor FS (Correction)

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: bwarren@ibm.net
Message-ID: <355B8AB8.7926@ibm.net>
Source record: 100834
Cross-posted to: austin.forsale,comp.sys.atari.st

slycy@geocities.com wrote:
>
> For sale: FIRST offer over $40:
>
> 1 Atari MEGA STe/2 (2 Meg system) (plus 2 more 30pin simms).
> 20 Meg HD
> 1 SC1224 Color Monitor
> Keyboard, Mouse, Power cords
>
> Located near Austin, Texas.
>
> email: slycy@geocities.com
>
> -----== Posted via Deja News, The Leader in Internet Discussion ==-----
> http://www.dejanews.com/ Now offering spam-free web-based newsreading
How about Fifty? Have you sold the unit yet?

-The Doctor <?> - bwarren@ibm.net

3317. Re: Atari Force

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: "David P. Cole" <avon@ibm.net>
Message-ID: <355B9CBD.53EC@ibm.net>
Source record: 100835
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.amiga.advocacy

Callum Lerwick wrote:
>
> Watch your back Amiga RC5, the Atari Force is on the move! (Nothing wrong
> with a little friendly competition, eh?) If you love Atari, show your
> support by joining team #3921 today! That is if the stats server ever
> recovers from the eternal update it seems to be in today... :P (I hope its
> because they're upgrading the poor thing... :)
>
> No idea what I'm talking about? Go to www.distributed.net. The official
> team page is at members.xoom.com/8088/rc5/ but is pretty much a placeholder
> at the moment...
>
> Now where's that Atari client? :)
>

All righty then, where's the Atari newsgroup? I want to see Amiga users
posting adverts for Team Amiga.

Nothing wrong with a little friendly competition, eh?

3318. Re: Have you used the free software made of

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980514213243.9863A-100000@sparkie.gnofn.org>
Source record: 100836

On 14 May 1998, Keith Lever wrote:

> On 10 May 1998 09:44:28, "D-LAB" wrote:
> >Have you used the free software made of Japanese?
> >It is the software for ATARI ST.
> >The explanation is all the English.
> >
> >http://www.geocities.co.jp/SiliconValley/9164/
>
> Ive tried this URL and all I get is File not found....anybody had any
> luck?

I downloaded it and ran it, but it didn't do anything. 3 different programs,
none of them did anything.

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3319. Re: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6jfp78$19f$1@goliath.spirit.net.au>
Source record: 100837

```
On 14 May 1998 17:32:29, Hallvard Tangeraas wrote:
>on Wed 13-05-98 22:59 Matt Faehnle (faehnle.3@pop.service.ohio-state.edu) wrote:
>
>>On 13 May 1998 20:22:44, Martin "Nightowl" Byttebier wrote:
>>>Howdy,
>>>
>>>The excellent desktop Thing is up to v1.26 now. It's available at
>>>ftp.cs.tu-berlin.de pub/atari/incoming
>>>193.190.205.13 atari/incoming/desktop
>>>If you've troubles to reach the last one you can try the following
>>>path /archive/atari/desktop.
>>
>>In english?
>
>I believe it's in German unfortunately :-(
>I tried accessing the above site a short while ago (around 6 in the
>morning, which should pose little problem regarding traffic), but I
>wasn't able to enter the site (there have been problems like this in the
>past), so I went to "Interactive" instead and found it. Haven't tried it
>yet, but it had a "D" after the version number, so I suppose it's
>German.
>The strange thing (eh... thing... hehe..) about Thing (okay, I'll stop
>here ;-) is that the version before this one (1.20 I believe) is also in
>German.... 2 German releases and we have to settle for version 1.09 in
>English? Does this mean that there will be no more English versions of
>this thing called Thing?
>Nothing?... anything? What kind of a thing is this thing?
>(sorry, couldn't help myself ;-)
>
>
>Hallvard
>--
>______ ______ _____ ______ _____ ______ _____ ______ _____ ______ ______
>-Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
>-Notator/Creator SL : <http://members.forfree.at/~notator/>
>-Atari FTP site list: <ftp://ftp.sol.no/user/hallvart/atari/info/ftplist.txt>
>.
If you want the english res files you have to register
Regards

___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
```

Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

3320. Re: New set of icons to download

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6jfpat$19f$2@goliath.spirit.net.au>
Source record: 100838

```
On 13 May 98 10:34:22, Terry May wrote:
>From: outrider@lvdi.net (Terry May)
>Newsgroups: comp.sys.atari.st
>Subject: Re: New set of icons to download
>Date: Wed, 13 May 98 10:34:22
>Organization: The Rebel BBS
>Lines: 21
>Message-ID: <2901_outrider@lvdi.net>
>References: <2896_outrider@lvdi.net><FN_3559599a_roughley@news.dsoe.com>
>Reply-To: outrider@lvdi.net
>NNTP-Posting-Host: p-004.newsdawg.com
>Mime-Version: 1.0
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 8BIT
>X-Mailer: Net2Net (3.699) [MIME]
>X-Sender: NEWSwatch v2.00 (Atari)
>Xref: news.spirit.net.au comp.sys.atari.st:125603
>
>Re: "New set of icons to download", roughley@HORMEL.unix.dsoe.com scribbled
>the following on 13 May 98 @ 11:03:50:
>
> r> Select 16-color mode in IconsCons -- that's where most of them
> r> are in Malcolm's collection.
>
>Just tried it again, and 16-color mode was already selected. And if I go to
>the editor with any of them and select 16 colors (if it's not already
>selected) it's 'still in monochrome. Mind you, I'm getting the 16-color
>version of the icons, but there's no color.
>
>If I have Magxdesk load it, they all show up fine, even the ones that are too
>large (i.e. > 32x32) for Iconcons. I could cut and paste from there with
>Imagecopy, but would prefer not to go through that hassle.
>
>
> * LED v1.51 * "The doctor said I wouldn't have so many nosebleeds if I kept
>my finger out of there." - Ralph Wiggum
>--
>
> Terry May - Las Vegas, NV
>.
Hi Terry

What program are you using to edit the icon file. What is the desktop
you are using?
```

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

3321. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <de6$PDAwuwW1Qw3u@shaw1.demon.co.uk>
Source record: 100839

At Sun, 10 May 1998,18:04:58 (message <58J3279555*@CLIP1.CLIPBOARD.CH>)
(from) at mailto:*@CLIP1.CLIPBOARD.CH sent a 10 line-long message in
comp.sys.atari.st called "IRC" saying:
>Can someone e-mail me a copy of Atari IRC? Does it work with
>STinG?

1) It should be on http://www.finitive.demon.co.uk
2) Dunno!

--
Clair Shaw Alias: C|D|S
Mailto:Clair@Shaw1.demon.co.uk WWW: http://www.shaw1.demon.co.uk
ICQ: 1043359 Pager: 1043359@pager.mirabilis.com

JOKE ARCHIVE: Fun-sized chocolate is chocolate for dwarfs.

3322. Re: Atari Force

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: pico <pico_nospam@aros.net>
Message-ID: <355B5CE6.MD-0.198.pico_nospam@aros.net>
Source record: 100840
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.amiga.advocacy

>
> All righty then, where's the Atari newsgroup? I want to see Amiga users
> posting adverts for Team Amiga.
>
> Nothing wrong with a little friendly competition, eh?

actually it would be nice to see the two combine their efforts.

3323. Re: CLI menu accessory

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Esy61L.nK6@suse.modem.stud.uni-hannover.de>
Source record: 100841
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <6j94h3$duj@co-op.newsguy.com>,
robin@px.uk.com writes:

> I am looking for a good command line interpretor in the form of a desk
> accessory. It would have to run external programs such as gcc, make, etc. and be
> able to set envioroment variables.

You'll have bad luck. Accessories may not launch other programs under
SingleTOS, this is due to OS internal limitations. So you won't find any
such thing that works reliable.

Go for true multitasking, you'll like it ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3324. Re: Proxy Problem!

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <355a2fa44b611a0@club-internet.fr>
Source record: 100848

Hello,

in article <3559f99c8b14b2@whalley.demon.co.uk>
John Whalley wrote:

> I never bothered to do this in CAB and it uses the proxy server anyway
> (this is with STinG and the latest OVL). I can tell because the
> download speeds are much faster with the the proxy set (when the proxy
> is working of course...).

Ah ? I thought the proxy was not used if it was not specified in Cab (when
using STinG). Am I wrong ?

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3325. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <355a2fa44b611a1@club-internet.fr>
Source record: 100849

Hello,

in article <3559847a22e661@club-internet.fr>
Pascal Ricard wrote:

> Well, same problem here. It happens on a file 27581 bytes long. I already
> noticed sometimes same weird problems when loading or decoding jpeg
> pictures. The only way is to reboot the machine :-(as Magic does not
> allow me to do 'alt-ctrl-esc'.
>
> Magic 5.13, Cab 2.6, ovl 1.2904, STinG 1.15.

I forgot to mention it was with the jpeg ovl from Dieter Fiebelkorn. I did
another attempt this evening with the one from Alexander and it worked
fine. Maybe it's not a coincidence.

--
Pascal, surfing the web on his Falcon...

3326. Atari Force

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: look@my.sig
Message-ID: <355a2f9c.74621621@news.wavetech.net>
Source record: 100850
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.amiga.advocacy

Watch your back Amiga RC5, the Atari Force is on the move! (Nothing wrong with a little friendly competition, eh?) If you love Atari, show your support by joining team #3921 today! That is if the stats server ever recovers from the eternal update it seems to be in today... :P (I hope its because they're upgrading the poor thing... :)

No idea what I'm talking about? Go to www.distributed.net. The official team page is at members.xoom.com/8088/rc5/ but is pretty much a placeholder at the moment...

Now where's that Atari client? :)

--
Email should go to a username of lerwick that belongs to yet another annoyed spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

3327. Re: troubles

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <355cc54a.49192314@news.demon.co.uk>
Source record: 100851

On Wed, 06 May 1998 18:38:17 GMT, louis@holleman.demon.nl (Louis Holleman) wrote:

>Oh Lawd, this old bug again. You had it with version 5.1 as well, I presume?
>IMHO it's the result of some older programs not being compatible (enough) with
>MagiC. Whenever I started with MagiC I had the same problems. It's more or less
>a matter of sorting out which programs do run decently with MagiC and which
>ones don't. In my opinion it's the weak point of MagiC; bad memory management.

Er, the opposite actually! It is the improved MagiC memory management which is picking up bugs in programs which were never tested properly before release. ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3328. Re: troubles

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <355dc780.49758899@news.demon.co.uk>
Source record: 100852

On Wed, 06 May 1998 17:48:27 +0200, michel berghs
<michel.berghs@econ.kuleuven.ac.be> wrote:

>a few questions:
>2. with some programs i got first 2 bombs and then
>a crash with message (not in a box, but in the upper half of the screen,
>black on white):
>Speicherblock durch benutzerprogramm zerstort
>(memoryblock disturbed by user?program)

"MemoryBlock Destroyed By User Program" is what the English version says. All processes have been stopped by MagiC because one of the processes has gone crazy and started writing to memory area(s) it does not "own".

>Adresse des (address of) MCB: $01169EDC (this number varies each time)

MCB=Memory Control Block. It's telling you which section of memory has been corrupted.

>Daten des (data of) MCB: $C7A3A07D (varies each time)
> $277D227D (varies...)
> $287D2250 (varies...)
> $9F7EFF7D (varies...)

The contents of the first few bytes of the corrupted MCB. A programmer might want this in order to identify which process wrote those particular bytes.

>Reparaturversuch (j/n)? (do you want to fix it?)

This doesn't actually "fix/repair" it. What it does is cause MagiC to fiddle around with the "memory blocks" in the hope that it can get itself working well enough to restart as many processes as possible, so that you can save the data they were working with. Always use a different filename (if at all possible) as there is no way to tell if the data you are saving has become garbage or not. If the data loss is unimportant don't even switch to that process - it could have been corrupted itself and take the system down again! Reboot as soon as possible.

>Systemauszug auf Disk: (system write down on disk:)

MagiC dumps the entire RAM to a file in the root directory of the drive whose letter you enter. Hit ESC if you don't want this because if you've got 14Mb ram you'll end up with a 14Mb file with a wierd name! You can delete this manually with no ill effects after you

reboot. I forget the name but its obvious because its the same size as your ram and has some $$$ characters in it iirc.

The idea of the file is that you can drop it on MEMEXAMN and see what went wrong, or more to the point which process went crazy. Interpreting this information is not always easy however. Programs which make heavy use of lots of small memory blocks tend to corrupt themselves, whereas programs which only use a few large blocks invariably corrupt another program and make it appear to be the buggy one.

>what can be the cause and how to fix it?

Locate the rogue process in much the same way you would locate a rogue accessory - trial and error. Just because process A always crashes at a certain place does not mean process A is the buggy one. Some other process may have corrupted process A iyswim. It takes a while but once you've identified the buggy processes and replaced them with alternatives you'll have a system that can run all day without crashing.

Just in case you haven't done so - check that pre-emptive multitasking is disabled in MAGX.INF and have the TSLICE.CPX re-enable it. Having it enabled can cause a lot of crashes during a system boot. The reasons are pretty technical - suffice it to say this is down to the original design of the PC!!! ;-))

>everybody
> is talking about environmental variable, but nobody tells how to apply
>it,

Look for MAGX.INF (probably C:\MAGX.INF) and put them in there using a text editor. If you wanted to create an environmental variable called BOB and set it so that it contained Wibble, you'd enter a line thus ...

#_ENV BOB=Wibble

Another less silly example: Some programs will use a special directory for their temporary files if they see certain environmental variables like TMP and TMPDIR so you could create a folder C:\WORK and set ...

#_ENV TMP=C:\WORK
#_ENV TMPDIR=C:\WORK

(but it doesn't matter if you don't, it's just an example)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3329. Re: ---> Support MEGA 3 <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <355fdd4e.55340986@news.demon.co.uk>
Source record: 100853

On 12 May 98 00:05:33 GMT, starlord@<*>ptw.com (Dennis Bishop) wrote:

>On 11 May 1998 21:47:30, "Chris Swinson - MEGA Disczine" wrote:
>>For those of you who have not seen the best disczine around Click on the
>>links at the end of this message and get disc 1 and 2 of issue 2 of MEGA
> ^^^^ This ONLY works if your reading this via the Web, if a user is
> reading this offline (like me) or with a reader like Newsie, that is
> something that does NOT work.

oo-er, that just reminded me of something I never got round to
suggesting ...

I once wrote a really naff little utility which extracted http, ftp
and mailto references out of files. Trouble is I had to save the
relevent news and emails manually beforehand and only ended up with an
html file of links. Not brill but better than nothing, as at least I
got those things done - unlike the situation on the PC where I have to
leave reference stuff unread and never *ever* remember to go check the
unread stuff before getting more news and email, whereupon they all
get lost in amongst the new stuff. :-((

Anyway, what would be nice is if (say) NewSie could export the
references you click on to a "standard" html file (so other readers
could update also)?

Then someone else might write a Cab module to go visit them then
delete them (you'd bookmark the ones you wanted to keep).

======

And on a totally different subject but continuing the moan about PC's,
how the heck can I manage to write ...

```
while ((ch = fgetc(sfp)) != EOF) fputc(ch,dfp)
```

... and find it copies files as fast as Windoze explorer can? Give the
bugger a 16K buffer and use fread/fwrite and it leaves it standing -
BlOATwARE ... [I'll shut up] <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3330. Re: Newsie 88 & A: Drive

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35670471.65359592@news.demon.co.uk>
Source record: 100854

On Mon, 11 May 1998 17:34:13 GMT, steve@steverosie.demon.co.uk (Steve Stupple) wrote:

>On 11 May 98 05:23:30 G, Dennis Bishop wrote:
>>I have a question ... Why does Newsie 0.88 access the A: Drive every
>>time I delete a message when reading them offline? The 1st time I
>>usedNewsie 88, it told me to put a disk in drive A: and I notice that
>>every time I delete a message, the A: drive access light comes on and
>>the drive spins. I've checked everything I know of and don't see any-
>>thing that deals with A: drive. So, What's up? and WHY?
>>.
>
>Hi Dennis
>
>I mentioned this to John a while back. You can help prevent the
>access, until the bug is sorted, by closing the artricle window.
>
>I have found that if you close the overview window, just once, before
>the article window, Newsie accesses a drive. Most of the time it will
>be drive A:, but sometimes it will be drive ':'!

Hmm, that rings a bell. Is shel_read() being used?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3331. Re: End of problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <355bb9fc.46298243@news.demon.co.uk>
Source record: 100855

On 8 May 1998 05:45:28 GMT, csilver@Puke.On.Spammers.com (Charles Silver) wrote:

>I had a few problems a while back with this and the culprit was UUD.TTP.

Hmm. I wonder if this is the UUD that comes with UUE and the source code for both? Someone call it from a command shell with no arguments and see what it spouts out in the way of "usage". There should be a debug mode so someone could write a dummy UUD which (a) prints out the arguments passed to it then (b) invokes the original UUD (renamed to something else) but with debugging enabled.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3332. Re: Proxy Problem!

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3566030c.65002538@news.demon.co.uk>
Source record: 100856

On 13 May 1998 08:48:49 GMT, csilver@Puke.On.Spammers.com (Charles Silver) wrote:

>Hello Kemosabies,
>
>Proxy servers, don't cha just love'em. I don't use one, but I'm trying to
>setup someone's CAB v2.5/STinG that must. A couple of questions:
>
>If the proxy's URL is www.helpme.com, in STinG's default.cfg do you add this:
>
> HTTP_PROXY = proxy.www.helpme.com (Must you add proxy?)

Nope, just enter the url. The demon proxy for instance is www.cache.demon.net:8080

> HTTP_PROXY_PORT = 80 (The ISP says port is 80)

Try 8080 for a bit, just in case. ;-)

Last time I used Cab, if you set the variables in DEFAULT.CFG then you could click on the default button in Cab and have them set automatically. This used to be handy when you suspect the proxy itself was caused trouble as you could just clear both fields, try it, then restore it again.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3333. Re: Free to good home Atari 1040ST W/color monitor

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <356c0970.66638831@news.demon.co.uk>
Source record: 100857

On Mon, 11 May 1998 13:51:12 -0700, "Jay" <ngrover@hevanet.com> wrote:

>I have a Atari 1040st with color monitor, that has just been gathering dust
>since I replaced with a Pentium PC. The floppy drive is bad but everything
>else works.

You can put a PC floppy in it.

>I will probably just throw it away if someone does not want it,
>I would give it to some charity but unless you know about the ST it probably
>would not do anyone any good.

There's no need to bin it now, even if no-one near you can take it off
your hands. Just give it to charity with a little note stuck to it
stating the above and for them to come ask here how it's done. ;-)

>Anyway first come first get

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3334. Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <356d0bae.67212105@news.demon.co.uk>
Source record: 100858

On Sun, 10 May 1998 19:04:49 -0700, Kyn <1@2.stop> wrote:

>I'm having troubles reading disks. I get this message all the time:
>
>Data on the disk in drive A: may be damaged (Cancel/Retry)
>
>I've tested these disks and they are usually readable on my PC. It seems
>obvious the disk drive is damaged, right?

You would think so but in my case it isn't.

>I don't know much about the technical side of computers. I had this
>idea: When the mouse begins to fail it's possible to clean it and fix it
>that way. I was thinking about an analogous process for my drive. This
>idea brings to mind 'cleaning disks' (apparently that won't do much good
>though).
>
>Say I open the machine up - can I get the drive working again through
>cleaning it manually with something?

A head cleaning disk will do the job, but to be honest I've had my
head cleaning disk for ten years and only used it as many times. I
consider them a last resort.

Get a blank floppy and see if the atari will format it. If it does and
will access it but won't the other disks you may have a head alignment
problem.

>Alternative - buying a replacement disk drive. What sort of price would
>one be? Do good ones that fit in the Atari casing still exist out there?

You can get PC ones to fit.

>I'm not afraid of installing it myself.
>
>Another alternative is an external disk drive with a switch to make the
>computer think that it is A:\, rather than B:\. Do drives like that
>exist?

Can't remember but it would only be a case of messing with the drive
select line I would think. Easier to put a new internal one in as no
power supply is needed.

>I don't want to buy a high density drive of course.

Some will work as DD drives though, and of course you can replace the
FDC controller (plus a little extra circuitry) and have it working as
a proper HD floppy if you want.

>Another alternative is to buy a new Atari. An emulator is not an
>alternative.

Or get hold of a broken Atari. ;-)

>Perhaps it is not the disk drive's fault after all. Perhaps it's a chip
>or some such.

It can't do any harm to reseat all the chips in sockets. Just push
firmly down on the centre of them all. Aside from oxidizing, the
repeated warming and cooling makes them escape from their sockets.

>Anyway, I would really appreciate some advice. (Is it a disk drive
>problem? What's a solution to the problem?)

In my case I know there is nothing wrong with my Atari. I've said all
this before so I'll be brief (and I'm tired) ...

If I format on the PC and the PC fails to complete then disk is almost
certainly "dead". On rare occasions I can put the floppy into the ST
and format repeatedly until it comes back to life.

If I format on the Atari, then the PC won't recognise the disk -
period. It can read the darn disk, it just sez it is unreadable
because niggly unimportant details in the bootsector are different to
an MSDOS type format (I've proved this by hacking the right values
into the bootsector - no data was lost). I'm running Windoze NT btw.

If I format on the Atari then dump the bootsector off a PC formatted
floppy over the atari one then both machines are happy thereafter. It
seems the PC does not like formatting real DD disks (but will access
them), and is very fussy about the contents of the bootsector. I dunno
if this is a BIOS or NT problem.

Conversely, using an HD disk formatted to 720K in a DD mechanism is
unreliable anyway. So even though the Atari will access such a floppy,
it's never long before it fails - perversely, usually on the PC!

Anyway, it seems I am very much in the minority with these problems.
Most people dont seem to have any problems either way round! However,
it would be a shame to replace parts on the Atari until you have
eliminated this possibility. Try different PC's if you can - there's
many a PC in the high street shops that will access my ("PC
compatible") atari formatted disks. Agh! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3335. Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <356e14ec.69578328@news.demon.co.uk>
Source record: 100859

On Mon, 11 May 1998 00:06:46 -0700, Kyn <1@2.stop> wrote:

>Hi. Steve, I have an STe- DD drive, and I am only working with these (no
>high density or single density usage).
>
>My ST drive seems to be in fact fine. I can run programs and copy disks.
>The source of the problem is my HD PC drive.
>
>My PC is good at reading ST disks, but if it writes to them they are
>half ruined.

Another tip I've been told is to stick with DOS 8+3 filenames and
avoid long filenames. VFAT puts garbage all over the place iirc.

>Have any other people had this experience of PCs corrupting their ST
>disks? What solutions are there?

See my other post. Writing a PC 720K bootsector over a disk formatted
as DD by the Atari is reliable for me.

>I can think of--buying a HD drive for
>the ST,

Good idea.

>or connecting ST and PC by a cable.

This worked fine for me until NT got confused about the serial ports.
But that's another story!!!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3336. Re: Atari520ST....What's it good for?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <355ed9b5.54419180@news.demon.co.uk>
Source record: 100860

On Mon, 11 May 1998 13:58:54 +0200, Yves Gablin <yves.gablin@imag.fr>
wrote:

>Wolfgang Heidtmann wrote:
>>
>> Your problem of understanding is the fact that in Germany the 1040 STFM
>> was the standard and in France the 520 STFM.
>> Personally I have never seen a sort of 520 STFM in Germany until the
>> appearance of the 520 STE.
>> Greetings
>> Wolfgang
>
>Hello!
>
>I am from France and I *never* saw or heard about STFM... Until I took a
>trip to G.B. While I just bought a STF in France (all that sellers knew
>about), There where only STFM in G.B.

There were one or two STF machine's in the UK. I happen to have one
which I had to buy in order to get the monitor with it. ;-)

It's a 1Meg Tos 1.0 machine, I dunno the motherboard revision offhand.
At first I thought this was odd but then I got to thinking - and I
just remembered something. It must have been an early "high spec" DTP
machine. My original machine was a 1Meg Tos 1.2 revision C and when I
ordered it I had to pay extra to have the Modulator fitted, whereas
the 520 models came with the modulator as standard.

Here endeth the trivia! ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3337. Re: still there ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3562fbf8.63190112@news.demon.co.uk>
Source record: 100861

On Sat, 09 May 98 18:02:28,
mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it (Mike De.Petris)
wrote:

>This is just to see if I can get back to this newsgroup with the new server.

Yep!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3338. Re: Mega STE blitter

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35701aa1.71039789@news.demon.co.uk>
Source record: 100862

On 12 May 1998 14:26:07 GMT, niall.moran@strath.ac.uk (Niall Moran)
wrote:

>I'm having problems with the blitter in my mega STe. When the blitter
>is turned on the screen messes up but works fine with it switched off.
>Does this mean that the blitter is buggered or is something else up.
>Which chip is the blitter and is it possible to use one from a normal
>STE if its buggered.

Is it Tos 1.2?

iirc, this couldn't handle the blitter properly.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3339. Sending Newsie 88 mail faster via SLIP(STIK) than PPP(STinG)

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Michael Saeger <mrsaeger@ttxco.com>
Message-ID: <01bd7ed5$9e1ee2c0$02000000@TTX0426.ttxco.com>
Source record: 100863

I recently switched to using PPP (STinG) from SLIP (STIK). Now when I use Newsie88 to send mail, the sending mail dialog box stay in the middle of the screen for almost 30 seconds and then my mail message gets sent. Before, my mail would get sent immediately.

Any ideas?

3340. Re: Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6jdm99$196$1@jair.pressenter.com>
Source record: 100864

On 13 May 1998 16:37:15, Matt Faehnle wrote:
>
>Terence Kelly wrote:
>
>>> I too have an EZ flyer and use it to backup my TT's harddrive. All I
>>> do is set the backup mode in MagiC, select the whole partition and
>>> copy it to the flyer. Only updated files will be copied. It takes
>>> less than a minute after the initial backup.
>>> --Terry Kelly
>
>how do you set 'backup mode' in MagiC? I have never heard of this
>before.
>

When you copy files, the dialogue that comes up has a number of
options: confirm, rename, overwrite, and backup. If you select
backup, MagiC will compare date stamps and only copy the ones with a
newer date. It does the comparison very quickly, so even if you
select hundreds of duplicates that don't need to be copied as you
would in backing up a partition regularly, it zaps through them in a
few seconds. It's really very handy, and with the flyer I'd just as
soon not mess with compression.

--Terry Kelly

3341. Re: Falcon (w/o DSP) emulator for Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Mark Bedingfield <markb@netlink.net.au>
Message-ID: <355A06DE.9FC89A61@netlink.net.au>
Source record: 100865

It is not possible to emulate a falcon on an amiga, I dont even think an STE is possible because of the differences in DMA hardware. A Falcon can be accelerated to 040 or just 50Mhz, by Titan designs in england. The 040 is expensive but will give a huge improvement in speed. Nemisis will accelerate yor machine to 50 Mhz, for under $200aus or around 75 pounds. You will see a differance as th DSP is accelerated as well. For a cheap improvement try NVDI (screen accelerator).

Mark Bedingfield
Melb. Australia
Falcon owner and loving it.

Lonnie McClure wrote:

> In the same room, I have my Falcon030 with 4megs of memory and its
> standard 16Mhz '030, and an Atari 1200 with a 50Mhz '030 accelerator
> and 8 megs of RAM, that will soon be expanded to 16megs or more.
>
> Expanding the Falcon to 16megs would cost at least $99, and
> accelerating it to match the 1200's speed would no doubt cost more
> than the price I paid for the 1200's accelerator (well below $100).
>
> I know that there is at least one, if not more Atari ST emulators for
> the Amiga, but do any exist that emulate the Atari Falcon (except for
> the DSP, and naturally, the the 16-bit sound hardware)?
>
> ========================
> lmcclure1@mindspring.com

3342. Re: Falcon (w/o DSP) emulator for Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6jdpbj$7nr$1@excalibur.flash.net>
Source record: 100866

On 14 May 1998 06:47:26, Mark Bedingfield wrote:
>It is not possible to emulate a falcon on an amiga, I dont even think an
>STE is possible because of the differences in DMA hardware. A Falcon can
>be accelerated to 040 or just 50Mhz, by Titan designs in england. The 040
>is expensive but will give a huge improvement in speed. Nemisis will

VERY Unfortunately, the Afterburner040 is no longer being made, and
Titan assures me that there will no more of them from their creators.
Annoyance, frustration, and a whole bunch of four-letter expletives is
all I can show for this, since I have been wanting, hoping for,
wanting, saving for one since I first heard of it a couple years ago.
And now that I have a better income and more of a chance to get one,
they're no more! >:(<--- Ugliest face I can think of at the moment.

>accelerate yor machine to 50 Mhz, for under $200aus or around 75 pounds.
>You will see a differance as th DSP is accelerated as well. For a cheap
>improvement try NVDI (screen accelerator).

Yep, I guess us Falcon owners are stuck with the Nemesis (although
still pretty good for what it's designed to do, but doesn't have the
CPU power of the Afterburner), unless we shell out money for a new
clone that most likely won't run our Falcon-only software.

Mike Freeman
nameerf@flash.net

3343. For Sale or Trade - Atari STuff(US/CAN)

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <355a6e2f.0@news1.ibm.net>
Source record: 100867

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware and/or Software.

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040 STE- 4 MEGS RAM, Rainbow TOS, Atari Mouse. Good used condition. In original box. $150.

1040STf's-1meg-used/tested.....$50ea. Includes Atari Mouse or Marconi/Marcus 3 button track ball.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$65ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual. Believe these were used on 286 type computers and Atari's short lived PC. Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type. New- for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
LYNX AC Adapter-120V 60Hz-$10

ST Software: all games are in the box with manuals

Battlehawks 1942-Lucus Films-WWII Naval Air Sim-$5
Hardball-Accolade-baseball sim-$5
LDW POWER Spreadsheet-Logical Design Works-$10
Silent Service-Micropose-Sub Sim-$5
The Timeworks Publisher ST-$10
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10 Gold
Rush-Sierra-adventure sim-$5

Flight Simulator II-Sublogic-with Scenery Disk #7-$10
CLUE-Parker Bros.-Master Detective-$5
Club Backgammon-California Dreams-$5
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
Red Storm Rising-Micropose-Submarine simulator-$5
DEGAS ELITE-Batteris Included-design/entertainment graphics art
system-$10
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

3344. Re: Almost free Mega ST-4

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: <>
Message-ID: <355a6f4f.0@news.ptw.com>
Source record: 100868

On 13 May 1998 08:59:10, dmielcarek@my-dejanews.com wrote:
>
>
>Mega ST-4 with 30 meg hard drive, two monitors, books,
>bunch of software including WordPerfect. You can have
>it if you pay for shipping or come and get it. I live
>about 70 miles south of Washington D.C.
>
>
>
>
>-----== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/ Now offering spam-free web-based newsreading
>.
I'id pay for it's shipping to me.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3345. ST software in Windows?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: comicland@cyberdude.com
Message-ID: <355a7c79.17793326@news.colba.net>
Source record: 100869
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

is there a program that can run ST software on a PC in Windows 95?

Glenn

MAJOR COMICS SALE ON
- includes the 1950s book Seduction of the
Innocent and many DC Giants (email for listing)

3346. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6jdvs7$r72$2@supernews.com>
Source record: 100870

On 13 May 1998 11:04:43, Neil Roughley wrote:
> This 1x1 JPEG is used for the page's long
> vertical rule, lengthened using HTML (height="1800"). Is that a clue?
> There are two GIFs as well, one animated. Try the page offline, disabling
> one graphic at a time to find out which one MagiC is choking on.
>

Neil - that is the one that is causing the problem, at least in my case.

Strange that is should only affect CAB when running under MagiC 4.

Steve

3347. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6jdvs4$r72$1@supernews.com>
Source record: 100871

On 13 May 1998 12:29:32, Pascal Ricard wrote:
> Hello,
>
> in article <6jb48h$j19$1@supernews.com>
> Steve Hammond wrote:
>
> > Could someone with CAB 2.5/2.6 and MagiC 4.0/5 try the following
> > address: http://www.citroen.mb.ca and see if they can get the first page

> Was it to look at something for your SM ? :-)
>
> Well, same problem here. It happens on a file 27581 bytes long. I already
> noticed sometimes same weird problems when loading or decoding jpeg
> pictures. The only way is to reboot the machine :-(as Magic does not
> allow me to do 'alt-ctrl-esc'.
>

Pascal - with me it hangs on the graphic that produces the thin verticle line (about 600 bytes I think), the others come across fine.

Being a Cit owner in NA, we need all the help we can get :).

Steve

3348. Re: Sending Newsie 88 mail faster via SLIP(

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6jdvs8$r72$3@supernews.com>
Source record: 100872

On 14 May 1998 01:18:41, "Michael Saeger" wrote:
> I recently switched to using PPP (STinG) from SLIP (STIK). Now when I use
> Newsie88 to send mail, the sending mail dialog box stay in the middle of
> the screen for almost 30 seconds and then my mail message gets sent.
> Before, my mail would get sent immediately.

Michael,

This "feature" of STinG seems to affect some and not others. In my case, while the outgoing mail connection takes about 25 seconds, STinG connects to my news server on the first try (usually about 5 to 10 seconds) where STiK takes anywhere from 3 to 5 tries and many times would not get a solid connection even then.

Steve

3349. Re: Viewing pics in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <355a8cc6.0@d2o29.telia.com>
Source record: 100873

Terry May wrote in message <2887_outrider@lvdi.net>...
>There is no separate DSP version of the Apex viewers. And I don't believe
>they're slow at all, especially considering the picture you get when
loading
>from a low resolution, and the fact that the JPEG viewer scales pics too
>large for your screen with no apparent loss in quality.

I want to get 24-bit best quality pictures as fast as the hardware permits
... and then the DSP is what it's supposed use. Scaling is not necessary,
scrollable buffer is enough.

>It also doesn't work with NVDI installed. And I find the slideshow feature
>fairly worthless, since it almost always crashes before I get through all
the
>pics. If I need a slideshow, I simply switch to 768x480xHC and use
Imagecopy.

If it doesn't work with NVDI, you've forced to run a crippled system ... and
that's another thing I dislike.
Imagecopy? Umm .... what's that?

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

3350. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <355a94a7.0@d2o29.telia.com>
Source record: 100874

firebird@noln.com wrote in message ...
>hardware/ upgrades. A combined effort of Atari and Amiga users would be a
>powerful combination. I'm sure that would get the worlds attention,

That's a touchy concept! Beware!

This Amiga/Atari war and friendship has been around since the beginning. We have always loved to hate each other's platform but willing to admit that the other has som nice features. I've lived in a small community and I beleive I am the only one around where I live that uses a Falcon nowadays. I started with 8-bit 800XL and then I got to the ST, and it's always been me against all the Amiga owners. But that has lead to discussing the dis-/advantages connected with the different platforms and realizing what's good and what's not. All that got some friends to buy ST's others stick to Amigas ;)
The thing my ST ownership and Atari worship lead to was me knowing all about ST worth knowing at the time, discussing hardware and software with the freaks around. And did we get insight? I have a lot of friends from that time, PC owners and Amiga users mostly. We use to look at each others games and demos and try to be a little better than the other. We also code some from time to time, we even had plans for a new 68K OS that never got anywhere ;) Atari doesn't take that much place in my life anymore, I do no longer see myself as an Atari fanatic, I've got a PC (that doesn't work) and a couple of Macs also ... I nowadays use what's the easiest way to complete a task, and I feel sorry about that the Falcon isn't part of any solutions most of the time. But I beleive I've got more "Atari-hours" than many many others :)
What's my point? I don't know ... peace love and underSTanding?

Best Regards, K. Hampf
e-mail: k_hampf@yahoo.com

3351. Re: New set of icons to download

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_355aa622_rgoring@znews.zetnet.co.uk>
Source record: 100875

in message <2901_outrider@lvdi.net>
Terry May wrote about 'Re: New set of icons to download'

> Re: "New set of icons to download", roughley@HORMEL.unix.dsoe.com scribbled
> the following on 13 May 98 @ 11:03:50:
>
> r> Select 16-color mode in IconsCons -- that's where most of them
> r> are in Malcolm's collection.
>

What's the url?

--
Yours Roy

```
+--------------------------------------------------------------------+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+--------------------------------------------------------------------+
| The Atari WebRing - http://atariwebring.home.ml.org |
| The Atari WWW Message Board - http://atariboard.home.ml.org |
+--------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+--------------------------------------------------------------------+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+--------------------------------------------------------------------+
```

3352. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <355a998a.0@d2o29.telia.com>
Source record: 100876

Uwe Seimet wrote in message <355950B2.26E4@ooc.de>...
>I think the only way is trying to reformat the drive, i. e. start
>formatting again without interrupting the operation. If you can format
>it anymore I don't think you can do anything.

I actually found the drive again last night, thinking of that HDDriver 7.5 could do the trick, and It's working again!!! BUT! I couldn't use the application included in the HDD 7.5 package in TOS/GEM, it just crashed. The strangest of all, it worked better in MagiC!! I managed to partition and initialize the drive, then I used Diamond Edge 2.04 (also under MagiC!) to map bad sectors (about 4Mb). But I would very much like to try to re-format the whole drive to perhaps get rid of some bad sectors ... but that's impossible with the HD App. It crashed every time in every enviroment.

But I do now have a quite nice temporary storage and MagiC boots at once compared to before ... that on it's own is worth having it connected :) BTW, you don't happen to know where to find a set of screws for all shields, HD and cover for Falcon? I've seem to have misplaced them years ago. :)

(The drive is a Conner Periphals 84Mb original factory fit)

Best Regards, K.Hampf

3353. Re: 2.5" ide's

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355A992E.553618EE@hol.REMOVE.THIS.fr>
Source record: 100877

kevin dermott a ï¿½crit:
>
> hi all this is the first time i have tried this
>
> to link two 2.5"ide's master and slave,
> is it because of what they are{no one is likley to get two
> into a laptop at the same time}that they are all set to single
> operation?
>
> i have two to experment with ,both ibm dboa-2720
>
> there are only two jumpers on them and one of them is very close to
> the ribbon plug

Take a look at:
http://www.blue-planet.com/tech/

This page has technical information on basically all hard disks ever
made, including the dboa-2xxx

Here they are:

DBOA 2360 / 2540 / 2528 / 2720 AT (TRAVELSTAR LP)

JUMPERS

NOTE - ** = Jumper

```
\--------------------------------/ Jumper
| ..................... .* | Position-1
| ............ ......... .* | (Master)
\-----------------------------/

\--------------------------------/
| ..................... .. | No Jumper
| ............ ......... .. | (Slave)
\-----------------------------/

\--------------------------------/ Jumper
| ..................... .. | Position-3
| ............ ......... ** | (Cable selection)
\-----------------------------/
```

Hope this helps

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3354. Re: Falcon (w/o DSP) emulator for Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355A9CBD.E437F1F9@hol.REMOVE.THIS.fr>
Source record: 100878

Michael and Nicole Freeman a ï¿½crit:
>
> On 14 May 1998 06:47:26, Mark Bedingfield wrote:
> >It is not possible to emulate a falcon on an amiga, I dont even think an
> >STE is possible because of the differences in DMA hardware. A Falcon can
> >be accelerated to 040 or just 50Mhz, by Titan designs in england. The 040
> >is expensive but will give a huge improvement in speed. Nemisis will
>
> VERY Unfortunately, the Afterburner040 is no longer being made, and
> Titan assures me that there will no more of them from their creators.
> Annoyance, frustration, and a whole bunch of four-letter expletives is
> all I can show for this, since I have been wanting, hoping for,
> wanting, saving for one since I first heard of it a couple years ago.
> And now that I have a better income and more of a chance to get one,
> they're no more! >:(<--- Ugliest face I can think of at the moment.

If patience is one of your virtues, you can wait for a CENTurbo II card
from CENTEK, whenever they get round to releasing it. They are said to
be in production and will start shipping next month (that's what CENTEK
says anyway):

http://www.graphity.fr/centek/

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3355. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <355A9CED.6948@ooc.de>
Source record: 100879

Michael Grove wrote:

> Maybe Uwe (in his spare time:) could add a utility to read this data,
> store it, and restore it on drives that work this way. I guess the
> best thing is just not to format unless your sure it won't damage the
> drive.

I won't add any special support for drives with such a lousy firmware
that the drive is broken after formatting.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3356. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <355A9DE7.44F7@ooc.de>
Source record: 100880

kevin dermott wrote:

> wouldn't you think the manufactures had a duty to put
> somthing on the label if some of these things can be damaged
> by formatting.somthing like "do not format" should do the trick

The drive should simply do nothing if it is formatted. It should return
an OK status and that's it. This would neither damage the drive nor
would it interfere with the software used to format the drive.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3357. Re: ST software in Windows?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <355A9D15.C15C20D8@bk.bosch.de>
Source record: 100881
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

COMICLAND wrote:
>
> is there a program that can run ST software on a PC in Windows 95?
>
> Glenn
>
> MAJOR COMICS SALE ON
> - includes the 1950s book Seduction of the
> Innocent and many DC Giants (email for listing)

hi there,

no problem. there are many emulators, but the differences between them
are causing problems. there are even freeware-emulators, as well as
commercial ones. i canï¿½t make a suggestion which to use, in fact iï¿½m a
falcon user, but your decision at least depends on the sort of TOS
software youï¿½d like to run on the pc.

the emulators i know are:

Magic PC by application systems heidelberg, germany
STEmulator (available f.e. at Falke Verlag, Moorbloecken
17, 24149Kiel, germany)
Gemulator ???
TOSBOX i think this oneï¿½s freeware and should be somewhere on
the internet
TOS2WIN available f.e. at aixit gmbh, huettenstr. 46,
52068 aachen, germany

youï¿½d better try a freeware solution first....(i think i didnï¿½t have to
mention this...., ;-)), or ask for demo-versions.

surely there are people in this group who know better about emulators,
so watch out for more info and have fun, greets -micha-

3358. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <355aa0b1.0@d2o29.telia.com>
Source record: 100882

Johan Klockars wrote in message <6jbtl1cvv1@nyheter.chalmers.se>...
>The 256 colour limit is only there because I didn't know how to deal with
>more colours via the VDI when I added support for that. The next release
>version will very likely handle 15/16/24/32 bit modes as well.

I got just the results i want with Draw RGB in TrueColor mode if Misc - RGB was set ... that didn't however have any possibilities to be put in the .OPT file ... and I hoped for a program that could be used in your normal working resolution (mine is non interlaced for example) and the flip to and from the best resolution, in the way JPEGView does. Anyway MGIF seems to be the best program this far ... for viewing a picture at a time ... I spent hours trying to get it to do slideshows in 24-bit truecolor mode ... HOW IS IT SUPPOSED TO BE DONE??? It just won't load anything as RGB when in slideshow mode.

>Please, go to my WWW pages (see .sig) and fetch the latest one, or at least
>check that the latest features mentioned are indeed in the one you got.

Did that, I'll try it later on today ... hope I'll get some sleep this night :)

Best Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3359. Re: ST software in Windows?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Braunstein Armin <Armin.Braunstein@at.origin-it.com>
Message-ID: <01bd7f0b$ac75a1c0$230a9282@Braunstein.vie.at.origin-it.com>
Source record: 100883
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Yes, there is.
There are many emulators like MagicPC or Gemulator98, with them you
can run Atari-Software in Windows95.

If you would like to run Atari-Software directly under Win95,
you can use "Tos2Win".

Here are helpful internet-adresses:
http://www.aixit.com/tos2win/ (Tos2Win)
http://members.aol.com/ashinfo/index.htm (provider of MagicPC)
http://www.emulators.com/ (provider of
Gemulator)

I hope, i can help you with that.

Armin

3360. Signum!4

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Braunstein Armin <Armin.Braunstein@at.origin-it.com>
Message-ID: <01bd7f0c$d7e228a0$230a9282@Braunstein.vie.at.origin-it.com>
Source record: 100884

Does anybody nows a internet-adress, where can i get
a demo of Signum!4 ?

Armin

3361. Re: ST software in Windows?

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355A9D64.C98DE765@hol.REMOVE.THIS.fr>
Source record: 100885
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
COMICLAND a ï¿½crit:
>
> is there a program that can run ST software on a PC in Windows 95?
>
> Glenn
>
>

Yeah, that's in the Quick FAQ

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3362. Re: New set of icons to download

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_355a9532_roughley@news.dsoe.com>
Source record: 100886

Roy Goring wrote:

> What's the url?

http://www.spirit.net.au/~mcooke

The download link is at the bottom of the page.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3363. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <355aa6f4.0@d2o29.telia.com>
Source record: 100887

Michael Grove wrote in message <6jc9l9$5ch$1@ash.ridgecrest.ca.us>...
>On 13 May 1998 06:07:06, Charles Silver wrote:
>>
>>Yo Dudes,
>>
>>Well, better to be lucky than smart <g>. I formatted a 2.5" Fujitsu 810meg
>>IDE with AHDI. When I first installed in in my Falcon, it wasn't
recognized
>>by AHDI, so I jumped the outside pins. It then was recognized, but I
aborted
>>the format after about 30min because I couldn't here the HD spinning. I
then
>>removed the jumper. After re-booting AHDI recognized that the HD was
there,
>>but not formatted. I was then able to format and partition. That was about
>>two years ago and the IDE has worked perfectly ever since :) I have no
idea
>>why this worked, but it did <g>. Hampf seems to have ruined his...
>>---
>>CU,
>>
>>Charles
>>EoF

Umm .... I never saw this as an original posting ... how come? Are some
messages lost in space or what?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3364. Re: BigDOS bombs

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <355aa80f.0@d2o29.telia.com>
Source record: 100888

Martin "Nightowl" Byttebier wrote in message <3558a2d22733282@ping.be>...
>I said this already in another posting. The loading sequence of the
>auto folder prg's is very important, especialy on a Hades (I can tell
>you that for sure). If I need it I load it as late as possible. The
>only prog's I load after Bigdos are the HSMODA7 drivers and MiNT.

I can't be 100% scientifically telling this is true, because I can't
remember ... but I beleive it isn't anything with the AUTO directory order
either .... because I remember testing that ... but I need to do it once
again to be sure.

>BTW: With the latest HDdriver (v 7.5) you don't need Bigdos anymore
>for TOS/DOS compatibility. There is an option which let you
>partitionate HD TOS/DOS readable without MagiC or Bigdos. The only
>drawback is that one can only use one partition (1 GB limit). At least
>that is what the docs says about it. I haven't tested it yet.

I will test this in the near future ... the problem is that I don't have
time for playing around with my Falcon as much as I like anymore ....

Best Regards, K. Hampf
e-mail: k_hampf@yahoo.com

3365. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk990o5nuwk.fsf@se.bel.alcatel.be>
Source record: 100889

Neil Roughley <roughley@HORMEL.unix.dsoe.com> writes:

> This 1x1 JPEG is used for the page's long
> vertical rule, lengthened using HTML (height="1800"). Is that a clue?

It could be: that's tantamount to asking the 1x1 JPEG to be rendered 1800 times. If each time takes 1 second, that's half an hour gone!

Experiment: next time don't reboot, go shopping or mow the lawn or make love to your neighbour's wife or whatever, and see if if something hasn't happened by the time you go back.

--

Chris Gray

3366. Re: NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_355a9bf0_roughley@news.dsoe.com>
Source record: 100890

What kind of NOVA card are you using, Mika? I've got v2.67 for the
TT/Mach 64. If this is the driver you need, let me know and I'll e-mail
it to you.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3367. Re: NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-14 00:00:00 UTC
From: mika@ouessant.ima.uco.fr
Message-ID: <6jeb5n$cf1$1@news.univ-angers.fr>
Source record: 100891

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
> What kind of NOVA card are you using, Mika? I've got v2.67 for the
> TT/Mach 64. If this is the driver you need, let me know and I'll e-mail
> it to you.

Thanks ! It's exactly what I need.
Do you know if I can put it on ftp servers ?

Mika

3368. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jg4e1jbm1@roch.zetnet.co.uk>
Source record: 100642

On 14 May 1998 23:24:06, Charles Silver wrote:

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3369. Midi Port

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <6082_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 100643

Hi Laurent, on 13 May 98 you wrote: ...respect, brethren
lf>
lf> I would like to know the Midi features: speed rate, number of data
lf> bits, stop bits, what parity is used....And how to connect it to a
lf> standard simple TxD and RxD TTL level compatible from a MAX 232 for
lf> example...

The pin-outs are as follows:

MIDI Out:
5-pin female DIN

1 Thru Transmit Data
2 Shield Ground - GND
3 Thru Loop Return
4 Out Transmit Data
5 Out Loop Return

MIDI In:
5-pin female DIN

1 not connected
2 not connected
3 not connected
4 IN Receive Data
5 IN Loop Return

Transfer Rate: 31,250 bps

Data is sent as a serial stream of 8-bit words preceded by a 1-bit start bit and a 1-bit stop bit.

16 MIDI devices or channels can be supported

Each data packet is preceded with the channel number of the device it is meant for. Each MIDI In and OUT port on an ST is coupled to an opto-isolator which prevents any current directly entering the computer from the port. It also converts the current loop signals into the normal TTL levels for the ST. The current loop travels out on pin 4 of the MIDI OUT connector and returns at pin 5 when a device is connected. MIDI IN is reversed where data is received on pin 4 and the loop return on pin 5. No other pins are connected on MIDI IN but on the MIDI OUT connector pins 1 and 3 implement the MIDI THRU function.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

3370. SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <6083_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 100644

Hi All,

I'm in imminent need of a new hard drive. While I've got 87Mb free over 11 partitions, three of those partitons (including C:\) are down to less than 500k.

So what kind of SCSI hard drives are people buying now that are compatible with ST's or TT's.

I've seen some 3 or 4Gb Quantum Fireball SE and Stratos drives at reasonable prices. Are these usable internally with a TT?

In principle, can the internal SCSI bus of a TT be used with SCSI 3 hard drives? Ultra? Wide? Ultra&Wide?

Can anyone recommend a brand of drive currently available in a size of 2Gb or higher?

Many thanks.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3371. Re: Starquake web site

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_355bed98_rgoring@znews.zetnet.co.uk>
Source record: 100645

in message <19980514231859910523@arrgh.demon.co.uk>
Mat Simpson wrote about 'Starquake web site'

>
>
> Everyone duck and cover!! Yet another bleedin
> game-fan-type-web-site-thing incoming! This time its on the frankly damn
> good Speccy, Amstrad, C64 and ST game, Starquake.
>
> Not a *huge* amount there yet, but it would be lovely if people could
> take a look and see if they have anything to add. The map is almost
> ready for upload, btw...
>
> oh, and the url is:
> http://www.fortunecity.com/underworld/pacman/448/
>

Don't forget to join The Atari WebRing then?????????????

--
Yours Roy

```
+-------------------------------------------------------------------+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+-------------------------------------------------------------------+
| The Atari WebRing - http://atariwebring.home.ml.org |
| The Atari WWW Message Board - http://atariboard.home.ml.org |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+-------------------------------------------------------------------+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+-------------------------------------------------------------------+
```

3372. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <355BEDD8.17BD@ooc.de>
Source record: 100646

K.Hampf wrote:

> I actually found the drive again last night, thinking of that HDDriver 7.5
> could do the trick, and It's working again!!! BUT! I couldn't use the
> application included in the HDD 7.5 package in TOS/GEM, it just crashed. The

Note that some version of HDDRUTIL 7.5 had a bug the led to a crash when
partitioning. This bug was only present when the English GUI was
displayed is already fixed in the most current versions.
There is a simple workaround: Keep the Alternate key presses when
starting HDDRUTIL. On non-German versions of TOS it will then start up
with a German GUI and there the crash doesn't occur. Except for the
language the German GUI is identical to the English one, of course.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3373. Re: ZIP DISKS PC TO ATARI.

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <355BEF1F.155C@ooc.de>
Source record: 100647

ESC wrote:

> If a ZIP disk was formatted on a PC,and loaded with data on PC,
> can this disk be read on a ZIP Drive attached to an Atari Falcon
> Computer?

Yes, you have full access to this drive if you install either Big-DOS or
MagiC and use a driver like CBHD or HDDRIVER that supports DOS
compatible partitions that are larger then 32 MBytes.

> Or do we need to format this disk on the Atari platform with BigDos
> to make it compatible between both platforms?

No, this is not necessary. Formatting is always a waste of time if your
drive doesn't have bad sectors. Partitioning is what has to be done. All
drives have the same format, regardless of the platform. The
filesystems, created when partitioning, make the difference, nothing
else.
Note that if you partition your medium with HDDRUTIL (coming with
HDDRIVER) and it's option to create a medium that is both TOS and DOS
compatible you don't need any special software (MagiC, Big-DOS) at all
in order to use this medium with the Atari as well as with the PC.
The demo version of HDDRIVER is available from
http://acp5.chemie.uni-kl.de/seimet/atari_english.html

> Has anyone ever asked this question before?

Yes, this question comes up regularly :-).

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3374. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355BF1DE.E8142DE0@hol.REMOVE.THIS.fr>
Source record: 100648

Trevor Spencer a ï¿½crit:
>
>
> Can't find the 'prg at the moment but I ran another before
> installing the upgrade board and it told me the port was 38.something!
>
> HSM is after all except STinG but I am not sure how to modify/change
> the 2 .prg's.

You need to run the setter.ttp program that's included in the package,
with the prog you want to configure as parameter. It will ask all sorts
of questions in german, but they are translated in the docs.

HSModem is pretty tricky to set up if you have a modified serial port,
you really have to read all those docs carefully. There is also a
seperate package somewhere with the complete translated docs. You'll
find it somewhere on the usual FTPs.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3375. Re: Running Atari programs on a PC

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355BF347.290474D6@hol.REMOVE.THIS.fr>
Source record: 100649

```
Myriam and Olivier Weinand a ï¿½crit:
>
> Is there a software allowing running Atari ST 1000 programs on a PC
>
> Thanks for your help

The answer is yes. It's all in the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3376. Re: Starquake web site

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Tim
Message-ID: <355b8a73.806057@news.demon.co.uk>
Source record: 100650
Cross-posted to: comp.sys.sinclair,comp.sys.amstrad.8bit,comp.sys.cbm,comp.sys.atari.st

On Thu, 14 May 1998 23:18:59 +0100, mat@arrgh.demon.cocoa.uk (Mat Simpson) wrote:

>
>Everyone duck and cover!! Yet another bleedin
>game-fan-type-web-site-thing incoming! This time its on the frankly damn
>good Speccy, Amstrad, C64 and ST game, Starquake.

Tim suddenly gets an urge to download the CPC emulator again and relive his much-loved Starquake days. And, of course, I'd have to download Spindizzy as well. It's the rules...

Tim.

3377. Re: NOVA VDI and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <355BEAC7.A263D09@NO.SPAM.emw.ericsson.se>
Source record: 100651

Neil Roughley wrote:

> > Do you know if I can put it on ftp servers ?
>
> That answer would have to come from Computerinsel.

I would belive it's alright as I asked about putting 2.66 on my
webpage and Gerhard told me it was just fine to do so.

So, does anyone have 2.67 for Falcon yet? Gerhard told me to get it
from their BBS, but I havn't tried it yet. Also my modem is slow
so it would cost me a bit. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3378. Re: Falcon (w/o DSP) emulator for Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <355BEF77.B029E533@NO.SPAM.emw.ericsson.se>
Source record: 100652

Michael and Nicole Freeman wrote:

> VERY Unfortunately, the Afterburner040 is no longer being made, and
> Titan assures me that there will no more of them from their creators.
> Annoyance, frustration, and a whole bunch of four-letter expletives is
> all I can show for this, since I have been wanting, hoping for,
> wanting, saving for one since I first heard of it a couple years ago.
> And now that I have a better income and more of a chance to get one,
> they're no more! >:(<--- Ugliest face I can think of at the moment.

Have you told this to Titan? If you all tell David that you want it he
might persuade the makers to do another batch. I do know that they were
planning to manufacture another large batch but the lack of interrest
(as usuall) from Falcon owners stoped those plans. If people would
say what they are thinking the situation could become much better.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3379. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <355c18424053a0@club-internet.fr>
Source record: 100653

Hello,

in article <6jb48h$j19$1@supernews.com>
Steve Hammond wrote:

> Could someone with CAB 2.5/2.6 and MagiC 4.0/5 try the following
> address: http://www.citroen.mb.ca and see if they can get the first page
> to download without a system crash. Using Geneva release 6 I can access
> the page with no problem (CAB 2.0/CAB.OVL 1.2904), but when I use MagiC
> 4 there seems to be one graphic that causes a fatal system lockup. Very weird.

I'm finally inclined to think that the problem comes from Magic (5.13
here) because I've just got exactly the same problem when trying to view a
jpg picture with 1stguide.

What make it difficult to find where the problem lies is that sometimes it
works and sometimes not :-(((

--
Pascal, surfing the web on his Falcon...

3380. Re: 2.5" ide's

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jh5o4$1ja$1@roch.zetnet.co.uk>
Source record: 100654

On 14 May 1998 09:11:42, Nicholas Bales wrote:
>kevin dermott a €crit:
>>
>> hi all this is the first time i have tried this
>>
>> to link two 2.5"ide's master and slave,
>> is it because of what they are{no one is likley to get two
>> into a laptop at the same time}that they are all set to single
>> operation?
>>
>> i have two to experment with ,both ibm dboa-2720
>>
>> there are only two jumpers on them and one of them is very close to
>> the ribbon plug
>
>Take a look at:
>http://www.blue-planet.com/tech/
>
>This page has technical information on basically all hard disks ever
>made, including the dboa-2xxx
>
>Here they are:
>
>DBOA 2360 / 2540 / 2528 / 2720 AT (TRAVELSTAR LP)
>_____
>
>
>JUMPERS
>-------
>
>
>
> NOTE - ** = Jumper
>
> \--------------------------------/ Jumper
> | ..... .* | Position-1
> | ....* | (Master)
> \------------------------------/
>
>
> \------------------------------/
> | .... | No Jumper
> | .... | (Slave)

> \------------------------------/
>
>
> \--------------------------------/ Jumper
> | .... | Position-3
> | .... ** | (Cable selection)
> \------------------------------/
>
>
>
>Hope this helps
>
>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ========== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>.

it sure did and thanks i put a 3.5" inside my falcon so i had this
spare 2.5",my ste is fitted with the tus ide interface and a 2.5"
drive so with this info i put another crimp on the ribbon and it
works fine and the two still just fit in the standard case

happy and another 720 meg to spare!!!!

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3381. Re: Starquake web site

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: student@nottingham.ac.uk
Message-ID: <6jh60a$m69@paperboy.ccc.nottingham.ac.uk>
Source record: 100655

In article <355b8a73.806057@news.demon.co.uk>, Tim wrote:
>On Thu, 14 May 1998 23:18:59 +0100, mat@arrgh.demon.cocoa.uk (Mat
>Simpson) wrote:
>
>>
>>Everyone duck and cover!! Yet another bleedin
>>game-fan-type-web-site-thing incoming! This time its on the frankly damn
>>good Speccy, Amstrad, C64 and ST game, Starquake.
>
>Tim suddenly gets an urge to download the CPC emulator again and
>relive his much-loved Starquake days. And, of course, I'd have to
>download Spindizzy as well. It's the rules...
>
CPC 464 emulator for the ST???

Where can I get this?

Steve Blow

3382. Re: 2.5" ide's

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355C3318.8B20ADD@hol.REMOVE.THIS.fr>
Source record: 100656

kevin dermott a ï¿½crit:
>

> >
> >Hope this helps
> >
> >Cheers,
> >Nick

> it sure did and thanks i put a 3.5" inside my falcon so i had this
> spare 2.5",my ste is fitted with the tus ide interface and a 2.5"
> drive so with this info i put another crimp on the ribbon and it
> works fine and the two still just fit in the standard case
>
> happy and another 720 meg to spare!!!!
>

I'm impressed! I've got one of those TUS kits, and am really happy with
it, but I wonder how you fitted 2 of those drives in the original case?

How does the PSU cope with running 2 HDs ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3383. Re: Starquake web site

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355C3419.8E52DA9C@hol.REMOVE.THIS.fr>
Source record: 100657

student@nottingham.ac.uk a ï¿½crit:
>
> In article <355b8a73.806057@news.demon.co.uk>, Tim wrote:
> >On Thu, 14 May 1998 23:18:59 +0100, mat@arrgh.demon.cocoa.uk (Mat
> >Simpson) wrote:
> >
> >>
> >>Everyone duck and cover!! Yet another bleedin
> >>game-fan-type-web-site-thing incoming! This time its on the frankly damn
> >>good Speccy, Amstrad, C64 and ST game, Starquake.
> >
> >Tim suddenly gets an urge to download the CPC emulator again and
> >relive his much-loved Starquake days. And, of course, I'd have to
> >download Spindizzy as well. It's the rules...
> >
> CPC 464 emulator for the ST???

Reminds me of the good old pre-ST days when I had a CPC. I wrote an ST
"emulator" for the CPC in good old Locomotive Basic. Well, it emulated
the GEM desktop and drop down menus pretty well! I never got past
opening windows though ;-)

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3384. Re: Starquake web site

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Rob Pagano <robpagano@worldnet.att.net>
Message-ID: <6jhcp9$nu2@bgtnsc03.worldnet.att.net>
Source record: 100658
Cross-posted to: comp.sys.sinclair,comp.sys.amstrad.8bit,comp.sys.cbm,comp.sys.atari.st

Mat Simpson wrote:
>
> Everyone duck and cover!! Yet another bleedin
> game-fan-type-web-site-thing incoming! This time its on the frankly damn
> good Speccy, Amstrad, C64 and ST game, Starquake.
>
> Not a *huge* amount there yet, but it would be lovely if people could
> take a look and see if they have anything to add. The map is almost
> ready for upload, btw...
>
> oh, and the url is:
> http://www.fortunecity.com/underworld/pacman/448/

Starquake? Is that a combo of Blizzard's Starcraft and id's Quake? All
on an 8-bitter? Cool-e-o!

3385. Re: viruskiller

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: thomas.sahlin@home.se
Message-ID: <6jhd2bhoa1@cubacola.tninet.se>
Source record: 100659

On 5 May 1998 01:07:12 , "Bernhard.Klumb" wrote:
>Hi,
>I'm looking for a goodworking viruskiller for the poor bootsector of my
>atari st. Can any body recommend a programm and from where can I get it?

The best one is probably UVK (Ultimate Virus Killer). I'm not sure where
to get it though, however you can also use a copy program like FastCopy
PRO.

Regards

Thomas Sahlin

---
thomas.sahlin@home.se
http://user.tninet.se/~jyc891w/

3386. Re: Copy utilities...

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: thomas.sahlin@home.se
Message-ID: <6jhdcehoa2@cubacola.tninet.se>
Source record: 100660

On 5 May 1998 08:04:51 , Ed&Cori wrote:
>I have gotten back into Atari for midi. A few of the programs I use
>(especially DR T) use protected disks. Some of these are 10+ yrs. old.
>Can anyone suggest a utility to make copies of these disks (which will
>duplicate even the protection)? I have no desire to pirate any of this
>stuff. What I want is a copy to use for protection from doing a bunch
>of stuff and then either a) not having access or b) having to beg
>desparately here in the ng for help.

There's a program called X-Copy which can copy most disks, but can't you
just copy the files onto a harddrive?

Regards

Thomas Sahlin

---
thomas.sahlin@home.se
http://user.tninet.se/~jyc891w/

3387. F.S. ST games (UK) - updated 15/4/1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: sgm23@eng.cam.ac.uk
Message-ID: <6jhdfv$2m4$1@lyra.csx.cam.ac.uk>
Source record: 100661

ATARI ST GAMES FOR SALE.

Items not sold by 30/6/1998 will be thrown out with the rubbish.

Complete games with boxes and manuals.
DRAGONS LAIR, DOG FIGHT, FRONTIER (ELITE 2), CORPORATION, BATTLE COMMAND, LEISURE SUIT LARRY 2, M1 TANK PLATOON AND A COLLECTION OF 12 GAMES.

For a full list/descriptions (including game qwerks and prices) e-mail me at...
sgm23@eng.cam.ac.uk
or send a Stamped Addressed Envelope marked "ST Games" to...

Stephen Moss.
37 Ridgeway,
Papworth Everard,
Cambridge,
CB3 8RW.

3388. 1040ST AND SC1224 FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Ho <oztech@securenet.net>
Message-ID: <355C358A.975E8AD4@securenet.net>
Source record: 100662

I have one Atari 1040ST for sale along with the SC1224 color monitor for sale.
Buyer will also receive over 200 atari games on 3.5" floppies.
Make me an offer. Includes mouse and joystick. Make me an offer!

If interested please eMail
oztech@securenet.net

3389. FS: Atari Portfolio - The Original Palmtop

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: rumpf.1@osu.edu
Message-ID: <rumpf.1-1505980959410001@128.146.74.157>
Source record: 100663

The world's first palmtop computer! The Atari Portfolio runs MSDOS applications and comes with a suite of built-in software including calendar, addressbook, text editor, Lotus-compatible spreadsheet, and file-transfer utilities. Plus there are plenty of third-party shareware apps, including games and productivity tools, available for download. This package includes the Atari Portfolio, a parallel port adapter so you can hook it to your desktop for file transfers, a 64k storage card, manuals, and AC adapter. This is a real collectible! Buyer pays shipping. For more info on the Portfolio, check out this page:
http://www.ncsc.dni.us/fun/user/tcc/cmuseum/Portfoli.htm

The auction is at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=14157247

3390. Re: Have you used the free software mad

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6jhhra$2ma$1@roch.zetnet.co.uk>
Source record: 100664

On 14 May 1998 21:58:05, Keith Lever wrote:

>>http://www.geocities.co.jp/SiliconValley/9164/
>>
>> From D-LAB
>Ive tried this URL and all I get is File not found....anybody had any
>luck?

Funny ... it's OK on my set-up. Are you using the latest CAB.OVL -
1.2904? Not that I know it won't work with earlier versions but it's a
possibility.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3391. Re: Steinberg Avalon?

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <eokrsu7f9GA.79@ntawwabp.compuserve.com>
Source record: 100665

Well if all you have is a ST or Mega it will run. It won't run on a TT
or Falcon and does not do SCSI dumps. If you have a Falcon then get ZeroX.

Also is was buggy with some samplers but worked great with my S950.

TTFN

Rich
dipching@ping.be (Jo Vandeweghe) writes:
>
> on Wed 13-05-98 20:14 screenstyles@hotmail.com wrote:
>
> >Can anyone tell me anything about Steinberg's Avalon sample editor for the
> >Atari ST? What are its best features? Would you recommend it? Is it worth the
> >asking price?
>
> Avalon was the very best sample editor I never knew ...
> The best features in its second version was the virtual synthesis
> module, if you had enough memory, you could do almost anything with it
> ... it was a GREATTTTTTTTTTT !!!!!!
>
> I own the version 2.01, the latest but a pity it doesn't work on a TT
> :(this is the main reason why I don't use it anymore ...
>
> If only someone could modify the program to make it run on the TT, I
> will be so happy ... I have tried to contact the german authors (some
> of them are on the net ...) but I never received any answers from them
> :(
>
> It was possible to drive almost any sampler with it an with some of
> them the SCSI transfer ... The design was really good ... and the soft
> itself was very POWERFULL ... today it's only possible to use Zero-X
> but this program is far away from Avalon in quality terms :(
>
>
> Jo
>
> --
> Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
> " Sure highest mountains are not made of stone."
> * FREE TIBET *

3392. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <1bY61.29$fs5.818792@wagner.videotron.net>
Source record: 100666

>>>>The excellent desktop Thing is up to v1.26 now. It's available at
>>>>ftp.cs.tu-berlin.de pub/atari/incoming
>>>>193.190.205.13 atari/incoming/desktop
>>>>If you've troubles to reach the last one you can try the following
>>>>path /archive/atari/desktop.
>>>
>>>In english?
>>
>>I believe it's in German unfortunately :-(
>>The strange thing is that the version before this one (1.20 I believe)
>>is also German.... 2 German releases and we have to settle for version
>>1.09 in English? Does this mean that there will be no more English
>> versions of this thing called Thing?
>
>If you want the english res files you have to register

Sorry to be blunt, but the problem lies with Joe Connor.
He's taken upon himself WAY too many duties and as a result,
we have to wait for translations of everything:

CAB 2.7 (he handles translations for System Solutions)
Freedom 2.04
...
Thing 1.26

In fairness, Joe's translations and user support is good, but it
would be nice if resources files would be rushed out the door, so
people could at least start using the VERY latest of everything.
Software is usually easy enough to figure out when in plain english;
worse comes, you can use the previous release's docs.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

3393. Re: ZIP DISKS PC TO ATARI.

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <TjY61.30$fs5.818792@wagner.videotron.net>
Source record: 100667

On 15 May 1998 07:30:39, Uwe Seimet wrote:
>ESC wrote:
>
>> If a ZIP disk was formatted on a PC,and loaded with data on PC,
>> can this disk be read on a ZIP Drive attached to an Atari Falcon
>> Computer?
>
>Yes, you have full access to this drive if you install either Big-DOS
>or MagiC and use a driver like CBHD or HDDRIVER that supports DOS
>compatible partitions that are larger then 32 MBytes.

Alternately, install MiNT 1.15.b2 which has built-in VFAT32 drivers.
You won't need MagiC to correctly read/write VFAT longnames and large
clusters anymore. Look it up at: ftp://piwo.bl.pg.gda.pl

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

3394. Re: Starquake web site

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Game Lord <gamelord@ptdprolog.net>
Message-ID: <Pine.GSO.3.95.980515102439.26584B-100000@home.ptd.net>
Source record: 100668
Cross-posted to: comp.sys.sinclair,comp.sys.amstrad.8bit,comp.sys.cbm,comp.sys.atari.st

Mat, definitely picked a winner. Starquake has been one of my 64 faves ever since I picked it up back in '87. I tried completing it then, as well, every so often these days I give it a few attempts. Of course, no success yet. You mentioned you have maps on your site. That would defintely help, but how would I view this info using the 64, since obviously Lynx is text-based only. If you know or any other dude does, drop a note here on the group or mail me. I would like to complete this gsame once and for all, even if I do need a little assistance (This would not be considered cheating...or would it? I DON'T CARE! HEH HEH!)
Thanx guyz!
Fred-GL-Wailin' High

==VIDEO GAMES AND C64 FREAK!==
==WAILING VOCALIST AND SUPER SCREAMER!==

3395. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Eric Da Cunha <da-cun_e@epita.fr>
Message-ID: <355C54B1.15CB@epita.fr>
Source record: 100669

"K.Hampf" wrote:
> I would like to know if there's any picture viewer (GIF/JPEG) for
> Falcon 030 using DSP and that has slideshow capablities.

BV4 or DIAPO comes to mind. The second is more specialized
to browse through directories via thumbnails pictures.

They both use M&E modules so they can load GIF, JPEG and more
than 100 other formats. The second is known to be compatible with any
graphic card, for BV4 I'm not sure but you could give it a try.
For finding them use Joe's UTSI.

Concerning JPEGD.PRG (all versions) it has a big bug which
causes it to
bomb when given a progressive JPEG. Some applications can
prevent such cases (Wensuite browser by example, uses DSP only if the
JPEG is non progressive).

"Johan Klockars" wrote:
> (MGIF) you won't find a faster GIF decoder/viewer anywhere.

I wouldn't bet. Diapo + shareware GIF module is really fast. The
freeware version is already pretty much the same speed and wasn't that
optimised ;-)

Eric.

--
Mail: da-cun_e@epita.fr
Web: http://www.epita.fr/~da-cun_e (M&E compatible ;-))

3396. Re: Running Atari programs on a PC

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: mg19758@gaia.swipnet.se
Message-ID: <355c54b4.414063@nntpserver.swip.net>
Source record: 100670

Yes, there is!
I've just downloaded and installed a emulator called Pacifist.
Go to this site: http://www.pacifist.fatal-design.com
There you can download the software and all the components you must
have. Read the page well! It took 3-4 hours for me to get it right.
But, now I running an ATARI with 4mb RAM and TOS 2.06. Nice!
Good luck!

On Thu, 14 May 1998 21:59:31 +0200, Myriam and Olivier Weinand
<myriam.weinand@ci.educ.lu> wrote:

>Is there a software allowing running Atari programs on a PC
>
>
>
>Thanks for your help

3397. FS: FALCON/CUBASE/FDI

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: hennacy.1NOSPAM@osu.edu
Message-ID: <hennacy.1NOSPAM.18.355C63C4@osu.edu>
Source record: 100671

ATARI FALCON COMPUTER 14 Megs
CUBASE SCORE DIGITAL AUDIO AND MIDI RECORDING SOFTWARE
FALCON DIGITAL INTERFACE (OPTICAL AND COAX) - Allows DAT BACKUPS and
DIGITAL connections to other equipment.
Asking $750. If interested, please email hennacy.1@osu.edu Thanks.

3398. Olivetti JP 170C BJ Colour

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <895248848_OASIS_@jaubrey.demon.co.uk>
Source record: 100672

I have seen a cheaply priced printer(see subject), any ideas if it'll work on the Atari before I part with my hard earned pennies? Also, will I be able to print colour pictures, ie JPG, GIFs etc.? What is YHO, on the quality of BubbleJets, are the parts expensive etc, do they look better than a dot matrix, in NLQ mode? Will I be able to use internal fonts, if any? Thanks in advance to anyone who can help in this matter.

Regards,

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #Effect or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
******--******
In a world without walls and fences, who needs Windows and Gates?!

3399. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6jhvc1iqj1@irk.zetnet.co.uk>
Source record: 100673

On 15 May 98 04:15:40, Harry Sideras wrote:
*S*N*I*P*

>So what kind of SCSI hard drives are people buying now that are compatible
>with ST's or TT's.
>
>I've seen some 3 or 4Gb Quantum Fireball SE and Stratos drives at reasonable
>prices. Are these usable internally with a TT?
>
>In principle, can the internal SCSI bus of a TT be used with SCSI 3 hard
>drives? Ultra? Wide? Ultra&Wide?
>
>Can anyone recommend a brand of drive currently available in a size of 2Gb or
>higher?
>

IBM DORS series drives (1,2 and 4GB) all work OK, but I still haven't worked out how to make it work with big partitions....I can get it to work with sub 500Mb partitions...I'll try with the version of AHDI that is being distributed with CDRecorder Pro..

BTW:
I have started a service for Atarians to back up hard disks to CDROM's. I'm going to try to do a tour of the user groups over the next few months....small drives will be about 5-10 UKP for a full image backup, bigger drives become negociable.....

chr

3400. Re: Picture Viever

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <2967_outrider@lvdi.net>
Source record: 100674

Re: "Picture Viever", da-cun_e@epita.fr scribbled the following on 15 May 98
@ 14:44:37:

de> Concerning JPEGD.PRG (all versions) it has a big bug which
de> causes it to bomb when given a progressive JPEG.

I believe this was fixed in the 25-Dec-94 version (I think it was 1994). I
haven't had that problem since using that version. It still doesn't support
progressive JPEGs, but it no longer crashes when trying.

* LED v1.51 * Hacker's Tombstone: CONNECT 1960 - NO CARRIER 1994
--

Terry May - Las Vegas, NV

3401. Re: good/bad business (was: Hades prices?

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <355c9a7816a4fe3@ping.be>
Source record: 100675

on Thu 14-05-98 19:45 dwmoar wrote:

>
>I can't speak for dealing with B&C Computervisions, But I have been
>dealing with Best Electronics and Brad does and has shipped parts out
>via COD (UPS) and has sent me a bill for some that he shipped without
>cod. I have known Brad for over 10 years now and I know that he is a
>good person to deal with. (wish that there were more dealers like him)
>If he tells you something you can count on his word.

Totally agree with you. In the past I've done a few deals with him.
Within two weeks the ordered goods were always in my possession. I had
more troubles to get the goods from the customs then from Brad. I know
it sounds a little bit stupid but I always have paid in advance. For
one order I didn't even know the exact price. I faxed my credit card
number to him and Bradley debitted my account. That's it. Total trust.

Inversmedia Germany is another company I trust completely.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3402. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <355c9a7816a4fe4@ping.be>
Source record: 100676

on Thu 14-05-98 23:47 Gï¿½tz Hoffart wrote:

>Gï¿½tz Hoffart <hoffart@ruf.uni-freiburg.de> talking to himself:
>
>> MausNet name - Usenet name
>
>I forgot:
>
>Atari.F030 - maus.sys.atari.f030
>Atari.Text - not exported; discussion about
> word processing (Signum, Tempus Word,
> Papyrus, Thatï¿½s Write, Script ...)

Apart from the ones you've mentioned in this and previous posting my
ISP supports also
maus.sys.atari.gemini
maus.sys.atari.mint -discussion about MiNT
maus.sys.atari.okami -discussion about Okami (official version)

Tschï¿½ss
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3403. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ji40e$9ne$1@supernews.com>
Source record: 100677

On 14 May 1998 12:44:18, Chris Gray wrote:
> Neil Roughley <roughley@HORMEL.unix.dsoe.com> writes:
>
> > Chris Gray wrote:
> >
> > > It could be: that's tantamount to asking the 1x1 JPEG to be rendered 1800
> > > times. If each time takes 1 second, that's half an hour gone!

Thanks to all those who tried the Citroen site in Canada. The problem does seem to be MagiC. I can view the pages, on or off line, using Geneva/Neodesk, TOS 3.6/NewDesk or TOS 3.6/NeoDesk with no problem. CAB 2.0 just hums along. Loading MagiC 4 and trying the same files, either on or off line, causes a system crash when the thin verticle line starts to be rendered (636 byte file). Changing desktops from NeoDesk to Thing 1.09 to MagiCDesk makes no difference. I didn't think it would but tried it anyway.

Thinking it might be a memory allocation problem I limited the amount of memory for CAB to 4200kb (MagiCDesk). Did not change a thing. BTW, all of these different settings were run a bare system - no extra accessories,"enhancements" or CPX's other than those necessary to run STinG.

Steve Hammond

3404. Re: DNS Cache

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6ji4g4$jq8$1@irk.zetnet.co.uk>
Source record: 100678

On 14 May 1998 14:22:15, Chris Whitelock wrote:
>Trevor Spencer <tcjspencer@zetnet.co.uk> wrote:
>
>: As a newcomer I am still getting to grips with how all the programs
>: etc. go together! First of all I am using STinG. What is the DNS
>: Cache for and why according to the start up screen, after STinG info
>: do I get the message "DNS Cache failed to load"? This only happens
>: occasionally. Rebooting, warm or cold has no effect.
>
>I too am trying to get STinG up and running... but somewhere in the
>ST-Guide help file (the FAQs) there is an explanation that until STinG has
>resolved for the first time, the cache is non-existent.
>ie. you can basically ignore this message.
>
Thank you for your help, the problem with the cache is that it is
there in the folder, exactly where it should be, but hasn't loaded!
Thanks to group help, I now know what it is for and will ignore the
message, I'm just hoping that it isn't a hard drive problem although
all other Drive C prg's, .ACC's etc load OK.

3405. Upgrading com port on ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <1998051519281400.PAA16109@ladder01.news.aol.com>
Source record: 100679

Anyone know how to enable an ST to run a modem faster than 14.4? TOAD use to do these upgrades, but now they're out of the Atari business.

3406. Re: Steinberg Avalon?

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <355c89b45ff7f0@ping.be>
Source record: 100680

on Fri 15-05-98 00:41 Richard Rives wrote:

>Well if all you have is a ST or Mega it will run. It won't run on a TT
>or Falcon and does not do SCSI dumps. If you have a Falcon then get ZeroX.
>
>Also is was buggy with some samplers but worked great with my S950.

So, I see you've the same sampler :)

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3407. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <355ca4cb.620710@news.demon.co.uk>
Source record: 100681

Hi Martin

On Fri, 15 May 1998 14:20:45 GMT, q-funk@megacom.net (Martin-Eric Racine) wrote:
> >>>>The excellent desktop Thing is up to v1.26 now. It's available at
> >>>>ftp.cs.tu-berlin.de pub/atari/incoming
> >>>>193.190.205.13 atari/incoming/desktop
> >>>>If you've troubles to reach the last one you can try the following
> >>>>path /archive/atari/desktop.
> >>>In english?
> >>I believe it's in German unfortunately :-(
> >>The strange thing is that the version before this one (1.20 I believe)
> >>is also German.... 2 German releases and we have to settle for version
> >>1.09 in English? Does this mean that there will be no more English
> >> versions of this thing called Thing?
> >If you want the english res files you have to register
>Sorry to be blunt, but the problem lies with Joe Connor.
>He's taken upon himself WAY too many duties and as a result,
>we have to wait for translations of everything:
> CAB 2.7 (he handles translations for System Solutions)
> Freedom 2.04
> ...
> Thing 1.26
>In fairness, Joe's translations and user support is good, but it
>would be nice if resources files would be rushed out the door, so
>people could at least start using the VERY latest of everything.
>Software is usually easy enough to figure out when in plain english;
>worse comes, you can use the previous release's docs.

I beg to differ - the problem is not with Joe Connor - in fact the opposite - if he did not tend to these translations then you would find hardly any translations in the Atari market. You think System Solutions and the like are willing to pay professional rates??? Why do ASH not take it upon themselves to do the translations? Do they not care about the Atari market outside Germany?

It was Joe's shareware scheme which inspired me to start mine...

Look at the amount of work he has to do - he is editor of Atari Computing too.. looking after the layout and editing and sending to printers, plus the dispatching.

His work is most commendable and rather than complain and say Joe is the problem, anyone who is able to should offer their help.

Hey, he even has a family to live with... and a life...

I am unhappy that the comment above has been made 'Joe being the problem'. I did not think the Atari market would come down to this. :((

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

3408. i need an STe or mega ST atari!

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998051522413200.SAA05772@ladder01.news.aol.com>
Source record: 100682

do you have one lying around? i need an atari STe or Mega ST, preferably with
4 meg of memory for a good price...email me if you have one you want to get rid
of , thanks
bobby

3409. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jik0g$8a4$1@roch.zetnet.co.uk>
Source record: 100683

On 15 May 1998 17:52:01, Chris Crosskey wrote:
>On 15 May 98 04:15:40, Harry Sideras wrote:
>*S*N*I*P*
>
>>So what kind of SCSI hard drives are people buying now that are compatible
>>with ST's or TT's.
>>
>>I've seen some 3 or 4Gb Quantum Fireball SE and Stratos drives at reasonable
>>prices. Are these usable internally with a TT?
>>
>>In principle, can the internal SCSI bus of a TT be used with SCSI 3 hard
>>drives? Ultra? Wide? Ultra&Wide?
>>
>>Can anyone recommend a brand of drive currently available in a size of 2Gb or
>>higher?
>>
>
>IBM DORS series drives (1,2 and 4GB) all work OK, but I still haven't worked out
>how to make it work with big partitions....I can get it to work with sub 500Mb
>partitions...

i'll try you again on this chris hd driver minium sectors will give
you big partitions
kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
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mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3410. Re: Steinberg Avalon?

Newsgroup: comp.sys.atari.st
Date: 1998-05-15 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <eJb0TzHg9GA.43@nih2naab.prod2.compuserve.com>
Source record: 100684

Yes and a S3000xl which I run Mesa on a PB520 to setup but I do
sample dumps with ZeroX to the S3000xl.

Its a really crazy setup but works (most of the time <G>)

Rich
dipching@ping.be (Jo Vandeweghe) writes:
>
> on Fri 15-05-98 00:41 Richard Rives wrote:
>
> >Well if all you have is a ST or Mega it will run. It won't run on a TT
> >or Falcon and does not do SCSI dumps. If you have a Falcon then get ZeroX.
> >
> >Also is was buggy with some samplers but worked great with my S950.
>
> So, I see you've the same sampler :)
>
> Jo
> --
> Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
> " Sure highest mountains are not made of stone."
> * FREE TIBET *

3411. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6jim8uplq1@nnrp1.dejanews.com>
Source record: 100685

In article <6jf2mb$3kk$1@mark.ucdavis.edu>,
szhays@catbert.ucdavis.edu (Eric Hays) wrote:
>
> But maybe I will ultimately just have to go out and get 14 megs of RAM and
> a bigger hard drive and install Linux.
>
Personally, Eric, I think you should try Linux. This (hopefully) I will
attempt this summer.
Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3412. Re: English versions

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6jio12rtq1@nnrp1.dejanews.com>
Source record: 100686

In article <355ca4cb.620710@news.demon.co.uk>,
denesh@cyberstrider.org wrote:
>
>
> I beg to differ - the problem is not with Joe Connor - in fact the
> opposite - if he did not tend to these translations then you would
> find hardly any translations in the Atari market. You think System
> Solutions and the like are willing to pay professional rates??? Why do
> ASH not take it upon themselves to do the translations? Do they not
> care about the Atari market outside Germany?
>
> It was Joe's shareware scheme which inspired me to start mine...
>
> Look at the amount of work he has to do - he is editor of Atari
> Computing too.. looking after the layout and editing and sending to
> printers, plus the dispatching.
>
> His work is most commendable and rather than complain and say Joe is
> the problem, anyone who is able to should offer their help.
>
> Hey, he even has a family to live with... and a life...
>
> I am unhappy that the comment above has been made 'Joe being the
> problem'. I did not think the Atari market would come down to this.
> :((
>
Danny,
Please don't take one person's comments as "the Atari market". As a
newsletter editor myself, I understand the nearly thankless task of layout all
too well. I am glad that Joe chooses to do what he does -- I certainly
benefit from it and am grateful for it.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3413. Re: Have you used the free software made of

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: D-LAB <d-lab@hi-ho.ne.jp>
Message-ID: <6jikup$gk3$1@news0.hi-ho.ne.jp>
Source record: 100687

> > >
> > >http://www.geocities.co.jp/SiliconValley/9164/
> >
> > Ive tried this URL and all I get is File not found....anybody had any
> > luck?
>
> I downloaded it and ran it, but it didn't do anything. 3 different
programs,
> none of them did anything.
>

As for this homepage I am managing.
You downloaded 3 different programs with what is it?
Is your ATARI STF or STE or Falcon?
My program was made for these.
Did you modify extension EXE to LZH?
And,did you thaw the archive?
Please try it again.

D-LAB

ATARI Export Japan
http://www.geocities.co.jp/SiliconValley/9164/

3414. Re: Have you used the free software made of

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: D-LAB <d-lab@hi-ho.ne.jp>
Message-ID: <6jil4rglk1@news0.hi-ho.ne.jp>
Source record: 100688

> > >
> > >http://www.geocities.co.jp/SiliconValley/9164/
> >
> > Ive tried this URL and all I get is File not found....anybody had any
> > luck?
>
> I downloaded it and ran it, but it didn't do anything. 3 different
programs,
> none of them did anything.
>

As for this homepage I am managing.
You downloaded 3 different programs with what is it?
Is your ATARI STF or STE or Falcon?
My program was made for these.
Did you modify extension EXE to LZH?
And,did you thaw the archive?
Please try it again.

D-LAB

ATARI Export Japan
http://www.geocities.co.jp/SiliconValley/9164/

3415. Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Ron & Marl&#65533;ne <cyberron@wxs.nl>
Message-ID: <01bd8060$e56d4040$363d79c3@kabouter-wap>
Source record: 100689

Hi there!

A few days ago I bought an Atari 1040 STf mainly because it was practically given away and because I once heard a rumour that it was still the ultimate midi thing.

That same day, when I opened it up, I realised that it was more like a poor man's Mac and having an unexplainable sort of respect for anything Apple-ish I got quite enthusiastic. After all something that has got nothing to do with Intel or Microsoft is something special nowadays and worth cherishing.

And now I'm facing a few minor problems:

- I know almost nothing about this weird machine. For my Commodore 64 for example, there was the so called Reference Guide with everything you always wanted to know about this strange plastic object. Does anyone know of such a book regarding the ST?

- I haven't got any software. This isn't really a very big problem 'cause there's lots of it on the internet of course. Now I have to figure out a way to get it from my PC's harddisk on floppy disks that my ST can understand.

- I would love to buy it a harddisk. I read somewhere that it has to be SCSI. Now where do I find a cable to fit in that strange looking connector at the back of this silly machine? Or does anybody know what these pins are for so I can make a cable myself.

Please, I would be very happy if someone could help me out. And I would be even more happy if this someone would send me an e-mail, because I don't visit the newsgroups very frequently and my isp's newsserver has the tendency to miss posts occasionally. I think my e-mail adress is cyberron@wxs.nl .

Thanx,

Ron

-

3416. World of Atari Show

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998051600283100.UAA17126@ladder01.news.aol.com>
Source record: 100690

Haven't seen many postings from people about the World of Atari show in Las Vegas this August. Everything I'm reading and hearing about the show makes it sound like it is going to one of the BEST Atari shows ever.

How many are thinking of or planning on attending?

Al

3417. Re: 2.5" ide's

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jinlo$8v0$1@roch.zetnet.co.uk>
Source record: 100691

On 15 May 1998 14:20:40, Nicholas Bales wrote:
>kevin dermott a &#65533;crit:
>>
>
>> >
>> >Hope this helps
>> >
>> >Cheers,
>> >Nick
>
>> it sure did and thanks i put a 3.5" inside my falcon so i had this
>> spare 2.5",my ste is fitted with the tus ide interface and a 2.5"
>> drive so with this info i put another crimp on the ribbon and it
>> works fine and the two still just fit in the standard case
>>
>> happy and another 720 meg to spare!!!!
>>
>
>I'm impressed! I've got one of those TUS kits, and am really happy with
>it, but I wonder how you fitted 2 of those drives in the original case?
>
>How does the PSU cope with running 2 HDs ?

no problem with power these take very little,in fact there is also a
tiny fan near the power supply not that it was needed just that i had
it lying around

to fit the two i measured and fitted an extra crimp connector
i removed the stand off screws from the drive, and one or two screws
from the metal casing in the bottom of the recess,put a very thin piece
of plastic on the bottom,first drive in,thin piece of plastic,
second drive on top

the top casing leg that was removed was filed completly flush and i
nibbled of a couple of tiny locating lugs at the rear over where the
drives are,it is a squeeze but they do fit

next project is to put a 3.5" inside an ste {when i have got one }

kevin
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t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
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mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3418. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jiog2$8v0$2@roch.zetnet.co.uk>
Source record: 100692

On 15 May 98 04:15:40, Harry Sideras wrote:
>
>Hi All,
>
>I'm in imminent need of a new hard drive. While I've got 87Mb free over 11
>partitions, three of those partitons (including C:\) are down to less than
>500k.
>
>So what kind of SCSI hard drives are people buying now that are compatible
>with ST's or TT's.
>
>I've seen some 3 or 4Gb Quantum Fireball SE and Stratos drives at reasonable
>prices. Are these usable internally with a TT?
>

if the internal tt bus is anything like the stacy or mega ste
it is very fussy as to what drives it will read big or small!!

do you use external drives aswell?
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
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mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3419. Re: Upgrading com port on ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jioki$8v0$3@roch.zetnet.co.uk>
Source record: 100693

On 15 May 1998 19:28:14, JLensbo wrote:
> Anyone know how to enable an ST to run a modem faster than 14.4? TOAD use to
>do these upgrades, but now they're out of the Atari business.
>.

the upgrade shop in the uk does a good diy kit
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
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mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3420. extendos/audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jipcm$8v0$4@roch.zetnet.co.uk>
Source record: 100694

hi all
i have a small list of devices and numbers to enter into extendos
to access the audio functions of a cd rom

the one i use is there fine,but i fancy a new one it is not

where can i get hold of a list of all the new drives and numbers
thanks

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
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mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3421. TAF MonSTEr Flea Market July 11th

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <355d0fd0.0@diana.idirect.com>
Source record: 100695

Subj : TAF Flea Market July 11, 1998.

SATURDAY, JULY 11TH, 1998 is the date for another popular
Toronto Atari Federation FLEA MARKET! The doors open to
the Public at 1:00 PM and runs to 5:00 PM.

Yes, here's your chance to come to a bazaar of Atari-related
software and hardware where you can shop for that peripheral
or application for your ST/TT/Falcon or 8-bit that you've
been looking for. Or, if there's stuff that you have no
use for, get yourself a table and sell! Get rid of your
old stuff or find yourself a treasure!

We're hoping to have some local dealers (and with luck some
out-of-town ones) show up for this event, so we've booked a
larger hall in anticipation of a good turnout. To help with
the costs of the event, the following will apply.

A Half-Table costs just $5.00, Full-Table just $10.00 each.
A Half-Table is FREE to TAF MEMBERS. (Dealers are expected
to contribute a little more <grin>), with entry to the Flea
Market at $2.00 per family (Free to TAF Members).

The Flea Market itself will run from 1:00-5:00 PM (with
setup commencing after 12:00 PM and teardown at 5:00 PM).
This should allow enough time for as many people inside
and outside Toronto to show up. We'll keep you posted on
who will be showing up for this event as we make confirmations.

As usual, piracy cannot and will not be condoned at a TAF Flea
Market - anyone caught selling pirated software or stolen
hardware will be dealt with severely!

Please refer to the bottom of this document regarding getting
in touch with TAF on booking tables or finding the location
of the event - and we'll see you there!

The TORONTO ATARI FEDERATION Flea Market will be held in the
Gold Room of the North York Memorial Community Hall on the
Lower (or Concourse) Level of the North York City Centre
Library Building at 5110 Yonge Street at Parkhome Avenue.
Parking garage inside the complex next to the Novatel Hotel
Those using public transport can take the TTC's line to the
North York City Centre Station and walk through the tunnel
into the concourse, down to the food court, turn left and
find the Memorial Hall.

That's Saturday, July 11, 1998, 1-5pm for the TAF FLEA MARKET.

TAF ONLINE EMC & BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com
Dave Lee, Treasurer - Sysop TAF ONLINE or dave.lee@taf.ftn.org

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

3422. TAF Meeting May 20th - elections and Suzy B's

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <355d10b2.0@diana.idirect.com>
Source record: 100696

Agenda for the May 20th 1998 TAF meeting:

It's election night at TAF, and the first anniversary of the current executive. Did we do a good job over the past 12 months? Think you can do better? Well, that's why we exercise the democratic process at the club - if you're a TAF member in good standing, your vote counts, and you qualify to run for office as well if you feel that the club needs to take a fresh new direction that the current exec is lacking. Don't waste you're vote!

After the voting comes the night's featured speaker - Michael Burkley of Suzy B's Software, one of the largest purveyors of public domain and shareware for the Atari in the world! We'll hear about what Michael has been up to lately, including the re-release of his excellent CD-ROMs of PD/shareware through Floppyshop, and find out just what it's like to run an Atari-oriented business. His last appearance at a TAF meeting a number of years ago was very entertaining, and this night should prove likewise.

And if we have time, Dan will talk about his recent UK trip, complete with pictures and stories about his visits to Atari Computing and Systems Solutions......

See you there!

TORONTO ATARI FEDERATION User Group meetings are held on the Third Wednesday of the Month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. at Parkhome Ave. Parking garage inside the complex. Those using public transport can take the TTC's Yonge-University-Spadina line to North York Centre Station. Meetings start 7:30 PM, $2.00 to non-members. Membership is $35 CDN a year, and includes a subscription to the club newsletter PHOENIX and full use of the TAF Online BBS. A membership in TAF IS Atari support!

TAF Online! BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

3423. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <rh871.1868$0A3.8697657@news.itd.umich.edu>
Source record: 100697
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 744661 Apr 29 03:31 ./Graphics/eurk0598.zip
-rw-r--r-- molin 21310 May 1 03:06 ./Mint/Utilities/mintsett1.5.zip
-rw-r--r-- molin 138019 May 12 16:52 ./0ls-lR.Z
-rw-r--r-- molin 139115 May 12 16:53 ./0ls-lRc.Z
-rw-r--r-- molin 131940 May 12 16:50 ./0compind.Z
-rw-r--r-- molin 260552 May 12 16:50 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

3424. Falcon MFP serial port how ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: valega@qns2.qns.net
Message-ID: <6jj5uu$5m4$1@qns3.qns.net>
Source record: 100698

Can someone point me to a text file on how to add a second serial port to a Falcon ? Thanks.... Dan Valega (valega@qns.com)

--

3425. Re: TOS-Image auf 2 EPROMs brennen

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEQGEJBDUP@data.rhein-main.de>
Source record: 100699

In <355ADD55.42A0@mst.tn.utwente.nl> Hans Wessels wrote:

>> Nun wuesste ich gern, wie man aus einem 256 kB Image zwei 128er
>> EPROMS brennt.

Die Junior-Prommer Software z.B ist in der Lage von sich aus
ein File in High- und Low Bytes zu splitten. Anders geht es nicht.

Take the Junior Prommer software and split your image into high and low bytes.
You need one high and one low eprom (128k)

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3426. Re: Running Atari programs on a PC

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: jamesray <jamesray@worldonline.nl>
Message-ID: <6jjc7p$3b2$1@news.worldonline.nl>
Source record: 100700

Myriam and Olivier Weinand heeft geschreven in bericht
<355B4D23.1FAD@ci.educ.lu>...
>Is there a software allowing running Atari programs on a PC
>
>
>

yes there is if you look for emulation on the WWW you shall find them

3427. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <355d4c8e.470191@news.demon.co.uk>
Source record: 100701

On Fri, 15 May 1998 20:35:49 GMT, denesh@cyberstrider.org (Denesh Bhabuta) wrote:

>Hi Martin
>
>On Fri, 15 May 1998 14:20:45 GMT, q-funk@megacom.net (Martin-Eric >Racine) wrote:
>> >>>>The excellent desktop Thing is up to v1.26 now. It's available at
>> >>>>ftp.cs.tu-berlin.de pub/atari/incoming
>> >>>>193.190.205.13 atari/incoming/desktop
>> >>>>If you've troubles to reach the last one you can try the following
>> >>>>path /archive/atari/desktop.
>> >>>In english?
>> >>I believe it's in German unfortunately :-(
>> >>The strange thing is that the version before this one (1.20 I believe)
>> >>is also German.... 2 German releases and we have to settle for version
>> >>1.09 in English? Does this mean that there will be no more English
>> >> versions of this thing called Thing?
>> >If you want the english res files you have to register
>>Sorry to be blunt, but the problem lies with Joe Connor.
>>He's taken upon himself WAY too many duties and as a result,
>>we have to wait for translations of everything:
>> CAB 2.7 (he handles translations for System Solutions)
>> Freedom 2.04
>> ...
>> Thing 1.26
>>In fairness, Joe's translations and user support is good, but it
>>would be nice if resources files would be rushed out the door, so
>>people could at least start using the VERY latest of everything.
>>Software is usually easy enough to figure out when in plain english;
>>worse comes, you can use the previous release's docs.
>
>I beg to differ - the problem is not with Joe Connor - in fact the
>opposite - if he did not tend to these translations then you would
>find hardly any translations in the Atari market. You think System
>Solutions and the like are willing to pay professional rates??? Why do
>ASH not take it upon themselves to do the translations? Do they not
>care about the Atari market outside Germany?
>
>It was Joe's shareware scheme which inspired me to start mine...
>
>Look at the amount of work he has to do - he is editor of Atari
>Computing too.. looking after the layout and editing and sending to
>printers, plus the dispatching.

>
>His work is most commendable and rather than complain and say Joe is
>the problem, anyone who is able to should offer their help.
>
>Hey, he even has a family to live with... and a life...
>
>I am unhappy that the comment above has been made 'Joe being the
>problem'. I did not think the Atari market would come down to this.
>:((
>
>Regards
>Danny
>--
>Denesh Bhabuta
>denesh@cyberstrider.org ; denesh@bhabuta.co.uk
>www.cyberstrider.org ; www.bhabuta.co.uk
Joe Connor has asked me to post the following on his behalf - he does
not read csas - mainly due to time factors... I would like to add that
he is very activce on the Commercial BBS in the UK - CIX.

Regards
Danny

>I beg to differ - the problem is not with Joe Connor
Danny, many thanks for the vote of support which is much appreciated.

I'm sure Martin-Eric didn't mean to offend and it's true I am the
bottleneck for translations of English releases and it's also true
I've taken on more than I can handle!
I've also been ill for nearly a month with a really nasty flu/cold
virus and, as you pointed out, I also need to spend some time with my
wife and kids!

It seems to me without the efforts of the TransAction crew (Peter
West, Mick Lock and myself) working for "fun" English translations of
the major German applications would not appear in English.

Anyway to keep everyone informed here's what we currently have in
progress:

* jinnee
Currently 70% complete - there's masses of documentation and options
and regular updates to take account of.
* CAB 2.7
Alexander and ASH actually do most of the hard work but I still
translate new bits and provide System Solutions with the final
English translations from which ASH make the master.
* Thing v1.26
Peter West is working on this right now. Obviously the updated
German release throws the English release back further.
* ResourceMaster
Mick Lock is working on the latest release.

* Freedom v2.20e
Mick Lock is also working on this.
* BubbleGEM
Thomas makes the English RSC file and I update the docs, I haven't
had time to do this yet.
* PixArt 4
Needs doing, another massive job.
* Many other projects which need some work done.

Where available I do offer the English beta RSC files to any
InterActive registered user who asks for them. I obviously cannot
release resource files for commercial software or programs with
intergrated resource files.

To help share the translation effort we formed TransAction and we're
always on the lookout for new crew members who can help. We do get
offers of help but what we *really* need are:

* People who can work independently - otherwise it's quicker to do it
ourselves
* On-line - post is too slow and inefficient
* People who can translate English to *good* German - we have a couple
of ideas.
* Poeple who can translate French to English - so far we have offers
from Didier Briel and Colin Watson.

>I did not think the Atari market would come down to this.
The only way is up :-)

* Support Atari authors
* Register shareware
* Buy the most excellent Atari Computing magazine
* Visit the Atari Computing, InterActive and TransAction websites!

Regards

Joe Connor

InterActive: The one stop site to register the best PD/Shareware
around!
URL: http://www.cix.co.uk/~inactive/
ftp://sofa.dartnet.co.uk/pub/atari/interactive/
Email: jconnor@cix.compulink.co.uk

Atari Computing: The *printed* magazine written by Atarians for
Atarians!
News*Gossip*Features*Reviews*DIY*PD/Shareware*Q&A*Tutorials*Letters*Comms
Email: editor@ataricomputing.com
Check out our web pages at: www.ataricomputing.com

--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

3428. Wanted: ST Format #7 Cover Disk

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <895309424.3859.0.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 100702
Cross-posted to: comp.sys.atari.st,comp.sts.atari.st.tech,demon.ip.support.atari,uk.adverts.computer,alt.atari,netcom.uk.forsale

I'm only wanting issue 7 cover disk to complete a set, can anyone
help?

Thanks
Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

3429. Re: ZIP DISKS PC TO ATARI.

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <895312021.13626.0.nnrp-01.9e987258@news.demon.co.uk>
Source record: 100703

On 15 May 1998 07:30:39, Uwe Seimet wrote:
>Note that if you partition your medium with HDDRUTIL (coming with
>HDDRIVER) and it's option to create a medium that is both TOS and DOS
>compatible you don't need any special software (MagiC, Big-DOS) at all
>in order to use this medium with the Atari as well as with the PC.

FWIW- With Uwe's help, I have a Stacey running with an adaptor in the cartridge port to run the ZIP parallel port drive under HDDRIVER. If I partition a disk on it as DOS and TOS compatible, I can write files to it on a PC but the Stacey reports the disk as being empty. If I partition it as DOS-compatible only, it can be read and written by both machines.

--
Alan Price
http://www.postern.demon.co.uk

3430. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jjnd9$e6$1@roch.zetnet.co.uk>
Source record: 100704

On 16 May 1998 00:09:54, "Ron & Marl&#65533;ne" wrote:
you may have shot your own foot off here
callimg an atari wierd,a poor mans mac,and a silly machine
if you are really serious about it you will find all your
answers here
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3431. The 9th Adventurer`s Convention

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Larry Horsfield <Alaric@larryhorsfield.demon.co.uk>
Message-ID: <2ZEcf6AS9UX1EwzY@larryhorsfield.demon.co.uk>
Source record: 100705

Hello all subscribers to C.S.A.St.

If you haven`t already heard about it, you may be interested to hear about the 1998 Adventurers Convention, which is being held in Birmingham (UK) this coming October, as it has been for the last 8 years.

The Convention is being held on Saturday, 24th October 1998, in the Ariel Suite of the Royal Angus Thistle Hotel, St. Chad`s, Birmingham B4, which is at the end of the A38M and easy to get to from all parts of the country.

The Convention runs from 9am to around 6pm and covers all formats from Spectrums to PC`s, including Atari`s. Tables are available if you wish to bring along your own computer(s) and we actively encourage this as we depend on those attending to bring their computers, so the more the merrier! If you wish to bring hardware and/or software to sell you are more than welcome to, but no pirated software please!

The event attracts adventure enthusiasts from all over the UK, including Northern Ireland, and the atmosphere is very friendly and informal. Many of us stay overnight at the hotel and the evenings can be just as lively and interesting as the convention itself! We have yet to welcome anyone from outside the UK to the Convention, but we live hope!

During the day we have the popular "Megapoints" competition running. In this the contestants get 20 minutes playing time at a specially written Spectrum text adventure, with the object of scoring as many points as possible in the alloted time. There are usually cash prizes and special certificates for the 3 highest scores. The adventure this year is being written by Ulsterman Jon Scott, author of various Spectrum text adventures published by Zenobi Software.

Tickets are available now and cost 6 ukp per person if you buy yours before 31st July, 1998. Thereafter, or if you pay on the door on the day, the price will be 7 ukp per person. Tickets may be purchased from:

Vicky Jackson, 128 Merton Hall Road, Wimbledon, London, SW19 3PZ

Please make cheques/PO`s payable to V. Jackson

* * * * * * * *

HOTEL ACCOMMODATION:

The Royal Angus Thistle Hotel has special room rates for those attending the Convention. These include full English breakfast and are as follows:

Single Room: 37.50 ukp per night.

Double/Twin: 32.50 per person, per night.

Please contact the hotel to book your accommodation, NOT the convention organisers. The address and phone number are:

Royal Angus Thistle Hotel, St.Chad`s, Queensway, Birmingham, B4 6HY

Telephone: 0121-236-4211

Don`t forget to inform the hotel you are attending the Adventurers Convention, otherwise you will be charged the normal room rates!

NOTE: The Convention is on the weekend before the start of the Birmingham Motor Show at the NEC. Whilst the hotel have promised to reserve a number of rooms for us, you are strongly advised to book your accommodation AS EARLY AS POSSIBLE to avoid disappointment.

If you have any queries about the Convention, or would like to reserve tables for your hard/software, please contact me at the email address below.

Hope to see you in Brum in October!

Larry Horsfield

alaric@larryhorsfield.demon.co.uk

3432. Re: Upgrading com port on ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6jjobb$mo7$1@irk.zetnet.co.uk>
Source record: 100706

On 15 May 1998 19:28:14, JLensbo wrote:
> Anyone know how to enable an ST to run a modem faster than 14.4? TOAD use to
>do these upgrades, but now they're out of the Atari business.
>.

Hi,

I got mine from The Upgrade Shop who do a 33.6 and 57.6 modem with a switchable board which requires some soldering to install. If you don't want to do it yourself they run a very fast courier and fitting service, and your machine would be away for about 4 days at most.

Give Dave Escott a ring on 01625 503448 (open to 12.30 on Saturdays) he's very helpful and pro Atari. They will arrange collection and delivery.

It is useful to have a switchable board back to the standard 19.2 as I am having problems with connecting at 33.6 and so whilst they are being resolved it is running fine at 19.2.

Regards

Trevor

3433. Newsie - restoring newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6jjobg$mo7$2@irk.zetnet.co.uk>
Source record: 100707

Hi all,

I had a major crash with Newsie last night which filled the windows with "hyroglyphs". It wiped the outbox of queued mail and appeared to also wipe the NG as the number went to 0. I switched off, rebooted and logged on again and retrieved 3 items which are OK.

I checked the folder and all the files are still in it but for some reason they are not being accessed by Newsie.

Does anyone know how I can persuade it to find these files again as they contain help you've given me that I am still working through.

Thanks

Trevor

3434. Re: Signum!4

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980516120414.810A-100000@kafka>
Source record: 100708

On Thu, 14 May 1998, Braunstein Armin wrote:

> Does anybody nows a internet-adress, where can i get
> a demo of Signum!4 ?

Hi Armin!

I don't know about a demo version, but you can try the homepage of
Application systems Heidelberg at

http://members.aol.com/ashinfo

Greetings,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

3435. Re: Mega STE blitter

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980516120613.810B-100000@kafka>
Source record: 100709

On Thu, 14 May 1998, Guy Harrison wrote:

> On 12 May 1998 14:26:07 GMT, niall.moran@strath.ac.uk (Niall Moran)
> wrote:
>
> >I'm having problems with the blitter in my mega STe. When the blitter
> >is turned on the screen messes up but works fine with it switched off.
> >Does this mean that the blitter is buggered or is something else up.
> >Which chip is the blitter and is it possible to use one from a normal
> >STE if its buggered.
>
> Is it Tos 1.2?
>
> iirc, this couldn't handle the blitter properly.

Hi!

As it refers to a MEGA STE, it must be TOS 2.05 or 2.06.
Besides, TOS 1.2 (better 1.02) is called "Blitter TOS" and can handle the
blitter correctly. Only TOS 1.00 cannot.

If the machine works with switched off Blitter, be happy without it, it
seems to be a hardware defect in it.
(In old some MEGA STs there was a correction hardware logic, but this was
not needed in MEGA STEs AFAIK...)

You can try to replace it if it sockketed (not in all board revisions).
It is a square shaped 68-pin-PLMCC chip.

Hope to have helped,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

3436. Re: MagiC crashes when I close CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980516122017.810D-100000@kafka>
Source record: 100710

On 13 May 1998, Michael Saeger wrote:

> Almost everytime I close out of CAB, MagiC crashes with a SYSTEM DESTROYED
> message. So for now, I don't close CAB until I'm done using any other STinG
> application.

Hallo Michael!

This could depend on a bug in CAB 2.5 (as it did on my TT),
try to get an update to v2.6.

Bye,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

3437. Re: Best BackUp Software??

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980516122217.810E-100000@kafka>
Source record: 100711

On 13 May 1998, Matt Faehnle wrote:

> Terence Kelly wrote:
>
> >> I too have an EZ flyer and use it to backup my TT's harddrive. All I
> >> do is set the backup mode in MagiC, select the whole partition and
> >> copy it to the flyer. Only updated files will be copied. It takes
> >> less than a minute after the initial backup.
> >> --Terry Kelly
>
> how do you set 'backup mode' in MagiC? I have never heard of this
> before.

Hi!

This refers to MGCOPY, the file copy client of MagiC 5.0 and above.
Before starting to copy it asks for the mode.
"Backup mode" means that only these files are overwritten whose last
change dates are older than the ones of the files to be copied.
Not clear, huh? It means that you can always copy complete folders without
the fear that a newer file could be replaced by an older one (presuming
that your hardware clock works alright).

Bye,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

3438. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980516122715.810F-100000@kafka>
Source record: 100712

On Fri, 15 May 1998, Harry Sideras wrote:

> So what kind of SCSI hard drives are people buying now that are compatible
> with ST's or TT's.
>
> I've seen some 3 or 4Gb Quantum Fireball SE and Stratos drives at reasonable
> prices. Are these usable internally with a TT?
>
> In principle, can the internal SCSI bus of a TT be used with SCSI 3 hard
> drives? Ultra? Wide? Ultra&Wide?
>
> Can anyone recommend a brand of drive currently available in a size of 2Gb or
> higher?

Hi Harry!

Genereally you can use any (Ultra-/Fast-)SCSI drive.
Generally.

Unfortunately there are models with which you cannot boot with a TT.
AFAIK the Quantum Fireball belongs to these. (at least older models)
(With those you could not disable the request for "Unit attention".
Because of this original TOS cannot boot from those after switching on.)
With the LINK2 adapters at the ACSI port it is possible though.)

You cannot connect Wide SCSI drives! (only the other way round: you can
connect "narrow" SCSI drives to Wide SCSI adapters.)

Hope this helps,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||***
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

3439. WANTED: Atari ST/Falcon etc...

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <895319944.18480.0.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 100713
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,alt.atari,demon.ip.support.atari,comp.sys.atari.st.tech

```
Items Wanted

CD-ROM's

Atari Compendium Programmers Reference
Atari Gold
White Line Alpha
White Line Gamma
White Line Delta

Programs

Timeworks v2.04
Steinberg Studio Module
SP Editor for PV Sampler
Multidesk Deluxe
Octaliser (registered version)
Zero-X
Sherman M4
Diamond Edge 2

Hardware

Replay 16 sampler cartridge

ST Format cover disks: 7
Atari User cover disks: any March 1988 - March 1990
Obtained April 89

I don't know how the copyright stands in regards to copies as most of
the stuff on cover disks of these ages are public domain?

ST Review Magazines: Issue 6, Issue 7 & Issue 26.

If you have any Dizzy games let me know what you have as I can't
remember which ones this user has. Thanks.
Cheers! for now
Steve

**********************************************************************
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
**********************************************************************
```

3440. FS: Atari ST/Falcon Update

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <895320164.18480.0.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 100714
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.st.tech.demon.ip.support.atari,demon.adverts,alt.atari,netcom.uk.forsale,uk.adverts.computer

Atari ST & Falcon Gear

This list is posted on behalf of an Atari user, as they have no internet
access.

All prices are in UK pounds (Sterling) and DO NOT include postage.
UK & Europe only.

(xx) = old price
* = Reserved

Atari ST

* MagiC 5 ....(30)25 That's Write ....(30)25
Pagestream 2.2 ....(20)15 Fleet Street Publisher 3...(20)10
Image Copy 4.1 ....(20)15 Multiprint 1.04 ....(15)5
Harlekin 2 ....(5)3 Font Kit Plus 3.4 ....(10)5
Harlekin 3 ....(17.50)10 D.Lineart 2.03 ....(20)10
Touchup 1.69 ....(5)3 Retouche 1.1 ....(15)10
Timeworks WordWriter 2.(5)3 Quick ST 3.0 ....(5)3
U.I.S 3.3 ....(5)3 Twist 1.2 ....(5)3
Mac C 2.0 ....(5)3 GNU C 1.39 minix ....(5)3
Kobold 2.5 15

Fun School 2 Under 6's (5)3 Scholarist Chemistry ....(5)3
Fun School 3 Over 7's .(5)3 Scholarist Biology ....(5)3

Falcon

* Rainbow 2.0 ....(20)10 Blow Up 6 ....(10)5
* Outside 3.2 ....(10)5

CD-ROM

Birds of Prey 10

Misc

Protext 5 Manual ....(10)5 Golden Image Scanner Manual(2)1
Videomaster Cartridge ...(25)20 LOGO Users Guide ....(5)3
Practical LOGO ....(5)3 Using Timeworks ....(5)3
Naksha Hand Scanner .....(30)25

Cheers! for now
Steve

```
**********************************************************************
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
**********************************************************************
```

3441. STReport #14.19

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <h1Qol3v.dpj@delphi.com>
Source record: 100715

05/15/98 STR 1419 "Often Imitated, Never Surpassed!"

CPU Industry Report Corel Linux FREE Taming of the WEB
Texas AG a "Twister" 3D Modeling Computer Crime
STReport MailCall Runaway Gov't WS_FTP Pro V5
JTS OFF Amex List People Talking Classics & Gaming

APPEALS COURT SIDES WITH MICROSOFT
SBC COMMUNICATIONS TO BUY AMERITECH
WINDOWS 98 TO RELEASE TO MANUFACTURING MONDAY

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

3442. Re: Okami: mailfold/filtering problems..

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <355d45b6155e9a0@game-master.com>
Source record: 100716

on Sat 16-05-98 05:05 Hallvard Tangeraas wrote:

Hi Hallvard

>This is how my "mailfold.inf" file looks like:
>
>-------------------------------
>WWW_statuswebmaster@sol.no
>Yamaha_TX16W-listtx16w*@*.eunet.fi
>Notator-list*@tom.forfree.at
>Majordomo-listmajordomo@greatcircle.com
>Test-messageshall*@*
>Airline-modelling-digest*@lofgren.demon.co.uk
>UQWKno.e-mail.address@sn.no
>UndeliveredMAILER-DAEMON@*
>Atari-norsk-listeowner-atari@nvg.ntnu.no
>-------------------------------

According to the mailfold.inf instructions there should be a space
between "name" and "address", so I really don't see how _any_ of these
should work.

I would try : TX16W Yamaha_TX16W-listtx16w*@*.eunet.fi

>The biggest problem I have is with the TX16W list:
>
>1) messages written by myself to the list arrives in the "Test-messages"
> group (!!!?!??!)

MAILFOLD.INF is looking in the "Reply-To:", "Sender:", or "From:"
areas of the header, so this is probably why your own mail is being
redirected.

>2) Quoting shows up the same as with normal email, not as the
> "newsgroup" type quote which I've set up for it.
>
>Comparing the Notator mailing list with this one I can't see where I've
>gone wrong... any ideas?

It could be the way the list is sent out...check out the headers of
each list.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3443. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Ron & Marl&#65533;ne <cyberron@wxs.nl>
Message-ID: <01bd80cc$6e476ba0$0f3d79c3@kabouter-wap>
Source record: 100717

> you may have shot your own foot off here
> callimg an atari wierd,a poor mans mac,and a silly machine
> ..... et cetera et cetera .....

Thanks Kevin, I took a glance at your homepage and personally I think
you're ugly.
But then again, so am I and I'm really friendly too. I'm sorry if you're
offended by the words I used referring to the ST. But I honestly like this
cheapo lump of recycled coffeecups ;)

3444. Help needed - Linux Kernel crashes

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Alexander Selck <asel@stud.uni-hannover.de>
Message-ID: <Pine.GSO.3.95.980516155027.6644A-100000@studserv>
Source record: 100718

Hi everyone,

can anyone help me with the following problem. Whenever I try to run the
Linux V2.xx Kernel on my Falcon (4 MB RAM, 8MB FastRAM), it displays the
following error message:

SCSI controller timed out (long table of hex. numbers here)
Aiee, killing interrupt handler

I've tried unplugging every little piece of hard and software from my
Falcon, but the error insists on showing up. :-(
Now that's strange for the Kernel 0.9 and 1.2 work perfectly with my
setup. I've heard about SCSI problems with old Falcons, does anyone how to
fix them? Has anyone experienced the same problems when installing Linux?

Thanx in advance,
Alexander Selck

3445. Cubase Score 2 Midifile lyric display

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6jka2pncr1@irk.zetnet.co.uk>
Source record: 100719

Hi everyone,
I have a few midifles which show a brilliant lyric and
chord display on the LCD of my Solton MS50 keyboard. I thought I would try
and make up some of my own midifiles with the lyric and chord display. To
my suprise I couldn't find a way of doing this with Cubase. When I loaded
the files with lyrics into Cubase no matter what editor I chose, the lyric
and chord info remained invisible.

AFAIK Notator and Cakewalk can handle this quite easily, I don't
think there is an Atari version of Cakewalk and having spent a lot of money
on Cubase I don't fancy doing the same with Notator. Am I missing
something? or does anybody know if there is a shareware sequencer that can
do the job.

Thanks for any replies
Mike
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

3446. MiNT 1.15.2b (WAS: Re: ZIP DISKS PC TO ATARI.)

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <355dc6d4ff9e20@ping.be>
Source record: 100720

on Fri 15-05-98 14:30 Martin-Eric Racine wrote:

>On 15 May 1998 07:30:39, Uwe Seimet wrote:
> >ESC wrote:
> >
> >> If a ZIP disk was formatted on a PC,and loaded with data on PC,
> >> can this disk be read on a ZIP Drive attached to an Atari Falcon
> >> Computer?
> >
> >Yes, you have full access to this drive if you install either Big-DOS
> >or MagiC and use a driver like CBHD or HDDRIVER that supports DOS
> >compatible partitions that are larger then 32 MBytes.
>
>Alternately, install MiNT 1.15.b2 which has built-in VFAT32 drivers.
>You won't need MagiC to correctly read/write VFAT longnames and large
>clusters anymore. Look it up at: ftp://piwo.bl.pg.gda.pl

Thanks, I found it but I had lots of trouble to reach that site.
So slooooooooow (215 bits/s)

Anyway, I'm able to read/write long file names without the minixfs
driver but I *can't* read DOS partitions >32 MB without Big-DOS.
Are you sure MiNT 1.15.b2 supports large DOS partitions?
I'm doing this on a Hades060 running N.AES 1.7.1/MiNT/Thing
1.26/HDdriver 7.5

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3447. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <355cd910.419750@news.tmisnet.com>
Source record: 100721

On Fri, 15 May 1998 20:35:49 GMT, denesh@cyberstrider.org
(Denesh Bhabuta) wrote:
>On Fri, 15 May 1998 14:20:45 GMT, q-funk@megacom.net
>(Martin-Eric Racine) wrote:
>>Sorry to be blunt, but the problem lies with Joe Connor.
>>He's taken upon himself WAY too many duties and as a result,
>>we have to wait for translations of everything:
>I beg to differ - the problem is not with Joe Connor - in fact the
>opposite - if he did not tend to these translations then you would
>find hardly any translations in the Atari market.
>Look at the amount of work he has to do - he is editor of Atari
>Computing too.. looking after the layout and editing and sending to
>printers, plus the dispatching.

Don't forget that Joe _also_ has to cajole his
authors to get their proposed articles submitted
in a timely manner -- every editor's worst nightmare!

-- George Crissman
-- Guilty As Charged
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3448. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <355dbea1.805452@news.demon.co.uk>
Source record: 100722

On Sat, 16 May 1998 15:23:26 GMT, strads@tmisnet.com (George Crissman)
wrote:
>Don't forget that Joe _also_ has to cajole his
>authors to get their proposed articles submitted
>in a timely manner -- every editor's worst nightmare!

Argh.. stop chasing me.. my article will be with you in a few days - I
am busy.. OK!!!

George, I claim that you are Joe Connor - and I claim my five pounds.
;-)))

Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

3449. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: cs754768@lux.latrobe.edu.au
Message-ID: <6jkgvh$u84$1@news.latrobe.edu.au>
Source record: 100723

Ron & Marl&#65533;ne (cyberron@wxs.nl) wrote:
: > you may have shot your own foot off here
: > callimg an atari wierd,a poor mans mac,and a silly machine
: > ..... et cetera et cetera .....

: Thanks Kevin, I took a glance at your homepage and personally I think
: you're ugly.
: But then again, so am I and I'm really friendly too. I'm sorry if you're
: offended by the words I used referring to the ST. But I honestly like this
: cheapo lump of recycled coffeecups ;)

Sorry kev, but i have to agree with ron here...
Not about the ugly bit - heven't seen your homepage yet, keep you informed once I have ;) - but about the atari comments.
Basically, in today's age, coming across the ST from the perspective of a PC user is a bit of a schock. I'd imagine that it would seem like a huge leap back in technology - at least four or five years, which gives an idea of just how far the ST was ahead when it came out TWELVE years ago. The great things about the ST take a while to discover, like the fact that it has about the most stable OS i've ever seen, definitely the best user group i've come across, both in terms of knowledge and enthusiasm, and th
e more obvious ones like MIDI and the incredibly low cost of what is still very good computing.
And about the poor man's mac thing, it IS true the GEM was very much 'inspired' by the Mac OS, and the St is cheap, so don't just take these comments as insults - just be glad about the fact that even now there are PC users turning to the ST to fill their every computing wish :)

(luvdave)

3450. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <355db06f.963868@news.tmisnet.com>
Source record: 100724

Hi!

Hop on the Atari WebRing and keep going until you've
visited all the available sites. You may need to
keep notes while you're going, 'cause there's a lot
of them!

When you're done, you'll have an excellent idea of
a) the capabilities of your machine
b) the available software for your machine
c) what it can do besides MIDI
d) the dealers who still support your machine

-- George Crissman
-- strads@tmisnet.com

Oh, yeah. Hop on the WebRing via my Atari Site:
http://www.tmisnet.com/~strads/hq/atari.html#AtariRing

On 16 May 1998 00:09:54 GMT, "Ron & Marl&#65533;ne" <cyberron@wxs.nl> wrote:

>Hi there!
>
>A few days ago I bought an Atari 1040 STf mainly because it was practically
>given away and because I once heard a rumour that it was still the ultimate
>midi thing.
>
>That same day, when I opened it up, I realised that it was more like a poor
>man's Mac and having an unexplainable sort of respect for anything
>Apple-ish I got quite enthusiastic. After all something that has got
>nothing to do with Intel or Microsoft is something special nowadays and
>worth cherishing.
>
>And now I'm facing a few minor problems:
>
>- I know almost nothing about this weird machine. For my Commodore 64 for
>example, there was the so called Reference Guide with everything you always
>wanted to know about this strange plastic object. Does anyone know of such
>a book regarding the ST?
>
>- I haven't got any software. This isn't really a very big problem 'cause
>there's lots of it on the internet of course. Now I have to figure out a
>way to get it from my PC's harddisk on floppy disks that my ST can
>understand.
>
>- I would love to buy it a harddisk. I read somewhere that it has to be

>SCSI. Now where do I find a cable to fit in that strange looking connector
>at the back of this silly machine? Or does anybody know what these pins are
>for so I can make a cable myself.
>
>Please, I would be very happy if someone could help me out. And I would be
>even more happy if this someone would send me an e-mail, because I don't
>visit the newsgroups very frequently and my isp's newsserver has the
>tendency to miss posts occasionally. I think my e-mail adress is
>cyberron@wxs.nl .
>
>Thanx,
>
> Ron
>
>
>-

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3451. Re: extendos/audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <355db1b8.1293120@news.tmisnet.com>
Source record: 100725

Have you tried contacting Anodyne Software,
http://www.cyberus.ca/~anodyne/ ?

-- George Crissman
-- strads@tmisnet.com

On 16 May 1998 01:16:06 GMT, kdermott@zetnet.co.uk (kevin dermott)
wrote:
>hi all
>where can i get hold of a list of all the new drives and numbers
>thanks
>kevin

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3452. Re: Olivetti JP 170C BJ Colour

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <895346123.25665.0.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 100726

```
-----BEGIN PGP SIGNED MESSAGE-----

On 15 May 98 16:14:08 G, James Aubrey wrote:
> I have seen a cheaply priced printer(see subject), any ideas if it'll
> work on the Atari before I part with my hard earned pennies? Also,
> will I be able to print colour pictures, ie JPG, GIFs etc.? What is
> YHO, on the quality of BubbleJets, are the parts expensive etc, do
> they look better than a dot matrix, in NLQ mode? Will I be able to use
> internal fonts, if any? Thanks in advance to anyone who can help in
> this matter.

AFAIK it emulates a Deskjet, printing in 600(?)x300. The output is quite
bold, especially the black. I've not used it, a friend has it on his Acorn,
so I don't know what the colour printing will be like from an Atari. However
anything that can print in colour on a deskjet can print in colour on a
JP 170C.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNV2ooleKRkq5A+OlAQHRAAH6AtghHbCbzj8/geCL1QFUhgqQShUSBgV2
/TEnqoVT5ut8911G5FebWVtK7p+jt0k2oTFEcoshz9YQM1l97MO6hw==
=dlhl
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3453. Wen Suite

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: dwmoar <dwmoar@spiritone.com>
Message-ID: <355DED0D.481D7464@spiritone.com>
Source record: 100727

Hey, Does anyone else use WenSuite. I am currently using version 2.04b. There are several thing that I can't seem to get to work these are the newsgroups and mail. Is this a limitation of this version of the software or have I done something wrong during setup. I would like to get the commerical version. I have left OXO systems 3 different e-mails none which have been replied to as of this date. Upto this date I have yet to get CAB with stik or STinG to work. It is ashame that the writers of these or any programs cannot or will not make them USER FRIENDLY! There is really no reason(s) that the end user should have to go into a program and edit a configuration file or a Dialer script. These are areas that the program should be able to do. As much as I dislike my IBM it is a hell of alot eaiser of getting the internet with. Load the software and fill in the information and off you go for the most part. Anyway that is my 0.02 cents worth

3454. ST1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6jknpiivp1@ns1.thpl.lib.fl.us>
Source record: 100728

How can I tell how much memory a 1040ste has without tearing the machine down???????Also, what kinda memory does it take???thank you e-mail please sfpu@scfn.thpl.lib.fl.us

3455. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6jkvlg$o8f$1@irk.zetnet.co.uk>
Source record: 100729

On 15 May 1998 22:17:56, Charles Silver wrote:

>>IBM DORS series drives (1,2 and 4GB) all work OK, but I still haven't worked out
>>how to make it work with big partitions....I can get it to work with sub 500Mb
>>partitions...I'll try with the version of AHDI that is being distributed with
>>CDRecorder Pro..
>
>Yo Chris,
>
>Ahhh, and what version of AHDI is that? Is it freeware/sharewhare?
>---

Umm... haven't got a clue...tried to re-install AHDI but it was having none of
it. Looks like I'm stuck with CBHD unless I fiddle around with the SCSI ID's...

chrisc

3456. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6jkvp0$o8f$2@irk.zetnet.co.uk>
Source record: 100730

On 15 May 1998 23:44:16, kevin dermott wrote:

>
>i'll try you again on this chris hd driver minium sectors will give
>you big partitions

I know...I know....I'll pay Karl's pension next month when I get paid.....what do you mean by minimum sectors though? I tried doing the switch with CBHD to use 16K sectors and also 512 byte sectors and it still wasn't accessing them....

chrisc

3457. How to install CBHD?

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6jl0sk$dp7$1@excalibur.flash.net>
Source record: 100731

Hello!

I've downloaded the latest version of CBHD I can find, but I
don't speak German as well as I would like, so I can't read it's
instructions. Are there any English translations, or can anyone tell
me how to correctly install it on my Falcon? Thanks!

Mike Freeman
nameerf@flash.net

3458. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Ron & Marl&#65533;ne <cyberron@wxs.nl>
Message-ID: <01bd8117$37e928a0$973d79c3@kabouter-wap>
Source record: 100732

I couldn't have said it better Dave, thanks.

Ron

3459. CUBASE SCORE DISPLAY PROBLEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6jl2i9obl1@irk.zetnet.co.uk>
Source record: 100733

Greetings.

A friend has kindly lent me Cubase Score V.2 to try out, as I am editing some large-scale orchestral scores and need the benefit of scaleable staves etc. However, I am confounded by a strange problem which I've tried hard to solve. It seems that the brackets commonly used to group certain instrumental staves together only appear on the first page of the display, once entered, not on subsequent pages. So too, broken bar lines. I could enter these format characteristics manually for each page but this would seem unduly time consuming, as there are a great many pages and all the usual entering and editing takes plenty of time anyway. I feel sure there ought to be a way of forcing the program to format each page automatically, according to the parameters selected on page one. So far, I've failed to find this function. According to 'The Complete Cubase Handbook', it looks as if 'Layout' covers this but, in fact, it only seems to work for page one. Does anyone know what, if anything, can be done to force the score display throughout the score? This is automatic in Notator - which I've been working with - but, sadly, there are only the options of standard size or miniature score display in that program.

Thanks in advance for any advice.

EDK

3460. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Ron & Marl&#65533;ne <cyberron@wxs.nl>
Message-ID: <01bd8117$f96c57e0$973d79c3@kabouter-wap>
Source record: 100734

Thank you very much, George, you've become one of my bookmarks.

Ron

3461. Re: ST1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6jl4t0$sr8@bgtnsc03.worldnet.att.net>
Source record: 100735

James,

> How can I tell how much memory a 1040ste has without tearing the machine
> down???????Also, what kinda memory does it take???thank you e-mail please

There are several good Public Domain or Shareware software programs that will tell you everything you could possibly want to know about your (working) system. You should be able to find them for downloading from the Atari online software libraries.

One of my favorites is a program called SYSINFO. It works on all Atari ST/TT/Falcon systems. If your communications software can accept Email with attached files, I'll be glad to Email you a copy.

Sheldon (Computer STudio - Asheville, NC)
>

3462. Re: ST1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6jl55b$sr8@bgtnsc03.worldnet.att.net>
Source record: 100736

James,

re: your 1040STe

> Also, what kinda memory does it take???

Your system accepts either 2 or 4 standard 30-pin SIMMs. The STe, as shipped from Atari, typically contained four 256k SIMMs. Upgrading involves replacing those with either two 1mb SIMMs or four 1mb SIMMs. You can use either the 8-chip or 9-chip SIMMs. The slightly cheaper 2 or 3-chip SIMMs _MAY_ work, but they can be finicky on some Atari systems, so I normally don't recommend them. Besides, at today's memory prices, the difference in cost is minimal anyway.

Sheldon (Computer STudio - Asheville, NC)

3463. Re: Falcon (w/o DSP) emulator for Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <355e107a.346920@news.mindspring.com>
Source record: 100737

On 11 May 98 05:23:22 GMT starlord@<*>ptw.com (Dennis Bishop) wrote:

>On 8 May 1998 10:22:27 , Lonnie McClure wrote:
>>In the same room, I have my Falcon030 with 4megs of memory and its
>>standard 16Mhz '030, and an Atari 1200 with a 50Mhz '030 accelerator
> ^^^^^^^^^^
> ??????????
>
>Only Atari 1200 I've ever seen was the 8-bit Atari 1200XL!

Oops. Apparently I had Atari on the brain. I meant an Amiga 1200, of
course.

I do have an Atari 1200XL also, but no 50Mhz '030 in that one! <grin>

==========
lmcclure1@mindspring.com

3464. Re: Falcon (w/o DSP) emulator for Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <355e112d.525458@news.mindspring.com>
Source record: 100738

On Thu, 14 May 1998 06:47:26 +1000 Mark Bedingfield
<markb@netlink.net.au> wrote:

>It is not possible to emulate a falcon on an amiga, I dont even think an
>STE is possible because of the differences in DMA hardware.

What I am really looking for could likely best be described as
"AmigaMagic" <grin>; basically a TOS compatible OS written for the
Amiga, that offers extended screen modes (i.e., 640x480, 256 colors),
much as MacMagic is a TOS-compatible OS written for the Mac. If it
were to require TOS 4.0x, and patch code into that, naturally, that
would be acceptable.

The problem with me using an ST emulator, even if it offered advanced
screen modes, is that I do not have an ST, only a Falcon, and
therefore no access to a 2.06 or lower version of TOS without
investing extra money, or resorting to piracy.

To be honest, it is not that vital, I was just curious, since I had
the beefier Amiga at hand, and it may be some time until I can afford
to upgrade my Falcon030.

>Nemisis will accelerate yor machine to 50 Mhz, for under $200aus or
>around 75 pounds. You will see a differance as th DSP is accelerated as >well. For a cheap
improvement try NVDI (screen accelerator).

NVDI is one item I already have (albeit "only" v3).

A Nemisis is on my wish list, but above it is expanding the memory
from 4megs to 14megs. Unfortunately, this will cost around $100 or so.

Unlike memory expansion boards for the Amiga 1200, Falcon memory
expansion boards (especially that single 72-pin SIMM type that are
preferred for use with Nemisis) are rare on the used market.

It is a testament to the greater market success of the Amiga that for
about the same price as a memory expansion for the Falcon, I was able
to pick up a 50Mhz 68030 accelerator with FPU for my A1200.

If Atari had simply installed a single 72-pin SIMM slot in the Falcon
in lieu of the memory expansion board headers, expanding my Falcon
would cost all of about $20. One would have thought that with the
advent of the STe, they would have recognized from that point on that
"SIMMs = good idea".

I hope their reasoning was one of providing a more flexible interface
that could also be used for purposes other than memory expansion, but
I suspect other, less forward-looking reasons, were behind that part

of the design.

==========
lmcclure1@mindspring.com

3465. Reading PDF files on Atari

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <6jl6lp$l7f$1@dbtsvr2.dbtech.net>
Source record: 100739

Is there any software for the Atari computers that will allow one to read/print Adobe's Portable Document Format (PDF) files other than GhostScript?

3466. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jl6vu$6nq$1@roch.zetnet.co.uk>
Source record: 100740

On 16 May 1998 21:59:25, "Ron & Marl&#65533;ne" wrote:
>Thank you very much, George, you've become one of my bookmarks.
>
> Ron
>
>.
thats better as first i thought you were taking the pi**
we do get quite a few on here,midi is a big interest of mine
and atari is still the only computer i know of that has it as standard

```
welcome to the funny little grey box club!!
all the best
```

```
kevin
```

```
{it's a bad picture HONEST and i'm slimmer now}
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/
```

```
many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

3467. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jl7m2$6nq$2@roch.zetnet.co.uk>
Source record: 100741

On 16 May 1998 21:17:20, Chris Crosskey wrote:
>On 15 May 1998 23:44:16, kevin dermott wrote:
>
>>
>>i'll try you again on this chris hd driver minium sectors will give
>>you big partitions
>
>I know...I know....I'll pay Karl's pension next month when I get paid.....what
>do you mean by minimum sectors though? I tried doing the switch with CBHD to use
>16K sectors and also 512 byte sectors and it still wasn't accessing them....
>
you never did mail me that prg to try

but with hd driver there is a button to select compatibility
in there it says minium sector size also a little help box to
explain what tos's can manage what size of partition

click minium,partition your drive,reboot and it's the "CC CD FACTORY"

KEVIN
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3468. MiNTsetter 2.0 is available now.

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980516214251.4121B-100000@usr09.primenet.com>
Source record: 100742

Hi, MiNT users, be ready as MiNTsetter is available.
WHat's new?
Gives you control for each drive Vfat and write-back cache.
Has ALERT.ACC builtin.
Supports ForceFASTLOAD.
Support TSLICE and SECURITY, all on the fly.

All that in a GEM program (acc or prg)
(freeware)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3469. Going rate for TT030's?

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Dan Mazurowski <smedley@gte.antispam.net>
Message-ID: <355E5E49.237C@gte.antispam.net>
Source record: 100743

I have a pair of TT-030 machines that I no longer use. What does a TT sell for these days? These have both been modified (some of you may be familair the the TT's distributed by DataStitch) and will need some work to get them back to normal. I'm just wondering if I can expect a good enough price for these to go ahead and de-mod them myself, or if I should try to sell them as is. The modifcations affect the printer port and the floppy. (Also seems to affect the serial/modem ports but I am unable to be sure about this.)

--
Check out my video game retrospect web site!

http://home1.gte.net/smedley/index.htm

To reply via e-mail, edit my ISP address.

3470. Pacifist emulater help needed

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: tanktop@colba.net
Message-ID: <355df27a.3595702@news.colba.net>
Source record: 100744
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I've managed to get this running, but it does
not know the PC a: drive, which is where
I want to run my game from (Colonial Conquest).

is there any line to be added to the ini file to get
this working properly?

is a transfer of files required to the c: drive?

any help would be appreciated, thanks.

3471. Help: smail and uucp

Newsgroup: comp.sys.atari.st
Date: 1998-05-16 00:00:00 UTC
From: Carel_Fellinger
Message-ID: <355e1282@p132.f503.n286.z2.fidonet>
Source record: 100745

hai,

being a unix-fan I am trying to get my mail delivered trough a uucp or a tcp connection. but it won't work. I've read the docs and read them again, but in vain. could somebody help me out please.

I am using KGMD as the MiNT setup, added taylors's uucp and newer versions of the network stuff. I am able to use cab and lynx to browse the internet via a ppp-connection, but no e-mail using elm. and i won't get e-mail nor news working via uucp either. I have to switch back to using newsie, but I prefer elm and tin, so what should i do.

my machine is called SuperST, and my uucp/internet provider's IAEhv.nl
me smail-config file consist solely of domains=iaehv.nl:iae.nl:iaehv:iae
and running mailq -d9 -bv pipo@iaehv.nl gives me something like
scanning /usr/bin/uuname output: done
pipo@iaehv.nl: iaehv.nl matched by uucp_neighbours
pipo@iaehv.nl ... ...: default transport /usr/bin/uux not found
but I have no problems finding /usr/bin/uux myself :-]

hope to hear from someone soon
tata carel

--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ Bearboard Atari ST Fan BBS 010-2900490 ~ (2:286/503.132)

3472. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Et48Ho.Kzn@suse.modem.stud.uni-hannover.de>
Source record: 100592

In article <3556E5F9.167E@imag.fr>,
Yves Gablin <yves.gablin@imag.fr> writes:

> What is MausNet?
> Why is it so private? (so it seems)

It's not private. You can access it from Usenet via the maus.sys.atari.*
newsgroups.

Try maus.sys.atari.software, maus.sys.atari.hardware or maus.sys.atari.internet
but be prepared to read german ...

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3473. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Et48KD.L09@suse.modem.stud.uni-hannover.de>
Source record: 100593

In article <6jcs1pcnb1@irk.zetnet.co.uk>,
tcjspencer@zetnet.co.uk (Trevor Spencer) writes:

> Fine except someone like me is who still struggling, ftp is but a
> dream on the far distant horizon of a south pacific island!
>
> Any web site(s) that have it perhaps? I could probably cope with that,
> just! :-)

Where is the problem with ftp ? If you can use the web, you can use ftp.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3474. Re: STinG/ISP's that block problem?

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Et498w.L3B@suse.modem.stud.uni-hannover.de>
Source record: 100594

In article <EswC3J.5BI@uia.ua.ac.be>,
s970707@uia.ua.ac.be (David.DeRidder) writes:

> Both ping and traceroute use (if my memory doesn't fool me) ICMP.

It does. TraceRoute uses both ICMP and UDP. Blocking UDP by a firewall
would render a traceroute client useless.

> has NOTHING to do with TCP. Proxy-servers most often work at the TCP

Often Proxy servers also have firewall functionality. In that case they
work on IP level.

I believe Charles's problem is solved already ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3475. Re: Sending Newsie 88 mail faster via SLIP(STIK) than PPP(STinG)

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Et49Ku.L5p@suse.modem.stud.uni-hannover.de>
Source record: 100595

In article <01bd7ed5$9e1ee2c0$02000000@ttx0426.ttxco.com>,
"Michael Saeger" <mrsaeger@ttxco.com> writes:
> I recently switched to using PPP (STinG) from SLIP (STIK). Now when I use
> Newsie88 to send mail, the sending mail dialog box stay in the middle of
> the screen for almost 30 seconds and then my mail message gets sent.
> Before, my mail would get sent immediately.

It is a known problem that apparently only happens for some people, and only
with NEWSie. Infitra as an alternative mail client does not show this problem.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3476. Re: Viewing pics in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Et48wK.L2o@suse.modem.stud.uni-hannover.de>
Source record: 100596

In article <2851_outrider@lvdi.net>,
outrider@lvdi.net (Terry May) writes:

> >> ... Not only are they quick, clean and
> g> ^^^^^
> >> small, but they automatically change res, so no dithering is
> >> necessary.
> g> ^^^^^^^^^^^^^^^^^^^^^^^
> g> This is a perfect contradiction in itself IMHO, sorry.
>
> Why?

Because there is no way for a program to change the resolution in a
clean way. There can't be, because the Atari OS cannot cope properly
with resolution changes due to very internal limitations.

> I use the Apex viewers all the time and they cause no problems. If a
> program causes no problems, that is clean enough for me.

That's your very personal definition, but quite a long way from the
generally accepted definition of a clean program.

> Hey, I think an ACC that blocks the rest of a preemptive multitasking system
> while loading a pic is less than clean, but that's just me. :^)

Depends on how it does that, but you might be right.

> g> And if you don't need dithering in the Falcon "TC" mode (which is
> g> 15/16 bit, *not* 24/32!), then you have less display quality
> g> demands than I have. (See http://www.esc.de/homes/guivol/fixpix/
> g> what I mean.)
>
> Well, supposedly, the Apex viewers use tricks to display in 24-bit on a
> standard Falcon.

That's rubbish. This cannot work in general. It works only with pictures
of bad quality (i.e. little color dynamics).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3477. Re: English versions (was: Thing 1.26 i

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <jus71.160$fs5.1751719@wagner.videotron.net>
Source record: 100746

On 16 May 1998 08:24:32, Joe Connor (through Denesh Bhabuta) wrote:
>
>Danny, many thanks for the vote of support which is much appreciated.
>
>I'm sure Martin-Eric didn't mean to offend and it's true I am the
>bottleneck for translations of English releases and it's also true
>I've taken on more than I can handle!
>
>It seems to me without the efforts of the TransAction crew (Peter
>West, Mick Lock and myself) working for "fun" English translations of
>the major German applications would not appear in English.

You might also notice that I *DO* praise your efforts, but also am
aware of the many things requiring your attention, hence my coldly
noticing the bottleneck (as you so call it).

>To help share the translation effort we formed TransAction and we're
>always on the lookout for new crew members who can help. We do get
>offers of help but what we *really* need are:

I was raised speaking BOTH french and english, so this is no problem.
HOWEVER, I cannot help but notice that english is basically YOUR turf;
already, ASH has given exclusivity to System Solutions for their stuff
(in turn, hiring you for the job).

This has recently meant CAB 2.6 not being available to english/world
market, even though 2.7 is about to be released in Germany. Because of
the SysSol exclusivity, people cannot get the latest on time. Already,
swedes are better off, because they can everything from Mille Babic,
since neither ASH nor SysSol have any interrest in the swedish market.

I have contacted a few german authors in the past, about translating
their stuff; Thing 1.26 and Freedom 2.04 (finally fixed for N.AES) are
needed NOW, but both are already under TransAction's wing. This means
people are basically dependant on your team's availability (which in
your case, is a scarce resource: Atari Computing mag, family, etc.).

So again, I completely understand your situation. Then again, I can
feel for people living outside the realms of the MausNet who need
the latest version of whatever favorite software, in plain english.

'Nuff said. ;-)

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---
Unsollicited material will be proof-read for $100 USD per word,

payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

3478. Re: MiNT 1.15.2b

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <NAs71.161$fs5.1751719@wagner.videotron.net>
Source record: 100747

```
On 16 May 1998 17:22:38, Martin "Nightowl" Byttebier wrote:
>on Fri 15-05-98 14:30 Martin-Eric Racine wrote:
>
>> >Yes, you have full access to this drive if you install either Big-DOS
>> >or MagiC and use a driver like CBHD or HDDRIVER that supports DOS
>> >compatible partitions that are larger then 32 MBytes.
>>
>>Alternately, install MiNT 1.15.b2 which has built-in VFAT32 drivers.
>>You won't need MagiC to correctly read/write VFAT longnames and large
>>clusters anymore. Look it up at: ftp://piwo.bl.pg.gda.pl
>
>Thanks, I found it but I had lots of trouble to reach that site.
>So slooooooooow (215 bits/s)
>
>Anyway, I'm able to read/write long file names without the minixfs
>driver but I *can't* read DOS partitions >32 MB without Big-DOS.
>Are you sure MiNT 1.15.b2 supports large DOS partitions?
>I'm doing this on a Hades060 running N.AES 1.7.1/MiNT/Thing
>1.26/HDdriver 7.5

Notice I said large clusters, NOT large partitions.... :)
Either ways, looking at the READ.ME included with the beta
will tell you what's covered in the release.

---------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
---------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

3479. computers, mags & synths for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <1Ks71.164$fs5.1751719@wagner.videotron.net>
Source record: 100748
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

The following magazines and synthesizers MUST be sold, cause
I'm moving overseas and cannot bring them with me.

PRICE: M A K E A R E A S O N A B L E O F F E R !
(shipping is extra)

March 28: I'm about to leave the country in a few days.
Every REASONABLE offer will be accepted.

May 6: I have returned in Canada, briefly, until late-June.
Items previously set assides, but never paid for, are
once again available. ACT NOW!

MAGAZINES

Offers on a complete magazine series, please; I have no time to
sort through each stack for individual issues.
Certain issues might be missing in a sequence. Ask if necessary.

Keyboard (US): 9-1987 to 11-1993 $150 USD (45 issues).
Electronic Musician: 1-1988 to 1-1993 $75 USD (25 issues).
Music Technology (US): 1-1998 to 2-1990 $50 USD (18 issues).
Keyboards (FR): 12-1987 to 3-1993 $75 USD (25 issues).
Sound on Sound: 12-1993 to 9-1994 $25 USD (7 issues).
Future Music: 1-1993 to 1-1997 $200 USD (31 issues) with CDs.

USER MANUALS

$10 USD each. All manuals in French unless otherwise noted.

Ensoniq: ESQ-1 (en)
Roland: A-50, A-80, DDR-30 (fr/de), D-10, D-20, D-110, D-50, D-550,
D-70, GP-8, GR-50, JP-6, JX-3P (en), JX-10, MKS-80 (fr/de),
MRC-500 (en), PAD-8 (fr/de), PAD-80, R-5, R-8, R-8M, S-330,
S-550, U-110, U-220.
Yamaha: DX7s (en/fr/de)

SYNTHESIZERS

Roland D-50 $300 USD
Roland MKS-50 & PG-300 $375 USD
Oberheim Matrix-1000 $300 USD (black face)
Casio VZ-8M $200 USD

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

Complete list on: http://www.megacom.net/~q-funk/trade.htm
****

3480. Re: MiNT 1.15.2b

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <dHs71.162$fs5.1751719@wagner.videotron.net>
Source record: 100749

On 17 May 1998 02:07:16, Charles Silver wrote:
>>>Alternately, install MiNT 1.15.b2 which has built-in VFAT32 drivers.
>>>You won't need MagiC to correctly read/write VFAT longnames and large
>>>clusters anymore. Look it up at: ftp://piwo.bl.pg.gda.pl
>
>For those interested:
> ftp://piwo.bl.pg.gda.pl/pub/atari/mint/Kernal/Untested
>As the file didn't show an extension, it took me a while to decompress.

Rename it to mint115.tgz or something, then call up TAR.TTP with the
following argument: zxvf /path/to/mint115.tgz Z in the commandline
arguments will have TAR call up GZIP.TTP, provided it's in the same path
as TAR.TTP to automatically un-zip it.

>This is a beta, so "caveat emptor".

Exactly. ;-)

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

3481. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <355f1c01.4644137@news.demon.co.uk>
Source record: 100750

On Thu, 14 May 1998 07:31:51 GMT, Uwe Seimet <us@ooc.de> wrote:

>The drive should simply do nothing if it is formatted. It should return
>an OK status and that's it. This would neither damage the drive nor
>would it interfere with the software used to format the drive.

Seems silly I haven't asked before. Why shouldn't an IDE drive be
formatted Uwe?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3482. Re: Mega STE blitter

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35601cc1.4836965@news.demon.co.uk>
Source record: 100751

On Sat, 16 May 1998 12:11:49 +0200, Carsten Krumnow
<krumnow@uni-koblenz.de> wrote:

>
>
>On Thu, 14 May 1998, Guy Harrison wrote:
>
>> On 12 May 1998 14:26:07 GMT, niall.moran@strath.ac.uk (Niall Moran)
>> wrote:
>>
>> >I'm having problems with the blitter in my mega STe. When the blitter
>> >is turned on the screen messes up but works fine with it switched off.
>> >Does this mean that the blitter is buggered or is something else up.
>> >Which chip is the blitter and is it possible to use one from a normal
>> >STE if its buggered.
>>
>> Is it Tos 1.2?
>>
>> iirc, this couldn't handle the blitter properly.
>
>
>Hi!
>
>As it refers to a MEGA STE, it must be TOS 2.05 or 2.06.
>Besides, TOS 1.2 (better 1.02) is called "Blitter TOS" and can handle the
>blitter correctly. Only TOS 1.00 cannot.
>
>If the machine works with switched off Blitter, be happy without it, it
>seems to be a hardware defect in it.
>(In old some MEGA STs there was a correction hardware logic, but this was
>not needed in MEGA STEs AFAIK...)

Ah, that must have been what I was thinking of. :-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3483. Re: MagiC crashes when I close CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35631f1c.5439581@news.demon.co.uk>
Source record: 100752

On 13 May 1998 18:26:39 GMT, "Michael Saeger" <mrsaeger@ttxco.com>
wrote:

>Almost everytime I close out of CAB, MagiC crashes with a SYSTEM DESTROYED
>message. So for now, I don't close CAB until I'm done using any other STinG
>application.

If you want a better idea of what MagiC is getting up to then look at
my message in the thread "Re: Troubles".

>Anyone know what's happening?

It's a catastrophic error. Bad enough to not only take down a/some
running processes, but MagiC itself.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3484. Re: Newsie + E-mail

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: marksimp@integrityonline7.com
Message-ID: <355e6e69.0@205.238.18.7>
Source record: 100753

Hi Charles,

I just thought I'd pop in and say thanx again for helping me out.
This is my first post to a news group. So, if you reading this, I
guess I did it okay. :>

Mark Simpson

3485. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: HenryK <henryk@auscape.net.au>
Message-ID: <6jlt46$sa1$1@floyd.ideal.net.au>
Source record: 100754
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.amiga.advocacy

What's an Atari ?

3486. Need Help!! Mega ST2. HD question

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: Jeff Thomas <Yanni@mindspring.com>
Message-ID: <6jltmg$9a1$1@camel25.mindspring.com>
Source record: 100755
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I am an Atari Lover and still "new" to the ST line. I was a huge fan of the 8 bit line but have become more interested in the ST line over the last year.....So much interest that I own 4 520ST's, 3 SM124 monitors, SC1435 monitor, several 314 drives, 1040STF, and a Mega2ST. Although I have all these computers, I dont know squat about them......I never knew they existed until last year!!!!

Anyway, here is the problem:

My Mega ST2 (upgraded to 4megs, running NeoDesk 3) came with a Segate (Model: ST157N) 40+Meg SCSI HD rigged in a homemade metal shoe box (have since mounted it in a Mini PC tower). It is hooked to the MEGA via an ICD "box"? Anyway, the 40+ meg drive is part. into 3 logical drives. C: 16meg D:16meg E:16meg

With this information, I would like to ask the following:

1. What is the limit of HD Part. that the MegaST can "see"? Is it 16megs or do you think that is just how the previous owner wanted it?

2. Will any SCSI HD work with the computer? I can buy a 500meg drive for $60 but I am not sure if it will work. If it will, I want to load a UNIX Based operating system to enable me to link the ST to my Win95 PC. I have read that I can map my Win95 HD's to the Atari desktop if I am running a Unix Operating system. If I can accomplish tis without changing my OS, I would love some direction.....The OS change scares me!!!!!!

3. I found an External SCSI CD ROM at work. Its a NEC model 3x. It has the SCSI hookup that is similar to a parallel port but of course very different. Any ideas if I could hook it up to the MEGA with a special cable? Maybe find a cable that converts the SCSI HD cable on one end to the "parallel type hook-up" on the other? Where could I find a CDrom driver? Then last.....where could I find a CD with software on it?

Any help would be appreciated.

Please Email me at:

Yanni@mindspring.com

3487. Re: CUBASE SCORE DISPLAY PROBLEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6jlttbgoo1@news.ncal.verio.com>
Source record: 100756

On 16 May 1998 22:04:57, Edward dimitri Kennaway wrote:
>Greetings.
>
>A friend has kindly lent me Cubase Score V.2 to try out, as I am
>editing some large-scale orchestral scores and need the benefit of
>scaleable staves etc. However, I am confounded by a strange problem
>which I've tried hard to solve. It seems that the brackets commonly
>used to group certain instrumental staves together only appear on the
>first page of the display, once entered, not on subsequent pages. So too,
>broken bar lines. I could enter these format characteristics manually
>for each page but this would seem unduly time consuming, as there are
>a great many pages and all the usual entering and editing takes plenty
>of time anyway. I feel sure there ought to be a way of forcing the
>program to format each page automatically, according to the parameters
>selected on page one. So far, I've failed to find this function.
>According to 'The Complete Cubase Handbook', it looks as if 'Layout'
>covers this but, in fact, it only seems to work for page one. Does
>anyone know what, if anything, can be done to force the score display
>throughout the score? This is automatic in Notator - which I've been
>working with - but, sadly, there are only the options of standard size
>or miniature score display in that program.
>
>Thanks in advance for any advice.
>
>EDK
>. HI!

Perhaps "The Complete Cubase Book" is refering to ver. 3.0 which has
more features then ver 2.0

You can download ver.3.1 thru FTP at:

130.149.17.12 pub/atari/Applications

Since you have the hardware key..it is ok to download it..it will
omnly work with the key, which is why it was allowed on the site.

have Fun!

Tim Conrardy
Cubase on a TT030/ Mega Ste

3488. Re: good/bad business (was: Hades price

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <50v71.179$fs5.1810229@wagner.videotron.net>
Source record: 100757

```
On 14 May 1998 19:45:10, dwmoar wrote:
>Martin-Eric Racine wrote:
>> NEVER put a deposit to anything, especially when it comes to a dying
>> market where uncertainty is the rule, such as the Atari market.
>>
>> I know this precludes ever dealing with B & C or Best Electronics
>> (who both insist you pay cash, upfront, until they're satisfied
>> that you are a wealthy customer; then, MAYBE they allow you order
>> using your credit card...), but you have to protect yourself.
>>
>I can't speak for dealing with B&C Computervisions, But I have been
>dealing with Best Electronics and Brad does and has shipped parts out
>via COD (UPS) and has sent me a bill for some that he shipped without
>cod. I have known Brad for over 10 years now and I know that he is a
>good person to deal with. (wish that there were more dealers like him)
>If he tells you something you can count on his word.
>
>my 0.02 cents
>David
>.

..except COD cannot be done accross the borders.... :(

---------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
---------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

3489. Re: good/bad business (was: Hades price

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <%1v71.180$fs5.1810229@wagner.videotron.net>
Source record: 100758

On 15 May 1998 19:38:24, Martin "Nightowl" Byttebier wrote:
>on Thu 14-05-98 19:45 dwmoar wrote:
>
>>I can't speak for dealing with B&C Computervisions, But I have been
>>dealing with Best Electronics and Brad does and has shipped parts out
>>via COD (UPS) and has sent me a bill for some that he shipped without
>>cod. I have known Brad for over 10 years now and I know that he is a
>>good person to deal with. (wish that there were more dealers like him)
>>If he tells you something you can count on his word.
>
> Totally agree with you. In the past I've done a few deals with him.
>Within two weeks the ordered goods were always in my possession. I had
>more troubles to get the goods from the customs then from Brad. I know
>it sounds a little bit stupid but I always have paid in advance. For
>one order I didn't even know the exact price. I faxed my credit card
>number to him and Bradley debitted my account. That's it. Total trust.
>
>Inversmedia Germany is another company I trust completely.

Yeah... you can do business with anyone anywhere, WHEN you have
a credit card. Students or un/self-employed seldom do. I don't...

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

3490. Re: Wen Suite

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <355e25146770b0@club-internet.fr>
Source record: 100759

Hello,

in article <355DED0D.481D7464@spiritone.com>
dwmoar wrote:

> Hey, Does anyone else use WenSuite. I am currently using version
> 2.04b. There are several thing that I can't seem to get to work these
> are the newsgroups and mail. Is this a limitation of this version of
> the software or have I done something wrong during setup. I would like
> to get the commerical version. I have left OXO systems 3 different

So you are using the demo version and you cannot write mails or news. You
should be able to read newsgroups. You will not see graphics when on line
either.

> e-mails none which have been replied to as of this date. Upto this

Try again, they are not very responsive :-(
And wait at least for version 3.x on which they are supposed to work hard.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3491. Re: Newsie - restoring newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <895398114.12751.0.nnrp-07.9e987258@news.demon.co.uk>
Source record: 100760

On 16 May 1998 10:04:32, Trevor Spencer wrote:
>Hi all,
>
>I had a major crash with Newsie last night which filled the windows
>with "hyroglyphs". It wiped the outbox of queued mail and appeared to
>also wipe the NG as the number went to 0. I switched off, rebooted and
>logged on again and retrieved 3 items which are OK.
>
>I checked the folder and all the files are still in it but for some
>reason they are not being accessed by Newsie.
>
>Does anyone know how I can persuade it to find these files again as
>they contain help you've given me that I am still working through.
>
Newsgroup items are held as plain text files in folders with names formed from the newsgroup name. You should be able to load them into any text editor to read, or even just click on them and 'show' or 'print'. They are referenced via a file in each folder called XOVER.TXT, but I wouldn't give much for your chances of reconstructing it if it's missing. The existence of a NG is recorded in the file DEFAULT.GRP, which holds the NG names and number of last item loaded (or next to be loaded, not sure), also in plain text.

Mail items are all held in the MAIL folder in the form MAILxxxx.TXT, where xxxx is a unique number. The items which belong in OUTBOX are indexed in a file OUTBOX.MBX- again, plain text, but tricky to reconstruct.

I backup these critical files immediately after -every- download. It has saved me a lot of grief.

--
Alan Price
http://www.postern.demon.co.uk

3492. Re: CUBASE SCORE DISPLAY PROBLEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: whartman@friko3.onet.pl
Message-ID: <VFy71.1584$eg.695705@news.tpnet.pl>
Source record: 100761

On 16 May 1998 22:04:57, Edward dimitri Kennaway wrote:

>A friend has kindly lent me Cubase Score V.2 to try out, as I am
>editing some large-scale orchestral scores and need the benefit of
>scaleable staves etc. However, I am confounded by a strange problem
>which I've tried hard to solve. It seems that the brackets commonly
>used to group certain instrumental staves together only appear on
>the >first page of the display, once entered, not on subsequent
>pages. So too, >broken bar lines. I could enter these format
>characteristics manually >for each page but this would seem unduly
>time consuming,

Hello,

Hold down the ALTERNATE key while entering brackets or broken bar
lines or whatever. They should then appear on all pages of your
score.

Wojtek.

3493. Looking for hard drive...maybe.

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <355EF764.7D02@midamer.net>
Source record: 100762

My 486 machine is still a wonderful computer but the hard drive is just too small @ 420 meg. If anyone has a hard drive for sale at a good price please e-mail me. I want at least 2.??? gig min.

Thanks
Tony
Lmartin@midamer.net

3494. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <355ee22c.0@diana.idirect.com>
Source record: 100763

On 17 May 1998 15:38:40, "HenryK" wrote:
>What's an Atari ?
>
as was so nicely put in comp.sys.atari.advocacy, which you also
trolled, Anti-Totalitarian and Really Interesting . :)

Now go back and re-install Windows '95 :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

3495. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6jmqv8$3pg$1@plutonium.compulink.co.uk>
Source record: 100764

On 16 May 1998 00:09:54, "Ron & Marl&#65533;ne" wrote:

>A few days ago I bought an Atari 1040 STf mainly because it was practically
>given away and because I once heard a rumour that it was still the ultimate
>midi thing.

It's still one of the best machines for midi - ask any good musician! :-)

>- I know almost nothing about this weird machine. For my Commodore 64 for
>example, there was the so called Reference Guide with everything you always
>wanted to know about this strange plastic object. Does anyone know of such
>a book regarding the ST?

There have been one or two books on how to use an Atari - including one in Dutch - Het Atari Handboek available from ACN in Haarlem, bel: 023 545 2000. It's on special offer at the moment for about 20 guilders and will help you a lot.

There's also two Dutch language Atari magazines - ST Magazine and Atari ST Nieuws. Plus the excellent English language Atari Computing!

>- I haven't got any software. This isn't really a very big problem 'cause
>there's lots of it on the internet of course. Now I have to figure out a
>way to get it from my PC's harddisk on floppy disks that my ST can
>understand.

That's pretty easy, but only use Double density disks, not High Density and make sure it's a standard format not one of these extended ones!

>- I would love to buy it a harddisk. I read somewhere that it has to be
>SCSI. Now where do I find a cable to fit in that strange looking connector
>at the back of this silly machine? Or does anybody know what these pins are
>for so I can make a cable myself.

There's a few Dutch Atari dealers, if you want some names and addresses, I can provide.

>Please, I would be very happy if someone could help me out. And I would be
>even more happy if this someone would send me an e-mail, because I don't
>visit the newsgroups very frequently and my isp's newsserver has the
>tendency to miss posts occasionally. I think my e-mail adress is
>cyberron@wxs.nl .

Well it's always good to hang around in this newsgroup because we're really helpful and friendly (most of the time, except when people call our machines silly!) :-)))

Groetjes

Kind regards
Mike Kerslake

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Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

3496. Re: English versions (was: Thing 1.26 i

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6jmqva$3pg$2@plutonium.compulink.co.uk>
Source record: 100765

On 15 May 1998 20:35:49, Denesh Bhabuta wrote:

>Look at the amount of work he has to do - he is editor of Atari
>Computing too.. looking after the layout and editing and sending to
>printers, plus the dispatching.

Eh...

I thought I did the layout of Atari Computing or at least 80 per cent of it anyway! And I do half the despatching and I handle the printers myself!

But even allowing for the fact that Joe doesn't have to do AC entirely on his own he does have a lot to do anyway.

>His work is most commendable and rather than complain and say Joe is
>the problem, anyone who is able to should offer their help.

Very true.

Kind regards
Mike Kerslake

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*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

3497. WTB: The Link

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6jmpkd$4lp$1@ns1.thpl.lib.fl.us>
Source record: 100766

Looking for the ICD Link have you a good used one for sale, please allow me your price e-mail replies please and thank you.
sfpu@scfn.thpl.lib.fl.us

3498. WANTED: ST Format Issue #3 Not #7 Ooops!

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <895415225.26971.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 100767
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari,uk.adverts.computer,netcom.uk.forsale

I'm only wanting issue 3 and not 7 as informed cover disk to complete
a set, can anyone help?

Thanks

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

3499. MyMAIL

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6jmtgl$n3r@nntp02.primenet.com>
Source record: 100768

Anyone who wants to try an excellent Email program should give Erik Hall's MyMAIL a try:

http://www2.tripnet.se/~erikhall/programs/mymail.html

The program is great and getting better all the time thanks to Erik's efforts. The program requires AES 4+ and I'm happy to report that the program works just great with Geneva.

The program is great. Erik is great. Hey, what more can one ask for.

Check it out!

Pat

--
Pat & Anna
pmorales@primenet.com

3500. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <355F060F.2F9FD1F9@esc.de>
Source record: 100769

Neil Roughley wrote:
>
> 1stGuide displays progressive JPEGs just fine:
>
> http://www.esc.de/homes/guivol/1stguide/

BTW, I revised the 1stGuide Homepage today and put up
some 'historical' snapshots, utilizing enhanced PNG
and IMG features while completely avoiding gif usage.
Have a look if you are interested.

Regards,
Guido

3501. FS:STFM spares

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6jn5or$hb1$1@plug.news.pipex.net>
Source record: 100770

Hi all

We have...

3 mother boards (STFM, W TOS 1.4) &#65533; 8.00 (ukpounds) each
2 PSUs &#65533; 5.00 (ukpounds) each
1 Keyboard &#65533; 9.00 (ukpounds) Mouse ports not damaged!
1mb of 256k simms &#65533; 5.00 (ukpounds) all
TOS 1.02 chipset &#65533; 2.00 (ukpounds)
TOS 1.4 chipset &#65533; 2.00 (ukpounds)
Joystick+mouse extenders &#65533; 1.50 (ukpounds)

Business computer module, including word processor, speradsheet, database, for
1040 STE &#65533;10.00 (ukpounds)

all replys to

inorton_badrul@hotmail.com

3502. Re: CUBASE SCORE DISPLAY PROBLEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6jn7d7$v58$1@irk.zetnet.co.uk>
Source record: 100771

On 17 May 1998 10:07:49, Wojciech Hartman wrote:
>On 16 May 1998 22:04:57, Edward dimitri Kennaway wrote:
>
>>A friend has kindly lent me Cubase Score V.2 to try out, as I am
>>editing some large-scale orchestral scores and need the benefit of
>>scaleable staves etc. However, I am confounded by a strange problem
>>which I've tried hard to solve. It seems that the brackets commonly
>>used to group certain instrumental staves together only appear on
>>the >first page of the display, once entered, not on subsequent
>>pages. So too, >broken bar lines. I could enter these format
>>characteristics manually >for each page but this would seem unduly
>>time consuming,
>
>Hello,
>
>Hold down the ALTERNATE key while entering brackets or broken bar
>lines or whatever. They should then appear on all pages of your
>score.
>
>Wojtek.
>.
Many thanks - problem solved! This isn't mentioned in the 'Complete
Cubase Handbook' so far as I can see, although I think it may be in
the original manual which I don't have at the moment.

Cheers,
EDK

3503. Any network games about?

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6jn7g1jsq1@plug.news.pipex.net>
Source record: 100772

Hi all

Can everyone please :) send me the name and ftp/www locations of any
PD/Shareware ST to Falcon or ST to ST network games, MIDI or RS232.

I would be eternally grateful. :)

P.S does anyone have a Regestered copy of Midi Zap by Don Felton or
know where i can contact him as my registration seems to have vanished
into the ether otherwise known as the british mail system...

cheerz

Ian Norton D(SH

bredroll@hotmail.com
inorton_badrul@hotmail.com

3504. Re: CUBASE SCORE DISPLAY PROBLEM

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6jn7jl$v58$2@irk.zetnet.co.uk>
Source record: 100773

On 17 May 1998 05:51:39, Tim Conrardy wrote:
>On 16 May 1998 22:04:57, Edward dimitri Kennaway wrote:
>>Greetings.
>>
>>A friend has kindly lent me Cubase Score V.2 to try out, as I am
>>editing some large-scale orchestral scores and need the benefit of
>>scaleable staves etc. However, I am confounded by a strange problem
>>which I've tried hard to solve. It seems that the brackets commonly
>>used to group certain instrumental staves together only appear on the
>>first page of the display, once entered, not on subsequent pages. So too,
>>broken bar lines. I could enter these format characteristics manually
>>for each page but this would seem unduly time consuming, as there are
>>a great many pages and all the usual entering and editing takes plenty
>>of time anyway. I feel sure there ought to be a way of forcing the
>>program to format each page automatically, according to the parameters
>>selected on page one. So far, I've failed to find this function.
>>According to 'The Complete Cubase Handbook', it looks as if 'Layout'
>>covers this but, in fact, it only seems to work for page one. Does
>>anyone know what, if anything, can be done to force the score display
>>throughout the score? This is automatic in Notator - which I've been
>>working with - but, sadly, there are only the options of standard size
>>or miniature score display in that program.
>>
>>Thanks in advance for any advice.
>>
>>EDK
>>. HI!
>
>Perhaps "The Complete Cubase Book" is refering to ver. 3.0 which has
>more features then ver 2.0
>
>You can download ver.3.1 thru FTP at:
>
>130.149.17.12 pub/atari/Applications
>
>Since you have the hardware key..it is ok to download it..it will
>omnly work with the key, which is why it was allowed on the site.
>
>have Fun!
>
>Tim Conrardy
>Cubase on a TT030/ Mega Ste
>.
Thanks. It isn't actually Cubase V.2 but Cubase Score V.2 (I did

download Cubase 3.1 a while back - but no key!). The second follow-up poster had the answer - to hold down [ALT] while entering brackets/breaking up bar lines etc: this reproduces the same on all pages.

Cheers,
EDK

3505. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <952.7441T947T2782@canit.se>
Source record: 100774

Den 14-Maj-98 09:01:15 nedtecknade Chris Gray (grayc@se.bel.alcatel.be)
f&#65533;ljande:
>Neil Roughley <roughley@HORMEL.unix.dsoe.com> writes:

```
>> This 1x1 JPEG is used for the page's long
>> vertical rule, lengthened using HTML (height="1800"). Is that a clue?

>It could be: that's tantamount to asking the 1x1 JPEG to be rendered 1800
>times. If each time takes 1 second, that's half an hour gone!

That is not the usual rendering a HEIGHT attribute. Usually, the frame of the
IMG (not an HTML frame) is stretched the size specified in the HEIGHT and
WIDTH attributes, and alternatively, the image is stretched to fit the frame.
Does CAB duplicate the image instead of stretching it and/or its frame?

--
/\ __ __ __ __ __ __ __ __ __ ____
/\// \ / \ / /\ /_ \ / \ / \ / /\ / \ / \ / __/
/ // /\// /\//\ /__ / / // '_// / // / // /\// /\// __/
\/ \__/ \__/ \__/ \/ \__/ \/_/ \__/ \__/ \__/ \__/ \__/optimus@canit.se
```

3506. Re: Wen Suite

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: dwmoar <dwmoar@spiritone.com>
Message-ID: <355F2797.EC6F8CCA@spiritone.com>
Source record: 100775

Pascal Ricard wrote:
>
> Hello,
>
> in article <355DED0D.481D7464@spiritone.com>
> dwmoar wrote:
>
> > Hey, Does anyone else use WenSuite. I am currently using version
> > 2.04b. There are several thing that I can't seem to get to work these
> > are the newsgroups and mail. Is this a limitation of this version of
> > the software or have I done something wrong during setup. I would like
> > to get the commerical version. I have left OXO systems 3 different
>
> So you are using the demo version and you cannot write mails or news. You
> should be able to read newsgroups. You will not see graphics when on line
> either.
>
> > e-mails none which have been replied to as of this date. Upto this
>
> Try again, they are not very responsive :-(
> And wait at least for version 3.x on which they are supposed to work hard.
>
> Bye,
> /Pascal/
>
> --
> Pascal, surfing the web on his Falcon...

Pascal, Yeah I have noticed that I get no graphics, as far as
browseing the newsgroups I come up empty handed all the time. Right
now I am at work on my IBM. Where can one get this commerical version
of WenSuite say in the US? or even from overseas for that matter. Wen
Suite does seem to be simple to setup and run compaired to CAB. I
still have not yet got online with Cab. Charles here on the net has
offered to help me out a bit. Thanks so much Charles..... Thanks for
all your help also

David
with no Falcon to surf the web......

3507. Atari Cubase 3.1 on FTP

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6jn94p$f5b$1@news.ncal.verio.com>
Source record: 100776

HI!

FYI

Cubase 3.1 is available on FTP at:

130.149.17.12 pub/atari/Applications

You will need your hardware key , which is why it is on the site.
If you have ver 2.0 or 3.0, this is a nice upgrade.

have Fun!

Tim Conrardy
Cubase on a TT030/ Mega Ste

3508. Re: Running Atari programs on a PC

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <355f1b9a.3960957@news.tmisnet.com>
Source record: 100777

There is a version of MagiC that is native to
the Intel processor family that will run most
Atari applications just fine. It's about US$150.00,
available from your friendly Atari dealer.

-- George Crissman
-- strads@tmisnet.com

Oh, yeah, the Friendly Atari Dealer listing:
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

On Thu, 14 May 1998 21:59:31 +0200, Myriam and Olivier Weinand
<myriam.weinand@ci.educ.lu> wrote:

>Is there a software allowing running Atari programs on a PC
>Thanks for your help

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3509. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <355f1da3.4482660@news.tmisnet.com>
Source record: 100778
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On 17 May 98 13:12:12 GMT, dreibel@idirect.com
(Daniel L. Dreibelbis) wrote:
>On 17 May 1998 15:38:40, "HenryK" wrote:
>>What's an Atari ?
> as was so nicely put in comp.sys.atari.advocacy, which you also
>trolled, Anti-Totalitarian and Really Interesting . :)
> Now go back and re-install Windows '95 :)
Or, as previously posted in the "Cracks In Windows Armor":
re-re-install Windows 95
re-re-re-install Windows 95

My favorite .sig (seen elsewhere) is:
"What do you want to install today?"

-- George Crissman
-- strads@tmisnet.com

Followup set to c.s.a.a.

In the March Issue of "PC Computing" (Ziff-Davis
publishing, USA edition, page 87, "Guilty" by
Paul Somerson) is the following (edited):

"OK, I admit it. I was wrong. I've been a Microsoft
defender for a decade and a half ... but today I just
switched sides. And it's Windows that put me over the
edge."

...

"You normally reboot into "Safe Mode", ... but no joy.
And the skimpy manuals, endlessly busy tech-support
lines, and so-called Web support sites were a time-
consuming, useless pain."

"So I reinstalled Windows. It kept stumbling over
files where the versions on the Windows CD (remember,
this is a brand-new PC out of the box) were older than
similarly named files on the hard disk."

...

"So I tried to re-reinstall Windows with the older
files. ... At the very end of the tedius process it
flagged bad clusters, and made me hit the Enter key
to fix them _one_ _at_ _a_ _time_. After _2,000_ (!!!)
mind-numbing Enter key taps, I gave up and propped a
manual on the Enter key to keep it pressed down."

...

"When I eventually re-re-reinstalled it, half the
peripherals didn't work. What a mess. Windows is
the ultimate tar baby -- the more you struggle the
deeper you get until you're hopelessly ensnared."

...

"We recently asked you to tell us your PC horror
stories. And you flooded us with venom-dripping
tales of woe, almost all of them about Windows.
Windows is an utter piece of junk. It is a big
joke, except that the laugh's on us. It is an
absurdly overcomplicated usability nightmare."

"This is nuts. Microsoft _netted_ around $4 billion
from OS sales last year -- you'd think they could
spend a few bucks fixing it."

<wow!> I sent a polite email to Mr. Somerson explaining
that Microsoft's competitor since Windows 1.0 -- GEM --
is still around (as MagiC), that it (GEM) had been
continuously in use and updated during that time, and
that it presented a worthwhile alternative to Microsoft
for basic business applications (specifically mentioning
the Papyrus word processor and the Texel spreadsheet).

He replied that he was "unaware of this development"
and that it might receive coverage in an upcoming
"alternate OS's" article.

---------- End of Quotation ----------
Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3510. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: "David P. Cole" <avon@ibm.net>
Message-ID: <355F4A61.5283@ibm.net>
Source record: 100779
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.amiga.advocacy

HenryK wrote:
>
> What's an Atari ?

Out of seriousness or out of sarcasm does that remark originate?

Most Amiga owners know that most of those who worked on the old 8-bit
Atari line developed the Amiga after quitting (or being fired) from
Commodore when Jack Tramiel bought the company in 1984(?).

3511. Re: StartUp-button for other than MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980517215145692 91@isdn3-135.home.uni-freiburg.de>
Source record: 100780

<gokmase@usa.net> wrote:

> The doc's that follow SMU tells me that I need some small system program that
> is included in the Magic-package in order to get SMU working under i.e.
> multiTOS. Is this right, and if so where can I get it? If not, what are the
> necessery adjustments that the SMU-*inf will need..?

No, thatï¿½s not right. You need XMEN_MGR when youï¿½re running *old*
versions of MagiC but not with newer MagiC versions or MultiTOS/N.AES at
all.

Set the /magxignore switch in START.INF.

Regards
Gï¿½tz
(SMU-Team)
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

3512. Falcon Tracker ???

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6jnijn$t2c$1@heliodor.xara.net>
Source record: 100781

Any one know of a good 8 track tracker for the Falcon 030 ??

I used to use PROTRACKER but it failed to work when I put Nemesis in my machine, I was hearbroken after I found out :-((

I wouldl ike to move onto 8 track Mods now, So can any one help , PLEEEASE :-))

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

3513. Re: Newsie - restoring newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6jnj80vlh1@irk.zetnet.co.uk>
Source record: 100782

On 17 May 1998 09:41:54, Alan Price wrote:
>On 16 May 1998 10:04:32, Trevor Spencer wrote:
>>Hi all,
>>
>>I had a major crash with Newsie last night which filled the windows
>>with "hyroglyphs". It wiped the outbox of queued mail and appeared to
>>also wipe the NG as the number went to 0. I switched off, rebooted and
>>logged on again and retrieved 3 items which are OK.
>>
>Cut......

>I backup these critical files immediately after -every- download. It has
>saved me a lot of grief.

I tend to do it after I've read and maybe replied but the "crash"
happened whilst I was actually responding to an item.

Actually I could do with a good back up .prg rather than the usual
plod through the work we've all been doing during the day and manually
BAKing them up individually, what do you suggest?

Thanks for your help. What I will now do is to set up a separate
Information/Advice file and transfer the important bits into that.

Trevor

3514. Re: Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_355f2dfa_roughley@news.dsoe.com>
Source record: 100783

Iggy Drougge wrote:

> That is not the usual rendering a HEIGHT attribute. Usually, the frame
> of the IMG (not an HTML frame) is stretched the size specified in the
> HEIGHT and WIDTH attributes, and alternatively, the image is stretched
> to fit the frame. Does CAB duplicate the image instead of stretching it
> and/or its frame?

The HTML on this paricular Web page has both height and width defined correctly. The source graphic is a 1x1 JPEG, but sized 1800x1 through HTML. Apparently the CAB problems with this page and its graphics are specific to MagiC only (other CAB users had no trouble). Perhaps the redundancy of a 1x1 JPEG threw some calculations off.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3515. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: Ron & Marl&#65533;ne <cyberron@wxs.nl>
Message-ID: <01bd81de$562f38a0$8a3d79c3@kabouter-wap>
Source record: 100784

Thank you Mike, I guess I'll buy the book then ...

Ron

3516. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: <>
Message-ID: <355f5da3.0@news.ptw.com>
Source record: 100785

On 16 May 1998 00:09:54, "Ron & Marl&#65533;ne" wrote:
>Hi there!
>
>- I know almost nothing about this weird machine. For my Commodore 64 for
>example, there was the so called Reference Guide with everything you always
>wanted to know about this strange plastic object. Does anyone know of such
>a book regarding the ST?
>
I've got the following:

```
Atari ST Internals
Atari ST GEM Programmer's Reference
Atari ST Vol.1 from Compute!
Atari ST Basic Sourcebook & Tutorial

And I have many of the Atari magazine 'Current Notes'.

Make me an offer.
Remove <*> for e-mail

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3517. diamond mirror/big partitions

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jnqfg$k1n$1@roch.zetnet.co.uk>
Source record: 100786

hi all
does diamond mirror have a problem with big partitions 1 gig?

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3518. Use disc images for parcifist on a real atari st ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: wegner33@aol.com
Message-ID: <1998051723254600.TAA18733@ladder01.news.aol.com>
Source record: 100787

Hi !
I want to play games on my real atari st.I have some disc images for the parcifit emulator, that are files like autocd.st .
How I can use this disc images on my real atari? Where I can get a tool for this ?

Can anone help me ?
Please email me.

Thank you,

T. Wegner

3519. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: Dan Mazurowski <smedley@gte.antispam.net>
Message-ID: <355F96BD.1CFB@gte.antispam.net>
Source record: 100788
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.amiga.advocacy

David P. Cole wrote:
>
> HenryK wrote:
> >
> > What's an Atari ?
>
> Out of seriousness or out of sarcasm does that remark originate?
>
> Most Amiga owners know that most of those who worked on the old 8-bit
> Atari line developed the Amiga after quitting (or being fired) from
> Commodore when Jack Tramiel bought the company in 1984(?).

Umm... I think you're a bit off here. Jay Miner left Atari while Warner was still running the show because they refused to give him funding to develop a 68000 based computer. I don't know how he ended up at Amiga, but they developed Atari 2600 games & peripherals to fund the design of their computer.

When Jack was ousted from Commodore, he started a new company called Tramiel Technologies Ltd. He hired away many of Commodore's engineers, and they began work on what eventually became the Atari ST.

Meanwhile, Atari Inc signed a deal with Amiga for use of the chipset. The first year would only be for video game use (arcade machines? home consoles?) then after that they could use it in computers.

Then along comes Jack - he buys the consumer products side of Atari, kills all the video game projects and most of the 8-bit stuff, and goes full speed ahead to get the ST ready for market. Thousands of people lost their jobs, but hey are not the ones who designed the Amiga - the Amiga was pretty much done from a hardware standpoint.

At this point, Commodore was stuck with a decimated engineering staff and no next-gen computer design, and Amiga was stuck with an Atari deal that was looking less attractive everyday. So Commodore buys Amiga and the Atari deal goes out the window.

I probably got some of the details wrong, but that's how I understand it.

--
Check out my video game retrospect web site!

http://home1.gte.net/smedley/index.htm

To reply via e-mail, edit my ISP address.

3520. Re: DNS Cache

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Et482x.Kuq@suse.modem.stud.uni-hannover.de>
Source record: 100789

In article <6itdlimue1@irk.zetnet.co.uk>,
tcjspencer@zetnet.co.uk (Trevor Spencer) writes:

> etc. go together! First of all I am using STinG. What is the DNS
> Cache for and why according to the start up screen, after STinG info
> do I get the message "DNS Cache failed to load"? This only happens
> occasionally. Rebooting, warm or cold has no effect.

Ever read the STING.HYP file ? It's "Frequently Asked Questions" chapter
explains in detail what this is and means.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3521. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Et4863.KvE@suse.modem.stud.uni-hannover.de>
Source record: 100790

In article <58J3279555*@clip1.clipboard.ch>,
*@CLIP1.CLIPBOARD.CH writes:

> Can someone e-mail me a copy of Atari IRC? Does it work with
> STinG?

'f course it does. Surf to http://www.flinny.demon.co.uk/ which is
Flinny's STiK page. You can download it there.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3522. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Et48Do.KxJ@suse.modem.stud.uni-hannover.de>
Source record: 100791

In article <3555f3ca24f1b81@ping.be>,
tos4ever@ping.be (Martin "Nightowl" Byttebier) writes:

>>AFAIK it's only in some "Maus" BBSs currently.
>
> There seems to be quite some problems with the new version isn't it?

A new version 2.02 is out that is supposed to correct this problem. I haven't
checked it yet.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3523. Re: diamond mirror/big partitions

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jq5g2tan1@roch.zetnet.co.uk>
Source record: 100542

On 17 May 1998 23:05:20, kevin dermott wrote:
>hi all
>does diamond mirror have a problem with big partitions 1 gig?
>
>
>kevin

yes it does kevin and i don't know what the answer is

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3524. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6jq5gq$747$1@plutonium.compulink.co.uk>
Source record: 100543

On 17 May 1998 21:39:21, "Ron & Marl&#65533;ne" wrote:
>Thank you Mike, I guess I'll buy the book then ...

You're welcome :-)

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

3525. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz87m3j8hhy.fsf@sara.lysator.liu.se>
Source record: 100544

marillat@alpes-net.fr (Christian Marillat) writes:

> Hi Terry,
>
> Le 18 May 98 ï¿½ 09:46:54, Terry ï¿½crivait :
>
> TM> Re: "MP2/MP3 (was: Re: Real Audio)", tomas@nocrew.org scribbled the
> TM> following on 18 May 98 @ 18:08:35:
> TM>
> t>> http://noring.org/mp2 is the official page for our MP2 player
> t>> for Falcon. Sources and binaries are in the same package. They
> t>> haven't been updated in a long time though, and most likely
> t>> contain some bugs.
> TM>
> TM> I have this player, but have NEVER came across an MP2 file. Where are
> TM> these available?
>
> Try http://www.iuma.com
>
> but be carefull download only mono file, not stereo.

NO! Stereo, _not_ mono!! Our player can only play stereo files!

Tomas - tomas[@.]nocrew.org

3526. Re: Ethernet Adapter for all Atari Computers

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <356099E1.83F9C812@stud.rma.ac.be>
Source record: 100545

> I would like to facilitate the development of drivers for one such
> SCSI to Ethernet adapter, probably the DaynaPORT Pocket SCSI/Link-T. The
> catch is that I'll have to provide the software author(s) with an adapter
> to work with, and as a reward for their efforts.
>
> If you're interested in supporting this project, please contact
> me. I would like to pool donations, purchase an adapter, and ship it the
> a software developer that has agreed to look into the project. I have
> already contacted the manufacturer for developmental documentation.

More info about this project is available on :

http://193.190.205.13/Popo/148_pol/samyn/network/hot_news.htm#MAC-project

--
Greetings,

Karl Samyn
148 Pol - RMA
Polytechnician

3527. Re: Buying Atari ST stuff

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3560a6ea10568e0@ping.be>
Source record: 100546

on Mon 18-05-98 16:56 Sjoerd de Roest wrote:

>Hi
>
>Where can I buy a hardware or software for my atari 1040ST? I really need a
>new mouse and a harddisk. Is there a site where I can order these things
>online? I would prefer a place in europe.

What about MABN in the Netherlands.

Griegplein 279
3122 VN Schiedam
Tel: 010-4703904
Fax: 010-4701320
e-mail: mabn@xs4all.nl
URL: http://www.xs4all.nl/~mabn

Doei,
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3528. Re: Hades prices?

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3560a6ea10568e1@ping.be>
Source record: 100547

on Mon 18-05-98 04:14 Spencer Davies wrote:

>Out of the ether, the following was mentioned by tos4ever@ping.be...:
>
> t> Almost a year ago I sended in a order together with the money for
> t> an update of Calamus SL95 (Britisch Firm). I still haven't see
> t> anything. They never have send me an e-mail explaining why they
>Well this self same British company cashed my cheque for both an SL upgrade
>as well as some other items (over 300 UKP) well over a year ago and to date
>apart from a few emails I have had no other reponses (they sent a few minor
>parts of my order but nothing else).
>
>Now I have heard that some people have finally had their orders
>fulfilled (and one part which I have paid for has been supplied to them for
>free!!!) So I have now emailed them again demanding an
>explanation as I am really fed up with this whole situation/saga. If I don't
>get a satisfactory reponse by the end of June then I shall
>consider persuing it through the small claims court.

I've make my complaints about this to MGI Canada. Howard said that the
orders should be shipped by now. So I hope I'll get my order this
week.
I'll send him a last chance mail. If I don't get my goods within a few
weeks I'm serious thinking to bring this to the court also. Anyway
knowing I'm not the only person who is still waiting do me feel a
little better now.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3529. Re: i need an STe or mega ST atari!

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998051820521100.QAA13812@ladder03.news.aol.com>
Source record: 100548
Body handling: HTML body converted to readable text

```
>
Bobby ZZZ a ï¿½crit:
>>
>> do you have one lying around? i need an atari STe or Mega ST, preferably
>with
>> 4 meg of memory for a good price...email me if you have one you want to get
>rid
>> of , thanks
>> bobby
>
>You don't even say where in the world you live.
>
>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@

sorry about that nicholas! i live in florida, in the USA.....if anyone here in
the US wants to get rid of their STe, 4 meg, for a decent price (ie: cheap),
please email me
bobby devito.............................bobbyzzz@aol.com
check out the LVX NOVA ambient guitar electronica web site at:
http://members.aol.com/lvxnova/lvxsite
FREE TIBET NOW!!!!!!
```

3530. Re: MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980518165343.2112B-100000@usr04.primenet.com>
Source record: 100549

hi nicholas, well kgmd/kemd is really not aimed towards the
installation of the aes. Proper additional docs should come with the
AES you want to install.
If kgmd/kemd install went fine, and that you get everything working,
well kgmd/kemd did the work correctly. Can't blame that really.
Memory violation under the AES most likely because you use MiNT with
memory protection, which can't be effective yet with ATARI programs.
Rename mint.prg into mintnm.prg and reboot and see if any better.
also the order in your auto folder is very important.

On Mon, 18 May 1998, Nicholas Bales wrote:

>I'm in the process of trying to get MiNT up and running. I've installed
>the KGMD + KEMD packages without any major problems (only the kemd docs
>omit the need to copy the init.prg over to the c:/multitos directory,
>this needed a bit of head scratching before figuring that out).
>
>Now, I'm trying to run the AES4.1 (the one that comes with the KEMD
>distribution), so I start GEM.SYS, and it loads the ACCs and stuff, and
>then hangs with a memory violation error on NEWDESK. Is it trying to
>load the ROM desktop ? How do I tell it to launch Thing ? I tried
>editing the gem.cnf file, but it didn't work.
>
>Do I need anything else ? Should I try another AES ? Which one is
>freeware ?
>
>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3531. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a1f5353590B802A1.55@nest.ftn>
Source record: 100550

Hi Tomas,

Le 18 May 98 ï¿½ 22:13:29, Tomas ï¿½crivait :

>> t>> http://noring.org/mp2 is the official page for our MP2 player
>> t>> for Falcon. Sources and binaries are in the same package. They
>> t>> haven't been updated in a long time though, and most likely
>> t>> contain some bugs.
>> TM>
>> TM> I have this player, but have NEVER came across an MP2 file. Where
>> are TM> these available?
>>
>> Try http://www.iuma.com
>>
>> but be carefull download only mono file, not stereo.
TB>
TB> NO! Stereo, _not_ mono!! Our player can only play stereo files!

Oups sorry ;-)

Bye, Tomas
Christian

Via *FIST* v2.55A beta Gate on alpes-net.fr (90:802/1.55)

3532. Re: Atari Cubase 3.1 on FTP

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6jqa2q$k6s$1@news.ncal.verio.com>
Source record: 100551

On 18 May 1998 09:59:30, Nicholas Bales wrote:
>Tim Conrardy a crit:
>>
>> HI!
>>
>> FYI
>>
>> Cubase 3.1 is available on FTP at:
>>
>> 130.149.17.12 pub/atari/Applications
>>
>> You will need your hardware key , which is why it is on the site.
>> If you have ver 2.0 or 3.0, this is a nice upgrade.
>>
>
>It won't work with the 2.0 key!
>
>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>.
Nick:

Thanks for the correction..I didn't know there was a difference in
the keys!

Tim

3533. The ST World, And BTW - Anyone got Forum ST?

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Brian Saville <somename@somedomain.com>
Message-ID: <01bd82a6$f1c5dc60$53b5e3cf@brian>
Source record: 100552

Well, it has been a long time since I thought about my old Atari ST. Didn't really dawn on me until I saw this NG. What is going on the Atari ST/TT world? Anything? Do they still support it? Do any companies still support it with hardware or software? Are there any active Atari BBSes? In the Chicago area?

Also, does anyone have a copy of Forum ST (aka Turbo ST) BBS software that they wouldn't mind sending me? Hell, if you have the disks and manuals, I'd be willing to buy it. If not an ST based version, there was also a PC based version of Forum.

Thanks!

--
Brian Saville
Anti-Spam Address: user: bsaville at domain: gurumaster.com
"Where The Spam Is Always Served With A Side Of Goober Grape!"

3534. MPEG 1 Audio Layer 2 encoder for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: pahartik@sci.fi
Message-ID: <3560b44a.0@news.vip.fi>
Source record: 100553

I ported MPEG 1 Audio Layer 2 encoder and decoder for Atari computers
with (at least) 68030 and 68881. It is available at
'http://www.vip.fi/~pahartik/files/mpegaudio.atari.tar.gz' and soon
at 'ftp.funet.fi'.

--
"pienena / Paavo "Rainbow Rat" Hartikainen
minusta / E-mail: pahartik@sci.fi
tulee / URL: http://www.sci.fi/~pahartik/
rotta" / EFnet: pahartik at #Atari and #LionKing

3535. Re: i need an STe or mega ST atari!

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3560b92d.1948638@news.tmisnet.com>
Source record: 100554
Body handling: HTML body converted to readable text

Have you tried Systems for Tomorrow or any of
the other Atari Dealers? The latest SFT brochure
shows several ST computers and peripherals
available ... can't remember if any of them had
the 'e' suffix.

-- George Crissman
-- strads@tmisnet.com

Oh, yeah. The USA Atari dealer list is at
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

On 18 May 1998 20:52:11 GMT, bobbyzzz@aol.com (Bobby ZZZ) wrote:

>>
Bobby ZZZ a crit:
>>>
>>> do you have one lying around? i need an atari STe or Mega ST, preferably
>>with
>>> 4 meg of memory for a good price...email me if you have one you want to get
>>rid
>>> of , thanks
>>> bobby
>>
>>You don't even say where in the world you live.
>>
>>Cheers,
>>Nick
>>--
>> ||| Nicholas Bales, Toulouse, France bales@
>
>
>sorry about that nicholas! i live in florida, in the USA.....if anyone here in
>the US wants to get rid of their STe, 4 meg, for a decent price (ie: cheap),
>please email me
> bobby devito.....bobbyzzz@aol.com
> check out the LVX NOVA ambient guitar electronica web site at:
> http://members.aol.com/lvxnova/lvxsite
> FREE TIBET NOW!!!!!!

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3536. Re: The ST World, And BTW - Anyone got Forum ST?

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3560ba2f.2206195@news.tmisnet.com>
Source record: 100555

An excellent place to start would be with a
copy of Atari Computing Magazine, available
from you friendly Atari Dealer.

-- George Crissman
-- strads@tmisnet.com

The Friendly Atari Dealer List (USA) is at:
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

On 18 May 1998 16:48:04 -0600, "Brian Saville"
<somename@somedomain.com> wrote:

>Well, it has been a long time since I thought about my old Atari ST. Didn't
>really dawn on me until I saw this NG. What is going on the Atari ST/TT
>world? Anything? Do they still support it? Do any companies still support
>it with hardware or software? Are there any active Atari BBSes? In the
>Chicago area?
>
>Also, does anyone have a copy of Forum ST (aka Turbo ST) BBS software that
>they wouldn't mind sending me? Hell, if you have the disks and manuals, I'd
>be willing to buy it. If not an ST based version, there was also a PC based
>version of Forum.
>
>Thanks!
>
>
>--
>Brian Saville
>Anti-Spam Address: user: bsaville at domain: gurumaster.com
>"Where The Spam Is Always Served With A Side Of Goober Grape!"

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3537. Re: First Post

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3560b9c2.2097088@news.tmisnet.com>
Source record: 100556

Welcome!

-- George Crissman
-- strads@tmisnet.com

(Please set your word-wrap to 60 characters or so,
if you would....)

On 18 May 1998 13:25:43 GMT, Rob@Taz-BBS.com <Rob@Taz-BBS.com> wrote:

>This is for Post about Atari Computers.
>I'm trying to connect it to the comp.sys.atari.st newgroup.
>
>
> til next time...
>
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3538. Re: TAF MonSTEr Flea Market July 11th

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3560c490.0@diana.idirect.com>
Source record: 100557

On 18 May 1998 19:54:16, oldfart_sd@my-dejanews.com wrote:
>What I don't understand that it's called a "monster flea market", but
>no-one's actually selling any monster fleas!!!!!!!!!!!

you know, this is the sort of troll I like :)

Honestly, I loved the "Air Dirt" demo for the Falcon, so much that
I now have a Senior Dads link on my "Hardware and Other Cool Links
Page" at http://webhome.idirect.com/~dreibel/yecprohardware/links,
which features lots of Atari links (as well as links to the OTHER type
of hardware, including hammers and saws) :)

>
>Old Fart of the Senior Dads!
>
>
>------== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/ Now offering spam-free web-based newsreading
>.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

3539. FS: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: rick <rikmistr@erols.com>
Message-ID: <01bd82b2$7912b2a0$8b81accf@default>
Source record: 100558

Downsizing my 'toy' collection since I just retired military. Have a few software titles below available for sale: I'll pay the shipping..everything for $40. If this package doesn't go in two weeks the Salvation Army gets it.

1. 'Signs & banners'...Design, create and print your own signs and banners
2. 'Design Ideas' for use with Timeworks Desktop Publisher ST.
3. 'Fleet Street Publisher'...desktop Publishing
4. 'PC-Ditto'..run pc programs on your ST
5. 'Timeworks Data Manager ST'...report writer and super graphics..a complete general information storage and retrieval system with report writing, graphics and lable making capabilities
6. 'Timeworks Desktop Publisher ST'...a full featured desktop ublisher with page loyout, word processing, typesetting and graphics

All packages have complete documentation

3540. FS(UK) Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6jqh2h$7ch$1@rockall.cc.strath.ac.uk>
Source record: 100559

```
Atari Stuff For Sale (UK)
-------------------------

Mega STE 4mb with 105mb hard drive and ethernet card
Minis 100 mb external hard drive with Link 2
Jaguar with cybermorph, doom and tempest 2k
Spectre GCR
External floppy with power supply
ST keyboard fitted with key clicks
ST internal floppy (original with small diagonal button)
1MB Simms (4)
NVDI 2.5
PC Ditto

Games
-----
Jimmy Whited snooker
Microprose grand prix
chaos engine
James Pond
Street fighter 2
Hudson Hawk
Starglider 2
International soccer challange
3D construction kit
never mind
star breaker
new zealand story
carrier command
after burner
battleships
cisco heat
dark fussion

Email me with any offers for any of above

niall.moran@strath.ac.uk
```

3541. Atari STe

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: bwarren@ibm.net
Message-ID: <3560BEF9.14AC@ibm.net>
Source record: 100560

Wanted: Atari Mega STe

I'll take any machine (working in good condition) with any amount of
memory.
I'd also like a model that can house a SCSI hard disk.

Let me know if anyone has one for sale. Thanks!

-The Doctor <?>

BWARREN@IBM.NET

3542. Spec-tech

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: bwarren@ibm.net
Message-ID: <3560C1C3.6AFB@ibm.net>
Source record: 100561

Here I go again. I'm having no luck looking for the code examples. It's really depressing that I lost the code I had years ago. I used to have some code (which I modified) that would allow you to draw in spectrum mode in GFA. You could create graphics on the fly. I modified it for several routines to animate and rund super color graphics.

I wish I could remember where I got it from (a magizine, BBS?) I wish I could find something simple (or write it) to handle rasters (like neocrome does.)

I've pretty well given up on the overscan (not that important really) but I still search for code examples using Spectrum. I have a displayer, but not one that can modify the graphic.

Maybe if I could create a spectrum-compatible file and display it! Ah that would be cool!

Could anyone help? Anyone played around with the old spec-tech or with rasters? I'd love to be able to raster a scan line and use the cool technique many games do for extra color.

-Thanks for anyone's wisdom.

3543. Re: looking x-syn of steinberg

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <ug7BLVsg9GA.111@ntawwabp.compuserve.com>
Source record: 100562

I believe its called Synth-X or Synth Works, check some of their
ftp sites.

Rich
"Francisco Javier Moyano Glez." <informatica@lacajadecanarias.es> writes:
>
> Hello, I have an old program for atari st, called X-SYN of Steinberg.
> It,s a sound editor for casio CZ, Oberheim Matrix and other
> synthezisers. I,ve lost the program disquete. I,d like please you send
> me a copy of the program.I have a hard disk and I the protection key
> (Original software).Is very important
> for me.
>
> Please send me the x-syn program for atari st to:
>
> informatica@lacajadecanarias.es
>
> Thank you. Paco Moyano fron Canary Islands.

3544. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Clockmeister <gerryvdb@SPAMFREEtnet.com.au>
Message-ID: <01bd827d$52d5ad20$4d5e0fcb@default>
Source record: 100563

> As I understand it, there is actually a version of UAE for the Amiga
> itself (never quite understood why), so it should definitely be
> posible.

The Amiga port of UAE to itself was intended so that KS1.3 ECS software
would run flawlessly on newer KS2.0+ AGA 020+ Amigas.
Incedentally, it runs slow as hell, unless you have at least an 040
accelerator,and even then performance is poor. UAE on the Amiga was never
really neccesary as retrokick is freely available.
>
> >Same goes for a port of STonX to AmigaOS.
>
> I believe the Amiga already has at least one ST emulator, although I
> have no idea of how good it is.
>
It's OK, but not much interest was shown in that emulator IMO, because the
Amiga is a superior machine for games and apps.
A lot of apps available on the Atari were also available on the Amiga back
then. GEM doesn't really have much to offer either as an alternative to
workbench, except maybe as a curio.

I think emulation of the Amiga custom chips is beyond the Atari, a P200 is
really the minimum spec for any realistic emulation of a 7Mhz A500. CPU
emulation isn't the difficult part where the Amiga emulators are concerned,
but the custom chips are the killer.

Watch a few demos on a P200, and laugh at the crappy interpretation the
emulators deliver, compared to a real A500.

Don't get me wrong, an Amiga emulator for the Atari would be a good thing,
with so many freebies and shareware available from Aminet, it might breathe
some new life into the Atari.
I just don't think an Atari is capable of emulating an Amiga, at an useable
speed.

Regards,

Clockmeister.

I have owned an ST BTW...

--
///
/// * I never engage in a battle of wits
\\\ /// with an unarmed person *
\\\//

3545. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3076_outrider@lvdi.net>
Source record: 100564

Re: "MP2/MP3 (was: Re: Real Audio)", tomas@nocrew.org scribbled the following on 18 May 98 @ 22:13:29:

t> NO! Stereo, _not_ mono!! Our player can only play stereo files!

I found that out the hard way. :^(

Unfortunately, I didn't find any stereo files on that site. Where are they hidden?

(FWIW, that was quite possibly the most annoying site I've ever visited, the way it automatically changes ads every minute or so.)

* LED v1.51 * "Me fail English? That's unpossible." - Ralph Wiggum
--

Terry May - Las Vegas, NV

3546. Help: smail and uucp

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Carel_Fellinger@CLIP1.CLIPBOARD.CH
Message-ID: <46B8109453Carel_Fellinger@CLIP1.CLIPBOARD.CH>
Source record: 100565

hai,

being a unix-fan I am trying to get my mail delivered trough a uucp or a tcp connection. but it won't work. I've read the docs and read them again, but in vain. could somebody help me out please.

I am using KGMD as the MiNT setup, added taylors's uucp and newer versions of the network stuff. I am able to use cab and lynx to browse the internet via a ppp-connection, but no e-mail using elm. and i won't get e-mail nor news working via uucp either. I have to switch back to using newsie, but I prefer elm and tin, so what should i do.

my machine is called SuperST, and my uucp/internet provider's IAEhv.nl
me smail-config file consist solely of domains=iaehv.nl:iae.nl:iaehv:iae
and running mailq -d9 -bv pipo@iaehv.nl gives me something like
scanning /usr/bin/uuname output: done
pipo@iaehv.nl: iaehv.nl matched by uucp_neighbours
pipo@iaehv.nl ... ...: default transport /usr/bin/uux not found
but I have no problems finding /usr/bin/uux myself :-]

hope to hear from someone soon
tata carel

--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ Bearboard Atari ST Fan BBS 010-2900490 ~ (2:286/503.132)

3547. forsale: Atari ST 1040 components

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: jamesd1@home.com
Message-ID: <1103_895452252@cx57256-a.dt1.sdca.home.com>
Source record: 100597

I have a 1040 ST, two floppy drives--everthing except the power supply which has mysteriously disappeared into the recesses of my gragage/house. Will sell drives, CPU, Mouse, joystick, & software separately; color monitor is there, but a pain to ship. All in good working order.

Email offers.

Jim

3548. Re: Hand-scanner for Mega/STE?

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <6591_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 100598

Out of the ether, the following was mentioned by Harry...:

HS> One thing to note with the MegaSTe is that you most turn off the
HS> processor cache for it to work - or that was certainly the case
HS> with the Naksha scanner I have...
Funnily enough my Daatascan Pro works on my STFM at both 8Mhz and 16Mhz (ADSpeed accelerator), it also worked on my Falcon with both the caches on and the CPU@16Mhz. I haven't tried it on the Falcon since I had the Afterburner/Nemesis fitted but as I now have a flatbed scanner that isn't such a problem.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

3549. Re: Hades prices?

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <6592_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 100599

Out of the ether, the following was mentioned by tos4ever@ping.be...:

t> Almost a year ago I sended in a order together with the money for
t> an update of Calamus SL95 (Britisch Firm). I still haven't see
t> anything. They never have send me an e-mail explaining why they
Well this self same British company cashed my cheque for both an SL upgrade as well as some other items (over 300 UKP) well over a year ago and to date apart from a few emails I have had no other reponses (they sent a few minor parts of my order but nothing else).

Now I have heard that some people have finally had their orders fulfilled (and one part which I have paid for has been supplied to them for free!!!) So I have now emailed them again demanding an explanation as I am really fed up with this whole situation/saga. If I don't get a satisfactory reponse by the end of June then I shall consider persuing it through the small claims court.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

3550. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: bmeyer@bruce.cs.monash.edu.au
Message-ID: <6jp8oe$vh1$1@wombat.cs.monash.edu.au>
Source record: 100600
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.amiga.advocacy

"David P. Cole" <avon@ibm.net> writes:

>HenryK wrote:
>>
>> What's an Atari ?

>Out of seriousness or out of sarcasm does that remark originate?

>Most Amiga owners know that most of those who worked on the old 8-bit
>Atari line developed the Amiga after quitting (or being fired) from
>Commodore when Jack Tramiel bought the company in 1984(?).
^^^^^^^^^

Atari?

Bernie
--
==========
"It's a magical world, Hobbes ol' buddy...
...let's go exploring"
Calvin's final words, on December 31st, 1995

3551. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <355fb204.7906378@news.mindspring.com>
Source record: 100601

On 13 May 98 20:55:02 +0100 Iggy Drougge <optimus@canit.se> wrote:

>There is an Amiga emulator available with source for UNIX; UAE.
>Wouldn't it be possible to port it to the ST and replace the CPU
>emulation with the real thing?

As I understand it, there is actually a version of UAE for the Amiga itself (never quite understood why), so it should definitely be posible.

>Same goes for a port of STonX to AmigaOS.

I believe the Amiga already has at least one ST emulator, although I have no idea of how good it is.

==========
lmcclure1@mindspring.com

3552. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <355FDF8A.5F59@ooc.de>
Source record: 100602

Chris Crosskey wrote:

> I know...I know....I'll pay Karl's pension next month when I get paid.....what
> do you mean by minimum sectors though? I tried doing the switch with CBHD to use

The "Minimum sector size" option was present in old versions of HDDRUTIL
but was renamed. Simply forget this option and partition the drive with
HDDRUTIL and its standard settings. You will exactly get what you want.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3553. Re: ZIP DISKS PC TO ATARI.

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <355FE090.54AC@ooc.de>
Source record: 100603

Alan Price wrote:

> FWIW- With Uwe's help, I have a Stacey running with an adaptor in the
> cartridge port to run the ZIP parallel port drive under HDDRIVER. If I
> partition a disk on it as DOS and TOS compatible, I can write files to
> it on a PC but the Stacey reports the disk as being empty. If I
> partition it as DOS-compatible only, it can be read and written by
> both machines.

Check your version of HDDRIVER/HDDRUTIL. HDDRUTIl 7.10 and 7.11 didn't
always create TOS/DOS compatible partitions correctly, depending on the
partition size. The result was like you described it for your system.
This was fixed some time ago.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3554. Re: Upgrading com port on ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355FE049.CE1F5724@hol.REMOVE.THIS.fr>
Source record: 100604

JLensbo a ï¿½crit:
>
> Anyone know how to enable an ST to run a modem faster than 14.4? TOAD use to
> do these upgrades, but now they're out of the Atari business.

The max speed is 19200bps, not 14400.

there are DIY instructions on most Atari FTP sites on how to upgrade the
serial port. If you don't feel comfortable with doing the job yourself,
get a TV/Hifi repair shop to do it. They should be able to handle the
soldering.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3555. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <355FE0F9.655@ooc.de>
Source record: 100605

Guy Harrison wrote:

> Seems silly I haven't asked before. Why shouldn't an IDE drive be
> formatted Uwe?

Some (especially older) IDE drives are damaged when they are formatted.
This is a severe firmware bug. If you are not absolutely sure that your
IDE drive can be formatted, don't do it. Current drives shouldn't have
this bug anymore, but you never know ...

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3556. Re: i need an STe or mega ST atari!

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355FE0DD.E17D1689@hol.REMOVE.THIS.fr>
Source record: 100606

```
Bobby ZZZ a ï¿½crit:
>
> do you have one lying around? i need an atari STe or Mega ST, preferably with
> 4 meg of memory for a good price...email me if you have one you want to get rid
> of , thanks
> bobby

You don't even say where in the world you live.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3557. looking x-syn of steinberg

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: "Francisco Javier Moyano Glez." <informatica@lacajadecanarias.es>
Message-ID: <355FE531.40B5@lacajadecanarias.es>
Source record: 100607

Hello, I have an old program for atari st, called X-SYN of Steinberg.
It,s a sound editor for casio CZ, Oberheim Matrix and other
synthezisers. I,ve lost the program disquete. I,d like please you send
me a copy of the program.I have a hard disk and I the protection key
(Original software).Is very important
for me.

Please send me the x-syn program for atari st to:

informatica@lacajadecanarias.es

Thank you. Paco Moyano fron Canary Islands.

3558. Re: Be kind! Help a newbie!

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355FE3C7.F60DF3F8@hol.REMOVE.THIS.fr>
Source record: 100608

Ron & Marlï¿½ne a ï¿½crit:
>
> Hi there!
>
> A few days ago I bought an Atari 1040 STf mainly because it was practically
> given away and because I once heard a rumour that it was still the ultimate
> midi thing.
>

Correct, provided you have the appropriate software...

> That same day, when I opened it up, I realised that it was more like a poor
> man's Mac and having an unexplainable sort of respect for anything
> Apple-ish I got quite enthusiastic. After all something that has got
> nothing to do with Intel or Microsoft is something special nowadays and
> worth cherishing.
>

I wouldn't say it's a poor mans mac. At the time, the ST was much better
than the mac for a quarter of the price.

> And now I'm facing a few minor problems:
>
> - I know almost nothing about this weird machine. For my Commodore 64 for
> example, there was the so called Reference Guide with everything you always
> wanted to know about this strange plastic object. Does anyone know of such
> a book regarding the ST?

Check out the Atari ST Quick FAQ. Most of your questions will find
answers in there. A book about how to use the Atari wouldn't be very
thick anyway since there's not much that you can't figure out on your
own.

http://wwwperso.hol.fr/~nbales/quickfaq.htm

>
> - I haven't got any software. This isn't really a very big problem 'cause
> there's lots of it on the internet of course. Now I have to figure out a
> way to get it from my PC's harddisk on floppy disks that my ST can
> understand.

Just format a 720K floppy on the PC. Simple as that.

If you're interested in MIDI, I suggest you get a 2nd hand copy of
Cubase or Notator instead of messing around with shareware. None of the
shareware programs can compete with the older commercial products IMO.

>
> - I would love to buy it a harddisk. I read somewhere that it has to be
> SCSI. Now where do I find a cable to fit in that strange looking connector
> at the back of this silly machine? Or does anybody know what these pins are
> for so I can make a cable myself.

No, this connector was for Atari HDs, which are not really a viable
option nowadays. You need a SCSI host adapter that you can't really make
yourself as it include proprietary PALs and GALs, etc... Since you
appear to be in the Netherlands, you might want to ask MABN
in the Netherlands: http://www.xs4all.nl/~mabn/

>
> Please, I would be very happy if someone could help me out. And I would be
> even more happy if this someone would send me an e-mail, because I don't
> visit the newsgroups very frequently and my isp's newsserver has the
> tendency to miss posts occasionally. I think my e-mail adress is
> cyberron@wxs.nl .

Well, maybe it would be a good idea to subscribe to this newsgroup too.
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3559. Re: Reading PDF files on Atari

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355FE734.72D51475@hol.REMOVE.THIS.fr>
Source record: 100609

Phantom a ï¿½crit:
>
> Is there any software for the Atari computers that will allow one to
> read/print Adobe's Portable Document Format (PDF) files other than
> GhostScript?

Nope, Ghostscript is the only way.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3560. Re: Need Help!! Mega ST2. HD question

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355FE9D5.F0C3E415@hol.REMOVE.THIS.fr>
Source record: 100610
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Jeff Thomas a ï¿½crit:
>
> I am an Atari Lover and still "new" to the ST line. I was a huge fan of the
> 8 bit line but have become more interested in the ST line over the last
> year.....So much interest that I own 4 520ST's, 3 SM124 monitors, SC1435
> monitor, several 314 drives, 1040STF, and a Mega2ST. Although I have all
> these computers, I dont know squat about them......I never knew they existed
> until last year!!!!
>

Says a lot about Atari's marketing: An atari "lover" who had never heard
about the ST range until 1997!

> Anyway, here is the problem:
>
> My Mega ST2 (upgraded to 4megs, running NeoDesk 3) came with a Segate
> (Model: ST157N) 40+Meg SCSI HD rigged in a homemade metal shoe box (have
> since mounted it in a Mini PC tower). It is hooked to the MEGA via an ICD
> "box"? Anyway, the 40+ meg drive is part. into 3 logical drives. C: 16meg
> D:16meg E:16meg
>
> With this information, I would like to ask the following:
>
> 1. What is the limit of HD Part. that the MegaST can "see"? Is it 16megs
> or do you think that is just how the previous owner wanted it?

The limit depends on TOS and the HD Driver software you are using. Yours
is probably ICD software, though I've no idea what the limit is.

>
> 2. Will any SCSI HD work with the computer? I can buy a 500meg drive for
> $60 but I am not sure if it will work. If it will, I want to load a UNIX
> Based operating system to enable me to link the ST to my Win95 PC. I have
> read that I can map my Win95 HD's to the Atari desktop if I am running a
> Unix Operating system. If I can accomplish tis without changing my OS, I
> would love some direction.....The OS change scares me!!!!!!

If the ICD "box" is a Link interface, it should handle most SCSI drives,
though only a LINK 2 will handle parity, so you must be able to disable
parity on the drive if you won't use it.

For a Unix-like OS, you'll need MiNT. Linux is available for 030
processors only, so it won't run on an ST. Look for the KGMD
distribution and the KEMD translation on ftp.funet.fi for example.

>
> 3. I found an External SCSI CD ROM at work. Its a NEC model 3x. It has
> the SCSI hookup that is similar to a parallel port but of course very
> different. Any ideas if I could hook it up to the MEGA with a special
> cable? Maybe find a cable that converts the SCSI HD cable on one end to the
> "parallel type hook-up" on the other? Where could I find a CDrom driver?
> Then last.....where could I find a CD with software on it?

ExtenDOS is the most widespread CDROM driver.

>
> Any help would be appreciated.
>
> Please Email me at:

Come on, please read the newsgroups you post to. It's not always
convenient to answer newsgroup post by email.

>
> Yanni@mindspring.com

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3561. Re: Atari Cubase 3.1 on FTP

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355FEA61.68490ECE@hol.REMOVE.THIS.fr>
Source record: 100611

Tim Conrardy a ï¿½crit:
>
> HI!
>
> FYI
>
> Cubase 3.1 is available on FTP at:
>
> 130.149.17.12 pub/atari/Applications
>
> You will need your hardware key , which is why it is on the site.
> If you have ver 2.0 or 3.0, this is a nice upgrade.
>

It won't work with the 2.0 key!

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3562. Re: Pacifist emulater help needed

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355FEA1D.45C5E8E0@hol.REMOVE.THIS.fr>
Source record: 100612
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

T-top a ï¿½crit:
>
> I've managed to get this running, but it does
> not know the PC a: drive, which is where
> I want to run my game from (Colonial Conquest).
>
> is there any line to be added to the ini file to get
> this working properly?
>
> is a transfer of files required to the c: drive?
>
> any help would be appreciated, thanks.

You're supposed to make a disk image (.ST file) of the disk. Read the
docs on how to do that.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3563. Re: Use disc images for parcifist on a real atari st ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <355FEADC.E131281C@hol.REMOVE.THIS.fr>
Source record: 100613

Wegner33 a ï¿½crit:
>
> Hi !
> I want to play games on my real atari st.I have some disc images for the
> parcifit emulator, that are files like autocd.st .

That's called piracy. There are plenty of people selling second hand
games. You're reducing the value of what they have to zero.

> How I can use this disc images on my real atari? Where I can get a tool for
> this ?

Don't.

>
> Can anone help me ?
> Please email me.

Go away.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3564. MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356002BB.6FACA24@hol.REMOVE.THIS.fr>
Source record: 100614

I'm in the process of trying to get MiNT up and running. I've installed the KGMD + KEMD packages without any major problems (only the kemd docs omit the need to copy the init.prg over to the c:/multitos directory, this needed a bit of head scratching before figuring that out).

Now, I'm trying to run the AES4.1 (the one that comes with the KEMD distribution), so I start GEM.SYS, and it loads the ACCs and stuff, and then hangs with a memory violation error on NEWDESK. Is it trying to load the ROM desktop ? How do I tell it to launch Thing ? I tried editing the gem.cnf file, but it didn't work.

Do I need anything else ? Should I try another AES ? Which one is freeware ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3565. Re: Use disc images for parcifist on a real atari st ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <356015D4.ABBB88FA@studio9.demon.co.uk>
Source record: 100615

At least he is an atari owner ... not some pc nonce that thinks Atari's
are a retro novelty.

Nicks right tho Wegner, it is piracy or at the very least don't ask on
comp.sys.atari.st ... and that isn't a hint to ask me either!
jim

Wegner33 wrote:

> Hi !
> I want to play games on my real atari st.I have some disc images for
> the
> parcifit emulator, that are files like autocd.st .
> How I can use this disc images on my real atari? Where I can get a
> tool for
> this ?
>
> Can anone help me ?
> Please email me.
>
> Thank you,
>
> T. Wegner

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

3566. First Post

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Rob@Taz-BBS.com
Message-ID: <6jpcsn$83g$1@usenet11.supernews.com>
Source record: 100616

This is for Post about Atari Computers. I'm trying to connect it to the comp.sys.atari.st newgroup.

til next time...

3567. Re: MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <355ffc0ccf64b0@game-master.com>
Source record: 100617

on Mon 18-05-98 11:43 Nicholas Bales wrote:

>I'm in the process of trying to get MiNT up and running. I've installed
>the KGMD + KEMD packages without any major problems (only the kemd docs
>omit the need to copy the init.prg over to the c:/multitos directory,
>this needed a bit of head scratching before figuring that out).
>
>Now, I'm trying to run the AES4.1 (the one that comes with the KEMD
>distribution), so I start GEM.SYS, and it loads the ACCs and stuff, and
>then hangs with a memory violation error on NEWDESK. Is it trying to
>load the ROM desktop ? How do I tell it to launch Thing ? I tried
>editing the gem.cnf file, but it didn't work.

I've been experimenting with the same setup. I've used MINT before
now but I've just recently aquired AES 4.1. My original MINT.CNF had
"cd U:\" but I read in KEMD somewhere to change that to "cd C:\".
This causes the system to hang. So I'm back to "cd U:\" and
everything goes OK.

My MINT.CNF reads (in part):

```
setenv THINGDIR d:\thing
setenv AVSERVER thing
cd U:\
INIT=U:\c\mint\gem.sys
```

Note that I'm not using INIT.PRG. THING is autobooted from
NEWDESK.INF.

I haven't played with this very much, but it loads in the
multi-tasking AES and it works OK, if a bit sluggish. This will give
you both the THING desktop and the ATARI desktop, the latter can be
removed by pressing <control> while selecting it from the desk menu.
This saves about 1K in memory.

The one thing I haven't been able to figure out is how to get WINX to
run under this setup. Any suggestions?

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3568. Re: Okami: mailfold/filtering problems..

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <355ffc0ccf64b1@game-master.com>
Source record: 100618

on Mon 18-05-98 13:38 Hallvard Tangeraas wrote:

>This is how it should look:
>
>WWW_status webmaster@sol.no
>Yamaha_TX16W-list tx16w*@*.eunet.fi
>Notator-list *@tom.forfree.at
> [blah bla....]
>
>>I would try : TX16W Yamaha_TX16W-listtx16w*@*.eunet.fi
>
>Hmmm.... there's no space there either! Perhaps you separated the above
>with <TAB> as well and this gets supressed when emailing..

I didn't realize the title was "Yamaha_TX16W-list". I have just one
space in my MAILFOLD.INF like this:

Yamaha_TX16W-list tx16w*@*.eunet.fi

>>MAILFOLD.INF is looking in the "Reply-To:", "Sender:", or "From:"
>>areas of the header, so this is probably why your own mail is being
>>redirected.
>
>This is the part I don't quite understand (yes, I've read the docs) -it
>looks for all 3 of those? Isn't it possible to ask it to look for just
>one of them?

I guess it looks at all three and it goes in the first mailfold that
matches. _IF_ this is true, maybe you could change the order of the
MIALFOLD.INF so that your mail is the last line. Just a guess - I
have no idea if this will work.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3569. Re: First Post

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3560423F.30A747D6@hol.REMOVE.THIS.fr>
Source record: 100619

Rob@Taz-BBS.com a ï¿½crit:
>
> This is for Post about Atari Computers. I'm trying to connect it to the comp.sys.atari.st newgroup.
>
> til next time...

Well, it works!

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3570. Re: ATari hardware & stuff for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: a.gray@patent.gov.uk
Message-ID: <6jph5q$8lm$1@nnrp1.dejanews.com>
Source record: 100620
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <6ikd45jdr1@nnrp1.dejanews.com>,
ceebti@cee.hw.ac.uk wrote:
>
> Hi All.
>
> I've got some atari hardware & software for sale:
>
> 1Mb 520 STFM (Discovery Pack) +Autoswitch Overscan, externall floppy,
> Star LC20 Printer, VGA Mono monitor for ST high res mode
> ALPHA DATA handscanner & Touchup software
> Tons of Games with original boxes & manuals.
> 80+ Atari Magazines
>
> All for 180UKP or nearest offer.
>
> Tel 0131 443 4226 (Edinburgh)
> e-mail ceebti@cee.hw.ac.uk
>
> -----== Posted via Deja News, The Leader in Internet Discussion ==-----
> http://www.dejanews.com/ Now offering spam-free web-based newsreading
>
How much for the VGA mono monitor?

regards

Tony Gray

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3571. Re: ATari hardware & stuff for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: a.gray@patent.gov.uk
Message-ID: <6jphag$8ta$1@nnrp1.dejanews.com>
Source record: 100621
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <6ikd45jdr1@nnrp1.dejanews.com>,
ceebti@cee.hw.ac.uk wrote:
>
> Hi All.
>
> I've got some atari hardware & software for sale:
>
> 1Mb 520 STFM (Discovery Pack) +Autoswitch Overscan, externall floppy,
> Star LC20 Printer, VGA Mono monitor for ST high res mode
> ALPHA DATA handscanner & Touchup software
> Tons of Games with original boxes & manuals.
> 80+ Atari Magazines
>
> All for 180UKP or nearest offer.
>
> Tel 0131 443 4226 (Edinburgh)
> e-mail ceebti@cee.hw.ac.uk
>
> -----== Posted via Deja News, The Leader in Internet Discussion ==-----
> http://www.dejanews.com/ Now offering spam-free web-based newsreading
>
How much for the VGA mono monitor?

regards

Tony Gray

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3572. Buying Atari ST stuff

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Sjoerd de Roest <mijzelf@wxs.nl>
Message-ID: <6jpi70$ef43@reader3.wxs.nl>
Source record: 100622

Hi

Where can I buy a hardware or software for my atari 1040ST? I really need a new mouse and a harddisk. Is there a site where I can order these things online? I would prefer a place in europe.

Sjoerd

3573. Re: For Sale or Trade - Atari STuff(US/CAN)

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: marksimp.spamaway@integrityonline7.com
Message-ID: <35604f6e.0@205.238.18.7>
Source record: 100623

> That's All For Now........
> Buyer pays Shipping.
> Payment: Check/M.O. or COD, your choice.
> Ship from New York
> Dan Fangmann
> Ship to USA & Canada ONLY!
>

Dan,

Do you have any used monochrome monitors for sale that will work with
a 1040stf?

Thanx,
Mark S.

3574. Re: Falcon Tracker ???

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd8275$73d58700$6cacf482@sven133>
Source record: 100624

> Any one know of a good 8 track tracker for the Falcon 030 ??

Try Graoumf Tracker or Digital Tracker! Gives you 32 channels!

/Peter

3575. Music mags & Synths for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <xpZ71.73$hH2.781891@wagner.videotron.net>
Source record: 100625
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following magazines and synthesizers MUST be sold, cause
I'm moving overseas and cannot bring them with me.

* * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * *
PRICE: B E S T R E A S O N A B L E O F F E R (shipping is extra)
* * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * *

May 6: I have returned in Canada, briefly, until late-June.
Items previously set assides, but never paid for, are
once again available. ACT NOW!

SYNTHESIZERS
---------------------------------------------------------------
Roland D-50 $325 USD
Roland MKS-50 & PG-300 $375 USD
Oberheim Matrix-1000 $300 USD (black face)
Casio VZ-8M $175 USD
---------------------------------------------------------------

MAGAZINES
---------------------------------------------------------------
Offers on a complete magazine series, please; I have no time to
sort through each stack for individual issues.
Certain issues might be missing in a sequence. Ask if necessary.

Keyboard (US): 9-1987 to 11-1993 $150 USD (45 issues).
Electronic Musician: 1-1988 to 1-1993 $75 USD (25 issues).
Music Technology (US): 1-1998 to 2-1990 $50 USD (18 issues).
Keyboards (FR): 12-1987 to 3-1993 $75 USD (25 issues).
Sound on Sound: 12-1993 to 9-1994 $25 USD (7 issues).
Future Music: 1-1993 to 1-1997 $200 USD (31 issues) with CDs.
---------------------------------------------------------------

USER MANUALS
---------------------------------------------------------------
$10 USD each. All manuals in French unless otherwise noted.

Ensoniq: ESQ-1 (en)
Roland: A-50, A-80, DDR-30 (fr/de), D-10, D-20, D-110, D-50, D-550,
D-70, GP-8, GR-50, JP-6, JX-3P (en), JX-10, MKS-80 (fr/de),
MRC-500 (en), PAD-8 (fr/de), PAD-80, R-5, R-8, R-8M, S-330,
S-550, U-110, U-220.
Yamaha: DX7s (en/fr/de)
---------------------------------------------------------------
```

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

Complete list on: http://www.megacom.net/~q-funk/trade.htm
****

3576. Re: Buying Atari ST stuff

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356058A9.7CFDBFAC@hol.REMOVE.THIS.fr>
Source record: 100626

Sjoerd de Roest a ï¿½crit:
>
> Hi
>
> Where can I buy a hardware or software for my atari 1040ST? I really need a
> new mouse and a harddisk. Is there a site where I can order these things
> online? I would prefer a place in europe.
>
> Sjoerd

Plenty, it looks like you're in the Netherlands, so have a look at mabn computing, then there are plenty of dealers in Germany, in France and in the UK.

You can start by going to :
http://www.geocities.com/SiliconValley/Bay/8745/

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3577. MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz8vhr3v9x8.fsf_-_@lixom.lysator.liu.se>
Source record: 100627

lvzon@bio.vu.nl (Levien van Zon) writes:

> Nope. The Falcon may be able to do realtime MP3 decoding using the DSP
> _and_ the CPU (the current MP2 decoder hardly uses CPU time),
> as soon as someone feels like implementing it... (The Falcon MP2 player
> sources are available, as are sources for MP3 players...)

I have tried to convert the amp player to DSP code. However, I gave up, for some reasons, one including boredom and lazyness. :) The amp player seemed as a good choice to start at first, because it was the fastest C decoder around at the time. But it was optimized for Pentium machines, which uses completely different optimization routines as DSPs.

About using both CPU and DSP.. I (we) also had that idea at some point. We thought that it would be a good idea if the CPU took care of integer things, up to and including huffman decoding, and then send the stuff to the DSP to finish the work. But, after some calculations, we came to the conclusion that it would be _far_ too much data to be shipped from the CPU to the DSP, the bus just wouldn't be able to.

> : I suspect something with an FPU would help quite a
> : bit... Using MP2 may help too. Anyone know where to find an MP2 encoder?

The FPU couldn't really help with much on the Falcon, since most of the player would have to be in the DSP, not in the CPU. In our MP2 player, the DSP takes care of _all_ decoding, the CPU is only used for loading from the disk into the DMA buffers that the DSP gets the MP2 stream from.

> There's an MP2 encoder freely available somewhere, try a websearch using
> Altavista (that's how I found it). I think it's even been ported to the
> Atari as well (can't remember where I saw it, maybe at ftp.lip6.fr...),
> but it takes about a day to encode a typical MP2 file :)

http://noring.org/mp2 is the official page for our MP2 player for Falcon. Sources and binaries are in the same package. They haven't been updated in a long time though, and most likely contain some bugs.

If you're a Linux/m68k user and have a Falcon, you can get the stuff needed from ftp://ftp.nocrew.org/pub/nocrew/linux/.

All of these things are released as GPL. I'll be glad to _try_ to help anyone who decides to give it a shot, but most likely, I won't be the one making an MP3 player.

Greetings,

Tomas - tomas[@.]nocrew.org

3578. 3 Analog 8's and 1 FDI for Auction!

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6jpokg$6ta$1@news1.Radix.Net>
Source record: 100628

Hello!

I have 3 Soundpool Analog 8 Interfaces for the Falcon and 1 Steinberg Falcon Digital Interface for auction.

2 of the Analog 8 Interfaces are new in box, still sealed in plastic. They contain the Demo disk, the short 15 pin to 15 pin ribbon (both ends female), and the Soundpool docs for hacks the Falcon may need to get the interface to work properly. A power supply is not included (I don't know the specs for it, and one was not included from Toad). Also, there isn't any real docs (don't know if this was ever included either). Item is sold as is. Buyout price for each is $550.

The third interface is loose, is missing one of its rubber feet, missing a hex screw (I might try to fix these two problems), does not include a disk, but does include the short cable and a copy of the Falcon fixes that might need to be done. Item is sold as is. Buyout price is $400.

The last item is a loose Falcon Digital Interface produced by SoundPool for Steinberg. Its a small maroon colored box with a coaxial in and out, an optical in and out (with caps on them right now) and a 15 pin DSP-Port connector to goto the Falcon. It is marked for use in the USA on the bottom. No software, docs, or cables included. Item is sold as is. Buyout price is $250.

Shipping will be extra (UPS ground insured for the sale price of the item to US destinations, Canadian destinations can choose between Postal service or UPS (have heard too many Canadian horror stories about UPS)), MD residents will need to add 5% sales tax, standard internet auction god rules apply. If too many parties are interested in the above items, they will be placed on Ebay, or the bidding will just be allowed to break the buyout price. Payment via money order only. Auction will run til about 5/28/98, but could be cut short.

--

Keith Scroggins <-*-> atari@radix.net <-*-> http://www.radix.net/~atari/

I've bought Toad Computer's Atari inventory! Will be selling it soon!

3579. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3062_outrider@lvdi.net>
Source record: 100629

Re: "MP2/MP3 (was: Re: Real Audio)", tomas@nocrew.org scribbled the following
on 18 May 98 @ 18:08:35:

t> http://noring.org/mp2 is the official page for our MP2 player
t> for Falcon. Sources and binaries are in the same package. They
t> haven't been updated in a long time though, and most likely
t> contain some bugs.

I have this player, but have NEVER came across an MP2 file. Where are these
available?

* LED v1.51 * Bob Barker of Borg: "C'mon down and be assimilated!"
--

Terry May - Las Vegas, NV

3580. Re: MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6jppfbjdj1@excalibur.flash.net>
Source record: 100630

On 18 May 1998 11:43:23, Nicholas Bales wrote:
>I'm in the process of trying to get MiNT up and running. I've installed
>the KGMD + KEMD packages without any major problems (only the kemd docs
>omit the need to copy the init.prg over to the c:/multitos directory,
>this needed a bit of head scratching before figuring that out).
>
>Now, I'm trying to run the AES4.1 (the one that comes with the KEMD
>distribution), so I start GEM.SYS, and it loads the ACCs and stuff, and
>then hangs with a memory violation error on NEWDESK. Is it trying to
>load the ROM desktop ? How do I tell it to launch Thing ? I tried
>editing the gem.cnf file, but it didn't work.
>
>Do I need anything else ? Should I try another AES ? Which one is
>freeware ?

I've been having similar problems. Whenever I run any AES (I've tried AES 4.1, Xaaes, and the Geneva demo), I can get to the desktop, but when I try running any programs of any kind of size (MOST smaller programs seem to run ok) I get either memory violation errors, or priviledge violation errors. Sometimes I also get something about the kmalloc (I think that's how it was spelled) not being set large enough. How can I fix these problems? I especially have problems running STiNG and anything having to do with STiNG (CAB, Newsie, etc.) and NeoDesk 4 - at least so far, because I haven't tried much more than these yet. Thanks! And thanks for those who sent me your Mint.cnf files! They did help solve some problems. It's a LITTLE more stable now!

Mike Freeman
nameerf@flash.net

3581. For Sale. U.K.

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6jpr05$2pp$1@irk.zetnet.co.uk>
Source record: 100631

HARDWARE.......

1 STF 1meg English 15 ukp

1 STF 1meg German roms and keyboard. 15 ukp

Stoss Maestro plus,with cartridge 10 ukp

Hand scanner (b/w) 25 ukp

Monster stereo cartridge 7 ukp

SOFTWARE....... ALL boxed originals.

A320 airbus 10 ukp

CAB 2.5 20 ukp

Hunter 10 ukp

The chaos engine 10 ukp

Midwinter 10 ukp

F19 10 ukp

AV-8B Harrier assault 10 ukp

All items are in as new condition.

All prices plus postage .

I am open to reasonable offers........

Seeya,

Keith.

```
*****************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
*****************************************************************
```

If At first you dont succeed.....Pack it in!

3582. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a1f5037690B802A1.55@nest.ftn>
Source record: 100632

Hi Terry,

Le 18 May 98 ï¿½ 09:46:54, Terry ï¿½crivait :

TM> Re: "MP2/MP3 (was: Re: Real Audio)", tomas@nocrew.org scribbled the
TM> following on 18 May 98 @ 18:08:35:
TM>
t>> http://noring.org/mp2 is the official page for our MP2 player
t>> for Falcon. Sources and binaries are in the same package. They
t>> haven't been updated in a long time though, and most likely
t>> contain some bugs.
TM>
TM> I have this player, but have NEVER came across an MP2 file. Where are
TM> these available?

Try http://www.iuma.com

but be carefull download only mono file, not stereo.

Bye, Terry
Christian

Via *FIST* v2.55A beta Gate on alpes-net.fr (90:802/1.55)

3583. Re: MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a1f5023e90B802A1.55@nest.ftn>
Source record: 100633

Hi Nicholas,

NB> I'm in the process of trying to get MiNT up and running. I've installed
NB> the KGMD + KEMD packages without any major problems (only the kemd docs
NB> omit the need to copy the init.prg over to the c:/multitos directory,
NB> this needed a bit of head scratching before figuring that out).
NB>
NB> Now, I'm trying to run the AES4.1 (the one that comes with the KEMD
NB> distribution), so I start GEM.SYS, and it loads the ACCs and stuff, and
NB> then hangs with a memory violation error on NEWDESK. Is it trying to
NB> load the ROM desktop ? How do I tell it to launch Thing ? I tried
NB> editing the gem.cnf file, but it didn't work.
NB>
NB> Do I need anything else ? Should I try another AES ? Which one is
NB> freeware ?

Have you a MINT.PRG or a MINTNP.PRG ?

You need to run MINTNP.PRG if you have a > 030 processor

Bye, Nicholas
Christian

Via *FIST* v2.55A beta Gate on alpes-net.fr (90:802/1.55)

3584. Re: TAF Meeting May 20th - elections and Suzy B's

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: oldfart_sd@my-dejanews.com
Message-ID: <6jq271$12k$1@nnrp1.dejanews.com>
Source record: 100634

In article <355d10b2.0@diana.idirect.com>,
dreibel@idirect.com (Daniel L. Dreibelbis) wrote:
> Agenda for the May 20th 1998 TAF meeting: [...]
> After the voting comes the night's featured speaker - Michael
> Burkley of Suzy B's Software, [...]

Yay! Cool! The Senior Dads really like Michael Burkley after his review of the "ST Floormat" demo (Which now takes pride of place on our site at http://grelb.src.gla.ac.uk:8000/~mjames/senior/features/presstrail/aph.html !!!) Say "hi" to him for us if you're there, and tell him we really liked his review!!!!

Old Fart of the Senior Dads!!!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3585. Re: World of Atari Show

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: oldfart_sd@my-dejanews.com
Message-ID: <6jq372$2je$1@nnrp1.dejanews.com>
Source record: 100635

In article <1998051600283100.UAA17126@ladder01.news.aol.com>,
comdungeon@aol.com (ComDungeon) wrote:
> Haven't seen many postings from people about the World of Atari show in Las
> Vegas this August. Everything I'm reading and hearing about the show makes it
> sound like it is going to one of the BEST Atari shows ever.
>
> How many are thinking of or planning on attending?

I would like to attend, but unfortunately, I'm a poor young demo coder in Scotland, and probably can't afford it!! It's a shame they can't have a World of Atari in Milton in Central Scotalnd, as it would just be around the corner from me! :)

Still... You know what they say about Las Vegas... If the Senior Dads went along there, we would have to have some "protection" and "insurance" in case of "disagreements" with others with certain "business interests". Not that we're afraid of horse heads appearing in our beds or anything ha ha. In fact, forget we mentioned horse heads, you didn't read this message, right?!?!?!

Old Fart of the Senior Dads!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3586. Re: TAF MonSTEr Flea Market July 11th

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: oldfart_sd@my-dejanews.com
Message-ID: <6jq3l7$34o$1@nnrp1.dejanews.com>
Source record: 100636

What I don't understand that it's called a "monster flea market", but
no-one's actually selling any monster fleas!!!!!!!!!!!

Old Fart of the Senior Dads!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3587. New at Systems For Tomorrow (May 18, 1998)

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <6jq0nu$o5n$1@sunset.kansas.net>
Source record: 100637

New at Systems For Tomorrow May, 18th 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~

New Software from Softjee!!!!

MidiPlay $49.99
This is a player of MIDIFILE without additional hardware for the Falcon030!! It plays the MIDIFILE with digital sounds! Features: Play all the MIDIFILE following the GM norm * Up to 24 voices on an normal Falcon * Each channel have a dynamic polyphonic voice. * You can change the sound of current channel. * Function SOLO (play only the channel), MUTE (not play the channel). * Viewing of volume, information for each channel, bar, time, etc...

Digital Home Studio $129.99
This is a 32 tracks editor/player of audio/midi channel tracks for the Falcon030. With DHS you've got a editor of track, a sampler, a multi effect and an station of Direct To Disk! Features Include: Up to 64 audio channels (depending of your speed system) * For each track, you can programming anywhere in the music, the panning, volume effect, the volume, master volume, etc... * You can put or stop an effect anywhere in the music. * Up to 9 octave to replay audio sound or Midi sound. * Sound up to 50Khz 16 bits stereo * Up to 12 track in Direct To Disk (C.D. quality) * Up to 32 Midi Tracks * Mix audio tracks, D2D track and Midi Track in the same editor of track. * You can put a D2D file anywhere in the sequence * Digital Effects (Echo, reverb, flanger, equalizer, etc..) avaible on audio track or in the sample * Without quitting DHS, you can sample and work on sound (cut, copy, volume, autoloop, etc..). * Sampler avaible with Digital Effect (Reverb, etc..)

Expand $64.99
EXPAND emulates a Midi Expander on your Falcon030 computer. Loading audio sound, you can plays them even in D2D. Features: Play instrument like a Midi Expander * Use Audio instruments with multi-sample, envelop of volume, pan,... * Each channel have a dynamic polyphonic voice. * Use the 16 Midi channels * Understand the most of Midi messages like program Change, Note-on (with velocity), Note-off, Pitch,Main volume, Pan pot... * A very good interface.

Live Machine $64.99
Live Machine is a D2D program for accompanying someone during a concert. Live Machine can be controlled by MIDI messages! For the Falcon030.
~~~~~~~~~~~~~~~~~~~~~~~~~~

For more information or for demo version of the above Softjee products go to http://perso.wanadoo.fr/softjee/ on the WWW.

Fontmania CD $15.99
While this CD is not an Atari specific disc, it does provide a wealth of fonts usabe by Atari owners. Includes: 1900 Adobe, 200 Calamus, 1100 CG Fonts, 300 bitmap GDOS fonts, 170 fonts as IFF pictures, 130 Pagestream, and 1400 True Type. Other font types that require long filename support are also included. From Weird Science.

HD Driver 7.51 $49.99
The latest version of the best Hard Disk utility software. Updates to v7.51 for owners of 7.x are only $5 for postage and handling. Send your origional disk to: SFT - PO Box 3034 - Independence MO 64055.

Delta Labs CD for TOS Computers
We have received new stocks from delta labs! These German CDs contain all kinds of goodies. Most contain some full versions, and though they are German CDs, English software can often be found. For detailed information on each CD go to http://www.deltalabs.com.

Whiteline Alpha $34.99
Whiteline Gamma $34.99
Whiteline Delta $34.99
Whiteline Omega $34.99
Whiteline PSI $39.99
Whiteline Linux/68k 2.0 $44.99
Whiteline Complete MiNT '98 $34.99
Whiteline all about Signum! $29.99
Whiteline Substance $34.99
Whiteline Transmission $19.99
Whiteline Selected Signs $29.99

Revolution CD Magazine
We now have limited stocks of the first seven issues of this German CD based magazine! Each issue contains German language articles and reviews stored in HTML format. Additionally each issue contains around 100 MegaBytes of Atari Software in various languages (including English.) Only $11.99 each, or only $49.99 for all seven.

Ultimate Virus Killer 2000 for TOS Computers $19.99
The Ultimate Virus Killer 2000 (version 8) is probably the most versatile and definitive product in the battle against computer viruses on the Atari ST/STE/TT/Falcon; a full- fledged tool that has taken many years of painstaking development. You can use this tool to de-infect your disks and programmes, destroying the viruses and leaving all other information and data intact. UCK2000 will recognize and destroy over 100 viruses! The full version is only $19.99, upgrades from any previous version are

only $7.50 (requires the return of your origional UVK disk.)

Atari Computing Subscriptions
In addition to our standing order option, we are now accepting 3
and 6 issue subscriptions to Atari Computing. Here's the deal:
(Prices include Reader Disk and delivery to US or Canada.)
Standing Order: $11 per issue (must have a credit card)
3 Issue Subscription: $30
6 Issue Subscription: $55

Suzy B's Treasury Vol 2 CD $29.99
This CD from Suzy B Software continues the tradition of bringing
you "a honey of a deal." It includes the best in Atari PD and
Shareware, all clearly described by "The Unabashed Atariophile"
of Z*Net, AEO and ST Report fame. It's been three years since
the first collection and thousands of new files have arrived.
Most files are compressed in ZIP format in order to fit more data
onto the CD. We also have received more copies of the origional
Suzy B's two CD set, now also priced at $29.99. Or take both
volumes (3 discs) for only $47.98! From Suzy B's Software.

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Snippit Synth for TOS Computers $29.99

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Atari Works $79.99 Easy to use home/office suite.
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True Image $29.99 Image Processing Package.
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Hard Disk Sentry $39.99 Optimize that Hard Drive
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Card File 4 $29.99 Personal Information Manager
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~~~~~~~~~~~~~~~~~~~

3588. Re: MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6jq179$sm5$1@roch.zetnet.co.uk>
Source record: 100638

On 18 May 1998 11:43:23, Nicholas Bales wrote:

>Now, I'm trying to run the AES4.1 (the one that comes with the KEMD
>distribution), so I start GEM.SYS, and it loads the ACCs and stuff, and
>then hangs with a memory violation error on NEWDESK. Is it trying to
>load the ROM desktop ? How do I tell it to launch Thing ? I tried
>editing the gem.cnf file, but it didn't work.

You should be able to use the line in GEM.CNF:

SHELL=<Thing path>

It works for me :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3589. Re: Falcon Tracker ???

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: oldfart_sd@my-dejanews.com
Message-ID: <6jq5fh$58s$1@nnrp1.dejanews.com>
Source record: 100639

In article <01bd8275$73d58700$6cacf482@sven133>,
"Sven Persson" <sven.persson@mbox301.swipnet.se> wrote:
> > Any one know of a good 8 track tracker for the Falcon 030 ??
> Try Graoumf Tracker or Digital Tracker! Gives you 32 channels!

Well I hope Digital Tracker is a bit more stable now, as it keeps
crashing on my Falcon!!! (Mind you, my Falcon is a bit strange
anyway!) Also, Graoumf Tracker doesn't save in the normal
version. I've sent off for the full shareware version, but I haven't
had any word back yet- bah!

So, at the moment, the only 8 channel tracker for the Falcon I
can recommend is Octalyser!

Old Fart of the Senior Dads!

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3590. Re: "animated" colour icons vs. mono icons

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6jpu80$j16$1@sun27.hrz.tu-darmstadt.de>
Source record: 100640

Hi!

In article <356055ca2121451@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:
> So why doesn't this work simply by converting those colour icons into
> mono? Are those "animated" and colour icons built differently than mono
> icons (apart from the obvious fact that the pixels are coloured that
> is)?

Yes, mono icons may even be different from color icons with only one
plane (i.e. mono as well). Mono icons only have one "face", when you
select them, they simply get inverted. Monochrome color icons, though,
may also have a different "face" for the selected state, i.e. they're
"animated".

If, however, you want to have monochrome animated icons, you still have
to use color icons. You can of course delete all the information for
color resolutions, but you have to create a new "selected" state for the
1-plane-resolution. This is quite easy with Interface, I can't say if and
how that works with other programs like ResourceMaster.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

3591. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3067_outrider@lvdi.net>
Source record: 100641

Re: "MP2/MP3 (was: Re: Real Audio)", marillat@alpes-net.fr scribbled the following on 18 May 98 @ 19:54:30:

TM>> I have this player, but have NEVER came across an MP2 file.
TM>> Where are these available?
m>
m> Try http://www.iuma.com
m>
m> but be carefull download only mono file, not stereo.

Thanks for the tip.

Does our MP2 player not support stereo?

* LED v1.51 * Stephen King of Borg: "M-O-O-N, that spells Borg!"
--

Terry May - Las Vegas, NV

3592. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <35619E12.15FB@imag.fr>
Source record: 100492

Gï¿½tz Hoffart wrote:
>
> MausNet name - Usenet name
> --
> Atari.DTP - maus.sys.atari.desktop
> ...

Hello,

I'm not sure: Is it Usenet I commonly call "news"? Because I don't find
any maus.xxx newsgroup in my choices. There is no de.xxx also (but there
is fr.xxx).

I don't quite understand...

Yves.

I profit from this posting to ask the author of this signing if I may
use it. I find it amusing ;-)
--
(-:|==|:-)
Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

3593. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3561A1A0.A245E718@hol.REMOVE.THIS.fr>
Source record: 100493

```
Yves Gablin a ï¿½crit:
>
> Gï¿½tz Hoffart wrote:
> >
> > MausNet name - Usenet name
> > ------------------------------------------
> > Atari.DTP - maus.sys.atari.desktop
> > ...
>
> Hello,
>
> I'm not sure: Is it Usenet I commonly call "news"? Because I don't find
> any maus.xxx newsgroup in my choices. There is no de.xxx also (but there
> is fr.xxx).
>
> I don't quite understand...
>

It all depends on your newsfeed. Not all newsservers carry all groups.
Ask your ISP for the groups you want, if you are able to handle german.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3594. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz8lnry45sr.fsf@sara.lysator.liu.se>
Source record: 100494

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:

> > About using both CPU and DSP.. I (we) also had that idea at some
> > point. We thought that it would be a good idea if the CPU took care of
> > integer things, up to and including huffman decoding, and then send
> > the stuff to the DSP to finish the work. But, after some calculations,
> > we came to the conclusion that it would be _far_ too much data to be
> > shipped from the CPU to the DSP, the bus just wouldn't be able to.
>
> What about using a BIG buffer. As the Falcon has got DMA sound it should
> be able to handle the playing in the background and then you decode while
> it plays. I guess this is how it normally works, but I'm talking of a HUGE
> buffer, atleast a few seconds. You would only get a delay at start. Maybe
> this doesn't matter anyway, what do I know? :-)

No, it doesn't matter, it's a matter of bytes/second. With decoding up
to and including huffman in CPU, it's too much data per second that
would have been needed to be shipped to the DSP. It's not
possible. The only alternative to that, is to send data before huffman
decoding and let the DSP do that part too, but there's not really that
much before that anyway, so in that case it could just as well do the
very first parts as well.

> Anyway a MP3 player would be very nice even though there is a new standard
> on it's way so MP3 will probably be loong forgoten when we get a player. If
> the Amiga can do it, why not a fast Atari?

A fast Atari probably could, maybe a 50MHz 030. I don't know what the
requirements are for the Amiga player, but it's most likely far higher
than 16MHz 030.

I doubt the new standard (MPEG AAC, or MPEG4) will be easier to
implement. For a full implementation, there are three different kinds
of decoding necessary. Although, I think only one of them will be used
for what MP3 are used for today, the other two are for lower
bitrates.

Th only sources I found (pointed to by you, Magnus) only supported
mono, and it said that was the only thing that had been implemented at
that time. I suppose there will be a bunch of sources some time.

For the interested, I got this link from someone:
http://www.sparta.lu.se/~bjorn/whitney

It's an MP3 player based on a TMS320C31 DSP, which he is running at
60MHz, and has 32k x 32bit zero-wait state RAM. It's substantially
faster than the normal, unaccelarated DSP in Falcon. However, it's the

only source I have found which is optimized for any DSP at all. I haven't looked very much at it, so I can't say how difficult it would be to convert it to 56001 code. Personally, I don't feel much up for it, but someone else with a lot more energy might. :)

Greetings,

Tomas - tomas[@.]nocrew.org

3595. FS: Complete Mega ST4 system & Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998051916031200.MAA12269@ladder03.news.aol.com>
Source record: 100495

I have a complete Mega ST4 system and a TON of software for sale. Sale is open to US RESIDENTS ONLY. I would prefer to sell the whole package as one lot, but will consider offers for individual pieces of software.

Package Price: $600+freight, obo. Inquiries should be directed to

WFChris@aol.com

The package includes the following:
Hardware
1 Mega ST4 & Keyboard
2 Monitors; 1 SM124 momchrome & 1 SC1224 color
1 monitor switch box
1 mouse
1 joystick
1 MouseMaster switch box
1 ICD 44 mb Syquest drive
1 SF314 external floppy drive
1 Cannon BJ10e bubblejet printer
1 Supra Modem 2400 (ok, its not very fast, but it was good enough for GEnie)

Software
Applications
Calamus
Flash
Clean Up ST
Word Perfect
Degas Elite
Data Manager
Word Flair
various utility programs such as NeoDesk
Games
Maniac Mansion
Empire
Star Wars
Gauntlet
Warlock
ArcticFox
King of Chicago
Thunderbirds
SimCity
Ancient Art of War in the Skies
Steel Empire
ShadoWorlds
Balance of Power (1990 ed)

Rorke's Drift
Railroad Tycoon
Storm Master
Populus
Power Monger
War in Middle Earth
Defender of the Crown
Lemmings
Hitchhiker's Guide to the Galaxy
F-16 Combat Pilot
Star Glider
Jeanne d'Arc (in German)
The Secret of Monkey Island
Autoduel
Hard Drivin'
Civilization
Realms
Their Finest Hour: The Battle of Britain
Frontier: Elite 2
Thrid Riech
Pirates!
Chronoquest

3596. CD-ROM for sale UK

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Roy Goring <rgoring@REMOVE.zetnet.co.uk>
Message-ID: <FN_3561bf2e_rgoring@znews.zetnet.co.uk>
Source record: 100496

Hi All,

I have a Toshiba 2X SCSII CD-ROM for sale :-)

It will run on any Atari :-)

£25 inc postage in the UK

Email or phone 01705-611847

--
Yours Roy

```
+-------------------------------------------------------------------+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+-------------------------------------------------------------------+
| The Atari WebRing - http://atariwebring.home.ml.org |
| The Atari WWW Message Board - http://atariboard.home.ml.org |
+-------------------------------------------------------------------+
| Falcon 14Mb - Nemesis - MagiC 5.11 - NVDI 4.11 - Jinnee - Freedom |
+-------------------------------------------------------------------+
| CAB - STing PPP - Infitra - Firenews - AtariIRC "GingerNut" #atari |
+-------------------------------------------------------------------+
```

3597. Re: 1040st Beginner Pointer

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3561a168.2146752@news.tmisnet.com>
Source record: 100497

On Tue, 19 May 1998 10:53:42 +0200, Nicholas Bales
<bales@hol.REMOVE.THIS.fr> wrote:
>> As an aside. is the printer port serial or parallel?
>Printer port is parallel, but stay away from those "optimized for
>Windows 95 only" printers. You'll also need the appropriate drivers for
>whatever printer/software combination you plan on using.

In fact, my experience with Hewlett-Packard printers
(at work, on an Intel/Microsoft machine) was so bad
-- three replacements in one year due to a variety
of defects and software-driver incompatibilities --
that I wound up begging for an Epson Color Stylus.

At home, I routinely move my ECS 800 between Atari and
Intel/Microsoft computers with no difficulty.

Buy an Epson!

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3598. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Frostycat <Frostycat@jaygee.demon.co.uk>
Message-ID: <DVI3vAAqzbY1Iwl9@jaygee.demon.co.uk>
Source record: 100498
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.amiga.advocacy

>What's an Atari ?

Now THERE'S a question!

The consoles:

Pong. The Atari VCS with that awesomely bad joystick. Then the 7800 came along. That was kinda nice. Anyone remember "The Adventures of Cute"?

The computers:

The Atari 400 started it all with it's podgy design and membrane keys. Then..erm...was it Jay Miner? Anyway, he designed the 800 - a seriously wicked machine for it's time.

Then, after the XL 8-bit range, came Atari STs. The healthy competition to the Amiga. In fact, I loved Atari STs so much, I didna change to the Amiga until 1991. But I've never looked back.

Anyway, the Falcon was a technically sound machine backed up a failing company.

And finally - "Atari Teenage Riot". Oh dear.

It's strange how die-hard Amiga users have become with their machines. Four years have passed silently and yet advocacy is still alive as ever. Where would I be without my morning fix of Arami, Viper, Corn and Jack Andrews, Pete Kittel and the rest of them? :)

The Atari's still cool by the way....

FROST:BITE

```
_____________________________________________________________
|STM-FC of Project Sound - Underground Trip-Hop, Drum & Bass|
| "Enter the Temple" & "Urban Gold" Coming soon on CD & DBM |
| Amiga Technology + 16-bit Surround Sound + Fostex 8 track |
|~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~|
|Amiga 1200T/030-50/22meg/CV64/Prelude/5 GIG HD/CD-Rom/OS3.1|
|~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~|
|TCB Tracker - NoiseTracker - ProTracker - DigiBooster - THX|
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
```

3599. Re: AOL/E-mail decoding

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Curt Vendel <curt.vendel.2@csfb.com>
Message-ID: <3561BB85.2DDF96E9@csfb.com>
Source record: 100499

Charles,

Simply have your friend go to www.shareware.com and do a search for mime decoders and he will find one, I use fcode which works great, it encodes and decodes multi-part mimes extremely fast and efficient.

Curt

3600. Help: Installing applications

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <6jsjeq$cj8$1@nnrp1.dejanews.com>
Source record: 100500

Hello,
I need help installing Notator into the hard drive of my Mega ST2.
When I select the application off the disk, then highlight install app. from
the options menu, I select GEM, name it as a PRG file, then hit ok. It doesn't
do anything after that. When I select a file off a disk it does not open into
the app. instead showing the show or print file window. Anyone have any ideas?
I just got my Atari last week so I'm relatively new to all this. Any ideas or
tips appreciated. Thanks.

-Dave

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3601. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IETQCBDXUP@data.rhein-main.de>
Source record: 100501

In <35619E12.15FB@imag.fr> Yves Gablin wrote:

> I'm not sure: Is it Usenet I commonly call "news"? Because I don't find
>any maus.xxx newsgroup in my choices. There is no de.xxx also (but there

Ask your provider..
He can order that newsgroup(s)

Same as here with z_net, i can't take one of these groups.. :/

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3602. WTD Stos (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: jadams1644@aol.com
Message-ID: <1998051918113200.OAA26068@ladder01.news.aol.com>
Source record: 100502

I would like a copy of STOS not a copy and full manua.please email direct at jadams1644@aol.com

3603. Re: HELP! printing score with Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6jshsp$30b$1@roch.zetnet.co.uk>
Source record: 100503

On 19 May 1998 13:11:57, dainie@my-dejanews.com wrote:

>I have tried hooking it up to a Canon BJ-210.ex but none of the printer
>drivers seem to work.

Make sure the Canon's DIP switch is set to a supportable emulation -
usually Epson 24-pin/Epson LQ.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3604. New Disk needs articles (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: jadams1644@aol.com
Message-ID: <1998051918151300.OAA22108@ladder03.news.aol.com>
Source record: 100504

I am thinking of starting a new disk mag for the ST but I need your help with articles,letters, ideas, advice and just about anything to do with the ST. Also i need a name for the mag.Any offers?
If you can offer any help then email me direct at
jadams1644@aol.com

3605. Re: HELP! printing score with Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: dainie@my-dejanews.com
Message-ID: <6jslev$g1v$1@nnrp1.dejanews.com>
Source record: 100505

Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:

> Absolutley not, but you can also try alt.steinberg.cubase.

Did that first.. no response yet.

> Seriously, have you tried a print spooler ? This things set up a memory
> buffer where the printing data goes while it is being sent to the
> printer, thus freeing up things for you to keep on working.
>
> Go to http://www.umich.edu/~archive/atari/Printing/ and look in the
> 0index file.
>
> You might want to try gsp33uk.zip, fpprnt.lzh, m_spool.zip, spool11.arc.
> I haven't tried any of these

No, my concern wasn't really the fact that it couldn't multi-function, good opportunity for the "artistic one" to eat, sleep, shave, meet his family, mow the lawn, paint the house..... :) Hmmm. Yes, maybe it's okay that it's taking forever!

> > I am working with a VERY eccentric composer who even has a spare Atari in his
> > closet for when this one finally bites the dust or is run over by my car. I'm
> > sure there are some of you in this group who understand him perfectly!

> Nothing's excentric about using the best hardware for a specific job,
> and considering the price of Atari hardware there's nothing wrong with
> having several of them as spares ;-)

You're right, of course. On this side of the atlantic, unfortunately, people (read, music store employees) can't resist a smirk when they hear "Atari".

Thanks for your help, Nick, and for such a quick response!

DD

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3606. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6jskmiofi1@mark.ucdavis.edu>
Source record: 100506

reiburg.de> <35619E12.15FB@imag.fr> <IETQCBDXUP@data.rhein-main.de>
Distribution:

: In <35619E12.15FB@imag.fr> Yves Gablin wrote:
: >I'm not sure: Is it Usenet I commonly call "news"? Because I don't find
: >any maus.xxx newsgroup in my choices. There is no de.xxx also (but there

Robert Schaffner (robscha@data.rhein-main.de) wrote:
: Ask your provider.. He can order that newsgroup(s)
: Same as here with z_net, i can't take one of these groups.. :/

If your provider won't provide you with the Usenet Newsgroups you want
(and in answer to Yves first question, yes, what you refer to as "news" is
probably Usenet News), the Newzbot might be able to find a publicly
accessable Usenet server that has the groups you are interested in. Go to
http://www.jammed.com for more information.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3607. Dutch resources for Thing

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <895606211.21807.0.rover.c3adfca1@news.demon.nl>
Source record: 100507

Hi all,

as from today, Dutch translations for the resources of the Thing Desktop can be found on my homepage (see below). Thanks to Godfried Cobben, who is the fastest translator I've ever seen!!! Version 1.26 is available now...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3608. Re: mirror mirror on the wall

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jsmv5$3m2$1@roch.zetnet.co.uk>
Source record: 100508

```
On 17 May 1998 23:05:20, kevin dermott wrote:
>hi all
>does diamond mirror have a problem with big partitions 1 gig?
>
>
>kevin
> zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
> e $$$$$$$$$$$ e
> t e.mail kdermott@zetnet.co.uk t
> n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
> e mobile 0860 766 389 e
> t &&&&&&&&&&&&&&&&& t
> zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
> mug shot at http://www.users.zetnet.co.uk/kevin/
>
> many ataris many monitors many drives > k&e.dermott@zetnet.co.uk > z
> the first few seconds are the best
>.

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
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mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

3609. MyMail Geneva and Olga Help

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: chiassa@umoncton.ca
Message-ID: <6jsn6oovs1@garnet.nbnet.nb.ca>
Source record: 100509

Hello,

A number of new email clients use Olga (Infitra and MyMail). I have installed MyMail and it runs fine under Geneva 6 except for the drag and drop option. I assume this problem is related to the fact that I don't have Olga installed because I don't know how. I drag the file to the edit window and nothing happens. I have a copy of Olga but the docs are in german. Is there an english or french version or perhaps some kind soul can tell me and I assume others in equal need the information to get this combination up and running?

Thanks

Alyre Chiasson

3610. Re: STinG/ISP's that block problem?

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6jso14ofi2@mark.ucdavis.edu>
Source record: 100510

```
Charles Silver (csilver@Puke.On.Spammers.com) wrote:
:
: Yeah, I finally got that one solved. The ISP's firewall had me puzzled for
: a while as most USA ISP's don't use one and I didn't bother to ask. If you
: do ask an ISP about firewalls, they clam up faster than a dog digs sand.
: David gave me some good info about proxy servers which helped also. All in
: all, it was a good learning experience. One more hint in a "bag of tricks".

Maybe you could write up some of these tricks into a STiNG FAQ? Your
experiences would make a good addition to the STiNG documentation, perhaps
even taking some of the documentation burden off Peter so he can
concentrate on adding functionality.

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

3611. Re: Help: Installing applications

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3561de24.1250432@news.tmisnet.com>
Source record: 100511

Greetings!

I'm assuming you're not using the 'Install Application'
function to copy the program from the floppy diskette
onto your hard drive. Usually, there's an INSTALL.PRG
file on the distribution diskette that does that.

Assuming the program is already installed on your hard
drive, and you wish to have the program start whenever
a data file with extension *.___ is double-clicked:

1) Do what you did, as shown in your list below.
2) Enter the data file extension in the appropriate space.
3) Press 'ok' so the change is recognized.
4) Save the desktop (it's there under 'Options')
5) Reboot your machine so the change takes effect.

Now try it. It should work ok. Double-clicking on a
Notator data file should automatically load Notator and
(as a bonus) the data file you selected.

I wish I knew what extension was used by Notator files
so I could tell you what characters to use in step 2.

-- George Crissman
-- strads@tmisnet.com

On Tue, 19 May 1998 18:36:10 GMT, shimh@clpgh.org wrote:

>Hello,
> I need help installing Notator into the hard drive of my Mega ST2.
>When I select the application off the disk, then highlight install app. from
>the options menu, I select GEM, name it as a PRG file, then hit ok. It doesn't
>do anything after that. When I select a file off a disk it does not open into
>the app. instead showing the show or print file window. Anyone have any ideas?
>I just got my Atari last week so I'm relatively new to all this. Any ideas or
>tips appreciated. Thanks.
>
>-Dave
>
>-----== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/ Now offering spam-free web-based newsreading

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3612. Boot disk 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: "Thomas M. Ball" <tom@bln.de>
Message-ID: <3561FF9E.40A057E6@bln.de>
Source record: 100512

Hi,
I've just bought a used Atari 1040ST with a disk drive.
Unfortunaly, there didn't came any disks with the system.
Since I would like to see how an Atari looks like, I wonder if anybody
of you could mail me a boot disk that could start the system????

I'd like to get a compressed file which I could decompress on a blank
disk. You could use dd (if you are a unix guy) or any DOS tool!

Thanks
Thomas

3613. Re: Help: Installing applications

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jsvl2$4qh$1@roch.zetnet.co.uk>
Source record: 100513

>
>I wish I knew what extension was used by Notator files
>so I could tell you what characters to use in step 2.
>
>-- George Crissman
>-- strads@tmisnet.com
>

it uses .son or .mid but this is an option once you enter the program

so it will open but you have to select what you want to do once it has
started

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
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n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
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zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3614. status Tempus editor?

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: news@rhkoning.xs4all.nl
Message-ID: <3561ffb2.19064603@news.xs4all.nl>
Source record: 100514

A friend of mine has bought the Tempus editor for Atarai a long time ago (8 years ago or so). Could anyone tell me whether the distributors of the Tempus editor can be found on WWW, what the latest version is and (horror oh horror) whether a port to windows95 is available?
Thanks, Ruud

3615. Re: HELP! printing score with Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: whartman@friko3.onet.pl
Message-ID: <xsn81.3792$eg.1650103@news.tpnet.pl>
Source record: 100515

On 19 May 1998 13:11:57, dainie@my-dejanews.com wrote:

>I am currently printing scores using Cubase Audio, with an Atari
1040 STE
>that's hooked up to the world's slowest printer, a Canon BJ-5.
>
>It's taking ab-so-lute-ly forever.

Try to speed up the printing process by using software like
the fredwest.prg (AUTO folder program - very good!) - you can find it
on ftp piwo.bl.pg.gda.pl/pub/atari (or still in the incoming/atari).

>Is there any way I can take the Cubase disks from the Atari and
convert them
>to something so I can print from a PC?

If you have a running copy of Cubase Score on a PC you can just
load you songs directly. If not, you will have to print pages to disk
as IMG graphic file and then convert it to another graphic format
readable by a PC (TIFF...). You can do it with GEMView (to find on
any good Atari ftp server.

Wojtek.

3616. Re: Boot disk 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Andrew <aos@vellocet.insync.net>
Message-ID: <Dxn81.578$ce.2626405@insync>
Source record: 100516

Thomas M. Ball <tom@bln.de> wrote:
> Since I would like to see how an Atari looks like, I wonder if anybody
> of you could mail me a boot disk that could start the system????

Except for the very oldest STs, the OS is in ROM, so you don't need a
boot disk. I'm not sure any 1040STs were made without TOS in ROM
(someone correct me if this is wrong).

Anyway, point being, you don't need a disk. As for other software,
there's all kinds of stuff on various ftp sites and web sites. Since
the Atari uses the same format floppies as MS-DOS, you can just format
a DOS disk (make sure it's 720K, not high density) and move stuff over
to the ST.

--
Andrew O. Smith - <aos@insync.net> | "There was no such thing as the
Sysadmin, Insync Internet Services | Internet five years ago."
Houston, Texas, USA | --Neil Herman, Smith Barney

3617. FS: Falcon030, 4Mb + accessories

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Lawrence Gold <gold@shell.aros.net>
Message-ID: <6jt5t3$op8$1@news.aros.net>
Source record: 100517
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a Falcon '030 with 4Mb RAM, 85Mb internal IDE hard drive, a mouse,
and VGA and ST monitor adapters that I'd like to find a good home for.

Included is the following software w/ manuals:

STalker 3.02
Wordperfect 4.1
Flash 1.6
GFA Draft Plus
MultiDesk Deluxe
NeoDesk 4
Pagestream 1.8
C-Lab Creator SL 2.2
Geneva 1.02
STeno 2.0
LDW Power Spreadsheet

Please send e-mail to gold@aros.net if you'd like to make an offer. Thanks!

3618. WTB: Atari Megafile Harddrive

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6jss0g$m8q$1@ns1.thpl.lib.fl.us>
Source record: 100518

Anyone have one any size harddrive for sale with appropriate setup software at a reasonable price please advise by return e-mail please and thank you. sfpu@scfn.thpl.lib.fl.us

3619. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <58K9183883*@CLIP1.CLIPBOARD.CH>
Source record: 100519

On 17 May 1998 15:36:49, "David P. Cole" wrote:
>HenryK wrote:
>>
>> What's an Atari ?
>
>Out of seriousness or out of sarcasm does that remark originate?
>
>Most Amiga owners know that most of those who worked on the old 8-bit
>Atari line developed the Amiga after quitting (or being fired) from
>Commodore when Jack Tramiel bought the company in 1984(?).
>.
The Amiga was made before then and Jack left Commodore when the
BOD bought out the Amiga company. He then made the deal with
WB to buy Atari. I belive 85 was when the 1st ST came out.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3620. Re: Viewing pics in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35615466.0@d2o29.telia.com>
Source record: 100520

Terry May wrote in message <2919_outrider@lvdi.net>...
>kh> I want to get 24-bit best quality pictures as fast as the
>kh> hardware permits ... and then the DSP is what it's supposed use.
>kh> Scaling is not necessary, scrollable buffer is enough.
>
>Sounds like you're describing the Apex viewer (other than the scrollable
>buffer). AFAIK, it's the only viewer that gives you a 24-bit display on a
>standard Falcon and it uses the DSP.

I've got hold of the developer of MGIF which is fast, nice and _free_ :)
I've tried MGIF v5.10 b5 and sure it has some problems, but it's the best
I've seen so far ... and talk about customer support, there's a developer
who should get some shareware fees allright.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3621. Re: Convert LDW files

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3561554b.0@d2o29.telia.com>
Source record: 100521

Chris Whitelock wrote in message <895156457.88395@newton.dialix.com.au>...
>Use the LDWCNVRT.PRG conversion program to convert your .LDW file to a
>Lotus WKS or WK1 file, which Excel should load with no problem.

Is this LDWCNVRT part of any package or is it free-/shareware, and if it is,
where can it be found?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3622. Re: Don't format IDE

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <356157e3.0@d2o29.telia.com>
Source record: 100522

Uwe Seimet wrote in message <355BEDD8.17BD@ooc.de>...
>Note that some version of HDDRUTIL 7.5 had a bug the led to a crash when
>partitioning. This bug was only present when the English GUI was
>displayed is already fixed in the most current versions.

That explains it. I've got a english GEM/TOS and a german MagiC.

>There is a simple workaround: Keep the Alternate key presses when
>starting HDDRUTIL. On non-German versions of TOS it will then start up
>with a German GUI and there the crash doesn't occur. Except for the
>language the German GUI is identical to the English one, of course.

Why did the application crash both in GEM/TOS and MagiC when I tried to
format the drive? The bug causing the crash you mentioned only crashed the
app when I tried to partition the drive, when I try to format it crashes all
of the time!

Best Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3623. Re: How to install CBHD?

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35618147.0@d2o29.telia.com>
Source record: 100523

Michael and Nicole Freeman wrote in message
<6jl0sk$dp7$1@excalibur.flash.net>...
> I've downloaded the latest version of CBHD I can find, but I
>don't speak German as well as I would like, so I can't read it's
>instructions. Are there any English translations, or can anyone tell
>me how to correctly install it on my Falcon? Thanks!

I can't remember everything but I'll tell you a few things ...

The whole process will be easier if you understand your goal ... this is
what you will have when you've got a harddisk driver installed (not just
CBHD)

All (?) harddisk-drivers consists of these parts:
- bootsector on harddisk (the launcher)
- main driver in the root dir of your harddisk (named <drivername>.SYS)
- application program to format/initialize/partition/destroy/corrupt
your harddisk ;)

The CBHD was my first choice also after using a very old version of HuSHI.
Before that I had AHDI. Now I use HDDriver by Uwe Seimet (a member of this
newsgroup by the way) ...
I would really recommend you to use the superrior HDDriver, but if you're on
a budget you might be forced to use CBHD, so I'll try to tell you something
about it at least ...

- make sure your HD is working (either used with another driver or
formatted, partitioned, initialized) i.e. (accessable with a driver)

- If you got an earlier driver you can already access the drive, otherwise
run the CBHD.PRG off a floppy or something so that you can access the HD.

- Copy the main driver program (probably named CBHD.PRG just to confuse us
:) to your harddisk's root dir and name it CBHD.SYS.

- run the application that installs the bootsector on the HD ... I can't
remember its name but it's quite straightforward.

Eject all disks and reboot the whole darn thing ... does it work? If not ...
e-mail me or better yet the author of CBHD (can't remember his name either)
and describe your problem(s).

Remember also that if you want DOS compability with partitions over 32Mb you
need either the MagiC OS or the BigDOS AUTO program.

Hope I haven't confused you up totally ;)

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

3624. Re: Falcon Tracker ???

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35618269.0@d2o29.telia.com>
Source record: 100524

Chris Swinson - MEGA Disczine wrote in message
<6jnijn$t2c$1@heliodor.xara.net>...
>I used to use PROTRACKER but it failed to work when I put Nemesis in my
>machine, I was hearbroken after I found out :-((

Can't help you there, but when mentioning it, what's the latest ProTracker
release for Falcon, and where can it be found?

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

3625. Re: Pacifist emulater help needed

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: tom <tommy@niagara.com>
Message-ID: <35617EC7.7BE2AAAD@niagara.com>
Source record: 100566
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Make sure the following is set in the ini file.

pcdrive = yes ;set this to yes to make Pacifist read from the
a drive, but it won't work with protected disks. You're
also better to use imgbuild to create a .st diskfile from the floppy.
Good luck..

image=disk.st If you create a disk image - you point at it here!
mount=e:\atari mount a hard drive or directory as a hard drive in
pacifist

T-top wrote:

> I've managed to get this running, but it does
> not know the PC a: drive, which is where
> I want to run my game from (Colonial Conquest).
>
> is there any line to be added to the ini file to get
> this working properly?
>
> is a transfer of files required to the c: drive?
>
> any help would be appreciated, thanks.

3626. re: atari and amiga users unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: scampan@hol.fr
Message-ID: <895558996mnewsscampan@hol.fr>
Source record: 100567

> On 13 May 98 20:55:02 +0100 Iggy Drougge <optimus@canit.se> wrote:
>
>
> >There is an Amiga emulator available with source for UNIX; UAE.
> >Wouldn't it be possible to port it to the ST and replace the CPU
> >emulation with the real thing?
>
> As I understand it, there is actually a version of UAE for the Amiga
> itself (never quite understood why), so it should definitely be
> posible.

A lot of customised Amiga (68060, graphic card, ...) can't run old softwares (games, demos,...). So, Amiga-UAE can be a good solution to solve this problem.

For an Atari-UAE, keep in mind that emulating the Amiga graphic chipset isn't so important today thanks to retargetable graphics systems (Picasso 96 or Cybergraph'X). Yes, with RTG, you can't run old games or demos but now almost all software (games included) are RTG-compatible. Win95-UAE is a lot faster with using RTG. There is a Win95/DirectX version of Picasso96, so why not a TOS version ?

>
> >Same goes for a port of STonX to AmigaOS.
>
> I believe the Amiga already has at least one ST emulator, although I
> have no idea of how good it is.
>

There is one ST emulator on Amiga, but it is very old. So old that I don't know if it works well with AmigaOS 3.x and 68040/60 processors.

I have always hesitated between Amiga and Atari computers (Amiga 500 and Atari 520STE, then Amiga 1200 and Falcon030) but finally, I always chose Amiga.

I'm still looking at the Atari Universe and I would really *love* an emulator which transform my Amiga in a small equivalent of a Falcon/Hades/Milan computer.

> ========================
> lmcclure1@mindspring.com

[Sorry for my *poor* english !]

Stephane Campan (scampan@hol.fr)

3627. Re: MiNT 1.15.2b (WAS: Re: ZIP DISKS PC TO ATARI.)

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Frank Naumann <fnaumann@hppool.cs.uni-magdeburg.de>
Message-ID: <3560C1D0.1BD2@hppool.cs.uni-magdeburg.de>
Source record: 100568

Hi all!

> Anyway, I'm able to read/write long file names without the minixfs
> driver but I *can't* read DOS partitions >32 MB without Big-DOS.
> Are you sure MiNT 1.15.b2 supports large DOS partitions?
> I'm doing this on a Hades060 running N.AES 1.7.1/MiNT/Thing
> 1.26/HDdriver 7.5

Please note that this version is in development and not a official
release.
(b2 don't set the XHDI limits and so large partitions can't be read)

--

Tschuess
...Frank

--
ATARI FALCON 040

Internet: fnaumann@cs.uni-magdeburg.de
Mausnet: Frank Naumann @ L2

3628. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d98t6d.1glipz610cr2ikN@pwomar.demon.co.uk>
Source record: 100569
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.amiga.advocacy

HenryK <henryk@auscape.net.au> wrote:

> What's an Atari ?

What's a Troll?

FU set.
--
-> The email address in this message *IS* Valid <-

3629. MonSTEr TAF Flea Market - update

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3560f508.0@diana.idirect.com>
Source record: 100570

here's an update to the TAF MonSTEr Flea market to be going on July 11th in Toronto:

we have decided to not only make this a chance to sell and buy all sorts of hardware and software for our members as well as those outside the club; we have also decided to make this an event whereby you can learn just what you can still do with an Atari, including the Internet, desktop publishing, scanning OCR, and much much more! So far we have confirmed an Internet demo at the show (using the suite of available Internet clients running under STiNG); we also hope to have a Calamus demo and a music demo going on as well.

We're also hoping to have a number of dealers at the show as well, with people to be announced as they are confirmed. So far we will have a booth for the fanzine ST+ at the show.

We're in the midst of starting a promotional blitz for the show, with advertising in a number of the computer tabloids, the weekly tabloids, and of course on the USENET.

Anyway, here's the original announcement about the show :

Subj : TAF Flea Market July 11, 1998.

SATURDAY, JULY 11TH, 1998 is the date for another popular Toronto Atari Federation FLEA MARKET! The doors open to the Public at 1:00 PM and runs to 5:00 PM.

Yes, here's your chance to come to a bazaar of Atari-related software and hardware where you can shop for that peripheral or application for your ST/TT/Falcon or 8-bit that you've been looking for. Or, if there's stuff that you have no use for, get yourself a table and sell! Get rid of your old stuff or find yourself a treasure!

We're hoping to have some local dealers (and with luck some out-of-town ones) show up for this event, so we've booked a larger hall in anticipation of a good turnout. To help with the costs of the event, the following will apply.

A Half-Table costs just $5.00, Full-Table just $10.00 each. A Half-Table is FREE to TAF MEMBERS. (Dealers are expected to contribute a little more <grin>), with entry to the Flea Market at $2.00 per family (Free to TAF Members).

The Flea Market itself will run from 1:00-5:00 PM (with setup commencing after 12:00 PM and teardown at 5:00 PM).

This should allow enough time for as many people inside
and outside Toronto to show up. We'll keep you posted on
who will be showing up for this event as we make confirmations.

As usual, piracy cannot and will not be condoned at a TAF Flea
Market - anyone caught selling pirated software or stolen
hardware will be dealt with severely!

Please refer to the bottom of this document regarding getting
in touch with TAF on booking tables or finding the location
of the event - and we'll see you there!

The TORONTO ATARI FEDERATION Flea Market will be held in the
Gold Room of the North York Memorial Community Hall on the
Lower (or Concourse) Level of the North York City Centre
Library Building at 5110 Yonge Street at Parkhome Avenue.
Parking garage inside the complex next to the Novatel Hotel
Those using public transport can take the TTC's line to the
North York City Centre Station and walk through the tunnel
into the concourse, down to the food court, turn left and
find the Memorial Hall.

That's Saturday, July 11, 1998, 1-5pm for the TAF FLEA MARKET.

TAF ONLINE EMC & BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com
Dave Lee, Treasurer - Sysop TAF ONLINE or dave.lee@taf.ftn.org

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

3630. Newsie, FTP/Website access

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: marksimp.@integrityonline7.com
Message-ID: <35611232.0@205.238.18.7>
Source record: 100571

Hi,

I'm trying to set up a website using the webspace that comes with my ISP account. I'm having problems accessing the ftp server for my account though. The newsie docs are of no help, so I'm hoping to find some help here.

I've tried some of the sites that come set up within newsie, such as toads ftp site, and it seems to work fine. When I try to access my server however, it over aminute to move from connecting to server to sending request, then it just sits there, I've waited as long as ten minutes.

The newsie docs don't explain what goes in the "directory" entry of the server edit dialog. My website address will be http://www.integrityonline7.com/jam/index.htm. I've tried entering various forms of that in the directory entry line but I'm having no luck. Unfortunately, I've never used ftp prior to this, so I'm just stabbing in the dark.

Does anyone know how this is supposed to work?

Thanx,
Mark S.

3631. Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <356116fc.4360327@news.mindspring.com>
Source record: 100572

On Sun, 10 May 1998 08:03:27 GMT steve@steverosie.demon.co.uk (Steve Stupple) wrote:

>So you are using the same typeof disk that you use on your PC! If the
>disks are high denisty (HD, the ones with 2 holes in) then this is
>where you problem is. High Density disks have a thinner media and
>hence the drives use a smaller magnetic field, the double density
>disks have a thicker media and the drives use a slightly stronger
>magnetic field when they write to the disk.

<Nitpick Mode ON>

Actually, high density 3.5" floppy disks have a coating with higher magnetic coercivity (720 oersteds) than double density 3.5" floppy disks (600 oersteds). HD floppy disks actually require a stronger write current than DD floppies, exactly the opposite of what you stated.

<Nitpick Mode OFF>

==========
lmcclure1@mindspring.com

3632. MintNet and PPPD configurations

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: s1383700@uottawa.ca
Message-ID: <35611f5c.0@news1.ottawa.cyberus.ca>
Source record: 100573

Hi all!

I've got a great working setup with STING, it's fast and
stable... I also have a MintNet setup but it just can't compete
with sting (Where speed is concerned), I wanted to use my
sting configurations for MintNet since sting's is performing nicely.
the problem is that I don't know where I to enter them. Could someone
point out how to configure the equivalent sting parameter in MintNet?

Sting Parameter -> Equivalent in MintNet ?
==========
TCP_PORT
MSS
RCV_WND
DEF_RTT
DEF_TTL
TCP_ICMP

UDP_PORT
UDP_ICMP

Do I use ifconfig or pppconf? which parameters do I need to enter?
I've looked at the man pages but I just can't figure it out!

Thanx A bunch!
Gilles

3633. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35612DCF.7067634E@NO.SPAM.emw.ericsson.se>
Source record: 100574

Tomas Berndtsson wrote:

> About using both CPU and DSP.. I (we) also had that idea at some
> point. We thought that it would be a good idea if the CPU took care of
> integer things, up to and including huffman decoding, and then send
> the stuff to the DSP to finish the work. But, after some calculations,
> we came to the conclusion that it would be _far_ too much data to be
> shipped from the CPU to the DSP, the bus just wouldn't be able to.

What about using a BIG buffer. As the Falcon has got DMA sound it should be able to handle the playing in the background and then you decode while it plays. I guess this is how it normally works, but I'm talking of a HUGE buffer, atleast a few seconds. You would only get a delay at start. Maybe this doesn't matter anyway, what do I know? :-)

Anyway a MP3 player would be very nice even though there is a new standard on it's way so MP3 will probably be loong forgoten when we get a player. If the Amiga can do it, why not a fast Atari?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3634. Re: Newsie, FTP/Website access

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <895564197.14984.0.rover.c3adfca1@news.demon.nl>
Source record: 100575

On 19 May 98 05:01:38 G, Mark Simpson wrote:
>Hi,
>
> I'm trying to set up a website using the webspace that comes with my
> ISP account. I'm having problems accessing the ftp server for my
> account though. The newsie docs are of no help, so I'm hoping to find
> some help here.
>
> I've tried some of the sites that come set up within newsie, such as
> toads ftp site, and it seems to work fine. When I try to access my
> server however, it over aminute to move from connecting to server to
> sending request, then it just sits there, I've waited as long as ten
> minutes.
>
> The newsie docs don't explain what goes in the "directory" entry of
> the server edit dialog. My website address will be
> http://www.integrityonline7.com/jam/index.htm. I've tried entering
> various forms of that in the directory entry line but I'm having no
> luck. Unfortunately, I've never used ftp prior to this, so I'm just
> stabbing in the dark.
>
> Does anyone know how this is supposed to work?

Hi Mark,

you set the proper login procedure to enter your own site? Logon (probably your user name) and password? Does it display a "directory window" after that? Once there, you can put files in the root (like your index.htm) and create subdirs for other stuff. As long as you won't get a directory display, you're not (properly) logged on to your own site.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3635. Several questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <895564201.14984.0.rover.c3adfca1@news.demon.nl>
Source record: 100576

Hi,

got some different questions here this time:

1. Just installed Thing 1.26 (we had a whining-fast translation of the resources here into Dutch!!!), but: background color of windows is no longer selectable??? I set these all with 1.20, but now the option to set the BG color doesn't work any longer...

2. Anyone know where to get the latest version for Aniplayer? I've seen a link somewhere some time ago, but I can't find the message anymore...

3. Anyone knows about a decent RAR/UNRAR port for the Atari? I've got this very early version, that won't work with new RAR files at all, so everytime I gotta go into SoftPC and use a PC-version that will...

4. After all my problems with Newsie in the beginning, I must say it runs perfectly ever since I "solved the problem". There's two things that are still a problem: first is, whenever I do FTP *to* my own site, I'm limited to one file at a time. After that it hangs. Just once I got the directory retrieved after the file was sent, but all other times it just hangs after the file's been sent. Getting files is no problem at all. Second problem is when I'm receiving news (for reading offline) every somany messages the transfer simply stops for 20 or 30 seconds, then goes on for another somany and this keeps on going during the fetching of articles. This might be a matter of setting proper MTU/MSS values (? ... heck, just guessing here...) but OTOH all my transfers in CAB, FTP or receiving binaries in the Newsgroups go pretty OK. I recall having read earlier about these problems from others... What's up here?

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3636. Re: Okami: mailfold/filtering problems..

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <356148ee96b140@xs4all.nl>
Source record: 100577

on Mon 18-05-98 13:38 Hallvard Tangeraas wrote:

>>I would try : TX16W Yamaha_TX16W-listtx16w*@*.eunet.fi
>
>Hmmm.... there's no space there either! Perhaps you separated the above
>with <TAB> as well and this gets supressed when emailing..

There is one here (between "TX16W" and "Yamaha...").

>>MAILFOLD.INF is looking in the "Reply-To:", "Sender:", or "From:"
>>areas of the header, so this is probably why your own mail is being
>>redirected.
>
>This is the part I don't quite understand (yes, I've read the docs)

If you have, you haven't understood. This is what the documentation
says:

Mail messages - notably those from so-called "mail discussion
groups" - can be grouped together in sub-mailgroups, or mailfolds.
Selection is only possible on the "Reply-To:", "Sender:", and
"From:" fields in the header (in that order: evaluated from left
to right).

I repeat: selection is on the "Reply-To:", "Sender:", and "From:"
fields in the header of the messages, and they are "evaluated from
left to right", i.e. first the "Reply-To:" field, then the "Sender:"
field if a match isn't found in the first, etc.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-

3637. FS (US): ST mouse - $13 including shipping

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <35613cdb.12992102@news.mindspring.com>
Source record: 100578

```
Early version ST mouse (labeled "Made in Japan"), fully functional
with no problems when last in use.

Price of $13 includes Priority Mail shipping.
Prepay only.

=========================
lmcclure1@mindspring.com
```

3638. 1040st Beginner Pointer

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: geoffg@armory.com
Message-ID: <6jrfi3$9tu$1@nnrp1.dejanews.com>
Source record: 100579

G'day,

I've got an 1040ST in my position. It's not immediately clear to me
in reviewing the FAQ's and whatnot what my best option is in getting
this puppy online with PPP over a serial line. As an aside. is the printer
port serial or parallel?

So, a stock 1040ST. What do I need to get it on a network?

-geoff

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3639. Re: The ST World, And BTW - Anyone got Forum ST?

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3561451D.A6E7A06E@hol.REMOVE.THIS.fr>
Source record: 100580

Brian Saville a ï¿½crit:
>
> Well, it has been a long time since I thought about my old Atari ST. Didn't
> really dawn on me until I saw this NG. What is going on the Atari ST/TT
> world? Anything? Do they still support it? Do any companies still support
> it with hardware or software? Are there any active Atari BBSes? In the
> Chicago area?
>

Atari is dead, but the userbase and the computers are still there. The
atari community supports itself with the help of some companies that do
their best to provde high quality software and hardware.

I have the feeling that BBSes are more or less a thing of the past, at
least here in Europe. The internet has replaced them. This newsgroup is
probably the best place to find support, and FTP sites have most of the
software you'll need.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3640. Spectre for Pacifist?

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: jimd <jpdavis@gorge.net>
Message-ID: <35612F2D.7B34@gorge.net>
Source record: 100581

Has anyone hacked spectre to work with pacifist. I have a spectre
cart and rom images. The STs (3) are in a box in the shed.
Jim D.

3641. Re: ZIP DISKS PC TO ATARI.

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <895568310.17720.0.nnrp-08.9e987258@news.demon.co.uk>
Source record: 100582

On 18 May 1998 07:17:36, Uwe Seimet wrote:
>
>Check your version of HDDRIVER/HDDRUTIL. HDDRUTIl 7.10 and 7.11 didn't
>always create TOS/DOS compatible partitions correctly, depending on the
>partition size. The result was like you described it for your system.
>This was fixed some time ago.
>
I returned my HDRiver disk to System Solutions in September 1997 for an upgrade, and it returned with a new manual and version 7.02 on the disk. So now I have to pay -another- upgrade fee after 8 months?

Actually, I don't mind paying a fee as long as a) Uwe gets his fair share: b) I can buy a two-machine licence, not more than one in use at a time. I used to pass files between my Falcon and the Stacey via Littlenet (using AHDI on the Stacey), but it's much quicker using Zip disks- hence my experiments with HDDriver.

--
Alan Price
http://www.postern.demon.co.uk

3642. Re: Newsie - restoring newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <895568308.17720.0.nnrp-08.9e987258@news.demon.co.uk>
Source record: 100583

On 17 May 1998 21:01:52, Trevor Spencer wrote:
>On 17 May 1998 09:41:54, Alan Price wrote:
>
>>I backup these critical files immediately after -every- download. It has
>>saved me a lot of grief.
>
>I tend to do it after I've read and maybe replied but the "crash"
>happened whilst I was actually responding to an item.
>
>Actually I could do with a good back up .prg rather than the usual
>plod through the work we've all been doing during the day and manually
>BAKing them up individually, what do you suggest?
>
Nothing particularly smart. Everything which changes is in WORK, MAIL or OFFLINE folders. OFFLINE consists entirely of folders, one per newsgroup- since these hold only stuff I haven't finished with, I archive the whole of OFFLINE. MAIL and WORK contain files, so I display in date order and archive all the files, together at the top of the list, with the current date on. I run OFFLINE in a 4MByte RAMdisk, so copy the new files from MAIL and WORK to the RAMdisk and then STZIP the lot to one file on a Zip disk with a filename consisting of the current date. Keep old files for as long as you like- I usually keep about a month.

All mail, in and out, is kept in MAIL until you delete it, but posts are held (in WORK) only until you send them, so I usually backup immediately before connecting Newsie on-line so as to have reference copies of posts.

--
Alan Price
http://www.postern.demon.co.uk

3643. Re: 1040st Beginner Pointer

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35614896.5F4594BF@hol.REMOVE.THIS.fr>
Source record: 100584

geoffg@armory.com a ï¿½crit:
>
> G'day,
>
> I've got an 1040ST in my position. It's not immediately clear to me
> in reviewing the FAQ's and whatnot what my best option is in getting
> this puppy online with PPP over a serial line. As an aside. is the printer
> port serial or parallel?

Best option (arguably) at the moment is STiNG with CAB (for web) and
NEWSIE (for email/news). Check out the Quick FAQ (see my .sig) that now
includes a "how to" to get on the net with those packages.

Printer port is parallel, but stay away from those "optimized for
Windows 95 only" printers. You'll also need the appropriate drivers for
whatever printer/software combination you plan on using.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3644. Re: Spectre for Pacifist?

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356150BD.985EE23C@hol.REMOVE.THIS.fr>
Source record: 100585

jimd a ï¿½crit:
>
> Has anyone hacked spectre to work with pacifist. I have a spectre
> cart and rom images. The STs (3) are in a box in the shed.
> Jim D.

Where do you plan to plug that cartridge ?

Suggestion: Get one of the STs out of the shed, there's nothing like the
real thing!

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3645. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: <>
Message-ID: <35616eff.0@news.ptw.com>
Source record: 100586

On 17 May 1998 15:36:49, "David P. Cole" wrote:
>HenryK wrote:
>>
>> What's an Atari ?
>
>Out of seriousness or out of sarcasm does that remark originate?
>
>Most Amiga owners know that most of those who worked on the old 8-bit
>Atari line developed the Amiga after quitting (or being fired) from
>Commodore when Jack Tramiel bought the company in 1984(?).
>.
The Amiga was made before then and Jack left Commodore when the
BOD bought out the Amiga company. He then made the deal with
WB to buy Atari. I belive 85 was when the 1st ST came out.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3646. HELP! printing score with Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: dainie@my-dejanews.com
Message-ID: <6js0et$5om$1@nnrp1.dejanews.com>
Source record: 100587

Hi,

This may be the wrong group for such a question. If so please let me know.

I am currently printing scores using Cubase Audio, with an Atari 1040 STE that's hooked up to the world's slowest printer, a Canon BJ-5.

It's taking ab-so-lute-ly forever.

I have tried hooking it up to a Canon BJ-210.ex but none of the printer drivers seem to work.

Is there any way I can take the Cubase disks from the Atari and convert them to something so I can print from a PC? Or, does anyone know how to get the faster printer to work?

I am working with a VERY eccentric composer who even has a spare Atari in his closet for when this one finally bites the dust or is run over by my car. I'm sure there are some of you in thes group who understand him perfectly!

Any helpful comments would be more than welcome.

D.D.

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3647. Oregon Research News...

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6js02rjge1@news.campus.mci.net>
Source record: 100588

Well, I was trolling through the Amiga newsgroups looking for more info on Gateway's new Amiga announcements (a new Amiga next year that has 5-10 times the price/performance ratio of a Pentium II), when I found an announcement from Bob Luneski. It seems that the end has come for Oregon Research and they are going out of business for good. Message goes into more detail and explains in more detail as well as offering a final closeout sale. Sad to see them go, even though they left the Atari market last year.

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3648. Re: 1040st Beginner Pointer

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6js4ak$1f2$1@roch.zetnet.co.uk>
Source record: 100589

On 19 May 1998 08:23:33, geoffg@armory.com wrote:

> I've got an 1040ST in my position. It's not immediately clear to me
>in reviewing the FAQ's and whatnot what my best option is in getting
>this puppy online with PPP over a serial line. As an aside. is the printer
>port serial or parallel?
>
> So, a stock 1040ST. What do I need to get it on a network?

The printer port is parallel.

The modem port on the stock ST is limited to a DTE of 19,200 so, for
practical purposes, your best DCE connection will be at 14k4. However,
there is a fairly simple mod. which can be made to the ST which will
increase the DTE to 38k4.

For networking with PPP you can do it all with PD software:

HSMODEM v7 - to clean up the serial port interfaces.
STiNG/Dialer v1.15 - to provide TCP/IP with SLIP or PPP
Newsie v0.88 for e-mail, news, ftp.
CAB v2.0 (demo version) for web browsing
CAB.OVL v1.2904 - to interface the net to the browser.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3649. Re: First Post

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Rob Mahlert <atari@gis.net>
Message-ID: <01bd8335$1938cc60$6607efd0@atari>
Source record: 100590

Rob@Taz-BBS.com wrote in article <6jpcsn$83g$1@usenet11.supernews.com>...
> This is for Post about Atari Computers. I'm trying to connect it to the
comp.sys.atari.st newgroup.
>
>
> til next time...
>
>
>

I got a BBS program from a friend. I didn't mean to have this message sent.
I was trying to set it up. Please DO NOT send an e-mail to the Taz-BBS.com
It doesn't exist(to my knowledge) (T.A.Z. - The Atari Zone)

I'll be deleting the newsgroup from the BBS, that is if I get the money to
pay for a true internet connection for it.

Sorry for the mishap,
Rob

3650. Re: HELP! printing score with Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-19 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35619CE6.9B2B2AD6@hol.REMOVE.THIS.fr>
Source record: 100591

dainie@my-dejanews.com a ï¿½crit:
>
> Hi,
>
> This may be the wrong group for such a question. If so please let me know.
>

Absolutley not, but you can also try alt.steinberg.cubase.

> I am currently printing scores using Cubase Audio, with an Atari 1040 STE
> that's hooked up to the world's slowest printer, a Canon BJ-5.

Naaaah! The world's slowest printer is my Citizen 120D.

Seriously, have you tried a print spooler ? This things set up a memory
buffer where the printing data goes while it is being sent to the
printer, thus freeing up things for you to keep on working.

Go to http://www.umich.edu/~archive/atari/Printing/ and look in the
0index file.

You might want to try gsp33uk.zip, fpprnt.lzh, m_spool.zip, spool11.arc.
I haven't tried any of these

>
> It's taking ab-so-lute-ly forever.
>
> I have tried hooking it up to a Canon BJ-210.ex but none of the printer
> drivers seem to work.

I'm afraid I can't help much for the driver.

>
> Is there any way I can take the Cubase disks from the Atari and convert them
> to something so I can print from a PC? Or, does anyone know how to get the
> faster printer to work
>

Apart from a PC version of Cubase, nothing really.

> I am working with a VERY eccentric composer who even has a spare Atari in his
> closet for when this one finally bites the dust or is run over by my car. I'm
> sure there are some of you in thes group who understand him perfectly!
>

Nothing's excentric about using the best hardware for a specific job,
and considering the price of Atari hardware there's nothing wrong with
having several of them as spares ;-)

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3651. Re: Several questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <895656428.29332.0.rover.c3adfca1@news.demon.nl>
Source record: 100392

On 19 May 1998 07:50:01, Louis Holleman wrote:
>
>got some different questions here this time:
>
>1. Just installed Thing 1.26 (we had a whining-fast translation of the
> resources here into Dutch!!!), but: background color of windows is no
> longer selectable??? I set these all with 1.20, but now the option to
> set the BG color doesn't work any longer...
>

Hi again,

this turned out to be a minor mistake in translating the RSC file into Dutch...
the corrected version now sits on my homepage. On behalf of Godfried, sorry for
the inconvenience!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3652. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Christer Gustavsson <christer.gustafsson@emw.ericsson.se>
Message-ID: <t1g7m3hi65l.fsf@emw.ericsson.se>
Source record: 100393

look@my.sig (Callum Lerwick) writes:
> While I'm at it, whatever happened to those free AES replacements, oAESis
> and xaAES or somesuch... (StuDly CapS, eH? :) No one seems to be talking
> about them anymore, did these die off?

Let's say there sleeping ;-).

> If for nothing else but hack value you wanted GEM on an Amiga, I would
> think porting MiNT to the Maiga (hey, neat typo, for some strange reason
> I'm compelled to leave it there...) wouldn't be that* hard... (famous last
> words? :) Then you could plop xaaes on it and poof! GEM on an Amiga... Its
> just that easy! <heavy sarcasm? your soaking in it!>

There's more to it than just porting MiNT since it needs a lot of the
TOS (Gemdos, Bios and Xbios) calls to be there. You would have to
implement all of those as well. Then you need a VDI in order to make
XaAES or oAESis work. How is Fenix and fVDI going, btw?

/Christer

3653. System exclusive

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: pegevang@my-dejanews.com
Message-ID: <6jucf5$v8l$1@nnrp1.dejanews.com>
Source record: 100394

Hallo everyone!!.
I'm trying to control the parameters of my Korg Wavestation EX, using a mixermap in my Cubase-program. (I'm using Cubase Score on an Atari 1040 STE). It's no problem to assign a fader to the volume control, the modulationwheel e.t.c., but when it comes to parameters (in the effect-sektion for example) something goes wrong. I'm not experienced with the use of sysex, and have the feeling that the problem has something to do with ASCII (the numbers of the parameters of the Wavestation are in ASCII - and I have problems with translating these numbers to sysex-numbers). When I use the "Learn-buttom" in the mixer-map window, I get a string like this:
F0,42,30,28,41,2E,02,2B,31,32,XX,F7. 41=parameterchanges, 2E,02,2B is the type of parameter to change (I think), and if I try to place XX (variables)after that, I don't get changes moving my wheel (if I'm lucky, I get two or tree changes - but nothing continuous and usable). However it's no problem to record parameter-changes to a rack (not using the mixermap) - so the "sysex-dialog" between Cubase and the Wavestation should be OK... Can someone help me on my way, please (for example: how to convert ASCII-number 126 into HEX-decimals??!!...)
Regards Peter Egevang, Denmark (pegevang@hotmail.com)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3654. ST web browsing

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: screenstyles@hotmail.com
Message-ID: <6juilb$6ok$1@nnrp1.dejanews.com>
Source record: 100395

How practical is it to use an ST for web browsing?
Whats the best browser/modem combination?
I have a 1040 stf with 4 meg ram. Are any hardware upgrades required?
Thanks,
P~

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3655. Help NVDI & Star NX1000!

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <noz81.9112$z15.7346539@news21.bellglobal.com>
Source record: 100396

Help!

I've just set up my 8 year old with an old mega 2, colour monitor and a panasonic 9 pin printer (px 180) and have been unable to get nvdi of any version to print well. About a half page will print before a system crash. Last night I installed Speedo 5 and used the star nx 1000 driver and voila! Prints no problem.

Could someone provide an NVDI driver for this printer? Or provide me with the esc. codes needed to change the epson fx80?

Thanks in advance!

Willard VanderPloeg

3656. Re: Atari Force

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: HenryK <henryk@auscape.net.au>
Message-ID: <6jug86$8im$1@floyd.ideal.net.au>
Source record: 100397
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari.advocacy

Hi

Apologies for this posting.
It was meant only for local consumption (Amigan).
I only realised later that this was also posted to Atari newsgroups.

HenryK
~~~~~~
HenryK wrote in message <6jlt46$sa1$1@floyd.ideal.net.au>...
>What's an Atari ?
>
>
~~~~~~

3657. Looking for: ULTIMATE RIPPER CARTRIDGE

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <6jugs3$801@freenet-news.carleton.ca>
Source record: 100398

I'm on the lookout for an Ultimate Ripper cartridge for the Atari ST/STE with software at a reasonable price (hopefully within Canada, or at least North America).

If you have one for sale, please reply with your asking price.

Thanks,
Randy Kwak
Ottawa, Ontario, Canada

3658. Looking for TOS 2.06 Germany

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Mathias <mpichotz@reis.e-technik.fh-lausitz.de>
Message-ID: <3562CE8B.494@reis.e-technik.fh-lausitz.de>
Source record: 100399

Wer verkauft mir die beiden TOS-Eproms (2.06 Germany)?

Bitte E-mail

gruï¿½ mathias

3659. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3562CEAF.ACB794C@NO.SPAM.emw.ericsson.se>
Source record: 100400

Christer Gustavsson wrote:

> There's more to it than just porting MiNT since it needs a lot of the
> TOS (Gemdos, Bios and Xbios) calls to be there. You would have to
> implement all of those as well. Then you need a VDI in order to make
> XaAES or oAESis work. How is Fenix and fVDI going, btw?

fVDI is going much better than both XaAES and oAESis together and is already
about as fast and even faster than NVDI in mono modes.

Regarding GEMDOS you can download the sources on the net. If someone did those
parts we would be able to port TOS to whatever platform we liked. Rather cool
idea actually.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3660. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3562D028.37E758@NO.SPAM.emw.ericsson.se>
Source record: 100401

Christer Gustavsson wrote:
>

> There's more to it than just porting MiNT since it needs a lot of the
> TOS (Gemdos, Bios and Xbios) calls to be there. You would have to
> implement all of those as well. Then you need a VDI in order to make
> XaAES or oAESis work. How is Fenix and fVDI going, btw?

Hmmm.... btw. nice email address. Working on something exciting as SeeMacs
by any chance? ;-)

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3661. Re: ST web browsing

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3562D6A9.E920D006@hol.REMOVE.THIS.fr>
Source record: 100402

screenstyles@hotmail.com a ï¿½crit:
>
> How practical is it to use an ST for web browsing?
> Whats the best browser/modem combination?

Check out the Quick FAQ, it's all listed in there...

> I have a 1040 stf with 4 meg ram. Are any hardware upgrades required?
> Thanks,

The STF serial port is limited to 19200bps, so you won't get any better
than a 14400bps connection, unless you upgrade the serial port with a
hardware modification. A description of this can be found on most FTP
sites.

If you'll be seriously using the web then I suggest getting a hard drive
as HD caching will speed things up. You also need a monochrome monitor
as colour resolutions will be useless.

I wouldn't say that an ST is the best machine for web browsing as this
is very graphic intensive. There is also no Java. For occasional
purposes, it works. Now, if you want to use newsgroups, FTP, IRC, email,
that's another story...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3662. Re: Help: smail and uucp

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Et9D58.4tr@uia.ua.ac.be>
Source record: 100403

```
Carel_Fellinger scribbled:
: hai,
:
: being a unix-fan I am trying to get my mail delivered trough a uucp or a tcp
: connection. but it won't work. I've read the docs and read them again, but in
: vain. could somebody help me out please.
:
: I am using KGMD as the MiNT setup, added taylors's uucp and newer versions of
: the network stuff. I am able to use cab and lynx to browse the internet via a
: ppp-connection, but no e-mail using elm. and i won't get e-mail nor news
: working via uucp either. I have to switch back to using newsie, but I prefer
: elm and tin, so what should i do.

I have the same problem, but I'm looking for a POP3-client for MiNT. That
would be your tcp connection then. I'm not familiar with uucp, so I can't
help you with that problem. BTW, there is a Pine 3.96 mail client for
MiNT too, you know. You can get it from K. Ellis' page :

http://www.primenet.com/~kellis (I think)

If anyone knows an answer to our (Carel + problems), please share it.

Greetz,

+-----------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-----------------------------------------------------------------+

--
Septimus' quote for today :

"Youthful beauty always dies.
True beauty never does."
```

3663. Re: MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Et9DnG.6Fs@uia.ua.ac.be>
Source record: 100404

Charles Silver (csilver@Puke.On.Spammers.com) scribbled:
:
: Well, you might try changing mint.prg to mintnm.prg. This turns OFF memory
: protection as well as virtual memory on MiNT versions 1.14.x and greater.

Virtual memory ? Really ? Cool ! I now have FreeMint 1.12. Could you summarize
the advantages of 1.14 for me, please. Since I have a Falcon030, VM would be
really nice.

Thanks anyway,

```
+-------------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-------------------------------------------------------------------+
```

--
Septimus' quote for today :

"Youthful beauty always dies.
True beauty never does."

3664. Re: MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <pqB81.195$hH2.2101919@wagner.videotron.net>
Source record: 100405

On 19 May 1998 05:41:23, Charles Silver wrote:
>Well, you might try changing mint.prg to mintnm.prg.

On releases prior to MiNT 1.14, MINTNP should be used instead.
KGMD comes with 1.12.6, so you should use MINTNP.

>At this point I don't recommend using MiNT1.15.2b (beta).
>It's very stable, but I can't get long file names to work
>with a RAM disk, but that's another story.
>Of course, I'm not a mintnetter...

Which ramdisk? Older ramdisks won't EVER work with long filenames,
because they do not have the full FAT table, hence do not have the
spare area where long names are usually mapped.

On MiNT, you should use ramfs.xfs which is automatically loaded from
C:\multitos\ at bootup. Look up for ramfs_151.tgz on ftp.funet.fi.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
---
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

3665. Okmai oexpire.inf (was Re: Okami: mailfold/filteri

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35629c96ccf4f1@game-master.com>
Source record: 100406

on Wed 20-05-98 10:40 Jos den Bekker wrote:

>>Any ideas how I can solve this? Am I missing something obvious?
>
>Yes, you are.

I think I'm missing something obvious in my OEXPIRE.INF file. This is
what I have:

```
# Groups to be emptied completely
junk|control days=0 udays=0 msgs=0

# Groups to be kept forever
Mail\..*\.archive|Outbound\.archive\..*
Mail\.rosco
Mail\.rosco\.ruth

# Mailfolds are treated as normal newsgroups
Mail\.rosco\.emusic days=7 udays=7 msgs=100
Mail\..*\..* days=7 udays=7 msgs=100

# Read mail is to be kept 3 days, then sent to archive.
# Unread mail is to be kept forever (until read).
Mail\..* days=7 udays=-2

# default:
.* days=7 udays=7 msgs=100
```

Mail\rosco\emusic is not being deleted. Everything else is being
deleted as specified.

Any solutions?

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3666. Re: Spectre for Pacifist?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6jurbtsoh1@rockall.cc.strath.ac.uk>
Source record: 100407

On 19 May 1998 11:28:29, Nicholas Bales wrote:
>jimd a ⊠crit:
>>
>> Has anyone hacked spectre to work with pacifist. I have a spectre
>> cart and rom images. The STs (3) are in a box in the shed.
>> Jim D.
>
>Where do you plan to plug that cartridge ?
>
>Suggestion: Get one of the STs out of the shed, there's nothing like the
>real thing!
>
>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ========== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>.
You could buy gemulator and the rom card and pug in the apple roms
from the spectre cart. That is probably as close as you can get to it.

```
Niall Moran
```

3667. FS: USED SOFTWARE (US)

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6jursq$afo@bgtnsc03.worldnet.att.net>
Source record: 100408

Time to clear out some more used software that I'm no longer using. All software is on the original distribution disk(s), with original documentation and in original box/packaging. Shipping charges are additional:

Productivity Software:
"""""""""""""""""""""""

Circuit Maker $5.00
Easy Draw $6.00
Financial Cookbook $3.00
Hybrid Arts SMPTE Track II $8.00
K4 Editor-Librarian (for Kawai K4 Synth) $6.00
LDW Power (Spreadsheet) $7.00
Informer II (Database) $5.00
MidiSoft Studio Advanced Edition (MIDI Sequencing) $5.00
Migraph Touch-Up (Graphic Editing) $6.00
Silhouette (Raster, Vector Graphics & Auto Tracing) $6.00
Stalker AND Steno (telecommunications) $8.00
Timeworks Data Manager ST (Database) $7.00
Timeworks Publisher ST (Desktop Publishing) $8.00

Entertainment Software:
"""""""""""""""""""""""""

Conquests of Camelot $4.00
F15 Strike Eagle $3.00
Manhunter2 $4.00
Oh! No More Lemmings $4.00
Red Alert $3.00
Temple of Apshai Trilogy $4.00

Please respond in Email to: s.winick@worldnet.att.net

Sheldon

3668. Re: Spectre for Pacifist?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3562F516.C4838CCD@hol.REMOVE.THIS.fr>
Source record: 100409

Niall Moran a ï¿½crit:
>
> On 19 May 1998 11:28:29, Nicholas Bales wrote:
> >jimd a ï¿½crit:
> >>
> >> Has anyone hacked spectre to work with pacifist. I have a spectre
> >> cart and rom images. The STs (3) are in a box in the shed.
> >> Jim D.
> >
> >Where do you plan to plug that cartridge ?
> >
> >Suggestion: Get one of the STs out of the shed, there's nothing like the
> >real thing!
> >
> You could buy gemulator and the rom card and pug in the apple roms
> from the spectre cart. That is probably as close as you can get to it.
>

And what's the point in buying one of those expensive things, when you
already have 3 STs lying in a shed ? And you can buy an STE nowadays for
next to nothing, really.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3669. FS: 9600 Baud Modem (U.S.)

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6jutu7$hl6@bgtnsc03.worldnet.att.net>
Source record: 100410

Used Hayes V-Series Smartmodem 9600 (external) V.42 with original documention and original packaging (box) $15.00

Add $2.00 for modem cable, if needed.

Shipping charges additional.

Please respond in Email to: s.winick@worldnet.att.net

Sheldon

3670. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz8g1i56ize.fsf@sara.lysator.liu.se>
Source record: 100411

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:

> > A fast Atari probably could, maybe a 50MHz 030. I don't know what the
> > requirements are for the Amiga player, but it's most likely far higher
> > than 16MHz 030.
>
> Sure, but on the Falcon you have also got a DSP which should speed things up.
> Maybe it's possible to rewrite the Aniga version into DSP assembler. :-)

Yes, maybe. I haven't found any sources for any of the Amiga
players. If you do, you can mail them to me. :)

> > For the interested, I got this link from someone:
> > http://www.sparta.lu.se/~bjorn/whitney
> >
> > It's an MP3 player based on a TMS320C31 DSP, which he is running at
> > 60MHz, and has 32k x 32bit zero-wait state RAM. It's substantially
> > faster than the normal, unaccelarated DSP in Falcon. However, it's the
> > only source I have found which is optimized for any DSP at all. I
> > haven't looked very much at it, so I can't say how difficult it would
> > be to convert it to 56001 code. Personally, I don't feel much up for
> > it, but someone else with a lot more energy might. :)
>
> Interresting. The main part of this decoder was written in C as well so
> maybe there is room for some improvments. The TMS320C3X is also a Floating
> point DSP. With a accelerated Falcon with a 50MHz DSP the MIPS are about
> the same but we lack those MFLOPS.

Yeah, but with a little fiddling, it can be made to only use fix
points. But that usually gives less quality than with floating points
all through.

> What about only decoding every second frame then? :-)

BAD idea with MP3. The frames are very dependent of each other in MP3
streams. Sometimes, decoding of one frame might even use the actual
data from the previous frame directly. All to be able to use a few
bytes extra where the frame before didn't need it. Quite
complicated. :) Even mp2 was in some extent depending on the result of
the previous frame.

> BTW. Are you being lazy now? There a a few days left to NAS98 so go and
> do your coding! :-)

I probably won't be at NAS98. I get back home on the saturday, or
maybe not even until the sunday. Have exams here until the 12th.

But, to actually answer your question, yes I'm being lazy too. :)
Another reason why I'm not putting more effort in an MP3 player, is
that I, myself, wouldn't use it very much. Others want it far more
than I do, but most of them are lazy like me, or claim they don't know
the DSP well enough. Learn, I say, learn! :)

Greetings,

Tomas - tomas[@.]nocrew.org

3671. Re: ST web browsing

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3562f363.1798936@news.tmisnet.com>
Source record: 100412

I keep a list of web software on-line at:
http://www.tmisnet.com/~strads/hq/atari.html#WebWare

-- George Crissman
-- strads@tmisnet.com

On Wed, 20 May 1998 12:34:51 GMT, screenstyles@hotmail.com wrote:

>How practical is it to use an ST for web browsing?
>Whats the best browser/modem combination?
>I have a 1040 stf with 4 meg ram. Are any hardware upgrades required?
>Thanks,
>P~
>
>------== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/ Now offering spam-free web-based newsreading

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3672. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEUQAHDRUP@data.rhein-main.de>
Source record: 100413

In <356264d66cf0ea2@post1.com> Hallvard Tangeraas wrote:

>... or via Dejanews!
>I have links to the various Atari related newsgroups at my "Atari

Yep, another short way to the news highway ;-)

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3673. ST News disk magazine home pages

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <3561c4d7.2555188@news.wxs.nl>
Source record: 100414

Hi all!

This is a message to let you all know that I have recently completed
the "ST News Official Lamentation" home pages, a site where you can
find all you ever wanted to know about the Atari ST/TT/Falcon disk
magazine "ST News" (1986-1996) but were perhaps afraid to ask :-)
Apart from information on a variety of topics and over 150
interesting links to weird and wonderful (and sometimes plain useful)
sites, it also includes a download area where every single issue of
"ST News" can be downloaded.
The site is located at http://www.scriba.org/stnews. Pay us a visit!

3674. STE BARGAIN OF THE YEAR:

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: ﾟﾟ <dﾟ>
Message-ID: <01bd841b$90dfa040$1500a8c0@andy>
Source record: 100415

I am selling my much loved 520STE, it has 2Mb of ram, a hardware 16Mhz 286 PC emulator, switchable TOS 1.6 and 2.06, a hi-density disk drive and various bits of software, (some originals, and lots of coverdisks). - I think I still have the original box somewhere! - I am asking only ﾟ50 (UKP).
I also have a 40Mb external "Power Computing" hard drive for it - an extra ﾟ10.
I also have a 520STFM (not upgraded in any way), ﾟ15

The prices are plus P+P.

3675. ST BARGAIN OF THE YEAR

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: <>, <>
Message-ID: <01bd841c$4b1ec3a0$1500a8c0@andy>
Source record: 100416

I am selling my much loved 520STE, it has 2Mb of ram, a hardware 16Mhz 286 PC emulator, switchable TOS 1.6 and 2.06, a hi-density disk drive and various bits of software, (some originals, and lots of coverdisks). - I think I still have the original box somewhere! - I am asking only £50 (UKP).
I also have a 40Mb external "Power Computing" hard drive for it - an extra £10.
I also have a 520STFM (not upgraded in any way), £15

The prices are plus P+P.

My email address is at_roberts@hotmail.com

(I am in the UK)

3676. Re: MiNT Setup

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <6jv7lirmk1@testinfo.uoguelph.ca>
Source record: 100417

```
: Virtual memory ? Really ? Cool ! I now have FreeMint 1.12. Could you summarize
: the advantages of 1.14 for me, please. Since I have a Falcon030, VM would be
: really nice.

The virtual memory in FreeMiNT 1.14 currently works only on TT's, and then
only on certain ones (not sure which). I got it working on mine when 1.14
was first released, but didn't test it long enough to see if it was stable.

THeo
```

3677. Re: Falcon (w/o DSP) emulator for Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35632E70.CAAA092C@cfcsc.dnd.ca>
Source record: 100418

aie patience!!
look at Centurbo2, very similar - 68040, 32MB RAM,...
due end of year according to ad I saw in StraTOS.
http://www.graphity.fr/centek/1produit.htm

Michael and Nicole Freeman wrote:
> VERY Unfortunately, the Afterburner040 is no longer being made, and
> Titan assures me that there will no more of them from their creators.
> Annoyance, frustration, and a whole bunch of four-letter expletives is
> all I can show for this, since I have been wanting, hoping for,
> wanting, saving for one since I first heard of it a couple years ago.
> And now that I have a better income and more of a chance to get one,
> they're no more! >:(<--- Ugliest face I can think of at the moment.
>
> >accelerate yor machine to 50 Mhz, for under $200aus or around 75 pounds.
> >You will see a differance as th DSP is accelerated as well. For a cheap
> >improvement try NVDI (screen accelerator).
>
> Yep, I guess us Falcon owners are stuck with the Nemesis (although
> still pretty good for what it's designed to do, but doesn't have the
> CPU power of the Afterburner), unless we shell out money for a new
> clone that most likely won't run our Falcon-only software.
>
> Mike Freeman
> nameerf@flash.net

3678. Re: Falcon (w/o DSP) emulator for Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35632EA9.7BF8633E@cfcsc.dnd.ca>
Source record: 100419

aie patience!!
look at Centurbo2, very similar - 32MB RAM, 68030 @ 50MHz,...
due end of year according to ad I saw in StraTOS.
http://www.graphity.fr/centek/1produit.htm

Michael and Nicole Freeman wrote:
> VERY Unfortunately, the Afterburner040 is no longer being made, and
> Titan assures me that there will no more of them from their creators.
> Annoyance, frustration, and a whole bunch of four-letter expletives is
> all I can show for this, since I have been wanting, hoping for,
> wanting, saving for one since I first heard of it a couple years ago.
> And now that I have a better income and more of a chance to get one,
> they're no more! >:(<--- Ugliest face I can think of at the moment.
>
> >accelerate yor machine to 50 Mhz, for under $200aus or around 75 pounds.
> >You will see a differance as th DSP is accelerated as well. For a cheap
> >improvement try NVDI (screen accelerator).
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> Yep, I guess us Falcon owners are stuck with the Nemesis (although
> still pretty good for what it's designed to do, but doesn't have the
> CPU power of the Afterburner), unless we shell out money for a new
> clone that most likely won't run our Falcon-only software.
>
> Mike Freeman
> nameerf@flash.net

3679. Re: System exclusive

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <895693456.3269@nn1>
Source record: 100420

Davs Peter,

>"sysex-dialog" between Cubase and the Wavestation should be OK... Can
someone
>help me on my way, please (for example: how to convert ASCII-number 126
into
>HEX-decimals??!!...)

I don't know much about Sysex (even though I've been a musician and technician for forever...), but if you want to convert from decimal to hex between 0 and 255 (which is what you will use as values in your Sysex messages), you start by dividing the ASCII-number by 16 (since hex has the base 16): 126/16=7.875.
7 is the first Hex digit. The decimals should then be multiplied with 16: 0.875*16=14 and violï¿½ - you've got your second Hex digit - A is 10, B is 11 etc, which means the full Hex number in your case would be 7E.
It works the same way the other way around: 7 is multiplied with 16 and the add 14 (E): 7*16+14=126.
I hope it helps a little on the way.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

3680. Re: HELP! printing score with Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <895693459.12833@nn1>
Source record: 100421

Hi,

>This may be the wrong group for such a question. If so please let me know.

Your question is Atari related, so this is absolutely the right group!

>I am currently printing scores using Cubase Audio, with an Atari 1040 STE
>that's hooked up to the world's slowest printer, a Canon BJ-5.
>It's taking ab-so-lute-ly forever.

Do you really use Cubase Audio? Then you have a Yamaha CBX-D5 to record the audio on?
Well - anyway, Cubase is just about the slowest program available when it comes to printouts - on any printer except for the SLM804/605 laser printers which are connected to the DMA port. The SLM printers start printing almost immediately so try to get your hands on a used one. For Falcon users there is unfortunately no solution - we're stuck with the terribly slow printouts. I started complaining about it to Steinberg a couple of years ago and suggested that they should make Cubase compatible with GDOS and NVDI, but I never recieved an answer :(
Using a printer spooler program does speed it up from more than forever to just below, but it's terrible anyway.

>I am working with a VERY eccentric composer who even has a spare Atari in his
>closet for when this one finally bites the dust or is run over by my car. I'm
>sure there are some of you in thes group who understand him perfectly!

Definitely - I've often thought about getting a spare Falcon just in case. It just wouldn't feel right to start using the PC for music...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

3681. FS/Offer: 520STFM

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: legalrender@kinn.com
Message-ID: <6jvbn3$o7m$1@texas.nwlink.com>
Source record: 100422

Greetings!

Getting ready to move and need to start clearing out my unused items. I've never managed to get around to finding software and stuff for this so much as I hate to say it, time to say bye-bye!

Atari 520STFM in perfect shape cosmeticaly and functionaly. With manual and an Atari CX77 Touch Tablet (which came with it and seems to work though I'm not sure it's intended for an ST). Sorry, no mouse, software, etc.. Does have a TV adaper box and cable.

I've been trying to follow the newsgroup for an idea on price but haven't really seen much so I guess I'll just let it go to the best reasonable offer.

Thanks and please reply by email not in the newsgroup,

Kevin King
legalrender@kinn.com
(360)876-6506
823 S.W. Wildwood Road
Port Orchard, WA 98367-7155

3682. Re: ST BARGAIN OF THE YEAR

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6jvcd5$db6$1@roch.zetnet.co.uk>
Source record: 100423

On 20 May 1998 18:22:36, <,> wrote:
>I am selling my much loved 520STE, it has 2Mb of ram, a hardware 16Mhz 286
>PC emulator, switchable TOS 1.6 and 2.06, a hi-density disk drive and
>various bits of software, (some originals, and lots of coverdisks). - I
>think I still have the original box somewhere! - I am asking only £50
>(UKP).
>I also have a 40Mb external "Power Computing" hard drive for it - an extra
>£10.
>I also have a 520STFM (not upgraded in any way), £15
>
>The prices are plus P+P.
>
>My email address is at_roberts@hotmail.com
>
>(I am in the UK)
>.

where in the uk???

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
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zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3683. How to B/U copy-protected disk?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6jvdd0$gh@newsops.execpc.com>
Source record: 100424

Hi, I have a copy of CD Recorder 2.0 that uses the original disk for copy protection. You can run the program, updates, etc. from the hard drive but the program needs the original Soundpool disk in the floppy drive of my 030 in order to run. Needless to say, if this program disk ever becomes corrupted I'm outta luck for a few weeks until Soundpool provides me with a new one upon return of the old (now bad) disk. How can I make a backup FOR MY OWN USE, NOT TO PIRATE, in order to protect myself? Thanks!
--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

3684. MINT 1.15.B2/CAB2.50 problems

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35635908fb92b0@ping.be>
Source record: 100425

Hello,

Since a few days I'm using MiNT 1.15.b2. I've configurated my setup so
that the partition where I put the downloads is a NEWFATFS. No cache
or writeback.
The cache folder of Cab is also situated at this partition.
Now I've noticed that when I'm online with Cab something is accessing
my harddisk (10 sec.) and so blocks the working of Cab.

The console says this:

Pid 81 (CAB): fatfs.c: remove open FILEPTR fail in : fatfs_close ((null))
or
Pid 81 (CAB): fatfs.c: remove open FILEPTR fail in : fatfs_close
(\wwwcache\w\00001e26.htm)

What is going on here?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3685. Binnenkort Atari1040stf tekoop met hd printer en monitor

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Ron <rmarchet@caiw.nl>
Message-ID: <01bd8435$0069aaa0$0200000a@rmarchet>
Source record: 100426

Voor meer info een mailtje sturen naar rmarchet@caiw.nl

3686. Re: FS: Falcon030, 4Mb + accessories

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Lawrence Gold <gold@shell.aros.net>
Message-ID: <6juvql$dj6$1@news.aros.net>
Source record: 100427
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In comp.sys.atari.st Lawrence Gold <gold@shell.aros.net> wrote:
> I have a Falcon '030 with 4Mb RAM, 85Mb internal IDE hard drive, a mouse,
> and VGA and ST monitor adapters that I'd like to find a good home for.

I should've mentioned in my original message that I live in Salt Lake City, Utah. (Incidentally, I'll be traveling by road to Seattle in a few weeks, so if you live between SLC and there I can probably personally deliver it.)

3687. atari show las vegas?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <ppaIOMY.cjohnsen@delphi.com>
Source record: 100428

Anyone have the details of the show? When where what
type of exhibitors? c-lab?
thanx

3688. Re: Atari Megafile Harddrive

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6jvojp$993@bgtnsc02.worldnet.att.net>
Source record: 100429

Jim,

> Anyone have one any size harddrive for sale with appropriate setup
> software at a reasonable price please advise by return e-mail please and
> thank you.

I have an Atari MegaFile 60 Hard Drive system with a bad 60mb drive mechanism. All other components of the system are intact and perfect. The system can be refurbished and made operable by merely replacing the 60mb RLL mechanism with a new one. Atari use the Seagate ST277R hard drive mechanism in the MegaFile 60, and I see that a company (AA Computech Inc -- http//www.scvnet.com/-bobs) is advertising that mechanism in Computer Shopper for $99.

If you'd like to do the repair yourself, I can sell you the MegaFile 60 system (AS IS), including all necessary cables and software, for $25 plus shipping. I can also do the refurbishing, if desired, but the service labor will probably drive up the cost of the system to the point where it is not feasible in todays market (allow 2 hours of service labor for the repair and setting up the new drive so its plug-and-play ready).

If interested, let me know.

Sheldon

3689. Page "GEM games for graphic cards" UPDATED

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <356348ea2c5b481@ping.be>
Source record: 100430

My page about GEM games graphic cards compatible has been updated ...
You can find there about 54 games purely GEM compatible or graphic
card compatible ... just try them now !

http://ping4.ping.be/dipching-drulkhor/VGA-GAME.HTM

If you are aware of any other graphic card compatible games, don't
hesitate to contact me and/or send them to me ... so I will put them
on the belgian ftp server.

Thank you.

What's new on this page ?
All the links to the belgian ftp server are now efficient, they have
been edited right now ... it works ... I have just tried it right now
... with ... with ... with ... Netscape 4 ? NO ... with Internet
Exploder 8 ? NO ... with WenSuite III (the come back) ? No ... simply
with CAB 2.06 ...
Bye

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3690. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1d9awux.1hi8u0z1m0b2nqN@isdn3-135.home.uni-freiburg.de>
Source record: 100525

Yves Gablin <yves.gablin@imag.fr> wrote:

> I'm not sure: Is it Usenet I commonly call "news"? Because I don't find
> any maus.xxx newsgroup in my choices. There is no de.xxx also (but there
> is fr.xxx).

Yes it is common. Very pedantic persons could say that only the "big 8"
(top level hierarchies like rec.*, comp*, soc.* etc.) are belonging to
the Usenet but better ignore them :-)

If you donï¿½t get de.* or maus.* newsgroups at all then better change
your newsserver. Try news.uni-freiburg.de for example.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

3691. Re: MyMail Geneva and Olga Help

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35620e46_roughley@news.dsoe.com>
Source record: 100526

Alyre Chiasson wrote:

> A number of new email clients use Olga (Infitra and MyMail). I have
> installed MyMail and it runs fine under Geneva 6 except for the drag
> and drop option. I assume this problem is related to the fact that I
> don't have Olga installed because I don't know how. I drag the file
> to the edit window and nothing happens. I have a copy of Olga but the
> docs are in german. Is there an english or french version or perhaps
> some kind soul can tell me and I assume others in equal need the
> information to get this combination up and running?

Put OLGA.APP and OLGA.INF in a path like C:\OLGA\. Update the OLGA.INF file to match the paths of your applications. For instance mine looks like this:

<snipped>
[Applications]
CAB=J:\CREATE\CAB.APP
QED=J:\CREATE\QED.APP

Now update your GEM.CNF file and add the following line:

setenv OLGAMANAGER=C:\OLGA\OLGA.APP

QED and CAB are the only applications I use that are OLGA-compliant. Are you sure Infitra and MyMail support OLGA, though? That's great if they do, but I don't remember OLGA being mentioned with earlier versions of Infitra and MyMail, both of which I've tried.

Another thing you'll want to do, although not related to OLGA, is configure Geneva's GEM.CNF with:

setenv AVSERVER=NEODESK

Along with this, configure NeoDesk by selecting 'Use NeoDesk for AV Server'. This creates a neat desktop environment when applications tie into it.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3692. Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: look@my.sig
Message-ID: <35623772.14013252@news.wavetech.net>
Source record: 100527

Hmmm, regarding this Amiga/Atari work together, exchanging OS's blah blah blah... I just came across something called "AROS", which is an effort to re-write the Amiga OS (Kickstart? wha? :) and even make it portable to other platforms... Anyway, they claim %50 functionality or somesuch, and source is available. So who's wants to do the Atari port? Why, I don't know... :) But if anything it would be a Really Neat Hack... Take a look at http://aros.fh-konstanz.de/~digulla/index.html

While I'm at it, whatever happened to those free AES replacements, oAESis and xaAES or somesuch... (StuDly CapS, eH? :) No one seems to be talking about them anymore, did these die off?

If for nothing else but hack value you wanted GEM on an Amiga, I would think porting MiNT to the Maiga (hey, neat typo, for some strange reason I'm compelled to leave it there...) wouldn't be that* hard... (famous last words? :) Then you could plop xaaes on it and poof! GEM on an Amiga... Its just that easy! <heavy sarcasm? your soaking in it!>

--
Email should go to a username of lerwick that belongs to yet another annoyed spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

3693. Bill Gates' False Analogy - Coke as Microsoft

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35625062.0@diana.idirect.com>
Source record: 100528

Just for fun, let's start a round robin....

you may have heard about Bill Gates' reaction to the lawsuit lauched by the US Justice Department and the 20 States regarding anti-trust action against Microsoft. When told that one of the conditions of dropping the suit was to remove Internet Explorer from within Windows '98 and include Netscape and another browser to the package so the consumer would have a choice, Gates angrily said "that'd be like Coke being required to add three cans of Pepsi to their six-packs".

well, I've thought about Bill's rather weird analogy, and these are some of the reasons I feel they don't wash:

1) no company has ever forced their employees to drink Coke and only Coke while at work

2) If Coke bailed out Vernors with a cash loan, they wouldn't require Vernors to put only Coke in all their future bottled and canned product as part of the deal. (a)

3) Coke would never feel threatened enough by Pepsi to want to use tactics like giving away all cans of Coke for free (and if they do, where's the line?)

4) Coke would never put out a product as bad as Microsoft "Bob" (hey, even New Coke wasn't THAT bad......)

5) Coke's help lines wouldn't charge by the minute as you explain to them you found a dead mouse (or even a live mouse) in a bottle of their product.

6) Coke doesn't make the requirement for satisfaction of their product be based on their customers' speed and onboard memory.

7) Coke doesn't put chemicals in their product that cause those who then drink a Pepsi to have a case of the green-apple quick-step.

8) Microsoft, no matter how hard they try, will never, ever make a product as cool as Cherry Coke.

any more? don't be afraid to jump in......

a) for those in Europe and other Vernors-free zones, a soda made by a small company in Michigan that is a rather interesting cross between ginger beer and cream soda; it can also clear your sinuses in seconds flat.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
////////////////"And yet, the Fuji Lives!" ///////////////////

3694. Re: Bill Gates' False Analogy - Coke as Microsoft

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <35625d6e.0@news1.ibm.net>
Source record: 100529

Daniel-
Just had this same discussion with a colleague. Gates had the right ideas but old mad 'Greed' seems to have taken its toll on him. Kinda like the analogy of Rockefeller at the turn of the century with Standard Oil dominating the oil industry using cut-throat tactics and Gates behind the scenes 'gotta get those guys', stop the competition at all costs attitude in the OS/software industry.
Gates flagrant belligerent notion of simply comparing Coke to Windows in the hope that everyone will 'buy it' oversimplifies a rather complex issue of monopolistic practices.
Power corrupts especially those overcome by greed.

Dan F.
Daniel L. Dreibelbis wrote in message <35625062.0@diana.idirect.com>...

Just for fun, let's start a round robin....

you may have heard about Bill Gates' reaction to the lawsuit lauched by the US Justice Department and the 20 States regarding anti-trust action against Microsoft. When told that one of the conditions of dropping the suit was to remove Internet Explorer from within Windows '98 and include Netscape and another browser to the package so the consumer would have a choice, Gates angrily said "that'd be like Coke being required to add three cans of Pepsi to their six-packs".

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8) Microsoft, no matter how hard they try, will never, ever make a
product as cool as Cherry Coke.

any more? don't be afraid to jump in......

a) for those in Europe and other Vernors-free zones, a soda made by
a small company in Michigan that is a rather interesting cross between
ginger beer and cream soda; it can also clear your sinuses in seconds
flat.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

3695. Re: Bill Gates' False Analogy - Coke as Microsoft

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: look@my.sig
Message-ID: <356256d4.22048176@news.wavetech.net>
Source record: 100530

>conditions of dropping the suit was to remove Internet Explorer from
>within Windows '98 and include Netscape and another browser to the
>package so the consumer would have a choice, Gates angrily said "that'd
>be like Coke being required to add three cans of Pepsi to their
>six-packs".

I have no problem with them including Internet Destroyer on the Loss98 CD,
(this goes for 95 OSR2 and newer too...) I do* have a problem with the fact
that it silently installed WHETHER YOU LIKE IT OR NOT!! And you can't even
(easily, at least...) uninstall it afterwards! This is like, ummm... going
to buy breakfast cereal, and only being able to find the kind with the
cheap toys inside. And after you've eaten the cereal, you're not allowed to
throw the toy away! Your stuck with it! Whether you use it or not, its
still worthless trash taking up space for no reason!

Personally, I'm sticking with my original release Win95 floppy version for
as long as possible. Its less than half the size of that evil OSR2, and has
almost no ms-crap-I-don't-want-but-can't-remove-so-its-sitting-there-
eating-disk-space...

There is nothing in that OSR2 that can't either be easily added to
'original'/OSR1 or is just crap you really don't need... Actually, USB
support is the only possible reason I can see to use OSR2. And even then
OSR2 has to be patched to OSR2.1, and MS has even said that the upcoming
(is it?) OSR2.5 is still going to need a seperate patch for USB...

Start->Settings->Control Panel->Posting->Ranting->Stop Rant

ahhh, I feel better now...

--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

3696. Re: STinG/ISP's that block problem?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <6jtluf$66k$1@brokaw.wa.com>
Source record: 100531

On 19 May 1998 19:54:12, Eric Hays wrote:
Charles Silver (csilver@Puke.On.Spammers.com) wrote:
<snip>
>: it was a good learning experience. One more hint in a "bag of tricks".

>Maybe you could write up some of these tricks into a STiNG FAQ? Your
>experiences would make a good addition to the STiNG documentation, perhaps
>even taking some of the documentation burden off Peter so he can
>concentrate on adding functionality.

Howdy Eric,

Ok, I can do that. First, I must say that Peter's FAQ's are very good, so they do the job. One of the problems I'm seeing is that some ISP's give their Atari clients the wrong info or point them in the wrong direction for a fix. If you don't have much experience, this can cause you to run in circles. This is one of the reasons I voluteered to help those in the USA. I just found it easier to "do it" than try to explain everything.

For example, a fellow was refered to me from a club member, and I spent several hours over the phone trying to explain the setup in detail. He then would call me back when it didn't work. Several phone calls later, he finally got it working, but he was getting *very* slow downloads with CAB. He had used Atari computers for some time and wanted to do it himself, which is fine. I understand that very well. Finally, he gave me his ISP info and I setup the files and had STinG/CAB working with good download speeds. It took me about 15min. I think you see my point.

Also, I think I need to get more experience with some of the major USA ISP's. I would like to connect to MCI.Net, ATT.com, SPRINT.com and MSN.com (ugh).

With CAB, you can't even download MSN.com's WebSite because they use FutureSplash Animator. I have a friend with PC who has an account with'em, so next week I'm going to take my Falcon to her house and see if I can get STinG to connect using her account info. That, should_be_interesting.

One problem I will have in trying to write a FAQ is that I ramble on and on. Ahhh, I think this followup post shows that ;) Also, one of my "tricks" might be considered a hack by the ISP, so I'd need to run that by someone to see if it's legit. I think it's harmless, but I'll check it out.

CU,

Charles
EoF

3697. Re: atari and amiga users unite?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: look@my.sig
Message-ID: <356247ee.18234047@news.wavetech.net>
Source record: 100532

>There is one ST emulator on Amiga, but it is very old. So old that I
>don't know if it works well with AmigaOS 3.x and 68040/60 processors.

From the looks of it I'd be suprised if it worked on anything but the original 68000 model line... (whatever that was... :) I tried messing with this on the school's video toaster box, didn't work, just got a white screen... It was an A2000, I'm not sure, but I think it was accelerated, for one thing Lightwave certainly seemed to render faster than the A4000/Toaster 4000 box I messed with at the local public access cable station. And I noticed a G-Force manual laying about... :) Actually, I think some system information thingy I found in there said something about it having an '030. What do A2000s normally have? :)

All I know (about Amigas) I learned from Video Toaster... <heh>

--
Email should go to a username of lerwick that belongs to yet another annoyed spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

3698. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6jtqm0$8sj$4@irk.zetnet.co.uk>
Source record: 100533

In a former life as an exotic dancer, hall@post1.com (Hallvard Tangeraas) wrote:
> Freedom seems to be a very advanced file-selector and it looks nice, but all in all I think that for me at least it's way too complicated, causes more problems than help and takes up way too much memory.
>
> So often we forget that a computer is a tool, and with our fascination for computers we spend more time installing and trying out stuff than actually using the computer for other things. It's sort of like buying a computer fopr the sake of the computer ;-) ... just a few thoughts, though I'm way off topic here.
>

A bit late with this, I know, but I'm just catching up on some old threads.

I would wholeheartedly recommend Freedom to anyone (with enough memory, and preferably multitasking), although I have to confess that I still use version 1.x as I felt the upgrade fee for 2.x was waaay too much for what is basically the addition of a control panel.

Nevertheless, in my AES4.1 system I found it to be an enabling program that allowed me to work more efficiently than ever before. If I want to load that file that I can see sitting in a Thing window, I just drop it onto Freedom. Searching for files, no problem - I can even do severa searches smultaneously. After setting up the default paths and files, navigation to the most important parts of my hard drive have never been easier - so much so that I often just open another fileselector and do all my file copying and moving using just Freedom.

Which is especially handy when you're short of memory, and want to kill the desktop.

Also, I find that a common operation is "down one directory level and up into a sibling of the current one" - with Freedom this is incredibly easy. As is going back, say, four, six or eight directory levels in a single click.

Not to mention the ability to "cut" a long filename them "paste" it into Everest - saves on typos when putting in those long_filenamed.html files.

Oh, and the flexible masks, and filename and path histories, etc. etc.

Basically what I'm saying is that Freedom makes it desperately easy to find and open files, whether they're in a well used directory, in a less frequented place, or just in another application's window (i.e. Thing) - which to me is what a fileselector is all about. Let's face it, it's an important part of the OS, but one which you generally want to spend as little time in as possible, as every extra second in the FS is one less second to actually work

on the file.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist;
so I became an engineer"

3699. CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: <>
Message-ID: <35627205.0@news.ptw.com>
Source record: 100534

I have run into some trouble on one page. I will go to:

http://www.astromart.com

I get the 1st page ok, then I'll click on the Auction button,
I see some data coming in and then BOOM! 2 bombs.

I'm using CAB 2.0 on this TT/030.

BTW, is there a way to lower the wait time from 120secs down to
something like 60sec?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3700. Re: MyMail Geneva and Olga Help

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6jtt05$7bc@newstoo.ericsson.se>
Source record: 100535

In article <6jsn6oovs1@garnet.nbnet.nb.ca>, chiassa@umoncton.ca (Alyre Chiasson) writes:
>Hello,
>
>A number of new email clients use Olga (Infitra and MyMail). I have
>installed MyMail and it runs fine under Geneva 6 except for the drag
>and drop option. I assume this problem is related to the fact that I
>don't have Olga installed because I don't know how. I drag the file
>to the edit window and nothing happens. I have a copy of Olga but the
>docs are in german. Is there an english or french version or perhaps
>some kind soul can tell me and I assume others in equal need the
>information to get this combination up and running?

MyMAIL are using AV-Server or MultiTOS for the drag'n'drop
OLGA is not used for the drag'n'drop it is used for object linking.
I have not tested the program under geneva but i think
you need a av-server and/or do some settings for the av-server.

/Erik Hall

Mail : Erik.Hall@epk.ericsson.se |||
or erikhall@mail2.tripnet.se /|\ Hades 060
URL : http://www2.tripnet.se/~erikhall/index.html / | \

3701. Re: Help: Installing applications

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35627E70.98DD17FB@hol.REMOVE.THIS.fr>
Source record: 100536

shimh@clpgh.org a ï¿½crit:
>
> Hello,
> I need help installing Notator into the hard drive of my Mega ST2.
> When I select the application off the disk, then highlight install app. from
> the options menu, I select GEM, name it as a PRG file, then hit ok. It doesn't
> do anything after that. When I select a file off a disk it does not open into
> the app. instead showing the show or print file window. Anyone have any ideas?
> I just got my Atari last week so I'm relatively new to all this. Any ideas or
> tips appreciated. Thanks.
>

That desktop option does not "install" the application as understood
with Windows, it just tells the desktop that when you double click on
notator files (.SON I think) it should launch notator.prg instead of
showing the default "View/Print/Cancel" box.

So what you should do, is select your notator.prg file, choose install
application, select gem and type SON (or whatever it is notator uses,
not PRG anyway!) as the file type, then OK, then save desktop. Some
applications don't handle this anyway, so the normal method is to open
the application and then open the file.

Other that that, you don't "install" apps on the Atari like you would on
a PC. All you need to do is put the application and all the files that
go with it in a folder on your hard drive. If you're running from a
floppy, there's nothing to do.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3702. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356281E2.24325AB9@NO.SPAM.emw.ericsson.se>
Source record: 100537

Tomas Berndtsson wrote:
>
> > Anyway a MP3 player would be very nice even though there is a new standard
> > on it's way so MP3 will probably be loong forgoten when we get a player. If
> > the Amiga can do it, why not a fast Atari?
>
> A fast Atari probably could, maybe a 50MHz 030. I don't know what the
> requirements are for the Amiga player, but it's most likely far higher
> than 16MHz 030.

Sure, but on the Falcon you have also got a DSP which should speed things up.
Maybe it's possible to rewrite the Aniga version into DSP assembler. :-)

> For the interested, I got this link from someone:
> http://www.sparta.lu.se/~bjorn/whitney
>
> It's an MP3 player based on a TMS320C31 DSP, which he is running at
> 60MHz, and has 32k x 32bit zero-wait state RAM. It's substantially
> faster than the normal, unaccelarated DSP in Falcon. However, it's the
> only source I have found which is optimized for any DSP at all. I
> haven't looked very much at it, so I can't say how difficult it would
> be to convert it to 56001 code. Personally, I don't feel much up for
> it, but someone else with a lot more energy might. :)

Interresting. The main part of this decoder was written in C as well so
maybe there is room for some improvments. The TMS320C3X is also a Floating
point DSP. With a accelerated Falcon with a 50MHz DSP the MIPS are about
the same but we lack those MFLOPS.

What about only decoding every second frame then? :-)

BTW. Are you being lazy now? There a a few days left to NAS98 so go and
do your coding! :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3703. Re: Boot disk 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3562826E.40F7CCA6@hol.REMOVE.THIS.fr>
Source record: 100538

Thomas M. Ball a ï¿½crit:
>
> Hi,
> I've just bought a used Atari 1040ST with a disk drive.
> Unfortunaly, there didn't came any disks with the system.
> Since I would like to see how an Atari looks like, I wonder if anybody
> of you could mail me a boot disk that could start the system????
>
> I'd like to get a compressed file which I could decompress on a blank
> disk. You could use dd (if you are a unix guy) or any DOS tool!

Unless your ST is a VERY OLD machine, it should have TOS in ROM,
therefore you don't need a boot disk. Just boot it up with a blank
formatted DD 720K disk in the drive. If you haven't got a formatted disk
then switch on and wait a few minutes for the desktop to come up.

If the disk doesn't come up, then you'll want to consider getting a set
of ROMs, which you can cannibalize from a dead machine.

It sounds like you're new to Atari ST computers, so I suggest you have a
look at the Quick FAQ, see below.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3704. Re: BoxKite still supported?

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: harry@hal.westfalen.de
Message-ID: <6uCs0$m9dtB@hal.westfalen.de>
Source record: 100539

> >BTW, How do I get e-mail to somebody on the MAUS net?

> This I would like to know also. In the past I've send a few e-mails to
> MAUS people but never got an answer back. According to a German guy
> this should work without any probs

indeed - that's no prob:
my Maus-email is: Harald Denker @ MS
and the correct address is: Harald_Denker@ms.maus.de

or Harald Becker @ K (Boxkite-Author)
=> Harald_Becker@k.maus.de

regards,
Harald

PGP public key available on request
CrossPoint v3.11 R

3705. Re: ZIP DISKS PC TO ATARI.

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35628910.61C4@ooc.de>
Source record: 100540

Alan Price wrote:

> I returned my HDRiver disk to System Solutions in September 1997 for an
> upgrade, and it returned with a new manual and version 7.02 on the disk.
> So now I have to pay -another- upgrade fee after 8 months?

Yes, if you have use for the new features included in current versions
of HDDRIVER and you order an upgrade, then you have to pay. This is
normal.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3706. Re: Okami: mailfold/filtering problems..

Newsgroup: comp.sys.atari.st
Date: 1998-05-20 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3562a426151a700@xs4all.nl>
Source record: 100541

on Wed 20-05-98 02:30 Hallvard Tangeraas wrote:

>> Mail messages - notably those from so-called "mail discussion
>> groups" - can be grouped together in sub-mailgroups, or mailfolds.
>> Selection is only possible on the "Reply-To:", "Sender:", and
>> "From:" fields in the header (in that order: evaluated from left
>> to right).
>
>Where in the docs is the above found?
>I've been looking through all of the relevant docs and all I could find
>were references to the little text in the "mailfold.inf" file itself.

All information about everything you always wanted to know about
Okami is in the ST-GUIDE hypertext file, except for very specific
information pertaining to the set-up of configuration files: *that*
information is in the configuration files themselves. So, waht you do
is: You install the hypertext files "okami.hyp" and "okami.ref", while
in Okami you press "Help", which gives you the opening page of the
Okami help file, next click on the little icon that says "A-Z" for the
index, go to the letter "M" (it's halfway down the alphabet), click on
"Mailfold" (it's there because it starts with an "M"), and simsalabim!
you are presented with the above text. (ST-GUIDE help files are
written to make it easy on the user.)

>---
>## Notator/Creator SL mailing list
>##
>Mail.*|*.forfree.at
>on %d, %r (%a) wrote:\n
>\end
>
>## Yamaha TX16W mailing list
>##
>Mail.tx16w-owner@lists.eunet.fi
>on %d, %r (%a) wrote:\n
>\end
>
>## Airline modellers mailing list
>##
>Mail.*.lofgren.demon.co.uk
>on %d, %r (%a) wrote:\n
>\end
>---
>
>As you can see, I've even tried inserting the complete address in one of

>them -still no use :-(
>
>
>Now, everything works fine with my own list (the Notator/Creator SL
>list), but with the other groups it doesn't and gives the normal email
>quote-format.
>The only reason for this that I can think of is that "signature.inf" and
>"quotefmt.inf" looks for the "from:" address and nothing else.
>I've set up my own list as to default to the list-address when you press
>reply, but with the two other lists they default to the sender by
>default, whereas you have to enter the list-address manually each time
>(argh!).
>
>
>Any ideas how I can solve this? Am I missing something obvious?

Yes, you are. The first line of any quote format sequence is the name
of the newsgroup you are posting the message in. Since mail groups -
and hence mail folds - are pseudo-newsgroups, you should put the name
of the *newsgroup* there. So, if you have a mailfold name "yamaha",
you will have a pseudo-newsgroup "Mail.hall.yamaha". *That* is the
name of the newsgroup which should be on the first line of the
quote format sequence.

For any mail group, moreover, you can specify an email address (with
wildcards) to further narrow the scope of the quote format. The email
addresses are separated from the newsgroup name by a "|". If, for
instance, you want to start all your emails to Norwegian addresses
with a Norwegian greeting (all Norwegian addresses end in .no), you
put the following in your quotefmt.inf:

```
Mail.hall|*.no
Norwegian greeting
\end
```

If a full email address is used (without wildcards), then the Norwegian
greeting only goes to that address, of course (so you can use
something special for your mother, or your girlfriend).

Etc., etc. Remember that the order of the quote format sequences is
important. The search is stopped at the first match found, so always
put the most specific first and the most general last.

From the excerpt of your quotefmt.inf file I gather that you want to
use one single format for all mailfolds (they're all the same). But
that is simple. Just put

```
Mail.hall.*
on %d, %r (%a) wrote:\n
\end
```

and you're all set.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"It is very easy for a constitutionally vigorous mind to fritter
its power away in trivialities." - Norbert Wiener

3707. Re: MausNet ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d9cjjh.3qgnvcjywpsaN@pwomar.demon.co.uk>
Source record: 100431

Yves Gablin <yves.gablin@imag.fr> wrote:

> Hello,
>
> I'm not sure: Is it Usenet I commonly call "news"?

Almost, technically only the big 8 newsgroups are Usenet but I call the
whole lot Usenet myself, call it news or NetNews if you will.

> Because I don't find
> any maus.xxx newsgroup in my choices. There is no de.xxx also (but there
> is fr.xxx).
>
> I don't quite understand...

Your ISP choses which groups it carries, there is no point in your ISP
downloading and storing tens of megabytes of news everyday that it
doesn't think anyone will read. Ask newsmaster@imag.fr to add the
groups you want.
--
-> The email address in this message *IS* Valid <-

3708. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <3155_pwest@fortress.org.uk>
Source record: 100432

FROM: pwest@fortress.org.uk
SUBJ: Newsie Nicknames

In a message of <09.05.98>, rojewski@primenet.com (90:102/0.99) writes:
r> Magic has WDialog built in! So WDialog is available without being
r> separately loaded with Magic.

There was some discussion about this recently here(?) and in a German Maus newsgroup - it appears that MagiC (4 & 5) contains /some/ of the functions of WDialog, but does /not/ have the printing dialog functions built in, for instance, so you still need it! Apparently WDialog recognises if any of its functions are already available, and only installs those that are not (it depends on the versions of both MagiC and WDialog).

Regards
/Peter/

--
"I burn Wesley Crusher to a cinder and all you do is complain!" - Q

--

3709. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <3154_pwest@fortress.org.uk>
Source record: 100433

FROM: pwest@fortress.org.uk
SUBJ: Fileselector

In a message of <07.05.98>, hall@post1.com (90:102/0.99) writes:
h> to set up and make Freedom 2.04 work.
h> The language barrier is one thing which makes it hard (the program
h> is only in German for those who haven't downloaded it yet), though
h> I believe I've overcome this problem given the pointers here...

It is in the process of being translated by Mick Lock for TransAction.

h> Regarding "Selectric" -I've never had any problems at all with it,
h> and registered it a long time ago. I don't know if it's still
h> supported, but I hope so as this is a file-selector replacement I

It isn't supported any longer :-(I like it too, and use it a lot but I
/have/ had problems with it 'sticking' in a nested sub-directory when
changing drives. With CixRead this (?), on some occasions, results in
the remaining messages being written to the wrong folder after those
marked for deletion have been deleted on leaving a topic. At least I've
had no problems like that when I disabled Selectric for Comms.

One snag with Freedom 2, according to Uwe or Peter R(?) is that it makes
some illegal calls to the OS, if I understand him right - or accesses
things it should not really meddle with - that's why it's called a
Schweineprogramm (pig of a program) by posters in some of the
German Maus groups.

Regards
/Peter/

--
"This is me, William Riker, before I lost 15lbs on the Slim Fast plan!"

--

3710. ATARI ST FOR SALE (AGAIN!)

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <6k0l3h$6rf$1@nnrp1.dejanews.com>
Source record: 100434
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,ed.general

Hi there. I have the following atari hardware & software for sale:-

Atari 520STFM with 1MB RAM
& Autoswitch overscan board 35UKP O.N.O.
& Original Discovery Pack Software & Manuals
(STOS BASIC, First Basic, Outrun, Carrier Command,
Bombjack, also 2 boxes of miscellaneous disks & games)

14Inch VGA Monitor 20UKP O.N.O.

Star LC20 Dotmatrix Printer 20UKP O.N.O.

Alpha Data Hand Held B&W Scanner 25UKP O.N.O.
+ Touchup Software

Software:-

Protext V6.5 (full package with manuals) 8UKP
TCB Sound Tracker 5UKP
Master Sound II Software & Cartridge 6UKP

Games:-
Frontier:- Elite II
F29 Retaliator
The Hollywood Collection (Batman The Movie,
Indiana Jones & Last crusade, Robocop,
Ghostbusters II)
Flood
Populous
3d Construction Kit.
Sapiens
Epic
Robocop III (the 3d game)
Plus many others. All games 5UKP each.

Magazines:-

80+ STFORMAT & Atari ST USER 15UKP the Lot

All prices in UKP.

Contact:- Brian Innes,

E-Mail ceebti@cee.hw.ac.uk

Tel:- 0131 443 4226

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3711. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: <>
Message-ID: <3563c7d9.0@news.ptw.com>
Source record: 100435

>Hi Dennis,
>
>What's up? I connected/downloaded just fine with CAB v2.5/v1.5 to your
>site. The auctions link connected to www.scibid.com. I didn't try to
>register, but all looks well. Ahhh, it the old days, I only used CAB v2.0
>for frame sites, and this ain't one of'em. Get CAB v2.5 when you can :)
>
>Ahhh, no way to change the timeout setting as far as I know ;) You can
>try hitting the esc key, but I don't think that will be satisfactory...
>---
>CU,
>
Well, this 2.0 doesn't seem to like a lot of pages, not even
part of Yahoo!, I go there and hit the astronomy cat and it
starts loading the next page, I get some of it and then BANG!
right in the middle of it two bombs show up! maybe the next
time I'll copy down the error report that neodesk gives me.

it's almost as bad as Newsie crashing on me if I don't do a full
system reset after using CAB or anything else.

I'm hitting the reset keys so many times that I think I can do
it in my sleep now!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3712. Re: How to B/U copy-protected disk?

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEVIBJAIUP@data.rhein-main.de>
Source record: 100436

In <6jvdd0$gh@newsops.execpc.com> Cory Bonnett wrote:

>Hi, I have a copy of CD Recorder 2.0 that uses the original disk for copy
>protection. You can run the program, updates, etc. from the hard drive
>but the program needs the original Soundpool disk in the floppy drive of

Try to made your 'copy' with an AMIGA. (no joke) :->

That's exactly the point i dit'n buy that ..
Userfriendly ;-/

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3713. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: nbriscombe@dera.gov.uk
Message-ID: <6k0pit$g0a$1@trog.dra.hmg.gb>
Source record: 100437

look@my.sig (Callum Lerwick) wrote:

>Hmmm, regarding this Amiga/Atari work together, exchanging OS's blah blah
>blah... I just came across something called "AROS", which is an effort to
>re-write the Amiga OS (Kickstart? wha? :) and even make it portable to
>other platforms... Anyway, they claim %50 functionality or somesuch, and
>source is available. So who's wants to do the Atari port? Why, I don't
>know... :) But if anything it would be a Really Neat Hack... Take a look at
>http://aros.fh-konstanz.de/~digulla/index.html

have you tried omen another multi platform affair

3714. wanted childrens games / education software

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: nbriscombe@dera.gov.uk
Message-ID: <6k0pvofru1@trog.dra.hmg.gb>
Source record: 100438

please does anyone have any software suitable for 4yrs+

i may have hardware / software to trade

thankyou in advance

neil :)

3715. Re: ZIP DISKS PC TO ATARI.

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <895743765.16214.0.nnrp-04.9e987258@news.demon.co.uk>
Source record: 100439

On 20 May 1998 07:41:04, Uwe Seimet wrote:
>Alan Price wrote:
>
>> I returned my HDRiver disk to System Solutions in September 1997 for an
>> upgrade, and it returned with a new manual and version 7.02 on the disk.
>> So now I have to pay -another- upgrade fee after 8 months?
>
>Yes, if you have use for the new features included in current versions
>of HDDRIVER and you order an upgrade, then you have to pay. This is
>normal.
>
Sorry- the point I was trying to make was that you referred to v.7.10
and 7.11 as 'old', and 'fixed some time ago'. I was wondering whether
this was longer ago than September 1997 when I was sold v.7.02. I
do expect to pay for new features.

Any comments on my suggestion for a two-machine (one at a time)
licence?

--
Alan Price
http://www.postern.demon.co.uk

3716. Re: Okmai oexpire.inf (was Re: Okami: mailfold/filteri

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35640ae615ce160@xs4all.nl>
Source record: 100440

on Wed 20-05-98 14:08 Ross MacIver wrote:

>I think I'm missing something obvious in my OEXPIRE.INF file. This is
>what I have:
>
>## Groups to be emptied completely
>junk|control days=0 udays=0 msgs=0
>
>## Groups to be kept forever
>Mail\..*\.archive|Outbound\.archive\..*
>Mail\.rosco

Why do you keep your own mailbox forever? Mail is sent to an archive
group after expiration, not deleted. In fact you have this set in a
line further down (Mail\..* days=7 udays=-2).

>Mail\.rosco\.ruth
>
>## Mailfolds are treated as normal newsgroups
>Mail\.rosco\.emusic days=7 udays=7 msgs=100
>Mail\..*\..* days=7 udays=7 msgs=100
>
>## Read mail is to be kept 3 days, then sent to archive.
>## Unread mail is to be kept forever (until read).
>Mail\..* days=7 udays=-2
>
>## default:
>.* days=7 udays=7 msgs=100
>
>Mail\rosco\emusic is not being deleted. Everything else is being
>deleted as specified.

I don't know why Mail.rosco.emusic is not being deleted, but I know
the line is superfluous, because it is already covered by the next
line: `Mail\..*\..* days=7 udays=7 msgs=100', which of course
includes *all* mailfolds (i.e. groups of the form
`Mail.something.something'.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"We've got the world's grossest national product." - Archie Bunker

3717. Re: Okami: mailfold/filtering problems..

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35640ae615ce161@xs4all.nl>
Source record: 100441

on Wed 20-05-98 10:40 I wrote:

>From the excerpt of your quotefmt.inf file I gather that you want to
>use one single format for all mailfolds (they're all the same). But
>that is simple. Just put
>
>Mail.hall.*
>on %d, %r (%a) wrote:\n
>\end

Oops! My mistake. I forgot that all mail groups are special in this
respect. No, what you have to do is:

Mail.hall|email-address-of-mailgroup

for each mailfold.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"I comme from Italy, on the Atlantic Auction." - Chico Marx

3718. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <895756803.16128.0.spot.c3adfca1@news.demon.nl>
Source record: 100442

On 21 May 98 04:02:26, pwest wrote:
>
>In a message of <09.05.98>, rojewski@primenet.com (90:102/0.99) writes:
> r> Magic has WDialog built in! So WDialog is available without being
> r> separately loaded with Magic.
>
> There was some discussion about this recently here(?) and in a German
> Maus newsgroup - it appears that MagiC (4 & 5) contains /some/ of the
> functions of WDialog, but does /not/ have the printing dialog functions
> built in, for instance, so you still need it! Apparently WDialog
> recognises if any of its functions are already available, and only
> installs those that are not (it depends on the versions of both MagiC and
> WDialog).
>

Hi Peter,

all I can add is: I'm running MagiC 5.01 (not the latest, but I'm now waiting for v. 6.xx in English...). When I tried to run the Jinnee desktop, it complained about something going wrong in the AES and bombed out. After installing the latest version of Wdialog (then around v. 1.97 I believe) it went OK. Note that the Jinnee docs said: If you don't use MagiC, install Wdialog; if you do run from MagiC, Wdialog is not needed :-)

And once again, I checked with Wilfried Behne about it, and all he said was "Eeeeeeeeeerrrrrrrrrmmmmmm................."

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3719. motorola math coprocessor in an atari 1040 stf?

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: stephen.harris@acm.org
Message-ID: <6k1cud$5ur$1@nnrp1.dejanews.com>
Source record: 100443

Hi all,

I just pulled a M68881 out of a dead Mac; can I use it in my Atari 1040STF? I'd rather not take it apart just to discover that I can't use it, so I ask here first.

Thanks in advance,
-Steve Harris

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3720. Re: motorola math coprocessor in an atari 1040 stf?

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: nbriscombe@dera.gov.uk
Message-ID: <6k1ibb$pj4$1@trog.dra.hmg.gb>
Source record: 100444

stephen.harris@acm.org wrote:

>Hi all,

>I just pulled a M68881 out of a dead Mac; can I use it in my Atari 1040STF?
>I'd rather not take it apart just to discover that I can't use it, so I ask
>here first.

yes you can ive seen a instruction text file *somewhere*

if no one has this to hand, mail me and i will have a look on my disks

neil

3721. Re: motorola math coprocessor in an atari 1040 stf?

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6k1jm3$a0o@bgtnsc02.worldnet.att.net>
Source record: 100445

Steve,

> I just pulled a M68881 out of a dead Mac; can I use it in my Atari 1040STF?
> I'd rather not take it apart just to discover that I can't use it, so I ask
> here first.

There's no socket or circuitry in the 1040STF to accept the FPU. Installation would involve some serious modifications to the mother board. Before undertaking major system modifications, you might first consider if you have any software that can even take advantage of the FPU. Of the few applications that do, most would not even be feasible to run on a 1mb 1040 system anyway.

Of course, if you're just looking for bragging rights -- to be able to say you did it, go for it. There were quite a few folks back in Atari's old 8-bit days who upgraded their 8-bit systems to 1mb of RAM. Other than bragging rights, and being able to configure a boo-koodle of RAM disks, there really wasn't much in the way of software that it was really useful for.

Of course, since most of us Atarians consider our systems as much as a hobby as a useful tool, bragging rights and being able to say we did something most people would say was impossible is enough of a reason. ;-)

Sheldon

3722. Re: CLI menu accessory

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: noSPAMdwilga@mtholyoke.edu
Message-ID: <noSPAMdwilga-2105981322040001@wilga.mtholyoke.edu>
Source record: 100446
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <Esy61L.nK6@suse.modem.stud.uni-hannover.de>,
perot@pallas.amp.uni-hannover.de wrote:

> In article <6j94h3$duj@co-op.newsguy.com>,
> robin@px.uk.com writes:
>
> > I am looking for a good command line interpretor in the form of a desk
> > accessory. It would have to run external programs such as gcc, make,
etc. and be
> > able to set envioroment variables.
>
> You'll have bad luck. Accessories may not launch other programs under
> SingleTOS, this is due to OS internal limitations. So you won't find any
> such thing that works reliable.

NeoDesk combined with the NeoDesk CLI can launch any TOS or GEM-based
program reliably, with any version of TOS. It's all in the way the CLI
tells NeoDesk to run the program, rather than running it itself.

Dan Wilga
Gribnif Software
www.pair.com/gribnif

3723. Re: How to B/U copy-protected disk?

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <895773495.907982@nn1>
Source record: 100447

Hi Cory,

>Hi, I have a copy of CD Recorder 2.0 that uses the original disk for copy
>protection. You can run the program, updates, etc. from the hard drive
>but the program needs the original Soundpool disk in the floppy drive of
>my 030 in order to run. Needless to say, if this program disk ever
>becomes corrupted I'm outta luck for a few weeks until Soundpool provides
>me with a new one upon return of the old (now bad) disk. How can I make a
>backup FOR MY OWN USE, NOT TO PIRATE, in order to protect myself? Thanks!

You can't copy it. I've tried copying it for the same reason you want to,
but no program I've tried so far has been able to copy it. Not even on Amiga
or PC. However, I've been using CDRecorder 2 since it was released (can't
remember when, but it was about two or three years ago) and have never had
any problems with the disk. You can copy all the files to your harddisk and
then only the copy protection is read from the disk when you start the
program, so I wouldn't worry too much about it. If you want to be on the
safer side, there is also a version which has the copy protection on a
cartridge - but then you would probably need a cartridge expansion to switch
between the different cartridges...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

3724. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: <>
Message-ID: <3564624c.0@news.ptw.com>
Source record: 100448

On 21 May 98 04:14:42, Harry Sideras wrote:
>
>Well, it's not <g>
>
>The internal is a direct SCSI connection - no host adaptor required. But I
>don't know whether it's as picky wrt parity or non-parity as the MSTe etc.
>
YES it IS! I was Given the 550meg scsi drive I have in my TT/030
and I would formatt and partition it and reboot and the TT
would NOT even know it was there! I ended up calling seagate
and yes, I had to turn parity OFF to get it to work.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3725. diamond mirror vs big partitions

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6k1r0nmon1@roch.zetnet.co.uk>
Source record: 100449

hi all
dimond mirror seems to have problems with 1 gig partitions
have i missed sonthing?

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3726. Re: motorola math coprocessor in an atari 1

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6k1s1pmuv1@roch.zetnet.co.uk>
Source record: 100450

On 21 May 1998 14:15:41, stephen.harris@acm.org wrote:
>Hi all,
>
>I just pulled a M68881 out of a dead Mac; can I use it in my Atari 1040STF?
>I'd rather not take it apart just to discover that I can't use it, so I ask
>here first.

Nope :-(These models were not designed to use FPU.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3727. Re: ATARI ST FOR SALE (AGAIN!)

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: david.hennikerZEROSPAM@virgin.net
Message-ID: <3564703d.1564314@news.virgin.net>
Source record: 100451
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,ed.general

On Thu, 21 May 1998 07:28:49 GMT, ceebti@cee.hw.ac.uk wrote:

>Hi there. I have the following atari hardware & software for sale:-
>
> Atari 520STFM with 1MB RAM
[snipped]
Why don't you keep it? I've still got a working ST. I keep it in order to make copies of Kozmic 4 and Zonk, two shareware (now freeware) programs I wrote in STOS Basic. I *still* get the occasional order!

I use my ST with an NEC Multisync monitor which works in all the screen modes. I've still got my BBC Micro as well. I actually sold my first computer, a UK101 with 6502 CPU.

Dave

*** Please remove ZEROSPAM if replying ***
http://freespace.virgin.net/david.henniker/
"At one time or another, such common substances as
alcohol, tobacco, coffee, and tea have been used
in religious cults, but such use is not common today."

Encyclopaedia Brittanica

3728. ST Applications Online (www.cix.co.uk/~sta/).

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <EtBMrL.I6v@cix.compulink.co.uk>
Source record: 100452

ST Applications Online (www.cix.co.uk/~sta/) has been updated with the news, forum and classified adverts from issue 74 of the printed magazine.

So long as the cix web server starts behaving again there'll be a new front end to the site and a change of url (www.cix.co.uk/~stclub/) by the end of today.

Comments and feedback invited

Paul Glover

FaST Club
PO Box 101
Nottingham
NG2 7NN

Telephone: 0115-945-5250
Fax: 0115-914-0545

3729. Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6k23eh$d6o$1@irk.zetnet.co.uk>
Source record: 100453

Hi there,

Not long ago, someone was posting a request for Civilisation cheats ,or
editing prgs.

I have found what he was looking for...If you have not got it,e.mail me
and I will send it to you.

Seeya,

Keith.

```
*****************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
*****************************************************************
```

WHY?.........Everything is going fine.........Then *Shit* happens

3730. Cremmin of the starcorp

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6k23ek$d6o$2@irk.zetnet.co.uk>
Source record: 100454

Does anyone remember this game.

Its a pd game on a Goodmans disk. (GD1560)

I have just found it,if anyone is seeking it.

I can send it as an attatchment to the 1st 5 people to request it. (Ive only got a slow modem and high phone bills).

Seeya,

Keith.

```
**********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
**********************************************************************
```

WHY?.........Everything is going fine.........Then *Shit* happens

3731. Re: Newsie - restoring newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <356491AD.711F1748@cfcsc.dnd.ca>
Source record: 100455

I find Kobold as an accessory to be a quick and very handy back up
utility. I've created Kobold 'jobs' for specific tasks, such as
*.bak files, only changed *.inf files, etc.
Kobold is fast, easily accessible is an acc in single TOS, or any
time under multitasking, and ultimately configurable for backing up.

Trevor Spencer wrote:
> On 17 May 1998 09:41:54, Alan Price wrote:
> >I backup these critical files immediately after -every- download. It has
> >saved me a lot of grief.
> I tend to do it after I've read and maybe replied but the "crash"
> happened whilst I was actually responding to an item.

> Actually I could do with a good back up .prg rather than the usual
> plod through the work we've all been doing during the day and manually
> BAKing them up individually, what do you suggest?

> Thanks for your help. What I will now do is to set up a separate
> Information/Advice file and transfer the important bits into that.
> Trevor

3732. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6k25ev$8cc$1@reader1.reader.news.ozemail.net>
Source record: 100456

```
On 21 May 98 17:20:12 G, Dennis Bishop wrote:
>On 21 May 98 04:14:42, Harry Sideras wrote:
>>
>>Well, it's not <g>
>>
>>The internal is a direct SCSI connection - no host adaptor required. But I
>>don't know whether it's as picky wrt parity or non-parity as the MSTe etc.
>>
> YES it IS! I was Given the 550meg scsi drive I have in my TT/030
> and I would formatt and partition it and reboot and the TT
> would NOT even know it was there! I ended up calling seagate
> and yes, I had to turn parity OFF to get it to work.
>
>---------------------------------------------------------------------
>Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
>470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>starlord@ptw.com | | Astronomy/IAR-LIST |
>---------------------------------------------------------------------
>
>.
Hi

Some of the TT have active termination on the internal bus. I have the
same problem with some HD they work with an external drive pluged in
but not alone. The advice I got from the maker of HD Driver is the the
bus need a small mod to make one of the pins active on the port with
power aparantly a very simple job this cures the problem!
Regards

___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

3733. Re: diamond mirror vs big partitions

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6k29ir$ot4$1@roch.zetnet.co.uk>
Source record: 100457

On 21 May 1998 18:15:51, kevin dermott wrote:
>hi all
>dimond mirror seems to have problems with 1 gig partitions
>have i missed sonthing?
>

yes it looks like i missed the "m"

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3734. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d9egc4.1wwgo2e1y6p3k8N@pwomar.demon.co.uk>
Source record: 100458

Harry Sideras <hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
wrote:

> What I don't know is whether it links direct to Ultra and/or Wide SCSI 3
> drives.

Ultra will be fine, I'm not sure about wide, the connectors are 68 pins
so you'd need an adaptor at least and I'm not sure if they would work
even then.
--
-> The email address in this message *IS* Valid <-

3735. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: look@my.sig
Message-ID: <3564af7b.3383426@news.wavetech.net>
Source record: 100459

>have you tried omen another multi platform affair

Hey, forgot about that one. Sounds interesting, thing is the last time I
tried it there was *nothing* for it but a simple word proccessor... Has
someone written a PPP stack and a web browser for it yet? :)

--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

3736. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6k2hqd$21v@nntp02.primenet.com>
Source record: 100460

Paul Womar <{PW}@pwomar.demon.co.uk> wrote:
: Harry Sideras <hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
: wrote:

: > What I don't know is whether it links direct to Ultra and/or Wide SCSI 3
: > drives.

: Ultra will be fine, I'm not sure about wide, the connectors are 68 pins
: so you'd need an adaptor at least and I'm not sure if they would work
: even then.

When my last hard drive died, I looked in Computer Shopper, and, with
irrelevant iterations, ordered from Mega Haus, which used to do business
as Drive Haus, in Texas, USA, the smallest (1.2G) drive that was Ultra and
not by Quantum, and that has worked fine, and has a five-year warranty that
I will probably collect on, since this TT030 is on its third one.

--
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

3737. Re: motorola math coprocessor in an atari 1040 stf?

Newsgroup: comp.sys.atari.st
Date: 1998-05-21 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6k2i7g$2fb@nntp02.primenet.com>
Source record: 100461

Sheldon H. Winick <s.winick@worldnet.att.net> wrote:
: Steve,
:
: > I just pulled a M68881 out of a dead Mac; can I use it in my Atari
: 1040STF?
: > I'd rather not take it apart just to discover that I can't use it, so I
: ask
: > here first.
:
: There's no socket or circuitry in the 1040STF to accept the FPU.

I too have seen that instruction sheet. The project is quite simple,
electrically, and basically means a piece of ribbon cable running from that
DIP 68000 pins to the pins of the 68881. The communication from the 68000
to the 68881 is direct, and need not involve a motherboard.

If this is not on Hallvards site, I would be surprised.

--
--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

3738. problem on startup

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Geert.Poels@village.uunet.be
Message-ID: <Geert.Poels-2205982124310001@pool02a-194-7-46-68.uunet.be>
Source record: 100342

Hello,

It dug up my old atari (1040STf) and it refuses to read any disk while booting.
I only heard the drive running but he doesn't read any track and no drive
is shown on the desktop.
Any hints ?

Geert

3739. Re: Newsie - restoring newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <895868031.1230.0.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 100343

```
-----BEGIN PGP SIGNED MESSAGE-----

On 21 May 1998 16:42:21, Ken Macdonald wrote:
> I find Kobold as an accessory to be a quick and very handy back up
> utility. I've created Kobold 'jobs' for specific tasks, such as
> *.bak files, only changed *.inf files, etc.
> Kobold is fast, easily accessible is an acc in single TOS, or any
> time under multitasking, and ultimately configurable for backing up.

The only problem with Kobold, with versions before version 3, is it will
remove any long/lower-case filenames on any partition it writes to. This
is a real pain when you've got a few hundred mixed case and long names.
I found this out the hard way :(

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNWTmXFeKRkq5A+OlAQGgLwH/U241Mi8a8/zE1tkbUp6+s/wuEm2o3rGp
Hc09YP5ETZ4icXmEJLBAf2oQE3PdJ9haaaaFn8+++U1t0M53O6xl+g==
=mNH/
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3740. Re: problem on startup

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6k4o86$1el$1@roch.zetnet.co.uk>
Source record: 100344

On 22 May 1998 21:24:30, Geert Poels wrote:
>Hello,
>
>It dug up my old atari (1040STf) and it refuses to read any disk while booting.
>I only heard the drive running but he doesn't read any track and no drive
>is shown on the desktop.
>Any hints ?
>
>Geert

drive broken/dirty/loose connection,if no drive appears on the desktop
the computer has not seen it

kevin
>.

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3741. Re: Spectre for Pacifist?

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3565E312.CE8B1CE0@cfcsc.dnd.ca>
Source record: 100345

do you realize how crazy this is? :-D
running an emulator on an emulator!! nuts!
sort of like running STonX on Linux on an Atari.
use the ST's!
see ya :)

jimd wrote:
>
> Has anyone hacked spectre to work with pacifist. I have a spectre
> cart and rom images. The STs (3) are in a box in the shed.
> Jim D.

3742. For sale: Atari ST, hard disk, monitor, &c.

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: rrt1001@cus.cam.ac.uk
Message-ID: <6k4p5h$8lj$1@lyra.csx.cam.ac.uk>
Source record: 100346

Having not used my Atari setup much for some years I'd like to sell it (I now use Acorn kit).

The system consists of:

* 520 STFM (TOS 1.2, 720K floppy) upgraded to 1Mb RAM
(Xtra RAM card is upgradeable with new chips to 2Mb (total 2.5Mb))
* 85Mb SCSI hard disk (from Ladbroke) plus The Link adaptor
* Philips CM8833 14" colour monitor
* Replacement mouse plus Atari original
* Bolistic joypad, Ram Delta joystick
* STOS Maestro sound sampling cartridge (8-bit mono up to 32KHz)
* Forget-me-Clock II
* External 360Kb drive

Software includes:

* MagiC 2
* That's Write 3
* Timeworks DTP 1 plus the Timeworks DTP book
* Games including Damocles, Another World, Populous, ProFlight, loads more that came with the computer, Llamatron and Revenge of the Mutant Camels (registered), Andes Attack...
* DevPac 2
* Hisoft C
* STOS

I also have lots of copies of ST Format, ST Review, ST User &c. and loads of cover disks.

Since I've been away from the Atari scene for a while, I don't know how much to ask, so make me an offer!

I'm in the area of Cambridge, England if you want to collect; I can of course arrange carriage.
--
http://www.cl.cam.ac.uk/users/rrt1001/ | maxim, n. wisdom for fools

3743. Re: Several questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3565E60A.8C497738@cfcsc.dnd.ca>
Source record: 100347

```
Louis Holleman wrote:
> Hi,
> got some different questions here this time:

> 2. Anyone know where to get the latest version for Aniplayer? I've seen
> a link somewhere some time ago, but I can't find the message anymore...

try here!
http://www.cix.co.uk/~sta/sta/news/c_nws.htm

> ---------------------------------
> | Louis Holleman |
> | E-mail: louis@holleman.demon.nl |
> | http://www.holleman.demon.nl |
> ---------------------------------
>
> --
```

3744. Re: motorola math coprocessor in an atari 1040 stf?

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3565E778.2A1B1BA9@cfcsc.dnd.ca>
Source record: 100348

```
or Vezz's site!
http://www.geocities.com/SiliconValley/Way/8016/sthard.htm

Jim DeClercq wrote:
>
> Sheldon H. Winick <s.winick@worldnet.att.net> wrote:
> : Steve,
> :
> : > I just pulled a M68881 out of a dead Mac; can I use it in my Atari
> : 1040STF?
> : > I'd rather not take it apart just to discover that I can't use it, so I
> : ask
> : > here first.
> :
> : There's no socket or circuitry in the 1040STF to accept the FPU.
>
> I too have seen that instruction sheet. The project is quite simple,
> electrically, and basically means a piece of ribbon cable running from that
> DIP 68000 pins to the pins of the 68881. The communication from the 68000
> to the 68881 is direct, and need not involve a motherboard.
>
> If this is not on Hallvards site, I would be surprised.
>
> --
> ------------------------------------------------_-----------------------
> Jim DeClercq __ __ ____ ___ ___ ____
> jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
> / / \ / / / / /__ / \/ /___ /
```

3745. Re: What's Hasbros plans for Atari Computers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3565E871.1AEF814D@cfcsc.dnd.ca>
Source record: 100349

what happened to Phenix Robert. dead for you?
(then there is wizztronics ;-D)

Robert Schaffner wrote:
>
> In <firebird-2205980911140001@pm2-26.shscomputer.com> Garland Sexton wrote:
>
> >I am wondering if Hasbro has any plans on developing any thing for Atari
> >computers? Also is there any new hardware developments for Atari computers
> >and new compatibles. Whats going on with the evolution falcon and phenix?
>
> They do nothing for atari computers.
> They use the name 'atari' to made new releases of older atari games.
> I think for PC, Playstation..
>
> Not for any Atari Hardware.. ./
>
> The one and only new hardware is the german milan project.
> TOS based..
>
> Regards, Robert
>
> --
> -= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
> ### _____
> ### Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
> # # # robscha@data.rhein-main.de
> # # # http://www.rhein-main.de/people/robert/homepage.htm

3746. Help with CAB & Cookies

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <0769094C2F626B8A.C771FBB223A21A50.83D4BECACD25A6E0@library-proxy.airnews.net>
Source record: 100350

Does the newest CAB for MiNTnet that supports SSL allow for accepting cookies? I am using it with CAB 2.5 and I can't seem to get it to do anything with them with the new OVL. Thanks!

-Jared

3747. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3565ba027a5030@whalley.demon.co.uk>
Source record: 100351

on Thu 21-05-98 22:58 Callum Lerwick wrote:

>>have you tried omen another multi platform affair
>
>Hey, forgot about that one. Sounds interesting, thing is the last time I
>tried it there was *nothing* for it but a simple word proccessor... Has
>someone written a PPP stack and a web browser for it yet? :)

It's now called Oases and was reviewed in Atari Computing 3 (February 1997). At that point it looked like Amiga and PC development had stopped and it had the same crude apps as you remember with the addition of a multimedia authoring tool which was no use either (Frank Charlton, the reviewer, said "... you could create more stylish true cross-platform documents on a basic ST using HTML and CAB").

Looks like a waste of time, really.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3748. Re: Help for 0x

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <895875257.19872.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 100352

On 22 May 1998 14:54:50, Chris wrote:
>Who knows on wich Atari the audio editing software "0x" works?
>Thanx!
>
> Chris
>.

Are you talking about Zero-X, if so it will work on an ST but never
tried it on anything else. I am also looking for the program.
Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3749. GIF Animations

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: marksimp@don'gimme-no-spam-jack.com
Message-ID: <3565fee1.0@205.238.18.7>
Source record: 100353

Is there software avialable for the Atari (I have a falcon and TT)
which allows the user to create gif animations for use in web pages?
If so, where can it be acquired?

Thanx,
Mark S.

3750. STBook Owners?

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6k2gi5$kbu@news.Hawaii.Edu>
Source record: 100462
Cross-posted to: comp.sys.atari.st,maus.sys.atari.talk

Greetings,

Any Atari STBook owners out there? I recently purchased one and
am trying to find the software that I may need for it to function
properly, such as the power management CPX, and learn more about this
machine in general. Please contact me :)

----I apologize if this computer generated translation is bad---

Gr��e,

Gibt es irgendwelche diese Leute Selbst ein Atari STBook? Ich kaufte ein
vor kurzem und morgens, das versucht, die Software zu finden, die ich
ben�tigen kann, damit es richtig wie das Energie Management CPX arbeitet.
Ich m�chte mehr �ber diese Maschine im allgemeinen erlernen. Treten Sie
mit mir bitte in Verbindung ;)

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

3751. CHIP TUNE TRACKER FOR ATARI ST ANYONE?

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: thehidden@ludens.elte.hu
Message-ID: <1998May22.085603.50607@ludens>
Source record: 100463

Hello folks,

PLEASE if you have a YMchip-tracker for ST (Yamaha Tracker for example)
fully working, please let me know.
I'd die to have it. I only have a demo version of Yamaha Tracker.

If you know site(s) on the net, please share it with me.
Thank you.

Longlive ST!
Cheers,

3752. Re: ZIP DISKS PC TO ATARI.

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35652A12.454A@ooc.de>
Source record: 100464

Alan Price wrote:

> Sorry- the point I was trying to make was that you referred to v.7.10
> and 7.11 as 'old', and 'fixed some time ago'. I was wondering whether
> this was longer ago than September 1997 when I was sold v.7.02. I

I see. HDDRIVER 7.1 was released in November 1997. So it's perfectly OK
if in September you got version 7.0x.

> Any comments on my suggestion for a two-machine (one at a time)
> licence?

As long as you only use one of those machines at the same time, one
license is sufficient.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3753. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <6k399g$g6r$1@newshost.comnet.co.nz>
Source record: 100465

*@CLIP1.CLIPBOARD.CH wrote in comp.sys.atari.st:
> The Amiga was made before then and Jack left Commodore when the
> BOD bought out the Amiga company. He then made the deal with
> WB to buy Atari. I belive 85 was when the 1st ST came out.

I can recall an article in the local Tariland News (February 1986, I think), which carried a reprint of an American review of the ST by one of it's owners. I believe it mentioned "July 8th, 1985" as the date it was launched.

(Disc-loaded TOS 1.0 had a date of May 29th, 1985. The ROM version of TOS 1.0 followed about six months later [November 20th, 1985])

--

All email sent to my inca address will fail, however I can now be contacted via an intermediary : gem at tos pl net. I would like to apologise to the genuine respondents that this may inconvenience.

3754. Re: Newsie - restoring newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <895825820.14434.0.nnrp-07.9e987258@news.demon.co.uk>
Source record: 100466

On 21 May 1998 16:42:21, Ken Macdonald wrote:
>I find Kobold as an accessory to be a quick and very handy back up
>utility. I've created Kobold 'jobs' for specific tasks, such as
>*.bak files, only changed *.inf files, etc.
>Trevor Spencer wrote:
>> Actually I could do with a good back up .prg rather than the usual
>> plod through the work we've all been doing during the day and manually
>> BAKing them up individually, what do you suggest?
>
>> Thanks for your help. What I will now do is to set up a separate
>> Information/Advice file and transfer the important bits into that.

The problem with backing up Newsie files is that the various index files (which are updated every time you download/upload/read/delete) relate to the current state of your data files. If you overwrite an old index file with a later one, you will lose access to all the corresponding data files. I save each block of data files with its corresponding index. Also, ISTR that MAIL reuses the filenames of deleted items, so that the usual method of overwriting files by later files of the same name would destroy data.

For newsgroups, you could try appending the index for each group to the backed-up index, and adding the data files to the archive- whether you would be able to read the result back again via Newsie remains to be seen.

--
Alan Price
http://www.postern.demon.co.uk

3755. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: gokmasebrulop@hotmail.com
Message-ID: <6k3f5dtqh1@nnrp1.dejanews.com>
Source record: 100467

In article <3154_pwest@fortress.org.uk>,
pwest@fortress.org.uk wrote:
>
> One snag with Freedom 2, according to Uwe or Peter R(?) is that it makes
> some illegal calls to the OS, if I understand him right - or accesses
> things it should not really meddle with - that's why it's called a
> Schweineprogramm (pig of a program) by posters in some of the
> German Maus groups.

I have also tried the new Freedom 2.04, and have also found some disadvantages with it. IMHO theese are the main disadvantages with it:

1) Maybe it isn't important to people with faster computers, but it takes a little bit to long time for it to appear on the screen after beeing called. (I use an STe, and find the sluggish display rather annoying since the fileselector is something you use rather often)

2) The Interface. When used purely as a fileselector I don't think Freedom has the smoothest shortcuts to get to the files you want. I miss a menu with all installed drives, without needing to mess with submenus.

3) It uses quite a lot of memory for beeing a fileselector I think.

So much for the complaints..
I guess it must be ideal for people using multitasking a lot, and the program has really got some *very* nice functions....

But I don't think it is the right choice for people who want a fast, and not so memory hungry selector. I still use the Little Green Selector, since it has the necessary features, and is way faster... ..unfortunately it's an old program which is not supported/updated anymore.

/Joakim

http://hem1.passagen.se/gokmase/atari

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3756. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: nbriscombe@dera.gov.uk
Message-ID: <6k3fl0$40t$1@trog.dra.hmg.gb>
Source record: 100468

>>
>> I've seen some 3 or 4Gb Quantum Fireball SE and Stratos drives at reasonable
>> prices. Are these usable internally with a TT?
>>
i would NOT risk a quantum fireball hdd in an atari system as they
start up in a wierd mode. the icd adapters certainally dont like them.

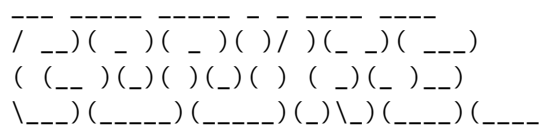
3757. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6k3gcv$6hq$1@reader1.reader.news.ozemail.net>
Source record: 100469

On 22 May 1998 09:05:49, gokmasebrulop@hotmail.com wrote:
>In article <3154_pwest@fortress.org.uk>,
> pwest@fortress.org.uk wrote:
>>
>> One snag with Freedom 2, according to Uwe or Peter R(?) is that it makes
>> some illegal calls to the OS, if I understand him right - or accesses
>> things it should not really meddle with - that's why it's called a
>> Schweineprogramm (pig of a program) by posters in some of the
>> German Maus groups.
>
>I have also tried the new Freedom 2.04, and have also found some disadvantages
>with it. IMHO theese are the main disadvantages with it:
>
>1) Maybe it isn't important to people with faster computers, but it takes a
>little bit to long time for it to appear on the screen after beeing called. (I
>use an STe, and find the sluggish display rather annoying since the
>fileselector is something you use rather often)
>
>2) The Interface. When used purely as a fileselector I don't think Freedom has
>the smoothest shortcuts to get to the files you want. I miss a menu with all
>installed drives, without needing to mess with submenus.
>
>3) It uses quite a lot of memory for beeing a fileselector I think.
>
>So much for the complaints..
>I guess it must be ideal for people using multitasking a lot, and the program
>has really got some *very* nice functions....
>
>But I don't think it is the right choice for people who want a fast, and not
>so memory hungry selector. I still use the Little Green Selector, since it has
>the necessary features, and is way faster... ..unfortunately it's an old
>program which is not supported/updated anymore.
>
>/Joakim
>
>http://hem1.passagen.se/gokmase/atari
>
>-----== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/ Now offering spam-free web-based newsreading
>.
Hi

I have been using Freedom for a long time now up to 2.04 works great.
If you use a mixure of VFat and normal TOS partitions there is not

much choice. The file selector is also the control pannel soe one less
acc taking up memory. The perceived lack of speed can be due to nor
having the cpx load at boot. A few programs do not work properly with
freedom bur these cand be flaged also in Magic just disable it
temporaly. Diamond edge is one program where this is necessary.
Selectric is excellent but freedom is way in front. Files can be read
direct from the fileselector etc...
Regards


Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3758. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6k3ght$6hq$2@reader1.reader.news.ozemail.net>
Source record: 100470

On 22 May 1998 04:44:53, Charles Silver wrote:
>On 21 May 98 06:21:13 G, Dennis Bishop wrote:
>>>Hi Dennis,
>>>What's up? I connected/downloaded just fine with CAB v2.5/v1.5 to your
>>>site. The auctions link connected to www.scibid.com. I didn't try to
>>>register, but all looks well. Ahhh, it the old days, I only used CAB v2.0
>>>for frame sites, and this ain't one of'em. Get CAB v2.5 when you can :)
>>>Ahhh, no way to change the timeout setting as far as I know ;) You can
>>>try hitting the esc key, but I don't think that will be satisfactory...
>
>> Well, this 2.0 doesn't seem to like a lot of pages, not even
>> part of Yahoo!, I go there and hit the astronomy cat and it
>> starts loading the next page, I get some of it and then BANG!
>> right in the middle of it two bombs show up! maybe the next
>> time I'll copy down the error report that neodesk gives me.
>> it's almost as bad as Newsie crashing on me if I don't do a full
>> system reset after using CAB or anything else.
>> I'm hitting the reset keys so many times that I think I can do
>> it in my sleep now!
>
>Yo Dennis,
>
>Get CAB v1.5. It's more stable than CAB v2.0 which was JUST a demo to
>demonstrate "frame" web sites. CAB has been around now for 3 years(?)
>and the commercial version is the best. The problems your having with
>the demo are well know, and HTML has evolved quite a bit since it was
>written and has been debugged as well. I still use CAB v1.5 sometimes
>just to check things out, but not the V2.0 demo.
>---
>CU,
>
>Charles
>EoF
>.
Hi

Most of the problem with Yaho and cab was due the ovl file not cab as
such. The crashing is mainly due to ovl file not handeling certain
calls and very very long file paths etc

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)

___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3759. Music mags & Synths for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <whe91.145$uo3.739337@wagner.videotron.net>
Source record: 100471
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

The following magazines and synthesizers MUST be sold, cause
I'm moving overseas and cannot bring them with me.

* *
PRICE: B E S T R E A S O N A B L E O F F E R (shipping is extra)
* *

May 6: I have returned in Canada, briefly, until late-June.
Items previously set assides, but never paid for, are
once again available. ACT NOW!

SYNTHESIZERS

Roland D-50 $325 USD
Roland MKS-50 & PG-300 $375 USD
Oberheim Matrix-1000 $300 USD (black face)
Casio VZ-8M $175 USD

MAGAZINES

Offers on a complete magazine series, please; I have no time to
sort through each stack for individual issues.
Certain issues might be missing in a sequence. Ask if necessary.

Keyboard (US): 9-1987 to 11-1993 $150 USD (45 issues).
Electronic Musician: 1-1988 to 1-1993 $75 USD (25 issues).
Music Technology (US): 1-1998 to 2-1990 $50 USD (18 issues).
Keyboards (FR): 12-1987 to 3-1993 $75 USD (25 issues).
Sound on Sound: 12-1993 to 9-1994 $25 USD (7 issues).
Future Music: 1-1993 to 1-1997 $200 USD (31 issues) with CDs.

USER MANUALS

$10 USD each. All manuals in French unless otherwise noted.

Ensoniq: ESQ-1 (en)
Roland: A-50, A-80, DDR-30 (fr/de), D-10, D-20, D-110, D-50, D-550,
D-70, GP-8, GR-50, JP-6, JX-3P (en), JX-10, MKS-80 (fr/de),
MRC-500 (en), PAD-8 (fr/de), PAD-80, R-5, R-8, R-8M, S-330,
S-550, U-110, U-220.
Yamaha: DX7s (en/fr/de)

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

Complete list on: http://www.megacom.net/~q-funk/trade.htm
****

3760. Help for 0x

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Chris <caudergo@stud.ee.ethz.ch>
Message-ID: <3565759A.1D0E@stud.ee.ethz.ch>
Source record: 100472

Who knows on wich Atari the audio editing software "0x" works?
Thanx!

Chris

3761. Re: Atari Show Marketing Idea

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35657449.FBFCA96E@cfcsc.dnd.ca>
Source record: 100473

so, are you going to Vegas then? :-}

Charles Silver wrote:
> Howdy Kemosabies,
> I've just had an idea that might bring some extra people to Atari Shows.
> Sadly, there very few here in the USA, but I submit this for your
> consideration. What if those advertising the events said, "Free Internet
> TCP/IP setup's for AtariST computer's. Get your Atari on the Net!".
-STuff snipped-
> I know there are MANY more BBS/shell account users out there using Atari's
> than are using ISP's on the Net, so that's my idea of spreading the word.
> In the USA many shell accounts are closing FAST, so many are converting to
> PeeCee's. I think a lot of commercial/shareware could be sold/registered
> this way. That's my $2 worth... Use your imagination and just do it.
> CU,
> Charles
> EoF
End of Fun? ;-)

3762. What's Hasbros plans for Atari Computers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: firebird@noln.com
Message-ID: <firebird-2205980911140001@pm2-26.shscomputer.com>
Source record: 100474

I am wondering if Hasbro has any plans on developing any thing for Atari computers? Also is there any new hardware developments for Atari computers and new compatibles. Whats going on with the evolution falcon and phenix? Can anyone help?

--
Garland Sexton firebird@noln.com
Atari 520ST, 1040STE, Powermac 6360

3763. Re: How to B/U copy-protected disk?

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Chris Hegarty <chris.hegarty@virgin.net>
Message-ID: <6k4165$8p2$1@nclient1-gui.server.virgin.net>
Source record: 100475

Cory Bonnett wrote in message <6jvdd0$gh@newsops.execpc.com>...
>Hi, I have a copy of CD Recorder 2.0 that uses the original disk for copy
>protection. You can run the program, updates, etc. from the hard drive
>but the program needs the original Soundpool disk in the floppy drive of
>my 030 in order to run. Needless to say, if this program disk ever
>becomes corrupted I'm outta luck for a few weeks until Soundpool provides
>me with a new one upon return of the old (now bad) disk. How can I make a
>backup FOR MY OWN USE, NOT TO PIRATE, in order to protect myself? Thanks!

It *MAY* be possible to use the 'dd' command under unix on a PC or
workstation if you can find a mate with one to create an image to recreate
the disk whenever you want or straight to another disk:
If the machine uses linux and has 2 floppy drives use this with the original
in drive 1 and copy in drive 2:
$ dd if=/dev/fd0 of=/dev/fd1

To make an image file in the home directory:
$ dd if=/dev/fd0 of=~/Image-of-disk

To copy this back to disk:
$ dd if=~/Image-of-disk of=/dev/fd0

3764. Re: Atari Farce

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6k45gt$n9$1@news.campus.mci.net>
Source record: 100476

```
On 19 May 1998 18:04:58, *@CLIP1.CLIPBOARD.CH wrote:
]-On 17 May 1998 15:36:49, "David P. Cole" wrote:
]->HenryK wrote:
]->>
]->> What's an Atari ?
]->
]->Out of seriousness or out of sarcasm does that remark originate?
]->
]->Most Amiga owners know that most of those who worked on the old 8-bit
]->Atari line developed the Amiga after quitting (or being fired) from
]->Commodore when Jack Tramiel bought the company in 1984(?).
]->.
]-The Amiga was made before then and Jack left Commodore when the
]-BOD bought out the Amiga company. He then made the deal with
]-WB to buy Atari. I belive 85 was when the 1st ST came out.

No, the Amiga was being -developed-. The Atari 520ST beat the Amiga A1000
to market by around 6 months or so. Jay Miner (Atari 800XL) did leave
Atari and was largely responsible for the Amiga's developement. I believe
that their company was initially called "El Torro" or something like that,
and was changed because of confusion with a certain lawnmower companies
name. The Amiga originally was called "Lorraine"... ;-)

PS Did you know that it very easily could have turned out that Atari would
have owned all rights to the Amiga? ;-)

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3765. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6k4672unm1@roch.zetnet.co.uk>
Source record: 100477

On 21 May 1998 21:14:07, Malcolm Cooke wrote:

>Some of the TT have active termination on the internal bus. I have the
>same problem with some HD they work with an external drive pluged in
>but not alone. The advice I got from the maker of HD Driver is the the
>bus need a small mod to make one of the pins active on the port with
>power aparantly a very simple job this cures the problem!
>Regards

Tell me more, Malcom.

The 'T' configuration of the TT SCSI bus is not very easy to work out.

ATM the only way I can get satisfactory results is to leave the TT's terminator strips IN (!!) even though I have 3 more devices on the external bus. Even then I sometimes get errors on HD read/write.

At one stage I was wondering whether to extend the TERMPWR line from the internal bus (which has TERMPWR applied) to the external bus (which has a separate source of TERMPWR) but, as far as I could see, there were no spare pins on the TT bus outlet.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3766. Montly winner...

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6k47nm$n9$2@news.campus.mci.net>
Source record: 100478

Okay, its that time again...we have another winner at The DarkForce! BBS.
This month its:

Al Horton (yes, of the Computer Dungeon)

Al won because he called at least one time last month and his name was
picked. You too, could be a winner of a 6 month/3 volume subscription
to Atari Computing just by calling the DarkForce! BBS at least once a
month. Isn't a $30.00 prize worth a phone call that would only cost a
few cents from anywhere in the USA? ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3767. Re: What's Hasbros plans for Atari Computers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEWRDIAIUP@data.rhein-main.de>
Source record: 100479

In <firebird-2205980911140001@pm2-26.shscomputer.com> Garland Sexton wrote:

>I am wondering if Hasbro has any plans on developing any thing for Atari
>computers? Also is there any new hardware developments for Atari computers
>and new compatibles. Whats going on with the evolution falcon and phenix?

They do nothing for atari computers.
They use the name 'atari' to made new releases of older atari games.
I think for PC, Playstation..

Not for any Atari Hardware.. ./

The one and only new hardware is the german milan project.
TOS based..

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3768. The Challenge...

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6k47ud$n9$3@news.campus.mci.net>
Source record: 100480

Hmm...I'm just wondering. I'm just wondering if The DarkForce! BBS is still the only Atari BBS in the world that is offering Atari Computing subs. as a monthly prize. Surely there is some other Atari Sysops who have the backbone /moxie/kahunas/ to stand up and accept my challenge? If you run an Atari BBS and are doing this, please let me know! I'll make sure others know and you get full credit! If you are an Atari Sysop, and you are not doing this, then why not? ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3769. Homa Systems/Movie Player

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6k482v$n9$4@news.campus.mci.net>
Source record: 100481

Has anybody been able to get in touch with Nima Montaser at Homa Systems House? I registered Movie Player quite some time ago and since then I've sent numerous E-mails to Nima about updating my registered version of Movie Player to the latest version. So far, I've not got any replies... Can anybody help? Thanks! ;-)


```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3770. Re: Upgrading com port on ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3565AE0C.E9A0C7EC@cfcsc.dnd.ca>
Source record: 100482

yeh!
go here if you can
http://www.geocities.com/SiliconValley/Way/8016/index.htm
if not, email me

JLensbo wrote:
> Anyone know how to enable an ST to run a modem faster than 14.4? TOAD use to
> do these upgrades, but now they're out of the Atari business.

3771. Atari ST Emulation/Midi Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: nebula@wavefront.com
Message-ID: <nebula-2205981222070001@205.198.126.133>
Source record: 100483

Does anyone know if Atari Emulators will run Midi Software successfully on a Mac of PC ? I'm specifically interested in trying to run KCS on another platform.

thanks !

3772. Re: Upgrading com port on ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Brian Saville <somename@somedomain.com>
Message-ID: <01bd85a6$8657ac80$68b5e3cf@brian>
Source record: 100484

TOAD is out of the Atari business, huh? That's what got them started. I remember buying my first HD from than back in the late 80's. Maybe a 50MB Seagate. It was the biggest on the block. Those were the days. :-)

--
Brian Saville
Send Anti-Spam Email To: USER NAME IS bsaville AT THE DOMAIN gurumaster (MAKE SURE TO ADD THE dot) AND OF COURSE THE com
"Where The Spam Is Always Served With A Side Of Goober Grape!"

> JLensbo wrote:
> > Anyone know how to enable an ST to run a modem faster than 14.4? TOAD use to
> > do these upgrades, but now they're out of the Atari business.
>

3773. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6k4evt$svq@nntp02.primenet.com>
Source record: 100485

Roger Cain <rcain@zetnet.co.uk> wrote:
: On 21 May 1998 21:14:07, Malcolm Cooke wrote:

: >Some of the TT have active termination on the internal bus. I have the
: >same problem with some HD they work with an external drive pluged in
: >but not alone. The advice I got from the maker of HD Driver is the the
: >bus need a small mod to make one of the pins active on the port with
: >power aparantly a very simple job this cures the problem!
: >Regards

: Tell me more, Malcom.

: The 'T' configuration of the TT SCSI bus is not very easy to work out.

: ATM the only way I can get satisfactory results is to leave the TT's
: terminator strips IN (!!) even though I have 3 more devices on the
: external bus. Even then I sometimes get errors on HD read/write.

A SCSI bus should be terminated at both ends, IMHO

: At one stage I was wondering whether to extend the TERMPWR line from
: the internal bus (which has TERMPWR applied) to the external bus
: (which has a separate source of TERMPWR) but, as far as I could see,
: there were no spare pins on the TT bus outlet.

Where it goes is the middle pin in the bottom row, pin 26, on a 50-pin
connector. Did this exercise to an external drive to use with a Link.

If you mean the DB-25 connector, the only spare pin is pin 25. If
Uwe said to do it, do it. If the DB-25 can provide TERMPWR, that has
to be where it goes. This is being said with reference to the TT030
field service manual.

--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

3774. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6k4fo8$hc@nntp02.primenet.com>
Source record: 100486

Xav <xav@compsoc.man.ac.uk> wrote:

: A bit late with this, I know, but I'm just catching up on some old threads.

: I would wholeheartedly recommend Freedom to anyone (with enough memory, and
: preferably multitasking), although I have to confess that I still use version
: 1.x /snip/

I heartily agree. The only problem I have had was due to somebody else's
typing problems. When reloading things after a sudden disk crash, Freedom
would no longer send multiple files to GemView. I do not know were I got
the configuration file that made that work.

After some serious study, it became obvious that Freedom can do one of
six things with an application, and all the sample configuration
files had GemView mentioned under at least three of these mutually-exclusive
headings. Putting that entry under VASTART and removing it from all the
others made it a non-modal file selector again. Hooray.

--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

3775. Re: Okmai oexpire.inf (was Re: Okami: mailfold/filteri

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <3563e714c93260@game-master.com>
Source record: 100487

on Thu 21-05-98 12:11 Jos den Bekker wrote:

>I don't know why Mail.rosco.emusic is not being deleted, but I know
>the line is superfluous, because it is already covered by the next
>line: `Mail\..*\..* days=7 udays=7 msgs=100', which of course
>includes *all* mailfolds (i.e. groups of the form
>`Mail.something.something'.

That's what I thought, but when it wasn't being deleted I figured I
should be more specific....

I have about 12 different mailfolds and all are being expired
correctly except this one....Oh well, no big deal...I'm quite happy
with Okami - nice layout and very stable.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3776. Re: Atari ST Emulation/Midi Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: nebula@wavefront.com
Message-ID: <nebula-2205981337590001@205.198.126.133>
Source record: 100488

I meant Atari emulation on Mac OR PC.

Just so none thinks I'm wondering about some kind of freaky nested emulation.

In article <nebula-2205981222070001@205.198.126.133>, nebula@wavefront.com
(Patrick O'Melia) wrote:

> Does anyone know if Atari Emulators will run Midi Software successfully on
> a Mac of PC ? I'm specifically interested in trying to run KCS on another
> platform.
>
> thanks !

3777. Debating selling my Mega4

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: Atari <ass@fuck.com>
Message-ID: <6k4gp8$o83$1@nnrp1.ni.net>
Source record: 100489

Hi everyone,

I am debating selling my mega 4, I have a 1040STE that I use more often that the Mega4.

Here's what I have and if anybody would like to make an offer on it, please do.

Atari Mega 4 ST
4MB Ram (duh!)
Megafile 30 (30mb external HD)
Atari 13" Color Monitor
Mousey
Keyboard
No software (I'm keepin' it!)

The only thing wrong with it is that the floppy drive (internal) needs to be adjusted. The floppy works great, except you must hold down the lever with your hand when inserting a disk. About a $40 repair to replace the unit, or if handy with a screwdriver, could be tightened.

Thanks,
Scott
scott@papabyrd.comIHATESPAM
remove IHATESPAM from end of email to email me

3778. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3163_ssweet@fortress.org.uk>
Source record: 100490

FROM: SSweet@fortress.org.uk
SUBJ: English versions (was: Thing 1.26 is out

q>> Freedom 2.04

HS> When commenting on this one, Joe immediately stated two important
HS> facts:
HS> 1) He doesn't actually support v2.x yet. Possibly because v2.02/2.04
HS> was far too buggy to lend his name to. I certainly dumped it within 24
HS> hours of persistent crashes and the total screwing up of my STinG CPXs.
HS> Avoid v2.02/2.04 like the plague is my advice. My Internet connection
HS> is totally screwed becasue of it atm B^{<
HS>
HS> 2) However, Joe is currently translating v2.20e which he says will be
HS> the first one he will support after v1.15e. I guess most of the worst
HS> bugs must have been sorted out (though I've neither seen or tried it).

I'm currenlty happily using 2.04 with no probs so far, a bloody pig to
configure but i got there eventually, a english CFG CPX would be a grea

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= Why is "abbreviation" such a long word.
--

3779. Atari Show Marketing Idea

Newsgroup: comp.sys.atari.st
Date: 1998-05-22 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3162_dcroker@fortress.org.uk>
Source record: 100491

Nostrodamus phrophesised this from csilver@Puke.On.Spammers.com to All...

Hi Charles!

c> Organization: LONE RANGER(Hi Ho)
c>
c> Howdy Kemosabies,
c>
c> I've just had an idea that might bring some extra people to Atari
c> Shows. Sadly, there very few here in the USA, but I submit this for
c> your consideration. What if those advertising the events said, "Free
c> Internet TCP/IP setup's for AtariST computer's. Get your Atari on the
c> Net!".

Good idea Charles, we're hoping to have something along these lines for the forthcoming Atari Computing COnventin in November.

Speak to 'ya later!

Rgds, Derryck

--

3780. Re: Convert LDW files

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6k8bv0$o82@ds2.acs.ucalgary.ca>
Source record: 100292

On Tue, 19 May 1998, K.Hampf wrote:

> Is this LDWCNVRT part of any package or is it free-/shareware, and
> if it is, where can it be found?

The copy I have came with LDW as did the sideways printing programme

The Canadian Curmudgeon (in sunny Calgary)

3781. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <38F1403189*@CLIP1.CLIPBOARD.CH>
Source record: 100293

On 21 May 1998 21:14:07, Malcolm Cooke wrote:

>Hi
>
>Some of the TT have active termination on the internal bus. I have the
>same problem with some HD they work with an external drive pluged in
>but not alone. The advice I got from the maker of HD Driver is the the
>bus need a small mod to make one of the pins active on the port with
>power aparantly a very simple job this cures the problem!
>Regards
>
> ___ _____ _____ _ _ ____ ____
> / __)(_)(_)( )/)(_ _)(___)
>((__)(_)( )(_)( ) (_)(_)__)
> ___)(_____)(_____)(_)_)(____)(____)
>Malcolm Cooke email: mcooke@tyndale.apana.org.au
>Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
>http://www.spirit.net.au/~mcooke
>.
Well, I put this 550meg drive in after removing the right jumpers
and it has run for almost 3 years that way. Not until I moved
over here and the airline trashed my 4meg ST that I hooked up
the 130meg drive with ICD host to the TT's Atari ADHA port, and
now it runs that way, with my BBS up at night and running off the
adha drive.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3782. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <38T7722620*@CLIP1.CLIPBOARD.CH>
Source record: 100294

On 22 May 1998 04:44:53, Charles Silver wrote:
>
>Yo Dennis,
>
>Get CAB v1.5. It's more stable than CAB v2.0 which was JUST a demo to
>demonstrate "frame" web sites. CAB has been around now for 3 years(?)
>and the commercial version is the best. The problems your having with
>the demo are well know, and HTML has evolved quite a bit since it was
>written and has been debugged as well. I still use CAB v1.5 sometimes
>just to check things out, but not the V2.0 demo.
>---
>CU,
>
>Charles
>EoF
>.
And where do I find CAB 1.5?

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3783. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <14O1533439*@CLIP1.CLIPBOARD.CH>
Source record: 100295

On 21 May 98 04:14:42, Harry Sideras wrote:
>
>Well, it's not <g>
>
>The internal is a direct SCSI connection - no host adaptor required. But I
>don't know whether it's as picky wrt parity or non-parity as the MSTe etc.
>
YES it IS! I was Given the 550meg scsi drive I have in my TT/030
and I would formatt and partition it and reboot and the TT
would NOT even know it was there! I ended up calling seagate
and yes, I had to turn parity OFF to get it to work.

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3784. Re: Help with CAB & Cookies

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3566046eaafed0@ping.be>
Source record: 100354

on Fri 22-05-98 21:47 Jared Addington wrote:

>Does the newest CAB for MiNTnet that supports SSL allow for accepting
>cookies? I am using it with CAB 2.5 and I can't seem to get it to do
>anything with them with the new OVL. Thanks!
>
>-Jared

CAB 2.7 will accept cookies ... wait only until it will be
distributed.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3785. electrical scheme

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: Clb <crlncl@mailexcite.com>
Message-ID: <356600CF.59BF33F2@mailexcite.com>
Source record: 100355

Does anyone know how can I find (on the net) the complete electrical
scheme of ny atari 1040st ?
Thanks.

3786. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: Zetnet News <m.lock@zetnet.co.uk>
Message-ID: <6k518n$2ob$1@roch.zetnet.co.uk>
Source record: 100356

Harry Sideras wrote in message
<7011_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>...
Hi Martin-Eric, on 15 May 98 you wrote: ...respect, brethren
q>
>>>>> The excellent desktop Thing is up to v1.26 now. It's available at
>>>>> ftp.cs.tu-berlin.de pub/atari/incoming
>>>>> 193.190.205.13 atari/incoming/desktop
>>>> In english?
>>> I believe it's in German unfortunately :-(
>>> The strange thing is that the version before this one (1.20 I
>>> believe) is also German.... 2 German releases and we have to settle
>>> for version 1.09 in English? Does this mean that there will be no
>>> more English versions of this thing called Thing?
>> If you want the english res files you have to register
q>
q> Sorry to be blunt, but the problem lies with Joe Connor.

> Without wanting to be more melodramatic than necessary, this comment
borders
> on being outrageous.

Thanks for your sensible comments Harry but I think maybe I should have
twopenneth now.

I'd go further and say that the originator show themselves as one who is
impatient, ungrateful and down right rude!

q> He's taken upon himself WAY too many duties and as a result, we have
q> to wait for translations of everything:

If Joe hadn't taken on what he has, you wouldn't have had english RSC's or
docs for many programs for a long time now.

q> Freedom 2.04

> When commenting on this one, Joe immediately stated two important facts:

> 1) He doesn't actually support v2.x yet. Possibly because v2.02/2.04 was
far
> too buggy to lend his name to. I certainly dumped it within 24 hours of
> persistent crashes and the total screwing up of my STinG CPXs. Avoid
> v2.02/2.04 like the plague is my advice. My Internet connection is
totally
> screwed becasue of it atm B^{<

> 2) However, Joe is currently translating v2.20e which he says will be the
> first one he will support after v1.15e. I guess most of the worst bugs

must
> have been sorted out (though I've neither seen or tried it).

Actually TransAction aka the author of this reply is translating Freedom V2.20e at this very moment in time, however, I and I'm sure it has crossed the minds of the other TransAction members, begin to wonder why we bother to do so when there are people who are all to quick to complain.

I wonder if the author of the original posting is aware that the translation work carried out by Transaction aka Joe Connor, Mick Lock, and Peter West is done for FREE yes! FREE. it is done in our own time for the benefit of those who wish to continue to use the later versions, the downside of course is that it actually take time to do a quality translation.

May I suggest that you enjoy what you have today, be expectant of what may come tomorrow,

BUT! never never demand because you're likely to loose what you've got!

q> Thing 1.26

> v1.20 is available in English to registered users. v1.26 has been around for
> about 5 minutes. Give the guy a break... or translate it yourself - docs and
> executable of course... <sheesh>

I wonder if the originator is a registered user of any of these quoted??

> q> In fairness, Joe's translations and user support is good, but it
> q> would be nice if resources files would be rushed out the door, so
> q> people could at least start using the VERY latest of everything.

> Feel free to withdraw that. I'll think better of you if you do...

It would also be nice to live in a world where everyone appreciated what they had, instead of whining about what they might have!!!

I speak as an individual not as a spokesperson for TransAction (but I suspect my feelings would be echoed)

Please, be patient! we are doing the best we can.

Regards

Mick Lock

3787. Re: status Tempus editor?

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6k53qa$5glk$2@news-inn.inet.tele.dk>
Source record: 100357

>From: news@rhkoning.xs4all.nl (Ruud H. Koning)
>Date: Tue, 19 May 1998 21:55:14 GMT
>
>A friend of mine has bought the Tempus editor for Atarai a long time
>ago (8 years ago or so). Could anyone tell me whether the distributors
>of the Tempus editor can be found on WWW, what the latest version is
>and (horror oh horror) whether a port to windows95 is available?
>Thanks, Ruud

Yes, that was some editor then.

The autor was Manfred Schulein, and it was Creative Computer Design in Eltville
who destribute it.

Don`t know if they still around?

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3788. Re: Help with CAB & Cookies

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6k53q6$5glk$1@news-inn.inet.tele.dk>
Source record: 100358

>From: dipching@ping.be (Jo Vandeweghe)
>Date: Sat, 23 May 1998 00:03:52 +0200 (MET DST)
>
>CAB 2.7 will accept cookies ... wait only until it will be
>distributed.
>
>Jo

And when will that be?

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3789. Re: GIF Animations

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6k53qe$5glk$3@news-inn.inet.tele.dk>
Source record: 100359

>From: marksimp@don'gimme-no-spam-jack.com (Mark Simpson)
>Date: 22 May 98 22:40:33 GMT
>
>Is there software avialable for the Atari (I have a falcon and TT)
>which allows the user to create gif animations for use in web pages?
>If so, where can it be acquired?
>
>Thanx,
> Mark S.

Yes there is. WhirlGif, it can be downloaded from Tommy Andersens
webpage at this url.

http://home3.inet.tele.dk/tommya/

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3790. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: <>
Message-ID: <356614e4.0@news.ptw.com>
Source record: 100360

```
On 22 May 1998 04:44:53, Charles Silver wrote:
>
>Yo Dennis,
>
>Get CAB v1.5. It's more stable than CAB v2.0 which was JUST a demo to
>demonstrate "frame" web sites. CAB has been around now for 3 years(?)
>and the commercial version is the best. The problems your having with
>the demo are well know, and HTML has evolved quite a bit since it was
>written and has been debugged as well. I still use CAB v1.5 sometimes
>just to check things out, but not the V2.0 demo.
>---
>CU,
>
>Charles
>EoF
>.
And where do I find CAB 1.5?

---------------------------------------------------------------------
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Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3791. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: <>
Message-ID: <356614e1.0@news.ptw.com>
Source record: 100361

On 21 May 1998 21:14:07, Malcolm Cooke wrote:

>Hi
>
>Some of the TT have active termination on the internal bus. I have the
>same problem with some HD they work with an external drive pluged in
>but not alone. The advice I got from the maker of HD Driver is the the
>bus need a small mod to make one of the pins active on the port with
>power aparantly a very simple job this cures the problem!
>Regards
>
> ___ _____ _____ _ _ ____ ____
> / __)(_)(_)( )/)(_ _)(___)
>((__)(_)( )(_)( ) (_)(_)__)
> ___)(_____)(_____)(_)_)(____)(____)
>Malcolm Cooke email: mcooke@tyndale.apana.org.au
>Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
>http://www.spirit.net.au/~mcooke
>.
Well, I put this 550meg drive in after removing the right jumpers
and it has run for almost 3 years that way. Not until I moved
over here and the airline trashed my 4meg ST that I hooked up
the 130meg drive with ICD host to the TT's Atari ADHA port, and
now it runs that way, with my BBS up at night and running off the
adha drive.

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3792. Re: Boot disk 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: <>
Message-ID: <356614e7.0@news.ptw.com>
Source record: 100362

On 19 May 1998 23:54:49, "Thomas M. Ball" wrote:
>Hi,
>I've just bought a used Atari 1040ST with a disk drive.
>Unfortunaly, there didn't came any disks with the system.
>Since I would like to see how an Atari looks like, I wonder if anybody
>of you could mail me a boot disk that could start the system????
>
>I'd like to get a compressed file which I could decompress on a blank
>disk. You could use dd (if you are a unix guy) or any DOS tool!
>
>Thanks
>Thomas
>
You don't need a boot disk! Just turn on the monitor and the
machine and wait, in a short time you'll get the desktop screen.

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Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3793. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <356627e218360d1@ping.be>
Source record: 100363

on Fri 22-05-98 19:06 ssweet wrote:

>FROM: SSweet@fortress.org.uk
>SUBJ: English versions (was: Thing 1.26 is out

>
>I'm currenlty happily using 2.04 with no probs so far, a bloody pig to
>configure but i got there eventually, a english CFG CPX would be a grea
>
You've luck then. I've tried to use it on my Hades and TT. As long as
I don't access the cpx's everything goes reasonable well. But if I
access the cpx's things going really bad. For some reason Freedom is
messing around with the color palette giving me a wrong colored
desktop. Also I found that Freedom crashes and alter the timesettings
when I try to view everything (*.*) when I'm in the cpx modus.
Sometimes I can't see what I type. This seems to happen with minix and
VFAT partitions.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3794. Atari ST Speech Synthesis?

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: screenstyles@hotmail.com
Message-ID: <6k61a3$fc7$1@nnrp1.dejanews.com>
Source record: 100364

OK, heres a strange request:
Has anyone ever come across any kind 'speech synthesizer' program for the ST which allows one to export the results as any kind of sample file? Or even via midi sample dump?

I'd be grateful for any info you can give me.
Thanks,
P~

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3795. FS: Atari Gear (23/5/98) Update

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <895915819.20371.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 100365

I have a selection of Atari ST titles for sale.

This List Updated 23/5/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) 3
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
F-15 Strike Eagle II (2d,ds) 10
Railroad Tycoon (2d,ds,meg) 10

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) .....<reserved>. 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) .....<reserved>. 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Jinxter (1d,ss) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong Kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Switchblade 2 (1d,ss) ..... <>Reserved<>. 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3

Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Obsession (2d,ds, meg, STE) 5
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

Family Roots (1d,ss) 5
Tempus 2 (1d,ss) 5
PC Ditto 2 (1d,ss) 5
Timeworks v1.12 (5d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM (single sided drive) 40
520 STFM Motherboard 20
520 STFM Motherboard with 1 meg upgrade 40
Atari ST VT100 Terminal Emulator Cartridge 5

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

```
*---------------------->>>> Quote Of The Month <<<<--------------------*
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
*---------------------------------------------------------------------*
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
*---------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
*********************************************************
```

3796. FS: 4 meg STE memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <895915908.20371.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 100366
Cross-posted to: comp.sys.atari.st,alt.atari

**** REDUCED **** REDUCED **** REDUCED ****

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 10.00 UKp (Sterling)
Upgrading from 2 meg to 4 meg .... 10.00 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 17.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3797. FS: Atari ST & Falcon Gear (23/5/98) update

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <895916013.20371.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 100367
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

Atari ST & Falcon Gear

This list is posted on behalf of an Atari user, as they have no internet access.

All prices are in UK pounds (Sterling) and DO NOT include postage.
UK & Europe only.

(xx) = old price
* = Reserved

Games
The Last Ninja 3 .....2 Sensible Soccer 92/93 5
Chess Player 2150 4

Atari ST

* MagiC 5 .....(30)25 That's Write .....(30)25
Fleet Street Publisher 3...(20)10
Image Copy 4.1 .....(20)15 Multiprint 1.04 .....(15)5
Harlekin 2 .....(5)3 Font Kit Plus 3.4 .....(10)5
Harlekin 3 .....(17.50)10 D.Lineart 2.03 .....(20)10
Touchup 1.69 .....(5)3 *Retouche 1.1 .....(15)10
Timeworks WordWriter 2.(5)3 Quick ST 3.0 .....(5)3
U.I.S 3.3 .....(5)3 Twist 1.2 .....(5)3
Mac C 2.0 .....(5)3 GNU C 1.39 minix .....(5)3
Kobold 2.5 .....(15)10

Fun School 2 Under 6's (5)3 Scholarist Chemistry .....(5)3
Fun School 3 Over 7's .(5)3 Scholarist Biology .....(5)3

Falcon

Blow Up 6 .....(10)5

CD-ROM

Birds of Prey 10

Misc

Protext 5 Manual .....(10)5 Golden Image Scanner Manual(2)1
Videomaster Cartridge ...(25)20 LOGO Users Guide .....(5)3
Practical LOGO .....(5)3 Using Timeworks .....(5)3
Naksha Hand Scanner .....(30)25

Cheers! for now
Steve

```
*---------------------->>>> Quote Of The Month <<<<--------------------*
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
*-----------------------------------------------------------------------*
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
*-----------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
*******************************************************
```

3798. WANTED: Atari ST & Falcon Gear

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <895916086.20371.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 100368
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

```
Items Wanted

CD-ROM's

Atari Compendium Programmers Reference
Atari Gold
White Line Alpha
White Line Gamma
White Line Delta

Software

Timeworks v2.04
Steinberg Studio Module
SP Editor for PV Sampler
>>>Multidesk Deluxe<<< in transit >>>
Octaliser (registered version)
Zero-X
Sherman M4
Diamond Edge 2
Boxkite (registered version)
Software for Datel Electronics ST Handy Scanner

Hardware

Replay 16 sampler cartridge
TOS 1.62 ROMS (UK)
TOS 1.2 (1.02) & 1.4 (1.04) UK, 6 chip set
720k Internal Disk Drive (ST)

Atari User cover disks: any March 1988 - March 1990
Allready aquired: 08/89, 9/89, 10/89, 11/89 & 1/90

ST Review Magazines: Issue 7 & Issue 26.

Cheers! for now
Steve

*--------------------->>>> Quote Of The Month <<<<---------------------*
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
*----------------------------------------------------------------------*
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
*----------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
```

****

3799. Re: Okmai oexpire.inf (was Re: Okami: mailfold/filteri

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3566a98c1cb672@xs4all.nl>
Source record: 100369

on Fri 22-05-98 18:23 Ross MacIver wrote:

>on Thu 21-05-98 12:11 Jos den Bekker wrote:
>
>>I don't know why Mail.rosco.emusic is not being deleted, but I know
>>the line is superfluous, because it is already covered by the next
>>line: `Mail\..*\..* days=7 udays=7 msgs=100', which of course
>>includes *all* mailfolds (i.e. groups of the form
>>`Mail.something.something'.
>
>That's what I thought, but when it wasn't being deleted I figured I
>should be more specific....

Maybe the 7 days havn't passed yet...

>I have about 12 different mailfolds and all are being expired
>correctly except this one....Oh well, no big deal...I'm quite happy
>with Okami - nice layout and very stable.

Thanks. I would have appreciated, however, if you'd sent me a message
when you started using the program. I ask for it explicitly in the
file readme.1st.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"It is the greatest possible victory to be, to continue to be,
and to have been. No defeat can deprive us of the success of
having existed for some moment of time in a universe that seems
indifferent to us." - Norbert Wiener

3800. why extendos/spin?

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6k67l1$3rt$1@roch.zetnet.co.uk>
Source record: 100370

hi all
i take extendos for granted but have thought latey
if the cd_roms are scsi why do we need these programs?

just a brief answer will do

thanks

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3801. diamond mirrror prb

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6k67pc$3rt$2@roch.zetnet.co.uk>
Source record: 100371

it looks to me that diamond mirror can't handle 1 gig
partitions

anyone know anything

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3802. New site

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: bluej@hotmail.com
Message-ID: <6k6h44ke1@nnrp1.dejanews.com>
Source record: 100372

I've a new site

http://www.becket.force9.co.uk/pm

It's only small but then so am I!

BlueJ

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3803. Re: @@@ Sony Playstation Modification Chips @@@@

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEXHFAAFUP@data.rhein-main.de>
Source record: 100373

In <6k511v$n31$10415@m5.stny.lrun.com> PsxModifications wrote:

>Mod chip installations are only 30$. Take advantage of them. Check out
>our webpage for more!!

For what in the fuck?

4 simple solder points?
Latest ModChip costs 10 DM ..

By the way: That's a atari newsgroup, not 'playstation' spammer..
It's a simple job, if you can read group names.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3804. Re: What's Hasbros plans for Atari Computers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEXHFAAIUP@data.rhein-main.de>
Source record: 100374

In <3565E871.1AEF814D@cfcsc.dnd.ca> Ken Macdonald wrote:

>what happened to Phenix Robert. dead for you?
>(then there is wizztronics ;-D)

I don't know..
Do you have newer informations?

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3805. Re: why extendos/spin?

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d9hfpl.16vrg0vchgivbN@pwomar.demon.co.uk>
Source record: 100375

kevin dermott <kdermott@zetnet.co.uk> wrote:

> hi all
> i take extendos for granted but have thought latey
> if the cd_roms are scsi why do we need these programs?
>
> just a brief answer will do

SCSI is a standard way of attatching devices and allowing them to shift the data about, to the best of my knowledge it just shifts data about, the format of this data needs to be interpreted to turn it back into the filesystem and the data, thus you need something to turn the data streams into something your Atari will recognise eg Extendos. Just like you need a hard drive driver for hard drives you need a cd driver for CDs. Another way to look at it is with your modem, there are standards that allow them to connect up and shift data between eachother but without your SLIP/PPP software the data means next to bugger all sense to your machine.
--
-> The email address in this message *IS* Valid <-

3806. Atari Software for Yamaha synthesizers

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: mt@telebyte.nl
Message-ID: <6k6hk4$4vp$1@rubens.telebyte.nl>
Source record: 100376

Do you own an Atari computer and one of the following Yamaha synths:
FB01, DX100, DX27, DX27s, DX21, DX11, TX81Z, WT11,
DS55, YS100, YS200, B200, TQ5, or V50.

Then check out my website. The URL is:
http://www.telebyte.nl/~mt/yseditor.htm
You will find freely downloadable EDITOR/BANKMANAGER software, sounds,
Cubase mixermaps, and more....

By the way, has anyone succeeded to unpack binarie files from encoded mail,
using NEWSIE 0.88 ?? (I haven't yet)

****
* That's it folks ! *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
****

3807. FS UK

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <3566c428.18244766@news.ukonline.co.uk>
Source record: 100377

>-------!-------!-------!-------!---------!-------!--------------------R

STUFF FOR SALE OR SWOP
****

CONTACT ME ON 01935 425974 32 GRASS ROYAL, YEOVIL, SOMERSET, BA21 4JW

email: martin.w6@ukonline.co.uk

ALL PRICES INCLUDE INSURED POSTAGE SO REDUCTIONS IF YOUR
COLLECTING OR ORDERING MORE THAN ONE ITEM.

If your interested in doing a bit of software swopping or need
software email me for my list. Either 1 disk for 1 swopping or 75p per
disk and 75p for postage on whole order. Please note I use a PC for
the internet not Atari (I have tried!) So I haven't got software
available to upload a lot of the time although some disks will read on
the PC without problems it can be a bit hit and miss. I'm happy to
swop software via email but it can take a little longer to organise
because of this.

I'VE GOT LOTS OF OTHER STUFF TOO FOR VARIOUS COMPUTERS, TOO MUCH TO
LIST HERE.

This is an exercise in rationalisation. I still have a Falcon and STe
and have no intention of selling them. Always interested in swopping
and consider anything really computer/console or electronic related.

ST 15WAY D PLUG TO 15WAY D PLUG(ST HARD DRIVE CABLE) £5
NORMAL ST/FALCON POWER LEAD £4.50 INCLUSIVE
SCSI 25WAY TO 50WAY CENTRONICS(NORMAL COMPUTER TO SCSI DEVICE) £7

MOTOROLA 68040EC 33MHZ PROCESSOR (VERSION WITHOUT MATHS PROCESSOR
WHICH RUNS COOLER) SUITABLE FOR CERTAIN AMIGA/ATARI/APPLE ACCELERATORS
ETC £35

MEGADRIVE CONTROLPADS £5 EACH (VARIOUS) MEGADRIVE ARCADE
JOYSTICK(BUILT LIKE A TANK) £10 ATARI TRAKBALL £10 ATARI 130XE
COMPUTER(JUST COMPUTER NO PSU ETC) £20 VCS AND ABOUT 10 GAMES £20,
ATARI SUPER CONTROLLERS £5 EACH.

PANASONIC PORTABLE STEREO CASSETTE RADIO WITH BUILT IN SLIDE OUT
RECORD PLAYER. EXCELLENT SOUND, A NICE BIT OF KIT. SOLD FOR ABOUT £140
NEW ABOUT 6 YEARS AGO. EXCELLENT CONDITION. £45.

UFO 26MEG Super Nintendo/Famicom backup unit with 1.6MEG high density
floppy drive. Very reliable unit. Full feature trainer and game save
facilities. Run 100s of SNES games from disk. About 50-60 great games

included. About 1000 you can use altogether, easily downloaded from
the internet. Also has PC comm port but don't have lead. £105
including postage.

Vectrex boxed with 5 boxed carts (all filters) offers around £200

MEMORY CHIPS
****

STE COMPATIBLE 256K SIMMS FULLY TESTED 50P EACH (7 AVAILABLE)

ALSO ONE 256K 120 NANOSECOND SIMM (SLOW SIMM) 25p

4x1MEG 30 PIN Simms. Take that 1MEG STE upto 4MEG. Transforms the
system. Includes disk with utils, boot disk with TOS 2.06 ROM image
etc. Quite a few utils. I've upgraded my STe to 4MEG and love it.
Superb on its own but much better if you have a Hard drive. £14
including postage.

VGA PC 640K WITH MONO VGA MONITOR(COULD BE USED WITH FALCON), 2O
MEG HD £40 (yes a basic but competent hard drive PC only £40)

BASIC PC WITH 2OMEG HARD DRIVE, 640K AND MONITOR £25 INCLUSIVE.

AMSTRAD PC1640DD WITH EXCELLENT EGA COLOUR DISPLAY (640X350 16
COLOUR DISPLAY), TWO 5 1/4 DRIVES. LOTS OF SOFTWARE, MOUSE, MANUAL,
EXCELLENT VERSION OF ELITE (RUNS ELITE AND ELITE PLUS) £35

SOFTWARE
****

FALCON GAMES. ISHAR(LEGEND OF THE FORTRESS) £10.

ST GAMES.

BLOODWYCH BY MIRROR IMAGE £3 highly reviewed Dungeon Master type game
F19 STEALTH FIGHTER (VERY HEAVY) £8 Classic flight sim
FRONTIER £10(SPARE COPY) The best ST game
SENSIBLE SOCCER £6 superb football game
SENSIBLE SOCCER 1992/93 SEASON £4 (NO BOX) updated version of above
SILKWORM £2.50 sideways shoot em up
SPACE QUEST 3 £8 Monkey Island type adventure
STARDUST £7 Highly rated and great looking STE asteroids game+3D
tunnels
WAR MACHINE £1

ST GAMES (JUST DISKS):

JOE BLADE £1.25 (easy to pick up explore and collect game)
SHADOWS OF THE BEAST 2DD £2 (impressive multiscroll adventure)
R TYPE £1.50, (brilliant horizontal scroll sh/up)
TEST DRIVE £1.50, (3D car race on mountain roads)
POWERPLAY £1, (excellent trivial pursuit game, upto 4 players)
GAUNTLET II £2, (overhead multiplayer sh/up, classic)

MARBLE MADNESS £1.25, (playable but a bit stale)
AFTERBURNER £1, (zero playability, honest ain't I)
SUPER HANGON £1.25, (very good 3D motorbike game)
STAR RAY/STAR GOOSE £1.75, (two classic formula sh/ups very polished)
RETURN TO GENESIS/ZYNAPS £1.50, (Zynaps is a classic sh/up)
MICROSOFT FLIGHT SIMULATOR 2 £2.25 (believable flight world)
ARKANOID 2/WIZBALL £1.50, (arkanoids great, wizball is hopeless)
BEYOND THE ICE PALACE/THRUST/THUNDERCATS £2, (3 classic games)
STARQUAKE/XENON £1.50, (xenons very good, starquake is dull)
ELIMINATOR/NEBULAS/ PACMANIA £2, (3 classic games)
CHOPPER X/ROADWARS £2, (two good games)
SPACE HARRIER £1, (I didn't like it)
STRIDER £1.50, (ok conversion but not a very large screen)
BLACKLAMP/QUADRALIEN £1, (blacklamps ok)
HATE (RAINBOW TOS ONLY)+AMIGA VERSION ON SAME DISK) £1.75,
DOUBLE DRAGON £1.25, (crude but playable beat em up)
SUMMER OLYMPIAD £1, (good quality game)
SECONDS OUT £1, (funny boxing game, very well done)
BUGGY BOY/IKARI WARRIORS £2 (two brilliant games)
BOMBUZAL/BOMBJACK/XENON £2, (3 very good games)
STARGLIDER/OVERLANDER/SUPER HUEY £1.75, (2 good plus dire Super Huey)
BLACKLAMP/OUTRUN £1.50, (Outrun is a good conversion of an ok coin
op)
OUTRUN £1.25,
DOUBLE DRAGON 2 DISKS(SS VERSION) £1.50

ATARI VCS 2600/7800 CARTRIDGES (CART+INSTRUCTIONS UNLESS STATED
OTHERWISE)

BOWLING(ATARI) £1.50
BREAKOUT(ATARI) £2REQUIRES PADDLES
CALIFORNIA GAMES(EPYX) £3 later larger cartridge with better graphics
COMBAT(ATARI) £1.40 still good for 2 players
DARK CHAMBERS(ATARI) £4 later larger cartridge
FROSTBITE(ACTIVISION) £2 frogger variant
GALAXIAN(ATARI) £2 very good sh/up
GORF(CBS) £2 nice multistage sh/up
KEYSTONE KAPERS(ACTIVISION) £3 excellent platform game
MIDNIGHT MAGIC(ATARI) £2
OUTLAW(ATARI) REQUIRES PADDLES £1.40
PHOENIX(ATARI) £2 good sh/up
STAMPEDE(ACTIVISION) £2.50
STAR MASTER(ACTIVISION) £2 star raiders clone
SUPER BREAKOUT(ATARI) REQUIRES PADDLES £2
VIDEO PINBALL(ATARI) £2
WARLORDS(ATARI) REQUIRES PADDLES £2

Pirate/illegal console with 127 VCS games built in. Names removed but
you can see its VCS software like; Empire Strikes Back, Keystone
Kapers, Pitfall etc. £30

ST MAGAZINES.
****

ATARI WORLD ISSUE 1,ATARI ST REVIEW ISSUE 1,ST FORMAT
ISSUES; 72,62,52,37,39,38,70,30,37,34,THE ONE ISS 27(TATTY),ACE ISSUE
22

ALSO SOME MAC,ELECTRON,BBC AND AMIGA MAGS AVAILABLE

MAGAZINES ARE FOR SWOPPING FOR OTHER ISSUES I DON'T HAVE.

VIDEOS FOR SALE OR SWOP
****

ALL PRACTICALLY AS NEW WITH EXCELLENT PICTURE QUALITY

A BRIEF HISTORY OF TIME 81MINS £5

BEVERLEY HILLS COP II 15 99MINS SURROUND HIFI £4

BOOMERANG (EDDIE MURPHY) 15 112MINS (DOLBY SURROUND HIFI) £3

DIE HARD 18 126MINS (STEREO HIFI) £5

DIRTY HARRY(CLINT EASTWOOD) 18 99MINS HIFI £5

DOLLARS(WARREN BEATY/GOLDIE HAWN) 15 116MINS £3

DRESSED TO KILL(MICHAEL CAINE) 18 100MINS £4

DR WHO DALEK DOUBLE FEATURE 'DR WHO AND THE DALEKS' & 'DALEKS INVASION
EARTH 2150AD' MOVIES STARRING PETER CUSHING U 160MINS HIFI £5

GOLDENEYE - BOND FILM £6

IN THE LINE OF FIRE (CLINT EASTWOOD) 15 125MINS DOLBY SURROUND £5

INVASION OF THE BODY SNATCHERS (ORIGINAL B/W VERSION) £4

LICENCE TO KILL - BOND FILM £4 (NO INLAY)

LIVING DAYLIGHTS - BOND FILM £4 (NO INLAY)

MOONRAKER - BOND FILM £5

PREDATOR 2 - ACTION FILM £4

STAR TREK VI THE UNDISCOVERED COUNTRY PG 109MINS DOLBY SURROUND HIFI
£7

THE AVENGERS VOL 2 'THE CYBERNAUTS' & 'RETURN OF THE CYBERNAUTS' PG
1OOMINS £4

THE AVENGERS VOLUME 13 'THE MASTER MINDS' & 'THE WINGED AVENGER' PG
1OOMINS £4

THE AVENGERS VOLUME 27 'QUICK QUICK SLOW DEATH' & 'WHO'S WHO??' PG
1OOMINS £4

THE BULLFIGHTERS(LAUREL & HARDY) U £4

THE LAST ACTION HERO 15 126MINS DOLBY SURROUND HIFI £4

THE NEW AVENGERS 'THE GLADIATORS' & 'FACES' PG 104MINS £4

THE PROFESSIONALS 'LONG SHOT' & 'LOOK AFTER ANNIE' 15 102MINS £4

THE SPY WHO LOVED ME - BOND FILM £4 (NO INLAY)

IF YOU'VE GOT SOME VIDEOS WHICH YOU NEVER WATCH NOWADAYS AND YOUR INTERESTED IN ANY OF THE ABOVE WHY NOT SORT OUT A LIST SEND IT ALONG AND WE CAN WORK OUT A SWOP ON A FAIR ONE FOR ONE BASIS.

WANTED SECTION(PREFERABLY FOR A SWOP FOR SOMETHING ABOVE)
****

OLD COMPUTER MAGAZINES CHEAP: FOR ANY COMPUTER/CONSOLE PLUS MULTI FORMAT ONES.

ST/FALCON COMPILATION CDROMS OR GENERAL GIF/MOD/JPED/EMULATOR TYPE ONES £?-£15

ANY OLD COVER CDROMS FOR PC,AMIGA,MAC,ARCHIMEDES,SATURN, PLAYSTATION, 3DO CHEAP LIKE 25 TO 75P

EZ135 CARTRIDGES (PAY £6)

3DO GAMES (NEED FOR SPEED PLUS MANY OTHERS) £3 TO 7

CARTRIDGES MSX/ATARI XE/C64/NES ABOUT 5OP TO £2 MAXIMUM

N64 CARTRIDGES, MARIO 64, DIDDY KONG RACING PLUS OTHERS

ST/Falcon Contacts

PCs are great its Windows that's rubbish.

Email: martin.w6@ukonline.co,uk

3808. internal scsii install?

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <Zrcl+yw.cjohnsen@delphi.com>
Source record: 100378

What type of hard drive will work inside the falcon?
and is instalation obvious? When I got the falc there were no
printed docs. This would be for a a scsii chain as I have
an external conner drive, Iam looking for another gig or
two and would like to use the internal space.
thanx fir an suggestions.
curt

3809. New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: erikhall@mail2.tripnet.se
Message-ID: <6k6ntb$9a1$1@minox.tripnet.se>
Source record: 100379

```
Hi all !

You can find a new version (0.61) of MyMail at my homepage.

http://www2.tripnet.se/~erikhall/programs/mymail.html

Bugfixes and new things
-----------------------

**** 23.05.1998 ****
Rev: V0.61

- Fixed a fileattachment problem related with mail from MS Outlook Express
Outlook express is sometimes sending gif files with no name
this files are now named msjunk.gif to be able to decode the file.
- It is now possible to blockmark a word in the editor by
a doubleclick in the word.
- Some blockmarking problems fixed.
- When a address and the name together is too long in the To: field
the name is removed and only the address is displayed.
- TAB kay was not working
now it works but it will NOT insert a tab
it inserts 8 space chars.
- It is now possible to mark many mail items in the current mailbox
by holding down shift when clicking in the mail item.
- Turning off the animation of iconbar was not saved.
This is now fixed.
- Incorrect bubble help in editor icons are now corrected.
- Docs are partly updated.

You can add or remove yourself from MyMAIL mailinglist.
The add/remove page is found at:
http://www2.tripnet.se/~erikhall/mymailupdates.html
The mailinglist are handled by MyMAIL automaticly.

If you find any problems with MyMAIL please let me know.

Thanks to all of you for all the help i get from you all.

Best Regards

Erik Hall

------------------------------------------------------------
Mail:
erikhall@mail2.tripnet.se |||
Erik.Hall@epk.ericsson.se |||
/|\ HADES 060
```

URL: / | \
http://www2.tripnet.se/~erikhall/index.html

3810. Re: internal scsii install?

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: grovem@blockridgecrest.ca.us
Message-ID: <6k6pe3$d3h$1@ash.ridgecrest.ca.us>
Source record: 100380

On 23 May 98 10:45:52 -, Curt Johnsen wrote:
>What type of hard drive will work inside the falcon?
>and is instalation obvious? When I got the falc there were no
>printed docs. This would be for a a scsii chain as I have
>an external conner drive, Iam looking for another gig or
>two and would like to use the internal space.
>thanx fir an suggestions.
>curt
>.

If yours is a standard machine, you will only have room for a 2.5"
device. There is already an IDE connector on the motherboard for this.
You will get better disk speed with current IDE drives, and unless you
plan to use the internal disk with Cubase Audio 16, really shouldn't go
through the trouble to modify the internal SCSI termination pack to adapt a
SCSI cable. It's not worth the effort, and the risk of rendering your
machine usless is high. If you wish to really hack and cut, fitting a
3.5" drive is possible, but not very easily done.
Go to your local PC dealer and see what type of 2.5" IDE laptop drives
they carry. If you get a large capacity drive, you'll probably need to
purchase HD Driver to partition it (IDE drives do not require
formatting, and it isn't recommended as it could damage the embeded
information that the drive requires to operate).

Mike

3811. Re: Atari ST Speech Synthesis?

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6k6pq3$ie4$1@news.ncal.verio.com>
Source record: 100381

On 23 May 1998 08:27:49, screenstyles@hotmail.com wrote:
>OK, heres a strange request:
>Has anyone ever come across any kind 'speech synthesizer' program for the ST
>which allows one to export the results as any kind of sample file? Or even via
>midi sample dump?
>
>I'd be grateful for any info you can give me.
>Thanks,
>P~
>
>-----== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/ Now offering spam-free web-based newsreading
>.
Hi!

There is a PD program called QUASSEL which is availble on most atari ftp sites. Try umich. I worked with it a little. basically..you put in a word, and it synthisies a computer voice for that word. I do not know what kind of save/export funtion it has.It is mostly for fun, but I am sure you can do more with it.

Tim Conrardy
TT030/Mega Ste

3812. Re: internal scsii install?

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6k6qf8$6cg$1@roch.zetnet.co.uk>
Source record: 100382

a few weeks ago i did in fact fit a 3.5" 6.4 gig drive inside
a falcon,it is a squeeze but the meg for money ratio against
a 2.5" is well worth the effort
kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
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zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3813. Re: why extendos/spin?

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6k6qtq$6cg$2@roch.zetnet.co.uk>
Source record: 100383

On 23 May 1998 13:35:40, Paul Womar wrote:
>kevin dermott <kdermott@zetnet.co.uk> wrote:
>
>> hi all
>> i take extendos for granted but have thought latey
>> if the cd_roms are scsi why do we need these programs?
>>
>> just a brief answer will do
>
>SCSI is a standard way of attatching devices and allowing them to shift
>the data about, to the best of my knowledge it just shifts data about,
>the format of this data needs to be interpreted to turn it back into the
>filesystem and the data, thus you need something to turn the data
>streams into something your Atari will recognise eg Extendos. Just like
>you need a hard drive driver for hard drives you need a cd driver for
>CDs. Another way to look at it is with your modem, there are standards
>that allow them to connect up and shift data between eachother but
>without your SLIP/PPP software the data means next to bugger all sense
>to your machine.
>--

thanks i wonder are there any plans to incorperate cd drivers
into hd driver making it the complete device package

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
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mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3814. Re: Atari ST Speech Synthesis?

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6k7bl6$28gc$1@news-inn.inet.tele.dk>
Source record: 100384

>From: screenstyles@hotmail.com
>Date: Sat, 23 May 1998 08:27:49 GMT
>
>OK, heres a strange request:
>Has anyone ever come across any kind 'speech synthesizer' program for the ST
>which allows one to export the results as any kind of sample file? Or even via
>midi sample dump?
>
>I'd be grateful for any info you can give me.
>Thanks,
>P~

The only speech synthesizer program I can remember is "Phone Voice"
by Dave Bagetta, (I think it was hin)?

It had no export options. But you can record what it says.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3815. Re: Homa Systems/Movie Player

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6k7c05$k4b$1@irk.zetnet.co.uk>
Source record: 100385

Hi,

I have been having discussions about CD Roms with him, his last
e-mail to me was 3rd. May if that is of any help.

Trevor

On 22 May 1998 16:11:11, DarkChyld wrote:
> Has anybody been able to get in touch with Nima Montaser at Homa
> Systems House? I registered Movie Player quite some time ago and
> since then I've sent numerous E-mails to Nima about updating my
> registered version of Movie Player to the latest version. So far,
> I've not got any replies... Can anybody help? Thanks! ;-)
>
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/
>
>.

3816. FS: analog synthesizers & magazines

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <jJG91.182$uo3.1554911@wagner.videotron.net>
Source record: 100386
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

The following computers, magazines and synthesizers MUST be sold,
cause I'm moving overseas and cannot bring them with me.

PRICE: B E S T R E A S O N A B L E O F F E R (shipping is extra)

LIST: http://www.megacom.net/~q-funk/trade.htm

May 6: I have returned in Canada, briefly, until late-June.
Items previously set assides, but never paid for, are
once again available. ACT NOW!

****
Please reply through e-mail (specify currency). Thanks.
****

3817. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6k7eeh$9tp$1@roch.zetnet.co.uk>
Source record: 100387

i'm still on freedom 1.5 which i like but since upping to magic5.11
it can't seem to find its config file

if i boot without magic it can strange

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3818. WTB: 68060 processor

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6k7f07$6gm$4@news1.sol.no>
Source record: 100388

I want to buy a MC68060 processor for my Hades.

Pål Monstad
PM data, Sauda Norway

3819. Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <6k7k3e$k6p$1@ns1.sols.net>
Source record: 100389

Hi Atari Folks,

I am using STing with PPP as one way to access the internet with a
Falcon. I usually don't have any problems using STing, but I am
wondering if I am getting the maximum speed possible when using
programs like CAB 2.5 and Newsie. Especially when it comes to
downloading software and Web pages from the Net.

Below is part of my Default.Cfg that I use with STing.

```
#
# This is the STinG relevant stuff.
#
ALLOCMEM = 2000000
#
THREADING = 50
FRAG_TTL = 60
#
ICMP_GMT = -60
ICMP_AD = 10
ICMP_FLAG = 0
#
TCP_PORT = 1024
MSS =
RCV_WND =
DEF_RTT =
DEF_TTL =
TCP_ICMP = 1
#
UDP_PORT = 1024
UDP_ICMP = 1
#
```

This works fine on my Falcon but I am not sure what each command is
for and what these commands should be set to for maximum speed.
Maybe they already are?
So can someone explain what each Command does so that I can get a
better understanding and fine tune STing for my Falcon?
I usually keep up with all the Sting upgrades and etc. So I should be
up to date on the latest releases.

Also recently I upgraded from a 14.4 modem to a 56K modem. The overall
speed increase isn't what I expected it to be. So I think something is
not setup correctly. And for some reason I can only get a working
connection on the Falcon with STing at 57600 or below. I can dial
and connect to my ISP at 115200 but can do nothing else with the 56K
modem. Anyone know what the problem is?

(The 14.4 modem will not dial at 115200)
Another strange problem is that with the 14.4 modem I can connect at 57600 in 256 color or TrueColor mode and there isn't a big difference in speed. But with the 56K modem if I connect at 57600 in TrueColor mode. CAB v. 2.5 will time out or lock up because the speed is so slow. However if I set the Serial CPX to 38400 in TrueColor mode with the 56K modem. Everything works fine and the overall speed of everything is about the same as using the 14.4 modem at 57600 in TrueColor mode. Anyone know why??

Any help with any of this is appreciated. And if you post any replies, also send me a e-mail of the posting. As this ISP doesn't always pickup replies to postings as it should.
phantomm@eastky.net

(Overheard in a Doctors Office) "People in glass houses should not throw stones. Cause someone might throw one back at you and break your house."
<grin>

3820. Viol & lute fret optimization software available

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: Kenneth Medin <kennethm@tripnet.se>
Message-ID: <01bd869e$55d1a7c0$LocalHost@default>
Source record: 100390

I have just put up a page about my program Fretcalc. It runs on Atari computers but it is possible to use on pc:s and Macs via emulation. This latter will require some computer knowledge though.

The main use for this program is to seek the best way to adopt instruments with movable frets to historic temperaments. I have also included the possibility to hear the results direct via MIDI and to analyze how well different chords will sound.

You can read more and download the program at:

http://www5.tripnet.se/~kennethm/FRETCALC/FRETCENG.HTM

/Kenneth Medin

3821. Re: Viewing pics in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-05-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3191_outrider@lvdi.net>
Source record: 100391

Re: "Viewing pics in MagiC", k_hampf@yahoo.com scribbled the following on 19 May 98 @ 12:40:58:

kh> Terry May wrote in message <2919_outrider@lvdi.net>...
>>
>> Sounds like you're describing the Apex viewer (other than the
>> scrollable buffer). AFAIK, it's the only viewer that gives you a
>> 24-bit display on a standard Falcon and it uses the DSP.
kh>
kh> I've got hold of the developer of MGIF which is fast, nice and
kh> _free_ :)

Of course, so are the Apex viewers. :^)

kh> I've tried MGIF v5.10 b5 and sure it has some problems, but it's
kh> the best I've seen so far ... and talk about customer support,
kh> there's a developer who should get some shareware fees allright.

I haven't tried the latest version, but previous versions were pretty good. The only thing is, I don't want a viewer where I have to change resolutions every time I want to use it. Does the latest MGIF even work in Falcon high-color mode?

* LED v1.51 * "Are you talkin' to me? Are YOU talkin' to ME!?"
--

Terry May - Las Vegas, NV

3822. Defender

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: Fredrik Norin <fnagf@swipnet.se>
Message-ID: <01bd86a9$1461f140$50aaf482@default>
Source record: 100296

Is there someone who has any idea of where to find
the game Defender 2 for the ST ? (And preferably a version
which works with the Pacifist emulator). I know there's a demo
version around, but what about the real thing?

3823. Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: Max Luburich <luburich@NOSPAMyahoo.com>
Message-ID: <6k7tkf$905$4@zingo.tninet.se>
Source record: 100297

Lonnie McClure wrote:

>Actually, high density 3.5" floppy disks have a coating with higher
>magnetic coercivity (720 oersteds) than double density 3.5" floppy
>disks (600 oersteds).

Mr Spock mode ON

Fascinating! I've always wondered about this "coating".
>HD floppy disks actually require a stronger
>write current than DD floppies, exactly the opposite of what you
>stated.

Are you sure about this? I've also heard the opposite.
Could you (briefly) explain how come?

Mr Spock mode OFF

Cheers, Martin

3824. Re: why extendos/spin?

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: Max Luburich <luburich@NOSPAMyahoo.com>
Message-ID: <6k7tkd$905$3@zingo.tninet.se>
Source record: 100298

kevin wrote...

>i take extendos for granted but have thought latey
>if the cd_roms are scsi why do we need these programs?

It's not just a matter of scuzzy, it's
also about differences in how the media
is setup and read. A CD is one thing, a
harddisk another.

Ask Uwe Seimet, he's probably the most
knowledgable to speak with in these
matters.

MG

3825. How to B/U copy-protected disk?

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: Max Luburich <luburich@NOSPAMyahoo.com>
Message-ID: <6k7tk8$905$1@zingo.tninet.se>
Source record: 100299

Cory Bonnett wrote...

>How can I make a backup FOR MY OWN USE,
>NOT TO PIRATE, in order to protect myself?

You could try an analog copier, like the
Blitz cable, which requires two diskdrives
and a special program. There are (were)
similar solutions on other platforms as
well. You could also ask a crafty hacker to
crack the program for you.

You needn't worry about the legal implications
of such actions. Once you're the owner of
this software you can do whatever you want to
it. Just remember what John Lennon did with
his Rolls-Royce...

In fact you can make 10.000 copies for your
amusement, but if you start reselling it,
well, then I don't know...

Martin

3826. ST web browsing

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: Max Luburich <luburich@NOSPAMyahoo.com>
Message-ID: <6k7tkh$905$5@zingo.tninet.se>
Source record: 100300

screenstyles@hotmail.com wrote...
>How practical is it to use an ST for web browsing?

Not very practical compared to a PC or Mac. But it
can be done. If you're on a null-budget and want to
use the ST for this, then OK.

>Whats the best browser/modem combination?

CAB is a usable browser. You can use almost any modem
there is. Don't go under 14.400 bps.

>I have a 1040 stf with 4 meg ram. Are any hardware upgrades required?

A harddisk is strongly recommended. MagiC does wonders too.
You could consider a RS232 speedup to 38.400 bps with
a simple hardware modification. And an overscan would
enhance the resolution for you. Try Lacescan.
Although my heart beats for Atari machines I can't
recommend any (even souped up) ST computer over the
ordinary and very cheap PC systems for this task.
A TT with a graphics card is the least one can use
satisfactorily for browsing the Internet.
Some Falcons are OK too.

If you like Telnetting for your Internet needs, then
I'd recommend Connect, a real non plus ultra!
In that case an ST becomes interesting again...

Good luck!

3827. STBook owners?

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: Max Luburich <luburich@NOSPAMyahoo.com>
Message-ID: <6k7tka$905$2@zingo.tninet.se>
Source record: 100301

John Perez wrote...

> Any Atari STBook owners out there? I recently purchased one and
>am trying to find the software that I may need for it to function
>properly, such as the power management CPX, and learn more about this
>machine in general. Please contact me :)

Don't have an STBook but I know it contains
a built in ROM disk, 256Kb large with .PRGs
for file transfer and harddisk formatting.
If I remember right the ROM disk is unit P.

I have tried to install such a ROM disk in
an ordinary STE and it works without any
problems. The software is also duplicated on
a system disk. Of course, the idea is that
you should connect a standard ST/E to the
Book and thus you need the software on disk
as well.

I have such a disk myself.

MG

3828. Program to load TOS Image?

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6k89sb$7v2@news.Hawaii.Edu>
Source record: 100302

Greetings,

Does anyone know the name of a program that will load TOS image files on an ST? I have a machine with German TOS 2.06, and due to the configuration of the TOS ROM (1/2 square chip) I have as of yet been unable to locate a US version (and doubt that one exists).

I tried Quicktos, which promptly crashed with the TOS 2.06 US image that I found on the Internet, and can't remember the name of the other TOS loader that I once saw. Any help would be greatly appreciated.

Any other suggestions as to how I can get this machine to display English text would also be welcome.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

3829. Zip Drive w/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: Jeff Pedersen <pedersen@pclink.com>
Message-ID: <6k8e5i$59k$1@news3.mr.net>
Source record: 100303

Does anyone out there know how can I use the Iomega Zip drive with my
Falcon?
I can format the disk, but a drive icon will not appear.
Is there a driver?
Thanks.....

3830. Fs Atari Hardware & Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: evert baeyens <eba@mail.dma.be>
Message-ID: <6k8skf$3dn$1@tornix.tornado.be>
Source record: 100304

This is the complete list of atari stuff i want to sell this time with the
prices
the prices are in Belgian Francs.

evert baeyens eba@ANTISPAMdma.be

Hardware
Faclon 12Mb ram, copro, 170 Mb int hd, soundpool audiotracker, 40 Mhz
speeder (not yet installed): 25.000
TT030 with 6 mb ram tos 3.01, HD diskdrive but on720K 80Mb int scsi
harddisk: 10.000
SLM 804 with plans & manuals cables etc 6.000
Profile R44 (44Mb remouveable Harddisk) with drivers, doc, 2 disks, cables
:4.000
ST1040 + sc1224 + joystick :6.000
Gravis MouseStick 1.000
Wangtec 250 external tapestreamer scsi + 3 tapes: 3.000
Golden Image handscanner + ocr + touchup soft : 3.000

soft for the atari range:

Lattice C version 5.5 :3.000
Steinberg Synthworks M1 M3R T1 etc 3.000
EMC PROTEUS editor & lib: 1.000
Watertloo
Battle of Britain
Flight of The intruder
F-19
Pirates
F-16
Guild of thieves
Gunship
Stac
STOS

3831. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896002542.25221.0.rover.c3adfca1@news.demon.nl>
Source record: 100305

On 23 May 1998 22:54:38, Phantom wrote:
>Hi Atari Folks,
>
>I am using STing with PPP as one way to access the internet with a
>Falcon. I usually don't have any problems using STing, but I am
>wondering if I am getting the maximum speed possible when using
>programs like CAB 2.5 and Newsie. Especially when it comes to
>downloading software and Web pages from the Net.
>
>Below is part of my Default.Cfg that I use with STing.

Hi Phantom,

I don't really know about all those settings too, what I do know is adding proxy servers (when available) helps enormously. Wasn't it Charles who wrote about this some days ago? I added lines for a www-proxy in my case (since Demon don't use proxies for FTP or News) and the transfer rates went up by 50% at least. On good lines I download items up to 2200 bps (sometimes more) with a 14K4 modem. I've been thinking about a 56K modem too, but look at what's happening on the web: congestion all the time, it's a waste of money, IMHO.
Just add the lines in your Default.cfg for the proxies, then click "default" for use of them in CAB and there you go.
If others know how to set "better values" to gain speed, I'm more than glad to hear from them, too!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3832. Re: Problems with disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <896004896.27636.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 100306

On 24 May 1998 03:34:48, "Max Luburich" wrote:
>Lonnie McClure wrote:
>
>>Actually, high density 3.5" floppy disks have a coating with higher
>>magnetic coercivity (720 oersteds) than double density 3.5" floppy
>>disks (600 oersteds).
>
>>Mr Spock mode ON
>
>Fascinating! I've always wondered about this "coating".
>>HD floppy disks actually require a stronger
>>write current than DD floppies, exactly the opposite of what you
>>stated.
>
>Are you sure about this? I've also heard the opposite.
>Could you (briefly) explain how come?
>
>Mr Spock mode OFF
>
>
>Cheers, Martin
>
>.

Fascinating, thanks Martin.

I would also like someone to explain to me why data on the reverse side or adjacent tracks of a high density disk gets dcurrupted in a DOUBLE DENSITY drive and why a DOUBLE DENSITY disk DOESN'T get currupted in a HIGH density drive.

Why do the majority of disks I have to sort out are people being told that they can use HIGH DENSITY (the ones with 2 holes in) in DOUBLE DENSITY drives, and the disks get corrupted. It's funny but I've not come across many cases the other way around.
Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3833. diamond mirror/free beer

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6k8svc$j3r$1@roch.zetnet.co.uk>
Source record: 100307

yes thats right there's a free beer for anyone who
can tell me how to make diamond mirror see 1 gig
partitions

it will come as an attachment to the first lucky
answer

kev

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3834. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6k8t11$j6i$1@roch.zetnet.co.uk>
Source record: 100308

On 22 May 1998 11:09:01, Jim DeClercq wrote:

>: ATM the only way I can get satisfactory results is to leave the TT's
>: terminator strips IN (!!) even though I have 3 more devices on the
>: external bus. Even then I sometimes get errors on HD read/write.
>
>A SCSI bus should be terminated at both ends, IMHO

Agreed, but what happens on a 'T' configuration? The terminators are effectively in parallel which halves their value. Am I thinking straight or does this sound like looking for excuses why my term. config. is so peculiar ? :-)

>If you mean the DB-25 connector, the only spare pin is pin 25. If
>Uwe said to do it, do it. If the DB-25 can provide TERMPWR, that has
>to be where it goes. This is being said with reference to the TT030
>field service manual.

Ah!! pin-25 IS spare, isn't it. I hadn't noticed. What I really need to do then is to connect this to the TERMPWR line on the 50-way bus inside the TT which would then give a common TERMPWR line with the rest of the external kit. I'm going to need to have a good look at the TT PCB.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3835. Re: How to B/U copy-protected disk?

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <896006197.24753.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 100309

On 24 May 1998 03:27:05, "Max Luburich" wrote:
>Cory Bonnett wrote...
>
>
>>How can I make a backup FOR MY OWN USE,
>>NOT TO PIRATE, in order to protect myself?
>
>
>You could try an analog copier, like the
>Blitz cable, which requires two diskdrives
>and a special program. There are (were)
>similar solutions on other platforms as
>well. You could also ask a crafty hacker to
>crack the program for you.
>
>You needn't worry about the legal implications
>of such actions. Once you're the owner of
>this software you can do whatever you want to
>it. Just remember what John Lennon did with
>his Rolls-Royce...
>
>In fact you can make 10.000 copies for your
>amusement, but if you start reselling it,
>well, then I don't know...
>
>
>Martin
>
>.

Copyright laws are complicated, some times hypocritical and
contradictory.

I had a disk sent me, Microprose Soccer, and it had a bad disk. I
contacted Microprose and they refused me consent to actually make the
disk good by copying another copy of the disk (both originals) on the
the duff one.

On the other hand when you buy a product, you in a way buy the
copyright to use that product.

The right to make a back-up of software that you use on a regular
basis is a very strong point. Most serious applications take note of
this and allow backups to be made for personel use. I have come across
some games that write to a protected disk, and the disk cannot be

backed up by traditional methods. I was playing a game, adventure type, had to have a write enabled, copy protected B disk; I can see the game in my head but can't grasp the title. Anyway something happend during the game that completely corrupted the disk beyond recovery.

Because of the state of computer games being very old and deleted from the publishers catalogue, I prepared to make BACKUP copy of ANY software on condition that you have the ORIGINAL DISK & MANUAL etc...

I will NOT REMOVE the protection. If a friend wants a copy, then they should buy a copy for themselves.
Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3836. FOR SALE 4MB STE

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: COMPRESSION MAN <dazzaroo@global.net>
Message-ID: <6k8u6l$q7o$1@heliodor.xara.net>
Source record: 100310

I have for sale an Atari STE with 4mb installed and a STFM 512k.
The hardware extra's are Mastersound II sample cartridge, Playback Stereo output cart for STFM, Synchro Express disk duplication cart 4x 256k SIMM upgrade for STE (1mb) and 2X1mb SIMM for STE(don't know where the other two went?) and an external floppy.
Serious software is Hisoft Devpac ST assembler/debugger, Quartet sample sequencer, STOS, ST Sprite Factory and Chameleon, Canvas art package and Falcon and Mission disks 1&2 and a spectrum emulator.
There's also an assortment of games. Vroom, Head over Heels, F29 Retaliator and more but some games are missing boxes and instructions.
I've also got the Atari STE Turbo pack software but at the moment I can only find games disk 5 of the games disks, complete set of Atari Power Pack STFM software.
Cover disks , ST Format :-5,8,15,17,20,22,24,25,27,34,35,42,44,56,62,64,65,67,69,72. and additional disks with Spectrum 512, Write on, GFA Draft plus 3, STOS, Protext v4.3, Interphase game, GFA SPECIAL (basic 3.5, assembler & raytrace), Knife ST and Personal Pascal.
Atari ST User Jan (STOS 3D), Apr (Hisoft C), May, July ,and Sept (STOS again) and a few disks from other magazines.

There is other games, hardware and software but I have not sorted it out in the attic.

£120 plus postage, I'm Darron at dazzaroo@globalnet.co.uk

3837. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896009206.27604.0.rover.c3adfca1@news.demon.nl>
Source record: 100311

On 24 May 1998 08:17:10, Charles Silver wrote:
>
>Yo Dude, use this (if MTU=1500 in dial.scr) in your default's instead of
>what you posted:
>
>ALLOCMEM = 300000
>TCP_PORT = 1024
>MSS = 1460
>RCV_WND = 2920
>DEF_RTT = 60
>DEF_TTL = 128
>TCP_ICMP = 1
>
>
>Well, make sure you have downloaded STinG.prg v1.15 and dial.app v1.15,
>not to mention the latest STX's from Peter's homepage. You ONLY need to
>use four STX's with your setup: serial, tcp, udp, resolve.
>
Hi Charles,

well, I changed the settings in my CFG and SCR files accordingly:

ALLOCMEM = 300000 (was 65000)
TCP_PORT = 1024 (was 1024)
MSS = 1460 (was 2000)
RCV_WND = 2920 (was 5000)
DEF_RTT = 60 (was 50)
DEF_TTL = 128 (was 128)
TCP_ICMP = 1 (was 1)

Note: according to the info from my ISP, they state
MTU size = 576 (I set that value in Dial.scr, now changed it to 1500)
MRU size = 576
TCP MSS = 536

So what's the difference: fetching articles (news) no significant change.
Getting binaries from newsgroups: these used to get in at around 1600 cps,
according to Newsies log. Now went up to 1670.
Getting binary files in CAB was only 800 bps, but just did one file and perhaps
it was a bad connection. Have to try that further the next days.

I'm just wondering, regarding those problems some people have with the later
TCP.STX modules from Sting, could they be related to the settings of those
values too??? If one thing is just "fat coffee", it's all those values.
So far I used the settings from the files in the Sting package, but it looks
like changing them could upgrade anyone's links.

Who's the wizard here???

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3838. Re: ST web browsing

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896009210.27604.0.rover.c3adfca1@news.demon.nl>
Source record: 100312

On 24 May 1998 09:43:48, Charles Silver wrote:
>
>Well, I agree with some of your advise, but not all. Sure, if you have a
>1040 STf it's best to have a good/big HD and the serial port upgrade. Mainly,
>you need a mono monitor in high rez. Surf'in in black/white isn't the best,
>but it's OK. Some prefer it. The main problem is that some Web sites are
>using plug in's that MAKE us use a PC/Mac. http://www.msn.com/ requires
>Shockwave's FutureSpash Animator, thus the problem. This is a direct attempt
>to make Surfer's convert. It's a deliberate move to force people into the
>Gate's family. They could've had their Web site more friendly to other
>browers by having alternative's. But no! "My way" or the highway is off
>limits is their message.
>
>Bottomline: you can Surf the Net with a 1040ST and get good results. A cheap
>PC is still a cheap/junk machine. It will crap out soon. If you get a PC,
>you might as well get a good one, though it will be outdated quickly. If
>you want a Mac, get a G3. It's all relative.
>---
Yo Charles again,

who sets the standards? No one, so the guys with the "most sold browsers" can
do it. If Alexander Claus/ASH hadn't put in all those new HTML-tags in their
updates, we'd been nowhere browsing the web...

I just visited Micro$oft.com yesterday to pick up a couple of new truetype
fonts, but the ones *with* the new Euro-character are only W-95 ones. The old
ones for Win 3.11 don't have it...
Now Mr. Gate$ may have had the SEC all over him about this Netscape/Internet
Explorer stuff, but he'll keep on going... who'se gonna stop him?

BTW: you tell me who's surfin' the net with a 10+ year old DOS-machine?

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3839. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896026248.2349.0.rover.c3adfca1@news.demon.nl>
Source record: 100313

On 24 May 1998 11:26:46, Louis Holleman wrote:
>well, I changed the settings in my CFG and SCR files accordingly:
>
>ALLOCMEM = 300000 (was 65000)
>TCP_PORT = 1024 (was 1024)
>MSS = 1460 (was 2000)
>RCV_WND = 2920 (was 5000)
>DEF_RTT = 60 (was 50)
>DEF_TTL = 128 (was 128)
>TCP_ICMP = 1 (was 1)
>
>Note: according to the info from my ISP, they state
>MTU size = 576 (I set that value in Dial.scr, now changed it to 1500)
>MRU size = 576
>TCP MSS = 536
>

Hi non-wizards,

I was just wondering on my day-off, what's up with all those values?

Reading docs and other stuff, I came gradually under the impression that at least one "standard" is: MSS should be the MTU value minus 40. Correct?

Peter R. suggests in his docs (look at the info in Dial.scr) that MTU would be safe on 576, and puts the default value for MSS in the Default.cfg for Sting at 2000!
What am I missing here? My files were set to the values I got from the packages, but it looks like resetting MTU to 1500 (although my ISP "swears" at 576) and MSS to 1460 did some trick increasing the speed. Could give it another try with 576 and 536 respectively, and so could give it another try now with the new TCP.STX module... Maybe it would deliver hi-speed now...?

Then the other hieroglyphs: DEF_RTT, DEF_TTL, RCV_WND, could they influence tranfer rates? I still don't know whether the increase in speed (see my previous msg) came from resetting MTU/MSS values or changing the others, or both, or... just was another mishap??? :-)

Oh boy, I wish I had one of these fancy W-95/W-98 machines, just plug 'n play, no more problems whatsoever....

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |

| http://www.holleman.demon.nl |

--

3840. Re: English versions (was: Thing 1.26 i

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <OFX91.24$4i.215693@wagner.videotron.net>
Source record: 100314

On 23 May 1998 00:22:15, "Zetnet News" wrote:
>q> Sorry to be blunt, but the problem lies with Joe Connor.
>
>q> He's taken upon himself WAY too many duties and as a result, we have
>q> to wait for translations of everything:
>
>If Joe hadn't taken on what he has, you wouldn't have had english RSC's
>for docs for many programs for a long time now.

As I stated previously, there ARE other people available and interrested
in helping translating. I personally emailed several authors on this and
most of the time, the reply is: it's Joe Connor's call.

Kellis had previously released a quick RSC translation of Thing 1.xx
at a time when you were busy with other things and it turned into a
turf war over the newsgroups.

So, those are facts:

TransAction/Interactive OWNS the rights to translate/distribute many
aforementioned software. This means others cannot get involved, even
if they feel qualified to handle the translation.

>I wonder if the author of the original posting is aware that the
>translation work carried out by Transaction is done for FREE.

Yep. VERY much aware.

>I speak as an individual not as a spokesperson for TransAction (but I
>suspect my feelings would be echoed)
>
>Please, be patient! we are doing the best we can.

I am VERY patient. ;-)

***

Side note:

having contributed to Atari Computing in the past and registered
my copy of Everest, I must say Joe is a good bloke, so to those
who thought my post was a Joe-bashing: DON'T. YOU are WRONG.

3841. The Nordic Atari SHow 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6k9ltqmuo1@cubacola.tninet.se>
Source record: 100315

Hi all!

Here's some info about our show:

T H E N O R D I C A T A R I S H O W '9 8

Where: IOGT-NTO, GOTHENBURG (A floor below Computer Club West CCW)
The address is F�rsta L�nggatan 20.
When: 12th -- 14th of June 1998.
Opens 12 pm on Friday, closes 18 pm on Sunday.
What: Exhibition and seminars,
Internet cafe and much more.
Cost: 100 SEK for three days, 50 SEK for single days.
Info: More updated info at http://www.tripnet.se/sak/nas and
http://welcome.to/nas98
E-mail: atari@mail.bip.net

Dear Atari friends,

It's once again time for the Nordic Atari Show, the annual get together
which has rapidly become a fixture for all Atari users.

We arrange the show for the fourth straight year we hope to fulfill
everyone's expectations and that this will result in the best possible
atmosphere.

WHEN AND WHERE?

This year the show will begin on Friday, June 12 and end on Sunday,
June 14. This is the weekend following the beginning of the summer school
holidays as well as the weekend prior to the Swedish Midsummer
celebrations. We'll open at 12 p.m. on Friday and close at 6 p.m. on
Sunday.

NAS98 will be hosted at the IOGT-NTO (International Organization of
Good Templars) quaters located in Gothenburg, just below The Computer
Club West (CCW) and between two places called J�rntorget and
Masthuggstorget, just where the Stena Line ferries goes towards
Denmark (not Germany).

At the exhibition you can see:

Thorsten Butschke (Germany)
As last year, Thorsten is here and showing and taking registrations for
shareware products and the magazine Atari Computing.

16/32 systems (England)
Nic Harlow has always been at NAS, so why any different this year?
He's showing CD:s for Atari, games and more.

SAK and SAK/Skane
The Swedish Atari Users' Association and the local department in Skane are
here too, to show different programs and computer systems in action.

Kockens Atari Support will sell products from RDT, SoftJEE och Dark Knight Games.
Portfolios, Jaguars and Atari utils.

The SEMINARS will be held from 12 p.m. on Saturday

- Erik H�ll
- About MyMail and GEM-programming
Erik is the author of MyMail.

- Jonas M�ller Nilsen
- Shows a Hades computer, Internet access.

- Mille Babic
- ASH Internet packages.
Swe versions of CAB, Fiffi and Emailer.
Also demonstrating Hompage Penguin Pro 2.5.
He also gives a lesson about going through the net,
practically, with you Atari.

more to come...

Best Regards

Mille Babic

3842. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6k9jf0$dav@nntp02.primenet.com>
Source record: 100316

Roger Cain <rcain@zetnet.co.uk> wrote:

: >If you mean the DB-25 connector, the only spare pin is pin 25. If
: >Uwe said to do it, do it. If the DB-25 can provide TERMPWR, that has
: >to be where it goes. This is being said with reference to the TT030
: >field service manual.

: Ah!! pin-25 IS spare, isn't it. I hadn't noticed. What I really need
: to do then is to connect this to the TERMPWR line on the 50-way bus
: inside the TT which would then give a common TERMPWR line with the
: rest of the external kit. I'm going to need to have a good look at the
: TT PCB.

Close, but not exact. According to the circuit diagram, pins 26 and
25 on the 50-way are both unconnected, and guarded on both sides by grounds.

What seems to be necessary is a nearby connection to the +5 volt line.

This can be easily found with a little careful work with a voltmeter.
Pin 8 of each of the three socketed resistor packs that the board
layout drawing says are right next to the DB25 SCSI port are connected to
+5 volts, if the mechanical connection is possible. One could tack solder
a piece of wire-wrap or similar to that pin of the resistor pack, and
re-insert it. Pin is probably towards the right edge of the mother
board as viewed from the top.

--
--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

3843. wtd article for new disk mag

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: jadams1644@aol.com
Message-ID: <1998052418412800.OAA09593@ladder03.news.aol.com>
Source record: 100317

i am after some articles/letters for a new ST diskmag. Can anyone help?
email me direct at jadams1644@aol.com

3844. Re: The Nordic Atari SHow 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3568888eec2751@ping.be>
Source record: 100318

on Sun 24-05-98 17:38 Mille Babic wrote:

.
>
> NAS98 will be hosted at the IOGT-NTO (International Organization of
>Good Templars) quaters located in Gothenburg, just below The Computer
>Club West (CCW) and between two places called Jï¿½rntorget and
>Masthuggstorget, just where the Stena Line ferries goes towards
>Denmark (not Germany).

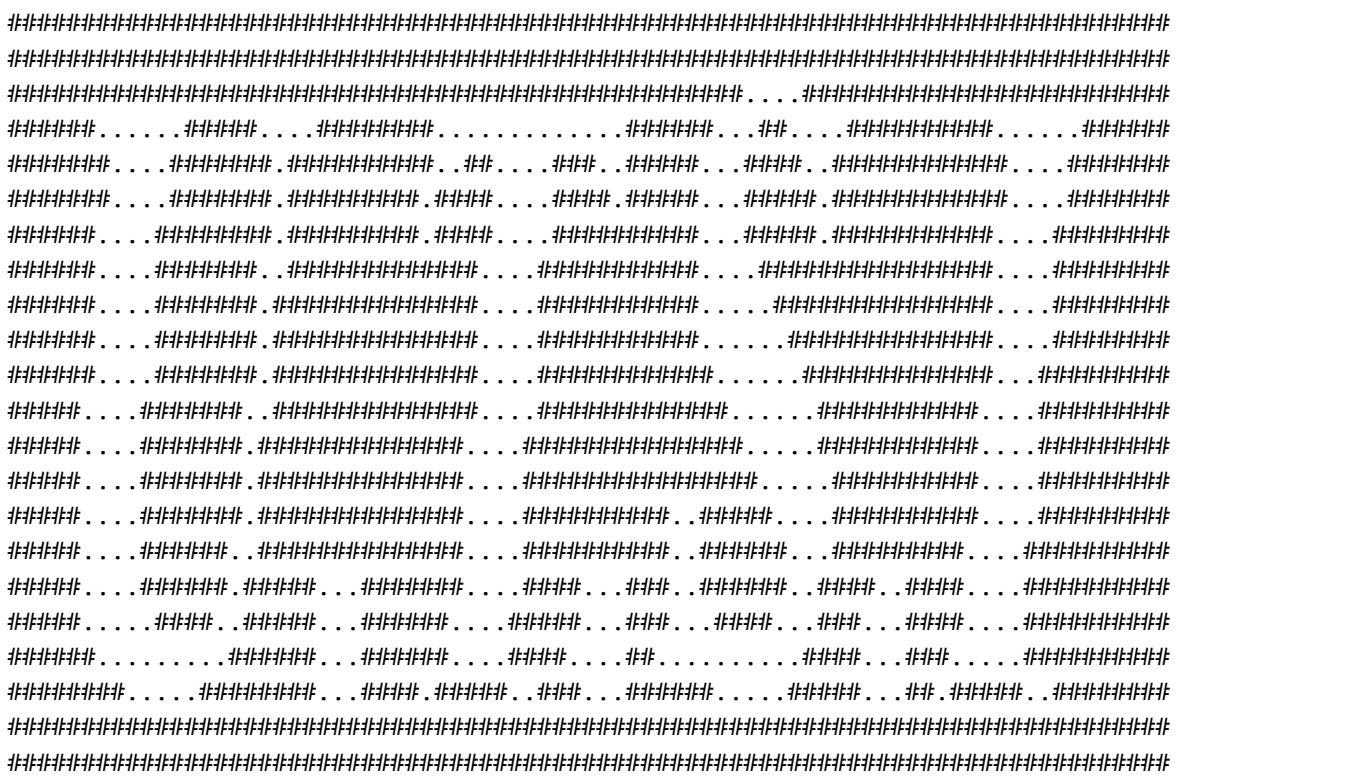
Any change that Gothenburg is the same as Gï¿½teborg.
Maybe just maybe I'll come, if I can get a few days off.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3845. U.T.S.I 24 may update

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3568891410f07b0@ping.be>
Source record: 100319



Last time UTSI was about 785 indexed programs, now we have 867.

Thank you very much to everyone who keep me aware of all kinds of
url available programs.

Don't forget to send me your comments but ABOVE ALL send me your links
to new and older programs which are not yet inside the UTSI ... it's
always a pleasure to add new links !

NEWS:
Let's have a look at the PERGAMON german company ... they sell very
well done software ... let's hope somebody will take time to translate
them ! All theur demos programs are linked from the UTSI but here is
their url:
http://www.pergamon-software.com/

Jo Vandeweghe

```
//////////////////////////////////////////////////////
/ /
/ http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM /
/ /
//////////////////////////////////////////////////////
```

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* KAKANOID * KANSOL27 * KRICKET * KRYPTOGRAM * KUBIS 96 * KWIKS *
-l-
* LIBERTY info * LINEUP * LOOPED * LOTTERY COMPANION * LUND *
-m-
* MAELSTROM * MAFIA BROTHERS * MANOEUVRE * MATCH IT * MAZE * MEGAMINES *
* MEN AT WAR * MICHIGAN MIKE * MIDIMAZE II * MIDIMAZE UTILITIES * MINES * MINES 030 *
* MINESWEEPER * MISSILE ALERT * MOBSTER CITY * MOLE MAYHEM * MOON GAMES MULTI * MOVE IT *
* MR BOOMER * MUDPIES * MULTIPLAYER * MURDER ON THE DAIRY EXPRESS * PACMAN *
-n-
* NANJING * NATIONAL LOTTERY * NETHACK *
-o-
* OPERATION GARFIELD * OXYD *
-p-
* PACMAN * PACMAN * PAC THEM * PHANTOM SLAYER * PIPETRIS * PISKWORK *
* PLOP * PLUTOS * POWERCUT * PROFIJAG * PUSH IT *
-q-
* QUESTIONS *
-r-
* REEKING RUBBER * RISK * RUNNING * R-ZONE *
-s-
* SALOMONS QUEST * SAVIOURS OF HOPE * SILLY REELS * SIX IN ONE *
* SLIPPERY SAM *SOKOBAN * SOLITAIR * SPACE INVADERS * SPICE *
* SPIRAL MILE GAMES * SPOT IT * SUPER CARS * SUPER PACMAN *
* SWAP 97 * SWISCH * SWORM * SYNOPALIS *
-t-
* TARTAN * TAUTOLOGY II * TEKNOBALL * TERTHREX * TETRIS *
* THE DOOM EMULATOR ENGINE * THE HEAVY BUNCH * THE POKER MACHINE * TICTACTOE *
* TOYS MAN *TRACKBALL * TRIPLE YAHOO * TRON *
-v-
* VERTICAL MAYHEM *
-w-
* WAR * WHIPPER-SNOPPER'S RACE * WORMRACE *
-x-
* X-MOON *
-z-
* ZEBULAND * ZODIAX * ZUC ACCRULS QUEST *

---------- GRAPHICS -----98-----

-a-
* ALTA LISTA * ALVI * ANIPLAYER * APEX ALPHA demo * APEX MEDIA demo *

* APEX VIEWERS * ARTWORKS demo * AVI 030 *
-b-
* BIT BOPPER * BMPVIEW * BV4 *
-c-
* CENTVIEW * CLOE RENDER * CRANACH demo *
-d-
* D2M demo * DEGAS ART * DFORM demo * DIAPO * DIGITAL LAB * DITHER *
* DL VIEWER *
-e-
* EB_MODEL * EASY BAT * EASY STITCH * EDIT-SPR * EUREKA * EZ-ART PROFESSIONAL *
-f-
* FILTER * FIX-A-GIF * FIXPIX * FLI TO FLM * FLI VIEWER * FLX WORK PACK *
* FOOPAINT * FRACTALES/ROSACES * FRACTALS *
-g-
* GEMGIF * GIF TO ASCII * GIF TO FLM * GODPAINT * GRAFIX ART *
* GRAFIX THE EASY WAY DEMO * GRAFTOOL *
-i-
* IFF2TGA * IKARUS * IMG-FLY * IPRN *
-j-
* JML-SNAP * JPEG6A *
-k-
* KANDINSKY * KANDRAFT * KANDRAW *
-m-
* M_PLAYER * MATHARI TEXT VERSION * MC FLI * M&E SYSTEM * MFRACTST demo *
* MFRACTT demo * MGIF * MOUNTAIN * MPEGDSP * MUNCH demo *
-n-
* NECKDREH *
-o-
* OFF-AXIS demo * OVERLAY II demo *
-p-
* PAPILLON demo * PFRACT * PHOTOGEN * PHOTOLINE demo * PICCOLO *
* PICLOAD * POSITIVE IMAGE demo * POV3 * POV-RAY 3.01 * PERSISTENCE OF
VISION *
-r-
* RAGE * RAYVERTER * REMBRANDT * RIM FLM * RIM TIM *
-s-
* SCOOTER-PCB demo * SCRIBE * SMALL FRACTAL GENERATOR * SPEED OF LIGHT *
* SPEED PRINT * ST2TTPIC * STELLA *
-t-
* TT GRAY MODE demo * TTHISHOT *
-u-
* UNIQUE FRACTAL GENERATOR * UPSIS *
-v-
* VIDELITY demo * VIDEL INSIDE * VIDEO EDIT * VIEWER * VISION *
-w-
* WHIRLGIF *
-z-
* ZOOM X *

```
------------------------------------------------------------------------
------------------------- PROGRAMMING -----51-----
------------------------------------------------------------------------
-a-
* AADS * AGILE * A LA CARD * ASM 6805 * ASM HC11 *
-b-
* BSS DEBUG demo *
-c-
* CSTATIST *
-d-
* DREAMS demo * DSP EDIT *
-e-
* EASY_GEM *
-f-
* FACE VALUE info *
-g-
* GCCSHELL * GEM SIGHT * GEMMA * GENERIC STOS FIXER * GFA-BASIC DEVKIT *
* GFA BASIC RUN ONLY * GFA-BASIC TIPS * GFA_FLYD * GFA MENU *
* GFA_PATCH * GFA GEM SHELL * GFA XREF *
-h-
* HUSITA *
-i-
* INCLUDES *
-k-
* KGMDTOOL *
-l-
* LOCKSMITH *
-m-
* MAKEFAST * MEGAMAX MODULA-2 * MNILU TRANQUIL *
-o-
* OASES * OBJECT GEM * OMIKRON BASIC demo *
-r-
* RELOCATE * RESOURCE MASTER 2 * RSC2CODE *
-s-
* SDTIDYUP * SOCKET C LIBRARY * STOS ADVENTURE CREATOR *
* STOS GRAPHIC ADVENTURE CREATOR * STOS BASIC LOADER * STOS FALCON EXT. *
-t-
* TMTOOL *
-u-
* USET2GT-LIBRARY *
-v-
* VISUAL ASSEMBLER *
-w-
* WINCONF * WINDOM * WINDGEM6 * WINEDIT * WINRSC * WINVDI *

------------------------------------------------------------------------
------------------------- TEXT -----49-----
------------------------------------------------------------------------
-a-
* ALIGN TOOLS CXM demo * AUSSCHIESS CXM demo * ARKUS *
-b-
```

* BARCODE CXM demo *
-c-
* CALAMUS SL 96 demo * CALIPSO PS IMPORT CXM demo * CLIX *
-d-
* DA'S LAYOUT demo *
-e-
* EDDIE CXM demo * EDITH PRO * EDIT PLUS demo * EVEREST *
-f-
* FEINDATEN CXM demo * FIGLET * FONT MANAGER demo * FONT SORTER demo *
* FRANKLIN CXM demo *
-g-
* GHOSTSCRIPT *
-h-
* HOTDOC *
-i-
* IDEALIST * IMPRIME * INDEXER CXM demo *
-j-
* JAXT *
-k-
* KAND * KONTEXT *
-m-
* MARCEL *
-n-
* NOTIZ *
-p-
* PAGESTREAM 2.2B * PAINT CXM demo * PAPYRUS 5 demo *
* PERSONALISIERUNG CXM demo * POCALCON * POSITIONNER CXM demo *
* POSTSCRIPT LEVEL 2 demo *
-q-
* QED *
r-
* REMARKER'96 * REWRITER * RST2STG * RTF IMPORT CXM demo *
-s-
* STENO demo * STG CREATOR * SUPERVIEW *
-t-
* TARKUS * TEXT ANALYSER * TEXT TOOLS * TWP *
-u-
* UDO *
-w-
* WP2 * WPG *

---------- MINT -----18-----

-c-
* CMP 1.0 *
-d-
* DUFTP *
-e-
* ELVIS *

-g-
* GLUESTIK *
-k-
* KILLER *
-m-
* MIDNIGHT COMMANDER * MINT KERNEL * MINTNET * MINT TOOLS * MUPFEL *
* MUPFEL TOOLS *
-n-
* NCURSES * NCURSES PROGRAMS demo *
-p-
* PPPD 115200 BPS *
-s-
* SPIN! *
-t-
* TERMINFO/TERMCAP FOR TOSWIN II * TOSWIN II PATCHED *
-v-
* VIRTUAL CONSOLES *

------------------------ LINUX -----6-----

-a-
* ATARI BOOTSTRAP *
-l-
* LINUX KERNEL 2.0.31 * LINUX KERNEL 2.0.33 * LINUX KERNEL 2.1.72 *
* LINUX KERNEL AB040/NEMESIS * LINUX START-UP AB040 *

-------------------- UTILITY - ACCESSORIES -----29-----

-numbers-
* 1STGUIDE *
-a-
* ACCS * ADRESSE * AFTERBURNER040 ACC *
-c-
* CALLFSEL CPX * CAR_REG CPX * CARDFILE demo * CESTINA * CHAR_TAB CPX *
* CLOCK CPX * COPS * CPX-E * CPXSPY *
-d-
* DATE_DAY CPX * DIABLO CPX *
-f-
* FALCON TOOLS CPX * FONTSEL * FREEDOM2 *
-h-
* HORLOGEP *
-k-
* KEYCODES CPX *
-l-
* LED CLOCK *
-m-
* MAUS SPEEDER *
-n-
* NOTICE *

```
-p-
* POSTCODES CPX *
-s-
* STAMPS CPX * STDCODES CPX *
-w-
* WAY_PNTS CPX * WINCOLOR CPX *
-z-
* Z-CONTROL *

------------------------------------------------------------------------
------------------- UTILITY - ARCHIVERS -----19-----
------------------------------------------------------------------------
-a-
* ARC 6.02 * ARJ 9.97A * AUTO-D-PACK *
-d-
* DNS-S.A.S.S *
-f-
* FLEXIARC *
-g-
* GZIP 1.24 *
-j-
* JAY MSA ARCHIVER *
-l-
* LHARC 3.13 * LHARC SHELL 3.10 *
-m-
* MSA TO ST *
-p-
* PACSHELL 3.01 * PFX_AFX REV K *
-s-
* SON OF S.A.S.S * ST TO MASA * STZIP 2.6 *
-t-
* TAR 1.112 * TWO IN ONE *
-u-
* UNRAR 1.0 *
-z-
* ZIP 2.0 * ZOO 2.1 *

------------------------------------------------------------------------
------------------------- UTILITY - BOOT -----11-----
------------------------------------------------------------------------
-b-
* BOOTCONF *
-d-
* DIRSORT * DMV-BOOT *
-g-
* GIB DOS *
-m-
* MC BOOT * MENU * MOUSE BOOT IV * MOUSE BOOT CUSTOMIZER *
-r-
* ROOKIE *
-s-
```

* STOOP2 *
-w-
* WATCH *
-x-
* X-BOOT *

------------------------- UTILITY - DESKTOP -----111-----

-a-
* A-CLOCK * ACLOCK * ACALC * AGENDA * AFREE * AKILL * ALICE * APP-LIST *
* APP-LINE * AREAL36 * ARROWFIX * ASSAVER * ATARI ENVIRONMENT MANAGER *
* ATARI PERSONNAL ORGANIZER * AUTO CLOCK * AUTO PIC * AUTO SWITCH *
* AV-SERVER * AV-TEST *
b-
* BAVARIA EVENT MANAGER * BFED * BLITMODE * BUBBLE GEM *
-c-
* CADENZA ADDRESS BOOK * CALC IT * C'EST QUOI DONC * CLEANSCR *
* CLIPBOARD+ * CLOCKY * CLOCKY 2.0 SETTER demo * CLOCKY 2.03 beta * COLOR TT *
* COOKIT *
-d-
* DA CAPO * DIDEROT II * DOKTOR K * DOSHUTDOWN * DOUBLE2 ST * DRAGFONT *
-e-
* EXECUTOR *
-f-
* FEUERWERK * FOZCI * FPU TEST *
-g-
* GDOS CHECK * GEM-INIT * GEMINI * GEMSPOOLER * GENEVA demo * GOD-UTILS *
-h-
* HARDWARE * HELL-O-CALC *
-i-
* IN TOUCH demo * IPHYGENIE *
-j-
* JAY GROUPS * JAYSHELL * JINNEE demo *
-k-
* KBDSWITCH * KEYBOARD RESET *
-l-
* LAUNCHER II * LISA * LOCKOUT * LWURMCHEN *
-m-
* M-DESK * MAGIC!CONF * MAGTOROM * MAGXUFSL * MENU INFO * MICRO ICON RSC *
* MULTIDIALOG * MYRIAD *
-n-
* NEODESK demo * NOSEY II * NOTES *
-o-
* OLGA * ONE JACK *
-p-
* PARALLEL COPY * PARALLEL COPY 3 SIMULATOR * PASSWORD * PEGASUS * PICDESK *
-r-
* RECHNUNK * REDRAW *
-s-

* SCHON-ME * SELECTRIC * SET DATE * SHADES OF BLACK * SHOWM * SHUTDOWN *
* SILKMOUSE * START ME UP * STEWART * STIC * ST-GUIDE * STRIPPER * SYNC *
* SYS INFO *
-t-
* TASKBAR * THING * TINTAX * TO DO * TOS2GEM * TURBO BLANKER *
-u-
* UKEX * USET2G *
-v-
* V-DESK * VIDIFONT * VIDI VFILL * VIDSLEEP *
-w-
* WINDIALOG * WINX *
-x-
* XAAES * XTASK *
-z-
* ZEIG'S MIR *

---------- UTILITY - DISKS -----30-----

-a-
* AHDI 6.06 update *
-b-
* BACKGROUND DESTRUCTION UTILITY * BIG DOS 0.8 *
-c-
* CBHD *
-d-
* DISK CAKE * DISKLAB * DISK MASTER * DISKUS demo * DSKCHK *
-e-
* EGALE * EXTENDOS PRO update to 2.4 *
-g-
* GEMAR *
-h-
* HDDRIVER demo * HOW FAST *
-i-
* IOTOOLS *
-j-
* JAY FORMATTER *
-m-
* METADOS 2.7 * META_AB040 *
-p-
* PUMP UP
-s-
* SCSI 2 STANDARD * SED * SEEKMS * SHREDR PLUS *
-t-
* TESTSCSI * THE FILLER *
-v-
* VIRTUAL DRIVE *
-w-
* WRITE PROTECT *
-x-

* XHDI SPECIFICATIONS * XTERMINE *
-z-
* ZORG *

---------- UTILITY - DIVERSES -----83-----

-a-
* ACCMAN demo * ADDRESSLAB * ARB_CONV * ARTHUR * ATARI BIBLE *
* ATARIST SHAREWARE BUNDLE * AZIMUTH *
-b-
* BAD SHELL * BAND NAMES * BERTHA * BIBLIO * BLAISE * BLUB * BOHRMEISTER demo *
-c-
* CLA-VDHL * COLACALC * CURRENCY CONVERTER *
-d-
* DECOUPE * DNS FORMFEED *
-e-
* EGALE * ENCYCLODINO * EXAFS *
-f-
* FAMILLE * FAMILY ROOTS demo * FIRST MILLION * FOX * FSM EDIT * FSM SYNTH *
* FVDI *
-g-
* GEM DEU * GEM FONT VIEW * GEMNMR * GEMVELOPE * GENERATION *
* GLEICHUNG * GMT TIME *
-h-
* HOT!STAT * HYP2GDOS * HYP2TXT * HYPTREE *
-i-
* INSTALL * INTERACTIVE ORDER FORM GENERATOR *
-j-
* JEDI *
-k-
* KANQUOTE *
-l-
* LADEN PRG * LOGBUCH * LOOK'N SEE * LOOK BY GEN * LOWERUP *
-m-
* MAKE MOD LIST * MC68040 CONFIG TOOL * MEGAFLI *
-n-
* NUMBER *
-o-
* OCR * OVER CADRE *
-p-
* PHEM * PHUNITS * PHWORLDCLOCK * POSTAL * POVSHELL * POWER SAVER *
* PRINT IT * PROFILE *
-r-
* ROMAN *
-s-
* SEABEAR * SET_DEV7 * SGSCAN * SHAU'RI * SM124 COLOR EMULATOR *
* SM124 EMULATOR demo * SPEEDOMETER * STATFOOT * STE TO FALCON *
* STUPIDO * ST-GUIDE TOOLS *
-t-

```
* TEXEL demo * THE RECIPE BOX demo * THOUGHT demo * TURBO VEILLE *
-u-
* UNDINE * UVK BOOK *
-w-
* WAITTIME * WORLD CLOCK *

------------------------------------------------------------------------
------------------------- UTILITY - DRIVERS -----10-----
------------------------------------------------------------------------
-a-
* AB040 TOOLKIT *
-g-
* GDPS-DOKU *
-h-
* HP SCANNER DRIVER demo *
-l-
* LACESCAN *
-m-
* MUSTEK DRIVER demo *
-n-
* NEMESIS CPX MODULE * NEMESIS SOFT UPDATE *
-p-
* PNP TOS *
-s-
* SM194 DRIVER * SWITCH *

------------------------------------------------------------------------
------------------------- UTILITY - MEMORY -----15-----
------------------------------------------------------------------------
-numbers-
* 25MBSTE * 680x0CAC *
-f-
* FAST FLAG * FREEGEM *
-g-
* GEMRAM * GODLOAD *
-m-
* MEMFILE *
-n-
* NVRAM * NVRAM SETUP UTILITY *
-o-
* OUTSIDE demo *
-p-
* PSYGHAM *
-r-
* ROMSPEED *
-s-
* SHBUF *
-t-
* TCACHE * TRUEDISK *
```

```
------------------------------------------------------------------------
-------------------------- UTILITY - WWW -----23-----
------------------------------------------------------------------------
-numbers-
* 8859-1 FONT *
-a-
* AH! * EH! * OH! *
-b-
* BAH! * BASE HTML ULTIME *
-d-
* DOITF030 * DOITSOFT *
-e-
* EASY PGP SHELL * ESSCODE *
-h-
* HP-PENGUIN * HTML2TXT * HTML 3.2 KRZ * HTML HELP *
-i-
* IH! *
-j-
* JOE *
-m-
* MBE * MIME2AV *
-t-
* TABI *
-u-
* UNHTML *
-w-
* WEB PAGE CREATOR * WEB SPINNER *
-x-
* XMSG *

------------------------------------------------------------------------
---------- TOTAL NUMBER OF INDEXED PROGRAMS -----867-----
------------------------------------------------------------------------

Yours

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
```

3846. Re: internal scsii install?

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35671bcd.316206@news.tmisnet.com>
Source record: 100320

Didn't the C-Lab Falcons use an internal
SCSI hard drive, while the Atari Falcons
used an internal IDE drive?

-- George Crissman
-- strads@tmisnet.com

On Sat, 23 May 98 10:45:52 -0500, Curt Johnsen <cjohnsen@delphi.com>
wrote:

>What type of hard drive will work inside the falcon?
>and is instalation obvious? When I got the falc there were no
>printed docs. This would be for a a scsii chain as I have
>an external conner drive, Iam looking for another gig or
>two and would like to use the internal space.
>thanx fir an suggestions.
>curt

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3847. Re: How to B/U copy-protected disk?

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <35687944.12629289@news.ukonline.co.uk>
Source record: 100321

>Hi, I have a copy of CD Recorder 2.0 that uses the original disk for copy
>protection. You can run the program, updates, etc. from the hard drive
>but the program needs the original Soundpool disk in the floppy drive of
>my 030 in order to run. Needless to say, if this program disk ever
>becomes corrupted I'm outta luck for a few weeks until Soundpool provides
>me with a new one upon return of the old (now bad) disk. How can I make a
>backup FOR MY OWN USE, NOT TO PIRATE, in order to protect myself? Thanks!
>

Well I can copy almost all DD PC/ST/Acorn and a few other formats on
my old Syncro Express on my STe. Unfortunately it doesn't do High
Density. I recommend you look out for a s/h one as there really useful
nowadays with software getting on 10 years old.

I've been caught out by software companies that won't replace faulty
disks after 2 or 3 years. .
PCs are great its Windows that's rubbish.

Email: martin.w6@ukonline.co,uk

3848. Re: ST web browsing

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <356860ce.1298917@news.tmisnet.com>
Source record: 100322

On Sun, 24 May 1998 11:26:50 GMT, louis@holleman.demon.nl (Louis
Holleman) wrote:
>who sets the standards? No one, so the guys with the "most sold browsers" can
>do it. If Alexander Claus/ASH hadn't put in all those new HTML-tags in their
>updates, we'd been nowhere browsing the web...

<Bzzzt!> There IS a Standards Committee responsible
for the Hypertext Markup Language (currently at
version 3.2). The problem is non-standard variants
that violate the spirit of HTML (like frames) that
are implemented anyway.

The problem is most-likely caused by companies
attempting to repeat the experience of Borland
International and their non-standard Turbo Pascal,
which became a de facto standard when it's market
penetration hit 65%.</Bzzzt!>

-- George Crissman
-- strads@tmisnet.com

More information: http://www13.w3.org/Promotion/WIP/

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

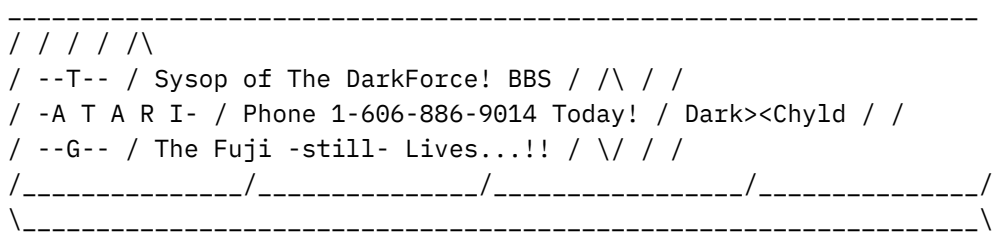
3849. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6k9vi7$m9k$2@news.campus.mci.net>
Source record: 100323

On 24 May 1998 16:10:48, Louis Holleman wrote:

]-Oh boy, I wish I had one of these fancy W-95/W-98 machines, just plug 'n play,
]-no more problems whatsoever....

<roflol> Oh boy, thats rich...! ;-)



3850. Re: English versions (was: Thing 1.26 i

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6k9vlg$sn1$4@plutonium.compulink.co.uk>
Source record: 100324

On 23 May 1998 00:22:15, "Zetnet News" wrote:

>I wonder if the author of the original posting is aware that the translation
>work carried out by Transaction aka Joe Connor, Mick Lock, and Peter West is
>done for FREE yes! FREE. it is done in our own time for the benefit of those
>who wish to continue to use the later versions, the downside of course is
>that it actually take time to do a quality translation.
>
>May I suggest that you enjoy what you have today, be expectant of what may
>come tomorrow,
>
>BUT! never never demand because you're likely to loose what you've got!

Well said Mick, although I'm pretty certain the original poster didn't mean
what he said to come out so abruptly! :-)

It's the same with Atari Computing magazine, we do it in our spare time for
the benefit of Atari users wherever they are.

Speaking of AC, issue 9 is currently at the printers and should be
despatched to subscribers very soon.

We're actually now working on AC#10 so that we can get back on schedule and
get this issue out in late June/early July.

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

3851. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d9k0dx.t1kimj1pzf7u3N@pwomar.demon.co.uk>
Source record: 100325

Louis Holleman <louis@holleman.demon.nl> wrote:

> Hi non-wizards,
>
> I was just wondering on my day-off, what's up with all those values?

Fine tuning your TCP/IP bits and bobs.

> Reading docs and other stuff, I came gradually under the impression that at
> least one "standard" is: MSS should be the MTU value minus 40. Correct?

Yes, and MTU should normally be 576, it depends pretty much on what your
ISP uses and how much data normally needs re-sending.

> Peter R. suggests in his docs (look at the info in Dial.scr) that MTU
> would be safe on 576, and puts the default value for MSS in the
> Default.cfg for Sting at 2000! What am I missing here? My files were set
> to the values I got from the packages, but it looks like resetting MTU to
> 1500 (although my ISP "swears" at 576) and MSS to 1460 did some trick
> increasing the speed. Could give it another try with 576 and 536
> respectively, and so could give it another try now with the new TCP.STX
> module... Maybe it would deliver hi-speed now...?

They should be Maximum Segment Size and Maximum Transmission Unit, one
needs be 40 bytes less than the other because ~40 bytes will be the TCP
overhead. Set them to whatever your ISP says, MTU is most likely to be
576 or 1500.

> Then the other hieroglyphs: DEF_RTT, DEF_TTL, RCV_WND, could they influence
> tranfer rates?

Possibly, ata guess, Default Round trip time, Default time to live &
Recieve window. I don't see that the 1st 2 should need messing with,
increasing your recieve window may help, I wouldn't recommend you
increase it past 8000 bytes though. The optimum settings mostly depend
upon how much data tends to be folowing down your line at a time and how
often packets need be resent.

> I still don't know whether the increase in speed (see my
> previous msg) came from resetting MTU/MSS values or changing the others, or
> both, or... just was another mishap??? :-)

The effects to most people are likely to be minimal, in general if it
works, leave it alone.

> Oh boy, I wish I had one of these fancy W-95/W-98 machines, just plug 'n play,
> no more problems whatsoever....

I spot a touch of sarcasm but for anyone interested that isn't true
atall. These are settings that are essential to your TCP/IP connection
no matter what your platform is, the only difference is that on Windows
much of it tends to be hidden from the user in the registry or something
and you end up getting charged $30 by a shareware authour to let the
machine change them for you!
--
-> The email address in this message *IS* Valid <-

3852. Re: The Nordic Atari SHow 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3568986d.911645@nntpserver.swip.net>
Source record: 100326

On Sun, 24 May 1998 21:47:48 +0200 (MET DST), tos4ever@ping.be (Martin "Nightowl" Byttebier) wrote:

>Any change that Gothenburg is the same as G�teborg.

Yes, it is the same.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

3853. Re: How to B/U copy-protected disk?

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <896048237.9105.0.nnrp-08.c1ed1184@news.demon.co.uk>
Source record: 100327

On 24 May 1998 20:02:39, Martin.w6 wrote:
>
>>Hi, I have a copy of CD Recorder 2.0 that uses the original disk for copy
>>protection. You can run the program, updates, etc. from the hard drive
>>but the program needs the original Soundpool disk in the floppy drive of
>>my 030 in order to run. Needless to say, if this program disk ever
>>becomes corrupted I'm outta luck for a few weeks until Soundpool provides
>>me with a new one upon return of the old (now bad) disk. How can I make a
>>backup FOR MY OWN USE, NOT TO PIRATE, in order to protect myself? Thanks!
>>
>.
I'm not competing with regards to my replies, but I have a HD drive
and use the Happy Discovery Cartridge (ultimate back up hardware), and
so should be able to make a back-up for you then as a one off:)

Just let me know.
Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3854. Re: Atari Software for Yamaha synthesizers

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: <>
Message-ID: <35688abd.0@news.ptw.com>
Source record: 100328

On 23 May 1998 13:06:11, Martin Tarenskeen wrote:
>Do you own an Atari computer and one of the following Yamaha synths:
>FB01, DX100, DX27, DX27s, DX21, DX11, TX81Z, WT11,
>DS55, YS100, YS200, B200, TQ5, or V50.
>
>Then check out my website. The URL is:
> http://www.telebyte.nl/~mt/yseditor.htm
>You will find freely downloadable EDITOR/BANKMANAGER software, sounds,
>Cubase mixermaps, and more....
>
>By the way, has anyone succeeded to unpack binarie files from encoded mail,
>using NEWSIE 0.88 ?? (I haven't yet)

I've got a yamaha p310 syn! and yes I've extracted bin files via
newsie 88.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3855. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6ka77esja1@irk.zetnet.co.uk>
Source record: 100329

On 21 May 1998 20:39:45, Keith Lever wrote:

Hi Keith,

I received your mail subject but no content, could you repeat or send me a copy please?

In fact recently I have had at least 3 in each download that either have "no subject" with a mail or, as yours, a heading but no actual mail!

Regards

Trevor

3856. Re: diamond mirror/free beer

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6ka7ct$aqf@news.Hawaii.Edu>
Source record: 100330

kevin dermott (kdermott@zetnet.co.uk) wrote:

: yes thats right there's a free beer for anyone who
: can tell me how to make diamond mirror see 1 gig
: partitions

: it will come as an attachment to the first lucky
: answer

If there is a problem with Diamond Mirror seeing 1gig partitions, it may be with the way that the drive was formatted (sector size, etc...). What version of DM are you using? I'll have to do some testing to be certain, but I'm fairly certain that DM is installed and functioning on my Falcon and 4gig, 1gig partition scsi drive.

Beer! ;) *just kidding*

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

3857. FS: Atari 1024 display

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: Modi family <jkaavm@worldnet.att.net>
Message-ID: <6ka8b8$do0@bgtnsc02.worldnet.att.net>
Source record: 100331

```
For Sale:
Atari 1024 display, for use with 1040 series computers. works fine,
$50/OBO
```

3858. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6kab7h$3g8$1@mark.ucdavis.edu>
Source record: 100332

Louis Holleman (louis@holleman.demon.nl) wrote:
:
: Oh boy, I wish I had one of these fancy W-95/W-98 machines, just plug 'n play,
: no more problems whatsoever....

You're assuming those W95 or W98 machines automatically configure
themselves optimally. Nothing could be further from the truth. But most
W95 or W98 users will never figure out how to get under the hood to tweak
things to run faster. M$ hides that stuff so deep it isn't worth the
effort to find and adjust it.

3859. Of Toad, Magic 5 and Theft.

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: Stephen Angelini <trax@cedep.net>
Message-ID: <3568B293.4FDB36AE@cedep.net>
Source record: 100333

Hello Atari users!

What I am about to ask is totally unethical. But then, I have been treated totally unethically.

In December of 1996 (no misprint: the 12th month of 1996...6...6..) I purchased a monitor switcher from Toad Computers USA. A week later I decided to upgrade to MagiC 5. As I was a MagiC 4 user, I had to return my MagiC 4 disks as well as the first inner page of my manual. Toad acknowledged reception of these and told me they would be sending me the new version as soon as they received it.

I received a defective switcher a few weeks later without Magic 5, which I returned to them for replacement. Meanwhile my credit card was debited twice. I decided to forgo the switcher, and told Toad to put this money towards my upgrade of Magic 5. (The total paid was $44 USD; since I paid for the defective switcher return, they agreed this was enough for the MagiC upgrade.)

But as of May of 1998, I STILL HAVE NOT RECEIVED MY UPGRADE!!!!

I've phoned them every few months, and they keep telling me that the matter would be settled "shortly". Seems to me they have a quite mysterious definition of "shortly".

In the interim I have contacted System Solutions, who had no solutions for me: they told me that since my disks were at Toad, there was nothing they could do. I believe Ash (the makers) also told me the same, but it's been so long...

AFTER A YEAR AND A HALF, TOAD'S COMPLETE DISREGARD FOR ME AMOUNTS TO THEFT. This is my justification for what I am about to ask:

++++++++++++++++++++++++++++++++++++++

Can a generous soul possibly zip-up their Magic 5 disks, along with their key?

++++++++++++++++++++++++++++++++++++++

I realize this might seem to some as a ploy to get MagiC for free. I will gladly mail or fax a photocopy of several pages from the manual to Magic 4 to anyone who can help me but doubts my sincerity. I have no transactional record for the purchase of MagiC 5, since the transaction was never completed. But you could contact Toad (if you can) and ask about transaction # 66819, established on January 23rd, 1997. The previous monitor

transaction was order # 65789, established on December 17th, 1996.

It's just a desperate shot in the dark.

Stephen Angelini / trax@cedep.com

3860. problem with Logic

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3568b439.0@diana.idirect.com>
Source record: 100334

I'm having this very strange problem with EMagic Logic on my Falcon - whenever I go into the mapped instruments area and try to move the instruments around I get two bombs and Logic is booted out of memory! And then when I try to relaunch it the system hangs. It's Logic 2.1.

I'd like to be able to move instruments around so I can come up with layered instruments to use in my compositions, this problem prevents me from doing that. I never had this problem when running Logic on my STe.

Anyone ever had or heard of this problem?

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

3861. New to Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: JuanS <staalejg@ix.netcom.com>
Message-ID: <6kafe3$3b0@dfw-ixnews3.ix.netcom.com>
Source record: 100335

I just bought an Atari 1040STf and have some questions. Is it possible to download the PaciFiST images and convert them to the Atari ST format for use on my 1040ST? Can the ST read IBM 720k floppies?

Thanks.

3862. New to Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: JuanS <staalejg@ix.netcom.com>
Message-ID: <6kar1g$iee@sjx-ixn10.ix.netcom.com>
Source record: 100336

How can I tell what TOS version is on my 1040STf?

3863. Looking for...

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: "Michael J. Mathison" <mathison@calcna.ab.ca>
Message-ID: <6kb022$kja@ds2.acs.ucalgary.ca>
Source record: 100337

Something that a friend of mine had a long time ago when the ST first came out. It is a program that I believe was called "Little Computer People". Does anmyone know where I could find a copy?

Mike.

3864. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-24 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <356802b03bd280@whalley.demon.co.uk>
Source record: 100338

on Sun 24-05-98 09:35 Louis Holleman wrote:

>about this some days ago? I added lines for a www-proxy in my case (since Demon
>don't use proxies for FTP or News) and the transfer rates went up by 50% at

Actually you can use Demon's www cache as an FTP proxy too: nice fast
downloads without having to use an extenal FTP client with CAB :-)

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3865. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6kck96ce1@irk.zetnet.co.uk>
Source record: 100142

On 24 May 1998 08:17:10, Charles Silver wrote:
>On 23 May 1998 22:54:38, Phantom wrote:
>>I am using STing with PPP as one way to access the internet with a
>>Falcon. I usually don't have any problems using STing,
-cut--

As I'vr mentioned before I am having what appears to be similar problems - trying to use a 33.600 modem with STinG 1.12 (is there a 1.15 now?) and dialler 1.15 with PPP on a 1040STe with port upgrade to handle 33.600 except that I can only use it when switched to 19.200. Set to 33.600 the speed drops to the point that mail retrieval can take an average of 2 minutes per 2k item on Popwatch and 0 bytes on Newsie.

Switch board and settings to 19.200 and everything works properly. I'm using CAB 1.5, Newsie and Popwatch.

I have tried all sorts of things in the last 4 months since going on line and this really is the final enquiry before I send the machine away for a "level 1 diagnostic" in case the upgrade board is the problem. I am using a proxy server.

>>Below is part of my Default.Cfg that I use with STing.
>
>Yo Dude, use this (if MTU=1500 in dial.scr) in your default's instead of
>what you posted:
>
>ALLOCMEM = 300000
>TCP_PORT = 1024
>MSS = 1460
>RCV_WND = 2920
>DEF_RTT = 60
>DEF_TTL = 128
>TCP_ICMP = 1

Would these defaults work on STe though? My default.cfg is:

ALLOCMEM = 100000
THREADING = 50
FRAG_TTL = 60
ICMP_GMT = -60
ICMP_AD = 10
ICMP_FLAG = 0
TCP_PORT = 1024
MSS = 2000
RCV_WND = 2898

```
DEF_RTT = 50
DEF_TTL = 128
TCP_ICMP = 1
UDP_PORT = 1024
UDP_ICMP = 1
```

The MTU = 1006 (dial.scr)

I have all the STX's coming up on opening screen, should I delete all except for serial, tcp, udp and resolve?
-cut--

HSModem is set up OK in the Auto folder. Drivin, mfp and STinG, assume OK as on 19.200 all seems fine.

Any last ditch ideas would be more than appreciated!

Thanks

Trevor

3866. MEGA 2 update

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6kck04$30c$1@heliodor.xara.net>
Source record: 100143

A replacement loader for issue 2 is avaliable. E-mail me if you want it.
Mega issue 2 is at update V1.3, Hold CONTROL while booting and see what
version you have. If you have taken notice of updates or had sence to join
the mailing list you should see V1.2 near the bottom of the screen.

This means you have the latest updated files, SImply then copy the new
loader onto disc 1 and overwrite it.

Dont forget to support issue 3 !!!

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

3867. ---> UFOST issue 3 <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6kck05$30c$2@heliodor.xara.net>
Source record: 100144

I have managed to get Lee round to compleate issue 3 of his UFO based zine.

Please take a moment to send a few comments to him or say somthing like
"well done mate I really liked you mag" type of thing.

He won't be too pleased with me if he don't get any feedback after all the
time it took him to do another issue.

Put "Lee Round" in the subject box, and I will be happy to pass you mail on
(Lee is not on the net if you are wondering) .

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

3868. Packard bell driver wanted

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6kck0a$30c$6@heliodor.xara.net>
Source record: 100145

Ok, A silly question, Does anyone have (or know) of a driver for a PB 9815 laser printer. Any one know of a compatible one ?

Please help me out.

Many thanks :-))

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

3869. Re: Homa Systems/Movie Player

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca>
Message-ID: <3569C8D4.430392F1@nortel.ca>
Source record: 100146

Hi,
I can recall receiving any recent emails from you, but in any case,
to answer your question about Mplayer:
Due to the extensive amount of time it takes to upgrade mplayer
(i.e.,
for each registered user, a new executible must be generated, now
imagine several dozen users, and there is an upgrade almost weekly), I
am
afraid that it is not time permitting to do so. So I would suggest
contacting the author (Guillaume Tello) and requesting an upgrade
directly from him, or requesting a means for upgrading.

I am sorry about this apparent delay.

DarkChyld wrote:
>
> Has anybody been able to get in touch with Nima Montaser at Homa
> Systems House? I registered Movie Player quite some time ago and
> since then I've sent numerous E-mails to Nima about updating my
> registered version of Movie Player to the latest version. So far,
> I've not got any replies... Can anybody help? Thanks! ;-)
>
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/
>

--
****
Nima Montaser SKYLINE: ESN 39-36182
Nortel TEL: 613-763-6182
Software Development Tools, 1P66
email: nima@nortel.ca

My opinions are strictly my own, and not that of my employer!
****

3870. Mummies Playtime Beta 2

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <3569d69a.5982191@news.zetnet.co.uk>
Source record: 100147

Download it by clicking on this link.

http://www.users.zetnet.co.uk/sillysoftware/playtime.zip

Falcon and Tos 206 users might have to patch it using STOS Fix or
GenFix.

Please test this and let me know if you find any bugs, or have ideas
for improvements.

Includes all four sub games although the fourth is not quite finished
yet.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

3871. Re: HTML

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3569e0a4190e700@whalley.demon.co.uk>
Source record: 100148

on Mon 25-05-98 16:25 Mark Simpson wrote:

>Is there someplace where I can find out what parts of HTML 3.0/3.2
>that CAB 2.5 supports and doesn't support? Also what netscape
>extensions it does/does not support?

Yup. The docs... :-)

Try looking in the DOC folder and you will find HTMLTAGS.TXT which is
a list of which bits of HTML CAB supports.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3872. Re: FS (UK) 12 x Atari Mega ST, Keyboards/s

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <6kcrse$o3$1@irk.zetnet.co.uk>
Source record: 100149

On 10 May 1998 23:34:58, "Robert Clay" wrote:
>12 x Atari Mega 1 ST. Used for 12-18 months, running point of sale
>displays. Some need new PSU's, others are just fine. Keyboards never used=
>..
Are any of these still available? If so what sort of price would you be
looking for for 1 Mega 1 ST, with working PSU, a Philips colour monitor,
and a Megafile 60?

Also could you please send me a list of what software you have for sale.

Yours,
David James

3873. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980525204106.19201A-100000@moose.erie.net>
Source record: 100150

On 25 May 1998, Steve Hammond wrote:

> On 25 May 1998 17:52:06, Michael Saeger wrote:
> > On 17 May 1998 19:46:06, Peter Rottengatter wrote:
> > >In article <01bd7ed5$9e1ee2c0$02000000@ttx0426.ttxco.com>,
> > > "Michael Saeger" <mrsaeger@ttxco.com> writes:
> > >> I recently switched to using PPP (STinG) from SLIP (STIK). Now when I use
> > >> Newsie88 to send mail, the sending mail dialog box stay in the middle of
> > >> the screen for almost 30 seconds and then my mail message gets sent.
> > >> Before, my mail would get sent immediately.
> > >
> > >It is a known problem that apparently only happens for some people, and only
> > >with NEWSie. Infitra as an alternative mail client does not show this problem.
> >
> > I Tried using the latest Infitra .12b and the same thing happens. I waited 25 seconds
> > before the mail got sent. At timeout counter started after about 20 seconds and then
counted
> > down to 18 seconds before the message was sent. I did this a couple of times and
> > it was consistent.
>
> Same here. Infitra 0.12b, Newsie, Antmail, MyMail (latest version) all
> suffer from a time out of about 25 seconds before sending. STiK does
> have this problem. The timeout is the time involved for STinG to
> negotiate the link.

Is this problem STiK vs. STiNG or PPP vs. SLIP???

3874. FS:Atari ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Jay Colen <jandc@ccnet.com>
Message-ID: <356A1EC2.31FE@ccnet.com>
Source record: 100151

I have a bunch of Atari ST systems and parts for sale.

--
4Jays Classic Video Games and Old Computers

Buy,Sell,Trade:Atari,Colecovision,Intellivision,Odyssey,
Fairchild,Sega Master Systems,Pongs,Handhelds,Commodore.

http://www.ccnet.com/~4jays

3875. Re: B:AtariFalcon 14MB/CD/230ide/400SCSI/Tower

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199805260044.a51545@h.maus.de>
Source record: 100152

...nochmal in Ruhe:-)
Ich mï¿½chte meinen Falcon verkaufen:
Falcon 030
mit
TOS 4.04
14MB ST-Ram
Clockpatch
230er IDE-Festplatte
400er SCSI-Festplatte
CD Rom Toshiba
alles im Heyer und Neumann-Tower
mit PC-Tastatur-Adapter und Tastatur, Maus
ScreenBlaster III (extern) Auflï¿½sungserweiterung
VGA- und SM-Adapter
also ein schï¿½nes Komplettpack.
Ich dachte an 820.-DM +Porto, wem's zuviel ist kann gerne mit mir
verhandeln.
Gruss Frank

3876. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EtIovI.o5J@suse.modem.stud.uni-hannover.de>
Source record: 100153

In article <6k7k3e$k6p$1@ns1.sols.net>,
phantomm@eastky.net (Phantom) writes:

> I am using STing with PPP as one way to access the internet with a
> Falcon. I usually don't have any problems using STing, but I am
> wondering if I am getting the maximum speed possible when using
> programs like CAB 2.5 and Newsie. Especially when it comes to
> downloading software and Web pages from the Net.

It's easily calculated from the connection speed. The speed of the
connection as shown by the Dialer in bps (14400, or 33600) divided
by 8 gives you the maximum speed in bytes per second. There is some
loss due to protocols overhead, but that's the same order of magnitude
as you will gain due to modem compression. So if you get up to 4 kB/s
with a 33600 bps connection, you're well off.

Fine-tuning with Internet is very difficult, since network loads
fluktuate too much generally. So only 2.5 kB/s with a 33600 bps
connection is often *not* due to configuration problems.

> Below is part of my Default.Cfg that I use with STing.

There is very little one can do in that file for fine-tuning.

> Also recently I upgraded from a 14.4 modem to a 56K modem. The overall
> speed increase isn't what I expected it to be. So I think something is
> not setup correctly.

You'll need a 115 kbps serial link to the modem, so make sure the serial
port is set to 115200 bps.

> Another strange problem is that with the 14.4 modem I can connect at
> 57600 in 256 color or TrueColor mode and there isn't a big difference
> in speed. But with the 56K modem if I connect at 57600 in TrueColor
> mode. CAB v. 2.5 will time out or lock up because the speed is so
> slow. However if I set the Serial CPX to 38400 in TrueColor mode with
> the 56K modem. Everything works fine and the overall speed of
> everything is about the same as using the 14.4 modem at 57600 in
> TrueColor mode. Anyone know why??

Sure. The data speed is quite a fair load for the system. Trouble is the
Falcon's video hardware isn't designed very cleverly. It steals too
much bus bandwidth from the CPU, and this amount increases with greater
resolution or colour depth. So basically the CPU has trouble coping with
the speed, and in greater resolution the video hardware additionally
slows down the CPU.

> Any help with any of this is appreciated.

Install HSMODEM. That eases things a little, but can't cure it completely.
You'll need to stay either with a moderate screen resolution / colour depth
or with a moderate modem speed. For a proper cure, you'll need some
accelerator hardware.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3877. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EtIpK8.o7x@suse.modem.stud.uni-hannover.de>
Source record: 100154

In article <896026248.2349.0.rover.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:
> On 24 May 1998 11:26:46, Louis Holleman wrote:
>>well, I changed the settings in my CFG and SCR files accordingly:
>>
>>ALLOCMEM = 300000 (was 65000)
>>TCP_PORT = 1024 (was 1024)
>>MSS = 1460 (was 2000)
>>RCV_WND = 2920 (was 5000)
>>DEF_RTT = 60 (was 50)
>>DEF_TTL = 128 (was 128)
>>TCP_ICMP = 1 (was 1)
>
> ...
>
> Peter R. suggests in his docs (look at the info in Dial.scr) that MTU would be
> safe on 576, and puts the default value for MSS in the Default.cfg for Sting at
> 2000!
> What am I missing here?

You're missing that MSS is a system global value, while each link has it's
own MTU. So a machine can have an MSS of 2000, with three links to other
machines with MTUs 576, 1500 and 2040.

If the link to be used does not support an MTU >= MSS + 40 then the
effective MSS is lowered automatically. No reason to worry about the
setting in DEFAULT.CFG, it's just an upper limit.

As long as memory permits (and it does for the few connections at once an
Atari will normally have) a larger receive window will only improve things.
So lowering RCV_WND is a stupid idea.

Increasing the initial retransmission timeout value DEF_RTT also hardly
changes anything concerning the connection speed.

From the values posted here, the only sensible thing is increasing the
amount of memory for STinG. But that must be done depending on how much
memory is there in total. An 520ST owner will tell you to piss off if
you recommend the setting posted here.

> Oh boy, I wish I had one of these fancy W-95/W-98 machines, just plug 'n play,
> no more problems whatsoever....

You're kidding ! What do you dream of at night ? (No problems, with a W-95
machine, very interesting notion)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3878. Is there a PC PIC converter available?

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: porthos@delphi.com
Message-ID: <OfR3EkFi9GA.254@nih2naab.prod2.compuserve.com>
Source record: 100155

Another question from my bottomless pit of scattered interests...

Is there a viewer/converter available to convert PC PIC formatted
graphics to anything that we can view on the Atari?

I've got a couple of CDs loaded with pictures, but they're all PICs.
:(

Any info would be greatly appreciated.

Joe Mirando @ STReport
http://people.delphi.com/porthos

3879. MinT under STonX on a Linux platform?

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: "Jens M. Felderhoff" <j.m.f@netcologne.de>
Message-ID: <87hg2em2um.fsf@gibson.localdomain>
Source record: 100156

I installed STonX on my Linux box recently. Now I'd like to try out
MinT and the whole GNU software suite for the ST.

I've FTP'd the basic KNARF-package and read the docs that say that the
target partition gets Minix formatted during installation. Is there a
way to avoid the formatting like useing a pre-formatted disk?

Does anyone have some experience with MinT under STonX?

Tschuess

Jens
--
Jens M. Felderhoff

j.m.f@netcologne.de

3880. mouse questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Dan Olson <dano@agora.rdrop.com>
Message-ID: <Pine.BSF.3.95.980525154949.5312D-100000@agora.rdrop.com>
Source record: 100157
Cross-posted to: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.atari.st

Hi,
I just bought a Commodore Business Machines mouse today, I had searched a little in comp.sys.cbm before trying it out and all I found was simply that an Amiga mouse was incompatable with other earilier Commodore machines. Sence there was no other information on this mouse other than a serial number, I decided to try it on my Vic-20, and as it turns out it simply works like the joystick, for example, moving the mouse up in a game is gives the same affect as moving the joystick up. I also tried an Accutrack track-ball I got and found it did the same. I got to wondering if there was something special in the Commodore doing this, or if the mouse truly looked like a joystick to the computer, so I tried both on my Atari 600XL and then my Atari 2600, with the exact same results. I know that the Atari 1040 ST we used to have had a mouse that used the joystick port as well, but for some reason I thought it sent it's data through the two pins used for the paddle controllers, do the Atari mice work the same way as this Commodore mouse does? I thought I had read that Commodores used a different mouse convention, were there other types of Commodore mice for their 8 bit machines as well? I'm just wondering if what I have is something weird that's supposed to be used just for joystick-based software, of if the same interface is used on other Atari/Commodore mice. By the way, the mouse works great on games where you move something around the screen, I tested it on the 600XL using Centipede, and it worked very smoothly, much better than the joystick even. Please e-mail me a copy of any replys. Thanks.

Dan

3881. Re: New to Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3568fd73.381047@news.tmisnet.com>
Source record: 100242

Hmmm ... what is the newest copyright date
shown when you select FILE, ABOUT from the
GEM Desktop (not from a running application)?

That would certainly help. Someone else might
be able to recommend a system utility if you're
looking for a program to run.

-- George Crissman
-- strads@tmisnet.com

On Sun, 24 May 1998 22:11:52 -0600, "JuanS" <staalejg@ix.netcom.com>
wrote:

>How can I tell what TOS version is on my 1040STf?
>
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3882. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: stevebj@acay.com.au
Message-ID: <35691c6c.0@job.acay.com.au>
Source record: 100243

On 24 May 1998 22:40:29, Paul Womar wrote:
Louis Holleman <louis@holleman.demon.nl> wrote:

> Hi non-wizards,
>
> I was just wondering on my day-off, what's up with all those values?

Checkout my Sting setup on my homepage listed below
Cheers
Steve

| Steve Brownjohn (aka) The Balz |
| Email: stevebj@acay.com.au |
| You have been conversing with an |
| ATARI FALCON 030--A real Computer |
Checkout:-
http://www.acay.com.au/~stevebj

3883. Re: What's Hasbros plans for Atari Computers?

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35692016.BAFFF816@hol.REMOVE.THIS.fr>
Source record: 100244

Garland Sexton a ï¿½crit:
>
> I am wondering if Hasbro has any plans on developing any thing for Atari
> computers? Also is there any new hardware developments for Atari computers
> and new compatibles. Whats going on with the evolution falcon and phenix?
> Can anyone help?
>

The only interest Hasbro has in Atari is to use the name, logo and old
VCS games to reedit them on CD-ROM for PCs and Playstation.

There will be no more Atari computers. Hasbro Interactive is not a
hardware company.

A possibility might be for them to licence the Project X console or some
other stuff, but that is nothing more than speculation.

The future of the TOS platform is with the clones. Only the Hades/Medusa
are reality, but an expensive option at the moment. The Milan si
supposed to start shipping within less than a month. Anything else is
still vapourware at the moment, especially the Wizztronics machine and
the Centek Phenix for which there are not even prototypes yet. The other
option is MagiCMac.

> --
> Garland Sexton firebird@noln.com
> Atari 520ST, 1040STE, Powermac 6360

--
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3884. Re: electrical scheme

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35692370.226B587A@hol.REMOVE.THIS.fr>
Source record: 100245

They are not available in electronic form. Best Electronics has them
though.

Clb a ï¿½crit:
>
> Does anyone know how can I find (on the net) the complete electrical
> scheme of ny atari 1040st ?
> Thanks.

--
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3885. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35692870.F19D5777@NO.SPAM.emw.ericsson.se>
Source record: 100246

Tomas Berndtsson wrote:

> > Maybe it's possible to rewrite the Aniga version into DSP assembler. :-)
>
> Yes, maybe. I haven't found any sources for any of the Amiga
> players. If you do, you can mail them to me. :)

So if someone gets hold of it, mail it to Tomas. :-)

> > BTW. Are you being lazy now? There a a few days left to NAS98 so go and
> > do your coding! :-)
>
> I probably won't be at NAS98. I get back home on the saturday, or
> maybe not even until the sunday. Have exams here until the 12th.

So they have once again managed to pick a date when many people are
busy with other stuff. Well done.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3886. Re: New to Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35692C6E.687CC9E7@hol.REMOVE.THIS.fr>
Source record: 100247

JuanS a ï¿½crit:
>
> I just bought an Atari 1040STf and have some questions. Is it possible to
> download the PaciFiST images and convert them to the Atari ST format for use
> on my 1040ST?

It is possible, but it's piracy. Don't count on people here to help you
do that.
There are plenty of people trying to sell old software, maybe you could
contact them if you want some of the old games.

> Can the ST read IBM 720k floppies?

absolutely, but make sure the floppies are real DD ones, not HD, and
it's usually safer to format them on the PC. Do not use long filenames
or folders.

>
> Thanks.

||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3887. Re: The Nordic Atari SHow 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356930DA.2787EA30@NO.SPAM.emw.ericsson.se>
Source record: 100248

Mille Babic wrote:

> At the exhibition you can see:
>
> Thorsten Butschke (Germany)
> As last year, Thorsten is here and showing and taking registrations for
> shareware products and the magazine Atari Computing.
>
> 16/32 systems (England)
> Nic Harlow has always been at NAS, so why any different this year?
> He's showing CD:s for Atari, games and more.

Something I would REALY like to see is that Milan box. No chance that they could show up? Have you talked to Thomas Raukamp?

Also a short seminar from them would be more than interresting....

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3888. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896088083.11867.0.rover.c3adfca1@news.demon.nl>
Source record: 100249

On 24 May 1998 22:40:29, Paul Womar wrote:
>> I still don't know whether the increase in speed (see my
>> previous msg) came from resetting MTU/MSS values or changing the others, or
>> both, or... just was another mishap??? :-)
>
>The effects to most people are likely to be minimal, in general if it
>works, leave it alone.

Hi Paul,

and tks for the explanation. Well, I had my set up running but... ya know, always looking for improvement. So I saw those settings from Charles and thought, let's just give it a try. As I've told already, transfers on longer files went up some 5 percent. Have to check things in CAB the next few days, since these are less stable (depending on congestion, most of the time).
>
>> Oh boy, I wish I had one of these fancy W-95/W-98 machines, just plug 'n play,
>> no more problems whatsoever....
>
>I spot a touch of sarcasm but for anyone interested that isn't true
>atall. These are settings that are essential to your TCP/IP connection
>no matter what your platform is, the only difference is that on Windows
>much of it tends to be hidden from the user in the registry or something
>and you end up getting charged $30 by a shareware authour to let the
>machine change them for you!
>--
You spotted a touch of sarcasm, it was meant as one BIG lump of it... :-) Maybe I should have added a smiley, but I just didn't. I went to my brother-in-law the other day, he'd bought one of these Multi Media Machines, you know, Pentium Blah II with the whole alphabet spelled out on it, W-95 (of course) and this whole bunch. 24 speed CD ROM drive (doubling as a kitchen mixer). So he'd had it only for a week or so and was yet learning to work with it. Everything ready-installed, a Navigator on the desktop with some fancy pictures. It appeared to me they (Microsoft etc) think of users as little kids, presuming the user is DUMB and have no better brains than a 5-year old kid... I bet this is impressive to one having seen nothing else than his grandfathers typewriter, but good lawd, am I glad I chose for Atari 10 years ago... OK, guess I'm lucky with a decent TT with (still only) 20 Megs, a very decent GFX card on a SVGA monitor, operating with MagiC/Thing etc... (wouldn't have even considered going on the net using my old faithfull ST)... but probably next year I'm gonna look for new hardware: this will certainly NOT be a PC, nor a Mac, but I hope Centek will have their machine up and going by then. If not, maybe a Milan or Hades, preferably 68060 for more speed. I still got some time left to watch things developing...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3889. Mummies Playtime Beta disk errors

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <356c373a.477690@news.zetnet.co.uk>
Source record: 100250

```
There have been a few reports on a disk error popping up in this
program. Please ignore beta one as I am due to upload Beta two which
has all the sub games in and the directory bug fixed.

-----------------------------------------------
Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
-----------------------------------------------
```

3890. CHIPTUNE TRACKER FOR ST ANYONE???

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: thehidden@ludens.elte.hu
Message-ID: <1998May25.114303.50651@ludens>
Source record: 100251

Hello ST-fanatics,

Please help getting a good chiptune tracker program for the ST's Yamaha Soundchip. If you know a site that has a good piece of software, or you could send a file as an attachment, I would really appreciate it.

Thank you.

Sebi <sebi@digo.inf.elte.hu, sebi@valerie.inf.elte.hu>

3891. Re: Looking for...

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35693856.4EE298F6@hol.REMOVE.THIS.fr>
Source record: 100252

Michael J. Mathison a ï¿½crit:
>
> Something that a friend of mine had a long time ago when the ST first came
> out. It is a program that I believe was called "Little Computer People".
> Does anmyone know where I could find a copy?
>
> Mike.

I remember that "game" on the C64, maybe it was on the Atari 8 bit too.
Not sure there was ever an ST version though...

A screensaver before it's day...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3892. Re: New to Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35693775.77D62D30@hol.REMOVE.THIS.fr>
Source record: 100253

JuanS a ï¿½crit:
>
> How can I tell what TOS version is on my 1040STf?

Good old gembench will tell you that, but an unmodified STF will most
probably be running 1.0, 1.2 or 1.4.

http://www.umich.edu/~archive/atari/Utilities/Benchmark/gbench31.zip

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3893. Re: Zip Drive w/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <356948C2.65C6@ooc.de>
Source record: 100254

Jeff Pedersen wrote:

> Does anyone out there know how can I use the Iomega Zip drive with my
> Falcon?
> I can format the disk, but a drive icon will not appear.
> Is there a driver?

Basically any driver works. If you want special support for your ZIP, e.
g. password based read/write protection you might want to check
HDDRIVER:

http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3894. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3569484A.522C@ooc.de>
Source record: 100255

*@CLIP1.CLIPBOARD.CH wrote:

> YES it IS! I was Given the 550meg scsi drive I have in my TT/030
> and I would formatt and partition it and reboot and the TT
> would NOT even know it was there! I ended up calling seagate
> and yes, I had to turn parity OFF to get it to work.

In this case there was also something else wrong. Parity is supported by
both TT and Falcon SCSI and I have switched on parity checking with all
my drives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3895. SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356949AB.12A3BECB@NO.SPAM.emw.ericsson.se>
Source record: 100256

Hi,

I just wonder if anyone knows anything aboyut SMURF. SMURF is some kind
of graphics program which they compare with PhotoShop.

So does anyone know anything about it? A website somewhere telling abit
about it? Any demo version to try?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3896. About Bulk Dumps

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Jazz &#65533; Tours <jazz_a_t@infonie.fr>
Message-ID: <01bd857d$911f5d80$LocalHost@poste1>
Source record: 100257

Hi !
Is there anybody who could answer this question ?
I have a 1040 STE Atari + Cubase V2.0 + Satellite (.ACC) +
a MC303 drum machine.
I'd like to know all the necessary manipulations that must be done to send
sound datas (sound banks) from the MC303 to the satellite.
After a Bulk Dump, I've tryed to save data with .SND extension but the
device saves automatically datas with .BNK extension ! How can I do ??
And what is the .BNK extension ??
Thanks !

3897. Re: CHIPTUNE TRACKER FOR ST ANYONE???

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35695675.2EBCE677@hol.REMOVE.THIS.fr>
Source record: 100258

thehidden@ludens.elte.hu a ï¿½crit:
>
> Hello ST-fanatics,
>
> Please help getting a good chiptune tracker program for the ST's Yamaha
> Soundchip. If you know a site that has a good piece of software, or you
> could send a file as an attachment, I would really appreciate it.
>
> Thank you.
>
> Sebi <sebi@digo.inf.elte.hu, sebi@valerie.inf.elte.hu>

Have you tried the obvious ?

http://ftp.lip6.fr/pub/atari
http://www.umich.edu/~archive/atari/

There should be several chip music programs in there...

Usually, a tracker refers to .MOD files, which use their own samples,
not exactly chip music.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3898. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356956BF.5DBF943A@hol.REMOVE.THIS.fr>
Source record: 100259

Magnus Kollberg a ï¿½crit:
>
> Hi,
>
> I just wonder if anyone knows anything aboyut SMURF. SMURF is some kind
> of graphics program which they compare with PhotoShop.
>
> So does anyone know anything about it? A website somewhere telling abit
> about it? Any demo version to try?

Never heard of it. Who is "they" ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3899. Re: About Bulk Dumps

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35695858.17C75932@hol.REMOVE.THIS.fr>
Source record: 100260

Jazz ï¿½ Tours a ï¿½crit:
>
> Hi !
> Is there anybody who could answer this question ?
> I have a 1040 STE Atari + Cubase V2.0 + Satellite (.ACC) +
> a MC303 drum machine.
> I'd like to know all the necessary manipulations that must be done to send
> sound datas (sound banks) from the MC303 to the satellite.
> After a Bulk Dump, I've tryed to save data with .SND extension but the
> device saves automatically datas with .BNK extension ! How can I do ??
> And what is the .BNK extension ??
> Thanks !

What do you want to do exactly ?

Satellite is used to store sysex data such as sound banks, setups,
etc... for later use or to transfer to another sysex compatible machine.

BNK is probably the proprietary format for Soundbanks with satellite.

What program do you want to use the .SND files with ?

I have the feeling that what you are trying to do is to save the samples
from the 303 to play them on the STE. This is not possible AFAIK.

I don't use satellite, since it's all a bit complicated for what it
does. I suggest using MIDIAN which is a freeware or shareware program
that can be found on most FTP sites.

--
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3900. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kbqtbvsu1@roch.zetnet.co.uk>
Source record: 100261

On 24 May 1998 09:56:00, Jim DeClercq wrote:

>: Ah!! pin-25 IS spare, isn't it. I hadn't noticed. What I really need
>: to do then is to connect this to the TERMPWR line on the 50-way bus
>: inside the TT which would then give a common TERMPWR line with the
>: rest of the external kit. I'm going to need to have a good look at the
>: TT PCB.
>
>Close, but not exact. According to the circuit diagram, pins 26 and
>25 on the 50-way are both unconnected, and guarded on both sides by grounds.

Yes but it was the 25-way SCSI connector I was thinking of.

>What seems to be necessary is a nearby connection to the +5 volt line.

Yup. But as most of my SCSI devices can supply TERMPWR to the bus I
could leave it to one of them to arrange this. All I really need to do
is to connect line 26 (of the 50-way internal SCSI bus) to pin 25 of
the TT SCSI port and then arrange that this pin 25 went to line 26 of
the external SCSI bus which would mean all SCSI devices would operate
from the same TERMPWR. At the moment the internal HD's TERMPWR is not
common with the TERMPWR used by the external SCSI chain and I'm
guessing that this might contribute to the termination 'funnies' which
I get.

Does this make sense?

If so I would tack a bridge from a convenient point on line 26 of the
internal bus to pin 25 of the DB port.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3901. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <80hg2ezdgy.fsf@junk.nocrew.org>
Source record: 100262

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:

> > > BTW. Are you being lazy now? There a a few days left to NAS98 so go and
> > > do your coding! :-)
> >
> > I probably won't be at NAS98. I get back home on the saturday, or
> > maybe not even until the sunday. Have exams here until the 12th.
>
> So they have once again managed to pick a date when many people are
> busy with other stuff. Well done.

It's not easy to please everyone. The weekend after that is
midsommar, which many swedes probably don't want to spend in front of
computers. :)

Tomas - tomas[@.]nocrew.org

3902. Re: Looking for...

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <80g1hyzdcd.fsf@junk.nocrew.org>
Source record: 100263

Nicholas Bales <bales@hol.REMOVE.THIS.fr> writes:

> > Something that a friend of mine had a long time ago when the ST first came
> > out. It is a program that I believe was called "Little Computer People".
> > Does anmyone know where I could find a copy?
>
> I remember that "game" on the C64, maybe it was on the Atari 8 bit too.
> Not sure there was ever an ST version though...

I know there was an ST version, I used to have it, but don't anymore,
unfortunetaly.

> A screensaver before it's day...

And a slightly interactive one too. :)

Tomas - tomas[@.]nocrew.org

3903. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35697a3a.409390@news.demon.co.uk>
Source record: 100264

On Mon, 25 May 1998 12:36:27 +0200, Magnus Kollberg
<magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:
>I just wonder if anyone knows anything aboyut SMURF. SMURF is some kind
>of graphics program which they compare with PhotoShop.
>So does anyone know anything about it? A website somewhere telling abit
>about it? Any demo version to try?

Yes, Smurf was released at the recent German Atari show.. the English
version should be with us soon - and CyberSTrider will be bringing
this for you.

It is a commercial graphics program... there is a demo version around
but I'll upload t my web site soon and inform everyone here when done.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

3904. WINX, MiNT & Thing??

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <OVt0#1#h9GA.284@nih2naac.prod2.compuserve.com>
Source record: 100265

Hi,

Can WINX run with MiNT & Thing (AES 4.1)?

I've been messing around and no such luck.

btw MiNT 1.14.7, Thing 1.20 and both WINX 2.2 & 2.3

Or is there another program that gives windows that Window Shade effect?

Thanks all,

Rich

AB040, Nemesis

3905. Re: CHIPTUNE TRACKER FOR ST ANYONE???

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: oldfart_sd@my-dejanews.com
Message-ID: <6kc6um$9no$1@nnrp1.dejanews.com>
Source record: 100266

In article <1998May25.114303.50651@ludens>,
thehidden@ludens.elte.hu wrote:
> Hello ST-fanatics,
> Please help getting a good chiptune tracker program for the ST's Yamaha
> Soundchip. If you know a site that has a good piece of software, or you
> could send a file as an attachment, I would really appreciate it.

Hi Seb! You could try going along to the ST Sound Pleasuredome site at
http://www.informatik.uni-freiburg.de/~knaus/stsound.html . In the "Tools"
section there's a couple of good chip msuic editors, including the
mighty Chip Mon 2! Also try doing a search for MegaTizer, as that's the
one the Senior Dads use, because we find it's also compatible with the
Falcon!!!!

Old Fart!!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3906. Re: CHIPTUNE TRACKER FOR ST ANYONE???

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: oldfart_sd@my-dejanews.com
Message-ID: <6kc7k0$ak2$1@nnrp1.dejanews.com>
Source record: 100267

In article <35695675.2EBCE677@hol.REMOVE.THIS.fr>,
Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:
> > Please help getting a good chiptune tracker program for the ST's Yamaha
> > Soundchip.

> There should be several chip music programs in there...

Actually, there isn't, amazingly enough!!! The best place I can find is
http://www.informatik.uni-freiburg.de/~knaus/stsound.html !!!

> Usually, a tracker refers to .MOD files, which use their own samples,
> not exactly chip music.

Yeah, they usually do, but most of the chip music editor programs I
have seen are done in exactly the same style as the sample-based
trackers, so they bascially *are* trackers, except they're chip music!!!

Old Fart!!!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3907. Re: Looking for...

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Peretz Dissen <PeretzD@worldnet.att.net>
Message-ID: <6kc5lc$iru@bgtnsc03.worldnet.att.net>
Source record: 100268

Michael J. Mathison wrote:
>
> Something that a friend of mine had a long time ago when the ST first came
> out. It is a program that I believe was called "Little Computer People".
> Does anmyone know where I could find a copy?
>
> Mike.

I probably have it buried somewhere. My kids used to like that program,
but I haven't used it in quite a while, as the kids are using Wintel
games. I'm not sure, but it may have had some compatibility problems
with some of the later STs.
It was basically the first virtual pet. You had to feed it, play with
it, etc.
Perry

3908. CD Recorder Pro vs. CD Recorder Pro 2

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: marksimp@why-u-spam-me.com
Message-ID: <35699b8c.0@205.238.18.7>
Source record: 100269

Can anyone tell me what the differences are between CD Recorder Pro, and the newer CD Recorder Pro 2 from soundpool?

Does the earlier version support red book com pliant audio CD Recording?

Does the earlier version also support Data recording and CD-ROM production?

Does the earlier version support multisession recording?

I have the opportunity to buy a used copy of the earlier version (CD Recorder Pro) at a good price, but first I need to know what it does/does not do?

Thanx much,
Mark S.

3909. HTML

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: marksimp@frying
Message-ID: <35699b89.0@205.238.18.7>
Source record: 100270

Is there someplace where I can find out what parts of HTML 3.0/3.2
that CAB 2.5 supports and doesn't support? Also what netscape
extensions it does/does not support?

Thanx,
Mark S.

3910. Re: internal scsii install?

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEZSBFAFUP@data.rhein-main.de>
Source record: 100271

In <ZrcI+yw.cjohnsen@delphi.com> Curt Johnsen wrote:

>What type of hard drive will work inside the falcon?

That's are simple 2.5" IDE devices. You can it replace with
any other drive if this family. DOITF030 contains the hole
description for a replacement.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3911. WANTED: Ghostlink that works

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <896117748.17936.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 100272
Cross-posted to: comp.sys.atari.st,demon.ip.support.atariNYNNYY

I'm after a copy of Ghostlink that actually works. I've done the tour
and I can't find one that does the job.

I'm running a 4 meg STE under TOS 1.62 & 2.06.

Thanks
Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3912. FS: Accusoft Clip Art Library (U.S.)

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6kcag4$8p9@bgtnsc02.worldnet.att.net>
Source record: 100273

For Sale (U.S.): My Accusoft IMG Clip Art Library of high quality IMG line art images for use with desk top publishing programs. All images were scanned by Accusoft at 300 dots-per-inch for high-quality results on matrix, ink-jet or laser printers.

The files tend to be quite large due to the high degree of detail, which means they can be used effectively over a large range of sizes. Each disk includes the ACCUVIEW utility which runs in HIGH and MEDIUM resolution to allow you to view IMG files of any size, pixel for pixel, through a scrollable window, OR reduced to fit on the screen. It shows pertinent file information including size, the dots-per-inch at which the image was scanned or created, and image size in pixels and inches. A slide-show function allows you to view, in sequence, all files in any directory, on any disk drive or on all disks that are on line, with variable display times. Any screen can be saved in DEGAS uncompressed format. There is a built-in HELP function.

You can have my entire library of 107 disks for $65.00 (free shipping) or individual diskettes for 75 cents each plus $3.00 for shipping per order (regardless of the number of disks you take). Here's a listing of the disks in this library:

#630 IMG Clip Art - Birds #1
#631 IMG Clip Art - Birds #2
#632 IMG Clip Art - Business & Industry #1
#633 IMG Clip Art - Business & Industry #2
#634 IMG Clip Art - Business & Industry #3
#635 IMG Clip Art - Butterflies #2
#636 IMG Clip Art - Castles #1
#637 IMG Clip Art - Cathedrals #1
#638 IMG Clip Art - Civil War #1
#639 IMG Clip Art - Mammals #1
#640 IMG Clip Art - Mammals #2
#641 IMG Clip Art - School #1
#642 IMG Clip Art - Ships #1
#643 IMG Clip Art - Sports #1
#644 IMG Clip Art - Sports #2
#645 IMG Clip Art - Sports #3
#646 IMG Clip Art - Sports #4
#647 IMG Clip Art - Transportation #1
#648 IMG Clip Art - Transportation #2
#649 IMG Clip Art - Travel #1
#650 IMG Clip Art - Travel #2
#651 IMG Clip Art - Travel #3
#652 IMG Clip Art - Travel #4

#653 IMG Clip Art - Christmas #1
#656 IMG Clip Art - Egypt #1
#657 IMG Clip Art - Egypt #2
#658 IMG Clip Art - Christmas #2
#659 IMG Clip Art - Christmas #3
#660 IMG Clip Art - Christmas #4
#661 IMG Clip Art - Holidays #1
#662 IMG Clip Art - Holidays #2
#663 IMG Clip Art - Holidays #3
#664 IMG Clip Art - Holidays #4
#665 IMG Clip Art - Paisleys #1
#666 IMG Clip Art - Teddybears #1
#667 IMG Clip Art - Teddybears #2
#668 IMG Clip Art - Insects #1
#669 IMG Clip Art - Composers #1
#670 IMG Clip Art - Seashells #1
#671 IMG Clip Art - Men #1
#672 IMG Clip Art - Houses #1
#673 IMG Clip Art - Houses #2
#674 IMG Clip Art - Faces #1
#675 IMG Clip Art - Early Civilization #1
#676 IMG Clip Art - Early Civilization #2
#677 IMG Clip Art - Beatrix Potter #1
#678 IMG Clip Art - Beatrix Potter #2
#679 IMG Clip Art - School #2
#680 IMG Clip Art - Bird #3
#681 IMG Clip Art - Children #1
#682 IMG Clip Art - Women #1
#683 IMG Clip Art - Women #2
#684 IMG Clip Art - Women #3
#685 IMG Clip Art - Women #4
#686 IMG Clip Art - Nouveau Art Nature #1
#687 IMG Clip Art - Nouveau Art Nature #2
#688 IMG Clip Art - Cats #1
#689 IMG Clip Art - Food #1
#690 IMG Clip Art - Foods #2
#691 IMG Clip Art - Foods #3
#692 IMG Clip Art - Foods #4
#693 IMG Clip Art - Foods #5
#694 IMG Clip Art - Gibson Girls
#695 IMG Clip Art - Sealife #1
#696 IMG Clip Art - Birds #4
#697 IMG Clip Art - Family #1
#698 IMG Clip Art - Family #2
#699 IMG Clip Art - Dinner Time #1
#700 IMG Clip Art - Weddings #1
#701 IMG Clip Art - Weddings #2
#702 IMG Clip Art - Women #5
#703 IMG Clip Art - Children #2
#704 IMG Clip Art - Japanese Designs #1

#705 IMG Clip Art - Holidays #5
#706 IMG Clip Art - Flowers #1
#707 IMG Clip Art - Cartoons Style #1
#708 IMG Clip Art - Medieval People #1
#709 IMG Clip Art - Music #1
#710 IMG Clip Art - Music #2
#711 IMG Clip Art - Frames #1
#712 IMG Clip Art - Frames #2
#713 IMG Clip Art Frames #3-
#714 IMG Clip Art - Women #6
#715 IMG Clip Art - Fish #1
#716 IMG Clip Art - Chinese Design #1
#717 IMG Clip Art - Women #7
#718 IMG Clip Art - School #3
#719 IMG Clip Art - Fish #2
#720 IMG Clip Art - French Revolution
#721 IMG Clip Art - Text & Fancy Caps #1
#722 IMG Clip Art - Men #2
#723 IMG Clip Art - Men #3
#724 IMG Clip Art - Men #4
#725 IMG Clip Art - Ships #2
#726 IMG Clip Art - Business & Industry #4
#727 IMG Clip Art - Business & Industry #5
#728 IMG Clip Art - Oriental Motif #1
#729 IMG Clip Art - Oriental Motif #2
#730 IMG Clip Art - Oriental Motif #3
#731 IMG Clip Art - American Motif #1
#732 IMG Clip Art - Reptiles & Amphibians #1
#733 IMG Clip Art - Sea Shells #2
#734 IMG Clip Art - Showtime #1
#735 IMG Clip Art - Christmas #5
#736 IMG Clip Art - Sports #5
#737 IMG Clip Art - Tennis #1
#738 IMG Clip Art - Tennis #2
#748 IMG Clip Art - Music #3
#749 IMG Clip Art - Music #4

Please respond in Email.

Sheldon

3913. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: wanda@xnet.com
Message-ID: <6kcb46$nr9$1@flood.xnet.com>
Source record: 100274

On 17 May 1998 19:46:06, Peter Rottengatter wrote:
>In article <01bd7ed5$9e1ee2c0$02000000@ttx0426.ttxco.com>,
> "Michael Saeger" <mrsaeger@ttxco.com> writes:
>> I recently switched to using PPP (STinG) from SLIP (STIK). Now when I use
>> Newsie88 to send mail, the sending mail dialog box stay in the middle of
>> the screen for almost 30 seconds and then my mail message gets sent.
>> Before, my mail would get sent immediately.
>
>It is a known problem that apparently only happens for some people, and only
>with NEWSie. Infitra as an alternative mail client does not show this problem.

I Tried using the latest Infitra .12b and the same thing happens. I waited 25 seconds before the mail got sent. At timeout counter started after about 20 seconds and then counted
down to 18 seconds before the message was sent. I did this a couple of times and it was consistent.

3914. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IEZSBFBPUP@data.rhein-main.de>
Source record: 100275

In <35697a3a.409390@news.demon.co.uk> Denesh Bhabuta wrote:

>It is a commercial graphics program... there is a demo version around
>but I'll upload t my web site soon and inform everyone here when done.

Well, it's really a great program. I take it some days ago.
Much better and faster as GemView.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3915. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6kcdjc$1ogo$1@news-inn.inet.tele.dk>
Source record: 100276

>From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
>Date: Mon, 25 May 1998 12:36:27 +0200
>
>I just wonder if anyone knows anything aboyut SMURF. SMURF is some kind
>of graphics program which they compare with PhotoShop.
>
>So does anyone know anything about it? A website somewhere telling abit
>about it? Any demo version to try?

Hi,-
Yes there is a demo of that program.

You can get it at this ftp site:

ftp://ftp.cs.tu-berlin.de

Thomas Raukamp did a 4 page reviev in ST Computer Atari Inside # 5/98.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3916. Re: Of Toad, Magic 5 and Theft.

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <6kci7goed1@nnrp1.dejanews.com>
Source record: 100277

In article <6kanbqsmu1@usenet11.supernews.com>,
shammond@loop.com (Steve Hammond) wrote:
>
> On 24 May 1998 23:53:46, Stephen Angelini wrote:
> > Hello Atari users!
> >
> > What I am about to ask is totally unethical. But then, I have
> > been treated totally unethically.
> >
> > In December of 1996 (no misprint: the 12th month of
> > 1996...6...6..) I purchased a monitor switcher from Toad
> > Computers USA. A week later I decided to upgrade to MagiC 5. As I
> > was a MagiC 4 user, I had to return my MagiC 4 disks as well as
> > the first inner page of my manual. Toad acknowledged reception of
> > these and told me they would be sending me the new version as
> > soon as they received it.
> >
> > I received a defective switcher a few weeks later without Magic
> > 5, which I returned to them for replacement. Meanwhile my credit
> > card was debited twice. I decided to forgo the switcher, and told
> > Toad to put this money towards my upgrade of Magic 5. (The total
> > paid was $44 USD; since I paid for the defective switcher return,
> > they agreed this was enough for the MagiC upgrade.)
> >
> > But as of May of 1998, I STILL HAVE NOT RECEIVED MY UPGRADE!!!!
> >
> > I've phoned them every few months, and they keep telling me that
> > the matter would be settled "shortly". Seems to me they have a
> > quite mysterious definition of "shortly".
> >
> > In the interim I have contacted System Solutions, who had no
> > solutions for me: they told me that since my disks were at Toad,
> > there was nothing they could do. I believe Ash (the makers) also
> > told me the same, but it's been so long...
> >
> > AFTER A YEAR AND A HALF, TOAD'S COMPLETE DISREGARD FOR ME AMOUNTS
> > TO THEFT. This is my justification for what I am about to ask:
> >
>
> Stephen,
>
> A better idea is contact the US Postoffice near Toad. The postal service
> takes a very dim view of mail fraud and that is what you are describing.
> I would bet that all you would need to do is make that one phone call

> and I would be somewhat surprised if you did not get your upgrade is a
> very short time :)
>
> Steve Hammond
>
Also the local district attorney's office where Toad is located could help.
Toad is quite busy with PC and Music business, so they could help you if they
wanted. A complaint to the DA would encourage them to do so!

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3917. Re: Looking for...

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <6kcif4ouc1@nnrp1.dejanews.com>
Source record: 100278

In article <35693856.4EE298F6@hol.REMOVE.THIS.fr>,
Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:
>
> Michael J. Mathison a crit:
> >
> > Something that a friend of mine had a long time ago when the ST first came
> > out. It is a program that I believe was called "Little Computer People".
> > Does anmyone know where I could find a copy?
> >
> > Mike.
>
> I remember that "game" on the C64, maybe it was on the Atari 8 bit too.
> Not sure there was ever an ST version though...
>
> A screensaver before it's day...
>
> Cheers,
> Nick

Yes, the ST version by Batteries Included was released. Since the Giga pet craze started, I too have been thinking how far ahead of it's time it was.

-- John

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3918. WANTED:Budgie UK Disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <896123021.22914.0.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 100279
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari,uk.adverts.computer,netcom.uk.forsale,alt.atari

I am after the full Budgie Uk disk collection.

Budgie UK used to be Licenceware software, but due to the disbandment
of the programmer they have been puit into the public domain.

Thanks
Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3919. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: chendol@wxs.nl
Message-ID: <6kcf4v$8c326@reader2.wxs.nl>
Source record: 100280

On 25 May 1998 12:36:27, Magnus Kollberg wrote:

> I just wonder if anyone knows anything aboyut SMURF. SMURF is some kind
> of graphics program which they compare with PhotoShop.

Hi Magnus,

I have just been in touch with Christian Eyrich, one of the
programmers, about it. Smurf is really an excelent piece of graphic
software, especially for webdesign.
In short I can tell you this:
On April 4th they have released the first full (commercial) version
to the world. It is still in German, but an English version is coming
soon.
A demo can be found at ftp.cs.tu-berlin.de/pub/atari/incoming
(or: /pub/atari/graphic) and is named smurf103.lzh. It still has some
bugs, but Christian said that they were working hard on it and allready
killed some of them since version 1.03.
BTW the full version costs 69.-DM.

Ciao,
Karsten

Karsten van Vuuren | chendol@wxs.nl
the Netherlands

Falcon Nemesis 030/14/131 MagiC 2.5

3920. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3173_dcroker@fortress.org.uk>
Source record: 100281

Nostrodamus phrophesised this from starlord@ to All...

Hi Dennis!

s> Organization: ptw.com
s>
s> On 22 May 1998 04:44:53, Charles Silver wrote:

>> Get CAB v1.5. It's more stable than CAB v2.0 which was JUST a demo to
s> And where do I find CAB 1.5?

http://www.cix.co.uk/~inactive/

Speak to 'ya later!

Rgds, Derryck

--

3921. internal scsii install?

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3175_dcroker@fortress.org.uk>
Source record: 100282

Nostrodamus phrophesised this from cjohnsen@delphi.com to All...

Hi Curt!

c> Organization: Delphi (info@delphi.com email, 800-695-4005 voice)
c>
c> What type of hard drive will work inside the falcon?

A 2.5 inch IDE disk fits your Falcon; you need the ribbon cable that runs
from the motherboard to the drive and the cradle that mounts the drive into
the case.

Speak to 'ya later!

Rgds, Derryck

--

3922. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3177_dcroker@fortress.org.uk>
Source record: 100283

Nostrodamus phrophesised this from kdermott@zetnet.co.uk to All...

Hi Kevin!

k> Organization: SOBER CITY
k>
k> i'm still on freedom 1.5 which i like but since upping to magic5.11
k> it can't seem to find its config file

Mine is in the APPS folder along with freedom.app - seems OK there!

Speak to 'ya later!

Rgds, Derryck

--

3923. Re: Atari Show Marketing Idea

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3174_dcroker@fortress.org.uk>
Source record: 100284

Nostrodamus phrophesised this from csilver@Puke.On.Spammers.com to All...

Hi Charles!

c> Organization: LONE RANGER(Hi Ho)

c> Well, I think you dudes in the UK have a big advantage over us Yankee's
c> :) There is at least 70 ISP's in the Seattle area alone. With fewer
c> ISP's to deal with, you can have setup files ready to go for the major
c> Net servers. You wouldn't need to logon to check things out. Just plug
c> in the needed info and give'm a floppy, and everybody's happy :)

You'd be amazed to hear that some folk can't get surfin' even with a
"plug'n'play" config; I've provided a few people on CiX with configs which
don't work as they should - I'm of the opinion that it must be down to
individual machines! :-)

c> I'm not Nostrodamus, But I predict you'll have a lot of happy Surf'ers
<g>> . "IF YOU ADVERTIZE IT, they will come". What's hard to understand

I've got my BBS hat on at the moment, so I'd rather attract folk to that
network if I could, however I'm also a realist.

c> programmer/expert to suceeded. My experience of helping people getting
c> on the Net has shown me that there is a good deal of "excitement" for
c> those getting connected. Something I haven't seen in the Atari
c> community in awhile. When I demo'ed my Falcon/ Nemesis Surf'in with CAB
c> in TrueColor at a club meeting, I saw very "wide eye'd" looks from some
c> skeptical Atarian's who ONLY Surf with PeeCee's. It's a "Brave New
c> World" out there in cyberspace and you can DO IT with an Atari. ---

How true - I had the same experience as you at a user group meet (OK, it's
the Cheshunt Computer Club, Cheshunt, Herts UK, next meet 27th May) when I
had my Falcon plugged into a cellnet phone and we were surfin'...

Speak to 'ya later!

Rgds, Derryck

--

3924. Re: why extendos/spin?

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3176_dcroker@fortress.org.uk>
Source record: 100285

Nostrodamus phrophesised this from kdermott@zetnet.co.uk to All...

Hi Kevin!

k> Organization: SOBER CITY

k> thanks i wonder are there any plans to incorperate cd drivers
k> into hd driver making it the complete device package

On first sight this is an attractive option, but then folk without a CDROM wouldn't like paying the extra (in terms of cash or memory use) for something that they couldn't use.

Speak to 'ya later!

Rgds, Derryck

--

3925. Re: The Nordic Atari Show 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6kcgqusiq1@zingo.tninet.se>
Source record: 100286

On 24 May 1998 21:47:48, Martin "Nightowl" Byttebier wrote:
on Sun 24-05-98 17:38 Mille Babic wrote:

.
>>
>> NAS98 will be hosted at the IOGT-NTO (International Organization of
>>Good Templars) quaters located in Gothenburg, just below The Computer
>>Club West (CCW) and between two places called J�rntorget and
>>Masthuggstorget, just where the Stena Line ferries goes towards
>>Denmark (not Germany).

>Any change that Gothenburg is the same as G�teborg.
>Maybe just maybe I'll come, if I can get a few days off.

>CU
>Martin

It would be a pleasure to have you with us at NAS98.
That's for sure...

Anyone else?

Mille Babic

3926. Re: The Nordic Atari Show 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6kch1bsiq2@zingo.tninet.se>
Source record: 100287

>On 25 May 1998 10:50:34, Magnus Kollberg wrote:
>Mille Babic wrote:

>> At the exhibition you can see:
>>
>> Thorsten Butschke (Germany)
>> As last year, Thorsten is here and showing and taking registrations for
>> shareware products and the magazine Atari Computing.
..

>Something I would REALY like to see is that Milan box. No chance that they
>could show up? Have you talked to Thomas Raukamp?

>Also a short seminar from them would be more than interresting....

>//Magnus Kollberg

I'm working hard to get a Milan to NAS98, I won't give up before I have one.
You can visit us at NAS June 13th (Saturday) and You will se a Milan in action...

Mille Babic

3927. TT195 schematics ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: "Vidar \"Hawk\" Olavesen" <olavese@online.no>
Message-ID: <01bd8816$e8d25b40$ac374382@vidar>
Source record: 100288

Does anybody have the schematics for the TT 19" monitor ? Or just the power supply part ? Anywhere on the net for download maybe ? Any information on where to get this would be appreciated a lot. Take Atarian care and have an Atarian day!

3928. Re: internal scsii install?

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6kcj6u$3k0$1@roch.zetnet.co.uk>
Source record: 100289

```
On 25 May 98 19:05:32, dcroker wrote:
>Nostrodamus phrophesised this from cjohnsen@delphi.com to All...
>
>Hi Curt!
>
> c> Organization: Delphi (info@delphi.com email, 800-695-4005 voice)
> c>
> c> What type of hard drive will work inside the falcon?
>
>A 2.5 inch IDE disk fits your Falcon; you need the ribbon cable that runs
>from the motherboard to the drive and the cradle that mounts the drive into
>the case.
>
>Speak to 'ya later!
>
>Rgds, Derryck
>
>--
>
>.

so does a 3.5" but you have to cut one of your legs off !!

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

3929. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6kcj6m$7ej$1@supernews.com>
Source record: 100290

On 25 May 1998 17:52:06, Michael Saeger wrote:
> On 17 May 1998 19:46:06, Peter Rottengatter wrote:
> >In article <01bd7ed5$9e1ee2c0$02000000@ttx0426.ttxco.com>,
> > "Michael Saeger" <mrsaeger@ttxco.com> writes:
> >> I recently switched to using PPP (STinG) from SLIP (STIK). Now when I use
> >> Newsie88 to send mail, the sending mail dialog box stay in the middle of
> >> the screen for almost 30 seconds and then my mail message gets sent.
> >> Before, my mail would get sent immediately.
> >
> >It is a known problem that apparently only happens for some people, and only
> >with NEWSie. Infitra as an alternative mail client does not show this problem.
>
> I Tried using the latest Infitra .12b and the same thing happens. I waited 25 seconds
> before the mail got sent. At timeout counter started after about 20 seconds and then
counted
> down to 18 seconds before the message was sent. I did this a couple of times and
> it was consistent.

Same here. Infitra 0.12b, Newsie, Antmail, MyMail (latest version) all
suffer from a time out of about 25 seconds before sending. STiK does
have this problem. The timeout is the time involved for STinG to
negotiate the link.

Steve Hammond

3930. Atari 1040ST Synced with VS-880

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: Dwight Sirls <sirls@tyler.net>
Message-ID: <3569D338.CC8@tyler.net>
Source record: 100291

Has anyone synced a sequencer program with the VS-880 using an Atari 1040ST system? If so, what program and how well did it perform?

Dwight

3931. FS: ST games, music program

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <6kact1$m84$3@geraldo.cc.utexas.edu>
Source record: 100339

All four titles for $10 plus $4 shipping in the US.

Boulder Dash Construction Kit w/box & manual
Goldrunner w/box & manual
Airball w/box
Digidrum w/box & manual

Thanks, Alex.

--
Alex Bilstein, University of Texas.
BA in Art History.
http://www.geocities.com/TimesSquare/Arena/3336/2600nexus.html

3932. Re: Zip Drive w/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: chendol@wxs.nl
Message-ID: <6kaknj$1s424@reader2.wxs.nl>
Source record: 100340

On 24 May 1998 01:18:25, "Jeff Pedersen" wrote:
> Does anyone out there know how can I use the Iomega Zip drive with my
> Falcon?
> I can format the disk, but a drive icon will not appear.
> Is there a driver?
> Thanks.....

Hi Jeff,

What harddisk driver do you use?
If it's AHDI, make shure that it is the latest version (6.xx I think).
You then have to configure AHDI so that it scans the scsi-ID of your
Zipdrive (this ID can be 5 or 6, check what it is in your setup), as it
normally only scans scsi-ID0. To do this you can use AHDICONF.APP. This
program can you find on most FTP-sites and some Atari specific CD-roms.

Hope this helps you,

Karsten

Karsten van Vuuren | chendol@wxs.nl
the Netherlands

Falcon Nemesis 030/14/131 MagiC 2.5

3933. Re: Of Toad, Magic 5 and Theft.

Newsgroup: comp.sys.atari.st
Date: 1998-05-25 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6kanbqsmu1@usenet11.supernews.com>
Source record: 100341

On 24 May 1998 23:53:46, Stephen Angelini wrote:
> Hello Atari users!
>
> What I am about to ask is totally unethical. But then, I have
> been treated totally unethically.
>
> In December of 1996 (no misprint: the 12th month of
> 1996...6...6..) I purchased a monitor switcher from Toad
> Computers USA. A week later I decided to upgrade to MagiC 5. As I
> was a MagiC 4 user, I had to return my MagiC 4 disks as well as
> the first inner page of my manual. Toad acknowledged reception of
> these and told me they would be sending me the new version as
> soon as they received it.
>
> I received a defective switcher a few weeks later without Magic
> 5, which I returned to them for replacement. Meanwhile my credit
> card was debited twice. I decided to forgo the switcher, and told
> Toad to put this money towards my upgrade of Magic 5. (The total
> paid was $44 USD; since I paid for the defective switcher return,
> they agreed this was enough for the MagiC upgrade.)
>
> But as of May of 1998, I STILL HAVE NOT RECEIVED MY UPGRADE!!!!
>
> I've phoned them every few months, and they keep telling me that
> the matter would be settled "shortly". Seems to me they have a
> quite mysterious definition of "shortly".
>
> In the interim I have contacted System Solutions, who had no
> solutions for me: they told me that since my disks were at Toad,
> there was nothing they could do. I believe Ash (the makers) also
> told me the same, but it's been so long...
>
> AFTER A YEAR AND A HALF, TOAD'S COMPLETE DISREGARD FOR ME AMOUNTS
> TO THEFT. This is my justification for what I am about to ask:
>

Stephen,

A better idea is contact the US Postoffice near Toad. The postal service takes a very dim view of mail fraud and that is what you are describing. I would bet that all you would need to do is make that one phone call and I would be somewhat surprised if you did not get your upgrade is a very short time :)

Steve Hammond

3934. upgrading sh204

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: tom <tommy@niagara.com>
Message-ID: <356B60A9.A1017EDB@niagara.com>
Source record: 100158

I have an SH204 hard drive with a 40 meg drive in it. Can anyone tell me what I can replace the harddrive mechanism in it with? Does it need to be an MFM or can I put in a scsi drive?

Thanks for any info.

Tom

3935. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6kd8fe$rp9$1@supernews.com>
Source record: 100159

On 25 May 1998 20:28:22, Trevor Spencer wrote:
> On 24 May 1998 08:17:10, Charles Silver wrote:
> >On 23 May 1998 22:54:38, Phantom wrote:
> >>I am using STing with PPP as one way to access the internet with a
> >>Falcon. I usually don't have any problems using STing,
> -cut--
>
> As I'vr mentioned before I am having what appears to be similar
> problems - trying to use a 33.600 modem with STinG 1.12 (is there a
> 1.15 now?) and dialler 1.15 with PPP on a 1040STe with port upgrade to
> handle 33.600 except that I can only use it when switched to 19.200.
> Set to 33.600 the speed drops to the point that mail retrieval can
> take an average of 2 minutes per 2k item on Popwatch and 0 bytes on
> Newsie.

Trevor,

This might sound like a dumb one, but have you checked the port speed using the "Serial Ports" CPX that Peter includes with STinG? If 33.6 is really available, the CPX should report it as such.

Steve Hammond

3936. Re: Of Toad, Magic 5 and Theft.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Stephen Angelini <trax@cedep.net>
Message-ID: <356A2F4B.FF04D6B5@cedep.net>
Source record: 100160

Hi guys and thanks for the advice. I'm in Montreal, Canada. Do
you think I'd be able to do any of what you propose from Canada?

If so, do you have any contact information, web sites, 1-800
numbers, where I could contact someone who could help me?

Thanks for the suggestions!

Stephen

jkolak@jps.net wrote:
>
> In article <6kanbqsmu1@usenet11.supernews.com>,
> shammond@loop.com (Steve Hammond) wrote:
> >
> > On 24 May 1998 23:53:46, Stephen Angelini wrote:
> > > Hello Atari users!
> > >
> > > What I am about to ask is totally unethical. But then, I have
> > > been treated totally unethically.
> > >
> > > In December of 1996 (no misprint: the 12th month of
> > > 1996...6...6..) I purchased a monitor switcher from Toad
> > > Computers USA. A week later I decided to upgrade to MagiC 5. As I
> > > was a MagiC 4 user, I had to return my MagiC 4 disks as well as
> > > the first inner page of my manual. Toad acknowledged reception of
> > > these and told me they would be sending me the new version as
> > > soon as they received it.
> > >
> > > I received a defective switcher a few weeks later without Magic
> > > 5, which I returned to them for replacement. Meanwhile my credit
> > > card was debited twice. I decided to forgo the switcher, and told
> > > Toad to put this money towards my upgrade of Magic 5. (The total
> > > paid was $44 USD; since I paid for the defective switcher return,
> > > they agreed this was enough for the MagiC upgrade.)
> > >
> > > But as of May of 1998, I STILL HAVE NOT RECEIVED MY UPGRADE!!!!
> > >
> > > I've phoned them every few months, and they keep telling me that
> > > the matter would be settled "shortly". Seems to me they have a
> > > quite mysterious definition of "shortly".
> > >
> > > In the interim I have contacted System Solutions, who had no
> > > solutions for me: they told me that since my disks were at Toad,
> > > there was nothing they could do. I believe Ash (the makers) also

> > > told me the same, but it's been so long...
> > >
> > > AFTER A YEAR AND A HALF, TOAD'S COMPLETE DISREGARD FOR ME AMOUNTS
> > > TO THEFT. This is my justification for what I am about to ask:
> > >
> >
> > Stephen,
> >
> > A better idea is contact the US Postoffice near Toad. The postal service
> > takes a very dim view of mail fraud and that is what you are describing.
> > I would bet that all you would need to do is make that one phone call
> > and I would be somewhat surprised if you did not get your upgrade is a
> > very short time :)
> >
> > Steve Hammond
> >
> Also the local district attorney's office where Toad is located could help.
> Toad is quite busy with PC and Music business, so they could help you if they
> wanted. A complaint to the DA would encourage them to do so!
>
> -----== Posted via Deja News, The Leader in Internet Discussion ==-----
> http://www.dejanews.com/ Now offering spam-free web-based newsreading

3937. New NOVA driver for CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6kdc95$r3u$1@charm.magnus.acs.ohio-state.edu>
Source record: 100161

What ever happened to that new NOVA driver that fixed the gif problem
in CAB? Where can I find it? Has anyone put it one their website?

Thanks,
Matt.

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

3938. Hard time finding Atari Software? LQQK!

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: vangelisv@aol.com
Message-ID: <1998052603384600.XAA11684@ladder01.news.aol.com>
Source record: 100162

I have many ST and 8 bit tiltles for SALE!!!!!!
I can send you a complete listing of 8 bit, ST,C-64,Amiga,Apple IIe software
upon request, please specify which listing that you want.

-Angelo

3939. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896171840.29828.0.spot.c3adfca1@news.demon.nl>
Source record: 100163

On 25 May 1998 19:00:47, Karsten wrote:
>
>I have just been in touch with Christian Eyrich, one of the
>programmers, about it. Smurf is really an excelent piece of graphic
>software, especially for webdesign.
>In short I can tell you this:
>On April 4th they have released the first full (commercial) version
>to the world. It is still in German, but an English version is coming
>soon.
>A demo can be found at ftp.cs.tu-berlin.de/pub/atari/incoming
>(or: /pub/atari/graphic) and is named smurf103.lzh. It still has some
>bugs, but Christian said that they were working hard on it and allready
>killed some of them since version 1.03.
>BTW the full version costs 69.-DM.
>

Hi Karsten,

just checked ftp.cs.tu-berlin.de/pub/atari/incoming: wasn't listed.
Checked the /graphic directory, but that went wrong. So I grabbed SMURF09.LZH
from Maus-HH for a quick check:
certainly NOT faster than Gemview or Graftool (of which Graftool IS the
fastests, at least on a 24 bit system).
So far I found:
no decent output on my Matrix card. Kinda same as MGIF, this one won't give me
any decent output too on my card.
Corrupt JPG's not loaded, just a rejection. Graftool loads these, but won't
catalogize them. Gemview loads them too and creates some decent file from it,
which can be saved again (or: Gemview is good enough for restoring corrupt JPG
files, when the corruption is in the end of the file).
No support for PNG files. I know Gemview doesn't either, but 1st Guide,
Graftool and Stella do support PNG.
OK, this was with version 0.9, maybe things improved, but thusfar Graftool
stays my main viewer.
Looks like Smurf has lotsa options, but I need a decent output on my Matrix
first...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

- -

3940. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896176720.349.0.spot.c3adfca1@news.demon.nl>
Source record: 100164

Hi Smurfers!

OK, just for the record *AND* the real TRUTH:

This on a TT030, 16 megs TT-RAM, 4 megs ST-RAM, Matrix TC1208, MagiC 5.01, Thing 1.26, NVDI-for-Matrix 4.12, Freedom fsel etc etc etc.

Clocked some speeds for 4 viewers, times are from selecting the file (clicking OK) till picture displayed on screen, mode 832x608 Truecolor (Matrix mode 24 bit + 8 bit overlay).

Pictures: JPG 150 kB, GIF 320 kB, PNG 330 kB. Note: the GIF and PNG files were only 256 colors.

Times in seconds

Graftool Gemview Smurf 1stGuide
latest version 3.18 (?) 0.9 latest version

JPG 16.5 25.5 18.0 12.0

GIF 7.0 18.5 8.0 9.0

PNG 12.5 NS NS 12.0

Note: NS = not supported

I may change the viewer for GIF/JPG in CAB to 1stGuide instead of Graftool :-)

I recall having done a review on Graftool for the dutch "ST" magazine in 1996, comparing Gemview, Graftool and Speed of Light in TT-medium:
For GIF's SOL was (by far) the fastest, for JPG/IMG Graftool was marginally the fastest. Working on the card Graftool beat Gemview on the 3 formats, SOL wouldn't work on my card.

How's that for the Truth?

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3941. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896176723.349.0.spot.c3adfca1@news.demon.nl>
Source record: 100165

On 25 May 1998 14:57:44, Peter Rottengatter wrote:
>> On 24 May 1998 11:26:46, Louis Holleman wrote:
>> What am I missing here?
>
>You're missing that MSS is a system global value, while each link has it's
>own MTU. So a machine can have an MSS of 2000, with three links to other
>machines with MTUs 576, 1500 and 2040.

Hi Peter,

tks again for this explanation. Gives all of us a better understanding of all
that cryptic stuff.
>
>> Oh boy, I wish I had one of these fancy W-95/W-98 machines, just plug 'n play,
>> no more problems whatsoever....
>
>You're kidding ! What do you dream of at night ? (No problems, with a W-95
>machine, very interesting notion)
>
I figure you've seen my follow-up to Paul about it.... nothing more to add!

BTW: how's the stuff on the TCP module progressing? The 3rd version you sent me
didn't do any better either...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3942. WTB: Nova cards for VME

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6ke6cs$d4t$1@news1.sol.no>
Source record: 100166

I need NOVA cards for TT/Mega STE. Give prices and
details to:

Pål Monstad
PM data
Sauda, Norway

3943. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356AA998.DEF40895@NO.SPAM.emw.ericsson.se>
Source record: 100167

Louis Holleman wrote:

> Times in seconds
>
> Graftool Gemview Smurf 1stGuide
> latest version 3.18 (?) 0.9 latest version
> ---
>
> JPG 16.5 25.5 18.0 12.0
>
> GIF 7.0 18.5 8.0 9.0
>
> PNG 12.5 NS NS 12.0

Since when did 1ST-Guide load GIF pictures??? The latest version I have
seen is from the 10th of june 97.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3944. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356AAA28.69EF2955@NO.SPAM.emw.ericsson.se>
Source record: 100168

Denesh Bhabuta wrote:

> Yes, Smurf was released at the recent German Atari show.. the English
> version should be with us soon - and CyberSTrider will be bringing
> this for you.
>
> It is a commercial graphics program... there is a demo version around
> but I'll upload t my web site soon and inform everyone here when done.

Great, but can someone tell me what you can do with SMURF???
A demo version would be nice as well.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3945. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356AAA46.384740A7@NO.SPAM.emw.ericsson.se>
Source record: 100169

```
Nicholas Bales wrote:
>
> Magnus Kollberg a ï¿½crit:
> >
> > Hi,
> >
> > I just wonder if anyone knows anything aboyut SMURF. SMURF is some kind
> > of graphics program which they compare with PhotoShop.
> >
> > So does anyone know anything about it? A website somewhere telling abit
> > about it? Any demo version to try?
>
> Never heard of it. Who is "they" ?

Well, the ATOS team for a start.

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

3946. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356AA9F5.D14B1349@NO.SPAM.emw.ericsson.se>
Source record: 100170

Robert Schaffner wrote:
>
> In <35697a3a.409390@news.demon.co.uk> Denesh Bhabuta wrote:
>
> >It is a commercial graphics program... there is a demo version around
> >but I'll upload t my web site soon and inform everyone here when done.
>
> Well, it's really a great program. I take it some days ago.
> Much better and faster as GemView.

How can they compare a picture viewer/converter with Photoshop? Or is
SMURF much more than just a picture viewer? I thought it was.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3947. Re: WANTED: Ghostlink that works

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356AAC03.1E5A42C6@hol.REMOVE.THIS.fr>
Source record: 100171
Cross-posted to: comp.sys.atari.st,demon.ip.support.atariNYNNYY

Steve Stupple a ï¿½crit:
>
> I'm after a copy of Ghostlink that actually works. I've done the tour
> and I can't find one that does the job.
>
> I'm running a 4 meg STE under TOS 1.62 & 2.06.
>

The only version of ghostlink that I found is in, among other places,
the umich archive :

http://www.umich.edu/~archive/atari/Network/Local/ghostlnk.zip

It does work, but it will only run on the PC under DOS, not in a windows
DOS box. You really have to use the "restart in MS DOS mode" option, and
then launch the .exe on the PC.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3948. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356AAF33.B62E1745@NO.SPAM.emw.ericsson.se>
Source record: 100172

Karsten wrote:

Howdy,

> I have just been in touch with Christian Eyrich, one of the
> programmers, about it. Smurf is really an excelent piece of graphic
> software, especially for webdesign.

Cool, so it's more than just a picture viewer then?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3949. Re: The Nordic Atari Show 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356AB1AA.5B51768F@NO.SPAM.emw.ericsson.se>
Source record: 100173

Mille Babic wrote:

> >Something I would REALY like to see is that Milan box. No chance that they
> >could show up? Have you talked to Thomas Raukamp?
>
> >Also a short seminar from them would be more than interresting....
>
> >//Magnus Kollberg
>
> I'm working hard to get a Milan to NAS98, I won't give up before I have one.
> You can visit us at NAS June 13th (Saturday) and You will se a Milan in action...

I will surely be there on the saturday as there will lots of interresting things
to attend. A Milan seminar on sunday would probably make me go that day as well.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3950. Re: MP2/MP3 (was: Re: Real Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356AB046.266F0096@NO.SPAM.emw.ericsson.se>
Source record: 100174

Tomas Berndtsson wrote:

> > So they have once again managed to pick a date when many people are
> > busy with other stuff. Well done.
>
> It's not easy to please everyone. The weekend after that is
> midsommar, which many swedes probably don't want to spend in front of
> computers. :)

Sure, but why must it be in the summer then? Noone of the german shows are
in the summer if I remember correctly. Heck, there are not many shows in
the summer in any other area either.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3951. Re: Of Toad, Magic 5 and Theft.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-2605980819040001@portland15.portland.com>
Source record: 100175

In article <356A2F4B.FF04D6B5@cedep.net>, Stephen Angelini
<trax@cedep.net> wrote:

>Hi guys and thanks for the advice. I'm in Montreal, Canada. Do
>you think I'd be able to do any of what you propose from Canada?
>
>If so, do you have any contact information, web sites, 1-800
>numbers, where I could contact someone who could help me?
>
>Thanks for the suggestions!
>
>Stephen

I am not sure, Stephen, but perhaps they have some information on the
Postal Service's web site. Go to http://www.usps.gov.

Hope this helps and best of luck. It is so sad to see this formerly
respected company treating Atari users so terribly. Does anyone remember
David Troy's last article for Current Notes? I have little respect for
them now.

-scott

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

3952. FS: Atari ST 1040 and SC1224 Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Ho <oztech@securenet.net>
Message-ID: <356AB3FE.816AAD7E@securenet.net>
Source record: 100176

I have one Atari ST1040 and SC1224 Color monitor for sale.
Will sell with over 200 games on disks. Make me an offer.....

oztech@securenet.net

3953. How much?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: s1383700@uottawa.ca
Message-ID: <356abc43.0@news1.ottawa.cyberus.ca>
Source record: 100177

Hi all!

How much would a Falcon030 TOS 4.04/Nemesis/16MB/512MB Go for,
I Also Have Cubase Audio and the FDI... How much would that be?

Just curious since I might me making a change to linux...

Thanx!
Gilles Charron

3954. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <356AC067.2C4D40B5@esc.de>
Source record: 100178

Louis Holleman wrote:
>
> Times in seconds
>
> Graftool Gemview Smurf 1stGuide
> latest version 3.18 (?) 0.9 latest version
> ----------
>
> JPG 16.5 25.5 18.0 12.0
>
> GIF 7.0 18.5 8.0 9.0
^^^^
>
> PNG 12.5 NS NS 12.0
>
> Note: NS = not supported
>
> I may change the viewer for GIF/JPG in CAB to 1stGuide instead of Graftool :-)

It's new to me that 1stGuide would support the GIF format ;-).
1stGuide deliberately does *not* support GIF because it's an obsolete
format and is actually surpassed by PNG as portable graphics standard
(particularly on the Web, see http://www.esc.de/homes/guivol/1stguide/snaps/
for example which is a 100% GIF free page :-). So the entry above must be 'NS'.

1stGuide does support the extended (X/T)IMG format, however. This is less
efficient than PNG regarding compression results, but it's much easier and
faster to decode and has comparable and advanced features (more bit depths
supported). And it has free portable source code, of course (img2png
conversions performed on a Linux box).

Regards,
Guido

3955. Re: How much?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9ra1h5foa.fsf@se.bel.alcatel.be>
Source record: 100179

s1383700@uottawa.ca (Gilles Charron) writes:

> How much would a Falcon030 TOS 4.04/Nemesis/16MB/512MB Go for,
> I Also Have Cubase Audio and the FDI... How much would that be?

Worthless, you might as well just give it to me for free. :>

> Just curious since I might me making a change to linux...

You are aware that linux and (better still) NetBSD can run on a Falcon?

--

Chris Gray

3956. Re: New NOVA driver for CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_356a74a8_roughley@news.dsoe.com>
Source record: 100180

Matt Faehnle wrote:

> What ever happened to that new NOVA driver that fixed the gif problem
> in CAB? Where can I find it? Has anyone put it one their website?

http://www.excelprinters.com/mach64tt.zip

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3957. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: chendol@wxs.nl
Message-ID: <6keie2$rl55@reader1.wxs.nl>
Source record: 100181

On 26 May 1998 08:37:20, Louis Holleman wrote:

> just checked ftp.cs.tu-berlin.de/pub/atari/incoming: wasn't listed.
> Checked the /graphic directory, but that went wrong.

Well, I don't know where they put it now.. I just checked this morning
and can't find it either. Sorry!

> So I grabbed SMURF09.LZH from Maus-HH for a quick check:
> certainly NOT faster than Gemview or Graftool (of which Graftool IS the
> fastests, at least on a 24 bit system).

Well, nobody said it was faster than Graftool. Actually I wouldn't buy
Smurf if I wanted a fast picture viewer, because it isn't. BUT the
reason why I think Smurf is interesting, is because of the many filter-
and effect options you can't find in other Atari apps. It looks like it
can do many jobs for wich I'll have to use Paintshop in Windoze at the
moment.

> So far I found:
> no decent output on my Matrix card.
As Smurf will be part of the Milan software package, I think
graphicscards are/will be handled better. (or am I saying something
stupid now?)

> Corrupt JPG's not loaded, just a rejection.
--snip--
> No support for PNG files.

I think this is still a problem :^(But it CAN read progressive JPEGs,
which Graftool can't read. :^P

Bye,
Karsten

Karsten van Vuuren | chendol@wxs.nl
the Netherlands

Falcon Nemesis 030/14/131 MagiC 2.5

3958. SLM804 and Macintosh

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: bpsibffa@sp.zrz.TU-Berlin.DE
Message-ID: <6kekik$2j4$2@mamenchi.zrz.TU-Berlin.DE>
Source record: 100182

Does anyone know a possibility to connect and
SLM804 to a 68040 Macintosh ?

Greetings

--
;;;;;;;;;;;;;;;;;;;;;;;;;;;;
Bernd-Paul Simon M.A.
Dudenstr. 32, 10965 Berlin
Tel.: (030) 786 6360
- Macintosh ist einfach gut -

3959. Mac question

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6kelvp$cu3$1@ratatosk.uio.no>
Source record: 100183

Does anyone know if I can use a 72 pin EDO simm in a Mac Performa 630?
It's supposed to take standard simms, but does EDO make any
difference? I've asked around in the mac community but get a lot of
different replies ;)
Someone even suggested it might damage the machine..

- Petter -

3960. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <356ae6b637c0a0@ping.be>
Source record: 100184

on Mon 25-05-98 12:36 Magnus Kollberg wrote:

>Hi,
>
>I just wonder if anyone knows anything aboyut SMURF. SMURF is some kind
>of graphics program which they compare with PhotoShop.
>
>So does anyone know anything about it? A website somewhere telling abit
>about it? Any demo version to try?

You can find it at the Belgian ftp-site
193.190.205.13 atari/incoming/graphics/smrf103d.lzh

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3961. Re: WINX, MiNT & Thing??

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <356a96164e32c0@game-master.com>
Source record: 100185

on Mon 25-05-98 10:57 Richard Rives wrote:

>Can WINX run with MiNT & Thing (AES 4.1)?

I don't think so....I've tried it in several configurations and WINX
just doesn't fly.

Too bad....cause I like all those features that you just don't get in
AES 4.1.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3962. Is Suzy B's still around?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6ken5o$8vj$1@news.asu.edu>
Source record: 100186

I see the Suzy B's CD set advertized by vendors, but that doesn't tell me whether the originator is still in "business".

If that excellent SW/PD clearing house is still in the market, I'd like a contact.

--

****

** David Ormand **** dlormand@aztec.asu.edu **

** TI-99/4A ** Geneve 9640 ** Atari ST **

** SW99ers - Tucson, Arizona ** TMS9900 Lives! **

3963. Re: SLM804 and Macintosh

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356ADDEE.9015F7F7@hol.REMOVE.THIS.fr>
Source record: 100187

```
Bernd-Paul Simon a ï¿½crit:
>
> Does anyone know a possibility to connect and
> SLM804 to a 68040 Macintosh ?
>
> Greetings
>

Probably not.

It can't even be used with a Falcon, let alone a Mac.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3964. FS: Analog synths & music magazines

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <AFBa1.24$mm5.673702@wagner.videotron.net>
Source record: 100188
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

The following magazines and synthesizers MUST be sold, cause
I'm moving overseas and cannot bring them with me.

PRICE: B E S T S E R I O U S O F F E R (shipping is extra)

LIST: http://www.megacom.net/~q-funk/trade.htm

May 6: I have returned in Canada, briefly, until late-June.
Items previously set assides, but never paid for, are
once again available. ACT NOW!

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.
****

3965. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_356ac780_roughley@news.dsoe.com>
Source record: 100189

Louis Holleman wrote:

> No support for PNG files. I know Gemview doesn't either, but 1st Guide,
> Graftool and Stella do support PNG.

GEM-View supports PNG through a separate module, which isn't included in
the main GEM-View archive.

> Looks like Smurf has lotsa options, but I need a decent output on my
> Matrix first...

You really can't compare Smurf to these other programs, since it's more of an
image processor than a viewer/converter. But I see your point.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3966. Re: Is there a PC PIC converter available?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_356acdd6_roughley@news.dsoe.com>
Source record: 100190

Joe Mirando wrote:

> Is there a viewer/converter available to convert PC PIC formatted
> graphics to anything that we can view on the Atari?
>
> I've got a couple of CDs loaded with pictures, but they're all PICs.
> :(
>
> Any info would be greatly appreciated.

According to BigConvert's (bc177pd.lzh) guide to graphic file formats, PIC is from a program called PC Paint. Based on BigConvert's menus, it doesn't support the PIC extension, though. Maybe the guide meant PC Paintbrush instead of PC Paint, in which case you could try an Atari converter that supports PCX (like BigConvert, Imagecopy, GEM-View, GrafTool) -- a longshot but you never know. To add to the confusion, there's also an Atari-based monochrome format called PIC (obviously not the same format). If you want, e-mail me a sample PIC and I'll see if something can load and view it.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3967. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3229_outrider@lvdi.net>
Source record: 100191

Re: "SMURF, the true story.", guivol@esc.de scribbled the following on 26 May 98 @ 15:15:19:

g> It's new to me that 1stGuide would support the GIF format ;-).
g> 1stGuide deliberately does *not* support GIF because it's an
g> obsolete format and is actually surpassed by PNG as portable
g> graphics standard

I've no doubt that PNG is the better format, but it's silly to call GIF obsolete when the web is filled with GIF pics and virtually no PNG pics. I guess you think VHS is obsolete compared to Beta, too.

* LED v1.51 * "Yes, he's been decapitated. Huh! Oh my God, they killed Kenny!" - Kyle Joseph
--

Terry May - Las Vegas, NV

3968. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3227_outrider@lvdi.net>
Source record: 100192

Re: "SMURF, the true story.", louis@holleman.demon.nl scribbled the following
on 26 May 98 @ 08:37:20:

l> just checked ftp.cs.tu-berlin.de/pub/atari/incoming: wasn't
l> listed. Checked the /graphic directory, but that went wrong. So I
l> grabbed SMURF09.LZH from Maus-HH for a quick check:

Not sure which beta version I downloaded a couple weeks ago, but I couldn't
even get it to load on my Magic Falcon. It crashed during the loading proce

l> Corrupt JPG's not loaded, just a rejection. Graftool loads these,
l> but won't catalogize them. Gemview loads them too and creates
l> some decent file from it, which can be saved again (or: Gemview
l> is good enough for restoring corrupt JPG files, when the
l> corruption is in the end of the file).

JPEGTRAN does a good job of fixing many JPEGs that are corrupted at the end
(i.e. premature EOF). And unlike resaving the pic with, say, GemView, the
fixed pic is lossless. Just one of the many very cool things that JPEGTRAN
will do.

* LED v1.51 * "I'll be there. I'll be there. I will be there!"
--

Terry May - Las Vegas, NV

3969. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3228_outrider@lvdi.net>
Source record: 100193

Re: "SMURF, the true story.", Magnus Kollberg scribbled the following on 26 May 98 @ 13:38:00:

MK> Since when did 1ST-Guide load GIF pictures??? The latest version
MK> I have seen is from the 10th of june 97.

It loads it as a text file. :^)

* LED v1.51 * "Kathie Lee is a beautiful sultry queen of sexual fantasy." - Chef
--

Terry May - Las Vegas, NV

3970. Re: Hard time finding Atari Software? LQQK!

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: vangelisv@aol.com
Message-ID: <19980526162915OO.MAA24093@ladder01.news.aol.com>
Source record: 100194

A Cliff H. Bouvette sent me E-mail to send him my lists but his Email address is no good, can you please contact me and give me the correct Email address.
thanks
Angelo

3971. Re: upgrading sh204

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IE1QDGDCUP@data.rhein-main.de>
Source record: 100195

In <356B60A9.A1017EDB@niagara.com> tom wrote:

>I have an SH204 hard drive with a 40 meg drive in it. Can anyone tell me
>what I can replace the harddrive mechanism in it with? Does it need to
>be an MFM or can I put in a scsi drive?

Replace the internal 40 Meg MFM with a bigger sized MFM device.
If you need a SCSI device you can use the same case, the rest is not
possible to use for SCSI. Also you need a DMA->SCSI adaptor
SCSI flatcable an last but not least, a better driver as AHDI.
And a nice harddrive..

LINK adaptors are a good buy ;-)

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3972. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IE1QDGDFUP@data.rhein-main.de>
Source record: 100196

In <356AA9F5.D14B1349@NO.SPAM.emw.ericsson.se> Magnus Kollberg wrote:

>How can they compare a picture viewer/converter with Photoshop? Or is
>SMURF much more than just a picture viewer? I thought it was.

It's really more as a simple picture viewer.
Specials: spectralize, solarize and much more
Picture cut without background and some else..

Take a demo release ;-)
It's great!

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3973. Re: Mac question

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd88c5$f8a8f880$38baf482@sven133>
Source record: 100197

```
> Does anyone know if I can use a 72 pin EDO simm in a Mac Performa 630?
> It's supposed to take standard simms, but does EDO make any
> difference? I've asked around in the mac community but get a lot of
> different replies ;)
> Someone even suggested it might damage the machine..
```

Don't know. But I do know the purpose of this newsgroup. Try asking
Mac-people instead... ;-)

```
/peter
```

3974. FS: Spectre GCRs & Eureka Clock Carts

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6ketiq$a9t$1@news1.Radix.Net>
Source record: 100198

Spectre GCRs with manual, driver software, cartridge case and cover,
floppy cable & NO MAC ROMS - $50 each.

With MAC ROMs, please ask, as I have a very limited supply.

Eureka Clock Carts with driver software - $10 each.
If interested in a quanity of these, we can make a deal.

Also still have -
Toad's Atari Compendium CD - $10
Suzy B's Software Treasury (2 CDs) - $20
Ultimate Cubase CD - $30
Midi Thru Cables - $1.50

--

Keith Scroggins <-*-> atari@radix.net <-*-> http://www.radix.net/~atari/

I've bought Toad Computer's Atari inventory! Will be selling it soon!

3975. whois atari.net ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <0eDa1.32$mm5.734476@wagner.videotron.net>
Source record: 100199

```
AtariNet Networks (ATARI4-DOM)
570 Ritchie Highway
Severna Park, MD 21146
US

Domain Name: ATARI.NET

Administrative Contact, Technical Contact, Zone Contact:
Admin, ToadNet DNS (DT86) dns@TOAD.NET
(410) 544-6943
Billing Contact:
Admin, ToadNet DNS (DT86) dns@TOAD.NET
(410) 544-6943

Record last updated on 28-Dec-96.
Record created on 28-Dec-96.
Database last updated on 26-May-98 03:49:29 EDT.

Domain servers in listed order:

BEAST.TOAD.NET 205.197.182.100
NS.DIGEX.NET 164.109.1.3

The InterNIC Registration Services Host contains ONLY non-military Domains and
POC's. Other associated whois servers:
American Registry for Internet Numbers whois server - whois.arin.net
European IP Address Allocations whois server - whois.ripe.net
Asia Pacific IP Address Allocations whois server - whois.apnic.net
US Military whois server - whois.nic.mil
```

3976. whois atari.org ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <2eDa1.33$mm5.734476@wagner.videotron.net>
Source record: 100200

```
Ose Nett (ATARI5-DOM)
Hakonsgt. 13a
Oslo, N-0652
NO

Domain Name: ATARI.ORG

Administrative Contact, Technical Contact, Zone Contact:
Ose, Torbjorn (TO456) torbjorn@OSE.NET
+47 22 19 60 63 (FAX) +47 22 09 29 01
Billing Contact:
Ose, Torbjorn (TO456) torbjorn@OSE.NET
+47 22 19 60 63 (FAX) +47 22 09 29 01

Record last updated on 18-May-97.
Record created on 18-May-97.
Database last updated on 26-May-98 03:49:29 EDT.

Domain servers in listed order:

RELAY.EUNET.NO 193.71.1.2
NS.EU.NET 192.16.202.11

The InterNIC Registration Services Host contains ONLY non-military Domains and
POC's. Other associated whois servers:
American Registry for Internet Numbers whois server - whois.arin.net
European IP Address Allocations whois server - whois.ripe.net
Asia Pacific IP Address Allocations whois server - whois.apnic.net
US Military whois server - whois.nic.mil
```

3977. whois atari.com ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <5eDa1.34$mm5.734476@wagner.videotron.net>
Source record: 100201

```
HIAC XI Corp. (ATARI6-DOM)
1027 Newport Avenue
Pawtucket, RI 02862
US

Domain Name: ATARI.COM

Administrative Contact:
McCann, John (JM440) kaplang@SHORE.NET
401-727-5321
Technical Contact, Zone Contact:
Registrar, Domain (DR1432) shore-dns@SHORE.NET
617-593-3110 (FAX) 617-593-6858
Billing Contact:
McCann, John (JM440) kaplang@SHORE.NET
401-727-5321

Record last updated on 01-Apr-98.
Record created on 01-Apr-98.
Database last updated on 26-May-98 03:49:29 EDT.

Domain servers in listed order:

NORTHSHORE.ECOSOFT.COM 192.233.85.129
SPARKYJR.SHORE.NET 192.233.145.6

The InterNIC Registration Services Host contains ONLY non-military Domains and
POC's. Other associated whois servers:
American Registry for Internet Numbers whois server - whois.arin.net
European IP Address Allocations whois server - whois.ripe.net
Asia Pacific IP Address Allocations whois server - whois.apnic.net
US Military whois server - whois.nic.mil
```

3978. Re: ST software in Windows?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6kev2blnj1@news3.isdnet.net>
Source record: 100202
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Ian Johnston a crit dans le message
<199805251022.LAA13951@sable.ox.ac.uk>...
>
>In article <355A9D64.C98DE765@hol.REMOVE.THIS.fr> you wrote:
>
>: Yeah, that's in the Quick FAQ
>
>Hello there. I was just drifting by in a mood of nostalgia - a few years
>ago I used ST's a lot for research work. I have just had a look at the
>Quick FAQ and I notice that you say TOS stands for The Operating System.
>
>In my day (I'm not that old, really) we though it stood for Tramiel
Operating
>System. Was that untrue, or have people forgotten?
>
>Ian

Well, actually, the official explanation was always "The OS", even though it
really does sound like the name was probably started as some kind of private
joke.

The initials "ST" also ring a bell, but Sam Tramiel always said they stood
for "Sixteen Thirty Two". I never really beleived that either...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3979. FS:US&CANADA-ST's/Monitors/Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <356b0495.0@news1.ibm.net>
Source record: 100203

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware and/or Software.

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-1meg-used/tested.....$50ea. Includes Atari Mouse or Marconi/Marcus 3 button track ball.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$65ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual. Believe these were used on 286 type computers and Atari's short lived PC. Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type. New-for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
LYNX AC Adapter-120V 60Hz-$10

ST Software: all games are in the box with manuals

Battlehawks 1942-Lucus Films-WWII Naval Air Sim-$5
Hardball-Accolade-baseball sim-$5
LDW POWER Spreadsheet-Logical Design Works-$10
Silent Service-Micropose-Sub Sim-$5
The Timeworks Publisher ST-$10
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
CLUE-Parker Bros.-Master Detective-$5

Club Backgammon-California Dreams-$5
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
Red Storm Rising-Micropose-Submarine simulator-$5
DEGAS ELITE-Batteris Included-design/entertainment graphics art system-$10
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

3980. Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Dwight Sirls <sirls@tyler.net>
Message-ID: <356B0553.260C@tyler.net>
Source record: 100204

Opinions on the most solid, user friendly, and versatile sequencer for
the Atari 1040st.

Thanks,
Dwight

3981. Re: TT195 schematics ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kf18i$1sa$1@roch.zetnet.co.uk>
Source record: 100205

On 25 May 1998 19:54:34, "Vidar \"Hawk\" Olavesen" wrote:
>Does anybody have the schematics for the TT 19" monitor ? Or just the power
>supply part ? Anywhere on the net for download maybe ?

I don't think there is anything as specific as this.

It will be a standard switched-mode power supply so you would diagnose
it and fix it as you would any other. If you are not confident about
this it would be better to take it to a TV repair shop.

Take care! Even the +5v/+12v power supply will have 350v DC in its
primary circuit.

The usual causes of failure (apart from blown fuse) are aged
electrolytic capacitors which will ususally show signs of 'bleeding'
onto the circuit board. But .. when these fail they may also cause
other components (switch transistor, primary rectifier) to go down.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3982. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kf18o$1sa$2@roch.zetnet.co.uk>
Source record: 100206

On 25 May 1998 20:09:58, Steve Hammond wrote:

>Same here. Infitra 0.12b, Newsie, Antmail, MyMail (latest version) all
>suffer from a time out of about 25 seconds before sending. STiK does
>have this problem. The timeout is the time involved for STinG to
>negotiate the link.

So that probably means it has had a failure on the first attempt.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3983. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kf18t$1sa$3@roch.zetnet.co.uk>
Source record: 100207

On 25 May 1998 20:28:22, Trevor Spencer wrote:

>As I'vr mentioned before I am having what appears to be similar
>problems - trying to use a 33.600 modem with STinG 1.12 (is there a
>1.15 now?)

Yes.

>and dialler 1.15 with PPP on a 1040STe with port upgrade to
>handle 33.600

Hmmm ... the normal upgrade just doubles the max. DTE speed to 38k4.

>except that I can only use it when switched to 19.200.
>Set to 33.600 the speed drops to the point that mail retrieval can
>take an average of 2 minutes per 2k item on Popwatch and 0 bytes on
>Newsie.
>
>Switch board and settings to 19.200 and everything works properly.
>I'm using CAB 1.5, Newsie and Popwatch.

Forget the modem (DCE) speed of 33k6 - this will look after itself
depending on the quality of the phone lines and the speed of the ISP
modem.

You must set the port (DTE) speed to 38k4!!! Modems are very particular
about their input rates - they usually go: 9k6, 19k2, 38k4 .....
anything else will confuse them.

>I have all the STX's coming up on opening screen, should I delete all
>except for serial, tcp, udp and resolve?

This is all you need. Rename the rest to .STM (or something!) and save
some store.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3984. Re: upgrading sh204

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kf191$1sa$4@roch.zetnet.co.uk>
Source record: 100208

```
On 26 May 1998 20:39:05, tom wrote:
>I have an SH204 hard drive with a 40 meg drive in it. Can anyone tell me
>what I can replace the harddrive mechanism in it with? Does it need to
>be an MFM or can I put in a scsi drive?
>

MFM (if you can find one!).

--------------------------------------------------------------------
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
--------------------------------------------------------------------
```

3985. Re: Is Suzy B's still around?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: trek@ihgp114r.ih.lucent.com
Message-ID: <6kf1p2$4m5@ssbunews.ih.lucent.com>
Source record: 100209

In article <6ken5o$8vj$1@news.asu.edu>,
DAVID L. ORMAND <dlormand@aztec.asu.edu> wrote:
>
>I see the Suzy B's CD set advertized by vendors, but that doesn't
>tell me whether the originator is still in "business".
>
>If that excellent SW/PD clearing house is still in the market, I'd
>like a contact.

Can't say for sure that they are still in business but the second
cd of the set was just recently released, I believe. And I thought
I remembered seeing that the husband of the team (their names escape
me at the moment) was going to appear at an Atari meeting/show in
Canada (TAF maybe) in the very near future (or maybe just this past
weekend.) Sorry for the vagueness of my answer but maybe it will
ring a bell with someone else. Wayne
>--
>**
>** David Ormand **** dlormand@aztec.asu.edu **
>** TI-99/4A ** Geneve 9640 ** Atari ST **
>** SW99ers - Tucson, Arizona ** TMS9900 Lives! **

3986. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3181_ssweet@fortress.org.uk>
Source record: 100210

FROM: SSweet@fortress.org.uk
SUBJ: Fileselector

k>> i'm still on freedom 1.5 which i like but since upping to magic5.11
k>> it can't seem to find its config file

DC> Mine is in the APPS folder along with freedom.app - seems OK there!

Mine was in the root of C:, now i'm using f2 its in the gemsys\start folder.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= "640K ought to be enough for anybody." (c) Bill Gates, 1981
--

3987. Re: New to Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <3569e20f.12566455@news.ukonline.co.uk>
Source record: 100211

On Sun, 24 May 1998 19:53:48 -0600, "JuanS" <staalejg@ix.netcom.com>
wrote:

>I just bought an Atari 1040STf and have some questions. Is it possible to
>download the PaciFiST images and convert them to the Atari ST format for use
>on my 1040ST? Can the ST read IBM 720k floppies?
>
>Thanks.
>
>

Well back along I used ECopy to make DIM images of disks which appear
to be the same as the ST images as I used them with Pacifist.
Hopefully it should work the other way round.

Enjoy your STF it may not be Pentium 2 but there are some really
playable games for it.
PCs are great its Windows that's rubbish.

Email: martin.w6@ukonline.co,uk

3988. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd88dc$06496d60$ee72f482@sven133>
Source record: 100212

Hi!

> Opinions on the most solid, user friendly, and versatile sequencer for
> the Atari 1040st.

If you can get hold of it - Cubase v2 or v3.xx!
(Usually quite cheap second hand!)
The _best_ sequencer on _any_ platform!

Cheers!

/Peter

3989. TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Geert Poels <Geert.Poels@village.uunet.be>
Message-ID: <356B28DB.ADC14611@village.uunet.be>
Source record: 100213

Having used an Atari ST some years ago, I noticed a Dutch ST magazine.
I was very surprised to read a short review of TOS 6.0 ((c) 1998) by
Atari Corp. ???
Also some new computer was mentioned 68040, up to 512 MB Ram, ...
Since I didn't find anything on the web, I think I'll go out and buy it
unless somebody has some links to Atari Corp

Geert

3990. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896212186.6659.0.spot.c3adfca1@news.demon.nl>
Source record: 100214

On 26 May 1998 15:15:19, Guido Vollbeding wrote:
>
>It's new to me that 1stGuide would support the GIF format ;-).
>1stGuide deliberately does *not* support GIF because it's an obsolete
>format and is actually surpassed by PNG as portable graphics standard
>(particularly on the Web, see http://www.esc.de/homes/guivol/1stguide/snaps/
>for example which is a 100% GIF free page :-). So the entry above must be 'NS'.
>

Hi Guido (and Magnus)

oooooooooops, soon as I read Magnus posting I thought: "F.ck yes, it didn't..."
I have been using 1st Guide some time ago and then recalled it just wouldn't
work with GIF's... so what happened: I did the test again with the same GIF and
after somany secs the picture displayed again...! Checked better, and instead
of 1st Guide, Graftool had kicked in... (Graftool's my installed app for lotsa
graphic formats in Thing). 1st Guide only displays a window with the header
shown as GIF87a or so and some cryptic stuff. Guess I'll leave Graftool as the
viewer for CAB then on these formats :-)
Don't worry about the other statements, I rechecked everything, times still the
same for all files on all prgs, except for 1stGuide with GIF.

BTW: I agree with Terry on the term "obsolete" for GIF; it's still widespread
being used, on Webpages etc. Personally I prefer PNG too, it can handle 24 bit
color too without being lossy, but takes quite some space then too...
Usually I do catting in PNG/256 colors, since the files are smaller than when
doing them in GIF.

Tks anyway for correcting me!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3991. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896212191.6659.0.spot.c3adfca1@news.demon.nl>
Source record: 100215

On 26 May 1998 14:09:06, Karsten wrote:
>
>> So I grabbed SMURF09.LZH from Maus-HH for a quick check:
>> certainly NOT faster than Gemview or Graftool (of which Graftool IS the
>> fastests, at least on a 24 bit system).
>
>Well, nobody said it was faster than Graftool. Actually I wouldn't buy
>Smurf if I wanted a fast picture viewer, because it isn't. BUT the
>reason why I think Smurf is interesting, is because of the many filter-
>and effect options you can't find in other Atari apps. It looks like it
>can do many jobs for wich I'll have to use Paintshop in Windoze at the
>moment.
>

Hi Karsten,

as far as I've looked at it (that wasn't too long, mainly because I couldn't get a decent output on my screen) it looked some kinda similar as Photoline (got a demoversion of that one here). I still haven't bought Photoline because I simply don't know nothing about recent support/upgrades. It was mentioned by one of the dutch Atari dealers, I should say "dealers" - ACN in this case - which I don't trust. It's not listed in recent issues of their magazine and I never bothered to check with the makers/publishers (wasn't it ComputerInsel?)

As for the screen output of Smurf 0.9, which looked a lot like the output of MGIF on my card: unusable. MGIF's some program, I first came across it running my old ST on a SM144, it was still a TTP then but it managed to add two gray shades on top of the black and white output and thus the screen looked like a photograph (OK, maybe I *was* drunk then, but still....)
The problem with MGIF is: I can't get a usable output on my card. So the program still sits on my HD, but isn't used at all anymore. Real pity...

In the meantime, Eric DaCunha focused my attention on yet another program, which I'm gonna fetch from a site, so Smurf is loosing my attention for the moment at least. That's the problem with modern stuff, I once tried out an AVI-player, which required a Novacard. Well I don't have one and I wouldn't trade my Matrix for 5 Nova's either... so too bad for the programmer. Since Aniplayer works perfectly here I don't give a sh.t either.... Sounds harsh, but isn't the computerworld a harsh one (hello to Mr. Gates here).

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |

```
| http://www.holleman.demon.nl |
---------------------------------

--
```

3992. Re: Bahahahahaha

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: sinclair2246@my-dejanews.com
Message-ID: <6kfdoa$215$1@nnrp1.dejanews.com>
Source record: 100216
Cross-posted to: comp.sys.atari.advocacy,comp.sys.mac.advocacy,comp.sys.amiga.advocacy,comp.sys.atari.st

In article <356adb98.0@diana.idirect.com>,
dreibel@idirect.com (Daniel L. Dreibelbis) wrote:
>
>
> <much of an interesting report on what's REALLY going on in Mac
> superstore dealers snipped>
>
> thanks, Mike, for going into the stores and reporting on this. It
> seems that TIFKAS (The Idiot Forever Known As Sinclap) seems to be
> in a bit of a tight spot, now that his claims of CompUSA marketing
> superiority have been outed as just more wind. I've been going on
> newsgroups and web sites and finding similar complaints from CompUSA
> shoppers about the shoddy service and bad marketing of the Macs. A
> shame there, really - and now Apple wants to cut back on their dealers
> even more and leave sales to Frys and CompUSA? They should take a page
> from the local ComputerCity in Toronto, which has a section dedicated
> to the Mac in a well-lit area, with Macs ready to go and operational,
> as well as the remaining Mac dealers in Toronto, who know how to
> present and demonstrate their product

Putting words in my mouth again...Using the Limbaugh tatics I see. I never
claimed of CompUSA's marketing superiority.
I can go on Wintel newsgroups and web sites and find complaints from CompUSA,
Sears, OfficeMax, Computer City, Circuit City, Fry's and Radio Shack.

Whats your point? This is a low margin/high volume business. If you want
your hand held, goto the mom/pop dealers and MicroCenter. Expect to pay a
little more for the service.

Most people don't and expect service for free.

As for Computer City...the situation is different in the mother country.
Computer City was not willing to support Apple like CompUSA did. So Apple got
out of Computer City, Sears, OfficeMax, Circuit City and Best Buy due for the
same reasons. CompUSA will be the only nationwide retailer carring the imac.
Plus there are the strong regionals such as Fry's, MicroCenter, ComputerTown,
ComputerWare and plus the thousands mom/pop and VAR's..

> I guess this also puts paid to the claim TIFKAS makes that CompUSA
> has enough Mac software to make "12 30-foot piles". Makes me wonder if
> TIFKAS is employed by CompUSA, but as the janitor rather than trusting
> him in any sales position, much less the head of a "crack sales team".

As I recalled it was Best Buy..

I am not employed by CompUSA.

>
> What with both of us having been involved with the Mac in some way
> over the years, and both of us being very impressed with it, it's
> obvious that this is not an attack on Apple the computer but Apple the
> Company for allowing the rot to set in as bad as it has. Jobs should
> get out of the office every once in a while and go into the streets to
> find out what the users REALLY want.

I think Jobs knows his business than you ever will. What he has accomplished
in ten months has been out standing. Even I had doubts about him early on.
Thats been erased.

Apple has increased their sales from Q2 over Q1 with out those retailers
because of what CompUSA has done according published info by CompUSA and
Apple. Plus realized savings from not supporting those retailers currently.

> more like the spoiled little brat who will say anything outrageous
> to try and get attention, ANY attention, and doesn't like it when he
> gets "spanked". Since he doesn't post and discuss Mac stuff in
> comp.sys.mac and comp.sys.mac.advocacy, methinks he's trying to avoid
> the truth of the matter regarding Apple's tenuous position (as well as
> avoiding the slings and arrows of knowledgable PC and Mac users).

Me thinks...You have not been in comp.sys.mac.advocacy..

> yes, a few:
>
> No, sir, I am a realist.
> I only deal in the facts.
> You should get a real job and leave the paper-pushing behind.
> No, I never said that Calamus is crap.
> What's wrong, Rich, still miss your maa-maa?
> And for Jobs...If he was left in charge, Apple would not exist today.
> He is an arrogant bonehead. - oops, I never meant it, Mr. Jobs!
> Want me to polish your shoes with my tongue, my unworthy tongue?
> You should know......
> maybe you should get laid, it'll settle you down some.
> this despite the rantings of the Atari Jihads, who have praised
> Allah up and down regarding this system.
> I remember the one time I sat down with an Atari system - shades of
> GEOS if I remember correctly.
> you ar a bloddy lyar and ths is slandir (oops, somehow Roger
> Sheppard got in there :))
>
> ////////////////////Daniel L. Dreibelbis////////////////////
> ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
> Thorn in the side of all net.twits
> email: dreibel@idirect.com
> ///////////////"And yet, the Fuji Lives!" ///////////////////
>

Peter S.

"This is the first box(imac) that will make PC buyers switch to Mac."
James Halpin, president and chief executive officer of CompUSA

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3993. Poll for favorite Atari games

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-2605981642350001@portland15.portland.com>
Source record: 100217

I would like to keep track of a top five list of favorite Atari 16/32 computer games. The results will be posted on the ST Informer web site (look for issue 99 very soon now). Please e-mail them to me at stirrell@portland.com. Or post them here to generate a discussion. Thank you to all! Thanks also to those who have visited the ST Informer site.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

3994. Re: List Server

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6kfatt$207a$5@news-inn.inet.tele.dk>
Source record: 100218

>From: starlord@<*>ptw.com (Dennis Bishop)
>Date: 26 May 98 05:14:13 GMT
>
>I know you just Love all these questions of mine! ;}
>
>Is there a List Server program I could run on my TT?
>
>Also, is there a web page or ftp that has an Atari IRC program?
>I asked last week and got one realy stupid answer. I'id like to have
>it and try it out on an IRC this friday night.
>

Try flinnys homepage

http://www.flinny.demon.co.uk/download/

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3995. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Dwight Sirls <sirls@tyler.net>
Message-ID: <356B2ECE.27C9@tyler.net>
Source record: 100219

I've seen Cubase mentioned quite a lot during my searches regarding the Atari system. Thanks Peter.

Dwight

3996. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896217485.9807.0.rover.c3adfca1@news.demon.nl>
Source record: 100220

On 26 May 1998 21:41:01, Geert Poels wrote:
>Having used an Atari ST some years ago, I noticed a Dutch ST magazine.
>I was very surprised to read a short review of TOS 6.0 ((c) 1998) by
>Atari Corp. ???
>Also some new computer was mentioned 68040, up to 512 MB Ram, ...
>Since I didn't find anything on the web, I think I'll go out and buy it
>unless somebody has some links to Atari Corp
>

Hi Geert,

was that the Magazine from ACN? Just wrote about them....
Oh Gawd, if it ain't the Tramiels, it will be ACN launching vapourware again...

They did the same a year or two ago, stirring up rumours about the Atari Microbox.... now they're launching TOS 6.0 by Atari????

Geert, *IF* any new TOS goes to the market, it won't come from Atari Co... it ceased to exist. Might (repeat M-I-G-H-T) come from Germany, where people appear to have licenses to develop on TOS (from what I gathered).

There's new hardware alright, NOT from Atari but there's the Milan (coming up), there's the Hades/Medusa, MAYBE the Centek and something from Canada.

Don't trust ACN - they sell Gemulators... the makers don't see their fees and appearently they're selling illegal remakes of the boards or something. Fishy is for sure!
Also they bought the last few pallets with parts from Atari Nederland when it went down and still pretend they're official Atari Agents/Distributors in Holland...
They keep up their Magazine... with reviews of 5-10 year old programs! (or vapourware, whatever).

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

3997. Re: Is there a PC PIC converter availab

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: porthos@delphi.com
Message-ID: <uPser7Oi9GA.347@nih2naac.prod2.compuserve.com>
Source record: 100221

```
On 26 May 1998 15:54:40, Neil Roughley wrote:
| Joe Mirando wrote:
|
|> Is there a viewer/converter available to convert PC PIC formatted
|> graphics to anything that we can view on the Atari?
|>
|> I've got a couple of CDs loaded with pictures, but they're all PICs.
|> ...
|
|According to BigConvert's (bc177pd.lzh) guide to graphic file formats,
|PIC is from a program called PC Paint. Based on BigConvert's menus, it
|doesn't support the PIC extension, though. Maybe the guide meant PC
|Paintbrush instead of PC Paint, in which case you could try an Atari
|converter that supports PCX (like BigConvert, Imagecopy, GEM-View,
|GrafTool) -- a longshot but you never know. To add to the confusion,
|there's also an Atari-based monochrome format called PIC (obviously not
|the same format). If you want, e-mail me a sample PIC and I'll see if
|something can load and view it.

Thanks Neil... I'll send a pic along to you tonite. I'm not all that
hopefull, but you never know.

Thanks again,

Joe Mirando @ STReport
http://people.delphi.com/porthos
```

3998. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3258_outrider@lvdi.net>
Source record: 100222

Re: "SMURF, the true story.", louis@holleman.demon.nl scribbled the following
on 26 May 98 @ 19:49:51:

l> As for the screen output of Smurf 0.9, which looked a lot like
l> the output of MGIF on my card: unusable. MGIF's some program, I
l> first came across it running my old ST on a SM144, it was still a
l> TTP then but it managed to add two gray shades on top of the
l> black and white output and thus the screen looked like a
l> photograph (OK, maybe I *was* drunk then, but still....)

The thing that's always impressed me about MGIF is its display on a
monochrome monitor, using flicker mode. Absolutely astounding. I remember
years ago when Macs were mostly mono (and so was my system), I blew away a
Mac friend of mine with the MGIF display. Don't have that need anymore, but
anyone using a monochrome monitor would be well served to have a copy of
MGIF. (Not to say it's not useful for color users.)

* LED v1.51 * "Tickin' away the moments that make up a dull day..."
--

Terry May - Las Vegas, NV

3999. Re: Poll for favorite Atari games

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <356b40e5.1212908@news.tmisnet.com>
Source record: 100223

I wish Carrier Command were available on the
Jaguar ... with two or three different maps ...
I spent HOURS with that one, never really got
tired of it.

-- George Crissman
-- strads@tmisnet.com

On Tue, 26 May 1998 16:42:35 -0400, stirrell@portland.com (Scott
Tirrell) wrote:

>I would like to keep track of a top five list of favorite Atari 16/32
>computer games. The results will be posted on the ST Informer web site
>(look for issue 99 very soon now). Please e-mail them to me at
>stirrell@portland.com. Or post them here to generate a discussion. Thank
>you to all! Thanks also to those who have visited the ST Informer site.
>
>-scott tirrell
>
>--
>* Scott Tirrell stirrell@portland.com *
>* Web Editor, ST Informer Magazine *
>* http://www.chatlink.com/~stinformer *
>* "Have you played your Atari today?" *

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4000. Re: internal scsii install?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <896225537.646855@nn1>
Source record: 100224

Hi George,

>Didn't the C-Lab Falcons use an internal
>SCSI hard drive, while the Atari Falcons
>used an internal IDE drive?

Only the C-lab Falcon MKII have internal 2.5" SCSI drives as standard. In the MKX, internal SCSI is an option (though almost all are sold with SCSI) and in MKI you have to mount it yourself. The solution can be mounted in all Falcons and be bought from any Atari retailer since it's also sold separately from C-lab.
You remove the termination resistor packs in the Falcon and replace them with a small PCB which has a cable for the harddisk and contacts to be soldered into the holes that previously had the termination resistors in them... I seem to recall there is a single cable that's soldered somewhere else too (maybe for +5V supply to the drive?), but I haven't had the opportunity to check it out. The termination is provided by the internal drive instead of the original termination resistor packs, which means you can still connect external SCSI-units without any problems.
This solution is in fact very good (in spite of the fact that you have to do some soldering) since it enables you to have a very light-weighted music studio to carry around (if there is an SVGA monitor already present where you're going ;)) and when you need to, just connect external SCSI-devices for backup or CD-recording. All Falcons, including all the C-lab models, have a connector for an internal 2.5" IDE-drive, so if you can find the space for them, you can use both IDE and SCSI internally.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

4001. Re: CD Recorder Pro vs. CD Recorder Pro 2

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <896225539.997955@nn1>
Source record: 100225

Hi Mark,

>Can anyone tell me what the differences are between CD Recorder Pro,
>and the newer CD Recorder Pro 2 from soundpool?

Which version is it?
If it is version 2.x, you can update it from the homepage www.soundpool.de,
free of charge :)))
If it's version 1, I wouldn't buy it - however, SoundPool may have some sort
of upgrade price that would make it worth the money anyway. Maybe you should
contact them about it before you buy.

>Does the earlier version support red book com pliant audio CD
>Recording?

All versions have been Red Book compatible, so you shouldn't worry about it.

>Does the earlier version also support Data recording and CD-ROM
>production?

The Pro version has two different programs provided, where one is for audio
only and one is for both audio and data. Previously there was an Audio only
version available, but they stopped shipping them separately after a while.

>Does the earlier version support multisession recording?

Not all versions unfortunately - even though they seem to support it :(
On the current version everything works very well.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

4002. Re: Is Suzy B's still around?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6kfk37$52m$1@roch.zetnet.co.uk>
Source record: 100226

On 26 May 1998 15:30:00, DAVID L. ORMAND wrote:
>
>I see the Suzy B's CD set advertized by vendors, but that doesn't
>tell me whether the originator is still in "business".
>
>If that excellent SW/PD clearing house is still in the market, I'd
>like a contact.
>--

an e.mail address from a tex file on one of the cd's

mrburkley@delphi.com

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4003. FS/Offer: 520STFM

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: legalrender@kinn.com
Message-ID: <6kej0a$42e$2@texas.nwlink.com>
Source record: 100227

Greetings!

Getting ready to move and need to start clearing out my unused items. I've never managed to get around to finding software and stuff for this so much as I hate to say it, time to say bye-bye!

Atari 520STFM in perfect shape cosmeticaly and functionaly. With manual and an Atari CX77 Touch Tablet (which came with it and seems to work though I'm not sure it's intended for an ST). Sorry, no mouse, software, etc.. Does have a TV adaper box and cable.

I've been trying to follow the newsgroup for an idea on price but haven't really seen much so I guess I'll just let it go to the best reasonable offer.

Thanks and please reply by email not in the newsgroup,

Kevin King
legalrender@kinn.com
(360)876-6506
823 S.W. Wildwood Road
Port Orchard, WA 98367-7155

4004. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980526204405.5496A-100000@sparkie.gnofn.org>
Source record: 100228

On Tue, 26 May 1998, Dwight Sirls wrote:

> Opinions on the most solid, user friendly, and versatile sequencer for
> the Atari 1040st.

That would have to be Cubase. Maybe not too user friendly, but probably the
most solid.

L8tr G8tr,
Dave

<pre>

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4005. Homa Systems/Movie Player

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <7929_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 100229

```
*Hi Ronald*, on 22 May 98 you wrote: ...respect, brethren
t>
t> Has anybody been able to get in touch with Nima Montaser at Homa
t> Systems House? I registered Movie Player quite some time ago and
t> since then I've sent numerous E-mails to Nima about updating my
t> registered version of Movie Player to the latest version. So far,
t> I've not got any replies... Can anybody help? Thanks! ;-)

In short, no.

But I've just registered this myself with Antony Lacey in England, and
received v2.76 registered and v2.86 unregistered. What version are you
trying to get atm?

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4006. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <7931_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 100230

Hi Mick, on 23 May 98 you wrote: ...respect, brethren
ml>
>> 2) However, Joe is currently translating v2.20e which he says will be
>> the first one he will support after v1.15e. I guess most of the
>> worst bugs must have been sorted out (though I've neither seen or
>> tried it).
ml> Actually TransAction aka the author of this reply is translating
ml> Freedom V2.20e at this very moment in time

Oops - I was close <g>

ml> I wonder if the author of the original posting is aware that the
ml> translation work carried out by Transaction aka Joe Connor, Mick
ml> Lock, and Peter West is done for FREE yes! FREE. it is done in our
ml> own time for the benefit of those who wish to continue to use the
ml> later versions, the downside of course is that it actually take time
ml> to do a quality translation.
ml> May I suggest that you enjoy what you have today, be expectant of
ml> what may come tomorrow,
ml>
ml> BUT! never never demand because you're likely to loose what you've
ml> got!

Sounds fair to me.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4007. Re: Hades prices?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <7933_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 100231

Out of the ether, the following was mentioned by tos4ever@ping.be...:

t> I've make my complaints about this to MGI Canada. Howard said that
t> the orders should be shipped by now. So I hope I'll get my order
t> this week.
t> I'll send him a last chance mail. If I don't get my goods within a
t> few weeks I'm serious thinking to bring this to the court also.
t> Anyway knowing I'm not the only person who is still waiting do me
t> feel a little better now.
Well its been over a week now with no reponse to my email so time for another
(I have phoned them in the past but all you ever get is an answer machine
which I have yet to have a reponse back to any messages left!)

And knowing that I am not the only person suffering this doesn't help me,
just goes to show that rather than being one isolated mistake it is a bit
more serious than that.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

4008. Re: Help for 0x

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <7930_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 100232

Hi Steve, on 22 May 98 you wrote: ...respect, brethren
s>
s> On 22 May 1998 14:54:50, Chris wrote:
>> Who knows on wich Atari the audio editing software "0x" works?
s>
s> Are you talking about Zero-X, if so it will work on an ST but never
s> tried it on anything else. I am also looking for the program.

Surely this is available from System Solutions in the UK.

The last price I saw was 169ukp.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4009. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: Dwight Sirls <sirls@tyler.net>
Message-ID: <356B91CB.6BB7@tyler.net>
Source record: 100233

Thanks all of you guys for some information.

Dwight

4010. Atari ST on my Mac?

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: jason@zero.abel.co.uk
Message-ID: <jason-2605980237500001@abel-159.abel.co.uk>
Source record: 100234

Hi, I once had a STFM and it was stolen on me.
I was then given a Wintel386 which served me well enough for a while, but I hated using MS. The monitor blew up and then I decided NO MORE!!!

By this stage, the ST looked dead, and the falcon seemed to fail to take off. I bought a Macintosh to replace my Jackintosh.

Anyway, it's good - very good - but I miss my ST. Is there an emulator available? I've tried www.emulation.net, but the ST emulator won't download & comes withour TOS roms.

Any ideas on what I can do?

Thanks,
Jason

jaso@zero.abel.co.uk

4011. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EtJyqw.n1C@suse.modem.stud.uni-hannover.de>
Source record: 100235

In article <6kck96ce1@irk.zetnet.co.uk>,
tcjspencer@zetnet.co.uk (Trevor Spencer) writes:

> As I'vr mentioned before I am having what appears to be similar
> problems - trying to use a 33.600 modem with STinG 1.12 (is there a
> 1.15 now?) and dialler 1.15 with PPP on a 1040STe with port upgrade to
> handle 33.600 except that I can only use it when switched to 19.200.
> Set to 33.600 the speed drops to the point that mail retrieval can
> take an average of 2 minutes per 2k item on Popwatch and 0 bytes on
> Newsie.

Most likely you're loosing data somewhere on the path. This could be due
to lacking handshake (do you use a proper modem cable, and do you have
hardware handshake enabled, i.e. RTS/CTS setting), or due to CPU time
consuming background software started from AUTO or as accessory.

Check out the Dialer statistics.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4012. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EtJz8G.n3q@suse.modem.stud.uni-hannover.de>
Source record: 100236

In article <6kcb46$nr9$1@flood.xnet.com>,
wanda@xnet.com (Michael Saeger) writes:
> On 17 May 1998 19:46:06, Peter Rottengatter wrote:
>>In article <01bd7ed5$9e1ee2c0$02000000@ttx0426.ttxco.com>,
>> "Michael Saeger" <mrsaeger@ttxco.com> writes:
>>> I recently switched to using PPP (STinG) from SLIP (STIK). Now when I use
>>> Newsie88 to send mail, the sending mail dialog box stay in the middle of
>>> the screen for almost 30 seconds and then my mail message gets sent.
>>> Before, my mail would get sent immediately.
>>
>>It is a known problem that apparently only happens for some people, and only
>>with NEWSie. Infitra as an alternative mail client does not show this problem.
>
> I Tried using the latest Infitra .12b and the same thing happens. I waited 25 seconds

Does it ? Interesting. I've been told by some people that the problem went
away when they switched to Infitra.

Try to observe the send/receive LEDs of the modem. When you hit the send
button, the send LED should flicker shortly. Does the receive LED flicker
(almost) immediately afterwards ? Or is there that 25 sec delay until the
receive LEDs does it's flicker ?

With some modems the flicker can be *very* short so watch carefully.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4013. Re: List Server

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <356b2c4a7900f0@whalley.demon.co.uk>
Source record: 100237

on Tue 26-05-98 05:14 Dennis Bishop wrote:

>Also, is there a web page or ftp that has an Atari IRC program?
>I asked last week and got one realy stupid answer. I'id like to have
>it and try it out on an IRC this friday night.

Sorry I can't help you with the list server query, but you'll find two
IRC clients at Flinny's STiK support page I think:

http://www.flinny.demon.co.uk/

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

4014. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <52C0423224*@CLIP1.CLIPBOARD.CH>
Source record: 100238

On 25 May 1998 10:30:34, Uwe Seimet wrote:
>*@CLIP1.CLIPBOARD.CH wrote:
>
>> YES it IS! I was Given the 550meg scsi drive I have in my TT/030
>> and I would formatt and partition it and reboot and the TT
>> would NOT even know it was there! I ended up calling seagate
>> and yes, I had to turn parity OFF to get it to work.
>
>In this case there was also something else wrong. Parity is supported by
>both TT and Falcon SCSI and I have switched on parity checking with all
>my drives.
>
>--
Well I called Seagates Tech support, as I had tried all the normal
jumpers on the front for drive ID, and the one digram I had just
showed them. The guy at Seagate asked the drives Ser. number and type,
and what machine I was using, when I told himan Atari TT/030, he said
to look on the back side at the 'PARITY' jumpers and to remove the
jumper cap and leave it OFF. This I did and it has been working
every since, he stayed on the phone with me as I formatted and
partitioned it. I have not touched anything else inside this TT, and
it had to have the parity OFF. The guy knew right away what was needed.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4015. Re: upgrading sh204

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <52H6022298*@CLIP1.CLIPBOARD.CH>
Source record: 100239

On 26 May 1998 20:39:05, tom wrote:
>I have an SH204 hard drive with a 40 meg drive in it. Can anyone tell me
>what I can replace the harddrive mechanism in it with? Does it need to
>be an MFM or can I put in a scsi drive?
>
>Thanks for any info.
>
>Tom
>.
If the Atari Host card is in working shape, you can do away with the
mfm card and put a scsi drive in there, I've done that with about 4
or 5 old sh204's, I've got one hooked up to this TT that blew the
Atari host, So I replaced it with an ICD host and it has an 130meg
Maxtor scsi in it.

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starlord@ptw.com | | Astronomy/IAR-LIST |

4016. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <50D7988404*@CLIP1.CLIPBOARD.CH>
Source record: 100240

On 25 May 98 19:05:30, dcroker wrote:
>Nostrodamus phrophesised this from starlord@ to All...
>
>Hi Dennis!
>
> s> Organization: ptw.com
> s>
> s> On 22 May 1998 04:44:53, Charles Silver wrote:
>
> >> Get CAB v1.5. It's more stable than CAB v2.0 which was JUST a demo to
> s> And where do I find CAB 1.5?
>
>http://www.cix.co.uk/~inactive/
>
>Speak to 'ya later!
>
>Rgds, Derryck
>
Thanks, I'll see if I can reach it!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4017. List Server

Newsgroup: comp.sys.atari.st
Date: 1998-05-26 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <52F8663593*@CLIP1.CLIPBOARD.CH>
Source record: 100241

I know you just Love all these questions of mine! ;}

Is there a List Server program I could run on my TT?

Right now I'm running 4 lists off a server on the Muskrat Den BBS,
If I could have the software and run it myself manualy, I could do
as good as that one. Anyone know of any out there for the Atari?

Also, is there a web page or ftp that has an Atari IRC program?
I asked last week and got one realy stupid answer. I'id like to have
it and try it out on an IRC this friday night.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4018. Re: WANTED:Budgie UK Disks

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: leigh@lapd2.demon.co.uk
Message-ID: <356c479f.302710@news.demon.co.uk>
Source record: 99992

steve@steverosie.demon.co.uk (Steve Stupple) wrote:

>I am after the full Budgie Uk disk collection.
We have them all, check our web site for ordering details and title descriptions with the catalogue browsing section.
>Budgie UK used to be Licenceware software, but due to the disbandment
>of the programmer they have been puit into the public domain.
>

L.A.P.D. Voted PD Library of 1995 by the readers of ST Format.
P.O. Box 2, Heanor, Derbys, DE75 7YP. 01773 605010. (Tel & Fax).
leigh@lapd2.demon.co.uk. Web Pages at. http://www.lapd.demon.co.uk
also contactable at leigh_caudwell@bigfoot.com &
leigh_caudwell@technologist.com

4019. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6khhg3dae1@excalibur.flash.net>
Source record: 99993

On 26 May 1998 07:24:16, Peter Rottengatter wrote:
>>>It is a known problem that apparently only happens for some people, and only
>>>with NEWSie. Infitra as an alternative mail client does not show this problem.
>>
>> I Tried using the latest Infitra .12b and the same thing happens. I waited 25 seconds
>
>Does it ? Interesting. I've been told by some people that the problem went
>away when they switched to Infitra.

I've also had the same happen to me using CAB's E-mail. I haven't
heard of Infitra. Where can I get it to try?

Mike Freeman
nameerf@flash.net

4020. Re: ST software in Windows?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6khhr2dae2@excalibur.flash.net>
Source record: 99994

On 27 May 1998 09:46:58, Magnus Kollberg wrote:
>Nicholas Bales wrote:
>
>> The initials "ST" also ring a bell, but Sam Tramiel always said they stood
>> for "Sixteen Thirty Two". I never really beleived that either...
>
>Wasn't it just "SixTeen" for the ST and "ThirtyTwo" for the TT as the ST was a 16-bit
>computer and the TT a 32-bit? Not that it realy matters....

I had always heard that it was "16/32" because the 68000 was a 32 bit
processor, but Atari ran it on a 16 bit bus. When the TT came out, I
just assumed it was "32/32" because of it's 32 bit bus. At least that
was what was reported in STart Magazine way back when.

Mike Freeman
nameerf@flash.net

4021. Re: Atari ST on my Mac?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d9p7sx.5i3i2f1noze9aN@pwomar.demon.co.uk>
Source record: 99995

Jason Walsh <jason@zero.abel.co.uk> wrote:

> Anyway, it's good - very good - but I miss my ST. Is there an emulator
> available? I've tried www.emulation.net, but the ST emulator won't
> download & comes withour TOS roms.
>
> Any ideas on what I can do?

See http://users.skynet.be/sky39147/ it worked fine for me.
--
-> The email address in this message *IS* Valid <-

4022. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3299_outrider@lvdi.net>
Source record: 99996

Re: "Fine Tuning STing", szhays@dogbert.ucdavis.edu scribbled the following
on 27 May 98 @ 15:34:24:

s> This frustrates me as well. Is there any way to find out what
s> the modem _really_ connected at (did it connect at 56.6 or did it
s> drop down sometime in the negotiation to a lower speed) instead
s> of just seeing what the speed of communication from my computer
s> to my modem is?

Assuming your modem provides the DCE rate in your CONNECT string, the STinG
dialer will show your connect rate. Of course, high speed connections are
subject to fluctuating up and down, so just because you connect at a certain
speed does not mean you'll stay there.

* LED v1.51 * "Do you have anything besides just animals with four asses?"
- Stan Marsh
--

Terry May - Las Vegas, NV

4023. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6khn0u$n3f$1@news1.Radix.Net>
Source record: 99997

Magnus Kollberg (magnus.kollbergl@NO.SPAM.emw.ericsson.se) wrote:

: I doubt the availability of a 060 Milan as Phase5 currently doesn't
: deliver any 060 accelerators for the Amiga as there are no CPU to buy.

Rumor has it that there is a shortage of 060s cause Motorola is designing
a faster one to replace the previous version. Lets hope thats the case!

: Also Wizztronics say that they will release a 060 computer but it's
: realy hard to do that when there are no 060 CPU to buy!

: //Magnus Kollberg
: --

4024. Re: The Nordic Atari Show 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <356c689c2c719e0@ping.be>
Source record: 99998

on Mon 25-05-98 19:29 Mille Babic wrote:

>On 24 May 1998 21:47:48, Martin "Nightowl" Byttebier wrote:
>on Sun 24-05-98 17:38 Mille Babic wrote:
>

>>Any change that Gothenburg is the same as Gï¿½teborg.
>>Maybe just maybe I'll come, if I can get a few days off.
>
>>CU
>>Martin
>
>It would be a pleasure to have you with us at NAS98.
>That's for sure...

It's official now. I surely will visite NAS. I only need to find a
reasonable priced hotel. The hotels seems to be rather expensive.
Are there other points of interest in/around Gothenburg?
I bring my kid with. Is there some kind of amusement park nearby?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4025. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <356c689c2c719e1@ping.be>
Source record: 99999

on Tue 26-05-98 21:18 Louis Holleman wrote:

>On 26 May 1998 21:41:01, Geert Poels wrote:
>>Having used an Atari ST some years ago, I noticed a Dutch ST magazine.
>>I was very surprised to read a short review of TOS 6.0 ((c) 1998) by
>>Atari Corp. ???
>>Also some new computer was mentioned 68040, up to 512 MB Ram, ...
>>Since I didn't find anything on the web, I think I'll go out and buy it
>>unless somebody has some links to Atari Corp
>>
>
>Hi Geert,
>
>was that the Magazine from ACN? Just wrote about them....
>Oh Gawd, if it ain't the Tramiels, it will be ACN launching vapourware again...
>
>
>Don't trust ACN

He Geert,

Take the words of Louis for truth. Don't trust ACN at all. I would
rather do business with the devil then with ACN.

Doei,
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4026. Has anyone got any really cheap ST/Falcon compilation CDs?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <356c5ed2.13192875@news.ukonline.co.uk>
Source record: 100000

If so email me with details.
PCs are great its Windows that's rubbish.

Email: martin.w6@ukonline.co,uk

4027. Re: The Nordic Atari Show 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <356c692c.4953246@nntpserver.swip.net>
Source record: 100001

On Wed, 27 May 1998 20:03:02 +0200 (MET DST), tos4ever@ping.be (Martin "Nightowl" Byttebier) wrote:

>It's official now. I surely will visite NAS. I only need to find a
>reasonable priced hotel. The hotels seems to be rather expensive.
>Are there other points of interest in/around Gothenburg?
>I bring my kid with. Is there some kind of amusement park nearby?
>

Yes! One of the biggest amusement parks in Sweden is located in Gothenburg.
Its called "Lisseberg". And there is a hotel right across the street, but its rather expensive :-/

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

4028. Re: mouse questions

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Dave Ross <watson@mcs.com>
Message-ID: <356C6C21.2E0D7CDA@mcs.com>
Source record: 100002
Cross-posted to: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.atari.st

Dan Olson wrote:
>
> Hi,
> I just bought a Commodore Business Machines mouse today, I had
> searched a little in comp.sys.cbm before trying it out and all I found was
> simply that an Amiga mouse was incompatable with other earilier Commodore
> machines. Sence there was no other information on this mouse other than a
> serial number, I decided to try it on my Vic-20, and as it turns out it
> simply works like the joystick, for example, moving the mouse up in a game

Sounds like you have a C=1350 mouse. This was Commodore's original mouse, the "rolling joystick" as it is affectionately known. It sends standard joystick up, down, left, right, and fire signals (don't know how it does the right button). Commodore then came out with a true proportional mouse, the C=1351. This uses the POTX and POTY lines to feed an analog signal to the computer, and fire for the left button (I don't know about the right). These are the mice for the VIC/64/128 series. I believe there is a C=1352, but that's an Amiga rodent.

--
::::: Dave Ross / Dr. Watson "Yesterday's technology
:: === watson@mcs.com today...for a better
:: === dross4@niu.edu tomorrow!"
::::: http://www.cs.niu.edu/~z956832

4029. FS(UK): Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <EtMsqv.CMo@cix.compulink.co.uk>
Source record: 100003

FS(UK) - Atari Portfolio

Atari's DOS based portable computer (slightly smaller than a VHS
video cassette). Runs for up to 6 weeks on 3 AA batteries. Lotus
123 compatible spreadsheet, text editor, calculator, address
book, appointments diary and phone dialler in ROM. Plenty of
other software from the usual Atari FTP sites etc.

Atari Portfolio - excellent condition, OS v1.072
Serial Interface & serial lead
128k memory card & brand new CR2016 battery
Full Manuals
& Book "The Complete Beginners Guide to the Portfolio"

** NB **
I can't seem to get the memory card to respond, so please
consider the memory card dead.

*** OFFERS BY E-MAIL PLEASE ***

Thanks

Martin

mwaterhouse@cix.co.uk

4030. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ki002$i56$1@roch.zetnet.co.uk>
Source record: 100004

On 27 May 1998 14:03:46, Phantom wrote:

>The computer to modem and modem to ISP speed is getting me confused.
>What ever I set the Serial CPX baud rate to is what shows up when I
>connect to my ISP. So how does one know what the actual modem to
>ISP speed is?
>
>Does the Serial CPX set both of these at the same time?

You should ALWAYS get a DTE (port->modem) connection at the speed you specify in SERIAL.CPX provided that the modem is capable of that speed (see modem handbook).

The DCE speed (modem->phone line->ISP modem) is determined by negotiation between your modem and the ISP modem and will depend on both their capabilities and the quality of the phone line. Normally you would expect to connect at the highest speed common to both modems.

If you want to monitor the DCE rather than the DTE (boring because you have already set this) add the line SUCCESS = CARRIER to DIAL.SCR either with a text editor or by using the Config/Modem Specific path in the dialer.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4031. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ki004$i56$2@roch.zetnet.co.uk>
Source record: 100005

On 27 May 1998 15:34:24, Eric Hays wrote:

>This frustrates me as well. Is there any way to find out what the modem
>_really_ connected at (did it connect at 56.6 or did it drop down sometime
>in the negotiation to a lower speed) instead of just seeing what the speed
>of communication from my computer to my modem is?

See my earlier reply to Phantom, Eric.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4032. Re: Oliver Schildmann (Xinfo) -where are you?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199805270000.a35278@lu.maus.de>
Source record: 100006

Hello Hallvard,

h> Has anyone else heard from him recently?
Anyone who read my reply on your last query, I suppose ;->

If you don't receive my mail from today again, let me know. Then I'll try it
from my office ...

Greetings, Oliver

Where do you want to go today? *I wanna go my own way!*
------------------------------ (Unknown) ------------------------------
CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

4033. FS: Complete MEGA ST4 system & Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998052722311900.SAA29971@ladder03.news.aol.com>
Source record: 100007

I have a complete Mega ST4 system and a TON of software for sale. Sale is open to all. I would prefer to sell the whole package as one lot, but will consider offers for individual pieces of software.

Package Price: $500 (US)+freight, or best offer. Inquiries should be directed to

WFChris@aol.com

The package includes the following:
Hardware
1 Mega ST4 & Keyboard
2 Monitors; 1 SM124 momchrome & 1 SC1224 color
1 monitor switch box
1 mouse
1 joystick
1 MouseMaster switch box
1 ICD 44 mb Syquest drive
1 SF314 external floppy drive
1 Cannon BJ10e bubblejet printer
1 Supra Modem 2400 (ok, its not very fast, but it was good enough for GEnie)

Software
Applications
Calamus
Flash
Clean Up ST
Word Perfect
Degas Elite
Data Manager
Word Flair
various utility programs such as NeoDesk
Games
Maniac Mansion
Empire
Star Wars
Gauntlet
Warlock
ArcticFox
King of Chicago
Thunderbirds
SimCity
Ancient Art of War in the Skies
Steel Empire
ShadoWorlds

Balance of Power (1990 ed)
Rorke's Drift
Railroad Tycoon
Storm Master
Populus
Power Monger
War in Middle Earth
Defender of the Crown
Lemmings
Hitchhiker's Guide to the Galaxy
F-16 Combat Pilot
Star Glider
Jeanne d'Arc (in German)
The Secret of Monkey Island
Autoduel
Hard Drivin'
Civilization
Realms
Their Finest Hour: The Battle of Britain
Frontier: Elite 2
Thrid Riech
Pirates!
Chronoquest

4034. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <356bc48a83bce0@game-master.com>
Source record: 100008

on Tue 26-05-98 13:09 Dwight Sirls wrote:

>Opinions on the most solid, user friendly, and versatile sequencer for
>the Atari 1040st.

Most solid and versatile : KCS Omega by Dr. T

Not really the most user friendly.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

4035. Binary file attachment

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: marksimp@com.com.net.com.net.com
Message-ID: <356c982e.0@205.238.18.7>
Source record: 100009

I tried to attach a binarry file to e-mail i was sending to a freind. If I select "none" as the encoding choice, and then select edit, it tries to place the binary file in the editor as a text file, (which doesn't work). If I try to edit my mail first, and then attach an un-encoded binary file, I'm cant select a file to attach. If I try to send a binary file without any letter along with it (un-encoded), it tries to send it, and then during the sending process the program crashes (68000 exception).

Is there a trick to this that I'm missing or what?

Thanx,
Mark S.

4036. Rolling screen 60 to 50 Mhz

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Alyre Chiasson <chiassa@umoncton.ca>
Message-ID: <356CA9CF.9E44C804@umoncton.ca>
Source record: 100010

Hello,

Is there a software fix that can correct for programs that roll on a 50 Mhz monitor because they were meant to output to a 60 Mhz monitor? The program "GO5060" bomb on me when I do a reset. Any other options?

Thanks

Alyre Chiasson

4037. Floppy transfer - Win95 to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Stephen <MtnAirGrp@citynet.net>
Message-ID: <6kihtb$1fg$1@news.citynet.net>
Source record: 100011

I'm having difficulty using DD(720k) disks between my Win95 machine and my Atari. Both machines read the disks but the Atari will not access any files written by the Win95 machine.

I use the Win95 machine to download Atari files and utilities.

Stephen

4038. Re: Of Toad, Magic 5 and Theft.

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Rob Dupuy <rdupuy@teaminternet.net>
Message-ID: <356CE160.5248@teaminternet.net>
Source record: 100012

Scott Tirrell wrote:
>
> In article <356A2F4B.FF04D6B5@cedep.net>, Stephen Angelini
> <trax@cedep.net> wrote:
>
> >Hi guys and thanks for the advice. I'm in Montreal, Canada. Do
> >you think I'd be able to do any of what you propose from Canada?
> >
> >If so, do you have any contact information, web sites, 1-800
> >numbers, where I could contact someone who could help me?
> >
> >Thanks for the suggestions!
> >
> >Stephen
>
> I am not sure, Stephen, but perhaps they have some information on the
> Postal Service's web site. Go to http://www.usps.gov.
>
> Hope this helps and best of luck. It is so sad to see this formerly
> respected company treating Atari users so terribly. Does anyone remember
> David Troy's last article for Current Notes? I have little respect for
> them now.
>
> -scott

I hope the original poster takes Toad to the cleaners. They were
a lousy company. I got totally ripped off with the Gemulator emulator
that I bought from them. They sent it without registration cards,
and then outright lied to me, saying that they had registered the
program for me with Derrick from Emulators Inc.

Of course he has no idea what I'm talking about and I am not eligible
for the updates to the latest version. I must repurchase the program
from him in order to get any support. My version of Gemulator is old
and buggy, I really needed the promised updates. Well, I just
gave up on the Atari scene alltogether after that. I just visit
the NG's out of nostalgia from time to time. I've got an Amiga 060/50
now, and the whole setup cost me about $800 dollars.

Used A1200, w/ SCSI controller: $125 dollars (private seller)
060/50 accelerator, brand new $400 dollars (www.paxtron.com)
2.5" HDD 80 megs $30 (www.hi-tech-reno.com)
16 mg ram $30 (Wal-Mart)
Zip Drive, SCSI $150 (HH Gregg, department store)
NEC Multisync 3D $75 (www.auction-depot.com)

Not a bad setup really, and the same setup could be had today from many dealers... Although, if that Milan is going to support the PPC go with that. The 060/50 may be a new level of processing for an Atari, but its hardly fast compared with a modern pentium, or Mac. Don't get lured into paying a lot for it...

Now the Amigas have had ppc cards for a while, but to date no software runs on that, so why bother?

I wish the Atari market the best of luck, but Milan computer better be prepared to release some good development tools and recruit software developers.

4039. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Rob Dupuy <rdupuy@teaminternet.net>
Message-ID: <356CDCA0.4806@teaminternet.net>
Source record: 100013

Magnus Kollberg wrote:
>
> Nicholas Bales wrote:
>
> > > Also some new computer was mentioned 68040, up to 512 MB Ram, ...
> >
> > The Milan, will be either 040 or 060 powered, have standard PCI slots.
>
> I doubt the availability of a 060 Milan as Phase5 currently doesn't
> deliver any 060 accelerators for the Amiga as there are no CPU to buy.
>
> Also Wizztronics say that they will release a 060 computer but it's
> realy hard to do that when there are no 060 CPU to buy!
>
> //Magnus Kollberg
> --
> +--+
> | http://www.geocities.com/SiliconValley/Way/5132/ |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +--+
phase5 says there are no 060 cpu's, but Motorola says they are
available, and they make the chip. Btw, Motorola has come out
with a new 75mhz version of the 060 chip, that chip is not
currently available, but the 66mhz and 50 mhz are, and they
are even available on the 'recycled' market for less than
$200 each.

I just bought an 060/50 for my Amiga just two weeks ago.
(Made by Apollo)

4040. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3306_outrider@lvdi.net>
Source record: 100014

Re: "Fine Tuning STing", csilver@Puke.On.Spammers.com scribbled the following
on 27 May 98 @ 23:43:02:

c> Well, you want to connect with the highest baud rate your
c> Falcon/modem will support, thus, 115200 for your Falcon.

That's not necessarily true. 115k2 on a stock Falcon is subject to an
increase in CRC errors, especially when multitasking and/or when in high
color. I've found 57k6 to be much more stable.

* LED v1.51 * "Ike! Do your impersonation of David Caruso's career!"
[dives] - Kyle Joseph
--

Terry May - Las Vegas, NV

4041. FS: Atari 1040, Hard Drive, Ext Floppy, Software, $150.00(US)

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Stanley Nowak <snowak@pacbell.net>
Message-ID: <356CEECF.A77BF538@pacbell.net>
Source record: 100015

After 12 years of reliable service I must regretably sell my Atari ST. When I bought this machine in '86 I had to decide between the Mac (b&w monitor), Amiga (512K and memory upgrades were external port) or the Atari (REALLY, who considered the overpriced, underpowered PC?). I'm still convinced that the Atari was the best all-around machine.

I'll sell for $150.00 US (OrBetterOffer, of course) and you must pick up or, if you live nearby, I will deliver. I live in Daly City, California, which is just south of San Francisco.

These are components of machine:

Atari STF
1224 Color Monitor
210 Meg External Hard Drive, ICD connector (about 6 years old)
External Floppy
Epson EX-1000, 9 pin with sheet feeder (12 years ago sheet feeder cost as much as printer!)

Software

All the software disks and documentation are in excellent condition, but many applications, especially games have been transferred to zip lock bags.

LDW Power (Lotus 1-2-3 clone)

GFA Basic 3.0
Mark Williams C
Cambridge Lisp
STAC

DBManager

Flash II
First Cadd
Degas Elite

Extra Special trivia item: Original 1985 Atari ST demo disk

Let the games begin:

Gauntlet
Universe II
Breach II
Barbarian
Rogue
Shanghai

Checkmate
Battlehawk 1942
Dungeon Master (best game ever released on ANY personal computer)
Chaos Strikes Back
Balance of Powere
Star Fleet
Imperium
Fire Brigade
Railroad Tycoon
Star Flight
Empire
Sim City
PowerMonger
Populous
Borodino

There's probably a few more apps and games out there. I can't spend too much time doing inventory! Whatever I have, you get.

About 10 books, almost all related to programming in Atari or GFA Basic or C.

PLUS: about 60 Start and STFormat magazines and/or disks. For about 30 magazines I've only saved the pages that describe the software on disk but these pages are neatly organized.

Thank you for your attention,

Stanley Nowak.

4042. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EtM1Mo.MHs@suse.modem.stud.uni-hannover.de>
Source record: 100016

In article <356B28DB.ADC14611@village.uunet.be>,
Geert Poels <Geert.Poels@village.uunet.be> writes:
> Having used an Atari ST some years ago, I noticed a Dutch ST magazine.
> I was very surprised to read a short review of TOS 6.0 ((c) 1998) by
> Atari Corp. ???
> Also some new computer was mentioned 68040, up to 512 MB Ram, ...
> Since I didn't find anything on the web, I think I'll go out and buy it
> unless somebody has some links to Atari Corp

You're talking about the Milan. It does look like a decent machine for
the price, considering that it's an Atari clone.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4043. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EtM1C6.MFE@suse.modem.stud.uni-hannover.de>
Source record: 100017

In article <6kdoobtqg1@brokaw.wa.com>,
csilver@Puke.On.Spammers.com (Charles Silver) writes:

> Thanks for your post, and as usual, very informative. I wish the Phantom had
> posted a followup. I do believe from his original post he's using a 14meg
> Falcon/Nemesis as he's using TrueColor. The reason I posted the default.cfg

He did not mention a Nemesis in his posting, did he ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4044. looking x-syn of steinberg

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: "Francisco Javier Moyano Glez." <informatica@lacajadecanarias.es>
Message-ID: <356BFD90.6E9A@lacajadecanarias.es>
Source record: 100018

Hello, I have an old program for atari st, called X-SYN (not synthworks) of Steinberg. It,s a sound editor for casio CZ, Oberheim Matrix and other synthezisers. I,ve lost the program disquete. I,d like please you send me a copy of the program.I have a hard disk and I have the protection key (Original software).Is very important for me.

Please send me the x-syn program for atari st to:

informatica@lacajadecanarias.es

Thank you. Paco Moyano fron Canary Islands.

4045. New program for training your hearing!

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Joakim H&#65533;gberg <fiolerna_BULKMAIL_SUCK_@algonet.se>
Message-ID: <356BDE14.4C0A@algonet.se>
Source record: 100019

Greetings atarians!

If any of you are musicians or are studying music (like me),
maybe you are interested to know that I've written a (very simple)
GEM-program (in GFA-basic) that will help you improve you ability to
hear intervals.

If I just get a little positive feedback, I'm considering to add some
rhythm, scales and chords as well. 8)

But, I really have to say I'm *not* a very experienced programmer! What
I know now I have learned by making this program, so don't expect
something very fancy. 8)

If you try it, please let me know what you think!

Thanks!

Joakim Hï¿½gberg

http://hem1.passagen.se/gokmase/atari

4046. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Paavo Hartikainen <pahartik@sci.fi>
Message-ID: <Pine.SOL.3.96.980527002727.28391D-100000@sci.fi>
Source record: 100092

On Tue, 26 May 1998, Magnus Kollberg wrote:

> Since when did 1ST-Guide load GIF pictures??? The latest version I have
> seen is from the 10th of june 97.

And how about also testing PNG's also with GEM-View?

If you do not have the modules, I can send them to you. Should be
available on FTP sites as well.

--
"pienena / Paavo "Rainbow Rat" Hartikainen
minusta / E-mail: pahartik@sci.fi
tulee / URL: http://www.sci.fi/~pahartik/
rotta" / EFnet: pahartik at #Atari and #LionKing

4047. Re: The Nordic Atari Show 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Paavo Hartikainen <pahartik@sci.fi>
Message-ID: <Pine.SOL.3.96.980527004905.28391E-100000@sci.fi>
Source record: 100093

On 25 May 1998, Mille Babic wrote:

> Anyone else?

I will be there...

I have been trying to buy N.AES for a _long_ time. I would really
appreciate if some Atari dealer would be able to sell me one at NAS.

Of course I am looking forward to buy/register other software if I can
afford to, but N.AES has the highest priority right now. Newest released
version, of course.

Maybe I should contact dealers that will be there and make sure that they
at least know what I need? If they cannot help, maybe some nice person
could help me.

--
"pienena / Paavo "Rainbow Rat" Hartikainen
minusta / E-mail: pahartik@sci.fi
tulee / URL: http://www.sci.fi/~pahartik/
rotta" / EFnet: pahartik at #Atari and #LionKing

4048. ATARI TO MAC MIDI COVERSION - Sugeestions Please

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: hadman@my-dejanews.com
Message-ID: <6kfnkv$f3u$1@nnrp1.dejanews.com>
Source record: 100094

For years I have been using Notator w/Atari for sequencing, but recently I have changed to the Macintosh platform. Does anyone know how I can save my songs written on the Atari so that I can upload to the Mac? A way to save as standard MIDI files?

I appreciate any help you can offer!

Many Thanks,

Hadman

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4049. Re: Zip Drive w/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <896225544.166475@nn1>
Source record: 100095

Hi Jeff,

>Does anyone out there know how can I use the Iomega Zip drive with my
>Falcon?
>I can format the disk, but a drive icon will not appear.
>Is there a driver?

If you use HDDriver, your problems will just fly away... ;)
The problem may be that you have to specify how many partitions should be
available for exchangable drives.
If you use AHDI, you may have a version that doesn't scan all SCSI addresses
and therefore needs to be patched. I'd go for HDDriver anyway - it's well
worth the few bucks it costs.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

4050. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6kfl4u$578$1@roch.zetnet.co.uk>
Source record: 100096

On 26 May 98 19:05:26, ssweet wrote:
>FROM: SSweet@fortress.org.uk
>SUBJ: Fileselector
>
> k>> i'm still on freedom 1.5 which i like but since upping to magic5.11
> k>> it can't seem to find its config file
>
> DC> Mine is in the APPS folder along with freedom.app - seems OK there!
>
>Mine was in the root of C:, now i'm using f2 its in the gemsys\start folder.
>

thanks both, my prob was i was so impressed with the long file name
thing i put it on all drives,so freedom was only showing file/size

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4051. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6kftluojr1@news.ncal.verio.com>
Source record: 100097

On 26 May 1998 13:09:23, Dwight Sirls wrote:
>Opinions on the most solid, user friendly, and versatile sequencer for
>the Atari 1040st.
>
>Thanks,
>Dwight
>.
hello Dwight!

What a question! There are several "veratile" sequencers, each with there own stregnths and weakness. The standards (my opinion) has been Stienbergs CUBASE and Emagic's LOGIC/Notator /Creator. Then for something completly different there is Dr T's Omega II KCS, which is a midi heads tweeking dream! Then there is the EDIT TRACK series which a lot of Atari musicians swear by. Then there is the fairly new SWEET 16, which is still sopported(Roni music)., which has some very nice features and easy to use.If you are into Algorithmic stuff, then Intelligent musics 'M" and Hybrid arts 'Ludwig" would be worth looking into.Another program, though not a sequencer, but great fun is BAND-IN-A-BOX. Once you start creating your own styles, the real fun of the program begins. So which one to get?..HOW ABOUT ALL OF THEM! Just use the standard Midi File to go from one program, tweek it, then export to the next to create a very unique result!

Tim Conrardy
TT030/Mega STe

4052. Re: Is Suzy B's still around?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <356b8785.0@diana.idirect.com>
Source record: 100098

On 26 May 1998 15:30:00, DAVID L. ORMAND wrote:
>
>I see the Suzy B's CD set advertized by vendors, but that doesn't
>tell me whether the originator is still in "business".
>
>If that excellent SW/PD clearing house is still in the market, I'd
>like a contact.
>--
yes, they are still in business - as a matter of fact, Michael
showed up for last week's TAF meeting. I'll forward this message to
Michael so he can get in contact with you.

>.

////////////////////Daniel L. Dreibelbis////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////

4053. Re: Bahahahahaha

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <356b893e.0@diana.idirect.com>
Source record: 100099

On 26 May 1998 21:55:22, sinclair2246@my-dejanews.com (The Idiot Forever Known as Sinclap) wrote:

<usual mindless MCIBTYC drivel snipped>

look, folks, the sewers are backing up again!

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

4054. Re: HTML

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: oldfart_sd@my-dejanews.com
Message-ID: <6kfv08$o1n$1@nnrp1.dejanews.com>
Source record: 100100

In article <3569e0a4190e700@whalley.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) wrote:
> on Mon 25-05-98 16:25 Mark Simpson wrote:
> >Is there someplace where I can find out what parts of HTML 3.0/3.2
> >that CAB 2.5 supports and doesn't support? Also what netscape
> >extensions it does/does not support?
> Yup. The docs... :-)
> Try looking in the DOC folder and you will find HTMLTAGS.TXT which is
> a list of which bits of HTML CAB supports.

Thanks for the advice J!! We (The SD!) can now check our brilliant site (http://seniordads.home.ml.org/) now works fully with our favourite platform!! (Anyone else want to help checking it???)

BUT!!!!!!!!!!!!!!!!!!!!!!!!!!1

We looked at the docs... AND!!!!!!!!!!

NO JAVASCRIPT SUPPORT!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!(!!!!)

This means the brilliant scroller which appears in the status bar of Netscape won't work with CAB!!! Argh! (Well you can look at the source code of the page, I suppose...)

Old Fart!!!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4055. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Christer Gustavsson <christer.gustafsson@emw.ericsson.se>
Message-ID: <t1gra1ggsuu.fsf@emw.ericsson.se>
Source record: 100101

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:
> Hmmm.... btw. nice email address. Working on something exciting as SeeMacs
> by any chance? ;-)

Oh, well, how did you guess? :-)

/Christer

4056. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6kgdjl$6s2$1@irk.zetnet.co.uk>
Source record: 100102

On 27 May 1998 02:27:10, Tim Conrardy wrote:
>On 26 May 1998 13:09:23, Dwight Sirls wrote:
>>Opinions on the most solid, user friendly, and versatile sequencer for
>>the Atari 1040st.
>>
>>Thanks,
>>Dwight
>>.
> hello Dwight!
>
> What a question! There are several "veratile" sequencers, each with
> there own stregnths and weakness. The standards (my opinion) has
> been Stienbergs CUBASE and Emagic's LOGIC/Notator /Creator. Then for
> something completly different there is Dr T's Omega II KCS, which is
> a midi heads tweeking dream! Then there is the EDIT TRACK series
> which a lot of Atari musicians swear by. Then there is the fairly
> new SWEET 16, which is still sopported(Roni music)., which has some
> very nice features and easy to use.If you are into Algorithmic
> stuff, then Intelligent musics 'M" and Hybrid arts 'Ludwig" would
> be worth looking into.Another program, though not a sequencer, but
> great fun is BAND-IN-A-BOX. Once you start creating your own styles,
> the real fun of the program begins. So which one to get?..HOW ABOUT
> ALL OF THEM! Just use the standard Midi File to go from one program,
> tweek it, then export to the next to create a very unique result!
>
> Tim Conrardy
> TT030/Mega STe
>
>. Hi Tim,
Do you happen to know if any of these sequencers you mention
allow you to input lyrics/chord symbols into a midi file which
will then show in real time on a keyboard LCD whilst the
midifile is being played? I can't do this with Cubase Score 2.

Cheers
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

4057. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356BBDDF.5C88E230@hol.REMOVE.THIS.fr>
Source record: 100103

Mike Borsley a ï¿½crit:
>
> Do you happen to know if any of these sequencers you mention
> allow you to input lyrics/chord symbols into a midi file which
> will then show in real time on a keyboard LCD whilst the
> midifile is being played? I can't do this with Cubase Score 2.
>
> Cheers
> Mike

LCD display is not supported by any MIDI standard. You can probably do
it with sysex messages, though you'll have to do that yourself. You can
certainly do it with Cubase Score 2 with the list editor.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4058. For Sale Atari ST stuff.

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Jay Colen <jandc@ccnet.com>
Message-ID: <356BC3A6.470D@ccnet.com>
Source record: 100104

Visit my web page below.Atari 520St and 1040st and
floppys,software,parts.
--
4Jays Classic Video Games and Old Computers

Buy,Sell,Trade:Atari,Colecovision,Intellivision,Odyssey,
Fairchild,Sega Master Systems,Pongs,Handhelds,Commodore.

http://www.ccnet.com/~4jays

4059. Re: ATARI TO MAC MIDI COVERSION - Sugeestions Please

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356BC185.41D34AF4@hol.REMOVE.THIS.fr>
Source record: 100105

hadman@my-dejanews.com a ï¿½crit:
>
> For years I have been using Notator w/Atari for sequencing, but recently I
> have changed to the Macintosh platform. Does anyone know how I can save my
> songs written on the Atari so that I can upload to the Mac? A way to save as
> standard MIDI files?
>
> I appreciate any help you can offer!
>
> Many Thanks,
>
> Hadman
>

1- Format some DD disks on the mac in MS-DOS format (720K).
2- Save them as standard midi files from the ST onto these disks.
3- Import the standard midi files from these disks onto the Mac.

How complicated did you think it could be ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4060. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356BC041.27FD9123@hol.REMOVE.THIS.fr>
Source record: 100106

Geert Poels a ï¿½crit:
>
> Having used an Atari ST some years ago, I noticed a Dutch ST magazine.
> I was very surprised to read a short review of TOS 6.0 ((c) 1998) by
> Atari Corp. ???

TOS 6.0 will be released by Falke Verlag, not Atari, with the new Milan
clone.

> Also some new computer was mentioned 68040, up to 512 MB Ram, ...

The Milan, will be either 040 or 060 powered, have standard PCI slots.
Have a look at this page:

http://www.milan-computer.de/

> Since I didn't find anything on the web, I think I'll go out and buy it
> unless somebody has some links to Atari Corp
>

Atari Corp has been dead for years! ever since the merger with JTS.

It sounds like you've missed an episode or two... ;-)

> Geert

--
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4061. Re: ST software in Windows?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356BC4F2.39CD3710@NO.SPAM.emw.ericsson.se>
Source record: 100107
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Nicholas Bales wrote:

> The initials "ST" also ring a bell, but Sam Tramiel always said they stood
> for "Sixteen Thirty Two". I never really beleived that either...

Wasn't it just "SixTeen" for the ST and "ThirtyTwo" for the TT as the ST was a 16-bit computer and the TT a 32-bit? Not that it realy matters....

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4062. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356BC7AD.DD9CA52E@NO.SPAM.emw.ericsson.se>
Source record: 100108

Christer Gustavsson wrote:
>
> Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:
> > Hmmm.... btw. nice email address. Working on something exciting as SeeMacs
> > by any chance? ;-)
>
> Oh, well, how did you guess? :-)

Well, I can read thoughts... no seriously I think I saw you lurking
around down here where I work, there you had probably bee talking to Arne K
or Lars D about SeeMacs or Macs or something. I guess it hadn't anything
to do with oAESis though, which is a pitty. :-)

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4063. Re: Bahahahahaha

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: grovem@nidripridgecrest.ca.us
Message-ID: <6kghgg$8m2$1@ash.ridgecrest.ca.us>
Source record: 100109

On 27 May 98 03:32:14 G, Daniel L. Dreibelbis wrote:
>On 26 May 1998 21:55:22, sinclair2246@my-dejanews.com (The Idiot
>Forever Known as Sinclap) wrote:
>
> <usual mindless MCIBTYC drivel snipped>
>
> look, folks, the sewers are backing up again!

How did this get cross posted over here? I kind of like to leave these discussions in the .adv group. If Peter wishes to fwd them to apple_sauce or whatever, he is welcome to.

Mike

4064. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356BC92A.4F63E235@NO.SPAM.emw.ericsson.se>
Source record: 100110

```
Louis Holleman wrote:
>
> On 26 May 1998 21:41:01, Geert Poels wrote:
> >Having used an Atari ST some years ago, I noticed a Dutch ST magazine.
> >I was very surprised to read a short review of TOS 6.0 ( (c) 1998) by
> >Atari Corp. ???
> >Also some new computer was mentioned 68040, up to 512 MB Ram, ... .
> >Since I didn't find anything on the web, I think I'll go out and buy it
> >unless somebody has some links to Atari Corp
> >
>
> Hi Geert,
>
> was that the Magazine from ACN? Just wrote about them....
> Oh Gawd, if it ain't the Tramiels, it will be ACN launching vapourware again...

Sounds like TOS 6 which the Milan guys are working on and the computer sounds
just like the computer Milan which the same guys are doing. I realy like this
Milan thingy and their webpae is excellent! One of the best and most interresting
I have found in a LONG time. I'm almost glad Atari Corp. is gone as Milan Computer
Gmbh looks to become what Atari Corp. should have been. If they continue like
this they will become the new Atari Corp, no doubt about that.

Take a look at: http://www.milan-computer.com/

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

4065. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Christer Gustavsson <christer.gustafsson@emw.ericsson.se>
Message-ID: <t1ghg2cgmls.fsf@emw.ericsson.se>
Source record: 100111

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:
> Well, I can read thoughts... no seriously I think I saw you lurking
> around down here where I work, there you had probably bee talking to Arne K
> or Lars D about SeeMacs or Macs or something. I guess it hadn't anything
> to do with oAESis though, which is a pitty. :-)

No, it didn't have anything to do with oAESis :-). So you work "down
there" then?

/Christer

4066. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356BD09B.3602568A@NO.SPAM.emw.ericsson.se>
Source record: 100112

Robert Schaffner wrote:
>
> In <356AA9F5.D14B1349@NO.SPAM.emw.ericsson.se> Magnus Kollberg wrote:
>
> >How can they compare a picture viewer/converter with Photoshop? Or is
> >SMURF much more than just a picture viewer? I thought it was.
>
> It's really more as a simple picture viewer.
> Specials: spectralize, solarize and much more
> Picture cut without background and some else..

Ehhh... doesn't sound like it compare to PhotoShop then. Sounds like
PhotoLine is a much better buy then as you can get it for only 99 DM
directly from ComputerInsel.

> Take a demo release ;-)
> It's great!

I will.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4067. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356BD22F.8E2C242F@NO.SPAM.emw.ericsson.se>
Source record: 100113

Louis Holleman wrote:

> In the meantime, Eric DaCunha focused my attention on yet another program,
> which I'm gonna fetch from a site, so Smurf is loosing my attention for the
> moment at least. That's the problem with modern stuff, I once tried out an AVI-

I guess you are talking about Digilab (or something similar) which does look very
interresting. It has got a few problems though and that is that it crashes
from time to time. I do belive it may has to do with that I use realtime moving
of windows and Digilab is not very fast on moving dialogs because of all those
nice looking dialogs with textured backgrounds. Looks nice but make the program
crash when you try to move dialogs and windows about. Also, they could work
a bit more on the interfaces.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

4068. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356BD2C9.498864D0@NO.SPAM.emw.ericsson.se>
Source record: 100114

```
Terry May wrote:
>
> Re: "SMURF, the true story.", guivol@esc.de scribbled the following on 26 May
> 98 @ 15:15:19:
>
> g> It's new to me that 1stGuide would support the GIF format ;-).
> g> 1stGuide deliberately does *not* support GIF because it's an
> g> obsolete format and is actually surpassed by PNG as portable
> g> graphics standard
>
> I've no doubt that PNG is the better format, but it's silly to call GIF
> obsolete when the web is filled with GIF pics and virtually no PNG pics. I
> guess you think VHS is obsolete compared to Beta, too.

Well Guido has some funny ideas. The lack of GIF support is a major setback
for 1st-guide if you ask me, but I do not expect it to change either.

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

4069. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356BD2FE.DB65CB1F@NO.SPAM.emw.ericsson.se>
Source record: 100115

```
Terry May wrote:
>
> Re: "SMURF, the true story.", Magnus Kollberg scribbled the following on 26
> May 98 @ 13:38:00:
>
> MK> Since when did 1ST-Guide load GIF pictures??? The latest version
> MK> I have seen is from the 10th of june 97.
>
> It loads it as a text file. :^)

:-)))))))))) Well I guess you can time that as well! :-

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

4070. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356BD61B.266BF131@NO.SPAM.emw.ericsson.se>
Source record: 100116

Christer Gustavsson wrote:

> No, it didn't have anything to do with oAESis :-). So you work "down
> there" then?

:-)

Well I'm sitting just a few room from Arne and Lars, if it were those you were visiting. I will say HI the next time I see you, or you could come by if you are down here.

BTW. Do you know if GNAT has been ported to MiNT?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4071. Re: Falcon and Iomega zip scsi 100mega

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Jacques Rypko <rypko@lal.in2p3.fr>
Message-ID: <356C3D52.789@lal.in2p3.fr>
Source record: 100117

hello !

I want to buy a zip Iomega scsi 100mega
to connect it to my Falcon.
I've got HDX and HINSTALL drivers.
Will the Falcon recognize the zip like an ordinary HD,
and it will ask me about format and name ?
Or I need special drivers ?
The Iomega society does not want to answer to my question !

thanks a lot,best regards RJ

4072. FS (UK): MegaST4 & Falcon030 with Developer Tools

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: grh@hinton.demon.co.uk
Message-ID: <B191A3B29668509FF3@0.0.0.0>
Source record: 100118
Cross-posted to: comp.sys.atari.st,comp.sys.atari.sy.tech

1) MegaST4, TOS 1.04, keyboard & mouse.
Fitted with AutoSwitch/OverScan for 25% more screen area on standard
monitor.
9600Bd Fax Modem included with Calfax software for Calamus output.
No monitor or hard drive.
Original Diskettes & Manuals:
XBoot 3
Diamond Back 2 + Diamond Edge
Ease
Kobold 2.5
Calamus + Fonts + Font Editor
Imagecopy 3
Fontkit Plus
MagiC
KAOSDesk
NVDI 3
Pure C
Interface + MyDials
Tempus 2
Avant Vector
Border Bundles
and more.
250 GBP the lot. No splitting.

2) Falcon030 TOS 4.04 4Mb, 65Mb internal hard drive. ScreenBlasterII.
Atari and VGA video adapters.
Complete with official Atari Developers documentation with *circuit
diagrams* and other difficult to obtain technical info.

XBoot 3
NVDI 3
MagiC 4
Extendos Pro + SCSI adapter cable
Ease
SpeedoGDOS
Kobold 2.5
DSPDebug + ASM56000
Pure C
Interface + MyDials
and more.
There are C sources and examples on the hd for full GEM applications
including DSP so this system would suit anybody interested in serious
development.
350 GBP the lot. No splitting.

(15" AOC multisync colour monitor if required 200 GBP)

Courier delivery within UK: 14 GBP

4073. Re: Atari ST on my Mac?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356BDF3B.48C11339@hol.REMOVE.THIS.fr>
Source record: 100119

Jason Walsh a ï¿½crit:
>
>
> Hi, I once had a STFM and it was stolen on me.
> I was then given a Wintel386 which served me well enough for a while, but
> I hated using MS. The monitor blew up and then I decided NO MORE!!!
>
> By this stage, the ST looked dead, and the falcon seemed to fail to take
> off. I bought a Macintosh to replace my Jackintosh.
>
> Anyway, it's good - very good - but I miss my ST. Is there an emulator
> available? I've tried www.emulation.net, but the ST emulator won't
> download & comes withour TOS roms.
>

That's all in the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4074. Re: Falcon and Iomega zip scsi 100mega

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356BE0A8.84E86D18@hol.REMOVE.THIS.fr>
Source record: 100120

```
Jacques Rypko a ï¿½crit:
>
> hello !
>
> I want to buy a zip Iomega scsi 100mega
> to connect it to my Falcon.
> I've got HDX and HINSTALL drivers.
> Will the Falcon recognize the zip like an ordinary HD,

Answered in the Quick FAQ (see below)
Rï¿½ponse dans le Quick FAQ (voir ci-dessous)

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4075. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: f.szymanski@euryale.ruhr.de
Message-ID: <6kgpda$l96$1@mail.schule.tmr.net>
Source record: 100121

Hello Magnus,

>I just wonder if anyone knows anything aboyut SMURF. SMURF is some kind
>of graphics program which they compare with PhotoShop.

>So does anyone know anything about it? A website somewhere telling
>abit about it? Any demo version to try?

You can try to get a demo version at: ftp://ftp.cs.tu-berlin.de

Tschuess,
Frank

4076. ISDN and Falcon/TT

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6kgoscmho1@news1.sol.no>
Source record: 100122

Is it possible to connect an ISDN external box to
the Falcon and TT? I intend to use this setup with
ASH emailer, Iconnect and Cab 2.6.

Pål Monstad
PM data

4077. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Christer Gustavsson <christer.gustafsson@emw.ericsson.se>
Message-ID: <t1g67isgevs.fsf@emw.ericsson.se>
Source record: 100123

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:
> Well I'm sitting just a few room from Arne and Lars, if it were those you
> were visiting. I will say HI the next time I see you, or you could come by
> if you are down here.

Ok... I'll probably be down there now and then, at least during the
rest of May and June.

> BTW. Do you know if GNAT has been ported to MiNT?

I don't think so, but I think there is a port for amiga so it should
be doable. You will have to cross compile the first time, though. When
I buy another disk I might try to build a cross compiler on my ppc and
play around a little.

/Christer

4078. Re: upgrading sh204

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <356bf4cb.179369930@ntserver>
Source record: 100124

rcain@zetnet.co.uk (Roger Cain) wrote:

>On 26 May 1998 20:39:05, tom wrote:
>>I have an SH204 hard drive with a 40 meg drive in it. Can anyone tell me
>>what I can replace the harddrive mechanism in it with? Does it need to
>>be an MFM or can I put in a scsi drive?
>>
>
>MFM (if you can find one!).

I just upgraded my old HDs to a newer one, so I have an ST251, ST4096,
and a 157N if you need them. The first two are 40 and 80 meg MFM
drives. I also have an OMTI RLL/SCSI converter I used with an ICD
STHA that got those drives up to 65 and 120 megs respectively.

Joe

4079. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896268249.16332.0.rover.c3adfca1@news.demon.nl>
Source record: 100125

On 27 May 1998 10:04:58, Magnus Kollberg wrote:
>Louis Holleman wrote:
>>
>> was that the Magazine from ACN? Just wrote about them....
>> Oh Gawd, if it ain't the Tramiels, it will be ACN launching vapourware again...
>
>Sounds like TOS 6 which the Milan guys are working on and the computer sounds
>just like the computer Milan which the same guys are doing. I realy like this
>Milan thingy and their webpae is excellent! One of the best and most interresting
>I have found in a LONG time. I'm almost glad Atari Corp. is gone as Milan Computer
>Gmbh looks to become what Atari Corp. should have been. If they continue like
>this they will become the new Atari Corp, no doubt about that.
>
>Take a look at: http://www.milan-computer.com/
>
Hi Magnus,

tks for that URL. I once tried out something like ...www.milan.de and got to a site alright, but nothing on what I was looking for... will give it a try again.

The main point of my posting was this miserable way of "bringing news" by these ACN people. About two years ago they created some "shock" by coming up with an article about "some Atari people having been working secretly on new hardware", referring to it as the "Atari Microbox", telling their readers they'd "seen documents/photographs of the hardware but had been threathened by Atari NOT to release these".... in fact it turned out to be even older information about the "then new Sparrow stuff".
So now they're previewing TOS 6.00 "from Atari Co"...???

I recall some time ago they reviewed the "all new Papillon 2.5", which (quote again) "was able to run in 24 bit colour instead of only 256 colors"; so I grabbed the demo from ASH's site and found it didn't run in Truecolor!!!

Lots of their information is misinformation, lots of it is plain bullshit.

Apart from that I came across this info about their way of handling Gemulator.

Referring to yet another posting: I recall ST stood for Sixteen/Thirtytwo, the processor being 32 bit, the external stuff (bus? etc) being 16 bit.
So the TT was Thirtytwo/Thirtytwo, being 32 bit completely.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |

```
| http://www.holleman.demon.nl |
---------------------------------

--
```

4080. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896268244.16332.0.rover.c3adfca1@news.demon.nl>
Source record: 100126

On 27 May 1998 00:31:02, Paavo Hartikainen wrote:
>On Tue, 26 May 1998, Magnus Kollberg wrote:
>
>> Since when did 1ST-Guide load GIF pictures??? The latest version I have
>> seen is from the 10th of june 97.
>
>And how about also testing PNG's also with GEM-View?
>
>If you do not have the modules, I can send them to you. Should be
>available on FTP sites as well.
>
Hi Paavo,

well, if you can give me a URL of FTP site, I go fishing myself. Just checked
again my version, it's 3.17 (was that the latest one?)

Kiitos,

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

4081. Re: Bahahahahaha

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <356c03e9.0@diana.idirect.com>
Source record: 100127

On 27 May 1998 08:05:36, Michael Grove wrote:
>On 27 May 98 03:32:14 G, Daniel L. Dreibelbis wrote:
>>On 26 May 1998 21:55:22, sinclair2246@my-dejanews.com (The Idiot
>>Forever Known as Sinclap) wrote:
>>
>> <usual mindless MCIBTYC drivel snipped>
>>
>> look, folks, the sewers are backing up again!
>
>How did this get cross posted over here? I kind of like to leave these
>discussions in the .adv group. If Peter wishes to fwd them to
>apple_sauce or whatever, he is welcome to.

obviously his anger at being made a fool of AGAIN has led him to cross-post his last message to just about every computer-related USENET group in a pathetic attempt to smear me (if you'll notice in the header of his last message, he sent the same message to comp.sys.amiga.advocacy and comp.sys.mac.advocacy) - which. BTW, is in violation of section 2.9 of his user agreement with Earthlink (it states that he can't post off-topic subjects in chartered USENET groups), which adopts a zero-tolerance policy towards such behaviour, as well as a violation of any agreements he has with DejaNews to post with.

In any case, I've gone to a number of the newsgroups and apologized for the intrusion.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

4082. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356C0453.4565E0A6@NO.SPAM.emw.ericsson.se>
Source record: 100128

Louis Holleman wrote:

Hi,

> The main point of my posting was this miserable way of "bringing news" by these
> ACN people. About two years ago they created some "shock" by coming up with an
> article about "some Atari people having been working secretly on new hardware",
> referring to it as the "Atari Microbox", telling their readers they'd "seen
> documents/photographs of the hardware but had been threathened by Atari NOT to
> release these".... in fact it turned out to be even older information about the
> "then new Sparrow stuff".

There is actaully two "Falcon" project from Atari which were never released.
Both sounded rather nice. One was the MicroBox and the other was the Falcon040.
Both reached prototype level and some prototypes are even floating around. To
bad Atari never finished them and released them. They both looked great and
had good specs at that time.

The best rumour were TOS running on a IBM PPC computer.

> So now they're previewing TOS 6.00 "from Atari Co"...???

Well, it's not very easy to write news about Atari development nowdays so I
guess they take whatever they can get.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

4083. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356C0561.47241443@NO.SPAM.emw.ericsson.se>
Source record: 100129

Nicholas Bales wrote:

> > Also some new computer was mentioned 68040, up to 512 MB Ram, ...
>
> The Milan, will be either 040 or 060 powered, have standard PCI slots.

I doubt the availability of a 060 Milan as Phase5 currently doesn't
deliver any 060 accelerators for the Amiga as there are no CPU to buy.

Also Wizztronics say that they will release a 060 computer but it's
realy hard to do that when there are no 060 CPU to buy!

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4084. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356C0638.72208807@NO.SPAM.emw.ericsson.se>
Source record: 100130

Christer Gustavsson wrote:

> > BTW. Do you know if GNAT has been ported to MiNT?
>
> I don't think so, but I think there is a port for amiga so it should
> be doable. You will have to cross compile the first time, though. When
> I buy another disk I might try to build a cross compiler on my ppc and
> play around a little.

Well, doesn't sound like a job for me.... but it would be nice to have a
Ada compiler on Atari. A native version of TOS/MiNT on PPC would be nice.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4085. Re: ST software in Windows?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <896273015.781203@tornado.itea.ntnu.no>
Source record: 100131
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In comp.sys.atari.st.tech Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
wrote:

> Wasn't it just "SixTeen" for the ST and "ThirtyTwo" for the TT as
> the ST was a 16-bit computer and the TT a 32-bit? Not that it
> realy matters....

The ST has a 32 bit 68000 with a 16 bit databus, hence the term
"Sixteen/Thirtytwo", while the TT has a 32 bit 68030 with 32 bit
databuss ("Thirtytwo/Thirtytwo").

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4086. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <6kh6g2$l3p$1@ns1.sols.net>
Source record: 100132

On 24 May 1998 08:17:10, Charles Silver wrote:

>Yo Dude, use this (if MTU=1500 in dial.scr) in your default's instead of
>what you posted:
>
>ALLOCMEM = 300000
>TCP_PORT = 1024
>MSS = 1460
>RCV_WND = 2920
>DEF_RTT = 60
>DEF_TTL = 128
>TCP_ICMP = 1
>

Yo Charles...Thanks for sending this information.
I changed my settings to the ones above and it seems to double my
overall speed now.

However the STing TCP.STX and UDP.STX that was released before the
ones that is on Peter's Web Page now seem to be faster.
TCP.STX 10707
UDP.STX 4878
These are the ones that seem to give the best results for me.

>
>Sure, you're setup is probably dropping to 19200 baud ;)

The computer to modem and modem to ISP speed is getting me confused.
What ever I set the Serial CPX baud rate to is what shows up when I
connect to my ISP. So how does one know what the actual modem to
ISP speed is?

Does the Serial CPX set both of these at the same time?

>
>With earier versions of STinG, 115200 was not stable, but that's ancient
>history. I have no problems with a 56Flex at 115200 using STinG on my Falcon,
>except my phone lines drop me to v34 (33600 baud). I do get the compresson
>to kick in, however, so I can get downloads with CAB v2.5 up to 7000cps
>(nominal) with one of my ISP's. That's the equivalent of 56k baud. My
>home wiring is thirty years old. To get 56k to work properly you need to
>be within 2 miles of a SO (switching office). Nasty, eh? Ahhh, your using
>HSModem v7, right? drivn.prg, scc.prg, sting.prg in that order LAST in your
>auto folder? I set the buffers in scc.prg to 4096, but I don't think that's
>your problem. If you can't decent downloads with this info, I'll "Optimize"
>STinG for your ISP so that it "smokes" on the Net as it should.

I went back and set the buffers in scc.prg to 4096 also. I do notice a big increase with Cab v.2.5. I will have to do some more testing though to see just how much of an increase I have now with other Net programs.
I'll e-mail/post the results after I do some more testing. I want to find out what my average is for downloading software with Cab and etc. with these new settings.

Thanks for your help with this.
phantomm@eastky.net

4087. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: firebird@noln.com
Message-ID: <firebird-2705980926240001@pm1-25.shscomputer.com>
Source record: 100133

In article <356BD61B.266BF131@NO.SPAM.emw.ericsson.se>, Magnus Kollberg
<magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:

> Christer Gustavsson wrote:
>
> > No, it didn't have anything to do with oAESis :-). So you work "down
> > there" then?
>
> :-)
>
> Well I'm sitting just a few room from Arne and Lars, if it were those you
> were visiting. I will say HI the next time I see you, or you could come by
> if you are down here.
>
> BTW. Do you know if GNAT has been ported to MiNT?
>
> //Magnus Kollberg
> --
> +--+
> | http://www.geocities.com/SiliconValley/Way/5132/ |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +--+

With all due respect to both the atari and amiga platforms when I
originally wrote Amiga/Atari users unite , I meant a cross development
library since there are programming languages that are the same for both.
It would be nice and beneficial to both platforms for any software written
on one system to be easily ported to the other using extensive libraries.
Having the best of both worlds respecting the differences and similarities
of both systems. I remember when it was this way, now we need it more than
ever to compete against the Wintel dominance.

Garland Sexton
firebird@noln.com

--
Garland Sexton firebird@noln.com
Atari 520ST, 1040STE, Powermac 6360

4088. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: Christer Gustavsson <christer.gustafsson@emw.ericsson.se>
Message-ID: <t1gyavng80u.fsf@emw.ericsson.se>
Source record: 100134

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:
> Well, doesn't sound like a job for me.... but it would be nice to have a
> Ada compiler on Atari. A native version of TOS/MiNT on PPC would be nice.

It's a NoCrew project, if you know those :-]

/Christer

4089. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: firebird@noln.com
Message-ID: <firebird-2705980940060001@pm1-25.shscomputer.com>
Source record: 100135

In article <356BC92A.4F63E235@NO.SPAM.emw.ericsson.se>, Magnus Kollberg
<magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:

> Louis Holleman wrote:
> >
> > On 26 May 1998 21:41:01, Geert Poels wrote:
> > >Having used an Atari ST some years ago, I noticed a Dutch ST magazine.
> > >I was very surprised to read a short review of TOS 6.0 ((c) 1998) by
> > >Atari Corp. ???
> > >Also some new computer was mentioned 68040, up to 512 MB Ram, ...
> > >Since I didn't find anything on the web, I think I'll go out and buy it
> > >unless somebody has some links to Atari Corp
> > >
> >
> > Hi Geert,
> >
> > was that the Magazine from ACN? Just wrote about them....
> > Oh Gawd, if it ain't the Tramiels, it will be ACN launching vapourware
again...
>
> Sounds like TOS 6 which the Milan guys are working on and the computer sounds
> just like the computer Milan which the same guys are doing. I realy like this
> Milan thingy and their webpae is excellent! One of the best and most
interresting
> I have found in a LONG time. I'm almost glad Atari Corp. is gone as
Milan Computer
> Gmbh looks to become what Atari Corp. should have been. If they continue like
> this they will become the new Atari Corp, no doubt about that.
>
> Take a look at: http://www.milan-computer.com/
>
> //Magnus Kollberg
> --
> +--+
> | http://www.geocities.com/SiliconValley/Way/5132/ |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +--+

The milan is very impressive indeed. I have read that they plan to use the
68060 later this year and are also working on a PowerPc version as well. I
plan to buy one myself as soon as they release the name of the dealer in
the U.S. who will carry it. However I am not happy that Atari is gone. I
would like to see Atari release new computers as well if Hasbro would let
them, but I would want them to honor and support any compatible such as
the Hades, Medusa, DirecT40/T60, and Milan. Apple and the Amiga also have

compatibles, I would have expected Atari to do the same. The Milan looks like it could be the system to bring back the idea of" power without the price". I would still like to see the Phenix falcon compatible released as well. The more systems and emulators to run Atari software the better since it should bring back some of the best developers of hardware and software.

Garland Sexton
firebird@noln.com

--
Garland Sexton firebird@noln.com
Atari 520ST, 1040STE, Powermac 6360

4090. Re: The Nordic Atari Show 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6kh9fimrn4@news.campus.mci.net>
Source record: 100136

On 27 May 1998 01:02:52, Paavo Hartikainen wrote:

]-I will be there...
]-
]-I have been trying to buy N.AES for a _long_ time. I would really
]-appreciate if some Atari dealer would be able to sell me one at NAS.
]-
]-Of course I am looking forward to buy/register other software if I can
]-afford to, but N.AES has the highest priority right now. Newest released
]-version, of course.
]-
]-Maybe I should contact dealers that will be there and make sure that they
]-at least know what I need? If they cannot help, maybe some nice person
]-could help me.

You and me both, brother! Geez, I'd kill to be able to buy N.AES here
in the United States... ;(

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4091. Re: Homa Systems/Movie Player

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6kh9o0mrn5@news.campus.mci.net>
Source record: 100137

On 26 May 98 20:04:46, Harry Sideras wrote:
]-*Hi Ronald*, on 22 May 98 you wrote: ...respect, brethren
]- t>
]- t> Has anybody been able to get in touch with Nima Montaser at Homa
]- t> Systems House? I registered Movie Player quite some time ago and
]- t> since then I've sent numerous E-mails to Nima about updating my
]- t> registered version of Movie Player to the latest version. So far,
]- t> I've not got any replies... Can anybody help? Thanks! ;-)
]-
]-In short, no.
]-
]-But I've just registered this myself with Antony Lacey in England, and
]-received v2.76 registered and v2.86 unregistered. What version are you
]-trying to get atm?

Hi Harry! Well, I was hoping I'd just be able to send Nima the money,
and get the latest version...Thats what I did the first time I registered
M-Player. I did finally get an E-mail from Nima, but now he recommends
registering directly with the author. Of course, this gets problematic
once you go out of your own countries borders... ;(

BTW, it seems the E-mail address that he used in this last E-mail to me
was different than the one I had been trying to send to (but they didn't
bounce) so maybe that was why he didn't reply...

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4092. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3289_outrider@lvdi.net>
Source record: 100138

Re: "SMURF, the true story.", Magnus Kollberg scribbled the following on 27 May 98 @ 10:46:01:

MK> Well Guido has some funny ideas. The lack of GIF support is a
MK> major setback for 1st-guide if you ask me, but I do not expect
MK> it to change either.

There are other solutions, such as Imagecopy, Speed of Light, and the Apex viewers, so it's not that big of a deal.

* LED v1.51 * "Oh my God! They killed Magnus! You Bastards!"
--

Terry May - Las Vegas, NV

4093. FS or FT: Atari STe stuff

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-2705981150150001@portland15.portland.com>
Source record: 100139

Hello all,

I have some Atari STe/ST items for sale. They are:

1040 STe with 4 megs of RAM, TOS 1.62
SM124 Monochrome monitor
ICD AdSCSI adapter with cable, disk and manual

I'd like to either sell these items or possibly trade for an Atari
emulator (preferably Magic PC or Gemulator 97/98 for the PC).

I have no problem breaking this package up.

E-mail if interested.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

4094. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IE2PBGBTUP@data.rhein-main.de>
Source record: 100140

In <356C0453.4565E0A6@NO.SPAM.emw.ericsson.se> Magnus Kollberg wrote:

>There is actaully two "Falcon" project from Atari which were never released.
>Both sounded rather nice. One was the MicroBox and the other was the Falcon040.
>Both reached prototype level and some prototypes are even floating around. To
>bad Atari never finished them and released them. They both looked great and
>had good specs at that time.

And nobody have the mind to follow that..
I wish i can get a new machine (falcon like)

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

4095. Re: internal scsii install?

Newsgroup: comp.sys.atari.st
Date: 1998-05-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IE2PBGBWUP@data.rhein-main.de>
Source record: 100141

In <896225537.646855@nn1> "Claes Holmerup" wrote:

>>SCSI hard drive, while the Atari Falcons
>>used an internal IDE drive?
>
>Only the C-lab Falcon MKII have internal 2.5" SCSI drives as standard. In

ROTFL..

A 'standard' with a 'Y' scsi bus, if you like to connect external scsi devives..
'Homebrewed' sounds better :->

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

4096. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356D2144.66FB462D@NO.SPAM.emw.ericsson.se>
Source record: 99942

Garland Sexton wrote:

> The milan is very impressive indeed. I have read that they plan to use the
> 68060 later this year and are also working on a PowerPc version as well. I

PowerPC??? Sure? That would be nice if it's true. Maybe a Milan with both a
PPC and 040 as on the Amiga accelerators to let you run old software on the
040 and new on the PPC. Regarding the 060 there might be problems as there
apparently isn't possible to buy 060 CPUs from Motorola, atleast Phase5
can't do it for their Amiga cards. Well, I belive it when I sees it.

> plan to buy one myself as soon as they release the name of the dealer in
> the U.S. who will carry it. However I am not happy that Atari is gone. I
> would like to see Atari release new computers as well if Hasbro would let
> them, but I would want them to honor and support any compatible such as
> the Hades, Medusa, DirecT40/T60, and Milan. Apple and the Amiga also have

Well I don't realy care if the company Atari exist or not as long as Milan
Computer Gmbh does a good job.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

4097. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Christer Gustavsson <christer.gustafsson@emw.ericsson.se>
Message-ID: <t1gn2c2g5g9.fsf@emw.ericsson.se>
Source record: 99943

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:
> So someone is working on it? Cool. I thought NoCrew didn't do much, or anything,
> on the Atari these days.

That's what I meant by a NoCrew project... :-/

/Christer

4098. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356D21C8.906A7065@NO.SPAM.emw.ericsson.se>
Source record: 99944

Keith Scroggins wrote:
>
> Magnus Kollberg (magnus.kollbergl@NO.SPAM.emw.ericsson.se) wrote:
>
> : I doubt the availability of a 060 Milan as Phase5 currently doesn't
> : deliver any 060 accelerators for the Amiga as there are no CPU to buy.
>
> Rumor has it that there is a shortage of 060s cause Motorola is designing
> a faster one to replace the previous version. Lets hope thats the case!

Well that would be nice, but I doubt it. They have their new ColdFire
family which is replacing the 68k family but only the first CPU from
this family is 68k compatible. It could ofcourse be an alternative for
the Milan to change architecture in the future.

//Magnus kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

4099. Re: The Nordic Atari Show 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356D25D0.99A227B4@NO.SPAM.emw.ericsson.se>
Source record: 99945

J Kock wrote:
>
> On Wed, 27 May 1998 20:03:02 +0200 (MET DST), tos4ever@ping.be (Martin "Nightowl"
> Byttebier) wrote:
>
> >It's official now. I surely will visite NAS. I only need to find a
> >reasonable priced hotel. The hotels seems to be rather expensive.
> >Are there other points of interest in/around Gothenburg?
> >I bring my kid with. Is there some kind of amusement park nearby?
> >
>
> Yes! One of the biggest amusement parks in Sweden is located in Gothenburg.
> Its called "Lisseberg". And there is a hotel right across the street, but its rather
> expensive :-/

It's called "Liseberg" not "Lisseberg". ;-)
I think it's even one of europes biggest amusement parks, atleast north europes
biggest. I guess Disney Land in france is bigger. :-)

There are lots of hotels in Gothenburg but there is also youth hostels which are
cheap. Some are good and some are better. I don't know where you can find them,
but try (for youth hostels):

http://www.stfturist.se/ or

http://www.stfturist.se/vandrarh/GSearchResults.asp?ID=Gï¿½teborg

It's all in swedish but there are telphone numbers to call. It might be hard
to get a hotel room as Volvo has reserved most of them this summer. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

4100. Re: ST software in Windows?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <356d0e57.1043347@news.tmisnet.com>
Source record: 99946

On 27 May 1998 17:17:22 GMT, nameerf@flash.net (Michael and Nicole Freeman) wrote:
>I had always heard that it was "16/32" because the 68000 was a 32 bit >processor, but Atari ran it on a 16 bit bus. When the TT came out, I >just assumed it was "32/32" because of it's 32 bit bus. At least that >was what was reported in STart Magazine way back when.

What would they have called it if they'd used a
68008 -- a 32-bit processor with an 8-bit data bus?
(Yup -- four fetches per word!) Bonus points
awarded if you can avoid any "phone home" comments.

BTW: Sir Clive Sinclair used it in his "QL" computer.

-- George Crissman
-- strads@tmisnet.com

No, I don't know why I brought this up.

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4101. Re: internal scsii install?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <356d0c58.531458@news.tmisnet.com>
Source record: 99947

On Tue, 26 May 1998 23:46:53 +0200, "Claes Holmerup"
<claes.holmerup@mailbox.swipnet.se> wrote:

>Hi George,
> All Falcons, including all the C-lab models,
>have a connector for an internal 2.5" IDE-drive,
>so if you can find the space for them, you can
>use both IDE and SCSI internally.
>
>Best regards,

Now THAT sounds like a fun project!

-- George

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4102. Re: ST software in Windows?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <6kjap7$a9h$1@newshost.comnet.co.nz>
Source record: 99948

George Crissman (strads@tmisnet.com) wrote in comp.sys.atari.st:
> nameerf@flash.net (Michael and Nicole Freeman) wrote:
> >I had always heard that it was "16/32" because the 68000 was a 32 bit
> >processor, but Atari ran it on a 16 bit bus. When the TT came out, I
> >just assumed it was "32/32" because of it's 32 bit bus. At least that
> >was what was reported in STart Magazine way back when.

The 68000 data bus and ALU were 16 bits wide. The CPU had enough "brains"
to fetch two 16 bit words when a 32 bit value was needed.

The instruction length in the 68k family is 16 bit (or integral multiples
thereof)

The first 32 bit 68k processor was the 68020 (1985). The 68000 (1979) and
68010 (1982) were 16 bit.

> What would they have called it if they'd used a
> 68008 -- a 32-bit processor with an 8-bit data bus?
> (Yup -- four fetches per word!) Bonus points
> awarded if you can avoid any "phone home" comments.

Depending on where you were educated, a "word" in computer terms would
mean ALU width or data bus width. I prefer the former (ALU width), which
determines the maximum amount of data the CPU can process in one go.

In this case, the 68000 was a 16 bit CPU with 16 bit ALU and data bus, but
with a 24 bit address bus (a 16 meg *physical* RAM limit). (In reality 23
bits, as byte fetches/writes used a separate pin to specify which byte of
the word was being acted upon)

The 68008 was a "budget" 68000 with 8 bit data bus, 20 bit address bus (a
one meg *physical* RAM limit). I *think* the ALU was 8 bit (must reread
the comp.sys.68k FAQ to confirm this)

> No, I don't know why I brought this up.

And I don't know why I followed this up

--

All email sent to my inca address will fail, however I can now be
contacted via an intermediary : gem at tos pl net. I would like to
apologise to the genuine respondents that this may inconvenience.

4103. Re: Binary file attachment

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kjc4krts1@roch.zetnet.co.uk>
Source record: 99949

On 27 May 98 22:48:14 G, Mark Simpson wrote:
>I tried to attach a binarry file to e-mail i was sending to a freind.
>If I select "none" as the encoding choice, and then select edit, it
>tries to place the binary file in the editor as a text file, (which
>doesn't work). If I try to edit my mail first, and then attach an
>un-encoded binary file, I'm cant select a file to attach. If I try to
>send a binary file without any letter along with it (un-encoded), it
>tries to send it, and then during the sending process the program
>crashes (68000 exception).
>
>Is there a trick to this that I'm missing or what?

Yes and yes!

You cannot send binary over a mail channel as it contains
non-printable characters which upset the server (as you've noticed}.
The only time 'None' makes sense is if the Attached file is text only.

Do this:

At the first Post/Followup dialogue select MIME or UUE depending on
the capability of the recipient. You will usually find that MIME is
the best choice as not all PC systems can cope with UUE.

Click in 'Attached file@ to select the binary you want to send.

After filling in any other fields you require ckick 'Edit'. There will
be a busy period during which the binary will be encoded and stuck in
the message you want to send.

The mail including the encoded binary will then be dispalyed and you
can stick any accompanying message at the beginning (preferably) or
end.

Proceed as usual for 'Save', 'Quit', 'Queue/Send'.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4104. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356D4410.668FDFC3@NO.SPAM.emw.ericsson.se>
Source record: 99950

```
Christer Gustavsson wrote:
>
> Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:
> > So someone is working on it? Cool. I thought NoCrew didn't do much, or anything,
> > on the Atari these days.
>
> That's what I meant by a NoCrew project... :-/

To bad.

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

4105. DTM Converter gesucht

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: aegaa@cluster.urz.uni-halle.de
Message-ID: <6kjfpj$g3q$3@mlucom4.urz.uni-halle.de>
Source record: 99951

Hallo,

ich habe noch ein paar DTM's aus meiner Falconzeit rumliegen und suche nun
verzweifelt irgendetwas, das *.DTM's entweder:
1) auf meinem PC abspielt (SB32)
oder
2) in *.XM, MIDI oder am besten ein *.RAW-Sample konvertiert
Ich bin fuer jeden Hinweis dankbar.

S. Koehler

4106. Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6kjlbh$cc5$1@irk.zetnet.co.uk>
Source record: 99952

Hi Atari people,

I am stuck! I'm planning a move to Papyrus as my word/document processor from Pagestream, which is good but a little slow on the printing and screen updating side. I downloaded the Demo copy of Papyrus 5 from Hisoft' web page and started playing.

When I print out the reults of my experimentations a very strange and frustrating thing is happening. Papyrus seems to randomly exchange the letter d for the letterb. there is no pattern or obvious reason for this but still it persists.

I am using a Falcon with Nemesis board, 14Mb RAM, MagiC V4, NVDI V4. I have tried it with a bare system (and Nemesis disabled) but the problem persists.

Anyone seen or heard of this one? It's a shame because Papyrus looks good!! It works really quickly and prints out about twice as fast as Pagestream with the added bonus of GDOS support.

Help Appreciated as always :))

Regards

James K Pirie.

4107. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356D5A6A.4D232A98@hol.REMOVE.THIS.fr>
Source record: 99953

James K. Pirie a ï¿½crit:
>
> Hi Atari people,
>
> When I print out the reults of my experimentations a very strange and
> frustrating thing is happening. Papyrus seems to randomly exchange the
> letter d for the letterb. there is no pattern or obvious reason for
> this but still it persists.
>

I think that's a demo "feature", just to make it unusable enough while
you can still test print quality and import features.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4108. Re: DTM Converter gesucht

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <356D5E60.B888DEBF@france2.fr>
Source record: 99954

koehler wrote:

> Hallo,
>
> ich habe noch ein paar DTM's aus meiner Falconzeit rumliegen und suche nun
> verzweifelt irgendetwas, das *.DTM's entweder:
> 1) auf meinem PC abspielt (SB32)
> oder
> 2) in *.XM, MIDI oder am besten ein *.RAW-Sample konvertiert
> Ich bin fuer jeden Hinweis dankbar.
>
> S. Koehler

??? You are in an english newsgroup so please, don't forget to send your message in ENGLISH....i'm french, and don't speak english very well BUT i try to write in english ;-)

Did you like that i write like this:

Tu es dans un groupe de discussion en angalis, n'oublie pas d'envoyer tes messages en anglais...Je suis Francais, et je ne parle pas tres bien l'anglais mais j'essaye d'ecrire en anglais ;-)

did you saw differences ?? So if you expect somes helps....In English PLEASE ;-))

4109. Re: HTML

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9wwb6sgn9.fsf@se.bel.alcatel.be>
Source record: 99955

marksimp@frying spam in the can.com (Mark Simpson) writes:

> Is there someplace where I can find out what parts of HTML 3.0/3.2
> that CAB 2.5 supports and doesn't support? Also what netscape
> extensions it does/does not support?

Do a web search for the "browsercaps" project.

--

Chris Gray

4110. Re: Floppy transfer - Win95 to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: cwesterh@dds.nl
Message-ID: <356d60fd.23769754@news.utrecht.nl.net>
Source record: 99956

On Wed, 27 May 1998 22:25:47 -0400, "Stephen" <MtnAirGrp@citynet.net>
wrote:

>I'm having difficulty using DD(720k) disks between my Win95 machine and my
>Atari. Both machines read the disks but the Atari will not access any files
>written by the Win95 machine.
>
>I use the Win95 machine to download Atari files and utilities.
>
>Stephen
>
>

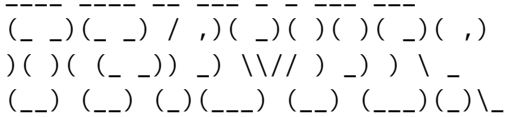
In my experience you have to save the files under DOS. Not a DOS-box,
but exit Windows (also with 3.x) and save it to floppy from there. If
you do it otherwise there is something done with the FAT. Maybe a
smart guy will write something to bypass it? It would be nicer to work
with the filemanager.

Cecil Westerhoff.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.



4111. Re: ATARI TO MAC MIDI COVERSION - Sugeestions Please

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: nebula@wavefront.com
Message-ID: <nebula-2805980825450001@205.198.126.137>
Source record: 99957

Actually, I had to format my floppies on the PC rather than the Mac.

> 1- Format some DD disks on the mac in MS-DOS format (720K).
> 2- Save them as standard midi files from the ST onto these disks.
> 3- Import the standard midi files from these disks onto the Mac.
>
> How complicated did you think it could be ?
>
> Cheers,
> Nick
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ====================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4112. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz8pvgyttm0.fsf@sara.lysator.liu.se>
Source record: 99958

firebird@noln.com (Garland Sexton) writes:

> With all due respect to both the atari and amiga platforms when I
> originally wrote Amiga/Atari users unite , I meant a cross development
> library since there are programming languages that are the same for both.
> It would be nice and beneficial to both platforms for any software written
> on one system to be easily ported to the other using extensive libraries.
> Having the best of both worlds respecting the differences and similarities
> of both systems. I remember when it was this way, now we need it more than
> ever to compete against the Wintel dominance.

There is such a system, it's called Linux.

Tomas - tomas[@.]nocrew.org

4113. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Jouni Alkio <alkio@hkkk.fi>
Message-ID: <6kjnhj$th4$1@learnet.freenet.hut.fi>
Source record: 99959

Ross MacIver wrote in message <356bc48a83bce0@game-master.com>...
>on Tue 26-05-98 13:09 Dwight Sirls wrote:
>
>>Opinions on the most solid, user friendly, and versatile sequencer for
>>the Atari 1040st.
>
>Most solid and versatile : KCS Omega by Dr. T

I have done a complete CD with KCS Omega II and would say it is pretty
solid. It has crashed while changing modes (track/sequence/song), though.

>
>Not really the most user friendly.

Yep, it is annoying that you have to switch between different modes while
putting the song together. Also, choosing options usually pauses the
playback.

I have upgraded to a Falcon and also got the Notator Logic (v. 2.5). It is
also very versatile and I like the fact that you can change things while the
music is playing. I think that Logic might be a bit too slow (screen
refresh) on a standard ST (get Notator SL instead) - it runs fine on the
Falcon, though.

I have also checked out Cubase but I like Logic more because you can
customize your working enviroment.

To sum up: KCS Omega II - cheap (no dongles needed), versatile (even
"exotic") but hard to use.
Cubase - solid, relatively easy to use, not as versatile
as Logic or Omega.
Logic - ease of use between Cubase and KCS, versatile,
customizable.
(I haven't tried Notator or Creator)

Logic Atari v. 2.5 is just about the same MIDI-wise as
the newest versions of Logic for Mac or PC.
And some say the timing is better on the Atari.

Greetings, Jouni

>
>--
>Ross MacIver - Montreal, Canada
>rosco@game-master.com

4114. Re: DTM Converter gesucht

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: aegaa@cluster.urz.uni-halle.de
Message-ID: <6kjr70jhr1@mlucom4.urz.uni-halle.de>
Source record: 99960

Laurent FAVARD (l.favard@france2.fr) wrote:

: koehler wrote:

: > Hallo,
: > ich habe noch ein paar DTM's aus meiner Falconzeit rumliegen und suche nun
: > ...
: > S. Koehler

: ??? You are in an english newsgroup so please, don't forget to send your
: message in ENGLISH....i'm french, and don't speak english very well BUT i try
: to write in english ;-)

Ooops, I've overseen that. I did post the message to some german maus.* groups
too. I thought I had only those maus.de-groups in the list -> sorry.

: Did you like that i write like this:

: Tu es dans un groupe de discussion en angalis, n'oublie pas d'envoyer tes
: messages en anglais...Je suis Francais, et je ne parle pas tres bien l'anglais
: mais j'essaye d'ecrire en anglais ;-)

Accepte! Il etait mon erreur.

Well, I hope the line above is constructed correctly, 'coz I only had a
french->german dictionary and never learned your great language at school :-)

Now, my posting (in english):

I still have some DTM's from my ATARI F030 time. Now I've no possibility to
listen to them. I am hardly looking for some program that:
- either plays DTM's on my PC
- or converts the DTM's to somewhat different (*.XM, MIDI, maybe a raw sample)

Thanx (and sorry for the language thing),
S. Koehler

4115. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356D6D94.A176D26@NO.SPAM.emw.ericsson.se>
Source record: 99961

James K. Pirie wrote:

> When I print out the reults of my experimentations a very strange and
> frustrating thing is happening. Papyrus seems to randomly exchange the
> letter d for the letterb. there is no pattern or obvious reason for
> this but still it persists.

It's becuase it's a demo you know. :-)
The real thing doesn't do anything like this.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4116. PH Player 4.4 - Plays MIDI via DMA

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6kja62$am@usenet.pa.dec.com>
Source record: 99962

```
Latest release of PH Player 4.4 can be obtained from:
http://probehouse.home.ml.org
http://www.geocities.com/SiliconValley/6880/phsw.html

PH Player is a DMA sample player which supports most major sample format &
playback frequencies. Read all about it by visiting the website above.

New in this version:
* Play MIDI files via DMA using GUS patches.
* Some bug fixes.

Regards
William
```

4117. Gribnif Software's 10th Anniversary Sale Ends May 31st

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: gribnif@pair.com
Message-ID: <gribnif-2805981053160001@wilga.mtholyoke.edu>
Source record: 99963

Just a reminder that our 10th Anniversary Sale, which includes discounts of up to 50% on early all of our products, ends May 31st. Stop by our Web site at www.pair.com/gribnif for more info.

By the way, if you viewed the pricing page with CAB earlier in the month, you may want to stop back. The pricing table was not lined up correctly, but this has since been worked around.

Dan Wilga Tel/Fax: (413) 532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

4118. Re: cookies

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: dipching@ping.be
Message-ID: <356d0638427a00@ping.be>
Source record: 99964

on Thu 28-05-98 03:11 Dennis Bishop wrote:

>Once more, I asked this over the weekend, so once more, does CAB
>support 'cookies'?

The soon to be released 2.7 CAB will support them.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4119. Re: DTM Converter gesucht

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: dipching@ping.be
Message-ID: <356d9060431dd1@ping.be>
Source record: 99965

on Thu 28-05-98 14:53 Laurent FAVARD wrote:

>Tu es dans un groupe de discussion en angalis,
^^^^^^^
Is this a new language ? From which country does it come ?

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4120. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3323_outrider@lvdi.net>
Source record: 99966

Re: "Fine Tuning STing", csilver@Puke.On.Spammers.com scribbled the following
on 28 May 98 @ 10:34:29:

c> Thanks for the input. "Is the glass half empty or half full?" I
c> try never to recommend anything that I don't use myself. I use
c> singleTOS(4.04)/STinG or MultiTOS/MiNT/STiK. AFAIK, a baud rate of
c> 115k2 doesn't cause me any problems. If you have a 56k Modem and a
c> 56k supported ISP, you'll be cutting off any compression by using
c> 57k6. This was explained here before. IIRC, it was recommended, if
c> possible, to use a serial port baud rate 2x-4x above your modems
c> listed baud. I'm not an modem expert, by any means, so I defer to
c> other's. However, I'll give it a try and see.

Oh, I agree that 115k2 is preferable, if your system can handle it. Mine
can't. But it also has to do with what kind of programs you have in memory,
what comm programs you're using, what res you're working in, etc., so your
mileage may vary.

c> BTW, where do you get these quotes? You seem to have a lot good
c> one's <g>.

I pick them up from many different places (e.g. TV, messages, the web, the
newspaper, etc.).

* LED v1.51 * "Undercover you could even be the man on the moon."
--

Terry May - Las Vegas, NV

4121. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: firebird@noln.com
Message-ID: <firebird-2805981258320001@pm2-01.shscomputer.com>
Source record: 99967

In article <yz8pvgyttm0.fsf@sara.lysator.liu.se>, Tomas Berndtsson
<tomas@nocrew.org> wrote:

> firebird@noln.com (Garland Sexton) writes:
>
> > With all due respect to both the atari and amiga platforms when I
> > originally wrote Amiga/Atari users unite , I meant a cross development
> > library since there are programming languages that are the same for both.
> > It would be nice and beneficial to both platforms for any software written
> > on one system to be easily ported to the other using extensive libraries.
> > Having the best of both worlds respecting the differences and similarities
> > of both systems. I remember when it was this way, now we need it more than
> > ever to compete against the Wintel dominance.
>
> There is such a system, it's called Linux.
>
> Tomas - tomas[@.]nocrew.org

I am not too familiar with linux, so could you please help me out with a
couple of questions? I am curious if it is possible to run Uae and STonX
on linux as to be able to run atari software on the amiga and amiga
software on the atari? Also what software is available for linux that both
platforms use for cross platform development? Thank you in advance.
Garland Sexton

--
Garland Sexton firebird@noln.com
Atari 520ST, 1040STE, Performa 6360

4122. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IE3QEADWUP@data.rhein-main.de>
Source record: 99968

In <6kjlbh$cc5$1@irk.zetnet.co.uk> James K. Pirie wrote:

>letter d for the letterb. there is no pattern or obvious reason for
>this but still it persists.

That's the feature of the demo release :)
The full release doasn't do that :->

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

4123. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kk96nvbc1@roch.zetnet.co.uk>
Source record: 99969

On 28 May 1998 12:29:37, James K. Pirie wrote:

>Anyone seen or heard of this one? It's a shame because Papyrus looks
>good!! It works really quickly and prints out about twice as fast as
>Pagestream with the added bonus of GDOS support.
>
>Help Appreciated as always :))

I'm sure you will find that this is just one more of those crafty
tricks in the Demo version, James :-))

Which demo have you got? There is a v5.05 around somewhere. It
probably has the same annoying 'demo-habits' though.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4124. Re: ST software in Windows?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <356DAC94.FE33847F@cfcsc.dnd.ca>
Source record: 99970

so that makes the Falcon a TT also, doesn't it? Twenty-four/Thirtytwo?
he ha he
hmmmmm
maybe 16/32 should change their name to 8/16/24/32/64! :-D

Jo Even Skarstein wrote:
> In comp.sys.atari.st.tech Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
wrote:
> > Wasn't it just "SixTeen" for the ST and "ThirtyTwo" for the TT as
> > the ST was a 16-bit computer and the TT a 32-bit? Not that it
> > realy matters....
> The ST has a 32 bit 68000 with a 16 bit databus, hence the term
> "Sixteen/Thirtytwo", while the TT has a 32 bit 68030 with 32 bit
> databuss ("Thirtytwo/Thirtytwo").
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */

4125. Re: Atari Show Marketing Idea

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3215_dcroker@fortress.org.uk>
Source record: 99971

Nostrodamus phrophesised this from csilver@Puke.On.Spammers.com to All...

Hi Charles!

c> Organization: LONE RANGER(Hi Ho)
c>
c> On 25 May 98 19:05:30, dcroker wrote:

>> You'd be amazed to hear that some folk can't get surfin' even with a
>> "plug'n'play" config; I've provided a few people on CiX with configs

c> Well, the CPX's can cause some minor setup problems as well as making
c> sure they setup STinG for the proper Modem serial port. You have to

True enough - and trying to sort out problems at a distance is always tricky.
I think that everyone there has been sorted now.

>> Surf'ers c> <g>> . "IF YOU ADVERTIZE IT, they will come". What's hard

>> I've got my BBS hat on at the moment, so I'd rather attract folk to
>> that network if I could, however I'm also a realist.
c>
c> Derryck, your a nice guy :) There's always room/need for a good BBS.

<blush>

>> May) when I had my Falcon plugged into a cellnet phone and we were
>> surfin'...
c>
c> Sound's interesting. I've never tried a cellnet phone. One of my ISP's
c> has the wireless connection available, but it cost's twice as much and
c> is only 28k8.

With a data-enabled cellnet phone you can contact any online service but at a
max data rate of 9600 baud, at least here in the UK.

Speak to 'ya later!

Rgds, Derryck

--

4126. Re: Binary file attachment

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: marksimp@goawayspamintegrityonline7.com
Message-ID: <356dbb85.0@205.238.18.7>
Source record: 99972

On 28 May 1998 09:52:20, Roger Cain wrote:

>You cannot send binary over a mail channel as it contains
>non-printable characters which upset the server (as you've noticed}.
>The only time 'None' makes sense is if the Attached file is text only.

Thanx Roger,

I guess I was accidentally doing it right the first time (by not selecting "none"), without knowing it. And I guess the webmaster at my ISP misunderstood my question. I thought I was clear.

So if I MIME files when I send them, recipients using PCs who don't understand what a MIME'ed file is, will be able to use them, as their browser will automatically interpret whats happening, and decode the file. Is this correct?

If not, being completely PC illiterate, what do I tell them to do?

Thanx again,
Mark S.

4127. Just another test...

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896384372.6018.0.rover.c3adfca1@news.demon.nl>
Source record: 99973

Hi all,

especially to please Eric DaCunha (well, he asked for it) here's another test
on speed with this time Graftool, Gemview, 1st Guide and Digital Lab.
Since D.Lab won't run from MagiC here, the environment is slightly different,
running from TOS 3.06 without NVDI.
Just checked the GIF and JPG this time

Digital Lab Graftool Gemview 1st Guide
GIF 320 kB 13 secs 8 secs 19 secs NS
JPG 150 kB 15 secs 16 secs 27 secs 13 secs

also again in 24 bit + 8 bpp overlay on the Matrix.

A little note: D.Lab version 1.05 plus the Parx.sys plug-ins, the JPG import
module is a demoversion (conversion to grayscales only), for Falcons there's a
special import module using the DSP.

(Satisfied, EriC?)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

4128. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6kkfqk$d8v$1@irk.zetnet.co.uk>
Source record: 99974

On 28 May 1998 10:22:14, Magnus Kollberg wrote:
>Dave Gostl wrote:
>
>> > LCD display is not supported by any MIDI standard. You can probably do
>>
>> I think he meant as a Karoke midi file. Midplay displays the lyrics in these
>> files, and some keyboards can play midi files directly from disk. I don't see
>> why they couldn't display the lyrics too. Modern keyboards you know.....
>
>If you want to be able to play Karoke midi files and has got a Falcon you can
>get MIDPLAY from SOFTJEE. MIDPLAY can play regular midi files and Karoke
>files and display the text for you to sing. :-)

Hi Magnus,
I have a Solton MS50 keyboard which plays midifiles
straight from the disk. If the midifile has Lyrics and sometimes
chord symbols recorded in time with the song, the keyboard LCD will
show them in real time as you say like a karoke file.

I would like to be able to add lyrics to some of the midifiles
I have, but Cubase doesn't want to know about it. Notator can do the
job, but as I have Cubase which I have found to superb in every other
aspect, I was wondering if anyone knew of a more basic sequencer
package that was capable of inputting lyrics. I understand that
Cakewalk can do the job also, but AFAIK there isn't an Atari version.

I don't have a Falcon. I use a Mega STE for music etc. and an
STFM for the internet. I've got the same gal/pal problem as Ross on
the Mega STE which caused me no end of problems. I never did find out
how to overcome the problem, so I just keep it well away from the
modem now.
Thanks for your interest.
Cheers

>Take a look at: http://perso.wanadoo.fr/softjee/
>
>//Magnus Kollberg
>--
> +--+
> | http://www.geocities.com/SiliconValley/Way/5132/ |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +--+
>.

****
* mike.borsley@zetnet.co.uk West Lancs. UK *

```
* http://www.users.zetnet.co.uk/toak/ *
************************************************************
```

4129. Re: Binary file attachment

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6kkfqn$d8v$2@irk.zetnet.co.uk>
Source record: 99975

On 28 May 1998 09:52:20, Roger Cain wrote:
>On 27 May 98 22:48:14 G, Mark Simpson wrote:

>At the first Post/Followup dialogue select MIME or UUE depending on
>the capability of the recipient. You will usually find that MIME is
>the best choice as not all PC systems can cope with UUE.

Thats interesting, thanks for that bit of info Roger. I've always
used UUE when sending files (don't ask me why) Now I know why some of
my PC owning friends have problems with files I send.
Cheers
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

4130. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <356dcd08229d832@smok.krakus.top.pl>
Source record: 99976

on Mon 25-05-98 20:09 Steve Hammond wrote:

>> I Tried using the latest Infitra .12b and the same thing happens. I waited 25 seconds
>> before the mail got sent. At timeout counter started after about 20 seconds and then
counted
>> down to 18 seconds before the message was sent. I did this a couple of times and
>> it was consistent.
>
>Same here. Infitra 0.12b, Newsie, Antmail, MyMail (latest version) all
>suffer from a time out of about 25 seconds before sending. STiK does

The same with POPWATCH!

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

4131. ---> MEGA Disczine <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6kkg7rrua1@heliodor.xara.net>
Source record: 99977

Hello all,

If you have read MEGA disczine please fill in the questionnaire. It will hep us decide to put in future issues.

Thanks goto the other people who have sent me theirs.

If you recive mail from me, But don't what to , you may be on our maliing list. Please ask to be removed if you no long with tho recive mail.

If you would like to be added to our mailing list then simply say so.

Please take the time to support MEGA, Anything you can do no matter how small or wired it may be I would like to hear from you.

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

4132. ---> MEGA Disczine <---

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6kkg7urua4@heliodor.xara.net>
Source record: 99978

Hello all,

If you have read MEGA disczine please fill in the questionnaire. It will hep us decide to put in future issues.

Thanks goto the other people who have sent me theirs.

If you recive mail from me, But don't what to , you may be on our maliing list. Please ask to be removed if you no long with tho recive mail.

If you would like to be added to our mailing list then simply say so.

Please take the time to support MEGA, Anything you can do no matter how small or wired it may be I would like to hear from you.

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

4133. Is It Possible????

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6kkdhi$1nr$1@ns1.thpl.lib.fl.us>
Source record: 99979

Is it possible to use the Syquest Removeable Harddrive 44Mg with the Link
and the Atari STe with 4 megs....thank you e-mail replies if possible.
thank you again. sfpu@scfn.thpl.lib.fl.us

4134. Re: ATARI ST FOR SALE (AGAIN!)

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: david.hennikerZEROSPAM@virgin.net
Message-ID: <356ecd24.679367@news.virgin.net>
Source record: 99980
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,ed.general

On Thu, 21 May 1998 07:28:49 GMT, ceebti@cee.hw.ac.uk wrote:

>Hi there. I have the following atari hardware & software for sale:-
[snip]
Walter Robison is interested in various Atari stuff. Please phone him
on 01324 715495. He came into our place today hoping we'd be able to
supply stuff...

Dave

*** Please remove ZEROSPAM if replying ***
http://freespace.virgin.net/david.henniker/
"At one time or another, such common substances as
alcohol, tobacco, coffee, and tea have been used
in religious cults, but such use is not common today."

Encyclopaedia Brittanica

4135. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6kkk0nddb1@irk.zetnet.co.uk>
Source record: 99981

On 28 May 1998 14:36:59, Nicholas Bales wrote:
#James K. Pirie a crit:
#>
#> Hi Atari people,
#>
#>Papyrus seems to randomly exchange the
#> letter d for the letterb. there is no pattern or obvious reason for
#> this but still it persists.
#>
#
#I think that's a demo "feature", just to make it unusable enough while
#you can still test print quality and import features.

Hmm!! Actually I am quite glad to hear that, you have no idea how many
variables I have tweaked within NVDI drivers and printer settings, you
would think that this would be documented just as the one page only
printing limitation is. It's also a pest being unable to import
anything but *.IMG format Pics as well. Still can't have people
stealing your software I guess.

Thanks for the help.

James K. Pirie |Surfing & Sending without the aid of Microsoft
____ _____ |Using an Atari Falcon 030 + 14Mb Ram + Nemesis
//_____/ |Internet connection using STiK/CAB/NEWsie
// \\ | | |
||( ) // | | |Snail: BRON-Y-AUR, 141 Clachtoll, Lochinver,
||___// | | |Sutherland, Scotland, IV27 4JD.Tel:01571-855327
||---\\OCK | |ROLL |E.Mail: james.pirie@zetnet.co.uk
|| \\ | | |"WWW: http://www.users.zetnet.co.uk/jpirie"
|| \\ | | |
|| \\ | | |"The greatest thing you ever can do, is trade
a smile, with someone who's blue" :)

4136. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6kkk0qddb2@irk.zetnet.co.uk>
Source record: 99982

```
On 28 May 1998 15:58:44, Magnus Kollberg wrote:
#James K. Pirie wrote:
#
#> Papyrus seems to randomly exchange the
#> letter d for the letterb. there is no pattern or obvious reason for
#> this but still it persists.
#
#It's becuase it's a demo you know. :-)
#The real thing doesn't do anything like this.

Like I said to Nick, I am relieved to hear this, even though I have
spent the last 24hrs frantically tweaking everything in sight and
dissappearing in a pile of discarded printouts :)) You'd think Hisoft
would point this little limitation before people wreck their setups in
an effort to cure it?

It's a great life this :)

Thanks again.
```


James K. Pirie |Surfing & Sending without the aid of Microsoft
____ _____ |Using an Atari Falcon 030 + 14Mb Ram + Nemesis
//_____/ |Internet connection using STiK/CAB/NEWsie
// \\ | | |
||( ) // | | |Snail: BRON-Y-AUR, 141 Clachtoll, Lochinver,
||___// | | |Sutherland, Scotland, IV27 4JD.Tel:01571-855327
||---\\OCK | |ROLL |E.Mail: james.pirie@zetnet.co.uk
|| \\ | | |"WWW: http://www.users.zetnet.co.uk/jpirie"
|| \\ | | |
|| \\ | | |"The greatest thing you ever can do, is trade
a smile, with someone who's blue" :)

4137. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6kkk0sddb3@irk.zetnet.co.uk>
Source record: 99983

On 28 May 1998 18:01:26, Robert Schaffner wrote:
#In <6kjlbh$cc5$1@irk.zetnet.co.uk> James K. Pirie wrote:
#
#
#>letter d for the letterb. there is no pattern or obvious reason for
#>this but still it persists.
#
#That's the feature of the demo release :)
#The full release doasn't do that :->

So it would seem, it's a great relief actually as I was just getting to
like Papyrus, it would have been a shame if I was unable to use it.
Just gotta save the dosh to buy the thing now <;)

James K. Pirie |Surfing & Sending without the aid of Microsoft
____ _____ |Using an Atari Falcon 030 + 14Mb Ram + Nemesis
//_____/ |Internet connection using STiK/CAB/NEWsie
// \\ | | |
||( ) // | | |Snail: BRON-Y-AUR, 141 Clachtoll, Lochinver,
||___// | | |Sutherland, Scotland, IV27 4JD.Tel:01571-855327
||---\\OCK | |ROLL |E.Mail: james.pirie@zetnet.co.uk
|| \\ | | |"WWW: http://www.users.zetnet.co.uk/jpirie"
|| \\ | | |
|| \\ | | |"The greatest thing you ever can do, is trade
a smile, with someone who's blue" :)

4138. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6kkk0vddb4@irk.zetnet.co.uk>
Source record: 99984

On 28 May 1998 18:08:23, Roger Cain wrote:
#On 28 May 1998 12:29:37, James K. Pirie wrote:
#
#>Anyone seen or heard of this one? It's a shame because Papyrus looks
#>good!! It works really quickly and prints out about twice as fast as
#>Pagestream with the added bonus of GDOS support.
#>
#>Help Appreciated as always :))
#
#I'm sure you will find that this is just one more of those crafty
#tricks in the Demo version, James :-))

It's certainly the general opinion in here and, as I said before, I'm
greatly relieved to learn this. Now what can I sell to make the money
to buy the full version. Anyone want a well used STFM?? :)

#
#Which demo have you got? There is a v5.05 around somewhere. It
#probably has the same annoying 'demo-habits' though.

I'm not entirely sure, the archive was just called Papyrus5 but it
could be 5.05. I got it yesterday from the Hisoft Web Site, one would
imagine it would be the latest version? But you are right it will
probably have the same limitations. Not really a great demonstration
when there are no Docs and little support for images however I suppose
you do get the idea

Thanks for the reply Roger, speak to you later.

****
James K. Pirie |Surfing & Sending without the aid of Microsoft
____ _____ |Using an Atari Falcon 030 + 14Mb Ram + Nemesis
//**_____/ |Internet connection using STiK/CAB/NEWsie
// \\ | | |**********
||( ) // | | |Snail: BRON-Y-AUR, 141 Clachtoll, Lochinver,
||___// | | |Sutherland, Scotland, IV27 4JD.Tel:01571-855327
||---\\OCK | |ROLL |E.Mail: james.pirie@zetnet.co.uk
|| \\ | | |"WWW: http://www.users.zetnet.co.uk/jpirie"
|| \\ | | |**********
|| \\ | | |"The greatest thing you ever can do, is trade
a smile, with someone who's blue" :)

4139. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz8g1hukrnf.fsf@sara.lysator.liu.se>
Source record: 99985

firebird@noln.com (Garland Sexton) writes:

> In article <yz8pvgyttm0.fsf@sara.lysator.liu.se>, Tomas Berndtsson
> <tomas@nocrew.org> wrote:
>
> > firebird@noln.com (Garland Sexton) writes:
> >
> > > With all due respect to both the atari and amiga platforms when I
> > > originally wrote Amiga/Atari users unite , I meant a cross development
> > > library since there are programming languages that are the same for both.
> > > It would be nice and beneficial to both platforms for any software written
> > > on one system to be easily ported to the other using extensive libraries.
> > > Having the best of both worlds respecting the differences and similarities
> > > of both systems. I remember when it was this way, now we need it more than
> > > ever to compete against the Wintel dominance.
> >
> > There is such a system, it's called Linux.
>
> I am not too familiar with linux, so could you please help me out with a
> couple of questions? I am curious if it is possible to run Uae and STonX
> on linux as to be able to run atari software on the amiga and amiga
> software on the atari? Also what software is available for linux that both
> platforms use for cross platform development? Thank you in advance.

Linux is a new OS, to replace TOS and AmigaOS respectively.

It is _theoretically_ possible to run Uae and STonX in Linux on both
Atari and Amiga, but it would be very slow, at least on most of the
common Atari/Amiga machines at the moment. Uae and STonX also emulates
the CPU, which takes a lot of time.

Why I mentioned Linux, is that it uses the same binaries on Atari as
on Amiga. You can't however directly run neither TOS or AmigaOS
binaries in Linux. There are projects (dead or alive) to emulate the
two from Linux. I'm involved with the project, called OSIS, on the
TOS/GEM emulation in Linux, but it's not really useful yet.

I realized that Linux was probably not the answer you wanted, but
rather a kinda of layer on top of TOS/AmigaOS in order to run the
other one. I don't know how easy that would be, if possible at all.

Tomas - tomas[@.]nocrew.org

4140. Need Pro 24 software, have dongle

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6kkl5a$n1q@news.Hawaii.Edu>
Source record: 99986

Greetings,

My Steinberg Pro 24 sequencer diskette is corrupt, although I do
have the cartridge dongle. Please let me know if you can e-mail the
software to me. Thank you very much.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

4141. Atari Computing CD-ROM update

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6kkm5dder1@irk.zetnet.co.uk>
Source record: 99987

Crossposted from CiX for your information

==========
ataricomputing/general #1593 of 1595, from jconnor, 454 chars, May 27 14:47 98

TITLE: At last!
The STraTOS CD#4's just arrived. They were sent Friday 15th May by
Priority mail so they took just 12 days to hop the channel!
I'm a Europhile but that's ridiculous!

Without wishing to tempt fate AC#9 should be back from the printers today
(again they've taken twice as long as usual) so we'll be trying hard to
get the bulk UK mailshot bagged up and ready to send out Friday.

We will probably send the CDs with the magazines.

Joe Connor - Editor

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

4142. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6kkm2m$30q$1@reader1.reader.news.ozemail.net>
Source record: 99988

On 28 May 1998 12:29:37, James K. Pirie wrote:
>
>Hi Atari people,
>
>I am stuck! I'm planning a move to Papyrus as my word/document
>processor from Pagestream, which is good but a little slow on the
>printing and screen updating side. I downloaded the Demo copy of
>Papyrus 5 from Hisoft' web page and started playing.
>
>When I print out the reults of my experimentations a very strange and
>frustrating thing is happening. Papyrus seems to randomly exchange the
>letter d for the letterb. there is no pattern or obvious reason for
>this but still it persists.
>
>I am using a Falcon with Nemesis board, 14Mb RAM, MagiC V4, NVDI V4. I
>have tried it with a bare system (and Nemesis disabled) but the problem
>persists.
>
>Anyone seen or heard of this one? It's a shame because Papyrus looks
>good!! It works really quickly and prints out about twice as fast as
>Pagestream with the added bonus of GDOS support.
>
>Help Appreciated as always :))
>
>Regards
>
>James K Pirie.
>
>.
Hi

I think that this is a problem with the demo I am up to 5.3 which is
very smooth. The german demo off rom's home page works fine with no
problems accept for the print limitations to two pages.

ROM page is http://www.rom-logicware.com/defaulte.htm There is a V6 in
the works which has some very tasty features such as word 6 native
imp/exp format etc.. The RTF of V 5.3 works really well it will open
word 6 docs but with a bit of rubbish at ate start and the end.

Any try the Version at rom eventhough it is in german it is easy to
work out.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

4143. Re: The Nordic Atari Show 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <356dde21.1805824@nntpserver.swip.net>
Source record: 99989

On Thu, 28 May 1998 10:52:32 +0200, Magnus Kollberg
<magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:

>> Yes! One of the biggest amusement parks in Sweden is located in Gothenburg.
>> Its called "Lisseberg". And there is a hotel right across the street, but its rather
>> expensive :-/
>
>It's called "Liseberg" not "Lisseberg". ;-)

Well, in South Sweden it is called "Lisseberg" :-) Try to say it in "Sk�nska"
and you will understand why ;-)))

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

4144. Re: HTML

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6kkmco$30q$2@reader1.reader.news.ozemail.net>
Source record: 99990

On 28 May 1998 14:51:06, Chris Gray wrote:
>marksimp@frying spam in the can.com (Mark Simpson) writes:
>
>> Is there someplace where I can find out what parts of HTML 3.0/3.2
>> that CAB 2.5 supports and doesn't support? Also what netscape
>> extensions it does/does not support?
>
>Do a web search for the "browsercaps" project.
>
>--
>
> Chris Gray
>.
IN the documents that come with cab 2.5 there is a list of the HTML
specs.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

4145. Re: Atari ST on my Mac?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: marksimp@integrityonlinebuzzoffspammers7.com
Message-ID: <356dea9d.0@205.238.18.7>
Source record: 99991

On 26 May 1998 01:29:06, Jason Walsh wrote:
>
>Hi, I once had a STFM and it was stolen on me.
>I was then given a Wintel386 which served me well enough for a while, but
>I hated using MS. The monitor blew up and then I decided NO MORE!!!
>
>By this stage, the ST looked dead, and the falcon seemed to fail to take
>off. I bought a Macintosh to replace my Jackintosh.
>
>Anyway, it's good - very good - but I miss my ST. Is there an emulator
>available? I've tried www.emulation.net, but the ST emulator won't
>download & comes withour TOS roms.

If you can afford to buy it, MagiC Mac is supposed to be excellent. It
runs Atari Apps blazingly fast, but it not real cheap. I plan to buy
it, someday, when I can afford a G3 or whatever is out at the time..
:>

Mark S.

Mark S.

4146. Re: wanted childrens games / education software

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: lara@aloha.net
Message-ID: <6kief3$7cc$1@nnrp1.dejanews.com>
Source record: 100020

In article <6k0pvofru1@trog.dra.hmg.gb>,
nbriscombe@dera.gov.uk wrote:
>
> please does anyone have any software suitable for 4yrs+
>
> i may have hardware / software to trade
>
> thankyou in advance
>
> neil :)
>
> I know of A web site that has hawaii(theme) educational material
and lots of beautiful photos to boot!(as well)

Educate yourself and your children about
"Kauai's Historic Sugar Beginnings"
http://www.keapana.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4147. Re: 2.5" ide's

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <6kio5d$ni5$1@nnrp1.dejanews.com>
Source record: 100021

In article <6jciep$5pu$1@roch.zetnet.co.uk>,
kdermott@zetnet.co.uk (kevin dermott) wrote:
>
> hi all this is the first time i have tried this
>
> to link two 2.5"ide's master and slave,
> is it because of what they are{no one is likley to get two
> into a laptop at the same time}that they are all set to single
> operation?
>
> i have two to experment with ,both ibm dboa-2720
>
> there are only two jumpers on them and one of them is very close to
> the ribbon plug
>
Why not check the ibm web site for jumper information?
> zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
> e $$$$$$$$$$$ e
> t e.mail kdermott@zetnet.co.uk t
> n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
> e mobile 0860 766 389 e
> t &&&&&&&&&&&&&&&&&& t
>
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*<damm!!!
> mug shot at http://www.users.zetnet.co.uk/kevin/
>
> many ataris many monitors many drives

k&e.dermott@zetnet.co.uk z
> the first few seconds are the best

>

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4148. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: <>
Message-ID: <356caea3.0@news.ptw.com>
Source record: 100022

On 26 May 1998 15:15:19, Guido Vollbeding wrote:
>
>It's new to me that 1stGuide would support the GIF format ;-).
>1stGuide deliberately does *not* support GIF because it's an obsolete

Gif obsolete??? Sure is a LOT of obsolete GIF's still being made and released from outfits like NASA and other sources. I'id say it's far from being obsolete.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4149. Re: Bill Gates' False Analogy - Coke as Mic

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: citizen smith <mbdk98@dial.pipex.com>
Message-ID: <356CC004.8143CF3B@dial.pipex.com>
Source record: 100023

starlord@ ptw.com (Dennis Bishop) wrote:
>
> On 20 May 98 03:39:14 G, Daniel L. Dreibelbis wrote:
> >
> > 1) no company has ever forced their employees to drink Coke and
> >only Coke while at work
> >
> Would like to bet on that one above?? I once worked for a guy in
> L.A. that worked on redoing desks and hardwood floors. We had a
> job once in the downtown L.A. Coka Cola building, (it looks like
> a ship on land!) and the people who work there have only 3 things
> to drink, Coka Cola, water, coffiee. Theyare NOT allowed to bring
> anything eles in with them!
>
i would agree with the microsoft/coke comparison
but i do not agree that geting them to put netscape on the win98 cd
would be like requiring coke to put 3 tins of pepsi in a sixpack
pepsi are just as corupt as coke. but microsoft is a money company and
netscape is a technology company.

microscum and coke are the same thing as disney and macdonalds are,
and that is corupt capitalist scum. they don't care about their customers (and
definatly not their employees), they care only about money, not just having
enough money but having *all* the money

allthough it could be argued that we need to have buisnessmen
there is no reason why any one should be able to have *all* the money
just like bill gates wants, he even gave apple computer financail support so
that he wouldn't be the only software vendor and hence keep the government off
his back.

--
---

to reply via email,
upset big brother by removing "doublethink."
from doublethink.citizen_smith@hotmail.com
---

i sold you and you sold me....

4150. Re: Has anyone got any really cheap ST/Falcon compilation CDs?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: citizen smith <mbdk98@dial.pipex.com>
Message-ID: <356CCB21.F2513142@dial.pipex.com>
Source record: 100024

a few weeks ago i put an advert in the localpaper asking for an st
and i got about 10 people phone up the very day that the paper came out
and the phone didn't stop ringing for about a week afterwards, no one wanted
more than ï¿½40-50 and i ended up getting a 520ste with an extra flopy drive and
a tv for ï¿½50
and iv' since upgraded to 4mb, i got all 4 simms for ï¿½8 at a shop that does pc
upgrades (the simms are 30pin 120ns or faster, parity doesen't matter)
much easier than buying online or mail order

don't settle for less than an ste, because you'll need an expensive upgrade
(ï¿½30) for a stfm/stf to be able to add memory

Martin.w6 wrote:
>
> If so email me with details.
> PCs are great its Windows that's rubbish.
>
> Email: martin.w6@ukonline.co,uk

nah pcs are rubbish to, you won't beleive the trouble one of my mates has had
with his pentium and cubase vst, first of all he couldn't vst working with his
sound blaster card , it to about a month to sort out
and even then it wasn't proper full duplex, so he decided to get a darla audio
card ,which wouldnt install at first and then crashed at random intervals when
we did get it recognised, so now he's going to start again with a new system.
well, i supoes that windows is most likley the problem because it still
crashed when we sorted out the irq conflicts(they aren't great anyway...)

good luck with you atari search
--
---

to reply via email,
upset big brother by removing "doublethink."
from doublethink.citizen_smith@hotmail.com
---

i sold you and you sold me....

4151. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: citizen smith <mbdk98@dial.pipex.com>
Message-ID: <356CD5A3.A48E18ED@dial.pipex.com>
Source record: 100025

c-lab should push their falcon as an alternative to all the pc audio stuff,
rather than not advertizing at all they'd, make a tidy living from cornering
the market in pro audio, that is the only way that i can see atari comuting
developing in any way.

i spent about ï¿½70 on an atari ste and pro 24 and now i have a working computer
setup in my studio.
my friend spent about ï¿½1800 on a pc with vst and darla and he doesen't have a
working computer in his studio

thats why i use an atari, because it works now, if the atari world stays still
forever it'll suit me fine, it don't need tomorows technology next week when
yesterdays technology works fine today.

Keith Scroggins wrote:
>
> Magnus Kollberg (magnus.kollbergl@NO.SPAM.emw.ericsson.se) wrote:
>
> : I doubt the availability of a 060 Milan as Phase5 currently doesn't
> : deliver any 060 accelerators for the Amiga as there are no CPU to buy.
>
> Rumor has it that there is a shortage of 060s cause Motorola is designing
> a faster one to replace the previous version. Lets hope thats the case!
>
perhaps it would be worth using ppc and an emulator
rather than sticking with the 68k chips untill they end up as overblown as the
pentium, as you may have seen from the adverts in the times latley ppc chips
are beginning to pay off for apple as the new g3 "toasts" the aging pII's
crumbling 8086 heritage, mind you, i can't fault intel's marketing stratergy
(apart from the sickening adverts :-) just be the biggest manufacturer and
you can't go wrong..... or somthing.

whatever happens i'll still use my atari as long as it continues to work.
--
---

to reply via email,
upset big brother by removing "doublethink."
from doublethink.citizen_smith@hotmail.com
---

i sold you and you sold me....

4152. Re: Mac question

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: citizen smith <mbdk98@dial.pipex.com>
Message-ID: <356CD7FC.316E4D24@dial.pipex.com>
Source record: 100026

```
Petter Toneff wrote:
>
> Does anyone know if I can use a 72 pin EDO simm in a Mac Performa 630?
> It's supposed to take standard simms, but does EDO make any
> difference? I've asked around in the mac community but get a lot of
> different replies ;)
> Someone even suggested it might damage the machine..
>
> - Petter -

the computer might survive but the simm wouldn't
edo is 3.3 volt standard is 5 volt AFAIK
in my opinion it wouldn't be worth the risk, you could probably trade it at a
shop for one that would work, newer edo simms are bound to be worth more than
the older simms that you get in a 630
--
-----------------------------------------------

to reply via email,
upset big brother by removing "doublethink."
from doublethink.citizen_smith@hotmail.com
-----------------------------------------------

i sold you and you sold me....

-----------------------------------------------
```

4153. Re: How much?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: citizen smith <mbdk98@dial.pipex.com>
Message-ID: <356CDA16.1471E90D@dial.pipex.com>
Source record: 100027

Gilles Charron wrote:
>
> Hi all!
>
> How much would a Falcon030 TOS 4.04/Nemesis/16MB/512MB Go for,
> I Also Have Cubase Audio and the FDI... How much would that be?
>
> Just curious since I might me making a change to linux...
>
> Thanx!
> Gilles Charron

i've seen them advertised for over ï¿½1000 in music technology magasines like
futuremusic and the mix in trade adds and clasifiedes(inc cubase &fdi)

hang onto it i say...i don't think that the falcon will be dead in the studio
for an other to years or so yet. c-lab are still selling new ones for pro
audio workstations and they are certainly more pro than windows is.

is their any audio software for linux? can't say that i've heard of anything.

--
---

to reply via email,
upset big brother by removing "doublethink."
from doublethink.citizen_smith@hotmail.com
---

i sold you and you sold me....

4154. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: wanda@xnet.com
Message-ID: <6kioubohr1@flood.xnet.com>
Source record: 100028

>Try to observe the send/receive LEDs of the modem. When you hit the send
>button, the send LED should flicker shortly. Does the receive LED flicker
>(almost) immediately afterwards ? Or is there that 25 sec delay until the
>receive LEDs does it's flicker ?
>
>With some modems the flicker can be *very* short so watch carefully.

OK, here is my modem led information.
I press SEND and I see the TX light and immediately the RX light lights up.

No send yet.

About 7 seconds later the same thing happens TX and immediately RX but no send.

About every 7 seconds or so the cycle repeats.

When we get to about 25 seconds all of a sudden the mail gets sent.

Posting to the News Group happens immediately -- no waiting.

4155. VME Page: Take note MegaSTe/TT HW Hackers

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: eonic man <eonicman@erols.com>
Message-ID: <356CFA8B.7FE1A4F4@erols.com>
Source record: 100029

There is a webpage with an online magazine for vmebus based computers. It's technically oriented and probably very good for those few that would like to create interesting hardware devices for MegaSTe/TT/Medusa/Hades computer's VME slot. I get the impression that there should be a way to connect a PPC to the VME. If the ATW(Atari Transputer Workstation) was basically a T800 computer on a card with the Mega ST as the I/O server for it. Can't this be done? They are doing for the Amiga in the form of the Picasso IV card.

http://www.vmebus-systems.com/index.html

4156. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6kirgv$b6k$1@irk.zetnet.co.uk>
Source record: 100030

On 27 May 1998 09:16:47, Nicholas Bales wrote:
>Mike Borsley a crit:
>>
>> Do you happen to know if any of these sequencers you mention
>> allow you to input lyrics/chord symbols into a midi file which
>> will then show in real time on a keyboard LCD whilst the
>> midifile is being played? I can't do this with Cubase Score 2.
>>
>> Cheers
>> Mike
>
>LCD display is not supported by any MIDI standard. You can probably do
>it with sysex messages, though you'll have to do that yourself. You can
>certainly do it with Cubase Score 2 with the list editor.
>
>Cheers,
>Nick
Hi Nick,
I do know that Notator can do the job, but can't justify
buying it as well as Score 2. When I load a midifile with
lyrics/chords embedded in it into score 2, theres no sign of the text
in any of the edit screens. I was hoping someone might know of a
shareware sequencer program that was capable of doing this.

```
Cheers
Mike
************************************************************
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
************************************************************
```

4157. Whereabouts is CAB 1.5

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <896330964.16702@ridge.spiritone.com>
Source record: 100031

Dennis, You can download version 1.5 at the following url

http://user.tninet.se/~gcc561r/ash/cab.html

This will get you to their download page

4158. cookies

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: <>
Message-ID: <356cd5c5.0@news.ptw.com>
Source record: 100032

Once more, I asked this over the weekend, so once more, does CAB support 'cookies'? one outfit that I log onto sends data to your cookie so you can input it at other places or they get it without you having to type it each time. I can get into a section i joined so far as cab doesn't seem to pass on the right data.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4159. Atari ST System for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: rparker@slip.net
Message-ID: <rparker-2705982207520001@sp120.linex.com>
Source record: 100033
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Complete Atari Computer System For Sale

Please make best offer on entire system or individual component(s):

* Atari Mega ST2 with 4 MB RAM (original 2 MB, plus 2 MB added)

* Spectre GCR cartridge with Mac ROM chips (emulate Mac Plus/read & write Mac disks)

* 48 MB Seagate external Hard Drive (in ICD FAST casing)

* Atari SM124 High-Resolution Monochrome Monitor

* VideoKey (converts RGB to composite color)

* GTS-100 3-1/2" Floppy Disk Drive

* Panasonic KX-P1080i dot-matrix printer

* Applications: MS Write, 1st Word Plus, Degas Elite

* 13 games

Please respond via email to rparker@slip.net as I do not frequent this newsgroup.

p.s. I am located in San Francisco, so sale would be easiest to facilitate to someone in Bay Area.

4160. Re: cookies

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6kiv18$89u$1@usenet11.supernews.com>
Source record: 100034

On 28 May 98 03:11:01 G, Dennis Bishop wrote:
> Once more, I asked this over the weekend, so once more, does CAB
> support 'cookies'? one outfit that I log onto sends data to your
> cookie so you can input it at other places or they get it without you
> having to type it each time. I can get into a section i joined so far
> as cab doesn't seem to pass on the right data.
>

Dennis, No - none of the current verisons of CAB (commerical or freeware) support cookies. CAB 2.7 (coming soon to an Atari dealer near you) is suppose to and the latest CAB.OVL by Dan Ackerman has that support built in.

Steve Hammond

4161. Re: HTML

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6kj0g1$om8$1@news.gate.net>
Source record: 100035

Hi Mark S,

I haven't the foggiest idea as to what you're talking about but just
wanted to say hi to an old genie friend!

I made it this far. <g>

Charlie, Near Cypress Gardens

On 25 May 98 16:25:45 G, Mark Simpson wrote:
>Is there someplace where I can find out what parts of HTML 3.0/3.2
>that CAB 2.5 supports and doesn't support? Also what netscape
>extensions it does/does not support?
>
>Thanx,
> Mark S.
>.

4162. F.S. , Need the room!

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: smooth1 <smoov1@akula.com>
Message-ID: <01bd8a08$c44b90e0$bb8a8cd0@default>
Source record: 100036

These items gotta go!!! I need the space!!! They goes
as follows:

Hardware: All with Manuals

* Atari SM804 w/Outburst..... $225
(Needs new drum and toner)

Hardware: No Manuals

* External disk Drive (Needs Power Adapter, Radio Shack) . $ 10

Software: All With Manuals

* Easy Draw ..... $ 10
* Degas Elite ..... $ 10
* Typesetter St ..... $ 10
* Stalker/Telecommunication Software ..... $ 20
* G+Plus ..... $ 10
* Migraph OCR/Optical Character Recognition Software ..... $ 10
* Mr Boston Official Bartender's Guide ..... $ 2
* The Juggler ..... $ 5
* Geneva/(Multi Tasking Program) & NeoDesk(Desk Top Prg .. $ 50
* Hyrid Arts Semte Track w/sync box ..... $ 75

Software/No Manuals:

* Hybrid Arts Ludwig Music software ..... $ 3

Games: All with Manuals

* F-15 Strike Eagle Flight Simulator ..... $ 10
* Elite/A Fantastic Voyage ..... $ 10
* Defender Of The Crown/Knight Fight ..... $ 10
* Knightmare/Knight Fight ..... $ 10
* ShadowLands/Barbarian Fighting ..... $ 10
* Barbarian/Fighting ..... $ 10
* Lemmings/Maze and Building ..... $ 10
* Ultra V Warrior of Destiny/Knights ..... $ 10
* Baby Jo/Baby Super Hero ..... $ 10
* Drakkhen/Dragons ..... $ 10
* The Pawn/Good and Evil Fight ..... $ 10
* Dragon Of Flame ..... $ 10
* Breach ..... $ 10
* Time Bandit ..... $ 10
* Quest Glory ..... $ 10
* Romancing The Throne ..... $ 10

Games Disk only:

* Dragon Master ..... $ 5
* Rambo 3 ..... $ 5

Programing Software & Book Combination:

* Mark Williams C Compiler/4 Disk/ and Update (2 Disk)
Mark Williams C For The Atari ..... $ 25

* CSD C Source Debugger1 Disk
Mark Williams CSD C Source Debugger For The Atari ST ..... $ 20

Programing Books:

* Prospero C, Language, AES Bining, Library, VDI Binding . $ 25
* Atari ST Internals/The Authoritative Insider guide ..... $ 10
* Atari ST Graphics & Sound/Mastering Capabilities ..... $ 10
* Peeks & Pokes/Hidden Secrets with in the Atari ..... $ 10
* Atari ST Application Programming ..... $ 10
* Atari ST Gem Programmer Reference ..... $ 10

Software Books with no Disks:

* Mark Williams resource Editor For The Atari ..... $ 3

Willing to work on package prices. Buyer(s) pays postage!! All reasonable offers will be considered!!!

e-mail: smooth1@akula.com

--
Why don't you stop by my web site, http://www.akula.com/~smooth1, or let's hook up and do the IRC. :> Be all that he can be... Without joining the Army!! The Smooth 1

4163. Re: Floppy transfer - Win95 to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356D11CC.43FC822B@hol.REMOVE.THIS.fr>
Source record: 100037

Stephen a ï¿½crit:
>
> I'm having difficulty using DD(720k) disks between my Win95 machine and my
> Atari. Both machines read the disks but the Atari will not access any files
> written by the Win95 machine.
>
> I use the Win95 machine to download Atari files and utilities.
>
> Stephen

You should format the disk on the PC. Do not use any folders or long
filenames on the disk.

Try formatting and copying the files in DOS mode rather than Windows.

Nick

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4164. Re: Floppy transfer - Win95 to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980528024130.12384A-100000@sparkie.gnofn.org>
Source record: 100038

On Wed, 27 May 1998, Stephen wrote:

> I'm having difficulty using DD(720k) disks between my Win95 machine and my
> Atari. Both machines read the disks but the Atari will not access any files
> written by the Win95 machine.

Win95 writes something to the disk to make it take long file names. Even if you
just read the disk under Win95. Do your transfers under DOS and you should be
fine. Formatting under DOS is a good idea too. Just beware the Atari can't tell
if the disk was changed or not with DOS formatted disks.

>
> I use the Win95 machine to download Atari files and utilities.
>
> Stephen
>
>
>
>

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4165. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980528024950.12384B-100000@sparkie.gnofn.org>
Source record: 100039

On Wed, 27 May 1998, Nicholas Bales wrote:

> Mike Borsley a écrit:
> >
> > Do you happen to know if any of these sequencers you mention
> > allow you to input lyrics/chord symbols into a midi file which
> > will then show in real time on a keyboard LCD whilst the
> > midifile is being played? I can't do this with Cubase Score 2.
> >
> > Cheers
> > Mike
>
> LCD display is not supported by any MIDI standard. You can probably do

I think he meant as a Karoke midi file. Midplay displays the lyrics in these files, and some keyboards can play midi files directly from disk. I don't see why they couldn't display the lyrics too. Modern keyboards you know.....

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4166. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356D1E12.AC159AE9@NO.SPAM.emw.ericsson.se>
Source record: 100040

Christer Gustavsson wrote:
>
> Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:
> > Well, doesn't sound like a job for me.... but it would be nice to have a
> > Ada compiler on Atari. A native version of TOS/MiNT on PPC would be nice.
>
> It's a NoCrew project, if you know those :-]

Well I have seen them a few times and they are all looking strange if you ask
me.... ;-) I know who they are.

So someone is working on it? Cool. I thought NoCrew didn't do much, or anything,
on the Atari these days.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

4167. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356D1EB6.7041D5E5@NO.SPAM.emw.ericsson.se>
Source record: 100041

Dave Gostl wrote:

> > LCD display is not supported by any MIDI standard. You can probably do
>
> I think he meant as a Karoke midi file. Midplay displays the lyrics in these
> files, and some keyboards can play midi files directly from disk. I don't see
> why they couldn't display the lyrics too. Modern keyboards you know.....

If you want to be able to play Karoke midi files and has got a Falcon you can
get MIDPLAY from SOFTJEE. MIDPLAY can play regular midi files and Karoke
files and display the text for you to sing. :-)

Take a look at: http://perso.wanadoo.fr/softjee/

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

4168. Re: 2.5" ide's

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6kkq4l$1i9$1@roch.zetnet.co.uk>
Source record: 100042

On 28 May 1998 04:11:24, jkolak@jps.net wrote:
>In article <6jciep$5pu$1@roch.zetnet.co.uk>,
> kdermott@zetnet.co.uk (kevin dermott) wrote:
>>
>> hi all this is the first time i have tried this
>>
>> to link two 2.5"ide's master and slave,
>> is it because of what they are{no one is likley to get two
>> into a laptop at the same time}that they are all set to single
>> operation?
>>
>> i have two to experment with ,both ibm dboa-2720
>>
>> there are only two jumpers on them and one of them is very close to
>> the ribbon plug
>>
>Why not check the ibm web site for jumper information?
>

yes got it done and squeezed them both into an ste!!

kev

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4169. FS(UK) Atari Hardware + Software

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6kkrtc$c8c$1@rockall.cc.strath.ac.uk>
Source record: 100043

```
Atari Stuff For Sale (UK)
-------------------------

Mega STE 4mb with 105mb hard drive and ethernet card
Minis 100 mb external hard drive with Link 2
Jaguar with cybermorph, doom and tempest 2k
Spectre GCR
External floppy with power supply
ST keyboard fitted with key clicks SOLD!!
ST internal floppy (original with small diagonal button)
1MB Simms (4)
NVDI 2.5
PC Ditto

Games
-----
Jimmy Whited snooker
Microprose grand prix
chaos engine
James Pond
Street fighter 2
Hudson Hawk
Starglider 2
International soccer challange
3D construction kit
never mind
star breaker
new zealand story
carrier command
after burner
battleships
cisco heat
dark fussion

Email me with any offers for any of above

niall.moran@strath.ac.uk
```

4170. cookies

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <24F9093862*@CLIP1.CLIPBOARD.CH>
Source record: 100044

Once more, I asked this over the weekend, so once more, does CAB support 'cookies'? one outfit that I log onto sends data to your cookie so you can input it at other places or they get it without you having to type it each time. I can get into a section i joined so far as cab doesn't seem to pass on the right data.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4171. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-28 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <56R8781259*@CLIP1.CLIPBOARD.CH>
Source record: 100045

On 26 May 1998 15:15:19, Guido Vollbeding wrote:
>
>It's new to me that 1stGuide would support the GIF format ;-).
>1stGuide deliberately does *not* support GIF because it's an obsolete

Gif obsolete??? Sure is a LOT of obsolete GIF's still being made and released from outfits like NASA and other sources. I'id say it's far from being obsolete.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4172. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1d9rmox.m2ycr1kf6ismN@isdn3-135.home.uni-freiburg.de>
Source record: 100046

Keith Lever <k.lever@zetnet.co.uk> wrote:

> Not long ago, someone was posting a request for Civilisation cheats ,or
> editing prgs.

Jï¿½rgen Keitel wrote a programme which allows to edit your money, the
strength of your units, movement points, type of government etc. etc.

Contact him via E-Mail: juergen_keitel@ki.maus.de

Regards
Gï¿½tz

4173. Re: HTML

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: marksimpnospam@integrityonline7.com
Message-ID: <356e1828.0@205.238.18.7>
Source record: 100047

On 28 May 1998 06:33:37, Charlie Massey wrote:
>Hi Mark S,
>
>I haven't the foggiest idea as to what you're talking about but just
>wanted to say hi to an old genie friend!
>
>I made it this far. <g>
>
>Charlie, Near Cypress Gardens
>
>On 25 May 98 16:25:45 G, Mark Simpson wrote:
>>Is there someplace where I can find out what parts of HTML 3.0/3.2
>>that CAB 2.5 supports and doesn't support? Also what netscape
>>extensions it does/does not support?
>>
>>Thanx,
>> Mark S.

Hi Charlie,

You'll see a few other familiar names around here too. Steve Hammond posts here often, as does Neil Roughley. I've seen a post or two from Sax, and I'm sure there are others in "lurk" mode.

You might want to alter your e-mail address when you post here. See how I added nospam to my name. You can alter it in any fashion you choose. This way the spammers won't get you onto their lists. They have programs that cruise the newsgroups looking for e-mail addresses to spam. You can change the address as you are editing the text of your letter.

Welcome to the newsgroups. Do a full group download 400-600k and you'll get a full list of all the newsgroups your ISP supports. There are some useful ones, and some rediculous ones. I can't believe what some people spend their time talking about. There are many that are nothing more than people calling each other names and arguing like a bunch of three year olds. It's amazing.

See you around.
Mark S.

4174. CAB 1.5

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: <>
Message-ID: <356e0952.0@news.ptw.com>
Source record: 100048

I used the demo cab 2.0 and D/Led the CAB 1.5. Today I decompressed it and set it up. I tryed going online with it, I connected to my isp with STinG and then in cab 1.5 I tried to open the URL http://www.yahoo.com

I get a dialog box saying error in read file '\'

what is this??? looks like I'll have to stay with 2.0, 1.5 doesn't even know I'm hooked up.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4175. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Rob Dupuy <rdupuy@teaminternet.net>
Message-ID: <356E4318.42ED@teaminternet.net>
Source record: 100049

Magnus Kollberg wrote:
>
> Keith Scroggins wrote:
> >
> > Magnus Kollberg (magnus.kollbergl@NO.SPAM.emw.ericsson.se) wrote:
> >
> > : I doubt the availability of a 060 Milan as Phase5 currently doesn't
> > : deliver any 060 accelerators for the Amiga as there are no CPU to buy.
> >
> > Rumor has it that there is a shortage of 060s cause Motorola is designing
> > a faster one to replace the previous version. Lets hope thats the case!
>
> Well that would be nice, but I doubt it. They have their new ColdFire
> family which is replacing the 68k family but only the first CPU from
> this family is 68k compatible. It could ofcourse be an alternative for
> the Milan to change architecture in the future.
No, its true, sort of... the next batch of 060's will be based
on a smaller die size, because I suppose thats the technology
they've got in use these days. Not a new generation 68K chip
just a lower voltage part that consequently will be rated at 75mhz.

And as far as phase5 goes, I don't know why they are running out of
060 chips, I suppose they are mad at Motorola for changing the
distribution methods (must buy direct from Motorola now)... but
noone seems to be out of 060's here in the states.
GVP-m sells 060 accelerators. Quikpak has got them.

Want a used 060? Try http://nrex.net/dimensions/

4176. Re: Bahahahahaha

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: sinclair2246@my-dejanews.com
Message-ID: <6kmg95$11n$1@nnrp1.dejanews.com>
Source record: 100050

In article <6kghgg$8m2$1@ash.ridgecrest.ca.us>,
grovem@nidripridgecrest.ca.us (Michael Grove) wrote:
>
> On 27 May 98 03:32:14 G, Daniel L. Dreibelbis wrote:
> >On 26 May 1998 21:55:22, sinclair2246@my-dejanews.com (The Idiot
> >Forever Known as Sinclap) wrote:
> >
> > <usual mindless MCIBTYC drivel snipped>
> >
> > look, folks, the sewers are backing up again!

Time to call the plumber..

> How did this get cross posted over here? I kind of like to leave these
> discussions in the .adv group. If Peter wishes to fwd them to
> apple_sauce or whatever, he is welcome to.

In all honesty, I don't know how it ended up here. Who knows, maybe there is
gremlins in the woodwork..

> Mike
>

Peter S.

"This is the first box(imac) that will make PC buyers switch to Mac."
James Halpin, president and chief executive officer of CompUSA

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4177. Re: ATARI TO MAC MIDI COVERSION - Sugeestions Please

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356E6355.81F66BE@hol.REMOVE.THIS.fr>
Source record: 100051

Patrick O'Melia a ï¿½crit:
>
> Actually, I had to format my floppies on the PC rather than the Mac.
>
>

Shouldn't the result be the same ? Maybe the Mac's DOS format is not
100% DOS compatible.

> > 1- Format some DD disks on the mac in MS-DOS format (720K).
> > 2- Save them as standard midi files from the ST onto these disks.
> > 3- Import the standard midi files from these disks onto the Mac.
> >
> > How complicated did you think it could be ?
> >

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4178. Re: CAB 1.5

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <356E68E7.B2D9ABE8@hol.REMOVE.THIS.fr>
Source record: 100052

starlord@ ptw.com (Dennis Bishop) a ï¿½crit:
>
> I used the demo cab 2.0 and D/Led the CAB 1.5. Today I decompressed
> it and set it up. I tryed going online with it, I connected to my
> isp with STinG and then in cab 1.5 I tried to open the URL
> http://www.yahoo.com
>
> I get a dialog box saying error in read file '\'
>
> what is this??? looks like I'll have to stay with 2.0, 1.5 doesn't
> even know I'm hooked up.

Looks like it didn't find the CAB.OVL.

Be sure to get the latest CAB.OVL from:

http://www.netset.com/~baldrick/

Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4179. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6klm9v$n68$1@news01.btx.dtag.de>
Source record: 100053

Hi.

>Sounds like TOS 6 which the Milan guys are working on and the computer sounds
>just like the computer Milan which the same guys are doing.

Just to clear this: The German Milan GbR holds all the rights for the TOS, yes.

The version that will be delivered with the upcoming Milan (Start: 15th June)
will be version 4.5, which is a special version for the Milan's hardware (it's
full of features that are nearly unusable on other machines like the
Falcon (PCI-support, support for graphic cards etc.)).

But TOS 4.5 is certainly not the end of the line, a new TOS 5 or TOS 6 will
be available even for TT and Falcon with lots of new features. Please don't
ask for a release-date, I don't know one.

Also delivered with the Milan is the Milan-MultiOS. It's a multitasiking OS
that needs MinT.

Also: Smurf is great, I'd get a demo, if I were you ;)

And: The English website will be up soon.

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de

4180. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <356E901C.AF89D438@france2.fr>
Source record: 100054

Thomas Raukamp wrote:

> Just to clear this: The German Milan GbR holds all the rights for the TOS, yes.
>
> The version that will be delivered with the upcoming Milan (Start: 15th June)
> will be version 4.5, which is a special version for the Milan's hardware (it's
> full of features that are nearly unusable on other machines like the
> Falcon (PCI-support, support for graphic cards etc.)).
>
> But TOS 4.5 is certainly not the end of the line, a new TOS 5 or TOS 6 will
> be available even for TT and Falcon with lots of new features. Please don't
> ask for a release-date, I don't know one.
>
> Also delivered with the Milan is the Milan-MultiOS. It's a multitasiking OS
> that needs MinT.
>

Thank you Thomas for all of these informations. But somes questions come to me:

- Now that atari is in fact over, Milan-computer can be considered as the new TOS leader, able to release a TRUE officially TOS version (with a reference number) as Atari did ?

- Does milan and Hades are very different, for the PCI, ISA, etc...In fact, drivers, and 68040 applications could be run on the both machine ?

- Magic 5 could be used with milan ?

- when Milan will be available in Germany, France,....?

4181. Apple LaserWriter Pro 600

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6km5e2mih1@news1.sol.no>
Source record: 100055

Can I use an Apple LaserWriter Pro 600 with my
Atari? Will this printer print at 600 dpi? Which
printer driver do I have to use from NVDI?

Pål Monstad

4182. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356E9F86.50BE4A7E@NO.SPAM.emw.ericsson.se>
Source record: 100056

Charles Silver wrote:
>
> On 29 May 1998 06:58:07, Thomas Raukamp wrote:
> >Hi.
> >>Sounds like TOS 6 which the Milan guys are working on and the computer sounds
> >>just like the computer Milan which the same guys are doing.
>
> >Just to clear this: The German Milan GbR holds all the rights for the TOS, yes.
> >The version that will be delivered with the upcoming Milan (Start: 15th June)
> >will be version 4.5, which is a special version for the Milan's hardware (it's
> >full of features that are nearly unusable on other machines like the
> >Falcon (PCI-support, support for graphic cards etc.)).
>
> >But TOS 4.5 is certainly not the end of the line, a new TOS 5 or TOS 6 will
> >be available even for TT and Falcon with lots of new features. Please don't
> >ask for a release-date, I don't know one.

Will these TOS updates for the TT and Falcon support the Nova graphics card as
well so there will not be any need for that emulator.prg? I guess you will fix
a few problems with AB040 cards in Falcons as well while you are at it?

> >Also delivered with the Milan is the Milan-MultiOS. It's a multitasiking OS
> >that needs MinT.
> >Also: Smurf is great, I'd get a demo, if I were you ;)

I have got one but I havn't got the time to test it yet.

> >And: The English website will be up soon.

I just want to tell you that the Milan website is one of the best Atari website
I have ever seen, if not the best. I just love that it's being updated every day.

:-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

4183. Bell Detector Cable Schema???

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Sebastien Masson <sma@csd.abdn.ac.uk>
Message-ID: <Pine.GSO.3.96.980529125619.22431A-100000@hawk.csd.abdn.ac.uk>
Source record: 100057

Hi Atari Fanzz... :)

I would like to use my atari 1040 STE to do a little RTC server.

Is anybody know or have informations about how doing a bell detector cable
on the joystick port of the atari for using software like the
excellent Stut One server from F.Planque ???
->http://www.planete.net/~fplanque/Stut-One/index.html

Thanks ...

Seb/kWiZ
~~~~~~~~
sma@csd.abdn.ac.uk
~~~~~~~~

4184. Medium Res Emulator?

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: screenstyles@hotmail.com
Message-ID: <6kmratgpc1@nnrp1.dejanews.com>
Source record: 100058

Here's yet another slightly weird request...
Is there such a thing as a 'Medium Res Emulator' that will allow me to run medium res software on my hi-res monitor - even if only in black & white?
Thanks in advance,
Paul.

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4185. Articles/Programs wanted for ST Informer

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-2905980847010001@portland15.portland.com>
Source record: 100059

Hello all,

First of all, please be sure to check out the ST Informer web page starting on the first of next month for the new issue. It has been significantly improved over the first issue in terms of presentation (not hard, I know).

I just want to encourage people to submit some articles to the magazine. Some rgeat people already have (thanks so much!) and more have promised to do so.

We really need:

Reviews of new products (if you are an author of a product, consider sending us a review copy to let people know about it!)

Atari Portfolio, Lynx, 5200, 2600 material

News (again, send your press releases to us)

Letters (please tell me what you think)

Tutorials

A Milan (anyone want to donate one ;-))

A few other ideas I had were columns for programming, HTML, etc. I'd also like to see a monthly review of Atari web pages (maybe one or two).

Thanks a lot for any help.

Sincerely,
Scott Tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

4186. Re: Binary file attachment

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kmbj2$7a8$1@roch.zetnet.co.uk>
Source record: 100060

On 28 May 98 19:31:17 G, Mark Simpson wrote:

> So if I MIME files when I send them, recipients using PCs who don't
> understand what a MIME'ed file is, will be able to use them, as
> their browser will automatically interpret whats happening, and
> decode the file. Is this correct?

Errmm .. I'm not totally sure what happens at their end but at least
PCs understand MIME. They may have to press a button to cause the
decode to happen.

> If not, being completely PC illiterate, what do I tell them to do?

Perhaps someone else will say what actually happens on the PC but the
recipient may need to say 'OK' to an 'Extract' or 'Decode' dialogue.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4187. Re: Binary file attachment

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kmbj4$7a8$2@roch.zetnet.co.uk>
Source record: 100061

On 28 May 1998 20:01:27, Mike Borsley wrote:

> Thats interesting, thanks for that bit of info Roger. I've always
> used UUE when sending files (don't ask me why)

.. :-) probably because it's the default setting!

Apart from the 'PC compatibility' argument I think it a good idea to stick with MIME as I have had troubles occasionally getting a file UUE-encoded. It appears to go through the motions but then the message pops up with zilch appended.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4188. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kmbj5$7a8$3@roch.zetnet.co.uk>
Source record: 100062

On 28 May 1998 21:12:55, James K. Pirie wrote:

>Hmm!! Actually I am quite glad to hear that, you have no idea how many
>variables I have tweaked within NVDI drivers and printer settings, you
>would think that this would be documented just as the one page only
>printing limitation is.

I think it IS, somewhere. Probably in the German doc. which is loaded
automatically on start up.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4189. Re: CAB 1.5

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kmbj6$7a8$4@roch.zetnet.co.uk>
Source record: 100063

On 29 May 98 01:03:14 G, Dennis Bishop wrote:

> I get a dialog box saying error in read file '\'
>
> what is this??? looks like I'll have to stay with 2.0, 1.5 doesn't
> even know I'm hooked up.

Have you given it a CAB.OVL? For 1.5 I think it is best to put the OVL
at the same level as CAB.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4190. Games for sale (U.K.)

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: sgm23@eng.cam.ac.uk
Message-ID: <6kmd6pmae1@lyra.csx.cam.ac.uk>
Source record: 100064

ATARI ST GAMES FOR SALE.

If you want any of these games contact me quickly because...
Items not sold by 30/6/1998 will be thrown out with the rubbish.
Replies must reach me by 4 P.M. Friday 19 June 1998.

Complete games with boxes and manuals.
FRONTIER (ELITE 2), DOG FIGHT, DRAGONS LAIR, M! TANK PLATOON, CORPORATION, BATTLE COMMAND, LEISURE SUIT LARRY 2, AND A COLLECTION OF 12 OTHER GAMES.

For a full list/descriptions (including game qwerks and prices) e-mail me at...
sgm23@eng.cam.ac.uk
or send a Stamped Addressed Envelope marked "ST Games" to...

Stephen Moss.
37 Ridgeway,
Papworth Everard,
Cambridge,
CB3 8RW.

4191. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6kmduhbah2@news.campus.mci.net>
Source record: 100065

On 29 May 1998 05:59:12, Charles Silver wrote:

]-Nope, he never did. I made that assumption. He did post that he's sorted out
]-most of his download problems when he used my defaults/suggestions.
]-
]-Of course when you "assume" anything, there's a good chance that will make
]-an "ass" of "u" and "me".
]-
]-I think that's why I never became a programmer :) Computers only do what you
]-tell'em, not what you assume. I did do some Fortran IV programming in
]-college, but I wouldn't call my coding "elegant". Other's did the work with
]-fewer lines of code. Maybe I should have went to work for Micro$oft/bloat <g>.
]----
]-C'est la Vie,
]-
]-Charles
]-EoF

Dammit, Charles-you missed your chance to install Atari "easter eggs" in
Windoze! With the size of their code, they would have never noticed the
addition... <big grin>

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4192. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6kmdqlbah1@news.campus.mci.net>
Source record: 100066

```
On 27 May 1998 10:04:54, Peter Rottengatter wrote:
]-In article <6kdoob$tqg$1@brokaw.wa.com>,
]- csilver@Puke.On.Spammers.com (Charles Silver) writes:
]-
]-> Thanks for your post, and as usual, very informative. I wish the Phantom had
]-> posted a followup. I do believe from his original post he's using a 14meg
]-> Falcon/Nemesis as he's using TrueColor. The reason I posted the default.cfg
]-
]-He did not mention a Nemesis in his posting, did he ?
]-
]-
]-Cheers Peter
]---
]-----------------------------------------------------------------------
]- Peter Rottengatter perot@pallas.amp.uni-hannover.de
]- http://www.stud.uni-hannover.de/~perot
]-----------------------------------------------------------------------
]-.

Hey guys, I know Phantom, he is the closest Falcon user to me! (we're
a couple of hours apart). AFAIK, he does not have the Nemesis installed
-yet-, although the last time I talked to him he did have a kit, just
not actually in his Falcon. He does have 14 megs of Ram. Later...! ;-)

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4193. Re: ATARI TO MAC MIDI COVERSION - Sugeestions Please

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9n2c1rxn4.fsf@se.bel.alcatel.be>
Source record: 100067

Nicholas Bales <bales@hol.REMOVE.THIS.fr> writes:

> Patrick O'Melia a crit:
> >
> > Actually, I had to format my floppies on the PC rather than the Mac.
> >
> >
>
> Shouldn't the result be the same ? Maybe the Mac's DOS format is not
> 100% DOS compatible.

Who knows? :) Using PC File Exchange on Spectre, I find it helps to let
the "Mac" format DOS floppies.

Cross-platform floppy use is 90% voodoo. The rest is "just what works". :>

--

Chris Gray

4194. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <356EC39A.1D71C375@NO.SPAM.emw.ericsson.se>
Source record: 100068

Rob Dupuy wrote:

> > Well that would be nice, but I doubt it. They have their new ColdFire
> > family which is replacing the 68k family but only the first CPU from
> > this family is 68k compatible. It could ofcourse be an alternative for
> > the Milan to change architecture in the future.
> No, its true, sort of... the next batch of 060's will be based
> on a smaller die size, because I suppose thats the technology
> they've got in use these days. Not a new generation 68K chip
> just a lower voltage part that consequently will be rated at 75mhz.
>
> And as far as phase5 goes, I don't know why they are running out of
> 060 chips, I suppose they are mad at Motorola for changing the
> distribution methods (must buy direct from Motorola now)... but
> noone seems to be out of 060's here in the states.
> GVP-m sells 060 accelerators. Quikpak has got them.

Ah, good news. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

4195. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6kmj20fee1@irk.zetnet.co.uk>
Source record: 100069

In a former life as an exotic dancer, hall@post1.com (Hallvard Tangeraas) wrote:

> I haven't used Omega before, but one thing that just came to mind after
> posting my message about Notator/Creator SL was that they let you work
> with things while the sequence plays along!
> You can even format a disk while playing a song ;-)

Pah! Amateurs stuff. Why, when I were a lad (well, about 8 years ago), I had to trigger some samples in a sequence I was running on Notator. Just one teensy weensy problemo 0- no sampler.

What I found, however, was that by hooking up the audio output from the STe to the amp, and using softlink with Replay 8 in a different "partition", we could hook the MIDI leads through the THRU on the keyboard, and back into the in on the STe. By starting the song in the Notator "partition", then switching to the Replay one (song carries on playing - no glitches at all), we could actually trigger Replay. And it worked.

Now _that's_ solid timing for you.

BTW, to add something to the original question - I use Logic on a Falcon, and am very impressed (though it can run slow at times, but the MIDI output is pretty stable). However, I also still have a copy of Notator (with the dongle), which I use on an old ST sometimes because I also have Unitor and Human Touch. I.e. I have the wonderful ability of making my MIDI stuff synch to the drummer, rather than vice versa.

In fact, for stuff I've written in Logic which uses Logic features, and won't transfer well as a SMF, I've even been known to synch Logic to the ST running Notator as master clock, which in turn was derived from the Human Touch input.

I guess this is all a vote for Notator/Creator. Or Logic. If an ST handles it okay.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist;
so I became an engineer"

4196. FS: Atari Portfolio, the original palmtop computer!

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: rumpf.1@osu.edu
Message-ID: <rumpf.1-2905981150210001@128.146.74.157>
Source record: 100070
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,misc.forsale.computers.other.misc

The original palmtop computer! Atari Portfolio runs MSDOS programs and has built in organizer software to manage your contacts and appointments, as well as a text editor and lotus-compatible spreadsheet! This package includes:

* Atari Portfolio and manuals
* Portfolio AC adapter
* Portfolio Parallel port adapter (allows you to connect to a desktop PC or Atari and xfer data)
* 64k RAM storage card

All in excellent condition! Functional and collectible, this is a must-have item!

Buyer pays shipping. Payment to be made in advance via certified check or money order; no COD.

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=15644925

4197. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: dipching@ping.be
Message-ID: <356ef1ba530052@ping.be>
Source record: 100071

on Fri 29-05-98 09:54 Charles Silver wrote:

To me "Smurf" is just a doll for kids. What's Up?

So it's a very nice one and I become a little girl to play with it all
the day.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4198. Re: Atari 1040st Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <356e994c1dc1dd0@game-master.com>
Source record: 100072

on Thu 28-05-98 16:13 Jouni Alkio wrote:

>>Most solid and versatile : KCS Omega by Dr. T
>
>I have done a complete CD with KCS Omega II and would say it is pretty
>solid. It has crashed while changing modes (track/sequence/song), though.

I'm surprised to hear that. I've never had it crash on me in almost
10 years of use (staring with the original KCS). I almost never use
the Song editor though.

>>Not really the most user friendly.
>
>Yep, it is annoying that you have to switch between different modes while
>putting the song together.

Maybe, but the different modes are what gives it such amazing
flexiblity. I always work in Open mode with a control sequence after
laying down the basic tracks in Track mode. I'll use Tiger to tidy up
individual tracks.

The open mode control sequence method provides wonderful control over
your material in a compact work space. Often a whole composition can
be laid out on one screen or less.

There's a steep learning curve with KCS. The reward is virtually
unlimited manipulation of your music.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

4199. Re: Apple LaserWriter Pro 600

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1d9szzx.mjtuujegkh46N@isdn3-135.home.uni-freiburg.de>
Source record: 100073

Paal Monstad <pmonstad@online.no> wrote:

> Can I use an Apple LaserWriter Pro 600 with my
> Atari? Will this printer print at 600 dpi? Which
> printer driver do I have to use from NVDI?

The LaserWriter pro 600 has got an centronics parallel interface so you
can plug it to your Atari. It can interprete PostScript Level 2 and PCL
4+ so you can use NVDIï¿½s PCL driver (HP LaserJet 4P/5P) and print your
documents with 600dpi.

Enjoy this fabulous printer!

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

4200. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3224_dcroker@fortress.org.uk>
Source record: 100074

Nostrodamus phrophesised this from roughley@HORMEL.unix.dsoe.com to All...

Hi Neil!

r> Organization: Pixcel
r>
r> Louis Holleman wrote:
r>
>> No support for PNG files. I know Gemview doesn't either, but 1st Guide,
>> Graftool and Stella do support PNG.
r>
r> GEM-View supports PNG through a separate module, which isn't included
r> in the main GEM-View archive.

Do you have a URL for extra Gemview modules please?

And whilst on the subject of Gemview and for the benefit of others, is there a registration site anymore, the UK one closed a long time ago (but not until after I'd registered my copy :-)) please?

Speak to 'ya later!

Rgds, Derryck

--

4201. SLM804 and Macintosh

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3223_dcroker@fortress.org.uk>
Source record: 100075

Nostrodamus phrophesised this from bpsibffa@sp.zrz.TU-Berlin.DE to All...

Hi Bernd-Paul!

b> Organization: Technical University Berlin, Germany
b>
b> Does anyone know a possibility to connect and
b> SLM804 to a 68040 Macintosh ?

You cannot connect the printer directly, but if you still have an ST then you
can print via that using either a null modem link or from a disk file
(assuming an HP 300dpi driver that can have its output diverted to a file or
to the serial port on the Mac).

Get the necessary file MagicSLM from http://www.cix.co.uk/~derryck/

HTH.

Speak to 'ya later!

Rgds, Derryck

--

4202. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3225_dcroker@fortress.org.uk>
Source record: 100076

Nostrodamus phrophesised this from phantomm@eastky.net to All...

Hi phantomm@eastky.net!

p> Organization: Phantoms Haunt
p>
p> On 24 May 1998 08:17:10, Charles Silver wrote:

>> Sure, you're setup is probably dropping to 19200 baud ;)
p>
p> The computer to modem and modem to ISP speed is getting me confused.
p> What ever I set the Serial CPX baud rate to is what shows up when I
p> connect to my ISP. So how does one know what the actual modem to
p> ISP speed is?

I set my modem to report the actual connect rate rather than the serial port
speed - this should work for you too.

p> Does the Serial CPX set both of these at the same time?

No, the serial CPX sets the port speed, the modems negotiate the best speed
possible between themselves during the handshake period.

You should try to set the serial port speed to be 4 times the top speed of
your modem for the best results but that is a counsel of perfection! ;-))

HTH.

Speak to 'ya later!

Rgds, Derryck

--

4203. Re: Medium Res Emulator?

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6kn4gc$q3v$1@rockall.cc.strath.ac.uk>
Source record: 100077

On 29 May 1998 17:30:07, screenstyles@hotmail.com wrote:
>Here's yet another slightly weird request...
>Is there such a thing as a 'Medium Res Emulator' that will allow me to run
>medium res software on my hi-res monitor - even if only in black & white?
>Thanks in advance,
>Paul.
>
>------== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/ Now offering spam-free web-based newsreading
>.
I used to use a colour emulator which did both low and medium. I think
it was called big colour. Should be available quite easily as it was PD.

Niall

4204. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: grovem@flameridgecrest.ca.us
Message-ID: <6kn4v1$9g9$1@ash.ridgecrest.ca.us>
Source record: 100078

On 29 May 1998 09:54:46, Charles Silver wrote:
>On 29 May 1998 06:58:07, Thomas Raukamp wrote:
>>Hi.
>>>Sounds like TOS 6 which the Milan guys are working on and the computer sounds
>>>just like the computer Milan which the same guys are doing.
>
>>Just to clear this: The German Milan GbR holds all the rights for the TOS, yes.
>>The version that will be delivered with the upcoming Milan (Start: 15th June)
>>will be version 4.5, which is a special version for the Milan's hardware (it's
>>full of features that are nearly unusable on other machines like the
>>Falcon (PCI-support, support for graphic cards etc.)).
>
>>But TOS 4.5 is certainly not the end of the line, a new TOS 5 or TOS 6 will
>>be available even for TT and Falcon with lots of new features. Please don't
>>ask for a release-date, I don't know one.
>
>>Also delivered with the Milan is the Milan-MultiOS. It's a multitasiking OS
>>that needs MinT.
>>Also: Smurf is great, I'd get a demo, if I were you ;)
>>And: The English website will be up soon.

Sorry to butt in, but I didn't see the original post. According to
Wizztronics, Hasbro still holds all the rights to TOS. The claim that
German Milan GbR holds the rights was made before the JTS/Hasbro sale.
Ummm. What other posibility is there? Maybe, Atari Germany let go of
the rights to the German version of TOS? Does that mean that the
machine will only be available with TOS/G? But Atari Germany and Atari
U.S were one in the same as far as ownership goes, right?
Whatever the case, U.S. legal or not, give me one with an 060 and
drivers for a PCI digital video card, firewire and supporting
software, and i'll take it. While they are at it, they should also look
into supporting Quicktime. This is definetly going to play a factor in
the future of digital imaging, digital audio, and other forms of
electronic expression.

Mike

4205. [Fwd: ATARI STuff 4 SALE (UK)]

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Brond <brond@csi.com>
Message-ID: <356DF584.8D151097@csi.com>
Source record: 100079
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Here is some ST stuff I have for Sale.
Make me an offer.

HiSoft Lattice C 5.5 ST/STE/TT/Falcon All manuals, still boxed.

HiSoft Devpac 3 ST/STE/TT/Falcon All manuals, still boxed.

HiSoft Forth

Prospero Software Pascal

NeoDesk 3.04

Virus Killer v3.9

68000 Assembly Language Programming 2nd Edition (Osborne McGraw Hill)

Atari ST : The Concise Atari ST 68000 Programmers Reference Guide (V
Good)

Mail me

mailto:brond@compuserve.com

Here is some ST stuff I have for Sale.
Make me an offer.

HiSoft Lattice C 5.5 ST/STE/TT/Falcon All manuals, still boxed.

HiSoft Devpac 3 ST/STE/TT/Falcon All manuals, still boxed.

HiSoft Forth

Prospero Software Pascal

NeoDesk 3.04

Virus Killer v3.9

68000 Assembly Language Programming 2nd Edition (Osborne McGraw Hill)

Atari ST : The Concise Atari ST 68000 Programmers Reference Guide (V
Good)

Mail me

mailto:brond@compuserve.com

4206. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_356f1682_roughley@news.dsoe.com>
Source record: 100080

dcroker wrote:

> Do you have a URL for extra Gemview modules please?

They came from a German FTP site, of which I can't recall. The archive is
called gvw_png.zip. Note the modules require a '030.

> And whilst on the subject of Gemview and for the benefit of others, is
> there a registration site anymore, the UK one closed a long time ago (but
> not until after I'd registered my copy :-)) please?

I don't know. I never did register GEM-View, nor do I use it anymore.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4207. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <356f39d85156060@ping.be>
Source record: 100081

on Fri 29-05-98 19:05 dcroker wrote:

>Nostrodamus phrophesised this from roughley@HORMEL.unix.dsoe.com to All...

>Do you have a URL for extra Gemview modules please?

You may try the Belgian ftp-site 193.190.205.13 atari/draw-graph_tools/gemview/gvw_png.zip

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4208. looking for TT video cards

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: "L. Frank Stallings" <farnorth@ptialaska.net>
Message-ID: <356F339A.BB9@ptialaska.net>
Source record: 100082

```
Need a video card ready for the VME slot on the TT
Crasy Dots
Cyrel
or Nova
cabable of 256 color 8 bit or 15 bit color
```

4209. http://forsaken.simplenet.com/hit-me.html

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: schipper@casema.net
Message-ID: <6kncvimsk1@sun4000.casema.net>
Source record: 100083

.

4210. FS: ATARi STe W/4Meg

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6knf25$q9g$1@ns1.thpl.lib.fl.us>
Source record: 100084

For sale Atari STe with 4 megs, time clock, no mouse, no monitor, shipping via US Mail Parcel Post insured, price does not include shipping. Your zip code to me allow me to get shipping costs to you. Price not including shipping $75.00 U.S. only. e-mail replies only.thank you for your time. sfpu@scfn.thpl.lib.fl.us

4211. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6knk36$9s1@login.freenet.columbus.oh.us>
Source record: 100085

James K. Pirie (james.pirie@zetnet.co.uk) wrote:

: Hi Atari people,

: I am stuck! I'm planning a move to Papyrus as my word/document
: processor from Pagestream, which is good but a little slow on the
: printing and screen updating side. I downloaded the Demo copy of
: Papyrus 5 from Hisoft' web page and started playing.

: When I print out the reults of my experimentations a very strange and
: frustrating thing is happening. Papyrus seems to randomly exchange the
: letter d for the letterb. there is no pattern or obvious reason for
: this but still it persists.

: I am using a Falcon with Nemesis board, 14Mb RAM, MagiC V4, NVDI V4. I
: have tried it with a bare system (and Nemesis disabled) but the problem
: persists.

: Anyone seen or heard of this one? It's a shame because Papyrus looks
: good!! It works really quickly and prints out about twice as fast as
: Pagestream with the added bonus of GDOS support.

: Help Appreciated as always :))

: Regards

: James K Pirie.

It is a function of the demo.

Please, note that there is a change in the dictionary file type in Papyrus
5.15 and the old dictionaries form 4.25 will not work.

In addition, they failed to supply an American English dictionary.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

4212. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Etq5Ds.L6D@suse.modem.stud.uni-hannover.de>
Source record: 100086

In article <6kioubohr1@flood.xnet.com>,
wanda@xnet.com (Michael Saeger) writes:

> I press SEND and I see the TX light and immediately the RX light lights up.
>
> No send yet.
>
> About 7 seconds later the same thing happens TX and immediately RX but no send.
>
> About every 7 seconds or so the cycle repeats.
>
> When we get to about 25 seconds all of a sudden the mail gets sent.
>
> Posting to the News Group happens immediately -- no waiting.

Can you see any dropped-packet-counter count up while doing this (Dialer
Statistics, check both the Serial driver and TCP).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4213. Re: The Nordic Atari Show 1998

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Etq675.L9I@suse.modem.stud.uni-hannover.de>
Source record: 100087

In article <356c692c.4953246@nntpserver.swip.net>,
kock@kockens.pp.se (J Kock) writes:
> On Wed, 27 May 1998 20:03:02 +0200 (MET DST), tos4ever@ping.be (Martin "Nightowl"
> Byttebier) wrote:
>
>>It's official now. I surely will visite NAS. I only need to find a
>>reasonable priced hotel. The hotels seems to be rather expensive.
>>Are there other points of interest in/around Gothenburg?
>>I bring my kid with. Is there some kind of amusement park nearby?
>>
>
> Yes! One of the biggest amusement parks in Sweden is located in Gothenburg.
> Its called "Lisseberg". And there is a hotel right across the street, but its rather
> expensive :-/

There is also a very decent youth hostel right across the street, it's where
I stayed at last year's NAS

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4214. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Etq4w4.L1H@suse.modem.stud.uni-hannover.de>
Source record: 100088

In article <6kjejl$i6c$1@brokaw.wa.com>,
csilver@Puke.On.Spammers.com (Charles Silver) writes:

> Thanks for the input. "Is the glass half empty or half full?" I try never
> to recommend anything that I don't use myself. I use singleTOS(4.04)/STinG
> or MultiTOS/MiNT/STiK. AFAIK, a baud rate of 115k2 doesn't cause me any
> problems.

On a Falcon, the video mode is much more relevant to this reliability than
the choice of operating system. I guess you're not using the True-Colour
mode, or the highest available resolution ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4215. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Etq4M7.Kz1@suse.modem.stud.uni-hannover.de>
Source record: 100089

In article <6kh6g2$l3p$1@ns1.sols.net>,
phantomm@eastky.net (Phantom) writes:

> The computer to modem and modem to ISP speed is getting me confused.
> What ever I set the Serial CPX baud rate to is what shows up when I
> connect to my ISP. So how does one know what the actual modem to
> ISP speed is?

As usual, there is a question/answer for this in the "frequentlay asked
questions" part of the docs. You didn't read it, did you ? Whom do you
think I wrote that for ??

Most modems can be configured to either report the DTE (computer)
or the DCE (phone line) speed. See your modem manual on how to switch
it to report the DCE speed. (Ah, a manual again, do you remember what
you're supposed to do with it ?)

> Does the Serial CPX set both of these at the same time?

No. The CPX sets only the DTE speed. The DCE speed is negotiated by
your and the ISP's modem each time again.

>>With earier versions of STinG, 115200 was not stable, but that's ancient

Which speeds are "stable", and which are not, is entirely up to the machine.
It does not depend on STinG. An ST is to slow for reliable 115200 bps (the
serial port can be upgraded to that speed). For Falcons this is the same
if they are used with high-performance screen setups (resolution and colour
depth) since the CPU is slowed down. 115200 bps does not give problems on
TTs, Medusa / Hades / Milan can do 230400 bps easily.

This is assuming proper serial reception routines (for instance HSMODEM)
are installed.

>>history. I have no problems with a 56Flex at 115200 using STinG on my Falcon,
>>except my phone lines drop me to v34 (33600 baud). I do get the compresson
>>to kick in, however, so I can get downloads with CAB v2.5 up to 7000cps
>>(nominal) with one of my ISP's. That's the equivalent of 56k baud. My
>>home wiring is thirty years old. To get 56k to work properly you need to
>>be within 2 miles of a SO (switching office). Nasty, eh? Ahhh, your using

Even more, the other side needs to have the corresponding kind of server for
56k modems. Chances are they haven't got any, or the wrong kind (up until
very recently there were two incompatible standards for 56k modems). The
age of the wiring on the other hand plays a very minor role in this.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4216. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Etq59E.L46@suse.modem.stud.uni-hannover.de>
Source record: 100090

In article <6khhg3dae1@excalibur.flash.net>,
nameerf@flash.net (Michael and Nicole Freeman) writes:

>>Does it ? Interesting. I've been told by some people that the problem went
>>away when they switched to Infitra.
>
> I've also had the same happen to me using CAB's E-mail. I haven't
> heard of Infitra. Where can I get it to try?

Ever tried Altavista or other search machines ? Try
http://www.altavista.digital.com

When asking Altavista for Infitra, it tells me to go to
http://www.studio9.demon.co.uk/infitra/index.htm

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4217. FS Canada Hardware!

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <GNIb1.3$Rp6.24727@news21.bellglobal.com>
Source record: 99892

Greetings;

I have 2 systems and misc. stuff for sale as follows:

1 Mega 2, Tos 1.4 colour and mono monitors
sh204 hard disk

Works great! - $150 for the 4 items.

1 Mega 4, Tos 1.4 16mhz accellerator mono monitor
2 megafile 30's

Works great! - $250 for the 4 items.

Pick up preferred - located in Owen Sound, Ontario Canada.
Some software bundled in - email for details

Regards,

Willard.

4218. StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6knrhb$513$1@supernews.com>
Source record: 99893

Mike Marion,

Got your e-mail but the return address bounces :) - So your guess was right that return mail is not working (yet?).

Mark Simpson - Yes we have lots of ex-Genieites <VBG>, kind of fun actually.

Regards,

Steve Hammond.

4219. Bloopers

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Robert Bassett <rbassett@log.on.ca>
Message-ID: <01bd8b7a$13a39300$54b7cfcd@default>
Source record: 99894

Hello

I'm collecting student bloopers for a weekly newspaper column. If anyone has a gem to pass on, I'd appreciate it.

Thanks!

Bob Bassett
rbassett@log.on.ca

4220. Problems with Unsubscribe in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6ko2vu$15km$1@news.gate.net>
Source record: 99895

I accidently subscribed to about 3 nwesgroups and so far have been
unable to unsubscribe.

What am I doing wrong? Would someone go through the procedure for me?

Thanks!
~~*
O Charlie
\-----?$$$$$$$$>
~~~~====~~~~~~~~~~~~~~~
Near Cypress Gardens
~~~~

4221. essai : ne pas lire

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Xavier BOURGEOIS <xbourgeois@wanadoo.fr>
Message-ID: <WS.356fa520.0000c826.xbourgeois@wanadoo.fr>
Source record: 99896

essai d'envoi de news

```
_________________________________
! Xavier BOURGEOIS !
! 4 Rue du Parc !
! 52700 ANDELOT !
! !
! xbourgeois@wanadoo.fr !
!_________________________________!
```

4222. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Rob Dupuy <rdupuy@teaminternet.net>
Message-ID: <356FAA5D.7163@teaminternet.net>
Source record: 99897

Michael Grove wrote:
>
> On 29 May 1998 09:54:46, Charles Silver wrote:
> >On 29 May 1998 06:58:07, Thomas Raukamp wrote:
> >>Hi.
> >>>Sounds like TOS 6 which the Milan guys are working on and the computer sounds
> >>>just like the computer Milan which the same guys are doing.
> >
> >>Just to clear this: The German Milan GbR holds all the rights for the TOS, yes.
> >>The version that will be delivered with the upcoming Milan (Start: 15th June)
> >>will be version 4.5, which is a special version for the Milan's hardware (it's
> >>full of features that are nearly unusable on other machines like the
> >>Falcon (PCI-support, support for graphic cards etc.)).
> >
> >>But TOS 4.5 is certainly not the end of the line, a new TOS 5 or TOS 6 will
> >>be available even for TT and Falcon with lots of new features. Please don't
> >>ask for a release-date, I don't know one.
> >
> >>Also delivered with the Milan is the Milan-MultiOS. It's a multitasiking OS
> >>that needs MinT.
> >>Also: Smurf is great, I'd get a demo, if I were you ;)
> >>And: The English website will be up soon.
>
> Sorry to butt in, but I didn't see the original post. According to
> Wizztronics, Hasbro still holds all the rights to TOS. The claim that
> German Milan GbR holds the rights was made before the JTS/Hasbro sale.
> Ummm. What other posibility is there? Maybe, Atari Germany let go of
> the rights to the German version of TOS? Does that mean that the
> machine will only be available with TOS/G? But Atari Germany and Atari
> U.S were one in the same as far as ownership goes, right?
> Whatever the case, U.S. legal or not, give me one with an 060 and
> drivers for a PCI digital video card, firewire and supporting
> software, and i'll take it. While they are at it, they should also look
> into supporting Quicktime. This is definetly going to play a factor in
> the future of digital imaging, digital audio, and other forms of
> electronic expression.
>
The 060 is no great shakes. I have one in my Amiga. It just isn't
enough. I would keep an eye on their PowerPC developments, then
maybe you'll have a machine to do Quicktime justice.

Good news about PCI slots though. My Amiga doesn't have that, and that
is part of the problem...

4223. Re: Medium Res Emulator?

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6kocvmhmv2@news3.isdnet.net>
Source record: 99898

screenstyles@hotmail.com a crit dans le message
<6kmratgpc1@nnrp1.dejanews.com>...
>Here's yet another slightly weird request...
>Is there such a thing as a 'Medium Res Emulator' that will allow me to run
>medium res software on my hi-res monitor - even if only in black & white?
>Thanks in advance,
>Paul.

I tried one from umich or lip6, and it was so slow that it was unusable.

I suggest that if you only temporarily need colour modes, you use your TV.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4224. Tons of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: jason@nospam-hitsquad.com
Message-ID: <356fc538.713081@news.uq.edu.au>
Source record: 99899

Hi,

There are hundreds of programs for making music and listening
to music which you can download at
http://www.hitsquad.com/smm/atari/

There is mainly ST software but there's also some for the
Falcon.

The site has software for midi, MOD, audio, recording,
multi-track, MPEG, soft synths, drum machines, guitar tuners,
samplers, patch editors/librarians, mp3 players, sequencers,
algorhythmic composition, and heaps more.

cheers,
jason.

This message is spam resistant, to write back via email remove
'nospam-' from jason@nospam-hitsquad.com

4225. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896519037.26887.0.spot.c3adfca1@news.demon.nl>
Source record: 99900

On 26 May 1998 09:58:40, Louis Holleman wrote:
>Times in seconds
>
>Graftool Gemview Smurf 1stGuide
>latest version 3.18 (?) 0.9 latest version
>--
>
>JPG 16.5 25.5 18.0 12.0
>
>GIF 7.0 18.5 8.0 9.0
> ^^^^^^
>PNG 12.5 NS NS 12.0
>
>Note: NS = not supported

^^^^^ = "we know about this one, now"

Hi again,

just fetched GVW-PNG from this belgian site, and to satisfy everyone (this time, before complaints start pouring in) I ran the test again with the Gemview PNG module:

So the time for Gemview reads 34 seconds.

About Gemview, what *was* the latest version? I've got this GVW_V317.PAX here (came from GVIEW317.ZIP), I'm sure I installed it, but my Gemview prg still says: version 3.16... Anyone knows the answer?

BTW, I'd like to add that in my opinion it's not very relevant to compare viewers vs. processors... let me explain:

The viewer I'm using is just to VIEW piccies. In the CAB set-up this one is linked as the external viewer. Everyday I fetch several weather pictures from various sites, these come in as JPG or GIF. Once in, CAB kicks in the viewer to display them, hence speed is important. So Graftool still is my choice, also because it supports lots of formats and the program loads faster than Gemview.

OTOH, stuff like Photoline, Digital Lab (and Smurf?) is not mainly used as a viewer, but as a processor, so the import time is not all that important...

When I'm gonna touch up/process images, I don't really give a sh.t for speed/better speed/still better speed; I'd like to sip my coffee every now and then or light up just another fag...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

4226. superboot rotate color?

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6kok9k$10l$1@roch.zetnet.co.uk>
Source record: 99901

hi all
i have just started using superboot on one of my ataris {4.meg ste}
a great prg but i can't get it to rotate the colors on my welcome
screen

anyone got any ideas?

kev

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4227. Atari Computing in Sweden.

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <356ff503.4910734@nntpserver.swip.net>
Source record: 99902

The Swedish Atari Computing webpage is updated.

Go to: http://home1.swipnet.se/~w-12411/ac.htm

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

4228. FS: 520 ST System

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <3570ef70.70730585@ntserver>
Source record: 99903

For sale...a very weird 520ST system:

520ST (original version)
2 megs RAM on a 4 meg Newell upgrade board
TAB card installed (disabled..no 2.06 ROMS)
Slim Desktop PC case
ICD ST/HA + Clock
Omti SCSI/RLL converter
Seagate ST157N 150 Meg Hard Drive
SC124 Mono Monitor (if you need it)
2 720k internal drives

The system works fine..all the equipment is in new condition
(honestly). The 520 is stuffed full of upgrades. The case will
support many more devices (2 full 5.25 inch bays and 1 3.5 available).
The case is also wired up to support floppy drives. All connectors
are on edge cards so all wires can be disconnected from the case. You
add a 1.44 floppy or use one of the larger 720 (half height) drives.

Its a complete setup..the HD is loaded with software. Ill throw in
every other random piece of ST hardware I have (drive mechanisms,
cables, tweety boards, etc) with the deal.

Im interested in any offer so let me hear what youre thinking.

Thanks, Joe

4229. Re: Problems with Unsubscribe in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6kouu1$2dh$1@roch.zetnet.co.uk>
Source record: 99904

On 30 May 1998 04:46:54, Charlie Massey wrote:
>I accidently subscribed to about 3 nwesgroups and so far have been
>unable to unsubscribe.
>
>What am I doing wrong? Would someone go through the procedure for me?

Open the group window.
Click on the group you don't want.
Click on 'Unsubscribe' (either in tool bar or menu).
'Save' the group file. (A lot of people forget this step!)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4230. Re: cookies

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6kp0mp$5pi$1@rockall.cc.strath.ac.uk>
Source record: 99905

The short answer is no. I've been told that the new cab 2.7 does and
that the latest cab.ovl suports cookies with cab 2.7

Hope this helps

Niall

On 28 May 1998 18:06:24, *@CLIP1.CLIPBOARD.CH wrote:
>Once more, I asked this over the weekend, so once more, does CAB
>support 'cookies'? one outfit that I log onto sends data to your
>cookie so you can input it at other places or they get it without you
>having to type it each time. I can get into a section i joined so far
>as cab doesn't seem to pass on the right data.
>
>---
>Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
>470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>starlord@ptw.com | | Astronomy/IAR-LIST |
>---
>
>.

4231. Help With Cubase Audio Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6kp1en$fpm@news.Hawaii.Edu>
Source record: 99906

Greetings,

I purchased Cubase Audio some time ago, but have never gotten it
funtioning properly. The basic problem is that the Mixermaps for audio do
not seem to do anything. If I record a stereo audio file and want to play
it back in stereo, I cannot figure out how to pan one channel to the left,
and the other to the right. The Mixers for Reverb, Chorus, Graphic, and
Filter do not have any effect on audio playing back on any channel.

I've read the very old manual that accompanied CAF, although I
suspect it may be incomplete or at least not current.

Can someone help me? Any assistance would be greatly appreciated.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

4232. Adding GIF Comments

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_356ff226_roughley@news.dsoe.com>
Source record: 99907

Is there a program available that will add text comments to a GIF like wrjpgcom.ttp does for JPEGs?

I've looked at the official GIF 89a specification and read how comments are handled. Although I'm not a programmer, it seems to me that such a utility wouldn't be all that difficult to create (easier said than done, of course). If no program is available, would someone want to take on such a project?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4233. Re: Free: Vintage Atari 800

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: renfro@gdi.net
Message-ID: <6kp64p$t9d$1@nnrp1.dejanews.com>
Source record: 99908

In article <6knl8trts1@nnrp1.dejanews.com>,
renfro@gdi.net wrote:
>
> This great collector's item FREE for the asking:
>
> Atari 800
> Atari 800 5-1/4" floppy drive
> Atari 410 Program Recorder
> and all the transformers that run this stuff.
>

Gone! Thanks for your interest.

L. Renfro

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4234. New ExtenDos Available!

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6kp2gm$47j$1@news.campus.mci.net>
Source record: 99909

Okay, I just got this E-mail from Anodyne Software (Roger Burrows).

Exciting news! ;-)

PS I cut out the binary attachment, but if you want me to I'll extract
it and upload it in a separate posting. You can get the same info from
their Website, however... ;-)

Dear ExtenDOS Pro user,
We at Anodyne Software are pleased to announce the immediate
availability of two new products, ExtenDOS Gold and CD Writer.

* ExtenDOS Gold is the follow-on to ExtenDOS Pro, with many
additional features for all CD-ROM users.

* CD Writer provides an easy-to-use interface for the creation of
your own audio CDs.

The combination of ExtenDOS Gold and CD Writer is the best way to
create CDs on your Atari!

Upgrades from ExtenDOS Pro are available at a significant saving;
please see the attachments for more details, or visit our web site at
http://www.cyberus.ca/~anodyne, or email us at anodyne@cyberus.ca
with your questions.

Your CD-ROM specialists,
Roger Burrows / Anodyne Software

Anodyne Software Email: anodyne@cyberus.ca
Phone: (613) 523-7498 Fax: (613) 236-9983
ExtenDOS Gold: CD-ROM and CD-R software for Atari systems
Visit our web site at: http://www.cyberus.ca/~anodyne

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4235. FS: Analog synths & music magazines

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <zxUb1.153$Ua1.1480784@wagner.videotron.net>
Source record: 99910
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

The following magazines and synthesizers MUST be sold, cause
I'm moving overseas and cannot bring them with me.

PRICE: B E S T S E R I O U S O F F E R (shipping is extra)

LIST: http://www.megacom.net/~q-funk/trade.htm

May 6: I have returned in Canada, briefly, until late-June.
Items previously set assides, but never paid for, are
once again available. ACT NOW!

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.
****

4236. [web] TT030 Homepage updated

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <IDUb1.155$Ua1.1480784@wagner.videotron.net>
Source record: 99911

Just updated the info and redid the layout on The TT030 Homepage.

Visit: http://www.megacom.net/~q-funk/

Contributions and constructive comments are quite welcome! ;-)

4237. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <YKUb1.158$Ua1.1480784@wagner.videotron.net>
Source record: 99912

On 29 May 1998 06:58:07 , Thomas Raukamp wrote:
>Hi.
>
>>Sounds like TOS 6 which the Milan guys are working on and the computer sounds
>>just like the computer Milan which the same guys are doing.
>
>Just to clear this:
>The German Milan GbR holds all the rights for the TOS, yes.

Please, Thomas, can you modify your web page?

The blue you use for text is NOT easy to read on TT-medium, because
it appears as cyan text on white background...

Also, please announce when you have a Canadian distributor for Milan.

Danke schoen! ;-)

4238. Re: ISDN and Falcon/TT

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <1QUb1.160$Ua1.1480784@wagner.videotron.net>
Source record: 99913

It should be possible, at least on a TT.
However, some providers might require an Ethernet card for this,
in which case you'll need a Riebel Ethernet car for the TT.

On 27 May 1998 12:13:10 , "Paal Monstad" wrote:
>Is it possible to connect an ISDN external box to
>the Falcon and TT? I intend to use this setup with
>ASH emailer, Iconnect and Cab 2.6.
>
>Paal Monstad
>PM data
>.

4239. Cubase Audio Mixermap Request

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6kp7q1$jf0@news.Hawaii.Edu>
Source record: 99914

Greetings,

After many many hours of experimentation, I have come to the conclusion that my Cubase Audio - Audio Mixermaps (Graphic, Reverb, Chorus, Filter, Sixteen) are whacked. I was able to set the outputs on each of the knobs and sliders in the Reverb map to DSP, and now it functions (it sends on channel 8?) In any case, I still cannot figure out what the correct object settings are for all of the rest of the maps (after setting the 80 plus objects in the Filter, along with all of the rest to 8 and DSP).

Would anyone be so kind as to email their working Audio mixermaps to me?

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

4240. Milan & future

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6kpac5$jp7$1@news02.btx.dtag.de>
Source record: 99915

Hi.

>PowerPC??? Sure?

I wouldn't say this is an impossible solution for the future, but first of all we have to develop a strong base for TOS-computing again, before looking further to a PPC (or whatever).

You're right when you say that the architecture isn't the biggest problem, I guess. But remember you have to develop a new TOS for the PPC and even the applications must be released in a special PPC-version.
The Amiga-market shows that this is a huge problem for a relatively small market. And even Apple needed a long run.
Noone will develop applications for a market which isn't strong enough to give back even the efforts for developping new software.

So our first target is to give the market a machine on which the existing applications run in a modern speed. If the market develops again, we can go on.
The Phase5-PPC-cards are a great possibility, in my PERSONAL opinion.

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de

4241. FS: 4 meg STE mem upgrade 17.50 UKP

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <896545330.25019.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 99916
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,uk.netcom.forsale.demon.ip.support.atari,demon.adverts,alt.atari

**** REDUCED **** REDUCED **** REDUCED ****

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 10.00 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 10.00 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 17.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4242. FS etc: Atari Gear (30/5/98) Update

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <896545326.25019.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 99917
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,uk.netcom.forsale,uk.adverts.computer,demon.ip.support.atari

I have a selection of Atari ST titles for sale.

This List Updated 30/5/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^
Prices DO NOT include postage.

**********>>>>> Disk Bundle <<<<<**********

Lemmings 2 (1d,ds,1 meg), Archipelagos (1d,ss,),
Black Lamp/Outrun (1d,ds), Test Drive (1d,ds),
Fantasy World Dizzy (1d,ss) & International Soccer (1d,ss)

All the disks are on original media, but have no instructions or boxes.

All 6 disks above for only 5 UK pounds INCLUDING postage.

****

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)

The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) <reserved>. 3
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
Railroad Tycoon (2d,ds,meg) .....<reserved>. 10

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) .....<reserved>. 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3

Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) .....<reserved>. 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Jinxter (1d,ss) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong Kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Awesome (3d,ds) 3
Harley-Davidson 'The Road To Sturgis' (2d,ss) 3
Spindizzy Worlds (1d,ss) 3
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3

Risky Woods (1d,ds) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Switchblade 2 (1d,ss) ..... <>Reserved<>. 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Obsession (2d,ds, meg, STE) 5
Dyna Blaster (1d,ds,meg) .....<reserved>. 10

SERIOUS STUFF

FirST BASIC (1d,ss) 2
Family Roots (1d,ss) 5
Tempus 2 (1d,ss) 5
PC Ditto 2 (1d,ss) 5
Timeworks v1.12 (5d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
Stereo Master Sampler Cartridge 20
520 STFM (single sided drive) 40
520 STFM Motherboard 20
520 STFM Motherboard upgraded to 1 meg 40
Atari ST VT100 Terminal Emulator Cartridge 5

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!

Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4243. Re: cookies

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <356ff46d.0@diana.idirect.com>
Source record: 99918

On 28 May 1998 18:06:24, *@CLIP1.CLIPBOARD.CH wrote:
>Once more, I asked this over the weekend, so once more, does CAB
>support 'cookies'? one outfit that I log onto sends data to your
>cookie so you can input it at other places or they get it without you
>having to type it each time. I can get into a section i joined so far
>as cab doesn't seem to pass on the right data.
>
version 2.7 of CAB (which according to System Solutions will have
its English version released fairly soon) does support cookies with the
proper CAB.OVL; Dan Ackerman's OVL for STiK/STinG has that feature, and
I would imagine the OVL for I-Connect will support that too.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

4244. Re: Problems with Unsubscribe in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <35703a07.0@news.weldlink.com>
Source record: 99919

On 30 May 1998 04:46:54, Charlie Massey wrote:
>I accidently subscribed to about 3 nwesgroups and so far have been
>unable to unsubscribe.
>
>What am I doing wrong? Would someone go through the procedure for me?

Charlie,

While the newsgroups window is open in Newsie, I just clicked on the desired group, selected unsubscribed, and it disappeard from the list. I don't remember if I was connected to the host or not. You can try it both ways.

As you can see, this post is coming from Newsie88! <G>

Ken

PS - Sure is tough keyboard navigating here when you are used to ST Aladdin on Genie, isn't it?

4245. Re: Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <35703a09.0@news.weldlink.com>
Source record: 99920

On 29 May 1998 20:32:38, Raymond Collins wrote:

>In addition, they failed to supply an American English dictionary.

Sheesh! Has anyone pointed this out to them?

Ken

4246. Re: Moaning about PC's (was Re: ---> Support MEGA 3 <-

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <356f62ce.44231050@news.demon.co.uk>
Source record: 99921

On Thu, 14 May 1998 22:00:38 GMT, dbolt@my-ste.demon.co.uk (David
Bolt) wrote:

>-----BEGIN PGP SIGNED MESSAGE-----
>
>On 14 May 1998 00:10:32, Guy Harrison wrote:
>
>> And on a totally different subject but continuing the moan about PC's,
>> how the heck can I manage to write ...
>>
>> while ((ch = fgetc(sfp)) != EOF) fputc(ch,dfp)
>>
>> ... and find it copies files as fast as Windoze explorer can? Give the
>> bugger a 16K buffer and use fread/fwrite and it leaves it standing -
>> BlOATwARE ... [I'll shut up] <G>
>
>That was what I had, originally in a program I wrote. But for speed, I
>changed it to
>
>while ((!fgets(str,4096,sfp))) fputs(str,dfp)
>
>Much faster, and still allows a check on the strings contents. I wonder
>if Explorer uses your code to copy, rather than using fgets/fputs or
>fread/fwrite instead. Just makes you wonder.

No doubt it is a separate task. Thus it wouldn't surprise me in the
least to be told that as such it is making use of the pagefile!!!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4247. Is It Possible????

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3232_ssweet@fortress.org.uk>
Source record: 99922

FROM: SSweet@fortress.org.uk
SUBJ: Is It Possible????

s> Is it possible to use the Syquest Removeable Harddrive 44Mg with the

Yes. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= Sometimes you're the windshield, and sometimes you're the bug...
--

4248. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3233_ssweet@fortress.org.uk>
Source record: 99923

FROM: SSweet@fortress.org.uk
SUBJ: SMURF, the true story.

>>> No support for PNG files. I know Gemview doesn't either, but 1st Guide,
>>> Graftool and Stella do support PNG.
r>>
r>> GEM-View supports PNG through a separate module, which isn't included
r>> in the main GEM-View archive.
DC>
DC> Do you have a URL for extra Gemview modules please?

Was their something specific you were looking for Dezza. Ive got a PNG module
in my version,

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= Were not going to assimilate anything, its not in our contract..
Borg's Union Steward.
--

4249. Papyrus Problem

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3231_ssweet@fortress.org.uk>
Source record: 99924

FROM: SSweet@fortress.org.uk
SUBJ: Papyrus Problem

jp> I am stuck! I'm planning a move to Papyrus as my word/document
jp> processor from Pagestream, which is good but a little slow on the
jp> printing and screen updating side. I downloaded the Demo copy of
jp> Papyrus 5 from Hisoft' web page and started playing.
jp>
jp> When I print out the reults of my experimentations a very strange and
jp> frustrating thing is happening. Papyrus seems to randomly exchange
jp> the letter d for the letterb. there is no pattern or obvious reason
jp> for this but still it persists.

Thats deliberate, RTFM. 8~))

jp> I am using a Falcon with Nemesis board, 14Mb RAM, MagiC V4, NVDI V4.
jp> I have tried it with a bare system (and Nemesis disabled) but the
jp> problem persists.
jp>
jp> Anyone seen or heard of this one? It's a shame because Papyrus looks
jp> good!! It works really quickly and prints out about twice as fast as
jp> Pagestream with the added bonus of GDOS support.

Papyrus is brilliant, get it without delay.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= Error: Keyboard not attached. Press F1 to continue.
--

4250. Re: Problems with Unsubscribe in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3360_outrider@lvdi.net>
Source record: 99925

Re: "Problems with Unsubscribe in Newsie", rcain@zetnet.co.uk scribbled the following on 30 May 98 @ 12:43:45:

r> Open the group window.
r> Click on the group you don't want.
r> Click on 'Unsubscribe' (either in tool bar or menu).
r> 'Save' the group file. (A lot of people forget this step!)

'Save' shouldn't be necessary, as it will be saved when you quit. In fact, I've never used 'Save'.

* LED v1.51 * "I've fallen...and I can't reach my beer!" - rcain@zetnet.co
--

Terry May - Las Vegas, NV

4251. Re: cookies

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <896568081.40108@tornado.itea.ntnu.no>
Source record: 99926

```
starlord@Dennis Bishop <*ptw.com> wrote:
> Once more, I asked this over the weekend, so once more, does CAB
> support 'cookies'? one outfit that I log onto sends data to your

The CAB.OVL for MiNTnet supports cookie. I've tested it with CAB 2.5
and 2.6 without problems.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4252. diamond mirror vs 1g partition

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6kq25o$6ok$1@roch.zetnet.co.uk>
Source record: 99927

hi all
since changing my internal ide for a big one ,partitioning it with hd
driver diamond mirror will not look at the big partitions,it will look
at the same size ones on an external scsi strange?

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4253. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6kq0f2ong2@news02.btx.dtag.de>
Source record: 99928

>Yeah, and it snow's in Seattle in June

Really? I always knew everything is possible in the States ;)

>I've tried I-Connect with it's
>ASH's cab.ovl and it doesn't compare to STinG/CAB.OVLv1.2904 (Ackerman) for
>Surf'in on the Net.

I think I-Connect is a pretty good package, especially when you're surfing via
T-Online: I use STinG for FTP.

>To me "Smurf" is just a doll for kids.

The most important thing is that you have your own opinion.
What a lucky man you are.
Please tell us: What would be a 'serious' solution for a wise
old man like you? ;)

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de

4254. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6kq0euong1@news02.btx.dtag.de>
Source record: 99929

Hi.

>- Now that atari is in fact over, Milan-computer can be considered as the new TOS
>leader, able to release a TRUE officially TOS version

We have all the rights to develop new TOS-versions, yes.

>- Does milan and Hades are very different, for the PCI, ISA, etc...In fact,
>drivers, and 68040 applications could be run on the both machine ?

Milan and Hades do use the new PCI-XBIOS, which makes it possible to
use the same PCI-drivers on both machines.

>- Magic 5 could be used with milan ?

No, not yet.
ASH would have to release a new version for the Milan, because MagiC really
depends on the hardware, just think about how long it took for MagiC to run on
a Falcon.
But I hope ASH will release MagiC Milan soon.
Drop ASH a line, if you're interested in a version for the Milan.

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de

4255. IRC

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6kq0fcong4@news02.btx.dtag.de>
Source record: 99930

Hi.

Just an idea:

Would it be useful for you to have a regularly IRC-session (maybe twice a month)
with the Milan-team?

Let me know what you think.
BTW: I don't know how good the quality of IRC-software for the Atari is.

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de

4256. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6kq0f7ong3@news02.btx.dtag.de>
Source record: 99931

```
>- when Milan will be available in Germany, France,....?

The Milan will be delivered to German dealers on June 15th.
It will be available worldwide ~ 1 month later.

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de
```

4257. Re: CHIPTUNE TRACKER FOR ST ANYONE???

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <EtsMJn.6tG@uia.ua.ac.be>
Source record: 99932

oldfart_sd@my-dejanews.com scribbled:

: http://www.informatik.uni-freiburg.de/~knaus/stsound.html . In the "Tools"
: section there's a couple of good chip msuic editors, including the
: mighty Chip Mon 2! Also try doing a search for MegaTizer, as that's the

It's a very nice page, but what is an .MSA file ?

+---+
David 'Septimus' De Ridder	"Never underestimate the
	power of the soul unleashed."
<david.de.ridder@bitsmart.com>	- 'Essence Flare', M:TG
+---+

--
Septimus' quote for today :

"Lies fall out of your mouth like love,
that's so shallow to become so disposable."
- Anne Clark

4258. Help - PPP Connect and CAB 2.5!

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: Chris Whitelock <chrisw@newton.dialix.com.au>
Message-ID: <896546202.795751@newton.dialix.com.au>
Source record: 99933

I've purchased and installed CAB 2.5 and PPP-Connect.

I'm confused - nowhere in the docs does it say that PPP-Connect only works with Magic, but I'm sure I've heard that somewhere?

I use Geneva & Neodesk. I have no problems connecting to my ISP using PPP-Connect BUT can't do anything after that! CAB does not seem to recognise the connection and if I run GET_IP.PRG it never ever returns with an IP address and I have to reboot.
[Yes, CAB.OVL is in the correct modules folder].

Anyone got any idea what the problem is?

Please?

(I have given up trying to get STinG to log on, for the time being anyway).

Chris Whitelock
Perth
Western Australia

PS I have a standard Falcon 4/84 TOS 4.04, plus external 1.4 gig h/drive.

4259. Free: Vintage Atari 800

Newsgroup: comp.sys.atari.st
Date: 1998-05-30 00:00:00 UTC
From: renfro@gdi.net
Message-ID: <6knl8trts1@nnrp1.dejanews.com>
Source record: 100091

This great collector's item FREE for the asking:

Atari 800
Atari 800 5-1/4" floppy drive
Atari 410 Program Recorder
and all the transformers that run this stuff.

I found this computer under the bed while cleaning house the other day. Really hate to throw it away if someone would like to give it a new home. You only pay the shipping from Orlando, FL and it's YOURS!

R. Renfro
renfro@gdi.net

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4260. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6kroqr$44n$2@news00.btx.dtag.de>
Source record: 99842

Hi.

>AtarIRC and FracIRC are two..

I tested AtarIRC yesterdy night and it worked well with STinG. I had a great time :)
Where can I find FracIRC?

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de

4261. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: mhop@snip.net
Message-ID: <35718775.414466122@news.snip.net>
Source record: 99843

I heard there was a bug in it which prevented it from being finished. Is this true?

4262. Re: Where can I find KGMD?

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6ks6g0$q86$1@excalibur.flash.net>
Source record: 99844

On 31 May 1998 02:41:02, DarkChyld wrote:
> Well, the title says it all really. I've gotten the KEMD R2 archive, but
> I can't seem to find the English version of KGMD. Anybody know a good (do
> be exact please!) ftp/Web site where I can D/L it? Also, if you know of
> any other "necessary" files that I would need to install MINT please don't
> hesitate to tell me! Thanks in advance... ;-)

1. KGMD isn't in English - that's what KEMD is for. If you've found
the German version (hense the G in KGMD), you've found what you need.

2. I found out the hard way that if all you want is a Mint to run a
multitasking AES on, KGMD/KEMD isn't what you'd want. The KGMD/KEMD
sets up MintOS, which is a Unix type text-only environment. But if
this is what you do want, then great! You've got it!

Best of luck to you!

Mike Freeman
nameerf@flash.net

4263. Re: PH Player 4.4 - Plays MIDI via DMA

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980531132812.341A-100000@usr09.primenet.com>
Source record: 99845

William, well one word, Congratulations. You've done a very nice job.
MIDI works very well, well under MiNT it gets cut every X msec, but
well. it does work.
I have looked for the GUS patches, A LOTSA them and in ARJ format :/

On Thu, 28 May 1998, William Wong wrote:

>
>Latest release of PH Player 4.4 can be obtained from:
> http://probehouse.home.ml.org
> http://www.geocities.com/SiliconValley/6880/phsw.html
>
>PH Player is a DMA sample player which supports most major sample format &
>playback frequencies. Read all about it by visiting the website above.
>
>New in this version:
> * Play MIDI files via DMA using GUS patches.
> * Some bug fixes.
>
>Regards
>William
>
>
>
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4264. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3373_outrider@lvdi.net>
Source record: 99846

Re: "StinG/CAB/CAB.OVL", marksimp@don scribbled the following on 31 May 98 @ 07:00:32:

m> Now if we could only organize these newsgroups into RT's and
m> topics we'd be getting somewhere. Maybe we could change the name
m> of newsie to aladdin.... and then we could..... :>

Isn't that what threading is for?

* LED v1.51 * Hammer nail here --> <-- for a new monitor.
--

Terry May - Las Vegas, NV

4265. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3374_outrider@lvdi.net>
Source record: 99847

Re: "TOS 6.0 : unite and take over ?", csilver@Puke.On.Spammers.com scribbled the following on 31 May 98 @ 09:59:33:

c> Well, I-Connect is "interesting". But here in the USA, the many
c> ISP's I've connected to, STinG downloads faster with CAB. Maybe
c> it's the OVL. So far, STinG/ppp is the only TCP/IP stack that
c> will connect to all. Does I-C support PAP protocol?

Yes, it does. That's what I use.

* LED v1.51 * "Kathie Lee is a beautiful sultry queen of sexual fantasy." - Chef
--

Terry May - Las Vegas, NV

4266. Re: Where can I find KGMD?

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ks8ia$g4j$1@news4.isdnet.net>
Source record: 99848

DarkChyld a ?crit dans le message <6kqfvu$1rd$1@news.campus.mci.net>...
> Well, the title says it all really. I've gotten the KEMD R2 archive, but
> I can't seem to find the English version of KGMD. Anybody know a good (do
> be exact please!) ftp/Web site where I can D/L it? Also, if you know of
> any other "necessary" files that I would need to install MINT please
don't
> hesitate to tell me! Thanks in advance... ;-)
>

```
I've yet to find an FTP site that doesn't have it. Try ftp.funet.fi for
starters.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4267. How do I convert PC samples to work on a STFM?

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <3573aacd.31315492@news.zetnet.co.uk>
Source record: 99849

Can anyone help. I have tried recording samples from tape but keep
getting too much background noise. I want to record my samples on the
PC and convert them so they work on the STFM. I can get them to work
on the STE but they don't sound right on the FM. Any sample converters
that will convert PC recorded samples to work on the FM?

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

4268. Re: Help - PPP Connect and CAB 2.5!

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6ksa0llts1@rockall.cc.strath.ac.uk>
Source record: 99850

On 30 May 1998 16:36:42, Chris Whitelock wrote:
>I've purchased and installed CAB 2.5 and PPP-Connect.
>
>I'm confused - nowhere in the docs does it say that PPP-Connect only works
>with Magic, but I'm sure I've heard that somewhere?
>
>I use Geneva & Neodesk. I have no problems connecting to my ISP using
>PPP-Connect BUT can't do anything after that! CAB does not seem to
>recognise the connection and if I run GET_IP.PRG it never ever returns
>with an IP address and I have to reboot.
>[Yes, CAB.OVL is in the correct modules folder].
>
>Anyone got any idea what the problem is?
>
>Please?
>
>(I have given up trying to get STinG to log on, for the time being
>anyway).
>
>Chris Whitelock
>Perth
>Western Australia
>
>PS I have a standard Falcon 4/84 TOS 4.04, plus external 1.4 gig h/drive.
>
>.

PPP connect does need magic i'm afraid. You will need to get STing up
and running if you want to use CAB with geneva. STing is not much
harder to set up than ppp connect and people here I'm sure will help
you if needed.

Cheers

Niall

4269. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3235_ssweet@fortress.org.uk>
Source record: 99851

FROM: SSweet@fortress.org.uk
SUBJ: SMURF, the true story.

>>> No support for PNG files. I know Gemview doesn't either, but 1st Guide,
>>> Graftool and Stella do support PNG.
r>>
r>> GEM-View supports PNG through a separate module, which isn't included
r>> in the main GEM-View archive.
d>
d> Do you have a URL for extra Gemview modules please?
d>
d> And whilst on the subject of Gemview and for the benefit of others, is
d> there a registration site anymore, the UK one closed a long time ago (but
d> not until after I'd registered my copy :-)) please?

Or if the authour can be contacted, permission gained for someone else to
supply keys.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= I feel a quick Pussy Cat Cull coming on.
--

4270. Hard Drive Help wanted

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <896644824.5140.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 99852
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.techNYNNYY

What would prevent a SCSI hard drive working with ANY other SCSI
device?

The SSCI thing in question is a Quantum LS127, tried with 3 DMA
adpator thingys:)

The drive works fine on its own.

Could it be the parity has been set? if so how could I change its
settings?

Any help will be more than welcome:)))))))
Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4271. Re: Atari Computing CD-ROM update

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <y1FE1AAkBbc1Qwxq@shaw1.demon.co.uk>
Source record: 99853

At Thu, 28 May 1998,21:49:33 (message <6kkm5dder1@irk.zetnet.co.uk>)
Atari Computing (from Atari Computing Group [A|C|G])
^^

Um... Ain't the A|C|G not here any more?

at mailto:ataricomputing@zetnet.co.uk sent a 29 line-long message in
comp.sys.atari.st called "Atari Computing CD-ROM update" saying:

>Without wishing to tempt fate AC#9 should be back from the printers today
>(again they've taken twice as long as usual) so we'll be trying hard to
>get the bulk UK mailshot bagged up and ready to send out Friday.

Ah, good. I thought it was due...

--
Clair Shaw Alias: C|D|S
Mailto:Clair@Shaw1.demon.co.uk WWW: http://www.shaw1.demon.co.uk
ICQ: 1043359 Pager: 1043359@pager.mirabilis.com

PONDER FOR JUNE: Why do they say "4 corners of the world" when it's round?

4272. Re: How do I convert PC samples to work on a STFM?

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1d9wz0w.1aovge41g8ss8wN@isdn3-135.home.uni-freiburg.de>
Source record: 99854

Deano <Deano@zetnet.co.uk> wrote:

> Any sample converters
> that will convert PC recorded samples to work on the FM?

SOX, 525.

What format do you want to be converted? Into which format?

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

4273. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1d9wywy.1qm3dmk1oeo92kN@isdn3-135.home.uni-freiburg.de>
Source record: 99855

Mike <mhop@snip.net> wrote:

> I heard there was a bug in it which prevented it from being finished. Is this
> true?

Canï¿½t be true because Iï¿½m working with the programm for two years now
and I never detected any bug.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

4274. Re: Help - PPP Connect and CAB 2.5!

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <896649154.746640@ridge.spiritone.com>
Source record: 99856

Hi there Chris,
I too had given up on STinG and decided to use the PPP Connect that
came with the CAB 2.5 disk. I did indeed end with the same results that you
are getting. Never did to get it to work. I got ahold of Charles Silver on
the net and he helped me to get STinG to work. This is now what I am using.
If you would like, I would be more than happy to pass along the information
that he had given me and you should be able to place your user ID and
password in the correct places. That should get you up and running. I know
that trying to get this mess all setup is really the pitts. If I can help
you out please drop me some e-mail

Regards David Moore

On 30 May 1998 16:36:42, Chris Whitelock wrote:
>I've purchased and installed CAB 2.5 and PPP-Connect.
>
>I'm confused - nowhere in the docs does it say that PPP-Connect only works
>with Magic, but I'm sure I've heard that somewhere?
>
>I use Geneva & Neodesk. I have no problems connecting to my ISP using
>PPP-Connect BUT can't do anything after that! CAB does not seem to
>recognise the connection and if I run GET_IP.PRG it never ever returns
>with an IP address and I have to reboot.
>[Yes, CAB.OVL is in the correct modules folder].
>
>Anyone got any idea what the problem is?
>
>Please?
>
>(I have given up trying to get STinG to log on, for the time being
>anyway).
>
>Chris Whitelock
>Perth
>Western Australia
>
>PS I have a standard Falcon 4/84 TOS 4.04, plus external 1.4 gig h/drive.
>
>.

4275. Re: Problems with Unsubscribe in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <896649318.9130.0.nnrp-09.9e98f145@news.demon.co.uk>
Source record: 99857

```
-----BEGIN PGP SIGNED MESSAGE-----

On 30 May 1998 12:43:45, Roger Cain wrote:
> On 30 May 1998 04:46:54, Charlie Massey wrote:
> >I accidently subscribed to about 3 nwesgroups and so far have been
> >unable to unsubscribe.
> >
> >What am I doing wrong? Would someone go through the procedure for me?
>
> Open the group window.
> Click on the group you don't want.
> Click on 'Unsubscribe' (either in tool bar or menu).
> 'Save' the group file. (A lot of people forget this step!)
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
I'd did as well and it took a couple of fetches to realise it too
-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNXGTyFeKRkq5A+OlAQG8QAH/fCOkWHvoPlL//tdqeP+zviU5qZU5C9gp
eSRjEZO2Egty/wfAW5Dii+297qKhkuihrFVcqCkb3n4NQlnGF7tywQ==
=UwYQ
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

4276. Problems with using CD-ROM under Magic

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <896649321.9130.0.nnrp-09.9e98f145@news.demon.co.uk>
Source record: 99858

-----BEGIN PGP SIGNED MESSAGE-----

I'm looking for help with a bit(?) of a problem that I've got when using Magic 5 and Spin v0.32. I've just got my hands on a NEC 3x CDROM (CDR 500) and got it nicely installed and accessible. The problem is that when using it to read the CDs I've got, I sometimes have Magic stopping dead with a 'System Stack Overflow' error, requiring a reset and restart of Magic.

The error occurs whether there are or aren't any other programs running at the time I access the drive. Sometimes I can access several folders, sometimes I only need to go into a single folder before it happens. Anyone have any ideas as to how to stop this.

As a side issue to this, anyone know how to get CD_Player 1.4 to recognise and play audio CDs on it. I've tried CD-TEST.TTP (from CDREC.ZIP) to see what it can come up with and it says no CD-ROM driver is found. This could be a configuration error, but I can access data CDs, subject to the above problem.

Just in case it it, here's my config.sys file for spin:

; Beispielkonfiguration f�r SPIN!
;
; List it as ASCI ID: 4.
;
*BOS, C:\AUTO\SPIN_SD.BOS, A:4
;
; Install it as logical drive Z:
;
*DOS, C:\AUTO\ISO9660F.DOS, Z:A

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNXHGCFeKRkq5A+OlAQHslwH/WvhMLN3LL9lUMMLOPYa3zuaQM9vCTL36
x3/51e4LgEZOubz8Ti4RJ8grsq+m8pT4klMcuLgdqcbSfdULFFnpyw==
=V/W/
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

4277. Re: Help - PPP Connect and CAB 2.5!

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3571e056693080@ping.be>
Source record: 99859

on Sun 31-05-98 19:11 Niall Moran wrote:

>On 30 May 1998 16:36:42, Chris Whitelock wrote:
>>I've purchased and installed CAB 2.5 and PPP-Connect.
>>
>>I'm confused - nowhere in the docs does it say that PPP-Connect only works
>>with Magic, but I'm sure I've heard that somewhere?
>>
>>I use Geneva & Neodesk. I have no problems connecting to my ISP using
>>PPP-Connect BUT can't do anything after that! CAB does not seem to
>>recognise the connection and if I run GET_IP.PRG it never ever returns
>>with an IP address and I have to reboot.

>PPP connect does need magic i'm afraid. You will need to get STing up
>and running if you want to use CAB with geneva. STing is not much
>harder to set up than ppp connect and people here I'm sure will help
>you if needed.

Not true. PPP-connect *doesn't* need MagiC to work. If you've a
pre-emptive multitasking system like for instance N.AES it should
work.
Geneva is a co-operative multitasking system but if you run MiNT on
top of it you'll get a pre-emptive MS.
Some time ago I was able to use PPP-connect with a Geneva/Thing/MiNT
setup. Unfortunately for some dark reasons I can't use it anymore.
Sure I can still make a connection but like Chris Cab seems not to
recognise the connection.
I think you'll be better off with a Sting setup. Like Niall says it
isn't that difficult to get STing up and running.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4278. Re: Where can I find KGMD?

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3571e056693081@ping.be>
Source record: 99860

on Sun 31-05-98 18:11 Michael and Nicole Freeman wrote:

>On 31 May 1998 02:41:02, DarkChyld wrote:
>> Well, the title says it all really. I've gotten the KEMD R2 archive, but
>> I can't seem to find the English version of KGMD. Anybody know a good (do
>> be exact please!) ftp/Web site where I can D/L it? Also, if you know of
>> any other "necessary" files that I would need to install MINT please don't
>> hesitate to tell me! Thanks in advance... ;-)
>
>1. KGMD isn't in English - that's what KEMD is for. If you've found
>the German version (hense the G in KGMD), you've found what you need.

True. The KGMD package is all German but with the help of the English
docs of KEMD is isn't that difficult to get it working. I, probably
the greatest computer dummy on earth, could set up KGMD so ....:-)
The most Atari related ftp-site have this package. But be aware
it's huge package.

> The KGMD/KEMD sets up MintOS, which is a Unix type text-only
> environment. But if this is what you do want, then great! You've got
it!

Not true. You can set up KGMD so that one can work just like one
is used to do under normal TOS. Sure if you like you can use these
text-only utilities and I must admit there are some very good ones but
again you don't need to work with them.
A final note. If you only have 4 mb RAM it's better to use the TAF
package instead of KGMD. KGMD consumes lots of memory.

BTW: If you only need MiNT and not the MiNTnet part you may consider
to build the set up from scratch. Installing MiNT isn't difficult at
all.

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4279. Re: Problems with using CD-ROM under Magic

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1d9x2b4.1pv0twa1gn08c0N@isdn3-135.home.uni-freiburg.de>
Source record: 99861

David Bolt <dbolt@my-ste.demon.co.uk> wrote:

> I've got when using
> Magic 5 and Spin v0.32.

Do you know that thereï¿½s SPIN! 0.34? Did you try it?

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

4280. FA - ATARI XF-551 5.25" Drive - ends 6/5

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: Suz <redwood@super.zippo.comNOSPAM>
Message-ID: <6ksvcv$u6$1@supernews.com>
Source record: 99862
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=15908070

4281. FA - ATARI 520 ST - LIKE NEW!!! - end 6/5

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: Suz <redwood@super.zippo.comNOSPAM>
Message-ID: <6ksvrv$13p$1@supernews.com>
Source record: 99863

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=15908439

This unit is in PERFECT COSMETIC CONDITION. Operationally it PERFORMS
FLAWLESSLY. Includes power supply.

4282. Re: Of Toad, Magic 5 and Theft.

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <xVeJn4A.greg_evans@delphi.com>
Source record: 99864

Toad no longer has any Atari software! All was recently sold. What
you need to do is get a refund, as they will never get you the upgrade now.
Oh, you'll need your disks back too!

Greg

4283. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EttwLo.J63@suse.modem.stud.uni-hannover.de>
Source record: 99865

In article <6kobcq$k1e$1@brokaw.wa.com>,
csilver@Puke.On.Spammers.com (Charles Silver) writes:

>>> Thanks for the input. "Is the glass half empty or half full?" I try never
>>> to recommend anything that I don't use myself. I use singleTOS(4.04)/STinG
>>> or MultiTOS/MiNT/STiK. AFAIK, a baud rate of 115k2 doesn't cause me any
>>> problems.
>>
>>On a Falcon, the video mode is much more relevant to this reliability than
>>the choice of operating system. I guess you're not using the True-Colour
>>mode, or the highest available resolution ?
>
> I Surf all the time with CAB in TrueColor with no problems. Here's what
> the Nemesis manual say's about it: ["Set Video" Colors: TrueColor, Columns:

Aha, you use a Nemesis board. I'm sure a nemesised Falcon is fast enough
to cope with 115200 bps easily. Maybe I misunderstood, but your message
looked to me as saying "Look, my Falcon does 115 kbps without problems,
so should yours." which will create confusion for people without a Nemesis.

> I don't get any difference in STinG downloads with using TC than with
> other resolutions. I'm sure other Nemesis users can confirm this.

I'm sure they can. Does the Nemesis decouple the CPU bus from the video
bus ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4284. Re: ISDN and Falcon/TT

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ettx02.J8H@suse.modem.stud.uni-hannover.de>
Source record: 99866

In article <1QUb1.160$Ua1.1480784@wagner.videotron.net>,
q-funk@megacom.net (Martin-Eric Racine) writes:
>
It should be possible, at least on a TT.
> However, some providers might require an Ethernet card for this,
> in which case you'll need a Riebel Ethernet car for the TT.
>
> On 27 May 1998 12:13:10 , "Paal Monstad" wrote:
> >Is it possible to connect an ISDN external box to
> >the Falcon and TT? I intend to use this setup with
> >ASH emailer, Iconnect and Cab 2.6.
> >
> >Paal Monstad
> >PM data
> >.

For ISDN ? You're kidding ! Maybe you're confusing it with cable modems ?
For those you usually indeed need an ethernet adapter.

An external ISDN terminal adapter (no it's *not* a modem) can be fitted to
any Atari machine. I definitely know STinG works well with it. That should
be true for other stacks too.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4285. EZ135 DRIVE NOT RECOGNIZD

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F0240A.036300EF58.uuout@i.hate.spam.com>
Source record: 99867

Hi All! I'm having problems with my Falcon's int IDE drive. I've decided to just replace it. But all of a sudden I can't use the EZ135 SCSI drive. It spins up and down and ejects no problem. The green LED turns yellow for a sec at bootup, also normal. HDDriver 4.61 dosen't recognise it anymore. Can this be related to the IDE's impending failure? Or could it be a HDDriver problem? I didn't mess with HDDriver's setup before this happened.

Thanks for any ideas.

_ 3 Dave Gostl 7 847 78% 1:396/44 *!!!*

http://www.sstar.com/d/

... Bob: "Did Anna peep?" Anna: "Did Bob?"
/// ReJoinDer v1.4 (Registered)

4286. Where can I find KGMD?

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6kqfvu$1rd$1@news.campus.mci.net>
Source record: 99934

Well, the title says it all really. I've gotten the KEMD R2 archive, but I can't seem to find the English version of KGMD. Anybody know a good (do be exact please!) ftp/Web site where I can D/L it? Also, if you know of any other "necessary" files that I would need to install MINT please don't hesitate to tell me! Thanks in advance... ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4287. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <8639_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99935

Hi Danny, on 16 May 98 you wrote: ...respect, brethren
d> Organization: CyberSTrider
d>
d> On Fri, 15 May 1998 Denesh Bhabuta wrote:
d>
>> On Fri, 15 May 1998 Martin-Eric Racine wrote:
>>> Sorry to be blunt, but the problem lies with Joe Connor.
>>> He's taken upon himself WAY too many duties and as a result, we have
>>> to wait for translations of everything: ...
>>
>> I beg to differ - the problem is not with Joe Connor - in fact the
>> opposite - if he did not tend to these translations then you would
>> find hardly any translations in the Atari market...
>>
d> Joe Connor has asked me to post the following on his behalf - he does
d> not read csas - mainly due to time factors... I would like to add
d> that he is very active on the Commercial BBS in the UK - CIX.
d>
d> Danny, many thanks for the vote of support which is much appreciated.
d> I'm sure Martin-Eric didn't mean to offend and it's true I am the
d> bottleneck for translations of English releases and it's also true
d> I've taken on more than I can handle! ...
d>
d> To help share the translation effort we formed TransAction and we're
d> always on the lookout for new crew members who can help. We do get
d> offers of help but what we *really* need are:
d>
d> * People who can work independently - otherwise it's quicker to do it
d> ourselves
d> * On-line - post is too slow and inefficient
d> * People who can translate English to *good* German - we have a
d> couple of ideas.
d> * People who can translate French to English - so far we have offers
d> from Didier Briel and Colin Watson.

Sorry for the delayed reply - I've been doing impersonations of a gardener,
electrician, plumber, decorator ad accountant during holidays from work ...

Wrt this last bit, I take it that TransAction aren't only asking for help
with translations of shareware supported programs? Is that right?

Are all translations sent back to the authors for distributon or is there a
Web site from which we can obtain translations seperate from the programs
themselves?

Is there a TransAction web site at all?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4288. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: oskancke@online.no
Message-ID: <6kqnj8suu1@o.online.no>
Source record: 99936

On 30 May 1998 22:16:12, Thomas Raukamp wrote:
>Hi.
>
>Just an idea:
>
>Would it be useful for you to have a regularly IRC-session (maybe twice a month)
>with the Milan-team?
>
>Let me know what you think.

Yeah!! I would like that VERY much!! ;-))

>BTW: I don't know how good the quality of IRC-software for the Atari is.

I think it's very good ;-) AtarIRC and FracIRC are two.. haven't tested
FracIrc much, but..
Besides, there's always IrcII for MiNT....

>
>--
>cu -- thomas -- fon & fax (+49) 43 31 84 93 37
> -- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
> -- Milan Computer Online: http://www.milan-computer.de

~~~~~~
Odd Skancke # ## # Atari TT with 4MB ST and 16MB TT ram
EMail # ## # 250MB Seagate, 2.1GB Quantum Fireball,
oskancke@online.no # ## # SLM804, PTC1426 Monitor.
Falcon030 4MB, 250MB Internal HD.
Snailmail ## ## ##
Sandesundveien 58 (1. etg.) ## ## ## Atari all the way, the whole way!!
1705 SARPSBORG ## ## ##
N Norway ## ## ##
~~~~~~

4289. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: marksimp@don'spammeintegrityonline7.com
Message-ID: <35710010.0@205.238.18.7>
Source record: 99937

On 30 May 1998 02:39:39, Steve Hammond wrote:

>Mark Simpson - Yes we have lots of ex-Genieites <VBG>, kind of fun
>actually.
>
>Regards,
>
>Steve Hammond.

Now if we could only organize these newsgroups into RT's and topics
we'd be getting somewhere. Maybe we could change the name of newsie to
aladdin.... and then we could..... :>

MarK S.

4290. Re: Help With Cubase Audio Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: marksimp'nospam'@integrityonline7'nospam'.com
Message-ID: <35710013.0@205.238.18.7>
Source record: 99938

On 30 May 1998 13:26:47, John Perez wrote:
>Greetings,
>
> I purchased Cubase Audio some time ago, but have never gotten it
>funtioning properly. The basic problem is that the Mixermaps for audio do
>not seem to do anything. If I record a stereo audio file and want to play
>it back in stereo, I cannot figure out how to pan one channel to the left,
>and the other to the right. The Mixers for Reverb, Chorus, Graphic, and
>Filter do not have any effect on audio playing back on any channel.

I think I know what's causing your problem. I've been through it
myself a couple times. It will take a bit of typing to get you
through it, but you have to do a little editing of the mixer maps. I
don't have time right now, but send me some e-mail, or post this
question again to remind me in a day or so, if I haven't posted about
it, and I'll walk you through it.

Mark S.
remove 'nospam'(s) for email

4291. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35713cfa20af260@smok.krakus.top.pl>
Source record: 99939

on Sat 30-05-98 07:56 Charles Silver wrote:

>>>Same here. Infitra 0.12b, Newsie, Antmail, MyMail (latest version) all
>>>suffer from a time out of about 25 seconds before sending. STiK does
>
>>The same with POPWATCH!
>>Krzysztof Maj <kmaj@smok.krakus.top.pl>
>
>
>Yo Maj and others,
>
>Ahhh, could it be that the SMTP host is just "busy"?

No! Delay in sending *always* occurs!

>I almost never have this
>problem with NEWSie, but I've had a delay of maybe 10/20 secs. For those
>NEWSie users out their in cyberspace, you might try this. Before you send
>queued e-mail or some such, first "check mail" then "immediately" afterwards
>try sending your message.

I did such experiment many times - every time with the same result.
"Check mail" and "Get mail" starts immediately, "Send mail" with 30 sec.
delay.
May be it depends on the configuration of mailserver?
Or may be the reason is that I am connecting to my mailserver not
indirectly but by means of access server of Polish Telecom?
I can't check it because at my ISP I have only a terminal account and
if I want to use PPP-mode I have to use access by Telecom.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

4292. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <357170e0e783b0@ping.be>
Source record: 99940

on Sun 31-05-98 10:27 Krzysztof Maj wrote:

>on Sat 30-05-98 07:56 Charles Silver wrote:
>
>>>>Same here. Infitra 0.12b, Newsie, Antmail, MyMail (latest version) all
>>>>suffer from a time out of about 25 seconds before sending. STiK does

>I did such experiment many times - every time with the same result.
>"Check mail" and "Get mail" starts immediately, "Send mail" with 30 sec.
>delay.
>May be it depends on the configuration of mailserver?
>Or may be the reason is that I am connecting to my mailserver not
>indirectly but by means of access server of Polish Telecom?
>I can't check it because at my ISP I have only a terminal account and
>if I want to use PPP-mode I have to use access by Telecom.
>

I don't think so. Most of the time I use a MiNT/mintnet setup for my
Internet connection. With this setup there isn't any delay. From time
to time I do use STing however and here I notice a send delay of
approciately 30 sec. indeed.
I only tested this with Popwatch and Mymail.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4293. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-05-31 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6kroqm$44n$1@news00.btx.dtag.de>
Source record: 99941

Hi.

>But here in the USA, the many ISP's I've
>connected to, STinG downloads faster with CAB

I see no big difference with CAB at the moment, but FTP is much faster
with aFTP than with Fiffi (comes with CAB). But I think that's a problem
of Fiffi.
I have to use STinG on the Milan, because MagiC doesn't run on it so far,
and so STinG is the best solution IMHO.
That's the biggest problem I see with I-Connect: It needs MagiC :(

>Does I-C support PAP protocol?

It does.

>Overall, I must say that Peter has done an marvelous job.

I totally agree, I would even pay for a commercial version ... but don't wake up Peter ;)

>Think about that for a second.

As I said: I do like STinG, but work with I-Connect on the Falcon, because it's
pre-configured for the German provider T-Online and works very well with it.

>Well, a Falcon compatitable TOS v6.0

TOS 6 will be available for TT and Falcon also. Believe it or not ;)

> Falcon060 Laptop clone

Interesting idea, but I think developing a laptop is an expensive thing to do.
I don't think we'll think about a Falcon-Laptop, maybe a Milan-Laptop would be nice.
But who knows, those plans belong to the future, so I didn't want to spread rumours
here ;)

>Better when I can read it in Englisch

I hope the English pages are up soon (should have been up already, but everyone is
too busy at the moment).

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de